

MCP1600-C0xxEyyz 100GbE QSFP28 DAC Cable Product Specifications

Table of Contents

Introduction	3
Key Features	3
Pin Description	5
QSFP28 Pin Description	5
QSFP28 Module Pad Layout	6
Specifications	7
Absolute Maximum Specifications	7
Environmental Specifications	7
Operational Specifications	7
Electrical Specifications	7
EEPROM QSFP28 Memory Map I2C Address A0h	8
Mechanical Specifications	9
Label Descriptions	10
Ordering Information	12
Document Revision History	13

Introduction

NVIDIA[®] MCP1600-C0xxEyyz DAC (Direct Attach Copper) cables are high speed, cost-effective alternatives to fiber optics in 100Gb/s Ethernet applications.

The QSFP28 passive copper cable contains four high-speed copper pairs, each operating at data rates of up to 25GbE. Each QSFP28 port comprises an EEPROM providing product information, which can be read by the host system.

The MCP1600 cables up to 2m support IEEE 802.3bj CA-25G-N (Cable Assembly No-FEC) with low latency. Cables from 3m up to 5m support IEEE 802.3bj CA-25G-L (Cable Assembly Long) with RS-FEC (Reed Solomon Forward Error Correction) enabled^[1]. For 2.5m and 3m cables, there are two versions supporting either CA-25G-N or CA-25G-L.

NVIDIA unique-quality cable solutions provide power-efficient connectivity for short distance interconnects. It enables higher port bandwidth, density and configurability at a low cost and reduced power requirement in the data centers.

Rigorous cable production testing ensures best out-of-the-box installation experience, performance and durability.



Key Features

- Up to 100GbE data rate
- SFF-8665 compliant QSFP28
- Operating case temperature 0-70°C
- Single 3.3V supply voltage
- Hot pluggable
- RoHS compliant
- LSZH (Low Smoke Zero Halogen) jacket
- LF (Lead Free) HF (Halogen Free) PCB
- SFF-8636 compliant I²C management interface

Images are for illustration purposes only. Product labels, colors, and lengths may vary.

[1] Raw cables are provided from different sources to ensure supply chain robustness.

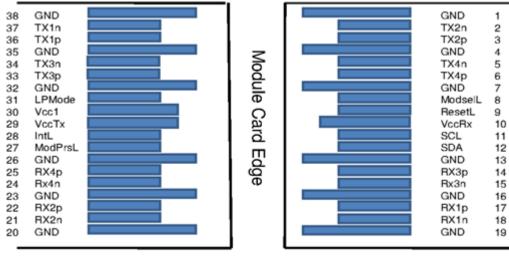
Pin Description

The DAC (Direct Attach Copper) pin assignment is SFF-8679 compliant.

QSFP28 Pin Description

Pin	Symbol	Description	Pin	Symbol	Description
1	GND	Ground	20	GND	Ground
2	Tx2n	Transmitter Inverted Data Input	21	Rx2n	Receiver Inverted Data Output
3	Tx2p	Transmitter Non-Inverted Data Input	22	Rx2p	Receiver Non-Inverted Data Output
4	GND	Ground	23	GND	Grounds
5	Tx4n	Transmitter Inverted Data Input	24	Rx4n	Receiver Inverted Data Output
6	Tx4p	Transmitter Non-Inverted Data Input	25	Rx4p	Receiver Non-Inverted Data Output
7	GND	Ground	26	GND	Ground
8	ModSelL	Module Select	27	ModPrsL	Module Present
9	ResetL	Module Reset	28	IntL	Interrupt
10	Vcc Rx	+3.3V Power Supply Receiver	29	Vcc Tx	+3.3V Power Supply Transmitter
11	SCL	2-wire Serial Interface Clock	30	Vcc1	+3.3V Power Supply
12	SDA	2-wire Serial Interface Data	31	LPMode	Low Power Mode
13	GND	GND	32	GND	Ground
14	Rx3p	Receiver Non-Inverted Data Output	33	Тх3р	Transmitter Non-Inverted Data Input
15	Rx3n	Receiver Inverted Data Output	34	Tx3n	Transmitter Inverted Data Input
16	GND	Ground	35	GND	Ground
17	Rx1p	Receiver Non-Inverted Data Output	36	Tx1p	Transmitter Non-Inverted Data Input
18	Rx1n	Receiver Inverted Data Output	37	Tx1n	Transmitter Inverted Data Input
19	GND	Ground	38	GND	Ground

QSFP28 Module Pad Layout



Top Side Viewed From Top

Bottom Side Viewed From Bottom

Specifications

Absolute Maximum Specifications

Absolute maximum ratings are those beyond which the device may be damaged. Between the operational specifications and absolute maximum ratings, prolonged operation is not intended and permanent device degradation may occur.

