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# 1. Introduction

## 1.1 System Characteristics

This product comes pre-installed with the TI AM335x-based Linux operating system. The kernel version is 3.12.10-rt15, BusyBox v1.22.1. Applications use POSIX standards(UNIX-like platforms). For system-specific hardware devices, the kernel provides an easy-to-use driver interface that accelerates application development.

The system software system is divided into three parts, namely Bootloader (Uboot), Linux kernel (3.12.10-rt15) and rootfs (busybox). UBoot is mainly booting the kernel, supporting NFS mount and NAND Flash boot; linux kernel is the bottom layer of the whole operating system, responsible for the whole hardware driver, and providing the core functions required by various systems; rootfs is the collection of system files.

# 2. Linux System Introduction

## 2.1 Partition Description

The onboard TF (MicroSD) card is currently divided into 4 parts:

/dev/mmcblk0p1 on /media/mmcblk0p1	Used to store Uboot files and Linux Kernel files.
/dev/mmcblk0p2 on /	System root partition
/dev/mmcblk0p3 on /media/mmcblk0p3	Recovery partition. Used to store temporary upgrade files.
/dev/mmcblk0p4 on /home	System user partition

## 2.2 Directory Description

/dev	Device node directory
/media	Multimedia directory
/proc	System configuration directory
/sys	System configuration directory
/var	Temporary directory
/bin	Command directory for ordinary users
/etc	Configuration file directory
/lib	Dynamic library directory
/mnt	Same as /media directory
/sbin	Root user command
/tmp	Temporary directory

/www	Web directory
/home	User data directory
/lost+found	Temporarily stored directory of deleted files
/opt	Configuration directory
/srv	cgi command directory
/usr	Ordinary user directory

## 2. 3 System Function Description

sshd  
ftpd  
httpd

# 3. Development Environment

## 3. 1 Hardware Requirements

## 3. 2 Essential Software

### 3.2.1 Software Download

- a) Ubuntu 12.04 32-bit

Download link:

<http://old-releases.ubuntu.com/releases/precise/ubuntu-12.04.4-desktop-i386.iso>

- b) TISDK

Download link:

[http://software-dl.ti.com/sitara\\_linux/esd/AM335xSDK/07\\_00\\_00\\_00/exports/ti-sdk-am335x-evm-07.00.00.00-Linux-x86-Install.bin](http://software-dl.ti.com/sitara_linux/esd/AM335xSDK/07_00_00_00/exports/ti-sdk-am335x-evm-07.00.00.00-Linux-x86-Install.bin)

- c) Ubuntu12.04 installed on 64-bit version

Since TISDK is a 32-bit program, if you install the software on a 64-bit system, please download and install the 32-bit compatibility package first.

[http://processors.wiki.ti.com/index.php/Sitara\\_Linux\\_SDK\\_64\\_Bit\\_Ubuntu\\_Support](http://processors.wiki.ti.com/index.php/Sitara_Linux_SDK_64_Bit_Ubuntu_Support)

```
adv@adv-desktop:~$sudo apt-get install libc6:i386
adv@adv-desktop:~ $sudo apt-get install libx11-6:i386
libasound2:i386      libatk1.0-0:i386      libcairo2:i386
```

```
libcups2:i386 libdbus-glib-1-2:i386 libgconf-2-4:i386
libgdk-pixbuf2.0-0:i386 libgtk-3-0:i386 libice6:i386
libncurses5:i386 libsm6:i386 liborbit2:i386 libudev1:i386
libusb-0.1-4:i386 libstdc++6:i386 libxt6:i386
libxtst6:i386 libgnomeui-0:i386 libusb-1.0-0-dev:i386
libcanberra-gtk-module:i386 gtk2-engines-murrine:i386
```

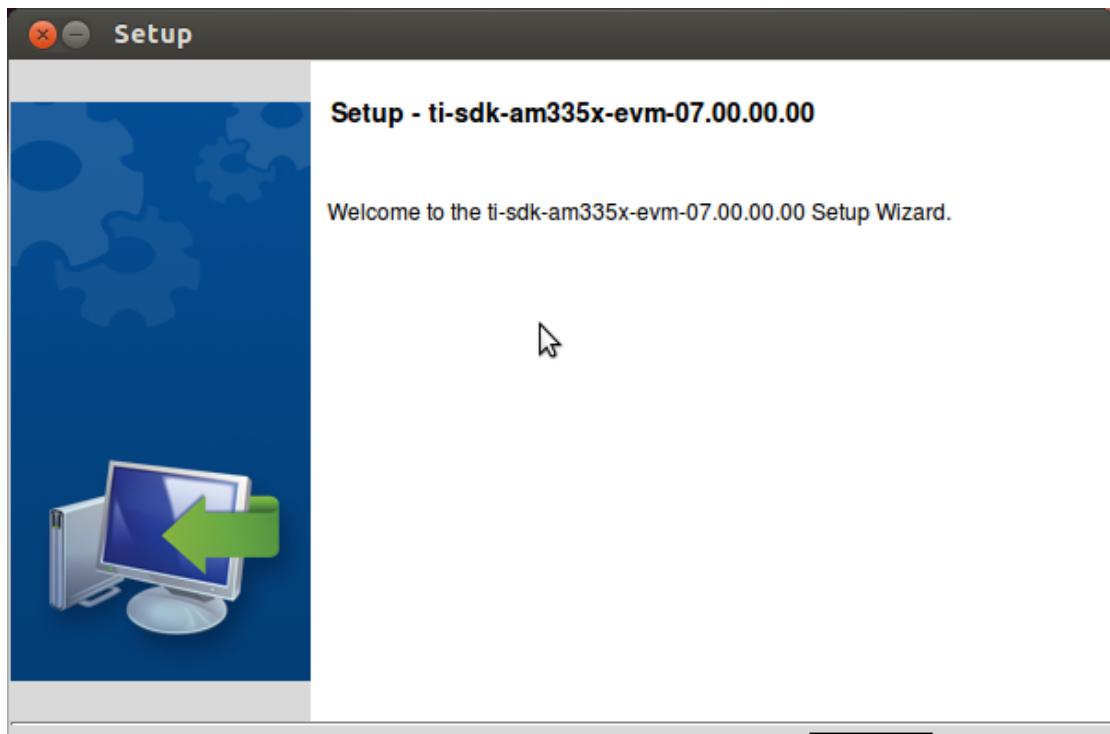
```
Compile the 32-bit program of the Uno platform
adv@adv-desktop:~ $apt install build-essential libc6:i386
libstdc++6:i386 gcc-multilib g++-multilib python doxygen
graphviz fp-utils-3.0.4 u-boot-tools zlib1g-dev:i386 cmake
zip libssl-dev:i386 libcurl4-openssl-dev:i386
libxml2-dev:i386 libsqlite3-dev:i386
libmosquitto-dev:i386 unixodbc-dev:i386
libfcgi-dev:i386 libcap-dev:i386 uuid-dev:i386
```

```
sudo apt-get install lib32ncurses5
lib32z1
```

### 3.2.2 TISDK Software Installation

Add executable permissions to the file and execute the TISDK file.

```
adv@adv-desktop:~/Desktop$ chmod a+x ti-sdk-am335x-evm-07.00.00.00-Linux-x86-Install.bin
adv@adv-desktop:~/Desktop$ ./ti-sdk-am335x-evm-07.00.00.00-Linux-x86-Install.bin
```



**Setup**

**Choose Destination Location**

Setup will install ti-sdk-am335x-evm in the following folder.

To install to this folder, click "Forward". To install to a different folder, click the browse icon and select another folder.

Destination Folder  

BitRock Installer

< Back  Next >  Cancel 

**Setup**

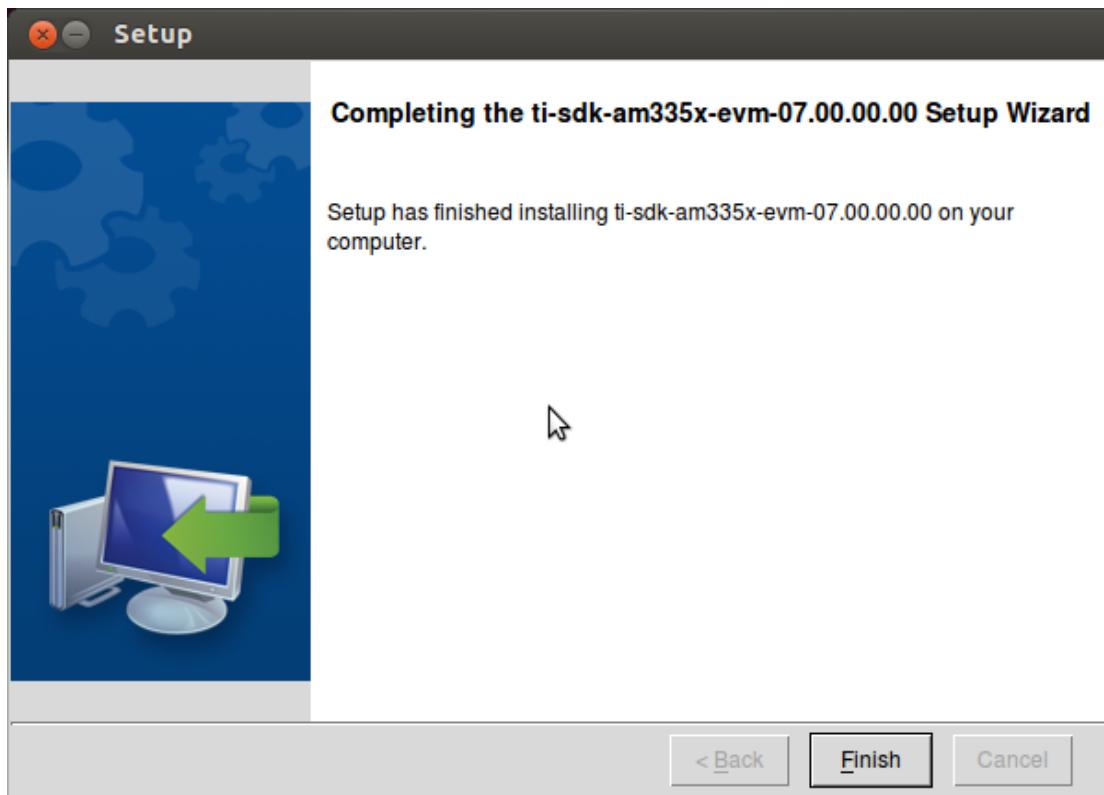
**Installing**

Please wait while Setup installs ti-sdk-am335x-evm-07.00.00.00 on your computer.

Installing  
Unpacking /home/adv/ti...00.00.00/arago-amsdk-image-am335x-evm.tar.gz

BitRock Installer

< Back  Next >  Cancel 



```
adv@adv-desktop:~/Desktop $ cd  
adv@adv-desktop:~$ cd ti-sdk-am335x-evm-07.00.00.00/  
adv@adv-desktop:~/ti-sdk-am335x-evm-07.00.00.00$ ls  
bin           filesystem          Makefile  
board-support   Graphics_SDK_SetupLinux_hardfp_5_01_01_01.bin  Rules.make  
docs           host-tools         setup.sh  
example-applications  linux-devkit  
adv@adv-desktop:~/ti-sdk-am335x-evm-07.00.00.00$ sudo vi /etc/profile    Add the PATH  
variable at the end of the file.  
export  
PATH=/home/adv/ti-sdk-am335x-evm-07.00.00.00/linux-devkit/sysroots/i686-arago-linux/usr/bi  
n:$PATH  
  
adv@adv-desktop:~/ti-sdk-am335x-evm-07.00.00.00$ source /etc/profile
```

### 3.2.3 TISDK Auxiliary Tool Installation

TISDK provides scripts that can automatically install and configure VSFTP, NFS and other auxiliary software, and run scripts for automatic installation and execution. This script is currently only available for Ubuntu 12.04. Execute the installation script and confirm that the system is connected to the network before installation. This process requires apt-get to install some packages.

```
adv@adv-desktop:~/ti-sdk-am335x-evm-07.00.00.00$ sudo ./setup.sh
```

Follow the prompts to complete the installation.

### 3.3 Available Software

- a) Eclipse CDT + ARM GCC Plug-In

Download link:

<https://eclipse.org/downloads/packages/eclipse-ide-cc-developers/neon3>

- b) Windows users need to install VirtualBox.

Download link:

<https://www.virtualbox.org/>

### The Eclipse update site way

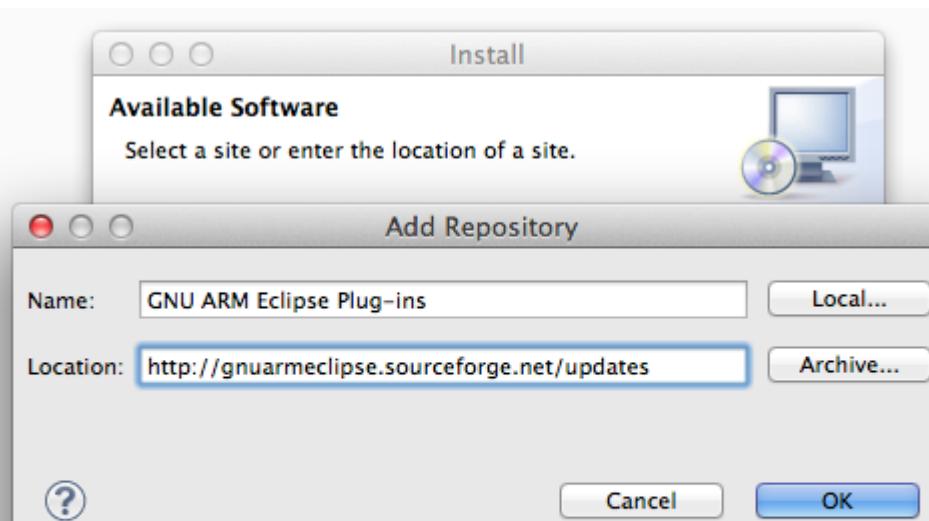
The classical way to install the GNU ARM Eclipse plug-ins is to use the Eclipse standard install/update mechanism: In the *Eclipse* menu → **Help** → **Install New Software...**

in the *Install* window, click the **Add...** button (on future updates, select the URL in the **Work with:** combo)

fill in **Name:** with **GNU ARM Eclipse Plug-ins**

fill in **Location:** with <http://gnuarmeclipse.sourceforge.net/updates>

click the **OK** button

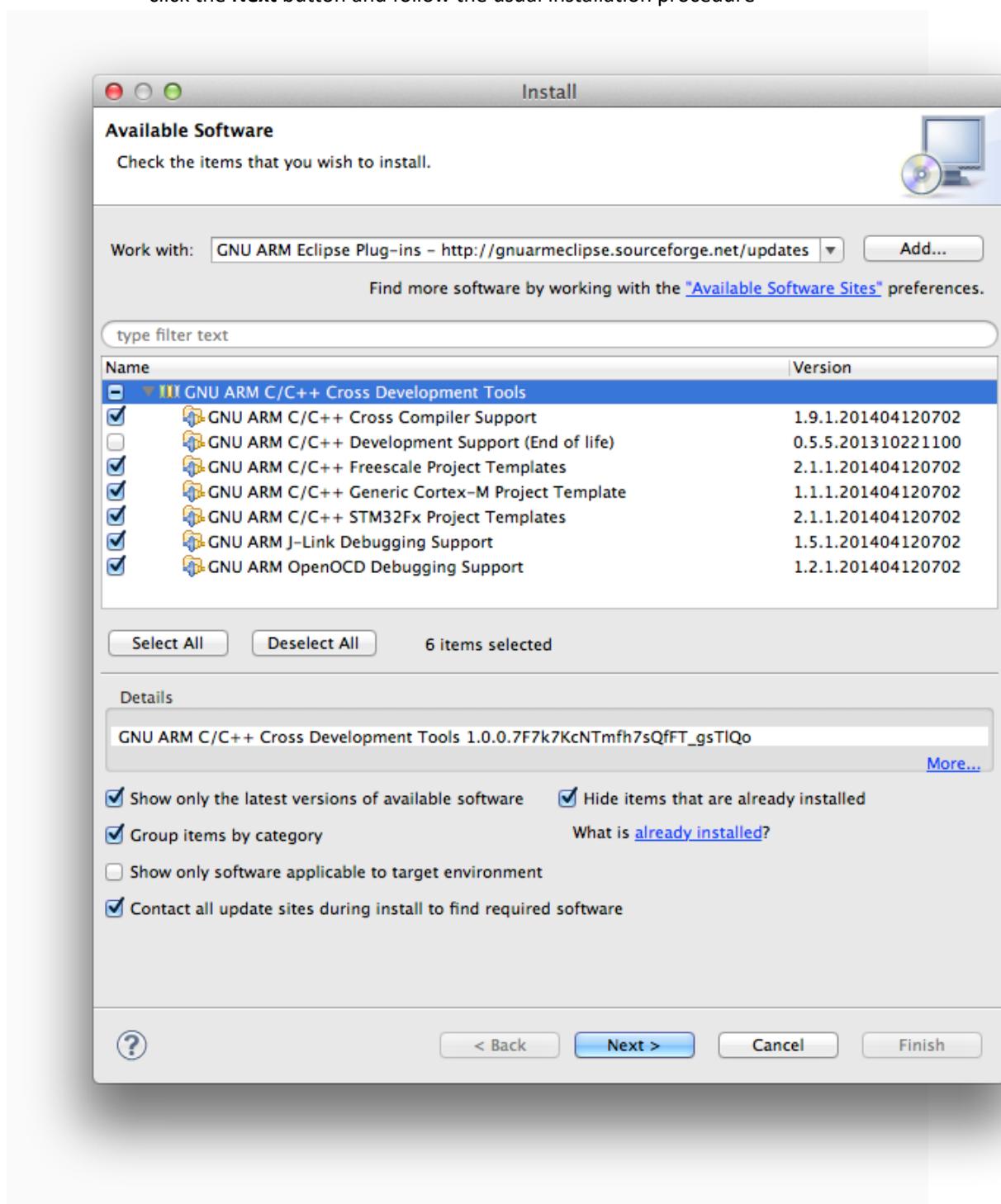


normally the main window should list a group named **CDT GNU Cross Development Tools**; expand it

(in case the main window will list *There are no categorized items*, you are probably using a very old version; disable the Group items by category option)

select all the plug-ins (the one marked *End of life* is needed only for compatibility with previous version, normally can be safely skipped)

click the **Next** button and follow the usual installation procedure



Once you define the update site URL, further updates are greatly simplified  
([Help → Check For Updates](#))

## 4. System Settings

### 4.1 RTC Clock

#### 4.1.1 RTC Clock Command

hwclock

Instructions:

hwclock -f /dev/rtc1	//Show current RTC time.
hwclock -s -f /dev/rtc1	//Synchronize the current RTC time to the Linux system time.
hwclock -w -f /dev/rtc1	//Synchronize the Linux system time to the RTC time.
hwclock -f /dev/rtc1 --localtime	//RTC time is local time.
hwclock -f /dev/rtc1 --utc	//RTC time is UTC time.
hwclock --htcosys -f /dev/rtc1	//Adjust the hardware clock to match the system clock.
hwclock --systohc -f /dev/rtc1	//Adjust the system clock to match the hardware clock.

Note: The rtc clocks of each platform have been uniformly soft-linked to /dev/rtc. Operating this node also provides direct access to clock information.

#### 4.1.2 Time Zone Configuration

```
cp /usr/share/zoneinfo/Asia/Shanghai /etc/localtime
```

### 4.2 NTP Timing

#### 4.2.1 NTP Client

Synchronizing time with the ntpdate command can cause time hops and can affect some time-dependent programs and services, such as sleep, timer, and so on. The ntpd service can correct the cpu tick while correcting the time. The recommendation is to use ntpdate to force the synchronization time at boot time and then use the ntpd service to synchronize the time.

It should be noted that ntpd has a self-protection setting: If the difference between the local and the source time is too large, ntpd does not run. So the newly set time server must run

the ntpdate command firstly, update the initial value of the time, and then start the ntpd service. After the ntpd service runs, it synchronizes with the upstream server every 64 seconds. The time is adjusted according to the error value measured during each synchronization. As the error value decreases, the synchronization interval is gradually increased. This adjustment process is repeated for each beating.

### General usage:

a) Use ntpdate to correct when booting.

```
#ntpdate -t 3 -u -s edu.ntp.org.cn
```

b) After booting up, use ntpd for micro-correction.

```
#/usr/sbin/ntpd
```

## Ntpdate Timing

```
#ntpdate -t 3 -u -s edu.ntp.org.cn
```

-s The specified log is output to syslog instead of using standard output.

-t TimeOut Specifies the time to wait for a response. The value of the given TimeOut is rounded to a multiple of 0.2 seconds. The default is 1 second.

-u Specifies to send packets using an unprivileged port.

## Ntpd Timing

/etc/ntp.conf configuration file, server address configuration see the red labeling section below.

```
root@adam3600:~# cat /etc/ntp.conf
```

```
# /etc/ntp.conf, configuration for ntpd; see ntp.conf(5) for help
```

```
driftfile /var/lib/ntp/ntp.drift
```

```
# Enable this if you want statistics to be logged.
```

```
statsdir /var/log/ntpstats/
```

```
statistics loopstats peerstats clockstats
```

```
filegen loopstats file loopstats type day enable
```

```
filegen peerstats file peerstats type day enable
```

```
filegen clockstats file clockstats type day enable
```

```
# You do need to talk to an NTP server or two (or three).
```

```

server time.windows.com
server 127.127.1.0

# Access control configuration; see /usr/share/doc/ntp-doc/html/accept.html for
# details. The web page <http://support.ntp.org/bin/view/Support/AccessRestrictions>
# might also be helpful.
#
# Note that "restrict" applies to both servers and clients, so a configuration
# that might be intended to block requests from certain clients could also end
# up blocking replies from your own upstream servers.

# By default, exchange time with everybody, but don't allow configuration.
restrict -4 default kod notrap nomodify nopeer noquery
restrict -6 default kod notrap nomodify nopeer noquery

# Local users may interrogate the ntp server more closely.
restrict 127.0.0.1
# restrict ::1

# Clients from this (example!) subnet have unlimited access, but only if
# cryptographically authenticated.
# restrict 172.21.67.0 mask 255.255.255.0 nomodify

# If you want to provide time to your local subnet, change the next line.
# (Again, the address is an example only.)
#broadcast 192.168.123.255

# If you want to listen to time broadcasts on your local subnet, de-comment the
# next lines. Please do this only if you trust everybody on the network!
#disable auth
#broadcastclient

```

## 4.2.2 NTP Server

```

root@adam3600:~# cat /etc/ntp.conf
# /etc/ntp.conf, configuration for ntpd; see ntp.conf(5) for help

driftfile /var/lib/ntp/ntp.drift

```

```
# Enable this if you want statistics to be logged.  
statsdir /var/log/ntpstats/  
  
statistics loopstats peerstats clockstats  
filegen loopstats file loopstats type day enable  
filegen peerstats file peerstats type day enable  
filegen clockstats file clockstats type day enable  
  
# You do need to talk to an NTP server or two (or three).  
  
server 127.127.1.0  
  
# Access control configuration; see /usr/share/doc/ntp-doc/html/accept.html for  
# details. The web page <http://support.ntp.org/bin/view/Support/AccessRestrictions>  
# might also be helpful.  
#  
# Note that "restrict" applies to both servers and clients, so a configuration  
# that might be intended to block requests from certain clients could also end  
# up blocking replies from your own upstream servers.  
  
# By default, exchange time with everybody, but don't allow configuration.  
restrict -4 default kod notrap nomodify nopeer noquery  
restrict -6 default kod notrap nomodify nopee  
  
# Local users may interrogate the ntp server more closely.  
restrict 127.0.0.1  
# restrict ::1  
  
# Clients from this (example!) subnet have unlimited access, but only if  
# cryptographically authenticated.  
# restrict 172.21.67.0 mask 255.255.255.0 nomodify  
  
# If you want to provide time to your local subnet, change the next line.  
# (Again, the address is an example only.)  
#broadcast 192.168.123.255  
  
# If you want to listen to time broadcasts on your local subnet, de-comment the  
# next lines. Please do this only if you trust everybody on the network!  
#disable auth  
#broadcastclient
```

**Startup method:**

#/usr/sbin/ntpd

### 4.2.3 Provide Time Service Only for Specified Network Segments

```
root@adam3600:~# cat /etc/ntp.conf
# /etc/ntp.conf, configuration for ntpd; see ntp.conf(5) for help

driftfile /var/lib/ntp/ntp.drift

# Enable this if you want statistics to be logged.
statsdir /var/log/ntpstats/

statistics loopstats peerstats clockstats
filegen loopstats file loopstats type day enable
filegen peerstats file peerstats type day enable
filegen clockstats file clockstats type day enable

# You do need to talk to an NTP server or two (or three).
server time.windows.com
server 127.127.1.0

# Access control configuration; see /usr/share/doc/ntp-doc/html/accept.html for
# details. The web page <http://support.ntp.org/bin/view/Support/AccessRestrictions>
# might also be helpful.
#
# Note that "restrict" applies to both servers and clients, so a configuration
# that might be intended to block requests from certain clients could also end
# up blocking replies from your own upstream servers.

# By default, exchange time with everybody, but don't allow configuration.
restrict -4 default kod notrap nomodify nopeer noquery
restrict -6 default kod notrap nomodify nopeer noquery

# Local users may interrogate the ntp server more closely.
restrict 127.0.0.1
# restrict ::1
```

```

# Clients from this (example!) subnet have unlimited access, but only if
# cryptographically authenticated.
restrict 172.21.67.0 mask 255.255.255.0 nomodify

# If you want to provide time to your local subnet, change the next line.
# (Again, the address is an example only.)
#broadcast 192.168.123.255

# If you want to listen to time broadcasts on your local subnet, de-comment the
# next lines. Please do this only if you trust everybody on the network!
#disable auth
#broadcastclient

```

#### 4.2.4 ntpd Related Commands

Query the time difference from the server.

```

# ntpq -p
root@adam3600:~# ntpq -p
      remote          refid      st t when poll reach   delay    offset  jitter
=====
  192.168.1.1    LOCAL(0)        6 u    55   64   37    0.518   -0.021 149923.
*LOCAL(0)        .LOCL.         5 l    33   64   77    0.000    0.000   0.004

```

Note: The offset column is the time difference from the server. If the difference time is too large, please update it first by using the ntpdate command.

