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(54) IMPROVED PROGRAMMABLE CALCULATOR

(71) We, HEWLETT-PACKARD COMPANY OF 1501 Page Mill Road, Palo Alto, California, United States of America, a corporation organised and existing under the laws of the State of California, United States of America, do hereby declare the invention, for which we pray that a Patent may be granted to us and the method by which it is to be performed, to be particularly described in and by the following statement:—

This invention is concerned with improvements in or relating to calculators and is more especially concerned with programmable calculators that may be controlled both manually from a keyboard input unit and automatically by a stored program loaded into the calculator from the keyboard input unit or an external record member.

Computational problems may be solved manually, with the aid of a calculator (a dedicated computational keyboard-driven machine that may be either programmable or nonprogrammable), or a general purpose computer. Manual solution of computational problems is often very slow, so slow in many cases as to be an impractical, expensive, and ineffective use of the human resource, particularly when there are other alternatives for solution of the computational problems.

Non-programmable calculators may be employed to solve many relatively simple computational problems more efficiently than they could be solved by manual methods. However, the keyboard operations or language employed by these calculators is typically trivial in structure, thereby requiring many keyboard operations to solve more general arithmetic problems. Programmable calculators may be employed to solve many additional computational problems at rates hundreds of times faster than manual methods. However, the keyboard language employed by these calculators is also typically relatively simple in structure, thereby again requiring many keyboard operations to solve more general arithmetic problems.

Another basic problem with nearly all of the keyboard languages employed by conventional programmable and nonprogrammable calculators is that they allow the characteristics of the hardware of the calculator to show through to the user. Thus, the user must generally work with data movement at the hardware level, for example, by making sure that data is in certain storage registers before specifying the operations to be performed with that data and by performing other such "housekeeping" functions. In addition, these languages have been unique to a particular calculator and not ones generally familiar to those persons skilled in the computer and calculator arts.

In the past both programmable and nonprogrammable calculators have generally had very limited memories, thereby severely limiting the size of the computational problems they could be employed to solve. Because of these limitations, the relatively simple structure of the keyboard languages employed by these calculators and the "housekeeping" requirements associated with their languages have not heretofore been serious shortcomings. However, with advances in technology, the cost of memories has decreased to a point where larger memories could be economically included in programmable calculators. These larger memories have allowed larger and larger problems to be handled by programmable calculators. As a result the shortcomings of conventional calculator languages have become more critical, thereby creating the need for higher level keyboard languages.

In addition to the foregoing shortcomings, conventional programmable calculators generally have less capability and flexibility than is required to meet the needs of many users. For example, they typically cannot be readily expanded and adapted by the user to increase the amount of program and data storage memory or to perform many special keyboard functions oriented toward the environment of the user.

In some conventional programmable calculators a program stored within the calculator can be recorded onto an external magnetic record member and can later be reloaded back into the calculator from the magnetic record member. However, data and programs stored within these calculators typically cannot be separately recorded onto an external magnetic record member and later separately reloaded back into the calculator therefrom. Moreover, these calculators typically have no provision for making a program secure when it is recorded onto an external magnetic record member. Any user may therefore re-record the program or obtain an indication of the individual program steps once the program is reloaded into the calculator.

Conventional programmable calculators with self-contained output display units typically have little or no alpha capability and typically can only display the contents of one or more selected registers. They are therefore typically unable to display a line containing an alpha-numeric statement or an alphabetic message such as might be used, for example, to inform the user how to run programs with which he may be unfamiliar. Such features would be very helpful to the user both in editing programs and in simplifying their use.

Conventional programmable calculators typically have little or no capability for editing keyboard entries or programs stored within the calculator. For example, they typically have no provision for deleting, replacing, and inserting information included in or omitted from a keyboard entry or internally-stored program on a character-by-character or line-by-line basis. As another example, they typically have no provision for directly recalling any line of an internally-stored program. As a further example, they typically have no provision for automatically accommodating and sequencing program statements which are entered by the user in random order. Such features would be very helpful to the user in editing programs.

Conventional computers typically pose an interfacing problem between the user and the machine. This interface requirement takes the form of a machine-level operator with special abilities for maintaining the software system in operative condition for the user. Computer time sharing systems comprising a centrally located computer and a multiplicity of remotely located user terminals connected thereto by telephone lines have partially solved the user/machine interface problem. However, these systems lack the same flexibility as conventional computers in that they are only programmable and provide no convenient non-programmable method for performing relatively simple calculations. Both types of systems lack provision for editing a program statement from a keyboard without the necessity of retyping the entire statement.

The principal object of this invention is to provide an improved programmable calculator that has more capability and flexibility than conventional programmable calculators, that is smaller, less expensive and more efficient in calculating elementary mathematical functions than conventional computer systems, and that is easier to utilize than conventional programmable calculators or computer systems.

Another object of this invention is to provide a calculator employing BASIC computer language implemented in a read-only memory (ROM) that completely eliminates the user/machine interface requirement of conventional computers and further eliminates the necessity of learning a non-universal language such as those typically associated with conventional programmable calculators.

The present invention provides an electronic calculator comprising keyboard input means including a plurality of alphameric keys for entering one or more BASIC language statements into the calculator, an execute control key for initiating execution of a BASIC language statement entered into the calculator, and a store control key for initiating storage of a BASIC language statement entered into the calculator; memory means, coupled to said keyboard input means, for storing a program of BASIC language statements entered into the calculator; processing means coupled to said keyboard input means and said memory means, said processing means being responsive to actuation of said execute control key, following entry of a BASIC language statement into the

calculator, for executing that BASIC language statement, said processing means being further responsive to actuation of said store control key, following entry of a BASIC language statement into the calculator, for storing that BASIC language statement as part of a program in said memory means; and output means, coupled to said memory means, for providing an output indication of the result of execution of a BASIC language statement.

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In a calculator as set forth in the last preceding paragraph preferably said processing means includes a read-only memory storing a plurality of routines and subroutines to be selectively performed by the calculator in executing and storing one or more BASIC language statements; said processing means is responsive to actuation of said execute control key, following entry of a BASIC language statement into the calculator, for selectively performing one or more of the routines and subroutines stored in said read-only memory to execute that BASIC language statement; and said processing means is responsive to actuation of said store control key, following entry of a BASIC language statement into the calculator, for selectively performing one or more of the routines and subroutines stored in said read-only memory to store that BASIC language statement in said memory means.

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In a calculator as set forth in the last preceding paragraph or the last preceding paragraph but one preferably said keyboard input means includes a space key; and said processing means is responsive to actuation of said space key during entry of a BASIC language statement into the calculator for introducing a blank character at selected locations within that BASIC language statement.

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In a calculator as set forth in any one of the last three immediately preceding paragraphs said output means may comprise printing means, coupled to said keyboard input means and memory means, for printing lines of one or more alphameric characters each; said keyboard input means including memory listing means for initiating the listing of any designated number of lines of one or more alphameric characters each then stored in said memory means; and said processing means also being coupled to said output printing means for causing said output printing means to selectively print out the designated lines of one or more alphameric characters each in response to actuation of said memory listing means.

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In a calculator as set forth in the last preceding paragraph but three said keyboard input means may also comprise a plurality of keys that may be associated with user-definable functions; said memory means can store a program of one or more lines of one or more alphameric characters each as aforesaid and user-definable functions associated with said plurality of keys; said keyboard input means including memory erase means for selectively initiating the erasure of said program and/or said user-definable functions stored in said memory means; and said processing means is capable of selectively erasing a portion or all of said program, any one or all of said user-definable functions, or all of said program and all of said user definable functions as specified by actuation of said memory erase means.

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In a calculator as set forth in any one of the last five immediately preceding paragraphs every stored line may be associated with a separate line number; said keyboard input means may include a halt execution key for designating the line number associated with a line at which execution is to be halted; and said calculator further comprises a program counter, coupled to said processing means, for storing the line number associated with the line currently being executed; temporary storage means, coupled to said keyboard input means and memory means, for storing the line number associated with the line at which execution is to be halted; and said processing means includes logic means, coupled to said keyboard input means, program counter, and temporary storage means, and capable of storing the line number associated with the line at which execution is to be halted in said temporary storage means in response to actuation of said halt execution key, followed by actuation of one or more alphameric keys designating that line number, prior to execution of the lines stored in said memory means and also capable of subsequently halting the execution of those lines in response to the occurrence of a condition of equality between the contents of said program counter and said temporary storage means.

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In a calculator as set forth in the last preceding paragraph preferably said keyboard input means includes a first program control key; and said logic means is responsive to actuation of said first program control key, followed by actuation of one or more numeric keys designating the line number of a starting line of the

program stored in said memory means, for initiating execution of the program stored in said memory means, at that starting line.

5 In a calculator as set forth in the last preceding paragraph preferably said
keyboard input means includes a second program control key; said memory means
can store variables employed in the program stored in said memory means; said
logic means is responsive to actuation of said first program control key for setting
all of the variables of the program stored in said memory means to an initial state
prior to initiating execution of the program; and said logic means is further
10 responsive to actuation of said second program control key, followed by actuation
of one or more numeric keys designating the line number of a line in the program
stored in said memory means, for initiating execution of the program at that line
number without altering the variables stored in said memory means. 10

15 In a calculator as set forth in the last preceding paragraph but seven said
keyboard input means may include an initialize key; said memory means, coupled
to said keyboard input means, being capable of storing a program of one or more
lines of one or more alphameric characters each entered into said calculator and
of storing variables associated with that program; and said processing means
including logic means, coupled to said keyboard input means and memory means,
for setting all of the variables of the program stored in said memory means to an
20 initial state in response to actuation of said initialize key. 20

25 In a calculator as set forth in the last preceding paragraph preferably said
logic means is responsive to entry of an array definition command by actuation of
said keyboard input means to store said array definition command in said memory
means; and said logic means is responsive to said array definition command, when
encountered during a program execution mode of said calculator, for dedicating a
portion of said memory means as storage for the previously defined array. 25

30 In a calculator as set forth in the last preceding paragraph preferably said
logic means is responsive to actuation of said initialize key for executing an array
definition command previously stored in said memory means. 30

35 In a calculator as set forth in the last preceding paragraph but ten every stored
statement may be associated with a different number; said calculator further
comprising magnetic reading and recording means, coupled to said memory
means, for transferring lines of one or more alphameric characters between said
memory means and a magnetic record member, said keyboard input means being
operable for entering control commands into the calculator to control the
operation of said magnetic reading and recording means; and said processing
means includes logic means, coupled to said keyboard input means, memory
means, and magnetic reading and recording means, said logic means being
40 responsive to one of said control commands for securing any portion of said
program designated by a beginning line number and an ending line number, said
logic means thereafter being responsive to another of said control commands for
inhibiting transfer of the secured portion of said program from said memory means
to a magnetic record member. 40

45 In a calculator as set forth in the last preceding paragraph but eleven said
keyboard input means may include a second plurality of keys each of which may
be associated with a function of one argument, and said processing means
including logic means, coupled to said keyboard input means and memory means,
for associating a selected function with a selected one of said second plurality of
keys in response to sequential actuation of selected ones of the first and said
50 second pluralities of keys designating the selected function and the selected one
of said second plurality of keys and for storing the selected function as part of the
program stored in said memory means in response to actuation of said store
control key. 50

55 In a calculator as set forth in the last preceding paragraph preferably said
logic means is responsive to actuation of said execute control key, following
actuation of a selected one of said second plurality of keys with which a selected
function has previously been associated, for initiating execution of that selected
function by said processing means. 55

60 In an electronic calculator as set forth in the last preceding paragraph but
thirteen said keyboard input means may comprise a plurality of user-definable
keys each of which may be associated with one or more lines of BASIC language
program statements; said memory means being capable of storing lines of BASIC
language program statements associated with selected ones of said plurality of
definable keys; and said processing means including logic means, coupled to said
65 keyboard input means and memory means, for initiating execution of the BASIC 65

language program statements associated with a selected one of said definable keys in response to actuation thereof.

In an electronic calculator as set forth in the last preceding paragraph but fourteen said processing means may be capable of defining a square matrix in response to a matrix command entered into the calculator from said keyboard input means, for thereafter storing the matrix elements in said memory means as designated from said keyboard input means, and for thereafter evaluating the determinant of the previously defined square matrix in response to a determinant command entered into the calculator from said keyboard input means.

In an electronic calculator as set forth in the preceding paragraph but fifteen preferably said processing means includes a read-only memory in which routines and subroutines for defining the square matrix, storing the matrix elements, and evaluating the determinant of the defined square matrix, are stored.

An electronic calculator as set forth in the last preceding paragraph but sixteen may further comprise a print control key for designating a print-all mode of calculator operation, said processing means including logic means, coupled to said keyboard input means, memory means, and display means, for initiating the display of lines of one or more alphameric characters entered into the calculator, alphameric error messages generated during execution of lines of one or more alphameric characters by said processing means, and executed display commands; and printing means for printing lines of one or more alphameric characters, said logic means being responsive to actuation of said print control key for initiating the printing of lines of one or more alphameric characters entered into the calculator, error messages generated during execution of lines of one or more alphameric characters by said processing means, and executed display commands.

In an electronic calculator as set forth in the last preceding paragraph but seventeen each of said alphameric keys may also be representative, either alone or in combination with others of said alphameric keys, of an ASCII character; and said calculator may further comprise buffer storage means, coupled to said keyboard input means and to said memory means, for storing a line of alphameric information entered into the calculator; said memory means being also coupled to said buffer storage means for storing a program of one or more lines of alphameric information entered into the calculator; and said processing means being also coupled to said buffer storage means for executing the line of alphameric information then stored in said buffer storage means or a program of one or more lines of alphameric information then stored in said memory means; and said processing means including logic means coupled to said keyboard input means and responsive to actuation of selected ones of said plurality of alphameric keys, singly or in combination, for generating binary codes representative of every ASCII character and for storing those binary codes in said buffer storage means.

In an electronic calculator as set forth in the last preceding paragraph preferably said keyboard input means includes a terminal transmit key; said calculator includes a modem for transmitting and receiving alphameric information over telephone lines; and said logic means is responsive to actuation of said terminal transmit key for transmitting through said modem the ASCII codes represented by the binary codes then stored in said buffer storage means.

An electronic calculator as set forth in the last preceding paragraph but nineteen may further comprise: input/output interface means, including a plurality of input/output channels, for coupling selected peripheral input/output units to the calculator; and said processing means may include logic means coupled to said keyboard input means, memory means, and input/output interface means, said logic means being responsive to execution of a binary output statement, including a base ten number and entered from said keyboard input means or stored in said memory means, for converting said base ten number to a corresponding twelve-bit binary code and for transmitting said twelve-bit binary code to a selected one of said input/output channels.

An electronic calculator as set forth in the last preceding paragraph but twenty may further comprise: input/output interface means, including a plurality of input/output channels, for coupling selected peripheral input/output units to the calculator; and said processing means may include logic means coupled to said keyboard input means, memory means, and input/output interface means, said logic means being responsive to execution of a binary read statement, entered from said keyboard input means or stored in said memory means, for reading an eight-bit word on a selected one of said input/output channels, for converting said

eight-bit word to a base ten number, and for associating said base ten number with a designated variable.

5 An electronic calculator as set forth in the last preceding paragraph but twenty-one may further comprise: input/output interface means, including a plurality of input/output channels, for coupling selected peripheral input/output units to the calculator; and said processing means may include logic means 5 coupled to said keyboard input means, memory means, and input/output interface means, said logic means being responsive to execution of a status statement, entered from said keyboard input means or stored in said memory means, for 10 interrogating a selected input/output channel to obtain an indication of the operating state of a selected peripheral input/output unit associated therewith. 10

In an electronic calculator as set forth in the last preceding paragraph preferably said logic means is operable for generating a number indicative of the operating state of the interrogated peripheral input/output unit.

15 In an electronic calculator as set forth in the last preceding paragraph but twenty-three said processing means may include logic means coupled to said keyboard input means and memory means, said logic means being responsive to execution of a rotate statement, entered from said keyboard input means or stored in said memory means, for rotating a specified number of the individual bits of a 20 designated sixteen-bit integer word entered into the calculator or stored in said memory means. 20

In an electronic calculator as set forth in the last preceding paragraph preferably said logic means is responsive to execution of an AND statement for performing, according to the rules of Boolean algebra, the logical AND operation 25 on the corresponding bits of two designated sixteen-bit integer words entered into the calculator or stored in said memory means and for associating the resulting sixteen-bit word with a specified variable. 25

In an electronic calculator as set forth in the last preceding paragraph but one preferably said logic means is responsive to execution of an OR statement for performing, according to the rules of Boolean algebra, the logical OR operation 30 on the corresponding bits of two designated sixteen-bit integer words entered into the calculator or stored in said memory means and for associating the resulting sixteen-bit word with a specified variable. 30

In an electronic calculator as set forth in the last preceding paragraph but 35 twenty-six said keyboard input means may employ ASCII coding; and said calculator may further comprise input/output interface means, including a plurality of input/output channels, for coupling selected peripheral input/output units to the calculator; and said processing means includes logic means coupled to 40 said keyboard input means, memory means, and input/output interface means, said logic means being responsive to execution of an enter statement, entered from said keyboard input means or stored in said memory means, for receiving information from a selected peripheral input/output unit and for converting the 45 received information to ASCII code when it is received from a peripheral input/output unit employing a non-ASCII code, said logic means being further responsive to execution of an output statement, entered from said keyboard input 45 means or stored in said memory means, for transmitting information from the calculator to a selected peripheral input/output unit and for converting such information from ASCII code to any non-ASCII code employed by the selected peripheral input/output unit. 45

50 In the complete specification of our copending U.K. patent application No. 3345/76 Serial No. 1,444,142, there is disclosed electronic data processing apparatus comprising: 50

55 keyboard input means for entering lines of one or more alphameric characters each into said electronic data processing apparatus; first memory means for storing lines of one or more alphameric characters 55 each;

60 second memory means, coupled to said keyboard input means and first memory means, adapted to store a single line of one or more alphameric characters entered into said electronic data processing apparatus from said keyboard input means or recalled from said first memory means; and 60

display means, coupled to said second memory means, adapted to visually display the single line of one or more alphameric characters stored in said second memory means;

said display means including means for visually displaying a cursor for

designating any character position of the displayed line of one or more alphameric characters;

said keyboard input means including cursor control means for controlling the position of said cursor; and

5 said electronic data processing apparatus including logic means, coupled to said keyboard input means, second memory means, and display means, for positioning said cursor to designate any character position of the displayed line of one or more alphameric characters in response to actuation of said cursor control means. 5

10 In the complete specification of our copending U.K. patent application No. 3346/76 (Serial No. 1,444,143), there is disclosed electronic data processing apparatus comprising: 10

15 keyboard input means, including a plurality of numeric keys, for entering lines of one or more alphameric characters each into said electronic data processing apparatus; 15

first memory means for storing lines of one or more alphameric characters each;

20 second memory means, coupled to said keyboard input means and first memory means, for storing a line of one or more alphameric characters entered into said electronic data processing apparatus from said keyboard input means or recalled from said first memory means; and 20

display means, coupled to said second memory means, for visually displaying the contents thereof;

25 said keyboard input means including a memory recall control key for recalling a designated line of one or more alphameric characters from said first memory means to said second memory means; 25

each line of one or more alphameric characters stored in said first memory means being associated with a separate line number; and

30 said electronic data processing apparatus including logic means, coupled to said keyboard input means and first and second memory means, for transferring a line of one or more alphameric characters from said first memory means to said second memory means in response to sequential actuation of said memory recall control key and one or more of said numeric keys designating the line number associated with the line of one or more alphameric characters to be transferred. 30

35 In the complete specification of our copending U.K. patent application No. 3347/76 (Serial No. 1,444,144), there is disclosed electronic data processing apparatus comprising: 35

40 keyboard input means, including a plurality of alphameric keys, for entering lines of one or more alphameric characters each into said electronic data processing apparatus; 40

memory means for storing lines of one or more alphameric characters each, every stored lines of one or more alphameric characters being associated with a separate line number;

45 buffer storage means, coupled to said keyboard input means and memory means, for storing a line number and for storing a line of one or more alphameric characters entered into said electronic data processing apparatus; and 45

display means, coupled to said buffer storage means, for visually displaying the contents thereof;

50 said keyboard input means including a control key for designating an automatic line numbering mode; and 50

55 said electronic data processing apparatus further including a line number counter for storing a current line number, temporary storage means for storing a line number increment and logic means coupled to said keyboard input means and buffer storage means, said logic means being responsive to actuation of said control key, followed by actuation of one or more alphameric keys designating 55

both a starting line number and a line number increment, for storing the starting line number in both said buffer storage means and said line number counter and for storing the line number increment in said temporary storage means, said logic means being further responsive to completion of each entry of a line of one or

60 more alphameric characters into the electronic data processing apparatus for combining the contents of said line number counter and said temporary storage means and for storing the result in both said line number counter and said buffer storage means. 60

65 In the complete specification of our copending application No. 3348/76 (Serial No. 1,444,145), there is disclosed electronic data processing apparatus comprising: 65

keyboard input means for entering one or more lines of one or more alphameric characters each into said electronic data processing apparatus;

keyboard buffer means, coupled to said keyboard input means, for storing a line of one or more alphameric characters entered into said electronic data processing apparatus; and

read-write memory means, coupled to said keyboard input means and keyboard buffer means, for storing one or more lines of more than three alphameric characters each entered into said electronic data processing apparatus;

said keyboard input means including a plurality of keys, each representative of a single alphabetic or numeric character, for entering a representation of every alphabetic character of a selected alphabet and every numeric character from zero to nine into said electronic data processing apparatus;

said electronic data processing apparatus including read-only memory means storing routines and subroutines for recognizing particular strings of alphameric characters entered into said electronic data processing apparatus as being commands; and

said electronic data processing apparatus including processing means, coupled to said keyboard input means, read-write memory means, and read-only memory means, for selectively performing the routines and subroutines stored in said read-only memory means and for executing the commands recognized thereby.

In the complete specification of our copending U.K. patent application No. 03349/76 (Serial No. 1,444,146), there is disclosed an electronic desk-top calculator comprising:

keyboard input means with a plurality of alphameric keys for entering BASIC language commands into the calculator and with an execute key for initiating execution of BASIC language command entered into the calculator;

storage means, coupled to said keyboard input means, for storing BASIC language commands entered into the calculator; and

processing means, coupled to said keyboard input means and storage means, for immediately executing a BASIC language command in response to entry of that BASIC language command into the calculator followed by actuation of said execute key.

In the complete specification of our copending application No. 3350/76 (Serial No. 1,444,147), there is disclosed electronic data processing apparatus comprising: keyboard input means for entering alphameric information into the apparatus; X—Y plotter means including a pen for graphically plotting selected alphameric information; memory means, coupled to said keyboard input means, for storing specified X and Y offset values; and processing means coupled to said keyboard input means, X—Y plotter means, and memory means, said processing means being responsive to an offset command entered into the apparatus for storing specified X and Y offset values into said memory means, said processing means being further responsive to subsequent plot commands, including specified X and Y coordinates, for summing each specified set of X and Y coordinates with the X and Y offset values stored in said memory means and for enabling plotting of the coordinates resulting from such summation.

In the complete specification of our copending application No. 3351/76 (Serial No. 1,444,148) there is disclosed electronic data processing apparatus comprising: keyboard input means with a plurality of keys for entering alphameric information into the data processing apparatus;

a modem for transmitting and receiving alphameric information over telephone lines; and

logic means coupled to said keyboard input means and modem, said logic means being responsive to entry of a terminal control command for selecting one or a plurality of baud rates at which alphameric information is to be transmitted from or received by the data processing apparatus.

In the complete specification of our copending application No. 3352/76 (Serial No. 1,444,149) there is disclosed an electronic calculator comprising:

keyboard input means for entering statements of one or more alphameric characters each into the calculator;

memory means, coupled to said keyboard input means, for storing statements entered into the calculator;

processing means, coupled to said keyboard input means and said memory means, for executing statements entered into the calculator or stored in said memory means;

magnetic tape reading and recording means for reading information from and recording information onto an external tape; and said processing means further including

5 logic means coupled to said keyboard input means, memory means, and magnetic tape reading and recording means, said logic means being responsive to execution of a mark statement, entered from said keyboard input means or stored in said memory means, for electrically partitioning the external magnetic tape into one or more files prior to statements of one or more alphanumeric characters being transferred to the external magnetic tape. 5

10 The illustrated preferred embodiment of this invention is an electronic calculator employing a keyboard input unit, a magnetic tape cassette reading and recording unit, a solid state output display unit, an optional external output printer unit, an input-output control unit, a memory unit, and a central processing unit to provide an adaptable programmable calculator having manual operating, automatic operating, program entering, magnetic tape reading magnetic tape recording, and alphanumeric display and print modes. The keyboard input unit includes a group of data keys for entering numeric data into the calculator, a group of control keys for controlling the various modes and operations of the calculator and the format of the output display, a group of alphanumeric keys arranged as a typewriter keyboard for entering statements, and group of user-definable keys. All of the data and alphanumeric keys and some of the control keys may also be employed for programming the calculator. 10

15 The magnetic tape cassette reading and recording unit includes a reading and recording head, a drive mechanism for driving a magnetic tape past the reading and recording head, and reading and recording drive circuits coupled to the reading and recording head for bidirectionally transferring information between the magnetic tape and the calculator as determined by keyboard commands or commands which are part of a stored program. 15

20 The input-output control unit includes a sixteen-bit universal shift register serving as an input-output register into which information may be transferred serially from the central processing unit or in parallel from the keyboard input and magnetic tape cassette reading and recording units and from which information may be transferred serially to the central processing unit or in parallel to the solid state output display, magnetic tape cassette reading and recording, and output printer units. The input-output control unit preferably also includes control logic responsive to the central processing unit for controlling the transfer of information between these units. The input-output control unit may also be employed to perform the same functions between the central processing unit and peripheral units including, for example, an external printing unit, a digitizer, a marked card reader, an X—Y plotter, an external magnetic tape unit, a disc, a typewriter, and a modem. A plurality of peripheral units may be connected at the same time to the input-output control unit by simply plugging interface modules associated with the selected peripheral units into receptacles provided therefor in a rear panel of the calculator housing. 20

25 The memory unit includes a modular random-access read-write memory having a dedicated system area and a separate user area for storing program statements and/or data. The user portion of the read-write memory may be expanded without increasing the overall dimensions of the calculator by the addition of a program storage module. Additional read-write memory made available to the user is automatically accommodated by the calculator, and the user is automatically informed when the storage capacity of the read-write memory has been exceeded. 25

30 The memory unit also includes a modular read-only memory in which routines and subroutines of assembly language instructions for performing the various functions of the calculator are stored. These routines and subroutines of the read-only memory may be expanded and adapted by the user to perform additional functions oriented toward the specific needs of the user. This is accomplished by simply plugging additional read-only memory modules into receptacles provided therefore in a side panel of the calculator housing. Added read-only memory modules are automatically accommodated by the calculator and are accessed by the calculator through a series of mnemonic tables. These tables contain mnemonics which are additions to the calculator's programming language. 30

35 Plug-in read-only memory modules include, for example, a matrix module, a string variables module, a plotter module, an extended input-output module, and a 35

terminal module. The matrix module makes available to the user standard BASIC language matrix functions plus an additional function which returns the determinant of a previously defined square matrix. The string variables module makes available to the user standard BASIC language string variables operations. The plotter module enables the user to conveniently plot and label on an external X—Y plotter. The extended input-output module allows the calculator to be used with a wide variety of peripheral input-output units. The terminal module facilitates interfacing the calculator with a modem for communicating, for example, with remotely located time-sharing computer systems. It further allows free text editing and storage.

The memory unit further includes a pair of recirculating sixteen-bit serial shift registers. One of these registers serves as a memory address register for serially receiving information from an arithmetic-logic unit included in the central processing unit, for parallel addressing any memory location designated by the received information back to the arithmetic-logic unit. The other of these registers serves as a memory access register for serially receiving information from the arithmetic-logic unit, for writing information in parallel into any addressed memory location, for reading information in parallel from any addressed memory location, and for serially transferring information to the arithmetic-logic unit. It also serves as a four-bit parallel shift register for transferring four bits of binary-coded-decimal information in parallel to the arithmetic-logic unit.

The central processing unit includes four recirculating sixteen-bit serial shift registers, a four-bit serial shift register, the arithmetic-logic unit, a programmable clock, and a microprocessor. Two of these sixteen-bit serial shift registers serve as accumulator registers for serially receiving information from and serially transferring information to the arithmetic-logic unit. The accumulator register employed is designated by a control flip-flop. One of the accumulator registers also serves as a four-bit parallel shift register for receiving four bits of binary-coded-decimal information in parallel from and transferring four bits of such information in parallel to the arithmetic-logic unit. The two remaining sixteen-bit serial shift registers serve as a program counter register and a qualifier register, respectively. They are also employed for serially receiving information from and serially transferring information to the arithmetic-logic unit. The four-bit serial shift register serves as an extend register for serially receiving information from either the memory access register or the arithmetic-logic unit and for serially transferring information to the arithmetic-logic unit.

The arithmetic-logic unit is employed for performing one-bit serial binary arithmetic, four-bit parallel binary-coded-decimal arithmetic, and logic operations. It may also be controlled by the microprocessor to perform bidirectional direct and indirect arithmetic between any of a plurality of the working registers and any of the registers of the read-write memory.

The programmable clock is employed to supply a variable number of shift clock pulses to the arithmetic-logic unit and to the serial shift registers of the input-output, memory, and central processing units. It is also employed to supply clock control signals to the input-output control logic and to the microprocessor.

The microprocessor includes a read-only memory in which a plurality of microinstructions and codes are stored. These microinstructions and codes are employed to perform the basic instructions of the calculator. They include a plurality of coded and non-coded microinstructions for transferring control to the input-output control logic, for controlling the addressing and accessing of the memory unit, and for controlling the operation of the two accumulator registers, the program counter register, the extend register and the arithmetic-logic unit. They also include a plurality of clock codes for controlling the operation of the programmable clock, a plurality of qualifier selection codes for selecting qualifiers and serving as primary address codes for addressing the read-only memory of the microprocessor, and a plurality of secondary address codes for addressing the read-only memory of the microprocessor. In response to a control signal from a power supply provided for the calculator, control signals for the programmable clock, and qualifier control signals from the central processing and input-output control units, the microprocessor issues the microinstructions and codes stored in the read-only memory of the microprocessor as required to process either binary or binary-coded-decimal information entered into or stored in the calculator.

In the keyboard mode, the calculator is controlled by keycodes sequentially entered into the calculator from the keyboard input unit by the user. The solid state output display unit displays either the alphanumeric representation of the

keys as they are depressed or a numeric representation of output data or alphanumeric user instructions or program results. An external output printer unit may be controlled by the user to selectively print a numeric representation of any numeric data entered into the calculator from the keyboard input unit, a numeric representation of any result calculated by the calculator, or a program listing on a line-by-line basis of the statements entered.

When the calculator is in the keyboard mode, it may also be operated in a print-all printing mode. The output printer unit then prints out each program line as it is entered by the user.

In the program running mode, the calculator is controlled by automatically obtaining an internal representation of the program statements stored in the user storage section of the read-write memory. During automatic operation of the calculator, data may be obtained from the memory unit as designated by the program, from the keyboard input unit while the operation of the calculator is stopped for data either by the program or by the user, or from the magnetic tape cassette unit as designated by the program.

When the calculator is in the program running mode, the user may also selectively employ a trace mode to check the execution of the program line-by-line in order to determine whether the program, as entered into the calculator, does in fact carry out the desired sequence of statements.

In the program entering mode, statements are sequentially entered by the user into the calculator from the keyboard input unit and are translated into an internal stored format which consists of a series of operation codes and operand names and are thereafter stored as statements of a program in the user storage section of the read-write memory.

The magnetic tape cassette reading and recording unit may be employed by the user to separately load either data, BASIC language programs, assembly language programs, or sets of user-definable key definitions into the calculator from an external magnetic tape cassette.

The magnetic tape cassette reading and recording unit may also be employed by the user to separately record either data, BASIC language programs, or sets or user-definable key definitions stored in the user section of the read-write memory onto an external magnetic tape cassette. Programs, or portions thereof, may be coded by the user as being secure when they are recorded onto an external magnetic tape cassette. The calculator detects such programs when they are reloaded into the calculator and prevents the user from re-recording them or obtaining any listing or other indication of the individual program steps contained in the secured portions of such programs.

There now follows a detailed description which is to be read with reference to the accompanying drawings of a calculator according to the present invention; it is to be clearly understood that this calculator has been selected for description to illustrate the present invention by way of example and not by way of limitation.

In the drawings:—

Figure 1 is a front perspective view of an adaptable programmable calculator according to the invention;

Figure 2 is a rear perspective view of the adaptable programmable calculator of Figure 1;

Figures 3A—B are a simplified block diagram of the adaptable programmable calculator of Figures 1 and 2;

Figures 4A—F are a memory map of the memory unit employed in the adaptable programmable calculator of Figures 1 to 3;

Figure 4' is a diagram showing the arrangement of Figures 4A—F;

Figures 5A—B are a detailed memory map of the system read-write section of memory as shown in Figure 4A;

Figure 5' is a diagram showing the arrangement of Figures 5A—B.

Figure 6 is a detailed memory map of the user read/write section of memory as shown in Figure 4F.

Figures 7A—C are a simplified operational logic flow chart illustrating the operation of the microprocessor employed in the central processing unit of Figures 3A—B.

Figure 7' is a diagram showing the arrangement of Figures 7A—C.

Figure 8 is a plan view of the keyboard input unit employed in the adaptable programmable calculator of Figures 1—3B.

Figure 9 is an overall firmware block diagram for the adaptable programmable calculator.

Figures 10A—C are flow charts of floating point add and subtract routines selectable by the execution monitor of Figure 9.

Figure 11 is a flow chart of a floating point multiply routine selectable by the execution monitor of Figure 9.

5 Figures 12A—B are a flow chart of a floating point divide routine selectable by the execution monitor of Figure 9. 5

Figures 13A—C are a flow chart of a floating point square root routine selectable by the execution monitor of Figure 9.

10 Figure 14 is a flow chart of a store routine selectable by the execution monitor of Figure 9. 10

Figure 15 is a flow chart of a rounding routine employed in connection with several of the routines selectable by the execution monitor of Figure 9.

Figures 16A—B are a flow chart of a tangent X routine selectable by the execution monitor of Figure 9.

15 Figures 17A—B are a flow chart of an arctangent X routine selectable by the execution monitor of Figure 9. 15

Figures 18A—B are a flow chart of an e^x routine selectable by the execution monitor of Figure 9.

20 Figure 19 is a flow chart of a natural logarithm X routine selectable by the execution monitor of Figure 9. 20

Figure 20 is a flow chart of a subroutine employed by the tangent X and e^x routines of Figures 16A—B and 18A—B, respectively.

Figures 21A—B are a flow chart of a subroutine employed by the tangent X and arctangent X routines of Figures 16A—B and 17A—B, respectively.

25 Figures 22A—B are a flow chart of a subroutine employed by the e^x and natural logarithm X routines of Figures 18A—B and 19, respectively. 25

Figure 23 is a flow chart of a subroutine employed by the arctangent X and natural logarithm X routines of Figures 18A—B and 19, respectively.

30 Figure 24 is a flow chart of sine and cosine routines selectable by the execution monitor of Figure 9. 30

Figure 25 is a flow chart of an X^Y power routine selectable by the execution monitor of Figure 9.

Figure 26 is a flow chart of a logarithm to the base ten routine selectable by the execution monitor of Figure 9.

35 Figure 27 is a block diagram of the microprocessor of Figures 3A—B. 35

Figures 28A—D are a detailed schematic diagram of the microprocessor of Figures 3A—B and 27.

Figure 28' is a diagram showing the arrangement of Figures 28A—D.

40 Figures 29A—J are detailed flow charts illustrating the operation of the microprocessor of Figures 3A—B, 27, and 28A—D. 40

Figures 29' and 29'' are diagrams showing the arrangement of Figures 29A—H.

Figure 30 is a block diagram of the programmable clock of Figures 3A—B.

45 Figures 31A—C are a detailed schematic diagram of the programmable clock of Figures 3A—B and 30 and of a portion of the input-output control unit of Figures 3A—B. 45

Figure 31' is a diagram showing the arrangement of Figures 31A—C.

Figure 32 is a waveform diagram illustrating the operation of the programmable clock of Figures 3A—B, 30, and 31A—C.

50 Figures 33A—D are a detailed schematic diagram of the shift register and arithmetic logic units of Figures 3A—B. 50

Figure 33' is a diagram showing the arrangement of Figures 33A—D.

Figure 34 is a block diagram of the arithmetic logic unit of Figures 3A—B.

Figure 35 is a block diagram of the memory unit of Figures 3A—B.

55 Figures 36A—B are a schematic diagram of the read-write memory of Figures 3A—B, 4A—F, and 35. 55

Figure 36' is a diagram showing the arrangement of Figures 36A—B.

Figures 37A—B are a schematic diagram of the optional add-on read-write memory of Figures 3A—B, 4A—F, and 35.

60 Figure 37' is a diagram showing the arrangement of Figures 37A—B. 60

Figure 38 is a schematic diagram of the basic read-only memory of Figures 3A—B, 4A—F, and 35.

65 Figure 39 is a schematic diagram of the optional add-on read-only memory modules of Figure 35 that may be plugged into the calculator to increase the number of functions available to the user. 65

	Figure 66' is a diagram showing the arrangement of Figures 66A—B.	
	Figures 67A—B are a detailed schematic diagram of the read-write block of Figure 64.	
5	Figure 67' is a diagram showing the arrangement of Figures 67A—B.	
	Figures 68A—B are a detailed schematic diagram of the motor control block of Figure 64.	5
	Figure 68' is a diagram showing the arrangement of Figures 68A—B.	
	Figure 69 is a detailed schematic diagram of the interconnect block of Figure 64.	
10	Figure 70 is a detailed schematic diagram of the head driver and preamp blocks of Figure 64.	10
	Figure 71 is a block diagram illustrating how the magnetic tape cassette reading and recording unit of Figures 64—70 interacts with the calculator of Figures 1—3B.	
15	Figures 72A—F are a detailed schematic diagram of the output display unit employed in the adaptable programmable calculator of Figures 1—3B.	15
	Figure 72' is a diagram showing the arrangement of Figures 72A—F.	
	Figures 73A—B are a detailed schematic diagram of the control logic circuit associated with the output display unit of Figures 72A—F.	
20	Figure 73' is a diagram showing the arrangement of Figures 73A—B.	20
	Figure 74 is a block diagram of the power supply system employed in the adaptable programmable calculator of Figures 1—3B.	
	Figures 75A—B are a detailed schematic diagram of the power supply system of Figure 74.	
25	Figure 75' is a diagram showing the arrangement of Figures 75A—B.	25
	Figures 76A—B are a block diagram of an interface module that may be employed to interface a typewriter to the adaptable programmable calculator of Figures 1—3B.	
	Figure 76' is a diagram showing the arrangement of Figures 76A—B.	
30	Figures 77A—C are a flow chart of an input-output routine performed when a typewriter is employed with the programmable calculator of Figures 1—3B.	30
	Figure 77' is a diagram showing the arrangement of Figures 77A—C.	
	Figures 78A—D are a detailed schematic diagram of the control logic block of Figures 76A—B.	
35	Figure 78' is a diagram showing the arrangement of Figures 78A—D.	35
	Figures 79A—B are a detailed schematic diagram of the power gates of Figures 76A—B.	
	Figure 79' is a diagram showing the arrangement of Figures 79A—B.	
40	Figures 80A—B are a simplified logic diagram showing state qualifiers and instructions relating to the flow chart of Figures 77A—C.	40
	Figure 81 is a detailed schematic diagram of the ROM, data latch, and compare circuitry of Figures 76A—B.	
	Figure 82 is a detailed schematic diagram of a power supply that may be employed to power the typewriter interface circuitry of Figures 78A—D, 79A—B, and 81.	
45	Figure 83 is a flow chart of the turn-on routine which is a portion of the system monitor of Figure 4B.	45
	Figures 84A—D are a flow chart of a routine comprising another portion of the system monitor of Figure 4B.	
50	Figure 85 is a flow chart of the system table scan routine of Figure 4D.	50
	Figure 86 is a flow chart of a subroutine called by the routine of Figure 85.	
	Figure 87 is a flow chart of the table search routine of Figure 4A.	
	Figures 88A—G are a flow chart of the keyboard input routine and special keyboard functions routines of Figure 4A.	
55	Figures 89A—B are flow charts of subroutines called by the routines of Figures 88A—G.	55
	Figure 90 is a flow chart of the clear subroutine called by various ones of the routines of Figures 4A—F.	
	Figure 91 is a flow chart of a subroutine called by the routine of Figure 88F.	
60	Figure 92 is a flow chart of a subroutine called by the keyboard input routine of Figures 4A and 88A—G.	60
	Figure 93 is a flow chart of a keyboard driver subroutine called by the subroutine of Figure 92.	
	Figures 94A—F are flow charts of some of the general system subroutines of Figure 4A.	
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	Figure 95 is a flow chart of the error routine of Figure 4B.	
	Figures 96A—D are flow charts of the program memory manager routines of Figure 4B.	
5	Figure 97 is a flow chart of another of the general system subroutines of Figure 4A which is also called by the routines of Figures 96A—D.	5
	Figure 98 is a flow chart of another of the general system subroutines of Figure 4A.	
	Figures 99A—F are flow charts of the user-definable key routines of Figure 4A.	
10	Figures 100A—D are flow charts of the execution monitor and keyboard execution control blocks of Figure 4C.	10
	Figure 101 is a flow chart of the load execution routine of Figure 4D.	
	Figure 102 is a flow chart of the store execution routine of Figure 4D.	
	Figure 103 is a flow chart of the merge execution routine of Figure 4D.	
15	Figure 104 is a flow chart of the link execution routine of Figure 4D.	15
	Figure 105 is a flow chart of the find execution routine of Figure 4D.	
	Figures 106A—D are flow charts of subroutines called by the execution routines of Figures 101—104.	
	Figure 107 is a flow chart of the load data execution routine of Figure 4D.	
20	Figure 108 is a flow chart of the store data execution routine of Figure 4D.	20
	Figure 109 is a flow chart of a subroutine called by the routines of Figures 107 and 108.	
	Figure 110 is a flow chart of the load key execution routine of Figure 4D.	
	Figure 111 is a flow chart of the store key execution routine of Figure 4D.	
25	Figure 112 is a flow chart of the load bin execution routine of Figure 4D.	25
	Figure 113 is a flow chart of the mark execution routine of Figure 4D.	
	Figure 114 is a flow chart of a subroutine called by the routine of Figure 113.	
	Figure 115A is a flow chart of the list execution routine of Figure 4D.	
30	Figure 115B is a flow chart of a subroutine called by the routine of Figure 115A.	30
	Figure 116 is a flow chart of the secure routine of Figure 4D.	
	Figures 117A—B are a flow chart of the interrupt routine of Figure 4D.	
35	Figures 118A—B are a flow chart of a routine for performing an OFFSET command selectable when the plotter plug-in read-only memory module is employed with the calculator.	35
	Figure 119 is a flow chart of a routine for performing an IPLOT command selectable when the plotter plug-in read-only memory module is employed with the calculator.	
40	Figure 120 is a flow chart of a routine for performing a LABEL command selectable when the plotter plug-in read-only memory module is employed with the calculator.	40
	Figure 121 is a flow chart of a routine for performing a LETTER command selectable when the plotter plug-in read-only memory module is employed with the calculator.	
45	Figure 122 is a flow chart of a routine for performing a CPLOT command selectable when the plotter plug-in read-only memory module is employed with the calculator.	45
	Figure 123 is a flow chart of a subroutine employed by the routine of Figure 122.	
50	Figure 124 is a flow chart of a routine for performing XAXIS and YAXIS commands selectable when the plotter plug-in read-only memory module is employed with the calculator.	50
	Figures 125A—C are flow charts of subroutines called by the routine of Figure 124.	
55	Figures 126A—C are flow charts of subroutines called by the routines of Figures 118—124.	55
	Figure 127 is a flow chart of a primary entry routine employed when the terminal read-only memory module is plugged into the calculator.	
60	Figures 128A—W are a flow chart of a keyboard input and editing routine employed when the terminal read-only memory module is plugged into the calculator.	60
	Figures 129A—B are a flow chart of a modem interrupt service routine employed when the terminal read-only memory module is plugged into the calculator.	

Figure 130 is a flow chart of a secondary entry routine employed when the terminal read-only memory module is plugged into the calculator.

Figure 131 is a flow chart of an output statement routine employed when the extended input-output read-only memory module is plugged into the calculator.

Figures 132A—D are flow charts of subroutines called by the routine of Figure 131.

Figure 133 is a flow chart of a BIN command selectable when the extended input-output plug-in read-only memory module is employed with the calculator.

Figure 134 is a flow chart of a CHAR command selectable when the extended input-output plug-in read-only memory module is employed with the calculator.

Figure 135 is a flow chart of a STAT command selectable when the extended input-output plug-in read-only memory module is employed with the calculator.

Figure 136 is a flow chart of binary ROTATE, AND, and OR commands selectable when the extended input-output plug-in read-only memory module is employed with the calculator.

Description of the Preferred Embodiment GENERAL DESCRIPTION

Referring to Figures 1 and 2, there is shown an adaptable programmable calculator 10 including both a keyboard input unit 12 for entering information into and controlling the operation of the calculator and a magnetic tape cassette reading and recording unit 14 for recording information stored within the calculator onto one or more external tape cassettes 16 and for subsequently loading the information recorded on these and other similar magnetic tape cassettes back into the calculator. The calculator also includes a solid state output display unit 18 for displaying alphameric information stored within the calculator. All of these input and output units are mounted within a single calculator housing 24 adjacent to a curved front panel 26 thereof.

A plurality of peripheral input and output units including, for example, a line printer, a digitizer, a marked card reader, an X—Y plotter, a typewriter, a teletypewriter, an extended read-write memory unit, a magnetic disc reading and recording unit, and a modem for connecting the calculator via telephone lines to a remotely located computer, may be connected to the calculator at the same time by simply inserting interface modules 30 (Figure 3) associated with the selected peripheral units into any of four receptacles 32 provided therefor in a rear panel 34 of the calculator housing. As each interface module 30 is inserted into one of these receptacles, a spring-loaded door 38 at the entrance of the receptacle swings down allowing passage of the interface module. Once the interface module is fully inserted, a printed-circuit terminal board 40 contained within the interface module plugs into a mating edge connected mounted inside the calculator. If any of the selected peripheral units require AC line power, their power cords may be plugged into either one of two AC power outlets 42 provided therefor at the rear panel of the calculator housing 24.

Referring to the simplified block diagram shown in Figures 3A—B, it may be seen that the calculator also includes an input-output control unit 44 (hereinafter referred to as the I/O control unit) for controlling the transfer of information to and from the input and output units, a memory unit 46 for storing and manipulating information entered into the calculator and for storing routines and subroutines of basic instructions performed by the calculator, and a central processing unit 48 (hereinafter referred to as the CPU) for controlling the execution of the routines and subroutines of basic instructions stored in the memory unit as required to process information entered into or stored within the calculator. The calculator also includes a bus system comprising an \bar{S} -bus 50, a T-bus 52, and an \bar{R} -bus 54 for transferring information from the memory and I/O control units to the CPU, from the CPU to the memory and I/O control units, and between different portions of the CPU. It further comprises a power supply for supplying DC power to the calculator and peripheral units employed therewith and for issuing a control signal \overline{POP} when power is supplied to the calculator.

The I/O control unit 44 includes an input-output register 56 (hereinafter referred to as the I/O register), associated I/O gating control circuitry 58, and input-output control logic 60 (hereinafter referred to as the I/O control). I/O register 56 comprises a universal sixteen-bit shift register into which information may be transferred either bit-serially from the CPU 48 via T-bus 52 or in parallel from keyboard input unit 12, magnetic tape cassette reading and recording unit 14, and peripheral input units 28 such as the marked card reader via twelve input party

lines 62. Information may be transferred from I/O register 56 either bit-serially to CPU 48 via S-bus 50 or in parallel to magnetic tape cassette reading and recording unit 14, solid state output display unit 18, output printer unit 20, and peripheral output units 28 such as the X—Y plotter or the typewriter via sixteen output party lines 64.

I/O gating control circuitry 58 includes control circuits for controlling the transfer of information into and out of I/O register 56 in response to selected I/O qualifier control signals from CPU 48 and selected I/O control instructions from I/O control 60. It also includes an interrupt control circuit 65, a peripheral control circuit 66, a printer control circuit 68, and a display control circuit 69 for variously controlling the input and output units and issuing control signals QFG and EBT to I/O control 60 via two output lines 71 and 72. These last mentioned control circuits variously perform their control functions in response to control signal POP from the power supply, I/O qualifier control signals from CPU 48, I/O control instructions from I/O control 60, and control signals from keyboard input unit 12. Interrupt control circuit 65 initiates the transfer of information into I/O register 56 from keyboard input unit 12 or interrupting peripheral input units 28 such as the marked card reader and issues a qualifier control signal QNR to CPU 48 via output lines 73. Peripheral control circuit 66 enables interface modules 30 plugged into the calculator to respond to information from I/O register 56, control associated peripheral units 28, transfer information to and/or receive information from associated peripheral units 28, and in some cases initiate the transfer of information to I/O register 56 from the interface modules themselves. Printer control circuit 68 and display control circuit 69 enable output display unit 18, and output printer unit 20, respectively, to respond to information from I/O register 56.

When a basic I/O instruction obtained from memory unit 46 is to be executed, CPU 48 transfers control to I/O control 60 by issuing a pair of I/O microinstructions PTR and XTR thereto. In response to these I/O microinstructions from CPU 48, control signal POP from the power supply, control signals QFG and EBT from I/O gating control circuitry 58, and I/O qualifier and clock control signals from CPU 48, I/O control 60 selectively issues one or more I/O control instructions to gating control circuitry 58 as required to execute the basic I/O instructions designated by CPU 48 and issues control signals, TTX, XTR, QRD, and SCB to CPU 48 via output lines 74—77. The I/O qualifier control signals issued to I/O control 60 and gating control circuitry 58 by CPU 48 are derived from the basic I/O instruction to be executed. Those qualifier control signals issued to I/O control 60 designate the specific I/O control instructions to be issued by I/O control 60, while those issued to gating control circuitry 58 designate selected control circuits to be employed in executing the basic I/O instruction.

Memory unit 46 includes a modular random-access read-write memory 78 (hereinafter referred to as the RWM), a modular read-only memory 80 (hereinafter referred to as the ROM), a memory address register 82 (hereinafter referred to as the M-register), a memory access register 84 (hereinafter referred to as the T-register), and control circuitry 85 for these memories and registers. The RWM 78 and ROM 80 comprise MOS-type semiconductor memories. As shown in the memory map of Figures 4A—F the basic RWM 78 contains a dedicated system storage section of 256 sixteen-bit words extending from address 1400 to address 1777 and a separate user program and/or data storage section of 1792 sixteen-bit words extending from address 40400 to address 43777. All addresses on the memory map are represented in octal form.

An optional 2048 sixteen-bit words of RWM may be made available to the user at address 44000 to address 47777. This is accomplished by removing a top panel 90 of the calculator housing shown in Figure 1, and inserting an additional printed circuit board containing the optional memory. The additional RWM is automatically accommodated by the calculator.

As shown in the more detailed memory map of Figures 5A—B, the RWM dedicated system storage section includes 52 words (addresses 1400—1463) containing information in the form of mnemonic variables which is employed by the firmware routines shown in Figure 9. A more detailed description of these mnemonic variables is given on page 21 of the calculator basic system firmware listing located hereinafter in this specification. Addresses 1466—1477 and 1701—1737 are used as temporary storage by the various routines shown in Figure 9. Addresses 1500—1550 comprise a 41-word buffer used to contain the input characters during syntax analysis. Addresses 1551—1621 comprise a 41-word

buffer used by the single line display refresh routine of Figure 9. These 41 words along with 42 additional words (addresses 1622—1673) are used as a syntax buffer during syntax analysis. Four of these words (addresses 1622—1625) are used as temporary registers by several of the statement execution routines of Figure 9. 5

Eight words (addresses 1630—1637) are used as two temporary floating point number registers by the formula evaluation routines of Figure 9. Addresses 1640—1677 comprise 32 words which are used by the statement execution routines of Figure 9. Eight words (addresses 1744—1747 and 1754—1757) are employed as “AR1” and “AR2” four-word working registers for performing binary-coded-decimal arithmetic. An additional eight words (addresses 1740—1743 and 1750—1753) are employed as working data registers “X_c” and “Y_c” for implementation of the trigonometric functions. These sixteen words (addresses 1740—1757) are used as temporary storage registers by all the routines of Figure 9 except the statement execution and formula evaluation routines. A variable-length “system subroutine stack” (addresses 1760—1772) is employed for storing return addresses required by programs stored in ROM 80. Four words (addresses 1773—1776) are used to store the result of the latest keyboard computation. The last word in the system RWM (address 1777) is used to store a pointer indicating the next available location for the return address of the next subroutine call within the basic system. A complete assembly language description of the system RWM is included in pages 21—24 of the calculator basic system firmware listing. 10

As shown in the memory map of Figures 4A—F and the more detailed memory map of Figure 6, user program and/or data storage section of RWM 78 contains 1760 word available to the user (as user addresses 40440—43777) for storing programs and/or data, 20 words dedicated for use by the interrupt routine of Figures 9 and 117A—B, and 12 words available for use by plug-in read-only memory modules. An additional 2048 sixteen-bit words may be made available to the user (as user addresses 44000—47777). 15

Also, as shown in the memory map of Figures 4A—B, the basic ROM 80 contains 7680 sixteen-bit words extending from address 0000 to address 1377, from address 2000 to address 16777, and from address 40000 to address 40377. Routines and subroutines of basic instructions for performing the basic functions of the calculator and constants employed by these routines and subroutines are stored in these portions of ROM 80. An additional 8192 sixteen-bit words of ROM may also be added at addresses 20000—37777 in steps of 512 and 1,024 words. This is accomplished by simply inserting plug-in ROM modules 92 into receptacles provided therefor within the calculator which are accessible through a door in the left panel of the calculator housing as illustrated in Figure 1. As each plug-in ROM module 92 is inserted into one of these receptacles a printed circuit terminal board 96 contained within the plug-in ROM module plugs into a mating edge connector mounted inside the calculator. A handle pivotally mounted at the top end of each plug-in ROM module 92 facilitates removal of the plug-in ROM module once it has been fully inserted into one of the receptacles. 20

Routines and subroutines of basic instructions (and any needed constants) for enabling the calculator to perform many additional functions are stored in each plug-in ROM module 92. The user himself may therefore quickly and simply adapt the calculator to perform many additional functions oriented toward his specific needs by simply plugging ROM modules of his own choosing into the calculator. Added plug-in ROM modules are automatically accommodated by the calculator. 25

Referring again to Figures 3A—B, M-register 82 of the memory unit comprises a recirculating sixteen-bit serial shift register into which information may be transferred bit-serially from CPU 48 via T-bus 52 and out of which information may be transferred bit-serially to CPU 48 via \bar{S} -bus 50. Information shifted into M-register 82 may be employed to address any word in RWM 78 or ROM 80 via fifteen output lines 106. 30

T-register 84 of the memory unit comprises a recirculating sixteen-bit serial shift register into which information may be transferred either bit-serially from CPU 48 via T-bus 52 or in parallel from any addressed word in RWM 78 and ROM 80 via sixteen parallel input lines 108. Information may be transferred from T-register 84 either bit-serially to CPU 48 via \bar{S} -bus 50 or parallel to any addressed word in RWM 78 via sixteen parallel output lines 110. The four least significant bits of information contained in T-register 84 may comprise binary-coded-decimal information and may be transferred from the T-register in parallel to CPU 48 via three parallel output lines 112 taken with \bar{S} -bus 50. 35

The control circuitry 85 of the memory unit controls these transfers of 40

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information into and out of M-register 82 and T-register 84, controls the addressing and accessing of RWM 78 and ROM 80, and refreshes RWM 78. It performs these functions in response to memory microinstructions, memory clock pulses, and shift clock pulses from CPU 48.

5 CPU 48 includes a register unit 114, an arithmetic-logic unit 116 (hereinafter referred to as the ALU), a programmable clock 118, and a microprocessor 120. Register unit 114 comprises four recirculating sixteen-bit shift registers 122, 124, 126, and 128 and one four-bit shift register 130. Shift registers 122 and 124 serve as sixteen-bit serial accumulator registers (hereinafter referred to as the A-register and the B-register, respectively) into which information may be transferred bit-serially from ALU 116 via T-bus 52 and out of which information may be transferred bit-serially to ALU 116 via R-bus 54. The four least significant bit positions of A-register 122 also serve as a four-bit parallel accumulator register into which four bits of binary-coded-decimal information may be transferred in parallel from ALU 116 via four parallel input lines 132 and out of which four bits of binary-coded-decimal information may also be transferred in parallel to ALU 116 via three parallel output lines 134 taken with R-bus 54.

20 Shift register 126 serves as a sixteen-bit system program counter (hereinafter referred to as the P-register) into which information may be transferred bit-serially from ALU 116 via T-bus 52 and out of which information may be transferred bit-serially to ALU 116 via R-bus 54. Information contained in the least significant bit position of P-register 126 may also be transferred as a qualifier control signal QPO to microprocessor 120 via output line 135.

25 Shift register 128 serves as a sixteen-bit qualifier register (hereinafter referred to as the Q-register) into which information may be transferred bit-serially from ALU 116 via T-bus 52 and out of which information may be transferred bit-serially to ALU 116 via R-bus 54. Information contained in the five least significant bit positions of Q-register 128 is transferred to I/O gating control circuitry 58 as five one-bit I/O qualifier control signals Q00—Q04 via five parallel output lines 136, and information contained in the six next least significant bit positions of the Q-register is transferred to I/O control 60 as six one-bit I/O qualifier control signals Q05—Q10 via six parallel output lines 138. Similarly, information contained in the seven least significant, the ninth and eleventh least significant, and the most significant bit positions of Q-register 128 and information derived from the thirteenth, fourteenth, and fifteenth bit positions of the Q-register may be transferred to microprocessor 120 as eleven one-bit microprocessor qualifier control signals Q00—Q06, Q08, Q10, Q15, and QMR via eleven output lines 140. Information contained in the twelfth through the fifteenth least significant bit positions of Q-register 128 may be transferred to microprocessor 120 as a four-bit primary address code via four parallel output lines 142.

40 Shift register 130 serves as a four-bit serial extend register (hereinafter referred to as the E-register) into which information may be transferred bit-serially either from ALU 116 via T-bus 52 or from the least significant bit position of T-register 84 via input line 144. Information may also be transferred out of E-register 130 to ALU 116 via R-bus 54.

45 Register unit 114 also includes control circuitry 146 for controlling the transfer of parallel binary-coded-decimal information into and out of A-register 122 and the transfer of serial binary information into and out of A-register 122, B-register 124, P-register 126, Q-register 128, and E-register 130. This is accomplished in response to register microinstructions from microprocessor 120, control signals TTX and XTR from I/O control 60, and shift clock control pulses from programmable clock 118. Control circuitry 146 includes a flip-flop 148 (hereinafter referred to as the A/B flip-flop) for enabling the transfer of information into and out of either the A-register 122 or the B-register 124 as determined by the state of the A/B flip-flop. The state of A/B flip-flop 148 is initially determined by information Q11 transferred to the A/B flip-flop from the twelfth least significant bit position of Q-register 128 but may be subsequently complemented one or more times by microinstruction CAB from microprocessor 120.

60 ALU 116 may perform either one-bit serial binary arithmetic on data received from T-register 84 or M-register 82 via S-bus 50 and/or from any register of register unit 114 via R-bus 54 or four-bit parallel binary-coded-decimal arithmetic on data received from T-register 84 via output lines 112 taken with S-bus 50 and/or from A-register 122 via output lines 134 taken with R-bus 54. It may also perform logic operations on data received from memory unit 46 and/or register unit 114 via any

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of these lines. The arithmetic and logic operations performed are designated by ALU microinstructions from microprocessor 120 and are carried out in response to these microinstructions, shift clock control pulses from programmable clock 118, and control signal SCB from I/O control 60. Information is also transferred from ALU 116 to A-register 122 via output lines 132 or to I/O register 56, M-register 82, T-register 84, or any register of register unit 114 via T-bus 52 in response to microinstructions and control signals applied to these registers. If a carry results while ALU 116 is performing either one-bit serial binary arithmetic or four-bit parallel binary-coded-decimal arithmetic, the ALU issues a corresponding qualifier control signal QBC or QDC to microprocessor 120 via one of two output lines 152 and 154.

Programmable clock 118 includes a crystal-controlled system clock 156, a clock decoder and generator 158, and a control gate 160. System clock 156 issues regularly recurring clock pulses to clock decoder and generator 158 via output line 162. In response to these regularly recurring clock pulses from system clock 156 and to four-bit clock codes from microprocessor 120, clock decoder and generator 158 issues trains of n shift clock pulses to ALU 116, M-register 82, T-register 84, and all of the registers of register unit 114 via output line 164. These trains of n shift clock pulses are employed for shifting a corresponding number of bits of serial information into or out of any of these registers or for shifting a carry bit in the ALU. The number n of pulses in each of these trains may vary from one to sixteen as determined by the number of bits of serial information required during each operation to be performed. In response to a control signal CCO from microprocessor 120, control gate 160 prevents any shift clock pulses from being applied to the ALU or any of these registers. Upon completion of each train of n shift clock pulses, clock decoder and generator 158 issues a ROM clock pulse to microprocessor 120 via output line 166 and an I/O clock pulse to I/O control 60 via output line 168. In response to the regularly recurring clock signal from system clock 56, clock decoder and generator 158 also issues correspondingly regularly recurring memory clock pulses to memory unit 46 via output line 170.

Microprocessor 120 selectively issues two I/O microinstructions to I/O control 60 via two output lines 172, six memory microinstructions to memory unit 46 via six output lines 174, thirteen register microinstructions to register unit 114 via thirteen output lines 176, and five ALU microinstructions to ALU 116 via five output lines 178. It also issues a four-bit clock code associated with each of these microinstructions and associated clock codes are issued as determined by the control signal POP from the power supply, the eleven microprocessor qualifier control signals from Q-register 128, the four-bit primary address codes from Q-register 128, and the five microprocessor qualifier control signals from I/O control 60, interrupt control 65, ALU 116, and P-register 126.

As shown in the simplified flow chart of Figure 7, microprocessor 120 executes a hardware diagnostic routine (stored within the microprocessor itself) in response to the control signal POP. Upon completion of this diagnostic routine, ALU 116 issues the qualifier control signal QBC indicating whether or not the diagnostic routine was successful. Microprocessor 120 thereupon responds to this qualifier control signal by entering the basic machine operating loop and issuing microinstructions causing a sixteen-bit instruction stored in ROM 80 to be loaded into T-register 84 and transferred from there to Q-register 128. Microprocessor 120 thereupon sequentially responds to one or more additional qualifier control signals by issuing microinstructions and associated clock codes for executing the instructions then contained in Q-register 128 and causing another sixteen-bit instruction stored in ROM 80 to be loaded into T-register 84 and transferred from there to the Q-register. When an instruction requiring multiple branching is contained in Q-register 128, microprocessor 120 issues a pair of microinstructions UTR and XTR causing the microprocessor to respond to a four-bit primary address code from the Q-register by issuing additional microinstructions and associated clock codes for executing the instruction contained in the Q-register.

As illustrated by the basic machine operating loop shown in the flow chart of Figure 7, microprocessor 120 initially responds to the qualifier control signal QNR either by issuing microinstructions and associated clock codes for interrupting the basic machine operating loop and executing an I/O service routine or by issuing microinstructions and associated clock codes for loading A/B flip-flop 148 with the information Q11 contained in Q-register 128. The manner in which microprocessor 120 responds is determined by the condition of the qualifier control

signal QNR, which in turn indicates whether or not the basic machine operating loop should be interrupted.

5 Assuming the basic machine operating loop is not to be interrupted, microprocessor 120 loads the information Q11 into A/B flip-flop 148 and responds to the qualifier control signal QMR either by issuing microinstructions for transferring an address portion of the instruction contained in Q-register 128 from T-register 84 into M-register 82 or by responding to another qualifier control signal Q15. Again, the manner in which microprocessor 120 responds is determined by the condition of the qualifier control signal QMR, which in turn indicates whether or not the instruction contained in Q-register 128 is a memory reference instruction. 10

Assuming the instruction contained in Q-register 128 is a memory reference instruction, microprocessor 120 transfers the required address information into the M-register 82 and responds to qualifier control signal Q10 either by issuing microinstructions and associated clock codes to select the base page of the memory (i.e. page 0) or by issuing microinstructions and associated clock codes to select the current page of the memory (i.e. the page from which the instruction contained in Q-register 128 was obtained). In either case, the microprocessor then issues microinstructions as required to read data from the preset page of the memory at the address designated by the address information last transferred into M-register 82. Upon completion of this operation, microprocessor 120 responds to qualifier control signal Q15 by issuing additional microinstructions and associated clock codes to execute an indirect memory access operation if the condition of this qualifier control signal indicates that the address information contained in M-register 82 is indirect. 15

Assuming the address information contained in M-register 82 is direct (or upon completion of the indirect memory access operation), microprocessor 120 issues microinstructions and associated clock codes causing the microprocessor itself to respond to a four-bit primary address code from the Q-register. The microprocessor responds by issuing additional microinstructions and associated clock codes for executing whichever one of ten possible memory reference instructions is contained in Q-register 128 and designated by the four-bit primary address code. Following execution of the designated memory reference instruction, microprocessor 120 issues microinstructions and associated clock codes causing another sixteen-bit instruction stored in ROM 80 to be loaded into T-register 84 and transferred from there to Q-register 128, thereby beginning another cycle of the basic machine operating loop. 20

As illustrated by other possible paths of the basic machine operating loop shown in Figure 7, microprocessor 120 sequentially responds to other qualifier control signals when other types of instructions are contained in Q-register 128. For example, when an I/O instruction is contained in Q-register 128, microprocessor 120 sequentially responds to qualifier control signals QNR, QMR, Q15, Q10, and QRD by issuing microinstructions and associated clock codes to execute the I/O instruction. It should be noted that the microprocessor qualifier control signals not shown in the simplified flow chart of Figure 7 are variously contained within those flow chart blocks requiring decisions as will hereinafter become apparent. 25

The calculator firmware operational diagram of Figure 9 illustrates the basic components of the calculator firmware. These components comprise routines which reside in the calculator ROM 80 and serve to implement the definition of the calculator. Control information passing between routines is represented by solid lines on the drawing. 30

Referring to Figure 9, it is shown that the calculator hardware units are controlled by firmware routines contained in ROM 80. These units comprise an on-off power switch 182, an alphanumeric keyboard input unit 12, a display unit 18, and a magnetic tape cassette reading and recording unit 14. The firmware routines also control an external printer 20, external tape cassette reading and recording units 14, and various other external input-output devices 244. 35

Operation of the calculator is begun by placing the on-off switch in the "on" position, thus forcing the hardware internal to the calculator to execute the instruction located at address 0000 of ROM 80. This instruction directs control to the start-up routine 200, which is shown in the flowchart of Figure 83, and described in detail on page 53 of the basic system firmware listing. The purposes of this routine are to initialize RWM 78, set the stack pointer address at location 1777, set the keyboard execution numeric output format to float 9, initialize certain variables in the system RWM area for later use by other firmware routines, and 40

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initialize the various read-write pointers to the user read-write memory area shown in detail in the memory map of Figure 6.

After completion of the start-up routine, control is passed to the keyboard monitor routine 202 shown in the flowchart of Figures 84A—D and detailed on pages 53—56 of the basic system firmware listing. This routine initializes certain variables in the system RWM 78 for use by the keyboard input routine 204. It also outputs the automatic line number if necessary. It then calls for an input record from the keyboard input routine 204. When the keyboard input routine returns with a record the keyboard monitor routine searches the mnemonic tables in the assembly language program area shown in Figure 6. It then searches the mnemonic tables in each of the plug-in read-only memory modules of Figure 4E and finally searches the mnemonic tables of the main system ROM 80. A complete assembly language listing of each of the tables in read-only memory is given in the firmware listings. The subroutines which do the search of the mnemonic tables are detailed in the flowcharts of Figures 85, 86, and 87. If a match is found between the characters of the input record and any of the mnemonic tables, the keyboard monitor branches through a jump table to the appropriate syntax routine 210 for syntax analysis if the mnemonic is a statement, or branches through a jump table for execution if the mnemonic is a system command. A separate syntax analysis routine is provided for each statement and a separate execution routine is provided for each system command. Syntax and execution routines for statements and commands on an optional read-only memory module are contained in the firmware of that module. The assembly language program area is handled in the same fashion as the plug-in read-only memory module. If no mnemonic is found, control is passed to the implied LET syntax routine.

The keyboard input routine 204 is detailed in the flowcharts of Figures 88A—G, 89A—B, and 90—93. It calls on the display refresh routine 206 to refresh the 32 character single line display 18 between key entries. The display refresh routine is detailed on page 35 of the firmware listing. When a key is entered through the alphanumeric keyboard 12, the interrupt circuitry causes the calculator to execute the instruction at address 00002. This instruction causes a jump to the interrupt routine 208, which is detailed in the flowchart of Figures 117A—B and pages 257 and 258 of the firmware listing. The interrupt routine 208 saves the keycode in a memory location of the system RWM 78 and returns. The keyboard input routine 204 reads this memory word and decides what operations need to be performed for that particular keycode. The shift bit is stripped from the keycode and stored as a flag in a temporary location in system RWM 78. If the key requires that a mnemonic name be displayed, the single line display buffer shown in Figures 5A—B is cleared and the mnemonic name is entered. If an editing function is required, a routine is called to perform the editing function. If a user-definable key f0—f9 has been given, the user-definable key routine 228 is called. If an alphanumeric key has been given, the shift flag in RWM 78 is tested, and, if the shift has been given, the keycode is converted to the code for the shifted key. Then the keycode is inserted into the single line display buffer shown in Figures 5A—B, either at the end of the line or at the cursor position, if the cursor is within the line.

The user-definable key routines 228 perform the special operations for keys f0—f9. They are detailed in the flowcharts of Figures 99A—F and pages 43—47 of the firmware listing.

The syntax routines 210 translate the characters of the input record into an internal format which is more easily handled by the execution routines. If a syntax error is encountered control is passed to the error routine 238 which outputs an error message. The error routine is shown in the flowchart of Figure 95 and the firmware listing at pages 58 and 59. If no error is found, control is passed to either the memory management routines 236, if the statement is to be stored in memory, or to the routine for initialization for keyboard execution if the statement is to be executed. The memory management routines are shown in the flowcharts of Figures 96A—D, 97, and 98 and pages 16 and 60—62 of the firmware listings. The routine 230 for initialization for keyboard execution serves to initialize the run time stacks shown in the memory map of Figure 6. This routine is detailed in the flowchart of Figure 100C and pages 109—110 of the firmware listing.

When the RUN command is given, or if the INIT key is actuated, control is passed to the pre-execution processing routines 232. These routines are detailed in pages 65—77 of the firmware listing. They serve to initialize the symbol table and non-common value table areas of the user read-write memory shown in Figure 6.

Control is next passed to the execution monitor 214, which is detailed in the flowchart of Figures 100A—B and pages 108—110 of the firmware listing. This routine initializes the run time stacks in the user read-write memory of Figure 6 and initiates execution of a stored program beginning at the line number given by the user. After each statement is executed control is returned to the execution monitor, which prints the line number of the next line if the program is being executed in the trace mode. Step, stop, or error conditions are checked and program execution is terminated if any of these conditions exist. If program execution is to be continued, the jump address of the execution routine for the next statement of the program is computed, and control is passed to that routine.

Several of the statement execution routines 240 require evaluation of arithmetic functions and expressions. This is done in the formula evaluation routines 242. Several of the statement execution routines 240 require input from or output to various external input-output devices 20 and 244. This is done by calling the standard output driver 224 or an optional special I/O driver 234. Several of the statement execution routines require input from or output to an internal or external tape cassette unit 14. This is done by calling the tape cassette drivers 226. The statement execution routines for the statements that communicate with the tape cassette units are detailed in the flowcharts of Figures 101—115 and pages 250—276 of the firmware listing.

The list routine 220 is used when listing stored programs on either the single line display 18 or an external ASCII output device 20. The list routine is detailed on pages 78—82 of the firmware listing. Its function is to translate the stored program from the internal stored format into a string of ASCII characters which can be printed or displayed. To print a line of translated characters, the list routine calls on the standard output driver 242 which is detailed in Figure 94E and pages 20 and 33 of the firmware listing.

Detailed assembly language information relating to all of the firmware routines and subroutines herein described may be obtained by referring to the memory map of Figures 4A—F and the basic system firmware listing located at a later point in this specification.

Communication with the routines in the various plug-in read-only memory modules is accomplished through a series of mnemonic tables and jump tables. The standard firmware, the cassette operating firmware, and each of the plug-in read-only memory modules all contain the following tables:

- (1) A statement mnemonic table
- (2) A statement syntax jump table
- (3) A statement execution jump table
- (4) A system command mnemonic table
- (5) A system command execution jump table
- (6) A function mnemonic table
- (7) A function execution jump table
- (8) A non-formula operator mnemonic table

All of these tables, with the exception of the statement execution jump table, may appear anywhere within a memory module. The last five words in each module are used by the table scan routines of Figures 85—87 to find the actual location of the tables. The last word of each module contains a unique operation code word for that particular module. The second from last word contains a relative address of the statement mnemonic table. The third from the last word contains a relative address of the system command mnemonic table. The fourth from the last word contains a relative address to the function mnemonic table. The fifth from the last word contains a relative address to the non-formula operator table. The jump tables for statement syntax, system command execution, and function execution are located directly above their respective mnemonic tables. The statement execution jump table is located directly above the fifth from the last word of each module. The complete set of tables for the standard firmware is shown in the firmware listings at pages 48—49, 103—104, 131, and 141 of the listings.

Each of the mnemonic tables consists of a string of seven-bit ASCII character and six-bit operation code characters packed two characters per sixteen-bit word. The eighth bit of each character is used to indicate whether that character is ASCII or an operation code. A zero in the eighth bit indicates ASCII and a one indicates an operation code. The seventh bit of each operation code character is used to indicate whether that operation code is the last character in that table. The jump table address for each mnemonic is found by subtracting the operation code for

that mnemonic from the starting address of the associated mnemonic table. The internal stored format for program statements consists of a series of operation codes, operand codes, and other special codes. The first word of each statement contains the line number of that statement in binary format. The second word contains both the operation code for that particular statement mnemonic and also the length of the statement. The length information is used by various firmware routines to scan from one statement to the next. The third word contains the operation code for the table or optional read-only memory module, and it also contains the first operand code. The remainder of the statement is stored with one operation code and one operand code in each word.

Formula operation codes from the table on page 132 of the firmware listing and mnemonic operation codes are stored in a five-bit field, bits 10—14. The operand codes are stored in two five-bit fields. Bits 5—9 are used to store the operand name. The name consists of an ASCII letter, A—Z, with its sixth and seventh bits removed. For example, the ASCII code for A is 1000001 and the five-bit operand code for A is 00001. Bits 0—4 are used to store the operand type. Bit 15 is used as a special flag bit. When bit 15 is set, the operand field is interpreted differently than when it is not set. The following table shows the various operand types and the special codes.

OPERAND TYPE CODE	OPERAND TYPE (BIT 15=0)	MEANING IF BIT 15=1
	<u>Full Precision Variables</u>	<u>Constant follows in next word</u>
00000	Simple variable	
00001	Array of 1 dimension	Fixed point decimal
00010	Array of 2 dimensions	Floating point decimal
00011	Array of unknown dimension	Binary integer
	<u>Split Precision Variables</u>	
00100	Simple variable	Binary line number
00101	Array of 1 dimension	
00110	Array of 2 dimensions	
	<u>Integer Precision Variables</u>	
01000	Simple variable	
01001	Array of 1 dimension	
01010	Array of 2 dimensions	
	<u>Full Precision Variables</u>	
	<u>Letter followed by digit</u>	
10000	0	
10001	1	
10010	2	
10011	3	
10100	4	
10101	5	
10110	6	
10111	7	
11000	8	
11001	9	
11110	String Variable	
11111	User defined function	{ Bits 5-9 contain the operation code of a function in ROM

As an example, the internal stored format for the following statements is shown in the table below:

	15	14-10	4-5	4-0	
	0	00000	00000	01010	10 DIM A[5]
	0	00010	00000	00111	20 LET B=C+FND(E)
	0	01010	00001	00001	30 GOTO 100
	1	10100	00000	00011	[-- integer follows
	0	00000	00000	00101	5
	0	00101	00000	00000] -- null operand
	0	00000	00000	10100	20
	0	10110	00000	00111	LET op-code -- Length 7
	0	01010	00010	00000	Table op-code -- B
	0	00111	00011	00000	= -- C
	0	01001	00100	11111	+ -- FND
	0	10101	00101	00000	(-- E
	0	00100	00000	00000) -- null operand
	0	00000	00000	11110	30
	0	00110	00000	00100	GOTO op-code -- Length 4
	1	01010	00000	00100	Table op-code -- integer follows
	0	00000	00011	00100	100

KEYBOARD OPERATIONS

5 All operations performed by the calculator may be controlled or initiated by the keyboard input unit and/or by keycodes entered into the calculator from the keyboard input unit, the magnetic tape cassette reading and recording unit, or peripheral input units such as the marked card reader and stored as program steps in the program storage section of the RWM. An operational description of the keyboard input unit is therefore now given with specific reference to the perspective view of the calculator as in Figure 1 and the plan view of the keyboard as in Figure 8, except as otherwise indicated. 10

Line Switch

15 An on-off line switch 182, which may be considered as part of the keyboard input unit, controls the application of power to the calculator and hence initiation of the control signal POP from the power supply. 15
 20 As shown in Figure 2, the calculator may be operated at 240, 220, 120, or 100 volts +5%, -10% as determined by a pair of line voltage selector switches mounted at rear panel 34 of the calculator housing and at a line frequency within the range of 48 to 66 Hertz. The calculator is provided with a 6-amp fuse and either a 1-amp fuse for operation at a line voltage of 220 or 240 volts +5%, -10% or a 2-amp fuse for operation at a line voltage of 100 or 120 volts +5%, -10%. It is also provided with a three-conductor power cable 184 which, when plugged into an appropriate AC power outlet, grounds the calculator housing. The maximum power consumption of the calculator is 150 voltamps. No more than a total of 610 voltamps may be drawn from AC power outlets 42 provided for peripheral units. 20

EXECUTE

5 The EXECUTE (often referred to as EXEC) key, when pressed, will perform the indicated operations previously keyed in, if any, and display the result of any arithmetic statements on the 32-character display. (Although the display is only 32 characters, an 80-character line can be keyed in with automatic scrolling both for programs and for keyboard operations.) Most keys, when pressed, immediately cause their mnemonic to be displayed. However, pressing certain keys, such as PRT ALL (to be discussed later), allows a particular mode to be in effect till that mode is overridden.

10 FIXED N, FLOAT N

15 Immediately after either turn-on or SCRATCH EXEC, the user read/write memory area is cleared; numerical calculations that are executed will be displayed in float-nine notation. The values 2 and 12 in float-nine notation would appear as 2.000000000E+00 and 1.200000000E+01, respectively. Float 9 refers to the nine digits succeeding the decimal point; E symbolizes $\times 10$ raised to the power of the two digits following the E.

NOTE

20 In this text, individual keyboard operations will be identified by being underlined; e.g., 3 \pm 2 EXEC. (On the display would appear 5.000000000E+00.)

You can specify the desired notation by pressing FIXED N or FLOAT N followed by the appropriate number from 0 through 11. The designated 'N' indicates the number of digits to be displayed to the right of the decimal point after execution.

25 For example:
FIXED N 7 EXEC,
 then 1 2 3 4 5 6 . 7 EXEC, displays 123456.7000000
 or, 1 2 3 4 5 6 7 8 9 . 1 2 3 4 5 6 7 8 9 EXEC, displays 123456789.1230000⁺

30 FLOAT N 5 EXEC,
 then 1 2 3 . 4 EXEC displays 1.23400E+02
 or, 1 2 3 4 5 6 7 EXEC displays 1.23457E-01⁺⁺

35 In fixed-n notation, a maximum of 12 digits will be displayed to the left of the decimal point; beyond that value the calculator reverts to float-n notation, with the number of digits displayed to the right of the decimal point determined by the particular fixed-n.

The FIXED N and FLOAT N keys are not programmable; that is, they can be used only in keyboard operations. Output formatting under program control is accomplished by the format statement, which is discussed below.

40 The calculating range of the calculator is: $-9.9999999999 \times 10^{99}$ through -10^{-99} , 0, and 10^{-99} through $9.9999999999 \times 10^{99}$.

CLEAR, DELETE LINE

45 Pressing either CLEAR or DELETE LINE will erase whatever previously had been displayed during keyboard operations. Pressing either key will cause — (the Lazy T) to appear on the far left of the display, indicating that the calculator is available for new inputs. The difference between the two keys occurs when a stored program line is displayed; DELETE LINE will erase the line from the stored program, whereas CLEAR will only erase the display and not affect the program line itself. (A program line can also be deleted by keying in the line number followed by END OF LINE.)

50 RECALL

Pressing RECALL during keyboard operations allows the last line that was

⁺The machine calculates to 12 significant digits regardless of the display length.
⁺⁺Since only five digits can be displayed to the right of the decimal point the fifth digit is rounded.

executed to be recalled to the display; pressing RECALL during program-inputting operations allows the last program line that was input to be recalled to the display. If an error message appears on the display when an attempt is made either to execute a line in keyboard mode or to input a program line into memory, pressing RECALL will allow the original line to be reviewed for editing purposes.

RESULT

Pressing CLEAR RESULT EXEC displays the numerical value of the last arithmetic statement that was executed. The RESULT key not only allows the result of the previously executed statement to be reviewed, but also can function as an "accumulator" during arithmetic operations; e.g., by pressing

$\frac{2}{3} \pm 4$ EXEC (in FIXED 2 notation) displays 6.00, then pressing $\frac{3}{4} \pm$ RESULT EXEC displays 9.00, then pressing $\frac{4}{4} \pm$ RESULT \pm RESULT EXEC displays 22.00.

Keying in either RES or RESULT has the same effect as pressing the RESULT key.

PRINT ALL

By pressing PRINT ALL, you can determine whether or not the calculator is in print all mode. If ON appears, both the expression and the result of any executed calculation will be typed on whichever printing device is plugged into the calculator; if OFF appears, the information will appear only on the display. Pressing the PRINT ALL key a second time causes the alternative mode to be in effect. In the print all mode, each program statement is printed when END OF LINE is pressed. All error messages are also printed.

BACK, FORWARD, INSERT

The BACK and FORWARD keys can be used to edit expressions on the display. Successive presses of the BACK key will move a blinking cursor to the desired location within the display. Editing can then be performed at this location. The FORWARD key performs the same function as the back key, but in the opposite direction.

At the location of the blinking cursor, the following editing can be performed:

1. A character can be inserted by pressing INSERT. (This opens up a space to the left of the cursor, thereupon moving the cursor to the location of the space; additional presses of the INSERT key will open up more spaces, with the cursor always positioning itself in the left-most space, thus allowing for the immediate insertion of more than one character.)
2. A character can be changed by overscoring it with another character.
3. A character can be deleted by pressing either the space bar or SHIFT INSERT, the only difference being that pressing SHIFT INSERT will close up the space of the deleted character.

Holding either BACK or FORWARD down for approximately 1.5 seconds will cause the cursor to move in rapid succession in the chosen direction.

Once a line is appropriately edited, it can be immediately executed without having to move the cursor to the end of the line.

→, ←
When a line that is greater than 32 characters (80 characters maximum) is being input, the characters to the left of the display are pushed out of the display region to make room for the additional characters. To view the beginning of the input, press → (the right arrow); this operation moves the characters in the display to the right. Pressing ← (the left arrow) performs the reverse operation. Either arrow key, when held down for approximately 1.5 seconds, will repeat its operation in rapid succession.

ARITHMETIC

There are five basic numerical operators: add (+), subtract (−), multiply (*), divide (/), and exponentiate (↑). The order of execution, known as the hierarchy, is identical to the BASIC hierarchy described below. The BASIC functions described below are available on the Calculator simply by keying in the appropriate mnemonics. In addition, the value of π can be obtained by keying in PI.

When operating on trigonometric functions, the calculator assumes the angle to be in radians unless otherwise stated. To express an angle in either degrees or grads, first clear the display, then press either D E G EXEC or G R A D EXEC, respectively; then key in the expression. To revert to radians, clear the display, then press R A D EXEC. Radians, degrees, and grads are also programmable commands.

VARIABLES

The simple "scalar" variables are A through Z and A0 through Z9 (286 total). Simple variables can be used in keyboard operations; e.g., pressing A 3 = 7 EXEC assigns the value of 7 to A3. Unless the value of A3 is then changed or erased from memory, pressing 4 * A 3 EXEC will display 28. If a variable is undefined, any attempt to use this variable in an expression (other than by assigning a value to it) will result in an error message.

An array is an ordered collection of numerical data. An array (subscripted) variable can have either one or two dimensions as indicated by the subscripts, which are presented as numbers within parentheses. A(m) is a one-dimensional array (or column vector) when m designates the row of the element; A(m, n) is a two-dimensional array where m designates the row and n designates the column of the element.

The maximum size of an array is limited by the available calculator memory. At normal 12-point precision, the effective memory limitations would be approximately a (30, 30) array.

Arrays should be referenced in either a common statement or a dimension statement before use in a program; if not, the program defaults to either a 10 element array for a single subscripted array, or a 10 by 10 array for doubly subscripted arrays.

TAPE CASSETTES

The present Calculator is capable of operating with 10 tape cassettes: One cassette is available through the built-in (internal) cassette drive. Four peripheral cassette drives can be connected directly to the calculator through the four I/O slots in the rear panel.

Five more peripheral cassette drives can be added if the user has an I/O expander box (in all, 11 peripheral devices can be added by having an expander box).

SYNTAX

The tape cassette commands have general syntactical rules which will be briefly described. The general command form, with minor variations, is:

COMMAND [UNIT] [FILE], or
COMMAND [UNIT] (FILE) [LNX₁] [LNX₂]

Brackets [] indicate that the enclosed information is optional; parentheses () indicate that the enclosed information is required with the particular command.

COMMAND — The various commands will be individually discussed.
UNIT — Individual units are referenced by the number sign, #, followed by the select code; the internal cassette is designated by #10 (if no select code is given, the internal cassette is assumed); the nine peripheral cassettes are identified by #1 through #9.
FILE — Files within individual cassettes are identified by file numbers; if no file is identified by number, the scratch-pad (or default) file, file 0, is assumed.
LNX₁ — indicates the beginning line number to be affected by the command.
LNX₂ — indicates either the line number where program execution is to begin following the command implementation, or the ending line number to be accessed in the command. In any command whose syntax allows LNX₁ and LNX₂, in order for LNX₂ to be designated, LNX₁ must have been specified.

All information to be input following the command must be separated by commas.

In keyboard mode, press EXEC after fulfilling the syntax requirements of a particular command to implement the command.

PREPARING A FRESH CASSETTE

To prepare a fresh cassette (one which has no markings), first open the cassette door by pressing downward on the switch on the far right of the keyboard; then insert the cassette (print-side up) into the slot built into the door; be certain that the tape is wound around the left spindle — if it is not, but you wish to prepare that side of the cassette anyway, simply close the door and press REWIND.

5

5

To store information onto the cassette, first mark the files that are to be used.

PROGRAMMABLE COMMANDS

The following tape cassette commands are programmable: mark, store, load, merge, store key, load key, store data, load data, load binary, rewind, find, and tlist. These commands can also be used in the keyboard mode. The secure command, on the other hand, can be used only in the keyboard mode.

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MARK

The mark command produces the designated number of files and defines the file lengths (by the number of 16-bit words per file).

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Syntax: MARK [UNIT] (No. of FILES) (LENGTH)

e.g., MARK #10, 5, 1000 EXEC — since unit #10 identifies the internal cassette, including it is superfluous; the '5' indicates the number of files to be made available; the '1000' signifies the number of 16-bit words per file.

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Successive files on the tape can be marked with different word lengths as shown in the following example; MARK 3, 1000 EXEC then, MARK 2, 2000 EXEC will mark files 0, 1, 2 of the internal cassette with 1000-word lengths and will mark files 3, 4 of the same cassette with 2000-word lengths.

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The length of a file can be changed; however, changing it will affect all the files following it by distorting their contents. To change the length of a particular file, first position the cassette at that file by using FIND (FIND will be discussed more thoroughly, later; then mark the file with the desired length. For Example: to mark file 12 of the internal cassette with 1000 words, press

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30

FIND 12 EXEC then press, MARK 1, 1000 EXEC

To mark files not previously marked (virgin files), first perform a TLIST; TLIST will be discussed thoroughly later; but for now, merely knowing that TLIST [UNIT] EXEC will list all the marked files, is sufficient. To mark virgin files, it is first necessary to mark the last file listed in TLIST+. As previously discussed, this file is located by the find command. Beginning with this file, successive virgin files can be marked by the methods previously discussed.

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To mark the beginning of a tape, be certain that the tape is completely rewound.

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STORE

The store command will take the program line numbers in read/write memory, and put them in the designated tape location where they will be saved.

Syntax: STORE [UNIT] [FILE] or
STORE [UNIT] (FILE) [LNX₁] [LNX₂]

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e.g., STORE #2, 3 EXEC; select code # designates which cassette is being accessed; the program will then be stored on that cassette in file number 3.

In the store command, LNX₁ and LNX₂ are used to store a portion of the program: LNX₁ specifies the beginning line number to be stored; LNX₂ specifies the ending line number to be stored. If LNX₂ is not specified, the last line to be stored is assumed to be the highest-numbered program line.

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For LNX₂ to be given, it is always necessary to have LNX₁; this is true for any cassette command. In addition, whenever LNX₁ is to be given, the file to be accessed must be identified; e.g.,

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55

STORE 3, 60, 150 EXEC; file 3 of the internal cassette is located; program lines 60 through 150 in memory will then be stored into file 3.

*The number of files referenced in TLIST is always one more than the number marked by the user.

Note

Once a cassette has been marked, any file that has been marked can be accessed by giving its designated file number in a command; e.g., if five files are marked, information can be stored in file 4 even though file 3 is a virgin (empty) file, by pressing STORE 4 EXEC.

LOAD, LINK

The load command will take a program that is stored on a cassette and put it into the memory area.

Syntax: LOAD [UNIT] [FILE] or,
LOAD [UNIT] (FILE) [LNX₁] [LNX₂]]

e.g.,

LOAD EXEC assumes the internal cassette, default file (file 0) is to be loaded into the calculator; any program previously in the memory will be erased.

LOAD 5, 40, 10 EXEC locates file 5 on the internal cassette; the entire program on this file is renumbered beginning at line number 40, and then the program is loaded into memory; program execution is initiated at line number 10. All program line numbers beginning at line 40, that were previously in memory, will be erased and replaced by the program being loaded; if the memory previously had line numbers 10, 20, 30, it will retain them.

In both the load and the merge command, the use of LNX₁ and LNX₂ can have various results. Rules for predicting the results are given at the conclusion of the merge command discussion.

By substituting LINK for LOAD in the previous syntax, the user can implement the link command. This command operates identically to the load command with one exception:

During program execution, if a load statement is encountered, the calculator functions as though RUN EXEC were pressed — that is, the old symbol table is destroyed and a new symbol table is built; on the other hand, if a link command is encountered, the calculator functions as though CONT EXEC were pressed — that is, all variables retain their previous values.

MERGE

The merge command attempts to take program line numbers from the cassette and position them in read/write memory in front of the program currently there, between consecutive line numbers in the program currently there, or behind the program currently there. However, if any line number of the program to be entered matches a line number currently in the program, an error will result. In addition, if the line numbers of the two programs are interwoven, an error will occur; e.g., if the program currently in memory has line numbers 10, 20, 30, 40 and if the program to be merged has line numbers 15, 25, 35, the merge command will cause an error message to occur even though no two line numbers matched.

Syntax: MERGE [UNIT] [FILE] or,
MERGE [UNIT] (FILE) [LNX₁] [LNX₂]]

e.g.,

MERGE #2, 1, 200, 100 EXEC — file 1 of the cassette with select code #2 is located; the entire program on this file is renumbered beginning at line number 200 (LNX₁) and then it is combined with the program currently in memory. Following implementation of the command, program execution will begin at line number 100 (LNX₂).

Either the merge or the load command can be used for stacking programs in read/write memory. The major difference the two commands is as follows: LOAD will erase the line numbers previously in memory, beginning at the designated LNX₁; MERGE, on the other hand, will retain all line numbers previously in 9830A memory.

In both the load and the merge command, LNX₁ and LNX₂ are predictable. Regardless of the mode, LNX₁ renumbers the program line numbers of the accessed file to begin at LNX₁; the spacing between consecutive line numbers remains the same; all GO TO statements, etc. are properly adjusted to reflect the new line numbers; this program is then loaded into user memory.

- In program mode:
1. If LNX₂ is given, program execution will continue at LNX₂.
 2. If LNX₂ is not given, program execution will continue either at the next higher line number of the original program or at LNX₁, whichever comes first.
- 5 In keyboard mode: 5
1. If LNX₂ is given, program execution will begin at LNX₂.
 2. If LNX₂ is not given, the calculator will halt after loading in the program.
- STORE KEY, LOAD KEY
- 10 The store key command will take all user definable keys (upper left-hand region of the keyboard) that have been defined and put them on a cassette file, which will be tagged as a key file. 10
- The load key command takes the user definable information from the cassette and positions it in memory such that each user definable key performs the same operation that it previously did before being stored on tape.
- 15 Syntax: STORE KEY [UNIT] (FILE) 15
- LOAD KEY [UNIT] (FILE)
- Spacing may arbitrarily be left between the words STORE and KEY and the words LOAD and KEY. In general, the HP Basic language ignores blank spaces (except, of course, in a quote field where every character and space is duplicated).
- 20 STORE DATA, LOAD DATA 20
- The store data command takes a block of data from memory and puts it on a cassette. Normally, only arrays can be stored using this command; however, if no array is specified in the comand, all data in the common statement of the program can be stored. The calculator allows simple variables in the common statement, as well as arrays; in fact, the common statement can accept simple variables, array variables, integer arrays and variables, and split arrays and variables*.
- 25 The load data command takes the data that was previously stored on a cassette file, and loads it into mainline memory. If an array has been stored, then LOADDATA must specify an array; if LOADDATA does not specify an array, an error will result. If, on the other hand, the common area will be retrieved by the load data command (in this case, no particular array can be specified in the command, lest an error occur). 25
- 30 Syntax: STOREDATA [UNIT] (FILE) [ARRAY] 30
- LOAD DATA [UNIT] (FILE) [ARRAY]
- e.g., 35
- STORE DATA 6 , B EXEC will locate file 6 on the internal cassette; then the B array in the current program will be stored in this file. (A simple variable cannot be stored in this manner). 35
- LOADDATA 6 , B EXEC can then retrieve the B array and load it into memory whenever it is needed; the following command could be given, also: 40
- LOADDATA 6 , C EXEC; this would retrieve the B array and load it into memory in place of the C array, provided B and C are the same size and type. 40
- Assume the common statement in a program looks like this: 1 COM A(8) , B(5,5), D3, E.
- 45 Pressing: STORE DATA 2 EXEC will store all the common statement variables into file 2 of the internal cassette. Both the array variables and the simple variables will be retrieved by pressing: LOAD DATA 2 EXEC. 45
- Pressing: LOAD DATA 2 , A EXEC is illegal and causes an error since no particular array can be retrieved from a file if it was stored in common.
- 50 In all store and load data commands, the file to be accessed must be identified, even if it is the default file (file 0). 50

*The common statement acts like a dimension statement with the additional feature that data in common is saved from program to program.

LOAD BIN

The load binary command will transfer binary information — assembly language program — from the cassette to the user memory. The assembly language program may be a system diagnostic, an I/O subroutine, or a simulated “option block” designed to perform some specific function.

The assembly language program cannot be listed or displayed.

Syntax: LOAD BIN [UNIT] (FILE)

Note

Files on cassettes are tagged as: program files, key files, data files, or binary files. If an attempt is made to load from a particular file and the load command incorrectly identifies the file tag, an error will occur; e.g., pressing LOAD KEY 1 EXEC when file 1 is a program file, causes an error message to appear.

REWIND

Pressing the REWIND key, located on the right-hand side of the keyboard, immediately rewinds the internal tape cassette to the clear leader.

To rewind any other cassette, REWIND must be typed in, followed by the select code of the particular cassette. (The internal cassette can also be rewound by typing in REWIND EXEC.)

REWIND must be typed if the command is to be used in the programming mode.

Syntax: REWIND [UNIT]

e.g.,

REWIND #2 EXEC will rewind the cassette with select code #2.

FIND

The find command (previously mentioned in conjunction with the mark command) is used to locate a particular file. While the cassette is searching for the file number, a “lazy T” appears on the display. During this interval, the cassette is searching under interrupt control, thus returning control of the calculator keyboard to the user. This feature allows for the execution of one portion of a large program, while another portion is being found — thereby improving access time.

When the specified file is found, the cassette tape halts.

Syntax: FIND [UNIT] (FILE)

e.g.,

FIND #3, 2 EXEC causes the cassette with select code #3 to search until file number 2 is located.

TLIST

Beginning with the current tape location, this command reads all subsequent file identifiers and prints out information concerning each file.

Syntax: TLIST [UNIT]

The information for each file, on the designated cassette, is printed out on one line. There are no column headers identifying the information in each line; the assumed headers are:

File No.	File Type ⁺ Code No.)	Absolute File Size (in words)	Actual File Size (in words)	Program Line Nos. (Beginning) (Ending) (LNX ₁) (LNX ₂)	Common Area (in words)
45					45

⁺The code numbers identifying the file types are as follows:

- 1 binary
- 2 data
- 3 program (source)
- 4 key

In addition, if the file is secured, the number 2 appears in front of the code number (this applies only to binary, source, and key files); e.g., if "24" appears in the second column, the file is a secured key file.

5 If a file is a data file, LNX₁, is superfluous; in this case the data is described in this column as: 5

0 full precision
1 split precision
2 integer precision
3 common

10 If the file is not a program file, the last two columns will contain no information. 10

NON-PROGRAMMABLE COMMANDS

SECURE

15 This command has the capability of concealing program lines from potential users; that is, your program could be given to another, and that person could load and run it — however, he would not be able to fetch particular program lines for viewing purposes nor could he store the program on any other cassette file. 15

20 An attempt to fetch a secured program line will result in the line number appearing on the display, followed by an *; attempts to list the program will result in the secured line numbers appearing followed by an *. 20

If any lines in a program are secured, the entire program is considered to be secured; that is, even though certain program statements are visible, none of the program can be reproduced onto another cassette file.

Syntax: SEC [LNX₁ [LNX₂]] or SECURE [LNX₁ [LNX₂]]

25 It is therefore, possible to secure specific lines within a program; e.g., pressing: 25

SEC 30, 80 EXEC, followed by
STORE 2 EXEC secures lines 30 through 80 of the program in memory and then stores both the secured and unsecured portions of the program into file 2 of the internal cassette. 30

When a program is initially secured, it can still be reproduced onto as many files as necessary; however, once the program is scratched from memory, (even though it can be loaded back into memory) it cannot be reproduced onto any cassette files.

35 When program lines are secured, the entire calculator is in the secured mode. Therefore, after the secured program is stored away, the user should press SCRATCH A before inputting other programs — thus, avoiding "secured program" errors. 35

40 User definable keys (when not being used as typing aids) can be secured too. Just press FETCH (particular key) SEC EXEC and the designated key will be secured. 40

Note

45 To protect all the information on a particular cassette, break one of the tabs on the top of the cassette; this makes the cassette inaccessible for further storage. 45

PROGRAMMING

The programming language of the calculator is, with minor variations, BASIC as described below.

50 Instructions to the computer within a program are provided by program statements. Each statement in Basic has an associated line number which must appear in the left-most portion of the statement.* Statement line numbers appear in ascending order with 9999 being the largest possible line number. 50

55 A program statement, which has been correctly keyed in, can be stored in read/write memory by pressing the END OF LINE (EOL) key. This key is situated in an area corresponding to the carriage return/line feed key on a teletype (R.T.M.) keyboard. 55

*The length of a statement, including the line number and including appropriate spacing, can be up to 80 characters.

AUTO #

As previously mentioned, statement line numbers can be automatically input. In its simplest form, pressing AUTO # EXEC causes line number 10 to immediately appear on the display awaiting the program statement. The line numbers of additional statements will be in ascending order with a spacing of ten between consecutive line numbers. The AUTO # (AUTO) syntax and the examples to follow present some of the alternatives in automatic line numbering.

Syntax: AUTO # [LNX₁ [Spacing]]

LNX₁ is the beginning line number to be automatically input; the desired spacing between lines can then be input if LNX₁ is given. If no spacing is indicated, a spacing of 10 is assumed.

e.g.,	<u>AUTO # 30 EXEC</u>	<u>AUTO # 40, 2 EXEC</u>	<u>AUTO # EXEC</u>
	30	40	10
	40	42	20
	50	44	30
	:	:	:

When AUTO # is pressed, AUTO appears in the display.

Note

Although the CLEAR and DELETE LINE keys have previously been discussed, the following point should be made. If a program line currently being keyed in is found to be totally unacceptable (not worth salvaging by using the editing keys), it can be erased by using either the CLEAR or the DELETE LINE keys. However, if the program line numbers have been automatically input, pressing CLEAR not only erases the entire display but also eliminates the AUTO # mode, whereas pressing DELETE LINE erases only the program statement without affecting the line number itself.

PROGRAM VIEWING

There are two methods of viewing a program that is currently in memory:

1. List it on a printing device.
2. Bring it line-by-line to the display.

LIST

The list command has two specific applications: it can be used to provide a total listing of the programs in read/write memory, or it can be used to indicate the read/write memory available for inputting; e.g.,

LIST EXEC lists all program lines that are in memory on the user's standard printing device.

LIST #3 EXEC lists all program lines that are in memory on the peripheral with select code #3.

LIST 9999 EXEC causes the number of 16-bit words available in memory to be displayed.

↓,↑

If a specific program line is in the display, pressing ↓ (down arrow) displays the next higher-numbered program line;+ pressing ↑ (up arrow), on the other hand, displays the next lower-numbered program line. When no program line is currently in the display, pressing ↓ would display the successively higher line from the one most recently displayed, whereas ↑ would display the successively lower line.

+It should be noted that if a program line has more than 32 characters, the first 32 characters will be displayed; by pressing ←, the rest of the line can be viewed as the display is scrolled to the left. At the end of the line ← appears.

FETCH

In addition to viewing a program line-by-line, specific program lines can be immediately brought to the display by using the fetch command.

Syntax: **FETCH** [LNX₁]

5 Where LNX₁ is the specific line number to be accessed; 5

e.g.,

FETCH EXEC always displays the lowest-numbered program line.
FETCH 300 EXEC displays line 300 if it exists; if line 300 is not available (and there are other higher-numbered lines), the line immediately higher than 300 will be displayed; if there are no line numbers as high as 300, the highest-numbered line available in memory will be displayed. 10

PROGRAM EDITING

Any displayed program line can be edited by using the **BACK**, **FORWARD**, and **INSERT** keys.

15 The **RECALL** key, previously discussed, need only be briefly mentioned. A program line is keyed in; if an error message appears on the display when **EOL** is pressed, the program line can be reviewed by pressing **RECALL**. Appropriate editing can then be performed on the program line. The previously input line can always be recalled by pressing **RECALL** whether or not an error appears. 15

20 **CLEAR** and **DELETE LINE** have already been thoroughly discussed. However, to reiterate, there are two methods of deleting a program line currently in memory: 20

1. If the line is currently in the display, pressing **DELETE LINE** will erase it from memory (**CLEAR** only clears the display).
2. Any line in memory can be immediately deleted by keying in the appropriate line number followed by **EOL**. 25

DELETE

The delete command (to be distinguished from **DELETE LINE**) can selectively delete program lines.

30 Syntax: **DELETE** [LNX₁ [LNX₂]] or **DEL** [LNX₁ [LNX₂]] 30

Where LNX₁ is the first line to be deleted and LNX₂ is the last line to be deleted:

e.g.,

DELETE EXEC deletes all program lines;
DELETE 40 EXEC deletes all statements beginning at line number 40;
DELETE 50, 80 EXEC deletes all lines numbered 50 through 80. 35

SCRATCH

The scratch command can erase a variety of things from memory:

e.g.,

40 **SCRATCH EXEC** erases all program lines and variables;
SCRATCH A EXEC erases everything from memory — program lines, user definable keys, variables (identical to turning the calculator off, then on again);
SCRATCH K EXEC erases all user definable keys (user definable keys will be discussed later); 40

45 **SCRATCH V EXEC** erases all variables;
SCRATCH (particular UD key) erases the particular user definable key that was pressed — pressing **EXEC** is not required in this case. 45

Scratch can be accessed either by keying in the seven letters or by pressing **SCRATCH**.

RENUMBER

50 The renumber command will take all the program line numbers and renumber them. 50

Syntax: **RENUMBER** [LNX₁ [SPACING]] or **REN** [LNX₁ [SPACING]]

Where LNX₁ will be the new line number of the first program statement, and SPACING will be the spacing between consecutive line numbers:

- e.g.,
- 5 REN EXEC will renumber all statements by numbering the first statement '10' with a spacing of 10 between statements; 5
- RENUMBER 30 EXEC rennumbers the first statement '30' with a spacing of 10 between statements;
- REN 45, 20 EXEC rennumbers the first statement '45' with a spacing of 20 between statements.
- 10 All statements in the program that reference another line number are appropriately corrected with the renumber command; e.g., GO TO 80 would be corrected to reference the line that replaced 80. 10

PROGRAM DEBUGGING

- 15 NORMAL, TRACE
- The TRACE key can be used to determine the order of statement execution for a program that is currently running. Pressing TRACE during program execution causes the line numbers to be printed in the order in which they are accessed; then pressing NORMAL reverts the calculator to the normal mode. Thus, when a program is running, both TRACE and NORMAL are immediate execute keys. 15
- 20 When no program is running, to revert to either trace or normal mode requires pressing the appropriate key followed by EXEC. Trace mode can be set up to trace specific line numbers. 20

Syntax: TRACE [LNX₁ [LNX₂]]

- 25 Where LNX₁ is the first line number to be traced, and LNX₂ is the last line number to be traced; 25

- e.g.,
- 30 TRACE 20 EXEC will trace beginning at line number 20 when the program is running.
- TRACE 50, 60 EXEC will trace beginning at line number 50 and ending at line number 60, each time these line numbers are executed in the program. 30

- STOP
- 35 The stop command can be a statement within a program (to be discussed later) and can be used as a debugging tool.
- As a debugging tool, STOP is extremely valuable. A program that is running can be stopped at any time by pressing STOP (the current line number of the program will be displayed). If any program lines are then edited, the program must be rerun from the beginning, using the RUN key. If no editing has been performed, the program can continue where it left off if the CONT key (to be discussed in detail later) is pressed. 40

While a program is stopped, the values of variables can be checked to determine if the program is doing what was intended; e.g., pressing A EXEC would determine the present value of the simple variable A.

- 45 While a program is stopped, STOP⁺, can have another function. Pressing STOP displays STOP; then keying in either one line number or two line numbers separated by a comma — indicates that the calculator should stop program execution at these line numbers. Pressing CONT EXEC will then start program execution; e.g., STOP 80 EXEC then CONT EXEC or RUN EXEC will cause the program to halt at line number 80. Once a program is running under these conditions, there is one way to revert to normal program execution: After the program has halted, press STOP EXEC, then CONT EXEC, and the program will no longer stop at the given line numbers. 50

A line or lines can also be designated by the user in similar manner and prior to the execution of a program and without altering the program; before execution of which program execution is halted. 55

⁺When a key is not being used as an immediate execute key, whether the key itself is pressed or whether the letters displayed on the key are individually keyed in, is generally arbitrary.

STEP

After a program is halted by a stop command, execution can continue by pressing STEP. STEP is always immediate execute; it causes the program to execute the appropriate statement and then to halt. Therefore, after each statement is executed, it can be checked to ensure that it performed the required function. When a particular function is considered satisfactory, either CONT or STEP can be pressed; CONT will execute the rest of the program while STEP will execute the next program statement only.

RUN, CONTINUE

Pressing RUN EXEC causes a program to begin execution at the first statement regardless of whether the program had previously been halted by a stop command; however, if the program had been halted by a stop command, pressing CONT EXEC will begin program execution where it had previously halted.

As previously mentioned, if a program is edited after it has been halted, program execution is reinitialized at the first line by RUN EXEC⁺. However, if, during the halt, the values of variables are changed or other internally-programmed conditions are changed, then CONT EXEC must be pressed to keep these newly adjusted conditions intact. The following things can be done to the program while it is halted if, upon completion, the program is executed by pressing CONT EXEC:

1. Variables can be changed; e.g., B = 5 EXEC sets the simple variable B equal to 5.
2. Angular units in trigonometric functions can be changed to measure in radians, degrees, or grads, depending on the user's requirements: e.g., DEG EXEC will assume all angles to be in degrees.
3. Write, print, and display statements can be input from the keyboard (these statements will be discussed later).
4. The data pointer, which indicates the next datum to be encountered, can be reset to the beginning of the data by typing RESTORE EXEC.
5. The program can go to a particular statement and be available for execution there; e.g., GO TO 80 EXEC sets the program line counter to 80 for either step-by-step or continuous execution. (If continuous execution is desired at line number 80, the continue command can be employed, as discussed below.) IF ... THEN can also access a particular line number.
6. Any calculator-keyboard statements can be executed.

A halted program can be executed beginning at any line number by using the continue command; e.g., CONT 95 EXEC will continue execution starting at line number 95.

A program can be run beginning at any line number; e.g., RUN 110 EXEC will begin program execution at line number 110.

NOTE

The major difference between RUN and CONT is that RUN initializes all variables in the program and reverts to all normal program modes, while CONT neither affects any variables nor affects any current program modes.

PROGRAM STATEMENTS

LET

As in Basic LET A = 6 is a legitimate statement; however, the implied let statement is also allowed. Thus, A = 6 is the same as LET A = 6.

GO TO, GO SUB

The GO TO and GO SUB statements are the same as in Basic, however, each statement has one additional feature called respectively, the computed GO TO and the computed GO SUB. In either case an expression is evaluated and the rounded integer value of the expression is determined; the integer then acts as a pointer to a particular line number from a parameter listing in the statement. Some examples should explain this feature more clearly:

(In all examples, the present value of T will be 2.)

⁺The initialize command, to be discussed later, is also legitimate.

20 GO TO T+2—3 OF 250, 350, 450

Since the integer value of the expression is one, the first parameter following "OF" will be accessed (line number 250).

80 GO SUB T+2.5 OF 130, 260, 330, 370, 490

5 The rounded integer value of the expression is 5; therefore, the subroutine beginning at line number 490, the fifth parameter following "OF", will be accessed. (Decimal values of .5 and above are always rounded) to the next higher integer value.) 5

10 Any legitimate expression can be used; if the rounded value is either less than 1 or greater than the number of parameters following "OF", then the line number following the GO TO or GO SUB statement is executed. 10

PRINT

15 The calculator has one feature in the print statement not generally available in BASIC. Alphabetic information in a quote field can be printed in either upper or lower case letters. Printing in lower case is just the opposite of that on a regular typewriter; with shift or shift lock pressed, letters inside the quote field will be printed in lower case (the display, however, will still appear in upper case). If the "at" symbol (@) is required, press SHIFT RESULT. 15

20 Quote fields in both the format and write statements also have this "lower case" feature available. 20

DISPLAY

25 The display statement performs the same function as a print statement; the difference is that the information appears on the display rather than on a printing device. Thus, when a permanent record of the information is desired, the print statement should be used. The syntax used is DISP. 25

FORMAT, WRITE

30 The format statement is a means of structuring program printers in a specified manner. The write statement defines the variables, constants, etc. that will appear on the printout; it also determines the device to be printed upon and the particular format statement to be followed. The following examples should adequately explain the features in both the format and the write statements: 30

e.g.,

```
5 FORMAT F10.2
6 WRITE (15, 5) .7
```

35 printout will be ^^^^^^0.70 where the "^" indicates a blank space. 35

40 F10.2 — the "F" refers to fixed-point format; "10" refers to the total field width reserved for the printout "2" refers to the number of digits to the right of the decimal point. Excess space to the right of the decimal point will be filled with zeros; one space is reserved for the decimal point; two spaces are reserved to the left of the decimal point, one for a digit preceding the decimal point, another for a sign (however, only minus signs are printed). 40

45 (15, 5) — in the write statement, the information within parentheses is required. "15" refers to the printing device to be used (select code 15 refers to the standard printer); "5" refers to the line number of the format statement that is being accessed (in this case line number 5). The format statement, which is being accessed, can appear anywhere in the program listing. 45

50 .7 — in the write statement, the information following the right parenthesis is to be printed according to the designated formats. The value is always right-justified within its field width. 50

e.g.,

20 A = 62.4

25 FORMAT E12.2, F7.3, X, E8.1, /, 2F4.0, 3X, E9.0

260 WRITE (15, 25) 231, -61, -12.4, A, ' IS THE VALUE OF A', .4, A+3

printout will be:

^^^2.31E+02-61.000^-1.2E+01
 ^^62 IS THE VALUE OF A^^0^^^7.E+01

The format statement, the write statement, and the printout all have individual fields referenced; interlinking fields are represented by corresponding reference numbers.

- 5 Since the write statement references the format statement numbered 25, values in the write statement will be formatted as specified in this format statement. 5

REFERENCES

- 10 1 E12.2 indicates exponential (floating-point) notation with a field width of 12 and two digits to the right of the decimal point. The printout displays the exact form. Remember the field width must be large enough to include a leading sign, the decimal point and E±XY. Since printouts from the write statement are right justified and since "231" takes up only 8 of the 12 character field width, the four blank spaces are to the left of the value. 10
- 15 2 The value "-61" in the write statement totally fills the F7.3 field, therefore there is no space between this value and the previous value in the printout. Since F7.3 indicates three digits to the right of the decimal point, zeros are supplied in this case. 15
- 20 3 "X" indicates a space between values; therefore, the values supplied for the F7.3 and E8.1 formats will be separated in the printout by at least one space. 20
- 4 The value, -12.4 totally fills up E8.1, in fact, the last digit is suppressed since, with this field designation, only one digit can follow the decimal point.
- 5 "/" tells the printing device to skip one carriage return to the beginning of the next line.
- 25 6 2F4.0 specifies two consecutive fixed-point formats of F4.0 to be used for values in the write statement. The first format is for the value of A, which from program line number 20 is 62.4; when a fixed-point format specifies zero digits to the right of the decimal point, the value supplied is rounded to be an integer and the decimal point is suppressed — 62, in this case. Since the carriage return had previously been specified, this value is printed on the beginning of the next output line. 25
- 30 7 Quote fields are printed in the sequence in which they occur. Since this quote field is in the write statement, it is printed immediately after 62.4 is printed in F4.0 format. Note the space in front of "IS"; without this space, the printout would read 62IS instead of 62 IS. Quote fields can appear in either the format or write statements. 30
- 35 8 The value, .4 is also to be printed in F4.0 format. The rounded integer value of .4 is 0 — hence, the printout. 35

9 "3X" indicates there should be three spaces between the values supplied for the F4.0 and the E9.0 formats.

10 Expressions can be specified in write statements. The value of A+3 is 65.4; however, with this format, it will be rounded to 7.E+01. The decimal point is not suppressed in floating-point notation when zero is specified as the number of digits to the right of the decimal point. 5

If there are more values presented in the write statement than there are formats in the referenced format statement, the formats will be repeated; e.g.,

10 FORMAT F6.2, E10.2 10
20 WRITE (15, 10) 18, 21, 19.3, 29.6, .71

printout will be:

^18.00^^2.10E+01
^19.30^^2.96E+01
^^0.71

15 After the first two values are printed according to the specified formats, the output printer's carriage return is activated, then two more values are printed according to the same two specified formats, etc. 15

Formatting Rules:

20 In fixed-point format, Fm.n, m stipulates total field width and n stipulates the number of digits to the right of the decimal point. If n>0, the minimum field width allowable is m = n + 3; e.g., F4.1 for a value of -0.6, which takes up the total field width of 4. If n = 0, the minimum field width is m = 2; e.g., F2.0 for a value of -7 would print -7, thus taking up the allotted field width. 20

25 In floating-point format, Em.n, m and n are the same as in fixed-point format. However, the minimum field width allowable is always m = n + 7. 25

The following are all allowed in format statements:

Fm.n — fixed-point formats;

30 Em.n — floating-point formats (often called exponential or scientific notation); 30

X — space;

/ — carriage return (for printing device);

“*****” — quote field;

35 B — binary format (where write statement could have octal number, the binary equivalent would be output). 35

All of the above can be duplicated any number of times by leading the symbol with the appropriate number.

40 The following are all allowed in write statements: constants, variables, expressions, and quote fields. It should be noted that a write statement can be input from keyboard mode; that is, the write statement can reference the line number of a format statement in memory without being in the program itself. 40

45 The maximum width of both the fixed-point and the floating-point fields is 9,999. However, the programmer is effectively restricted by the allowable characters per line of the printing device. 45

The information in the format statement must be separated by commas.

50 The information in the write statement must be separated either by commas or semicolons; generally it makes no difference. However, one additional feature of the write statement is that it can perform the identical operations as the print statement; the benefit is the ability of the write statement to select the device to be printed upon. To write on a punched tape photoreader with select code 2, the write statement could be set up in the following manner: 50

30 WRITE (2, *) A; B; C, D

The "*" indicates that no format statement is referenced; thus, WRITE acts like a PRINT statement: data will be left justified, semicolons pack the output fields, commas spread out the fields, etc.

5	P TAPE	5
10	<p>As in BASIC, PTAPE causes the computer to read in a program from the punched tape photoreader. If the photoreader select code is 5, then pressing either <u>PTAPE #5</u> or <u>PTA #5</u> will perform this task unless no photoreader is connected to the calculator. If a photoreader is not connected, the calculator will wait till one is hooked up to complete the command. During this time the display will be blank.</p> <p>During the implementation of this command, lines being loaded into memory have their syntax checked; if a line is in error, it will be rejected — thus, only those lines with correct syntax are loaded into the calculator. To obtain a record of the rejected lines, it is necessary to put the calculator in the print-all mode prior to pressing <u>PTA #5</u>; in print-all mode, all rejected lines are printed.</p>	10
15		15

Note

To punch information onto paper tape, use the list command as discussed earlier.

20	<p>MULTILINE FUNCTIONS</p> <p>Multiline functions serve the same purpose as single-line functions with the added capability of being able to describe more sophisticated functions. In single-line functions the general form of the defining function is:</p> <p><u>statement number DEF FN single letter A to Z (simple variable)+ = expression</u></p>	20
25	<p>In multiline functions, the general form is the same aside from the equal sign and the expression; for in a multiline function, the expression can be spread out over many statement numbers. Thus, an extremely complicated expression can appear in a more simplified manner; additional flexibility is also gained in that the value of any variable within the expression for a given value of the argument of the function; e.g.,</p>	25
30	<p>10 W = .5 When this program is run, D will return a value of 32. The return statement returns the result of FNA (X) which, in this case, is equal to D. Line 40, the stop statement is needed to keep the calculator from trying to re-execute lines 50 through 90 after D is printed; without STOP in line 40, an error occurs in line 60 since a second pass beginning at line 50, would be made with X undefined.</p> <p>20 Y = 2</p> <p>30 PRINT FNA (3)</p> <p>40 STOP</p>	30
35	<p>50 DEF FNA (X)</p> <p>60 Z = X↑2 + Y↑2</p> <p>70 Q = Z + 3</p> <p>80 D = Q/W</p> <p>90 RETURN D</p>	35
40	<p>100 STOP</p>	40

*The simple variable is a dummy variable which indicates where the actual argument of the function is used in the defining expression.

Any variable evaluated in the expression can be returned by the return statement, and multiple return statements are allowed; e.g.,

	10 X = 3	100 RETURN Z	
	20 INPUT Y	110 Q = Z↑2	
5	30 WRITE (15,900) FNG (Y)	120 IF Q ≤ 100 THEN 150	5
	40 END	130 PRINT "Q ="	
	50 DEF FNG (Y)	140 RETURN Q	
	60 Y = Y + 1	150 PRINT "Z IS"	
	70 Z = Y↑2*X	160 RETURN Z	
10	80 IF Z ≤ 100 THEN 110	900 FORMAT F12.1	10
	90 PRINT "Z ="	1000 END	

In this example, a variable can be returned from three different lines (100, 140, 160) depending on the initial value of Y; Z can be returned from both lines 100 and 160 if the value of Y meets certain criteria.

15 Caution must be taken as to the placement of the statement that calls the function (in both examples, statement 30), and it is generally advisable to put a stop statement immediately after this statement (as in line 40 of both examples); otherwise, an undesirable loop may develop. 15

If correctly entered, the function of a function can be evaluated.

20 STOP, END 20

STOP was previously discussed, with emphasis on its program debugging capabilities. Now it will be discussed as a program statement, emphasizing the differences between it and the end statement.

25 When the program encounters a stop statement, it halts and is waiting; if CONT EXEC is then pressed, the program will continue with the statement following the STOP. This is not true if an end statement is encountered; the program will halt, but if CONT EXEC is pressed, the calculator will revert back to the lowest-numbered statement in memory. Therefore, the stop statement should be used between stacked programs that are to be run sequentially. When STOP is used in this manner, the values of simple variables can be passed from program to program. 25

30 A program should be terminated by encountering either a STOP or an END. The highest-numbered program statement need not be an end statement. 30

INPUTTING DATA

35 Program data can be input in three ways: the input statement, the read and data statements, and the initialize command. The input statement and the read and data statements are thoroughly discussed below. 35

INITIALIZE

40 The INITIALIZE key, when pressed, allocates storage space in memory for array variables. After the required data is keyed in, the program can be executed by pressing CONT EXEC; remember — RUN EXEC erases the values of all variables, thereby requiring all variables to be defined in the program itself. 40

45 Simple variables can always be input in keyboard mode without using the INITIALIZE key, as long as CONT EXEC is pressed to run the program. Since array variables can be input in keyboard mode by using the initialize command, it is not necessary to define any variables in the program itself. It is still necessary, however, to identify arrays in either a dimension or a common statement. 45

USER-DEFINABLE KEYS

There are ten User-Definable Keys (UDK) in the upper left-hand block of the

keyboard. There are, however, effectively 20 accessible UDK's since each key can be accessed normally or with the shift key held down.

To enter UDK mode, press FETCH (particular UDK); the display will then read, KEY indicating the mode. To exit from UDK mode, press CLEAR END EXEC; the scratch command can also be used to exit from UDK mode — this command will, of course, erase certain information in the process. UDK mode is automatically exited when certain sequences are followed; these cases will be discussed later.

The user-definable keys can be used effectively in three ways:

1. to represent text (where text can be used as a typing aid);
2. to represent functions (where different values can be passed to the function);
3. To represent programs.

REPRESENTING TEXT

If a key represents text, merely pressing the key will immediately display the text without erasing anything that was previously on the display. Thus, commonly used words and phrases can be put on keys to serve as typing aids. Text can be put on a key in the following manner.

First, access a key by pressing FETCH (particular UDK). Then, press * followed by a character string[†] and finally EOL. Besides inputting the character string, pressing EOL in this sequence takes the user out of UDK mode. Any time the programmer wishes to use a character string, he must press the key into which the desired character string was input.

If, for example, a key was accessed by FETCH (particular UDK); then * FORMAT F10.2,X,E10.1 EOL was input. If subsequently program line number 60 needed this format, pressing 60 (particular UDK) EOL will put line number 60 into memory with the required format.

A typing-aid key can be used as an immediate execute command if an * is placed both in front of the text and following the text:

e.g.,
FETCH (UDK) * LOADDATA #4, 6, B * EOL

This command will be immediately executed whenever the UDK is pressed.

To use a key that has text, merely press the key. Pressing FETCH (particular UDK) will display the * with the text; however, text can be edited if the fetch command is used. Pressing FETCH and then * will erase the old character string and then wait for new text to be input.

REPRESENTING FUNCTIONS

A user definable key can be used to represent functions — either single or multiline. In either case, after the key is accessed, the function must be preceded by a line number — input either manually or automatically.

After a key has been accessed, the following function could be input:

10 DEF FNA (X) = 7 * X -3 EOL

Whenever a value is to be passed to X (the argument of the function), first press the appropriate key; the display will read FNA. Then key in the appropriate value of the argument, which can be either a constant or an expression (e.g. 20), and press EXEC; the value of the function will then be displayed (in this case, 137). The same result could have been achieved by using the fetch command; however, FNA would not appear automatically on the display; it would have to be keyed in along with the argument; e.g., FETCH (UDK) FNA 20 EXEC would also display 137.

If a multiline function, DEF FNB (Z), has been input, pressing the appropriate UDK causes FNB to be displayed; as before, passing a value to the argument, Z, and then pressing EXEC will compute and display the value of the function.

Functions in mainline memory and in a UDK can be called, regardless of the current operating mode.

[†]The maximum length for the character string (including the *) is 80 characters.

If a function in the calculator is defined in more than one place, the first function found with the designated name will be accessed. If the user is in UDK mode, the calculator will search for the function in the following order:

- 1. The current UDK program will be checked.
- 2. The first line of each key (in the order defined) will be checked.
- 3. Mainline memory will be checked.

If the user is not in UDK mode, the order of the search will be steps 3 and 2, respectively.

REPRESENTING PROGRAMS

A UDK can be used to represent an entire program. Programming rules in UDK mode are consistent with those discussed above. There is one restriction, however; if a common statement is used, its size must be less than or equal to the size of the common statement in the mainline program — for there is only one common area allocated to memory.

To run a program that is represented in a UDK, it is advisable to press RUN (particular UDK) or FETCH (UDK), then INIT (particular UDK). The program can be continued merely by pressing the (particular UDK); but if there are array variables in the program, pressing only the key will cause these variables to be undefined (similar in this respect to the continue command, which neither destroys the old symbol table nor builds a new one). After executing the program, the calculator will exit from UDK mode.

Programs represented on a UDK generally use only simple variables for the obvious ease of handling.

To list program lines on a particular UDK, press:

LIST (particular UDK);

pressing LIST EXEC in the UDK mode will list the program lines on the key currently being accessed. To selectively list particular lines on the UDK, it is first necessary to FETCH a key; then use the list command as discussed below.

To load a program from a cassette file onto one particular key, first FETCH the key, then give the load command followed by EXEC. Program lines on a particular key can be stored onto the cassette in the same manner; text (as a typing aid), however, cannot be stored in this manner.

STORE KEY and LOAD KEY can be used for any UDK regardless of the information on the key. The use of these keys is discussed below.

STATEMENTS

This is a BASIC statement:

10 INPUT A,B,C,D,E

COMMENTS

A statement contains a maximum of 80 characters. A statement may also be called a line.

STATEMENT NUMBERS

Each BASIC statement begins with a *statement number* (in this example, 20):

```
20 LET S=(A+B+C+D+E)/5
```

COMMENTS

The number is called a *statement number* or a *line number*.

5 The statement number is chosen by you, the programmer. It may be any integer from 1 to 9999 inclusive. 5

Each statement has a unique *statement number*. The computer uses the numbers to keep the statements in order.

10 Statements may be entered in any order; they are usually numbered by fives or tens so that additional statements can be easily inserted. The computer keeps them in numerical order no matter how they are entered. For example, if statements are input in the sequence 30,10,20; the computer arranges them in the order: 10,20,30. 10

INSTRUCTIONS

The statement then gives an *instruction* to the computer (in this example, PRINT):

15 15

```
30 PRINT S
```

COMMENTS

Instructions are sometimes called *statement types* because they identify a type of statement. For example, the statement above is a "print" statement.

OPERANDS

If the instruction requires further details, *operands* (numeric details) a supplied (In this example, 10; on the previous page, "S"):

20 20

```
40 GO TO 10
```

COMMENTS

The *operands* specify what the instruction acts upon; for example, what is PRINTed, or where to GO.

A PROGRAM

The sequence of BASIC statements given on the previous pages is called a <i>program</i> .	10 INPUT A,B,C,D,E 20 LET S=(A+B+C+D+E)/5 30 PRINT S
The last statement in a program, as shown here, is an END statement.	40 GO TO 10 50 END

COMMENTS

- 5 The last (highest numbered) statement in a program must be an END statement. 5
The END statement informs the computer that the program is finished.

FREE-FORMAT LANGUAGE

BASIC is a "free format" language — the computer ignores extra blank spaces in a statement. For example, these three statements are equivalent:

```
30 PRINT S
30 PRINT S
30PRINTS
```

COMMENTS

- 10 When possible, leave a space between words and numbers in a statement. 10
This makes a program easier for people to read.

TERM: SIMPLE VARIABLE

DEFINED IN BASIC AS:	A letter (from A to Z); or a letter immediately followed by a digit (from 0 to 9).
EXAMPLES:	A0 B M5 C2 Z9 D

COMMENTS

- 15 Variables are used to represent numeric values. For instance, in the statement: 15

```
10 LET M5 = 96.7
```

M5 is a variable; 96.7 is the value of the variable M5.

There is one other type of variable in BASIC, the array (subscripted) variables; its use is explained in Section IV.

TERM: NUMBER

DEFINED IN BASIC AS: A decimal number (the sign is optional) between 1E-99 and 9.999999999999E+99

Zero is included in this range.

EXAMPLES:

-10008	5	3.14159	10E+37
126.257	0	10 E37	10E-37
16.01	.06784	-10 E37	1.0E+2

TERM: E NOTATION

DEFINED IN BASIC AS: A means of expressing numbers having more than six decimal digits, in the form of a decimal number raised to some power of 10.

EXAMPLES:

1.000000E+06 is equal to 1,000,000 and is read: "1 times 10 to the sixth power" (1×10^6).

1.020000E+04 is equal to 10,200

1.020000E-04 is equal to .000102

5

COMMENTS

5

"E" notation is used to print numbers having more than six significant digits. It may also be used for input of any number.

When entering numbers in "E" notation, leading and trailing zeroes may be omitted from the number; the + sign and leading zeroes may be omitted from the exponent.

10

10

The precision of numbers is 12 decimal digits.

TERM: EXPRESSION

DEFINED IN BASIC AS: A combination of variables, constants and operators which evaluates to a numeric value.

EXAMPLES:

$(P + 5)/27$

(wherein P has previously been assigned a numeric value.)

$Q - (N + 4)$

(where Q and N have previously been assigned numeric values.)

TERM: ARITHMETIC EVALUATION

DEFINED IN BASIC AS: The process of calculating the value of an expression.

15

15

THE ASSIGNMENT OPERATOR

SYMBOL:	=
EXAMPLES:	10 LET A = B2 = C = 0 20 LET A9 = C5 30 LET Y = (N-(R+5))/T 40 LET N5 = A + B2 50 LET P5 = P6=P7=A=B=98.6
GENERAL FORM:	LET variable = expression

PURPOSE

Assigns an arithmetic or logical value to a variable.

COMMENTS

When used as an assignment operator, = is read "takes the value of," rather than "equals". It is, therefore, possible to use assignment statements such as:

LET X = X+2

This is interpreted by BASIC as: "LET X take the value of (the present value of X, plus two.)"

Several assignments may be made in the same statement, as in statements 10 and 50 above.

See Section V, "Logical Operations" for a description of logical assignments.

RELATIONAL OPERATORS

SYMBOLS:	= # <> > < >= <=
EXAMPLES:	100 IF A=B THEN 900 110 IF A+B >C THEN 910 120 IF A+B < C+E THEN 920 130 IF C>=D*E THEN 930 140 IF C9<= G*H THEN 940 150 IF P2#C9 THEN 950 160 IF J <> K THEN 950

PURPOSE

Determines the logical relationship between two expressions, as

equality:	=
inequality:	# or <>
greater than:	>
less than:	<
greater than or equal to:	>=
less than or equal to:	<=

COMMENTS

NOTE: It is not necessary for the novice to understand the nature of logical evaluation of relational operators, at this point. The comments below are for the experienced programmer.

Expressions using relational operators are logically evaluated, and assigned a value of "true" or "false" (the numeric value is 1 for "true," and 0 for false).

When the = symbol is used in such a way that it might have either an assignment or a relational function, BASIC assumes it is an assignment operator. For a description of the assignment statement using logical operators, see Section V, "Logical Operations."

ARITHMETIC OPERATORS

SYMBOLS:	↑ * / + -
EXAMPLES:	4Ø LET N1 = X-5 5Ø LET C2 = N↑3 6Ø LET A = (B-C)/4 7Ø LET X = ((P↑2)-(Y*X))/N+Q

PURPOSE

Represents an arithmetic operation, as:

5	exponentiate: ↑	5
	multiply: *	
	divide: /	
	add: +	
	subtract: -	

COMMENTS

10 The “-” symbol is also used as a sign for negative numbers. It is good practice to group arithmetic operations with parentheses when unsure of the exact order of precedence. The order of precedence (hierarchy) is:

↑
* /
+ -

15 with ↑ having the highest priority. Operators on the same level of priority are acted upon from left to right in a statement. See “Order of Precedence” in this Section for examples.

20 The symbols + and - are also used to indicate unary plus and unary minus. For example, negative numbers may be expressed in a statement without using parenthesis:

1Ø LET A1 = -B
2Ø LET C2 = D ++E
3Ø LET B5 = B --C

25 See “Order of Precedence” in this section for examples of how unary + and unary - are interpreted.

THE AND OPERATOR

SYMBOL:	AND
EXAMPLES:	60 IF A9<B1 AND C#5 THEN 100 70 IF T7#T AND J=27 THEN 150 80 IF P1 AND R>1 AND N AND V2 THEN 10 90 PRINT X AND Y

PURPOSE

5 Forms a logical conjunction between two expressions. If both are "true," the conjunction is "true"; if one or both are "false," the conjunction is "false." 5

NOTE: It is not necessary for the novice to understand how this operator works. The comments below are for experienced programmers.

COMMENTS

The numeric value of "true" is 1, of "false" is 0.

10 All non-zero values are "true." For example, statement 90 would print either a 0 or a 1 (the logical value of the expression X AND Y) rather than the actual numeric values of X and Y. 10

Control is transferred in an IF statement using AND, only when all parts of the AND conjunction are "true." For instance, example statement 80 requires four "true" conditions before control is transferred to statement 10. 15

See Section V, "Logical Operations" for a more complete description of logical evaluation. 15

THE OR OPERATOR

SYMBOL:	OR
EXAMPLES:	100 IF A>1 OR B<5 THEN 500 110 PRINT C OR D 120 LET D = X OR Y 130 IF (X AND Y) OR (P AND Q) THEN 600

PURPOSE

20 Forms the logical disjunction of two expressions. If either or both of the expressions are true, the OR disjunction is "true"; if both expressions are "false," the OR disjunction is "false." 20

25 *NOTE: It is not necessary for the novice to understand how this operator works. The comments below are for experienced programmers.* 25

COMMENTS

The numeric values are: "true" = 1, "false" = 0.

All non-zero values are true; all zero values are false.

30 Control is transferred in an IF statement using OR, when either or both of the two expressions evaluate to "true." 30

See Section V, "Logical Operations" for a more complete description of logical evaluation.

THE NOT OPERATOR

SYMBOL:	NOT
EXAMPLES:	<pre> 30 LET X = Y = 0 35 IF NOT A THEN 300 45 IF (NOT C) AND A THEN 400 55 LET B5 = NOT P 65 PRINT NOT (X AND Y) 70 IF NOT (A=B) THEN 500 </pre>

PURPOSE

Logically evaluates the complement of a given expression.

5 *NOTE: It is not necessary for the novice to understand how this operator works. The comments below are intended for experienced programmers.* 5

COMMENTS

If $A = 0$, then $\text{NOT } A = 1$; if A has a non-zero value, $\text{NOT } A = 0$.

10 The numeric values are: "true" = 1, "false" = 0; for example, statement 65 above would print "1", since the expression $\text{NOT } (X \text{ AND } Y)$ is true. 10

Note that the logical specifications of an expression may be changed by evaluating the complement. In statement 35 above, if A equals zero, the evaluation would be "true" (1); since A has a numeric value of 0, it has a logical value of "false," making $\text{NOT } A$ "true."

15 See Section V, "Logical Operations" for a more complete description of logical evaluation. 15

ORDER OF PRECEDENCE

The order of performing operations is:

↑		<i>highest precedence</i>
NOT	unary + unary -	
*	/	
+	-	
	<i>Relational Operators</i>	
	AND	
	OR	<i>lowest precedence</i>

COMMENTS

20 If two operators are on the same level, the order of execution is left to right, for example: 20

$5 + 6*7$	is evaluated as: $5 + (6*7)$
$7/14*2/5$	is evaluated as: $\frac{(7/14)*2}{5}$

Parentheses override the order of precedence in all cases, for example:

25 $5 + (6*3)$ is evaluated as: $5 + 18$ 25
and
 $3 + (6+(2*2))$ is evaluated as: $3 + (6+4)$

Unary + and - may be used; the parentheses are assumed by BASIC. For example:

30 $A + + B$ is interpreted: $A + (+B)$ 30
 $C - + D -5$ is interpreted: $C - (+D)-5$

Leading unary + signs are omitted from output by BASIC, but remain in program listings.

STATEMENTS

Statements are instructions to the calculator. They are contained in numbered lines within a program, and execute in the order of their line numbers. Statements cannot be executed without running a program. They tell the calculator what to do while a program is running.

5

5

Here are some examples mentioned in Section I:

LET
PRINT
INPUT

10

Do not attempt to memorize every detail in the "Statements" subsection; there is too much material to master in a single session. By experimenting with the sample programs and attempting to write your own programs, you will learn more quickly than by memorizing.

10

THE LET STATEMENT

EXAMPLES:

10 LET A = 5.02
20 LET X = Y7 = Z = 0
30 LET B9 = 5* (X+2)
40 LET D = (3*C2+N)/(A*(N/2))

15

15

GENERAL FORM:

statement number LET variable = number or expression or variable ...

PURPOSE

Used to assign or specify the value of a variable. The value may be an expression, a number, or a variable.

COMMENTS

20

The assignment statement must contain:

20

1. A statement number,
2. LET is optional
3. The variable to be assigned a value (for example, B9 in statment 30 above),
4. The assignment operator, an = sign,
5. The number, expression or variable to be assigned to the variable (for example, 5*(X+2) in statement 30 above).

25

25

Statement 20 in the example above shows the use of an assignment to give the same value (0) to several variables. This is a useful feature for initializing variables in the beginning of a program.

30

30

REM

EXAMPLES:	10 REM--THIS IS AN EXAMPLE 20 REM: OF REM STATEMENTS 30 REM-----/////*****!!!! 40 REM. STATEMENTS ARE NOT EXECUTED BY BASIC
GENERAL FORM:	<i>statement number REM any remark or series of characters</i>

PURPOSE

Allows insertion of a line of remarks or comment in the listing of a program.

COMMENTS

5

Must be preceded by a line number. Any series of characters may follow REM.

5

REM lines are part of a BASIC program and are printed when the program is listed or punched; however, they are ignored when the program is executing.

10

Remarks are easier to read if REM is followed by a punctuation mark, as in the example statements.

10

PRINT

This sample program gives a variety of examples of the PRINT statement. The results are shown below.

```

10 LET A=B=C=10
20 LET D1=E9=20
30 PRINT A,B,C,D1,E9
40 PRINT A/B,B/C/D1+E9
50 PRINT "NOTE THE POWER TO EVALUATE AN
  EXPRESSION AND PRINT THE"
60 PRINT "VALUE IN THE SAME STATEMENT."
70 PRINT
80 PRINT
90 REM* "PRINT" WITH NO OPERAND CAUSES THE
  TELEPRINTER TO SKIP A LINE.
100 PRINT "'A' DIVIDED BY 'E9' =";A/E9
110 PRINT "11111", "22222", "33333", "44444", "55555", "66666"
120 PRINT "11111"; "22222"; "33333"; "44444"; "55555"; "66666"
130 END

```

-----RESULTS-----

RUN

```

10          10          10          20          20
 1          20.05

```

NOTE THE POWER TO EVALUATE AN EXPRESSION AND PRINT THE VALUE IN THE SAME STATEMENT.

```

'A' DIVIDED BY 'E9' = .5
11111      22222      33333      44444      55555
66666
111112222233333444445555566666

```

NOTE: The "." and ";" used in statements 110 and 120 have very different effects on the format.

PRINT, Continued

GENERAL FORM:

statement number PRINT expression , expression , ...

or

statement number PRINT "any text" ; expression ; ...

or

statement number PRINT "text" ; expression ; "text" , "text" , ...

or

statement number PRINT any combination of text and/or expressions

or

statement number PRINT

PURPOSE

5 Causes the *expressions* or "*text*" to be output to the PRINTER. 5
 Causes the printer to skip a line when used without an operand.

COMMENTS

10 Note the effects of , and ; on the output of the sample program. If a comma
 is used to separate PRINT operands, five fields are printed per printer line. If
 semicolon is used, up to twelve "packed" numeric fields are output per printer line
 (72 characters). 10

Text in quotes is printed literally.

*NOTE: A variable name is considered as a simple expression by BASIC. For example,
 a statement for the first general form shown above might be:*

15 100 PRINT A1, B2, C3 15
 or
 110 PRINT A, Z, X, T9

where the variables represent numeric expressions.

20 Remember that variable values must be defined in an assignment, INPUT,
 READ or FOR statement before being used in a PRINT statement. 20

Ending a PRINT statement with a semicolon causes the output to be printed
 on the same line, rather than generating a *return linefeed* after the statement is
 executed. For example, the sequence: 20

25 20 LET X = 1
 30 PRINT X;
 40 LET X=X+1 25
 50 GO TO 30
 :

produces output in this format:

30 1 2 3 4 5 6 7 8 9 10 11 12 30
 13 14 15 16 17 18 19 20 21 22 23 24

Similarly, ending a PRINT statement with a comma causes output to
 fill all five fields on a line before moving to the next line. The trailing comma
 in statement 30 in the sequence:

35 20 LET X = 1
 30 PRINT X,
 40 LET X=X+1 35
 50 GO TO 30
 :

produces output in this format:

40 1 2 3 4 5 40
 6 7 8 9 10
 11 12 13 14 15

A PRINT statement without an operand (statements 70 and 80 in the sample
 program) generates a *return linefeed*.

GO TO AND MULTIBRANCH GO TO

EXAMPLES:	10 LET X = 20
	:
	40 GO TO X+Y OF 410,420,430
	50 GOTO 100
	80 GOTO 10
	90 GO TO N OF 100,150,180,190

GENERAL FORM:

statement number GO TO *statement number*

statement number GO TO *expression* OF *sequence of statement numbers*

PURPOSE

GO TO transfers control to the statement specified.

5 GO TO *expression*... round the *expression* to an integer *n* and transfers control to the *n*th statement number following OF. 5

COMMENTS

GO TO may be written: GOTO or GO TO.

10 Must be followed by the statement number to which control is transferred, or *expression* OF, and a sequence of statement numbers. 10

GO TO overrides the normal execution sequence of statements in a program.

If there is no statement number corresponding to the value of the *expression*, the GO TO is ignored.

15 Useful for repeating a task infinitely, or "jumping" (GOing TO) another part of a program if certain conditions are present. 15

GO TO should not be used to enter FOR-NEXT loops; doing so may produce unpredictable results or fatal errors.

GOSUB...RETURN

EXAMPLE:

```

50 READ A2
60 IF A2<100 THEN 80
70 GOSUB 400
:
380 STOP (STOP frequently precedes the
          first statement of a subroutine,
          to prevent accidental entry.)
390 REM—THIS SUBROUTINE ASKS
    FOR A 1 OR 0 REPLY.
400 PRINT "A2 IS>100"
410 PRINT "DO YOU WANT TO
    CONTINUE";
420 INPUT N
430 IF N ≠0 THEN 450
440 LET A2 = 0
450 RETURN
:
600 END

```

GENERAL FORM:

```

statement number GOSUB statement
number starting subroutine
:
statement number RETURN

```

PURPOSE

- 5 GOSUB transfers control to the specified statement number.
 RETURN transfers control to the statement following the GOSUB statement
 which transferred control. 5
 GOSUB...RETURN eliminates the need to repeat frequently used groups of
 statements in a program.

MULTIBRANCH GOSUB

<p>EXAMPLES:</p> <p>20 GOSUB 3 OF 100,200,300,400, 500</p> <p>60 GOSUB N+1 OF 200,210,220</p> <p>70 GOSUB N OF 80,180,280,380, 480,580</p> <p>GENERAL FORM: statement number <u>GOSUB</u> expression <u>OF</u> sequence of statement numbers. . .</p>

PURPOSE

5 GOSUB *expression* rounds the *expression* to an integer *n* and transfeeds control to the *n*th statement number following OF. 5

COMMENTS

Subroutines should be exited only with a RETURN statement.

10 The *expression* indicates which of the specified subroutines will be executed. For example, statement 20, above transfers control to the subroutine beginning with statement 300. The *expression* specifies which statement in the sequence of five statements is used as the starting one in the subroutine. 10

The *expression* is evaluated as an integer. Non-integer values are rounded to the nearest integer.

15 If the *expression* evaluates to a number greater than the number of statements specified, or less than 1, the GOSUB is ignored. 15

Statement numbers in the sequence following OF must be separated by commas.

IF ... THEN

<p>SAMPLE PROGRAM:</p>	<pre> 10 LET N = 10 20 READ X 30 IF X <=N THEN 60 40 PRINT "X IS OVER"; N 50 GO TO 100 60 PRINT "X IS LESS THAN OR EQUAL TO"; N 70 GO TO 20 80 STOP : </pre>
------------------------	--

GENERAL FORM:
statement number **IF** *expression relational op expression* **THEN** *statement number*

PURPOSE

Transfers control to a specified statement if a specified condition is true.

COMMENTS

- 5 Sometimes described as a conditional transfer; "GO TO" is implied by 5
 IF...THEN, if the condition is true. In the example above, if $X \leq 10$, the message
 in statement 60 is printed (statement 60 is executed).
- 10 Since numbers are not always represented exactly in the computer, the = 10
 operator should be used carefully in IF...THEN statements. Limits, such as
 $<=$, $>=$, etc. should be used in an IF expression, rather than $=$, whenever possible.
- 15 If the specified condition for transfer is not true, the program will continue 15
 executing in sequence. In the example above, if $X > 10$, the message in statement 40
 prints.
- The relational operator is optional in logical evaluations.
- See Section V, "Logical Operations," for a more complete description of
 logical evaluation.

FOR...NEXT

EXAMPLES: 100 FOR P1 = 1 TO 5
 110 FOR Q1 = N TO X
 120 FOR R2 = N TO X STEP 2.5
 130 FOR S = 1 TO X STEP 1
 140 NEXT S
 150 NEXT R2
 160 NEXT Q1
 170 NEXT P1

Sample Program — Variable Number Of Loops

```

40 PRINT "HOW MANY TIMES DO YOU WANT TO LOOP";
50 INPUT A
60 FOR J = 1 TO A
70 PRINT "THIS IS LOOP"; J
80 READ N1, N2, N3
90 PRINT "THESE DATA ITEMS WERE READ:" N1; N2; N3
100 PRINT "SUM ="; (N1+N2+N3)
110 NEXT J
120 DATA 5, 6, 7, 8, 9, 10, 11, 12
130 DATA 13, 14, 15, 16, 17, 18, 19, 20, 21
140 DATA 22, 23, 24, 25, 26, 27, 28, 29, 30
150 DATA 31, 32, 33, 34
160 END

```

GENERAL FORM:

statement number **FOR** *simple variable* = *initial value* **TO** *final value*

or

statement no. **FOR** *simple var.* = *initial value* **TO** *final value* **STEP**
step value

:

statement number **NEXT** *simple variable*

NOTE: The same simple variable must be used in both the FOR and NEXT statements of a loop.

PURPOSE

Allows controlled repetition of a group of statements within a program

COMMENTS

Initial value, final value and *step value* may be any expression.

STEP and *step value* are optional; if no step value is specified, the computer will automatically increment by one each time it executes the loop.

How the loop works:

The simple variable is assigned the value of the *initial value*; the value of the simple variable is increased by 1 (or by the *step value*) each time the loop executes. When the value of the *simple variable* passes the *final value*, control is transferred to the statement following the "NEXT" statement.

The *initial, final, and step values* are all evaluated upon entry to the loop and remain unchanged after entry. For example,

FOR I = 1 TO I + 5

goes from 1 to 6; that is, the *final value* does not "move" as I increases with each pass through the loop.

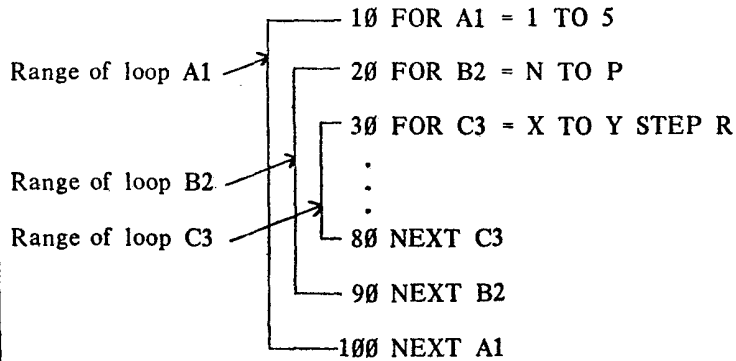
For further details on the STEP feature, see "FOR...NEXT with STEP" in Section III.

Try running the sample program if you are not sure what happens when FOR...NEXT loops are used in a program.

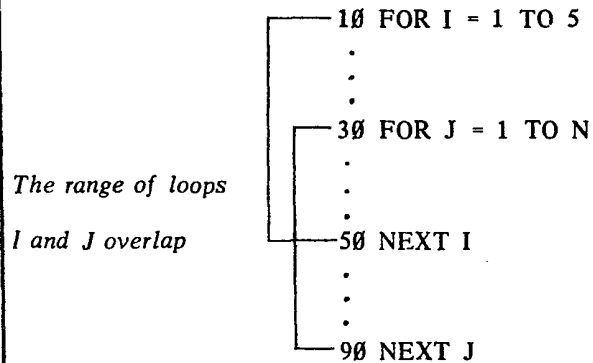
NESTING FOR...NEXT LOOPS

Several FOR...NEXT loops may be used in the same program; they may also be nested (placed inside one another). There are two important features of FOR...NEXT loops:

1. FOR...NEXT loops may be nested.



2. The range of FOR...NEXT loops may not overlap. The loops in the example above are nested correctly. This example shows improper nesting.



READ, DATA AND RESTORE
Sample Program using READ and DATA

```

15 FOR I=1 To 5
20 READ A
40 X=A↑2
45 PRINT A; " SQUARED =";X
50 NEXT I
55 DATA 5.24,6.75,30.8,72.65,89.72
60 END

```

5 Each data item may be read only once in this program. TSB keeps track of data with a "pointer." When the first READ statement is encountered, the "pointer" indicates that the first item in the first DATA statement is to be read; the pointer is then moved to the second item of data, and so on. 5

10 In this example, after the loop has executed five times, the pointer remains at the end of the data list. To reread the data, it is necessary to reset the pointer. A RESTORE statement moves the pointer back to the first data item. 10

Sample Program Using READ, DATA and RESTORE

```

20 For I=1 To 5
30 READ A
40 LET X=A↑2
50 PRINT A; "SQUARED =";X
60 NEXT I
80 RESTORE
100 FOR J=1 To 5
110 READ B
120 LET Y=B↑4
130 PRINT B; "TO THE FOURTH POWER =";Y
140 NEXT J
150 DATA 5.24,6.75,30.8,72.65,89.72
160 END

```

GENERAL FORM:

Statement number **READ** *variable , variable , . . .*
statement number **DATA** *number or string , number or string , . . .*
statement number **RESTORE**
statement number **RESTORE** *statement number*

PURPOSE

15 The READ statement instructs TSB to read an item from a DATA statement. The DATA statement is used for specifying data in a program. The data is read in sequence from first to last DATA statements, and from left to right within the DATA statement. 15

20 The RESTORE statement resets the pointer to the first data item, allowing data to be re-read. RESTORE followed by a statement number resets the pointer to the first data item, beginning at the specified statement. 20

COMMENTS

25 READ statements require at least one DATA statement in the same program. Items in a DATA statement must be separated by commas. String and numeric data may be mixed. 25

30 DATA statements may be placed anywhere in a program. The data items will be read in sequence as required. DATA statements do not execute; they merely specify data. The RUN command automatically sets the pointer to the first data item. If you are not sure of the effects of READ, DATA, and RESTORE, try running the sample programs. 30

WAIT

EXAMPLE:	900 WAIT (1000) 990 WAIT (3000)
GENERAL FORM:	statement number <u>WAIT</u> (expression max. value of 32767)

PURPOSE

5 Introduces delays into a program. WAIT causes the program to wait 5
the specified number of milliseconds (maximum 32767 milliseconds) before
continuing execution.

COMMENTS

10 The time delay produced by WAIT is not precisely the number of 10
milliseconds specified because there is no provision to account for time elapsed
during calculation or terminal-computer communication.
One millisecond = 1/1000 second.

TERM: ROUTINE

DEFINED IN BASIC AS:	A sequence of program statements which produces a certain result.
----------------------	--

PURPOSE

15 Routines are used for frequently performed operations, saving the 15
programmer the work of defining an operation each time he uses it, and saving
computer memory space.

COMMENTS

20 A routine may also be called a program, subroutine, or sub-program. 20
The task performed by a routine is defined by the programmer.

TERM: STRING

DEFINED IN BASIC AS:	0 to 255 printer characters enclosed by quotation marks (one line on a teleprinter terminal).
----------------------	---

COMMENTS

25 Sample strings: "ANY CHARACTERS!*/-----"
"TEXT 1234567..." 25

Quotation marks may not be used within a string. Strings are used only in
PRINT statements.

30 The statement number PRINT, and quotation marks are not included in the 30
65 character count. Each statement may contain up to 72 characters. Maximum
string length is 72 characters minus 6 characters for "PRINT", two for the
quotation marks, and the number of characters in the statement number.

TERM: FUNCTION

DEFINED IN BASIC AS:	The mathematical relationship between two variables (X and Y, for example) such that for each value of X there is one and only one value of Y.
----------------------	--

COMMENTS

5 The independent variable in a function is called an argument; the dependent variable is the function value. For instance, if X is the argument, the function value is the square root of X, and Y takes the value of the function. 5

TERM: ARRAY OR MATRIX

DEFINED IN BASIC AS:	An ordered collection of numeric data (numbers).
----------------------	--

COMMENTS

10 Arrays are divided into columns (vertical) and rows (horizontal): 10

C	ROWS
O	
L	
U	
M	
N	
S	

Arrays may have one or two dimensions. For example,

1.0
2.1
3.2
4.3

15 is a one-dimensional array, while 15

6 , 5 , 4
3 , 2 , 1
0 , 9 , 8

20 is a two-dimensional array. 20

Array elements are referenced by their row and column position. For instance, if the two examples above were arrays A and Z respectively, 2.1 would be A(2); similarly, 0 would be Z(3,1). The references to array elements are called subscripts, and set apart with parentheses. For example, P(1,5) references the fifth element of the first row of array P; 1 and 5 are the subscripts. In X(M,N) M and N are the subscripts.

25 25

TERM: WORD

DEFINED IN BASIC AS:	The amount of computer memory space occupied by the two teleprinter characters.
----------------------	---

COMMENTS

30 Numbers require two words of memory space when stored as numbers. When used within a string, numbers require 1/2 word of space per character in the number. 30

SUBROUTINES AND FUNCTIONS

The following pages explain BASIC features useful for repetitive operations — subroutines, programmer-defined functions and standard functions.

5 The programmer-defined features, such as GOSUB, FOR...NEXT with STEP, and DEF FN become more useful as the user gains experience and learns to use them as shortcuts. 5

Standard mathematical and trigonometric functions are convenient timesavers for programmers at any level. They are treated as numeric expressions by BASIC.

10

FOR...NEXT WITH STEP

10

EXAMPLES:

```
20 FOR I5 = 1 TO 20 STEP 2
40 FOR N2 = 0 TO -10 STEP -2
80 FOR P = 1 TO N STEP X5
90 FOR X = N TO W STEP
(N+2-V)
:
```

GENERAL FORM:

statement no. FOR *simple var.* = expression TO expression STEP
expression

PURPOSE

Allows the user to specify the size of the increment of the FOR variable.

COMMENTS

15

The step size need not be an integer. For instance,

15

100 FOR N = 1 TO 2 STEP .01

is a valid statement which produces approximately 100 loop executions, incrementing N by .01 each time.

20

A step size of 1 is assumed if STEP is omitted from a FOR statement.

A negative step size may be used, as shown in statement 40 above.

20

GENERAL MATHEMATICAL FUNCTIONS

EXAMPLES:	642 PRINT EXP(N); ABS(N) 652 IF RND (Ø)>=.5 THEN 900 662 IF INT (R) # 5 THEN 910 672 PRINT SQR (X); LOG (X)
GENERAL FORM:	The general mathematical functions may be used as expressions, or as parts of an expression.

PURPOSE

5 Facilitates the use of common mathematical functions by pre-defining them as: 5

ABS (*expression*) the absolute value of the expression;

EXP (*expression*) the constant *e* raised to the power of the expression value (in statement 642 above, e^N)

10 INT (*expression*) the largest integer \leq the expression;

10 LOG (*expression*) the logarithm of the positively valued expression to the base *e*;

RND (*expression*) a random number between 1 and Ø; the expression is a dummy argument;

SQR (*expression*) the square root of the positively valued expression.

COMMENTS

15 The RND function is restartable; the sequence of random numbers using RND is identical each time a program is RUN. 15

TRIGONOMETRIC FUNCTIONS

EXAMPLES:	500 PRINT SIN(X); COS(Y) 510 PRINT 3*SIN(B); TAN (C2) 520 PRINT ATN (22.3) 530 IF SIN (A2) <1 THEN 800 540 IF SIN (B3) = 1 AND SIN(X) < 1 THEN 90
-----------	---

PURPOSE

20 Facilitates the use of common trigonometric functions by pre-defining the as: 20

SIN (*expression*) the sine of the expression

COS (*expression*) the cosine of the expression

25 TAN (*expression*) the tangent of the expression

25 ATN (*expression*) the arctangent of the expression

COMMENTS

The function is of the value of the expression (the value in parentheses, also called the argument).

30 The trigonometric functions may be used as expressions or parts of an expression. 30

The angle of the trigonometric functions can be specified as radians, degrees, or grads by executing a RAD, DEG, or GRAD statement. The calculator assumes radians if not specified.

THE TAB AND SGN FUNCTIONS

EXAMPLES:	<pre> 500 IF SGN (X) # 0 THEN 800 510 LET > Y = SGN(X) 520 PRINT TAB (5); A2; TAB (20) "TEXT" 530 PRINT TAB (N),X,Y,Z2 540 PRINT TAB (X+2) "HEADING", R5 </pre>
GENERAL FORM:	<p><i>The TAB and SGN may be used as expressions or parts of an expression. The function forms are:</i></p> <p><u>TAB</u> (<i>expression indicating number of spaces to be moved</i>) <u>SGN</u> (<i>expression</i>)</p>

PURPOSE

5 TAB (*expression*) is used only in a PRINT statement, and causes the terminal typeface to move to the space number specified by the expression (0 to 71). The *expression* value after TAB is rounded to the nearest integer. Expression values greater than 71 cause a *return linefeed* to be generated. 5

SGN (*expression*) returns a 1 if the expression is greater than 0, returns a 0 if the expression equals 0, returns a -1 if the expression is less than 0.

10

SECTION IV

10

MATRICES

This section explains matrix manipulation. It is intended to show the matrix capabilities of BASIC and assumes that the programmer has some knowledge of matrix theory.

15

TERM: MATRIX (ARRAY)

15

DEFINED IN BASIC AS:	An ordered collection of numeric data (numbers).
----------------------	--

Matrix elements are referenced by subscripts following the matrix variable, indicating the row and column of the element. For example, if matrix A is:

20

```

1  2  3
4  5  6
7  8  9

```

20

the element 5 is referenced by A(2,2); likewise, 8 is A(3,2).

See Section III, "Vocabulary" for a more complete description of matrices.

DIM

EXAMPLES: 110 DIM A (50), B(20,20)
 120 DIM Z (5,20)
 130 DIM S (5,25)
 140 DIM R (4,4)

GENERAL FORM:

statement number DIM *matrix variable* (*integer*) . . .
 or
statement number DIM *matrix variable* (*integer* , *integer*) . . .

PURPOSE

5 Reserves working space in memory for a matrix. 5
 The maximum *integer* value (matrix bound) is 255.

COMMENTS

10 The integers refer to the number of matrix elements if only one dimension is
 supplied, or to the number of rows and columns respectively, if two dimensions are
 given. 10
 A matrix (array) variable is any single letter from A to Z.
 Arrays not mentioned in a DIM statement are assumed to have 10 elements if
 one-dimensional, or 10 rows and columns if two-dimensional.
 The working size of a matrix may be smaller than its physical size. For
 example, an array declared 9 × 9 in a DIM statement may be used to store fewer
 than 81 elements; the DIM statement supplies only an upper bound on the number
 of elements. 15
 The absolute maximum matrix size depends on the memory size of the
 computer.

MAT . . . ZER

EXAMPLES: 305 MAT A = ZER
 310 MAT Z = ZER (N)
 315 MAT X = ZER (30, 10)
 320 MAT R = ZER (N, P)

20 GENERAL FORM: 20
 statement number MAT *matrix variable* = ZER
 or
 statement number MAT *matrix variable* = ZER (*expression*)
 or
 statement number MAT *matrix variable* = ZER (*expression* ,
 expression)

PURPOSE

 Sets all elements of the specified matrix equal to 0; a new working size may be
 established.

COMMENTS

25 The new working size in a MAT . . . ZER is an implicit DIM statement, and 25
 may not exceed the limit set by the DIM statement on the total number of
 elements in an array.
 Since 0 has a logical value of "false," MAT . . . ZER is useful in logical
 initialization.

MAT...CON

```

EXAMPLES:           205 MAT C = CON
                    210 MAT A = CON (N,N)
                    220 MAT Z = CON (5,20)
                    230 MAY Y = CON (50)

GENERAL FORM:
statement number MAT matrix variable = CON
or
statement number MAT matrix variable = CON ( expression )
or
statement number MAT matrix variable = CON ( expression ,
expression )

```

PURPOSE

5 Sets up a matrix with all elements equal to 1; a new working size may be specified, within the limits of the original DIM statement on the total number of elements. 5

COMMENTS

10 The new working size (an implicit DIM statement) may be omitted as in example statement 205. 10
Note that since 1 has a logical value of "true," the MAT...CON statement is useful for logical initialization.
The expressions in new size specifications should evaluate to integers. Non-integers are rounded to the nearest integer value.

PRINTING SINGLE MATRIX ELEMENTS

```

EXAMPLES:           800 PRINT A(3)
                    810 PRINT A(3,3);
                    820 PRINT F(X);E; C5;R(N)
                    830 PRINT G(X,Y)
                    840 PRINT Z(X,Y), Z(1,5), Z(X+N),
                       Z(Y+M)

GENERAL FORM:
statement number PRINT matrix variable ( expression ) ...
or
statement number PRINT matrix variable ( expression , expression ) ...

```

15 15

PURPOSE

Causes the specified matrix element(s) to be printed.

COMMENTS

20 Expressions used as subscripts should evaluate to integers. Non-integers are rounded to the nearest integer value. 20
A trailing semicolon packs output into twelve elements per teleprinter line, if possible (statement 810 above). A trailing comma or return prints five elements per line.
25 Expressions (or subscripts) following the matrix variable designate the row and column of the matrix element. Do not confuse these with new working size specifications, such as those following a MAT IDN statement. 25

INPUTTING SINGLE MATRIX ELEMENTS

<p>EXAMPLES:</p> <pre> 600 INPUT A(5) 610 INPUT B(5,8) 620 INPUT R(X), N, A(3,3),S,T 630 INPUT Z(X,Y), P3, W 640 INPUT Z(X,Y), Z(X+1, Y+1), Z(X+R3, Y+S2) </pre> <p>GENERAL FORM:</p> <pre> statement number <u>INPUT</u> matrix variable (expression) . . . OR statement number <u>INPUT</u> matrix variable (expression , expression) . . . </pre>
--

PURPOSE

Allows input of a specified matrix element from the keyboard.

COMMENTS

5	The subscripts (in <i>expressions</i>) used after the matrix variable designate the row and column of the matrix element. Do not confuse these expressions with working size specifications, such as those following a MAT READ statement.	5
10	Expressions used as subscripts should evaluate to integers. Non-integers are rounded to the nearest integer value.	10
	Inputting, printing, and reading individual array elements are logically equivalent to simple variables and may be intermixed in INPUT, PRINT, and READ statements.	

MAT PRINT

<p>EXAMPLES:</p> <pre> 500 MAT PRINT A 505 MAT PRINT A; 515 MAT PRINT A,B,C 520 MAT PRINT A,B,C; </pre> <p>GENERAL FORM:</p> <pre> statement number <u>MAT PRINT</u> matrix variable OR statement number <u>MAT PRINT</u> matrix variable , matrix variable . . . </pre>
--

PURPOSE

Causes an entire matrix to be printed, row by row, with double spacing between rows.

COMMENTS

20	Matrices may be printed in "packed" rows up to 12 elements wide by using the ";" separator, as in example statement 505.	20
----	--	----

READING MATRIX ELEMENTS

<p>EXAMPLES:</p> <p>900 READ A(6) 910 READ A(9,9) 920 READ C(X); P; R7 930 READ C(X,Y) 940 READ Z(X,Y), P(R2, S5), X(4)</p> <p>GENERAL FORM:</p> <p><i>statement number</i> <u>READ</u> <i>matrix variable (expression)</i> or <i>statement number</i> <u>READ</u> <i>matrix variable (expression , expression) . . .</i></p>

PURPOSE

5 Causes the specified matrix element to be read from the current DATA statement. 5

COMMENTS

Expressions (used as subscripts) should evaluate to integers. Non-integers are rounded to the nearest integer.

10 Expressions following the matrix variable designate the row and column of the matrix element. Do not confuse these with working size specifications, such as those following MAT READ statement. 10

The MAT READ statement is used to read an entire matrix from DATA statements. See details in this section.

MAT READ

<p>EXAMPLES:</p> <p>350 MAT READ A 370 MAT READ B(5),C,D 380 MAT READ Z (5,8) 390 MAT READ N (P3,Q7)</p> <p>GENERAL FORM:</p> <p><i>statement number</i> <u>MAT READ</u> <i>matrix variable</i> or <i>statement number</i> <u>MAT READ</u> <i>matrix variable (expression) . . .</i> or <i>statement number</i> <u>MAT READ</u> <i>matrix variable (expression , expression) . . .</i></p>

15 15

PURPOSE

Reads an entire matrix from DATA statements. A new working size may be specified, within the limits of the original DIM statement.

COMMENTS

20 MAT READ causes the entire matrix to be filled from the current DATA statement in the row, column order: 1,1; 1,2; 1,3; etc. In this case, the DIM statement controls the number of elements read. 20

MATRIX ADDITION

EXAMPLES: 31Ø MAT C = B + A
 32Ø MAT X = X + Y
 33Ø MAT P = N + M

GENERAL FORM:
statement number **MAT** *matrix variable* = *matrix variable* + *matrix variable*

PURPOSE

5 Establishes a matrix equal to the sum of two matrices of identical dimensions; addition is performed element-by-element. 5

COMMENTS

10 The resulting matrix must be previously mentioned in a DIM statement if it has more than 10 elements, or 10 × 10 elements if two-dimensional. Dimensions must be the same as the operand matrices.

 The same matrix may appear on both sides of the = sign, as in example statement 32Ø. 10

MATRIX SUBTRACTION

EXAMPLES: 55Ø MAT C = A - B
 56Ø MAT B = B - Z
 57Ø MAT X = X - A

GENERAL FORM:
statement number **MAT** *matrix variable* = *matrix variable* - *matrix variable*

PURPOSE

15 Establishes a matrix equal to the difference of two matrices of identical dimensions; subtraction is performed element-by-element. 15

COMMENTS

20 The resulting matrix must be previously mentioned in a DIM statement if it has more than 10 elements, or 10 × 10 elements if two-dimensional. Its dimension must be the same as the operand matrices. 20

 The same matrix may appear on both sides of the = sign, as in example statement 56Ø.

MATRIX MULTIPLICATION

EXAMPLES: 930 MAT Z = B * C
 940 MAT X = A * A
 950 MAT C = Z * B

GENERAL FORM:
statement number MAT *matrix variable* = *matrix variable* * *matrix variable*

PURPOSE

Establishes a matrix equal to the product of the two specified matrices.

COMMENTS

Following the rules of matrix multiplication, if the dimensions of matrix B = (P,N) and matrix C = (N,Q), multiplying matrix B by matrix C results in a matrix of dimensions (P,Q).

Note that the product matrix must have an appropriate working size.

The same matrix variable may not appear on both sides of the = sign.

SCALAR MULTIPLICATION

EXAMPLES: 110 MAT A = (5) * B
 115 MAT C = (10) * C
 120 MAT C = (N/3) * X
 130 MAT P = (Q7*N5) * R

GENERAL FORM:
statement number MAT *matrix variable* = (*expression*) * *matrix variable*

PURPOSE

Establishes a matrix equal to the product of a matrix multiplied by a specified expression (number); that is, each element of the original matrix is multiplied by the number.

COMMENTS

The resulting matrix must be previously mentioned in a DIM statement if it contains more than 10 elements (10 × 10 if two-dimensional).

The same matrix variable may appear on both sides of the = sign.
 Both matrices must have the same working size.

COPYING A MATRIX

EXAMPLES: 405 MAT B = A
 410 MAT X = Y
 420 MAT Z = B

GENERAL FORM:
statement number MAT *matrix variable = matrix variable*

PURPOSE

5 Copies a specified matrix into a matrix of the same dimensions; copying is performed element-by-element. 5

COMMENTS

The resulting matrix must be previously mentioned in a DIM statement if it has more than 10 elements, or 10 × 10 if two-dimensional. It must have the same dimensions as the copied matrix.

10

IDENTITY MATRIX

10

EXAMPLES: 205 MAT A = IDN
 210 MAT B = IDN (3,3)
 215 MAT Z = IDN (Q5, Q5)
 220 MAT S = IDN (6, 6)

GENERAL FORM:
statement number MAT *array variable = IDN*
 or
statement number MAT *array variable = IDN (expression ,*
 expression)

PURPOSE

Establishes an identity matrix (all 0's, with a diagonal from left to right of all 1's); a new working size may be specified.

15

COMMENTS

15

The IDN matrix must be two-dimensional and square.
 Specifying a new working size has the effect of a DIM statement.
 Sample identity matrix:

20

1 0 0
 0 1 0
 0 0 1

20

MATRIX TRANSPOSITION

<p>EXAMPLES:</p> <p>959 MAT Z = TRN (A) 969 MAT X = TRN (B) 979 MAT Z = TRN (C)</p> <p>GENERAL FORM: <i>statement number</i> <u>MAT</u> <i>matrix variable</i> = <u>TRN</u> (<i>matrix variable</i>)</p>

PURPOSE

5 Establishes a matrix as the transposition of a specified matrix (transposes rows and columns). 5

COMMENTS

Sample transposition:

	<u>Original</u>		<u>Transposed</u>	
10	1 2 3 4 5 6 7 8 9		1 4 7 2 5 8 3 6 9	10

Note that the dimensions of the resulting matrix must be the reverse of the original matrix. For instance, if A has dimensions of 6,5 and MAT C = TRN (A), C must have dimensions of 5,6.

15 Matrices cannot be transposed or inverted into themselves. 15

MATRIX INVERSION

<p>EXAMPLES:</p> <p>380 MAT A = INV(B) 390 MAT C = INV(A) 400 MAT Z = INV(Z)</p> <p>GENERAL FORM: <i>statement number</i> <u>MAT</u> <i>matrix variable</i> = <u>INV</u> (<i>matrix variable</i>)</p>
--

PURPOSE

20 Establishes a square matrix as the inverse of the specified square matrix of the same dimensions. 20

COMMENTS

The inverse is the matrix by which you multiply the original matrix to obtain an identity matrix.
 For example,

	<u>Original</u>		<u>Inverse</u>		<u>Identity</u>	
25	$\begin{pmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{pmatrix}$	×	$\begin{pmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{pmatrix}$	=	$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$	25

Number representation in BASIC is accurate to 6—7 decimal digits; matrix elements are rounded accordingly.

SECTION V LOGICAL OPERATIONS

LOGICAL VALUES AND NUMERIC VALUES

- 5 A distinction should be made between logical values and the numeric values produced by logical evaluation, when using the logical capability of BASIC. 5
- The logical value of an expression is determined by definitions established in the user's program.
- The numeric values produced by logical evaluation are assigned by BASIC. The user may not assign these values.
- 10 Logical value is the value of an expression or statement, using the criteria: 10
- any nonzero expression value = "true"
any expression value of zero = "false"
- When an expression or statement is logically evaluated, it is assigned one of two numeric values, either:
- 15 1, meaning the expression or statement is "true", 15
- or
- 0, meaning the expression or statement is "false".

RELATIONAL OPERATORS

- 20 There are two ways to use the relational operators in logical evaluations: 20
1. As a simple check on the numeric value of an expression.

<p>EXAMPLES: 150 IF B=7 THEN 600 200 IF A#27.65 THEN 700 300 IF (Z/10)>0 THEN 800</p>

- When a statement is evaluated, if the "IF" condition is currently true (for example, B = 7 in statement 150), then control is transferred to the specified statement; if it is not true, control passes to the next statement in the program.
- 25 Note that the numeric value produced by the logical evaluation is 25
- unimportant when the relational operators are used in this way. The user is concerned only with the presence or absence of the condition indicated in the IF statement.
2. As a check on the numeric value produced by logically evaluating an expression, that is: "true" = 1, "false" = 0.
- 30 30

<p>EXAMPLES: 610 LET X=27 615 PRINT X=27 620 PRINT X#27 630 PRINT X>=27</p>

- 35 The example PRINT statements give the numeric values produced by logical evaluation. For instance, statement 615 is interpreted by BASIC as "Print 1 if X equals 27, 0 if X does not equal 27." There are only two logical alternatives; 1 is used to represent "true," and 0 "false." 35
- The numeric value of the logical evaluation is dependent on, but distinct from, the value of the expression. In the example above, X equals 27, but the numeric value of the logical expression X=27 is 1 since it describes a "true" condition.

BOOLEAN OPERATORS

There are two ways to use the Boolean Operators.

1. As logical checks on the value of an expression or expressions.

EXAMPLES:	510 IF A1 OR B THEN 670
	520 IF B3 AND C9 THEN 680
	530 IF NOT C9 THEN 690
	540 IF X THEN 700

5 Statement 510 is interpreted: "If either A1 is true (has a non-zero value) or B is true (has a non-zero value), then transfer control to statement 670." 5

Similarly, statement 540 is interpreted: "If X is true (has a non-zero value), then transfer control to statement 700."

10 The Boolean operators evaluate expressions for their logical values only: these are "true" = any non-zero value, "false" = zero. For example, if B3 = 9 and C9 = -5, statement 520 would evaluate to "true," since both B3 and C9 have a non-zero value. 10

2. As a check on the numeric value produced by logically evaluating an expression, that is: "true" = 1, "false" = 0.

EXAMPLES:	490 LET B = C = 7
	500 PRINT B AND C
	510 PRINT C OR B
	520 PRINT NOT B

15

Statements 500—520 return a numeric value of either 1, indicating that the statement has a logical value of "true", or 0, indicating a logical value of "false".

Note that the criteria for determining the logical values are:

20 true = any non-zero expression value 20
false = an expression value of 0.

The numeric value 1 or 0 is assigned accordingly.

SECTION VI SYNTAX REQUIREMENTS OF BASIC

LEGEND

25 ::= "is defined as..." 25
| "or"
< > enclose an element of BASIC

LANGUAGE RULES

1. The <com statement>, if any exists, must be the first statement presented and have the lowest sequence number; the last statement must be an <END statement>. 30
2. A sequence number may not exceed 9999 and must be non-zero.
3. Exponent integers may not have more than two digits.
4. A formal bound may not exceed 255 and must be non-zero.
- 35 5. A subroutine number must lie between 1 and 63, inclusive. 35
6. Strings may not contain the quote character (").
7. A <bound part> for an IDN must be doubly subscripted.
8. An array may not be inverted or transposed into itself.
9. An array may not be replaced by itself multiplied by another array.

SYNTAX REQUIREMENTS

<basic program>	::= <program statement> <basic program><program statement> ⁽¹⁾
<program statement>	::= <sequence number><basic statement>carriage return
<sequence number>	::= <integer> ⁽²⁾
<basic statement>	::= <let statement> <dim statement> <com statement> <def statement> <rem statement> <go to statement> <if statement> <for statement> <next statement> <gosub statement> <return statement> <end statement> <stop statement> <wait statement> <call statement> <data statement> <read statement> <restore statement> <input statement> <print statement> <mat statement>;
<let statement>	::= <let head><formula>
<let head>	::= LET<variable>= <let head><variable>=
<formula>	::= <conjunction> <formula a>OR<conjunction>
<conjunction>	::= <boolean primary> <conjunction>AND<boolean primary>
<boolean primary>	::= <arithmetic expression> <boolean primary> <relational operator><arithmetic expression>
<arithmetic expression>	::= <term> <arithmetic expression> + <term> <arithmetic expression> - <term>
<term>	::= <factor> <term>*<factor> <term>/<factor>
<factor>	::= <primary> <sign><primary> NOT<primary>
<primary>	::= <operand> <primary>†<operand>
<relational operator>	::= > < >= <= =# <>
<operand>	::= <variable> <unsigned number> <system function> <function> <formula operand>
<variable>	::= <simple variable> <subscripted variable>
<simple variable>	::= <letter> <letter><digit>
<subscripted variable>	::= <array identifier><subscript head><subscript> <right bracket>
<array identifier>	::= <letter>
<subscript head>	::= <left bracket> <left bracket><subscript>
<subscript>	::= <formula>
<letter>	::= A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
<digit>	::= 0 1 2 3 4 5 6 7 8 9
<left bracket>	::= ([
<right bracket>	::=)]
<sign>	::= + -
<unsigned number>	::= <decimal part> <decimal part><exponent>

SYNTAX REQUIREMENTS, Continued

<decimal part>	::= <integer> <integer>.<integer> .<integer>
<integer>	::= <digit> <integer><digit>
<exponent>	::= E<integer> E<sign><integer> ⁽³⁾
<system function>	::= <system function name><parameter part>
<system function name>	::= SIN COS TAN ATN EXP LOG ABS SQR INT RND SGN
<parameter part>	::= <left bracket><actual parameter><right bracket>
<actual parameter>	::= <formula>
<function>	::= FN<letter><parameter part>
<formula operand>	::= <left bracket><formula><right bracket>
<dim statement>	::= DIM<formal array list>
<formal array list>	::= <formal array> <formal array list>,<formal array>
<formal array>	::= <array identifier><formal bound head><formal bound> <right bracket>
<formal bound head>	::= <left bracket> <left bracket><formal bound>,<
<formal bound>	::= <integer> ⁽⁴⁾
<com statement>	::= COM<formal array list>
<def statement>	::= DEF FN<letter><left bracket><formal parameter> <right bracket>=<formula>
<formal parameter>	::= <simple variable>
<rem statement>	::= REM<character string>
<character string>	::= any teletype character except carriage return, alt mode, escape, rubout, or line feed, or null, control B, control C, left arrow
<goto statement>	::= GO TO<sequence number>
<if statement>	::= IF<formula>THEN<sequence number>
<for statement>	::= <for head> <for head>STEP<step size>
<for head>	::= FOR<for variable>=<initial value>TO<limit value>
<for variable>	::= <simple variable>
<initial value>	::= <formula>
<limit value>	::= <formula>
<step size>	::= <formula>
<next statement>	::= NEXT<for variable>
<gosub statement>	::= GOSUB<sequence number>
<return statement>	::= RETURN

SYNTAX REQUIREMENTS, Continued

<end statement>	::= END
<stop statement>	::= STOP
<wait statement>	::= WAIT <parameter part>
<call statement>	::= CALL<call head> <right bracket>
<call head>	::= <left bracket> <subroutine number> <call head> , <actual parameter>
<subroutine number>	::= <integer> ⁽⁵⁾
<data statement>	::= DATA<constant> <data statement> , <constant>
<constant>	::= <unsigned number> <sign> <unsigned number>
<read statement>	::= READ<variable list>
<variable list>	::= <variable> <variable list> ' <variable>
<restore statement>	::= RESTORE
<input statement>	::= INPUT<variable list>
<print statement>	::= <print head> <print head> <print formula>
<print head>	::= PRINT <print head> <print part>
<print part>	::= <string> <string> <delimiter> <print formula> <delimiter> <print formula> <string> <print formula> <string> <delimiter>
<string>	::= "<character string>" ⁽⁶⁾
<delimiter>	::= , ;
<print formula>	::= <formula> TAB<parameter part>
<mat statement>	::= MAT <mat body>
<mat body>	::= <mat read> <mat print> <mat replacement>
<mat read>	::= READ<actual array> <mat read> , <actual array>
<actual array>	::= <array identifier> <array identifier> <bound part>
<bound part>	::= <actual bound head> <actual bound> <right bracket>
<actual bound head>	::= <left bracket> <left bracket> <actual bound> ,
<actual bound>	::= <formula>
<mat print>	::= PRINT <mat print part> PRINT<mat print part> <delimiter>
<mat print part>	::= <array identifier> <mat print part> <delimiter> <array identifier>
<mat replacement>	::= <array identifier> = <mat formula>
<mat formula>	::= <array identifier> <mat function> <array identifier> <mat operator> <array identifier> <formula operand> * <array identifier>

SYNTAX REQUIREMENTS, Continued

<mat function>	::= <mat initialization> <mat initialization> <bound part> INV<array parameter> TRN<array parameter>
<mat initialization>	::= ZER CON IDN ⁽⁷⁾
<array parameter>	::= <left bracket> <array identifier> <right bracket> ⁽⁸⁾
<mat operator>	::= + - * ⁽⁹⁾

STRINGS PLUG-IN READ-ONLY MEMORY MODULE

The strings plug-in read-only memory module makes available to the user all of the string variable functions and operations associated with standard BASIC programming language. Two additional functions not usually provided in most versions of BASIC language have been implemented. These include a POS function for determining the position of a substring within a string and a VAL function for determining the position of a substring within a string and a VAL function for determining the numeric value of a string. A discussion of these and other string functions and operations follows.

String

A set of 1 to 255 characters or the null string (no characters).

e.g. "ABCDEF"
"12345"
" "

String Variable

A variable used to store strings; consists of a single letter (A to Z) followed by a \$.

e.g. A\$; B\$; Z\$

Substring Variable

A single character or a set of contiguous characters from within a string variable. The substring is defined by a subscripted string variable. A single subscript specifies the first character of the substring and implies that all characters following are part of the substring. Two subscripts specify the first and last characters of the substring.

e.g. A\$ = "ABCDEF"
A\$(4) = DEF
A\$(1, 3) = ABC

DIM Statement

General Form:

stmt # DIM string var (#chars in string)

Purpose:

Reserves storage space for strings longer than 1 character.

Comments:

The number of characters specified for a string in its DIM statement must be expressed as an integer from 1 to 255. Strings not mentioned in a DIM statement are assumed to have length 1. The length mentioned in the DIM statement specifies the maximum number of characters which may be assigned and is known as the physical length. The actual length is the actual number of characters which has been assigned.

e.g. DIM A\$(10), B(5, 5), B\$(255)

Source String Semantic Description

A source string is an entity from which a string value is extracted. If no substring designator is specified for a string variable, the value of the source string is the entire logical string currently assigned to it. Substring designator expressions must be at least 1 in value and the second may be no smaller than one less than the first. If one subscript is given, the value is the entire logical string beginning at the

character specified by the subscript. The subscript may be no larger than the actual length of the string plus 1. If two substring expressions are given, the source string value is the substring whose first and last characters are designated. If the specified substring extends beyond the logical length of the string, spaces are used to fill out the substring.

Assignment Statement

General Form:

line # [LET] destination string = source string

Destination String:

A destination string is an entire string variable or part of a string variable into which a source string is to be copied. The definition of the action depends on the number of substring subscripts specified in the destination string.

If no subscript qualifier is specified, the entire destination variable is replaced by the source string. The physical length of the destination string must be large enough to accommodate the entire source string.

If one substring subscript is specified, the entire value of the destination variable, beginning at the designated character, is replaced by the source string. That part of the destination variable preceding the subscript value is unchanged. The subscript value must be no more than one greater than the actual length of the destination variable.

If two subscripts are specified, the first substring subscript must be no more than one greater than the logical length of the destination variable, and the second subscript must be no greater than the physical length of the destination variable. The specified section of the destination string is replaced by the source string. If the source string is longer than the destination, it is truncated on the right. If the source string is shorter, as many trailing blanks are appended as necessary. The new actual length of the destination string is the larger of the old actual length and the second subscript.

String Input Statement

General Form:

stmt # INPUT string or substring variable

Purpose:

Allows string values to be entered from the keyboard.

Comments:

Numeric variables may be used in the same input statement as string variables. Placing a single string variable in an input statement allows the string value to be entered without enclosing it in quotation marks. If multiple string variables are used each string value must be enclosed in quotation marks, and the values separated by commas.

e.g. 10 INPUT A\$, B\$, C, AI, A\$(1, 5)

String Print Statement

General Form:

stmt # PRINT string or substring variable, —

Purpose:

Causes the current value of the specified string or substring variable to be output on the standard output device.

Comments:

Strings and numeric values may be mixed in a print statement. String variables are specified indentially to numeric variables. They are printed under the same format rules as quote fields. String and substring variables are printed as source strings.

A maximum of 72 characters can be printed using the print statement, i.e., all strings >72 characters are truncated at 72 characters.

String Read Statement

General Form:

stmt # READ string or substring variable

Purpose:

Causes the value of a specified string or substring variable to be read from a data statement.

Comments:

Mixed string and numeric values may be read. If the wrong data type is given in the data statement an error is given.

e.g. 10 READ A, B\$(1, 10), C\$, B

5 String If Statement 5General Form:

stmt # IF str.var. rel.oper. string THEN stmt #

Purpose:

10 Compares two strings. If the specified condition is true, control is transferred to the specified statement. 10

Comments:

Strings are compared one character at a time, from left to right; the first difference determines the relation. If one string ends before a difference is found, the shortest string is considered the smaller one.

15 Characters are compared by their ASCII representations. 15

The relational operators allowed are: =, ≠, <, >, <=, >=, <>

e.g. 10 IF A\$ = "SAM" THEN s0

String Data StatementGeneral Form:

20 stmt # DATA "string text", "string text", — 20

Purpose:

Specifies data in a program (string or/and numeric)

Comments:

String values must be enclosed by quotation marks and separated by commas.

25 String and numeric values may be mixed in a single data statement. 25

e.g. 10 DATA "ABC", 1.2, "DEF"

String Write StatementGeneral Form:

30 stmt # WRITE (device # , format stat #)
string or substring variable 30

Purpose:

Similar to the print statement but allows the specification of the output device and format statement. No field specifications are made for string variables in the format statement. They are treated identically to string constants (quote fields).

35 String Display Statement 35General Form:

stmt # DISP string or substring variable

Purpose:

Identical to print statement except output device is 32 character display

40 LEN Function 40General Form:

LEN string or LEN (string)

Purpose:

Obtain the length of a string for use in an arithmetic expression.

45 Comment:

The actual length is found which is not necessarily the same as the physical length reserved in the DIM statement.

e.g. LEN ("ABCD") = 4

POS FunctionGeneral Form:

50 POS string , string or POS (string , string) 50

Purpose:

Determine the position of a substring within a string.

Comments:

55 If the second string argument is a part of the first, the value of the function is the position in the first string at which the second string starts. If the second string in the argument is not a part of the first, the value of the function is zero.

e.g. POS ("ABCD" , "C") = 3

VAL FunctionGeneral Form:VAL string

or

VAL (string)Purpose:

5 Determine the numeric value of a string. 5

Comments:

The VAL function converts a string of digits into a number. The string is converted into a number by the same rules used in a numeric input statement.
e.g. VAL ("123") = 123

10 ERROR MESSAGES FOR STRING OPTION BLOCK 10

70 — string IF error

71 — string function syntax error

72 — negative string length

73 — non-contiguous string

15 74 — string overflow 15

75 — data is of wrong type

76 — VAL function argument not numeric

BNF SYNTAX DESCRIPTION

<literal string> ::= "<character string>"

20 <character string> ::= <character> | <character string> | <character> 20

<character> ::= any ASCII character except NULL, LINE FEED, RETURN

<letter> ::= A|B| ... X|Y|Z

25 <sublist> ::= <expression> | <expression> , <expression> 25

<string variable> ::= <simple string variable> | <simple string variable> (<sublist>)

<simple string variable> ::= <letter> \$

<relational operator> ::= <|<=<|=|<#<>>|>=<|>

30 <assignment statement> ::= LET<destination string>=<source string> | <destination string>=<source string> 30

<destination string> ::= <string variable>

<source string> ::= <string variable> | <literal string>

35 <IF statement> ::= IF<destination string><relational operator><source string>THEN<line #→#≡↓\> 35<data statement> ::= DATA<constant> | <data statement> , <constant>

<constant> ::= <numeric constant> | <literal string>

40 <read statement> ::= READ<variable list> 40

<variable list> ::= <read variable> | <variable list> , <read variable>

<read variable> ::= <numeric variable> | <string variable>

BNF SYNTAX DESCRIPTION — Continued

	<input statement>	::= <u>INPUT</u> <variable list>	
	<print statement>	::=<print 1> <print 2>	
	<print 1>	::= <u>PRINT</u> <print 2>, <print 2>; <print 3>	
5	<print 2>	::=<print 1> <print expression> <print 3>	5
	<print 3>	::=(type statement) <literal string>	
	<print expression>	::=<expression> <source string>	
10	WRITE and DISP statements have the same syntax as the PRINT statement.		10
	<LEN function>	::= <u>LEN</u> <source string> <u>LEN</u> (<source string>)	
	<VAL function>	::= <u>VAL</u> <source string> <u>VAL</u> (<source string>)	
15	<POS function>	::= <u>POS</u> <source string>, <source string> <u>POS</u> (<source string>, <source string>)	15

EXTENDED INPUT/OUTPUT PLUG-IN READ-ONLY MEMORY MODULE

The extended I/O read-only memory module (hereinafter referred to as the extended I/O ROM) provides additional functions and statements so that the calculator can be made compatible with a wide variety of peripheral devices. Added functions include decimal-to-binary and octal-to-decimal conversion, status code inquiry for peripheral devices, control of spacing and line feeds in output records, and others. Use of these functions requires no special programming techniques; once the ROM is plugged in, its functions and statements become a part of the calculator, in the same way as, for example, the square root function is part of the calculator.

Some read-only memory units decrease the amount of programmable memory available to the user by automatically requiring a portion of that memory for their own internal usage, but the extended I/O ROM has no such requirement and does not affect memory availability.

The following table describes the extended I/O ROM functions and statements. Parameters shown underlined in the table are explained immediately following the table. Parameters shown in brackets may or may not be included as parts of a statement.

FUNCTION MNEMONIC	DESCRIPTION OF FUNCTION	SYNTAX
BIN	Converts decimal expression to its binary equivalent. For use in output-to-binary storage device; also provides increased control of print format.	BIN <u>exp</u>
OCT	Converts octal expression to decimal equivalent. For use in construction of code conversion tables; see "Conversion Tables".	OCT <u>exp</u>
STAT	Returns code of operational status (on, off, wait, etc.) for the device specified by the select code.	STAT <u>select code</u>
CHAR	Returns one byte of data from the device specified by the select code regardless of the data structure.	CHAR <u>select code</u>
LIN	Advances printer or typewriter the number of lines represented by the expression.	LIN <u>exp</u>
SPA	Advances printer or typewriter carriage the number of spaces represented by the expression.	SPA <u>exp</u>
ROT	Converts expression 1 to binary equivalent; performs rotation right the number of positions represented by expression 2; returns decimal equivalent. For use in special input or output code translation.	ROT (<u>exp 1, exp 2</u>)
INOR	Combines binary equivalents of expression 1 and expression 2 in an "inclusive or" logic operation. Returns decimal equivalent. For use in special input or output code translation.	INOR (<u>exp 1, exp 2</u>)

FUNCTION MNEMONIC	DESCRIPTION OF FUNCTION	SYNTAX
BIAND	Combines binary equivalents of expression 1 and expression 2 in an "and" logic operation. Returns decimal equivalent. For use in special input or output translation.	BIAND (exp 1, exp 2)

STATEMENT SYNTAX	DESCRIPTION OF STATEMENT
ENTER	<p>(select code or string name, format[, conversion table]) list[, FOR function]</p> <p>Inputs data from named device or string with optional conversion to ASCII code; includes capability for iteration.</p>
OUTPUT	<p>(select code or string name, format[, conversion table]) list</p> <p>Outputs data to named device or string with optional conversion to ASCII code.</p>

	<u>PARAMETER</u>	<u>EXPLANATION</u>	
	<u>exp</u>	Expression	
5	<u>select code</u>	A numeric code, from 1 to 15, uniquely representing the input or output device, as follows: select code 1—9 User assignable. select code 10 Cassette Memory. select code 11—13 reserved.	5
10		select code 14 Plotter. select code 15 Typewriter or Printer.	10
	<u>string name</u>	A single letter followed by a "\$". Valid only when String ROM is also plugged in.	
15	<u>format</u>	To reference a FORMAT statement, the line number of that statement is shown; for free-form data, an asterisk (*) is shown.	15
	<u>conversion table</u>	The variable or array name given to a conversion table. See heading "Conversion Tables".	
20	<u>list</u>	A list of variables, literals, expressions or numerics separated by commas.	20
	<u>FOR functions</u>	To input multiple data items from one record into an array. Syntax as follows:	
	(FOR <u>var 1</u> = <u>exp</u> TO <u>exp</u> , [(FOR <u>var 2</u> = <u>exp</u> TO <u>exp</u> ,] <u>array</u> name (var 1 [, var 2]))		

CONVERSION TABLES

- 5 Using a pre-established conversion table, a string of characters or an array of data can be converted from one code to another. The calculator makes use of standard ASCII* codes. Let us refer to all non-ASCII representation codes used by printers, card readers, paper tape readers, punches, typewriters, etc. as "foreign codes." 5
- 10 A conversion table is defined in the BASIC language program DIM statement. Only single-dimensioned integer arrays are considered valid for use as conversion tables. In the following DIM statements, A and B are valid array structures for conversion tables, but C, D, and E are not. 10
- DIM AI (150), CI(20, 30)
DIM BI (80), D(200), E(15, 15)
- 15 In order to insert conversion table information in the array, the foreign code must first be known. Suppose your paper tape reader uses EIA** coded tape. The chart following shows symbols and the equivalent tape punches for EIA code, with the octal code equivalent for each symbol. 15

* American Standard Code for Information Interchange.

** Electronic Industries Association Standard Code.

STANDARD TAPE CHANNEL NUMBERS								Symbol	EIA octal code	
8	7	6	5	4	FEED	3	2			1
		X						X	(ZERO) 0 -)	040
								X	1 - -	001
								X	2 - (2	002
				X				X	3 - #	023
						X		X	4 - \$	004
			X					X	5 - %	025
			X					X	6 - '	026
						X		X	7 - &	007
				X				X	8 - .	010
			X	X				X	9 - (031
X	X							X	a - A	141
X	X	X						X	b - B	142
X	X	X	X					X	c - C	163
X	X	X				X		X	d - D	144
X	X	X	X					X	e - E	165
X	X	X	X					X	f - F	166
X	X	X	X			X		X	g - G	147
X	X	X	X	X				X	h - H	150
X	X	X	X	X				X	i - I	171
X	X	X	X					X	j - J	121
X	X	X	X					X	k - K	122
X	X	X	X			X		X	l - L	103
X	X	X	X	X				X	m - M	124
X	X	X	X			X		X	n - N	105
X	X	X	X			X	X	X	o - O	106
X	X	X	X	X				X	p - P	127
X	X	X	X	X				X	q - Q	130
X	X	X	X	X				X	r - R	111
X	X	X	X	X				X	s - S	062
X	X	X	X	X		X		X	t - T	043
X	X	X	X	X		X		X	u - U	064
X	X	X	X	X		X		X	v - V	045
X	X	X	X	X		X	X	X	w - W	046
X	X	X	X	X		X	X	X	x - X	067
X	X	X	X	X		X	X	X	y - Y	070
X	X	X	X	X		X	X	X	z - Z	051
X	X	X	X	X		X	X	X	SPACE	020
X	X	X	X	X		X	X	X	. - "	100
X	X	X	X	X		X	X	X	/ - ?	061
X	X	X	X	X		X	X	X	STOP	013
X	X	X	X	X		X	X	X		133
X	X	X	X	X		X	X	X	. - .	073
X	X	X	X	X		X	X	X	. - .	153
X	X	X	X	X		X	X	X	PUNCH ON	114
X	X	X	X	X		X	X	X	UPPER CASE	174
X	X	X	X	X		X	X	X	; - :	160
X	X	X	X	X		X	X	X	. TAB	076
X	X	X	X	X		X	X	X	CONTROL	016
X	X	X	X	X		X	X	X	PUNCH OFF	067
X	X	X	X	X		X	X	X	DATA SELECTOR (AUX. 3)	037
X	X	X	X	X		X	X	X	FORM FEED (AUX. L)	117
X	X	X	X	X		X	X	X		
X	X	X	X	X		X	X	X	BACK SPACE	062
X	X	X	X	X		X	X	X		
X	X	X	X	X		X	X	X	ADDRESS IDEN (AUX. J)	135
X	X	X	X	X		X	X	X		
X	X	X	X	X		X	X	X	LOWER CASE	172
X	X	X	X	X		X	X	X		
X	X	X	X	X		X	X	X	TAPE FEED	177
X	X	X	X	X		X	X	X	CAR. RET.	200

The following chart shows the ASCII symbols with their octal code equivalents.

Symbol	ASCII Equivalent (octal code)
(Space)	Ø4Ø
!	Ø41
#	Ø43
\$	Ø44
%	Ø45
&	Ø46
'	Ø47
(Ø50
)	Ø51
*	Ø52
+	Ø53
,	Ø54
-	Ø55
.	Ø56
/	Ø57
Ø	Ø6Ø
1	Ø61
2	Ø62
3	Ø63
4	Ø64
5	Ø65
6	Ø66
7	Ø67
8	Ø7Ø
9	Ø71
:	Ø72
;	Ø73
<	Ø74
=	Ø75
>	Ø76
?	Ø77
@	1ØØ

Symbol	ASCII Equivalent (octal code)
A	1Ø1
B	1Ø2
C	1Ø3
D	1Ø4
E	1Ø5
F	1Ø6
G	1Ø7
H	11Ø
I	111
J	112
K	113
L	114
M	115
N	116
O	117
P	12Ø
Q	121
R	122
S	123
T	124
U	125
V	126
W	127
X	13Ø
Y	131
Z	132
[133
\	134
]	135

The following chart shows the information to be programmed into the conversion table.

Symbol	EIA (octal equiv)	ASCII (octal equiv)	Symbol	EIA (octal equiv)	ASCII (octal equiv)
Sp	020	040	A	141	101
!		041	B	142	102
#		013	C	163	163
\$		044	D	144	104
%		045	E	165	105
&		046	F	166	106
1		047	G	147	107
(050	H	150	110
)		051	I	171	111
*		052	J	121	112
+		053	K	122	113
,	073	054	L	103	114
-	100	055	M	124	115
.	153	056	N	105	116
/	061	057	O	106	117
Ø	040	060	P	127	120
1	001	061	Q	130	121
2	002	062	R	111	122
3	023	063	S	62	123
4	004	064	T	43	124
5	025	065	U	64	125
6	026	066	V	45	126
7	007	067	W	46	127
8	010	070	X	67	130
9	031	071	Y	70	131
:		072	Z	57	132
;		073	{		133
<		074	\		134
=		075	}		135
>		076			
?		077			
@		100			
CARR	200	012			

5 The conversion table portion of a BASIC program is shown on the chart below. Each statement defines one element in the conversion Table A with the use of the OCT function: the octal notation does not need to be translated to decimal. If decimal notation was supplied in the symbol tables, the OCT function could have been omitted; however, it is common to obtain symbol tables in the octal form rather than in decimal form.

5

	10 DIM AII[128]	
	20 A[OCT20]=OCT40	
	30 A[OCT73]=OCT54	
	40 A[OCT100]=OCT55	
5	50 A[OCT153]=OCT56	5
	60 A[OCT61]=OCT57	
	70 A[OCT40]=OCT60	
	80 A[OCT1]=OCT61	
	90 A[OCT2]=OCT62	
10	100 A[OCT23]=OCT63	10
	110 A[OCT4]=OCT64	
	120 A[OCT25]=OCT65	
	130 A[OCT26]=OCT66	
	140 A[OCT7]=OCT67	
15	150 A[OCT10]=OCT70	15
	160 A[OCT31]=OCT71	
	170 A[OCT200]=OCT12	
	180 A[OCT141]=OCT101	
	190 A[OCT142]=OCT102	
20	200 A[OCT163]=OCT103	20
	210 A[OCT144]=OCT104	
	220 A[OCT165]=OCT105	
	230 A[OCT166]=OCT106	
	240 A[OCT147]=OCT107	
25	250 A[OCT150]=OCT110	25
	260 A[OCT171]=OCT111	
	270 A[OCT121]=OCT112	
	280 A[OCT122]=OCT113	
	290 A[OCT103]=OCT114	
30	300 A[OCT124]=OCT115	30
	310 A[OCT105]=OCT116	
	320 A[OCT106]=OCT117	
	330 A[OCT127]=OCT120	
	340 A[OCT130]=OCT121	
35	350 A[OCT111]=OCT122	35
	360 A[OCT62]=OCT123	
	370 A[OCT43]=OCT124	
	380 A[OCT64]=OCT125	
	390 A[OCT45]=OCT126	
40	400 A[OCT46]=OCT127	40
	410 A[OCT67]=OCT130	
	420 A[OCT76]=OCT131	
	430 A[OCT61]=OCT132	

ENTER

45 When a CHAR request is keyed into the calculator for the paper tape reader, conversion is not done and the calculator will display the decimal equivalent of the EIA octal code for the symbol taken from the paper tape. In order to have automatic code conversion, the program must contain an ENTER statement. 45

50 B will be read and its ASCII equivalent found in the conversion table A. If data contained in a string is to be converted to ASCII code, the string name is used instead of the select code, and in this way conversion can be done internally as well as at time of input or output. 50

OUTPUT

55 For output of data in a foreign code, automatic code conversion is invoked by use of the OUTPUT statement. 55

60 The ASCII B will be found in the conversion table A and changed to the foreign code equivalent before output. Notice that the same conversion table A is used for input and output. The ENTER statement causes the calculator to look for ASCII code, (on the right of the equals (=) signs in the table) and assume that it is 60

receiving foreign code; whereas the OUTPUT statement causes the calculator to assume it has ASCII code, and to look for the foreign code (on the left of the equals (=) signs in the table above.

ERROR CODES

5 Program diagnostic or error conditions found in the Extended I/O ROM: 5

<u>NUMBER</u>	<u>EXPLANATION</u>	
ERROR 83	End of data reached or data contains more than ten (10) blanks in a row.	
10 ERROR 84	Invalid format specifications: format must be free format (*), E format or F format.	10
ERROR 85	Numeric input syntax error: multiple decimal points, more than one E in E format, etc.	
ERROR 86	Conversion table not found. Check for integer initialization in DIM statement.	

15 TERMINAL PLUG-IN READ-ONLY MEMORY MODULE 15

The terminal plug-in read-only memory module that is available with the calculator allows the user to enter, store, and edit free-text. It also allows the user to communicate, either directly or through an external modem, with another calculator, a computer or a time-sharing computer system. The calculator may transmit or receive BASIC language programs or free-text.

20 To put the calculator into terminal mode, the user types in TERM and 20
actuates the EXECUTE key. If he wants to use the calculator for data transmission, he can specify one or two optional parameters following the TERM mnemonic. The first parameter is the select code of the modem interface module. 25
If another select code is not specified the calculator assumes select code four. The 25
second parameter is the baud rate of the transmitted data. If not specified, the calculator will assume 110 baud which is the same rate as a standard ASR232 teletypewriter. For example, to transmit or receive on select code six at 300 baud, 30
the user enters TERM, 6,300 followed by actuation of the EXECUTE key. The selectable baud rate is continuous in integer increments from 3 to 300. The 30
conversion of characters from parallel to serial format is done automatically within the calculator firmware, so that modem interface circuitry is simplified and no switches are required to change baud rate.

35 While the calculator is operating in the terminal mode, lines of text may be 35
entered from the keyboard and terminated with the END-OF-LINE key. These lines must be preceded by a line number, but there is no syntax requirement for the remainder of the line. All of the line-by-line and character-by-character editing features of the calculator are available in this mode. These include listing, 40
backspace, forward space, insert character, delete character, and display shift control. Automatic line numbering is also available. In addition, the tape cassette 40
commands, the PTAPE command, the PRINT ALL command, and the LIST command operate normally. The LIST command syntax has been expanded to include LISTX, which means list without line numbers, as well as LIST#SC or LISTX#SC where SC is the select code of the modem interface, which means 45
transmit the information through the modem to the remote system. 45

50 When the calculator is operating in the terminal mode, five of the user- 50
definable keys take on special meaning. Key f5 becomes a teletype shift key (TELETYPE is a Registered Trade Mark), and f6 becomes a teletype control key. These keys and the lower case shift key allow the user to generate any seven-bit 55
ASCII code. To generate a teletype shift or control character, the user first actuates the f5 and f6 keys and then actuates the appropriate key on the alpha section of the keyboard. For example, to generate a "control C", the f6 key and the C key are actuated sequentially. No character is entered into the display until 55
after the chosen alpha key is actuated. The character entered into the display may or may not be the same as the alpha character. For instance a "shift 0" generates the symbol—1. 55

Key f8 is used in the terminal mode to select even or odd parity for transmitted characters. When the terminal mode is first entered, even parity is

assumed. The user may then convert to odd parity by actuating key f8. The display will then indicate ODD. To revert back to even parity the user actuates key f8 again, and the display indicates EVEN.

5 Key f9 is used in the terminal mode as a transmit key. To transmit a message through the modem interface, the message is typed into the display from the keyboard, and then the line is terminated by actuating key f9. The calculator then serializes the characters entered, and transmits them at the selected baud rate. For example, to obtain a listing of a program from a remote time-sharing computer service, the user enters LIST f9. The transmit key may also be used to enter the responses in a sign-on procedure for a time-sharing service. 5 10

Key f7 is used to place the calculator into a mode for saving, in memory, an incoming program. For example, to receive and store a program from a time-sharing computer service, the user actuates key f7 followed by LIST f9. As the program is listed from the time-sharing service, the lines are stored in the calculator's user memory as free-text. If the f7 key is not actuated just prior to entering LIST f9, the program will be printed on the external line printer. 15

Once a program has been entered as free-text, either from a remote source or from the keyboard, and if it is a BASIC program, it may be checked for syntax errors and converted to BASIC program format in memory. This is done by typing COMP followed by actuation of the EXECUTE key. Any syntax errors will be listed, and only the lines which have correct BASIC syntax will be translated. Incorrect lines will remain in free-text format. After a program has been translated by the COMP command, it may be executed locally using any of the normal execution commands, i.e. RUN, CONT, etc. An attempt to execute an untranslated line will cause an error message (ERROR 79) to be displayed. 20 25

The receiving section of the modem driver routine operates under interrupt control which allows the user to execute programs locally and remotely at the same time. For example, the user may want to run a program on a time-sharing computer system that may take several minutes to complete. He may start the program by transmitting a RUN command. While that program is being executed, the calculator is free for normal keyboard operation or program execution. The only limitation in the mode is that this calculator may not use the display or printer at the same time as it is receiving information from the remote program. 30

PLOTTER PLUG-IN READ-ONLY MEMORY MODULE

35 The plotter plug-in read-only memory module enables the calculator to control an Hewlett-Packard 9862A calculator plotter, providing permanent graphic solutions to problems solved by the calculator. 35

In general, the plotter command set can be considered as consisting of two groups: plotting commands and writing commands. The user can specify any plotting units he pleases, the calculator then automatically scales those units to fit the chosen plotting area. Also, the calculator keyboard characters can be drawn in different sizes and directions. 40

The 'plotting' commands enable the system to automatically scale user-units; draw X and Y axes of any length, anywhere in the plotting area; make any desired tic-marks on the axes; plot points or functions; lower or raise the pen, either before or after movement; temporarily translate the established origin to any point within the plotting area and then plot, still in user-units, with respect to the new origin; plot in increments (that is, in user-units, plot any point with respect to the current pen position). 45 50

The 'writing' commands enable most calculator keyboard characters to be 'printed' on the plotter. The user can specify the position, height and width of the characters, and the direction in which they will be printed. A 'centering' command (CPLOT) enables labels to be centered on some particular point, thus simplifying labelling of axes and of specific points on the graph. The format of labels and numbers — field width, fixed or floating point, the number of digits following the decimal point, etc. — is specified by standard FORMAT statements. In addition, a unique LETTER command establishes a 'typewriter' mode enabling the plotter to be controlled and positioned from the calculator keyboard, on a character-by-character basis; this allows the user to add extra labelling or individual comments to his graphs. 55 60

INITIALIZING THE PLOTTER

Before plotting, the plotter must be prepared and the physical limits of the

plotting area must be established. The front-panel controls on the plotter are used for this purpose.

LINE AND CHART HOLD

5 The LINE pushbutton is the power switch for the plotter; press it to apply power, and press it again to remove power; the white LINE lamp lights whenever the plotter is ON. 5

Pressing CHART HOLD activates the electro-static paper hold-down mechanism. Pressing CHART HOLD again deactivates it. The plotter will not plot or letter, and the pen holder and arm will move freely in all directions when CHART HOLD is deactivated. 10 10

LOADING PAPER

15 To load paper, release CHART HOLD and manually move the pen arm all the way to one side of the plotter. Lay a sheet of paper on the plotting surface and smooth out any irregularities in the paper (you may also wish to ensure that the paper is squarely against the ridge at the bottom of the plotting surface); then activate CHART HOLD. 15

GRAPH LIMITS

20 The graph limit controls are used to determine the physical size of the plot. LOWER LEFT and the two knobs to its left are used to determine the physical location of the lower left hand corner of the plotting area. 20

UPPER RIGHT and the two knobs to its right are used to determine the physical location of the upper right-hand corner of the plotting area. Together, the upper right-hand corner and the lower left-hand corner determine the size of the plotting area. 25

Also, altering the lower left-hand setting will translate the upper right-hand setting by the same direction and amount. 25

To specify the lower-left hand corner of the plotting area, press LOWER LEFT; the pen will move (without touching the paper) to the lower left-hand corner of the plotting area. This point can be set anywhere within the lower left-hand quarter of the plotting surface (platen) by adjusting the two knobs associated with LOWER LEFT. Once the lower left-hand corner has been set, the upper right-hand corner is set in the same general way by pressing UPPER RIGHT and adjusting the two knobs associated with it. Once the plotting area has been determined, it can be relocated by moving the position of the lower left-hand corner — the upper right-hand corner will 'track' the change. 30 35 35

PLOTTING COMMANDS

- 40 NOTES: 1. All commands can be activated either from the keyboard or from a program except where noted. 2. All values in the following statements can be numbers, variables or expressions except where noted. 3. Any parameter enclosed in square brackets is optional as far as the statement containing it is concerned. However, program sense may dictate that the parameter be present in specific cases. 40

THE SCALE STATEMENT

45 SCALE Xmin, Xmax, Ymin, Ymax 45

Examples:

SCALE -10, 10, -5, 5

SCALE-4PI, 4PI, .3, 1.1

50 establishes the full-scale units for the plot. Xmin to Xmax and Ymin to Ymax correspond exactly to the limits of the horizontal and vertical edges, respectively, of the plotting area (the area is established mechanically as previously described). This also establishes the point, on or off the plotting area, where the original of the graph (0, 0) is located. 50

55 A SCALE statement must be executed before any plotting can occur. Once established the scale remains established until one of the following occurs: 55

A new SCALE statement is executed.

The program is initialized.

A SCRATCH or SCRATCH A or SCRATCH V is executed.

The calculator is switched off.

The parameters (X, Y, etc.) in the SCALE statement must be given in the correct order. If the minimum or maximum values are switched no ERROR message will occur; however, subsequent plotting commands may not be executed properly.

5 The SCALE statement has no effect on the position of the pen. 5

THE PEN STATEMENT

PEN

The PEN statement is a 'stand-alone' instruction requiring no parameter. It raises the pen without otherwise changing its position relative to the plotting area.

10 Instructions to raise or lower the pen, either before or after movement, can be easily included in several other statements (see PLOT and IPLOT so there is no special 'lower pen' instruction. 10

THE OFFSET STATEMENT

OFFSET X, Y

15 Example: OFFSET 3, -3 15

Temporarily offsets the origin (point 0, 0 established by the previous SCALE statement) by an amount, and in the direction, determined by the values (in user-units) of X and Y. All future plotting commands are then made with respect to the new origin until such time as that origin is again changed by means of, for example, a new OFFSET or a new SCALE statement.

20 The OFFSET statements are not accumulative; that is, a new "offset" is with respect to the original origin and not with respect to the last offset origin. 20

Offsetting greatly simplifies plotting, from the user's point of view, when it becomes necessary to divide the plotting area into several smaller segments and then make a separate plot in each segment. As the plot is made in each segment it is not necessary for the user to 'correct' each point before plotting; instead OFFSET statement moves the origin to some convenient point within that segment so that the calculator automatically makes the necessary 'corrections' for each point plotted.

25 25

30 THE AXIS STATEMENT 30

X AXIS Y-offset [, ±tic [, start point, end point]]

or Y AXIS X-offset [, ±tic [, start point, end point]]

X AXIS 3, 1, -4, 4

35 Draws an X-(or Y-) axis according to the parameters given in the AXIS statement. The pen is automatically raised both before and after drawing the axis. (NOTE: The following describes the X-axis; the same information is applicable to the Y-axis if 'left' and 'right' for the X-axis are read as, respectively, 'bottom' and 'top' for the Y-axis.) 35

40 1. If no optional parameters are given, draws a straight line from left to right across the complete plotting area (from Xmin to Xmax). The line crosses the Y-axis at a point determined by the value of "y-offset". 40

45 2. If a 'tic' parameter is included then tic marks are made along the axis as it is drawn; the value for the 'tic' determines the spacing, in user-units, between tics. The first tic is drawn at the starting point of the line. The tic parameter is usually positive (the sign is not required), but occasionally a negative tic spacing is useful — see 4, below. 45

3. If the start point/end point parameters are given, then the axis is drawn only between the points specified — from the start point to the end point.

50 4. a. A negative tic spacing when no start point/end point parameters are given results in a tic only at the left end (Xmin) of the axis. 50

b. If the start point parameter is more positive than (i.e., to the right of) the end point parameter, then the axis is drawn from right to left; in this case, negative tic spacing results in normal tic marks being drawn along the axis.

55 c. With the start point/end point parameters the same as in b above, a positive tic spacing results in a tic only at the right end (Xmax) of the axis. 55

THE PLOT STATEMENT

PLOT X, Y [, control pen]

PLOT SIN(X), COS(X), -2

60 Moves the pen to the co-ordinate specified by the value of X and Y. 60

When no optional 'control pen' parameter is given:

If the pen was raised, it moves to the point specified and then lowers.
If the pen was lowered, it remains lowered while moving to the point specified,
thus drawing a line on the plotting surface.

The 'Control Pen' Parameter

5 The value and sign of this parameter in the PLOT (and IPLOT) statements 5
determines whether the pen will be raised or lowered before or after it moves to
the specified point.
If the parameter is:

- 10 negative — control occurs after movement;
- positive — control occurs before movement; 10
- odd — raises pen if it was lowered;
- even — lowers pen if it was raised.

15 The value of the control parameter can be any number in the range ±32767. If 15
the value is not an integer then it is automatically rounded up or down according
to the value of the fractional part of the number; that is up to .5 or greater, or down
for less than .5. (Rounding is the same as the standard rounding in the calculator; it
is not the same as the INT function, where the value becomes that of the next
lower integer.)

THE IPLOT STATEMENT

20 IPLOT deltaX, deltaY [, control pen] 20
IPLOT 2, -3A/4, 1

Moves the pen (from its current position) in the X direction and in the Y direction,
by the amounts specified by 'deltaX' and 'deltaY', respectively.

25 The 'control pen' parameter is optional and operates exactly as described 25
previously — see the PLOT STATEMENT.

Notice that the action of the IPLOT statement is such that it is as if, during the
execution of that statement only, the origin (0, 0) of the graph is offset to the
current position of the pen. Pen movement is then related to that offset origin.

30 The IPLOT statement is most useful when drawing regular geometric shapes 30
such as, for example, a swastika (卐). In this case each point is more easily plotted
with respect to the previous point, rather than with respect to the origin of the
graph.

THE LABEL STATEMENT

35 LABEL (FORMAT statement number or *[, character height in %, Aspect 35
ratio, angle of rotation [, paper height/paper width]]) print list
Examples: LABEL (x, 2, 2, 0, 8.5/11) "PLOTTER"
LABEL (100) 1, A, SIN(X)

40 The LABEL statement is used to write alpha and numeric characters with the 40
plotter. Several parameters are allowed which can be used to control the size,
shape, and angle of rotation of the character printed. The character height can be
specified in percent of the paper height. The aspect ratio is the ratio of the
character height to the character width before any rotation. The angle of rotation
of characters printed can be given. This parameter can be given in degrees,
45 radians, or grads and is dependent on a previously given DEG, RAD, or GRAD 45
statement. A fourth parameter can be specified. This is the ratio of the actual
measured height of the plot paper to the measured width as set by the upper right
and lower left positions. This parameter is necessary to keep proper aspect ratio of
characters printed on an angle on a non-square plot. If not specified, the calculator
will assume character height = 2.5%, aspect ratio = 2, rotation = 0, and paper
50 ratio = 1. 50

55 The format specification and the print list are the same as a WRITE 55
statement. If a FORMAT statement number is specified, the print list is written on
the plotter using the specification given in the FORMAT statement. All
specifications are allowed except "B". If an "*" is used, the print list will be
written according to standard format. This includes the normal definition of
comma and semi-colon spacing, string fields, TAB, etc.

60 The LABEL statement will start printing characters at the current pen 60
position. Anytime an end of line is needed, the plotter pen will return to the
character position directly below the first character of the current line, simulating a
carriage return, line feed.

If the string variables option block is also plugged into the memory, then string variables are allowed in the print list.

THE LETTER STATEMENT
LETTER

5 When the LETTER statement is executed, the calculator enters a unique 'typewriter' mode with the plotter as the printing device. While in this mode when the user hits any printing character on the keyboard, that character is immediately printed on the plotter at the current pen position. An EOL or EXECUTE will cause a carriage return, line-feed to be simulated. In addition, while in this mode

10 the ↑, ↓, ←, and → keys can be used to position the pen. The ↑ and ↓ keys can cause the pen to move up or down one character position. The ← and → keys cause the pen to move left or right one character position. If the shift key is held down at the same time as a pen control key, the pen will move one-tenth of a character position. Character size, aspect ratio, and rotation can be specified by giving a LABEL statement prior to the LETTER statement.

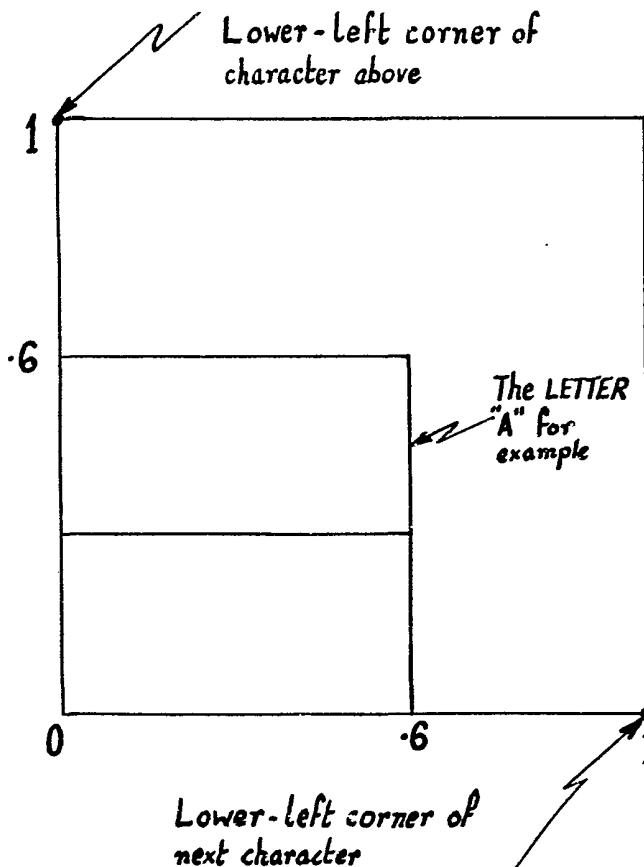
15

THE CPLOT STATEMENT

CPLOT delta X characters, delta Y characters
Example: CPLOT 5, -.3

20 The CPLOT statement is similar to the IPLOT statement in that it moves the pen to a position relative to the current pen position. The difference is that the delta X and delta Y values are specified in character size units. In the example above the pen would move five character position down. This statement is particularly useful in positioning the pen when labeling a plot using the LABEL statement.

25 One character space is defined as follows: 25



The error messages given by the plotter module are:
 ERROR 80 — No scale statement executed before PLOT, IPLOT, OFFSET, or
 AXIS.
 ERROR 81 — Character size too large (limited to = 20%) or binary mode not
 allowed.
 ERROR 82 — OFFSET, POINT 1, or POINT 2 out of range during axis
 execution or tic increment in axis statement is too small.

5

5

MATRIX PLUG-IN READ-ONLY MEMORY MODULE

The Matrix read-only memory module enables the calculator to understand
 the MAT statements of BASIC. These statements facilitate the matrix operations
 of addition, subtraction, initialization, scalar multiplication, matrix multiplication
 transposition, and inversion. A function additional to standard BASIC language
 matrix operations is provided for computing the determinant of a square matrix.
 The MAT READ and MAT PRINT commands facilitate entering data into an
 array and the printing thereof. The MAT INPUT command which appears in some
 versions of BASIC is not allowed. The matrix operations are allowed on split
 precision or integer arrays as well as full floating point arrays.

10

10

15

15

The operations performed by this matrix module are summarized below and
 additional information is provided above in section IV above.

20

20

A. MAT READ

reads numeric information from DATA statements into an array

MAT READ A

MAT READ A(3,5)

MAT READ B,W(8),X,Y

25

25

B. MAT PRINT

prints complete arrays

close packing specified with a semicolon

MAT PRINT A

MAT PRINT A;

30

30

MAT PRINT R,S;V;W

C. ZER, CON, and IDN operations

ZER: initialize an array to all zeros

CON: initialize an array to all ones

IDN: initialize an array to the identity matrix

35

35

MAT A = ZER

MAT Q = CON(9)

MAT I = IDN(4,4)

D. MAT assignment statements

assign to a matrix the result of a MAT operation

40

40

1) MAT A = B

assigns elements of A from array B

2) MAT A = B ± C

performs indicated addition or subtraction and assigns
result to A

any of A, B, and C may be the same matrix

5 3) MAT A = B * C 5

performs indicated multiplication and assigns result to A

array A must be distinct from B or C

4) MAT A = (expression) * B

10 performs the indicated scalar multiply (each element of B is multiplied by
the value of the expression) and assigns the result to A 10

5) MAT A = TRN(B)

assigns the transpose of B to A

array A must be distinct from B

6) MAT A = INV(B)

15 assigns the inverse of B to A 15

A and B may be the same matrix

E. DET operation

calculates the determinant of a square matrix

MAT D4 = DET(A)

20 KEY CODES AND MNEMONICS 20

All of the keys of the keyboard input unit and their associated mnemonics and binary keycodes are listed in the Table below. Every key has one mnemonic and two keycodes, (namely, a shifted keycode and an unshifted keycode). Keycodes are applied to the CPU in eight-bit binary form. The first four bits of each keycode are given in the left-most vertical column of the table below and the next three bits of each keycode are given in the uppermost row of the table below. The eighth bit of each keycode is the shift bit and is determined by whether or not the shift key of the keyboard input unit is depressed. Keycodes entered into the CPU from the keyboard input unit or from the program storage section of the memory unit are processed by the keyboard input routine 204 as generally described above in connection with Figure 9 and as shown in detail in Figures 88A—G.

25 25

30 30

KEYCODE AND MNEMONIC TABLE

	D0	D1	D2	D3	D4	D5	D6	D7
b6	0	0	0	0	1	1	1	1
b5	0	0	1	1	0	0	1	1
b4	0	1	0	1	0	1	0	1
b3b2b1b0								
0 0 0 0	f0	RECALL	SPACE	∅		P		PA
0 0 0 1	f1	FETCH		1	A	Q		STOP
0 0 1 0	f2	BACK		2	B	R		EOL
0 0 1 1	f3	FWD		3	C	S		DL
0 1 0 0	f4	↓		4	D	T		FXD
0 1 0 1	f5	↑		5	E	U		FLT
0 1 1 0	f6	←		6	F	V		SCRATCH
0 1 1 1	f7	→		7	G	W		AUTO
1 0 0 0	f8	LOAD	(8	H	X		
1 0 0 1	f9	STORE)	9	I	Y		
1 0 1 0	LIST	INIT	X	*	J	Z	CLR	
1 0 1 1	EXEC	/	+	†	K		RESULT	
1 1 0 0	CONT		,		L			
1 1 0 1	STEP	STD	-	=	M			
1 1 1 0	TRACE	NORMAL	.		N	↑		
1 1 1 1	RUN	INSERT	? /		O		ENTER EXP	

BASIC INSTRUCTION SET

5 Every routine and subroutine of the calculator comprises a sequence of one or more of 71 basic sixteen-bit instructions listed below. These 71 instructions are all implemented serially by the micro-processor in a time period which varies according to the specific instruction, to whether or not it is indirect, and to whether or not the skip condition has been met. 5

10 Upon completion of the execution of each instruction, the program counter (P register) has been incremented by one except for instructions JMP, JSM, and the skip instructions in which the skip condition has been met. The M-register is left with contents identical to the P-register. The contents of the addressed memory location and the A and B registers are left unchanged unless specified otherwise. 10

Memory Reference Group

15 The 14 memory reference instructions refer to a specific address in memory determined by the address field <m>, by the ZERO/CURRENT page bit, and by the DIRECT/INDIRECT bit. Page addressing and indirect addressing are both described in detail in the reference manuals for the Hewlett-Packard Model 2116 computer (hereinafter referred to as the HP 2116). 15

20 The address field <m> is a 10 bit field consisting of bits 0 through 9. The ZERO/CURRENT page bit is bit 10 and the DIRECT/INDIRECT bit is bit 15, except for reference to the A or B register in which case bit 8 becomes the DIRECT/INDIRECT bit. An indirect reference is denoted by a <, I> following the address <m>. 20

Memory Reference Group (continued).

	REGISTER REFERENCE OF A OR B REGISTER: If the location <A> or is used in place of <m> for any memory reference instruction, the instruction will treat the contents of A or B exactly as it would the contents of location <m> . See the note below on the special restriction for direct register reference of A or B.		5
5	ADA	m, I Add to A. The contents of the addressed memory location m are added (binary add) to contents of the A register, and the sum remains in the A register. If carry occurs from bit 15, the E register is loaded with 0001, otherwise E is left unchanged.	
10	ADB	m, I Add to B. Otherwise identical to ADA.	10
15	CPA	m, I Compare to A and skip if unequal. The contents of the addressed memory location are compared with the contents of the A register. If the two 16-bit words are different, the next instruction is skipped; that is, the P and M registers are advanced by two instead of one. Otherwise, the next instruction will be executed in normal sequence.	15
	CPB	m, I Compare to B and skip is unequal. Otherwise identical to CPA.	
	LDA	m, I Load into A. The A register is loaded with the contents of the addressed memory location.	
20	LDB	m, I Load into B. The B register is loaded with the contents of the addressed memory location.	20
	STA	m, I Store A. The contents of the A register are stored into the addressed memory location. The previous contents of the addressed memory location are lost.	
	STB	m, I Store B. Otherwise identical to STA.	
25	IOR	m, I "Inclusive OR" to A. The contents of the addressed location are combined with the contents of the A register as an "INCLUSIVE OR" logic operation.	25
30	ISZ	m, I Increment and Skip if Zero. The ISZ instruction adds ONE to the contents of the addressed memory location. If the result of this operation is ZERO, the next instruction is skipped; that is, the P and M registers are advanced by TWO instead of ONE. The incremental value is written back into the addressed memory location. Use of ISZ with the A or B register is limited to indirect reference; see footnote on restrictions.	30
35	AND	m, I Logical "AND" to A. The contents of the addressed location are combined with the contents of the A register as an "AND" logic operation.	35
40	DSZ	m, I Decrement and Skip if Zero. The DSZ instruction subtracts ONE from the contents of the addressed memory location. If the result of this operation is zero, the next instruction is skipped. The decremented value is written back into the addressed memory location. Use of DSZ with the A or B register is limited to indirect reference; see footnote on restrictions.	40
45	JSM	m, I Jump to Subroutine. The JSM instruction permits jumping to a subroutine in either ROM or R/W memory. The contents of the P register is stored at the address contained in location 1777 (stack pointer). The contents of the stack pointer is incremented by one, and both M and P are loaded with the referenced memory location.	45
	JMP	m, I Jump. This instruction transfers control to the contents of the addressed location. That is, the referenced memory location is loaded into both M and P registers, effecting a jump to that location.	

Shift-Rotate Group

- The eight shift-rotate instructions all contain a 4 bit variable shift field $\langle n \rangle$ which permits a shift of one through 16 bits; that is, $1 \leq n \leq 16$. If $\langle n \rangle$ is omitted, the shift will be treated as a one bit shift. The shift code appearing in bits 8, 7, 6, 5 is the binary code for $n-1$, except for SAL and SBL, in which cases the complementary code for $n-1$ is used.
- 5 AAR n Arithmetic right shift of A. The A register is shifted right n places with the sign bit (bit 15) filling all vacated bit positions. That is, the $n+1$ most significant bits become equal to the sign bit. 5
- 10 ABR n Arithmetic right shift of B. Otherwise identical to AAR. 10
 SAR n Shift A right. The A register is shifted right n places with all vacated bit positions cleared. That is, the n most significant bits become equal to zero.
- SBR n Shift B right. Otherwise identical to SAR.
- 15 SAL n Shift A left. The A register is shifted left n places with the n least significant bits equal to zero. 15
- SBL n Shift B left. Otherwise identical to SAL.
- RAR n Rotate A right. The A register is rotated right n places, with bit 0 rotated around to bit 15.
- 20 RBR n Rotate B right. Otherwise identical to RAR. 20

Alter-Skip Group

- The sixteen alter-skip instructions all contain a 5-bit variable skip field $\langle n \rangle$ which, upon meeting the skip condition, permits a relative branch to any one of 32 locations. Bits 9, 8, 7, 6, 5 are coded for positive or negative relative branching in which the number $\langle n \rangle$ is the number to be added to the current address, (skip in *forward* direction), and the number $\langle -n \rangle$ is the number to be subtracted from the current address, (skip in negative direction). If $\langle n \rangle$ is omitted, it will be interpreted as a ONE.
- 25 $\langle n \rangle = 0$ CODE=00000 REPEAT SAME INSTRUCTION 25
 $\langle n \rangle = 1$ CODE=00001 DO NEXT INSTRUCTION
 $\langle n \rangle = 2$ CODE=00010 SKIP ONE INSTRUCTION
 $\langle n \rangle = 15$ CODE=01111 ADD 15 TO ADDRESS
 $\langle n \rangle = -1$ CODE=11111 DO PREVIOUS INSTRUCTION
 $\langle n \rangle = -16$ CODE=10000 SUBTRACT 16 FROM ADDRESS
 35 $\langle n \rangle = \text{nothing}$ CODE=00001 DO NEXT INSTRUCTION 35

- The alter bits consist of bits 10 and bits 4. The letter $\langle S \rangle$ following the instruction places a ONE in bit 10 which causes the tested bit to be *set* after the test. Similarly the letter $\langle C \rangle$ will place a ONE in bit 4 to *clear* the test bit. If both a set and clear bit are given, the set will take precedence. Alter bits do not apply to SZA, SZB, SIA, and SIB.
- 40 40

- SZA n Skip if A zero. If all 16 bits of the A register are zero, skip to location defined by n .
- SZB n Skip if B zero. Otherwise identical to SZA.
- 45 RZA n Skip if A not zero. This is a "Reverse Sense" skip of SZA. 45
 RZB n Skip if B not zero. Otherwise identical to RZA.
- SIA n Skip if A zero; then increment A. The A register is tested for zero, then incremented by one. If all 16 bits of A were zero before incrementing, skip to location defined by n .
- 50 SIB n Skip if B zero; then increment B. Otherwise identical to SIA. 50

	Alter-Skip Group (continued)		
	RIA	n Skip if A not zero; then increment A. This is a "Reverse Sense" skip of SIA.	
	RIB	n Skip if B not zero; then increment B. Otherwise identical to RIA.	
5	SLA	n, S/C Skip if Least Significant bit of A is zero. If the least significant bit (bit 0) of the A register is zero, skip to location defined by n. If either S or C is present, the test bit is altered accordingly after test.	5
	SLB	n, S/C Skip if Least Significant bit of B is zero. Otherwise identical to SLA.	
10	SAM	n, S/C Skip if A is Minus. If the sign bit (bit 15) of the A register is a ONE, skip to location defined by n. If either S or C is present, bit 15 is altered after the test.	10
	SBM	n, S/C Skip if B is Minus. Otherwise identical to SAM.	
15	SAP	n, S/C Skip if A is Positive. If the sign bit (bit 15) of the A register is a ZERO, skip to location defined by n. If either S or C is present, bit 15 is altered after the test.	15
	SBP	n, S/C Skip if B is Positive. Otherwise identical to SAP.	
20	SES	n, S/C Skip if Least Significant bit of E is Set. If bit 0 of the E register is a ONE, skip to location defined by n. If either S or C is present, the entire E register is set or cleared respectively.	20
	SEC	n, S/C Skip if Least Significant bit of E is Clear. If bit 0 of the E register is a ZERO, skip to location defined by n. If either S or C is present, the entire E register is set or cleared respectively.	
	<u>Complement-Execute-DMA Group.</u>		
25		These seven instructions include complement operations and several special-purpose instructions chosen to speed up printing and extended memory operations.	25
	CMA	Complement A. The A register is replaced by its One's complement.	
	CMB	Complement B. The B register is replaced by its One's complement.	
30	TCA	Two's Complement A. The A register is replaced by its One's Complement and incremented by one.	30
	TCB	Two's complement B. The B register is replaced by its One's Complement and incremented by one.	
35	EXA	Execute A. The contents of the A register are treated as the current instruction, and executed in the normal manner. The A register is left unchanged unless the instruction code causes A to be altered.	35
	EXB	Execute B. Otherwise identical to EXA.	
40	DMA	Direct Memory Access. The DMA control in Extended Memory is enabled by setting the indirect bit in M and giving a WTM instruction. The next ROM clock transfers A→M and the following two cycles transfer B→M. ROM clock then remains inhibited until released by DMA control.	40
	<u>Note: Special Restriction for Direct Register Reference of A or B.</u>		
45		For the five register reference instructions which involve a write operation during execution, a register reference to A or B must be restricted to an INDIRECT reference. These instructions are STA, STB, ISZ, DSZ, and JSM. A DIRECT register reference to A or B with these instructions may result in	45

program modification. (This is different from the hp 2116 in which a memory reference to the A or B register is treated as a reference to locations 0 or 1 respectively.) A reference to location 0 or 1 will actually refer to locations 0 or 1 in Read Only Memory.

5	<u>Input/Output Group (IOG)</u>		5
	The eleven IOG instructions, when given with a select code, are used for the purpose of checking flags, setting or clearing flag and control flip-flops, and transferring data between the A/B registers and the I/O register.		
10	STF <SC>	Set the flag. Set the flag flip-flop of the channel indicated by select code <SC>.	10
	CLF <SC>	Clear the flag flip-flop of the channel indicated by select code <SC>.	
	SFC <SC>	Skip if flag clear. If the flag flip-flop is clear in the channel indicated by <SC>, skip the next instruction.	
15	SFS <SC> H/C	Skip if flag set. If the flag flip-flop is set in the channel indicated by <SC>, skip the next instruction. H/C indicates if the flag flip-flop should be held or cleared after executing SFS.	15
	CLC <SC> H/C	Clear control. Clear the control flip-flop in the channel indicated by <SC>. H/C indicates if the flag flip-flop should be held or cleared after executing CLC.	
20	STC <SC> H/C	Set Control. Set the control flip-flop in the channel indicated by <SC>. H/C indicates if the flag flip-flop should be held or cleared after executing STC.	20
25	OT* <SC> H/C	Output A or B. Sixteen bits from the A/B register are output to the I/O register. H/C allows holding or clearing the flag flop after execution of OT*. The different select codes allow different functions to take place after loading the I/O register.	25
	SC=00	Data from the A or B register is output eight bits at a time for each OT* instruction given. The A or B register is rotated right eight bits.	
30	SC=01	The I/O register is loaded with 16 bits from the A/B registers.	30
	SC=02	Data from the A/B register is output one bit at a time for each OT* instruction for the purpose of giving data to the Magnetic Card Reader. The I/O register is unchanged.	
35	SC=04	The I/O register is loaded with 16 bits from the A/B register and the control flip flop for the printer is then set.	35
	SC=08	The I/O register is loaded with 16 bits from the A/B register and the control flip flop for the display is then set.	
40	SC=16	The I/O register is loaded with 16 bits from the A/B register and then data in the I/O register is transferred to the switch latches.	40
45	LI* <01> H/C	Load into A or B. Load 16 bits of data into the A/B register from the I/O register. H/C allows holding or clearing the flag flop after LI* has been executed.	45

Input-Output Group (IOG), continued.

	LI* <00>	The least significant 8 bits of the I/O register are loaded into the most significant locations in the A or B register.	
5	MI* <01> H/C	Merge into A or B. Merge 16 bits of data into the A/B register from the I/O register by "inclusive or". H/C allows holding or clearing the flag flop after MI* has been executed.	5
10	MI* <00>	The least significant 8 bits of the I/O register are combined by inclusive OR with the least significant 8 bits of the A or B register, and rotated to the most significant bit locations of the A or B register.	10

MAC Instruction Group

A total of 16 MAC instructions are available for operation

- (a) with the whole floating-point data (like transfer, shifts, etc), or
 (b) with two floating-point data words to speed up digit and word loops in arithmetic routines.

15	NOTE: <A ₀₋₃ >	means: contents of A-register bit 0 to 3	15
	AR 1	is a mnemonic for arithmetic pseudo-register located in R/W memory on addresses 1744 to 1747 (octal)	
20	AR 2	is a mnemonic for arithmetic pseudo-register located in R/W memory on addresses 1754 to 1757 (octal)	20
	D _i	means: mantissas i-th decimal digit; most significant digit is D1 least significant digit is D12 decimal point is located between D1 and D2	

Every operation with mantissa means BCD-coded decimal operation.

25	RET	Return 16-bit-number stored at highest occupied address in stack is transferred to P- and M-registers. Stack pointer (=next free address in stack) is decremented by one. <A>, , <E> unchanged.	25
30	MOV	Move overflow The contents of E-register is transferred to A ₀₋₃ . Rest of A-register and E-register are filled by zeros. unchanged.	30
	CLR	Clear a floating-point data register in R/W memory on location <A> ZERO-><A>, <A>+1, <A>+2, <A>+3 <A>, , <E> unchanged	
35	XFR	Floating-point data transfer in R/W memory from location <A> to location . Routine starts with exponent word transfer. Data on location <A> is unchanged. <E> unchanged.	35
40	MRX	AR1 mantissa is shifted to right n-times. Exponent word remains unchanged. <B ₀₋₃ > = n (binary coded)	40
45		1st shift: <A ₀₋₃ > → D ₁ ; D ₁ → D ₁₊₁ ; D ₁₂ is lost jth shift: 0 → D ₁ ; D ₁ → D ₁₊₁ ; D ₁₂ is lost nth shift: 0 → D ₁ ; D ₁ → D ₁₊₁ ; D ₁₂ → A ₀₋₃ 0 → E, A ₄₋₁₅ each shift: <B ₀₋₃ > - 1 → B ₀₋₃ <B ₄₋₁₅ > unchanged	45
	MRY	AR2 mantissa is shifted to right n-times. Otherwise identical to MRX	
50	MLS	AR2 mantissa is shifted to left once. Exponent word remains unchanged. 0 → D ₁₂ ; D ₁ → D ₁₋₁ ; D ₁ → A ₀₋₃ unchanged	50

	DRS	AR1 mantissa is shifted to right once. Exponent word remains unchanged $\emptyset \rightarrow D_1; D_1 \rightarrow D_{1+1}; D_{12} \rightarrow A_{0-3}$ ZERO $\rightarrow E$ and $A_{4 \times 15}$ unchanged	
5	DLS	AR1 mantissa is shifted to left once. Exponent word remains unchanged. $\langle A_{0-3} \rangle \rightarrow D_{12}; D_1 \rightarrow D_{1-1}; D_1 \rightarrow A_{0-3}$ $\emptyset \rightarrow E, A_{4-15}$ unchanged	5
10	FXA	Fixed-point addition Mantissas in pseudo-registers AR2 and AR1 are added together and result is placed into AR2. Both exponent words remain unchanged. When overflow occurs "0001" is set into E-reg., in opposite case <E> will be zero.	10
15		$\langle AR2 \rangle + \langle AR1 \rangle + DC \rightarrow AR2$ DC = \emptyset if <E> was 0000 before routine execution DC = 1 if <E> was 1111 before routine execution , <AR1> unchanged	15
20	FMP	Fast multiply Mantissas in pseudo-registers AR2 and AR1 are added together $\langle B_{0-3} \rangle$ -times and result is placed into AR2. Total decimal overflow is placed to A_{0-3} . Both exponent words remain unchanged.	20
25		$\langle AR2 \rangle + \langle AR1 \rangle * \langle B_{0-3} \rangle + DC \rightarrow AR2$ DC = 0 if <E> was 0000 before routine execution DC = 1 if <E> was 1111 before routine execution ZERO $\rightarrow E, A_{4-15}$ <AR1> unchanged	25
30	FDV	Fast divide Mantissas in pseudo-registers AR2 and AR1 are added together so many times until first decimal overflow occurs. Result is placed into AR2. Both exponent words remain unchanged. Each addition without overflow causes +1 increment of .	30
35		1st addition: $\langle AR2 \rangle + \langle AR1 \rangle + DC \rightarrow AR2$ DC = 0 if <E> was 0000 before routine execution DC = 1 if <E> was 1111 before routine execution next additions: $\langle AR2 \rangle + \langle AR1 \rangle \rightarrow AR2$ ZERO $\rightarrow E$ <AR1> unchanged	35
40	CMX	10's complement of AR1 mantissa is placed back to AR1, and ZERO is set into E-register. Exponent word remains unchanged unchanged	40
	CMY	10's complement of AR2 mantissa. Otherwise identical to CMY	
45	MDI	Mantissa decimal increment. Mantissa on location <A> is incremented by decimal ONE on D_{12} level, result is placed back into the same location, and zero is set into E-reg. Exponent word is unchanged. When overflow occurs, result mantissa will be	45
50		1, 000 0000 0000 (dec) and 0001 (bin) will be set into E-reg. unchanged.	50

NRM Normalization

- Mantissa in pseudo-register AR2 is rotated to the left to get $D_1 \neq 0$. Number of these 4-bit left shifts is stored in B_{0-3} in binary form ($\langle B_{4-15} \rangle = 0$)
- 5 when $\langle B_{0-3} \rangle = 0, 1, 2, \dots, 11$ (dec) $\rightarrow \langle E \rangle = 0000$ 5
- When $\langle B_{0-3} \rangle = 12$ (dec) \rightarrow mantissa is zero, and $\langle E \rangle = 0001$
- Exponent word remains unchanged
- $\langle A \rangle$ unchanged.
- 10 The binary codes of all of the above instructions are listed in the following coding table, where * implies the A or B register, D/I means direct/indirect, A/B means A register/B register, Z/C means zero page (base page) (current page), H/S means hold test bit/set test bit, and H/C means hold test bit/clear test bit. D/I, A/B, Z/C, H/S, and H/C are all coded as 0/1. 10

CODING TABLE

GROUP	OCTAL	INSTR	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
MEMORY REFERENCE GROUP	-0-----	AD*	D/I	0	0	0	A/B	Z/C	← MEMORY ADDRESS →									
	-1-----	CP*	D/I	0	0	1	A/B	Z/C										
	-2-----	LD*	D/I	0	1	0	A/B	Z/C										
	-3-----	ST*	D/I	0	1	1	A/B	Z/C										
	-4-----	IOR	D/I	1	0	0	0	Z/C										
	-4-----	ISZ	D/I	1	0	0	1	Z/C										
	-5-----	AND	D/I	1	0	1	0	Z/C										
	-5-----	DSZ	D/I	1	0	1	1	Z/C										
	-6-----	JSM	D/I	1	1	0	0	Z/C										
	-6-----	JMP	D/I	1	1	0	1	Z/C										
SHIFT-ROTATE GROUP	07----0	A*R	0	1	1	1	A/B		← SHIFT CODE →				0	0	0	0		
	07----2	S*R	0	1	1	1	A/B						0	0	1	0		
	07----4	S*L	0	1	1	1	A/B						0	1	0	0		
	07----6	R*R	0	1	1	1	A/B						0	1	1	0		
ALTER-SKIP GROUP	07----0	SZ*	0	1	1	1	A/B	0	← SKIP CODE →				0	1	0	0	0	0
	07----0	RZ*	0	1	1	1	A/B	1					0	1	0	0	0	0
	07----0	SI*	0	1	1	1	A/B	0					1	1	0	0	0	0
	07----0	RI*	0	1	1	1	A/B	1					1	1	0	0	0	0
	07----1	SL*	0	1	1	1	A/B	H/S					H/C	1	0	0	1	
	07----2	S*M	0	1	1	1	A/B	H/S					H/C	1	0	1	0	
	07----3	S*P	0	1	1	1	A/B	H/S					H/C	1	0	1	1	
	07----4	SES	0	1	1	1	A/B	H/S					H/C	1	1	0	0	
	07----5	SEC	0	1	1	1	A/B	H/S					H/C	1	1	0	1	
REGISTER REFERENCE GROUP	07--17	ADA	0	1	1	1	A/B	--	D/I	0	0	0	0	0	1	1	1	1
	07--37	ADB	0	1	1	1	A/B	--	D/I	0	0	0	0	1	1	1	1	1
	07--57	CPA	0	1	1	1	A/B	--	D/I	0	0	0	1	0	1	1	1	1
	07--77	CPB	0	1	1	1	A/B	--	D/I	0	0	0	1	1	1	1	1	1
	07--17	LDA	0	1	1	1	A/B	--	D/I	0	1	0	0	0	1	1	1	1
	07--37	LDB	0	1	1	1	A/B	--	D/I	0	1	0	1	0	1	1	1	1
	07-557	STA	0	1	1	1	A/B	--	1	0	1	1	0	1	1	1	1	1
	07-577	STB	0	1	1	1	A/B	--	1	0	1	1	1	1	1	1	1	1
	07--17	IOR	0	1	1	1	A/B	--	D/I	1	0	0	0	0	1	1	1	1
	07-637	ISZ	0	1	1	1	A/B	--	1	1	0	0	0	1	1	1	1	1
	07--57	AND	0	1	1	1	A/B	--	D/I	1	0	1	0	1	1	1	1	1
	07-677	DSZ	0	1	1	1	A/B	--	1	1	0	1	1	1	1	1	1	1
	07-717	JSM	0	1	1	1	A/B	--	1	1	1	0	0	1	1	1	1	1
	07--37	JMP	0	1	1	1	A/B	--	D/I	1	1	0	1	1	1	1	1	1

CONTINUED

CODING TABLE CONTINUED

GROUP	OCTAL	INSTR	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
COMP EXECUTE DMA	07-016	EX*	0	1	1	1	A/B	-	-	-	-	1	0	0	1	1	1	0
	070036	DMA	0	1	1	1	0	-	-	-	-	-	0	1	1	1	1	0
	07-056	CM*	0	1	1	1	A/B	-	-	-	-	-	1	0	1	1	1	0
	07-076	TC*	0	1	1	1	A/B	-	-	-	-	-	1	1	1	1	1	0
INPUT OUTPUT GROUP	1727--	STF	1	1	1	1	-	1	0	1	1	1	1	SELECT CODE				
	1737--	CLF	1	1	1	1	-	1	1	1	1	1	1					
	17-7--	SFC	1	1	1	1	-	1	H/C	1	1	1	0					
	17-5--	SFS	1	1	1	1	-	1	H/C	1	0	1	0					
	17-5--	CLC	1	1	1	1	-	1	H/C	1	0	1	1					
	17-6--	STC	1	1	1	1	-	1	H/C	1	1	0	0					
	17-1--	OT*	1	1	1	1	A/B	1	H/C	0	0	1	1					
	17-2--	LI*	1	1	1	1	A/B	1	H/C	0	1	0	1					
	17-0--	MI*	1	1	1	1	A/B	1	H/C	0	0	0	1					
MAC GROUP	170402	RET	1	1	1	1	0	0	0	1	0	0	0	0	0	0	1	0
	170002	MOV	1	1	1	1	0	0	0	0	0	0	0	0	0	0	1	0
	170000	CLR	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	170004	XFR	1	1	1	1	0	0	0	0	0	0	0	0	0	1	0	0
	174430	MRX	1	1	1	1	1	0	0	1	0	0	0	1	1	0	0	0
	174470	MRY	1	1	1	1	1	0	0	1	0	0	1	1	1	0	0	0
	171400	MLS	1	1	1	1	0	0	1	0	0	0	0	0	0	0	0	0
	170410	DRS	1	1	1	1	0	0	0	1	0	0	0	0	1	0	0	0
	175400	PLS	1	1	1	1	1	0	1	1	0	1	0	0	0	0	0	0
	170560	FXA	1	1	1	1	0	0	0	1	0	0	1	1	0	0	0	0
	171460	FMP	1	1	1	1	0	0	1	1	0	0	1	1	0	0	0	0
	170420	FDV	1	1	1	1	0	0	1	1	0	0	0	1	0	0	0	0
	174400	CMX	1	1	1	1	1	0	0	1	0	0	0	0	0	0	0	0
	170400	CMY	1	1	1	1	0	0	0	1	0	0	0	0	0	0	0	0
170540	MDI	1	1	1	1	0	0	0	1	0	1	1	0	0	0	0	0	
171450	NRM	1	1	1	1	0	0	1	1	0	0	1	0	1	0	0	0	

DETAILED LISTING OF ROUTINES AND SUBROUTINES OF BASIC INSTRUCTIONS

5 A complete listing of all of the routines and subroutines of basic instructions employed by the calculator and of all of the constants employed by these routines and subroutines is given below. All of these routines, subroutines, and constants are stored either in the basic ROM or in the plug-in ROM modules employed therewith. Each page within the listing is numbered at the upper left-hand corner. Each line of each page is separately numbered in the first column from the left-hand side of the page. This facilitates reference to different parts of the listing. 10 Descriptive headings are also provided throughout the listing to identify routines, subroutines, groups of constants, different portions of the ROM, the plug-in ROM modules, etc. Each instruction of each routine or subroutine and each constant stored in the ROM or plug-in ROM modules is represented in octal form by six digits in the third column from the left-hand side of the page, and the address of the ROM location in which each such instruction or constant is stored is represented in octal form by five digits in the second column from the left-hand side of the page. 15

20 Mnemonic labels serving as symbolic addresses or names are given in the fourth column from the left-hand side of the page for most of the constants and many of the instructions to facilitate references to these constants and instructions and associated instructions. The mnemonic code of each basic instruction and of each pseudo instruction is given in the fifth column from the left-hand side of the 20

page. As noted above, each basic instruction is employed as a step in a routine or subroutine of one or more basic instructions and therefore has an address in the ROM. Pseudo instructions such as ORG, EQU, etc. which appear (and are recognizable as not being one of the 71 basic machine instructions listed above) are used for control of the Assembler, which translates the symbolic/mnemonic coding of the fourth, fifth, and sixth columns into the address and contents of ROM registers which appear in the second and third columns. (See chapter 4 of the Hewlett-Packard "Assembler Programmer's Reference Manual" of April, 1970.) They are not employed as steps in the routines and subroutines performed by the calculator and therefore have no addresses in the ROM. Mnemonic operand codes are given in the sixth column from the left-hand side of the page, and descriptive comments are given to the right of the sixth column. The format, assembly, and use of the listing is explained in greater detail in the above-mentioned Hewlett-Packard "Assembler Programmer's Reference Manual".

