

1103 CENTRAL EXCHANGE

NEWSLETTER NUMBER 8

February 1956

***Remington Rand***

DIVISION OF SPERRY RAND CORPORATION

***ENGINEERING RESEARCH ASSOCIATES*** DIVISION

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EDITOR'S PAGE

Several months ago a cooperative organization of 1103A users was formed under the name of USE - Univac Scientific Exchange. The early 1103A purchasers desired to go beyond the Central Exchange with its voluntary exchange of completed routines and actively cooperate in the early stages of program planning and assignment of programming manpower. A description of this organization is enclosed.

Abstract cards are now available for all Central Exchange routines. Sets of these are mailed automatically to all 1103 installations. Additional sets will be supplied upon request.

The "Notes on the Timing of the Controlled Reproducer" which were omitted from the last Newsletter are enclosed with this one.

Peggy Johnson  
Systems Analysis Department

PX 71900-8

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REPORTS

CONVAIR The revised version of FLIP is now available. This program, FLIP III, is compatible with the old but is better than 20% faster. A great deal of the description of FLIP has been rewritten to render it more comprehensible on first reading. The subroutines which are in FLIP to date are listed as enclosures. A plastic encased card with all FLIP commands and the constant pool is being prepared for use at Convair. A reasonable number of these will be supplied to others upon request.

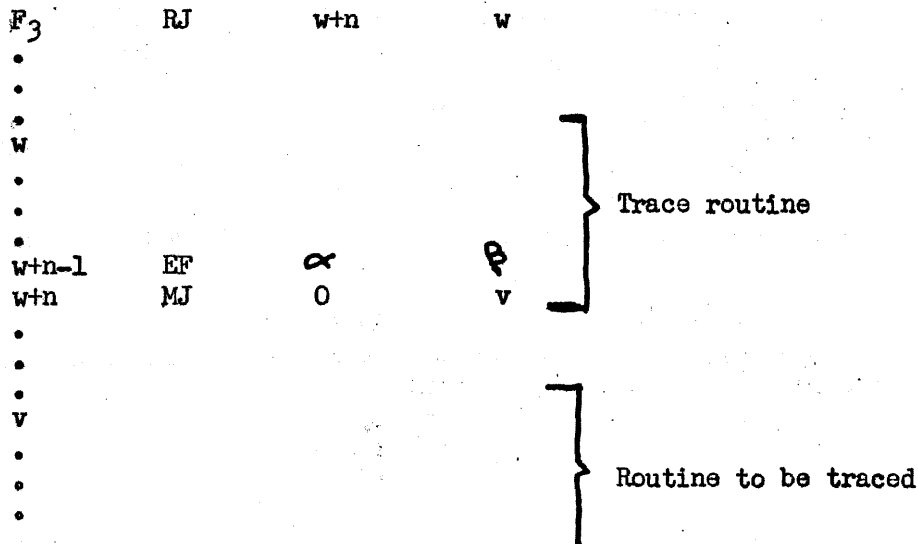
A recent addition to FLIP is a package consisting of an alarm routine, an octal print routine, and a Flexprint routine. The octal and flexprint subroutines afford a number of choices as to format and what portion of the accumulator is printed on the typewriter. Another addition is the Double Entry Table Interpolation and Lookup which uses parts of FLIP.

A magnetic tape corrector routine MOCK VIII has been written to facilitate changes in programs stored on magnetic tape. The changes are read from punched cards.

Charles Swift writes that Convair is considering a new use of the interrupt feature with their 1103. They propose achieving a simplified general trace by using the External Function instruction to initiate a "delayed interrupt". If the time delay is just long enough to permit one jump to be executed before the interrupt signal, a trace routine can set up the interruption of the next main routine command.

Editorial Comment: To illustrate, assume the trace routine is at addresses w through w+n and the program which is to be traced is stored beginning at address v.

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Tracing would operate as follows: Start the computer at address  $w+n-1$ . The "delayed interrupt" is set up and control is transferred to address  $v$  by the jump in  $w+n$ . During execution of the instruction at the  $v$  the interrupt occurs and control is returned to the trace routine by means of the Return Jump in  $F_3$ .

This method of achieving a "hot trace" provides an exceedingly simple means of tracing jump instructions. However, since neither the Repeat instruction nor a repeated instruction can be interrupted, they will not be traced. The jump in  $F_1$  which terminates the repeat sequence is traced so that the end result of the repeat is recorded. In many cases this will have the advantage of eliminating copious and unnecessary output (such as during block transfers and table lock-up).

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CAC

A Magnetic Tape Block Counter routine has been written. This routine automatically keeps track of the position of the reading head of each of the magnetic tape units provided a Return Jump to the block counter routine is written after each magnetic tape order.

A Card Title Subroutine has also been submitted for distribution. This routine was designed to allow the programmer wishing tabular output to make use of punched card equipment to produce quickly a neat printout of flexible format. The routine converts alpha-numeric information in Flexowriter code into IBM code on cards for use as page headings, column headings, and line titles. These cards, together with data cards, can be listed to produce tabular formats, for example, on the IBM 407. Input is the Flexowriter codes packed 6 to an 1103 word. Output is cards punched on the Controlled Reproducer.

RANC-MOOREIDGE A change has been instituted with regard to most service routines. The 40000 entries to service routines were provided for flexibility in moving routines about on the drum. However, the program entry depended on the location of the routine and hence invalidated this facility. Therefore cell 40020 is now reserved as a common program exit. Since the basic code is unchanged except for allowing for this procedure, only the revised descriptions are published herein and not the codings. The coding may be obtained upon request. The following service routines have been amended: RM-73, The Flexowriter Memory Dump; RM-90, The Biocetal Memory Dump; RM-100, The Cetal Card Dump; RM-102, Changed Word Post-Mortem; RM-92, Storage to Magnetic Tape Transfer; RM-93, Magnetic Tape to Storage Transfer; RM-103, Binary Card Read-In; RM-63, Ferranti Input Routine.

In addition to maintaining the library for current operation thought is being directed to the anticipated installation of the model 1103A. This includes the preparation of a two pass assembly program and further mechanization of the program checkout procedure. Some changes may also be made in the Routine Library structure.

A number of examples have been run to test the new Linear Matrix Equation Solver. Matrices of order up to 16 have been inverted. Accuracy for the largest matrix (size 16) was approximately 7 to 8 places. This routine is now being prepared for distribution.

An integral root routine is checked out as is a "Hot Trace" for SHAP. The former is enclosed with this Newsletter.

EX 71900-8

Another fixed point Definite Integral Evaluation Routine is now available. The difference between RW-89 and this routine is that the error terms are of fourth and fifth order respectively. There is also a floating point version of this routine. Fixed point logarithm and exponential routines are also enclosed.

The revised write-up of the Ramo-Wooldridge One Pass Assembly Routine (RM-72) which is in Newsletter 7 should be corrected to read "... the routine prints GMP-0" in the last sentence of paragraph 2 page 9.

A routine has been coded which reads fixed point decimal numbers from cards, converts the numbers to their octal equivalents and stores them in the computer at locations specified by a base address and the location number on the card.

Copies of "An Integrated Computation System for the ERA-1103" are available upon direct request to Dr. Walter Bauer. This is the text of a talk presented to the Association for Computing Machinery National Meeting at Philadelphia in September 1955.

A complex arithmetic version of SNAP (the Floating point arithmetic package) has been checked out. Also, a Fixed Point Card Output routine has been prepared. Work is now progressing on an algebraic equation solver which will find all real and complex roots.

REMINGTON RAND UNIVAC For several months now we have been operating the Serial 9 1103 computer here in St. Paul. One of the principle uses of the computer is for mechanized computer design. The design process consists of formulating expressions for the logic of a computer system, simulating this logic with an 1103 program, and assigning physical specifications of the designed system, also by means of an 1103 program. A number of programs have been prepared to facilitate the automatic processing of equations expressing the logic of a computer system. Such tasks are performed as verifying the equation structure with regard to rules regulating the formulation (such as timing restrictions, number of inputs to a core, etc.) and sorting equations with respect to various criteria. The processes of simulation and preparation of manufacturing and maintenance aids are almost entirely mechanized. 1103 programs simulate whichever logical operations have been selected to be checked by choosing the equations involved in the operation and effecting the actual function of the appropriate components in the equations. Manufacturing aids which are produced by the 1103 programs are parts lists, wiring tabulation forms, assignment of unit assembly positions to type cards, and assignment of relative positions in the completed system to the unit assemblies. The programs are coded to effect the most efficient but realistic solution to a manufacturing problem which allows several solutions.

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A description of this mechanized design process is available upon request.

Enclosed with the last Newsletter was a description of the use of the "dead Space" on the magnetic drum for storage of loading routines for the Model 1103A computer. A routine has been coded for storage in the dead space which simulates the MT START of the Model 1103. That is, one block of 120 words is read from tape unit I to core storage starting with address 00001. The computer stops following the transfer to permit switching from ABNORMAL DRUM to NORMAL DRUM.

The following is extracted from a report from Leon Dominick of the Convair maintenance crew:

"A table of failures has been compiled concerning the reliability of the non-diagnostic test at the Convair installation. The period of time covered by this table is 15 December 55 thru 15 February 56."

"The non-diagnostic test was run with reduced heaters and margins after every preventative maintenance period and before Convair went on the machine. At no time did failures occur during these tests when run with margins and reduced heaters as appropriate to each part of the test."

"Convair has been running the non-diagnostic test, on their time, on an average of twice per 24 hour period, whenever they suspected machine trouble without definite evidence to support their suspicions."

"The table lists 18 times when the non-diagnostic test failed for Convair. With two exceptions, a malfunction of the computer was located which caused the test failure. In those two instances where failures of the test occurred with no trouble found, it is believed the failures were of a very random nature, and that they were caused by arcing of the 300 volt generator. On only one occasion did the non-diagnostic test fail to show an error when the error was obvious through examination of the indicators on the maintenance console. This error was a failure to write in one digit on drum."

"Convair has gained enough confidence in the reliability of the non-diagnostic test to usually agree to its use as a check on the reliable operation of the machine."

The following question was raised here concerning the conversion of floating binary numbers to floating decimal for output on the High Speed Printer attached to the 1103A: is there actually sufficient time available within the print cycle for the 1103A to convert these numbers when the printer is operating at the rate of 600 lines per minute? A conversion routine has been written which prints eight numbers per line. Each number consists of an eight digit mantissa with sign and a two digit characteristic with sign. The average time to convert and set up a line or blockette is 35.3 ms. (For decimal numbers between  $10^{-10}$  and  $10^{10}$ ). The maximum time to convert and setup a line or blockette is 54.4 ms. (For decimal numbers  $10^{29}$ ). Since 90 milliseconds are available for computation during the print cycle, the output rate is definitely printer-limited. In fact the rate of output is at least doubled by recording on magnetic tape for off-line printing.

The method of conversion is as follows: the mantissa is scaled  $2^{36}$  while the binary characteristic is reduced to zero. A count of the decimal characteristic is retained while the binary characteristic is reduced. By using a split positive entry with a shift of two followed by a split add with a shift of one, the mantissa is multiplied by ten. A repeat of these instructions seven more times yields an eight digit decimal mantissa. By use of the split commands, six decimal digits are placed in each output word and the excess threes added to produce the proper Univac codes.

WHITE SANDS An Octal Card Reed routine has been coded which reads from cards containing any number of octal words from 1 to 6. An Octal Card Dump is also completed.

A short routine has been devised for checking the accuracy of a paper tape prepared on the High Speed Punch. After the biocctal tape has been punched, this routine will read the tape and compare it with the contents of storage from which the tape was punched. Any discrepancy results in a printout of both the correct and incorrect words.



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ENCLOSURES

CV-109 MOCK VIII-a magnetic tape corrector routine  
OR-110 Magnetic Tape Block Counter Routine  
RW-111 Fixed Point Definite Integral Evaluation  
RW-112 Floating Point Definite Integral Evaluation  
RW-113 Fixed Point Natural Logarithm  
RW-114 Fixed Point Exponential ( $e^x$ )  
CV-115 Alarm, Octal, and Flexprint Package  
RW-116 Nth Root Routine  
RW-117 Fixed Point Decimal Card Read-In Routine

REVISIONS

RW-73 Flexowriter Memory Dump  
RW-90 Biocatal Memory Dump  
RW-100 Octal Card Dump  
RW-102 Changed Word Post-Mortem  
RW-92 Storage to Magnetic Tape  
RW- 93 Magnetic Tape to Storage Transfer  
RW-103 Binary Card Read-In  
RW-63 Ferranti Input Routine  
CV-11 FLIP III- a floating point subroutine system

M. T. Routine for Convair Service Routines  
M. T. Routine for FLIP (revised)  
Activator (revised)  
Complex Arithmetic  
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Biocatal Paper Tape (CV-81)  
Charactron Trace, Processer (CV-77)  
Magnetic Tape Storage  
Differential Equations (CV-97)  
Card to Paper Tape (CV-94)  
Bessel Functions  
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Charactron Trace, Activator  
Charactron Trace, Concurrent  
Permanent Constants (FLIP I)  
Assembly Routine (FLIP)  
Trace (FLIP I)  
Alarm, Octal, and Flexprint (CV-115)

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CV-52 Flexprint Subroutine

ENCLOSURES

OR-118 Card Title Subroutine- a routine For Formating  
card output  
WS-119 Octal Card Read  
WS-120 Octal Card Dump  
WS-121 Check on High Speed Punch When Punching Biocatal Tapes  
CV-122 4 Point Lagrange Interpolation Subroutine  
CV-123 Determinant Evaluation Package-Real

3:21 Notes on the timing of the Controlled Reproducer  
8:22 Formation of USE- a Cooperative Organization of  
1103 A Users

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**CONVAIR**  
A DIVISION OF GENERAL DYNAMICS CORPORATION  
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PAGE ST 001-1  
 REPORT NO. ZM 491  
 MODEL A11  
 DATE 12/12/55

### MOCK VIII

The MOCK VIII is a magnetic tape corrector routine designed to facilitate changes in the increasing number of programs stored on magnetic tape.

Changes are read from punched cards and have the following formats:

FORMAT I	OLD WORD	BLOCK WORD	NEW WORD
Col. 1	4 7 13	20 25	29 32 38
	CC UUUUU VVVVV	BBBB WW	CC UUUUU VVVVV
FORMAT II	OLD WORD	BLOCK WORD	NEW WORD
Col. 1	4 9 14	20 25	29 34 39
F	CCCC XXXX YYYY	BBBB WW	CCCC XXXX YYYY

Format II is simply a reading and key-punching convenience (it is noted by an F in column one), any command including flip commands may be punched under FORMAT I (column one blank).

The first card must have the LT number punched in column one (it does not have any thing else punched in it) and it is followed by any number of change cards whose block numbers are in ascending sequence. A blank card signals the end of the changes.

The blocks of the magnetic tape are considered as being numbered from 0000 thru 3777 and the words of each block from 00 thru 37. The tape should be rewound when starting. BBBB and WW are octal numbers.

If the old word is not known simply leave that part of the card blank.

#### OPERATING INSTRUCTIONS

1. LOAD SROK LOAD CHANGE CARDS WITH TAPE INDICATOR CARD IN FRONT.  
(no prime)
2. MD START PAK 70377.
3. ERROR STOPS.
  1. "WRD" will print and the machine will stop with Q containing the old word from the tape, the block number in u of R, and the word number in v of R, when the old word on the tape is not the indicated one.
  2. "BLK" will print if the block number is out of sequence and the block and word numbers will appear in R as above.

IN EITHER CASE PRESS START TO IGNORE THIS CHANGE AND CONTINUE TO THE NEXT ONE.

Drum Allocation 70114 - 70377. This routine is not in standard form and is not to be modified. All constants and temporaries are included in the routine. It does not save or restore ES.



By: R. M. Price

CV-109

MOCK VIII ST 001

70114	00000	45	00000	00001	
70115	00001	17	00000	00106	PICK 1ST CARD
70116	00002	37	00205	00121	READ 1ST CARD
70117	00003	55	00334	00036	MT# → Q, 00334
70120	00004	11	00117	10000	MASK → Q
70121	00005	53	00334	00043	SET WRITE
70122	00006	53	00334	00050	SET ADVANCE
70123	00007	53	00334	00051	SET READ
70124	00010	53	00334	00052	SET BACK
70125	00011	53	00334	00102	SET WRITE FINAL
70126	00012	53	00334	00106	SET REWIND
70127	00013	23	00320	00320	ZERO TO CURRENT BLK.NO.
70130	00014	16	00244	00042	SET 5A
70131	00015	16	00052	00111	SET 9A
70132	00016	23	00321	00321	CLEAR TALLY
70133	00017	37	00017	00020	
70134	00020	16	00245	00023	SET PARAM. STORE
70135	00021	37	00205	00121	READ ONE CARD
70136	00022	75	30003	00024	STORE.
70137	00023	11	00330	30400	DATA
70140	00024	11	00333	20000	
70141	00025	47	00026	00251	BLANK CARD?
70142	00026	21	00023	00246	NO, UP STORE
70143	00027	21	00321	00236	UP TALLY
70144	00030	42	00245	00021	TALLY FULL?
70145	00031	23	00321	00236	YES, TALLY+1 → TALLY
70146	00032	15	00244	00034	SET STORE R
70147	00033	75	30003	00035	STORE
70150	00034	11	30400	00330	R
70151	00035	11	00226	10000	MASK → Q
70152	00036	51	00330	00322	00 OBBBB 00000 → TEMP, A
70153	00037	43	00226	00102	

PX 71900-8-1C9

By: R. M. Price

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REPORT ZM 491  
MODEL All  
DATE 12-12-55

MOCK VIII ST 001

70154	00040	42	00320	00115	C.B.N. > BBBB? YES → ALARM
70155	00041	43	00320	00110	C.B.N. = BBBB → YES
70156	00042	37	00042	00044	NO
70157	00043	65	00001	00340	WRITE PREVIOUS BLOCK
70160	00044	23	20000	00320	SET
70161	00045	23	20000	00236	ADVANCE
70162	00046	11	00226	10000	TAPE
70163	00047	53	20000	00050	ORDER
70164	00050	66	00000	00043	ADVANCE MT
70165	00051	64	00001	00340	READ MT
70166	00052	67	00001	00113	BACK MT
70167	00053	11	00322	00320	BLOCK NO. → C.B.N.
70170	00054	11	00254	20000	SET
70171	00055	11	00230	10000	TRANSFER OF
70172	00056	52	00330	00075	NEW WORD TO OLD
70173	00057	55	20000	00017	SET "OLD WORD
70174	00060	15	10000	00063	TO A" TRANSFER
70175	00061	11	00330	10000	SKIP
70176	00062	44	00075	00063	COMPARISON?
70177	00063	11	30060	20000	NO, OLD WORD TO A
70200	00064	43	00331	00075	OLD WORD CORRECT?
70201	00065	11	20000	10000	NO,
70202	00066	31	00255	00052	ERROR
70203	00067	37	00074	00072	PRINT
70204	00070	11	00330	20000	AND
70205	00071	56	00000	00076	HALT
70206	00072	61	00000	20000	FLEX
70207	00073	34	20000	00006	PRINT
70210	00074	47	00072	30074	ROUTINE
70211	00075	11	00332	30056	NEW WORD TO OLD WORD
70212	00076	37	00076	00077	
70213	00077	21	00034	00247	