### 4.3 LAN setting

#### 4.3.1 View Current Network Card Information

```

root@adam3600:~# ifconfig -a
eth0      Link encap:Ethernet  HWaddr 54:4A:16:8F:71:98
          inet addr:192.168.0.253  Bcast:0.0.0.0  Mask:255.255.255.0
                      UP BROADCAST MULTICAST  MTU:1500  Metric:1
                      RX packets:0 errors:0 dropped:0 overruns:0 frame:0
                      TX packets:0 errors:0 dropped:0 overruns:0 carrier:0

```

```

    collisions:0 txqueuelen:1000
    RX bytes:0 (0.0 B)  TX bytes:0 (0.0 B)
    Interrupt:56

eth1      Link encap:Ethernet  HWaddr 54:4A:16:8F:71:9A
          inet addr:172.21.67.37  Bcast:0.0.0.0  Mask:255.255.255.0
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:102657 errors:0 dropped:3992 overruns:0 frame:0
          TX packets:29 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:15166631 (14.4 MiB)  TX bytes:5614 (5.4 KiB)

lo        Link encap:Local Loopback
          inet addr:127.0.0.1  Mask:255.0.0.0
          inet6 addr: ::1/128 Scope:Host
          UP LOOPBACK RUNNING  MTU:65536  Metric:1
          RX packets:0 errors:0 dropped:0 overruns:0 frame:0
          TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:0
          RX bytes:0 (0.0 B)  TX bytes:0 (0.0 B)

```

### 4.3.2 Temporarily Configuration Network Card

```

root@adam3600:~# ifconfig eth0 192.168.1.252 netmask 255.255.255.0
root@adam3600:~# ifconfig eth0
eth0      Link encap:Ethernet  HWaddr 54:4A:16:8F:71:98
          inet addr:192.168.1.252  Bcast:192.168.1.255  Mask:255.255.255.0
          UP BROADCAST MULTICAST  MTU:1500  Metric:1
          RX packets:0 errors:0 dropped:0 overruns:0 frame:0
          TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:0 (0.0 B)  TX bytes:0 (0.0 B)
          Interrupt:56

```

### 4.3.3 Temporarily Use DHCP to Obtain IP

```

root@adam3600:~# udhcpc -i eth1
udhcpc (v1.22.1) started
Sending discover...
Sending select for 172.21.67.37...
Lease of 172.21.67.37 obtained, lease time 1800
/etc/udhcpc.d/50default: Adding DNS 172.21.66.40

```

```
/etc/udhcpc.d/50default: Adding DNS 172.21.66.83
root@adam3600:~# ifconfig eth1
eth1      Link encap:Ethernet  HWaddr 54:4A:16:8F:71:9A
          inet addr:172.21.67.37  Bcast:0.0.0.0  Mask:255.255.255.0
                  UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
                  RX packets:113053 errors:0 dropped:4449 overruns:0 frame:0
                  TX packets:33 errors:0 dropped:0 overruns:0 carrier:0
                  collisions:0 txqueuelen:1000
                  RX bytes:16752245 (15.9 MiB)  TX bytes:6700 (6.5 KiB)
```

#### 4.3.4 Persistently Configure Fixed IP

Modify eth0 as a static IP address. Modify the relevant network card name file in the /etc/network/interfaces.d/ directory.

```
root@adam3600:~# vi /etc/network/interfaces.d/eth0
```

```
auto eth0
iface eth0 inet static
allow-hotplug eth0
address 192.168.0.253
netmask 255.255.255.0
gateway 192.168.0.1
```

#### 4.3.5 Persistently Configure Dynamic IP

Modify eth1 as a static IP address. Modify the related network card name file in the /etc/network/interfaces.d/ directory.

```
root@adam3600:~# vi /etc/network/interfaces.d/eth1
```

```
auto eth1
iface eth1 inet dhcp
allow-hotplug eth1
```

## 4.4 WIFI Configuration

### 4.4.1 Check If the Wireless Device Has Been Correctly Identified

The name of the interface of the wireless network card is generally wlan0.

```
root@adam3600:~# ifconfig -a
eth0      Link encap:Ethernet HWaddr 54:4A:16:8F:71:98
          inet addr:192.168.0.253 Bcast:0.0.0.0 Mask:255.255.255.0
          UP BROADCAST MULTICAST MTU:1500 Metric:1
          RX packets:0 errors:0 dropped:0 overruns:0 frame:0
          TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:0 (0.0 B) TX bytes:0 (0.0 B)
          Interrupt:56

eth1      Link encap:Ethernet HWaddr 54:4A:16:8F:71:9A
          inet addr:172.21.67.37 Bcast:0.0.0.0 Mask:255.255.255.0
          inet6 addr: fe80::564a:16ff:fe8f:719a/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
          RX packets:207 errors:0 dropped:11 overruns:0 frame:0
          TX packets:10 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:32497 (31.7 KiB) TX bytes:1332 (1.3 KiB)

lo       Link encap:Local Loopback
          inet addr:127.0.0.1 Mask:255.0.0.0
          inet6 addr: ::1/128 Scope:Host
          UP LOOPBACK RUNNING MTU:65536 Metric:1
          RX packets:0 errors:0 dropped:0 overruns:0 frame:0
          TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:0
          RX bytes:0 (0.0 B) TX bytes:0 (0.0 B)

wlan0     Link encap:Ethernet HWaddr 00:0E:8E:6C:16:B3
          BROADCAST MULTICAST MTU:1500 Metric:1
          RX packets:0 errors:0 dropped:0 overruns:0 frame:0
          TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:0 (0.0 B) TX bytes:0 (0.0 B)
```



IE:  3D1601001300  IE: Unknown: DD090010180201F0010000  IE:  DD1E00904C336C181BFF00  IE:  DD1A00904C3401001300  Cell 02 - Address: C8:3A:35:05:3E:80  Channel:2  Frequency:2.417 GHz (Channel 2) Quality=63/70 Signal level=-47 dBm Encryption key:on ESSID:"WebAccess" Bit Rates:1 Mb/s; 2 Mb/s; 5.5 Mb/s; 11 Mb/s; 18 Mb/s 24 Mb/s; 36 Mb/s; 54 Mb/s Bit Rates:6 Mb/s; 9 Mb/s; 12 Mb/s; 48 Mb/s Mode:Master Extra:tsf=0000000000a986e3 Extra: Last beacon: 60ms ago IE: Unknown: 0009576562416363657373 IE: Unknown: 010882840B162430486C IE: Unknown: 030102 IE: Unknown: 2A0100 IE: Unknown: 2F0100 IE: IEEE 802.11i/WPA2 Version 1 Group Cipher : CCMP Pairwise Ciphers (1) : CCMP Authentication Suites (1) : PSK IE: Unknown: 32040C121860  IE:  2D1AFE181BFFF00000100  IE:  3D16020D00  IE: Unknown: DD090010180205F02C0000 IE: WPA Version 1 Group Cipher : CCMP Pairwise Ciphers (1) : CCMP Authentication Suites (1) : PSK IE:  DD180050F2020101000003A4000027A4000042435E0062322F00	Unknown:  Unknown:  Unknown:  Unknown:  Unknown:  Channel:2  Frequency:2.417 GHz (Channel 2) Quality=63/70 Signal level=-47 dBm Encryption key:on ESSID:"WebAccess" Bit Rates:1 Mb/s; 2 Mb/s; 5.5 Mb/s; 11 Mb/s; 18 Mb/s 24 Mb/s; 36 Mb/s; 54 Mb/s Bit Rates:6 Mb/s; 9 Mb/s; 12 Mb/s; 48 Mb/s Mode:Master Extra:tsf=0000000000a986e3 Extra: Last beacon: 60ms ago IE: Unknown: 0009576562416363657373 IE: Unknown: 010882840B162430486C IE: Unknown: 030102 IE: Unknown: 2A0100 IE: Unknown: 2F0100 IE: IEEE 802.11i/WPA2 Version 1 Group Cipher : CCMP Pairwise Ciphers (1) : CCMP Authentication Suites (1) : PSK IE: Unknown: 32040C121860  IE:  Unknown:  Unknown:  Unknown:  Unknown:  Unknown:  Unknown:  Unknown:  Unknown:  Unknown:  Unknown:  Unknown:  Unknown:
---	---

If you want to see if you have found the specified SSID, you can use the grep command to query the results.

```
root@adam3600:~# iwlist wlan0 scan | grep WebAccess
```

#### 4.4.4 Modify the Configuration File (WPA2 Mode)

```
root@adam3600:~# vi /etc/wpa_supplicant.conf
ctrl_interface=/var/run/wpa_supplicant
ctrl_interface_group=0
update_config=1

# Only WPA-PSK is used. Any valid cipher combination is accepted.
network={
    ssid="WebAccess"
    scan_ssid=1
    proto=WPA2 WPA
    key_mgmt=WPA-PSK
    pairwise=CCMP TKIP
    group=CCMP TKIP WEP104 WEP40
    psk="password"
    priority=2
}
```

#### 4.4.5 Modify the Configuration File (Open Mode)

```
root@adam3600:~# vi /etc/wpa_supplicant.conf
ctrl_interface=/var/run/wpa_supplicant
ctrl_interface_group=0
update_config=1

# Only WPA-PSK is used. Any valid cipher combination is accepted.
network={
    ssid="Advantech"
    scan_ssid=1
    key_mgmt=NONE
    priority=1
}
```

#### 4.4.6 Connect AP

```
root@adam3600:~# wlan.sh up
Successfully initialized wpa_supplicant
OK
udhcpc (v1.22.1) started
Sending discover...
```

```
Sending discover...
Sending discover...
Sending discover...
Sending select for 192.168.10.36...
Lease of 192.168.10.36 obtained, lease time 86400
RTNETLINK answers: File exists
/etc/udhcpc.d/50default: Adding DNS 192.168.10.1
/etc/udhcpc.d/50default: Adding DNS 0.0.0.0
OK
```

```
root@adam3600:~# iwconfig wlan0
wlan0      IEEE 802.11bgn  ESSID:"WebAccess"
          Mode:Managed  Frequency:2.417 GHz  Access Point: C8:3A:35:05:3E:80
          Bit Rate=1 Mb/s   Tx-Power=20 dBm
          Retry  long limit:7   RTS thr:off   Fragment thr:off
          Encryption key:off
          Power Management:off
          Link Quality=55/70  Signal level=-55 dBm
          Rx invalid nwid:0  Rx invalid crypt:0  Rx invalid frag:0
          Tx excessive retries:1  Invalid misc:8   Missed beacon:0
```

#### 4.4.7 Save the SSID Password Encrypted

The wpa\_passphrase command parameter is the username and password.

```
root@adam3600:~#wpa_passphrase  max 1234567890
network={
    ssid="max"
    #psk="1234567890"
    psk=4b2bc7cbb3710e9ea43f09e8d57e8bdb3b2a2127af44960d73216c3612f6baba
}
```

Copy the psk= with encrypted password to wpa\_supplicant.conf.

The final file is as follows:

```
network={
    ssid="max"      //Fill in the username of the wireless network.
    key_mgmt=WPA-PSK
    proto=WPA
    pairwise=TKIP
    group=TKIP
    psk=4b2bc7cbb3710e9ea43f09e8d57e8bdb3b2a2127af44960d73216c3612f6baba
}
```

## 4.4.8 Configure Fixed IP

```
root@adam3600:~# vi /etc/network/interfaces.d/wlan0
```

```
auto wlan0
iface wlan0 inet static
allow-hotplug wlan0
address 192.168.0.253
netmask 255.255.255.0
gateway 192.168.0.1
```

## 4.4.9 Configure Dynamic IP

```
root@adam3600:~# vi /etc/network/interfaces.d/wlan0
```

```
auto wlan0
iface wlan0 inet dhcp
allow-hotplug wlan0
```

## 4.5 Configure WIFI as AP Mode

### 4.5.1 Configuration File

The Hostapd.conf configuration file is as follows. The SSID is "abc" and the password is "12345678".

```
root@adam3600:~# vi /home/root/hostap_wlan0.conf
```

```
interface=wlan0
driver=nl80211
ssid=abc
channel=6
hw_mode=g
ignore_broadcast_ssid=0
auth_algs=1
wpa=3
wpa_passphrase=12345678
wpa_key_mgmt=WPA-PSK
wpa_pairwise=TKIP
rsn_pairwise=CCMP
```

## 4.5.2 Start the Program

The command to start the program is:

```
#hostapd -B /home/root/hostap_wlan0.conf  
# ifconfig wlan0 192.168.1.34 netmask 255.255.255.0
```

## 4.5.3 Add Startup Item

```
# vi /etc/rc.local  
  
#!/bin/sh -e  
#  
# rc.local  
#  
# This script is executed at the end of each multiuser runlevel.  
# Make sure that the script will "exit 0" on success or any other  
# value on error.  
#  
# In order to enable or disable this script just change the execution  
# bits.  
#  
# By default this script does nothing.  
  
hostapd -B /home/root/hostap_wlan0.conf  
ifconfig wlan0 192.168.1.34 netmask 255.255.255.0  
  
exit 0
```

## 4.6 DHCP Service

### 4.6.1 Configuration File

```
#vi /home/root/udhcpcd_wlan0.conf  
# The start and end of the IP lease block  
start      192.168.0.20  
end        192.168.0.254  
  
# The interface that udhcpcd will use
```

```

#interface    eth0
interface wlan0
opt      dns      8.8.8.8 8.8.4.4 #public google dns servers
option   subnet   255.255.255.0
opt      router   192.168.10.1
#opt      wins     192.168.10.10
#option dns     129.219.13.81   # appended to above DNS servers for a total of 3
#option domain local
option   lease    864000          # default: 10 days

```

## 4.6.2 Start Service

```
#/usr/sbin/udhcpcd -S /home/root/udhcpcd_wlan0.conf
```

The basic usage of each parameter:

Usage: udhcpcd [-fS] [-I ADDR] [CONFFILE]

DHCP server

- f Run in foreground
- S Log to syslog too
- I ADDR Local address
- a MSEC Timeout for ARP ping (default 2000)

## 4.7 Cellular Communication Configuration

The platform comes with a ppp program for dialing.

### 4.7.1 Check the Communication Module

Confirm that the module has been installed correctly and confirm the available serial port number according to the hardware manual.

```
root@adam3600:~# dmesg | grep tty
[    0.000000] Kernel command line: console=ttyO0,115200n8 root=/dev/mmcblk0p2 ro rootfstype=ext3 rootwait ip=none
[    1.553842] serial8250.0: ttyS0 at MMIO 0x1000000 (irq = 161, base_baud = 921600) is a XR16850
[    1.554793] serial8250.0: ttyS1 at MMIO 0x1000801 (irq = 160, base_baud = 921600) is a XR16850
[    1.555659] serial8250.0: ttyS2 at MMIO 0x1001201 (irq = 250, base_baud = 921600) is a XR16850
[    1.556892] 44e09000.serial: ttyO0 at MMIO 0x44e09000 (irq = 88, base_baud = 3000000) is a OMAP UART0
[    2.233388] console [ttyO0] enabled
[    2.238325] 48022000.serial: ttyO1 at MMIO 0x48022000 (irq = 89, base_baud = 3000000) is a OMAP UART1
```

```
[ 2.249277] 481a6000.serial: ttyO3 at MMIO 0x481a6000 (irq = 60, base_baud = 3000000) is a OMAP UART3
[ 2.536298] userial_init: registered 4 ttyGS* devices
[ 25.741860] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB0
[ 25.757201] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB1
[ 25.772418] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB2
[ 25.787615] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB3
[ 25.802911] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB4
[ 25.818109] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB5
[ 25.833328] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB6
[ 25.848539] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB7
[ 25.863781] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB8
[ 25.879082] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB9
[ 25.894403] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB10
[ 25.909913] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB11
[ 25.925279] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB12
[ 25.940661] usb 2-1: GSM modem (1-port) converter now attached to ttyUSB13
```

## 4.7.2 Dial Command

a) pppd dials directly

```
root@adam3600:~# pppd call defalut /dev/ttyUSB1 &
```

Pppd is the program name.

Call is the action parameter.

Default is the name of the calling script.

/dev/ttyUSB1 is the serial port parameter in the replacement script.

& means this program will run in the background.

b) Dial with the configured script.

```
root@adam3600:~# wan.sh
```

Usage: wan.sh unicom|cmnet|telecom|other [devicename]

```
root@adam3600:~# wan.sh default
```

Usage: wan.sh unicom|cmnet|telecom|other [devicename]

A normal dialing prompt is as follows:

```
root@adam3600:~# wan.sh default
```

killall: pppd: no process killed

timeout set to 30 seconds

abort on (NO CARRIER)

abort on (ERROR)

abort on (NO DIALTONE)

abort on (BUSY)

abort on (NO ANSWER)

send (AT^M)

```

expect (OK)
AT^M^M
OK
-- got it

send (ATZ^M)
expect (OK)
^M
ATZ^M^M
OK
-- got it

send (AT+CGDCONT=1,"IP","3GNET",,0,0^M)
expect (OK)
^M
AT+CGDCONT=1,"IP","3GNET",,0,0^M^M
OK
-- got it

send (ATDT*99#^M)
expect (CONNECT)
^M
ATDT*99#^M^M
CONNECT
-- got it

send (^M)
Script /usr/sbin/chat -s -v -f /etc/ppp/peers/default-chat-connect finished (pid 2441), status =
0x0
Serial connection established.
using channel 1
Using interface ppp0
Connect: ppp0 <-> /dev/ttyUSB1
rcvd [LCP ConfReq id=0x1 <asyncmap 0x0> <magic 0x79049dfc> <pcomp> <accomp>]
Warning - secret file /etc/ppp/pap-secrets has world and/or group access
sent [LCP ConfReq id=0x1 <asyncmap 0x0> <magic 0x28feffa7> <pcomp> <accomp>]
sent [LCP ConfAck id=0x1 <asyncmap 0x0> <magic 0x79049dfc> <pcomp> <accomp>]
rcvd [LCP ConfAck id=0x1 <asyncmap 0x0> <magic 0x28feffa7> <pcomp> <accomp>]
sent [IPCP ConfReq id=0x1 <addr 0.0.0.0> <ms-dns1 0.0.0.0> <ms-dns2 0.0.0.0>]
sent [IPCP ConfReq id=0x1 <addr 0.0.0.0> <ms-dns1 0.0.0.0> <ms-dns2 0.0.0.0>]
sent [IPCP ConfReq id=0x1 <addr 0.0.0.0> <ms-dns1 0.0.0.0> <ms-dns2 0.0.0.0>]
rcvd [IPCP ConfReq id=0x1]
sent [IPCP ConfNak id=0x1 <addr 0.0.0.0>]

```

```
rcvd [IPCP ConfNak id=0x1 <addr 10.53.206.231> <ms-dns1 123.123.123.123> <ms-dns2 123.123.123.124>]
sent [IPCP ConfReq id=0x2 <addr 10.53.206.231> <ms-dns1 123.123.123.123> <ms-dns2 123.123.123.124>]
rcvd [IPCP ConfReq id=0x2 <addr 10.53.206.231>]
sent [IPCP ConfAck id=0x2 <addr 10.53.206.231>]
rcvd [IPCP ConfAck id=0x2 <addr 10.53.206.231> <ms-dns1 123.123.123.123> <ms-dns2 123.123.123.124>]
not replacing existing default route via 172.21.67.1
local IP address 10.53.206.231
remote IP address 10.53.206.231
primary DNS address 123.123.123.123
secondary DNS address 123.123.123.124
Script /etc/ppp/ip-up started (pid 2476)
Script /etc/ppp/ip-up finished (pid 2476), status = 0x0
```

### 4.7.3 pppd Dial-up Script Configuration

```
root@adam3600:/etc/ppp/peers# ls default*
default          default-chat-connect      default-chat-disconnect
```

View the default script content.

```
root@adam3600:/etc/ppp/peers# cat default
debug
nodetach
/dev/ttyUSB1      #This parameter uses the serial port name by default. If the parameter of the
command specifies a serial port, the serial port specified in the command parameter is used.
115200           #serial port baud rate
nocrtscts
lock
usepeerdns
noauth
noipdefault
novj
novjccomp
noccp
defaultroute
#lcp-echo-failure 5
#lcp-echo-interval 30
persist
ipcp-accept-local
```

```

ipcp-accept-remote
connect '/usr/sbin/chat -s -v -f /etc/ppp/peers/default-chat-connect'
disconnect '/usr/sbin/chat -s -v -f /etc/ppp/peers/default-chat-disconnect'

```

Check out the chat connect script. This script sends an AT command to the modem for configuration before dialing. If you have a command to query or set the configuration, you can add it in this script.

```

root@adam3600:/etc/ppp/peers# cat default-chat-connect
TIMEOUT 30
ABORT "NO CARRIER"
ABORT "ERROR"
ABORT "NO DIALTONE"
ABORT "BUSY"
ABORT "NO ANSWER"
"" AT
OK ATZ
OK AT+CGDCONT=1,"IP","3GNET",,0,0
OK ATDT*99#
CONNECT """

```

**ATZ** factory reset

**AT+CGDCONT** setting environment

Value description:

<cid>: 1—4, PDP is the index value of setting environment. Other PDP-related commands can call the saved settings with this index value.

<PDP\_type>: A string value indicating the type of exchange protocol.

Meaning of Value

IP	IPv4 protocol
IPV6	IPv6 protocol
IPV4V6	IPv4/v6 protocol
PPP	end-to-end protocol

<APN>: A string value indicating the access tag domain name to which the GGSN or external network is connected.

Operators	Access tag	Username& Password	Dial number	Remarks
China Mobile	cmnet cmwap	none	*99***1#	2.5G2.75G (GPRS)
China Mobile	cmnet cmwap	none	*98*1#	3G(TD-SCDMA)
China Unicom	3gnet	none	*99#	3G(WCDMA)
China Telecom	none	card card	#777	CDMA200

<PDP\_addr>: A string value indicating the address of the MS.

<d\_comp>: A numeric value that controls the compression of PDP data.

Value	Meaning
0	No compression
1	Compression

Note: Without <d\_comp> means <d\_comp> is 0.

<h\_comp>: A numeric value that controls the compression of the PDP header.

Value	Meaning
0	No compression
1	Compression

Note: Without <h\_comp> means <h\_comp> is 0.