In addition, cross-reference symbol tables are included directly below each group of routines and subroutines for providing alphabetical listing of each of the mnemonic labels and operands. The number contained in the first column to the right of each mnemonic in the cross-reference table represents the line in the associated routine or subroutine listing at which that mnemonic appears as a label in column four. Subsequent columns beyond the first column to the right of each mnemonic in the cross-reference table represent the line in the associated routine or subroutine listing at which that mnemonic appears as an operand in column six.

PAGE 1 9830 MAIN SYSTEM SOFTWARE

```

0001          ASMB,A,L,C
0003* MAIN SYSTEM FIRMWARE LISTING 3—27—72
0004*
0005 00000          ORG 0
0006*
0007 00000 164121    JMP START,I  START OF MONITOR
0008 00001 043060    OCT 43060   CONSTANT NEEDED BY PROCESSOR
0009 00002 161463    JSM INTEL,I  INTERRUPT
0010*
0011 00003 000000    C6      OCT 0       ONE
0012 00004 010000    OCT 010000 0000
0013 00005 000000    OCT 0       0000
0014*
0015 00006 000000    C5      OCT 0000000  PI/2
0016 00007 012560    OCT 12560   1570
0017 00010 074543    OCT 074543  7963
0018 00011 023200    OCT 023200  2680
0019*
0020 00012 000001    .1      DEC 1
0021*
0022 00013 000400    C7      OCT 000400   180/PI
0023 00014 053451    OCT 053451  5729
0024 00015 053571    OCT 053571  5779
0025 00016 050450    OCT 050450  5128
0026*
0027 00017 000002    .2      DEC 2
0028 00020 000003    .3      DEC 3
0029 00021 000004    .4      DEC 4
0030 00022 000005    .5      DEC 5
0031 00023 000006    .6      DEC 6
0032 00024 000007    .7      DEC 7
0033 00025 000010    .8      DEC 8
0034 00026 000011    .9      DEC 9
0035 00027 000013    .11     DEC 11
0036 00030 000014    .12     DEC 12
0037 00031 000015    CRTN    OCT 15
0038 00031          EOL      EQU CRTN
0039 00031          .13     EQU CRTN
0040*****
0041* POINTERS TO FUNCTIONS CONSTANTS
0042*
0043 00027          DPERR   EQU .11   POINTER TO 180/PI
0044 00023          PI/2    EQU .6    POINTER TO PI/2
0045 00020          ONE     EQU .3    POINTER TO THE CONSTANT ONE
0046*
0047*****
0048 00032 000017    .15     DEC 15
0049 00033 000020    .16     DEC 16
0050 00034 000025    .21     DEC 21
0051 00035 000026    .22     DEC 22
0052 00036 000027    .23     DEC 23
0053 00037 000034    .28     DEC 28
0054 00040 000037    .31     DEC 31
0055 00041 000040    .32     DEC 32
0056 00042 000041    .33     DEC 33
0057 00043 000042    .34     DEC 34

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PAGE 2

9830 MAIN SYSTEM SOFTWARE

0058	00044	000045	.37	DEC	37
0059	00045	000050	.40	DEC	40
0060	00046	000051	.41	DEC	41
0061	00047	000053	.43	DEC	43
0062	00050	000055	.45	DEC	45
0063	00051	000056	.46	DEC	46
0064	00052	000060	.48	DEC	48
0065	00053	000072	.58	DEC	58
0066	00054	000077	.63	DEC	63
0067	00055	000111	I	OCT	111
0068	00056	023420	.1E4	DEC	10000
0069	00057	001750	.1000	DEC	1000
0070	00060	000144	.100	DEC	100
0071	00061	000012	.10	DEC	10
0072	00061		LNFD	EQU	.10
0073	00062	100000	FLGBT	OCT	100000
0074	00063	000143	.99	DEC	99
0075	00064	100004	INTFL	OCT	100004
0076	00065	076000	OPMSK	OCT	76000
0077	00066	077777	INF	OCT	77777
0078	00067	100037	TYPFL	OCT	100037
0079	00070	101777	OPDMK	OCT	101777
0080	00071	000105	E	OCT	105
0081	00072	000106	F	OCT	106
0082	00073	000123	S	OCT	123
0083	00032		B17	EQU	.15
0084	00033		B20	EQU	.16
0085	00074	000022	B22	OCT	22
0086	00075	000023	B23	OCT	23
0087	00035		B26	EQU	.22
0088	00036		B27	EQU	.23
0089	00076	000036	B36	OCT	36
0090	00040		B37	EQU	.31
0091	00043		B42	EQU	.34
0092	00077	000044	B44	OCT	44
0093	00100	000052	B52	OCT	52
0094	00053		B72	EQU	.58
0095	00101	000100	B100	OCT	100
0096	00102	000133	B133	OCT	133
0097	00103	000140	B140	OCT	140
0098	00104	000177	B177	OCT	177
0099	00105	000377	B377	OCT	377
0100	00013		B400	EQU	C7
0101	00106	000777	B777	OCT	777
0102	00107	001000	B1000	OCT	1000
0103	00110	001400	B1400	OCT	1400
0104	00111	001740	B1740	OCT	1740
0105	00112	001760	B1760	OCT	1760
0106	00113	001774	B1774	OCT	1774
0107	00114	001775	B1775	OCT	1775
0108	00115	001777	B1777	OCT	1777
0109	00116	002000	QTOP	OCT	2000
0110	00117	002400	B2400	OCT	2400
0111	00120	003000	B3000	OCT	3000
0112	00121	004000	B4000	OCT	4000
0113	00122	006000	B6K	OCT	6000

PAGE 3 9830 MAIN SYSTEM SOFTWARE

0114	00004		B10K	EQU	C6+1	
0115	00004		RPOP	EQU	B10K	
0116	00123	012000	B12K	OCT	12000	
0117	00123		RBOP	EQU	B12K	
0118	00124	032000	EXPOP	OCT	32000	
0119	00125	050000	LBOP	OCT	50000	
0120	00126	052000	LPOP	OCT	52000	
0121	00127	170000	B170K	OCT	170000	
0122	00130	013777	FROMA	OCT	13777	
0123	00131	37777	LROMA	OCT	37777B	LAST ROM BLOCK
0124	00132	177777	M1	DEC	-1	
0125	00133	177776	M2	DEC	-2	
0126	00134	177775	M3	DEC	-3	
0127	00135	177774	M4	DEC	-4	
0128	00136	177773	M5	DEC	-5	
0129	00137	177772	M6	DEC	-6	
0130	00140	177767	M9	DEC	-9	
0131	00141	177766	M10	DEC	-10	
0132	00142	177765	M11	DEC	-11	
0133	00143	177764	M12	DEC	-12	
0134	00144	177763	M13	DEC	-13	
0135	00145	177762	M14	DEC	-14	
0136	00146	177761	M15	DEC	-15	
0137	00147	177751	M23	DEC	-23	
0138	00150	177747	M25	DEC	-25	
0139	00151	177740	M32	DEC	-32	
0140	00152	177734	M36	DEC	-36	
0141	00153	177720	M48	DEC	-48	
0142	00154	177700	M64	DEC	-64	
0143	00155	177660	M80	DEC	-80	
0144	00156	177634	M100	DEC	-100	
0145	00157	177400	M256	DEC	-256	
0146	00160	176000	M1024	DEC	-1024	
0147	00161	154360	MAXSN	DEC	-10000	—(MAXIMUM ALLOWABLE LINE NUMBER)
0148	00162	043116	FN	ASC	1, FN	
0149*						
0150*						MATH CONSTANTS THAT ARE NEEDED ON BASE PAGE
0151*						
0152	00163	177401	ZAP	OCT	177401	
0153	00164	063440	MASK1	OCT	063440	
0154	00165	061400	MASK5	OCT	061400	

PAGE 4

9830 MAIN SYSTEM SOFTWARE

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0156*
0157 00166 40440 FWAM DEF 40440B FIRST WORD R/W
0158 00122 RSTKA EQU B1760 START OF RETURN STACK
0159 00167 002454 WRITE DEF WRIT PRINTER AND DISPLAY DRIVER
0160 00170 002533 CLERA DEF CLEAR CLEAR REFRESH BUFFER
0161 00116 REED EQU QTOP KEYBOARD DRIVER QTOP IS=2000B
0162 00121 START EQU B4000
0163 00171 004741 RUNA DEF RUN PHASE 2; SYMBOL TABLE
0164 00172 010012 XEC4A DEF XEC4 STATEMENT EXECUTION EXIT
0165 00173 004044 PEXMA DEF PEXMK
0166 00174 004037 RDYDA DEF RDYPT
0167 00122 LISTA EQU B6K
0168 00175 003072 TSRHA DEF TBSRH TABLE SEARCH
0169 00176 007450 ELINA DEF OLINE OUTPUT I/O BUFFER
0170 00177 005305 SSYMA DEF SSYM
0171 00200 011433 OPCHA DEF OPCHK CHECK FOR UNDEFINED OPERAND
0172 00201 010563 FORMA DEF FORMX EVALUATE FORMULA
0173 00202 012040 FSCA DEF FSC
0174 00203 004511 ACTSA DEF ACTST
0175 00204 004500 DELSA DEF DELST
0176 00205 004355 AERRA DEF AERR
0177 00206 004360 ERRA DEF ERROR
0178 00207 000000 INTEA BSS 1 KEYBOARD INTERRUPT LINK
0179 00210 000000 OUTIA BSS 1 OUTPUT AN INTEGER
0180 00211 003200 .BUFA DEF IOBUF+ FIRST CHAR OF I/O BUFFER
      IOBUF
0181 00212 003322 .SLBF DEF RBUF+ FIRST CHAR OF REFRESH BUFFER
      RBUF
0182 00213 001744 ARIA DEF AR1
0183 00214 001754 AR2A DEF AR2
0184 00215 001773 TMPOP DEF RES RESULT REGISTER POINTER
0185 00216 000000 .FADA BSS 1 ADD
0186 00217 000000 .FSBA BSS 1 SUBTRACT
0187 00220 000000 .FMFA BSS 1 MULTPY
0188 00221 000000 .FDVA BSS 1 DIVIDE
0189 00222 005447 ENTFA DEF ENTFN
0190 00223 000000 .FSR BSS 1 SQUARE ROOT
0191 00224 000000 UPARA BSS 1 UP ARROW
0192 00225 000000 FLTRA BSS 1
0193 00226 000000 FLTFA BSS 1
0194 00227 000000 FXFLA BSS 1
0195 00230 000000 FLTSA BSS 1
0196 00231 000000 SPLFA BSS 1
0197 00232 000000 SNFLA BSS 1
0198 00233 001551 BEND DEF RBUF I/O BUFFER END
0199 00233 SBUFA EQU BEND
0200 00234 006353 NMOTA DEF NMOUT NUMBER OUTPUT ROUTINE
0201 00235 007027 FILLA DEF FILL OUTPUT BLANKS
0202 00236 003442 SLEND DEF RBUF+ REFRESH BUFFER END
      RBUF+
      80
0203 00111 TMPA EQU B1740
0204 00110 BADRP EQU B1400 POINTER POINTER TO I/O BUFFER
0205*
0206 00123 FOPBS EQU B12K
0207 00237 016516 SALTA DEF SALT
0208 00240 005257 MDIMA DEF MDIM
0209 00241 010413 SYSTA DEF SYSTH
0210 00242 005711 DCOMA DEF DCOMP
0211 00243 000000 NUMCA BSS 1

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PAGE 5 9830 MAIN SYSTEM SOFTWARE

```

0212 00244 000000 NUMOA BSS 1
0213 00245 007656 GTSTA DEF GETST
0214 00246 012231 VAROA DEF VAROP
0215 00247 010112 ECALA DEF ECAL EXECUTE CALC MODE
0216 00250 004625 OVCHA DEF OVCHK
0217 00251 004575 CLPIA DEF CLPRI
0218 00252 005416 ENTEA DEF ENTER
0219 00253 007672 CHRSA DEF CHRST
0220 00254 003317 XSCRA DEF XSCRI SCRATCH KEYS
0221 00255 010040 XEC6A DEF XEC6
0222 00256 010425 FDAAA DEF FDATA
0223 00257 005660 FNDAA DEF FNDAD
0224 00260 005671 FND1A DEF FNDAI
0225 00261 002547 IOSTA DEF IOST I/O STATUS CHECK
0226 00262 010467 INREA DEF INRET
0227 00263 003336 Sumpa DEF SUMP
0228 00264 002504 CRCKA DEF CRCHK OUTPUT SUPRESSED CRLF
0229 00265 016501 IOHEA DEF IOHED
0230 00266 007240 QTCHA DEF QTCHK CHECK FOR STRING
0231 *****
0232*
0233 00267 000000 BSS 1 CHECKSUM WORD*****

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PAGE 6 9830—ERROR TABLE

0235	00270	000625	E1	DEF SYSER	ROM CONFIGURATION ERROR
0236	00271	000561		DEF FSCE4	MEMORY OVERFLOW
0237	00272	004177		DEF NCALC	STMT NOT ALLOWED IN CALC MODE
0238	00273	000726		DEF SYE25	MISSING OR BAD INTEGER
0239	00274	004243	E5	DEF NSTMT	NO STATEMENT OR COMMAND RECOGNISED
0240	00275	012134		DEF FSCE3	UNRECOGNISED OPERAND
0241	00276	001152		DEF NOEOF	CHARS FOLLOW STMT LOGICAL END
0242	00277	004307		DEF SYE15	MISSING PRINT DELIMETER
0243	00300	004253		DEF UKERR	IMPROPER TYPING AID ASSIGNMENT
0244	00301	003155	E10	DEF KERR	KEY UNDEFINED
0245	00302	000000		BSS 1	
0246	00303	000000		BSS 1	
0247	00304	001165		DEF SYE12	SIGN GIVEN BUT NO NUMBER
0248	00305	000511		DEF COMCE+1	MISSING COMA
0249	00306	000522	E15	DEF FSCE1	NO LEFT PAREN
0250	00307	000535		DEF FSCE2	NO RIGHT PAREN
0251	00310	016432		DEF ARRE1	MISSING SUBSCRIPT
0252	00311	012452		DEF STRNP	STRING NOT PERMITTED
0253	00312	007660		DEF NOST	MISSING OR BAD STRING
0254	00313	007665	E20	DEF SYE14	NO CLOSING QUOTE
0255	00314	012433		DEF SYNE4	MISSING OR BAD FUNCTION I.D.
0256	00315	012515		DEF SYNE5	MISSING PARAMETER
0257	00316	003504		DEF NDATA	MISSING OR BAD DATA ITEM
0258	00317	007723		DEF SYNE7	MISSING THEN
0259	00320	003565	E25	DEF MISOF	MISSING OF
0260	00321	016461		DEF SYE13	MISSING VARIABLE
0261	00322	012464		DEF SYNE8	MISSING FOR VARIABLE
0262	00323	012473		DEF SYNE9	MISSING TO
0263	00324	012500		DEF SYE10	MISSING STEP
0264	00325	012522	E30	DEF SYNE6	MISSING ASSIGNMENT IN FOR STMT
0265	00326	004273		DEF SYNE2	LET STMT HAS NO STORE
0266	00327	003531		DEF FMTER	IMPROPER FORMAT SPEC
0267	00330	016436		DEF SYNE3	MISPLACED COM STATEMENT
0268	00331	005067		DEF CMERR	IMPROPER COM DECLARATION
0269	00332	005037	E35	DEF MER5	ARRAY DOUBLY DEFINED
0270	00333	305372		DEF SSYM3	PRECISION DOUBLY DEFINED
0271	00334	005353		DEF SYME2	INCONSISTENT DIMENSIONS
0272	00335	005157		DEF MER10	ARRAY HAS UNKNOWN DIMENSIONS
0273	00336	005276		DEF MER9	DIMENSIONS TOO LARGE
0274	00337	011440	E40	DEF ER8	OPERAND IS UNDEFINED
0275	00340	005421		DEF NINIT	ARRAY OR STRING NOT INITIALIZED
0276	00341	011240		DEF ER6	SUBSCRIPT EXCEEDS BOUNDS
0277	00342	007372		DEF SCERR	SELECT CODE LESS THAN 1 OR GTR THAN 15
0278	00343	010224		DEF NGOTO	LINE NOT FOUND OR IMPROPER STMT FOUND
0279	00344	007064	E45	DEF TABER	STATEMENTS USING FORMAT CANNOT USE TAB
0280	00345	007414		DEF FNEST	STATEMENTS USING FORMAT CANNOT BE NESTED
0281	00346	010231		DEF ER3	IMPROPER RETURN
0282	00347	010335		DEF BERR	IMPROPER FOR LOOP
0283	00350	010444		DEF ER60	OUT OF DATA
0284	00351	010041	E50	DEF MER11	LAST STMT IS NOT "END"
0285	00352	000000		BSS 1	
0286	00353	000000		BSS 1	
0287	00354	000000		BSS 1	
0288	00355	000000		BSS 1	

PAGE 7 BASE PAGE ROUTINES

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0290*
0291*   MULTI EXIT POINT RETURNS
0292*
0293   00356 060365 RETN3   JSM  RET2   RETURN TO P+3
0294   00357 031401 RETN2   STA  RSAVE  RETURN TO P+2
0295   00360 021777         LDA  RSPTR
0296   00361 000132         ADA  M1
0297   00362 070637         ISZ  A,I     INCREMENT RETURN ADDRESS
0298   00363 021401         LDA  RSAVE  RESTORE (A)
0299   00364 170402         RET
0300*
0301   00365 031401 RET2     STA  RSAVE
0302   00366 021777         LDA  RSPTR
0303   00367 000133         ADA  M2
0304   00370 070637         ISZ  A,I     INCREMENT RETURN ADDRESS
0305   00371 021401         LDA  SRAVE  RESTORE (A)
0306   00372 170402         RET
0307*
0308   00373 024212 ICNT     LDB  .SLBF  GET SINGLE LINE CHARACTER COUNT
0309   00374 074117 WBUFF   LDA  B
0310   00375 070076         TCA
0311   00376 001400         ADA  BADDR  COMPUTE CHAR COUNT
0312   00377 170402         RET
0313*
0314*   GET A PARAMETER IN (B) FROM P+1
0315*
0316   00400 025777 GPARAM  LDB  RSPTR
0317   00401 004133         ADB  M2
0318   00402 074637         ISZ  B,I
0319   00403 074537         LDB  B,I
0320   00404 065375         JMP  FIX+4
0321*
0322*   TRANSFER FROM AR2 to AR1
0323*
0324   00405 024213 XFAR1   LDB  AR1A
0325   00406 020214         LDA  AR2A
0326   00407 170004         XFR
0327   00410 004134         ADB  M3     RESTORE (B)
0328   00411 170402         RET
0329*
0330*   CONVERT AND STORE AN OPERAND VALUE
0331*
0332*   AR2=SOURCE
0333*   (A)=DESTINATION TYPE
0334*   (B)=DESTINATION ADDRESS
0335*
0336   00412 125413 RESULT  LDB  HSTPT,I
0337   00413 045413         ISZ  HSTPT
0338   00414 121413         LDA  HSTPT,I
0339   00415 045413         ISZ  HSTPT
0340   00416 070206 STORE   RAR  5     IF BIT 4=1
0341   00417 071352         SAM  XFAR1+1 IT IS FULL PRECISION
0342   00420 007062         SAR  13     NO, GET PRECISION BITS
0343   00421 071250         SZA  XFAR1+1 FULL?
0344   00422 035727         STB  MBIN2  SAVE ADDRESS
0345   00423 010012         CPA  .1     NO, SPLIT?

```

PAGE 8 BASE PAGE ROUTINES

0346	00424	064441		JMP	STOR2	YES
0347	00425	060405	STOR1	JSM	XFAR1	INTEGER: SAVE IN AR1
0348	00426	160225		JSM	FLTRA,I	CONVERT INTEGER
0349	00427	064432		JMP	INTOV	OVERFLOW EXIT
0350	00430	135727		STB	MBIN2,I	STORE INTEGER
0351	00431	064444		JMP	XFAR2	RESTORE AR2
0352	00432	160205	INTOV	JSM	AERRA,I	EMIT OVERFLOW
0353	00433	177627		DEC	—105	INTEGER OVERFLOW
0354	00434	024066		LDB	INF	SBT MAXIMUM POSITIVE INTEGER
0355	00435	021744		LDA	AR1	GET MANTISSA SIGN
0356	00436	071511		SLA	STOR1+3	POSITIVE?
0357	00437	074076		TCB		NO
0358	00440	064430		JMP	STOR1+3	
0359	00441	060405	STOR2	JSM	XFAR1	SAVE IN AR1
0360	00442	025727		LDB	MBIN2	RECALL ADDRESS
0361	00443	160230		JSM	FLTSA,I	CONVERT TO SPLIT AND STORE
0362*						
0363	00444	020213	XFAR2	LDA	AR1A	
0364	00445	024214		LDB	AR2A	
0365	00446	170004		XFR		
0366	00447	170402		RET		
0367*	STORE AN OPERAND NAME AND TYPE					
0368*						
0369*	(A)=ASCII CODE FOR LETTER					
0370*	ENTER AT STROP+1 WITH PRE:ADJUSTED OPERAND TYPE					
0371*	EXIT* (A)=COMPLETED OPERATOR—OPERAND PAIR					
0372*						
0373	00450	004151	STROP	ADB	M32	NUMERICALLY ADJUST OPERAND TYPE
0374	00451	000154		ADA	M64	GET 5 BIT CODE FOR OPERAND NAME
0375	00452	070544		SAL	5	COMBINE THE
0376	00453	074217		IOR	B	TWO OPERAND PARTS AND THE
0377	00454	141706		IOR	SBPTR,I	OPERATOR—OPERAND PAIR
0378*						
0379*	UPDATE SYNTAX BUFFER POINTER AND CHECK FOR OVERFLOW					
0380*						
0381	00455	131706		STA	SBPTR,I	STORE (A) BEFORE UPDATE
0382	00456	0045706	SBPUD	ISZ	SBPTR	UPDATE POINTER
0383	00457	131706		STA	SBPTR,I	SAVE (A)
0384	00460	170402		RET		
0385*						
0386*	FIND AND STORE ONE—CHARACTER OPERATORS					
0387*	(A)=SOURCE CHARACTER					
0388*	(B)=NUMBER OF ENTRIES TO BE SEARCHED					
0389*	P+1=STARTING TABLE ADDRESS—1					
0390*						
0391	00461	024017	SYMC2	LDB	.2	ALTERNATE ENTRY TO SEARCH TWO SYMBOLS
0392	00462	064464		JMP	SYMCK	
0393	00463	024012	SYMC1	LDB	.1	ALTERNATE ENTRY TO SEARCH ONE SYMBOL
0394*						
0395	00464	035466	SYMCK	STB	LOCL1	SAVE # TO BE SEARCHED
0396	00465	031467		STA	LOCL2	SAVE SOURCE CHARACTER
0397	00466	060400		JSM	GPARM	GET STARTING ADDRESS
0398	00467	074070	SYM1	SIB	*+1	INCREMENT TABLE ADDRESS
0399	00470	074517		LDA	B,I	GET TABLE ENTRY
0400	00471	070342		SAR	8	POSITION IT
0401	00472	011467		CPA	LOCL2	MATCH SOURCE CHAR?

PAGE 9

BASE PAGE ROUTINES

0402	00473	064500		JMP	SYM2	YES
0403	00474	055466		DSZ	LOCL1	NO, CONTINUE SEARCH?
0404	00475	064467		JMP	SYM1	YES
0405	00476	021467		LDA	LOCL2	NO, RESTORE CHARACTER
0406	00477	170402		RET		RETURN TO P+2- NOT FOUND
0407	00500	020123	SYM2	LDA	FOPBS	COMPUTE
0408	00501	07076		TCA		
0409	00502	074017		ADA	B	OP-CODE
0410	00503	064543		JMP	STSRH+4	SHIFT-STORE-RETURN TO P+3
0411*						
0412*	CHECK FOR A COMMA					
0413*						
0414	00504	060463	COMCK	JSM	SYMC1	CHECK FOR
0415	00505	012001		DEF	12001B	COMMA-1
0416	00506	170402		RET		NOT FOUND — RETURN TO P+1
0417	00507	064357		JMP	RETN2	FOUND — RETURN TO P+2
0418*						
0419	00510	060504	COMCE	JSM	COMCK	CHECK FOR COMMA
0420	00511	160206		JSM	ERRA,I	ERROR IF NOT FOUND
0421	00512	170402		RET		
0422*						
0423*	CHECK FOR LEFT PARENTHESIS					
0424*						
0425	00513	060461	LPCK	JSM	SYMC2	LEFT PAREN
0426	00514	012023		DEF	12023B	LBRAC-1
0427	00515	170402		RET		NO, RETURN TO P+1
0428	00516	020126		LDA	LPOP	YES, RECODE A LEFT
0429	00517	064544		JMP	STSRH+5	PAREN AND RETURN TO P+2
0430*						
0431	00520	061055		JSM	GNEXT	GET NEXT CHAR
0432	00521	060513	LPCKE	JSM	LPCK	DEMAND A
0433	00522	160206	FSCE1	JSM	ERRA,I	LEFT PAREN OR BRACKET
0434	00523	170402		RET		
0435*						
0436*	CHECK FOR RIGHT PARENTHESIS					
0437*						
0438	00524	060461	RPCK	JSM	SYMC2	RIGHT PAREN
0439	00525	012003		DEF	12003B	PRAN-1
0440	00526	170402		RET		NO, RETURN TO P+1
0441	00527	020004		LDA	RPOP	YES, RECODE A RIGHT
0442	00530	060455		JSM	SBPUD-1	PAREN AND INC SBPTR
0443	00531	061055		JSM	GNEXT	GET NEXT CHAR
0444	00532	064357		JMP	RETN2	RETURN TO P+2
0445*						
0446	00533	061055		JSM	GNEXT	GET NEXT CHAR
0447	00534	060524	RPCKE	JSM	RPCK	DEMAND A RIGHT
0448	00535	160206	FSCE2	JSM	ERRA,I	LEFT PAREN OR BRACKET
0449	00536	170402		RET		
0450						
0451*	SEARCH TABLE AND STORE OP CODE IF FOUND					
0452*						
0453	00537	160175	STSRH	JSM	TSRHA,I	SEARCH TABLE
0454	00540	170402		RET		NOT FOUND
0455	00541	031466		STA	LOCL1	SAVE OP CODE
0456	00542	050040		AND	B37	BET 5 BIT CODE
0457	00543	070304		SAL	10	SHIFT AND

PAGE 10

BASE PAGE ROUTINES

0458	00544	131706		STA	SBPTR,I	STORE OP CODE
0459	00545	064357		JMP	RETN2	RETURN TO P+2
0460*						
0461*				SEARCH TABLE AND STORE EXPANDED OP CODE		
0462*						
0463	00546	160175	STEXP	JSM	TSRHA,I	SEARCH TABLE
0464	00547	170402		RET		
0465	00550	070544		SAL	5	ASSEMBLE AND
0466	00551	040065		IOR	OPMSK	STORE
0467	00552	064544		JMP	STSRH+5	
0468*						
0469*				BUMP H—STACK POINTER AND CHECK FOR OVERFLOW		
0470*						
0471	00553	055413	BHSTP	DSZ	HSTPT	DINC POINTER
0472	00554	025413		LDB	HSTPT	
0473	00555	074076		TCB		
0474	00556	005412		ADB	LSTPT	
0475	00557	004017		ADB	.2	
0476	00560	075012		SBM	STSRH+1	OVERLAP? RETURN IF NOT
0477	00561	160206	MERB	JSM	ERRA,I	
0478*						
0479	00561		FSCE4	EQU	MER8	
0480*						
0481*				STACK (B) ON L—STACK AND CHECK OVERFLOW		
0482*						
0483	00562	025421		LDB	PRADD	
0484	00563	045412	SLWST	ISZ	LSTPT	INC POINTER
0485	00564	135412		STB	LSTPT,I	STORE VALUE
0486	00565	064554		JMP	BHSTP+1	CHECK FOR OVERFLOW
0487*						
0488*				FETCH TOP OF L—STACK		
0489*						
0490	00566	031421		STA	PRADD	
0491	00567	121412	UNSTK	LDA	LSTPT,I	
0492	00570	055412		DSZ	LSTPT	
0493	00571	170402		RET		
0494*						
0495*				PREPARE FOR BRANCH THROUGH TABLE		
0496*						
0497	00572	025421		LDB	PRADD	
0498	00573	035472		STB	TEMPS	
0499	00574	125472	NEXTL	LDB	TEMPS,I	READ AND SAVE
0500	00575	074073		SBP	*+1,C	CLEAR SECURITY BIT
0501	00576	035427		STB	.LNUM	CURRENT LINE NUMBER
0502	00577	025472		LDB	TEMPS	FIND ADDRESS
0503	00600	061007		JSM	NEXTA	OF NEXT STATEMENT
0504	00601	035421		STB	PRADD	SAVE IT
0505	00602	045472		ISZ	TEMPS	
0506	00603	125472		LDB	TEMPS,I	READ OP CODE
0507	00604	074073		SBP	*+1,C	
0508	00605	045472		ISZ	TEMPS	
0509	00606	074442	NEXT1	SBR	10	
0510	00607	074076		TCB		GET NEGATIVE OF OP CODE
0511	00610	035466		STB	LOCL1	SAVE —(OP CODE)
0512	00611	121472		LDA	TEMPS,I	
0513	00612	050065		AND	OPMSK	GET PAGE

PAGE 11

BASE PAGE ROUTINES

```

0514 00613 024130 FPAGE LDB FROMA GET FIRST TABLE ADDRESS
0515 00614 074457 CPA B,I IS THIS THE PAGE?
0516 00615 170402 RET YES, (B) = LAST WORD OF PAGE
0517 00616 014131 CPB LROMA ALL ROM'S SEARCHED?
0518 00617 064622 JMP FPAG1 YES, CHECK BINARY AREA
0519 00620 004116 ADB QTOP NO, CHECK NEXT ROM
0520 00621 064614 JMP FPAGE+1
0521 00622 025403 FPAG1 LDB MAW
0522 00623 111403 CPA MAW,I IS CODE IN R/W?
0523 00624 170402 RET YES, (B) = MAW
0524 00625 160206 SYSER JSM ERRA,I NO, THE PROPER BLOCK IS NOT IN
0525*
0526*
0527*
0528* SAVE BADDR AND SBPTR
0529*
0530 00626 025400 SAVBP LDB BADDR
0531 00627 035715 STB SBADR
0532 00630 025706 LDB SBPTR
0533 00631 035716 STB SSBPT
0534 00632 170402 RET
0535*
0536* RESTORE BADDR AND SBPTR
0537*
0538 00633 021715 RESB1 LDA SBADR
0539 00634 031400 STA BADDR
0540 00635 021716 LDA SSBPT
0541 00636 031706 STA SBPTR
0542 00637 170402 RET
0543*
0544 00640 060633 RESBP JSM RESB1
0545 00641 121706 LDA SBPTR,I ERASE
0546 00642 050065 AND OPMSK OPERAND
0547 00643 131706 STA SBPTR,I
0548 00644 170402 RET
0549*
0550* SCRATCH SYMBOL TABLE AND INITIALIZE STACKS
0551*
0552 00645 025404 MINIT LDB LWAM
0553 00646 035407 STB SYMTP
0554 00647 035406 STB VALUE
0555 00650 064653 JMP INITS+2
0556*
0557* INITIALIZE STACKS FOR SYNTAX
0558*
0559 00651 020662 INITS LDA HFLGA
0560 00652 170000 CLR CLEAR HALT AND TRACE FLAGS
0561 00653 025426 LDB PBPTO SCRATCH L-STACK
0562 00654 004132 ADB M1
0563 00655 035412 STB LSTPT
0564 00656 025407 INIT1 LDB SYMTP SCRATCH H-STACK
0565 00657 074070 SIB *+1
0566 00660 035413 STB HSTPT
0567 00661 164242 JMP DCOMA,I RESET DATA POINTERS
0568 00662 001436 HFLGA DEF HFLG1
0569*

```

PAGE 12

BASE PAGE ROUTINES

```

0570*   SUBROUTINE TO BUILD A PROGRAM INTEGER LESS THAN 10000
0571*
0572   00663 055400          DSZ  BADDR  BACK UP POINTER
0573   00664 024161  LNUM   LDB  MAXSN  CALL PGINT WITH —10000
0574   00665 145706          ISZ  SBPTR,I  FLAG FOR RESEQUENCABLE INTEGER
0575*
0576*   SUBROUTINE TO BUILD A PROGRAM INTEGER AND STORE IT
0577*   IN THE S-BUFFER AND FLAG THE PREVIOUS WORD
0578*   (B) = —(MAXIMUM ALLOWABLE INTEGER)
0579*
0580   00666 121706  PGINT   LDA  SBPTR,I  SET
0581   00667 072053          SAP  *+1,S    "INTEGER
0582   00670 000020          ADA  .3        "FOLLOWS"
0583   00671 060455          JSM  SBPUD-1  FLAG
0584   00672 035477          STB  TEMP4   SAVE UPPER LIMIT
0585   00673 061055          JSM  GNEXT
0586   00674 064677          JMP  INTCK+1
0587*
0588*   SUBROUTINE TO BUILD AN INTEGER AND STORE IT IN SBUFFER
0589*   (A)=FIRST CHARACTER
0590*   (B) = —(MAXIMUM ALLOWABLE INTEGER)
0591*
0592   00675 024161          LDB  MAXSN  BUILD A LINE #
0593*
0594   00676 035477  INTCK   STB  TEMP4   SAVE UPPER LIMIT
0595   00677 074742          SBR  16     INITIALIZE
0596   00700 035722          STB  INTGR   PARTIAL RESULT
0597   00701 060750          JSM  DIGCK  1ST CHAR A DIGIT?
0598   00702 064725          JMP  SYE25-1 NO
0599   00703 060750  INTC1  JSM  DIGCK  DIGIT?
0600   00704 064716          JMP  INTC2  NO
0601   00705 021722          LDA  INTGR   RECALL PARTIAL RESULT
0602   00706 035722          STB  INTGR   SAVE LATEST DIGIT
0603   00707 024061          LDB  .10   MULTIPLY PARTIAL
0604   00710 061201          JSM  IMPY   RESULT BY 10
0605   00711 001722          ADA  INTGR   ADD LATEST DIGIT
0606   00712 070552          SAM  SYE25-1 SKIP IF OVERFLOW
0607   00713 031722          STA  INTGR   STORE PARTIAL RESULT
0608   00714 061055          JSM  GNEXT  GET NEXT CHARACTER
0609   00715 064703          JMP  INTC1
0610   00716 025722  INTC2  LDB  INTGR   SKIP THROUGH LINK
0611   00717 135706          STB  SBPTR,I STORE INTEGER
0612   00720 074250          SZB  SYE25-1 IF ZERO
0613   00721 005477          ADB  TEMP4  SUBTRACT LIMIT
0614   00722 076153          SBP  SYE25-1,S SKIP IF TOO LARGE
0615   00723 025722          LDB  INTGR   RETURN WITH
0616   00724 064456          JMP  SBPUD  INTEGER IN (B); NEXT CHAR IN (A)
0617   00725 045724          ISZ  GFLAG  RETURN ON ERROR FLAG SET?
0618   00726 160206  SYE25  JSM  ERRA,I  NO
0619   00727 064357          JMP  RETN2  YES, RETURN TO P+2
0620*
0621*   GET ADDRESSES FOR SYSTEM COMMANDS
0622*
0623*   RETURN: TEMP4= ADDRESS OF FIRST LINE
0624*   (B)= ADDRESS OF LAST LINE+1
0625*

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PAGE 13 BASE PAGE ROUTINES

0626	00730	074070	GETAD	SIB	*+1	ADD 1 TO SECOND TO
0627	00731	035477		STB	TEMP4	MAKE ADDRESS INCLUSIVE
0628	00732	074076		TCB		IS FIRST
0629	00733	070037		ADB	A	GREATER
0630	00734	075513		SBP	SYE25	THAN SECOND
0631	00735	061075		JSM	FNDPS	FIND ADDRESS OF FIRST
0632	00736	064740		JMP	*+2	
0633	00737	064740		JMP	*+1	
0634*						
0635*	CALL FNDPS AND RETURN TO P+1					
0636*						
0637	00740	021477		LDA	TEMP4	
0638	00741	035477		STB	TEMP4	
0639	00742	061075	FND	JSM	FNDPS	
0640	00743	170402		RET		
0641	00744	170402		RET		
0642	00745	170402		RET		
0643*						
0644*	CHECK IF CHAR IN (A) IS A DIGIT					
0645*	RETURN TO P+1 IF NOT FOUND					
0646*	RETURN TO P+2 IF FOUND; ASCII IN (A); DIGIT IN (B)					
0647*						
0648	00746	030071	DLIMIT	OCT	30071	0-9
0649	00747	040532	LLIMIT	OCT	40532	A-Z
0650	00750	024746	DIGCK	LDB	DLIMIT	LODA LIMITS FOR DIGITS
0651	00751	064753		JMP	LIMIT	CHECK LIMITS AND RETRUN
0652*						
0653*	CHECK IF CHAR IN (A) IS A LETTER					
0654*	RETURN TO P+1 IF NOT FOUND					
0655*	RETURN TOP+2 IF FOUND					
0656*						
0657	00752	024747	LETCK	LDB	LLIMIT	LOAD LIMITS FOR LETTER
0658*	ENTER INTO LIMIT DIRECTLY					
0659*						
0660	00753	035466	LIMIT	STB	LOCL1	SAVE LIMITS
0661	00754	074346		RBR	8	
0662	00755	074342		SBR	8	GET UPPER LIMITS
0663	00756	074056		CMB		
0664	00757	070037		ADB	A	CODE EXCEEDS
0665	00760	075253		SBP	FND+3	UPPER LIMIT?
0666	00761	025466		LDB	LOCL1	NO
0667	00762	074342		SBR	8	GET LOWER LIMIT
0668	00763	074076		TCB		
0669	00764	070037		ADB	A	CODE LESS THAN
0670	00765	075012		SBM	FND+3	LOWER LIMIT
0671	00766	070137		LDB	A	NO, CODE IN LIMITS
0672	00767	004153		ADB	M48	YES, RETURN TO P+2
0673	00770	064357		JMP	RETN2	
0674*						
0675*	GET OPERAND					
0676*						
0677	00771	121472	GTOPP	LDA	TEMPS,I	
0678	00772	050070		AND	OPDMK	
0679	00773	170402		RET		
0680***						
0681*						

PAGE 14

BASE PAGE ROUTINES

```

0682 00774 000000          BSS 10
0683*
0684***
0685*
0686*
0687*
0688*   COMPUTE ADDRESS OF NEXT LINE
0689*
0690 01006 035466          STB LOCL1
0691 01007 074117  NEXTA  LDA B           SAVE ADDRESS OF CURRENT LINE
0692 01010 070070          SIA  *+1       GET
0693 01011 070517          LDA A,I       STATEMENT
0694 01012 050104          AND B177      LENGTH
0695 01013 070037          ADB A           COMPUTE ADDRESS OF NEXT LINE
0696 01014 170402          RET
0697*
0698*
0699*   THIS SUBROUTINE STORES A CHARACTER
0700*   IN A BUFFER. THE BUFFER POINTER
0701*   IS USED TO INDICATE WHERE IN THE
0702*   BUFFER THE CHARACTER IS TO BE STORED
0703*   THE BUFFER IS UNDISTURBED EXCEPT
0704*   WHERE THE POINTER POINTS.
0705*
0706*
0707*   ENTRY CONDITIONS:
0708*   (B)=BUFFER POINTER POINTER
0709*   (A)=CHARACTER TO BE STORED
0710*   RIGHT JUSTIFIED WITH LEADING 0'S
0711*
0712*
0713*
0714*
0715 01015 020041  OBLNK  LDA .32
0716 01016 024110  ONEXT  LDB BADRP  OPTIONAL ENTRY POINT
0717 01017 031467  OUTCR  STA LOCL2  SAVE CHARACTER TO BE STORED
0718 01020 074517          LDA B,I     FETCH BUFFER POINTER
0719 01021 011623          CPA PEND    AT I/O FND?
0720 01022 170402          RET           YES
0721 01023 074637          ISZ B,I     BUMP BUFFER POINTER
0722 01024 070137          LDB A
0723 01025 074006          RBR 1
0724 01026 070002          SAR 1
0725 01027 070517          LDA A,I     FETCH BUFFER WORD
0726 01030 074112          SBM *+2
0727 01031 070346          RAR 8       SET A TO STORE IN LEFT HALF
0728 01032 050157          AND M256
0729 01033 041467          IOR LOCL2
0730 01034 074132          SBM *+2,C
0731 01035 070346          RAR 8       ROTATE IF FLAG WAS SET
0732 01036 074557          STA B,I     STORE NEW BUFFER WORD
0733 01037 170402          RET
0734*
0735*
0736*   THIS SUBROUTINE FETCHES
0737*   A CHARACTER FROM A BUFFER

```

PAGE 15 BASE PAGE ROUTINES

```

0738*
0739*
0740*   ENTRY CONDITIONS:
0741*       (B)=BUFFER POINTER POINTER
0742*
0743*
0744*   EXIT CONDITIONS:
0745*       (A)=8-BIT CHARACTER
0746*       (B)=BUFFER POINTER POINTER
0747*
0748*
0749*
0750  01040  024110      LDB  BADRP  GET NEXT CHAR FROM I/O BUFFER
0751  01041  035466  GETCH  STB  LOCL1  SAVE POINTER POINTER
0752  01042  074517      LDA  B,I    FETCH BUFFER POINTER
0753  01043  070002      SAR  1
0754  01044  070517      LDA  A,I    FETCH TWO CHARACTERS
0755  01045  074537      LDB  B,I
0756  01046  074111      SLB  GETI   TOP HALF WORD?
0757  01047  070346      RAR  8     NO, MOVE RIGHT HLAIF TO LEFT
0758  01050  070342  GETI   SAR  8     TAKE TOP HALF
0759  01051  145466      ISZ  LOCL1,I  BUMP POINTER
0760  01052  170402      RET
0761*
0762  01053  024111  GTMP   LDB  TMPA
0763  01054  065041      JMP  GETCH
0764*
0765*
0766  01055  024110  GNEXT  LDB  BADRP  GET CHAR. AND CONVERT
0767  01056  061362      JSM  GTCON
0768  01057  011707      CPA  BLANK  BLANK?
0769  01060  065055      JMP  *-3    YES, IGNORE IT
0770  01061  170402      RET
0771*
0772*   GET CHARACTER ROUTINES
0773*
0774  01062  020233  GFRST  LDA  SBUFA
0775  01063  031706      STA  SBPTR  INITIALIZE SYNTAX BUFFER POINTER
0776  01064  020211      LDA  .BUFA  SET BUFFER POINTER TO START
0777  01065  031400      STA  BADDR  OF I/O BUFFER
0778  01066  061055  GETSK  JSM  GNEXT  GET A CHARACTER
0779  01067  010031      CPA  EOL   END OF LINE?
0780  01070  170402      RET
0781  01071  064357      JMP  RETN2  YES, RETURN TO P+1
0782*
0783*   FIND SEQUENTIAL POSITION OF LINE # GIVEN IN (A)
0784*
0785*   RETURN P+1:BEYOND END OF PROGRAM
0786*   P+2:BEWEEN LINES
0787*   P+3:FOUND
0788*   TEMP3=(B)=ADDRESS OF LINE OR NEXT LINE IN SEQUENCE
0789*   LSTLN=LINE NUMBER OF PREVIOUS LINE
0790*
0791  01072  120233      LDA  SBUFA,I  GET SYNTAX SEQUENCE #
0792  01073  031431      STA  CLINE   SAVE FOR LIST ROUTINE
0793  01074  031427      STA  .LNUM

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PAGE 16

BASE PAGE ROUTINES

0794	01075	031476	FNDPS	STA	TEMP3	SAVE SEQUENCE #
0795	01076	025424		LDB	PBUFF	
0796	01077	015423	FNDP1	CPB	PBPTR	END OF PROGRAM?
0797	01100	065117		JMP	FNDP4	YES, RETURN TO P+1
0798	01101	074517		LDA	B,I	GET CURRENT #
0799	01102	070073		SAP	*+1,C	CLEAR SECURE BIT
0800	01103	070510		SZA	FNDP2	EXIT P+3 IF TYPING AID KEY
0801	01104	070076		TCA		SUBTRACT CURRENT # FROM
0802	01105	001476		ADA	TEMP3	DESIRED #
0803	01106	070412		SAM	FNDP3	CURRENT>DESIRED? IF YES, P+2
0804	01107	070330		SIA	FNDP2	EQUAL? IF YES,P+3 (A)=1
0805	01110	074517		LDA	B,I	SAVE
0806	01111	070073		SAP	*+1,C	
0807	01112	031720		STA	LASTN	CURRENT LINE
0808	01113	061007		JSM	NEXTA	COMPUTE ADDRESS OF NEXT LINE
0809	01114	065077		JMP	FNDP1	
0810	01115	060365	FNDP2	JSM	RET2	P+3
0811	01116	060365	FNDP3	JSM	RET2	P+2
0812	01117	035476	FNDP4	STB	TEMP3	P+1, SAVE STATEMENT ADDRESS
0813	01120	170402		RET		
0814*						
0815*						MOVE WORDS TO HIGHER MEMORY
0816*						
0817*						TEMP2=LAST WORD+1 OF SOURCE
0818*						TEMP3=FIRST WORD OF SOURCE
0819*						TEMP4=LAST WORD+1 OF DESTINATION
0820*						
0821	01121	025475	MVTOH	LDB	TEMP2	FETCH SOURCE ADDRESS
0822	01122	015476		CPB	TEMP3	ALL RELOCATION DONE?
0823	01123	170402		RET		
0824	01124	055477		DSZ	TEMP4	BACK UP DESTINATION POINTER
0825	01125	004132		ADB	M1	BACK UP SOURCE POINTER
0826	01126	074517		LDA	B,I	MOVE
0827	01127	131477		STA	TEMP4,I	WORD
0828	01130	065122		JMP	MVTOH+1	
0829*						
0830*						FETCH AN INTEGER ALLOWING ZERO
0831*						
0832	01131	020132	PGIN0	LDA	M1	FLAG TO RETURN
0833	01132	031724		STA	GFLAG	ON OVERFLOW OR 0
0834	01133	060666		JSM	PGINT	FETCH INTEGER
0835	01134	170402		RET		WITHIN LIMITS
0836	01135	045706		ISZ	SBPTR	OVERFLOW OR ZERO; UPDATE POINTER
0837	01136	075710		SZB	*-2	SKIP IF ZERO
0838	01137	064726		JMP	SYE25	MUST BE OVERFLOW
0839*						
0840*						FETCH A LETTER
0841*						EXIT:P+1 IF NEXT CHAR IS NOT A LETTER:CHAR IN (A)
0842*						P+2 IF LETTER; LETTER IN TEMP1; NEXT CHAR IN (A) AND TEMP2
0843*						
0844	01140	061055	LTR	JSM	GNEXT	
0845	01141	060752		JSM	LETCK	LETTER?
0846	01142	170402		RET		NO, RETURN TO P+1
0847	01143	031474		STA	TEMP1	YES, SAVE IT
0848	01144	061055		JSM	GNEXT	
0849	01145	031475		STA	TEMP2	SAVE SECOND CHARACTER

PAGE 17

BASE PAGE ROUTINES

0850	01146	064357		JMP	RETN2	RETURN TO P+2
0851*						
0852*						END AND RESTORE STATEMENT SYNTAX
0853*						
0854	01147	061055	ENDS	JSM	GNEXT	CHECK FOR ADDITIONAL CHARACTERS
0855	01150	045706		ISZ	SBPTR	
0856	01151	061153	EOST	JSM	EOLCK	
0857	01152	160206	NOEOF	JSM	ERRA,I	
0858*						
0859*						SUBROUTINE TO CHECK FOR EOL
0860*						
0861	01153	010031	EOLCK	CPA	EOL	EOL?
0862	01154	164203		JMP	ACTSA,I	YES, JUMP DIRECTLY TO ACTST
0863	01155	170402		RET		
0864*						
0865*						INPUT A CONSTANT
0866*						
0867	01156	061166	CONST	JSM	GSIGN	GET SIGN
0868	01157	035721		STB	SIGN	STORE IT
0869	01160	160243		JSM	NUMCA,I	FETCH UNSIGNED NUMBER
0870	01161	065163		JMP	CONS3	NONE FOUND
0871	01162	064357		JMP	RETN2	FOUND, RETURN TO P+2
0872	01163	025721	CONS3	LDB	SIGN	
0873	01164	074610		SZB	GSIGR	SKIP IF NO SIGN GIVEN
0874	01165	160206	SYE12	JSM	ERRA,I	SIGN GIVEN WITHOUT NUMBER
0875*						
0876*						GET THE SIGN OF A NUMBER
0877*						
0878	01166	061055	GSIGN	JSM	GNEXT	
0879	01167	074742		SBR	16	
0880	01170	010047		CPA	.43	"+"?
0881	01171	074230		SIB	GSIGI+1	YES
0882	01172	010050		CPA	.45	"-"?
0883	01173	024132		LDB	M1	YES
0884	01174	074210	GSIGI	SZB	GSIGR	SKIP IF NO SIGN GIVEN
0885	01175	035470		STB	L2T1	SAVE SIGN
0886	01176	061055		JSM	GNEXT	GET CHARACTER FOLLOWING SIGN
0887	01177	025470		LDB	L2T1	RECALL SIGN
0888	01200	170402	GSIGR	RET		
0889*						
0890*						MULTIPLY 2 INTEGERS IN (A) AND (B) AND RETURN
0891*						RESULT IN (A); IF PRODUCT > 32K, (A)<0
0892*						
0893	01201	031466	IMPY	STA	MCAND	SAVE MULTIPLICAND
0894	01202	070742		SAR	16	INITIALIZE PRODUCT
0895	01203	074151	IMPY1	SLB	*+3	SKIP IF MULTIPLIER BIT IS ZERO
0896	01204	001466		ADA	MCAND	ADD MULTIPLICAND TO PRODUCT
0897	01205	071552		SAM	IMPYR	SKIP IF RESULT >32K
0898	01206	074002		SBR	1	SHIFT MULTIPLIER RIGHT
0899	01207	075450		SZB	IMPYR	RETURN IF FINISHED
0900	01210	031467		STA	PROD	SAVE PRODUCT
0901	01211	021466		LDA	MCAND	MULTIPLY
0902	01212	001466		ADA	MCAND	MULTIPLICAND
0903	01213	071252		SAM	IMPYR	SKIP IF RESULT >32K
0904	01214	031466		STA	MCAND	BY 2
0905	01215	021467		LDA	PROD	RECALL PRODUCT

PAGE 18 BASE PAGE ROUTINES

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0906 01216 065203      JMP IMPY1
0907 01200             IMPYR EQU GSIGR
0908*
0909* EVALUATE FORMULA AND FETCH RESULT TO AR2
0910*
0911 01217 160201      FETCH   JSM FORMA,I EVALUATE FORMULA
0912 01220 160200             JSM OPCHA,I GET ADDRESS OF RESULT
0913 01221 045413             ISZ HSTPT
0914 01222 045413             ISZ HSTPT REMOVE FROM STACK
0915 01223 074117             LDA B
0916 01224 064445             JMP X FAR2+1 TRANSFER TO AR2
0917*
0918* SUBROUTINE TO LEAVE KEY DEFINITION MODE
0919*
0920 01225 021422      LDEF   LDA UKPTR
0921 01226 070410             SZA *+8
0922 01227 021425             LDA PBUFO
0923 01230 031424             STA PBUFF RESTORE PBUFF
0924 01231 021426             LDA PBPTO
0925 01232 031423             STA PBPTR RESTORE PBPTR
0926 01233 070742             SAR 16
0927 01234 031422             STA UKPTR CLEAR USER KEY FLAG
0928 01235 031432             STA DRQST CLEAR DATA REQUEST FLAG
0929 01236 170402             RET
0930*
0931*
0932*****
0933*
0934* MATH ROUTINES
0935*
0936*
0937* STORE ROUTINES
0938*
0939 01237 074117      STAR2  LDA B ADD THE EXPONENT OF
0940 01240 001744             ADA AR1E AR1 AND THE B REGISTER,
0941 01241 050163             AND ZAP CLEAR OUT BIT5 1—7 AND
0942 01242 031754             STA AR2E STORE IN AR2
0943*
0944 01243 074040             ABR 2 OFFSET THE TWO ABOVE
0945 01244 021744             LDA AR1E QUANTITIES AND RE-ADD
0946 01245 070040             AAR 2 TO CHECK FOR A
0947 01246 074017             ADA B MAXIMUM EXPONENT
0948 01247 070137             LDB A SAVE THE SIGN OF THE EXPONENT
0949 01250 070113             SAP *+2 IF IT IS POSITIVE
0950 01251 070076             TCA COMPLEMENT IT
0951 01252 000164             ADA MASK1 ADD A POSITIVE 100 TO IT
0952 01253 070312             SAM OF SKIP IF AN OVERFLOW HAS OCCURED
0953*
0954 01254 025755      ZONK   LDB AR2E+1
0955 01255 076150             RZB ZONK1
0956 01256 020214      CLAR2  LDA AR2A CLEAR AR2
0957 01257 170000             CLR
0958 01260 170402      ZONK1  RET
0959*
0960*
0961 01261 021754      OF     LDA AR2E OTHERWISE SET UP BITS 0 AND 15 OF B

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PAGE 19

BASE PAGE ROUTINES

0962	01262	070111		SLA	*+2	FOR MAX OR MIN ANSWER
0963	01263	076051		SLB	*+1,S	AND ITS SIGN
0964*						
0965	01264	074213		SBP	OVFW	
0966*						
0967	01265	160205	UNFW	JSM	AERRA,I	
0968	01266	177633		DEC	-101	
0969	01267	065256		JMP	CLAR2	
0970*						
0971	01270	061274	OVFW	JSM	STMAX	
0972	01271	160205		JSM	AERRA,I	
0973	01272	177634		DEC	-100	
0974	01273	170402		RET		
0975*						
0976	01274	061256	STMAX	JSM	CLAR2	
0977	01275	074352		SBM	.OVER	
0978*						
0979	01276	045757		ISZ	AR2E+3	
0980	01277	170400		CMY		
0981	01300	020165		LDA	MASK5	
0982	01301	031754		STA	AR2E	
0983	01302	074111		SLB	*+2	
0984	01303	045754		ISZ	AR2E	
0985	01304	170402	.OVER	RET		
0986*						
0987	01305	070742	ROUND	SAR	16	CLEAR THE A REGISTER AND
0988	01306	174470		MRY		PERFORM A RIGHT SHIFT B TIMES
0989	01307	000136		ADA	M5	IF THE LAST SHIFTED
0990	01310	070175		SEC	*+3,C	OUT DIGIT IS =>5 INCREMENT THE
0991	01311	020214		LDA	AR2A	
0992	01312	170540		MDI		MANTISSA
0993	01313	170402		RET		THEN RETURN
0994*						
0995*						
0996*	*****					
0997*						
0998*						
0999*						
1000	01314	171400	ODGIT	MLS		
1001	01315	000052		ADA	.48	
1002	01316	065016		JMP	ONEXT	
1003*						
1004	01317	070537	SGNS	LDB	A,I	GET EXPONENT WORD
1005	01320	070070		SIA	*+1	
1006	01321	070517		LDA	A,I	GET MANTISSA
1007	01322	070210		SZA	*+4	CHECK IF MANTISSA WAS ZERO
1008	01323	020012		LDA	.1	
1009	01324	074111		SLB	*+2	SKIP IF SIGN IS 0
1010	01325	020132		LDA	M1	OTHERWISE SET A = -1
1011	01326	070137		LDB	A	TRANSFER A INTO B
1012	01327	170402		RET		
1013*						
1014	01330	031466	.NPWR	STA	LOCLI	
1015	01331	021450		LDA	Pmode	
1016	01332	031702		STA	NPRIN	
1017	01333	021466		LDA	LOCLI	

PAGE 21

9830 — BASE PAGE READ-WRITE MEMORY

1075	01400			ORG	1400B	
1076	01400	000000	BADDR	BSS	1	CURRENT CHAR POINTER
1077	01401	000000	RSAVE	BSS	1	SAVE (A) IN RETN2
1078	01402	000000	OTPTR	BSS	1	REFRESH POINTER
1079	01403	000000	MAW	BSS	1	LAST WORD OF R/W MEM
1080	01404	000000	LWAM	BSS	1	LAST WORD AVAILABLE FOR USER
1081	01405	000000	FWUP	BSS	1	FIRST WORD OF COMMON OR MAINLINE
1082	01406	000000	VALUE	BSS	1	FIRST WORD -1 OF VALUE TABLE
1083	01407	000000	SYMTP	BSS	1	FIRST WORD -1 OF SYMBOL TABLE
1084	01410	000000	LSTAK	BSS	1	FIRST WORD OF OPERATOR STACK
1085	01411	000000	TSTPT	BSS	1	TEMPORARY STACK POINTER
1086	01412	000000	LSTPT	BSS	1	OPERATOR STACK POINTER
1087	01413	000000	HSTPT	BSS	1	OPERAND STACK POINTER
1088	01414	000000	DSTRT	BSS	1	DATA STATEMENT
1089	01415	000000	NXTDT	BSS	1	POINTERS
1090	01416	000000	MODE	BSS	1	PROGRAM=0; KEYBOARD=1
1091	01417	000000	PARMA	BSS	1	PARAMETER ADDRESS
1092	01420	000000	PARMN	BSS	1	PARAMETER NAME
1093	01421	000000	PRADD	BSS	1	LAST WORD+1 OF CURRENT STMT
1094	01422	000000	UKPTR	BSS	1	USER KEY POINTER
1095	01423	000000	PBPTR	BSS	1	LAST WORD OF CURRENT PROGRAM
1096	01424	000000	PBUFF	BSS	1	FIRST WORD OF CURRENT PROGRAM
1097	01425	000000	PBUFO	BSS	1	FIRST WORD OF MAINLINE
1098	01426	000000	PBPTO	BSS	1	LAST WORD+1 OF MAINLINE
1099	01427	000000	.LNUM	BSS	1	CURRENT LINE NUMBER
1100	01430	000000	LNINC	BSS	1	AUTO LINE INCREMENT
1101	01431	000000	CLINE	BSS	1	CURRENT LINE FOR LIST
1102	01432	000000	DRQST	BSS	1	INPUT STMT FLAG
1103	01433	000000	TFLAG	BSS	1	PTAPE FLAG
1104	01434	000000	UNITS	BSS	1	TRIG UNITS
1105	01435	000000	SEC	BSS	1	SECURE PROGRAM FLAG
1106	01436	000000	HFLG1	BSS	2	STOP ADDRESSES
1107	01440	000000	TFLG1	BSS	2	TRACE LIMIT ADDRESSES
1108	01442	000000	STPFL	BSS	1	STOP FLAG
1109	01443	000000	KEYFG	BSS	1	KEYBOARD FLAG
1110	01444	000000	SAVEA	BSS	1	INTERRUPT
1111	01445	000000	SAVEB	BSS	1	
1112	01446	000000	ADRSS	BSS	1	TEMPORARIES
1113	01447	000000	SLCOD	BSS	1	SELECT CODE
1114	01450	000000	PMODE	BSS	1	PRINT-ALL FLAG
1115	01451	000000	CTYPE	BSS	1	KEYBOARD
1116	01452	000000	CPLAC	BSS	1	FORMAT FLAGS
1117	01453	000000	PRFLG	BSS	1	PRINT/DISP FLAG
1118	01454	000000	RCOUT	BSS	1	FORMAT
1119	01455	000000	FORMT	BSS	1	
1120	01456	000000	FORMS	BSS	1	
1121	01457	000000	FORME	BSS	1	STATEMENT FLAGS
1122	01460	000000	FTMP1	BSS	1	CURRENT OPERATOR CODE
1123	01461	000000	FTMP2	BSS	1	CURRENT OPERATOR PRECEDENCE
1124	01462	000000	REEDL	BSS	1	KEYBOARD DRIVER LINK
1125	01463	000000	INTEL	BSS	1	INTERRUPT LINK
1126	01464	000000		BSS	2	UNUSED
1127*						
1128*			TEMPORARIES			
1129*						
1130	01466	000000	LOCL1	BSS	1	

PAGE 22

9830 — BASE PAGE READ-WRITE MEMORY

1131	01467	000000	LOCL2	BSS	1	
1132	01470	000000	L2T1	BSS	1	
1133	01471	000000	L2T2	BSS	1	
1134	01472	000000	TEMPS	BSS	1	
1135	01473	000000	TEMP	BSS	1	
1136	01473		MBOX1	EQU	TEMP	
1137	01474	000000	TEMP1	BSS	1	
1138	01475	000000	TEMP2	BSS	1	
1139	01476	000000	TEMP3	BSS	1	
1140	01477	000000	TEMP4	BSS	1	
1141*						
1142*			BUFFERS			
1143*						
1144	01500	000000	IOBUF	BSS	41	INPUT AND RECALL BUFFER
1145	01551	000000	RBUF	BSS	41	SINGLE LINE REFRESH BUFFER
1146*						
1147*			PRINT ROUTINE FLAGS			
1148*						
1149	01622	000000	TERM	BSS	1	CRLF FLAG
1150	01623	000000	PEND	BSS	1	BUFFER OVERFLOW FLAG
1151	01624	000000	PPFF	BSS	1	BUFFER POINTER OR TAB FLAG
1152	01625	000000	FIRST	BSS	1	
1153	01626	000000		BSS	2	UNUSED
1154*						
1155*			MATH TEMPORARIES			
1156*						
1157	01630	000000	TREGE	BSS	4	
1158	01634	000000	RSLTE	BSS	4	
1159*						
1160*			STATEMENT SYNTAX AND EXECUTION TEMPORARIES			
1161*						
1162	01640	000000	ST	BSS	32	
1163*						
1164*			SYSTEM SYNTAX AND EXECUTION TEMPORARIES			
1165*						
1166	01700	000000		BSS	1	SAVED FOR PROCESSOR
1167	01701	000000	NDISP	BSS	1	
1168	01702	000000	NPRIN	BSS	1	
1169	01703	000000	PLACE	BSS	1	
1170	01704	000000	WIDTH	BSS	1	
1171	01705	000000	FLOAT	BSS	1	
1172	01706	000000	SBPTR	BSS	1	
1173	01707	000000	BLANK	BSS	1	
1174	01710	000000	MSFLG	BSS	1	
1175	01711	000000	DFLAG	BSS	1	
1176	01712	000000	PFLAG	BSS	1	
1177	01713	000000	UFLAG	BSS	1	
1178	01714	000000	SFLAG	BSS	1	
1179	01715	000000	SBADR	BSS	1	
1180	01716	000000	SSBPT	BSS	1	
1181	01717	000000	NUM	BSS	1	
1182	01717		OPTYP	EQU	NUM	
1183	01720	000000	LASTN	BSS	1	
1184	01721	000000	SIGN	BSS	1	
1185	01721		MAXIN	EQU	SIGN	
1186	01722	000000	EXP	BSS	1	

PAGE 23 9830 — BASE PAGE READ-WRITE MEMORY

1187	01722		INTGR	EQU	EXP		
1188	01723	000000	ARYAD	BSS	1		
1189	01724	000000	GFLAG	BSS	1		
1190	01725	000000	NXTST	BSS	1		
1191	01726	000000	MBIN1	BSS	1		
1192	01727	000000	MBIN2	BSS	1		
1193*							
1194*			ARITHMETIC REGISTERS AND RETURN STACK				
1195*							
1196	01740			ORG	1740B		
1197	01740	000000	XC	BSS	4		
1198	01744	000000	AR1	BSS	4		
1199	01750	000000	YC	BSS	4		
1200	01754	000000	AR2	BSS	4		
1201	01760	000000	RSTAK	BSS	11	RETURN STACK	
1202	01773	000000	RES	BSS	4	RESULT REGISTER	
1203	01777	000000	RSPTR	BSS	1	RETURN STACK POINTER	

PAGE 24 #01 EQUATES

1205	01466		MCAND	EQU	LOCL1	
1206	01467		PROD	EQU	LOCL2	
1207	01744		AR1E	EQU	AR1	
1208	01754		AR2E	EQU	AR2	
1209	01730		COML	EQU	MBIN2+1	
1210	01731		TYPE	EQU	MBIN2+2	
1211	01640		TEPPP	EQU	ST	
1212	01641		SPRDD	EQU	ST+1	
1213	01642		SAVE	EQU	ST+2	
1214	01453		ARW	EQU	PRFLG	
1215	01740		TMP	EQU	XC	
1216	01741		TMP1	EQU	XC+1	
1217	01742		TMP2	EQU	XC+2	
1218	01743		TMP3	EQU	XC+3	
1219	01750		TMP4	EQU	YC	
1220	01751		TMP5	EQU	YC+1	
1221	01706		TMP6	EQU	SBPTR	
1222	01752		TMP6A	EQU	YC+2	
1223	01460		TMP7	EQU	FTMP1	
1224	01474		TMP9	EQU	TEMPS+2	
1225	01475		TMP10	EQU	TEMPS+3	
1226	01476		TMP11	EQU	TEMPS+4	
1227	01477		TMP12	EQU	TEMPS+5	
1228	01461		TMP13	EQU	FTMP2	
1229	01473		CCNT	EQU	TEMPS+1	
1230	01704		BKPTR	EQU	WIDTH	
1231	01741		R	EQU	TMP1	
1232	01742		L	EQU	TMP2	
1233	01751		DIGIT	EQU	TMP5	
1234	01743		INDEX	EQU	TMP3	
1235	01750		RBASE	EQU	TMP4	
1236*						
1237*						
1238	00047		PLUS	EQU	.43	
1239	00050		MINUS	EQU	.45	
1240	00051		POINT	EQU	.46	
1241	00052		B60	EQU	.48	
1242	00053		COLON	EQU	.58	
1243	00077		DOLAR	EQU	B44	
1244	00116		B2K	EQU	QTOP	
1245	00004		XECA	EQU	B10K	

PAGE 25 KEYBOARD ENTRY AND DISPLAY

```

1248*
1249* REED SUBROUTINE
1250*
1251* ENTRY CONDITIONS: NONE
1252*
1253* EXIT CONDITIONS:
1254*
1255* AN INPUT RECORD IS IN THE I/O
1256* BUFFER. THE LAST CHAR IS AN EOL.
1257*
1258*
1259* IF A DELETE LINE IS HIT
1260* RETURN TO P+1, OTHERWISE
1261* RETURN TO P+2.
1262*
1263*
1264 02000                ORG 2000B
1265*
1266*
1267 02000 020236 REED1 LDA SLEND
1268 02001 031623        STA PEND
1269 02002 020062        LDA FLGBT
1270 02003 031416        STA MODE        SET TO PROGRAM SYNTAX
1271 02004 021433        LDA TFLAG
1272 02005 070110        SZA *+2        PTAPE COMMAND?
1273 02006 066617        JMP PREED
1274 02007 031473        STA CCNT
1275 02010 031704        STA BKPTR
1276* GET FIRST KEY
1277 02011 063046 REEDE JSM CALLK        GET FIRST KEY
1278 02012 066011        JMP *-1
1279 02013 013127        CPA DELIN
1280 02014 066223        JMP DELI
1281 02015 025430        LDB LNINC
1282 02016 010074        CPA B22        BACKSPACE?
1283 02017 074112        SBM REE        YES, SKIP IF LIST INPUT
1284 02020 066032        JMP REED7
1285 02021 055400 REE     DSZ BADDR        YES, BACKUP POINTER
1286 02022 045623        ISZ PEND
1287 02023 020041        LDA .32
1288 02024 061016        JSM ONEXT
1289 02025 055400        DSZ BADDR        WIPE OUT LAZY—T
1290 02026 055623        DSZ PEND        RESTORE END OF BUFFER POINTER
1291 02027 070742        SAR 16
1292 02030 031430        STA LNINC        GET OUT OF AUTO
1293 02031 066045        JMP REED6
1294 02032 062533 REED7 JSM CLEAR        CLEAR THE DISPLAY
1295 02033 021430        LDA LNINC
1296 02034 070153        SAP REED4        LIST WAS LAST?
1297 02035 070742        SAR 16
1298 02036 031430        STA LNINC        GET OUT OF AUTO
1299 02037 070210 REED4 SZA REED6-2     AUTO LINE?
1300 02040 025427        LDB .LNUM        YES OUTPUT #
1301 02041 160210        JSM OUTIA,I
1302 02042 045400        ISZ BADDR        OUTPUT A BLANK
1303 02043 021751        LDA TMP5

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PAGE 26

KEYBOARD ENTRY AND DISPLAY

1304	02044	066047		JMP	REEDG	
1305*	GET NEXT KEY					
1306	02045	063046	REED6	JSM	CALLK	GET NEXT KEY
1307	02046	066045		JMP	*-1	
1308	02047	010074	REEDG	CPA	B22	BACKSPACE?
1309	02050	066707		JMP	BKSP	
1310	02051	010075		CPA	B23	FORWARD?
1311	02052	066725		JMP	FORWD	YES
1312	02053	012436		CPA	B152	CLEAR?
1313	02054	067665		JMP	ECLR	YES
1314	02055	010027		CPA	.11	EXECUTE KEY?
1315	02056	045416		ISZ	MODE	YES
1316	02057	050103		AND	MSK65	
1317	02060	072510		RZA	REED2	BITS 5&6=0?
1318	02061	021751		LDA	TMP5	YES
1319	02062	000141		ADA	M10	
1320	02063	070413		SAP	REED2+1	DEF KEY?
1321	02064	025706		LDB	TMP6	
1322	02065	074210		SZB	*+4	
1323	02066	021751		LDA	TMP5	
1324	02067	040101		IOR	B100	SET SHIFT BIT FOR DEF-KEYS
1325	02070	031751		STA	TMP5	
1326	02071	067131		JMP	KEYPR	
1327	02072	010103	REED2	CPA	MSK65	BITS 5&6=1?
1328	02073	066103		JMP	REED3	YES
1329	02074	021706		LDA	TMP6	NO
1330	02075	070610		SZA	REED5	SHIFTED?
1331	02076	021751		LDA	TMPS	
1332	02077	060752		JSM	LETCK	YES, LOWER CASE LETTER?
1333	02100	066103		JMP	REED3	NO
1334	02101	040041		IOR	.32	CONVERT CODE
1335	02102	066110		JMP	REED5-1	
1336	02103	026412	REED3	LDB	VALUP	
1337	02104	063071		JSM	TBSR1	CODE IN VALUE TABLE?
1338	02105	066124		JMP	REEDD	NO
1339	02106	010022		CPA	.5	ENTER EXPONENT?
1340	02107	000101		ADA	B100	YES, FORM ASCII E
1341	02110	031751		STA	TMP5	
1342*						
1343*	ALL CONVERSIONS COMPLETE					
1344	02111	021751	REED5	LDA	TMP5	
1345	02112	010031		CPA	CRTN	
1346	02113	066172		JMP	EOLL	EXECUTE OR STORE
1347	02114	025704		LDB	BKPTR	
1348	02115	074210		SZB	REED9	CURSOR?
1349	02116	027122		LDB	BKPTA	YES
1350	02117	061017		JSM	OUTCR	REPLACE CHARACTER
1351	02120	066730		JMP	FORWD+3	SCROLL IF NECESSARY
1352	02121	061016	REED9	JSM	ONEXT	PUT CHAR AT END OF LINE
1353	02122	062737		JSM	LEFT	SCROLL IF NECESSARY
1354	02123	066045		JMP	REED6	
1355*						
1356	02124	026373	REEDD	LDB	EXPTB	SEARCH FOR MULTI-CHAR KEY
1357	02125	063071		JSM	TBSR1	FOUND?
1358	02126	066213		JMP	REED8	NO
1359	02127	031751		STA	TMP5	

PAGE 27 KEYBOARD AND DISPLAY

1360	02130	062521		JSM CLRST	CLEAR FLAG IF "STOP"
1361	02131	062533		JSM CLEAR	
1362	02132	026443		LDB COMTA	
1363	02133	021751		LDA TMP5	
1364	02134	162441		JSM MOUTA,I	OUTPUT FROM SYSTEM COMMAND TABLE
1365	02135	066045		JMP REED6	
1366	02136	062533	PRALL	JSM CLEAR	CLEAR BUFFER
1367	02137	021450		LDA PMODE	
1368	02140	070130		SIA *+2	
1369	02141	070742		SAR 16	
1370	02142	031450		STA PMODE	
1371	02143	026444		LDB OFFA	GET ADDRESS OF "OFF"
1372	02144	072110		RZA *+2	ON?
1373	02145	004020		ADB .3	YES, GET ADDRESS OF "ON"
1374	02146	020020		LDA .3	
1375	02147	061335		JSM NPWRT	
1376	02150	066011		JMP REEDE	GET FIRST KEY AGAIN
1377*					
1378*	STEP AND CONT EXECUTION				
1379*					
1380	02151	031442	STEP	STA STPFL	SET POSITIVE NON-ZERO
1381	02152	070742		SAR 16	
1382	02153	025421	CONT	LDB PRADD	
1383	02154	074273		SBP CONT1,C	HAS AN EDIT OCCURRED?
1384	02155	072110		RZA CONTK	YES, LINE # GIVEN?
1385	02156	074517		LDA B,I	NO, EXECUTE FROM BEGINNING
1386	02157	031725	CONTK	STA NXTST	YES, EXECUTE FROM BEGINNING
1387	02160	164004		JMP XECA,I	
1388	02161	070250	CONT1	SZA *+5	LINE # GIVEN?
1389	02162	061075		JSM FNDPS	YES, FIND ADDRESS
1390	02163	164174		JMP RDYDA,I	
1391	02164	066165		JMP *+1	
1392	02165	035421		STB PRADD	STORE ADDRESS
1393	02166	062533		JSM CLEAR	
1394	02167	031416		STA MODE	SET TO PROGRAM EXECUTION
1395	02170	025421		LDB PRADD	
1396	02171	164255		JMP XEC6A,I	CONTINUE EXECUTION
1397*					
1398*	PROCESS EXEC OR STORE				
1399	02172	045623	EOLL	ISZ PEND	GUARANTEE ROOM FOR EOL
1400	02173	061016		JSM ONEXT	
1401	02174	024233		LDB BEND	
1402	02175	035477		STB TEMP4	
1403	02176	024233		LDB SBUFA	
1404	02177	035476		STB TEMP3	
1405	02200	004046		ADB .41	
1406	02201	061122		JSM MVTOH+1	MOVE INPUT RECORD TO I/O BUFF
1407	02202	060373		JSM ICNT	
1408	02203	000132		ADA M1	
1409	02204	070250		SZA REEDT	SKIP IF NULL RECORD
1410	02205	025450		LDB PMODE	
1411	02206	076150		RZB REEDT	
1412	02207	024211		LDB .BUFA	
1413	02210	061337		JSM NDWRT	
1414	02211	062502	REEDT	JSM CRC	
1415	02212	064357		JMP RETN2	

PAGE 28

KEYBOARD ENTRY AND DISPLAY

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1416*
1417 02213 013124 REED8 CPA B33 DIVIDE?
1418 02214 022437 LDA B57 YES, GET ASCII
1419 02215 026361 LDB EDIT2
1420 02216 063072 JSM TBSRH CODE IN EDIT TABLE?
1421 02217 066110 JMP REED5-1 NO
1422 02220 002440 ADA BEEB
1423 02221 070737 JMP A,I
1424*
1425* DELETE LINE
1426 02222 170402 DEL2 RET
1427 02223 021430 DEL1 LDA LNINC
1428 02224 071713 SAP DEL2
1429 02225 021431 LDA CLINE
1430 02226 130233 STA SBUFA,I
1431 02227 070742 SAR 16
1432 02230 031430 STA LNINC
1433 02231 164204 JMP DELSA,I
1434*
1435* RECALL
1436*
1437 02232 062533 EREC JSM CLEAR
1438 02233 055473 DSZ CCNT SET RECALL FLAG
1439 02234 024211 LDB .BUFA
1440 02235 035740 RSLT1 STB TMP GET STARTING ADDRESS OF IO BUFF
1441 02236 066045 JMP REED6
1442*
1443* INITIALIZE VARIABLES
1444*
1445 02237 020056 INITV LDA .1E4
1446 02240 164171 JMP RUNA,I RUN 10000
1447* RESULT KEY
1448 02241 020101 RSLT LDA B100 CODE FOR @
1449 02242 025706 LDB TMP6
1450 02243 074110 SZB *+2 SHIFTED?
1451 02244 066110 JMP REED5-1 YES
1452 02245 026445 LDB RESA
1453 02246 020020 RFNX1 LDA .3
1454 02247 031473 STA CCNT COUNT=3
1455 02250 066235 JMP RSLT1
1456*
1457*
1458 02251 066136 PAL JMP PRALL
1459 02252 066151 STPL JMP STEP

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PAGE 29 KEYBOARD ENTRY AND DISPLAY

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1461*
1462*   FETCH EXECUTION
1463*
1464   02253  000132  EFET   ADA  M1
1465   02254  031431          STA  CLINE
1466*
1467*   THIS ROUTINE LISTS ONE LINE
1468*   OF THE PROGRAM. THE FIRST
1469*   LINE TO BE LISTED IS THE FIRST
1470*   LINE OF THE PROGRAM.
1471*
1472*
1473   02255  062353  DNARW  JSM  SAROW   CHECK FOR NULL PROGRAM
1474   02256  074310          SZB  U4      SKIP IF TYPING AID KEY
1475   02257  070070          SIA  *+1
1476   02260  061075          JSM  FNDPS   FIND LINE
1477   02261  066277          JMP  U3      PAST END OF PROGRAM
1478   02262  066301          JMP  U5-1   BETWEEN LINES
1479   02263  066301          JMP  U5-1
1480*
1481*   THIS ROUTINE LISTS ONE LINE
1482*   OF THE PROGRAM. THE FIRST LINE
1483*   TO BE LISTED IS THE LAST LINE
1484*   OF THE PROGRAM.
1485*
1486*
1487   02264  021424  U4      LDA  PBUFF   GET FIRST LINE
1488   02265  066302          JMP  U5
1489   02266  062353  UPARW  JSM  SAROW   CHECK FOR NULL PROG
1490   02267  075650          SZB  U4      SKIP IF TYPING AID
1491   02270  072110          RZA  U1      CLINE =0?
1492   02271  020056          LDA  .1E4   YES, FIND LAST LINE OF PROG
1493   02272  061075  U1      JSM  FNDPS   FIND LINE
1494   02273  066277          JMP  U3      PAST END OF PROG
1495   02274  066275          JMP  *+1   BETWEEN LINES
1496   02275  015424          CPB  PBUFF   FIRST LINE?
1497   02276  066301          JMP  U5-1   YES
1498   02277  021720  U3      LDA  LASTN  GET PREVIOUS LINE
1499   02300  060742          JSM  FND
1500   02301  074117          LDA  B      GET ADDRESS IN (A)
1501   02302  074742  U5      SBR  16
1502   02303  035453          STB  ARW   FLAG LIST ROUTINE
1503   02304  035460          STB  TMP7
1504   02305  167120          JMP  LISTR,I
1505*
1506*   INSERT AND DELETE CHARACTER
1507*
1508   02306  066045          JMP  REED6
1509   02307  025704  INSRT  LDB  BKPTR
1510   02310  075710          SZB  INSRT-1 ANY BACKSPACE YET?
1511   02311  025400          LDB  BADDR
1512   02312  021706          LDA  TMP6
1513   02313  070710          SZA  INS0   SHIFT FLAG SET?
1514*   DELETE
1515   02314  055400          DSZ  BADDR   YES, DINC END OF LINE POINTER
1516   02315  025704          LDB  BKPTR

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PAGE 30

KEYBOARD ENTRY AND DISPLAY

1517	02316	035740		STB	TMP	SET POINTER TO CURSOR CHARACTER
1518	02317	025740	DEL C1	LDB	TMP	
1519	02320	015400		CPB	BADDR	LAST CHAR?
1520	02321	066347		JMP	INS2+1	YES, OUTPUT A BLANK
1521	02322	045740		ISZ	TMP	
1522	02323	061053		JSM	GTMP	GET CHARACTER
1523	02324	055740		DSZ	TMP	
1524	02325	055740		DSZ	TMP	
1525	02326	024111		LDB	TPMA	STORE SHIFTED LEFT ONE
1526	02327	061017		JSM	OUTCR	
1527	02330	066317		JMP	DEL C1	
1528*	INSERT					
1529	02331	014236	INS0	CPB	SLEND	
1530	02332	066045		JMP	REED6	LINE FULL
1531	02333	004132		ADB	M1	
1532	02334	035740	INS1	STB	TMP	
1533	02335	061053		JSM	GTMP	GET CHARACTER
1534	02336	025740		LDB	TMP	
1535	02337	015704		CPB	BKPTR	AT CURSOR POSITION?
1536	02340	066346		JMP	INS2	YES
1537	02341	024111		LDB	TPMA	NO, MOVE RIGHT 1 PLACE
1538	02342	061017		JSM	OUTCR	
1539	02343	025740		LDB	TMP	
1540	02344	004134		ADB	M3	BACK UP POINTER TO NEXT
1541	02345	066334		JMP	INS1	CHAR LEFT
1542	02346	045400	INS2	ISZ	BADDR	UPDATE END OF LINE POINTER
1543	02347	020041		LDA	.32	
1544	02350	024111		LDB	TPMA	
1545	02351	061017		JSM	OUTCR	INSERT A BLANK
1546	02352	066045		JMP	REED6	
1547*						
1548*	SUBROUTINE FOR UP AND DOWN ARROW ROUTINES					
1549*						
1550	02353	021424	SAROW	LDA	PBUFF	
1551	02354	011423		CPA	PBPTR	
1552	02355	164174		JMP	RDYDA,I	NULL PROGRAM ABORT
1553	02356	021431		LDA	CLINE	
1554	02357	125424		LDB	PBUFF,I	
1555	02360	170402		RET		

PAGE 31

KEYBOARD ENTRY AND DISPLAY

1557*

1558*

THIS SECTION CONTAINS TABLES,
POINTERS USED IN THE ABOVE ROUTINE

1559*

1560*

1561*

1562*

1563*

1564	02361	004744	EDIT2	DEF	*+*+2
1565	02362	012643		DEF	12600B-EEB+UPARW
1566	02363	012232		DEF	12200B-EEB+DNARW
1567	02364	015214		DEF	15200B-EEB+INITY
1568	02365	065616		DEF	65600B-EEB+RSLT
1569	02366	006627		DEF	6600B-EEB+STPL
1570	02367	017664		DEF	17600B-EEB+INSRT
1571	02370	071600		DEF	71600B-EEB+DEL1
1572	02371	070226		DEF	70200B-EEB+PAL
1573	02372	010307		DEF	10300B-EEB+EREC
1574	02223		EEB	EQU	DEL1

1575*

1576*

1577*

EXPANDING DEY TABLE

1578*

1579*

1580	02373	004770	EXPTB	DEF	*+*+2
1581	02374	007601	OCT	7601	RUN
1582	02375	014600	OCT	14600	STORE
1583	02376	014220	OCT	14220	LOAD
1584	02377	017207	OCT	17207	NORMAL
1585	02400	006212	OCT	6212	CONTINUE
1586	02401	007226	OCT	7226	TRACE
1587	02402	077637	OCT	77637	STOP
1588	02403	017216	OCT	17216	NORMAL
1589	02404	010604	OCT	10604	FETCH
1590	02405	072214	OCT	72214	FIXED
1591	02406	072615	OCT	72615	FLOAT
1592	02407	005203	OCT	5203	LIST
1593	02410	073202	OCT	73202	SCRATCH
1594	02411	073705	OCT	73705	AUTO

1595*

1596*

1597*

KEY VALUE TABLE

1598*

1599	02412	005026	VALUP	DEF	*+*+2
1600	02413	005615	OCT	5615	EOL
1601	02414	071215	OCT	71215	STORE
1602	02415	020240	OCT	20240	BLANK
1603	02416	030641	OCT	30641	!
1604	02417	032244	OCT	32244	\$
1605	02420	032645	OCT	32645	%
1606	02421	067605	OCT	67605	E
1607	02422	031643	OCT	31643	#
1608	02423	031242	OCT	31242	"
1609	02424	033246	OCT	33246	&
1610	02425	033647	OCT	33647	'
1611	02426	034250	OCT	34250	(
1612	02427	034651	OCT	34651)

PAGE 32

KEYBOARD ENTRY AND DISPLAY

1613	02430	027677	OCT	27677	?	
1614	02431	026274		OCT	26274	<
1615	02432	027276		OCT	27276	>
1616	02433	035252	OCT	35252	*	
1617	02434	035653	OCT	35653	+	
1618	02435	030355	OCT	30355	-	
1619*						
1620*						
1621*						
1622	00103		MSK65	EQU	B140	
1623	02436	000152	B152	OCT	152	
1624	02437	000057	B57	OCT	57	
1625	02440	002223	BEEB	DEF	EEB	
1626	02441	006306	MOUTA	DEF	MCOU	
1627	02442	003402	LPTR	DEF	RBUFF+RBUFF+48	
1628	02443	007062	COMTA	DEF	LBL1+LBL1+20	
1629	02444	005117	OFFA	DEF	*+*+7	
1630	02445	005114	RESA	DEF	*+*+2	
1631	02446	051105		ASC	4,RESOFFON	
	02447	051517				
	02450	043106				
	02451	047516				
1632	02452	020040	TOBLN	OCT	20040	
1633*						
1634*						
1635	02453	000000		BSS	1	*****CHECKSUM*****

PAGE 33 KEYBOARD ENTRY AND DISPLAY

```

1637*  WRITE SUBROUTINE
1638*
1639*  ENTRY CONDITIONS:
1640*
1641*      (A)=CHARACTER COUNT
1642*      (B)=POINTER TO FIRST CHAR
1643*      NPRIN=#0 FOR PRINT ABORT
1644*      NDISP=#0 PRINT ONLY
1645*
1646*
1647  02454  070410  WRIT  SZA  RIT3L  SKIP IF NULL COUNT
1648  02455  031741          STA  TMP1
1649  02456  035740          STB  TMP  INITIALIZE POINTER
1650  02457  061053  RITE1  JSM  GTMP  GET CHARACTER
1651  02460  010027          CPA  .11  EXECUTE?
1652  02461  020100          LDA  B52  YES, CHANGE TO * FOR KEY
1653  02462  025701          LDB  NDISP
1654  02463  010031          CPA  CRTN  CRTN CHARACTER?
1655  02464  066476  RIT3L  JMP  RITE3  YES, ABORT
1656  02465  076310          RZB  RITE2-1  DISPLAY DISABLED?
1657  02466  070150          SZA  RITE4  NO, NULL?
1658  02467  061016          JSM  ONEXT  OUTPUT TO DISPLAY BUFFER
1659  02470  021467          LDA  LOCL2  RECALL CHARACTER
1660  02471  025702  RITE4  LDB  NPRIN
1661  02472  076110          RZB  RITE2  PRINT DISABLED?
1662  02473  061353          JSM  TTY  NO, PRINT CHAR
1663  02474  055741  RITE2  DSZ  TMP1  MORE CHARACTERS?
1664  02475  066457          JMP  RITE1  YES
1665  02476  070742  RITE3  SAR  16  RESET FLAGS
1666  02477  031702          STA  NPRIN
1667  02500  031701          STA  NDISP
1668  02501  170402  RETA  RET
1669*
1670  02502  025450  CRC  LDB  PMODE
1671  02503  074350          SZB  CRC1  PRINT ALL?
1672  02504  025450  CRCHK  LDB  PMODE
1673  02505  074150          SZB  CRC2  PRINT ALL?
1674  02506  025453          LDB  PRFLG
1675  02507  074352          SBM  CTERM
1676  02510  025622  CRC2  LDB  TERM
1677  02511  075410          SZB  RETA
1678  02512  172700  CRC1  SFC  0  WAIT UNTIL "STOP" KEY
1679  02513  066512          JMP  *-1  IS RELEASED
1680  02514  062521          JSM  CLRST  CLEAR "STOP" FLAG
1681  02515  061344          JSM  CRLF1
1682*
1683  02516  074742  CTERM  SBR  16
1684  02517  035622          STB  TERM
1685  02520  170402          RET
1686*
1687  02521  025442  CLRST  LDB  STPFL
1688  02522  014040          CPB  .31  SET FROM KEYBOARD?
1689  02523  066525          JMP  *+2  YES, CLEAR IT
1690  02524  170402          RET
1961  02525  074742          SBR  16
1692  02526  035442          STB  STPFL

```

PAGE 34 KEYBOARD ENTRY AND DISPLAY

```

1693  02527  035433          STB  TFLAG
1694  02530  170402          RET
1695*
1696*
1697  02531  027117  GTMP2  LDB  TMP2A
1698  02532  065041          JMP  GETCH
1699*
1700*
1701*   THIS SUBROUTINE CLEARS THE DISPLAY
1702*
1703  02533  070742  CLEAR  SAR  16
1704  02534  031704          STA  BKPTR
1705  02535  020212          LDA  .SLBF
1706  02536  031402          STA  OTPTR
1707  02537  031400          STA  BADDR
1708  02540  031625          STA  FIRST
1709  02541  024233          LDB  BEND
1710  02542  022452          LDA  TOBLN
1711  02543  074557  CLEI   STA  B,I
1712  02544  017123          CPB  ENDW
1713  02545  066476          JMP  RITE3
1714  02546  077670          RIB  CLEI      NO
1715*
1716*   I/O STATUS CHECK ROUTINE
1717*
1718  02547  025442  IOST   LDB  STPFL
1719  02550  014040          CPB  .31      STOP FLAG?
1720  02551  170402          RET          YES
1721  02552  025447          LDB  SLCOD   NO
1722  02553  172741          STF  1      TURN INTERRUPT OFF
1723  02554  176141          OTB  1
1724  02555  172741          STF  1      GET STATUS IN I/O REG
1725  02556  177241          LIB  1,C   TURN INTERRUPT ON
1726  02557  074406          RBR  9
1727  02560  075353          SBP  IOST   DEVICE BUSY?
1728  02561  064357          JMP  RETN2  NO

```


PAGE 35

KEYBOARD ENTRY AND DISPLAY

```

1730*
1731*
1732*   THIS SUBROUTINE REFRESHES
1733*   THE SINGLE LINE DISPLAY
1734*
1735   02562  021402  REFRS  LDA  OTPTR
1736   02563  031740          STA  TMP
1737   02564  000033          ADA  .16
1738   02565  031742          STA  TMP2
1739   02566  074742          SBR  16
1740   02567  035741  RE1    STB  TMP1
1741   02570  024111          LDB  TMPA
1742   02571  061362          JSM  GTCON
1743   02572  070304  RE3    SAL  10
1744   02573  031743          STA  TMP3
1745   02574  027117          LDB  TMP2A
1746   02575  061362          JSM  GTCON
1747   02576  050054  RE4    AND  .63
1748   02577  070604          SAL  4
1749   02600  041743          IOR  TMP3
1750   02601  041741          IOR  TMP1
1751   02602  173750          CLF  8
1752   02603  173741          CLF  1
1753   02604  025443          LDB  KEYFG
1754   02605  172741          STF  1
1755   02606  074353          SBP  RE2
1756   02607  025741          LDB  TMP1
1757   02610  014033          CPB  .16
1758   02611  066615          JMP  RE2
1759   02612  074070          SIB  *+1
1760   02613  172150          OTA  8
1761   02614  066567          JMP  RE1
1762   02615  173741  RE2    CLF  1
1763   02616  170402          RET

```

FORM OUTPUT WORD
TURN DISPLAY OFF
INTERRUPT ON

INTERRUPT OFF
INTERRUPT OCCURRED?

TURN INTERRUPT ON

PAGE 36 KEYBOARD ENTRY AND DISPLAY

```

1765*
1766*   PTAPE COMMAND EXECUTION
1767*
1768*   THIS ROUTINE READS PROGRAMS FROM
1769*   THE PHOTOREADER. 10 OR MORE NULLS
1770*   CONSTITUTE LEADER OR TRAILER WHICH
1771*   ARE THE PROGRAM DELIMITERS.
1772*
1773*   INPUT CODES:
1774*
1775*       DATA 64 ASCII SET
1776*
1777*       CONTROL
1778*
1779*           176 ALT MODE=DELETE LINE
1780*           33  ESC MODE=DELETE LINE
1781*           137 LEFT ARROW=DELETE CHAR
1782*           177 RUBOUT= IGNORE
1783*           15  CRTN= IGNORE
1784*           12  LNFD= END OF RECORD
1785*   RETURN TO:
1786*
1787*       P+1 IF NULL RECORD
1788*       P+2 OTHERWISE
1789*   02617 070204 PREED SAL 12
1790*   02620 031447 STA SLCOD
1791*   02621 020211 LDA .BUFA
1792*   02622 031400 STA BADDR
1793*   02623 020132 LDA M1
1794*   02624 031751 STA TMP5 CLEAR DELETE LINE FLAG
1795*   02625 020141 LDA M10
1796*   02626 031741 STA TMP1 SET FEED HOLE COUNTER
1797*
1798*
1799*   GENERAL INPUT ROUTINE
1800*
1801*   02627 062547 P1 JSM IOST STOP KEY?
1802*   02630 066704 JMP P7 YES
1803*   02631 020121 LDA B4000 GET INPUT STATUS BIT
1804*   02632 061355 JSM CR1+1 CALL FOR INPUT
1805*   02633 062547 JSM IOST
1806*   02634 066704 P4 JMP P7 STOP
1807*   02635 074117 LDA B
1808*   02636 070306 RAR 7
1809*   02637 050104 AND B177
1810*   02640 072310 RZA P3 NULL?
1811*   02641 045741 ISZ TMP1 10 FEED HOLES?
1812*   02642 066627 JMP P1 NO
1813*   02643 021742 LDA TMP2
1814*   02644 071413 SAP P4 TRAILER?
1815*   02645 066625 JMP P1-2 NO, LEADER
1816*   02646 031742 P3 STA TMP2 RESET LEADER FLAG
1817*   02647 010104 CPA B177 RUBOUT?
1818*   02650 066625 JMP P1-2 YES
1819*   02651 010031 CPA CRTN CRTN?
1820*   02652 066625 JMP P1-2 YES, IGNORE

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PAGE 37

KEYBOARD ENTRY AND DISPLAY

1821	02653	013126		CPA B137	LEFT ARROW?
1822	02654	066700		JMP P5	YES, BACKSPACE
1823	02655	010061		CPA LNFD	LINE FEED?
1824	02656	020031		LDA EOL	YES, CHANGE TO END OF LINE CHARACTER
1825	02657	013124		CPA B33	ESCAPE MODE?
1826	02660	066624		JMP P1-3	YES, SET DELETE FLAG
1827	02661	013125		CPA B176	ALT MODE?
1828	02662	066624		JMP P1-3	YES, DELETE
1829	02663	061016		JSM ONEXT	
1830	02664	021467		LDA LOCL2	
1831	02665	010031		CPA EOL	END OF RECORD?
1832	02666	066673		JMP P2	YES
1833	02667	025400		LDB BADDR	
1834	02670	017130		CPB IOEND	FULL?
1835	02671	055400	P6	DSZ BADDR	
1836	02672	066625		JMP P1-2	
1837	02673	020127	P2	LDA B170K	
1838	02674	031447		STA SLCOD	SET TO STANDARD PRINTER
1839	02675	045751		ISZ TMP5	CHECK DELETE FLAG
1840	02676	170402		RET	DELETE
1841	02677	064357		JMP RETN2	ACCEPT
1842	02700	025400	P5	LDB BADDR	
1843	02701	014211		CPB .BUFA	BUFFER EMPTY?
1844	02702	066625		JMP P1-2	YES, IGNORE
1845	02703	066671		JMP P6	NO, BACKSPACE
1846	02704	020031	P7	LDA EOL	
1847	02705	061016		JSM ONEXT	PUT EOL CHAR IN BUFFER
1848	02706	164174		JMP RDYDA,I	EXIT PTAPE MODE

PAGE 38

KEYBOARD ENTRY AND DISPLAY

```

1850*
1851*   BACKSPACE
1852*
1853   02707  021704  BKSP   LDA  BKPTR
1854   02710  072350          RZA  BK2   FIRST BACKSPACE?
1855   02711  021400          LDA  BADDR  YES
1856   02712  010212          CPA  .SLBF  NULL RECORD?
1857   02713  066045          JMP  REED6  YES
1858   02714  021400          LDA  BADDR
1859   02715  031704          STA  BKPTR
1860   02716  066723          JMP  BK1-1  PUT POINTER AT LAST CHAR
1861   02717  010212  BK2    CPA  .SLBF  ALREADY AT FIRST CHAR?
1862   02720  066045          JMP  REED6  YES
1863   02721  011402          CPA  OTPTR  LEFTMOST ON SCREEN?
1864   02722  055402          DSZ  OTPTR  YES, SCROLL
1865   02723  055704          DSZ  BKPTR  BACKSPACE CURSOR
1866   02724  066045  BK1    JMP  REED6
1867*
1868*   FORWARD SPACE
1869*
1870   02725  021704  FORWD  LDA  BKPTR
1871   02726  070310          SZA  FW1   SKIP IF NO BACKSPACE HAS OCCURRED
1872   02727  045704          ISZ  BKPTR
1873   02730  021402          LDA  OTPTR
1874   02731  000041          ADA  .32
1875   02732  011704          CPA  BKPTR  ON RIGHT OF SCREEN?
1876   02733  011400          CPA  BADDR  YES, LINE FULL?
1877   02734  066045  FW1    JMP  REED6
1878   02735  045402          ISZ  OTPTR  NO, SCROLL
1879   02736  066045          JMP  REED6
1880*
1881*   LEFT SUBROUTINE
1882*
1883*   SHIFT THE 32 CHARACTER DISPLAY LEFT
1884*
1885   02737  021400  LEFT   LDA  BADDR  IS THE LAST CHAR
1886   02740  000151          ADA  M32   ALREADY TO THE LEFT OF
1887   02741  070076          TCA
1888   02742  001402          ADA  OTPTR  THE END OF DISPLAY?
1889   02743  070113          SAP  *+2
1890   02744  045402          ISZ  OTPTR  NO, SCROLL
1891   02745  170402          RET
1892*
1893*   RIGHT SUBROUTINE
1894*
1895*   SHIFT THE 32 CHARACTER DISPLAY RIGHT
1896*   ONE POSITION. IF THE FIRST CHARACTER
1897*   IS IN THE LEFTMOST POSITION, ABORT.
1898*
1899   02746  021402  RIGHT  LDA  OTPTR
1900   02747  010212          CPA  .SLBF
1901   02750  170402          RET
1902   02751  055402          DSZ  OTPTR  NO
1903   02752  170402          RET

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PAGE 39 KEYBOARD ENTRY AND DISPLAY

```

1905*    KEYIN SUBROUTINE
1906*
1907*    THIS SUBROUTINE SCANS ALL
1908*    INPUT DEVICES SEARCHING FOR
1909*    AN INPUT CODE. IT REFRESHES
1910*    THE DISPLAY WHILE WAITING
1911*    EXIT WITH CODE IN (A)
1912*
1913    02753 074742    KEYIN    SBR    16
1914    02754 021400                LDA    BADDR
1915    02755 011704                CPA    BKPTR    CURSOR PAST END?
1916    02756 035704                STB    BKPTR    YES, CLEAR POINTER
1917    02757 021473    KEYN7    LDA    CCNT
1918    02760 072110                RZA    *+2
1919    02761 067002                JMP    KEYN1
1920    02762 061053                JSM    GTMP    GET CHARACTER
1921    02763 031751                STA    TMP5    SAVE UNCONVERTED CHAR
1922    02764 070550                SZA    KEYN1-3    EMPTY BUFFER?
1923    02765 061363                JSM    GTCON+1    CONVERT
1924    02766 011751                CPA    TMP5    DID CONVERSION OCCURR?
1925    02767 066771                JMP    *+2    NO
1926    02770 043121                IOR    B200    YES, SET SHIFT BIT
1927    02771 025473                LDB    CCNT
1928    02772 010031                CPA    EOL    END OF LINE?
1929    02773 074212                SBM    *+4    RECALL MODE?
1930    02774 055473                DSZ    CCNT    NO, DINC POINTER
1931    02775 170402                RET
1932    02776 170402                RET    RETURN WITH CHAR IN (A)
1933    02777 074742                SBR    16
1934    03000 035473                STB    CCNT    RESET POINTER
1935    03001 066756                JMP    KEYN7-1
1936    03002 031750    KEYN1    STA    TMP4    SET CURSOR COUNTER TO ZERO
1937    03003 063024                JSM    KEYN6
1938    03004 025704                LDB    BKPTR
1939    03005 074250                SZB    KEYN3    CURSOR?
1940    03006 027122                LDB    BKPTA    YES
1941    03007 061041                JSM    GETCH
1942    03010 031751                STA    TMP5    SAVE CHAR AT CURSOR POSITION
1943    03011 055704                DSZ    BKPTR
1944    03012 025443    KEYN3    LDB    KEYFG
1945    03013 074612                SBM    KEYN2    HAS KEY INPUT OCCURRED?
1946    03014 021704                LDA    BKPTR    YES
1947    03015 070250                SZA    KEYN5    CURSOR?
1948    03016 021751                LDA    TMP5    YES, RESTORE CHARACTER
1949    03017 027122                LDB    BKPTA
1950    03020 061017                JSM    OUTCR
1951    03021 055704                DSZ    BKPTR
1952    03022 021443    KEYN5    LDA    KEYFG
1953    03023 050105                AND    B377
1954    03024 024132    KEYN6    LDB    M1
1955    03025 035443                STB    KEYFG    RESET KEY OCCURRED FLAG
1956    03026 170402                RET
1957    03027 025704    KEYN2    LDB    BKPTR
1958    03030 074610                SZB    KEYN4    CURSOR?
1959    03031 025750                LDB    TMP4    YES
1960    03032 004132                ADB    M1

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PAGE 40 KEYBOARD ENTRY AND DISPLAY

1961	03033	014136		CPB	M5	
1962	03034	024061		LDB	.10	
1963	03035	035750		STB	TMP4	
1964	03036	021751		LDA	TMP5	
1965	03037	074113		SBP	*+2	
1966	03040	020037		LDA	.28	
1967	03041	027122		LDB	BKPTA	
1968	03042	061017		JSM	OUTCR	REPLACE CHARACTER WITH CURSOR
1969	03043	055704		DSZ	BKPTR	
1970	03044	062562	KEYN4	JSM	REFRS	
1971	03045	067012		JMP	KEYN3	
1972*						
1973*	CALL KEYIN AND EXECUTE RIGHT AND LEFT ARROWS					
1974*						
1975*	P+1=ARROW; P+2=OTHERWISE					
1976	03046	062753	CALLK	JSM	KEYIN	
1977	03047	074742		SBR	16	
1978	03050	070346		RAR	8	
1979	03051	070133		SAP	*+2,C	SHIFTED?
1980	03052	024132		LDB	M1	YES
1981	03053	035706		STB	TMP6	
1982	03054	070346		RAR	8	
1983	03055	031751		STA	TMP5	
1984	03056	010036		CPA	B27	RIGHT ARROW
1985	03057	066746		JMP	RIGHT	YES
1986	03060	010035		CPA	B26	
1987	03061	066737		JMP	LEFT	LEFT ARROW
1988	03062	064357		JMP	RETN2	

PAGE 41

KEYBOARD ENTRY AND DISPLAY

```

1990*
1991*   TABLE SEARCH ROUTINE
1992*
1993*
1994*   THIS SUBROUTINE COMPARES THE
1995*   INPUT STRING WITH STRINGS IN
1996*   A TABLE. IF A SUCCESSFUL COMPARE
1997*   IS MADE AN 6-BIT CODE IS RETURNED
1998*
1999*   ENTRY CONDITIONS:
2000*       (A)=FIRST CHARACTER OF INPUT STRING
2001*       (B)=POINTER TO FIRST CHAR OF TABLE
2002*
2003*   EXIT CONDITIONS:
2004*       IF MATCH, RETURN TO P+2 WITH CODE
2005*       IN A OTHERWISE RETURN TO P+1
2006*
2007*
2008  03063  062531  TBS6    JSM  GTMP2
2009  03064  070306          RAR  7
2010  03065  070511          SLA  TBS5    OP CODE?
2011  03066  070402          SAR  9      YES, RIGHT JUSTIFY
2012  03067  050054          AND  .63
2013  03070  064357          JMP  RETN2
2014  03071  021751  TBSR1   LDA  TMP5
2015  03072  031750  TBSRH   STA  TMP4    SAVE INPUT CHAR
2016  03073  035742          STB  TMP2    INITIALIZE TABLE POINTER
2017  03074  025400          LDB  BADDR
2018  03075  035752          STB  TMP6A   SAVE INPUT POINTER
2019  03076  067101          JMP  TBS2
2020  03077  055742  TBS5    DSZ  TMP2
2021  03100  061055          JSM  GNEXT   FETCH NEXT INPUT CHAR
2022  03101  031743  TBS2    STA  TMP3   STORE CHARACTER
2023  03102  062531          JSM  GTMP2
2024  03103  011743          CPA  TMP3   CHARACTERS MATCH?
2025  03104  067063          JMP  TBS6   YES, CONTINUE
2026  03105  025752          LDB  TMP6A  NO, RESTORE BADDR
2027  03106  035400          STB  BADDR
2028  03107  062531          JSM  GTMP2
2029  03110  070306          RAR  7
2030  03111  071711          SLA  *-2   CHAR IS OP CODE?
2031  03112  070153          SAP  TBS4  LAST ENTRY?
2032  03113  021750          LDA  TMP4  RESTORE FIRST CHARACTER
2033  03114  170402          RET                    RETURN TO P+1
2034  03115  021750  TBS4    LDA  TMP4
2035  03116  067101          JMP  TBS2  CONTINUE

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PAGE 42 KEYBOARD ENTRY AND DISPLAY

2037*
 2038* CONSTANTS, TEMPORARIES, ETC.
 2039* USED IN ABOVE ROUTINES
 2040*
 2041*
 2042 03117 001742 TMP2A DEF TMP+2
 2043 03120 006006 LISTR DEF LIST1
 2044 03121 000200 B200 OCT 200
 2045 03122 001704 BKPTA DEF BKPTR
 2046 03123 001621 ENDW DEF RBUFF+40
 2047 03124 000033 B33 OCT 33
 2048 03125 000176 B176 OCT 176
 2049 03126 000137 B137 OCT 137
 2050 03127 000163 DELIN OCT 163
 2051 03130 003321 IOEND DEF IOBUF+IOBUF+81

PAGE 43 DEFINE-A-KEY-ROUTINES

2053*
 2054* DEFINE-A-KEY-ROUTINES
 2055*
 2056* THE FIRST WORD OF EACH DEFINITION CONTAINS THE
 2057* KEYCODE OF THAT KEY. THE SECOND WORD CONTAINS THE LENGTH
 2058* OF THE DEFINITION PLUS 1. WHILE IN DEFINITION MODE
 2059* "UKPTR" POINTS TO THE LENGTH WORD.
 2060*
 2061 03131 060626 KEYPR JSM SAVBP SAVE BADDR
 2062 03132 020212 LDA .SLBF
 2063 03133 031400 STA BADDR
 2064 03134 061055 JSM GNEXT SET UP FOR TABLE SEARCH
 2065 03135 027152 LDB KTBA
 2066 03136 160175 JSM TSRHA,I SEARCH TABLE
 2067 03137 067153 JMP RCAL NOT FOUND
 2068 03140 074742 SBR 16
 2069 03141 035432 STB DRQST
 2070 03142 050024 AND .7
 2071 03143 003145 ADA JTBA A-REG HAS OPCODE
 2072 03144 070737 JMP A,I
 2073*
 2074 03145 103145 JTBA DEF JTBL-1,I
 2075 03146 003253 JTBL DEF XRUN RUN
 2076 03147 003310 DEF XSCR SCRATCH
 2077 03150 003330 DEF XLST LIST
 2078 03151 003261 DEF XKEY FETCH
 2079*
 2080 03152 007155 KTBA DEF KTBL+KTBL+1

PAGE 44

DEFINE-A-KEY-ROUTINES

2082	03153	060633	RCAL	JSM	RESB1	RESTORE BADDR
2083	03154	063346		JSM	HUNT	FIND THE LOCATION
2084	03155	160206	KERR	JSM	ERRA,I	NOT FOUND, ERROR
2085	03156	074517		LDA	B,I	
2086	03157	031466		STA	LOCL1	SAVE LENGTH WORD
2087	03160	070744		SAL	1	
2088	03161	000136		ADA	M5	ASSUME ODD COUNT
2089	03162	070113		SAP	*+2	NULL DEFINITION?
2090	03163	066045		JMP	REED6	YES, IGNORE
2091	03164	031473		STA	CCNT	SAVE CHARACTER COUNT
2092	03165	035470		STB	L2T1	SAVE LOCATION
2093	03166	074070		SIB	*+1	
2094	03167	074517		LDA	B,I	LOOK AT LINE #
2095	03170	074070		SIB	*+1	
2096	03171	070110		SZA	*+2	IS THIS A TYPING AID?
2097	03172	067222		JMP	RFNX	NO
2098	03173	074744		SBL	1	YES
2099	03174	035740		STB	TMP	SAVE CHARACTER POINTER
2100	03175	074002		SBR	1	
2101	03176	005466		ADB	LOCL1	
2102	03177	004134		ADB	M3	
2103	03200	074517		LDA	B,I	LOOK AT LAST WORD
2104	03201	050105		AND	B377	
2105	03202	070450		SZA	*+9	
2106*						
2107	03203	045473		ISZ	CCNT	CORRECT COUNT
2108	03204	010100		CPA	ASTR1	CHECK FOR *
2109	03205	067207		JMP	*+2	
2110	03206	066045		JMP	REED6	
2111	03207	074517		LDA	B,I	
2112	03210	050157		AND	M256	
2113	03211	040027		IOR	AIEX1	IEX CODE
2114	03212	067220		JMP	*+6	
2115*						
2116	03213	074517		LDA	B,I	
2117	03214	013362		CPA	ASTR2	CHECK FOR*
2118	03215	067217		JMP	*+2	
2119	03216	066045		JMP	REED6	
2120	03217	023363		LDA	AIEX2	IEX CODE
2121	03220	074557		STA	B,I	
2122	03221	066045		JMP	REED6	
2123*						
2124	03222	074517	RFNX	LDA	B,I	CHECK FOR LEGITIMATE FUNCTION
2125	03223	050065		AND	K1	(076000)
2126	03224	010004		CPA	K2	(010000)
2127	03225	076130		RIB	*+2	
2128	03226	067246		JMP	RRUN	NOT DEF
2129	03227	074517		LDA	B,I	
2130	03230	053357		AND	K3	(176037)
2131	03231	013360		CPA	K4	(012037)
2132	03232	067234		JMP	*+2	
2133	03233	067246		JMP	RRUN	NOT DEF
2134	03234	020162		LDA	FN	
2135	03235	031754		STA	AR2	"FN"
2136	03236	074517		LDA	B,I	
2137	03237	070202		SAR	5	EXTRACT THE LETTER

PAGE 45

DEFINE-A-KEY-ROUTINES

2138	03240	050040		AND	.31	
2139	03241	040101		IOR	B100	
2140	03242	070404		SAL	8	
2141	03243	031755		STA	AR2+1	"X"
2142	03244	027361		LDB	ALCL1	GET POINTER
2143	03245	066246		JMP	RFNX1	SET UP COUNT
2144*						
2145	03246	061225	RRUN	JSM	LDEF	LEAVE DEF MODE
2146	03247	025470		LDB	L2T1	YES, CAN RUN
2147	03250	063336		JSM	SUMP	
2148	03251	070742		SAR	16	
2149	03252	066157		JMP	CONTK	CONTINUE FROM BEGINNING OF KEY
2150*						
2151	03253	061225	XRUN	JSM	LDEF	INSURE NOT IN KEY MODE
2152	03254	063346		JSM	HUNT	
2153	03255	067155		JMP	KERR	KEY UNDEFINED
2154	03256	063336		JSM	SUMP	SET UP PROGRAM POINTERS
2155	03257	070742		SAR	16	
2156	03260	164171		JMP	RUNA,I	RUN
2157*						
2158*						
2159	03261	061225	XKEY	JSM	LDEF	INSURE NOT IN DEFINITION MODE
2160	03262	063346		JSM	HUNT	FIND THE LOCATION
2161	03263	063270		JSM	NEWK	NOT FOUND, NEW KEY REQUIRED
2162	03264	063336		JSM	SUMP	
2163	03265	060651		JSM	INITS	INITIALIZE STACKS
2164	03266	070742		SAR	16	
2165	03267	066254		JMP	EFET+1	FETCH FIRST LINE
2166*						
2167	03270	160242	NEWK	JSM	DCOMA,I	DECOMPILE PROGRAM
2168	03271	021405		LDA	FWUP	ADD A NEW KEY TO DEFINITION AREA
2169	03272	031476		STA	TEMP3	
2170	03273	020017		LDA	.2	
2171	03274	160250		JSM	OVCHA,I	CHECK FOR OVERFLOW
2172	03275	061121		JSM	MVTOH	MOVE CORE
2173	03276	021751		LDA	TMPS	
2174	03277	131405		STA	FWUP,I	STORE NEW KEY
2175	03300	045405		ISZ	FWUP	
2176	03301	025405		LDB	FWUP	
2177	03302	045405		ISZ	FWUP	UPDATE FWUP
2178	03303	020012		LDA	.1	
2179	03304	074557		STA	B,I	INITIALIZE LENGTH WORD
2180	03305	045424		ISZ	PBUFF	
2181	03306	045424	NEWK1	ISZ	PBUFF	UPDATE PBUFF
2182	03307	170402		RET		

PAGE 46

DEFINE-A-KEY-ROUTINES

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2184*
2185* SCRATCH A KEY
2186*
2187 03310 061225 XSCR JSM LDEF INSURE NOT IN DEFINITION MODE
2188 03311 160242 JSM DCOMA,IDE_COMPILE
2189 03312 063346 JSM HUNT FIND THE LOCATION
2190 03313 164174 JMP RDYDA,I NOT FOUND, IGNORE
2191 03314 074117 LDA B
2192 03315 070437 ADB A,I END OF AREA
2193 03316 000132 ADA M1 START OF AREA
2194 03317 031477 XSCR1 STA TEMP4
2195 03320 160251 JSM CLP1A,I CLOSE UP AREA
2196 03321 021405 LDA FWUP
2197 03322 074017 ADA B
2198 03323 031405 STA FWUP UPDATE FWUP
2199 03324 005424 ADB PBUFF
2200 03325 035424 STB PBUFF UPDATE PBUFF
2201 03326 060651 JSM INITS INITIALIZE STACKS
2202 03327 164174 JMP RDYDA,I RETURN TO MONITOR
2203*
2204* LIST A DEFINITION
2205*
2206 03330 063346 XLST JSM HUNT FIND THE LOCATION
2207 03331 067615 JMP XLST1+1 NOT FOUND
2208 03332 074117 LDA B
2209 03333 070437 ADB A,I END OF AREA
2210 03334 070070 SIA *+1 START OF AREA
2211 03335 067614 JMP XLST1 LIST DEFINITION
2212*
2213* SET UP MISCELLANEOUS POINTERS
2214*
2215 03336 021424 SUMP LDA PBUFF
2216 03337 031425 STA PBUFO SAVE OLD PBUFF
2217 03340 035422 STB UKPTR
2218 03341 035424 STB PBUFF
2219 03342 074517 LDA B,I
2220 03343 070037 ADB A
2221 03344 035423 STB PBPTR ESTABLISH NEW PBPTR
2222 03345 067306 JMP NEWK1

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PAGE 47 DEFINE-A-KEY-ROUTINES

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2224*
2225* SUBROUTINE TO FIND A DEFINED KEY AREA
2226*
2227* RETURN TO P+1 IF NOT FOUND
2228* RETURN TO P+2 IF FOUND WITH B-REG = ADDRESS OF LENGTH WORD
2229*
2230 03346 024166 HUNT LDB FWAM START SEARCHING AT FWAM
2231 03347 015405 HUNI CPB FWUP
2232 03350 170402 RET UNDEFINED
2233 03351 074517 LDA B,I
2234 03352 074070 SIB *+1 EXTRACT THIS KEYCODE
2235 03353 011751 CPA TMP5 AND COMPARE WITH DESIRED
2236 03354 064357 JMP RETN2 FOUND IT
2237 03355 074437 ADB B,I
2238 03356 067347 JMP HUNI
2239*
2240* CONSTANTS
2241*
2242 00065 K1 EQU OPMSK (076000)
2243 00004 K2 EQU B10K (010000)
2244 03357 176037 K3 OCT 176037
2245 03360 012037 K4 OCT 012037
2246 03361 003730 ALCL1 DEF AR2+AR2
2247 00100 ASTR1 EQU B52
2248 03362 025000 ASTR2 OCT 025000
2249 00027 AIEX1 EQU .11
2250 03363 005400 AIEX2 OCT 005400

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PAGE 48

SYSTEM TABLES

2252*

2253* NON-FORMULA OPERATORS

2254*

2255	03364	052110	FOP13	ASC	2,THEN	
	03365	042516				
2256	03366	150117		OCT	150117	THEN; 20
2257	03367	043321		OCT	043321	OF; 21
2258	03370	043203	FTABL	OCT	43203	F; 3
2259	03371	042704		OCT	42704	E; 4; EOT
2260	03372	041206		OCT	41206	B; 6
2261	03373	054207		OCT	54207	X; 7
2262	03374	027710		OCT	27710	/; 10; EOT
2263	03375	027311		OCT	27311	.; 11; EOT
2264	03376	051524	FOPST	ASC	2,STEP	
	03377	042520				
2265	03400	156524		OCT	156524	STEP 35
2266	03401	047736		OCT	047736	TO; 36
2267	03402	047522	OR	ASC	1,OR	
2268	03403	113101		OCT	113101	OR; 26
2269	03404	047104		ASC	1,ND	
2270	03405	153516		OCT	153516	AND; 27
2271	03406	047524		ASC	1,OT	
2272	03407	154076	GTE	OCT	154076	NOT; 30
2273	03410	036631		OCT	036631	>=; 31
2274	03411	036075		ASC	1,<=	
2275	03412	115074		OCT	115074	<=; 32
2276	03413	037320		OCT	037320	<>; 20

2277*

2278* SYSTEM COMMAND JUMP TABLE

2279*

2280	03414	004322		ABS	FLT-*	
2281	03415	004322		ABS	FIXED-*	
2282	03416	000437		ABS	PTAPE-*	
2283	03417	176534	LBL1	ABS	CONT-*	
2284	03420	001237		ABS	DELET-*	
2285	03421	001244		ABS	RENUM-*	
2286	03422	004335		ABS	NORML-*	
2287	03423	004331		ABS	TRACE-*	
2288	03424	000151		ABS	AUTO-*	
2289	03425	176626		ABS	EFET-*	
2290	03426	000155		ABS	LISTC-*	
2291	03427	001212		ABS	SCRAT-*	
2292	03430	001311		ABS	RUN-*	

2293*

2294* SYSTEM COMMAND NAME TABLE

2295*

2296	03431	051105	CMD13	ASC	1,RE	
2297	03432	047210		OCT	47210	REN; 001000
2298	03433	042105		ASC	1,DE	
2299	03434	046271		OCT	046271	DELETE; 111001
2300	03435	050124		ASC	1,PT	
2301	03436	040653		OCT	40653	PTAPE; 1011011
2302	03437	043111		ASC	1,FI	
2303	03440	054214		OCT	54214	FIXED; 001100
2304	03441	043114		ASC	1,FL	
2305	03442	052215		OCT	52215	FLOAT; 001101

PAGE 49

SYSTEM TABLES

2306	03443	052122		ASC	2,TRAC
	03444	040503			
2307	03445	042666		OCT	42666 TRACE; 110110
2308	03446	047117		ASC	3,NORMAL
	03447	051115			
	03450	040514			
2309	03451	103503		OCT	103503 NORMAL; 000111
2310	03452	047516		ASC	1,ON
2311	03453	052252		OCT	52252 CONT; 101010
2312	03454	051524		ASC	2,STOP
	03455	047520			
2313	03456	137501		OCT	137501 STOP; 111111 (NO JUMP)
2314	03457	052524		ASC	1,UT
2315	03460	047605		OCT	47605 AUTO 000101
2316	03461	051524		ASC	2,STOR
	03462	047522			
2317	03463	042600		OCT	42600 STORE; 000000 (NO JUMP)
2318	03464	046117		ASC	2,LOAD
	03465	040504			
2319	03466	110114	KTBL	OCT	110114 LOAD; 010000 (NO JUMP)
2320	03467	044523		ASC	1,IS
2321	03470	052203		OCT	52203 LIST; 000011
2322	03471	051125		ASC	1,RU
2323	03472	047241		OCT	047241 RUN; 100001
2324	03473	051503		ASC	3,SCRATC
	03474	051101			
	03475	052103			
2325	03476	044202		OCT	44202 SCRATCH; 000010
2326	03477	043105		ASC	2,FETC
	03500	052103			
2327	03501	044344		OCT	44344 FETCH; 100100

PAGE 50

SYNTAX

2329*

2330* DATA STATEMENT SYNTAX

2331*

2332	03502	045706	DATAS	ISZ	SBPTR	
2333	03503	061156		JSM	CONST	LOOK FOR A NUMBER
2334	03504	160206	NDATA	JSM	ERRA,I	NOT FOUND
2335	03505	160244		JSM	NUMOA,	IFOUND; STORE IN SYNTAX BUFFER
2336	03506	060504	DATA2	JSM	COMCK	COMMA?
2337	03507	065151		JMP	EOST	NO
2338	03510	067502		JMP	DATAS	

2339*

2340* FORMAT STATEMENT SYNTAX

2341*

2342	03511	061055	FMTS	JSM	GNEXT	GET FIRST CHAR OF NEXT SPEC
2343	03512	060750		JSM	DIGCK	DIGIT?
2344	03513	067521		JMP	FMTF	NO
2345	03514	035724		STB	GFLAG	YES, SET FOR ERROR ON OVERFLOW
2346	03515	055400		DSZ	BADDR	FETCH AND
2347	03516	024161		LDB	MAXSN	STORE
2348	03517	060666		JSM	PGINT	REPEAT FIELD
2349	03520	067522		JMP	*+2	
2350	03521	045706	FMTF	ISZ	SBPTR	MOVE TO NEW WORD
2351	03522	027552		LDB	FADD	LOOK FOR
2352	03523	060546		JSM	STEXP	"F" OR "E"
2353	03524	067537		JMP	FMTB	NOT FOUND
2354	03525	024161		LDB	MAXSN	FOUND; FETCH AND
2355	03526	060666		JSM	PGINT	STORE FIELD WIDTH
2356	03527	027553		LDB	.ADD	LOOK FOR
2357	03530	060546		JSM	STEXP	
2358	03531	160206	FMTER	JSM	ERRA,I	NOT FOUND
2359	03532	024161	FMTD	LDB	MAXSN	
2360	03533	061131		JSM	PGIN0	FETCH DIGIT FIELD, ALLOW 0
2361	03534	061153	FMTC	JSM	EOLCK	EOL?
2362	03535	060510		JSM	COMCE	NO, DEMAND A COMMA
2363	03536	067511		JMP	FMTS	GET NEXT SPEC
2364	03537	027554	FMTB	LDB	BADD	
2365	03540	060546		JSM	STEXP	SEARCH FOR "B", "X", OR "/"
2366	03541	067545		JMP	FMTQT	NOT FOUND
2367	03542	061055		JSM	GNEXT	FOUND
2368	03543	045706		ISZ	SBPTR	
2369	03544	067534		JMP	FMTC	DEMAND COMMA OR EOL
2370	03545	010043	FMTQT	CPA	B42	QUOTE?
2371	03546	067550		JMP	*+2	
2372	03547	067531		JMP	FMTER	NO
2373	03550	160245		JSM	GTSTA,I	YES, GET QUOTE FIELD
2374	03551	067534		JMP	FMTC	
2375	03552	006760	FADD	DEF	FTABL+FTABL	
2376	03553	006772	.ADD	DEF	FTABL+FTABL+10	
2377	03554	006764	BADD	DEF	FTABL+FTABL+4	

2378*

2379* GOTO AND GOSUB STATEMENT SYNTAX

2380*

2381	03555	060626	GOTOS	JSM	SAVBP	SAVE BADDR AND SBPTR
2382	03556	055724		DSZ	GFLAG	SET TO RETURN ON ERROR FROM INTCK
2383	03557	060664		JSM	LNUM	LOOK FOR A LINE NUMBER
2384	03560	067572		JMP	GOTO3	FOUND

PAGE 51

SYNTAX

2385	03561	060640	GOTO1	JSM	RESBP	RESTORE POINTERS
2386	03562	160202		JSM	FSCA,I	FETCH FORMULA
2387	03563	027574		LDB	OFA	
2388	03564	060546		JSM	STEXP	STORE "OF" AS EXPANDED OPERATOR
2389	03565	160206	MISOF	JSM	ERRA,I	NOT FOUND
2390	03566	060664	GOTO2	JSM	LNUM	FETCH LINE NUMBER
2391	03567	061153		JSM	EOLCK	EOL?
2392	03570	060510		JSM	COMCE	DEMAND A COMMA
2393	03571	067566		JMP	GOTO2	
2394	03572	061153	GOTO3	JSM	EOLCK	EOL?
2395	03573	067561		JMP	GOTO1	NO, TRY FOR A FORMULA INSTEAD
2396	03574	060755	OFA	DEF	FOP13+FOP13+5	
2397*						
2398*	AUTO SYSTEM COMMAND					
2399*						
2400	03575	063647	AUTO	JSM	GETLN	GET OPTIONAL PARAMETERS
2401	03576	020061		LDA	.10	
2402	03577	024061		LDB	.10	
2403	03600	031427		STA	.LNUM	SET INITIAL LINE NUMBER
2404	03601	035430		STB	LNINC	SET INCREMENT
2405	03602	164173		JMP	PEXMA,I	
2406*						
2407*	LIST EXECUTION					
2408*						
2409	03603	061055	LISTC	JSM	GNEXT	GET NEXT CHARACTER
2410	03604	013627		CPA	B43	"#"?
2411	03605	067623		JMP	LSTC2	YES
2412	03606	055400		DSZ	BADDR	RESET POINTER
2413	03607	063647	LSTC1	JSM	GETLN	GET OPTIONAL LINE #'S
2414	03610	070742		SAR	16	
2415	03611	024056		LDB	.1E4	
2416	03612	060730		JSM	GETAD	GET ADDRESSES
2417	03613	021477		LDA	TEMP4	
2418	03614	160122	XLST1	JSM	LISTA,I	LIST
2419	03615	160170		JSM	CLERA,I	CLEAR BUFFER
2420	03616	025412		LDB	LSTPT	
2421	03617	074076		TCB		
2422	03620	005413		ADB	HSTPT	COMPUTE WORDS BETWEEN STACKS
2423	03621	160210		JSM	OUTIA,I	PUT IN BUFFER
2424	03622	164173		JMP	PEXMA,I	
2425	03623	060664	LSTC2	JSM	LNUM	FETCH SELECT CODE
2426	03624	074204		SBL	12	
2427	03625	035447		STB	SLCOD	
2428	03626	067607		JMP	LSTC1	
2429	03627	000043	B43	OCT	43	
2430*						
2431*	STOP STATEMENT SYNTAX					
2432*						
2433	03630	065147		JMP	ENDS	
2434	03631	021416	STOPS	LDA	MODE	
2435	03632	071711		SLA	STOPS-1	SKIP IF PROG
2436	03633	063647		JSM	GETLN	GET PARAMETERS
2437	03634	020056		LDA	.1E4	
2438	03635	024056		LDB	.1E4	SET DEFAULT PARAMETERS
2439	03636	060741		JSM	FND-1	FIND ADDRESS OF FIRST
2440	03637	015423		CPB	PBPTR	PAST END OF PROG?

PAGE 52 SYNTAX

2441	03640	074742		SBR	16	YES, CLEAR FLAG
2442	03641	035436		STB	HFLG1	
2443	03642	060740		JSM	FND-2	FIND ADDRESS OF SECOND
2444	03643	015423		CPB	PBPTR	
2445	03644	074742		SBR	16	
2446	03645	035437		STB	HFLG1+1	
2447	03646	164174		JMP	RDYDA,I	
2448*						
2449*						
2450*						SUBROUTINE TO BUILD AND STORE N>0 LINE NUMBERS
2451*						RETURN TO: P+1*NONE GIVEN
2452*						P+2:1 GIVEN (A)=NUMBER
2453*						P+3:2 GIVEN (A)=FIRST, (B)=SECOND
2454*						NUMBERS ARE STORED SEPARATED BY COMMAS IN S-BUFFER
2455*						
2456	03647	061066	GETLN	JSM	GETSK	GET NEXT CHAR
2457	03650	170402		RET		NONE GIVEN
2458	03651	060750		JSM	DIGCK	DIGIT?
2459	03652	067647		JMP	GETLN	NO, IGNOR IT
2460	03653	060663		JSM	LNUM-1	BUILD FIRST INTEGER
2461	03654	035720		STB	LASTN	SAVE 1ST #
2462	03655	010031		CPA	EOL	END OF LINE?
2463	03656	067662		JMP	GETL2	YES, RETURN TO P+2
2464	03657	060365		JSM	RET2	INCREMENT RETURN ADDRESS
2465	03660	060510		JSM	COMCE	FIND AND RECORD A COMMA
2466	03661	060664		JSM	LNUM	GET NEXT LINE NUMBER
2467	03662	021720	GETL2	LDA	LASTN	MOVE TO (A)
2468	03663	064357	GETLR	JMP	RETN2	RETURN TO P+2 OR P+3
2469*						
2470	03664	000000		BSS	1	*****CHECKSUM*****
2471*						
2472*						CLEAR ROUTINE
2473*						
2474	03665	070742	ECLR	SAR	16	
2475	03666	031430		STA	LNINC	CLEAR AUTO MODE
2476	03667	170402		RET		RETURN TO P+1
2477*		3677 IS LAST				
2478*		MATH TABLES HERE				

PAGE 53

9830—MONITOR

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2480*
2481 04000          ORG 4000B
2482*
2483 04000 020116 ENTRY LDA QTOP CLEAR THE BASE PAGE
2484 04001 170000      CLR
2485 04002 000135      ADA M4
2486 04003 073710      RZA *-2
2487 04004 024066      LDB INF DETERMINE THE
2488 04005 004160      MAWCK ADB M1024
2489 04006 074577      STB B,I
2490 04007 074477      CPB B,I LAST WORD OF R/W
2491 04010 066012      JMP *+2 YES, IT WAS
2492 04011 066005      JMP MAWCK CHECK NEXT PAGE
2493*
2494*
2495 04012 074557      STA B,I INITIALIZE LAST WORD
2496 04013 035403      STB MAW
2497 04014 004132      ADB M1 SET THE POINTER
2498 04015 035404      STB LWAM TO THE LAST AVAILABLE WORD
2499 04016 024116      LBD REED
2500 04017 035462      STB REEDL INITIALIZE KEYBOARD LINK
2501 04020 024207      LDB INTEA
2502 04021 035463      STB INTEL INITIALIZE INTERRUPT LINK
2503 04022 020026      LDA .9
2504 04023 031452      STA CPLAC SET DECIMAL SETTING TO 9
2505 04024 031451      STA CTYPE SET MODE TO "FLOAT"
2506 04025 045434      ISZ UNITS INITIALIZE TO RADIANS
2507 04026 045450      ISZ PMODE INITIALIZE TO NORMAL
2508 04027 020166      KILLK LDA FWAM INITIALIZE START OF
2509 04030 031405      STA FWUP USER PROGRAM(SCRATCH KEYS)
2510 04031 020112      KILLP LDA RSTKA INITIALIZE RETURN
2511 04032 031777      STA RSPTR POINTER
2512 04033 062734      JSM SCRIP INITIALIZE PROGRAM POINTERS
2513 04034 061233      JSM LDEF+6 RESET USER KEY POINTER
2514 04035 060645      KILLV JSM MINIT INITIALIZE SYMBOL TABLE
2515 04036 060651      JSM INITS INITIALIZE STACKS AND FLAGS
2516 04037 070742      RDYPT SAR 16
2517 04040 031433      STA TFLAG CLEAR PTAPE FLAG
2518 04041 031430      STA LNINC SET TO MANUAL
2519*
2520 04042 160170      JSM CLERA,I CLEAR DISPLAY
2521 04043 031622      STA TERM RESET CRLF FLAG
2522 04044 070742      PEXMK SAR 16
2523 04045 031701      STA NDISP
2524 04046 031702      STA NPRIN
2525 04047 021432      PEXM2 LDA DRQST
2526 04050 070510      SZA PEXM3 SKIP IF NOT DATA REQUEST
2527 04051 020012      LDA .I
2528 04052 026267      LDB QMRKA PRINT A ?
2529 04053 061330      JSM .NPWR
2530 04054 066100      JMP PEXM1
2531* PTAPE SYSTEM COMMAND
2532 04055 031433      PTAPE STA TFLAG STORE DEVICE CODE
2533 04056 072110      R2A *+2
2534 04057 064726      JMP SYE25 SELECT CODE NOT GIVEN
2535 04060 020132      LDA M1

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PAGE 54

9830—MONITOR

2536	04061	031742		STA	TMP2	SET FLAG FOR LEADER
2537	04062	070742	PEXM3	SAR	16	
2538	04063	031442		STA	STPFL	CLEAR THE STEP-STOP FLAG
2539	04064	020127		LDA	B170K	
2540	04065	031447		STA	SLCOD	SET TO STANDARD PRINTER
2541	04066	021400		LDA	BADDR	
2542	04067	010212		CPA	.SLBF	BLANK SCREEN?
2543	04070	066072		JMP	*+2	YES
2544	04071	066100		JMP	PEXM1	
2545	04072	026264		LDB	LTADD	GET ADDRESS OF LAZY-T
2546	04073	021422		LDA	UKPTR	
2547	04074	070170		SIA	*+3	SKIP IF NOT KEY MODE (A)=1
2548	04075	004134		ADB	M3	GET ADDRESS OF KEY-LAZY-T
2549	04076	020021		LDA	.4	
2550	04077	061335		JSM	NPWRT	WRITE ON DISPLAY
2551*						
2552	04100	024112	PEXM1	LDB	RSTKA	
2553	04101	035777		STB	RSPTR	RESET STACK
2554	04102	020041	ALNUM	LDA	.32	
2555	04103	031707		STA	BLANK	SET TO IGNOR BLANKS
2556	04104	021430		LDA	LNINC	
2557	04105	070410		SZA	GTRC1	SKIP IF MANUAL
2558	04106	021701		LDA	NDISP	
2559	04107	072350		RZA	GTRC1+1	SKIP IF MESSAGE ON SCREEN
2560	04110	160170		JSM	CLERA,I	CLEAR OFF LAZY-T
2561	04111	025427		LDB	.LNUM	
2562	04112	160210		JSM	OUTIA,I	PUT LINE # IN BUFFER
2563	04113	045400		ISZ	BADDR	OUTPUT A SPACE
2564	04114	066116		JMP	*+2	
2565	04115	031427	GTRC1	STA	.LNUM	SET LINE # IF MANUAL
2566	04116	161462	GTRCD	JSM	REEDL,I	READ RECORD
2567	04117	066042		JMP	PEXMK-2	NULL RECORD
2568	04120	061062		JSM	GFRST	GET FIRST CHAR IN (A)
2569	04121	066042		JMP	PEXMK-2	NULL RECORD
2570	04122	074742		SBR	16	
2571	04123	035724		STB	GFLAG	SET FLAG FOR INTEGER ERROR
2572	04124	025432		LDB	DRQST	
2573	04125	074730		SIB	CKRCD	SKIP IF NOT DATA REQUEST
2574	04126	035642		STB	SAVE	SAVE RETURN ADDRESS
2575	04127	074742		SBR	16	
2576	04130	035432		STB	DRQST	CLEAR THE INPUT FLAG
2577	04131	035416		STB	MODE	SET TO PROGRAM EXECUTION MODE
2578	04132	160237		JSM	SALTA,I	STATEMENT GIVEN?
2579	04133	066260		JMP	GTRC2	NO
2580	04134	020127	GTRC3	LDA	B170K	YES
2581	04135	031447		STA	SLCOD	SET TO STANDARD PRINTER
2582	04136	022270		LDA	CALSN	
2583	04137	031416		STA	MODE	SET TO CALC SYNTAX MODE
2584	04140	061062		JSM	GFRST	
2585	04141	000000		NOP		*** CHECKSUM
2586	04142	066154		JMP	SYNTAX	
2587	04143	025416	CKRCD	LDB	MODE	
2588	04144	074111		SLB	*+2	SKIP IF EOL
2589	04145	066154		JMP	SYNTAX	EXECUTE: DONT ALLOW LINE #
2590	04146	010100		CPA	STAR	FIRST CHAR AN "***?"
2591	04147	066251		JMP	UKDEF	YES

PAGE 55

9830—MONITOR

2592	04150	060675		JSM	INTCK-1	BUILD A LINE #
2593	04151	035427		STB	.LNUM	STORE LINE #
2594*						(A) CONTAINS NEXT CHAR
2595	04152	010031		CPA	EOL	END OF LINE?
2596	04153	066500		JMP	DELST	YES, DELETE LINE FROM CODE
2597*						
2598	04154	025426	SYNTAX	LDB	PBPTO	GET MAINLINE END POINTER
2599	04155	015424		CPB	PBUFF	NULL PROGRAM?
2600	04156	062734		JSM	SCRP	YES, INSURE NO SPURIOUS COMMON EXISTS
2601	04157	024026		LDB	.9	SET STORE FLAG FALSE
2602	04160	035710		STB	MSFLG	(DONT RECOGNISE ASSIGNMENT)
2603	04161	025413		LDB	HSTPT	INITIALIZE
2604	04162	004132		ADB	M1	THE S-STACK
2605	04163	035472		STB	TEMPS	POINTER
2606	04164	074742		SER	16	
2607	04165	035711		STB	DFLAG	CLEAR DEFINE FLAG
2608	04166	035714		STB	SFLAG	
2609	04167	160237	STMT	JSM	SALTA,I	SEARCH TABLES FOR STATEMENT
2610	04170	066201		JMP	CMND	NOT FOUND
2611	04171	045706		ISZ	SBPTR	
2612	04172	135706		STB	SBPTR,I	STORE THE PAGE
2613	04173	025416		LDB	MODE	
2614	04174	074211		SLB	STMT1	SKIP IF PROGRAM MODE
2615	04175	070304		SAL	10	SHIFT OP CODE
2616	04176	070112		SAM	STMT1	SKIP IF STMT TYPE IS ALLOWED
2617	04177	062360	NCALC	JSM	ERROR	STMT NOT ALLOWED IN CALC
2618	04200	165473	STMT1	JMP	TEMP,I	BRANCH TO CODE FOR STATEMENT
2619	04201	024132	CMND	LDB	M1	SEARCH TABLES FOR
2620	04202	160237		JSM	SALTA,I	SYSTEM COMMAND
2621	04203	066221		JMP	ILET	NOT FOUND
2622	04204	074742	CMNDF	SBR	16	
2623	04205	035431		STB	CLINE	RESET POINTER FOR LIST
2624	04206	035430		STB	LNINC	RESET AUTO
2625	04207	035416		STB	MODE	SET TO PROG
2626	04210	035442		STB	STPFL	CLEAR "STEP" FLAG
2627	04211	070142		SAR	4	GET # OF PARAMETERS ALLOWED
2628	04212	070210		SZA	JCMND	BRANCH IMMEDIATELY
2629	04213	162733		JSM	GETLA,I	GET LINE # PARAMETERS
2630	04214	070742		SAR	16	NONE GIVEN, ASSUME 0
2631	04215	024056		LDB	.1E4	ONLY ONE GIVEN; ASSUME INFINITY
2632	04216	161473	JCMND	JSM	TEMP,I	BRANCH TO COMMAND EXECUTION
2633*						ALL COMMAND JUMP TO PEXMK OR RDYPT EXCEPT FETCH
2634*						WHICH JUMPS TO READ; THE FOLLOWING TWO INSTRUCTIONS
2635*						ARE RETURN EXITS FOR READ
2636	04217	066042		JMP	PEXMK-2	
2637	04220	066120		JMP	GTRCD+2	
2638*						
2639	04221	070742	ILET	SAR	16	GET SPEICAL CHAR FOR IMPLIED LET
2640	04222	066164		JMP	STMT-3	FIND BLOCK FOR IMPLIED LET
2641*						
2642	04223	055400	ILETs	DSZ	BADDR	
2643	04224	061055		JSM	GNEXT	RECALL CHARACTER
2644	04225	055400		DSZ	BADDR	
2645	04226	060752		JSM	LETCK	LETTER?
2646	04227	066234		JMP	ILET1+1	NO, TRY IMPLIED DISP
2647	04230	060626		JSM	SAVBP	SAVE POINTERS

PAGE 56

9830—MONITOR

2648	04231	062274		JSM	LETSN	TRY "LET" SYNTAX
2649	04232	066244		JMP	NSTMT+1	OK, CHECK FOR EOL
2650	04233	060640	ILET1	JSM	RESBP	RESTORE POINTERS
2651	04234	020125		LDA	PRTOP	STORE CODE FOR
2652	04235	055706		DSZ	SBPTR	
2653	04236	131706		STA	SBPTR,I	IMPLIED LET
2654	04237	045706		ISZ	SBPTR	
2655	04240	025416		LDB	MODE	
2656	04241	074111		SLB	NSTMT	SKIP IF PROG
2657	04242	062315		JSM	PRNTS	TRY "PRINT" SYNTAX
2658	04243	062360	NSTMT	JSM	ERROR	NO STATEMENT TYPE CAN BE FOUND
2659	04244	061153		JSM	EOLCK	END OF LINE?
2660	04245	021416		LDA	MODE	NO
2661	04246	070111		SLA	*+2	
2662	04247	066233		JMP	ILET1	TRY PRINT SYNTAX IF CALC MODE
2663	04250	065152		JMP	NOEOF	
2664*						
2665	04251	021422	UKDEF	LDA	UKPTR	IN KEY DEFINITION MODE?
2666	04252	072110		RZA	*+2	
2667	04253	160206	UKERR	JSM	ERRA,I	NO, DEFINITION NOT ALLOWED
2668	04254	074742		SBR	16	
2669	04255	135706		STB	SBPTR,I	SET A 0 LINE NUMBER
2670	04256	160253		JSM	CHRSA,I	ACCEPT AN ASCII STRING
2671	04257	066520		JMP	ACTKY	ACCEPT DEFINITION
2672*						
2673	04260	024132	GTRC2	LDB	M1	
2674	04261	160237		JSM	SALTA,I	SYSTEM COMMAND IN "INPUT"?
2675	04262	165642		JMP	SAVE,I	NO, RETURN DATA TO INPUT STMT
2676	04263	066134		JMP	GTRC3	YES, ABORT INPUT
2677*						
2678	04264	010555	LTADD	DEF	*+*+*5	
2679	04265	045505		ASC	1,KE	
2680	04266	054437		OCT	54437	Y,LAZY-T
2681	04267	000131	QMRKA	DEF	.63+.63+1	
2682	04270	100001	CALSN	OCT	100001	
2683	00116		IMPOP	EQU	QTOP	OP CODE 1
2684	00125		PRTOP	EQU	LBOP	OP CODE 24
2685	00100		STAR	EQU	B52	
2686	00123		STDPG	EQU	RBOP	
2687*						
2688*						LET STATEMENT SYNTAX
2689*						
2690	04271	062274	LETS	JSM	LETSN	
2691	04272	065151		JMP	EOST	
2692	04273	160206	SYNE2	JSM	ERRA,I	
2693*						
2694*						LET SYNTAX SUBROUTINE
2695*						EXIT P+1; STORE OCCURRED
2696*						P+2; NO STORE OCCURRED
2697*						
2698	04274	055710	LETSN	DSZ	MSFLG	ENABLE ASSIGNMENT
2699	04275	160202		JSM	FSCA,I	GET FORMULA
2700	04276	025714		LDB	SFLAG	
2701	04277	014133		CPB	M2	DID A STORE OCCUR
2702	04300	170402		RET		YES
2703	04301	064357		JMP	RETN2	NO

PAGE 57

9830 — MONITOR

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2704*
2705*   WRITE AND PRINT STATEMENT SYNTAX
2706*
2707   04302 160265 RITE    JSM IOHEA,I  GET DEVICE AND FORMAT
2708   04303 060534      JSM RPCKE   GET RIGHT PAREN
2709   04304 055400      DSZ BADDR
2710   04305 055706      DSZ SBPTR
2711*
2712   04306 062315 PRINS   JSM PRNTS   CHECK SYNTAX (TO ACTST IF OK)
2713   04307 160206 SYE15  JSM ERRA,I   IMPROPER SYNTAX
2714*
2715*   PRINT STATEMENT SYNTAX SUBROUTINE
2716*
2717   04310 010043 PRIN1   CPA B42     QUOTE?
2718   04311 066325      JMP PRIN2+4 YES
2719   04312 060461      JSM SYMC2
2720   04313 012001      DEF COMMA-1 COMMA OR SEMICOLON?
2721   04314 066321      JMP PRIN2   NO
2722   04315 024132 PRNTS   LDB M1
2723   04316 035712      STB PFLAG  ENABLE FORMULA AND TAB
2724   04317 061066      JSM GETSK
2725   04320 065150      JMP EOSt-1
2726   04321 010043 PRIN2   CPA B42     QUOTE?
2727   04322 066324      JMP *+2    YES
2728   04323 066334      JMP PRIN3  NO
2729   04324 045706      ISZ SBPTR
2730   04325 160245      JSM GTSTA,I RECORD STRING CONSTANT
2731   04326 061153      JSM EOLCK  EOL?
2732   04327 074742      SBR 16
2733   04330 135706      STB SBPTR,I CLEAR OUT NEXT WORD
2734   04331 024132      LDB M1
2735   04332 035712      STB PFLAG  ENABLE FORMULA
2736   04333 066310      JMP PRIN1
2737   04334 045712 PRIN3   ISZ PFLAG  TAB OR FORMULA PERMITTED?
2738   04335 170402      RET       NO, RETURN, IMPROPER SYNTAX
2739   04336 026354      LDB TABA
2740   04337 160175      JSM TSRHA,I LOOK FOR "TAB"
2741   04340 066350      JMP PRIN4  NO
2742   04341 070544      SAL 5
2743   04342 040067      IOR TYPFL  SET PRE-DEFINED FUNCTION FLAGS
2744   04343 060454      JSM SBPUD-2 STORE CODE FOR TAB
2745   04344 024123      LDB RBOP
2746   04345 135706      STB SBPTR,I
2747   04346 160202      JSM FSCA,I GET TAB FORMULA
2748   04347 066352      JMP PRIN5
2749   04350 055400 PRIN4   DSZ BADDR  BACK UP POINTER
2750   04351 160202      JSM FSCA,I FETCH FORMULA
2751   04352 061153 PRIN5   JSM EOLCK  EOL?
2752   04353 066310      JMP PRIN1  NO
2753   04354 023773 TABA    DEF TAB+TAB+1

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PAGE 58

9830 — MONITOR

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2755*
2756*   OUTPUT ERROR # GIVEN IN P+1
2757*
2758   04355  060405  AERR   JSM  XFAR1   SAVE AR2 IN AR1
2759   04356  060400                JSM  GPARM   GET ERROR # IN (B)
2760   04357  066370                JMP  ERR1
2761*
2762*   OUTPUT ERROR # FROM ERROR TABLE
2763*
2764   04360  055777  ERROR   DSZ  RSPTR
2765   04361  121777                LDA  RSPTR,I  ERROR SOURCE IN (A)
2766   04362  026476                LDB  ERBS     TABLE ADDRESS IN (B)
2767   04363  074070                SIB  *+1     INC ADDRESS
2768   04364  074457                CPA  B,I     MATCH?
2769   04365  074076                TCB                      YES
2770   04366  075653                SBP  *-3     CONTINUE IF NO MATCH
2771   04367  006476                ADB  ERBS     COMPUTE NEGATIVE OF ERROR #
2772   04370  035706  ERR1    STB  SBPTR   SAVE —(ERROR #)
2773   04371  021450                LDA  PMODE
2774   04372  072350                RZA  ERR2
2775   04373  021433                LDA  TFLAG
2776   04374  070250                SZA  ERR2     SKIP IF NOT PTAPE
2777   04375  020060                LDA  .100
2778   04376  024211                LDB  .BUFA
2779   04377  061337                JSM  NDWRT   PRINT LINE IF PTAPE AND P—ALL
2780   04400  061344                JSM  CRLF1
2781   04401  021416  ERR2    LDA  MODE
2782   04402  070112                SAM  *+2     SKIP IF SYNTAX MODE
2783   04403  160264                JSM  CRCKA,I TERMINATE CURRENT LINE
2784   04404  160170                JSM  CLERA,I CLEAR BUFFER
2785   04405  035622                STB  TERM    SET UNTERMINATED FLAG
2786   04406  020127                LDA  B170K
2787   04407  031447                STA  SLCOD   SET TO STANDARD PRINTER
2788   04410  020023                LDA  .6
2789   04411  026464                LDB  EMSGA
2790   04412  061335                JSM  NPWRT   PUT "ERROR" IN BUFFER
2791   04413  025706                LDB  SBPTR
2792   04414  074076                TCB
2793   04415  160210                JSM  OUTIA,I OUTPUT POSITIVE ERROR #
2794   04416  025427                LDB  .LNUM   IS A LINE NUMBER
2795   04417  074310                SZB  ERR3     APPLICABLE
2796   04420  020026                LDA  .9
2797   04421  026465                LDB  LMSGA
2798   04422  061335                JSM  NPWRT   PUT "IN LINE" IN BUFFER
2799   04423  025427                LDB  .LNUM
2800   04424  160210                JSM  OUTIA,I OUTPUT LINE #
2801   04425  045400  ERR3    ISZ  BADDR
2802   04426  045400                ISZ  BADDR   OUTPUT 2 BLANKS
2803   04427  021433                LDA  TFLAG
2804   04430  072110                RZA  *+2
2805   04431  072053                SAP  *+1,S   SET TO "PRINT" IF PTAPE
2806   04432  031453                STA  PRFLG   SET "DISP" FLAG
2807   04433  160176                JSM  ELINA,I OUTPUT ERROR
2808   04434  160264                JSM  CRCKA,I GIVE CRLF IF P—ALL OR PTAPE
2809   04435  025706  ERR4    LDB  SBPTR   RECALL —(ERROR #)
2810   04436  014132                CPB  M1     ERROR 1?

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PAGE 59

9830 — MONITOR

2811	04437	066445		JMP	ERN1	YES
2812	04440	004063		ADB	.99	
2813	04441	074313		SBP	ERR5	SKIP IF NON-RECOVERABLE
2814	04442	035442		STB	STPFL	SET TO STOP AT END OF LINE
2815	04443	035622		STB	TERM	SET UNTERMINATED LINE FLAG
2816	04444	064444		JMP	XFAR2	RESTORE AR2 AND RETURN
2817*						
2818	04445	035421	ERN1	STB	PRADD	SET TO ABORT DECOMPILE
2819	04446	035416		STB	MODE	SET TO SCRATCH SYMTAB
2820	04447	021432	ERR5	LDA	DRQST	
2821	04450	070110		SZA	*+2	IN "INPUT" STATEMENT?
2822	04451	165432		JMP	DRQST,I	YES, RETURN
2823	04452	021416		LDA	MODE	FIND OUT WHERE ERROR OCCURRED
2824	04453	010132		CPA	M1	MFASE?
2825	04454	066460		JMP	ERET-2	YES
2826	04455	070210		SZA	ERET-1	SKIP IF PROGRAM EXECUTION
2827	04456	070212		SAM	ERET	SKIP IF SYNTAX PHASE
2828	04457	166477		JMP	CALXA,I	MUST HAVE BEEN CALC EXECUTION
2829	04460	060645		JSM	MINIT	SCRATCH INCOMPLETE SYMTAB
2830	04461	060653		JSM	INITS+2	SCRATCH STACKS AND RESET PROGRAM POINTER
2831	04462	045701	ERET	ISZ	NDISP	SET TO NOT DISPLAY AUTO #
2832	04463	066047		JMP	PEXM2	
2833	04464	011154	EMSGA	DEF	ERRM+ERRM	POINTER TO "ERROR"
2834	04465	011162	LMSGA	DEF	ERRM+ERRM+6	POINTER TO "IN LINE"
2835	04466	042522	ERRM	ASC	8,ERROR	IN LINE
	04467	051117				
	04470	051040				
	04471	020111				
	04472	047040				
	04473	046111				
	04474	047105				
	04475	020040				
2836	04476	000267	ERBS	DEF	E1-1	
2837	04360		MERR	EQU	ERROR	MFASE ERROR
2838	04477	010070	CALXA	DEF	CALEX	

PAGE 60 9830—UPDATE PROGRAM

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2840*  DELETE STATEMENT FROM PROGRAM
2841*
2842  04500 160242 DELST  JSM DCOMA,I DECOMPILE
2843  04501 061072      JSM FNDPS-3 FIND STATEMENT TO BE DELETED
2844  04502 066506      JMP EDITR  DOESNT EXIST
2845  04503 066506      JMP EDITR
2846  04504 070110      SZA EDITR  SKIP IF TYPING AID KEY
2847  04505 062571      JSM CLPRG  CLOSE UP PROGRAM
2848  04506 060651      EDITR  JSM INITS  INITIALIZE STACK POINTERS
2849  04507 062723      JSM INCLN  INCREMENT LINE NUMBER
2850  04510 066042      JMP PEXMK-2
2851*
2852*  ACCEPT STATEMENT
2853*
2854  04511 020112 ACTST  LDA RSTKA
2855  04512 031777      STA RSPTR  RESET RETURN STACK
2856  04513 021416      LDA MODE
2857  04514 070073      SAP *+1,C  SWITCH OUT OF
2858  04515 031416      STA MODE  SYNTAX MODE
2859  04516 070110      SZA *+2
2860  04517 164247      JMP ECALA,I JUMP TO CALC EXECUTION
2861  04520 160242 ACTKY  JSM DCOMA,I DECOMPILE
2862  04521 020233      LDA SBUFA
2863  04522 070076      TCA      COMPUTE LENGTH
2864  04523 001706      ADA SBPTR  OF STATEMENT
2865  04524 031473      STA TEMP  SAVE LENGTH IN TEMP
2866  04525 025551      LDB RBUFF  READ LINE #
2867  04526 074450      SZB ACCS1  SKIP IF TYPING AID DEFINITION
2868  04527 041552      IOR RBUFF+1 MERGE INTO OP-CODE WORD
2869  04530 031552      STA RBUFF+1
2870  04531 061072      JSM FNDPS-3 FIND ADDRESS IN PROGRAM
2871  04532 066565      JMP ACCS4  APPEND
2872  04533 066565      JMP ACCS4  INSERT
2873  04534 070150      SZA ACCS1  SKIP IF REPLACING TYPING AID KEY
2874  04535 061007      JSM NEXTA  NO, COMPUTE LENGTH AND END OF
                                                    STATEMENT
2875  04536 066544      JMP ACCS3
2876  04537 021424 ACCS1  LDA PBUFF  SET POINTERS TO
2877  04540 031476      STA TEMP3  REPLACE
2878  04541 070076      TCA
2879  04542 001423      ADA PBPTR  ENTIRE PROGRAM
2880  04543 025423      LDB PBPTR
2881  04544 070076 ACCS3  TCA      COMPARE
2882  04545 001473      ADA TEMP  LENGTHS
2883  04546 070250      SZA ACCS2  EQUAL
2884  04547 070112      SAM *+2
2885  04550 066566      JMP ACCS4+1 OLD LINE IS SHORTER
2886  04551 021473      LDA TEMP  LONGER
2887  04552 062573      JSM CLPRG+2 CLOSE UP PROGRAM
2888*  MOVE FROM S-BUFFER INTO PROGRAM
2889  04553 024233 ACCS2  LDB SBUFA  INITIALIZE POINTER
2890  04554 074517      LDA B,I
2891  04555 131476      STA TEMP3,I WORD
2892  04556 045476      ISZ TEMP3
2893  04557 055473      DSZ TEMP  FINISHED?
2894  04560 077630      RIB ACCS2+1 NO
2895  04561 121424      LDA PBUFF,I YES

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PAGE 61 9830—UPDATE PROGRAM

2896	04562	072110		RZA	*+2	Ø LINE NUMBER?
2897	04563	061225		JSM	LDEF	YES, END KEY DEFINITION
2898	04564	066506		JMP	EDITR	NO
2899*	INSERT STATEMENT					
2900	04565	021473	ACCS4	LDA	TEMP	
2901	04566	062625		JSM	OVCHK	CHECK FOR OVERFLOW
2902	04567	061121		JSM	MVTOH	MOVE PROGRAM UP
2903	04570	066553		JMP	ACCS2	
2904*						
2905*	CLOSE UP PROGRAM					
2906*	ADDRESS OF LINE BEING CHANGED IS IN TEMP3					
2907*						
2908	04571	061007	CLPRG	JSM	NEXTA	GET ADDRESS OF FIRST WORD MOVED
2909	04572	070742		SAR	16	
2910	04573	001476		ADA	TEMP3	SKIP (A) LOCATIONS FORM TEMP3
2911	04574	031477		STA	TEMP4	AND SAVE DESTINATION ADDRESS
2912*	TEMP4= DESTINATION ADDR OF FIRST WORD					
2913*	PBPTO= SOURCE ADDRESS OF LAST WORD +I					
2914*	(B)= SOURCE ADDRESS OF FIRST WORD					
2915	04575	015426	CLPR1	CPB	PBPTO	ALL OF PROGRAM MOVED?
2916	04576	066603		JMP	CLPR2	YES
2917	04577	074517		LDA	B,I	MOVE WORD FROM SOURCE
2918	04600	131477		STA	TEMP4,I	TO DESTINATION ADDRESS
2919	04601	045477		ISZ	TEMP4	INC DESTINATION AND
2920	04602	077570		RIB	CLPR1	SOURCE ADDRESSES THEN JUMP
2921	04603	021477	CLPR2	LDA	TEMP4	RECALL NEW PBPTO
2922	04604	074076		TCB		COMPUTE NET CHANGE
2923	04605	070037		ADB	A	IN PROGRAM LENGTH
2924	04606	031426		STA	PBPTO	STORE NEW END OF MAINLINE
2925	04607	021423		LDA	PBPTR	
2926	04610	074017		ADA	B	
2927	04611	031423		STA	PBPTR	UPDATE END OF CURRENT PROGRAM
2928	04612	021422		LDA	UKPTR	GET KEY DEFINITION FLAG
2929	04613	070450		SZA	OVCHK-1	RETURN IF NOT IN KEY DEFINITION
2930	04614	070517		LDA	A,I	
2931	04615	074017		ADA	B	
2932	04616	131422		STA	UKPTR,I	UPDATE KEY LENGTH
2933	04617	021425		LDA	PBUFO	
2934	04620	074017		ADA	B	
2935	04621	031425		STA	PBUFO	UPDATE MAINLINE PBUFF
2936	04622	005405		ADB	FWUP	
2937	04623	035405		STB	FWUP	UPDATE END OF KEY AREA POINTER
2938	04624	170402		RET		
2939*						
2940*	CHECK FOR PROGRAM SPACE OVERFLOW					
2941*	(A)= NEW WORD REQUIREMENT					
2942	04625	025426	OVCHK	LDB	PBPTO	SET SOURCE ADDRESS
2943	04626	035475		STB	TEMP2	FRO PROGRAM RELOCATION
2944	04627	031711		STA	DFLAG	SAVE COUNT
2945	04630	070037		ADB	A	SET DESTINATION
2946	04631	035477		STB	TEMP4	ADDRESS
2947	04632	001426		ADA	PBPTO	COMPUTE NEW END OF MAINLINE
2948	04633	074076		TCB		ENOUGH SPACE FOR
2949	04634	005407		ADB	SYMTP	PROGRAM
2950	04635	074113		SBP	*+2	BUFFER: SKIP IF YES
2951	04636	064561		JMP	FSCE4	NO, SYNTAX OVERFLOW

PAGE 62 9830—UPDATE PROGRAM

2952	04637	025711		LDB	DFLAG	RECALL COUNT
2953	04640	066606		JMP	CLPR2+3	

PAGE 63 9830 — SYSTEM COMMANDS

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2955*
2956*   SCRATCH SYSTEM COMMAND
2957*
2958   04641  061055  SCRAT  JSM  GNEXT  GET NEXT CHAR
2959   04642  000154          ADA  M64
2960   04643  010012          CPA  .1    "A"?
2961   04644  066000          JMP  ENTRY  YES, SCRATCH ALL
2962   04645  010027          CPA  .11   "K"?
2963   04646  066652          JMP  SCRK   YES, SCRATCH KEYS
2964   04647  010035          CPA  .22   "V"?
2965   04650  066035          JMP  KILLV  YES, SCRATCH VARIABLES
2966   04651  066031          JMP  KILLP  OTHERWISE SCRATCH PROGRAM
2967   04652  061225  SCRK   JSM  LDEF  INSURE NOT IN KEY MODE
2968   04653  063711          JSM  DCOMP
2969   04654  020166          LDA  FWAM
2970   04655  025405          LDB  FWUP
2971   04656  164254          JMP  XSCRA,I  SCRATCH ALL KEYS
2972*
2973*   DELETE SYSTEM COMMAND
2974*
2975   04657  060730  DELET  JSM  GETAD  GET ADDRESSES
2976   04660  035476          STB  TEMP3  SAVE SOURCE ADDRESS
2977   04661  160242          JSM  DCOMA,I  DECOMPILE
2978   04662  025476          LDB  TEMP3
2979   04663  062575          JSM  CLPR1  CLOSE UP PROGRAM
2980   04664  066036          JMP  RDYPT-1  RE INITIALIZE
2981*
2982*   RENUMBER SYSTEM COMMAND
2983*
2984   04665  162733  RENUM  JSM  GETLA,I  GET OPTIONAL PARAMETERS
2985   04666  020061          LDA  .10
2986   04667  024061          LDB  .10
2987   04670  013470          STA  L2T1  SAVE STARTING LINE NUMBER
2988   04671  035471          STB  L2T2  SAVE INCREMENT
2989   04672  063675          JSM  COMPL  CONVERT OT ADDRESS FORMAT
2990   04673  025471          LDB  L2T2
2991   04674  035430          STB  LNINC  SET LINE INCREMENT
2992   04675  024133          LDB  M2    SET FLAG
2993   04676  035471          STB  L2T2  FOR 1ST PASS
2994   04677  021470  RENM1  LDA  L2T1  SET STARTING
2995   04700  031427          STA  .LNUM  LINE NUMBER
2996   04701  025424          LDB  PBUFF  INITIALIZE PROGRAM
2997   04702  035472  RENM2  STB  TEMPS  POINTER
2998   04703  015423          CPB  PBPTR  END OF PROGRAM
2999   04704  066720          JMP  RENM4  YES
3000   04705  121472          LDA  TEMPS,I
3001   04706  070610          SZA  RENM4+2  SKIP IF TYPING AID
3002   04707  050062          AND  FLGBT  GET SECURITY BIT
3003   04710  041427          IOR  .LNUM  MERGE IN NEW LINE #.
3004   04711  024132          LDB  M1
3005   04712  015471          CPB  L2T2  SECOND PASS?
3006   04713  131472          STA  TEMPS,I  YES, STORE NEW LINE #.
3007   04714  025472  RENM3  LDB  TEMPS  COMPUTE ADDRESS
3008   04715  061007          JSM  NEXTA  OF NEXT LINE
3009   04716  062723          JSM  INCLN  NO, INCREMENT .LNUM
3010   04717  066702          JMP  RENM2

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PAGE 64 9830 — SYSTEM COMMANDS

3011	04720	045471	REN M4	ISZ	L2T2	FIRST PASS?
3012	04721	066677		JMP	REN M1	YES, NOW DO SECOND PASS
3013	04722	066036		JMP	RDYPT-1	DECOMPILE AND RETURN
3014*						
3015*	INCREMENT LINE NUMBER					
3016*						
3017	04723	021430	INCLN	LDA	LNINC	
3018	04724	001427		ADA	.LNUM	
3019	04725	031427		STA	.LNUM	UPDATE LINE NUMBER
3020	04726	000161		ADA	MAXSN	GREATER THAN 9999?
3021	04727	070452		SAM	INCLR	RETURN IF LESS THAN 9999
3022	04730	070742		SAR	16	
3023	04731	031430		STA	LNINC	SET TO MANUAL
3024	04732	064726		JMP	SYE25	JUMP TO IMPROPER INTEGER ERROR
3025	04733	003647	GETLA	DEF	GETLN	
3026*						
3027*	INITIALIZE PROGRAM POINTERS					
3028*						
3029	04734	025405	SCR P	LDB	FWUP	
3030	04735	035424		STB	PBUFF	
3031	04736	035423		STB	PBPTR	
3032	04737	035426		STB	PBPTO	
3033	04740	170402	INCLR	RET		

PAGE 65 9830 — PRE-EXECUTION PROCESSING

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3035*
3036*   RUN SYSTEM COMMAND
3037*   (A)=STARTING LINE NUMBER
3038*
3039  04741  031725  RUN      STA  NXTST      SAVE STARTING LINE NUMBER
3040  04742  060645          JSM  MINIT      SCRATCH OLD SYMTAB
3041  04743  070742          SAR  16
3042  04744  031455          STA  FORMT      CLEAR THE FORMAT FLAG
3043  04745  031432          STA  DRQST
3044  04746  020012          LDA  .1
3045  04747  031434          STA  UNITS      SET TO RADIANS
3046  04750  021424          LDA  PBUFF
3047  04751  011423          CPA  PBPTR      NULL PROGRAM?
3048  04752  164174          JMP  RDYDA,I    YES
3049  04753  125424          LDB  PBUFF,I
3050  04754  075710          SZB  *-2        TYPING AID KEY?
3051  04755  031421          STA  PRADD      INITIALIZE PROGRAM POINTER
3052  04756  021405          LDA  FWUP
3053  04757  031730          STA  COML      INITIALIZE COMMON POINTER
3054  04760  045412          ISZ  LSTPT     SET L-STACK POINTER = PBPTR
3055  04761  020132          LDA  M1        FLAG ERROR ROUTINE
3056  04762  031416          STA  MODE      TO SCRATCH SYMTAB
3057*
3058*   SKIP TO BEGINNING OF NEXT STATEMENT
3059*
3060  04763  025421  MSKIP   LDB  PRADD
3061  04764  021407          LDA  SYMTP      GET POINTER FOR MILOP
3062  04765  015423          CPB  PBPTR      END OF PROGRAM?
3063  04766  067122          JMP  M1LOP      YES
3064  04767  063601          JSM  NXTOP      FETCH 1ST OPERAND IN NEXT
                                                    STATEMENT
3065  04770  066763          JMP  MSKIP      END OF STATEMENT
3066  04771  067106          JMP  MLOP2     INTEGER, SKIP IT
3067  04772  031473  MSTND   STA  MBOX1     VARIABLE OPERAND, SAVE IT
3068  04773  024132          LDB  M1
3069  04774  035474          STB  MBOX1+1  INITIALIZE DIMENSIONS TO
                                                    UNDEFINED
3070  04775  063234          JSM  FNTYP     FIND OPERAND TYPE
3071  04776  067106          JMP  MLOP2     FUNCTION
3072  04777  020132          LDA  M1        STRING
3073  05000  025731  MLOP7   LDB  TYPE
3074  05001  014020          CPB  MDMA      DIM?
3075  05002  074742  MLP72   SBR  16        YES, SET (B)=0
3076  05003  014017          CPB  MCOMA     COM?
3077  05004  067112          JMP  MLP71
3078  05005  070153          SAP  *+3      SKIP IF SIMPLE VARIABLE
3079  05006  076150          RZB  MLOP5     ARRAY, SKIP IF NOT DIM OR COM
3080  05007  067017          JMP  MLOP8
3081  05010  076310          RZB  ML2L     SKIP IF NOT DIM OR COM
3082*
3083*   PROCESS VARIABLE
3084  05011  063306  MLOP5   JSM  SSYM+1    SEARCH SYMBOL TABLE
3085  05012  067043          JMP  MLOP9     NOT FOUND
3086  05013  021731          LDA  TYPE     FOUND
3087  05014  010017          CPA  MCOMA     COM STMT?
3088  05015  067037          JMP  MER5      YES, DOUBLE DEFINITION
3089  05016  067106  ML2L   JMP  MLOP2     NO, PROCESS NEXT WORD
3090*   COM OR DIM

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PAGE 66

9830—PRE-EXECUTION PROCESSING

3091*	(A)—1 FOR 1 DIM OR STRING, -2 FOR 2 DIM				
3092	05017 045472	MLOP8	ISZ	TEMPS	
3093	05020 045472		ISZ	TEMPS	
3094	05021 125472		LDB	TEMPS,I	READ FIRST DIMENSION
3095	05022 004132		ADB	M1	OFFSET BY 1
3096	05023 074404		SBL	8	PLACE IT IN LEFT HALF WORD
3097	05024 010132		CPA	M1	2 DIMENSIONS
3098	05025 067032		JMP	*+5	NO, SET SECOND DIM TO 1
3099	05026 045472		ISZ	TEMPS	
3100	05027 045472		ISZ	TEMPS	
3101	05030 105472		ADB	TEMPS,I	ADD SECOND DIMENSION INTO RIGHT HALF
3102	05031 004132		ADB	M1	OFFSET SECOND DIM
3103	05032 035474		STB	MBOX1+	STORE PACKED DIMENSIONS
3104	05033 063306		JSM	SSYMT+1	SEARCH SYMBOL TABLE
3105	05034 067043		JMP	MLOP9	NOT FOUND
3106	05035 004132		ADB	M1	FOUND, (B)=ADDRESS
3107	05036 074637		ISZ	B,I	ALREADY DIMENSIONED?
3108	05037 062360	MER5	JSM	MERR	YES
3109	05040 021474		LDA	MBOX1+1	STORE DIMENSIONS
3110	05041 074557		STA	B,I	
3111	05042 067106		JMP	MLOP2	
3112*	ENTER NEW SYMBOL INTO TABLE				
3113	05043 063404	MLOP9	JSM	ESYMT	ENTER INTO SYMBOL TABLE
3114	05044 021731		LDA	TYPE	
3115	05045 010017		CPA	MCOMA	COM STMT?
3116	05046 067050		JMP	MCOM1	YES
3117	05047 067106		JMP	MLOP2	NO
3118*	ALLOCATE SPACE FOR COMMON VARIABLE				
3119	05050 021473	MCOM1	LDA	MBOX1	SET SIGN BIT IN
3120	05051 072053		SAP	*+1,S	SYMBOL TABLE TO
3121	05052 074557		STA	B,I	INDICATE COMMON
3122	05053 025474		LDB	MBOX1+1	RECALL DIMENSIONS
3123	05054 063257		JSM	MDIM	COMPUTE NUMBER OF WORDS NEEDED
3124	05055 025730		LDB	COML	GET OLD COMMON POINTER
3125	05056 074017		ADA	B	
3126	05057 031730		STA	COML	UPDATE COMMON POINTER
3127	05060 021424		LDA	PBUFF	
3128	05061 045422		ISZ	UKPTR	
3129	05062 055422		DSZ	UKPTR	KEY MODE?
3130	05063 021425		LDA	PBUFO	YES, GET FIRST WORD OF MAINLINE
3131	05064 070056		CMA		MAXIMUM COMMON EXCEEDED?
3132	05065 001730		ADA	COML	
3133	05066 070112		SAM	*+2	
3134	05067 062360	CMERR	JSM	MERR	YES, TOO MUCH COMMON IN KEY
3135	05070 021474		LDA	MBOX1+1	READ DIMENSIONS
3136	05071 010132		CPA	M1	SIMPLE VARIABLE?
3137	05072 067103		JMP	MCOM2	YES
3138	05073 064557		STA	B,I	STORE FORMAL DIMENSIONS
3139	05074 074070		SIB	*+1	
3140	05075 021473		LDA	MBOX1	
3141	05076 070206		RAR	5	IF BIT 4=1, IT MUST
3142	05077 070212		SAM	MCOM2	BE A STRING VARIABLE
3143	05100 021474		LDA	MBOX1+1	NO, MUST BE AN ARRAY
3144	05101 074557		STA	B,I	STORE ACTUAL DIMENSIONS
3145	05102 074070		SIB	*+1	POINT TO FIRST VARIABLE OF ARRAY
3146	05103 021407	MCOM2	LDA	SYMTP	

PAGE 67

9830—PRE-EXECUTION PROCESSING

3147	05104	070070		SIA	*+1	
3148	05105	070577		SIB	A,I	STORE ADDRESS IN SYMTAB
3149	05106	063620	MLOP2	JSM	WXTP1	GET NEXT OPERAND OF STMT
3150	05107	066763		JMP	MSKIP	END OF STMT
3151	05110	067106		JMP	MLOP2	INTEGER, SKIP IT
3152	05111	066772		JMP	MSTND	VARIABLE OPERAND
3153*	CHECK FOR LEGAL COM					
3154	05112	125424	MLP71	LDB	PBUFF,I	
3155	05113	074073		SBP	*+1,C	
3156	05114	015427		CPB	.LNUM	IS THIS THE FIRST LINE?
3157	05115	067002		JMP	MLP72	YES
3158	05116	164330		JMP	E30+3,I	NO, MISPLACED COM
3159*						
3160*	MFASE PART TWO					
3161*						
3162*	MOVE SYMTAB TO LOW MEMORY					
3163	05117	070537	M5LOP	LDB	A,I	MOVE SYMBOL
3164	05120	135412		STB	LSTPT,I	TABLE WORD
3165	05121	045412		ISZ	LSTPT	INC DESTINATION POINTER
3166	05122	011406	MILOP	CPA	VALUE	ALL OF TABLE MOVED?
3167	05123	067125		JMP	*+2	YES
3168	05124	073570		RIA	M5LOP	INC SOURCE POINTER
3169	05125	070742		SAR	16	
3170	05126	031427		STA	.LNUM	CLEAR LINE #
3171	05127	025412		LDB	LSTPT	
3172	05130	020062		LDA	FLGBT	SET ALL PROSPECTIVE
3173	05131	074557		STA	B,I	
3174	05132	015406		CPB	VALUE	VALUE TABLE WORDS
3175	05133	067135		JMP	*+2	
3176	05134	077670		RIB	*-3	TO UNDEFINED VALUE
3177*	DURING THIS SECTION USE LSTAK AS SYMTAB POINTER					
3178*	AND HSTPT AS VALUE TABLE POINTER					
3179	05135	035413		STB	HSTPT	INITIALIZE VALUE TABLE POINTER
3180	05136	021412		LDA	LSTPT	
3181	05137	031410		STA	LSTAK	INITIALIZE SYMBOL TABLE POINTER
3182*						
3183	05140	025410	M2LOP	LDB	LSTAK	
3184	05141	015426		CPB	PBPTO	MORE SYMBOLS?
3185	05142	067216		JMP	M4LOP	NO
3186	05143	055410		DSZ	LSTAK	YES, MOVE TO NEXT SYMBOL
3187	05144	121410		LDA	LSTAK,I	READ SYMBOL
3188	05145	055410		DSZ	LSTAK	
3189	05146	070233		SAP	*+4,C	DEFINED IN COM?
3190	05147	004132		ADB	M1	
3191	05150	074557		STA	B,I	YES, CLEAR FLAG
3192	05151	067140		JMP	M2LOP	BYPASS ALLOCATION PHASE
3193	05152	031473		STA	MBOX1	NO, SAVE SYMBOL
3194	05153	063234		JSM	FNTYP	FIND VARIABLE TYPE
3195	05154	067140		JMP	M2LOP	FUNCTION
3196	05155	067160		JMP	*+3	STRING
3197	05156	010134		CPA	M3	ARRAY OF UNKNOWN DIMENSIONS?
3198	05157	062360	MER10	JSM	MERR	YES
3199	05160	031474		STA	MBOX1+1	SAVE TYPE FLAG
3200	06161	125410		LDB	LSTAK,I	READ DIMENSIONS
3201	05162	014132		CPB	M1	DIMENSIONED?
3202	05163	067165		JMP	*+2	NO

PAGE 68

9830 — PRE-EXECUTION PROCESSING

3203	05164	067173		JMP	M3LOP	YES
3204	05165	074742		SBR	16	LOAD STD DIM FOR STRING
3205	05166	070213		SAP	M3LOP-1	SKIP IF SIMPLE VARIABLE OR STRING
3206	05167	027233		LDB	84400	LOAD STD DIMENSION FOR 1 DIM
3207	05170	010133		CPA	M2	2 DIMENSIONS?
3208	05171	004026		ADB	.9	YES, CORRECT FOR 2 DIMS
3209	05172	135410		STB	LSTAK,I	
3210	05173	021473	M3LOP	LDA	MBOX1	RECALL SYMBOL
3211	05174	063257		JSM	MDIM	COMPUTE STORAGE REQUIRED
3212	05175	070076		TCA		
3213	05176	025413		LDB	HSTPT	MOVE VALUE TABLE POINTER
3214	05177	063556		JSM	MOVCK+1	AND CHECK FOR OVERFLOW
3215	05200	021474		LDA	MBOX1+1	RECALL TYPE FLAG
3216	05201	025413		LDB	HSTPT	GET NEW VALUE TABLE POINTER
3217	05202	074070		SIB	*+1	
3218	05203	010076		CPA	B36	STRING?
3219	05204	067211		JMP	M6LOP	YES
3220	05205	070353		SAP	M6LOP+3	SKIP IF SIMPLE VARIABLE
3221	05206	121410		LDA	LSTAK,I	GET DIMENSIONS AND STORE
3222	05207	074557		STA	B,I	IN VALUE TABLE
3223	05210	074130		SIB	*+2	INC POINTER
3224	05211	121410	M6LOP	LDA	LSTAK,I	GET STRING DIMENSIONS
3225	05212	074557		STA	B,I	STORE DIMENSION
3226	05213	074070		SIB	*+1	IN VALUE TABLE
3227	05214	135410		STB	LSTAK,I	STORE VALUE ADDRESS IN SYMTAB
3228	05215	067140		JMP	M2LOP	
3229*	CLEAN UP FOR EXECUTION					
3230	05216	021413	M4LOP	LDA	HSTPT	
3231	05217	031406		STA	VALUE	SET VALUE TABLE POINTER
3232	05220	025412		LDB	LSTPT	MOVE SYMBOL
3233	05221	015426		CPB	PBPTO	
3234	05222	067230		JMP	*+6	
3235	05223	004132		ADB	M1	
3236	05224	074517		LDA	B,I	TABLE BACK
3237	05225	131413		STA	HSTPT,I	
3238	05226	055413		DSZ	HSTPT	TO HIGH
3239	05227	067221		JMP	M4LOP+3	MEMORY
3240	05230	021413		LDA	HSTPT	
3241	05231	031407		STA	SYMPT	SET SYMBOL TABLE POINTER
3242	05232	164004		JMP	XECA,I	MFASE COMPLETE
3243*						
3244	05233	004400	B4400	OCT	4400	
3245*	DETERMINE THE TYPE OF AN OPERAND GIVEN IN (A)					
3246*						
3247*	RETURN	P+1:	FUNCTION			
3248*		P+2:	STRING			
3249*		P+3:	NUMERIC VARIABLE			
3250*		(A)=	POSITIVE IF SIMPLE VARIABLE			
3251*			= -1 IF SINGLE DIM ARRAY			
3252*			= -2 IF DOUBLE DIM			
3253*			= -3 IF UNKNOWN DIM			
3254*						
3255*		(B)=	4 IF FULL PRECISION			
3256*			=2 IF SPLIT PRECISION			
3257*			=1 IF INTEGER			
3258*						

PAGE 69

9830 — PRE-EXECUTION PROCESSING

3259	05234	050040	FNTYP	AND B37	ISOLATE TYPE
3260	05235	010076		CPA B36	STRING?
3261	05236	064357		JMP RETN2	YES
3262	05237	074742		SBR 16	
3263	05240	010040		CPA B37	FUNCTION?
3264	05241	170432		RET	YES
3265	05242	024021		LDB .4	SET TO FULL PRECISION
3266	05243	070146		RAR 4	
3267	05244	070171		SLA *+3,C	NUMBERED VARIABLE
3268	05245	070546		RAR 12	YES
3269	05246	064356		JMP RETN3	
3270	05247	070133		SAP *+2,C	INTEGER?
3271	05250	004134		ADB M3	YES
3272	05251	070646		RAR 14	
3273	05252	070131		SLA *+2,C	SPLIT PRECISION?
3274	05253	004133		ADB M2	YES
3275	05254	070646		RAR 14	RECALL NUMBER OF DIMENSIONS
3276	05255	070076		TCA	NEGATE
3277	05256	064356		JMP RETN3	
3278*					
3279*					COMPUTE STORAGE NEEDED BY A VARIABLE
3280*					
3281*					(A)=SYMBOL
3282*					(B)=PACKED DIMENSIONS FOR ARRAY OR STRING
3283*					
3284*					STORAGE NEEDED: STRING=(DIM1+1)/2+1
3285*					ARRAY=DIM1*DIM2*# OF WORDS/ELEM +2
3286*					SIMPLE VARIABLE: # OF WORDS
3287*					
3288*					EXIT (A)= STORAGE NEEDED
3289	05257	035470	MDIM	STB L2T1	
3290	05260	063234		JSM FNTYP	
3291	05261	067277		JMP MDIM2	FUNCTION (B)=0
3292	05262	067301		JMP MDIM1	STRING
3293	05263	070613		SAP MDIM2	ARRAY?
3294	05264	021470		LDA L2T1	
3295	05265	050105		AND B377	MULTIPLY SECOND DIMENSION
3296	05266	070070		SIA *+1	
3297	05267	061201		JSM IMPY	BY THE NUMBER OF WORDS PER ELEMENT
3298	05270	025470		LDB L2T1	
3299	05271	074342		SBR 8	
3300	05272	074070		SIB *+1	
3301	05273	061201		JSM IMPY	MULTIPLY BY SECOND DIMENSION
3302	05274	000017		ADA .2	ADD WORDS FOR DIMENSIONS
3303	05275	070153		SAP MDIM2+1	GREATER THAN 32K?
3304	05276	062360	MER9	JSM MERR	YES, DIMENSIONS TOO LARGE
3305	05277	074117	MDIM2	LDA B	MOVE RESULT TO (A)
3306	05300	170402		RET	
3307	05301	074342	MDIM1	SBR 8	
3308	05302	004017		ADB .2	ADD 2 TO FORMAL DIMENSION
3309	05303	074002		SBR 1	DIVIDE BY 2
3310	05304	077570		RIB MDIM2	INCREMENT AND JUMP

PAGE 70

9830 — PRE-EXECUTION PROCESSING

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3312*
3313* SEARCH SYMBOL TABLE
3314*
3315* RETURN P+1 IF NOT FOUND
3316* P+2 IF FOUND: ADDRESS IN B
3317*
3318* IF BIT 4=1 THEN SYMBOL AND TYPE MUST MATCH EXACTLY
3319*
3320* AN UNSPECIFIED PRECISION VARIABLE MATCHES A SPECIFIED PRECISION
3321* AND THE SPECIFIED PRECISION IS INSERTED IN THE TABLE
3322*
3323* AN ARRAY WITH UNSPECIFIED NUMBER OF DIMENSIONS MATCHES A
3324* SPECIFIED ARRAY AND THE DIMENSION NUMBER IS PUT IN THE TABLE
3325*
3326* AN INCONSISTENCY IN DIMENSIONS OR PRECISION CAUSES AN ERROR
3327*
3328 05305 031473 SSYM T STA MBOX1
3329 05306 021473 LDA MBOX1 (A)=SYMBOL TO BE FOUND
3330 05307 050020 AND .3
3331 05310 031466 STA STMP2 SAVE SIMPLE/ARRAY TYPE
3332 05311 021473 LDA MBOX1
3333 05312 050030 AND .12
3334 05313 031467 STA STMP3 SAVE PRECISION TYPE
3335 05314 021473 LDA MBOX1 RECALL VARIABLE
3336 05315 024112 LDB B1760 GET MASK TO MASK OFF PRECISION
3337 05316 070146 RAR 4
3338 05317 070111 SLA *+2 BIT 4=1?
3339 05320 024115 LDB B1777 YES, DONT MASK OFF ANY BITS
3340 05321 070546 RAR 12 RESTORE VARIABLE
3341 05322 074257 AND B MASK
3342 05323 035470 STB MASK STORE MASK
3343 05324 031471 STA STMP1 STORE PART OF SYMBOL TO MATCH
3344 05325 014115 CPB B1777 MUST MATCH WHOLE SYMBOL?
3345 05326 067373 JMP SVALU-1 YES, SEARCH AND RETURN FROM SVALU
3346 05327 063373 JSM SVALU-1 NO, SEARCH FOR NAME ONLY
3347 05330 170402 RET NOT FOUND
3348 05331 021466 SSYM1 LDA STMP2 SEARCHING FOR
3349 05332 072350 RZA SSYM4 SIMPLE VARIABLE?
3350 05333 074517 LDA B,I YES, SIMPLE
3351 05334 050020 AND .3 VARIABLE
3352 05335 070410 SZA SM2L FOUND?
3353 05336 063402 SSYM6 JSM SVAL1 NO, CONTINUE SEARCH
3354 05337 170402 RET
3355 05340 067331 JMP SSYM1
3356* SEARCHING FOR AN ARRAY
3357*
3358 05341 074517 SSYM4 LDA B,I
3359 05342 050020 AND .3
3360 05343 071550 SZA SSYM6 ARRAY FOUND? SKIP IF NO
3361 05344 011466 CPA STMP2 DO DIMENSIONS MATCH?
3362 05345 067361 SM2L JMP SSYM2 YES, NOW CHECK PRECISION
3363 05346 010020 CPA .3 NO, TABLE VARIABLE UNSPECIFIED?
3364 05347 067354 JMP SSYM5 YES
3365 05350 021466 LDA STMP2 NO, SEARCH
3366 05351 010020 CPA .3 VARIABLE UNSPECIFIED?
3367 05352 067361 JMP SSYM2 YES, OK

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PAGE 71 9830—PRE-EXECUTION PROCESSING

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3368 05353 062360 SYME2 JSM MERR NO, INCONSISTENT DIMENSIONS
3369 05354 074517 SSYM5 LDA B,I INSERT
3370 05355 050135 AND M4
3371 05356 041466 IOR STMP2 DIMENSION NUMBER
3372 05357 074557 STA B,I
3373 05360 067361 JMP SSYM2 INTO TABLE
3374* PROPER TYPE FOUND, NOW CHECK FOR PROPER PRECISION
3375*
3376 05361 021467 SSYM2 LDA STMP3
3377 05362 070350 SZA SSYM3-1 SEARCH VARIABLE UNSPECIFIED?
3378 05363 074517 LDA B,I NO
3379 05364 050030 AND .12
3380 05365 072250 RZA SSYM3 TABLE VARIABLE UNSPECIFIED?
3381 05366 021467 LDA STMP3 YES
3382 05367 074617 IOR B,I
3383 05370 074557 STA B,I INSERT SPECIFICATION IN TABLE
3384 05371 064357 JMP RETN2 FOUND
3385 05372 062360 SSYM3 JSM MERR PRECISION DOUBLY DEFINED
3386*
3387* SEARCH SYMBOL TABLE FOR A MATCH — (B),I AND MASK=STMP1
3388*
3389* RET P+1 IF NO MATCH FOUND
3390* P+2 IF MATCH FOUND, (B)=ADDRESS
3391 05373 025406 LDB VALUE
3392 05374 015407 SVALU CPB SYMTP ALL TABLE SEARCHED?
3393 05375 170402 RET YES, NO MATCH FOUND
3394 05376 074517 LDA B,I NO, READ TABLE ENTRY
3395 05377 051470 AND MASK GET THE BITS TO BE COMPARED
3396 05420 011471 CPA STMP1 MATCH?
3397 05401 064357 JMP RETN2 YES, RET P+2, (R)=ADDRESS
3398 05402 004133 SVAL1 ADB M2 UPDATE TABLE POINTER
3399 05403 067374 JMP SVALU
3400 01470 MASK EQU L2T1
3401 01471 STMP1 EQU L2T2
3402 01466 STMP2 EQU LOCL1
3403 01467 STMP3 EQU LOCL2
3404*
3405* ENTER 2 WORDS GIVEN IN MBOX1 AND MBOX1+1 INTO SYMBOL TABLE
3406*
3407 05404 020133 ESYMT LDA M2 MOVE H-STOCK
3408 05405 025407 LDB SYMTP
3409 05406 063555 JSM MOVCK DOWN BY 2 WORDS
3410 05407 074070 SIB *+1 ((B)=NEW SYMTP)
3411 05410 021474 LDA MBOX1+1 TRANSFER WORDS INTO SYMTAB
3412 05411 074557 ESYM1 STA B,I
3413 05412 074070 SIB *+1
3414 05413 021473 LDA MBOX1
3415 05414 074557 STA B,I
3416 05415 170402 RET
3417*
3418* ENTER A SIMPLE VARIABLE INTO SYMTAB AND VALUE TABLE
3419*
3420 05416 021473 ENTER LDA MBOX1
3421 05417 063234 JSM FNTYP FIND OPERAND TYPE
3422 05420 067437 JMP ENTE1 FUNCTION
3423 05421 160206 NINIT JSM ERRA,I STRING, NOT INITIALIZED

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PAGE 72

9830—PRE-EXECUTION PROCESSING

3424	05422	071752		SAM *-1	SIMPLE VARIABLE?
3425	05423	025406		LDB VALUE	YES
3426	05424	020137		LDA M6	NO, MOVE SYMTAB AND H-STACK
3427	05425	063555		JSM MOVCK	DOWN BY 6 WORDS
3428	05426	000135		ADA M4	COMPUTE ADDRESS OF VARIABLE
3429	05427	031474		STA MBOX1+1	
3430	05430	070137		LDB A	
3431	05431	020062		LDA FLGBT	
3432	05432	074557		STA B,I	SET TO UNDEFINED
3433	05433	004133		ADB M2	COMPUTE ADDRESS OF
3434	05434	063410		JSM ESYMT+4	SYMTAB ENTRY AND ENTER
3435	05435	035406		STB VALUE	UPDATE VALUE TABLE POINTER
3436	05436	170402		RET	
3437*	SEARCH FOR A FUNCTION NOT FOUND IN SYMTAB				
3438*					
3439	05437	025406	ENTE1	LDB VALUE	OPEN UP 2 WORD SPACE
3440	05440	020133		LDA M2	
3441	05441	063555		JSM MOVCK	
3442	05442	025406		LDB VALUE	
3443	05443	004132		ADB M1	
3444	05444	035750		STB YC	SET UP ADDRESS POINTER
3445	05445	070742		SAR 16	INITIALIZE ADDRESS WORD TO 0
3446	05446	063411		JSM ESYM1	MAKE SYMTAB ENTRY
3447*					
3448*	SEARCH FOR FUNCTION WHICH HAS 0 ADDRESS				
3449	05447	063513	ENTFN	JSM SSTT	SAVE PROGRAM POINTERS
3450	05450	025424		LDB PBUFF	
3451	05451	063524		JSM SERFN	SEARCH CURRENT PROGRAM FIRST
3452	05452	024166		LDB FWAM	NOT FOUND
3453*	SEARCH FIRST LINE OF EACH KEY				
3454	05453	015405	ENTE3	CP8 FWUP	END OF KEY AREA?
3455	05454	067503		JMP ENTE5	YES, NOT FOUND
3456	05455	074070		SIB *+1	
3457	05456	074517		LDA B,I	
3458	05457	074070		SIB *+1	
3459	05460	010012		CPA .1	NULL KEY?
3460	05461	067453		JMP ENTE3	YES
3461	05462	035472		STB TEMPS	
3462	05463	121472		LDA TEMPS,I	
3463	05464	004132		ADB M1	
3464	05465	070610		SZA ENTE4+2	TYPING AID KEY?
3465	05466	060602		JSM NEXT1-4	NO, GET PAGE AND OP CODE
3466	05467	001466		ADA LOCL1	
3467	05470	013554		CPA DEFOP	DEF STMT?
3468	05471	067473		JMP *+2	YES
3469	05472	067477		JMP ENTE4	NO
3470	05473	121472		LDA TEMPS,I	
3471	05474	050115		AND B1777	
3472	05475	011473		CPA MBOX1	IS IT THE FUNCTION WE WANT?
3473	05476	067536		JMP SERF1	YES
3474	05477	025472	ENTE4	LDB TEMPS	NO
3475	05500	004134		ADB M3	
3476	05501	074437		ADB B,I	FIND NEXT KEY
3477	05502	067453		JMP ENTE3	
3478*	SEARCH MAINLINE LAST				
3479	05503	021422	ENTE5	LDA UKPTR	

PAGE 73

9830—PRE-EXECUTION PROCESSING

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3480 05504 070250          SZA ENTE6      KEY MODE?
3481 05505 025426          LDB PBPTO
3482 05506 035423          STB PBPTR
3483 05507 025425          LDB PBUFO      YES, SERCH MAINLINE
3484 05510 063524          JSM SERFN
3485 05511 063543 ENTE6   JSM RSTT      NOT FOUND, UNDEFINED
3486 05512 164337          JMP E40,I
3487*
3488*   SUBROUTINE TO SAVE PROGRAM POINTERS
3489*
3490 05513 025421 SSTT    LDB PRADD
3491 05514 035741          STB XC+1
3492 05515 025472          LDB TEMPS
3493 05516 035740          STB XC
3494 05517 025427          LDB .LNUM
3495 05520 035742          STB XC+2
3496 05521 025423          LDB PBPTR
3497 05522 035743          STB XC+3
3498 05523 170402 SERFR    RET
3499*
3500*   SUBROUTINE TO SEARCH A PROGRAM FOR A FUNCTION DEF
3501*
3502*   (B)=ADDRESS OF FIRST WORD OF PROGRAM
3503*   RETURN IF NOT FOUND
3504*   RETURN TO SECOND RETURN ON STACK IF FOUND; STORE ADDRESS IN XC+3,I
3505*
3506 05524 035421 SERFN    STB PRADD
3507 05525 023554          LDA DEFOP
3508 05526 160241          JSM SYTSA,I    SEARCH FOR DEF STMT
3509 05527 075613          SBP SERFR      FOUND?
3510 05530 121472          LDA TEMPS,I    YES
3511 05531 050115          AND B1777
3512 05532 011473          CPA MBOX1      IS IT THE FN WE WANT?
3513 05533 067535          JMP *+2        YES
3514 05534 067525          JMP SERFN+1
3515 05535 055777          DSZ RSPTR      FOUND, DINK RETURN OFF STACK
3516 05536 025472 SERF1    LDB TEMPS
3517 05537 004133          ADB M2
3518 05540 135750          STB YC,I      STORE ADDRESS IN SYMTAB
3519 05541 025750          LDB YC
3520 05542 074070          SIB *+1      GET SYMBOL TABLE ADDRESS
3521*
3522 05543 021740 RSTT    LDA XC      RESTORE PROGRAM POINTERS
3523 05544 031472          STA TEMPS
3524 05545 021741          LDA XC+1
3525 05546 031421          STA PRADD
3526 05547 021742          LDA XC+2
3527 05550 031427          STA .LNUM
3528 05551 021743          LDA XC+3
3529 05552 031423          STA PBPTR
3530 05553 170402          RET
3531*
3532 05554 011774 DEFOP    OCT 11774
3533*
3534*   MOVE H-STACK DOWN AND CHECK FOR OVERFLOW
3535*

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PAGE 74

9830—PRE-EXECUTION PROCESSING

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3536*      MOVE DOWN—(A) WORDS
3537*      (B)= ADDRESS OF LAST WORD MOVED
3538*
3539  05555  074070  MOVCK  SIB  *+1
3540  05556  031726          STA  MBINI  SAVE SPACE REQUIREMENT
3541  05557  035466          STB  LOCL1  SAVE LAST WORD + 1
3542  05560  001413          ADA  HSTPT  COMPUTE NEW HSTPT
3543  05561  070137          LDB  A
3544  05562  060555          JSM  BHSTP+2  CHECK FOR OVERFLOW
3545  05563  070137          LDB  A
3546  05564  021413          LDA  HSTPT  GET OLD HSTPT
3547  05565  035413          STB  HSTPT  STOKE NEW HSTPT
3548  05566  035727          STB  MBIN2  STORE SOURCE POINTER
3549  05567  011466  MOVCI  CPA  LOCL1  ALL WORDS MOVED?
3550  05570  067575          JMP  MOVCI  YES
3551  05571  070537          LDB  A,I  MOVE
3552  05572  135727          STB  MBIN2,I  WORD
3553  05573  045727          ISZ  MBIN2
3554  05574  073570          RIA  MOVCI  UPDATE POINTERS
3555  05575  025407  MOVCI  LDB  SYMTP
3556  05576  005726          ADB  MBIN1
3557  05577  035407          STB  SYMTP  UPDATE SYMBOL TABLE POINTER
3558  05600  170402  NXTPR  RET
3559*      ROUTINE TO FETCH THE NEXT OPERAND FROM THE PROGRAM
3560*      TEMPS POINTS TO CURRENT WORD OF CODE; PRADD POINTS TO END OF LINE
3561*      CONSTANTS; STRING CONSTANTS; NON-RESEQUENCEABLE INTEGERS ARE
                                                    SKIPPE
3562*      EXIT P+1: END OF LINE
3563*      P+2: RESEQUENCABLE INTEGER FOUND
3564*      P+3: VARIABLE OPERAND FOUND
3565  05601  060572  NXTOP  JSM  NEXTL-2  COMPUTE END OF CURRENT LINE
3566  05602  005466          ADB  LOCL1  ADD OP-CODE AND
3567  05603  007772          ADB  MREM  CONSTANT TO PAGE TO GET
3568  05604  035731          STB  TYPE  UNIQUE VALUE FOR STATEMENT
                                                    TYPE
3569  05605  055472          DSZ  TEMPS
3570  05606  121472          LDA  TEMPS,I
3571  05607  050107          AND  B1000  GET ASCII FLAG
3572  05610  073410          RZA  NXTPR  ASCII?
3573  05611  067620          JMP  NXTP1
3574*      PROCESS A STRING CONSTANT
3575  05612  125472  NXTP2  LDB  TEMPS,I  COMPUTE
3576  05613  074070          SIB  *+1
3577  05614  074404          SBL  8  LENGTH OF
3578  05615  074402          SBR  9  STRING
3579  05616  005472          ADB  TEMPS  SKIP TO
3580  05617  035472          STB  TEMPS  END OF CONSTANT
3581*      PROCESS NEXT WORD: RE-ENTER ROUTINE HERE AFTER
3582*      PROCESSING A VARIABLE OPERAND
3583  05620  045472  NXTP1  ISZ  TEMPS  SET TO NEXT WORD
3584  05621  021472          LDA  TEMPS
3585  05622  011421          CPA  PRADD  END OF CURRENT STMT?
3586  05623  170402          RET  YES
3587  05624  070517          LDA  A,I  READ CURRENT WORD
3588  05625  070452          SAM  NXTP3  SKIP IF SIGN BIT SET
3589  05626  050065          AND  OPMSK
3590  05627  010116          CPA  QIOP  QUOTE OPERATOR?
3591  05630  067612          JMP  NXTP2  YES, PROCESS STRING CONSTANT

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PAGE 75 9830—PRE-EXECUTION PROCESSING

3592	05631	010065		CPA	OPMSK	MULTI-CHARACTER-NON-FORMULA OPERATOR?
3593	05632	067620	NXT1L	JMP	NXTP1	YES, NO OPERAND IN THIS WORD
3594	05633	060771		JSM	GTOPP	GET OPERAND
3595	05634	071210		SZA	NXTP1	SKIP IF NULL
3596	05635	064356		JMP	RETN3	RETURN TO P+3 WITH OPERAND
3597*	PROCESS WORD WITH SIGN BIT SET					
3598	05636	05016	NXTP3	AND	B777	GET TYPE AND CHARACTER COUNT IF CONSTANT
3599	05637	070137		LDB	A	
3600	05640	050040		AND	B37	ISOLATE THE TYPE
3601	05641	010021		CPA	.4	RESEQUENCABLE INTEGER?
3602	05642	067654		JMP	NXTP4	YES
3603	05643	071350		SZA	NXT1L	SKIP IF PARAMETER
3604	05644	000135		ADA	M4	
3605	05645	071253		SAP	NXT1L	SKIP IF PARAMETER OR FUNCTION
3606	05646	074202		SBR	5	COMPUTE NUMBER OF
3607	05647	004022		ADB	.5	WORDS TO SKIP IF
3608	05650	074042		SBR	2	CONSTANT
3609	05651	010132		CPA	M1	INTEGER?
3610	05652	024012		LDB	.1	YES, SKIP 1 WORD
3611	05653	067616		JMP	NXTP1-2	
3612	05654	045472	NXTP4	ISZ	TEMPS	READ THE
3613	05655	121472		LDA	TEMPS,I	INTEGER
3614	05656	064357		JMP	RETN2	RETURN TO P+2 WITH INTEGER
3615*						
3616*	ROUTINE TO FIND ALL RESEQUENCABLE LINE NUMBER REFERENCES IN A PROGRAM					
3617*	EXIT: P+1 END OF PROGRAM FOUND					
3618	05657	067620		JMP	NXTP1	NO
3619*	(A)=LINE NUMBER					
3620*	(TEMPS)=ADDRESS OF LINE NUMBER					
3621*						
3622	05660	031421	FNDAD	STA	PRADD	SAVE STARTING ADDRESS
3623	05661	070517		LDA	A,I	TYPING AID KEY?
3624	05662	070150		SZA	FNDA2+2	RETURN IF YES
3625	05663	021421	FNDA2	LDA	PRADD	
3626	05664	011423		CPA	PBPTR	END OF PROGRAM?
3627	05665	170402		RET		YES
3628	05666	063601		JSM	NXTOP	NO, CONTINUE SEARCH
3629	05667	067663		JMP	FNDA2	END OF STATEMENT
3630	05670	064357		JMP	RETN2	LINE NUMBER FOUND
3631	05671	063620	FNDA1	JSM	NXTP1	CONTINUE SEARCH
3632	05672	067663		JMP	FNDA2	
3633	05673	064357		JMP	RETN2	
3634	05674	067671		JMP	FNDA1	
3635*						
3636*	ROUTINE TO CONVERT ALL STATEMENT REFERENCES INTO ADDRESS FORMAT					
3637*	THE ADDRESS OF A STATEMENT REPLACES THE LINE NUMBER AND					
3638*	THE SIGN BIT IS SET					
3639*						
3640	05675	021424	COMPL	LDA	PBUFF	INITIALIZE TO START OF PROGRAM
3641	05676	063660		JSM	FNDAD	FIND FIRST LINE #
3642	05677	170402		RET		
3643	05700	070312		SAM	COMP1	
3644	05701	061075		JSM	FNDPS	
3645	05702	067703		JMP	*+1	
3646	05703	164343		JMP	E45-1,I	NOT IN PROGRAM
3647	05704	076053		SBP	*+1,S	FOUND SET SIGN BIT

PAGE 76

9830—PRE-EXECUTION PROCESS

3648	05705	135472		STB	TEMPS,I	REPLACE LINE NUMBER
3649	05706	063671	COMPI	JSM	FNDA1	CONTINUE SEARCH
3650	05707	170402		RET		
3651	05710	067700		JMP	COMPL+3	
3652*						
3653*						ROUTINE TO CONVERT ALL STATEMENT REFERENCES INTO LINE NUMBER FORMAT
3654*						
3655	05711	025424	DCOMP	LDB	PBUFF	
3656	05712	035415		STB	NXTDT	RESET DATA POINTERS
3657	05713	035414		STB	DSTRT	
3658	05714	070742		SAR	16	
3659	05715	031420		STA	PARMN	CLEAR PARAMETER NAME
3660	05716	076053		SBP	*+1,S	SET DECOMPILE FLAG
3661	05717	063514	DCOM1	JSM	SSTT+1	SAVE POINTERS
3662	05720	021421		LDA	PRADD	
3663	05721	070113		SAP	*+2	ALREADY DECOMPILED?
3664	05722	067750		JMP	DCOMF	YES, DECOMPILE FUNCTIONS ONLY
3665	05723	020166		LDA	FWAM	
3666	05724	011405	DCMP5	CPA	FWUP	END OF KEY AREA?
3667	05725	067764		JMP	DCMP4	YES, NOW DECOMPILE MAINLINE
3668	05726	070070		SIA	*+1	
3669	05727	070137		LDB	A	
3670	05730	070437		ADB	A,I	
3671	05731	070070		SIA	*+1	COMPUTE START AND END OF KEY
3672	05732	035423	DCMP6	STB	PBPTR	
3673	05733	063660		JSM	FNDAD	FIND ADDRESS WORDS
3674	05734	067744		JMP	DCMP2	END OF THIS PROGRAM
3675	05735	070233	DCMP1	SAP	DCMP3,C	SKIP IF ALREADY DECOMPILED
3676	05736	070517		LDA	A,I	READ LINE NUMBER
3677	05737	070073		SAP	*+1,C	CLEAR SECURE BIT
3678	05740	131472		STA	TEMPS,I	STORE LINE #
3679	05741	063671	DCMP3	JSM	FNDA1	FIND NEXT ADDRESS
3680	05742	067744		JMP	DCMP2	
3681	05743	067735		JMP	DCMP1	
3682*						END OF CURRENT PROGRAM
3683	05744	021423	DCMP2	LDA	PBPTR	
3684	05745	011426		CPA	PBPTO	END OF MAINLINE?
3685	05746	067750		JMP	DCOMF	YES
3686	05747	067724		JMP	DCMP5	NO, CONTINUE KEYS
3687*						DECOMPILE FUNCTIONS IN SYMTAB BY SETTING THEIR ADDRESSES TO 0
3688	05750	063543	DCOMF	JSM	RSTT	RESTORE PROGRAM POINTERS
3689	05751	024040	DCMF1	LDB	B37	
3690	05752	035470		STB	MASK	SET UP MASK FOR FUNCTION TYPE
3691	05753	035471		STB	STMP1	
3692	05754	025406		LDB	VALUE	
3693	05755	063374	DCMF2	JSM	SVALU	SEARCH SYMTAB FOR FUNCTION
3694	05756	170402		RET		END OF TABLE
3695	05757	004132		ADB	M1	
3696	05760	070742		SAR	16	
3697	05761	074557		STA	B,I	SET ADDRESS TO ZERO
3698	05762	004132		ADB	M1	
3699	05763	067755		JMP	DCMF2	FIND NEXT FUNCTION
3700*						
3701*						END OF KEY AREA
3702	05764	021425	DCMP4	LDA	PBUFO	
3703	05765	025422		LDB	UKPTR	

PAGE 77

9830—PRE-EXECUTION PROCESSING

3704	05766	076110	RZB	*+2	KEY MODE?
3705	05767	021424	LDA	PBUFF	NO, START OF MAINLINE IS IN PBUFF
3706	05770	025426	LDB	PBPTO	GET END OF MAINLINE
3707	05771	067732	JMP	DCMP6	
3708*					
3709*					
3710	00020		MDMA	EQU .3	TYPE CODE FOR DIM
3711	00017		MCOMA	EQU .2	
3712	00012		MDEFA	EQU .1	
3713	05772	164006	MREM	ABS 5-1377B	OP CODE 5 ON STANDARD PAGE
3714*					
3715	05773	000000	BSS	1	CHECKSUM WORD*****

PAGE 78

LIST ROUTINE

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3717*
3718*   THIS SUBROUTINE LISTS ALL OR
3719*   A PORTION OF THE PROGRAM.
3720*
3721*   ENTRY CONDITIONS:
3722*       (A)=FWA OF LIST
3723*       (B)=LWA+1 OF LIST
3724*       PBUFF=FWA OF PROGRAM
3725*       PBPTR=LWA+1 OF PROGRAM
3726*
3727   06000          ORG      6000B
3728   06000   031453  LIST    STA  ARW   SET FLAT FOR LIST
3729   06001   035460          STB  TMP7   SAVE ENDING ADDRESS
3730   06002   074057          CPA  B       NULL LIST?
3731   06003   066005          JMP  *+2   YES
3732   06004   061344          JSM  CRLF1
3733   06005   021453          LDA  ARW
3734   06006   031472  LIST1  STA  TEMPS  SAVE STARTING ADDRESS
3735   06007   031476          STA  TMP11  SET FLAG FOR BLANK AFTER MCOU
3736   06010   070742          SAR  16
3737   06011   031432          STA  DRQST  CLEAR INPUT MODE
3738*   LIST NEXT LINE
3739   06012   160170  L1      JSM  CLERA,I  CLEAR BUFFER
3740   06013   025472          LDB  TEMPS
3741   06014   015460          CPB  TMP7   FINISHED
3742   06015   170402          RET
3743   06016   062036          JSM  LISTS  NO, PUT NEXT LINE IN BUFFER
3744   06017   025453          LDB  ARW
3745   06020   076350          RZB  L100   UP OR DOWN ARROW?
3746   06021   020040          LDA  .31   YES
3747   06022   045623          ISZ  PEND  GUARANTEE ROOM FOR LAZY-T
3748   06023   061016          JSM  ONEXT  OUTPUT LAZY-T
3749   06024   020132          LDA  M1
3750   06025   031430          STA  LNINC  FLAG REED FOR LIST
3751   06026   165462          JMP  REEDL,I
3752   06027   060373  L100   JSM  ICNT  COMPUTE COUNT
3753   06030   061337          JSM  NDWRT  OUTPUT TO PRINTER
3754   06031   061344          JSM  CRLF1
3755   06032   021442          LDA  STPFL
3756   06033   010040          CPA  .31   STOP KEY HIT?
3757   06034   167517          JMP  CRCIA,I  YES, ABORT
3758   06035   066012          JMP  L1
3759*
3760*   SUBROUTINE TO PUT NEXT LINE IN BUFFER
3761*
3762   06036   061007  LISTS   JSM  NEXTA  FIND END OF LINE
3763   06037   035475          STB  TMP10  SAVE END OF STMT
3764   06040   020236          LDA  SLEND
3765   06041   031623          STA  PEND  SET END OF BUFFER POINTER
3766   06042   125472          LDB  TEMPS,I
3767   06043   074073          SBP  *+1,C  CLEAR SECURE BIT
3768   06044   035431          STB  CLINE
3769   06045   076650          RZB  LLL   TYPING AID KEY?
3770   06046   020100          LDA  B52  YES, OUTPUT AN *
3771   06047   061016          JSM  ONEXT
3772   06050   025460          LDB  TMP7

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PAGE 79

LIST ROUTINE

3773	06051	035475		STB	TMP10	SET UP END OF LINE POINTER
3774	06052	055472		DSZ	TEMPS	
3775	06053	121472		LDA	TEMPS,I	
3776	06054	000133		ADA	M2	
3777	06055	070744		SAL	1	GET CHARACTER COUNT
3778	06056	025472		LDB	TEMPS	
3779	06057	004017		ADB	.2	
3780	06060	074744		SBL	1	GET STARTING ADDRESS
3781	06061	066276		JMP	L28-3	OUTPUT STRING
3782*	OUTPUT STMT NUMBER AND TYPE					
3783	06062	160210	LLL	JSM	OUTIA,I	
3784	06063	061015		JSM	OBLNK	
3785	06064	121472		LDA	TEMPS,I	
3786	06065	070213		SAP	*+4	SECURE?
3787	06066	020100		LDA	B52	YES, OUTPUT A "*"
3788	06067	061016		JSM	ONEXT	
3789	06070	066277		JMP	L28-2	
3790	06071	060602		JSM	NEXT1-4	NO, GET PAGE AND TYPE
3791	06072	035474		STB	TMP9	STORE LAST ADDRESS OF PAGE
3792	06073	055472		DSZ	TEMPS	
3793	06074	121472		LDA	TEMPS,I	
3794	06075	045472		ISZ	TEMPS	
3795	06076	050107		AND	B1000	GET ASCII FLAG
3796	06077	031461		STA	TMP13	
3797	06100	021466		LDA	LOCL1	RECALL OP CODE
3798	06101	010132		CPA	M1	IMPLIED LET?
3799	06102	066117		JMP	L23	YES
3800	06103	070076		TCA		GET OP-CODE
3801	06104	004132		ADB	M1	GET STMT NAME TABLE ADDRESS
3802	06105	074437		ADB	B,I	
3803	06106	074744		SBL	1	COMPUTE TABLE ADDRESS
3804*	OUTPUT MULTI-CHARACTER OPERATOR					
3805	06107	062306	L6	JSM	MCOUT	OUTPUT NAME
3806	06110	021461		LDA	TMP13	
3807	06111	070110		SZA	*+2	ASCII FORMAT?
3808	06112	066266		JMP	L25	YES
3809	06113	021476		LDA	TMP11	
3810	06114	070110		SZA	*+2	
3811	06115	061015		JSM	OBLNK	
3812	06116	035476		STB	TMP11	RESET BLANK FLAG
3813*	OUTPUT NEXT OPERAND					
3814	06117	121472	L23	LDA	TEMPS,I	
3815	06120	050067		AND	TYPFL	ISOLATE OPERAND TYPE
3816	06121	070472		SAM	L4,C	SKIP IF CONSTANT OR FUNCTION
3817	06122	031477		STA	TMP12	SAVE TYPE
3818	06123	121472		LDA	TEMPS,I	
3819	06124	050065		AND	OPMSK	WAS THE PREVIOUS OPERATOR
3820	06125	010065		CPA	OPMSK	EXPANDED?
3821	06126	066152		JMP	L11	YES SKIP THIS FIELD
3822	06127	062302		JSM	GTOPD	
3823	06130	071710		SZA	*-2	SKIP IF NULL OPERAND
3824	06131	066221		JMP	L15	
3825*	OUTPUT CONSTANT					
3826	06132	010040	L4	CPA	.31	PREDEFINED FUNCTION?
3827	06133	066255		JMP	L9	YES
3828	06134	000132		ADA	M1	

PAGE 80

LIST ROUTINE

3829	06135	031705		STA	FLOAT	SAVE FIX/FLOAT FLAG (0=FIX)
3830	06136	000133		ADA	M2	
3831	06137	070313		SAP	L12	SKIP IF INTEGER
3832	06140	160232		JSM	SNFLA,I	CONVERT
3833	06141	020133		LDA	M2	
3834	06142	031703		STA	PLACE	DECIMAL PLACES NOT SPECIFIED
3835	06143	062353		JSM	NMOUT	OUTPUT NUMBER FROM AR2
3836	06144	066152		JMP	L11	
3837*	OUTPUT INTEGER					
3838	06145	04572	L12	ISZ	TEMPS	
3839	06146	125472		LDB	TEMPS,I	GET INTEGER
3840	06147	074133		SBP	*+2,C	COMPILED FORMAT?
3841	06150	074537		LDB	B,I	YES, READ LINE #
3842	06151	160210		JSM	OUTIA,I	OUTPUT INTEGER
3843*	*CHECK FOR END OF STATEMENT					
3844	06152	045472	L11	ISZ	TEMPS	
3845	06153	021472		LDA	TEMPS	
3846	06154	011475		CPA	TMP10	
3847	06155	170402		RET		
3848*	OUTPUT NEXT OPERATOR					
3849	06156	121472		LDA	TEMPS,I	
3850	06157	050065		AND	OPMSK	
3851	06160	070442		SAR	10	
3852	06161	070510		SZA	L13	SKIP IF NULL OPERATOR
3853	06162	010012		CPA	.1	QUOTE?
3854	06163	066213		JMP	L29	YES
3855	06164	024034		LDB	.21	
3856	06165	060753		JSM	LIMIT	SINGLE CHARACTER OPERATOR?
3857	06166	066174		JMP	L3	NO
3858	06167	000123		ADA	FOPBS	
3859	06170	070517		LDA	A,I	
3860	06171	070342		SAR	8	GET ASCII FROM TABLE
3861	06172	061016		JSM	ONEXT	
3862	06173	066117	L13	JMP	L23	GO OUTPUT NEXT OPERAND
3863*	OUTPUT MULTI-CHAR OPERATOR					
3864	06174	031703	L3	STA	PLACE	SAVE OPERAND IN TEMP
3865	06175	010040		CPA	.31	EXPANDED OP?
3866	06176	062302		JSM	GTOPD	YES, GET OP CODE
3867	06177	031704		STA	WIDTH	SAVE
3868	06200	070142		SAR	4	
3869	06201	031476		STA	TMP11	SET FLAG FOR BLANK
3870	06202	070110		SZA	*+2	OUTPUT BLANK IF
3871	06203	061015		JSM	OBLNK	OP > 17B
3872	06204	021703		LDA	PLACE	
3873	06205	024130		LDB	FROMA	GET STANDARD PAGE
3874	06206	010040		CPA	.31	EXPANDED OP?
3875	06207	025474		LDB	TMP9	YES, GET PAGE FOR STMT
3876	06210	021704		LDA	WIDTH	
3877	06211	004135		ADB	M4	
3878	06212	066105		JMP	L6-2	COMPUTE TABLE ADDR AND OUTPUT
3879*	OUTPUT QUOTE FIELD					
3880	06213	020043	L29	LDA	.34	
3881	06214	061016		JSM	ONEXT	
3882	06215	062647		JSM	QUOTE	
3883	06216	020043		LDA	.34	
3884	06217	061016		JSM	ONEXT	

PAGE 81 LIST ROUTINE

```

3885 06220 066153 JMP L11+1
3886* OUTPUT OPERAND NAME AND TYPE
3887 06221 021477 L15 LDA TMP12
3888 06222 010040 CPA .31 FUNCTION?
3889 06223 062251 JSM L16 YES
3890 06224 062302 L8 JSM GTOPD
3891 06225 000101 ADA B100
3892 06226 061016 JSM ONEXT OUTPUT LETTER NAME
3893 06227 025477 LDB TMP12
3894 06230 014040 CPB .31 FUNCTION?
3895 06231 066152 JMP L11 YES
3896 06232 020077 LDA DOLAR
3897 06233 014076 CPB B36 STRING
3898 06234 066241 JMP L19 YES
3899 06235 074146 RBR 4
3900 06236 074251 SLB L20 LETTER AND DIGIT?
3901 06237 021477 LDA TMP12 YES, OUTPUT DIGIT
3902 06240 040052 IOR .48
3903 06241 061016 L19 JSM ONEXT
3904 06242 066152 JMP L11
3905 06243 074642 L20 SBR 14
3906 06244 075710 SZB *-2 LETTER ONLY?
3907 06245 020055 LDA I NO
3908 06246 075551 SLB L19 INTEGER?
3909 06247 020073 LDA S NO — SPLIT
3910 06250 066241 JMP L19
3911* OUTPUT "FN"
3912 06251 020072 L16 LDA F
3913 06252 061016 JSM ONEXT OUTPUT F
3914 06253 023522 LDA N
3915 06254 065016 JMP ONEXT OUTPUT N AND RETURN TO L8
3916* OUTPUT PRE-DEFINED FUNCTION NAME
3917 06255 062302 L9 JSM GTOPD GET OP-CODE
3918 06256 031467 STA LOCL2
3919 06257 060605 JSM NEXT1-1 GET PAGE
3920 06260 004134 ADB M3
3921 06261 074437 ADB B,I
3922 06262 021467 LDA LOCL2
3923 06263 074744 SBL 1 COMPUTE TABLE ADDRESS
3924 06264 062306 JSM MCOUT
3925 06265 06617 JMP L23
3926* OUTPUT REM STATEMENT
3927 06266 021472 L25 LDA TEMPS
3928 06267 070076 TCA
3929 06270 001475 ADA TMP10
3930 06271 070744 SAL 1
3931 06272 000132 ADA M1 COMPUTE CHARACTER COUNT
3932 06273 025472 LDB TEMPS
3933 06274 074744 SBL 1
3934 06275 074070 SIB *+1 COMPUTE STARTING ADDRESS
3935 06276 062651 JSM STOUT OUTPUT STRING TO BUFFER
3936 06277 025475 LDB TMP10
3937 06300 035472 STB TEMPS
3938 06301 170402 L28 RET LINE COMPLETE
3939*
3940* GET OPERAND NAME

```

PAGE 82 LIST ROUTINE

```

3941*
3942 06302 121472 GTOPD LDA TEMPS,I
3943 06303 050115      AND B1777
3944 06304 070202      SAR 5
3945 06305 170402      RET

```

PAGE 83 OUTPUT TO BUFFER ROUTINES

```

3947*
3948* THIS SUBROUTINE SEARCHES THE
3949* MULTIPLE CHARACTER OP CODE
3950* TABLE. IT RETURNS WITH THE
3951* ASCII STRING IN THE SYNTAX
3952* BUFFER.
3953*
3954* ENTRY CONDITIONS
3955*
3956* (A)=OP CODE
3957* (B)=POINTER TO FIRST
3958* CHARACTER OF TABLE
3959*
3960*
3961 06306 031741 MCOUT STA TMP1 SAVE CODE
3962 06307 035740      STB TMP
3963 06310 070742 MC1   SAR 16
3964 06311 031743      STA TMP3 COUNT=0
3965 06312 061053 MC4   JSM GTMP
3966 06313 070306      RAR 7
3967 06314 070331      SLA MC2,C OP CODE?
3968 06315 070402      SAR 9 YES
3669 06316 050040      AND .31
3970 06317 011741      CPA TMP1 MATCH?
3971 06320 066324      JMP MC3 YES
3972 06321 066310      JMP MC1
3973 06322 045743 MC2   ISZ TMP3
3974 06323 066312      JMP MC4
3975 06324 021743 MC3   LDA TMP3 GET COUNT
3976 06325 025743      LDB TMP3
3977 06326 074056      CMB
3978 06327 005740      ADB TMP COMPUTE STARTING ADDRESS
3979 06330 066651      JMP STOUT

```

PAGE 84

OUTPUT TO BUFFER ROUTINES

```

3981*
3982*   THIS SUBROUTINE ROUNDS THE NUMBER
3983*   IN AR2. IF OVERFLOW OCCURS BUMP THE
3984*   EXPONENT AND SHIFT A ONE IN AS THE
3985*   MSD. B HAS THE LEADING ZERO COUNT
3986*   FOR THE ROUNDING CONSTANT.
3987*
3988*
3989   06331  021744  RND2   LDA  AR1
3990   06332  031754          STA  AR2
3991   06333  170402          RET
3992   06334  061256  RND    JSM  CLAR2
3993   06335  020022          LDA  .5
3994   06336  174470          MRY           ROUND OFF LSD-1
3995   06337  170560          FXA
3996   06340  170002          MOV           SET A=E
3997   06341  071410          SZA  RND2
3998   06342  024012          LDB  .1
3999   06343  174470          MRY           SHIFT IN A ONE
4000   06344  020013          LDA  B400
4001   06345  001744          ADA  AR1
4002   06346  031754          STA  AR2          BUMP EXPONENT
4003   06347  070340          AAR  8
4004   06350  010060          CPA  .100    EXPONENT OVERFLOW?
4005   06351  064444          JMP  XFAR2
4006   06352  055777          DSZ  RSPTR
4007*
4008*
4009*
4010*   NUMOUT ROUTINE
4011*
4012*   THIS ROUTINE OUTPUTS A NORMALIZED
4013*   NUMBER FROM AR2 INTO A BUFFER/
4014*
4015*   PLACE=DIGITS FOLLOWING DECIMAL POINT
4016*   PLACE=-1 STANDARD FORMAT
4017*   PLACE=-2 LIST NUMBER
4018*   WIDTH=FIELD WIDTH
4019*   BADDR=OUTPUT BUFFER POINTER
4020*   FLOAT=1 SPECIFIES FLOATING POINT
4021*
4022*
4023   06353  060405  NMOUT  JSM  XFAR1
4024   06354  024012          LDB  .1
4025   06355  035751          STB  DIGIT  INITIALIZE
4026   06356  171400          NM3    MLS           SHIFT NEXT DIGIT
4027   06357  070450          SZA  NM1    DIGIT IS ZERO?
4028   06360  021703          LDA  PLACE
4029   06361  070070          SIA  *+1
4030   06362  072250          RZA  NM2    STANDARD FORMAT?
4031   06363  014027          CP8  .11
4032   06364  066374          JMP  NM4
4033   06365  014030          CPB  .12
4034   06366  066374          JMP  NM4
4035   06367  035751  NM2    STB  DIGIT
4036   06370  074070  NM1    SIB  *+1

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PAGE 85 OUTPUT TO BUFFER ROUTINES

4037	06371	014031		CPB	.13	LAST DIGIT?
4038	06372	066374		JMP	*+2	YES
4039	06373	066356		JMP	NM3	NO
4040	06374	060444	NM4	JSM	XFAR2	
4041	06375	021705		LDA	FLOAT	
4042	06376	072110		RZA	*+2	FIXED OR FLOAT?
4043	06377	066467		JMP	OFXD	FIXED
4044*						
4045*						
4046*						
4047*						
4048*						
4049*						
4050*						
4051	06400	025703	OFLT	LDB	PLACE	
4052	06401	021416		LDA	MODE	
4053	06402	070151		SLA	*+3	SKIP IF PROG OR LIST
4054	06403	035741		STB	R	
4055	06404	066433		JMP	FLT2+1	
4056	06405	074513		SBP	FLT1	STANDARD FORMAT?
4057	06406	014132		CPB	M1	LIST NUMBER?
4058	06407	066414		JMP	FLT7	NO
4059	06410	021751		LDA	DIGIT	YES
4060	06411	000132		ADA	M1	
4061	06412	031741		STA	R	R=DIGIT-1
4062	06413	066435		JMP	FLT5	
4063	06414	024022	FLT7	LDB	.5	STD PRINTOUT—FLOAT 5
4064	06415	035741	FLT11	STB	R	
4065	06416	066432		JMP	FLT2	
4066	06417	035741	FLT1	STB	R	
4067	06420	076110		RZB	*+2	ANY RIGHT DIGITS?
4068	06421	004132		ADB	M1	NO, ALLOW ONE LESS CHARACTER
4069	06422	004024		ADB	.7	
4070	06423	074076		TCB		
4071	06424	005704		ADB	WIDTH	
4072	06425	074213		SBP	FLT4	
4073	06426	020077	FLT3	LDA	DOLAR	NO
4074	06427	025704		LDB	WIDTH	
4075	06430	067475		JMP	MOUT	
4076	06431	063474	FLT4	JSM	MOUT-1	
4077	06432	025741	FLT2	LDB	R	
4078	06433	004017		ADB	.2	
4079	06434	062334		JSM	RND	ROUND THE NUMBER
4080	06435	062637	FLT5	JSM	OSIGN	
4081	06436	061314		JSM	ODGIT	OUTPUT A DIGIT FROM AR2
4082	06437	021741		LDA	R	
4083	06440	070310		SZA	FLT8	ANY RIGHT DIGITS?
4084	06441	020051		LDA	POINT	
4085	06442	061016		JSM	ONEXT	YES, OUTPUT DECIMAL POINT
4086	06443	061314	FLT6	JSM	ODGIT	
5087	06444	055741		DSZ	R	DINC R
4088	06445	066443		JMP	FLT6	
4089	06446	020071	FLT8	LDA	E	
4090	06447	061016		JSM	ONEXT	
4091	06450	025754		LDB	AR2	
4092	06451	074340		ABR	8	GET EXPONENT

PAGE 86

OUTPUT TO BUFFER ROUTINES

4093	06452	020047		LDA PLUS	
4094	06453	074153		SPB FLT10	NEGAIVE EXPONENT?
4095	06454	020050		LDA MINUS	YES
4096	06455	074076		TCB	
4097	06456	035743	FLT10	STB INDEX	SAVE EXPONENT
4098	06457	061016		JSM ONEXT	
4099	06460	025743		LDB INDEX	
4100	06461	004141		ADB M10	
4101	06426	074153		SBP FLT9	EXPONENT LT 10?
4102	06463	020052		LDA B60	
4103	06464	061016		JSM ONEXT	
4104	06465	025743	FLT9	LDB INDEX	
4105	06466	164210		JMP OUTIA,I	OUTPUT EXPONENT

PAGE 87

OUTPUT TO BUFFER ROUTINES

```

4107*
4108*   OUTPUT A FIXED POINT NUMBER
4109*   IF IT WILL FIT IN \E SPECIFIED
4110*   FIELD. THE NORMALIZED NUMBER IS
4111*   IN REGISTER AR1.
4112*
4113*
4114   06467  021754  OFXD   LDA  AR2
4115   06470  070340                AAR  8
4116   06471  070070                SIA  *+1
4117   06472  031742                STA  L
4118   06473  074742                SBR  16
4119   06474  035750                STB  RBASE
4120   06475  070076                TCA
4121   06476  070152                SAM  RL4
4122   06477  035742                STB  L
4123   06500  031750                STA  RBASE
4124   06501  001751  RL4     ADA  DIGIT
4125   06502  070113                SAP  *+2
4126   06503  070742                SAR  16
4127   06504  031741                STA  R
4128   06505  025703  RL3     LDB  PLACE
4129   06506  014133                CPB  M2
4130   06507  066567                JMP  NN2
4131   06510  074313                SBP  N2
4132   06511  025741                LDB  R
4133   06512  014027                CPB  .11
4134   06513  004133                ADB  M2
4135   06514  014061                CPB  .10
4136   06515  004132                ADB  M1
4137   06516  035741  N2     STB  R
4138   06517  074076                TCB
4139   06520  005750                ADB  RBASE
4140   06521  074076                TCB
4141   06522  005742                ADB  L
4142   06523  004143                ADB  M12
4143   06524  074353                SBP  N1
4144   06525  004031                ADB  .13
4145   06526  062334  N4     JSM  RND
4146   06527  066533                JMP  N1
4147   06530  025754  N6     LDB  AR2
4148   06531  074112                SBM  N1
4149   06532  045742                ISZ  L
4150   06533  021416  N1     LDA  MODE
4151   06534  025754                LDB  AR2
4152   06535  074340                ABR  8
4153   06536  070311                SLA  NN3
4154   06537  004143                ADB  M12
4155   06540  074513                SBP  NN
4156   06541  005703                ADB  PLACE
4157   06542  004030                ADB  .12
4158   06543  074313                SBP  N7
4159   06544  021703  NN3    LDA  PLACE
4160   06545  070313                SAP  NN1
4161   06546  004141                ADB  M10
4162   06547  074153                SBP  NN

```

DIGIT GE EXP?
NO. R=0
R=DIGIT+RBASE-L

LIST NUMBER?
YES

STANDARD FORMAT?
YES

11 RIGHT DIGITS?
YES, USE ONLY 9

10 RIGHT DIGITS?
YES, USE ONLY 9

ROUND THE NUMBER

L GE 0?
YES, BUMP L

CALC MODE?
YES

OVERFLOW?
NO

UNDERFLOW?

STANDARD FORMAT?

EXPONENT GT 9?

PAGE 88

OUTPUT TO BUFFER ROUTINES

4163	06550	004030		ADB	.12	
4164	06551	074713	N7	SBP	NN2	OVERFLOW?
4165	06552	066400	NN	JMP	OFLT	YES
4166	06553	025741	NN1	LDB	R	
4167	06554	074130		SIB	*+2	R=0?
4168	06555	004012		ADB	.1	NO, B=R+2
4169	06556	021742		LDA	L	YES, B=R+1
4170	06557	070130		SIA	*+2	L=0?
4171	06560	000132		ADA	M1	NO
4172	06561	070037		ADB	A	YES, USE L=1
4173	06562	074076		TCB		
4174	06563	005704		ADB	WIDTH	
4175	06564	075312		SBM	NN	NUMBER FITS IN FIELD?
4176	06565	035461		STB	TMP13	
4177	06566	063474		JSM	MOUT-1	
4178	06567	062637	NN2	JSM	OSIGN	
4179	06570	021742		LDA	L	
4180	06571	025742		LDB	L	
4181	06572	004144		ADB	M13	
4182	06573	074112		SBM	NN10	MORE THAN 12 DIGITS?
4183	06574	020030		LDA	.12	YES, USE ONLY 12
4184	06575	031461	NN10	STA	TMP13	
4185	06576	070510		SZA	NN4	
4186	06577	061314	NN5	JSM	ODGIT	
4187	06600	055461		DSZ	TMP13	LAST LEFT DIGIT?
4188	06601	066577		JMP	NN5	NO
4189	06602	025742		LDB	L	
4190	06603	004143		ADB	M12	
4191	06604	074312		SBM	NN4+2	
4192	06605	074250		SZB	NN4+2	
4193	06606	020052		LDA	B60	
4194	06607	063475		JSM	MOUT	FILL WITH ZEROES
4195	06610	020052	NN4	LDA	B60	
4196	06611	061016		JSM	ONEXT	
4197	06612	021741		LDA	R	
4198	06613	072110		RZA	*+2	
4199	06614	066636	NN11	JMP	NN6	
4200	06615	020051		LDA	POINT	
4201	06616	061016		JSM	ONEXT	
4202	06617	025750		LDB	RBASE	
4203	06620	074117		LDA	B	
4204	06621	070076		TCA		
4205	06622	001741		ADA	R	
4206	06623	070153		SAP	*+3	
4207	06624	070742		SAR	16	
4208	06625	025741		LDB	R	
4209	06626	031741		STA	R	R=R-RBASE
4210	06627	020052		LDA	B60	
4211	06630	063475		JSM	MOUT	FILL WITH ZEROES
4212	06631	021741	NN7	LDA	R	
4213	06632	070210		SZA	NN6	
4214	06633	061314		JSM	ODGIT	
4215	06634	055741		DSZ	R	LAST RIGHT DIGIT?
4216	06635	066631		JMP	NN7	NO
4217	06636	170402	NN6	RET		YES, DONE
4218*						

PAGE 89 OUTPUT TO BUFFER ROUTINES

4220*
4221* THIS SUBROUTINE OUTPUTS THE MANTISSA SIGN
4222*
4223* MANTISSA NEGATIVE ----- UNCONDITIONALLY OUTPUT -
4224*
4225* MANTISSA POSITIVE
4226* LIST NUMBER ----- OUTPUT NOTHING
4227* OTHERWISE ----- OUTPUT BLANK
4228*
4229*
4230 06637 021754 OSIGN LDA AR2
4231 06640 070151 SLA OSI MANTISSA POSITIVE?
4232 06641 020050 LDA MINUS NO
4233 06642 065016 JMP ONEXT
4234 06643 021703 OSI LDA PLACE
4235 06644 010133 CPA M2 LIST NUMBER?
4236 06645 170402 RET YES
4237 06646 065015 JMP OBLNK

PAGE 90 OUTPUT TO BUFFER ROUTINES

4239*
4240* OUTPUT A QUOTE STRING
4241*
4242 06647 063261 QUOTE JSM OTCH1 GET CHAR COUNT AND ADDRESS
4243 06650 000000 BSS 1 CHECKSUM WORD****(QTCH1
RETURN TO P+2)
4244*
4245*
4246* OUTPUT ANY STRING
4247*
4248* ENTRY CONDITIONS:
4249*
4250* A=NUMBER OF CHARACTERS
4251* B=POINTER FIRST CHAR
4252*
4253 06651 031466 STOUT STA LOCL1 SAVE COUNT
4254 06652 070742 SAR 16
4255 06653 031701 STA NDISP ENABLE DISPLAY
4256 06654 020012 LDA .1
4257 06655 065332 JMP .NPWR+2 DISABLE PRINT

PAGE 91

PRINT: DISP; AND WRITE COMMAND EXECUTION

```

4259*
4260*   SUBROUTINE TO PLACE NEXT PRINT FIELD IN BUFFER
4261*
4262*   RETURN P+1: END OF LINE (B)=0 FOR CRLF NOT SUPPRESSED
4263*   P+2: ITEM IN BUFFER (BADDR)=BUFFER POINTER
4264*
4265*
4266   06656  063227  PRINN   JSM  CKEOL   END OF LINE?
4267   06657  074742          SBR  16      YES CRLF NOT SUPPRESSED
4268   06660  170402          RET              YES CRLF SUPPRESSED
4269   06661  063004          JSM  PFOR1   SET UP 72 CHAR LINE
4270   06662  063240          JSM  QTCHK   QUOTE FIELD NEXT?
4271   06663  066674          JMP  PR5      NO
4272   06664  021471   QOV    LDA  L2T2   RECALL COUNT
4273   06665  003523          ADA  M72
4274   06666  070113          SAP  *+2    MORE THAN 72 CHARS?
4275   06667  070742          SAR  16      NO
4276   06670  070076          TCA
4277   06671  001471          ADA  L2T2   TRUNCATE TO 72
4278   06672  062651          JSM  STOUT  OUTPUT STRING
4279   06673  066731          JMP  PR7
4280   06674  121472   PR5    LDA  TEMPS,I
4281   06675  050070          AND  OPDMK
4282   06676  012732          CPA  TABOP   TAB?
4283   06677  067040          JMP  ETAB   YES
4284   06700  021453          LDA  PRFLG
4285   06701  010132          CPA  M1
4286   06702  066706          JMP  *+4    KEYBOARD "LET"
4287   06703  062773          JSM  PFORM
4288   06704  061220          JSM  FETCH+1 EVALUATE EXPRESSION
4289   06705  066707          JMP  *+2
4290   06706  062773          JSM  PFORM   EVALUATE "LET"
4291   06707  025622          LDB  TERM
4292   06710  076150          RZB  *+3    CRLF GIVEN IN FUNCTION?
4293   06711  160170          JSM  CLERA,I YES
4294   06712  035622          STB  TERM
4295   06713  066721          JMP  PR6      NO
4296*   BUFFER OVERFLOW
4297   06714  025742   POV    LDB  TMP2
4298   06715  074110          SZB  *+2
4299   06716  066664          JMP  QOV     OVERFLOW DURING STRING
4300   06717  020215          LDA  TMPOP   NO, RESTORE AR2
4301   06720  060445          JSM  XFAR2+1
4302   06721  024132   PR6    LDB  M1
4303   06722  021416          LDA  MODE
4304   06723  070150          SZA  PR11   SKIP IF PROG MODE
4305   06724  025452          LDB  CPLAC
4306   06725  021451          LDA  CTYPE
4307   06726  063065   PR11  JSM  GNUM1  SET UP CALC FORMAT FLAGS
4308   06727  074742          SBR  16     PUT NUMBER IN BUFFER
4309   06730  035742          STB  TMP2
4310   06731  063052   PR7    JSM  OVCK   SET FLAG FOR NUMBER
4311   06732  100077   TABOP OCT  100077 CHECK FOP OVERFLOW
4312   06733  075052          SBM  POV    (OVCK RETURNS TO P+2)
4313   06734  021472          LDA  TEMPS  SKIP IF OVERFLOW
4314   06735  011421          CPA  PRADD  END OF LINE?