PX 7190C-8-109

By: R. M. Price

CV-109

MOCK VIII ST 001

70214	00100	41	00321	00033	USED ALL PARAMS. ? <u>NO</u>
70215	00101	45	00000	00016	YES READ NEXT SET
70216	00102	65	00001	00340	WRITE FINAL BLOCK
70217	00103	11	00226	10000	SET
70220	00104	53	00320	00106	CURRENT BLK. NO. + 1
70221	00105	21	00106	00237	TO REWIND ORDER
70222	00106	67	00000	00114	REWIND MT
70223	00107	57	00000	00000	FINAL STOP
70224	00110	47	00053	00111	(BLOCK# EQUALS C.B.N.) DOES BLK# = C
70225	00111	37	00111	70154	YES
70226	00112	45	00000	00053	9 SWITCH
70227	00113	16	00050	00042	9A SET. WRITE, SET 9B
70230	00114	45	00000	00051	JUMP TO READ
70231	00115	31	00256	00052	ALARM, BLK. NO.
70232	00116	45	00000	00067	OUT OF SEQUENCE
70233	00117	00	70000	00000	
70234	00120	00	00000	00 *	
70235	00121	17	00000	00231	PICK READ CARD AND READ
70236	00122	75	30005	00124	CLEAR
70237	00123	23	00333	00333	TEMP. STG.
70240	00124	11	00232	00325	
70241	00125	37	00135	00127	READ ROW 9
70242	00126	37	00135	00127	READ ROW 8
70243	00127	76	00000	00327	READ
70244	00130	76	10000	10000	ONE
70245	00131	76	10000	00326	ROW
70246	00132	55	10000	00003	TEST FOR
70247	00133	44	00240	00241	BIT IN
70250	00134	21	00333	10000	COLUMN FOUR
70251	00135	37	00135	00136	
70252	00136	11	00233	00146	
70253	00137	11	00234	00327	SET INDEX FOR "ONE FIELD"

PX 719CC-8-109

By: R. M. Price

CV-109

MOCK VIII ST 001

70254 00140 31 00227 00014  
 70255 00141 32 20000 00002  
 70256 00142 44 00143 00144  
 70257 00143 32 00325 00000  
 70260 00144 46 00145 00141  
 70261 00145 31 20000 00000  
 70262 00146 35 30136 30320  
 70263 00147 21 00146 00235  
 70264 00150 41 00327 00140  
 70265 00151 37 00151 00152  
 70266 00152 55 00326 00000  
 70267 00153 37 00151 00140  
 70270 00154 41 00325 00127  
 70271 00155 37 00135 00127  
 70272 00156 12 00334 20000  
 70273 00157 42 00121 00206  
 70274 00160 55 00334 10011  
 70275 00161 51 00223 20000  
 70276 00162 55 10000 00003  
 70277 00163 52 00224 20000  
 70300 00164 55 00335 10017  
 70301 00165 52 00225 00331  
 70302 00166 55 00336 10014  
 70303 00167 51 00223 20000  
 70304 00170 55 10000 00003  
 70305 00171 52 00250 20000  
 70306 00172 55 00337 10017  
 70307 00173 52 00243 20000  
 70310 00174 55 10000 00003  
 70311 00175 52 00225 00332  
 70312 00176 55 00335 10014  
 70313 00177 51 00226 20000

SET SENTINEL  
 SHIFT LEFT:  $A_R(3)$   $A_L(2)$   
 BIT IN THIS COL.?   
 YES:  $A_R + \text{ROW NO.}$   
 SENTINEL?  
 YES REMOVE SENTINEL  
 $T_i + A_R \rightarrow T$   
 FINISHED ONE FIELD?  
 YES  
 $F_2 \rightarrow Q$   
 SET JUMP  
 READ ALL ROWS? (THRU ROW 0)  
 YES: READ ROW 11  
 FLIP OR NORMAL?  
 FLIP, EXTRACT  
 OLD  
 WORD  
 FROM  
 CARD  
 IMAGE  
 EXTRACT  
 NEW  
 WORD  
 FROM  
 CARD  
 IMAGE  
 SET "BBBB"

FX 71900-8-109

By: R. H. Prico

MOCK VIII ST 001

70314	00200	55	00336	10006	
70315	00201	52	00230	00330	SET "WW"
70316	00202	37	00135	00127	READ ROW 12
70317	00203	37	00203	00204	
70320	00204	21	00330	00227	SET NO "OLD WORD" INDICATOR
70321	00205	45	00000	30000	EXIT
70322	00206	55	00334	10011	NORMAL, EXTRACT
70323	00207	51	00227	00331	OLD
70324	00210	55	10000	00003	WORD
70325	00211	15	10000	00331	FROM
70326	00212	55	00335	10017	CARD
70327	00213	16	10000	00331	IMAGE
70330	00214	55	00336	10014	EXTRACT
70331	00215	51	00227	00332	NEW
70332	00216	55	10000	00003	WORD
70333	00217	15	10000	00332	FROM
70334	00220	55	00337	10022	CARD
70335	00221	16	10000	00332	IMAGE
70336	00222	45	00000	00176	
70337	00223	77	77000	00000	CONSTANTS
70340	00224	00	00777	70000	
70341	00225	00	00000	07777	
70342	00226	00	07777	00000	
70343	00227	77	00000	00000	
70344	00230	00	00000	00077	
70345	00231	00	00000	00105	
70346	00232	00	00000	00*07	
70347	00233	35	00334	00334	
70350	00234	00	00000	00002	
70351	00235	00	00001	00001	
70352	00236	00	00000	00001	
70353	00237	00	00001	00000	

FX 71900-8-109

By: R. H. Price

97-100

MOCK VIII ST 001

70354	00240	16	00205	00203	
70355	00241	55	10000	00040	
70356	00242	45	00000	00134	
70357	00243	00	00000	70000	
70360	00244	00	00400	00044	
70361	00245	00	00000	00400	
70362	00246	00	00000	00003	
70363	00247	00	00003	00000	
70364	00250	00	00777	00000	
70365	00251	16	00023	00252	BLANK CARD, SET
70366	00252	11	00226	30251	SENTINEL
70367	00253	45	00000	00032	
70370	00254	11	00332	00340	
70371	00255	45	47311	22257	FLEX CODE FOR *WRD*
70372	00256	45	47231	13657	FLEX CODE FOR *BLK*
70373		00	00*		BLANK
70374		00	00*		CELLS
70375		75	30257	00001	PROGRAM.
70376		11	70114	00000	TRANSFER TO ES
70377		45	00000	70375	ENTRY TO ROUTINE

FX 71900-8-109

OPERATIONS RESEARCH OFFICE  
Chevy Chase, Md.

Title: Magnetic Tape Block Counter Routine

Format: Standard Form

Storage:

- a) Total: 01000 - 01077, 100 octal
- b) Instructions: 01000 - 01063, 64 octal
- c) Constants: 01064 - 01077, 14 octal
- d) Constant Pool: 40, 41, 73, 74
- e) Temporary Pool: 11, 12

Alarm Conditions:

- a) Alarm 1: The operation part of the MT order does not equal 64, 65, 66, or 67.
- b) Alarm 2: The j part of the MT order does not equal 0, 1, 2, or 3.

Coded & Machine Checked By: W. Bruce Taylor

Description:

The block counter routine automatically keeps track of the position of the reading head of each of the magnetic tape units, provided a return jump to the block counter routine, - namely 37 01001 01002, - is written after each magnetic tape order.

The cumulative number of blocks which the reading head has advanced is stored in the registers whose addresses are a, a+1, a+2, and a+3, for the 0th, 1st, 2nd, and 3rd tape unit, respectively. Thus (a) is the block count of the 0th tape unit, where the concept of "block count" is further discussed in the following.

The addresses a thru a+3 are selected, and (a) thru (a+3) are set equal to zero by the following sequence of orders:

Order	Function of Order
MT j n v	One of the four magnetic tape orders.
37 01001 01002	Return jump to block counter routine.
00 a 00000	Parameter word for selection and clearing of counters.
-----	Next order executed after block counter routine.

(Fig. 1. See next page)

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Fig. 1. Sequence of orders which first selects a thru a+3 as the addresses of the registers in which the block counts will be stored, then clears these registers, then sets  $(a+j) = n \cdot 2^{15}$ .

The block counter routine selects and clears the counters by first testing whether the two left-most octal digits of the word immediately following the return jump are both equal to zero. If so, the selection and clearing takes place. However, selection and clearing does not take place otherwise, and in this latter case the order executed after the block counter routine is the order following (in address sequence) the return jump order. This use of the block counter routine is as follows:

Order	Function of Order
MT j n v	One of the four magnetic tape orders.
37 01001 01002	Return jump to block counter routine.
-----	Next order executed after block counter routine.

Fig. 2. Sequence of orders which increases or decreases  $(a+j)$  by  $n \cdot 2^{15}$ , depending upon whether the order MTjnv advances or backs tape unit j.

The block counter routine is meant to be used first as in Fig. 1, and then for subsequent uses as in Fig. 2. Thus the counter addresses are chosen at their first usage, and retained thereafter.

Usually, a zero setting of the counters will correspond to a manual setting of the magnetic tape units each to the beginning of their first block. But this is not necessary, since the block counter routine can accumulate negative values of n if it is called for by the program which uses the routine. Thus a MT unit could be positioned in the middle of its reel so that forward positions from its starting position would be recorded as positive values, while backward positions would be recorded as negative values.

This routine has been found useful in a program in which the n value of the MT orders is a function of the prior course of the program.

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## Block Counter Routine

Storage Address	Order	Function of Order
01000	37 76000 76002	Alarm exit
01001	45 00000 30000	Normal exit
01002	23 00011 00011	Clear (11)
01003	16 01001 00011	$y+2 \rightarrow (11)$ , where $(y) = MTjnv$ .
01004	55 00011 00017	$[y+2] \cdot 2^{15} \rightarrow (11)$ .
01005	15 00011 01007	$y+2 \rightarrow u$ (1007)
01006	55 00011 00025	$y+2 \rightarrow (11)$
01007	11 [30000] 00012	$(y+2) \rightarrow (12)$ ; written by (1005)
01010	11 01064 10000	op extractor to (Q)
01011	51 00012 20000	$0 \rightarrow (L)$ ; $op(y+2) \cdot 2^{30} \rightarrow (R)$
01012	43 00040 01055	If $(A) = 0$ , jump to extract $\underline{a}$ , where $\underline{a}$ = address of block count of 0th tape unit.
01013	23 00011 00041	$y \rightarrow (11)$
01014	55 00011 00017	$y \cdot 2^{15} \rightarrow (11)$
01015	15 00011 01016	$y \rightarrow u(1016)$
01016	11 [30000] 00011	$MTjnv \rightarrow (11)$ ; written by (1015)
01017	11 01064 10000	op extractor to (Q).
01020	51 00011 20000	$0 \rightarrow (L)$ ; $op(y) \cdot 2^{30} \rightarrow (R)$
01021	11 20000 20000	$op(y) \cdot 2^{30} \rightarrow (A)$
01022	43 01065 01030	$op(y) = BM ?$ Yes, to 1030
01023	43 01066 01032	$op(y) = AM ?$ Yes, to 1032
01024	43 01067 01032	$op(y) = WM ?$ Yes, to 1032
01025	43 01070 01032	$op(y) = RM ?$ Yes, to 1032
01026	11 00074 20000	$1 \rightarrow (A)$
01027	45 00000 01000	1-alarm, no MT order detected.

Storage Address	Order	Function of Order
01030	11 01071 01053	Prepare to decrease block-count.
01031	45 00000 01033	Jump over increase-case.
01032	11 01072 01053	Prepare to increase block-count
01033	11 01073 10000	Put j extractor in (Q).
01034	51 00011 20000	$j(y) \cdot 2^{27} \rightarrow (A)$ .
01035	43 00040 01051	$j = 0$ ? Yes, to 1051. No, continue.
01036	21 01053 00073	$a+1 \rightarrow u(1053)$ .
01037	51 00011 20000	$j(y) \cdot 2^{27} \rightarrow (A)$ .
01040	43 01074 01051	$j = 1$ ? Yes, to 1051. No, continue.
01041	21 01053 00073	$a+2 \rightarrow u(1053)$ .
01042	51 00011 20000	$j(y) \cdot 2^{27} \rightarrow (A)$ .
01043	43 01075 01051	$j = 2$ ? Yes, to 1051. No, continue.
01044	21 01053 00073	$a+3 \rightarrow u(1053)$ .
01045	51 00011 20000	$j(y) \cdot 2^{27} \rightarrow (A)$ .
01046	43 01076 01051	$j = 3$ ? Yes, to 1051. No, continue.
01047	11 00041 20000	$2 \rightarrow (A)$ .
01050	45 00000 01000	2-alarm, no proper j-value detected.
01051	11 01077 10000	Put n-extractor in (Q).
01052	51 00011 00012	$n(y) \cdot 2^{15} \rightarrow (12)$ .
01053	[00 30000 30000]	Modify block-count; written by 1030, 1032, 1036, 1041, 1044.
01054	45 00000 01001	Jump to normal exit.
01055	15 00012 01071	Set $u(1071) = a$
01056	15 00012 01072	Set $u(1072) = a$
01057	55 00012 00025	$a \rightarrow (12)$ .

Storage Address	Order	Order	Function of Order
01060	16	00012 01063	$a \rightarrow v(1063)$ .
01061	21	01001 00074	Reset exit to skip (y+2).
01062	75	10004 01013	{ Clear (a), (a+1), (a+2), & (a+3) & return to continue MT block-count routine.
01063	11	00040 [30000]	
01064	77	00000 00000	op extractor.
01065	67	00000 00000	op (BMjn-).
01066	66	00000 00000	op (AMjn-).
01067	65	00000 00000	op (WMjnv).
01070	64	00000 00000	op (RMjnv).
01071	23	[30000] 00012	Order which decreases block-count.
01072	21	[30000] 00012	Order which increases block-count.
01073	00	70000 00000	j extractor.
01074	00	10000 00000	$1 \cdot 2^{27}$ .
01075	00	20000 00000	$2 \cdot 2^{27}$ .
01076	00	30000 00000	$3 \cdot 2^{27}$ .
01077	00	07777 00000	n extractor.

THE RAMO-WOOLDRIDGE CORPORATION  
Los Angeles 45, CaliforniaFixed Point Definite Integral EvaluationSpecifications

Identification Tag: DIE-1  
 Type: Subroutine  
 Assembly Routine Spec: SUB 51236 03506  
 Storage: 29 instructions, addresses  
           L00 thru L28  
           6 constants in program, addresses  
           C01 thru C06  
           35 words total program storage, addresses  
           L00 thru L28  
           C01 thru C05  
           5 words temporary storage pool used,  
           addresses 00027b thru 00033b  
           The constant pool is used by this routine.

Program Entrances: Addresses L02, L03, L04  
 Program Exit: Address L01  
 Alarm Exit: The alarm exit is not used by this routine.

Drum Assignment: Addresses 65744b thru 66006b

Machine Time: (4.432 + .032n) milliseconds for Entrance #1  
                   (4.184 + .032n) "            for Entrance #2  
                   (4.416 + .032n) "            for Entrance #3

Mode of Operation: Fixed point

Coded by: C. Miller                           November, 1955  
 Code Checked by: C. Miller                   November, 1955  
 Machine Checked by: C. Miller               November, 1955  
 Approved by: W. F. Bauer                   November 25, 1955

Description

This routine computes an approximation to the integral mean

$$\frac{1}{(x_n - x_0)} \int_{x_0}^{x_n} y dt$$

for given tabular data  $y_i = y(x_i)$ , ( $i = 0, \dots, n$ ) stored at consecutive cells and scaled at  $2^S$ . The arguments are equally spaced and given by

$$x_i = x_0 + ih \quad (i = 0, \dots, n)$$

The routine requires the address where  $y_0 \cdot 2^S$  is stored and either the address of  $y_n \cdot 2^S$  or the value of  $n$ . The result is left in both A and Q at the end of the routine and scaled by the same factor as were the y's. The routine does not need to have cognizance of this scaling.

The difference between the routine DIE-0 and this routine is that the error terms are of fourth and fifth order respectively.

Programming Instructions

Three entrances are available depending on which combinations of the parameters are given. We define  $a_i$  as the address where  $y_i \cdot 2^S$  is stored. See below for limitations on the parameters.

## 1. Entrance #1

- a. Place  $a_0$  in Q and  $n$  (scaled at  $2^0$ ) in A.
- b. Execute RJ 00L01 00L02 if the subroutine begins at cell 00L00.
- c. Control is returned to the word following the RJ instruction.

## 2. Entrance #2

- a. Place in A the double extension of the parameter word

oo uuuuu vvvvv

where uuuuu =  $a_0$  and vvvvv =  $a_n$

- b. Execute RJ 00L01 00L03 if the subroutine begins at cell 00L00.
- c. Control is returned to the word following the RJ instruction.

## 3. Entrance #3

## a. Enter with

RJ 00L01 00L04

OO uuuuu vvvvv

assuming that the subroutine begins at cell 00L00 and where

uuuuu =  $a_0$  and vvvvv =  $a_n$ .

## b. Control is returned to the cell following the parameter word.

For all three cases the calculation is identical, with the result (scaled  $2^8$ ) left in A and Q upon exit from the subroutine.

Range of Parameters

The routine requires that  $8 \leq n \leq 4095$  and that  $a_0$  and  $a_n$  both be ES addresses or both be MD addresses. A check is not made which would enforce these requirements. For  $n$  too small, an incorrect computation will be produced. For inadmissible addresses ( $a_0$  and  $a_n$ ),  $n$  too large or operation code non zero in the parameter word, the routine will either produce an incorrect answer or halt on an overflow fault or an SCC fault.

Execution Time

Assuming the data to be in ES, the execution times are, in milliseconds:

$$4.432 + .032n \quad (\text{Entrance \#1})$$

$$4.184 + .032n \quad (\text{Entrance \#2})$$

$$4.416 + .032n \quad (\text{Entrance \#3})$$

If, however, the data are in MD one must add to these figures the time for five and a fraction drum revolutions assuming a 4 interlace. This is an amount of time varying from 170 to 204 milliseconds.

Mathematical Analysis

According to techniques of Milne\*, quadrature formulas were derived as follows:

$$\int_{x_0}^{x_1} y \, dx = \frac{h}{24} \left[ 9 y_0 + 19 y_1 - 5 y_2 + y_3 \right] - \frac{19}{720} y^{(4)} h^5 \quad (1)$$

and the dual

$$\int_{x_{n-1}}^{x_n} y \, dx = \frac{h}{24} \left[ 9 y_n + 19 y_{n-1} - 5 y_{n-2} + y_{n-3} \right] - \frac{19}{720} y^{(4)} h^5 \quad (1')$$

These expressions were substituted in the following identity for the integration over the intervals  $[x_0, x_1]$  and  $[x_{n-1}, x_n]$ .

$$\int_{x_0}^{x_n} y \, dx = \frac{1}{4} \left[ 2 \int_{x_0}^{x_1} + \int_{x_0}^{x_2} + \int_{x_1}^{x_3} + \sum_{i=2}^{n-2} \int_{x_{i-2}}^{x_{i+2}} + \int_{x_{n-3}}^{x_{n-1}} + \int_{x_{n-2}}^{x_n} + 2 \int_{x_{n-1}}^{x_n} \right] \quad (2)$$

In the remaining integrals use was made of Milne's formula (4), page 123 for the integration over the interval  $[x_{i-2}, x_{i+2}]$  while Simpson's rule was employed for integration over the remaining integrals. This gave rise to the quadrature formula

$$\int_{x_0}^{x_n} y \, dx = h \sum_{i=0}^n \delta_i y_i = E \quad (3)$$

with

$$\delta_0 = 13/48 + 7/90 = .3486 \, 111111$$

$$\delta_1 = 39/48 + 39/90 = 1.2 \, 458 \, 333333$$

$$\delta_2 = 15/48 + 51/90 = .8791666667$$

$$\delta_3 = 5/48 + 83/90 = 1.0263 \, 888889$$

$$\delta_i = 1$$

$$4 \leq i \leq n-4$$

$$\delta_{n-i} = \delta_i$$

\*Milne, W. E., Numerical Calculus, Princeton University Press, Princeton, New Jersey, 1949, Chapter IV.

and E is the error term

$$E = \frac{3}{80} y^{(4)} h^5 + (n-4) \left(\frac{2}{945}\right) y^{(6)} h^7$$

$$E = \frac{3}{80n^5} y^{(4)} L^5 + \left(\frac{n-4}{n^7}\right) \left(\frac{2}{945}\right) y^{(6)} L^7$$

where  $L = nh = x_n - x_0$  is the length of the interval of integration.