The chat-disconnect script is an AT command sent when the connection is terminated.

```
root@adam3600:/etc/ppp/peers# cat default-chat-disconnect
ABORT "ERROR"
ABORT "NO DIALTONE"
SAY "\nSending break to the modem\n"
" \"\K"
" \"++ATH"
SAY "\nGoodbay\n"
```

#### 4.7.4 Common Operator Scripts

##### China Mobile

```
root@adam3600:/etc/ppp/peers# cat cmnet-chat-connect
TIMEOUT 30
ABORT "NO CARRIER"
ABORT "ERROR"
ABORT "NO DIALTONE"
ABORT "BUSY"
ABORT "NO ANSWER"
"" AT
#OK AT+COPS=2
#OK AT+URAT=1,2
#OK AT+COPS=0
OK ATZ
OK AT+CGDCONT=1,"IP","CMNET"
OK ATDT*99***1#
CONNECT ""
```

##### China Telecom

```
root@adam3600:/etc/ppp/peers# cat telecom-chat-connect
TIMEOUT 60
```

```
ABORT "NO CARRIER"
ABORT "ERROR"
ABORT "NO DIALTONE"
ABORT "BUSY"
ABORT "NO ANSWER"
"" AT
OK ATZ
OK ATDT#777
CONNECT ""
```

### **China Unicom**

```
root@adam3600:/etc/ppp/peers# cat unicomp-chat-connect
TIMEOUT 30
ABORT "NO CARRIER"
ABORT "ERROR"
ABORT "NO DIALTONE"
ABORT "BUSY"
ABORT "NO ANSWER"
"" AT
OK ATZ
OK AT+CGDCONT=1,"IP","3GNET",,0,0
OK ATDT*99#
CONNECT ""
```

### **4G LTE Dial**

```
root@adam3600:/etc/ppp/peers# cat lte-chat-connect
TIMEOUT 30
ABORT "NO CARRIER"
ABORT "ERROR"
ABORT "NO DIALTONE"
ABORT "BUSY"
ABORT "NO ANSWER"
"" AT
OK AT+CFUN=1
OK AT+CGATT=1
OK AT+CGACT=1,1
OK AT+ZGACT=1,1
#CONNECT ""
```

## 4.7.5 ZTE ME3760 Module Configuration

The script can be called according to actual needs. Each module has its own available configuration serial port. Please modify the relevant parameters according to your own module.

```
root@adam3600:~# AutoDialup4G
```

```
netcard [eth2] not exist
```

```
Usage:
```

```
AutoDialup4G com_port_name netcard  
example: AutoDialup4G /dev/ttyUSB0 eth2
```

Configure the program parameter as needed.

```
root@adam3600:~# AutoDialup4G /dev/ttyUSB1 eth4
```

```
com port:/dev/ttyUSB1,netcard:eth4
```

```
[ 0]AT
```

```
[ 0]AT OK
```

The commands sent automatically by this program are as follows:

```
"AT"  
"AT+ZGACT?"  
"AT^SYSCONFIG=17,0,1,1"  
"AT+CFUN=1"  
"AT^SYSINFO"  
"AT+CGACT=1,1"  
"AT+ZGACT?"  
"AT+ZGACT=1,1"
```

## 4.7.6 Debug Common AT Commands List.

Since each modem manufacturer has its own list of AT commands, only a few common commands are listed here for your reference. Generally, the minicom software is used to open the corresponding virtual serial port of the modem for operation. After opening the serial port, first send the AT command to see if there is an OK return to confirm whether the serial port is a configurable serial port.

```
~# minicom -D /dev/ttyUSB0
```

Welcome to minicom 2.7

OPTIONS: l18n

Compiled on Jun 20 2014, 20:17:16.

Port /dev/ttyUSB0, 09:45:28

Press CTRL-A Z for help on special keys

at

OK

## Query the status of the SIM card

at+cpin?

+CPIN: READY

OK

Other reply parameters:

**ERROR** : MT is not found sim card

**READY**: MT is not pending for any password

**SIM PIN**: MT is waiting for SIM PIN to be given

**SIM PUK**: MT is waiting for SIM PUK to be given

**SIM PIN2**: MT is waiting for SIM PIN2 to be given

**SIM PUK2**: MT is waiting for SIM PUK2 to be given

**PH-NET PIN**: MT is waiting for network personalization password to be given

**PH-NET PUK**: MT is waiting for network personalization unblocking password to be given

**PH-NETSUB PIN**: MT is waiting for network subset personalization password to be given

**PH-NETSUB PUK**: MT is waiting for network subset personalization unblocking password to be given

**PH-SP PIN**: MT is waiting for service provider personalization password to be given

**PH-SP PUK**: MT is waiting for service provider personalization unblocking password to be given

**PH-CORP PIN**: MT is waiting for corporate personalization password to be given

**PH-CORP PUK**: MT is waiting for corporate personalization unblocking password to be given

## Query operator information

at+cops?

+COPS: 0,0,"CHINA-UNICOM",7

OK

+COPS: <mode>[,<format>[,<oper>][,<Act>]]

**<mode>**

- 0 Automatic mode. <oper> field is ignored
- 1 Manual operator selection. <oper> field shall be present and <Act> optionally
- 2 Manually deregister from network
- 3 Set only <format> (for **AT+COPS?** Read Command), and do not attempt registration/deregistration (<oper> and <Act> fields are ignored). This value is invalid in the response of Read Command.
- 4 Manual/automatic selection. <oper> field shall be presented. If manual selection fails, automatic mode (<mode>=0) is entered

**<format>**

- 0 Long format alphanumeric <oper> which can be up to 16 characters long
- 1 Short format alphanumeric <oper>
- 2 Numeric <oper>. GSM location area identification number

**<Act>**

Access technology selected. Values 3, 4, 5 and 6 occur only in the response of Read Command while MS is in data service state and is not intended for the **AT+COPS** Write Command.

- 0 GSM
- 2 UTRAN
- 3 GSM W/EGPRS
- 4 UTRAN W/HSDPA
- 5 UTRAN W/HSUPA
- 6 UTRAN W/HSDPA and HSUPA
- 7 E-UTRAN
- 100 CDMA

The base station that is not connected to the operator returns the following information:

**at+cops?**

+COPS: 0

OK

## Query phone number

**at+cnum**

+CNUM: "", "+8618600100000", 145

OK

The normal return of this command is that the mobile phone number must be written in the sim card, otherwise the command will return ERROR.

[+CNUM: [<alpha>],<number>,<type>]

<alpha>

Optional alphanumeric string associated with <number>.

<number>

String type phone number of format specified by <type>

<type>

Type of address of octet in integer format (Refer to *3GPP TS 24.008 subclause 10.5.4.7* for details ). Usually, it has three kinds of values:

129 Unknown type

145 International type (contains the character "+")

161 National type

## Query signal strength

at+csq

+CSQ: 21,99

OK

+CSQ: <rssi>,<ber>

<rssi>

0 -113dBm or less

1 -111dBm

2...30 -109dBm... -53dBm

31 -51dBm or greater

99 Not known or not detectable

100 -116dBm or less

101 -115dBm

102...190 -114dBm...-26dBm

191 -25dBm or greater

199 Not known or not detectable

100~199 Extended to be used in TD-SCDMA indicating received signal code power (RSCP)

<ber>

Channel bit error rate (in percent)

0...7 As RXQUAL values in the table in *3GPP TS 45.008 subclause 8.2.4*

99 Not known or not detectable

## 4.9 OpenVPN (To be client)

### 4.9.1 Using cert/key

a) Copy ca.crt, client.ovpn, client.crt, client.key, ta.key to /home/root/ovc

b) Modify the configuration file

```
# vi /home/root/ovc/client.ovpn
client
;dev tap
dev tun
;dev-node MyTap
proto tcp
;proto udp
remote 172.21.67.33 1194      #Server IP and port
;remote my-server-2 1194
;remote-random
resolv-retry infinite
nobind
;user nobody
;group nobody
persist-key
persist-tun
;http-proxy-retry # retry on connection failures
;http-proxy [proxy server] [proxy port #]
;mute-replay-warnings
ca /home/root/ovc/ca.crt
cert /home/root/ovc/client.crt
key /home/root/ovc/client.key
;auth-user-pass /home/root/ovc/pass.txt
;remote-cert-tls server
tls-auth /home/root/ovc/ta.key 1
cipher BF-CBC
comp-lzo
verb 3
;mute 20
```

c) Run the client

Note: The time of client should be the same as server's.

Running in foreground: #openvpn --config /home/root/ovc/client.ovpn

```
Running in background: #openvpn --daemon --config /home/root/ovc/client.ovpn
```

## 4.9.2 Using username/password

```
#vi /home/root/ovc/client.ovpn

ca /home/root/ovc/ca.crt
;cert /home/root/ovc/client.crt
;key /home/root/ovc/client.key
auth-user-pass /home/root/ovc/pass.txt

# vi /home/root/ovc/pass.txt
user1
12345678
```

## 4.9.3 Configure as auth-name

To modify the main configuration file of the openvpn service, add the following content:  
client-cert-not-required.

This parameter means that the client only uses the username and password to verify the login. If there is no such parameter, the client needs the certificate and the username and password to verify the login.

```
# vi /home/root/ovs/server.ovpn
auth-user-pass-verify /home/root/checkpsw.sh via-env
client-cert-not-required
username-as-common-name
script-security 3
```

```
#vi /home/root/ovs/checkpsw.sh
#!/bin/sh
#####
# checkpsw.sh (C) 2004 Mathias Sundman <mathias@openvpn.se>
#
# This script will authenticate OpenVPN users against
# a plain text file. The passfile should simply contain
# one row per user with the username first followed by
# one or more space(s) or tab(s) and then the password.

PASSFILE="/home/root/ovs/psw"
LOG_FILE="/var/log/openvpn-password.log"
TIME_STAMP=`date "+%Y-%m-%d %T"
```

```
#####
if [ ! -r "${PASSFILE}" ]; then
    echo "${TIME_STAMP}: Could not open password file \"${PASSFILE}\" for reading." >> ${LOG_FILE}
    exit 1
fi

CORRECT_PASSWORD=`awk '!/^;/&&!/^#/&&$1=="${username}"'{print $2;exit}' ${PASSFILE}`

if [ "${CORRECT_PASSWORD}" = "" ]; then
    echo "${TIME_STAMP}: User does not exist: username=\"${username}\", password=\"${password}\".\" >> ${LOG_FILE}
    exit 1
fi

if [ "${password}" = "${CORRECT_PASSWORD}" ]; then
    echo "${TIME_STAMP}: Successful authentication: username=\"${username}\".\" >> ${LOG_FILE}
    exit 0
fi

echo "${TIME_STAMP}: Incorrect password: username=\"${username}\", password=\"${password}\".\" >> ${LOG_FILE}
exit 1

#vi /home/root/ovs/psw
#add username password in one line and separate with space blank
user1 12345678

#vi /home/root/ovc/client.ovpn

ca /home/root/ovc/ca.crt
;cert /home/root/ovc/client.crt
;key /home/root/ovc/client.key
auth-user-pass /home/root/ovc/pass.txt

# vi /home/root/ovc/pass.txt
user1
12345678
```

## 4.9.4 TLS-auth Communication

Building ta.key

Building ta.key, this file is secret and nonessential.

Generate with: #`openvpn --genkey --secret ta.key`

The server and each client must have a copy of this key. The second parameter should be '0' on the server and '1' on the clients.

#`vi /home/root/ovs/server.ovpn`

`tls-auth ta.key 0`

#`vi /home/root/ovc/client.ovpn`

`tls-auth ta.key 1`

## 4.9.5 TAP Mode and TUN Mode

Users can modify the working mode by modifying the dev parameter directly in the configuration file.

Enable method:

TUN Mode

```
;dev tap  
dev tun
```

TAP Mode

```
dev tap  
;dev tun
```

A TAP device is a virtual ethernet adapter, while a TUN device is a virtual point-to-point IP link. You cannot mix --dev tun and --dev tap on different ends of the connection. Use one or the other consistently.

## 4.9.6 Add Execution Script

Add the following command to the client.ovpn script to use when the VPN is up or down.

```
script-security 2  
up /home/root/ovc/vpn-start  
down /home/root/ovc/vpn-stop
```

```
#vi /home/root/ovc/vpn-start  
#!/bin/sh  
echo $dev
```

```
#vi /home/root/ovc/vpn-stop  
#!/bin/sh  
echo $dev
```

Add Executable Permissions

```
#chmod a+x /home/root/ovc/vpn-stop  
#chmod a+x /home/root/ovc/vpn-start
```

note:

1. Script-security 2 must be specified to enable script security level.
2. The script must have the header `#!/bin/sh`, otherwise it will prompt that the execution failed.

## 4. 10 Routing Table Configuration

### 4.10.1 View Current Routing Table

```
root@adam3600:~# route -n  
Kernel IP routing table  
Destination     Gateway         Genmask        Flags Metric Ref    Use Iface  
0.0.0.0         172.21.67.1   0.0.0.0        UG      1      0        0 eth1  
172.21.67.0     0.0.0.0       255.255.255.0  U        0      0        0 eth1
```

### 4.10.2 Add Routing Table

```
root@adam3600:~# route add default eth0  
root@adam3600:~# route -n  
Kernel IP routing table  
Destination     Gateway         Genmask        Flags Metric Ref    Use Iface  
0.0.0.0         0.0.0.0       0.0.0.0        U      0      0        0 eth0  
0.0.0.0         172.21.67.1   0.0.0.0        UG      1      0        0 eth1  
172.21.67.0     0.0.0.0       255.255.255.0  U      0      0        0 eth1
```

### 4.10.3 Delete Routing Table

```
root@adam3600:~# route del default eth0
root@adam3600:~# route -n
Kernel IP routing table
Destination     Gateway         Genmask        Flags Metric Ref  Use Iface
0.0.0.0         172.21.67.1   0.0.0.0        UG    1      0      0 eth1
172.21.67.0     0.0.0.0       255.255.255.0  U     0      0      0 eth1
root@adam3600:~#
```

### 4.10.4 Add the Gateway

```
root@adam3600:~# route -n
Kernel IP routing table
Destination     Gateway         Genmask        Flags Metric Ref  Use Iface
172.21.67.0     0.0.0.0       255.255.255.0  U     0      0      0 eth1
root@adam3600:~# route add default gw 172.21.67.1 dev eth1
root@adam3600:~# route -n
Kernel IP routing table
Destination     Gateway         Genmask        Flags Metric Ref  Use Iface
0.0.0.0         172.21.67.1   0.0.0.0        UG    0      0      0 eth1
172.21.67.0     0.0.0.0       255.255.255.0  U     0      0      0 eth1
root@adam3600:~#
```

## 4.11 View USB Device

```
root@adam3600:~# lsusb
Bus 001 Device 002: ID 0424:2512 Standard Microsystems Corp. USB 2.0 Hub
Bus 001 Device 001: ID 1d6b:0002 Linux Foundation 2.0 root hub
Bus 002 Device 001: ID 1d6b:0002 Linux Foundation 2.0 root hub
Bus 001 Device 003: ID 148f:5370 Ralink Technology, Corp. RT5370 Wireless Adapter
root@adam3600:~# lsusb -t
/: Bus 02.Port 1: Dev 1, Class=root_hub, Driver=musb-hdrc/1p, 480M
/: Bus 01.Port 1: Dev 1, Class=root_hub, Driver=musb-hdrc/1p, 480M
  |__ Port 1: Dev 2, If 0, Class=Hub, Driver=hub/2p, 480M
    |__ Port 2: Dev 3, If 0, Class=Vendor Specific Class, Driver=rt2800usb, 480M
root@adam3600:~#
```

## 4. 12 Start FTP Service

```
root@adam3600:~# vsftpd /etc/vsftpd.conf &
```

```
root@adam3600:~# netstat -atn
```

Active Internet connections (servers and established)

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State
tcp	0	0	0.0.0.0:41100	0.0.0.0:*	LISTEN
tcp	0	0	0.0.0.0:80	0.0.0.0:*	LISTEN
<b>tcp</b>	<b>0</b>	<b>0</b>	<b>0.0.0.0:21</b>	<b>0.0.0.0:*</b>	<b>LISTEN</b>
tcp	0	0	0.0.0.0:22	0.0.0.0:*	LISTEN
tcp	0	0	0.0.0.0:443	0.0.0.0:*	LISTEN
tcp	0	0	0 :::6001	:::*	LISTEN
tcp	0	0	0 :::22	:::*	LISTEN
tcp	0	0	0 :::23	:::*	LISTEN
tcp	0	0	0 :::504	:::*	LISTEN
tcp	0	0	0 :::7001	:::*	LISTEN

## 4. 13 Start Telnet Service

由于 telnet

```
root@adam3600:~# /usr/sbin/telnetd
```

```
root@adam3600:~# netstat -atn
```

Active Internet connections (servers and established)

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State
tcp	0	0	0.0.0.0:21	0.0.0.0:*	LISTEN
tcp	0	0	0.0.0.0:22	0.0.0.0:*	LISTEN
tcp	0	64	172.21.67.25:22	172.21.67.89:59892	ESTABLISHED
tcp	0	0	0 :::6001	:::*	LISTEN
tcp	0	0	0 :::22	:::*	LISTEN
<b>tcp</b>	<b>0</b>	<b>0</b>	<b>:::23</b>	<b>:::*</b>	<b>LISTEN</b>
tcp	0	0	0 :::504	:::*	LISTEN
tcp	0	0	0 :::7001	:::*	LISTEN

## 4. 14 Start SSH Service

```
root@adam3600:~# /etc/init.d/dropbear start
```

```
root@adam3600:~# netstat -atn
```

Active Internet connections (servers and established)

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State
tcp	0	0	0.0.0.0:41100	0.0.0.0:*	LISTEN

tcp	0	0 0.0.0.0:80	0.0.0.0:*	LISTEN
tcp	0	0 0.0.0.0:21	0.0.0.0:*	LISTEN
tcp	0	0 0.0.0.0:22	0.0.0.0:*	LISTEN
tcp	0	0 0.0.0.0:443	0.0.0.0:*	LISTEN
tcp	0	0 :::6001	:::*	LISTEN
<b>tcp</b>	<b>0</b>	<b>0 :::22</b>	<b>:::*</b>	<b>LISTEN</b>
tcp	0	0 :::23	:::*	LISTEN
tcp	0	0 :::504	:::*	LISTEN
tcp	0	0 :::7001	:::*	LISTEN

## 4. 15 View the Installed Driver

View the current installation module information.

```
root@adam3600:~# lsmod
Module           Size  Used by
boardio          27695  0
biokernbase      5963   1 boardio
gpioinfo         5514   1
ipv6             268782  12
option           26392   0
usb_wwan          5240   1 option
ext4              331096  0
jbd2              55796   1 ext4
```

Install module

```
root@adam3600:~# insmod /home/sysuser/driver/boardio.ko
root@adam3600:~# lsmod
Module           Size  Used by
boardio          27695  0
biokernbase      5963   1 boardio
gpioinfo         5514   1
ipv6             268782  12
option           26392   0
usb_wwan          5240   1 option
ext4              331096  0
jbd2              55796   1 ext4
root@adam3600:~#
```

Uninstall the installed modules.

```
root@adam3600:~# rmmod boardio
```

## 4.16 Firewall Configuration

### 4.16.1 View the Current Status of the Firewall

```
root@adam3600:~# iptables -L -n -v
Chain INPUT (policy DROP 4848 packets, 402K bytes)
pkts bytes target     prot opt in     out      source          destination
      0     0 ACCEPT     tcp   --  eth0      *        172.0.0.0/8    0.0.0.0/0
tcp dpt:345
Chain FORWARD (policy DROP 0 packets, 0 bytes)
pkts bytes target     prot opt in     out      source          destination
Chain OUTPUT (policy DROP 0 packets, 0 bytes)
pkts bytes target     prot opt in     out      source          destination
      0     0 DROP       icmp  --  *        *        0.0.0.0/0    0.0.0.0/0
state INVALID
```

### 4.16.2 Set the White List

```
root@adam3600:~#vi /home/sysuser/port_whitelist
```

# port white list

443|tcp|all

345|tcp|eth0|172.0.0.0/8

The format is as follows:

Each line is a port setting parameter, separated by "|"

6001 is the port number

Tcp is the protocol, usually tcp or udp

All indicates all network cards, and you can also set a single network card, such as eth0, eth1.

172.0.0.0/8 is the network segment, which means that only the IP address of this network segment is accepted.

The black list format is the same as the white list, except that the relevant port is disabled to access the machine.

Since the iptables command needs to rely on multiple kernel modules when working properly, it is recommended to enable this function using the shell script we have already done.

The /usr/bin/firewall.sh script makes it easy to handle related dependencies.

### 4.16.3 Enable the Firewall

```
#/usr/bin/firewall.sh /home/sysuser
```

At this point the program will search for the configuration file in the /home/sysuser directory. Port\_white.lst is a white list and port\_black.lst is a black list.

#### 4.16.4 Disable the Firewall

```
#/usr/bin/firewall.sh stop #Disable the firewall.
```

### 4.17 Web Server (lighttpd) Configuration

#### 4.17.1 Configure the root directory

The Lighttpd configuration file is # /etc/lighttpd.conf. If necessary, you can modify this configuration file to configure the parameters you need. The default web directory is /home/sysuser/www.

#### 4.17.2 Use Secure Link https

Currently, the system has its own https configuration file. If necessary, you can copy the /etc/lighttpd/lighttpd-https.conf file to the /home/sysuser/project/ directory.

```
# mkdir /home/sysuser/project  
# cp /etc/lighttpd/lighttpd-https.conf /home/sysuser/project/
```

Generate a certificate file

```
# openssl_gen_cert.sh  
# cat certificate.pem privatekey.pem > /home/sysuser/project/server.pem  
# cp certificate.pem /home/sysuser/project/ca.crt
```

After the configuration is complete, restart the system, and the https function is enabled.

### 4.18 Boot Self-start Configuration Method

Add the program that needs to be run at boot to /etc/rc.local.

```
root@adam3600:~# vi /etc/rc.local
```

```
#!/bin/sh -e  
#  
# rc.local  
#  
# This script is executed at the end of each multiuser runlevel.  
# Make sure that the script will "exit 0" on success or any other
```

```

# value on error.
#
# In order to enable or disable this script just change the execution
# bits.
#
# By default this script does nothing.
/home/sysuser/start.sh &      // "&" means working in background.
exit 0
~
```

Note: The executable permissions of rc.local must be guaranteed.

```
root@adam3600:~# ll /etc/rc.local
```

```
-rwxr-xr-x    1 root      root           306 Nov  2 13:37 /etc/rc.local
```

After uploading the rc.local file to the system via FTP or other methods, the file may be missing executable permissions. In this case, you can add executable permissions through the chmod a+x /etc/rc.local command.