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PAGE 92

PRINT: DISP; AND WRITE COMMAND EXECUTION

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4315 06736 064357      JMP RETN2      YES RETURN TO P+2
4316 06737 121472      LDA TEMPS,I    NO, GET NEXT OPERATOR
4317 06740 070073      SAP *+1,C
4318 06741 070442      SAR 10
4319 06742 000133      ADA M2        SET UP COMMA:SEMICOLON FLAG
4320 06743 063027      JSM FILL      OUTPUT TRAILING BLANKS
4321 06744 064357      JMP RETN2
4322*
4323*
4324*   PRINT DISP AND WRITE(N,*) ROUTINE
4325*
4326 06745 020146  EPRIN  LDA M15      SET UP SELECT CODE 15
4327 06746 070076  EDISP  TCA        NEG=DISP, -1=LET
4328 06747 031453      STA PRFLG     SELECT CODE=PRINT OR WRITE
4329 06750 025416  EWRI1  LDB MODE
4330 06751 076150      RZB *+3      SKIP IF KEYBOARD MODE
4331 06752 021622      LDA TERM
4332 06753 072150      RZA *+3      SKIP IF BUFFER IS PARTIALLY FILLED
4333 06754 160170      JSM CLERA,I  INITIALIZE BUFFER
4334 06755 035622      STB TERM     INITIALIZE CRLF SUPPRESSED FLAG
4335 06756 063227      JSM CKEOL    NULL LIST?
4336 06757 066765      JMP PR2-1
4337 06760 066765      JMP PR2-1    YES, GIVE CRLF
4338 06761 062656  PR3    JSM PRINN    OUTPUT NEXT FIELD TO BUFFER
4339 06762 066766      JMP PR2      END OF LINE
4340 06763 063450      JSM OLINE    PRINT THE LATEST FIELD
4341 06764 066761      JMP PR3
4342*
4343 06765 074742      SBR 16
4344 06766 035622  PR2    STB TERM     SET CRLF SUPPRESSED FLAG
4345 06767 076150      RZB PR17     SKIP IF SUPPRESSED
4346 06770 063007      JSM PRCHK    DISP?
4347 06771 061344      JSM CRLF1    OUTPUT A CRLF
4348 06772 164172  PR17   JMP XEC4A,I
4349*
4350*   SAVE PRINT FLAGS AND CALL FORMX
4351*
4352 06773 025453  PFORM  LDB PRFLG
4353 06774 060563      JSM SLWST
4354 06775 025447      LDB SLCOD
4355 06776 060563      JSM SLWST
4356 06777 160201      JSM FORMA,I EVALUATE FORMULA
4357 07000 060567      JSM UNSTK
4358 07001 031447      STA SLCOD    RESTORE SELECT CODE
4359 07002 060567      JSM UNSTK
4360 07003 031453      STA PRFLG    RESTORE PRINT FLAG
4361 07004 023521  PFOR1  LDA LN72
4362 07005 031623      STA PEND     SET UP 72 CHAR LINE
4363 07006 170402      RET

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PAGE 93

PRINT; DISP; AND WRITE COMMAND EXECUTION

```

4365 07007 025450 PRCHK LDB PMODE
4366 07010 074310 SZB PRCHR PRINT ALL?
4367 07011 025453 LDB PRFLG NO
4368 07012 074213 SBP PRCHR PRINT STMT?
4369 07013 064357 JMP RETN2 NO
4370* THIS SUBROUTINE FILLS A COMMA
4371* OR SEMICOLON FIELD WITH BLANKS/
4372* IF THE CURRENT LINE IS OVERFLOWED
4373* IT IS OUTPUT AND A CRLF IS DONE/
4374*
4375* ENTRY CONDITIONS:
4376*
4377* A=0 IF COMMA FIELD
4378* TMP2≠0 IF QUOTE FIELD WAS PRINTED
4379*
4380 07014 021742 FILL1 LDA TMP2
4381 07015 070110 SZA *+2 SKIP IF NUMERIC
4382 07016 170402 PRCHR RET
4383 07017 061015 JSM OBLNK INSURE AT LEAST 1 BLANK
4384 07020 025625 LDB FIRST NO
4385 07021 074076 TCB
4386 07022 005400 ADB BADDR GET OUTPUT COUNT
4387 07023 004137 ADB M6
4388 07024 074512 SBM FILL2
4389 07025 004134 ADB M3
4390 07026 067024 JMP *-2
4391 07027 073250 FILL RZA FILL1 COMMA FIELD?
4392 07030 063014 JSM FILL1 YES, FIRST OUTPUT ":", SPACING
4393 07031 025400 LDB BADDR
4394 07032 007520 ADB MSLPT GET OUTPUT COUNT
4395 07033 075150 SZB PRCHR SKIP IF EXACT
4396 07034 004146 ADB M15
4397 07035 075713 SBP *-2
4398 07036 074076 FILL2 TCB
4399 07037 067474 JMP MOUNT-1 OUTPUT BLANKS
4400*
4401*
4402* TAB EXECUTION
4403*
4404*
4405 07040 045472 ETAB ISZ TEMPS
4406 07041 062773 JSM PFORM
4407 07042 061220 JSM FETCH+1
4408 07043 160226 JSM FLTFA,I TRUNCATE TO INTEGER
4409 07044 064357 JMP RETN2 OVERFLOW
4410 07045 075752 SBM *-1 NEGATIVE NUMBER?
4411 07046 074076 TCB
4412 07047 005400 ADB BADDR COMPUTE # OF BLANKS NEEDED
4413 07050 007520 ADB MSLPT
4414 07051 063036 JSM FILL2
4415 07052 025400 LDB BADDR
4416 07053 015623 CPB PEND OVERFLOW?
4417 07054 067056 JMP ET1 YES
4418 07055 064357 JMP RETN2
4419 07056 160170 ET1 JSM CLERA,I
4420 07057 063007 JSM PRCHK PRINT?

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PAGE 94

PRINT; DISP; AND WRITE COMMAND EXECUTION

4421	07060	061344		JSM	CRLF1	YES
4422	07061	024062		LDB	FLGBT	SET (B) NEGATIVE FOR OVERFLOW
4423	07062	035622		STB	TERM	SET CRLF SUPRESSED FLAG
4424	07063	064357		JMP	RETN2	
4425*						
4426	07064	160206	TABER	JSM	ERRA,I	ERROR IF CALLED FROM WRITE STMT
4427*						
4428*						
4429	07065	035703	GNUM1	STB	PLACE	
4430	07066	031705		STA	FLOAT	
4431	07067	024215	GNUM	LDB	TMPOP	
4432	07070	060406		JSM	XFAR1+1	SAVE RESULT
4433	07071	066353		JMP	NMOUT	PUT NUMBER IN BUFFER

PAGE 95

PRINT; DISP; AND WRITE COMMAND EXECUTION

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4435*
4436*   WRITE STATEMENT EXECUTION
4437*
4438   07072 023447 EWRT   LDA  FMTOP
4439   07073 063366       JSM  SFMT   SET UP DEVICE AND FORMAT CODES
4440   07074 066750       JMP  EWRI1  NO FORMAT SPECIFIED
4441   07075 063227       JSM  CKEOL  NULL LIST?
4442   07076 000000       BSS  1      ***CHECKSUM***IMPOSSIBLE STATE
4443   07077 035472       STB  TEMPS  YES, SET TEMPS=PRADD
4444   07100 063303 WRIT2  JSM  TYPEC  GET NEXT FORMAT SPEC
4445   07101 067113       JMP  WRITN  END OF FORMAT
4446   07102 067122       JMP  WRITQ  QUOTE FIELD
4447   07103 074742       SBR  16    SET FLAG FOR FIXED
4448   07104 060563       JSM  SLWST  STACK FLAG: 0=F, +=E, -=B
4449   07105 067125       JMP  WRITF  (CODE 5 IS NOT USED)
4450   07106 077713       SBP  *-2,S  SET B FLAG
4451   07107 067117       JMP  WRITX  X;
4452*   END OF FORMAT STATEMENT
4453   07110 063356       JSM  FSPR   /;UPDATA FORMAT POINTER
4454   07111 061344 WRITS  JSM  CRLF1  /
4455   07112 067100       JMP  WRIT2
4456   07113 075713 WRITN  SBP  WRITS  ANY NUMERIC SPECS FOUND?
4457   07114 074742       SBR  16
4458   07115 035455       STB  FORMT  CLEAR FORMAT NESTING FLAG
4459   07116 066750       JMP  EWRI1  NO, GO TO STANDARD FORMAT
4460*   X FIELD
4461   07117 063356 WRITX  JSM  FSPR   UPDATE FORMAT POINTER
4462   07120 020012       LDA  .1
4463   07121 027124       LDB  BLNKA
4464*   QUOTE FIELD
4465   07122 061337 WRITQ  JSM  NDWRT  OUTPUT TO PRINTER
4466   07123 067100       JMP  WRIT2
4467   07124 000103 BLNKA  DEF  .32+.32+1
4468*
4469*   OUTPUT F,E, OR B FIELD
4470   07125 025466 WRITF  LDB  LOCL1
4471   07126 060563       JSM  SLWST  STACK FORMAT STMT POINTER
4472   07127 063227 WRIT4  JSM  CKEOL  END OF WRITE STMT?
4473   07130 074742       SBR  16    YES, CRLF NOT SUPRESSED
4474   07131 067222       JMP  WRIT8-2 YES
4475   07132 063240       JSM  QICHK  QUOTE NEXT IN WRITE?
4476   07133 067136       JMP  WRIT5  NO
4477   07134 061337       JSM  NDWRT  YES, PRINT IT
4478   07135 067127       JMP  WRIT4
4479   07136 062773 WRIT5  JSM  PFORM  SAVE FLAGS AND
4480   07137 061220       JSM  FETCH+1 EVALUATE FORMULA
4481   07140 060567       JSM  UNSTK  RECALL FORMAT STMT POINTER
4482   07141 031466       STA  LOCL1
4483   07142 060567       JSM  UNSTK  RECALL E,F, OR B FLAG
4484   07143 031705       STA  FLOAT
4485   07144 070252       SAM  WRITB  SKIP IF B
4486   07145 045466       ISZ  LOCL1
4487   07146 121466       LDA  LOCL1,1 GET FIELD WIDTH SPEC
4488   07147 045466       ISZ  LOCL1
4489   07150 045466       ISZ  LOCL1
4490   07151 025456 WRITB  LDB  FORMS

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PAGE 96

PRINT; DISP; AND WRITE COMMAND EXECUTION

4491	07152	074073		SBP	*+1,C	
4492	07153	035456		STB	FORMS	SET NUMERIC SPEC FOUND FLAG
4493	07154	125466		LDB	LOCL1,I	GET DECIMAL SPEC
4494	07155	063356		JSM	FSPR	UPDATE FORMAT POINTERS
4495	07156	031704		STA	WIDTH	
4496	07157	070353		SAP	WRIT7	SKIP IF E OR F
4497*	OUTPUT B FIELD CHARACTER					
4498	07160	160225		JSM	FLTRA,I	CONVERT TO ROUNDED INTEGER
4499	07161	074742		SBR	16	OVERFLOW: USE 0
4500	07162	074117		LDA	B	
4501	07163	050105		AND	B377	MASK TO 8 BITS
4502	07164	061353		JSM	TTY	OUTPUT SINGLE CHAR
4503	07165	067216		JMP	WRIT6	
4504*	OUTPUT E OR F NUMBER					
4505	07166	035703	WRIT7	STB	PLACE	
4506	07167	021412		LDA	LSTPT	START TEMP BUFFER
4507	07170	070070		SIA	*+1	
4508	07171	070744		SAL	1	
4509	07172	031400		STA	BADDR	ABOVE LOW STACK
4510	07173	031706		STA	SBPTR	
4511	07174	021413		LDA	HSTPT	
4512	07175	070744		SAL	1	
4513	07176	031623		STA	PEND	SET END OF BUFFER AT H-STACK
4514	07177	021416		LDA	MODE	
4515	07200	031641		STA	ST+1	
4516	07201	070742		SAR	16	
4517	07202	031416		STA	MODE	SET FOR PROGRAM FORMAT
4518	07203	063067		JSM	GNUM	OUTPUT NUMBER TO BUFFER
4519	07204	021641		LDA	ST+1	
4520	07205	031416		STA	MODE	
4521	07206	021400		LDA	BADDR	
4522	07207	011623		CPA	PEND	OVERFLOW?
4523	07210	064561		JMP	MER8	
4524	07211	025706		LDB	SBPTR	
4525	07212	060374		JSM	WBUFF	COMPUTER CHAR COUNT
4526	07213	061337		JSM	NDWRT	PRINT THE BUFFER
4527	07214	025625		LDB	FIRST	
4528	07215	035400		STB	BADDR	RESET BADDR
4529	07216	063227	WRIT6	JSM	CKEOL	END OF STMT?
4530	07217	074742		SBR	16	YES, CRLF NOT SUPRESSED
4531	07220	067224		JMP	WRIT8	YES
4532	07221	067100		JMP	WRIT2	NO
4533*	END OF WRITE STMT					
4534	07222	055412		DSZ	LSTPT	
4535	07223	055412		DSZ	LSTPT	UNSTACK FLAGS
4536	07224	070742	WRIT8	SAR	16	
4537	07225	031455		STA	FORMT	SET FORMAT COMPLETE FLAG
4538	07226	066767		JMP	PR2+1	

PAGE 97

PRINT; DISP; AND WRITE COMMAND EXECUTION

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4540*
4541*   CHECK FOR END OF OUTPUT LIST
4542*   P+1: TEMPS=PRADD
4543*   P+2: NULL OPERAND AND TEMPS+1=PRADD
4544*   P+3: ALL OTHER
4545*
4546   07227 025472 CKEOL   LDB TEMPS
4547   07230 015421       CPB PRADD  END OF STMT?
4548   07231 170402       RET
4549   07232 060771       JSM GTOPP
4550   07233 072210       RZA CKEO1  NULL OPERAND?
4551   07234 074070       SIB *+1    YES
4552   07235 015421       CPB PRADD  TEMPS+1=PRADD?
4553   07236 064357       JMP RETN2  YES
4554   07237 064356 CKEO1  JMP RETN3  NO
4555*
4556*   CHECK TO SEE IF NEXT OPERATOR IS A QUOTE FIELD
4557*   P+1: QUOTE NOT NEXT
4558*   P+2: QUOTE NEXT; (A)=LENGTH; (B)=POINTER; TEMPS UPDATED
4559*
4560   07240 121472 QTCHK  LDA TEMPS,I
4561   07241 050065       AND OPMSK  CURRENT OPERATOR
4562   07242 010116       CPA QTOP   A QUOTE?
4563   07243 067261       JMP QTCH1  YES
4564   07244 060771       JSM GTOPP
4565   07245 072410       RZA QTCH3  NULL OPERAND?
4566   07246 045472       ISZ TEMPS  YES, GET NEXT OPERATOR
4567   07247 121472       LDA TEMPS,I
4568   07250 050065       AND OPMSK
4569   07251 010116       CPA QTOP   QUOTE?
4570   07252 067261       JMP QTCH1  YES
4571   07253 055472       DSZ TEMPS  NO, RESTORE TEMPS
4572   07254 170402       RET       RETURN P+1
4573   07255 050040 QTCH3  AND B37
4574   07256 010076       CPA B36   STRING VARIABLE?
4575   07257 067276       JMP QTCH2  YES
4576   07260 170402       RET       NO, RET P+1
4577   07261 121472 QTCH1  LDA TEMPS,I
4578   07262 050104       AND B177  GET CHAR COUNT
4579   07263 031471       STA L2T2  SAVE
4580   07264 045472       ISZ TEMPS
4581   07265 025472       LDB TEMPS
4582   07266 074744       SBL 1     GET STARTING CHARADDRESS
4583   07267 035742       STB TMP2  SAVE
4584   07270 070037       ADB A
4585   07271 074070       SIB *+1
4586   07272 074002       SBR 1
4587   07273 035472       STB TEMPS  POINT TEMPS PAST END OF STRING
4588   07274 025742       LDB TMP2
4589   07275 064357       JMP RETN2
4590   07276 020121 QTCH2  LDA SBLOC
4591   07277 060613       JSM FPAGE  FIND STRING BLOCK PAGE
4592   07300 074117       LDA B
4593   07301 050065       AND OPMSK  GET STARTING ADDRESS OF PAGE
4594   07302 070737       JMP A.I   JUMP TO STRING PAGE
4595   00121          SBLOC  EQU B4000  OP CODE 2

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PAGE 98

PRINT; DISP; AND WRITE COMMAND EXECUTION

```

4597*
4598*   SUBROUTINE TO GET NEXT FORMAT SPEC
4599*
4600   07303  021454  TYPEC   LDA  RCOUT
4601   07304  072450                RZA  FSP1
4602   07305  025455                LDB  FORMT
4603   07306  015457                CPB  FORME
4604   07307  067353                JMP  FSPN
4605*   SET UP NEW REPEAT COUNT
4606   07310  121455                LDA  FORMT,I
4607   07311  045455                ISZ  FORMT
4608   07312  070253                SAP  FSP2
4609   07313  121455                LDA  FORMT,I
4610   07314  045455                ISZ  FORMT
4611   07315  000132  FSP1        ADA  M1
4612   07316  031454                STA  RCOUT
4613*   GET FORMAT SPEC; (FORMT) POINTS TO TYPE WORD
4614   07317  121455  FSP2        LDA  FORMT,I
4615   07320  050065                AND  OPMSK  READ TYPE
4616   07321  025777                LDB  RSPTR
4617   07322  004132                ADB  M1
4618   07323  035401                STB  RSAVE  SAVE ADDRESS OF RETURN
4619   07324  025455                LDB  FORMT
4620   07325  035466                STB  LOCL1
4621   07326  010116                CPA  QTOP   QUOTE FIELD?
4622   07327  067340                JMP  FSPQ   YES
4623   07330  121455                LDA  FORMT,I
4624   07331  070202                SAR  5
4625   07332  050040                AND  B37
4626   07333  070137                LDB  A
4627   07334  105401                ADB  RSAVE,I
4628   07335  004132                ADB  M1
4629   07336  135401  BASE        STB  RSAVE,I
4630   07337  170402                RET
4631   07340  121466  FSPQ        LDA  LOCL1,I  RETURN TO P+(OP CODE)
4632   07341  050104                AND  B177  GET CHAR COUNT
4633   07342  031467                STA  LOCL2  SAVE
4634   07343  074070                SIB  *+1
4635   07344  074744                SBL  1     COMPUTE STARTING CHARACTER
                                                    ADDRESS
4636   07345  074017                ADA  B
4637   07346  000132                ADA  M1
4638   07347  070002                SAR  1
4639   07350  031466                STA  LOCL1  COMPUTE AND SAVE ENDING WORD
                                                    ADDRESS
4640   07351  145401                ISZ  RSAVE,I  SET TO RETURN TO P+2
4641   07352  067357                JMP  FSPR+1
4642*   END OF FORMAT STMT
4643   07353  025456  FSPN        LDB  FORMS  RESET TO START OF SMT
4644   07354  035455                STB  FORMT
4645   07355  170402                RET
4646*
4647*
4648*
4649   07356  031467  FSPR        STA  LOCL2  SAVE (A)
4650   07357  021454                LDA  RCOUT
4651   07360  072210                RZA  FSPR1  END OF REPEAT COUNT?
4652   07361  021466                LDA  LOCL1  YES, UPDATE

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PAGE 99

PRINT; DISP; AND WRITE COMMAND EXECUTION

4653	07362	070070		SIA	*+1	
4654	07363	031455		STA	FORMAT	FORMAT POINTER
4655	07364	021467	FSPR1	LDA	LOCL2	RESTORE (A)
4656	07365	170402		RET		

PAGE 100

PRINT; DISP; AND WRITE COMMAND EXECUTION

4658*						
4659*						SET UP FORMAT STMT POINTERS FOR WRITE OR ENTER
4660*						
4661	07366	031640	SFMT	STA	ST	SAVE FORMAT OP CODE
4662	07367	045472		ISZ	TEMPS	
4663	07370	061217		JSM	FETCH	EVALUATE SELECT CODE
4664	07371	160225		JSM	FLTRA,I	CONVERT TO INTEGER
4665	07372	160206	SCERR	JSM	ERRA,I	OVERFLOW
4666	07373	074117		LDA	B	
4667	07374	075710		SZB	*-2	
4668	07375	074142		SBR	4	
4669	07376	077610		RZB	*-4	CHECK FOR 1<SC<15
4670	07377	031453		STA	PRFLG	SAVE SELECT CODE
4671	07400	070204		SAL	12	
4672	07401	031447		STA	SLCOD	
4673	07402	035454	PLOTE	STB	RCOUT	SET REPEAT COUNT TO 0
4674	07403	125472		LDB	TEMPS,I	
4675	07404	045472		ISZ	TEMPS	
4676	07405	074152		SBM	*+3	FORMAT SPECIFIED
4677	07406	045472		ISZ	TEMPS	
4678	07407	170402		RET		NO, RETURN P+1
4679	07410	121472		LDA	TEMPS,I	YES
4680	07411	070673		SAP	SFMT2,C	
4681	07412	025455	SFMT1	LOB	FORMAT	ERROR IF STATEMENTS USING
4682	07413	074110		SZB	*+2	FORMATS NESTED?
4683	07414	160206	FNEST	JSM	ERRA,I	YES
4684	07415	070137		LDB	A	
4685	07416	000017		ADA	.2	
4686	07417	031455		STA	FORMAT	SET CURRENT FMT SPEC POINTER
4687	07420	072053		SAP	*+1,S	SET FLAG — NO NUMERIC SPEC YET
4688	07421	031456		STA	FORMS	
4689	07422	061007		JSM	NEXTA	
4690	07423	035457		STB	FORME	SET POINTER TO END OF FMT STMT
4691	07424	045472		ISZ	TEMPS	
4692	07425	064357		JMP	RETN2	
4693*						FIND AND VERIFY FORMAT STMT
4694	07426	061075	SFMT2	JSM	FNDPS	FIND STATEMENT
4695	07427	067430		JMP	*+	
4696	07430	164343	NOFMT	JMP	E45-1,I	NOT FOUND
4697	07431	076053		SBP	*+1,S	SET FLAG
4698	07432	135472		STB	TEMPS,I	STORE ADDRESS IN PLACE OF STMT #
4699	07433	021476		LDA	TEMP3	
4700	07434	070070		SIA	*+1	
4701	07435	070537		LDA	A,I	GET OP CODE
4702	07436	070070		SIA	*+1	
4703	07437	070517		LDA	A,I	GET PAGE
4704	07440	050065		AND	OPMSK	
4705	07441	074442		SBR	10	
4706	07442	070037		ADB	A	COMBINE
4707	07443	021476		LDA	TEMP3	RECALL STMT ADDRESS
4708	07444	015640		CPB	ST	IS THIS A FORMAT STMT?
4709	07445	067412		JMP	SFMT1	YES
4710	07446	067430		JMP	NOFMT	NO, ERROR
4711*						
4712	07447	012025	FMTOP	OCT	12025	

PAGE 101

PRINT: DISP: AND WRITE COMMAND EXECUTION

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4714*   THIS ROUTINE TAKES A RECORD FROM
4715*   THE REFRESH BUFFER AND OUTPUTS IT
4716*   ON THE PRINTER.
4717*
4718*
4719   07450  021625  OLINE   LDA  FIRST
4720   07451  070076          TCA
4721   07452  001400          ADA  BADDR  GET CHAR COUNT
4722   07453  073410          SZA  OLI    BUFFER EMPTY?
4723   07454  063007          JSM  PRCHK  PRINT?
4724   07455  067457          JMP  *+2    YES
4725   07456  067464          JMP  OL2    NO
4726   07457  025625          LDB  FIRST  YES
4727   07460  061337          JSM  NDWRK
4728   07461  021400          OL3   LDA  BADDR
4729   07462  031625          STA  FIRST
4730   07463  170402          OLI   RET
4731   07464  024030          OL2   LDB  .12
4732   07465  035705          STB  FLOAT  SAVE COUNT
4733   07466  163516          JSM  REFRA,I
4734   07467  025443          LDB  KEYFG  HAS A KEY BEEN ENTERED?
4735   07470  075453          SBP  OL3
4736   07471  055705          DSZ  FLOAT
4737   07472  067466          JMP  EW2
4738   07473  067461          JMP  OL3
4739*
4740*   THIS ROUTINE OUTPUTS THE CODE.
4741*   IN A B TIMES
4742*
4743*
4744   07474  020041          LDA  .32
4745   07475  074412          MOUT  SBM  MO1    COUNT NEGATIVE
4746   07476  074350          SZB  MO1    OR ZERO?
4747   07477  035740          STB  TMP    NO, SAVE COUNT
4748   07500  031752          STA  TMP6A
4749   07501  021752          LDA  TMP6A
4750   07502  061016          MO2   JSM  ONEXT
4751   07503  055740          DSZ  TMP
4752   07504  067501          JMP  MO2-1
4753   07505  170402          MO1   RET      YES

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PAGE 102

PRINT: DISP: AND WRITE COMMAND EXECUTION

4755*

4556* WAIT EXECUTION

4757*

4758	07506	061217	EWAIT	JSM	FETCH	GET COUNT
4759	07507	160226		JSM	FLTFA,I	CONVERT TO INTEGER
4760	07510	164172	EW1	JMP	XEC4A,I	OVERFLOW
4761	07511	075752		SBM	EW1	
4762	07512	074142		SBR	4	DIVIDE BY 16
4763	07513	075650		SZB	EW1	
4764	07514	063465		JSM	EW2-1	REFRESH DISPLAY
4765	07515	164172		JMP	XEC4A,I	

4767	07516	002562	REFRA	DEF	REFRS
4768	07517	002512	CRCIA	DEF	CRCI
4769	072520	174456	MSLPT	ABS	-RBUFF-RBUFF
4770	07521	003433	LN72	DEF	RBUFF+RBUFF+73
4771	07522	000116	N	OCT	116
4772	07523	177670	M72	DEC	-72

PAGE 103

SYNTAX TABLES

4774*

4775* STATEMENT SYNTAX JUMP TABLE

4776*

4777	07524	174556	ABS	RITE-*	
4778	07525	171422	ABS	ENDS-*	GRAD
4779	07526	171421	ABS	ENDS-*	DEG
4780	07527	171420	ABS	ENDS-*	RAD
4781	07530	174541	ABS	LETS-*	
4782	07531	173760	ABS	FMTS-*	
4783	07532	174554	ABS	PRINS-*	DISP
4784	07533	006725	ABS	READS-*	INPUT
4785	07534	006732	ABS	RSTRS-*	
4786	07535	174551	ABS	PRINS-*	
4787	07536	006722	ABS	READS-*	
4788	07537	173743	ABS	DATAS-*	
4789	07540	002741	ABS	WAITS-*	
4790	07541	174070	ABS	STOPS-*	
4791	07542	171405	ABS	ENDS-*	
4792	07543	002761	ABS	RETNS-*	
4793	07544	174011	ABS	GOTOS-*	GOSUB
4794	07545	000147	ABS	NEXTS-*	
4795	07546	002714	ABS	FORS-*	
4796	07547	000151	ABS	IFS-*	
4797	07550	174005	ABS	GOTOS-*	
4798	07551	006721	ABS	REMS-*	
4799	07552	002731	ABS	DEFS-*	
4800	07553	006660	ABS	COMS-*	
4801	07554	006702	ABS	DIMS-*	DIM
4802	07555	174446	ABS	ILETS-*	

4803*

4804* STATEMENT NAME TABLE

4805*

4806	07556	000241	SYN13	OCT	00241	IMPLIED LET OP CODE 100001
4807	07557	046105		ASC	1,LE	
4808	07560	052266		OCT	52266	LET: OP CODE 110110
4809	07561	042111		ASC	1,DI	
4810	07562	046602		OCT	046602	DIM:000010
4811	07563	041517		ASC	1,CO	
4812	07564	046603		OCT	046603	COM:000011
4813	07565	042105		ASC	1,DE	
4814	07566	043204		OCT	043204	DEF:000100
4815	07567	051105		ASC	1,RE	
4816	07570	046645		OCT	046645	REM:100101
4817	07571	043517		ASC	2,GOTO	
		07572			052117	
4818	07573	123111		OCT	123111	GOTO:100110
4819	07574	043247		OCT	043247	IF:100111
4820	07575	047105		ASC	2,NEXT	
		07576			054124	
4821	07577	104507		OCT	104507	NEXT:001001
4822	07600	047523		ASC	2,OSUB	
		07601			052502	
4823	07602	105122		OCT	105122	GOSUB:001010
4824	07603	042524		ASC	2,ETUR	
		07604			052522	
4825	07605	047213		OCT	047213	RETURN:001011

PAGE 104

SYNTAX TABLES

4826	07606	042516	ASC	1,EN	
4827	07607	042254	OCT	042254	END:101100
4828	07610	051524	ASC	2,STOP	
	07611	047520			
4829	07612	126527	OCT	126527	STOP:101101
4830	07613	040511	ASC	1,AI	
4831	07614	052216	OCT	052216	WAIT:001110
4832	07615	042101	ASC	2,DATA	
	07616	052101			
4833	07617	107522	OCT	107522	DATA:001111
4834	07620	042501	ASC	1,EA	
4835	07621	042220	OCT	042220	READ:010000
4836	07622	050122	ASC	2,PRIN	
	07623	044516			
4837	07624	052261	OCT	052261	PRINT:110001
4838	07625	042111	ASC	2,DISP	
	07626	051520			
4839	07627	132111	OCT	132111	DISP:110100
4840	07630	047120	ASC	2,NPUT	
	07631	052524			
4841	07632	111506	OCT	111506	INPUT:010011
4842	07633	047522	ASC	2,ORMA	
	07634	046501			
4843	07635	052225	OCT	52225	FORMAT:010101
4844	07636	043117	ASC	1,FO	
4845	07637	051210	OCT	51210	FOR:001000
4846	07640	051105	ASC	3,RESTOR	
	07641	051524			
	07642	047522			
4847	07643	042662	OCT	42662	RESTORE:110010
4848	07644	051101	ASC	1,RA	
4849	07645	042267	OCT	42267	RAD:110111
4850	07646	042105	ASC	1,DE	
4851	07647	043670	OCT	43670	DEG:111000
4852	07650	043522	ASC	2,GRAD	
	07651	040504			
4853	07652	134527	OCT	134527	GRAD:111001
4854	07653	051111	ASC	2,RITE	
	07654	052105			
4855	07655	175000	OCT	175000	WRITE:111010

PAGE 105

SYNTAX

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4857*   FETCH A STRING CONSTANT
4858*
4859*       START STRING IN NEXT WORK OF SYNTAX BUFFER, THEN RECORD
4860*       OPENING QUOTE AND THE STRING LENGTH. EXIT WITH NEXT CHAR IN (A)
4861*       EXIT TO ERROR IF NO OPENING QUOTE
4862*       EXIT TO ERROR IF NO CLOSING QUOTE
4863*       ENTER AT GETST+3, IF OPENING QUOTE ALREADY FOUND
4864*
4865   07656  010043  GETST   CPA  B42      OPENING QUOTE?
4866   07657  067661          JMP  *+2      YES
4867   07660  160206  NOST    JSM  ERRA,I  NO
4868   07661  025706          LDB  SBPTR    SAVE INITIAL SYNTAX
4869   07662  035470          STB  L2T1    BUFFER POINTER
4870   07663  074742          SBR  16      SET TO START STORING IN LEFT HALF
4871   07664  063672          JSM  CHRST    GET STRING
4872   07665  160206  SYE14  JSM  ERRA,I  NO CLOSING QUOTE
4873   07666  020116          LDA  QTOP    STORE OPENING QUOTE
4874   07667  001474          ADA  TEMPI   AND THE
4875   07670  131470          STA  L2T1,I  STRING LENGTH
4876   07671  065055          JMP  GNEXT   GET NEXT CHAR AND RETURN
4877*
4878*   PROCESS A CHARACTER STRING
4879*
4880*       (A)=STRING TERMINATOR
4881*       (B)=CHARACTER POINTER: 1=START IN RIGHT HALF OF CURRENT WORD
4882*       0=START IN LEFT OF NEXT WORD
4883*       EXIT:P+1 ON END OF LINE
4884*       P+2 ON TERMINATOR CHAR FOUND
4885*       (A)=NEXT CHARACTER
4886*       TEMPI=CHAR COUNT BIASED BY (B) ON ENTRY
4887*       SBPTR=NEXT WORD NOT IN STRING
4888*
4889   07672  031475  CHRST   STA  TEMP2    RECORD TERMINATOR CHARACTER
4890   07673  035474  CHRST   STB  TEMPI    SAVE CHARACTER FLAG AND
                                                    COUNTER
4891   07674  061040          JSM  GETCH-1  GET CHARACTER
4892   07675  010031          CPA  EOL
4893   07676  067713          JMP  CHR3+1  EOL
4894   07677  011475          CPA  TEMP2   TERMINATOR?
4895   07700  067712          JMP  CHR3    YES
4896   07701  025474          LDB  TEMPI
4897   07702  074251          SLB  CHR2    SELECT WORD HALF
4898   07703  141706          IOR  SBPTR,I RIGHT HALF, MERGE
4899   07704  131706          STA  SBPTR,I WITH PREVIOUS CHAR
4900   07705  077330          RIB  CHR1    ADVANCE COUNT
4901   07706  067673          JMP  CHR1    JUMP ON 0 COUNT
4902   07707  045706  CHR2    ISZ  SBPTR  LEFT HALF, ADVANCE POINTER
4903   07710  070404          SAL  8      POSITION CHAR
4904   07711  067704          JMP  *-5
4905   07712  060365  CHR3    JSM  RET2    SET TO RETURN TO P+2
4906   07713  064456          JMP  SBPUD   ADVANCE POINTER
4907*
4908*   NEXT STATEMENT SYNTAX
4909*
4910   07714  160246  NEXTS   JSM  VAROA,I  FETCH SIMPLE VARIABLE
4911   07715  164322          JMP  E25+2,I
4912   07716  164322          JMP  E25+2,I  NOT FOUND

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PAGE 106 SYNTAX

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4913 07717 065151      JMP  EOST
4914*
4915*  IF STATEMENT SYNTAX
4916*
4917 07720 160202  IFS      JSM  FSCA,I  GET DECISION FORMULA
4918 07721 027726      LDB  THENA  DEMAND "THEN"
4919 07722 060546      JSM  STEXP   AND STORE AS EXPANDED OPERATOR
4920 07723 160206  SYNE7    JSM  ERRA,I  NOT FOUND
4921 07724 060664      JSM  LNUM   DEMAND A SEQUENCE NUMBER
4922 07725 065151      JMP  EOST
4923 07726 006750  THENA    DEF  FOP13+FOP13
4924*
4925*  INITIALIZE THE TRIG UNITS
4926*
4927 07727 024012  ERAD      LDB  .1
4928 07730 035434      STB  UNITS
4929 07731 164172      JMP  XEC4A,I
4930 07732 074742  EDEG      SBR  16
4931 07733 067730      JMP  ERAD+1
4932 07734 024017  EGRAD    LDB  .2
4933 07735 067730      JMP  ERAD+1
4934*
4935*  FLOAT AND FIXED SYSTEM COMMAND EXECUTION
4936*  (A)=0
4937*
4938 07736 072051  FLT      SLA  *+1,S  SET TO NON ZERO FOR FLOAT
4939 07737 031451  FIXED    STA  CTYPE  SET TO ZERO FOR FIXED
4940 07740 061066      JSM  GETSK  PARAMETER GIVEN?
4941 07741 164174      JMP  RDYDA,I NO
4942 07742 060750      JSM  DIGCK  DIGIT?
4943 07743 067740      JMP  FIXED+1 NO, IGNORE IT
4944 07744 055400      DSZ  BADDR  YES, RESET POINTER
4945 07745 024143      LDB  M12
4946 07746 061131      JSM  PGIN0  GET DIGIT FIELD, ALLOW 0
4947 07747 035452      STB  CPLAC
4948 07750 164174      JMP  RDYDA,I
4949*
4950*  TRACE SYSTEM COMMAND EXECUTION
4951*
4952 07751 024062  TRAC2    LDB  FLGBT
4953 07752 035441      STB  TFLG1+1 SET — (MAXIMUM UPPER LIMIT)
4954 07753 076330      RIB  TRAC3  SET MAXIMUM (UPPER—LOWER LIMIT)
4955 07754 071650  TRACE    SZA  TRAC2  ANY PARAMETERS?
4956 07755 060730      JSM  GETAD  FIND ADDRESSES
4957 07756 074076      TCB
4958*  NORMAL: (B)=0; CLEAR TRACE FLAG
4959 07757 035441  NORML    STB  TFLG1+1 STORE — (UPPER LIMIT)
4960 07760 005477      ADB  TEMP4
4961 07761 074076  TRAC3    TCB
4962 07762 035440      STB  TFLG1  STORE (UPPER LIMIT—LOWER LIMIT)
4963 07763 164174      JMP  RDYDA,I
4964*
4965*
4966*  EXECUTE READ
4967*
4968 07764 160201  EREAD    JSM  FORMA,I GET VARIABLE ADDRESS IN HSTPT

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PAGE 107

SYNTAX

4969	07765	160256	JSM	FDAAA,I	FIND DATA AND SAVE IN AR2
4970	07766	060412	JSM	RESULT	STORE DATA
4971	07767	021421	LDA	PRADD	
4972	07770	011472	CPA	TEMPS	MORE VARIABLES TO COME?
4973	07771	164172	JMP	XEC4A,I	NO: RETURN
4974	07772	067764	JMP	EREAD	YES: LOOP

PAGE 108

9830 — PROGRAM EXECUTION

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4976*
4977 10000          ORG 10000B
4978*
4979*  INITIALIZATION
4980*
4981 10000 020112 XEC   LDA RSTKA
4982 10001 031777          STA RSPTR      GUARANTEE EMPTY STACK
4983 10002 060653          JSM INITS+2    RESET STACK POINTERS
4984 10003 062162          JSM ESTAC     START NEW STACKS
4985 10004 031416          STA MODE     SET TO PROG (0)
4986 10005 021725 XEC3   LDA NXTST     GET STARTING STATEMENT NUMBER
4987 10006 061075          JSM FNDPS    FIND STARTING ADDRESS
4988 10007 066066          JMP EEND+1  BEYOND END OF PROG
4989 10010 066011          JMP *+1    BETWEEN LINES
4990 10011 035421 ERTN1  STB PRADD
4991*  PROCEED TO XEC4
4992*
4993*  EXECUTE NEXT PROGRAM STATEMENT
4994*
4995 10012 024062 XEC4   LDB FLGBT
4996 10013 021443          LDA KEYFG
4997 10014 050104          AND B177    MASK OFF SHIFT BIT
4998 10015 035443          STB KEYFG    RESET KEY FLAG
4999 10016 000145          ADA M14
5000 10017 072210          RZA *+4    TRACE KEY?
5001 10020 020066          LDA INF     YES, SET ALL TRACE
5002 10021 031440          STA TFLG1
5003 10022 066025          JMP XEC7
5004 10023 074742          SBR 16
5005 10024 010033          CPA B20    NORMAL KEY?
5006 10025 035441 XEC7   STB TFLG1+1 YES, CLEAR TRACE
5007 10026 025416          LDB MODE
5008 10027 074110          SZB *+2    KEYBOARD EXECUTION?
5009 10030 066070          JMP CALEX  YES, EXIT
5010 10031 025442          LDB STPFL
5011 10032 076150          RZB XEC5  SKIP IF STOP; STEP; OR ERROR
5012 10033 025421          LDB PRADD
5013 10034 015436          CPB HFLG1
5014 10035 066151 XEC5   JMP STOPE
5015 10036 015437          CPB HFLG1+1
5016 10037 066151          JMP STOPE  HALT IF ADDRESS=FLAG
5017 10040 015423 XEC6   CPB PBPTR  PAST END OF PROGRAM?
5018 10041 160206 MER11 JSM ERRA,I YES, IMPROPER TERMINATION
5019 10042 005441          ADB TFLG1+1 ADD —(UPPER LIMIT)
5020 10043 074313          SBP XEC8  SKIP IF NOT IN TRACE LIMITS
5021 10044 005440          ADB TFLG1  ADD (UPPER LIMIT —(LOWER LIMIT))
5022 10045 074212          SBM XEC8
5023 10046 062136          JSM PLINE  OUTPUT LINE ≠ TO BUFFER
5024 10047 061337          JSM NDWRT  PRINT ON PRINTER
5025 10050 061344          JSM CRLF1
5026 10051 060572 XEC8   JSM NEXTL--2 FIND OP-CODE AND PAGE
5027 10052 004135 XEC9   ADB M4    GET JUMP TABLE STARTING ADDRESS
5028 10053 005466          ADB LOCLI  ADD IN —(OP CODE)
5029 10054 074437          ADB B,I    ADD RELATIVE JUMP ADDRESS
5030 10055 074737          JMP B,I    JUMP TO STATEMENT EXECUTION
5031*

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PAGE 109 9830 — PROGRAM EXECUTION

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5032* EXECUTE LET OR IMPLIED LET STATEMENT
5033*
5034 10056 026063 ELET LDB DISPA GET JUMP ADDRESS FOR DISP EXEC
5035 10057 021416 LDA MODE GET CALC/PROG FLAG
5036 10060 073610 RZA ELET-2 SKIP IF CALC MODE
5037 10061 062563 JSM FORMX PROG— EVALUATE FORMULA
5038 10062 066012 JMP XEC4
5039 10063 013747 DISPA DEF DISP
5040*
5041 *****
5042*
5043 10064 000000 BSS 1 CHECKSUM WORD
5044*
5045 *****
5046*
5047*
5048* END EXECUTION
5049*
5050 10065 061225 EEND JSM LDEF
5051 10066 060653 JSM INITS+2 RESET POINTERS AND STACKS
5052 10067 066106 JMP ESTOP
5053*
5054* EXIT FOR CALC MODE
5055*
5056 10070 021421 CALEX LDA PRADD
5057 10071 071652 SAM EEND+1 SKIP IF DECOMPILED
5058 10072 000020 ADA .3
5059 10073 031412 STA LSTPT RESET STACK POINTER
5060 10074 060567 JSM UNSTK
5061 10075 060566 JSM UNSTK-1 RESTORE PROGRAM POINTER
5062 10076 031411 STA TSTPT RESTORE T-STACK POINTER
5063 10077 060567 JSM UNSTK
5064 10100 031410 STA LSTAK RESTORE
5065 10101 060567 JSM UNSTK
5066 10102 031412 STA LSTPT L-STACK POINTERS
5067 10103 121413 LDA HSTPT,I
5068 10104 045413 ISZ HSTPT
5069 10105 071713 SAP *-2
5070 10106 ESTOP EQU *
5071 10106 160264 CALX2 JSM CRCKA,I YES, PROVIDE CR—LF IF NEEDED
5072 10107 070742 SAR 16
5073 10110 031430 STA LNINC GET OUT OF AUTO
5074 10111 164173 JMP PEXMA,I
5075*
5076* INITIALIZATION FOR KEYBOARD EXECUTION
5077*
5078 10112 025412 ECAL LDB LSTPT
5079 10113 035472 STB TEMPS SAVE ORIGINAL STACK POINTER
5080 10114 020233 LDA SBUFA
5081 10115 011706 ECAL1 CPA SBPTR TRANSFER SYNTAX
5082 10116 066122 JMP ECAL2 BUFFER INTO
5083 10117 070537 LDB A,I STACK AREA
5084 10120 060563 JSM SLWST
5085 10121 073630 RIA ECAL1
5086 10122 025472 ECAL2 LDB TEMPS
5087 10123 060563 JSM SLWST STACK OLD LSTPT

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PAGE 110 9830 — PROGRAM EXECUTION

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5088 10124 021412 LDA LSTPT GET NEW END OF LINE POINTER
5089 10125 025410 LDB LSTAK
5090 10126 060563 JSM SLWST STACK LSTPT
5091 10127 025411 LDB TSTPT
5092 10130 060563 JSM SLWST STACK TSTPT
5093 10131 060562 JSM SLWST-1 STACK OLD PRADD
5094 10132 031421 STA PRADD SET PRADD TO END OF BUFFER
5095 10133 062162 JSM ESTAC SET UP NEW STACKS
5096 10134 060602 JSM NEXT1-4 GET PAGE AND OP CODE
5097 10135 066052 JMP XEC9
5098*
5099* PRINT CURRENT LINE NUMBER FOR TRACE AND STOP
5100*
5101 10136 160264 PLINE JSM CRCKA,I GIVE CRLF IF PRINT
5102 10137 160170 JSM CLERA,I CLEAR BUFFER
5103 10140 025421 LDB PRADD
5104 10141 015423 CPB PBPTR PAST END OF PROG?
5105 10142 066146 JMP *+4 YES, DONT PRINT LINE #
5106 10143 125421 LDB PRADD,I
5107 10144 074073 SBP *+I,C
5108 10145 160210 JSM OUTIA,I OUTPUT CURRENT LINE #
5109 10146 020053 LDA COLON
5110 10147 061016 JSM ONEXT OUTPUT A :
5111 10150 064373 JMP ICNT COMPUTE CHAR COUNT
5112*
5113* STOP EXECUTION
5114*
5115 10151 074412 STOPE SB M STPI SKIP IF ERROR MESSAGE
5116 10152 062136 JSM PLINE OUTPUT LINE # AND COMPUTE COUNT
5117 10153 031466 STA LOCL1 SAVE COUNT
5118 10154 021450 LDA PMODE
5119 10155 072210 RZA STPI PRINT IF PRINT-ALL
5120 10156 035701 STB NDISP
5121 10157 061332 JSM .NPWR+2
5122 10160 061344 JSM CRLF1
5123 10161 066106 STPI JMP ESTOP RETURN TO MONITOR
5124*
5125*
5126* INITIALIZE STACKS FOR EXECUTION
5127*
5128 10162 025412 ESTAC LDB LSTPT START AT OLD LSTPT
5129 10163 004134 ADB M3
5130 10164 035411 STB TSTPT OFFSET T-STACK POINTER BY 4
5131 10165 004033 ADB .16
5132 10166 035410 STB LSTAK ALLOW 12 WORDS FOR T-STACK
5133 10167 035412 STB LSTPT
5134 10170 060553 JSM BHSTP
5135 10171 074742 SBR 16
5136 10172 135410 STB LSTAK,I
5137 10173 035432 STB DRQST
5138 10174 024132 LDB M1
5139 10175 135413 STB HSTPT,I
5140 10176 164170 JMP CLERA,I INITIALIZE THE PRINT BUFFER
5141*
5142* EXECUTE IF STATEMENT
5143*

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PAGE 111 9830— PROGRAM EXECUTION

5144	10177	061217	EIF	JSM	FETCH	EVALUATE FORMULA AND RETURN RESULT
5145	10200	021755		LDA	AR2+1	GET FIRST WORD OF MANTISSA
5146	10201	070250		SZA	EGOS4	SKIP IF FALSE
5147	10202	062217	EGOS1	JSM	EADD	GET ADDRESS
5148	10203	025416		LDB	MODE	
5149	10204	076150		RZB	EGOS4+1	SKIP IF KEYBOARD MODE
5150	10205	031421		STA	PRADD	STORE IN PROGRAM POINTER
5151	10206	066012	EGOS4	JMP	XEC4	
5152	10207	025421		LDB	PRADD	
5153	10210	004020		ADB	.3	GET ADDRESS OF OLD PRADD
5154	10211	035466		STB	LOCLI	
5155	10212	125466		LDB	LOCLI,I	GET OLD PRADD
5156	10213	074113		SBP	*+2	
5157	10214	072053		SAP	*+1,S	SAVE DECOMPILE FLAG
5158	10215	131466		STA	LOCLI,I	
5159	10216	066012		JMP	XEC4	
5160*						
5161*	SUBROUTINE TO GET ADDRESS					
5162*						
5163	10217	045472	EADD	ISZ	TEMPS	
5164	10220	121472		LDA	TEMPS,I	GET LINE # OR ADDRESS
5165	10221	070372		SAM	EADD1,C	ADDRESS FORMAT?
5166	10222	061075		JSM	FNDPS	NO, GET ADDRESS
5167	10223	066224		JMP	*+1	
5168	10224	160206	NGOTO	JSM	ERRA,I	NOT FOUND
5169	10225	074117		LDA	B	MOVE ADDRESS TO (A)
5170	10226	076053		SBP	*+1,S	
5171	10227	135472		STB	TEMPS,I	STORE COMPILED FORMAT
5172	10230	170402	EADD1	RET		ADDRESS IN (A)
5173*						
5174*	EXECUTE RETURN					
5175*						
5176	10231	160206	ER3	JSM	ERRA,I	INCORRECT RETURN STATEMENT
5177	10232	125412	ERTRN	LDB	LSTPT,I	GET TOP OF RETURN STACK
5178	10233	055412		DSZ	LSTPT	
5179	10234	075650		SZB	ER3	SKIP IF NO RETURN
5180	10235	021472		LDA	TEMPS	
5181	10236	070070		SIA	*+1	
5182	10237	011421		CPA	PRADD	RETURN A FORMULA?
5183	10240	066243		JMP	*+3	NO
5184	10241	075413		SBP	ER3	YES, FUNCTION RETURN ALLOWED?
5185	10242	067106		JMP	RETNN	YES, EXECUTE
5186	10243	060771		JSM	GTOPP	GET NEXT OPERAND
5187	10244	073650		RZA	*-3	RETURN AND SINGLE VARIABLE?
5188	10245	075212		SBM	ER3	NO, GOSUB RETURN ALLOWED?
5189	10246	066011		JMP	ERTNI	YES, SET RETURN ADDRESS
5190*						
5191*	FOR STATEMENT					
5192*						
5193	10247	011767	NOPCD	OCT	11767	ENCODED OP CODE FOR "NEXT"
5194*						
5195	10250	060771	EFOR	JSM	GTOPP	GET FOR-VARIABLE
5196	10251	160177		JSM	SSYMA,I	FIND IT IN SYMBOL TABLE
5197	10252	160252		JSM	ENTEAI,I	NOT FOUND — ENTER IT
5198	10253	035474		STB	TEMPI	SAVE ABS ADDRESS ALSO
5199	10254	021487		LDA	SYMTP	

PAGE 112

9830— PROGRAM EXECUTION

5200	10255	070076		TCA			
5201	10256	070037		ADB A	COMPUTE REALTIVE ADDRESS		
5202	10257	020141		LDA M10	MOVE HSTPT TO LOWER		
5203	10260	001413		ADA HSTPT	ADDRESS TO ACCOMMODATE		
5204	10261	031413		STA HSTPT	THE NEW FOR VAR.		
5205	10262	031476		STA TEMP3	SAVE IT FOR MVTOH IF NEEDED.		
5206	10263	135413		STB HSTPT,I	SAVE RELATIVE SYMBOL TABLE	POINTER	
5207*							
5208	10264	060554		JSM BHSTP+1	OVERLAY?		
5209*							
5210	10265	000061	EFOR2	ADA .10			
5211	10266	070537		LDB A,I	LOAD THE REALTIVE SYMBOL TABLE	POINTER	
5212	10267	074512		SBM EFOR1	IF MINUS MEANS BOOTOM OF HIGH	STACK	
5213	10270	031475		STA TEMP2	SAVE THIS ADDRESS FOR MVTOH IF	NEEDED	
5214	10271	115413		CPB HSTPT,I	IS THIS F.V. THE SAME ?		
5215	10272	066274		JMP *+2	YES — GO DELETE IT		
5216	10273	066265		JMP EFOR2	NO — LOOP BACK FOR NEXT ONE		
5217*							
5218	10274	000061		ADA .10	SET UP LAST WORD OF DESTINATION		
5219	10275	031477		STA TEMP4			
5220	10276	061121		JSM MVTOH	DELETE IT AND MOVE REST TO HIGHER	MEMORY	
5221	10277	025477		LDB TEMP4			
5222	10300	035413		STB HSTPT	RESET HSTPT		
5223*							
5224	10301	160201	EFOR1	JSM FORMA,I			
5225*							
5226	10302	061371		JSM FIX	GET (A) AND (B) FIXED UP		
5227	10303	060416		JSM STORE	STORE AR2 IN INITIAL VALUE TABLE		
5228*							
5229	10304	061217		JSM FETCH	GET ENDING LIMIT		
5230	10305	025413		LDB HSTPT	TRANSFER END LIMIT		
5231	10306	074070		SIB *+1	TO HSTPT+1 THUR +4		
5232	10307	060406		JSM XFAR1+1			
5233*							
5234	10310	020020		LDA ONE			
5235	10311	060445		JSM XFAR2+1	SET AR2=1		
5236	10312	021472		LDA TEMPS	IS THERE A STEP SIZE?		
5237	10313	011421		CPA PRADD			
5238	10314	066316		JMP *+2	NO, LEAVE 1 IN AR2		
5239	10315	061217		JSM FETCH	YES — GET IT		
5240	10316	025413		LDB HSTPT	TRANSFER STEP		
5241	10317	004022		ADB .5	SIZE		
5242	10320	060406		JSM XFAR1+1	TO HSTPT+4		
5243*							
5244	10321	004021		ADB .4	STORE NEXT		
5245	10322	021421		LDA PRADD	EXECUTABLE		
5246	10323	074557		STA B,I	LINE ADDRESS IN HSTPT+9		
5247*							
5248*	FIND THE CORRESPONDING NEXT STATEMENT (TEMPS AND PRADD						
5249*	WILL BE UP-DATED ACCORDINGLY), THEN CHECK IF THE "FOR"						
5250*	LIMITS ARE CORRECT FOR LOOPING. IF NOT — ERASE FOR IMFORMATION						
5251*	AND JMP TO XEC4 TO CONTINUE AFTER THE "NEXT" STATEMENT.						
5252*	IF THE "FOR" LOOP WAS VALID, LOAD HSTPT+9 (THE ADDRESS FOLLOWING						
5253*	THE "FOR" STATEMENT) AND EXECUTE FROM THERE (XEC4+1).						
5254*							
5255*							

PAGE 113

9830—PROGRAM EXECUTION

5256	10324	022247		LDA	NOPCD	LOAD SEARCH CODE
5257	10325	062413		JSM	SYTSH	FIND A NEXT STATEMENT
5258	10326	074373		SBP	BERR,C	B IS NEGATIVE IF FOUND
5259	10327	062405		JSM	TEST	GO CHECK IF SAME VARIABLE
5260	10330	075613		SBP	*-4	LOOP BACK UNLESS FOUND
5261*						
5262	10331	061371		JSM	FIX	GET A AND B REG FIXED FOR
5263	10332	063444		JSM	OPCH1	FOR CONVERTING INT, SPLIT, OR FULL TO FULL
5264	10333	035475		STB	TEMP2	
5265	10334	066361		JMP	FTEST	CHECK IF LOOP IS VALID
5266*						
5267	10335	160206	BERR	JSM	ERRA,I	NO CORRESPONDING "NEXT" OR INCORRECT NESTING
5268*						
5269*			NEXT STATEMENT			
5270*						
5271*						
5272	10336	125413	ENEXT	LDB	HSTPT,I	RECOVER SYMBOL TABLE ADDRESS
5273	10337	075712		SBM	BERR	ERROR BOTTOM OF STACK
5274	10340	005407		ADB	SYMTP	
5275	10341	035474		STB	TEMP1	COMPUTE ABS ADDRESS OF VARIABLE
5276	10342	062405		JSM	TEST	
5277	10343	074252		SBM	*+5	IF B IS -, GET OUT OF LOOP
5278	10344	020061		LDA	.10	IF + THE VARIABLE WASN'T FOUND
5279	10345	001413		ADA	HSTPT	SO DINC THE HSTPT
5280	10346	031413		STA	HSTPT	AND LOOP BACK
5281	10347	066336		JMP	ENEXT	
5282*						
5283*			TEMP1 IS POINTING AT SYMBOL IN SYMBLAOL TABLE			
5284*			HSTPT+1 = ENDING LIMIT			
5285*			HSTPT+5 = STEP SIZE			
5286*						
5287*						
5288	10350	061371		JSM	FIX	FIX A AND B FOR
5289	10351	063444		JSM	OPCH1	CONVERT INT OR SPLIT TO FULL
5290	10352	021413		LDA	HSTPT	ON RETURN (B) IS POINTING AT NUMBER
5291	10353	000022		ADA	.5	LOAD (A) WITH STEP SIZE ADDRESS
5292	10354	160216		JSM	.F,DA,I	*
5293*						
5294	10355	063454		JSM	OPC1	SAVE AR2 AT 1470B
5295	10356	035475		STB	TEMP2	SAVE 1470B IN TEMP2
5296*						
5297	10357	061371		JSM	FIX	FIX (A) AND (B) FOR .XFR
5298	10360	060416		JSM	STORE	STORE ANSWER BACK IN VALUE TABLE
5299*						
5300	10361	025413	FTEST	LDB	HSTPT	
5301	10362	074070		SIB	*+1	(B) = ADDRESS OF END LIMIT
5302	10363	021413		LDA	HSTPT	GET SIGN
5303	10364	000022		ADA	.5	OF STEP
5304	10365	070517		LDA	A,I	SIZE
5305	10366	070151		SLA	*+3	
5306	10367	021475		LDA	TEMP2	STEP SIZE IS -, F.V.—END LIMIT—AR2
5307	10370	066373		JMP	*+3	
5308	10371	074117		LDA	B	STEP SIZE IS +, END LIMIT—F.V.—AR2
5309	10372	025475		LDB	TEMP2	
5310	10373	160217		JSM	.FSBA,I	
5311*						

PAGE 114 9830—PROGRAM EXECUTION

5312	10374	021413	LDA	HSTPT	(A) IS POINTING AT NEXT
5313	10375	000026	ADA	.9	EXECUTABLE LINE ADDRESS
5314	10376	025754	LDB	AR2	TEXT AR2 FOR + RESULT
5315	10377	074211	SLB	*+4	
5316*					
5317	10400	070070	SIA	*+1	AR2 WAS NEGATIVE, ERASE
5318	10401	031413	STA	HSTPT	"FOR" LOOP INFORMATION
5319	10402	066012	JMP	XEC4	AND EXECUTE LINE AFTER "NEXT"
5320*					
5321	10403	070537	LDB	A,I	AR2 WAS POSITIVE OR 0,
5322	10404	066011	JMP	ERTN1	EXECUTE STMT AFTER "FOR"

PAGE 115 9830—PROGRAM EXECUTION

5324*					
5325*					SUBROUTINES FOR "FOR" AND "NEXT" STATEMENTS.
5326*					
5327	10405	061371	TEST	JSM	FIX RETURN WITH TYPE CODE OF F.V.
5328	10406	141472		IOR	TEMPS,I IN A. IOR IN THE F.V. AND PAGE
5329	10407	050115		AND	B1777 REMOVE PAGE.
5330	10410	111474		CPA	TEMP1,I DO THE VARIABLES AGREE?
5331	10411	076053		SBP	*+1,S THEY WERE THE SAME, FLAG B
5332	10412	170402		RET	DID NOT AGREE B IS +.
5333*					
5334*					CALLING SEQUENCE FOR SYTSH
5335*					
5336*					LDA OP CODE (PAGE-OP CODE)
5337*					JSM SYTSH (TEMPS IS POINTING AT LINE #.)
5338*					ON RETURN
5339*					(B)--, OP CODE FOUND PRADD IS POINTING AT NEXT LINE #.
5340*					TEMPS IS POINTING AT PRADD + 2
5341*					(B)--+ ERROR RETURN - OP CODE NOT FOUND
5342*					
5343	10413	031475	SYTSH	STA	TEMP2 SAVE SEARCH CODE.
5344	10414	025421		LDB	PRADD
5345	10415	015423		CPB	PBPTR CHECK IF END OF PROGRAM
5346	10416	170402		RET	YES — RETURN WITH (B) +.
5347	10417	035472		STB	TEMPS NO — SET TEMPS PRADD
5348	10420	060577		JSM	NEXTL+3 LOOK AT THE NEXT STATEMENT.
5349	10421	001466		ADA	LOCL1 ENCODE PAGE AND OP CODE
5350	10422	011475		CPA	TEMP2 WAS IT TO TEMP2(SEARCH CODE)?
5351	10423	077553		SBP	*-5,S YES, RETURN WITH (B) NEGATIVE.
5352	10424	066414		JMP	SYTSH+1 NO — LOOP BACK.

PAGE 116

FORMULA EVALUATION ROUTINES

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5354*
5355*
5356* FIND THE NEXT DATA ITEM AND MOVE IT TO AR2
5357* NXTDT MUST BE POINTING AT THE NEXT DATA ITEM OR
5358* EQUAL TO DSTRT. IF EQUAL TO DSTRT FDATA WILL SEARCH
5359* FOR THE NEXT DATA STATEMENT.
5360*
5361 10425 062437 FDATA JSM SWITH SAVE TEMPS, TEMPS = NXTDT
5362 10426 021421 LDA PRADD
5363 10427 031642 STA SAVE
5364 10430 025472 LDB TEMPS
5365 10431 015414 CPB DSTRT IF NXTDT(TEMPS) AND DSTRT ARE =:
5366 10432 066445 JMP .FDA1 GO FIND NEXT DATA STATEMENT
5367 10433 160232 JSM SNFLA,I OR CONVERT SYNTAX TO FULL
5368 10434 045472 ISZ TEMPS
5369 10435 021642 LDA SAVE
5370 10436 031421 STA PRADD
5371 10437 021472 SWITH LDA TEMPS
5372 10440 025415 LDB NXTDT
5373 10441 031415 STA NXTDT
5374 10442 035472 STB TEMPS
5375 10443 170402 RET
5376*
5377 10444 160206 ER60 JSM ERRA,I OUT OF DATA
5378 10445 035421 .FDA1 STB PRADD
5379 10446 022454 LDA DATCD LOAD "DATA" STATEMENT SEARCH
CODE
5380 10447 062413 JSM SYTSH FIND NEXT DATA STATEMENT
5381 10450 075613 SBP ER60 IF (B) WAS +, NO MORE DATA FOUND
5382 10451 025421 LDB PRADD
5383 10452 035414 STB DSTRT
5384 10453 066430 JMP FDATA+3 DATA WAS FOUND GO CHECK IF ANY
DATA WITH IT
5385*
5386 10454 011761 DATCD OCT 11761

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PAGE 117

FORMULA EVALUATION ROUTINES

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5388*
5389* EXECUTE INPUT *
5390*
5391 10455 021622 EINPT LDA TERM
5392 10456 072110 RZA *+2
5393 10457 160170 JSM CLERA,I
5394 10460 021472 LDA TEMPS
5395 10461 000133 ADA M2
5396 10462 031641 STA SPRDD SAVE START OF INPUT STATEMENT
5397 10463 021641 LDA SPRDD SET PRADD TO START OF
5398 10464 031421 STA PRADD INPUT STATEMENT
5399 10465 020262 LDA INREA SET UP RETURN
5400 10466 031432 STA DRQST SET DATA REQUEST FLAG
5401 10467 164173 INRET JMP PEXMA,I CALL FOR DATA
5402 10470 055400 DSZ BADDR
5403 10471 025641 LDB SPRDD
5404 10472 061007 JSM NEXTA SET PRADD BACK TO END
5405 10473 035421 STB PRADD OF INPUT STATEMENT
5406 10474 021472 LDA TEMPS
5407 10475 031640 STA TEPPP SAVE START OF VARIABLE
5408 10476 160201 .EINI JSM FORMA,I GET THE ADDRESS OF THE VARIABLE
                                                    IN HSTPT
5409 10477 024017 LDB .2
5410 10500 035706 STB SBPTR AIM SBPTR AT ROM
5411 10501 026532 LDB INCHA
5412 10502 035432 STB DRQST SET FLAG IN CASE OF ERROR
5413 10503 061156 JSM CONST BUILD A NUMBER IN AR2
5414 10504 066520 JMP INCHT-1 NO NUMBER FOUND, RESTORE
                                                    H-STACK
5415 10505 070742 SAR 16
5416 10506 031432 STA DRQST CLEAR FLAG
5417 10507 060412 JSM RESULT SAVE AR2 AT HSTPT,I
5418 10510 025472 LDB TEMPS
5419 10511 015421 CPB PRADD END OF STATEMENT?
5420 10512 066530 JMP CXEC4 YES
5421 10513 035640 STB TEPPP RESET THE TEMPORARY POINTER
5422 10514 055400 DSZ BADDR NO — DINC BADR TO LOOK AT THE
                                                    LAST CHAR
5423 10515 061066 JSM GETSK GET LAST CHAR.
5424 10516 066526 JMP INCH1
5425 10517 066476 JMP .EINI P+2 RETURN — OTHER CHAR'S
5426*
5427 10520 160170 JSM CLERA,I
5428 10521 021640 INCHT LDA TEPPP
5429 10522 031472 STA TEMPS RESTORE VARIABLE POINTER
5430 10523 045413 ISZ HSTPT
5431 10524 045413 ISZ HSTPT
5432 10525 066463 JMP INRET-4
5433*
5434 10526 160170 INCH1 JSM CLERA,I
5435 10527 066463 JMP INRET-4
5436*
5437 10530 160170 CXEC4 JSM CLERA,I
5438 10531 066012 JMP XEC4
5439*
5440 10532 010521 INCHA DEF INCHT
5441*
5442* EXECUTE RESTORE STATEMENT
5443*

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PAGE 118

FORMULA EVALUATION ROUTINES

5444	10533	125472	ERSTR	LDB	TEMPS,I	
5445	10534	021424		LDA	PBUFF	
5446	10535	074113		SBP	*+2	LINE GIVEN?
5447	10536	062217		JSM	EADD	YES, GET ADDRESS
5448	10537	031415		STA	NXTDT	SET UP DATA POINTERS
5449	10540	031414		STA	DSTRT	
5450	10541	066012		JMP	XEC4	

PAGE 119

FORMULA EVALUATION ROUTINES

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5452*
5453*   EVALUATE ARGUMENT OF FUNCTION
5454*
5455   10542 024032 EVARG   LDB B17      INITIALIZE OPERATOR STACK
5456   10543 066564          JMP FORMX+1  FOR FUNCTION
5457*
5458*   EVALUATE A FORMULA
5459*
5460*
5461*   STACK A CONSTANT
5462   10544 050040  FORM6   AND B37
5463   10545 010040          CPA B37      PRE-DEFINED FUNCTION?
5464   10546 066664          JMP FORM7  YES
5465   10547 055413          DSZ HSTPT   BUMP STACK POINTER
5466   10550 063406          JSM RSCHK   ALLOT SPACE ON T-STACK
5467   10551 160232          JSM SNFLA,I  CONVERT TO FLOATING
5468   10552 045472  FORST   ISZ TEMPS
5469   10553 074742          SBR 16
5470   10554 135413          STB HSTPT,I  STORE FULL PRECISION TYPE
5471   10555 060553          JSM BHSTP
5472   10556 025411          LDB TSTPT
5473   10557 135413          STB HSTPT,I  STORE ADDRESS OF T-STACK
5474   10560 020214          LDA AR2A
5475   10561 170004          XFR
5476   10562 066616  FOR2L   JMP FORM2   TRANSFER RESULT TO T-STACK
5477*
5478*
5479   10563 074742  FORMAX  SBR 16      INITIALIZE
5480   10564 060563          JSM SLWST   OPERATOR STACK
5481*   PROCESS NEXT OPERAND
5482   10565 121472  FORM1   LDA TEMPS,I  FETCH OPERAND
5483   10566 050070          AND OPDMK
5484   10567 070113          SAP *+2
5485   10570 066544          JMP FORM6   CONSTANT OR FUNCTION
5486   10571 045472          ISZ TEMPS   SET FOR NEXT WORD OF FORMULA
5487   10572 071410          SZA FOR2L  SKIP IF NULL OPERAND
5488   10573 055413          DSZ HSTPT  BUMP POINTER
5489   10574 025420          LDB PARMN  GET PARAMETER NAME
5490   10575 074504          SBL 6
5491   10576 074242          SBR 6      MASK OFF PRECISION
5492   10577 074057          CPA B      IS THIS OPERAND THE PARMETER
5493   10600 067116          JMP FPARM  YES
5494*   STACK NON-FUNCTION VARIABLE OPERAND ADDRESS
5495   10601 160177          JSM SSYMA,I  SEARCH FOR VARIABLE IN SYMTAB
5496   10602 160252          JSM ENTEA,I  NOT FOUND, ENTER IT
5497   10603 074517          LDA B,I
5498   10604 050040          AND B37    FETCH TYPE
5499   10605 004132          ADB M1
5500   10606 035750          STB YC     SAVE ADDRESS-ADDRESS
5501   10607 125750          LDB YC,I  READ ADDRESS
5502   10610 010040          CPA B37
5503   10611 066725          JMP FORM8   IT WAS A USER DEFINED FUNCTION
5504   10612 131413  FORMP   STA HSTPT,I  SAVE TYPE ON H-STACK
5505   10613 074117          LDA B      GET ADDRESS OF OPERAND
5506   10614 060553          JSM BHSTP  BUMP POINTER
5507   10615 131413          STA HSTPT,I  STORE ADDRESS ON OPERAND STACK

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PAGE 120

FORMULA EVALUATION ROUTINES

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5508* PROCESS NEXT OPERATOR
5509 10616 021472 FORM2 LDA TEMPS END OF
5510 10617 011421 CPA PRADD STATEMENT?
5511 10620 066631 JMP FORM3 YES, FORCE END OF FORMULA
5512 10621 121472 LDA TEMPS,I EXTRACT
5513 10622 070073 SAP *+1,C
5514 10623 070442 SAR I0 NEXT
5515 10624 070137 LDB A OPERATOR
5516 10625 000135 ADA M4 OP CODE LESS THAN 4?
5517 10626 070152 SAM FORM3 IF YES, NON FORMULA OPERATOR
5518 10627 000147 ADA M23 NO, GREATER THAN B32?
5519 10630 070112 SAM *+2 NON-FORMULA OPERATOR?
5520 10631 024012 FORM3 LDB .1 YES, USE CODE FOR QUOTE
5521 10632 035460 STB FTMP1 SAVE CURRENT OP-CODE
5522 10633 004123 ADB FOPBS ADD OP CODE TO TABLE ADDRESS
5523 10634 074517 LDA B,I GET AND MASK
5524 10635 050040 AND B37 PRECEDENCE
5525 10636 031461 STA FTMP2 SAVE PRECEDENCE OF CURRENT OP
5526* STACK PRESENT OR EXECUTE PREVIOUS OPERATOR
5527 10637 121412 FORM4 LDA LSTPT,I DOES OPERATOR ON
5528 10640 050040 AND B37 TOP OF OPERATOR
5529 10641 070056 CMA STACK HAVE
5530 10642 001461 ADA FTMP2 HIGHER
5531 10643 070412 SAM FORM5 PRECEDENCE?
5532 10644 025461 FORM9 LDB FTMP2 NO, STACK CURRENT OPERATOR
5533 10645 014033 CPB B20 LEFT PAREN OR BRACKET?
5534 10646 024012 LDB .1 YES, STACK PRECEDENCE OF I
5535 10647 021460 LDA FTMP1 COMBINE
5536 10650 070304 SAL I0 PRECEDENCE
5537 10651 070037 ADB A WITH OP-CODE
5538 10652 066564 JMP FORM1-1 AND STACK IT
5539 10653 121412 FORM5 LDA LSTPT,I
5540 10654 055412 DSZ LSTPT
5541 10655 070442 SAR I0 COMPUTE JUMP ADDRESS
5542 10656 003135 ADA ARBAS FOR OPERATOR
5543* AT THIS POINT (HSTPT,I)= ADDRESS OF THE TOP OPERAND
5544* (HSTPT+1,I)= THE TYPE OF THE TOP OPERAND
5545 10657 070737 JMP A,I BRANCH TO ROUTINE
5546*
5547* EVALUATE NON-ARGUMENT FUNCTION
5548 10660 055413 FOR72 DSZ HSTPT
5549 10661 060553 JSM BHSTP PLACE DUMMY ON STACK
5550 10662 045472 ISZ TEMPS POINT TO NEXT OPERATOR
5551 10663 066707 JMP FOR71
5552* EVALUATE PRE-DEFINED FUNCTION
5553 10664 025777 FORM7 LDB RSPTR
5554 10665 004132 ADB M1 TAKE RETURN ADDRESS OF
5555 10666 074537 LDB B,I FORMX OFF STACK AND
5556 10667 055777 DSZ RSPTR
5557 10670 060563 JSM SLWST SAVE ON LOW STACK
5558 10671 125472 LDB TEMPS,I GET OP CODE
5559 10672 074544 SBL 5
5560 10673 060604 JSM NEXT1-2 CONFIGURE OP CODE AND GET PAGE
5561 10674 004134 ADB M3
5562 10675 074437 ADB B,I GET TABLE STARTING ADDRESS
5563 10676 005466 ADB LOCL1 ADD -(OP CODE)

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PAGE 121

FORMULA EVALUATION ROUTINES

5564	10677	074437		ADB B,I	GET ACTUAL JUMP ADDRESS
5565	10700	060563		JSM SLWST	STACK JUMP ADDRESS
5566	10701	021466		LDA LOCL1	
5567	10702	000036		ADA .23	
5568	10703	070113		SAP *+2	ARGUEMENT REQUIRED?
5569	10704	066660		JMP FOR72	NO
5570	10705	062542		JSM EVARG	EVALUATE ARGUEMENT
5571	10706	063433		JSM OPCHK	VERIFY RESULT
5572	10707	063405	FOR71	JSM RSCHK-1	ALLOT SPACE ON T-STACK
5573	10710	125412		LDB LSTPT,I	
5574	10711	055412		DSZ LSTPT	REMOVE ADDRESS FROM STACK
5575	10712	074717		JSM B,I	BRANCH TO ROUTINE
5576*	RECORD RESULT OF FUNCTION				
5577*					
5578*	FUNCTIONS RETURN HERE WITH RESULT IN AR2				
5579	10713	045413	FOR10	ISZ HSTPT	POP ARGUEMENT BUT LEAVE STACK BUMPED1
5580	10714	121412		LDA LSTPT,I	UNSTACK RETURN ADDRESS
5581	10715	055412		DSZ LSTPT	
5582	10716	025777		LDB RSPTR	GET RETURN ADDRESS
5583	10717	045777		ISZ RSPTR	
5584	10720	070173		SAP *+3,C	MORE ADDRESSES TO COME?
5585	10721	074557		STA B,I	YES
5586	10722	066714		JMP FOR10+1	GET NEXT RETURN ADDRESS
5587	10723	074557		STA B,I	NO
5588	10724	066553		JMP FORST+1	
5589*	EVALUATE PROGRAMMER DEFINED FUNCTION				
5590	10725	076110	FORM8	RZB *+2	ADDRESS =0?
5591	10726	160222		JSM ENTFA,I	YES, FIND FUNCTION
5592	10727	074742		SBR 16	FLAG FIRST RETURN, SIGN=0
5593	10730	021777	FMX80	LDA RSPTR	
5594	10731	000132		ADA M1	
5595	10732	070437		ADB A,I	COMBINE RETURN ADDRESS WITH FLAG
5596	10733	055777		DSZ RSPTR	
5597	10734	060563		JSM SLWST	STACK ON L-STACK
5598	10735	021777		LDA RSPTR	
5599	10736	010112		CPA RSTKA	ALL OF STACK MOVED?
5600	10737	066742		JMP *+3	YES
5601	10740	024062		LDB FLGBT	
5602	10741	066730		JMP FMX80	
5603	10742	020132		LDA M1	
5604	10743	131413		STA HSTPT,I	FLAG STACK FOR "FOR" LOOPS
5605	10744	025411		LDB TSTPT	
5606	10745	060563		JSM SLWST	SAVE T-STACK POINTER
5607	10746	125750		LDB YC,I	
5608	10747	060563		JSM SLWST	SAVE FUNCTION ADDRESS
5609	10750	062542		JSM EVARG	EVALUATE ARGUEMENT
5610	10751	021472		LDA TEMPS	SWITCH FORMULA
5611	10752	125412		LDB LSTPT,I	POINTER TO FUNCTION FORMULA
5612	10753	035472		STB TEMPS	
5613	10754	131412		STA LSTPT,I	
5614	10755	023100		LDA DSTRA	MOVE LSTPT UP 9 WORDS
5615	10756	024026		LDB .9	AND TRANSFER DSTRT
5616	10757	063122		JSM MOVST	THROUGH PBUFF
5617	10760	170004		XFR	TO L-STACK
5618	10761	121413		LDA HSTPT,I	GET PARAMETER ADDRESS
5619	10762	031417		STA PARMA	

PAGE 122

FORMULA EVALUATION ROUTINES

5620	10763	011411		CPA	TSTPT	IS PARAMETER ON T-STACK?
5621	10764	063406		JSM	RSCHK	YES. PROTECT IT
5622	10765	025423		LDG	PBPTR	
5623	10766	074076		TCB		
5624	10767	005472		ADB	TEMPS	
5625	10770	074313		SBP	FMX82	SKIP IF OUTSIDE PRESENT PROGRAM
5626	10771	025424		LDB	PBUFF	
5627	10772	074076		TCB		
5628	10773	005472		ADB	TEMPS	
5629	10774	074112		SBM	FMX82	SKIP IF OUTSIDE PRESENT PROGRAM
5630	10775	067016		JMP	FMX81	
5631	10776	061225	FMX82	JSM	LDEF	INSURE NOT IN KEY MODE
5632	10777	024166		LDB	FWAM	FIND PROGRAM CONTAINING FUNCTION
5633	11000	015405	FMX84	CPB	FWUP	END OF KEYS?
5634	11001	067013		JMP	FMX83	YES, MUST BE MAINLINE
5635	11002	074070		SIB	*+1	POINT TO LENGTH WORD
5636	11003	035474		SIB	TEMP1	SAVE START
5637	11004	074437		ADB	B,I	COMPUTE END
5638	11005	074117		LDA	B	
5639	11006	070076		TCA		
5640	11007	001427		ADA	TEMPS	
5641	11010	071413		SAP	FMX84	FUNCTION IN THIS KEY?
5642	11011	025474		LDB	TEMP1	YES
5643	11012	160263		JSM	SUMPA,I	YES, SET UP PROGRAM POINTERS
5644	11013	025424	FMX83	LDB	PBUFF	RESET DATA STMT POINTERS
5645	11014	035414		STB	DSTRT	
5646	11015	035415		STB	NXTDT	
5647	11016	070742	FMX81	SAR	16	
5648	11017	031416		STA	MODE	SET TO PROGRAM MODE
5649	11020	025472		LDB	TEMPS	
5650	11021	061007		JSM	NEXTA	
5651	11022	035421		STB	PRADD	SET POINTER TO END OF LINE
5652	11023	045413		ISZ	HSTPT	
5653	11024	125413		LDB	HSTPT,I	
5654	11025	074244		SBL	11	GET PRECISION OF PARAMETER
5655	11026	045413		ISZ	HSTPT	DINK PARAMETER OFF STACK
5656	11027	021472		LDA	TEMPS	
5657	11030	000020		ADA	.3	
5658	11031	070517		LDA	A,I	FETCH PARAMETER NAME
5659	11032	050115		AND	Bi777	
5660	11033	074217		IOR	B	MERGE WITH PRECISION
5661	11034	031420		STA	PARMN	
5662	11035	025472		LDB	TEMPS	
5663	11036	004022		ADB	.5	POINT PAST PARAMETER
5644	11037	015421		CPB	PRADD	MULTI-LINE FUNCTION?
5665	11040	067102		JMP	EVMLF	YES
5666	11041	035472		STB	TEMPS	NO
5667*						
5668	11042	062563	FMX9	JSM	FORMX	EVALUATE FUNCTION FORMULA
5669	11043	121412		LDA	LSTPT,I	FETCH OLD PBUFF
5670	11044	027076		LDB	PBUFA	
5671	11045	035477		STB	TEMP4	INITIALIZE TRANSFER POINTER
5672	11046	025412		LDB	LSTPT	
5673	11047	074070		SIB	*+1	
5674	11050	035475		STB	TEMP2	
5675	11051	004141		ADB	M10	

PAGE 123

FORMULA EVALUATION ROUTINES

5676	11052	035412		STB	LSTPT	RESET STACK POINTER
5677	11053	074070		SIB	*+1	
5678	11054	011424		CPA	PBUFF	WAS A KEY ENTERED?
5679	11055	004017		ADB	.2	NO, DONT RESTORE DATA POINTERS
5680	11056	035476		STB	TEMP3	
5681	11057	061121		JSM	MVTOH	RESTORE PROGRAM POINTERS
5682	11060	121412		LDA	LSTPT,I	
5683	11061	055412		DSZ	LSTPT	
5684	11062	031472		STA	TEMPS	RESTORE PROGRAM POINTER
5685	11063	121412		LDA	LSTPT,I	
5686	11064	055412		DSZ	LSTPT	
5687	11065	031411		STA	TSTPT	RESTORE T-STACK POINTER
5688	11066	063404		JSM	STTOP	GET ADDRESS OF RESULT
5689	11067	024214		LDB	AR2A	
5690	11070	170004		XFR		TRANSFER
5691	11071	121413		LDA	HSTPT,I	REMOVE ANY UNTERMINATED
5692	11072	010132		CPA	M1	"FOR" INFORMATION
5693	11073	066714		JMP	FOR10+1	
5694	11074	045413		ISZ	HSTPT	
5695	11075	067071		JMP	*+4	
5696	11076	001425	PBUFA	DEF	PBUFF+1	
5697	11077	177771	M7	DEC	-7	
5698	11100	001414	DSTRA	DEF	DSTRT	
5699	11101	001640	STADD	DEF	ST	
5700*						
5701*	EVALUATE MULTI LINE FUNCTION					
5702	11102	023101	EVMLF	LDA	STADD	TRANSFER FIRST 7 WORDS
5703	11103	024025		LDB	.8	OF EXECUTION TEMPORARY AREA
5704	11104	063122		JSM	MOVST	TO L-STACK
5705	11105	066012		JMP	XEC4	
5706*						
5707	11106	021412	RETNN	LDA	LSTPT	
5708	11107	003077		ADA	M7	RESTORE EXECUTION
5709	11110	031412		STA	LSTPT	
5710	11111	070070		SIA	*+1	
5711	11112	027101		LDB	STADD	TEMPROARIES
5712	11113	170004		XFR		
5713	11114	170004		XFR		
5714	11115	067042		JMP	FMX9	
5715*						
5716*	SET UP ADDRESS AND TYPE FOR PARAMETER					
5717	11116	021420	FPRAM	LDA	PARMN	PRECISION IS STORED IN
5718	11117	070502		SAR	11	UPPER BITS
5719	11120	025417		LDB	PARMA	
5720	11121	066612		JMP	FORMP	
5721*						
5722*	TRANSFER WORDS TO LOW STOCK					
5723*	(A)=TRANSFER STARTING ADDRESS					
5724*	(B)= # OF WORDS					
5725*						
5726	11122	035467	MOVT	STB	LOCL2	SAVE COUNT
5727	11123	025412		LDB	LSTPT	SAVE OLD LSTPT
5728	11124	035466		STB	LOCL1	
5729	11125	005467		ADB	LOCL2	ADD COUNT TO POINTER
5730	11126	035412		STB	LSTPT	
5731	11127	060554		JSM	BHSTP+1	CHECK FOR OVERFLOW

PAGE 124 FORMULA EVALUATION ROUTINES

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5732 11130 135412          STB  LSTPT,I  STACK NEGATIVE FLAG FOR "RETURN"
                                           STMT
5733 11131 025466          LDB  LOCL1
5734 11132 074070          SIB  *+1
5735 11133 170004          XFR                    TRANSFER 4 WORDS
5736 11134 064446          JMP  XFAR2+2TRANSFER 3 MORE AND RETURN

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PAGE 125 FORMULA EVALUATION ROUTINES

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5738*
5739* FORMULA OPERATOR JUMP TABLE
5740*
5741 11135 111136 ARBAS  DEF *+1,I
5742 11136 011432          DEF  FORMR  EXECUTE END OF FORMULA
5743*
5744* THE FOLLOWING 3 TABLE WORDS ARE NOT USED
5745*
5746* QUOTE, COMMA, AND SEMI-COLON ARE END OF FORMULA OPERATORS
5747*
5748* CALL SUBTRACT
5749*
5750 11137 063376 EFSB   JSM  BINOP
5751 11140 160217          JSM  .FSBA,I
5752 11141 067260          JMP  FOR14
5753*
5754 11142 011432          DEF  FORMR  ')'
5755 11143 011432          DEF  FORMR  '['
5756 11144 011202          DEF  ESCMA  SUBSCRIPT COMMA
5757 11145 011171          DEF  ESTR  ASSIGNMENT EQUAL
5758 11146 000000 NOP    ***** CHECKSUM WORD *****
5759 11147 011256          DEF  EFAD
5760 11150 011137          DEF  EFSB
5761 11151 011272          DEF  EFMP
5762 11152 011275          DEF  EFDV
5763 11153 011300          DEF  EPWR
5764 11154 011333          DEF  EGTRT
5765 11155 011336          DEF  ELST
5766 11156 011352          DEF  ENEQL
5767 11157 011344          DEF  EEQL  LOGICAL EQUAL
5768 11160 011303          DEF  EUMIN UNARY MINUS
5769 11161 010637          DEF  FORM4 UNARY PLUS
5770 11162 011317          DEF  ELBRC '['
5771 11163 010565          DEF  FORM1 '('
5772 11164 011357          DEF  EOR
5773 11165 011366          DEF  EAND
5774 11166 011716          DEF  ENOT
5775 11167 011341          DEF  EGORE
5776 11170 011347          DEF  ELORE '<='

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PAGE 126

FORMULA EVALUATION ROUTINES

5778*						
5779*						EXECUTE ASSIGNMENT EQUAL
5780*						
5781	11171	025461	ESTR	LDB	FTMP2	IS NEXT OPERATOR AN
5782	11172	074150		SZB	*+3	END OF FORMULA?
5783	11173	045412		ISZ	LSTPT	NO, MULTIPLE STORE—RESTORE
5784	11174	066644		JMP	FORM9	STORE OPERATOR AND DEFER
						STORE
5785	11175	055460		DSZ	FTMP1	FIRST STORE EXECUTED?
5786	11176	067200		JMP	ESTR1	NO SOURCE IS ALREADY IN AR2
5787	11177	061220		JSM	FETCH+1	POP STACK AND MOVE SOURCE TO
						AR2
5788	11200	060412	ESTR1	JSM	RESULT	POP DESTINATION AND STORE
5789	11201	066637		JMP	FORM4	
5790*						
5791*						EXECUTE SUBSCRIPT COMMA
5792*						
5793	11202	061220	ESCMA	JSM	FETCH+1	CHECK COLUMN SUBSCRIPT
5794	11203	160225		JSM	FLTRA,I	ROUND TO INTEGER
5795	11204	067240		JMP	ER6	OVERFLOW
5796	11205	004132		ADB	M1	ADD OFFSET
5797	11206	075712		SBM	*-2	UNDERFLOW?
5798	11207	135412		STB	LSTPT,I	SAVE COLUMN SUBSCRIPT
5799	11210	061220		JSM	FETCH+1	CHECK ROW SUBSCRIPT
5800	11211	160225		JSM	FLTRA,I	ROUND TO INTEGER
5801	11212	067240		JMP	ER6	
5802	11213	004132		ADB	M1	
5803	11214	075712		SBM	*-2	
5804	11215	035471		STB	L2T2	SAVE ROW SUBSCRIPT
5805	11216	125413		LDB	HSTPT,I	GET ACTUAL BOUNDS
5806	11217	004132		ADB	M1	
5807	11220	074517		LDA	B,I	
5808	11221	050105		AND	B377	EXTRACT COLUMN BOUND
5809	11222	070070		SIA	*+1	
5810	11223	031470		STA	L2T1	SAVE IT
5811	11224	074537		LDB	B,I	EXTRACT ROW BOUND
5812	11225	074342		SBR	8	
5813	11226	074070		SIB	*+1	
5814	11227	074076		TCB		
5815	11230	005471		ADB	L2T2	
5816	11231	074353		SBP	ER6	ROW SUBSCRIPT LEGAL?
5817	11232	025471		LDB	L2T2	YES, RECALL ROW SUBSCRIPT
5818	11233	061201		JSM	IMPY	COMPUTE ROW DISPLACEMENT
5819	11234	025470		LDB	L2T1	
5820	11235	074076		TCB		
5821	11236	105412		ADB	LSTPT,I	COLUMN SUBSCRIPT LEGAL?
5822	11237	074112		SBM	*+2	
5823	11240	160206	ER6	JSM	ERRA,I	NO,ERROR
5824	11241	101412		ADA	LSTPT,I	YES, ADD IN COLUMN
						DISPLACEMENT
5825	11242	025413		LDB	HSTPT	FIND TYPE OF ARRAY
5826	11243	074070		SIB	*+1	
5827	11244	074537		LDB	B,I	
5828	11245	074042		SBR	2	FIND # OF WORDS PER ELEMENT
5829	11246	076110		RZB	*+2	FULL PRECISION?
5830	11247	070704		SAL	2	YES, MULTIPLY BY 4
5831	11250	014012		CPB	.1	SPLIT?
5832	11251	070744		SAL	1	YES, MULTIPLY BY 2
5833	11252	101413		ADA	HSTPT,I	

PAGE 127 FORMULA EVALUATION ROUTINES

5834	11253	131413		STA	HSTPT,I	STORE ACTUAL ADDRESS OF ELEMENT
5835	11254	055412		DSZ	LSTPT	UNSTACK I
5836	11255	066565		JMP	FORM1	
5837*						
5838*	CALL ADD					
5839*						
5840	11256	063376	EFAD	JSM	BINOP	
5841	11257	160216		JSM	.FADA,I	
5842*	PROCEED TO FOR14					
5843*						
5844*	OPERATORS CREATING INTERMEDIATE RESULTS RETURN HERE					
5845*	WITH RESULT IN AR2					
5846*						
5847	11260	020214	FOR14	LDA	AR2A	
5848	11261	025411		LDB	TSTPT	TRANSFER TO T-STACK
5849	11262	170004		XFR		
5850	11263	021413		LDA	HSTPT	
5851	11264	070070		SIA	*+I	POINT TO PRECISION WORD
5852	11265	074742		SBR	16	
5853	11266	070577		STB	A,I	STORE FULL PRECISION
5854	11267	025411		LDB	TSTPT	
5855	11270	135413		STB	HSTPT,I	STORE ADDRESS OF T-STACK
5856	11271	066637		JMP	FORM4	
5857*						
5858*	CALL MULTIPLY					
5859*						
5860	11272	063376	EFMP	JSM	BINOP	
5861	11273	160220		JSM	.FMPA,I	
5862	11274	067260		JMP	FOR14	
5863*						
5864*	CALL DIVIDE					
5865*						
5866	11275	063376	EFDV	JSM	BINOP	
5867	11276	160221		JSM	.FDVA,I	
5868	11277	067260		JMP	FOR14	
5869*						
5870*	CALL EXPONENTIAL ARROW					
5871*						
5872	11300	063376	EPWR	JSM	BINOP	
5873	11301	160224		JSM	UPARA,I	
5874	11302	067260		JMP	FOR14	
5875*						
5876*	CALL UNARY MINUS					
5877*						
5878	11303	063404	EUMIN	JSM	STTOP	FETCH TOP ELEMENT OF STACK
5879	11304	025411		LDB	TSTPT	
5880	11305	170004		XFR		TRANSFER TO T-STACK
5881	11306	000133		ADA	M2	
5882	11307	070517		LDA	A,I	READ FIRST WORD OF MANTISSA
5883	11310	070250		SZA	*+5	SKIP IF ZERO
5884	11311	121411		LDA	TSTPT,I	
5885	11312	072111		SLA	*+2,S	REVERSE THE SIGN
5886	11313	070071		SLA	*+1,C	
5887	11314	131411		STA	TSTPT,I	
5888	11315	067263		JMP	FOR14+3	
5889*						

PAGE 128

FORMULA EVALUATION ROUTINES

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5890* EXECUTE LEFT BRACKET
5891*
5892 11316 014002 SCCNT OCT 14002
5893*
5894 11317 045412 ELBRC ISZ LSTPT STACK A
5895 11320 027316 LDB SCCNT SUBSCRIPT COMMA
5896 11321 060563 JSM SLWST ON OPERATOR STACK
5897 11322 063406 JSM RSCHK STACK A 1 ON
5898 11323 055413 DSZ HSTPT OPERATOR
5899 11324 060553 JSM BHSTP
5900 11325 020020 TRUE LDA ONE
5901 11326 067261 JMP FOR14+1 STACK A 1 ON T-STACK
5902*
5903* COMPARE TOP OPERANDS OF STACK
5904*
5905 11327 063376 COMPR JSM BINOP GET OPERAND ADDRESSES
5906 11330 160217 JSM .FSBA,I SUBTRACT ONE FROM ANOTHER
5907 11331 020214 LDA AR2A POINT TO RESULT IN AR2
5908 11332 065317 JMP SGNS GET SGN IN (B)
5909*
5910* EXECUTE >
5911*
5912 11333 063327 EGTRT JSM COMPR COMPARE OPERANDS
5913 11334 074753 SBP ENEQL+1 <?
5914 11335 067354 JMP FALSE YES
5915*
5916* EXECUTE <
5917*
5918 11336 063327 ELST JSM COMPR COMPARE OPERANDS
5919 11337 074056 CMB REVERSE COMPARISON SENSE
5920 11340 067342 JMP *+2
5921*
5922* EXECUTE >=
5923*
5924 11341 063327 EGORE JSM COMPR COMPARE OPERANDS
5925 11342 075153 SBP TRUE <?
5926 11343 067354 JMP FALSE YES
5927*
5928* EXECUTE =
5929*
5930 11344 063327 EEQL JSM COMPR COMPARE OPERANDS
5931 11345 075010 SZB TRUE =?
5932 11346 067354 JMP FALSE NO
5933*
5934* EXECUTE <=
5935*
5936 11347 063327 ELORE JSM COMPR COMPARE OPERANDS
5937 11350 075653 SBP EEQL+1 >=?
5938 11351 067325 LTRUE JMP TRUE NO
5939*
5940* EXECUTE # OR <>
5941*
5942 11352 063327 ENEQL JSM COMPR COMPARE OPERANDS
5943 11353 077710 RZB LTRUE #?
5944 11354 021411 FALSE LDA TSTPT CLEAR T-STACK ENTRY
5945 11355 170000 CLR

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PAGE 129

FORMULA EVALUATION ROUTINES

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5946 11356 067263          JMP FOR14+3
5947*
5948* EXECUTE "OR"
5949*
5950 11357 063376 EOR     JSM BINOP
5951 11360 070070          SIA  *+1
5952 11361 070517          LDA  A,I           LOOK AT FIRST OPERAND
5953 11362 073350          RZA  LTRUE        IF NON-ZERO. RESULT IS TRUE
5954 11363 074070 EOR2    SIB  *+1           LOOK AT SECOND OPERAND
5955 11364 074537          LDB  B,I
5956 11365 067353          JMP  ENEQL+1
5957*
5958* EXECUTE "AND"
5959*
5960 11366 063376 EAND    JSM BINOP
5961 11367 070070          SIA  *+1
5962 11370 070517          LDA  A,I           LOOK AT FIRST OPERAND
5963 11371 071150          SZA  FALSE       ZERO?
5964 11372 067363          JMP  EOR2         NO

5966*
5967* PREPARE TO EXECUTE A BINARY OPERATOR
5968*
5969 11373 024057 BINO1   LDB  .1000
5970 11374 060406          JSM  XFAR1+1     TRANSFER TO SECOND TEMP(YC)
5971 11375 067401          JMP  BINO2
5972 11376 063433 BINOP   JSM  OPCHK
5973 11377 014111          CPB  B1740      CONVERSION TEMPORARY?
5974 11400 067373          JMP  BINO1      YES
5975 11401 035726 BINO2   STB  MBIN1      SAVE ADDRESS IN TEMPORARY
5976 11402 045413          ISZ  HSTPT      MOVE HIGH STACK POINTER
5977 11403 045413          ISZ  HSTPT      TO DELETE OPERAND
5978* PROCEED TO STTOP
5979*
5980* FETCH TOP OF STACK
5981*
5982 11404 063433 STTOP    JSM  OPCHK
5983 11405 035471          STB  L2T2      SAVE SECOND ADDRESS
5984* PROCEED TO RSCHK
5985*
5986* ALLOT SPACE FOR INTERMEDIATE RESULT
5987*
5988 11406 021411 RSCHK   LDA  TSTPT      MOVE TEMPORARY POINTER
5989 11407 000021          ADA  .4
5990 11410 031411          STA  TSTPT
5991 11411 011410          CPA  LSTAK      OVERFLOW INTO LOW STACK?
5992 11412 067414          JMP  *+2       YES
5993 11413 067430          JMP  RSCH2     NO
5994 11414 031476          STA  TEMP3
5995 11415 000025          ADA  .8
5996 11416 031410          STA  LSTAK
5997 11417 021412          LDA  LSTPT

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PAGE 130

FORMULA EVALUATION ROUTINES

5998	11420	070070		SIA	*+1	
5999	11421	031475		STA	TEMP2	
6000	11422	000024		ADA	.7	
6001	11423	031412	RSCH1	STA	LSTPT	
6002	11424	070070		SIA	*+1	
6003	11425	031477		STA	TEMP4	
6004	11426	060554		JSM	BHSTP+1	TEST FOR OVERLAP WITH HIGH STACK
6005	11427	061121		JSM	MVTOH	MOVE LOW STACK UP
6006	11430	021471	RSCH2	LDA	L2T2	RECALL SECOND ADDRESS
6007	11431	025726		LDB	MBIN1	RECALL FIRST ADDRESS
6008	11432	170402	FORMR	RET		
6009*						
6010*	VERIFY LEGITIMACY OF OPERAND					
6011*						
6012	11433	125413	OPCHK	LDB	HSTPT,I	GET OPERAND ADDRESS
6013	11434	015411		CPB	TSTPT	IS IT TEMPORARY?
6014	11435	067460		JMP	OPC3	YES
6015	11436	074517		LDA	B,I	NO, GET EXPONENT WORD
6016	11437	010062		CPA	FLGBT	IS OPERAND DEFINED?
6017	11440	160206	ER8	JSM	ERRA,I	YES, ERROR
6018	11441	021413		LDA	HSTPT	YES, GET TYPE
6019	11442	070070		SIA	*+1	
6020	11443	070517		LDA	A,I	
6021	11444	050037	OPCH1	AND	.28	GET PRECISION BITS
6022	11445	071250		SZA	FORMR	FULL PRECISION?
6023	11446	010021		CPA	.4	NO, SPLIT?
6024	11447	067456		JMP	OPC2	YES
6025	11450	070206		RAR	5	
6026	11451	071052		SAM	FORMR	NUMBERED VARIABLE?
6027	11452	074537		LDB	B,I	NO, IT MUST BE INTEGER
6028	11453	160227		JSM	FXFLA,I	RESULT IS IN AR2 NOW
6029	11454	024111	OPC1	LDB	BI740	
6030	11455	064406		JMP	XFAR1+1	TRANSFER TO XC REGISTER
6031	11456	160231	OPC2	JSM	SPLFA,I	CONVERT SPLIT TO FULL PRECISION
6032	11457	067454		JMP	OPC1	
6033	11460	021411	OPC3	LDA	TSTPT	DELETE TEMPORARY
6034	11461	000135		ADA	M4	
6035	11462	031411		STA	TSTPT	
6036	11463	170402		RET		
6037*	11464 IS LAST					
6038*	MATH ROUTINES HERE					

PAGE 131 FUNCTION TABLES

6040	11707		ORG	11707B		
6041*						
6042*			FUNCTION SYNTAX AND EXECUTION JUMP TABLE			
6043*						
6044	11707	000002	ABS	EPI-*		
6045	11710	000003	ABS	ERES-*		
6046	11711	023715	EPI	LDA	PIA	
6047	11712	064445		JMP	XFAR2+1	
6048	11713	020215	ERES	LDA	TMPOP	
6049	11714	064445		JMP	XFAR2+1	
6050	11715	003764	PIA	DEF	3764B	
6051*						
6052*			EXECUTE "NOT"			
6053*						
6054	11716	063404	ENOT	JSM	STTOP	
6055	11717	070070		SIA	*+1	
6056	11720	070537		LDB	A,I	
6057	11721	067345		JMP	EEQL+1	
6058*						
6059	11722	000000	BSS	13		FUNCTION JUMP TABLE
6060	11737	175125	ABS	TABER-*		TAB
6061*						
6062*			FUNCTION NAME TABLE			
6063*						
6064	11740	042530	FTN13	ASC	1,EX	
6065	11741	050202		OCT	050202	EXP;OP CODE 2
6066	11742	046117		ASC	1,LO	
6067	11743	043603		OCT	43603	LOG;OP CODE 3
6068	11744	040502		ASC	1,AB	
6069	11745	051604		OCT	051604	ABS;OP CODE 4
6070	11746	051521		ASC	1,SQ	
6071	11747	051205		OCT	051205	SQR;OP CODE 5
6072	11750	044516		ASC	1,IN	
6073	11751	052206		OCT	052206	INT;OP CODE 6
6074	11752	051507		ASC	1,SG	
6075	11753	047207		OCT	47207	SGN; 7
6076	11754	051511		ASC	1,SI	
6077	11755	047210		OCT	047210	SIN; 10
6078	11756	041517		ASC	1,CO	
6079	11757	051611		OCT	051611	COS; 11
6080	11760	052101		ASC	1,TA	
6081	11761	047212		OCT	047212	TAN; 12
6082	11762	040524		ASC	1,AT	
6083	11763	047213		OCT	047213	ATN; 13
6084	11764	046107		ASC	1,LG	
6085	11765	052214		OCT	52214	LGT;14
6086	11766	040523		ASC	1,AS	
6087	11767	047215		OCT	47215	ASN; 15
6088	11770	040503		ASC	1,AC	
6089	11771	051616		OCT	51616	ACS; 16
6090	11772	051105		ASC	1,RE	
6091	11773	051630		OCT	51630	RES; 30 (NO ARGUMENT)
6092	11774	050111		ASC	1,PI	
6093	11775	154524	TAB	OCT	154524	PI; 31 (NO ARGUMENT)
6094	11776	040502		OCT	40502	
6095	11777	140777		OCT	140777	TAB; 1

PAGE 132

FORMULA OPERATOR TABLE

6097	12000			ORG	12000B	
6098	12000	006774	STPA	DEF	FOPST+FOPST	
6099*						
6100*	FORMULA OPERATOR SEARCH AND PRECEDENCE TABLE					
6101*	LEFT CHAR IS ASCII; RIGHT CHAR IS PRECEDENCE					
6102*						
6103	12001	021000	QUOT	OCT	21000	OP CODE 1
6104	12002	026000	COMMA	OCT	26000	2
6105	12003	035400	SMCLN	OCT	35400	3
6106	12004	024400	RPARN	OCT	24400	4
6107	12005	056400	RBRAC	OCT	56400	5
6108	12006	026002	SCMMA	OCT	26002	6
6109	12007	036402	ASSOP	OCT	36402	7
6110	12010	177377	M257	DEC	-257	THIS IS NOT USED AS TABLE ENTRY
6111	12011	025407	PLUSS	OCT	25407	11
6112	12012	026407	MINS	OCT	26407	12
6113	12013	025010	TIMES	OCT	25010	13
6114	12014	027410	DIV	OCT	27410	14
6115	12015	057013	EXPS	OCT	57013	15
6116	12016	037005	GTR	OCT	37005	16
6117	12017	036005	LSS	OCT	36005	17
6118	12020	021405	UNEQL	OCT	21405	20
6119	12021	036405	EQUAL	OCT	36405	21
6120	12022	026412	UNMIN	OCT	26412	22
6121	12023	025412	UPLUS	OCT	25412	23
6122	12024	055420	LBRAC	OCT	55420	24
6123	12025	024020	LPARN	OCT	24020	25
6124	12026	000003	OROP	OCT	00003	26
6125	12027	000004	ANDOP	OCT	00004	27
6126	12030	000012	NOTOP	OCT	00012	30
6127	12031	000005	GTREQ	OCT	00005	31
6128	12032	000005	LSSEQ	OCT	00005	32
6129*						
6130	12033	000000		BSS	1	*****CHECKSUM*****

PAGE 133

SYNTAX SUBROUTINES

6132			LST		
6133	12034	007001	TOA	DEF FOPST,+FOPST+5	
6134	12035	007004	ORA	DEF OR+OR	
6135	12036	007013	NOTA	DEF OR+OR+7	
6136	12037	007017	GTEA	DEF GTE+GTE+1	
6137*					
6138*				CHECK SYNTAX OF A FORMULA	
6139*					
6140*				EXIT TO ERROR ON UNRECOGNISABLE OR INCORRECT INPUT	
6141*				ON EXIT (A)= NEXT CHARACTER NOT IN FORMULA	
6142*				(B)= 0	
6143*				IF FIRST OPERAND IS A STRING VARIABLE, EXIT TO ERROR	
6144*				UNLESS STRING IS ENABLED BY SFLAG=SBPTR. THEN EXIT (B)=SFLAG=-1	
6145*					
6146*				MSFLG=8; LOOKING FOR "=" IN LET OR FOR STATEMENT	
6147*				MSFLG=9; INTERPRET "=" AS A LOGICAL OPERATOR	
6148*				IF A STORE IS FOUND, SFLAG=-2	
6149*					
6150	12040	020012	FSC	LDA .1	SET LEFT PARENTHESIS
6151	12041	131472		STA TEMPS,I	COUNT TO 0 (OFFSET BY 1)
6152	12042	020132	FSC1	LDA M1	ENABLE UNARY
6153	12043	031713		STA UFLAG	OPERATORS
6154*				LOOK FOR AN OPERAND	
6155	12044	062231	FSC2	JSM VAROP	LOOK FOR VARIABLE OPERAND
6156	12045	066114		JMP FSC7	FIRST CHAR NOT A LETTER
6157	12046	066164		JMP FSC13-3	SUBSCRIPTED OR STRING VARIABLE
6158	12047	060752		JSM LETCK	SIMPLE VARIABLE; FOLLOWED BY LETTER?
6159	12050	066167		JMP FSC13	NO
6160*				DOES "AND" OR "OR" FOLLOW SIMPLE VARIABLE?	
6161	12051	062217		JSM MCBCK	CHECK FOR "AND" OR "OR" ONLY; (B) =-1
6162*				CHECK FOR FUNCTION INSTEAD OF SIMPLE VARIABLE	
6163	12052	062424		JSM FNCK	"FN"?
6164	12053	066061		JMP FSC4	NO
6165	12054	055400		DSZ BADDR	YES
6166	12055	000154		ADA M64	GET FUNCTION NAME
6167	12056	074742		SBR 16	
6168	12057	135706		STB SBPTR,I	CLEAR OUT NEXT WORD
6169	12060	066074		JMP FSC3-1	
6170	12061	070342	FSC4	SAR 8	RECALL LAST CHAR
6171	12062	055400		DSZ BADDR	BACK UP TO POINT AT SECOND CHAR
6172	12063	024133		LDB M2	SEARCH ALL TABLES FOR
6173	12064	160237		JSM SALTA,I	A PREDEFINED FUNCTION
6174	12065	066143		JMP FSC11	NOT FOUND
6175	12066	135706		STB SBPTR,I	STORE TABLE CODE
6176	12067	070137		LDB A	
6177	12070	004147		ADB M23	
6178	12071	074076		TCB	
6179	12072	035474		STB TEMPI	SET NEGATIVE IF NO ARGUMENT
6180	12073	040116		IOR QTOP	SET FLAG FOR PRE-DEF FUNCTION
6181	12074	070544		SAL 5	POSITION OP CODE
6182*				ASSEMBLE AND STORE FUNCTION	
6183	12075	040040	FSC3	IOR B37	SET OPERAND TYPE FOR FUNCTION
6184	12076	070137		LDB A	
6185	12077	055706		DSZ SBPTR	REPLACE
6186	12100	060641		JSM RESBP+1	PREVIOUS OPERAND
6187	12101	074217		IOR B	WITH FUNCTION

PAGE 134

SYNTAX SUBROUTINES

6188	12102	131706		STA	SBPTR,I	
6189	12103	045706		ISZ	SBPTR	
6190	12104	021474		LDA	TEMP1	RECALL ARGUMENT FLAG
6191	12105	070253		SAP	FSC31	NORMAL ARITHMETIC ARGUMENT?
6192	12106	161473		JSM	TEMP,I	NO, JUMP THROUGH SYNTAX/EXEC TABLE
6193	12107	045706		ISZ	SBPTR	RETURN HERE IF NO ARGUMENT
6194	12110	061055		JSM	GNEXT	
6195	12111	066130		JMP	FSC8	NO, CHECK FOR EOL NEXT
6196	12112	031713	FSC31	STA	UFLAG	DISABLE UNARY OPERATORS
6197	12113	066140		JMP	FSC10	
6198*	CHECK FOR LEFT PARENTHESIS					
6199	12114	045706	FSC7	ISZ	SBPTR	
6200	12115	060513		JSM	LPCK	CHECK FOR PAREN NOT FOUND
6201	12116	066123		JMP	*+5	
6202	12117	145472	FSC5	ISZ	TEMPS,I	
6203	12120	024026	FSC6	LDB	.9	DISABLE ASSIGNMENT
6204	12121	035710		STB	MSFLG	
6205	12122	066042		JMP	FSC1	
6206*	CHECK FOR A NUMBER					
6207	12123	074742		SBR	16	INITIALIZE
6208	12124	035721		STB	SIGN	TO POSITIVE
6209	12125	160243		JSM	NUMCA,I	FETCH AND BUILD CONSTANT
6210	12126	066133		JMP	FSC9	NOT FOUND
6211	12127	160244		JSM	NUMOA,I	STORE IN SYNTAX BUFFER
6212	12130	024026	FSC8	LDB	.9	
6213	12131	035710		STB	MSFLG	DISABLE ASSIGNMENT
6214	12132	066167		JMP	FSC13	
6215*	CHECK FOR A UNARY OPERATOR					
6216	12133	045713	FSC9	ISZ	UFLAG	UNARY OPERATORS PERMITTED?
6217	12134	160206	FSCE3	JSM	ERRA,I	NO, UNRECOGNISED OPERAND
6218	12135	060461		JSM	SYMC2	UNARY MINUS
6219	12136	012021		DEF	UNMIN-1	OR UNARY PLUS?
6220	12137	066134		JMP	FSCE3	NO
6221	12140	024026	FSC10	LDB	.9	
6222	12141	035710		STB	MSFLG	DISABLE ASSIGNMENT
6223	12142	066044		JMP	FSC2	
6224*	CHECK FOR "NOT" RATHER THAN SIMPLE VARIABLE					
6225	12143	045713	FSC11	ISZ	UFLAG	"NOT" PERMITTED?
6226	12144	066212		JMP	FSC14-1	NO
6227	12145	026036		LDB	NOTA	
6228	12146	060537		JSM	STSRH	SEARCH FOR "NOT"
6229	12147	066212		JMP	FSC14-1	NOT FOUND
6230	12150	055706		DSZ	SBPTR	ERASE
6231	12151	060641		JSM	RESBP+1	SPURIOUS
6232	12152	045706		ISZ	SBPTR	OPERAND
6233	12153	066140		JMP	FSC10	
6234*						
6235*	CHECK FOR RIGHT PARENTHESIS					
6236*						
6237	12154	060524	FSC12	JSM	RPCK	RIGHT PAREN?
6238	12155	066213		JMP	FSC14	NO
6239	12156	155472		DSZ	TEMPS,I	
6240	12157	066167		JMP	FSC13	((A)=NEXT CHAR)
6241	12160	055706		DSZ	SBPTR	NO MATCHING LEFT PAREN
6242	12161	055400		DSZ	BADDR	RESTORE
6243	12162	020046		LDA	.41	PREVIOUS CONDITIONS

PAGE 135

SYNTAX SUBROUTINES

6244	12163	066215		JMP	FSC14+2	AND RETURN
6245*						CHECK FOR A BINARY OPERATOR
6246	12164	024132		LDB	M1	STRING VARIABLE
6247	12165	015714		CPB	SFLAG	JUST FOUND?
6248	12166	170402		RET		YES
6249	12167	010031	FSC13	CPA	EOL	END OF STMT?
6250	12170	066213		JMP	FSC14	YES
6251	12171	031713		STA	UFLAG	DISABLE UNARY OPERATORS
6252	12172	031474		STA	TEMP1	SAVE CHAR
6253	12173	024132		LDB	M1	
6254	12174	062217		JSM	MCBCK	CHECK FOR AND, OR, >=, <=, <>
6255	12175	025710		LDB	MSFLG	
6256	12176	060464		JSM	SYMCK	SEARCH FOR
6257	12177	021010		DEF	PLUS-1	SINGLE CHAR OPERATOR
6258	12200	066204		JMP	*+4	NOT FOUND
6259	12201	010124		CPA	EXPOP	EXPONENTIATION?
6260	12202	066140		JMP	FSC10	YES
6261	12203	066120		JMP	FSC6	NO
6262	12204	060463		JSM	SYMC1	NO, "=" ASSIGNMENT?
6263	12205	012006		DEF	ASSOP-1	
6264	12206	066154		JMP	FSC12	NO
6265	12207	020133		LDA	M2	YES, SET
6266	12210	031714		STA	SFLAG	STORE OCCURRED FLAG
6267	12211	066042		JMP	FSC1	
6268*						END OF FORMULA
6269	12212	061055		JSM	GNEXT	RECALL CHAR
6270	12213	155472	FSC14	DSZ	TEMPS,I	ALL PARENS MATCHED?
6271	12214	064535		JMP	FSCE2	MISSING RIGHT PAREN
6272	12215	074742		SBR	16	
6273	12216	170402		RET		RETURN WITH (B)=0
6274*						
6275*						CHECK FOR A MULTI-CHARACTER BINARY OPERATOR
6276*						
6277*						(B)=-1; CHECK >=, <=, <> AS WELL AS AND, OR
6278*						EXIT TO FSC6 IF FOUND
6279*						
6280	12217	135706	MCBCK	STB	SBPTR,I	SAVE FLAG
6281	12220	026035		LDB	ORA	SEARCH FOR "AND" OR "OR"
6282	12221	060537		JSM	STSRH	
6283	12222	066225		JMP	*+3	NOT FOUND
6284	12223	055777		DSZ	RSPTR	DINC STACK POINTER
6285	12224	066120		JMP	FSC6	RETURN
6286	12225	145706		ISZ	SBPTR,I	CHECK REST OR OPERATORS
6287	12226	170402		RET		NO
6288	12227	026037		LDB	GTEA	CHECK FOR >=, <=, <>
6289	12230	066221		JMP	MCBCK+2	

PAGE 136

SYNTAX SUBROUTINES

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6291*
6292*   SEEK A VARIABLE OPERAND
6293*     P+1: FIRST CHAR NOT A LETTER
6294*     P+2: ARRAY OR STRING VARIABLE FOUND
6295*     P+3: SIMPLE VARIABLE
6296*
6297*   (A)=NEXT CHAR FOLLOWING OPERAND
6298*   IF STRING IS FOUND AND SFLAG=SBPTR THEN SET SFLAG=-1
6299*   IF SFLAG≠SBPTR THEN STRING IS NOT PERMITTED; ERROR
6300*
6301 12231 061140 VAROP JSM LTR LETTER?
6302 12232 170402 RET NO, RETURN TO P+1
6303 12233 074742 SBR 16 INITIALIZE FOR
6304 12234 035717 STB OPTYP FULL PRECISION
6305 12235 010077 CPA B44 IS NEXT CHAR "S"?
6306 12236 066275 JMP VARO4 YES
6307 12237 060750 JSM DIGCK DIGIT?
6308 12240 066250 JMP VARO1 NO
6309 12241 070137 LDB A YES, RESTORE ASCII
6310 12242 021474 LDA TEMP1 RECALL LETTER
6311 12243 035474 STB TEMP1 SAVE DIGIT
6312 12244 060450 JSM STROP COMBINE AND STORE OPERAND
6313 12245 061055 JSM GNEXT
6314 12246 031475 STA TEMP2 SAVE IT
6315 12247 064356 JMP RETN3
6316 12250 074742 VARO1 SBR 16
6317 12251 010073 CPA S
6318 12252 224021 LDB .4 OPTYP=4 FOR SPLIT PRECISION
6319 12253 010055 CPA I
6320 12254 024025 LDB .8 OPTYP=8 FOR INTEGER
6321 12255 074350 SZB VARO6 SKIP IF FULL PRECISION
6322 12256 055771 DSZ DFLAG DIM OR COM?
6323 12257 066261 JMP *+2 NO, SPLIT OR INTEGER INT ALLOWED
6324 12260 035717 STB OPTYP YES, STORE OPERAND TYPE
6325 12261 045711 ISZ DFLAG DIM OR COM?
6326 12262 061055 JSM GNEXT YES GET CHAR FOLLOWING PRECISION
6327 12263 031475 STA TEMP2 STORE CHAR
6328 12264 010045 VARO6 CPA .40 "("
6329 12265 066275 JMP VARO4 YES
6330 12266 010102 CPA B133 "["?
6331 12267 066275 JMP VARO4 YES
6332 12270 021474 LDA TEMP1 RECALL LETTER
6333 12271 025717 LDB OPTYP
6334 12272 060451 JSM STROP+1 COMBINE AND STORE SIMPLE
        VARIABLE
6335 12273 021475 VARO3 LDA TEMP2 NO, RECALL NEXT CHAR
6336 12274 064356 JMP RETN3 RETURN TO P+3
6337 12275 062436 VARO4 JSM STRID STORE STRING OR ARRAY OPERAND
6338 12276 062301 JSM SBSCK GET SUBSCRIPT
6339 12277 074742 SBR 16 NO SUBSCRIPT, SET B=0
6340 12300 064357 JMP RETN2

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PAGE 137

SYNTAX SUBROUTINES

6342*
6343* SUBSCRIPT SYNTAX
6344*
6345* ARYAD POINTS TO ARRAY OPERAND
6346* EXIT TO P+1 IF FIRST CHAR ISNOT "(" OR "[" OTHERWISE P+2
6347* DFLAG=1 IF ANALYSING DIM OR COM STMT; 0 OTHERWISE
6348* SFLAG=1 FOR STRING OPERAND
6349*
6350* ARRAY OPERANDS ARE MARKED AS ONE OR TWO DIMENTIONAL
6351* MEMORY REQUIREMENT IS COMPUTED FOR COM STMT
6352*
6353 12301 060513 SBSCK JSM LPCK FIRST CHAR A "(" OR "["?
6354 12302 170402 RET NO
6355 12303 020125 LDA LBOP YES, RECORD
6356 12304 131706 STA SBPTR,I A LEFT BRACKET
6357 12305 155723 DSZ ARYAD, SET ARRAY
6358 12306 155723 DSZ ARYAD,I TO / DIMENSION
6359 12307 021711 LDA DFLAG DIM OR COM?
6360 12310 072110 RZA *+2
6361 12311 066363 JMP SBSC3
6362 12312 024157 LDB M256 ALLOW 255
6363 12313 045714 ISZ SFLAG STRING?
6364 12314 004132 ADB M1 NO, ALLOW UP TO 256
6365 12315 060666 JSM PGINT GET AN INTEGER
6366 12316 004132 ADB M1 OFFSET BY -1
6367 12317 074404 SBL 8
6368 12320 035474 STB TEMP1 SAVE DIMENSION
6369 12321 025714 LDB SFLAG
6370 12322 074450 SZB SBSC1 SKIP IF STRING
6371 12323 060463 JSM SYMC1 LOOK FOR A COMMA
6372 12324 012005 DEF SCMMA-1 A COMMA
6373 12325 066333 JMP SBSC1 NOT FOUND
6374 12326 145732 ISZ ARYAD, I SET TO 2 DIMENSIONS
6375 12327 026010 LDB M257 GET SECOND
6376 12330 060666 JSM PGINT DIMENSION
6377 12331 004132 ADM M1 OFFSET BY -1
6378 12332 066334 JMP SBSC1+1
6379 12333 074742 SBSC1 SBR 16 SECOND DIM=1 OFFSET BY -1
6380 12334 005474 ADB TEMP1 COMBINE DIMENSIONS
6381 12335 035714 STB SFLAG SAVE PACKED DIMENSIONS
6382 12336 060534 SBSC2 JSM RPCKE DEMAND ")" OR "]"
6383 12337 024123 LDB RBOP STORE
6384 12340 055706 DSZ SBPTR
6385 12341 135706 STB SBPTR,I A RIGIT BRACKET
6386 12342 045706 ISZ SBPTR
6387 12343 025711 LDB DFLAG DIM OR COM?
6388 12344 076710 RZB SBSCR
6389* RESTORE LOCAL QUANTITIES FOR FSC
6390 12345 045472 ISZ TEMPS
6391 12346 024112 LDB RSTKA RESET
6392 12347 035777 STB RSPTR STACK POINTER
6393 12350 066353 JMP FPOP1
6394 12351 135777 FPOP2 STB RSPTR,I STORE ON RETURN STACK
6395 12352 045777 ISZ RSPTR
6396 12353 124572 FPOP1 LDB TEMPS,I GET WORD FROM S—STACK
6397 12354 045472 ISZ TEMPS

PAGE 138

SYNTAX SUBROUTINES

6398	12355	075633		SBP	FPOP2,C	IF NEGATIVE; IT MUST BE MSFLG	
6399	12356	035710		STB	MSFLG	RESTORE MSFLG	
6400	12357	125472		LDB	TEMPS,I		
6401	12360	045472		ISZ	TEMPS		
6402	12361	035713		STB	UFLAG	RESTORE UFLAG	
6403	12362	064357	SBSCR-	JMP	RETN2	RETURN TO P+2	
6404*	SAVE LOCAL QUANTITIES FOR FSC						
6405	12363	021713	SBSC3	LDA	UFLAG		
6406	12364	062416		JSM	DINCT	SAVE UFLAG ON THE S-STACK	
6407	12365	021710		LDA	MSFLG		
6408	12366	072053		SAP	*+1,S	SET FLAG	
6409	12367	062416		JSM	DINCT	SAVE MSFLG	
6410	12370	055777	FRCUI	DSZ	RSPTR		
6411	12371	121777		LDA	RSPTR,I	GET RETURN ADDRESS	
6412	12372	062416		JSM	DINCT	SAVE IT	
6413	12373	021777		LDA	RSPTR		
6414	12374	010112		CPA	RSTKA	ALL OF STACK MOVED?	
6415	12375	066377		JMP	*+2	YES	
6416	12376	066370		JMP	FRCUI		
6417	12377	021723		LDA	ARYAD		
6418	12400	062416		JSM	DINCT	SAVE ARRAY ADDRESS	
6419	12401	062416		JSM	DINCT	DINK AGAIN AND CHECK OVERFLOW	
6420	12402	020026		LDA	.9	DISABLE STORE MODE	
6421	12403	031710		STA	MSFLG		
6422	12404	062040		JSM	FSC	GET INDEX FORMULA	
6423	12405	045472		ISZ	TEMPS	RESTORE	
6424	12406	125472		LDB	TEMPS,I	ARRAY	
6425	12407	035723		STB	ARYAD	ADDRESS	
6426	12410	060463		JSM	SYMC1		
6427	12411	012005		DEF	SCMMA-1	COMMA?	
6428	12412	066336		JMP	SBSC2	NO	
6429	12413	145723		ISZ	ARYAD,I	SET TO 2 DIMENSIONS	
6430	12414	062040		JSM	FSC	GET SECOND INDEX FORMULA	
6431	12415	066336		JMP	SBSC2		
6432*							
6433*	DECREMENT TEMPS AND CHECK FOR OVERFLOW						
6434*							
6435	12416	055472	DINCT	DSZ	TEMPS		
6436	12417	025472		LDB	TEMPS		
6437	12420	015412		CPB	LSTPT	OVERFLOW?	
6438	12421	064561		JMP	FSCE4	YES	
6439	12422	131472		STA	TEMPS,I	NO, SAVE (A) ON STACK	
6440	12423	170402		RET			

PAGE 139

SYNTAX SUBROUTINES

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6442*
6443* CHECK FOR "FN" FOLLOWED BY A LETTER
6444* EXIT P+1; NOT FOUND
6445* P+2; FOUND, (A)=LETTER
6446*
6447 12424 025474 FNCK LDB TEMP1
6448 12425 074404 SBL 8
6449 12426 074217 IOR B
6450 12427 010162 CPA FN "FN"?
6451 12430 066432 JMP *+2 YES
6452 12431 170402 RET
6453 12432 061140 JSM LTR NEXT CHAR A LETTER?
6454 12433 160206 SYNE4 JSM ERRA,I NO
6455 12434 021474 LDA TEMP1 YES, RECALL LETTER
6456 12435 064357 JMP RETN2
6457*
6458* RECORD A STRING OR ARRAY IDENTIFIER
6459*
6460 12436 025706 STRID LDB SBPTR SET POINTER TO
6461 12437 035723 STB ARYAD ARRAY OR STRING OPERAND
6462 12440 010077 CPA B44 NEXT CHAR "S"?
6463 12441 066450 JMP STRI1 YES
6464 12442 021474 LDA TEMP1 GET OPERAND LETTER
6465 12443 025717 LDB OPTYP SET THE TYPE TO FULL, SPLIT, OR
INTEGER
6466 12444 004020 ADB .3 WITH UNKNOWN DIMENSIONS
6467 12445 060451 JSM STROP+1 COMBINE AND STORE
6468 12446 021475 LDA TEMP2 RECALL FOLLOWING CHAR
6469 12447 170402 RET
6470 12450 015714 STRI1 CPB SFLAG STRING VARIABLE ALLOWED?
6471 12451 066453 JMP *+2 YES
6472 12452 160206 STRNP JSM ERRA,I NO
6473 12453 020132 LDA M1 SET FLAG
6474 12454 031714 STA FLAG TO "STRING OCCURRED"
6475 12455 021474 LDA TEMP1
6476 12456 024076 LDB B36
6477 12457 035723 STB ARYAD POINT ADDRESS AT ROM
6478 12460 060451 JSM STROP+1 STORE STRING OPERAND
6479 12461 065055 JMP GNEXT GET NEXT CHAR AND RETURN

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PAGE 140

SYNTAX

6481*
6482* FOR STATEMENT SYNTAX
6483*
6484 12462 062231 FORS JSM VAROP SEEK A SIMPLE VARIABLE
6485 12463 066464 JMP SYNE8
6486 12464 160206 SYNEB JSM ERRA,I NOT FOUND
6487 12465 060463 JSM SYMC1 SEEK "="
6488 12466 012006 DEF ASSOP-1
6489 12467 066522 JMP SYNE6 NOT FOUND
6490 12470 062040 JSM FSC GET REST OF INITIAL FORMULA
6491 12471 026034 LDB TOA SEEK "TO"
6492 12472 060537 JSM STSRH
6493 12473 160206 SYNE9 JSM ERRA,I NOT FOUND
6494 12474 062040 JSM FSC GET ENDING FORMULA
6495 12475 061153 JSM EOLCK EOL?
6496 12476 026000 FORS1 LDB STEPA SEEK "STEP"
6497 12477 060537 JSM STSRH
6498 12500 160236 SYE10 JSM ERRA,I NOT FOUND
6499*
6500* WAIT STATEMENT SYNTAX
6501*
6502 12501 062040 WAITS JSM FSC GET FORMULA
6503 12502 065151 JMP EOST DEMAND END OF STMT
6504*
6505* DEF STATEMENT SYNTAX
6506*
6507 12503 061140 DEFS JSM LTR
6508 12504 066433 JMP SYNE4
6509 12505 062424 JSM FNCK "FN" FOLLOWED BY LETTER?
6510 12506 066433 JMP SYNE4 NO
6511 12507 024040 LDB B37 YES RECORD
6512 12510 060451 JSM STROP+1 FUNCTION NAME
6513 12511 021475 LDA TEMP2
6514 12512 060521 JSM LPCKE DEMAND LEFT PAREN
6515 12513 062231 JSM VAROP FETCH SIMPLE VARIABLE
6516 12514 066515 JMP SYNE5
6517 12515 160206 SYNES JSM ERRA,I NOT FOUND
6518 12516 060534 JSM RPCKE DEMAND RIGHT PAREN
6519 12517 061153 JSM EOLCK EOL?
6520 12520 060463 JSM SYMC1 DEMAND
6521 12521 012006 DEF ASSOP-1 AN "="
6522 12522 160206 SYNE6 JSM ERRA,I
6523 12523 066501 JMP WAITS FETCH ASSIGNING FORMULA
6524*
6525* RETURN STATEMENT SYNTAX
6526*
6527 12524 061066 RETNS JSM GETSK RETURN A VALUE?
6528 12525 065150 JMP EOST-1 NO
6529 12526 055400 DSZ BADDR
6530 12527 066501 JMP WAITS YES, GET A FORMULA
6531* 12533 IS LAST
6532* MATH ROUTINES HERE

PAGE 141 STATEMENT EXECUTION JUMP TABLE

6534*					
6535*	EXECUTION JUMP TABLE				
6536*					
6537	13741		ORG	13641B	
6538	13741	173131	ABS	EWRT-*	
6539	13742	173772	ABS	EGRAD-*	
6540	13743	173767	ABS	EDEG-*	
6541	13744	173763	ABS	ERAD-*	
6542	13745	174111	ABS	ELET-*	
6543	13746	174044	ABS	XEC4-*	FORMAT
6544	13747	172777	DISP	ABS	EDISP-*
6545	13750	174505	ABS	EINPT-*	
6546	13751	174562	ABS	ERSTR-*	
6547	13752	172773	ABS	EPRIN-*	
6548	13753	174011	ABS	EREAD-*	
6549	13754	174036	ABS	XEC4-*	DATA
6550	13755	173531	ABS	EWAIT-*	
6551	13756	174130	ABS	ESTOP-*	
6552	13757	174106	ABS	EEND-*	
6553	13760	174252	ABS	ERTRN-*	
6554	13761	002577	ABS	EGOSB-*	
6555	13762	174354	ABS	ENEXT-*	
6556	13763	174265	ABS	EFOR-*	
6557	13764	174213	ABS	EIF-*	
6558	13765	002574	ABS	EGOTO-*	
6559	13766	174024	ABS	XEC4-*	REM
6560	13767	174023	ABS	XEC4-*	DEF
6561	13770	174022	ABS	XEC4-*	COM
6562	13771	174021	ABS	XEC4-*	DIM
6563	13772	174064	ABS	ELET-*	IMPLIED LET
6565	13773	167371	ABS	FOP13-*	NON-FORMULA OPERATOR TABLE
6566	13774	175744	ABS	FTN13-*	FUNCTION TABLE
6567	13775	167434	ABS	CMD13-*	SYSTEM COMMAND TABLE
6568	13776	173560	ABS	SYN13-*	STATEMENT TABLE
6569	13777	012000	OCT	12000	TABLE OP-CODE

PAGE 142

SYNTAX

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6571 16410          ORG 16410B
6572*
6573*  CHECK SYNTAX OF DIM AND COM STATEMENTS
6574*
6575 16410 045711  ARRYS  ISZ  DFLAG  SET DIM MODE FOR SBSCK
6576 16411 021706          LDA  SBPTR
6577 16412 031710          STA  MSFLG  SAVE POINTER
6578 16413 031714          STA  SFLAG  ENABLE STRING VARIABLES
6579 16414 160246          JSM  VAROA,I  FETCH I.D.
6580 16415 164321          JMP  E25+1,I  MISSING VARIABLE
6581 16416 074610          SZB  ARREI  ARRAY OR STRING; DIMENSIONED?
6582 16417 031475          STA  TEMP2
6583 16420 121710          LDA  MSFLG,I  FETCH IDENTIFIER
6584 16421 025714          LDB  SFLAG  FETCH PACKED DIMENSIONS
6585 16422 160240          JSM  MDIMA,I  COMPUTE SPACE REQUIRED
6586 16423 001461          ADA  FTMP2  UPDATE
6587 16424 031461          STA  FTMP2  COMMON POINTER
6588 16425 021475          LDA  TEMP2
6589 16426 010031  ARRY1  CPA  EOL  END OF STMT?
6590 16427 170402          RET  YES
6591 16430 060510          JSM  COMCE  DEMAND A COMMA
6592 16431 066411          JMP  ARRY5+1  CONTINUE
6593 16432 160206  ARREI  JSM  ERRA,I  NO DIMENSION ON STRING
6594*
6595*  COM STMT SYNTAX AND STORAGE ALLOCATION
6596*
6597 16433 025423  COMS  LDB  PBPTR
6598 16434 015424          CPB  PBUFF  NULL PROGRAM?
6599 16435 066437          JMP  *+2
6600 16436 160206  SYNE3  JSM  ERRA,I  NO, ILLEGAL COM
6601 16437 021422          LDA  UKPTR
6602 16440 072710          RZA  DIMS  SKIP IF KEY; NO STORAGE
6603 16441 035461          STB  FTMP2  INITIALIZE COMMON POINTER
6604 16442 062410          JSM  ARRYS  CHECK SYNTAX
6605 16443 025404          LDB  LWAM
6606 16444 004156          ADB  M100
6607 16445 074076          TCB
6608 16446 005461          ADB  FTMP2  EXCEEDED MAXIMUM
6609 16447 074112          SBM  *+2  COMMON AREA?
6610 16450 064561          JMP  FSCE4  YES
6611 16451 025461          LDB  FTMP2  MOVE PROGRAM
6612 16452 035424          STB  PBUFF  POINTERS
6613 16453 035423          STB  PBPTR
6614 16454 035426          STB  PBPTO
6615 16455 164203          JMP  ACTSA,I
6616*
6617*  DIM STMT SYNTAX
6618*
6619 16456 062410  DIMS  JSM  ARRYS  CHECK SYNTAX
6620 16457 164203          JMP  ACTSA,I
6621*
6622*  READ AND INPUT STATEMENT SYNTAX
6623*
6624 16460 160246  READS  JSM  VAROA,I  RECORD VARIABLE OPERAND
6625 16461 160206  SYE13  JSM  ERRA,I  NONE FOUND
6626 16462 066463          JMP  *+1

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PAGE 143

SYNTAX

6627	16463	060504		JSM	COMCK	COMMA?
6628	16464	065151		JMP	EOST	NO
6629	16465	066460		JMP	READS	YES
6630*						
6631*			RESTORE STMT SYNTAX			
6632*						
6633	16466	061066	RSTRS	JSM	GETSK	LINE # GIVEN?
6634	16467	065150		JMP	ENDS+1	NO
6635	16470	060663		JSM	LNUM-1	YES, GET LINE #
6636	16471	065151		JMP	EOST	
6637*						
6638*			REM STATEMENT SYNTAX			
6639*						
6640	16472	020107	REMS	LDA	B1000	
6641	16473	041552		IOR	RBUFF+1	
6642	16474	031552		STA	RBUFF+1	SET ASCII BIT
6643	16475	020031		LDA	EOL	SET STATEMENT TERMINATOR
6644	16476	024012		LDB	.1	SET TO STORE IN LOW HALF
6645	16477	160253		JSM	CHRSA,I	RECORD REST TO STMT AS ASCII
6646	16500	164203		JMP	ACTSA,I	
6647*						
6648*			GET SELECT CODE AND FORMAT #			
6649*						
6650	16501	045706	IOHED	ISZ	SBPTR	
6651	16502	060520		JSM	LPCKE-1	DEMAND LEFT BRACKET
6652	16503	160202		JSM	FSCA,I	GET SELECT CODE
6653	16504	060510		JSM	COMCE	DEMAND COMMA
6654	16505	061055		JSM	GNEXT	
6655	16506	045706		ISZ	SBPTR	
6656	16507	060463		JSM	SYMCI	LOOK FOR "***"
6657	16510	012012		DEF	TIMES-1	
6658	16511	066514		JMP	*+3	NOT FOUND
6659	16512	045706		ISZ	SBPTR	
6660	16513	065055		JMP	GNEXT	
6661	16514	055706		DSZ	SBPTR	
6662	16515	064663		JMP	LNUM-1	

PAGE 144 SYNTAX

6664*
6665* SEARCH ALL TABLES
6666* (A)=FIRST CHAR BADDR POINTS TO REST OF STRING
6667* (B)=0 FOR STATEMENTS
6668* ==-1 FOR SYSTEM COMMANDS
6669* ==-2 FOR ARITHMETIC FUNCTIONS
6670*
6671 16516 004132 SALT ADB M1
6672 16517 035473 STB TEMP SAVE RELATIVE ADDRESS OF TABLE
6673 16520 025403 LDB MAW GET ADDRESS OF LAST
6674 16521 062531 JSM SPAGE SEARCH TABLE ON R/W PAGE
6675 16522 024131 LDB LROMA GET ADDRESS OF LAST ROM PAGE
6676 16523 062531 SALT1 JSM SPAGE SEARCH TABLE IN ROM
6677 16524 025717 LDB NUM
6678 16525 014130 CPB FROMA ALL TABLES SEARCHED?
6679 16526 170402 RET YES
6680 16527 004160 ADB M1024
6681 16530 066523 JMP SALT1 NO, SEARCH NEXT PAGE
6682*
6683* SEARCH TABLE ON A GIVEN PAGE
6684* RET IF NOT FOUND
6685* RET TO P+2 OF ROUTINE WHICH CALLED SALT IF FOUND
6686* (A)= OP CODE
6687* (B)= PAGE
6688* (SBPTR,I)=SHIFTED OP CODE
6689* (TEMP)=JUMP ADDRESS
6690*
6691 16531 035717 SPAGE STB NUM SAVE PAGE ADDRESS
6692 16532 074537 LDB B,I READ LAST WORD OF PAGE
6693 16533 074310 SZB TSRET RETURN IF ZERO
6694 16534 025717 LDB NUM GET TABLE
6695 16535 005473 ADB TEMP STARTING
6696 16536 074437 ADB B,I ADDRESS
6697 16537 074744 SBL I POINT TO FIRST CHARACTER
6698 16540 060537 JSM STSRH SEARCH TABLE
6699 16541 170402 TSRET RET NOT FOUND, RETURN
6700 16542 070442 SAR I0
6701 16543 025473 LDB TEMP
6702 16544 014133 CPB M2 GET 4 BIT CODE
6703 16545 050032 AND B17 FOR SYSTEM COMMANDS
6704 16546 005717 ADB NUM GET TABLE
6705 16547 074437 ADB B,I ADDRESS
6706 16550 070076 TCA COMPUTE AND
6707 16551 074017 ADA B STORE
6708 16552 070417 ADA A,I ABSOLUTE
6709 16553 031473 STA TEMP JUMP ADDRESS
6710 16554 125717 LDB NUM,I GET OP CODE FOR THIS PAGE
6711 16555 021466 LDA LOCL1 RECALL OP CODE
6712 16556 055777 DSZ RSPTR RETURN TO ROUTINE
6713 16557 064357 JMP RETN2 WHICH CALLED SALT

PAGE 145

EXECUTION

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6715*
6716* EXECUTE GOTO AND GOSUB
6717*
6718 16560 025421 EGOSB LDB PRADD STACK RETURN ADDRESS
6719 16561 060563 EGOTO JSM SLWST STACK GARBAGE IF GOTO
6720 16562 060771 JSM GTOPP GET FIRST OPERAND
6721 16563 010064 CPA INTFL
6722 16564 066602 JMP EGOS2 YES, SIMPLE BRANCH
6723 16565 061217 JSM FETCH NO, COMPUTE BRANCH INDEX
6724 16566 160225 JSM FLTRA,I CONVERT TO INTEGER
6725 16567 066606 JMP EGOS3 OVERFLOW
6726 16570 004154 ADB M64
6727 16571 074653 SBP EGOS3 SKIP IF GREATER THAN 64
6728 16572 004054 ADB .63 RESTORE OFFSET BY -1
6729 16573 074552 SBM EGOS3 SKIP IF RESULT WAS NEGATIVE OR 0
6730 16574 074744 SBL 1 MULTIPLY BY 2
6731 16575 005472 ADB TEMPS COMPUTE
6732 16576 035472 STB TEMPS AND SAVE ADDRESS
6733 16577 074056 CMB
6734 16600 005421 ADB PRADD
6735 16601 074252 SBM EGOS3 SKIP IF BEYOND END OF STATEMENT
6736 16602 060567 EGOS2 JSM UNSTK UNSTACK FLAG
6737 16603 011421 CPA PRADD WAS IT A GOSUB?
6738 16604 045412 ISZ LSTPT YES, RESTORE RETURN ADDRESS ON
STACK
6739 16605 166610 JMP EGSIA,I EXECUTE BRANCH
6740 16606 055412 EGOS3 DSZ LSTPT OUT OF BOUNDS, DELETE FROM
STACK
6741 16607 164172 JMP XEC4A,I
6742 16610 010202 EGSIA DEF EGOS1
6743* 16614B IS LAST
6744* TAPE COMMAND SYNTAX FOLLOWS HERE
6745*
6746 END
* NO ERRORS*

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PAGE 149

CROSS-REFERENCE TABLE

B140	0097	1051	1052	1622								
B1400	0103	0204										
B152	1623	1312										
B17	0083	5455	6703									
B170K	0121	1837	2539	2580	2786							
B1740	0104	0203	5973	6029								
B176	2048	1827										
B1760	0105	0158	3336									
B177	0098	0694	1809	1817	4578	4632	4997					
B1774	0106											
B1775	0107											
B1777	0108	3339	3344	3471	3511	3943	5329	5659				
B20	0084	5005	5533									
B200	2044	1926										
B22	0085	1282	1308									
B23	0086	1310										
B2400	0110											
B26	0087	1986										
B27	0088	1984										
B2K	1244											
B3000	0111											
B33	2047	1417	1825									
B36	0089	3218	3260	3897	4574	6476						
B37	0090	0456	1063	3259	3263	3600	3689	4573	4625	5462	5463	
		5498	5502	5524	5528	6183	6511					
B377	0099	1953	2104	3295	4501	5808						
B400	0100	4000										
B4000	0112	0162	1803	4595								
B42	0091	2370	2717	2726	4865							
B43	2429	2410										
B44	0092	1243	6305	6462								
B4400	3244	3206										
B52	0093	1652	2247	2685	3770	3787						
B57	1624	1418										
B60	1241	4102	4193	4195	4210							
B6K	0113	0167										
B72	0094											
B777	0101	3598										
BADD	2377	2364										
BADDR	1076	0311	0530	0539	0572	0777	1285	1289	1302	1511	1515	
	1519	1542	1707	1792	1833	1835	1842	1855	1858	1876	1885	
	1914	2017	2027	2063	2346	2412	2541	2563	2642	2644	2709	
	2749	2801	2802	4386	4393	4412	4415	4509	4521	4528	4721	
	4728	4944	5402	5422	6165	6171	6242	6529				
BADRP	0204	0716	0750	0766								
BASE	4629											
BEEB	1625	1422										
BEND	0198	0199	1401	1709								
BERR	5267	0282	5258	5273								
BHSTP	0471	0486	3544	5134	5208	5471	5506	5549	5731	5899	6004	
BINO1	5969	5974										
BINO2	5975	5971										
BINOP	5972	5750	5840	5860	5866	5872	5905	5950	5960			
BK1	1866	1860										
BK2	1861	1854										
BKPTA	2045	1349	1940	1949	1967							

PAGE 151

CROSS-REFERENCE TABLE

CRC1A	4768	3757									
CRC2	1676	1673									
CRCHK	1672	0228									
CRCKA	0228	2783	2808	5071	5101						
CRLF	1027										
CRLF1	1029	1681	2780	3732	3754	4347	4421	4454	5025	5122	
CRTN	0037	0038	0039	1029	1345	1654	1819				
CTERM	1683	1675									
CTYPE	1115	2505	4306	4939							
CXEC4	5437	5420									
DATA2	2336										
DATAS	2332	2338	4788								
DATCD	5386	5379									
DCMF1	3689										
DCMF2	3693	3699									
DCMP1	3675	3681									
DCMP2	3683	3674	3680								
DCMP3	3679	3675									
DCMP4	3702	3667									
DCMP5	3666	3686									
DCMP6	3672	3707									
DCOM1	3661										
DCOMA	0210	0567	2167	2188	2842	2861	2977				
DCOMF	3688	3664	3685								
DCOMP	3655	0210	2968								
DEFOP	3532	3467	3507								
DEFS	6507	4799									
DEL1	1427	1280	1571	1574							
DEL2	1426	1428									
DELC1	1518	1527									
DELET	2975	2284									
DELIN	2050	1279									
DELSA	0175	1433									
DELST	2842	0175	2596								
DFLAG	1175	2607	2944	2952	6322	6325	6359	6387	6575		
DIGCK	0650	0597	0599	2343	2458	4942	6307				
DIGIT	1233	4025	4035	4059	4124						
DIMS	6619	4801	6602								
DINCT	6435	4606	6409	6412	6418	6419					
DISP	6544	5039									
DISPA	5039	5034									
DIV	6114										
DLIMIT	0648	0650									
DNARW	1473	1566									
DOLAR	1243	3896	4073								
DPERR	0043										
DRQST	1102	0928	2069	2525	2572	2576	2820	2822	3043	3737	5137
	5400	5412	5416								
DSTRA	5698	5614									
DSTRT	1088	3657	5365	5383	5449	5645	5698				
E	0080	4089									
E1	0235	2836									
E10	0244										
E15	0249										
E20	0254										
E25	0259	4911	4912	6580							

PAGE 158

CROSS-REFERENCE TABLE

LDEF	0920	2145	2151	2159	2187	2513	2897	2967	5050	5631	
LEFT	1885	1353	1987								
LETCK	0657	0845	1332	2645	6158						
LETS	2690	4781									
LETSN	2698	2648	2690								
LIMIT	0660	0651	3856								
LIST	3728										
LIST1	3734	2043									
LISTA	0167	2418									
LISTC	2409	2290									
LISTR	2043	1504									
LISTS	3762	3743									
LLIMIT	0649	0657									
LLL	3783	3769									
LMSGA	2834	2797									
LN72	4770	4361									
LNFD	0072	1035	1823								
LNINC	1100	1281	1292	1295	1298	1427	1432	2404	2475	2518	2556
	2624	2991	3017	3023	3750	5073					
LNUM	0573	2383	2390	2425	2460	2466	4921	6635	6662		
LOCLI	1130	0395	0403	0455	0511	0660	0666	0690	0751	0759	1014
	1017	1205	2086	2101	3402	3466	3541	3549	3566	3797	4253
	4470	4482	4486	4487	4488	4489	4493	4620	4631	4639	4652
	5028	5117	5154	5155	5158	5349	5563	5566	5728	5733	6711
LOCL2	1131	0396	0401	0405	0717	0729	1206	1659	1830	3403	3918
	3922	4633	4649	4655	5726	5729					
LPARN	6123										
LPCK	0425	0432	6200	6353							
LPCKE	0432	6514	6651								
LPOP	0120	0428									
LPTR	1627										
LROMA	0123	0517	6675								
LSS	6117										
LSSEQ	6128										
LSTAK	1084	3181	3183	3186	3187	3188	3200	3209	3221	3224	3227
	5064	5089	5132	5136	5991	5996					
LSTC1	2413	2428									
LSTC2	2425	2411									
LSTPT	1086	0474	0484	0485	0491	0492	0563	2420	3054	3164	3165
	3171	3180	3232	4506	4534	4535	5059	5066	5078	5088	5128
	5133	5177	5178	5527	5539	5540	5573	5574	5580	5581	5611
	5613	5669	5672	5676	5682	5683	5685	5686	5707	5709	5727
	5730	5732	5783	5798	5821	5824	5835	5894	5997	6001	6437
	6738	6740									
LTADD	2678	2545									
LTR	0844	6301	6453	6507							
LTRUE	5938	5943	5953								
LWAM	1080	0552	2498	6605							
MI	0124	0296	0562	0825	0832	0883	1010	1064	1408	1464	1531
	1793	1954	1960	1980	2193	2497	2535	2604	2619	2673	2722
	2734	2810	2824	3004	3055	3068	3072	3095	3097	3102	3106
	3136	3190	3201	3235	3443	3463	3609	3695	3698	3749	3798
	3801	3828	3931	4057	4060	4068	4136	4171	4285	4302	4611
	4617	4628	4637	5138	5499	5554	5594	5603	5692	5796	5802
	5806	6152	6246	6253	6364	6366	6377	6473	6671		
M10	0131	1319	1795	4100	4161	5202	5675				

PAGE 159

CROSS-REFERENCE TABLE

MDIM	3289	0200	3123	3211								
MDIM1	3307	3292										
MDIM2	3305	3291	3293	3303	3310							
MDIMA	0208	6585										
MDMA	3710	3074										
MER10	3198	0272										
MER11	5018	0284										
MER5	3108	0269	3088									
MER8	0477	0479	4523									
MER9	3304	0273										
MERR	2837	3108	3134	3198	3304	3368	3385					
MINIT	0552	2514	2829	3040								
MINS	6112											
MINUS	1239	4095	4232									
MISOF	2389	0259										
ML2L	3089	3081										
MLOP2	3149	3066	3071	3089	3111	3117	3151					
MLOP5	3084	3079										
MLOP7	3073											
MLOP8	3092	3080										
MLOP9	3113	3085	3105									
MLP71	3154	3077										
MLP72	3075	3157										
MO1	4753	4745	4746									
MO2	4750	4752										
MODE	1090	1270	1315	1394	2434	2577	2583	2587	2613	2625	2655	
	2660	2781	2819	2823	2856	2858	3056	4052	4150	4303	4329	
	4514	4517	4520	4985	5007	5035	5148	5648				
MOU'T	4745	4075	4076	4177	4194	4211	4399					
MOUTA	1626	1364										
MOVC1	3549	3554										
MOVC2	3555	3550										
MOVCK	3539	3214	3409	3427	3441							
MOVST	5726	5616	5704									
MREM	3713	3567										
MSFLG	1174	2602	2698	6204	6213	6222	6255	6399	6407	6421	6577	
	6583											
MSK65	1622	1316	1327									
MSKIP	3060	3065	3150									
MSLPT	4769	4394	4413									
MSTND	3067	3152										
MVTOH	0821	0828	1406	2172	2902	5220	5681	6005				
N	4771	3914										
N1	4150	4143	4146	4148								
N2	4137	4131										
N4	4145											
N6	4147											
N7	4164	4158										
NCALC	2617	0237										
NDATA	2334	0257										
NDISP	1167	1023	1653	1667	2523	2558	2831	4255	5120			
NDWRT	1023	1413	2779	3753	4465	4477	4526	4727	5024			
NEWK	2167	2161										
NEWK1	2181	2222										
NEXT1	0509	3465	3790	3919	5096	5560						
NEXTA	0691	0503	0808	2874	2908	3008	3762	4689	5404	5650		

PAGE 160

CROSS-REFERENCE TABLE

NLXIL	0499	3565	5026	5348								
NEXTS	4910	4794										
NGOTO	5168	0278										
NNFI	3423	0275										
NM1	4036	4027										
NM2	4035	4030										
NM3	4026	4039										
NM4	4040	4032	4034									
NMOTA	0200											
NMOUI	4023	0200	3835	4433								
NN	4165	4155	4162	4175								
NN1	4166	4160										
NN10	4184	4182										
NN11	4199											
NN2	4178	4130	4164									
NN3	4159	4153										
NN4	4195	4185	4191	4192								
NN5	4186	4188										
NN6	4217	4199	4213									
NN7	4212	4216										
NOEOF	0857	0241	2663									
NOFMT	4696	4710										
NOPCD	5193	5256										
NORML	4959	2286										
NOST	4867	0253										
NOTA	6135	6227										
NOTOP	6126											
NPRIN	1168	1016	1020	1660	1666	2524						
NPWRT	1020	1375	2550	2790	2798							
NSIMT	2658	0239	2649	2656								
NUM	1181	1182	6677	6691	6694	6704	6710					
NUMCA	0211	0869	6209									
NUMOA	0212	2335	6211									
NXTIL	3593	3603	3605									
NXTIDT	1089	3656	5372	5373	5448	5646						
NXTOP	3565	3064	3628									
NXTP1	3583	3149	3573	3593	3595	3611	3618	3631				
NXTP2	3575	3591										
NXTP3	3598	3588										
NXTP4	3612	3602										
NXTPR	3558	3572										
NXTST	1190	1386	3039	4986								
OBLNK	0715	3784	3811	3871	4237	4383						
ODGIT	1000	4081	4086	4186	4214							
OF	0961	0952										
OFA	2396	2387										
OFAA	1629	1371										
OL1	4051	4165										
OFXD	4114	4043										
OL1	4730	4722										
OL2	4731	4725										
OL3	4728	4735	4738									
OLINE	4719	0169	4340									
ONL	0045	5234	5900									
ONLXT	0716	1002	1288	1352	1400	1658	1829	1847	3748	3771	3788	
	3861	3881	3884	3892	3903	3913	3915	4085	4090	4098	4103	

PAGE 167

CROSS-REFERENCE TABLE

TEMP2	1138	0821	0849	2943	4889	4894	5213	5264	5295	5306	5309
	5343	5350	5674	5999	6314	6327	6335	6468	6513	6582	6588
TEMP3	1139	0794	0802	0812	0822	1404	2169	2877	2891	2892	2910
	2976	2978	4699	4707	5205	5680	5994				
TEMP4	1140	0584	0594	0613	0627	0637	0638	0824	0827	1402	2194
	2417	2911	2918	2919	2921	2946	4960	5219	5221	5671	6003
TEMPS	1134	0498	0499	0502	0505	0506	0508	0512	0677	1224	1225
	1226	1227	1229	2605	2997	3000	3006	3007	3092	3093	3094
	3094	3100	3101	3461	3462	3470	3474	3492	3510	3516	3523
	3569	3570	3575	3579	3580	3583	3584	3612	3613	3648	3678
	3734	3740	3766	3774	3775	3778	3785	3792	3793	3794	3814
	3818	3838	3839	3844	3845	3849	3927	3932	3937	3942	4280
	4313	4316	4405	4443	4546	4560	4566	4567	4571	4577	4580
	4581	4587	4662	4674	4675	4677	4679	4691	4698	4972	5079
	5086	5163	5164	5171	5180	5236	5328	5347	5364	5368	5371
	5374	5394	5406	5418	5429	5444	5468	5482	5486	5509	5512
	5550	5558	5610	5612	5624	5628	5640	5649	5656	5662	5666
	5684	6151	6202	6239	6270	6390	6396	6397	6400	6401	6423
	6424	6435	6436	6439	6731	6732					
TEPPP	1211	5407	5421	5428							
TERM	1149	1034	1676	1684	2521	2785	2815	4291	4294	4331	4334
	4344	4423	5391								
TEST	5327	5259	5276								
TFLAG	1103	1271	1693	2517	2532	2775	2803				
TFLG1	1107	4953	4959	4962	5002	5006	5019	5012			
THEN.A	4923	4918									
TIMES	6113	6657									
TMP	1215	1440	1517	1518	1521	1523	1524	1532	1534	1539	1649
	1736	2042	2099	3962	3978	4747	4751				
TMP1	1216	1231	1648	1663	1740	1750	1756	1796	1811	3961	3970
TMP10	1225	3763	3773	3846	3929	3936					
TMP11	1226	3735	3809	3812	3869						
TMP12	1227	3817	3887	3893	3901						
TMP13	1228	3796	3806	4716	4184	4187					
TMP2	1217	1232	1738	1813	1816	2016	2020	2536	4297	4309	4380
	4583	4588									
TMP2.A	2042	1697	1745								
TMP3	1218	1234	1744	1749	2022	2024	3964	3973	3975	3976	
TMP4	1219	1235	1936	1959	1963	2015	2032	2034			
TMP5	1220	1233	1303	1318	1323	1325	1331	1341	1344	1359	1363
	1794	1839	1921	1924	1942	1948	1964	1983	2014	2173	2235
TMP6	1221	1321	1329	1449	1512	1981					
TMP6.A	1222	2018	2026	4748	4749						
TMP7	1223	1503	3729	3741	3772						
TMP9	1224	3791	3875								
TMPA	0203	0762	1525	1537	1544	1741					
TMPOP	0184	4300	4431	6048							
TOA	6133	6491									
TOBLN	1632	1710									
TRAC2	4952	4955									
TRAC3	4961	4954									
TRACE	4955	2287									
TREGE	1157										
TRUE	5900	5925	5931	5938							
TSRET	6699	6693									
TSRHA	0168	0453	0463	2066	2740						

PAGE 170

9830 MATH ROUTINES

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0001          ASMB,A,L,C
0003* MATH ROUTINES 3—20—72
0004*
0005 00000          ORG 0
0006*
0007 00000 164121          JMP START,I  START OF MONITOR
0008 00001 043060          OCT 43060      CONSTANT NEEDED BY PROCESSOR
0009 00002 000000          BSS 1
0010*
0011 00003 000000 C6          OCT 0          ONE
0012 00004 010000          OCT 010000      0000
0013 00005 000000          OCT 0          0000
0014*
0015 00006 000000 C5          OCT 0000000      PI/2
0016 00007 012560          OCT 12560      1570
0017 00010 074543          OCT 074543      7963
0018 00011 023200          OCT 023200      2680
0019*
0020 00012 000001 .1          DEC 1
0021*
0022 00013 000400 C7          OCT 000400      180/PI
0023 00014 053451          OCT 053451      5729
0024 00015 053571          OCT 053571      5779
0025 00016 050450          OCT 050450      5128
0026*
0027 00017 000002 .2          DEC 2
0028 00020 000003 .3          DEC 3
0029 00021 000004 .4          DEC 4
0030 00022 000005 .5          DEC 5
0031 00023 000006 .6          DEC 6
0032 00024 000007 .7          DEC 7
0033 00025 000010 .8          DEC 8
0034 00026 000011 .9          DEC 9
0035 00027 000013 .11         DEC 11
0036 00030 000014 .12         DEC 12
0037 00031 000015 CRTN       OCT 15
0038 00031          EOL       EQU CRTN
0039 00031          .13       EQU CRTN
0040*
0041* POINTERS TO FUNCTIONS CONSTANTS
0042*
0043 00027          DPERR     EQU .11      POINTER TO 180/PI
0044 00023          PI/2      EQU .6        POINTER TO PI/2
0045 00020          ONE       EQU .3        POINTER TO THE CONSTANT ONE
0046*
0047*
0048 00032 000017 .15         DEC 15
0049 00032 000020 .16         DEC 16
0050 00034 000025 .21         DEC 21
0051 00035 000026 .22         DEC 22
0052 00036 000027 .23         DEC 23
0053 00037 000034 .28         DEC 28
0054 00040 000037 .31         DEC 31
0055 00041 000040 .32         DEC 32
0056 00042 000041 .33         DEC 33
0057 00043 000042 .34         DEC 34

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PAGE 171

9830 MATH ROUTINES

0058	00044	000045	.37	DEC	37
0059	00045	000050	.40	DEC	40
0060	00046	000051	.41	DEC	41
0061	00047	000053	.43	DEC	43
0062	00050	000055	.45	DEC	45
0063	00051	000056	.46	DEC	46
0064	00052	000060	.48	DEC	48
0065	00053	000072	.58	DEC	58
0066	00054	000077	.63	DEC	63
0067	00055	000111	I	OCT	111
0068	00056	023420	.1E4	DEC	10000
0069	00057	001750	.1000	DEC	1000
0070	00060	000144	.100	DEC	100
0071	00061	000012	.10	DEC	10
0072	00061		LNFD	EQU	.10
0073	00062	100000	FLGBT	OCT	100000
0074	00063	000143	.99	DEC	99
0075	00064	100004	INTFL	OCT	100004
0076	00065	076000	OPMSK	OCT	76000
0077	00066	077777	INF	OCT	77777
0078	00067	100037	TYPFL	OCT	100037
0079	00070	101777	OPDMK	OCT	101777
0080	00071	000105	E	OCT	105
0081	00072	000106	F	OCT	106
0082	00073	000123	S	OCT	123
0083	00032		B17	EQU	.15
0084	00033		B20	EQU	.16
0085	00074	000022	B22	OCT	22
0086	00075	000023	B23	OCT	23
0087	00035		B26	EQU	.22
0088	00036		B27	EQU	.23
0089	00076	000036	B36	OCT	36
0090	00040		B37	EQU	.31
0091	00043		B42	EQU	.34
0092	00077	000044	B44	OCT	44
0093	00100	000052	B52	OCT	52
0094	00053		B72	EQU	.58
0095	00101	000100	B100	OCT	100
0096	00102	000133	B133	OCT	133
0097	00103	000140	B140	OCT	140
0098	00104	000177	B177	OCT	177
0099	00105	000377	B377	OCT	377
0100	00013		B400	EQU	C7
0101	00106	000777	B777	OCT	777
0102	00107	001000	B1000	OCT	1000
0103	00110	001400	B1400	OCT	1400
0104	00111	001740	B1740	OCT	1740
0105	00112	001760	B1760	OCT	1760
0106	00113	001774	B1774	OCT	1774
0107	00114	001775	B1775	OCT	1775
0108	00115	001777	B1777	OCT	1777
0109	00116	002000	QTOP	OCT	2000
0110	00117	002400	B2400	OCT	2400
0111	00120	003000	B3000	OCT	3000
0112	00121	004000	B4000	OCT	4000
0113	00122	006000	B6K	OCT	6000

PAGE 172

9830 MATH ROUTINES

0114	00004		B10K	EQU	C6+1	
0115	00004		RPOP	EQU	B10K	
0116	00123	012000	B12K	OCT	12000	
0117	00123		RBOP	EQU	B12K	
0118	00124	032000	EXPOP	OCT	32000	
0119	00125	050000	LBOP	OCT	50000	
0120	00126	052000	LPOP	OCT	52000	
0121	00127	170000	B170K	OCT	170000	
0122	00130	013777	FROMA	OCT	13777	
0123	00131	000000	LROMA	BSS	1	
0124	00132	177777	M1	DEC	-1	
0125	00133	177776	M2	DEC	-2	
0126	00134	177775	M3	DEC	-3	
0127	00135	177774	M4	DEC	-4	
0128	00136	177773	M5	DEC	-5	
0129	00137	177772	M6	DEC	-6	
0130	00140	177767	M9	DEC	-9	
0131	00141	177766	M10	DEC	-10	
0132	00142	177765	M11	DEC	-11	
0133	00143	177764	M12	DEC	-12	
0134	00144	177763	M13	DEC	-13	
0135	00145	177762	M14	DEC	-14	
0136	00146	177761	M15	DEC	-15	
0137	00147	177751	M23	DEC	-23	
0138	00150	177747	M25	DEC	-25	
0139	00151	177740	M32	DEC	-32	
0140	00152	177734	M36	DEC	-36	
0141	00153	177720	M48	DEC	-48	
0142	00154	177700	M64	DEC	-64	
0143	00155	177660	M80	DEC	-80	
0144	00156	177634	M100	DEC	-100	
0145	00157	177400	M256	DEC	-256	
0146	00160	176000	M1024	DEC	-1024	
0147	00161	154360	MAXSN	DEC	-10000	-(MAXIMUM ALLOWABLE LINE NUMBER)
0148	00162	043116	FN	ASC	1, FN	
0149*						
0150*	MATH CONSTANTS THAT ARE NEEDED ON BASE PAGE					
0151*						
0152	00163	177401	ZAP	OCT	177401	
0153	00164	063440	MASK1	OCT	063440	
0154	00165	061400	MASK2	OCT	061400	

PAGE 173

9830 MATH ROUTINES

0156*							
0157	00166	000000	FWAM	BSS	1		
0158	00112		RSTKA	EQU	B1760		START OF RETURN STACK
0159	00167	000000	WRITE	BSS	1		PRINTER AND DISPLAY DRIVER
0160	00170	000000	CLERA	BSS	1		CLEAR SCREEN
0161	00116		REED	EQU	QTOP		KEYBOARD DRIVER QTOP IS = 2000B
0162	00121		START	EQU	B4000		
0163	00171	000000	RUNA	BSS	1		PHASE Z:SYMBOL TABLE AND STORAGE
0164	00172	000000	XEC4A	BSS	1		
0165	00173	000000	PEXMA	BSS	1		
0166	00174	000000	RDYDA	BSS	1		
0167	00122		LISTA	EQU	B6K		
0168	00175	000000	TSRHA	BSS	1		TABLE SEARCH
0169	00176	000000	ELINA	BSS	1		OUTPUT I/O BUFFER
0170	00177	000000	SSYMA	BSS	1		SEARCH SYMBOL TABLE FOR SYMBOL
0171	00200	000000	OPCHA	BSS	1		
0172	00201	000000	FORMA	BSS	1		
0173	00202	000000	FSCA	BSS	1		
0174	00203	000000	ACTSA	BSS	1		
0175	00204	000000	DELSA	BSS	1		
0176	00205	000000	AERRA	BSS	1		ALTERNATIVE ENTRY FOR ERROR
0177	00206	000000	ERRA	BSS	1		
0178	00207	000000	INTEA	BSS	1		
0179	00210	017036	OUTIA	DEF	OUTIN		OUTPUT AN INTEGER
0180	00211	000000	.BUFA	BSS	1		FIRST CHAR OF I/O BUFFER
0181	00212	000000	.SLBF	BSS	1		REFRESH BUFFER POINTER
0182	00213	001744	ARIA	DEF	ARI		
0183	00214	001754	AR2A	DEF	AR2		
0184	00215	000000	TMPOP	BSS	1		
0185	00216	011500	.FADA	DEF	FAD		
0186	00217	011466	.FSBA	DEF	FSB		SUBTRACT
0187	00220	016311	.FMPA	DEF	FMP		MULTIPLY
0188	00221	011576	.FDVA	DEF	FDV		DIVIDE
0189	00222	000000	ENTFA	BSS	1		
0190	00223	016162	.FSR	DEF	FSR		
0191	00224	016054	UPARA	DEF	UPARO		UP ARROW
0192	00225	017021	FLTRA	DEF	FLTRF		
0193	00226	017001	FLTFA	DEF	FLTFX		
0194	00227	017055	FXFLA	DEF	FXFLT		
0195	00230	017121	FLTSA	DEF	FLTSP		
0196	00231	016365	SPLFA	DEF	SPLFL		
0197	00232	017331	SNFLA	DEF	SNFLT		SYNTAX FORMAT TO FLOATING
0198	00233	000000	BEND	BSS	1		I/O BUFFER END
0199	00233		SBUFA	EQU	BEND		
0200	00234	000000	NMOTA	BSS	1		NUMBER OUTPUT ROUTINE LINK
0201	00235	000000	FILLA	BSS	1		SUPPLY NEEDED BLANKS ON OUTPUT
0202	00236	000000	SLEND	BSS	1		REFRESH BUFFER END
0203	00111		TMPA	EQU	B1740		
0204	00110		BADRP	EQU	B1400		POINTER POINTER TO I/O BUFFER
0205*							
0206	00123		FOPBS	EQU	B12K		
0207	00237	000000	SALTA	BSS	1		
0208	00240	000000	MDIMA	BSS	1		
0209	00241	000000	SYTSA	BSS	1		
0210	00242	000000	DCOMA	BSS	1		
0211	00243	017154	NUMCA	DEF	NUMCK		

PAGE 174

9830 MATH ROUTINES

```

0212 00244 017266 NUMOA DEF NUMOP
0213 00245 000000 GTSTA BSS 1
0214 00246 000000 VAROA BSS 1
0215 00247 000000 ECALA BSS 1
0216 00250 000000 OVCHA BSS 1
0217 00251 000000 CLPIA BSS 1
0218 00252 000000 ENTEA BSS 1
0219 00253 000000 CHRSA BSS 1
0220 00254 000000 XSCRA BSS 1
0221 00255 000000 XEC6A BSS 1
0222 00256 000000 FDAAA BSS 1
0223 00257 000000 FNDAA BSS 1
0224 00260 000000 FND1A BSS 1
0225 00261 000000 IOSTA BSS 1
0226 00262 000000 INREA BSS 1
0227 00263 000000 Sumpa BSS 1
0228 00264 000000 CRCKA BSS 1
0229 00265 000000 IOHEA BSS 1
0230 00266 000000 QTCHA BSS 1
0231 *****
0232*
0233 00267 000000 BSS 1 CHECKSUM WORD FOR FIRST 512 BLOCK

```

PAGE 175

9830—ERROR TABLE

0235	00270	000000	E1	BSS	1	
0236	00271	000000		BSS	1	
0237	00272	000000		BSS	1	
0238	00273	000000		BSS	1	
0239	00274	000000	E5	BSS	1	
0240	00275	000000		BSS	1	
0241	00276	000000		BSS	1	
0242	00277	000000		BSS	1	
0243	00300	000000		BSS	1	
0244	00301	000000	E10	BSS	1	
0245	00302	017255		DEF	NUMER	
0246	00303	017172		DEF	NUMCP+1	
0247	00304	000000		BSS	1	
0248	00305	000000		BSS	1	
0249	00306	000000	E15	BSS	1	
0250	00307	000000		BSS	1	
0251	00310	000000		BSS	1	
0252	00311	000000		BSS	1	
0253	00312	000000		BSS	1	
0254	00313	000000	E20	BSS	1	
0255	00314	000000		BSS	1	
0256	00315	000000		BSS	1	
0257	00316	000000		BSS	1	
0258	00317	000000		BSS	1	
0259	00320	000000	E25	BSS	1	
0260	00321	000000		BSS	1	
0261	00322	000000		BSS	1	
0262	00323	000000		BSS	1	
0263	00324	000000		BSS	1	
0264	00325	000000	E30	BSS	1	
0265	00326	000000		BSS	1	
0266	00327	000000		BSS	1	
0267	00330	000000		BSS	1	
0268	00331	000000		BSS	1	
0269	00332	000000	E35	BSS	1	
0270	00333	000000		BSS	1	
0271	00334	000000		BSS	1	
0272	00335	000000		BSS	1	
0273	00336	000000		BSS	1	
0274	00337	000000	E40	BSS	1	
0275	00340	000000		BSS	1	
0276	00341	000000		BSS	1	
0277	00342	000000		BSS	1	
0278	00343	000000		BSS	1	
0279	00344	000000	E45	BSS	1	
0280	00345	000000		BSS	1	
0281	00346	000000		BSS	1	
0282	00347	000000		BSS	1	
0283	00350	000000		BSS	1	
0284	00351	000000	E50	BSS	1	
0285	00352	013355		DEF	ER47	LOG OF A NEGATIVE NUMBER
0286	00353	016207		DEF	ER48	SQUARE ROOT OF A NEGATIVE NUMBER
0287	00354	016053		DEF	ER49	ZERO TO THE ZERO POWER
0288	00355	016141		DEF	ER50	NEGATIVE NUMBER RAISED TO A NON-INTEGERS

PAGE 176

9830—BASE PAGE READ-WRITE MEMORY

0290	01400			ORG 1400B	
0291	01400	000000	BADDR	BSS 1	CURRENT CHAR POINTER
0292	01401	000000	RSAVE	BSS 1	SAVE (A) FOR RETN2
0293	01402	000000	OTPTR	BSS 1	REFRESH POINTER
0294	01403	000000	MAW	BSS 1	LAST WORD OF R/W MEM
0295	01404	000000	LWAM	BSS 1	LAST WORD AVAILABLE FOR USER
0296	01405	000000	FWUP	BSS 1	FIRST WORD OF COMMON OR
					MAINLINE
0297	01406	000000	VALUE	BSS 1	FIRST WORD -1 OF VALUE TABLE
0298	01407	000000	SYMTP	BSS 1	FIRST WORD -1 OF SYMBOL TABLE
0299	01410	000000	LSTAK	BSS 1	FIRST WORD OF OPERATOR STACK
0300	01411	000000	TSTPT	BSS 1	TEMPORARY STACK POINTER
0301	01412	000000	LSTPT	BSS 1	OPERATOR STACK POINTER
0302	01413	000000	HSTPT	BSS 1	OPERAND STACK POINTER
0303	01414	000000	DSTRT	BSS 1	DATA STATEMENT
0304	01415	000000	NXTDT	BSS 1	POINTERS
0305	01416	000000	MODE	BSS 1	PROGRAM=0: KEYBOARD=1
0306	01417	000000	PARMA	BSS 1	PARAMETER ADDRESS
0307	01420	000000	PARMN	BSS 1	PARAMETER NAME
0308	01421	000000	PRADD	BSS 1	LAST WORD+1 OF CURRENT STMT
0309	01422	000000	UKPTR	BSS 1	USER KEY POINTER
0310	01423	000000	PBPTR	BSS 1	LAST WORD OF CURRENT PROGRAM
0311	01424	000000	PBUFF	BSS 1	FIRST WORD OF CURRENT PROGRAM
0312	01425	000000	PBUFO	BSS 1	FIRST WORD OF MAINLINE
0313	01426	000000	PBPTO	BSS 1	LAST WORD+1 OF MAINLINE
0314	01427	000000	.LNUM	BSS 1	CURRENT LINE NUMBER
0315	01430	000000	LNINC	BSS 1	AUTO LINE INCREMENT
0316	01431	000000	CLINE	BSS 1	CURRENT LINE FOR LIST
0317	01432	000000	DRQST	BSS 1	INPUT STMT FLAG
0318	01433	000000	TFLAG	BSS 1	PTAPE FLAG
0319	01434	000000	UNITS	BSS 1	TRIG UNITS
0320	01435	000000	SEC	BSS 1	SECURE PROGRAM FLAG
0321	01436	000000	HFLG1	BSS 2	STOP ADDRESSES
0322	01440	000000	TFLG1	BSS 2	TRACE LIMIT ADDRESSES
0323	01442	000000	STPFL	BSS 1	STOP FLAG
0324	01443	000000	KEYFG	BSS 1	KEYBOARD FLAG
0325	01444	000000	SAVEA	BSS 1	INTERRUPT
0326	01445	000000	SAVEB	BSS 1	
0327	01446	000000	ADRSS	BSS 1	TEMPORARIES
0328	01447	000000	SLCOD	BSS 1	SELECT CODE
0329	01450	000000	PMODE	BSS 1	PRINT-ALL FLAG
0330	01451	000000	CTYPE	BSS 1	KEYBOARD
0331	01452	000000	CPLAC	BSS 1	FORMAT FLAGS
0332	01453	000000	PRFLG	BSS 1	PRINT/DISP FLAG
0333	01454	000000	RCOUT	BSS 1	FORMAT
0334	01455	000000	FORMT	BSS 1	
0335	01456	000000	FORMS	BSS 1	
0336	01457	000000	FORME	BSS 1	STATEMENT FLAGS
0337	01460	000000	FTMP1	BSS 1	CURRENT OPERATOR CODE
0338	01461	000000	FTMP2	BSS 1	CURRENT OPERATOR PRECEDENCE
0339	01462	000000	REEDL	BSS 1	
0340	01463	000000	INTEL	BSS 1	
0341	01464	000000		BSS 2	UNUSED
0342*					
0343*	TEMPORARIES				
0344*					
0345	01466	000000	LOCL1	BSS 1	

PAGE 177

9830 - - BASE PAGE READ-WRITE MEMORY

0346	01467	000000	LOCL2	BSS	1	
0347	01470	000000	L2T1	BSS	1	
0348	01471	000000	L2T2	BSS	1	
0349	01472	000000	TEMPS	BSS	1	
0350	01473	000000	.TEMP	BSS	1	
0351	01473		MBOX1	EQU	.TEMP	
0352	01474	000000	TEMP1	BSS	1	
0353	01475	000000	TEMP2	BSS	1	
0354	01476	000000	TEMP3	BSS	1	
0355	01477	000000	TEMP4	BSS	1	
0356*						
0357*			BUFFERS			
0358*						
0359	01500	000000	IOBUF	BSS	41	INPUT AND RECALL BUFFER
0360	01551	000000	RBUF	BSS	41	SINGLE LINE REFRESH BUFFER
0361*						
0362*			PRINT ROUTINE FLAGS			
0363*						
0364	01622	000000	TERM	BSS	1	CRLF FLAG
0365	01623	000000	PEND	RSS	1	BUFFER OVERFLOW FLAG
0366	01624	000000	PPFF	BSS	1	BUFFER POINTER OR TAB FLAG
0367	01625	000000	FIRST	BSS	1	
0368	01626	000000		BSS	2	UNUSED
0369*						
0370*			MATH TEMPORARIES			
0371*						
0372	01630	000000	TREGE	BSS	4	
0373	01634	000000	RSLTE	BSS	4	
0374*						
0375*			STATEMENT SYNTAX AND EXECUTION TEMPORARIES			
0376*						
0377	01640	000000	ST	BSS	32	
0378*						
0379*			SYSTEM SYNTAX AND EXECUTION TEMPORARIES			
0380*						
0381	01700	000000		BSS	1	SAVED FOR PROCESSOR
0382	01701	000000	NDISP	BSS	1	
0383	01702	000000	NPRIN	BSS	1	
0384	01703	000000	PLACE	BSS	1	
0385	01704	000000	WIDTH	BSS	1	
0386	01705	000000	FLOAT	BSS	1	
0387	01706	000000	SBPTR	BSS	1	
0388	01707	000000	BLANK	BSS	1	
0389	01710	000000	MSFLG	BSS	1	
0390	01711	000000	DFLAG	BSS	1	
0391	01712	000000	PFLAG	BSS	1	
0392	01713	000000	UFLAG	BSS	1	
0393	01714	000000	SFLAG	BSS	1	
0394	01715	000000	SBADR	BSS	1	
0395	01716	000000	SSBPT	BSS	1	
0396	01717	000000	NUM	BSS	1	
0397	01717		OPTYM	EQU	NUM	
0398	01720	000000	LASTN	BSS	1	
0399	01721	000000	.SIGN	BSS	1	
0400	01721		MAXIN	EQU	.SIGN	
0401	01722	000000	EXP	BSS	1	

PAGE 178

9830 - - BASE PAGE READ-WRITE MEMORY

0402	01722		INTGR	EQU	EXP	
0403	01723	000000	ARYAD	BSS	1	
0404	01724	000000	GFLAG	BSS	1	
0405	01725	000000	NXTST	BSS	1	
0406	01726	000000	MBINI	BSS	1	
0407	01727	000000	MBIN2	BSS	1	
0408*						
0409*	ARITHMETIC REG'ISTERS AND RETURN STACK					
0410*						
0411	01740			ORG	1740B	
0412	01740	000000	XC	BSS	4	
0413	01744	000000	AR1	BSS	4	
0414	01750	000000	YC	BSS	4	
0415	01754	000000	AR2	BSS	4	
0416	01760	000000	RSTAK	BSS	11	
0417	01773	000000	RES	BSS	4	
0418	01777	000000	RSPTR	BSS	1	
0419*						

RETURN STACK
RESULT REGISTER
RETURN STACK POINTER

PAGE 179

NON-COMMON BASE PAGE ROM

0421	01744	AR1E	EQU	AR1
0422	01754	AR2E	EQU	AR2
0423	00136	N5	EQU	M5
0424	01237	STAR2	EQU	1237B
0425	01305	ROUND	EQU	1305B
0426	01261	OF	EQU	1261B
0427	01274	STMAX	EQU	1274B
0428*				
0429	00356	RETN3	EQU	356B
0430	00357	RETN2	EQU	357B
0431	00365	RET2	EQU	365B
0432	00373	ICNT	EQU	373B
0433	00374	WBUFF	EQU	374B
0434	00400	GPARM	EQU	400B
0435	00405	XFARI	EQU	405B
0436	00412	RESULT	EQU	412B
0437	00416	STORE	EQU	416B
0438	00425	STOR1	EQU	425B
0439	00444	XFAR2	EQU	444B
0440	00450	STROP	EQU	450B
0441	00456	SBPUD	EQU	456B
0442	00461	SYMC2	EQU	461B
0443	00463	SYMC1	EQU	463B
0444	00464	SYMCK	EQU	464B
0445	00504	COMCK	EQU	504B
0446	00510	COMCE	EQU	510B
0447	00513	LPCK	EQU	513B
0448	00521	LPCKE	EQU	521B
0449	00524	RPCK	EQU	524B
0450	00534	RPCKE	EQU	534B
0451	00535	FSCE2	EQU	535B
0452	00537	STSRH	EQU	537B
0453	00546	STEXP	EQU	546B
0454	00553	BHSTP	EQU	553B
0455	00561	MER8	EQU	561B
0456	00561	FSCE4	EQU	561B
0457	00563	SLWST	EQU	563B
0458	00567	UNSTK	EQU	567B
0459	00574	NEXTL	EQU	574B
0460	00606	NEXT1	EQU	606B
0461	00613	FPAGE	EQU	613B
0462	00626	SAVBP	EQU	626B
0463	00633	RESB1	EQU	633B
0464	00640	RESBP	EQU	640B
0465	00645	MINIT	EQU	645B
0466	00651	INITS	EQU	651B
0467	00664	LNUM	EQU	664B
0468	00666	PGINT	EQU	666B
0469	00676	INTCK	EQU	676B
0470	00726	SYE25	EQU	726B
0471	00730	GETAD	EQU	730B
0472	00742	FND	EQU	742B
0473	00750	DIGCK	EQU	750B
0474	00752	LETCK	EQU	752B
0475	00753	LIMIT	EQU	753B
0476	00771	GTOPP	EQU	771B

PAGE 180

NON-COMMON BASE PAGE ROM

0477	01007	NEXTA	EQU	1007B
0478	01015	OBLNK	EQU	1015B
0479	01016	ONEXT	EQU	1016B
0480	01017	OUTCR	EQU	1017B
0481	01041	GETCH	EQU	1041B
0482	01053	GTMP	EQU	1053B
0483	01055	GNEXT	EQU	1055B
0484	01062	GFRST	EQU	1062B
0485	01066	GETSK	EQU	1066B
0486	01075	FNDPS	EQU	1075B
0487	01121	MVTOH	EQU	1121B
0488	01131	PGIN0	EQU	1131B
0489	01140	LTR	EQU	1140B
0490	01147	ENDS	EQU	1147B
0491	01151	EOST	EQU	1151B
0492	01152	NOEOF	EQU	1152B
0493	01153	EOLCK	EQU	1153B
0494	01156	CONST	EQU	1156B
0495	01165	SYE12	EQU	1165B
0496	01166	GSIGN	EQU	1166B
0497	01201	IMPY	EQU	1201B
0498	01217	FETCH	EQU	1217B
0499	01225	LDEF	EQU	1225B
0500	01254	ZONK	EQU	1254B
0501	01256	CLAR2	EQU	1256B
0502	01314	ODGIT	EQU	1314B
0503	01317	SGNS	EQU	1317B
0504	01330	.NPWR	EQU	1330B
0505	01335	NPWRT	EQU	1335B
0506	01337	NDWRT	EQU	1337B
0507	01342	CRLF	EQU	1342B
0508	01344	CRLF1	EQU	1344B
0509	01351	TTY	EQU	1351B
0510	01362	GTCON	EQU	1362B
0511	01371	FIX	EQU	1371B

PAGE 181

CONSTANTS AND EQUATES FOR BOTH

```

0513                                     LST
0514*      MIKE WINGERT
0515*      AND GENE BURMEISTER 8-24-71
0516*
0517*
0518******
0519*
0520*      BASE PAGE CONSTANTS
0521*
0522      00012          P1          EQU  .1
0523      00017          P2          EQU  .2
0524      00021          P4          EQU  .4
0525      00022          P5          EQU  .5
0526      00025          P8          EQU  .8
0527      00030          P12         EQU  .12
0528      00031          P13         EQU  CRTN
0529      00032          P15         EQU  .15
0530      00013          P256        EQU  B400
0531      00132          N1          EQU  M1
0532      00141          N10         EQU  M10
0533      00157          N256        EQU  M256
0534      00057          ATEMP       EQU  .1000      POINTER TO YC REGISTER
0535      00004          D1000       EQU  B10K
0536*
0537******
0538*
0539*      SHARED READ/WRITE
0540*
0541      01701          TEMPA       EQU  1701B
0542      01466          TEMP5       EQU  LOCL1
0543*
0544*
0545******
0546*
0547*      R/W MEMORY AREA
0548*
0549      01702          ADR1         EQU  1702B
0550      01703          ADR2         EQU  1703B
0551      01703          ADR3         EQU  ADR2
0552      01704          TEMP         EQU  1704B      TEMPORARY
0553      01705          TABL0        EQU  TEMP+1    CORDIC CONSTANT
0554      01706          GFG          EQU  TEMP+2    G FLAG
0555      01707          SHIFT        EQU  TEMP+3    SHIFT FACTOR
0556      01710          COUNT        EQU  TEMP+4    BCD DATA STORAGE
0557      01711          RCPFG        EQU  TEMP+5    RECIPROCAL FLAG
0558      01712          FNCFG        EQU  TEMP+6    FUNCTION FLAG
0559      01713          RY1          EQU  TEMP+7    REGISTER ADDRESS STORAGE
0560      01714          SAVE         EQU  TEMP+8    TEMPORARY
0561      01715          RY2          EQU  TEMP+9    REGISTER ADDRESS STORAGE
0562      01716          SIGN         EQU  TEMP+10   EXPONENT WORD STORAGE
0563      01717          DIGIT        EQU  TEMP+11   DIGIT STACK POINTER
0564      01720          WRDN         EQU  TEMP+12   START OF DIGIT STACK
0565      01734          ADRYE        EQU  1734B
0566*
0567*
0568******

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PAGE 182

CONSTANTS AND EQUATES FOR BOTH

Ø569*

Ø570*** LABELS

Ø571*

Ø572	ØØØ23	P6	EQU .6	+6	
Ø573	ØØØ24	P7	EQU .7	+7	
Ø574	ØØØ61	P1Ø	EQU .1Ø		+1Ø
Ø575	ØØ133	N2	EQU M2	-2	
Ø576	ØØ135	N4	EQU M4	-4	
Ø577	ØØ143	N12	EQU M12	-12	
Ø578	ØØØ62	D8ØØØ	EQU FLGBT		BCD 8ØØØ

Ø579*

Ø58Ø* LINKAGE TO ARITHMETIC

Ø581*

Ø582	ØØ216	ADD	EQU .FADA	FLOATING ADD ROUTINE
Ø583	ØØ22Ø	MLT	EQU .FMPA	FLOATING MULTIPLY ROUTINE
Ø584	ØØ221	DVD	EQU .FDVA	FLOATING DIVIDE ROUTINE

Ø585*

Ø586*

Ø587*****

Ø588*

PAGE 183

LOG CONSTANTS AT 11600B

Address	Value	Label	Unit	Value	Value
0591	03700		ORG	3700B	
0592*					
0593*					
0594*	*****				
0595*					
0596*	ROM AREA				
0597*					
0598	03700	000000	C1	OCT	000000 LN(2)
0599	03701	003223		OCT	003223 0693
0600	03702	012161		OCT	012161 1471
0601	03703	100126		OCT	100126 8056
0602*					
0603	03704	000000		DEC	0000 LN(1.1)
0604	03705	004523		OCT	004523 0953
0605	03706	010027		OCT	010027 1017
0606	03707	114004		OCT	114004 9804
0607*					
0608	03710	000000		DEC	0000 LN(1.01)
0609	03711	004625		OCT	004625 0995
0610	03712	001460		OCT	001460 0330
0611	03713	102462		OCT	102462 8532
0612*					
0613	03714	000000		DEC	0000 LN(1.001)
0614	03715	004631		OCT	004631 0999
0615	03716	050003		OCT	050003 5003
0616	03717	031410		OCT	031410 3308
0617*					
0618	03720	000000		DEC	0000 LN(1.0001)
0619	03721	004631		OCT	004631 0999
0620	03722	112400		OCT	112400 9500
0621	03723	001463		OCT	001463 0333
0622*					
0623	03724	000000		OCT	000000 LN(1.00001)
0624	03725	004631		OCT	004631 0999
0625	03726	114520		OCT	114520 9950
0626	03727	000003		OCT	000003 0003
0627*					
0628	03730	000000	C2	OCT	000000 LN(10)
0629	03731	021402		OCT	021402 2302
0630	03732	054120		OCT	054120 5850
0631	03733	111400		OCT	111400 9300
0632*					
0633***					
0634*					
0635	03734	000000		DEC	0000 ARCTAN(1)
0636	03735	003605		OCT	003605 0785
0637	03736	034601		OCT	034601 3981
0638	03737	061500		OCT	061500 6340
0639*					
0640	03740	000000		DEC	0000 ARCTAN(.1)
0641	03741	004626		OCT	004626 0996
0642	03742	064145		OCT	064145 6865
0643	03743	022221		OCT	022221 2491
0644*					
0645	03744	000000		DEC	0000 ARCTAN(.01)
0646	03745	004631		OCT	004631 09999

PAGE 184

LOG CONSTANTS AT 11600B

0647	03746	113146		OCT	113146	9666
0648	03747	064147		OCT	064147	6867
0649*						
0650	03750	000000		DEC	0000	ARCTAN(.001)
0651	03751	004631		OCT	004631	0999
0652	03752	114626		OCT	114626	9996
0653	03753	063147		OCT	063147	6667
0654*						
0655	03754	000000		OCT	000000	ARCTAN(.0001)
0656	03755	004631		OCT	004631	0999
0657	03756	114631		OCT	114631	9999
0658	03757	113147		OCT	113147	9667
0659*						
0660	03760	000000		OCT	000000	ARCTAN(.00001)
0661	03761	004631		OCT	004631	0999
0662	03762	114631		OCT	114631	9999
0663	03763	114627		OCT	114627	9997
0664*						
0665	03764	000000	C3	OCT	0000000	PI
0666	03765	030501		OCT	030501	3141
0667	03766	054446		OCT	054446	5926
0668	03767	051540		OCT	051540	5360
0669*						
0670	03770	000000	C4	OCT	0000000	2PI
0671	03771	061203		OCT	061203	6283
0672	03772	014123		OCT	014123	1853
0673	03773	003440		OCT	003440	0720
0674*						
0675	03774	000400	C8	OCT	000400	200/PI
0676	03775	061546		OCT	061546	6366
0677	03776	014567		OCT	014567	1977
0678	03777	021545		OCT	021545	2365

PAGE 185

FUNCTIONS FOR 9830

0681	12533			ORG 12533B	
0682*					
0683	12533	003774	GPERR	DEF C8	ADDRESS OF 200/PI
0684	00035		P22	EQU .22	
0685	00060		P100	EQU .100	
0686	00144		N13	EQU M13	
0687	00156		N100	EQU M100	
0688	12534	003730	LN10	DEF C2	ADDRESS OF LN10
0689	12535	003764	PI	DEF C3	ADDRESS OF PI
0690	12536	003770	TWOPI	DEF C4	ADDRESS OF 2PI
0691	12537	001720	AWRDN	DEF WRDN	TOP OF THE DIGIT STACK
0692	00111		ADRX	EQU B1740	ADDRESS OF REGISTER X
0693	12540	001734	ADRY	OCT 1734	ADDRESS OF REGISTER Y
0694	12540		ADRO	EQU ADRY	ADDRESS OF REGISTOR THETE
0695	12541	001630	TREG	DEF TREG	ADDRESS OF REGISTOR T
0696	12542	001634	RSLT	DEF RSLTE	ADDRESS OF THE ORIGINAL ARGUMENT
0697	00110		EP3	EQU B1400	EXPONENT POSITIVE 3
0698	00013		D0100	EQU B400	BCD 0100
0699	00033		D0010	EQU B20	BCD 0010
0700	00121		GRAF	EQU B4000	EXPONENT POSITIVE 8
0701	12543	176400	EN3	OCT 176400	EXPONENT NEGATIVE 3
0702	12544	172000	EN12	OCT 172000	EXPONENT NEGATIVE 12
0703	12545	003674	THETL	DEF C1-4	ADDRESS OF LOG CONSTANT TABLE
0704	12546	003724	THETT	DEF C2-4	ADDRESS OF TRIG CONSTANT TABLE
0705	00012		RAD	EQU PI	RADIAN CODE
0706	00017		GRA	EQU P2	GRAD CODE
0707*					
0708*	ADDITIONAL CONSTANTS FOR MATH				
0709*					
0710	00117		AD5	EQU B2400	
0711	00145		N14	EQU M14	

PAGE 186

FUNCTIONS FOR 9830

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0713*
0714*
0715*****
0716*
0717***      PROGRAM SUBROUTINES
0718*
0719*
0720*****
0721*
0722*      INITIALIZE ROUTINE
0723*
0724      12547  035712  INIT      STB  FNCFG      STORE THE FUNCTION FLAG
0725*
0726      12550  031703                STA  ADR2      STORE THE ADDRESS OF THE
                                                    ARGUMENT
0727      12551  121703                LDA  ADR2,I    SAVE THE ORIGINAL EXPONENT
0728      12552  031716                STA  SIGN    WORD IN SIGN
0729*
0730      12553  021703                LDA  ADR2    SAVE THE ANSWER OF THE RESULT
0731      12554  026542                LDB  RSLT
0732      12555  035703                STB  ADR2
0733      12556  170004                XFR
                                                    SO IT IS SURELY IN A R/W
                                                    TEMPORARY

0734*
0735      12557  022542  RTT      LDA  RSLT    LOAD THE ARGUMENT
0736      12560  024214                LDB  AR2A   INTO THE AR2 WORKING REGISTER
0737      12561  170004                XFR
0738*
0739      12562  066635                JMP  ZERO   JUMP TO DETERMINE IF IT IS ZERO
0740*
0741*
0742*****
0743*
0744*      NORMALIZE TWO ARGUMENTS
0745*
0746      12563  035702  DIV      STB  ADRI    SAVE THE ADDRESS IN B
0747      12564  062575                JSM  NORM   NORMALIZE THE NO. SPECIFIED IN
                                                    A
0748      12565  026541                LDB  TREG   TRANSFER IT INTO
0749      12566  170004                XFR        A TEMPORARY
0750      12567  021702                LDA  ADRI   LOAD THE OTHER ADDRESS
0751      12570  062575                JSM  NORM   NORMALIZE IT
0752      12571  026542  ITR      LDB  RSLT   TRANSFER IT INTO THE
0753      12572  020214                LDA  AR2A   RESULT REGISTOR AND RET
0754      12573  170004                XFR
0755      12574  170402                RET
0756*
0757*
0758*****
0759*
0760*      NORMALIZE A SINGLE ARGUMENT
0761*
0762      12575  062560  NORM      JSM  RTT+1   TRANSFER THE ARGUMENT
                                                    SPECIFIED IN A IN
0763      12576  171450                NRM        NORMALIZE IT
0764      12577  074404                SBL  8     ALLIGN THE SHIFT COUNT IN B
0765      12600  074076                TCB        COMPLEMENT IT
0766      12601  005754                ADB  AR2E  ADD THE EXPONENT WORD TO IT
0767      12602  035754                STB  AR2E  RESTORE THE EXPONENT WORD
0768      12603  020214                LDA  AR2A  LOAD THE ADD. OF THE ARGUMENT

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PAGE 187

FUNCTIONS FOR 9830

0769	12604	170402		RET		AND RETURN
0770*						
0771*						
0772*	*****					
0773*						
0774*	REDUCE ONE NUMBER TO A FRACTIONAL PART OF ANOTHER					
0775*						
0776	12605	062727	FRAC	JSM	FDV1	DIVIDE THE ARGUMENT BY THE SPECIFIED CONSTANT
0777*						
0778	12606	025754		LDB	AR2E	LOAD THE EXPONENT WORD OF THE RESULT
0779	12607	070742		SAR	16	CLEAR THE COUNT WORD
0780	12610	031710		STA	COUNT	FOR STORING THE INTEGER PART
0781	12611	074252		SBM	*+5	SKIP IF THE EXPONENT IS NEGATIVE
0782*						
0783	12612	004157		ADB	N256	SUBTRACT 1 FROM THE EXPONENT
0784	12613	171400		MLS		LEFT SHIFT THE ARGUMENT
0785	12614	001710		ADA	COUNT	STORE THE LEFT
0786	12615	070604		SAL	4	SHIFTED DIGIT
0787	12616	031710		STA	COUNT	IN COUNT
0788	12617	075553		SBP	*-5	SKIP IF THE EXPONENT IS STILL POSITIVE
0789	12620	035754		STB	AR2E	STORE THE NEW EXPONENT WORD
0790*						
0791	12621	062576		JSM	NORM+1	JUMP TO NORMALIZE THE ARGUMENT
0792*						
0793	12622	021702		LDA	ADR1	MULTIPLY THIS FRACTIONAL
0794	12623	066750		JMP	.FMP-1	PART OF THE ORIGINAL SPECIFIED CONSTANT
0795*						
0796*						
0797*	*****					
0798*						
0799*	UNNORMALIZE AN ARGUMENT					
0800*						
0801	12624	025754	UNRM	LDB	AR2E	LOAD THE EXPONENT WORD
0802	12625	074413		SBP	ZERO	SKIP IF THE EXPONENT IS POSITIVE
0803	12626	074340		ABR	8	ALIGN AND COMPLEMENT
0804	12627	074076		TCB		THE EXPONENT
0805	12630	074117		LDA	B	DUPLICATE IT AND
0806	12631	000143		ADA	N12	CHECK TO SEE IF IT
0807	12632	070112		SAM	*+2	IS GREATER THAN 12
0808	12633	024031		LDB	P13	SET B=13 IF IT IS
0809*						
0810	12634	061305		JSM		ROUND SHIFT AND COUNT THE ARGUMENT

PAGE 188

FUNCTIONS FOR 9830

0812*

0813*

0814*****

0815*

0816* DETERMINE WHETHER AN ARGUMENT IS ZERO

0817*

0818	12635	070075	ZERO	SEC	*+1,C	CLEAR THE E REGISTER
0819	12636	021755		LDA	AR2E+1	ADD THE 12 DIGITS
0820	12637	001756		ADA	AR2E+2	OF AR2 TOGETHER
0821	12640	001757		ADA	AR2E+3	IN A
0822	12641	072154		SES	*+3,S	SKIP IF THE REGISTER OVERFLOWED AND SET E
0823	12642	072110		RZA	*+2	CLEAR E
0824	12643	070075		SEC	*+1,C	SKIP IF A IS NOT ZERO
0825	12644	025754		LDB	AR2E	LOAD THE EXPONENT WORD INTO B
0826	12645	170402		RET		AND RETURN

0827*

0828*

0829*****

0830*

0831* RECIPROCATE AN ARGUMENT

0832*

0833	12646	062571	RECIP	JSM	ITR	
0834	12647	020020		LDA	ONE	SET THE DIVIDEND=1
0835	12650	025703		LDB	ADR3	
0836	12651	066731		JMP	.FDV+1	

PAGE 189

FUNCTIONS FOR 9830

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0893*
0894*
0895*****
0896*
0897*   INITIALIZE ROUTINE FOR THE TRIG FUNCTIONS
0898*
0899*
0900   12714  074742  STN      SBR  16      CLEAR THE 6 FLAG
0901   12715  035706                STB  GFG      AND THE TEMP
0902   12716  035704                STB  TEMP     LOCATION
0903   12717  062547                JSM  INIT     FETCH THE ARGUMENT AND
                                                INITIALIZE OTHER FLAGS

0904*
0905   12720  025434                LDB  UNITS    LOAD THE UNITS WORD
0906   12721  074250                SZB  DTOR     IF IT IS SET TO DEGREES JUMP TO
                                                CONVERT TO RAD.

0907   12722  014012                CPB  RAD      IF IT SAYS NOT RADIANS CONVERT
0908   12723  170402                RET                               IT FROM GRADS TO RADIANS
0909*
0910   12724  026533  GTOR      LDB  GPERR    LOAD THE ADDRESS OF 200/PI
0911   12725  066727                JMP  DTOR+1  DIVIDE IT INTO THE ARGUMENT
0912*
0913*
0914*****
0915*
0916*   LINK ROUTINE TO FLOATING DIVIDE
0917*
0918   12726  024027  DTOR      LDB  DPERR    LOAD THE ADDRESS OF 180/PI
0919   12727  021703  FDVI      LDA  ADR3
0920   12730  031703  .FDV     STA  ADR2
0921   12731  160221                JSM  DVD,I   DO THE DIVIDE
0922   12732  066737                JMP  SANS    STORE THE RESULT
0923*
0924*
0925*****
0926*
0927*   LINK ROUTINE TO FLOATING ADD
0928*
0929   12733  022542  FADI      LDA  RSLT
0930   12734  035702  .FAD     STB  ADR1
0931   12735  031703                STA  ADR2
0932   12736  160216                JSM  ADD,I   DO THE ADD
0933   12737  020214  SANS     LDA  AR2A
0934   12740  025703                LDB  ADR3
0935   12741  170004                XFR
0936   12742  170402                RET

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PAGE 190

FUNCTIONS FOR 9830

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0938*
0939*
0940*****
0941*
0942* LINK ROUTINE TO FLOATING MULTIPLY
0943*
0944 12743 020027 RTOD LDA DPERR LOAD THE ADDRESS OF 180/PI
0945 12744 026541 LDB TREG TRANSFER THIS QUANTITY INTO A
0946 12745 170004 XFR TEMPORARY IN ORDER TO
0947 12746 045633 ISZ TREG+3 INCREMENT DIGIT 12 BY 1
0948 12747 022541 LDA TREG SET (A) TO THE POINTER TO TREG
0949 12750 024214 LDB AR2A SET B=ADD. OF AR2
0950*
0951*
0952 12751 160220 .FMP JSM MLT,I
0953 12752 066737 JMP SANS STORE THE ANSWER
0954*
0955*
0956*****
0957*
0958* REGISTER TRANSFER SUBROUTINES
0959*
0960 12753 020020 OTO LDA ONE SET A=THE ADDRESS OF FLOATING
                                ONE
0961 12754 024213 XAR1 LDB ARIA TRANSFER IT INTO AR1 AND RETURN
0962 12755 170004 XFR
0963 12756 170402 RET
0964*
0965 12757 020020 OTT LDA ONE SET A=THE ADDRESS OF FLOATING
                                ONE
0966 12760 066560 JMP RTT+1 TRANSFER FLOATING ONE INTO AR2

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PAGE 191

FUNCTIONS FOR 9830

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0968*****
0969*
0970***      MAIN PROGRAMS
0971*
0972*****
0973*
0974*      FIND THE SINE OF AN ARGUMENT
0975*
0976  12761  062714  SIN      JSM  STN      FETCH THE ARGUMENT AND
                                           INITIALIZE FLAGS
0977  12762  045704      ISZ  TEMP      SET TEMP=1
0978  12763  063054      JSM  TAN+1     CALCULATE THE TANGENT OF THE
                                           ARGUMENT
0979*
0980  12764  072150      RZA  *+3     SKIP IF OVERFLOW DID NOT OCCUR
0981  12765  062757      JSM  OTT      IF TAN WAS INFINITY
0982  12766  066773      JMP  .CS     SET + OR - ONE INTO AR2
0983  12767  062737      JSM  SANS
0984  12770  070742      SAR  16     LET THE FUNCTION FLAG BE 0
0985  12771  062652      JSM  SCRT    JUMP TO CALCULATE SQR(1+XX)
0986*
0987  12772  062730      JSM  .FDV    DIVIDE THE ORIGINAL NO. BY THIS
                                           QUANTITY
0988*
0989  12773  021754  .CS     LDA  AR2E    LOAD THE EXPONENT WORD WORD
                                           OF THE RESULT
0990  12774  072051      SLA  *+1,S   SET THE MANTISSA SIGN BIT
0991  12775  025711      LDB  RCPFG   LOAD THE RECIPROCAL FLAG INTO
                                           B
0992  12776  004133      ADB  N2     SUBTRACT 2 FROM IT
0993  12777  074702      SBR  15     LET BIT 0=1 IF THE RESULT WAS
                                           NEGATIVE
0994  13000  005716      ADB  SIGN    ADD THE ORIGINAL MANTISSA
                                           SIGN BIT TO THIS
0995  13001  074111      SLB  *+2     IF THE RESULTANT LOW BIT IS
0996  13002  070071      SLA  *+1,C   ZERO CLEAR THE MANTISSA SIGN
                                           BIT OF THE ANSWER
0997  13003  074742      SBR  16     SET B=0 AND JUMP
0998  13004  070112      SAM  *+2
0999  13005  035757      STB  AR2+3
1000  13006  067202      JMP  OUT    TO THE STORE ROUTINE
1001*
1002*****
1003*
1004*      FIND THE COSINE OF AN ARGUMENT
1005*
1006  13007  062714  COS      JSM  STN      FETCH THE ARGUMENT IN
                                           RADIANS
1007  13010  021754      LDA  AR2E    CHECK THE EXPONENT
1008  13011  070340      AAR  8
1009  13012  000142      ADA  M11    IF LESS THAN 11
1010  13013  070112      SAM  *+2    SKIP
1011  13014  066757      JMP  OTT    OTHERWISE ASSUME A FULL
                                           CIRCLE
1012  13015  024023      LDB  PI/2
1013  13016  062733      JSM  FAD1    ADD PI/2 TO THE ARGUMENT
1014  13017  066762      JMP  SIN+1   JUMP TO SINE ROUTINE
1015*
1016*****
1017  13020  000000      BSS  1      CHECKSUM WORD
1018*
1019*****
1020*

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PAGE 193

FUNCTIONS FOR 9830

1068*

1069*

1070*****

1071*

1072* FIND THE TANGENT OF AN ARGUMENT

1073*

1074	13053	062714	TAN	JSM	STN	FETCH THE ARGUMENT IN RADIANS AND INITIALIZE FLAGS
1075	13054	024012		LDB	P1	SET THE RECIPROCAL
1076	13055	035711		STB	RCPFG	FLAG TO 1
1077	13056	025754		LDB	AR2E	LOAD THE EXPONENT WORD
1078	13057	035716		STB	SIGN	
1079	13060	074153		SBP	*+3	SKIP IF THE EXPONENT IS POSITIVE
1080	13061	045706	GET 3	ISZ	GFG	OTHERWISE SET GFG=1 AND
1081	13062	067116		JMP	GET	DO NOT SCALE
1082	13063	026536		LDB	TWOPI	SCALE THE ARGUMENT TO
1083	13064	062605		JSM	FRAC	WITHIN ONE CIRCLE
1084	13065	062635		JSM	ZERO	DETERMINE IF THE RESULT IS ZERO
1085	13066	070635		SEC	FAL1,C	STORE ZERO IF IT IS
1086	13067	075512		SBM	GET3	SKIP IF THE EXPONENT IS NOW NONZERO
1087*						
1088	13070	020023		LDA	PI/2	LOAD PI/2
1089	13071	062754		JSM	XAR1	INTO AR1
1090	13072	170400		CMY		COMPLEMENT IT
1091	13073	074742		SBR	16	SUBTRACT AR 1 FROM AR2
1092	13074	170420		FDV		UNTIL AR2 GOES NEGATIVE
1093	13075	935711		STB	RCPFG	STORE THE NO. OF SHIFTS BEFORE OVERFLOW
1094	13076	062635		JSM	ZERO	DETERMINE IF AR2 IS NOW ZERO
1095	13077	070434		SES	*+8,C	SKIP IF IT IS NOT ZERO
1096*						
1097	13100	025711		LDB	RCPFG	SKIP IF THE NO. OF SUBTRACTS ABOVE WAS EVEN
1098	13101	074111		SLB	*+2	
1099	13102	065256	FAL1	JMP	CLAR2	STORE ZERO IF ODD — EXIT HERE FOR SIN 0, COS 0, TAN
1100						
1101	13103	025754		LDB	AR2E	LOAD THE EXPONENT WORD
1102	13104	055704		DSZ	TEMP	STORE MAX NO. IF THE SIN
1103	13105	065274		JMP	STMAX	ROUTINE WAS NOT CALLED
1104	13106	170402		RET		OTHERWISE RETURN WITH A=0
1105*						
1106	13107	062576		JSM	NORM+1	NORMALIZE AR2
1107*						
1108	13110	074312		SBM	GET	SKIP IF THE NEW EXPONENT IS NEGATIVE
1109	13111	020157		LDA	N256	MAKE THE EXPONENT
1110	13112	041716		IOR	SIGN	MINUS ONE AND
1111	13113	031754		STA	AR2E	ORIGINAL MANTISSA SIGN BIT
1112	13114	031716		STA	SIGN	STORE THIS ALSO OVER THE ORIGINAL EXPONENT
1113*						
1114	13115	067121		JMP	GET+3	JUMP TO AVOID THE OFFSET BELOW
1115	13116	035716	GET	STB	SIGN	STORE THE NEW EXPONENT WORD
1116	13117	024012		LDB	P1	SET B=1 AND
1117	13120	061305		JSM	ROUND	JUMP TO RIGHT SHIFT AR2
1118*						
1119	13121	063523		JSM	ATD	INITIALIZE THE DIGIT STACK POINTER
1120*						
1121	13122	021754		LDA	AR2E	LOAD THE EXPONENT WORD
1122	13123	070240		AAR	6	MULTIPLY THE EXPONENT WORD BY 4
1123	13124	070076		TCA		COMPLEMENT IT

PAGE 194

FUNCTIONS FOR 9830

1124	13125	002546	ADA THETT	ADD IT TO THE TRIG TABLE LINK IN A
1125	13126	025754	LDB AR2E	LOAD THE EXPONENT WORD
1126	13127	074340	ABR 8	ALIGN THE EXPONENT WORD
1127	13130	004024	ADB P7	AND ADD 7 TO IT
1128	13131	074453	SBP .T.	SKIP IF THE RESULT IS POSITIVE
1129*				
1130	13132	171450	NRM	NORMALIZE AR2
1131	13133	062571	JSM ITR	TRANSFER AR2 INTO THE RESULT LOCATION
1132	13134	025711	LDB RCPFG	LOAD THE NO. OF SUBTRACTS FROM ABOVE
1133	13135	074111	SLB *+2	SKIP IF IT IS EVEN
1134	13136	067200	JMP OUT-2	IF ODD JUMP TO THE STORE ROUTINE
1135	13137	062646	JSM RECIP	RECIPROCATATE THE RESULT
1136	13140	025711	LDB RCPFG	LOAD THE NO. OF SUBTRACTS
1137	13141	067200	JMP OUT-2	JUMP TO THE STORE ROUTINE
1138	13142	075410	SZB *+8	SKIP BACK IF THE EXPONENT WAS -7
1139*				
1140	13143	063431	JSM IN	EXECUTE PHASE I
1141*				
1142	13144	021754	LDA AR2E	LOAD THE EXPONENT WORD
1143	13145	000013	ADA P256	INCREMENT THE EXPONENT BY 1
1144	13146	070340	AAR 8	SHIFT TO THE LOW 8 BITS IN A
1145	13147	074742	SBR 16	SET THE EXPONENT
1146	13150	035754	STB AR2E	WORD OF AR2 TO 0
1147	13151	070137	LDB A	SET 8 EQUAL TO 6
1148	13152	070076	TCA	MINUS THE
1149	13153	004023	ADB P6	6 REGISTER
1150	13154	063457	JSM IN2	EXECUTE PHASE II
1151*				
1152	13155	021711	LDA RCPFG	LOAD THE RECIPROCAL FLAG
1153	13156	070211	SLA *+4	SKIP IF IT IS EVEN
1154	13157	020213	LDA AR1A	SET A TO THE ADD. OF CORDIC X
1155	13160	025713	LDB RY1	SET B TO THE ADDRESS OF CORDIC Y
1156	13161	067164	JMP *+3	JUMP TO NORMALIZE THESE
1157	13162	021713	LDA RY1	SET A TO THE ADDRESS OR CORDIC Y
1158	13162	024213	LDB AR1A	SET B TO THE ADD. OF CORDIC X
1159	13164	062563	JSM DIV	JUMP TO NORMALIZE THESE QUANTITIES
1160	13165	022542	LDA RSLT	LOAD THE ADDRESS OF THE DIVISOR
1161	13166	026541	LDB TREG	LOAD THE ADDRESS OF THE DIVIDEND
1162	13167	062730	JSM .FDV	JUMP TO THE DIVIDE ROUTINE
1163*				
1164	13170	025716	LDB SIGN	LOAD THE EXPONENT ORIGINAL EXPONENT WORD INTO A
1165	13171	005711	ADB RCPFG	ADD THE RECIPROCAL FLAG TO THE MANTISSA SIGN BIT
1166	13172	004013	ADB P256	INCREMENT THE EXPONENT BY 1
1167	13173	021711	LDA RCPFG	LOAD THE RECIPROCAL FLAG INTO B
1168	13174	070111	SLA *+2	SKIP IF IT IS EVEN
1169	13175	067200	JMP OUT-2	JUMP TO THE STORE ROUTINE
1170	13176	074076	TCB	COMPLEMENT B AND
1171	13177	004033	ADB D0010	PROPOGATE BIT 7 INTO THE EXPONENT
1172	13200	005706	ADB GFG	ADD THE G FLAG TO THE MANTISSA SIGN INB

PAGE 194 Continued FUNCTIONS FOR 9830

1173	13201	021754		LDA	AR2E	STORE THE EXPONENT WORD OF
1174	13202	031744	OUT	STA	AR1E	IN AR1 FOR THE STORE ROUTINE
1175*						AR2
1176	13203	022542		LDA	RSLT	RESET THE RETURN
1177	13204	031703		STA	ADR3	LOCATION ADDRESS
1178*						
1179	13205	065237	ZOR	JMP	STAR2	JUMP TO THE STORE ROUTINE

PAGE 195

FUNCTIONS FOR 9830

```

1181*
1182*
1183*****
1184*
1185* ARCTANGENT SUBROUTINE
1186*
1187 13206 024062 ATNS LDB D8000 LOAD THE ARCTANGENT FLAG —
                                         BCD 8000
1188 13207 062547 JSM INIT JUMP TO FETCH THE ARGUMENT
                                         AND INITIALIZE THE FLAGS
1189*
1190 13210 071655 SEC ZOR RETURN IF IT IS ZERO
1191 13211 074312 SBM OK+1 SKIP IF THE EXPONENT IS NEGATIVE
1192 13212 006544 ADB EN12 IF THE EXPONENT IS LESS THAN 12
1193 13213 074152 SBM OK JUMP TO CONTINUE
1194 13214 061256 FAP JSM CLAR2 OTHERWISE SET AR2=0 AND JUMP TO
1195 13215 067241 JMP POOT STORE AN ANSWER OF PI/2
1196*
1197 13216 062646 OK JSM RECIP RECIPROCATE THE ARGUMENT
1198*
1199 13217 062704 JSM CLER CLEAR THE DIGIT STACK
1200 13220 021754 LDA AR2E SET THE A REGISTER EQUAL
1201 13221 070300 AAR 7 TO 22-2* THE EXPONENT
1202 13222 070076 TCA TO BE USED AS A SHIFT
1203 13223 000035 ADA P12 FACTOR IN PHASE II
1204 13224 024030 LDB P12 SET R=12 TO BE USED AS A LOOP COUNT
1205*
1206 13225 063457 JSM IN2 EXECUTE PHASE II
1207 13226 021754 LDA AR2E SAVE THE EXPONENT
1208 13227 031714 STA SAVE OF AR2 IN SAVE
1209 13230 070340 AAR 8 SET A EQUAL TO
1210 13231 070076 TCA 6 MINUS THE EXPONENT
1211 13232 000023 ADA P6 TO BE USED AS A LOOP COUNT
1212*
1213 13233 000144 ADA N13 IN PHASE III
1214 13234 070112 SAM *+2 IF THIS QUANTITY IS GREATER
1215 13235 020132 LDA N1 THAN 12 SET THE
1216 13236 000031 ADA P13 A REGISTER TO 12
1217 13237 026535 LDB PI LET B=THE ADDRESS OF THE TRIG
                                         CORDIC TABLE
1218 13240 063654 JSM IN3 EXECUTE PHASE III
1219*
1220 13241 021716 POOT LDA SIGN LOAD THE ORIGINAL EXPONENT
                                         WORD
1221 13242 031754 STA AR2E AND STORE IT IN AR2
1222 13243 070452 SAM GONO SKIP IF THE EXPONENT IS NEGATIVE
1223*
1224 13244 050012 AND P1 OTHERWISE CLEAR ALL BUT THE
                                         MANTISSA
1225 13245 031754 STA AR2E SIGN BIT IN THE EXPONENT WORD
1226 13246 025714 LDB SAVE LOAD THE EXPONENT FROM
                                         AFTER THE RECIPROCATION
1227 13247 062625 JSM UNRM+1 UNNORMALIZE AR2
1228*
1229 13250 020023 LDA PI/2 SET PI/2 IN THE
1230 13251 062754 JSM XAR1 AR1 TEMPORARY
1231*
1232 13252 170400 CMY CALCULATE
1233 13253 170560 FXA AR2=AR1-AR2
1234*
1235 13254 066576 GONO JMP NORM+1 NORMALIZE THE RESULT
1236*

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PAGE 196 FUNCTIONS FOR 9830

1237*

1238*****

1239*

1240* FIND THE ARCTANGENT OF AN ARGUMENT

1241*

1242 13255 063206 ATN JSM ATNS JUMP TO CALCULATE THE ANSWER IN RADIANS

1243*

1244 13256 025434 EATN LDB UNITS LOAD THE UNITS MODE WORD

1245 13257 076110 RZB *+2 IF IT IS SET TO DEGREES

1246 13260 062743 JSM RTOD CONVERT THE ANSWER TO DEGREES

1247 13261 022533 LDA GPERR IF GRADS ARE SET

1248 13262 014017 CPB GRA CONVERT THE ANSWER

1249 13263 062744 JSM RTOD+1 TO GRADS

1250*

1251 13264 074742 SOUT SBR 16 CLEAR B AND RETURN

1252 13265 067201 JMP OUT-1 THRU THE STORE ROUTINE

1253*

1254*

1255*****

PAGE 197

FUNCTIONS FOR 9830

1257*	RAISE NAPERIAN E TO A POWER				
1258*					
1259	13266	021703	LDA	ADR2	
1260	13267	062751	JSM	.FMP	
1261	13270	021703	LDA	ADR3	
1262	13271	024012	LDB	P1	.EXP
1263	13272	062547	JSM	INIT	LET THE FUNCTION FLAG BE 1 FETCH THE ARGUMENT AND INITIALIZE THE FLAGS
1264	13273	006543	ADB	EN3	IF THE EXPONENT IS 3 OR GREATER
1265	13274	074413	SBP	STM1-1	JUMP TO THE STORE MAX ROUTINE
1266*					
1267	13275	026534	LDB	LN10	SUBTRACT AS MANY WHOLE LN10'S
1268	13276	062605	JSM	FRAC	FROM THE NO. AS POSSIBLE
1269	13277	062624	JSM	UNRM	UNNORMALIZE THE RESULT
1270*					
1271	13300	021710	LDA	COUNT	LOAD THE NO. OF SUBTRACTS FROM ABOVE
1272	13301	070542	SAR	12	ISOLATE THE FIRST DIGIT
1273	13302	070210	SZA	STM1+1	IF IT IS NOT ZERO
1274	13303	025716	LDB	SIGN	LOAD THE EXPWORD OF THE ORIGINAL ARGUMENT
1275	13304	074044	SBL	15	POSITION THE SIGN BIT AND JUMP TO
1276	13305	065264	JMP	OF+3	THE OVERFLOW/UNDERFLOW ROUTINE
1277*					
1278	13306	025710	LDB	COUNT	LOAD THE NO. OF LN10'S
1279	13307	074404	SBL	8	ISOLATE THE UNITS DIGIT
1280	13310	074142	SBR	4	OF IT IN B
1281	13311	021710	LDA	COUNT	ISOLATE THE TENS DIGIT
1282	13312	070342	SAR	8	OF IT IN A
1283	13313	070344	SAL	9	MULTIPLY THE A REGISTER
1284	13314	070037	ADB	A	BY 10 AND ADD IT
1285	13315	070704	SAL	2	TO B
1286	13316	070037	ADB	A	THIS QUANTITY WILL BE THE EXPONENT
1287	13317	035711	STB	RCPFG	OF THE UNNORMALIZED ANSWER
1288					
1289	13320	062704	JSM	CLER	CLEAR THE DIGIT STACK
1290	13321	063523	JSM	ATD	INITIALIZE THE DIGIT
1291	13322	055717	DSZ	DIGIT	STACK POINTER
1292	13323	022545	LDA	THETL	PUT THE ADDRESS OF THE LOG CONSTANT STACK IN A
1293	13324	024023	LDR	P6	SET B=6 LOOPS
1294	13325	063431	JSM	IN	EXECUTE PHASE I
1295*					
1296	13326	024136	LDB	N5	TRANSFER THE LAST
1297	13327	045717	ISZ	DIGIT	SIX DIGITS OF THE
1298	13330	171400	MLS		REDUCED ARGUMENT
1299	13331	131717	STA	DIGIT, I	INTO THE DIGIT STACK
1300	13332	077670	RIB	*-3	FROM AR2
1301*					
1302	13333	062753	JSM	OTO	SET AR1=1
1303	13334	063603	JSM	PTJ	EXECUTE PHASE IV
1304*					
1305	13335	021711	LDA	RCPFG	BACK STORE THE EXPONENT CALCULATED ABOVE IN AR2
1306	13336	031754	STA	AR2F	
1307	13337	171450	NRM		NORMALIZE THE ANSWER
1308*					
1309	13340	021716	LDA	SIGN	IF THE ORIGINAL ARGUMENT
1310	13341	070111	SLA	*+2	WAS NEGATIVE RECIPROCATE
1311	13342	062646	JSM	RECIP	THE ANSWER
1312	13343	067264	JMP	SOUT	JUMP TO THE STORE ROUTINE

PAGE 198

FUNCTIONS FOR 9830

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1314*
1315*
1316*****
1317*
1318* FIND THE NATURAL LOGARITHM OF AN ARGUMENT
1319*
1320 13344 024132 LNX LDB N1 SET THE FUNCTION FLAG TO -1
1321 13345 062547 JSM INIT FETCH THE ARGUMENT AND
INITIALIZE THE FLAGS

1322*
1323 13346 070314 SES *+6
1324 13347 160205 JSM AERRA,I
1325 13350 177632 DEC -102
1326 13351 024012 LDB P1 SET THE FUNCTION FLAG TO 1
1327 13352 035712 STB FNCFG FNCFG IS FLAGED TO RETURN
-9.9E99 WHEN LOG10 CALL.