Dividing formula (3) by  $L = nh = x_n - x_0$  gives the approximation to the integral mean:

$$M = \frac{1}{n} \sum_{i=0}^n \int_i y_i$$

The routine calculates

$$M \cdot 2^S = \frac{1}{n} \sum_{i=0}^n \int_i y_i 2^S$$

#### Error Analysis

The truncation error in the quadrature formula used is as indicated in the analysis above. The total round-off error in the routine's calculation of  $M \cdot 2^S$  does not exceed  $1 + 4/n$ .

That is,

$$\left| (A)_f - M \cdot 2^S \right| < 1 + 4/n.$$





THE RAMO-WOOLDRIDGE CORPORATION  
Los Angeles 45, CaliforniaFloating Point Definite Integral EvaluationSpecifications

Identification Tag: DIE-2

Type: Subroutine

Assembly Routine Spec: SUB 51271 04504

Storage: 41 instructions, addresses  
L00 thru L01  
H00 thru H38

4 constants in program, addresses  
L00 thru L03

45 words total program storage, addresses  
L00 thru L01  
H00 thru H38  
C00 thru C03

1 word temporary storage pool used,  
address 00027b

The constant pool is used by this routine.

Program Entrances: Addresses L02, L03, L04

Program Exit: Address L01

Alarm Exit: The alarm exit is not used by this routine.

Drum Assignment: Address 66007b thru 66063b

Machine Time: (8.74 + 1.55n) milliseconds for Entrance #1  
(8.49 + 1.55n) " for Entrance #2  
(8.72 + 1.55n) " for Entrance #3

Mode of Operation: Floating point, requiring SNAP to be in memory.

Coded by: C. Miller November, 1955

Code Checked by: C. Miller November, 1955

Machine Checked by: C. Miller November, 1955

Approved by: W. F. Bauer November 25, 1955

Description

This routine is a floating point version of DIE-1 evaluating the integral

mean

$$\frac{1}{x_n - x_0} \int_{x_0}^{x_n} y dt$$

The data must be presented in floating point and the computation will place a floating point result in both the A and Q registers at the end of the routine. This routine requires that SNAP be in the memory.

Programming Instructions

There are three possible entries to this routine. These are identical to those used in DIE-1.

Range of Parameters

See DIE-1

Execution Time

Assuming the data to be in ES, the average execution times are, in milliseconds:

$$8.74 + 1.55n \quad (\text{Entrance \#1})$$

$$8.49 + 1.55n \quad (\text{Entrance \#2})$$

$$8.72 + 1.55n \quad (\text{Entrance \#3})$$

If, however, the data are in MD the time is  $n$  plus a fraction drum revolution, or an amount of time varying from  $3\frac{1}{4}n$  to  $3\frac{1}{4}(n+1)$  milliseconds.

Mathematical Analysis

See DIE-1.

For coding convenience, this routine computes  $M$  as follows:

$$M = \frac{\alpha_3 \left\{ \alpha_2 \left[ \alpha_1 (\alpha_0 z_0 + z_1) \right] + z_2 \right\} + z_3 + \sum_{i=1}^{n-1} y_i}{n}$$

$$\text{with } \alpha_i = \int_{x_i}^{x_{i+1}} y(t) dt$$

$$\text{and } z_i = y_i + y_{n-i}$$

This formulation is equivalent to the M defined in DIE-1.

### Error Analysis

The truncation error in the quadrature formula is described in DIE-1. The round-off error in this routine is approximately equal to  $-\lambda/h Y(\xi)$  where  $\lambda$  is a pseudo random variable in the interval  $0 \leq \lambda < 2^{-26}$ , h is the step size ( $h = x_{i+1} - x_i$ ), and

$$Y(x) = \int_{x_0}^x y(t) dt$$

while  $\xi$  is some point in the interval  $[x_0, x_n]$

If  $M^*$  is the machine approximation to M then

$$M^* = M - \lambda/h Y(\xi)$$

Since M is the discrete approximation to the integral mean

$$\frac{1}{x_n - x_0} \int_{x_0}^{x_n} y dx ,$$

it is necessary to multiply M by the interval  $L = nh = x_n - x_0$  in order to obtain the integral of y. This gives the relation

$$L M^* = L M - n \lambda Y(\xi)$$

and hence the error in the integral due to round-off within the routine is

$$-n \lambda Y(\xi)$$

D		RWC00	00000					RW CONSTANTS		00	00000	00000	
D		RWT00	00023					RW TEMPS	27	00	00000	00000	
D		00L00	01024						2000	00	00000	00000	
D		00H00	01026						2002	00	00000	00000	
D		00C00	01065						2051	00	00000	00000	
D		OSL00	51271						66007	00	00000	00000	
D		OSH00	51273						66011	00	00000	00000	
D		OSC00	51312						66060	00	00000	00000	
D									66007	11	02055	10000	
SLO0	TP	00C04	00000					DUMMY					
SLO1	MJ	00000	00000					EXIT	66010	45	00000	30000	
SH00	MA	00000	RWC17					ENT NO 1	66011	72	10000	00021	
SH01	MJ	00000	00H05					ENT NO 2	66012	45	00000	02007	
SH02	TV	00L01	00H04					ENT NO 3	66013	16	02001	02006	
SH03	RA	00L01	RWC16					SET UP EXIT	66014	21	02001	00020	
SH04	MP	RWC16	00000					PAR TO ACC	66015	71	00020	00000	
SH05	TP	00002	RWT00					SAVE F	66016	11	00002	00027	
SH06	TU	A0000	00H16					SET IN YO	66017	15	20000	02022	
SH07	LA	A0000	00015						66020	54	20000	00017	
SH08	TU	A0000	00H18					SET IN YN	66021	15	20000	02024	
SH09	TP	00H18	A0000						66022	11	02024	20000	
SH10	ST	00H16	00002					N GOES TO F	66023	36	02022	00002	
SH11	FL NO	00015	00000					FLOATING	66024	14	44017	00000	
SH12	11	00H01	01362			BRB		BLOCK SNAP	66025	11	02003	01362	
SH13	23	01325	20000			B		CLEAR	66026	23	01325	20000	
SH14	23	01326	20000			B		E	66027	23	01326	20000	
SH15	TU	00H38	00H20					SET IN ALPHA	66030	15	02050	02026	
SH16	TP	00000	00000					E PLUS YO	66031	11	00000	10000	
SH17	37	01362	01416			B		GOES TO E	66032	37	01362	01416	
SH18	TP	00000	00000					E PLUS YN	66033	11	00000	10000	
SH19	37	01362	01416			B		TO E	66034	37	01362	01416	
SH20	TP	00000	00000					E TIMES ALPH	66035	11	00000	10000	
SH21	37	01362	01457			B		TO E	66036	37	01362	01457	
SH22	RA	00H16	RWC15						66037	21	02022	00017	
SH23	RS	00H18	RWC15						66040	23	02024	00017	
SH24	RA	00H20	RWC15						66041	21	02026	00017	
SH25	TJ	00L00	00H16						66042	42	02000	02022	
SH26	RA	00H18	RWC15					USE H18DUMMY	66043	21	02024	00017	
SH27	TP	00H16	00H28						66044	11	02022	02036	
SH28	00	0						E PLUS YI	66045	00	00000	00000	
SH29	37	01362	01416			B		TO E	66046	37	01362	01416	
SH30	RA	00H28	RWC15						66047	21	02036	00017	
SH31	TJ	00H18	00H28						66050	42	02024	02036	
SH32	TP	00002	00000					DIVIDE E	66051	11	00002	10000	
SH33	37	01362	01507			B		BY N	66052	37	01362	01507	
SH34	27	01325	01326			B		PACK	66053	27	01325	01326	
SH35	LQ	A0000	000					ANS TO Q ACC	66054	55	20000	00000	
SH36	11	01557	01362			B		REVIVE SNAP	66055	11	01557	01362	
SH37	TP	RWT00	00002					RESTORE F	66056	11	00027	00002	
SH38	45	00C00	00L01			BRB			66057	45	02051	02001	
SC00	02	79821	62760			0	1	A	0	66060	17	74364	23076
SC01	01	41706	16114					L	1	66061	20	15526	11062
SC02	08	56562	92290			0	1	P	2	66062	20	06664	36651
SC03	01	02638	88889					H	3	66063	20	14066	02660

THE RAND-WOOLDRIDGE CORPORATION  
Los Angeles 45, CaliforniaFixed Point Natural LogarithmSpecifications

Identification Tag: LOG-1  
 Type: Subroutine  
 Assembly Routine Spec: SUB 51201 03517  
 Storage: 18 instructions, addresses  
           M00 thru M17  
           17 constants in program, addresses  
           C00 thru C16  
           35 words total program storage, addresses  
           M00 thru M17  
           C00 thru C16  
           2 words temporary storage pool used, addresses  
           00027b thru 00030b  
           The constant pool is used by this routine.

Program Entrance: Address M02  
 Program Exit: Address M01  
 Alarm Exit: The alarm exit is used by this routine.

Drum Assignment: Address 65701b thru 65743b

Machine Time: 2.63 milliseconds (minimum)  
               4.51       "       (average)  
               6.39       "       (maximum)

Mode of Operation: Fixed point

Coded by: C. Miller November, 1955  
 Code Checked by: C. Miller November, 1955  
 Machine Checked by: C. Miller November, 1955  
 Approved by: W. F. Bauer November 22, 1955

Description

This subroutine computes a single precision approximation to  $\ln x$  for any positive  $x$  which can be accommodated in the double length accumulator scaled at  $2^{35}$ . ( $0 < x < 2^{35}$ )

The result is left in the accumulator, at the end of the routine, scaled at  $2^{35}$ . Since

$$|\ln x| < \ln 2^{35} = 24.2$$

we see that the result may well extend into  $A_4$ , but will never overflow  $A$ .

Programming Instructions

1. Place  $x \cdot 2^{35}$  in  $A$  ( $0 < x < 2^{35}$ )
2. Enter the subroutine with RJ OOM01 OOM02 (assuming the first word of this subroutine is stored at OOM00).
3. Control is returned to cell  $p + 1$  if the RJ order is contained in cell  $p$ .  
The accumulator will contain  $(\ln x) \cdot 2^{35}$ .

Alarm Conditions

1. If  $x \leq 0$  then the alarm routine AIR-1 is entered. This initiates the printing of the word "alarm" on the flexowriter, followed by the octal address of the RJ instruction used to enter LOG-1 and the contents of  $A$  and  $Q$ .
2. If  $x \geq 2^{35}$  then a multiply-add overflow may occur in line OOM05 of the subroutine. If the overflow does not occur (and therefore does not halt the machine) then the answer produced is correct to within the error described below.

Mathematical Method

Assuming that  $x$  is strictly positive, i.e.  $x \cdot 2^{35} \geq 1$ , then the routine scale factors  $x$  in order to obtain

$$x = 2^s u$$

where  $s$  is integral and  $\frac{1}{2} \leq u < 1$ .

Setting  $v = 4/3 u - 1$   
 one obtains  $x = 2^s u = 2^s (3/4) (v + 1)$   
 with  $-1/3 \leq v \leq 1/3$

Hence  $\ln x = s(\ln 2) + \ln 3/4 + \ln (v + 1)$

The routine evaluates an eleventh order polynomial approximation to  $\ln (v + 1)$  over the interval  $-1/3 \leq v \leq 1/3$ . This polynomial was obtained with the aid of CVP-0 and has a maximum error of  $3.65 \times 2^{-35}$ . The twelve coefficients of this polynomial are included in the accompanying listing. It is to be noted that the first and second coefficients are modified by the addition of  $\ln 3/4$  and  $-1$  respectively.

#### Error Analysis

The error in the routine's approximation to  $\ln x$  will not exceed, in absolute value

$$(.72 \cdot |\ln x| + 8.60) \cdot 2^{-35}$$

That is

$$\left| (A)_F - (\ln x) \cdot 2^{35} \right| \leq .72 \cdot |\ln x| + 8.60$$

Most of the error is due to round-off within the routine. The actual error is usually less than the upper bound stated here.



ID	Code	Value 1	Value 2	Value 3	Value 4	Value 5	Value 6	Value 7	Value 8	Value 9	Value 10
	RWC00	00000									
	RWT00	00023									
	00M00	01024									
	00C00	01042									
	OSM00	51201									
	OSC00	51219									
SM00	37	75701	75703	B							
SM01	MJ	00000	A0000								
SM02	TJ	RWC16	00M00								
SM03	SF	A0000	00C00								
SM04	SS	00C01	00035								
SM05	MA	B0000	00C02								
SM06	TP	B0000	RWT00								
SM07	LA	00C05	20036								
SM08	RP	20011	00M10								
SM09	PM	00C06	RWT00								
SM10	TP	B0000	RWT01								
SM11	TP	00C00	A0000								
SM12	TJ	00C03	00M14								
SM13	ST	RWC18	A0000								
SM14	MP	A0000	00C04								
SM15	AT	RWT00	A0000								
SM16	AT	RWT01	A0000								
SM17	MJ	00000	00M01								
SC00											
SC01	30	00000	00000	B							
SC02	12	52525	25253	B							
SC03	00	00000	00 37								
SC04	06	93147	18056	-0 1 35							
SC05	01	28251	84968	-0 1 34							
SC06	01	33649	76676	-0 1 34							
SC07	01	05077	09477	-0 1 34							
SC08	01	20530	66482	-0 1 34							
SC09	01	43313	41362	-0 1 34							
SC10	01	66932	02409	-0 1 34							
SC11	01	99983	25744	-0 1 34							
SC12	02	49992	96484	-0 1 34							
SC13	03	33333	59896	-0 1 34							
SC14	05	00000	06781	-0 1 34							
SC15	01	24000	00000	-0 9 34							
SC16	02	87682	07245	-0 1 34							

FX 11900-6-113

THE RAMO-WOOLDRIDGE CORPORATION  
Los Angeles 45, CaliforniaFixed Point Exponential Routine ( $e^x$ )Specifications

Identification Tag: EXP-2  
 Type: Subroutine  
 Assembly Routine Spec: SUB 50916 03713  
 Storage: 24 instructions, addresses  
           LLO0 thru LLO4  
           LO4 thru L22  
           13 constants in program, addresses  
           COO thru C12  
           37 words total program storage, addresses  
           LLO0 thru LLO4  
           LO4 thru L22  
           COO thru C12  
           2 words temporary storage pool used,  
           addresses 00027b thru 00030b  
           The constant pool is used by this routine.  
 Program Entrance: Address LLO2  
 Program Exit: Address LLO1  
 Alarm Exit: The alarm exit is used by this routine.  
 Drum Assignment: Address 50916b thru 50952b  
 Machine Time: 2.3 milliseconds (minimum)  
               3.3           "       (average)  
               4.3           "       (maximum)  
 Mode of Operation: Fixed point  
  
 Coded by: C. Miller                   October, 1955  
 Code Checked by: C. Miller           October, 1955  
 Machine Checked by: C. Miller        October, 1955  
 Approved by: W. F. Bauer           November 15, 1955

Description

This subroutine computes  $e^x$  when entered with  $x \cdot 2^{35}$  in the accumulator where  $x$  has the domain

$$-(\ln 2) (2^{35} + 2^{-1}) < x < 34.5 (\ln 2)$$

The result is left in the accumulator with scaling  $2^{35}$ , assuming that the capacity of the double length accumulator is not exceeded.

The routine employs the Polynomial Multiply (PM) instruction.

Programming Instructions

1. Place  $x \cdot 2^{35}$  in A.
2. Enter the routine with RJ OOKO1 OOKO2, where OOKO0 is the location of the first word of the subroutine.
3. The subroutine returns control to the cell following the RJ instruction with  $e^x \cdot 2^{35}$  in A.

Alarm Conditions

1. If  $x$  falls in the interval

$$34.5 (\ln 2) < x < (\ln 2) (2^{35} - 2^{-1})$$

then the alarm routine ALR-1 is entered. This initiates the printing of the word "alarm" on the flexowriter, followed by the octal address of the RJ instruction used to enter EXP-2.

This alarm condition is equivalent to

$$e^x \geq 2^{34.5}$$

and, hence, in terms of the scaled result

$$e^x \cdot 2^{35} \geq 2^{69.5}$$

This value will nearly overflow in A and therefore becomes an upper limit.

2. For  $x \leq -(\ln 2) (2^{35} + 2^{-1})$   
or  $x \geq (\ln 2) (2^{35} - 2^{-1})$

a divide overflow will occur at cell OOKO3 of the subroutine.

3. If ALR-1 was entered (or at the end of the routine) one can obtain the quantities

$$z \cdot 2^{35} = (00030b)$$

$$s = (00027b)$$

where  $\frac{1}{2} \sqrt{\frac{1}{2}} \leq z < \sqrt{\frac{1}{2}}$

and  $e^x \approx 2^s z$

This is not true in the event of a divide fault.

#### Mathematical Method

The routine finds  $q$ , an integer such that

$$x = q (\ln 2) + r$$

where  $|r| \leq \frac{\ln 2}{2}$

This gives  $e^x = (e^{\ln 2})^q \cdot e^r = 2^q \cdot e^r = (2^{q+1}) \cdot \left(\frac{e^r}{2}\right)$

Since the factor  $2^{q+1}$  is easily applied by shifting, it is only necessary to calculate the quantity  $e^r/2$ . This is accomplished by a 7th order approximating polynomial where the domain of  $r$  is

$$-\frac{\ln 2}{2} \leq r \leq \frac{\ln 2}{2}$$

This polynomial was obtained with the aid of routine CVF-0. The coefficients of the polynomial are listed in the accompanying code listing. The maximum discrepancy between the function  $e^r/2$  and the polynomial, in the interval stated above, is  $.75 \times 2^{-35}$ .

#### Error Analysis

The error in the machine's approximation to  $e^x$  is bounded in all cases by

$$\left[ (11.3 + .7 |x|) e^x + 1 \right] \cdot 2^{-35}$$

That is

$$\left| (A)_f - e^x \cdot 2^{35} \right| < (11.3 + .7 |x|) e^x + 1$$

Most of the error is due to round-off within the routine. The actual error is usually less than the bound stated here.