## 4. 19 SNMP Configuration

### 4.19.1 SNMP support functions

Function	MIB file	OIDs
System Info	SNMPv2-MIB	.1.3.6.1.2.1.1
	UCD-SNMP-MIB	.1.3.6.1.4.1.2021.11
Net Info	IF-MIB	.1.3.6.1.2.1.2
Memory Info	UCD-SNMP-MIB	.1.3.6.1.4.1.2021.4
Disk Info	UCD-SNMP-MIB	.1.3.6.1.4.1.2021.9
Loading Info	UCD-SNMP-MIB	.1.3.6.1.4.1.2021.10
Advantech IO Module Info	ADVANTECH-IO-COMMON-MIB	.1.3.6.1.4.1.10297.101

Table1. MIB List

Device Command on OS:

#uname -a	#check kernel verison	.1.3.6.1.2.1.1
#hostname	#check hostname	.1.3.6.1.2.1.1
#cat /proc/stat	#check softirq etc	.1.3.6.1.4.1.2021.11
#ifconfig -a	#check interface list	.1.3.6.1.2.1.2
#ethtool eth0	#check interface link speed	.1.3.6.1.2.1.2
#cat /proc/meminfo	#check memory info	.1.3.6.1.4.1.2021.4
#df	#check disk info	.1.3.6.1.4.1.2021.9
#htop	#check cpu load every1,5,15 minutes	.1.3.6.1.4.1.2021.10

## 4.19.2 ADVANTECH-IO-COMMON-MIB Introduction

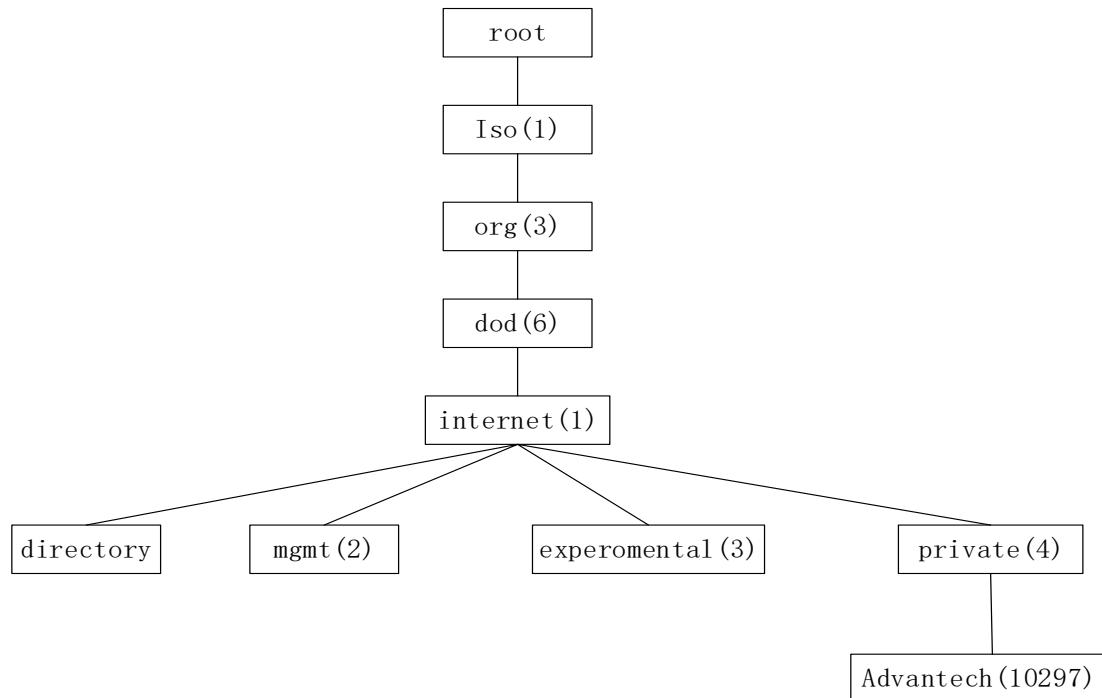


Figure1. OIDs tree

```
atBasicILO (1.3.6.1.4.1.10297.101.1)
+---ioModuleObj (1.3.6.1.4.1.10297.101.1.1): SEQUENCE of ioModuleEntry
    +--- ioModuleTable (1.3.6.1.4.1.10297.101.1.1.1)
        +--- ioModuleEntry(1.3.6.1.4.1.10297.101.1.1.1): Each entry contains IO module
            information
    +---analogInputObj(1.3.6.1.4.1.10297.101.1.2)
        +--- aiTable (1.3.6.1.4.1.10297.101.1.2.1)
            +--- aiEntry(1.3.6.1.4.1.10297.101.1.2.1.1):
    +---analogOutputObj(1.3.6.1.4.1.10297.101.1.3)
        +--- aoTable (1.3.6.1.4.1.10297.101.1.3.1)
            +--- aoEntry(1.3.6.1.4.1.10297.101.1.3.1.1):
    +---digitalInputObj(1.3.6.1.4.1.10297.101.1.4)
        +--- diTable (1.3.6.1.4.1.10297.101.1.4.1)
            +--- diEntry(1.3.6.1.4.1.10297.101.1.4.1.1):
    +---digitalOutputObj(1.3.6.1.4.1.10297.101.1.5)
        +--- doTable (1.3.6.1.4.1.10297.101.1.5.1)
            +--- doEntry(1.3.6.1.4.1.10297.101.1.5.1.1):
    +---counterObj(1.3.6.1.4.1.10297.101.1.6)
        +--- counterTable (1.3.6.1.4.1.10297.101.1.6.1)
            +--- counterEntry(1.3.6.1.4.1.10297.101.1.6.1.1):
```

Indexes	Syntax	Access	Status	Descr.
ioModuleIndex	Integer32 (1..32)	RO	current	The index of the module entry
ioModuleSlotIndex	Integer32 (0..31)	RO	current	The module (slot) index
ioModuleIdentify	OCTET STRING (SIZE(1..16))	RO	current	The module ID
ioModuleDescr	OCTET STRING (SIZE(1..256))	RO	current	The module description

Table2. ioModuleEntry Table

Indexes	Syntax	Access	Status	Descr.
aiIndex	Integer32 (1..32)	RO	current	A unique value for each analog input contained by the IO module.
aiChannelIndex	Integer32 (0..31)	RO	current	The AI channel index.
aiModbusAddress	Integer32	RO	current	The MODBUS address of the AI channel
aiIntergrationTime	DisplayString	RO	current	The integration time of all AI channel. The value could be '50 Hz', '60 Hz', 'Auto'. If the module has no AI, this field will be empty
aiEnabled	INTEGER { true(1), false(2) }	RW	current	The enabled status of the AI channel
aiRangeName	OCTET STRING (SIZE(1..32))	RO	current	The name of the range.
aiRangeCode	OCTET STRING (SIZE(4))	RW	current	The setting code of the range in HEX.
aiRangeHigh	OCTET STRING (SIZE(1..8))	RO	current	The maximum boundary of the AI range.
aiRangeLow	OCTET STRING (SIZE(1..8))	RO	current	The minimum boundary of the AI range.
aiRangeUnit	OCTET STRING (SIZE(1..8))	RO	current	The unit name of the AI range..
aiRawValue	OCTET STRING (SIZE(0..4))	RO	current	The MODBUS data value in HEX. The value is from '0' to 'FFFF'.
aiEngValue	OCTET STRING (SIZE(0..8))	RO	current	The engineering unit value. For example, '5.232'.

Table3. aiEntry Table

Indexes	Syntax	Access	Status	Descr.
aoIndex	Integer32 (1..32)	RO	current	A unique value for each analog output contained by the IO module.
aoChannelIndex	Integer32 (0..31)	RO	current	The AO channel index.
aoModbusAddress	Integer32	RO	current	The MODBUS address of the AO channel

aoStartupValue	OCTET STRING (SIZE(1..8))	RO	current	The power on startup value of the AO channel in engineering unit.
aoRangeName	OCTET STRING (SIZE(1..32))	RO	current	The name of the range.
aoRangeCode	OCTET STRING (SIZE(4))	RW	current	The setting code of the range in HEX.
aoRangeHigh	OCTET STRING (SIZE(1..8))	RO	current	The maximum boundary of the AO range.
aoRangeLow	OCTET STRING (SIZE(1..8))	RO	current	The minimum boundary of the AO range.
aoRangeUnit	OCTET STRING (SIZE(1..8))	RO	current	The unit name of the AO range.
aoRawValue	OCTET STRING (SIZE(1..4))	RW	current	The MODBUS data value in HEX. The value is from '0' to '0FFF' for normal 12 bits AO.
aoEngValue	OCTET STRING (SIZE(1..8))	RW	current	The engineering unit value. For example, '5.232'.

Table4. aoEntry Table

Indexes	Syntax	Access	Status	Descr.
diIndex	Integer32 (1..64)	RO	current	A unique value for each digital input contained by the IO module.
diChannelIndex	Integer32 (0..63)	RO	current	The DI channel index.
diModbusAddress	Integer32	RO	current	The MODBUS address of the DI channel
diInverted	INTEGER { true(1), false(0) }	RW	current	The DI signal invert function enabled status.
diValue	OCTET STRING (SIZE(1..8))	RO	current	The DI value, the value will be '0' or '1'.

Table5. diEntry Table

Indexes	Syntax	Access	Status	Descr.
doIndex	Integer32 (1..64)	RO	current	A unique value for each digital output contained by the IO module.
doChannelIndex	Integer32 (0..63)	RO	current	The DO channel index
doModbusAddress	Integer32	RO	current	The MODBUS address of the DO channel
doValue	OCTET STRING (SIZE(1..8))	RW	current	The value will be '0' or '1'.

Table6. doEntry Table

Indexes	Syntax	Access	Status	Descr.
counterIndex	Integer32 (1..16)	RO	current	A unique value for each counter contained by the IO module.
counterChannelIndex	Integer32 (0..15)	RO	current	The Counter channel index
counterModbusAddress	Integer32	RO	current	The MODBUS address of the Counter

				channel
counterFilterValue	Integer32	RW	current	The signal filter value
counterState	INTEGER { Start(1), Stop(0) }	RW	current	The counter enabled status
counterStartup	Integer32	RW	current	The startup value of the counter
counterOverflow	INTEGER { true(1), false(0) }	RO	current	The counter value is overflow or not
counterModeName	OCTET STRING (SIZE(1..32))	RO	current	The counter mode name.
counterModeCode	INTEGER	RW	current	The setting code of the mode in HEX.
counterValue	OCTET STRING (SIZE(1..8))	RO	current	The value will be from '00000000' to '4294967295' in Decimal.
counterFreqAcqTime	Integer32	RW		Frequency acquire time for frequency mode.

Table7. counterEntry Table

### 4.19.3 Create A snmpv3 User

#### Step1:

Execute the command on ADAM-5630:

```
#net-snmp-config --create-snmpv3-user -a "my_password" -X DES -A MD5 -x "my_password"
myuser
```

Note: The SNMPV3 password is at least 8 characters long.

```
root@adam5630:~# net-snmp-config --create-snmpv3-user -a "my_password" -X DES -A MD5 -x "my_password" myuser
adding the following line to /var/net-snmp/snmpd.conf:
  createUser myuser MD5 "my_password" DES my_password
adding the following line to /usr/local/net-snmp/share/snmp/snmpd.conf:
  rwuser myuser
root@adam5630:~#
```

#### Step2:

Modify the /home/root/project/snmpd.conf file according to the prompt returned by the previous command:

```
root@adam5630:~# vi /home/root/project/snmpd.conf
```

Add the following:

```
createUser myuser MD5 "my_password" DES my_password
rouser myuser
rouser myuser AuthPriv
group groupv3 usm myuser
access groupv3      ""      any      auth      exact      all      all      all
```

```

# First, map the community name "public" into a "security name"
#       sec.name      source      community
com2sec notConfigUser    default    public
com2sec advantechsnmp   default    private
rocommunity public      default

createUser username MD5 "SNMP_PWD" DES SNMP_PWD
rouser username
rouser username AuthPriv
group groupv3 usm username
access groupv3      ""        any      auth      exact      all      all      all

# Second, map the security name into a group name:

```

## 4.19.4 ADAM5630 Accesses Local SNMP Information

### 1) Disk info:

```

#snmpwalk -v 2c -c public localhost .1.3.6.1.4.1.2021.9
#snmpwalk -v 3 -u myuser -l authPriv -a MD5 -A my_password -x DES -X my_password
localhost .1.3.6.1.4.1.2021.9

```

```

root@adam5630:~# snmpwalk -v 2c -c public localhost .1.3.6.1.4.1.2021.9
UCD-SNMP-MIB::dskIndex.1 = INTEGER: 1
UCD-SNMP-MIB::dskIndex.2 = INTEGER: 2
UCD-SNMP-MIB::dskIndex.3 = INTEGER: 3
UCD-SNMP-MIB::dskIndex.4 = INTEGER: 4
UCD-SNMP-MIB::dskIndex.5 = INTEGER: 5
UCD-SNMP-MIB::dskIndex.6 = INTEGER: 6
UCD-SNMP-MIB::dskPath.1 = STRING: /
UCD-SNMP-MIB::dskPath.2 = STRING: /var
UCD-SNMP-MIB::dskPath.3 = STRING: /media/mmcblk0p1
UCD-SNMP-MIB::dskPath.4 = STRING: /var/volatile
UCD-SNMP-MIB::dskPath.5 = STRING: /dev/shm
UCD-SNMP-MIB::dskPath.6 = STRING: /media/ram
UCD-SNMP-MIB::dskDevice.1 = STRING: ubi0:rootfs
UCD-SNMP-MIB::dskDevice.2 = STRING:
UCD-SNMP-MIB::dskDevice.3 = STRING: /dev/mmcblk0p1
UCD-SNMP-MIB::dskDevice.4 = STRING: tmpfs
UCD-SNMP-MIB::dskDevice.5 = STRING: tmpfs
UCD-SNMP-MIB::dskDevice.6 = STRING: tmpfs
UCD-SNMP-MIB::dskMinimum.1 = INTEGER: 10000
UCD-SNMP-MIB::dskMinimum.2 = INTEGER: -1
UCD-SNMP-MIB::dskMinimum.3 = INTEGER: -1
UCD-SNMP-MIB::dskMinimum.4 = INTEGER: -1
UCD-SNMP-MIB::dskMinimum.5 = INTEGER: -1
UCD-SNMP-MIB::dskMinimum.6 = INTEGER: -1
UCD-SNMP-MIB::dskMinPercent.1 = INTEGER: -1
UCD-SNMP-MIB::dskMinPercent.2 = INTEGER: 5
UCD-SNMP-MIB::dskMinPercent.3 = INTEGER: 10
UCD-SNMP-MIB::dskMinPercent.4 = INTEGER: 10
UCD-SNMP-MIB::dskMinPercent.5 = INTEGER: 10
UCD-SNMP-MIB::dskMinPercent.6 = INTEGER: 10
UCD-SNMP-MIB::dskTotal.1 = INTEGER: 209284

```

### 2) Memory info:

```

#snmpwalk -v 2c -c public localhost .1.3.6.1.4.1.2021.4
#snmpwalk -v 3 -u myuser -l authPriv -a MD5 -A my_password -x DES -X my_password
localhost .1.3.6.1.4.1.2021.4

```

```
root@adam5630:~# snmpwalk -v 2c -c public localhost .1.3.6.1.4.1.2021.4
UCD-SNMP-MIB::memIndex.0 = INTEGER: 0
UCD-SNMP-MIB::memErrorName.0 = STRING: swap
UCD-SNMP-MIB::memTotalSwap.0 = INTEGER: 0 kB
UCD-SNMP-MIB::memAvailSwap.0 = INTEGER: 0 kB
UCD-SNMP-MIB::memTotalReal.0 = INTEGER: 507844 kB
UCD-SNMP-MIB::memAvailReal.0 = INTEGER: 436220 kB
UCD-SNMP-MIB::memTotalFree.0 = INTEGER: 436220 kB
UCD-SNMP-MIB::memMinimumSwap.0 = INTEGER: 16000 kB
UCD-SNMP-MIB::memShared.0 = INTEGER: 528 kB
UCD-SNMP-MIB::memBuffer.0 = INTEGER: 476 kB
UCD-SNMP-MIB::memCached.0 = INTEGER: 39220 kB
UCD-SNMP-MIB::memSwapError.0 = INTEGER: error(1)
UCD-SNMP-MIB::memSwapErrorMsg.0 = STRING: Running out of swap space (0)
root@adam5630:~#
```

### 3) CPU loading:

```
#snmpwalk -v 2c -c public localhost .1.3.6.1.4.1.2021.10
#snmpwalk -v 3 -u myuser -l authPriv -a MD5 -A my_password -x DES -X my_password
localhost .1.3.6.1.4.1.2021.10
```

```
root@adam5630:~# snmpwalk -v 2c -c public localhost .1.3.6.1.4.1.2021.10
UCD-SNMP-MIB::laIndex.1 = INTEGER: 1
UCD-SNMP-MIB::laIndex.2 = INTEGER: 2
UCD-SNMP-MIB::laIndex.3 = INTEGER: 3
UCD-SNMP-MIB::laNames.1 = STRING: Load-1
UCD-SNMP-MIB::laNames.2 = STRING: Load-5
UCD-SNMP-MIB::laNames.3 = STRING: Load-15
UCD-SNMP-MIB::laLoad.1 = STRING: 2.01
UCD-SNMP-MIB::laLoad.2 = STRING: 2.03
UCD-SNMP-MIB::laLoad.3 = STRING: 2.05
UCD-SNMP-MIB::laConfig.1 = STRING: 12.00
UCD-SNMP-MIB::laConfig.2 = STRING: 10.00
UCD-SNMP-MIB::laConfig.3 = STRING: 5.00
UCD-SNMP-MIB::laLoadInt.1 = INTEGER: 200
UCD-SNMP-MIB::laLoadInt.2 = INTEGER: 202
UCD-SNMP-MIB::laLoadInt.3 = INTEGER: 204
UCD-SNMP-MIB::laLoadFloat.1 = Opaque: Float: 2.010000
UCD-SNMP-MIB::laLoadFloat.2 = Opaque: Float: 2.030000
UCD-SNMP-MIB::laLoadFloat.3 = Opaque: Float: 2.050000
UCD-SNMP-MIB::laErrorFlag.1 = INTEGER: noError(0)
UCD-SNMP-MIB::laErrorFlag.2 = INTEGER: noError(0)
UCD-SNMP-MIB::laErrorFlag.3 = INTEGER: noError(0)
UCD-SNMP-MIB::laErrMessage.1 = STRING:
UCD-SNMP-MIB::laErrMessage.2 = STRING:
UCD-SNMP-MIB::laErrMessage.3 = STRING:
root@adam5630:~#
```

### 4) SystemInfo:

```
#snmpwalk -v 2c -c public localhost .1.3.6.1.4.1.2021.11
#snmpwalk -v 3 -u myuser -l authPriv -a MD5 -A my_password -x DES -X my_password
localhost .1.3.6.1.4.1.2021.11
```

```

root@adam5630:~# snmpwalk -v 2c -c public localhost .1.3.6.1.4.1.2021.11
UCD-SNMP-MIB::ssIndex.0 = INTEGER: 1
UCD-SNMP-MIB::ssErrorName.0 = STRING: systemStats
UCD-SNMP-MIB::ssSwapIn.0 = INTEGER: 0 kB
UCD-SNMP-MIB::ssSwapOut.0 = INTEGER: 0 kB
UCD-SNMP-MIB::ssIOSent.0 = INTEGER: 0 blocks/s
UCD-SNMP-MIB::ssIOReceive.0 = INTEGER: 0 blocks/s
UCD-SNMP-MIB::ssSysInterrupts.0 = INTEGER: 971 interrupts/s
UCD-SNMP-MIB::ssSysContext.0 = INTEGER: 1921 switches/s
UCD-SNMP-MIB::ssCpuUser.0 = INTEGER: 0
UCD-SNMP-MIB::ssCpuSystem.0 = INTEGER: 0
UCD-SNMP-MIB::ssCpuIdle.0 = INTEGER: 98
UCD-SNMP-MIB::ssCpuRawUser.0 = Counter32: 24518
UCD-SNMP-MIB::ssCpuRawNice.0 = Counter32: 0
UCD-SNMP-MIB::ssCpuRawSystem.0 = Counter32: 13975
UCD-SNMP-MIB::ssCpuRawIdle.0 = Counter32: 2146027
UCD-SNMP-MIB::ssCpuRawWait.0 = Counter32: 11
UCD-SNMP-MIB::ssCpuRawKernel.0 = Counter32: 0
UCD-SNMP-MIB::ssCpuRawInterrupt.0 = Counter32: 0
UCD-SNMP-MIB::ssiORawSent.0 = Counter32: 4
UCD-SNMP-MIB::ssiORawReceived.0 = Counter32: 10892
UCD-SNMP-MIB::ssRawInterrupts.0 = Counter32: 22951535
UCD-SNMP-MIB::ssRawContexts.0 = Counter32: 45369843
UCD-SNMP-MIB::ssCpuRawSoftIRQ.0 = Counter32: 1033
UCD-SNMP-MIB::ssRawSwapIn.0 = Counter32: 0
UCD-SNMP-MIB::ssRawSwapOut.0 = Counter32: 0
UCD-SNMP-MIB::ssCpuRawSteal.0 = Counter32: 0
UCD-SNMP-MIB::ssCpuRawGuest.0 = Counter32: 0
UCD-SNMP-MIB::ssCpuRawGuestNice.0 = Counter32: 0
UCD-SNMP-MIB::ssCpuNumCpus.0 = INTEGER: 1
root@adam5630:~#

```

## 5) Net info:

```

#snmpwalk -v 2c -c public localhost .1.3.6.1.2.1.2
#snmpwalk -v 3 -u myuser -l authPriv -a MD5 -A my_password -x DES -X my_password
localhost .1.3.6.1.2.1.2

```

```

root@adam5630:~# snmpwalk -v 2c -c public localhost .1.3.6.1.2.1.2
IF-MIB::ifNumber.0 = INTEGER: 3
IF-MIB::ifIndex.1 = INTEGER: 1
IF-MIB::ifIndex.2 = INTEGER: 2
IF-MIB::ifIndex.3 = INTEGER: 3
IF-MIB::ifDescr.1 = STRING: lo
IF-MIB::ifDescr.2 = STRING: eth0
IF-MIB::ifDescr.3 = STRING: eth1
IF-MIB::ifType.1 = INTEGER: softwareLoopback(24)
IF-MIB::ifType.2 = INTEGER: ethernetCsmacd(6)
IF-MIB::ifType.3 = INTEGER: ethernetCsmacd(6)
IF-MIB::ifMtu.1 = INTEGER: 65536
IF-MIB::ifMtu.2 = INTEGER: 1500
IF-MIB::ifMtu.3 = INTEGER: 1500
IF-MIB::ifSpeed.1 = Gauge32: 10000000
IF-MIB::ifSpeed.2 = Gauge32: 10000000
IF-MIB::ifSpeed.3 = Gauge32: 10000000
IF-MIB::ifPhysAddress.1 = STRING:
IF-MIB::ifPhysAddress.2 = STRING: 98:5d:ad:6e:dc:64
IF-MIB::ifPhysAddress.3 = STRING: 98:5d:ad:6e:dc:66
IF-MIB::ifAdminStatus.1 = INTEGER: up(1)
IF-MIB::ifAdminStatus.2 = INTEGER: up(1)
IF-MIB::ifAdminStatus.3 = INTEGER: up(1)
IF-MIB::ifOperStatus.1 = INTEGER: up(1)
IF-MIB::ifOperStatus.2 = INTEGER: down(2)
IF-MIB::ifOperStatus.3 = INTEGER: up(1)
IF-MIB::ifLastChange.1 = Timeticks: (0) 0:00:00.00
IF-MIB::ifLastChange.2 = Timeticks: (0) 0:00:00.00
IF-MIB::ifLastChange.3 = Timeticks: (0) 0:00:00.00
IF-MIB::ifInOctets.1 = Counter32: 54555
IF-MIB::ifInOctets.2 = Counter32: 2265937
IF-MIB::ifInOctets.3 = Counter32: 10481657
IF-MIB::ifInUcastPkts.1 = Counter32: 644
IF-MIB::ifInUcastPkts.2 = Counter32: 27372
IF-MIB::ifInUcastPkts.3 = Counter32: 119544
IF-MIB::ifInNUcastPkts.1 = Counter32: 0
IF-MIB::ifInNUcastPkts.2 = Counter32: 0

```

The above information needs to be supported by the following MIB files: UCD-SNMP-MIB, IF-MIB, SNMPv2-MIB.

## 4.19.5 Obtain ADAM-5630 Local IO Module Information.

Support from ADVANTECH-IO-COMMON-MIB.mib is required. The placement path is:

```
root@adam5630:~# ls /home/root/project/
ADVANTECH-IO-COMMON-MIB.mib  ModbusDaemon.acr
```

Module information can be accessed via snmpwalk -v 2c -c public localhost .1.3.6.1.4.1.10297.101. Support reading the following module information:

Module Type	Module Name	Specification
Analog I/O	ADAM-5013	3-ch RTD input
	ADAM-5017	8-ch AI
	ADAM-5017P	8-ch AI with independent input
	ADAM-5017H	8-ch High-speed AI
	ADAM-5017UH	8-ch Ultra High-speed AI
	ADAM-5018	7-ch Thermocouple input
	ADAM-5018P	7-ch Thermocouple input with independent input
	ADAM-5024	4-ch AO
Digital I/O	ADAM-5050	16-ch DI/O
	ADAM-5051	16-ch DI
	ADAM-5051D	16-ch DI w/LED
	ADAM-5051S	16-ch Isolated DI w/LED
	ADAM-5052	8-ch DI
	ADAM-5053S	32-ch Isolated DI
	ADAM-5055S	16-ch Isolated DI/O w/LED
	ADAM-5056	16-ch DO
	ADAM-5056D	16-ch DO w/LED
	ADAM-5056S	16-ch Isolated DO w/LED
	ADAM-5056SO	16-ch Isolated DO w/LED(source)
Relay Output	ADAM-5057S	32-ch Isolated DO
	ADAM-5060	6-ch Relay output
	ADAM-5068	8-ch Relay Output
Counter	ADAM-5069	8-ch Relay Output
	ADAM-5080	4-ch Counter/Frequency
	ADAM-5081	4-ch High speed Counter/Frequency

Table8. Adam IO Module List

## 4.19.6 Remote Access

Download the iReasoning MIB Browser for testing. Only SNMP v2 is supported in the personal version of the iReasoning MIB Browser.