1328 13353 065274 JMP STMAX
1329 13354 074111 SLB *+2
1330 13355 160206 ER47 JSM ERRA,I
1331*
1332 13356 062704 JSM CLER CLEAR THE DIGIT STACK
1333 13357 063603 JSM PTJ EXECUTE PHASE IV
1334 13360 055717 DSZ DIGIT DECREMENT THE DIGIT STACK
POINTER

1335*
1336 13361 020023 LDA P6 LET I=6 LOOPS
1337 13362 026534 LDB LN10 LET B=THE ADDRESS OF THE LOG
CONSTANT STACK

1338*
1339 13363 063654 JSM IN3 EXECUTE PHASE III
1340*
1341 13364 026540 LDB ADR0 SAVE THE MANTISSA OF THE ANSWER
IN

1342 13365 020214 LDA AR2A IN A TEMPORARY
1343 13366 170004 XFR
1344*
1345 13367 062757 JSM OTT SET AR2=1
1346*
1347 13370 021716 LDA SIGN LOAD THE ORIGINAL EXPONENT
1348 13371 000013 ADA P256 INCREMENT IT
1349 13372 070153 SAP *+3 IF IT IS NEGATIVE
1350 13373 070071 SLA *+,C CLEAR THE MANTISSA SIGN
1351 13374 070076 TCA AND COMPLEMENT IT
1352 13375 070342 SAR 8 SHIFT IT TO THE LOW 8 BITS
1353*
1354 13376 000156 ADA N100 SUBTRACT 100 FROM IT
1355 13377 024013 LDB D0100 SET B=RCD 0100
1356 13400 070153 SAP *+3 SKIP IF THE EXPONENT IS POSITIVE
1357 13401 000060 ADA P100 OTHERWISE RESTORE IT AND
1358 13402 074742 SBR 16 CLEAR B
1359*
1360 13403 000141 ADA N10 SUBTRACT 10 FROM IT
1361 13404 070152 SAM *+3 SKIP IF IT IS NEGATIVE
1362 13405 004033 ADB D0010 OTHERWISE ADD BCD 0010 TO B
1363 13406 067403 JMP *-3 JUMP BACK TO ADD AGAIN
1364 13407 000061 ADA P10 RESTORE A
1365*
1366 13410 070037 ADB A ADD THE ONES LEFT TO B
1367 13411 035755 STB AR2E+1 STORE THIS WORD AS THE FIRST 4
DIGITS OF AR2

1368*
1369 13412 020110 LDA EP3 SET THE EXPONENT

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PAGE 199

FUNCTIONS FOR 9830

1370	13413	031754	STA	AR2E	OF AR2 TO +3
1371	13414	062576	JSM	NORM+1	NORMALIZE AR2
1372*					
1373	13415	022534	LDA	LN10	MULTIPLY AR2 BY
1374	13416	062750	JSM	.FMP-1	LOG OF 10
1375*					
1376	13417	021703	LDA	ADR3	NORMALIZE THIS AND THE
1377*					
1378	13420	026540	LDB	ADR0	RESULT OF THE
1379	13421	062563	JSM	DIV	CORDIC ITERATION
1380*					
1381	13422	146542	ISZ	RSLT,I	NEGATE THE MANTISSA QUANTITY
1382*					
1383	13423	021716	LDA	SIGN	IF THE EXPONENT OF THE
1384	13424	070113	SAP	*+2	ORIGINAL WAS NEGATIVE
1385	13425	045630	ISZ	TREG	NEGATE THE LN10 MULTIPLE
1386	13426	022541	LDA	TREG	ADD THESE TWO
1387	13427	026542	LDB	RSLT	QUANTITIES FOR THE
1388	13430	066734	JMP	.FAD	FINAL ANSWER

PAGE 200

FUNCTIONS FOR 9830

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1390*
1391*
1392*****
1393*
1394*  CORDIC LOOP
1395*
1396*
1397*****
1398*
1399*  PHASE I
1400*
1401  13431  031705  IN      STA  TABL0  STORE THE TABLE ADDRESS
1402  13432  035707                STB  SHIFT  STORE THE NO. OF LOOPS
1403*
1404  13433  062635  PTA     JSM  ZERO   DETERMINE IF THE ARGUMENT IS ZERO
1405  13434  070154                SES  *+3   IF IT IS INCREMENT THE
1406  13435  145717                ISZ  DIGIT,I  LAST DIGIT IN THE STACK
1407  13436  170402                RET                    AND RETURN
1408*
1409  13437  170400                CMY                    COMPLEMENT THE ARGUMENT
1410*
1411  13440  045717                ISZ  DIGIT  INCREMENT THE DIGIT STACK POINTER
1412*
1413  13441  020021                LDA  P4    FETCH THE NEXT CONSTANT
1414  13442  001705                ADA  TABL0  FETCH THE NEXT CONSTANT
1415  13443  031705                STA  TABL0  INTO AR1
1416  13444  024213                LDB  AR1A
1417  13445  170004                XFR
1418*
1419  13446  074004                SBL  16    ADD AR1 TO AR2
1420  13447  170420                FDV                    UNTIL OVERFLOW
1421*
1422  13450  135717                STB  DIGIT,I  STORE THE NO. OF SUBTRACTS BEFORE
                                                OVERFLOW
1423*
1424  13451  170400                CMY                    RESTORE THE
1425  13452  170560                FXA                    ARGUMENT TO ITS LAST NEGATIVE
                                                VALUE
1426*
1427  13453  171400                MLS                    LEFT SHIFT THE ARGUMENT
1428*
1429  13454  055707                DSZ  SHIFT  DECREMENT THE LOOP COUNTER
1430  13455  067433                JMP  PTA    CONTINUE IF IT IS NONZERO
1431  13456  170402                RET                    OTHERWISE RETURN

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PAGE 201

FUNCTIONS FOR 9830

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1433*
1434*
1435*****
1436*
1437* PHASE II
1438*
1439 13457 031714 IN2 STA SAVE STORE THE SHIFT FACTOR
1440 13460 035707 STB SHIFT STORE THE LOOP COUNT
1441 13461 062753 JSM OTO SET AR1=1
1442*
1443 13462 022540 LDA ADRY INITIALIZE RY1 AND RY2
1444 13463 031713 STA RY1 TO THE ADDRESSES OF
1445 13464 020111 LDA ADRX TWO TEMPORARIES FOR
1446 13465 031715 STA RY2 INTERMEDIATE STORAGE
1447*
1448 13466 025712 LDB FNCFG SKIP TO PTE IF THE ATN
1449 13467 076650 RZB PTE IS BEING CALCULATED
1450 13470 067525 PTL1 JMP PTL OTHERWISE GO TO PTL
1451*
1452 13471 076710 PTB RZB PTN
1453 13472 067534 JMP PTC
1454*
1455 13473 055717 PTD DSZ DIGIT DECREMENT THE DIGIT STACK POINTER
1456 13474 025712 LDB FNCFG SKIP TO PTL IF THE
1457 13475 075550 SZB PTL1 TAN IS BEING CALCULATED
1458*
1459 13476 021755 PTO LDA AR2E+1 LOAD THE FIRST FOUR DIGITS OF AR2
1460 13477 070542 SAR 12 ISOLATE THE FIRST ONE
1461 13500 070150 SZA *+3 AND SKIP IF IT IS ZERO
1462 13501 170410 DRS OTHERWISE RIGHT SHIFT
1463 13502 067507 JMP PTN AR2 AND JUMP TO PTN
1464 13503 171400 MLS LEFT SHIFT AR2 ONCE
1465 13504 020214 PTE LDA AR2A STORE THE NEW VALUE
1466 13505 025713 LDB RY1 OF Y IN
1467 13506 170004 XFR RY1
1468*
1469 13507 174400 PTN CMX NEGATE AR1=X
1470 13510 170560 FXA AR2=AR2-AR1 (Y-X)
1471 13511 070314 SES *+6 SKIP ON OVERFLOW
1472 13512 021713 LDA RY1 OTHERWISE RESTORE
1473 13513 024214 LDB AR2A AR2 WITH ITS
1474 13514 170004 XFR LAST VALUE
1475 13515 174400 CMX RECOMPLEMENT AR1=X
1476 13516 067600 PTF1 JMP PTF JUMP TO PTF
1477*
1478 13517 174400 CMX RECOMPLEMENT AR1
1479*
1480 13520 062635 JSM ZERO DETERMINE IF AR2=0
1481 13521 070634 SES PTM,C SKIP IF IT IS NOT
1482 13522 155717 DSZ DIGIT,I IF IT IS ZERO DECREMENT THE
1483 13523 022537 ATD LDA AWRDN LAST DIGIT AND FINALIZE THE
1484 13524 066712 JMP CK-1 DIGIT STACK POINTER AND RETURN
1485 13525 024012 PTL LDB PI RIGHT SHIFT AND ROUND UP
1486 13526 061305 JSM ROUND AR1 ONCE
1487*
1488 13527 020214 LDA AR2A STORE THIS

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PAGE 202

FUNCTIONS FOR 9830

1489	13530	025713		LDB RY1	NEW Y IN
1490	13531	170004		XFR	RY1
1491*					
1492	13532	121717		LDA DIGIT,I	IF THE PRESENT DIGIT IS ZERO FOR
1493	13533	071150		SZA PTF1	THE TAN JUMP TO PTF
1494*					
1495	13534	170560	PTC	FXA	OTHERWISE CALCULTE AR2=AR2+ARY (Y=Y+X)
1496*					
1497	13535	021713	PTM	LDA RY1	EXCHANGE THE NEW
1498	13536	025715		LDB RY2	AND OLD VALUES
1499	13537	031715		STA RY2	OF Y BY EXCHANGING
1500	13540	035713		STB RY1	THEIR ADDRESSES
1501	13541	020214		LDA AR2A	STORE THE NEW
1502	13542	170004		XFR	Y INTO AR2
1503*					
1504	13543	021715		LDA RY2	FETCH THE VALUE
1505	13544	024214		LDB AR2A	OF Y USED IN THE LAST LOOP
1506	13545	170004		XFR	
1507*					
1508	13546	021712		LDA FNCFG	LOAD THE FUNCTION FLAG
1509	13547	025707		LDB SHIFT	LOAD THE LOOP COUNTER
1510	13550	004132		ADB N1	SUBTRACT 1 FROM IT
1511	13551	074774		SBL 1	MULTIPLY IT BY 2
1512*					
1513	13552	070150		SZA *+3	SKIP IF TAN
1514	13553	074076		TCB	COMPLEMENT IT AND
1515	13554	067556		JMP *+2	JUMP
1516	13555	005714		ADB SAVE	ADD THE SHIFT FACTOR TO IT
1517	13556	005714		ADB SAVE	TWICE IF TAN AND ONCE IF ATN
1518*					
1519	13557	074117		LDA B	IF THE RESULTING
1520	13560	000143		ADA N12	VALUE IS 12 OR
1521	13561	070453		SAP PTK	MORE SKIP TO PTK
1522*					
1523	13562	061305		JSM ROUND	RIGHT SHIFT AR2 B TIMES AND ROUND UP
1524*					
1525	13563	025712		LDB FNCFG	LOAD THE FUNCTION FLAG
1526	13564	076110		RZB *+2	AND COMPLEMENT AR2 IF
1527	13565	170400		CMY	THE TAN IS BEING CALCULATED
1528	13566	170560		FXA	ADD THE SHIFTED Y TO X FOR A NEW X
1529*					
1530	13567	020214		LDA AR2A	STORE THE NEW VALUE OF X
1531	13570	024213		LDB AR1A	BACK IN AR1
1532	13571	170004		XFR	
1533*					
1534	13572	021713	PTK	LDA RY1	FETCH THE LAST
1535	13573	024214		LDB AR2A	CALCULATED VALUE OF Y INTO AR2
1536	13574	170004		XFR	
1537*					
1538	13575	025712		LDB FNCFG	LOAD THE FUNCTION FLAG
1539	13576	155717		DSZ DIGIT,I	DECREMENT THE PRESENT DIGIT
1540	13577	067471		JMP PTB	JUMP TO PTB IF IT IS NOT ZERO
1541*					
1542	13600	055707	PTF	DSZ SHIFT	OTHERWISE DECREMENT THE LOOP COUNTER
1543	13601	067473		JMP PTD	JUMP TO PTD IF NOT FINISHED
1544	13602	170402		RET	OTHERWISE RETURN

PAGE 203

FUNCTIONS FOR 9830

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1546*
1547*
1548*****
1549*
1550* PHASE III
1551*
1552 13603 022537 PTJ LDA AWRDN INITIALIZE THE
1553 13604 031717 STA DIGIT DIGIT STACK POINTER
1554*
1555 13605 020030 LDA P12 INITIALIZE THE
1556 13606 031707 STA SHIFT LOOP COUNT TO 12
1557 13607 025712 LDB FNCFG JUMP TO PTS IF THE
1558 13610 074312 SBM PTS LN IS BEING CALCULATED
1559 13611 062757 JSM OTT DUPLICATE AR1 IN AR2
1560*
1561 13612 025712 PTR LDB FNCFG JUMP TO PTI IF THE
1562 13613 074353 SBP PTI EXP IS BEING CALCULATED
1563 13614 174400 CMX SUBTRACT
1564 13615 170560 FXA AR1 FROM AR2
1565 13616 020214 PTS LDA AR2A DUPLICATE AR2, THE NEW X, IN AR1
1566 13617 024213 LDB AR1A
1567 13620 170004 XFR
1568 13621 067624 JMP PTH-2 JUMP
1569*
1570 13622 121717 PTI LDA DIGIT,I SKIP IF THE PRESENT
1571 13623 070750 SZA GOON-1 DIGIT IN THE STACK IS ZERO
1572*
1573 13624 020061 LDA P10 INITIALIZE THE INNER
1574 13625 031705 STA TABL0 LOOP COUNT TO 10
1575 13626 025707 PTH LDB SHIFT SUBTRACT THE OUTER
1576 13627 074076 TCB LOOP COUNT FROM 12
1577 13630 004030 ADB P12 FOR THE SHIFT FACTOR
1578 13631 070742 SAR 16 RIGHT SHIFT AR1
1579 13632 174430 MRX THIS MANY TIMES
1580*
1581 13633 025712 LDB FNCFG IF THE EXP IS BEING CALCULATED
1582 13634 014012 CPB P1 SET THE OVERFLOW BIT IF THE
1583 13635 000136 ADA N5 LAST SHIFTED DIGIT IS >=5
1584*
1585 13636 170560 FXA CALCULATE THE NEW X
1586*
1587 13637 070454 SES PTG SKIP ON OVERFLOW
1588 13640 055705 DSZ TABL0 OTHERWISE DECREMENT THE INNER
LOOP COUNTER
1589 13641 067643 JMP GOON JUMP BACK IF THIS DIGIT COUNT
1590 13642 067650 JMP PTG IS LESS THAN 10
1591*
1592 13643 020214 GOON LDA AR2A DUPLICATE THE NEW VALUE
1593 13644 024213 LDB AR1A OF X IN AR1
1594 13645 170004 XFR
1595*
1596 13646 155717 DSZ DIGIT,I DECREMENT THE STACK DIGIT
1597 13647 067626 JMP PTH JUMP TO PTN IF IT IS NOT ZERO
1598 13650 045717 PTG ISZ DIGIT OTHERWISE INCREMENT THE DIGIT
STACK POINTER
1599 13651 055707 DSZ SHIFT DECREMENT THE MAIN LOOP COUNTER
1600 13652 067612 JMP PTR JUMP TO PTR IF NOT FINISHED
1601 13653 170402 RET OTHERWISE RETURN

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PAGE 204

FUNCTIONS FOR 9830

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1603*
1604*
1605*****
1606*
1607* PHASE IV
1608*
1609 13654 035705 IN3 STB TABL0 STORE THE CONSTANT TABLE ADDRESS
1610 13655 031704 STA TEMP STORE THE SHIFT FACTOR
1611 13656 031707 STA SHIFT STORE THE LOOP COUNT
1612*
1613 13657 020214 LDA AR2A
1614 13660 170000 CLR CLEAR AR2
1615*
1616 13661 121717 PTP LDA DIGIT,I LOAD THE PRESENT DIGIT FROM THE
STACK
1617 13662 070076 TCA COMPLEMENT IT
1618 13663 024012 LDB P1 SHIFT IT INTO
1619 13664 174470 MRY AR2
1620 13665 025712 LDB FNCFG LOAD THE FUNCTION FLAG
1621 13666 074151 SLB *+3 SKIP IF LN
1622 13667 055717 DSZ DIGIT ESTABLISH WHERE THE NEXT DIGIT
1623 13670 067672 JMP *+2
1624 13671 045717 ISZ DIGIT IS.
1625 13672 055707 DSZ SHiFT DECREMENT THE LOOP COUNTER
1626 13673 067661 JMP PTP JUMP BACK IF IT IS NONZERO
1627*
1628 13674 070742 SAR 16 ESTABLISH THE NEW LOOP
1629 13675 025704 LDB TEMP COUNTER AS 12
1630 13676 074076 TCB MINUS THE LAST
1631 13677 004030 ADB P12 INITIAL ONE AND
1632 13700 035707 STB SHFT SHIFT AR2 RIGHT
1633 13701 174470 MRY THIS MANY TIMES
1634*
1635 13702 020135 PTD LDA N4 FETCH THE NEXT CONSTANT
1636 13703 001705 ADA TABL0 INTO AR1
1637 13704 031705 STA TABL0
1638 13705 024213 LDB AR1A
1639 13706 170004 XFR
1640 13707 070742 SAR 16 CLEAR A
1641 13710 025707 LDB SHiFT SKIP IF THE LOOP COUNT
1642 13711 076110 RZB *+2 IS NOT ZERO
1643 13712 170402 RET OTHERWISE RETURN
1644 13713 004132 ADB N1 SHIFT AR1 THE LOOP COUNT
1645 13714 174430 MRX MINUS 1 TIMES
1646*
1647 13715 000136 ADA N5 IF THE LAST SHiFTED
1648 13716 070175 SEC *+3,C OUT DIGIT IS=75
1649 13717 020213 LDA AR1A INCREMENT THE
1650 13720 170540 MDI CONSTANT IN AR1
1651*
1652 13721 125717 LDB DIGIT,I LOAD THE PRESENT DIGIT
1653 13722 074076 TCB COMPLEMENT IT
1654 13723 171460 FMP ADD AR1 INTO AR2 THIS MANY TIMES
1655*
1656 13724 025712 LDB FNCFG
1657 13725 074151 SLB *+3
1658 13726 055717 DSZ DIGIT

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PAGE 205

FUNCTIONS FOR 9830

1659	13727	067731		JMP	*+2	
1660	13730	045717		ISZ	DIGIT	
1661	13731	055707		DSZ	SHIFT	DECREMENT THE LOOP COUNTER
1662	13732	067702		JMP	PTQ	JUMP BACK IF IT IS NOT ZERO
1663	13733	170402		RET		OTHERWISE RETURN
1664*						
1665*	*****					
1666*						
1667*	FIND THE LOG BASE TEN OF AN ARGUMENT					
1668*						
1669	13734	063344	LOG	JSM	LNx	TAKE THE NATURAL LOG OF THE ARGUMENT
1670	13735	026534		LDB	LN10	
1671	13736	055712		DSZ	FNCFG	ZERO DIVIDE THE RESULT
1672	13737	066727		JMP	DTOR+1	BY LN10
1673	13740	170402		RET		OTHERWISE RETURN WITH THE MAX NO.
1674*						
1675*	LAST WORD AVAILABLE 13740B					

PAGE 207

MATH ROUTINED FOR 9830, CALLED 'MATH'

1734	11526	021745		LDA	AR1E+1	JUMP IF THE LARGER
1735	11527	072110		RZA	*+2	NUMBER IS NON-ZERO
1736	11530	065254		JMP	ZONK	STORE THE LARGER ARGUMENT
1737*						
1738*						
1739	11531	021701		LDA	TEMPA	LOAD THE OFFSET
1740	11532	070113		SAP	*+2	AND COMPLEMENT IT
1741	11533	070076		TCA		IF ITS NEGATIVE
1742	11534	070137		LDB	A	IF THE OFFSET IS GREATER
1743	11535	003465		ADA	MASK2	THAN ELEVEN THEN
1744	11536	070253		SAP	*+5	JUMP TO STORE THE
1745	11537	020213	BNZ	LDA	AR1A	LARGER NUMBER
1746	11540	024214		LDB	AR2A	
1747	11541	170004		XFR		
1748	11542	065254		JMP	ZONK	
1749*						
1750*						
1751	11543	061305		JSM	ROUND	RIGHT JUSTIFY AND ROUND THE SMALLER ARGUMENT
1752*						
1753	11544	021744		LDA	AR1E	ADD THE SIGNS OF THE
1754	11545	001754		ADA	AR2E	TWO MANTISSAS AND
1755	11546	070511		SLA	INTLK	JUMP IF SAME
1756*						
1757*						
1758*						
1759	11547	170400		CMY		THEY HAVE ULIKE SIGNS SO COMPLEMENT THE LARGER
1760	11550	170560		FXA		ADD THE MANTISSAS
1761	11551	070154		SES	*+3	IF A CARRY DIGIT IS GENERATED
1762	11552	170400		CMY		COMPLEMENT THE ANSWER AND
1763	11553	045744		ISZ	AR1E	CHANGE THE SIGN OF THE LARGER ARGUMENT
1764	11554	171450		NRM		NORMALIZE THE ANSWER:PUT THE NO. OF SHIFTS IN B
1765	11555	074076		TCB		COMPLEMENT AND ALLIGN THE
1766	11556	074404		SBL	8	NO. OF SHIFTS
1767	11557	067572		JMP	.FAD.	JUMP TO STORE ROUTINE IF NOT ZERO
1768*						
1769	11560	070074	INTLK	SES	*+1,C	CLEAR THE E REGISTER
1770	11561	170560		FXA		ADD THE MANTISSAS
1771	11562	070214		SES	*+4	IF NO CARRY IS GENERATED
1772	11563	021744		LDA	AR1E	LET THE EXPONENT WORD OF THE
1773	11564	031754		STA	AR2E	LARGER ARGUMENT
1774	11565	065254		JMP	ZONK	JUMP TO THE STORE ROUTINE
1775	11566	170002		MOV		ELSE SHIFT A ONE INTO
1776	11567	070137		LDB	A	THE MOST SIGNIFICANT
1777	11570	174470		MRY		LOCATION OF THE ANSWER
1778	11571	024013		LDB	P256	LOAD B WITH THE EXPONENT CORRECTION
1779*						
1780	11572	021755	.FAD.	LDA	AR2E+1	
1781	11573	070110		SZA	*+2	IF THE MANTISSA WAS 0 CLEAR AR2
1782	11574	065237		JMP	STAR2	
1783	11575	065256		JMP	CLAR2	

PAGE 208

MATH ROUTINED FOR 9830, CALLED 'MATH'

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1785*
1786*
1787*****
1788*
1789*   FLOATING POINT DIVISION
1790*
1791*
1792   11576  035702  FDV      STB  ADR1
1793   11577  031703                STA  ADR2
1794*
1795   11600  024214                LDB  AR2A   PUT THE DIVIDEND INTO AR2
1796   11601  170004                XFR
1797*
1798   11602  021702                LDA  ADR1   PLACE THE DIVISOR INTO AR1
1799   11603  024213                LDB  AR1A
1800   11604  170004                XFR
1801*
1802   11605  020057                LDA  ATEMP  INITIALIZE THE WORD
1803   11606  031475                STA  TEMP2  POINTER FOR THE QUOTIENT
1804   11607  170000                CLR      CLEAR THE QUOTIENT REGISTER
1805*
1806*
1807*
1808   11610  021745                LDA  AR1E+1
1809   11611  072310                RZA  GOOD
1810   11612  160205                JSM  AERRA,I
1811   11613  177631                DEC  -103
1812   11614  025754                LDB  AR2E   LOAD THE DIVIDED WORD
1813   11615  074073                SBP  *+1,C  AND COEAR THE SIGN BIT
1814   11616  065274                JMP  STMAX
1815*
1816   11617  021755   GOOD        LDA  AR2E+1
1817   11620  072110                RZA  *+2
1818   11621  065254                JMP  ZONK
1819*
1820   11622  170400                CMY
1821   11623  020132                LDA  N1     COMPLEMENT THE DIVISOR
1822   11624  024144                LDB  M13   INITIAL FIRST DIVIDED DIGIT TO -1
1823   11625  035477                STB  TEMP4  INITIALIZE THE DIGIT
1824*                                     COUNT TO 13
1825   11626  024135   NWWD        LDB  M4     SET THE WORD DIGIT
1826   11627  035701                STB  TEMP4  COUNT TO 4
1827*
1828   11630  074604   NXDG        SBL  4       CLEAR LOCATION FOR NEXT
1829   11631  031476                STA  TEMP3  CALCULATED DIGIT AND ALLIGN
1830*                                     STORE FIRST DIVIDED DIGIT
1831   11632  170420   DINC        FDV          SUBTRACT DIVISOR FROM DIVIDEND
1832   11633  074070                SIB  *+1   UNTIL OVERFLOW
1833   11634  045476                ISZ  TEMP3  INCREMENT THIS COUNT
1834   11635  067632                JMP  DINC   INCREMENT FIRST DIVIDED DIGIT
1835*                                     JUMP BACK IF NOT ZERO
1836   11636  021755                LDA  AR2E+1  JUMP OUT OF
1837   11637  001756                ADA  AR2E+2  MAIN LOOP
1838   11640  001757                ADA  AR2E+3  IF DIVIDEND
1839   11641  072150                RZA  NO     IS ZERO (I.E. AN
1840   11642  070134                SES  NO,C   EXACT QUOTIENT

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PAGE 209

MATH ROUTINED FOR 9830, CALLED 'MATH'

1841	11643	067663		JMP YES	WAS FOUND)
1842*					
1843	11644	170400	NO	CMY	OTHERWISE RESTORE THE
1844	11645	170560		FXA	DIVIDEND TO ITS LAST POSITIVE
					VALUE
1845	11646	004132		ADB NI	SUBTRACT ONE FROM THE LAST
					CALCULATED DIGIT
1846	11647	170400		CMY	COMPLEMENT THE DIVIDEND AGAIN
1847*					
1848	11650	171400		MLS	SHIFT THE DIVIDEND LEFT ONE DIGIT
1849	11651	000141		ADA NI0	LET THE NEW FIRST DIGIT BE THE
					ONE SHIFTED OUT-10
1850*					
1851	11652	045477		ISZ TEMP4	INCREMENT THE DIGIT COUNT
1852	11653	070112		SAM *+2	JUMP OUT OF LOOP IF DONE OR
1853	11654	067665		JMP DONE	IF DIVISOR HAS A NON BCD DIGIT
1854	11655	045701		ISZ TEMP4	INCREMENT WORD DIGIT COUNT
1855	11656	067630		JMP NXDG	JUMP BACK THRU LOOP IF NON ZERO
1856	11657	135475		STB TEMP2,I	GLSE STORE LAST 4 DIGITS IN
					QUOTIENT
1857	11660	045475		ISZ TEMP2	INCREMENT THE QUOTIENT WORD
					POINTER
1858	11661	067626		JMP NWWD	AND JUMP BACK
1859*					
1860	11662	074604		SDL 4	ALIGN THE LAST DIGIT
1861	11663	045701	YES	ISZ TEMP4	IF A PERFECT QUOTIENT
1862	11664	067662		JMP *-2	WAS FOUND
1863*					
1864	11665	135475	DONE	STB TEMP2,I	STORE THE LAST 4 DIGITS
1865	11666	020057		LDA ATEMP	TRANSFER
1866	11667	000132		ADA NI	THE QUOTIENT
1867	11670	024214		LDB AR2A	INTO A
1868	11671	170004		XFR	WORKING REGISTOR
1869*					
1870	11672	171450		NRM	NORMALIZE THE ANSWER
1871	11673	074310		SZB .GOON	SKIP IF IT WAS NORMALIZED (B=0)
1872*					
1873	11674	021753		LDA AR2E-1	LOAD LAST DIGIT
1874	11675	050032		AND P15	AND STORE IT
1875	11676	001757		ADA AR2E+3	IN THE
1876	11677	031757		STA AR2E+3	QUOTIENT
1877	11700	024157		LDB N256	LOAD AN EXP OF -1 INTO B
1878*					
1879	11701	105703	.GOON	ADB ADR2,I	
1880	11702	021744		LDA AR1E	
1881	11703	070076		TCA	EXPONENT OF
1882	11704	000017		ADA P2	THE DIVISOR AND PASS INTO
1883	11705	031744		STA AR1E	THE STORE ROUTINE
1884	11706	065237		JMP STAR2	
1885*					

PAGE 210

MATH ROUTINED FOR 9830, CALLED 'MATH'

1887*

1888*****

1889*

1890 11707 ORG 11707B

1891 11707 000000 BSS 11

RESERVED FOR OTHER POINTERS

1892 11722 001077 ABS ACS-*

1893 11723 001126 ABS ASN-*

1894*****

1895*

1896* LINKAGE

1897*

1898 11724 002010 ABS LOG-*

LOG BASE 10

1899 11725 001330 ABS ATN-*

ARC TANGENT

1900 11726 001125 ABS TAN-*

TANGENT

1901 11727 001060 ABS COS-*

COSINE

1902 11730 001031 ABS SIN-*

SINE

1903 11731 005123 ABS SGN-*

SIGN

1904 11732 004046 ABS INT-*

INTEGER VALUE

1905 11733 004227 ABS FSR-*

SQUARE ROOT

1906 11734 005155 ABS ABS-*

ABSOLUTE VALUE

1907 11735 001407 ABS LNX-*

NATURAL LOG

1908 11736 001333 ABS .EXP-*

E TO THE POWER

1909*

1910*

PAGE 211

NUMBER CONVERSION ROUTINES

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1912 17000          ORG 17000B
1913*
1914 01256          CLRA2 EQU CLAR2
1915 00051          LDVSR EQU .46          POINTER TO .1E4
1916 01471          DIVSR EQU L2T2
1917 17000 037400  B37.4   OCT 37400
1918*
1919* CONVERT FULL-PRECISION FLOATING NUMBER TO INTEGER
1920*
1921* FLOATING NUMBER IS IN AR2
1922*
1923*   JSM FLTFX
1924*   --- ERROR EXIT (OVERFLOW)
1925*   --- NORMAL RETURN WITH RESULT IN (B)
1926*
1927* NEGATIVE INTEGER IN 2'S COMPLEMENT FORM
1928*
1929 17001 074742  FLTFX   SBR 16          CLEAR B
1930 17002 021754          LDA AR2          LOOK AT EXPONENT
1931 17003 070652          SAM PP2          DONE IF FRACTIONAL
1932 17004 000157  FLT1   ADA M256          ELSE DECREMENT 10'S EXPONENT
1933 17005 031471          STA L2T2          AND SAVE IT.
1934 17006 020061          LDA .10          *10
1935 17007 061201          JSM IMPY
1936*
1937*   ON RETURN THE A-REG IS SET NEGATIVE ON OVERFLOW, TESTING
1938*   IS NOT MADE UNTIL THE NEXT DIGIT IS ADDED IN.
1939*
1940 17010 070137          LDB A
1941 17011 171400          MLS          NEXT DIGIT
1942 17012 070037          ADB A          ADD NEW DIGIT
1943 17013 074352  FLT2   SBM RET1          OVERFLOW?
1944 17014 021471          LDA L2T2          RECALL EXPONENT
1945 17015 071353          SAP FLT1          LOOP IF POSITIVE
1946 17016 070111          SLA *+2          TEST MANTISSA SIGN
1947 17017 074076          TCB
1948 17020 064357  PP2    JMP RETN2
1949*
1950* CONVERT FULL-PRECISION FLOATING NUMBER TO ROUNDED INTEGER
1951*
1952*   FLOATING NUMBER IN AR2
1953*   JSM FLTRF
1954*   --- ERROR EXIT
1955*   --- NORMAL RETURN WITH RESULT IN B
1956*
1957 17021 063001  FLTRF   JSM FLTFX          GO GET INTEGER
1958 17022 064444  RET1    JMP XFAR2          P+1 RETURN FOR OVERFLOW ERRORS
1959 17023 076210          RZB *+4          IS (B) = 0?
1960 17024 031471          STA L2T2          YES, SAVE AR2 EXP AT L2T2
1961 17025 000013          ADA B400          ADD EXP OF 1 TO CHECK IF <.1
1962 17026 071512          SAM PP2          IF EXP IS STILL NEGATIVE RETURN
1963 17027 171400          MLS          GET MS FRACTIONAL DIGIT
1964 17030 000136          ADA M5          ADD -5
1965 17031 071352          SAM PP2          DONE IF .LT. 5
1966 17032 074113          SBP *+2          IS B POSITIVE?
1967 17033 074076          TCB          NO — MAKE IT SO

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PAGE 213 NUMBER CONVERSION ROUTINES

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1999*
2000*   SIGN ROUTINE
2001*
2002*   ON RETURN AR2 = 1 IF ARG WAS +, 0 IF 0, AND -1 IF NEGATIVE
2003*
2004   17054 061317 SGN      JSM  SGNS      SGN FLOWS INTO FXFLT
2005*
2006*   CONVERT INTEGER TO FULL-PRECISION FLOATING NUMBER
2007*   FLOATING NUMBER BUILT IN AR2
2008*
2009*   LDB N
2010*   JSM FXFLT
2011*
2012   17055 061256 FXFLT   JSM  CLRA2      CLEAR AR2
2013   17056 075310        SZB  .R1        RETURN IF A IS ZERO
2014   17057 074153        SBP  *+3        AND GET ABSOLUTE VALUE
2015   17060 074076        TCB                MAKE B POSITIVE
2016   17061 045754        ISZ  AR2        NOTE THE SIGN OF THE INTEGER
2017   17062 020051        LDA  LDVSR      INITIALIZE THE DIVISOR POINTER
2018   17063 031471        STA  DIVSR
2019   17064 121471 FXFL   LDA  DIVSR,I
2020   17065 070513        SAP  .IK
2021   17066 035470        STB  L2T1
2022   17067 063046        JSM  XFER      UNITS POSITION
2023   17070 171450        NRM
2024   17071 004142        ADB  M11        COMPUTE EXPONENT
2025   17072 074076        TCB                PLACEMENT
2026   17073 074404        SBL  8        SHIFT B LEFT 8
2027   17074 005754        ADB  AR2        MERGE IN THE SIGN BIT
2028   17075 035754        STB  AR2        STORE IT IN AR2
2029   17076 170402        RET
2030   17077 070076 .IK   TCA
2031   17100 031467        STA  LOCL2      STORE NEGATIVE DIVISOR
2032   17101 020132        LDA  M1
2033   17102 070070        SIA  *+1        INCREMENT INTEGER COUNTER
2034   17103 005467        ADB  LOCL2
2035   17104 075713        SBP  *-2
2036   17105 105471        ADB  DIVSR,I    RESTORE DIVIDEND
2037   17106 063045        JSM  XFER-1     MERGE A INTO D12 SLOT
2038   17107 045471        ISZ  DIVSR      ADVANCE TO NEXT DIVISOR
                                                    IN TABLE
2039   17110 067064        JMP  FXFL
2040*****
2041*   ABSOLUTE VALUE
2042*
2043   17111 060445 ABS     JSM  XFAR2+1
2044   17112 025754        LDB  AR2
2045   17113 074071        SLB  *+1,C
2046   17114 067075        JMP  .IK-2
2047*
2048*****
2049*
2050*   CONVERT FULL-PRECISION FLOATING NUMBER TO SPLIT
2051*
2052*   FLOATING NUMBER IS IN AR2
2053*   LDB ADDRESS FOR SPLIT
2054*   JSM FLTSP

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PAGE 214

NUMBER CONVERSION ROUTINES

2055*						
2056	17115	160205	SPLUF	JSM	AERRA,I	THE EXPONENT=10XXXXXX
2057	17116	177625		DEC	-107	THIS IS AN UNDERFLOW CONDITION
2058	17117	061256		JSM	CLRA2	CONDITION SO CLEAR AR2
2059	17120	067122		JMP	FLTSP+1	AR2 IS ZERO — PROCEED
2060*						
2061	17121	035727	FLTSP	STB	MBIN2	SAVE STARTING ADD. OF SPLIT
2062	17122	021754		LDA	AR2	GET SIGN
2063	17123	050012		AND	.1	OF MANTISSA
2064	17124	031726		STA	MBIN1	AND SAVE
2065	17125	025754		LDB	AR2	LOAD EXPONENT FOR OVERFLOW CHECK
2066	17126	074706		RBR	15	POSITION BIT 15 IN LSB
2067	17127	074111		SLB	*+2	IS BIT 15=1?
2068	17130	075273		SBP	SPLUF,C	YES — IF BIT 14=1; CONTINUE
2069	17131	074333		SBP	OK1,C	NO — IF BIT 14=0; JUMP OVER ERROR
2070*						
2071	17132	160205		JSM	AERRA,I	OVERFLOW ERROR
2072	17133	177626		DEC	-106	
2073	17134	061274		JSM	STMAX	SET AR2=THE MAX NUMBER
2074	17135	023000		LDA	B37.4	SET EXPONENT
2075	17136	031754		STA	AR2	=E63
2076*						
2077	17137	024017	OK1	LDB	.2	
2078	17140	070742		SAR	16	
2079	17141	174470		MRY		SHIFT AR2 MANTISSA RIGHT
2080	17142	021754		LDA	AR2	PICK UP EXPONENT WORD
2081	17143	070300		AAR	7	SHIFT OFF 7 BITS
2082	17144	041726		IOR	MBIN1	ADD IN MANTISSA SIGN
2083	17145	070404		SAL	8	
2084	17146	041755		IOR	AR2+1	ADD IN FIRST TWO DIGITS
2085	17147	131727		STA	MBIN2,I	STASH FIRST WORD
2086	17150	045727		ISZ	MBIN2	
2087	17151	021756		LDA	AR2+2	
2088	17152	131727		STA	MBIN2,I	STASH SECOND WORD
2089	17153	170402		RET		
2090*						

PAGE 215 NUMBER CONVERSION ROUTINES

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2092*
2093*   BUILD A NUMBER IN AR2
2004*   FIRST CHARACTER IN A
2095*
2096   17154 070137 NUMCK LDB A
2097   17155 061256 JSM CLRA2          CLEAR AR2
2098   17156 020132 LDA M1
2099   17157 031745 STA EXCNT      SET EXPONENT COUNT TO -1
2100   17160 031746 STA DPFLG      SET DECIMAL POINT FLAG TO -1
2101   17161 020143 LDA M12
2102   17162 031744 STA SIGDG      SET SIGNIFICANT DIGIT COUNT TO
                                                    -12

2103   17163 074117 LDA B          RECALL CHARACTER
2104   17164 067175 JMP NUMC1

2105*
2106*   PROCESS A DECIMAL POINT
2107*
2108   17165 021746 .ANUM LDA DPFLG    DECIMAL POINT YET?
2109   17166 072250 RZA NUMC1-2 NO — SET NUMBER FOUND AND GET
                                                    NEXT CHAR.
2110   17167 055745 DSZ EXCNT      YES — DECR. EXPONENT COUNT
2111   17170 067174 JMP NUMC1-1
2112   17171 045746 NUMCP ISZ DPFLG    SET FLAG
2113   17172 160206 JSM ERRA,I  FLAG ALREADY SET, 2 DECIMAL
                                                    POINTS
2114   17173 045754 ISZ AR2          SET EXPONENT NON-ZERO; NUMBER
                                                    FOUND
2115   17174 061055 JSM GNEXT   GET NEXT CHAR.
2116   17175 060750 NUMC1 JSM DIGCK   DIGIT?
2117   17176 067215 JMP NUMC2   NO — IT'S NOT A DIGIT
2118   17177 076210 RZB NUMCD   ZERO?
2119   17200 021744 LDA SIGDG   YES,
2120   17201 010143 CPA M12          ANY SIGNIFICANT DIGITS YET?
2121   17202 067165 JMP .ANUM   NO — NON-SIGNIFICANT ZERO
2122*   PROCESS A SIGNIFICANT DIGIT
2123   17203 021746 NUMCD LDA DPFLG    DECIMAL POINT FOUND YET?
2124   17204 070150 SZA *+3
2125   17205 045745 ISZ EXCNT      NO, INC COUNT
2126   17206 067207 JMP *+1
2127   17207 021744 LDA SIGDG   12 DIGITS
2128   17210 070230 SIA NUML1   FOUND YET? IF YES SKIP
2129   17211 031744 STA SIGDG   UPDATE COUNT
2130   17212 035470 STB L2T1    MERGE LATEST DIGIT
2131   17213 063046 JSM XFER    INTO D12 OF AR2
2132   17214 067173 NUML1 JMP NUMC1-2
2133*
2134*   PROCESS NON-DIGIT MANTISSA CHAR
2135*
2136*
2137   17215 010051 NUMC2 CPA .46     DECIMAL POINT?
2138   17216 067171 JMP NUMCP   YES
2139   17217 025754 LDB AR2
2140   17220 076110 RZB *+2    ANY MANTISSA FOUND?
2141   17221 170402 RET          NO, RETURN TO P+1
2142   17222 010071 CPA E       "E"?
2143   17223 067250 JMP NUMCE   YES
2144   17224 074742 SBR 16     NO, SET 0 EXPONENT
2145   17225 072053 SAP *+1,S    SET FIXED POINT FLAG
2146*   CHARACTER IS NOT PART OF NUMBER
2147   17226 045746 NUMC3 ISZ DPFLG    COMPLEMENT EXPONENT

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PAGE 216

NUMBER CONVERSION ROUTINES

2148	17227	067231		JMP	*+2	
2149	17230	074076		TCB		IF NEGATIVE
2150	17231	005745		ADB	EXCNT	ADD EXPONENT DUE TO DECIMAL PLACEMENT
2151	17232	035745		STB	EXCNT	STORE EXPONENT
2152	17233	171450		NRM		LEFT JUSTIFY MANTISSA
2153	17234	025745		LDB	EXCNT	RECALL EXPONENT
2154	17235	074404		SBL	8	LEFT JUSTIFY EXPONENT
2155	17236	045721		ISZ	.SIGN	.SIGN WAS SET IN "CONST" ROUTINE.
2156	17237	067241		JMP	*+2	
2157	17240	074070		SIB	*+1	ADD IN SIGN OF MANTISSA
2158	17241	070115		SEC	*+2	IF MANTISSA IS 0
2159	17242	074742		SBR	16	THEN SET EXPONENT TO 0
2160	17243	035754		STB	AR2	STORE EXPONENT WORD
2161	17244	004021		ADB	.4	SET FLOATING FLAG (BIT 2)
2162	17245	070133		SAP	*2+2,C	LEAVE (B) AT .4 IF THERE WAS AN EXPONENT
2163	17246	004133		ADB	M2	NO, SET FIXED FLAG (BIT1)
2164	17247	064357		JMP	RETN2	RETURN TO P+2
2165*	PROCESS EXPONENT					
2166	17250	024132	NUMCE	LDB	M1	
2167	17251	035724		STB	GFLAG	SET INTCK TO RETURN ON ERROR
2168	17252	061166		JSM	GSIGN	GET EXPONENT SIGN
2169	17253	035746		STB	DPFLG	SAVE IT
2170	17254	060750		JSM	DIGCK	DIGIT?
2171	17255	160206	NUMER	JSM	ERRA,I	NO, MISSING EXPONENT
2172	17256	025745		LDB	EXCNT	COMPUTE — (ABSOLUTE VALUE OF MAX. ALLOWABLE EXPONENT)
2173	17257	004156		ADB	M100	
2174	17260	060676		JSM	INTCK	GET ABSOLUTE VALUE OF EXPONENT
2175	17261	067264		JMP	*+3	
2176	17262	077550		RZB	NUMER	EXPONENT OVERFLOW
2177	17263	067226		JMP	NUMC3	EXPONENT OF ZERO GIVEN
2178	17264	055706		DSZ	SBPTR	RESET BUFFER POINTER
2179	17265	067226		JMP	NUMC3	EXPONENT OF ZERO GIVEN
2180	01744		SIGDG	EQU	AR1	
2181	01745		EXCNT	EQU	AR1+1	
2182	01746		DPFLG	EQU	AR1+2	

PAGE 217 NUMBER CONVERSION ROUTINES

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2184*
2185*   CONVERT A NUMBER IN AR2 INTO SYNTAX FORMAT AND STORE IT
2186*   (B)=EXPONENT WORD
2187*   (A)=NEXT CHARACTER, MUST BE SAVED.
2188*
2189   17266 031474 NUMOP STA TEMP1
2190   17267 074117 LDA B
2191   17270 050105 AND B377           GET MANTISSA SIGN AND FLOAT
                                         FLAG
2192   17271 070006 RAR 1           POSITION FLAG AND MOVE SIGN
                                         TO BIT 15
2193   17272 072113 SAP *+2,S
2194   17273 040107 IOR B1000       SET MANTISSA SIGN IN BIT 9
2195   17274 024030 LDB .12
2196   17275 005744 ADB SIGDG       GET SIGNIFICANT DIGIT COUNT
2197   17276 076110 RZB *+2
2198   17277 074070 SIB *+1       IF 0, SET TO 1
2199   17300 074544 SBL 5           MOVE TO OPERAND FIELD
2200   17301 074217 IOR B           MERGE
2201   17302 055706 DSZ SBPTR
2202   17303 141706 IOR SBPTR,I
2203   17304 131706 STA SBPTR,I
2204   17305 074202 NUMO1 SBR 5
2205   17306 004022 ADB .5
2206   17307 074042 SBR 2           WORDS TO BE TRANSFERRED +1
2207   17310 035477 STB TEMP4       SAVE COUNT
2208   17311 021754 LDA AR2
2209   17312 050157 AND M256       GET EXPONENT
2210   17313 025755 LDB AR2+1
2211   17314 074342 SBR 8
2212   17315 074217 IOR B           COMBINE WITH D1 AND D2
2213   17316 060456 JSM SBPUD       UPDATE POINTER
2214   17317 171400 MLS
2215   17320 171400 MLS
2216   17321 024214 NUMO2 LDB AR2A
2217   17322 074070 SIB *+1       UPDATE MANTISSA ADDRESS
2218   17323 074517 LDA B,I       GET READY TO STORE WORD IN SYN.
                                         BUFF.
2219   17324 060456 JSM SBPUD       UPDATE SYNTAX ADDRESS
2220   17325 055477 DSZ TEMP4       MORE WORDS TO BE
                                         TRANSFERRED?
2221   17326 067322 JMP NUMO2       YES
2222   17327 021474 LDA TEMP1       NO, RECALL CHAR AND RETURN
2223   17330 170402 RET

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2225*   SNFLT  ROUTINE
2226*
2227*   THIS ROUTINE TRANSFERS A
2228*   NUMBER IN SYNTAX FORMAT TO
2229*   AR2 AND STORES IT IN STANDARD
2230*   FORMAT
2231*
2232*   ENTRY CONDITIONS:
2233*
2234*       TEMPS=WORD POINTER TO
2235*       START OF NUMBER
2236*
2237*   EXIT CONDITIONS:
2238*
2239*       TEMPS=WORD POINTER TO FIRST
2240*       WORD FOLLOWING NUMBER
2241*       AR2=NUMBER IN STANDARD FORM
2242*
2243*
2244 17331 021472 SNFLT  LDA  TEMPS
2245 17332 070070      SIA  *+1      TRANSFER THE NUMBER
2246 17333 024214      LDB  AR2A      INTO AR2
2247 17334 170004      XFR
2248*
2249 17335 121472      LDA  TEMPS,I
2250 17336 031470      STA  L2T1
2251 17337 070202      SAR  5
2252 17340 050032      AND  B17      GET THE # OF DIGITS
2253 17341 000022      ADA  .5
2254 17342 070042      SAR  2      COMPUTE HOW MANY WORDS THIS IS
2255 17343 070137      LDB  A
2256 17344 001472      ADA  TEMPS
2257 17345 031472      STA  TEMPS      MOVE TEMPS TO THE LAST WORD OF
                                           THE NUMBER
2258 17346 004214      ADB  AR2A
2259 17347 070742      SAR  16
2260 17350 014112      CPB  B1760
2261 17351 067355      JMP  *+4
2262 17352 074557      STA  B,I      CLEAR THE REMAINDER OF
2263 17353 074070      SIB  *+1      THE MANTISSA DIGITS
2264 17354 067350      JMP  *-4
2265*
2266 17355 024017      LDB  .2      RIGHT SHIFT AR2
2267 17356 174470      MRY      TWO PLACES
2268 17357 021754      LDA  AR2
2269 17360 070404      SAL  8
2270 17361 041755      IOR  AR2+1      MERGE INTO AR2+1 DIGITS ONE AND
                                           TWO
2271 17362 031755      STA  AR2+1
2272 17363 021754      LDA  AR2      LOAD THE EXPONENT
2273 17364 050157      AND  M256      AND MASK
2274 17365 025470      LDB  L2T1
2275 17366 074402      SBR  9      INCLUDE THE SIGN BIT
2276 17367 074111      SLB  *+2
2277 17370 070070      SIA  *+1
2278 17371 031754      STA  AR2
2279 17372 170402      RET
2280*****

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PAGE 219

MORE 9830 FUNCTIONS

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2282*****
2283 16000          .          ORG 16000B
2284*
2285*
2286* INTEGER ROUTINE
2287*
2288 16000 062015 INT      JSM  FDFRC  TRANSFER ARG. INTO AR1, AND TEST
                                FOR FRACTIONAL
2289 16001 066005          JMP  *+4      P+1, FRACTIONAL ARGUMENT
2290*
2291 16002 060444          JSM  XFAR2  P+2, NON FRACTIONAL ARG.
2292 16003 171450          NRM                    TRANSFER TO AR2, AND NORMALIZE
2293 16004 065254          JMP  ZONK
2294*
2295 16005 062002          JSM  INT+2
2296 16006 025744          LDB  AR1      LOAD (B) WITH THE EXPONENT
2297 16007 074113          SBP  *+2      IF THE EXPONENT WAS NEGATIVE
2298 16010 061256          JSM  CLAR2  CLEAR AR2
2299 16011 075551          SLB  INT+4  RETURN IF THE ARG WAS +.
2300 16012 020214          LDA  AR2A  THE ARGUMENT WAS - AND IT HAD A
2301 16013 024020          LDB  ONE   FRACTIONAL PART
2302 16014 164217          JMP  .FSBA,I SO SUBTRACT ONE FROM IT
2303*
2304*****
2305*
2306*
2307* SUBROUTINE FOR INT AND UPARROW
2308*
2309 16015 024213 FDFRC LDB AR1A
2310 16016 170004      XFR
2311 16017 020012      LDA  .1      SET THE FLAG
2312 16020 031714      STA  SAVE
2313 16021 025744      LDB  AR1      LOAD THE EXPONENT
2314 16022 074512      SBM  UP1+7  EXIT IF EXP IS FRACTIONAL
2315 16023 074340      ABR  8
2316 16024 004142      ADB  M11
2317*
2318 16025 074313 UPI   SBP  *+6      MUST BE AN INTEGER IF (B) IS +
2319 16026 170410      DRS                    RIGHT SHIFT AR1
2320 16027 074070      SIB  *+1
2321 16030 071650      SZA  UP1      SKIP BACK IS SHIFTED DIGIT WAS ZERO
2322 16031 045714      ISZ  SAVE  OTHERWISE INCR. THE FLAG FOR
                                FRACTIONAL PART
2323 16032 066025      JMP  UP1      SKIP BACK TO FINISH INTEGERATION
2324 16033 055714      DSZ  SAVE  SKIP IF THERE WAS NO FRACTIONAL
                                PART
2325 16034 170402      RET                    P+1 RETURN FOR FRACTIONAL PART
2326 16035 064357      JMP  RETN2  P+2 IF IT WAS AN INTEGER

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PAGE 220

MORE 9830 FUNCTIONS

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2328*
2329 16036 001734 ADRYY OCT 1734 ADDRESS OF REGISTOR Y
2330 16037 013344 ILNX DEF LNX
2331 16040 012550 IINIT DEF INIT+1
2332 16041 013266 I.EXP DEF .EXP-3
2333*
2334* RET4 IS USED WHEN THE NUMBER IS ZERO
2335*
2336 16042 021741 RET4 LDA XC+1 LOAD DIGITS 1—4 OF THE POWER
2337 16043 070410 SZA ER49 IF THE POWER IS ZERO ERROR 49
2338 16044 021740 LDA XC LOAD THE EXPONENT OF THE POWER
2339 16045 074742 SBR 16 CLEAR (B) FOR STMAX ROUTINE
2340 16046 070211 SLA *+4 RETURN IF THE POWER IS POSITIVE:
AR2 = 0
2341 16047 061274 JSM STMAX SET AR2 = +9.9999E99: NEGATIVE POWER
2342 16050 160205 JSM AERRA,I
2343 16051 177630 DEC -104
2344 16052 170402 RET
2345*
2346 16053 160206 ER49 JSM ERRA,I 010 ERROR
2347*
2348*****
2349*
2350* RAISE A NUMBER TO A POWER
2351*
2352*****
2353*
2354 16054 035702 UPARO STB ADR1 STORE THE ADDRES OF THE POWER,
(A) IS SAVED BY INIT
2355*
2356 16055 162040 JSM IINIT,I
2357 16056 021702 LDA ADR1 TRANSFER THE POWER INTO
2358 16057 024111 LDB B1740 XC REGISTER
2359 16060 170004 XFR
2360 16061 071055 SEC RET4 STORE ZERO IF IT IS ZERO
2361*
2362 16062 021702 LDA ADR1 LOAD THE ADDRESS OF THE POWER
2363 16063 362015 JSM FDFRC GO CHECK IF THERE IS A FRACTIONAL
PART
2364 16064 066137 JMP .UPA1 YES THERE WAS
2365*
2366 16065 025747 UP3 LDB AR1+3 SAVE THE D12 DIGIT IN CASE THERE
2367 16066 035714 STB SAVE IS AN OVERFLOW IN FLTFA
2368 16067 021702 LDA ADR1
2369 16070 060445 JSM XFAR2+1
2370 16071 160226 JSM FLTFA,I CONVERT AR2 TO AN INTEGER
2371 16072 066153 JMP UP4 IT'S AN INTEGER BUT TO LARGE
2372*
2373* RAISE AN ARGUMENT TO AN INTEGER POWER
2374*
2375 16073 035714 IPWR STB SAVE
2376 16074 074113 SBP *+2
2377 16075 074076 TCB
2378 16076 035710 STB COUNT SAVE THE ABS(POWER)
2379 16077 020020 LDA ONE
2380 16100 026036 LDB ADRYY INITIALIZE THE RESULT TO ONE
2381 16101 170004 XFR
2382 16102 021703 LDA ADR2
2383 16103 024057 LDB ATEMP PLACE THE BASE IN REGISTOR Y

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PAGE 221

MORE 9830 FUNCTIONS

2384	16104	170004		XFR	
2385*					
2386	16105	021710	IPW1	LDA COUNT	LOAD THE POWER
2387	16106	070411		SLA IPW2	IS THE POWER ODD?
2388*					
2389	16107	020057		LDA ATEMP	YES
2390	16110	026036		LDB ADRYY	
2391	16111	160220		JSM .FMPI,I	MULTIPLY BY PARTIAL RESULT
2392	16112	026036		LDB ADRYY	
2393	16113	020214		LDA AR2A	AND PLACE IT BACK
2394	16114	170004		XFR	
2395	16115	021710		LDA COUNT	
2396*					
2397	16116	070002	IPW2	SAR 1	EVEN POWER ENTRY POINT, DIVIDE POWER BY 2
2398	16117	031710		STA COUNT	AND RESTORE
2399*					
2400	16120	070410		SZA DPW	IF THE POWER IS ZERO, JUMP TO EXIT PART
2401*					
2402	16121	020057		LDA ATEMP	
2403	16122	024057		LDB ATEMP	
2404	16123	160220		JSM .FMPI,I	THE POWER WAS EVEN SO MULTIPY IT BY ITSELF
2405	16124	024057		LDB ATEMP	
2406	16125	020214		LDA AR2A	AND PLACE IT BACK
2407	16126	170004		XFR	
2408	16127	066105		JMP IPW1	
2409*					
2410	16130	021714	DPW	LDA SAVE	ALMOST DONE
2411	16131	070152		SAM *+3	WAS THE SIGN OF THE EXPONENT NEG?
2412	16132	022036		LDA ADRYY	NO, TRANSFER THE ANSWER INTO AR2
2413	16133	064445		JMP XFAR2+1	
2414	16134	020020		LDA ONE	YES, TAKE THE RECIPICAL OF THE ANSWER
2415	16135	026036		LDB ADRYY	
2416	16136	164221		JMP .FDVA,I	
2417*					
2418*					
2419*					
2420*					
2421	16137	125703	.UPA1	LDB ADR2,I	LOAD THE EXPONENT WORD OF THE BASE
2422	16140	074131		SLB UP2,C	SKIP IF IT IS POSITIVE
2423*					
2424*					
2425	16141	160206	ER50	JSM ERRA,I	(-BASE)† (FRACTIONAL EXPOENT)
2426*					
2427*					
2428	16142	035714	UP2	STB SAVE	
2429	16143	021703		LDA ADR2	LOAD THE ADDRESS OF THE BASE
2430	16144	162037		JSM ILNX,I	TAKE NATURAL LOG OF THE BASE
2431	16145	024111		LDB B1740	LOAD THE ADDRESS OF THE EXPONENT (SAVED IN XC)
2432	16146	162041		JSM I.EXP,I	EXP (POWER * LOG (BASE))
2433*					
2434	16147	021714		LDA SAVE	LOAD THE LAST DIGIT OF THE ORIGINAL EXPOENET
2435	16150	070451		SLA OVER	
2436	16151	045754		ISZ AR2	NEGATE THE ANSWER IF IT IS ODD
2437	16152	065254		JMP ZONK	STORE ANSWER
2438*					
2439*					

PAGE 222

MORE 9830 FUNCTIONS

2440* INTEGER POWER, BUT GREATER THAN 32676

2441*

2442 16153 125703 UP4 LDB ADR2,I

2443 16154 074131 SLB *+2,C

2444 16155 066157 JMP *+2

2445 16156 035714 STB SAVE

2446 16157 135703 STB ADR2,I THE BASE WAS +, SO CLEAR BIT 0

2447 16160 066143 JMP UP2+1 TAKE THE ABS(BASE)

2448*

PAGE 223

MORE 9830 FUNCTIONS

2450*					
2451	16161	170402	OVER	RET	
2452*					
2453*			FLOATING SQUARE ROOT		
2454*					
2455*					
2456	16162	024213	FSR	LDB AR1A	
2457	16163	170004		XFR	
2458	16164	020214		LDA AR2A	
2459	16165	170000		CLR	
2460*					
2461	16166	021745		LDA AR1E+1	IF THE ARGUMENT
2462	16167	071510		SZA OVER	IS ZERO RETURN
2463*					
2464*					
2465	16170	024022		LDB P5	MULTIPLY THE ARGUMENT
2466	16171	171460		FMP	BY 5
2467	16172	025744		LDB AR1E	RIGHT SHIFT THE ARGUMENT
2468	16173	074444		SBL 7	ONCE IF THE EXPONENT IS
2469	16174	074112		SBM *+2	ODD AND TWICE IF ITS GIVEN
2470	16175	074070		SIB *+1	AND ONCE MORE IF A CARRY
2471	16176	074070		SIB *+1	EXISTS FROM THE MULTIPLY
2472*					
2473	16177	061306		JSM ROUND+1	ROUND IF THE LAST SHIFTED DIGIT
					IS >=5
2474*					
2475	16200	020213		LDA AR1A	INITIALIZE THE ANSWER
2476	16201	070070		SIA *+1	ANSWER WORD POINTER 1 AND 2
2477	16202	031701		STA TEMP1	TO THE SECOND WORD OF THE
2478	16203	031476		STA TEMP3	WORKING REGISTER
2479	16204	170000		CLR	CLEAR THE WORKING REGISTER
2480*					
2481	16205	021744		LDA AR1E	IF THE RADICAND IS
2482	16206	070131		SLA *+2,C	NEGATIVE — RETURN.
2483	16207	160206	ER48	JSM ER48,I	
2484*					
2485	16210	070000		AAR 1	DIVIDE THE EXPONENT WORD BY 2,
2486	16211	050163		AND ZAP	CLEAR BITS 1—7
2487	16212	031744		STA AR1E	AND STORE
2488*					
2489	16213	020117		LDA AD5	INITIALIZE THE
2490	16214	031475		STA TEMP2	'FIVE' WORD TO 0500
2491	16215	020004		LDA DI000	INITIALIZE THE
2492	16216	031477		STA TEMP4	'N' WORD TO 0100
2493*					
2494	16217	021477	CONT	LDA TEMP4	IF THE LOW DIGIT OF THE
2495	16220	070111		SLA *+2	'N' WORD IS A 1 THEN
2496	16221	045476		ISZ TEMP3	INCREMENT POINTER 2
2497	16222	070146		RAR 4	ROTATE THE 'N' WORD ONE
2498	16223	031477		STA TEMP4	BCD AND REPLACE
2499*					
2500	16224	021475		LDA TEMP2	MASK OUT THE LAST
2501	16225	070056		CMA	FIVE FROM THE
2502	16226	151701		AND TEMP1,I	WORKING
2503	16227	131701		STA TEMP1,I	REGISTER
2504*					
2505	16230	021475		LDA TEMP2	IF THE LOW DIGIT OF THE

PAGE 224

MORE 9830 FUNCTIONS

2506	16231	070111		SLA	*+2	'FIVE' WORD IS A 5 THEN
2507	16232	045701		ISZ	TEMPA	INCREMENT POINTER 1
2508	16233	070146		RAR	4	ROTATE THE 'FIVE' WORD
2509	16234	031475		STA	TEMP2	ONE BCD AND REPLACE
2510	16235	101701		ADA	TEMPA,I	LOCATE THE NEXT FIVE INTO
2511	16236	131701		STA	TEMPA,I	THE WORKING REGISTER
2512*						
2513	16237	125476		LDB	TEMP3,I	LOAD THE WORKING REGISTER WORD
						TO BE INCREMENTED INT
2514	16240	170400		CMY		COMPLEMENT THE ARGUMENT
2515*						
2516	16241	020061		LDA	P10	SET THE INCREMENT
2517	16242	031466		STA	TEMP5	COUNTER=10
2518*						
2519	16243	135476		STB	TEMP3,I	STORE B INTO THE WORKING REGISTER
2520	16244	170560		FXA		ADD THE WORKING REGISTER TO THE
						ARGUMENT
2521	16245	005477		ADB	TEMP4	INCREMENT THE PROPER DIGIT OF B
2522	16246	055466		DSZ	TEMP5	DECREMENT THE INCREMENT COUNTER
						AND EXIT LOOP IF ZER
2523	16247	071635		SEC	*-4,C	IF NO OVERFLOW OCCURRED JUMP
						BACK INTO LOOP
2524*						
2525	16250	170400		CMY		COMPLEMENT THE ARGUMENT
2526*						
2527	16251	021755		LDA	AR2E+1	JUMP OUT OF THE
2528	16252	001756		ADA	AR2E+2	MAIN LOOP IF
2529	16253	001757		ADA	AR2E+3	AN PERFECT SQUARE
2530	16254	070134		SES	*+2,C	HAS BEEN
2531	16255	070350		SZA	PFSO	FOUND
2532*						
2533	16256	170560		FXA		RESTORE THE ARGUMENT
2534	16257	171400		MLS		SHIFT THE ARGUMENT LEFT ONCE
2535*						
2536	16260	021476		LDA	TEMP3	IF 12 DIGITS HAVE
2537	16261	010057		CPA	ATEMP	BEN CALCULATED
2538	16262	066302		JMP	LSTLP	EXIT FROM MAIN LOOP
2539	16263	066217		JMP	CONT	ELSE CONTINUE
2540*						
2541	16264	025701	PFSQ	LDB	TEMPA	A PERFECT SQUARE HAS BEEN FOUND
2542	16265	014057		CPB	.1000	
2543	16266	066272		JMP	*+4	DO NOT STORE THE LAST DIGIT
2544	16267	004025		ADB	P8	SO INCREMENT THE LEAST
						SIGNIFICANT
2545	16270	021475		LDA	TEMP2	DIGIT (A5) OF THE WORKING
						REGISTER
2546	16271	074557		STA	B,I	BY 5 AND
2547	16272	170560		FXA		THEN LEFT SHIFT
2548	16273	171400		MLS		IT ONCE
2549*						
2550	16274	070250		SZA	*+5	IF A DIGIT WAS SHIFTED OU
2551	16275	070137		LDB	A	
2552	16276	174470		MRY		SHIFT IT BACK IN AND INCREMENT
						THE EXPONENT
2553	16277	024013		LDB	P256	
2554	16300	065237		JMP	STAR2	
2555	16301	065240		JMP	STAR2+1	OTHERWISE STORE THE ANSWER AND
						RETURN
2556*						
2557	16302	021750	LSTLP	LDA	AR1E+4	LOCATE THE LAST DIGIT
2558	16303	070542		SAR	12	ALIGN IT
2559	16304	175400		DLS		AND SHIFT IT INTO THE ANSWER
2560	16305	020213		LDA	AR1A	
2561	16306	024214		LDB	AR2A	

PAGE 225

MORE 9830 FUNCTIONS

2562	16307	170004		XFR		
2563	16310	065254		JMP	ZONK	
2564*						
2565*						
2566	*****					
2567*						
2568*	FLOATING POINT MULTIPLY					
2569*						
2570*						
2571	16311	031702	FMP	STA	ADR1	
2572	16312	074117		LDA	B	
2573	16313	024213		LDB	AR1A	TRANSFER THE MULTIPLICAND INTO A
2574	16314	170004		XFR		TEMPORARY
2575*						
2576	16315	021702		LDA	ADR1	TRANSFER THE MULTIPLIER
2577	16316	024057		LDB	ATEMP	INTO A TEMPORARY
2578	16317	170004		XFR		
2579	16320	020214		LDA	AR2A	
2580	16321	170000		CLR		INITIALIZE WORD POINTER FOR THE
2581	16322	031475		STA	TEMP2	MULTIPLIER AND CLEAR AR2
2582*						
2583	16323	020134		LDA	M3	INITIALIZE THE
2584	16324	031476		STA	TEMP3	WORD COUNT TO 3
2585*						
2586	16325	055475	NXWD	DSZ	TEMP2	DECREMENT THE WORD POINTER
2587	16326	125475		LDB	TEMP2,I	LOAD 4 DIGITS OF THE MULTIPLIER
2588*						
2589	16327	171460		FMP		ACCUMULATE THE PRESENT DIGIT
						MULTIPLICAND
2590	16330	004145		ADB	N14	SET BITS 0-3=0001 IN B
2591	16331	174470		MRY		ALIGN THE TEMP ANSWER FOR NEXT
						DIGIT
2592	16332	074142		SBR	4	SHIFT IN THE NEXT MULTIPLIER DIGIT
2593*						
2594	16333	171460		FMP		
2595	16334	004145		ADB	N14	
2596	16335	174470		MRY		
2597	16336	074142		SBR	4	
2598*						
2599	16337	171460		FMP		
2600	16340	004145		ADB	N14	
2601	16341	174470		MRY		
2602	16342	074142		SBR	4	
2603*						
2604	16343	171460		FMP		
2605	16344	004145		ADB	N14	
2606	16345	174470		MRY		
2607*						
2608	16346	045476		ISZ	TEMP3	INCREMENT THE WORD COUNT AND
2609	16347	066325		JMP	NXWD	JUMP IF NON ZERO
2610*						
2611	16350	025755		LDB	AR2E+1	SKIP IF THE FIRST
2612	16351	074542		SBR	12	DIGIT OF THE ANSWER
2613	16352	076350		RZB	*+7	IS NOT ZERO
2614*						
2615	16353	070137		LDB	A	IT IS ZERO SO
2616	16354	171400		MLS		NORMALIZE ANSWER
2617	16355	005757		ADB	AR2E+3	PICK UP THE 12TH DIGIT

PAGE 226

MORE 9830 FUNCTIONS

2618	16356	035757	STB	AR2E+3	WHICH WAS SHIFTED OUT ABOVE
2619*					
2620	16357	124057	LDB	ATEMP,I	LOAD THE EXPONENT WORD OF THE
2621	16360	065237	JMP	STAR2	MULTIPLIER AND EXIT TO RETURN
					ANSWER
2622*					
2623	16361	061307	JSM	ROUND+2	ROUND UP ANSWER IF 13TH DIGIT
					IS >=5
2624	16362	124057	LDB	ATEMP,I	LOAD EXPONENT OF THE MULTIPLIER
2625	16363	004013	ADB	P256	INCREMENT IT
2626	16364	065237	JMP	STAR2	EXIT TO RETURN ANSWER
2627*					
2628*					
2629*					CONVERT SPLIT TO FULL-PRECISION FLOATING POINT NUMBER
2630*					
2631*					LDB ADDRESS OF SPLIT
2632*					JSM SPLFL
2633*					
2634*					FULL FLOATING POINT NUMBER IN AR2 ON RETURN
2635*					
2636	16365	061256	SPLFL	JSM CLAR2	CLEAR AR2
2637	16366	074517	LDA	B,I	LOAD EXPONENT , SIGN, D1 AND D2
2638	16367	031754	STA	AR2	SAVE TEMPORARLY IN AR2
2639	16370	050105	AND	B377	MASK D1 AND D2
2640	16371	031755	STA	AR2+1	AND STORE
2641	16372	074070	SIB	*+1	
2642	16373	074517	LDA	B,I	
2643	16374	031756	STA	AR2+2	STORE D3 THUR D6
2644	16375	171450	NRM		
2645	16376	074742	SBR	16	FIX
2646	16377	021754	LDA	AR2	UP
2647	16400	070340	AAR	8	THE
2648	16401	070131	SLA	*+2,C	FULL
2649	16402	074070	SIB	*+1	EXPONENT
2650	16403	070444	SAL	7	
2651	16404	074217	IOR	B	
2652	16405	031754	STA	AR2	
2653	16406	170402	RET		
2654*					
2655	16407	000000	BSS	1	*** CHECKSUM WORD ***
2656*					
2657					END

* NO ERRORS *

PAGE 227

CROSS-REFERENCE TABLE

.1	0020	0522	2063	2311
.10	0071	0072	0574	1934
.100	0070	0685		
.1000	0069	0534	2542	
.11	0035	0043		
.12	0036	0527	2195	
.13	0039			
.15	0048	0083	0529	
.16	0049	0084		
.1E4	0068			
.2	0027	0523	2077	2266
.21	0050			
.22	0051	0087	0684	
.23	0052	0088		
.28	0053			
.3	0028	0045		
.31	0054	0090		
.32	0055			
.33	0056			
.34	0057	0091		
.37	0058			
.4	0029	0524	2161	
.40	0059			
.41	0060			
.43	0061			
.45	0062			
.46	0063	1915	2137	
.48	0064			
.5	0030	0525	2205	2253
.58	0065	0094		
.6	0031	0044	0572	
.63	0066			
.7	0032	0573		
.8	0033	0526		
.9	0034			
.99	0074			
.ANUM	2108	2121		
.BUFA	0180			
.CS	0989	0982		
.EXP	1262	1908	2332	
.FAD	0930	1388		
.FAD.	1780	1767		
.FADA	0185	0582		
.FDV	0920	0836	0987	1056 1162
.FDVA	0188	0584	2416	
.FMP	0952	0794	0856	1260 1374
.FMPA	0187	0583	2391	2404
.FSBA	0186	2302		
.FSR	0190	0866		
.GOON	1879	1871		
.IK	2030	2020	2046	
.LNUM	0314			
.NPWR	0504			
.R1	1982	2013		
.SIGN	0399	0400	2155	

PAGE 232

CROSS-REFERENCE TABLE

FXFL	2019	2039							
FXFLA	0194								
FXFLT	2012	0194	1976						
GET	1115	1081	1108	1114					
GET3	1080	1086							
GETAD	0471								
GETCH	0481								
GETSK	0485								
GFG	0554	0901	1030	1045	1080	1172			
GFLAG	0404	2167							
GFRST	0484								
GNEXT	0483	2115							
GONO	1235	1222							
GOOD	1816	1809							
GOON	1592	1571	1589						
GPARM	0434								
GPERR	0683	0910	1247						
GRA	0706	1248							
GRAF	0700	0852							
GSIGN	0496	2168							
GTCON	0510								
GTMP	0482								
GTOPP	0476								
GTOR	0910								
GTSTA	0213								
HFLG1	0321								
HSTPT	0302								
I	0067								
IEXP	2332	2432							
ICNT	0432								
IINIT	2331	2356							
ILNX	2330	2430							
IMPY	0497	1935							
IN	1401	1140	1294						
IN2	1439	1150	1206						
IN3	1609	1218	1339						
INF	0077								
INIT	0724	0903	1046	1188	1263	1321	2331		
INITS	0466								
INREA	0226								
INT	2288	1904	2295	2299					
INTCK	0469	2174							
INTEA	0178								
INTEL	0340								
INTFL	0075								
INTGR	0402								
INTLK	1769	1755							
IOBUF	0359								
IOHEA	0229								
IOSTA	0225								
IPW1	2386	2408							
IPW2	2397	2387							
IPWR	2375								
ITR	0752	0833	0868	1032	1131				
KEYFG	0324								
L2T1	0347	1977	1979	1986	1989	2021	2130	2250	2274

PAGE 233

CROSS-REFERENCE TABLE

L2T2	0348	1916	1933	1944	1960	
LASTN	0398					
LBOP	0119					
LDEF	0499					
LDVSR	1915	2017				
LETCK	0474					
LIMIT	0475					
LISTA	0167					
LN10	0688	1267	1337	1373	1670	
LNFD	0072					
LNINC	0315					
LNUM	0467					
LNX	1320	1669	1907	2330		
LOCL1	0345	0542				
LOCL2	0346	2031	2034			
LOG	1669	1898				
LPCK	0447					
LPCKE	0448					
LPOP	0120					
LROMA	0123					
LSTAK	0299					
LSTLP	2557	2538				
LSTPT	0301					
LTR	0489					
LWAM	0295					
M1	0124	0531	2032	2098	2166	
M10	0131	0532				
M100	0144	0687	2173			
M1024	0146					
M11	0132	1009	2024	2316		
M12	0133	0577	2101	2120		
M13	0134	0686	1822			
M14	0135	0711				
M15	0136					
M2	0125	0575	2163			
M23	0137					
M25	0138					
M256	0145	0533	1932	1980	2209	2273
M3	0126	2583				
M32	0139					
M36	0140					
M4	0127	0576	1825			
M48	0141					
M5	0128	0423	1964			
M6	0129					
M64	0142					
M80	0143					
M9	0130					
MASK1	0153					
MASK2	1684	1743				
MASK5	0154					
MAW	0294					
MAXIN	0400					
MAXSN	0147					
MBIN1	0406	2064	2082			
MBIN2	0407	2061	2085	2086	2088	

PAGE 236

CROSS-REFERENCE TABLE

PTH	1575	1568	1597									
PTI	1570	1562										
PTJ	1552	1303	1333									
PTK	1534	1521										
PTL	1485	1450										
PTL1	1450	1457										
PTM	1497	1481										
PTN	1469	1452	1463									
PTO	1459											
PTP	1616	1626										
PTQ	1635	1662										
PTR	1561	1600										
PTS	1565	1558										
QTCHA	0230											
QTOP	0109	0161										
RAD	0705	0907										
RAX	0875	0871										
RBOP	0117											
RBUFF	0360											
RCOUT	0333											
RCPFG	0557	0991	1076	1093	1097	1132	1136	1152	1165	1167	1287	
	1305											
RDYDA	0166											
RECIP	0833	1135	1197	1311								
REED	0161											
REEDL	0339											
RES	0417											
RESB1	0463											
RESBP	0464											
RET1	1958	1943										
RET2	0431											
RET4	2336											
RETN2	0430	1948	2164	2326								
RETN3	0429											
ROUND	0425	0810	1117	1486	1523	1751	2473	2623				
RPCK	0449											
RPCKE	0450											
RPOP	0115											
RSAVE	0292											
RSLT	0696	0731	0735	0752	0860	0873	0875	0929	1160	1176	1381	
	1387											
RSLTE	0373	0696										
RSRTR	0418											
RSTAK	0416											
RSTKA	0158											
RESULT	0436											
RTOD	0944	1246	1249									
RTT	0735	0762	0966									
RUNA	0163											
RY1	0559	1155	1157	1444	1466	1472	1489	1497	1500	1534		
RY2	0561	1446	1498	1499	1504							
S	0082											
SALTA	0207											
SANS	0933	0922	0953	0983								
SAVBP	0462											
SAVE	0560	1208	1226	1439	1516	1517	2312	2322	2324	2367	2375	

PAGE 237

CROSS-REFERENCE TABLE

	2410	2428	2434	2445								
SAVEA	0325											
SAVEB	0326											
SBADR	0394											
SBPTR	0387	2178	2201	2202	2203							
SBPUD	0441	2213	2219									
SBUFA	0199											
SCRT	0845	0985	1047									
SCRT1	0870	1055										
SEC	0320											
SFLAG	0393											
SGN	2004	1903										
SGNS	0503	2004										
SHIFT	0555	1402	1429	1440	1509	1542	1556	1575	1599	1611	1625	
	1632	1641	1661									
SIGDG	2180	2102	2119	2127	2129	2196						
SIGN	0562	0728	0994	1052	1078	1110	1112	1115	1164	1220	1274	
	1309	1347	1383									
SIN	0976	1014	1902									
SLCOD	0328											
SLEND	0202											
SLWST	0457											
SNFLA	0197											
SNFLT	2244	0197										
SOUT	1251	1312										
SPLFA	0196											
SPLFL	2636	0196										
SPLUF	2056	2068										
SSBPT	0395											
SSYMA	0170											
ST	0377											
STAR2	0424	1179	1782	1884	2554	2555	2621	2626				
START	0162	0007										
STEXP	0453											
STM1	1276	1265	1273									
STMAX	0427	1103	1328	1814	2073	2341						
STN	0900	0976	1006	1074								
STOR1	0438											
STORE	0437											
STPFL	0323											
STROP	0440											
STSRH	0452											
SUMPA	0227											
SYE12	0495											
SYE25	0470											
SYMC1	0443											
SYMC2	0442											
SYMCK	0444											
SYMTP	0298											
SYTSA	0209											
TABL0	0553	1401	1414	1415	1574	1588	1609	1636	1637			
TAN	1074	0978	1900									
TEMP	0552	0553	0554	0555	0556	0557	0558	0559	0560	0561	0562	
	0563	0564	0902	0977	1102	1610	1629					
TEMP1	0352	2189	2222									
TEMP2	0353	1803	1856	1857	1864	2490	2500	2505	2509	2545	2581	

PAGE 239

9830

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0001          ASMB,A,B,L
0003*
0004*
0005*
0006*
0007*          **** 9830A TAPE CASSETTE SYSTEM ****
0008*
0009*
0010*
0011  00000          ORG 0
0012*
0013  00000  164121          JMP  START,I      START OF MONITOR
0014  00001  043060          OCT  43060          CONSTANT NEEDED BY PROCESSOR
0015  00002  000000          BSS  1          FOR INTERPT
0016*
0017  00003  000000  C6          OCT  0          ONE
0018  00004  010000          OCT  010000          0000
0019  00005  000000          OCT  0          0000
0020*
0021  00006  000000  C5          OCT  000000          PI/2
0022  00007  012560          OCT  12560          1570
0023  00010  074543          OCT  074543          7963
0024  00011  023200          OCT  023200          2680
0025*
0026  00012  000001  .1          DEC  1
0027*
0028  00013  000400  C7          OCT  000400          180/PI
0029  00014  053451          OCT  053451          5729
0030  00015  053571          OCT  053571          5779
0031  00016  050450          OCT  050450          5128
0032*
0033  00017  000002  .2          DEC  2
0034  00020  000003  .3          DEC  3
0035  00021  000004  .4          DEC  4
0036  00022  000005  .5          DEC  5
0037  00023  000006  .6          DEC  6
0038  00024  000007  .7          DEC  7
0039  00025  000010  .8          DEC  8
0040  00026  000011  .9          DEC  9
0041  00027  000013  .11         DEC  11
0042  00030  000014  .12         DEC  12
0043  00031  000015  CRTN          OCT  15
0044  00031          EOL          EQU  CRTN
0045  00031          .13         EQU  CRTN
0046*****
0047*  POINTERS TO FUNCTIONS CONSTANTS
0048*
0049  00027          DPERR          EQU  .11          POINTER TO 180/PI
0050  00023          PI/2          EQU  .6          POINTER TO PI/2
0051  00020          ONE          EQU  .3          POINTER TO THE CONSTANT ONE
0052*
0053*****
0054  00032  000017  .15         DEC  15
0055  00033  000020  .16         DEC  16
0056  00034  000025  .21         DEC  21
0057  00035  000026  .22         DEC  22

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PAGE 240

9830

0058	00036	000027	.23	DEC	23
0059	00037	000034	.28	DEC	28
0060	00040	000037	.31	DEC	31
0061	00041	000040	.32	DEC	32
0062	00042	000041	.33	DEC	33
0063	00043	000042	.34	DEC	34
0064	00044	000045	.37	DEC	37
0065	00045	000050	.40	DEC	40
0066	00046	000051	.41	DEC	41
0067	00047	000053	.43	DEC	43
0068	00050	000055	.45	DEC	45
0069	00051	000056	.46	DEC	46
0070	00052	000060	.48	DEC	48
0071	00053	000072	.58	DEC	58
0072	00054	000077	.63	DEC	63
0073	00055	000111	I	OCT	111
0074	00056	023420	.1E4	DEC	10000
0075	00057	001750	.1000	DEC	1000
0076	00060	000144	.100	DEC	100
0077	00061	000012	.10	DEC	10
0078	00061		LNFD	EQU	.10
0079	00062	100000	FLGBT	OCT	100000
0080	00063	000143	.99	DEC	99
0081	00064	100004	INTFL	OCT	100004
0082	00065	076000	OPMSK	OCT	76000
0083	00066	077777	INF	OCT	77777
0084	00067	100037	TYPFL	OCT	100037
0085	00070	101777	OPDMK	OCT	101777
0086	00071	000105	E	OCT	105
0087	00072	000106	F	OCT	106
0088	00073	000123	S	OCT	123
0089	00032		B17	EQU	.15
0090	00033		B20	EQU	.16
0091	00074	000022	B22	OCT	22
0092	00075	000023	B23	OCT	23
0093	00035		B26	EQU	.22
0094	00036		B27	EQU	.23
0095	00076	000036	B36	OCT	36
0096	00040		B37	EQU	.31
0097	00043		B42	EQU	.34
0098	00077	000044	B44	OCT	44
0099	00100	000052	B52	OCT	52
0100	00053		B72	EQU	.58
0101	00101	000100	B100	OCT	100
0102	00102	000133	B133	OCT	133
0103	00103	000140	B140	OCT	140
0104	00104	000177	B177	OCT	177
0105	00105	000377	B377	OCT	377
0106	00013		B400	EQU	C7
0107	00106	000777	B777	OCT	777
0108	00107	001000	B1000	OCT	1000
0109	00110	001400	B1400	OCT	1400
0110	00111	001740	B1740	OCT	1740
0111	00112	001760	B1760	OCT	1760
0112	00113	001774	B1774	OCT	1774
0113	00114	001775	B1775	OCT	1775

PAGE 241 9830

0114	00115	001777	B1777	OCT	1777
0115	00116	002000	QTOP	OCT	2000
0116	00117	002400	B2400	OCT	2400
0117	00120	003000	B3000	OCT	3000
0118	00121	004000	B4000	OCT	4000
0119	00122	006000	B6K	OCT	6000
0120	00004		B10K	EQU	C6+1
0121	00004		RPOP	EQU	B10K
0122	00123	012000	B12K	OCT	12000
0123	00123		RBOP	EQU	B12K
0124	00124	032000	EXPOP	OCT	32000
0125	00125	050000	LBOP	OCT	50000
0126	00126	052000	LPOP	OCT	52000
0127	00127	170000	B170K	OCT	170000
0128	00130	013777	FROMA	OCT	13777
0129	00131	000000	LROMA	BSS	1
0130	00132	177777	M1	DEC	-1
0131	00133	177776	M2	DEC	-2
0132	00134	177775	M3	DEC	-3
0133	00135	177774	M4	DEC	-4
0134	00136	177773	M5	DEC	-5
0135	00137	177772	M6	DEC	-6
0136	00140	177767	M9	DEC	-9
0137	00141	177766	M10	DEC	-10
0138	00142	177765	M11	DEC	-11
0139	00143	177764	M12	DEC	-12
0140	00144	177763	M13	DEC	-13
0141	00145	177762	M14	DEC	-14
0142	00146	177761	M15	DEC	-15
0143	00147	177751	M23	DEC	-23
0144	00150	177747	M25	DEC	-25
0145	00151	177740	M32	DEC	-32
0146	00152	177734	M36	DEC	-36
0147	00153	177720	M48	DEC	-48
0148	00154	177700	M64	DEC	-64
0149	00155	177660	M80	DEC	-80
0150	00156	177634	M100	DEC	-100
0151	00157	177400	M256	DEC	-256
0152	00160	176000	M1024	DEC	-1024
0153	00161	154360	MAXSN	DEC	-10000
0154	00162	043116	FN	ASC	1, FN
0155*					
0156*					
0157*					
0158	00163	177401	ZAP	OCT	177401
0159	00164	063440	MASK1	OCT	063440
0160	00165	061400	MASK5	OCT	061400

—(MAXIMUM ALLOWABLE LINE NUMBER)

PAGE 242

9830

0162*						
0163	00166	000000	FWAM	BSS	1	FIRST WORD OF AVAILABLE MEM
0164	00112		RSTKA	EQU	B1760	START OF RETURN STACK
0165	00167	000000	WRITE	BSS	1	PRINTER AND DISPLAY DRIVER
0166	00170	000000	CLERA	BSS	1	CLEAR SCREEN
0167	00116		REED	EQU	QTOP	KEYBOARD DRIVER QTOP IS = 20000B
0168	00121		START	EQU	B4000	
0169	00171	000000	RUNA	BSS	1	
0170	00172	000000	XEC4A	BSS	1	
0171	00173	000000	PEXMA	BSS	1	
0172	00174	000000	RDYDA	BSS	1	
0173	00122		LISTA	EQU	B6K	
0174	00175	000000	TSRHA	BSS	1	TABLE SEARCH
0175	00176	000000	ELINA	BSS	1	OUTPUT I/O BUFFER
0176	00177	000000	SSYMA	BSS	1	SEARCH SYMBOL TABLE FOR
						SYMBOL
0177	00200	000000	OPCHA	BSS	1	
0178	00201	000000	FORMA	BSS	1	
0179	00202	000000	FSCA	BSS	1	
0180	00203	000000	ACTSA	BSS	1	
0181	00204	000000	DELSA	BSS	1	
0182	00205	000000	AERRA	BSS	1	ALTERNATE ENTRY FOR ERROR
0183	00206	000000	ERRA	BSS	1	
0184	00207	014560	INTEA	DEF	1SERV	
0185	00210	000000	OUTIA	BSS	1	OUTPUT AN INTEGER
0186	00211	000000	.BUFA	BSS	1	FIRST CHAR OF I/O BUFFER
0187	00212	000000	.SLBF	BSS	1	REFRESH BUFFER POINTER
0188	00213	001744	AR1A	DEF	AR1	
0189	00214	001754	AR2A	DEF	AR2	
0190	00215	000000	TMPOP	BSS	1	
0191	00216	000000	.FADA	BSS	1	ADD
0192	00217	000000	.FSRA	BSS	1	SUBTRACT
0193	00220	000000	.FMPA	BSS	1	MULTPY
0194	00221	000000	.FDVA	BSS	1	DIVIDE
0195	00222	000000	ENTFA	BSS	1	
0196	00223	000000	.FSR	BSS	1	SQUARE ROOT
0197	00224	000000	UPARA	BSS	1	UP ARROW
0198	00225	000000	FLTRA	BSS	1	
0199	00226	000000	FLTFA	BSS	1	
0200	00227	000000	FXFLA	BSS	1	
0201	00230	000000	FLTSA	BSS	1	
0202	00231	000000	SPLFA	BSS	1	
0203	00232	000000	SNFLA	BSS	1	
0204	00233	000000	BEND	BSS	1	I/O BUFFER END
0205	00233		SBUFA	EQU	BEND	
0206	00234	000000	NMOTA	BSS	1	NUMBER OUTPUT ROUTINE LINK
0207	00235	000000	FILLA	BSS	1	SUPPLY NEEDED BLANKS ON
						OUTPUT
0208	00236	000000	SLEND	BSS	1	REFRESH BUFFER END
0209	00111		TMPA	EQU	B1740	
0210	00110		BADRP	EQU	B1400	POINTER POINTER TO I/O BUFFER
0211*						
0212	00123		FOPBS	EQU	B12K	
0213	00237	000000	SALTA	BSS	1	
0214	00240	000000	MDIMA	BSS	1	
0215	00241	000000	SYTSA	BSS	1	
0216	00242	000000	DCOMA	BSS	1	
0217	00243	000000	NUMCA	BSS	1	

PAGE 243 9830

0218	00244	000000	NUMOA	BSS	1	
0219	00245	000000	GTSTA	BSS	1	
0220	00246	000000	VAROA	BSS	1	
0221	00247	000000	ECALA	BSS	1	
0222	00250	000000	OVCHA	BSS	1	
0223	00251	000000	CLPIA	BSS	1	
0224	00252	000000	ENTEA	BSS	1	
0225	00253	000000	CHRSA	BSS	1	
0226	00254	000000	XSCRA	BSS	1	
0227	00255	000000	XEC6A	BSS	1	
0228	00256	000000	FDAAA	BSS	1	
0229	00257	000000	FNDAA	BSS	1	
0230	00260	000000	FNDIA	BSS	1	
0231	00261	000000	IOSTA	BSS	1	
0232	00262	000000	INREA	BSS	1	
0233	00263	000000	SUMPA	BSS	1	
0234	00264	000000	CRCKA	BSS	1	
0235	00265	000000	IOHEA	BSS	1	
0236	00266	000000	QTCHA	BSS	1	
0237	*****					
0238*						
0239	00267	000000		BSS	1	CHECKSUM WORD*****

PAGE 244 9380—ERROR TABLE

0241	00270	000000	E1	BSS	1
0242	00271	000000		BSS	1
0243	00272	000000		BSS	1
0244	00273	000000		BSS	1
0245	00274	000000	E5	BSS	1
0246	00275	000000		BSS	1
0247	00276	000000		BSS	1
0248	00277	000000		BSS	1
0249	00300	000000		BSS	1
0250	00301	000000	E10	BSS	1
0251	00302	000000		BSS	1
0252	00303	000000		BSS	1
0253	00304	000000		BSS	1
0254	00305	000000		BSS	1
0255	00306	000000	E15	BSS	1
0256	00307	000000		BSS	1
0257	00310	000000		BSS	1
0258	00311	000000		BSS	1
0259	00312	000000		BSS	1
0260	00313	000000	E20	BSS	1
0261	00314	000000		BSS	1
0262	00315	000000		BSS	1
0263	00316	000000		BSS	1
0264	00317	000000		BSS	1
0265	00320	000000	E25	BSS	1
0266	00321	000000		BSS	1
0267	00322	000000		BSS	1
0268	00323	000000		BSS	1
0269	00324	000000		BSS	1
0270	00325	000000	E30	BSS	1
0271	00326	000000		BSS	1
0272	00327	000000		BSS	1
0273	00330	000000		BSS	1
0274	00331	000000		BSS	1
0275	00332	000000	E35	BSS	1
0276	00333	000000		BSS	1
0277	00334	000000		BSS	1
0278	00335	000000		BSS	1
0279	00336	000000		BSS	1
0280	00337	000000	E40	BSS	1
0281	00340	000000		BSS	1
0282	00341	000000		BSS	1
0283	00342	000000		BSS	1
0284	00343	000000		BSS	1
0285	00344	000000	E45	BSS	1
0286	00345	000000		BSS	1
0287	00346	000000		BSS	1
0288	00347	000000		BSS	1
0289	00350	000000		BSS	1
0290	00351	000000	E50	BSS	1
0291	00352	000000		BSS	1
0292	00353	000000		BSS	1
0293	00354	000000		BSS	1
0294	00355	000000		BSS	1

PAGE 245

9830—BASE PAGE READ-WRITE MEMORY

0296	01400		ORG 1400B	
0297	01400	000000	BADDR	BSS 1
0298	01401	000000	RSAVE	BSS 1
0299	01402	000000	OTPTR	BSS 1
0300	01403	000000	MAW	BSS 1
0301	01404	000000	LWAM	BSS 1
0302	01405	000000	FWUP	BSS 1
0303	01406	000000	VALUE	BSS 1
0304	01407	000000	STMTP	BSS 1
0305	01410	000000	LSTAK	BSS 1
0306	01411	000000	TSTPT	BSS 1
0307	01412	000000	LSTPT	BSS 1
0308	01413	000000	HSTPT	BSS 1
0309	01414	000000	DSTRT	BSS 1
0310	01415	000000	NXTDT	BSS 1
0311	01416	000000	MODE	BSS 1
0312	01417	000000	PARMA	BSS 1
0313	01420	000000	PARMN	BSS 1
0314	01421	000000	PRADD	BSS 1
0315	01422	000000	UKPTR	BSS 1
0316	01423	000000	PBPTR	BSS 1
0317	01424	000000	PBUFF	BSS 1
0318	01425	000000	PBUFO	BSS 1
0319	01426	000000	PBPTO	BSS 1
0320	01427	000000	.LNUM	BSS 1
0321	01430	000000	LNINC	BSS 1
0322	01431	000000	CLINE	BSS 1
0323	01432	000000	DRQST	BSS 1
0324	01433	000000	TFLAG	BSS 1
0325	01434	000000	UNITS	BSS 1
0326	01435	000000	SEC	BSS 1
0327	01436	000000	HFLG1	BSS 2
0328	01440	000000	TFLG1	BSS 2
0329	01442	000000	STPFL	BSS 1
0330	01443	000000	KEYFG	BSS 1
0331	01444	000000	SAVEA	BSS 1
0332	01445	000000	SAVEB	BSS 1
0333	01446	000000	ADRSS	BSS 1
0334	01447	000000	SLCOD	BSS 1
0335	01450	000000	PMODE	BSS 1
0336	01451	000000	CTYPE	BSS 1
0337	01452	000000	CPLAC	BSS 1
0338	01453	000000	PRFLG	BSS 1
0339	01454	000000	RCOUT	BSS 1
0340	01455	000000	FORMT	BSS 1
0341	01456	000000	FORMS	BSS 1
0342	01457	000000	FORME	BSS 1
0343	01460	000000	FTMP1	BSS 1
0344	01461	000000	FTMP2	BSS 1
0345	01462	000000	REEDL	BSS 1
0346	01463	000000	INTEL	BSS 1
0347	01464	000000		BSS 2
0348*				
0349*			TEMPORARIES	
0350*				
0351	01466	000000	LOCL1	BSS 1

CURRENT CHAR POINTER
 SAVE (A) FOR RETN 2
 REFRESH POINTER
 LAST WORD OF R/W MEM
 LAST WORD AVAILABLE FOR USER
 FIRST WORD OF COMMON OR MAINLINE
 FIRST WORD -1 OF VALUE TABLE
 FIRST WORD -1 OF SYMBOL TABLE
 FIRST WORD OF OPERATOR STACK
 TEMPORARY STACK POINTER
 OPERATOR STACK POINTER
 OPERAND STACK POINTER
 DATA STATEMENT
 POINTERS
 PROGRAM=0; KEYBOARD=1
 PARAMETER ADDRESS
 PARAMETER NAME
 LAST WORD+1 OF CURRENT STMT
 USER KEY POINTER
 LAST WORD OF CURRENT PROGRAM
 FIRST WORD OF CURRENT PROGRAM
 FIRST WORD OF MAINLINE
 LAST WORD+1 OF MAINLINE
 CURRENT LINE NUMBER
 AUTO LINE INCREMENT
 CURRENT LINE FOR LIST
 INPUT STMT FLAG
 PTAPE FLAG
 TRIG UNITS
 SECURE PROGRAM FLAG
 STOP ADDRESS
 TRACE LIMIT ADDRESSES
 STOP FLAG
 KEYBOARD FLAG
 INTERRUPT
 TEMPORARIES
 SELECT CODE
 PRINT-ALL FLAG
 KEYBOARD
 FORMAT FLAGS
 PRINT/DISP FLAG
 FORMAT
 STATEMENT FLAGS
 CURRENT OPERATOR CODE
 CURRENT OPERATOR PRECEDENCE
 UNUSED

PAGE 246 9830—BASE PAGE READ-WRITE MEMORY

0352	01467	000000	LOCL2	BSS	1	
0353	01470	000000	L2T1	BSS	1	
0354	01471	000000	L2T2	BSS	1	
0355	01472	000000	TEMPS	BSS	1	
0356	01473	000000	TEMP	BSS	1	
0357	01473		MBOX1	EQU	TEMP	
0358	01474	000000	TEMP1	BSS	1	
0359	01475	000000	TEMP2	BSS	1	
0360	01476	000000	TEMP3	BSS	1	
0361	01477	000000	TEMP4	BSS	1	
0362*						
0363*			BUFFERS			
0364*						
0365	01500	000000	IOBUF	BSS	41	INPUT AND RECALL BUFFER
0366	01551	000000	RBUF	BSS	41	SINGLE LINE RESEARCH BUFFER
0367*						
0368*			PRINT ROUTINE FLAGS			
0369*						
0370	01622	000000	TERM	BSS	1	CRLF FLAG
0371	01623	000000	PEND	BSS	1	BUFFER OVERFLOW FLAG
0372	01624	000000	PPFF	BSS	1	BUFFER POINTER OR TAB FLAG
0373	01625	000000	FIRST	BSS	1	
0374	01626	000000		BSS	2	UNUSED
0375*						
0376*			MATH TEMPORARIES			
0377*						
0378	01630	000000	TREG	BSS	4	
0379	01634	000000	RSLTE	BSS	4	
0380*						
0381*			STATEMENT SYNTAX AND EXECUTION TEMPORARIES			
0382*						
0383	01640	000000	ST	BSS	32	
0384*						
0385*			SYSTEM SYNTAX AND EXECUTION TEMPORARIES			
0386*						
0387	01700	000000		BSS	1	SAVED FOR PROCESSOR
0388	01701	000000	NDISP	BSS	1	
0389	01702	000000	NPRIN	BSS	1	
0390	01703	000000	PLACE	BSS	1	
0391	01704	000000	WIDTH	BSS	1	
0392	01705	000000	FLOAT	BSS	1	
0393	01706	000000	SBPTR	BSS	1	
0394	01707	000000	BLANK	BSS	1	
0395	01710	000000	MSFLG	BSS	1	
0396	01711	000000	DFLAG	BSS	1	
0397	01712	000000	PFLAG	BSS	1	
0398	01713	000000	UFLAG	BSS	1	
0399	01714	000000	SFLAG	BSS	1	
0400	01715	000000	SBADR	BSS	1	
0401	01716	000000	SSBPT	BSS	1	
0402	01717	000000	NUM	BSS	1	
0403	01717		OPTYP	EQU	NUM	
0404	01720	000000	LASTN	BSS	1	
0405	01721	000000	SIGN	BSS	1	
0406	01721		MAXIN	EQU	SIGN	
0407	01722	000000	EXP	BSS	1	

PAGE 247

9830 — BASE PAGE READ-WRITE MEMORY

0408	01722		INTGR	EQU	EXP	
0409	01723	000000	ARYAD	BSS	1	
0410	01724	000000	GFLAG	BSS	1	
0411	01725	000000	NXTST	BSS	1	
0412	01726	000000	MBIN1	BSS	1	
0413	01727	000000	MBIN2	BSS	1	
0414*						
0415*	ARITHMETIC REGISTERS AND RETURN STACK					
0416*						
0417	01740		ORG	1740B		
0418	01740	000000	XC	BSS	4	
0419	01744	000000	AR1	BSS	4	
0420	01750	000000	YC	BSS	4	
0421	01754	000000	AR2	BSS	4	
0422	01760	000000	RSTAK	BSS	11	RETURN STACK
0423	01773	000000	RES	BSS	4	RESULT REGISTER
0424	01777	000000	RSPTR	BSS	1	RETURN STACK POINTER
0425	00356		RETN3	EQU	356B	
0426	00357		RETN2	EQU	357B	
0427	00365		RET2	EQU	365B	
0428	00373		ICNT	EQU	373B	
0429	00374		WBUFF	EQU	374B	
0430	00400		GPARM	EQU	400B	
0431	00405		XFARI	EQU	405B	
0432	00412		RESULT	EQU	412B	
0433	00416		STORE	EQU	416B	
0434	00425		STOR1	EQU	425B	
0435	00444		XFAR2	EQU	444B	
0436	00450		STROP	EQU	450B	
0437	00456		SBPUD	EQU	456B	
0438	00461		SYMC2	EQU	461B	
0439	00463		SYMC1	EQU	463B	
0440	00464		SYMCK	EQU	464B	
0441	00504		COMCK	EQU	504B	
0442	00510		COMCE	EQU	510B	
0443	00513		LPCK	EQU	513B	
0444	00521		LPCKE	EQU	521B	
0445	00524		RPCK	EQU	524B	
0446	00534		RPCKE	EQU	534B	
0447	00535		FSCE2	EQU	535B	
0448	00537		STSRH	EQU	537B	
0449	00546		STEXP	EQU	546B	
0450	00553		BHSTP	EQU	553B	
0451	00561		MER8	EQU	561B	
0452	00561		FSCE4	EQU	561B	
0453	00563		SLWST	EQU	563B	
0454	00567		UNSTK	EQU	567B	
0455	00574		NEXTL	EQU	574B	
0456	00606		NEXT1	EQU	606B	
0457	00613		FPAGE	EQU	613B	
0458	00626		SAVBP	EQU	626B	
0459	00633		RESB1	EQU	633B	
0460	00640		RESBP	EQU	640B	
0461	00645		MINIT	EQU	645B	
0462	00651		INITS	EQU	651B	
0463	00664		LNUM	EQU	664B	

PAGE 248

9830 — BASE PAGE READ-WRITE MEMORY

0464	00666	PGINT	EQU	666B
0465	00676	INTCK	EQU	676B
0466	00726	SYE25	EQU	726B
0467	00730	GETAD	EQU	730B
0468	00742	FND	EQU	742B
0469	00750	DIGCK	EQU	750B
0470	00752	LETCK	EQU	752B
0471	00753	LIMIT	EQU	753B
0472	00771	GTOPP	EQU	771B
0473	01007	NEXTA	EQU	1007B
0474	01015	OBLNK	EQU	1015B
0475	01016	ONEXT	EQU	1016B
0476	01017	OUTCR	EQU	1017B
0477	01041	GETCH	EQU	1041B
0478	01053	GTMP	EQU	1053B
0479	01055	GNEXT	EQU	1055B
0480	01062	GFRST	EQU	1062B
0481	01066	GETSK	EQU	1066B
0482	01075	FNDPS	EQU	1075B
0483	01121	MVTOH	EQU	1121B
0484	01131	PGIN0	EQU	1131B
0485	01140	LTR	EQU	1140B
0486	01147	ENDS	EQU	1147B
0487	01151	EOST	EQU	1151B
0488	01152	NOEOF	EQU	1152B
0489	01153	EOLCK	EQU	1153B
0490	01156	CONST	EQU	1156B
0491	01165	SYE12	EQU	1165B
0492	01166	GSIGN	EQU	1166B
0493	01201	IMPY	EQU	1201B
0494	01217	FETCH	EQU	1217B
0495	01225	LDEF	EQU	1225B
0496	01254	ZONK	EQU	1254B
0497	01256	CLAR2	EQU	1256B
0498	01314	ODGIT	EQU	1314B
0499	01317	SGNS	EQU	1317B
0500	01330	.NPWR	EQU	1330B
0501	01335	NPWRT	EQU	1335B
0502	01337	NDWRT	EQU	1337B
0503	01342	CRLF	EQU	1342B
0504	01344	CRLF1	EQU	1344B
0505	01351	TTY	EQU	1351B
0506	01362	GTCON	EQU	1362B
0507	01371	FIX	EQU	1371B

PAGE 249

9830A TAPE CASSETTE SYSTEM

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0510                                     LST
0511*      CTAPE  3-20-72-9:30
0512      14000      ORG  14000B
0513*
0514*      SYSTEM COMMAND TABLE
0515*
0516      14000  000003      ABS  ESEC-*
0517      14001  051505      CMNDT  ASC  1,SE      SECURE, OPCODE 1
0518      14002  041761      OCT  41761      C, OPCODE
0519      14003  060730      ESEC   JSM  GETAD      A=LNK1,B=LNK2
0520      14004  035647      STB  TAPI      TEMPOR, LNK2 ADDR
0521      14005  025477      LDB  TEMP4     LNK1 ADDR
0522      14006  015647      ESEC3  CPB  TAPI      DONE ?
0523      14007  066016      JMP  ESEC6
0524      14010  074517      LDA  B,I
0525      14011  070410      SZA  ESEC4     SKIP IF TYPING AID
0526      14012  072053      SAP  *+1,S     SET BIT 15
0527      14013  074557      STA  B,I      RESTORE LINE
0528      14014  061007      JSM  NEXTA     NO, GET NEXT LINE
0529      14015  066006      JMP  ESEC3
0530      14016  021435      ESEC6  LDA  SECFL
0531      14017  040062      IOR  FLGBT     SET BIT 15
0532      14020  031435      STA  SECFL     CUSTOMER SECURING PROG
0533      14021  164174      ESEC4  JMP  RDYDA,I  ET TO SYSTEM
0534*
0535*
0536      14022  000000      BSS  1          ***** C.S.*****
0537*
0538*
0539*      SUB-TABLE FOR STORE AND LOAD
0540*
0541*
0542      14023  041111      SUBT   ASC  1,BI      BIN OPCODE 24
0543      14024  047264      OCT  47264      N, OPCODE
0544      14025  045505      ASC  1,KE      KEY, OPCODE 20
0545      14026  054660      OCT  54660      Y, OPCODE
0546      14027  042101      ASC  2,DATA     DATA, OPCODE 21
0547      14031  170400      OCT  170400     OPCODE, EOT
0548*
0549*
0550*      SYNTAX SERVICE SUBR
0551*
0552*
0553      14032  061055      SERV   JSM  GNEXT
0554      14033  060456      JSM  SBPUD
0555      14034  010031      CPA  EOL      EOL ?
0556      14035  170402      RET
0557      14036  055706      DSZ  SBPTR
0558      14037  055400      DSZ  BADDR
0559      14040  160202      JSM  FSCA,I     GEET NO. OR EXPRESSION
0560      14041  064357      JMP  RETN2
0561*
0562*
0563*
0564*

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PAGE 250

9830A TAPE CASSETTE SYSTEM

				EXECUTION		
0565*						
0566*						
0567*						
0568*						
0569*						
0570*						
0571*						
0572*						
0573	14042	060771	ALOAD	JSM	GTOPP	GET OPERAND
0574	14043	072510		RZA	LOADP	SKIP IF OPERAND GIVEN
0575	14044	045472		ISZ	TEMPS	
0576	14045	121472		LDA	TEMPS,I	
0577	14046	013732		CPA	DATOP	DATA OPCODE?
0578	14047	067172		JMP	LDATA	YES
0579	14050	013733		CPA	KEYOP	KEU OPCODE?
0580	14051	067315		JMP	LKEY	YES
0581	14052	013734		CPA	BINOP	BINARY OPCODE?
0582	14053	067421		JMP	LBIN	YES
0583	14054	055472		DSZ	TEMPS	
0584*						
0585*						
0586*						
0587*						
0588*						
0589	14055	062070	LOADP	JSM	LOAD2	
0590	14056	062102		JSM	LOAD8	
0591	14057	060645		JSM	MINIT	SRATCH SYMBOL TABLE
0592	14060	021660		LDA	TAP7	
0593	14061	062160		JSM	LOAD3	
0594	14062	021416	LOAD9	LDA	MODE	
0595	14063	070150		SZA	*+3	
0596	14064	060651		JSM	INIT5	RESET STACKS
0597	14065	164174		JMP	RDYDA,I	KEYB-RET TO SYSTEM-DO NOT EXECUTE
0598	14066	021661		LDA	TAP8	SEC LINE #
0599	14067	164171		JMP	RUNA,I	
0600*						
0601*						
0602*						
0603	14070	062300	LOAD2	JSM	SFLOC	
0604	14071	027745		LDB	TAPAD	TEMPOR, ADDR
0605	14072	021472	LO3	LDA	TEMPS	STATEMENT POINTER
0606	14073	011421		CPA	PRADD	EOL FOLLOWS?
0607	14074	170402		RET		YES, PROCESS
0608	14075	045472		ISZ	TEMPS	POINT TO LINE #
0609	14076	121472		LDA	TEMPS,I	LINE #
0610	14077	074557		STA	B,I	TAP-TAP8, LINE #S
0611	14100	045472		ISZ	TEMPS	
0612	14101	077470		RIB	LO3	LOOK FOR SECOND LINE #
0613*						
0614*						
0615*						
0616	14102	021661	LOAD8	LDA	TAP8	
0617	14103	070110		SZA	*+2	
0618	14104	066126		JMP	LOAD7-2	LNx2 GIVEN
0619	14105	021416		LDA	MODE	
0620	14106	070110		SZA	*+2	SKIP ON PROGRAM

PAGE 251

9830A TAPE CASSETTE SYSTEM

0621	14107	066130		JMP LOAD7	DO NOT EXECUTE
0622	14110	121421		LDA PRADD,I	GET NEXT LINE #
0623	14111	070072		SAM *+1,C	CLEAR SEC BIT
0624	14112	025421		LDB PRADD	
0625	14113	015423		CPB PBPTR	
0626	14114	020056		LDA .IE4	10000
0627	14115	070076		TCA	
0628	14116	001660		ADA TAP7	LNK1 — LINE # FOR START LOAD
0629	14117	070213		SAP *+4	NEXT LINE OK
0630	14120	021660		LDA TAP7	START AT FIRST LINE OF LOADED PROG.
0631	14121	031661		STA TAP8	FOR START OF EXECUTION
0632	14122	066126		JMP *+4	
0633	14123	021427		LDA .LNUM	PRESENT L.N.
0634	14124	070070		SIA *+1	
0635	14125	031661		STA TAP8	START AT NEXT N←N←LINE
0636	14126	070742		SAR 16	
0637	14127	031416		STA MODE	EXECUTE
0638	14130	025421	LOAD7	LDB PRADD	
0639	14131	163756		JSM DCM1A,I	DECOMPILE
0640	14132	021666		LDA IDB0+2	FILE TYPE
0641	14133	010020		CPA .3	SOURCE?
0642	14134	066142		JMP *+6	
0643	14135	010036		CPA .23	SEC SOURCE ?
0644	14136	066140		JMP *+2	YES
0645	14137	067325		JMP ERR7	TYPE ERROR
0646	14140	024106		LDB B777	
0647	14141	035435		STB SECFL	SET SECURE FLAG
0648	14142	021424		LDA PBUFF	
0649	14143	011423		CPA PBPTR	NULL PROG?
0650	14144	066151		JMP LO12	YES
0651	14145	121424		LDA PBUFF,I	TYPING AID RESIDENT?
0652	14146	072150		RZA LO12	
0653	14147	160205	ERR8	JSM AERRA,I	OVERLAY ERROR
0654	14150	177701		DEC -63	
0655	14151	025660	LO12	LDB TAP7	
0656	14152	074210		SZB *+4	START LINE SPECIFIED ?
0657	14153	025670		LDB IDB0+4	YES, COMPUTE DIFF
0658	14154	074076		TCB	BETWEEN SPECIFIED
0659	14155	005660		ADB TAP7	AND ACTUAL LINE #
0660	14156	035663		STB OFSET	TEMPOR
0661	14157	170402		RET	
0662*					
0663*					
0664*					
0665	14160	061075	LOAD3	JSM FNDPS	FIND ADDR OF START LINE
0666	14161	066271		JMP LO6	L.N. BEYOND END OF PROGR
0667	14162	066163		JMP *+1	L.N. BETWEEN PROGRAM LINES
0668	14163	035650		STB TAP2	L. N. EXACTLY FOUND — STORE START ADDR
0669	14164	035477		STB TEMP4	SAVE FOR CLP1A
0670	14165	025423		LDB PBPTR	
0671	14166	160251		JSM CLP1A,I	DEL FROM HERE TO END OF PROGR
0672*					
0673*					
0674*					
0675	14167	021671	LOAD4	LDA IDB0+5	END LINE #
0676	14170	001663		ADA OFSET	

PAGE 252 9830A TAPE CASSETTE SYSTEM

0677	14171	000012		ADA	.1	
0678	14172	060742		JSM	FND	FIND ADDR OF END LINE
0679	14173	015650		CPB	TAP2	SAVE AS START ADDR
0680	14174	066176		JMP	*+2	YES
0681	14175	066147		JMP	ERR8	NO, OVERLAY
0682	14176	035660		STB	TAP7	TEMPOR
0683*						
0684*						CHECK FOR LEGAL COMMON AND OVERFLOW
0685*						UPDATE POINTERS
0686*						
0687	14177	021672	COMON	LDA	IDB0+6	LOADING COMMON?
0688	14200	072210		RZA	YCOMN	
0689	14201	021665		LDA	IDB0+1	NO COMMON
0690	14202	160250		JSM	OVCHA,I	UPDATE PROGRAM POINTERS
0691	14203	066231		JMP	KCOMN	
0692	14204	025660	YCOMN	LDB	TAP7	YES
0693	14205	015424		CPB	PBUFF	LOADING AT FIRST LINE?
0694	14206	066210		JMP	*+2	YES
0695	14207	164330		JMP	E30+3,I	NO, MISPLACED COM
0696	14210	025422		LDB	UKPTR	
0697	14211	076350		RZB	COM1	
0698	14212	025405		LDB	FWUP	
0699	14213	035424		STB	PBUFF	
0700	14214	035426		STB	PBPTO	
0701	14215	035423		STB	PBPTR	
0702	14216	035476		STB	TEMP3	
0703	14217	066221		JMP	*+2	
0704	14220	070742	COM1	SAR	16	DO NOT ALLOCATE SPACE FOR COMMON
0705	14221	001665		ADA	IDB0+1	ADD PROGR SIZE TO COMMON SIZE
0706	14222	160250		JSM	OVCHA,I	CHECK OVERFLOW AND UPDATE POINTERS
0707	14223	021422		LDA	UKPTR	
0708	14224	072250		RZA	KCOMN	SKIP IF KEY
0709	14225	021424		LDA	PBUFF	
0710	14226	001672		ADA	IDB0+6	UPDATE PBUFF
0711	14227	031424		STA	PBUFF	
0712	14230	031660		STA	TAP7	UPDATE LOAD ADDR
0713	14231	061121	KCOMN	JSM	MVTOH	OPEN UP SPACE
0714*						
0715*						LOAD THE FILE
0716*						
0717	14232	063105		JSM	RRID	REV READ BOF; READ IMMDET FILE ID
0718	14233	021660		LDA	TAP7	START ADDR
0719	14234	025665		LDB	IDB0+1	CURR FILE SIZE
0720	14235	070037		ADB	A	END ADDR
0721	14236	062717		JSM	TRD	READ FILE
0722	14237	063031		JSM	HALT	
0723	14240	070115		SEC	*+2	
0724	14241	067100		JMP	ERR4	CHECK SUM ERROR
0725*						
0726*						ADD OFFSET TO ALL LINE NUMBER REFERENCES
0727*						
0728	14242	021423		LDA	PBPTR	
0729	14243	031647		STA	TAP1	SAVE END OF PROG POINTER
0730	14244	021654		LDA	TAP5	
0731	14245	031423		STA	PBPTR	SET TO END OF LOADED AREA
0732	14246	021653		LDA	TAP4	POINTER TO START OF LOADED AREA

PAGE 253

9830A TAPE CASSETTE SYSTEM

0733	14247	160257		JSM	FNDAA,I	FIND FIRST LINE /# REF
0734	14250	066256		JMP	LO4	
0735	14251	001663		ADA	OFSET	ADD OFFSET
0736	14252	131472		STA	TEMPS,I	RESTORE
0737	14253	160260		JSM	FNDIA,I	FIND NEXT REF
0738	14254	066256		JMP	LO4	END OF LOADED AREA
0739	14255	066251		JMP	*-4	
0740*						
0741*						
0742*	ADD OFFSET TO ALL LINE NUMBERS LOADED					
0743*						
0744	14256	025653	LO4	LDB	TAP4	POINT TO START OF LOADED AREA
0745	14257	015423		CPB	PBPTR	END OF LOADED AREA?
0746	14260	066266		JMP	LO5	YES
0747	14261	074517		LDA	B,I	GET LOADED LINE NUMBER
0748	14262	001663		ADA	OFSET	ADD OFFSET
9749	14263	074557		STA	B,I	STORE NEW LINE #
0750	14264	061007		JSM	NEXTA	COMPUTE ADDR OF NEXT LINE
0751	14265	066257		JMP	LO4+1	
0752	14266	025647	LO5	LDB	TAP1	
0753	14267	035423		STB	PBPTR	RESTORE END OF PROGR POINTER
0754	14270	170402		RET		
0755*						
0756*	APPEND					
0757*						
0758	14271	035660	LO6	STB	TAP7	START ADDR
0759	14272	025671		LDB	IDBO+5	END LINE #
0760	14273	005663		ADB	OFSET	
0761	14274	004161		ADB	MAXSN	FINAL LINE #
0762	14275	074112		SBM	*+2	EXCEED 9999?
0763	14276	164273		JMP	E5-1,I	YES
0764	14277	066177		JMP	COMON	
0765*						
0766*						
0767*	SUBR FOR FILE LOCATING					
0768*						
0769*						
0770	14300	062457	SFLOC	JSM	UNITC	
0771	14301	021472		LDA	TEMPS	
0772	14302	011421		CPA	PRADD	END OF STATEMENT?
0773	14303	066312		JMP	SF2	YES, PROCESS
0774	14304	062510		JSM	FILEC	NO
0775	14305	031644		STA	TFILE	
0776	14306	074742		SBR	16	
0777	14307	035660		STB	TAP7	
0778	14310	035661		STB	TAP8	
0779	14311	067123		JMP	LOCF2	LOC FILE AND RET
0780	14312	074742	SF2	SBR	16	
0781	14313	035660		STB	TAP7	
0782	14314	635661		STB	TAP8	
0783	14315	035644		STB	TFILE	FILE 0
0784	14316	067123		JMP	LOCF2	
0785*						
0786*						
0787*						
0788*						

PAGE 254

9830A TAPE CASSETTE SYSTEM

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0789*
0790* ALSTOR — ALL STORE EXECUTION ENTRY
0791*
0792*
0793 14317 060771 ASTOR JSM GTOPP GET OPERAND
0794 14320 072510 RZA STORP SKIP IF OPERAND GIVEN
0795 14321 045472 ISZ TEMPS
0796 14322 121472 LDA TEMPS,I
0797 14323 013732 CPA DATOP DATA OPCODE?
0798 14324 067216 JMP SDATA YES
0799 14325 013733 CPA KEYOP KEY OPCODE?
0800 14326 067403 JMP SKEY YES
0801 14327 013734 CPA BINOP BINARY OPCODE?
0802 14330 167755 JMP ERR0,I
0803 14331 055472 DSZ TEMPS
0804*
0805*
0806* STORP — STORE PROGRAM
0807*
0808*
0809 14332 062300 STORP JSM SFLOC
0810 14333 062071 JSM LO3-1
0811 14334 063025 JSM WPERM
0812 14335 025421 LDB PRADD
0813 14336 163756 JSM DCM1A,I DECOMPILE
0814 14337 121424 LDA PBUFF,I
0815 14340 070072 SAM *+1,C ASSUME FIRST LINE #
0816 14341 025660 LDB TAP7 FIRST LINE #
0817 14342 074110 SZB *+2
0818 14343 021660 LDA TAP7
0819 14344 025661 LDB TAP8 SECOND LINE #
0820 14345 076110 RZB *+2 SKIP IF GIVEN
0821 14346 024056 LDB .1E4 ASSUME LAST LINE IN PROGRAM
0822 14347 060730 JSM GETAD GET ADDR LIMITS
0823 14350 015477 CPB TEMP4
0824 14351 067242 JMP ERR5 NULL PROGRAM
0825 14352 121477 LDA TEMP4,I
0826 14353 070072 SAM *+1,C
0827 14354 031670 STA IDB0+4 IN FILE ID
0828 14355 021477 LDA TEMP4 START OF STORE AREA
0829 14356 031472 STA TEMPS LOW LIMIT
0830 14357 031650 STA TAP2 LOW LIMIT
0831 14360 035660 STB TAP7 HIGH LIMIT
0832 14361 060602 JSM NEXT1-4
0833 14362 001466 ADA LOCL1
0834 14363 013746 CPA TCOM IS IT COMMON?
0835 14364 066366 JMP *+2 YES
0836 14365 066373 JMP *+6 NO
0837 14366 025405 LDB FWUP START OF USER AREA
0838 14367 074076 TCB
0839 14370 005424 ADB PBUFF FIND SIZE OF COMMON
0840 14371 035672 STB IDB0+6 IN FILE ID BUFF
0841 14372 066375 JMP *+3
0842 14373 074742 SBR 16
0843 14374 035672 STB IDB0+6 ZERO COMMON
0844 14375 025720 LDB LASTN LAST LINE #

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PAGE 255

9830A TAPE CASSETTE SYSTEM

0845	14376	035671		STB	IDB0+5	IN FILE ID BUFF	
0846	14377	025660		LDB	TAP7	TEMPR, END ADDR	
0847	14400	021650		LDA	TAP2	TEMPR, START ADDR	
0848	14401	063237		JSM	SDAT2		
0849	14402	063463		JSM	SECCK		
0850	14403	024020		LDB	.3	UNSEC SOURCE	
0851	14404	070113		SAP	*+2		
0852	14405	024036		LDB	.23	SEC SOURCE	
0853	14406	035666		STB	IDB0+2		
0854	14407	067231		JMP	SDAT3+2		
0855*							
0856*							
0857*	MERGE EXECUTION						
0858*							
0859*							
0860	14410	025472	MERGE	LDB	TEMPS		
0861	14411	004133		ADB	M2	ADDR OF MERGE LINE	
0862	14412	074517		LDA	B,I	MERGE LINE NO.	
0863	14413	070072		SAM	*+1,C	CLEAR SEC BIT	
0864	14414	031630		STA	TREGE	TEMPOR	
0865	14415	062070		JSM	LOAD2		
0866	14416	021661		LDA	TAP8		
0867	14417	072310		RZA	LO7-2	LNX2 GIVEN	
0868	14420	021416		LDA	MODE		
0869	14421	072310		RZA	LO7	DO NOT EXECUTE	
0870	14422	021630		LDA	TREGE		
0871	14423	000012		ADA	.1	POINT TO NEXT LINE	
0872	14424	031661		STA	TAP8	LINE FOR START EXECUTION	
0873	14425	070742		SAR	16		
0874	14426	031416		STA	MODE	EXECUTE	
0875	14427	062130	LO7	JSM	LOAD7		
0876	14430	060645		JSM	MINIT		
0877	14431	021670		LDA	IDB0+4	START L.N.	
0878	14432	001663		ADA	OFSET		
0879	14433	061075		JSM	FNDPS	FIND START ADDR	
0880	14434	066442		JMP	MERG1		
0881	14435	066437		JMP	*+2		
0882	14436	066147		JMP	ERR8	OVERLAY ERROR	
0883	14437	035650		STB	TAP2	SAVE ADDR	
0884	14440	062167		JSM	LOAD4		
0885	14441	066062		JMP	LOAD9		
0886	14442	062271	MERG1	JSM	LO6		
0887	14443	066062		JMP	LOAD9		
0888*							
0889*							
0890*	LINK EXECUTION						
0891*							
0892*							
0893	14444	062070	LINK	JSM	LOAD2		
0894	14445	062102		JSM	LOAD8		
0895	14446	021660		LDA	TAP7		
0896	14447	062160		JSM	LOAD3		
0897	14450	021416		LDA	MODE		
0898	14451	070150		SZA	*+3		
0899	14452	060651		JSM	INITS	RESET STACKS	
0900	14453	164174		JMP	RDYDA,I	KEYB-RET TO SYSTEM- DONOT EXECUTE	

PAGE 256

9830A TAPE CASSETTE SYSTEM

0901	14454	021661		LDA	TAPR	SEC LINE #
0902	14455	031725		STA	NXTST	
0903	14456	164005		JMP	XECA,I	
0904*						
0905*						
0906*						
0907*						
0908*						
0909	14457	060771	UNITC	JSM	GTOPP	GET OPERAND
0910	14460	072510		RZA	F5	NO # PRESENT
0911	14461	045472		ISZ	TEMPS	
0912	14462	021472		LDA	TEMPS	
0913	14463	011421		CPA	PRADD	
0914	14464	066472		JMP	F5	
0915	14465	121472		LDA	TEMPS,I	
0916	14466	050065		AND	OPMSK	
0917	14467	013742		CPA	NUMS	IS IT #?
0918	14470	066475		JMP	GUNT	GET UNIT
0919	14471	055472		DSZ	TEMPS	
0920	14472	023735	F5	LDA	B120K	ASSUME INTERNAL
0921	14473	031645		STA	TUNIT	UNIT TEMPOR
0922	14474	170402		RET		
0923	14475	061217	GUNT	JSM	FETCH	EVALUATE FORMULA
0924	14476	160225		JSM	FLTRA,I	CONVERT TO INTEGER
0925	14477	164342	UOVF	JMP	E40+3,I	
0926	14500	075752		SBM	*-1	
0927	14501	074117		LDA	B	SAVE UNIT IN A REG
0928	14502	004142		ADB	M11	UNIT<11 ?
0929	14503	075613		SBP	UOVF	
0930	14504	070204		SAL	12	POSITION UNIT NO.
0931	14505	072110		RZA	*+2	
0932	14506	066477		JMP	UOVF	
0933	14507	066473		JMP	F5+1	
0934*						
0935*						
0936*						
0937*						
0938*						
0939	14510	061217	FILEC	JSM	FETCH	EVALUATE FORMULA
0940	14511	160225		JSM	FLTRA,I	CONVERT TO INTEGER
0941	14512	066514		JMP	*+2	
0942	14513	074153		SBP	*+3	RET ON POSITIVE
0943	14514	160205	ERR1	JSM	AERRA,I	WRONG FILE NO.
0944	14515	177710		DEC	-56	
0945	14516	074117		LDA	B	
0946	14517	170402		RET		WITH FILE NO IN A REG
0947*						
0948*						
0949*						
0950*						
0951*						
0952	14520	062457	FINDE	JSM	UNITC	GET UNIT NO.
0953	14521	070542		SAR	12	POSITUON UNIT
0954	14522	062554		JSM	FITAS	
0955	14523	000012		ADA	.1	FIG. TABLE ADDR OF SERV SUBR
0956	14524	027744		LDB	CASIN	CASST INTRPT SUBRT ADDR

PAGE 257 9830A TAPE CASSETTE SYSTEM

0957	14525	070577		STB	A,I	
0958	14526	062510		JSM	FILEC	GET FILE
0959	14527	031644		STA	TFILE	
0960	14530	063106	FIND3	JSM	RIFS	
0961*						
0962*						
0963*						
0964	14531	025664	DIREC	LDB	FILEN	FILE NO.; FROM ID BUFF
0965	14532	074076		TCB		MAKE FILE NO READ NEG.
0966	14533	005644		ADB	TFILE	FILE WANTED
0967	14534	004132		ADB	M1	SUBTR, ONE TO STOP FRONT OF CERRECT
0968	14535	062552		JSM	FITA3	
0969	14536	070577		STB	A,I	STORE FILE DIFF IN STATUS
0970	14537	076210		RZB	DI3	
0971	14540	063031		JSM	HALT	FILE LOCATED
0972	14541	173741	DI2	CLF	1	TURN ON INTERPT
0973	14542	164172		JMP	XEC4A,I	BACK TO SYSTEM
0974	14543	074212	DI3	SBM	*+4	
0975	14544	023747		LDA	RCFF	READ CONTRL FORW FASR←T
0976	14545	063033		JSM	COUPT+1	
0977	14546	066541		JMP	DI2	
0978	14547	023750		LDA	RCRF	READ CONTRL REV FAST
0979	14550	063033		JSM	COUPT+1	
0980	14551	066541		JMP	DI2	
0981*						
0982*	FITAS — FIG. INTRPT TABLE ADDR FOR STATUS					
0983*						
0984	14552	021645	FITA3	LDA	TUNIT	
0985	14553	070542		SAR	12	
0986	14554	000132	FITAS	ADA	M1	
0987	14555	070744		SAL	1	
0988	14556	003743		ADA	ITBAS	INTRPT TABLE BASE
0989	14557	170402		RET		
0990*						
0991*						
0992*	ISERV — INTERRUPT SERVICE SUBR					
0993*						
0994*						
0995	14560	031444	ISERV	STA	SAVEA	
0996	14561	035445		STB	SAVEB	
0997	14562	172700		SFC	0	
0998	14563	066611		JMP	IS2	MUST BE STOP
0999	14564	172241		LIA	1	INPUT INTERPT ADDRESSES
1000	14565	070504		SAL	6	
1001	14566	070242		SAR	6	CLEAR 6 MSB
1002	14567	072410		RZA	ISE4	
1003	14570	023736		LDA	KEYBD	
1004	14571	172160		OTA	16	
1005	14572	172741		STF	1	
1006	14573	172240		LIA	0	
1007	14574	070342		SAR	8	
1008	14575	031443		STA	KEYFG	
1009	14576	066651		JMP	RESTR	
1010	14577	074742	ISE4	SBR	16	
1011	14600	035446		STB	IADDR	TEMPR INTRPT ADDR
1012	14601	070006		RAR	1	POSITION NEXT H.P. BIT

PAGE 258

9830A TAPE CASSETTE SYSTEM

1013	14602	045446		ISZ	IADDR	INCRM COUNT
1014	14603	071713		SAP	*-2	CONTINUE
1015	14604	021446		LDA	IADDR	
1016	14605	062554		JSM	FITAS	
1017	14606	000012		ADA	.1	FIG. TABLE ADDR OF SERV SUBR
1018	14607	070537		LDB	A,I	
1019	14610	074737		JMP	B,I	GO TO SERVICE SUBR
1020	14611	020040	IS2	LDA	.31	
1021	14612	031442		STA	STPFL	
1022	14613	020104		LDA	B177	
1023	14614	031443		STA	KEYFG	
1024	14615	021444	IS3	LDA	SAVEA	
1025	14616	025445		LDB	SAVEB	
1026	14617	170402		RET		
1027*						
1028*						
1029*						
1030*						
1031*						
1032*						
1033*						
1034*						
1035	14620	021446	IST0	LDA	IADDR	
1036	14621	070204		SAL	12	FIGURE SELECT CODE
1037	14622	063003		JSM	STAT+2	GET STATUS
1038	14623	063007		JSM	STACK	STATUS CHECK
1039	14624	021446		LDA	IADDR	
1040	14625	062554		JSM	FITAS	
1041	14626	070537		LDB	A,I	LOAD FILE STATUS
1042	14627	074152		SBM	*+3	
1043	14630	004132		ADB	M1	ADD -1 FOR FORW DIRECTIN
1044	14631	066633		JMP	IST1	
1045	14632	004012		ADB	.1	ADD +1 FOR REV DIRECTION
1046	14633	070577	IST1	STB	A,I	RESTORE UPDATED STATUS
1047	14634	076110		RZB	*+2	
1048	14635	067020		JMP	INSTP	FILE LOCATED
1049	14636	021446		LDA	IADDR	
1050	14637	070204		SAL	12	FIG. SELECT, CODE
1051	14640	074252		SBM	*+5	
1052	14641	043747		IOR	RCFF	READ-CONTROL-FORW-FAST
1053	14642	063034		JSM	COUTP+2	
1054	14643	172741		STF	1	
1055	14644	066650		JMP	COINT	COMMAND OUTPUT, INTRPT TURN ON
1056	14645	043750		IOR	RCRF	READ-CONTROL-REV-FAST
1057	14646	063034		JSM	COUTP+2	
1058	14647	172741		STF	1	CLEAR CONTROL
1059*						
1060*						
1061*						
1062*						
1063*						
1064	14650	063034	COINT	JSM	COUTP+2	
1065*						
1066*						
1067*						
1068*						
						RESTORE REGISTERS

PAGE 259

9830A TAPE CASSETTE SYSTEM

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1069*
1070 14651 062615 RESTR JSM IS3
1071 14652 173741 CLF 1
1072 14653 170402 RET
1073*
1074*
1075* BASIC DATA WRITER
1076*
1077*
1078 14654 031653 TWR STA TAP4 STORE LOW ADDRESS LIMIT
1079 14655 035654 STB TAP5 STORE THE HIGH LIMIT
1080 14656 021645 TWR1 LDA TUNIT UNIT NO.
1081 14657 040116 IOR WDFS WRITE DATA FORW SLOW
1082 14660 070075 SEC *+1,C CLEAR E
1083 14661 074742 TWR4 SBR 16
1084 14662 035655 STB TAP6 CLEAR CHECK:SUM REG
1085 14663 025653 LDB TAP4 LOAD INITIAL POINTER VALUE
1086 14664 172501 SFS 1
1087 14665 066664 JMP *-1
1088 14666 172141 OTA 1
1089 14667 121653 LDA TAP4,I
1090 14670 066674 JMP NWL2
1091 14671 074517 NWL LDA B,I LOAD A TRANSFER WORD
1092 14672 172501 NWL1 SFS 1 SKIP IF READY
1093 14673 066672 JMP *-1
1094 14674 172140 NWL2 OTA 0 WRITE 8 BITS
1095 14675 073655 SEC NWL1,S WRITE 8 MORE BITS IF E=0
1096 14676 001655 ADA TAP6 UPDATE CHECK-SUM
1097 14677 031655 STA TAP6
1098 14700 070075 SEC *+1,C CLEAR E
1099 14701 015654 CPB TAP5 AREA TRANSFERRED?
1100 14702 066705 JMP COUT YES, OUTPUT CHECK-SUM
1101 14703 077330 RIB NWL WRITE MORE
1102 14704 066671 JMP NWL JUMP IF B=0
1103 14705 021655 COUT LDA TAP6 LOAD CHECK-SUM
1104 14706 172501 SFS 1
1105 14707 066706 JMP *-1
1106 14710 172140 OTA 0 OUTPUT 8 BITS
1107 14711 073655 SEC *-3,S
1108 14712 025442 LDB STOP
1109 14713 074150 SZB *+3
1110 14714 063031 JSM HALT
1111 14715 067016 JMP ERR3 IMPROPER STOP
1112 14716 170402 RET
1113*
1114*
1115* BASIC DATA READER
1116*
1117*
1118 14717 031653 TRD STA TAP4 STORE START OF BUFFER AREA
1119 14720 035654 STB TAP5 STORE THE HIGH LIMIT
1120 14721 021645 TRD1 LDA TUNIT UNIT NO.
1121 14722 172141 OTA 1 READ DATA FORW SLOW
1122 14723 172601 STC 1 ENABLE CASST
1123 14724 070742 SAR 16
1124 14725 031655 STA TAP6 CLEAR CHECK SUM REG

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PAGE 260 9830A TAPE CASSETTE SYSTEM

1125	14726	021653		LDA	TAP4	LOAD INITIAL POINTER VALUE
1126	14727	070075	TRL	SEC	*+1,C	CLEAR ERROR FLAG
1127	14730	172501		SFS	1	SKIP IF DONE
1128	14731	066730		JMP	*-1	
1129	14732	176240		LIB	0	INPUT 8 BITS
1130	14733	073655		SEC	*-3,S	GET NEXT 8 BBITS
1131	14734	011654		CPA	TAP5	AREA TRANSFERED?
1132	14735	066742		JMP	CHCK	YES, RETURN AFTER CHECKING RESULT
1133	14736	070577		STB	A,I	STORE THE READ WORD
1134	14737	005655		ADB	TAP6	UPDATE CHECK SUM WORD
1135	14740	035655		STB	TAP6	
1136	14741	073330		RIA	TRL	READ MORE
1137	14742	015655	CHCK	CPB	TAP6	CHECK-SUM OK?
1138	14743	070075		SEC	*+1,C	CLEAR ERROR FLAG
1139	14744	172741		STF	1	TURN OFF CEO
1140	14745	170402		RET		
1141*						
1142*						
1143*						WRFIL—WRITE A FILE
1144*						THE FILE HAS BEEN LOCATED
1145*						BACK UP AND WRITE NEW ID AND FILE
1146*						
1147	14746	063610	WRFIL	JSM	RRBOF	
1148	14747	062776		JSM	CSTOP	
1149	14750	020121	WRF3	LDA	RCFS	READ CONTROL FORW SLOW
1150	14751	063037		JSM	BOFCK	
1151	14752	017740		CPB	MARK	
1152	14753	066755		JMP	*+2	
1153	14754	066750		JMP	WRF3	KEEP LOOKING
1154	14755	062656		JSM	TWR1	WRITE ID
1155	14756	021650		LDA	TAP2	START ADDR
1156	14757	025660		LDB	TAP7	END ADDR
1157	14760	004132		ADB	M1	ADJUST COUNTER FOR WRITE ROUTINE
1158	14761	062654		JSM	TWR	WRITE FILE BODY
1159	14762	172501		SFS	1	
1160	14763	066762		JMP	*-1	WAIT
1161	14764	067031		JMP	HALT	
1162*						
1163*						
1164*						STATE—GET STATUS
1165*						
1166*						
1167	14765	063001	STATE	JSM	STAT	
1168	14766	074406		RBR	9	POSITION POWER ON BIT
1169	14767	074153		SBP	STAT5	CAST NOT ON OR NOT PRESENT
1170	14770	074046		RBR	2	POSITION CLR+OPEN DOOR BITS
1171	14771	074111		SLB	*+2	
1172	14772	067014	STAT5	JMP	STAC3	
1173	14773	074112		SBM	*+2	
1174	14774	066776		JMP	*+2	
1175	14775	064357		JMP	RETN2	CLEAR LEADER
1176	14776	025442	CSTOP	LDB	STOP	CHECK STOP
1177	14777	074350		SZB	STAT4	
1178	15000	067606		JMP	GBACK	STOP CASST+GO BACK TO SYSTM
1179*						
1180*						

PAGE 261 9830A TAPE CASSETTE SYSTEM

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1181*
1182 15001 021645 STAT LDA TUNIT
1183 15002 172741 STF 1 TURN OFF INTERPT
1184 15003 172141 OTA 1 LOAD I/O REG WITH SELECT CODE
1185 15004 172741 STF 1 LOAD I/O REG WITH STATUS
1186 15005 176241 LIB 1 INPUT STATUS INFO
1187 15006 170402 STAT4 RET
1188*
1189*
1190* STACK — STATUS CHECK
1191*
1192*
1193 15007 074506 STACK RBR 11 POSITION CLEAR LEADER + OPEN
DOOR BITS
1194 15010 074112 SBM *+2 CHECK CLEAR LEADER
1195 15011 075651 SLB STAT4 CHECK OPEN DOOR
1196 15012 063020 JSM INSTP
1197 15013 067016 JMP ERR3
1198 15014 063031 STAC3 JSM HALT STOP CASST
1199 15015 173741 CLF 1 TURN ON INTERPT
1200 15016 160205 ERR3 JSM AERRA,I
1201 15017 177706 DEC -58
1202*
1203*
1204* INSTP — STOP FROM INTRPT ROUTINE
1205*
1206*
1207 15020 021446 INSTP LDA IADDR
1208 15021 070204 SAL 12 FIG. SEL CODE
1209 15022 040117 IOR STOPC
1210 15023 063034 JSM COUTP+2
1211 15024 066651 JMP RESTR
1212*
1213*
1214* WPERM — IS WRITE PERMITTED?
1215*
1216*
1217 15025 063001 WPERM JSM STAT
1218 15026 074504 SBL 6 POSITION WRITE PERMIT
1219 15027 074353 SBP COUT1
1220 15030 067014 JMP STAC3 NOT PERMITTED
1221*
1222*
1223* HALT SUBR
1224*
1225*
1226 15031 020117 HALT LDA STOPC CONSTANT
1227*
1228*
1229* COMMAND OUTPUT
1230*
1231* ENTRY: COMMAND CONSTANT IN A REG.
1232*
1233*
1234 15032 172741 COUTP STF 1 TURN OFF INTERPT
1235 15033 041645 IOR TUNIT
1236 15034 172141 OTA 1 OUTPUT COMMAND

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PAGE 262 9830A TAPE CASSETTE SYSTEM

1237	15035	172601		STC	1	ENABLE CAST
1238	15036	170402	COUT1	RET		
1239*						
1240*						
1241*			BOFCK — CHECK FOR BOF			
1242*						
1243*						
1244	15037	063032	BOFCK	JSM	COUTP	
1245	15040	172501		SFS	1	
1246	15041	067046		JMP	BSTP	
1247	15042	176241		LIB	1	INPUT CONTRL CHAR
1248	15043	074404		SBL	8	
1249	15044	074342		SBR	8	CLEAR 8 MSB
1250	15045	170402		RET		
1251	15046	025442	BSTP	LDB	STOP	
1252	15047	075450		SZB	BOFCK+1	WAIT FOR BOF
1253	15050	067606		JMP	GBACK	STOP CASST + GO BACK TO SYSTEM
1254*						
1255*						
1256*			RIFID — READ IMMDET FILE ID			
1257*						
1258*						
1259	15051	063031	RIFID	JSM	HALT	
1260	15052	062765		JSM	STATE	
1261	15053	067055		JMP	*+2	
1262	15054	063656		JSM	OFFCL	GET OFF CLR LDR
1263	15055	020133	RIF15	LDA	M2	
1264	15056	031643		STA	TAP0	
1265	15057	023751		LDA	IDBA	ID BUFF ADDR
1266	15060	031653		STA	TAP4	
1267	15061	023753		LDA	EOBID	END OF BUFF FOR ID
1268	15062	031654		STA	TAP5	
1269	15063	062776	RIF4	JSM	CSTOP	
1270	15064	020121		LDA	RCFS	READ CONTRL FORW SLOW
1271	15065	063037		JSM	BOFCK	
1272	15066	017740		CPB	MARK	BOF?
1273	15067	067073		JMP	RD1	READ ID
1274	15070	062765		JSM	STATE	
1275	15071	067063		JMP	RIF4	
1276	15072	170402		RET		CLEAR LEADER
1277	15073	062721	RD1	JSM	TRD1	READ FILE ID
1278	15074	070114		SES	*+2	ERROR?
1279	15075	064357		JMP	RETN2	NO
1280	15076	045643		ISZ	TAP0	
1281	15077	067103		JMP	RIF6	
1282	15100	063031	ERR4	JSM	HALT	
1283	15101	160205		JSM	AERRA,I	CHECK SUM ERROR
1284	15102	177705		DEC	-59	
1285	15103	063610	RIF6	JSM	RRBOF	
1286	15104	067057		JMP	RIF15+2	TRY AGAIN
1287*						
1288*						
1289*						
1290	15105	063610	RRRID	JSM	RRBOF	REV READ BOF
1291	15106	063051	RIFS	JSM	RIFID	READ IMMDET FILE ID
1292	15107	067016		JMP	ERR3	CLR LDR

PAGE 263

9830A TAPE CASSETTE SYSTEM

1293	15110	170402		RET	
1294*					
1295*					
1296*					
1297*				LOCF—LOCATE A FILE	
1298*					
1299	15111	045472	LOCF	ISZ TEMPS	
1300	15112	121472		LDA TEMPS,I	
1301	15113	050065		AND OPMSK	
1302	15114	013742		CPA NUMS	IS IT # ?
1303	15115	067120		JMP *+3	
1304	15116	062472		JSM F5	ASSUME INTERNAL
1305	15117	067121		JMP *+2	
1306	15120	062475		JSM GUNT	GET UNIT NO.
1307	15121	062510		JSM FILEC	GET FILE
1308	15122	031644		STA TFILE	
1309	15123	063106	LOCF2	JSM RIFS	
1310	15124	020133		LDA M2	
1311	15125	031647		STA TAP1	FLAG FOR FILE LOCATION
1312	15126	025664	LOCF1	LDB FILEN	FILE NO. FROM ID BUFF
1313	15127	015644		CPB TFILE	
1314	15130	067031	LOCF3	JMP HALT	FILE LOCATED, RET
1315	15131	074076		TCB	MAKE FIL NO. READ NEG.
1316	15132	005644		ADB TFILE	FILE WANTED
1317	15133	004132		ADB M1	
1318	15134	035653		STB TAP4	SAVE DIFF
1319	15135	076110		RZB *+2	
1320	15136	067162		JMP FVERF	FILE LOCATED
1321	15137	074153		SBP *+3	
1322	15140	023750		LDA RCRF	READ CONTRL REV FAST
1323	15141	067145		JMP GDIR-1	
1324	15142	074076		TCB	MAKE DIFF NEG.
1325	15143	035653		STB TAP4	
1326	15144	023747		LDA RCFF	READ CONTRL FORW FAST
1327	15145	031654		STA TAP5	
1328	15146	021654	GDIR	LDA TAP5	
1329	15147	062776		JSM CSTOP	
1330	15150	063037		JSM BOFCK	
1331	15151	017740		CPB MARK	
1332	15152	067156		JMP GDIR2	
1333	15153	062765		JSM STATE	
1334	15154	067146		JMP GDIR	LOK←OK FOR BOF
1335	15155	067016		JMP ERR3	CLR LDR
1336	15156	045653	GDIR2	ISZ TAP4	
1337	15157	067146		JMP GDIR	CONTINUE LOOKING
1338	15160	020160		LDA DEL2	15.6 MS DELAY
1339	15161	072030		RIA *	
1340*					
1341*					
1342*					
1343	15162	063106	FVERF	JSM RIFS	READ IMMEDIATE FILE ID
1344	15163	021644		LDA TFILE	
1345	15164	011664		CPA IDB0	
1346	15165	067031		JMP HALT	FILE LOCATED, T←RETURN
1347	15166	045647		ISZ TAP1	
1348	15167	067126		JMP LOCF1	TRY AGAIN

PAGE 264

9830A TAPE CASSETTE SYSTEM

1349	15170	063031		JSM	HALT	
1350	15171	066514		JMP	ERR1	FILE NOT FOUND
1351*						
1352*						
1353*						
1354*						
1355*						
1356	15172	063111	LDATA	JSM	LOCF	
1357	15173	063256		JSM	ARYLS	
1358	15174	025652		LDB	TAP3	TEMPR, PRECISION
1359	15175	015670		CPB	IDB0+4	
1360	15176	067201		JMP	*+3	PRECISION OK
1361	15177	160205	ERR6	JSM	AERRA,I	WRONG PRECISION
1362	15200	177703		DEC	-61	
1363	15201	070056		CMA		
1364	15202	001665		ADA	IDB0+1	CHECK SIZE
1365	15203	070112		SAM	*+2	
1366	15204	067242		JMP	ERR5	
1367	15205	063105		JSM	RRRID	REV READ BOF; READ IMMDET FILE ID
1368	15206	021650		LDA	TAP2	POINT TOSTART OF LOAD AREA
1369	15207	025665		LDB	IDB0+1	FILE SIZE
1370	15210	070037		ADB	A	POINT TO END OF LOAD AREA
1371	15211	062717		JSM	TRD	READ THE FILE
1372	15212	063031		JSM	HALT	
1373	15213	070115		SEC	*+2	
1374	15214	067100		JMP	ERR4	CHECK SUM ERROR
1375	15215	067654		JMP	SYSRE	SYSTEM RET
1376*						
1377*						
1378*						
1379*						
1380*						
1381	15216	063252	SDATA	JSM	ISTOR	
1382	15217	063256		JSM	ARYLS	
1383	15220	025650		LDB	TAP2	TEMPOR, ARRAY START ADDR
1384	15221	070037		ADB	A	COMPUTE END ADDR
1385	15222	021652		LDA	TAP3	TEMPOR, PRECISION
1386	15223	031670		STA	IDB0+4	STORE IN ID TABLE
1387	15224	035660		STB	TAP7	TEMPOR, END ADDR
1388	15225	021650		LDA	TAP2	
1389	15226	063237		JSM	SDAT2	
1390*						
1391*						
1392*						
1393	15227	020017	SDAT3	LDA	.2	TYPE = DATA
1394	15230	031666		STA	IDB0+2	IN FILE ID BUFF
1395	15231	023751		LDA	IDBA	POINT TO BEG. OF ID
1396	15232	031653		STA	TAP4	
1397	15233	023754		LDA	EBIDW	POINT TO END OF ID
1398	15234	031654		STA	TAP5	
1399	15235	062746		JSM	WRFIL	ERITE THE FILE
1400	15236	067654		JMP	SYSRE	SYSTEM RET
1401*						
1402*						
1403*						
1404	15237	070076	SDAT2	TCA		

ENTER: AREG=START ADDR, BREG=END ADDR

PAGE 265

9830A TAPE CASSETTE SYSTEM

1405	15240	070037		ADB	A	FIND FILE FIZE NEEDED
1406	15241	076150		RZB	*+3	SKIP IF NON-ZERO
1407	15242	160205	ERR5	JSM	AERRA,I	WRONG FILE SIZE
1408	15243	177704		DEC	-60	
1409	15244	075712		SBM	*-2	ERROR IF NEG
1410	15245	035665		STB	IDB0+1	
1411	15246	074076		TCB		
1412	15247	005667		ADB	IDB0+3	ABS FILE SIZE ON TAPE
1413	15250	075512		SBM	ERR5	SIZE ERROR
1414	15251	170402		RET		
1415*						
1416*						
1417*						
1418*						
1419*						
1420	15252	063111	ISTOR	JSM	LOCF	
1421	15253	063025		JSM	WPERM	
1422	15254	023752		LDA	IDB4A	
1423	15255	067647		JMP	RE3-1	CLEAR 4 CENTER WORDS + RET
1424*						
1425*						
1426*						
1427*						
1428*						
1429	15256	021472	ARYLS	LDA	TEMPS	
1430	15257	011421		CPA	PRADD	END OF STMT?
1431	15260	067302		JMP	ARCOM	YES, MUST BE COMMON
1432	15261	060771		JSM	GTOPP	NO, GET ARRAY NAME
1433	15262	160177		JSM	SSYMA,I	SEARCH SYMBOL TABLE
1434	15263	164340		JMP	E40+1,I	NOT FOUND
1435	15264	074517		LDA	B,I	READ NAME AND TYPE
1436	15265	031661		STA	TAP8	TEMPR
1437	15266	050040		AND	B37	
1438	15267	070042		SAR	2	
1439	15270	031652		STA	TAP3	TEMPR, PRECISION
1440	15271	004132		ADB	M1	
1441	15272	074517		LDA	B,I	GET ARRAY ADDR
1442	15273	031650		STA	TAP2	
1443	15274	000132		ADA	M1	
1444	15275	070537		LDB	A,I	READ CURR DIMENSION
1445	15276	021661		LDA	TAP8	
1446	15277	160240		JSM	MDIMA,I	COMPUTE THE SIZE
1447	15300	000133		ADA	M2	
1448	15301	170402		RET		
1449	15302	020020	ARCOM	LDA	.3	
1450	15303	031652		STA	TAP3	SET COMMON TYPE
1451	15304	021405		LDA	FWUP	
1452	15305	031650		STA	TAP2	SET START ADDR
1453	15306	070076		TCA		
1454	15307	025422		LDB	UKPTR	
1455	15310	074150		SZB	*+3	KEY?
1456	15311	001425		ADA	PBUFO	YES
1457	15312	170402		RET		
1458	15313	001424		ADA	PBUFF	COMPUTE SIZE OF COMMON
1459	15314	170402		RET		
1460*						

PAGE 266

9830A TAPE CASSETTE SYSTEM

1461*					
1462*			LKEY — LOAD KEYS		
1463*					
1464*					
1465	15315	063111	LKEY	JSM	LOCF
1466	15316	025421		LDB	PRADD
1467	15317	163756		JSM	DCM1A,I
1468	15320	021666		LDA	IDB0+2
1469	15321	010021		CPA	.4
1470	15322	067331		JMP	*+7
1471	15323	013741		CPA	.24
1472	15324	067327		JMP	*+3
1473	15325	160205	ERR7	JSM	AERRA,I
1474	15326	177702		DEC	-62
1475	15327	024106		LDB	B777
1476	15330	035435		STB	SECFL
1477	15331	021416		LDA	MODE
1478	15332	072350		RZA	LKEY4
1479	15333	021427		LDA	.LNUM
1480	15334	070070		SIA	*+1
1481	15335	031661		STA	TAP8
1482	15336	021422		LDA	UKPTR
1483	15337	070110		SZA	*+2
1484	15340	066147		JMP	ERR8
1485	15341	061225	LKEY4	JSM	LDEF
1486	15342	021405		LDA	FWUP
1487	15343	070076		TCA	
1488	15344	000166		ADA	FWAM
1489	15345	001665		ADA	IDB0+1
1490	15346	072110		RZA	*+2
1491	15347	067371		JMP	LKEY9
1492	15350	070412		SAM	LKEY5
1493	15351	160250		JSM	OVCHA,I
1494	15352	021405		LDA	FWUP
1495	15353	031476		STA	TEMP3
1496	15354	035470		STB	L2T1
1497	15355	061121		JSM	MVTOH
1498	15356	025470		LDB	L2T1
1499	15357	067364		JMP	LKEY6
1500	15360	001405	LKEY5	ADA	FWUP
1501	15361	031477		STA	TEMP4
1502	15362	025405		LDB	FWUP
1503	15363	160251		JSM	CLP1A,I
1504	15364	021424	LKEY6	LDA	PBUFF
1505	15365	074017		ADA	B
1506	15366	031424		STA	PBUFF
1507	15367	005405		ADB	FWUP
1508	15370	035405		STB	FWUP
1509	15371	063105	LKEY9	JSM	RRRID
1510	15372	020166		LDA	FWAM
1511	15373	025665		LDB	IDB0+1
1512	15374	070037		ADB	A
1513	15375	062717		JSM	TRD
1514	15376	063031		JSM	HALT
1515	15377	070115		SEC	*+2
1516	15400	067100		JMP	ERR4

PAGE 267 9830A TYPE CASSETTE SYSTEM

1517	15401	060651		JSM	INITS	RESET STACKS
1518	15402	066062		JMP	LOAD9	
1519*						
1520*						
1521*						
1522*						
1523*						
1524	15403	063252	SKEY	JSM	ISTOR	
1525	15404	025421		LDB	PRADD	
1526	15405	163756		JSM	DCM1A,I	
1527	15406	063463		JSM	SECCK	
1528	15407	024021		LDB	.4	UNSEC KEY
1529	15410	070113		SAP	*+2	
1530	15411	027741		LDB	.24	SEC KEY
1531	15412	035666		STB	IDB0+2	INFILE ID BUFF
1532	15413	020166		LDA	FWAM	START OF KEY AREA
1533	15414	031650		STA	TAP2	TEMPOR
1534	15415	025405		LDB	FWUP	END OF KEY AREA+1
1535	15416	035660		STB	TAP7	END OF KEY AREA
1536	15417	063237		JSM	SDAT2	
1537	15420	067231		JMP	SDAT3+2	
1538*						
1539*						
1540*						
1541*						
1542*						
1543	15421	063111	LBIN	JSM	LOCF	
1544	15422	021403		LDA	MAW	POINTER
1545	15423	025665		LDB	IDB0+1	FILE SIZE
1546	15424	074076		TCB		
1547	15425	074017		ADA	B	FIG. MEMORY START ADDR
1548	15426	070137		LDB	A	SAVE A
1549	15427	070076		TCA		
1550	15430	001426		ADA	PBPTO	POINTER
1551	15431	070112		SAM	*+2	
1552	15432	064561		JMP	MER8	OVERFLOW
1553	15433	021666		LDA	IDB0+2	FILE TYPE
1554	15434	010012		CPA	.1	BINARY?
1555	15435	067443		JMP	LB12	YES, UNSEC
1556	15436	012034		CPA	.21	SEC BIN ?
1557	15437	067441		JMP	*+2	
1558	15440	067325		JMP	ERR7	
1559	15441	020106		LDA	B777	
1560	15442	031435		STA	SECFL	SET SEC FLAG
1561	15443	021427	LBI2	LDA	.LNUM	PRESENT L.N.
1562	15444	070070		SIA	*+1	
1563	15445	031661		STA	TAP8	
1564	15446	076070		RIB	*+1	
1565	15447	035404		STB	LWAM	POINTER
1566	15450	063105		JSM	RRRID	REV READ BOF; READ IMMDET FILE ID
1567	15451	021404		LDA	LWAM	
1568	15452	025665		LDB	IDB0+1	FILE SIZE
1569	15453	070037		ADB	A	END OF BIN
1570	15454	062717		JSM	TRD	READ THE FILE
1571	15455	063031		JSM	HALT	
1572	15456	070115		SEC	*+2	

PAGE 268

9830A TAPE CASSETTE SYSTEM

1573	15457	067100		JMP	ERR4	CHECK SUM ERROR
1574	15460	055404		DSZ	LWAM	
1575	15461	060645		JSM	MINIT	SCRATCH SYMBOL TABLE
1576	15462	066062		JMP	LOAD9	
1577*						
1578*						
1579*			SECCK			SECCK — SECURE CHECK
1580*						
1581*						
1582	15463	021435	SECCK	LDA	SECFL	
1583	15464	050106		AND	B777	
1584	15465	070150		SZA	*+3	
1585	15466	160205		JSM	AERRA,I	SEC NOT ALLOWED
1586	15467	177707		DEC	-57	
1587	15470	021435		LDA	SECFL	RET WITH SEC FLG IN A
1588	15471	170402		RET		
1589*						
1590*						
1591*			WRZE			WRZE — WRITE ZEROS
1592*						
1593*						
1594	15472	024013	WRZE	LDB	B400	
1595	15473	074744		SBL	1	CONVERT WORD COUNT TO CH. COUNT
1596	15474	074076		TCB		NEG. COUNT
1597	15475	021645		LDA	TUNIT	
1598	15476	040116		IOR	WDFS	WRITE DATA FORW SLOW
1599	15477	172501		SFS	1	
1600	15500	067477		JMP	*-1	
1601	15501	172141		OTA	1	
1602	15502	070742	WRZE1	SAR	16	
1603	15503	172501		SFS	1	
1604	15504	067503		JMP	*-1	
1605	15505	172140		OTA	0	
1606	15506	077630		PIB	WRZE1	
1607	15507	170402		RET		
1608*						
1609*						
1610*			MARKE			MARKE — MARK TAPE EXECUTION
1611*						
1612*						
1613	15510	062457	MARKE	JSM	UNITC	GET UNIT NO.
1614	15511	063025		JSM	WPERM	
1615	15512	062765		JSM	STATE	GET STATUS
1616	15513	067631		JMP	MAR3	NO CLEAR LEADER
1617	15514	063524		JSM	MAR4	
1618	15515	063656	MAR2	JSM	OFFCL	GET OFF CLEAR LEADER
1619	15516	020116		LDA	WDFS	WRITE — DATA — FORW — SLOW
1620	15517	063032		JSM	COUTP	COMMAND OUTPUT
1621	15520	063472		JSM	WRZE	WRITE 256 WORDS OF 0
1622	15521	172501		SFS	1	
1623	15522	067521		JMP	*-1	STILL WRITING
1624	15523	067547		JMP	MCONT	
1625*						
1626*						
1627*						
1628	15524	062510	MAR4	JSM	FILEC	GET NO. OF FILES TO BE MARKED

PAGE 269

9830A TAPE CASSETTE SYSTEM

1629	15525	000012		ADA .1	WRITE N+1 FILES
1630	15526	070076		TCA	MAKE FILE COUNT NEG.
1631	15527	031644		STA TFILE	
1632	15530	062510		JSM FILEC	GET LENGTH OF FILE
1633	15531	031653		STA TAP4	ABS SIZE
1634	15532	070137		LDB A	
1635	15533	074002		SBR 1	FIND LENGTH/2
1636	15534	000135		ADA M4	
1637	15535	070113		SAP *+2	
1638	15536	066514		JMP ERR1	FILE TOO SMALL
1639	15537	021653		LDA TAP4	
1640	15540	074017		ADA B	
1641	15541	000045		ADA .40	40 WORDS ADDITIONAL BUFF
1642	15542	031657		STA TLENG	LENGTH TEMPOR
1643	15543	063644		JSM IDCLR	
1644	15544	021653		LDA TAP4	ABS SIZE
1645	15545	031667		STA IDB0+3	
1646	15546	170402		RET	
1647*					
1648*					
1649*					
1650	15547	023730	MCONT	LDA WCFS	WRITE—CONTROL—FORW—SLOW
1651	15550	041645		IOR TUNIT	
1652	15551	172141		OTA 1	
1653	15552	172601		STC 1	ENABLE CASRT
1654	15553	023751	MCON2	LDA IDBA	POINTER TO BEGIN OF ID
1655	15554	027754		LDB EBIDW	POINT TO END OF ID
1656	15555	062654		JSM TWR	WRITE THE FILE ID
1657	15556	025657		LDB TLENG	LOAD ACTUAL FILE LENGTH
1658	15557	063473		JSM WRZE+1	WRITE THE FILE
1659	15560	172501		SFS 1	
1660	15561	067560		JMP *-1	WAIT , IF STILL WRITING
1661	15562	172741		STF 1	
1662	15563	172241		LIA 1	INPUT STATUS
1663	15564	050122		AND B6K	ISOLATE OPEN DOOR+CLR LLR
1664	15565	070610		SZA MC2	SKIP IF OK
1665	15566	070506		RAR 11	POSITION STATUS BITS
1666	15567	070151		SLA *+3	
1667	15570	063031	ER3	JSM HALT	
1668	15571	067016		JMP ERR3	
1669	15572	020107	MC3	LDA RDRS	READ DAR←TA REV SLOW
1670	15573	063657		JSM OFFCL+1	GET OFF CLEAR LEADER-EOT
1671	15574	063610		JSM RRBOF	
1672	15575	063472		JSM WRZE	ERASE LAST BOF
1673	15576	172501		SFS 1	
1674	15577	067576		JMP *-1	WAIT IF STILL WRITING
1675	15600	063652		JSM REWND+1	GIVE COMMAND AND RETURN TO SYSTEM
1676	15601	045664	MC2	ISZ IDB0	INCRM FILE NO.
1677	15602	045644		ISZ TFILE	INCRM FILE COUNTER
1678	15603	067547		JMP MCONT	CONTINUE
1679	15604	024151		LDB M32	
1680	15605	063611		JSM RRBOF+1	BYPASS 32 CH. + REV. READ BOF
1681	15606	063031	GBACK	JSM HALT	
1682	15607	067654		JMP SYSRE	SYSTEM RET
1683*					
1684*					

PAGE 270

9830A TAPE CASSETTE SYSTEM

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1685*  RRBOF— REVERS READ BOF
1686*
1687*
1688  15610  024146  RRBOF  LDB  M15
1689  15611  020107          LDA  RDRS      READ—DATA—REV—SLOW
1690  15612  063032          JSM  COUTP
1691  15613  172501          SFS   1
1692  15614  067613          JMP  *-1
1693  15615  172240          LIA   0
1694  15616  077670          RIB  *-3
1695  15617  023731          LDA  RCRS      READ—CONTRL—REV—SLOW
1696  15620  063037          JSM  BOFCK
1697  15621  017740          CPB  MARK      BOF?
1698  15622  067626          JMP  DEL65
1699  15623  062765          JSM  STATE     GET STATUS
1700  15624  067610          JMP  RRBOF     KEEP LOOKING
1701  15625  067016          JMP  ERR3      BOT — CLR LDR
1702  15626  023737  DEL65  LDA  DEL1     75 MS DELAY
1703  15627  072030          RIA  *
1704  15630  170402          RET
1705*
1706*
1707*
1708  15631  063106  MAR3  JSM  RIFS      READ IMMDET FILE ID
1709  15632  063610          JSM  RRBOF     REV. READ BOF
1710  15633  025664          LDB  IDB0      SAVE LAST FILE NO.
1711  15634  035643          STB  TAP0      TEMPOR
1712  15635  063524          JSM  MAR4
1713  15636  025643          LDB  TAP0
1714  15637  035664          STB  IDB0
1715  15640  020121          LDA  RCFS      READ CONTROL FORW SLOWW
1716  15641  063037          JSM  BOFCK
1717  15642  017740          CPB  MARK      BOF?
1718  15643  067553          JMP  MCON2     WRITE MORE FILES
1719*
1720*
1721*  IDCLR — CLEAR ID BUFF
1722*
1723*
1724  15644  023751  IDCLR  LDA  IDBA
1725  15645  170000          CLR
1726  15646  000021          ADA  .4      CLEAR FILE NO. — ABS SIZE
1727  15647  170000          CLR      CLEAR STARTING LN + 3 WORDS
1728  15650  170402  RE3    RET
1729*
1730*
1731*  REWND — GIVE COMMAND AND RETURN TO SYSTEM
1732*
1733*
1734  15651  062457  REWND  JSM  UNITC     GET UNIT NO.
1735  15652  020110          LDA  RDRF     READ—DATA—REV—FAST
1736  15653  063032          JSM  COUTP
1737  15654  173741  SYSRE  CLF   1      TURN ON INTRPT
1738  15655  164172          JMP  XEC4A,I  RETURN TO SYSTEM
1739*
1740*

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PAGE 272

9830A TAPE CASSETTE SYSTEM

1797*

DEFINITIONS

1798*

1799*

1800*

1801	00003		RDFS	EQU	C6	ZERO
1802	15730	006074	WCFS	OCT	6074	
1803	15731	005000	RCRS	OCT	5000	
1804	00110		RDRF	EQU	B1400	
1805	00107		RDRS	EQU	B1000	
1806	01657		TLENG	EQU	1657B	
1807	00124		DLCNT	EQU	EXPOP	32000B
1808	15732	077040	DATOP	OCT	77040	
1809	15733	077000	KEYOP	OCT	77000	
1810	15734	077200	BINOP	OCT	77200	
1811	15735	120000	B120K	OCT	120000	
1812	15736	140000	KEYBD	OCT	140000	
1813	00004		XECA	EQU	B10K	
1814	00160		B176K	EQU	M1024	
1815	15737	166272	DEL1	DEC	-4934	
1816	00160		DEL2	EQU	M1024	
1817	15740	000074	MARK	OCT	74	
1818	15741	000030	.24	DEC	24	
1819	00022		CCNT	EQU	.5	
1820	15742	040000	NUMS	OCT	40000	
1821	01645		TUNIT	EQU	1645B	
1822	01644		TFILE	EQU	1644B	
1823	01446		IADDR	EQU	ADRSS	
1824	15743	040400	ITBAS	DEF	40400B	
1825	01643		TAP0	EQU	1643B	
1826	01647		TAP1	EQU	1647B	
1827	01650		TAP2	EQU	1650B	
1828	15744	014620	CASIN	DEF	IST0	
1829	01664		FILEN	EQU	1664B	
1830	01652		TAP3	EQU	1652B	
1831	01653		TAP4	EQU	1653B	
1832	01654		TAP5	EQU	1654B	
1833	01655		TAP6	EQU	1655B	
1834	01660		TAP7	EQU	1660B	
1835	01661		TAP8	EQU	1661B	
1836	15745	001660	TAPAD	DEF	1660B	
1837	15746	011775	TCOM	OCT	11775	
1838	01435		SECFL	EQU	SEC	
1839	01663		OFSET	EQU	1663B	
1840	15747	004400	RCFF	OCT	4400	
1841	00121		RCFS	EQU	B4000	
1842	15750	005400	RCRF	OCT	5400	
1843	15751	001664	IDBA	DEF	1664B	
1844	01664		IDB0	EQU	1664B	
1845	15752	001670	IDB3A	DEF	1670B	
1846	15753	001700	EOBID	DEF	1700B	
1847	15754	001677	EBIDW	DEF	1677B	END OF ID BUFF FOR WRITE
1848	00116		WDFS	EQU	QTOP	
1849	00013		RDFE	EQU	B400	
1850	00245		GETSA	EQU	GTSTA	
1851	01442		STOP	EQU	STPFL	
1852	00117		STOPC	EQU	B2400	

PAGE 273

9830A TAPE CASSETTE SYSTEM

1853	15755	016747	ERR0	DEF	ERROR	
1854	15756	005717	DCM1A	DEF	5717B	
1855*						
1856*	TABLE LINKS					
1857*						
1858	15762			ORG	15762B	
1859	15762	176462		ABS	LINK-*	
1860	15763	176334		ABS	ASTOR-*	
1861	15764	176534		ABS	FINDE-*	
1862	15765	177703		ABS	LISTE-*	
1863	15766	177663		ABS	REWND-*	
1864	15767	177521		ABS	MARKE-*	
1865	15770	176052		ABS	ALOAD-*	
1866	15771	176417		ABS	MERGE-*	
1867	15772	000000		BSS	1	***** CHECK SUM *****
1868	15773	176030		ABS	SUBT-*	
1869	15774	162111		ABS	B377-*	
1870	15775	176004		ABS	CMNDT-*	
1871	15776	000630		ABS	SNMT-*	
1872	15777	014000		OCT	14000	
1873*						
1874*						
1875*	SYNTAX					
1876*						
1877	16615			ORG	16615B	
1878*	SYNTAX JUMP TABLE					
1879	16615	000041		ABS	MLOST-*	
1880	16616	000064		ABS	ELOST-*	
1881	16617	000051		ABS	FIMAR-*	
1882	16620	000124		ABS	REWLI-*	
1883	16621	000123		ABS	REWLI-*	
1884	16622	000046		ABS	FIMAR-*	
1885	16623	000057		ABS	ELOST-*	
1886	16624	000032		ABS	MLOST-*	
1887	16625	000031	B31	OCT	31	
1888*	SYNTAX TABLE					
1889	16626	043111	SNMT	ASC	2,FIND	FIND, OPCOF←DE 7
		047104				
1890	16630	123522		OCT	123522	OPCODE, R
1891	16631	042527		ASC	2,EWIN	REWIND, OPCODE 5
		044516				
1892	16633	042245		OCT	42245	D,OPCODE
1893	16634	046505		ASC	2,MERG	MERGE, OPCODE 2
		051107				
1894	16636	042642		OCT	42642	E,OPCODE
1895	16637	051524		ASC	2,STOR	STORE, OPCODE 10
		047522				
1896	16641	042650		OCT	42650	E,OPCODE
1897	16642	046117		ASC	2,LOAD	LOAD OPCODE 3
		040504				
1898	16644	121515		OCT	121515	OPCODE, M
1899	16645	040522		ASC	1,AR	MARK, OPCODE 4
1900	16646	045644		OCT	45644	K, OPCODE
1901	16647	052114		ASC	2,TLIS	TLIST, OPCODE 6
		044523				
1902	16651	052246		OCT	52246	T, OPCODE

PAGE 274

9830TAPE CASSETTE SYSTEM

1903	16652	046111		ASC 2,LINK	LINK, OPCODE 11
	16653	047113			
1904	16654	164400		OCT 164400	OPCODE, ET
1905*					
1906*					
1907*				MERGE, LOAD, STORE SYNTAX CHECK	
1908*					
1909*					
1910	16655	062764	ML	JSM UNIT1	DECRM POINTERS
1911	16656	062751	MLOST	JSM UNIT	
1912	16657	066661		JMP MA	NO UNIT GIVEN
1913	16660	062770		JSM COMEL	COMA? NO, EOL
1914	16661	162773	MA	JSM SERVA,I	
1915	16662	065153		JMP EOLCK	O←EOL? ACCEPT
1916	16663	062770		JSM COMEL	FILE NO. GIVEN
1917	16664	060664		JSM LNUM	GET LINE #1
1918	16665	062770		JSM COMEL	
1919	16666	060664		JSM LNUM	GET LINE #2
1920	16667	065151		JMP EOST	
1921*					
1922*					
1923*				FIND AND MARK SYNTAX CHECK	
1924*					
1925*					
1926	16670	062751	FIMAR	JSM UNIT	
1927	16671	066673		JMP AA	NO UNIT GIVEN
1928	16672	060510		JSM COMCE	COMA? NO, ERROR
1929	16673	160202	AA	JSM FSCA,I	GET FILE
1930	16674	025473		LDB TEMP	
1931	16675	014024		CPB .7	FIND
1932	16676	065151		JMP EOST	ACCEPT STATEMENT
1933	16677	060510		JSM COMCE	
1934	16700	160202		JSM FSCA,I	
1935	16701	065151		JMP EOST	
1936*					
1937*					
1938*				ENTRY FOR ALL LOAD AND STORE	
1939*					
1940*					
1941	16702	021466	ELOST	LDA LOCL1	
1942	16703	050040		AND B37	
1943	16704	031473		STA TEMP	TEMPOR, OPCODE
1944	16705	060456		JSM SBPUD	INCRM POINTER SBPTR
1945	16706	061055		JSM GNEXT	GET NEXT CHARACTER
1946	16707	026774		LDB SUBTA	ADDR OF SUB-TABLE
1947	16710	060546		JSM STEXP	
1948	16711	066655		JMP ML	LOAD, STORE
1949	16712	070202		SAR 5	POSITION KEY OR DATA OPCODE
1950	16713	050040		AND B37	
1951	16714	001473		ADA TEMP	FIGURE EXACT OPCODE
1952	16715	001473		STA TEMP	
1953*					
1954*					
1955*				LOADK,STOREK,LOADD,STORED,LOADB,STOREB,SYNTAX CHECK	
1956*					
1957*					

PAGE 275

9830A TAPE CASSETTE SYSTEM

1958	16716	062754		JSM	UNIT2	
1959	16717	066741		JMP	LA	NO UNIT GIVEN
1960	16720	060510		JSM	COMCE	COMA? NO, ERROR
1961	16721	162773	LA1	JSM	SERVA,I	
1962	16722	066747		JMP	ERROR	EOL AFTER COMA
1963	16723	025473		LDB	TEMP	
1964	16724	016625		CPB	B31	STORE DATA?
1965	16725	066731		JMP	*+4	YES
1966	16726	016775		CPB	BB24	LOAD DATA?
1967	16727	066731		JMP	*+2	YES
1968	16730	065151		JMP	EOST	DEMAND EOL
1969	16731	062770		JSM	COMEL	COMA? NO, EOL
1970	16732	061140		JSM	LTR	CHECK FOR ARRAY
1971	16733	066747		JMP	ERROR	
1972	16734	021474		LDA	TEMP1	LETTER; LOAD VARIABLE NAME
1973	16735	024020		LDB	.3	ASSUME ARRAY
1974	16736	060451		JSM	STROP+1	PUT IN MEMORY
1975	16737	021475		LDA	TEMP2	LOAD FOLLOWING CHARACTER
1976	16740	065151		JMP	EOST	
1977	16741	070742	LA	SAR	16	
1978	16742	060456		JSM	SBPUD	
1979	16743	066721		JMP	LA1	
1980*						
1981*						
1982*						
1983*						
1984*						
1985	16744	062751	REWLI	JSM	UNIT	
1986	16745	065147		JMP	ENDS	
1987	16746	065151		JMP	EOST	ACCEPT STATEMENT
1988	16747	160205	ERROR	JSM	AERRA,I	
1989	16750	177711		DEC	-55	
1990*						
1991*						
1992*						
1993*						
1994*						
1995	16751	021466	UNIT	LDA	LOCL1	
1996	16752	050040		AND	B37	RECALL OPCODE
1997	16753	031473		STA	TEMP	OPCODE TEMPORARY
1998	16754	060456	UNIT2	JSM	SBPUD	GET NEW SYNTAX WORD
1999	16755	061055		JSM	GNEXT	GET NEW CHARACTER
2000	16756	060463		JSM	SYMC1	CHECK FOR #
2001	16757	012017		OCT	12017	
2002	16760	066764		JMP	UNIT1	NO
2003	16761	066762		JMP	FS	YES
2004	16762	160202	FS	JSM	FSCA,I	GET UNIT
2005	16763	064357		JMP	RETN2	
2006	16764	055706	UNIT1	DSZ	SBPTR	
2007	16765	055400		DSZ	BADDR	
2008	16766	170402		RET		
2009*						
2010*						
2011*						
2012*						
2013*						

PAGE 276

9830TAPE CASSETTE SYSTEM

2014	16767	061055	COMA	JSM	GNEXT	
2015	16770	060504	COMEL	JSM	COMCK	COMA?
2016	16771	065151		JMP	EOST	NO
2017	16772	170402		RET		
2018*						
2019*			DIFINITIONS			
2020*						
2021	16773	014032	SERVA	DEF	SERV	
2022	16774	030046	SUBTA	DEF	SUBT+SUBT	
2023	16775	000024	BB24	OCT	24	
2024				END		

* NO ERRORS*

PAGE 280

CROSS-REFERENCE TABLE

EBIDW	1847	1397	1655					
ECALA	0221							
ELINA	0175							
ELOST	1941	1880	1885					
ENDS	0486	1986						
ENTEA	0224							
ENTFA	0195							
EOBID	1846	1267						
EOL	0044	0555						
EOLCK	0489	1915						
EOST	0487	1920	1932	1935	1968	1976	1987	2016
ER3	1667							
ERR0	1853	0802						
ERR1	0943	1350	1638					
ERR3	1200	1111	1197	1292	1335	1668	1701	1753
ERR4	1282	0724	1374	1516	1573			
ERR5	1407	0824	1366	1413				
ERR6	1361							
ERR7	1473	0645	1558					
ERR8	0653	0681	0882	1484				
ERRA	0183							
ERROR	1988	1853	1962	1971				
ESEC	0519	0516						
ESEC3	0522	0529						
ESEC4	0533	0525						
ESEC6	0530	0523						
EXP	0407	0408						
EXPOP	0124	1807						
F	0087							
F5	0920	0910	0914	0933	1304			
FDAAA	0228							
FETCH	0494	0923	0939					
FILEC	0939	0774	0958	1307	1628	1632		
FILEN	1829	0964	1312					
FILLA	0207							
FIMAR	1926	1881	1884					
FIND3	0960							
FINDE	0952	1861						
FIRST	0373							
FITA3	0984	0968						
FITAS	0986	0954	1016	1040				
FIX	0507							
FLGBT	0079	0531						
FLOAT	0392							
FLTFA	0199							
FLTRA	0198	0924	0940					
FLTSA	0201							
FN	0154							
FND	0468	0678						
FND1A	0230	0737						
FNDAA	0229	0733						
FNDPS	0482	0665	0879					
FOPBS	0212							
FORMA	0178							
FORME	0342							
FORMS	0341							

PAGE 282

CROSS-REFERENCE TABLE

IOSTA	0231				
IS2	1020	0998			
IS3	1024	1070			
ISE4	1010	1002			
ISERV	0995	0184			
IST0	1035	1828			
IST1	1046	1044			
ISTOR	1420	1381	1524		
ITBAS	1824	0988			
KCOMN	0713	0691	0708		
KEYBD	1812	1003			
KEYFG	0330	1008	1023		
KEYOP	1809	0579	0799		
L2T1	0353	1496	1498		
L2T2	0354				
LA	1977	1959			
LA1	1961	1979			
LASTN	0404	0844			
LBI2	1561	1555			
LBIN	1543	0582			
LBOP	0125				
LDATA	1356	0578			
LDEF	0495	1485			
LETCK	0470				
LT2	1762	1782			
LIMIT	0471				
LINK	0893	1859			
LISTA	0173				
LISTE	1759	1862			
LKEY	1465	0580			
LKEY4	1485	1478			
LKEY5	1500	1492			
LKEY6	1504	1499			
LKEY9	1509	1491			
LNFD	0078				
LNINC	0321				
LNUM	0463	1917	1919		
LO12	0655	0650	0652		
LO3	0605	0612	0810		
LO4	0744	0734	0738	0751	
LO5	0752	0746			
LO6	0758	0666	0886		
LO7	0875	0867	0869		
LOAD2	0603	0589	0865	0893	
LOAD3	0665	0593	0896		
LOAD4	0675	0884			
LOAD7	0638	0618	0621	0875	
LOAD8	0616	0590	0894		
LOAD9	0594	0885	0887	1518	1576
LOADP	0589	0574			
LOCF	1299	1356	1420	1465	1543
LOCF1	1312	1348			
LOCF2	1309	0779	0784		
LOCF3	1314				
LOCL1	0351	0833	1941	1995	
LOCL2	0352				

PAGE 283

CROSS-REFERENCE TABLE

LPCK	0443							
LPCKE	0444							
LPOP	0126							
LROMA	0129							
LSTAK	0305							
LSTPT	0307							
LTR	0485	1970						
LWAM	0301	1565	1567	1574				
M1	0130	0967	0986	1043	1157	1317	1440	1443
M10	0137							
M100	0150							
M1024	0152	1814	1816					
M11	0138	0928						
M12	0139							
M13	0140							
M14	0141							
M15	0142	1688						
M2	0131	0861	1263	1310	1447			
M23	0143							
M25	0144							
M256	0151							
M3	0132							
M32	0145	1679						
M36	0146							
M4	0133	1636						
M48	0147							
M5	0134							
M6	0135							
M64	0148							
M80	0149							
M9	0136							
MA	1914	1912						
MAR2	1618							
MAR3	1708	1616						
MAR4	1628	1617	1712					
MARK	1817	1151	1272	1331	1697	1717		
MARKE	1613	1864						
MASK1	0159							
MASK5	0160							
MAW	0300	1544						
MAXIN	0406							
MAXSN	0153	0761						
MBIN1	0412							
MBIN2	0413							
MBOX1	0357							
MC2	1676	1664						
MC3	1669							
MCON2	1654	1718						
MCONT	1650	1624	1678					
MDIMA	0214	1446						
MERB	0451	1552						
MERG1	0886	0880						
MERGE	0860	1866						
MINIT	0461	0591	0876	1575				
ML	1910	1948						
MLOST	1911	1879	1886					

PAGE 285

CROSS-REFERENCE TABLE

QTOP	0115	0167	1848					
RBOP	0123							
RBUFF	0366							
RCFF	1840	0975	1052	1326				
RCFS	1841	1149	1270	1715				
RCOUT	0339							
RCRF	1842	0978	1056	1322				
RCRS	1803	1695						
RDI	1277	1273						
RDFP	1849							
RDFS	1801	1744						
RDRF	1804	1735						
RDRS	1805	1669	1689					
RDYDA	0172	0533	0597	0900				
RE3	1728	1423	1750					
REED	0167							
REEDL	0345							
RES	0423							
RESB1	0459							
RESBP	0460							
RESTR	1070	1009	1211					
RET2	0427							
RETN2	0426	0560	1175	1279	2005			
RETN3	0425							
REWLI	1985	1882	1883					
REWND	1734	1675	1781	1863				
RIF4	1269	1275						
RIF6	1285	1281						
RIF15	1263	1286	1780					
RIFID	1259	1291						
RIFS	1291	0960	1309	1343	1708	1760		
RPCK	0445							
RPCKE	0446							
RPOP	0121							
RRBOF	1688	1147	1285	1290	1671	1680	1700	1709
RRRID	1290	0717	1367	1509	1566			
RSAVE	0298							
RSLTE	0379							
RSPTR	0424							
RSTAK	0422							
RSTKA	0164							
RESULT	0432							
RUNA	0169	0599						
S	0088							
SALTA	0213							
SAVBP	0458							
SAVEA	0331	0995	1024					
SAVEB	0332	0996	1025					
SBADR	0400							
SBPTR	0393	0557	2006					
SBPUD	0437	0554	1944	1978	1998			
SBUFA	0205							
SDAT2	1404	0848	1389	1536				
SDAT3	1393	0854	1537					
SDATA	1381	0798						
SEC	0326	1838						

PAGE 286

CROSS-REFERENCE TABLE

SECCK	1582	0849	1527										
SECFL	1838	0530	0532	0647	1476	1560	1582	1587					
SERV	0553	2021											
SERVA	2021	1914	1961										
SF2	0780	0773											
SFLAG	0399												
SFLOC	0770	0603	0809										
SGNS	0499												
SIGN	0405	0406											
SKEY	1524	0800											
SLCOD	0334												
SLEND	0208												
SLWST	0453												
SNFLA	0203												
SNMT	1889	1871											
SPFLA	0202												
SSBPT	0401												
SSYMA	0176	1433											
ST	0383												
STAC3	1198	1172	1220										
STACK	1193	1038											
START	0168	0013											
STAT	1182	1037	1167	1217	1748								
STAT4	1187	1177	1195										
STAT5	1172	1169											
STATE	1167	1260	1274	1333	1615	1699							
STEXP	0449	1947											
STOP	1851	1108	1176	1251									
STOPC	1852	1209	1226										
STOR1	0434												
STORE	0433												
STORP	0809	0794											
STPFL	0329	1021	1851										
STROP	0436	1974											
STSRH	0448												
SUBT	0542	1868	2022	2022									
SUBTA	2022	1946											
SUMPA	0233												
SYE12	0491												
SYE25	0466												
SYMCI	0439	2000											
SYMCI2	0438												
SYMCK	0440												
SYMTP	0304												
SYSRE	1737	1375	1400	1682									
SYTSA	0215												
TAP0	1825	1264	1280	1711	1713								
TAP1	1826	0520	0522	0729	0752	1311	1347	1783	1785				
TAP2	1827	0668	0679	0830	0847	0883	1155	1368	1383	1388	1442		
	1452	1533											
TAP3	1830	1358	1385	1439	1450	1746	1751						
TAP4	1831	0732	0744	078	085	089	1118	1125	1266	1318	1325		
	1336	1396	1633	1639	1644								
TAP5	1832	0730	079	099	1119	1131	1268	1327	1328	1398			
TAP6	1833	084	096	097	1103	1124	1134	1135	1137				
TAP7	1834	0592	0628	0630	0655	0659	0682	0692	0712	0718	0758		

PAGE 288

CROSS-REFERENCE TABLE

XECA	1813	0903
XFAR1	0431	
XFAR2	0435	
XSCRA	0226	
YC	0420	
YCOMN	0692	0688
ZAP	0158	
ZONK	0496	

PAGE 289

MATRIX BLOCK

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0501                                LST
0502 20000                          ORG 20000B
0503*
0504* MATRIX BLOCK
0505*
0506* 12001          QUOTE EQU 12001B    TABLE OF EQUATES FOR SYNTAX
0507 12002          COMMA EQU QUOTE+1
0508 12007          ASSOP EQU QUOTE+6
0509 12011          PLUS  EQU QUOTE+8
0510 12013          TIMES EQU QUOTE+10
0511*
0512*
0513 20000 000256 ID      ABS DETT-*    DETERMINANT JUMP TABLE
0514*
0515 20001 000100          ABS REDS-*    SYNTAX JUMP TABLE
0516 20002 000041          ABS MATS-*
0517 20003 000000          NOP          ** CHECKSUM WORD **
0518*
0519 20004 046501 SYSNT  OCT 046501    MA      STATEMENT-NAME TABLE
0520 052242          OCT 052242    T (2)
0521 20006 051105          OCT 051105    RE
0522 20007 042111          OCT 042111    DI
0523 20010 046603          OCT 046603    M (3)
0524*
0525 20011 046501          OCT 046501    MA
0526 20012 052040          OCT 052040    T
0527 20013 050122          OCT 050122    PR
0528 20014 044516          OCT 044516    IN
0529 20015 052204          OCT 052204    T (4)
0530 20016 046501          OCT 046501    MA
0531 20017 052040          OCT 052040    T
0532 20020 051105          OCT 051105    RE
0533 20021 040504          OCT 040504    AD
0534 20022 142400          OCT 142400    (5)  END
0535*
0536 20023 052122 NFOPT  OCT 052122    TR      NON-FORMULA OPERATOR
                                           TABLE
0537 20024 047201          OCT 047201    N (1)
0538 20025 044516          OCT 044516    IN
0539 20026 053202          OCT 053202    V (2)
0540 20027 055105          OCT 055105    ZE
0541 20030 051203          OCT 051203    R (3)
0542 20031 041517          OCT 041517    CO
0543 20032 047204          OCT 047204    N (4)
0544 20033 044504          OCT 044504    ID
0545 20034 047305          OCT 047305    N (5)  END
0546*
0547 20035 042105 FUNCT  OCT 042105    DE      FUNCTION-NAME TABLE
0548 20036 052335          OCT 052335    T (29) END
0549*
0550 20037 000777 BN777  OCT 777      NULL TABLE
0551*
0552 20040 177771 M7      DEC -7
0553 20041 026000 B26K  OCT 26000
0554 20042 000046 NFOPA  DEF NFOPT+NFOPT-ID-ID

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PAGE 290

MATRIX BLOCK

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0556*
0557* MAT STATEMENT SYNTAX
0558*
0559 20043 021717 MATS LDA NUM GET PAGE INFO
0560 20044 070442 SAR 10
0561 20045 070244 SAL 11
0562 20046 031660 STA T8
0563*
0564 20047 055706 DSZ SBPTR MOVE S-BUFFER POINTER
0565 20050 061055 JSM GNEXT GET FIRST CHARACTER
0566 20051 026220 LDB SUBTA GET SUBSIDIARY TABLE ADDRESS
0567 20052 005660 ADB T8
0568 20053 060537 JSM STSRH DO SEARCH FOR "PRINT" OR "READ"
0569 20054 066107 JMP MATS2 NOT FOUND
0570 20055 045706 ISZ SBPTR
0571 20056 010004 CPA B10K PRINT?
0572 20057 066066 JMP MATS0 YES
0573*
0574* MAT READ SYNTAX
0575*
0576 20060 062227 MATS1 JSM ARRID RECORD ARRAY
0577 20061 062240 JSM MATSB IF SUBSCRIPT, RECORD IT
0578 20062 066064 JMP *+2 NOP
0579 20063 061153 JSM EOLCK END-OF-STATEMENT?
0580 20064 060510 JSM COMCE NO. DEMAND COMMA
0581 20065 066060 JMP MATS1
0582*
0583* MAT PRINT SYNTAX
0584*
0585 20066 062227 MATS0 JSM ARRID RECORD ARRAY
0586 20067 061153 JSM EOLCK END-OF-STATEMENT?
0587 20070 060461 JSM SYMC2 NO. LOOK FOR COMMA OR
SEMICOLON
0588 20071 012001 DEF COMMA-1
0589 20072 164277 JMP E10-2,I NOT FOUND, ERROR 8
0590 20073 061066 JSM GETSK END-OF-STATEMENT?
0591 20074 066077 JMP *+3 YES
0592 20075 055400 DSZ BADDR NO
0593 20076 066066 JMP MATS0
0594 20077 045706 ISZ SBPTR
0595 20100 164203 JMP ACTSA,I
0596*
0597* REDIM SYNTAX
0598*
0599 20101 062227 REDS JSM ARRID RECORD ARRAY
0600 20102 062240 JSM MATSB RECORD SUBSCRIPT
0601 20103 066105 JMP *+2 NOP
0602 20104 164306 JMP E15,I NONE FOUND, ERROR 15
0603 20105 060510 JSM COMCE DEMAND COMMA
0604 20106 066101 JMP REDS

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PAGE 291

MATRIX BLOCK

0606*

0607* OTHER SYNTAX

0608*

0609	20107	045706	MATS2	ISZ	SBPTR	
0610	20110	061141		JSM	LTR+1	LETTER?
0611	20111	164321		JMP	E25+1,I	NO, ERROR 26
0612	20112	021706		LDA	SBPTR	SAVE CHARACTER ADDRESS
0613	20113	031723		STA	ARYAD	
0614	20114	062231		JSM	ARRI	RECORD ARRAY
0615	20115	060463		JSM	SYMC1	LOOK FOR "="
0616	20116	012006		DEF	ASSOP-1	
0617	20117	164325		JMP	E30,I	NOT FOUND, ERROR
0618	20120	061055		JSM	GNEXT	
0619	20121	045706		ISZ	SBPTR	
0620	20122	026042		LDB	NFOPA	SEARCH NON-FORMULA OPERATOR TABLE
0621	20123	005660		ADB	T8	
0622	20124	060546		JSM	STEXP	
0623	20125	066147		JMP	MATS8	NOT FOUND, MUST BE ARITHMETIC
0624	20126	045706		ISZ	SBPTR	
0625	20127	070202		SAR	5	
0626	20130	050040		AND	B37	RETRIEVE OPCODE
0627	20131	031661		STA	T9	
0628	20132	000134		ADA	M3	INV OR TRN?
0629	20133	070252		SAM	MATS3	YES
0630	20134	061066		JSM	GETSK	NO, END-OF-STATEMENT?
0631	20135	164203		JMP	ACTSA,I	YES
0632	20136	062240		JSM	MATSB	NO, GO RECORD SUBSCRIPT
0633	20137	065152		JMP	NOEOF	
0634*						
0635*	INV & TRN SYNTAX					
0636*						
0637	20140	061055	MATS3	JSM	GNEXT	
0638	20141	060521		JSM	LPCKE	DEMAND LEFT PARENTHESIS
0639	20142	062227		JSM	ARRID	RECORD ARRAY
0640	20143	060534		JSM	RPCKE	DEMAND RIGHT PARENTHESIS
0641	20144	055661		DSZ	T9	TRN?
0642	20145	065151		JMP	EOST	NO
0643	20146	066205		JMP	LHSC	GO CHECK PREVIOUS ARRAY IDENTIFIER
0644*						
0645	20147	061141	MATS8	JSM	LTR+1	LETTER?
0646	20150	066154		JMP	MATS4	NO, IT MUST BE SCALAR MULTIPLY
0647	20151	060752		JSM	LETCK	LETTER?
0648	20152	066164		JMP	MATS5	NO, IT MUST BE MAT ARITHMETIC
0649	20153	164326		JMP	E30+,I	YES, ERROR 31

PAGE 292

MATRIX BLOCK

0651*						
0652*	SCALAR MULTIPLY SYNTAX					
0653*						
0654	20154	060521	MATS4	JSM	LPCKE	DEMAND LEFT PARENTHESIS
0655	20155	160202		JSM	FSCA,I	FETCH FORMULA
0656	20156	060534		JSM	RPCKE	DEMAND RIGHT PARENTHESIS
0657	20157	060463		JSM	SYMC1	LOOK FOR "***"
0658	20160	012012		DEF	TIMES-1	
0659	20161	164326		JMP	E30+1,I	NOT FOUND, ERROR 31
0660	20162	062227		JSM	ARRID	RECORD ARRAY
0661	20163	065151		JMP	EOST	
0662*						
0663*	MAT ARITHMETIC SYNTAX					
0664*						
0665	20164	055706	MATS5	DSZ	SBPTR	
0666	20165	062231		JSM	ARRI	RECORD ARRAY
0667	20166	061153		JSM	EOLCK	END-OF-STATEMENT?
0668	20167	024020		LDB	.3	NO, SEARCH FOR "+" "-" OR "***"
0669	20170	060464		JSM	SYMCK	
0670	20171	012010		DEF	PLUS-1	
0671	20172	164326		JMP	E30+1,I	NOT FOUND, ERROR 31
0672	20173	074742		SBR	16	SET B FOR PFLAG
0673	20174	012041		CPA	B26K	"***"?
0674	20175	066212		JMP	MATS7	YES
0675*						
0676	20176	035712	MATS6	STB	PFLAG	SET PFLAG
0677	20177	062227		JSM	ARRID	RECORD SECOND ARRAY
0678	20200	010031		CPA	EOL	END-OF-STATEMENT?
0679	20201	066203		JMP	*+2	YES
0680	20202	065152		JMP	NOEOF	NO, ERROR
0681	20203	045712		ISZ	PFLAG	WAS OPERATOR A "***"?
0682	20204	164203		JMP	ACTSA,I	NO
0683	20205	125723	LHSC	LDB	ARYAD,I	YES, RETRIEVE PREVIOUS ARRAY
0684	20206	074504		SBL	6	
0685	20207	015473		CPB	TEMP	SAME AS LEFT HAND SIDE?
0686	20210	164326		JMP	E30+1,I	YES, ERROR (IMPROPER ASSIGNMENT)
0687	20211	065151		JMP	EOST	NO
0688*						
0689	20212	121723	MATS7	LDA	ARYAD,I	RETRIEVE ARRAY IDENTIFIER
0690	20213	070504		SAL	6	
0691	20214	024132		LDB	M1	SET B FOR PFLAG
0692	20215	011473		CPA	TEMP	SAME AS LEFT HAND SIDE?
0693	20216	164326		JMP	E30+1,I	YES, ERROR (IMPROPER ASSIGNMENT)
0694	20217	066176		JMP	MATS6	NO

PAGE 293

MATRIX BLOCK

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0696 20220 000442 SUBTA DEF SUBTB+SUBTB-ID-ID
0697 20221 050122 SUBTB OCT 050122 PR
0698 20222 044516 OCT 044516 IN
0699 20223 052204 OCT 052204 T (4)
0700 20224 051105 OCT 051105 RE
0701 20225 040504 OCT 040504 AD
0702 20226 142400 OCT 142400 (5) END
0703*
0704* SUBROUTINE TO FETCH ARRAY IDENTIFIER AND RECORD IT
0705*
0706 20227 061140 ARRID JSM LTR LETTER?
0707 20230 164321 JMP E25+1,I NO, ERROR 26
0708 20231 021474 ARRI LDA TEMPI RECORD ARRAY IDENTIFIER
0709 20232 024020 LDB .3 OF UNKNOWN DIMENSIONS
0710 20233 060451 JSM STROP+1
0711 20234 070504 SAL 6
0712 20235 031473 STA TEMP
0713 20236 021475 LDA TEMP2 RETRIEVE FOLLOWING CHARACTER
0714 20237 170402 RET
0715*
0716* SUBROUTINE TO FETCH MAT SUBSCRIPT AND RECORD IT
0717*
0718 20240 060513 MATSB JSM LPCK LOOK FOR LEFT PARENTHESIS
0719 20241 064357 JMP RETN2 NOT FOUND, RETURN TO P+2
0720 20242 020125 LDA LBOP CHANGE ( TO {
0721 20243 131706 STA SBPTR,I
0722 20244 160202 JSM FSCA,I FETCH SUBSCRIPT
0723 20245 060504 JSM COMCK LOOK FOR COMMA
0724 20246 066250 JMP *+2 NOT FOUND
0725 20247 160202 JSM FSCA,I FOUND; FETCH SECOND SUBSCRIPT
0726 20250 060534 JSM RPCKE DEMAND RIGHT PARENTHESIS
0727 20251 055706 DSZ SBPTR
0728 20252 024123 LDB RBOP CHANGE ) TO }
0729 20253 135706 STB SBPTR,I
0730 20254 045706 ISZ SBPTR
0731 20255 065153 JMP EOLCK CHECK FOR END-OF-STATEMENT

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PAGE 294

MATRIX BLOCK

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0733*
0734* DETERMINANT
0735*
0736 20256 021416 DETT LDA MODE
0737 20257 070453 SAP DETX SYNTAX OR EXECUTION?
0738*
0739 20260 023777 LDA OPCOD GET MAT OPCODE
0740 20261 131706 STA SBPTR,I
0741 20262 045706 ISZ SBPTR
0742 20263 061055 JSM GNEXT
0743 20264 060521 JSM LPCKE DEMAND LEFT PARENTHESIS
0744 20265 062227 JSM ARRID RECORD ARRAY
0745 20266 060534 JSM RPCKE DEMAND RIGHT PARENTHESIS
0746 20267 064356 JMP RETN3
0747*
0748*
0749 20270 023726 DETX LDA B1A SAVE FIRST SEVEN TEMPORARIES
0750 20271 024024 LDB .7
0751 20272 162335 JSM MOVST,I
0752 20273 021412 LDA LSTPT SET UP FOR DETERMINANT EXECUTION
0753 20274 031656 STA T6
0754 20275 121472 LDA TEMPS,I
0755 20276 045472 ISZ TEMPS
0756 20277 045472 ISZ TEMPS
0757 20300 063541 JSM INFO1 ESTABLISH INFORMATION VECTOR
0758 20301 021642 LDA B1+2
0759 20302 031645 STA B3+2
0760 20303 063564 JSM COMPI EXTRACT DIMENSIONS
0761 20304 011653 CPA T3
0762 20305 066307 JMP *+2
0763 20306 067120 JMP MERR5 MATRIX NOT SQUARE
0764*
0765 20307 061201 JSM IMPY N*N
0766 20310 025640 LDB B1
0767 20311 035643 STB B3
0768 20312 076110 RZB *+2 GET # OF TEMPORARY WORDS NEEDED
0769 20313 070704 SAL 2
0770 20314 014012 CPB .1
0771 20315 070744 SAL 1
0772 20316 025412 LDB LSTPT
0773 20317 074070 SIB *+1
0774 20320 035644 STB B3+1
0775 20321 074017 ADA B
0776 20322 063130 JSM XIN2+1 GO CALCULATE DETERMINANT
0777 20323 066324 JMP *+1 DET=0 RETURN
0778 20324 021656 LDA T6
0779 20325 002040 ADA M7
0780 20326 031412 STA LSTPT
0781 20327 070070 SIA *+1
0782 20330 027726 LDB B1A RESTORE FIRST SEVEN TEMPORARIES
0783 20331 170004 XFR
0784 20332 170004 XFR
0785 20333 023731 LDA DELA
0786 20334 064445 JMP XFAR2+1
0787*
0788 20335 011122 MOVST DEF 11122B

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PAGE 295

MATRIX BLOCK

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0790*
0791* EXECUTE MAT PRINT
0792*
0793 20336 021416 EMATP LDA MODE SAVE MODE FLAG
0794 20337 031656 STA T6
0795 20340 121472 MTP3 LDA TEMPS,I
0796 20341 045472 ISZ TEMPS
0797 20342 063541 JSM INFO1 ESTABLISH INFORMATION VECTOR
0798 20343 121472 LDA TEMPS,I
0799 20344 070442 SAR 10 GET FORMAT INDICATOR
0800 20345 074742 SBR 16
0801 20346 035453 STB PRFLG INDICATE "PRINT"
0802 20347 010020 CPA .3
0803 20350 024020 LDB .3 3 IS ; 0 IS ,
0804 20351 021472 LDA TEMPS
0805 20352 011421 CPA PRADD FALSE ALARM?
0806 20353 074742 SBR 16 YES, IT WAS PART OF NEXT STATEMENT
0807 20354 035655 STB T5
0808 20355 021642 LDA B1+2 SET UP BOUNDS INFO
0809 20356 025642 LDB B1+2
0810 20357 063565 JSM COMPR
0811*
0812 20360 020132 LDA M1
0813 20361 031703 STA PLACE
0814 20362 022442 LDA LN72
0815 20363 031623 STA PEND
0816*
0817 20364 020012 LDA .1 START THE PRINT OPERATION
0818 20365 031646 STA T1
0819 20366 020012 MTP1 LDA .1
0820 20367 031652 STA T2
0821 20370 160170 JSM CLERA,I CLEAR BUFFER
0822 20371 063600 MTP2 JSM GETI1 GET AN ARRAY ELEMENT
0823 20372 070742 SAR 16
0824 20373 031705 STA FLOAT INDICATE FIXED-POINT FORMAT
0825 20374 031416 STA MODE
0826 20375 160234 JSM NMOTA,I
0827 20376 025400 LDB BADDR
0828 20377 015623 CP8 PEND CHECK FOR OVERFLOW
0829 20400 066435 JMP OVFW
0830 20401 070742 SAR 16 SIGNAL NUMERIC (NOT QUOTE) TO FILL
ROUTINE
0831 20402 031742 STA XC+2
0832 20403 021655 LDA T5 CHECK THE FORMAT INDICATOR
0833 20404 160235 JSM FILLA,I SUPPLY NEEDED BLANKS
0834 20405 160176 JSM ELINA,I OUTPUT ONE FIELD
0835 20406 021442 LDA STPFL CHECK STOP FLAG
0836 20407 010040 CPA .31
0837 20410 066437 JMP MTPX
0838 20411 021652 LDA T2
0839 20412 011654 CPA T4
0840 20413 066416 JMP *+3
0841 20414 045652 ISZ T2
0842 20415 066371 JMP MTP2
0843 20416 061344 JSM CRLF1 DOUBLE-SPACE BETWEEN ROWS
0844 20417 061344 JSM CRLF1

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PAGE 296

MATRIX BLOCK

0846	20420	021646		LDA	T1	
0847	20421	011653		CPA	T3	
0848	20422	066425		JMP	*+3	
0849	20423	045646		ISZ	T1	
0850	20424	066366		JMP	MTP1	
0851	20425	061344		JSM	CRLF1	EXTRA SPACE AFTER MATRICES
0852	20426	025472		LDB	TEMPS	CHECK FOR MORE ARRAYS TO BE PRINTED
0853	20427	015421		CPB	PRADD	
0854	20430	066437		JMP	MTPX	
0855	20431	121472		LDA	TEMPS,I	
0856	20432	050115		AND	B1777	CHECK FOR TRAILING FORMAT INDICATOR
0857	20433	070210		SZA	MTPX	
0858	20434	066340		JMP	MTP3	
0859*						
0860	20435	061344	OVFW	JSM	CRLF1	
0861	20436	066370		JMP	MTP2-1	
0862*						
0863	20437	021656	MTPX	LDA	T6	RESTORE MODE
0864	20440	031416		STA	MODE	
0865	20441	164172		JMP	XEC4A,I	
0866*						
0867	20442	003433	LN72	DEF	RBUFF+RBUFF+73	

PAGE 297

MATRIX BLOCK

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0869*
0870* EXECUTE MAT READ
0871*
0872 20443 121472 EMATR LDA TEMPS,I
0873 20444 045472 ISZ TEMPS
0874 20445 027730 LDB B3A
0875 20446 063542 JSM INFOV ESTABLISH INFORMATION VECTOR
0876 20447 121472 LDA TEMPS,I
0877 20450 050065 AND OPMSK
0878 20451 010125 CPA LBOP IS IT [ ?
0879 20452 063625 JSM REDIR YES, GO REDIMENSION
0880 20453 063563 JSM COMP2
0881 20454 022462 LDA EMRX GO EXECUTE DATA TRANSFERS
0882 20455 062617 JSM COMM
0883 20456 025472 LDB TEMPS
0884 20457 015421 CPB PRADD
0885 20460 164172 JMP XEC4A,I DONE
0886 20461 066443 JMP EMATR
0887*
0888 20462 062463 EMRX JSM *+1
0889 20463 160256 JSM FDAAA,I
0890*
0891* SUBROUTINE TO STASH AN ARRAY ELEMENT
0892*
0893* ELEMENT IS AN AR2
0894*
0895* ROW & COLUMN VALUES ARE IN T1 AND T2
0896*
0897 20464 027730 STASH LDB B3A FIND TARGET ADDRESS
0898 20465 063705 JSM WHERE
0899 20466 021643 LDA B3 FIND TYPE OF ARRAY
0900 20467 064421 JMP STORE+3
0901*
0902*
0903* EXECUTE REDIM
0904*
0905 20470 121472 EREDM LDA TEMPS,I
0906 20471 045472 ISZ TEMPS
0907 20472 027730 LDB B3A
0908 20473 063542 JSM INFOV ESTABLISH INFORMATION VECTOR
0909 20474 063625 JSM REDIR GO REDIMENSION
0910 20475 025472 LDB TEMPS
0911 20476 015421 CPB PRADD
0912 20477 164172 JMP XEC4A,I DONE
0913 20500 066470 JMP EREDM

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PAGE 298

MATRIX BLOCK

0915	20501	121472	EMATX	LDA	TEMPS,I	GET DESTINATION ARRAY
0916	20502	045472		ISZ	TEMPS	
0917	20503	027730		LDB	B3A	
0918	20504	063542		JSM	INFOV	ESTABLISH INFORMATION VECTOR
0919	20505	121472		LDA	TEMPS,I	
0920	20506	045472		ISZ	TEMPS	
0921	20507	050115		AND	B1777	
0922	20510	072310		RZA	MATX1	REGULAR MAT ASSIGNMENT?
0923	20511	121472		LDA	TEMPS,I	NO
0924	20512	070442		SAR	10	
0925	20513	010040		CPA	.31	SCALAR MULTIPLY?
0926	20514	066531		JMP	MATX0	NO
0927	20515	066644		JMP	ESMY	YES
0928*						
0929	20516	063541	MATX1	JSM	INFO1	ESTABLISH INFORMATION VECTOR
0930	20517	025472		LDB	TEMPS	
0931	20520	015421		CPB	PRADD	STATEMENT EXHAUSTED?
0932	20521	066605		JMP	EMRP	YES, GO DO MAT REPLACEMENT
0933	20522	121472		LDA	TEMPS,I	NO, GET SECOND OPERAND
0934	20523	027727		LDB	B2A	
0935	20524	063542		JSM	INFOV	ESTABLISH INFORMATION VECTOR
0936	20525	121472		LDA	TEMPS,I	THEN GET MAT OPERATOR
0937	20526	070442		SAR	10	
0938	20527	000134		ADA	M3	
0939	20530	066535		JMP	MATJ	
0940*						
0941	20531	121472	MATX0	LDA	TEMPS,I	IDENTIFY SPECIAL NON-FORMULA OPERATOR
0942	20532	045472		ISZ	TEMPS	
0943	20533	070202		SAR	5	
0944	20534	050040		AND	.31	
0945	20535	002537	MATJ	ADA	XTBL1	
0946	20536	070016		EXA		BRANCH TO PROPER ROUTINE
0947	20537	066537	XTBL1	JMP	*	
0948	20540	066722		JMP	ETRN	TRN
0949	20541	067110		JMP	EINV	INV
0950	20542	066553		JMP	EZER	ZER
0951	20543	066550		JMP	ECON	CON
0952	20544	066562		JMP	EIDN	IDN
0953*						
0954	20545	066671		JMP	EADD	+
0955	20546	066673		JMP	ESUB	-
0956	20547	066760		JMP	EMUL	*

PAGE 299

MATRIX BLOCK

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0958* EXECUTE ZER AND CON
0959*
0960 20550 063622 ECON JSM REDIM REDIMENSION IF NECESSARY
0961 20551 024004 LDB B10K
0962 20552 066555 JMP *+3
0963 20553 063622 EZER JSM REDIM REDIMENSION IF NECESSARY
0964 20554 074742 SBR 16
0965 20555 061256 JSM CLAR2 SET UP AR2
0966 20556 035755 STB AR2+1
0967 20557 063563 JSM COMP2 SET UP BOUNDS INFO
0968 20560 062611 JSM CMR1 DO THE TRANSFERS
0969 20561 164172 JMP XEC4A,I DONE
0970*
0971* EXECUTE IDN
0972*
0973 20562 063622 EIDN JSM REDIM REDIMENSION IF NECESSARY
0974 20563 061256 JSM CLAR2 SET UP AR2
0975 20564 063563 JSM COMP2 SET UP BOUNDS INFO
0976 20565 011653 CPA T3 CHECK FOR SQUARE MATRIX
0977 20566 066570 JMP *+2
0978 20567 067120 JMP MERR5
0979 20570 062611 JSM CMR1 TRANSFER THE ZEROS
0980 20571 024004 LDB B10K
0981 20572 035755 STB AR2+1
0982 20573 020012 LDA .1 TRANSFER THE ONES
0983 20574 031646 STA T1
0984 20575 031652 STA T2
0985 20576 062464 EID3 JSM STASH
0986 20577 021646 LDA T1
0987 20600 011653 CPA T3
0988 20601 164172 JMP XEC4A,I DONE
0989 20602 045646 ISZ T1
0990 20603 045652 ISZ T2
0991 20604 066576 JMP EID3
0992*
0993* EXECUTE REPLACEMENT
0994*
0995 20605 021642 EMRP LDA B1+2 CHECK FOR COMPATIBLE
DIMENSIONS
0996 20606 063564 JSM COMP1
0997 20607 062613 JSM CMR4 DO THE TRANSFERS
0998 20610 164172 JMP XEC4A,I

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PAGE 300

MATRIX BLOCK

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1000*
1001* COMMON ROUTINE TO TRANSFER B3 ← AR2
1002*
1003 20611 022641 CMR1 LDA ERPX
1004 20612 066617 JMP COMM
1005*
1006* COMMON ROUTINE TO TRANSFER B3 ← B1
1007*
1008 20613 021641 CMR4 LDA B1+1 CHECK FOR REDUNDANT TRANSFER
1009 20614 011644 CPA B3+1
1010 20615 170402 RET
1011 20616 022640 LDA ETRX
1012*
1013* COMMON ROUTINE MAT EXECUTION (EXCEPT MULTIPLY, INVERSE, & PRINT)
1014*
1015* LDA PAGE ADDRESS OF SOME ROUTINE
1016* JSM COMM
1017*
1018 20617 031655 COMM STA T5
1019 20620 020012 LDA .1 INITIALIZE OUTER LOOP
1020 20621 031646 STA T1
1021 20622 020012 COM1 LDA .1 INITIALIZE INNER LOOP
1022 20623 031652 STA T2
1023 20624 021655 COM2 LDA T5
1024 20625 070016 EXA JSM TO DESIGNATED ROUTINE
1025 20626 021652 LDA T2
1026 20627 011654 CPA T4
1027 20630 066633 JMP *+3
1028 20631 045652 ISZ T2
1029 20632 066624 JMP COM2
1030 20633 021646 LDA T1
1031 20634 011653 CPA T3
1032 20635 170402 RET
1033 20636 045646 ISZ T1
1034 20637 066622 JMP COM1
1035*
1036*
1037* 20640 062642 ETRX JSM *+2
1038 20641 062643 ERPX JSM *+2
1039 20642 063600 JSM GETI1
1040 20643 066464 JMP STASH

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PAGE 301

MATRIX BLOCK

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1042*
1043 EXECUTE SCALAR MULTIPLY
1044*
1045 20644 061217 ESMY JSM FETCH EVALUATE EXPRESSION
1046 20645 045472 ISZ TEMPS
1047 20646 121472 LDA TEMPS,I
1048 20647 063541 JSM INFO1 ESTABLISH INFORMATION VECTOR
1049 20650 020214 LDA AR2A
1050 20651 027734 LDB TF1A
1051 20652 170004 XFR
1052 20653 021642 LDA B1+2 CHECK FOR COMPATIBLE DIMENSIONS
1053 20654 063564 JSM COMP1
1054 20655 022660 LDA ESMX DO THE SCALAR MULTIPLY
1055 20656 062617 JSM COMM
1056 20657 164172 JMP XEC4A,I
1057*
1058 20660 062661 ESMX JSM *+1
1059 20661 063600 JSM GETI1
1060 20662 020214 LDA AR2A
1061 20663 027735 LDB TF2A
1062 20664 170004 XFR
1063 20665 023734 LDA TF1A
1064 20666 027735 LDB TF2A
1065 20667 160220 JSM .FMPI,I
1066 20670 066464 JMP STASH
1067*
1068* EXECUTE ADD AND SUBTRACT
1069*
1070 20671 020216 EADD LDA .FADA
1071 20672 066674 JMP *+2
1072 20673 020217 ESUB LDA .FSBA
1073 20674 031656 STA T6
1074 20675 021642 LDA B1+2 CHECK FOR COMPATIBLE DIMENSIONS
1075 20676 011651 CPA B2+2
1076 20677 066701 JMP *+2
1077 20700 067567 JMP MERR8
1078 20701 063564 JSM COMP1
1079 20702 022705 LDA EASX DO THE ADD OR SUBTRACT
1080 20703 062617 JSM COMM
1081 20704 164172 JMP XEC4A,I
1082*
1083 20705 062706 EASX JSM *+1
1084 20706 063600 JSM GETI1
1085 20707 020214 LDA AR2A
1086 20710 027734 LDB TF1A
1087 20711 170004 XFR
1088 20712 063602 JSM GETI2
1089 20713 020214 LDA AR2A
1090 20714 027735 LDB TF2A
1091 20715 170004 XFR
1092 20716 023734 LDA TF1A
1093 20717 027735 LDB TF2A
1094 20720 161656 JSM T6,I
1095 20721 066464 JMP STASH

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PAGE 302

EXECUTE TRANSPOSE

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1097*
1098* EXECUTE TRANSPOSE
1099*
1100* DOES A(I,J)-A(J,I)
1101*
1102 20722 121472 ETRN LDA TEMP,I
1103 20723 063541 JSM INFO1 ESTABLISH INFORMATION VECTOR
1104 20724 063563 JSM COMP2 CHECK FOR COMPATIBLE DIMENSIONS
1105 20725 031656 STA T6
1106 20726 035655 STB T5
1107 20727 021642 LDA B1+2
1108 20730 025642 LDB B1+2
1109 20731 063565 JSM COMPR
1110 20732 011655 CPA T5
1111 20733 066735 JMP *+2
1112 20734 067567 JMP MERR8
1113 20735 015656 CPB T6
1114 20736 066740 JMP *+2
1115 20737 067567 JMP MERR8
1116 20740 022743 LDA ETNX DO THE TRANSPOSE
1117 20741 062617 JSM COMM
1118 20742 164172 JMP XEC4A,I
1119*
1120 20743 062744 ETRN JSM *+1
1121 20744 063600 JSM GETI1
1122 20745 062747 JSM REVRS
1123 20746 062464 JSM STASH
1124*
1125 20747 021646 REVRS LDA T1 SWAP INDEX POINTERS
1126 20750 025652 LDB T2
1127 20751 031652 STA T2
1128 20752 035646 STB T1
1129 20753 021653 LDA T3
1130 20754 025654 LDB T4
1131 20755 031654 STA T4
1132 20756 035653 STB T3
1133 20757 170402 RET

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PAGE 303

MATRIX BLOCK

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1135*
1136* EXECUTE MULTIPLY
1137*
1138* B3(I,K)=SUM B1(I,P)*B2(P,K) FOR P=1 TO N
1139*
1140 20760 021642 EMUL LDA B1+2 CHECK FOR COMPATIBLE DIMENSIONS
1141 20761 025642 LDB B1+2
1142 20762 063565 JSM COMPR B1 IS (M,N)
1143 20763 031656 STA T6 T6=N
1144 20764 035661 STB T9 T9=M
1145 20765 021651 LDA B2+2
1146 20766 025651 LDB B2+2
1147 20767 063565 JSM COMPR B2 IS (N,L)
1148 20770 015656 CPB T6
1149 20771 066773 JMP *+2
1150 20772 067567 JMP MERR8 N'S NOT SAME
1151 20773 031656 STA T6 T6=L
1152 20774 035660 STB T8 SAVE N
1153 20775 063563 JSM COMP2 B3 IS (M,L)
1154 20776 015661 CPB T9
1155 20777 067001 JMP *+2
1156 21000 067567 JMP MERR8
1157 21001 011656 CPA T6
1158 21002 067004 JMP *+2
1159 21003 067567 JMP MERR8
1160 21004 061256 JSM CLAR2 ZERO B3
1161 21005 062611 JSM CMR1
1162 21006 021660 LDA T8
1163 21007 031653 STA T3 T3=N
1164 21010 020012 LDA .1 DO THE MULTIPLY
1165 21011 031656 STA T6 T6=1
1166 21012 020012 EML3 LDA .1
1167 21013 031652 STA T2 T2=K
1168 21014 020012 EML4 LDA .1
1169 21015 031646 STA T1 T1=P
1170 21016 063602 EML5 JSM GETI2 B2(P,K)
1171 21017 020214 LDA AR2A
1172 21020 027735 LDB TF2A
1173 21021 170004 XFR
1174 21022 021653 LDA T3 SWAPN,L
1175 21023 025654 LDB T4
1176 21024 031654 STA T4 T4=N
1177 21025 035653 STB T3 T3=L
1178 21026 021656 LDA T6 PERMUTE P,K,I
1179 21027 025646 LDB T1
1180 21030 031646 STA T1 T1=I
1181 21031 021652 LDA T2
1182 21032 035652 STB T2 T2=P
1183 21033 031656 STA T6 T6=K
1184 21034 063600 JSM GETI1 B1(I,P)
1185 21035 020214 LDA AR2A
1186 21036 027734 LDB TF1A
1187 21037 170004 XFR
1188 21040 023734 LDA TF1A
1189 21041 027735 LDB TF2A
1190 21042 160220 JSM .FMPA,I CALL TO MULTIPLY

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PAGE 304

MATRIX BLOCK

1191	21043	020214	LDA	AR2A	
1192	21044	027735	LDB	TF2A	
1193	21045	170004	XFR		
1194	21046	021653	LDA	T3	SWAP L,N
1195	21047	025654	LDB	T4	
1196	21050	031654	STA	T4	T4=L
1197	21051	035653	STB	T3	T3=N
1198	21052	021652	LDA	T2	SWAP P,K
1199	21053	025656	LDB	T6	
1200	21054	031656	STA	T6	T6=P
1201	21055	035652	STB	T2	T2=K
1202	21056	063604	JSM	GETI3	B3(I,K)
1203	21057	020214	LDA	AR2A	
1204	21060	027734	LDB	TF1A	
1205	21061	170004	XFR		
1206	21062	023734	LDA	TF1A	
1207	21063	027735	LDB	TF2A	
1208	21064	160216	JSM	.FADA,I	CALL TO ADD
1209	21065	062464	JSM	STASH	
1210	21066	021646	LDA	T1	SWAP I,P
1211	21067	025656	LDB	T6	
1212	21070	031656	STA	T6	T6=I
1213	21071	035646	STB	T1	T1=P
1214	21072	015653	SPB	T3	CHECK P
1215	21073	067076	JMP	*+3	
1216	21074	045646	ISZ	T1	
1217	21075	067016	JMP	EML5	
1218	21076	021652	LDA	T2	
1219	21077	011654	CPA	T4	CHECK K
1220	21100	067103	JMP	*+3	
1221	21101	045652	ISZ	T2	
1222	21102	067014	JMP	EML4	
1223	21103	021656	LDA	T6	
1224	21104	011661	CPA	T9	CHECK I
1225	21105	164172	JMP	XEC4A,I	DONE
1226	21106	045656	ISZ	T6	
1227	21107	067012	JMP	EML3	

PAGE 305

MATRIX BLOCK

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1229*
1230* EXECUTE INVERSE
1231*
1232*      USES GAUSS-JORDAN WITH ROW INTERCHANGE
1233*
1234  21110  021412  EINV   LDA  LSTPT   SET UP FOR INVERSE EXECUTION
1235  21111  031656          STA  T6
1236  21112  121472          LDA  TEMPS,I
1237  21113  063541          JSM  INFO1   ESTABLISH INFORMATION VECTOR
1238  21114  021642          LDA  B1+2   CHECK FOR COMPATIBLE DIMENSIONS
1239  21115  063564          JSM  COMP1
1240  21116  011653          CPA  T3
1241  21117  067122          JMP  *+3
1242  21120  160205  MERR5  JSM  AERRA,I  MATRIX NOT SQUARE
1243  21121  177676          DEC  -66
1244*
1245  21122  063127          JSM  XIN2   CALL DET/INV EXECUTION
1246  21123  067736          JMP  MER10  SINGULAR MATRIX
1247  21124  021656          LDA  T6
1248  21125  031412          STA  LSTPT  RESTORE LSTPT
1249  21126  164172          JMP  XEC4A,I
1250*
1251*
1252  21127  021412  XIN2   LDA  LSTPT  RESERVE INTERCHANGE VECTOR
1253  21130  031676          STA  ADL
1254  21131  001654          ADA  T4
1255  21132  031412          STA  LSTPT  SAVE NEW LSTPT
1256  21133  060554          JSM  BHSTP+1 CHECK FOR OVERLAP
1257  21134  062613          JSM  CMR4   COPY B1 INTO B3
1258  21135  020020          LDA  ONE   SET DEL = 1.0
1259  21136  027731          LDB  DELA
1260  21137  170004          XFR
1261  21140  020012          LDA  .1    DO THE INVERSE
1262  21141  031653  ENI    STA  T3    T3=K
1263  21142  070137          LDB  A
1264  21143  005676          ADB  ADL
1265  21144  074557          STA  B,I   E(K)=K
1266  21145  031646          STA  T1
1267  21146  031652          STA  T2
1268  21147  063604          JSM  GETI3
1269  21150  020214          LDA  AR2A
1270  21151  027732          LDB  BIGA  BIG=A(K,K)
1271  21152  170004          XFR

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PAGE 306

MATRIX BLOCK

1273	21153	023732	EIN3	LDA	BIGA	SEARCH FOR LARGEST ELEMENT
1274	21154	027734		LDB	TF1A	
1275	21155	170004		XFR		
1276	21156	021630		LDA	TF1	
1277	21157	070131		SLA	*+2,C	FORM ABS(BIG)
1278	21160	031630		STA	TF1	
1279	21161	063604		JSM	GETI3	
1280	21162	020214		LDA	AR2A	
1281	21163	027735		LDB	TF2A	
1282	21164	170004		XFR		
1283	21165	020214		LDA	AR2A	
1284	21166	027733		LDB	HLDA	
1285	21167	170004		XFR		
1286	21170	021634		LDA	TF2	
1287	21171	070131		SLA	*+2,C	FORM ABS(A(I,K))
1288	21172	031634		STA	TF2	
1289	21173	023734		LDA	TF1A	
1290	21174	027735		LDB	TF2A	
1291	21175	160217		JSM	.FSBA,I	ABS(BIG)—ABS(A(I,K))
1292	21176	021754		LDA	AR2	
1293	21177	070411		SLA	*+8	
1294	21200	023733		LDA	HLDA	
1295	21201	027732		LDB	BIGA	
1296	21202	170004		XFR		BIG=A(I,K)
1297	21203	021646		LDA	T1	
1298	21204	025653		LDB	T3	
1299	21205	005676		ADB	ADL	
1300	21206	074557		STA	B,I	L(K)=I
1301	21207	021646		LDA	T1	CHECK I
1302	21210	011654		CPA	T4	
1303	21211	067214		JMP	EEIR	
1304	21212	045646		ISZ	T1	
1305	21213	067153		JMP	EIN3	

PAGE 307

MATRIX BLOCK

1307	21214	025653	EEIR	LDB T3	INTERCHANGE ROWS
1308	21215	005676		ADB ADL	
1309	21216	074517		LDA B,I	
1310	21217	011653		CPA T3	
1311	21220	067261		JMP DCPV	
1312	21221	031655		STA T5	T5=J
1313	21222	020012		LDA .1	
1314	21223	031652		STA T2	T2=I
1315	21224	021653	EIN4	LDA T3	
1316	21225	031646		STA T1	
1317	21226	063604		JSM GETI3	
1318	21227	021755		LDA AR2+1	FORM U-
1319	21230	070250		SZA *+5	
1320	21231	021754		LDA AR2	
1321	21232	072111		SLA *+2,S	
1322	21233	070071		SLA *+1,C	
1323	21234	031754		STA AR2	
1324	21235	020214		LDA AR2A	
1325	21236	027733		LDB HLDA	HLD=-A(K,I)
1326	21237	170004		XFR	
1327	21240	021655		LDA T5	
1328	21241	031646		STA T1	
1329	21242	063604		JSM GETI3	
1330	21243	021653		LDA T3	
1331	21244	031646		STA T1	
1332	21245	062464		JSM STASH	A(K,I)=A(J,I)
1333	21246	023733		LDA HLDA	
1334	21247	024214		LDB AR2A	
1335	21250	170004		XFR	
1336	21251	021655		LDA T5	
1337	21252	031646		STA T1	
1338	21253	062464		JSM STASH	A(J,I)=HLD
1339	21254	021652		LDA T2	CHECK I
1340	21255	011654		CPA T4	
1341	21256	067261		JMP DCPV	
1342	21257	045652		ISZ T2	
1343	21260	067224		JMP EIN4	

PAGE 308

MATRIX BLOCK

1345	21261	023732	DCPV	LDA	BIGA	DIVIDE COLUMN BY MINUS PIVOT
1346	21262	027734		LDB	TF1A	VALUE
1347	21263	170004		XFR		
1348	21264	021630		LDA	TF1	
1349	21265	070131		SLA	*+2,C	FORM ABS(BIG)
1350	21266	031630		STA	TF1	
1351	21267	023735		LDA	TF2A	
1352	21270	170000		CLR		
1353	21271	027740		LDB	EPSE	
1354	21272	035634		STB	TF2	
1355	21273	024004		LDB	B10K	
1356	21274	035635		STB	TF2+1	TOLERANCE = 1E-48
1357	21275	023734		LDA	TF1A	
1358	21276	027735		LDB	TF2A	
1359	21277	160217		JSM	.FSBA,I	
1360	21300	021754		LDA	AR2	
1361	21301	070211		SLA	*+4	
1362	21302	023731		LDA	DELA	
1363	21303	170000		CLR		
1364	21304	170402		RET		SINGULAR MATRIX DETECTED
1365	21305	021653		LDA	T3	
1366	21306	031652		STA	T2	T2=K
1367	21307	020012		LDA	.I	
1368	21310	031646		STA	T1	T1=I
1369	21311	021653	EIN6	LDA	T3	
1370	21312	011646		CPA	T1	
1371	21313	067332		JMP	EIN7	
1372	21314	063604		JSM	GETI3	
1373	21315	020214		LDA	AR2A	
1374	21316	027734		LDB	TF1A	
1375	21317	170004		XFR		
1376	21320	023734		LDA	TF1A	
1377	21321	027732		LDB	BIGA	
1378	21322	160221		JSM	.FDVA,I	
1379	21323	021755		LDA	AR2+1	FORM U-
1380	21324	070250		SZA	*+5	
1381	21325	021754		LDA	AR2	
1382	21326	072111		SLA	*+2,S	
1383	21327	070071		SLA	*+1,C	
1384	21330	031754		STA	AR2	
1385	21331	062464		JSM	STASH	A(I,K)=-A(I,K)/RIG
1386	21332	021646	EIN7	LDA	T1	CHECK I
1387	21333	011654		CPA	T4	
1388	21334	067337		JMP	REDU	
1389	21335	045646		ISZ	T1	
1390	21336	067311		JMP	EIN6	

PAGE 309

MATRIX BLOCK

1392	21337	020012	REDU	LDA	.1	REDUCE MATRIX
1393	21340	031646		STA	T1	T1=I
1394	21341	031655		STA	T5	T5=I
1395	21342	021653	EIN8	LDA	T3	
1396	21343	011646		CPA	T1	
1397	21344	067411		JMP	EIN11	
1398	21345	031652		STA	T2	T2=K
1399	21346	063604		JSM	GETI3	
1400	21347	020214		LDA	AR2A	
1401	21350	027733		LDB	HLDA	HLD=A(I,K)
1402	21351	170004		XFR		
1403	21352	020012		LDA	.1	
1404	21353	031652		STA	T2	T2=J
1405	21354	021653	EIN9	LDA	T3	
1406	21355	011652		CPA	T2	
1407	21356	067404		JMP	EIN10	
1408	21357	031646		STA	T1	T1=K
1409	21360	063604		JSM	GETI3	
1410	21361	020214		LDA	AR2A	
1411	21362	027734		LDB	TF1A	
1412	21363	170004		XFR		
1413	21364	023733		LDA	HLDA	
1414	21365	027734		LDB	TF1A	
1415	21366	160220		JSM	.FMPA,I	
1416	21367	020214		LDA	AR2A	
1417	21370	027734		LDB	TF1A	HLD*A(K,J)
1418	21371	170004		XFR		
1419	21372	021655		LDA	T5	
1420	21373	031646		STA	T1	T1=I
1421	21374	063604		JSM	GETI3	
1422	21375	020214		LDA	AR2A	
1423	21376	027735		LDB	TF2A	
1424	21377	170004		XFR		
1425	21400	023734		LDA	TF1A	
1426	21401	027735		LDB	TF2A	
1427	21402	160216		JSM	.FADA,I	
1428	21403	062464		JSM	STASH	A(I,J)=HLD*A(K,J)+A(I,J)
1429	21404	021652	EIN10	LDA	T2	CHECK J
1430	21405	011654		CPA	T4	
1431	21406	067411		JMP	*+3	
1432	21407	045652		ISZ	T2	
1433	21410	067354		JMP	EIN9	
1434	21411	021646	EIN11	LDA	T1	CHECK I
1435	21412	011654		CPA	T4	
1436	21413	067417		JMP	*+4	
1437	21414	045646		ISZ	T1	
1438	21415	045655		ISZ	T5	
1439	21416	067342		JMP	EIN8	

PAGE 310

MATRIX BLOCK

1441	21417	021653		LDA	T3	DIVIDE ROW BY PIVOT
1442	21420	031646		STA	T1	T1=K
1443	21421	020012		LDA	.1	
1444	21422	031652		STA	T2	T2=J
1445	21423	021653	EIN12	LDA	T3	
1446	21424	011652		CPA	T2	
1447	21425	067436		JMP	EIN13	
1448	21426	063604		JSM	GETI3	
1449	21427	020214		LDA	AR2A	
1450	21430	027734		LDB	TF1A	
1451	21431	170004		XFR		
1452	21432	023734		LDA	TF1A	
1453	21433	027732		LDB	BIGA	
1454	21434	160221		JSM	.FDVA,I	
1455	21435	062464		JSM	STASH	A(K,J)=A(K,J)/BIG
1456	21436	021652	EIN13	LDA	T2	CHECK J
1457	21437	011654		CPA	T4	
1458	21440	067443		JMP	*+3	
1459	21441	045652		ISZ	T2	
1460	21442	067423		JMP	EIN12	
1461	21443	023731		LDA	DELA	PRODUCT OF PIVOTS
1462	21444	027732		LDB	BIGA	
1463	21445	160220		JSM	.FMPI,I	
1464	21446	020214		LDA	AR2A	
1465	21447	027731		LDB	DELA	
1466	21450	170004		XFR		
1467	21451	023734		LDA	TF1A	
1468	21452	170000		CLR		
1469	21453	024014		LDB	B10K	
1470	21454	035631		STB	TF1+1	
1471	21455	023734		LDA	TF1A	
1472	21456	027732		LDB	BIGA	
1473	21457	160221		JSM	.FDVA,I	
1474	21460	021653		LDA	T3	
1475	21461	031646		STA	T1	
1476	21462	031652		STA	T2	
1477	21463	062464		JSM	STASH	A(K,K)=1./BIG
1478	21464	021653		LDA	T3	CHECK K
1479	21465	011654		CPA	T4	
1480	21466	067471		JMP	*+3	
1481	21467	070070	SIA		*+1	
1482	21470	067141		JMP	EIN1	

PAGE 311

MATRIX BLOCK

1484	21471	055653	EIN14	DSZ	T3	FINAL ROW INTERCHANGE
1485	21472	067474		JMP	*+2	
1486	21473	064357		JMP	RETN2	DONE
1487	21474	025653		LDB	T3	
1488	21475	005676		ADB	ADL	
1489	21476	074517		LDA	B,I	
1490	21477	011653		CPA	T3	
1491	21500	067471		JMP	EIN14	
1492	21501	031655		STA	T5	T5=L(K)
1493	21502	020012		LDA	.1	
1494	21503	031646		STA	T1	T1=J
1495	21504	021653	EIN15	LDA	T3	
1496	21505	031652		STA	T2	T2=K
1497	21506	063604		JSM	GETI3	
1498	21507	020214		LDA	AR2A	
1499	21510	027733		LDB	HLDA	HLD=A(J,K)
1500	21511	170004		XFR		
1501	21512	021655		LDA	T5	
1502	21513	031652		STA	T2	T2=I
1503	21514	063604		JSM	GETI3	
1504	21515	021755		LDA	AR2+1	FORM U-
1505	21516	070250		SZA	*+5	
1506	21517	021754		LDA	AR2	
1507	21520	072111		SLA	*+2,S	
1508	21521	070071		SLA	*+1,C	
1509	21522	031754		STA	AR2	
1510	21523	021653		LDA	T3	
1511	21524	031652		STA	T2	T2=K
1512	21525	062464		JSM	STASH	A(J,K)=-A(J,I)
1513	21526	021655		LDA	T5	
1514	21527	031652		STA	T2	T2=I
1515	21530	023733		LDA	HLDA	
1516	21531	024214		LDB	AR2A	
1517	21532	170004		XFR		
1518	21533	062464		JSM	STASH	A(J,I)=HLD
1519	21534	021646		LDA	T1	CHECK J
1520	21535	011654		CPA	T4	
1521	21536	067471		JMP	EIN14	
1522	21537	045646		ISZ	T1	
1523	21540	067504		JMP	EIN15	

PAGE 312

MATRIX BLOCK

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1525*
1526* SUBROUTINE TO EXTRACT ARRAY INFORMATION
1527*
1528*   LDA NAME INFORMATION
1529*   LDB INFORMATION VECTOR ADDRESS
1530*   JSM INFOV
1531*
1532 21541 027726 INFO1 LDB B1A ALTERNATE ENTRY FOR B1
1533 21542 035657 INFOV STB T7 TEMPORARY SAVE
1534 21543 050115 AND B1777
1535 21544 160177 JSM SSYMA,I SEARCH SYMBOL TABLE
1536 21545 164340 JMP E401,I ERROR, NOT FOUND (UNDEFINED
                                OPERAND)

1537 21546 074517 LDA B,I GET TYPE INFORMATION
1538 21547 050040 AND .31 ISOLATE TYPE-FIELD
1539 21550 070042 SAR 2 LOOK AT SIZE
1540 21551 131657 STA T7,I AND SAVE IT
1541 21552 045657 ISZ T7
1542 21553 004132 ADB M1
1543 21554 074517 LDA B,I GET VALUE TABLE ADDRESS
1544 21555 131657 STA T7,I AND SAVE AS BASE ADDRESS
1545 21556 045657 ISZ T7
1546 21557 000132 ADA M1
1547 21560 070517 LDA A,I GET ACTUAL DIMENSIONS
1548 21561 131657 STA T7,I AND SAVE THEM
1549 21562 170402 RET

1550*
1551* SUBROUTINE TO EXTRACT AND COMPARE DIMENSIONS OF TWO MATRICES
1552*
1553*   LDA DIMENSION INFORMATION #1
1554*   LDB DIMENSION INFORMATION #2
1555*   JSM COMPR
1556*
1557 21563 021654 COMP2 LDA B3+2
1558 21564 025645 COMP1 LDB B3+2
1559 21565 074057 COMPR CPA B EQUAL?
1560 21566 067571 JMP *+3 YES
1561 21567 160205 MERR8 JSM AERRA,I INCOMPATIBLE DIMENSIONS
1562 21570 177673 DEC -69
1563 21571 074342 SBR 8
1564 21572 074070 SIB *+1
1565 21573 035653 STB T3 SAVE # OF ROWS
1566 21574 050105 AND B377
1567 21575 070070 SIA *+1
1568 21576 031654 STA T4 SAVE # OF COLUMNS
1569 21577 170402 RET

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PAGE 313

MATRIX BLOCK

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1571*
1572* SUBROUTINE TO OBTAIN AN ARRAY ELEMENT
1573*
1574* ELEMENT PLACED IN AR2
1575*
1576* ROW & COLUMN VALUES ARE IN T1 AND T2
1577*
1578*     JSM GETI(N)
1579*
1580 21600 027726 GETI1  LDB B1A
1581 21601 067605      JMP  *+4
1582 21602 027727 GETI2  LDB B2A
1583 21603 067605      JMP  *+2
1584 21604 027730 GETI3  LDB B3A
1585 21605 063705      JSM WHERE
1586 21606 074517      LDA B,I     CHECK IF UNDEFINED
1587 21607 010062      CPA FLGBT
1588 21610 164337      JMP E40,I   ERROR, NOT DEFINED (NO VALUE
                                           ASSIGNED)

1589 21611 121657      LDA T7,I   FIND TYPE OF ARRAY
1590 21612 072110      RZA *+2
1591 21613 067620      JMP GTRL   REAL
1592 21614 010012      CPA .I
1593 21615 164231      JMP SPLFA,I SPLIT
1594 21616 074537      LDB B,I
1595 21617 164227      JMP FXFLA,I INTEGER
1596 21620 074117 GTRL  LDA B
1597 21621 064445      JMP XFAR2+1

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PAGE 314

MATRIX BLOCK

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1599*
1600* SUBROUTINE TO REDIMENSION AN ARRAY
1601*
1602 21622 021472 REDIM LDA TEMPS
1603 21623 011421 CPA PRADD
1604 21624 170402 RET
1605 21625 063673 REDIR JSM MCKS GET ROW DIMENSION
1606 21626 035646 STB T1 SAVE IT
1607 21627 024012 LDB .1 LOAD DEFAULT COLUMN COUNT
1608 21630 121472 LDA TEMPS,I HOW MANY DIMENSIONS?
1609 21631 050065 AND OPMSK
1610 21632 010121 CPA B4000
1611 21633 063673 JSM MCKS
1612 21634 045472 ISZ TEMPS
1613 21635 035652 STB T2 SAVE COLUMN DIMENSION
1614 21636 021646 LDA T1 RECALL ROW DIMENSION
1615 21637 061201 JSM IMPY
1616 21640 031657 STA T7 SAVE NEW PRODUCT
1617 21641 025644 LDB B3+1 RECALL FORMAL DIMENSIONS
1618 21642 004133 ADB M2
1619 21643 074517 LDA B,I
1620 21644 070137 LDB A
1621 21645 050105 AND B377
1622 21646 074342 SBR 8
1623 21647 070070 SIA *+1
1624 21650 074070 SIB *+1
1625 21651 061201 JSM IMPY RETURNS WITH FORMAL PRODUCT
1626 21652 070056 CMA
1627 21653 001657 ADA T7 COMPARE WITH NEW PRODUCT
1628 21654 070112 SAM *+2 NEW>OLD?
1629 21655 067703 JMP MERR7 YES, ERROR
1630 21656 021646 LDA T1 NO, ESTABLISH NEW ACTUAL
DIMENSIONS
1631 21657 025652 LDB T2
1632 21660 031653 STA T3 FIRST INTO T3 & T4
1633 21661 035654 STB T4
1634 21662 000132 ADA M1
1635 21663 004132 ADB M1
1636 21664 070404 SAL 8 THEN PACK THE DIMENSIONS
1637 21665 074217 IOR B
1638 21666 025644 LDB B3+1 GET VALUE TABLE ADDRESS
1639 21667 004132 ADB M1
1640 21670 074557 STA B,I STASH PACKED DIMENSIONS
1641 21671 031645 STA B3+2
1642 21672 170402 RET
1643*
1644*
1645 21673 061217 MCKS JSM FETCH EVALUATE SUBSCRIPT EXPRESSION
1646 21674 160225 JSM FLTRA,I CONVERT TO ROUNDED INTEGER
1647 21675 067703 JMP MERR7 INTEGER OVERFLOW
1648 21676 074117 LDA B
1649 21677 000132 ADA M1 <1?
1650 21700 070152 SAM *+3 YES
1651 21701 000157 ADA M256 >256?
1652 21702 071412 SAM MCKS-1
1653 21703 160205 MERR7 JSM AERRA,I NEW DIMENSIONS IMPOSSIBLE
1654 21704 177675 DEC -67

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PAGE 315

MATRIX BLOCK

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1656*
1657*   SUBROUTINE TO COMPUTE ADDRESS OF A MATRIX ELEMENT
1658*
1659*   ROW & COLUMN VALUES ARE IN T1 AND T2 RESPECTIVELY
1660*
1661*       LDB INFORMATION VECTOR ADDRESS
1662*       JSM WHERE
1663*
1664*   RETURNS WITH ADDRESS IN (A) & (B)
1665*
1666*   ADDRESS=BASE+SIZE*(T4*(T1-1)+(T2-1))
1667*
1668   21705  035657  WHERE   STB  T7      TEMPORARY SAVE
1669   21706  021646           LDA  T1
1670   21707  000132           ADA  M1
1671   21710  025654           LDB  T4
1672   21711  061201           JSM  IMPY   RETURNS WITH T4*(T1-1)
1673   21712  001652           ADA  T2
1674   21713  000132           ADA  M1
1675   21714  125657           LDB  T7,I
1676   21715  076110           RZB  *+2
1677   21716  070704           SAL  2
1678   21717  014012           CPB  .1
1679   21720  070744           SAL  1
1680   21721  025657           LDB  T7
1681   21722  074070           SIB  *+1
1682   21723  074417           ADA  B,I
1683   21724  070137           LDB  A
1684   21725  170402           RET

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PAGE 316

MATRIX BLOCK

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1686*
1687*   MATRIX CONSTANTS
1688*
1689  21726  001640  B1A    DEF  B1
1690  21727  001647  B2A    DEF  B2
1691  21730  001643  B3A    DEF  B3
1692  21731  001662  DELA   DEF  DEL
1693  21732  001666  BIGA   DEF  BIG
1694  21733  001672  HLDA   DEF  HLD
1695  21734  001630  TF1A   DEF  TF1
1696  21735  001634  TF2A   DEF  TF2
1697*
1698  21736  160205  MER10  JSM  AERRA,I SINGULAR MATRIX
1699  21737  177674  DEC  -68
1700*
1701  21740  150000  EPSE   OCT  150000  EXPONENT FOR SINGULARITY
                                           TOLERANCE
1702  00025  LEFT    EQU  21766B-*
1703*
1704*
1705  01640  ORG  16408
1706*
1707  01640  000000  B1     BSS  3      B1 & B3 MUST COME FIRST
1708  01643  000000  B3     BSS  3
1709  01646  000000  T1     NOP
1710  01647  000000  B2     BSS  3
1711  01652  000000  T2     NOP
1712  01653  000000  T3     NOP
1713  01654  000000  T4     NOP
1714  01655  000000  T5     NOP
1715  01656  000000  T6     NOP
1716  01657  000000  T7     NOP
1717  01660  000000  T8     NOP
1718  01661  000000  T9     NOP
1719  01662  000000  DEL    BSS  4
1720  01666  000000  BIG    BSS  4
1721  01672  000000  HLD    BSS  4
1722  01676  000000  ADL    NOP
1723*
1724  01630  ORG  1630B
1725*
1726  01630  000000  TF1    BSS  4
1727  01634  000000  TF2    BSS  4
1728*
1729  01640  070053  SAP  *+1  CONVENIENT "NOP" FOR REFERENCE

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PAGE 317

MATRIX BLOCK

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1731 21766                ORG 21766B
1732*
1733 21766 176455        ABS EMATR-*  MAT READ EXECUTION
1734 21767 176347        ABS EMATP-*  MAT PRINT EXECUTION
1735 21770 176500        ABS EREDM-*  REDIM EXECUTION
1736 21771 176510        ABS EMATX-*  MAT ARITHMETIC EXECUTION
1737 21772 000000        NOP                ** CHECKSUM WORD **
1738*
1739 21773 176030        ABS NFOPT-*  NON-FORMULA OPERATOR TABLE
1740 21774 176041        ABS FUNCT-*  FUNCTION-NAME TABLE
1741 21774 176042        ABS BN777-*  COMMAND-NAME TABLE (NULL
                                TABLE)
1742 21776 176006        ABS SYSNT-*  STATEMENT-NAME TABLE
1743 21777 006000        OPCOD OCT 6000    MAT OP CODE=3
1744
* NO ERRORS

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PAGE 318

CROSS-REFERENCE TABLE

.1	0020	0770	0817	0819	0982	1019	1021	1164	1166	1168	1261
	1313	1367	1392	1403	1443	1493	1592	1607	1678		
.10	0071	0072									
.100	0070										
.1000	0069										
.11	0035	0043									
.12	0036										
.13	0039										
.15	0048	0083									
.16	0049	0084									
.1E4	0068										
.2	0027										
.21	0050										
.22	0051	0087									
.23	0052	0088									
.28	0053										
.3	0028	0045	0668	0709	0802	0803					
.31	0054	0090	0836	0925	0944	1538					
.32	0055										
.33	0056										
.34	0057	0091									
.37	0058										
.4	0029										
.40	0059										
.41	0060										
.43	0061										
.45	0062										
.46	0063										
.48	0064										
.5	0030										
.58	0065	0094									
.6	0031	0044									
.63	0066										
.7	0032	0750									
.8	0033										
.9	0034										
.99	0074										
.BUFA	0180										
.FADA	0185	1070	1208	1427							
.FDVA	0188	1378	1454	1473							
.FMPA	0187	1065	1190	1415	1463						
.FSBA	0186	1072	1291	1359							
.FSR	0190										
.LNUM	0314										
.NPWR	0492										
.SLBF	0181										
A	0000	1263	1547	1620	1683						
ACTSA	0174	0595	0631	0682							
ADL	1722	1253	1264	1299	1308	1488					
ADRSS	0327										
AERRA	0176	1242	1561	1653	1698						
ARI	0411	0182									
AR1A	0182										
AR2	0413	0183	0966	0981	1292	1318	1320	1323	1360	1379	1381
	1384	1504	1506	1509							

PAGE 321

CROSS-REFERENCE TABLE

ECON	0960	0951			
EEIR	1307	1303			
EID3	0985	0991			
EIDN	0973	0952			
EINI	1262	1482			
EIN10	1429	1407			
EIN11	1434	1397			
EIN12	1445	1460			
EIN13	1456	1447			
EIN14	1484	1491	1521		
EIN15	1495	1523			
EIN3	1273	1305			
EIN4	1315	1343			
EIN6	1369	1390			
EIN7	1386	1371			
EIN8	1395	1439			
EIN9	1405	1433			
EINV	1234	0949			
ELINA	0169	0834			
EMATP	0793	1734			
EMATR	0872	0886	1733		
EMATX	0915	1736			
EML3	1166	1227			
EML4	1168	1222			
EML5	1170	1217			
EMRP	0995	0932			
EMRX	0888	0881			
EMUL	1140	0956			
ENDS	0478				
ENTEA	0218				
ENTFA	0189				
EOL	0038	0678			
EOLCK	0481	0579	0586	0667	0731
EOST	0479	0642	0661	0687	
EPSE	1701	1353			
EREDM	0905	0913	1735		
ERPX	1038	1003			
ERRA	0177				
ESMX	1058	1054			
ESMY	1045	0927			
ESUB	1072	0955			
ETNX	1120	1116			
ETRN	1102	0948			
ETRX	1037	1011			
EXP	0399	0400			
EXPOP	0118				
EZER	0963	0950			
F	0081				
FDAAA	0222	0889			
FETCH	0486	1045	1645		
FILLA	0201	0833			
FIRST	0365				
FIX	0499				
FLGBT	0073	1587			
FLOAT	0384	0824			
FLTFA	0193				

PAGE 324

CROSS-REFERENCE TABLE

MATS	0559	0516					
MATS0	0585	0572	0593				
MATS1	0576	0581					
MATS2	0609	0569					
MATS3	0637	0629					
MATS4	0654	0646					
MATS5	0665	0648					
MATS6	0676	0694					
MATS7	0689	0674					
MATS8	0645	0623					
MATSB	0718	0577	0600	0632			
MATX0	0941	0926					
MATX1	0929	0922					
MAW	0294						
MAXIN	0398						
MAXSN	0147						
MBIN1	0404						
MBIN2	0405						
MBOX1	0349						
MCKS	1645	1605	1611	1652			
MDIMA	0208						
MER10	1698	1246					
MERB	0443						
MERR5	1242	0763	0978				
MERR7	1653	1629	1647				
MERR8	1561	1077	1112	1115	1150	1156	1159
MINIT	0453						
MODE	0305	0736	0793	0825	0864		
MOVST	0788	0751					
MSFLG	0387						
MTP1	0819	0850					
MTP2	0822	0842	0861				
MTP3	0795	0858					
MTPX	0863	0837	0854	0857			
MVTOH	0475						
NDISP	0380						
NDWRT	0494						
NEXT1	0448						
NEXTA	0465						
NEXTL	0447						
NFOPA	0554	0620					
NFOPT	0536	0554	0554	1739			
NMOTA	0200	0826					
NOEOF	0480	0633	0680				
NPRIN	0381						
NPWRT	0493						
NUM	0394	0395	0559				
NUMCA	0211						
NUMOA	0212						
NXTDT	0304						
NXTST	0403						
OBLNK	0466						
ODGIT	0490						
ONE	0045	1258					
ONEXT	0467						
OPCHA	0171						

PAGE 325

CROSS-REFERENCE TABLE

OPCOD	1743	0739					
OPDMK	0079						
OPMSK	0076	0877	1609				
OPTYP	0395						
OTPTR	0293						
OUTCR	0468						
OUTIA	0179						
OVCHA	0216						
OVFW	0860	0829					
PARMA	0306						
PARMN	0307						
PBPTO	0313						
PBPTR	0310						
PBUFF	0311						
PBUFO	0312						
PEND	0363	0815	0828				
PEXMA	0165						
PFLAG	0389	0676	0681				
PGIN0	0476						
PGINT	0456						
PI/2	0044						
PLACE	0382	0813					
PLUS	0509	0670					
PMODE	0329						
PPFF	0364						
PRADD	0308	0805	0853	0884	0911	0931	1603
PRFLG	0332	0801					
QTCHA	0230						
QTOP	0109	0161					
QUOTE	0506	0507	0508	0509	0510		
RBOP	0117	0728					
RBUFF	0358	0867	0867				
RCOUT	0333						
ROYDA	0166						
REDIN	1602	0960	0963	0973			
REDIR	1605	0879	0909				
REDS	0599	0515	0604				
REDU	1392	1388					
REED	0161						
RES	0415						
RESB1	0451						
RESBP	0452						
RET2	0419						
RETN2	0418	0719	1486				
RETN3	0417	0746					
REVRS	1125	1122					
RPCK	0437						
RPCKE	0438	0640	0656	0726	0745		
RPOP	0115						
RSAVE	0292						
RSLTE	0371						
RSPTR	0416						
RSTAK	0414						
RSTKA	0158						
RESULT	0424						
RUNA	0163						

PAGE 326

CROSS-REFERENCE TABLE

S	0082										
SALTA	0207										
SAVBP	0450										
SAVEA	0325										
SAVEB	0326										
SBADR	0392										
SBPTR	0385	0564	0570	0594	0609	0612	0619	0624	0665	0721	0727
	0729	0730	0740	0741							
SBPUD	0429										
SBUFA	0199										
SEC	0320										
SFLAG	0391										
SGNS	0491										
SIGN	0397	0398									
SLCOD	0328										
SLEND	0202										
SLWST	0445										
SNFLA	0197										
SPLFA	0196	1593									
SSBPT	0393										
SSYMA	0170	1535									
ST	0375										
START	0162	0007									
STASH	0897	0985	1040	1066	1095	1123	1209	1332	1338	1385	1428
	1455	1477	1512	1518							
STEXP	0441	0622									
STOR1	0426										
STORE	0425	0900									
STRFL	0323	0835									
STROP	0428	0710									
STSRH	0440	0568									
SUBTA	0696	0566									
SUBTB	0697	0696	0696								
SUMPA	0227										
SYE12	0483										
SYE25	0458										
SYMC1	0431	0615	0657								
SYMC2	0430	0587									
SYMCK	0432	0669									
SYMTP	0298										
SYSNT	0519	1742									
SYTSA	0209										
T1	1709	0818	0846	0849	0983	0986	0989	1020	1030	1033	1125
	1128	1169	1179	1180	1210	1213	1216	1266	1297	1301	1304
	1316	1328	1331	1337	1368	1370	1386	1389	1393	1396	1408
	1420	1434	1437	1442	1475	1494	1519	1522	1606	1614	1630
	1669										
T2	1711	0820	0838	0841	0984	0990	1022	1025	1028	1126	1127
	1167	1181	1182	1198	1201	1218	1221	1267	1314	1339	1342
	1366	1398	1404	1406	1429	1432	1444	1446	1456	1459	1476
	1496	1502	1511	1514	1613	1631	1673				
T3	1712	0761	0847	0976	0987	1031	1129	1132	1163	1174	1177
	1194	1197	1214	1240	1262	1298	1307	1310	1315	1330	1365
	1369	1395	1405	1441	1445	1474	1478	1484	1487	1490	1495
	1510	1565	1632								
T4	1713	0839	1026	1130	1131	1175	1176	1195	1196	1219	1254

PAGE 328

CROSS-REFERENCE TABLE

XTBL1	0947	0945
YC	0412	
ZAP	0152	
ZONK	0488	


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PAGE 329          STRING OPTION BLOCK

0501                      LST
0502*
0503      22000          ORG      22000B
0504*
0505*          LINKS FOR THE MAIN SYSTEM AND
0506*          OTHER OPTION BLOCKS
0507*
0508*
0509      22000  066006  IDI      JMP  MSL      MAIN SYSTEM LINK
0510      22001  066034          JMP  SVARO
0511      22002  067357          JMP  GADD
0512      22003  067421          JMP  PSTR
0513      22004  066610          JMP  TRSTR
0514      22005  067334          JMP  .FDA1
0515*
0516*
0517*
0518*          EVALUATE A STRING VARIABLE
0519*          FOR THE PRINT ROUTINE
0520*
0521*          UPON EXIT:
0522*
0523*          B=STRING STARTING ADDRESS
0524*          A=STRING LENGTH
0525*          RETURN TO P+2
0526*
0527      22006  063357  MSL      JSM  GADD      GET STRING ADDRESS
0528      22007  024133          LDB  M2      EVALUATE SOURCE
0529      22010  063421          JSM  PSTR      STRING
0530      22011  035471          STB  L2T2
0531      22012  074117          LDA  B      PUT COUNT IN A
0532      22013  025742          LDB  TMP2     CHAR POINTER IN B
0533      22014  064357          JMP  RETN2    RETURN TO P+2
0534*
0535*
0536*          LET STATEMENT SYNTAX
0537*          LOOK FOR SOURCE STRING=
0538*
0539      22015  062340  LETS     JSM  SAVEP
0540      22016  062034          JSM  SVARO    VARIABLE?
0541      22017  066064          JMP  ABORT    NO
0542      22020  066064          JMP  ABORT    NUMERIC
0543      22021  060463          JSM  SYMC1   STRING
0544      22022  012020          OCT  12020   =?
0545      22023  164325          JMP  E30,I   No
0546*
0547*
0548*
0549*          LOOK FOR A DESTINATION STRING
0550*
0551*
0552      22024  062034  LTSYM    JSM  SVARO    VARIABLE?
0553      22025  066030          JMP  QUOCK   NO, LOOK FOR QUOTE FEILD
0554      22026  164312          JMP  E20-1,I NUMERIC
0555      22027  065151          JMP  EOST    YES, DEMAND END
0556      22030  045706  QUOCK    ISZ  SBPTR

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PAGE 330 STRING OPTION BLOCK

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0557 22031 160245 JSM GTSTA,I GET A STRING CONSTANT
0558 22032 065151 JMP EOST
0559*
0560*