D		RWC00	00000							RW CONSTANTS		00	00000	00000
D		RWT00	00023							RW TEMPS		27	00	00000
D		OLL00	01024									2000	00	00000
D		00L00	01025									2001	00	00000
D		00C00	01048									2030	00	00000
D		SLL00	50916									65244	00	00000
D		OSL00	50917									65245	00	00000
D		OSL00	50940									65274	00	00000
SLL00	37	75701	75702	B						ALARM		65244	37	75701
SLL01	MJ	00000	A0000							EXIT		65245	45	00000
SLL02	AT	00C12	A0000									65246	35	02044
SLL03	DV	00C00	RWT00							Q TO RWT00		65247	73	02030
SLL04	ST	00C12	RWT01							R TO RWT01		65250	36	02044
SL04	LA	00C04	20036									65251	54	02034
SL05	RP	20007	00L07									65252	75	20007
SL06	PM	00C05	RWT01									65253	24	02035
SL07	TP	B0000	RWT01							EXP R TO T01		65254	11	30000
SL08	RA	RWT00	RWC16							S IS Q PLUS1		65255	21	00027
SL09	SJ	00L10	00L17									65256	46	02013
SL10	TV	00C02	00L14									65257	16	02032
SL11	AT	00C01	A0000							S NEG		65260	35	02031
SL12	TJ	00C02	00L14							TEST FORZERO		65261	42	02032
SL13	TV	A0000	00L14									65262	16	20000
SL14	LA	RWT01	00000							SHIFT RIGHT		65263	54	00030
SL15	TP	A0000	A0000									65264	11	20000
SL16	MJ	00000	0LL01									65265	45	00000
SL17	AT	00C03	A0000							S POS		65266	35	02033
SL18	TJ	00C02	00L20							EMMINENT		65267	42	02032
SL19	MJ	00000	0LL00									65270	45	00000
SL20	TV	A0000	00L21									65271	16	20000
SL21	LA	RWT01	00000							SHIFT LEFT		65272	54	00030
SL22	MJ	00000	0LL01									65273	45	00000
SC00	06	93147	18056-0	1	35					NATLOG OF 2		65274	26	13441
SC01	00	00000	20110 B							CON		65275	00	00000
SC02	00	00000	20044 B									65276	00	00000
SC03	00	00000	20000 B							STA		65277	00	00000
SC04	01	99243	65600-0	4	33					NTS		65300	00	00064
SC05	01	39485	76760-0	3	33							65301	00	00555
SC06	08	33324	84740-0	3	33					C S B 34		65302	00	04210
SC07	04	16662	18354-0	2	33					O C Y		65303	00	25252
SC08	01	66666	66994-0	1	33					E A		65304	01	25252
SC09	05	00000	01077-0	1	33					F L		65305	04	00000
SC10	09	99999	99997-0	1	33					F E		65306	10	00000
SC11	09	99999	99996-0	1	33					D		65307	10	00000
SC12	06	93147	18056-0	1	34					HALF LN OF 2		65310	13	05620

PX 71900-8-114

By: B. Gerkin

CV-115

ALARM, OCTAL AND FLEXPRINT PACKAGE IE 002

( revised 12- 27- 55 )

The Alarm, Octal and Flexprint Package consists of an alarm routine, an octal print subroutine, and a flexprint subroutine.

The alarm routine is used to wave a flag whenever a test shows that an undesired event has occurred. There are two entries to the alarm routine for this purpose...

- (1) 37 76000 76001 ( main routine )
- (2) 37 76000 76002 ( subroutine )

Entry (1) is used to indicate an alarm condition in the main routine, entry (2) is used for an alarm condition in a standard coded subroutine. In either case the main routine address is printed out.

Entry to the alarm routine causes the following information to be printed out...

```

LLLLLLLLLLLL RRRRRRRRRRRR alarm xxxxx
          LLLLLLLLLLLL is (L) in octal
          RRRRRRRRRRRR is (R) in octal
          xxxxx is the main routine address.

```

Registers A and Q and location 00000 are used for temporary storage. After an alarm, location 00000 contains 45 00000 xxxxx+1. After the printout, the computer stops with the instruction 56 00000 00000 set up. To continue from line xxxxx+1, push the start button.

The location of the alarm routine is such that references to it are not modified by the assembly modification routine ( SC 001 ). Thus all subroutines may refer directly to the entry and exit of the alarm routine.

This revised alarm routine does not use the constant pool or the temporary pool.

Flexcodes for the octal digits 0 - 7 are stored in locations 76037 - 76046 respectively.

The alarm routine resets itself completely-- its sum remains constant with use.

The alarm routine has built into it, octal and flexprint subroutines which may be used as such by the programmer. These portions of the alarm routine are also self resetting-- the use of these subroutines does not alter the sum of the Alarm, Octal and Flexprint Package.

These octal and flexprint subroutines are described on the following page.

PX 71900-8-115

By: Gerkin

CV-115

## 1. To print octal information...

entry	result
37 76022 76002	C.R., (L), space, (R), space → typewriter.

final state... (Q) = 00 00000 00001  
(L) = (R)initial  
(R) = 00 00000 00000  
(00000) = 45 00000 76000

37 76016 76003	C.R., (L), space → typewriter.
----------------	--------------------------------

final state... (Q) = 00 00000 00001  
(L) = 00 00000 00000  
(R) = a print order  
(00000) is not altered.

37 76016 76004	(L), space → typewriter.
----------------	--------------------------

final state... (Q) = 00 00000 00001  
(L) = 00 00000 00000  
(R) = a print order  
(00000) is not altered.

37 76016 76005	leftmost five octal digits of (L) and space → typewriter.
----------------	---

final state... (Q) = 00 00000 00001  
(L) = (L)initial  $\cdot 2^{15}$   
(R) = a print order  
(00000) not altered.

37 76016 76006	leftmost two octal digits of (L) and space → typewriter.
----------------	--

final state... (Q) = 00 00000 00001  
(L) = (L)initial  $\cdot 2^6$   
(R) = a print order  
(00000) not altered.

37 76022 76017	(00000), space → typewriter.
----------------	------------------------------

final state... (Q) = 00 00000 00001  
(L) = 00 00000 00000  
(R) = a print order  
(00000) = 45 00000 76000

## 2. To print flex information...

37 76016 76047	six flexcode characters in (L) and space → typewriter.
----------------	--

final state... (Q) not altered  
(L) = 00 00000 00000  
(R) = 00 00000 00000  
(00000) not altered.

PX 71900-8-115

ALARM PRINT ROUTINE IE 002

76000	45 00000 76000	
76001	16 76026 76022	
76002	11 20000 00000	STORE (R)
76003	61 00000 76047	CARRIAGE RETURN
76004	55 76012 00005	SET FOR 12 DIGITS
76005	55 76012 00011	SET FOR 5 DIGITS
76006	55 76012 00012	SET FOR 2 DIGITS
76007	34 20000 00003	} OCTAL PRINT LOOP
76010	32 76037 00000	
76011	11 20000 76012	
76012	00 01000 10001	
76013	44 76014 76007	
76014	11 10000 76012	RESTORE FLAG
76015	61 00000 76021	SPACE
76016	37 76016 76017	SWITCH
76017	31 00000 00044	(00000) → (L)
76020	11 76000 00000	STORE JUMP IN CELL 00000
76021	37 76016 76004	PRINT (00000)
76022	37 76022 76023	SWITCH
76023	31 76000 00017	SET TO OBTAIN
76024	15 20000 76025	MAIN ROUTINE ADDRESS
76025	16 76000 00000	JUMP TO MAIN ROUTINE → (00000)
76026	15 76023 76025	RESTORE
76027	16 76027 76000	RESTORE
76030	31 76042 00047	
76031	37 76016 76047	PRINT "ALARM"
76032	41 00000 76033	ADJUST ADDRESS FOR PRINTING
76033	31 20000 00071	
76034	37 76016 76005	PRINT 5 DIGIT ADDRESS
76035	56 00000 00000	STOP
76036	00 00000 00000	AVAILABLE

PX 71900-8-115



By: Gorkin

CONVAIR — DIVISION OF GENERAL DYNAMICS CORP.

SAN DIEGO, CALIFORNIA

CV-115

PAGE IE 002-4  
REPORT ZM 491  
MODEL A11  
DATE 12-27-55

76037	61 00000 76037	PRINT ORDER, FLEX 0
76040	00 00000 00052	FLEX 1
76041	00 00000 00074	2
76042	43 01130 12070	"ALARM" , 3
76043	00 00000 00064	4
76044	00 00000 00062	5
76045	00 00000 00066	6
76046	00 00000 00072	7
76047	61 00000 20045	} FLEX PRINT LOOP
76050	34 20000 00006	
76051	47 76047 76015	

PX 71900-8-115

THE RAYO-WOOLDRIDGE CORPORATION  
Los Angeles 45, California

Nth Root RoutineSpecifications

Identification Tag: NRT-0

Type: Subroutine

Assembly Routine Spec: SUB 51316 03701

Storage: 36 instructions, addresses  
10F00 thru 10F35

1 constant in program, address  
10F36

37 words total program storage, addresses  
10F00 thru 10F36

4 words temporary storage pool used,  
addresses 00027b thru 00033b

The constant pool is used by this routine.

Program Entrance: Address 10F02

Program Exit: Address 10F01

Alarm Exit: The alarm exit is used by this routine.

Drum Assignment: Address 66064b thru 66130b

Machine Time: Average execution time  
 $2(n-2) + 5$  milliseconds for  $n \leq 50$

Mode of Operation: Fixed point

Coded by: W. Frank November 25, 1955

Code Checked by: W. Frank November 28, 1955

Machine Checked by: W. Frank November 30, 1955

Approved by: W. F. Bauer December 1, 1955

Description

This subroutine extracts the  $n^{\text{th}}$  root of any number  $M$ , scaled at  $2^{35}$ , and such that

$$|M \cdot 2^{35}| \leq 2^{35} - 1.$$

$n$  must be an integer in the range

$$2 \leq n \leq 2^{16}$$

The routine must be entered with  $M \cdot 2^{35}$  in  $A$  and  $n \cdot 2^0$  in  $Q$ . The result will be left in  $A$ , scaled at  $2^{35}$ , at the conclusion of the routine.

Programming Instructions

1. Place  $M \cdot 2^{35}$  in  $A_R$ . ( $A_L$ ) is ignored by this routine.
2. Place  $n \cdot 2^0$  in  $Q$ .
3. Enter the subroutine with RJ OOF01 OOF02, where OOF00 is the location of the first word of NRT-0.
4. The subroutine returns control to the cell following the RJ instruction with  $(\sqrt[n]{M}) \cdot 2^{35}$  in  $A$ .

Alarm Conditions

The subroutine enters the alarm routine ALR-1 if  $n$  is negative or  $M$  is negative for  $n$  even. In either case, the word "alarm" is printed on the flexowriter, followed by the octal address of the RJ instruction used to enter NRT-0.

Execution Time

The time taken to find the  $n^{\text{th}}$  root of a number is inversely proportional to the magnitude of the number and directly proportional to the size of  $n$ . An average estimate, for  $n \leq 50$ , is approximately  $3(n-2) + 5$  milliseconds.

Mathematical Method

An iterative procedure, employing the Newton-Raphson method\*, is used to solve the equation

$$x^n = M$$

The process is of second order and is defined by

$$x_{i+1} = x_i + \frac{1}{n} \left[ \frac{|M|}{(x_i)^{n-1}} - x_i \right]$$

where  $x_0 = 2^{35} - 1$

The iteration is terminated when

$$\frac{|M|}{(x_i)^{n-1}} - x_i \geq 0$$

A secondary test is made to insure

$$|M| < (x_i)^{n-1}$$

This test is necessary, even though the process is monotonic; for, it is possible that truncation of the result of multiplication and division can violate this property. In that event,  $x_{i-1}$  is taken as the solution.

A special case is  $M = 0$ , where the solution is  $x = 0$  for all  $p$ .

Accuracy

The error in the result of this routine was found to be less than  $10^{-10}$ , that is, for an input argument, which is correct to 35 bits, one can expect an answer which may be incorrect at most in the right octal digit.

\*Scarborough, J.B., Numerical Mathematical Analysis, second edition, The John Hopkins Press, Baltimore, Md., 1950, p. 192.

D		00F00	01024			2000	00	00000	00000
D		10F00	51316			66064	00	00000	00000
D		0CP00	00013			15	00	00000	00000
10F00	37	75701	75702	B	ALARM	66064	37	75701	75702
10F01	MJ	00000	0		EXIT	66065	45	00000	00000
10F02	ZJ	00F03	00F01		ARG ZERO	66066	47	02003	02001
10F03	TP	A0000	0CP11			66067	11	20000	00030
10F04	TP	00000	0CP10			66070	11	10000	00027
10F05	QT	00016	A0000		N EVEN OR	66071	51	00020	20000
10F06	ZJ	00F09	00F07		OD	66072	47	02011	02007
10F07	TP	0CP11	A0000			66073	11	00030	20000
10F08	SJ	00F00	00F09		ALARM	66074	46	02000	02011
10F09	TM	0CP11	0CP14			66075	12	00030	00033
10F10	TP	00F36	0CP12		SET XO VALUE	66076	11	02044	00031
10F11	54	0CP10	20017	BRB		66077	54	00027	20017
10F12	SJ	00F00	00F13		N NEGATIVE	66100	46	02000	02015
10F13	TU	A0000	00F17			66101	15	20000	02021
10F14	RS	00F17	00015			66102	23	02021	00017
10F15	RS	00F17	00015			66103	23	02021	00017
10F16	SP	0CP12	00035		SET UP B	66104	31	00031	00043
10F17	RP	00000	00F19			66105	75	00000	02023
10F18	MP	B0000	0CP12		XITH TO N-1	66106	71	30000	00031
10F19	TP	B0000	0CP13			66107	11	30000	00032
10F20	TP	0CP14	A0000			66110	11	00033	20000
10F21	TJ	0CP13	00F23			66111	42	00032	02027
10F22	MJ	00000	00F30			66112	45	00000	02036
10F23	LA	A0000	00035			66113	54	20000	00043
10F24	DV	0CP13	A0000			66114	73	00032	20000
10F25	ST	0CP12	A0000			66115	36	00031	20000
10F26	SJ	00F27	00F30		CONVFRGENCE	66116	46	02033	02036
10F27	DV	0CP10	A0000			66117	73	00027	20000
10F28	AT	0CP12	0CP12		XITH PLUS 1	66120	35	00031	00031
10F29	MJ	00000	00F16			66121	45	00000	02020
10F30	TP	0CP11	A0000			66122	11	00030	20000
10F31	SJ	00F32	00F34			66123	46	02040	02042
10F32	TN	0CP12	A0000			66124	13	00031	20000
10F33	MJ	00000	00F01			66125	45	00000	02001
10F34	TP	0CP12	A0000			66126	11	00031	20000
10F35	MJ	00000	00F01			66127	45	00000	02001
10F36	37	77777	77777	B		66130	37	77777	77777

THE RAMO-WOOLDRIDGE CORPORATION  
Los Angeles 45, CaliforniaFixed Point Decimal Card Read-In Routine (revised)Specifications

Identification Tag:	CRI-2	
Type:	Subroutine	
Assembly Routine Spec:	SUB 51353 25039 (See special assembly instructions)	
Storage:	201 instructions, addresses 00000E00 thru 04E35	
	49 constants in program, addresses 00N00 thru 00H38	
	24 words temporary storage required, but not stored with the program	
	250 words total program storage, addresses 00E00 thru 00H38	
	10 words temporary storage pool used, addresses 00027b thru 00040b	
	The constant pool is used by this routine	
Program Entrance:	Address 00E02	
Program Exit:	Address 00E01	
Alarm Exit:	The alarm exit is used by this routine.	
Drum Assignment:	Address 66131b thru 66522b	
Machine Time:	.5 seconds per card	
Mode of Operation:	Fixed point	
Coded by:	C. Koos	November 9, 1955
Code Checked by:	C. Koos	November 11, 1955
Machine Checked by:	C. Koos	November 14, 1955
Revised by:	C. Koos	December 1, 1955
Approved by:	W. F. Bauer	December 9, 1955

Description

This routine reads fixed point decimal numbers from cards, converts these numbers to their octal equivalents and stores them in the computer at locations specified by a base address of the parameter word and a location number on the card.

The input cards are divided into four fields, occupying columns 5-23, 24-42, 43-61 and 62-80. Each field contains in the order indicated:

- a. a five place decimal location number which is added to the base address of the parameter word and which positions the number in the proper cell.
- b. a ten digit fractional mantissa with decimal point at extreme left of field.
- c. a two digit exponent of 10 (decimal scaling factor).
- d. a two digit exponent of 2 (binary scaling factor) which scales the number in the computer accordingly.

A punch in the eleven row above the least significant digit of the mantissa or the scaling factors indicates a negative value. Any number of the fields, in any combination, may be used. Blank portions are ignored. The routine will also ignore completely blank cards, and will stop only upon finding a 12 punch in column 80.

Accuracy

The routine will give a conversion accurate to 35 bits rounded.

Assembly Instructions

Although only 250 instructions are assembled, an additional 24 cells (bringing the total to 274) must be allowed for temporary storage.

Programming Instructions

1. The first time the routine is entered, include the instruction EF 00000 00A15 (assuming that the routine was assigned to region 00A00 for assembly). This instruction picks the first card, and is not used except when the read station is empty. Do not include this step if you have previously used the routine and have not emptied the read hopper.
2. Enter the routine with an RJ instruction. Assuming that the routine was assigned to the region indicated in step 1, use the instruction RJ 00A01 00A02.
3. Enter the parameter word. The parameter word should follow the RJ instruction and should contain a base address in its rightmost 15 bits; the remainder of the word should consist of zeros. This base address is added to the relative location numbers from the cards in order to find the correct addresses for storing.

4. Cards will be read until the routine encounters a card with a 12 punch in column 80.
5. At the conclusion of the routine, control will be returned to the cell immediately following the parameter word.

#### Alarm Conditions

An alarm will occur:

1. If the routine encounters a power of ten which has an absolute value greater than 40.
2. If the final scaled form of the number requires more than 35 bits.
3. If an attempt is made to load a number into an illegal address.

In all cases the tag word "CRI-2", along with the address of the cell from which the subroutine was entered, will be printed on the flexowriter. Starting at this time will cause a fault, due to an attempt to execute the parameter word. Increasing PAK by one, and then starting, will result in re-entering this routine.