Parameter	Min	Max	Units
Supply voltage	-0.3	3.6	V
Data input voltage	-0.3	3.6	V
Control input voltage	-0.3	3.6	V

Environmental Specifications

This table shows the environmental specifications for the product.

Parameter	Min	Max	Units
Storage temperature	-40	85	°C

Operational Specifications

This section shows the range of values for normal operation.

Parameter	Min		Max	Units
Supply voltage (V _{cc})	3.135	3.3	3.465	V
Power consumption			0.1	W
Operating case temperature	0		70	°C
Operating relative humidity	5		85	%

Electrical Specifications

Parameter	Min		Max	Units	Note
Characteristic impedance	90	100	110	Ω	
Time propagation delay			4.5	ns/m	Informative

Note: Minimum insertion loss for up to 1m cable length is 6dB @ 12.89GHz.

EEPROM QSFP28 Memory Map I2C Address A0h

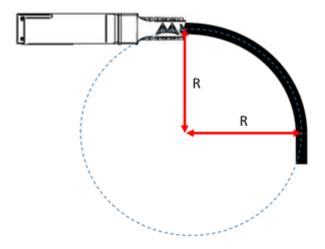
Page 00h/ Dec. Byte Address	Register Name	Description
0	Identifier	11h: QSFP28 side of the cable.
1	Status	06h: Support for SFF-8436 Rev. 2.0
128	Identifier	11h: QSFP28
130	Connector	23h: Direct attach assemblies with no separable interfaces
146	Length	Length in units of 1 m of direct attach copper cable
147	Device technology	A0h: Un-equalized copper cable (passive)
148-163	Vendor name	NVIDIA: ASCII
165-167	QSFP vendor IEEE number	00-02-C9: NVIDIA OUI.
168-183	Part number	MCP1600-XXXXXXX: Part number per backshell label (ASCII)
184-185	Product revision	ZZ: Revision per backshell label (ASCII)
186	Attenuation 2.5GHz	Typical attenuation in 1dB.
187	Attenuation 5GHz	
188	Attenuation 7GHz	
189	Attenuation 12.9GHz	
190	Max case temperature	46h: Support for 70°C
192	Link codes	0Bh: CA-L (Cable Assembly FEC) 0Dh: CA-N (Cable Assembly No-FEC)
196-211	Serial number	MTYYWWXXSSSSS: Serial number per backshell label (ASCII). Refer to <u>Back-Shell Label</u> <u>Legend</u> .
212-217	Date code	YYMMDD: Year YY, month MM, day DD.
236	Length 0.1m	Total cable length is the sum of byte 146 for number of meters and byte 236 for 0.1m. Values: 00h: 0m 09h: 0.9m Examples: 2.5m: Byte 146 = 02h, Byte 236 = 05h 2.25m: Byte 146 = 02h, Byte 236 = 03h
237	AWG	DAC cable AWG information. 18h: AWG=24 19h: AWG=25 1Ah: AWG=26 1Ch: AWG=28 1Eh: AWG=30 20h: AWG=32

Mechanical Specifications

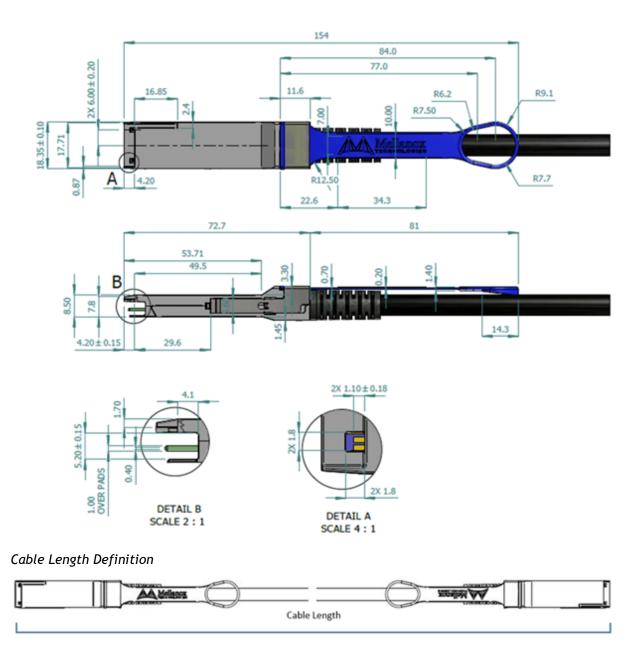
<u>Ordering Part</u> <u>Number</u>	AWG	Single Cable Diameter	Minimum Bend Radius	Length Tolerance	Cable Color
MCP1600-C02AE30L	30	7.1 ±0.35	Single bend: 35.5mm	+/-25mm	Black
MCP1600-C003E30L			Assembly/Repeated bend: 71mm		
MCP1600-C00AE30N		Dena. 7 mm			
MCP1600-C001E30N	-				
MCP1600-C01AE30N					
MCP1600-C002E30N					
MCP1600-C005E26L	26	9.4 ±0.4mm	Single bend: 47mm	+/-50mm	
MCP1600-C02AE26N			Assembly/Repeated bend: 94mm		
MCP1600-C003E26N	1	Dend. 94mm			

The minimum assembly bending radius (close to the connector) is 10x the cable's outer diameter. The repeated bend (far from the connector) is also 10x the cable's outer diameter. The single bend (far from the connector) is 5x the cable's outer diameter.