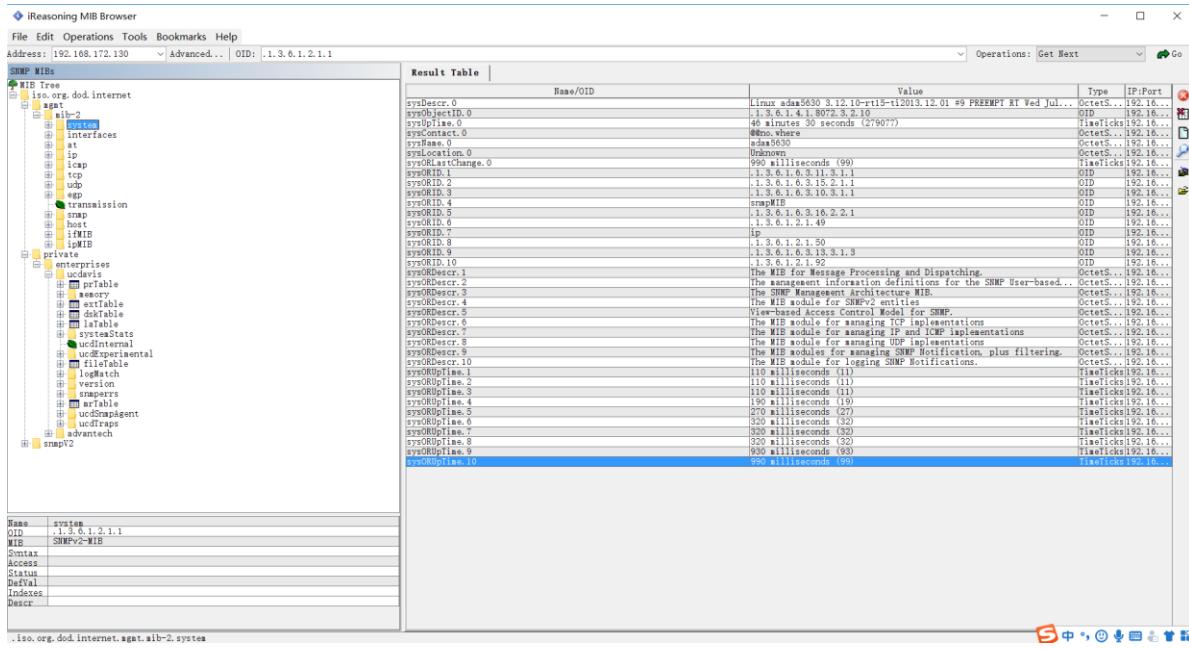


Figure2. iReasoning MIB Browser

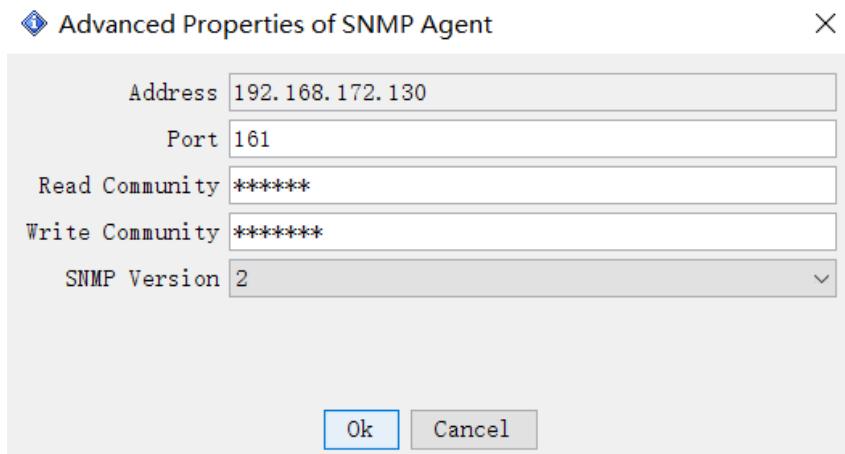


Figure3. Advanced.. Configuration

## 5. Program Development

## 5. 1 Onboard Resource Programming (BoardResource SDK)

Refer to the BoardResource SDK.

[http://support.advantech.com.cn/support/DownloadSRDetail\\_New.aspx?SR\\_ID=1-1V0VHE0&Doc\\_Source=Download](http://support.advantech.com.cn/support/DownloadSRDetail_New.aspx?SR_ID=1-1V0VHE0&Doc_Source=Download)

## 5. 2 I/O programming (I/O SDK)

Refer to the ADAM5630\_IO\_SDK.

[http://support.advantech.com.cn/support/DownloadSRDetail\\_New.aspx?SR\\_ID=1-1V0VHE0&Doc\\_Source=Download](http://support.advantech.com.cn/support/DownloadSRDetail_New.aspx?SR_ID=1-1V0VHE0&Doc_Source=Download)

## 5. 3 Serial Port programming

### 5.3.1 Basic Steps of Programming

The serial port under Linux is mainly operated by setting struct termios. The steps are generally as follows:

- a) Open a device node, such as /dev/ttyA0.
- b) Get the struct termios information of the node, set the serial port parameters such as baud rate, and then save the struct termios information.
- c) Call the read and write functions to read and write data.
- d) Close the device node.

### 5.3.2 Parameter Configuration Method

- a) Open the device node
- ```
fd = open(Dev, O_RDWR | O_NOCTTY);
```
- b) Set the baud rate
- ```
cfsetispeed(&opt, B9600);  
cfsetspeed(&opt, B9600);
```
- c) Set the data bit
- ```
opt.c_cflag &= ~CSIZE;  
switch ( databits )  
{  
case 5:  
    opt.c_cflag |= CS5;
```

```

        break;
case 6:
    opt.c_cflag |= CS6;
    break;
case 7:
    opt.c_cflag |= CS7;
    break;
case 8:
    opt.c_cflag |= CS8;
    break;
default:
    printf( "Unsupported data size\n" );
    return -1;
}

d) Set the stop bit
switch (stopbits)
{
case 1:
    opt.c_cflag &= ~CSTOPB;
    break;

case 2:
    opt.c_cflag |= CSTOPB;
    break;

default:
    printf("Unsupported stop bits\n");
    return -1;
}

e) Set the parity bit
switch (parity)
{
case 'n':
case 'N':
    opt.c_cflag &= ~PARENB;
    opt.c_iflag &= ~INPCK;
    break;

case 'o':
case 'O':
    opt.c_cflag |= (PARODD | PARENB);
    opt.c_iflag |= INPCK;
    break;
}

```

```

case 'e':
case 'E':
    opt.c_cflag |= PARENB;
    opt.c_cflag &= ~PARODD;
    opt.c_iflag |= INPCK;
    break;

default:
    printf("Unsupported parity\n");
    return -1;
}

```

### 5.3.3 Introduction of Other Parameters

In general, the most basic settings in the serial port include baud rate setting, parity bit and stop bit setting. The setting of the serial port is mainly to set the member values of the struct termios structure, as shown below:

```

struct termio
{
    unsigned short c_iflag; /* Input mode flag */
    unsigned short c_oflag; /* Output mode flag */
    unsigned short c_cflag; /* Control mode flag*/
    unsigned short c_lflag; /*local mode flag */
    unsigned char c_line; /* line discipline */
    unsigned char c_cc[NCC]; /* control characters */
};

```

The most important in this structure is `c_cflag`. By assigning it, users can set the baud rate, character size, data bit, stop bit, parity bit, hardware flow control, and so on. In addition, `c_iflag` and `c_cc` are also commonly used flags. The three members are mainly explained here.

Constant names supported by `c_cflag`:

|         |                           |
|---------|---------------------------|
| CBAUD   | bit mask of the baud rate |
| B0      | 0 baud rate (abandon DTR) |
| B1800   | 1800 baud rate            |
| B2400   | 2400 baud rate            |
| B4800   | 4800 baud rate            |
| B9600   | 9600 baud rate            |
| B19200  | 19200 baud rate           |
| B38400  | 38400 baud rate           |
| B57600  | 57600 baud rate           |
| B115200 | 115200 baud rate          |
| EXTA    | external clock rate       |
| EXTB    | external clock rate       |
| CSIZE   | bit mask of data bits     |

|             |                                                  |
|-------------|--------------------------------------------------|
| CS5         | 5 data bits                                      |
| CS6         | 6 data bits                                      |
| CS7         | 7 data bits                                      |
| CS8         | 8 data bits                                      |
| CSTOPB      | 2 stop bits (not set to 1 stop bit)              |
| CREAD       | receive enable                                   |
| PARENB      | parity bit enable                                |
| PARODD      | use odd parity instead of even parity            |
| HUPCL       | hang up the line when you close it (abandon DTR) |
| CLOCAL      | local connection (do not change the port owner)  |
| LOBLK       | block job control output                         |
| CNET_CTSRTS | hardware flow control enable                     |

#### Constant names supported by `c_iflag`

|         |                                             |
|---------|---------------------------------------------|
| INPCK   | parity check enable                         |
| IGNPAR  | ignore parity errors                        |
| PARMRK  | parity error mask                           |
| ISTRIP  | remove parity                               |
| IXON    | start export hardware flow control          |
| IXOFF   | start import software flow control          |
| IXANY   | allow characters to restart flow control    |
| IGNBRK  | ignore interrupts                           |
| BRKINT  | send SIGINT signal when an interrupt occurs |
| INLCR   | map NL to CR                                |
| IGNCR   | ignore CR                                   |
| ICRNL   | map CP to NL                                |
| IUclc   | map high-level cases to low-level cases     |
| IMAXBEL | reply to ECHO when the input is too long    |

#### `c_cc` Constant names supported by `c_cc`

|        |                                                                            |
|--------|----------------------------------------------------------------------------|
| VINTR  | interrupt control, the corresponding key is CTRL+C                         |
| VQUIT  | exit the operation, the corresponding key is CRTL+Z                        |
| VERASE | delete the operation, the corresponding key is Backspace (BS)              |
| VKill  | Delete the line, the corresponding key is CTRL+U                           |
| VEOF   | at the end of the file, the corresponding key is CTRL+D                    |
| VEOL   | at the end of the line and the corresponding key is Carriage return (CR)   |
| VEOL2  | at the end of the second line, and the corresponding key is Line feed (LF) |
| VMIN   | specifies the minimum number of characters read                            |
| VTIME  | specifies the wait time for reading each character                         |

#### Serial port control function

|             |                                  |
|-------------|----------------------------------|
| tcgetattr   | get property (termios structure) |
| tcsetattr   | set property (termios structure) |
| cfgetispeed | get input speed                  |

|             |                                        |
|-------------|----------------------------------------|
| cfgetospeed | get output speed                       |
| cfsetispeed | set input speed                        |
| cfsetospeed | set output speed                       |
| tcdrain     | wait for all outputs to be transmitted |
| tcflow      | suspend transmission or receive        |
| tcflush     | clear pending input and/or output      |
| tcsendbreak | send BREAK character                   |

## 5.4 Network Programming

### 5.4.1 TCP Communication

TCP-based (connection oriented) socket programming is divided into client and server.

The client's process is as follows:

- (1) Create a socket (socket)
- (2) Send a connection request to the server (connect)
- (3) Communicate with the server (send/recv)
- (4) Close the socket

```
*****
> File Name: tcpc.c
*****
#include <stdio.h>
#include <unistd.h>
#include <string.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <sys/socket.h>
#include <fcntl.h>
#include <netinet/in.h>
#include <stdlib.h>
#include <arpa/inet.h>

int main(int argc, char **argv)
{
    int index = 0;
    char buf[1024];
    int sockfd;
    struct sockaddr_in dest_addr;
    if (argc != 3)
    {
```

```

printf("useage:./tcpip ipaddress port\n");
printf("\teg:./tcpip 127.0.0.1 5555\n");
return -1;
}

int destport = atoi(argv[2]);
if (-1 == (sockfd = socket(AF_INET, SOCK_STREAM, 0)))
{
    perror("error in create socket\n");
    exit(0);
}

memset(&dest_addr, 0, sizeof(dest_addr));
dest_addr.sin_family = AF_INET;
dest_addr.sin_port = htons(destport);
dest_addr.sin_addr.s_addr = inet_addr(argv[1]);
//connect
if (-1 == connect(sockfd, (struct sockaddr*) &dest_addr,
                  sizeof(struct sockaddr)))
{
    perror("connect error\n");
    exit(0);
}

while (1)
{
    sprintf(buf, "%s %d", "tcp send data", index++);
    int n_send_len;
    n_send_len = send(sockfd, buf, strlen(buf), MSG_NOSIGNAL);

    if(n_send_len < 0)
    {
        perror("socket send");
        break;
    }
    printf("send:[%d] %s\n", n_send_len, buf);

    int nread = recv(sockfd, buf, sizeof(buf), 0);
    if (nread > 0)
    {
        printf("receive:[%d] %s\n", nread, buf);
    }
    if (nread < 0)
    {
        break;
    }
}

```

```

        }
        sleep(1);
    }
    printf("exit program\n");
    shutdown(sockfd, 0);
    close(sockfd);
    return 0;
}

```

The server-side process is as follows:

- (1) Create a socket.(socket)
- (2) Bind the socket to a local address and port. (bind)
- (3) Set the socket to listen mode, ready to receive client request. (listen)
- (4) Waiting for the customer request to arrive. When the request comes in, accept the connection request and return a new socket corresponding to the connection. (accept)
- (5) Communicate with the client using the returned socket. (send/recv)
- (6) Return and wait for another customer request.
- (7) Close the socket.

```

*****
> File Name: tcps.c
*****
#include <sys/socket.h>
#include <unistd.h> // for close function
#include <string.h> // for bzero function
#include <stdio.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <netinet/in.h>
#include <stdlib.h>
#include <arpa/inet.h>

#define SERV_PORT 5555
#define BACKLOG 10 //the counts of connect can keep in wait queue
#define MAXBUFSIZE 200

int main(int argc, char **argv)
{
    char buf[MAXBUFSIZE]; //receive buf
    int sockfd, sockfd_client = 0;
    socklen_t sin_size;

```

```

struct sockaddr_in serv_addr, client_sockaddr; //server ip info
int serverport;
if (argc == 2)
{
    serverport = atoi(argv[1]);
}
else
{
    serverport = SERV_PORT;
}
if (-1 == (sockfd = socket(AF_INET, SOCK_STREAM, 0)))
{
    perror("error in create socket\n");
    exit(0);
}
//set the sockaddr_in struct
memset(&serv_addr, 0, sizeof(serv_addr));
serv_addr.sin_family = AF_INET;
serv_addr.sin_port = htons(serverport); //server listening port
serv_addr.sin_addr.s_addr = INADDR_ANY; //here is the specia in listening tcp connect
//bind , the ip and port information is already in the sockaddr
if (-1 == bind(sockfd, (struct sockaddr*) &serv_addr,
               sizeof(struct sockaddr)))
{
    perror("bind error\n");
    exit(0);
}
printf("bind successful\n");

if (-1 == listen(sockfd, BACKLOG))
{
    perror("lisennenng");
    exit(1);
}
printf("the server is listenning...\n");
//accept
if (-1 == (sockfd_client = accept(sockfd,
                                    (struct sockaddr*) &client_sockaddr, &sin_size)))
{
    perror("accept");
    exit(1);
}
printf("accept          connect          from          ip:%s
port:%d\n", inet_ntoa(client_sockaddr.sin_addr), ntohs(client_sockaddr.sin_port));

```

```

while (1)
{
    memset(buf,0,sizeof(buf));
    int recvbytes; //the number of bytes receive from socket
    recvbytes = recv(sockfd_client, buf, MAXBUFSIZE, 0);
    if (-1 == recvbytes)
    {
        perror("receive");
        exit(1);
    }
    printf("%d bytes receive from connect:%s\n", recvbytes, buf);
    if(recvbytes > 0)
    {
        recvbytes = send(sockfd_client, buf, recvbytes, MSG_NOSIGNAL);
    }else{
        recvbytes = send(sockfd_client, "heartbeat", strlen("heartbeat"), MSG_NOSIGNAL);
    }
    if(recvbytes < 0)
        break;
}
printf("exit program\n");
shutdown(sockfd_client,0);
close(sockfd_client);
shutdown(sockfd,0);
close(sockfd);
return 0;
}

```

## 5.4.2 UDP Communication

Client: (sender)

- 1) Create a socket. (socket)
- 2) Send data to the server. (sendto)
- 3) Close the socket.

```

/*
 * File:    udpc.c
 * UDP client
 *
 * Main implementation: send a text message every second.
 */

```

```
#include<sys/types.h>
```

```

#include<sys/socket.h>
#include<unistd.h>
#include<netinet/in.h>
#include<arpa/inet.h>
#include<stdio.h>
#include<stdlib.h>
#include<errno.h>
#include<netdb.h>
#include<stdarg.h>
#include<string.h>

#define SERVER_PORT 5555
#define BUFFER_SIZE 1024

int main(int argc, char **argv)
{
    /* server address */
    struct sockaddr_in server_addr;

    if (argc != 3)
    {
        printf("useage:./udpc ipaddress port\n");
        printf("\teg:./udpc 127.0.0.1 5555\n");
        return -1;
    }

    int destport = atoi(argv[2]);

    bzero(&server_addr, sizeof(server_addr));
    server_addr.sin_family = AF_INET;
    server_addr.sin_addr.s_addr = inet_addr(argv[1]);
    server_addr.sin_port = htons(destport);

    /* creat socket */
    int client_socket_fd = socket(AF_INET, SOCK_DGRAM, 0);
    if (client_socket_fd < 0)
    {
        perror("Create Socket Failed:");
        exit(1);
    }

    int index=0;
    char buffer[BUFFER_SIZE];
    bzero(buffer, BUFFER_SIZE);

```

```

while (1)
{
    sprintf(buffer, "%s %d", "udp send data", index++);
    int n_send_len;
    n_send_len = sendto(client_socket_fd, buffer, strlen(buffer), 0,
                        (struct sockaddr*) &server_addr, sizeof(server_addr));

    if(n_send_len < 0)
    {
        perror("socket send");
        break;
    }
    printf("send:[%d] %s\n", n_send_len, buffer);

    struct sockaddr_in client_addr;
    size_t client_addr_length = 0;
    int nread = recvfrom(client_socket_fd, buffer, BUFFER_SIZE, 0,
                         (struct sockaddr*) &client_addr, &client_addr_length);
    if ( nread == -1)
    {
        perror("Receive Data Failed:");
        exit(1);
    }
    printf("recv:[%d] %s\n", nread, buffer);
    sleep(1);
}

close(client_socket_fd);
return 0;
}

```

**Server: (receiver)**

- 1) Create a socket. (socket)
- 2) Bind the socket to a local address and port. (bind)
- 3) Communicate with the client using the returned socket. (recvfrom)
- 4) Close the socket.

```
*****
> File Name: server.c
*****
#include<sys/types.h>
#include<sys/socket.h>
```

```

#include<unistd.h>
#include<netinet/in.h>
#include<arpa/inet.h>
#include<stdio.h>
#include<stdlib.h>
#include<errno.h>
#include<netdb.h>
#include<stdarg.h>
#include<string.h>

#define SERVER_PORT 5555
#define BUFFER_SIZE 1024

int main(int argc, char **argv)
{
    /* create UDP socket */
    struct sockaddr_in server_addr;
    int serverport;
    if (argc == 2)
    {
        serverport = atoi(argv[1]);
    }
    else
    {
        serverport = SERVER_PORT;
    }

    bzero(&server_addr, sizeof(server_addr));
    server_addr.sin_family = AF_INET;
    server_addr.sin_addr.s_addr = htonl(INADDR_ANY);
    server_addr.sin_port = htons(serverport);

    /* create socket */
    int server_socket_fd = socket(AF_INET, SOCK_DGRAM, 0);
    if (server_socket_fd == -1)
    {
        perror("Create Socket Failed:");
        exit(1);
    }

    /* bind socket */
    if (-1 == (bind(server_socket_fd, (struct sockaddr*) &server_addr,
                    sizeof(server_addr))))
    {

```

```

    perror("Server Bind Failed:");
    exit(1);
}

printf("bind port %u success\n", ntohs(server_addr.sin_port = htons(serverport)));


char buffer[BUFFER_SIZE];
/* data transmission */
while (1)
{
    /* Define an address to capture the client address */
    struct sockaddr_in client_addr;
    socklen_t client_addr_length = sizeof(client_addr);

    /* receive data */
    bzero(buffer, BUFFER_SIZE);
    int nread = recvfrom(server_socket_fd, buffer, BUFFER_SIZE, 0,
                         (struct sockaddr*) &client_addr, &client_addr_length);
    if (nread == -1)
    {
        perror("Receive Data Failed:");
        exit(1);
    }
    printf("from ip:%s",inet_ntoa(client_addr.sin_addr));
    if (sendto(server_socket_fd, buffer, strlen(buffer), 0,
               (struct sockaddr*) &client_addr, sizeof(client_addr)) < 0)
    {
        perror("Send Failed:");
        exit(1);
    }
}
close(server_socket_fd);
return 0;
}

```

## 5.5 WebService Programming

Lighttpd uses the fastcgi feature by default, and can be extended directly by programming if needed.

## 5.5.1 Configure Lighttpd

Configure the fastcgi.server parameter at the end of the /etc/lighttpd.conf file. Modify as follows:

```
#vi /etc/lighttpd.conf
```

```
fastcgi.server += (
    "/data" => (
        "test.fastcgi.handler" => (
            "socket" => "/tmp/WebService.fastcgi.socket",
            "check-local" => "disable",
        )
    ),
    "/sys" => (
        "test.fastcgi.handler" => (
            "socket" => "/tmp/WebService.fastcgi.socket",
            "#allow-x-sendfile" => "enable",
            "check-local" => "disable",
        )
    ),
    "/ext" => (
        "test.fastcgi.handler" => (
            "socket" => "/tmp/ext.fastcgi.socket",
            "#allow-x-sendfile" => "enable",
            "check-local" => "disable",
        )
    )
)
```

## 5.5.2 Code

```
#include <errno.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <sys/stat.h>
#include <locale.h>
#include <dirent.h>
#include <fcntl.h>
#include <shadow.h>
#include <dlfcn.h>
#include <unistd.h>
```

```

#include "fastcgi.h"
#include "fcgiros.h"
#include "fcgi_stdio.h"

#define STANDALONE_MODE           1

#ifndef FCGI_SOCKET
#define FCGI_SOCKET              "/tmp/ext.fastcgi.socket"
#endif

#if STANDALONE_MODE
static int stdinFds[3];
#endif

static void handle_request (
    char * request_uri,
    char * query_string,
    char * request_method,
    char * http_accept,
    char * http_user_agent,
    char * http_accept_encoding,
    char * http_accept_language )
{
    if ( strcmp( request_method, "GET" ) != 0 )
    {
        printf( "Status: 403 Forbidden\r\nContent-Type: text/plain\r\n\r\nInvalid Request" );
        printf( "{\"HTTP\":\"403\"}" );
        return;
    }

    if ( strstr( request_uri, "/ext" ) == NULL )
    {
        printf( "Status: 403 Forbidden\r\nContent-Type: text/plain\r\n\r\nIncorrect URI" );
        printf( "{\"HTTP\":\"403\"}" );
        return;
    }

    printf( "Status: 200 OK\r\nContent-Type: application/json\r\n\r\n" );
    printf( "{\r\n" );
    printf( "this is a fastcgi example\r\n" );
    printf( "}\r\n" );
}

```

```

}

int main ( int argc, char * argv[] )
{
    int rc;
    int listen_fd;

    daemon(0,0);

#if STANDALONE_MODE
    rc = OS_LibInit( stdinFds );
    if ( rc != 0 )
    {
        printf( "Error initializing OS library: %d\n", rc );
        return -1;
    }

    if ( ( listen_fd = OS_CreateLocalIpcFd( FCGI_SOCKET, 5 ) ) == -1 )
    {
        printf( "OS_CreateLocalIpcFd failed\n" );
        return -2;
    }

    chmod( FCGI_SOCKET, ACCESSPERMS );

    close( STDIN_FILENO );
    if ( listen_fd != FCGI_LISTENSOCK_FILENO )
    {
        dup2( listen_fd, FCGI_LISTENSOCK_FILENO );
        close( listen_fd );
    }

    close( STDOUT_FILENO );
    close( STDERR_FILENO );
#endif

    while ( FCGI_Accept() >= 0 )
    {
        handle_request(
            getenv( "REQUEST_URI" ),
            getenv( "QUERY_STRING" ),
            getenv( "REQUEST_METHOD" ),
            getenv( "HTTP_ACCEPT" ),
            getenv( "HTTP_USER_AGENT" ),

```

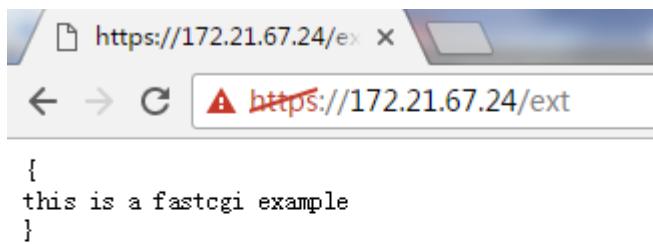
```

        getenv( "HTTP_ACCEPT_ENCODING" ),
        getenv( "HTTP_ACCEPT_LANGUAGE" );
    }

    return 0;
}

```

### 5.5.3 Result Display:



## 6. To be Modbus Server

ADAM-5630 is running as Modbus server by default.