D		00A00	00013			15	00	000000	000000
D		00B00	51353			66131	00	000000	000000
D		01B00	51378			66162	00	000000	000000
D		02B00	51423			66237	00	000000	000000
D		03B00	51467			66313	00	000000	000000
D		04B00	51518			66376	00	000000	000000
D		00C00	51564			66454	00	000000	000000
D		00E00	01024			2000	00	000000	000000
D		01E00	01049			2031	00	000000	000000
D		02E00	01094			2106	00	000000	000000
D		03E00	01138			2162	00	000000	000000
D		04E00	01189			2245	00	000000	000000
D		00F00	01274			2372	00	000000	000000
D		00H00	01235			2323	00	000000	000000
D		00M00	51554			66442	00	000000	000000
D		00N00	01225			2311	00	000000	000000
D		00T00	00023			27	00	000000	000000
B00	37	75701	75702	B	ALARM EXIT	66131	37	75701	75702
B01	MJ	00000			NORMAL EXIT	66132	45	000000	000000
B02	EF	00F20	00E19		ENTRANCE	66133	17	02416	02023
B03	SP	00E01	00015			66134	31	02001	00017
B04	TU	A0000	00E05			66135	15	20000	02005
B05	TP	00000	00T00		STORE ADDR	66136	11	000000	00027
B06	TP	00A00	00T01			66137	11	00015	00030
B07	TP	00H05	00T04		SET COUNTER	66140	11	02330	00033
B08	TV	00N00	00E24			66141	16	02311	02030
B09	RP	10016	00E11		CLEAR STORAGE	66142	75	10020	02013
B10	TP	00A00	00F00			66143	11	00015	02372
B11	RJ	00N09	00N09			66144	37	02322	02322
B12	LQ	00T03	00006			66145	55	00032	00006
B13	QT	00A01	00T05			66146	51	00016	00034
B14	LQ	00000	00002			66147	55	10000	00002
B15	11	00T01	20104	BRB		66150	11	00030	20104
B16	QA	00H01	00T09		STORE WORD 4	66151	52	02324	00040
B17	LQ	00000	00017			66152	55	10000	00021
B18	QT	00H02	00T08		STORE WORD 3	66153	51	02325	00037
B19	11	00T05	20105	BRB		66154	11	00034	20105
B20	LQ	00T02	00006			66155	55	00031	00006
B21	QA	00H03	00T07		STORE WORD 2	66156	52	02326	00036
B22	LQ	00000	00017			66157	55	10000	00021
B23	QT	00H02	00T06		STORE WORD 1	66160	51	02325	00035
B24	MJ	00000	01E00			66161	45	00000	02031
1B00	RS	00T04	00A03			66162	23	00033	00020
1B01	ZJ	01E02	01E44			66163	47	02033	02105
1B02	TV	00N01	01E15			66164	16	02312	02050
1B03	TP	00N02	01E11			66165	11	02313	02044
1B04	TP	00N03	01E07			66166	11	02314	02040
1B05	TP	00H18	00T02		SET COUNTER	66167	11	02345	00031
1B06	TP	00N04	A0000			66170	11	02315	20000
1B07	11	00T06	10002	BRB		66171	11	00035	10002
1B08	QA	00H18	01E10		EXTRACT EXP	66172	52	02345	02043
1B09	EJ	00N04	01E12			66173	43	02315	02045
1B10	MP	00T04	00H15			66174	71	00033	02342
1B11	AT	00F00	00F00		STORE	66175	35	02372	02372
1B12	RA	01E07	00A02			66176	21	02040	00017
1B13	RA	01E11	00A04			66177	21	02044	00021
1B14	IJ	00T02	01E06		IJ ON 3	66200	41	00031	02037
1B15	MJ	00000	01E16			66201	45	00000	02051
1B16	TP	00N05	01E07			66202	11	02316	02040
1B17	RJ	01E15	01E05			66203	37	02050	02036
1B18	TP	01E11	01E36			66204	11	02044	02075
1B19	TV	00N06	01E39			66205	16	02317	02100
1B20	TU	00N00	01E24			66206	15	02311	02061
1B21	TV	00N03	01E27			66207	16	02314	02064
1B22	TP	00H18	00T02		SET COUNTER	66210	11	02345	00031
1B23	TU	00N03	01E28			66211	15	02314	02065
1B24	TP	00H19	00T03		SET COUNTER	66212	11	02346	00032

1825	TV	04E19	01E30		66213	16	02270	02067
1826	TP	00A00	00T05		66214	11	00015	00034
1827	LQ	00A03	10002	EXTR TO 0	66215	55	00020	10002
1828	QT	00T06	A0000		66216	51	00035	20000
1829	ZJ	01E30	01E31		66217	47	02067	02070
1830	RA	00T05	00H04		66220	21	00034	02327
1831	RA	01E30	00A03		66221	21	02067	00020
1832	LQ	00000	00001	SHIFT EXTR	66222	55	10000	00001
1833	IJ	00T03	01E28		66223	41	00032	02065
1834	RA	01E28	00A02		66224	21	02065	00017
1835	MP	00T04	00T05		66225	71	00033	00034
1836	AT	00F08	00F08	STORE	66226	35	02402	02402
1837	RA	01E36	00A04		66227	21	02075	00021
1838	IJ	00T02	01E24	IJ ON 3	66230	41	00031	02061
1839	MJ	00000	01E40		66231	45	00000	02101
1840	TU	00N01	01E24		66232	15	02312	02061
1841	RA	01E27	00H05		66233	21	02064	02330
1842	RJ	01E39	01E22	GET REL ADDR	66234	37	02100	02057
1843	MJ	00000	00N09		66235	45	00000	02322
1844	RP	30004	02E01		66236	75	30004	02107
2800	TP	00T06	00F20		66237	11	00035	02416
2801	TP	00H18	00T02	SET COUNTER	66240	11	02345	00031
2802	TU	04E15	02E05		66241	15	02264	02113
2803	TV	04E15	02E30		66242	16	02264	02144
2804	TV	03E07	02E34		66243	16	02171	02150
2805	TP	00F04	00T03	GET DEC EXP	66244	11	02376	00032
2806	TV	00N07	02E21		66245	16	02320	02133
2807	TU	00N06	02E22		66246	15	02317	02134
2808	TU	00N07	02E23		66247	15	02320	02135
2809	TU	02E29	02E26		66250	15	02143	02140
2810	TP	00T03	A0000	TEST EXP	66251	11	00032	20000
2811	RP	20004	02E13		66252	75	20004	02123
2812	TJ	00H25	02E16		66253	42	02354	02126
2813	RJ	00E24	00N09		66254	37	02030	02322
2814	RJ	00E24	00N09		66255	37	02030	02322
2815	MJ	00000	04E05	TO ALARM	66256	45	00000	02252
2816	QT	00A01	00T04		66257	51	00016	00033
2817	RS	02E21	00T04		66260	23	02133	00033
2818	LQ	00T04	00015		66261	55	00033	00017
2819	RS	02E22	00T04		66262	23	02134	00033
2820	RA	02E23	00T04		66263	21	02135	00033
2821	RS	00T03	00H27		66264	23	00032	02356
2822	TP	00H32	00T04		66265	11	02363	00033
2823	TP	00H21	00T05		66266	11	02350	00034
2824	LQ	00T03	00015		66267	55	00032	00017
2825	RA	02E26	00T03		66270	21	02140	00032
2826	MP	00H04	00T04		66271	71	02327	00033
2827	SF	A0000	00T01		66272	74	20000	00030
2828	SJ	02E29	02E30		66273	46	02143	02144
2829	AT	00H04	A0000	ROUND	66274	35	02327	20000
2830	TP	A0000	00F04	STORE	66275	11	20000	02376
2831	TP	00T01	A0000		66276	11	00030	20000
2832	TJ	00H33	02E34	TJ ON 37	66277	42	02364	02150
2833	ST	00A05	A0000		66300	36	00022	20000
2834	AT	00T05	00F16	STORE	66301	35	00034	02412
2835	RA	02E05	00A02		66302	21	02113	00017
2836	RA	02E30	00A03		66303	21	02144	00020
2837	RA	02E34	00A03		66304	21	02150	00020
2838	IJ	00T02	02E05		66305	41	00031	02113
2839	TU	03E21	03E04	IJ ON 3	66306	15	02207	02166
2840	TU	00N02	03E05		66307	15	02313	02167
2841	TU	03E13	03E06		66310	15	02177	02170
2842	TU	04E15	03E07		66311	15	02264	02171
2843	TU	00N03	03E08		66312	15	02314	02172
3800	TV	04E15	03E33		66313	16	02264	02223
3801	TV	00N02	03E35		66314	16	02313	02225
3802	RJ	00E24	00N09	READ 11 ROW	66315	37	02030	02322

3803	TP	00H18	00T02	SET COUNTER	66316	11	02345	00031
3804	TP	00F08	00F08		66317	11	02402	02402
3805	TP	00F00	00T04		66320	11	02372	00033
3806	TP	00F16	00T05		66321	11	02412	00034
3807	TP	00F04	00F16		66322	11	02376	02412
3808	LQ	00T06	10035		66323	55	00035	10043
3809	QJ	03E10	03E11	TEST B	66324	44	02174	02175
3810	TN	00T04	00T04		66325	13	00033	00033
3811	LQ	00000	00033		66326	55	10000	00041
3812	QJ	03E15	03E13	TEST D	66327	44	02201	02177
3813	MP	00F16	00F08		66330	71	02412	02402
3814	MJ	00000	03E23		66331	45	00000	02211
3815	TP	00H28	A0000		66332	11	02357	20000
3816	TJ	00F08	03E19		66333	42	02402	02205
3817	RS	00T04	00H19		66334	23	00033	02346
3818	LA	00F08	00009		66335	54	02402	00011
3819	TN	00T05	00T05		66336	13	00034	00034
3820	RS	00T04	00H38		66337	23	00033	02371
3821	LA	00F08	00033		66340	54	02402	00041
3822	RJ	03E30	03E25		66341	37	02220	02213
3823	TV	00N08	03E30		66342	16	02321	02220
3824	TP	00H14	00F16		66343	11	02341	02412
3825	DV	00F16	00T03		66344	73	02412	00032
3826	LA	A0000	00035		66345	54	20000	00043
3827	DV	00F16	00F16		66346	73	02412	02412
3828	SP	00T03	00035		66347	31	00032	00043
3829	SA	00F16	00000		66350	32	02412	00000
3830	MJ	00000	03E31		66351	45	00000	02221
3831	SF	A0000	00T01		66352	74	20000	00030
3832	LA	A0000	00001		66353	54	20000	00001
3833	TP	A0000	00F04	STORE	66354	11	20000	02376
3834	RA	00T04	00T01		66355	21	00033	00030
3835	AT	00T05	00F00	STORE	66356	35	00034	02372
3836	RP	20005	03E38		66357	75	20005	02230
3837	RA	03E04	00A02		66360	21	02166	00017
3838	RA	03E33	00A03		66361	21	02223	00020
3839	RA	03E35	00A03		66362	21	02225	00020
3840	IJ	00T02	03E04	1J ON 3	66363	41	00031	02166
3841	RJ	00N09	00N09	READ 12 ROW	66364	37	02322	02322
3842	TU	00N08	03E49		66365	15	02321	02243
3843	TU	00E02	04E00		66366	15	02002	02245
3844	TU	00N02	04E10		66367	15	02313	02257
3845	TU	00N03	04E22		66370	15	02314	02273
3846	TU	04E15	03E48		66371	15	02264	02242
3847	TP	00H18	00T02	SET COUNTER	66372	11	02345	00031
3848	TP	00F04	00F04		66373	11	02376	02376
3849	TP	00F12	A0000		66374	11	02406	20000
3850	ZJ	04E01	04E00		66375	47	02246	02245
4800	EJ	00F20	04E26		66376	43	02416	02277
4801	AT	00T00	A0000		66377	35	00027	20000
4802	TJ	00H35	04E07		66400	42	02366	02254
4803	TJ	00H36	04E05	TO ALARM	66401	42	02367	02252
4804	TJ	00A02	04E07		66402	42	00017	02254
4805	11	00H37	75756	TAG TO ALARM	66403	11	02370	75756
4806	MJ	00000	00E00	TO ALARM	66404	45	00000	02000
4807	TV	A0000	04E25		66405	16	20000	02276
4808	TP	00F04	A0000		66406	11	02376	20000
4809	ZJ	04E10	04E25		66407	47	02257	02276
4810	RS	00F00	00H34		66410	23	02372	02365
4811	SJ	04E12	04E05		66411	46	02261	02252
4812	RA	A0000	00A05		66412	21	20000	00022
4813	TJ	00H34	04E15		66413	42	02365	02264
4814	MJ	00000	04E16		66414	45	00000	02265
4815	RS	00F04	00F04	CLEAR	66415	23	02376	02376
4816	TV	A0000	04E17		66416	16	20000	02266
4817	SP	00F04	00000		66417	31	02376	00000
4818	SJ	04E19	04E22		66420	46	02270	02273

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BRB

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4B19 RA A0000 00H04
4B20 TP A0000 A0000
4B21 SJ 04E05 04E22
4B22 LQ 00T06 00031
4B23 QJ 04E24 04E25
4B24 TN A0000 A0000
4B25 TP A0000 00
4B26 RA 03E49 00A02
4B27 RA 04E00 00A02
4B28 RA 04E10 00A02
4B29 RA 03E48 00A02
4B30 RA 04E22 00A02
4B31 IJ 00T02 03E48
4B32 TP 00T01 A0000
4B33 ZJ 04E34 00E02
4B34 RA 00E01 00A03
4B35 MJ 00000 00E01
M00 00 00H19 01E00
M01 00 00H20 01E16
M02 AT 00F00 00F00
M03 11 00T06 10002
M04 MP 00T04 00H14
M05 LQ 00T06 00034
M06 00 00H32 01E40
M07 00 00H21 00H27
M08 00 00F12 03E31
M09 RP 30003 00E12
C00 76 47777 00030 B
C01 00 00017 77400 B
C02 00 00017 77777 B
C03 00 00017 77700 B
C04 00 00000 00 1 B
C05 00 00000 00012 B
C06 00 00000 00144 B
C07 00 00000 01750 B
C08 00 00000 23420 B
C09 00 00003 03240 B
C10 00 00036 41100 B
C11 00 00461 13200 B
C12 00 05753 60400 B
C13 00 73465 45000 B
C14 11 24027 62000 B
C15 00 00000 00 1 B
C16 00 00000 00 12 B
C17 00 00000 00 13 B
C18 00 00000 3 B
C19 00 00000 00011 B
C20 00 00000 4 B
C21 00 00000 00101 B
C22 00 00000 00 40 B
C23 00 00000 B
C24 00 00 B
C25 00 00000 00 12 B
C26 00 00000 00024 B
C27 00 00000 00 36 B
C28 00 00000 00 51 B
C29 00 00000 00 1 B
C30 11 24027 62000 B
C31 25 53616 57055 B
C32 31 17454 47150 B
C33 00 00000 00 45 B
C34 00 00000 00044 B
C35 00 00000 02000 B
C36 00 00000 40000 B
C37 16 12145 67404 B
C38 00 00000 00104 B

```