Assembly Bending Radius



Mechanical Dimensions



Label Descriptions

The following label is applied on the cable's backshell:

Model No: MCP1600 PN: MCP1600-C0xxEyyz SN: MNYYWWMSXXXXX Rev: ZZ Xm XXAWG YYYY-MM-DD 100GbE Made In COO



(sample illustration)

Backshell Label Legend

	5	
Symbol	Meaning	Notes
xx	Length	Meter
уу	Cable gauge	American wire gauge
Z	Link codes	L: CA-L (Cable Assembly FEC) N: CA-N (Cable Assembly No-FEC)
MN	Manufacturer name	2 characters MT (Mellanox Technologies)
YY	Year of manufacturing	2 digits
WW	Week of manufacturing	2 digit
MS	Manufacturer site	2 characters
XXXXX	Serial number	5 digits for serial number. Reset at start of week to 00001.
ZZ	Revision	2 alpha-numeric characters
Xm	Cable length	Meter
XXAWG	Cable gauge	American wire gauge
YYYY-MM-DD	Year-month-day	Year 4 digits, month 2 digits, day 2 digits
C00	Country of origin	E.g. China or Malaysia
	Quick response code	Serial number

The following label is applied on the cable's jacket:



(sample illustration)

Note: The serial number and barcode are for NVIDIA internal use only.

A Images are for illustration purposes only. Product labels, colors, and lengths may vary.

Ordering Information

Ordering Part Number	Description
MCP1600-C02AE30L	Passive Copper cable, ETH 100GbE, 100Gb/s, QSFP28, 2.5m, Black, 30AWG, CA-L
MCP1600-C003E30L	Passive Copper cable, ETH 100GbE, 100Gb/s, QSFP28, 3m, Black, 30AWG, CA-L
MCP1600-C005E26L	Passive Copper cable, ETH 100GbE, 100Gb/s, QSFP28, 5m, Black, 26AWG, CA-L
MCP1600-C00AE30N	Passive Copper cable, ETH 100GbE, 100Gb/s, QSFP28, 0.5m, Black, 30AWG, CA-N
MCP1600-C001E30N	Passive Copper cable, ETH 100GbE, 100Gb/s, QSFP28, 1m, Black, 30AWG, CA-N
MCP1600-C01AE30N	Passive Copper cable, ETH 100GbE, 100Gb/s, QSFP28, 1.5m, Black, 30AWG, CA-N
MCP1600-C002E30N	Passive Copper cable, ETH 100GbE, 100Gb/s, QSFP28, 2m, Black, 30AWG, CA-N
MCP1600-C02AE26N	Passive Copper cable, ETH 100GbE, 100Gb/s, QSFP28, 2.5m, Black, 26AWG, CA-N
MCP1600-C003E26N	Passive Copper cable, ETH 100GbE, 100Gb/s, QSFP28, 3m, Black, 26AWG, CA-N

Please see cable length definition.

Document Revision History

Revision	Date	Description
2.7	Oct. 2021	Reformatted and rebranded; migrated to on-line file. Removed BER bullet.
2.6	Mar. 2021	Updated the Mechanical Drawings
2.5	Jul. 17, 2018	Datasheet renamed to MCP1600- C0xxEyyz_100GbE_QSFP28_DAC_Datasheet. Label Description - Updated.
2.4	Jun. 6, 2018	Key Features - Enables BER Ordering Information - Removed note about availability.
2.3	Mar. 26, 2018	Table: Cable Mechanical Specifications - Updated values. Table: QSFP28 Memory Map I2C Address A0h - Description of byte 186 updated.
2.2	Mar. 12, 2018	Changed file name to MCP1600- C005E26L_100GbE_QSFP28_DAC_Datasheet Table: Ordering Part Number and Description - Added note about availability.
2.1	Feb. 19, 2018	Introduction - Added text "For 2.5 and 3m cables" Figure: MCP1600-C0xxEyyz - Updated photo. Table: Electrical Specifications - Added note. Table: QSFP28 Memory Map I2C Address A0h - Byte 1, 186, 236 updated.
2.0	Jan. 3, 2018	New product generation.