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PAGE 331 STRING OPTION BLOCK

```

0562*
0563*
0564* SVARO SUBROUTINE
0565*
0566* EXIT CONDITIONS:
0567*
0568* RETURN TO:
0569* P+1 NO VARIABLE FOUND
0570* P+2 NUMERIC VARIABLE
0571* P+3 STRING VARIABLE
0572*
0573 22033 062340 JSM SAVEP SAVE PAGE
0574 22034 061140 SVARO JSM LTR LETTER?
0575 22035 170402 RET NO
0576 22036 010077 CPA B44 $?
0577 22037 066041 JMP *+2 YES
0578 22040 064357 JMP RETN2 NO
0579 22041 045644 ISZ ST+4 SET STRING OCCURED FLAG
0580 22042 163610 JSM STRI2,I STORE OPERAND
0581 22043 060513 JSM LPCK (?)
0582 22044 064356 JMP RETN3 NO
0583 22045 020125 LDA LBOP
0584 22046 131706 STA SBPTR,I RECORD RIGHT BRACKET
0585 22047 020026 LDA .9
0586 22050 031710 STA MSFLG ENABLE LOGICL=
0587 22051 160202 JSM FSCA,I GET FIRST INDEX
0588 22052 060463 JSM SYMC1 LOOK FOR A COMMA
0589 22053 012001 OCT 12001
0590 22054 066056 JMP *+2 NOT FOUND
0591 22055 160202 JSM FSCA,I FOUND
0592 22056 060534 JSM RPCKE DEMAND RIGHT PAREN
0593 22057 024123 LDB RBOP
0594 22060 055706 DSZ SBPTR
0595 22061 135706 STB SBPTR,I RECORD A RIGHT BRACKET
0596 22062 045706 ISZ SBPTR
0597 22063 064356 JMP RETN3 YES

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PAGE 332

STRING OPTION BLOCK

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0599*
0600* THIS ROUTINE RETURNS SYNTAX CONTROL TO OTHER
0601* OPTION BLOCKS AND THE MAIN SYSTEM
0602*
0603*
0604* 22064 061064 ABORT JSM GFRST+2
0605 22065 061055 AB3 JSM GNEXT GET NEXT SYNTAX CHAR
0606 22066 025416 LDB MODE
0607 22067 074151 SLB *+3 CALC MODE?
0608 22070 024233 LDB SBUFA
0609 22071 066077 JMP AB1 YES
0610 22072 060750 JSM DIGCK CHAR IS DIGIT?
0611 22073 066075 JMP *+2 NO
0612 22074 066065 JMP ABORT+1 YES, LOOK FOR MORE
0613 22075 024233 LDB SBUFA
0614 22076 074070 SIB *+1
0615 22077 035706 AB1 STB SBPTR RESET SYNTAX BUFFER POINTER
0616 22100 024132 LDB MI
0617 22101 035473 STB TEMP SEARCH FOR STATEMENTS
0618 22102 025640 LDB ST
0619 22103 035717 STB NUM RESTORE PAGE
0620 22104 074742 SBR 16
0621 22105 035714 STB SFLAG
0622 22106 035711 STB DFLAG
0623 22107 015643 CPB ST+3 IMPLIED LET?
0624 22110 070742 SAR 16
0625 22111 163602 JSM SALT,I SEARCH ALL PAGES
0626 22112 066112 JMP * CHECKSUM WORD
0627 22113 167601 JMP STMTA,I
0628*
0629*
0630*
0631 IF STATEMENT SYNTAX
0632*
0633 22114 062033 IFSYN JSM SVARO-1 VARIABLE?
0634 22115 066064 JMP ABORT NO
0635 22116 066064 JMP ABORT NUMERIC
0636 22117 026146 LDB GTEA
0637 22120 005640 ADB ST
0638 22121 005640 ADB ST
0639 22122 060546 JSM STEXP RELOP?
0640 22123 066143 JMP IFERR NO
0641 22124 045706 ISZ SBPTR YES
0642 22125 070742 SAR 16
0643 22126 131706 STA SBPTR,I
0644 22127 062034 IF1 JSM SVARO VARIABLE?
0645 22130 066133 JMP IF3 NO
0646 22131 066143 JMP IFERR NUMERIC
0647 22132 066134 JMP IF2 YES
0648 22133 160245 IF3 JSM GTSTA,I STRING CONSTANT?
0649 22134 026145 IF2 LDB THENA YES, DEMAND THEM
0650 22135 005640 ADB ST
0651 22136 005640 ADB ST
0652 22137 060546 JSM STEXP AND STORE AS EXPANDED
OPERATOR
0653 22140 164317 JMP E20+4,I NOT FOUND
0654 22141 060664 JSM LNUM DEMAND A SEQUENCE NUMBER

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PAGE 333

STRING OPTION BLOCK

0655	22142	065151		JMP	EOST	
0656	22143	160205	IFERR	JSM	AERRA,I	STRING IF ERROR
0657	22144	177672		DEC	-70	
0658	22145	174722	THENA	ABS	THEN+THEN-ID-ID	
0659	22146	174727	GTEA	ABS	GTE+GTE+1-ID-ID	
0660*						
0661*						
0662*						
0663*						
0664*						
			IMPLIED DISP, LET SYNTAX			
0665	22147	062340	IMPLT	JSN	SAVEP	
0666	22150	031643		STA	ST+3	SET IMPLIED LET FLAG
0667	22151	055400		DSZ	BADDR	
0668	22152	061055		JSM	GNEXT	
0669	22153	055400		DSZ	BADDR	
0670	22154	060752		JSM	LETCK	LETTER?
0671	22155	066167		JMP	ILET1+1	NO, TRY IMPLIED DISP
0672	22156	060626		JSM	SAVBP	SAVE POINTERS
0673	22157	062034		JSM	SVARO	VARIABLE?
0674	22160	066166		JMP	ILET1	NO
0675	22161	066166		JMP	ILET1	NUMERIC
0676	22162	060463		JSM	SYMC1	STRING
0677	22163	012020		OCT	12020	=?
0678	22164	066166		JMP	ILET1	NO
0679	22165	066024		JMP	LTSYM	YES
0680	22166	060640	ILET1	JSM	RESBP	RESTORE POINTERS
0681	22167	024123		LDB	PRTOP	STORE
0682	22170	055706		DSZ	SPBTR	CODE FOR
0683	22171	135706		STB	SPBTR,I	IMPLIED LET
0684	22172	045706		ISZ	SPBTR	
0685	22173	025416		LDB	MODE	
0686	22174	074111		SLB	NSTMT	SKIP IF PROG MODE
0687	22175	062227		JSM	PRNTS	PRINT STATEMENT?
0688	22176	066200	NSTMT	JMP	ILET2	NO
0689	22177	066213		JMP	PRIN1	YES
0690	22200	025644	ILET2	LDB	ST+4	STRING
0691	22201	074110		SZB	*+2	OCCURRED?
0692	22202	164274		JMP	E5,I	YES
0693	22203	066064		JMP	ABORT	
0694	00123		PRTOP	EQU	B12K	
0695*						
0696*						

PAGE 334

STRING OPTION BLOCK

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0698*
0699*
0700*
0701*      WRITE STATEMENT SYNTAX
0702*
0703      22204  160265  WRTS      JSM  IOCHEA,I  GET DEVICE AND FORMAT.
0704      22205  060534          JSM  RPCKE      GET RIGHT PAREN
0705      22206  055400          DSZ  BADDR
0706      22207  055706          DSZ  SBPTR
0707*
0708*
0709      22210  062340  PRINS      JSM  SAVEP
0710      22211  062227          JSM  PRNTS      PRINT SYNTAX?
0711      22212  066216          JMP  PRIN2
0712      22213  025644  PRIN1     LDB  ST+4      YES, STRING OCCURRED?
0713      22214  074250          SZB  ABADD      NO
0714      22215  065151          JMP  EOST      YES
0715      22216  025644  PRIN2     LOB  ST+4
0716      22217  074110          SZB  *+2      STRING OCCURRED?
0717      22220  164277          JMP  E5+3,I   YES
0718      22221  066064  ABADD     JMP  ABORT    NO
0719*
0720*
0721*
0722*      PRINT STATEMENT SYNTAX
0723*
0724*
0725*
0726*
0727      22222  010043  PRSYN     CPA  B42      QUOTE FIELD?
0728      22223  066237          JMP  PR2+4    YES
0729      22224  060461          JSM  SYMC2    NO
0730      22225  012001          OCT  12001    COMMA OR SEMICOLON?
0731      22226  066233          JMP  PR2      NO
0732      22227  024132  PRNTS     LDB  M1
0733      22230  035712          STB  PFLAG    ENABLE FORMULA AND TAB
0734      22231  061066          JSM  GETSK
0735      22232  066300          JMP  PR1      END OF LINE
0736      22233  010043  PR2      CPA  B42      QUOTE?
0737      22234  066236          JMP  *+2      YES
0738      22235  066247          JMP  PR3      NO
0739      22236  045706          ISZ  SBPTR
0740      22237  160245          JSM  GTSTA,I  RECORD STRING CONSTANT
0741      22240  010031          CPA  EOL      EOL?
0742      22241  064357          JMP  RETN2    YES
0743      22242  074742          SBR  16
0744      22243  135706          STB  SBPTR,I  CLEAR OUT NEXT WORD
0745      22244  024132          LDB  M1
0746      22245  035712          STB  PFLAG
0747      22246  066222          JMP  PRSYN
0748      22247  045712  PR3      ISZ  PFLAG    TAB OR FORMULA PERMITTED?
0749      22250  170402          RET
0750      22251  027603          LDB  TABA
0751      22252  160175          JSM  TSRHA,I  TAB?
0752      22253  066263          JMP  PR4      NO
0753      22254  070544          SAL  5        YES

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PAGE 335

STRING OPTION BLOCK

0754	22255	040067		IOR	TYPFL	SET PRE-DEFINED FUNCTION FLAGS
0755	22256	060454		JSM	SBPUD-2	STORE
0756	22257	024123		LDB	RBOP	
0757	22260	135706		STB	SBPTR,I	
0758	22261	160202		JSM	FSCA,I	GET TAB FORMULA
0759	22262	066275		JMP	PR5	
0760	22263	055400	PR4	DSZ	BADDR	BACK UP POINTER
0761	22264	021400		LDA	BADDR	
0762	22265	031645		STA	ST+5	SAVE BADDR
0763	22266	062034		JSM	SVARO	VARIABLE?
0764	22267	066272		JMP	PR6	NO
0765	22270	066272		JMP	*+2	NUMERIC
0766	22271	066275		JMP	PR5	STRING
0767	22272	021645	PR6	LDA	ST+5	
0768	22273	031400		STA	BADDR	RESTORE BADDR
0769	22274	160202		JSM	FSCA,I	FETCH FORMULA
0770	22275	010031	PR5	CPA	EOL	EOL?
0771	22276	064357		JMP	RETN2	
0772	22277	066222		JMP	PRSYN	NO
0773	22300	045706	PR1	ISZ	SBPTR	
0774	22301	064357		JMP	RETN2	
0775*						
0776*						
0777*						
0778*						
						READ AND INPUT STATEMENT SYNTAX
0779	22302	062340	READS	JSM	SAVEP	
0780	22303	062034		JSM	SVARO	VARIABLE?
0781	22304	066315		JMP	READ3	
0782	22305	066311		JMP	READ1	NUMERIC
0783	22306	060504	READ2	JSM	COMCK	COMMA?
0784	22307	066213		JMP	PRIN1	NO
0785	22310	066303		JMP	READS+1	YES
0786	22311	163600	READ1	JSM	VARI,I	
0787	22312	066312		JMP	*	CONSTANT STORAGE
0788	22313	066306		JMP	READ2	
0789	22314	066306		JMP	READ2	
0790	22315	025644	READ3	LDB	ST+4	
0791	22316	074110		SZB	*+2	STRING OCCURRED?
0792	22317	164321		JMP	E25+1,I	YES
0793	22320	066064		JMP	ABORT	NO
0794*						
0795*						
0796*						
0797*						
						DATA STATEMENT SYNTAX
0798	22321	062340	DATAS	JSM	SAVEP	
0799	22322	045706		ISZ	SBPTR	
0800	22323	061156		JSM	CONST	LOOK FOR A NUMBER
0801	22324	066331		JMP	DATA1	NOT FOUND
0802	22325	160244		JSM	NUMOA,I	FOUND , STORE
0803	22326	060504	DATA2	JSM	COMCK	COMMA?
0804	22327	066213		JMP	PRIN1	NO
0805	22330	066322		JMP	DATAS+1	
0806	22331	045644	DATA1	ISZ	ST+4	
0807	22332	010043		CPA	B42	QUOTE?
0808	22333	066335		JMP	*+2	YES
0809	22334	164316		JMP	E20+3,I	NO

PAGE 336

STRING OPTION BLOCK

0810	22335	160245		JSM	GTSTA,I	STRING CONSTANT?
0811	22336	066326		JMP	DATA2	YES
0812	22337	066064		JMP	ABORT	NO, ERROR
0813*						
0814*						
0815	22340	021717	SAVEP	LDA	NUM	
0816	22341	031640		STA	ST	
0817	22342	031643		STA	ST+3	RESET IMPLIED LET FLAG
0818	22343	070742	PTR2	SAR	16	
0819	22344	031644		STA	ST+4	RESET STRING OCCURRED FLAG
0820	22345	170402		RET		
0821*						
0822*						
0823*						
						NON-FORMULA OPERATORS
0824	22346	046105	LEN	ASC	1,LE	
0825	22347	047215		OCT	47215	N, OPCODE 15
0826	22350	052100	THEN	ASC	2,THEN	
	22351	042516				
0827	22352	150074	GTE	OCT	150074	20,<
0828	22353	036602		OCT	36602	=,2
0829	22354	037075		ASC	1,>=	
0830	22355	101443		OCT	101443	3,#
0831	22356	102074		OCT	102074	4,<
0832	22357	037204		OCT	37204	>,4
0833	22360	036605		OCT	36605	=,5
0834	22361	036206		OCT	36206	<,6
0835	22362	037307		OCT	37307	>,7
0836*						
0837*						
0838*						
0839*						
0840*						
						EXECUTE LEN STATEMENT
0841	22363	062450	ELEN	JSM	CKMOD	
0842	22364	160227	ELEN1	JSM	FXFLA,I	PUT NUMBER IN AR2
0843	22365	045472	ELEN2	ISZ	TEMPS	
0844	22366	170402		RET		
0845*						
0846*						
0847*						
0848*						
						CHECK LEN FUNCTION SYNTAX
0849	22367	062536	LENS	JSM	GVAR	GET FIRST PARAMETER
0850	22370	066446		JMP	LENER	
0851	22371	066446		JMP	LENER	NO
0852	22372	025646	LENS1	LDB	PTR2	
0853	22373	135472		STB	TEMPS,I	FLAG FOR FSC
0854	22374	060534		JSM	RPCKE)?
0855	22375	025651		LDB	TEMP6	RESTORED STRING
0856	22376	035644		SIB	ST+4	OCCURRED FLG
0857	22377	064356		JMP	RETN3	YES
0858	22400	045706	LENS2	ISZ	SBPTR	
0859	22401	160245		JSM	GTSTA,I	SEEK STRING CONSTANT
0860	22402	066372		JMP	LENS1	
0861*						
0862*						
0863	22403	021416	EINDX	LDA	MODE	
0864	22404	070113		SAP	*+2	SYNTAX MODE?

PAGE 237

STRING OPTION BLOCK

0865	22405	066462		JMP	INDXS	YES
0866	22406	062550		JSM	GPTRS	
0867	22407	035640		STB	CP0	
0868	22410	031646		STA	PTR2	
0869	22411	024133		LDB	M2	
0870	22412	063421		JSM	PSTR	
0871	22413	076110		RZB	*+2	NULL STRING?
0872	22414	066434		JMP	EIND3	YES
0873	22415	035647		STB	TMPRE	
0874	22416	031644		STA	INTMP	
0875	22417	025640		LDB	CP0	
0876	22420	035654		STB	TNULL	
0877	22421	027645	EIND2	LDB	PTR1A	
0878	22422	061041		JSM	GETCH	
0879	22423	031641		STA	CP1	
0880	22424	027731		LDB	TMP2A	
0881	22425	061041		JSM	GETCH	
0882	22426	011641		CPA	CP1	
0883	22427	066436		JMP	EIND1	
0884	22430	021646		LDA	PTR2	
0885	22431	031645		STA	PTR1	
0886	22432	055647		DSZ	TMPRE	
0887	22433	066417		JMP	EIND2-2	
0888	22434	074742	EIND3	SBR	16	
0889	22435	066364		JMP	ELEN1	
0890	22436	055654	EIND1	DSZ	TNULL	
0891	22437	066421		JMP	EIND2	
0892	22440	025644		LDB	INTMP	
0893	22441	005640		ADB	CP0	
0894	22442	074076		TCB		
0895	22443	005742		ADB	TMP2	
0896	22444	004012		ADB	.1	
0897	22445	066364		JMP	ELEN1	
0898*						
0899*						
0900	22446	160205	LENER	JSM	AERRA,I	
0901	22447	177671		DEC	-71	
0902*						
0903*						
0904	22450	021416	CKMOD	LDA	MODE	
0905	22451	070153		SAP	*+3	SYNTAX MODE?
0906	22452	055777		DSZ	RSPTR	YES
0907	22453	066367		JMP	LENS	
0908	22454	045472	CKM1	ISZ	TEMPS	
0909	22455	125472		LDB	TEMPS,I	
0910	22456	074442		SBR	10	
0911	22457	014012		CPB	.1	QUOTE?
0912	22460	066572		JMP	GP1	YES
0913	22461	066563		JMP	GP2	NO
0914*						
0915	22462	062536	INDXS	JSM	GVAR	VARIABLE?
0916	22463	066446		JMP	LENER	
0917	22464	066446		JMP	LENER	NUMERIC
0918	22465	060504	INDS2	JSM	COMCK	STRING, COMMA?
0919	22466	164305		JMP	E15-1,I	NO
0920	22467	062034		JSM	SVARO	YES, VARIABLE?

PAGE 338

STRING OPTION BLOCK

0921	22470	066400		JMP	LENS2	NO, LOOK FOR QUOTE FFILD
0922	22471	164312		JMP	E20-1,I	NUMERIC
0923	22472	066372		JMP	LENS1	STRING
0924*						
0925	22473	066465		JMP	INDS2	
0926*						
0927*						
0928	22474	062450	EVAL	JSM	CKMOD	
0929	22475	025400		LDB	BADDR	
0930	22476	060563		JSM	SLWST	SAVE BADDR
0931	22477	031645		STA	PTR1	
0932	22500	045654		ISZ	TNULL	NULL STRING?
0933	22501	066503		JMP	*+2	NO
0934	22502	066534		JMP	VALER	YES
0935	22503	021412		LDA	LSTPT	SET BUFFER
0936	22504	070070		SIA	*+1	START TO
0937	22505	070744		SAL	1	LOW STACK
0938	22506	031400		STA	BADDR	POINTER PLUS 1
0939	22507	031646		STA	PTR2	SAVE BUFFER START
0940	22510	021413		LDA	HSTPT	SET BUFFER
0941	22511	070744		SAL	1	END TO HIGH
0942	22512	031623		STA	PEND	STACK POINTER PLUS 1
0943	22513	027645	EVAL1	LDB	PTR1A	
0944	22514	061041		JSM	GETCH	GET A SOURCE CHAR
0945	22515	061016		JSM	ONEXT	PUT IN BUFFER
0946	22516	021400		LDA	BADDR	
0947	22517	011623		CPA	PEND	OVERFLOW?
0948	22520	064561		JMP	MER8	YES, ERROR
0949	22521	045654		ISZ	TNULL	NO, DONE?
0950	22522	066513		JMP	EVAL1	NO
0951	22523	020055		LDA	I	TERMINATE THE BUFFER
0952	22524	061016		JSM	ONEXT	WITH A NON-DIGIT CHARACTER
0953	22525	021646		LDA	PTR2	
0954	22526	031400		STA	BADDR	INITIALIZE BADDR
0955	22527	061156		JSM	CONST	
0956	22530	066534		JMP	VALER	
0957	22531	060567		JSM	UNSTK	
0958	22532	031400		STA	BADDR	RESTORE BADDR
0959	22533	066365		JMP	ELEN2	
0960	22534	160205	VALER	JSM	AERRA,I	
0961	22535	177664		DEC	-76	
0962*						
0963*						
0964*						
0965*						
0966	22536	121472	GVAR	LDA	TEMPS,I	GET LEFT PAREN COUNT
0967	22537	031646		STA	PTR2	AND SAVE
0968	22540	021644		LDA	ST+4	SAVE STRING
0969	22541	031651		STA	TEMP6	OCCURRED FLAG
0970	22542	061055		JSM	GNEXT	GET NEXT CHAR
0971	22543	055400		DSZ	BADDR	
0972	22544	045706		ISZ	SBPTR	
0973	22545	060521		JSM	LPCKE	DEMAND LEFT PAREN
0974	22546	045400		ISZ	BADDR	
0975	22547	066034		JMP	SVARO	
0976*						

PAGE 339

STRING OPTION BLOCK

0979*					STATEMENT EXECUTION
0980*					
0981*					
0982*					LET EXECUTION
0983*					
0984*					
0985*					
0986	22550	063357	GPTRS	JSM GADD	
0987	22551	121472		LDA TEMPS,I	
0988	22552	045472		ISZ TEMPS	
0989	22553	031644		STA INTMP	SAVE RELATIONAL OPERATOR
0990	22554	125472		LDB TEMPS,I	
0991	22555	074442		SBR I0	
0992	22556	014012		CPB .1	QUOTE?
0993	22557	066572		JMP GP1	YES
0994	22560	050065		AND OPMSK	NO
0995	22561	010065		CPA OPMSK	NON-FORMULA OPERATOR?
0996	22562	045472		ISZ TEMPS	YES
0997	22563	055472	GP2	DSZ TEMPS	
0998	22564	063357		JSM GADD	GET SOURCE STRING ADDRESS
0999	22565	024133		LDB M2	
1000	22566	063421		JSM PSTR	EVALUATE SOURCE STRING
1001	22567	035647	XFER	STB TMPRE	SAVE LENGTH
1002	22570	031645		STA PTR1	
1003	22571	170402		RET	
1004	22572	063551	GPI	JSM GQUOT	GET QUOTE FIELD
1005	22573	066567		JMP XFER	
1006*					
1007	22574	062550	LTEX	JSM GPTRS	GET DEST STRING POINTERS
1008	22575	024132	LT4	LDB M1	NO
1009	22576	063421		JSM PSTR	EVALUATE DESTINATION STRING
1010	22577	074410		SZB LT2+1	NULL STRING?
1011	22600	021416		LDA MODE	
1012	22601	070250		SZA LT2	CALC MODE?
1013	22602	160170		JSM CLERA,I	YES
1014	22603	021647		LDA TMPRE	
1015	22604	025645		LDB PTR1	
1016	22605	061330		JSM .NPWR	DISPLAY THE STRING
1017	22606	062610	LT2	JSM TRSTR	
1018	22607	164172		JMP XEC4A,I	
1019*					
1020*					
1021*					STRING TRANSFER SUBROUTINE
1022*					
1023*					
1024	22610	021645	TRSTR	LDA PTR1	
1025	22611	070076		TCA	
1026	22612	001742		ADA TMP2	
1027	22613	070413		SAP TR1	FORWARD TRANSFER?
1028	22614	045654	TR2	ISZ TNULL	YES
1029	22615	066617		JMP *+2	YES
1030	22616	170402		RET	
1031	22617	063255		JSM FSCH	GET NEXT SOURCE CHAR
1032	22620	027731	LT5	LDB TMP2A	
1033	22621	061017		JSM OUTCR	STORE IT
1034	22622	066614		JMP TR2	LOOK FOR MORE

PAGE 340

STRING OPTION BLOCK

1035	22623	021654	TR1	LDA	TNULL	
1036	22624	070070		SIA	*+1	
1037	22625	070056		CMA		
1038	22626	070137		LDB	A	
1039	22627	005645		ADB	PTR1	
1040	22630	035645		STB	PTR1	POINT TO END OF SOURCE
1041	22631	001742		ADA	TMP2	
1042	22632	031742		STA	TMP2	POINT TO END OF DEST
1043	22633	021654		LDA	TNULL	
1044	22634	070056		CMA		
1045	22635	025647		LDB	TMPRE	
1046	22636	074076		TCB		
1047	22637	070037		ADB	A	
1048	22640	074113		SBP	*+2	TOO MUCH SOURCE?
1049	22641	074742		SBR	16	YES, NO BLANKS NEEDED
1050	22642	035647		STB	TMPRE	STORE BLANK COUNT
1051	22643	045654	TR4	ISZ	TNULL	
1052	22644	066646		JMP	*+2	
1053	22645	170402		RET		
1054	22646	025647		LDB	TMPRE	
1055	22647	074250		SZB	TR3	MORE BLANKS?
1056	22650	020041		LDA	.32	YES
1057	22651	055647		DSZ	TMPRE	
1058	22652	066653		JMP	*+1	
1059	22653	066657		JMP	TR5	
1060	22654	027645	TR3	LDB	PTR1A	
1061	22655	061041		JSM	GETCH	
1062	22656	055645		DSZ	PTR1	
1063	22657	027731	TR5	LDB	TMP2A	
1064	22660	061017		JSM	OUTCR	
1065	22661	055742		DSZ	TMP2	
1066	22662	055742		DSZ	TMP2	
1067	22663	055645		DSZ	PTR1	
1068	22664	066643		JMP	TR4	NO
1069*						
1070	22665	045654	FINCH	ISZ	TNULL	MORE TRANSFER STRING
1071	22666	066670		JMP	*+2	YES
1072	22667	170402		RET		NO
1073	22670	061040		JSM	GETCH-1	
1074	22671	010031		CPA	EOL	END OF LINE?
1075	22672	170402		RET		YES
1076	22673	010043		CPA	B42	YES, QUOTE?
1077	22674	170402		RET		YES
1078	22675	027731		LDB	TMP2A	NO,
1079	22676	061017		JSM	OUTCR	STORE IT
1080	22677	066665		JMP	FINCH	
1081*						

PAGE 341

STRING OPTION BLOCK

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1083*
1084*
1085*      INPUT STATEMENT EXECUTION
1086*
1087*
1088      22700 063013 EINPT   JSM  ESAVE      SAVE CURRENT PAGE ADDRESS
1089      22701 020112         LDA  RSTKA
1090      22702 031777         STA  RSPTR      RESET STACK
1091      22703 021622         LDA  TERM
1092      22704 072110         RZA  *+2
1093      22705 160170         JSM  CLERA,I
1094      22706 021472         LDA  TEMPS
1095      22707 000133         ADA  M2
1096      22710 031641         STA  SPRDD      SAVE START OF INPUT STATEMENT
1097      22711 021641     EIN2   LDA  SPRDD      INPUT STATEMENT
1098      22712 031421         STA  PRADD
1099      22713 021472         LDA  TEMPS
1100      22714 031640         STA  TEPPP
1101      22715 121472         LDA  TEMPS,I
1102      22716 050040         AND  B37
1103      22717 010076         CPA  B36      STRING VARIABLE?
1104      22720 067017         JMP  INSTR     YES
1105      22721 023010         LDA  INLNK
1106      22722 001643         ADA  SAVE
1107      22723 031432         STA  DRQST     SET UP RETURN LINK
1108      22724 164173     INRET  JMP  PEXMA,I   CALL FOR INPUT
1109      22725 055400         DSZ  BADDR
1110      22726 025641         LDB  SPRDD
1111      22727 061007         JSM  NEXTA     SET PRADD BACK TO END
1112      22730 035421         STB  PRADD     OF INPUT STATEMENT
1113      22731 021472         LDA  TEMPS
1114      22732 031640         STA  TEPPP     SAVE START OF VARIABLE
1115      22733 160201     .EINI  JSM  FORMA,I   GET THE ADDRESS OF THE VARIABLE
                                                                I N H S
1116      22734 024017         LDB  .2
1117      22735 035706         STB  SBPTR     AIM SBPTR AT ROM
1118      22736 027007         LDB  INLNI
1119      22737 005643         ADB  SAVE
1120      22740 035432         STB  DRQST
1121      22741 061156         JSM  CONST     BUILD A NUMBER IN AR2
1122      22742 066765         JMP  INCH5     P+1 — NO NUMBER FOUND, SO INC
                                                                HSTPTP
1123      22743 070742         SAR  16
1124      22744 031432         STA  DRQST     CLEAR FLAG
1125      22745 060412         JSM  RESULT    SAVE ARE AT HSTPT,I
1126      22746 025472         LDB  TEMPS
1127      22747 015421         CPB  PRADD     END OF STATEMENT
1128      22750 067011         JMP  CXEC4     YES
1129      22751 035640     EIN3   STB  TEPPP     RESET THE TEMPORARY POINTER
1130      22752 055400         DSZ  BADDR     NO — DINC BADDR TO LOOK AT THE
                                                                LAST CH
1131      22753 061066         JSM  GETSK     GET LAST CHAR.
1132      22754 067005         JMP  INCHI
1133      22755 013642         CPA  B54      COMMA?
1134      22756 066760         JMP  *+2      YES
1135      22757 066777         JMP  INCH2    NO
1136      22760 121472         LDA  TEMPS,I
1137      22761 050040         AND  B37
1138      22762 010076         CPA  B36      STRING VARIABLE?

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PAGE 342

STRING OPTION BLOCK

1139	22763	067024		JMP	EIN4	YES
1140	22764	066733		JMP	.EIN1	NO
1141*						
1142	22765	160170	INCH5	JSM	CLERA,I	
1143	22766	023643		LDA	.17	
1144	22767	027712		LDB	ER3A	
1145	22770	063137		JSM	ER4+2	
1146	22771	063135		JSM	ER4	
1147	22772	021640	INCHT	LDA	TEPPP	
1148	22773	031472		STA	TEMPS	RESTORE VARIABLE POINTER
1149	22774	045413		ISZ	HSTPT	
1150	22775	045413		ISZ	HSTPT	
1151	22776	066711		JMP	EIN2	
1152*						
1153	22777	160170	INCH2	JSM	CLERA,I	
1154	23000	020034		LDA	.21	
1155	23001	027725		LDB	ER1A	
1156	23002	063137		JSM	ER4+2	
1157	23003	063135		JSM	ER4	
1158	23004	066711		JMP	EIN2	
1159*						
1160	23005	160170	INCH1	JSM	CLERA,I	
1161	23006	066711		JMP	EIN2	
1162	23007	000772	INLN1	ABS	INCHT-ID1	
1163	23010	000724	INLNK	ABS	INRET-ID1	
1164*						
1165	23011	160170	CXEC4	JSM	CLERA,I	
1166	23012	164172		JMP	XEC4A,I	
1167*						
1168*	SAVE PAGE ADDRESS DURING EXECUTION					
1169*						
1170	23013	074117	ESAVE	LDA	B	
1171	23014	050160		AND	B174K	
1172	23015	031643		STA	SAVE	
1173	23016	170402		RET		
1174*						
1175*						
1176	23017	070742	INSTR	SAR	16	
1177	23020	031701		STA	NDISP	
1178	23021	031702		STA	NPRIN	
1179	23022	031707		STA	BLANK	DON'T IGNORE BLANKS
1180	23023	063142		JSM	INCAL	
1181	23024	063357	EIN4	JSM	GADD	GET STRING ADDRESS
1182	23025	025412		LDB	LSTPT	EXTRACT
1183	23026	004133		ADB	M2	PHYSICAL
1184	23027	074517		LDA	B,I	LENGTH OF
1185	23030	070002		SAR	1	
1186	23031	000132		ADA	M1	DESTINATION
1187	23032	070517		LDA	A,I	STRING
1188	23033	070342		SAR	8	
1189	23034	070076		TCA		
1190	23035	004012		ADB	.1	SUBTRACT FIRST
1191	23036	074417		ADA	B,I	SUBSCRIPT
1192	23037	000132		ADA	M1	
1193	23040	070076		TCA		STORE IT AS END OF
1194	23041	031647		STA	TMPRE	UNSPECIFIED DEST STRING

PAGE 343

STRING OPTION BLOCK

1195	23042	024132		LDB M1	PREPARE
1196	23043	063421		JSM PSTR	DESTINATION STRING
1197	23044	021742		LDA TMP2	
1198	23045	031645		STA PTR1	
1199	23046	025654		LDB TNULL	SAVE LENGTH
1200	23047	035644		STB INTMP	ALLOWANCE
1201	23050	061055		JSM GNEXT	
1202	23051	067055		JMP EINS	
1203	23052	063142	EIN14	JSM INCAL	GET INPUT RECORD
1204	23053	061062		JSM GFRST	
1205	23054	067054		JMP *	CHECKSUM WORD
1206	23055	025645	EIN5	LDB PTR1	
1207	23056	035742		STB TMP2	RESTORE STRING POINTER
1208	23057	010043		CPA B42	QUOTE?
1209	23060	067062		JMP *+2	YES
1210	23061	055400		DSZ BADDR	NO
1211	23062	062665		JSM FINCH	TRANSFER THE STRING
1212	23063	074742		SBR 16	ALL REQUESTED
1213	23064	015654		CPB TNULL	CHARACTERS TRANSFERRED?
1214	23065	067112		JMP EIN21	YES
1215	23066	015656		CPB PS1	NO, TRANSFER LENGTH SPECIFIED
1216	23067	067106		JMP EIN20	NO
1217	23070	031644		STA INTMP	SAVE EOR CHAR
1218	23071	070742		SAR 16	
1219	23072	031647		STA TMPRE	
1220	23073	001654		ADA TNULL	TRANSFER
1221	23074	000132		ADA M1	
1222	23075	031654		STA TNULL	
1223	23076	062614		JSM TR2	
1224	23077	010031	EIN18	CPA EOL	TRANSFER ENDED BY EOL?
1225	23100	067102		JMP EINP6	YES
1226	23101	061055	EIN19	JSM GNEXT	NO, WAS A"
1227	23102	025641	EINP6	LDB SPRDD	
1228	23103	061007		JSM NEXTA	SET PRADD BACK TO
1229	23104	035421		STB PRADD	END OF INPUT STATEMENT
1230	23105	066746		JMP EIN3-3	LOOK FOR END
1231	23106	125651	EIN20	LDB TEMP6,I	SET LOGICAL
1232	23107	005654		ADB TNULL	TO ACTUAL
1233	23110	135651		STB TEMPS,I	STRING LENGTH
1234	23111	067077		JMP EIN18	
1235	23112	015656	EIN21	CPB PS1	LENGTH OF TRANSFER SPECIFIED?
1236	23113	067121		JMP EIN15	NO
1237	23114	061066	EIN16	JSM GETSK	YES, END OF LINE?
1238	23115	067102		JMP EINP6	YES
1239	23116	010043		CPA B42	
1240	23117	067101		JMP EIN19	YES
1241	23120	067114		JMP EIN16	NO, LOOK FOR "OR EOL
1242	23121	061066	EIN15	JSM GETSK	EOL?
1243	23122	067102		JMP EINP6	YES
1244	23123	010043		CPA B42	NO, CLOSING QUOTE?
1245	23124	067101		JMP EIN19	YES
1246	23125	021644		LDA INTMP	NO, DESTINATION STRING EXCEEDED
1247	23126	031654		STA TNULL	RESTORE DESTINATION
1248	23127	160170		JSM CLERA,I	
1249	23130	020033		LDA .16	
1250	23131	027726		LDB ER2A	

PAGE 344

STRING OPTION BLOCK

1251	23132	063137		JSM	ER4+2	
1252	23133	063135		JSM	ER4	
1253	23134	067052		JMP	EIN14	
1254*						
1255*						
1256*						
1257	23135	020025	ER4	LDA	.8	
1258	23136	027724		LDB	ER4A	
1259	23137	005643		ADB	SAVE	
1260	23140	005643		ADB	SAVE	
1261	23141	065330		JMP	.NPWR	
1262*						
1263	23142	020012	INCAL	LDA	.1	
1264	23143	031432		STA	DRQST	
1265	23144	027727		LDB	QMRKA	
1266	23145	061330		JSM	.NPWR	OUTPUT A?
1267	23146	161462		JSM	REEDL,I	GET INPUT RECORD
1268	23147	067164		JMP	INCI	NULL RECORD
1269	23150	061062		JSM	GFRST	
1270	23151	067164		JMP	INCI	YES
1271	23152	021432		LDA	DRQST	
1272	23153	072210		RZA	*+4	EXECUTION EXIT OCCURRED?
1273	23154	020041		LDA	.32	YES
1274	23155	031707		STA	BLANK	
1275	23156	167613		JMP	REEDY,I	
1276	23157	074742		SBR	16	
1277	23160	035432		STB	DRQST	
1278	23161	035416		STB	MODE	
1279	23162	055400		DSZ	BADDR	
1280	23163	170402		RET		
1281	23164	021432	INCI	LDA	DRQST	
1282	23165	070150		SZA	INC2	EXECUTION EXIT OCCURRED?
1283	23166	160170		JSM	CLERA,I	NO
1284	23167	067142		JMP	INCAL	
1285	23170	167612	INC2	JMP	REEDX,I	
1286*						
1287*						
1288*						
1289*						
1290*						
1291*						
1292*						
1293	23171	062550	IFEX	JSM	GPTRS	GET STRING PARAMETERS
1294	23172	074056		CMB		
1295	23173	035640		STB	CP0	
1296	23174	020133		LDA	M2	LENGTH
1297	23175	063421		JSM	PSTR	PREPARE TEST STRING
1298	23176	035641		STB	CP1	SAVE ACTUAL LENGTH
1299	23177	045640	COMP2	ISZ	CP0	MORE SPECIFIED STRING?
1300	23200	067203		JMP	COMP3	YES
1301	23201	074742		SBR	16	NO, LOAD A
1302	23202	067206		JMP	COMP4	NULL CHARACTER
1303	23203	027645	COMP3	LDB	PTRIA	
1304	23204	061041		JSM	GETCH	
1305	23205	071037		LDB	A	
1306	23206	045654	COMP4	ISZ	TNULL	MORE SPECIFIED TEST STRING?

PAGE 345

STRING OPTION BLOCK

1307	23207	067216		JMP	COMP6	YES
1308	23210	070742		SAR	16	NO
1309	23211	074076	COMP5	TCB		COMPARE
1310	23212	074017		ADA	B	CHARACTERS
1311	23213	072110		RZA	*+2	EXIT ON NOT EQUAL
1312	23214	077150		RZB	COMP2	OR BOTH NULL CHARACTERS
1313	23215	067231		JMP	BRANC	EXIT TO BRANCH
1314	23216	021641	COMP6	LDA	CP1	MORE ACTUAL
1315	23217	072150		RZA	COMP7	TEST STRING?
1316	23220	020041		LDA	.32	NO
1317	23221	067211		JMP	COMP5	
1318	23222	000132	COMP7	ADA	M1	
1319	23223	031641		STA	CP1	
1320	23224	035650		STB	ST+8	
1321	23225	027731		LDB	TMP2A	EXTRACT NEXT
1322	23226	061041		JSM	GETCH	TEST
1323	23227	025650		LDB	ST+8	
1324	23230	067211		JMP	COMP5	CHARACTER
1325*						
1326	23231	070137	BRANC	LDB	A	
1327	23232	021664		LDA	INTMP	
1328	23233	050070		AND	OPDMK	
1329	23234	070202		SAR	5	
1330	23235	074153		SBP	BR1	LESS THAN?
1331	23236	070211		SLA	GOTOE	YES, EVEN OP CODE?
1332	23237	164172		JMP	XEC4A,I	NO
1333	23240	076310	BR1	RZB	BR2	EQUAL?
1334	23241	010022		CPA	.5	YES, - OP?
1335	23242	167577	GOTOE	JMP	EGOS1,I	YES
1336	23243	000135		ADA	M4	
1337	23244	071712		SAM	*-2	
1338	23245	164172		JMP	XEC4A,I	
1339	23246	010023	BR2	CPA	.6	<?
1340	23247	164172		JMP	XEC4A,I	
1341	23250	010022		CPA	.5	=?
1342	23251	164172		JMP	XEC4A,I	
1343	23252	010017		CPA	.2	
1344	23253	164172		JMP	XEC4A,I	
1345	23254	167577		JMP	EGOS1,I	
1346*						
1347*						
1348	23255	025647	FSCH	LDB	TMPRE	
1349	23256	076150		RZB	*+3	OUT OF STRING?
1350	23257	020041		LDA	.32	YES, GET A
1351	23260	170402		RET		BLANK
1352	23261	004132		ADB	M1	
1353	23262	035647		STB	TMPRE	
1354	23263	027645		LDB	PTR1A	
1355	23264	065041		JMP	GETCH	
1356				LST		
1357*						
1358	23265	121472	ERead	LDA	TEMPS,I	
1359	23266	050040		AND	B37	
1360	23267	010076		CPA	B36	STRING VARIABLE?
1361	23270	067310		JMP	RDSTR	YES
1362	23271	160201		JSM	FORMA,INO	GET VARIABLE ADDRESS

PAGE 346

STRING OPTION BLOCK

1367	23272	163611	ER1	JSM	SWITH,I	EXCHANGE TEMPS AND NXTDT
1364	23273	015414		CPB	DSTRT	NEED NEW DATA STATEMENT?
1365	23274	063334		JSM	.FDA1	YES
1366	23275	163661		JSM	SWITH,I	NO
1367	23276	125415		LDB	NXTDT,I	
1368	23277	074152		SBM	*+3	NUMERIC DATA IS NEXT?
1369	23300	160205		JSM	AERRA,I	NO
1370	23301	177665		DEC	-75	
1371	23302	160256		JSM	FDAAA,I	YES
1372	23303	060412		JSM	RESULT	
1373	23304	021421	ER2	LDA	PRADD	
1374	23305	011472		CPA	TEMPS	MORE VARIABLES?
1375	23306	164172		JMP	XEC4A,I	
1376	23307	067265		JMP	ERead	
1377	23310	063357	RDSTR	JSM	GADD	GET STRING VARIABLE PARAMETERS
1378	23311	163611		JSM	SWITH,I	
1379	23312	025472	ER3	LDB	TEMPS	
1380	23313	015414		CPB	DSTRT	NEED NEW DATA STMT?
1381	23314	063334		JSM	.FDA1	YES
1382	23315	045472		ISZ	TEMPS	
1383	23316	125472		LDB	TEMPS,I	
1384	23317	074442		SBR	10	
1385	23320	014012		CPB	.1	QUOTE?
1386	23321	067234		JMP	*+3	YES
1387	23322	160205		JSM	AERRA,I	YES
1388	23323	177665		DEC	-75	
1389	23324	063351		JSM	GQUOT	NO
1390	23325	035647		STB	TMPRE	
1391	23326	031645		STA	PTR1	
1392	23327	024132		LDB	M1	PREPARE
1393	23330	063421		JSM	PSTR	DESTINATION STRING
1394	23331	062610		JSM	TRSTR	TRANSFER THE STRING
1395	23332	163611		JSM	SWITH,I	
1396	23333	067304		JMP	ER2	
1397*						
1398*						
1399	23334	021421	.FDA1	LDA	PRADD	
1400	23335	031644		STA	INTMP	
1401	23336	035421		STB	PRADD	
1402	23337	025421	FD2	LDB	PRADD	
1403	23340	015423		CPB	PBPTR	END OF PROGRAM?
1404	23341	164350		JMP	E50-1,I	OUT OF DATA
1405	23342	035472		STB	TEMPS	
1406	23343	060577		JSM	NEXTL+3	
1407	23344	001466		ADA	LOCLI	ENCODE PAGE AND OP CODE
1408	23345	013732		CPA	MSDAT	MAIN SYSTEM DATA STMT?
1409	23346	067352		JMP	FD3	YES
1410	23347	013733		CPA	STDAT	NO, STRING DATA STMT?
1411	23350	067352		JMP	FD3	YES
1412	23351	067337		JMP	FD2	NO, KEEP LOOKING
1413	23352	025421	FD3	LDB	PRADD	
1414	23353	035414		STB	DSTRT	
1415	23354	025644		LDB	INTMP	
1416	23355	035421		STB	PRADD	
1417	23356	170402		RET		
1418*						

PAGE 347

STRING OPTION BLOCK

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1422*
1423*   GADD SUBROUTINE
1424*
1425*   FETCH STRING ADDRESS FROM SYMBOL TABLE
1426*
1427*   ENTRY CONDITIONS:
1428*
1429*       A=OPERAND
1430*       TEMPS POINTS TO STRING NAME
1431*
1432*   EXIT CONDITIONS:
1433*
1434*       STRING ADDRESS AND SUBSCRIPTS ARE
1435*       ON LOW STACK
1436*
1437 23357 060771 GADD   JSM  GTOPP   GET OPERAND
1438 23360 063567      JSM  GSYMB   GET SYMBOL ADDRESS
1439 23361 004132      ADB  M1
1440 23362 074537      LDB  B,I
1441 23363 074744      SBL  1
1442 23364 060563      JSM  SLWST   PUT ON STACK
1443 23365 045472      ISZ  TEMPS
1444 23366 021472      LDA  TEMPS
1445 23367 011421      CPA  PRADD   OUT OF CODE?
1446 23370 067375      JMP  GA2
1447 23371 121472      LDA  TEMPS,I
1448 23372 050065      AND  OPMSK   GET OP CODE
1449 23373 010125      CPA  LBOP   SUBSCRIBED?
1450 23374 067401      JMP  GA1     YES
1451 23375 074742      GA2   SBR  16     NO
1452 23376 060563      JSM  SLWST
1453 23377 024132      LDB  M1
1454 23400 064563      JMP  SLWST
1455 23401 063412      GA1   JSM  SUBEV   EVALUATE SUBSCRIPTS
1456 23402 055472      DSZ  TEMPS
1457 23403 121472      LDA  TEMPS,I
1458 23404 070442      SAR  10
1459 23405 050040      AND  B37
1460 23406 010017      CPA  .2     COMMA?
1461 23407 067412      JMP  SUBEV  YES
1462 23410 045472      ISZ  TEMPS
1463 23411 067377      JMP  GA1-2  NO
1464*
1465*   SUBEV SUBROUTINE
1466*
1467*   EVALUATE AN EXPRESSION, CONVERT TO
1468*   AN INTEGER, STORE ON LOW STACK
1469*
1470 23412 061217      SUBEV JSM  FETCH   EVALUATE EXPRESSION
1471 23413 160225      JSM  FLTRA,I  CONVERT TO INTEGER
1472 23414 164341      JMP  E40+2,I
1473 23415 004132      ADB  M1
1474 23416 075712      SBM  *-2     0 OR NEGATIVE?
1475 23417 045472      ISZ  TEMPS
1476 23420 064563      JMP  SLWST   NO
1477*

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PAGE 348

STRING OPTION BLOCK

1479*
1480* PSTR SUBROUTINE
1481*
1482* EVALUATE A STRING OPERAND
1483*
1484* ENTRY CONDITIONS:
1485*
1486* B=-2 FOR SOURCE STRINGS
1487* B=-1 FOR DESTINATION STRING
1488* LOW STACK HAS SECOND SUBSCRIPT.
1489* FIRST SUBSCRIPT, STRING ADDRESS.
1490* RESPECTIVELY.
1491* TMPRE=SOURCE LENGTH
1492*
1493* EXIT CONDITIONS:
1494*
1495* TMP2=STRING POINTER
1496* B=LENGTH
1497* TEMP6=STRING LENGTH WORD POINTER
1498* A=TMP2 IF SOURCE STRING
1499* TNULL=I,S COMPLEMENT OF REQUESTED LENGTH
1500*
1501*
1502 23421 035655 PSTR STB PS0 SAVE MODE FLAG
1503 23422 025412 LDB LSTPT
1504 23423 004134 ADB M3
1505 23424 035412 STB LSTPT BUMP LOW STACK POINTER
1506 23425 004012 ADB .1
1507 23426 035656 STB PS1 SET FLAG POSITIVE
1508 23427 074517 LDA B,I GET STRING ADDRESS
1509 23430 031742 STA TMP2 SAVE IT
1510 23431 070002 SAR 1
1511 23432 000132 ADA M1 GET LENGTH WORD POINTER
1512 23433 031651 STA TEMP6 SAVE IT
1513 23434 004012 ADB .1
1514 23435 074517 LDA B,I GET FIRST SUBSCRIPT
1515 23436 031652 STA MPT SAVE IT
1516 23437 001742 ADA TMP2 RECORD STRING
1517 23440 031742 STA TMP2 START POINTER
1518 23441 004012 PS2 ADB .1
1519 23442 074517 LDA B,I GET SECOND SUBSCRIPT
1520 23443 070513 SAP PSTR2 SPECIFIED?
1521 23444 011655 CPA PS0 NO, SOURCE MODE?
1522 23445 067451 JMP PSTR1 NO
1523 23446 121651 LDA TEMP6,I YES
1524 23447 050105 AND B377 GET ACTUAL STRING LENGTH
1525 23450 067454 JMP PSTR2-1
1526 23451 031656 PSTR1 STA PS1 SET FLAG TO -1
1527 23452 021647 LDA TMPRE COMPUTE END OF
1528 23453 001652 ADA MPT STRING DESIGNATOR
1529 23454 000132 ADA M1
1530 23455 031653 PSTR2 STA NQT SAVE IT
1531 23456 070056 CMA
1532 23457 001652 ADA MPT
1533 23460 000132 ADA M1
1534 23461 070152 SAM PSTR8 NEGATIVE LENGTH?

PAGE 349

STRING OPTION BLOCK

1535	23462	160205		JSM AERRA,I	YES
1536	23463	177670		DEC -72	
1537	23464	031654	PSTR8	STA TNULL	SAVE 1,S COMPLEMENT OF LENGTH
1538	23465	121651		LDA TEMP6,I	DOES
1539	23466	050105		AND B377	START OF
1540	23467	070056		CMA	CHARACTER
1541	23470	045655		ISZ PS0	RELATE TO
1542	23471	070070		SIA *+1	PREVIOUS STRING
1543	23472	001652		ADA MPT	VALUE
1544	23473	070112		SAM *+2	
1545	23474	067515		JMP PSTR3	
1546	23475	121651		LDA TEMP6,I	YES
1547	23476	045655		ISZ PS0	DESTINATION MODE?
1548	23477	070346		RAR 8	YES, USE PHYSICAL LENGTH
1549	23500	050105		AND B377	NO USE ACTUAL LENGTH
1550	23501	000012		ADA .1	
1551	23502	070076		TCA	
1552	23503	001653		ADA NQT	
1553	23504	024012		LDB .1	
1554	23505	015655		CPB PS0	SOURCE MODE?
1555	23506	067525		JMP PSTR5	NO
1556	23507	025654		LDB TNULL	SPECIFIED SOURCE
1557	23510	000012		ADA .1	STRING CONTAINED
1558	23511	070452		SAM PSTR4	WITHIN DEFINED SOURCE
					STRING?
1559	23512	004012		ADB .1	NO,
1560	23513	070037		ADB A	CORRECT LENGTH
1561	23514	067522		JMP PSTR4	
1562	23515	021655	PSTR3	LDA PS0	SOURCE MODE?
1563	23516	072150		RZA PSTR4-1	YES
1564	23517	160205		JSM AERRA,I	NO
1565	23520	177667		DEC -73	
1566	23521	024132		LDB M1	
1567	23522	021742	PSTR4	LDA TMP2	NO, GET STRING POINTER
1568	23523	074056		CMB	
1569	23524	170402		RET	
1570	23525	070152	PSTR5	SAM *+3	OVERFLOW?
1571	23526	160205		JSM AERRA,I	YES
1572	23527	177666		DEC -74	
1573	23530	045656		ISZ PS1	NO, STRING END SPECIFIED?
1574	23531	067543		JMP PSTR7	YES
1575	23532	045653		ISZ NQT	
1576	23533	067534		JMP *+1	
1577	23534	121651	PSTR6	LDA TEMP6,I	NO
1578	23535	050157		AND M256	RESET
1579	23536	041653		IOR NQT	STRING
1580	23537	131651		STA TEMP6,I	ACTUAL LENGTH
1581	23540	050105		AND B377	
1582	23541	070137		LDB A	
1583	23542	170402		RET	
1584	23543	121651	PSTR7	LDA TEMP6,I	IS NEW
1585	23544	050105		AND B377	DESTINATION
1586	23545	070076		TCA	STRINT
1587	23546	001653		ADA NQT	LONGER
1588	23547	071153		SAP PSTR6-2	THAN OLD?
1589	23550	170402		RET	NO
1590*					

PAGE 350

STRING OPTION BLOCK

1591*						
1592	23551	121472	GQUOT	LDA	TEMPS,I	
1593	23552	050105		AND	B377	GET STRING LENGTH
1594	23553	070137		LDB	A	
1595	23554	021472		LDA	TEMPS	
1596	23555	000012		ADA	.I	
1597	23556	031651		STA	TEMP6	
1598	23557	074117		LDA	B	
1599	23560	070070		SIA	*+1	
1600	23561	070002		SAR	1	
1601	23562	001651		ADA	TEMP6	
1602	23563	031472		STA	TEMPS	UPDATE TEMPS
1603	23564	021651		LDA	TEMP6	
1604	23565	070744		SAL	1	
1605	23566	170402		RET		
1606*						
1607*						
1608*						
1609*			FIND VARIABLE ADDRESS			
1610*						
1611	23567	160177	GSYMB	JSM	SSYMA,I	SYMBOL IN TABLE?
1612	23570	160340		JSM	E40+1,I	NO
1613	23571	170402		RET		
1614*						
1615*						
1616*						
1617	23572	164172	EDATA	JMP	XEC4A,I	
1618	23573	066574	EILET	JMP	LTEX	
1619	23574	167604	WREX	JMP	RITE,I	
1620*						
1621	23575	167605	PREX	JMP	PRINT,I	
1622*						
1623	23576	167606	DSPEX	JMP	DISP,I	
1624*						
1625*						
1626*						
1627*						
1628*						
1629*			LINKS THAT MOVE WITH MONIT			
1630*						
1631	23577	010202	EGOS1	OCT	10202	
1632	23600	012233	VARI	OCT	12233	
1633	23601	004171	STMTA	OCT	4171	
1634	23602	016524	SALT	OCT	16524	
1635	23603	023773	TABA	OCT	23773	
1636	23604	007072	RITE	OCT	7072	
1637	23605	006745	PRINT	OCT	6745	
1638	23606	006746	DISP	OCT	6746	
1639	23607	012436	STRID	OCT	12436	
1640	23610	012455	STR12	OCT	12455	
1641	23611	010437	SWITH	OCT	10437	
1642	23612	004117	REEDX	OCT	4117	
1643	23613	004120	REEDY	OCT	4120	
1644*						
1645*						
1646*						

PAGE 351

STRING OPTION BLOCK

1647	23614	176660		ABS	EVAL-*	
1648	23615	176566		ABS	EINDX-*	
1649	23616	176545		ABS	ELEN-*	
1650	23617	046511	ERIL	ASC	11,MISSING COMMA, RETYPE	
	23620	051523				
	23621	044516				
	23622	043440				
	23623	041517				
	23624	046515				
	23625	040454				
	23626	020122				
	23627	042524				
	23630	054520				
	23631	042440				
1651	23632	041101	ER2L	ASC	8,BAD	STRING INPUT
	23633	042040				
	23634	051524				
	23635	051111				
	23636	047107				
	23637	020111				
	23640	047120				
	23641	052524				
1652	23642	000054	B54	OCT	54	
1653	23643	000021	.17	DEC	17	
1654	23644	000377	NTAB	OCT	377	
1655	23645	001645	PTR1A	DEF	PTR1	
1656	23646	046105	FTAB	ASC	1,LE	
1657	23647	047230		OCT	47230	N, OPCODE 30
1658	23650	050117		ASC	1,PO	
1659	23651	051631		OCT	51631	S, OPCODE 31
1660	23652	053101		ASC	1,VA	
1661	23653	046332		OCT	46332	L, OPCODE 32
1662*						
1663*						
1664*						
1665*						
1666*	SYNTAX JUMP TABLE					
1667*						
1668*						
1669	23654	176141		ABS	LETS-*	
1670	23655	176425		ABS	READS-*	
1671	23656	176424		ABS	READS-*	INPUT
1672	23657	176442		ABS	DATAS-*	
1673	23660	176330		ABS	PRINS-*	DISP
1674	23661	176233		ABS	IFSYN-*	
1675	23662	176322		ABS	WRTS-	
1676	23663	176325		ABS	PRINS-*	
1677	23664	176263		ABS	IMPLT-*	
1678*						
1679*	SYNTAX TABLE					
1680*						
1681	23665	051105	SYN	ASC	2,READ	
	23666	040504				
1682	23667	104111		OCT	104111	OPCODE 8,I
1683	23670	047120		ASC	2,NPUT	
	23671	052524				

PAGE 352

STRING OPTION BLOCK

1684	23672	103504		OCT	103504	OPCODE 7,D
1685	23673	040524		ASC	I,AT	
1686	23674	040606		OCT	40606	A, OPCODE 6
1687	23675	000241		OCT	241	IMPLIED LET
1688	23676	042111		ASC	2,DISP	
	23677	051520				
1689	23700	122511		OCT	122511	OPCODE 5,I
1690	23701	043204		OCT	43204	F, OPCODE 4
1691	23702	053522		ASC	2,WRIT	
	23703	044524				
1692	23704	042643		OCT	42643	E, OPCODE 3
1693	23705	050122		ASC	2,PRIN	
	23706	044516				
1694	23707	052242		OCT	52242	PRINT, OPCODE 2
1695	23710	046105		ASC	1,LE	LE
1696	23711	052351		OCT	52351	T, OPCODE 11
1697*						
1698*						
1699*						
1700	23712	003626	ER3A	ABS	*+*+2-ID1-ID1	
1701	23713	041101		ASC	9,BAD NUMERIC INPUT,	
	23714	042040				
	23715	047125				
	23716	046505				
	23717	051111				
	23720	041440				
	23721	044516				
	23722	050125				
	23723	052054				
1702	23724	003453	ER4A	ABS	ER1L+ER1L+13-ID1-ID1	
1703	23725	003436	ER1A	ABS	ER1L+ER1L-ID1-ID1	
1704	23726	003464	ER2A	ABS	ER2L+ER2L-ID1-ID1	
1705	01640		CP0	EQU	ST	
1706	01641		CPI	EQU	ST+1	
1707	00160		B174K	EQU	M1024	
1708	23727	000131	QMRKA	DEF	.63+.63+1	
1709	01644		INTMP	EQU	ST+4	
1710	23730	174716	LENA	ABS	LEN+LEN-ID-ID	
1711	01645		PTR1	EQU	ST+5	
1712	01646		PTR2	EQU	ST+6	
1713	01647		TMPRE	EQU	ST+7	
1714	01742		TMP2	EQU	XC+2	
1715	01640		TEPPP	EQU	ST	
1716	01641		SPRDD	EQU	ST+1	
1717	01643		SAVE	EQU	ST+3	
1718	01651		TEMP6	EQU	ST+9	
1719	01652		MPT	EQU	ST+10	
1720	01653		NQT	EQU	ST+11	
1721	01654		TNULL	EQU	ST+12	
1722	01655		PS0	EQU	ST+13	
1723	01656		PS1	EQU	ST+14	
1724	23731	001742	TMP2A	DEF	TMP2	
1725	23732	011761	MSDAT	OCT	11761	
1726	23733	003772	STDAT	OCT	3772	
1727	01462		REEDL	EQU	1462B	
1728*						

PAGE 353

STRING OPTION BLOCK

```

1729*
1730 23762                ORG 23762B
1731*
1732*
1733*      STATEMENT EXECUTION TABLE
1734*
1735 23762 176612        ABS LTEX-*
1736 23763 177302        ABS EREAD-*
1737 23764 176714        ABS EINPT-*
1738 23765 177605        ABS EDATA-*
1739 23766 177610        ABS DSPEX-*
1740 23767 177202        ABS IFEX-*
1741 23770 177604        ABS WREX-*
1742 23771 177604        ABS PREX-*
1743 23772 177601        ABS EILET-*
1744*
1745*
1746 23773 176353        ABS LEN-*
1747 23774 177652        ABS FTAB-*
1748 23775 177647        ABS NTAB-*
1749 23776 177667        ABS SYN-*
1750 23777 004000 ID  OCT 4000
1751
* NO ERRORS*

```


PAGE 356

CROSS-REFERENCE TABLE

CKM1	0908								
CKMOD	0904	0841	0928						
CLAR2	0489								
CLERA	0160	1013	1093	1142	1153	1160	1165	1248	1283
CLINE	0316								
CLPIA	0217								
COMCE	0434								
COMCK	0433	0783	0803	0918					
COMP2	1299	1312							
COMP3	1303	1300							
COMP4	1306	1302							
COMP5	1309	1317	1324						
COMP6	1314	1307							
COMP7	1318	1315							
CONST	0482	0800	0955	1121					
CP0	1705	0867	0875	0893	1295	1299			
CP1	1706	0879	0882	1298	1314	1319			
CPLAC	0331								
CRCKA	0228								
CRLF	0495								
CRLF1	0496								
CRTN	0037	0038	0039						
CTYPE	0330								
CXEC4	1165	1128							
DATA1	0806	0801							
DATA2	0803	0811							
DATAS	0798	0805	1672						
DCOMA	0210								
DELSA	0175								
DFLAG	0388	0622							
DIGCK	0461	0610							
DISP	1638	1623							
DPERR	0043								
DRQST	0317	1107	1120	1124	1264	1271	1277	1281	
DSPEX	1623	1739							
DSTRT	0303	1364	1380	1414					
E	0080								
E1	0235								
E10	0244								
E15	0249	0919							
E20	0254	0554	0653	0809	0922				
E25	0259	0792							
E30	0264	0545							
E35	0269								
E40	0274	1472	1612						
E45	0279								
E5	0239	0692	0717						
E50	0284	1404							
ECALA	0215								
EDATA	1617	1738							
EGOS1	1631	1335	1345						
EILET	1618	1743							
EIN14	1203	1253							
EIN15	1242	1236							
EIN16	1237	1241							
EIN18	1224	1234							

PAGE 357

CROSS-REFERENCE TABLE

EIN19	1226	1240	1245					
EIN2	1097	1151	1158	1161				
EIN20	1231	1216						
EIN21	1235	1214						
EIN3	1129	1230						
EIN4	1181	1139						
EIN5	1206	1202						
EIND1	0890	0883						
EIND2	0877	0887	0891					
EIND3	0888	0872						
EINDX	0863	1648						
EINP6	1227	1225	1238	1243				
EINPT	1088	1737						
ELEN	0841	1649						
ELEN1	0842	0889	0897					
ELEN2	0843	0959						
ELINA	0169							
ENDS	0478							
ENTEA	0218							
ENTFA	0189							
EOL	0038	0741	0770	1074	1224			
EOLCK	0481							
EOST	0479	0555	0558	0655	0714			
ER1	1363							
ER1A	1703	1155						
ER1L	1650	1702	1702	1703	1703			
ER2	1373	1396						
ER2A	1704	1250						
ER2L	1651	1704	1704					
ER3	1379							
ER3A	1700	1144						
ER4	1257	1145	1146	1156	1157	1251	1252	
ER4A	1702	1258						
EREA	1358	1376	1736					
ERRA	0177							
ESAVE	1170	1088						
EVAL	0928	1647						
EVAL1	0943	0950						
EXP	0399	0400						
EXPOP	0118							
F	0081							
FD2	1402	1412						
FD3	1413	1409	1411					
FDAAA	0222	1371						
FETCH	0486	1470						
FILLA	0201							
FINCH	1070	1080	1211					
FIRST	0365							
FIX	0499							
FLGBT	0073							
FLOAT	0384							
FLTFA	0193							
FLTRA	0192	1471						
FLTSA	0195							
FN	0148							
FND	0460							

PAGE 362

CROSS-REFERENCE TABLE

PSTR1	1526	1522										
PSTR2	1530	1520	1525									
PSTR3	1562	1545										
PSTR4	1567	1558	1561	1563								
PSTR5	1570	1555										
PSTR6	1577	1588										
PSTR7	1584	1574										
PSTR8	1537	1534										
PTR1	1711	0885	0931	1002	1015	1024	1039	1040	1062	1067	1198	
	1206	1391	1655									
PTR1A	1655	0877	0943	1060	1303	1354						
PTR2	1712	0852	0868	0884	0939	0953	0967					
QMRKA	1708	1265										
QTCHA	0230											
QTOP	0109	0161										
QUOCK	0556	0553										
RBOP	0117	0593	0756									
RBUFF	0358											
RCOUT	0333											
RDSTR	1377	1361										
RDYDA	0166											
READ1	0786	0782										
READ2	0783	0788	0789									
READ3	0790	0781										
READS	0779	0785	1670	1671								
REED	0161											
REEDL	1727	1267										
REEDX	1642	1285										
REEDY	1643	1275										
RES	0415											
RESB1	0451											
RESBP	0452	0680										
RET2	0419											
RETN2	0418	0533	0578	0742	0771	0774						
RETN3	0417	0582	0597	0857								
RITE	1636	1619										
RPCK	0437											
RPCKE	0438	0592	0704	0854								
RPOP	0115											
RSAVE	0292											
RSLTE	0371											
RSPTR	0416	0906	1090									
RSTAK	0414											
RSTKA	0158	1089										
RESULT	0424	1125	1372									
RUNA	0163											
S	0082											
SALT	1634	0625										
SALTA	0207											
SAVBP	0450	0672										
SAVE	1717	1106	1119	1172	1259	1260						
SAVEA	0325											
SAVEB	0326											
SAVEP	0815	0539	0573	0665	0709	0779	0798					
SBADR	0392											
SBPTR	0385	0556	0584	0594	0595	0596	0615	0641	0643	0682	0683	

PAGE 365

9830—BASE PAGE READ-WRITE MEMORY

```

0507                                     LST
0508*
0509*   R/W TEMPORARIES
0510*
0511   01640                               ORG 1640B
0512*
0513   01640 000000 YH   BSS 1
0514   01641 000000 XH   BSS 1
0515   01642 000000 XW   BSS 1
0516   01643 000000 YW   BSS 1
0517   01644 000000 CP3  BSS 1
0518   01645 000000 CP4  BSS 1
0519   01646 000000 T3   BSS 1
0520   01647 000000 T1   BSS 1
0521*
0522   01650 000000 XN   BSS 4
0523   01654 000000 XX   BSS 4
0524   01660 000000 YN   BSS 4
0525   01664 000000 YX   BSS 4
0526*
0527   01670 000000 Z1   BSS 4
0528   01674 000000 Z2   BSS 4
0529*
0530*   THESE FOUR WORDS ARE NOT SAFE DURING FUNCTIONS
0531*
0532   01734                               ORG 1734B
0533   01734 000000 DX   BSS 1
0534   01735 000000 DY   BSS 1
0535   01736 000000 CPX  BSS 1
0536   01737 000000 CPY  BSS 1
0537*
0538   01473                               CCNT EQU TEMPS+1
0539   01477                               TEMP5 EQU TEMPS+5
0540   01734                               CP2 EQU DX
0541   01735                               CPT EQU DY
0542   01735                               T4 EQU CPX
0543   01737                               T2 EQU CPY

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PAGE 366

9830 PLOTTER BLOCK

```

0545 22000          ORG 22000B
0546*
0547*
0548*   THE PLOT BLOCK HAS ABSOLUTE ADDRESSES TO THE
0549*   FOLLOWING BASIC SYSTEM SUBROUTINES
0550*
0551*   COS
0552*   SIN
0553*   RITE  WRITE STATEMENT SYNTAX
0554*   PRINN PRINT STATEMENT EXECUTION
0555*   SCERI  FORMAT EXECUTION
0556*   MOVCK  MOVE THE SYMBOL TO LOWER MEMORY
0557*   TYPEC
0558*   QTCHK
0559*   FSPR
0560*   CKEOL
0561*   PFORM
0562*   KEYIN
0563*   VALUP
0564*   TBSRI
0565*
0566*   SPECIAL SYMBOL CODE'S USED IN THIS BLOCK ARE AS FOLLOWS:
0567*
0568*   B1740 SCALING INFORMATION
0569*   B1760 CHARACTER DEFINITION
0570*   1660 CARRIAGE RETURN INFORMATION
0571*
0572*   CODE STARTED 10—26—71
0573*
0574*   RELATIVE ADDRESSES TO SCALING INFORMATION IS AS FOLLOWS
0575*
0576*   0 = X SCALE FACTOR
0577*   4 = Y SCALE FACTOR
0578*   8 = X ADJUST
0579*   12 = Y ADJUST
0580*   16 = X PRESENT POSITION
0581*   20 = Y PRESENT POSITION
0582*   24 = X OFFSET
0583*   28 = Y OFFSET
0584*
0585*           CONSTANTS AND EQUATES
0586*
0587*
0588  22000  001400  N9/6      OCT  1400      1666.66  ** DON'T MOVE — IT'S RELATIVE
                                           ADDRESS = 0
0589  22001  013146                OCT  13146
0590  22002  063146                OCT  63146
0591  22003  063146                OCT  63146
0592*
0593  22004  001400                OCT  1400      9999  ** DON'T MOVE, IT'S RELATIVE
                                           ADDRESS =4
0594  22005  114631                OCT  114631
0595  22006  000000                OCT  0
0596  22007  000000                OCT  0
0597*

```

PAGE 367

9830 PLOTTER BLOCK

```

0599*
0600*      GET THE PEN CONTROL PARAMETER
0601*
0602  22010  025654  PNPARG  LDB  XX      RECALL THE PEN CONTROL
0603  22011  074113          SBP  *+2    IF PSITIVE DO CONTROL NOW
0604  22012  170402          RET                    IT'S NEGITIVE SOPEN CONTROL AFTER
0605  22013  075750  .P1     SZB  *-1    IF ZERO, NO PEN CONTROL
0606  22014  074251          SLB  PENDN
0607*
0608  22015  062032  PENUP   JSM  STATU
0609  22016  075613          SBP  .P1-1
0610  22017  020017          LDA  .2
0611  22020  066024          JMP  PENDN+3
0612  22021  062032  PENDN   JSM  STATU
0613  22022  075412          SBM  .P1-1
0614  22023  020020          LDA  .3
0615  22024  070246          RAR  6
0616*
0617  22025  062032  BUSY    JSM  STATU
0618  22026  074644          SBL  3
0619  22027  075713          SBP  BUSY
0620  22030  043737          IOR  SC16
0621  22031  065356          JMP  TTY+3
0622  22032  027737  STATU   LDB  SC16
0623  22033  172741          STF  1
0624  22034  176141          OTB  1
0625  22035  172741          STF  1
0626  22036  177241          LIB  1,C
0627  22037  074546          RBR  12
0628  22040  170402          RET
0629*
0630  22041  070742  AMOVE   SAR  16
0631  22042  031477          STA  TEMPS      ALTERNATE ENTRY FOR
                                                                ABINCRMENTAL MOVE
0632*
0633  22043  023500  MOVE    LDA  XMIN
0634  22044  062070          JSM  .M
0635  22045  040107          IOR  B1000
0636  22046  062025          JSM  BUSY
0637  22047  021754          LDA  AR2
0638  22050  050105          AND  B377
0639  22051  040013          IOR  B400
0640  22052  062025          JSM  BUSY
0641  22053  023502          LDA  YMIN
0642  22054  062070          JSM  .M
0643  22055  040013          IOR  B400
0644  22056  062025          JSM  BUSY
0645  22057  021754          LDA  AR2
0646  22060  050105          AND  B377
0647  22061  040013          IOR  B400
0648  22062  041477          IOR  TEMP5
0649  22063  062025          JSM  BUSY
0650*
0651  22064  025442          LDB  STPFL
0652  22065  014040          CPB  .31      STOP KEY HIT
0653  22066  066554          JMP  EPEN     YES
0654  22067  170402          RET         NO

```

PAGE 368

9830 PLOTTER BLOCK

```

0655*
0656 22070 060445 .M      JSM  XFAR2+1
0657 22071 160225      JSM  FLTRA,I
0658 22072 001654 XMAX  DEF  XX
0659 22073 074117      LDA  B
0660 22074 074212      SBM  *+4
0661 22075 004161      ADB  MAXSN
0662 22076 074112      SBM  *+2
0663 22077 023514      LDA  .9999
0664 22100 031754 STOR2 STA  AR2
0665 22101 070342      SAR  8
0666 22102 170402      RET
0667*
0668*      FIND THE ADDRESS OF THE R/W WORDS.
0669*      ON RETURN THE ADDRESS OF THE 1ST WORD IS IN B AND T1.
0670*
0671 22103 062015      JSM  PENUP
0672 22104 020111 GETRW  LDA  STEAL  LOAD THE CODE WORD
0673 22105 160177      JSM  SSYMA,I  LOOK FOR IT IN SYMBOL TABLE
0674 22106 066113      JMP  *+5      NOT FOUND
0675 22107 004132 GE1    ADB  M1
0676 22110 074537      LDB  B,I
0677 22111 035647      STB  T1
0678 22112 170402      RET
0679*
0680 22113 160205      JSM  AERRA,I
0681 22114 177660      DEC  -80      NO SCALE COMMAND EXECUTED
                                                    BEFORE PLOT, ECT
0682*
0683*
0684*      TRANSFER ROUTINES
0685 22115 021646 WHERE LDA  T3
0686 22116 070352      SAM  TXM
0687*
0688 22117 027502 TYM    LDB  YMIN
0689 22120 064406      JMP  XFAR1+1
0690*
0691 22121 027504 TYX    LDB  YMAX
0692 22122 064406      JMP  XFAR1+1
0693*
0694 22123 021646 OWHER LDA  T3
0695 22124 071552      SAM  TYM      SKIP TO TYM IF IN XAXIS MODE
0696 22125 027500 TXM    LDB  XMIN
0697 22126 064406      JMP  XFAR1+1
0698*
0699 22127 026072 TXX    LDB  XMAX
0700 22130 064406      JMP  XFAR1+1
0701*
0702 22131 027772 TEMXX LDB  TEMX
0703 22132 064406      JMP  XFAR1+1
0704*
0705 22133 021737      LDA  T2
0706 22134 160216      JSM  .FADA,I
0707 22135 025737 TRANS LDB  T2
0708 22136 064406      JMP  XFAR1+1
0709*

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PAGE 369

9830 PLOTTER BLOCK

0711*					
0712	22137	000051		ABS SPEN-*	LETTER EYNTAX
0713	22140	000105		ABS OFFS-*	CPLOT SYNTAX
0714	22141	000102		ABS SCALE-*	SCALE SYNTAX
0715	22142	000047		ABS SAXIS-*	
0716	22143	000046		ABS SAXIS-*	XAXIS SYNTAX
0717	22144	000103		ABS PLOT-*	PLOT SYNTAX
0718	22145	000100		ABS OFFS-*	
0719	22146	000042		ABS SPEN-*	
0720	22147	000051		ABS LABEL-*	
0721	22150	000077		ABS PLOT-*	
0722	22151	000000		BSS 1	*** CHECKSUM WORD ***
0723*					
0724	22152	044520	SNAME	ASC 1,IP	IPLOT
0725	22153	046117		ASC 1,LO	
0726	22154	052242		OCT 52242	T
0727	22155	046101		ASC 1,LA	LABEL
0728	22156	041105		ASC 1,BE	
0729	22157	046243		OCT 46243	L
0730	22160	050105		ASC 1,PE	PEN
0731	22161	047244		OCT 47244	N
0732	22162	047506		ASC 3,OFFSET	
	22163	043123			
	22164	042524			
0733	22165	122520		OCT 122520	P
0734	22166	046117		ASC 1,LO	PLOT
0735	22167	052246		OCT 52246	T; OP CODE 6
0736	22170	054101		ASC 1,XA	XAXIS
0737	22171	054111		ASC 1,XI	
0738	22172	051647		OCT 51647	S
0739	22173	054501		ASC 1,YA	YAXIS
0740	22174	054111		ASC 1,XI	
0741	22175	051650		OCT 51650	S
0742	22176	051503		ASC 2,SCAL	SCALE ; OP CODE 9
	22177	045514			
0743	22200	042651		OCT 42651	E: OP CODE 9
0744	22201	041520		ASC 2,CPLO	
	22202	046117			
0745	22203	052252		OCT 52252	T; OP CODE 10
0746	22204	046105		ASC 3,LETTER	FREE MODE
	22205	052124			
	22206	042522			
0747	22207	165400		OCT 165400	OP CODE 11
0748*					
0749*					
0750*					

END OF SNTAX NAME TABLE

PAGE 370

SYNTAX CODE FOR 9830 PLOTTER

0752*	PEN STATEMENT SYNTAX					
0753*						
0754	22210	065147	SPEN	JMP	ENDS	
0755*						
0756*	AXIS SYNTAX					
0757*						
0758	22211	160202	SAXIS	JSM	FSCA,I	DEMAND AN OPPOSITE ORIGIN
0759	22212	060504		JSM	COMCK	?
0760	22213	065151		JMP	EOST	NO DEMAND EOL
0761	22214	160202		JSM	FSCA,I	YES, DEMAND A TIC PARAMETER
0762	22215	060504		JSM	COMCK	
0763	22216	065151		JMP	EOST	
0764	22217	066245		JMP	OFFS	
0765*						
0766*	LABEL STATEMENT SYNTAX					
0767*						
0768	22220	060456	LABEL	JSM	SBPUD	UPDATE POINTER
0769	22221	060520		JSM	LPCKE-1	DEMAND LEFT PAREN.
0770	22222	061055		JSM	GNEXT	
0771	22223	060456		JSM	SBPUD	
0772	22224	060463		JSM	SYMC1	CHECK FOR "*"
0773	22225	012012		DEF	12012B	
0774	22226	066240		JMP	LAB2	NOT FOUND , MUST BE NUMBER
0775	22227	060456		JSM	SBPUD	
0776	22230	061055		JSM	GNEXT	
0777	22231	060504	LAB3	JSM	COMCK	FOUND, NOW CHECK FOR OPTIONAL PARAMETERS
0778	22232	066237		JMP	LAB1	P+1 , NO OPTIONS, GO DEMAND A RIGHT PAREN.
0779	22233	062254		JSM	FORM3	P+2, OPTIONS ARE THERE
0780	22234	060504		JSM	COMCK	CHECK IF PAPER DIMENSIONS ARE PRESENT
0781	22235	066237		JMP	LAB1	NO
0782	22236	160202		JSM	FSCA,I	YES, GET A FORMULA
0783	22237	167562	LAB1	JMP	RITE,I	
0784	22240	055706	LAB2	DSZ	SBPTR	
0785	22241	060663		JSM	LNUM-1	
0786	22242	066231		JMP	LAB3	
0787*						
0788*	SCALE STATEMENT SYNTAX					
0789*						
0790	22243	062256	SCALE	JSM	FORM2	
0791	22244	060510		JSM	COMCE	
0792	22245	062256	OFFS	JSM	FORM2	
0793	22246	065151		JMP	EOST	
0794*						
0795*	PLOT AND IPLOT STATEMENT SYNTAX					
0796*						
0797	22247	062256	PLOT	JSM	FORM2	DEMAND X AND Y COOR.
0798	22250	060504		JSM	COMCK	CHECK FOR COMMA
0799	22251	065151		JMP	EOST	"," NOT FOUND, DEMAND E.O.S.
0800	22252	160202		JSM	FSCA,I	PROCESS OPTIONAL PEN COMMAND
0801	22253	065151		JMP	EOST	DEMAND E.O.S.
0802*						
0803	22254	160202	FORM3	JSM	FSCA,I	
0804	22255	060510		JSM	COMCE	DEMAND ,
0805	22256	160202	FORM2	JSM	FSCA,I	
0806	22257	060510		JSM	COMCE	DEMAND ,
0807	22260	164202		JMP	FSCA,I	

PAGE 371

EXECUTION PHASE OF 9830 PLOTTER BLOCK

```

0809*
0810 22261 160201 FORM JSM FORMA,I
0811 22262 160201 JSM FORMA,I
0812 22263 160201 JSM FORMA,I
0813 22264 164201 JMP FORMA,I
0814*
0815* SCALE EXECUTION
0816*
0817 00111 STEAL EQU B1740
0818*
0819 22265 062652 ESCAL JSM CURPG GET CURRENT PAGE
0820 22266 062261 JSM FORM STACK 4 FORMULA
0821*
0822 22267 020111 LDA STEAL LOAD SYMBOL FOR R/W WORDS
0823 22270 160177 JSM SSYMA,I CHECH IF PLOTTER WORDS ARE
SAVED ALREADY
0824 22271 066273 JMP *+2 NO, ENTER SAME
0825 22272 066306 JMP ES1 YES, SKIP ENTRY
0826 22273 025406 LDB VALUE ENTER PLOTTER R/W WORDS INTO
STACKS
0827 22274 023520 LDA M34 MOVE DOWN 34 PLACES, 32 FOR
VALUES
0828*
0829* MOVE H-STACK DOWN AND CHEKC FOR OVERFLOW
0830*
0831* MOVE DOWN -(A) WORDS
0832* (B)=ADDRESS+1 OF THE LAST WORD TO BE MOVED
0833*
0834 22275 163666 JSM MOVCK,I
0835*
0836 22276 003520 ADA M34
0837 22277 070137 LDB A POINTER TO VALUE TABLE
0838 22300 000017 ADA .2 POINTER TO 1ST WORD OF R/W
0839 22301 074557 STA B,I STORE ADDRESS POINTER TO
PLOTTER R/W
0840 22302 074070 SIB *+1
0841 22303 020111 LDA STEAL LOAD PLOTTER L/W CODE
0842 22304 074557 STA B,I
0843 22305 035406 STB VALUE
0844*
0845 22306 062107 ES1 JSM GE1 LOAD THE ADDRESS POINTER TO 1ST
WORD OF PLOTTER R/W
0846 22307 035737 STB T2 SAVE B TEMPORARLY FOR ZERING
0847 22310 070742 SAR 16 CLEAR A
0848 22311 027554 LDB M31
0849 22312 131737 STA T2,I ZERO 33 WORDS OF R/W
0850 22313 045737 ISZ T2
0851 22314 077730 RIB *-2 LOOP BACK IF NOT ZERO
0852*
0853*
0854* COMPUTE THE SCALE FACTOR - 9999/(YMAX-YMIN)
0855* AND YADJUST = -(S.F.*YMIN)
0856*
0857 22315 020021 LDA .4 * SET-UP Y SCALE FACTOR
0858 22316 062322 JSM SCAL *
0859 22317 070004 SAL 16 *
0860 22320 062322 JSM SCAL *
0861 22321 164172 JMP XEC4A,I RETURN TO MONITOR
0862*
0863* SCAL ROUTINE IS USED FOR X AND Y SCALE FACTORS
0864* AND ADJUST VALUES

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PAGE 372

EXECUTION PHASE OF 9830 PLOTTER BLOCK

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0865*
0866 22322 031735 SCAL STA CPT
0867 22323 061220 JSM FETCH+1 RECALL THE MAX
0868 22324 062127 JSM TXX
0869 22325 061220 JSM FETCH+1 RECALL THE MIN
0870 22326 062117 JSM TYM
0871 22327 024033 LDB .16
0872 22330 062344 JSM TR/W-1
0873 22331 022072 LDA XMAX
0874 22332 160217 JSM .FSBA,I (MAX-MIN)
0875 22333 062125 JSM TXM
0876 22334 020021 LDA .4 RELATIVE ADDRESS TO 9999
0877 22335 041645 IOR CP4 INCLUDE CURRENT PAGE
0878 22336 160221 JSM .FDVA,I 9999/(MAX-MIN)
0879 22337 025735 LDB CPT CPT=POINTER TO FIRST WORD IN
R/W FOR X OR Y
0880 22340 062345 JSM TR/W PLACE THE S.F. IN THE STACK
0881 22341 023502 LDA YMIN
0882 22342 160220 JSM .FMPA,I S.F. * MIN
0883 22343 024025 LDB .8 SET(B)=ADJUST LOCATION POINTER
0884 22344 005735 ADB CPT
0885 22345 005647 TR/W ADB T1
0886 22346 064406 JMP XFAR1+1

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PAGE 373

EXECUTION PHASE OF 9830 PLOTTER BLOCK

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0888*
0889* OFFSET COMMAND EXECUTION
0890*
0891 22347 062263 EOFF JSM FORM+2
0892 22350 062104 JSM GETRW
0893 22351 023532 LDA B24
0894 22352 062356 JSM EOFF1
0895 22353 020033 LDA .16
0896 22354 062356 JSM EOFF1
0897 22355 164172 JMP XEC4A,I
0898*
0899 22356 031735 EOFF1 STA CPT
0900 22357 061220 JSM FETCH+1
0901 22360 062343 JSM TR/W-2
0902 22361 074117 LDA B
0903 22362 002610 ADA M8
0904 22363 160217 JSM .FSBA,I
0905 22364 025735 LDB CPT
0906 22365 066345 JMP TR/W
0907*

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PAGE 374

EXECUTION PHASE OF 9830 PLOTTER BLOCK

```

0909*
0910 22366 021646 PWHER LDA T3          PWHER IS USED BY AXIS EXECUTION
0911 22367 070352          SAM PUNX+1
0912 22370 066372          JMP PUNY+1
0913*
0914*   ROUTINE TO GET A PARAMETER AND CONVERT IT TO PLOTTER UNITS
0915*
0916 22371 061220 PUNY   JSM FETCH+1
0917 22372 020021          LDA .4
0918 22373 027502          LDB YMIN
0919 22374 066400          JMP PUNIT
0920*
0921*   PUNX FETCHES A PARAMETER AND CONVERTS IT TO PLOTTER UNITS
0922*
0923 22375 061220 PUNX   JSM FETCH+1
0924 22376 070742          SAR 16          SET A=TO AN OFFSET SO THAT
                                     A+T1=1ST WORD
0925 22377 027500          LDB XHIN
0926 22400 001647 PUNIT  ADA T1
0927 22401 031734          STA CP2          STORE POINTER TO 1ST X OR Y VALUE
0928 22402 000033          ADA .16
0929 22403 031736          STA T4          SAVE POINTER TO PRESENT POSITION
0930 22404 035737          STB T2          STORE POINTER TO XMIN OR YMIN
0931 22405 060406          JSM XFAR1+1     TRANSFER AR2 TO XMIN OR YMIN
0932 22406 121736          LDA T4,I        LOAD THE EXP WORD OF THE
                                     PRESENT POSITION
0933 22407 070006          RAR 1
0934 22410 070231          SLA .PUN,C     IS BIT 1=1?
0935 22411 070706          RAR 15        YES, CLEAR IT, AND GIVE PENUP
0936 22412 131736          STA T4,I
0937 22413 062015          JSM PENUP
0938 22414 021644 .PUN  LDA CP3
0939 22415 070153          SAP PUN1     SKIP IF IN ABS MODE
0940 22416 025736          LDB T4
0941 22417 062133          JSM TRANS-2   X/YMIN-LAST POSITION + DX/DY IF
                                     IN INCR.
0942*
0943 22420 025736 PUN1  LDB T4
0944 22421 060406          JSM XFAR1+1   REPLACE PRESENY POSITION WITH
                                     NEW VALUE
0945 22422 004025          ADB .8
0946 22423 062133          JSM TRANS-2   NEW POSITION + OFFSET
0947 22424 021734          LDA CP2
0948 22425 160220          JSM .FMPA,I   S.F.*NEW POSITION
0949 22426 062135          JSM TRANS
0950 22427 074117          LDA B
0951 22430 025734          LDB CP2
0952 22431 004025          ADB .8
0953 22432 160217          JSM .FSBA,I   SUBTRACT THE ADJUST VALVE
0954 22433 062135          JSM TRANS     SAVE THIS ANSWER (PLOTTER UNITS)
                                     IN XMIN OR YMIN
0955 22434 074742          SBR 16        CLEAR (B) FOR A FALG IF OUT OF
                                     RANGE
0956*
0957 22435 021754 LIMT  LDA AR2
0958 22436 070451          SLA XLT2       WAS THE RESULT NEGATIVE
0959 22437 021737          LDA T2        YES — CLEAR X OR Y MIN
0960 22440 170000          CLR
0961 22441 024033 LFLAG  LDB .16       FLAG PRESENT PEN POSITION
0962 22442 005734          ADB CP2
0963 22443 074517          LDA B,I
0964 22444 040017          IOR .2

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PAGE 375

EXECUTION PHASE OF 9830 PLOTTER BLOCK

0965	22445	074557		STA	B,I	
0966	22446	170402		RET		
0967*						
0968	22447	003512	XLT2	ADA	EXPM4	THE RESULT WAS NOT NEGATIVE, NOW NOW CHECK IF
0969	22450	071712		SAM	*-2	<9999?
0970	22451	020021		LDA	.4	OTHER WISE SET XMIN OR YMIN (RELATIVE ADD. TO 9999)
0971	22452	041645		IOR	CP4	
0972	22453	025737		LDB	T2	TO 9999
0973	22454	170004		XFR		
0974	22455	066441		JMP	LFLAG	AND FLAG THE LAST POSITION

PAGE 376

EXECUTION PHASE OF 9830 PLOTTER BLOCK

0976*						
0977	22456	075410	.XX	SZB	XLT2-1	
0978	22457	024133		LDB	M2	
0979	22460	035654		STB	XX	
0980	22461	066015		JMP	PENUP	
0981*						PLOT AND IPLOT EXECUTION
0982*						
0983	22462	076052	EIPLT	SBM	*+1,S	
0984	22463	035644	EPLLOT	STB	CP3	
0985	22464	074072		SBM	*+1,C	
0986	22465	062652		JSM	CURPG	
0987	22466	062263		JSM	FORM+2	STACK X, AND Y
0988	22467	021472		LDA	TEMPS	
0989	22470	011421		CPA	PRADD	PEN CONTROL?
0990	22471	066474		JMP	*+3	
0991	22472	061217		JSM	FETCH	
0992	22473	160225		JSM	FLTRA,I	
0993	22474	024133		LDB	M2	
0994	22475	035654		STB	XX	
0995*						
0996	22476	062104		JSM	GETRW	
0997*						
0998	22477	062371		JSM	PUNY	FETCH Y
0999	22500	062456		JSM	.XX	CHECK IF PEN IS OFF-SCALE
1000	22501	062375		JSM	PUNX	FETCH X
1001	22502	062456		JSM	.XX	CHECK IF PEN IS OFF-SCALE
1002	22503	062010		JSM	PNPAR	CHECK FOR ANY PEN CONTROL BEFORE MOVEMENT
1003	22504	062041		JSM	AMOVE	SET ABS FLAG AND MOVE PEN
1004	22505	025654		LDB	XX	LOAD THE PEN CONTROL WORD
1005	22506	074113		SBP	*+2	
1006	22507	062013		JSM	.PI	AND CHECK FOR ANY PEN MOVEMENT AFTERWORDS
1007	22510	164172		JMP	XECA,I	

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1009*
1010*   X AND Y AXIS EXECUTION
1011*
1012  22511  076053  EXAXE  SBP  *+1,S
1013  22512  035646  EYAXE  STB  T3
1014  22513  074072          SBM  *+1,C
1015  22514  062652          JSM  CURPG
1016  22515  035644          STB  CP3   SET PUNIT FOR ABS MODE
1017  22516  160201          JSM  FORMA,I  STACK ORIGIN
1018  22517  021472          LDA  TEMPS
1019  22520  011421          CPA  PRADD   ORIGIN ONLY?
1020  22521  066546          JMP  AX7
1021  22522  160201          JSM  FORMA,I  STACK TICK
1022  22523  021472          LDA  TEMPS
1023  22524  011421          CPA  PRADD   ORIGIN, TICK ONLY?
1024  22525  066556          JMP  AX3   YES
1025  22526  062263          JSM  FORM+2  STACK POINT 1 and 2
1026  22527  062103          JSM  GETRW-1  DO PENUP AND GET THE R/W
                                                ADDRESS
1027  22530  062604          JSM  CLIMT-2  RECALL POINT 2
1028  22531  035665          STB  YX+1
1029  22532  061220          JSM  FETCH+1
1030  22533  062127          JSM  TXX   SAVE THE STARTING POINT
1031  22534  062605          JSM  CLIMT-1
1032  22535  061220  .EI   JSM  FETCH+1  FETCH THE TICK PARAMETER
1033  22536  062131          JSM  TEMXX
1034*
1035*   YX = MIN VALUE IN PLOTTER UNITS
1036*   YX+1 = MAX VALUE IN PLOTTER UNITS
1037*   XMAX HAS PRESENT PEN POSITION
1038*   TEMX HAS THE TICK INCREMENT
1039*
1040*
1041  22537  062573  SLOOP  JSM  AX4
1042  22540  062633          JSM  .TICK   PUT PEN DOWN AND MAKE A TICK AT
                                                THE MIN POINT
1043  22541  022072  AX5     LDA  XMAX
1044  22542  027772          LDB  TEMX
1045  22543  160216          JSM  .FADA,I  COMPUTE THE NEXT POINT
1046  22544  062614          JSM  TICMK   GO TO THE TICMK ROUTINE TO
                                                CONVERT TO P.U.
1047  22545  066541          JMP  AX5   MOVE THE PEN AND MAKE A
                                                TIC THEN LOOP BACK
1048*
1049  22546  062560  AX7     JSM  AX2   NO TICKS OR NIN AND MAX
1050  22547  062573          JSM  AX4
1051*
1052  22550  025665  AX6     LDB  YX+1  TICMK WILL COME HERE IF IT GOES
                                                BEYOND MAX VALUE
1053  22551  160227          JSM  FXFLA,I
1054  22552  062115          JSM  WHERE
1055  22553  062602          JSM  .AX4
1056  22554  062015  EPEN   JSM  PENUP   DO PENUP, PEN EXECUTION ALSO
1057  22555  164172          JMP  XEC4A,I  AND RETURN
1058*
1059*
1060*   SUBROUTINES FOR AXIS EXECUTION
1061*
1062  22556  062560  AX3     JSM  AX2
1063  22557  066535          JMP  .EI
1064*

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1065	22560	062103	AX2	JSM	GETRW-1	DO PENUP AND GET THE R/W ADDRESS
1066	22561	023514		LDA	.9999	
1067	22562	031665		STA	YX+1	(B) = POINTER TO SCALE FACTOR
1068	22563	021646		LDA	T3	
1069	22564	070112		SAM	*+2	
1070	22565	004021		ADB	.4	
1071	22566	074117		LDA	B	
1072	22567	000025		ADA	.8	
1073	22570	160221		JSM	.FDVA,I	ADJUST / SCALE FACTOR
1074	22571	062127		JSM	TXX	
1075	22572	066366		JMP	PWHER	
1076*						
1077	22573	061220	AX4	JSM	FETCH+1	RECALL THE OPPOSITE ORIGIN
1078	22574	021646		LDA	T3	
1079	22575	031664		STA	YX	INITIALIZE YX TO A VALUE ABOVE 9999
1080	22576	070076		TCA		
1081	22577	062367		JSM	PWHER+1	
1082	22600	062606		JSM	CLIMT	
1083	22601	035666		STB	YX+2	
1084	22602	062041	.AX4	JSM	AMOVE	
1085	22603	066021		JMP	PENDN	
1086*						
1087	22604	061220		JSM	FETCH+1	
1088	22605	062366		JSM	PWHER	
1089	22606	076210	CLIMT	RZB	.CL2	IF (B) ≠ 0, THEN OUT OF RANGE
1090	22607	160225	.CL1	JSM	FLTRA,I	PLOTTER UNITS DID NOT OVERFLOW,SO
1091	22610	177770	M8	DEC	-8	
1092	22611	170402		RET		RETURN AFTER CONVERTING TO INTEGER
1093	22612	160205	.CL2	JSM	AERRA,I	
1094	22613	177656		DEC	-82	ERROR IF XO, YO, OR THE MIN, MAX VALUES OFF-SCALE
1095*						
1096*						TICMK MOVES PEN AND THEN MAKES A TICK MARK
1097*						AR2 HAS THE NEXT TICK POSITION, TEMY,I HAS THE CONSTANT ORIGIN
1098*						
1099	22614	062127	TICMK	JSM	TXX	
1100	22615	062366		JSM	PWHER	
1101	22616	062607		JSM	.CL1	
1102	22617	015664		CPB	YX	DID THE VALUE CHANGE?
1103	22620	066612		JMP	.CL2	NO, MUST BE A ZERO TICK OR XMAX + TICK = XMAX
1104	22621	035664		STB	YX	STORE A GOOD VALUE FOR THE 1ST INCREMENT
1105	22622	021670		LDA	Z1	LOAD THE SIGN OF THE TICK
1106	22623	074076		TCB		
1107	22624	005665		ADB	YX+1	
1108	22625	074150		SZB	*+3	DO A TICK IF ZERO
1109	22626	070111		SLA	*+2	
1110	22627	076212		SBM	.TICK,S	- DIRECTION
1111	22630	074153		SBP	.TICK	+ DIRECTION
1112	22631	055777	TBL	DSZ	RSPTR	
1113	22632	066550		JMP	AX6	FINISH THE AXIS AND RETURN
1114	22633	062041	.TICK	JSM	AMOVE	
1115	22634	025666		LDB	YX+2	RECALL THE OPPOSITE AXIS
1116	22635	004052		ADB	.48	
1117	22636	074117		LDA	B	
1118	26637	000161		ADA	MAXSN	(-10000)
1119	22640	070113		SAP	*+2	
1120	22641	062647		JSM	.TIC	OUTPUT PLUS TICK

PAGE 379

EXECUTION PHASE OF 9830 PLOTTER BLOCK

1121	22642	024153		LDB	M48
1122	22643	005666		ADB	YX+2
1123	22644	074112		SBM	*+2
1124	22645	062647		JSM	.TIC
1125	22646	025666		LDB	YX+2
1126	22647	160227	.TIC	JSM	FXFLA,I
1127	22650	062123		JSM	OWHER
1128	22651	066041		JMP	AMOVE
1129*					

PAGE 380

EXECUTION PHASE OF 9830 PLOTTER BLOCK

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1131*
1132 22652 074442 CURPG SBR 10
1133 22653 074304 SBL 10
1134 22654 035645 STB CP4
1135 22655 170402 RET
1136*
1137 22656 026072 ROT2 LDB XMAX
1138 22657 160221 JSM .FDVA,I /A.R
1139 22660 062131 ROT4 JSM TEMXX
1140 22661 023504 ROT1 LDA YMAX
1141 22662 160220 JSM .FMPA,I * HEIGHT
1142 22663 160225 JSM FLTRA,I CONVERT TO INTGER
1143 22664 066672 JMP PRERR OVERFLOW RETURN
1144 22665 074117 LDA B
1145 22666 070112 SAM *+2
1146 22667 070076 TCA
1147 22670 000122 ADA B6K
1148 22671 071213 SAP CURPG+3 RETURN
1149 22672 160205 PRERR JSM AERRA,I
1150 22673 177657 DEC -81 CHARACTER SIZE TO BIG, OR BINARY
                                         FORMAT NOT ALLOWED

1151*
1152* SET DEFAULT HEIGHT APPROX = 1.5%, A.R. = 2
1153*
1154 22674 062652 CDEF JSM CURPG
1155 22675 062015 JSM PENUP
1156 22676 020112 LDA B1760
1157 22677 160177 JSM SSYMA,I SERACH THE SYMBOL TABLE FOR CHAR
                                         DEFINITION

1158 22700 066720 JMP .CDEF
1159 22701 062107 JSM GE1 FOUND
1160 22702 035640 STB YH
1161 22703 074070 SIB *+1
1162 22704 035641 STB XH
1163 22705 074070 SIB *+1
1164 22706 035642 STB XW
1165 22707 074070 SIB *+1
1166 22710 035643 STB YW
1167 22711 023502 GETLC LDA PPPOS
1168 22712 160177 JSM SSYMA,I SET UP A LOCATION FOR CRLF'S
1169 22713 066715 JMP *+2
1170 22714 066107 JMP GE1
1171 22715 160252 JSM ENTEA,I
1172 22716 062107 JSM GE1
1173 22717 067376 JMP .PC
1174*
1175 22720 160252 .CDEF JSM ENTEA,I
1176 22721 062701 JSM CDEF+5
1177 22722 021640 LDA YH
1178 22723 170000 CLR
1179 22724 020105 LDA B377
1180 22725 131640 STA YH,I
1181 22726 020104 LDA B177
1182 22727 131642 STA XW,I
1183 22730 170402 RET
1184*
1185 22731 020020 ELAB3 LDA ONE
1186 22732 060445 JSM XFAR2+1

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PAGE 381

EXECUTION PHASE OF 9830 PLOTTER BLOCK

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1187 22733 066757          JMP  .ELAB
1188*
1189*      LETTING SUBROUTINE TO SET-UP CHARACTER DEFINITION
1190*
1191 22734 062652  ELAB    JSM  CURPG  SAVE CURRENT PAGE
1192 22735 045472          ISZ  TEMPS
1193 22736 023516          LDA  FMTOP
1194 22737 031640          STA  1640B  SET OP CODE FOR FORMAT SREACH
1195 22740 074742          SBR  16    SET REPEAT COUNT TO ZERO
1196 22741 163572          JSM  PLOTE,I GO CHECK FOR FORMAT STATEMENT
1197 22742 074742          SBR  16    P+1, NOT FOUND
1198 22743 035646          STB  T3    P+2, FOUND
1199 22744 062675          JSM  CDEF+1
1200 22745 121472          LDA  TEMPS,I
1201 22746 050065          AND  OPMSK  CHECK IF THERE ARE MORE
                                     PARAMETERS
1202 22747 010004          CPA  RPOP  WAS IT A RIGHT PAREN
1203 22750 067023          JMP  DEFLT
1204*
1205 22751 062262          JSM  FORM+1 STACK 3 FORMULA'S
1206 22752 121472          LDA  TEMPS,I
1207 22753 050065          AND  OPMSK  GET NEXT OPERAND
1208 22754 010004          CPA  RPOP  WAS IT A PAREN
1209 22755 066731          JMP  ELAB3  DEFAULT THE PAPER RATIO
1210 22756 061217          JSM  FETCH  FETCH THE PAPER RATIO
1211 22757 062125  .ELAB  JSM  TXM
1212 22760 061220          JSM  FETCH+1 ROTATION
1213 22761 062117          JSM  TYM
1214 22762 061220          JSM  FETCH+1 ASPECT RATIO
1215 22763 062127          JSM  TXX
1216 22764 061220          JSM  FETCH+1 HEIGHT
1217 22765 063352          JSM  .MPY3  REDUCE HEIGHT BY 1/10
1218 22766 062121          JSM  TYX
1219*
1220*      PROCESS CHARACTER DIMENSION
1221*
1222 22767 021645          LDA  CP4
1223 22770 160220          JSM  .FMPI,I
1224 22771 062121          JSM  TYX
1225 22772 023502          LDA  YMIN
1226 22773 163566          JSM  SIN,I
1227 22774 027522          LDB  TEMY
1228 22775 060406          JSM  XFAR1+1
1229 22776 023502          LDA  YMIN
1230 22777 163570          JSM  COS,I
1231 23000 062117          JSM  TYM      YMIN = COS
1232*
1233 23001 062661          JSM  ROT1    YH = 9999/6 * H * COS TH
1234 23002 135640          STB  YH,I
1235*
1236 23003 023522          LDA  TEMY    SIN TH
1237 23004 062656          JSM  ROT2    XH = 9999/6 * H/A.R. * SIN TH
1238 23005 135641          STB  XH,I
1239*
1240 23006 023502          LDA  YMIN    COS TH
1241 23007 027500          LDB  XMIN
1242 23010 160220          JSM  .FMPI,I

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PAGE 382

EXECUTION PHASE OF 9830 PLOTTER BLOCK

1243	23011	062131		JSM	TEMXX	
1244	23012	023772		LDA	TEMX	
1245	23013	062656		JSM	ROT2	XW = 9999/6 * H/A.R. * COS TH * PH/PW
1246	23014	135642		STB	XW,I	
1247*						
1248	23015	027500		LDB	XMIN	
1249	23016	074637		ISZ	B,I	SET PAPER RATIO NEGATIVE FOR -(RESULT)
1250	23017	023522		LDA	TEMY	
1251	23020	160220		JSM	.FMPI,I	YW = 9999/6 * H * SIN TH * PH/PW
1252	23021	062660		JSM	ROT4	
1253	23022	135643		STB	YW,I	
1254*						
1255	23023	021646	DEFLT	LDA	T3	
1256	23024	070110		SZA	ELAB6	
1257	23025	067054		JMP	WREXC-3	
1258*						
1259*	PRINT SYNTAX EXECUTION					
1260*						
1261	23026	025416	ELAB6	LDB	MODE	
1262	23027	076150		RZB	*+3	
1263	23030	021622		LDA	TERM	
1264	23031	072150		RZA	*+3	
1265	23032	160170		JSM	CLERA,I	
1266	23033	035622		STB	TERM	
1267	23034	020146		LDA	M15	
1268	23035	031453		STA	PRFLG	
1269	23036	163510		JSM	CKEOL,I	
1270	23037	067177		JMP	ELAB5	
1271	23040	067177		JMP	ELAB5	
1272	23041	163574	ELAB1	JSM	PRINN,I	SET THE BUFFER
1273	23042	067177		JMP	ELAB5	END OF LINE
1274	23043	021625	ELAB4	LDA	FIRST	
1275	23044	070076		TCA		
1276	23045	001400		ADA	BADDR	
1277	23046	071550		SZA	ELAB1	
1278	23047	025625		LDB	FIRST	
1279	23050	063203		JSM	OUTCH	OUTPUT THE BUFFER
1280	23051	021400		LDA	BADDR	
1281	23052	031625		STA	FIRST	
1282	23053	067041		JMP	ELAB1	
1283*						
1284*	FORMAT TYPE EXECUTION					
1285*						
1286	23054	163510		JSM	CKEOL,I	
1287	23055	000153	B153	OCT	153	
1288	23056	035472		STB	TEMPS	
1289	23057	163652	WREXC	JSM	TYPECI,I	GET NEXT FORMAT SPEC
1290	23060	067072		JMP	WRITN	P+1, END OF FORMAT
1291	23061	067102		JMP	WRITQ	P+2 QUOTE
1292	23062	074742		SBR	16	P+3 FIXED FORMAT
1293	23063	060563		JSM	SLWST	P+4 STACK FLAG 0-F; +=E, -=BINARY
1294	23064	067104		JMP	WRITF	P+5 (CODE 5 NOT USED)
1295	23065	066672		JMP	PRERR	BINARY MODE NOT ALLOWED
1296	23066	067077		JMP	WRITX	X;
1297	23067	163540		JSM	FSPRI,I	
1298	23070	063370		JSM	PCRLF+1/;CRLF	

PAGE 383

EXECUTION PHASE OF 9830 PLOTTER BLOCK

1299	23071	067057		JMP	WREXC	
1300*						
1301	23072	075753	WRITN	SBP	*-1	
1302	23073	074742		SBR	16	CLEAR FORMAT NESTING FLAG
1303	23074	035455		STB	FORMT	
1304	23075	067026		JMP	ELAB6	
1305*						
1306	23076	000103	BLNKA	DEF	.32+.32+1	
1307	23077	163540	WRITX	JSM	FSPR,I	
1308	23100	020012		LDA	.1	
1309	23101	027076		LDB	BLNKA	
1310	23102	063203	WRITQ	JSM	OUTCH	
1311	23103	067057		JMP	WREXC	
1312*						
1313*						
1314	23104	025466	WRITF	LDB	LOCL1	STACK POINTER
1315	23105	060563		JSM	SLWST	
1316	23106	163510		JSM	CKEOL,I	
1317	23107	074742		SBR	16	
1318	23110	067173		JMP	WREND-2	
1319	23111	163564		JSM	QTCHK,I	QUOTE NEXT IN WRITE?
1320	23112	067115		JMP	WRIT5	P+1 NO
1321	23113	063203		JSM	OUTCH	P+2, YES (A) = LENGTH, (B) = POINTER
1322	23114	067106		JMP	WRITF+2	
1323*						
1324	23115	163526	WRIT5	JSM	PFORM,I	
1325	23116	061220		JSM	FETCH+1	
1326	23117	060567		JSM	UNSTK	
1327	23120	031466		STA	LOCL1	RECALL FORMAT STATEMENT POINTER
1328	23121	060567		JSM	UNSTK	
1329	23122	031705		STA	FLOAT	RECALL E, F OR B FLAG
1330	23123	045466		ISZ	LOCL1	
1331	23124	121466		LDA	LOCL1,I	
1332	23125	045466		ISZ	LOCL1	
1333	23126	045466		ISZ	LOCL1	
1334	23127	025456	WR'TB	LDB	FORMS	
1335	23130	074073		SBP	*+1,C	
1336	23131	035456		STB	FORMS	SET NUMERIC SPEC FOUND FLAG
1337	23132	125466		LDB	LOCL1,I	EGT DECIMAL SPEC
1338	23133	163540		JSM	FSPR,I	UPDATE FORMAT POINTERS
1339	23134	031704		STA	WIDTH	
1340*						
1341	23135	035703	WRIT7	STB	PLACE	
1342	23136	021412		LDA	LSTPT	START TEMP BUFFER
1343	23137	070070		SIA	*+1	
1344	23140	070744		SAL	1	
1345	23141	031400		STA	BADDR	
1346	23142	031706		STA	SBPTR	
1347	23143	021413		LDA	HSTPT	
1348	23144	070744		SAL	1	
1349	23145	031623		STA	PEND	
1350	23146	021416		LDA	MODE	SET END OF BUFFER AT HIGH STACK
1351	23147	031737		STA	T2	
1352	23150	070742		SAR	16	
1353	23151	031416		STA	MODE	SET FOR PROGRAM FORMAT
1354	23152	024215		LDB	TMPOP	*

PAGE 384

EXECUTION PHASE OF 9830 PLOTTER BLOCK

1355	23153	060406		JSM	XFARI+1	* OUTPUT NUMBER TO BUFFER
1356	23154	160234		JSM	NMOTA,I	*
1357	23155	021737		LDA	T2	
1358	23156	031416		STA	MODE	RESTORE THE MODE FLAG
1359	23157	021400		LDA	BADDR	
1360	23160	011623		CPA	PEND	OVERFLOW?
1361	23161	064561		JMP	MER8	
1362	23162	025706		LDB	SBPTR	
1363	23163	060374		JSM	WBUFF	
1364	23164	063203		JSM	OUTCH	
1365	23165	025625		LDB	FIRST	
1366	23166	035400		STB	BADDR	RESET BADDR
1367*						
1368	23167	163510	WRIT6	JSM	CKEOL,I	IS THIS THE END OF STATEMENT?
1369	23170	074742		SBR	16	P+1, YES CRLF NOT SURPPRESSED
1370	23171	067175		JMP	WREND	P+2, YES
1371	23172	067057		JMP	WREXC	P+3, NO RETURN FOR MORE
1372*						
1373	23173	055412		DSZ	LSTPT	
1374	23174	055412		DSZ	LSTPT	
1375	23175	070742	WREND	SAR	16	
1376	23176	031455		STA	FORMT	
1377*						
1378	23177	074110	ELAB5	SZB	*+2	
1379	23200	066554		JMP	EPEN	
1380	23201	063367		JSM	PCRLF	
1381	23202	164172		JMP	XEC4A,I	
1382*						
1383	23203	031741	OUTCH	STA	XC+1	
1384	23204	035740		STB	XC	
1385	23205	062711		JSM	GETLC	SET-UP T1(POINTER TO CRLF) IT MAY BE KILLED
1386	23206	061053	.OUTC	JSM	GTMP	
1387	23207	063213		JSM	PLET-1	
1388	23210	055741		DSZ	XC+1	
1389	23211	067206		JMP	.OUTC	
1390	23212	170402		RET		
1391*						
1392*			CHARACTER ROUTINE			
1393*						
1394	23213	061363		JSM	GTCON+1	CONVERT FROM LOWER CASE
1395	23214	003620	PLET	ADA	M137B	CHECK IF > 137B
1396	23215	070153		SAP	*+3	SKIP IF THE CODE WAS >172B
1397	23216	000054		ADA	.63	(B77) WITHIN RANGE ADJUST SO THAT 40B =0
1398	23217	070113		SAP	*+2	
1399	23220	170402		RET		RETURN IF NOT A VALID CHARACTER
1400	23221	155647		DSZ	T1,I	BUMP THE CHARACTER COUNT FOR CRLF
1401	23222	074742		SBR	16	
1402	23223	035736		STB	CPX	
1403	23224	035737		STB	CPY	
1404	23225	070744		SAL	1	MULTIPLY BY 2
1405	23226	003476		ADA	VTABE	ADD IN THE VECTOR TABLE POINTER
1406	23227	001645		ADA	CP4	ADD IN CURRENT PAGE
1407	23230	024213		LDB	AR1A	
1408	23231	170004		XFR		TRANSFER THE TWO WORD VECTOR TO AR1+1 AR1+2
1409	23232	024132		LDB	M1	
1410	23233	035747		STB	AR1+3	SET THE 9TH BLOCK TO GIVE END OF CHAR

PAGE 385

EXECUTION PHASE OF 9830 PLOTTER BLOCK

1411	23234	175400	PL1	DLS		
1412	23235	013530		CPA	B16	WAS THIS THE CCODE FOR SPEACIAL
						TABLE
1413	23236	067250		JMP	STABL	YES
1414	23237	070046		RAR	2	
1415	23240	070137		LDB	A	
1416	23241	074642		SBR	14	
1417	23242	050020		AND	.3	
1418	23243	010020		CPA	.3	
1419	23244	067264		JMP	.PL2	END OF CHARACTER DEFINITION
1420	23245	063302		JSM	MPEN	
1421	23246	062021		JSM	PENDN	
1422	23247	067234		JMP	PL1	
1423*						
1424*						
1425*						
1426	23250	021745	STABL	LDA	AR1+1	
1427	23251	070142		SAR	4	
1428	23252	050115		AND	B1777	
1429	23253	041645		IOR	CP4	
1430	23254	070744		SAL	1	
1431	23255	031750		STA	YC	
1432	23256	024057	STAB2	LDB	.1000	
1433	23257	061041		JSM	GETCH	
1434	23260	031466		STA	LOCL1	
1435	23261	070306		RAR	7	
1436	23262	070353		SAP	*+7	
1437	23263	070251		SLA	*+5	
1438*						
1439	23264	062015	.PL2	JSM	PENUP	
1440	23265	070004		SAL	16	
1441	23266	024061		LDB	.10	
1442	23267	067310		JMP	MPEN2	
1443*						
1444	23270	062021		JSM	PENDN	
1445	23271	070111		SLA	*+2	
1446	23272	062015		JSM	PENUP	
1447	23273	021466		LDA	LOCL1	
1448	23274	070106		RAR	3	
1449	23275	070137		LDB	A	
1450	23276	074602		SBR	13	
1451	23277	050024		AND	.7	
1452	23300	063310		JSM	MPEN2	
1453	23301	067256		JMP	STAB2	
1454*						
1455	23302	031466	MPEN	STA	LOCL1	
1456	23303	070744		SAL	1	
1457	23304	001466		ADA	LOCL1	DELTA Y * 3 IN STANDARD MODE
1458	23305	035466		STB	LOCL1	
1459	23306	074744		SBL	1	
1460	23307	005466		ADB	LOCL1	DELTA X * 3 IN STANDARD MODE
1461*						
1462	23310	031466	MPEN2	STA	LOCL1	
1463	23311	021736		LDA	CPX	
1464	23312	035736		STB	CPX	
1465	23313	070076		TCA		
1466	23314	074017		ADA	B	

PAGE 386

EXECUTION PHASE OF 9830 PLOTTER BLOCK

1467	23315	031734		STA DX	DELTA X
1468	23316	021466		LDA LOCL1	
1469	23317	025737		LDB CPY	
1470	23320	031737		STA CPY	
1471	23321	074076		TCB	
1472	23322	070037		ADB A	
1473	23323	035735	MPEN3	STB DY	DELTA Y
1474	23324	121640		LDA YH,I	
1475	23325	125641		LDB XH,I	
1476	23326	063336		JSM MPY1	D.Y. = YH * D.Y. + XH * D.X.
1477	23327	062117		JSM TYM	
1478	23330	121643		LDA YW,I	
1479	23331	125642		LDB XW,I	
1480	23332	063336		JSM MPY1	D.X. = YW * D.Y. + XW * D.X.
1481	23333	062125		JSM TXM	
1482	23334	020107		LDA B1000	
1483	23335	066042		JMP MOVE-1	
1484*					
1485	23336	031470	MPY1	STA L2T1	
1486	23337	021734		LDA DX	
1487	23340	063355		JSM MPY2	
1488	23341	035471		STB L2T2	
1489	23342	025470		LDB L2T1	
1490	23343	021735		LDA DY	
1491	23344	063355		JSM MPY2	
1492	23345	005471		ADB L2T2	
1493	23346	160227		JSM FXFLA,I	
1494	23347	125647		LDB T1,I	
1495	23350	014017		CPB .2	WAS THIS VECTOR FLAGED AS A CRLF
1496	23351	170402		RET	YES!
1497	23352	020157	.MPY3	LDA M256	
1498	23353	001754		ADA AR2	
1499	23354	066100		JMP STOR2	
1500*					
1501	23355	070153	MPY2	SAP *+3	
1502	23356	070076		TCA	
1503	23357	074076		TCB	
1504	23360	035466		STB LOCL1	
1505	23361	074742		SBR 16	
1506	23362	070076		TCA	
1507	23363	070170		SIA *+3	
1508	23364	005466		ADB LOCL1	
1509	23365	073770		RIA *-1	
1510	23366	170402		RET	

PAGE 388

EXECUTION PHASE OF 9830 PLOTTER BLOCK

1568	23450	031734		STA	DX	
1569	23451	063323		JSM	MPEN3	
1570	23452	067406		JMP	.EKEY	
1571	23453	074076	.EK4	TCB		RIGHT ARROW
1572	23454	035734	.EK3	STB	DX	LEFT ARROW
1573	23455	074742		SBR	16	
1574	23456	067451		JMP	.EK1+2	
1575	23457	063367	.RCRL	JSM	PCRLF	
1576	23460	067402		JMP	EKEY+1	
1577*						
1578*						
1579*						
			CHARACTER PLOT			
1580	23461	062674	CPLT	JSM	CDEF	
1581	23462	062263		JSM	FORM+2	
1582	23463	063471		JSM	.CPLT	
1583	23464	035735		STB	DY	
1584	23465	063471		JSM	.CPLT	
1585	23466	035734		STB	DX	
1586	23467	063324		JSM	MPEN3+1	
1587	23470	164172		JMP	XEC4A,I	
1588*						
1589	23471	061220	.CPLT	JSM	FETCH+1	
1590	23472	020013		LDA	C7	MULT RESULT BY 10
1591	23473	063353		JSM	.MPY3+1	
1592	23474	066663		JMP	ROT1+2	

PAGE 389

LETTER AND NUMBER VICTOR TABLE

1594*						
1595*	LETTER VECTOR TABLE					
1596*						
1597*						
1598	23475	167715		JMP	BLKN,I	SPACE 40B
1599	23476	001474	VTABE	DEF	*-2-N9/6	
1600	23477	167713		JMP	EXCM,I	!
1601	23500	001650	XMIN	DEF	XN	
1602	23501	167746		JMP	QUOTE,I	" 42B
1603	23502	001660	YMIN	DEF	YN	
1604	23503	167716		JMP	NUMBR,I	#
1605	23504	001664	YMAX	DEF	YX	
1606	23505	167734		JMP	DOLLR,I	\$
1607	23506	002412	VALUP	DEF	2412B	ABS ADDRESS
1608	23507	167701		JMP	PERCT,I	
1609	23510	007227	CKEOL	DEF	7227B	ABS ADDRESS
1610	23511	167723		JMP	AMP,I	&
1611	23512	176000	EXPM4	OCT	176000	
1612	23513	112700		OCT	112700	
1613	23514	023417	.9999	DEC	9999	
1614	23515	167740		JMP	LPARN,I	S.T. POINTER FOR (
1615	23516	012025	FMTOP	OCT	12025	
1616	23517	167743		JMP	RPARN,I	S.T. POINTER FOR)
1617	23520	177736	M34	DEC	-34	
1618	23521	167674		JMP	MULT,I	*
1619	23522	001674	TEMY	DEF	Z2	
1620	23523	167676		JMP	PLUS,I	
1621	23524	003072	TBSRH	DEF	3072B	
1622	23525	002700		DEC	1472	
1623	23526	006773	PFORM	DEF	6773B	ABS ADDRESS
1624	23527	043300		DEC	18112	-
1625	23530	000016	B16	OCT	16	
1626	23531	016000		DEC	7168	.
1627	23532	000024	B24	OCT	24	
1628	23533	005300		DEC	2752	/
1629	23534	000157	B157	OCT	157	
1630	23535	004242		OCT	4242,5300	0
		23536				
1631	23537	014700		DEC	6592	1
1632	23540	007356	FSPR	DEF	7356B	ABS ADDRESS
1633	23541	105145		OCT	105145,1300	2
		23542				
1634	23543	105145		DEC	-30107,25100	3
		23544				
1635	23545	102152		DEC	-31638,11264	4
		23546				
1636	23547	124105		OCT	124105,20300	5
		23550				
1637	23551	124106		DEC	-22458,8268	6
		23552				
1638	23553	105034		OCT	105034	7
1639	23554	177741	M31	DEC	-31	
1640	23555	044246		DEC	18598,16422	8
		23556				
1641	23557	001250		DEC	680,18112	9
		23560				

PAGE 390

LETTER AND NUMBER VECTOR TABLE

1642	23561	167710		JMP COLON,I	:	
1643	23562	004303	RITE	DEF 4303B	:	RITE+1 ABS ADDRESS
1644	23563	167707		JMP SCOLN,I	:	
1645	23564	007240	QTCHK	DEF 7240B	:	ABS ADDRESS
1646	23565	112034		DEC -27620	<	
1647	23566	012761	SIN	DEF 12761B	<	ABS ADDRESS
1648	23567	167720		JMP EQUAL,I	=	
1649	23570	013007	COS	DEF 13007B	=	ABS ADDRESS
1650	23571	113034		DEC -27108	>	
1651	23572	007402	PLOTE	DEF 7402B	>	ABS ADDRESS
1652	23573	167727		JMP QUES,I	?	
1653	23574	006656	PRINN	DEF 6656B		
1654	23575	004242		OCT 4242,12554		@ 100B
	23576	012554				
1655	23577	004242		DEC 2210,25792		A
	23600	062300				
1656	23601	004245		DEC 2213,17952		B
	23602	043040				
1657	23603	124501		DEC -22207,11264		C
	23604	026000				
1658	23605	004226		DEC 2198,4288		D
	23606	010300				
1659	23607	124105		DEC -22459,16428		E
	23610	040054				
1660	23611	124105		DEC -22459,16576		F
	23612	040300				
1661	23613	124002		DEC -22526,26048		G
	23614	062700				
1622	23615	004106		DEC 2118,23872		H
	23616	121300				
1663	23617	014700		DEC 6592		I
1664	23620	177641	M137B	OCT -137		
1665	23621	121004		DEC -24060,-16384		J
	23622	140000				
1666	23623	004112		DEC 2122,17088		K
	23624	041300				
1667	23625	100054		DEC -32724		L
1668	23626	000000		BSS 1		CHECK SUM WORD
1669	23627	004132		DEC 2138,11264		M
	23630	026000				
1670	23631	004052		DEC 2090,-16384		N
	23632	140000				
1671	23633	004242		DEC 2210,3072		O
	23634	006000				
1672	23635	004246		DEC 2214,19456		P
	23636	046000				
1673	23637	020212		DEC 8330,9664		Q
	23640	022700				
1674	23641	004246		DEC 2214,17708		R
	23642	042454				
1675	23643	001144		DEC 612,-30016		S
	23644	105300				
1676	23645	105221		DEC -30063-16384		T
	23646	140000				
1677	23647	100052		DEC -32726,-16384		U
	23650	140000				

PAGE 391

LETTER AND NUMBER VECTOR TABLE

1678	23651	100654		DEC	-32340	V
1679	23652	007303	TYPEC	DEF	7303B	ABS ADDRESS
1680	23653	100122		DEC	-32686,-21504	W
		23654				
1681	23655	005130		DEC	2648,11264	X
		23656				
1682	23657	102645		DEC	-31323,7168	Y
		23660				
1683	23661	105002		DEC	-30206,-16384	Z
		23662				
1684	23663	010211		OCT	10211,140000	133B
		23664				
1685	23665	101300		OCT	101300	
1686	23666	005555	MOVCK	DEF	5555B	
1687	23667	011251		OCT	11251,140000	135 B
		23670				
1688	23671	014511		OCT	14511,66000	136B
		23672				
1689*						
1690	23502		PPPOS	EQU	YMIN	
1691*						
1692*						
1693*						
1694	23673	002753	KEYIN	DEF	2753B	
1695*						
1696*						
1697*						
1698*						
1699*						
1700*						
1701*						
1702*						
1703*						
1704*						
1705*						
1706*						
1707*						
1708*						
1709*						
1710*						
1711*						
1712*						
1713*						
1714*						
1715	23674	104555	MULT	OCT	104555,124515	
		23675				
1716	23676	101563	PLUS	OCT	101563,114136,140000	+
		23677				
		23700				
1717	23701	073161	PERCT	OCT	73161,24041,25061	%
		23702				
		23703				
1718	23704	112514		OCT	112514,2416,12700	
		23705				
		23706				
1719	23707	000523	SCOLN	OCT	523	; 73B

PAGE 392 LETTER AND NUMBER VECTOR TABLE

1720	23710	011523	COLON	OCT	11523,125553,140000	:	72B
	23711	125553					
	23712	140000					
1721	23713	031523	EXCM	OCT	31523	!	41B
1722	23714	101503		OCT	101503		
1723	23715	140000	BLKN	OCT	140000		
1724	23716	131102	NUMBR	OCT	131102,102164	#	
	23717	102164					
1725	23720	110126	EQUAL	OCT	110126	=	
1726	23721	123140		OCT	123140		
1727	23722	140000		OCT	140000		
1728	23723	003152	AMP	OCT	3152	&	
1729	23724	031454		OCT	31454		
1730	23725	010403		OCT	10403		
1731	23726	012700		OCT	12700		
1732	23727	024562	QUES	OCT	24562	?	
1733	23730	031454		OCT	31454		
1734	23731	022033		OCT	22033		
1735	23732	011603		OCT	11603		
1736	23733	041700		OCT	41700		
1737	23734	004515	DOLLR	OCT	4515	\$	44B
1738	23735	024455		OCT	24455		
1739	23736	131503		OCT	131503		
1740	23737	160000	SC16	OCT	160000		
1741	23740	001511	LPARN	OCT	1511		
1742	23741	014051		OCT	14051		
1743	23742	031700		OCT	31700		
1744	23743	001515	RPARN	OCT	1515		
1745	23744	017055		OCT	17055		
1746	23745	031700		OCT	31700	"	
1747	23746	021162	QUOTE	OCT	21162		
1748	23747	132144		OCT	132144		
1749	23750	140000		OCT	140000		
1750*							
1751*							
1752	23760		ORG		23760B		
1753*							

STATEMENT EXECUTION JUMP TABLE

1754*							
1755*							
1756	23760	177421	ABS	EKEY-*			
1757	23761	177500	ABS	CPL0T-*			
1758	23762	176303	ABS	ESCAL-*			
1759	23763	176527	ABS	EYAXE-*			
1760	23764	176525	ABS	EXAXE-*			
1761	23765	176476	ABS	EPL0T-*			
1762	23766	176361	ABS	EOFF-*			
1763	23767	176565	ABS	EPEN-*			
1764	23770	176744	ABS	ELAB-*			
1765	23771	176471	ABS	EIPLT-*			
1766	23772	001670	TEMX	DEF	ZI		OP CODE 1 IS NOT USED, SO USE IT FOR A CONSTANT
1767*							
1768	23773	176636	ABS	TBL-*			
1769	23774	176635	ABS	TBL-*			
1770	23775	176634	ABS	TBL-*			
1771	23776	176154	ABS	SNAME-*			
1772	23777	010000	OCT	10000			CODE TO IDENTIFY THE OPTION BLOCK

PAGE 393

CROSS-REFERENCE TABLE

.1	0020	1308					
.10	0071	0072	1441				
.100	0070						
.1000	0069	1432					
.11	0035	0043	1548				
.12	0036						
.13	0039						
.15	0048	0083					
.16	0049	0084	0871	0895	0928	0961	
.1E4	0068						
.2	0027	0610	0838	0964	1495	1517	
.21	0050	1538					
.22	0051	0087					
.23	0052	0088					
.28	0053						
.3	0028	0045	0614	1417	1418		
.31	0054	0090	0652				
.32	0055	1306	1306				
.33	0056						
.34	0057	0091					
.37	0058						
.4	0029	0857	0876	0917	0970	1070	
.40	0059						
.41	0060						
.43	0061						
.45	0062						
.46	0063						
.48	0064	1116					
.5	0030						
.58	0065	0094					
.6	0031	0044					
.63	0066	1397	1530				
.7	0032	1451					
.8	0033	0883	0945	0952	1072		
.9	0034						
.99	0074						
.9999	1613	0663	1066				
.AX4	1084	1055					
.BUFA	0180						
.CDEF	1175	1158					
.CLI	1090	1101					
.CL2	1093	1089	1103				
.CPLT	1589	1582	1584				
.E1	1032	1063					
.EK1	1567	1541	1574				
.EK2	1566	1539					
.EK3	1572	1545					
.EK4	1571	1543					
.EKEY	1532	1559	1570				
.ELAB	1211	1187					
.FADA	0185	0706	1045				
.FDVA	0188	0878	1073	1138			
.FMPA	0187	0882	0948	1141	1223	1242	1251
.FSBA	0186	0874	0904	0953			
.FSR	0190						

PAGE 395

CROSS-REFERENCE TABLE

B2400	0110						
B26	0087	1544					
B27	0088	1542					
B3000	0111						
B36	0089						
B37	0090						
B377	0099	0638	0646	1179			
B400	0100	0639	0643	0647			
B4000	0112	0162					
B42	0091						
B44	0092						
B52	0093						
B6K	0113	0167	1147				
B72	0094						
B777	0101						
BADDR	0291	1276	1280	1345	1359	1366	
BADRP	0204						
BEND	0198	0199					
BHSTP	0444						
BLANK	0388						
BLKN	1723	1598					
BLNKA	1306	1309					
BUSY	0617	0619	0636	0640	0644	0649	
C5	0015						
C6	0011	0114					
C7	0022	0100	1590				
CCNT	0538	1529					
CDEF	1154	1176	1199	1527	1580		
CHRSA	0219						
CKEOL	1609	1269	1286	1316	1368		
CLAR2	0492						
CLERA	0160	1265	1514	1563			
CLIMT	1089	1027	1031	1082			
CLINE	0316						
CLPIA	0217						
COLON	1720	1642					
COMCE	0436	0791	0804	0806			
COMCK	0435	0759	0762	0777	0780	0798	
CONST	0484						
COS	1649	1230					
CP2	0540	0927	0947	0951	0962		
CP3	0517	0938	0984	1016			
CP4	0518	0877	0971	1134	1222	1406	1429
CPLAC	0331						
CPLOT	1580	1757					
CPT	0541	0866	0879	0884	0899	0905	
CPX	0535	0542	1402	1463	1464		
CPY	0536	0543	1403	1469	1470		
CRCKA	0228						
CRLF	0501						
CRLF1	0502						
CRTN	0037	0038	0039				
CTYPE	0330						
CURPG	1132	0819	0986	1015	1148	1154	1191
DCOMA	0210						
DEFLT	1255	1203					

PAGE 399

CROSS-REFERENCE TABLE

M36	Ø140				
M4	Ø127				
M48	Ø141	1121			
M5	Ø128				
M6	Ø129				
M64	Ø142				
M8	1091	Ø903			
M80	Ø143				
M9	Ø130				
MASK1	Ø153				
MASK5	Ø154				
MAW	Ø294				
MAXIN	Ø400				
MAXSN	Ø147	Ø661	1118		
MBIN1	Ø406				
MBIN2	Ø407				
MBOX1	Ø351				
MDIMA	Ø208				
MER8	Ø445	1361			
HINIT	Ø455				
MODE	Ø305	1261	1350	1353	1358
MOVCK	1686	Ø834			
MOVE	Ø633	1483			
MPEN	1455	1420			
MPEN2	1462	1442	1452		
MPEN3	1473	1520	1569	1586	
MPY1	1485	1476	1480		
MPY2	1501	1487	1491		
MSFLG	Ø389				
MULT	1715	1618			
MVTOM	Ø477				
N976	Ø588	1599			
NDISP	Ø382				
NDWRT	Ø500				
NEXT1	Ø450				
NEXTA	Ø467				
NEXTL	Ø449				
NMOTA	Ø200	1356			
NOEOF	Ø482				
NPRIN	Ø383				
NPWRT	Ø499				
NUM	Ø396	Ø397			
NUMBR	1724	1604			
NUMCA	Ø211				
NUMOA	Ø212				
NXTDT	Ø304				
NXTST	Ø405				
OBLNK	Ø468				
ODGIT	Ø496				
OF	Ø493				
OFFS	Ø792	Ø713	Ø718	Ø764	
ONE	Ø045	1185			
ONEXT	Ø469	1531			
OPCHA	Ø171				
OPDMK	Ø079				
OPMSK	Ø076	1201	1207		

PAGE 401

CROSS-REFERENCE TABLE

RESBP	0454			
RET2	0421			
RETN2	0420			
RETN3	0419			
RITE	1643	0783		
ROT1	1140	1233	1592	
ROT2	1137	1237	1245	
ROT4	1139	1252		
ROUND	0495			
RPARN	1744	1616		
RPCK	0439			
RPCKE	0440			
RPOP	0115	1202	1208	
RSAVE	0292			
RSLTE	0373			
RSPTR	0418	1112		
RSTAK	0416			
RSTKA	0158			
RSULT	0426			
RUNA	0163			
S	0082			
SALTA	0207			
SAVBP	0452			
SAVEA	0325			
SAVEB	0326			
SAXIS	0758	0715	0716	
SBADR	0394			
SBPTR	0387	0784	1346	1362
SBPUD	0431	0768	0771	0775
SBUFA	0199			
SC16	1740	0620	0622	
SCAL	0866	0858	0860	
SCALE	0790	0714		
SCOLN	1719	1644		
SEC	0320			
SFLAG	0393			
SGNS	0497			
SIGN	0399	0400		
SIN	1647	1226		
SLCOD	0328			
SLEND	0202			
SLOCP	1041			
SLWST	0447	1293	1315	
SNAME	0724	1771		
SNFLA	0197			
SPEN	0754	0712	0719	
SPLFA	0196			
SSBPT	0395			
SSYMA	0170	0673	0823	1157 1168
ST	0377			
STAB2	1432	1453		
STABL	1426	1413		
STAR2	0490			
START	0162	0007		
STATU	0622	0608	0612	0617
STEAL	0817	0672	0822	0841

PAGE 404

TERMINAL OPTION BLOCK

```

0503
0504 22000 LST
      ORG 22000PB
0505*
0506* TERMINAL OPTION BLOCK
0507*
0508 22000 000052 ID ABS XTRM-* COMMAND JUMP TABLE
0509*
0510 22001 052105 COMTB OCT 052105 TE
0511 22002 051115 OCT 051115 RM
0512 22003 170400 OCT 170400 (1) END ALLOWS TWO INTEGERS
0513*
0514*
0515 22004 001757 ABS ERRX-* SYNTAX JUMP TABLE
0516 22005 000000 NCP ** CHECKSUM WORD **
0517*
0518 22006 020302 SYSNT OCT 020302 (2) END
0519*
0520*
0521 22007 000777 BN777 OCT 777
0522*
0523*
0524 22010 005032 VALUP DEF 2415B+2415B
0525 22011 002617 PPEFD DEF 2617B
0526 22012 002753 KEYIN DEF 2753B
0527 22013 003647 GETLN DEF 3647B
0528 22014 006036 LISTS DEF 6036B
0529 22015 006306 MCOUT DEF 6306B
0530*
0531*
0532* SECONDARY ENTRY FROM MAIN SYSTEM THRU REED LINK
0533*
0534 22016 000017 RE1A DEF *+|-IO
0535*
0536 22017 023647 LDA ATIS
0537 22020 027646 LDR AT1
0538 22021 170004 XFR RESTORE CRITICAL PARAMETERS
0539 22022 170004 XFR
0540 22023 020062 LDA FLGBT
0541 22024 031416 STA MODE RESTORE MODE FLAG
0542*
0543 22025 021433 LDA TFLAG
0544 22026 010132 CPA M1 CHECK FOR COMPILE
0545 22027 067104 JMP XCOM1
0546 22030 070210 SZA *+4 CHECK FOR PTAPE
0547 22031 162011 JSM PREED,I
0548 22032 066031 JMP *-1 (NULL RECORD)
0549 22033 066517 JMP EOL1
0550*
0551 22034 024212 LDB .SLBF-
0552 22035 074056 CMB
0553 22036 005400 ADB BADDR
0554 22037 004132 ADB M1 BADDR-, SLBF-2
0555 22040 074113 SBP *+2 IS DISPLAY EMPTY?
0556 22041 066134 JMP RE1 YES
0557 22042 066147 JMP R17 NO, PRESERVE SYSTEM MESSAGE

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PAGE 405

TERMINAL OPTION BLOCK

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0559*
0560* "WHAT?" MESSAGE
0561*
0562 22043 062542 WHAT JSM MTIB SAVE MYSTERIOUS LINE
0563 22044 160170 JSM CLERA,I CLEAR THE DISPLAY
0564 22045 020022 LDA .5
0565 22046 027765 LDB WHAM
0566 22047 066145 JMP RI0
0567*
0568*
0569 22050 000156 .110 DEC 110 CONSTANTS USED TO CHECK BAUD
                                         RATE
0570 22051 174702 M1598 DEC -1598
0571*
0572 22052 072110 XTRM RZA *+2 TEST FOR DEFAULT SELECT CODE (4)
0573 22053 020021 LDA .4
0574 22054 070204 SAL 12 SAVE SELECT CODE
0575 22055 031651 STA T1
0576 22056 014056 CPB .1E4 TEST FOR DEFAULT BAUD RATE (110)
0577 22157 026050 LDB .110
0578 22060 074117 LDA B
0579 22061 000134 ADA M3
0580 22062 070153 SAP *+3
0581 22063 160205 TERR1 JSM AERRA,I ERROR, INVALID BAUD RATE
0582 22064 177662 DEC -78
0583 22065 000351 ADA M1598
0584 22066 071653 SAP *-3
0585 22067 160227 JSM FXFLA,I CALCULATE TIMING CONSTANT
0586 22070 020214 LDA AR2A
0587 22071 027650 LDB TF1A
0588 22072 170004 XFR
0589 22070 021717 LDA NUM
0590 22074 070442 SAR 10
0591 22075 070244 SAL 11
0592 22076 031654 STA T4 SAVE PAGE INFO
0593 22077 070002 SAR 1
0594 22100 031655 STA T5 TEMPORARY
0595 22101 003651 ADA TCON
0596 22102 027650 LDB TF1A
0597 22103 160221 JSM .FDVA,I
0598 22104 160225 JSM FLTRA,I
0599 22105 066105 JMP * OVERFLOW (SHOULD NEVER HAPPEN)
0600 22106 004025 ADB .8
0601 22107 035652 STB T2 SAVE TIMING CONSTANT
0602*
0603 22110 025655 LDB T5
0604 22111 006016 ADB REIA FORM NEW REED LINK
0605 22112 035462 STB REEDL
0606*
0607 22113 021651 LDA T1
0608 22114 070502 SAR 11 2 * SELECT CODE
0609 22115 003335 ADA INTAD + ADDRESS OF INTERRUPT TABLE
                                         — 1
0610 22116 025655 LDB T5
0611 22117 007336 ADB INTSA
0612 22120 070577 SIB A,I PUT INTERRUPT LINK ADDRESS IN
                                         TABLE

```

PAGE 406

TERMINAL OPTION BLOCK

0614	22121	070742		SAR	16	
0615	22122	031653		STA	T3	SET TO "EVEN" PARITY
0616*						
0617	22123	023641		LDA	B4001	TURN ON CARRIER
0618	22124	041651		IOR	T1	
0619	22125	172741		STF	1	
0620	22126	172141		OTA	1	
0621	22127	173601		STC	1,C	
0622*						
0623	22130	070742	RE0	SAR	16	
0624	22131	031430		STA	LNINC	GET OUT OF AUTO
0625	22132	031431		STA	CLINE	INDICATE TOP OF PROGRAM
0626	22133	031655		STA	T5	SET PRINT/STORE TO "PRINT"
0627*						
0628	22134	160170	RE1	JSM	CLERA,I	CLEAR THE DISPLAY
0629	22135	021430		LDA	LNINC	
0630	22136	070250		SZA	*+5	AUTO MODE?
0631	22137	025427		LDB	.LNUM	YES, OUTPUT LINE NUMBER
0632	22140	160210		JSM	OUTIA,I	
0633	22141	045400		ISZ	BADDR	FOLLOWED BY ONE BLANK
0634	22142	066147		JMP	R17	
0635*						
0636	22143	020021		LDA	.4	NO, SUPPLY "TEXT" MESSAGE
0637	22144	027223		LDB	MSSG1	
0638	22145	005654	R10	ADB	T4	
0639	22146	061335		JSM	NPWRT	
0640*						
0641	22147	024236	R17	LDB	SLEND	SET UP FOR KEYBOARD INPUT
0642	22150	035623		STB	PEND	FOR OUTCR
0643	22151	070742		SAR	16	
0644	22152	031442		STA	STPFL	CLEAR STOP FLAG
0645	22153	031473		STA	CCNT	MULTIPLE CHARACTERS VIA KEYIN
0646	22154	031704		STA	BKPTR	CURSOR POINTER
0647	22155	031707		STA	BLANK	DO NOT IGNORE BLANKS
0648	22156	031657		STA	T7	SAY OK TO CLEAR DISPLAY ON INTERRUPT
0649	22157	031660		STA	T8	CLEAR NO-LINE-NUMBERS FLAG
0650*						
0651	22160	162012		JSM	KEYIN,I	CALL FOR FIRST KEY
0652	22161	010105		CPA	B377	DUMP I/O BUFFER?
0653	22162	066346		JMP	DIOB	YES
0654	22163	010074		CPA	B22	BACKSPACE?
0655	22164	066420		JMP	BKSP	YES
0656	22165	031661		STA	T9	
0657*						
0658	22166	160170		JSM	CLERA,I	CLEAR THE DISPLAY
0659	22167	021430		LDA	LNINC	
0660	22170	070210		SZA	*+4	AUTO MODE?
0661	22171	025427		LDB	.LNUM	YES, OUTPUT LINE NUMBER
0662	22172	160210		JSM	OUTIA,I	
0663	22173	045400		ISZ	BADDR	FOLLOWED BY ONE BLANK
0664	22174	021661		LDA	T9	
0665	22175	066204		JMP	R36	

PAGE 407

TERMINAL OPTION BLOCK

0667	22176	020212	RE6	LDA	.SLBF	
0668	22177	011400		CPA	BADDR	DISPLAY EMPTY?
0669	22200	066134		JMP	REI	
0670	22201	162012	R46	JSM	KEYIN,I	CALL FOR NEXT KEY
0671	22202	010105		CPA	B377	DUMP I/O BUFFER?
0672	22203	066346		JMP	DIOB	YES
0673	22204	024104	R36	LDB	B177	
0674	22205	035663		STB	CTFLG	CLEAR ASCII-CNTRL FLAG
0675	22206	074742		SBR	16	
0676	22207	035662		STB	SHFLG	CLEAR ASCII-SHIFT FLAG
0677	22210	074742	R26	SBR	16	
0678	22211	070346		RAR	8	
0679	22212	070133		SAP	*+2,C	TEST BIT 7 FOR SHIFT
0680	22213	024132		LDB	M1	
0681	22214	035472		STB	TEMPS	SET SHIFT FLAG
0682	22215	070346		RAR	8	
0683	22216	031661		STA	T9	INITIAL CODE WITHOUT SHIFT BIT
0684*						
0685	22217	027656		LDB	EDITP	
0686	22220	005654		ADB	T4	
0687	22221	160175		JSM	TSRHA,I	CODE IN EDIT TABLE?
0688	22222	066245		JMP	R16	NO
0689	22223	002225		ADA	*+2	
0690	22224	070016		EXA		YES, GO EXECUTE IMMEDIATELY
0691*						
0692	22225	066226		JMP	*+1	
0693	22226	066564		JMP	OTPT 0	EXECUTE
0694	22227	066043		JMP	WHAT 1	STEP
0695	22230	066402		JMP	RECL 2	RECALL
0696	22231	066420		JMP	BKSP 3	BACKSPACE
0697	22232	066435		JMP	FORD 4	FORWARDSPACE
0698	22233	066715		JMP	DNRW 5	DOWNARROW
0699	22234	066722		JMP	UPRW 6	UPARROW
0700	22235	066332		JMP	LEFT 7	LEFTARROW
0701	22236	066341		JMP	RITF 8	RIGHTARROW
0702	22237	066677		JMP	CLVR 9	CLEAR VAR
0703	22240	066450		JMP	INDL 10	INSERT/DELETE
0704	22241	066130		JMP	RE0 11	CLEAR
0705	22242	066662		JMP	REST 12	ACC
0706	22243	066622		JMP	PALL 13	PRINT ALL
0707	22244	066513		JMP	EOLL 14	EOL

PAGE 408

TERMINAL OPTION BLOCK

0709	22245	025472	R16	LDR	TEMPS	
0710	22246	000141		ADA	M10	DEFINED KEY?
0711	22247	070253		SAP	RE2	NO
0712	22250	074150		SZB	*+3	SHIFT?
0713	22251	003644		ADA	.74	YES
0714	22252	031661		STA	T9	
0715	22253	067122		JMP	KEYPR	
0716*						
0717	22254	003642	RE2	ADA	M22	CODE < 40B?
0718	22255	070612		SAM	R13	YES
0719	22256	000154		ADA	M64	CODE < 140B?
0720	22257	070353		SAP	RE3	NO
0721*						
0722	22260	074250		SZB	*+5	SHIFT?
0723	22261	000040		ADA	.31	YES. LOWER CASE LETTER?
0724	22262	070212		SAM	RE3	NO
0725	22263	003645		ADA	.97	YES
0726	22264	031661		STA	T9	
0727	22265	066314		JMP	RE5	
0728*						
0729	22266	021661	RE3	LDA	T9	
0730	22267	026010		LDB	VALUP	
0731	22270	160175		JSM	TSRHA,I	CODE IN VALUE TABLE?
0732	22271	066300	R13	JMP	RDD	NO
0733	22272	000151		ADA	M32	CODE < 40B?
0734	22273	070113		SAP	*+2	NO
0735	22274	000101		ADA	B100	YES
0736	22275	000041		ADA	.32	
0737	22276	031661		STA	T9	
0738	22277	066314		JMP	RE5	
0739*						
0740	22300	021661	RDD	LDA	T9	
0741	22301	027676		LDB	MULTP	
0742	22302	005654		ADB	T4	
0743	22303	160175		JSM	TSRHA,I	CODE IN MULTI-CHARACTER TABLE?
0744	22304	066043		JMP	WHAT	NO. QUESTION IT
0745	22305	031661		STA	T9	
0746	22306	160170		JSM	CLERA,I	CLEAR THE DISPLAY
0747	22307	021661		LDA	T9	
0748	22310	027714		LDB	MULTN	
0749	22311	005654		ADB	T4	
0750	22312	162015		JSM	MCOUT,I	OUTPUT THE MNEMONIC
0751	22313	066176		JMP	RE6	

PAGE 409

TERMINAL OPTION BLOCK

0753	22314	021661	RE5	LDA T9	ALL CONVERSION COMPLETE
0754	22315	051662		AND SHFLG	EXCEPT FOR ASCII-SHIFT &
					ASCII-CNTRL
0755	22316	070056		CMA	
0756	22317	070137		LDB A	
0757	22320	021661		LDA T9	
0758	22321	041662		IOR SHFLG	
0759	22322	074257		AND B	
0760	22323	051663		AND CTFLG	
0761	22324	025704		LDB BKPTR	
0762	22325	074210		SZB RE9	CURSOR?
0763	22326	027637		LDB BKPTA	YES
0764	22327	061017		JSM OUTCR	REPLACE CHARACTER
0765	22330	066440		JMP FW2	SCROLL IF NECESSARY
0766*					
0767	22331	061016	RE9	JSM OMEXT	PUT CHARACTER AT END OF LINE
0768*					AND SCROLL IF NECESSARY
0769*	LEFTARROW				
0770*					
0771	22332	021400	LEFT	LDA BADDR	IS LAST CHARACTER AT RIGHT END OF
					DISPLAY?
0772	22333	000151		ADA M32	
0773	22334	070076		TCA	
0774	22335	001402		ADA OTPTR	
0775	22336	070113		SAP *+2	
0776	22337	045432		ISZ OTPTR	NO, SCROLL
0777	22340	066176	JMP	RE6	
0778*					
0779*	RIGHTARROW				
0780*					
0781	22341	021402	RITF	LDA OTPTR	IS FIRST CHARACTER AT LEFT END OF
					DISPLAY?
0782	22342	010212		CPA .SLRF	
0783	22343	066176		JMP RE6	
0784	22344	055402		DSZ OTPTR	NO, SCROLL
0785	22345	066176		JMP RE6	

PAGE 410

TERMINAL OPTION BLOCK

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0787*
0788* DUMP I/O BUFFER FOR MODEM MESSAGE
0789*
0790 22346 021655 DIOB LDA I5
0791 22347 070110 SZA *+2
0792 22350 164203 JMP ACTSA,I
0793*
0794 22351 024211 LDB .BUFA
0795 22352 035740 STB TMP
0796*
0797 22353 160261 JSM IOSTA,I IS PRINTER BUSY?
0798 22354 066147 JMP R17 (STOP KEY RETURN)
0799*
0800 22355 021740 DIO2 LDA TMP GET A CHARACTER
0801 22356 025740 LDB TMP
0802 22357 070002 SAR 1
0803 22360 070517 LDA A,I
0804 22361 074111 SLB *+2
0805 22362 070346 RAR 8
0806 22363 070342 SAR 8
0807 22364 010031 CPA EOL IS IT EOL?
0808 22365 066374 JMP DIO3 YES
0809 22366 041447 IOR SLCOD NO, OUTPUT IT
0810 22367 172741 STF 1
0811 22370 172141 OTA 1
0812 22371 173601 STC I,C
0813 22372 045740 ISZ TMP
0814 22373 066355 JMP DIO2
0815*
0816 22374 020061 DIO3 LDA LNFD
0817 22375 041447 ICR SLCOD
0818 22376 172741 STF 1
0819 22377 172141 OTA 1
0820 22400 173601 STC I,C
0821 22401 066147 JMP R17

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PAGE 411

TERMINAL OPTION BLOCK

0825*

0826* RECALL

0827*

0828	22402	160170	RECL	JSM	CLERA,I	CLEAR THE DISPLAY
0829	22403	024211		LDB	.BUFA	
0830	22404	035740		STB	TMP	
0831	22405	061053	RECI	JSM	GTMP	GET A CHARACTER
0832	22406	010031		CPA	EOL	
0833	22407	066176		JMP	RE6	DONE
0834	22410	061016		JSM	ONEXT	OUTPUT TO DISPLAY
0835	22411	021400		LDA	BADDR	
0836	22412	000151		ADA	M32	
0837	22413	070076		TCA		
0838	22414	001402		ADA	OTPTR	
0839	22415	070113		SAP	*+2	
0840	22416	045402		ISZ	OTPTR	
0841	22417	066405		JMP	RECI	

0842*

0843* BACKSPACE CURSOR

0844*

0845	22420	021714	BKSP	LDA	BKPTR	
0846	22421	072310		RZA	BK2	FIRST BACKSPACE?
0847	22422	021400		LDA	BADDR	YES
0848	22423	010212		CPA	.SLBF	NULL RECORD?
0849	22424	066176	BK3	JMP	RE6	YES
0850	22425	031704		STA	BKPTR	
0851	22426	066433		JMP	BK1	PUT POINTER AT LAST CHARACTER

0852*

0853	22427	010212	BK2	CPA	.SLBF	ALREADY AT FIRST CHARACTER
0854	22430	066176		JMP	RE6	YES
0855	22431	011402		CPA	OTPTR	LEFTMOST ON SCREEN?
0856	22432	055402		DSZ	OTPTR	YES, SCROLL
0857	22433	055704	BK1	DSZ	BKPTR	BACKSPACE CURSOR
0858	22434	066176		JMP	RE6	

0859*

0860* FORWARDSPACE CURSOR

0861*

0862	22435	021704	FORD	LDA	BKPTR	
0863	22436	071310		SZA	BK3	IGNORE IF NO BACKSPACE HAS OCCURRED
0864	22437	045704		ISZ	BKPTR	
0865	22440	021402	FW2	LDA	OTPTR	
0866	22441	000041		ADA	.32	
0867	22442	011704		CPA	BKPTR	ON RIGHT OF SCREEN?
0868	22443	011400		CPA	BADDR	YES, LINE FULL?
0869	22444	066176		JMP	RE6	
0870	22445	045402		ISZ	OTPTR	NO, SCROLL
0871	22446	066176		JMP	RE6	

PAGE 412

TERMINAL OPTION BLOCK

```

0873*
0874*  INSERT/DELETE
0875*
0876  22447  066176      JMP  RE6
0877  22450  025704      INDL  LDB  BKPTR  CHECK CURSOR POSITION
0878  22451  075710      SZB  *-2    ANY BACKSPACE YET?
0879  22452  021472      LDA  TEMPS
0880  22453  070650      SZA  INSR   SHIFT FLAG SET?
0881*
0882*  DELETE
0883*
0884  22454  055400      DSZ  BADDR  YES, MOVE END-OF-LINE POINTER
0885  22455  035740      STB  TMP
0886  22456  015400      DLC1 CPB  BADDR  LAST CHARACTER?
0887  22457  066507      JMP  INS2+1 YES, OUTPUT A BLANK
0888  22460  045740      ISZ  TMP
0889  22461  061053      JSM  GTMP   GET CHARACTER
0890  22462  055740      DSZ  TMP
0891  22463  055740      DSZ  TMP
0892  22464  024111      LDB  TMPA   STORE SHIFTED LEFT ONE
0893  22465  061017      JSM  OUTCR
0894  22466  025740      LDR  TMP
0895  22467  066456      JMP  DLC1
0896*
0897*  INSERT
0898*
0899  22470  025400      INSR LDB  BADDR
0900  22471  014236      CPB  SLEND
0901  22472  066176      JMP  RE6    LINE FULL
0902  22473  004132      ADB  M1
0903  22474  035740      INSR STB  TMP
0904  22475  061053      INSR JSM  GTMP   GET CHARACTER
0905  22476  025740      LDB  TMP
0906  22477  015704      CPB  BKPTP  AT CURSOR POSITION?
0907  22500  066506      JMP  INS2   YES
0908  22501  024111      LDB  TMPA   NO, MOVE RIGHT ONE
0909  22502  061017      JSM  OUTCR
0910  22503  025740      LDB  TMP
0911  22504  004134      ADB  M3    BACK UP TO NEXT CHARACTER TO LEFT
0912  22505  066474      JMP  INS1
0913*
0914  22506  045400      INSR ISZ  BADDR  UPDATE END-OF-LINE POINTER
0915  22507  020041      LDA  .32
0916  22510  024111      LDB  TMPA
0917  22511  061017      JSM  OUTCR  INSERT A BLANK
0918  22512  066176      JMP  RE6

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PAGE 413

TERMINAL OPTION BLOCK

```

0920*
0921* PROCESS STORE KEY
0922*
0923 22513 062542 EOLL JSM MTIB MOVE RECORD TO I/O BUFFER
0924 22514 060373 JSM ICNT GET CHARACTER COUNT
0925 22515 010012 CPA .I
0926 22516 066134 JMP REI IGNORE NULL RECORD
0927*
0928 22517 062552 FOL1 JSM CRIT SAVE CRITICAL PARAMETERS
0929 22520 061062 JSM GFRST GET FIRST CHARACTER
0930 22521 066134 JMP REI (NULL RECORD RETURN)
0931 22522 060750 JSM DIGCK DIGIT?
0932 22523 066620 JMP MAINS NO, GIVE TO SYSTEM
0933*
0934 22524 060675 JSM INTCK-1 BUILD LINE #
0935 22525 035427 STB .LNUM STORE LINE #
0936 22526 010031 CPA EOL END OF LINE?
0937 22527 164204 JMP DELSA,I YES. DELETE LINE
0938 22530 023640 LDA B5K OPCODE 2 W/SPECIAL BIT
0939 22531 131706 STA SBPTR,I
0940 22532 045706 ISZ SBPTR
0941 22533 023777 LDA OPCOD
0942 22534 131706 STA SBPTR,I
0943 22535 055400 DSZ BADDR
0944 22536 020031 LDA EOL
0945 22537 024012 LDB .I
0946 22540 160253 JSM CHRSA,I
0947 22541 164203 JMP ACTSA,I
0948*
0949*
0950* SUBROUTINE TO MOVE RECORD TO I/O BUFFER
0951*
0952 22542 045623 MTIR ISZ PEND GUARANTEE ROOM FOR EOL
0953 22543 020031 LDA EOL
0954 22544 061016 JSM ONEXT STORE EOL
0955 22545 024233 LDB BEND
0956 22546 035476 STB TEMP3
0957 22547 035477 STB TEMP4
0958 22550 004046 ADB .4I
0959 22551 065122 JMP MVTOH+1 MOVE THE RECORD AND RETURN
0960*
0961* SUBROUTINE TO SAVE CRITICAL PARAMETERS (T1 THRU T7)
0962*
0963 22552 025450 CRIT LDB PMODE
0964 22553 076210 RZB *+4 PRINT ALL?
0965 22554 024211 LDB .BUFA YES
0966 22555 061337 JSM NDWRN (A—REG HAS COUNT)
0967 22556 061344 JSM CRLF1
0968*
0969 22557 023646 LDA AT1
0970 22560 027647 LDB AT1S
0971 22561 170004 XFR
0972 22562 170004 XFR
0973 22563 170402 RET

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PAGE 414

TERMINAL OPTION BLOCK

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0975*
0976* PROCESS EXECUTE KEY
0977*
0978 22564 062542 OTPT JSM MTIB MOVE RECORD TO I/O BUFFER
0979 22565 060373 JSM ICNT GET CHARACTER COUNT
0980 22566 010012 CPA .1
0981 22567 066134 JMP RE1 IGNORE NULL RECORD
0982*
0983 22570 062552 JSM CRIT SAVE CRITICAL PARAMETERS
0984 22571 061062 JSM GFRST GET FIRST CHARACTER
0985 22572 000000 NOP (NULL RECORD RETURN)
0986 22573 027714 LDR MULTN
0987 22574 005654 ADB T4
0988 22575 160175 JSM TSRHA,I SEARCH MULTI-CHARACTER
                                TABLE
0989 22576 066620 JMP MAINS NOT FOUND, GIVE TO MAIN
                                SYSTEM
0990 22577 002601 ADA *+2
0991 22600 070016 EXA
0992*
0993 22601 066602 JMP *+1
0994 22602 067013 JMP XLIST 0 LIST
0995 22603 066620 JMP MAINS 1 CONT
0996 22604 066620 JMP MAINS 2 TRACE
0997 22605 066620 JMP MAINS 3 RUN
0998 22606 066710 JMP XFECH 4 FETCH
0999 22607 066620 JMP MAINS 5 LOAD
1000 22610 066620 JMP MAINS 6 STORE
1001 22611 066620 JMP MAINS 7 NORMAL
1002 22612 066620 JMP MAINS 8 FIX
1003 22613 066620 JMP MAINS 9 FLT
1004 22614 066620 JMP MAINS 10 SCRATCH
1005 22615 066620 JMP MAINS 11 AUTO
1006 22616 066701 JMP XEXIT 12 EXIT ("STOP" KEY)
1007*
1008 22617 067067 JMP XCOMP13 COMP
1009*
1010 22620 045416 MAINS ISZ MODE INDICATE CALC MODE
1011 22621 064357 JMP RETN2 RETURN TO MAIN SYSTEM

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PAGE 415 TERMINAL OPTION BLOCK

```

1013*
1014* PRINT ALL
1015*
1016 22622 160170 PALL JSM CLERA,I CLEAR THE DISPLAY
1017 22623 021450 LDA PMODE REVERSE THE FLAG
1018 22624 070130 SIA *+2
1019 22625 070742 SAR 16
1020 22626 031450 STA PMODE
1021 22627 026634 LDB MON
1022 22630 070110 SZA *+2
1023 22631 026637 LDB MOF
1024 22632 020020 LDA .3
1025 22633 066145 JMP R10
1026*
1027 22634 001472 MON DEF *+*+2-ID-ID
1028 22635 047516 ASC 2,ON
      22636 020040
1029 22637 001500 MOF DEF *+*+2-ID-ID
1030 22640 047506 ASC 2,OFF
      22641 043040
1031*
1032* CHANGE PARITY
1033*
1034 22642 160170 EVOD JSM CLERA,I CLEAR THE DISPLAY
1035 22643 021653 LDA T3 REVERSE THE FLAG
1036 22644 072113 SAP *+2,S
1037 22645 070073 SAP *+1,C
1038 22646 031653 STA T3
1039 22647 026654 LDB MEV
1040 22650 070113 SAP *+2
1041 22651 026657 LDB MOD
1042 22652 020021 LDA .4
1043 22653 066145 JMP R10
1044*
1045 22654 001532 MEV DEF *+*+2-ID-ID
1046 22655 042526 ASC 2,EVEN
      22656 042516
1047 22657 001540 MOD DEF *+*+2-ID-ID
1048 22660 047504 ASC 2,ODD
      22661 042040

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PAGE 416

TERMINAL OPTION BLOCK

1050*					
1051*	ACC				
1052*					
1053	22662	021472	REST	LDA TEMPS	CHECK SHIFT FLAG
1054	22663	070210		SZA *+4	
1055	22664	020101		LDA B100	USE "@"
1056	22665	031661		STA T9	
1057	22666	066314		JMP RE5	
1058*					
1059	22667	020020		LDA .3	USE "RES"
1060	22670	026674		LDB RESM	
1061	22671	005654		ADB T4	
1062	22672	061335		JSM NPWRT	
1063	22673	066176		JMP RE6	
1064*					
1065	22674	001572	RESM	DEF *+*+2-ID-ID	
1066	22675	051105		ASC 2,RES	
	22676	051440			
1067*					
1068*	CLEAR VAR				
1069*					
1070	22677	020056	CLVR	LDA .1E4	
1071	22700	164171		JMP RUNA,I	
1072*					
1073*	EXIT FROM TERMINAL MODE				
1074*					
1075	22701	021651	XEXIT	LDA T1	TURN OFF CARRIER
1076	22702	172741		STF 1	
1077	22703	172141		OTA 1	
1078	22704	173601		STC 1,C	
1079	22705	024116		LDB QTOP	(=2000B)
1080	22706	035462		STB REEDL	RESTORE REED LINK
1081	22707	164174		JMP RDYDA,I	

PAGE 417

TERMINAL OPTION BLOCK

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1083*
1084*  FETCH
1085*
1086  22710  162013  XFECH  JSM  GETLN,I  GET PARAMETER
1087  22711  020012          LDA  .1
1088  22712  066713          JMP  +1      NOP
1089  22713  000132          ADA  M1
1090  22714  031431          STA  CLINF
1091*
1092*  DOWNARROW
1093*
1094  22715  025424  DNRW   LDB  PBUFF  CHECK FOR NULL PROGRAM
1095  22716  015423          CPB  PBPTR
1096  22717  066134          JMP  RE1
1097  22720  062731          JSM  DNRWS
1098  22721  066726          JMP  UPR1
1099*
1100*  UPARROW
1101*
1102  22722  025424  UPRW   LDB  PBUFF  CHECK FOR NULL PROGRAM
1103  22723  015423          CPB  PBPTR
1104  22724  066134          JMP  RE1
1105  22725  062737          JSM  UPRWS
1106  22726  070742  UPR1   SAR  16
1107  22727  031430          STA  LNINC  GET OUT OF AUTO
1108  22730  066147          JMP  R17
1109*
1110*  DOWNARROW SUBROUTINE
1111*
1112  22731  021431  DNRWS  LDA  CLINE
1113  22732  070070          SIA  *+1
1114  22733  061075          JSM  FNDPS  FIND LINE
1115  22734  066747          JMP  U3     PAST END OF PROGRAM
1116  22735  066753          JMP  U5     BETWEEN LINES
1117  22736  066753          JMP  U5
1118*
1119*  UPARROW SUBROUTINE
1120*
1121  22737  021431  UPRWS  LDA  CLINE
1122  22740  072110          RZA  *+2   CLINE=0?
1123  22741  020056          LDA  .1E4 YES, FIND LAST LINE OF PROGRAM
1124  22742  061075          JSM  FNDPS FIND LINE
1125  22743  066747          JMP  U3     PAST END OF PROGRAM
1126  22744  066745          JMP  *+1   BETWEEN LINES
1127  22745  015424          CPB  PBUFF FIRST LINE?
1128  22746  066753          JMP  U5     YES
1129*
1130  22747  021720  U3     LDA  LASTN  GET PREVIOUS LINE
1131  22750  060742          JSM  FND
1132  22751  070742          SAR  16
1133  22752  031656          STA  T6
1134*
1135  22753  035661  U5     STB  T9     SAVE ADDRESS
1136  22754  035472          STB  TEMPS

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PAGE 418

TERMINAL OPTION BLOCK

```

1138*
1139* SUBROUTINE TO OUTPUT A LINE TO DISPLAY BUFFER
1140*
1141* LOCATION IS IN T3
1142*
1143 22755 160170 LNOUT JSM CLERA,I CLEAR THE DISPLAY
1144 22756 125661 LDB T9,I GET LINE #
1145 22757 045661 ISZ T9
1146 22760 035431 STB CLINE UPDATE CLINE
1147*
1148 22761 021661 LDA T9
1149 22762 070070 SIA *+1
1150 22763 070517 LDA A,I
1151 22764 050065 AND OPMSK (076000)
1152 22765 013777 CPA OPCOD TEXT?
1153 22766 066771 JMP *+3 YES
1154 22767 025472 LDB TEMPS
1155 22770 166014 JMP LISTS,I
1156*
1157 22771 021660 LDA T8 GET NO-LINE-NUMBERS FLAG
1158 22772 072110 RZA *+2
1159 22773 160210 JSM OUTIA,I OUTPUT LINE #
1160 22774 121661 LDA T9,I
1161 22775 045661 ISZ T9
1162 22776 025661 LDB T9
1163 22777 050104 AND B177 CALCULATE CHARACTER COUNT
1164 23000 000134 ADA M3
1165 23001 070037 ADB A
1166 23001 070744 SAL 1
1167 23003 074537 LDB B,I
1168 23004 074404 SBL 8
1169 23005 074110 SZN *+2
1170 23006 070070 SIA *+1
1171 23007 125661 LDB T9 CALCULATE CHARACTER POINTER
1172 23010 074744 SBL 1
1173 23011 074070 SIB *+1
1174 23012 065335 JMP NPWRT OUTPUT TO BUFFER

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PAGE 419 TERMINAL OPTION BLOCK

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1176*
1177* LIST ROUTINE
1178*
1179 23013 061055 XLIST JSM GNEXT GET NEXT CHARACTER
1180 23014 013062 CPA B130 "X"?
1181 23015 067051 JMP XLIS3 YES
1182 23016 013063 CPA B43 "≠"?
1183 23017 067053 JMP XLIS4 YES
1184 23020 055400 DSZ BADDR NO, RESET POINTER
1185 23021 162013 XLIST1 JSM GETLN,I GET OPTIONAL LINE NUMBERS
1186 23022 020012 LDA .1
1187 23023 024056 LDB .1E4
1188 23024 000132 ADA M1
1189 23025 031431 STA CLINE
1190 23026 035656 STB T6 SAVE ENDING LINE NUMBER
1191 23027 025424 LDB PBUFF CHECK FOR NULL PROGRAM
1192 23030 015423 CPB PBPTR
1193 23031 066130 JMP RE0
1194*
1195 23032 062731 XLIST2 JSM DNRWS OUTPUT LINE TO DISPLAY BUFFER
1196 23033 025431 LDB CLINE
1197 23034 074076 TCB
1198 23035 005656 ADB T6 T6—CLINE
1199 23036 074152 SBM *+3
1200 23037 025442 LDB STPFL CHECK STOP FLAG
1201 23040 014040 CPB .31
1202 23041 067064 JMP LOUT
1203 23042 021651 LDA T1
1204 23043 011447 CPA SLCOD CHECK SELECT CODES
1205 23044 067057 JMP XLIS5
1206*
1207 23045 060373 JSM ICNT GET CHARACTER COUNT
1208 23046 061337 JSM NDWRT PRINT THE LINE
1209 23047 061344 JSM CRLF1
1210 23050 067032 JMP XLIS2
1211*
1212 23051 045660 XLIST3 ISZ T8 SET NO-LINE-NUMBERS FLAG
1213 23052 067013 JMP XLIST
1214 23053 060664 XLIST4 JSM LNUM FETCH SELECT CODE
1215 23054 074204 SBL 12
1216 23055 035447 STB SLCOD
1217 23056 067021 JMP XLIS1
1218*
1219 23057 062542 XLIST5 JSM MTIB MOVE RECORD TO I/O BUFFER
1220 23060 063246 JSM MDRVR CALL MODEM DRIVER
1221 23061 067032 JMP XLIS2
1222*
1223 23062 000130 B130 OCT 130
1224 23063 000043 B43 OCT 43
1225*
1226 23064 024127 LOUT LDB B170K
1227 23065 035447 STB SLCOD
1228 23066 066130 JMP RE0

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PAGE 420

TERMINAL OPTION BLOCK

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1230*
1231*  COMPILER ROUTINE
1232*
1233  23067  020132  XCOMP  LDA  M1
1234  23070  031433          STA  TFLAG
1235  23071  020041          LDA  .32
1236  23072  031707          STA  BLANK
1237  23073  162013          JSM  GETLN,I  GET OPTIONAL LINE NUMBERS
1238  23074  020012          LDA  .1
1239  23075  024056          LDB  .1E4
1240  23076  000132          ADA  M1
1241  23077  031431          STA  CLINE
1242  23100  035656          STB  T6      SAVE ENDING LINE NUMBER
1243  23101  025424          LDB  PBUFF   CHECK FOR NULL PROGRAM
1244  23102  015423          CPB  PBPTR
1245  23103  067117          JMP  XCOM2   DONE
1246*
1247  23104  062731  XCOM1  JSM  DNRWS   OUTPUT LINE TO DISPLAY BUFFER
1248  23105  025431          LDB  CLINE
1249  23106  074076          TCB
1250  23107  005656          ADB  T6      T6—CLINE
1251  23110  074352          SBM  XCOM2
1252*
1253  23111  062542          JSM  MTIB   MOVE LINE TO I/O BUFFER
1254  23112  023646          LDA  AT1
1255  23113  027647          LDB  AT1S
1256  23114  170004          XFR
1257  23115  170004          XFR
1258  23116  064357          JMP  RETN2   GO COMPILE
1259*
1260  23117  070742  XCOM2  SAR  16
1261  23120  031433          STA  TFLAG
1262  23121  066130          JMP  RE0

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PAGE 421

TERMINAL OPTION BLOCK

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1264*
1265* PROCESS DEFINED KEY
1266*
1267 23122 021661 KEYPR LDA T9 CHECK FOR SPECIAL FUNCTION
1268 23123 010022 CPA .5
1269 23124 067212 JMP SETAS SET ASCII—SHIFT
1270 23125 010023 CPA .6
1271 23126 067215 JMP SETAC SET ASCII—CNTRL
1272 23127 010024 CPA .7
1273 23130 067226 JMP PRST SET PRINT/STORE
1274 23131 010025 CPA .8
1275 23132 066642 JMP EVOD CHANGE PARITY
1276 23133 010026 CPA .9
1277 23134 067237 JMP XMIT TRANSMIT
1278*
1279 23135 024166 KEY1 LDB FWAM SEARCH FOR KEY, STARTING AT FWAM
1280 23136 015405 CPB FWUP
1281 23137 066043 JMP WHAT UNDEFINED
1282 23140 074517 LDA B,I
1283 23141 074070 SIB *+1
1284 23142 011661 CPA T9
1285 23143 067146 JMP *+3 FOUND IT
1286 23144 074437 ADB B,I
1287 23145 067136 JMP KEY1 KEEP SEARCHING
1288*
1289 23146 074517 LDA B,I
1290 23147 074070 SIB *+1
1291 23150 010012 CPA .1 NULL DEFINITION?
1292 23151 066043 JMP WHAT YES
1293 23152 031466 STA LOCL1 NO, SAVE LENGTH WORD
1294 23153 074517 LDA B,I
1295 23154 074070 SIB *+1
1296 23155 070110 SZA *+2 IS THIS A TYPING AID?
1297 23156 066043 JMP WHAT NO
1298 23157 074744 SBL 1 YES
1299 23160 035740 STB TMP SAVE CHARACTER POINTER
1300 23161 021466 LDA LOCL1
1301 23162 070744 SAL 1
1302 23163 000136 ADA M5 ASSUME ODD COUNT
1303 23164 031473 STA CCNT SAVE CHARACTER COUNT
1304 23165 070037 ADB A
1305 23166 074517 LDA B,I LOOK AT LAST WORD
1306 23167 050105 AND B377
1307 23170 070450 SZA *+9
1308 23171 045473 ISZ CONT CORRECT COUNT
1309 23172 010100 CPA ASTR1 CHECK FOR *
1310 23173 067175 JMP *+2
1311 23174 066201 JMP R46
1312 23175 074517 LDA B,I
1313 23176 050157 AND M256
1314 23177 040027 IOR AIEX1 IEX CODE
1315 23200 067206 JMP *+6
1316 23201 074517 LDA B,I
1317 23202 013210 CPA ASTR2 CHECK FOR *
1318 23203 067205 JMP *+2
1319 23204 066201 JMP R46

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PAGE 422

TERMINAL OPTION BLOCK

1320	23205	023211		LDA	AIEX2	IEX CODE
1321	23206	074557		STA	B,I	
1322	23207	066201		JMP	R46	EXECUTE IMMEDIATELY
1323*						
1324	00100		ASTR1	EQU	B52	
1325	23210	025000	ASTR2	OCT	025000	
1326	00027		AIEX1	EQU	.11	
1327	23211	005400	AIEX2	OCT	005400	
1328*						
1329*						
1330	23212	024033	SFTAS	LDB	B20	
1331	23213	035662		STB	SHFLG	
1332	23214	067217		JMP	*+3	
1333	23215	024054	SETAC	LDB	.63	
1334	23216	035663		STB	CTFLG	
1335	23217	162012		JSM	KEYIN,I	
1336	23220	010105		CPA	B377	DUMP I/O BUFFER?
1337	23221	066346		JMP	DIOB	YES
1338	23222	066210		JMP	R26	
1339*						
1340	23223	002450	MSSG1	DEF	*+*+2-ID-ID	
1341	23224	052105		ASC	2,TEXT	
	23225	054124				
1342*						
1343	23226	160170	PRST	JSM	CLERA,I	CLEAR THE DISPLAY
1344	23227	020062		LDA	FLGBT	
1345	23230	031655		STA	T5	
1346	23231	027234		LDB	STMS	
1347	23232	020021		LDA	.4	
1348	23233	066145		JMP	R10	
1349*						
1350	23234	002472	STMS	DEF	*+*+2-ID-ID	
1351	23235	051501		ASC	2,SAVE	
	23236	053105				
1352*						
1353						
1354	23237	062542	XMIT	JSM	MTIR	MOVE RECORD TO I/O BUFFER
1355	23240	060373		JSM	ICNT	GET CHARACTER COUNT
1356	23241	010012		CPA	.1	
1357	23242	066134		JMP	REI	IGNORE NULL RECORD
1358*						
1359	23243	062552		JSM	CRIT	
1360	23244	063246		JSM	MDRVR	CALL MODEM
1361	23245	066134		JMP	REI	

PAGE 423

TERMINAL OPTION BLOCK

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1363*
1364*   MODEM OUTPUT DRIVER
1365*
1366   23246  021651  MDRV P  LDA  TI           GET SELECT CODE
1367   23247  043641                IOR  B4001
1368   23250  063625                JSM  IOST          WAIT FOR MODEM TO BE READY
1369   23251  170402                RET                    STOP-FLAG RETURN
1370*
1371   23252  172741                STF  1             TURN OFF INTERRUPT
1372   23253  020211                LDA  .BUFA        SET TO START OF I/O BUFFER
1373   23254  031400                STA  BADDR
1374*
1375   23255  021400  MDR1   LDA  BADDR
1376   23256  025400                LDB  BADDR
1377   23257  070002                SAR  1
1378   23260  070517                LDA  A,I          FETCH TWO CHARACTERS
1379   23261  074111                SLR  *+2
1380   23262  070346                RAR  8
1381   23263  070342                SAR  8
1382   23264  010031                CPA  EOL          IS IT FOL?
1383   23265  067271                JMP  MDR3         YES
1384   23266  063277                JSM  MDRS         NO
1385   23267  045400                1SZ  BADDR
1386   23270  067255                JMP  MDR1
1387*
1388   23271  020031  MDR3   LDA  CRTN          OUTPUT CRTN
1389   23272  063277                JSM  MDRS
1390   23273  020174                LDA  B177         OUTPUT RUBOUT
1391   23274  063277                JSM  MDRS
1392   23275  173741                CLF  1
1393   23276  170402                RET

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PAGE 424

TERMINAL OPTION BLOCK

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1395*
1396* SERIALIZING SUBROUTINE
1397*
1398 23277 031661 MDRS STA T9
1399 23300 025653 LDB T3 INCLUDE PARITY
1400 23301 070111 SLA *+2
1401 23302 004062 ADB FLGBT
1402 23303 070002 SAR 1
1403 23304 073650 RZA *-3
1404 23305 021661 LDA T9
1405 23306 074342 SBR 8
1406 23307 074017 ADA B
1407 23310 040110 IOR B1400 INCLUDE STOP BITS
1408 23311 070744 SAL 1
1409 23312 031661 STA T9
1410 23313 025652 LDB T2 SET UP BIT COUNTER
1411 23314 004106 ADB B777 SWITCH TO SINGLE STOP BIT @ 130
                                                    BAUD

1412 23315 074700 ABR 15
1413 23316 004141 ADB M10
1414 23317 035470 STB L2T1
1415 23320 041651 MDR2 IOR T1 "OR" IN SELECT CODE
1416 23321 040121 IOR B4000 "OR" IN SO3
1417 23322 172141 OTA 1 LOAD I/O REGISTER
1418 23323 172601 STC 1 OUTPUT THE DATA
1419 23324 172741 STF 1
1420 23325 021661 LDA T9 SHIFT DATA RIGHT
1421 23326 070002 SAR 1
1422 23327 031661 STA T9 SAVE SHIFTED DATA
1423 23330 025652 LDB T2 LOAD TIMING CONSTANT
1424 23331 076030 RIB * LOOP FOR TIMING
1425 23332 045470 ISZ L2T1 INCREMENT BIT COUNTER
1426 23333 067320 JMP MDR2
1427 23334 170402 RET

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PAGE 425

TERMINAL OPTION BLOCK

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1429*
1430 SERVICE MODEM INTERRUPTS
1431*
1432 23335 040377 INTAD DEF 40377B ADDRESS OF INTERRUPT TABLE—1
1433 23336 00137 INTSA DEF *+1—ID
1434*
1435 23337 074742 SBR 16 INITIALIZE DATA WORD
1436 23340 023643 LDA M8 SET UP BIT COUNTER
1437 23341 031446 STA ADRSS
1438 23342 021652 LDA T2
1439 23343 070000 AAR 1 LOAD HALF-WAIT
1440 23344 000042 ADA .33 ALLOW FOR DELAY IN INTERRUPT
ROUTINE
1441 23345 072030 RIA * LOOP FOR TIMING
1442*
1443 23346 021651 MDUI LDA T1 GET SELECT CODE
1444 23347 043641 IOR B4001
1445 23350 172141 OTA 1
1446 23351 172601 STC 1 SAMPLE
1447 23352 172741 STF 1
1448 23353 172241 LIA 1
1449 23354 074002 SBR 1 POSITION OLD DATA WORD
1450 23355 070111 SLA *+2
1451 23356 004062 ADB FLGBT
1452 23357 021652 LDA T2 LOAD TIMING CONSTANT
1453 23360 072030 RIA * LOOP FOR TIMING
1454 23361 045446 ISZ ADRSS
1455 23362 067346 JMP MDUI
1456 23363 074402 SBR 9
1457 23364 035446 STB ADRSS SAVE CODE
1458*
1459 23365 021655 LDA T5
1460 23366 070110 SZA *+2
1461 23367 067507 JMP MDSS
1462*
1463 23370 014031 CPB CRTN
1464 23371 067463 JMP SCRN
1465 23372 004151 ADB M32 CODE < 40R?
1466 23373 074152 SBM *+3 YES
1467 23374 004154 ADB M64 CODE < 140B?
1468 23375 074112 SBM *+2 YES
1469 23376 067450 JMP INT2
1470*
1471 23377 021657 LDA T7 OK TO CLEAR DISPLAY?
1472 23400 072210 RZA *+4
1473 23401 160170 JSM CLERA,I CLEAR THE DISPLAY
1474 23402 020211 LDA .BUFA
1475 23403 031657 STA T7
1476*
1477 23404 021400 LDA BADDR STASH IN DISPLAY BUFFER
1478 23405 010236 CPA SLEND
1479 23406 067450 JMP INT2 AT END OF BUFFER
1480 23407 025400 LDB BADDR
1481 23410 045400 ISZ BADDR
1482 23411 074006 RBR 1
1483 23412 070002 SAR 1
1484 23413 070517 LDA A,I FETCH WORD IN BUFFER

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PAGE 426

TERMINAL OPTION BLOCK

1485	23414	074112		SBM	*+2	
1486	23415	070346		RAR	8	
1487	23416	050157		AND	M256	
1488	23417	041446		IOR	ADRSS	
1489	23420	074132		SBM	*+2,C	
1490	23421	070346		RAR	8	
1491	23422	074577		STA	B,I	
1492*						
1493	23423	021400		LDA	BADDR	SCROLL IF NECESSARY
1494	23424	000151		ADA	M32	
1495	23425	070076		TCA		
1496	23426	001402		ADA	OTPTR	
1497	23427	070113		SAP	*+2	
1498	23430	045402		ISZ	OTPTR	
1499*						
1500	23431	021657	MDU2	LDA	T7	STASH IN I/Q BUFFER
1501	23432	013506		CPA	IOEND	
1502	23433	067450		JMP	INT2	AT END OF BUFFER
1503	23434	025657		LDB	T7	
1504	23435	045657		ISZ	T7	
1505	23436	074006		RBR	1	
1506	23437	070002		SAR	1	
1507	23440	070517		LDA	A,I	FETCH WORD IN BUFFER
1508	23441	074112		SBM	*+2	
1509	23442	070346		RAR	8	
1510	23443	050157		AND	M256	
1511	23444	041446		IOR	ADRSS	
1512	23455	074132		SBM	*+2,C	
1513	23446	070346		RAR	8	
1514	23447	074557		STA	B,I	
1515*						
1516	23450	021651	INT2	LDA	T1	GET SELECT CODE
1517	23451	043641		IOR	B4001	
1518	2345	172141		OTA	1	
1519	23453	172601		STC	1	
1520	23454	172741		STF	1	
1521	23455	172241		LIA	1	
1522	23456	071511		SLA	INT2	WAIT FOR STOP BIT
1523	23457	021444		LDA	SAVEA	RESTORE A-REG
1524	23460	025445		LDB	SAVEB	RESTORE B-REG
1525	23461	173741		CLF	1	RESTORE INTERRUPT
1526	23462	170402		RET		
1527*						
1528	23463	020105	SCRN	LDA	B377	
1529	23464	031443		STA	KEYFG	SAY TO DUMP I/O BUFFER
1530*						
1531	23465	021657		LDA	T7	PUT EOL IN I/O BUFFER
1532	23466	072110		RZA	*+2	
1533	23467	020211		LDA	.BUFA	
1534	23470	070137		LDB	A	
1535	23471	074006		RBR	1	
1536	23472	070002		SAR	1	
1537	23473	070517		LDA	A,I	
1538	23474	074112		SBM	*+2	
1539	23475	070346		RAR	8	
1540	23476	050157		AND	M256	

PAGE 427

TERMINAL OPTION BLOCK

1541	23477	040031		ICR	EOL	
1542	23500	074132		SBM	*+2,C	
1543	23501	070346		RAR	8	
1544	23502	074557		STA	B,I	
1545	23503	070742		SAR	16	
1546	23504	031657		STA	T7	
1547	23505	067450		JMP	INT2	
1548*						
1549	23506	003320	IOEND	DEF	IOBUF+IOBUF+80	
1550*						
1551*						
1552*			STORE FROM INTERRUPT			
1553*						
1554	23507	014031	MDSS	CPB	CRTN	
1555	23510	067606		JMP	MDS5	
1556	23511	004151		ADB	M32	CODE < 40B?
1557	23512	074152		SBM	*+3	YES
1558	23513	004154		ADB	M64	CODE < 140B?
1559	23514	074112		SBM	*+2	YES
1560	23515	067450		JMP	INT2	
1561*						
1562	23516	021657		LDA	T7	
1563	23517	072610		RZA	MDS2	
1654	23520	021446		LDA	ADRSS	PROCESS FIRST CODE
1565	23521	060750		JSM	DIGCK	DIGIT?
1566	23522	067530		JMP	MDS1	NO
1567	23523	035722		STB	INTGR	YES, SAVE IT
1568	23524	024233		LDB	SBUFA	
1569	23525	035706		STB	SBPTR	
1570	23526	020133		LDA	M2	
1571	23527	067531		JMP	*+2	
1572	23530	020132	MDS1	LDA	M1	
1573	23531	031657		STA	T7	
1574	23532	067450		JMP	INT2	
1575*						
1576	23533	010132	MDS2	CPA	M1	IGNORE?
1577	23534	067450		JMP	INT2	YES
1578	23535	010133		CPA	M2	IN LINE NUMBER?
1579	23536	067557		JMP	MDS3	
1580	23537	021657	MDST	LDA	T7	NO, STORE CHARACTER
1581	23540	010236		CPA	SLEND	
1582	23541	067450		JMP	INT2	AT END OF BUFFER
1583	23542	025657		LDB	T7	
1584	23543	045657		ISZ	T7	
1585	23544	074006		RBR	1	
1586	23545	070002		SAR	1	
1587	23546	070517		LDA	A,I	FETCH WORD IN BUFFER
1588	23547	074112		SBM	*+2	
1589	23550	070346		RAR	8	
1590	23551	050157		AND	M256	
1591	23552	041446		IOR	ADRSS	
1592	23553	074132		SBM	*+2,C	
1593	23554	070346		RAR	8	
1594	23555	074557		STA	B,I	
1595	23556	067540		JMP	INT2	
1596*						

PAGE 428

TERMINAL OPTION BLOCK

1597	23557	021446	MDS3	LDA	ADRSS	PROCESS LINE NUMBER
1598	23560	060750		JSM	DIGCK	DIGIT?
1599	23561	067571		JMP	MDS4	NO
1600	23562	021722		LDA	INTGR	
1601	23563	070704		SAL	2	
1602	23564	001722		ADA	INTGR	
1603	23565	070744		SAL	1	
1604	23566	074017		ADA	B	
1605	23567	013722		STA	INTGR	
1606	23570	067450		JMP	INT2	
1607*						
1608	23571	021722	MDS4	LDA	INTGR	
1609	23572	013427		STA	.LNUM	
1610	23573	131706		STA	SBPTR,I	STORE LINE NUMBER
1611	23574	045706		ISZ	SBPTR	
1612	23575	023640		LDA	B5K	
1613	23576	131706		STA	SBPTR,I	STORE SPECIAL OP CODE
1614	23577	045706		ISZ	SBPTR	
1615	23600	023777		LDA	OPCOD	
1616	23601	131706		STA	SBPTR,I	STORE PAGE CODE
1617	23602	024212		LDB	.SLBF	
1618	23603	004022		ADB	.5	
1619	23604	035657		STB	T7	
1620	23605	067537		JMP	MDST	
1621*						
1622	23606	021657	MDS5	LDA	T7	PROCESS CRTN
1623	23607	070550		SZA	MDS6	
1624	23610	010132		CPA	M1	
1625	23611	067622		JMP	MDS6	
1626	23612	010133		CPA	M2	
1627	23613	067622		JMP	MDS6	
1628	23614	021657		LDA	T7	
1629	23615	070002		.SAR	1	
1630	23616	070070		SIA	*+1	
1631	23617	031706		STA	SBPTR	
1632	23620	020105		LDA	B377	
1633	23621	031443		STA	KEYFG	
1634	23622	070742	MDS6	SAR	16	
1635	23623	031657		STA	T7	
1636	23624	067450		JMP	INT2	
1637*						
1638*	I/O STATUS ROUTINE					
1639*						
1640*	LDA SELECT CODE (SAVED)					
1641*	JSM IOST					
1642*						
1643*	RETURN TO P+1 IF STOP FLAG					
1644*	P+2 OTHERWISE					
1645*						
1646	23625	025442	IOST	LDR	STPFL	CHECK STOP FLAG
1647	23626	014040		CPB	.31	
1648	23627	170402		RET		
1649*						
1650	23630	172741		STF	1	TURN OFF INTERRUPT SYSTEM
1651	23631	172141		OTA	1	OUTPUT SELECT CODE
1652	23632	172741		STF	1	LOAD DEVICE STATUS

PAGE 429 TERMINAL OPTION BLOCK

1653	23633	177241	LIB	I,C	AND TURN ON INTERRUPT
1654	23634	074406	RBR	9	
1655	23635	075413	SBP	IOST	LOOP IF BUSY (TESTS S10)
1656	23636	064357	JMP	RETN2	

PAGE 430 TERMINAL OPTION BLOCK

1658	23637	001704	BKPTA	DEF	BKPTR	
1659	23640	005000	B5K	OCT	5000	
1660	23641	004001	B4001	OCT	4001	
1661	23642	177752	M22	DEC	-22	
1662	23643	177770	M8	DEC	-8	
1663	23644	000112	.74	DEC	74	
1664	23645	000141	.97	DEC	97	
1665*						
1666	23646	001651	AT1	DEF	T1	
1667	23647	040424	AT1S	DEF	40424B	
1668	23650	001662	TF1A	DEF	TF1	
1669	23651	001652	TCON	DEF	*+1-ID	CONSTANT FOR TIMING LOOP
1670	23652	002001		OCT	002001	1014
1671	23653	062531		OCT	062531	6559
1672	23654	021451		OCT	021451	2329
1673	23655	104511		OCT	104511	8949
1674*						
1675*	EDIT KEY TABLE (IMMEDIATE EXECUTION)					
1676*						
1677	23656	000536	EDITP	DEF	*+*+2-ID-ID	
1678	23657	005600		OCT	05600	EXECUTE 13 0
1679	23660	006601		OCT	06601	STEP 15 1
1680	23661	010202		OCT	10202	RECALL 20 2
1681	23662	011203		OCT	11203	BACKSPACE 22 3
1682	23663	011604		OCT	11604	FORWARDSpace 23 4
1683	23664	012205		OCT	12205	DOWNARROW 24 5
1684	23665	012606		OCT	12606	UPARROW 25 6
1685	23666	013207		OCT	13207	LEFTARROW 26 7
1686	23667	013610		OCT	13610	RIGHTARROW 27 8
1687	23670	015211		OCT	15211	CLEAR VAR 32 9
1688	23671	017612		OCT	17612	INSERT/DELETE 37 10
1689	23672	065213		OCT	65213	CLEAR 152 11
1690	23673	065614		OCT	65614	ACC 153 12
1691	23674	070215		OCT	70215	PRINT ALL 160 13
1692	23675	071316		OCT	71316	EOL 162 14 END

PAGE 431

TERMINAL OPTION BLOCK

1694*

1695* MULTI-CHARACTER KEY TABLE

1696*

			MULTP	DEF	*+*+2-ID-ID	
1697	23676	003576		OCT	05200 LIST	12 0
1698	23677	005200		OCT	06201 CONT	14 1
1699	23700	006201		OCT	07202 TRACE	16 2
1700	23701	007202		OCT	07603 RUN	17 3
1701	23702	007603		OCT	10604 FETCH	21 4
1702	23703	010604		OCT	14205 LOAD	30 5
1703	23704	014205		OCT	14606 STORE	31 6
1704	23705	014606		OCT	17207 NORMAL	36 7
1705	23706	017207		OCT	72210 FIX	164 8
1706	23707	072210		OCT	72611 FLT	165 9
1707	23710	072611		OCT	73212 SCRATCH	166 10
1708	23711	073212		OCT	73613 AUTO	167 11
1709	23712	073613		OCT	77714 EXIT	177 12
1710	23713	077714				END

1711*

1712* MULTI-CHARACTER MNEMONIC TABLE

1713*

			MULTN	DEF	*+*+2-ID-ID	
1714	23714	003632		OCT	046111 L I	
1715	23715	046111		OCT	051524 S T	
1716	23716	051524		OCT	100103 (0) C	
1717	23717	100103		OCT	047516 O N	
1718	23720	047516		OCT	052201 T (1)	
1719	23721	052201		OCT	052122 T R	
1720	23722	052122		OCT	040503 A C	
1721	23723	040503		OCT	042602 E (2)	
1722	23724	042602		OCT	051125 R U	
1723	23725	051125		OCT	047203 N (3)	
1724	23726	047203		OCT	043105 F E	
1725	23727	043105		OCT	052103 T C	
1726	23730	052103		OCT	044204 H (4)	
1727	23731	044204		OCT	046117 L O	
1728	23732	046117		OCT	040504 A D	
1729	23733	040504		OCT	102523 (5) S	
1730	23734	102523		OCT	052117 T O	
1731	23735	052117		OCT	051105 R E	
1732	23736	051105		OCT	103116 (6) N	
1733	23737	103116		OCT	047522 O R	
1734	23740	047522		OCT	046501 M A	
1735	23741	046501		OCT	046207 L (7)	
1736	23742	046207		OCT	043111 F I	
1737	23743	043111		OCT	054210 X (8)	
1738	23744	054210		OCT	043114 F L	
1739	23745	043114		OCT	052211 T (9)	
1740	23746	052211		OCT	051503 S C	
1741	23747	051503		OCT	051101 R A	
1742	23750	051101		OCT	052103 T C	
1743	23751	052103		OCT	044212 H (10)	
1744	23752	044212		OCT	040525 A U	
1745	23753	040525		OCT	052117 T O	
1746	23754	052117		OCT	105505 (11)E	
1747	23755	105505		OCT	054111 X I	
1748	23756	054111		OCT	052214 T (12)	
1749	23757	052214				

PAGE 432 TERMINAL OPTION BLOCK

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1750 23760 041517 OCT 041517 C O
1751 23761 046520 OCT 046520 M P
1752 23762 146400 OCT 146400 (13) END

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PAGE 433 TERMINAL OPTION BLOCK

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1754 23763 160205 ERRX JSM AERRA,I MODE ERROR
1755 23764 177661 DEC -79
1756*
1757 23765 003754 WHAM DEF *+*+2-ID-ID
1758 23766 053510 ASC 3,WHAT?
      23767 040524
      23770 037440
1759 000000 LEFF EQU 23771B-*
1760*
1761 01651 ORG 1651B
1762*
1763 01740 TMP EQU XC
1764 01473 CCNT EQU TEMPS+1
1765 01704 BKPTR EQU WIDTH
1766*
1767 01651 000000 T1 NOP SELECT CODE
1768 01652 000000 T2 NOP TIMING CONSTANT
1769 01653 000000 T3 NOP PARITY INDICATOR
1770 01654 000000 T4 NOP PAGE INFO
1771 01655 000000 T5 NOP PRINT/STORE FLAG
1772 01656 000000 T6 NOP FOR LISTING
1773 01657 000000 T7 NOP OK/NOT OK TO CLEAR DISPLAY ON
                                           INTERRUPT
1774 01660 000000 T8 NOP NO-LINE-NUMBERS FLAG
1775 01661 000000 T9 NOP
1776*
1777 01662 000000 TF1 BSS 4 FLOATING TEMPORARY
1778 01662 SHFLG EQU TF1
1779 01663 CTFLG EQU TF1+1
1780*
1781 23771 ORG 23771B
1782*
1783 23771 177772 ABS ERRX-* EXECUTION JUMP TABLE
1784 23772 000000 NOP ** CHECKSUM WORD **
1785*
1786 23773 176014 ABS BN777-* NON-FORMULA OPERATOR TABLE
                                           (NULL TABLE)
1787 23774 176013 ABS BN777-* FUNCTION-NAME TABLE (NULL
                                           TABLE)
1788 23775 176004 ABS COMTB-* COMMAND-NAME TABLE
1789 23776 176010 ABS SYSNT-* STATEMENT-NAME TABLE
1790 23777 016000 OPCOD OCT 16000
1791 END

```

* NO ERRORS*

PAGE 437

CROSS-REFERENCE TABLE

ELINA	0169							
ENDS	0480							
ENTEA	0218							
ENTFA	0189							
EOL	0038	0807	0832	0936	0944	0953	1382	1541
EOL1	0928	0549						
EOLCK	0483							
EOLL	0923	0707						
EOST	0481							
ERRA	0177							
ERRX	1754	0515	1783					
EVOD	1034	1275						
EXP	0401	0402						
EXPOP	0118							
F	0081							
FDAAA	0222							
FETCH	0488							
FILLA	0201							
FIRST	0367							
FIX	0501							
FLGBT	0073	0540	1344	1401	1451			
FLOAT	0386							
FLTFA	0193							
FLTRA	0192	0598						
FLTSA	0195							
FN	0148							
FND	0462	1131						
FND1A	0224							
FNDAA	0223							
FNDPS	0476	1114	1124					
FOPBS	0206							
FORD	0862	0697						
FORMA	0172							
FORME	0336							
FORMS	0335							
FORMT	0334							
FPAGE	0451							
FROMA	0122							
FSCA	0173							
FSCE2	0441							
FSCE4	0446							
FTMP1	0337							
FTMP2	0338							
FW2	0865	0765						
FWAM	0157	1279						
FWUP	0296	1280						
FXFLA	0194	0585						
GETAD	0461							
GETCH	0471							
GETLN	0527	1086	1185	1237				
GETSK	0475							
GFLAG	0404							
GFRST	0474	0929	0984					
GNEXT	0473	1179						
GPARM	0424							
GSIGN	0486							

PAGE 444

CROSS-REFERENCE TABLE

XSCRA 0220
 XTRM 0572 0508
 YC 0414
 ZAP 0152
 ZONK 0490

PAGE 445

EXTENDED I/O BLOCK'S CONSTANTS, SYNTAX, AND LINKAGES

0508 LST
 0509* BASE PAGE EQUATES AND TEMPORARIES
 0510*
 0511 01641 ORG 1641B
 0512*
 0513 01641 000000 T5 BSS 1
 0514 01642 000000 T8 BSS 1
 0515 01643 000000 TBEND BSS 1
 0516 01644 000000 T1 BSS 1
 0517 01645 000000 BSS 1
 0518 01645 PTR1 EQU 1645B
 0519 01646 000000 RLFLG BSS 1
 0520 01647 000000 TW BSS 1
 0521 01647 TMPRE EQU 1647B
 0522 01650 000000 TX BSS 1
 0523 01651 000000 TD BSS 1
 0524 01652 000000 MF BSS 1
 0525 01653 000000 SD BSS 1
 0526 01654 000000 DP BSS 1
 0527 01654 TNULL EQU 1654B
 0528 01655 000000 EX BSS 1
 0529 01656 000000 T2 BSS 1
 0530 01657 000000 T3 BSS 1
 0531 01660 000000 T6 BSS 1
 0532 01661 000000 T7 BSS 1
 0533 01662 000000 T9 BSS 1
 0534 01663 000000 .FLP BSS 1
 0535*
 0536 01665 ORG 1665B
 0537 01665 000000 FLOOP BSS 1
 0538*
 0539* LOCAL TEMPORARIES FOR IMLIED "FOR" LOOP IS AS FOLLOWS:
 0540*
 0541* WORD 1 ADDRESS OF VARIABLE
 0542* WORD 2 NAME OF VARIABLE
 0543* WORD 3 FINAL VALUE (INTEGER FORM)
 0544* WORD 4 STEP SIZE
 0545* WORD 5 ADDRESS OF 1ST WORD AFTER "FOR" STMT.
 0546*
 0547 01666 000000 .FLOP BSS 5 FIRST LOOP BLOCK
 0548 01673 000000 BSS 5 SECOND LOOP BLOCK
 0549*
 0550 01700 000000 .BADR BSS 1
 0551 00051 ASC. EQU .46
 0552 00047 ASCP EQU .43
 0553 00050 ASCM EQU .45
 0554 01712 .SIGN EQU 1712B
 0555 00074 .18 EQU B22

PAGE 446

EXTENDED I/O BLOCK'S CONSTANTS, SYNTAX, AND LINKAGES

0557	22000			ORG	22000B	
0558*						
0559*				FORMATTED I/O BLOCK		
0560*						
0561	12001		QUOTE	EQU	12001B	
0562	12007		ASSOP	EQU	QUOTE+6	
0563*						
0564*						
0565	22000	000213	ID	ABS	SOUT-*	OUTPUT SYNTAX
0566	22001	000117		ABS	SGET-*	
0567	22002	000270		ABS	CMD5-*	
0568	22003	000000		BSS	1	
0569*						
0570	22004	041515	SYSNT	ASC	1,CMD	
0571	22005	042242		OCT	42242	D; OPCODE 2
0572	22006	042516		ASC	2,ENTER	
	22007	052105				
0573	22010	051243		OCT	51243	R; OP CODE 3
0574	22011	047525		ASC	3,OUTPUT	
	22012	052120				
	22013	052524				
0575	22014	162377	NULL	OCT	162377	OP CODE 4; NULL
0576*						
0577*						
0578	22015	043117	NFOPT	OCT	043117	FO NON-FORMULA OPERATOR TABLE
0579	22016	051220		OCT	051220	R (16)
0580	22017	052117		OCT	052117	TO
0581	22020	110523		OCT	110523	(17)S
0582	22021	052105		OCT	052105	TE
0583	22022	050322		OCT	50322	P (18)
0584*						
0585*						
0586	22023	000331		ABS	EIAND-*	
0587	22024	000324		ABS	EIOR-*	
0588	22025	000313		ABS	EROT-*	
0589	22026	000441		ABS	STAT-*	
0590	22027	000452		ABS	CHAR-*	
0591	22030	000500		ABS	BIN-*	
0592	22031	000457		ABS	LIN-*	
0593	22032	000472		ABS	SPA-*	
0594	22033	000410		ABS	EOCT-*	
0595*						
0596	22034	001661	FLOP	DEF	.FLOP-5	
0597	22035	150000	.SC13	OCT	150000	
0598	22036	177770	M8	DEC	-8	
0599	22037	154000	SC13	OCT	154000	SELECT CODE 13 FOR ASCII BUSS
0600	22040	001652	AMF	DEF	MF	
0601	22041	000137	AROW	OCT	137	LEFT ARROW
0602	22042	000176	ALTM	OCT	176	ALT MODE
0603	22043	000033	ESCM	OCT	33	ESC MODE
0604	22044	000105	A^CE	OCT	105	E
0605	22045	031166	B3116	OCT	31166	
0606	22046	000120	.80	DEC	80	
0607	22047	002001	B2001	OCT	2001	
0608	22050	100700	STEC	OCT	-77100	
0609	22051	012025	FMTOP	OCT	12025	

PAGE 447

EXTENDED I/O BLOCK'S CONSTANTS, SYNTAX, AND LINKAGES

0610	22052	000021	.17	DEC	17	
0611	22053	007777	BIT12	OCT	7777	
0612	22054	000032	NFOPA	DEF	NFOPT+NFOPT-ID-ID	
0613*						
0614*						
0615	22055	047503	FUNNT	ASC	1,OCT	
0616	22056	052222		OCT	52222	T;22
0617	22057	051520		ASC	1,SPA	
0618	22060	040623		OCT	40623	A;23
0619	22061	046111		ASC	1,LIN	
0620	22062	047224		OCT	47224	N;24
0621	22063	041111		ASC	1,BIN	
0622	22064	047225		OCT	47225	N;25
0623	22065	041510		ASC	2,CHAR	
	22066	040522				
0624	22067	113123		OCT	113123	26;STAT
0625	22070	052101		ASC	1,TAT	
0626	22071	052227		OCT	52227	T;27
0627	22072	051117		ASC	1,ROT	
0628	22073	052230		OCT	52230	T;30
0629	22074	044516		ASC	2,INOR	
	22075	047522				
0630	22076	114502		OCT	114502	31;BIAND
0631	22077	044501		ASC	2,IAND	
	22100	047104				
0632	22101	155000		OCT	155000	32: NULL
0633*						
0634*						
0635*	MORE ABSOLUTE LINKS TO THE BASIC SYSTEM					
0636*						
0637	22102	004304	RITE	DEF	4304B	
0638	22103	007474	MOUTA	DEF	7474B	
0639	22104	006656	PRINN	DEF	6656B	
0640	22105	007366	SFMT	DEF	7366B	
0641	22106	007303	TYPEC	DEF	7303B	
0642	22107	007240	QTCHK	DEF	7240B	
0643	22110	006773	PFORM	DEF	6773B	
0644	22111	007007	PRCHK	DEF	7007B	
0645	22112	007227	CKEOL	DEF	7227B	
0646	22113	011444	OPCHI	DEF	11444B	
0647	22114	007356	FSPR	DEF	7356B	
0648	22115	012233	VAR01	DEF	12233B	ADDRESS OF VAROP+2
0649	22116	016504	IOHED	DEF	16504B	
0650	22117	007402	PLOTE	DEF	7402B	

0652*						
0653*			GET STATEMENT SYNTAX			
0654*						
0655	22120	070742	SGET	SAR 16		
0656	22121	031656		STA T2	CLEAR NEST COUNTER	
0657	22122	021717		LDA NUM		
0658	22123	050065		AND OPMSK		
0659	22124	070744		SAL 1		
0660	22125	031642		STA T8	SAVE PAGE INFO	
0661	22126	062247		JSM STBLK		
0662*						
0663	22127	062434		JSM IOHD	GET (S.C.,FMT#	
0664*						
0665	22130	060513	SGP1	JSM LPCK	LOOK FOR LEFT BRACKET	
0666	22131	066171		JMP SGP4	NOT FOUND	
0667	22132	061055		JSM GNEXT		
0668	22133	045706		ISZ SBPTR		
0669	22134	062422		JSM NFOP	LOOK FOR "FOR"	
0670	22135	164307		JMP E15+1,I	NOT FOUND	
0671	22136	010033		CPA .16	FOR?	
0672	22137	066141		JMP *+2	YES	
0673	22140	164307		JMP E15+1,I	NO, ERROR	
0674	22141	045656		ISZ T2	INCREMENT NEST COUNTER	
0675	22142	160246		JSM VAROA,I	GO LOOK FOR A VARIABLE	
0676	22143	164321		JMP E25+1,I	NONE FOUND, ERROR	
0677	22144	164321		JMP E25+1,I	SUBSCRIPT, ERROR	
0678	22145	060463		JSM SYMC1	FOUND ONE, LOOK FOR "="	
0679	22146	012006		DEF ASSOP-1		
0680	22147	164324		JMP E25+4,I		
0681	22150	160202		JSM FSCA,I	GO LOOK FOR A FORMULA	
0682	22151	062422		JSM NFOP	LOOK FOR "TO"	
0683	22152	164322		JMP E25+2,I	NOT FOUND, ERROR	
0684	22153	012052		CPA .17	TO?	
0685	22154	066156		JMP *+2	YES	
0686	22155	164322		JMP E25+2,I	NO, ERROR	
0687	22156	160202		JSM FSCA,I	GO LOOK FOR A FORMULA	
0688	22157	062422		JSM NFOP	LOOK FOR "STEP"	
0689	22160	066165		JMP SGP2	NOT FOUND	
0690	22161	010074		CPA .18	STEP?	
0691	22162	066164		JMP *+2	YES	
0692	22163	164323		JMP E25+3,I	NO, ERROR	
0693	22164	160202		JSM FSCA,I	GO LOOK FOR FORMULA	
0694	22165	060510	SGP2	JSM COMCE	DEMAND A COMMA	
0695	22166	061055	SGP3	JSM GNEXT		
0696	22167	045706		ISZ SBPTR		
0697	22170	066130		JMP SGP1		
0698*						
0699	22171	055400	SGP4	DSZ BADDR		
0700	22172	055706		DSZ SBPTR		
0701	22173	062233		JSM SVARA	LOOK FOR A VARIABLE (STRING ALLOWED)	
0702	22174	010031	BACK	CPA EOL	END-OF-STATEMENT?	
0703	22175	066201		JMP NESC	YES	
0704	22176	060504		JSM COMCK	LOOK FOR A COMMA	
0705	22177	066205		JMP SGP5	NOT FOUND	
0706	22200	066166		JMP SGP3		
0707*						

0708	22201	021656	NESC	LDA	T2	CHECK NEST COUNTER
0709	22202	072110		R2A	*+2	
0710	22203	164203		JMP	ACTSA,I	STATEMENT IS OK
0711	22204	164301		JMP	E10,I	
0712*						
0713	22205	060534	SGP5	JSM	RPCKE	DEMAND A RIGHT BRACKET
0714	22206	055656		DSZ	T2	DECREMENT NEST COUNTER
0715	22207	066210		JMP	*+1	ALLOW FOR SKIP
0716	22210	025656		LDB	T2	
0717	22211	075153		SBP	BACK	
0718	22212	164302		JMP	E10+1,I	
0719*						
0720*	OUTPUT STMT SYNTAX					
0721*						
0722	22213	062247	SOUT	JSM	STBLK	
0723	22214	072150		RZA	*+3	
0724	22215	062434		JSM	IOHD	STRING BLOCK NOT IN DO STRANDED SYNTAX
0725	22216	166102		JMP	RITE,I	
0726	22217	045706		ISZ	SBPTR	
0727	22220	060520		JSM	LPCKE-1	STRING BLOCK IN, TRY INTERNAL CONVERSION
0728	22221	161641		JSM	T5,I	LOOK FOR STRING VARIABLE
0729	22222	066230		JMP	SOUT2	P+1
0730	22223	066227		JMP	SOUT1	P+2
0731	22224	162116	SOUT3	JSM	IOHED,I	P+3, STRING ARRAY NAME FOUND
0732	22225	062435		JSM	IOHD+1	
0733	22226	166102		JMP	RITE,I	
0734*						
0735	22227	154110	SOUT1	DSZ	BADRP,I	
0736	22230	154110	SOUT2	DSZ	BADRP,I	
0737	22231	160202		JSM	FSCA,I	CHECK SELECT CODE
0738	22232	066224		JMP	SOUT3	
0739*						
0740*	CHECK SYNTAX ON NUMERIC OR STRING VARIABLES					
0741*						
0742	22233	025641	SVARA	LDB	T5	
0743	22234	076250		RZB	RECO2	IS STRING BLOCK IN?
0744	22235	160246		JSM	VAROA,I	NO, ERROR IF ANY STRINGS
0745	22236	164307		JMP	E15+1,I	P+1, NO LETTER FOUND
0746	22237	170402		RET		P+2, ARRAY VARIABLE FOUND AND STORED
0747	22240	170402		RET		P+3, SIMPLE VARIABLE FOUND AND STORED
0748*						
0749	22241	161641	RECO2	JSM	T5,I	YES, TRY STRING BLOCK FIRST
0750	22242	164307		JMP	E15+1,I	P+1, NO LETTER FOUND
0751	22243	162115		JSM	VAR01,I	P+2, MUST BE NUMERIC OR ARRAY VARIABLE
0752	22244	170402		RET		P+3, STRING VARIABLE FOUND AND STORED
0753	22245	170402		RET		
0754	22246	170402		RET		
0755*						
0756*	LOOK FOR THE STRING BLOCK AND SAVE IT'S ADDRESS					
0757*						
0758	22247	020121	STBLK	LDA	B4000	
0759	22250	024130		LDB	FROMA	
0760	22251	074457		CPA	B,I	
0761	22252	066264		JMP	FPAG2	
0762	22253	014131		CPB	LROMA	
0763	22254	066257		JMP	FPAG1	

PAGE 450

EXTENDED I/O BLOCK'S CONSTANTS, SYNTAX, AND LINKAGES

0764	22255	004116		ADB	QTOP
0765	22256	066251		JMP	*-5
0766	22257	025403	FPAG1	LDB	MAW
0767	22260	111403		CPA	MAW,I
0768	22261	066264		JMP	FPAG2
0769	22262	074742		SBR	16
0770	22263	066267		JMP	*+4
0771	22264	074442	FPAG2	SBR	10
0772	22265	074304		SBL	10
0773	22266	074070		SIB	*+1
0774	22267	035641		STB	T5
0775	22270	074117		LDA	B
0776	22271	170402		RET	

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0778*
0779*      CMD STATEMENT SYNTAX
0780*
0781      22272  062247  CMDS   JSM  STBLK
0782      22273  025641          LDB  T5
0783      22274  076150          RZB  *+3
0784      22275  061055          JSM  GNEXT
0785      22276  066300          JMP  *+2
0786      22277  161641          JSM  T5,I
0787      22300  045706          ISZ  SBPTR
0788      22301  160245          JSM  GTSTA,I
0789      22302  060504          JSM  COMCK
0790      22303  065151          JMP  EOST
0791      22304  066273          JMP  CMDS+1
0792*
0793*
0794*      CMD STATEMENT EXECUTION
0795*
0796      22305  062247  CMD     JSM  STBLK
0797      22306  022035          LDA  .SC13
0798      22307  031656          STA  T2
0799      22310  020013          LDA  B400
0800      22311  063342          JSM  OTPT
0801      22312  162107          JSM  QTCHK,I QUOTE NEXT?
0802      22313  062331          JSM  SVAR   NO — TRY STRINGS
0803      22314  063374          JSM  .OUTP
0804      22315  020107          LDA  B1000
0805      22316  063342          JSM  OTPT
0806      22317  021472          LDA  TEMPS
0807      22320  011421          CPA  PRADD  DONE WITH STMT?
0808      22321  164172          JMP  XEC4A,I YES
0809      22322  162107          JSM  QTCHK,I QUTOE NEXT?
0810      22323  062331          JSM  SVAR   NO — TRY STRINGS
0811      22324  063374          JSM  .OUTP
0812      22325  021472          LDA  TEMPS
0813      22326  011421          CPA  PRADD  DONE WITH STMT?
0814      22327  164172          JMP  XEC4A,I
0815      22330  066310          JMP  CMD+3  NO LOOP
0816*
0817      22331  025641  SVAR    LDB  T5
0818      22332  076110          RZB  *+2
0819      22333  164275          JMP  E5+1,I
0820      22334  074071          SLB  *+1,C
0821      22335  074717          JSM  B,I
0822      22336  170402          RET
0823      22337  170402          RET
0824*
0825*
0826*      FUNCTION EXECUTION
0827*
0828*
0829      22340  062361  EROT    JSM  SCHK   GO CHECK IF SYNTAX OR EXECUTION
0830      22341  074076          TCB                                EXECUTION
0831      22342  021644          LDA  T1                             LOAD THE ARGUMENT INTO (A)
0832      22343  074153          SBP  *+3                             EXIT IF ARG WAS NEGATIVE OR ZERO
0833      22344  074070          SIB  *+1

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PAGE 452

EXTENDED I/O BLOCK'S CONSTANTS, SYNTAX, AND LINKAGES

0834	22345	070006		RAR	1	
0835	22346	077770		RIB	*-1	LOOP, ROTATING (A) ONE BIT UNTIL DONE
0836	22347	066357		JMP	ESTO	EXIT LOOP
0837*						
0838	22350	062361	EIOR	JSM	SCHK	
0839	22351	021644		LDA	T1	T1 IOR T2
0840	22352	041656		IOR	T2	
0841	22353	066357		JMP	ESTO	
0842*						
0843	22354	062361	EIAND	JSM	SCHK	
0844	22355	021644	EAND	LDA	T1	T1 AND T2
0845	22356	051656		AND	T2	
0846	22357	070137	ESTO	LDB	A	
0847	22360	164227		JMP	FXFLA,I	
0848*						
0849	22361	021416	SCHK	LDA	MODE	
0850	22362	070552		SAM	.SCHK	SKIP IF SYNTAX PHASE
0851*						
0852	22363	061217		JSM	FETCH	
0853	22364	160225		JSM	FLTRA,I	
0854	22365	024062		LDB	FLGBT	IF OVERFLOW USE 100000 OCTAL
0855	22366	035644		STB	T1	
0856	22367	061217		JSM	FETCH	
0857	22370	160225		JSM	FLTRA,I	
0858	22371	164273		JMP	E5-1,I	
0859	22372	035656		STB	T2	
0860	22373	045472		ISZ	TEMPS	
0861	22374	170402		RET		
0862*						
0863*						
0864*						
			CHECK SYNTAX OF FUNCTIONS			
0865	22375	055777	.SCHK	DSZ	RSPTR	
0866	22376	121472		LDA	TEMPS,I	
0867	22377	031641		STA	ST+1	SAVE LEFT BRACKET COUNT
0868	22400	061055		JSM	GNEXT	
0869	22401	045706		ISZ	SBPTR	
0870	22402	060521		JSM	LPCKE	
0871	22403	160202		JSM	FSCA,I	
0872	22404	060510		JSM	COMCE	
0873	22405	160202		JSM	FSCA,I	
0874	22406	025641		LDB	ST+1	
0875	22407	135472		STB	TEMPS,I	
0876	22410	060534		JSM	RPCKE	
0877	22411	064356		JMP	RETN3	
0878*						

PAGE 453

EXTENDED I/O BLOCK'S CONSTANTS, SYNTAX, AND LINKAGES

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0880*
0881* MISCELLANEOUS ROUTINES & ETC.
0882*
0883* SUBROUTINE TO RECORD CODE-CONVERSION TABLE
0884*
0885 22412 060510 RTBL JSM COMCE DEMAND COMMA
0886 22413 061140 JSM LTR LETTER?
0887 22414 164307 JMP E15+1,I NO, ERROR
0888 22415 021474 LDA TEMP1 RECORD ARRAY IDENTIFIER
0889 22416 024020 LDB .3 OF UNKNOWN DIMENSIONS
0890 22417 060451 JSM STROP+1
0891 22420 021475 LDA TEMP2 RETRIEVE FOLLOWING CHARACTER
0892 22421 170402 RET
0893*
0894* SUBROUTINE TO FIND A NON-FORMULA OPERATOR
0895*
0896 22422 026054 NFOP LDB NFOPA GET NON-FORMULA OPERATOR
                                TABLE ADDRESS
0897 22423 005642 ADB T8
0898 22424 060546 JSM STEXP DO TABLE SEARCH
0899 22425 170402 RET NOT FOUND
0900 22426 060456 JSM SBPUD
0901 22427 074742 SBR 16
0902 22430 135706 STB SBPTR,I
0903 22431 070202 SAR 5
0904 22432 050040 AND .31
0905 22433 064357 JMP RETN2
0906*
0907* RECORD I/O HEADING
0908*
0909 22434 160265 IOHD JSM IOHEA,I GET (S.C.,*
0910 22435 060524 JSM RPCK RIGHT PAREN?
0911 22436 066440 JMP *+2 NO
0912 22437 065153 JMP EOLCK YES, IF EOL RETURN TO BASIC SYSTEM
0913 22440 062412 JSM RTBL CHECK FOR CONVERSION TABLE
0914 22441 060534 JSM RPCKE DEMMAND RIGHT BRACKET
0915 22442 065153 JMP EOLCK CHECK FOR EOL AND RETURN IF NOT

```

PAGE 454

FORMATTED INPUT BLOCK EXECUTION

```

0917*
0918* EVALUATE OCT EXPRESSION
0919*
0920 22443 060445 EOCT JSM XFAR2+1
0921 22444 074742 SBR 16
0922 22445 021754 LDA AR2 GET EXPONENT
0923 22446 070652 SAM *+13 AND TEST IT
0924 22447 000157 EQC1 ADA M256
0925 22450 031466 STA LOCL1
0926 22451 074117 LDA B CHECK FOR POSSIBLE OVERFLOW
0927 22452 070602 SAR 13
0928 22453 072550 RZA *+11
0929 22454 171400 MLS GET NEXT DIGIT
0930 22455 074606 RBR 13
0931 22456 070037 ADB A ADD IN NEW DIGIT
0932 22457 050025 AND .8 TEST FOR LEGAL OCTAL DIGIT
0933 22460 072310 RZA *+6
0934 22461 021466 LDA LOCL1
0935 22462 071253 SAP EOC1
0936*
0937 22463 070111 SLA *+2 SKIP IF +
0938 22464 074076 TCB
0939 22465 164227 JMP FXFLA,I DONE
0940*
0941 22466 164273 JMP E5-1,I ERROR
0942*
0943 22467 060445 STAT JSM XFAR2+1
0944 22470 063461 JSM UNNM+1
0945 22471 040121 IOR B4000
0946 22472 172741 STF 1
0947 22473 172141 OTA 1
0948 22474 172741 STF 1
0949 22475 177241 LIB 1,C
0950 22476 074604 SBL 4
0951 22477 074542 SBR 12
0952 22500 164227 JMP FXFLA,I
0953*
0954 22501 060445 CHAR JSM XFAR2+1
0955 22502 063461 JSM UNNM+1
0956 22503 040121 IOR B4000
0957 22504 063447 JSM .CHAR
0958 22505 074073 SBP *+1,C
0959 22506 074302 SBR 7
0960 22507 164227 JMP FXFLA,I
0961*
0962 22510 062536 LIN JSM .LIN OUTPUT X LINE FEEDS AND CARRIAGE
RETURN
0963 22511 076150 RZB *+3
0964 22512 062546 JSM .LIN2
0965 22513 066533 JMP .LIN1 IF ARG=0, GIVE CARRIAGE RETURN
0966 22514 070112 SAM *+2
0967 22515 062546 JSM .LIN2 IF ARG IS NEGATIVE SKIP CARRIAGE
RETURN
0968 22516 020061 LDA LNFD
0969 22517 162111 JSM PRCHK,I
0970 22520 061353 JSM TTY
0971 22521 055644 DSZ T1
0972 22522 066516 JMP *-4

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PAGE 455

FORMATTED INPUT BLOCK EXECUTION

```

0973 22523 066533      JMP  .LIN1
0974*
0975 22524 062536 SPA   JSM  .LIN      OUTPUT X SPACES
0976 22525 070312      SAM  .LIN1
0977 22526 162103      JSM  MOUTA,I
0978 22527 066533      JMP  .LIN1
0979*
0980 22530 062536 BIN   JSM  .LIN      OUTPUT THE BINARY CODE FOR X
0981 22531 052053      AND  BIT12
0982 22532 061353      JSM  TTY
0983 22533 020132 .LIN1 LDA  M1
0984 22534 031755      STA  AR2+1
0985 22535 170402      RET
0986*
0987 22536 060445 .LIN  JSM  XFAR2+1
0988 22537 160226      JSM  FLTFA,I
0989 22540 164273      JMP  E5-1,I
0990 22541 074117      LDA  B
0991 22542 074113      SBP  *+2
0992 22543 074076      TCB
0993 22544 035644      STB  T1
0994 22545 170402      RET
0995*
0996 22546 020031 .LIN2 LDA  CRTN
0997 22547 162111      JSM  PRCHK,I
0998 22550 061353      JSM  TTY
0999 22551 070742      SAR  16
1000 22552 031622      STA  TERM
1001 22553 170402      RET

```

PAGE 456

FORMATTED INPUT BLOCK EXECUTION

```

1003*
1004* EXECUTE GET STATEMENT
1005*
1006 22554 062247 EGET JSM STBLK CHECK IF STRING BLOCK IS IN.
1007 22555 045472 ISZ TEMPS
1008 22556 063460 JSM UNNM
1009 22557 040121 IOR B4000
1010 22560 031644 STA T1
1011 22561 022051 LDA FMTOP
1012 22562 031640 STA ST
1013 22563 074742 SBR 16
1014 22564 162117 JSM PLOTE,I
1015 22565 074742 SBR 16 P+1, NOT FOUND — FREE FIELD INPUT
1016 22566 035662 STB T9 P+2, FOUND FORMATTED INPUT
1017*
1018 22567 063471 JSM .CTBL CHECK FOR CONVERSION TABLE
1019*
1020 22570 022034 LDA FLOP
1021 22571 031665 STA FLOOP INITIALIZE FOR LOOP POINTER
1022*
1023 22572 063073 JSM RREC READ AN INPUT RECORD
1024 22573 025662 LDB T9
1025 22574 076510 RZB EGE1
1026*
1027* FREE FIELD INPUT
1028*
1029 22575 062723 JSM NADD GET THE VARIABLE
1030 22576 061156 .EGE1 JSM CONST FETCH A NUMBER
1031 22577 066603 JMP *+4 NO NUMBER FOUND, ZERO IT, AND THE
REMAINING NOS.
1032 22600 060412 JSM RESULT NO — STORE IT
1033 22601 066575 JMP .EGE1-1 LOOP
1034 22602 062723 JSM NADD
1035 22603 061256 JSM CLAR2 SET THE REMAINING VARIABLES TO
ZERO
1036 22604 060412 JSM RESULT
1037 22605 066602 JMP *-3 LOOP
1038*
1039* FORMATTED INPUT
1040*
1041 22606 021456 EGE1 LDA FORMS
1042 22607 070073 SAP *+1,C
1043 22610 031456 STA FORMS
1044 22611 062723 EGE2 JSM NADD
1045 22612 162106 EGE3 JSM TYPEC,I GET A FORMAT SPEC.
1046 22613 066631 JMP ESLH+1 P+1, END OF FORMAT, READ NEXT
RECORD AND JUMP TO EGE
1047 22614 066623 JMP E71 P+2, QUOTE FIELD NOT ALLOWED
1048 22615 066642 JMP EFMT 3 F
1049 22616 066642 JMP EFMT 4 E
1050 22617 066623 JMP E71 5 $
1051 22620 066633 JMP BFMT 6 B
1052 22621 066625 JMP ESKP 7 X
1053 22622 066630 JMP ESLH 8 /
1054 22623 160205 E71 JSM AERRA,I INVALID FORMAT SPECIFICATION
1055 22624 177654 DEC -84
1056*

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PAGE 457

FORMATTED INPUT BLOCK EXECUTION

1058	22625	162114	ESKP	JSM	FSPR,I	
1059	22626	063055		JSM	NBYT	
1060	22627	066612		JMP	EGE3	
1061*						
1062	22630	162114	ESLH	JSM	FSPR,I	
1063	22631	063073		JSM	RREC	READ A NEW RECORD
1064	22632	066612		JMP	EGE3	
1065*						
1066	22633	162114	BFMT	JSM	FSPR,I	
1067	22634	063055		JSM	NBYT	GET NEXT BYTE
1068	22635	010061		CPA	LNFD	IF LINE FEED USE ZERO
1069	22636	070742		SAR	16	
1070	22637	070137		LDB	A	
1071	22640	160227		JSM	FXFLA,I	CONVERT TO F.P.
1072	22641	066670		JMP	EFM3+1	
1073*						
1074	22642	045466	EFMT	ISZ	LOCL1	
1075	22643	121466		LDA	LOCL1,I	GET W SPEC
1076	22644	045466		ISZ	LOCL1	
1077	22645	045466		ISZ	LOCL1	
1078	22646	070076		TCA		
1079	22647	031647		STA	TW	
1080	22650	125466		LDB	LOCL1,I	GET D SPEC
1081	22651	074017		ADA	B	
1082	22652	070056		CMA		
1083	22653	070404		SAL	8	
1084	22654	031651		STA	TD	
1085	22655	162114		JSM	FSPR,I	
1086	22656	021647		LDA	TW	SET FIELD WIDTH
1087	22657	031650		STA	TX	
1088	22660	070742		SAR	16	CLEAR IGNORE-D FLAG
1089	22661	031662		STA	T9	
1090	22662	063153		JSM	NMBR	CALL FOR REAL NUMBER
1091	22663	021662		LDA	T9	ANY . OR E?
1092	22664	072150		RZA	EFM3	YES
1093	22665	021651		LDA	TD	NO, ADJUST EXPONENT
1094	22666	031754		STA	AR2	
1095	22667	061254	EFM3	JSM	ZONK	
1096	22670	060412		JSM	RESULT	
1097	22671	066611		JMP	EGE2	
1098*						

PAGE 458

FORMATTED INPUT BLOCK EXECUTION

```

1100*
1101 22672 050040 .NADD AND B37 FIND NUMERIC OR STRING VARIABLE
1102 22673 010076 CPA B36 STRING NEXT?
1103 22674 066676 JMP *+2 YES
1104 22675 164201 JMP FORMA,I NO, GET THE VARIABLE 'S ADDRESS
1105 22676 021641 LDA T5
1106 22677 072110 RZA *+2
1107 22700 164311 JMP E15+3,I STRINGS NOT AVAILABLE
1108 22701 000012 ADA .1 JSM GADD ON THE STRING BLOCK
1109 22702 070717 JSM A,I
1110 22703 021400 LDA BADDR
1111 22704 031645 STA PTR1 PTR1=CURRENT WORD OF BUFFER
1112 22705 070076 TCA
1113 22706 001623 ADA PEND
1114 22707 031647 STA TMPRE TMPRE=REMAINING LENGTH OF THE
                                     BUFFER
1115 22710 024132 LDB M1
1116 22711 020017 LDA .2 JSM PSTR (S.B.), PREPARE DESTINATION
1117 22712 001641 ADA T5
1118 22713 070717 JSM A,I
1119 22714 021654 LDA TNULL
1120 22715 070056 CMA
1121 22716 001400 ADA BADDR
1122 22717 031400 STA BADDR
1123 22720 020020 LDA .3 JSM TRSTR(S.B.), TRANSFER DATA
1124 22721 001641 ADA T5
1125 22722 070717 JSM A,I
1126*
1127* TRANSFER COMPLETE GO GET NEXT VARIABLE
1128*
1129*
1130* SUBROUTINE TO GET AN ADDRESS
1131*
1132 22723 021472 NADD LDA TEMPS
1133 22724 011421 CPA PRADD DONE?
1134 22725 067443 JMP FXIT
1135 22726 121472 NADI LDA TEMPS,I
1136 22727 010121 CPA B4000 " , " ?
1137 22730 066742 JMP PFOR GO SET UP FOR LOOP
1138 22731 010004 CPA B10K RIGHT PAREN.?
1139 22732 066734 JMP *+2
1140 22733 066672 JMP .NADD
1141*
1142 22734 021472 LDA TEMPS IS IT
1143 22735 070070 SIA *+1 FOLLOWED BY
1144 22736 070517 LDA A,I
1145 22737 010126 CPA LPOP ( LEFT PAREN.?
1146 22740 066742 JMP PFOR YES, GO SET FOR LOOP
1147 22741 067003 JMP TFOR NO, MUST BE DURING EXECUTION OF
                                     FOR LOOP
1148*
1149 22742 021665 PFOR LDA FLOOP
1150 22743 000022 ADA .5 BUMP FOR LOOP POINTER
1151 22744 031665 STA FLOOP
1152 22745 021472 LDA TEMPS
1153 22746 000020 ADA .3
1154 22747 031472 STA TEMPS MOVE TEMPS PASS "FOR"
1155 22750 160201 JSM FORMA,I EVALUATE STARTING VALUE

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PAGE 459

FORMATTED INPUT BLOCK EXECUTION

1156	22751	021413		LDA	HSTPT	
1157	22752	000133		ADA	M2	
1158	22753	025665		LDB	FLOOP	
1159	22754	170004		XFR		MOVE THE VARIABLE NAME AND ADDRESS TO
1160	22755	004132		ADB	M1	THE LOOP BLOCK
1161	22756	035663		STB	.FLP	SET .FLP TO FLOOP+2
1162	22757	045472		ISZ	TEMPS	"TO"
1163	22760	061217		JSM	FETCH	EVALUATE FINAL VALUE
1164	22761	160225		JSM	FLTRA,I	
1165	22762	164273		JMP	E5-1,I	
1166	22763	074076		TCB		
1167	22764	135663		STB	.FLP,I	SAVE "FINAL"
1168	22765	045663		ISZ	.FLP	
1169	22766	024012		LDB	.I	
1170	22767	121472		LDA	TEMPS,I	
1171	22770	002050		ADA	STEC	
1172	22771	072250		RZA	*+5	ANY STEP?
1173	22772	045472		ISZ	TEMPS	YES, MOVE PASS "STEP"
1174	22773	061217		JSM	FETCH	
1175	22774	160225		JSM	FLTRA,I	
1176	22775	164273		JMP	E5-1,I	
1177	22776	135663		STB	.FLP,I	SAVE STEP
1178	22777	045663		ISZ	.FLP	
1179	23000	025472		LDB	TEMPS	
1180	23001	135663		STB	.FLP,I	SAVE THE ADDRESS AFTER FOR LOOP INFORMATION
1181	23002	066726		JMP	NAD1	
1182*						
1183*						
1184	23003	025665	TFOR	LDB	FLOOP	
1185	23004	074070		SIB	*+1	
1186	23005	061372		JSM	FIX+1	
1187	23006	031660		STA	T6	
1188	23007	010025		CPA	.8	WAS IT AN INTEGER?
1189	23010	067015		JMP	*+5	YES
1190	23011	162113		JSM	OPCH1,I	
1191	23012	074117		LDA	B	
1192	23013	060445		JSM	XFAR2+1	
1193	23014	160225		JSM	FLTRA,I	
1194	23015	074537		LDB	B,I	FOR VARIABLE IN (B), NO OVERFLOW
1195	23016	021665		LDA	FLOOP	
1196	23017	000020		ADA	.3	
1197	23020	070437		ADB	A,I	ADD THE STEP SIZE TO B
1198	23021	021660		LDA	T6	
1199	23022	002036		ADA	M8	
1200	23023	072210		RZA	*+4	IF NOT AN INTEGER SKIP 4
1201	23024	121665		LDA	FLOOP,I	YES IT WAS AN INTEGER
1202	23025	070577		STB	A,I	
1203	23026	067036		JMP	.TFOR	
1204	23027	035660		STB	T6	
1205	23030	160227		JSM	FXFLA,I	
1206	23031	025665		LDB	FLOOP	
1207	23032	074070		SIB	*+1	
1208	23033	061372		JSM	FIX+1	
1209	23034	060416		JSM	STORE	
1210	23035	025660		LDB	T6	
1211	23036	021665	.TFOR	LDA	FLOOP	

PAGE 460

FORMATTED INPUT BLOCK EXECUTION

1212	23037	000017	ADA	.2	
1213	23040	070437	ADB	A,I	CHECK IF AT FINAL VALUE
1214	23041	074110	SZB	*+2	
1215	23042	074313	SBP	*+6	
1216	23043	021665	LDA	FLOOP	NO
1217	23044	000021	ADA	.4	
1218	23045	070517	LDA	A,I	
1219	23046	031472	STA	TEMPS	
1220	23047	066726	JMP	NAD1	
1221*					
1222	23050	045472	ISZ	TEMPS	
1223	23051	021665	LDA	FLOOP	
1224	23052	000136	ADA	M5	
1225	23053	031665	STA	FLOOP	DONE WITH LOOP BUMP TEMPS, AND LOOP POINTER
1226	23054	066723	JMP	NADD	
1227*					

PAGE 461

FORMATTED INPUT BLOCK EXECUTION

1229*					
1230*			SUBROUTINE #1 TO GET A BYTE		
1231*					
1232	23055	061040	NBYT	JSM	GETCH-1 GET A CHARACTER
1233	23056	010061		CPA	LNFD
1234	23057	155466		DSZ	LOCL1,I
1235	23060	170402		RET	
1236*					
1237*			SUBROUTINE #2 TO GET A BYTE		
1238*					
1239	23061	021650	NBYB	LDA	TX CHECK FIELD WIDTH COUNTER
1240	23062	072170		RIA	*+3
1241	23063	020061		LDA	LNFD RETURN LINEFEED IF AT END
1242	23064	170402		RET	
1243*					
1244	23065	031650		STA	TX
1245	23066	063055		JSM	NBYT GET CHARACTER
1246	23067	010041		CPA	.32
1247	23070	067061		JMP	NBYB IGNORE BLANKS
1248	23071	170402		RET	

PAGE 462

FORMATTED INPUT BLOCK EXECUTION

```

1250 23072 164271 MEOV JMP E1+1,I MEMORY OVERFLOW
1251*
1252* SUBROUTINE TO READ ONE ASCII RECORD INTO BUFFER
1253*
1254 23073 021412 RREC LDA LSTPT
1255 23074 000061 ADA .10 ALLOW 10 WORDS IN LOW-STACK FOR
                                FORMT
1256 23075 070744 SAL 1
1257 23076 031400 STA BADDR
1258 23077 031706 STA SBPTR
1259 23100 002046 ADA .80
1260 23101 031623 STA PEND
1261 23102 070002 SAR 1
1262 23103 070076 TCA
1263 23104 001413 ADA HSTPT
1264 23105 071252 SAM MEOV
1265*
1266 23106 020141 LDA M10 SET FOR 10 BLANKS
1267 23107 031466 STA LOCL1 THE CARD READER ONLY GIVES 10
1268 23110 063321 JSM INPT
1269 23111 072310 RZA RRE1+1 SKIP IF NOT A BLANK
1270 23112 045466 ISZ LOCL1
1271 23113 067110 JMP *-3
1272*
1273 23114 160205 JSM AERRA,I ERROR 83 — END OF TAPE
1274 23115 177655 DEC -83
1275*
1276*
1277 23116 063321 RRE1 JSM INPT CALL FOR INPUT
1278 23117 010061 CPA LNFD IS IT LINEFEED?
1279 23120 067131 JMP BFND YES STORE IN BUFFER AND RETURN
1280 23121 012041 CPA AROW IS IT LEFT-ARROW?
1281 23122 067142 JMP BKUP YES, BACK UP
1282 23123 012042 CPA ALTM IS IT ALT MODE?
1283 23124 067147 JMP SKND YES, RE-READ RECORD
1284 23125 012043 CPA ESCM IS IT ESC MODE?
1285 23126 067147 JMP SKND YES, RE-READ RECORD
1286 23127 061016 JSM ONEXT NO, STORE IN BUFFER
1287 23130 067116 JMP RRE1
1288*
1289 23131 045623 BFND ISZ PEND MOVE END POINTER
1290 23132 020031 LDA EOL
1291 23133 061016 JSM ONEXT
1292 23134 021400 LDA BADDR
1293 23135 000132 ADA M1 SET PEND TO THE EOL CHAR.
1294 23136 031623 STA PEND
1295 23137 021706 LDA SBPTR
1296 23140 031400 STA BADDR
1297 23141 170402 RET
1298*
1299 23142 021400 BKUP LDA BADDR
1300 23143 011706 CPA SBPTR
1301 23144 067116 JMP RRE1 DON'T GO BEYOND START OF BUFFER
1302 23145 055400 DSZ BADDR BACK UP
1303 23146 067116 JMP RRE1
1304*
1305 23147 063321 SKND JSM INPT SKIP TO END OF RECORD

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PAGE 463

FORMATTED INPUT BLOCK EXECUTION

1306	23150	010061	CPA	LNFD	
1307	23151	067073	JMP	RREC	RE-READ
1308	23152	067147	JMP	*-3	
1309*					

PAGE 464

FORMATTED INPUT BLOCK EXECUTION

```

1311*
1312* SUBROUTINE TO BUILD A NUMBER IN AR2
1313*
1314 23153 061256 NMBR JSM CLAR2 SET AR2 = 0.
1315 23154 022040 LDA AMF
1316 23155 170000 CLR CLEAR WORK AREA
1317 23156 020132 LDA M1
1318 23157 031660 STA T6 M = - 1
1319 23160 020030 LDA .12
1320 23161 031661 STA T7 N = 12
1321*
1322 23162 063061 JSM NBYB GET FIRST CHARACTER
1323 23163 024132 LDB M1
1324 23164 010050 CPA ASCM IS IT -?
1325 23165 074742 SBR 16 YES
1326 23166 035712 STB .SIGN
1327 23167 010050 CPA ASCM BYPASS-OR+
1328 23170 067172 JMP *+2
1329 23171 010047 CPA ASCP
1330*
1331 23172 063061 NMB1 JSM NBYB GET NEXT CHARACTER
1332 23173 060750 JSM DIGCK IS IT A DIGIT?
1333 23174 067222 JMP NMB3 NO
1334 23175 045652 ISZ MF YES
1335 23176 076350 RZB NMB2 IS IT ZERO?
1336 23177 021653 LDA SD YES, ANY SIGNIFICANT DIGITS YET?
1337 23200 072310 RZA NMB2+1 YES
1338 23201 021654 LDA DP NO, ANY DECIMAL POINT YET?
1339 23202 071410 SZA NMB1 NO, IGNORE THIS ZERO
1340 23203 055660 DSZ T6 YES, M=M-1
1341 23204 067172 JMP NMB1
1342*
1343 23205 045653 NMB2 ISZ SD SIGNIFICANT DIGIT (1-9)
1344 23206 021654 LDA DP
1345 23207 072150 RZA *+3 IS DP=0?
1346 23210 045660 ISZ T6 YES, M=M+1
1347 23211 067212 JMP *+1 (NOP)
1348 23212 021661 LDA T7 IS N=0?
1349 23213 070310 SZA *+6 YES, IGNORE REMAINING DIGITS
1350 23214 055661 DSZ T7 NO, N=N-1
1351 23215 067216 JMP *+1 (NOP)
1352 23216 171400 MLS
1353 23217 005757 ADB AR2+3 INCLUDE DIGIT IN AR2
1354 23220 035757 STB AR2+3
1355 23221 067172 JMP NMB1
1356*
1357 23222 010051 NMB3 CPA ASC. DECIMAL POINT?
1358 23223 067251 JMP NMB5 YES
1359 23224 012044 CPA ASCE EEX?
1360 23225 067256 JMP NMB6 YES
1361 23226 021652 LDA MF NO, IS MF=0?
1362 23227 072150 RZA *+3 IF MF IS ZERO, AND THERE WAS A (-)
SIGN - ERROR
1363 23230 025712 LDB .SIGN
1364 23231 074710 SZB E73
1365 23232 021660 LDA T6 NO, TEST FOR EXPONENT OVERFLOW
1366 23233 070137 NMB4 LDB A

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PAGE 465

FORMATTED INPUT BLOCK EXECUTION

1367	23234	074113		SBP	*+2	
1368	23235	074076		TCB		
1369	23236	004156		ADB	M100	
1370	23237	074413		SBP	E73	OVERFLOW. ERROR
1371	23240	171450		NRM		
1372	23241	070254		SES	*+5	SKIP IF ZERO MANTISSA
1373	23242	070404		SAL	8	
1374	23243	045712		ISZ	.SIGN	TEST MANTISSA SIGN (-1=*)
1375	23244	070070		SIA	*+1	
1376	23245	031754		STA	AR2	
1377	23246	170402		RET		
1378*						
1379	23247	160205	E73	JSM	AERRA,I	NUMBER SYNTAX ERROR
1380	23250	177652		DEC	-86	
1381	23251	031662	NMB5	STA	T9	SET IGNORE—D FLAG
1382	23252	021654		LDA	DP	TEST DP FLAG
1383	23253	073610		RZA	E73	SET ALREADY, ERROR
1384	23254	045654		ISZ	DP	
1385	23255	067172		JMP	NMB1	
1386*						
1387	23256	031662	NMB6	STA	T9	SET IGNORE—D FLAG
1388	23257	021652		LDA	MF	
1389	23260	072250		RZA	*+5	MANTISSA DIGITS ENTERED
1390	23261	021654		LDA	DP	ANY DECIMAL POINT?
1391	23262	073250		RZA	E73	YES, BUT NO MANTISSA DIGITS, ERROR
1392	23263	020020		LDA	ONE	NO, SET AR2=1.
1393	23264	060445		JSM	XFAR2+1	
1394	23265	063061		JSM	NBYB	GET NEXT CHARACTER
1395	23266	024132		LDB	MI	
1396	23267	010050		CPA	ASCM	IS IT —?
1397	23270	074742		SBR	16	YES
1398	23271	035654		STB	DP	USE DP FOR EXPONENT SIGN
1399	23272	010050		CPA	ASCM	BYPASS — OR +
1400	23273	067275		JMP	*+2	
1401	23274	010047		CPA	ASCP	
1402	23275	063061		JSM	NBYB	GET NEXT CHARACTER
1403	23276	060750		JSM	DIGCK	DIGIT?
1404	23277	067247		JMP	E73	NO, ERROR
1405	23300	035655	NMB7	STB	EX	YES
1406	23301	063061		JSM	NBYB	GET NEXT CHARACTER
1407	23302	060750		JSM	DIGCK	DIGIT?
1408	23303	067313		JMP	NMB8	NO
1409	23304	021655		LDA	EX	YES
1410	22305	070744		SAL	1	
1411	23306	031466		STA	LOCL1	
1412	23307	070704		SAL	2	
1413	23310	001466		ADA	LOCL1	
1414	23311	070037		ADB	A	
1415	23312	067300		JMP	NMB7	
1416*						
1417	23313	021655	NMB8	LDA	EX	
1418	23314	025654		LDB	DP	
1419	23315	076110		RZB	*+2	ADJUST EXPONENT SIGN
1420	22316	070076		TCA		
1421	23317	001660		ADA	T6	
1422	23320	067233		JMP	NMB4	

PAGE 466

FORMATTED INPUT BLOCK EXECUTION

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1424*
1425* INPUT DRIVER
1426*
1427* T1 HAS SELECT CODE
1428*
1429 23321 021644 INPT LDA T1
1430 23322 063447 JSM .CHAR GET A CHAR IN B
1431 23323 074117 LDA B
1432 23324 070073 SAP *+1,C
1433 23325 070302 SAR 7 MASK DATA
1434 23326 025642 LDB T8 CONVERSION NEEDED?
1435 23327 070510 SZA RET1 IF(A)=0, DON'T CONVERT
1436 23330 074310 SZB *+6 IF(B) IS 0, SKIP CONVERSION
1437 23331 000132 ADA M1
1438 23332 070037 ADB A YES, TREAT INPUT CODE AS
ADDRESS

1439 23333 074517 LDA B,I
1440 23334 070113 SAP *+2
1441 23335 067505 JMP E79
1442 23336 050104 AND B177
1443 23337 010031 CPA CRTN
1444 23340 067321 JMP INPT IGNORE CARRIAGE RETURNS
1445 23341 170402 RET1 RET RETURN DATA IN A—REGISTER
1446*
1447* OUTPUT DRIVER
1448*
1449* T2 HAS SELECT CODE
1450*
1451* LDA DATA
1452* JSM OTPT
1453*
1454 23342 031466 OTPT STA LOCL1
1455 23343 021656 LDA T2
1456 23344 063431 JSM IOST CHECK I/O STATUS
1457 23345 041466 IOR LOCL1 GET DATA
1458 23346 065356 JMP TTY+3 STF 1, OTA 1, STC 1, AND RETURN
1459*
1460 23347 000143 LINEF DEF .10+.10+1
1461 23350 000063 CARRF DEF CRTN+CRTN+1
1462*
1463 23351 027350 .CRLF LDB CARRF CARRIAGE RETURN
1464 23352 063354 JSM *+2
1465 23353 027347 LDB LINEF LINE FEED
1466 23354 020012 LDA .1
1467 23355 067374 JMP .OUTP
1468*
1469 23356 025642 .OUT. LDB T8
1470 23357 074510 SZB OUT1
1471 23360 074457 CPA B,I
1472 23361 067365 JMP *+4
1473 23362 015643 CPB TBEND
1474 23363 170402 RET IF NO MATCH FOUND — ASSUME A
NULL CHARACTER

1475 23364 077630 RIB *-4
1476 23365 021642 LDA T8
1477 23366 070076 TCA
1478 23367 074017 ADA 8
1479 23370 070070 SIA *+1

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PAGE 467

FORMATTED INPUT BLOCK EXECUTION

1480	23371	065353	OUTI	JMP	TTY	
1481*						
1482	23372	025706		LDB	SBPTR	
1483	23373	060374		JSM	WBUF	
1484	23374	031741	.OUTP	STA	XC+1	
1485	23375	035740		STB	XC	
1486	23376	025641		LDB	T5	
1487	23377	076350		RXB	XFTOS	ANY INTERNAL CONVERSION
1488	23400	070250		SZA	*+5	
1489	23401	061053		JSM	GTMP	
1490	23402	063356	.OUTT	JSM	.OUT.	NO — OUTPUT THE DATA TO THE DEVICE
1491	23403	055741		DSZ	XC+1	
1492	23404	067401		JMP	*-3	
1493	23405	170402		RET		
1494*						
1495	23406	031647	XFTOS	STA	TMPRE	
1496	23407	025740		LDB	XC	
1497	23410	035645		STB	PTR1	PLACE THE COUNT AND ADDRESS IN TMPRE, PTR1
1498	23411	022034		LDA	FLOP	
1499	23412	025412		LDB	LSTPT	TRANSFER THE SUBSCRIPTS TO THE LSTPT
1500	23413	074070		SIB	*+1	
1501	23414	170004		XFR		
1502	23415	004132		ADB	M1	
1503	23416	035412		STB	LSTPT	BUMP THE LOW STACK POINTER
1504	23417	021647		LDA	TMPRE	
1505	23420	001662		ADA	T9	
1506	23421	031662		STA	T9	
1507	23422	021641		LDA	T5	
1508	23423	000017		ADA	.2	JSM PSTR
1509	23424	024132		LDB	M1	
1510	23425	070717		JSM	A,I	PREPARE THE DESTINATION
1511	23426	021641		LDA	T5	
1512	23427	000020		ADA	.3	JSM TRSTR, TRANSFER DATA
1513	23430	070737		JMP	A,I	

PAGE 468

FORMATTED INPUT BLOCK EXECUTION

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1515*
1516* CHECK I/O STATUS
1517*
1518* LDA SELECT CODE (SAVED)
1519* JSM IOST
1520*
1521 23431 025442 IOST LDB STPFL CHECK STOP FLAG
1522 23432 014040 CPB .31
1523 23433 067443 JMP FXIT
1524 23434 172741 STF 1 TURN OFF INTERRUPT SYSTEM
1525 23435 172141 OTA 1 OUTPUT SELECT CODE
1526 23436 172741 STF 1 LOAD DEVICE STATUS
1527 23437 177241 LIB 1,C AND TURN ON INTERRUPT
1528 23440 074406 RBR 9
1529 23441 075413 SBP IOST LOOP IF BUSY
1530 23442 170402 RET
1531*
1532* EXIT ROUTINE
1533*
1534 23443 070742 FXIT SAR 16
1535 23444 031455 STA FORMT
1536 23445 160170 JSM CLERA,I
1537 23446 164172 JMP XEC4A,I
1538*
1539 23447 012037 .CHAR CPA SC13 SELECT CODE 13 ?
1540 23450 067452 JMP *+2 YES, SKIP
1541 23451 063456 JSM CEO-1 NO, SET CONTROL FIRST
1542 23452 063431 JSM IOST GET A BYTE
1543 23453 012037 CPA SC13 SELECT CODE 13 ?
1544 23454 065356 JMP TTY+3 YES, SET CONTROL AFTER
1545 23455 170402 RET
1546*
1547 23456 063431 JSM IOST
1548 23457 065356 CEO JMP TTY+3 SET CONTROL

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PAGE 469

FORMATTED INPUT BLOCK EXECUTION

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1550*
1551* SAVE STACK POINTERS
1552* EVALUATE AND CHECK UNIT #
1553*
1554 23460 061217 UNNM JSM FETCH
1555 23461 160225 JSM FLTRA,I
1556 23462 164342 JMP E40+3,I
1557 23463 074117 LDA B
1558 23464 075710 SZB *-2 ERROR, ZERO SELECT CODE
1559 23465 074142 SBR 4
1560 23466 077610 RZB *-4 ERROR, SELECT CODE >15 OR <0
1561 23467 070146 RAR 4
1562 23470 170402 RET
1563*
1564* GET OPTIONAL CONVERSION TABLE
1565*
1566 23471 121472 .CTBL LDA TEMPS,I
1567 23472 050065 AND OPMSK
1568 23473 010004 CPA RPOP ANY CONVERSION TABLE
1569 23474 067514 JMP CTB1 NO, STORE ZERO
1570 23475 121472 LDA TEMPS,I YES, GET ARRAY NAME
1571 23476 050115 AND B1777
1572 23477 160177 JSM SSYMA,I SEARCH TABLE
1573 23500 067505 JMP E79 ERROR, NOT FOUND
1574 23501 074517 LDA B,I GET TYPE INFORMATION
1575 23502 050037 AND .28
1576 23503 010025 CPA .8 INTEGER?
1577 23504 067507 JMP *+3
1578*
1579 23505 160205 E79 JSM AERRA,I NO SUCH TABLE OR UNSUITABLE
TABLE
1580 23506 177651 DEC -87
1581*
1582 23507 004132 ADB M1
1583 23510 074517 LDA B,I GET BASE ADDRESS OF TABLE
1584 23511 063515 JSM CTB1+1 GO COMPUTE LAST ADDRESS
1585 23512 045472 ISZ TEMPS
1586 23513 170402 RET
1587*
1588 23514 070742 CTB1 SAR 16
1589 23515 031642 STA T8
1590 23516 071650 SZA CTB1-1 RETURN IF NOT CONVERSION
1591 23517 000132 ADA M1
1592 23520 070517 LDA A,I
1593 23521 070137 LDB A GET ROW AND COLUMN INFORMATION
1594 23522 074342 SBR 8
1595 23523 074070 SIB *+1 (B) = # OF ROW
1596 23524 050105 AND B377
1597 23525 070070 SIA *+1 (A) = # OF COLUMNS
1598 23526 061201 JSM IMPY
1599 23527 001642 ADA T8
1600 23530 031643 STA TBEND SAVE THE END OF TABLE ADDRESS
1601 23531 170402 RET

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PAGE 470

FORMATTED INPUT BLOCK EXECUTION

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1603*
1604*   PREPARE FOR INTERNAL CONVERSION
1605*
1606   23532 072110 INTCV  RZA  *+2
1607   23533 164311      JMP  E15+3,I  STRING BLOCK NOT AVAILABE
1608   23534 000012      ADA  .I
1609   23535 070717      JSM  A,I    JSM GADD , PROCESS POINTERS TO
                                           DESTINATIONS
1610   23536 021412      LDA  LSTPT  GADD SET'S UP STRING POINTERS ON
                                           LOW STACK.
1611   23537 000133      ADA  M2    THEY MUST BE SAVED.
1612   23540 026034      LDB  FLOP
1613   23541 170004      XFR
1614   23542 000135      ADA  M4
1615   23543 031412      STA  LSTPT
1616   23544 022051      LDA  FMTOP
1617   23545 031640      STA  ST
1618   23546 074742      SBR  16
1619   23547 162117      JSM  PLOTE,I  LOOK FOR A FORMAT STATEMENT
1620   23550 067722      JMP  EWRI1-1  P+1, NOT FOUND, USE PRINT EXECUTION
1621   23551 067567      JMP  .EOUT+1  P+2, FOUND
1622*
1623*   OUTPUT STATEMENT EXECUTION
1624*
1625   23552 062247  EOUT  JSM  STBLK  LOOK FOR THE STRING BLOCK
1626   23553 045472      ISZ  TEMPS
1627   23554 125472      LDB  TEMPS,I
1628   23555 074244      SBL  11
1629   23556 074542      SBR  12
1630   23557 014032      CPB  .15  STRING ARRAY ROOM?
1631   23560 067532      JMP  INTCV  YES
1632   23561 055472      DSZ  TEMPS  NO
1633   23562 074742      SBR  16
1634   23563 035641      STB  T5
1635   23564 022051      LDA  FMTOP
1636   23565 162105      JSM  SFMT,I  SET UP DEVICE AND FORMAT CODES
1637   23566 067722  .EOUT JMP  EWRI1-1  NO FORMAT SPECIFIED
1638   23567 063471      JSM  .CTBL  CHECK CONVERSION TABLE
1639   23570 162112      JSM  CKEOL,I  NULL LIST?
1640   23571 000103  BLNKA DEF  .32+.32+1  IMPOSSIBLE STATE — WORD USED AS A
                                           CONSTANT
1641   23572 035472      STB  TEMPS  YES, SET TEMPS=PRADD
1642   23573 162106      WRIT2 JSM  TYPEC,I  GET NEXT FORMAT SPEC
1643   23574 067606      JMP  WRITN  END OF FORMAT
1644   23575 067615      JMP  WRITQ  QUOTE FIELD
1645   23576 074742      SBR  16  SET FLAG FOR FIXED
1646   23577 060563      JSM  SLWST  STACK FLAG: 0=F, +=E, --B
1647   23600 067617      JMP  WRITF  (CODE 5 IS NOT USED)
1648   23601 077713      SBP  *-2,S  SET B FLAG
1649   23602 067612      JMP  WRITX  X;
1650*   END OF FORMAT STATEMENT
1651   23603 162114      JSM  FSPR,I  /; UPDATE FORMAT POINTER
1652   23604 063351      WRITS JSM  .CRLF
1653   23605 067573      JMP  WRIT2
1654   23606 075713      WRITN SBP  WRITS  ANY NUMERIC SPEC FOUND?
1655   23607 074742      SBR  16
1656   23610 035455      STB  FORMT  CLEAR FORMAT NESTING FLAG
1657   23611 067723      JMP  EWRI1  NO, GOTO STANDARD FORMAT
1658*   X FIELD

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PAGE 471

FORMATTED INPUT BLOCK EXECUTION

1659	23612	162114	WRITX	JSM	FSPR,I	UPDATE FORMAT POINTER
1660	23613	020012		LDA	.I	
1661	23614	027571		LDB	BLNKA	
1662*	QUOTE FIELD					
1663	23615	063374	WRITQ	JSM	.OUTP	OUTPUT TO DEVICE
1664	23616	067573		JMP	WRIT2	
1665*						
1666*	OUTPUT F,E, OR B FIELD					
1667	23617	025466	WRITF	LDB	LOCL1	
1668	23620	060563		JSM	SLWST	STACK FORMAT STMT POINTER
1669	23621	162112	WRIT4	JSM	CKEOL,I	END OF WRITE STMT?
1670	23622	074742		SBR	16	YES, CRLF NOT SUPRESSED
1671	23623	067715		JMP	WRIT8-2	YES
1672	23624	162107		JSM	QTCHK,I	QUOTE NEXT IN WRITE
1673	23625	067630		JMP	WRIT5	NO
1674	23626	063374		JSM	.OUTP	YES, OUTPUT IT
1675	23627	067621		JMP	WRIT4	
1676*						
1677	23630	162110	WRIT5	JSM	PFORM,I	SAVE FLAGS AND
1678	23631	061220		JSM	FETCH+1	EVALUATE FORMULA
1679	23632	060567		JSM	UNSTK	RECALL FORMAT STMT POINTER
1680	23633	031466		STA	LOCL1	
1681	23634	060567		JSM	UNSTK	RECALL E,F, OR B FLAG
1682	23635	031705		STA	FLOAT	
1683	23636	070252		SAM	WRITB	SKIP IF B
1684	23637	045466		ISZ	LOCL1	
1685	23640	121466		LDA	LOCL1,I	GET FIELD WIDTH SPEC
1686	23641	045466		ISZ	LOCL1	
1687	23642	045466		ISZ	LOCL1	
1688	23643	025456	WRITB	LDB	FORMS	
1689	23644	074073		SBP	*+1,C	
1690	23645	035456		STB	FORMS	SET NUMERIC SPEC FOUND FLAG
1691	23646	125466		LDB	LOCL1,I	GET DECIMAL SPEC
1692	23647	162114		JSM	FSPR,I	UPDATE FORMAT POINTERS
1693	23650	031704		STA	WIDTH	
1694	23651	070353		SAP	WRIT7	SKIP IF E OR F
1695*	OUTPUT B FIELD CHARACTER					
1696	23652	160225		JSM	FLTRA,I	CONVERT TO ROUNDED INTEGER
1697	23653	074742		SBR	16	OVERFLOW: USE 0
1698	23654	074117		LDA	B	
1699	23655	052053		AND	BIT12	MASK THE LOWER 12 BITS
1700	23656	061353		JSM	TTY	OUTPUT SINGLE CHAR
1701	23657	067711		JMP	WRIT6	
1702*	OUTPUT E OR F NUMBER					
1703	23660	035703	WRIT7	STB	PLACE	
1704	23661	021412		LDA	LSTPT	START TEMP BUFFER
1705	23662	000061		ADA	.10	
1706	23663	070070		SIA	*+1	
1707	23664	070744		SAL	1	
1708	23665	031400		STA	BADDR	ABOVE LOW STACK
1709	23666	031706		STA	SBPTR	
1710	23667	021413		LDA	HSTPT	
1711	23670	070744		SAL	1	
1712	23671	031623		STA	PEND	SET END OF BUFFER AT H-STACK
1713	23672	021416		LDA	MODE	
1714	23673	031641		STA	ST+1	

PAGE 472

FORMATTED INPUT BLOCK EXECUTION

1715	23674	070742		SAR 16	
1716	23675	031416		STA MODE	SET FOR PROGRAM FORMAT
1717	23676	024215		LDB TMPOP	
1718	23677	060406		JSM XFAR1+1	
1719	23700	160234		JSM NMOTA,I	OUTPUT A NUMBER TO THE BUFFER
1720	23701	021641		LDA ST+1	
1721	23702	031416		STA MODE	
1722	23703	021400		LDA BADDR	
1723	23704	011623		CPA PEND	OVERFLOW?
1724	23705	064561		JMP MER8	
1725	23706	063372		JSM .OUTP-2	COMPUTE LENGTH AND OUTPUT THE BUFFER
1726	23707	025625		LDB FIRST	
1727	23710	043500		STB BADDR	RESET BADDR
1728	23711	162112	WRIT6	JSM CKEOL,I	END OF STMT?
1729	23712	074742		SBR 16	YES, CRLF NOT SUPRESSED
1730	23713	067717		JMP WRIT8	YES
1731	23714	067573		JMP WRIT2	NO
1732*	END OF WRITE STMT				
1733	23715	055412		DSZ LSTPT	
1734	23716	055412		DSZ LSTPT	UNSTACK FLAGS
1735	23717	070742	WRIT8	SAR 16	
1736	23720	031455		STA FORMT	SET FORMAT COMPLETE FLAG
1737	23721	067747		JMP PR2+1	
1738*					
1739	23722	063471		JSM .CTBL	
1740	23723	025416	EWRI1	LDB MODE	
1741	23724	076150		RZB *+3	
1742	23725	021622		LDA TERM	
1743	23726	072150		RZA *+3	
1744	23727	160170		JSM CLERA,I	
1745	23730	162112		JSM CKEOL,I	
1746	23731	067745		JMP PR2-1	
1747	23732	067745		JMP PR2-1	
1748	23733	162104	PR3	JSM PRINN,I	
1749	23734	067746		JMP PR2	
1750	23735	021625		LDA FIRST	
1751	23736	070076		TCA	
1752	23737	001400		ADA BADDR	
1753	23740	025625		LDB FIRST	
1754	23741	063374		JSM .OUTP	
1755	23742	021400		LDA BADDR	
1756	23743	031625		STA FIRST	
1757	23744	067733		JMP PR3	
1758*					
1759	23745	074742		SBR 16	
1760	23746	035622	PR2	STB TERM	
1761	23747	076150		RZB PRI7	
1762	23750	162111		JSM PRCHK,I	
1763	23751	063351		JSM .CRLF	
1764	23752	164172	PRI7	JMP XEC4A,I	
1765*					
1766*					
1767*					
1768	23767			ORG 23767B	
1769	23767	177563		ABS EOUT-*	
1770	23770	176564		ABS EGET-*	GET EXECUTION

PAGE 473

FORMATTED INPUT BLOCK EXECUTION

1771	23771	176314		ABS	CMD-*	ASCII BUSS EXECUTION
1772	23772	000000		BSS	1	** CHECKSUM WORD*****
1773*						
1774	23773	176022		ABS	NFOPT-*	NON-FORMULA OPERATOR TABLE
1775	23774	176061		ABS	FUNNT-*	FUNCTION-NAME TABLE
1776	23775	176017		ABS	NULL-*	COMMAND-NAME TABLE (NULL)
1777	23776	176006		ABS	SYSNT-*	STATEMENT-NAME TABLE
1778	23777	026000	PAGE	OCT	26000	
1779*						
1780			END			

* NO ERRORS*

PAGE 474

CROSS-REFERENCE TABLE

.1	0020	1108	1169	1466	1608	1660
.10	0071	0072	1255	1460	1460	1705
.100	0070					
.1000	0069					
.11	0035	0043				
.12	0036	1319				
.13	0039					
.15	0048	0083	1630			
.16	0049	0084	0671			
.17	0610	0684				
.18	0555	0690				
.1E4	0068					
.2	0027	1116	1212	1508		
.21	0050					
.22	0051	0087				
.23	0052	0088				
.28	0053	1575				
.3	0028	0045	0889	1123	1153	1196
.31	0054	0090	0904	1522		1512
.32	0055	1246	1040	1640		
.33	0056					
.34	0057	0091				
.37	0058					
.4	0029	1217				
.40	0059					
.41	0060					
.43	0061	0552				
.45	0062	0553				
.46	0063	0551				
.48	0064					
.5	0030	1150				
.58	0065	0094				
.6	0031	0044				
.63	0066					
.7	0032					
.8	0033	0932	1188	1576		
.80	0606	1259				
.9	0034					
.99	0074					
.BADR	0550					
.BUFA	0180					
.CHAR	1539	0957	1430			
.CRLF	1463	1652	1763			
.CTBL	1566	1018	1638	1739		
.EGE1	1030	1033				
.EOUT	1637	1621				
.FADA	0185					
.FDVA	0188					
.FLOP	0547	0596				
.FLP	0534	1161	1167	1168	1177	1178
.FMPA	0187					1180
.FSBA	0186					
.FSR	0190					
.LIN	0987	0962	0975	0980		
.LIN1	0983	0965	0973	0976	0978	

PAGE 478

CROSS-REFERENCE TABLE

FLTFA	0193	0988						
FLTRA	0192	0853	0857	1164	1175	1193	1555	1696
FLTSA	0195							
FMTOP	0609	1011	1616	1635				
FN	0148							
FND	0462							
FND1A	0224							
FNDAA	0223							
FNDPS	0476							
FOPBS	0206							
FORMA	0172	1104	1155					
FORME	0336							
FORMS	0335	1041	1043	1688	1690			
FORMT	0334	1535	1656	1736				
FPAG1	0766	0763						
FPAG2	0771	0761	0768					
FPAGE	0451							
FROMA	0122	0759						
FSCA	0173	0681	0687	0693	0737	0871	0873	
FSCE2	0441							
FSCE4	0446							
FSPR	0647	1058	1062	1066	1085	1651	1659	1692
FTMP1	0337							
FTMP2	0338							
FUNNT	0615	1775						
FWAM	0157							
FWUP	0296							
FXFLA	0194	0847	0939	0952	0960	1071	1205	
FXIT	1534	1134	1523					
GETAD	0461							
GETCH	0471	1232						
GETSK	0475							
GFLAG	0404							
GFRST	0474							
GNEXT	0473	0667	0695	0784	0868			
GPARM	0424							
GSIGN	0486							
GTCON	0504							
GTMP	0472	1489						
GTOPP	0466							
GTSTA	0213	0788						
HFLG1	0321							
HSTPT	0302	1156	1263	1710				
I	0067							
ICNT	0422							
ID	0565	0612	0612					
IMPY	0487	1598						
INF	0077							
INITS	0456							
INPT	1429	1268	1277	1305	1444			
INREA	0226							
INTCK	0459							
INTCV	1606	1631						
INTEA	0178							
INTEL	0340							
INTFL	0075							

PAGE 480

CROSS-REFERENCE TABLE

M9	0130						
MASK1	0153						
MASK5	0154						
MAW	0294	0766	0767				
MAXIN	0400						
MAXSN	0147						
MBIN1	0406						
MBIN2	0407						
MBOX1	0351						
MDIMA	0208						
MEOV	1250	1264					
MER8	0445	1724					
MF	0524	0600	1334	1361	1388		
MINIT	0455						
MODE	0305	0849	1713	1716	1721	1740	
MOUTA	0638	0977					
MSFLG	0389						
MVTOH	0477						
NAD1	1135	1181	1220				
NADD	1132	1029	1034	1044	1226		
NBYB	1239	1247	1322	1331	1394	1402	1406
NBYT	1232	1059	1067	1245			
NDISP	0382						
NDWRT	0500						
NESC	0708	0703					
NEXT1	0450						
NEXTA	0467						
NEXTL	0449						
NFOP	0896	0669	0682	0688			
NFOPA	0612	0896					
NFOPT	0578	0612	0612	1774			
NMB1	1331	1339	1341	1355	1385		
NMB2	1343	1335	1337				
NMB3	1357	1333					
NMB4	1366	1422					
NMB5	1381	1358					
NMB6	1387	1360					
NMB7	1405	1415					
NMB8	1417	1408					
NMBR	1314	1090					
NMOTA	0200	1719					
NOEOF	0482						
NPRIN	0383						
NPWRT	0499						
NULL	0575	1776					
NUM	0396	0397	0657				
NUMCA	0211						
NUMOA	0212						
NXTDT	0304						
NXTST	0405						
OBLNK	0468						
ODGIT	0496						
OF	0493						
ONE	0045	1392					
ONEXT	0469	1286	1291				
OPCHI	0646	1190					

PAGE 481

CROSS-REFERENCE TABLE

OPCHA	Ø171						
OPDMK	ØØ79						
OPMSK	ØØ76	Ø658	1567				
OPTYP	Ø397						
OTPT	1454	Ø8ØØ	Ø8Ø5				
OTPTR	Ø293						
OUTI	148Ø	147Ø					
OUTCR	Ø47Ø						
OUTIA	Ø179						
OVCHA	Ø216						
PAGE	1778						
PARMA	Ø3Ø6						
PARMN	Ø3Ø7						
PBPTO	Ø313						
PBPTR	Ø31Ø						
PBUFF	Ø311						
PBUFO	Ø312						
PEND	Ø365	1113	126Ø	1289	1294	1712	1723
PEXMA	Ø165						
PFLAG	Ø391						
PFOR	1149	1137	1146				
PFORM	Ø643	1677					
PGINØ	Ø478						
PGINT	Ø458						
PI/2	ØØ44						
PLACE	Ø384	17Ø3					
PLOTE	Ø65Ø	1Ø14	1619				
PMODE	Ø329						
PPFF	Ø366						
PR17	1764	1761					
PR2	176Ø	1737	1746	1747	1749		
PR3	1748	1757					
PRADD	Ø3Ø8	Ø8Ø7	Ø813	1133			
PRCHK	Ø644	Ø969	Ø997	1762			
PRFLG	Ø332						
PRINN	Ø639	1748					
PTRI	Ø518	1111	1497				
QTCHA	Ø23Ø						
QTCHK	Ø642	Ø8Ø1	Ø8Ø9	1672			
QTOP	Ø1Ø9	Ø161	Ø764				
QUOTE	Ø561	Ø562					
RBOP	Ø117						
RBUFF	Ø36Ø						
RCOUT	Ø333						
RDYDA	Ø166						
RECO2	Ø749	Ø743					
REED	Ø161						
REEDL	Ø339						
RES	Ø417						
RESB1	Ø453						
RESBP	Ø454						
RETI	1445	1435					
RET2	Ø421						
RETN2	Ø42Ø	Ø9Ø5					
RETN3	Ø419	Ø877					
RITE	Ø637	Ø725	Ø733				

PAGE 484

CROSS-REFERENCE TABLE

UKPTR	0309							
UNITS	0319							
UNNM	1554	0944	0955	1008				
UNSTK	0448	1679	1681					
UPARA	0191							
VALUE	0297							
VAR01	0648	0751						
VAROA	0214	0675	0744					
WBUFF	0423	1483						
WIDTH	0385	1693						
WRIT2	1642	1653	1664	1731				
WRIT4	1669	1675						
WRIT5	1677	1673						
WRIT6	1728	1701						
WRIT7	1703	1694						
WRIT8	1735	1671	1730					
WRITB	1688	1683						
WRITE	0159							
WRITF	1667	1647						
WRITN	1654	1643						
WRITQ	1663	1644						
WRITS	1652	1654						
WRITX	1659	1649						
XC	0412	1484	1485	1491	1496			
XEC4A	0164	0808	0814	1537	1764			
XEC6A	0221							
XFAR1	0425	1718						
XFAR2	0429	0920	0943	0954	0987	1192	1393	
XFTO\$	1495	1487						
XSCRA	0220							
YC	0414							
ZAP	0152							
ZONK	0491	1095						

MICROPROCESSOR

5 All of the above-listed routines and subroutines of basic instructions are implemented by the basic computing system shown in Figures 3A—B. Central control of this system is achieved by microprocessor 120. As shown in the block diagram of Figure 27 and in the detailed schematic diagram of Figures 28A—D, the microprocessor comprises a bipolar ROM 300 including seven ROM chips organized into 256 words of 28 bits. Eight J—K flip-flops contain the ROM address; (i.e. a 4-bit primary address and a 4-bit secondary address). A single chip 10 16-bit data selector permits any one of 16 different qualifier lines to be tested with a 4-bit qualifier code. This 4-bit qualifier code ROM chip serves a dual function in that it provides a complementing code to the 4 primary address flip-flops as well as selecting the proper qualifier to be tested. If branching in any ROM state is desired, the microinstruction BRC must also be given, BRC occurring with a QN (qualifier not met) signal from the data selector will cause the least significant bit of the address code to be inhibited to the secondary address flip-flop, thus causing the address to “branch” according to the state of the qualifier. 15

20 An additional feature of this ROM organization is the IQN microinstruction (inhibit if qualifier not met). When the IQN is given and the qualifier selected by the qualifier code is not met, the signal CCO (clock code zero) goes low. This inhibits all shift clock pulses from the clock decoder which in effect prevents execution of microinstructions in the ROM state. 20

25 To minimize the ROM word length, two 3-to-8 line decoders are used to expand 3 R-code outputs and 3 X-code outputs into a total of 14 microinstructions. Also the SCO and SCI outputs from ROM #5 are decoded in the Memory. The ALU outputs AC0, AC1, and AC2 are treated as address inputs to the ALU ROM and therefore need no decoding. 25

	The microprocessor is responsible for the following:	
	1. Issuing a four-bit clock code to the clock decoder during each ROM state.	
	2. Issuing microinstructions to the memory, including the read and write microinstructions.	
5	3. Issuing microinstructions to the shift registers for gating serial data into or out of the proper registers.	5
	4. Issuing a four-bit ALU code to the Arith Logic Unit to select the proper binary or BCD arithmetic function.	
10	5. Performing logical decisions (branching) based on the states of 16 qualifier inputs to the microprocessor.	10
	6. Issuing next address information to the ROM address flip-flops in the microprocessor.	
	7. Transferring control to the input/output controller via the I/O strobe for execution of input or output instructions.	
15	The full set of 28 ROM outputs with their associated microinstructions, the list of 16 qualifiers and assigned codes, and the microprocessor mnemonics are contained in the following tables:	15

MICRO - INSTRUCTION SCT TABLE																																								
	← POSITIVE TRUE	NEGATIVE TRUE OUTPUTS →																																						
CONTROL FIELD	ROM OUTPUT	DECODED μ -INSTRUCTION OUTPUT		FUNCTION																																				
GENERAL	1. IQN 2. BRC 3. TTT 4. TTM 5. XTR	DECODED IN MEMORY		INHIBIT SHIFT CLOCK IF QUALIFIER NOT MET. BRANCH: INHIBITS S00 IF QUALIFIER NOT MET. T BUS → T REG T BUS → M REG A/B REG → R BUS																																				
S-CODE	6. SC1 7. SC0	ZTS MTS TTS UTS	<table border="1"> <thead> <tr> <th></th> <th>SC1</th> <th>SC0</th> </tr> </thead> <tbody> <tr> <td>ZTS</td> <td>0</td> <td>0</td> </tr> <tr> <td>MTS</td> <td>0</td> <td>1</td> </tr> <tr> <td>TTS</td> <td>1</td> <td>0</td> </tr> <tr> <td>UTS</td> <td>1</td> <td>1</td> </tr> </tbody> </table>		SC1	SC0	ZTS	0	0	MTS	0	1	TTS	1	0	UTS	1	1	ZERO → S BUS M REG → S BUS T REG → S BUS ONE → S BUS																					
	SC1	SC0																																						
ZTS	0	0																																						
MTS	0	1																																						
TTS	1	0																																						
UTS	1	1																																						
R-CODE	8. RC2 9. RC1 10. RC0	UTR PTR TRE WTM-ZTR TQ6-ZTR QTR RDM-ZTR ZTR	<table border="1"> <thead> <tr> <th></th> <th>RC2</th> <th>RC1</th> <th>RC0</th> </tr> </thead> <tbody> <tr> <td>UTR</td> <td>0</td> <td>0</td> <td>0</td> </tr> <tr> <td>PTR</td> <td>0</td> <td>0</td> <td>1</td> </tr> <tr> <td>TRE</td> <td>0</td> <td>1</td> <td>0</td> </tr> <tr> <td>WTM-ZTR</td> <td>0</td> <td>1</td> <td>1</td> </tr> <tr> <td>TQ6-ZTR</td> <td>1</td> <td>0</td> <td>0</td> </tr> <tr> <td>QTR</td> <td>1</td> <td>0</td> <td>1</td> </tr> <tr> <td>RDM-ZTR</td> <td>1</td> <td>1</td> <td>0</td> </tr> <tr> <td>ZTR</td> <td>1</td> <td>1</td> <td>1</td> </tr> </tbody> </table>		RC2	RC1	RC0	UTR	0	0	0	PTR	0	0	1	TRE	0	1	0	WTM-ZTR	0	1	1	TQ6-ZTR	1	0	0	QTR	1	0	1	RDM-ZTR	1	1	0	ZTR	1	1	1	ONE → R BUS P REG → R BUS T REG → E REG → R BUS STORE CONTENTS T REG → MEMORY T BUS → Q REG (BIT 6) Q REG → R BUS READ MEMORY <M> → T REG ZERO → R BUS
	RC2	RC1	RC0																																					
UTR	0	0	0																																					
PTR	0	0	1																																					
TRE	0	1	0																																					
WTM-ZTR	0	1	1																																					
TQ6-ZTR	1	0	0																																					
QTR	1	0	1																																					
RDM-ZTR	1	1	0																																					
ZTR	1	1	1																																					

MICRO - INSTRUCTION SGT TABLE						
	← POSITIVE TRUE →	NEGATIVE TRUE OUTPUTS →				
CONTROL FIELD	ROM OUTPUT	DECODED μ -INSTRUCTION OUTPUT			FUNCTION	
X-CODE	11. XC2 12. XC1 13. XC0	DECODED IN MICROPROCESSOR			T BUS \rightarrow Q REG Q REG (BIT 11) \rightarrow AB FLIP-FLOP BCD ARITHMETIC MODE OF ALU T BUS \rightarrow E REG \rightarrow R BUS COMPLEMENT THE AB FLIP-FLOP T BUS \rightarrow P REG T BUS \rightarrow A/B REG NONE OF THE ABOVE	
			<u>XC2</u>	<u>XC1</u>		<u>XC0</u>
		TTQ	0	0		0
		QAB	0	0		1
		BCD	0	1		0
		TBE	0	1		1
		CAB	1	0		0
		TTP	1	0		1
		TTX	1	1		0
		NOP	1	1		1
ALU	14. AC2 15. AC1 16. AC0	DECODED IN ALU			EXCLUSIVE OR.....R \oplus S \rightarrow T BUS LOGICAL AND.....R . S \rightarrow T BUS INCLUSIVE OR.....R + S \rightarrow T BUS ZERO \rightarrow T BUS ZERO \rightarrow T BUS, CLEAR BINARY CARRY INCLUSIVE OR, CLEAR BINARY CARRY INCLUSIVE OR, SET BINARY CARRY BINARY ADD	
			<u>AC2</u>	<u>AC1</u>		<u>AC0</u>
		XOR	0	0		0
		AND	0	0		1
		IOR	0	1		0
		ZTT	0	1		1
		ZTT.CBC	1	0		0
		IOR.CBC	1	0		1
		IOR.SBC	1	1		0
		ADD	1	1		1

MICRO - INSTRUCTION SET TABLE (Continued)		
CONTROL FIELD	ROM OUTPUT	FUNCTION
CLOCK	17. CC1 18. CC2 19. CC4 20. CC8	THIS 4-BIT CODE INITIALIZES A PRESETTABLE DOWN COUNTER TO GENERATE ANY NUMBER OF SHIFT CLOCKS FROM 1 THROUGH 16. SHIFT IS INHIBITED BY IQN IF QUALIFIER NOT MET.
QUALIFIER	21. QC3 22. QC2 23. QC1 24. QC0	THIS 4-BIT CODE PERFORMS TWO FUNCTIONS: (1.) ADDRESSING THE DATA SELECTOR TO SELECT ONE OF SIXTEEN QUALIFIER INPUTS. (2.) PROVIDES COMPLEMENT CODE TO <u>PRIMARY</u> FLIP-FLOPS.
SECONDARY ADDRESS	25. SO3 26. SO2 27. SO1 28. SO0	THIS 4-BIT CODE PROVIDES COMPLEMENT CODE TO THE <u>SECONDARY</u> FLIP-FLOPS. IF BRC IS GIVEN AND QUALIFIER IS NOT MET, THE SO0 BIT IS INHIBITED.