```

ROUND 66421 21 20000 02327
66422 11 20000 20000
66423 46 02252 02273
66424 55 00035 00037
66425 44 02275 02276
66426 13 20000 20000
66427 11 20000 00000
66430 21 02243 00017
66431 21 02245 00017
66432 21 02257 00017
66433 21 02242 00017
66434 21 02273 00017
1J ON 3 66435 41 00031 02242
66436 11 00030 20000
66437 47 02307 02002
66440 21 02001 00020
TO EXIT 66441 45 00000 02001
66442 00 02346 02031
66443 00 02347 02051
66444 35 02372 02372
66445 11 00035 10002
66446 71 00033 02341
66447 55 00035 00042
66450 00 02363 02101
66451 00 02350 02356
66452 00 02406 02221
66453 75 30003 02014
READ ONE ROW 66454 76 47777 00030
66455 00 00017 77400
66456 00 00017 77777
66457 00 00017 77700
10 TO 0 66460 00 00000 00001
1 66461 00 00000 00012
2 66462 00 00000 00144
3 66463 00 00000 01750
4 66464 00 00000 23420
5 66465 00 00003 03240
6 66466 00 00036 41100
7 66467 00 00461 13200
8 66470 00 05753 60400
9 66471 00 73465 45000
10 TO 10 66472 11 24027 62000
66473 00 00000 00001
66474 00 00000 00012
66475 00 00000 00013
66476 00 00000 00003
66477 00 00000 00011
66500 00 00000 00004
65 DECIMAL 66501 00 00000 00101
32 DECIMAL 66502 00 00000 00040
66503 00 00000 00000
66504 00 00000 00000
66505 00 00000 00012
66506 00 00000 00024
66507 00 00000 00036
66510 00 00000 00051
10 TO 0 66511 00 00000 00001
10 66512 11 24027 62000
20 032 66513 25 53616 57055
10 TO 30 065 66514 31 17454 47150
37 DECIMAL 66515 00 00000 00045
36 DECIMAL 66516 00 00000 00044
66517 00 00000 02000
66520 00 00000 40000
TAG CRI02 66521 16 12145 67404
68 DECIMAL 66522 00 00000 00104

```

PX 71900-8-117

THE RAMO-WOOLDRIDGE CORPORATION  
Los Angeles 45, CaliforniaThe Flexowriter Memory Dump (Revised)Specifications

Identification Tag:	MDP-0
Type:	Service Routine (with subroutine entrance)
Special Storage:	The constant pool and temporary storage pool are not used by this routine.
Service Entrance:	Address 40004b
Program Entrance:	40004b
Program Exit:	40020b
Alarm Exit:	The alarm exit is not used by this routine
Machine Time:	Approximately 27 sec/100 words on paper tape Approximately 2.7 min/100 words on typewriter

Coded by:	R. Beach	October 27, 1955
Code Checked by:	R. Beach	October 27, 1955
Machine Checked by:	R. Beach	October 28, 1955
Revised by:	C. Koos	December 1, 1955
Approved by:	W. F. Bauer	December 9, 1955

Description

This routine dumps, in octal, the contents of consecutive storage cells onto paper tape, in flexowriter code, or onto the directly connected flexowriter. It stores ES, A and Q and bootstraps itself into ES for execution. ES, A and Q are restored at the conclusion of a dump.

The address is printed for the first word of the dump, and for each subsequent word whose address is zero, modulo eight. An extra carriage return is included in order to provide double spacing at the end of each block of eight words. If a cell contains zero, only the first digit is printed. However, if the address is to be printed then all twelve zeros are printed.

The flexowriter should be in a shift down state, as the numbers are then larger, and hence more legible.

This routine makes use of MDP-1 for part of its operation, and both routines must therefore be present on the drum.

Operating Instructions

1. When routine is used as a service routine start at 40004b. Machine halts on an MS stop with Q clear.

Insert the parameter word in Q (see below) and start. Machine executes dump and halts on 56 00000 40004b.

2. When routine is used as a subroutine enter with 37 40020 40004b followed by the parameter word (see below). At the conclusion of the dump, control will be transferred to the cell following that one in which the parameter word is located.
3. The parameter word has the form

AB uuuuu vvvvv

where uuuuu and vvvvv are the first and last words to be dumped respectively. For a typewriter dump the octal digits A and B must both be zero while for a paper tape dump B is to be different from zero.

4. Restore  
To restore ES, A and Q at any time after the parameter word has been given, set PAK to 40040b and start.

THE RAMO-WOOLDRIDGE CORPORATION  
Los Angeles 45, CaliforniaThe Biocatal Memory Dump (revised)Specifications

Identification Tag:	MDP-1
Type:	Service Routine (with subroutine entrance)
Special Storage:	The constant pool and temporary storage pool are not used by this routine.
Service Entrances:	Biocatal Tape: 40005b Binary Cards: 40016b
Program Entrance:	Biocatal Tape: 40005b Binary Cards: 40016b
Program Exit:	40020b
Alarm Exit:	The alarm exit is not used by this routine.

Coded by:	R. Beach C. Koos	October 25, 1955
Code checked by:	R. Beach	October 28, 1955
Machine Checked by:	R. Beach	October 28, 1955
Revised by:	C. Koos	December 1, 1955
Approved by:	W. F. Bauer	December 9, 1955

Description1. General

This routine dumps, in binary, the contents of consecutive storage cells onto paper tape or cards for later read in by FRI-0 or CRI-1. The routine stores ES, A and Q and bootstraps itself into ES for execution. At its conclusion, it restores ES, A and Q. The type of dump is determined by the entrance used, and the range of the dump is given by a parameter word.

2. Binary Tape

Binary (or bi-octal) tape is punched as specified by the parameter word. The routine punches leader, insert and check addresses, check sums, stop code for FRI-0 and a trailer. The leader and initial seventh level punch may be suppressed if desired, as may, also, the stop code and trailer. A check sum will be punched for each dump. If a dump of more than 808 words is specified, the routine treats this problem as more than one dump and executes as many separate dumps as there are multiples of 808.

3. Binary Cards

Because the Bull Reproducer is limited to 160 punches per card, with no more than 60 punches in any one row, binary cards are dumped in groups of three cards for later merging on off-line equipment into one card. Each card contains up to eight words.

Card No. 1:

Row 9	Address of first word in group	(Col. 1 - 15)
	Number of words in the group of three cards	(Col. 17 - 21)
	Sum of all words in the group of three cards	(Col. 32 - 72)
Row 8	First word (field one)	(Col. 1 - 36)
	Second word (field two)	(Col. 37 - 72)
Row 6, 7	Contains 4 more words as in Row 8. In addition, Row 7 has a punch in column 80 to identify it as the first card in the group.	

Card No. 2: Contains up to 8 words in rows five, four, three and two with a punch in row eleven, columns 80 and 75, to identify it as the second card.

Card No. 3: Contains up to 8 words in the remaining four rows and an identification punch in row eleven, column 80.

If a stop code is specified, a punch is placed in row twelve, column 80 of the second card of the last group of three cards dumped. The dump is accomplished at full card punch speed.



To keep the number of punches at a minimum, the number of binary ones in each word is counted, and the word is complemented if this number exceeds eighteen. In this event a punch is placed in column 78 of that row, for field one, and in column 79, for field two, indicating this complementation.

The output of the dump may now be processed by the IBM equipment on an off-line basis. Each group of three cards is merged into one binary card containing up to twenty-two words of information. This merging may be accomplished by two passes on the sorter followed by two passes on the reproducer, or by one pass on the reproducer (gang punch operation), followed by one pass on the sorter.

### Operating Instructions

#### I. Binary Tape

##### a. Service Routine

1. Start at 40005b. Computer halts on an MS order.
2. Insert parameter word (see below) in Q and start
3. At conclusion of dump, computer will halt on 56 00000 40005b

##### b. Subroutine

1. Enter with 37 40020 40005b followed by parameter word (see below)
2. At and end of dump, control is transferred to the cell following the one containing the parameter word.

#### II. Binary Cards

##### a. Service Routine

1. Start at 40016b. Computer halts on an MS order.
2. Insert parameter word (see below) in Q and start.
3. At conclusion of dump, computer halts on 56 00000 40016b.

##### b. Subroutine

1. Enter with 37 40020 40016b followed by parameter word (see below)
2. At conclusion of dump, control is transferred to the cell following the one containing the parameter word.

#### III. Parameter Word

The parameter word is

AB uuuuu vvvvv

where uuuuu and vvvvv are the first and last words to be dumped respectively. The second octal digit, B, specifies a stop code if non-zero; no stop code if zero.

For binary tape dumps, setting the first octal digit, A, of the parameter word different from zero suppresses a leader and initial seventh level punch.

#### IV. Restore

At any time during a dump, ES, A and Q may be restored by starting at

THE RAMO-WOOLDRIDGE CORPORATION  
Los Angeles 45, California

OCTAL CARD DUMP (revised)

Specifications

Identification Tag: MDP-2

Type: Service routine (with subroutine entrance)

Special Storage: The constant and temporary storage pools are not used by this routine.

Service Entrance: Address 40015b

Program Entrance: Address 40015b

Program Exit: Address 40020b

Alarm Exit: The alarm exit is not used by this routine.

Machine Time: 2.7 seconds plus 0.5 seconds per card maximum machine time.

Coded by: C. Koos July 21, 1955

Machine Checked by: C. Koos August 5, 1955

Revised by: C. Koos December 1, 1955

Approved by: W. F. Bauer December 9, 1955

PX 71900-8-100

Description

This routine will dump the contents of a group of consecutive (either ES or MD) storage cells onto cards. Each card will contain (in octal) four consecutive words and the address of the cell containing the first word on the card. The following card columns are used:

Columns 1 thru 5	Address of the first word
Columns 13 thru 24	First word
Columns 25 thru 36	Second word
Columns 37 thru 48	Third word
Columns 49 thru 60	Fourth word

Any card for which all four words are equal to zero is omitted and the next card produced carries a punch in the 12 row of column 9. The first and last cards of every dump will be produced even if they contain all zeros and the last card will carry a punch in the 12 row of column 10. In addition, each card contains an identifying 12 punch in column 8.

This routine bootstraps itself into ES to operate and at its conclusion restores the machine to its original state.

Operating Instructions (to be followed when the routine is used as a service routine)

1. Put the computer in test mode, high speed (this step is unnecessary for a dump of all ES only).
2. Set PAK to 40015b and start.
3. Computation will halt with an MSO instruction and Q will contain all zeros.
4. Manually insert the parameter word into Q.
  - a. a parameter word of all zeros will dump ES
  - b. in all other cases, place the first address in  $Q_u$  and the last address in  $Q_v$
  - c. the range of the dump may not extend from ES to drum addresses
5. The machine will halt with an MSO instruction when the dump is completed and the machine has been restored to its original state.
6. If another dump is required, it is necessary only to press the start button again to return to step 3 above.
7. If the operator wishes to stop a dump at any time after step 3 above, he needs only to make a forced stop, master clear, and MD start with PAK set to 40040b. The machine will then be restored to its original state and computation will halt with the same MSO instruction mentioned in step 5. This same procedure is applicable if an SCC fault occurs after entering an illegal parameter word in Q.

Programming Instructions (to be followed when the routine is used as a sub-routine)

1. Enter the routine with an RJ instruction

Use the instruction 37 40020 40015b. The word in your program immediately following the RJ instruction must contain the parameter word (as described in step 4 of "Operating Instructions" above). If the RJ instruction is given at address  $n$  the parameter word will be at address  $n + 1$  and at the conclusion of the dump control will be returned to the instruction address  $n + 2$ .

THE RAMO-WOOLDRIDGE CORPORATION  
Los Angeles 45, CaliforniaCHANGED WORD POST-MORTEM ROUTINE (revised)Specifications

Identification Tag: MDP-3

Type: Service Routine (with subroutine entrance)

Special Storage: The constant pool and temporary storage pool are not used by this routine.

Service Entrance: Address 40037b

Program Entrance: 40037b

Program Exit: 40020b

Alarm Exit: The alarm exit is not used by this routine.

Machine Time:  $(14.1 + .5n)$  seconds where n=number of cards punched.

Coded by: R. Beach                      October 26, 1955

Code Checked by: R. Beach                      October 26, 1955

Machine Checked by: R. Beach                      October 26, 1955

Revised by: C. Koos                      December 1, 1955

Approved by: W. F. Bauer                      December 9, 1955

Description

This routine compares ES with the MD image of ES and prints out those words of ES which are not the same as their correspondent in the image. ES is not altered by the routine, and the MD image is up-dated to be identical with ES when exit is made from the routine.

The routine stores ES at addresses 66000b to 67777b and reads portions of this image and the regular image (76000b - 77777b) into ES and compares words.

If the corresponding words are the same, they are replaced by zero, unless the new value is zero. In the latter case the word is replaced by 45 40037 40020b. The changed words and zeros are then read into ES. ES is then dumped on the line printer. (Note: Until the line printer is in use, this dump will be made onto cards by employing MDP-2). ES and the 76000b image are then restored from the 66000b image.

Each card contains four words. If any one word is zero, it should be ignored as it is not a changed word. A word which has been changed to zero has been given the arbitrary tag 45 40037 40020b and will be punched as such. Also, a word that was changed to this tag will be identified in the same manner. The programmer must therefore distinguish between these two cases.

Operating Instructions

1. When routine is used as a service routine set PAK to 40037b. Routine will find changed words, print them out, and stop on 56 00000 40037b.
2. When routine is used as a subroutine enter routine with 37 40020 40037b. Operation of routine is the same except that routine exits to address y+1 if y is the address of the RJ instruction used to enter the routine.
3. Most service routines use all or parts of ES and their activation will destroy the old 76000b image. Hence, if a changed word comparison is desired, the execution of MDP-3 must precede the use of other post-mortem routines.

Alarm Conditions

There are no alarm conditions in this routine. However, if the routine hangs up during punching, or if the machine is halted during punching, a start at 40040b will clear the punch, restore ES, and up-date the 76000b image.

THE RAMO-WOOLDRIDGE CORPORATION  
Los Angeles 45, CaliforniaSTORAGE TO MAGNETIC TAPE TRANSFER ROUTINE (revised)Specifications

Identification Tag:	STT-0
Type:	Service routine (with a program entry available)
Special Storage:	The constant and temporary storage pools are not used by this routine
Service Entrance:	Address 40006b
Program Entrance:	Address 40006b
Program Exit:	Address 40020b
Alarm Exit:	The alarm exit is not used by this routine
Machine Time:	5.6 seconds for transfer of (ES)

Coded by:	R. Beach	May 11, 1955
Code Checked by:	C. Koos	August 14, 1955
Machine Checked by:	C. Koos	August 20, 1955
Revised by:	C. Koos	December 1, 1955
Approved by:	W. F. Bauer	December 9, 1955

Description

This routine transfers information from the internal computer memory to magnetic tape where it will be stored until read back in again by TST-0.

A parameter word is used to specify

1. The location of data to be stored
2. The MT unit to be used for storage
3. Whether or not MT is to be rewound to its original position after storage
4. The address to which control is to be transferred when the data is read back by TST-0.

When using STT-0 as a subroutine the parameter word follows the RJ instruction used to enter the routine. When using STT-0 as a service routine the parameter word is manually entered in Q when the computer halts (after being started at the service entrance).

At the time of entry the routine stores (ES) on the drum, bootstraps itself into ES, stores (A) and (Q) and obtains the parameter word. At the conclusion the routine restores (ES), (A) and (Q) and transfers control to the exit instruction.

The routine stores one block of information in addition to the number of blocks necessary for storing the data, as follows:

1. The first half of the first block contains (Q), (A), the parameter word and twelve zero words.
2. The second half of the first block thru the first half of the last block inclusive contain the information to be stored.
3. The last half of the last block contains the sum of the data (that is, the double precision sum of the split extension of each word), the number of blocks transferred to tape, the starting and stopping addresses for the transfer, and eleven zero words.

Parameter Word

This parameter word is of the form BC DEEFF GGGGG, where B, C, D, E, F, and G are all octal digits.

- B. The octal digit B determines whether (ES) is to be stored on MT. If  $B = 0$ , (ES) will be stored; if  $B \neq 0$ , (ES) will not be stored.
- C. The octal digit C determines whether MT is to be rewound to its original position after the data has been transferred. If  $C = 0$  the rewind will be executed, if  $C \neq 0$  it will not be.
- D. The octal digit D determines the MT unit on which the data is to be stored. MT units are specified by the same digits used in the standard 1103 MT commands.

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- E. The two octal digit number EE specifies the address of the first word to be transferred from internal storage to tape. This number is the integer part of the first address divided by  $8^3$ . That is,  $(EE)(512)$  is the address of the first cell to be transferred.
- F. The two octal digit number FF specifies the address of the last word to be transferred. As in E above this number must also be a multiple of 512.  $(FF)(512)$  is the address of the last word to be transferred.
- G. The V-address portion of the parameter word (GGGGG) specifies the address to which PAK is to be set when the transferred information is read back to internal memory by TST-0.

As an example consider the parameter word 01 24246 00017b. This specifies a transfer of (ES) and the contents of cells 42000b thru 45777b with no rewinding after the transfer. PAK will be set to 00017b by TST-0 when the routine is read back to internal memory.

Operating Instructions (to be followed when the routine is used as a service routine)

1. Set PAK to 40006b and start.
2. Computation halts with an MS instruction.
3. Enter the parameter word in Q and start.
4. Computation halts when the transfer is completed, setting PAK to the address specified in the parameter word.

Programming Instructions (to be followed when the routine is to be used as a subroutine)

1. Enter the routine with the RJ instruction 37 40020 40006b. If the RJ instruction is stored at address n the parameter word should be in address n + 1 and at its conclusion the routine will transfer control to the instruction in address n + 2.

#### Restore

To restore (ES), (A), and (Q) at any time before normal completion set PAK to 40040b and start.

The magnetic tape will be rewound at this time if the parameter word specifies a rewind.

THE RAMO-WOOLDRIDGE CORPORATION  
Los Angeles 45, CaliforniaMagnetic Tape to Storage Transfer Routine (revised)Specifications

Identification Tag:	TST-0
Type:	Service routine (with a program entry available)
Special Storage:	The constant and temporary storage pools are not used by this routine
Service Entrance:	Address 40007b
Program Entrance:	Address 40007b
Program Exit:	Address 40020b
Alarm Exit:	The alarm exit is used by this routine
Machine Time:	5.6 seconds for transfer of (ES)

Coded by:	R. Beach	May 11, 1955
Code Checked by:	C. Koos	August 13, 1955
Machine Checked by:	C. Koos	August 21, 1955
Revised by:	C. Koos	December 1, 1955
Approved by:	W. F. Bauer	December 9, 1955

Description

This routine has been designed to read back into the internal computer memory the information transferred to MT by STT-0. A parameter word is used to tell the routine which MT contains the information to be transferred and the address to which PAK is to be set after the routine has finished operating.

When used as a subroutine, the parameter word follows the RJ instruction transferring control to TST-0. When used as a service routine the parameter word is entered in the Q register before activating the routine.

The routine stores (ES) on the drum, bootstraps itself into ES and reads in one block from magnetic tape. It examines the parameter word used by STT-0 and loads the specified portions of memory while computing the sum as the data is transferred. The sum is checked against the sum placed on MT by STT-0.

If the sum is correct, the parameter word is consulted to determine the address to which PAK is to be set and the proper address is placed in the exit instruction. The parameter word from STT-0 is checked to determine whether or not the MT is to be rewound after the transfer and a rewind command given if rewind was specified when STT-0 was used to store the data. (A) and (Q) are then set from values stored on MT, (ES) is restored, and control is transferred to the exit instruction.

Parameter Word

The form of the parameter word is OX Y0000 ZZZZZ, where X, Y, and Z are octal digits.

- X. The octal digit X determines the cell to which control will be transferred to at the conclusion of the routine.

If X = 0 control will be transferred to the address specified in the parameter word used for STT-0 when the data was transferred to magnetic tape. If X  $\neq$  0 control will be transferred to ZZZZZ.

- Y. The octal digit Y determines which MT unit will be selected. MT units are specified by the same digits used in the standard 1103 MT commands.

- Z. The V-address of the parameter word (ZZZZZ) specifies the address to which control will be transferred at the conclusion of the routine (see X above).

Operating Instructions (to be followed when TST-0 is used as a service routine)

1. Manually enter the parameter word in Q.
2. Set PAK to 40007b and start.
3. Computation will halt after a successful transfer with PAK set as specified (see "Parameter Word" above).