Notice

This document is provided for information purposes only and shall not be regarded as a warranty of a certain functionality, condition, or quality of a product. Neither NVIDIA Corporation nor any of its direct or indirect subsidiaries and affiliates (collectively: "NVIDIA") make any representations or warranties, expressed or implied, as to the accuracy or completeness of the information contained in this document and assumes no responsibility for any errors contained herein. NVIDIA shall have no liability for the consequences or use of such information or for any infringement of patents or other rights of third parties that may result from its use. This document is not a commitment to develop, release, or deliver any Material (defined below), code, or functionality.

NVIDIA reserves the right to make corrections, modifications, enhancements, improvements, and any other changes to this document, at any time without notice. Customer should obtain the latest relevant information before placing orders and should verify that such information is current and complete.

NVIDIA products are sold subject to the NVIDIA standard terms and conditions of sale supplied at the time of order acknowledgement, unless otherwise agreed in an individual sales agreement signed by authorized representatives of NVIDIA and customer ("Terms of Sale"). NVIDIA hereby expressly objects to applying any customer general terms and conditions with regards to the purchase of the NVIDIA product referenced in this document. No contractual obligations are formed either directly or indirectly by this document.

NVIDIA products are not designed, authorized, or warranted to be suitable for use in medical, military, aircraft, space, or life support equipment, nor in applications where failure or malfunction of the NVIDIA product can reasonably be expected to result in personal injury, death, or property or environmental damage. NVIDIA accepts no liability for inclusion and/or use of NVIDIA products in such equipment or applications and therefore such inclusion and/or use is at customer's own risk.

NVIDIA makes no representation or warranty that products based on this document will be suitable for any specified use. Testing of all parameters of each product is not necessarily performed by NVIDIA. It is customer's sole responsibility to evaluate and determine the applicability of any information contained in this document, ensure the product is suitable and fit for the application planned by customer, and perform the necessary testing for the application in order to avoid a default of the application or the product. Weaknesses in customer's product designs may affect the quality and reliability of the NVIDIA product and may result in additional or different conditions and/or requirements beyond those contained in this document. NVIDIA accepts no liability related to any default, damage, costs, or problem which may be based on or attributable to: (i) the use of the NVIDIA product in any manner that is contrary to this document or (ii) customer product designs.

No license, either expressed or implied, is granted under any NVIDIA patent right, copyright, or other NVIDIA intellectual property right under this document. Information published by NVIDIA regarding third-party products or services does not constitute a license from NVIDIA to use such products or services or a warranty or endorsement thereof. Use of such information may require a license from a third party under the patents or other intellectual property rights of the third party, or a license from NVIDIA under the patents or other intellectual property rights.

Reproduction of information in this document is permissible only if approved in advance by NVIDIA in writing, reproduced without alteration and in full compliance with all applicable export laws and regulations, and accompanied by all associated conditions, limitations, and notices.

THIS DOCUMENT AND ALL NVIDIA DESIGN SPECIFICATIONS, REFERENCE BOARDS, FILES, DRAWINGS, DIAGNOSTICS, LISTS, AND OTHER DOCUMENTS (TOGETHER AND SEPARATELY, "MATERIALS") ARE BEING PROVIDED "AS IS." NVIDIA MAKES NO WARRANTIES, EXPRESSED, IMPLIED, STATUTORY, OR OTHERWISE WITH RESPECT TO THE MATERIALS, AND EXPRESSLY DISCLAIMS ALL IMPLIED WARRANTIES OF NONINFRINGEMENT, MERCHANTABILITY, AND FITNESS FOR A PARTICULAR PURPOSE. TO THE EXTENT NOT PROHIBITED BY LAW, IN NO EVENT WILL NVIDIA BE LIABLE FOR ANY DAMAGES, INCLUDING WITHOUT LIMITATION ANY DIRECT, INDIRECT, SPECIAL, INCIDENTAL, PUNITIVE, OR CONSEQUENTIAL DAMAGES, HOWEVER CAUSED AND REGARDLESS OF THE THEORY OF LIABILITY, ARISING OUT OF ANY USE OF THIS DOCUMENT, EVEN IF NVIDIA HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES. Notwithstanding any damages that customer might incur for any reason whatsoever, NVIDIA's aggregate and cumulative liability towards customer for the products described herein shall be limited in accordance with the Terms of Sale for the product.

Trademarks

NVIDIA, the NVIDIA logo, and Mellanox are trademarks and/or registered trademarks of NVIDIA Corporation and/ or Mellanox Technologies Ltd. in the U.S. and in other countries. Other company and product names may be trademarks of the respective companies with which they are associated.



Copyright $\ensuremath{\mathbb{O}}$ 2023 NVIDIA Corporation & affiliates. All Rights Reserved.