SPECIAL MICRO - INSTRUCTIONS :

TQR = UTR . XTR TRANSFERS

Q-REGISTER TO PRIMARY ADDRESS AS SHOWN

Q14 . Q11 → P04
Q12 → P05
Q13 → P06
Q14 → P07

IOS = PTR . XTR INITIATES :

- a) TRANSFER IF CONTROL TO I/O IF Q10 = 1
- b) SETS "SINGLE SERVICE" FF IN I/O VIA SRA IF Q10 = 0

SPECIAL OPERATIONS :

BCD SUM → A < 0-3 > = BCD . \overline{UTR} . ROM CLOCK

CLEAR DECIMAL CARRY = QAB . ROM CLOCK

SET DECIMAL CARRY = UTR . BCD . ROM CLOCK

DECIMAL ADD = BCD . ZTT T < 0-3 > + A < 0-3 > → Q < 0-3 >

10's COMPLEMENT W/DECIMAL ADD = BCD . ADD $\overline{T < 0-3 >}$ + A < 0-3 > → Q < 0-3 >

QUALIFIER SET TABLE

QUALIFIER CODE

QUALIFIER CODE							
	<u>QC3</u>	<u>QC2</u>	<u>QC1</u>	<u>QC0</u>	<u>MNEMONIC</u>	<u>FUNCTION</u>	
5		0000			Q00	Shift/Skip One Bit	5
		0001			Q01	Shift/Skip Two Bits	
		0010			Q02	Shift/Skip Four Bits	
		0011			Q03	Shift/Skip Eight Bits	
10		0100			Q04	Fast Square Root Qualifier	10
		0101			Q05	Set Bit in A/S Group; FDV qualifier	
		0110			Q06	T-Bus Qualifier via TQ6	
		0111			QBC	Binary Carry from ALU	
		1000			QBC	Binary Carry from ALU	
		1001			QP0	P Register, Bit 0, for BCD counting	
15		1001			Q15	Indirect Address, Clear Bit in P/S Group	15
		1010			QMR	Memory Reference qualifier	
		1011			Q10	Current Page Qualifier, FXA Qualifier	
		1100			QNR	Non-Service Request Qualifier	
20		1101			Q08	FMP Qualifier	20
		1110			QDC	Decimal Carry from ALU	
		1111			*QRD	ROM Disable (Normally Zero)	

POP will preset ROM address Flip-Flops at turn-on.

*QRD may be used with IQN to insure zero shift except when in I/O loop.

MICROPROCESSOR MNEMONICS

25	<u>Clock Signals</u>		25
	MCK	Memory Clock	
	SCK	Shift Clock	
	XTC	External Clock	
	RCF	ROM Clock for Flip Flops	
	RCA	ROM Clock for Address Flip Flops	
	30	IIC	
	INH	Inhibit Clock	
	IPS	Inhibit ROM Clock (Also primary and secondary Flip Flop)	
35	CC8	Clock Code: Binary Code that programs the number of shift clocks	35
	CC4		
	CC2		
	CC1		
	CC0	Inhibits Shift Clocks	
<u>Address Mnemonics</u>			
	POP	Power on Preset	40
	IQN	Inhibit if Qualifier not met	
	BRC	Branch	

MICROPROCESSOR MNEMONICS (Continued)

<u>Q-Register</u>			
	\overline{TQR}	Transfer Q11, Q12, Q13, Q14 to primary addr. Flip Flops	
5	\overline{TTQ}	T-Bus to Q-Register	5
	\overline{QTR}	Q-Register to R-Bus	
10	$\left. \begin{array}{l} Q_{10} \\ Q_9 \\ Q_8 \\ Q_7 \\ Q_6 \\ Q_5 \\ Q_4 \end{array} \right\}$	Bits 10 — 0 of Q-Register	10
15	$\left. \begin{array}{l} Q_3 \\ Q_2 \\ Q_1 \\ Q_0 \end{array} \right\}$		
<u>Data Qualifiers</u>			
	QP0	Bit 0 of P-Register	
20	QRD	Qualifier ROM Disable (I/O interrupt)	20
	QNR	Qualifier No Request (Keyboard Interrupt)	
	QDC	Decimal Carry	
	QBC	Binary Carry	
<u>Memory</u>			
25	$\left. \begin{array}{l} SC_0 \\ SCI \end{array} \right\}$	S-Bus Code	25
	\overline{TTT}	T-Bus to T-Register	
	\overline{TTM}	T-Bus to M-Register	
	\overline{RDM}	Read Memory	
30	\overline{WTM}	Write Memory	30
<u>A, B, P, E-Registers</u>			
	QAB	Q-Register to AB Flip Flop	
	AB=0	A-Register Operation	
	$\overline{AB}=0$	B-Register Operation	
35	\overline{TTM} (ROM)	T-Bus to A or B Register (Originates at ROM Decoder)	35
	\overline{XTR}	A or B Register to \overline{R} -Bus	
	\overline{TTP}	T-Bus to P-Register	

ROM CHIP 9

0238	000—007	HHLH	HHLH	HHLH	LHLH	HHLH	HHHH	HHLH	HHLH
0239	008—015	HHLH	HHHH	LHLH	HHLH	HLHH	HHLH	HHLH	LHLH
0240	016—023	HHLH	HHLH	HHLH	HHHH	HHLH	HHLH	HHLH	HHLH
0241	024—031	HHLH	HHHH	HHHL	LHLH	HLHH	LHLH	HHHL	HHLH
0242	032—039	HLLH	HHLH	LHHH	HHLH	LHHH	LHLH	HHLH	HHLH
0243	040—047	HHLH	HHHH	HHLH	HHHH	HHHH	HHLH	HHLH	HHLH
0244	048—055	LHLH	HHLH	HHLH	HHLH	HHLH	HHLH	LHLH	LHHH
0245	056—063	HHLH	HHHH	HHLH	HHLH	HHLH	HHLH	HHHH	HHLH
0246	064—071	HHLH	HHLH	HHLH	HHLH	HHLH	LHLH	HHHH	LHLH
0247	072—079	HLLL	HLHH	HHLH	HHLH	HHLH	LHLH	HHLH	LHLH
0248	080—087	HHLH	HHLH	HHLH	HHLH	LHHH	HHHH	HHLH	HHLH
0249	088—095	HLHH	HLHH	HHLH	HHLH	HHLH	HHHH	HHHL	LHLH
0250	096—103	HLLL	HHLH	HHLH	HHLH	HHLH	HHLH	HHLH	HHLH
0251	104—111	HHHH	HLHH	HHLH	LHLH	HHLH	LHLH	HHLH	HHLH
0252	112—119	HLLL	HHLH	HHLH	HHLH	HHLH	HHLH	HHLH	HHLH
0253	120—127	HHLH	HHHH	HHHH	HHLH	HHLH	HHHL	LHLH	HLLH
0254	128—135	HHLH	LHHH	HHLH	HHLH	LHLH	HHLH	LHHH	LHLH
0255	136—143	HHHH	HHHL	LHLH	HHLH	HHLH	HHLH	LHHH	HHLH
0256	144—151	HLLH	HHHH	HHLH	HLHH	HHLH	HLLH	HHHH	HHLH
0257	152—159	HHLH	HHLH	HHLH	HHLH	HLLH	HHLH	HHLH	LHHH
0258	160—167	HHLH	HHHL	LHLH	LHHH	LHHH	HHHH	LLLH	HHLH
0259	168—175	HHHH	LHLH	HHHH	HHLH	LHLH	HLLH	LHHH	HHLH
0260	176—183	HLLH	LHLH	HHLH	HHLH	LHHH	LHHH	HHLH	HHLH
0261	184—191	HHLH	HHLH	LHLH	HHHL	LHHH	HHLH	HHLH	LHHH
0262	192—199	HHHL	HHLH	LHLH	LHLH	LHLH	HHHL	LHLH	LHLH
0263	200—207	HHHH	HHLH	HLHL	LHHH	LHLH	LHLH	HHLH	HLLH
0264	208—215	HHHL	HLHH	HHLH	HLHH	HLLH	HHHH	HHHL	LHLH
0265	216—223	HHLH	HHLH	HHLH	HHHH	LHHH	LHLH	LHLH	HHLH
0266	224—231	LHHH	HHHH	LHLH	LHLH	HHLH	HHLH	LHLH	HHLH
0267	232—239	HHHH	HHLH	HHLH	LLHH	HHLH	HHLH	HHLH	LHLH
0268	240—247	HHHH	HHLH	LHHH	HHLH	LHHH	HHHH	LHHH	LHLH
0269	248—255	HLLL	HHLH	HHLH	HHHH	HLLH	HHLH	HHLH	HHLH
0270									

Each of the 71 basic instructions employed by the calculator is implemented by one or more of the above-described microinstructions and associated control signals issued by the microprocessor. The manner in which this is accomplished is shown and described in detail in the flow charts of Figures 29A—H. Each rectangular box of these flow charts represents a state of ROM 300 of the microprocessor and includes the mnemonic of the microinstructions and control signals stored in that ROM state. The number at the upper right-hand corner of each of these rectangular boxes represents the number of shift clock pulses required by the microinstructions of that ROM state. A simplified overview of these detailed flow charts is shown in Figures 6A—B.

PROGRAMMABLE CLOCK

Given a computing system organized to process binary data serially and under control of microinstructions stored in ROM 300 as shown in Figures 3A—B and 27, the implementation of a general purpose instruction set requires that some number of bits be shifted into or out of the storage registers. Depending on the operation being performed, the number of bits may vary from zero to n, where n is the number of bits in a single machine word.

If each clock period of the ROM clock corresponds to a one bit shift, a count loop must be employed to provide the desired number of shifts. A rather large number of such count loops would exist in order to implement an entire instruction set. An alternative method is to provide additional hardware which permits assignment of the desired number of shifts in a single state of ROM 300. Such an arrangement requires a variable cycle time for each state of ROM 300, but results in a very substantive saving in total number of ROM states.

To implement a variable number of shift clocks in a single state of the microprocessor, two separate clocks are required. The shift clock is applied to the data

storage registers in the memory, the shift register block, the arithmetic logic unit and the input/output block. The ROM clock is applied to the ROM address flip-flops in the microprocessor, and occurs once for each state in the microprogram. The number of shift clock pulses that occurs in any given ROM state is determined by a 4-bit clock code sent to the clock decoder from the microprocessor.

If no shift clocks are desired, a separate signal $\overline{CC0}$ from the microprocessor inhibits the shift clock output, independent of the clock code issued in that state. In this way, any number of shifts between and including zero and 16 may be implemented with a 4-bit clock code and an inhibit signal.

This inhibit signal offers an additional powerful feature when gated by the qualifier test logic in the microprocessor as shown in Figure 3A. The qualifier test logic includes a 4-bit qualifier code from ROM 3 that selects one of 16 qualifier inputs to the data selector. The data selector output QN (qualifier not met) will be high if the selected qualifier input was low. By using the QN signal to gate the inhibit microinstruction, IQN, the shift clock will be inhibited only when the qualifier is not met. Thus, all microinstructions requiring shift clocks that are issued in a given ROM state may be either executed or inhibited, depending on the logical state of the qualifier under test.

The ROM clock is applied to the eight J—K flip-flops which address the 256 word microprocessor ROM. During any given state, the complementing (J—K) inputs to the 4 primary address flip-flops are set up by the qualifier code or q-register code. The 4 secondary address flip-flop inputs are determined by the ROM 4 outputs, the BRC microinstruction, and the data selector output QN. Where ROM clock goes low, the negative edge-triggered flip-flops will cause transition of the ROM address to the next ROM state.

As shown in the block diagram of Figure 30 and the detailed schematic diagram of Figures 31A—C, a crystal controlled system clock output is inverted to generate memory clock, MCK. This signal is again inverted to clock a D flip-flop having an output (control clock), which will go low if the end-of-count signal (borrow) from the down counter has occurred at the D input. The ROM clock will also go low at this time, initiating a new ROM state in the microprocessor. Control clock will normally remain low for one system clock period, and in turn generates a load signal which is delayed a half period from control clock by means of a second D flip-flop. The 4-bit clock code from the microprocessor is preset into the counter while the load signal is low.

As the load signal goes high, ROM clock also goes high, completing the fixed interval portion of ROM clock and shift clock as shown in Figure 32. A series of clock pulses are now gated onto shift clock, SCK, until the preset counter has counted down to zero, causing control clock to again go low, completing the ROM cycle.

The inhibit signal, INH, from memory may lengthen the normal fixed interval of ROM clock by clearing the D flip-flop and holding control clock low. This may occur during memory refresh or external test operations. In this situation, the counter remains preset and the correct number of shifts will be generated when the inhibit goes away.

SHIFT REGISTER UNIT

As shown in the detailed schematic diagrams of Figures 28A—D and 33A—D, A-register 122, B-register 124, P-register 126, Q-register 128, and E-register 130 of Figures 3A—B comprise bipolar status registers, the contents of which are recirculated when data is output to the R-bus or the S-bus. Full control of these registers in use and type of operations performed is maintained by the microinstructions from the microprocessor. The number of bits to be shifted in any one ROM state of the microprocessor is determined by the number of shift clocks from the clock decoder. This shift clock appears at the shift clock input of each shift register that is enabled by the microprocessor during that ROM cycle.

ARITHMETIC LOGIC UNIT

The development of complex read-only memory arrays on a single chip have made possible a hardware implementation of central processing units (CPUs) and arithmetic logic units (ALUs) with far fewer components than were previously possible. In this application, two bipolar read-only memory chips are combined with carry flip-flops and adapted to perform one-bit binary logic and arithmetic operations as well as four-bit binary-coded-decimal (BCD) arithmetic operations.

The two bipolar read-only memory chips may comprise, for example, Hewlett-Packard 16-pin dual-in-line packaged bipolar ROMs organized into 256 words by 4-bits and of the same type as shown and described in U.S. Patent No. 3,721,964.

5 The binary/BCD Arithmetic Logic Unit consists of five integrated circuits 5 connected as shown in the block diagram of Figure 34 and the detailed schematic diagram of Figures 33A—D. Specifically, the packages consist of two 1024-bit ROMs, a dual D-type flip-flop and two quad two-input NAND gates.

Internally the desired binary logical function, binary arithmetic operation or BCD operation is selected by the ALU code as shown below.

ALU CODE					ALU FUNCTION	DESCRIPTION
	BCD	AC2	AC1	AC0		
Binary Functions	0	0	0	0	XOR	Exclusive OR... $R \oplus S \rightarrow T$
	0	0	0	1	AND	Logical AND... $R \cdot S \rightarrow T$
	0	0	1	0	IOR	Inclusive OR... $R + S \rightarrow T$
	0	0	1	1	ZTT	Zero \rightarrow T-BUS
	0	1	0	0	ZTT.CBC	Zero \rightarrow T-BUS, Clear Binary Carry
	0	1	0	1	IOR.CBC	Inclusive OR, Clear Binary Carry
	0	1	1	0	IOR.SBC	Inclusive OR, Set Binary Carry
	0	1	1	1	ADD	Binary ADD... $B + S + BC \rightarrow T, C$
BCD Functions	1	0	1	1	BCD ADD	BCD ADD... $T_{0-3} + A_{0-3} \rightarrow \Sigma_{0-3}$
	1	1	1	1	BCD COMP/ADD	IO's Complement and BCD ADD

ALU FUNCTION CODE ASSIGNMENTS

The function code input "BCD" selects between the binary mode and BCD mode of operation.

15 In the binary mode, the function code inputs AC0, AC1, and AC2 select the 15 desired logical function or arithmetic operation. The binary input data enters ROM #1 on the carry, S-bus and R-bus input lines, and the binary result appears on the T-bus and binary carry output lines. ROM #2 is not used in the binary mode.

20 In the BCD mode of operation, the two function code lines AC0 and AC1 are 20 disabled from the Micro-processor and these two lines carry the T02 and T03 bits of BCD data from the T-Register. The ALU function code line AC2 is used to select the desired BCD operation. If AC2 is low, the four-bit output $\Sigma 0, \Sigma 1, \Sigma 2, \Sigma 3$

will be the BCD sum of the two BCD data inputs. If AC2 is high and decimal carry has been set, the four-bit output $\Sigma 0, \Sigma 1, \Sigma 2, \Sigma 3$ will be the BCD Tens Complement of the BCD data from the T-Register. In the BCD mode, the binary carry output will be disabled and the decimal carry output will be enabled to ROM #1.

5 Although only one-fourth of the available registers in ROM #1 are required for the eight binary operations, the concept of adding a second 1024-bit ROM to perform the BCD operations grew from several basic concepts: 5

1) The least significant BCD sum bit, $\Sigma 0$, is always identical to the binary sum bit; therefore, only three additional outputs, $\Sigma 1, \Sigma 2$, and $\Sigma 3$ need be generated. For BCD complement operations, the decimal carry flip-flop defines whether or not the least significant bit should be complemented. 10

2) In forming the "nine's complement" of the T-Register BCD data in ROM #1, it can be seen that for 8421 code the second least significant bit T01 is the same before and after forming the complement. Thus only two bits, T02 and T03 need be complemented prior to input into ROM #2. The ten's complement with add is then found by presetting decimal carry and performing a BCD sum of the three most significant digits in ROM #2. 15

3) With only eight ROM inputs available, some sharing of inputs is required for ROM #1. During binary operations, all four function codes and only one bit of T-Register data is required. During BCD operations, all four bits of T-Register data and only two function codes are required. Use of two NAND gates in wire-OR connection with the open collector function codes AC0 and AC1 permits sharing of the two inputs. 20

This arrangement left one input still available to ROM #2. By programming this input to always make output DCI true, the micro-instruction UTR can serve two purposes — placing units on the R-bus and also set decimal carry if BCD is true. When BCD is false, clock is inhibited to decimal carry. This feature permits saving decimal carry information during all binary operations. Similarly, binary carry is saved during the four binary operations AND, IOR, XOR, and ZTT by connecting AC2 such that when AC2 is false the shift clock is inhibited to the binary carry flip-flop. 25

In summary, the mode select input "BCD" performs the following functions:

- 1) Addresses the proper 128 word set of word lines in ROM #1.
- 2) Enables the T02 and T03 data lines to ROM #1 only in BCD mode.
- 3) Enables clock to decimal carry flip-flop only in BCD mode.
- 4) Selects binary carry or decimal carry into ROM #1 as appropriate.
- 5) Transfers outputs $\Sigma 0, \Sigma 1, \Sigma 2, \Sigma 3$, to A-Register only in BCD mode.

The remaining three ALU function codes select the proper set of word lines in ROM #1 to perform the eight binary functions. In addition, the AC2 input performs the following functions. 35

- 1) Enables clock to binary carry flip-flop only during the four carry-related binary functions and the BCD comp/add function.
- 2) In the BCD mode, AC2 causes BCD data bit T00, T02 and T03 to convert to nine's complement form.

45 The ALU has a total of 15 inputs which include 8 data inputs, 2 clock inputs and 5 microinstructions. Four data output lines are required, and two additional output lines from carry flip-flops are available as qualifier inputs to the microprocessor. The ALU and shift register mnemonics are listed in the following table: 45

50 SHIFT REGISTERS & ALU BOARD MNEMONICS 50

$\overline{\text{TRE}}$	T-Register to E-Register to $\overline{\text{R}}$ -Bus	
T00	Bit 0 of T-Register	
$\overline{\text{TBE}}$	T-Bus to E-Register to $\overline{\text{R}}$ -Bus	
$\overline{\text{TTX}}$ — TEST	T-Bus to A/B-Register from Tester	
55 $\overline{\text{TTX}}$ — I/O	T-Bus to A/B-Register from I/O (Board #12)	55
$\overline{\text{TTX}}$ — ROM	T-Bus to A/B-Register from Processor (Board #13)	

SHIFT REGISTERS & ALU BOARD MNEMONICS (Continued)

	$\overline{\text{TTX}}$	Logical "OR" of Three $\overline{\text{TTX}}$ Signals	
	AB	Status of AB-Flip-Flop AB = 0 A-Reg. Operation AB = 1 B-Reg. Operation	5
5	$\overline{\text{XTR}}$	A/B Register to $\overline{\text{R}}$ -Bus	
	$\overline{\text{UTR}}$	Logical "I" to $\overline{\text{R}}$ -Bus	
	$\overline{\text{TQR}}$	Q-Register to Primary Address Flip-Flop	
	$\overline{\text{AB}}$	Complement of AB	
10	$\overline{\text{TTP}}$	T-Bus to P-Register	10
	SCK	Shift Clock	
	QP \emptyset	Qualifier, Bit \emptyset of P-Register	
	$\overline{\text{PTR}}$	P-Register to $\overline{\text{R}}$ -Bus	
	QO \emptyset	Q-Register Bit \emptyset	
15	$\overline{\text{QTR}}$	Q-Register to $\overline{\text{R}}$ -Bus	15
	RCK	ROM Clock	
	QAB	Q-Register to AB-Flip-Flop, also clears decimal carry.	
	SCB	Set Binary Carry	
	$\overline{\text{BCD}}$	Decimal Arithmetic	
20	AC2	ALU Operation Code	20
	QBC	Qualifier, Binary Carry	
	$\overline{\text{S}}$ -Bus	Data Bus	
	AC1	ALU Operation Code	
	AC \emptyset	ALU Operation Code	
25	TO2	Bit 2 of T-Register	25
	TO3	Bit 3 of T-Register	
	SDR	Signal to Disable ROMs	
	TO1	Bit 1 of T-Register	
	T-Bus	Data Bus	
30	ALU	Arithmetic Logic Unit	30

($\overline{\quad}$) Indicates Negative True Signal

The following table gives an example of how the two ALU ROM chips shown in Figures 33A—D and 34 can be constructed to implement the above described ALU functions (in this table each "1" represents a "low" state and each "0" represents a "high" state):

35

ROM #1

/	1000;	1/	0000;	2/	0000;	3/	1000
4/	1000;	5/	0000;	6/	0000;	7/	1000
8/	0000;	9/	0000;	10/	0000;	11/	1000
12/	0000;	13/	0000;	14/	0000;	15/	1000
16/	0000;	17/	1000;	18/	1000;	19/	1000
20/	0000;	21/	1000;	22/	1000;	23/	1000
24/	1000;	25/	1000;	26/	1000;	27/	1000
28/	1000;	29/	1000;	30/	1000;	31/	1000
32/	1000;	33/	0000;	34/	0000;	35/	1000
36/	1000;	37/	0000;	38/	0000;	39/	1000
40/	0000;	41/	0000;	42/	0000;	43/	1000
44/	0000;	45/	0000;	46/	0000;	47/	1000
48/	0000;	49/	1000;	50/	1000;	51/	1000
52/	0000;	53/	1000;	54/	1000;	55/	1000
56/	1000;	57/	1000;	58/	1000;	59/	1000
60/	1000;	61/	1000;	62/	1000;	63/	1000
64/	1100;	65/	1100;	66/	1100;	67/	1100
68/	1100;	69/	1100;	70/	1100;	71/	1100
72/	0000;	73/	0000;	74/	0000;	75/	1000
76/	0000;	77/	0000;	78/	0000;	79/	1000
80/	0100;	81/	0100;	82/	0100;	83/	1100
84/	0100;	85/	0100;	86/	0100;	87/	1100
88/	0000;	89/	1000;	90/	1000;	91/	0100
92/	1000;	93/	0100;	94/	0100;	95/	1100
96/	1100;	97/	1100;	98/	1100;	99/	1100
100/	1100;	101/	1100;	102/	1100;	103/	1100
104/	0000;	105/	0000;	106/	0000;	107/	1000
108/	0000;	109/	0000;	110/	0000;	111/	1000
112/	0100;	113/	0100;	114/	0100;	115/	1100
116/	0100;	117/	0100;	118/	0100;	119/	1100
120/	0000;	121/	1000;	122/	1000;	123/	0100
124/	1000;	125/	0100;	126/	0100;	127/	1100
128/	0000;	129/	0000;	130/	0000;	131/	0000
132/	0000;	133/	0000;	134/	0000;	135/	0000
136/	0010;	137/	1010;	138/	1010;	139/	0110
140/	1010;	141/	0110;	142/	0110;	143/	1110
144/	0001;	145/	1001;	146/	1001;	147/	0101
148/	1001;	149/	0101;	150/	0101;	151/	1101
152/	0011;	153/	1011;	154/	1011;	155/	0111
156/	1011;	157/	0111;	158/	0111;	159/	1111
160/	0000;	161/	0000;	162/	0000;	163/	0000
164/	0000;	165/	0000;	166/	0000;	167/	0000
168/	0010;	169/	1010;	170/	1010;	171/	0110
172/	1010;	173/	0110;	174/	0110;	175/	1110
176/	0000;	177/	0000;	178/	0000;	179/	0000
180/	0000;	181/	0000;	182/	0000;	183/	0000
184/	0011;	185/	1011;	186/	1011;	187/	0111
188/	1011;	189/	0111;	190/	0111;	191/	1111
192/	0000;	193/	0000;	194/	0000;	195/	0000
196/	0000;	197/	0000;	198/	0000;	199/	0000
200/	1010;	201/	0010;	202/	0110;	203/	1010
204/	0110;	205/	1010;	206/	1110;	207/	0110
208/	1011;	209/	0010;	210/	0111;	211/	1011
212/	0111;	213/	1011;	214/	1111;	215/	0111
216/	1001;	217/	0001;	218/	0101;	219/	1001
220/	0101;	221/	1001;	222/	1101;	223/	0101
224/	0000;	225/	0000;	226/	0000;	227/	0000
228/	0000;	229/	0000;	230/	0000;	231/	0000
232/	1011;	233/	0011;	234/	0111;	235/	1011
236/	0111;	237/	1011;	238/	1111;	239/	0111
240/	0000;	241/	0000;	242/	0000;	243/	0000
244/	0000;	245/	0000;	246/	0000;	247/	0000
248/	1010;	249/	0010;	250/	0110;	251/	1010
252/	0110;	253/	1010;	254/	1110;	255/	0110

ROM #2

/	0000;	1/	0000;	2/	0000;	3/	0000
4/	0000;	5/	0000;	6/	0000;	7/	0000
8/	0000;	9/	0000;	10/	0000;	11/	0000
12/	0000;	13/	0000;	14/	0000;	15/	0000
16/	0000;	17/	0000;	18/	0000;	19/	0000
20/	0000;	21/	0000;	22/	0000;	23/	0000
24/	0000;	25/	0000;	26/	0000;	27/	0000
28/	0000;	29/	0000;	30/	0000;	31/	0000
32/	0000;	33/	0000;	34/	0000;	35/	0000
36/	0000;	37/	0000;	38/	0000;	39/	0000
40/	0000;	41/	0000;	42/	0000;	43/	0000
44/	0000;	45/	0000;	46/	0000;	47/	0000
48/	0000;	49/	0000;	50/	0000;	51/	0000
52/	0000;	53/	0000;	54/	0000;	55/	0000
56/	0000;	57/	0000;	58/	0000;	59/	0000
60/	0000;	61/	0000;	62/	0000;	63/	0000
64/	0000;	65/	0000;	66/	0000;	67/	0000
68/	0000;	69/	0000;	70/	0000;	71/	0000
72/	0000;	73/	0000;	74/	0000;	75/	0000
76/	0000;	77/	0000;	78/	0000;	79/	0000
80/	0000;	81/	0000;	82/	0000;	83/	0000
84/	0000;	85/	0000;	86/	0000;	87/	0000
88/	0000;	89/	0000;	90/	0000;	91/	0000
92/	0000;	93/	0000;	94/	0000;	95/	0000
96/	0000;	97/	0000;	98/	0000;	99/	0000
100/	0000;	101/	0000;	102/	0000;	103/	0000
104/	0000;	105/	0000;	106/	0000;	107/	0000
108/	0000;	109/	0000;	110/	0000;	111/	0000
112/	0000;	113/	0000;	114/	0000;	115/	0000
116/	0000;	117/	0000;	118/	0000;	119/	0000
120/	0000;	121/	0000;	122/	0000;	123/	0000
124/	0000;	125/	0000;	126/	0000;	127/	0000
128/	1111;	129/	1101;	130/	1011;	131/	1001
132/	0111;	133/	0000;	134/	0000;	135/	0000
136/	1101;	137/	1011;	138/	1001;	139/	0111
140/	1110;	141/	0000;	142/	0000;	143/	0000
144/	1011;	145/	1001;	146/	0111;	147/	1110
148/	1100;	149/	0000;	150/	0000;	151/	0000
152/	1001;	153/	0111;	154/	1110;	155/	1100
156/	1010;	157/	0000;	158/	0000;	159/	0000
160/	0111;	161/	1110;	162/	1100;	163/	1010
164/	1000;	165/	0000;	166/	0000;	167/	0000
168/	0000;	169/	0000;	170/	0000;	171/	0000
172/	0000;	173/	0000;	174/	0000;	175/	0000
176/	0000;	177/	0000;	178/	0000;	179/	0000
180/	0000;	181/	0000;	182/	0000;	183/	0000
184/	0000;	185/	0000;	186/	0000;	187/	0000
188/	0000;	189/	0000;	190/	0000;	191/	0000
192/	1101;	193/	1011;	194/	1001;	195/	0111
196/	1110;	197/	0000;	198/	0000;	199/	0000
200/	1011;	201/	1001;	202/	0111;	203/	1110
204/	1100;	205/	0000;	206/	0000;	207/	0000
208/	1001;	209/	0111;	210/	1110;	211/	1100
212/	1010;	213/	0000;	214/	0000;	215/	0000
216/	0111;	217/	1110;	218/	1100;	219/	1010
220/	1000;	221/	0000;	222/	0000;	223/	0000
224/	1110;	225/	1100;	226/	1010;	227/	1000
228/	0110;	229/	0000;	230/	0000;	231/	0000
232/	0000;	233/	0000;	234/	0000;	235/	0000
236/	0000;	237/	0000;	238/	0000;	239/	0000
240/	0000;	241/	0000;	242/	0000;	243/	0000
244/	0000;	245/	0000;	246/	0000;	247/	0000
248/	0000;	249/	0000;	250/	0000;	251/	0000
252/	0000;	253/	0000;	254/	0000;	255/	0000

MEMORY UNIT

The calculator uses an all semiconductor memory system. Peripheral circuitry is bipolar and the memory consists of n-channel MOS read-only memory (ROM) and p-channel MOS read/write memory (RWM).

5 Addressing and physical layout of the memory module is done so that the number of words can be increased from 5K in the basic machine to 9K in the largest machine. The smallest increment of memory that can be added is 512 words. 5

10 The basic machine contains 9.5K words of memory, organized into 7.5K \times 16 ROM, and 2K \times 16 RWM. The 16-bit RWM words are divided into user registers and processor words. 10

The largest machine contains 15.5K words of ROM and 4K words of RWM.

Read/Write Memory

15 As shown in Figures 35—37B memory is made up of 1024 \times 1, dynamics, read/write memory chips (Intel 1103). These devices are P-channel, MOS using silicon gate technology. To maintain the contents of memory, the device must be refreshed every 2 ms. This is accomplished by performing a read cycle at a given address. On each chip are 32 refresh amplifiers so that each read cycle, 32 cells get refreshed. The entire chip is then refreshed by cycling through the lower 5 address bits and reading each distinct address. The refresh period is 20 μ s at least every 2 ms. 15

20 Logic levels on all input lines to the RWM chips are 0 to + 16v. This includes the 3 clock lines (chip select, Y-enable or write, and precharge), 10 address lines, and input data. The output data, however, is a current of 600 μ a or more into 1K ohms or less. This low level output is "wire-or able" with other chips to build larger systems. 20

Read Only Memory

30 As shown in Figures 35 and 38—40 ROM chips are 4096 bit, n-channel MOS arranged 512 \times 8. The devices are static and consume no power when not enabled. Data is retrieved from the ROMs by pulling the chip enable line from 0 to + 12v (turning the chip on), addressing the desired cells (0 or 4v levels) and selecting which output devices are to be enabled (4v or 0v). The output levels are sufficient to drive one TTL gate directly, and can be "wire-or/ed" for large systems. 30

35 As further shown in Figures 41 and 42A—D each ROM chip comprises six input buffers. These input buffers generate both the input and its complement. On the basis of the 64 possible combinations of the 6-inputs I_0 — I_5 , one of the 64 lines in the decoder is selected. The selected line enables one of the vertical lines in the 64 \times 64 bit storage array. For example, let I_0 — I_5 =0 and I_6 — I_8 be "don't cares". This means line X00 (octal) is selected. 35

40 The two 8 out of 32 select decoders must choose 16 lines from the 64 horizontal lines selected by the vertical line X00. (The 8 out of 32 select decoder is actually a 2 out of 8 decoder repeated 4 times in each of the sections A—B). The output from four MOS Fet's a, b, c, and d are "wire or/ed." MOS devices a', b', c', and d' are also connected similarly. If I_6 and I_7 =0, horizontal lines 1XX, 2XX, 3XX, 5XX, 6XX, 7XX are grounded in each of the four sections A—B. This insures that MOS FET's b, c, d, b', c', and d' are non-conductive. This allows signals on lines 0XX and 4XX to pass into the output sections through transistors a and a'. 40

45 The output section contains the output buffer, 1 of 2 decoder, and the output drivers s. The output buffer provides a stage of gain and "wire or 's" 4 lines from the storage array. The 1 of 2 decoder clamps the gates of 2 of the 4 output drivers in each section A—B by enabling either line I_8 or its complement (\bar{I}_8). This disables 1 of 2 signals coming from the output buffer. The output drivers then can be tied together with line (e) for a 512 \times 8 organization. 45

55 Each of the above-listed constants and routines and subroutines of basic instructions employed by the calculator is stored in these ROM chips. The sixteen bits of each constant and basic instruction are stored in the 512₁₀ \times 8₁₀ ROM chips by organizing the ROM chips into 64 \times 64 bit matrices and computing the row and column numbers of each bit of each matrix by operating on each address and the particular bit (15 through 8, or 7 through 0). The column number is computed by subtracting the last two digits of the address from 100₈. For example, the column number of address 000=100₈—00₈=100=64₁₀ and the column number of address 777=100₈—77₈=1. The computation of the row number (referred to as IR in the 60

flowchart of Figure 44) can best be described by referring to the flowchart of Figure 44 and the associated table of Figure 45. Once the row and column numbers are found it is a simple matter of storing in that location of the matrix that particular bit (i.e., a "1" or a "0"). A "0" is stored at a designated location by forming a metal gate to complete a MOS FET device at that location, and a "1" is stored at a designated location by leaving off the metal gate so that a MOS FET device is not formed at that location.

M-Register

As shown in Figures 35 and 46 A—B included on the M-Register board is the 16-bit Address or M-Register, all chip enable decoding and buffering, and address buffers for both ROM and RWM. The register uses four, four bit, serial in and out, parallel in and out shift Registers. Upon receipt of a TTM instruction from the microprocessor, serial data from the T-Bus is accepted into the M-register. Nothing is done with this data until either a read or write instruction is received, then one of two decoders are enabled. These chip Enable decoders uniquely decode which block of 512 words, either ROM or RWM, is being addressed. If ROM is being addressed, the signal is inverted and amplified to +12v. For RWM the Chip Enable enables a gate, which allows a 16 Volt clock signal to reach the enabled RWM chips. The clock wave-form is generated on the control card.

The dynamic characteristic of the RWM chips, requires that all chips be enabled simultaneously during a refresh cycle, to refresh the entire read/write memory. The buffer circuits in the output of the Chip enable decoders allow the chip select clock to reach all of the RWM chips during refresh but only those being accessed, during a read or write cycle.

Totem Pole outputs or gates with resistor pull-ups are used as buffers for the ROM address lines. Using the totem pole output gates, the effects of crosstalk can be minimized while the resistor pullup lifts the address lines above the required 4v level. The nand gates are enabled during a memory cycle so that the ROM address lines are inhibited at a 5v level. The RWM address lines must pull from 0v to + 16v. High voltage, open collector, inverters with discrete transistor pull-ups are used as buffers for all the address bits.

Control

A memory cycle consists of a read or write instruction from the processor accompanied by 12 clock pulses from the shift clock. As shown in Figures 35, 46 A—B and 74A—B, control uses these pulses and instructions to generate the clocks required by the RWM chips. A synchronous system of flip-flops and gates are used. The outputs from the flip-flops are then buffered to become the required clock signals (Pre-charge, Y-enable, chip select).

Refreshing the read/write memory is also taken care of by the control. An astable multivibrator with a repetition rate of 500 HZ minimum generates a signal which allows a refresh cycle to occur. A flip-flop generates the actual signal (REF), but only if the astable multivibrator signal is high, there is no read or write cycle in progress and the processor signal, \overline{CCT} , is high. \overline{CCT} goes high between processor instructions, thus it is known that nothing is going to be interrupted when REF is generated. REF is then buffered by an open collector inverter and given to the processor \overline{INH} . \overline{INH} halts the machine and the refresh cycle begins.

The same system used for a memory cycle is used during refresh to again generate the necessary clocks (Precharge and chip select). When the system returns to state 0 and REF is present, a counter is advanced one count. This counter provides the refresh addresses which go to the RWM only if REF is present. When this counter returns to state 0, it causes REF and \overline{INH} to return to preset conditions and the machine continues normal operation.

Another function of the control is to provide for extended memory capability. The control handles any external memory as if it were an extension of the internal memory. From the user's point of view, he does not need to know if an extended memory is connected other than the fact that available memory has increased.

In addition, the control has the provision for extracting information from or loading information into the calculator T-Register through the D-Bus (data bus).

Other signals generated on the control are employed to direct the flow of data in the T-register.

T-Register

Data to and from the memory is temporarily stored in the T-register. As

shown in Figures 35 and 48A—B four 4-bit, serial in and out, parallel in and out shift registers make up the actual T-register. The registers have a mode control (TMC) which when low, allows serial data flow and when high, allows parallel data flow.

5 Serial data enters the T-register in the presence of the $\overline{\text{T}}\overline{\text{T}}\overline{\text{T}}$ instruction, and in the presence of a $\overline{\text{T}}\overline{\text{T}}\overline{\text{S}}$ recirculated in the T-register to prevent loss of data. 5

10 Parallel data is accepted from either ROM or RWM during a read cycle. The ROM data is buffered by NAND gates and the RWM by sense amplifiers followed by the same NAND gates. All 16 bits are read from the ROM simultaneously. 10
Eight bits are read from RWM twice during a read cycle. The eight bits to be written into RWM have their own discrete buffer stage that translates T²L logic levels into 16v logic levels used by the RWM.

MEMORY SYSTEM MNEMONIC TABLE

SIGNALS GENERATED OUTSIDE MEMORY I/O CONNECTOR

15	$\overline{\text{CCT}}$ —	Control clock-not, the inverted envelop of SCK.	15
	SCK —	Shift clock.	
	MCK —	Memory clock, a continuous pulse train, used by the memory control for timing of the memory and refresh cycles.	
	IOD —	I/O Data. Goes to control board to be gated to $\overline{\text{S}}$ -BUS.	
20	ITS —	I/O to $\overline{\text{S}}$ -BUS, the signal which gates IOD to $\overline{\text{S}}$ -BUS.	20
	SCO & — SCI	Coded signals which generate UTS — Units to $\overline{\text{S}}$ -BUS ZTS — Zero to $\overline{\text{S}}$ -BUS MTS — M-Reg to $\overline{\text{S}}$ -BUS TTS — T-Reg to $\overline{\text{S}}$ -BUS	
25	$\overline{\text{T}}\overline{\text{T}}\overline{\text{T}}$ —	T—BUS to T-Reg, OV=True.	25
	T—BUS	Data on this bus acts as inputs to M & T registers.	
	$\overline{\text{RDM}}$ —	Read memory, negative true. Lasts for 12 clock pulses.	
	$\overline{\text{WTM}}$ —	Write memory, negative true. Lasts for 12 clock pulses.	
30	$\overline{\text{INH}}$ —	Inhibit, negative true. The processor is stopped whenever $\overline{\text{INH}}$ is at zero volts. The memory control generates this signal while a R/W memory refresh cycle is present. I/O also generates it.	30

OTHER SIGNALS AT I/O CONNECTOR

	<u>Name</u>	<u>Source</u>	
35	T00	T-Register	35
	T01	" "	
	T02	" "	
	T03	" "	
	D-BUS —	Data Bus — external data (extended memory data) enters machine via this bus.	
40	$\overline{\text{EDT}}$ —	External Data Transfer gates D-Bus data into machine OV=True.	40
	$\overline{\text{EMB}}$ —	Extended memory busy. Signal provided by extended memory that tells memory control.	

- a. Extended memory cycle is complete
- b. Extended memory is present.

SIGNALS GENERATED ON READ/WRITE MEMORY CARDS

RWD(XX) — Read/Write data. Output from the 1103 memory.

600 μ a into 150 \sim 1
0 current =0

5	<u>OTHER SIGNALS USED BY (RWM)</u>		5
	<u>Name</u>	<u>Source</u>	
	A00-A04	CONTROL	
	A05-A09	M-REG	
	CEN	M-REG	
10	RWI(XX)	T-REG	10
	R/W	CONTROL	
	PCG	CONTROL	

SIGNALS GENERATED ON T-REGISTER CARD

15	T00-T15 —	T-register data bits. Used as data into memory T00-T03 are also outputs to the CPU. (4 bit processing).	15
	RWI(XX) —	Read/Write inputs. T-register data gates to Read/write memory. +16V→GND.	

OTHER SIGNALS USED BY T-REGISTER

	<u>Name</u>	<u>Source</u>	
20	ROD(XX)	ROM	20
	TRI	CONTROL	
	TSC	CONTROL	
	$\overline{\text{TMC}}$	CONTROL	
	TPC	CONTROL	
25	RWD(XX)	R/W MEM	25
	RWE	M-REG	

SIGNALS GENERATED ON M-REGISTER CARD

	M00-M15 —	M-register data bits. Used to generate address and chip select information. (M00 also is gated out on $\overline{\text{S-BUS}}$ by MTS).	
30	I00-I07 —	ROM address bits. Decodes down to two bits available at ROM output buffers.	30
	I08- $\overline{\text{I08}}$ —	Selects which ROM output buffers are enabled.	

SIGNALS GENERATED ON M-REGISTER CARD (Continued)

	CS(XX) —	Chip enable, basic machine selects which ROM chips are turned on (+12V—ON)	
	AEN —	Address enable. $AEN=RDM+WTM$	
5	A05-A09 —	Address bits for R/W memory. (+16V & GND)	5
	CEN —	Chip select, basic machine a negative true clock which selects which R/W chips are turned on. (+16V & GND)	
	RWE —	Read/Write enable. A+5V signal any time a R/W chip is addressed for a machine memory cycle.	

10 OTHER SIGNALS USED BY THE M-REGISTER 10

	<u>Name</u>	<u>Source</u>	
	T-BUS	PROCESSOR	
	SCK	„	
	\overline{RDM}	„	
15	\overline{WTM}	„	15
	\overline{TTM}	„	
	VLD	CONTROL	
	MTS	„	
	\overline{REF}	„	

20 SIGNALS GENERATED BY CONTROL 20

	VOR —	A signal generated half way through the memory cycle to disable the active pull up devices on the ROM outputs.	
	TRI —	T-Register input $TRI=(T-BUS) \cdot (TTT)+(T00) \cdot (TTS)$	
	MTS —	M-register to \overline{S} -BUS. Generated from $SC0, \overline{SC1}$	
25	A00-A04 —	Address bits for R/W memory also used during memory refresh.	25
	\overline{TSC} —	T-Register series clock. $\overline{TSC}=\overline{SCK} \cdot (\overline{TTS}+\overline{TTT}+\overline{EDT})$	
	TPC —	T-Register parallel clock. (Strobes in data from memory) only only during internal memory read cycle.	
30	R/W —	Read/Write. A clock which left at +16V for a read and clocked to GND during a write. (R/W memory only)	30
	PCG —	Precharge. The 3rd 16V clock required by the 1103 R/W memory chips.	
	\overline{REF} —	Refresh. OV when the memory is in a refresh cycle.	

SIGNALS GENERATED BY CONTROL (Continued)

5	\overline{CEM} —	Call extended memory. Prevents ROM clock from changing μ processor states. Given for all read and write commands. Signal is removed if the memory cycle is not extended memory cycle. If extended memory cycle, \overline{CEM} is removed after extended memory has completed cycle. $0^v = \text{True}$.	5
	\overline{S} -BUS —	Gates I/O register, data, $T00$, $M00$ or ones onto \overline{S} -BUS and sent to processor. $0 = \text{True}$.	
10	\overline{INH} —	Inhibit, negative true. The processor is stopped whenever \overline{INH} is at zero volts. The memory control generates this signal while a R/W memory refresh cycle is present. I/O also generates it.	10
	\overline{TMC} —	T-reg mode control. $\overline{TMC} = 0$; T-reg is set up to accept information from memory. $\overline{TMC} = 1$; T-reg. is set up to shift serially.	
15	\overline{EMC} —	Extended memory cycle. $+5^v$ signal used to signal extended memory to begin its cycle. $0^v = \text{True}$.	15
	VOR —	A signal generated half way thru memory cycle to allow data to flow out of ROM.	

OTHER SIGNALS USED BY THE CONTROL

	<u>Name</u>	<u>Source</u>	
20	\overline{CCT}	PROCESSOR	20
	TOO	T-REG	
	IOD	PROCESSOR	
	ITS	"	
	SCO	"	
25	SCI	"	25
	\overline{TTT}	"	
	T-BUS	"	
	SCK	"	
	\overline{RDM}	"	
30	\overline{WTM}	"	30
	MCK	"	
	M00-M04	M-REG	
	AEN	M-REG	
	\overline{EDT}	EXTENDED MEMORY	
35	D-BUS	I/O CONNECTOR	35
	\overline{EMB}	EXTENDED MEMORY	

SIGNALS GENERATED ON ROM BOARD

ROD(XX) — Read Only Data

OTHER SIGNALS USED BY ROM

	<u>Name</u>	<u>Source</u>	
5	CS(XX)	M-REG	5
	100—107	M-REG	
	108 $\overline{108}$	M-REG	
	VOR	CONTROL	

INPUT-OUTPUT CONTROL UNIT

10 The input-output control unit allows the calculator to communicate with the internal input, input-output, and output units and with external peripheral devices. As shown in Figures 31 A—C and 49 A—D, the input-output control unit is contained on two printed circuit boards, the “control and system clock” board and the “I/O register and gate interface” board. A third board, shown in Figure 50, is an I/O motherboard providing room for connecting four external interface cards to the calculator. 15

The internal input, input-output, and output units are distinguished from peripheral devices by the fact that the I/O language set addresses them directly. Hence, each I/O instruction contains an internal peripheral address as part of its makeup. The four internal directly-addressable input, input-output, and output units are the I/O register, the magnetic card reading and recording unit, the output printer unit and display unit. 20

The external peripheral devices are indirectly addressable and are connected via cable to an interface card which is plugged into the I/O motherboard at the rear of the calculator. The term indirectly addressable is defined here to mean the external peripheral devices are addressed by lines leading from the four most significant bits in the I/O register, thereby requiring an address word to be loaded into the directly addressable I/O register. 25

I/O CONTROL AND SYSTEM CLOCK SECTION

30 The function of the I/O control and system clock section is to provide control to the I/O register and gate interface section. This is accomplished by use of an I/O instruction set stored in the main memory of the calculator.

The microprocessor causes instructions from the memory unit to be loaded into the T-Register and then to be transferred to the Q-Register. The microprocessor determines the type of instruction and causes the proper execution of the instruction. If the instruction is an I/O type, control is transferred by the microprocessor to the I/O control and system clock section. 35

The microprocessor remains in a two-state waiting loop while the I/O control section is active. Time in the wait loop is between .72 micro seconds and 6.5 micro seconds. 40

Bits 5 through 10 from the Q-Register are connected to the I/O control section and remain constant during an I/O instruction execution time. Bits 5 through 8 representing the I/O instruction code are gated to the I/O address flip flops and entered on each clock time while the I/O is inactive. The four outputs of the address flip flops are connected to the address input of a 1 of 16 decoder and represent the starting state address of the I/O instruction to be executed. When the I/O control section is enabled, the input gates passing bits 5 through 8 to the I/O address flip flops are closed and the 1 of 16 decoder enabled. This allows the starting state I/O micro instructions to come from the 1 of 16 decoder. The next state address coming from the closed input gates will be the exit state (1111=17₉) unless modified by reopening the gates to let the original starting state code through or by modifying the output of one or more of the input gates using a “wire or” connection coming from the 1 of 16 decoder output. This address is sent to the I/O address flip flops inputs and clocked in on the leading edge of the first half 45 50

clock cycle. The first half clock cycle turns off the 1 of 16 decoder and the address changes. The second half clock cycle enables the 1 of 16 decoder, allowing the next state micro instruction to appear. (See Figure 51 for the timing described above). This process continues until the exit state is encountered. On the exit state, the I/O Control is disabled and control is returned to the microprocessor.

5 The I/O instructions involving the transfer of data between the I/O and the CPU (OT, LI, MI), require 16 passes through the same state (1 pass for each of 16 bits). This is achieved by checking the output of a 16-bit down counter and then decrementing after each pass through the state. If the counter indicates "0" has not been reached, it causes the starting state address to be reloaded into the address flip flops by opening the input gates. When 16 passes have been indicated by the counter, the input gates are not allowed to open; however, the next state (1111) is modified by the output of the 1 of 16 decoder through a "wire or" connection on the 2nd bit to give state 1101. This address is input to the I/O address flip flops as in the preceding paragraph.

10 The above-described operation of the I/O control section is also illustrated and further described in the flow chart of Figure 52.

15 Bit 9 is called a hold/clear bit. It allows a clear flag (CLF) to take place or not to take place after execution of the other I/O instructions (STF excepted).

20 Bit 10 is used in conjunction with the micro instructions PTR and XTR to give control to the I/O.

The I/O control and programmable clock mnemonics are given in the following table:

I/O CONTROL BOARD MNEMONICS

25	$\overline{CC0}$	Clock Code Zero	25
	CC1	„ „ One	
	CC2	„ „ Two	
	CC4	„ „ Four	
	CC8	„ „ Eight	
30	CCT	Control Clock to Tester	30
	CEM	Call Extended Memory	
	\overline{CLC}	Clear Control	
	CLF	Clear Flag	
	DRC	Data Register Clock	
35	EBT	Eight Bit Transfer	35
	EOW	End of Word	
	\overline{IO}	Inhibit Internal OSC	
	\overline{INH}	Inhibit Clock	
	\overline{IPS}	Inhibit Primary/Secondary	
40	ITS	Input to S-Bus	40
	MCK	Memory Clock	
	\overline{POP}	Power On Pulse	
	\overline{PTR}	P-Reg to R-Bus	

I/O CONTROL BOARD MNEMONICS (Continued)

	QFG	Qualifier Flag	
	Q5	„ Five	
	Q6	„ Six	
5	Q7	„ Seven	5
	Q8	„ Eight	
	Q9	„ Nine	
	Q10	„ Ten	
	QRD	„ ROM Disable	
10	RCA	ROM Clock Address	10
	RCF	ROM Clock Flip Flop	
	SCB	Set Carry Bit	
	SCK	Shift Clock	
	SCT	„ „ to Tester	
15	$\overline{\text{SRA}}$	Service Request Acknowledge	15
	STC	Set Control	
	STF	Set Flag	
	TCK	Tester Clock	
	TTO	T-Bus to Output	
20	$\overline{\text{TTX}}$	T-Bus to A/B Reg.	20
	XTO	External OSC	
	$\overline{\text{XTR}}$	A/B Reg. to R-Bus	

Note:

 $(\overline{\quad})$ indicates negative true signal

25 I/O REGISTER AND GATE INTERFACE SECTION 25

As shown in Figures 49 A—D, the directly addressable I/O register (address 01) is a 16 bit universal parallel in/out, serial in/out register that is connected to the calculator processor by the serial-in S-Bus and the serial-out T-Bus. Information is passed non-inverted from the A or B registers bit serial to the I/O register with the I/O instruction OXT 01. Sixteen lines connected to the parallel outputs of the I/O register provide data out to the internal input, input-output, and output units and to the external output interfaces. (NOTE: each I/O unit or interface may place only 1 TTL load on the output lines.)

30 30

Parallel entry to the I/O register is through 12 party lines connected to the 12 least significant parallel inputs. The input lines are negative true with all input interfaces tying to the lines through open collectors. Care must be taken to insure there is no disturbance to the lines while an interface is inactive. Input information is passed inverted to the A or B register bit serially with the I/O instructions LIX 01 or MIX 01. (The inversion puts positive true information into the A or B register).

35 35

Input information is entered into the I/O register in three ways:

a) Service Request.

5 Entry by the service request method is controlled by a service inhibit flip
 flop. When the service inhibit flip flop has been cleared with the I/O
 instruction CLF 01, a service request may be initiated by returning the SSI 5
 (Service Strobe Input) party line to ground through an open collector on
 the interface. This signal causes the parallel inputs to be strobed into the
 I/O register and sends a request for service (QNR) to the microprocessor.
 10 The microprocessor prior to receiving a request for service would have
 been cycling through various instruction paths and checking for a service
 request after execution of each instruction. Upon receipt of a request for
 service, the processor interrupts the sequence of instructions it was doing
 and loads an address into the M-Register which contains the starting
 address of the service routine. At the same time a signal, SRA (Service
 15 Request Acknowledge), turns off the service inhibit flip flop and also sets
 the single service flip flop which permits only one service interrupt to the
 processor per service strobe input. The single service flip flop is reset when
 the service strobe is removed. All lines from an interface using the service
 request method for entering information are inhibited when the service
 20 inhibit flip flop is set.

b) Return of Channel Flag After Command is Given to an External
 Peripheral Device.

25 This method implies the calculator must control the peripheral. That is to
 say the calculator transmits the indirect address and control enable (CEO)
 from the "I/O Register and gate interface" section to the interface with the
 expectation of information being returned by the peripheral through the
 interface to the I/O register. Because of this expectation, only limited
 instructions may be performed by the calculator while waiting. The service
 request method must be inhibited during this wait so that input
 information is not destroyed by another peripheral using service request.
 30 When a controlled peripheral responds, its flag and data are processed at
 the interface. The signal CFI (Channel Flag In) causes the loading of
 parallel data from the interface into the I/O register and clears the control
 enable flip flop so that the CEO signal is removed from the interface. The
 calculator can interrogate the control enable flip flop with the instructions
 SFS 01 or SFC 01 to determine when data has been loaded in.
 35

c) Giving the I/O Instruction STF 01.

40 The instruction STF 01 as described in (a) sets the service inhibit flip flop
 inhibiting the service request mode of entry. The STF 01 instruction also
 causes a parallel load of the input lines into the I/O register.
 The output display (address 08) receives information from the I/O register. A
 16 bit word is transferred to the I/O register with the instruction OTX 08. The
 address 08 allows the display enable flip flop to be set with the micro-instruction
 EOW after the 16th bit has been transferred. The display enable flip flop sends a
 45 signal DEN to the display indicating information is ready in the I/O Register. The
 display enable flip flop is cleared with the I/O instruction CLF 08.

The keyboard operates as described below. 7 bit ASCII assigned keycodes are
 entered into the calculator by an interrupt process. When a key on the keyboard is
 50 depressed the keyboard interface card requests service. Input data is stored along
 with the request for service on the keyboard interface card. The stored signal for
 service is gated with the Prevent Interrupt signal through an open collector NAND
 gate onto the Service Request party line (SSI = Low for service). The giving of
 Service Request causes the I/O register to be loaded. However, input data from
 the keyboard interface card is not enabled yet. Thus all status and data inputs are
 55 high. This indicates to the CPU that a keyboard is interrupting. An OT x 16
 instruction is given by the firmware. The select code of 16 enables the gate of the
 data input lines by a STF 1 instruction and data is loaded into the I/O register. LIA
 0 allows data to be taken from the I/O register.

60 All external peripheral interfaces are indirectly addressed from the four most
 significant bits in the I/O register. Thus to communicate with an external
 peripheral, an address (0000 excluded) must be loaded into the I/O register. Data
 and status will be loaded at the same time if the peripheral is to act as a receiver. If
 the peripheral is to act as a transmitter, only the address and status need be loaded.
 Next, the I/O instruction STC 01 sets the Control Enable Out flip flop. This flip

flop sends a signal \overline{CEO} to all external interface slots. The \overline{CEO} signal and the decoded (from the 4 bit address) address allows the interface to command the peripheral. After the peripheral has responded, information given back to the interface by the peripheral is processed to the I/O register in the manner described above under (b) "Return of Channel Flag After Command is Given to an External Peripheral Device".

The I/O register and gating control circuit mnemonics are given in the following table:

I/O REGISTER AND GATE BOARD

10	\overline{CEO}	Control Enable Out	10
	\overline{CFI}	Channel Flag In	
	CLF	Clear Flag	
	CO \emptyset , 1, 2, 3	Code Out	
	\overline{DEN}	Display Enable	
15	DI \emptyset , 1,2,3,4,5,6,7	Data In	15
	DO \emptyset , 1,2,3,4,5,6,7	Data Out	
	DRC	Data Register Clock	
	EBT	Eight Bit Transfer	
	EOW	End of Word	
20	IOD	I/O Data	20
	KLS	Key Lights Strobe	
	MCR	Mag Card Reset	
	\overline{MFL}	Mag Flag	
	MLS	Mag Latch Strobe	
25	PEN	Printer Enable	25
	\overline{POP}	Power On Pulse	
	\overline{PTF}	Printer Flag	
	Q \emptyset	Qualifier Bit \emptyset	
	Q1	„ „ 1	
30	Q2	„ „ 2	30
	Q3	„ „ 3	
	Q4	„ „ 4	
	QFG	„ Flag	
	QNR	„ Not Request	
35	\overline{SIH}	Service Inhibit	
	SI \emptyset , 1,2,3	Status In	

I/O REGISTER AND GATE BOARD (Continued)

	SO \emptyset , 1,2,3	Status Out	
	$\overline{\text{SRA}}$	Service Request Acknowledge	
	$\overline{\text{SSI}}$	Service Strobe In	
5	STC	Set Control	5
	STP	Stop	
	STF	Set Flag	
	T-Bus	T-Bus	
	TTO	T-Bus to Output	
10	NOTE:	($\overline{\quad}$) indicates negative true signal	10
15	As shown in Figure 53, when addressing a peripheral device, bits loaded into the 4 most significant locations in the I/O register from the CPU constitute the peripheral address code. As part of the output party line system the address code is routed to all I/O interface slots. Each I/O interface card decodes the 4 line address code to a unique single line for use on that particular I/O card. The binary codes 10 through 15 have been reserved for dedicated peripheral addresses which are used by dedicated keys (from the keyboard) and dedicated I/O drivers. Binary codes 1 through 9 are for general use. Code "0" is a non-addressing code and is used in operations that do not involve addressing a specific peripheral. The following table summarizes the address code assignments:		15
20			20

ADDRESS CODE ASSIGNMENTS

ADDRESS	4-BIT CODE	ASSIGNED PERIPHERAL
15	HHHH	TYPEWRITER
14	HHHL	PLOTTER
13	HHLH	
12	HHLL	KEYBOARD & KEYBOARD-LIKE PERIPHERALS
11	HLHH	
10	HLHL	
9	HLLH	GENERAL USE ; ONE OF NINE SELECTABLE
8	HLLL	„
7	LHHH	„
6	LHHL	„
5	LHLH	„
4	LHLL	„
3	LLHH	„
2	LLHL	„
1	LLLH	„
0	LLLL	USED ON INTERRUPT I/O INTERFACE CARDS WHEN THE INTERRUPT BECOMES ENABLED

The general usage codes (1—9) are decoded outputs from a 4 line to 1 of 10 decoder (SN 7442 for example). It is intended that the codes 1 through 9 be jumper selectable. This would allow the user to select a code for his system peripherals or allow him to use more than one of the same peripheral by selecting different address codes.

Since the I/O register is used to communicate with the internal input, input-

output, and output units as well as peripheral devices, a given peripheral's address code will appear randomly in the I/O register address field with there being no intention of expecting the peripheral to respond: Therefore, a second piece of information is necessary for the I/O interface card to form a unique signal which will indicate to the peripheral to respond. This second piece of information is control information and is described hereinafter.

The I/O interface cards contain TTL compatible logic for manipulating control and data from the calculator and/or the peripheral. All I/O interface cards which are intended to be used with the calculator must provide storage either on the I/O interface card or in the peripheral. Thus data being transferred from the calculator to the I/O card must be stored at the instant the peripheral is requested to respond. Likewise data coming from a peripheral must be stored until the calculator accepts it. This requirement is important and must be considered on all compatible interface cards.

The calculator can supply up to 100 ma. maximum at +5 volts to each I/O interface card. Power exceeding this absolute maximum must be supplied by the peripheral.

The following table lists the pin assignments for all I/O lines at the plug-in slots on the calculator back plane, as viewed from the rear of the calculator, left to right.

EXTERNAL I/O INTERFACE PIN ASSIGNMENTS

1	\perp	A	\perp
2	+5	B	+5
3	USED	C	USED
4	USED	D	10/20
5	USED	E	USED
6	DI \emptyset	F	DO \emptyset
7	DO 1	H	DO 2
8	DI 3	J	DO 3
9	DI 2	K	DI 1
10	DO 4	L	DI 4
11	DO 5	M	DI 5
12	DO 6	N	DI 6
13	DO 7	P	DI 7
14	SO \emptyset	R	SI \emptyset
15	SO 1	S	SI 1
16	SO 2	T	SI 2
17	SO 3	U	SI 3
18	CO \emptyset	V	CO 1
19	CO 2	W	CO 3
20	$\overline{\text{SSI}}$	X	$\overline{\text{SIH}}$
21	$\overline{\text{CEO}}$	Y	$\overline{\text{CFI}}$
22	\perp	Z	$\overline{\text{STP}}$

The chart below lists all I/O lines with brief definitions and specifications and Figure 50 shows the source and relative relationship of the I/O lines. The output address data lines (Co 0—3) transmit the address code along the party lines to all interface slots. These lines will go high and low according to information being shifted in or out of the I/O Register. At anytime a peripheral is addressed the lines will become steady 1 instruction time ($8 \mu\text{s}$) before control information is passed to the I/O interface card or before data or status is taken from the I/O interface card and will remain constant until the control information is removed. After the control information is removed, the state of the I/O lines become unpredictable until the next addressing takes place. Address data coming to the I/O interface card is positive true and each interface may place 1 TTL load on each address line.

I/O Line Specification Chart

	Name of Line	Line Definition	Direction	Load/Loading	Voltage		# of Lines
					High	Low	
1	Address Data (CO θ -3)	Transmits a 4 bit address from the I/O Register to be recognized by an interface card. (Data = High)	Out	1 TTL (1.6 ma) allowed per interface.	$\geq 2.4v$	$\leq .4v$	4
2	Device Ready \overline{CEO}	Indicates calculator is ready for information interchange with an addressed peripheral. (Active State = Low)	Out	1 TTL (1.6 ma) allowed per interface.	$\geq 2.4v$	$\leq .4v$	1
3	Device Request \overline{CFI}	Acknowledges receipt of data by a peripheral from the calculator or indicates data is to be input to the calculator. (Active State = Low)	In	Loading of 6.6 ma to the interface card.	1k resistor to + 5v. use open collector.	Must be driven below .4v.	1
4	Halt Status \overline{STP}	Indicates stop key has been depressed. (Active State = Low)	Out	1 TTL (1.6 ma) Allowed/interface.	$\geq 2.4v$	$\leq .4$	1
5	Input Data (DI θ -7, SI θ -3)	Receives input data to I/O register. (Data = Low)	In	Loading of 6.1 ma	1k Res. To + 5v	Driven $\leq .4v$	12
6	Output Data (DO θ -7, SO θ -3)	Transmits Data from the I/O register. (Data = High)	Out	1 TTL (1.6 ma) Allowed/interface.	$\geq 2.4v$	$\leq .4v$	12
7	Prevent Interrupt \overline{SIH}	Indicates data cannot be entered under service request. (Interrupt) (Active State = Low)	Out	1 TTL (1.6 ma) Allowed/interface.	$\geq 2.4v$	$\leq .4$	1
8	Service Request (Lo) (SSI)	Indicates a CPU interrupt is to take place to allow data to enter. (Active State = Low)	In	Loading of 6.6 ma	1k Res. to + 5v	Driven $\leq .4$	1

The output data lines (DO 0—7) output data from the A or B accumulator in 8 bit bytes from the 8 least significant locations in the I/O register to all interface card slots. The logic state is positive true (Data = 1 = High). Each interface card may place 1 standard TTL load on each data line.

5 The output data status lines (SO 0—3) output status data from the A or B accumulator and are driven from the next four locations above the data out positions in the I/O register. (DO positions = 0 to 7; SO positions = 8 to 11). These lines are used for sending additional information to a peripheral. The logic state is positive true. One standard TTL load may be placed on each output data status line. (Special drivers, fast data transfer, and interrupt do not make use of SO 3).

10 The input data lines (DI 0—7) transmit input data in 8 bit bytes to the 8 least significant bit positions of the I/O register (Locations 0 to 7) from the I/O interface card. Each "Data In" line has a 1K pull up resistor to +5 volts and under the party line system must be driven low for a logical 1 from open collector gates on each addressed I/O interface card. The logic state is negative true.

15 The input data status lines (SI 0—3) receive information from the I/O interface cards and transmit it to location 8 through 11 in the I/O register. Each line has a 1K pull up resistor to +5 volts. These lines are used to provide additional information to the calculator about the state of a peripheral. The logic state is negative true.

20 The negative true "Device Ready" output line (\overline{CEO}) transmits a control signal, which when combined with an address code will initiate a peripheral response on the addressed I/O interface card. "Device Ready" is controlled by the I/O interface driver and therefore may look different depending upon the driver. For example, when the calculator wishes to transmit data to the I/O interface card or to initiate a peripheral response prior to receiving data from the peripheral, the calculator causes the "Device Ready" output line to go low and stay low until the peripheral response is over and the calculator receives the signal "Device Request" (CFI) from the I/O interface card. The "Device Ready" flip-flop always receives a clear signal whenever the I/O interface completes a parallel load.

30 The "Device Request" party line \overline{CFI} when driven low from an open collector gate on the I/O interface card will cause the loading to parallel input information into the 12 least significant locations of the I/O register. The active state of the line is low (negative true).

35 The peripheral flag, indicating to the I/O interface card the peripheral has received data/control or is ready to input data, is gated through an open collector nand gate onto the "Device Request" (\overline{CFI}) party line. The open collector gate is enabled by the I/O interface card's address and "Device Ready" (\overline{CEO}). The "Device Request" line is pulled up inside the calculator by a 1K resistor to +5 volts.

40 The "Device Request" (CFI) signal must stay low until "Device Ready" (\overline{CEO}) has been cleared (goes high). At this time data transfer has terminated and peripheral's flag and control must be cleared in preparation for the next pass. Since a parallel load in the I/O register causes the "Device Ready" flip-flop to receive a clear signal, when a "Device request" (\overline{CFI}) is entered, a parallel load takes place and afterwards "Device Ready" (\overline{CEO}) is cleared. The calculator uses "Device Request" in its general mode of data transfer.

45 The "Halt Status" output line (STP) is a line that goes low when the STOP key on the calculator is depressed. It will stay low for the duration of the key depression. One standard TTL load may be placed on this line by each I/O interface card.

50 The "Prevent Interrupt" output line (\overline{SIH}), when low indicates to the I/O interface card that a request for service must not be given to the calculator. One standard TTL load may be placed on this line by each I/O interface card.

55 The "Service Request" (Lo) line (SSI), when driven low causes the loading of parallel input information into the 12 least significant locations of the I/O register and causes a CPU interrupt for service. The peripheral's request for service is gated with the "Prevent Interrupt" (SIH) line onto the "Service Request" party line through an open collector nand gate. A 1K pull-up resistor to +5 volts is connected to the line inside the calculator.

60 The general format for all data transfer consists of 8 bit parallel bytes. Other data formats are handled by specially developed drivers, such as the ROM plug-in module employed for driving the typewriter.

65 The state of a peripheral is generally checked before attempting an output. This is done by first inhibiting the interrupt system. The address of the I/O

interface card is shifted into the I/O register. The decoded address code enables the open collector gates on the I/O interface card. The status of the peripheral is passed to the "Status In" lines and loaded into the I/O register with an I/O instruction issued by the calculator. The I/O register information is transferred to the A or B accumulator and processed. If the peripheral is ready, the output data word consisting of the address code, output status (if necessary) and the eight bit data byte is formed in the A or B accumulator. The output data word is transferred to the I/O register after which the "Device Ready" (\overline{CEO}) flip-flop is set. The I/O interface card receives the data, address code and "Device Ready" and a peripheral response is initiated. The calculator interrogates the state of the "Device Ready" flip-flop to determine when the I/O interface card has received the information and the peripheral response is done. The peripheral I/O interface card signals the calculator it is done by transmitting the "Device Request" (\overline{CFI}) signal to the calculator. The output waveforms are shown in Figure 54.

Before inputting data from the I/O interface card it is necessary to determine if the peripheral has responded and is ready to input data. After a peripheral response has been initiated, as described previously, the calculator waits for the "Device Request" (\overline{CFI}) which loads the data into the I/O register and clears the "Device Ready" (\overline{CEO}). The calculator checks the state of "Device Ready" and when it goes false ($\overline{CEO} = \text{HIGH}$), the calculator knows data is present in the I/O register and proceeds to shift it into the A or B accumulators for processing. The input waveforms are shown in Figure 61.

When blocks of data are to be transferred between a peripheral and the calculator, the interrupt is turned off, and transfer rates as high as 100,000 bits/sec may be possible. Before either input or output of a block of data can start, it is necessary for the calculator to check the status of the peripheral to see if it is turned on and ready. The address locations of the I/O register will remain unchanged during the block transfer. A single I/O instruction shifts the 8 bit byte of data from the 8 least significant locations in A or B to the 8 data locations in the I/O register; gives :Device Ready (\overline{CEO} goes low) 120 nanoseconds after the shift is completed; and shifts the 8 most significant bits in A or B to the 8 least significant locations in A or B in preparation for the next transfer. (Note the address and status field in the I/O register are not disturbed in the shifting). "Device Ready" stays true (low) until the peripheral has received the data and is ready for more. The I/O interface card then returns "Device Request" (\overline{CFI}) to the calculator. The receiving the "Device Request" (\overline{CFI}) to the calculator causes loading of the parallel input party lines into the input status and input data locations of the I/O register, and clears the "Device Ready" signal (\overline{CEO} goes high). The logic sense of "Device Ready" is observed by the calculator and when it goes false ($\overline{CEO} = \text{High}$) the CPU proceeds to output the next 8-bit byte of data.

If the output I/O interface card is not returning information on the input lines all input lines will be high when the loading, described in the preceding paragraph, takes place. Therefore, if at the beginning the code in the output status field is being used by the I/O interface card and must remain something other than all high it will be necessary for the I/O interface card to receive the output status from the calculator and return it back to the status inputs so that when "Device Request" occurs the status field does not get changed in the I/O register.

Input: After determining if the peripheral is ready to start transferring a block of data the calculator turns off the interrupt and shifts the address code into the I/O Register. (The address code remains unchanged during the block transfer). The "Device Ready" is given ($\overline{CEO} = \text{Low}$) to the calculator when the 8-bit data byte is ready for input. The "Device Request" signal causes the input data and status to be loaded into the I/O register and causes "Device Ready" to go false ($\overline{CEO} = \text{High}$). The calculator by checking when "Device Ready" goes false knows the data has been loaded. A single I/O instruction shifts the 8-bit data byte from the I/O register into the 8 most significant locations in the A or B accumulators (Shifting the previous information in A or B 8 places to the right) and causes "Device Ready" to go true ($\overline{CEO} = \text{Low}$) 120 ns after the last bit has been shifted into A or B. As before if output status is to be retained on the I/O interface card it must be returned to the I/O register upon each input data transfer. Wave forms illustrating high speed operations are shown in Figures 56 and 57.

The calculator software makes use of the interrupt system in two different manners. The first is for remote keyboard like peripherals.

These are those peripherals which logically resemble the calculator keyboard. Only 7-bit ASCII assigned keycodes are recognized by the calculator. The

interrupt takes place by the peripheral indicating to the I/O interface card that a request for service exists. Input data must be stored along with the request for service on the I/O interface card or in the peripheral itself. The stored signal for service is gated with the "Prevent Interrupt" signal through an open collector NAND gate onto the "Service Request" party line ($\overline{SSI} = \text{Low}$ for service). The giving of "Service Request" causes the I/O register to be loaded. However, input data from the I/O interface card is not enabled yet. Thus all status and data inputs are high. This indicates to the CPU that a keyboard-like peripheral is interrupting and address code 12 is shifted into the I/O register. The decoded address 12 on the I/O interface card enables the gates to the data in lines and data is now loaded into the I/O register. After the data has been taken from the I/O register address 12 is again put into the I/O register and "Device Ready" is given as a 360 nanosecond pulse to clear all stored keyboard-like requests for service. This implies all keyboard-like peripherals must be user controlled such that only one interrupt at a time is taking place.

The second is nonkeyboard-like peripherals.

These peripherals will output or enter standard ASCII codes for data by using a special ROM (others ROMs may be developed to handle different codes). When a request for service is given to the I/O interface card by a peripheral the request and all data must be stored until serviced by the calculator. The interface card may have any of 9 addresses (1 to 9). The stored request for service is gated with "Prevent Interrupt" through an open collector NAND gate onto the "Service Request" party line. At the time "Service Request" is recognized address "0" is gated with the stored request for service through an open collector onto an input data or status line which corresponds with the address of the I/O interface card. For example, "Data In" 0 which is the 1st position in the I/O register represents card address 1, and 2nd position is card address 2, etc. When the I/O register is loaded as a result of the "Service Request" the interrupting I/O card's address is loaded into the I/O register and "Prevent Interrupt" enabled ($\overline{SIH} = \text{Low}$). The contents of the I/O register are processed by the CPU which then shifts the interrupting card's address into the I/O register. The address enables the gates to the data-in lines and data is loaded into the I/O register. After the data is processed by the CPU the interrupting card's address is shifted from the CPU into the I/O register and a 360 nanosecond "Device Ready" pulse ($\overline{CEO} = \text{Low}$) given to clear the stored request for service on the I/O interface card, after which the "Prevent Interrupt" is disabled and the next interrupt allowed to take place. Under this system, multiple interrupts may take place without consequence. Each will be serviced in turn from low to high address position. An interrupting peripheral may also interrupt to request output data from the I/O register. The interrupting process is the same as above except the calculator transmits data rather than receives data. Figure 58 shows waveforms illustrating the interrupt.

The following table lists the general I/O instruction set and the associated codes:

I/O INSTRUCTION SET

NAME	INSTRUCTION EXECUTION TIME	INSTRUCTION CODE														
		15	14	13	12	11	10	9	8	7	6	5	4	3	2	1
STF	9 μ s	H	H	H	H	-	H	L	H	H	H	H	SELECT CD			
CLF	9 μ s	H	H	H	H	-	H	H	H	H	H	,,				
SFC	9 μ s	H	H	H	H	-	H	H/C	H	H	H	L	,,			
SFS	9 μ s	H	H	H	H	-	H	H/C	H	L	H	L	,,			
CLC	9 μ s	H	H	H	H	-	H	H/C	H	L	H	H	,,			
STC	9 μ s	H	H	H	H	-	H	H/C	H	H	L	L	,,			
OT*	15 μ s	H	H	H	H	A/B	H	H/C	L	L	H	H	,,			
LI*	15 μ s	H	H	H	H	A/B	H	H/C	L	H	L	H	,,			
MI*	15 μ s	H	H	H	H	A/B	H	H/C	L	L	L	H	,,			

The following describes the function of each I/O instruction with the 5 allowable select codes.

5	STF <SC>	Set the flag. STF is a 240 nanosecond positive true pulse which accomplishes the following with the various select codes.	5
	STF 00	Not used by the calculator.	
10	STF 01	a. Sets the "Service Inhibit" flip-flop to the true state (SIH=Low; interrupt not allowed). b. Causes parallel input data and status to be loaded into the I/O register.	10
	STF 02	Generates a 240 nanosecond positive true MCR pulse.	
	STF 04, 08, 16	Not used by the calculator.	
	CLF <SC>	Clear the flag. CLF is a 240 ns positive true pulse which accomplishes the following with the various select codes.	
15	CLF 00	Not used by the calculator	15
	CLF 01	a. Clears the "Service Inhibit" flip-flop to the false state. (SIH=High; interrupt allowed.) b. Loads address locations in I/O register with 0's. (0=Low)	
20		c. Clears "Device Ready" flip-flop (\overline{CEO} =High).	20
	CLF 02	Clears MCR flag flip-flop.	
	CLF 04	Clears PEN flip-flop (PEN=Low).	
	CLF 08	Clears DEN flip-flop (\overline{DEN} =High).	
	CLF 16	Generates a 240 nanosecond positive true KLS pulse.	
25	SFC <SC> H/C	Skip if flag clear. SFC is a 240 ns positive true pulse which accomplishes the following with the various select codes. If C is given a 240 nanosecond CLF pulse is given after SFC.	25
	SFC 00	Causes the next instruction to be skipped if the STOP key has not been depressed.	
30			30
	SFC 01	Causes the next instruction to be skipped if Device Ready is true (\overline{CEO} =Low).	
	SFC 02	Causes the next instruction to be skipped if the MCR flag flip-flop is clear.	
35	SFC 04	Causes the next instruction to be skipped if the PEN flip-flop is clear. (PEN=Low).	35
	SFS <SC> H/C	Skip if flag set. SFS is a 240 nanosecond positive true pulse which accomplishes the following with the various codes. If C is given then a 240 nanosecond CLF Pulse is issued after SFS.	
40			40
	SFS 00	Causes the next instruction to be skipped if the STOP key is depressed.	
	SFS 01	Causes the next instruction to be skipped if "Device Ready" is false (\overline{CEO} =High).	

	SFS 02	Causes the next instruction to be skipped if the MCR flag flip-flop is set.	
	SFS 04	Causes the next instruction to be skipped if the PEN flip-flop is set (PEN = High).	
5	$\overline{\text{CLC}}$ <SC> H/C	Clear Control. $\overline{\text{CLC}}$ is a 240 nanosecond negative true pulse and is not used by the calculator. If C is given then a 240 nanosecond positive true CLF pulse is given after $\overline{\text{CLC}}$.	5
10	STC <SC> H/C	Set the Control. STC is a 240 nanosecond positive true pulse which accomplishes the following with the various select codes. If C is given a 240 nanosecond CLF pulse is issued after STC.	10
	STC 00	Not used by the calculator.	
	STC 01	Sets the "Device Ready" flip-flop ($\overline{\text{CEO}}=\text{Low}$).	
15	STC 02	Generates a 240 nanosecond positive true MLS pulse for the magnetic card reader.	15
	STC 04, 06, 16	Not used by the calculator.	
20	OTX <SC> H/C	Output A or B causes data bits from A or B to be shifted to the I/O register and accomplishes the following with the various select codes. If C if given, a 240 nanosecond CLF pulse is given after OTX is executed.	20
25	OTX 00	The 8 least significant bits in the A or B register are shifted non-inverted to the 8 least significant locations in the I/O register, and 120 nanosecond after the 8th shift the "Device Ready" flip-flop is set ($\overline{\text{CEO}}=\text{Low}$). The 8 most significant bits are shifted right 8 places and the 8 significant bits are recirculated to the 8 most significant locations in the A or B registers. The 8 most significant bits in the I/O register are untouched.	25
30	OTX 01	Sixteen bits from the A or B register are shifted non-inverted to the I/O register. The data in A or B recirculates.	30
	OTX 02	Not used by the calculator.	
35	OTX 04	Same as OTX 01 and in addition, 120 ns after the 16th bit has been shifted nanoseconds printer enable flip-flop is set.	35
	OTX 08	Same as OTX 01 and in addition, 120 nanoseconds after the 16th bit has been shifted the display enable flip-flop is set.	
40	OTX 16	Same as OTX 01 and in addition, 120 nanoseconds after the 16th bit has been shifted the 240 nanosecond signal is generated.	40
45	LIX <SC> H/C	Load into A or B. Loads data bits from the I/O register into the A or B register and accomplishes the following with the various select codes. If C is given, a 240 nanosecond CLF pulse is given after LIX is executed.	45
	LIX 00	The eight least significant bits in the I/O register are shifted inverted to the eight most significant locations of A or B, and 120 nanoseconds after the 8th shift the	

			“Device Ready” flip-flop is set ($\overline{CEO}=\text{Low}$). A or B is shifted right eight places as the I/O register data comes in. The 8 most significant bits in the I/O register are untouched.	
5	LIX 01		The 16 bits of the I/O register are transferred inverted to the A or B register. Data in the I/O register is lost.	5
	LIX 02, 04, 08, 16		Not used by the calculator.	
10	MIX <SC> H/C		Merge into A or B. Merges data from the I/O register into A or B registers and accomplishes the following with various select codes. If C is given, a 240 nanosecond CLF pulse is given after MIX is executed.	10
15	MIX 00		The eight least significant bits in the I/O register are merged with the eight least significant bits of the A or B register and shifted to the 8 most significant locations of A or B; 120 nanosecond <u>the merge</u> takes place the Device Ready flip-flop is set ($\overline{CEO}=\text{Low}$). A or B shifts right 8 places as the data is merged and shifted to the most significant locations. The 8 most significant bits of the I/O register are untouched.	15
20	MIX 01		The 16 bits of the I/O register are merged with the 16 bits of the A or B register and contained in the A or B register.	20
	MIX 02, 04, 08, 16		Not used by the calculator.	

Examples of various drivers which transfer data are given below:

25		Example 1.		25
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Typical Subroutine to Get Status of I/O Device.

Calling Sequence:

	LDB	Select Code		
	JSM	Stat		
30	Stat	STF 1	Turn off the interrupt system.	30
		OBT 1	Load I/O register with select code.	
		STF 1	Load I/O register with status of I/O device.	
		LIA 1	Load A-Register with status information.	
		CLF 1	Turn on interrupt.	
35		RET	Return.	35

Example 2.

Typical Subroutine to Output an 8 bit character.

Calling Sequence:

	OTA	1	Output 16 bits to the I/O register.	
40	STC	1		40
	SFS	1	Loop until I/O flag is set by the	
	JMP	*-1	output device.	
	CLF	1		

Example 3.

High Speed Output Where the Calculator is Faster than Output Device.

Calling Sequence:

	ST*	I	—(Number of 16 bit words to be output) + 1.	
5	ST*	J	Address of first word in the array.	5
	LDB	SC	Select Code	
	JSM	OUT2		
OUT2	JSM	STAT	Get status of output device	
	RAR	9	and position it.	

10

Example 4A.

10

Typical Subroutine to Input an 8-bit Character.

Calling sequence is:

	LDB	1	Select code	
	JSM	In		
15	...		Return is made with the data in the A Register.	15
In	STF	1	Turn off interrupt system	
	OTB	1	Load I/O register with the select code	
	STC	1, C	Pulse the flag and turn interrupt system on	
	JSM	STAT	Get status off the input device	
20	RAR	9	and position it.	20
	SAP	*-2, C	If device is busy then continue to loop	
	SAR	7	else position data bits	
	RET		Return.	
	SAP	OUT2	If device is busy, continue to loop	
25	STF	1	Turn off interrupt system.	25
	OTB	1	Output select code	
	LDB	1	B←Counter for number of words to be output	
	LDA	J, I	Load next data word	
	SEC	*+1, C	E←0	
30	OTA	0	Output 8 bits from A	30
	SFS	1	Loop until device sets	
	JMP	*-1	flag.	

Example 4A (continued).

	SEC	*-3, S	If $E=\emptyset$ and $E\leftarrow J$ then loop to output last 8 bits	
	ISZ	J	Increment array address pointer	
	RIB	*-7	Increment count and loop if not finished.	
5	CLF	1	Turn on interrupt system	5
	RET		Return	

Example 3B.

If the Output Device is Faster than the Calculator then Fewer Instructions can be Used.

	OTA	\emptyset	Output first 8 bits	
10	OTA	\emptyset	Output second 8 bits.	10
	:	:	:	

Example 5A.

15 *High speed input where the calculator is faster than the input device.* 15

Calling sequence:

	ST*	I	—(Number of 16 bit words to be input) + 1	
	ST*	J	Address	
	LDB	SC	Select code	
20	JSM	In2		20
	In 2	JSM	STAT	Get status of input device
	RAR	9	and position it.	
	SAP	In2	If device is busy, continue to loop	
	STF	1	Turn off interrupt system	
25	OTB	1	Output select code	25
	STC	1	Command device to read	
	LDB	I	$R\leftarrow$ Counter for number of words to be input	
	SEC	*+1, C	$E\leftarrow\emptyset$	
	SFS	1	Loop until input	
30	JMP	*-1	device sets flag	30
	LIA	\emptyset	Load 8 bits from I/O register	
	SEC	*-3, S	If $E=\emptyset$ and $E\leftarrow 1$ then loop to input last 8 bits	
	STA	J, I	Save data word in array	
	ISZ	J	Increment array address pointer	
35	RIB	*-7	Increment count and loop if not finished.	35

Example 5A (continued).

CLF 1 Turn on interrupt system
RET Return

Example 5B.

- 5 *If the input device is faster than the calculator then the number of instructions can be reduced.* 5
- LIA \emptyset Input first 8 bits
LIA \emptyset Input second 8 bits
- 10 All output I/O interface cards which are to be fully interchangeable with both the present and other calculators must have storage either on the I/O interface card or in the peripheral to which information is being transmitted. 10
- 15 Blocks (A) and (B) are the storage latches which store information coming from the I/O register. When the output of gate (C) goes high, data is latched; when low, the outputs of the latch track the inputs. Gates (D) decode the address code (14=1110) and pass it positive true to gate (E). "Device Ready" (\overline{CEO}) is also passed positive true to gate (E). Gates (H) are open collector and pass status and "Device Request" (\overline{CFI}) onto the input party lines. 15
- 20 An example of a calculator output would be: Output the address 14 which enables status gates (H) and see if the power is on. If on, output address, status, and data to gates (A), (B), and (D). The output of (C) is low allowing data and status to pass. Next give "Device Ready" (\overline{CEO} =Low); this enables flip-flop (G), clocks flip-flop (F) which causes (A) and (B) to latch, and sends control to the peripheral. The peripheral acknowledges receipt of control by returning FLAG (FLAG=High) in a busy state this continues to keep (A) and (B) latched and clears control flip-flop (F). When the peripheral is done acting, the FLAG is returned to the not busy state (FLAG=Low) which clocks flip-flop (G) and causes output at (C) to go low enabling (A) and (B). The output of (G) drives the \overline{CFI} gate which has been enabled from (E) and \overline{CFI} goes low. \overline{CFI} is received by the calculator which responds by returning \overline{CEO} high. This causes the output of (E) to go low, clearing flip-flop (G) and returning \overline{CFI} high. This completes 1 output cycle. 20
- 25 All input I/O interface cards which are to be fully interchangeable with both the present and other calculators must have storage either on the I/O interface card or in the peripheral from which information is being received. 25
- 30 Block (A) is used to store information coming from the peripheral. (B) stores status coming from the I/O register which may be needed by the peripheral. The output tracks the input whenever the enable on the latch is low. Block (C) decodes the address code into one of 10 addresses which are jumper selectable. An example of a calculator input would be as follows: the address code would be decoded by (C); the calculator would load status through the open collector input status gates (D). If the peripheral is on and ready, the address code and output status (if necessary) would be sent to (B) and (C). The decoded address is passed, positive true, to gate (E). The enable at (B) is low so that status is passed to the peripheral. The "Device Ready" is given (\overline{CEO} =Low) and comes to (E) positive true. The output of (E) clocks flip-flop (F) through gate (H). The output of (F) gives control to the peripheral and also enables (A) to receive data. The peripheral responds in a busy state (FLAG=High). When data is ready to be input the FLAG is driven low. Data is latched when the FLAG goes low in (A). Also when FLAG goes low, (G), having been enabled by the output of (H), is clocked driving (J) from its Q output. (I) is enabled by the output of (H) and so \overline{CFI} is driven low. Data is loaded into the I/O register from open collector gates (I) and \overline{CEO} driven high as a result of the calculator receiving \overline{CFI} . This clears flip-flop (G) and disables the input gates (I) completing an input cycle. 30
- 35 Figure 59 illustrates the logic required on an I/O interface module to interface the calculator with an external X—Y plotter. 35
- 40 Figure 60 illustrates the logic required on an I/O interface module to interface the calculator with an external line printing unit. 40
- 45 Figure 61 illustrates the logic required on an I/O interface module to interface the calculator with an external modem for transmitting and receiving information via telephone lines. 45
- 50 Figure 62 illustrates the logic required on an I/O interface module to input or output any eight-bit code. 50
- 60 A power preset circuit is employed on interface modules using the interrupt 60

system to prevent an interrupt when the peripheral power is turned off or on. This can usually be done by sensing the peripherals' +5 volts and presetting when the voltage drops below 3 to 4 volts.

5 An example of a calculator interrupt would be as follows: (B) may be clocked at any time storing the data is (E) and (F). The calculator enables the interrupt to
 10 take place by making "Prevent Interrupt" false (\overline{SIH} =High) and outputting address 0 to decoder (L). (G) is enabled when \overline{SIH} goes high through gate (M) causing \overline{SSI} to be driven low. The calculator responds by loading the I/O register. Gates (H) are inhibited by gates (N) and (J) and gate (K) is enabled because of
 15 address 0, thus $\overline{DI0}$ is the only true signal loaded into the I/O register. The calculator interprets this to mean the I/O interface card at address 1 has caused the interrupt. The calculator outputs address 1 to the decoder which enables gates (H) with (N) and (J) and then loads the data. After the data is stored the calculator outputs address 1 and sends "Device Ready" (\overline{CEO} =Low) as a 360 nanosecond pulse which is used to clear (B) through gates (O) and (D). This completes an input cycle.

KEYBOARD INPUT UNIT

20 The keyboard input unit is shown in Figure 63 and is designed around a 128-position matrix. Each position is scanned sequentially. When a key is depressed, the counter, which drives the scanner, is stopped. The address of the 7-bit counter corresponds to the ASCII code of the key depressed. The entire scan period is four milliseconds. Two key rollover is incorporated in this design.

25 When a key is depressed, \overline{SSI} is generated unless inhibited by either \overline{SIH} or \overline{KLS} . As soon as the service request is acknowledged, the CPU will give a select code of 12 which will gate the ASCII keycode onto the data lines.

Another feature of this keyboard is automation repeat. If a key is depressed for more than 1.5 seconds, the keycode will be entered repeatedly at a rate of 15 entries per second until the key is released.

OUTPUT DISPLAY UNIT

30 Referring to Figures 72A—F and 73A—B, there is shown the hardware associated with the calculator display. The display comprises a single register 400 of thirty-two alpha-numeric characters, each character position of which is a seven row by five column matrix of light emitting diodes (LED). In addition to the display hardware illustrated, the complete calculator display system comprises
 35 a firmware display routine which is detailed on page 35 of the basic system firmware listing and an I/O register shown in Figures 49A—D. The firmware display routine delivers a sixteen-bit word to the display circuitry. Four of these bits 402 and 404 are decoded into one of sixteen character positions. The remaining twelve bits 422 are two six-bit ASCII coded characters which are alternately decoded in ROM 430 into their row and column information. A seven-bit data latch 432 is provided to allow the ROM 430 to decode both the nth and the (n=16)th characters which are displayed simultaneously.

40 An asymmetrical clock circuit 426 drives input gating circuitry 436 and counter-decoder circuitry 434 to decode the row information of the nth and the (n+16)th characters. Protection circuitry 428 is provided to blank the display in case of failure of either logic signal \overline{DEN} 424 or $\overline{CA0}$ 438.

45 Three-bit column data 410 and three of the four-bit character position bits 402 are applied to a one-of-four decoder circuit 420. The output of circuit 420 is fed to the column drivers. 418. Four columns eight emitting diodes 400 are driven by each of the forty column driver. Thus, all, one hundred sixty columns of the display can be scanned. The remaining character position but 404 enables alternate sections of row drivers 416 to complete the one-of-sixteen character position decoding.

MAGNETIC TAPE CASSETTE READING AND RECORDING UNIT

55 The magnetic tape cassette reading and recording unit is shown in the block diagram of Figure 64 and in the detailed schematic diagram of Figures 65—69. Operation of the magnetic tape cassette reading and recording unit is largely automatic. It is only necessary to specify the type of operation to be performed and the limits desired. The commands for doing this may either be entered directly
 60 from the keyboard input unit or as part of a program. The calculator then determines the necessary commands required to cause the magnetic tape cassette reading and recording unit to perform the desired operation.

Several modes of operation are possible. Secure and unsecure programs, data, and sets of user definable key definitions may be recorded on the magnetic tape and subsequently loaded back into the calculator.

5 Referring now to Figures 64 and 65, the operation of the interface portion of the magnetic tape cassette reading and recording unit will be described. 5

I. Address Decoder

IC 6 and IC 7 are used to detect a select code of 10 when the cassette is accessed. When a select code of 10 is detected, and the control line CEO is true the cassette is enabled.

10 II. Enabling Input Data Bits 10

The open collector nands in IC 2 and IC 3 allow the input data bits (ID 0 through ID 7) to be gated onto the calculator input bus when the card is selected by the address and control line as described in Section I.

III. Enabling Input Status Bits

15 The open collector nands in IC 1 allow the input status bits (IS 0 through IS 3) to be gated onto the calculator input bus when a select code of 10 is given and the control line is true. 15

IV. Flag

20 D type flip-flop 10 is the flag flip-flop. It is held cleared except when the I/O card is selected as described in Section I. When the I/O card is selected the flip-flop is set by the trailing edge of the flag pulse from the cassette. In addition, the flag flip-flop is held preset (at pin 5) when the cassette door is open, clear leader is detected, or an interrupting character is read. A simultaneous preset and clear results in a true output from the flip-flop. The flag flip-flop signal is gated to the calculator (CIF, pin 2-m) by the open collector nand gate only when the I/O card is selected. 25

V. Interrupt

30 D-type flip-flop 13 is the interrupt flip-flop. It is held cleared whenever the I/O card is selected as described in Section I. The interrupt is allowed only if the cassette is in control mode (pin 2—3). An interrupt signal comes whenever the cassette goes onto clear leader, the cassette door is opened, or an interrupting character is read. An interrupting character is a character with data bits 2, 3, 4, 5 all ones, read when the cassette is in control mode. When the signal Service Interrupt Inhibit is false (SIH=1, pin 2—1) the interrupt signal is gated through IC 4 pin 6 and 8 to the calculator. The data bit SI 1, (Pin 1—4) is pulled low to tell the calculator the address of the peripheral which interrupted. 35

Referring to Figures 64, 66A—B, and 66' the operation of the control logic portion of the magnetic tape cassette reading and recording unit will be described.

I.1 Power on Preset

40 Transistor Q1 and diodes CR1 and CR2 are part of the power on circuit which makes sure that the cassette powers up in the proper modes. 40

I.2 Control Signal

45 The control signal (YCNT on pin 11) comes from the Interface card as a positive true signal telling the Logic card to process the command on the input lines. The positive going edge of the control signal fires the one-shot (IC 7) giving a 300 nsec. control Pulse used to strobe storage elements. 45

I.3 Decode and Storage of Commands

50 The 1-of-10 open collector decoder (IC 19) is strobed on its D input by the control pulse. (See Section I.2) On the A, B, and C inputs of the decoder are output status bits OS0 through OS2. Those output status bits contain commands for the transport as follows: 50

	<u>OS2</u> (Write)	<u>OS1</u> (Reverse)	<u>OS0</u> (Fast)	<u>Command</u>	
	0	0	0	Read-Forward-Slow	
	0	0	1	Read-Forward-Fast	
5	0	1	0	Read-Reverse-Slow	5
	0	1	1	Read-Reverse-Fast	
	1	0	0	Write-Forward-Slow	
	1	0	1	STOP	
	1	1	0	Continue Present Command	
10	1	1	1	Continue Present Command	10

Output status bit 3 (OS3) indicates if the cassette should be in control mode or data mode. Control mode is explained in Section I.12.

15 If when the decoder is strobed, the command on the output status lines is other than "STOP" or "CONTINUE", the open collector wired-or decoder outputs 0 through 4 are low for the width of the control pulse. This wire-or output pulse strobes the command on the output status bits into the Quad Latch, IC20, and preset the run flip-flop 15—2. The command on the run lines are gated off the logic card to the motor control card, and cassette motion begins. 15

20 If the command is "STOP", the decoder output 5 (pin 6) goes low, which clears both the run flip-flop (15—2) and the Quad Latch (IC20). If the command is "CONTINUE", both the Quad Latch and the run flip-flop remain unchanged. 20

The run flip-flop and the Quad Latch are also cleared by power on preset.

1.4 Run Flip-Flop

25 The run flip-flop (1502) is preset by the issuing of a command as described in Section 6.3. It is cleared by an interrupt signal from the I/O card, a stop command, power on preset, or a cassette not being in place. The run flip-flop is also cleared by the clear leader signal on its clock input, whenever the cassette runs into clear leader. Since the clock input of the flip-flop is edge sensitive, the transport is stopped only when it first goes onto clear leader, and tape motion is allowed by the issuing of a new command even when on clear leader. 30

The Schmidt-triggered gates 1—1 and 1—2 are used to filter noise on the interrupt, clear leader, and cassette in place lines.

1.5 Rewind Mode

35 D type flip-flop 15—1 is the rewind flip-flop. It is held preset as long as the rewind button is held in. It is cleared by clear leader detection, cassette not in place, power on preset, stop command, or on interrupt from the I/O card. The rewind flip-flop is also cleared through its clock input, whenever a new command is issued. A simultaneous preset and clear results in the Q output of the flip-flop being true. When the transport is stopped (flip-flop 15—2 cleared) and the rewind flip-flop is set the output of gate 16—3 will be true, which will force the NOR gates 17—1, 17—2, and 17—3 to 0 outputs. These outputs will cause the tape to be rewound in high speed reverse to clear reader, unless the rewind flip-flop is cleared as described above. 40

1.6 Transport Status

45 Input status bits; YIS3 (pin F), YIS2 (pin 6), YIS1 (pin E), and YIS0 (pin 5), reflect the status of the transport as follows: 45

50 YIS3 — Negative true, cassette in place
 YIS2 — Positive true, clear leader detected
 YIS1 — Negative true, writing on cassette permitted
 YIS0 — Positive true, control mode 50

1.7 Internal Clock

55 The internal clock used for writing data is generated by the two one-shots IC6 and IC13. The clock is not symmetrical, but IC6 is true for 133 μ sec and IC13 is true for 220 μ sec. Padding resistor R10 is then used to adjust the total time of 333 μ sec for a 3KC clock rate. The internal clock is enabled only when the cassette command is write as detected at pin 5 of IC13. 55

1.8 *Nine Bit Shift Register*

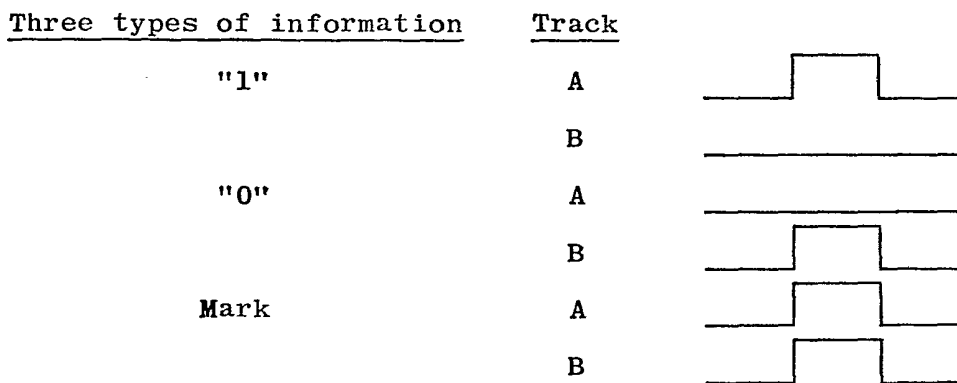
5 A nine bit shift register is made from IC3, IC4, and flip-flop 5—2. In write operations this register is loaded parallel by a pulse from gate 16—1, and then shifts the data serially to IC3 pin 10 for writing on the tape. In read mode the data is clocked from the tape, serially, to IC5 pin 12 where it is serially loaded into the register. From the shift register it is read as parallel data, at the flag, by the calculator. 5

1.9 *Data, Clock Mark Sequence*

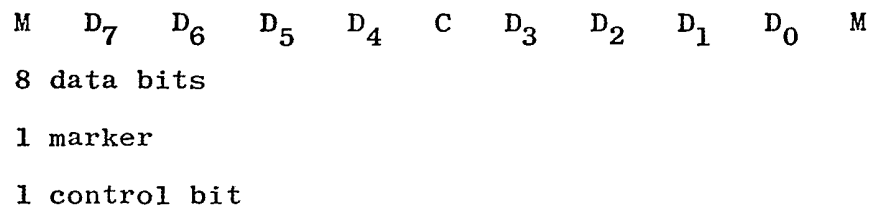
10 During write operation a write clock, a write data, and a write mark signal are sent from the logic card. During read operations a read clock, a read data, and a read mark signal are received by the logic card. The data lines are NRZ; clocked by the appropriate clock. When clock pulses and marker pulses are properly sequenced they constitute a character. The sequence is 9 data bits per character, separated by marks. 10

Mark - 9 data bits - mark - 9 data bits - mark.

BIT-MARK-SEQUENCE CODE



10 bit character



1.10 *Divide by 10 Counter During Write*

20 The divide by 10 counter (IC14) is used to sequence the clock and mark pulses during write (See section 6.9 for a sequence description). When the counter is at counts 0 through 8 the internal clock pulses generated by IC6 and IC13 are gated through gate 18—4 from where it goes off the card as the write clock, and through gate 18—2 to shift the shift register. When the divide by 10 counter is at count 9, the internal clock pulse is inhibited at gate 18—4, but is enabled at gate 10—2 from where it passes off the board as a write mark pulse. Since the counter "wraps around" from count 9 to count 0, we get the repeating sequence, marker — 9 bits 20

25 Each time the counter goes to 9, a character is completed and the write mark pulse, in addition to going off the board, is gated through gate 12—3 to make up a flag, telling the calculator that the character has been written. The calculator will then send another parallel character to the shift register and the sequence will be repeated. 25

30 30

5 *Special conditions prevail for the writing of the first of a string of characters.* When the transport goes from read to write mode, flip-flops 8—1 and 8—2 are set in their edge sensitive clock inputs. Flip-flop 8—2 presets the counter to count 9, making sure the sequence begins with a mark pulse. The same flip-flop 8—2 is cleared by this first mark pulse, after which the counter continues its “wrap around” sequence. Flip-flop 8—2 being set, inhibits this first leading write mark pulse from passing through gate 12—3 and becoming a flag. Flip-flop 8—2 is cleared by the first write pulse, after which the write sequence continues as normal. 5

10 **I.11 Divide by Ten Counter During Read** 10

Only a sequence of 9 data bits followed by a mark is to be recognized as a character during read. The divide by 10 counter is used to detect this sequence.

Whenever the transport is stopped, flip-flop 5—1 is held preset. The output of flip-flop 5—1, presets the counter to a count of 0. Flip-flop 5—1 is cleared with the leading edge of the read date clock and the counter counts on the trailing edge.

15 The read date pulses are counted by the counter and also pass through gate 18—2 to shift the shift register. When the counter has counted 9 read pulses, its count of 9 puts a true signal on pin 13 gate 19—1. If a read mark pulse comes next, pin 1 of gate 19—1 is true for the width of the read mark pulse. These two signals make up part of the flag signal which tells the calculator a valid character is in the shift register. 15

20 The trailing edge of the read marker pulse, sets flip-flop 5—1, which presets the counter to 0 and the sequence is ready to be repeated. 20

If a marker is read when the counter is at a count other than 9; no flag is given, flip-flop 5—1 is set, and the counter is preset to 0. If 10 read pulses come in a row, the counter wraps around to 0 and no flag is given. Thus nothing but 9 read clock pulses, followed by a read mark pulse, generates a flag and is recognized as a character. 25

I.12 Control Mode and Flags

Each character contains 8 data bits. The middle bit of the 9 bit character is a control bit. If the center bit is a 1, the character is a control character. If the center bit is a 0, the character is a data character. If the transport is in control mode during write, the center bit is loaded as a 1 at IC4 pin 5, and the character is written as a control character. In data mode the center bit of each character written is 0. 30

If the transport is reading in control mode, flags are sent to the calculator only when a control character is in the shift register. If the transport is in control mode, and a data character is in the shift register, the read flag is inhibited at IC9—1 pin 2. This IC9—1 pin 2 is always true, except when the cassette is in control mode and the center bit of the shift register is 0. In data mode, flags are sent to the calculator for both data and control characters. 35

The flag circuitry on the interface card is trailing edge sensitive, making sure the character is completely written or completely read before the calculator is flagged. 40

Referring now to Figures 64 and 67A—B, the operation of the read/write portion of the magnetic tape cassette reading and recording unit will be described.

I. General Description

45 The read/write board has two main functions. In the WRITE mode it encodes bit serial data into two-channel Bit-Mark-Sequence (BMS) data to be fed to the head driver and written on tape. 45

In the READ mode it decodes the two-channel analog BMS data from the head preamplifier into clock, mark, and bit-serial data pulses from the tape signals.

50 **II. WRITE Mode** 50

When Write Permit is true (YWPT=1) and Write Command is true (YWTC=1) then Write Enable is true (YWEN=1; Q7 on) and writing on the tape is allowed. The 3-input NAND gates of IC2 are used to encode the bit-serial data (YWDT) into BMS. Logic 1's (YWDT=1) are written on Channel A. Logic 0's (YWDT=0) are written on Channel B. A mark is written when Write Mark is true (YWMK=1). The data and marks are clocked in by means of the Write Clock (YWCL). 55

III. READ Mode

60 The two amplifiers of IC6 and their associated circuitry comprise two threshold detectors that convert the analog signals from the head (ARA, ARB) to 60

digital signals. The amplifiers switch between their positive and negative saturated states. The thresholds are adjusted so that the amplifiers switch states when the analog signal is approximately 30% of its peak value measured near BOT, moving forward.

5 The head signal amplitude is proportional to tape speed. Therefore, the thresholds are adjusted high for fast tape motion and low for slow tape motion by switching Q1 and Q2 with the Fast Command (NFTC) line. The positive and negative references for the thresholds are derived from the 12 volt power supplies.

10 The two channels of digital data are gated to the decode circuitry through IC1. The decoder consists of IC3, IC5, IC8, and IC9.

IC8 is a 0.5 μ s one-shot that is fired once for each data bit or mark that is gated in from the threshold detectors. This one-shot pulse comprises a read clock signal that is gated to NRCL by IC5 when the bit associated with the pulse is not a mark.

15 IC9—1 is a flip-flop that serves three functions. First, it provides a Read Mark pulse (YRMK) whenever a mark is read from the tape. Second, it controls IC5 to allow the one-shot pulse to appear as Read Clock (NRCL). Third, it controls IC3 and IC5 to allow data to be gated through to the data output flip-flop, IC9—2.

Referring now to Figures 64 and 68A—B, the operation of the motor control portion of the magnetic tape cassette reading and recording unit will be described.

20 I'. *Speed Reference* 20

Resistors R1, R2, and R3 are used to generate a reference voltage proportional to the desired motor speed. The voltage seen at the positive input of U3 is about 3.0 volts for low speed and 8.0 volts for high speed.

25 II'. *Comparator-Amplifier* 25

Op Amp U3 compares the speed reference with a signal representing the actual motor speed (see Item IV' below). The difference signal is amplified and fed to the driver circuitry which increases or decreases the drive voltage available to the motor.

30 Resistor R8 and capacitor C1 create negative feed back around U1, resulting in a DC gain of 26 db and a single pole at about 100 Hz. This "tailors" the servo loop frequency response to provide stable operation with rapid error correction. 30

III'. *Motor Driver*

35 Diode D1 shifts the DC drive level by about 7 volts. Transistors Q1, Q2, and the Motor Pass Transistor (located on the Regulator Board) furnish current gain to drive the motor. Resistor R7 ensures turnoff for the Motor Pass Transistor. Transistor Q3 is used to dynamically brake the motor if its speed is greater than desired. 35

40 Diode D3 reduces the maximum voltage at the motor when on clear leader. This voltage limit effectively reduces the motor torque, preventing damage to the motor, friction drive, or tape cassette should the tape be pulled against the hub. Diode D2 prevents damage to Q1 during this reduced torque condition. 40

IV. *Back-EMF Amplifier*

45 The motor terminal voltage is composed of two parts — the "IR" voltage drop in the motor armature resistance, and the motor generated voltage, or Back-EMF. Back-EMF is directly proportional to motor speed, and is used as the motor speed feedback signal. 45

50 Sense resistor R9 produces a voltage proportional to the motor armature current, and therefore proportional to the "IR" voltage drop. Op amp U4 and resistors R10 thru R14 subtract the "IR" voltage drop from the motor terminal voltage, resulting in a voltage proportional to the motor speed. This signal is about 3.0 volts for low speed and 8.0 volts for high speed; it is fed back and compared with the reference voltage, as described in Item II' above. 50

55 The process of sensing the "IR" voltage drop, as described above, is accurate only for a single winding temperature. Because lower armature resistances (caused by lower temperatures) could cause instability in the servo, this "perfect compensation" point is placed at the bottom of the operating range — 0°C in this case. Increasing temperature causes reduced load regulation (greater motor current causes reduced speed), but servo operation remains stable. 55

60 V'. *Motor and Solenoid Selector* 60

The selector circuitry activates the proper motor and solenoid. When in "Run

Fwd" mode, Q4, Q5, and Q8 are saturated "on"; in "Run Rev" mode Q6, Q7, and Q9 are saturated. When in "Stop" mode, all devices are off.

Referring now to Figures 64 and 69, the operation of the interconnect portion of the magnetic tape cassette reading and recording unit will be described.

5 I. Connection From Transport to Mother Board 5

The main function of the Interconnect Board is to electrically connect the transport mechanism to the Mother Board. There are four groups of wires coming from the transport: the Motor wires, the Solenoid and Switch wires, the Head Board wires, and the Photosensor wires. Each group of wires is terminated on a Pin Board which plugs into the Interconnect Board; this partitioning allows for ease of assembly and service. 10 10

II. Clear Leader Signal

Most of the circuitry on the Interconnect Board is used to generate the "Clear Leader" signal. The photosensor assembly on the transport contains an incandescent lamp and a photoconductive cell. When magnetic tape is over the photosensor, no optical coupling occurs, resulting in a high photoconductor impedance. When clear leader is over the photosensor, light is reflected off the light colored plastic of the cassette and onto the photoconductor, resulting in a low photoconductor impedance. 15 15

Integrated circuit U1 and resistors R4, 5, and 6 form a comparator which switches when the photoconductor impedance is approximately $25k\sim$. Capacitor C5 filters the output of U1 to eliminate false signals of less than 5ms. duration; transistor Q1 amplifies this signal. 20 20

Under certain conditions when the tape stops or changes direction a tape loop may form over the photosensor; a reflection can result which causes the same photoconductor impedance as a clear leader. IC's U2, 3, and 4 are used to prevent a "tape loop" from giving a false clear leader indication. Flip-flop U4 stores the clear leader signal; this flip-flop may be turned "on" when the cassette has been running on clear leader for the duration of one-shot U2 (85 ms). This delay period ensures that any loop has been pulled out of the tape, preventing reflection problems. 25 25 30 30

A "mag tape" (Clear Leader Not) indication is always accurate; therefore it directly resets flip-flop U4. The gates tied to the preset of U4 force the flip-flop "on" during power turn on and when the cassette loader is open; if the tape is, in fact, on "mag tape", this signal persists after preset is removed and resets U4. 35 35

III. Solenoid Turnoff

Diodes D1 and D2 and resistor R1 limit the peak solenoid flyback voltage during turnoff to about 24 volts. This also provides rapid solenoid dropout by applying up to -12 volts across the solenoid during turnoff.

40 IV. Motor Padding Resistors 40

Resistors R2 and R3 are selected to trim a given motor to between 10.30 and 10.60 ohms effective armature resistance. Capacitors C1 and C2 are used to suppress motor brush noise.

V. Cassette Sense Switches

Resistors R11 and R12 and "pullup" resistors for the mechanical cassette sense switches. "Cassette In" (positive true) and "Write Permit" (positive true) are the signals generated. 45 45

POWER SUPPLY

The power supply system employed in the calculator is constructed as shown in Figures 74 and 75A—B. As shown in Figures 75A—B, a centertapped transformer secondary is connected to supply the unregulated DC voltages indicated. Referring to Figure 75A, the AC voltage from the transformer is rectified by diodes 454 and 456 and filtered by capacitor 478. The output of this rectifier/filter circuit is nominally 19 volts DC at 2.7 amps with a 2 volt peak-to-peak ripple. Transistors 440 and 442 serve as a switch to connect the five-volt output bus to the 19 volt unregulated supply through inductors 450 and 452. Diode 444 serves to clamp the input of inductor 450 to ground when transistors 440 and 442 are switched off. Current flow in inductors 450 and 452 is substantially constant and equal to the load current. 50 50 55 55

Loss in high current transistor 440 is minimized because it can be completely saturated. Loss in driver transistor 442 is minimized because it can also be saturated. Resistor 446 limits the maximum drive current to transistor 440. Losses in resistor 446 can be minimized by proper positioning of the tap on inductor 450 consistent with transistor parameters and circuit requirements.

Integrated circuit 448 is a linear differential amplifier to drive Q1 and Q2. Any differential amplifier with sufficient voltage capability and bandwidth will work. Since the amplifier employed is linear, R7 and R4 have been included in the circuit to provide sufficient hysteresis for reliable switching. This hysteresis stabilizes the switching frequency and thus stabilizes the switching losses.

Because hysteresis has been added to the circuit, a significant ripple signal (at switching frequency) must be present on the feedback signal to the amplifier. This need for a ripple signal limits the amount of capacitance that can appear between the output of inductor 450 and ground. Inductor 452 serves to isolate this point from the rest of the system. The amount of capacitance that can appear between the output of inductor 452 and ground is essentially unlimited and significantly reduces power supply ripple, and greatly improves response to load transients.

The second winding of inductor 452 is a path for the feedback from the remote sensing. The required ripple signal is added to the feedback signal by transformer action in inductor 452.

The power supply also includes an overvoltage crowbar circuit comprising transistor 458, diode 460, and resistor 462 and a short circuit shut-down circuit (using transistor 464). In the event that the +5 volt bus is grounded, or the crowbar is triggered, transistor 464 saturates and locks integrated circuit 448 off.

The resistor 466 makes a current generator of integrated circuit 448. Resistors 468 and 470 discharge the bases of transistors 450 and 452, respectively. Integrated circuit 472 and its associated components generate a "power on pulse", POP, to initialize the instrument. Integrated Circuit 448 is referenced and powered from an external +12 volt supply. Powering the IC from +12 rather than the unregulated +19 reduces power dissipation in IC 448.

The +12 volt supply of Figures 75A—B references the -12, +5, and +16 supplies directly. The +12 amplifier 448 may be biased either from the unregulated supply for the +12 volt supply or from the operating +16 volt supply. Diodes 474 and 476 determine the appropriate source. This provides a greater power supply margin for the +12 volt supply.

All supplies except the +20 volt supply are current limited. All supplies except the +20 volt supply are crowbar protected against over-voltage.

TYPEWRITER INTERFACE

This interface couples the Facit-Odhner model 3841 (Facit is a RTM) output typewriter to the calculator.

The unit mounts directly on the back of the typewriter. Communications with the calculator are made through about five feet of cable which is terminated by the I/O plug containing a board for buffering and some logic.

Referring to Figures 76A—82, characters from the calculator appear on the data lines as ASCII codes. These codes are recoded by a ROM into the six bit Facit typewriter code for the 46 type bars, and one bit for upper case shift. Functions such as space, tab, line feed, etc. are recoded for easy recognition in the interface since each function must be driven by a separate line. A data latch after the ROM holds codes for processing. If new data arrives during this processing, the two codes are compared to determine if they both drive the same type bar and if they are both numbers. Non-repeating numbers can be typed at 14.5 characters per second, otherwise typing speed is 12 characters per second (reduce these speeds 17% for 50HZ operation). Codes in the latch are gated to the program solenoids or the function solenoids by the control logic.

To understand the coding, notice that two blocks of codes on the Facit typewriter code map are empty. If all function codes are put in these blocks, they can be identified by control logic by testing for (6.4). Each function code puts a 1 on one of five lines and this line opens the correct solenoid gate. Bit 8 is used to discriminate between two sets of function gates. In the case of a program solenoid code, bit 8 identifies numerals.

The control clock is provided by a synchronizing pulse which is generated in the typewriter by a vaned wheel attached to the end of the main drive shaft. The vanes interrupt a light beam. When a type cycle is initiated, a modulo eight counter counts synchronizing pulses and the count is decoded by a 1-of-8 decoder.

At each of the eight states, combinational logic can enable solenoid gates, set or clear flag flip-flops or change the counter to state zero, or state 6, or inhibit the counter.

5 The tables below contain a guide for interpretation of bit pattern data as well as the actual bit patterns for ROM #10 and ROM #11 as shown in Figure 81. 5

INTERPRETATION OF BIT PATTERN DATA
(Bipolar ROM of Figure 81)

1. *FORMAT*

The bit pattern information is in the following format:

10 $X_1X_2X_3 \dots X_5X_6X_7$ B B $X_{10}X_{11}X_{12}X_{13}$ B $X_{15}X_{16}X_{17}X_{18}$ B... $X_{45}X_{46}X_{47}X_{48}$ 10

A. $X_1X_2X_3$ — Three digits indicating the address (decimal) of the first word of that line. *1

B. $X_5X_6X_7$ — Three digits indicating the address of the last word in that line. *1

15 C. $X_9X_{10}X_{11}X_{12}$ — Four characters indicating the output states of the first word of that line (corresponding to address $X_1X_2X_3$). *2 15

D. $X_{15}X_{16}X_{17}X_{18}$ through $X_{40}X_{41}X_{42}X_{43}$ indicate successive output states. *2

20 E. $X_{45}X_{46}X_{47}X_{48}$ — Four characters indicating the output states of the last word of that line (corresponding to address $X_5X_6X_7$). *2 20

F. B = Blank or space between group of characters.

2. *TRUTH TABLE*

Logic level definition

25 L — Output Low (Logic 0) 25

H — Output High or Open Collector (Logic 1)

X — Don't Care — Output may be High or Low

*1. Addresses are the digital equivalent of the binary address $A_7A_6A_5A_4A_3A_2A_1A_0$. Where a low input address equals a binary 0 and a high input equals a binary one.

30 *2. Groups of output states are listed $O_4O_3O_2O_1$ respectively. 30

BIPOLAR ROM 11 OF FIGURE 81

000—007	LLLL	HLLL	LLLL	LLLL	LLLL	LLLL	HLLL	HLLL
008—015	LLLL	LHLL	LLLL	HLLL	HHLL	LLLL	LLLL	LLLL
016—023	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
024—031	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
032—039	L.LL	LHLH	LHLH	LHLH	LHLH	LHLH	LHLH	LHLH
040—047	LHLH	LHLH	LHLH	LHLH	LLH	HLLH	LLH	LLH
048—055	HLLH	HLLH	HLLH	HLLH	HLLH	HLLH	HLLH	HLLH
056—063	HLLH	HLLH	HLLH	LLH	LHLH	LHLH	LHLH	LHLH
064—071	LLHL	LHHL	LHHL	LHHL	LHHL	LHHL	LHHL	LHHL
072—079	LHHL	LHHL	LHHL	LHHL	LHHL	LHHL	LHHL	LHHL
080—087	LHHH	LHHH	LHHH	LHHH	LHHH	LHHH	LHHH	LHHH
088—095	LHHH	LHHH	LHHH	LLHH	LLLL	LLHH	LLHH	LHLH
096—103	LHHL	LLHL	LLHL	LLHL	LLHL	LLHL	LLHL	LLHL
104—111	LLHL	LLHL	LLHL	LLHL	LLHL	LLHL	LLHL	LLHL
112—119	LLHH	LLHH	LLHH	LLHH	LLHH	LLHH	LLHH	LLHH
120—127	LLHH	LLHH	LLHH	LHHH	LLLL	LHHH	LHHH	LLLL
128—135	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
136—143	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
144—151	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
152—159	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
160—167	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
168—175	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
176—183	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
184—191	LLLL	LLLL	LLLL	LLLL	LHHL	LLLL	LLLL	LLLL
192—199	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
200—207	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
208—215	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
216—223	LLLL	LLLL	LLLL	LHHH	LHHH	LLLL	LLHH	LHHH
224—231	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
232—239	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
240—247	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL
248—255	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL	LLLL

WHAT WE CLAIM IS:—

1. An electronic calculator comprising:
 - 5 keyboard input means including a plurality of alphameric keys for entering one or more BASIC language statements into the calculator, an execute control key for initiating execution of a BASIC language statement entered into the calculator, and a store control key for initiating storage of a BASIC language statement entered into the calculator;
 - 10 memory means, coupled to said keyboard input means, for storing a program of BASIC language statements entered into the calculator;
 - 15 processing means coupled to said keyboard input means and said memory means, said processing means being responsive to actuation of said execute control key, following entry of a BASIC language statement into the calculator, for executing that BASIC language statement, said processing means being further responsive to actuation of said store control key, following entry of a BASIC language statement into the calculator, for storing that BASIC language statement as part of a program in said memory means; and
 - 20 output means, coupled to said memory means, for providing an output indication of the result of execution of a BASIC language statement.
2. A calculator according to claim 1 wherein:
 - 25 said processing means includes a read-only memory storing a plurality of routines and subroutines to be selectively performed by the calculator in executing and storing one or more BASIC language statements;
 - said processing means is responsive to actuation of said execute control key, following entry of a BASIC language statement into the calculator, for selectively performing one or more of the routines and subroutines stored in said read-only memory to execute that BASIC language statement; and
 - said processing means is responsive to actuation of said store control key, following entry of a BASIC language statement into the calculator, for selectively

performing one or more of the routines and subroutines stored in said read-only memory to store that BASIC language statement in said memory means.

3. A calculator according to either one of claims 1 and 2 wherein:
 5 said keyboard input means includes a space key; and
 said processing means is responsive to actuation of said space key during
 entry of a BASIC language statement into the calculator for introducing a blank
 character at selected locations within that BASIC language statement.
4. A calculator according to any one of the preceding claims wherein said
 10 output means comprises
 output printing means, coupled to said keyboard input means and
 memory means, for printing lines of one or more alphameric characters each;
 said keyboard input means including memory listing means for initiating
 the listing of any designated number of lines of one or more alphameric characters
 each then stored in said memory means; and
 15 said processing means also being coupled to said output printing means
 for causing said output printing means to selectively print out the designated lines
 of one or more alphameric characters each in response to actuation of said
 memory listing means.
5. A calculator according to claim 1 wherein said keyboard input means
 20 also comprises a plurality of keys that may be associated with user-definable
 functions;
 said memory means can store a program of one or more lines of one or
 more alphameric characters each as aforesaid and user-definable functions
 associated with said plurality of keys;
 25 said keyboard input means including memory erase means for selectively
 initiating the erasure of said program and/or said user-definable functions stored in
 said memory means; and
 said processing means is capable of selectively erasing a portion or all of
 30 said program, any one or all of said user-definable functions, or all of said program
 and all of said user definable functions as specified by actuation of said memory
 erase means.
6. A calculator according to any one of the preceding claims wherein every
 35 stored line is associated with a separate line number; said keyboard input means
 includes a halt execution key for designating the line number associated with a line
 at which execution is to be halted;
 and said calculator further comprises a program counter, coupled to said
 processing means, for storing the line number associated with the line currently
 being executed;
 40 temporary storage means, coupled to said keyboard input means and
 memory means, for storing the line number associated with the line at which
 execution is to be halted; and said processing means includes
 logic means, coupled to said keyboard input means, program counter,
 and temporary storage means, and capable of storing the line number associated
 45 with the line at which execution is to be halted in said temporary storage means in
 response to actuation of said halt execution key, followed by actuation of one or
 more alphameric keys designating that line number, prior to execution of the lines
 stored in said memory means and also capable of subsequently halting the
 execution of those lines in response to the occurrence of a condition of equality
 between the contents of said program counter and said temporary storage means.
- 50 7. A calculator according to claim 6 wherein
 said keyboard input means includes a first program control key; and said
 logic means is responsive to actuation of said first program control key, followed
 by actuation of one or more numeric keys designating the line number of a starting
 55 line of the program stored in said memory means, for initiating execution of the
 program stored in said memory means at that starting line.
8. A calculator according to claim 7 wherein:
 said keyboard input means includes a second program control key;
 said memory means can store variables employed in the program stored
 60 in said memory means;
 said logic means is responsive to actuation of said first program control
 key for setting all of the variables of the program stored in said memory means to
 an initial state prior to initiating execution of the program; and
 said logic means is further responsive to actuation of said second
 65 program control key, followed by actuation of one or more numeric keys
 designating the line number of a line in the program stored in said memory means.

for initiating execution of the program at that line number without altering the variables stored in said memory means.

9. A calculator according to claim 1 wherein:

5 said keyboard input means includes an initialize key; said memory means, coupled to said keyboard input means, is capable of storing a program of one or more lines of one or more alphameric characters each entered into said calculator and of storing variables associated with that program; 5

10 and said processing means includes logic means, coupled to said keyboard input means and memory means, for setting all of the variables of the program stored in said memory means to an initial state in response to actuation of said initialize key. 10

10. A calculator according to claim 9 wherein:

15 said logic means is responsive to entry of an array definition command by actuation of said keyboard input means to store said array definition command in said memory means; and 15

said logic means is responsive to said array definition command, when encountered during a program execution mode of said calculator, for dedicating a portion of said memory means as storage for the previously defined array.

11. A calculator according to claim 10 wherein said logic means is responsive to actuation of said initialize key for executing an array definition command previously stored in said memory means. 20

12. A calculator according to claim 1 wherein every stored statement is associated with a different number:

25 said calculator further comprises magnetic reading and recording means, coupled to said memory means, for transferring lines of one or more alphameric characters between said memory means and a magnetic record member, said keyboard input means being operable for entering control commands into the calculator to control the operation of said magnetic reading and recording means; and said processing means includes 25

30 logic means, coupled to said keyboard input means, memory means, and magnetic reading and recording means, said logic means being responsive to one of said control commands for securing any portion of said program designated by a beginning line number and an ending line number, said logic means thereafter being responsive to another of said control commands for inhibiting transfer of the secured portion of said program from said memory means to a magnetic record member. 30

13. A calculator according to claim 1 wherein:

40 said keyboard input means includes a second plurality of keys each of which may be associated with a function of one argument, 40

45 and said processing means includes logic means, coupled to said keyboard input means and memory means, for associating a selected function with a selected one of said second plurality of keys in response to sequential actuation of selected ones of the first and said second pluralities of keys designating the selected function and the selected one of said second plurality of keys and for storing the selected function as part of the program stored in said memory means in response to actuation of said store control key. 45

14. A calculator according to claim 13 wherein:

50 said logic means is responsive to actuation of said execute control key, following actuation of a selected one of said second plurality of keys with which a selected function has previously been associated, for initiating execution of that selected function by said processing means. 50

15. A calculator according to claim 1 wherein:

55 said keyboard input means comprises a plurality of user-definable keys each of which may be associated with one or more lines of BASIC language program statements; 55

said memory means is capable of storing lines of BASIC language program statements associated with selected ones of said plurality of definable keys;

60 and said processing means includes logic means, coupled to said keyboard input means and memory means, for initiating execution of the BASIC language program statements associated with a selected one of said definable keys in response to actuation thereof. 60

16. A calculator according to claim 1 wherein:

65 said processing means is capable of defining a square matrix in response to a matrix command entered into the calculator from said keyboard input means, 65

for thereafter storing the matrix elements in said memory means as designated from said keyboard input means, and for thereafter evaluating the determinant of the previously defined square matrix in response to a determinant command entered into the calculator from said keyboard input means.

5 17. A calculator according to claim 16 wherein said processing means includes a read-only memory in which routines and subroutines for defining the square matrix, storing the matrix elements, and evaluating the determinant of the defined square matrix are stored. 5

10 18. A calculator according to claim 1 and further comprising a print control key for designating a print-all mode of calculator operation; and wherein said processing means includes 10

15 logic means, coupled to said keyboard input means, memory means, and display means, for initiating the display of lines of one or more alphameric characters entered into the calculator, alphameric error messages generated during execution of lines of one or more alphameric characters by said processing means, and executed display commands; and 15

20 printing means for printing lines of one or more alphameric characters, said logic means being responsive to actuation of said print control key for initiating the printing of lines of one or more alphameric characters entered into the calculator, error messages generated during execution of lines of one or more alphameric characters by said processing means, and executed display commands. 20

25 19. A calculator according to claim 1 wherein each of said alphameric keys is also representative, either alone or in combination with others of said alphameric keys, of an ASCII character; 25

and said calculator further comprises 25
buffer storage means, coupled to said keyboard input means and to said memory means, for storing a line of alphameric information entered into the calculator;

30 said memory means being also coupled to said buffer storage means for storing a program of one or more lines of alphameric information entered into the calculator; and said processing means being also coupled to said buffer storage means for executing the line of alphameric information then stored in said buffer storage means or a program of one or more lines of alphameric information then stored in said memory means; and said processing means includes 30

35 logic means coupled to said keyboard input means and responsive to actuation of selected ones of said plurality of alphameric keys, singly or in combination, for generating binary codes representative of every ASCII character and for storing those binary codes in said buffer storage means. 35

40 20. A calculator according to claim 19 wherein: 40
said keyboard input means includes a terminal transit key;
said calculator includes a modem for transmitting and receiving alphameric information over telephone lines; and

45 said logic means is responsive to actuation of said terminal transmit key for transmitting through said modem the ASCII codes represented by the binary codes then stored in said buffer storage means. 45

50 21. A calculator according to claim 1 and further comprising: 50
input/output interface means, including a plurality of input/output channels, for coupling selected peripheral input/output units to the calculator; and said processing means includes

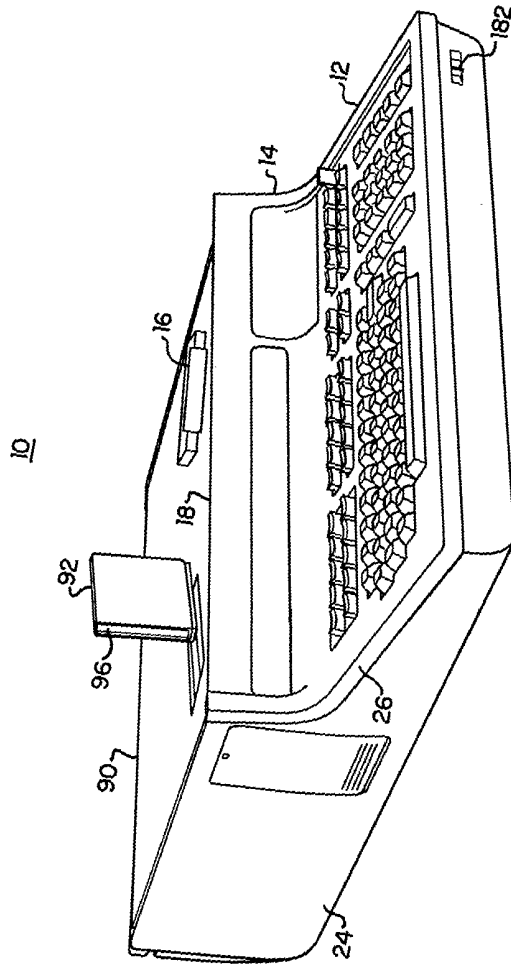
55 logic means coupled to said keyboard input means, memory means, and input/output interface means, said logic means being responsive to execution of a binary output statement, including a base ten number and entered from said keyboard input means or stored in said memory means, for converting said base ten number to a corresponding twelve-bit binary code for transmitting said twelve bit binary code to a selected one of said input/output channels. 55

60 22. A calculator according to claim 1 and further comprising: 60
input/output interface means, including a plurality of input/output channels, for coupling selected peripheral input/output units to the calculator; and said processing means includes

65 logic means coupled to said keyboard input means, memory means, and input/output interface means, said logic means being responsive to execution of a binary read statement, entered from said keyboard input means or stored in said memory means, for reading an eight-bit word on a selected one of said input/output channels, for converting said eight-bit word to a base ten number, and for associating said base ten number with a designated variable. 65

23. A calculator according to claim 1 and further comprising:
input/output interface means, including a plurality of input/output
channels, for coupling selected peripheral input/output units to the calculator; and
said processing means includes
- 5 logic means coupled to said keyboard input means, memory means, and 5
input/output interface means, said logic means being responsive to execution of a
status statement, entered from said keyboard input means or stored in said
memory means, for interrogating a selected input/output channel to obtain an
indication of the operating state of a selected peripheral input/output unit
10 associated therewith. 10
24. A calculator according to claim 23 wherein said logic means is operable
for generating a number indicative of the operating state of the interrogated
peripheral input/output unit.
25. A calculator according to claim 1 wherein said processing means includes
15 logic means coupled to said keyboard input means and memory means, 15
said logic means being responsive to execution of a rotate statement, entered from
said keyboard input means or stored in said memory means, for rotating a
specified number of the individual bits of a designated sixteen-bit integer word
entered into the calculator or stored in said memory means.
- 20 26. A calculator according to claim 25 wherein said logic means is responsive 20
to execution of an AND statement for performing, according to the rules of
Boolean algebra, the logical AND operation on the corresponding bits of two
designated sixteen-bit integer words entered into the calculator or stored in said
memory means and for associating the resulting sixteen-bit word with a specified
25 variable. 25
27. A calculator according to claim 25 wherein said logic means is responsive
to execution of an OR statement for performing, according to the rules of Boolean
algebra, the logical OR operation on the corresponding bits of two designated
30 sixteen-bit integer words entered into the calculator or stored in said memory 30
means and for associating the resulting sixteen-bit word with a specified variable.
28. A calculator according to claim 1 wherein said keyboard input means
employs ASCII coding;
and said calculator further comprises
input/output interface means, including a plurality of input/output
35 channels, for coupling selected peripheral input/output units to the calculator; and 35
said processing means includes
logic means coupled to said keyboard input means, memory means, and
input/output interface means, said logic means being responsive to execution of an
40 enter statement, entered from said keyboard input means or stored in said memory 40
means, for receiving information from a selected peripheral input/output unit and
for converting the received information to ASCII code when it is received from a
peripheral input/output unit employing a non-ASCII code, said logic means being
further responsive to execution of an output statement, entered from said
45 keyboard input means or stored in said memory means, for transmitting 45
information from the calculator to a selected peripheral input/output unit and for
converting such information from ASCII code to any non-ASCII code employed
by the selected peripheral input/output unit.
29. A calculator according to claim 1 substantially as hereinbefore described
with reference to the accompanying drawings.

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London, WC2B 6QX.



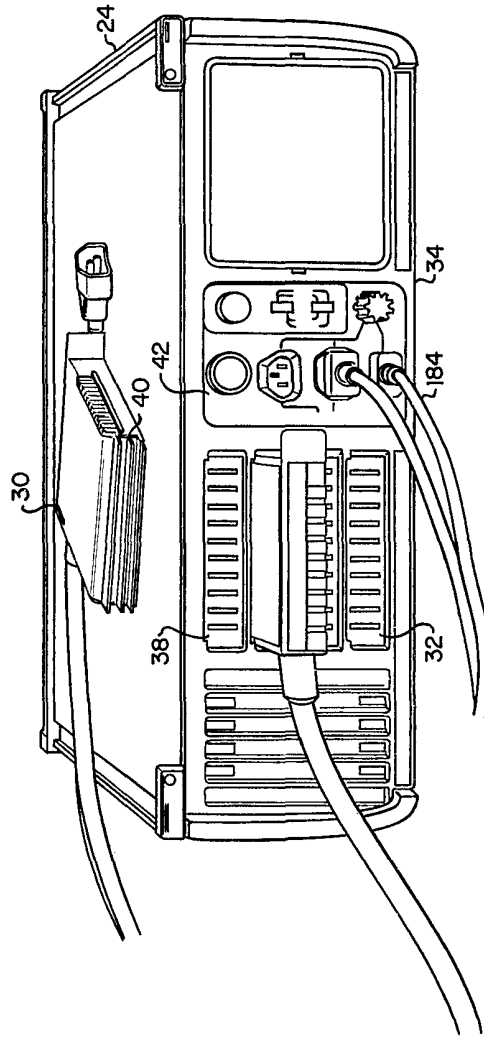


FIG 2

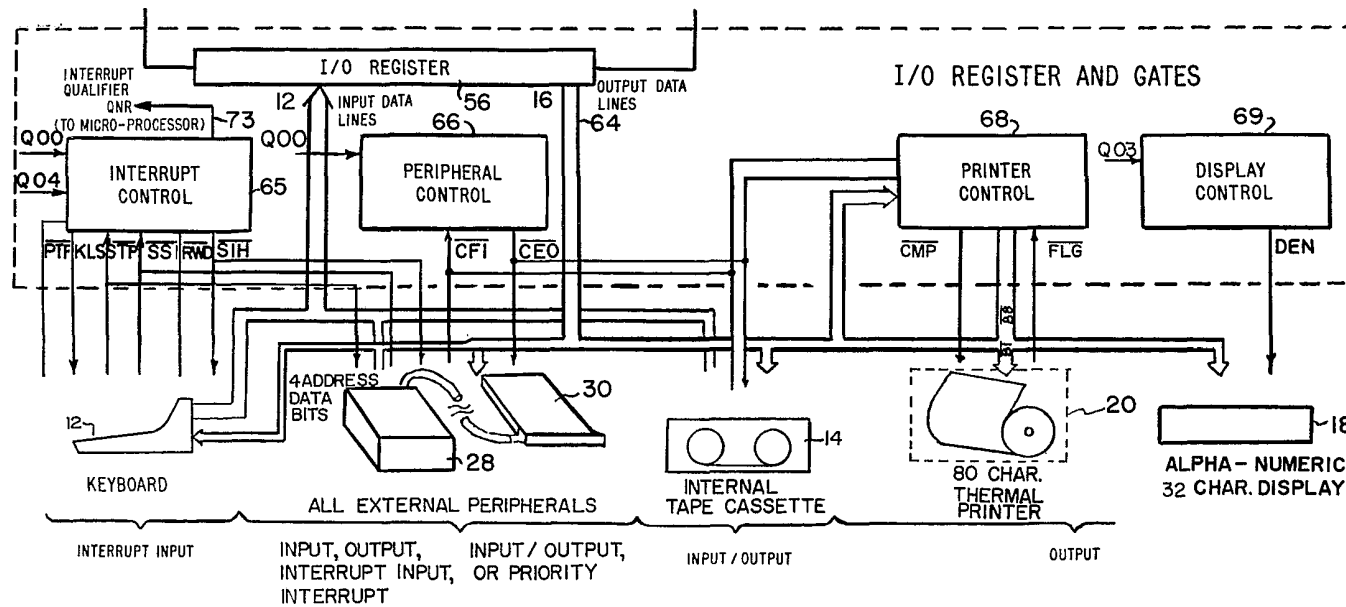
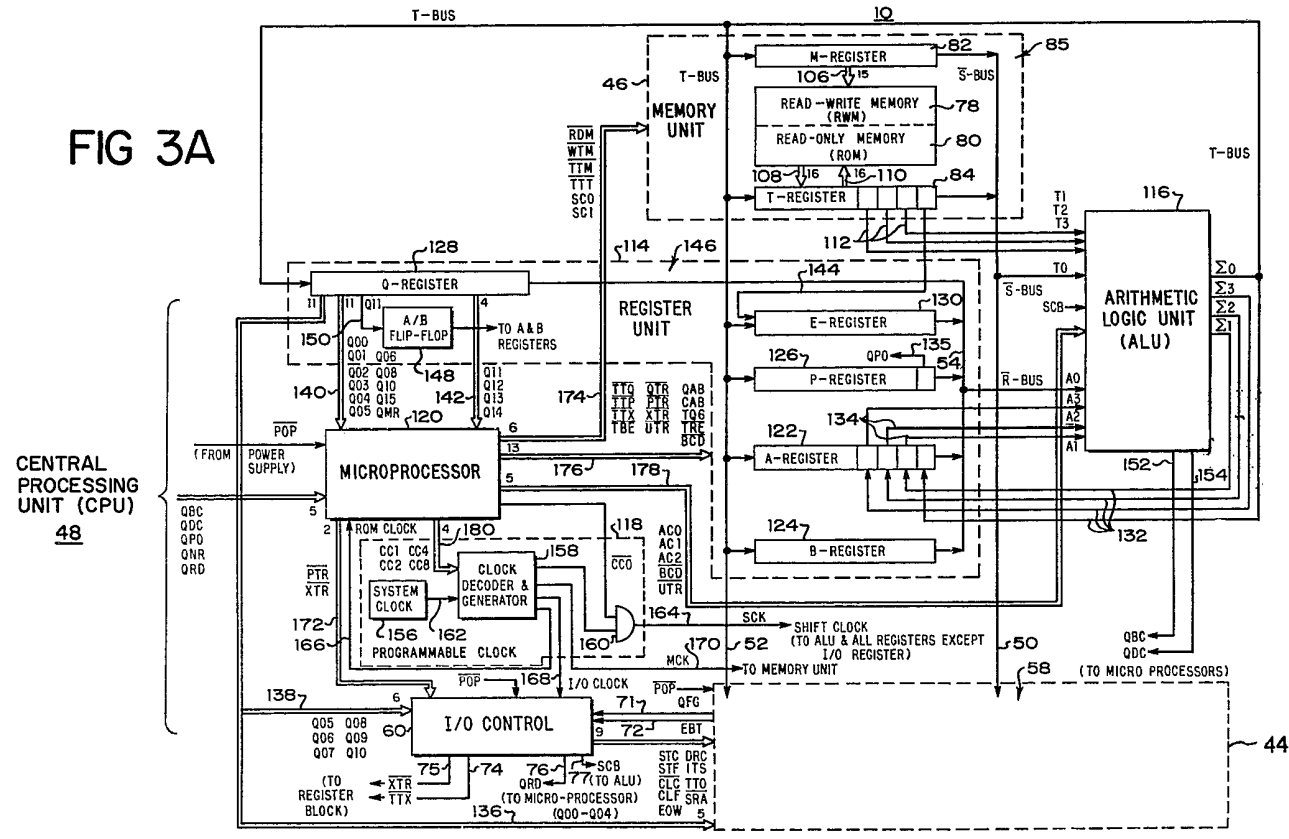


FIG 3B

FIG 3A



CENTRAL PROCESSING UNIT (CPU)
48

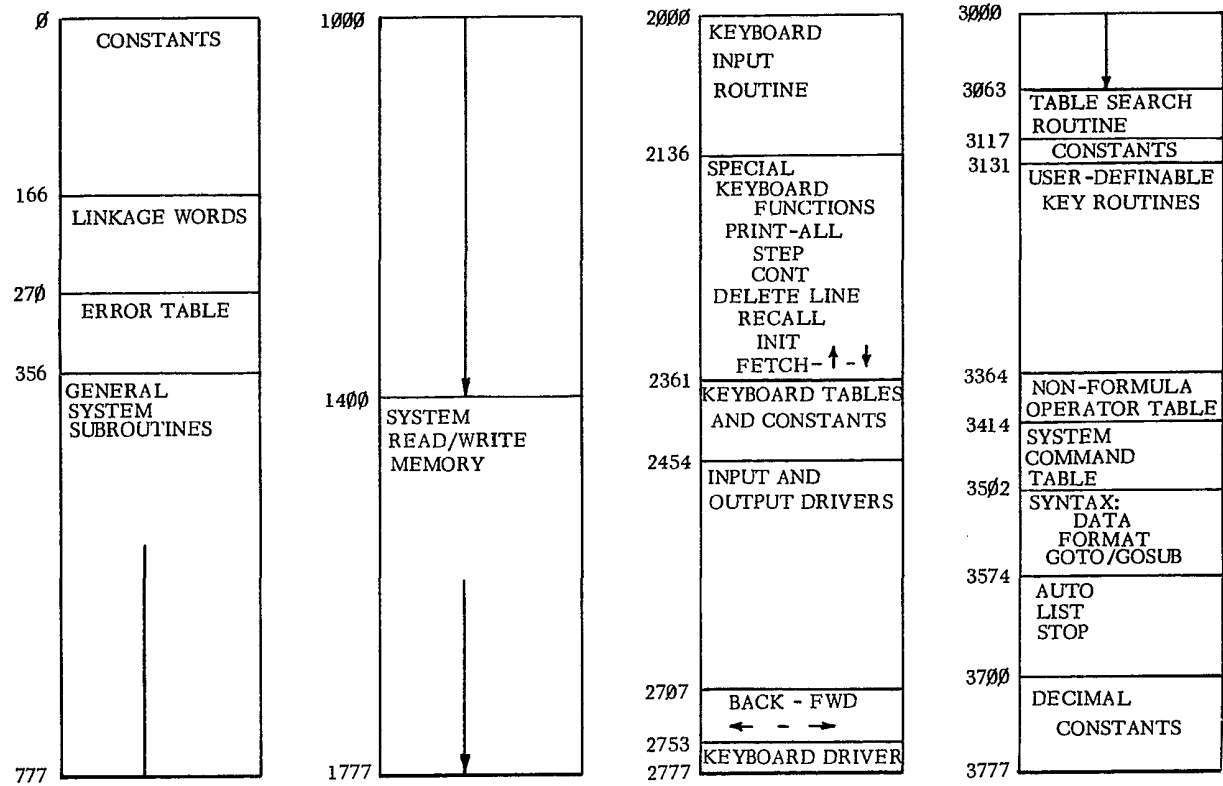


FIG 4A

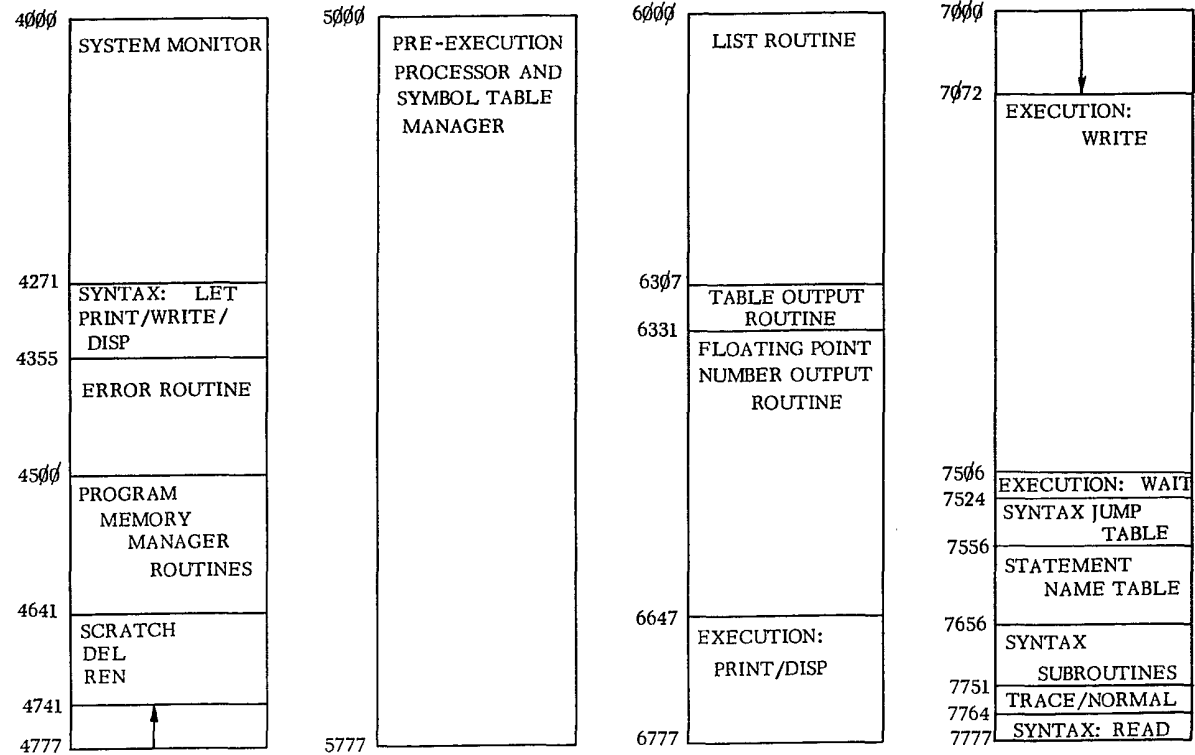


FIG 4B

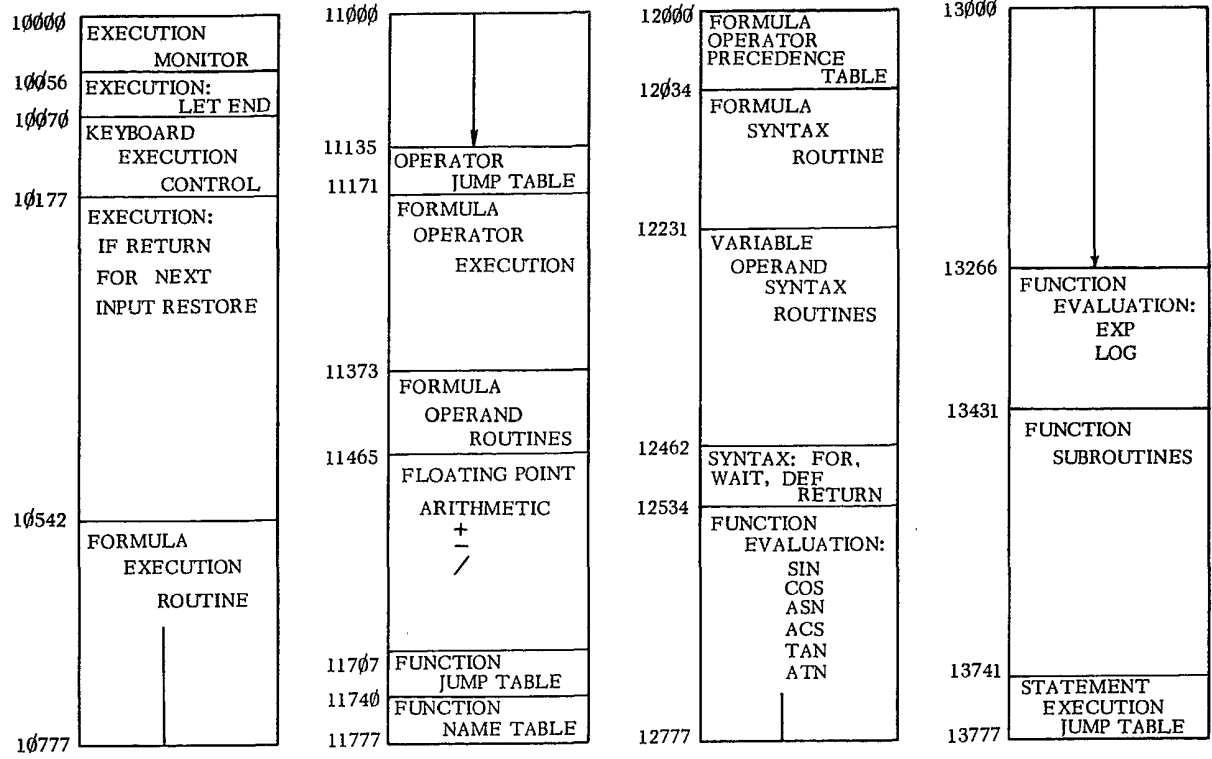


FIG 4C

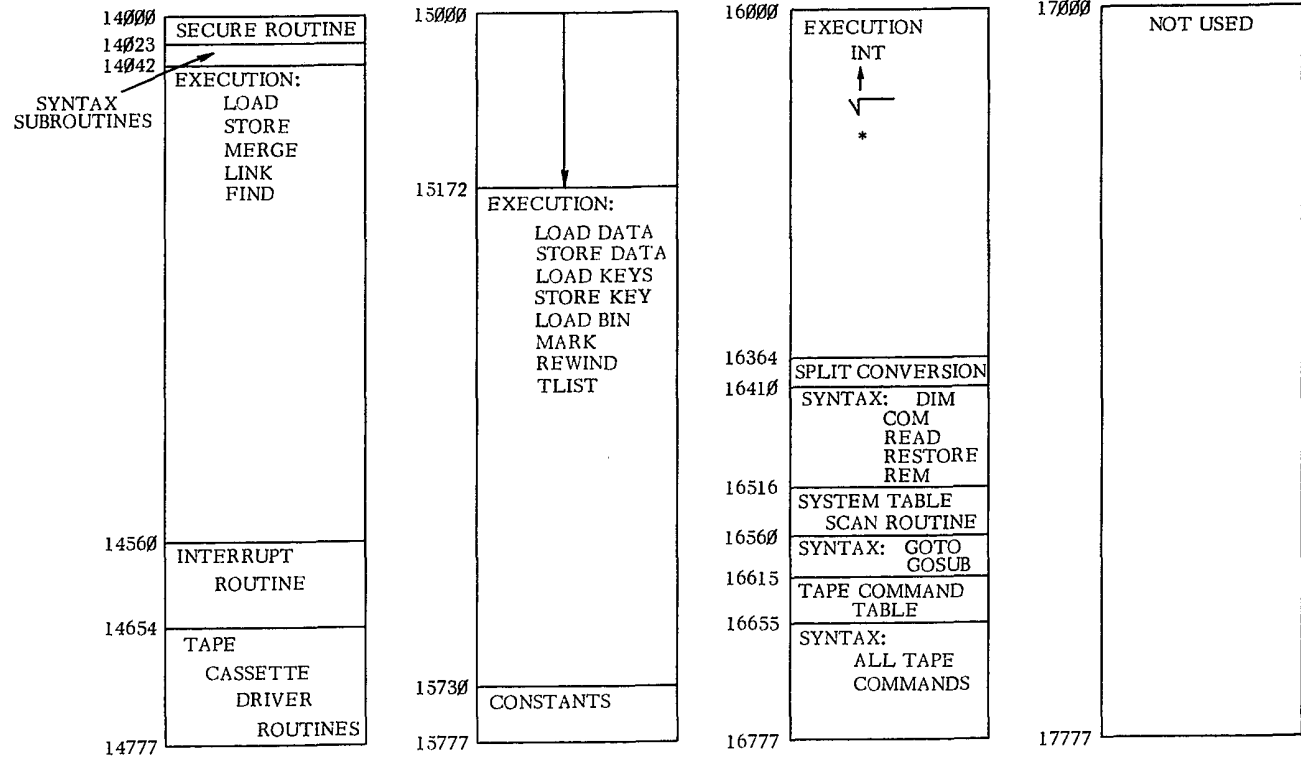


FIG 4D

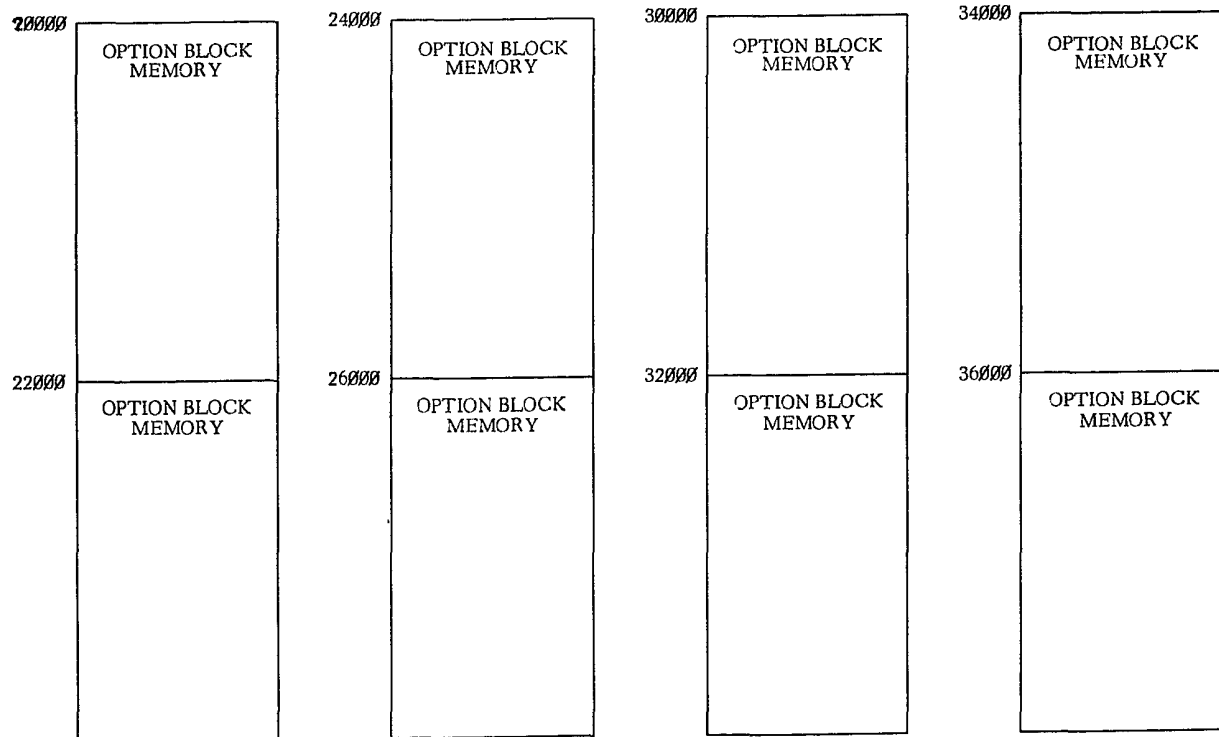


FIG 4E

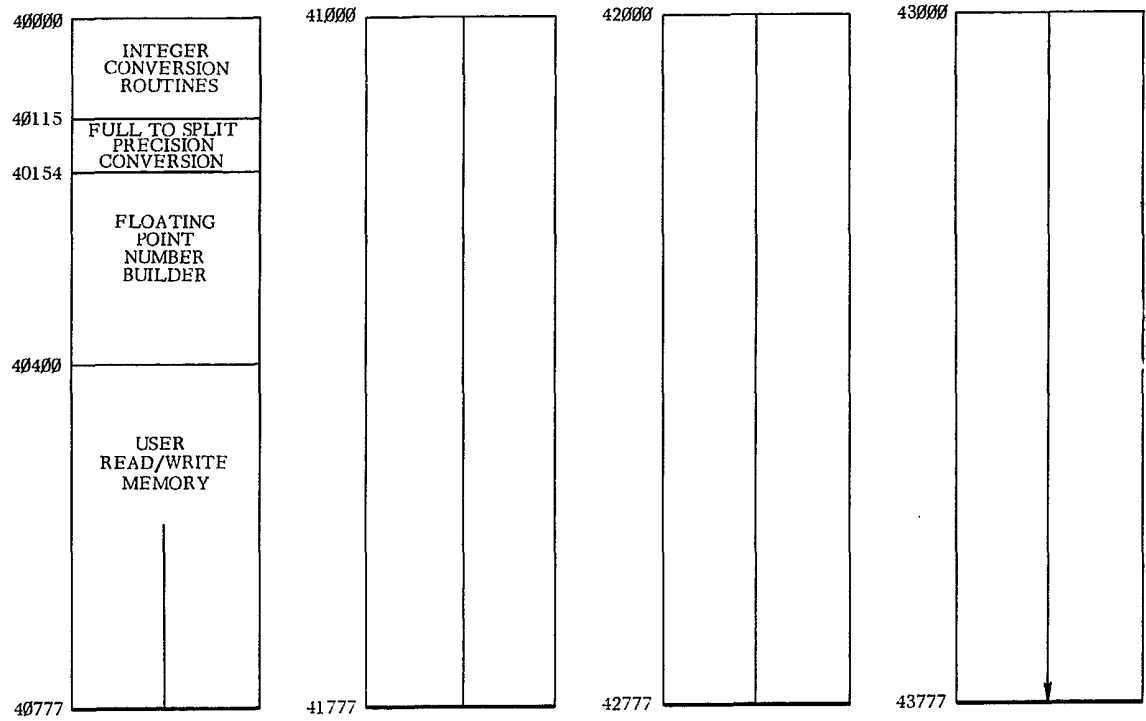


FIG 4F

FIG. 4

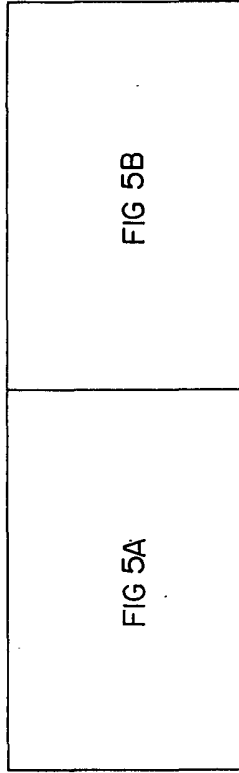
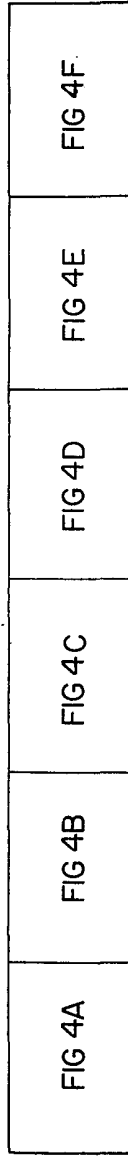


FIG. 5

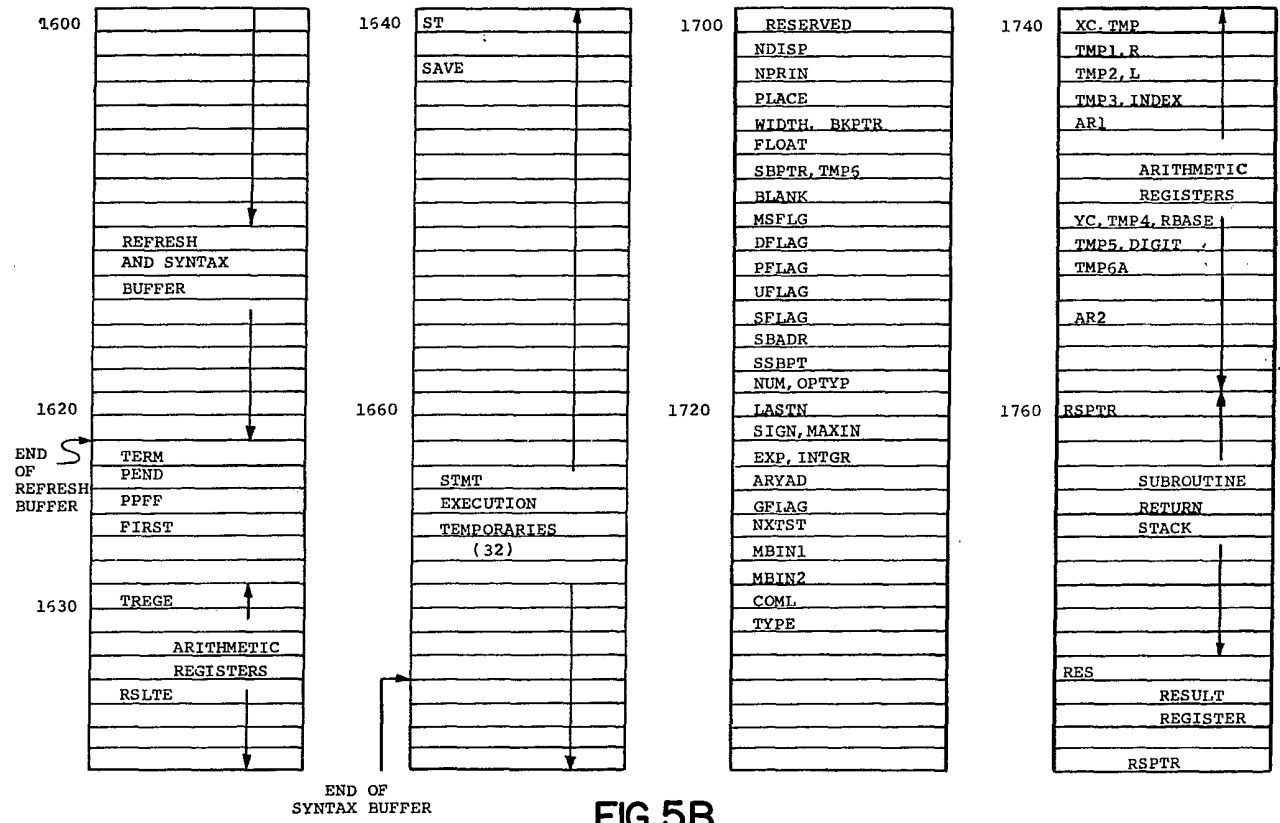


FIG 5B

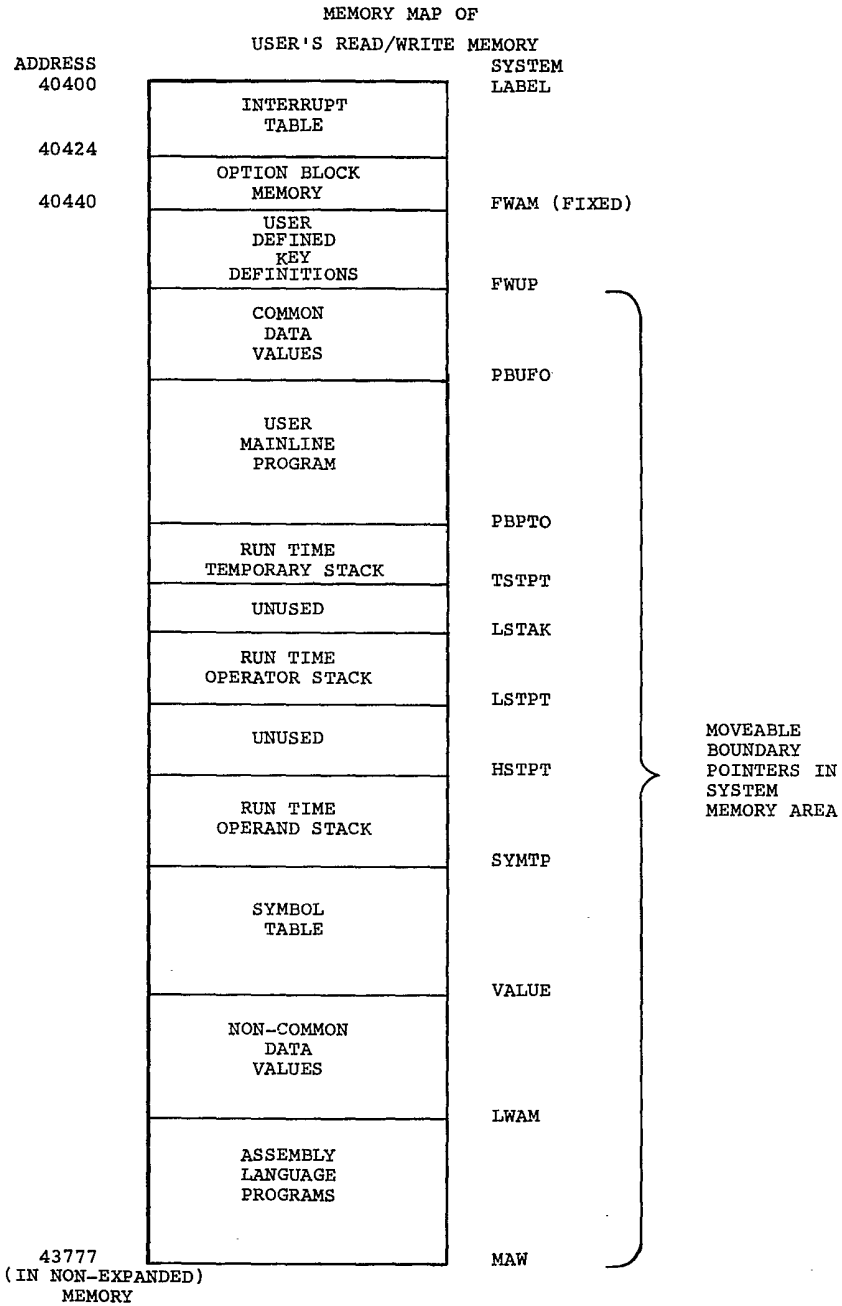


FIG. 6

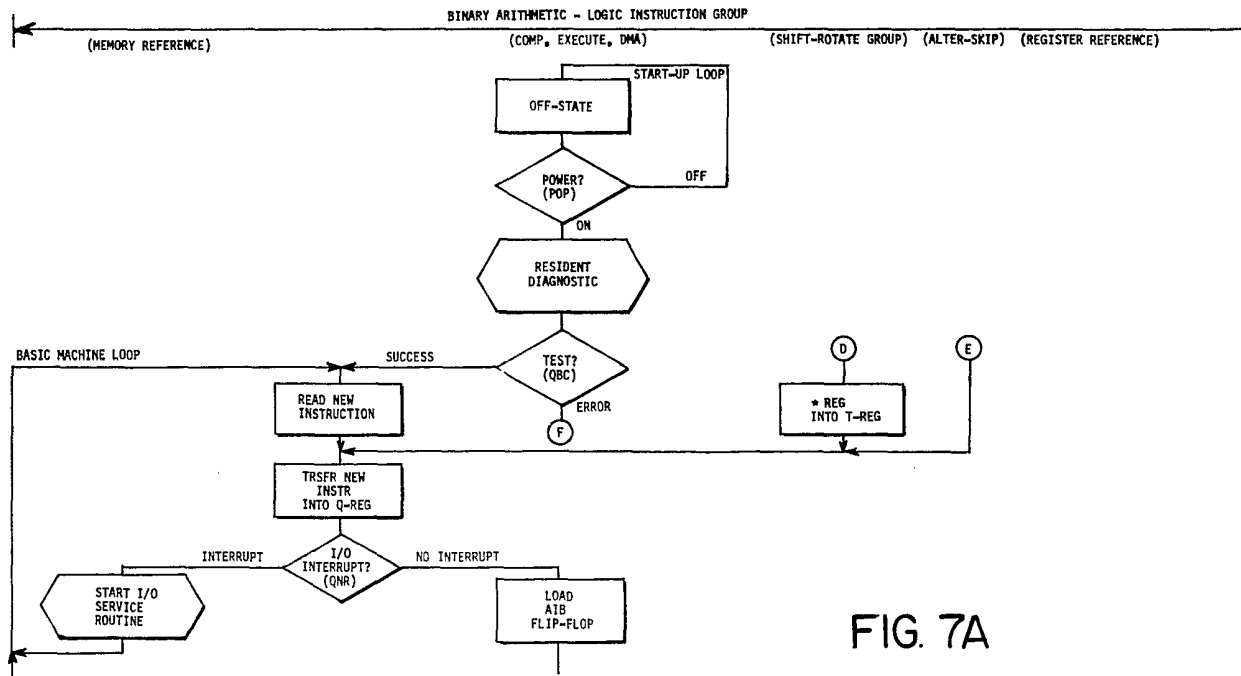


FIG. 7A

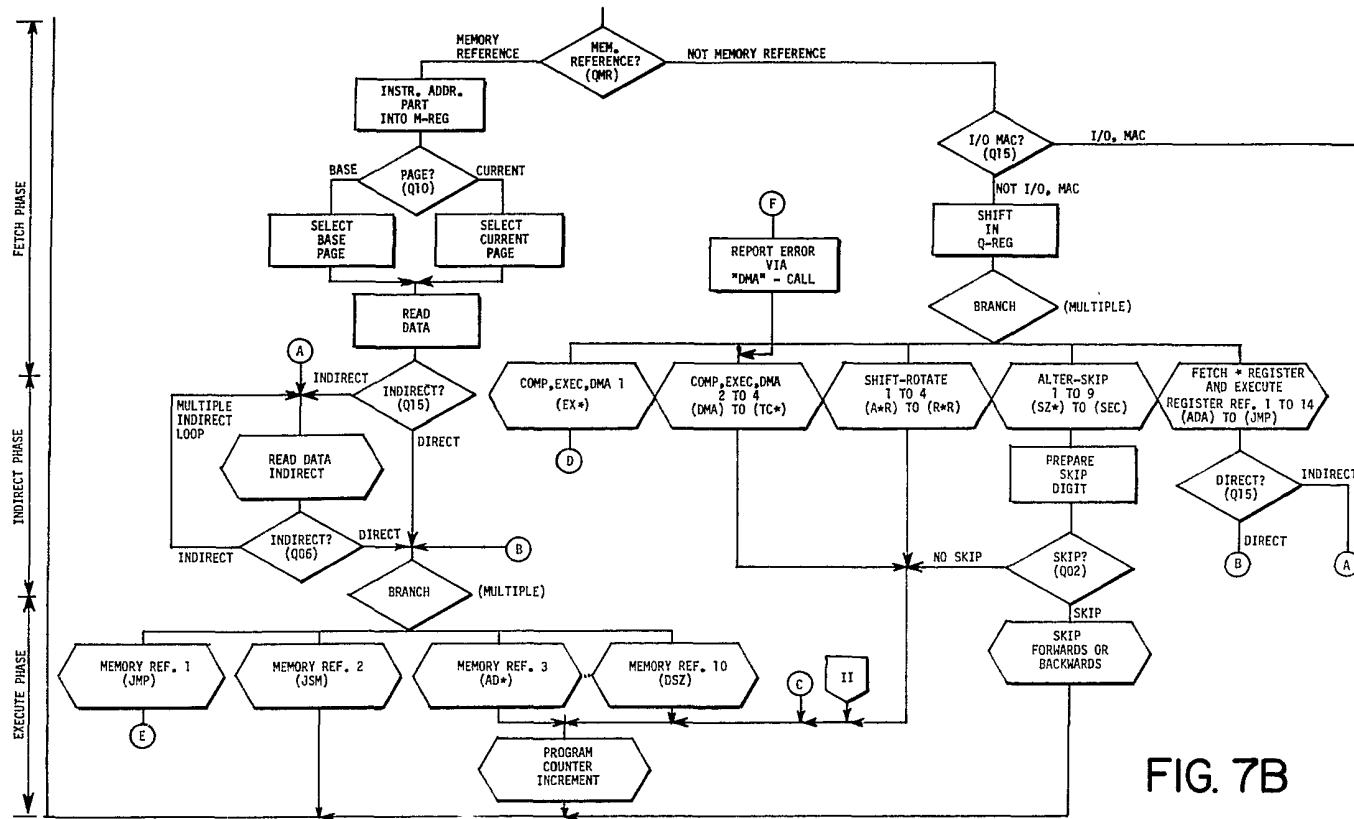


FIG. 7B

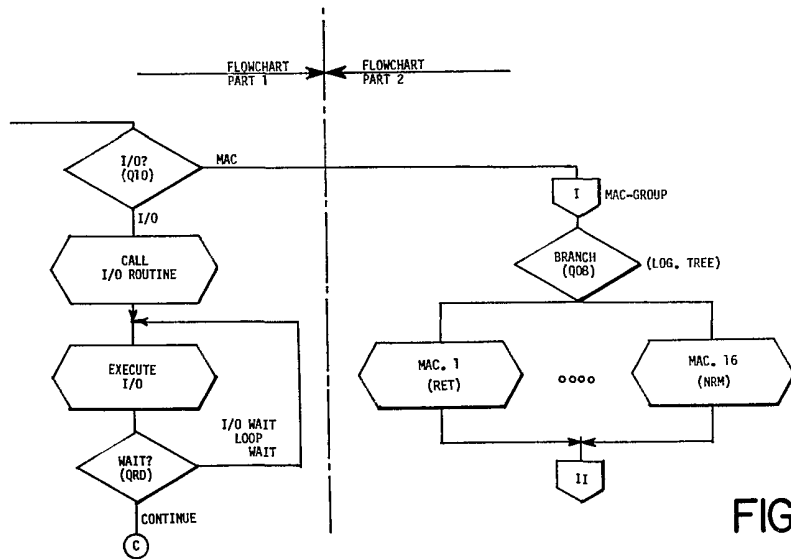
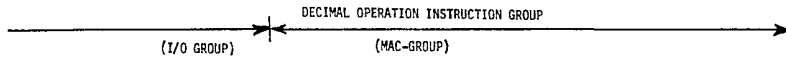


FIG. 7C

NOTE: SUBROUTINES FOR INDIVIDUAL INSTRUCTION EXECUTION USE COMMON PATHS, COMMON LOOPS, COMMON BRANCHES, ETC. IN THE DETAIL FLOWCHART

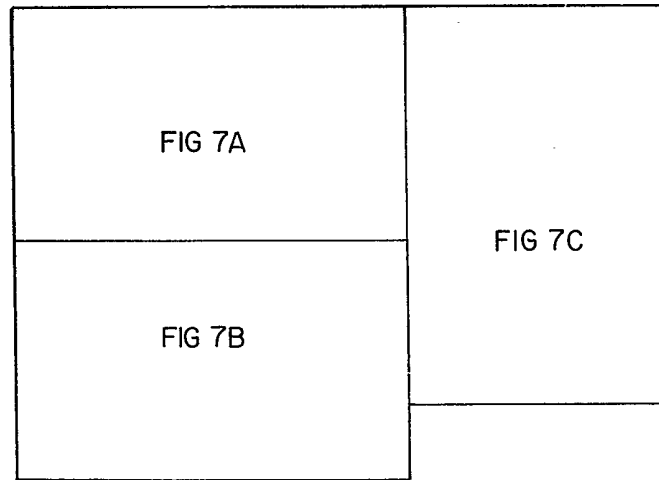


FIG. 7'

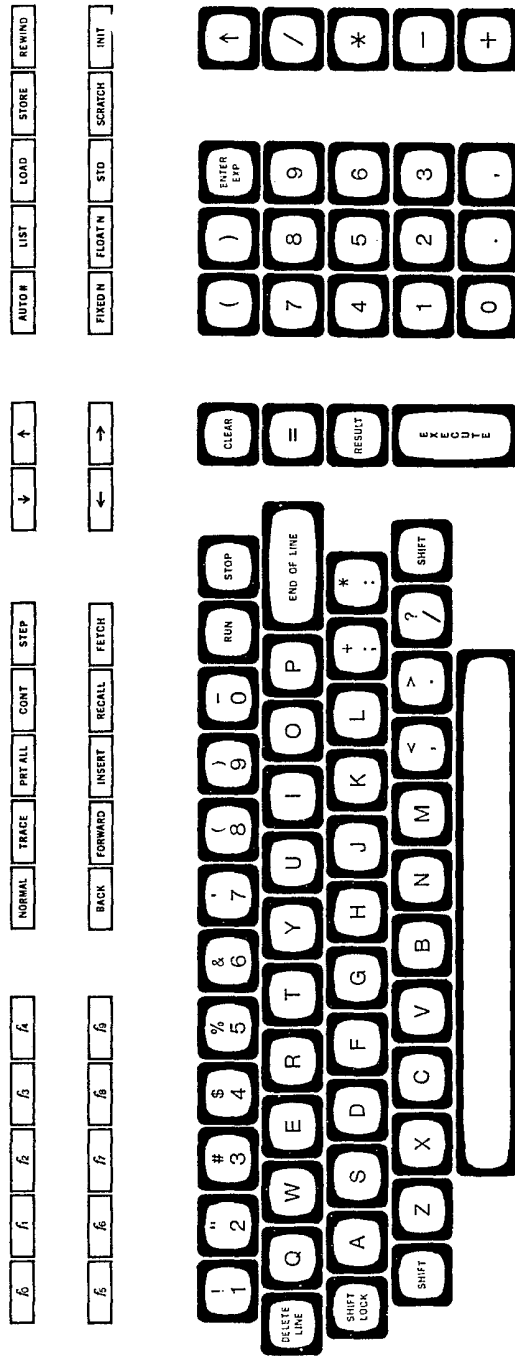


FIG 8

OVERALL BLOCK DIAGRAM OF FIRMWARE

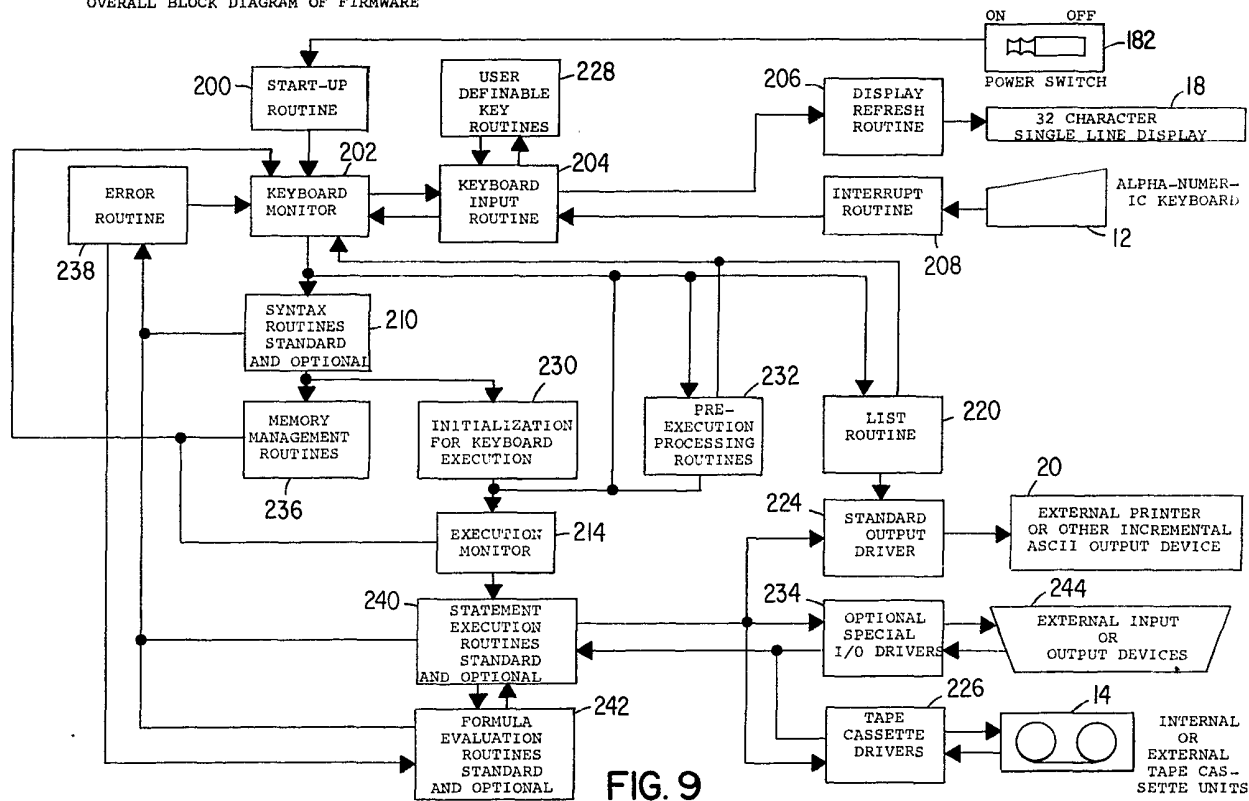


FIG. 9

FLOATING POINT ADD AND SUBTRACT

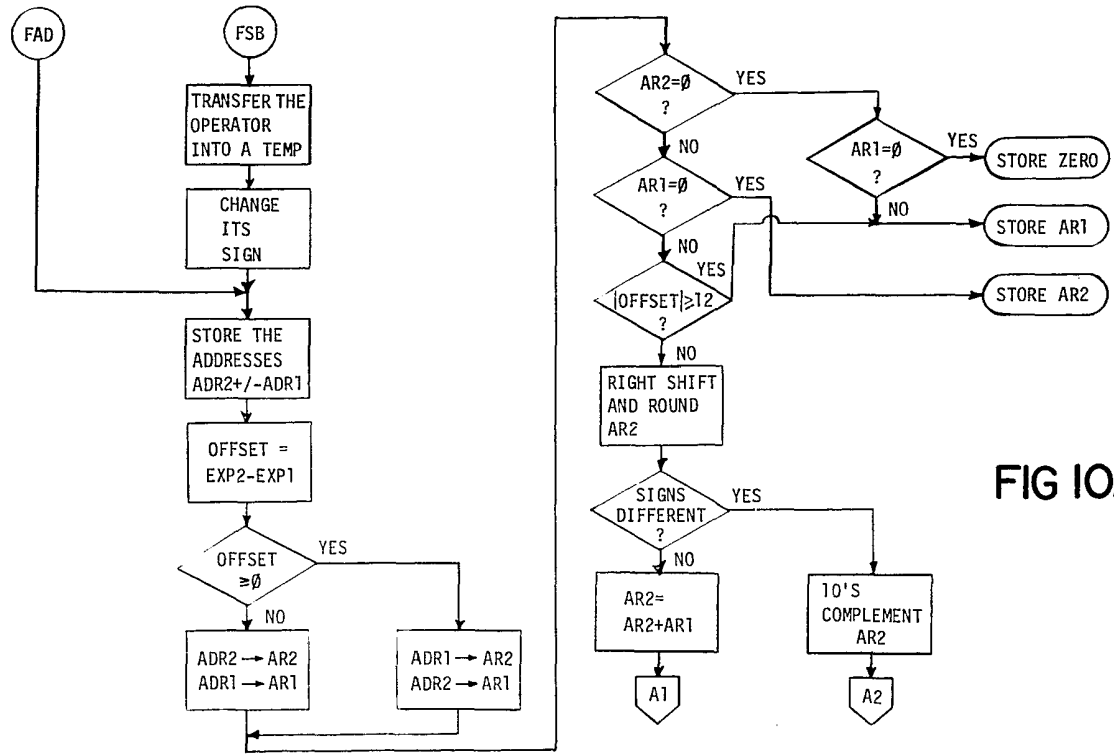


FIG 10A

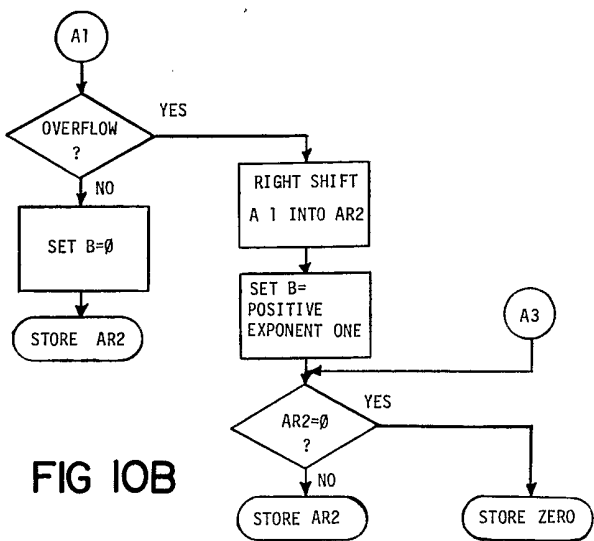


FIG 10B

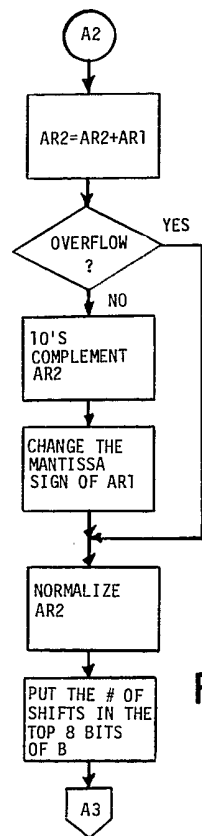


FIG 10C

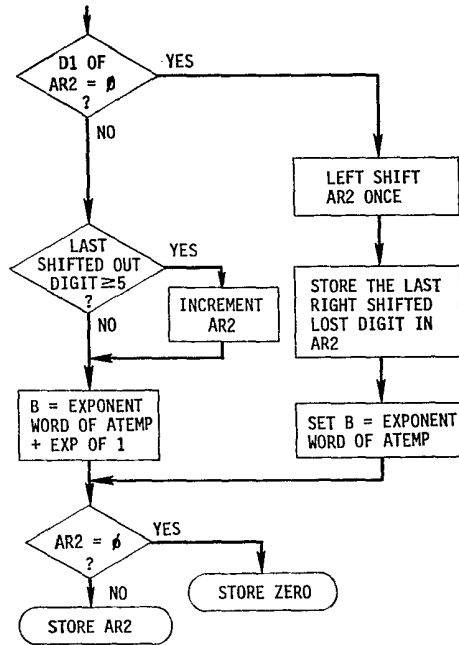
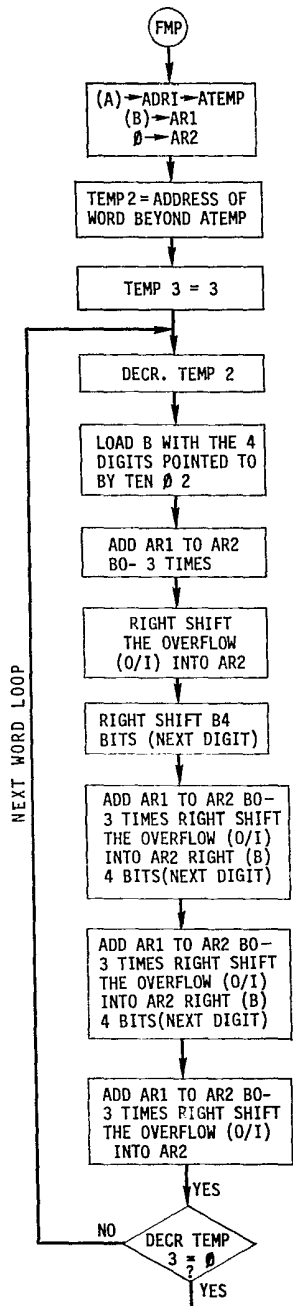


FIG. 11

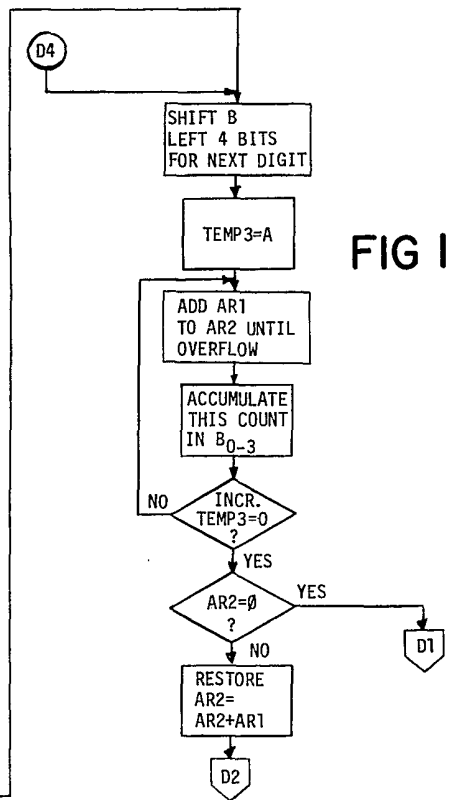
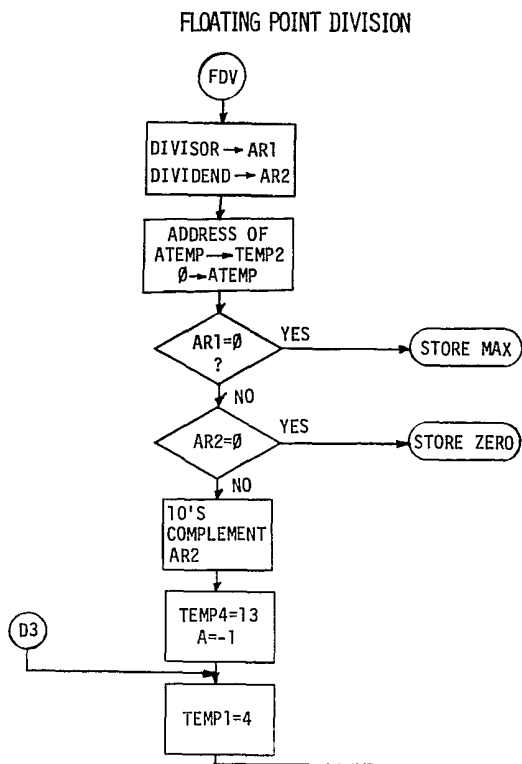
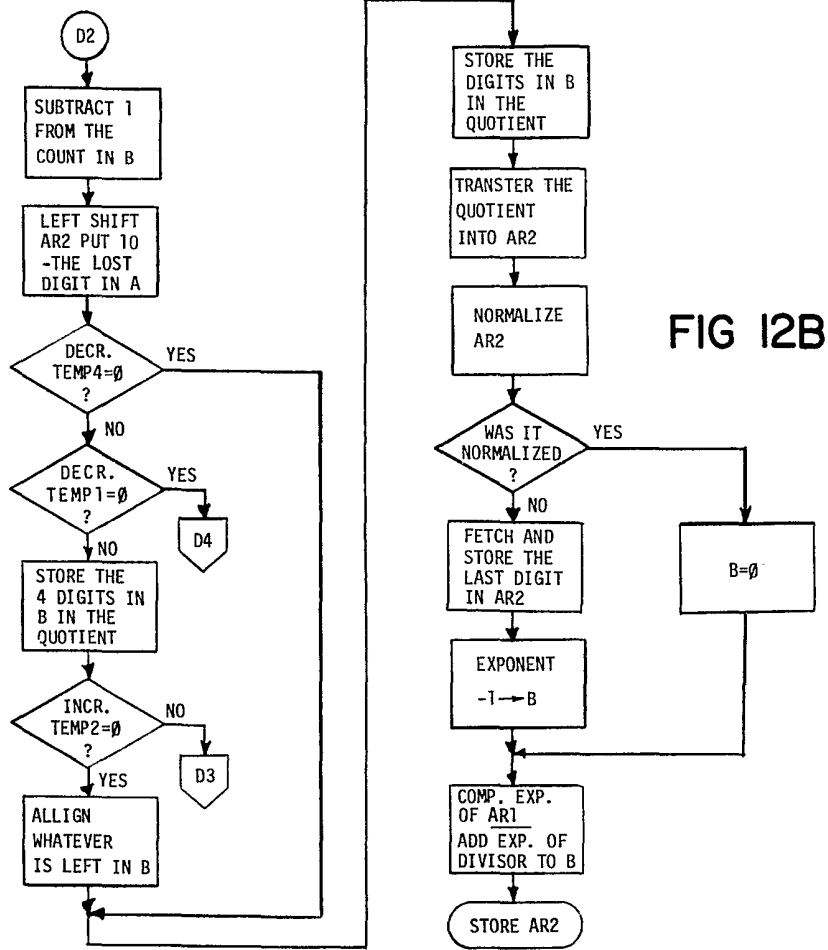


FIG 12A



FLOATING POINT SQUARE ROOT

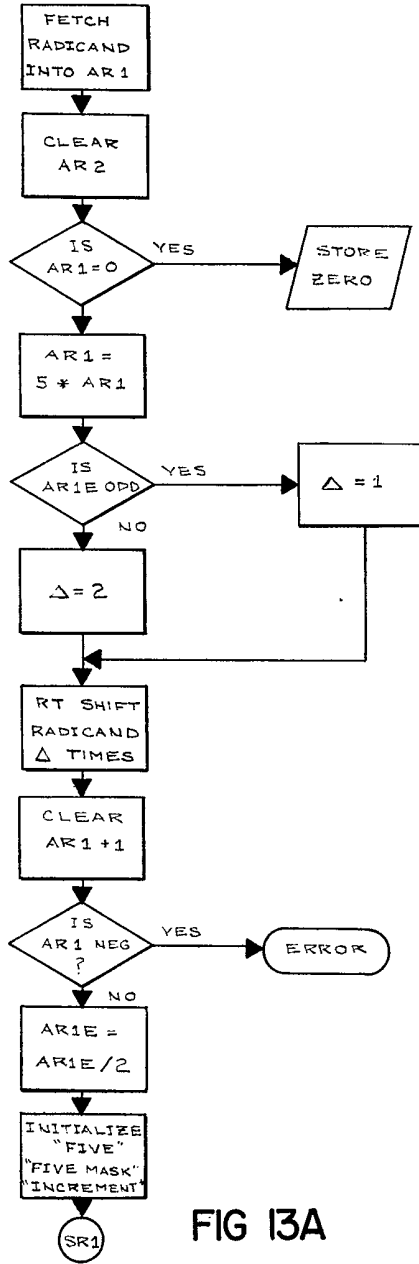


FIG 13A

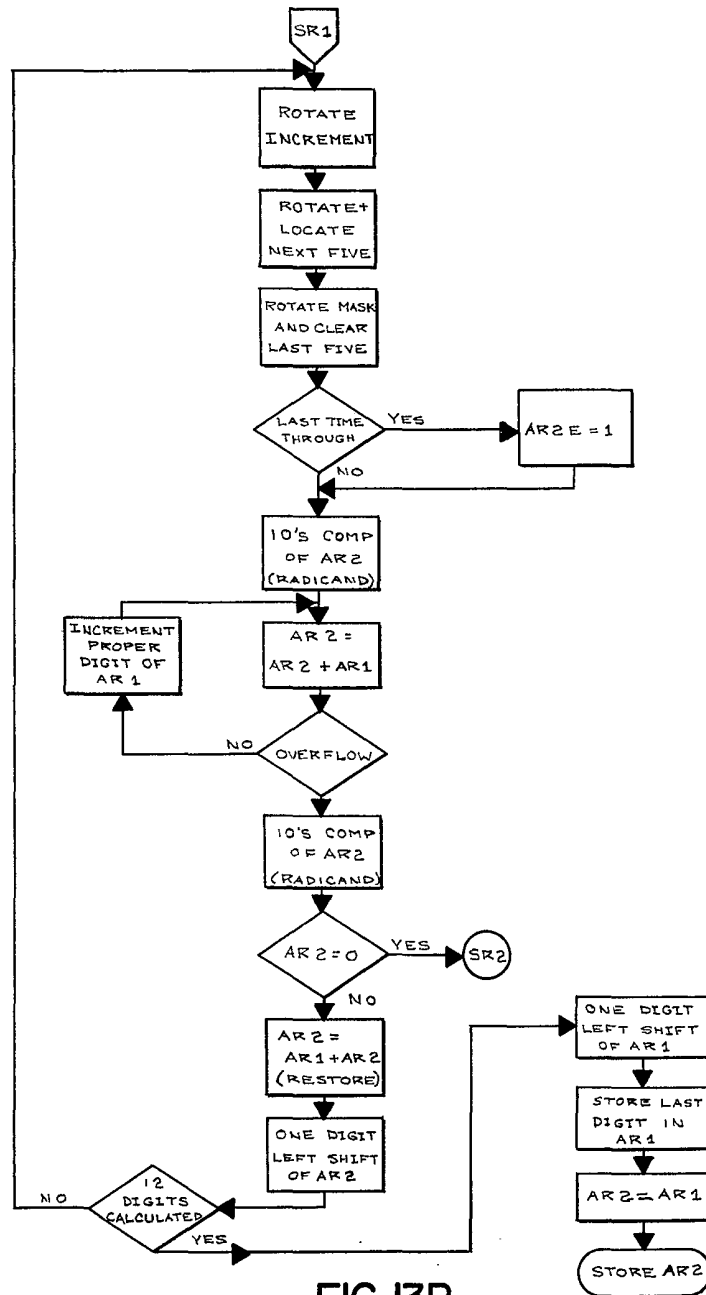


FIG 13B

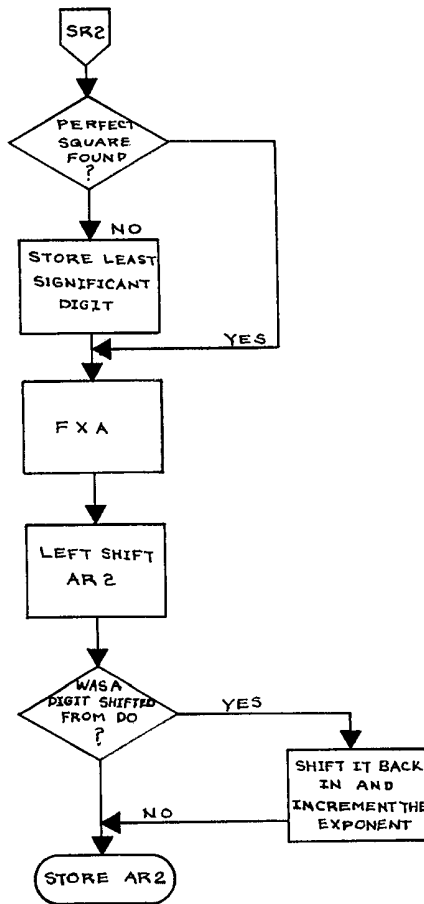


FIG. 13C

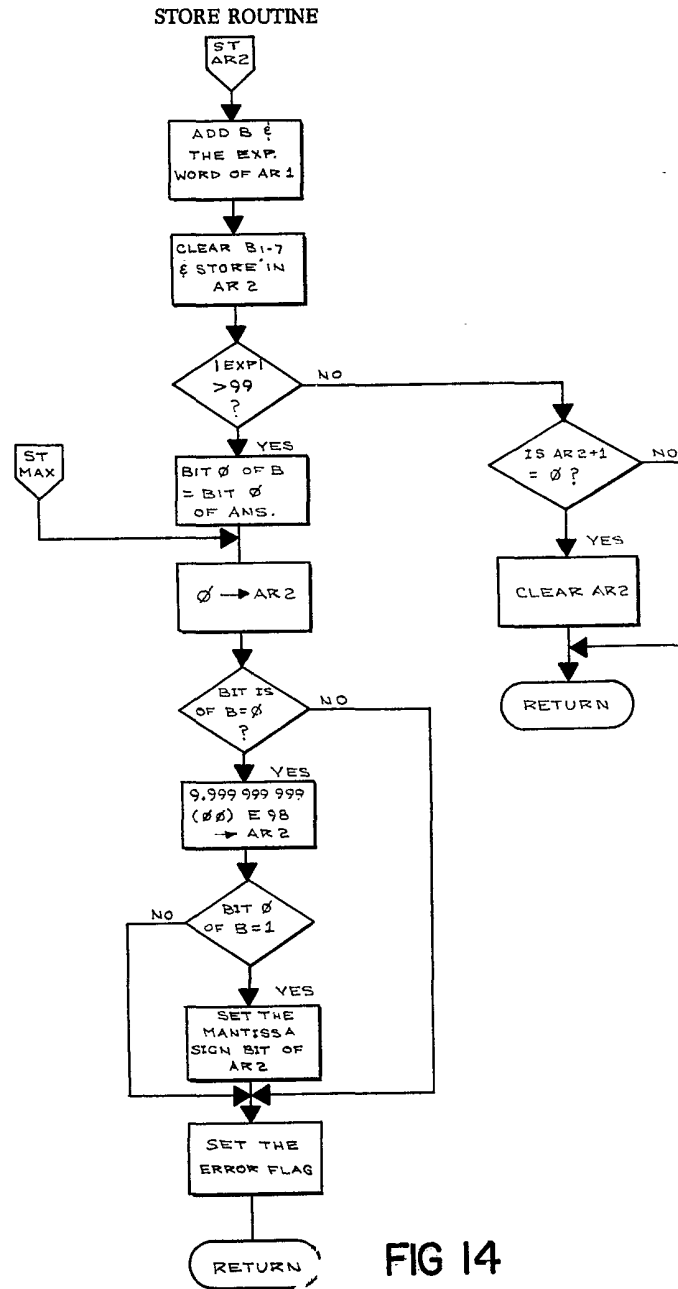


FIG 14

ROUND ROUTINE

FIG 15

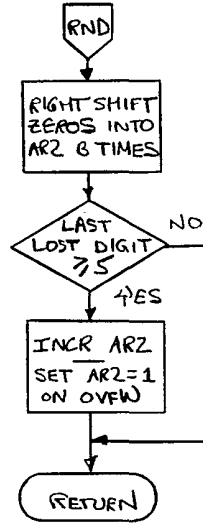
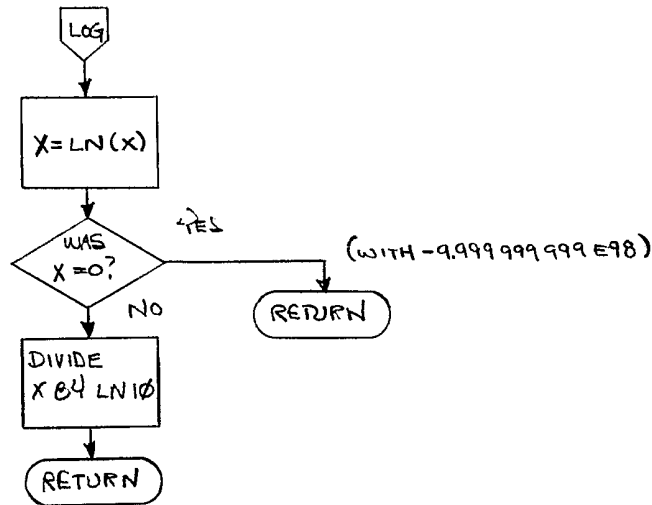


FIG 26



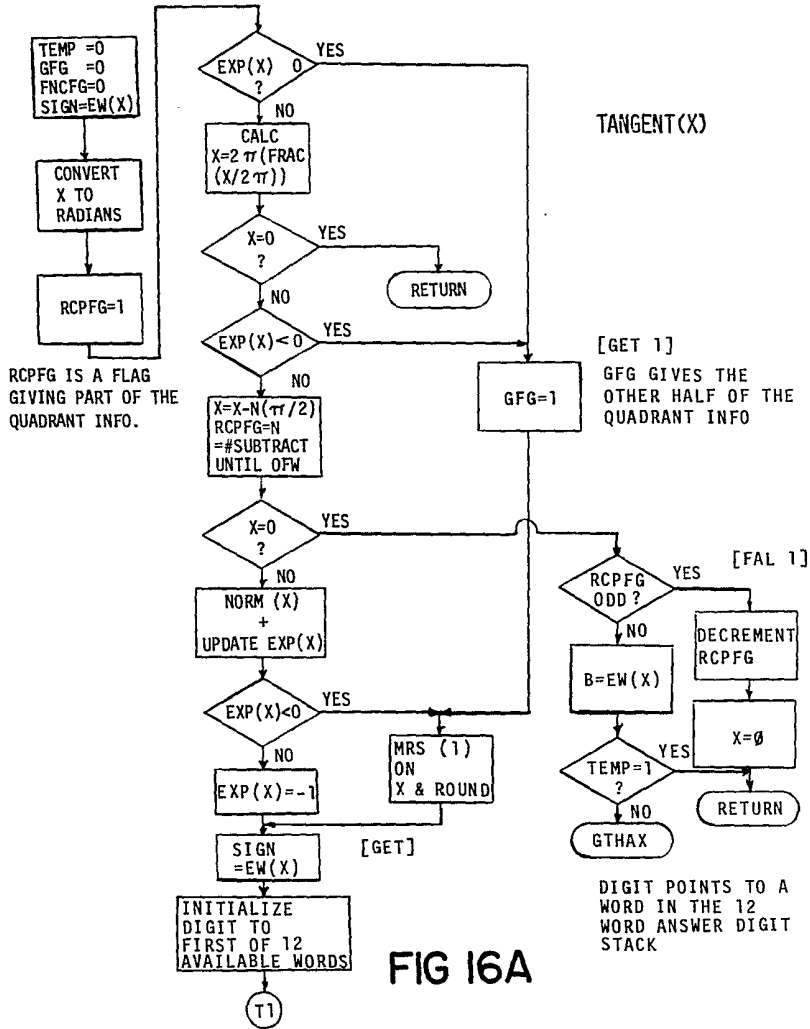
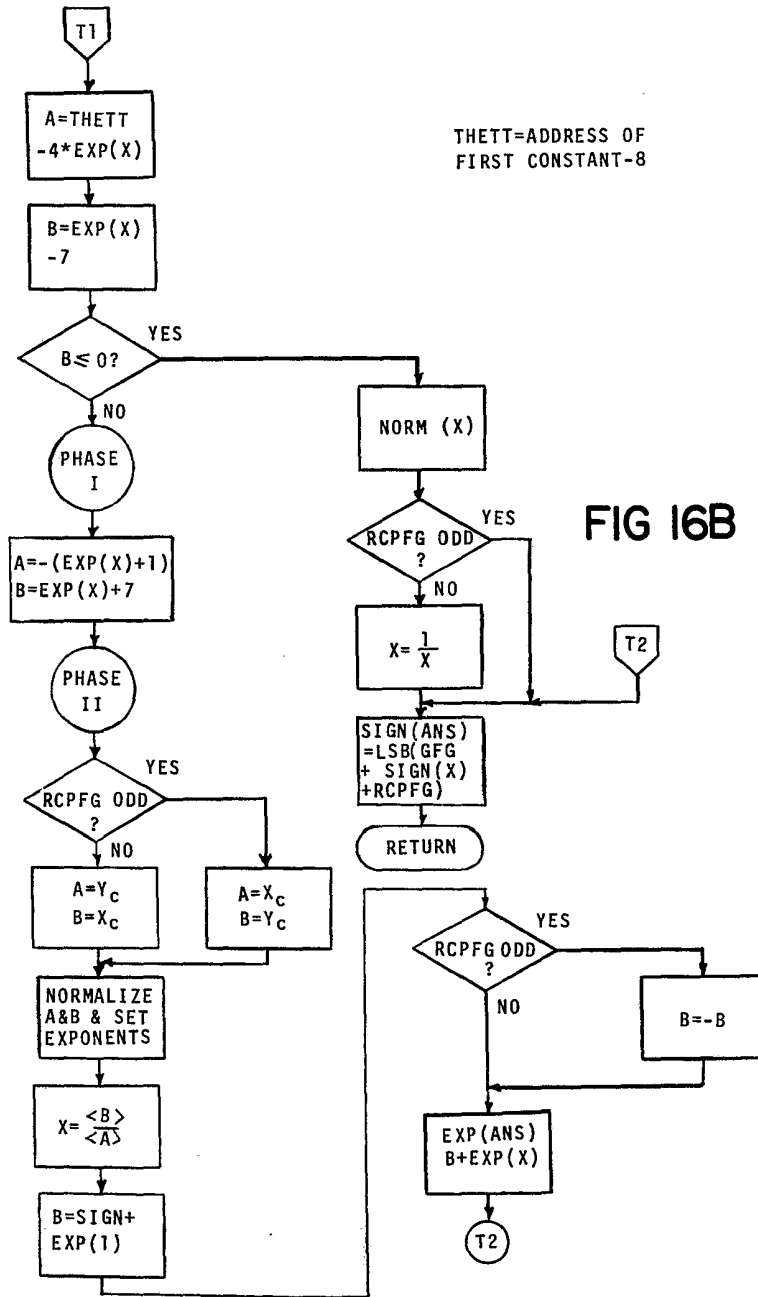
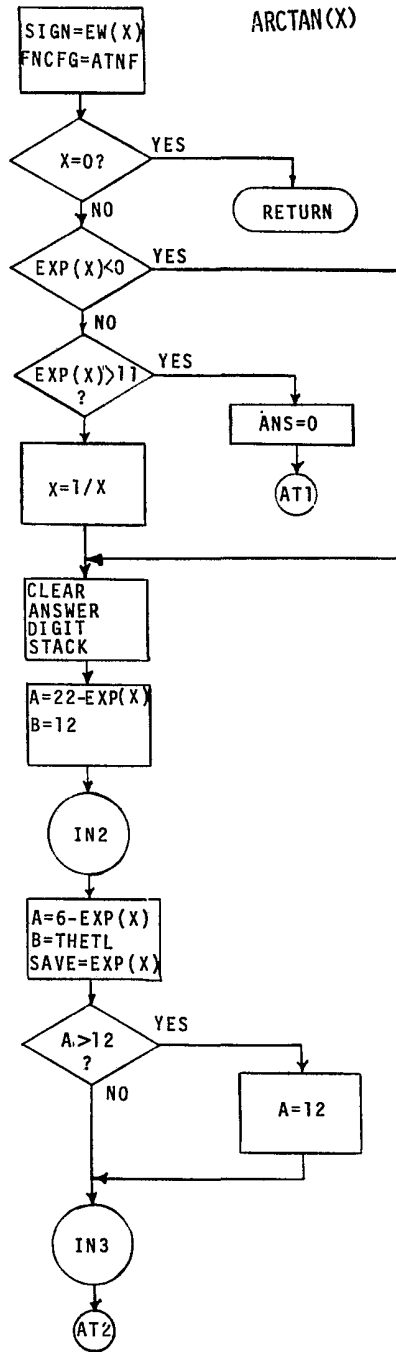


FIG 16A





ATNF IS THE
ARCTAN FLAG

FIG 17A

THETL=ADDRESS
OF LAST CORDIC
CONSTANT -4

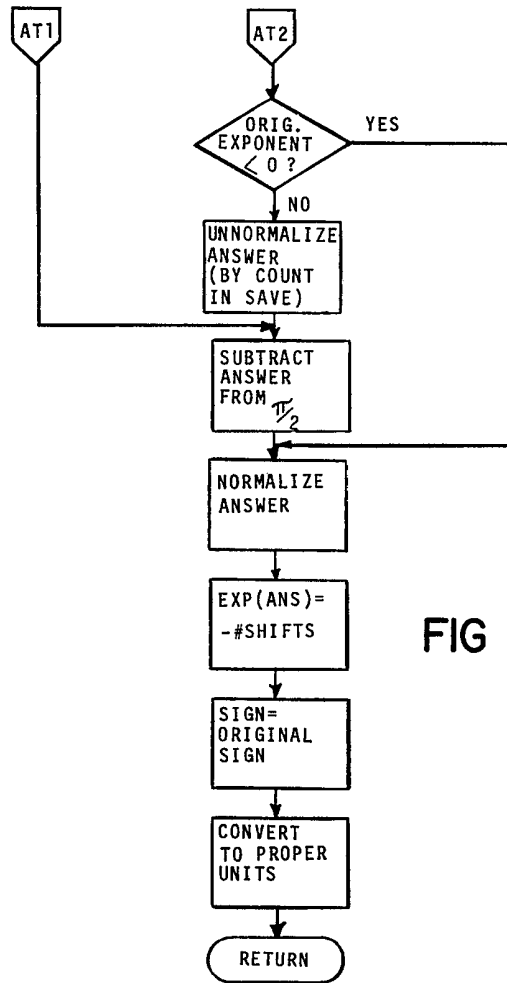


FIG 17B

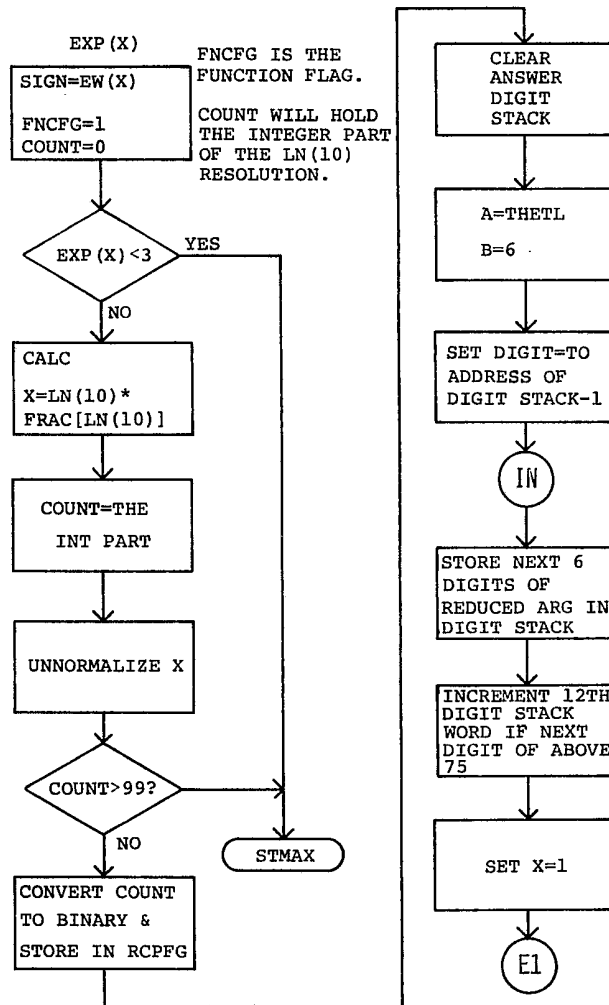


FIG. 18A

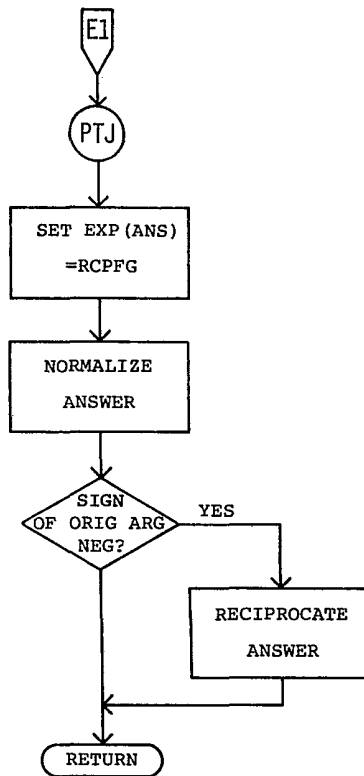
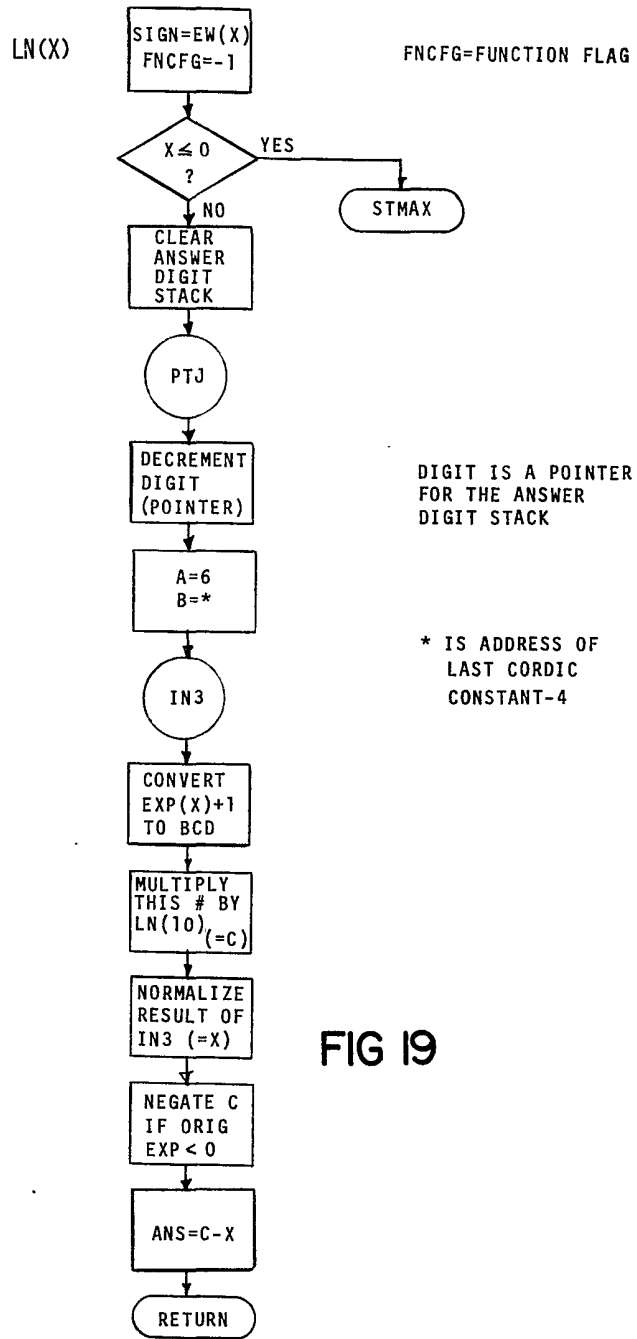


FIG. 18B



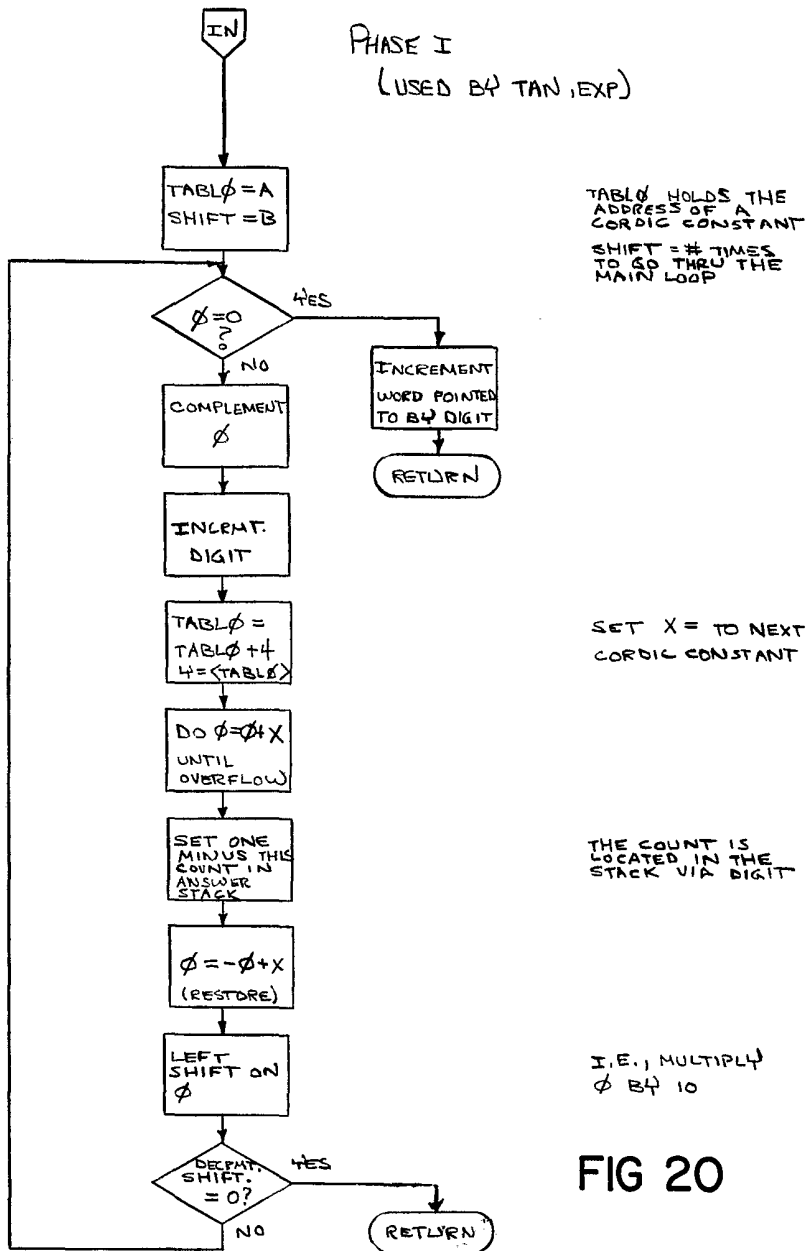
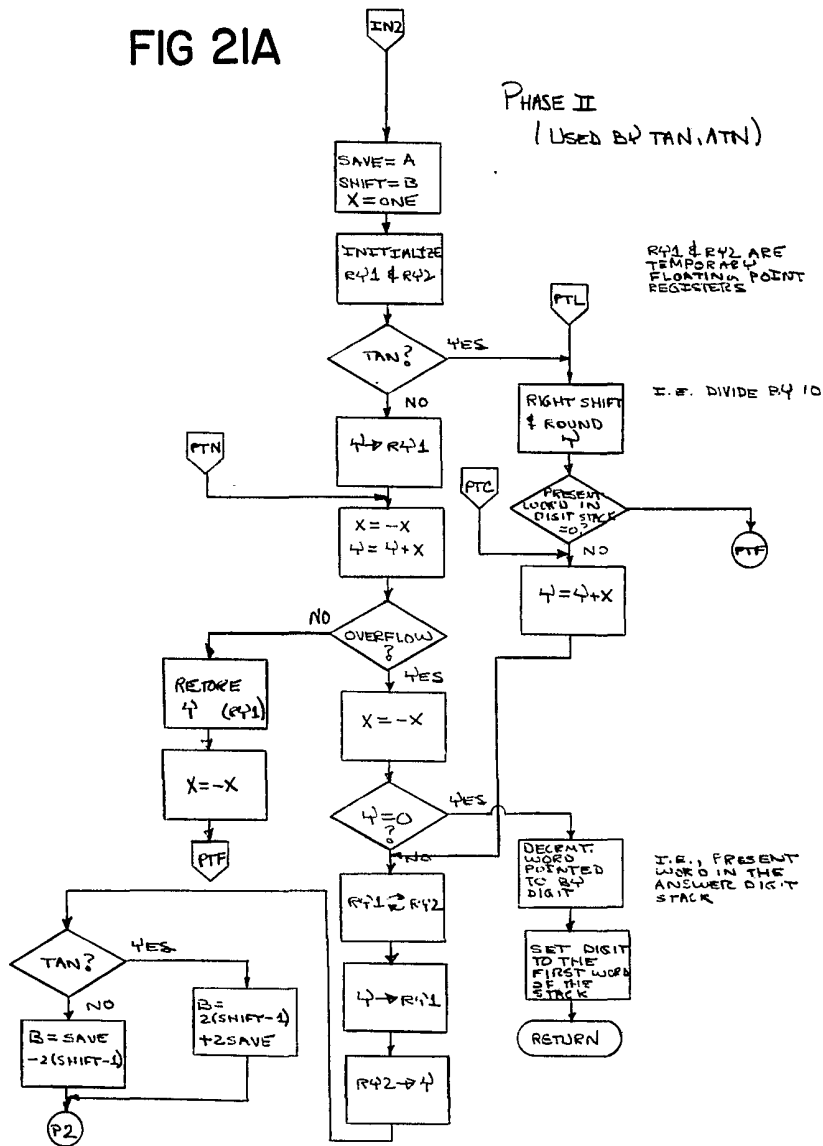