Programming Instructions

1. Use the RJ instruction 37 40020 40007b to enter TST-0. The cell immediately following the RJ instruction must contain the parameter word.
2. After successful transfer control will be transferred to the cell specified by the parameter word.

Alarm Conditions

If the sum test fails ALR-1 is entered and "TST-0 XXXXX" is printed on the flexowriter. The address is insignificant.

Starting after the alarm halt causes a rewind of the tape and another transfer of the same data from MT.

Restore

If, at any time during its operation, TST-0 is interrupted (or after an alarm print), PAK set to 40040b and the machine started, the routine will

1. Rewind MT (if this had been specified)
2. Restore (ES), (A), and (Q)
3. Transfer control to the TST-0 exit instruction.

THE RAMO-WOOLDRIDGE CORPORATION  
 Los Angeles 45, California

Binary Card Read-In Routine (revised)

Specifications

Identification Tag:	CRI-1
Type:	Service Routine (with subroutine entrance)
Special Storage:	The constant pool and temporary storage pool are not used by this routine
Service Entrance:	40017b
Program Entrance:	40017b
Program Exit:	40020b
Alarm Exit:	The alarm exit is used by this routine

Coded by:	R. Beach	October 26, 1955
Code Checked by:	R. Beach	October 26, 1955
Machine Checked by:	R. Beach	October 26, 1955
Revised by:	C. Koos	December 1, 1955
Approved by:	W. F. Bauer	December 9, 1955

PX 71900-8-103

Description

This input routine reads binary punched cards produced by the binary card dump (MDP-1 revised) at full card reader speed. Once activated it continues to read cards, ignoring blank cards, until it has read a card containing a 12 punch in column 80. The routine loads the memory as directed by the address appearing on the card, and checks the sum of the data read in against the sum stored on the card, for each card.

The routine stores ES and bootstraps itself into ES for execution. After execution, it restores ES.

Operating Instructions

1. When routine is used as a service routine set PAK to 40017b and start.
2. When routine is used as a subroutine, enter routine with 37 40020 40017b
3. Card positioning

A card must be positioned on the read side of the Bull or a "no information" fault will occur on the first cycle. The fault, however, positions the card so one may simply start at 00103b.

4. To restore ES at any time, start at 40040b. This start may also be used to end a read in for which the 12 punch in column 80 of the last card was omitted.

Alarm Conditions

If the sum of data read in fails to check against the sum appearing on the card, ALR-1 is activated to print.

alarm 00102 00000000000 1100123vvvvv xxxxxxxxxxxxxx

where vvvv is the address on the card. Q is not significant.

Starting ignores the alarm.

THE RAMO-WOOLDRIDGE CORPORATION  
Los Angeles 45, CaliforniaThe Ferranti Input Routine (revised)Specifications

Identification Tag:	FRI-0
Type:	Service routine (with subroutine entrance)
Special Storage:	The constant and temporary storage pools are not used by this routine
Service Entrance:	Address 40001b
Program Entrance:	Address 40001b
Program Exit:	Address 40020b
Alarm Exit:	The alarm exit is used by this routine

Coded by:	R. Beach	May 18, 1955
Code Checked by:	R. Summers	May 19, 1955
Machine Checked by:	R. Beach	August 4, 1955
Revised by:	C. Koos	December 1, 1955
Approved by:	W. Bauer	December 9, 1955

DescriptionI. General

This routine is designed to read, by means of the Ferranti reader, seven-level biocatal tape prepared as described below. The routine reads in paper tape at the full speed of the Ferranti with only short hesitation when a check or insert address is encountered.

If desired, the tape may contain a check sum to be tested for agreement with the computed sum of the data read-in. The routine will read data into any ES or MD cell although the reading of information into certain drum cells (as described in detail below) will result in abnormal operation.

The routine stores the contents of ES on MD at addresses 76000b through 77777b and then transfers itself to ES. It sums itself (in ES) and checks the sum against the correct sum (stored on MD).

The Ferranti reader is started in the free running mode and the routine proceeds to read tape and process the information contained on the tape in the same manner as does the ERA photoelectric reader (for exceptions, see II. 3 and 4).

Each word to be transferred to memory is summed as it is read in from tape. Words which are to be read into ES are first stored in the MD image of ES (76000b thru 77777b).

During operation all words are read into ES from the tape and a block transfer to MD is made when (1) ES has been filled with data (that is, when 924 words have been read in); (2) an insert address appears on the tape; or (3) the "end of tape" seven-level combination has been read in (see II. 4).

The reader is stopped before making the transfer and is started again after the transfer has been completed in the first two cases; in the last case, the reader is stopped, ES is restored from the MD image and control is transferred to the exit.

The reader is also halted when a check address appears on the tape. If no check sum test (see II. 3) is to be made after a successful check address test the reader is started immediately; if the check sum test is specified the reader is started after the test is made and the sum determined to be correct.

The routine does not prevent read in to addresses 76000b thru 77777b nor to those calls used by the routine for its own operations.

II. Requirements for Tape Preparation

1. The first word on a tape must be an insert address.
2. Check addresses should be used, although FRI-0 will operate without them. A check address immediately following an insert address must be the same as the insert address.



3. For a check sum test the following four words must appear on the tape at the point where the sum is to be tested:
  - a. Insert address 75202b
  - b. High order 36 bits of check sum
  - c. Low order 36 bits of check sum
  - d. Check address 75204b

Operating Instructions (to be followed when the routine is used as a service routine)

1. Set PAK to 40001b and start.
2. Computation will halt with the MS instruction 56 00000 40001b at the completion of the read in.

Programming Instructions (to be followed when the routine is used as a sub-routine)

1. Enter the routine with the RJ instruction 37 40020 40001b
2. Control is returned to the cell immediately following the RJ instruction as soon as an "end of block" punch is reached on the tape.

Alarm Conditions

1. No "end of tape" punch. This condition is indicated by the tape running completely out of the Ferranti reader. When such a condition occurs the operator should:
  - a. Master clear
  - b. Set PAK to 00074b and start
  - c. When computation halts (when a service entry was used) with the MS instruction 56 00000 40001b the machine will be returned to its original state and the data read from the tape will be properly stored.  
  
If a program entry was used control will be transferred to the proper cell in the main program.
2. FRI-0 not transferred to ES correctly. If ALR-1 prints "FRI-0 xxxxx and (A) and (Q)", the sum of the program transferred to ES has failed to check. Starting at this point transfers FRI-0 to ES again.  
  
A second failure indicates that FRI-0 is not on the drum correctly and should be restored.
3. Check address failure. If ALR-1 prints "ALAR C" and (A) and (Q), a check address has failed. In the alarm print (A<sub>R</sub>) is the address of the next

cell to be loaded and (Q) is the check address that was read in from paper tape.

Starting at this time will cause the machine to ignore the failure and operation will continue normally.

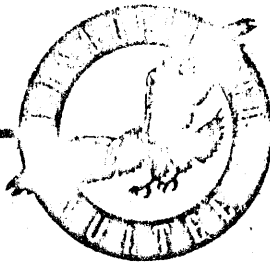
4. Check sum failure. If ALR-1 prints "ALAR M" and (A) and (Q), the check sum on the tape has failed to agree with the computed sum. The computed sum is in A at the time the alarm print occurs.

Starting at this point will cause the routine to ignore the failure and to begin to read in the tape again.

If at any time (ES) need to be restored from its image, starting at 40040b will transfer the image to ES and transfer control to the FRI-0 exit.

5. And "end of tape" (or "end of block") punch must be present on the tape to halt read in. This consists of seventh level punches in two consecutive frames on the tape at the point where the read in is to be stopped. This seventh level combination acts as a signal to FRI-0 to restore (ES) and stop the Ferranti reader. It is compatible with the ERA photoelectric reader in that it is an illegal combination which halts the ERA reader.

FA 11700-0-03



DIVISION San Diego

MODEL All

REPORT ZM 490

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Revised: 12/15/55

TITLE

F L I P

A FLOATING POINT SUBROUTINE SYSTEM

FOR

ERA 1103 AND 1103A COMPUTER

PART I DESCRIPTION

PREPARED BY CHARLES J. SWIFT

GROUP Digital Computing Lab

REFERENCE \_\_\_\_\_

CHECKED BY Members of:  
Digital Computing Lab

APPROVED BY B. T. ...

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REVISIONS

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CONVAIR

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CV-11

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### Preface to Revised Report

Flip III is faster than Flip I. Several restrictions in Flip I which were discovered over a period of time were removed. These occurred in Commands 40, 42, 44 and 51. Division by zero causes an alarm halt in Flip III, but division by an unnormalized number may still cause a computer fault as in Flip I.

The magnetic tape readin has been changed in two respects. The sum check print is now "FLIP OK". If the 1103 is restarted at this point the entire memory except that part already sum checked is cleared to zero and "clear" is printed out. Except when other information is already in the memory, this step should always be included.

A new method of loading or "ACTIVATING" Flip is available in Flip III.

A great deal of this report has been completely rewritten to render it more comprehensible on first reading. Many members of the Digital Computing Laboratory have assisted in this. All coding has been relegated to Part II of this report which will be issued shortly.

Flip is the result of suggestions, coding and checking by so many individuals that it is unfortunately impossible to give specific credits for the various contributions.

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FLIP III

I DESCRIPTION:

Flip III is an interpretive system for the 1105 and 1103A, useful for a large class of problems. Using the Interpret command, the machine commands are augmented by 58 "pseudo commands" which can be used as though they were regular machine commands. These enable the inclusion of floating point arithmetic, complex arithmetic, and special functions which include an integration step for differential equations. Also certain features, such as index registers and tracing (to be described in detail later), are built into these pseudo commands. Conversions to and from floating point representation enable the programmer to use the convenience of the Flip input and output while doing the "core" of the problem in fixed point for speed.

Since this system augments the basic commands, knowledge of most of them is necessary.

The speed of operation ranges from 3.9 milliseconds for a floating point multiplication to 4.3 milliseconds for floating point addition. Transcendental functions compare closely to fixed point operations in regards to timing.

II NUMBER REPRESENTATION:

All input and output occurs in a floating point decimal form. However, coders probably should know the internal representation. Let a number N be given by  $N = q \cdot 2^p$  ;  $\frac{1}{2} \leq |q| < 1$  ;  $-127 \leq p \leq 127$   
The number q occupies the first 28 bits of the cell and the number p the last eight, each beginning with a sign bit. Negative q's and p's are represented by complements. Zero is represented by a true machine zero.

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An unnormalized two cell representation occurs in the "floating to fixed" and "fixed to floating" commands. Detailed description of it occurs under those commands.

### III COMMAND STRUCTURES:

#### A. One address commands, octal form: (Commands 55, 56, 57) \*

1 4	}	Interpret command code
C C	}	Pseudo command code
J N N	}	Command Parameter Command Counter
V V V V	}	Regular machine address, not to be index modified

#### B. Two address Commands, octal form. (All other commands)

1 4	}	Interpret command code
C C	}	Pseudo command code
X X X X	}	Index counter tags and first address, x.
Y Y Y Y	}	Index counter tags and second address, y.

The first octal digit of these addresses consists of three Binary bits. The first of these bits, if a one, causes the first index counter,  $b_1$ , to be added to the address during command execution. (Not in its memory position). The second bit does likewise with the second index

\*RESTRICTION: See page 56-2.

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counter,  $b_2$ . Both bits may be one, in which case both counters are added.

Since there are only ten remaining address bits, only 1024 cells can be directly addressed. If, however,  $b_1 2^{10}$  and  $b_2 2^{10}$ , all cells in the 4096 1103A high speed store may be properly addressed.  $b_1$  occupies cell 01776 and  $b_2$  occupies cell 01777.

#### IV REGISTERS

Flip commands refer only to the right 36 bits of the accumulator, the other bits of A and all of Q being lost. These 36 bits form a register called R which is restored by all Flip index or threshold jump commands. If R is to be used as an operand, it may be addressed, using 1774 as the address, instead of 20000 as used in regular machine commands.

#### V COMMAND LIST

##### A. Floating Point Arithmetic Commands

The two octal digits of these commands perform separate functions. Recognizing this fact will facilitate learning them.

(FLIP)

<u>Code</u>	<u>Symbolic Operation</u>	<u>Name</u>
00	$y + x \rightarrow y, R$	Replace Add
01	$R + x \rightarrow y, R$	Add and transmit
02	$y + x \rightarrow R$	Add
03	$R + y + x \rightarrow R$	Accumulate Add
04	$y - x \rightarrow y, R$	Replace subtract
05	$R - x \rightarrow y, R$	Subtract and transmit
06	$y - x \rightarrow R$	Subtract
07	$R + y - x \rightarrow R$	Accumulate add and subtract
10	$y + R \cdot x \rightarrow y, R$	Replace add a product



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11	$(1+x) \cdot R \rightarrow y, R$	Increment and Multiply
12 } 13 }	$y+R \cdot x \rightarrow R$	Positive Polynomial
14	$y - R \cdot x \rightarrow y, R$	Replace add a negative product
15	$(1 - x) \cdot R \rightarrow y, R$	Decrement and Negative Multiply
16 } 17 }	$y - R \cdot x \rightarrow R$	Alternating Polynomial
20	$y \cdot x \rightarrow y, R$	Replace multiply
21	$R \cdot x \rightarrow y, R$	Multiply and Transmit
22	$y \cdot x \rightarrow R$	Multiply
23	$R + y \cdot x \rightarrow R$	Accumulate Multiply
24	$-y \cdot x \rightarrow y, R$	Negative replace Multiply
25	$-R \cdot x \rightarrow y, R$	Negative multiply and transmit
26	$-y \cdot x \rightarrow R$	Negative Multiply
27	$R - y \cdot x \rightarrow R$	Accumulate negative Multiply
30	$y \div x \rightarrow y, R$	Replace Divide
31	$R \div x \rightarrow y, R$	Divide and transmit
32	$y \div x \rightarrow R$	Divide
33	$R - (y \div x) \rightarrow R$	Accumulate Divide
34	$-y \div x \rightarrow y, R$	Negative replace Divide
35	$-R \div x \rightarrow y, R$	Negative Divide and transmit
36	$-y \div x \rightarrow R$	Negative Divide
37	$R - (y \div x) \rightarrow R$	Accumulate negative divide

## B. Other Commands.

This list is designed for quick reference. For detailed descriptions of most of these commands see subsequent pages. Some of these commands, normally operated in high speed storage, are not

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needed in many programs. These are not included in high speed storage unless specified and then require extra storage. See section (VII) for details of assigning storage.

COMMAND CODE	EXTRA CELLS (DECIMAL)	DESCRIPTION
40	NONE	Index jump, counter $b_1$ .
41	NONE	Jump if $ x  >  R $
42	NONE	$N(x, y) \rightarrow R$
43	57	Flexo writer input conversion
44	NONE	Index jump, counter $b_2$ .
45	NONE	Jump if $ x  <  R $
46	31	Integrate Differential equations
47		Not used
50	17	$\sqrt{x} \rightarrow y$
51	NONE	$R \rightarrow N(x, y)$
52	56	Typewriter output
53	2+56*	Paper tape data output
54	31	$\log_e x \rightarrow y$
55	NONE	Charactron output
56	NONE	punched card output
57	NONE	punched card input
60	49	$\sin x \rightarrow y$
61	2+49*	$\cos x \rightarrow y$
62	45	$\tan^{-1} x \rightarrow y$
63	2+45*	$\cot^{-1} x \rightarrow y$
64	NONE	$J_0(x) \rightarrow y$
65	NONE	$J_0(x) \rightarrow y; Y_0(x) \rightarrow 00037$

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66	NONE	$J_1(x) \rightarrow y$
67	NONE	$J_1(x) \rightarrow y ; Y_1(x) \rightarrow 00037$
70	27	$e^x \rightarrow y$
71		Not used
72	}	$Y+X \rightarrow S$
73		$Y-X \rightarrow S$
74		$Y \cdot X \rightarrow S$
75		$Y \div X \rightarrow S$
		} Complex Arithmetic
76		Not used
77	26	Trace (Magnetic tape version)

\*For these commands see restrictions under detailed descriptions that follow.

**VI STORAGE**

CELLS	USE
00002 to 00037 } 74000 to 75777 }	TEMPORARY STORAGE
00001 } 01477 to 02777 } 70000 to 73777 } 76000 to 77777 }	ROUTINE
00040 to 00077	PERMANENT CONSTANTS

As used at Convair, Flip is stored permanently on magnetic tape. A manually initiated operation transfers it to magnetic drum locations. The transfer to high speed storage is called "activating" and is programmed.  
 (See next section).

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The permanent constant pool is available to the programmer, of course, and should never be changed. It is given below.

CONSTANT POOL

00040	00	00000	00000	Zero
00041	00	00000	00002	2
00042	61	00000	00045	and Flex Code Carriage Return
00043	00	00000	00003	3.
00044	00	00000	00004	4. and flex code space
00045	00	00000	00037	Flex code 0 dec. 31.
00046	00	00000	00052	Flex code 1 dec. 42.
00047	00	00000	00074	Flex code 2 dec. 60.
00050	00	00000	00070	Flex code 3 dec. 56.
00051	00	00000	00064	Flex code 4 dec. 52.
00052	00	00000	00062	Flex code 5 dec. 50.
00053	00	00000	00066	Flex code 6 dec. 54.
00054	00	00000	00072	Flex code 7 dec. 58.
00055	00	00000	00060	Flex code 8 dec. 48.
00056	00	00000	00033	Flex code 9 dec. 27.
00057	00	00000	00013	11.
00060	00	00000	00012	10.
00061	00	00000	00056	Flex code minus "-"
00062	31	10375	52421	$\pi/4$ (35)
00063	31	46314	63146	$10^{-1}$ (38)
00064	00	00000	00077	six-bit extractor
00065	21	67643	24177	degree to radian (40)
00066	20	00000	00000	.5 decimal (35)

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00067	00	00000	00007	7.
00070	37	77777	77777	.9 (35)
00071	00	77777	00000	Extractor u
00072	00	00000	77777	Extractor v
00073	00	00001	00000	Advance of u
00074	00	00000	00001	Advance of v
00075	00	00001	00001	Advance of u and v
00076	00	07777	07777	u and v 4-octal-digit extractor
00077	00	00000	00110	72.

#### VII ACTIVATING:

Flip is readied for use in high speed storage by "activating" it. A return jump followed by parameters accomplishes this. The parameters specify the extra storage space for all extra storage commands to be used. A zero follows the parameters, followed by the next command.

The return jump is 37 70160 70140

The parameters are:

C } Flip pseudo command code for an extra storage command  
C }

0  
0  
0 Must be zeroes  
0  
0

V } Location (usually high speed storage) for the extra  
V } storage required.  
V }  
V }  
V }

The parameters must be followed by a zero cell as a flag.

NOTE: Previous methods used to activate Flip are now obsolete but will still work.

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### VIII OVERFLOW AND OTHER SPECIAL NOTES.

If overflow of the exponent or other impossible conditions arise, an alarm print occurs. The command address and the content of the two operand cells is printed.

All operations incur the possibility of round off error. Because of this, exact equality of two floating point numbers will seldom occur no matter how simple a calculation was used to obtain them. Therefore, equality tests should not be used and threshold jumps should always provide a tolerance.

For all commands which store the result in R and not elsewhere, the accumulator contains D (R). For all other cases, the left side of the accumulator contains the sign of the exponent (characteristic) of the number.

For debugging, cells 01736, 01776, 01777 and 00002 to 00014 usually contain all the information required to tell what Flip is doing.

The "Alarm, Cctal and Flexprint" routine (CV-115) is included in Flip. An alarm in Flip prints out the instruction, (R), (x), (y),  $b_1$  and  $b_2$  in two lines, preceded by the word "ALARM".

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INSPECT AND CHANGE ROUTINE

I. Operating Instructions

1. Set PAK to 70700. Start. The 1103 clears A and Q and halts.
2. Set  $\phi$  (Q) to a desired address and (optional) set (R) to the new content desired for that address. Start. The 1103 prints change, the address, and the present content. It halts with the old content in Q and the new content in R.
- 3a. Set or change (R) if desired. Start. The 1103 stores (R) in the cell, prints out this new content, and halts at the same point as step 1.

OPTION

- 3b. If, after step 2, it is desired not to change the cell content, send control to 40000. The 1103 prints out no change and halts at the same point as step 1. (At this point, (40000) has its original value, unless it was the cell changed.)

II. Specifications

Drum address 70700 through 70773 (60)

Number of commands to be modified - 60

No standard constants or temporaries are used.

Entrance 70700 (or 01000). This routine is available either with addresses starting in 70700 or 01000. It can be used to modify cell 00000, providing no other cell is subsequently modified.

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FLIP CARD TO PAPER TAPE ROUTINE

DESCRIPTION:

This routine reads blocks of numbers from Flip Cards and punches them in binary form on a biocatal tape. Each block of N numbers is placed in consecutive cells starting with address A. The first card of each block has A (octal) in columns one to five and N (decimal) in columns six and seven. The last card of each block is filled out with zeros. A blank card following any block causes all input cards to advance into the receiving hopper and halts the program.