### 1. Configuration Steps

2. To confirm your image version is not lower than 2.3.0.
3. The configure file of Modbus server:

</home/root/project/ModbusDaemon.acr>

```

root@adam5630:~/project# cat ModbusDaemon.acr
<?xml version="1.0" encoding="utf-8"?>
<ModbusConfig>
    <ModbusServer polling_cycle="1000" addr_type="0">
        <ModbusPortTCP id="1" timeout="3000" idle_time="120" ip=":" port="502" max_conn="4" gateway_port="" />
        <ModbusPortRTU id="2" slave_address="1" timeout="3000" port="4" baudrate="9600" byte_size="8" stop_bits="1" parity="0" />
        <AddressMappingList>
            <AddressMappingItem slot_index="0" channel_index="0" modbus_address="00001" little_endian="false"/>
            <AddressMappingItem slot_index="0" channel_index="1" modbus_address="00002" little_endian="false"/>
            <AddressMappingItem slot_index="0" channel_index="2" modbus_address="00003" little_endian="false"/>
            <AddressMappingItem slot_index="0" channel_index="3" modbus_address="00004" little_endian="false"/>
            <AddressMappingItem slot_index="0" channel_index="4" modbus_address="00005" little_endian="false"/>
            <AddressMappingItem slot_index="0" channel_index="5" modbus_address="00006" little_endian="false"/>
            <AddressMappingItem slot_index="0" channel_index="6" modbus_address="00007" little_endian="false"/>
            <AddressMappingItem slot_index="0" channel_index="7" modbus_address="00008" little_endian="false"/>
            <AddressMappingItem slot_index="0" channel_index="8" modbus_address="00009" little_endian="false"/>
            <AddressMappingItem slot_index="0" channel_index="9" modbus_address="00010" little_endian="false"/>
            <AddressMappingItem slot_index="0" channel_index="10" modbus_address="00011" little_endian="false"/>
            <AddressMappingItem slot_index="0" channel_index="11" modbus_address="00012" little_endian="false"/>
        </AddressMappingList>
    </ModbusServer>
</ModbusConfig>

```

**Modbus TCP:**

```
<ModbusPortTCP id="1" timeout="3000" idle_time="120" ip="::" port="502" max_conn="4" gateway_port="" />
```

You can modify the port and the max connection of Modbus server.

**Modbus RTU:**

```
<ModbusPortRTU id="2" slave_address="1" timeout="3000" port="4" baudrate="9600" byte_size="8" stop_bits="1" parity="0" />
```

**ModbusPortRTU id:** The COM number of Modbus server in ADAM-5630. (2 means using COM2.)

**Slave address:** The device id of Modbus server.

The "address mapping" is an extended function. It haven't been supported so far. Stay default is ok.

4. The address of Modbus server tags.

The offset address is beginning from 1 from slot1.

For example, ADAM-5017 is in slot2. The channel0 of ADAM-5017 is 30017.

Please refer to the form below

- 1、 Modbus 0X Coils Status:

	Slot 0	Slot 1	Slot 2	Slot 3	Slot 4	Slot 5	Slot 6	Slot 7
<b>Bit0</b>	00001	00033	00065	00097	00129	00161	00193	00225
<b>Bit1</b>	00002	00034	00066	00098	00130	00162	00194	00226
<b>Bit2</b>	00003	00035	00067	00099	00131	00163	00195	00227
<b>Bit3</b>	00004	00036	00068	00100	00132	00164	00196	00228
<b>Bit4</b>	00005	00037	00069	00101	00133	00165	00197	00229
<b>Bit5</b>	00006	00038	00070	00102	00134	00166	00198	00230
<b>Bit6</b>	00007	00039	00071	00103	00135	00167	00199	00231
<b>Bit7</b>	00008	00040	00072	00104	00136	00168	00200	00232
<b>Bit8</b>	00009	00041	00073	00105	00137	00169	00201	00233
<b>Bit9</b>	00010	00042	00074	00106	00138	00170	00202	00234
<b>Bit10</b>	00011	00043	00075	00107	00139	00171	00203	00235
<b>Bit11</b>	00012	00044	00076	00108	00140	00172	00204	00236
<b>Bit12</b>	00013	00045	00077	00109	00141	00173	00205	00237
<b>Bit13</b>	00014	00046	00078	00110	00142	00174	00206	00238
<b>Bit14</b>	00015	00047	00079	00111	00143	00175	00207	00239
<b>Bit15</b>	00016	00048	00080	00112	00144	00176	00208	00240
<b>Bit16</b>	00017	00049	00081	00113	00145	00177	00209	00241
<b>Bit17</b>	00018	00050	00082	00114	00146	00178	00210	00242
<b>Bit18</b>	00019	00051	00083	00115	00147	00179	00211	00243
<b>Bit19</b>	00020	00052	00084	00116	00148	00180	00212	00244
<b>Bit20</b>	00021	00053	00085	00117	00149	00181	00213	00245
<b>Bit21</b>	00022	00054	00086	00118	00150	00182	00214	00246

<b>Bit22</b>	00023	00055	00087	00119	00151	00183	00215	00247
<b>Bit23</b>	00024	00056	00088	00120	00152	00184	00216	00248
<b>Bit24</b>	00025	00057	00089	00121	00153	00185	00217	00249
<b>Bit25</b>	00026	00058	00090	00122	00154	00186	00218	00250
<b>Bit26</b>	00027	00059	00091	00123	00155	00187	00219	00251
<b>Bit27</b>	00028	00060	00092	00124	00156	00188	00220	00252
<b>Bit28</b>	00029	00061	00093	00125	00157	00189	00221	00253
<b>Bit29</b>	00030	00062	00094	00126	00158	00190	00222	00254
<b>Bit30</b>	00031	00063	00095	00127	00159	00191	00223	00255
<b>Bit31</b>	00032	00064	00096	00128	00160	00192	00224	00256

2、 Modbus 1X Input Status:

	<b>Slot 0</b>	<b>Slot 1</b>	<b>Slot 2</b>	<b>Slot 3</b>	<b>Slot 4</b>	<b>Slot 5</b>	<b>Slot 6</b>	<b>Slot 7</b>
<b>Bit0</b>	10001	10033	10065	10097	10129	10161	10193	10225
<b>Bit1</b>	10002	10034	10066	10098	10130	10162	10194	10226
<b>Bit2</b>	10003	10035	10067	10099	10131	10163	10195	10227
<b>Bit3</b>	10004	10036	10068	10100	10132	10164	10196	10228
<b>Bit4</b>	10005	10037	10069	10101	10133	10165	10197	10229
<b>Bit5</b>	10006	10038	10070	10102	10134	10166	10198	10230
<b>Bit6</b>	10007	10039	10071	10103	10135	10167	10199	10231
<b>Bit7</b>	10008	10040	10072	10104	10136	10168	10200	10232
<b>Bit8</b>	10009	10041	10073	10105	10137	10169	10201	10233
<b>Bit9</b>	10010	10042	10074	10106	10138	10170	10202	10234
<b>Bit10</b>	10011	10043	10075	10107	10139	10171	10203	10235
<b>Bit11</b>	10012	10044	10076	10108	10140	10172	10204	10236
<b>Bit12</b>	10013	10045	10077	10109	10141	10173	10205	10237
<b>Bit13</b>	10014	10046	10078	10110	10142	10174	10206	10238
<b>Bit14</b>	10015	10047	10079	10111	10143	10175	10207	10239
<b>Bit15</b>	10016	10048	10080	10112	10144	10176	10208	10240
<b>Bit16</b>	10017	10049	10081	10113	10145	10177	10209	10241
<b>Bit17</b>	10018	10050	10082	10114	10146	10178	10210	10242
<b>Bit18</b>	10019	10051	10083	10115	10147	10179	10211	10243
<b>Bit19</b>	10020	10052	10084	10116	10148	10180	10212	10244
<b>Bit20</b>	10021	10053	10085	10117	10149	10181	10213	10245
<b>Bit21</b>	10022	10054	10086	10118	10150	10182	10214	10246
<b>Bit22</b>	10023	10055	10087	10119	10151	10183	10215	10247
<b>Bit23</b>	10024	10056	10088	10120	10152	10184	10216	10248
<b>Bit24</b>	10025	10057	10089	10121	10153	10185	10217	10249
<b>Bit25</b>	10026	10058	10090	10122	10154	10186	10218	10250
<b>Bit26</b>	10027	10059	10091	10123	10155	10187	10219	10251
<b>Bit27</b>	10028	10060	10092	10124	10156	10188	10220	10252
<b>Bit28</b>	10029	10061	10093	10125	10157	10189	10221	10253

<b>Bit29</b>	10030	10062	10094	10126	10158	10190	10222	10254
<b>Bit30</b>	10031	10063	10095	10127	10159	10191	10223	10255
<b>Bit31</b>	10032	10064	10096	10128	10160	10192	10224	10256

### 3、 Modbus 3X Holding

	<b>Slot 0</b>	<b>Slot 1</b>	<b>Slot 2</b>	<b>Slot 3</b>	<b>Slot 4</b>	<b>Slot 5</b>	<b>Slot 6</b>	<b>Slot 7</b>
<b>Word 0</b>	40001	40017	40033	40049	40065	40081	40097	40113
<b>Word 1</b>	40002	40018	40034	40050	40066	40082	40098	40114
<b>Word 2</b>	40003	40019	40035	40051	40067	40083	40099	40115
<b>Word 3</b>	40004	40020	40036	40052	40068	40084	40100	40116
<b>Word 4</b>	40005	40021	40037	40053	40069	40085	40101	40117
<b>Word 5</b>	40006	40022	40038	40054	40070	40086	40102	40118
<b>Word 6</b>	40007	40023	40039	40055	40071	40087	40103	40119
<b>Word 7</b>	40008	40024	40040	40056	40072	40088	40104	40120
<b>Word 8</b>	40009	40025	40041	40057	40073	40089	40105	40121
<b>Word 9</b>	40010	40026	40042	40058	40074	40090	40106	40122
<b>Word 10</b>	40011	40027	40043	40059	40075	40091	40107	40123
<b>Word 11</b>	40012	40028	40044	40060	40076	40092	40108	40124
<b>Word 12</b>	40013	40029	40045	40061	40077	40093	40109	40125
<b>Word 13</b>	40014	40030	40046	40062	40078	40094	40110	40126
<b>Word 14</b>	40015	40031	40047	40063	40079	40095	40111	40127
<b>Word 15</b>	40016	40032	40048	40064	40080	40096	40112	40128

### 4、 Modbus 4X Input

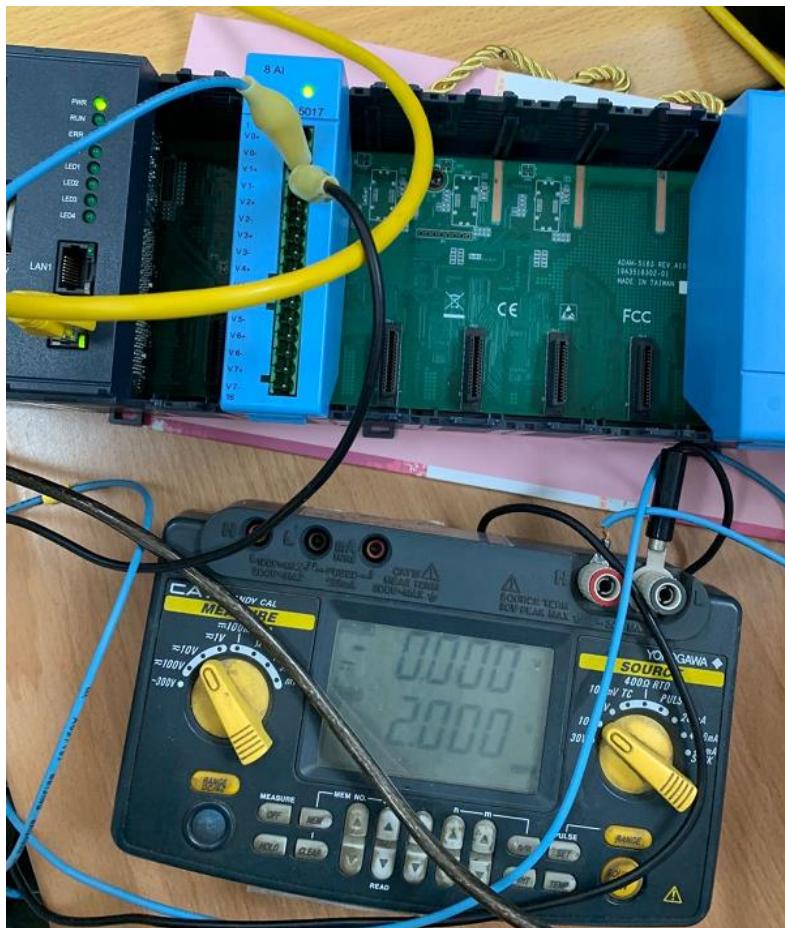
	<b>Slot 0</b>	<b>Slot 1</b>	<b>Slot 2</b>	<b>Slot 3</b>	<b>Slot 4</b>	<b>Slot 5</b>	<b>Slot 6</b>	<b>Slot 7</b>
<b>Word 0</b>	30001	30017	30033	30049	30065	30081	30097	30113
<b>Word 1</b>	30002	30018	30034	30050	30066	30082	30098	30114
<b>Word 2</b>	30003	30019	30035	30051	30067	30083	30099	30115
<b>Word 3</b>	30004	30020	30036	30052	30068	30084	30100	30116
<b>Word 4</b>	30005	30021	30037	30053	30069	30085	30101	30117
<b>Word 5</b>	30006	30022	30038	30054	30070	30086	30102	30118
<b>Word 6</b>	30007	30023	30039	30055	30071	30087	30103	30119
<b>Word 7</b>	30008	30024	30040	30056	30072	30088	30104	30120
<b>Word 8</b>	30009	30025	30041	30057	30073	30089	30105	30121
<b>Word 9</b>	30010	30026	30042	30058	30074	30090	30106	30122
<b>Word 10</b>	30011	30027	30043	30059	30075	30091	30107	30123
<b>Word 11</b>	30012	30028	30044	30060	30076	30092	30108	30124
<b>Word 12</b>	30013	30029	30045	30061	30077	30093	30109	30125
<b>Word 13</b>	30014	30030	30046	30062	30078	30094	30110	30126
<b>Word 14</b>	30015	30031	30047	30063	30079	30095	30111	30127
<b>Word 15</b>	30016	30032	30048	30064	30080	30096	30112	30128

## 2. Example

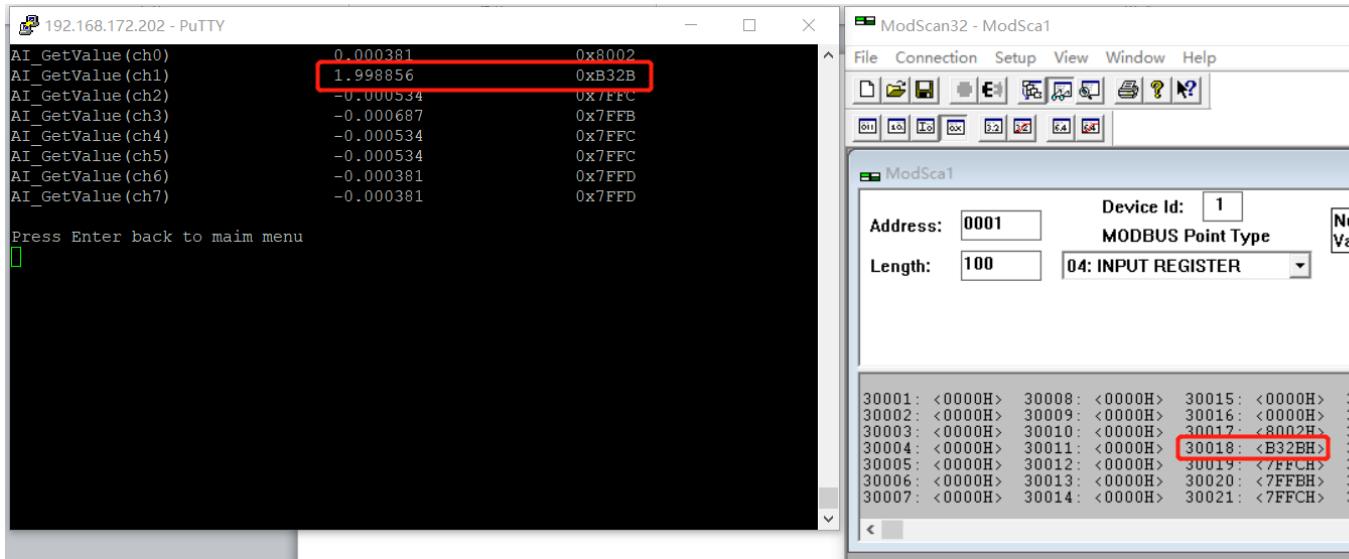
In my example, ADAM-5017 is in slot1 and I have set the range -5V to 5V to channel 1 of ADAM-5017.



Input 2V to Channal1.



Use modscan to see the result.



## 7. KW-Software (MULTIPROG)

### 1. Start eclr in ADAM-5630

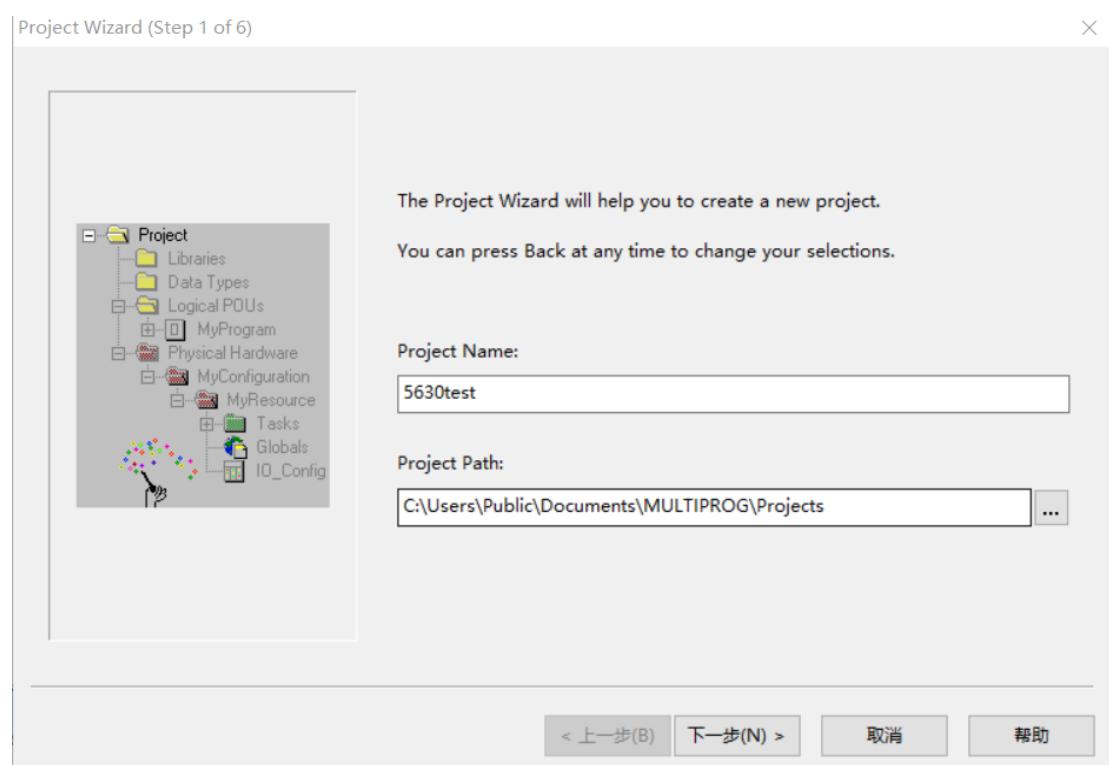
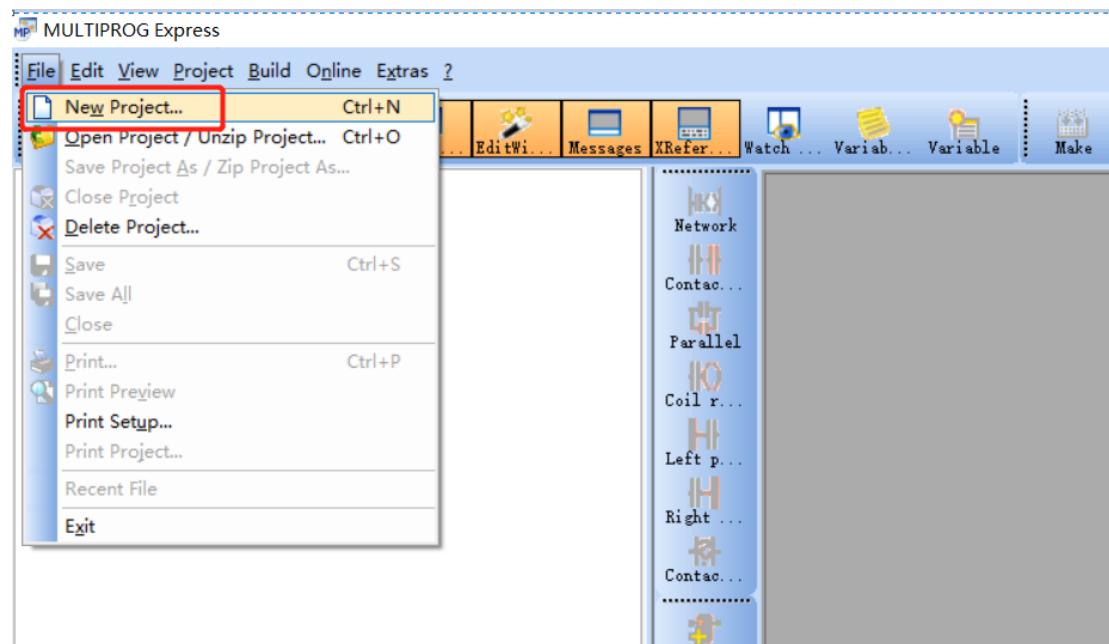
1. Execute /home/root/bin/eclr -d
2. Add <command>/home/root/bin/eclr -d</command> to  
/home/root/project/AdvProgramMgr.acr to make it to be as boot start program.