FIG 20

FIG 21A



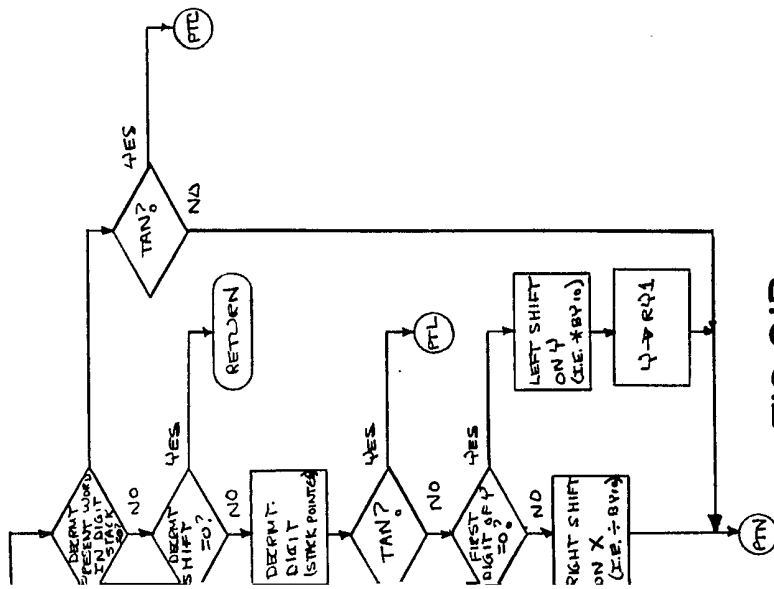
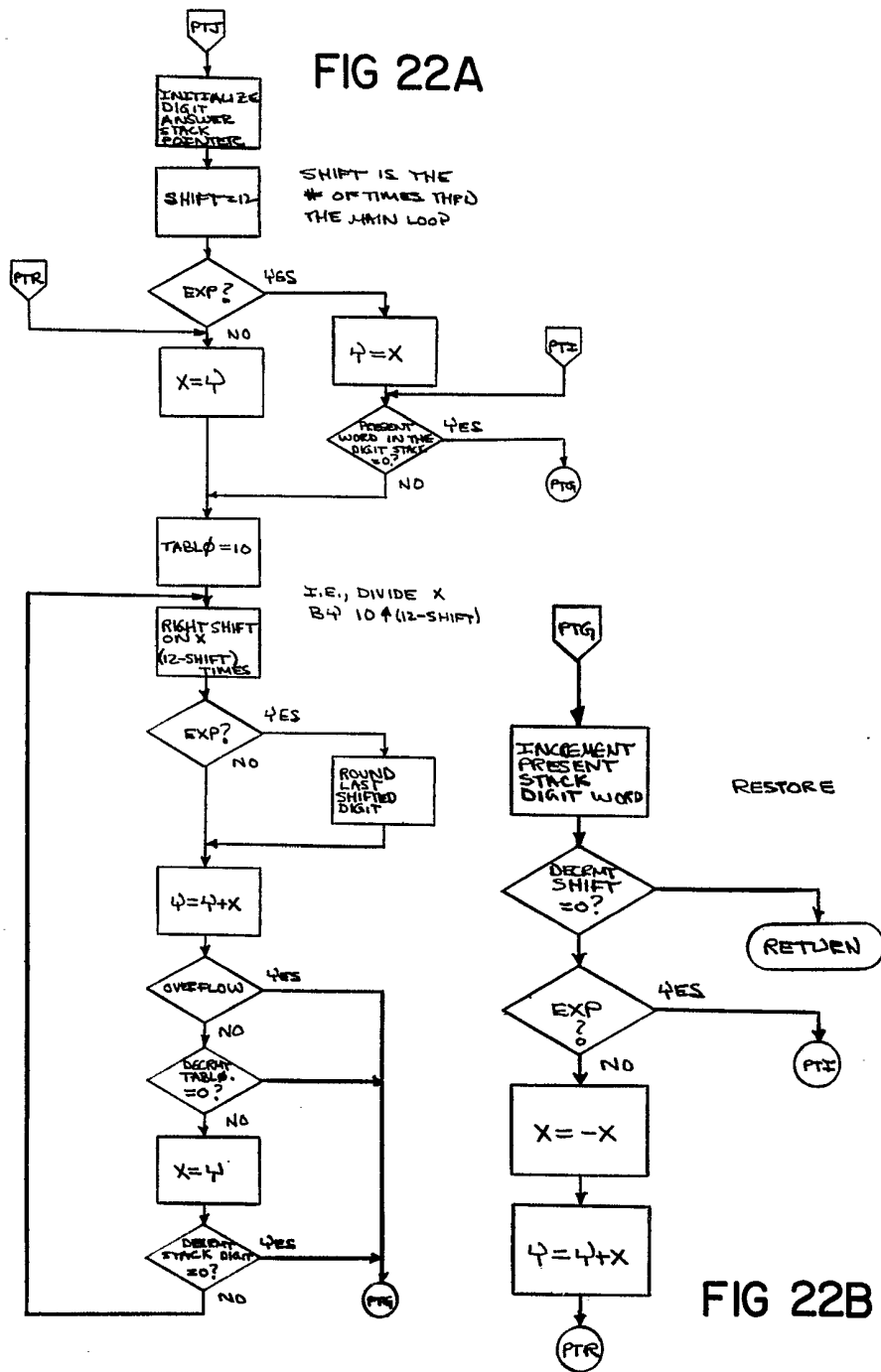
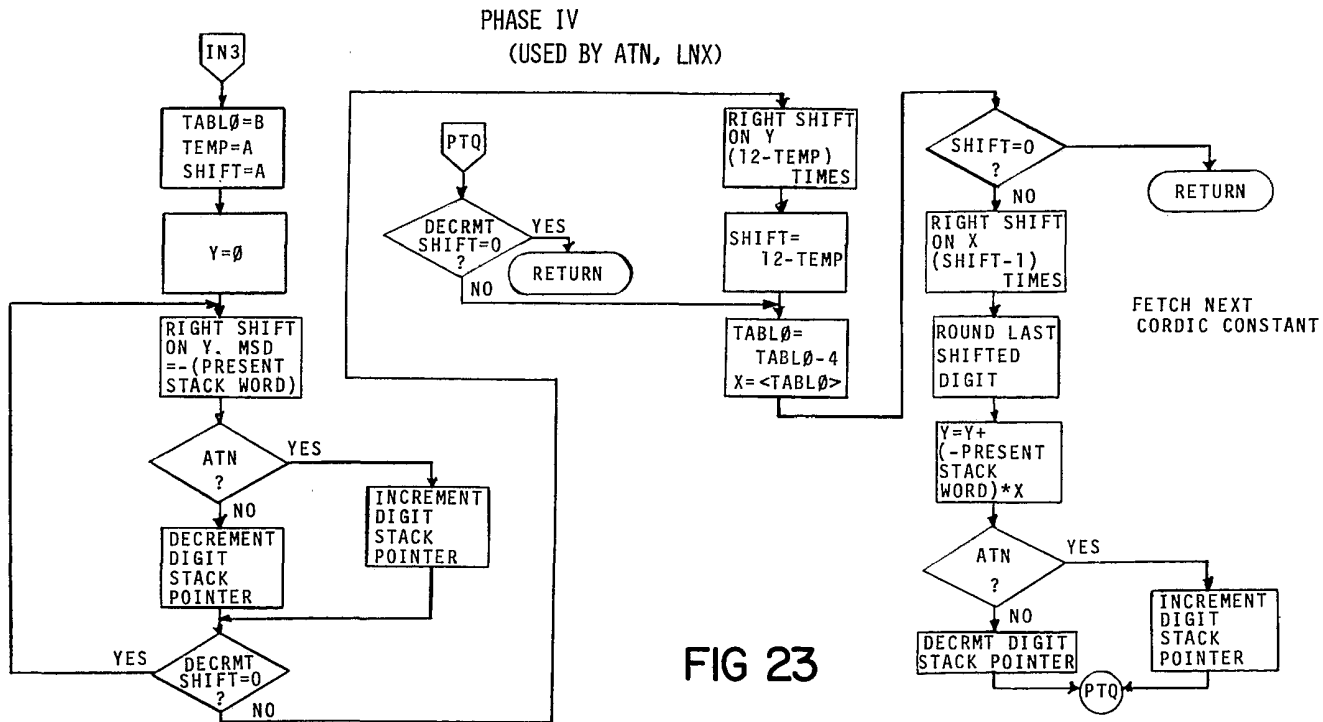
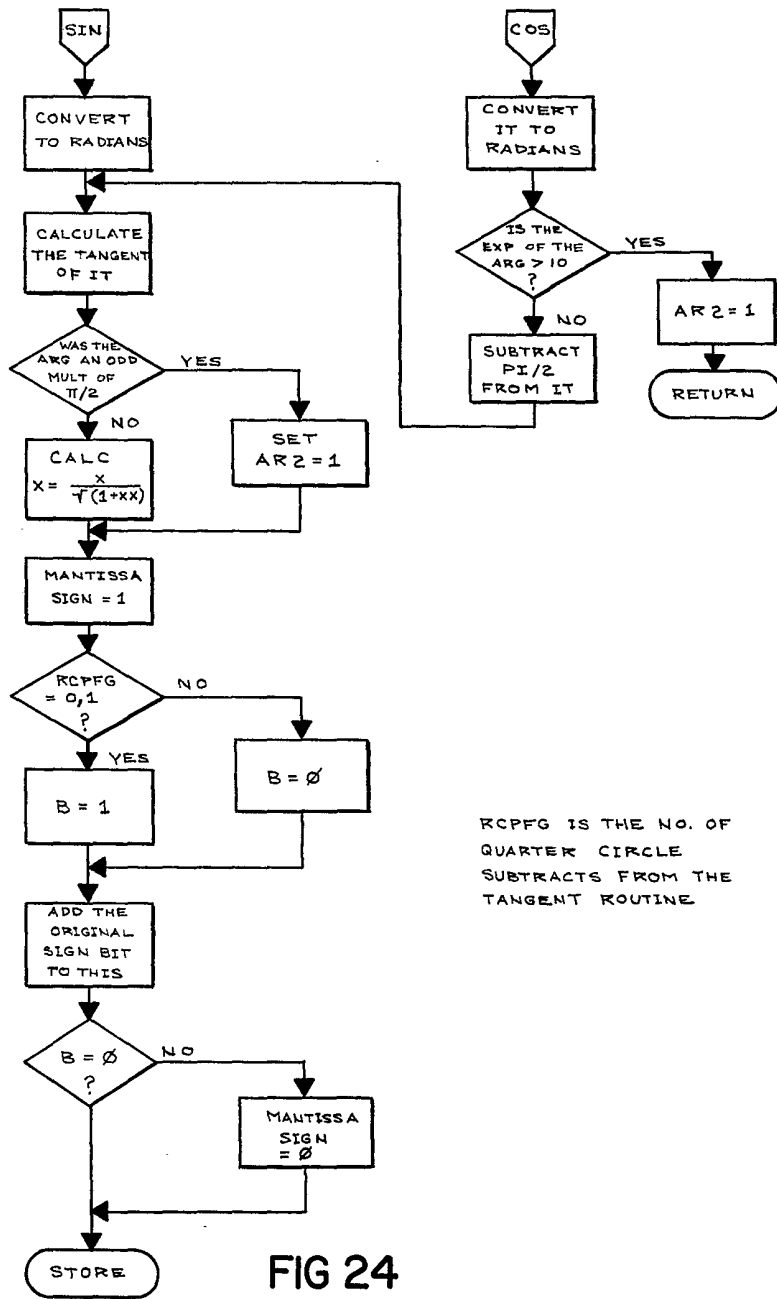


FIG 21B







RCPPG IS THE NO. OF QUARTER CIRCLE SUBTRACTS FROM THE TANGENT ROUTINE

FIG 24

INTERGER UPARROW

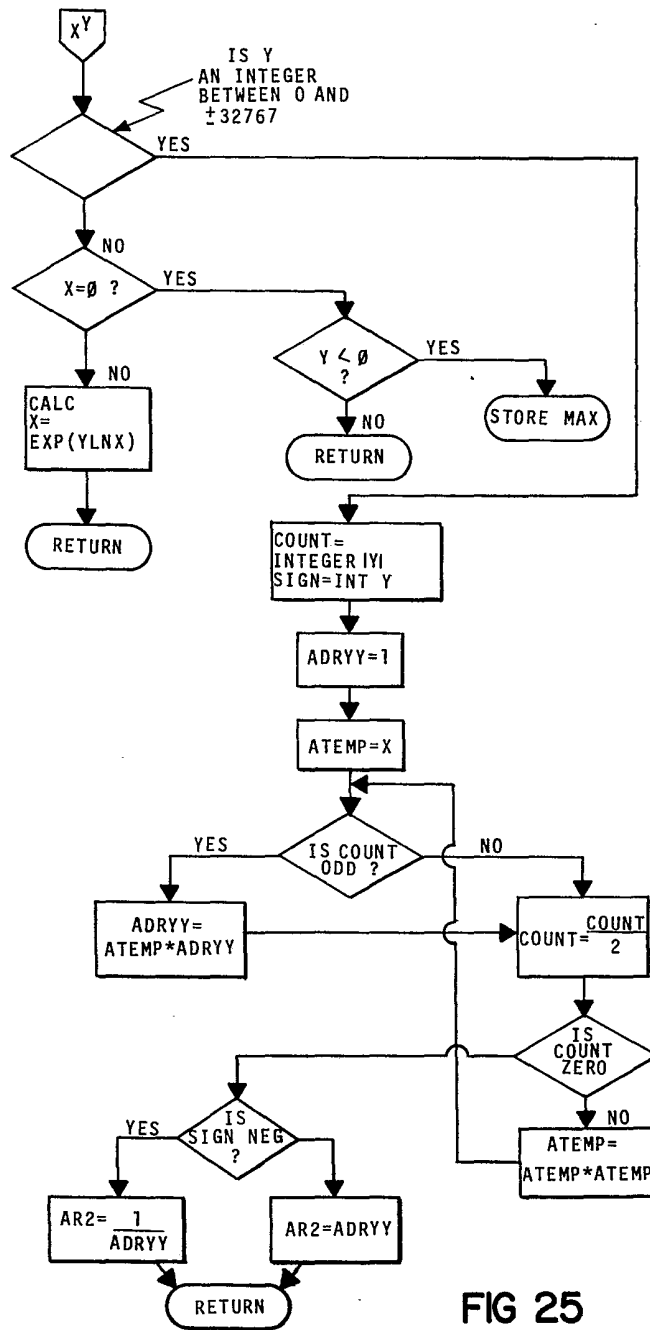


FIG 25

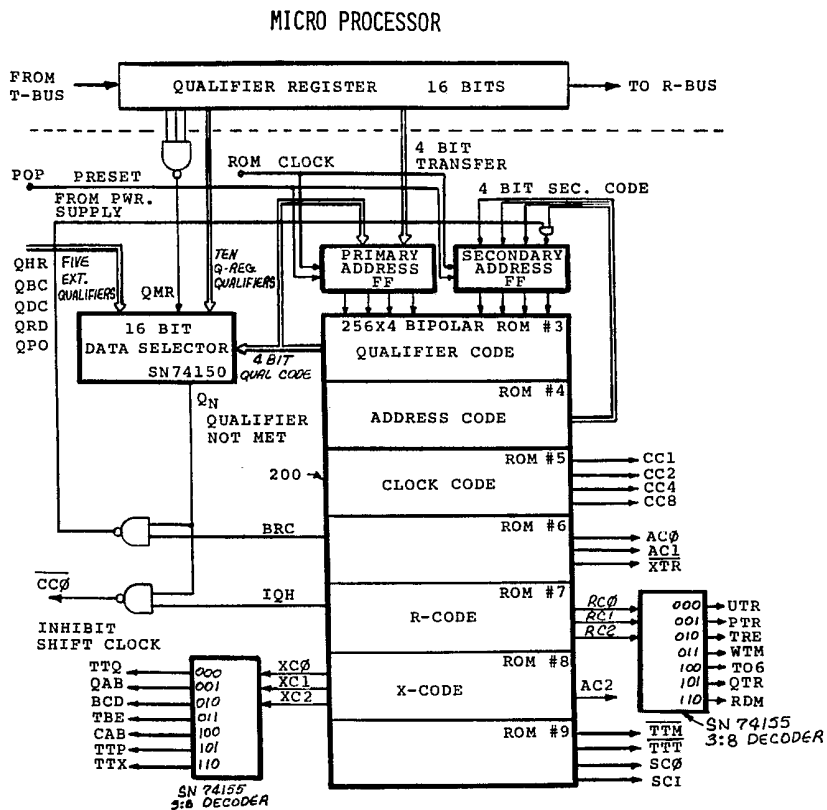
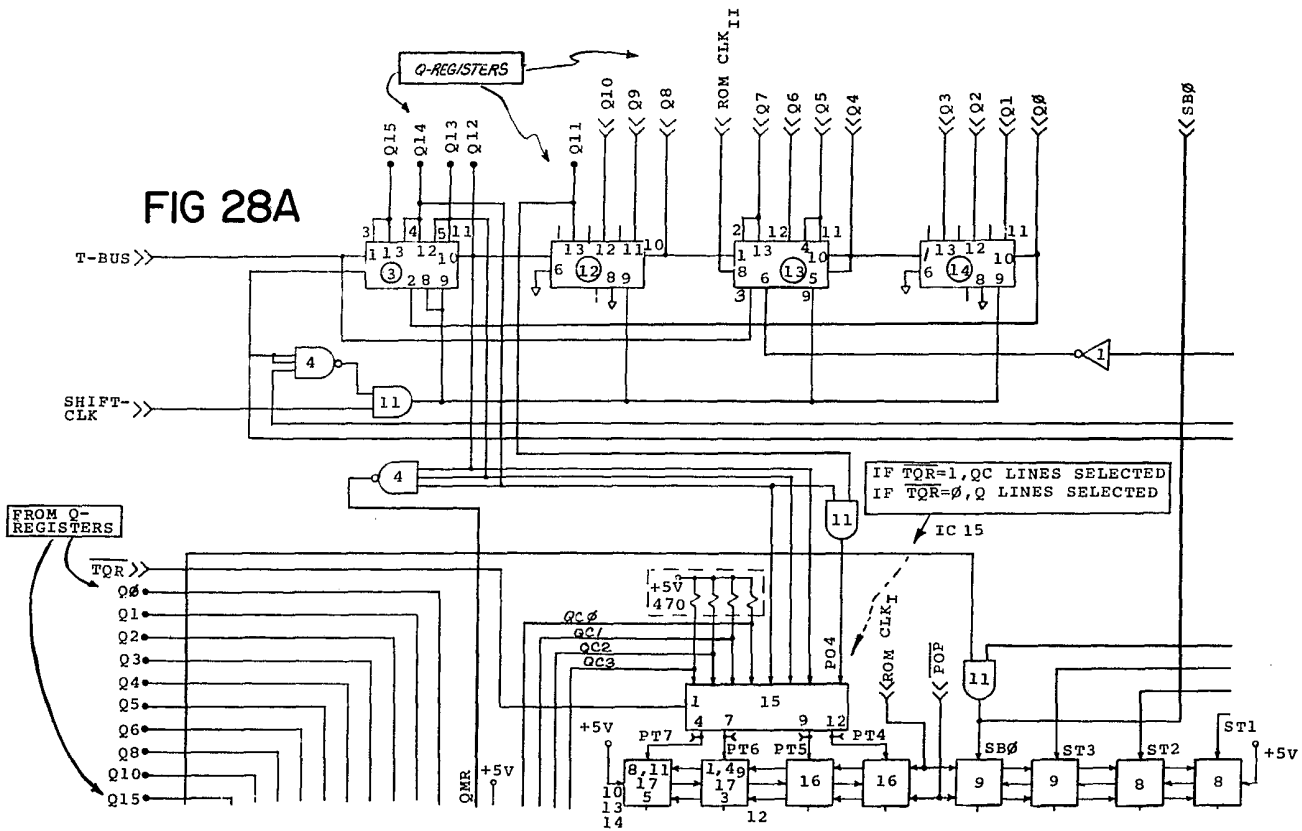
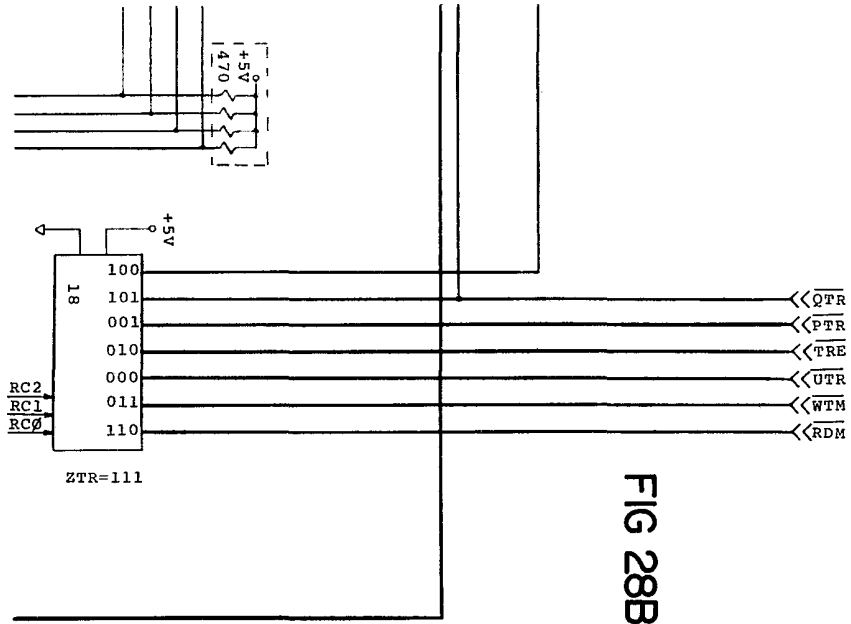


FIG 27





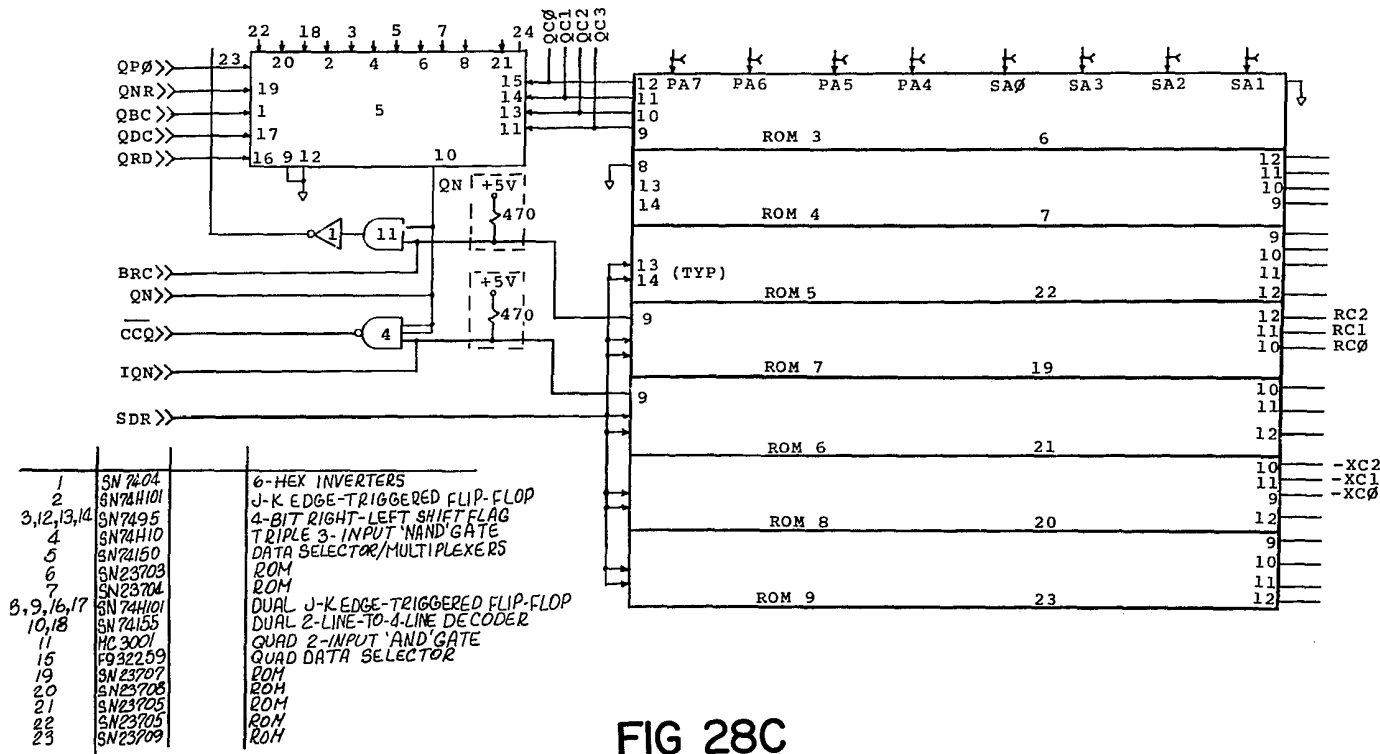


FIG 28C

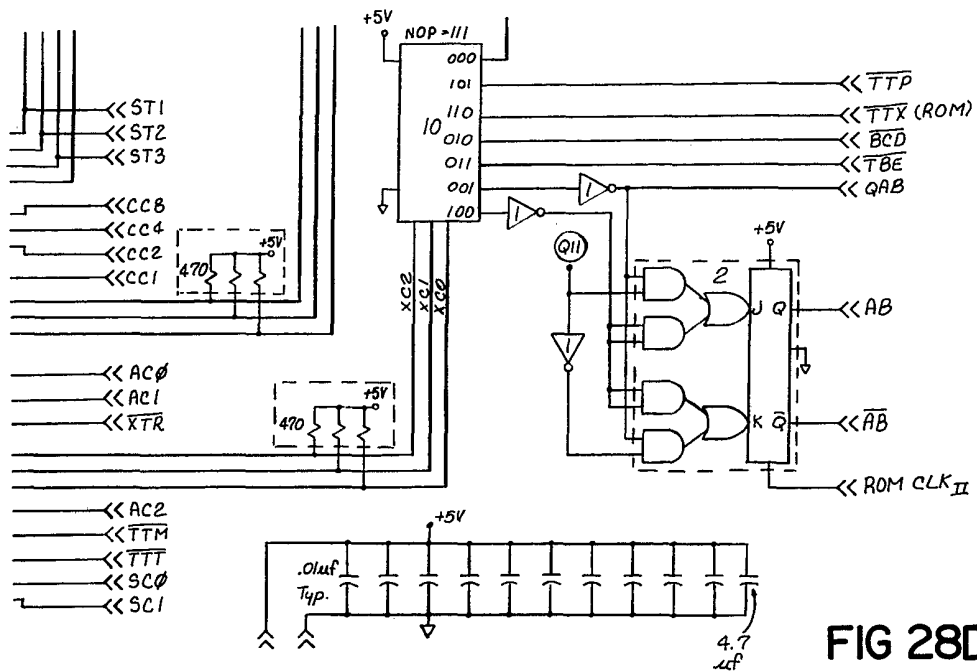


FIG 28D

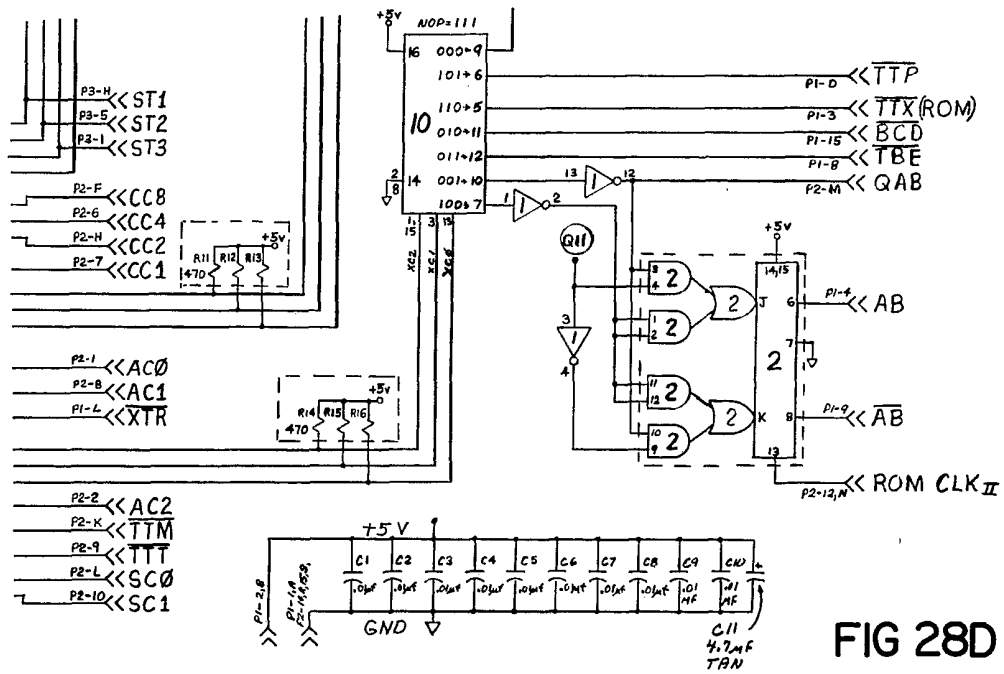


FIG 28D

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 Sheet 46

ALTER-SKIP GROUP

REGISTER REFERENCE GROUP

I/O GROUP

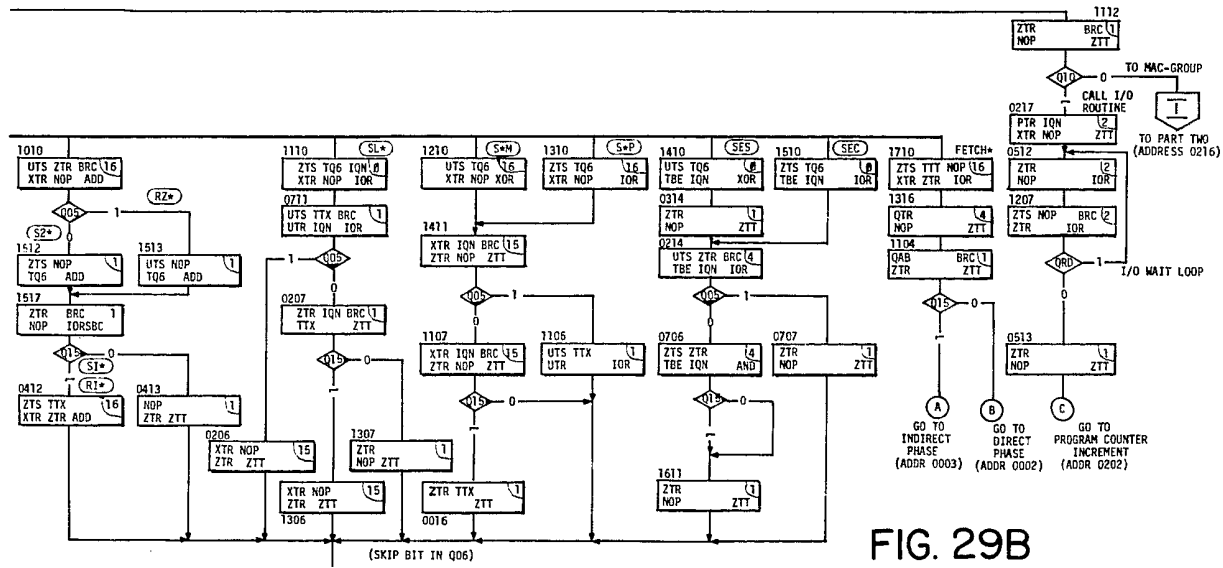
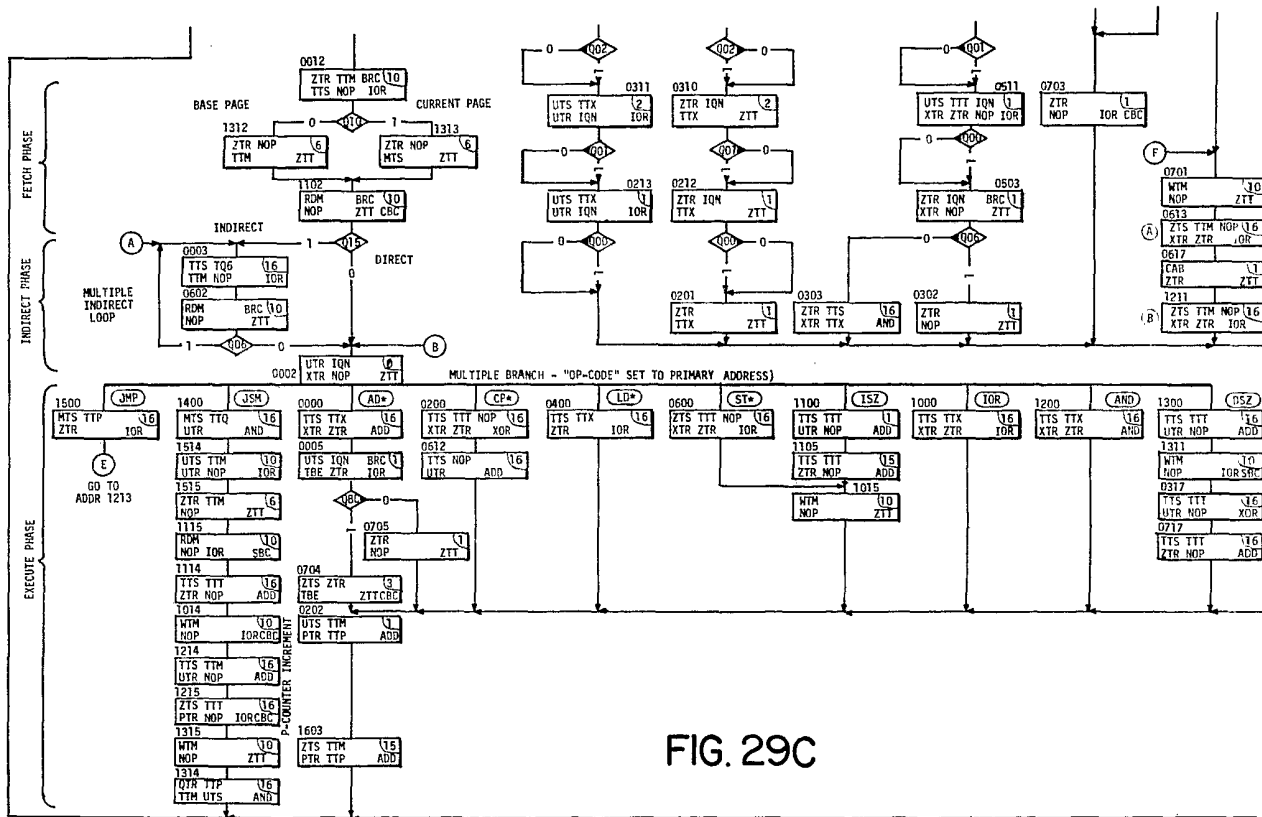


FIG. 29B

144141 COMPLETE SPECIFICATION
233 SHEETS This drawing is a reproduction of
the Original on a reduced scale
Sheet 48



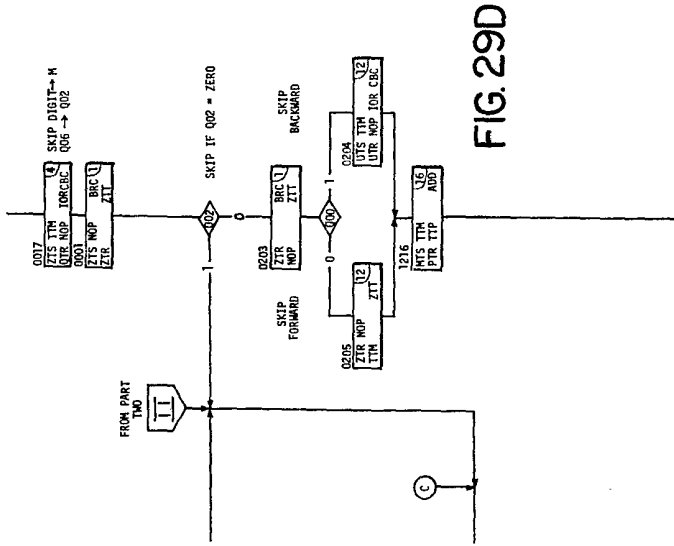
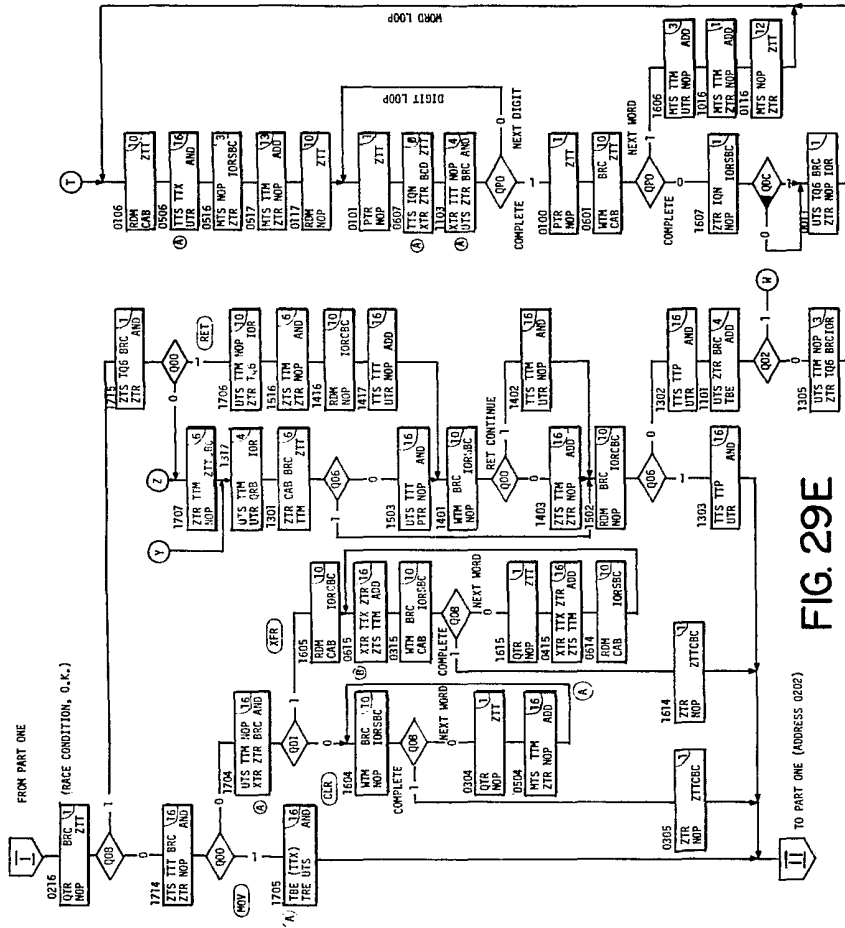


FIG. 29D



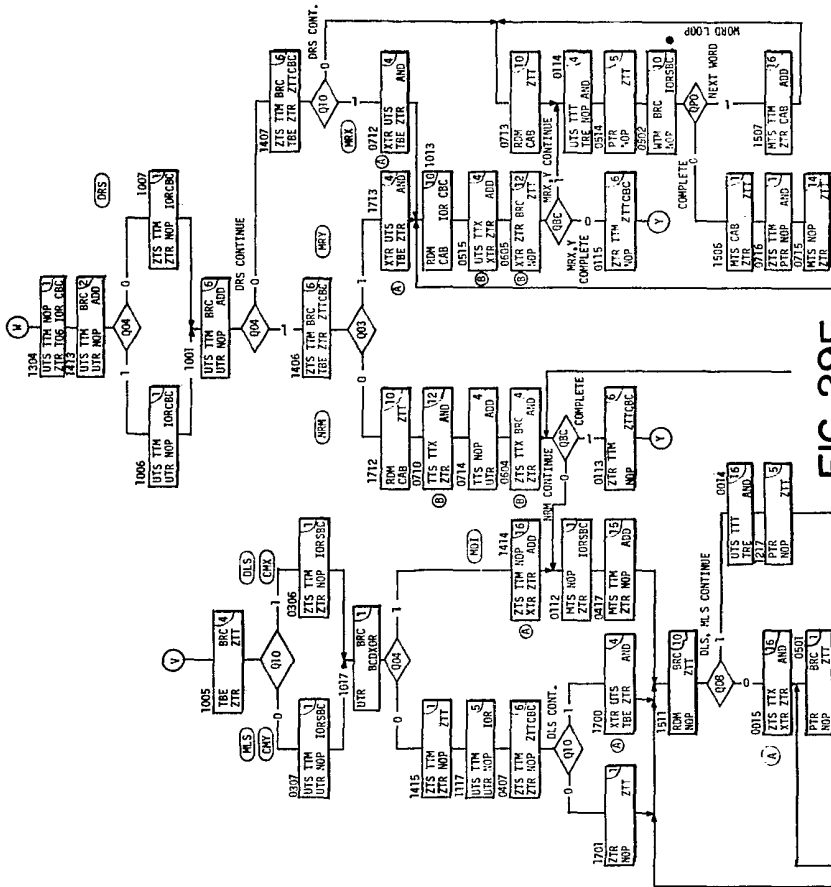


FIG. 29F

1 MAC-INSTRUCTION CODING TABLE:

MNEMONIX	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	OCTAL
RET	1	1	1	1	0	0	0	1	0	0	0	0	0	0	1	0	170402
MOV	1	1	1	1	0	0	0	0	0	0	0	0	0	0	1	0	170002
CLR	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	170000
XFR	1	1	1	1	0	0	0	0	0	0	0	0	0	1	0	0	170004
MRY	1	1	1	1	1	0	0	1	0	0	1	1	1	0	0	0	174470
MLS	1	1	1	1	0	0	1	1	0	0	0	0	0	0	0	0	171400
DRS	1	1	1	1	0	0	0	1	0	0	0	0	1	0	0	0	170410
DLS	1	1	1	1	1	0	1	1	0	0	0	0	0	0	0	0	175400
FXA	1	1	1	1	0	0	0	1	0	1	1	1	0	0	0	0	170560
FMP	1	1	1	1	0	0	1	1	0	0	1	1	0	0	0	0	171460
FDV	1	1	1	1	0	0	0	1	0	0	0	1	0	0	0	0	170420
CMX	1	1	1	1	1	0	0	1	0	0	0	0	0	0	0	0	174400
CMY	1	1	1	1	0	0	0	1	0	0	0	0	0	0	0	0	170400
MDI	1	1	1	1	0	0	0	1	0	1	1	0	0	0	0	0	170540
NRM	1	1	1	1	0	0	1	1	0	0	1	0	1	0	0	0	171450
MRX	1	1	1	1	1	0	0	1	0	0	0	1	1	0	0	0	174430

2 USED DATA FORMAT:

ADDRESS	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
M	se		exponent														sm
M+1	D ₁			D ₂			D ₃			D ₄							
M+2	D ₅			D ₆			D ₇			D ₈							
M+3	D ₉			D ₁₀			D ₁₁			D ₁₂							

D₁ ... MOST SIGNIFICANT DIGIT
 D₁₂ .. LEAST SIGNIFICANT DIGIT
 se ... SIGN OF EXPONENT
 sm ... SIGN OF MANTISSA
 DECIMAL POINT IS LOCATED BETWEEN D₁ AND D₂

FIG. 29I

3 USED ADDRESS AND CONSTANTS (OCTAL)

0001 COUNTER CONSTANT ADDRESS
 1700 P-REGISTER CONTENTS STORAGE
 1777 STACK-POINTER ADDRESS
 1744-47 AR1 } ARITHMETIC PSEUDOREGISTERS
 1754-57 AR2 }
 043060 COUNTER CONSTANT

INSTRUCTIONS

ADD - BINARY ADD = CARRY FLIP-FLOP + R_{BUS} + S_{BUS} TO T_{BUS} - CARRY OUT TO CARRY FLIP-FLOP.

AND - LOGICAL AND = $R \cdot S$ TO T_{BUS}

BCD - BCD ARITHMETIC MODE OF ALU

BRC - BRANCH INHIBIT SOO IF QNM

CAB - COMPLEMENT AB FLIP-FLOP

IOR - INCLUSIVE OR $R+S$ TO T_{BUS}

IOR·CBC - IOR, CLEAR BINARY CARRY FLIP-FLOP

IOR·SBC - IOR, SET BINARY CARRY FLIP-FLOP

IOS = PTR·XTR - INITIATES TRANSFER OF CONTROL TO I/O

IQN - INHIBIT SHIFT CLOCK IF QNM

MTS - TRANSFER M_{REG} TO S_{BUS}

NOP - NO OPERATION ON XC INSTRUCTIONS

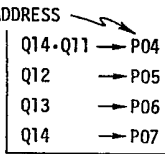
PTR - TRANSFER P_{REG} TO R_{BUS}

QAB - Q_{REG} (BIT 11) TO AB FLIP-FLOP

QTR - TRANSFER Q_{REG} TO R_{BUS}

RDM - READ MEMORY (M) TO T_{REG}

TBE - TRANSFER T_{BUS} TO E_{REG} TO R_{BUS}

TQR = UTR·XTR - TRANSFER Q_{REG} TO PRIMARY ADDRESS 

TRE - TRANSFER T_{REG} TO E_{REG} TO R_{BUS}

TTM - TRANSFER T_{BUS} TO M_{REG}

TTP - TRANSFER T_{BUS} TO P_{REG}

TTQ - TRANSFER T_{BUS} TO Q_{REG}

TTS - TRANSFER T_{REG} TO S_{BUS}

TTT - TRANSFER T_{BUS} TO T_{REG}

TTX - TRANSFER T_{BUS} TO A/B_{REG}

T06·ZTR - TRANSFER T_{BUS} TO Q_{REG} (BIT 6)

UTR - ONE TO R_{BUS}

UTS - ONE TO S_{BUS}

WTM - STORE T_{REG} IN MEMORY

XOR - EXCLUSIVE OR $R+S$ TO T_{BUS}

XTR - A/B_{REG} TO R_{BUS}

ZTR - ZERO TO R_{BUS}

ZTS - ZERO TO S_{BUS}

ZTT - ZERO TO T_{BUS}

ZTT·CBC - ZERO TO T_{BUS} , CLEAR BINARY CARRY FLIP-FLOP

FIG. 29J

FIG 29''

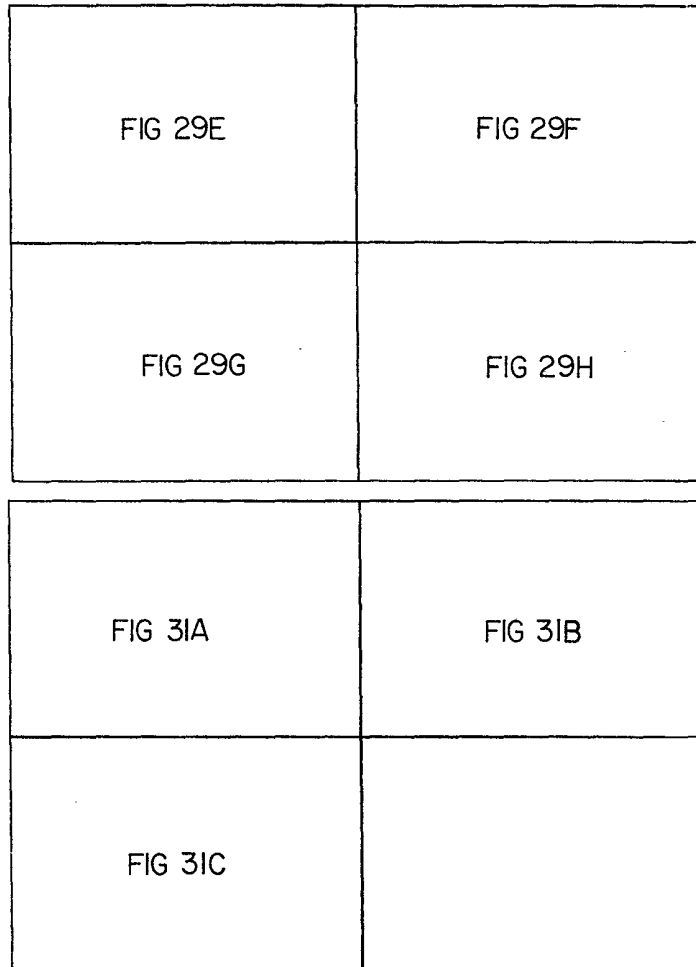


FIG 3I'

PROGRAMMABLE CLOCK

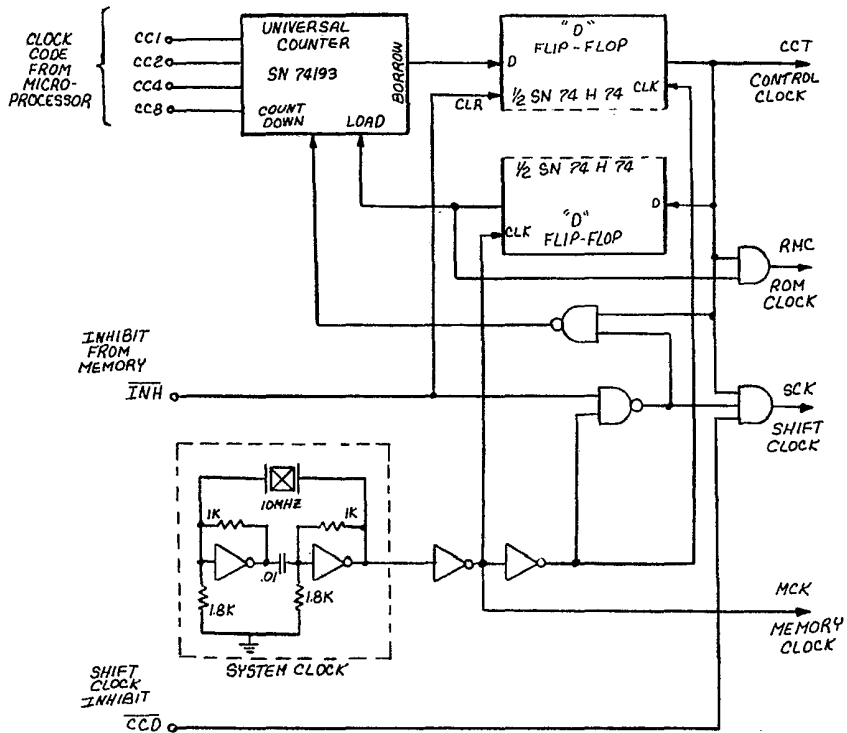
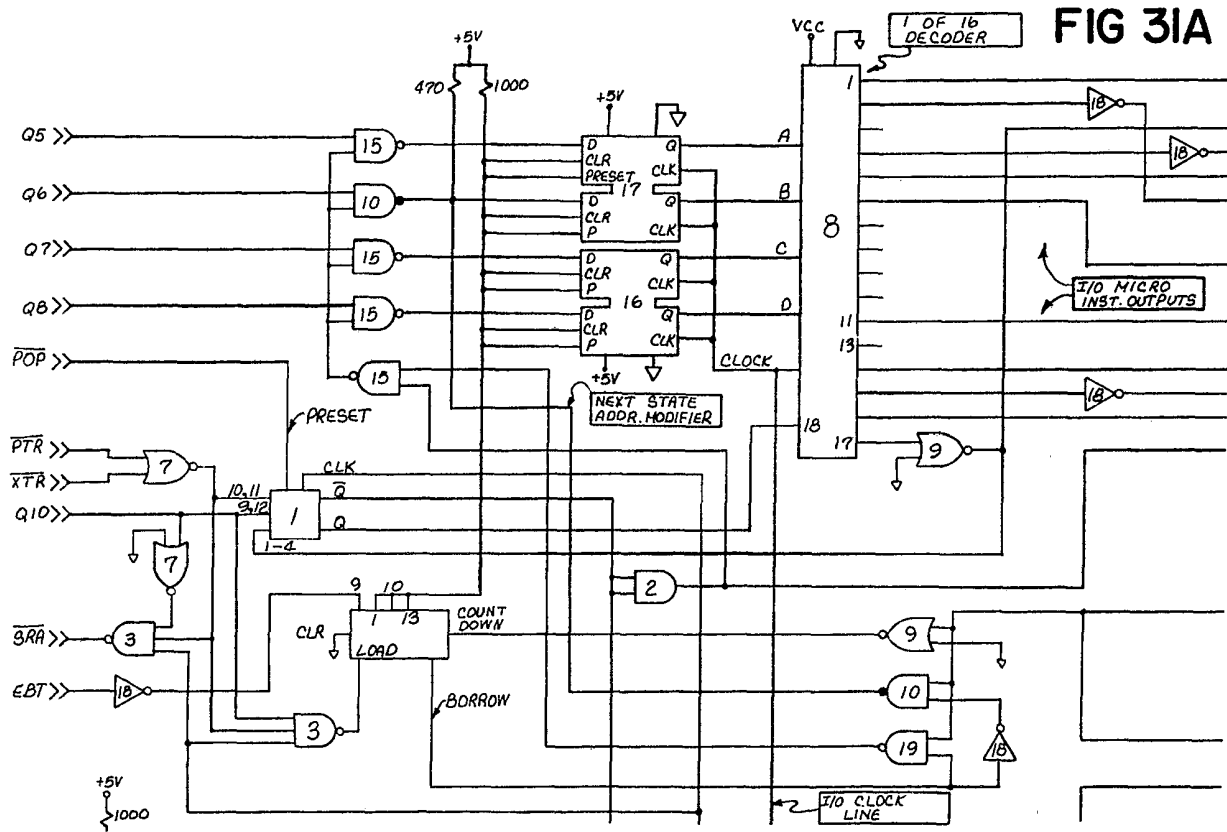


FIG 30



144141 COMPLETE SPECIFICATION
 233 SHEETS This drawing is a reproduction of
 the Original on a reduced scale
 Sheet 57

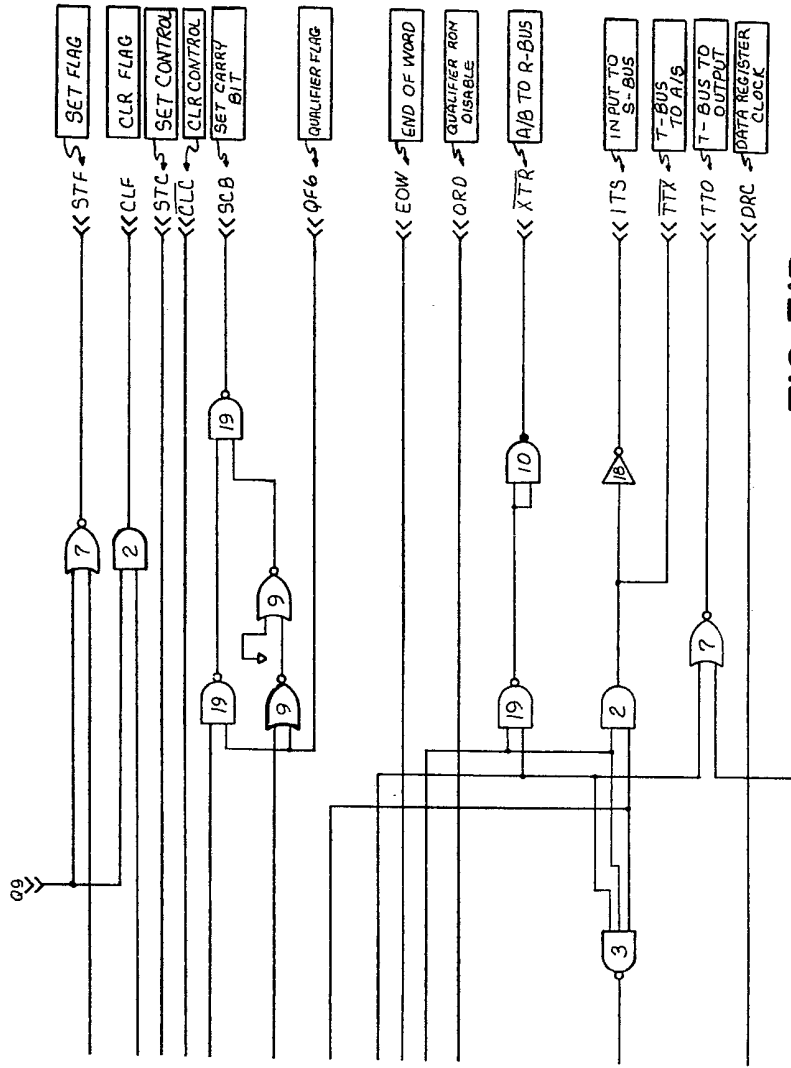


FIG 31B

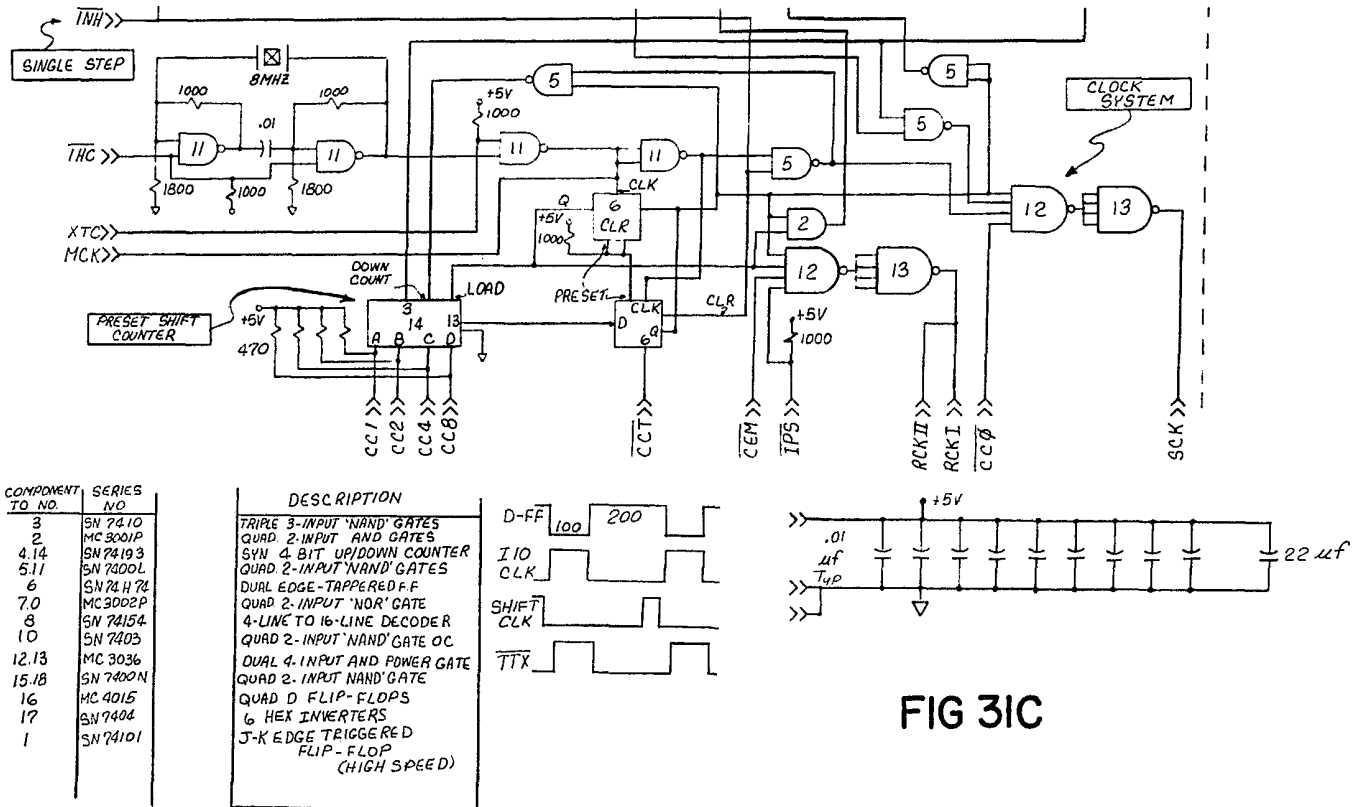
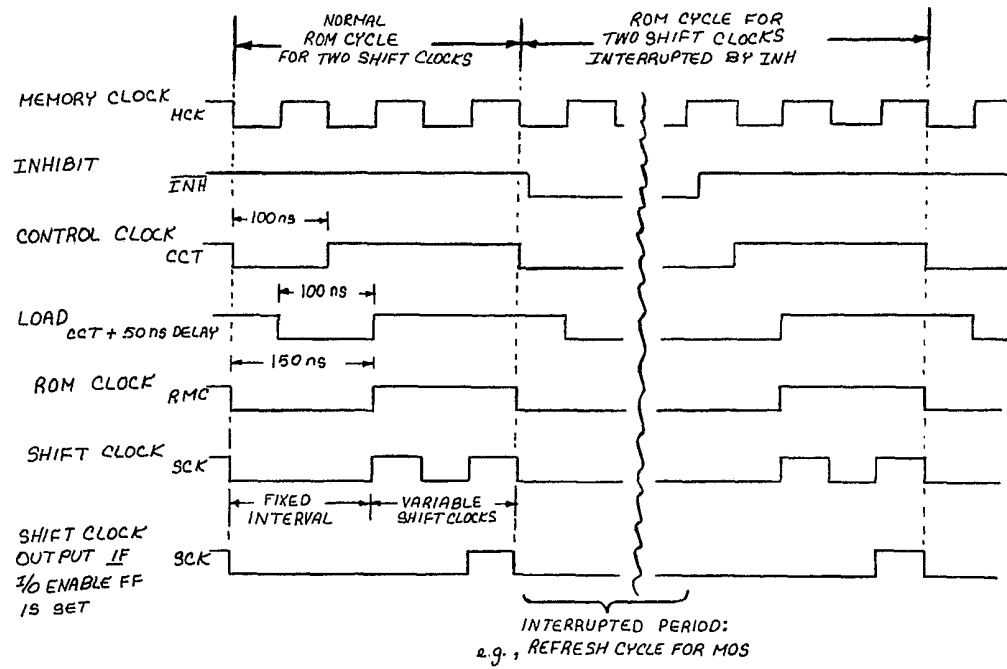


FIG 32

TIMING WAVEFORMS-CENTRAL PROCESSOR



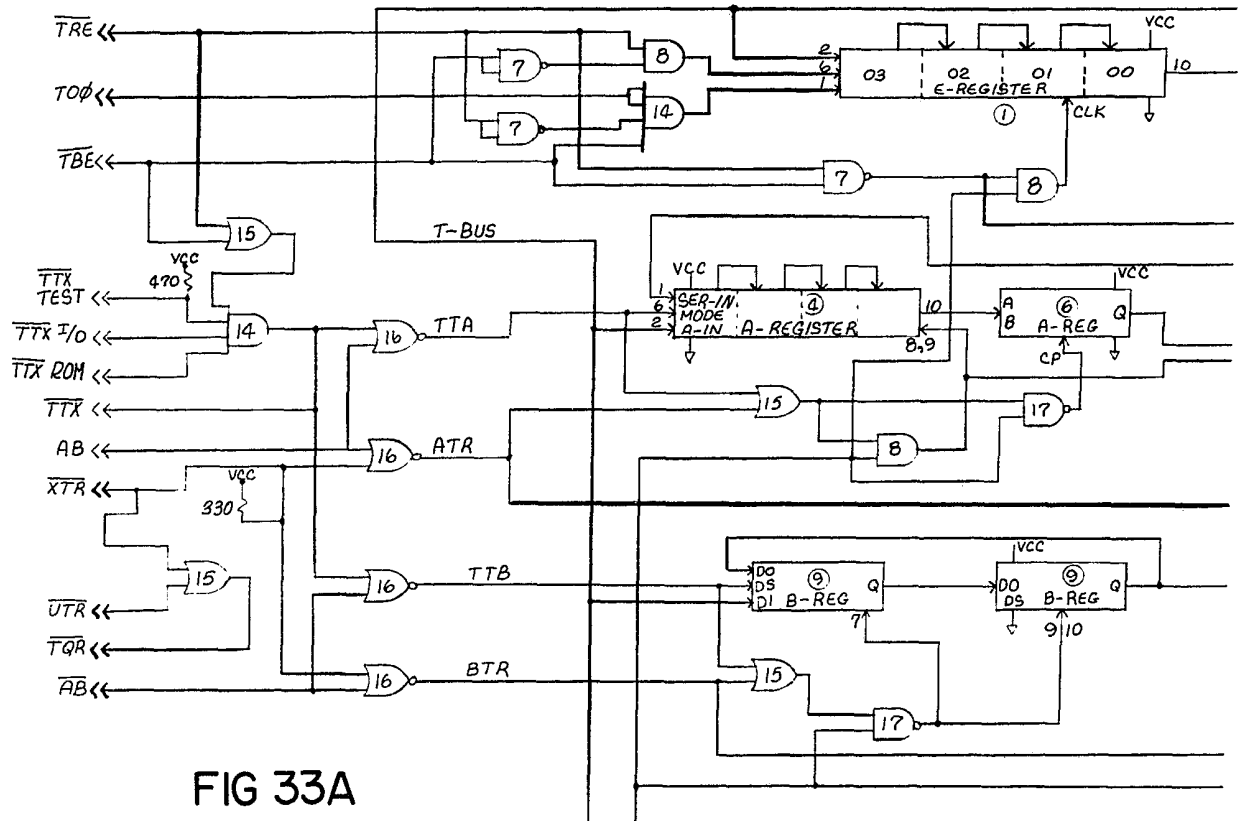


FIG 33A

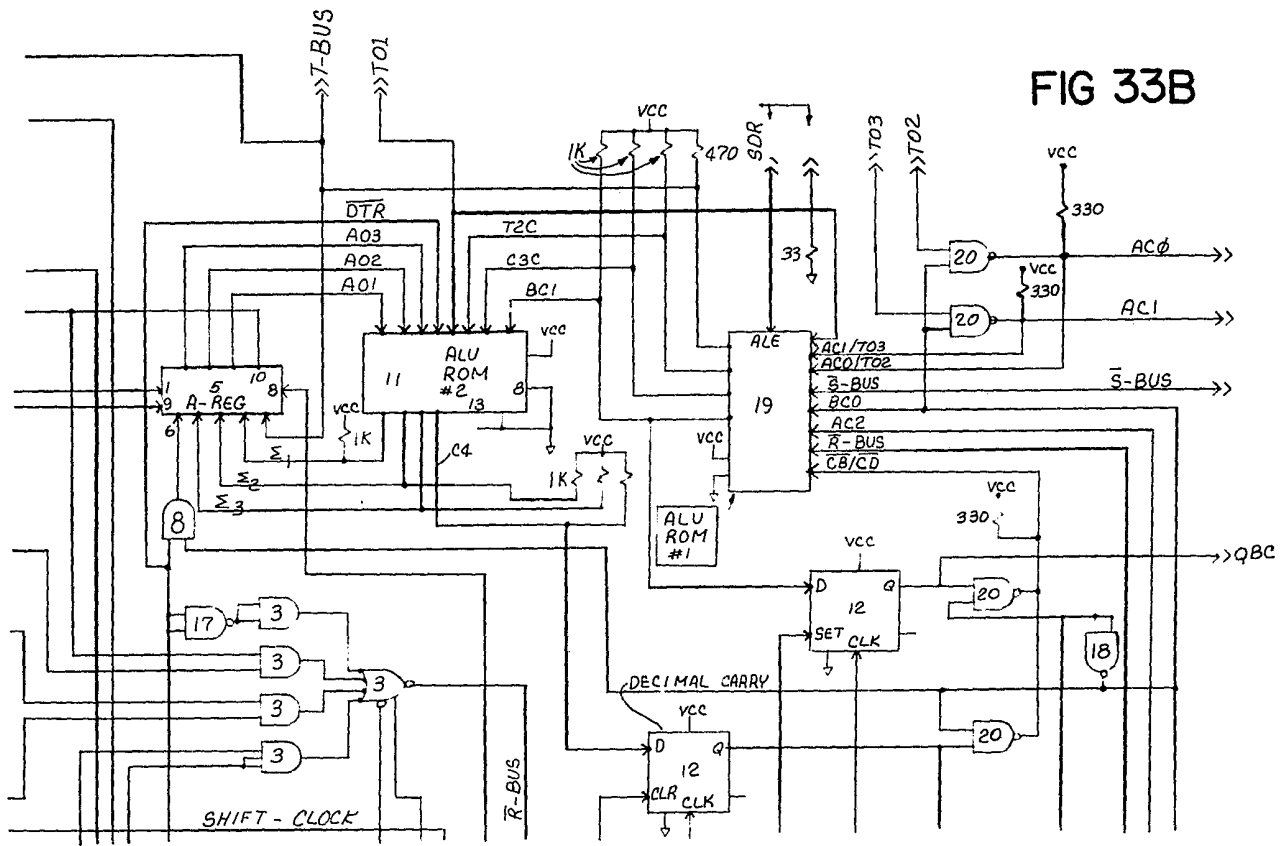
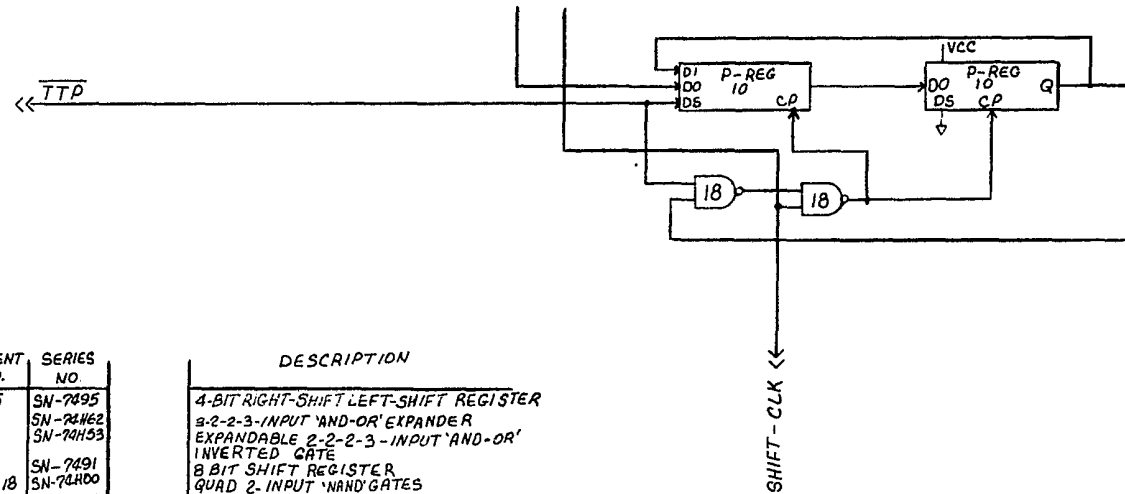


FIG 33B

144141 COMPLETE SPECIFICATION
 233 SHEETS This drawing is a reproduction of
 the Original on a reduced scale
 Sheet 62



COMPONENT I.C. NO.	SERIES NO.	DESCRIPTION
1, 4, 5	SN-7495	4-BIT RIGHT-SHIFT LEFT-SHIFT REGISTER
2	SN-74462	3-2-2-3-INPUT 'AND-OR' EXPANDER
3	SN-74453	EXPANDABLE 2-2-2-3-INPUT 'AND-OR' INVERTED GATE
6	SN-7491	8 BIT SHIFT REGISTER
7, 13, 17, 18	SN-74400	QUAD 2-INPUT 'NAND' GATES
8	MC-3001P	QUAD 2-INPUT 'AND' GATES
9, 10	F932859	8 BIT SHIFT REGISTER, DUAL BI-POLAR 'ROM'
11		DUAL, EDGE-TRIGGERED FLIP-FLOPS
12	SN-7474	DUAL 4-INPUT 'AND' GATES
14	SN-74421	QUAD, 2-INPUT 'OR' GATES
15	MC-3003P	QUAD, 2-INPUT 'NOR' GATES
16	MC-3002P	BI-POLAR 'ROM'
19		QUAD 2-INPUT 'NAND' GATE (OPEN COLLECTOR OUTPUT)
20	SN-74401	

FIG 33C

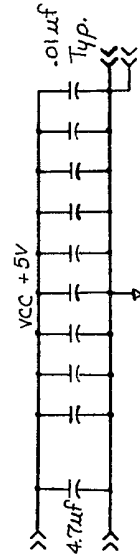
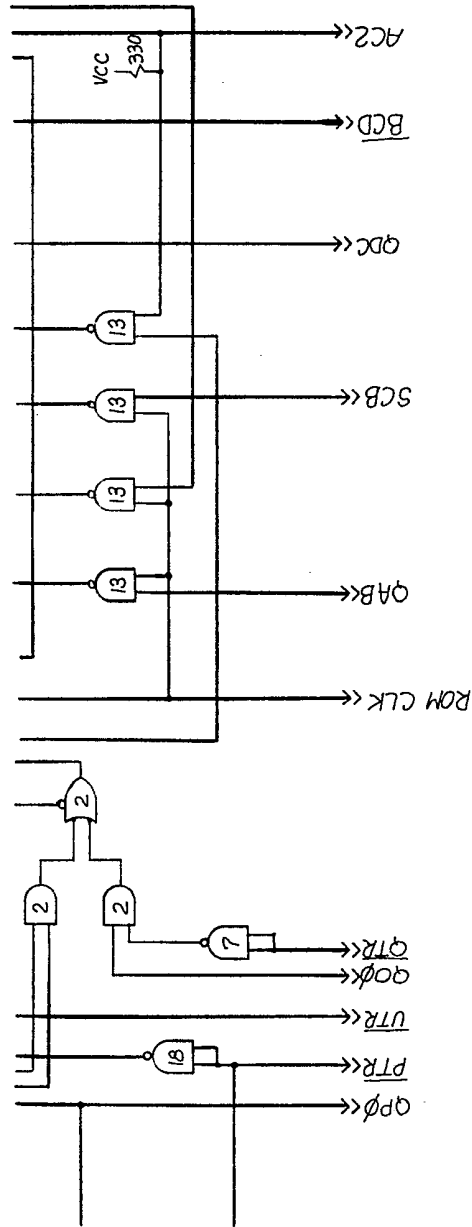


FIG 33D

FIG 33'

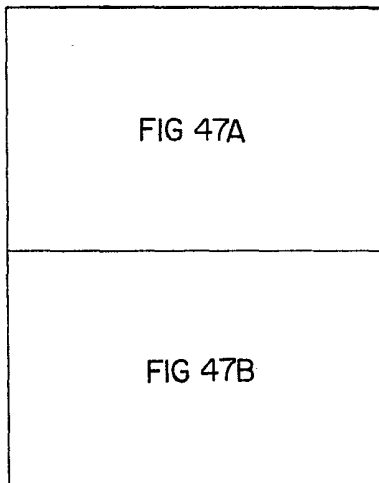
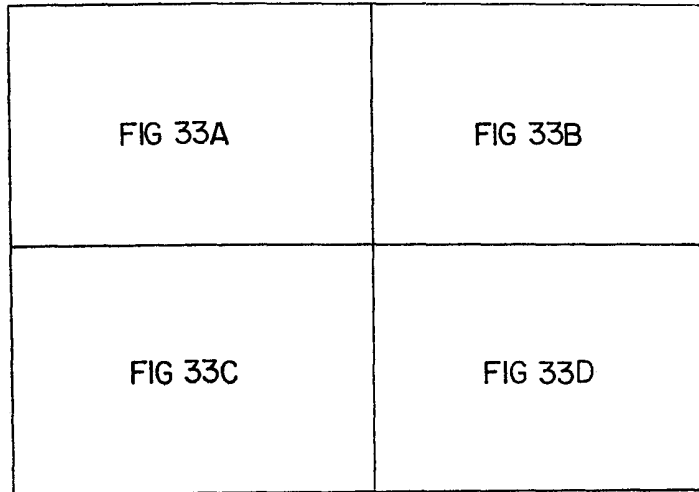


FIG 47'

BINARY/BCD ARITH LOGIC UNIT

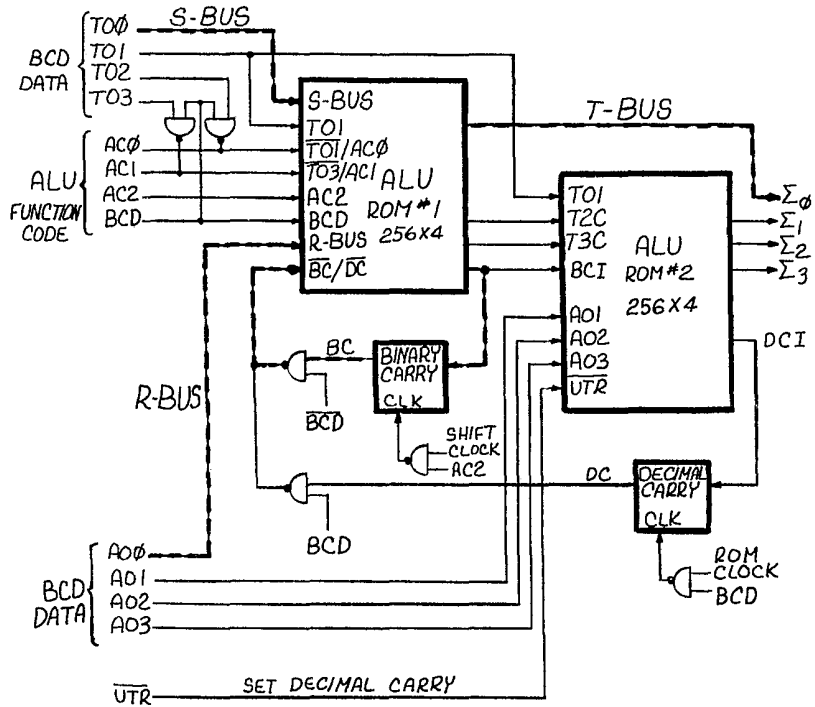


FIG 34

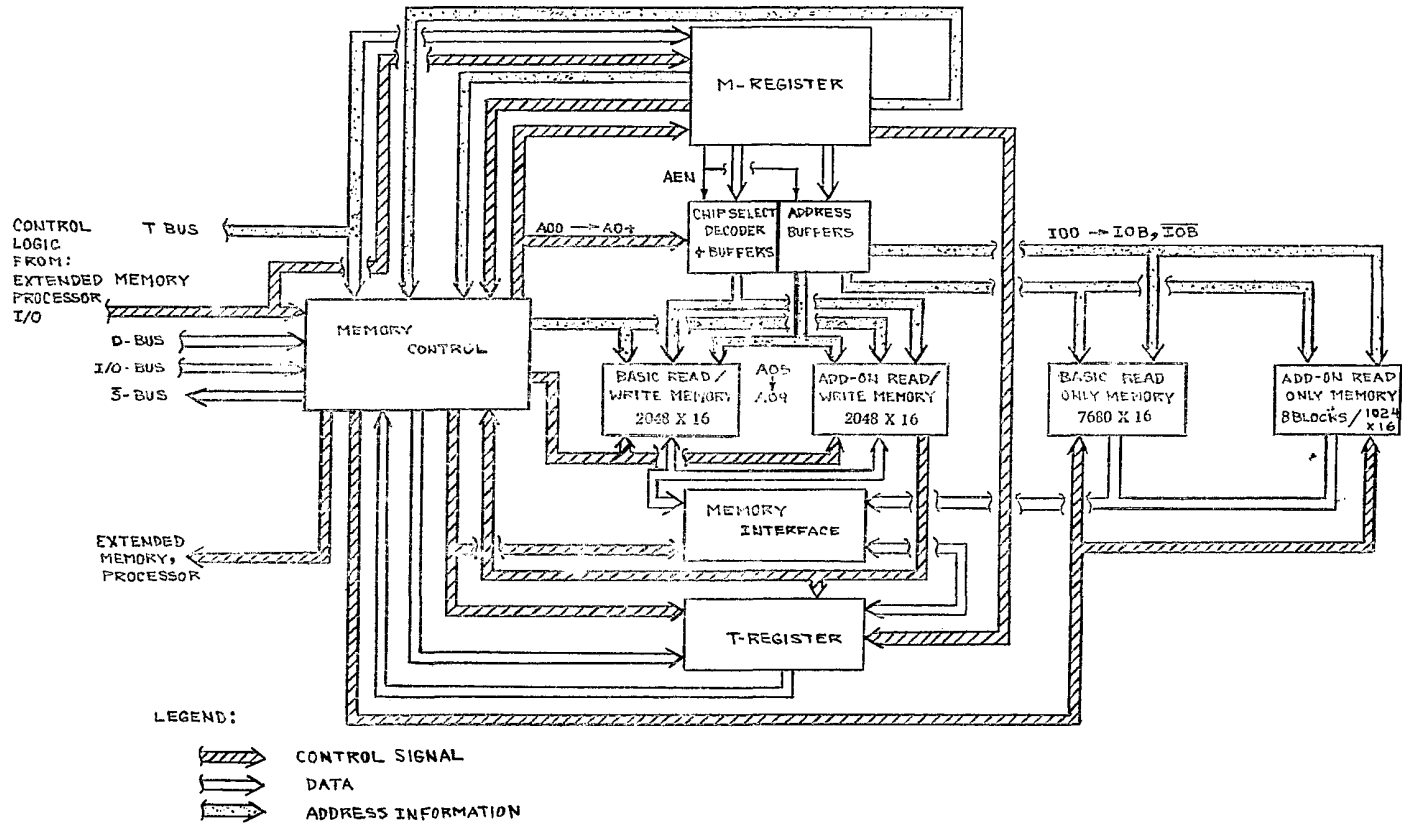


FIG 35

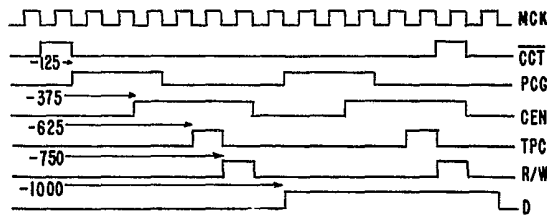
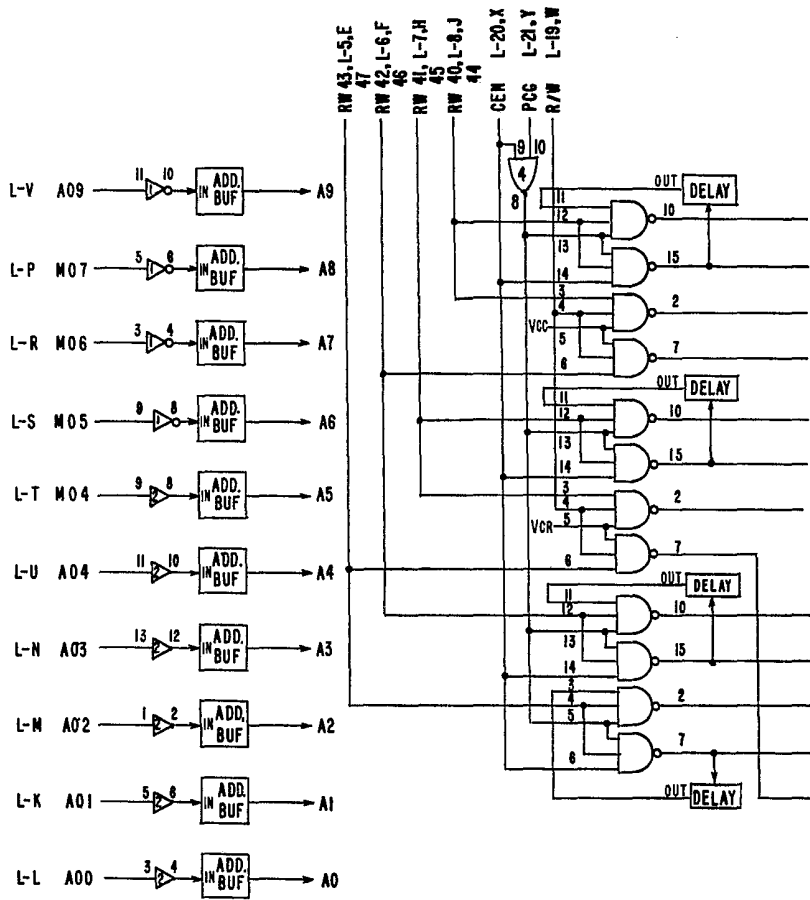
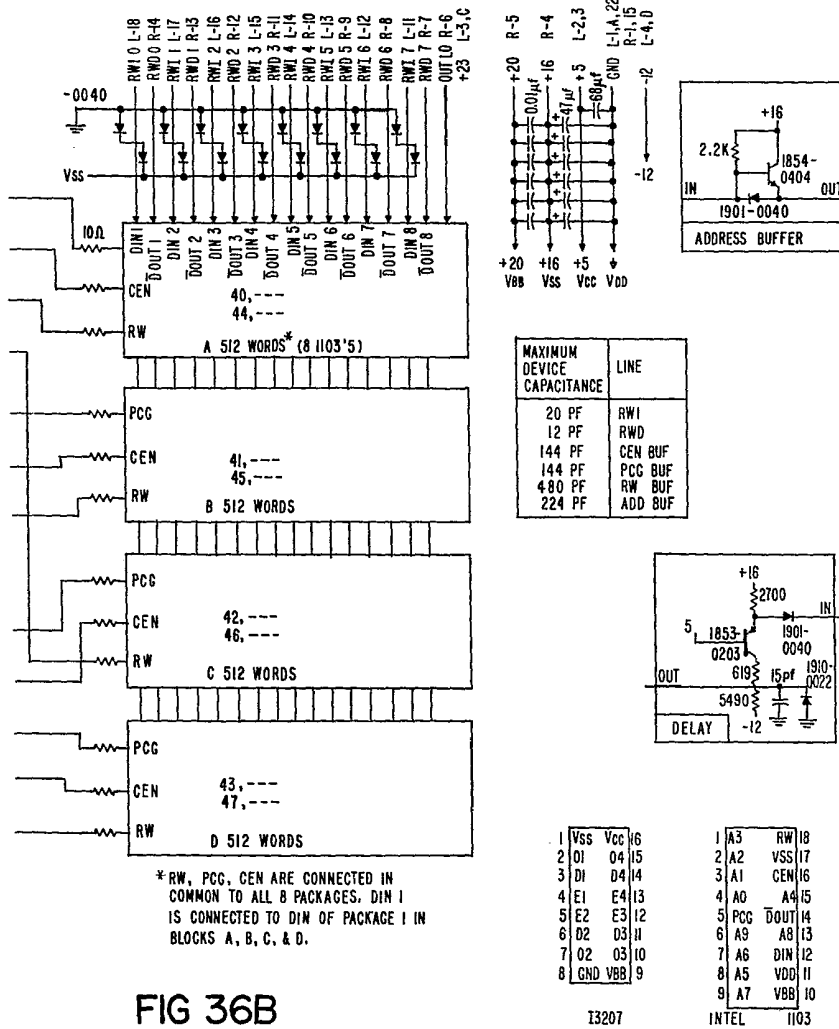
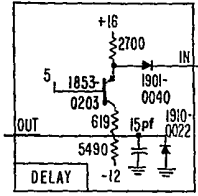
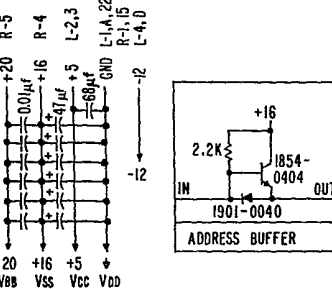


FIG 36A



*RW, PCC, CEN ARE CONNECTED IN COMMON TO ALL 8 PACKAGES. DIN 1 IS CONNECTED TO DIN OF PACKAGE 1 IN BLOCKS A, B, C, & D.



I3207

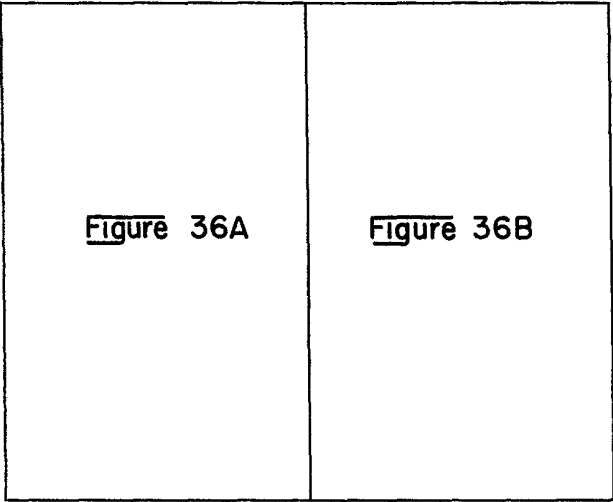


Figure 36'

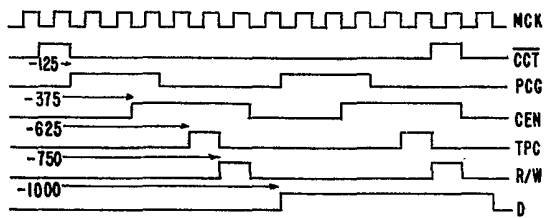
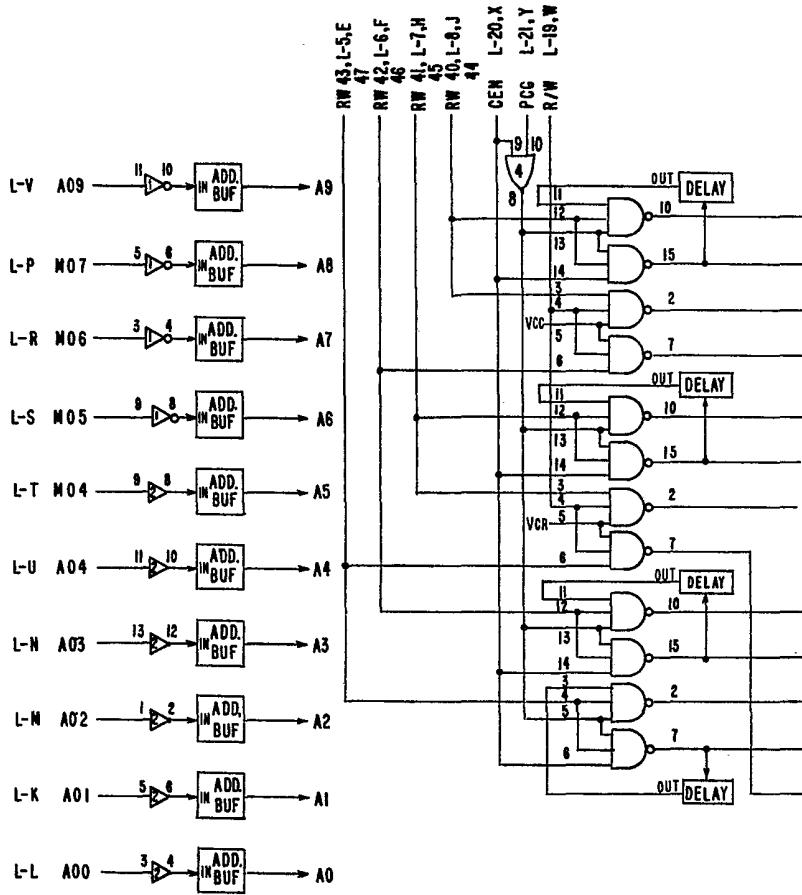


FIG 37A

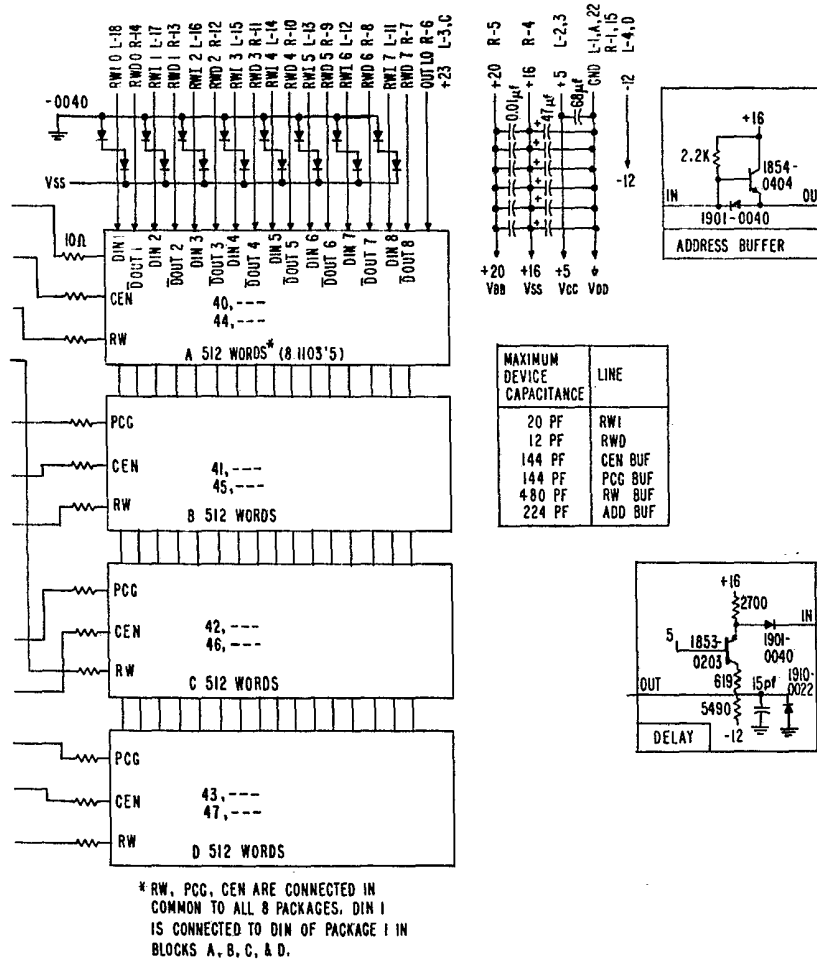
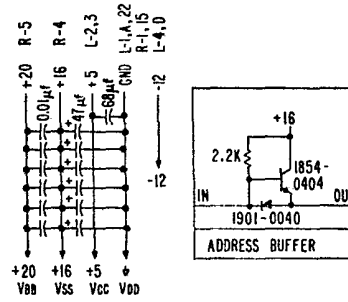
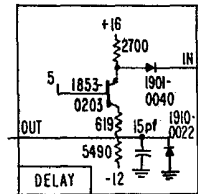


FIG 37B



MAXIMUM DEVICE CAPACITANCE	LINE
20 PF	RW1
12 PF	RWD
144 PF	CEN BUF
144 PF	PCC BUF
480 PF	RW BUF
224 PF	ADD BUF



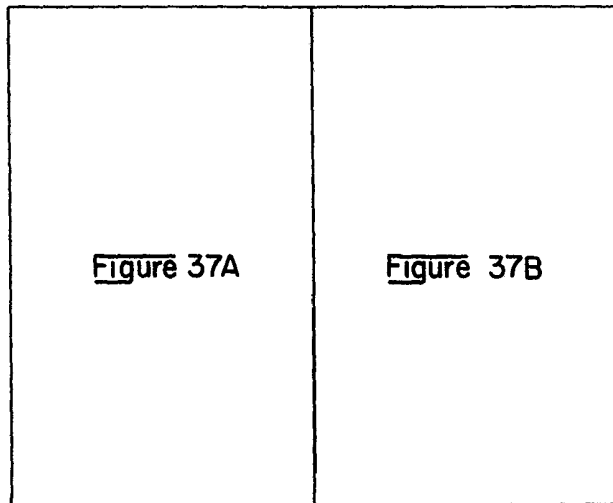


Figure 37'

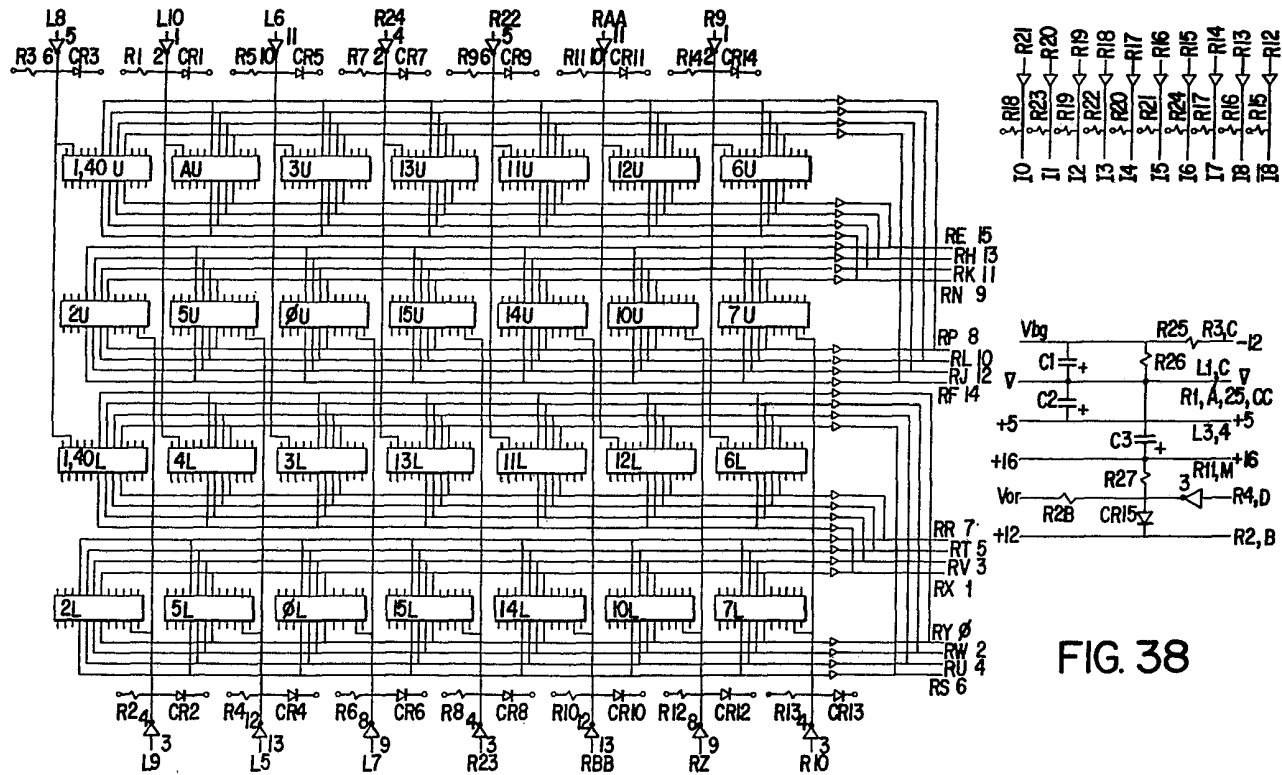


FIG. 38

144141 COMPLETE SPECIFICATION
 233 SHEETS This drawing is a reproduction of
 the Original on a reduced scale
 Sheet 74

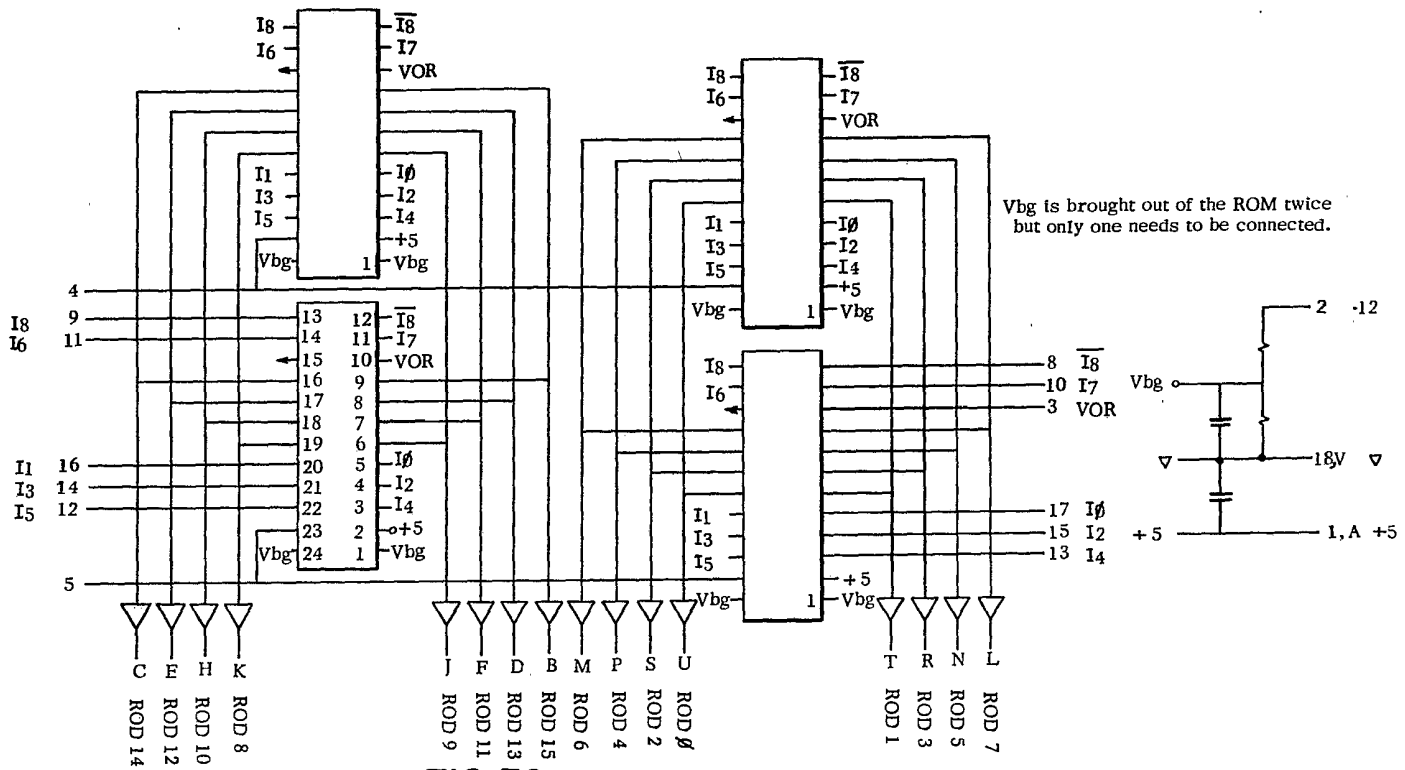


FIG 39

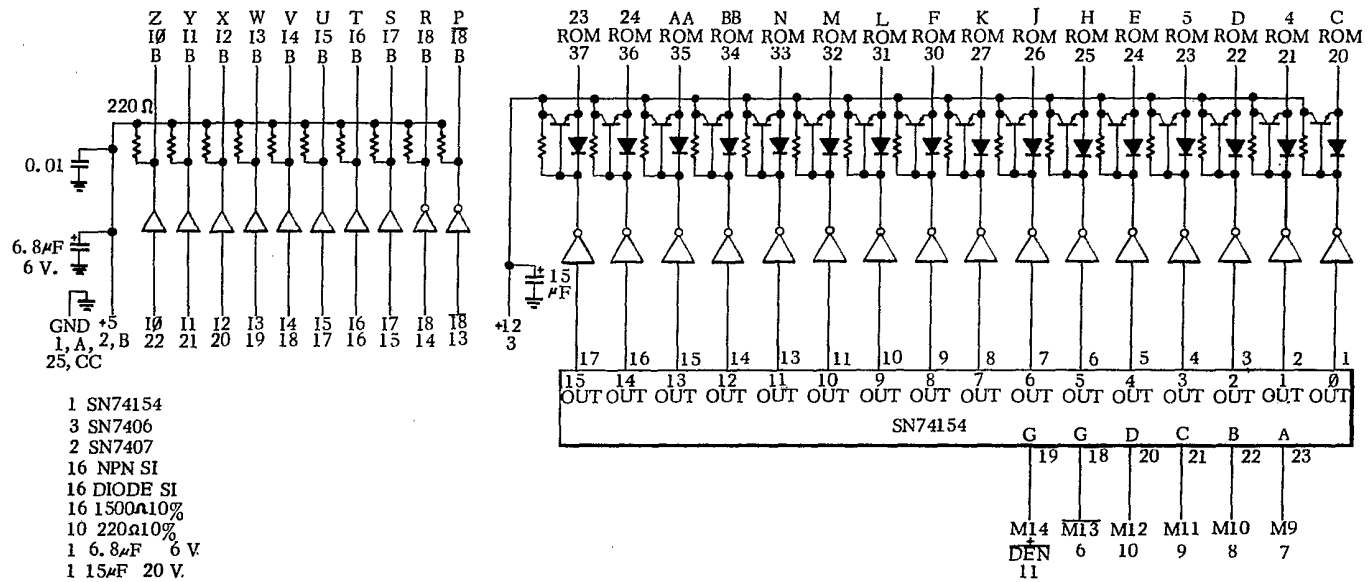


FIG 40

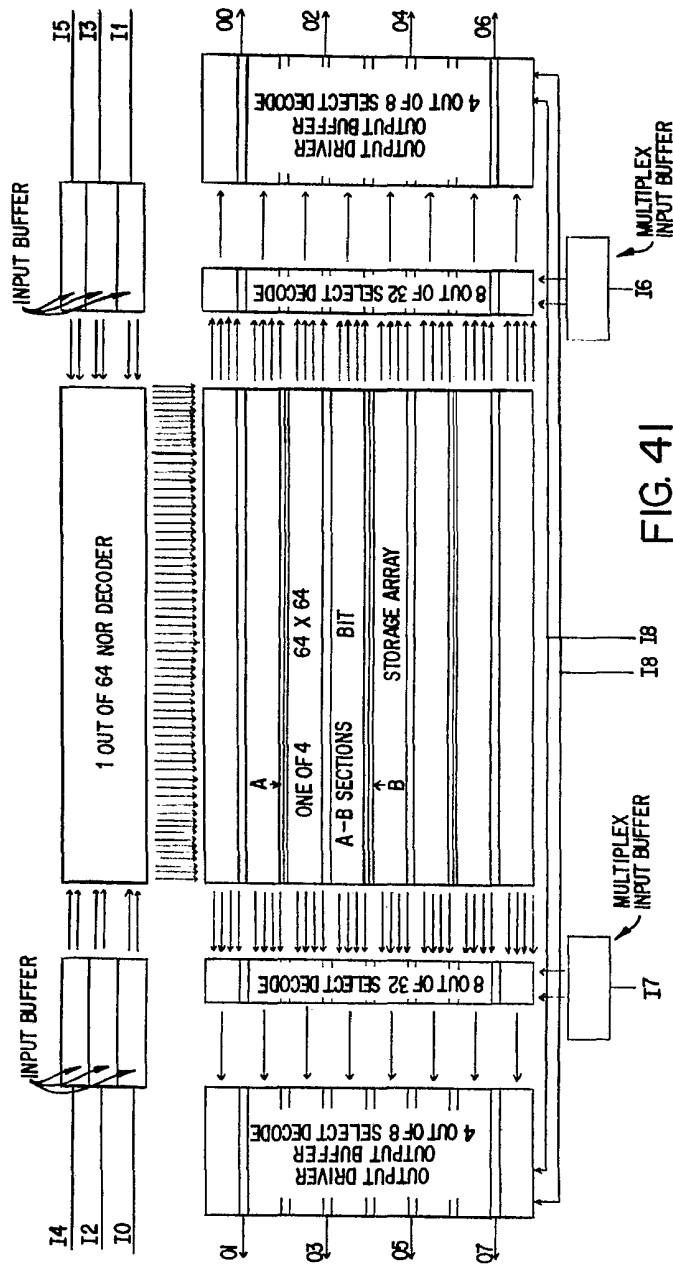


FIG. 41

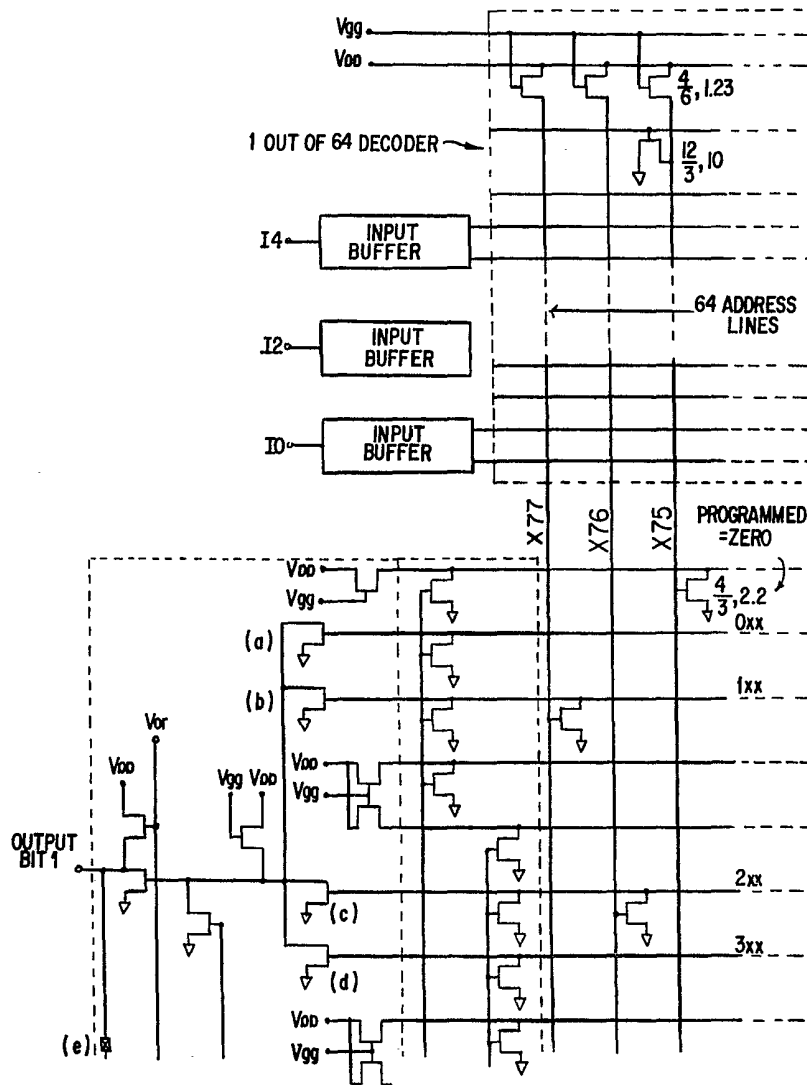
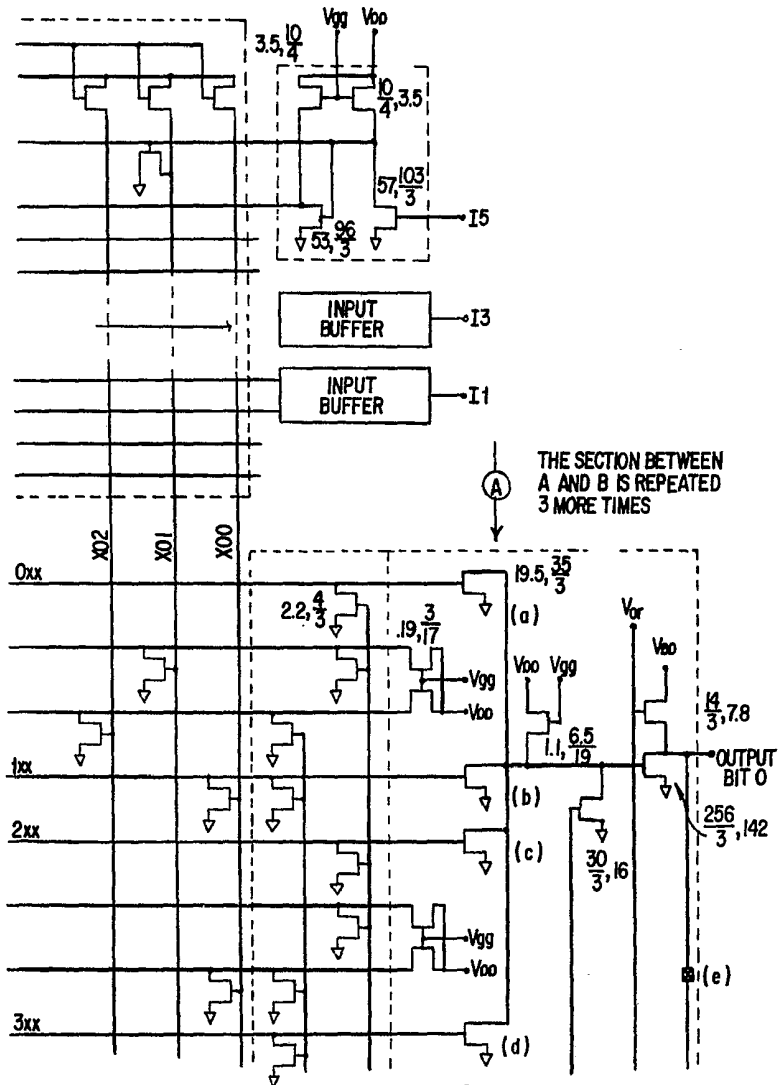
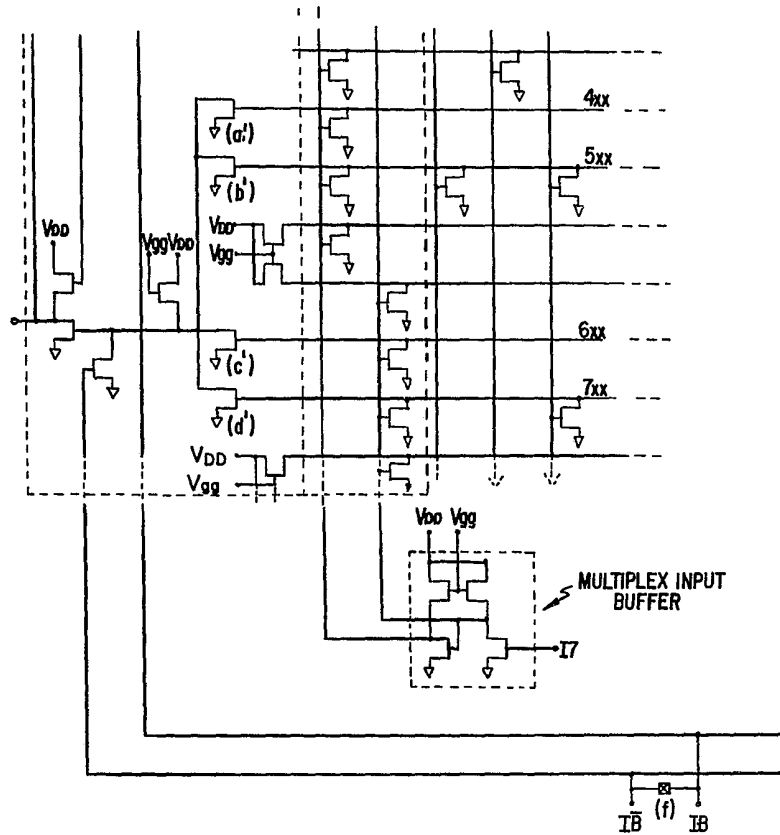



FIG. 42A





NOTES →

THIS SYMBOL INDICATES CONNECTIONS WHICH CAN BE PROGRAMMED OPEN OR SHORT ——


- ① FOR A 512 X 8:
 - ⓐ TIE OUTPUT PAIRS TOGETHER
 - ⓑ DO NOT TIE IB AND IB̄ TOGETHER
- ② FOR A 256 X 16:
 - ⓐ DO NOT TIE OUTPUT PAIRS TOGETHER
 - ⓑ TIE IB AND IB̄ TOGETHER
- ③ VDD = +5V VGG = +12V (SWITCHED)
(POSITIVE TRUE LOGIC)
- ④ RESISTANCES ASSUME 10 Ω □
ALL W/L'S ASSUME A 3 μ TOTAL SIDE DIFFUSION
ALL CONTACTS SHOWN AS  ARE PROGRAMMABLE WITH GATE MASK

FIG. 42C

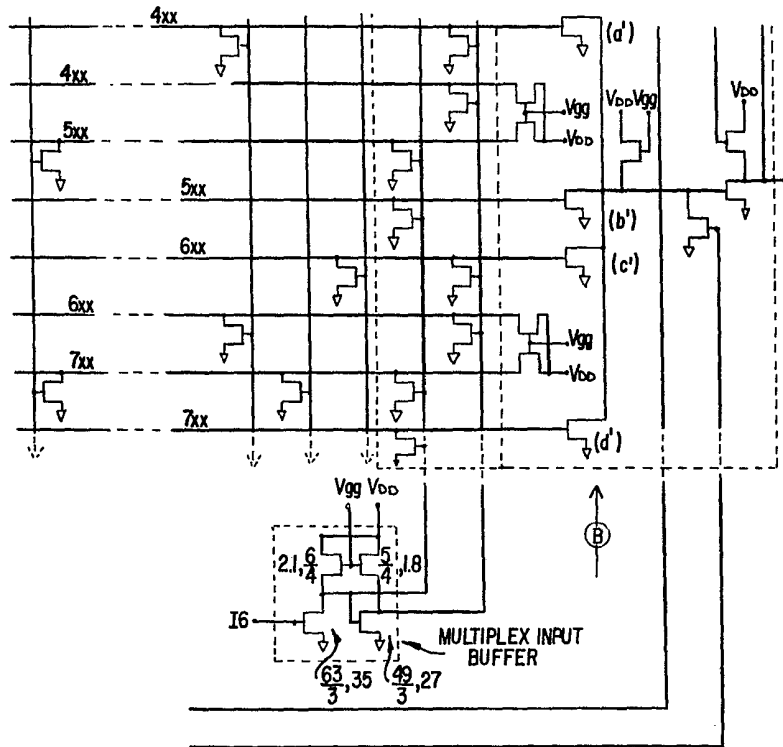


FIG. 42D

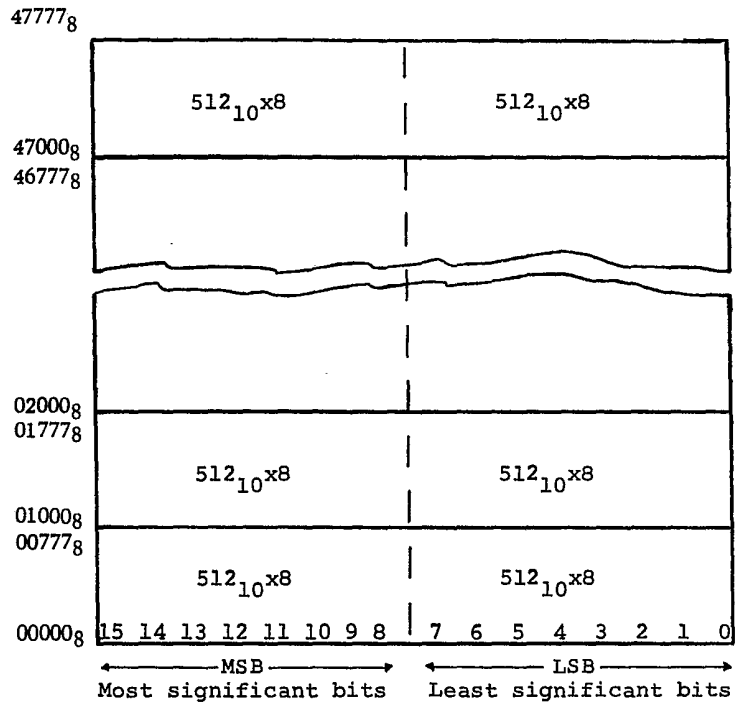


FIG 43

BIT NUMBERS	ACTUAL BIT
1	15 or 7
2	14 or 6
3	13 or 5
4	12 or 4
5	11 or 3
6	10 or 2
7	9 or 1
8	8 or 0

FIG 45

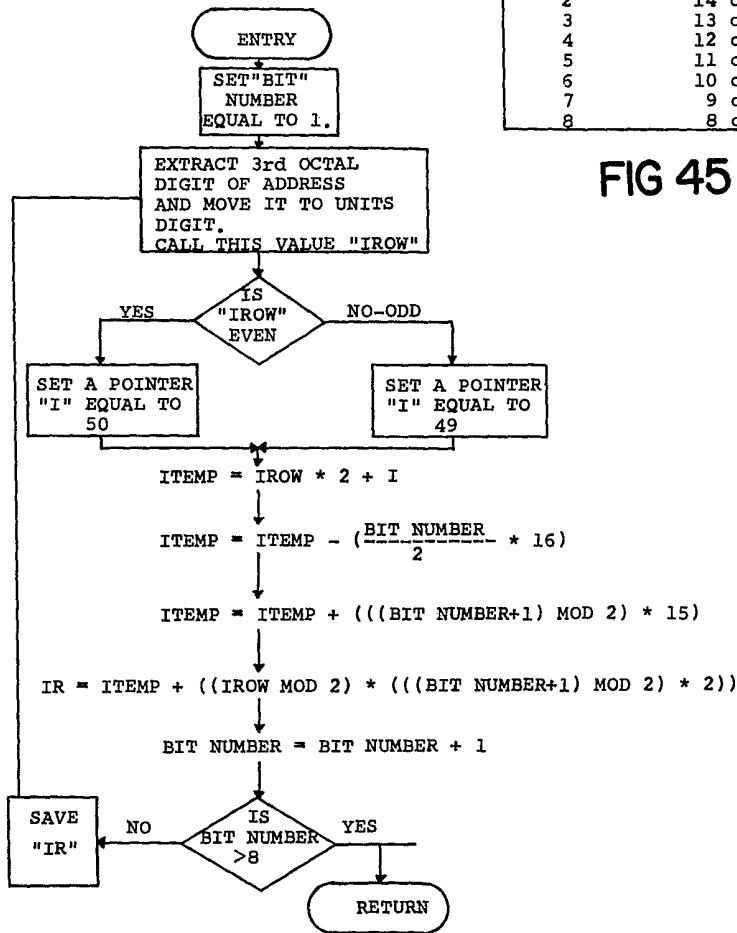


FIG 44

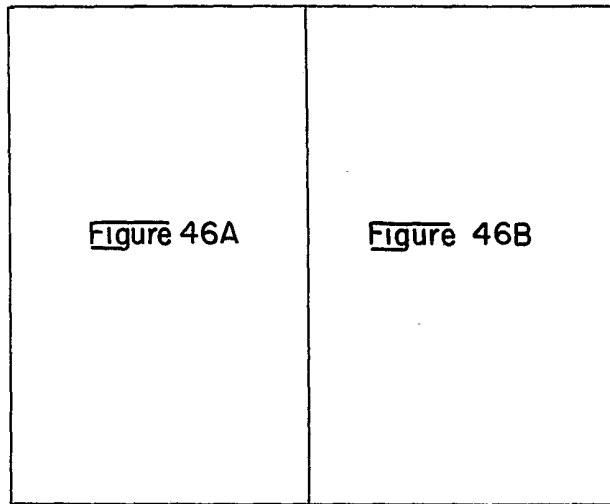


Figure 46'

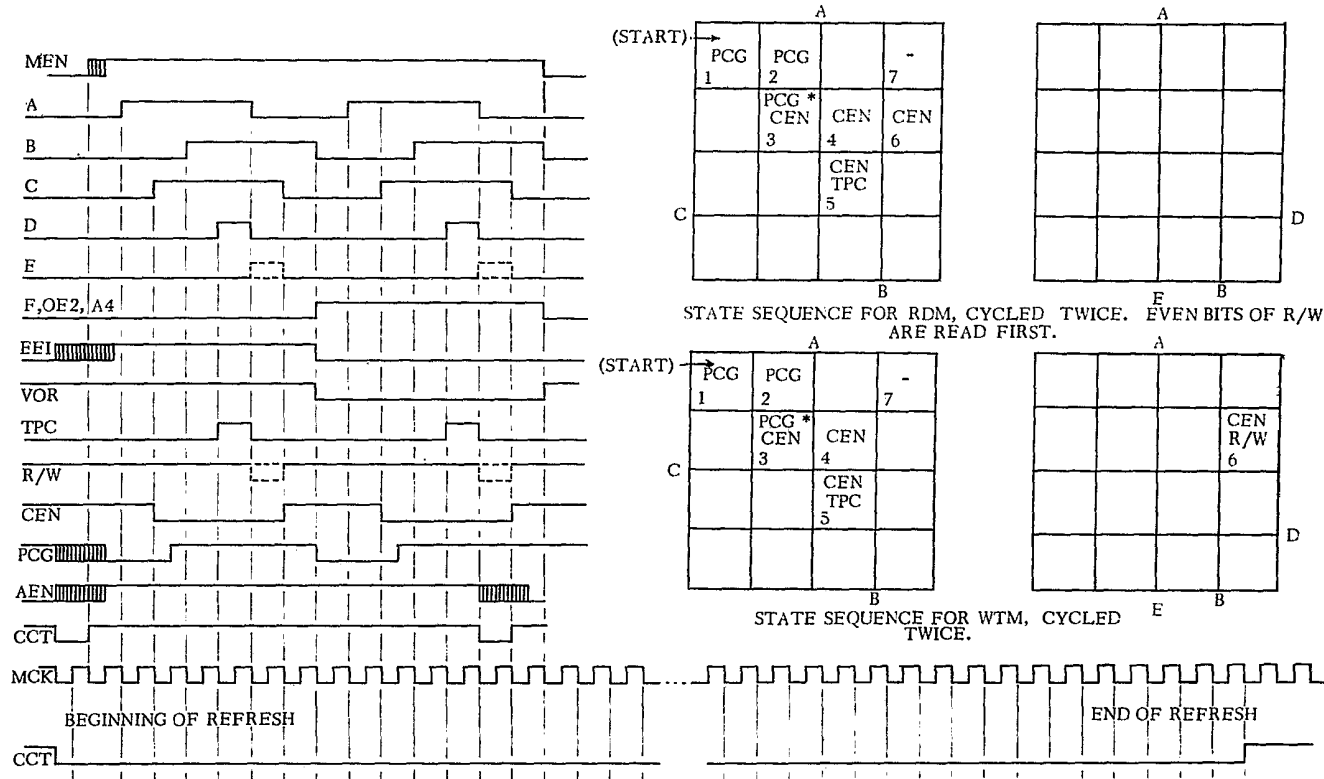


FIG 47A

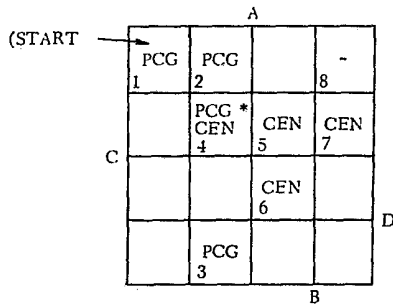
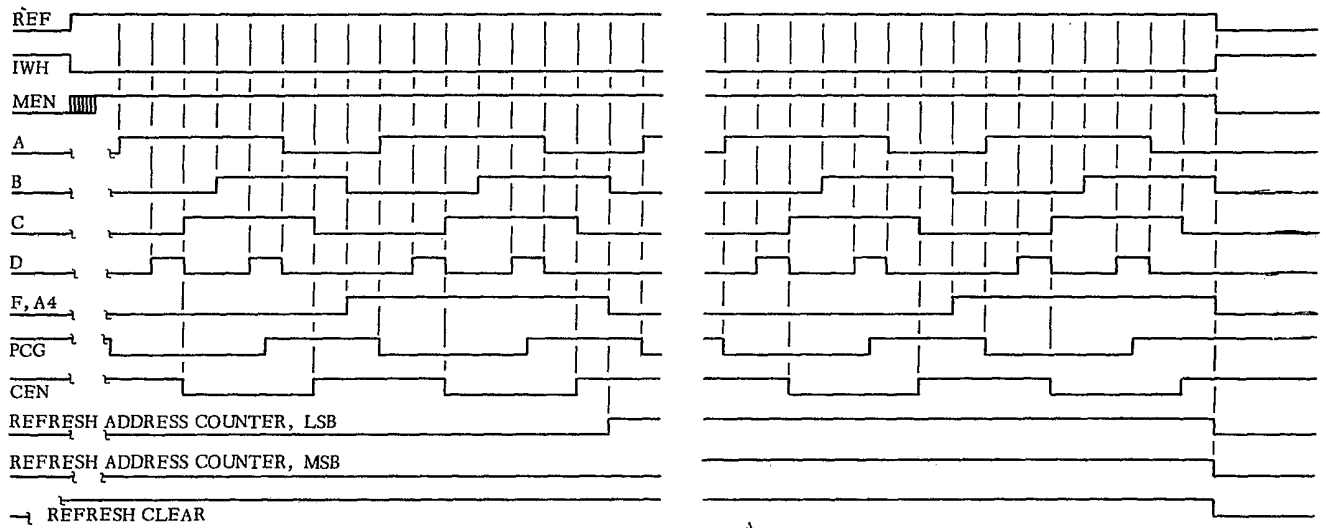


FIG 47B

STATE SEQUENCE FOR REFRESH, CYCLED 32 TIMES

FIG 48'

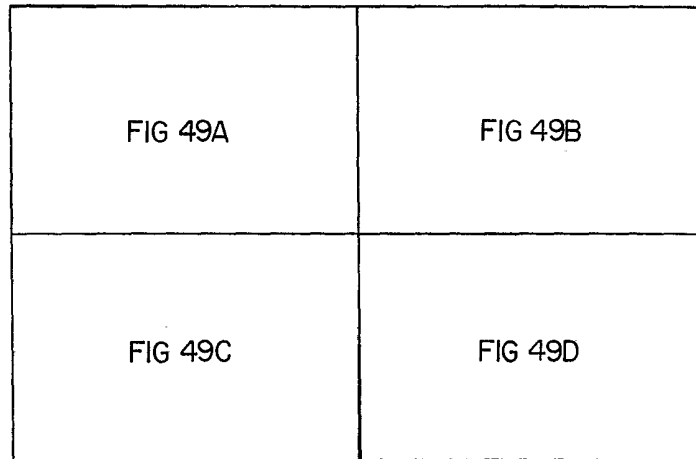
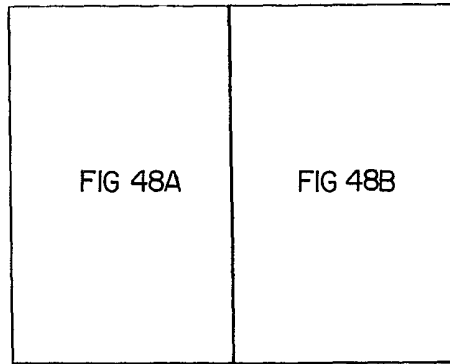


FIG 49'

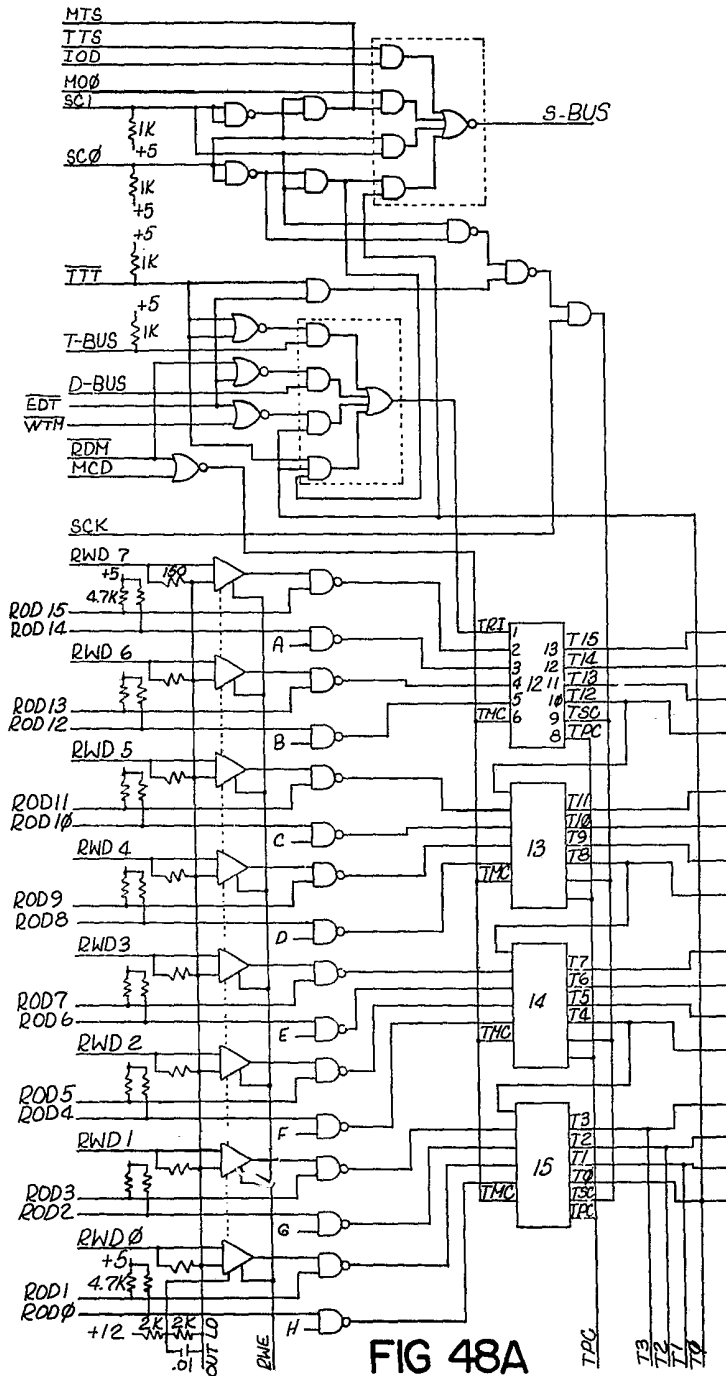


FIG 48A

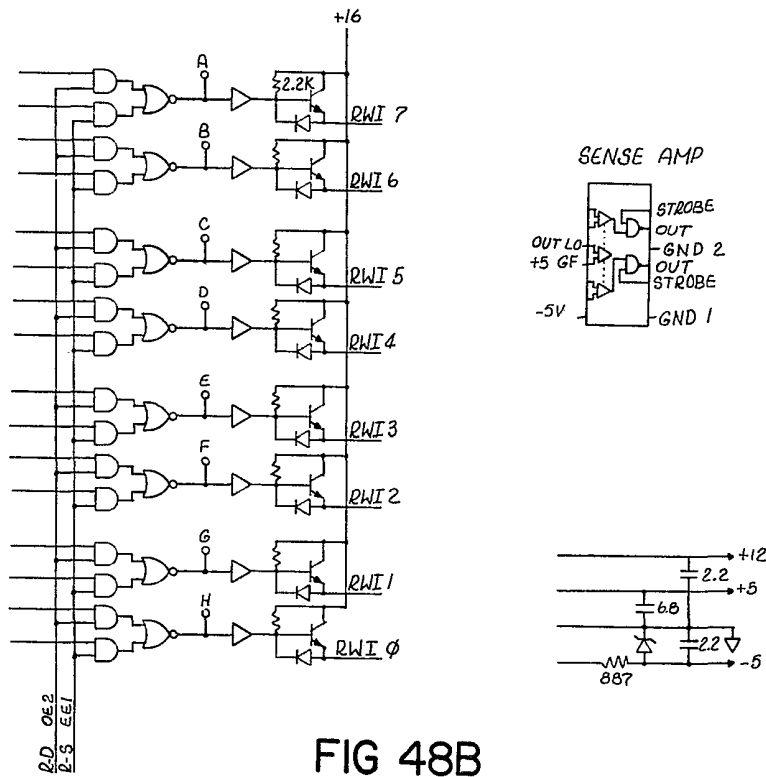
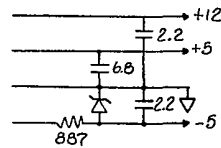
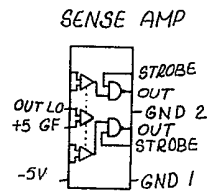


FIG 48B



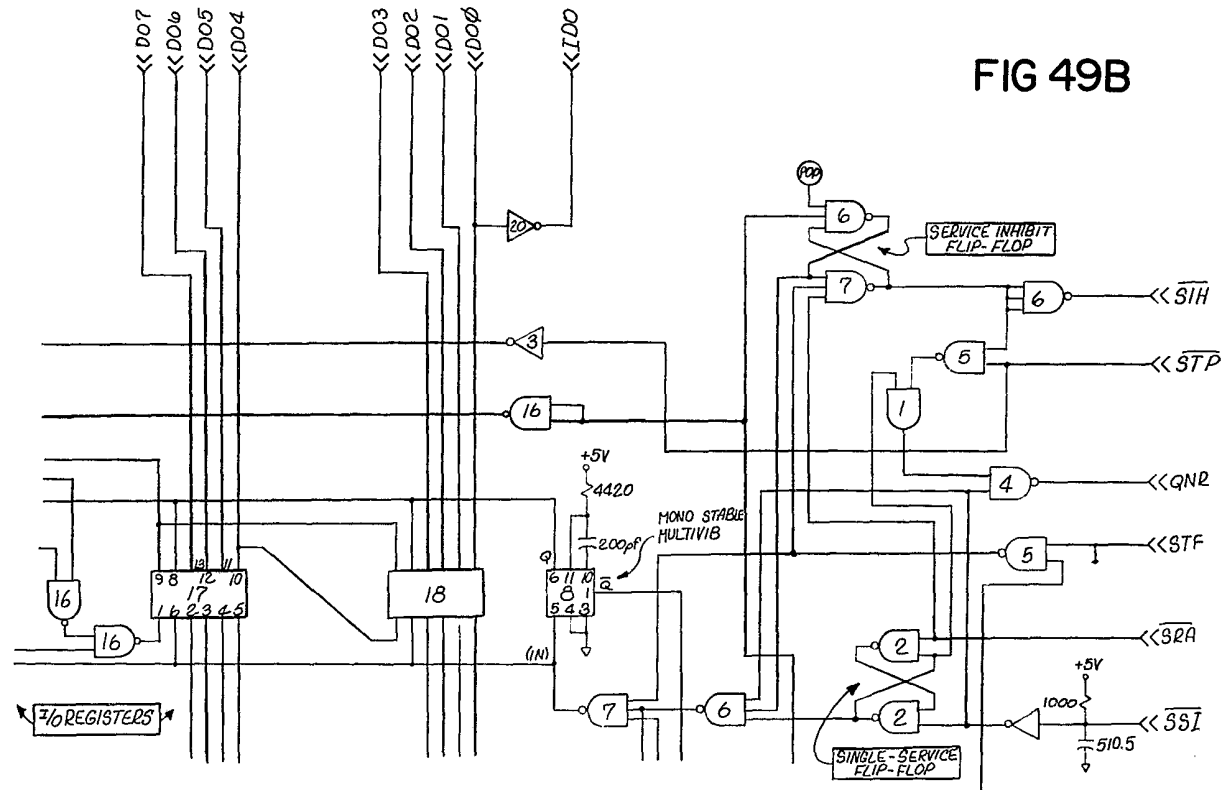


FIG 49B

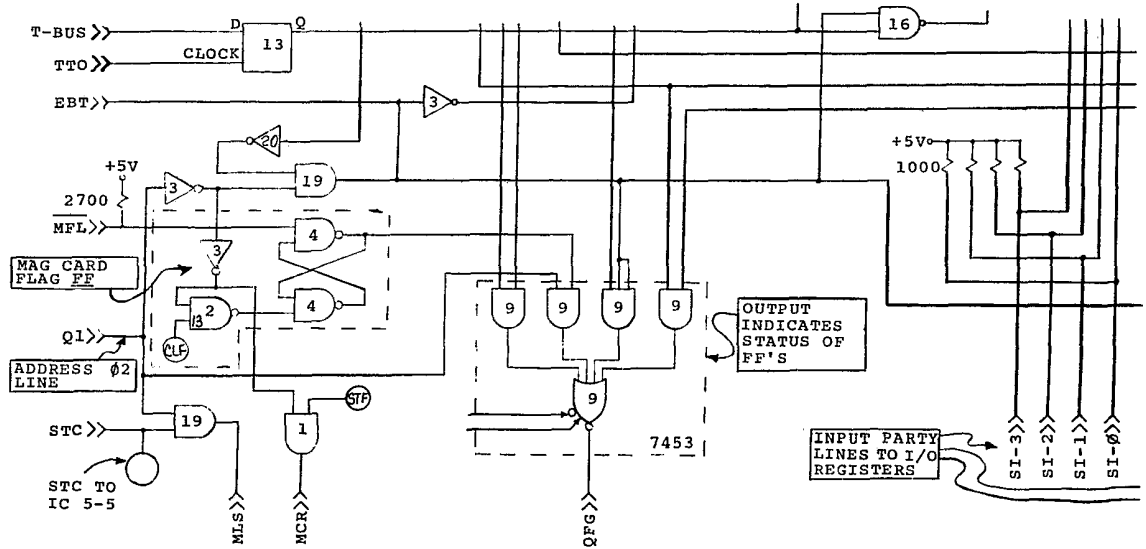


FIG 49C

COMPONENT I.C. NO.	SERIES NO.	DESCRIPTION
1, 19	MC-3001P	QUAD 2-INPUT 'AND' GATES
2, 4, 5, 10, 11, 16	SN-7400	QUAD 2-INPUT 'NAND' GATES
3, 20	-7404	6 PK HEX INVERTERS
6, 7	-7410	TRIPLE 3-INPUT 'NAND' GATES
8	-74121	MONOSTABLE MULTIVIBRATOR
9	-7452	EXPANDABLE 4-WIDE 2-INPUT AND-OR-INVERTED GATES
12	-7420	DUAL 4-INPUT 'NAND' GATES
13	-7474	DUAL EDGE-TRIGGERED FLIP-FLOPS
14, 15, 17, 18	-7495	4-BIT RIGHT SHIFT, LEFT SHIFT REGISTER

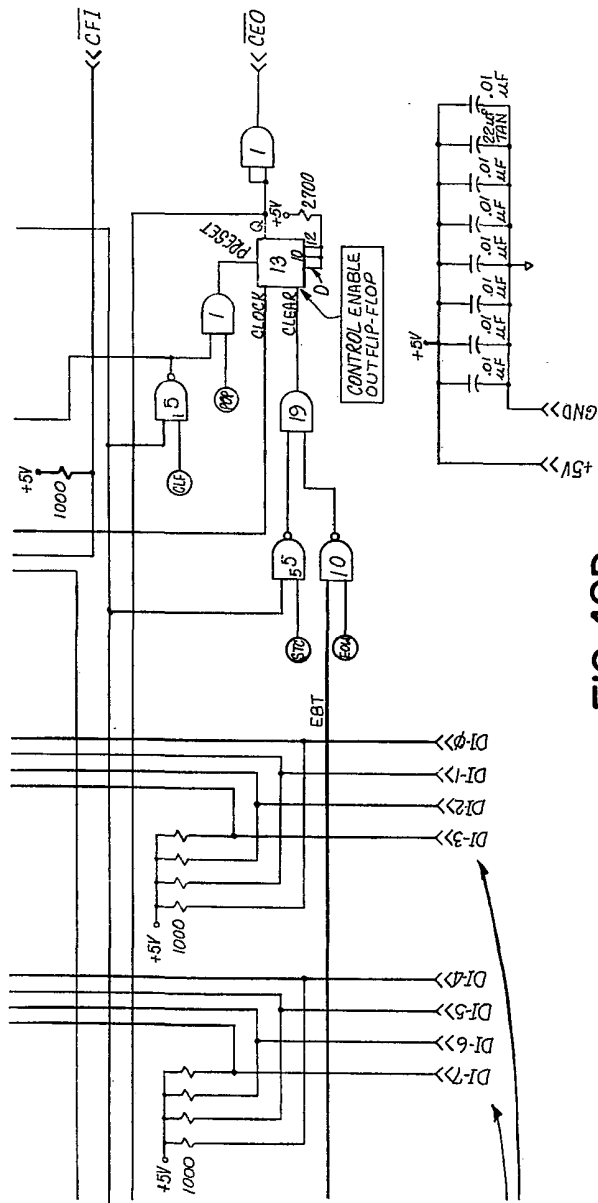
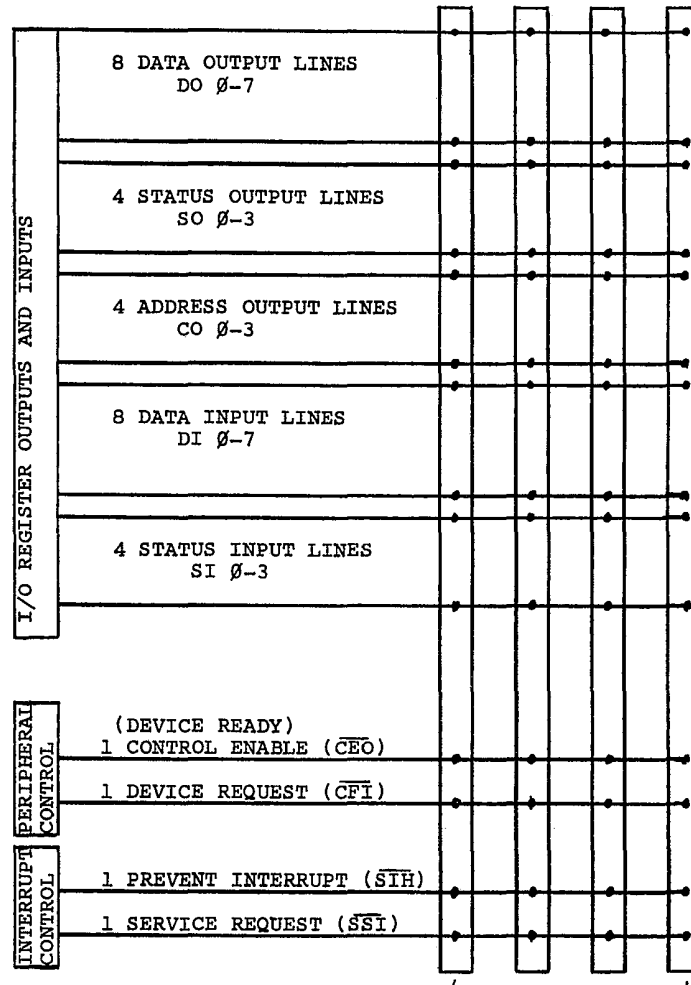


FIG 49D

Relationship of the I/O Lines.



ALL LINES ARE PARTY LINES AND CONNECT TO EACH OF THE 4 I/O SLOTS.

FIG 50

I/O Control Board Timing Diagrams Showing Execution of STC

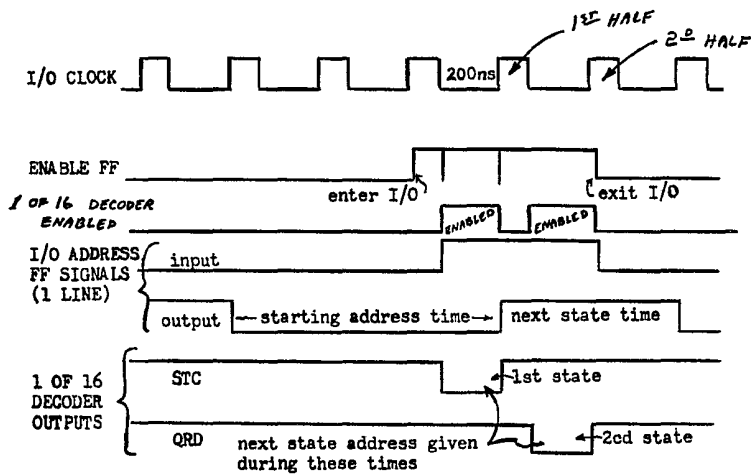


FIG 51

FIG 52

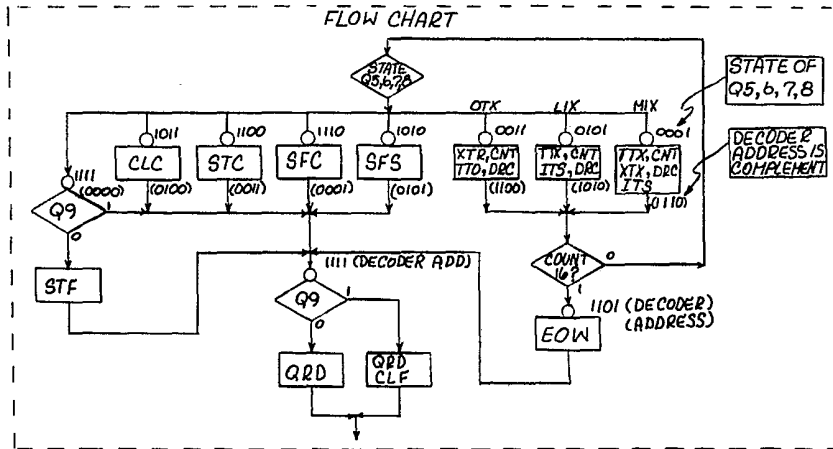
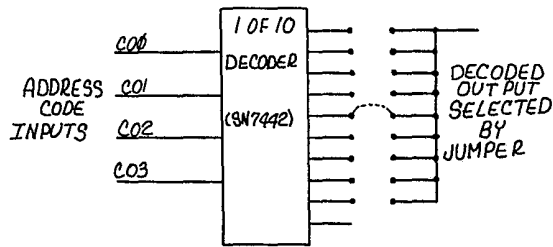


FIG 53



GENERAL MODE INPUT WAVEFORMS.

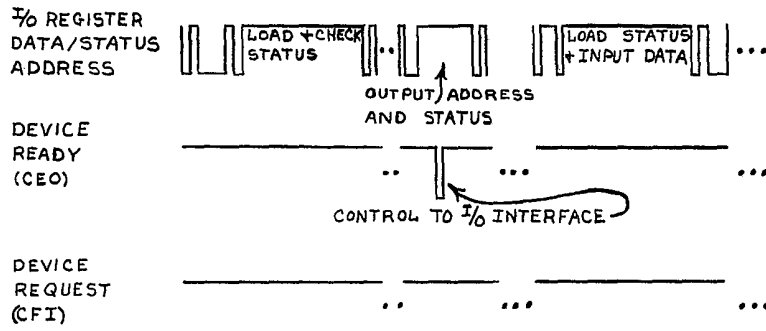


FIG 54

GENERAL MODE OUTPUT WAVEFORMS

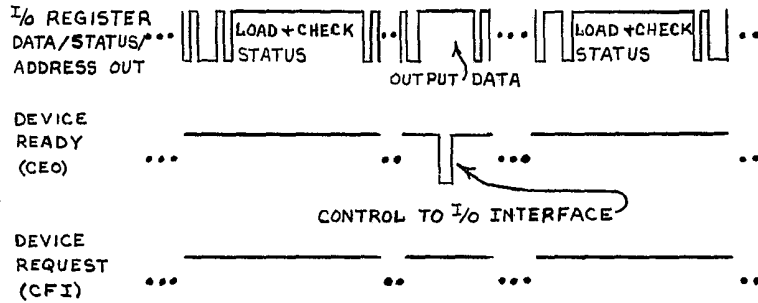


FIG 55

HIGH SPEED INPUT WAVEFORMS

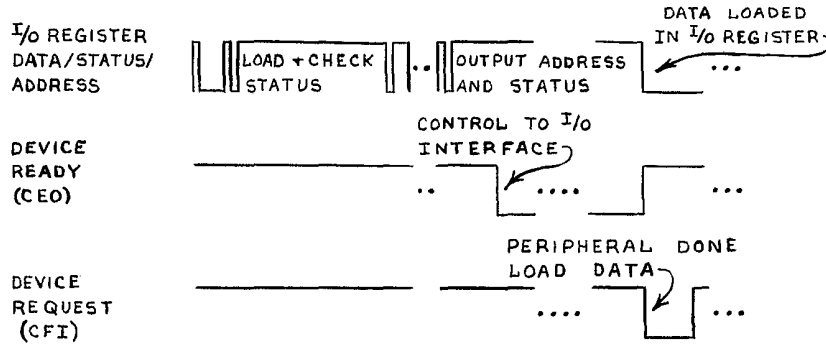


FIG 56

HIGH SPEED OUTPUT WAVE FORM

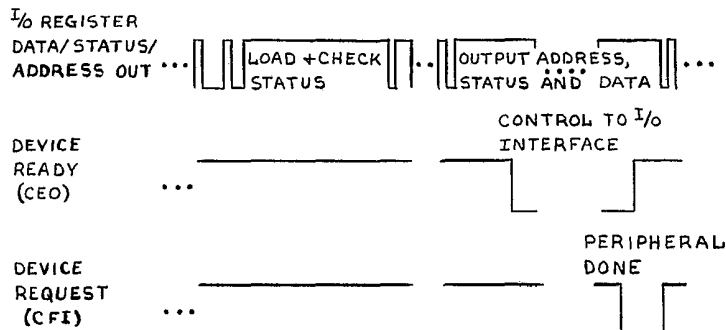


FIG 57

INTERRUPT WAVEFORMS

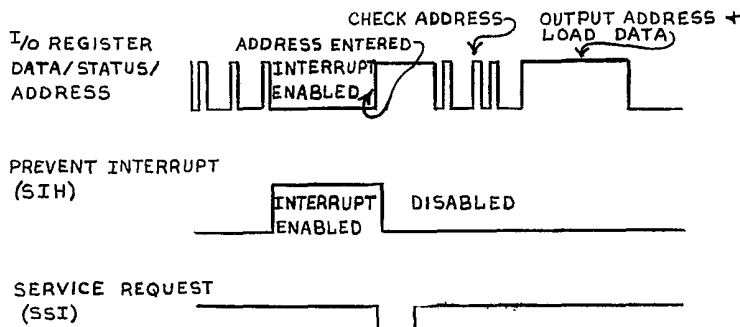


FIG 58

Interface Logic to Plotter

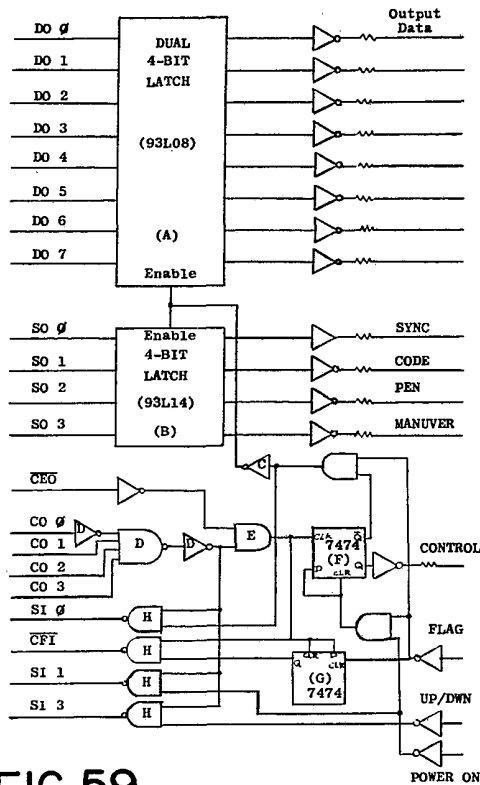


FIG 59

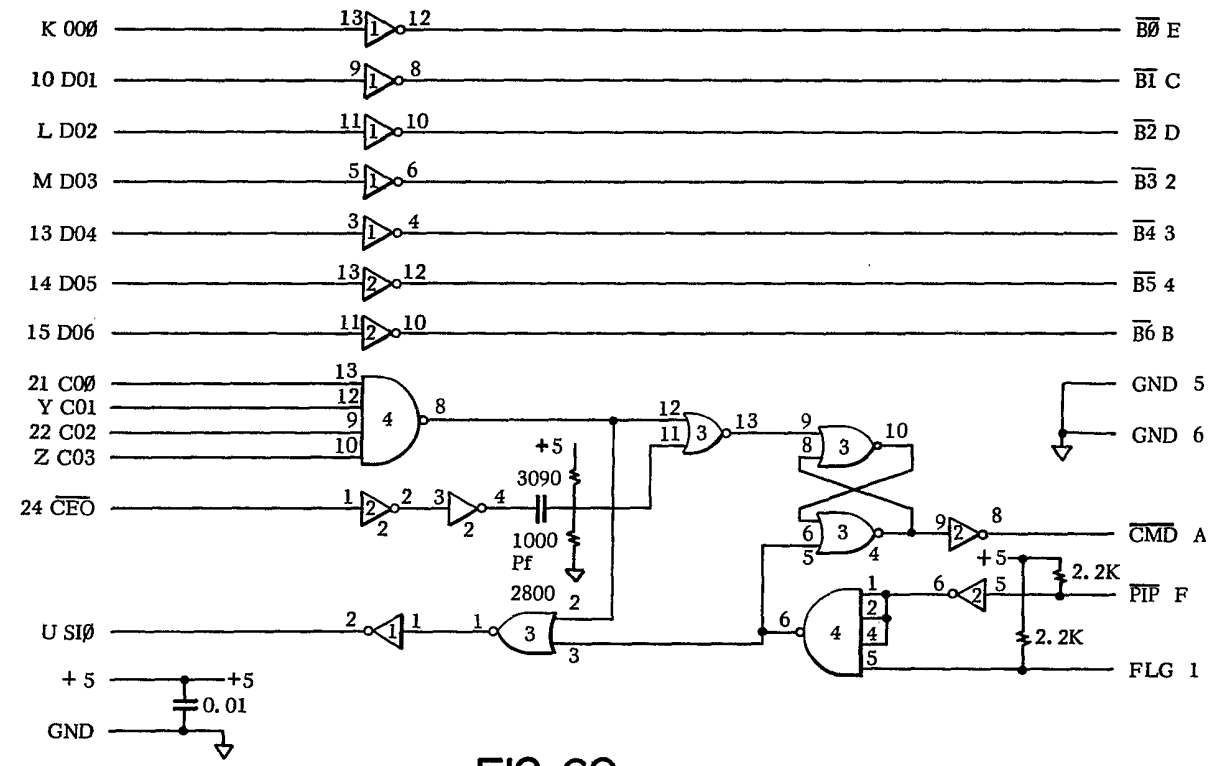


FIG 60

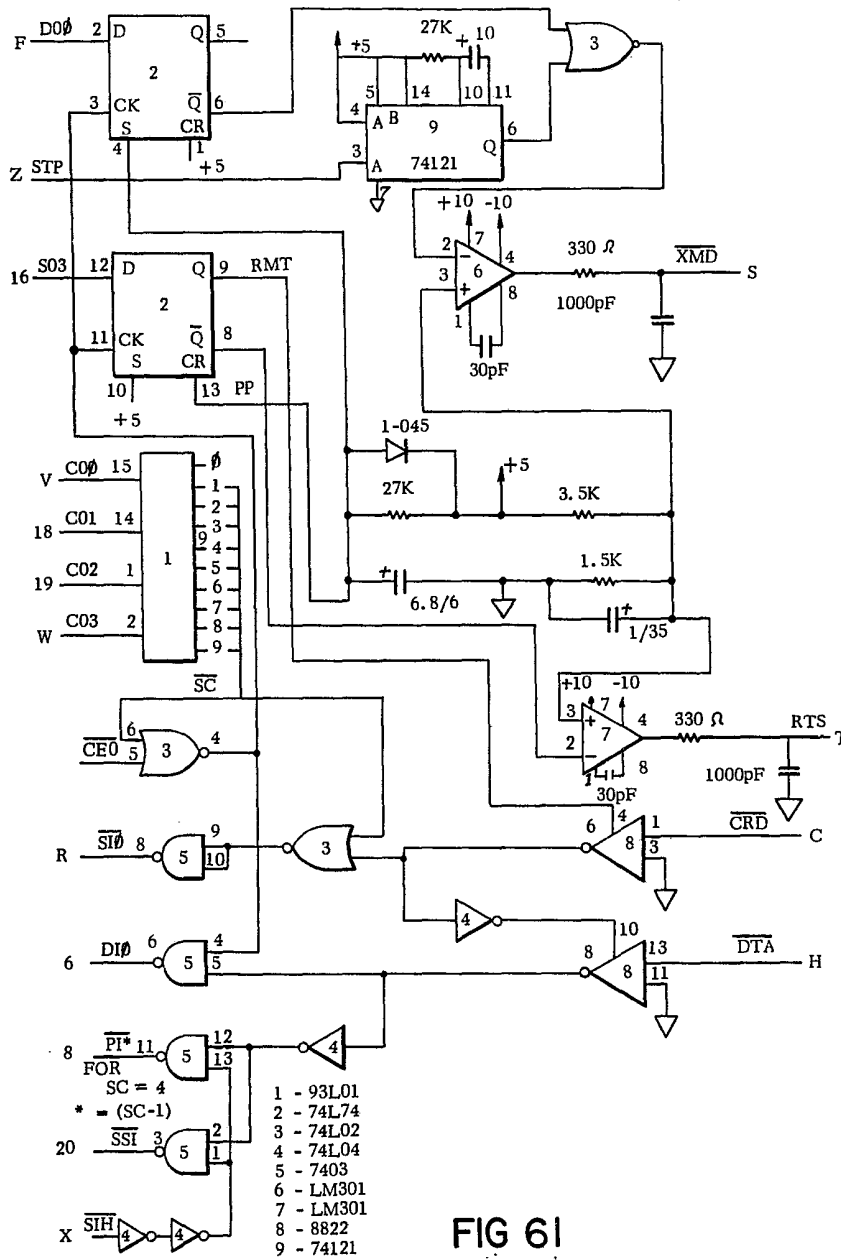


FIG 61

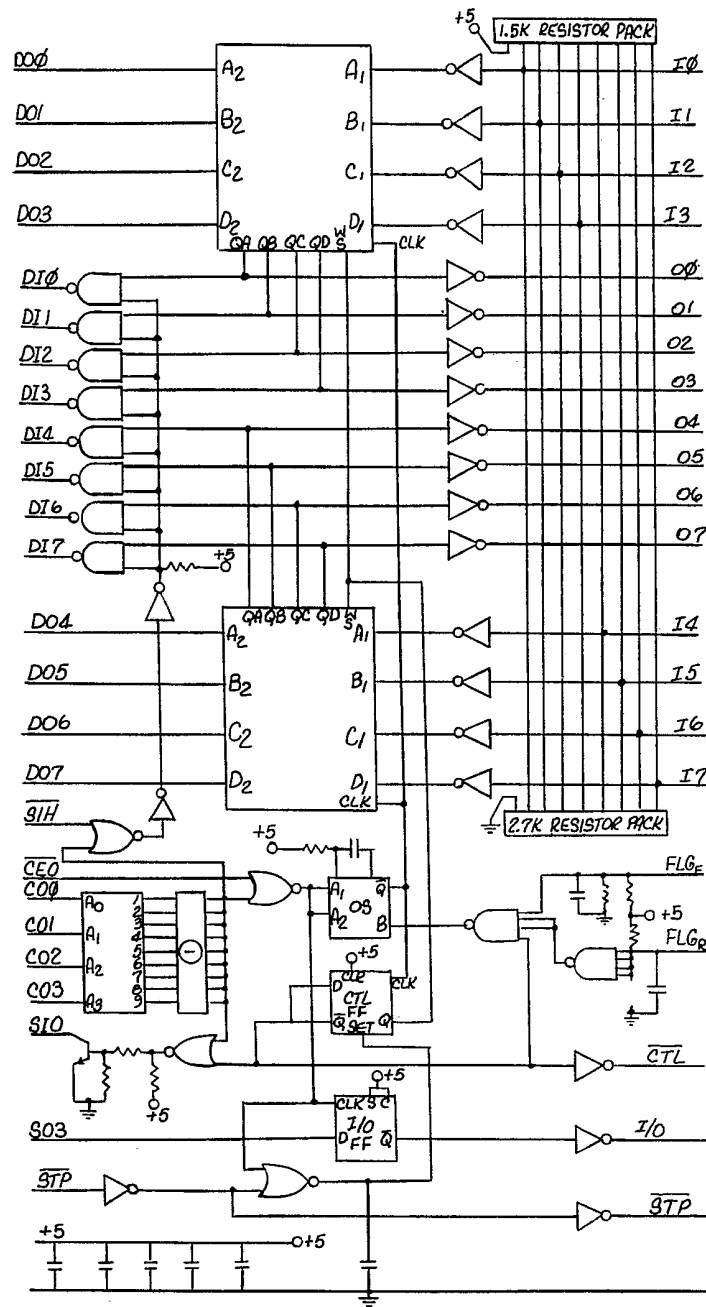


FIG 62

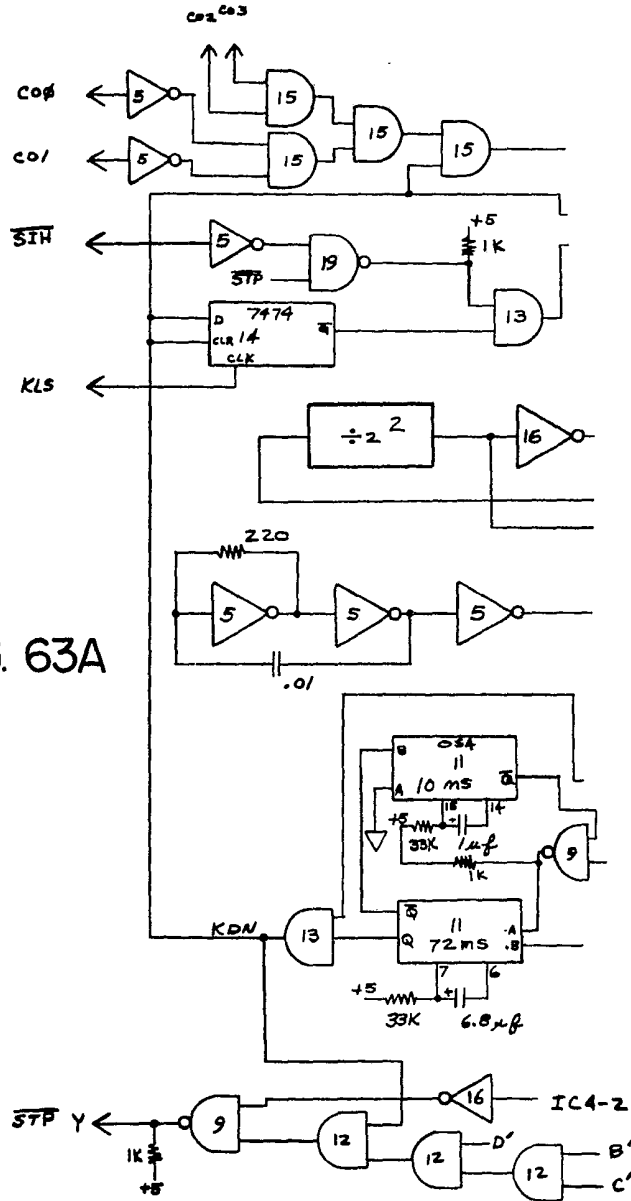


FIG. 63A

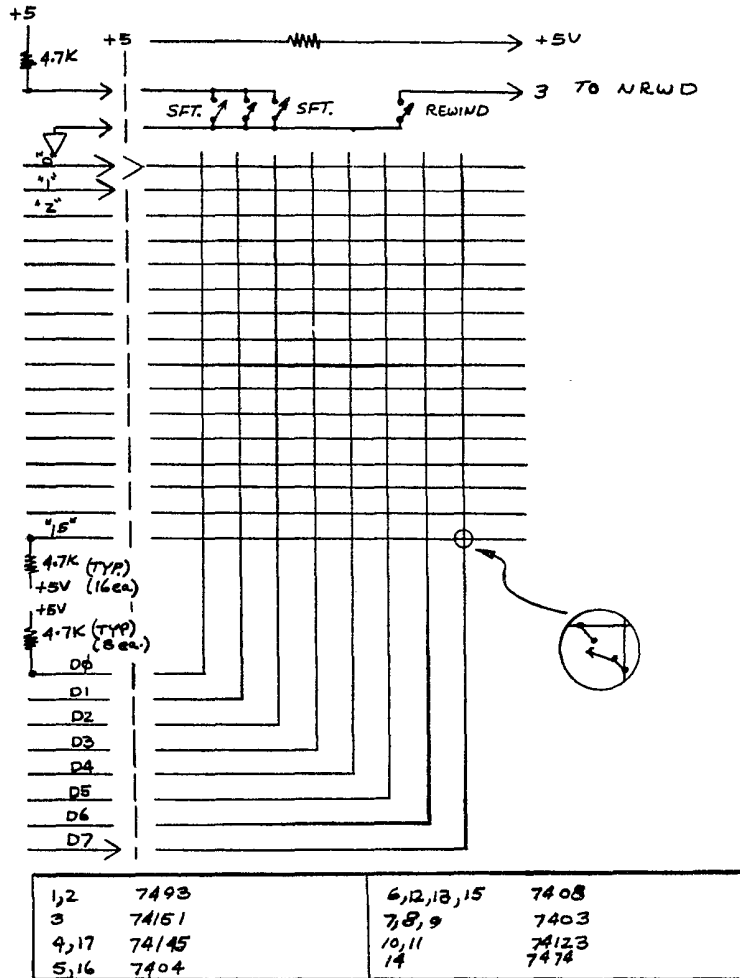


FIG. 63C

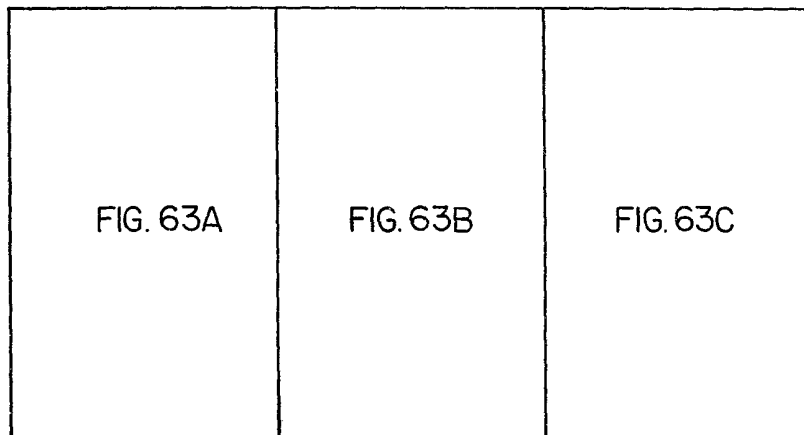


FIG. 63'

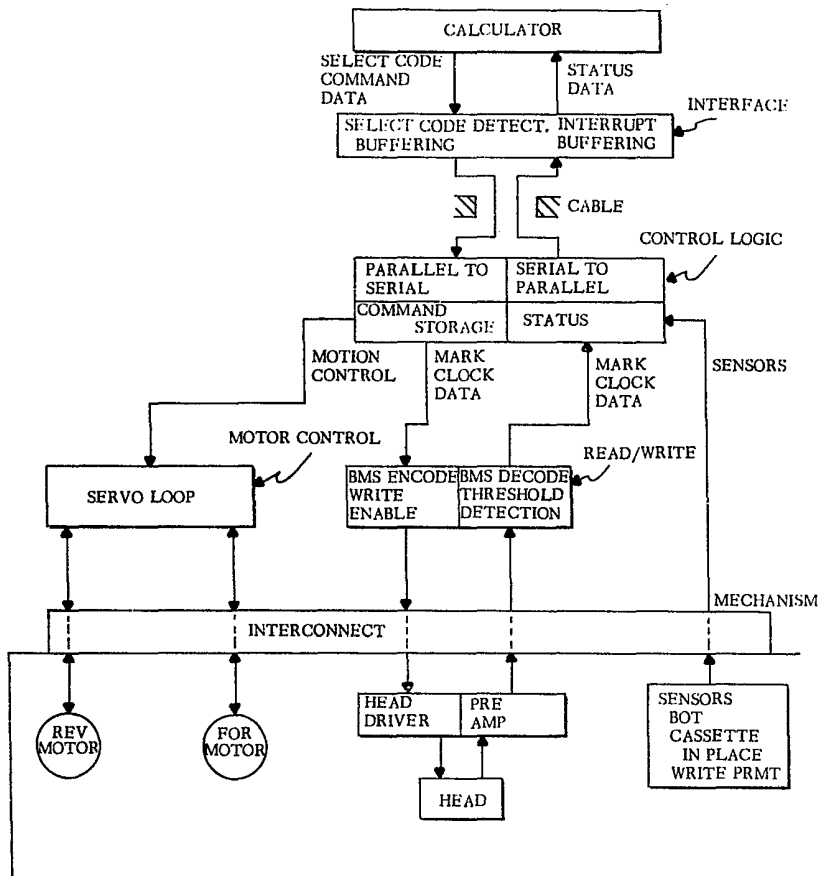


FIG 64

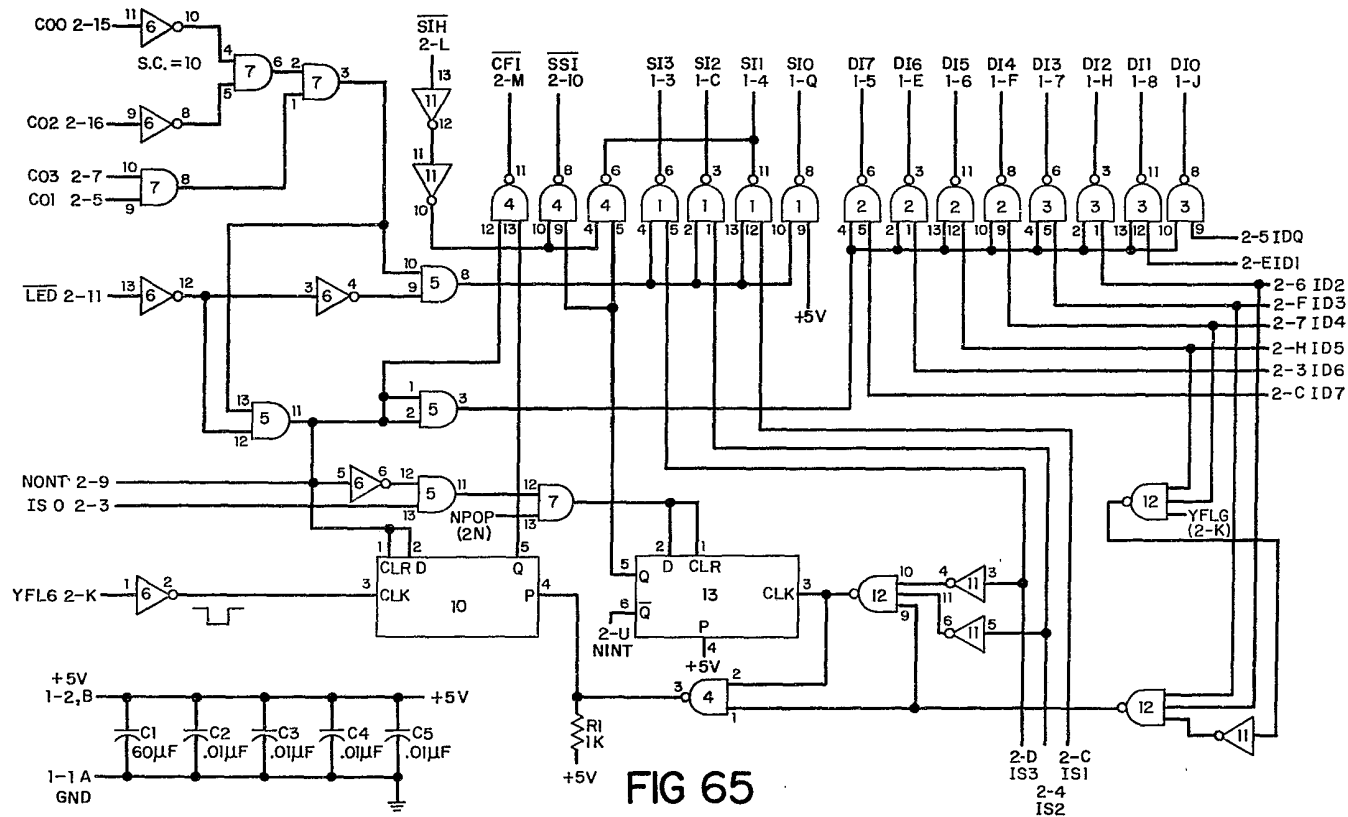


FIG 65

1444141 COMPLETE SPECIFICATION
 233 SHEETS This drawing is a reproduction of
 the Original on a reduced scale
 Sheet 108

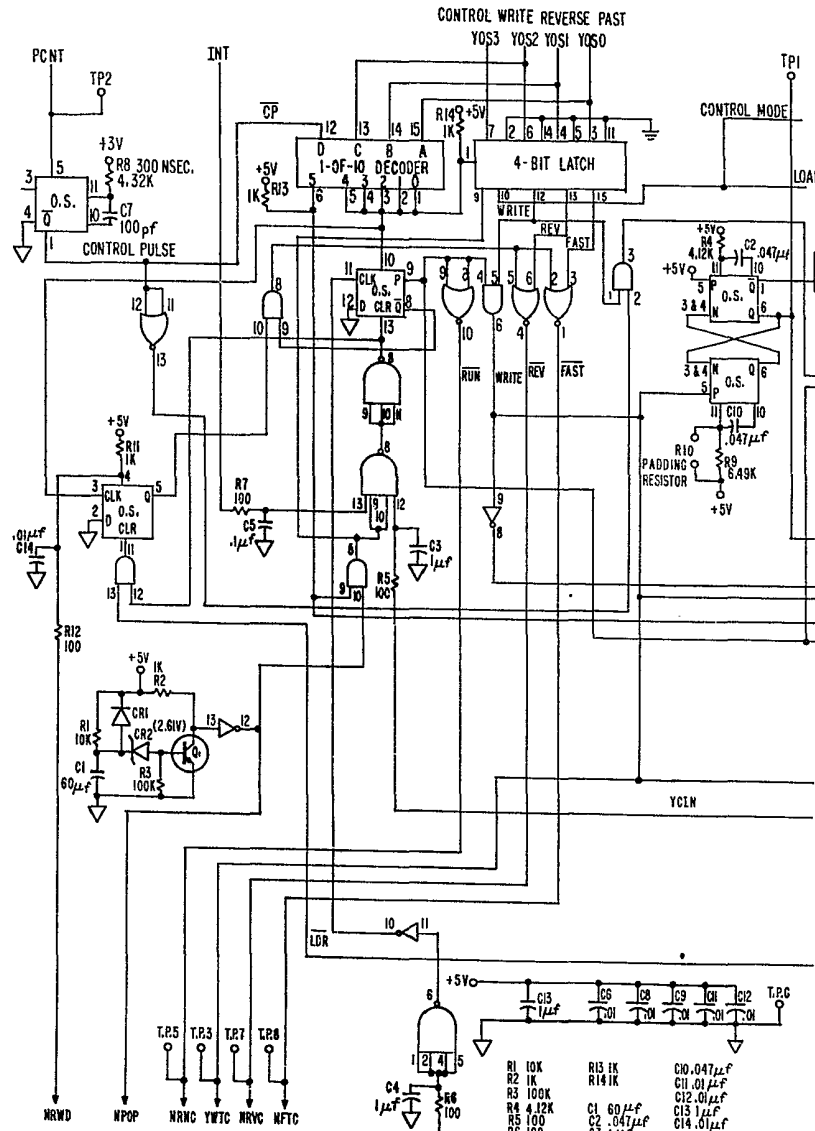


FIG 66A

R1 10K	R13 1K	C10 .047μF
R2 1K	R14 1K	C11 .01μF
R3 100K		C12 .01μF
R4 4.32K		C13 1μF
R5 100	C1 60μF	C14 .01μF
R6 100	C2 .047μF	
R7 100	C3 1μF	
R8 4.32K	C4 1μF	
R9 6.49K	C5 1μF	
R10 (SELECTED)	C6 .01μF	
R11 1K	C7 100μF	
R12 100	C8 .01μF	
	C9 .01μF	

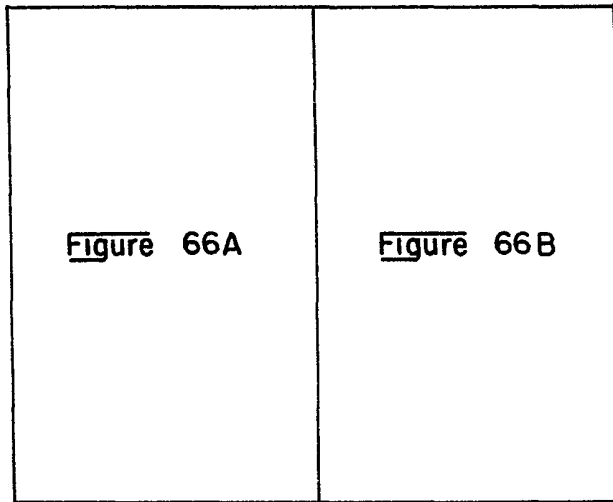


Figure 66'

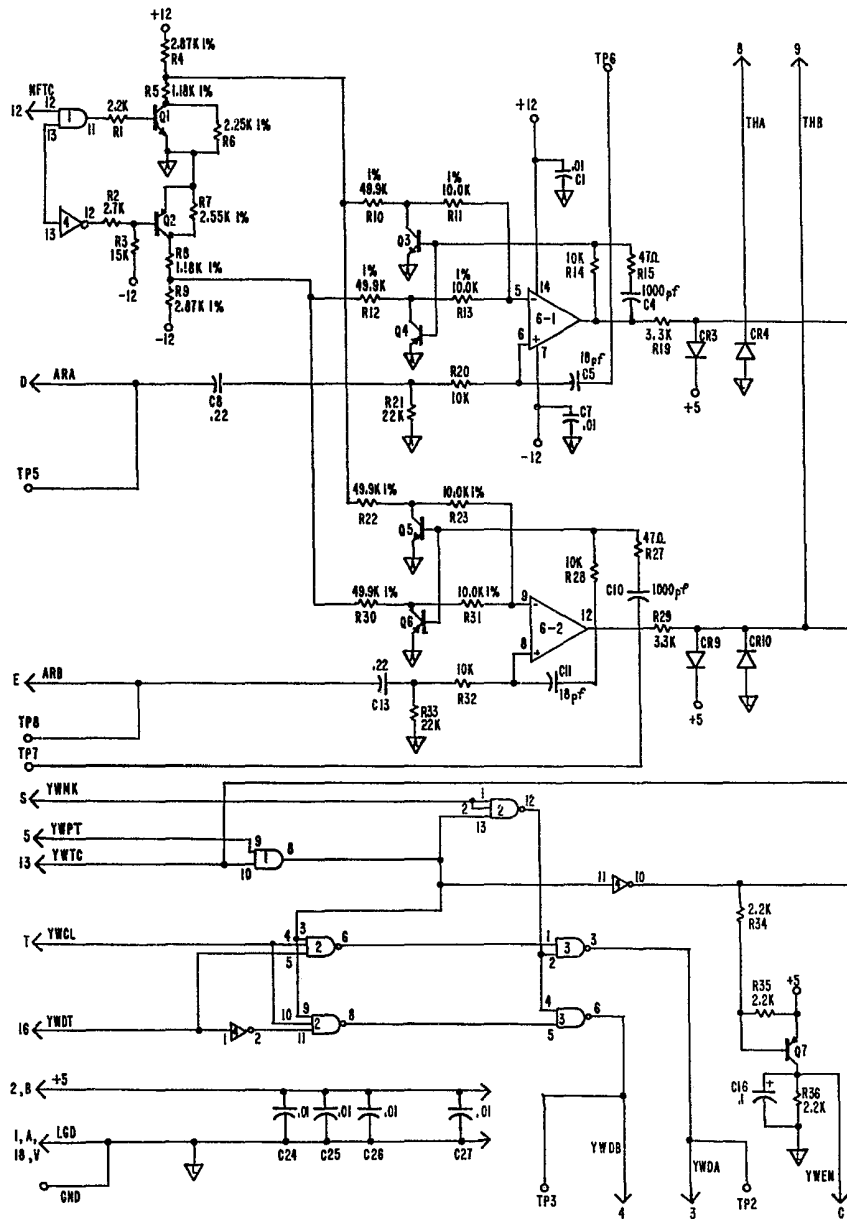


FIG 67A

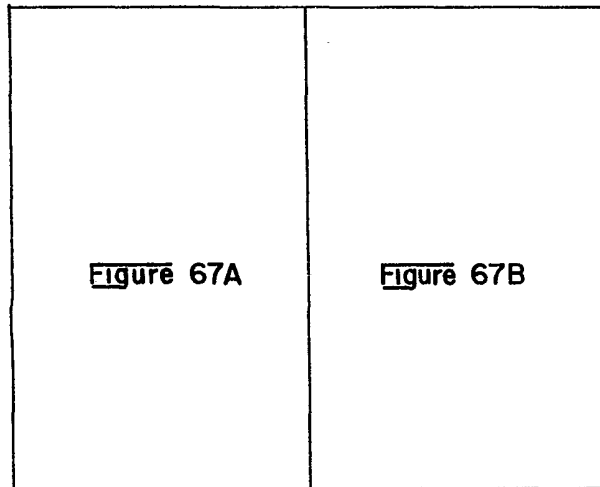


Figure 67'

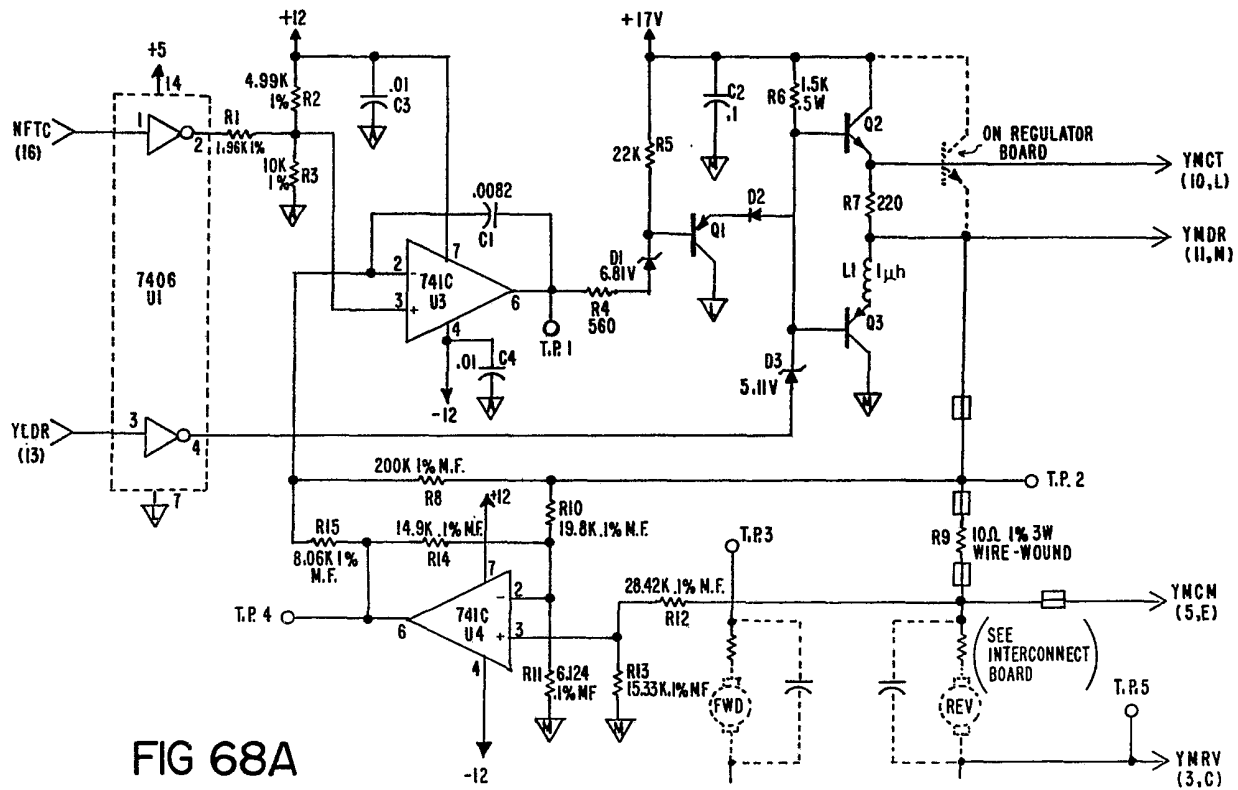


FIG 68A

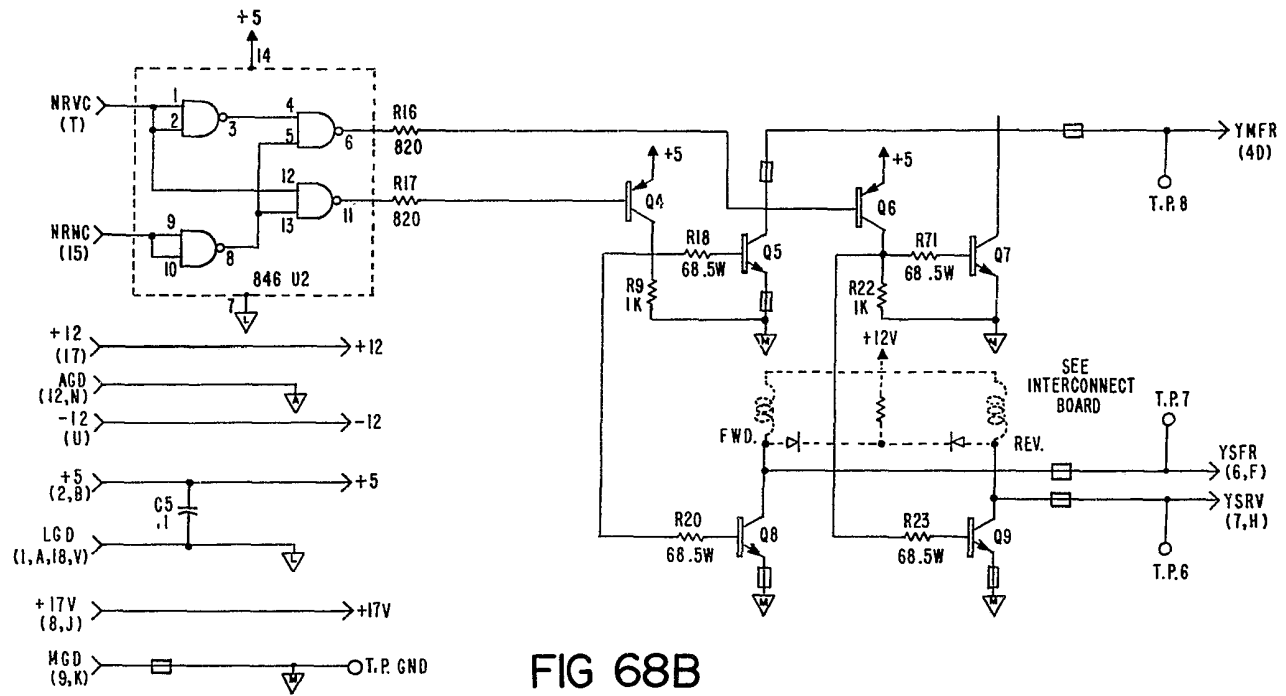


FIG 68B

144141 COMPLETE SPECIFICATION
 233 SHEETS This drawing is a reproduction of
 the Original on a reduced scale
 Sheet 116

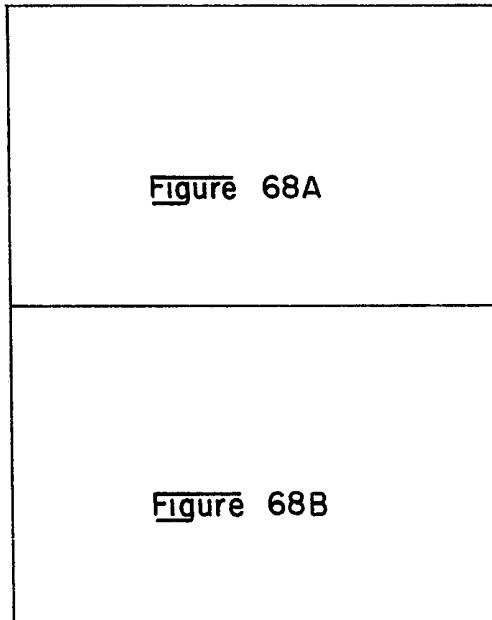
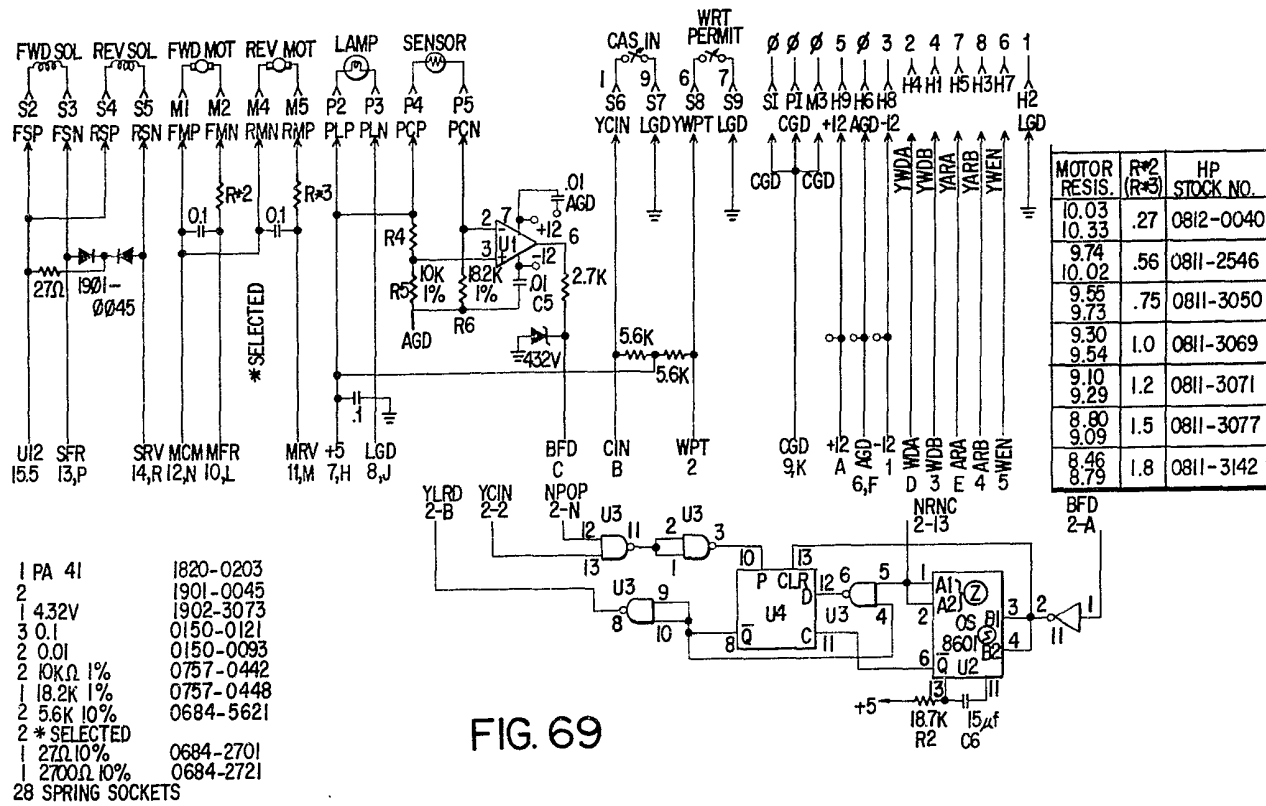


Figure 68'



- 1 PA 41 1820-0203
- 2 1901-0045
- 1 4.32V 1902-3073
- 3 0.1 0150-0121
- 2 0.01 0150-0093
- 2 10KΩ 1% 0757-0442
- 1 18.2K 1% 0757-0448
- 2 5.6K 10% 0684-5621
- 2 *SELECTED
- 1 27Ω 10% 0684-2701
- 1 2700Ω 10% 0684-2721
- 28 SPRING SOCKETS

FIG. 69

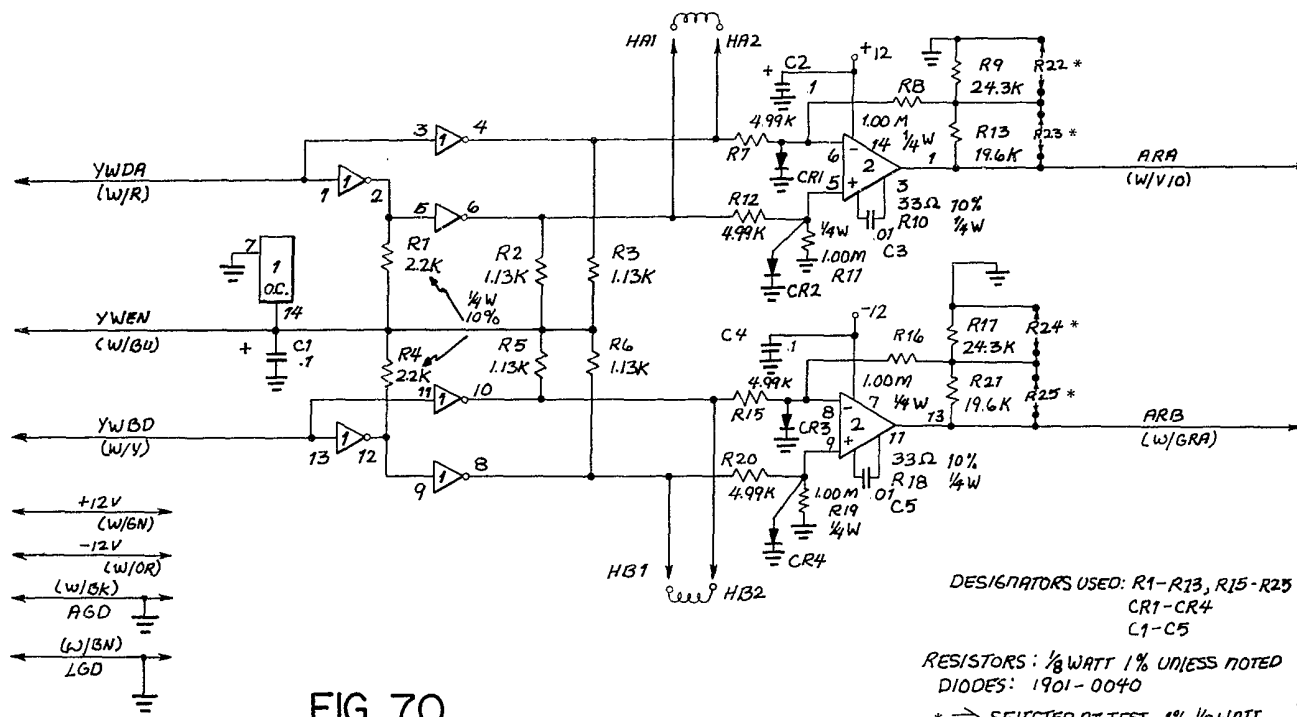


FIG 70

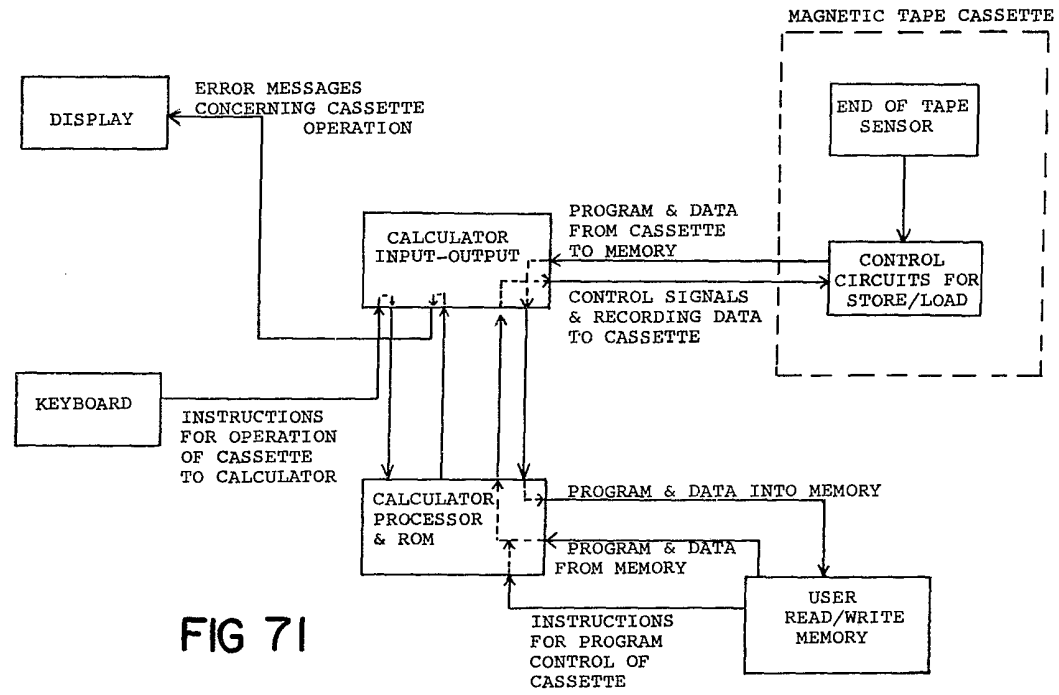


FIG 71

IC1 - IC 10 X-5N6401
 IC11 - IC 16 SN 74142
 IC17 - IC 24 SN 7400
 IC25 - IC 31 X-546401
 IC32 SN 7408
 CR1 - CR4 1N4002
 IC33 - IC42
 LED1 - LED8
 R165 15Ω 1W

ALL RESISTORS 1/4W 5% AB
 EXCEPT R 165

DELETED DESIGNATORS

R23
 R26
 R29
 R32
 R35
 R38
 R41
 R56
 R68
 R71
 R74
 R80
 R83

ICC TYP QUIESENT
 0
 $6 \times 14 = 84$
 $8 \times 4 = 32$
 15
 75
 0
 0
 206 mA

FIG. 72A

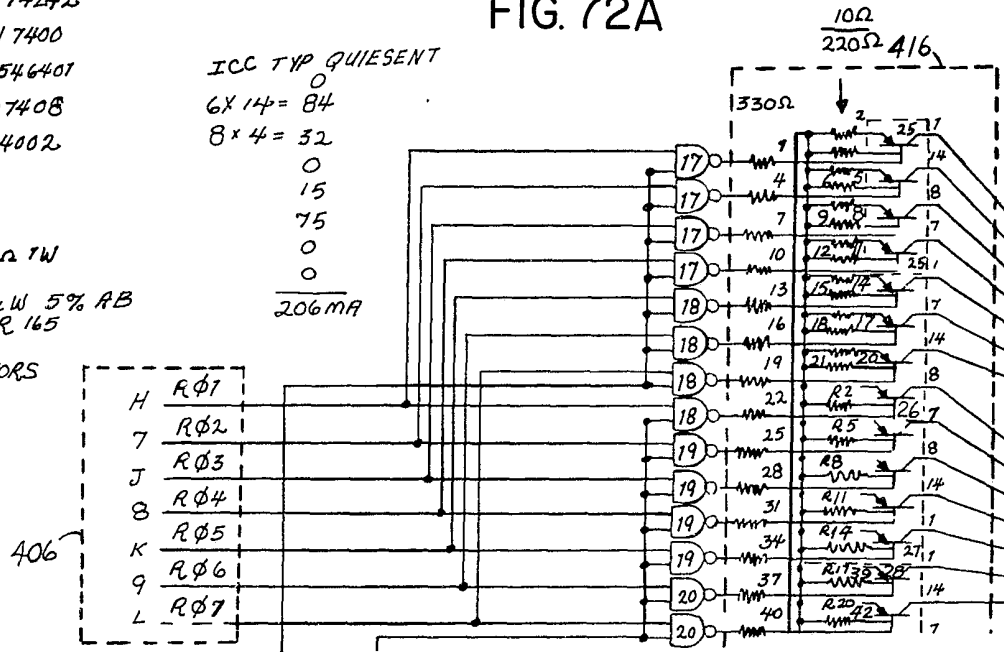


FIG. 72B

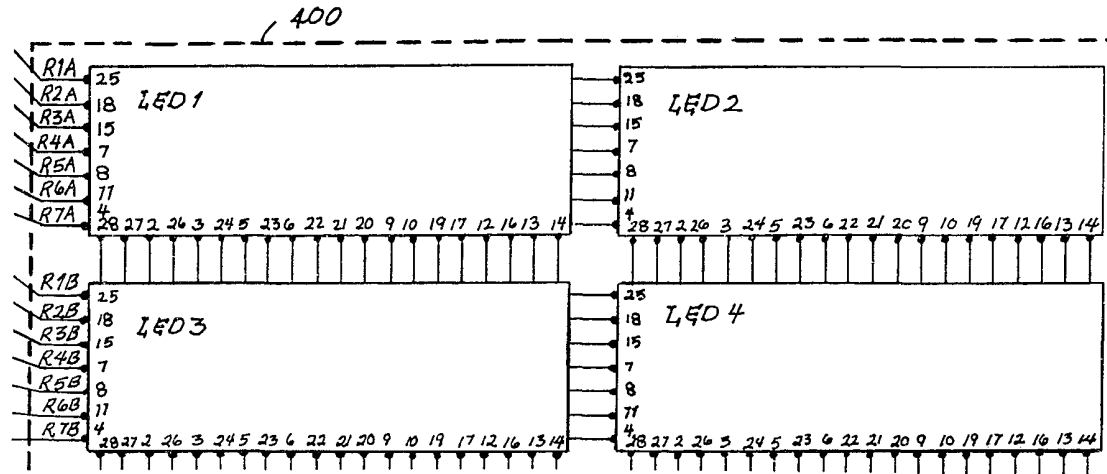
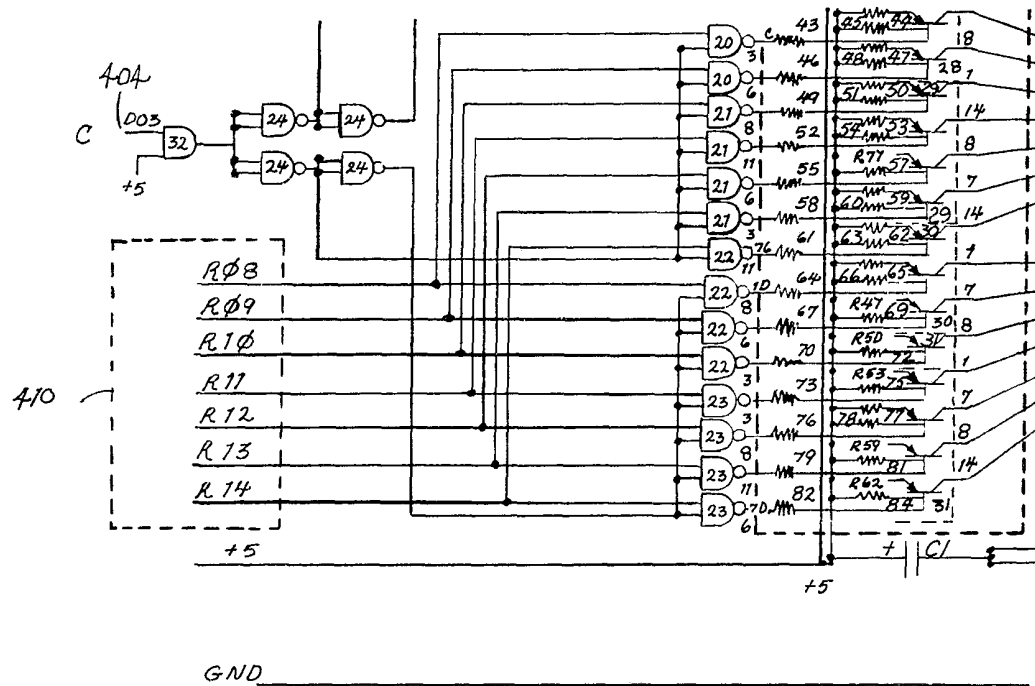


FIG. 72C



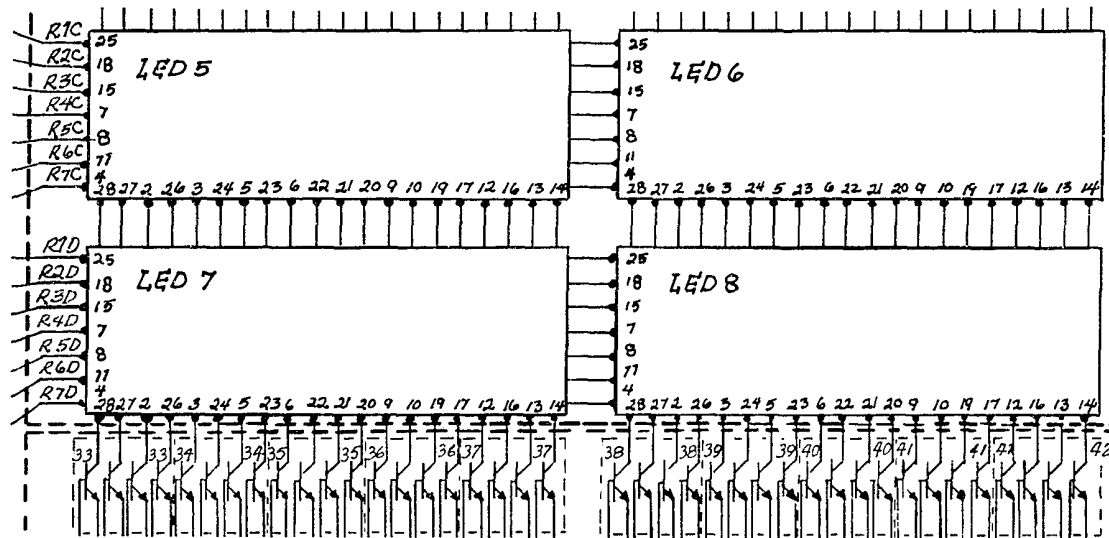


FIG. 72D

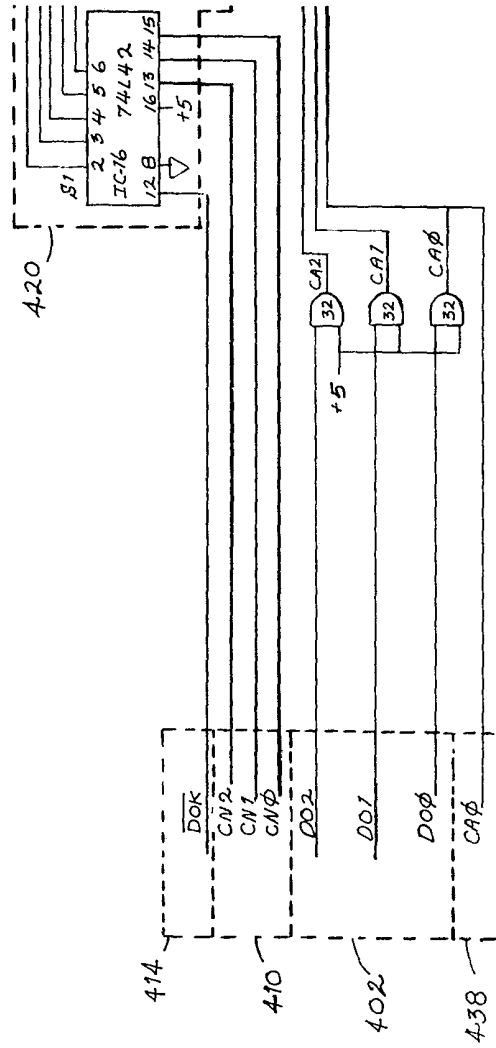


FIG. 72E

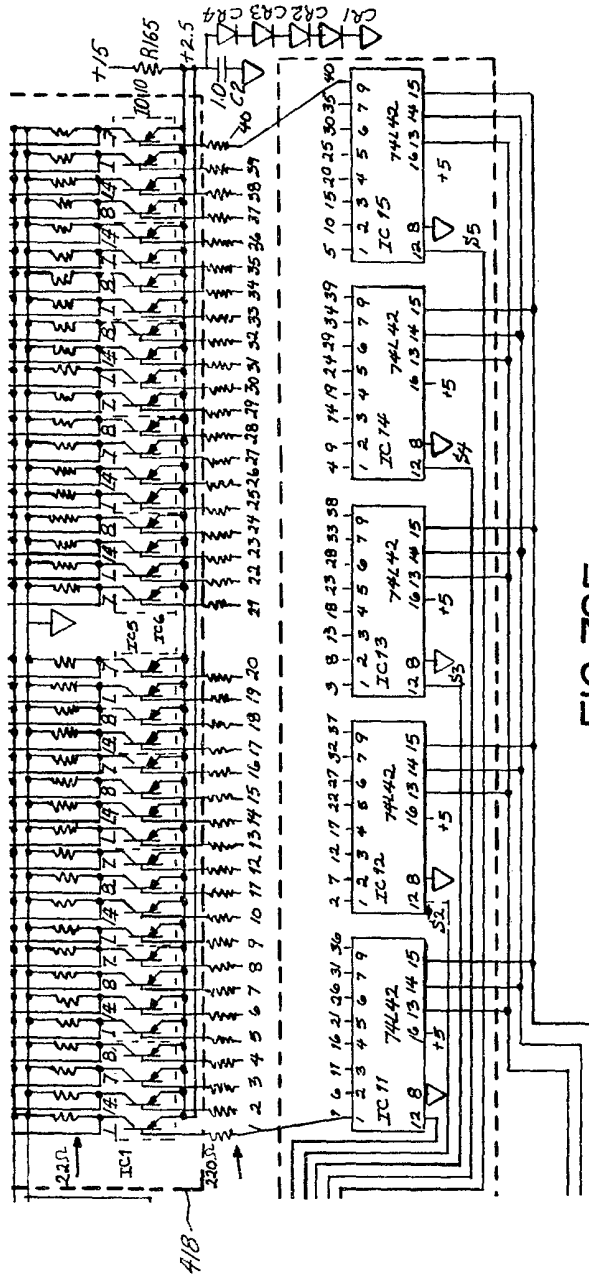


FIG. 72F

FIG. 72A	FIG. 72B
FIG. 72C	FIG. 72D
FIG. 72E	FIG. 72F

FIG. 72'

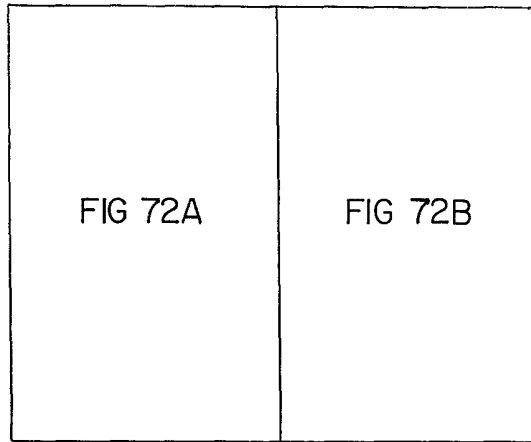


FIG 72'

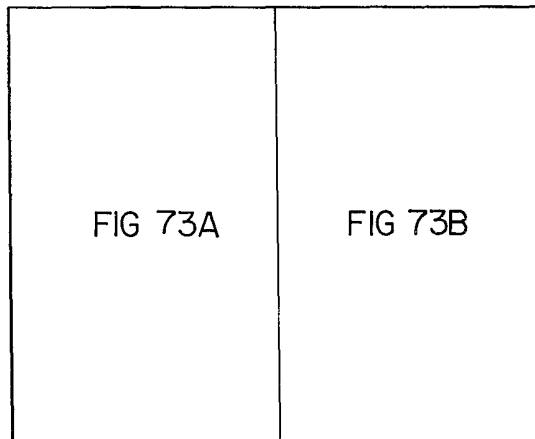


FIG 73'

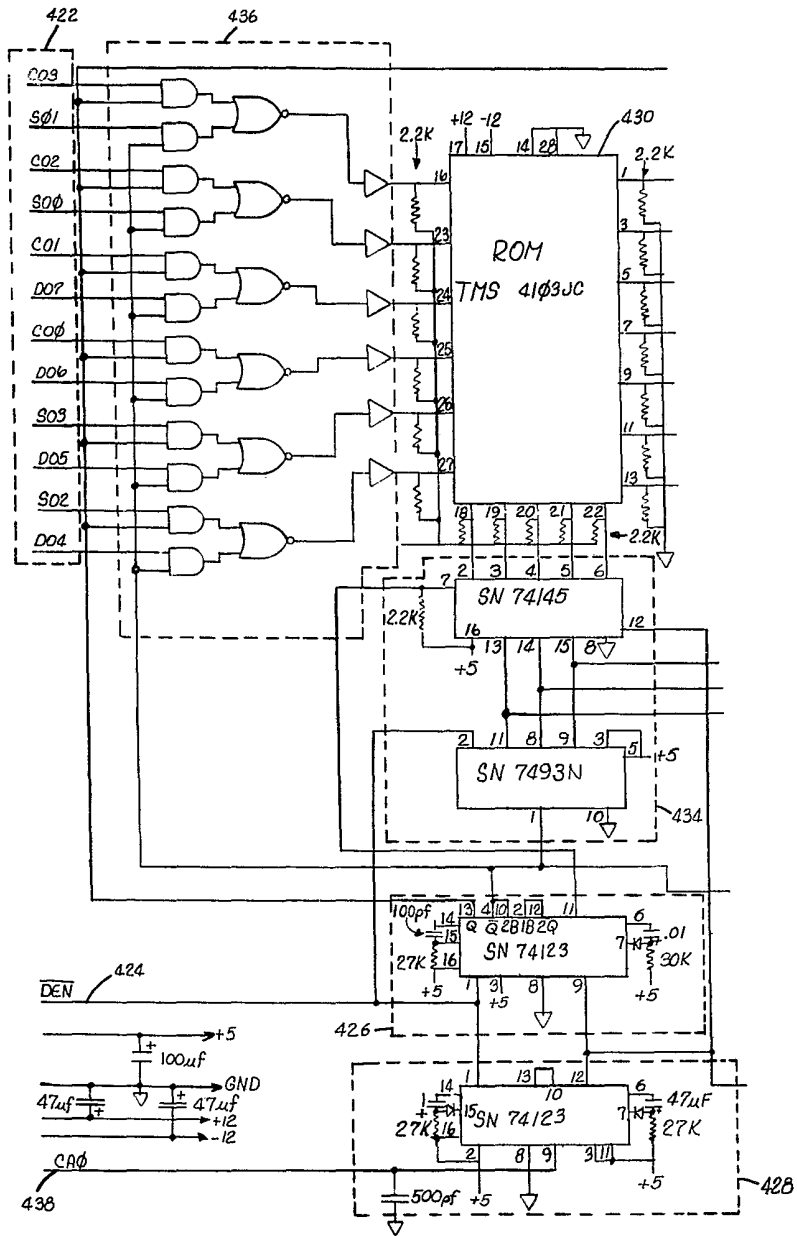
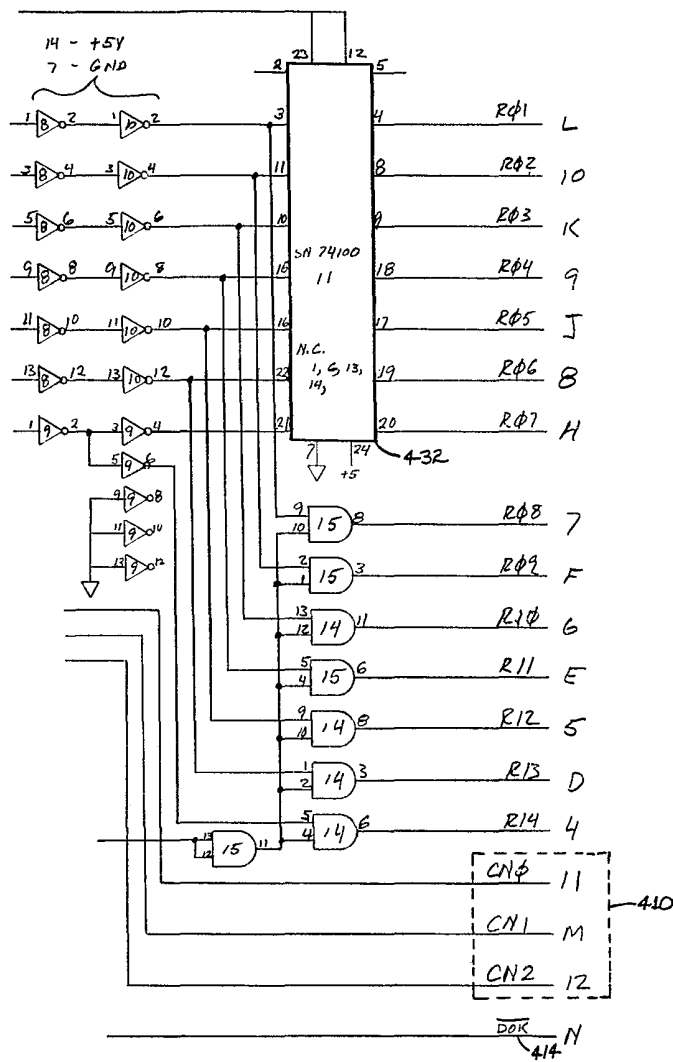


FIG 73A



IC1, IC2, IC3 SN7451
IC4 SN7407
IC8, IC9 SN74204
IC10 1820-0174
IC14, IC15 1820-0511

FIG 73B

CALCULATOR POWER SYSTEM BLOCK DIAGRAM

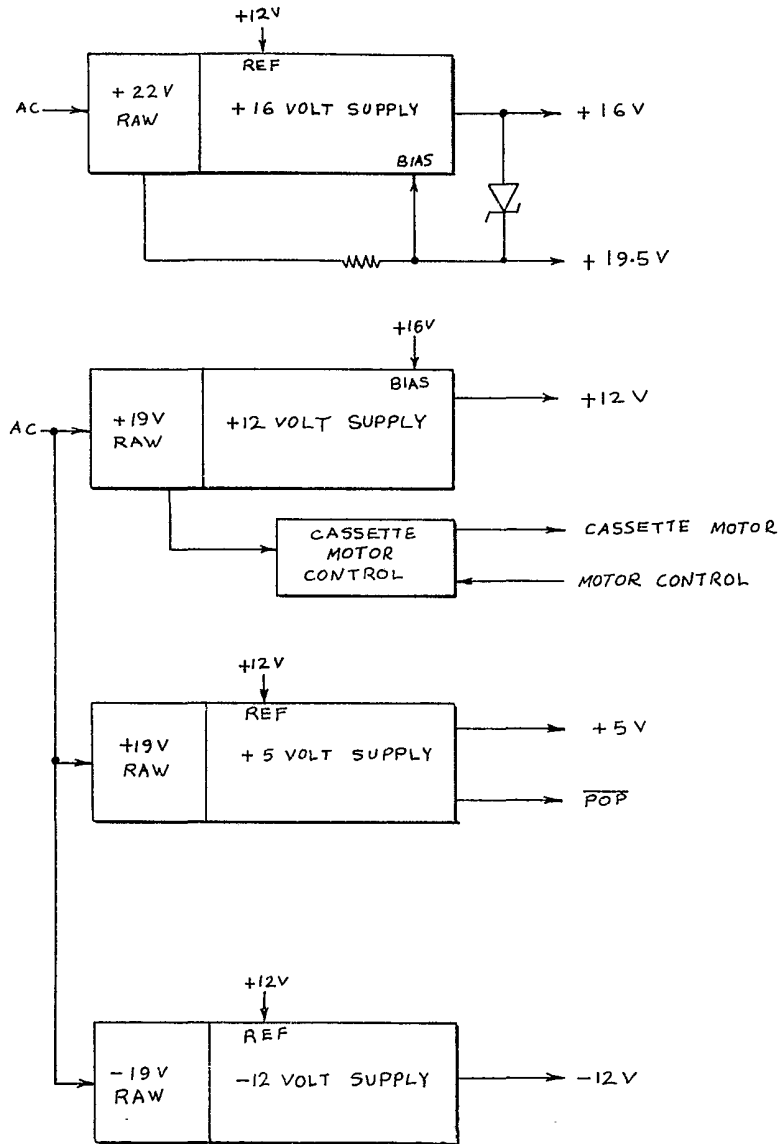


FIG 74

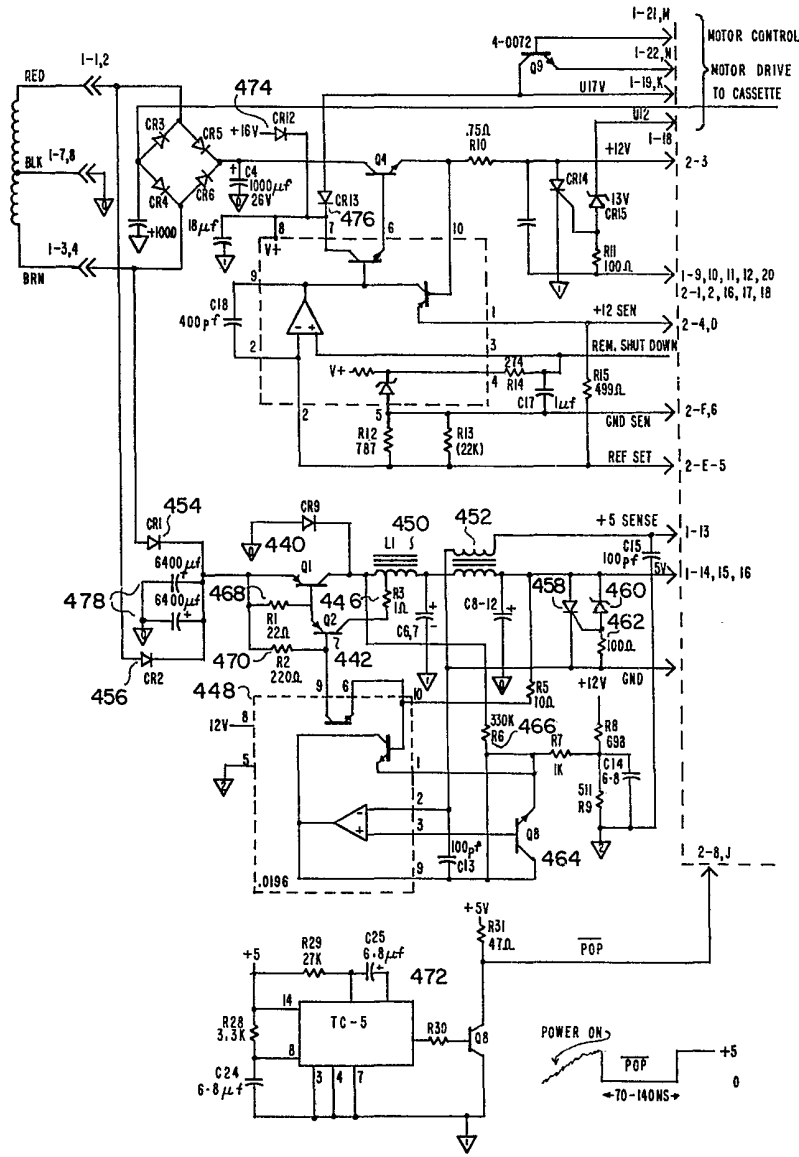


FIG 75A

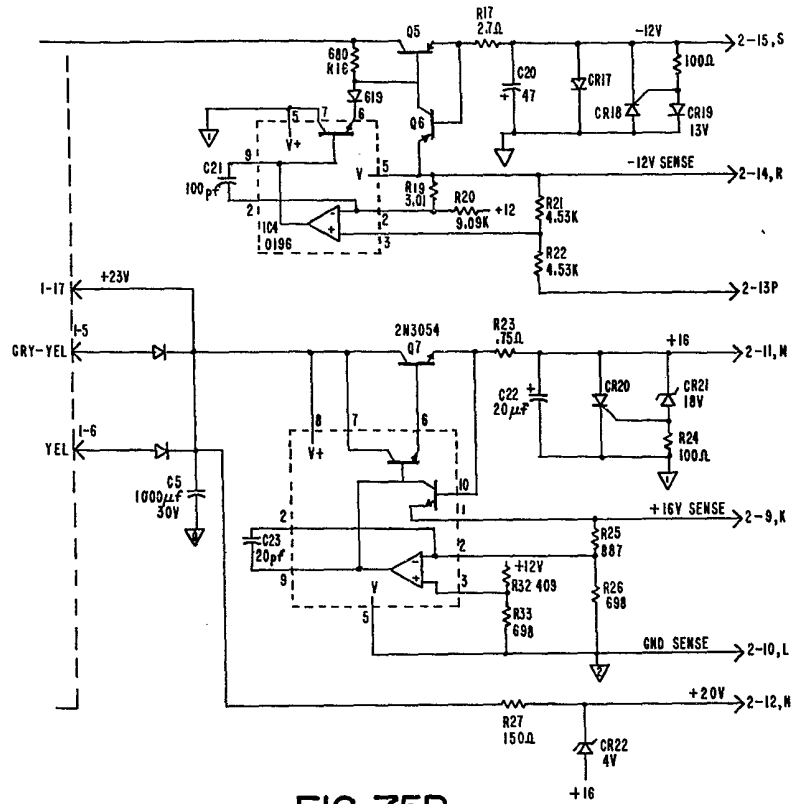


FIG 75B

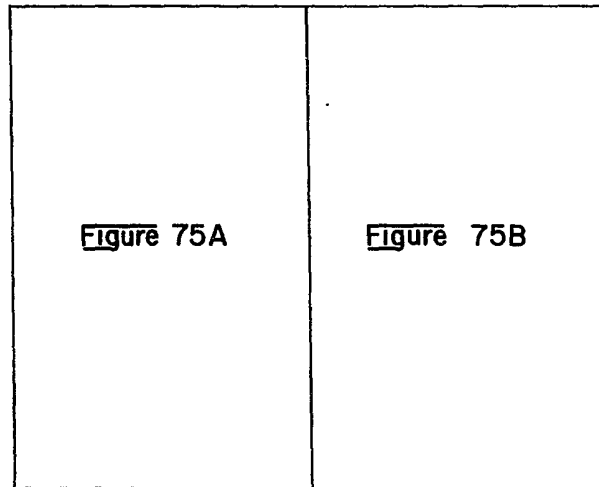


Figure 75'

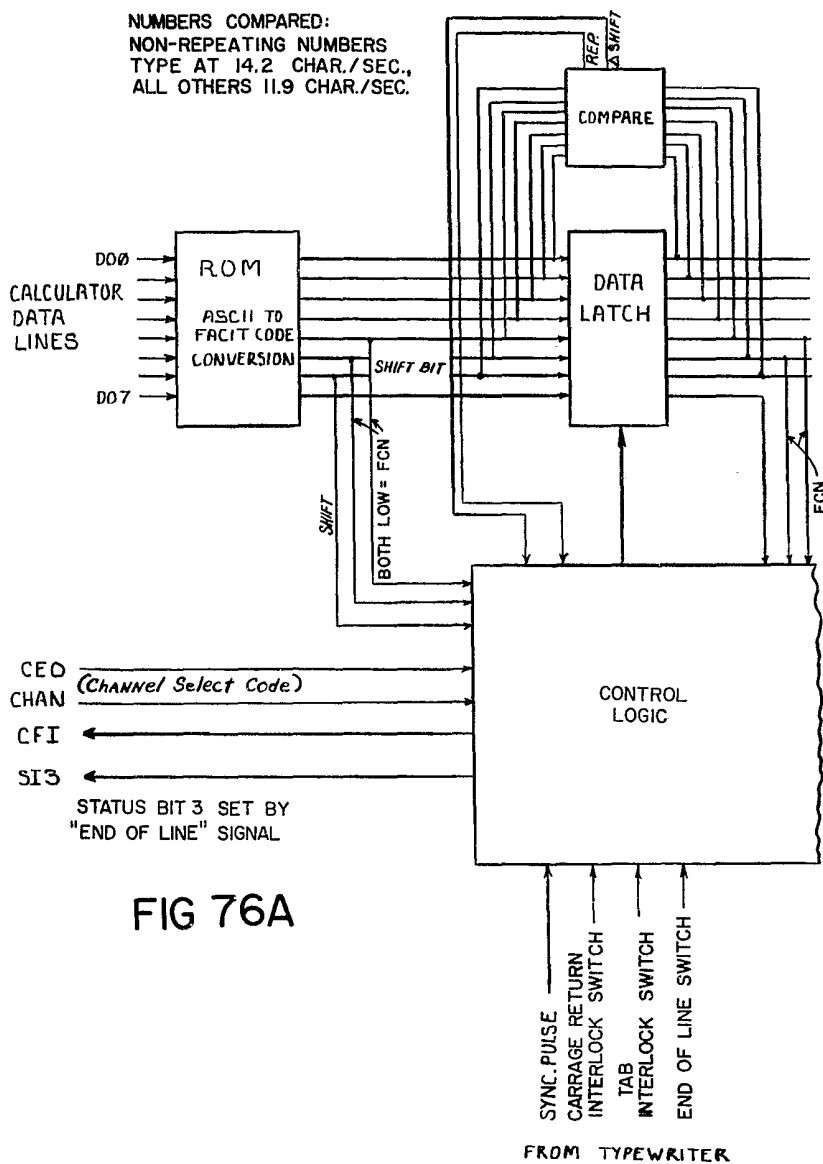


FIG 76A

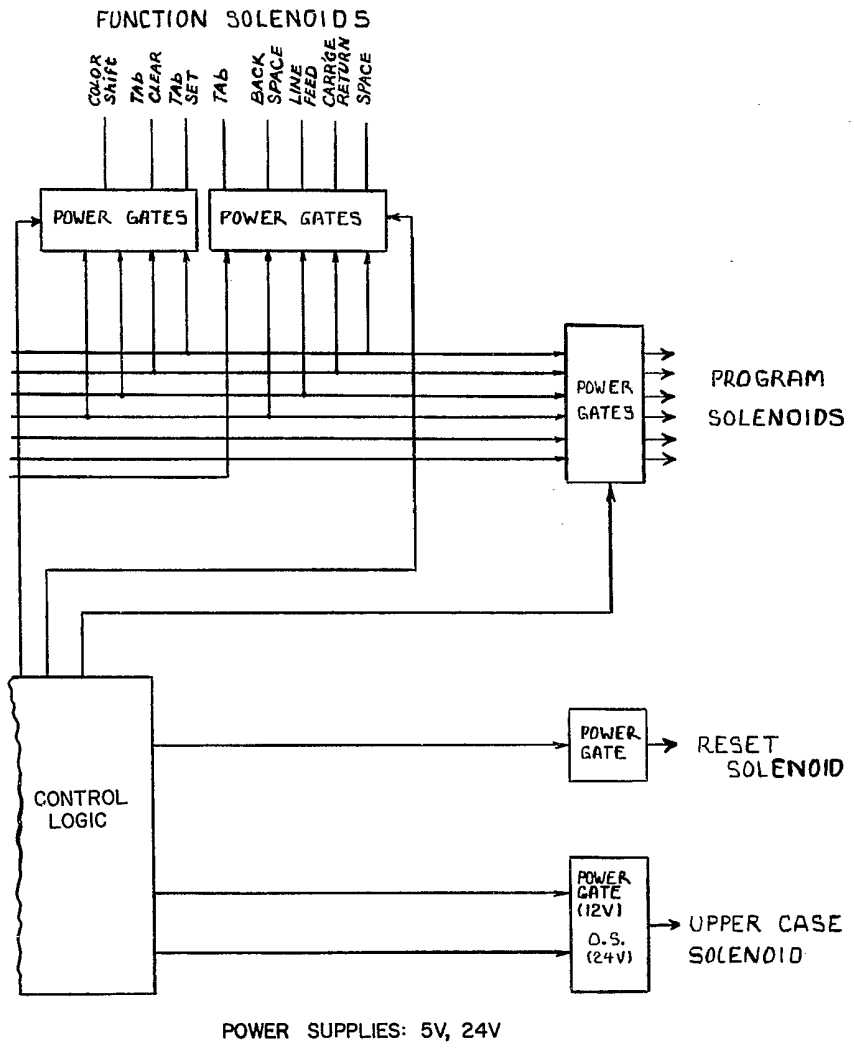


FIG 76B

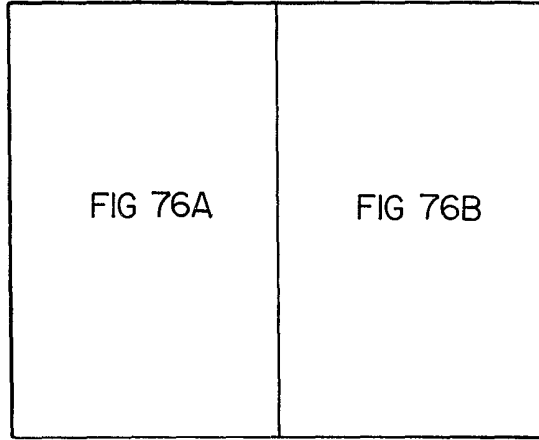


FIG 76'

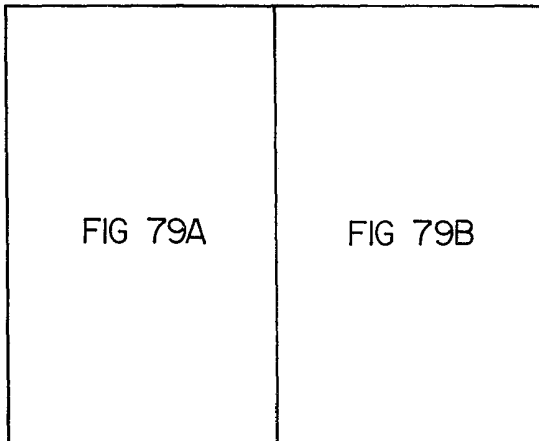


FIG 79'

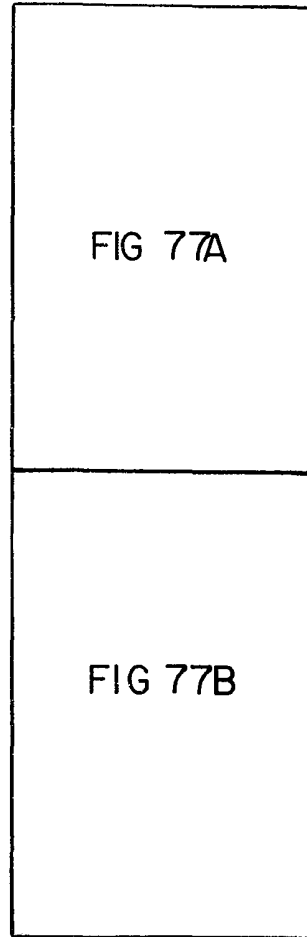
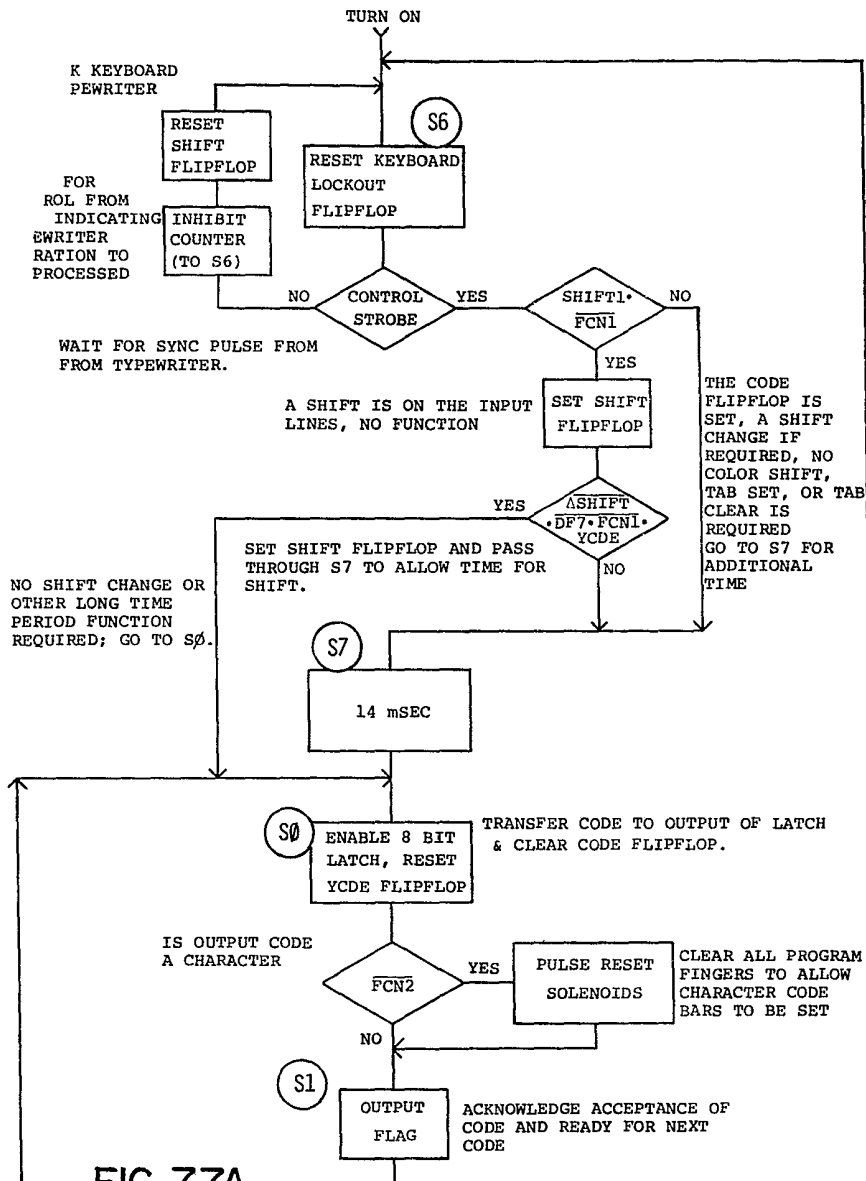


FIG 77A

FIG 77B

FIG 77'



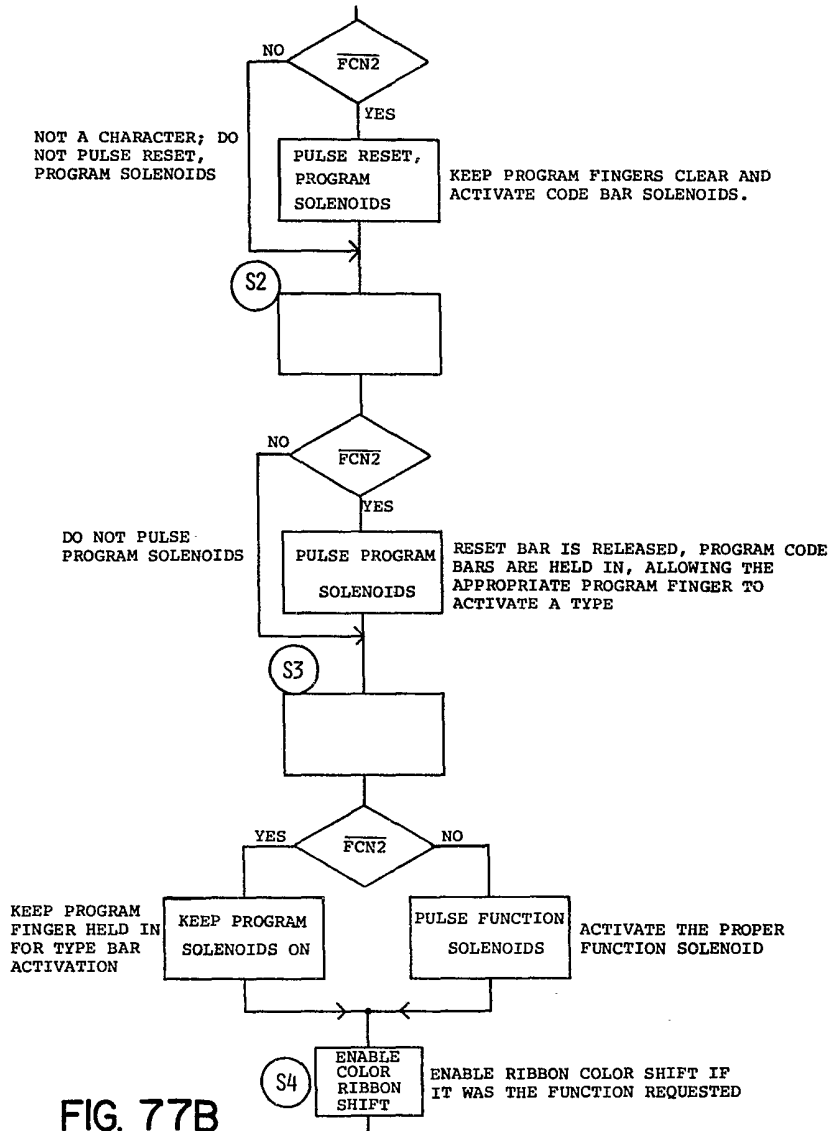


FIG. 77B

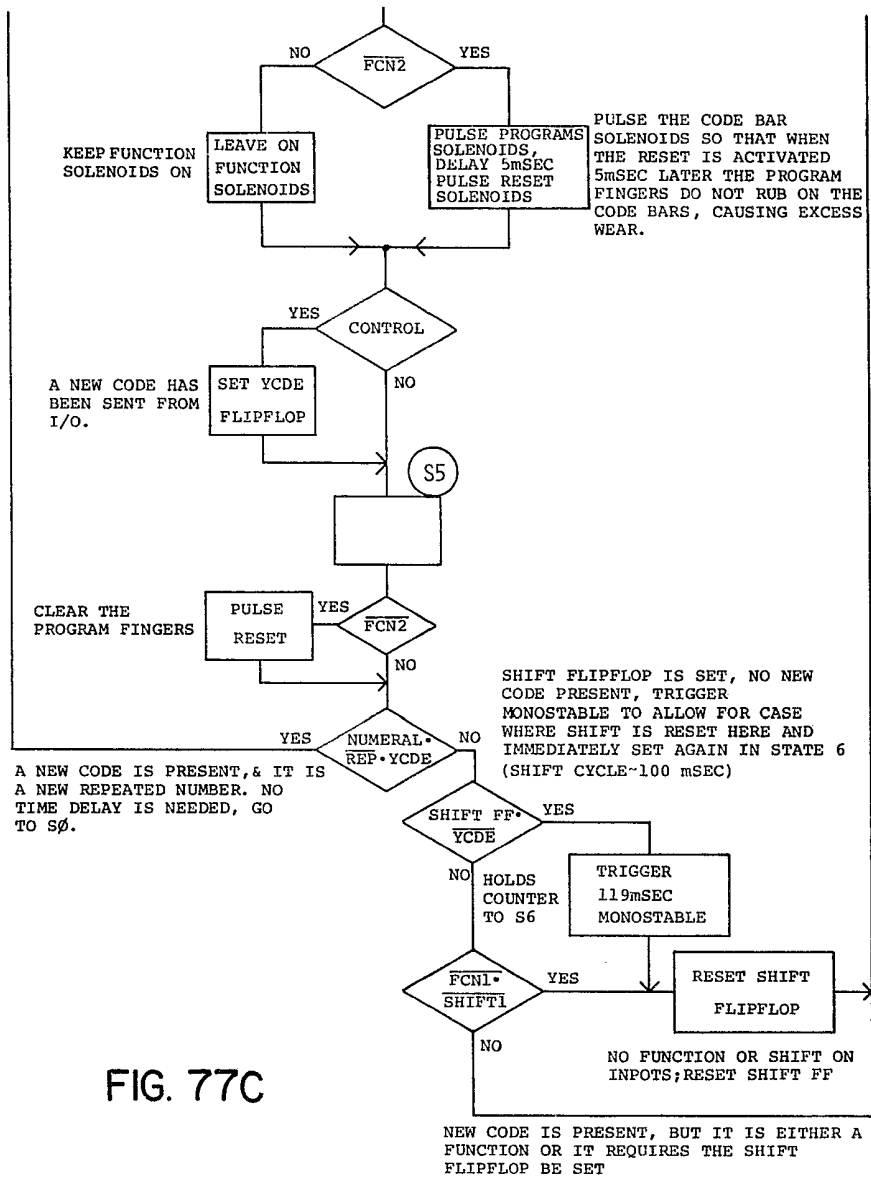


FIG. 77C

1444141

COMPLETE SPECIFICATION

233 SHEETS

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the Original on a reduced scale*

Sheet 135b

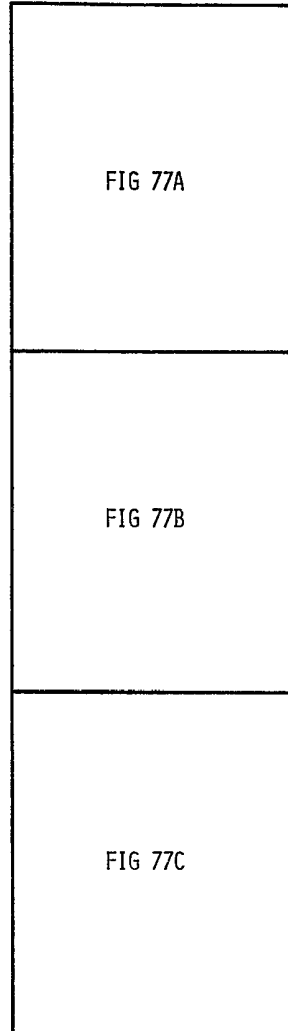


FIG. 77'

FIG 78A	FIG 78B
FIG 78C	FIG 78D

FIG 78'

FIG 78A

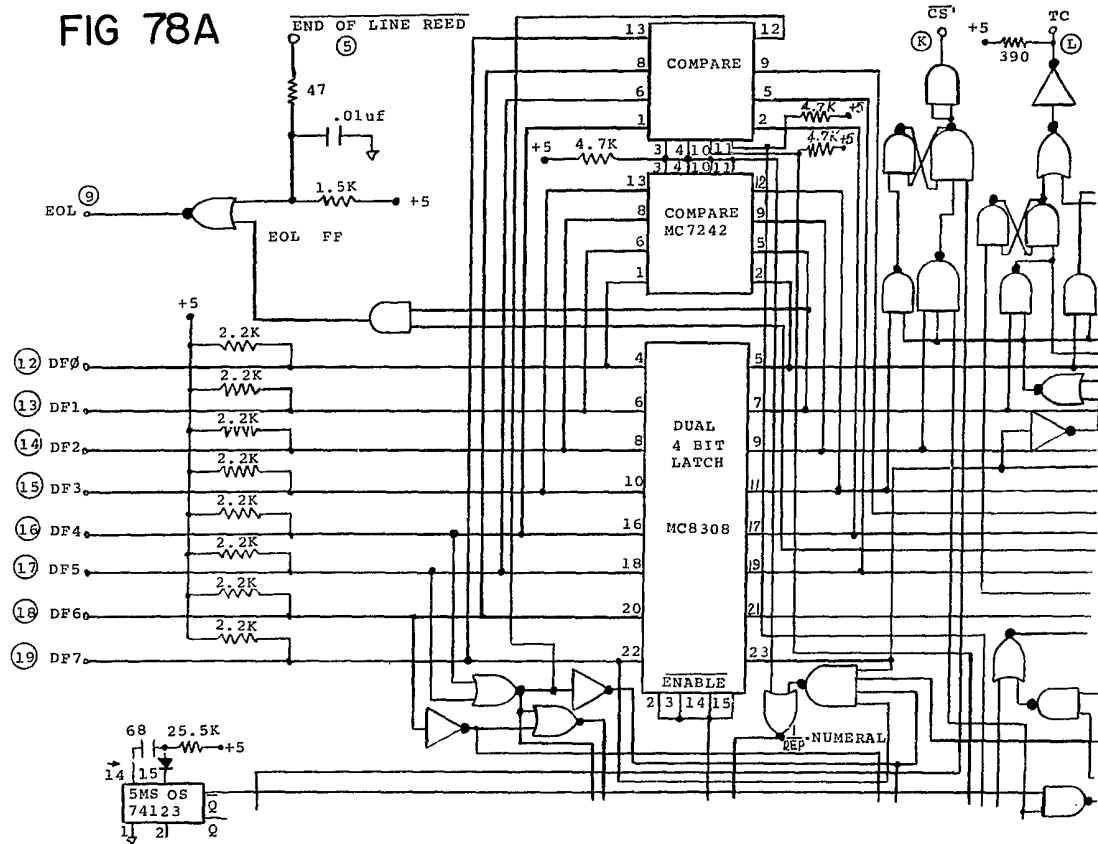
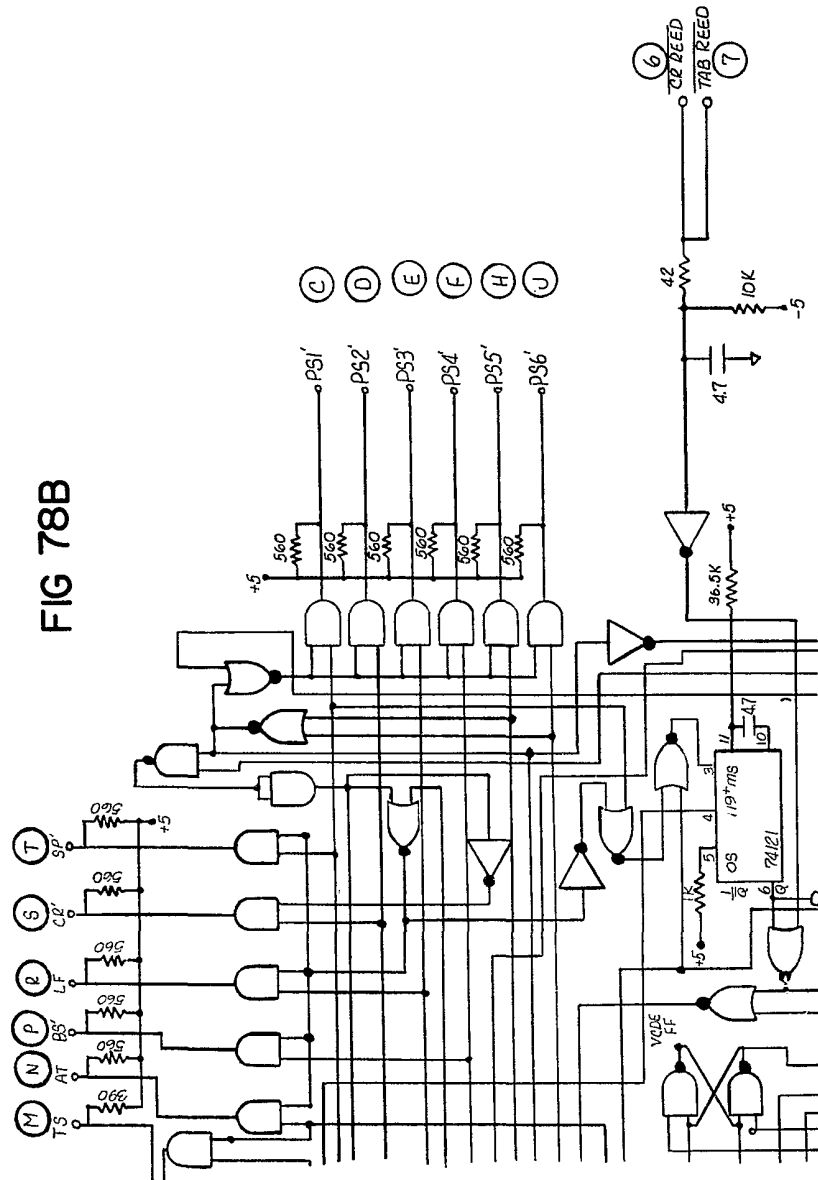


FIG 78B



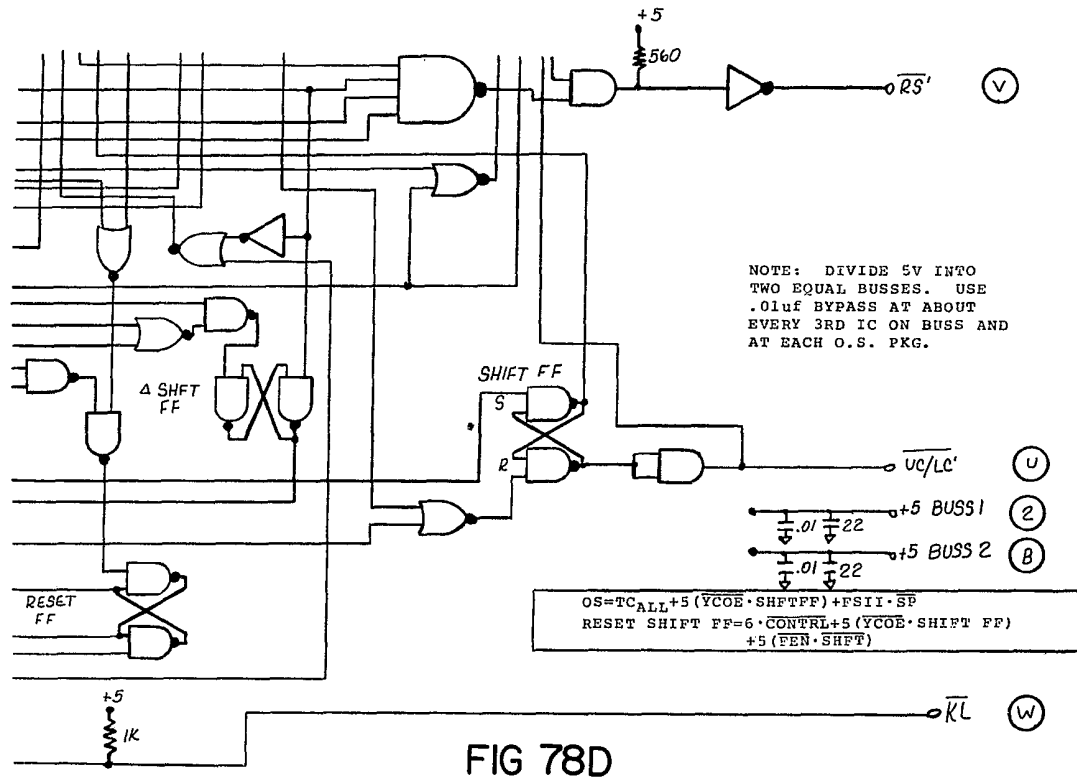


FIG 78D

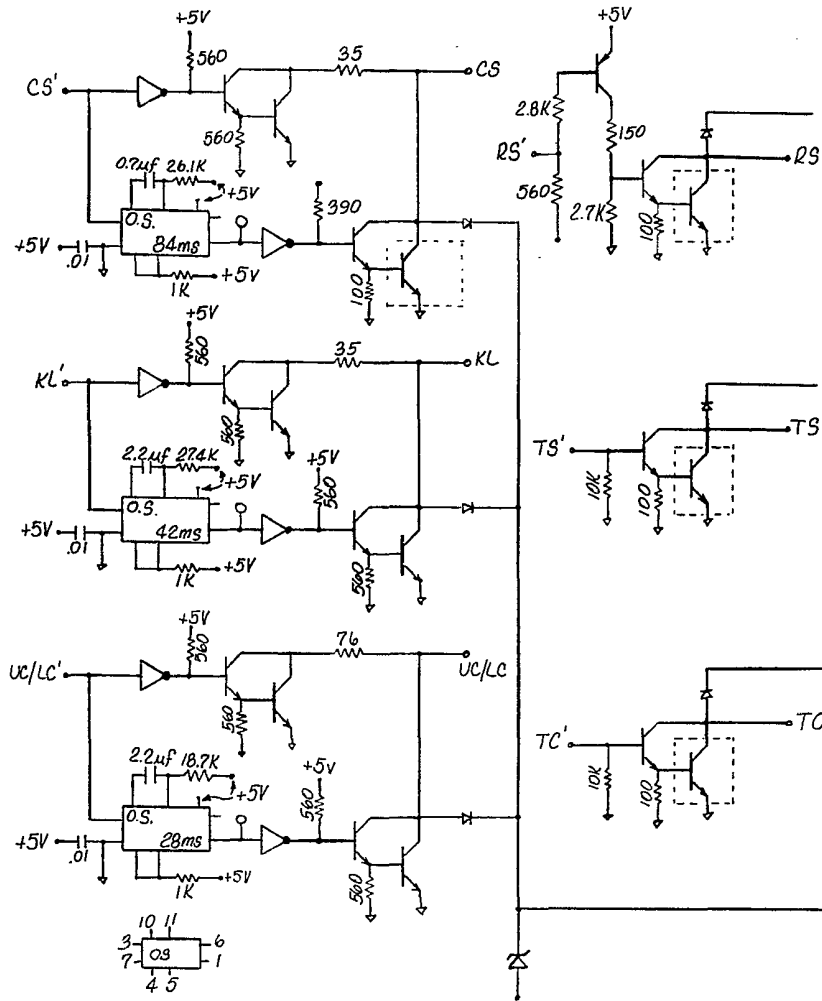


FIG 79A

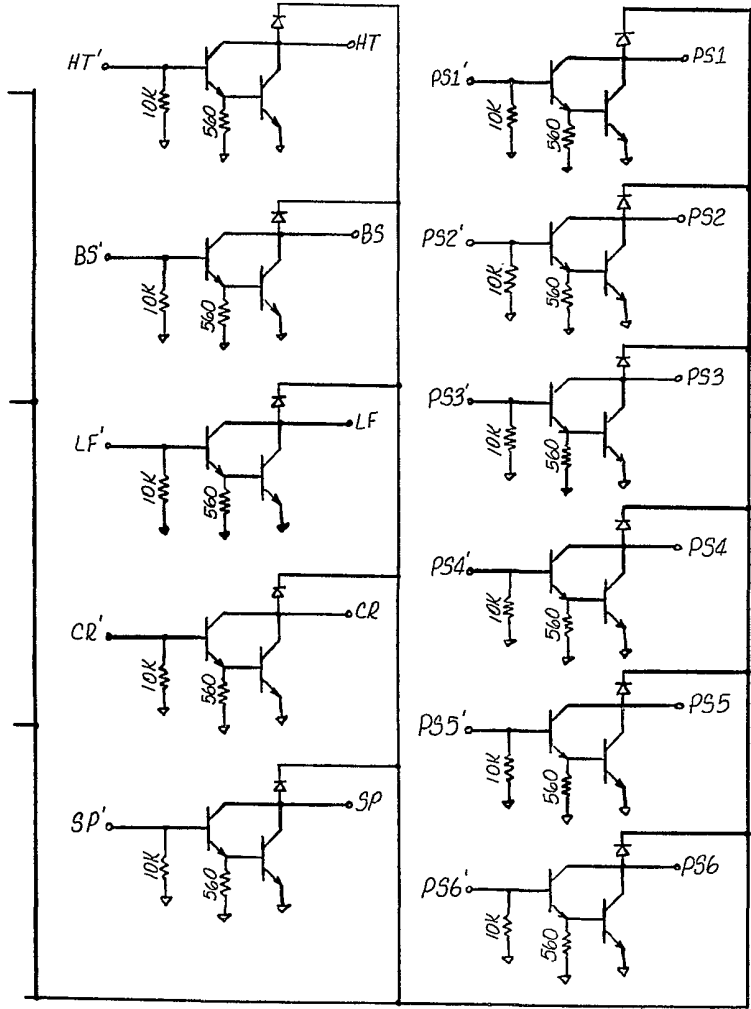


FIG 79B

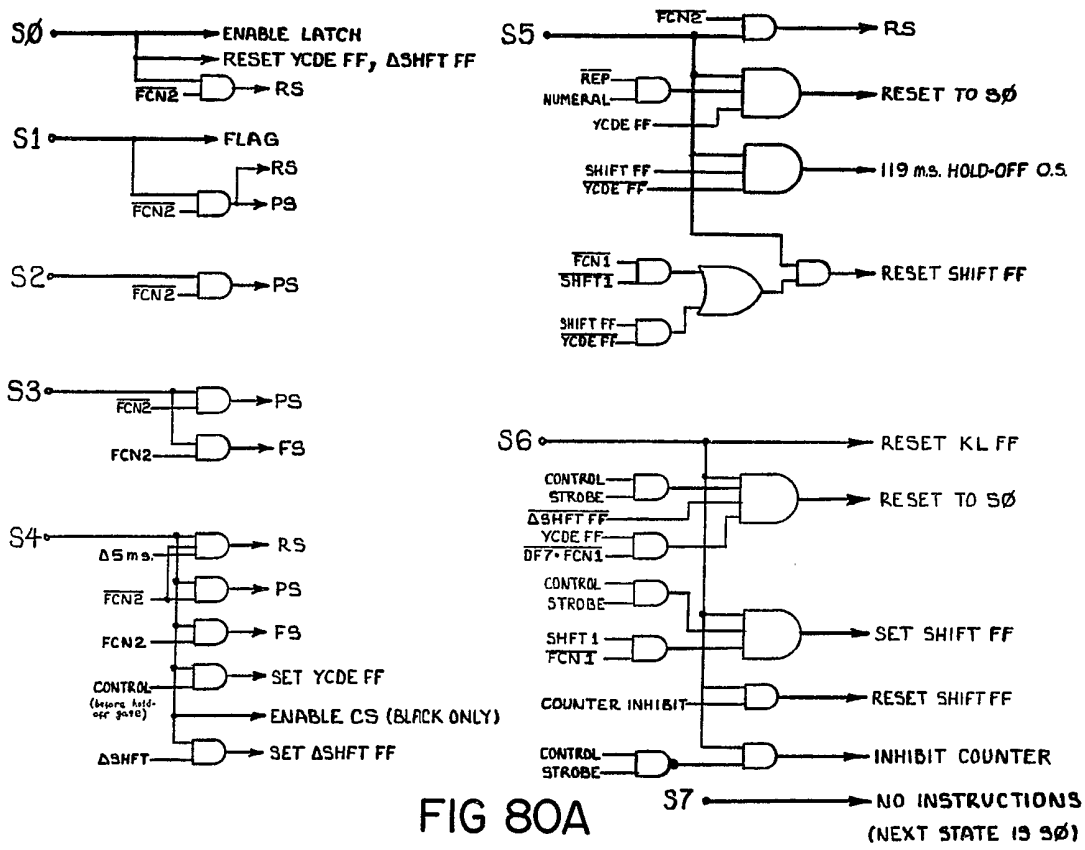


FIG 80A

INPUTS

S0-S7 : 14 m.s. STATES
FCN 2 = CODE ON LATCH OUTPUTS IS A FUNCTION
FCN 1 = " " " INPUTS " "
CONTROL = SAME AS CEO FROM 9810
REP = REPEATING CHARACTER
SHFT 1 = CODE ON LATCH INPUTS IS FOR
UPPER CASE CHARACTER ON WRITER
STROBE = 8 μ sec PULSE DURING STATE TRANSITION
 Δ SHFT = SHIFT BIT AT INPUT AND STATE OF
SHIFT FF NOT THE SAME
DF7 = DATA, FACIT CODE BIT 7
(USED IN CODING "LEFT SIDE"
FUNCTIONS : COLOR SHIFT, TAB CLEAR, TABSET)

OUTPUTS

RS = "RESET SOLENOIDS"
YCDE FF = "YES CODE FLIP FLOP
FLAG = REQUEST TO CALCULATOR
FOR NEXT CODE
PS = "PROGRAM SOLENOIDS"
FS = "FUNCTION SOLENOIDS"
CS = RIBBON COLOR SHIFT
SHIFT FF = INSTRUCTS WRITER TO SHIFT
TO UPPER CASE
(also called 12VFF)
KLFF = KEYBOARD LOCK FF
INHIBIT COUNTER = STOP INPUT PULSES
TO COUNTER

FIG 80B

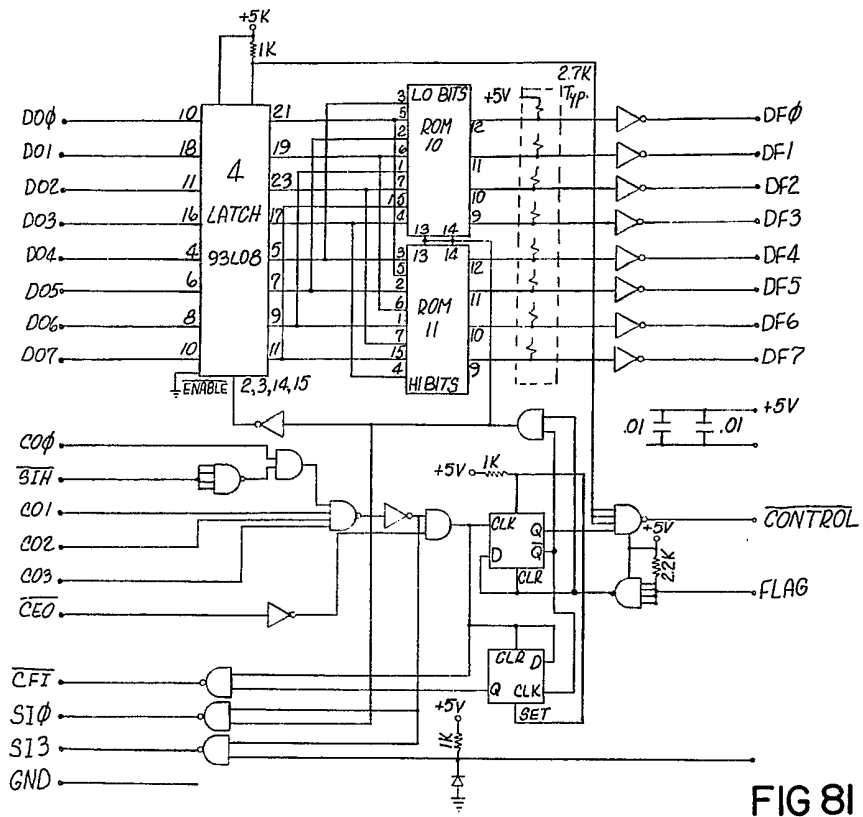


FIG 81

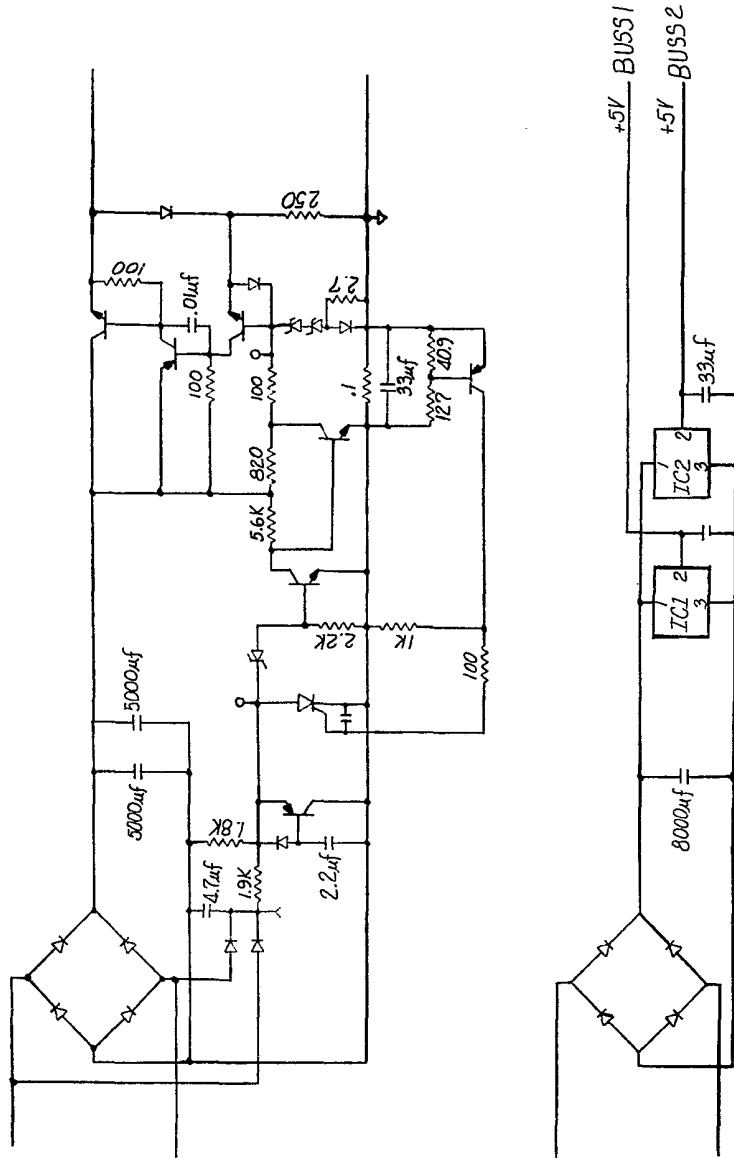


FIG 82

POWER TURN ON PROCEDURE
 AND SCRATCH PROGRAM ROUTINES

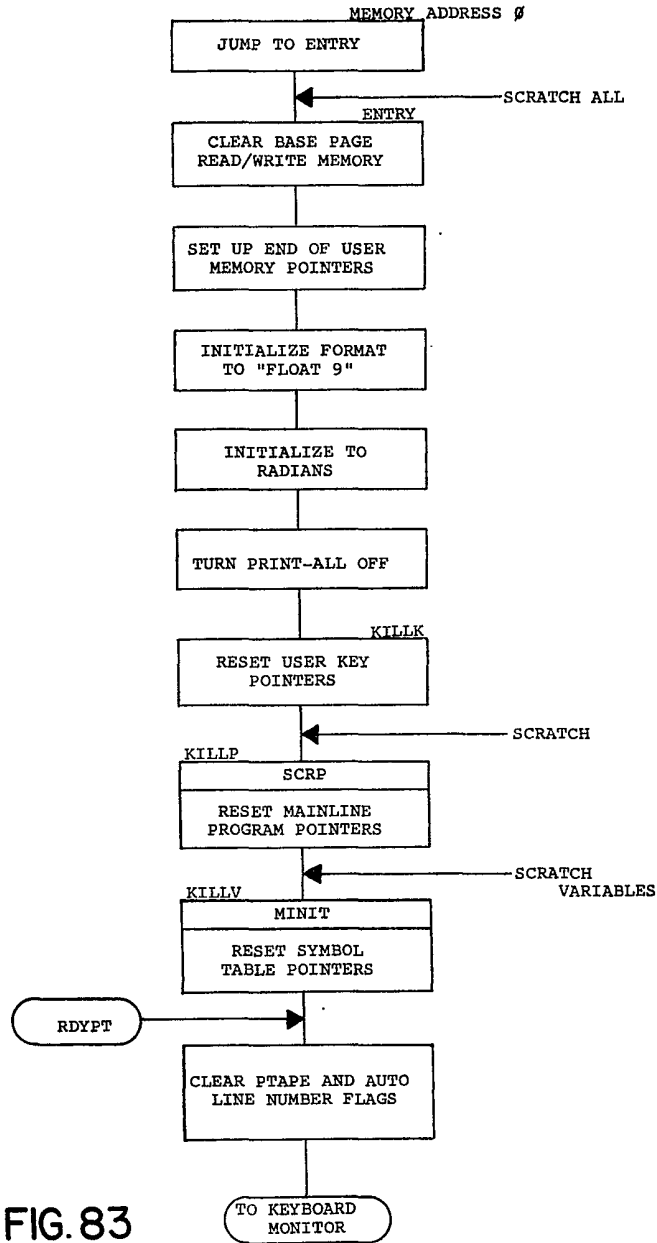


FIG. 83

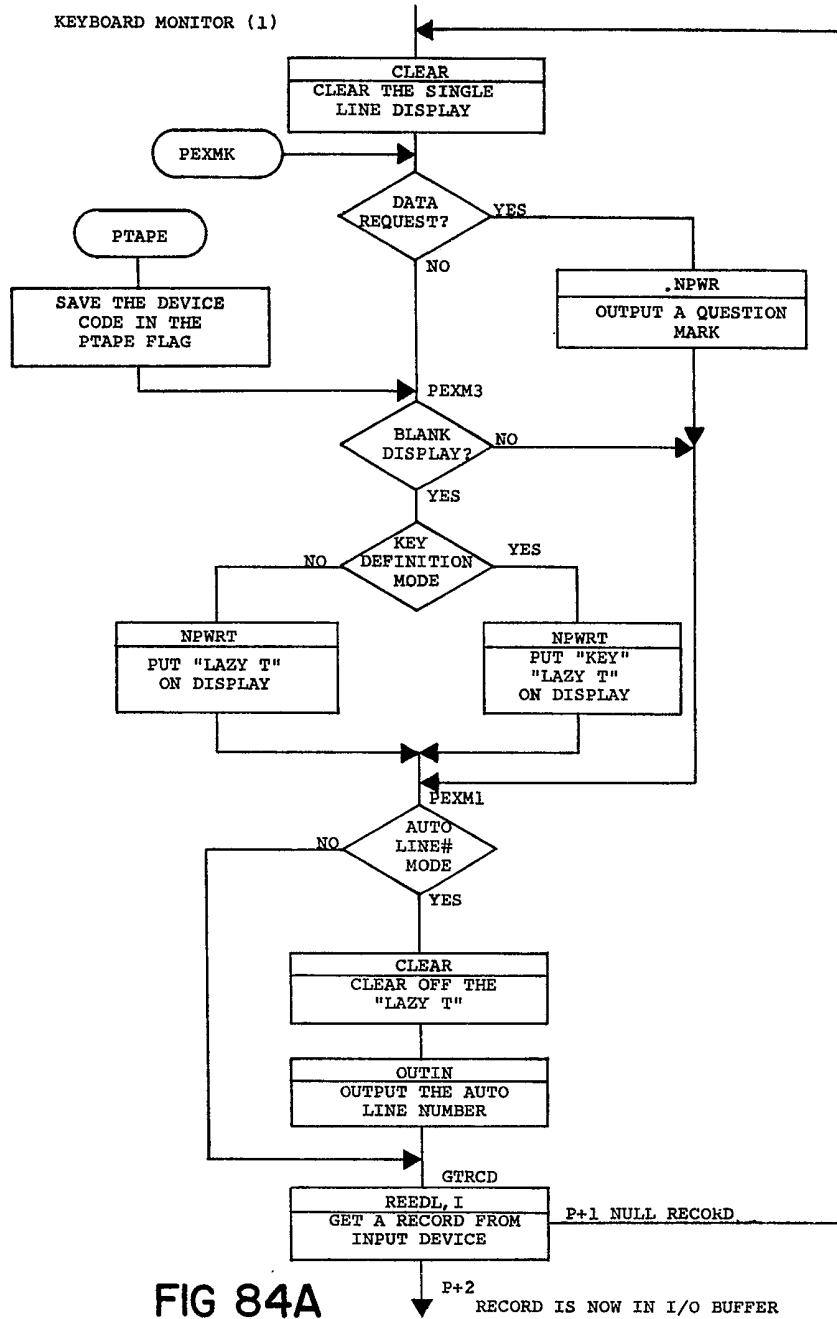


FIG 84A

KEYBOARD MONITOR (2)

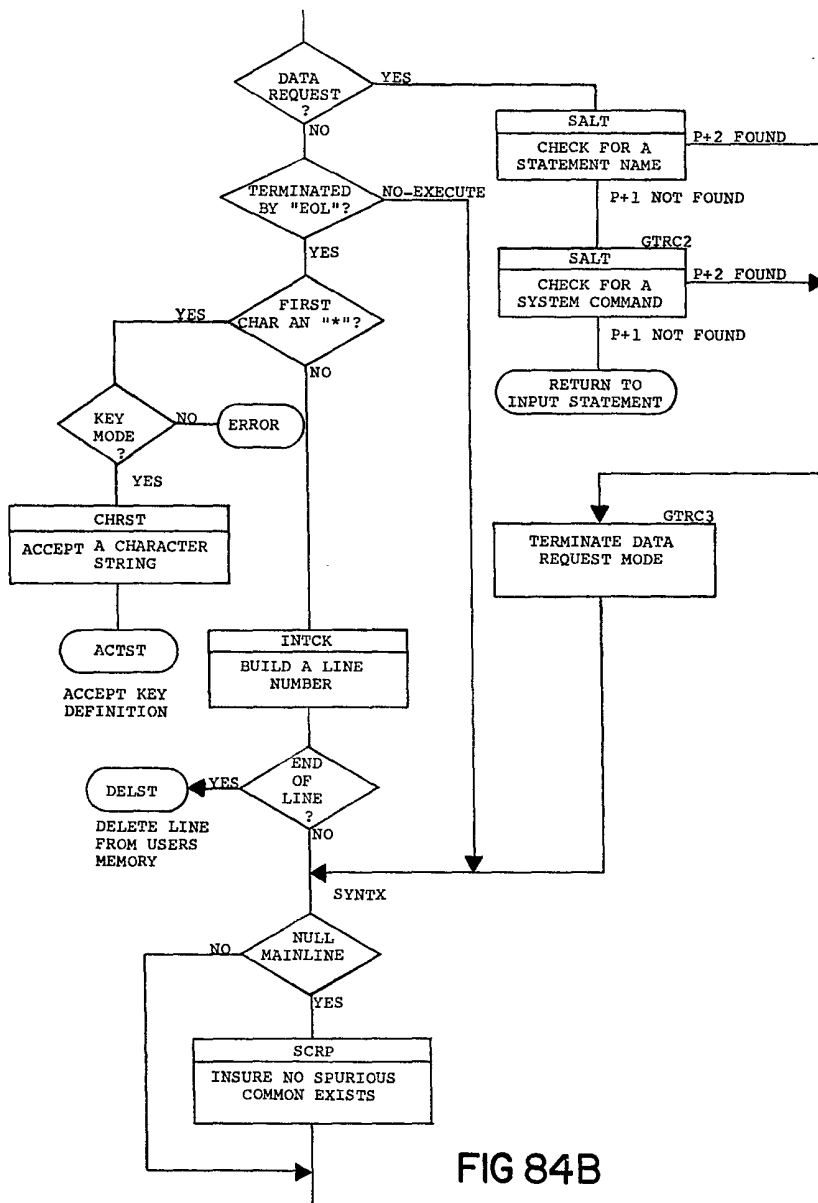


FIG 84B

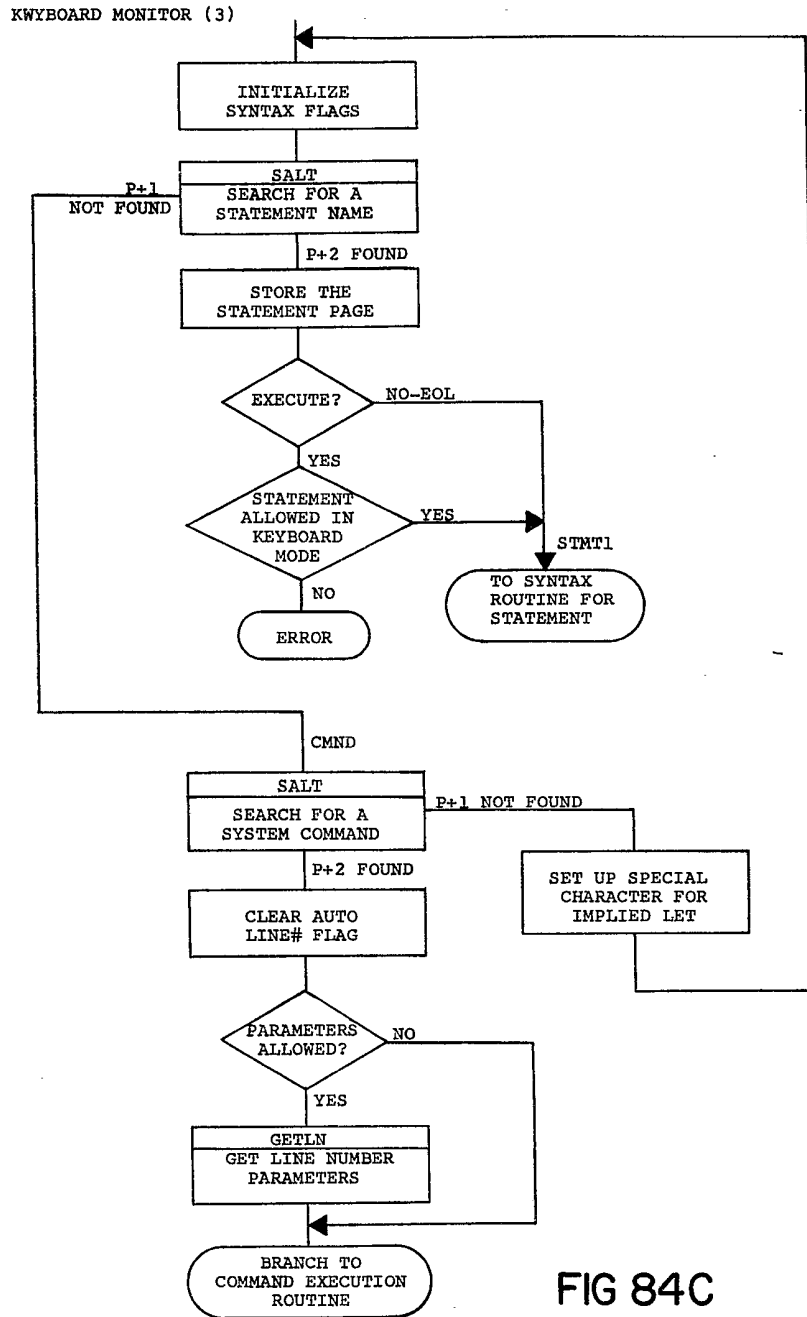


FIG 84C

KEYBOARD MONITOR (4)

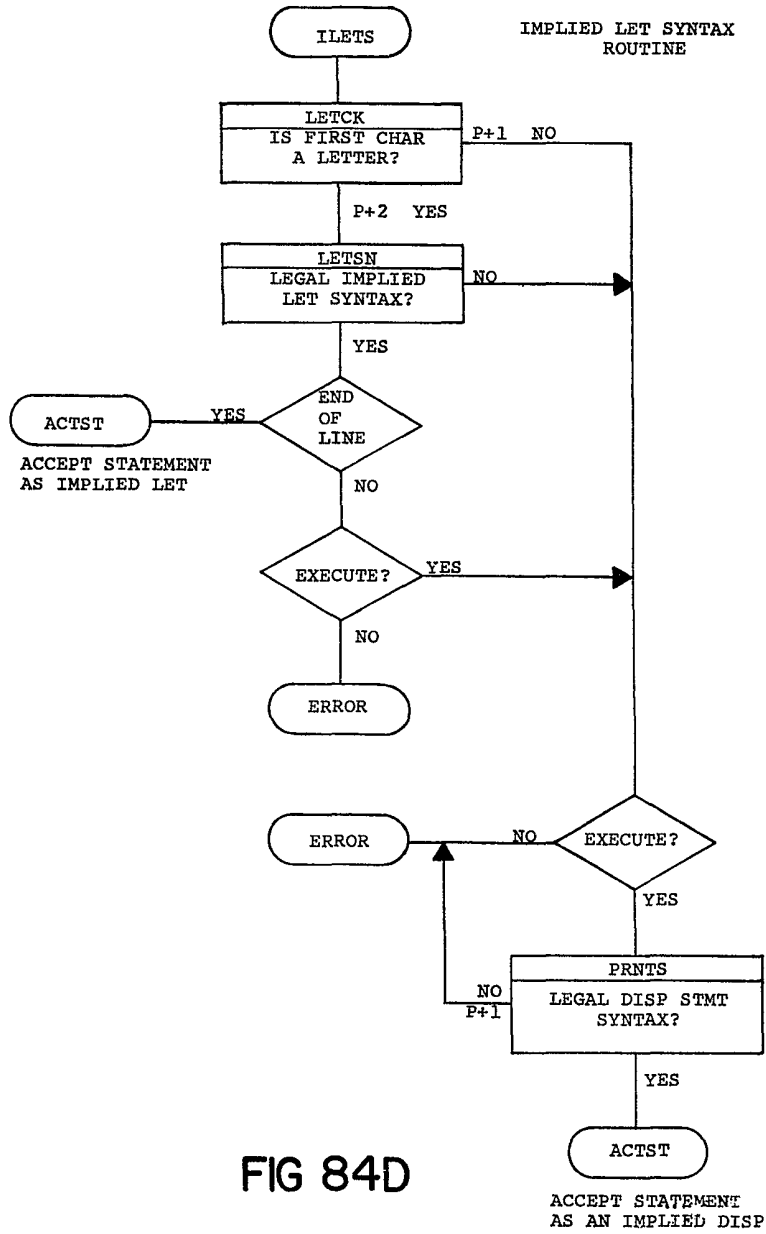
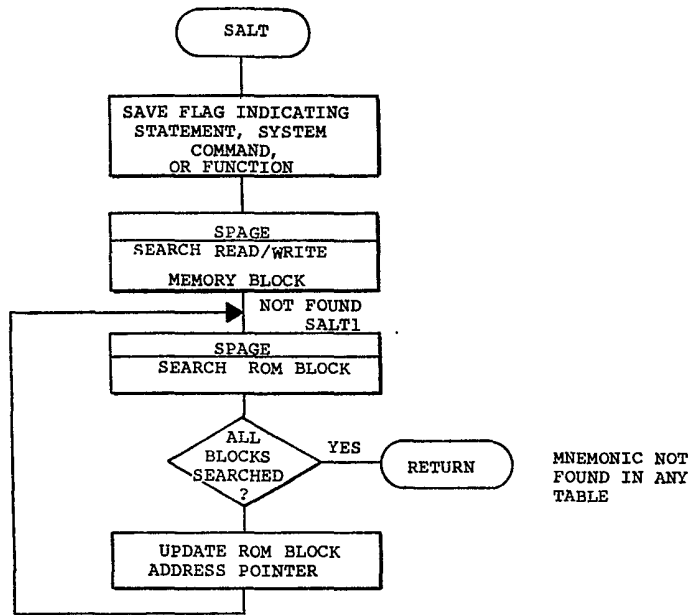
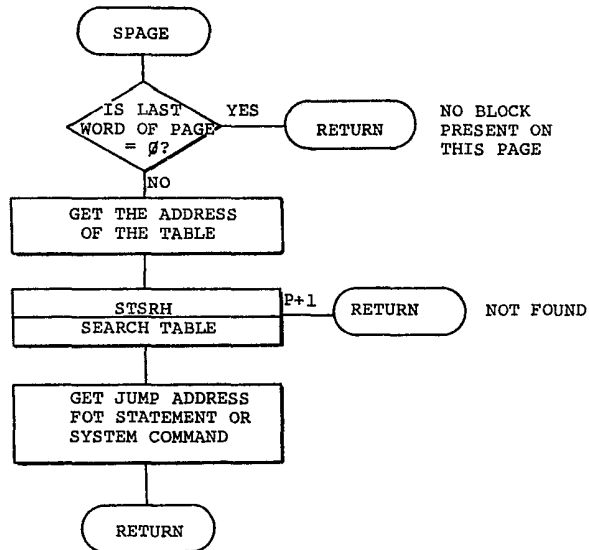


FIG 84D



SEARCH A TABLE ON A GIVEN PAGE **FIG 85**



RETURN TO P+2 OF ROUTINE WHICH CALLED SALT

FIG 86

TBSRH SUBROUTINE
 NOTE 1: UPON ENTERING AT TBSRH THE
 FIRST CHARACTER OF THE STRING SEARCHED
 FOR IS IN THE A REGISTER. A POINTER TO
 THE TABLE BEING SEARCHED IS IN THE
 B REGISTER.

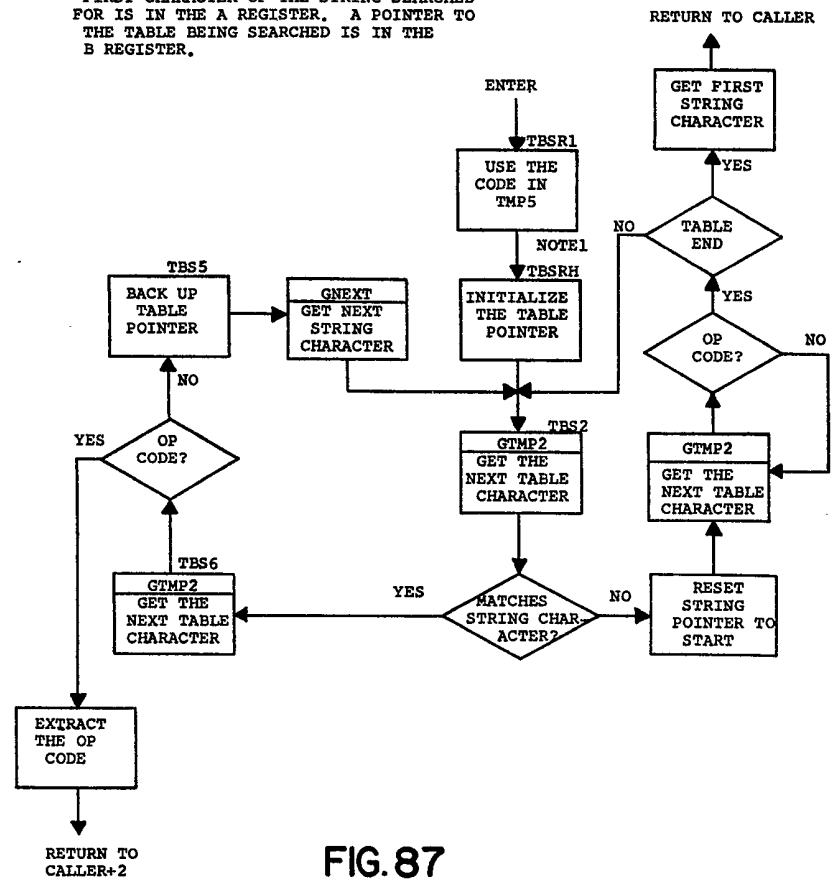
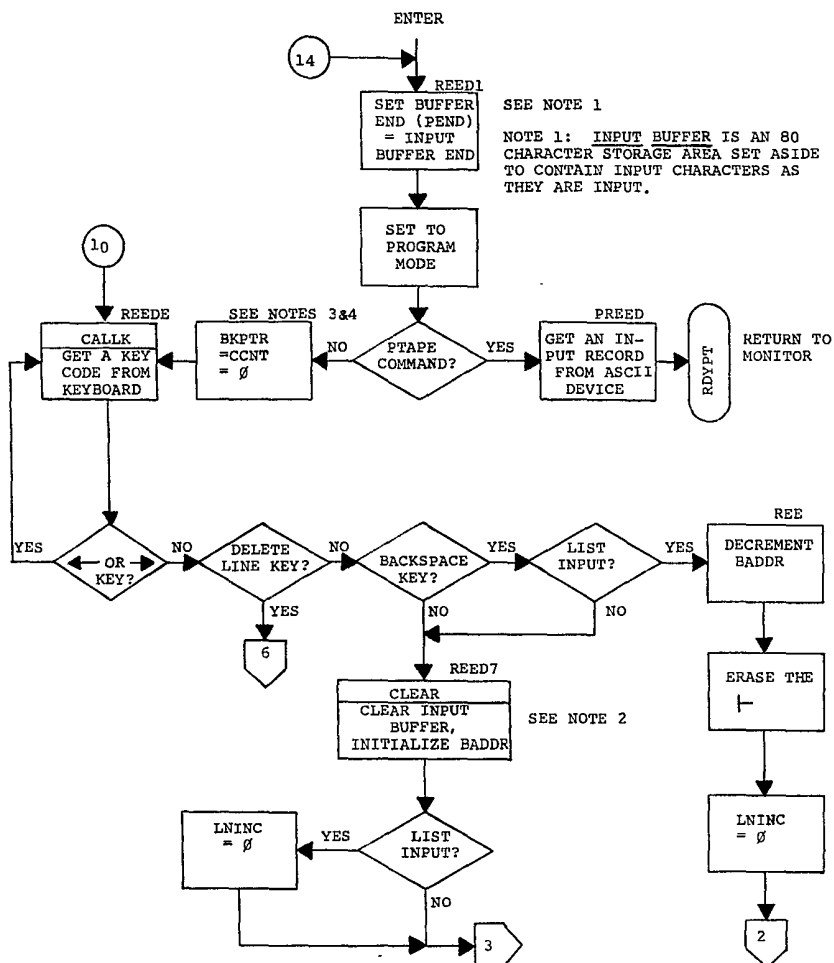


FIG. 87



NOTE 1: INPUT BUFFER IS AN 80 CHARACTER STORAGE AREA SET ASIDE TO CONTAIN INPUT CHARACTERS AS THEY ARE INPUT.

NOTE 2: BADDR IS A CHARACTER POINTER WHICH POINTS TO THE NEXT CHARACTER POSITION IN THE INPUT BUFFER ALTHOUGH IT CAN BE USED WITH ANY BUFFER. IT CONSISTS OF A WORD POINTER SHIFTED LEFT ONE BIT POSITION. THE LEAST SIGNIFICANT BIT INDICATES UPPER OR LOWER HALF CHARACTER (0 OR 1). THIS TYPE OF POINTER ALLOWS DIRECT INCREMENTING AND DECREMENTING SINCE THE WORD ADDRESS PORTION AUTOMATICALLY INCREMENTS WHEN THE POINTER POINTS TO THE SECOND CHARACTER POSITION.

NOTE 3: BKPTR POINTS TO THE POSITION OF THE CURSOR CHARACTER IN THE INPUT BUFFER. IT IS ZERO IF THE CURSOR IS NOT VISIBLE ON THE DISPLAY i.e. A BACKSPACE HAS NOT BEEN EXECUTED.

NOTE 4: CCNT IS A CHARACTER COUNT WHICH INDICATES THE NUMBER OF CHARACTERS IN A STRING TO BE TAKEN AS INPUT BEFORE A KEYCODE IS ENTERED.

FIG 88A

REED SUBROUTINE (2)

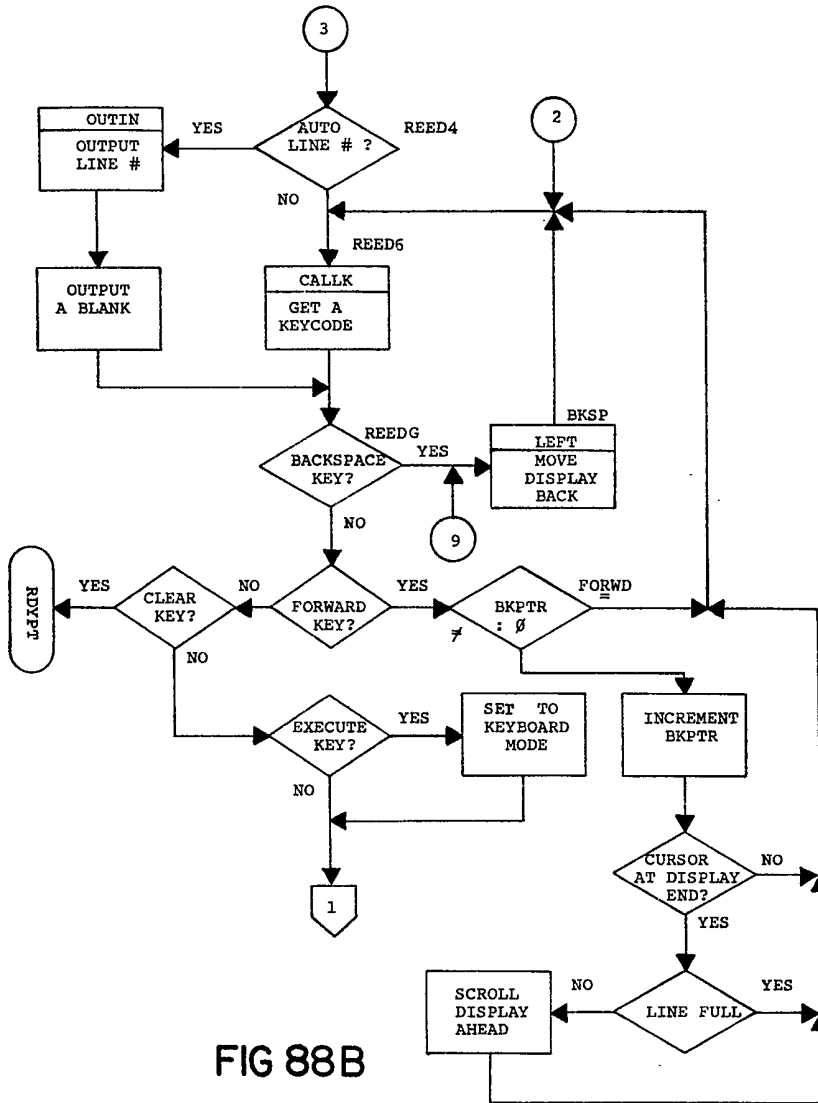
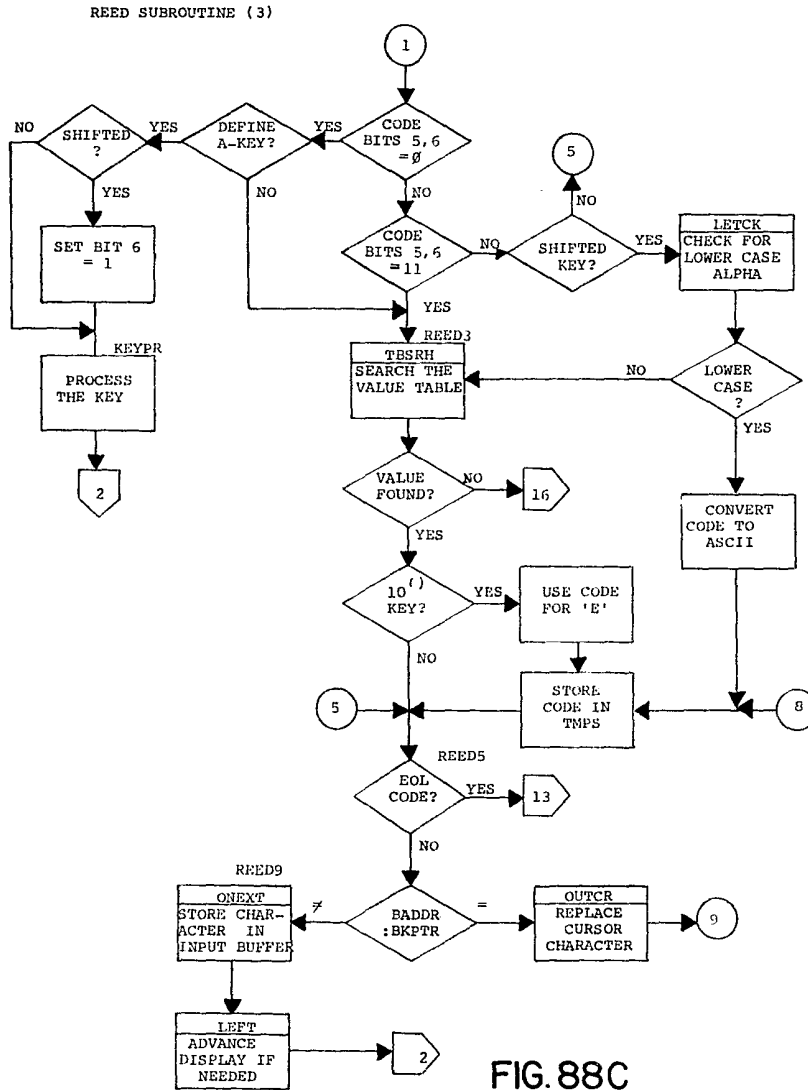


FIG 88B



REED (4)

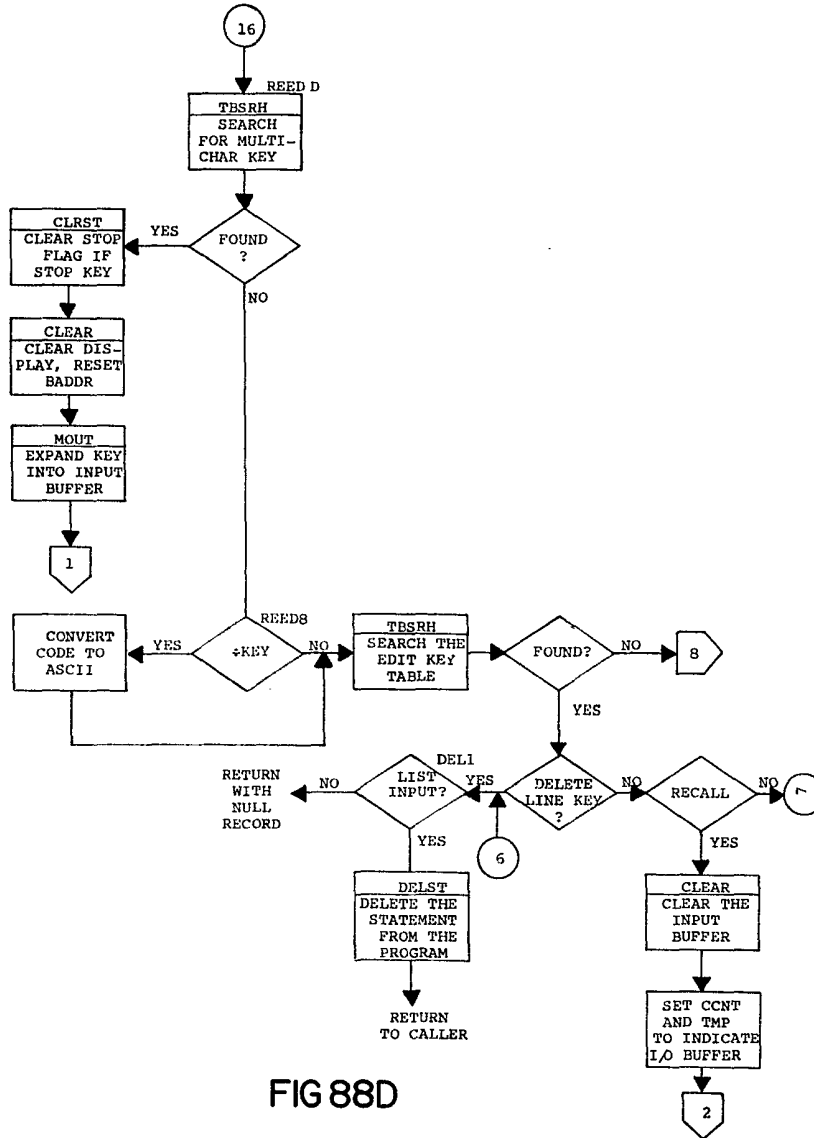


FIG 88D

REED (4)

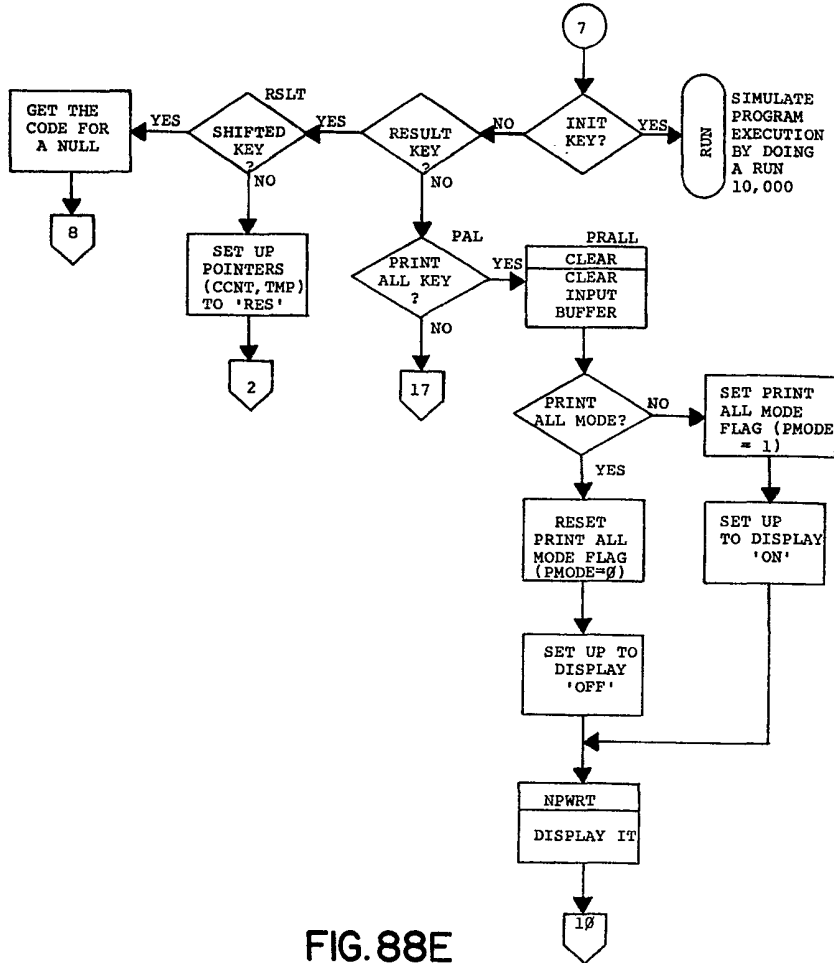


FIG. 88E

REED (6)

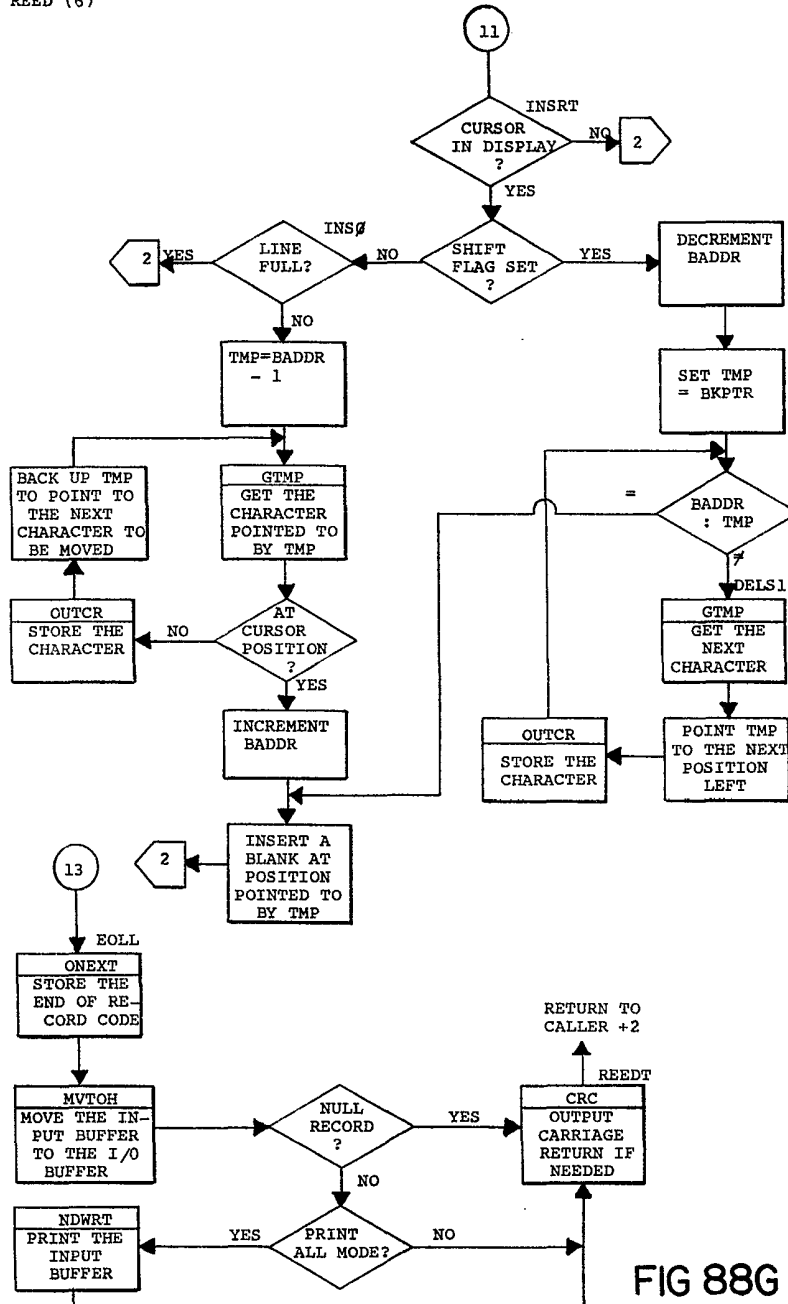


FIG 88G

LEFT SUBROUTINE

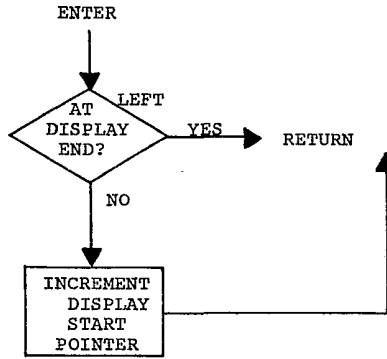


FIG 89A

RIGHT SUBROUTINE

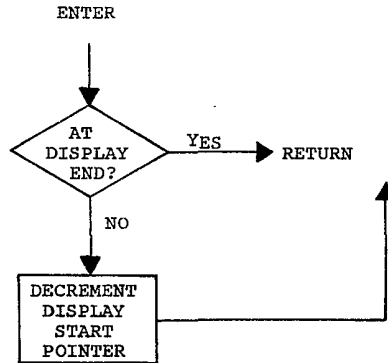


FIG 89B

CLEAR SUBROUTINE

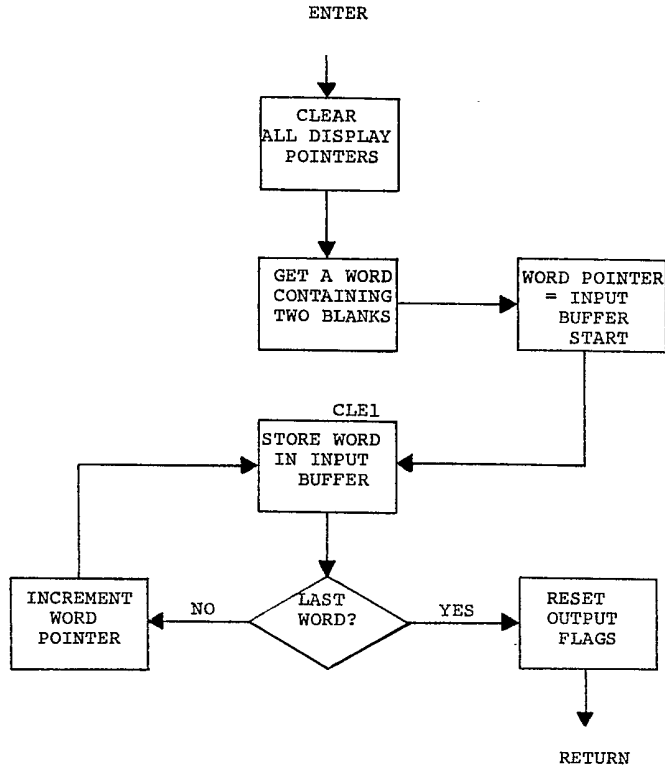


FIG 90

SAROW SUBROUTINE

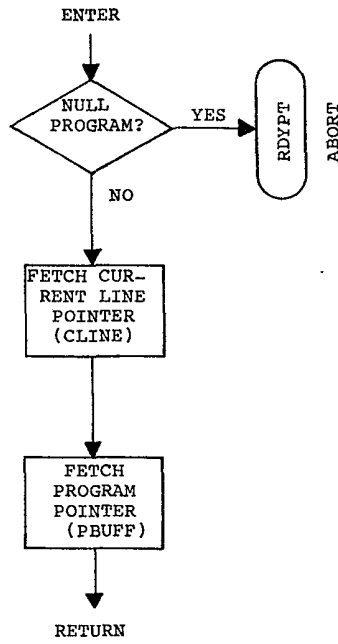


FIG 91

CALLK SUBROUTINE

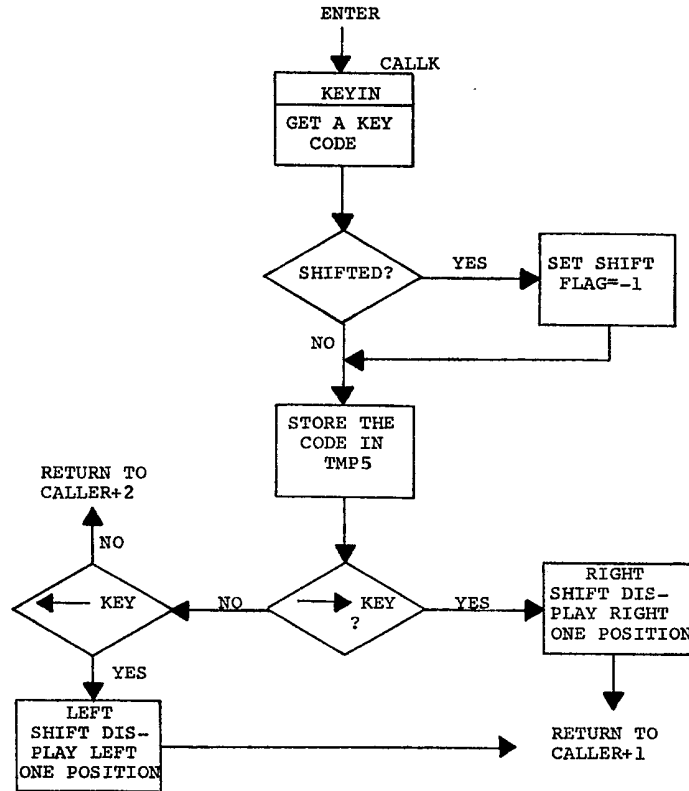


FIG. 92

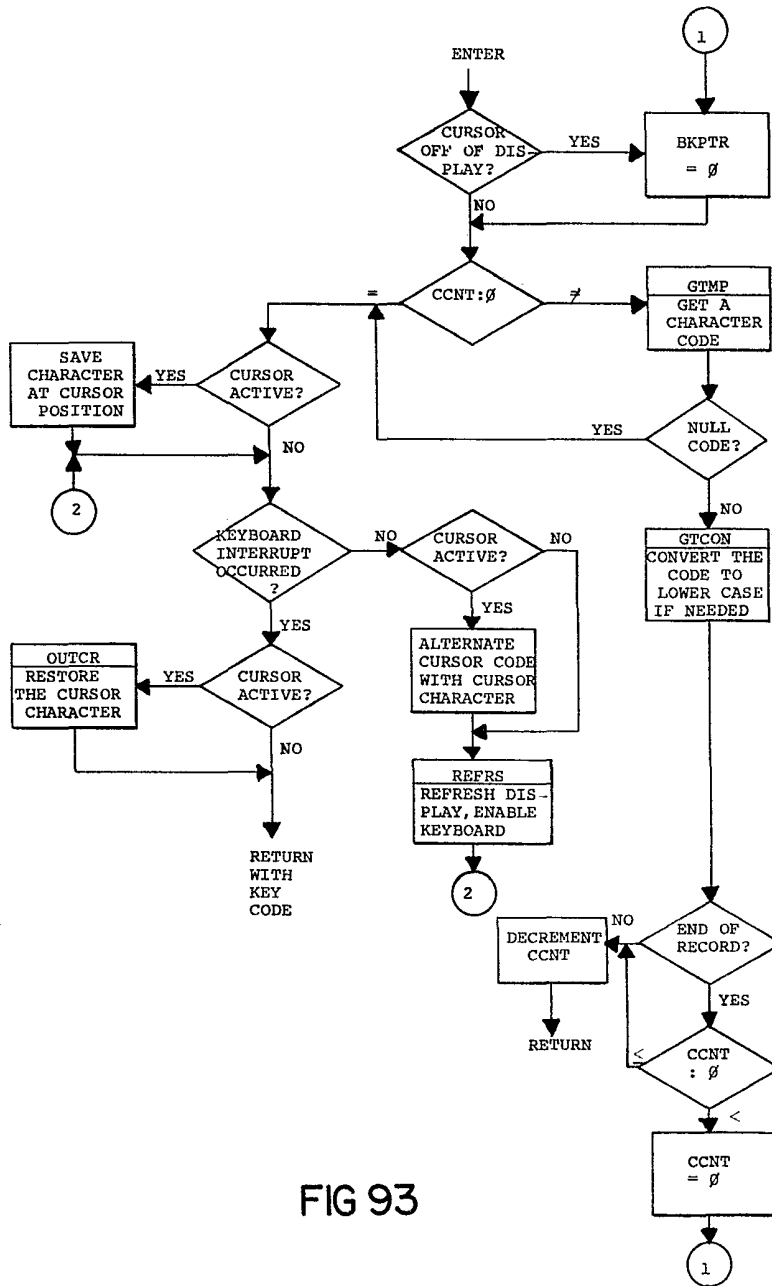
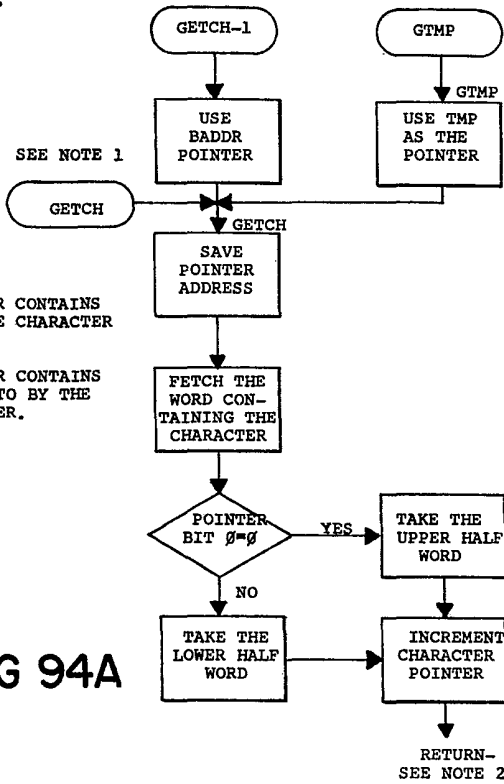


FIG 93

GETCH
 GTMP
 GNEXT
 GTCON

GET CHARACTER
 SUBROUTINES



NOTE 1: THE B REGISTER CONTAINS THE WORD ADDRESS OF THE CHARACTER POINTER UPON ENTRY.

NOTE 2: THE A REGISTER CONTAINS THE CHARACTER POINTED TO BY THE PASSED CHARACTER POINTER.

FIG 94A

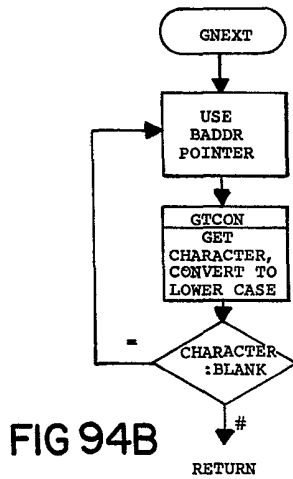


FIG 94B

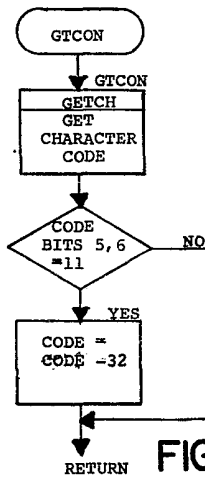


FIG 94C

OBLNK
 ONEXT OUTPUT SUBROUTINES
 OUTCR

NOTE 1: UPON ENTERING OUTCR THE A REGISTER HAS THE CHARACTER TO BE STORED, THE B REGISTER HAS THE ADDRESS OF THE CHARACTER POINTER WHERE THE CHARACTER IS TO BE STORED.

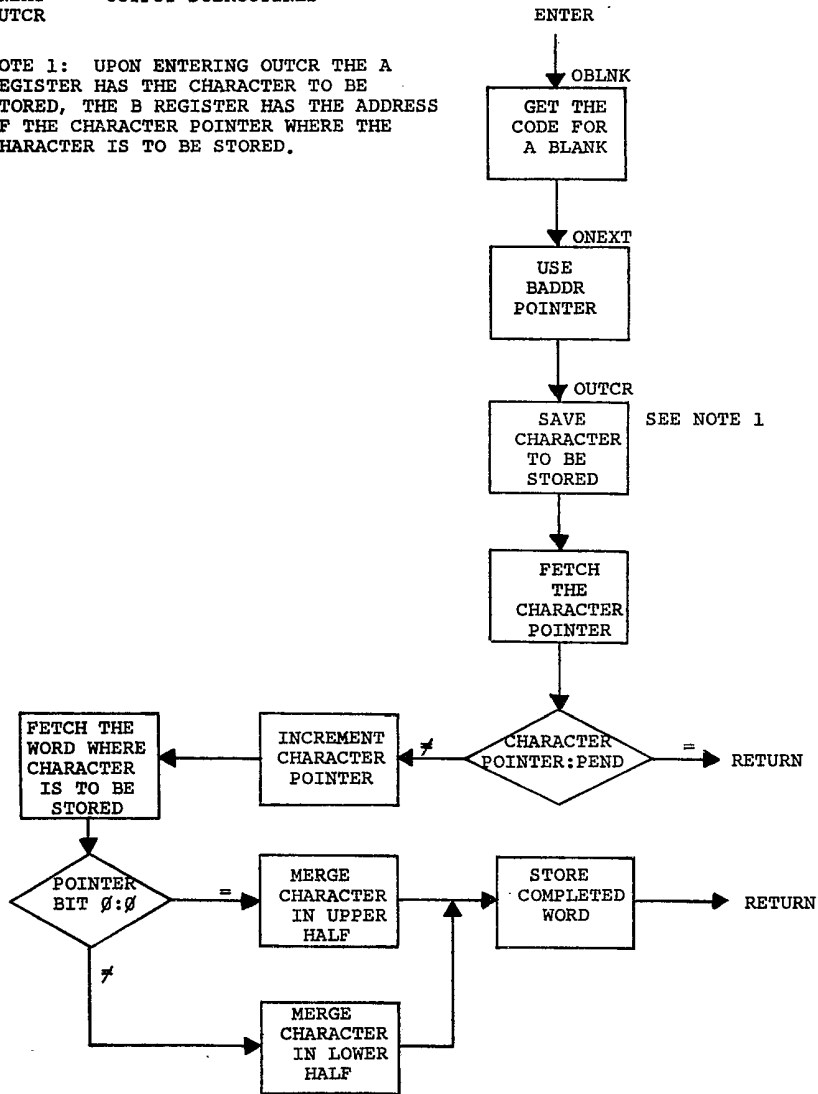


FIG. 94D

.NPWR, NPWRT,
 NDWRT, WRITE SUBROUTINES

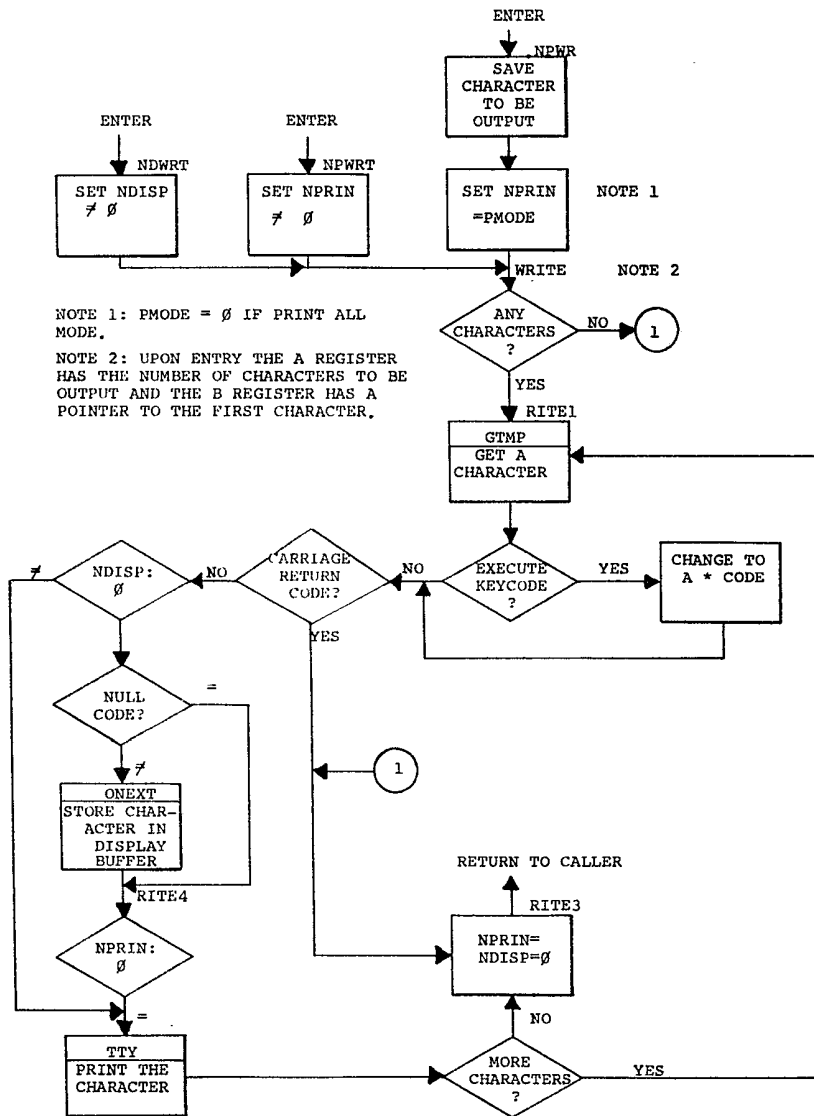


FIG 94E

TTY SUBROUTINE

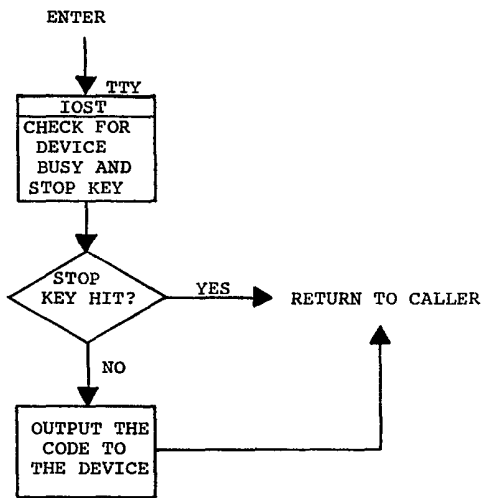


FIG 94F

SUBROUTINE TO PRINT ERROR MESSAGES

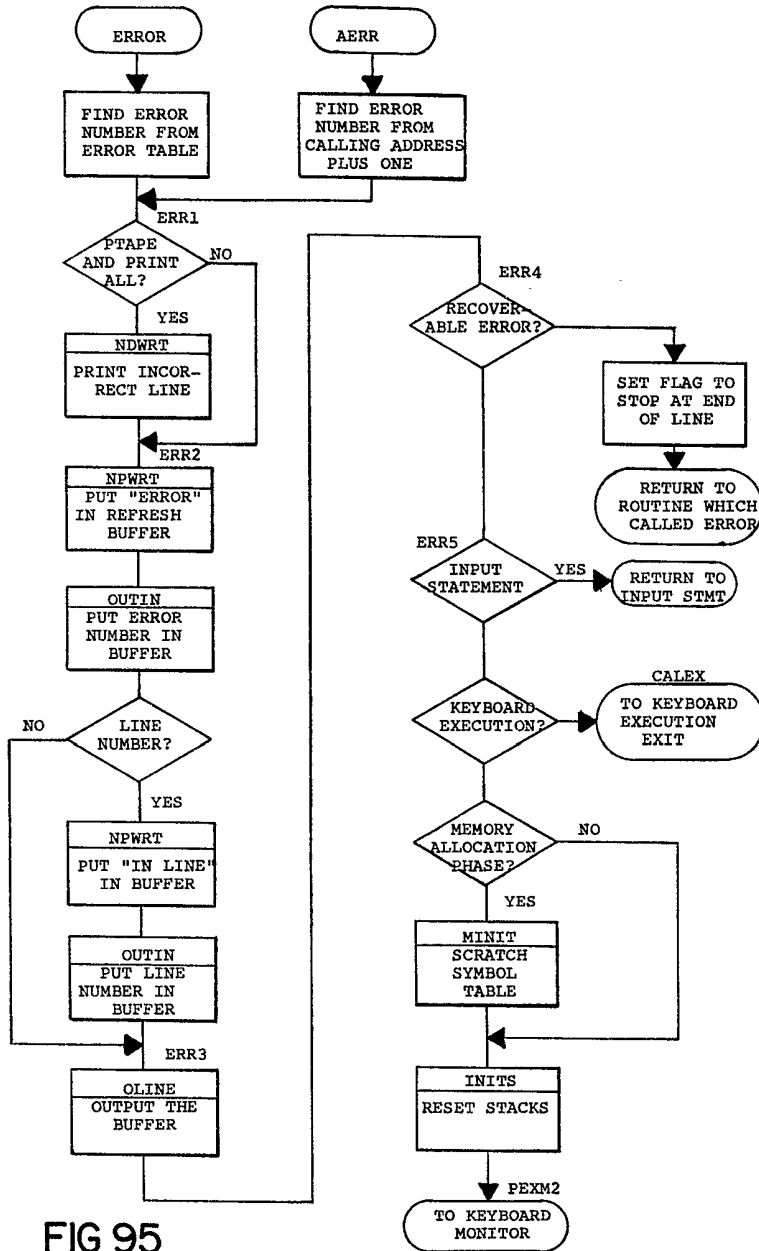


FIG 95

ROUTINE TO ADD OR REPLACE A STATEMENT IN USER'S MEMORY

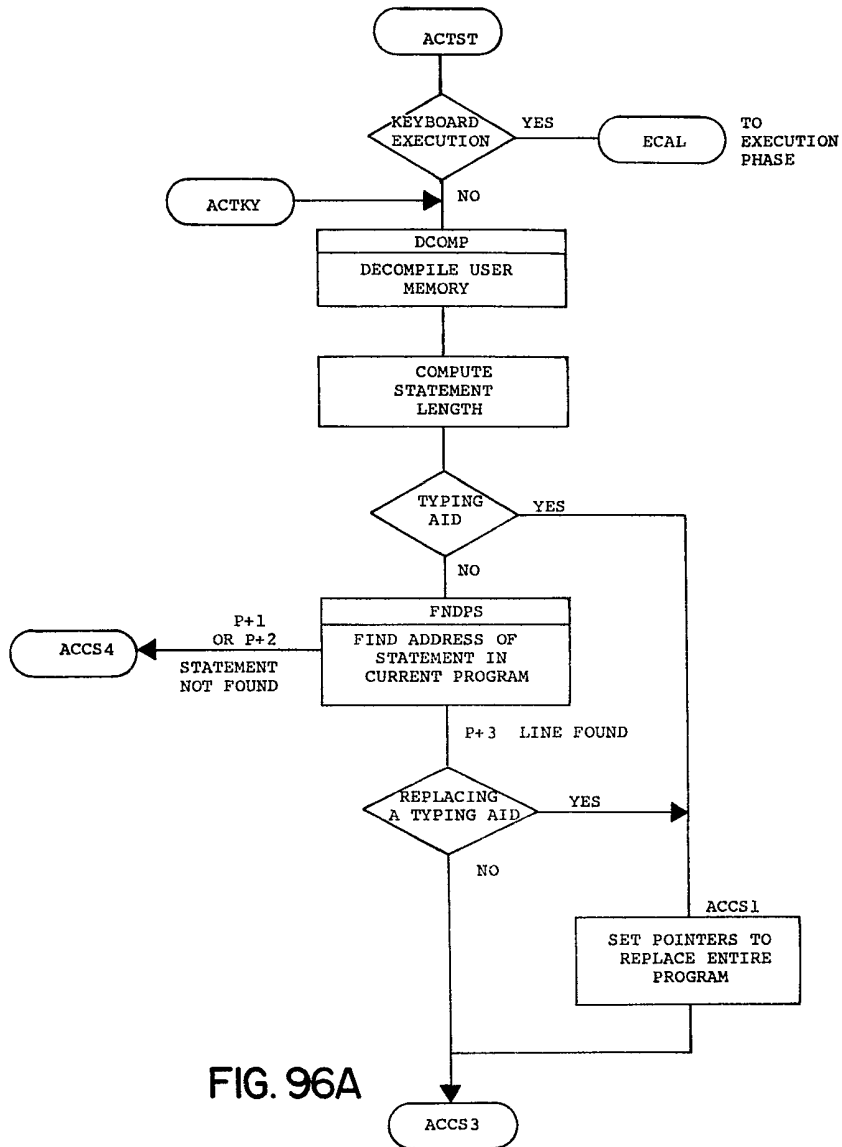


FIG. 96A

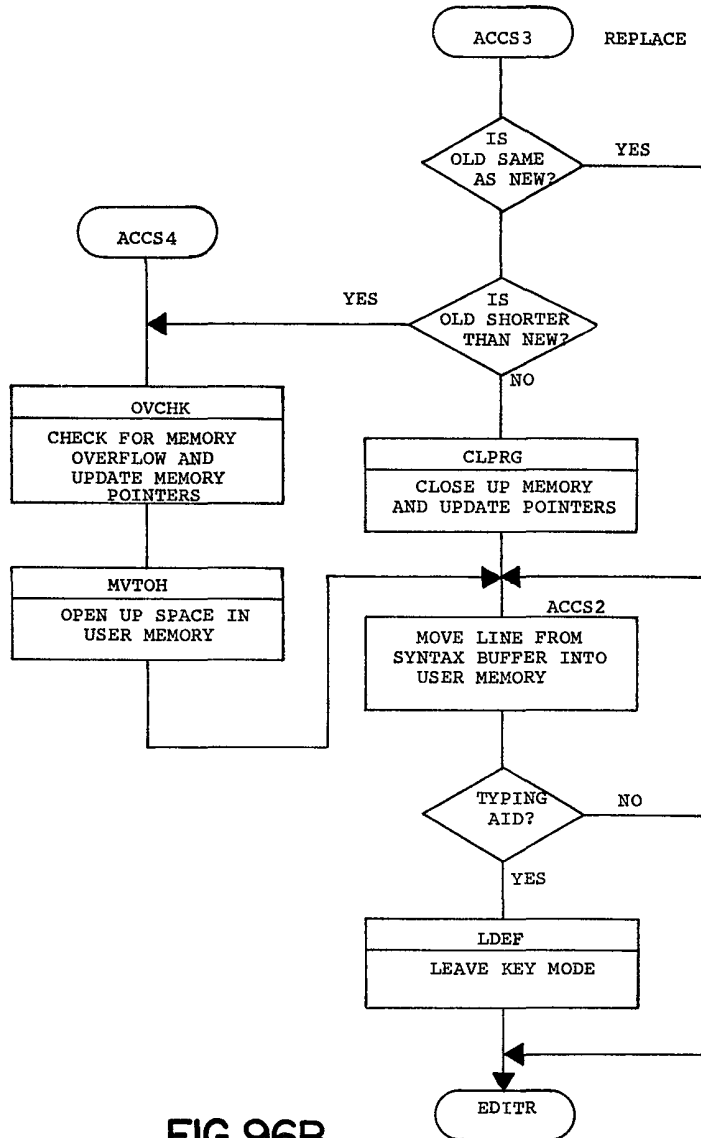
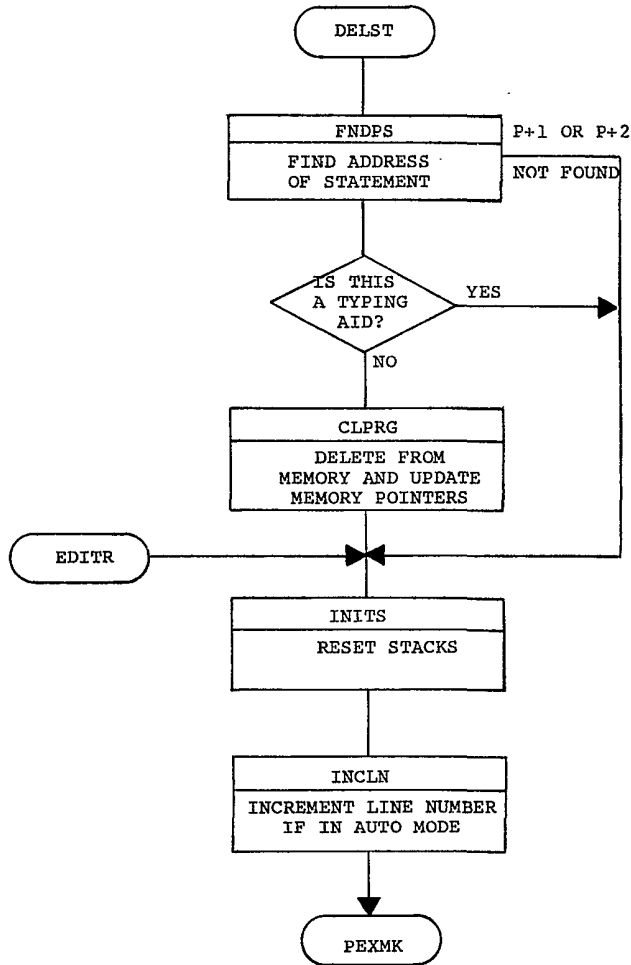


FIG 96B

ROUTINE TO DELETE A STATEMENT FROM USER'S MEMORY



RETURN TO KEYBOARD MONITOR

FIG 96C

SUBROUTINES TO ADJUST USER MEMORY AND UPDATE USER MEMORY POINTERS

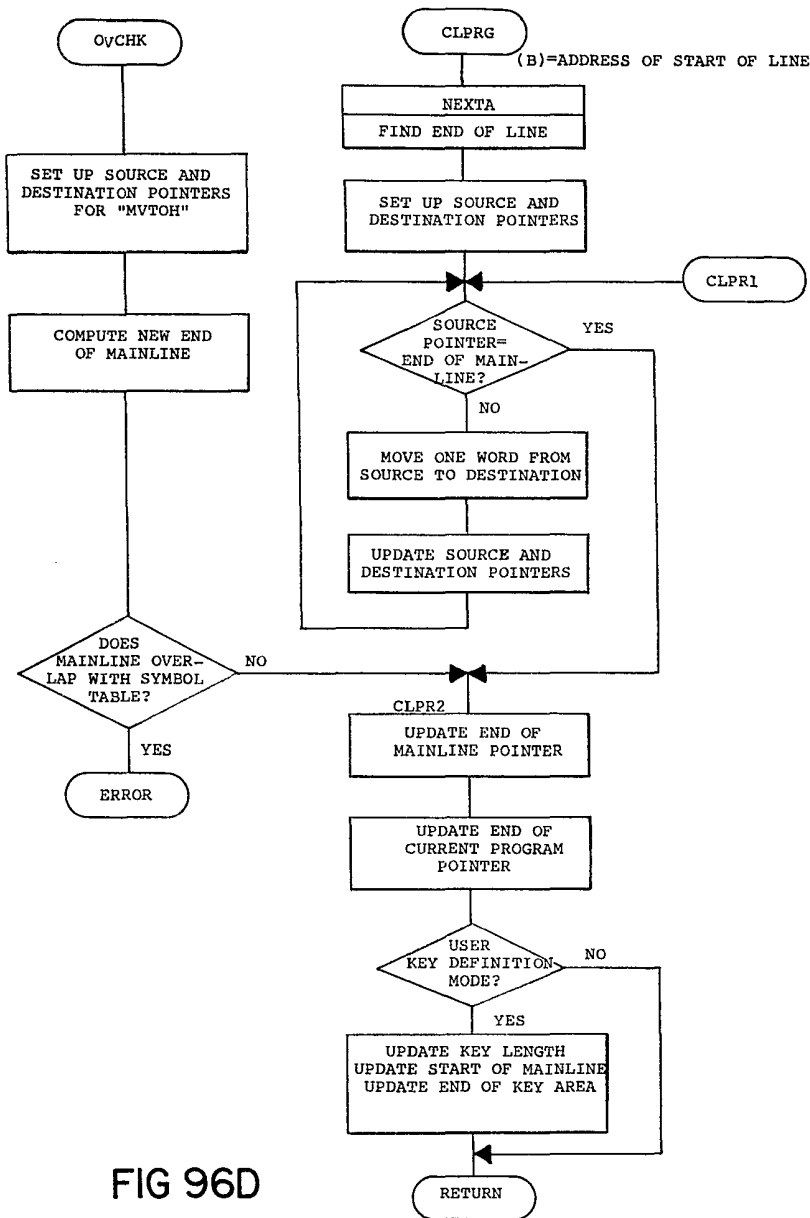


FIG 96D

MVTOH SUBROUTINE

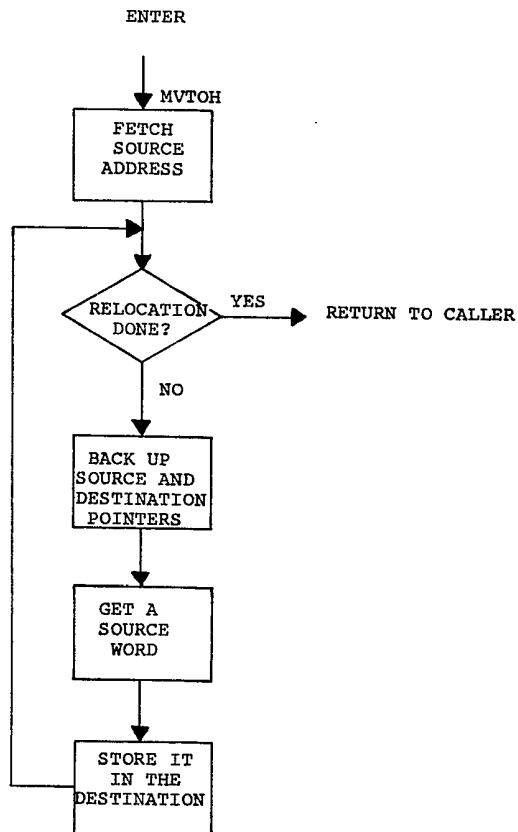


FIG. 97

FNDPS SUBROUTINE

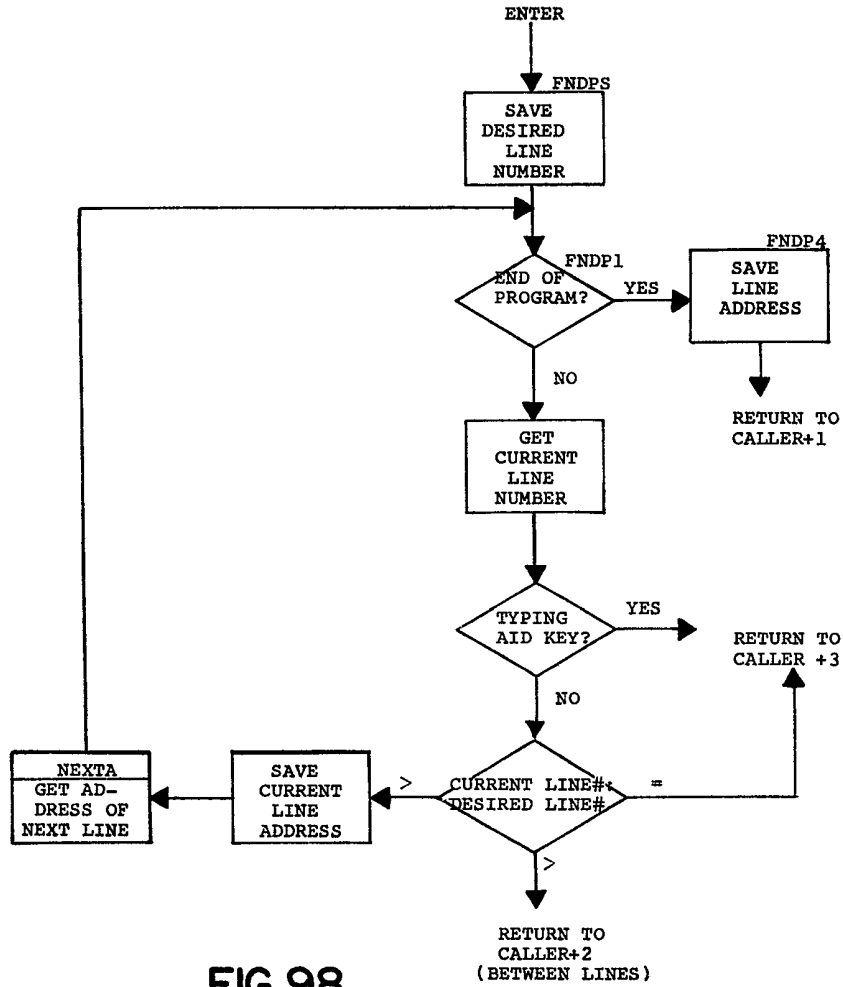


FIG 98

USER DEFINABLE KEY PROCESSOR
 ENTER HERE WHEN A USER
 KEY HAS BEEN ACTIVATED

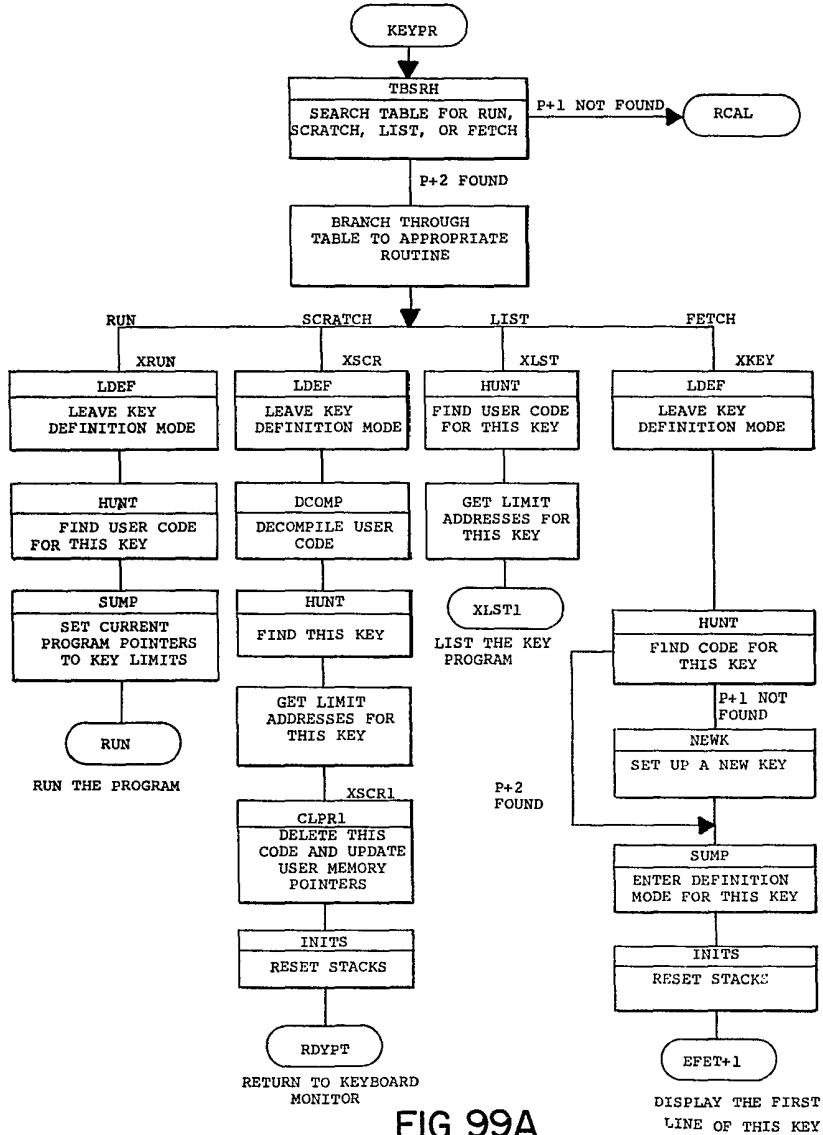


FIG 99A

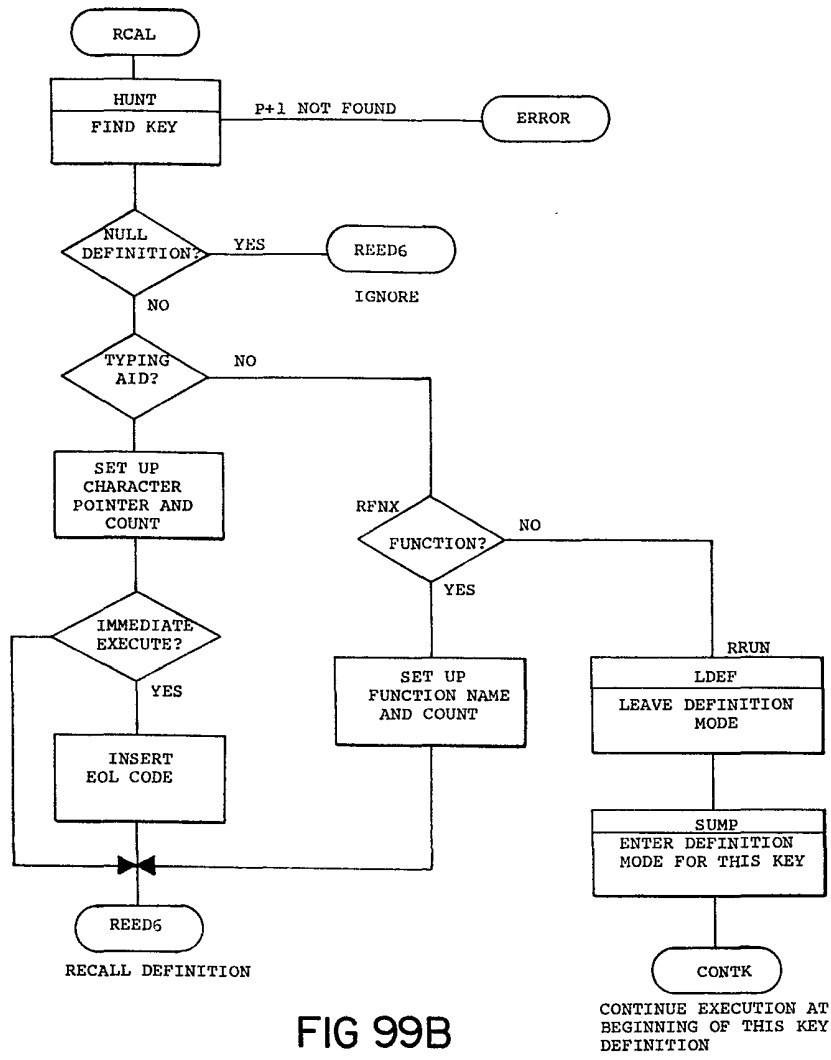


FIG 99B

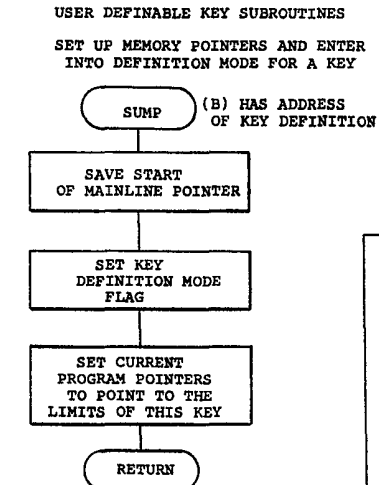


FIG 99C
 SET UP A NEW KEY

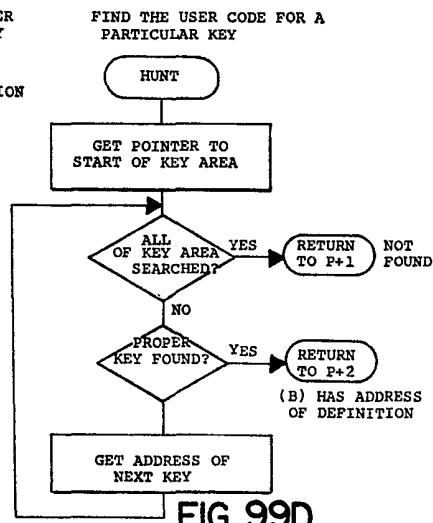


FIG 99D
 LEAVE KEY DEFINITION MODE

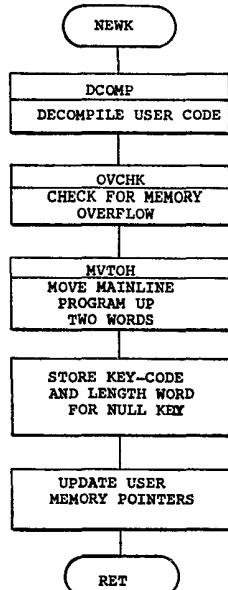


FIG 99E

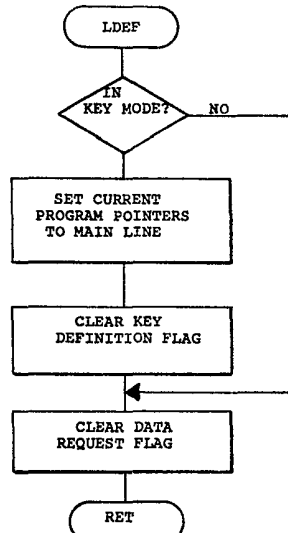


FIG 99F

EXECUTION MONITOR (1)

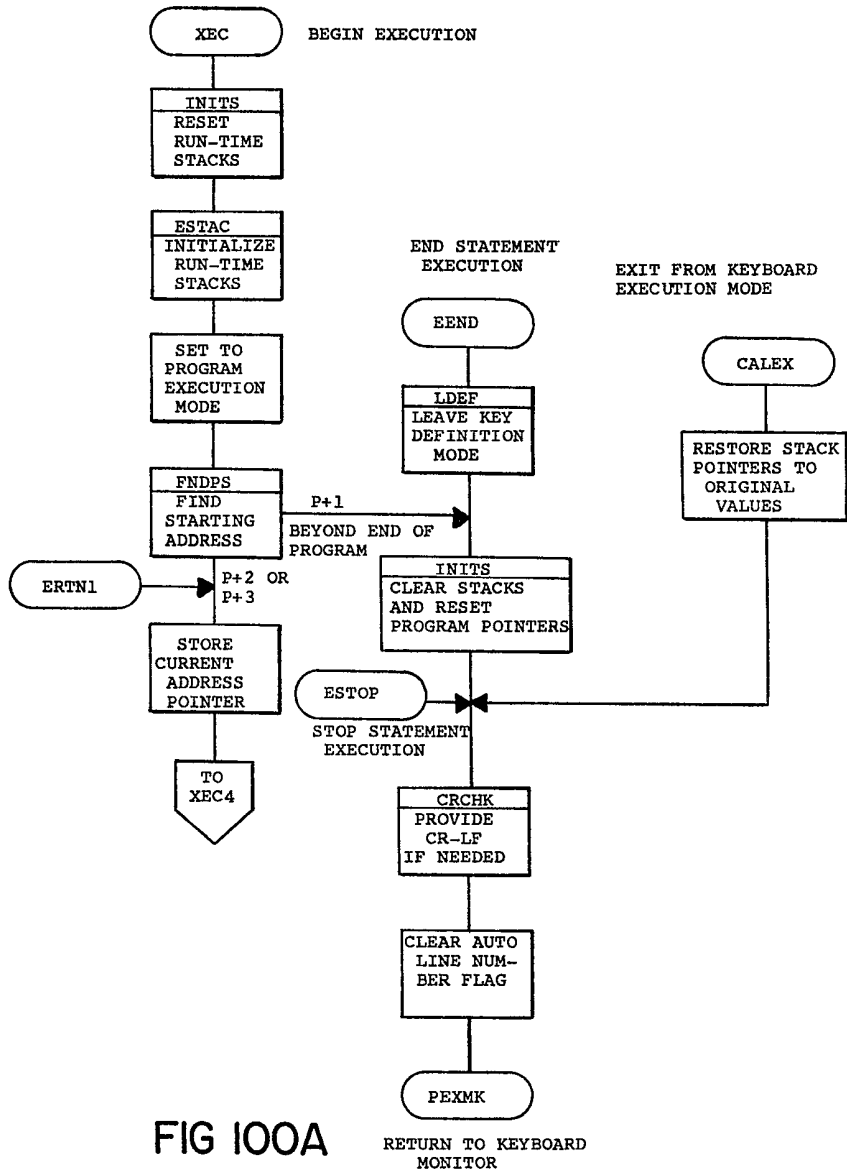


FIG 100A

RETURN TO KEYBOARD MONITOR

EXECUTION MONITOR (2)

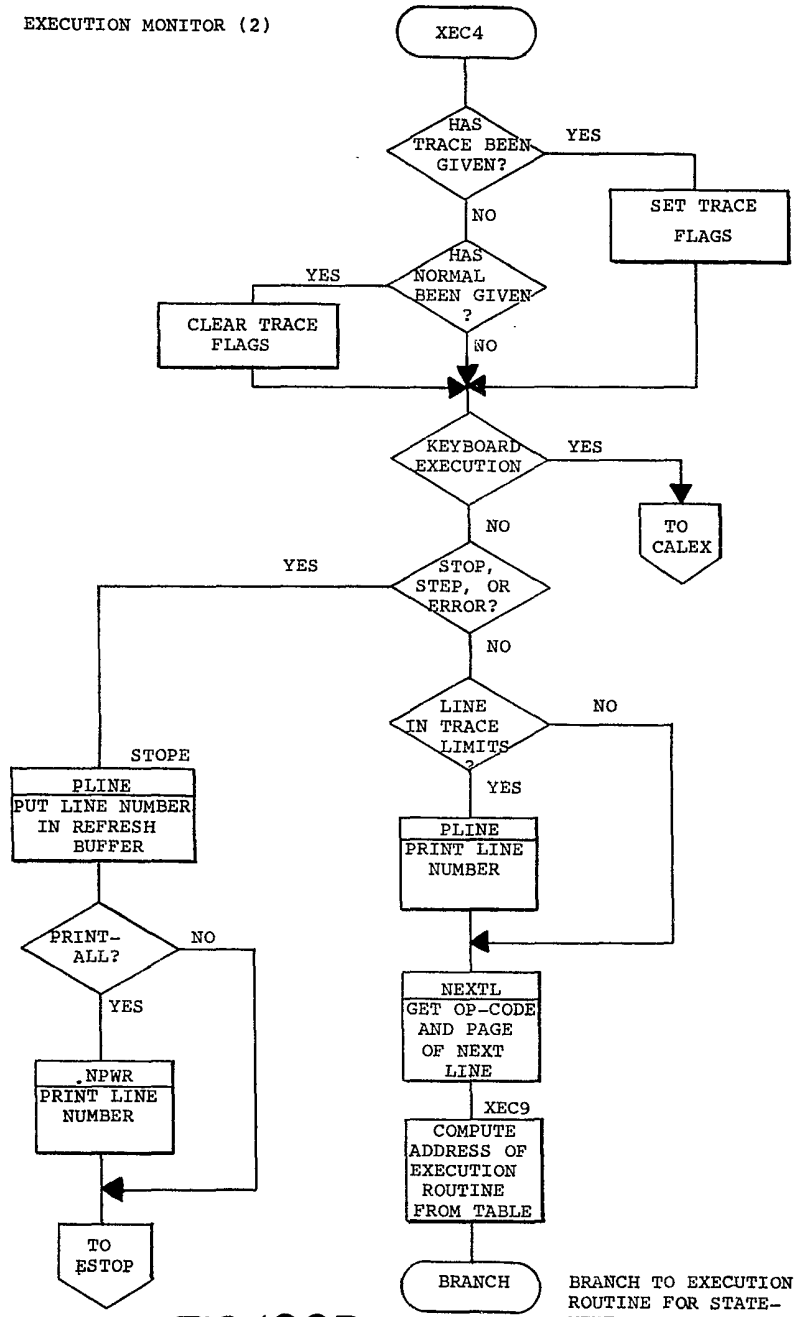


FIG 100B

INITIALIZATION FOR KEYBOARD EXECUTION

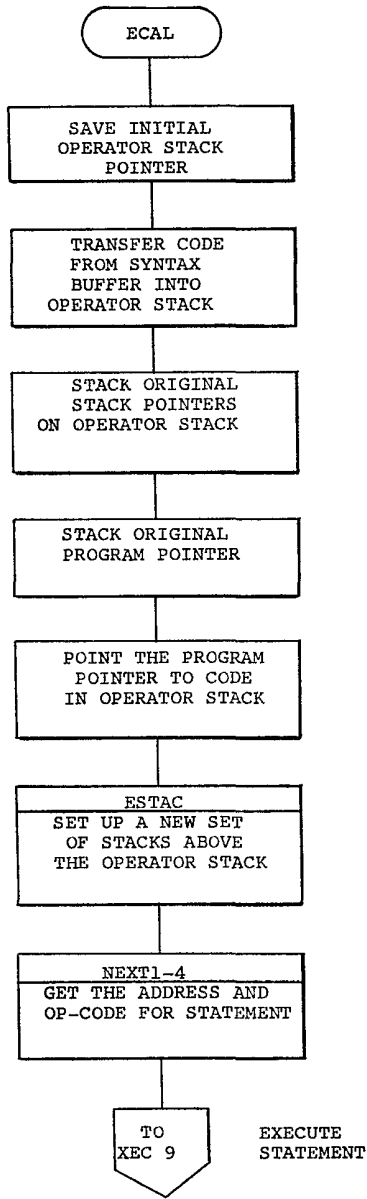


FIG 100C

SUBROUTINE TO SET UP RUN-TIME STACKS

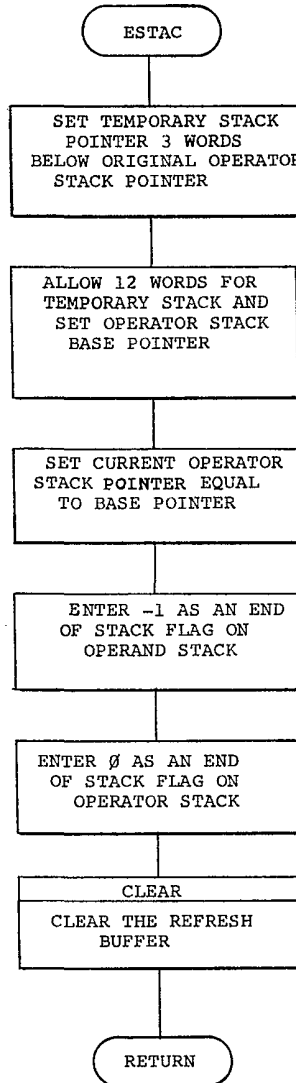


FIG 100D

LOAD A PROGRAM FROM THE CASSETTE

THE COMMAND IS: LOAD #UNIT, FILE NO.,
LNXL, LNX2

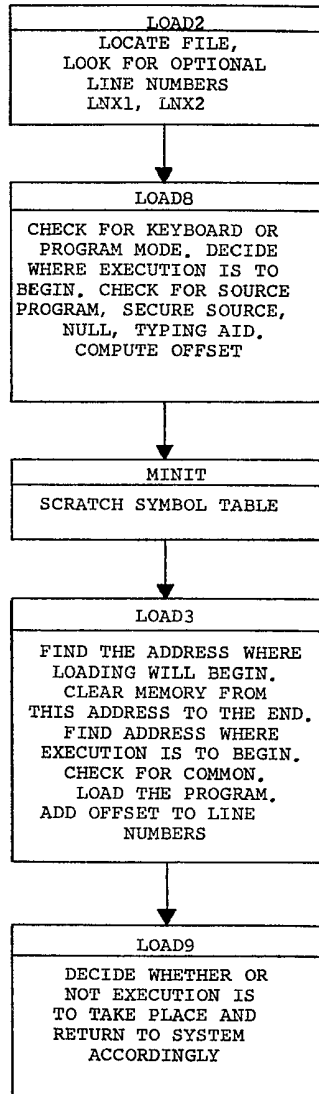


FIG. 101

STORE A RESIDENT PROGRAM ON CASSETTE

THE COMMAND IS: STORE #UNIT, FILE
 NO, LNX1, LNX2

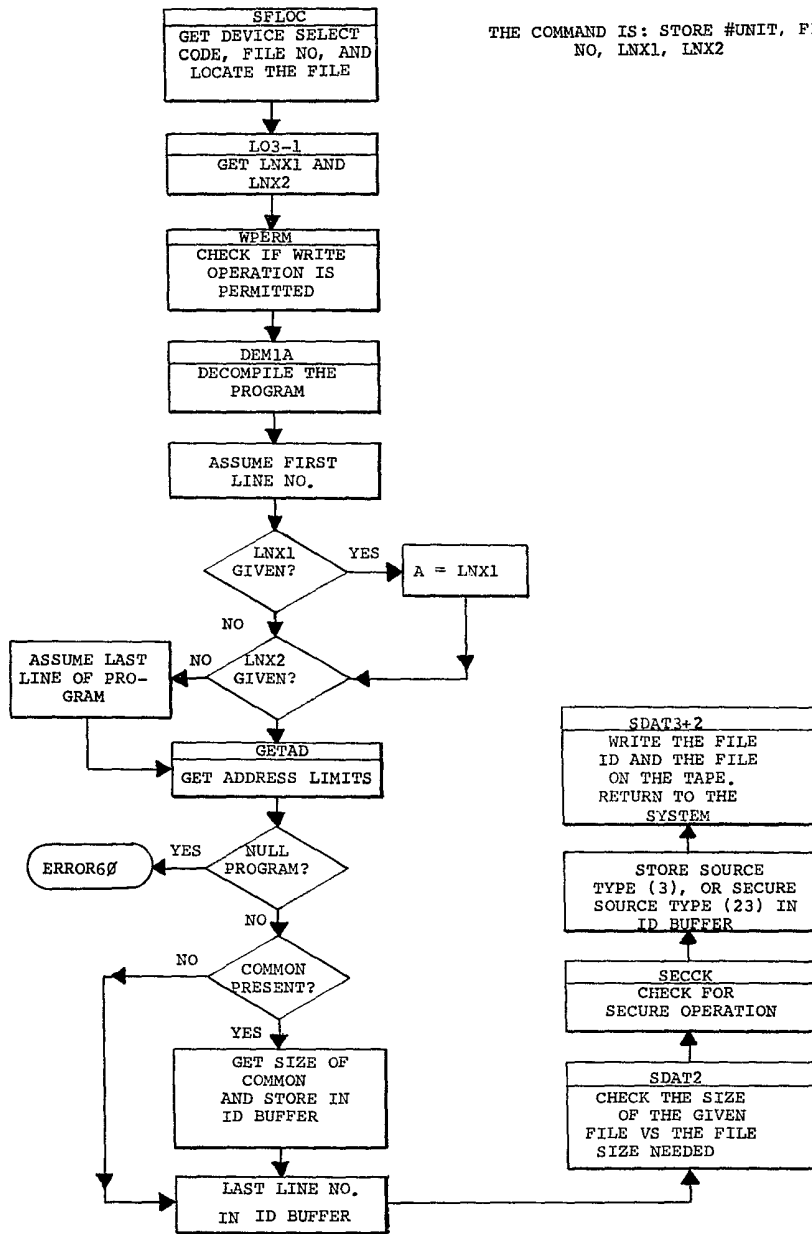


FIG 102

MERGE ROUTINE

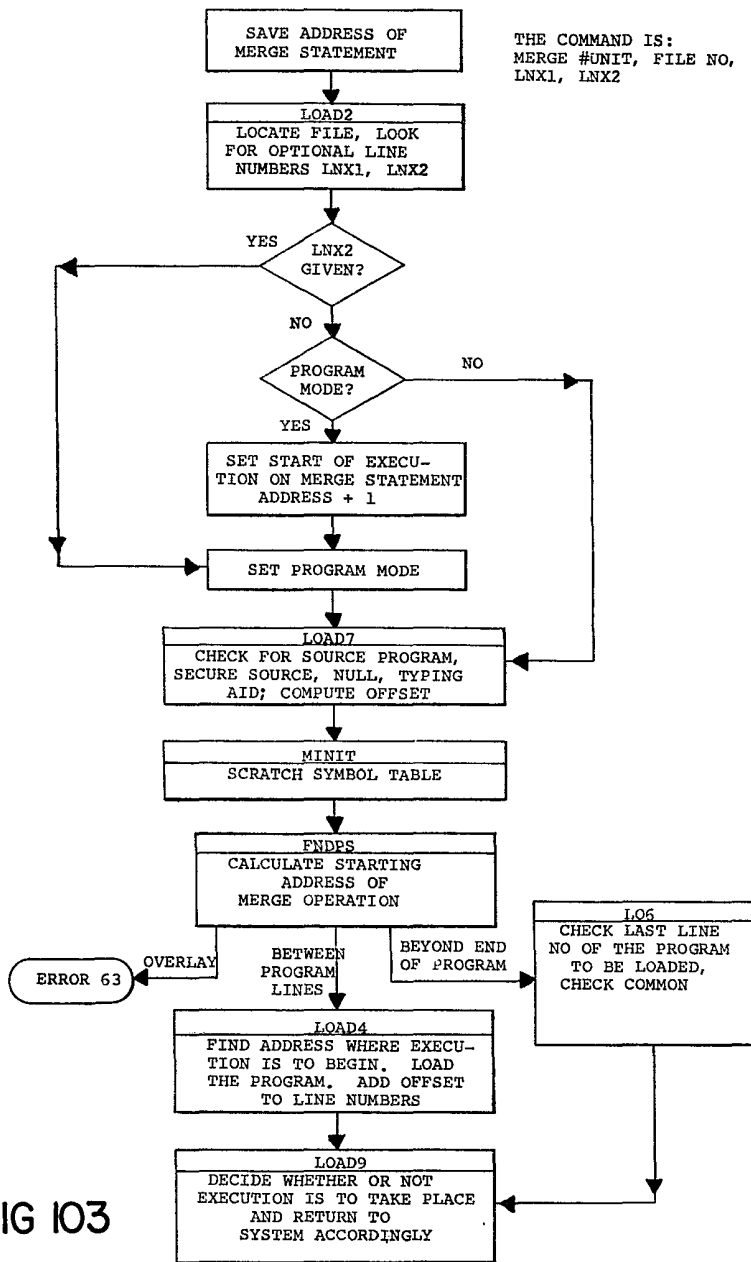


FIG 103

LINK ROUTINE

THE COMMAND IS: LINK #UNIT, FILE
NO, LNX1, LNX2

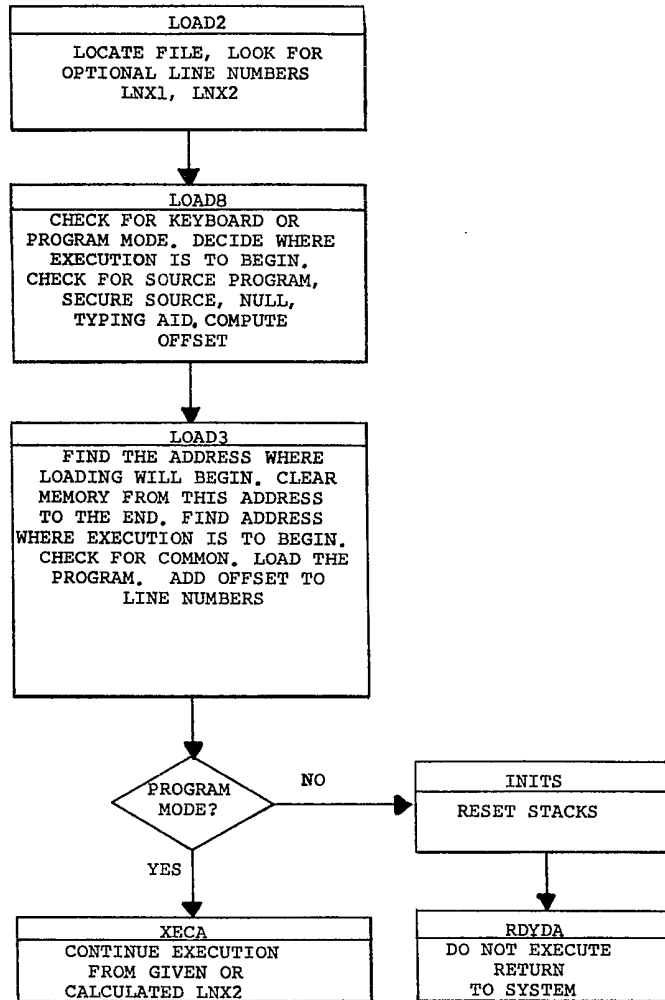


FIG 104

FIND COMMAND EXECUTION

THE FIND COMMAND LOCATES THE
 DESIRED FILE UNDER INTERRUPT
 MODE.

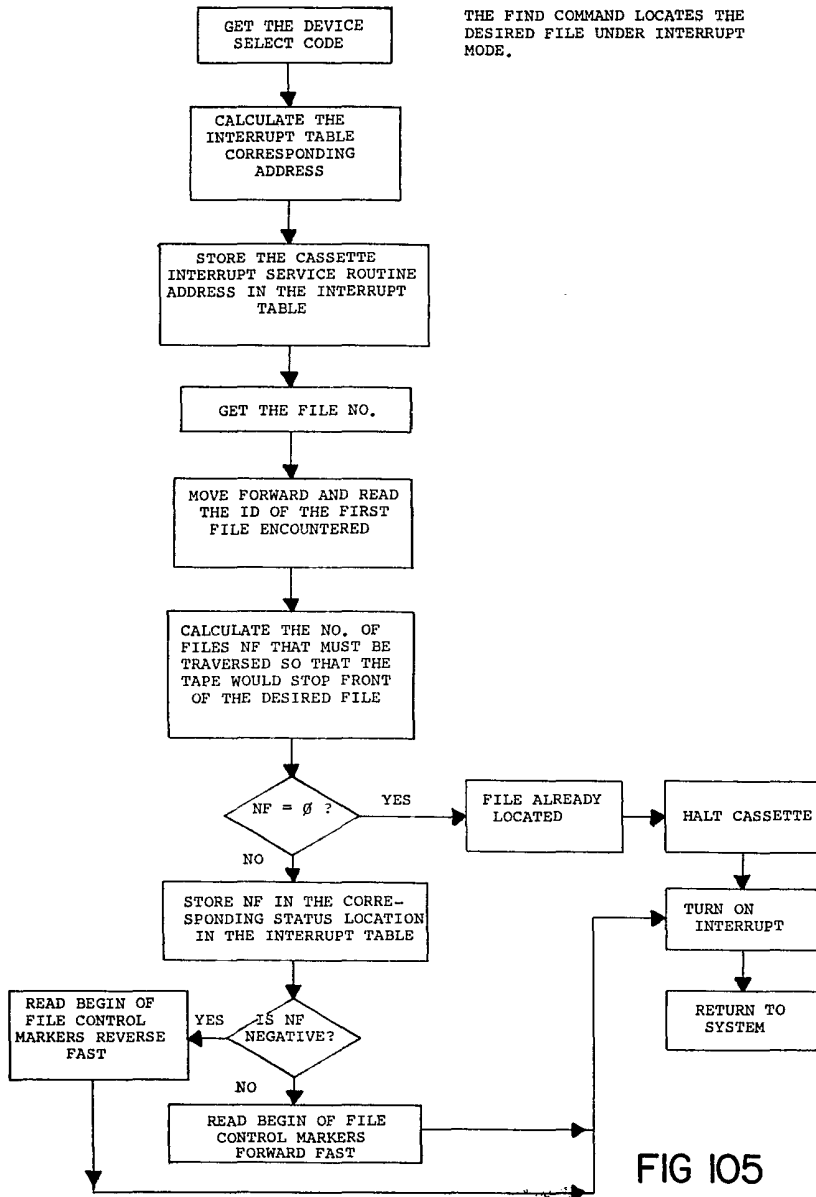


FIG 105

LOAD2 SUBROUTINE

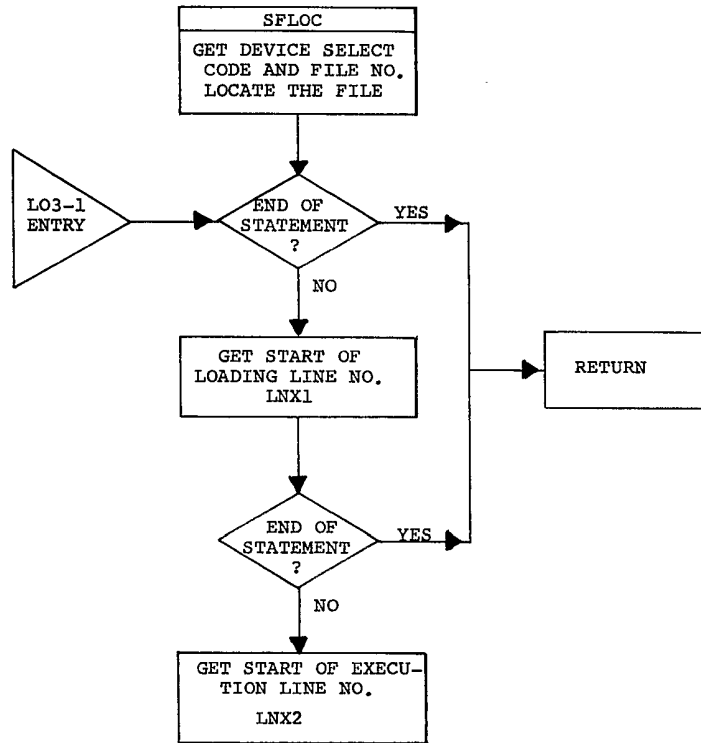


FIG 106A

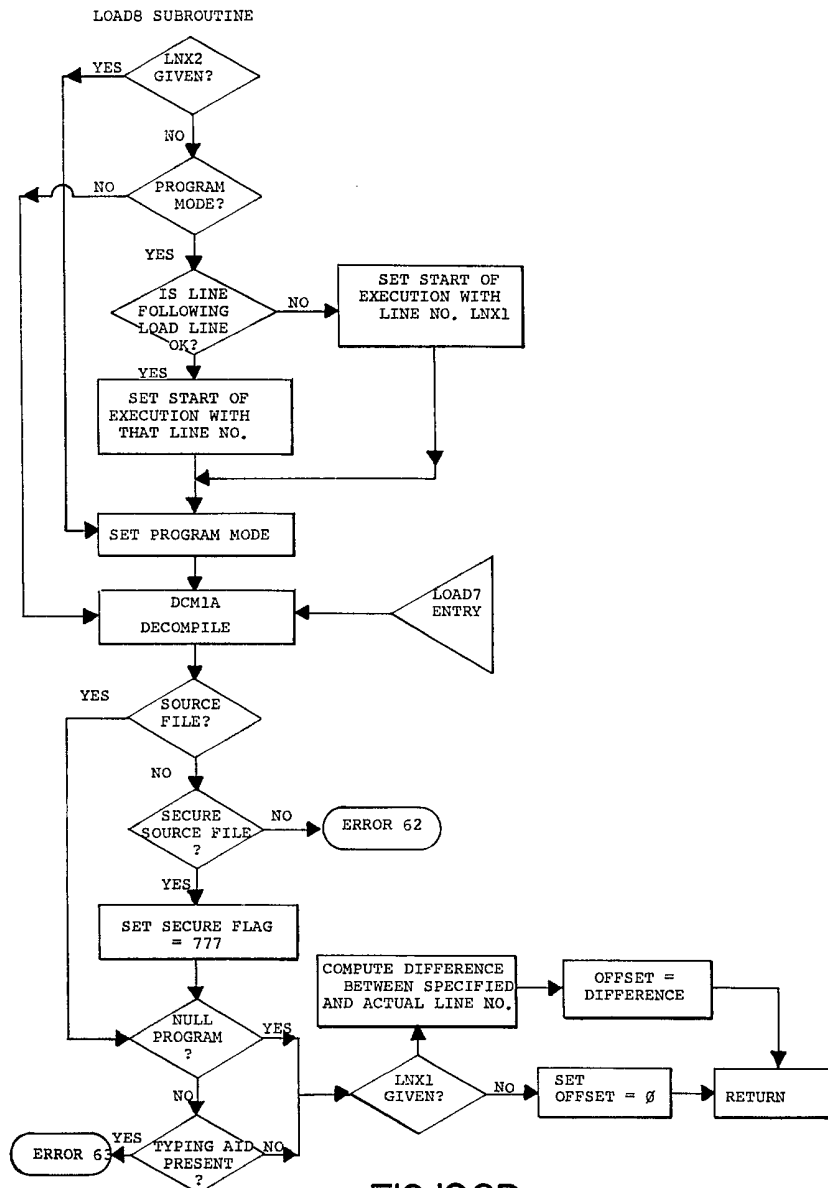


FIG 106B

LOAD3 SUBROUTINE

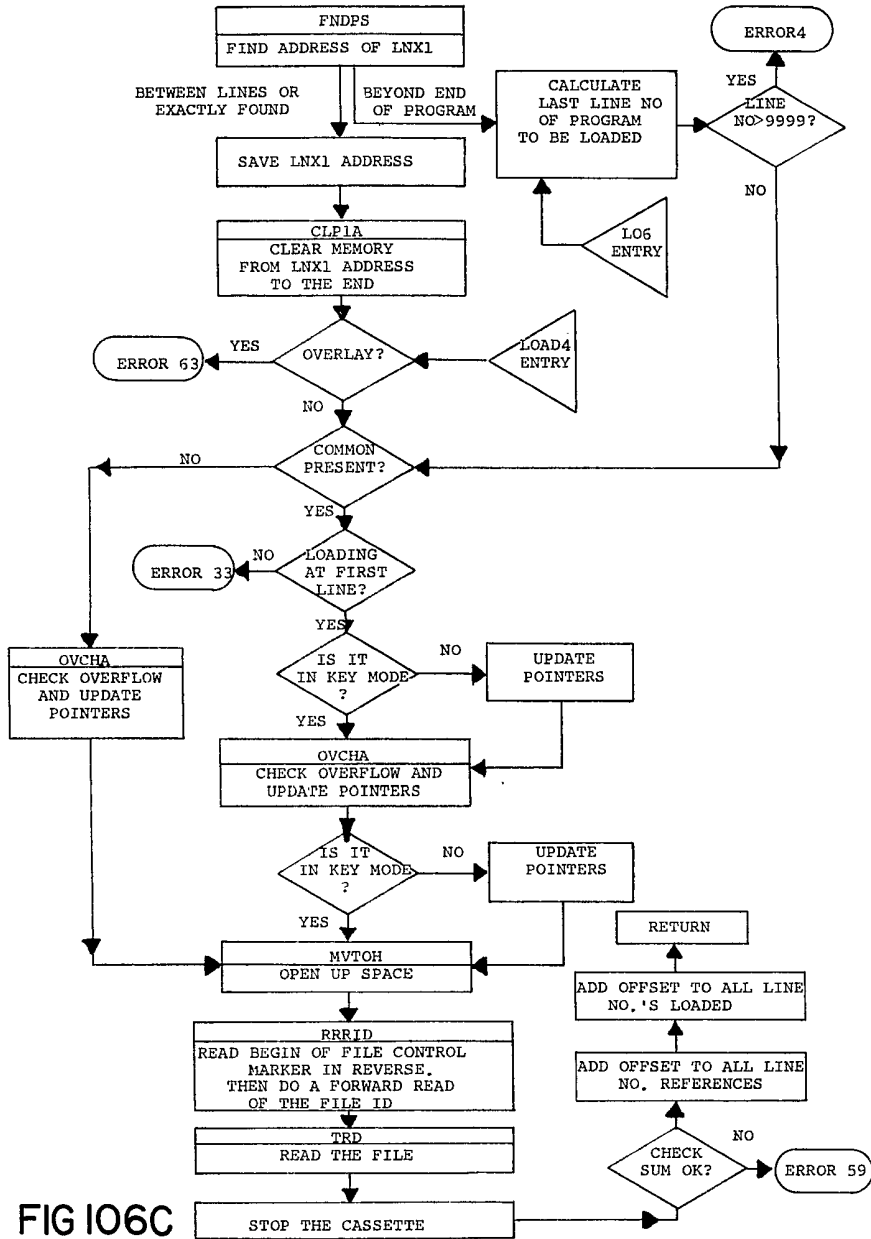


FIG 106C

LOAD9 SUBROUTINE

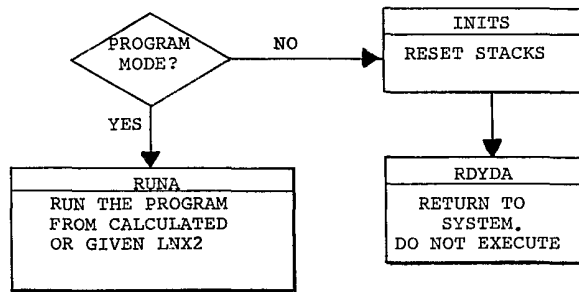


FIG 106D

LOAD DATA ROUTINE

THE COMMAND IS: LOAD DATA #UNIT,
FILE NO, ARRAY NAME

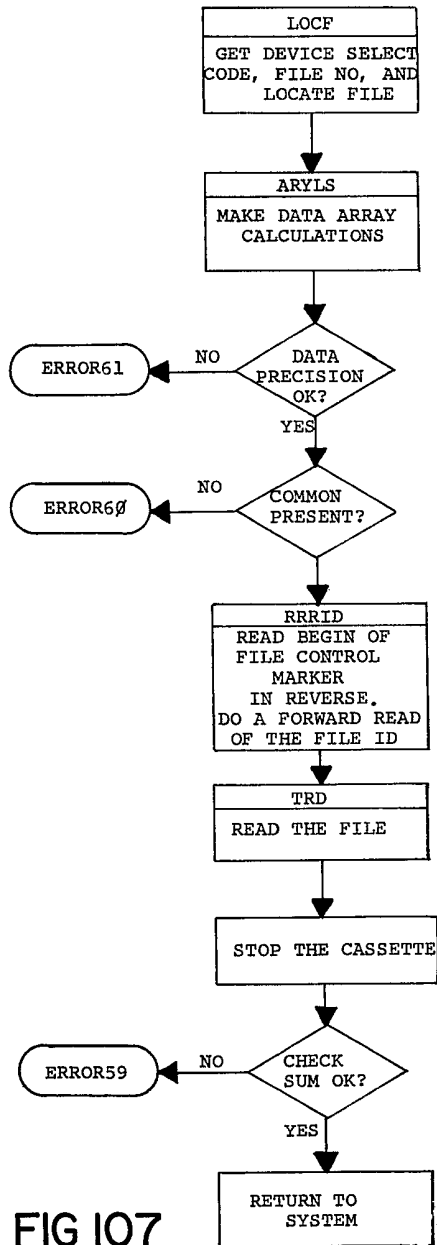


FIG 107

STORE DATA ROUTINE

THE COMMAND IS: STORE DATA #UNIT,
FILE NO., ARRAY NAME

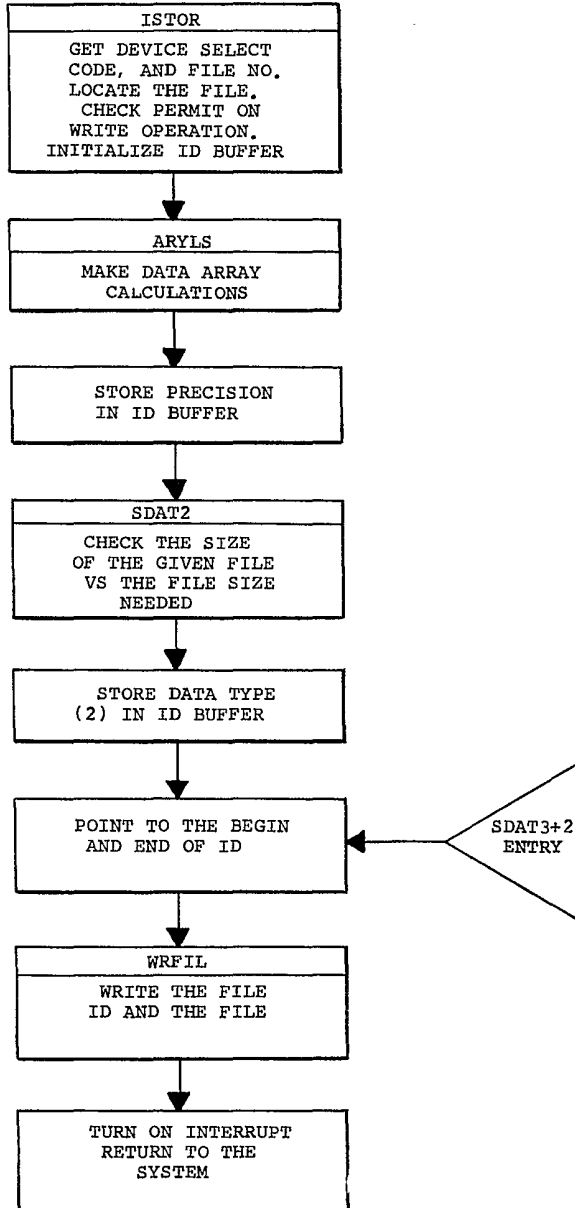


FIG 108

ARYLS SUBROUTINE

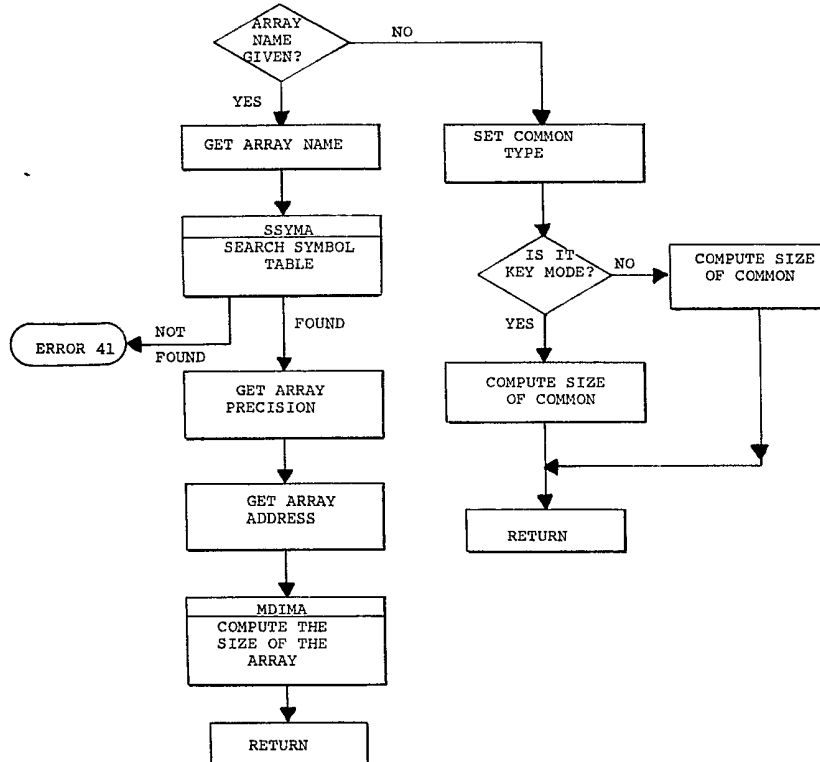
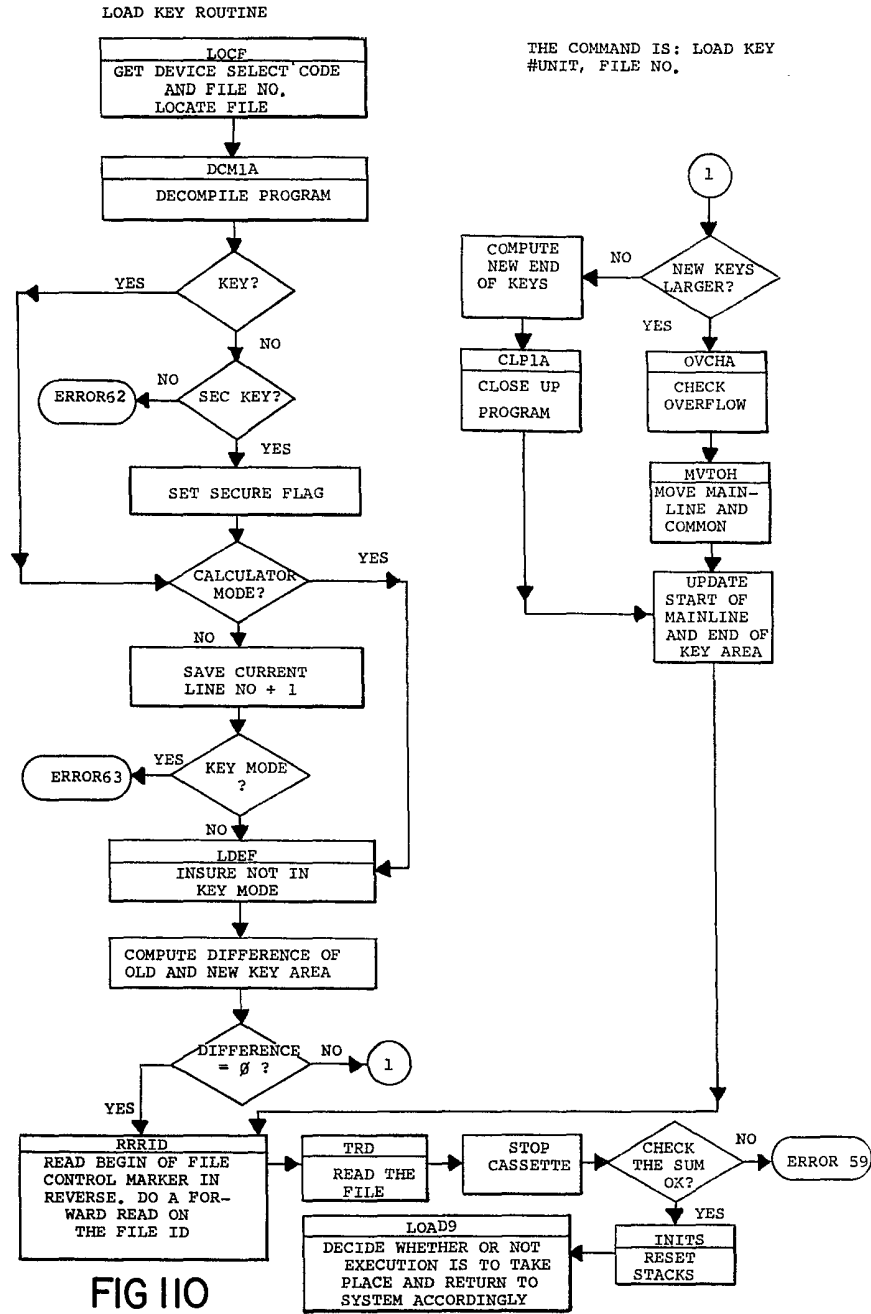


FIG 109



STORE KEY ROUTINE

THE COMMAND IS: STORE KEY #UNIT,
FILE NO.

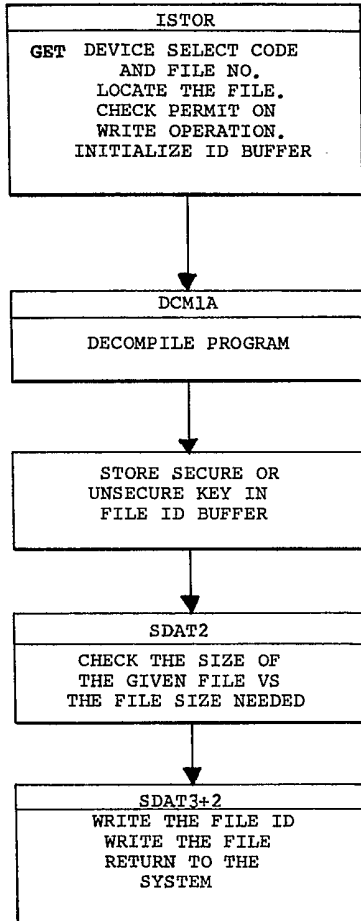


FIG III

LOAD ASSEMBLY LANGUAGE PROGRAM

THE COMMAND IS:
LOAD BIN #UNIT,
FILE NO.

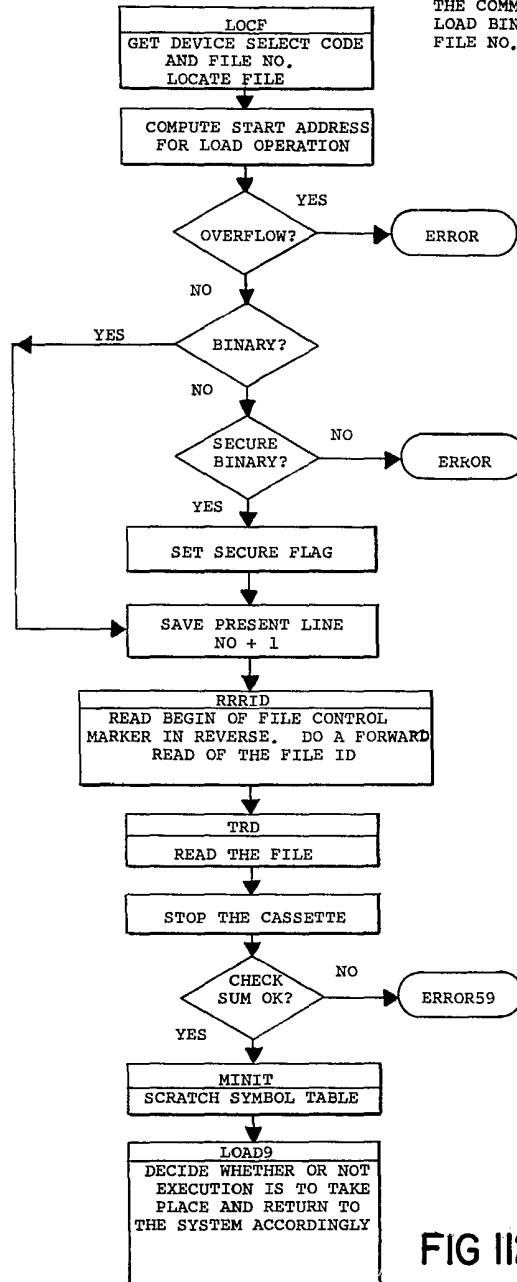
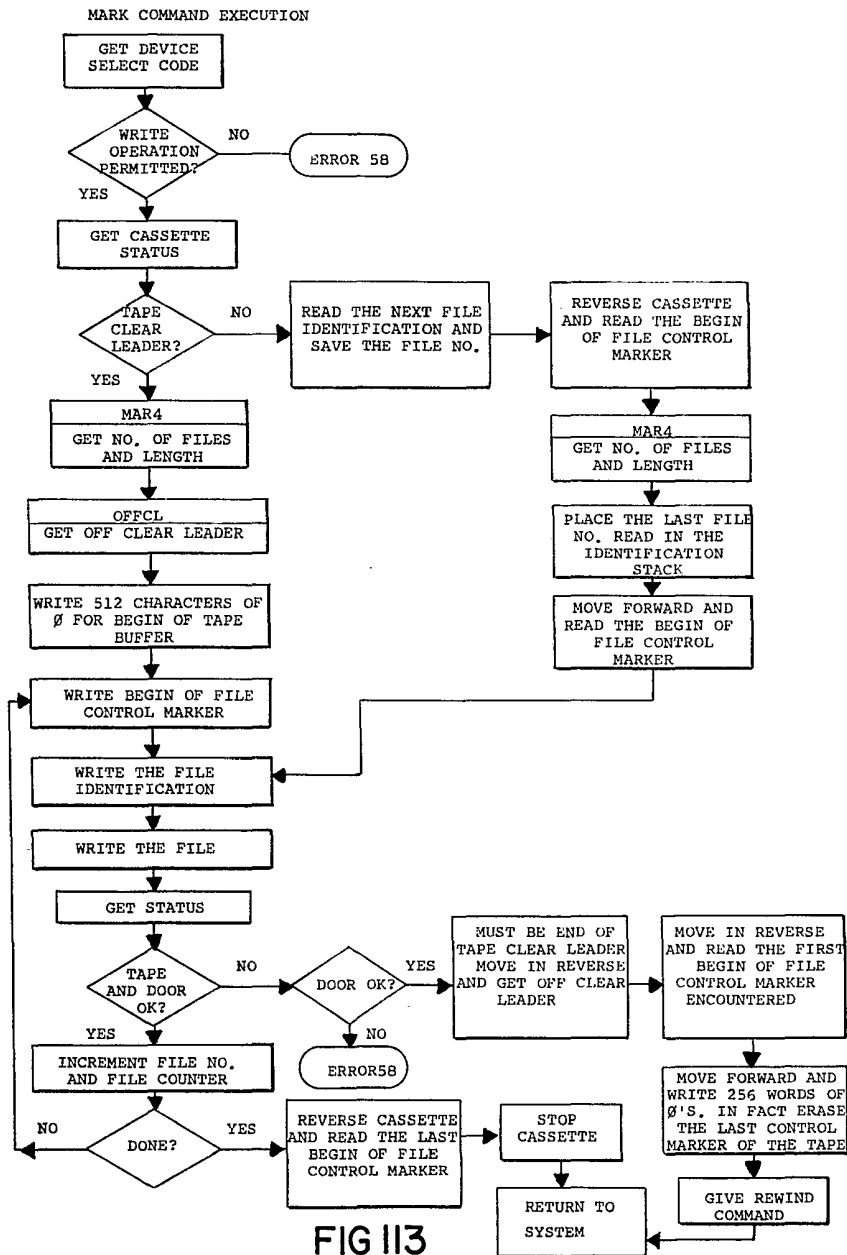


FIG 112



MAR4 - SUBROUTINE USED BY THE MARK COMMAND

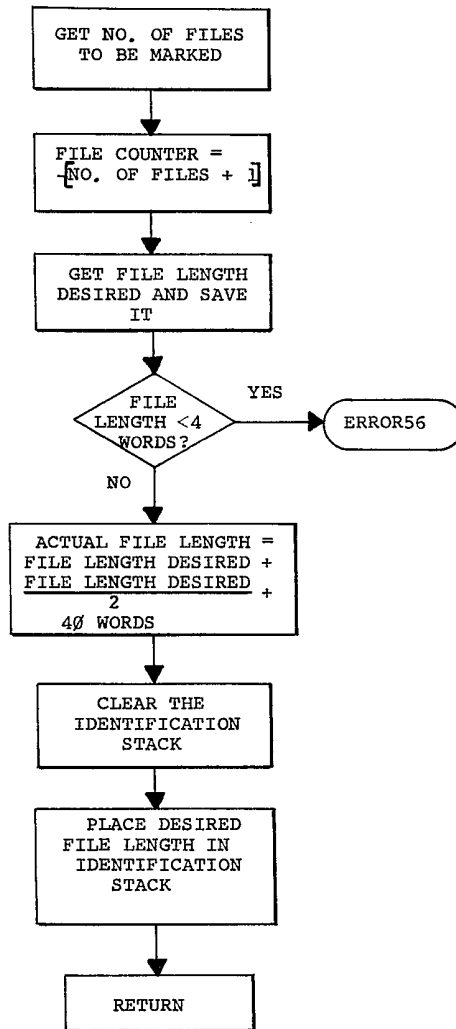
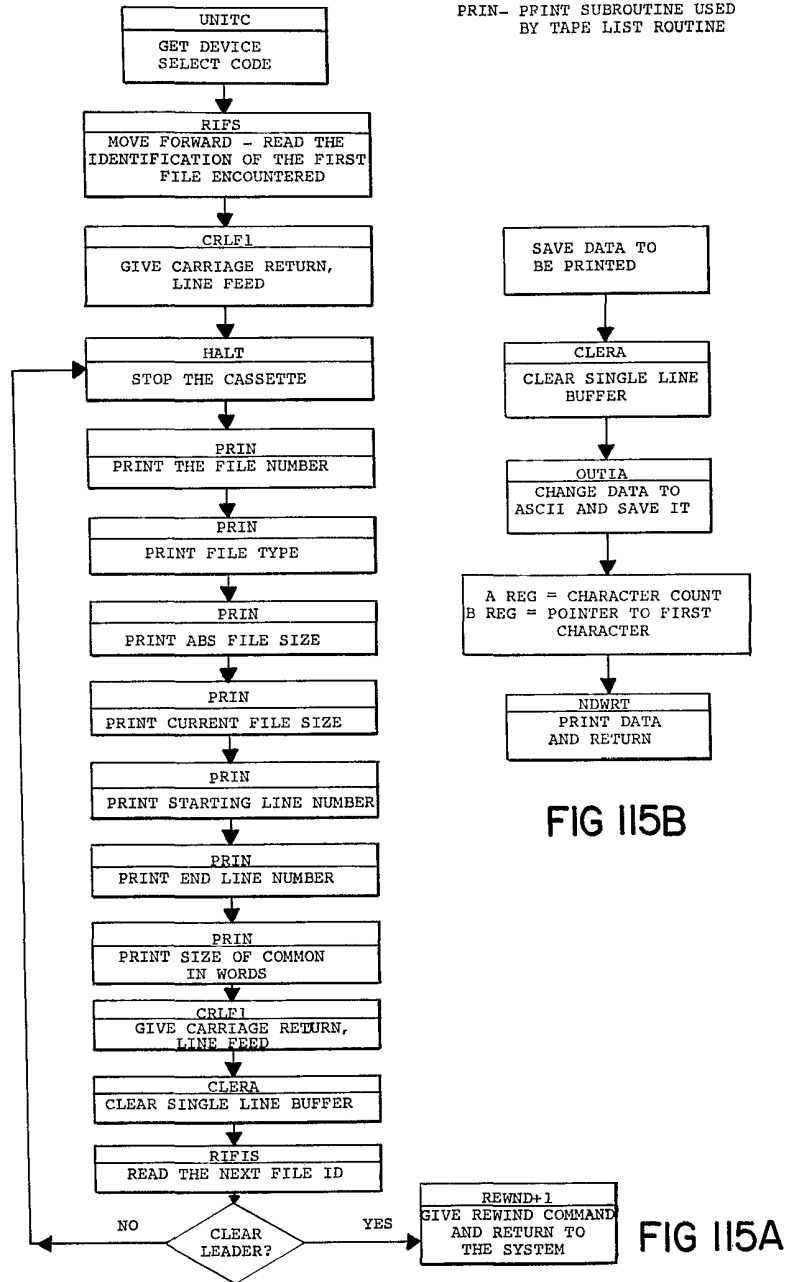


FIG 114

TAPE LIST ROUTINE



PRIN- PRINT SUBROUTINE USED
 BY TAPE LIST ROUTINE

FIG 115B

FIG 115A

THE COMMAND IS: SEC (LNX1
 (, LNX2))

WHERE: LNX1 IS THE FIRST LINE
 TO BE SECURED

LNX2 IS THE LAST LINE
 TO BE SECURED

SECURE ROUTINE

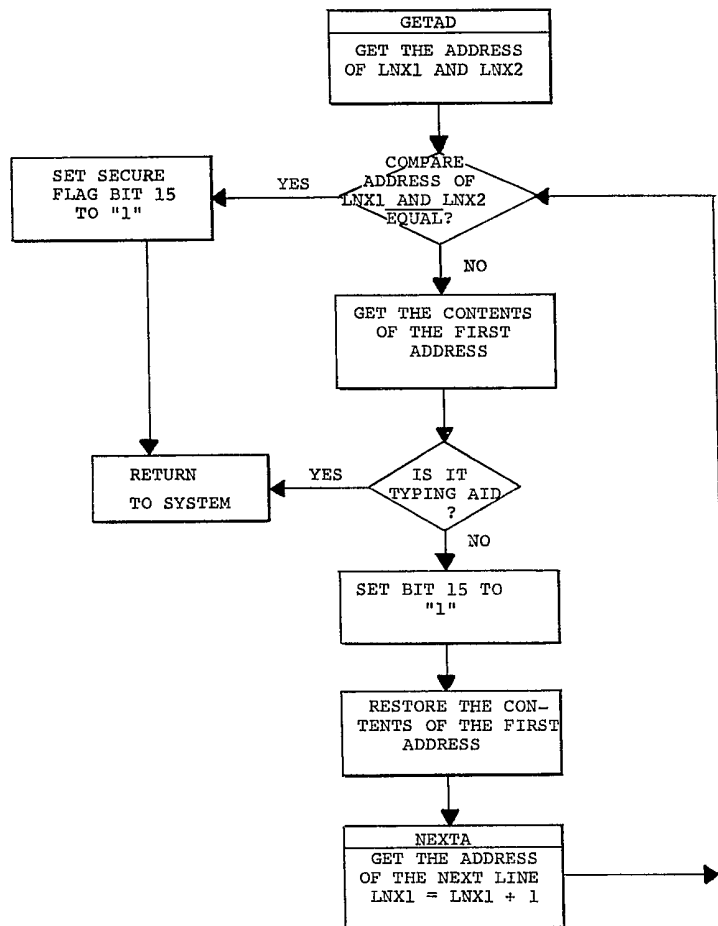


FIG 116

INTERRUPT SYSTEM SERVICE ROUTINE

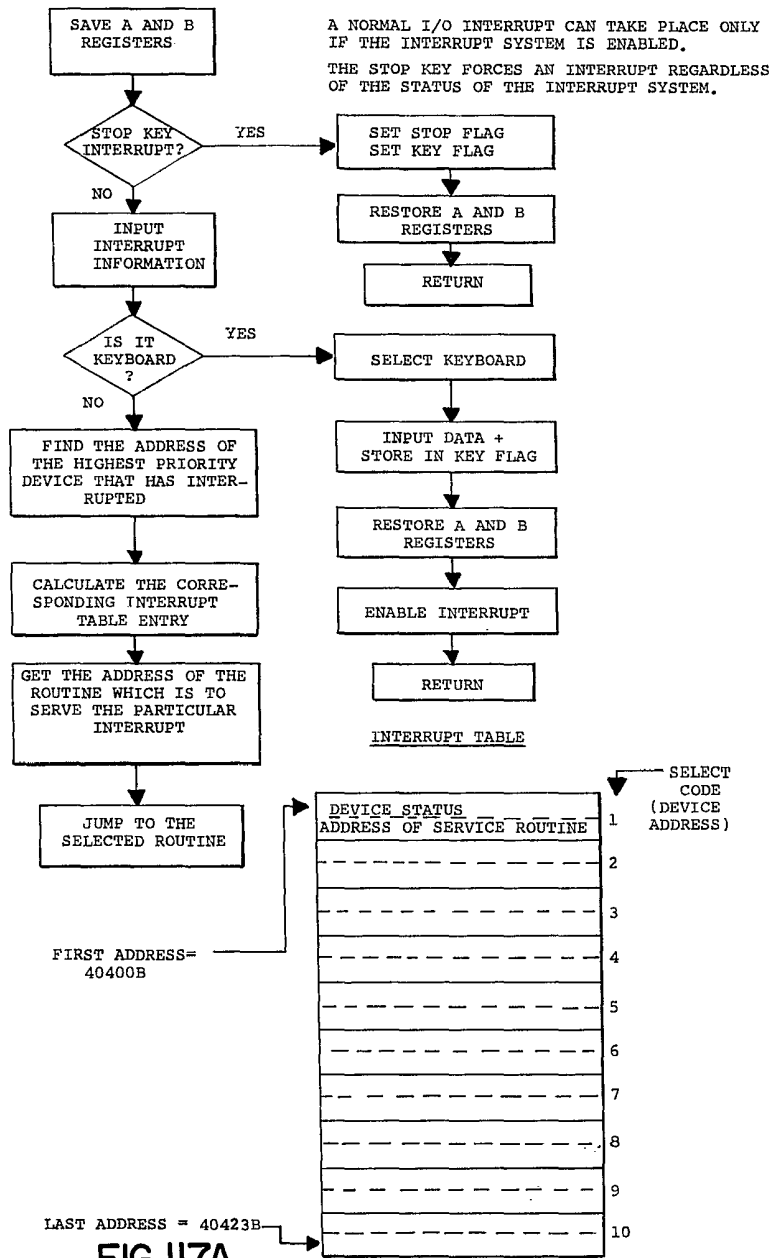


FIG 117A

TAPE CASSETTE INTERRUPT SERVICE ROUTINE

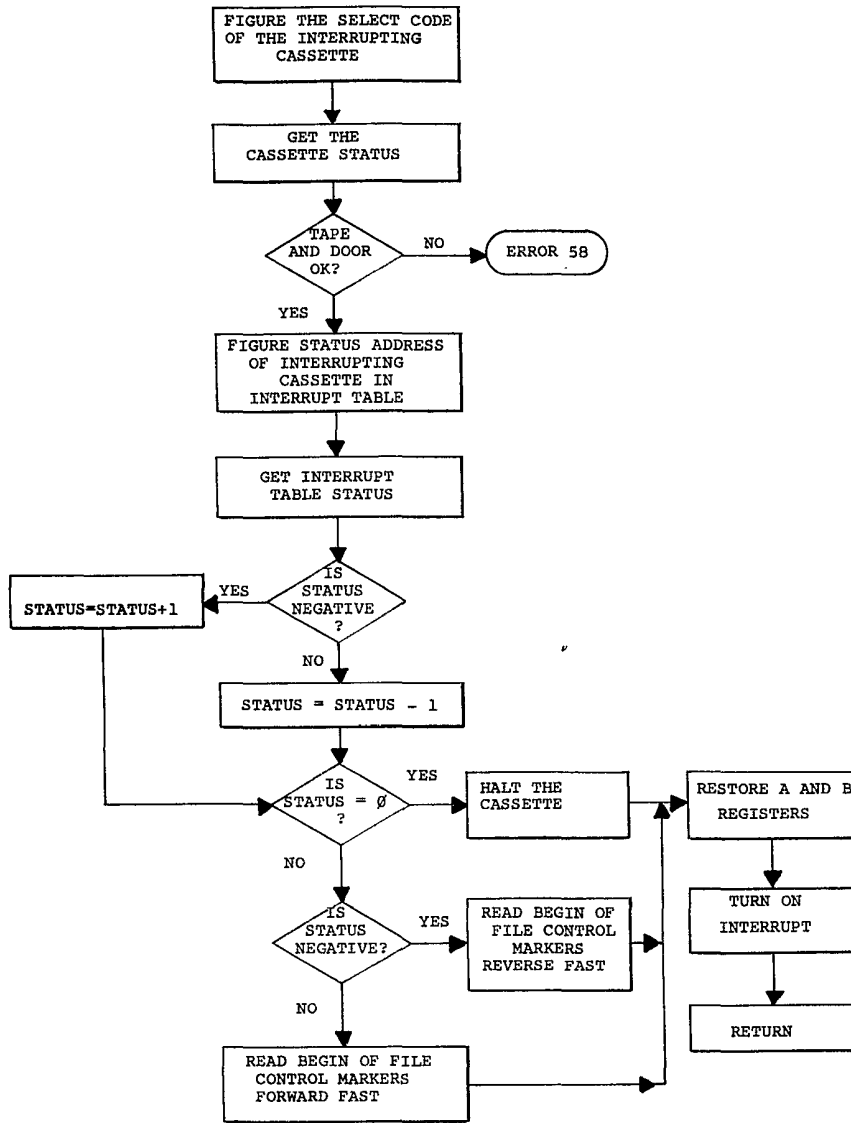


FIG I17B

FLOWCHART OF OFFSET COMMAND FOR PLOTTER BLOCK

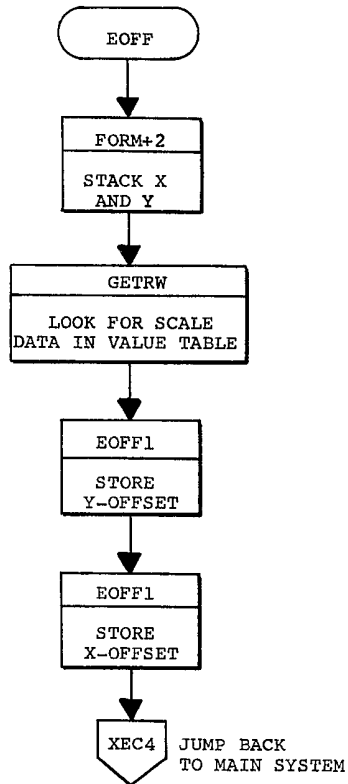


FIG 118A

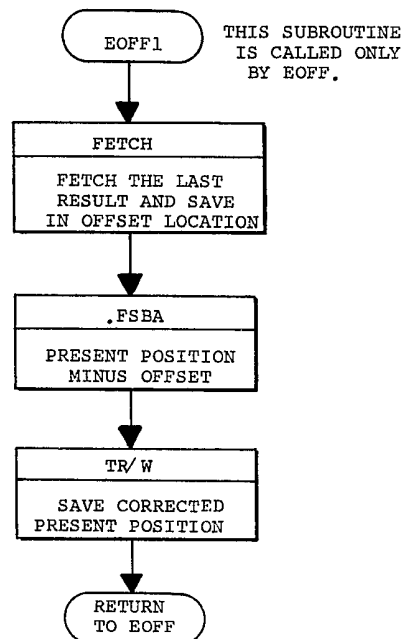


FIG 118B

FLOWCHART OF I PLOT COMMAND FOR PLOTTER BLOCK

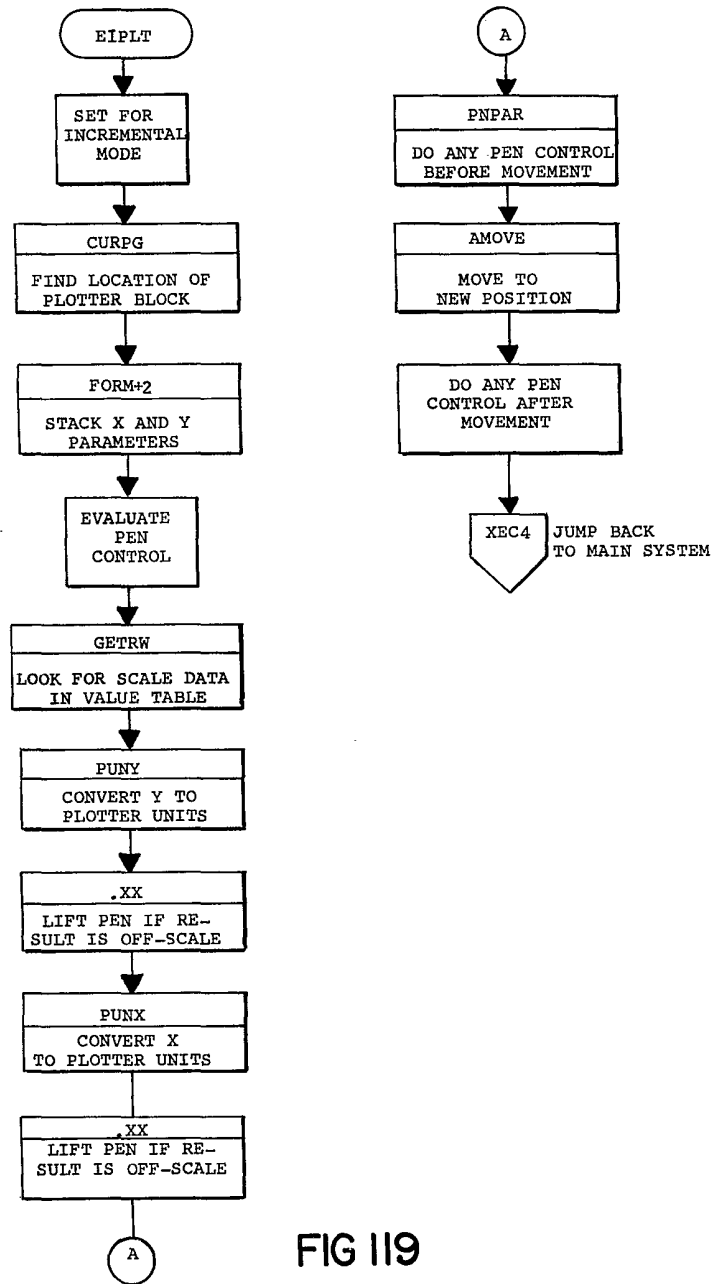


FIG 119

FLOWCHART OF LABEL COMMAND FOR PLOTTER BLOCK

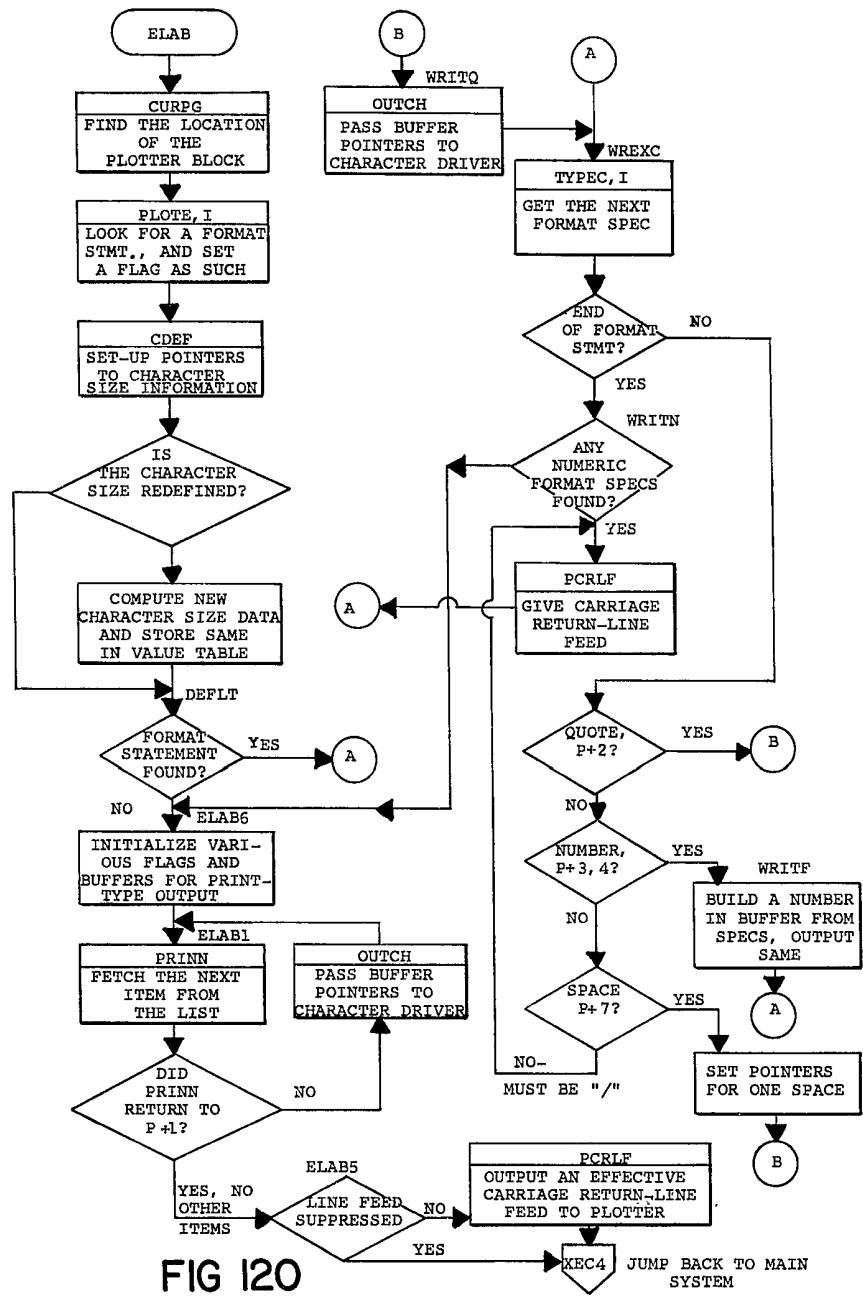


FIG 120

FLOWCHART OF LETTER COMMAND FOR PLOTTER BLOCK

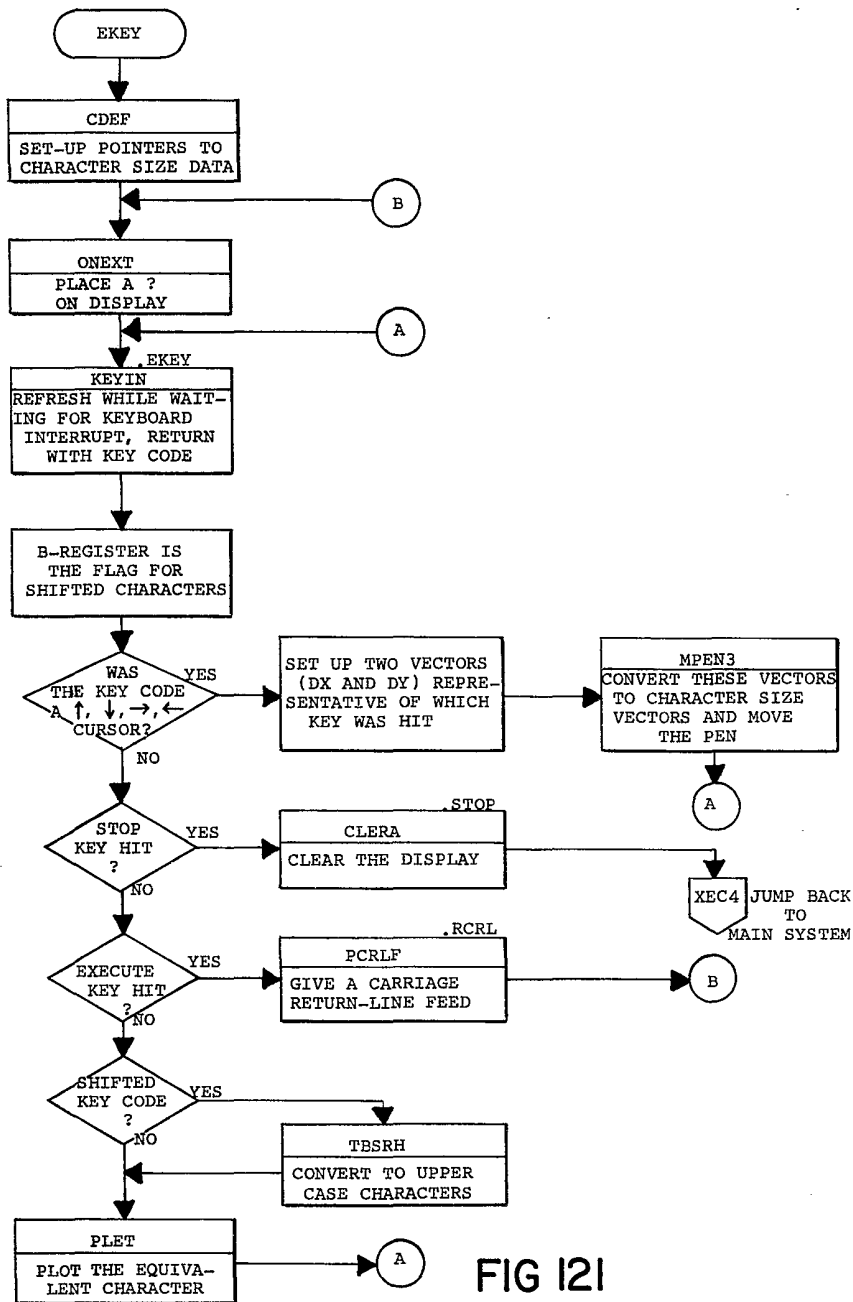


FIG I2I

FLOWCHART OF CPLOT COMMAND FOR PLOTTER BLOCK

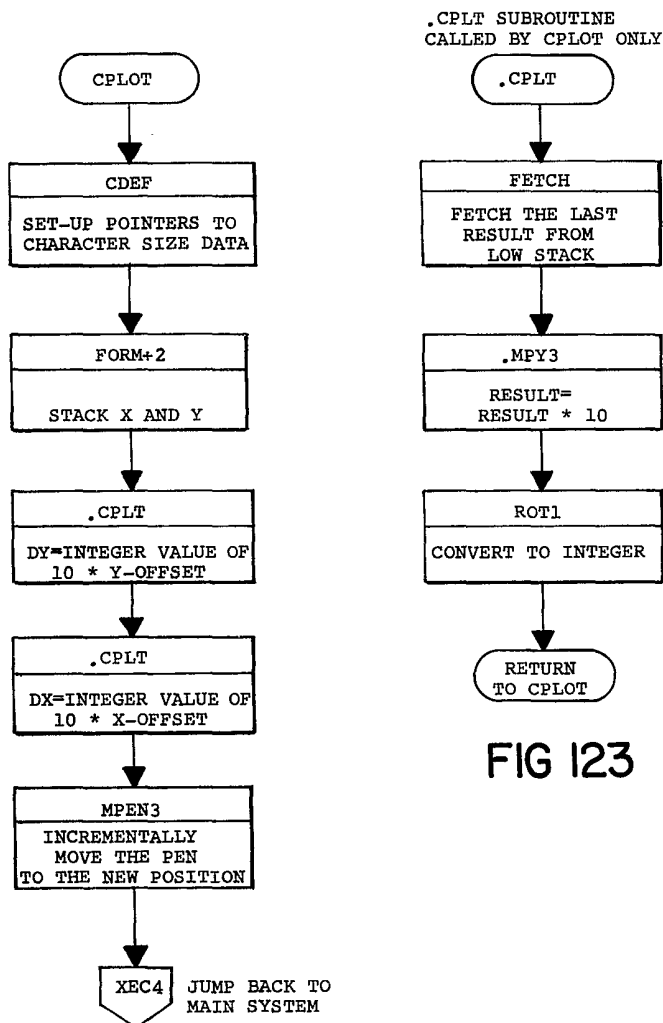


FIG 123

FIG 122

FLOWCHART OF XAXIS AND YAXIS COMMAND FOR PLOTTER BLOCK

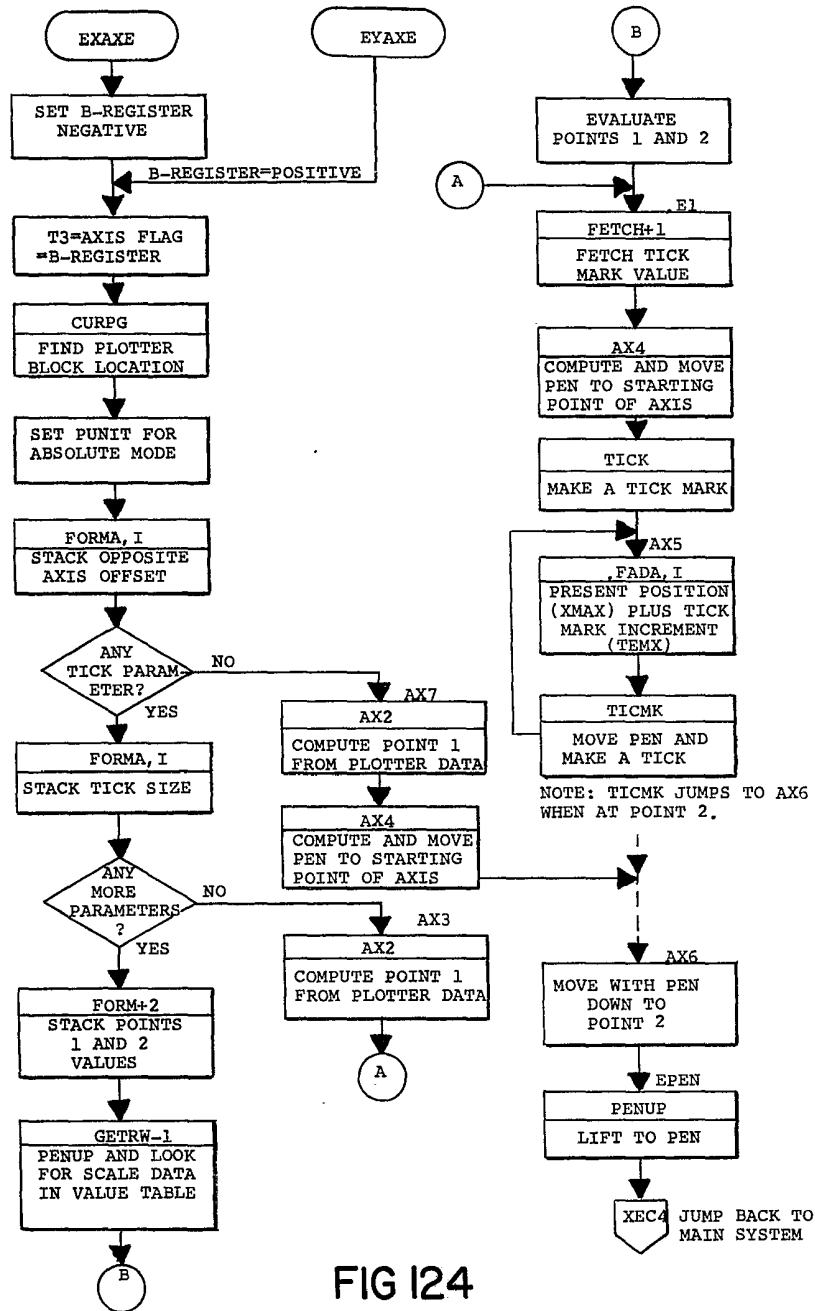


FIG I24

FLOWCHART OF AXIS SUBROUTINES FOR PLOTTER BLOCK

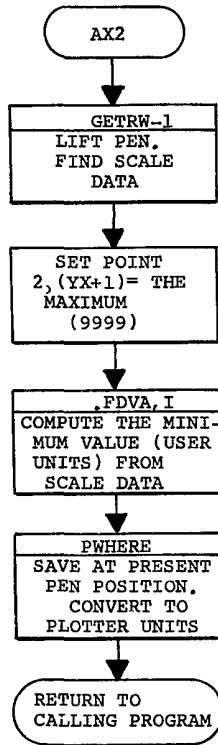


FIG I25A

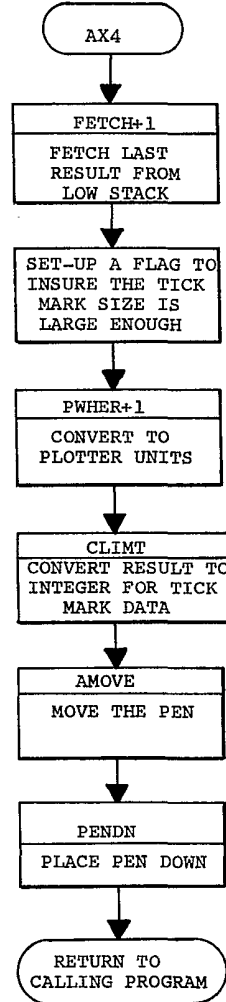


FIG I25B

FLOWCHART OF
 AXIS SUBROUTINES FOR PLOTTER BLOCK

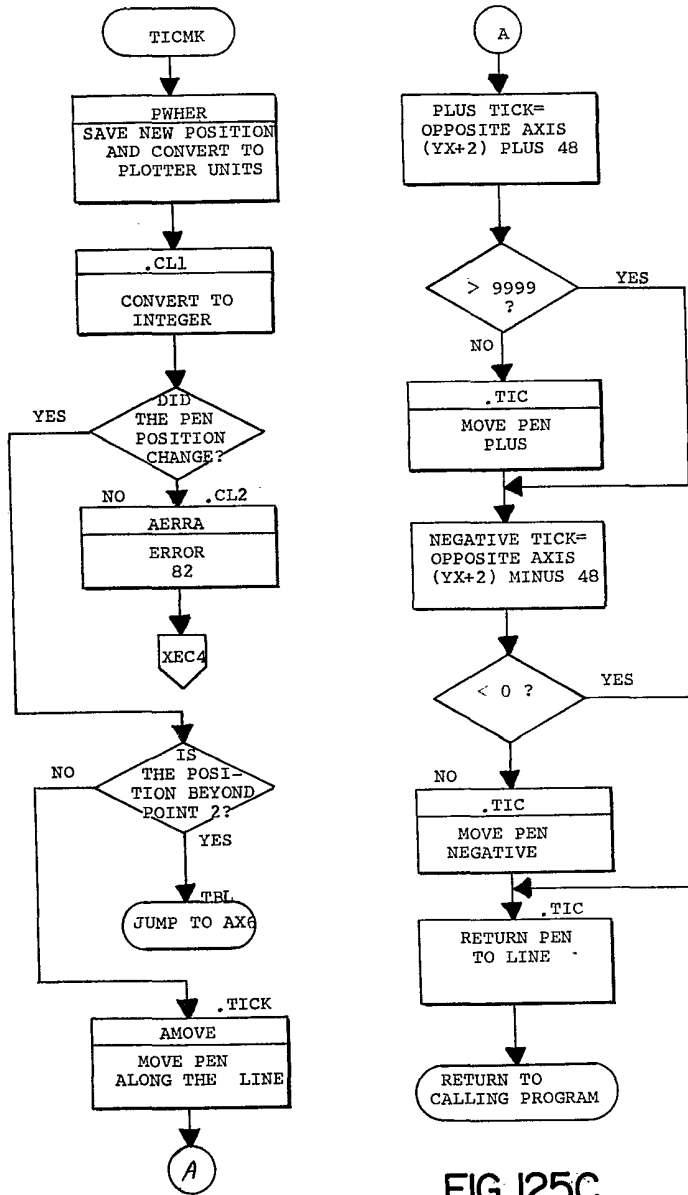


FIG 125C

FLOWCHART OF PLOTTER BLOCK SUBROUTINES

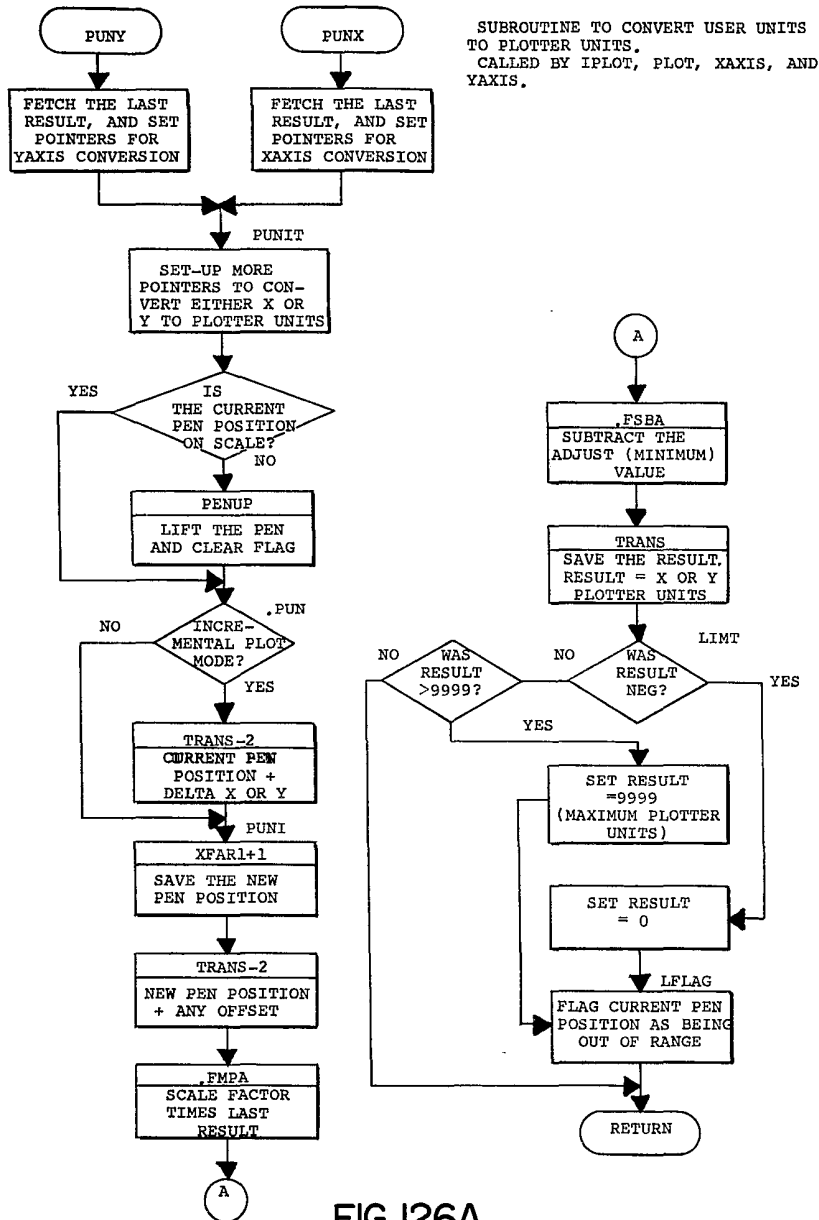


FIG 126A

FLOWCHART OF PLOTTER BLOCK SUBROUTINES

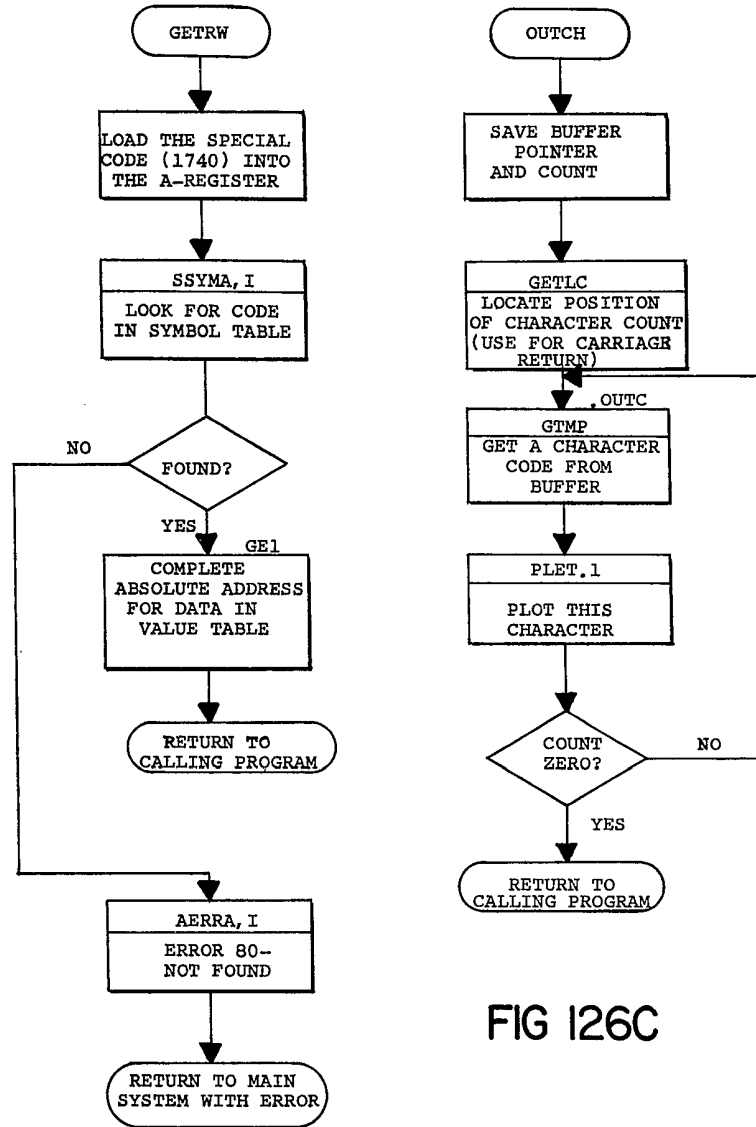


FIG I26B

FIG I26C

PRIMARY ENTRY FROM
MAIN SYSTEM

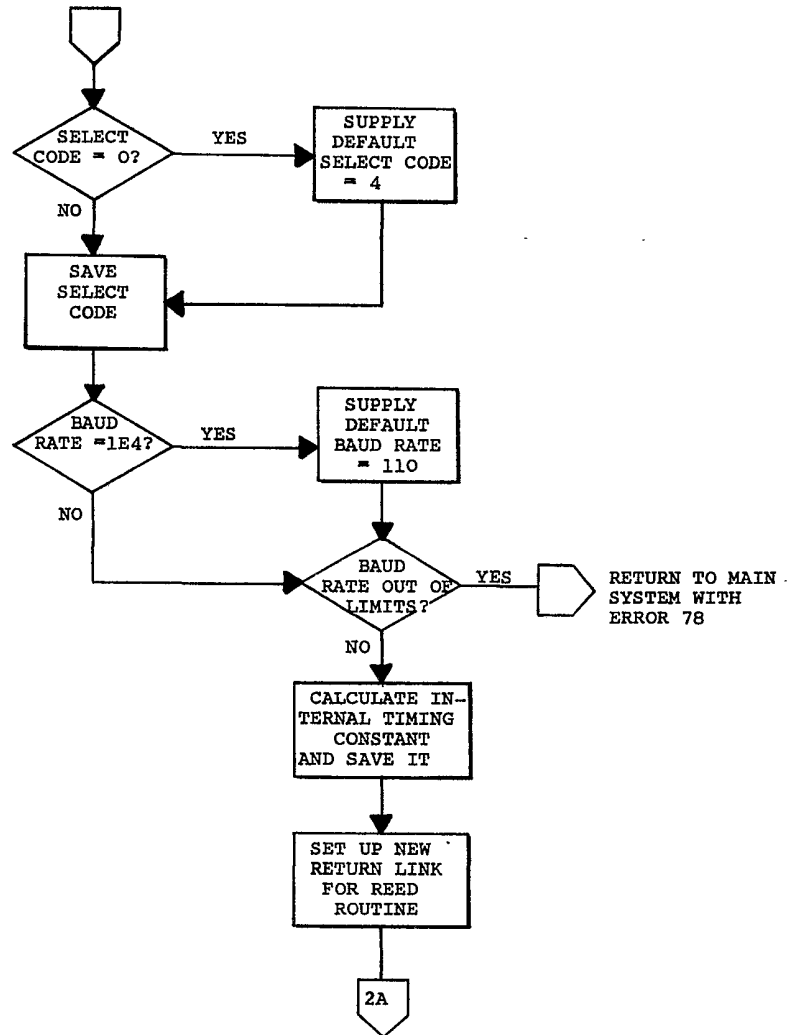


FIG 127

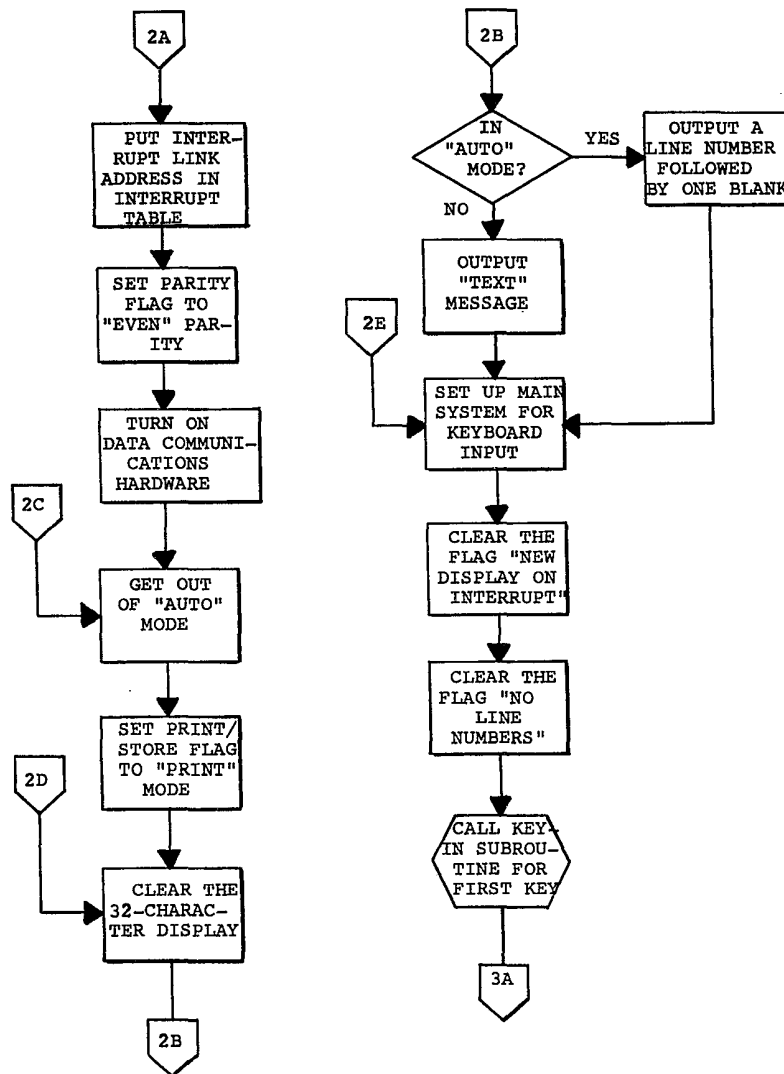


FIG 128A

FIG 128B

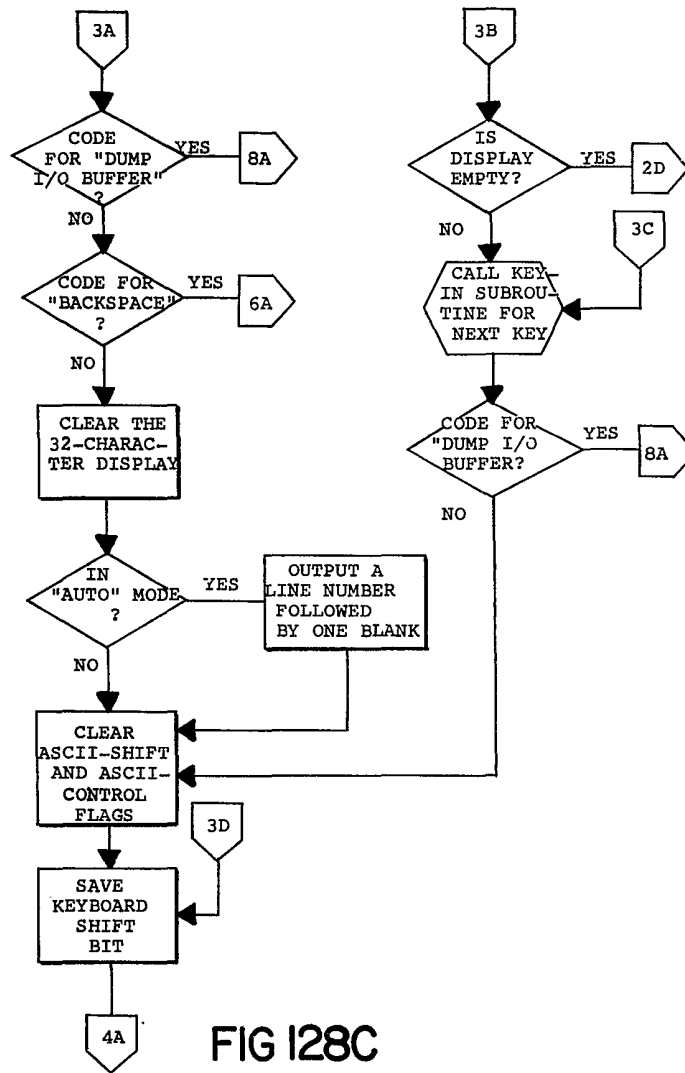
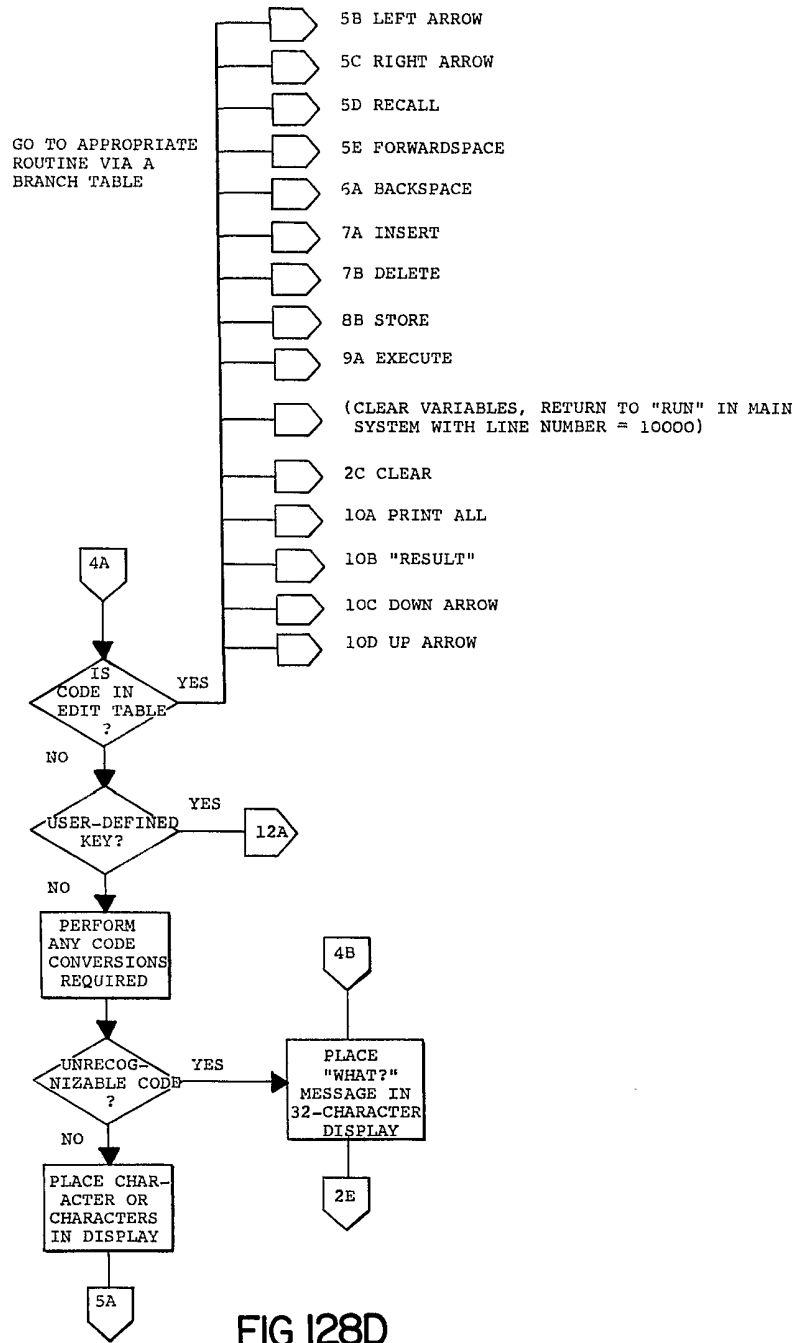


FIG I28C



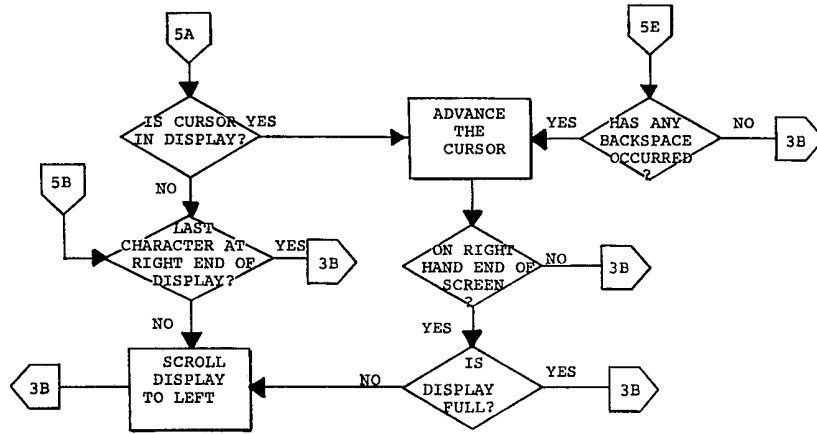


FIG 128E

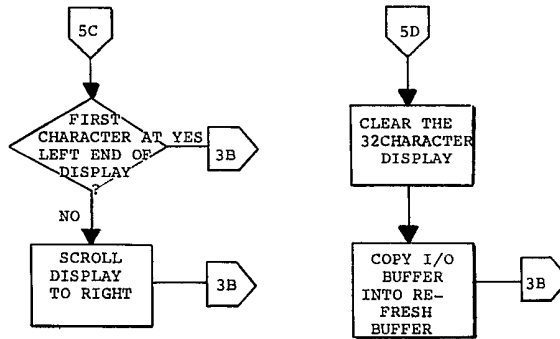


FIG 128F

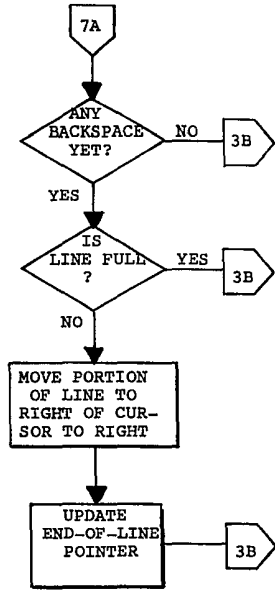
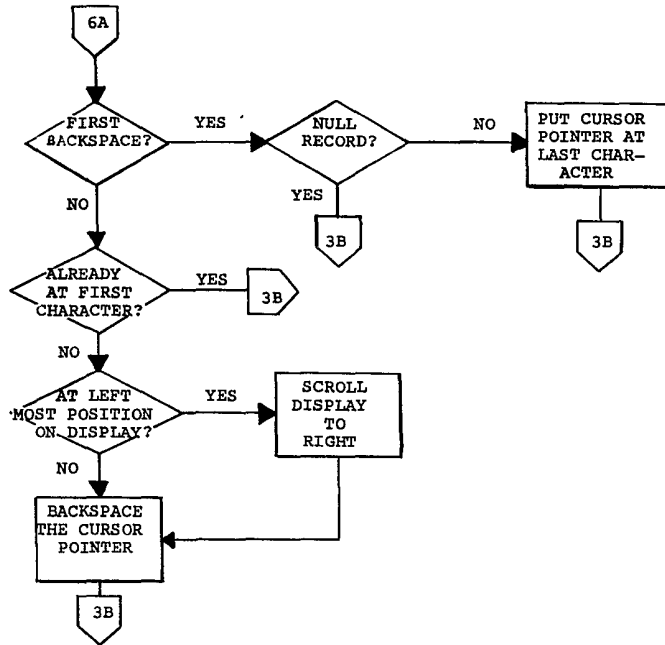


FIG 128G

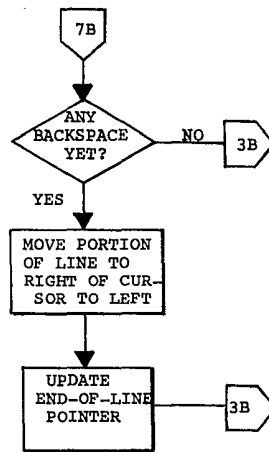


FIG 128H

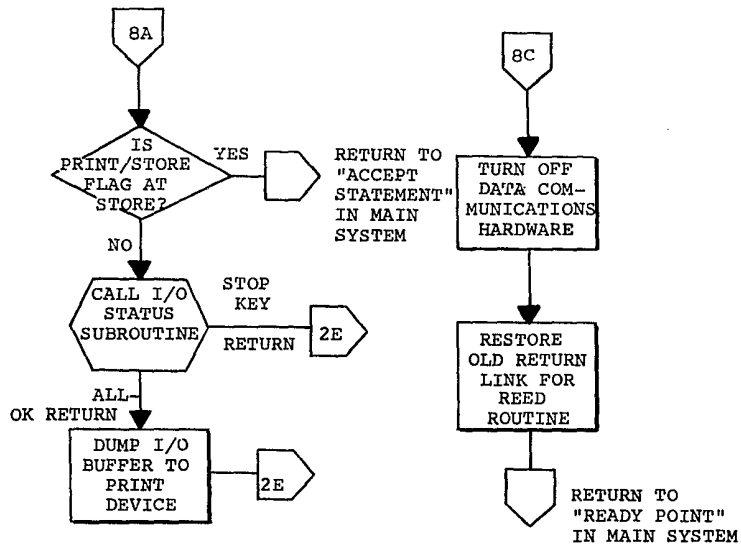


FIG 128I

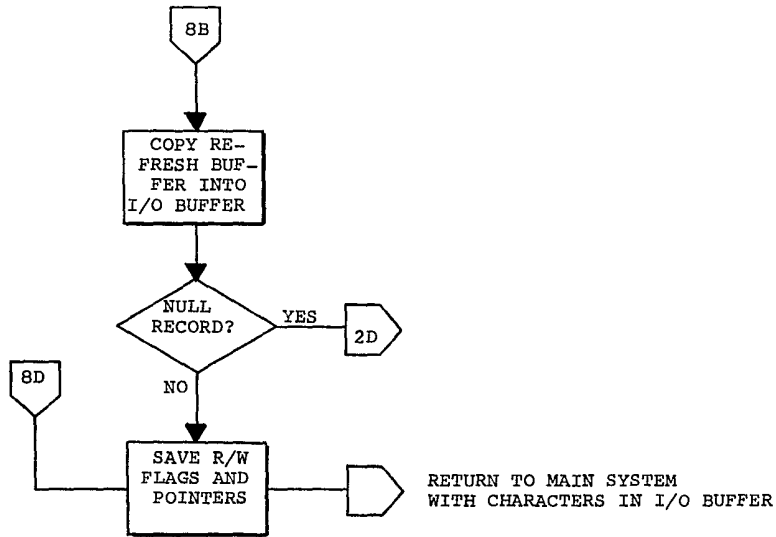


FIG 128J

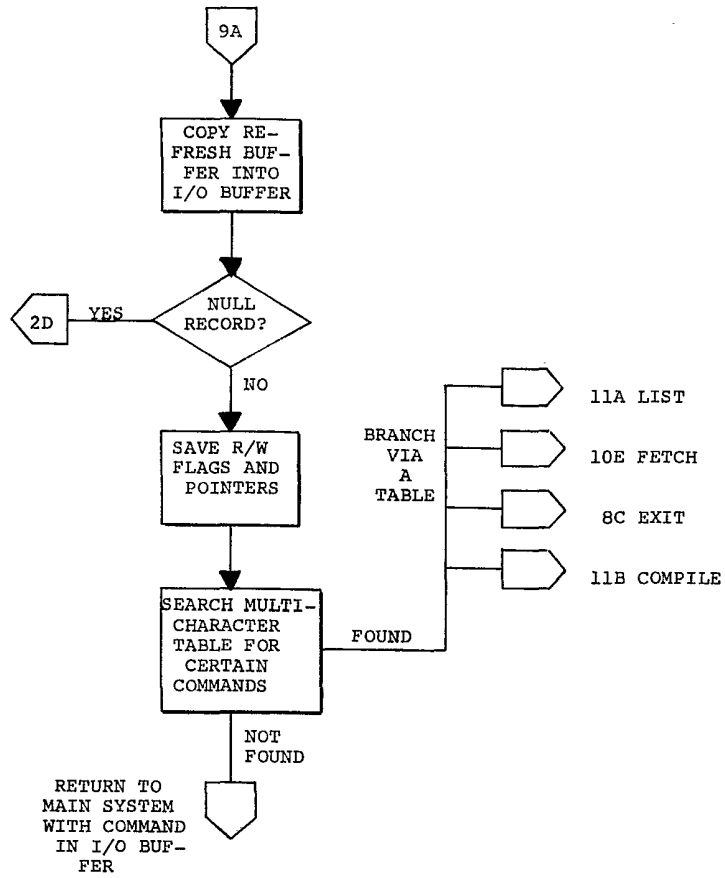


FIG I28K

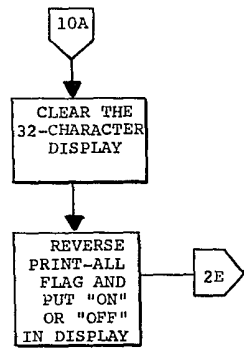


FIG 128L

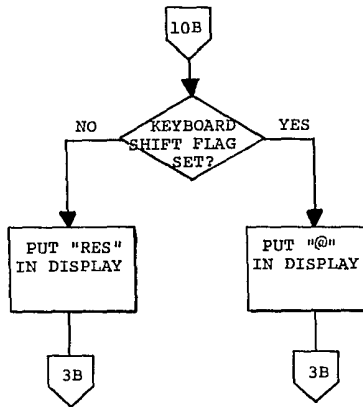


FIG 128M

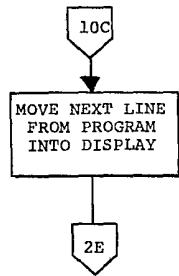


FIG 128N

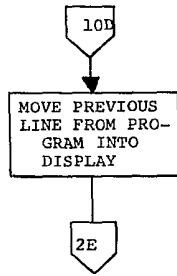


FIG 128O

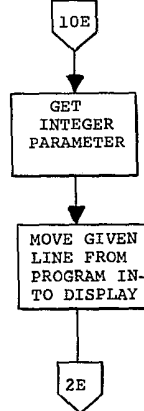


FIG 128P

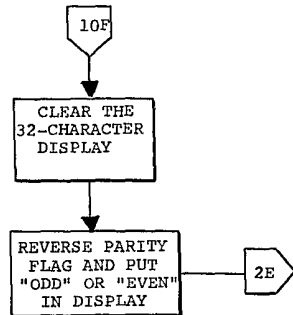


FIG 128Q

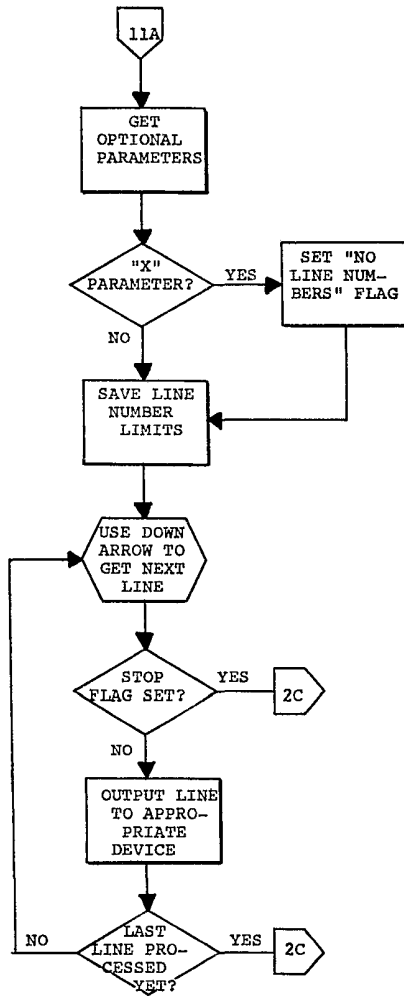


FIG I28R

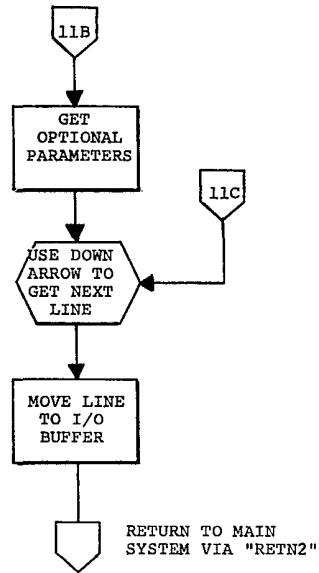


FIG I28S

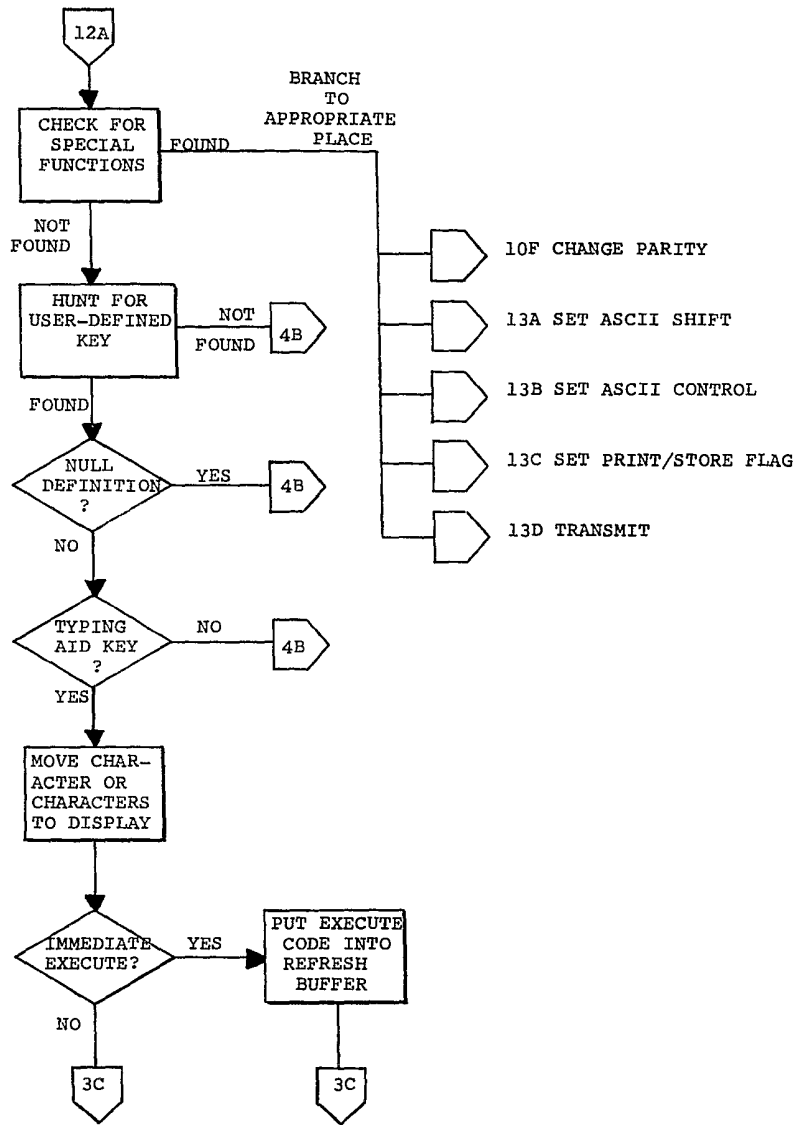


FIG 128T

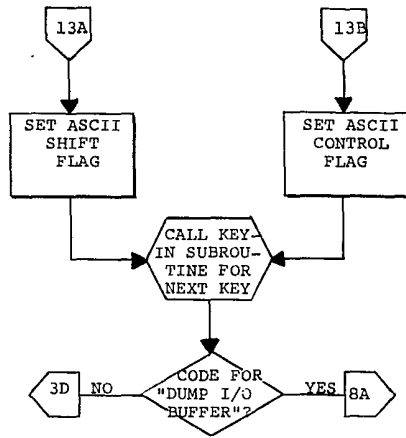


FIG 128U

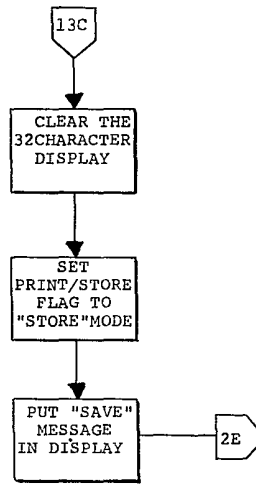


FIG 128V

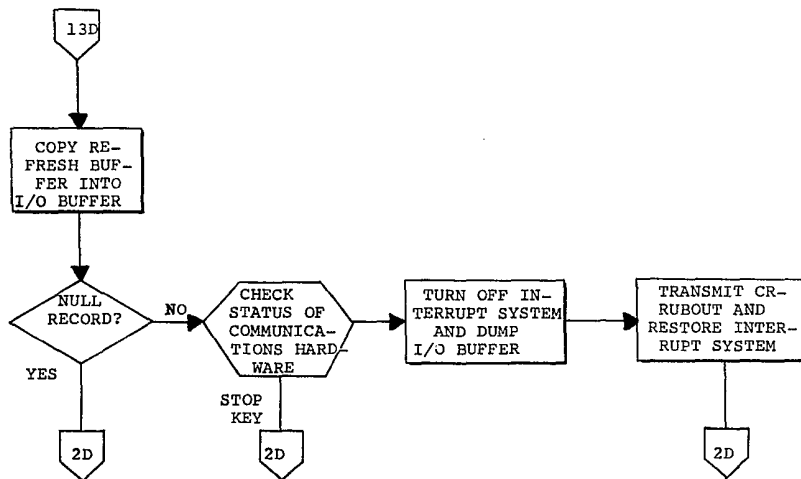


FIG 128W

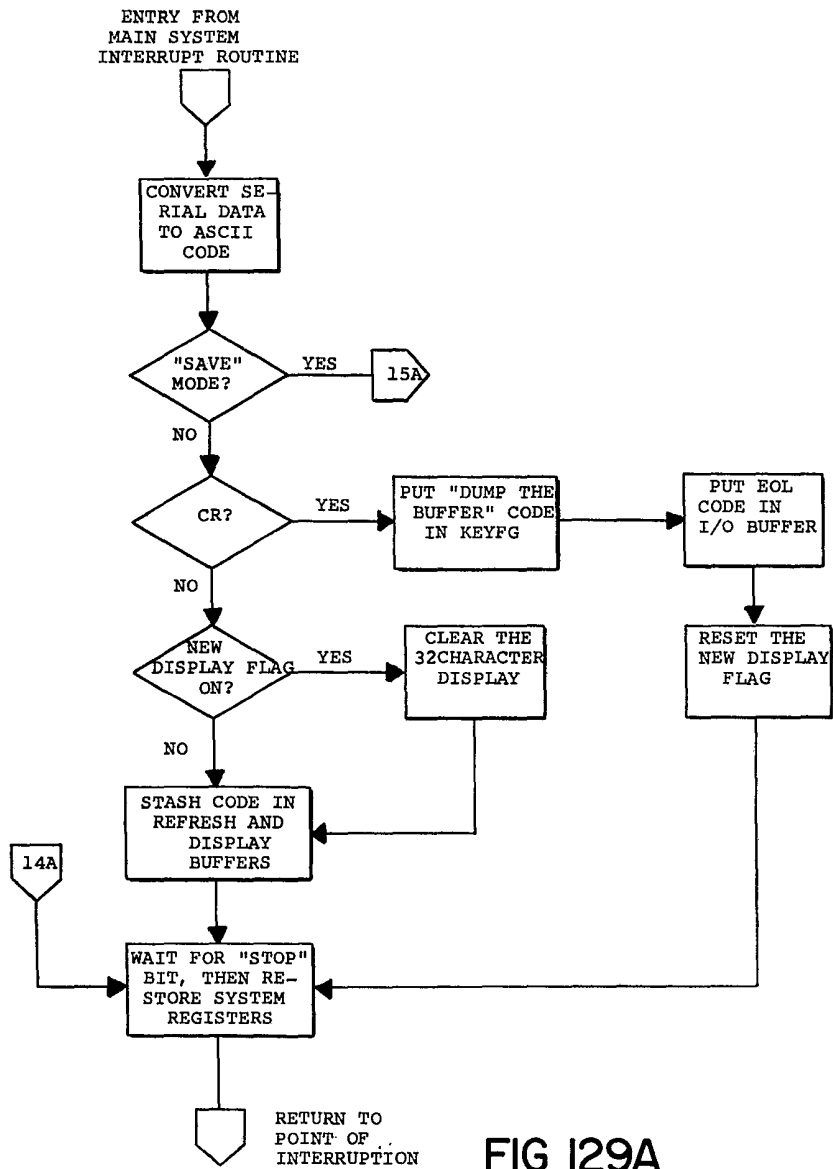


FIG 129A

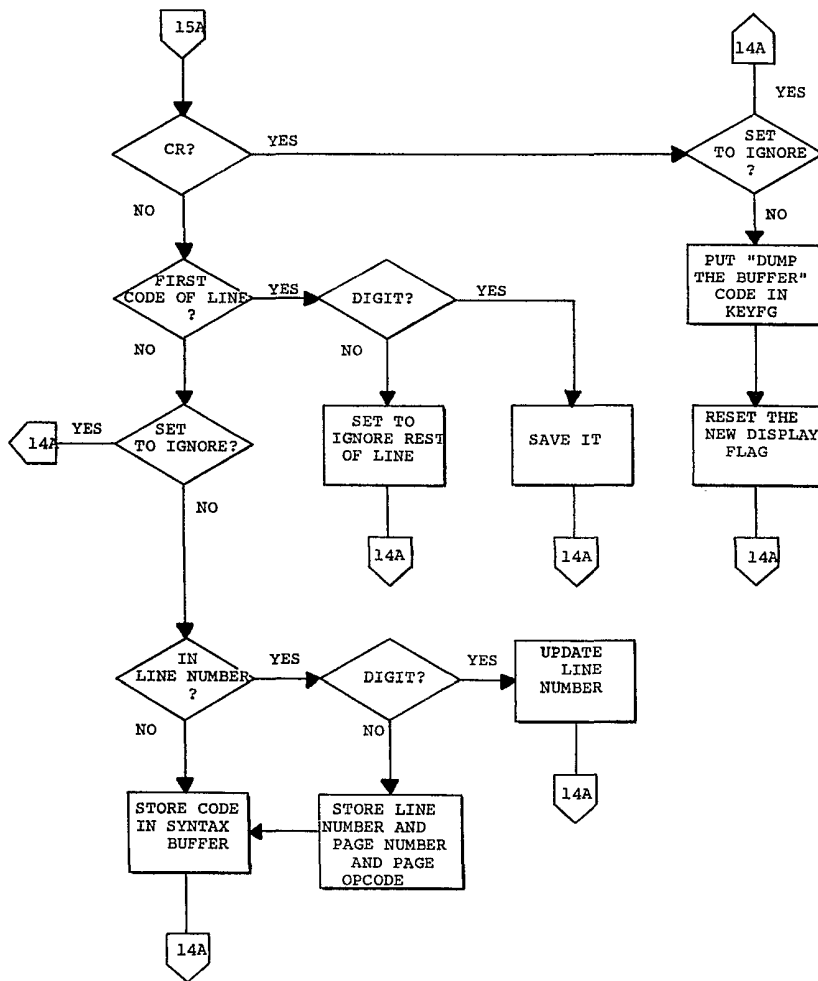


FIG 129B

SECONDARY ENTRY
THROUGH REED ROUTINE
RETURN LINK

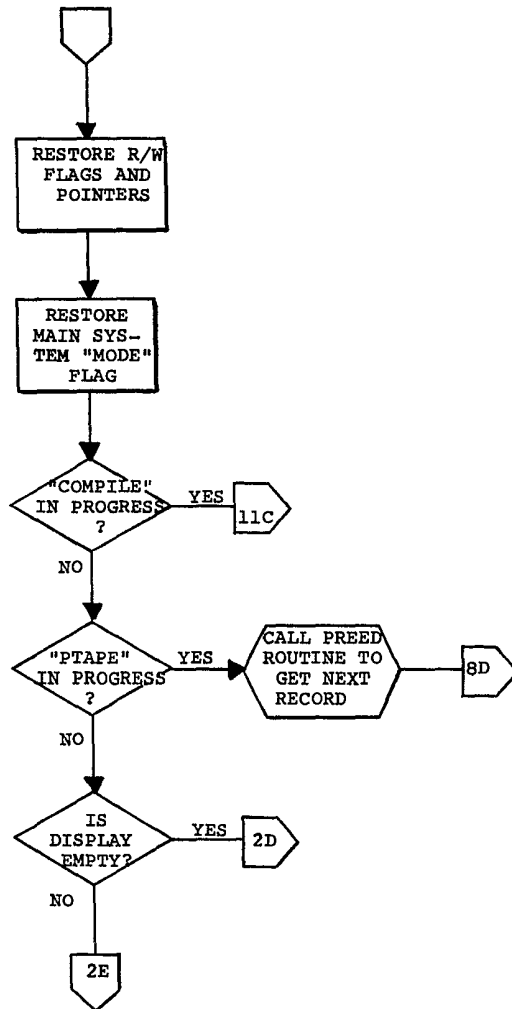


FIG 130

FLOWCHART OF THE I/O BLOCK'S OUTPUT STATEMENT ILLUSTRATING INTERNAL
 CONVERSION AND CODE CONVERSION

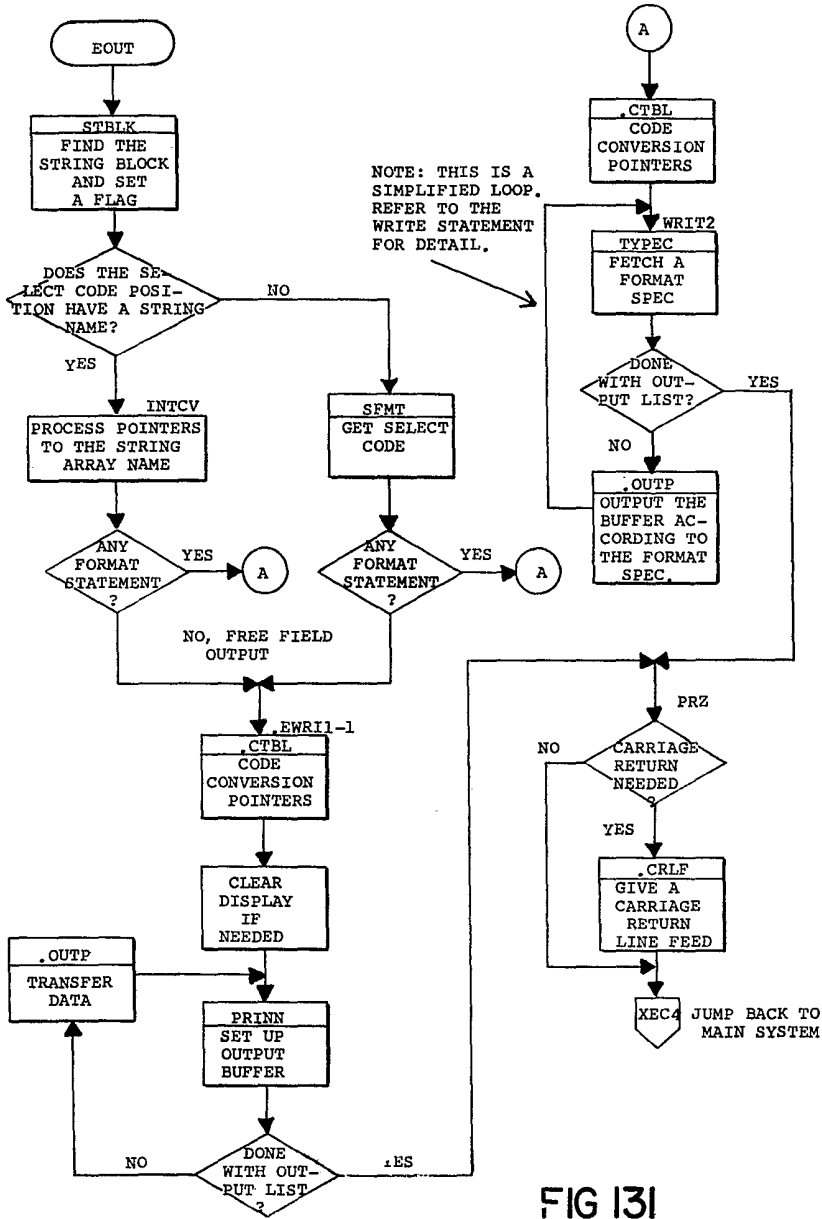


FIG 131

FLOWCHART OF THE I/O BLOCK'S OUTPUT ROUTINE
 TO DO INTERNAL CONVERSION

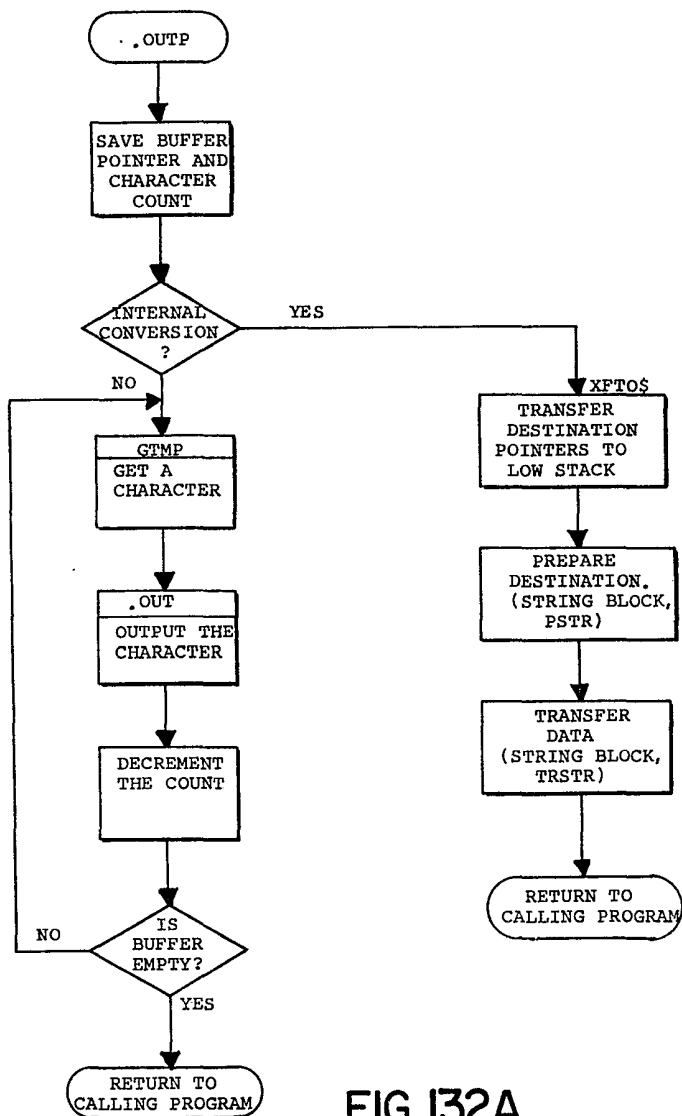
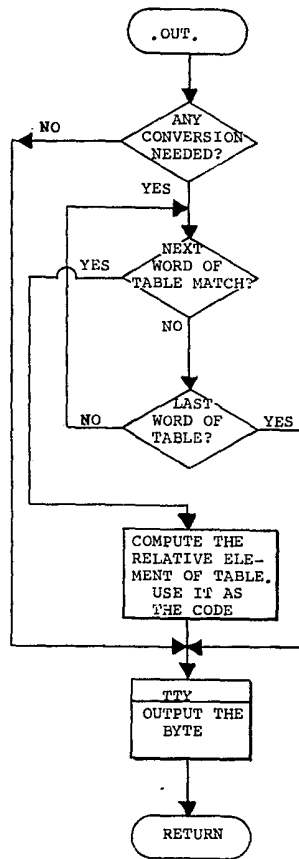
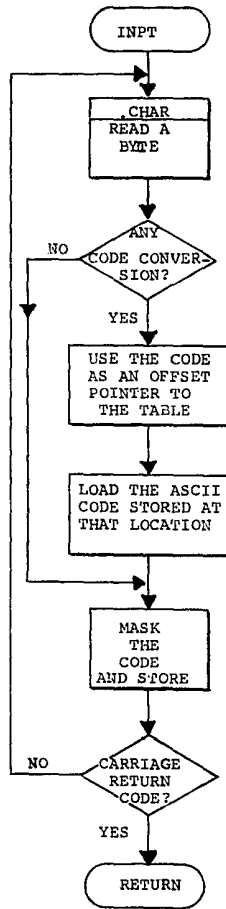
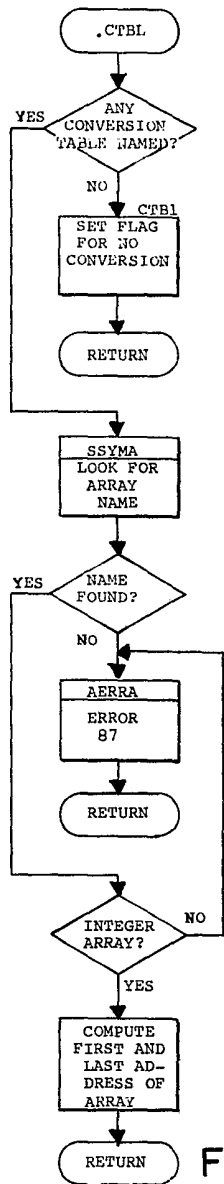


FIG I32A

FLOWCHART OF THE I/O BLOCKS CODE CONVERSION ROUTINES



FLOWCHART OF MISCELLANEOUS FUNCTIONS FOR I/O BLOCK

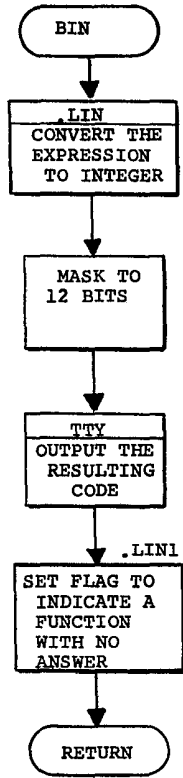


FIG 133

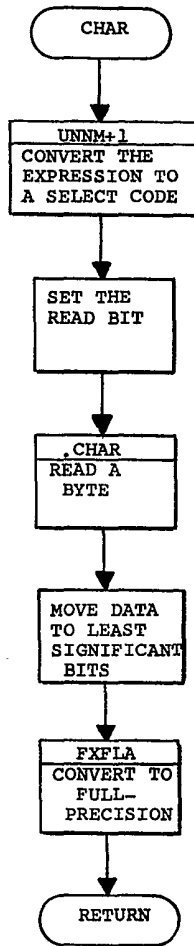


FIG 134

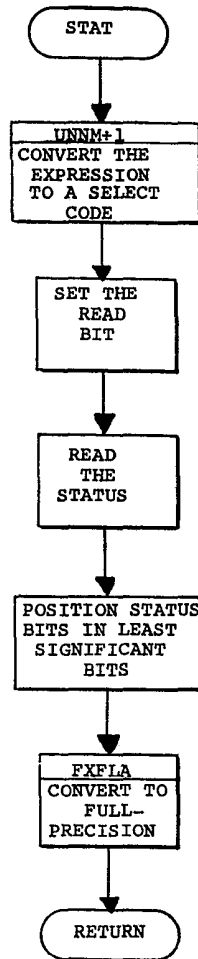


FIG 135

FLOWCHART OF MISCELLANEOUS FUNCTIONS FOR I/O BLOCK

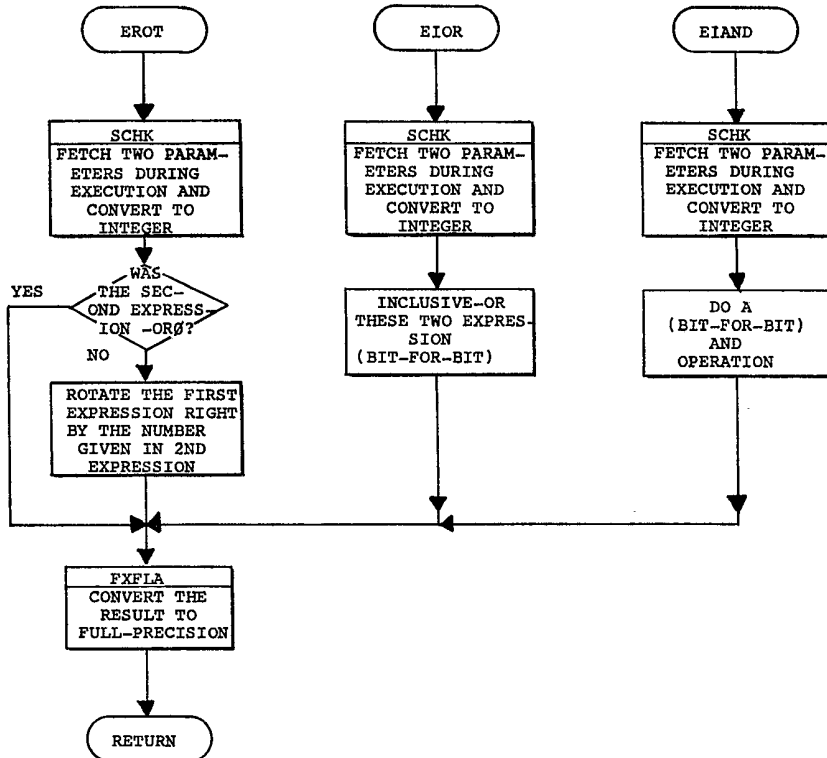


FIG 136