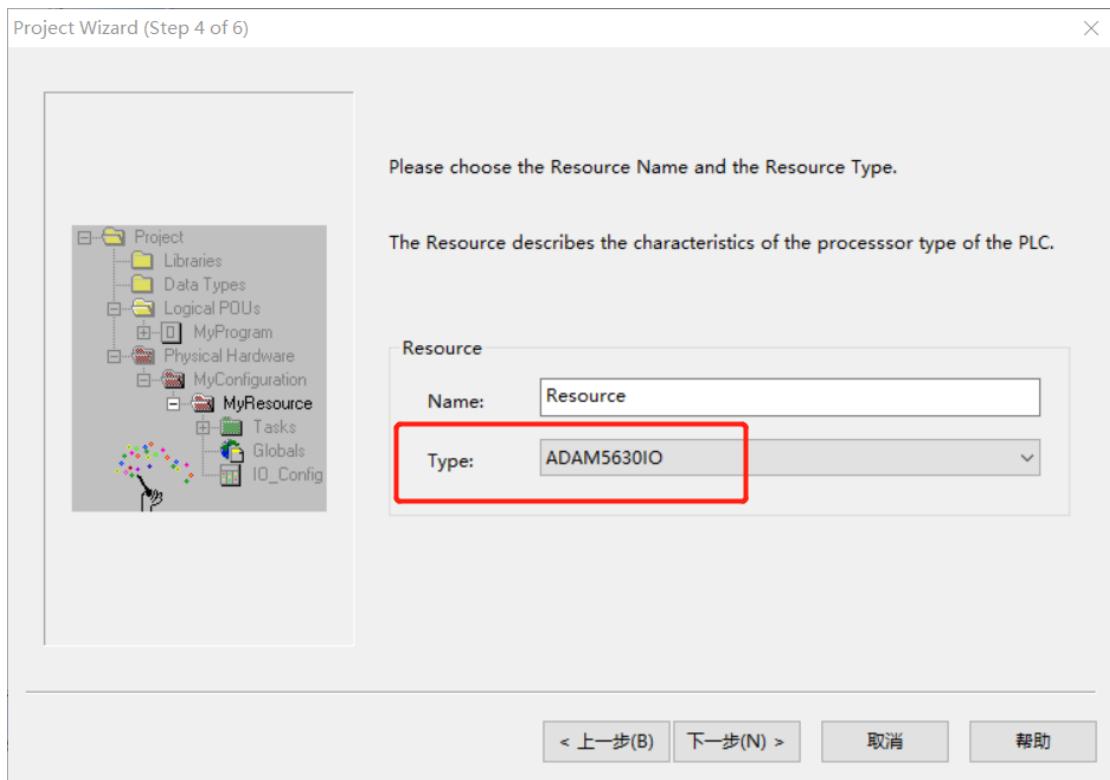
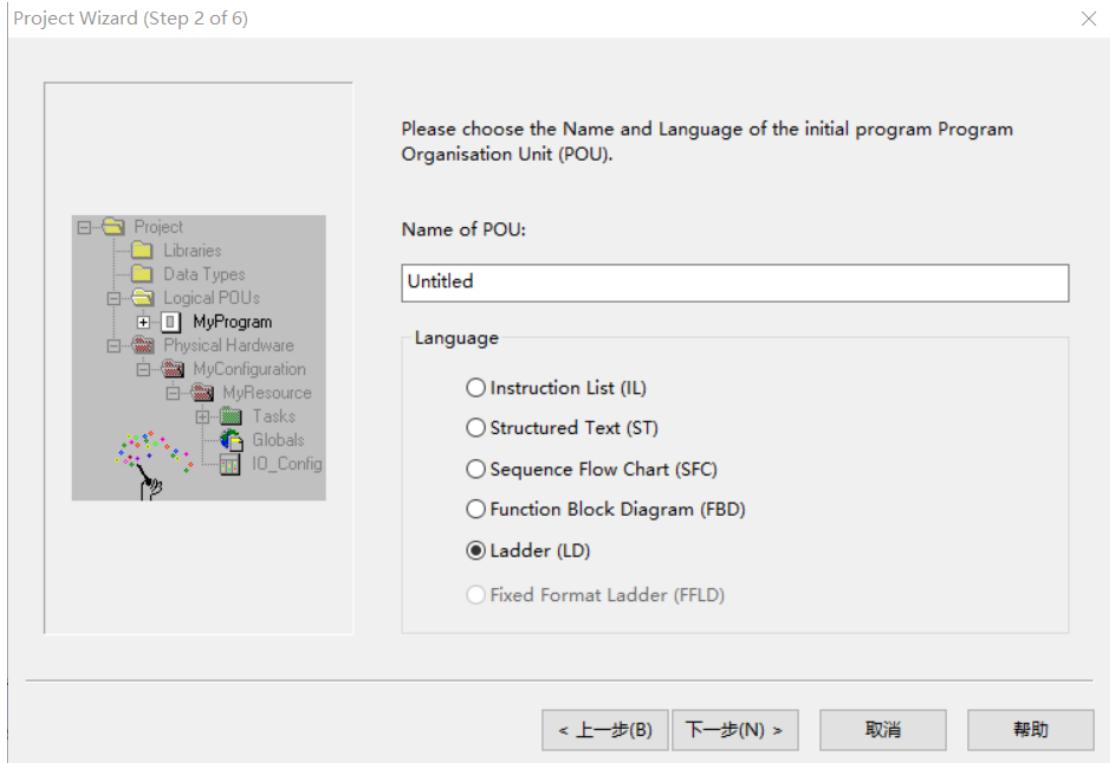
The screenshot shows a terminal window titled '192.168.172.240 - PuTTY' displaying the contents of the 'AdvProgramMgr.acr' XML file. The file defines three program modes: '1', '2', and '3'. Mode '1' contains a single command: '/home/root/bin/AdvAgentMain -d'. Mode '2' contains commands for starting 'snmpd', 'ModbusDaemon', 'WebService', and 'UdpServer'. Mode '3' contains a command for starting 'eclr'. The command for mode '3' is highlighted with a red box. The XML code is as follows:

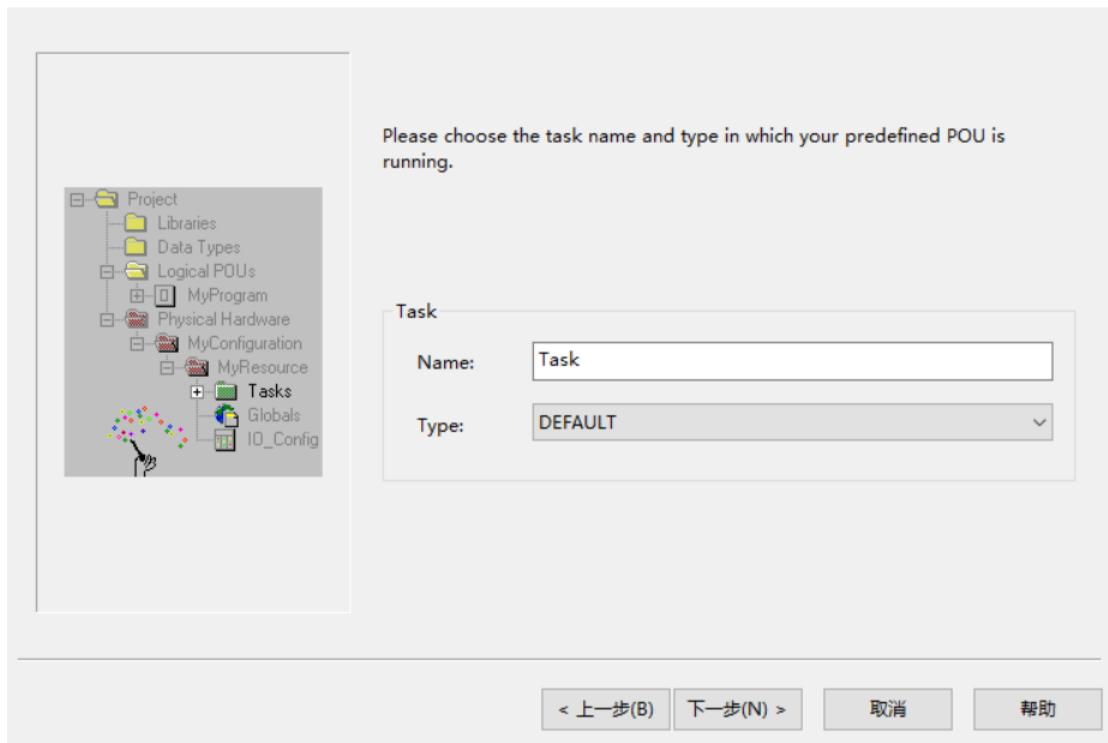
```
<?xml version="1.0" encoding="utf-8"?>
<ProgramInfo>
    <!--the configure file should be in /home/root/bin-->
    <!--or in /media/mmcblk1p1/-->
    <!--the command should in above directory or with full path-->
    <!--mode=1 :command will run once and no restart when reconfigure-->
    <!--mode=2 :command will always runing and no restart when reconfigure-->
    <!--mode=3 :command will always running and restart when reconfigure-->
    <program mode="1">
        <command>/home/root/bin/AdvAgentMain -d</command>
    </program>
    <program mode="2">
        <command>snmpd -Lf /var/log/snmpd.log -lplibadvantechIOLCommon,dlmod -c /home/root/project/snmpd.conf</command>
        <command>/home/root/bin/ModbusDaemon -dc</command>
        <command>/home/root/bin/WebService -dc</command>
        <command>/home/root/bin/UdpServer -dc</command>
        <command>/home/root/bin/eclr -d</command>
    </program>
</ProgramInfo>
~
```

## 2. Create and download kw program

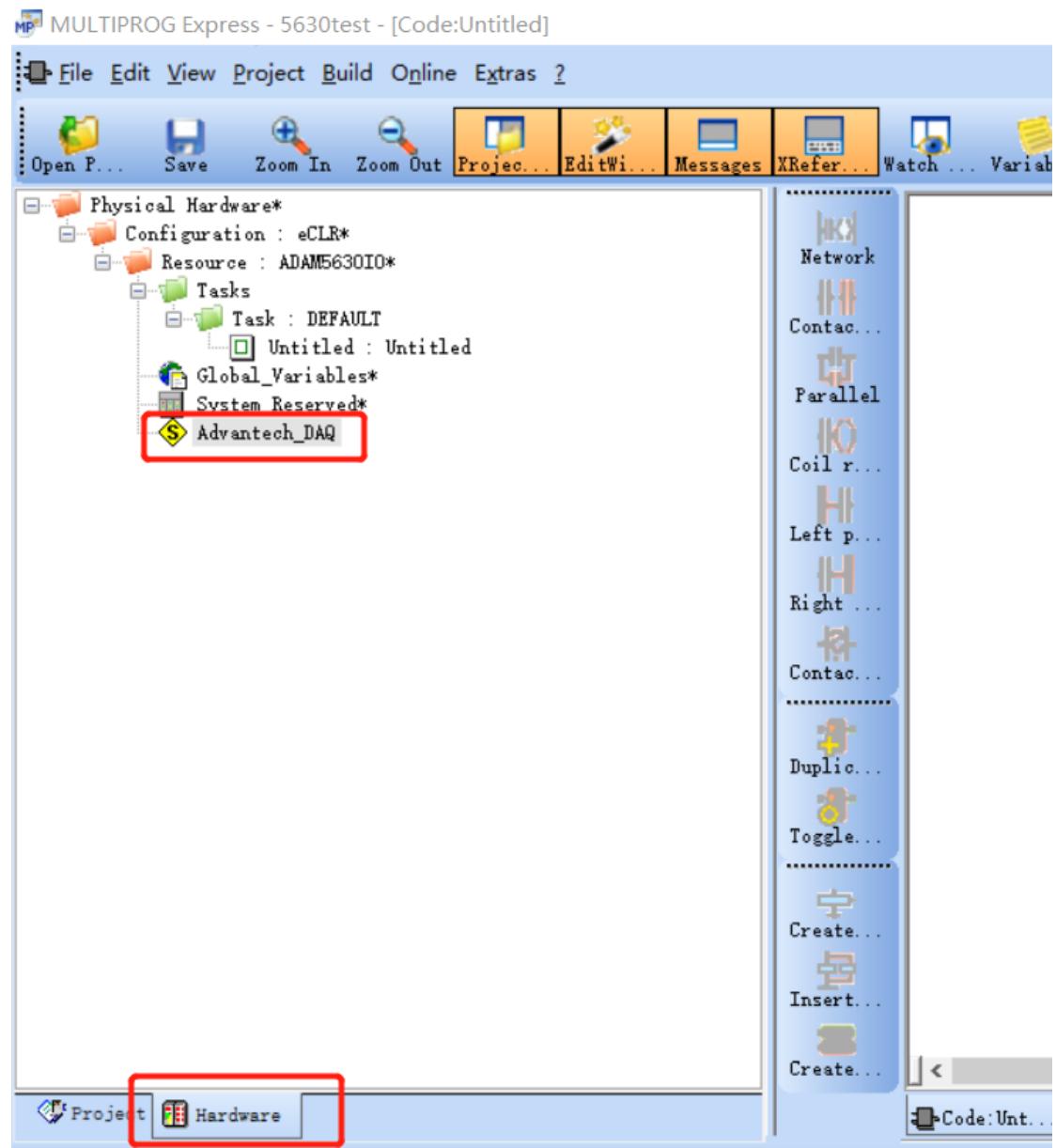
### 1) Create a new project



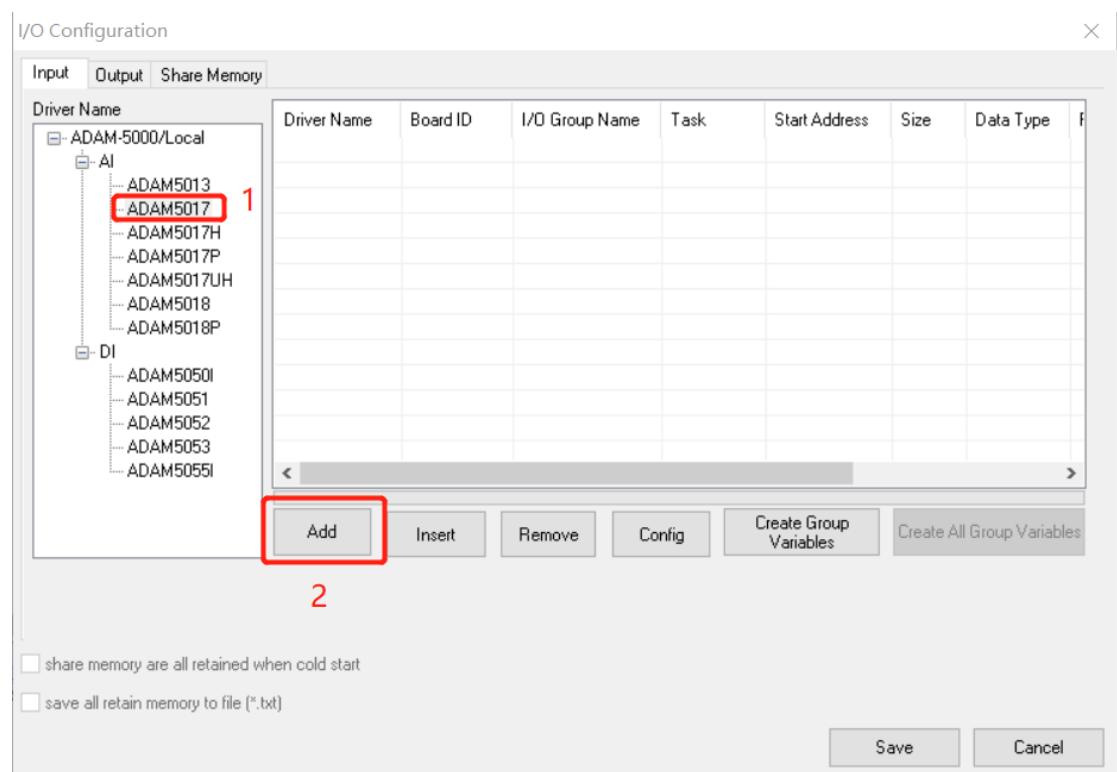




## 2) Create ADAM-5630 tags in kw



## (1) IO tags



## Adam-5017 Analog Input Configuration( v1.0.0.16 )

X

General

AI 0 (4-20mA)
AI 1 (4-20mA)
AI 2 (4-20mA)
AI 3 (4-20mA)
AI 4 (4-20mA)
AI 5 (4-20mA)
AI 6 (4-20mA)
AI 7 (4-20mA)

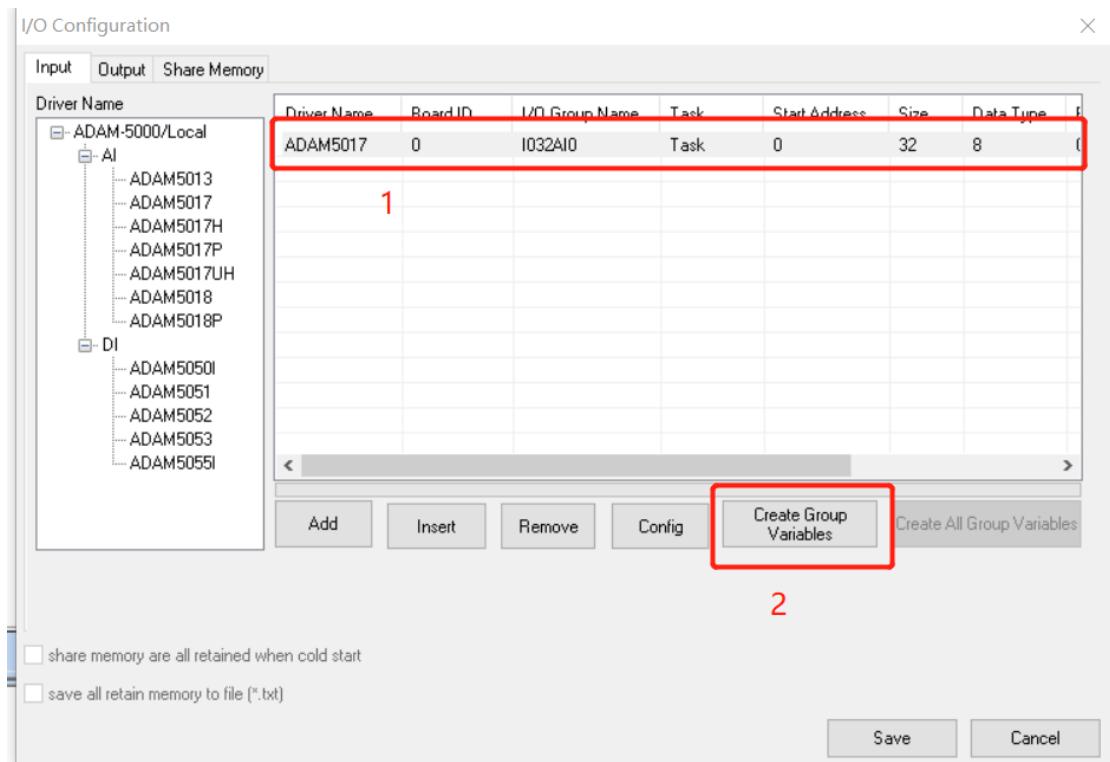
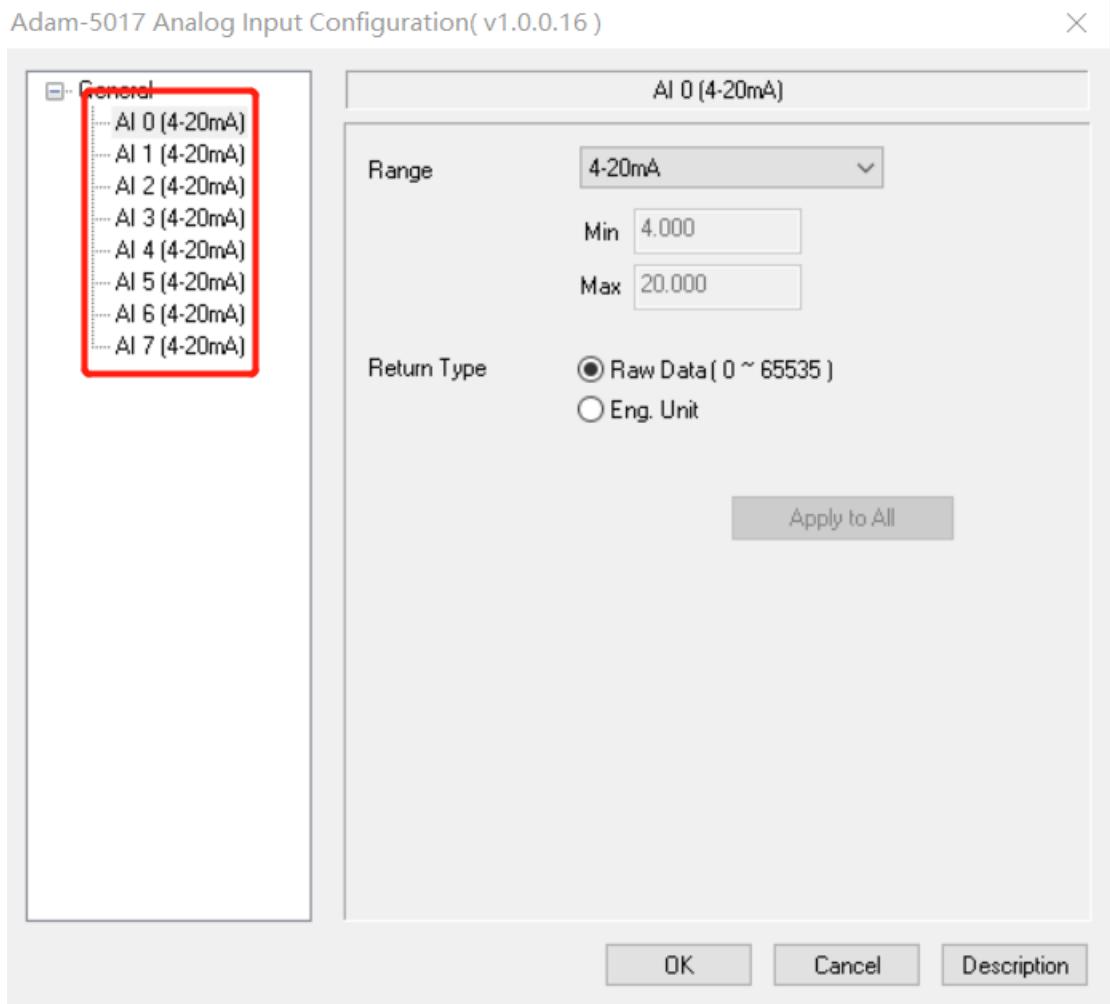
General

IO Group Name	I032AIO
Board ID	0
Start Address	%IB 0
Task	Task
Variables	ADAM5017_SxCyy_I

<Note> x : Board ID  
yy : Channel Number

Sample Rate	0 Hz
Enabled Channel Count	8
Post Sample Count	32

OK Cancel Description

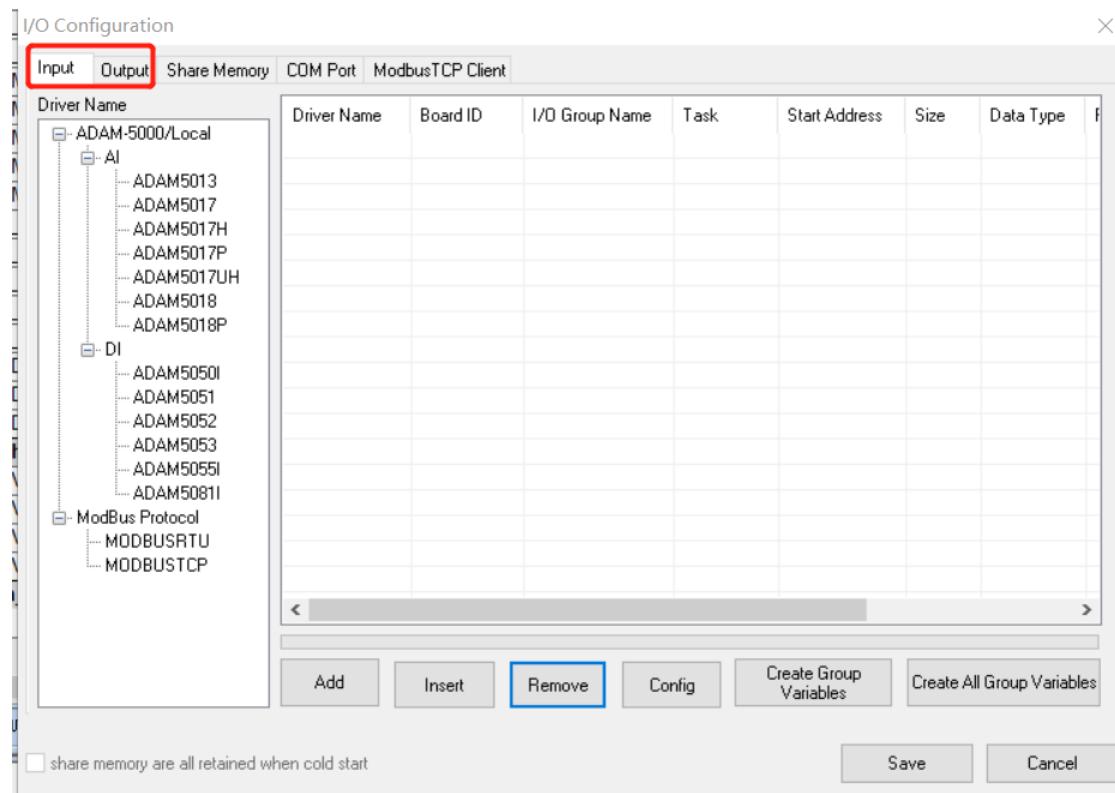


## (2) Collecting Modbus Tags

ADAM-5630 can be Modbus client to collect data from Modbus server.

Read tags in “Input”, write tags in “output”.

For example, 40001 you need to read and write, so you need to add it both in “input” and “output”.



You can configure the COM and TCP parameters in the page below.

I/O Configuration

Input	Output	Share Memory	COM Port	ModbusTCP Client				
COM	Baud Rate	Data Bits	Stop Bits	Parity	Time Out(ms)	Scan Time(ms)	Protocol	Modbus RTU max. cmd error count
COM1	9600	8	1	NONE	300	500	Modbus	8
COM2	9600	8	1	NONE	300	500	Modbus	8
COM3	9600	8	1	NONE	300	500	Modbus	8
COM4	9600	8	1	NONE	300	500	Modbus	8

share memory are all retained when cold start

Save Cancel

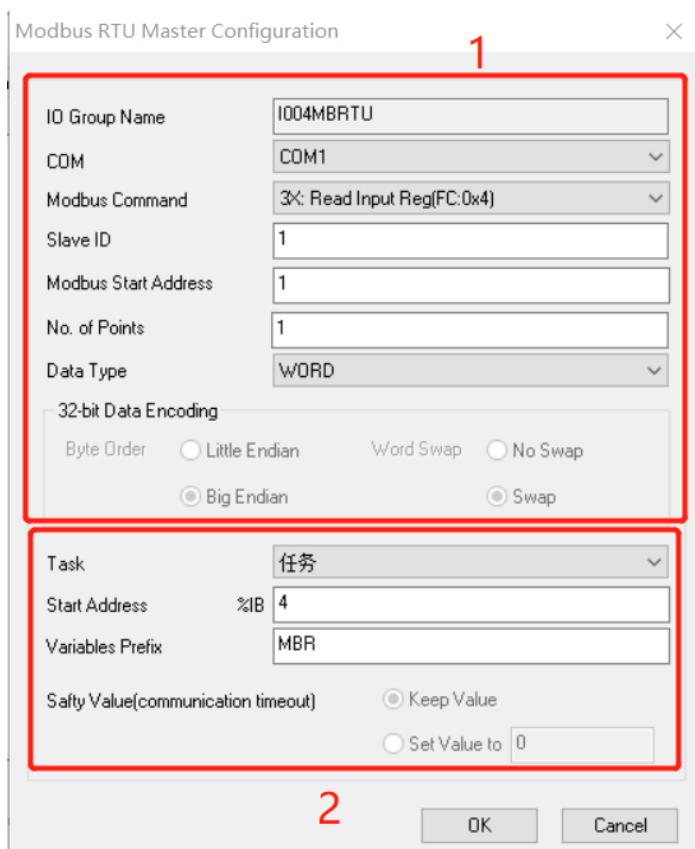
## 1. Modbus RTU

I/O Configuration

Input	Output	Share Memory	COM Port	ModbusTCP Client																		
<div style="border-left: 1px solid black; padding-left: 10px;"> <b>Driver Name</b> <ul style="list-style-type: none"> <li>- ADAM-5000/Local</li> <li>- AI           <ul style="list-style-type: none"> <li>ADAM5013</li> <li>ADAM5017</li> <li>ADAM5017H</li> <li>ADAM5017P</li> <li>ADAM5017UH</li> <li>ADAM5018</li> <li>ADAM5018P</li> </ul> </li> <li>- DI           <ul style="list-style-type: none"> <li>ADAM5050I</li> <li>ADAM5051</li> <li>ADAM5052</li> <li>ADAM5053</li> <li>ADAM5055I</li> <li>ADAM5081I</li> </ul> </li> <li>- ModBus Protocol           <ul style="list-style-type: none"> <li><b>MODBUSRTU</b></li> <li>MUDBUSTCP</li> </ul> </li> </ul> </div>		<table border="1"> <thead> <tr> <th>Driver Name</th> <th>Board ID</th> <th>I/O Group Name</th> <th>Task</th> <th>Start Address</th> <th>Size</th> <th>Data Type</th> <th>F</th> </tr> </thead> <tbody> <tr> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> </tr> </tbody> </table>					Driver Name	Board ID	I/O Group Name	Task	Start Address	Size	Data Type	F								
Driver Name	Board ID	I/O Group Name	Task	Start Address	Size	Data Type	F															
		<input type="button" value="Add"/>	<input type="button" value="Insert"/>	<input type="button" value="Remove"/>	<input type="button" value="Config"/>	<input type="button" value="Create Group Variables"/>	<input type="button" value="Create All Group Variables"/>															

share memory are all retained when cold start

Save Cancel



**1 is the configuration for tags. 2 is the configuration for KW, stay default is OK.**

**COM:** The serial to be used.

**Modbus Command:** The Modbus function command these tags use.

**Slave ID:** Device ID of the Modbus server.

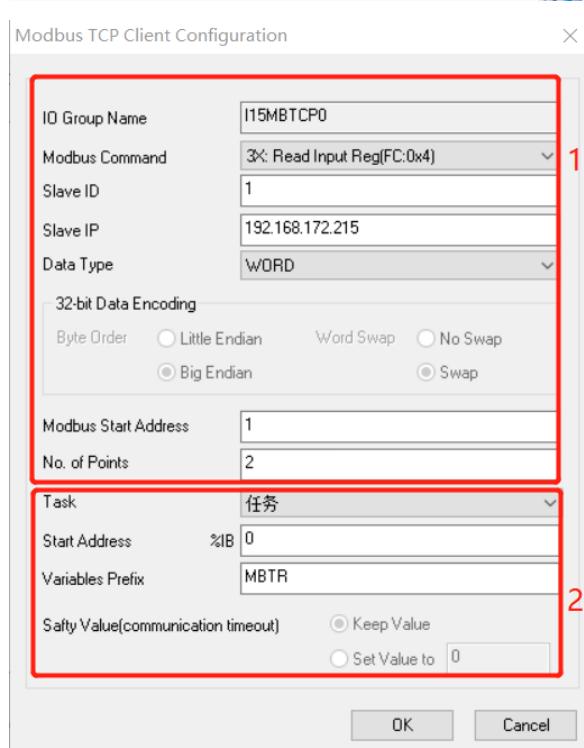
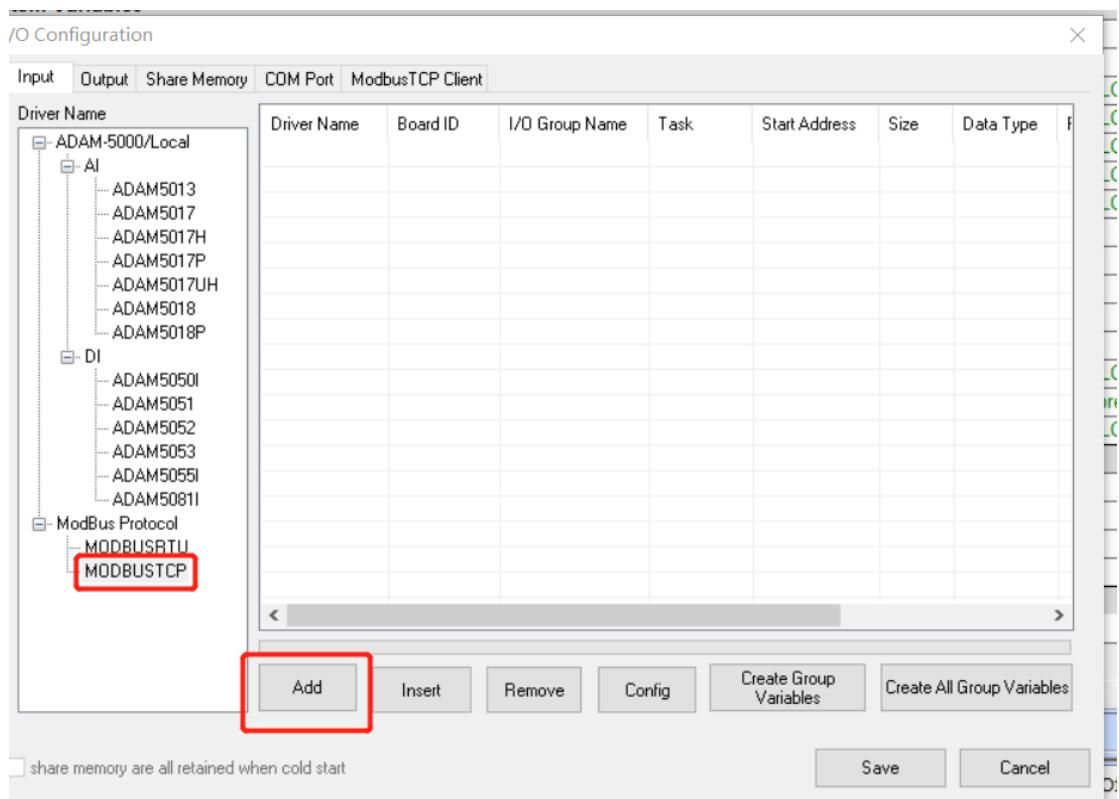
**Modbus Start Address:** The number these Modbus addresses start with.

**No. of points:** The tag counts you want to create.

**Data Type:** Data Type of the tags.

In above picture's example, will use COM1 to collect Modbus address 30001 ( Function Command 4, start address 1, 1 tag)

## 2. Modbus TCP



**1 is the configuration for tags. 2 is the configuration for KW, stay default is OK.**

**Modbus Command:** The Modbus function command these tags use.

**Slave ID:** Device ID of the Modbus server.

**Slave IP:** Slave IP of the Modbus server.

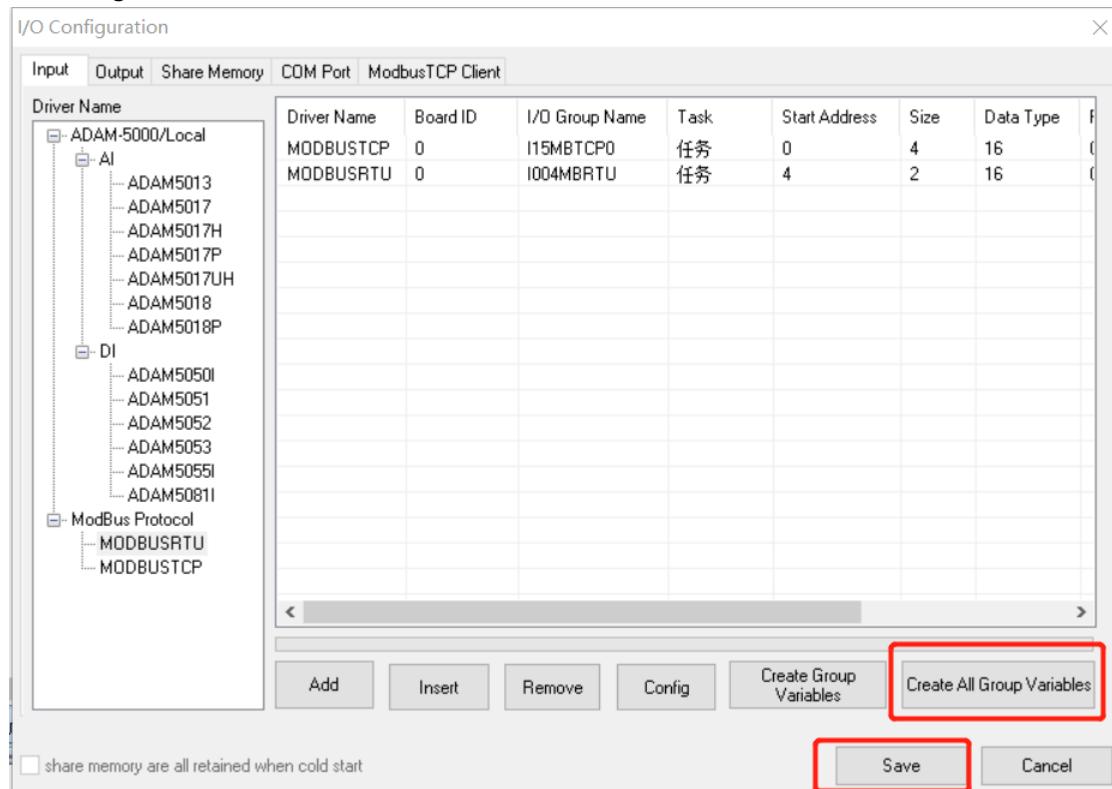
**Data Type:** Data Type of the tags.

**Modbus Start Address:** The number these Modbus addresses start with.

**No. of points:** The tag counts you want to create.

In above picture's example, the Modbus tags are 30001 and 30002 ( Function Command 4, start address 1, 2 tags).

### 3. Create tags in KW



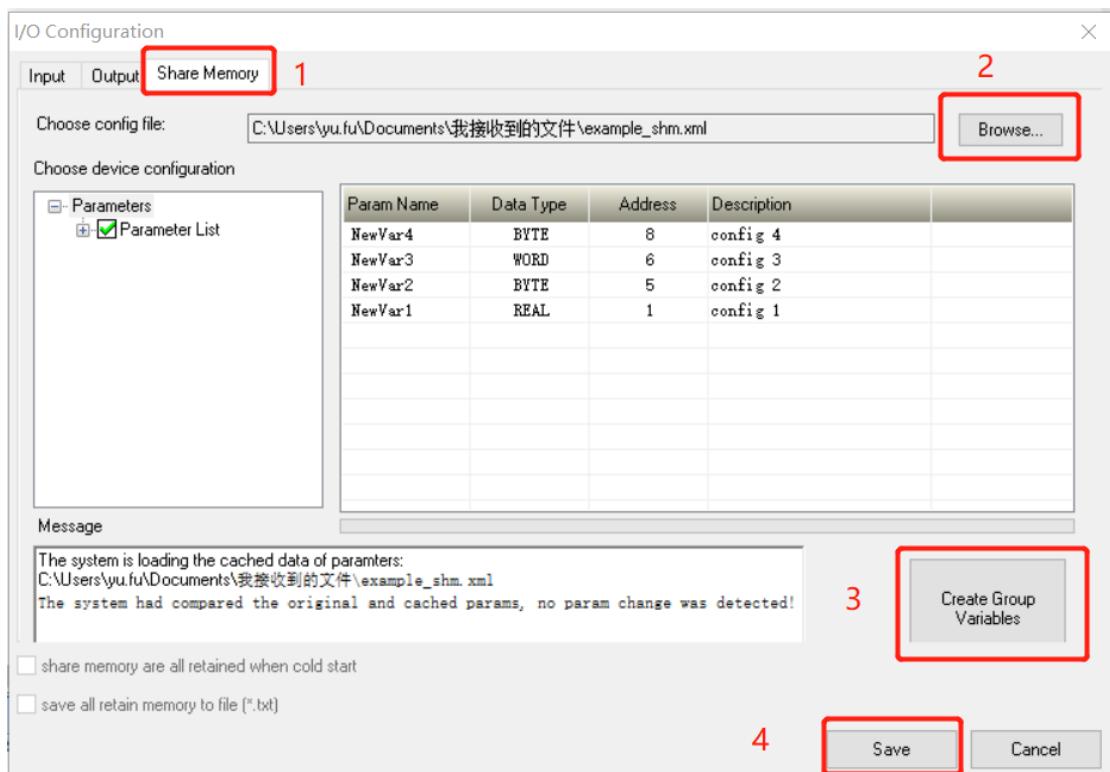
## (3) Share Memory tags

Share Memory is used to mapping kw tags to ADAM-5630's Modbus Server.

Example\_shm.xml is an example file to create share memory tags. You can modify the file to create share memory tags.

And you can also directly create share memory tags in kw.

```
example_shm.xml
<?xml version="1.0" encoding="utf-8"?>
<Parameters>
<KWData name="NewVar1" address="1" dataType="REAL" description="config 1"/>
<KWData name="NewVar2" address="5" dataType="BYTE" description="config 2"/>
<KWData name="NewVar3" address="6" dataType="WORD" description="config 3"/>
<KWData name="NewVar4" address="8" dataType="BYTE" description="config 4"/>
</Parameters>
```



ADAM-5630 Controller reserves 17K Bytes memory space for Modbus function. The memory block can store user's data and exchange the data through Modbus protocol.

The unit in Modbus 4X registers is Word so there are totally 8K Words available. The Modbus address is defined from 42001 to 49999. In order to exchange the data through Modbus, users need to move the data onto this memory block by setting the memory address in "I/O Address" field manually.

The memory address of the memory block is defined from %MB3.10000 to %MB3.26999. Address %MB3.10000 to %MB3.25999 is for Modbus holding registers, %MB3.26000 to %MB3.26999 is for Modbus coil registers.

Total memory size	17 KBytes
Address for 4X	%MB3.10000 ~ %MB3.25999
Address for 0X	%MB3.26000 ~ %MB3.26999

The mapping table of I/O Address and Modbus Address is as following table.

Holding registers ( 4X ):

IO Address	Modbus Address
%MW3.10000	42001
%MW3.10002	42002
%MW3.10004	42003
.....	
%MW3.25996	49999

Coil registers ( 0X ):

For KW eclr address %MX3.x.1 ~ %MX3.x.7 is forbidden, the mapping data for coil registers can only use as below:

E.g. Define coodata\_1 as BYTE type, the address of coodata\_1 is %MB3.26000, define coodata\_n as BYTE type, the address of coodata\_n is %MB3.26999.

Name of variable	IO Address	Modbus Address
coodata_1.X0	---	02001
coodata_1.X1	---	02002
coodata_1.X2	---	02003
.....		
coodata_n.X0	---	09993
coodata_n.X1	---	09994
.....		
coodata_n.X6		09999

Since unit of MB3.10000 is Byte, users need to map the I/O Address and Modbus Address as following.

## Bool data type

Note:

For KW eCLR %MW3.x.1 ~ %MW3.x.7 is forbidden, bool data type can only use as below:

E.g. Define coodata\_1 as BYTE type, the address of coodata\_1 is %MB3.26000, define coodata\_n as BYTE type, the address of coodata\_n is %MB3.26999

	Name of variable	Modbus Address	Length
Data1	coodata_1.X0	02001	1 Bit
Data2	coodata_1.X1	02002	1 Bit
Data3	coodata_1.X2	02003	1 Bit

## BYTE and WORD data type

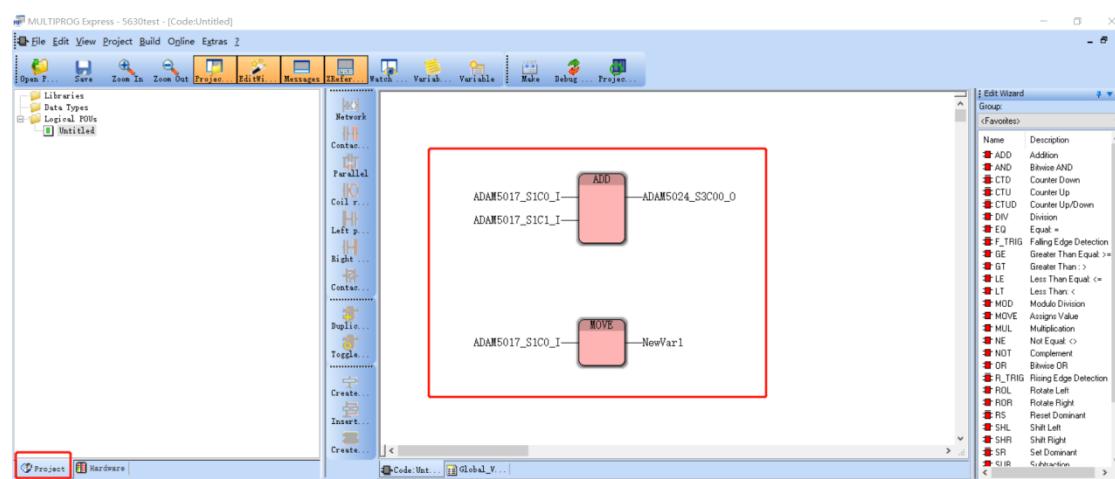
	IO Address	Modbus Address	Length
Data1	MW3.10000 + MW3.10001	42001	2 Bytes
Data2	MW3.10002 + MW3.10003	42002	2 Bytes
Data3	MW3.10004 + MW3.10005	42003	2 Bytes

## DWORD and REAL data type

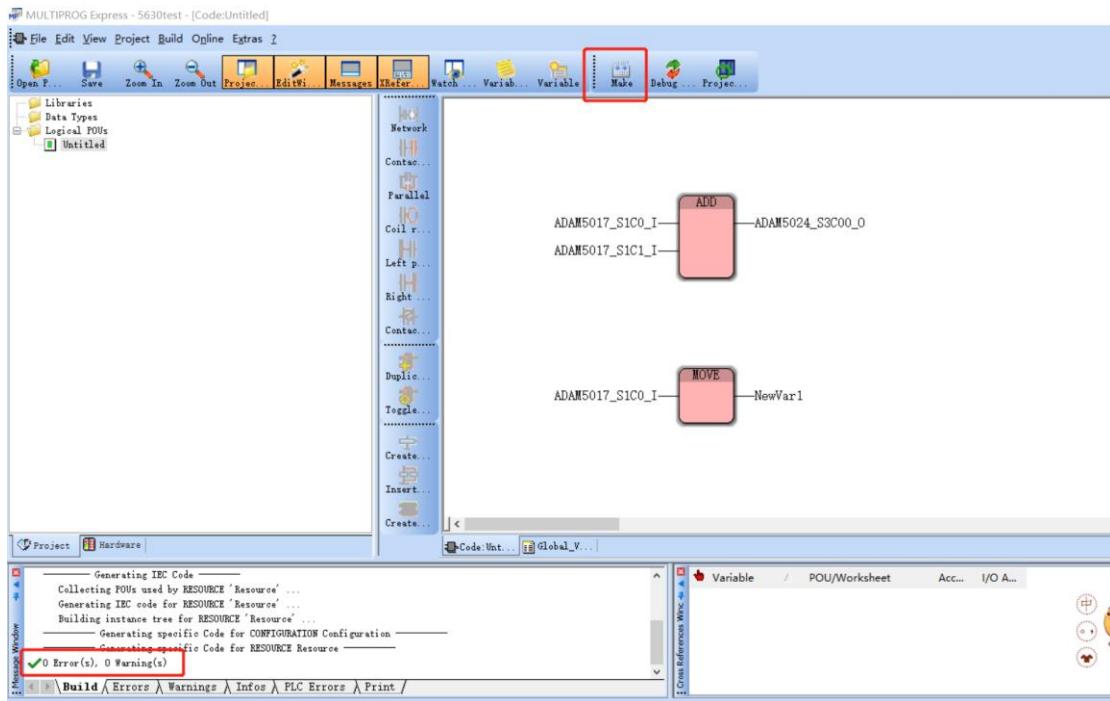
	IO Address	Modbus Address	Length
Data1	MW3.10000 + MW3.10001	42001+42002	4 Bytes

	+ MW3.10002 + MW3.10003		
Data2	MW3.10004 + MW3.10005 + MW3.10006 + MW3.10007	42003+42004	4 Bytes
Data3	MW3.10008 + MW3.10009 + MW3.100010 + MW3.10011	42005+42006	4 Bytes

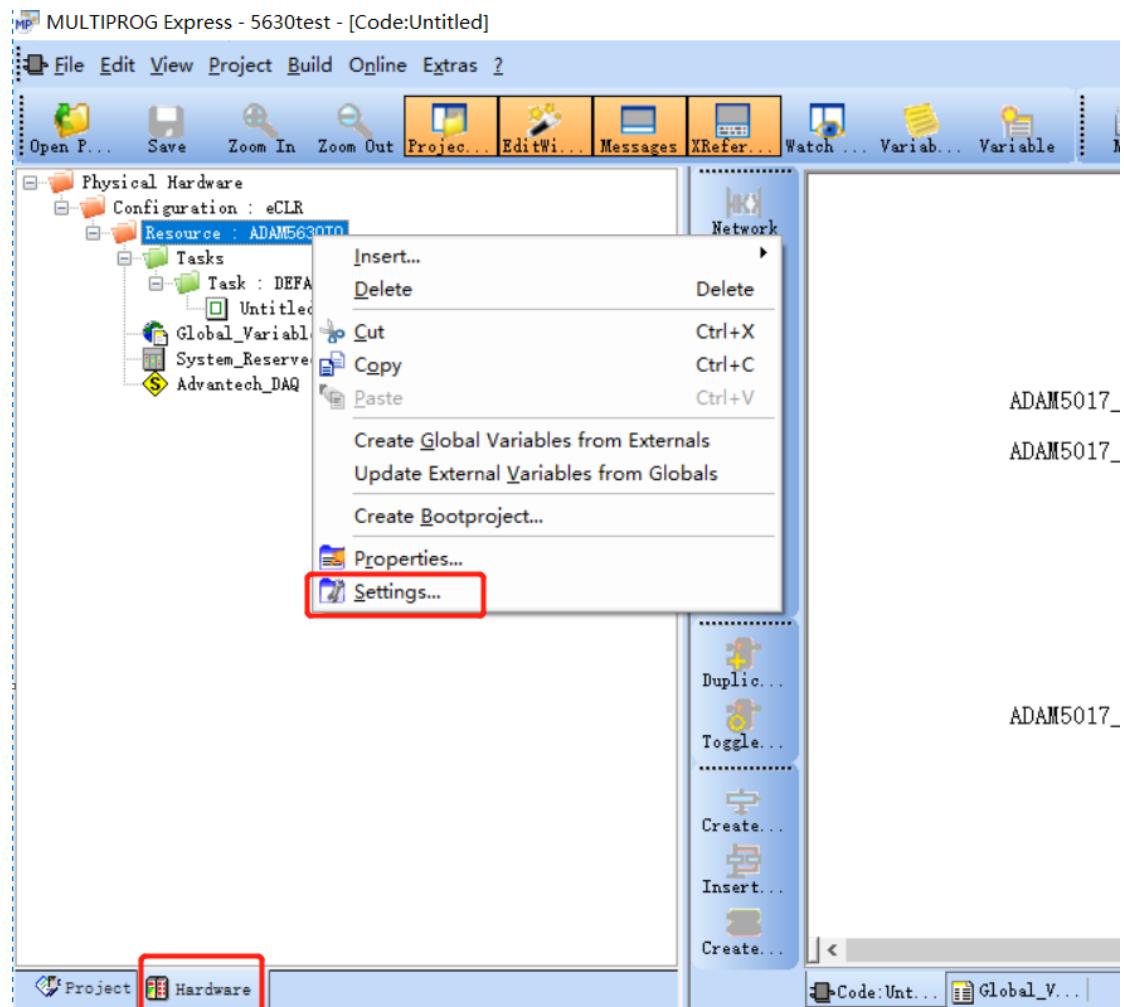
### 3) Write logic for tags.



## 4) Make the logic.



## 5) Download the kw logic to ADAM-5630.



Fill in the IP of ADAM-5630.