INSTRUCTIONS:

1. Read Flip onto the magnetic drum.
2. Start at 71724.

LOCATION:

71724 to 71775



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FLIP MAGNETIC TAPE STORAGE ROUTINE

Location 71500 to 71565

This Routine stores a region of the internal memory on magnetic tape in a self-reloading form. It can be used automatically or manually. Cells 00000 to 00037 and part of basic Flip are used as temporaries, the latter being restored. No check sum is provided. These instructions assume a locator block and a normally rewound tape.

A-Transfer to Magnetic Tape.

1. Manual Operation

- a. Place an advance tape command, 66j n in Q.
- b. Place the first address F and the last address L in u and v of A.
- c. Start at 71500. The tape will advance MT n+1 blocks, store information on M blocks\*, rewind the tape and final stop.

2. Automatic Operation

- a & b. Same as manual.
- c. Execute the command 37 71562 71501. Results are the same as manual except that no stop occurs, control returning to the next line.

\*NOTE:  $M = \text{Integral part of } \left( \frac{L-F+1}{28} + 2 \right)$

B-Transfer from MT.

Use the locator block with n in A. If the transfer to magnetic tape was manual, a final stop occurs. If not, control is transferred to the point at which the dump was made.

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DOUBLE ENTRY TABLE INTERPOLATION AND LOOKUP  
 (DETAIL)

Using Flip

I SPECIFICATIONS:

Storage: The sub-routine is stored in cells 01300 to 01476. Flip and all Flip temporaries are needed in ES. Tables of any size are normally on MD.

Time: Roughly .3 seconds plus .3 seconds for each function evaluated.

Scheme used: A function  $F(x,y) = \sum_{i=0}^2 \sum_{j=0}^2 c_{ij} x^i y^j$  is passed through a 9 point square array of points, chosen from the given points in the x-y plane.

II DESCRIPTION:

If from one to five quantities  $Z^v$  are each functions of two variables  $x$  and  $y$  and are given in the form of tabled values, (not necessarily at equal distant points), then this sub-routine evaluates these functions by interpolation. The nearest tabled values of  $x$  and  $y$  (designated  $X_u$  and  $Y_u$ ) are first found by the sub-routine. Then these points and their nearest neighbors on each side are used to give a nine point interpolation in each table of corresponding  $Z^v$  values. If  $x$  and/or  $y$  lie nearest to or beyond an endpoint, the three endpoints are used. Surfaces of the form:  $Z^v = \sum_{i=0}^2 \sum_{j=0}^2 c_{ij} x^i y^j$  are passed through the nine tabular points and evaluated at the given point  $(x,y)$  for each  $Z^v$ .

III LOCATION AND STORAGE:

This routine operates in cells 01300 to 01466. It uses cells 01300 to 01307 for parameters, and cells 00002 to 00037 for temporaries. It is entered by the command 37 01471 01310.

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**IV STORAGE:**

**A. Arguments.**

(00036) = X

(00037) = Y

**B. Parameters:**

Cell	CC	(U)	(V)
01300	00	$D_x$	$D_y$
01301	00	i	j
01302	00	$n_x$	$n_y$
01303	00	$D_z$	$L_z$
01304	00	$D_x$	$L_x$
01305	40	$D_z$	$L_z$
01306			
01307			

$D_x$  = location of table of X values.

$D_y$  = location of table of Y values.

i = Index of current location in X table. (Start at zero)

j = index of current location in Y table. (Start at zero)

$n_x$  = number of values in X table.

$n_y$  = number of values in Y table.

$D_z$  = location of table of  $Z^v$

$L_z$  = storage location for  $Z^v$  (X,Y)

**NOTE:** The last parameter is indicated by a 40 in the first two octal digits. (Cell 01305 in above example)

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## C. X &amp; Y TABLES:

Cell	Content
$D_x$	$X_1$
$D_x + 1$	$X_2$
<del><math>D_x + 2</math></del>	<del><math>X_3</math></del>
$D_x + n_x - 1$	$X_{n_x}$

## D. Z TABLES:

Cell	Content
$D_y$	$Z^v(X_1, Y_1)$
$D_y + 1$	$Z^v(X_2, Y_1)$
<del><math>D_y + 2</math></del>	<del><math>Z^v(X_3, Y_1)</math></del>
$D_y + n_x - 1$	$Z^v(X_{n_x}, Y_1)$
<del><math>D_y + n_x</math></del>	<del><math>Z^v(X_1, Y_2)</math></del>
$D_y + (n_x - 1)(n_y - 1)$	$Z^v(X_{n_x}, Y_{n_y})$

## E. RESULTS:

$$(L_y) = Z^v(X, Y) \text{ for } v=1, 2, 3, \text{ etc.}$$

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### ROUTINE TO LOAD FLIP ON MAGNETIC TAPE

#### INSTRUCTIONS

1. Rewind tape
2. Place 66 jn - in Q. (n is the number used in A<sub>r</sub> to locate Flip).
3. Start 40000 and restart until dump is made.

#### NOTES:

1. If Flip has just been read from MT or paper tape "NO GO'S" should not be printed. If changes have been made they will be. This routine corrects the sum adjuster after two "NO GO" prints.
2. To dump a new paper tape stop at 56 10000 00100. Use the Flip biotcal tape dump and dump cells 00000 to 00277, 40000 to 40037, 70000 to 73777 and 76000 to 77777.

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Flip Biocatal Tape Dump

Location: 71000 to 71105

Permanent Constants used: (00074) = 1, (00073) =  $2^{15}$  (00040) = 0

Temporaries (not restored): 00000, 00002 to 00037, A and Q.

Manual Operation

1. Start at PAK = 71000 with Parameter word in Q:

00 fffff 11111

Where fffff is the address of the first word,  
11111 is the address of the last word.

2. After operation, the routine stops with PAK = 71000.

Automatic Operation

1. Enter with command: 37 71007 71003, followed by parameter words. The last parameter word is followed by the next instruction.

Restrictions and Details

1. The first and last addresses cannot be identical. (If so, that complete storage class is dumped as a closed set).
2. A check address, leader and insert address are automatically punched after every 400 (octal) words.
3. Cells 00001 and 00040 to 01777 are not disturbed at any time.
4. ES and MD are treated as closed sets.

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## INDEX JUMPS

## COMMAND CODES

40 Index counter  $b_1$  conditional jump

44 Index counter  $b_2$  conditional jump

The first address refers to a fixed point Integer,  $m$ . If  $b_1$  is greater than or equal to  $m$ ,  $b_1$  is cleared to zero. If not,  $b_1$  is increased by one and a jump is made to the second address. If  $b_1$  is originally zero and this jump command returns control to some previous point, the intervening commands will be executed  $m+1$  times with tagged addresses properly modified.  $b_1$  is in cell 01776 and  $b_2$  is in cell 01777. Both are fixed point integers and are initially zero.

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FIXED POINT CONVERSION COMMANDS

COMMAND CODES

42 N (x,y) → R

51 R → N (y,x)

In order to convert a number N from fixed point to floating point, or vice versa, its scale factor s must be specified. The notation N (y,x) means that a fixed point number is stored in the first cell and the quantity 35-s is stored in the last eight bits of the second cell. Command 42 produces the Flip floating point form in R. Command 51 takes the Flip floating point form from R and produces the fixed point form in y. The quantity 35-s must be given in both cases.

RESTRICTION:

The cell containing 35-s in the last eight bits may not be zero even though 35-s may be zero.

\*NOTE: These commands use the quantity 35-s because that is more convenient to compute if it is to be computed instead of prestored. It can be seen that N (x,y) is similar to the Flip floating point form except that the number is not normalized and the exponent of 2 is stored in a separate cell,



## FLIP

## Flexowriter Input Conversion Routine

Command Code: 43

Number of Cells: 58

I Description

This command converts a two-word input representation of a number to the normalized FLIP form and stores the result in y, but not in R. The two words are (x) and (x+1). When taken 6 bits at a time they are 12 flexowriter character codes. If the number represented is: -

$$N = q' \cdot 10^{D'}; 0.1 \leq q' < 1$$

these flexowriter characters are: -

1	2	3	4	5	6	7	8	9	10	11	12
±	q	q	q	q	q	q	q	±	p	p	

The decimal point (not present) precedes character number 2. The sign positions are considered plus unless occupied by a minus sign (octal 56). The twelfth digit is immaterial and will usually be a carriage return.

If the number represented exceeds  $2^{127}$  in absolute magnitude, or if any digit q or p is not a flexowriter numerical digit, an alarm halt will occur.

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### INTEGRATION SUBROUTINE

Command Code: 46

Drum Location: 71600 to 71721

Number of Cells in ES: 31 (decimal)

Temporaries Used: 00002 to 00037

#### I. INTRODUCTION:

This command is a revision of Gulp (ZM491-CN003). It uses the Gill-Runge-Kutte Method\* to integrate a set of first order differential equations:

$$y_i' = \frac{dy_i}{dx} = f_i(y_1, y_2, \dots, y_n, x) \quad (1)$$

from

$x$  to  $x + \Delta x$ .

#### II. SPECIFICATIONS:

A subroutine to compute these functions must be supplied starting in a cell specified by the address  $y$ . The number of equations minus one ( $n-1$ ), the increment  $\Delta x$ , and the quantities  $y_1, \dots, y_n, y_1', \dots, y_n', q_1, \dots, q_n$  are stored in consecutive cells starting with the address  $x$ . All the numbers are in Flip form except  $n-1$  which is in fixed form at  $2^0$ . The  $q$ 's are zero or infinitesimals except within the command.

#### III. RESTRICTIONS AND NOTES:

1. The Flip counters in 01776 and 01777 are used but restored for the main routine. If used by the derivatives subroutine, they must be restored before its exit.
2. The number of variables,  $n$ , must be at least two.
3. If the independent variable  $x$  occurs on the right side of any of equations (1), it must be treated as a dependent variable with a derivative of unity.
4. The subroutine to compute the functions must be entered in its third cell and must exit by a jump from its second cell. ("Standard Form")

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5. If any derivative is zero, most of the integration cycle is skipped, hence dummy variables may economically be included for later use.
6. The quantities  $n-1$  and  $\Delta x$  may be varied at any time. However, the locations of the derivatives,  $q$ 's, and the derivative subroutine are determined by the values that the parameters have the first time the subroutine is used. They remain fixed thereafter.
7. The Gill Method will only integrate smooth functions. If inequalities cause changes (breaks) in the functions, these must be taken care of between integration cycles. New derivatives must be computed before the next integration command is given whenever the functions are so altered.
8. The truncation error is proportional to the fifth power of  $\Delta x$ . A test integration of the sine and cosine functions using  $\Delta x = 22\frac{1}{2}^\circ$  caused a total error of approximately .15%, after sixty integration cycles. Due to the use of an unrounded floating point system, the double precision effect of the Gill Method does not work here, and round-off error may build up.

\*Gill, S., Cambridge Philosophical Society Proceedings 47, 96-108 (1950)

Square Root Subroutine

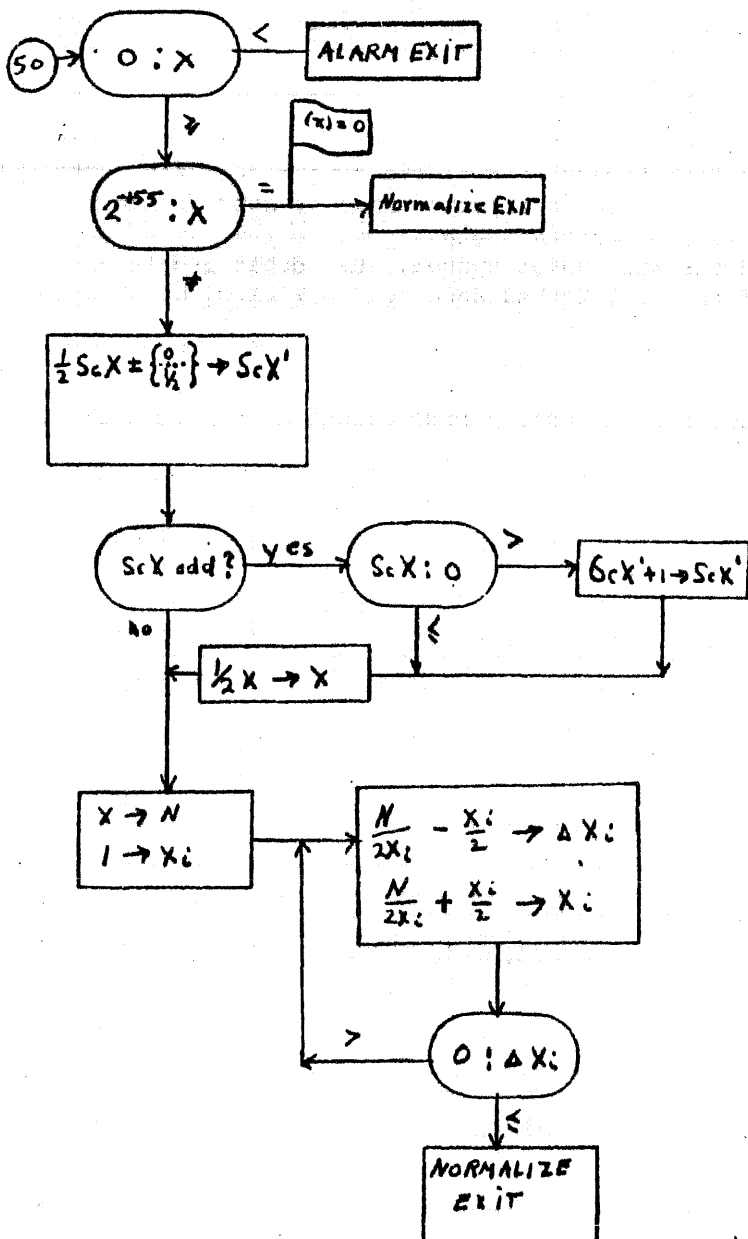
Command Code: 50

Number of Cells: 17

I Description

This command computes the square root of (x) and stores it in y and R. with full accuracy. An Alarm Halt occurs for negative arguments.

II Flow Chart



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### FLIP

#### Print and Punch Subroutine

Print Command Code: 52

Punch Command Code: 53

Number of Cells: 58

#### I Description

These two commands convert (x) to a floating decimal form and print it on the flexowriter or punch a flexowriter tape. For these commands y is immaterial. If the Print subroutine is used, the Punch subroutine must be also specified to the loader. If the location of the first cell of the print subroutine is y, that of the punch subroutine must be y + 2.

Fifteen digits are printed or punched as follows:

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
±	q	.	q	q	q	q	q	q	sp	±	p	p	sp	sp

Where the number (in floating decimal form) is

$$n = q \cdot 10^p$$

No carriage return is included.

FLIP

Logarithm Subroutine

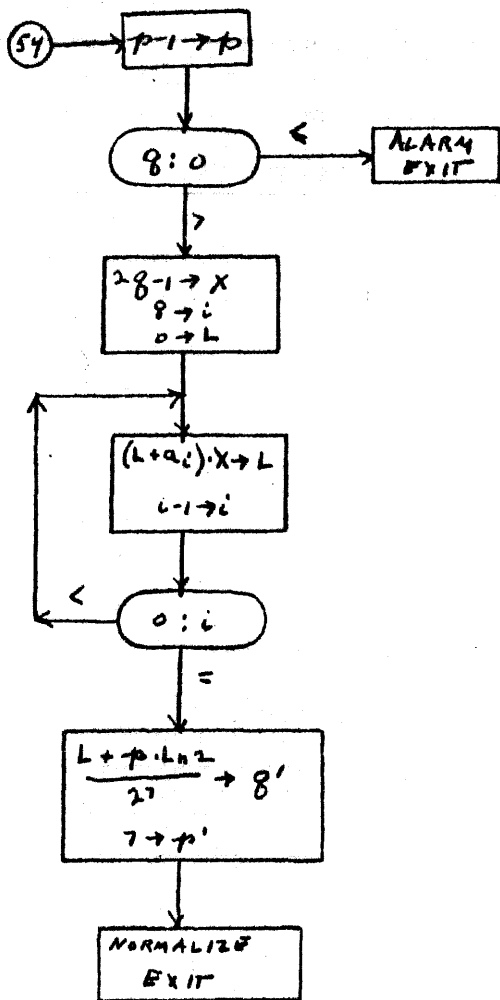
Command Code: 54

Number of Cells: 31

I Description

This command computes  $\log_2(x)$  and stores the result in y and R. A polynomial approximation is used<sup>(1)</sup> which gives a maximum error of the order of  $3 \cdot 10^{-8}$ .

II Flow Chart



$$\begin{aligned}
 (x) &= g \cdot 2^p \\
 X &= 2g-1 \\
 \ln(x) &= (p-1)\ln 2 + \ln(x+1) \\
 &= g' \cdot 2^{p'}; \quad p' \leq 7 \\
 \ln(x+1) &= a_1 x + a_2 x^2 + \dots + a_8 x^8
 \end{aligned}$$

(1) See sheet 56, Approximations in Numerical Analysis, a publication of the Rand Corporation

### FLIP CHARACTER OUTPUT

Command Code : 55

Drum Location : 72444 to 72777

Temporaries Used : 00002 to 00037 and 74100 to 75777

Do not specify this to the loader

#### I. GENERAL DESCRIPTION

This command converts a specified block of numbers from flip form to a floating decimal form and prints them on film with the characteron. Up to 992 numbers can be handled with one command at speeds up to 66 numbers per second. It is intended to cover both regular output and code checking output requirements.

The general format of each page has a heading, a page number at the bottom, and positions for 128 numbers in four columns, 32 in each column. The way in which these positions are filled is described under the various options below.

#### II. COMMAND FORM

1455 JNN VVVV

J specifies various options. Let the last five bits of NN form a number  $m$  ( $0 \leq m \leq 31$ ) and let the first bit of NN be the number  $\ell$  where  $\ell$  is zero or one. Then the number of words converted and printed is

$$N = m(1 + 31\ell)$$

#### III. BASIC OPTION (J = 0)

Each page is titled Flip Output and pages are numbered consecutively from 001 to 999. Consecutive numbers follow each other vertically down the four columns. Each new use of the output command causes a new column to start, and leaves any remainder of the previous column blank. If the block specified by any command will not go onto the remainder of the current page, a new page is started.

#### IV. J OPTIONS

1. J odd. This causes a new page to be started with this information.
2. J = 2 or 3. This causes the numbers to follow immediately after the preceding numbers instead of starting a new column.
3. J = 4 or 5. This causes the numbers to follow each other in horizontal rows across the page. Each new command causes the remainder of the last line and one blank line to be skipped.
4. J = 6 or 7. This is similar to 4 or 5 except that no blank line is left before this information.

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## V. SPECIAL NOTES

- a. Horizontal and vertical format commands cannot be interspersed without danger of printing on top of other information.
- b. The title consists of 48 character characters occupying consecutive positions from left to right in cells 72746 to 72755. These may be replaced with another title if desired. Use octal 77 for blank positions.
- c. The position on the page of the last number printed is described by a number  $N$  stored in cell 72702 scaled at  $2^0$ .  $N$  starts at 1 in the upper left hand corner and goes to 128 in the lower right hand corner. It can be manipulated to give special formats.
- d. The page number of the preceding page is always stored in cell 72703. It is stored with a scale factor of  $10^{-3} \cdot 2^{28}$  and without a sign bit. The constant  $10^{-3} \cdot 2^{28}$  is stored in cell 72716.
- e. In order to print a number of words greater than 32 but not a multiple of 32, two commands must be used. The second one will have less than 32 words and use  $j = 2$  or 6.

## VI. TIMING

If the character time delays do not hold up the 1103 (see below), the total time consumed by each Flip character output command is

$$T = .31 \text{ sec.} + n \cdot .015 \text{ sec.}$$

where  $n$  is the number of output words. There are two character time delays

$$d_1 = .4 \text{ sec.}$$

$$d_2 = 2.6 \text{ sec.}$$

that can occur before resume pulses are sent back from the character. These delays affect the output as follows:

1. If at least  $d_1 + d_2$  seconds of other computation occur for each page and not more than one page (128 numbers) is printed with each command, no delays occur.
2. If at least  $d_1 + d_2$  seconds of other computation occurs for each page and not more than two pages (256 numbers) are printed with each command, add  $d_1$  to the execution time for each command.
3. For all other cases, the effect of  $d_2$  enters. The maximum continuous output rate is  $d_1 + d_2$  seconds per page.
4. For the non-developing camera,  $d_2$  is zero and  $d_1$  may vary.

NOTE: RESTRICTION: See page 56-2 for a restriction on this command.



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FLIP CARD ROUTINES

Punch Command Code: 56

Read Command Code: 57

Storage Locations 73000 to 73312 inc.

73400 to 73657 inc.

73771 to 73777 inc.

I. Description:

These commands read or punch cards which contain numbers in a floating decimal point form. Conversions from or to the Flip floating point form are performed during each card cycle. Either of two standard card forms can be used as described under the options below. These commands are one-address, non-indexable commands of the form:

14 CC J NN VVVV

Where V is the first storage address <sup>(1)</sup>, and N is the octal number of cards, N can vary from 00 to 77 octal. A 12 punch in the first column of any card being read will override N and terminate reading with that card. Whether this has occurred can be tested with the sign of (0000<sub>4</sub>). This will be minus 1 if the last card to be read had a 12 punch in column 1; otherwise it will be zero. J controls the card form as indicated below.

(1). RESTRICTION: (Not applicable to the 1103A). Flip treats all commands as two address commands prior to inspecting the command code. If the index counter modification which occurs here leads to an illegal address, a fault will ensue.

EXAMPLE: The command 1456 001 47770 has a "y address" of 1770 with tags for both index counters. If either counter is 10 (octal) or more, an address will occur which is illegal on the 1103.

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The numbers 3, 4, 5, 6, and 7 are reserved for future possible changes and should not be used for J. After any read command, a "check sum" of the input is in Cell 00005. When quite a few cards are read, it is recommended that this sum be printed out so that readin differences can be spotted between repeated runs.

## II. Six field card (See card ECLF 12C).

A. (For  $j=0$ ,) the card number columns are ignored on reading. On punching, consecutive numbers are punched here. The number for the last card punched is kept in cell 73254. This number is reset to zero (i.e. first card numbered will be one) when Flip is reloaded from MT or PT. It can, of course, be set at will by the main program. Six consecutive storage cells are used by each card.

B. For  $j=1$ , the card number is read and punched. On the card a seven digit decimal integer followed by sign is used. In the memory a binary integer is stored. If the binary integer exceeds 9,999,999 when punching, 9,999,999 is punched. Seven consecutive storage cells are used by each card with the card number in the first of the seven.

## III. Eight field card. (For $j=2$ ).

This card form has eight similar fields of 10 columns each. These consist of (in consecutive order):

7 columns of decimal digits for the fractional part of the representation.

1 column for the sign of this part.

1 column for the digits of the exponent (characteristic) of the

representation. Exponents greater than nine are indicated by double or triple punching. For a punch in the 12 row add 10 and for a punch in the

11 row add 20. The maximum decimal exponent possible is 37. Higher exponents will be read incorrectly.

1 column for the sign of this part.

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## IV. Use of the reproducer.

1. Prior to reading or punching any cards, execute the command 17 00000 73376, which picks one card in each channel. Do this only once, since Flip read and punch commands pick the next card each time. The extra station on the punch side is taken care of by the flip punch command and causes one extra cycle of the reproducer.
2. If improper functioning of the reproducer occurs, restore the reproducer with at least two cards picked, if punching, and the first to be read picked, if reading. Then start at 73771. This restores ES and stops. Press start to repeat that Flip read or punch command.
3. The command 37 73374 73374 will advance all cards processed into the receiving hoppers without disturbing further Flip read or punch commands. It takes an average of  $4\frac{1}{2}$  card cycles.
4. The command 17 00000 00077 will place a blank card in the output. This command consumes only a few micro seconds of time.

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## FLIP

## Sine and Cosine Subroutine

Sine Command Code: 60

Cosine Command Code: 61

Number of Cells: 51

I Description

These two commands compute the sine or cosine of  $(x)$  and store it in  $y$  and  $R$ . A polynomial approximation is used<sup>(1)</sup> which gives a maximum error of the order of  $-5 \cdot 10^{-9}$ . For arguments so large that the roundoff error of the argument obscures the result, an alarm halt occurs. If the cosine subroutine is used, the sine subroutine must also be specified to the loader, and if the location of the first cell of the cosine subroutine is  $y$ , that of the sine subroutine must be  $y + 2$ .

(1) See sheet 14, "Approximations in Numerical Analysis", a publication of the Rand Corporation

## FLIP

## Arc Tangent and Arc Cotangent Subroutine

Arc Tangent Command Code: 62

Arc Cotangent Command Code: 63

Number of Cells: 47

I Description

These two commands compute  $\tan^{-1}X$  or  $\cot^{-1}X$  and store the result in y and R. A polynomial approximation is used.<sup>(1)</sup> The error is of the order of  $1/2 \cdot 10^{-7}$ . If the arc cotangent subroutine is used, the arctangent subroutine must also be specified to the loader; and if the location of the first cell of the arctangent subroutine is y, that of the arc cotangent subroutine must be  $y + 2$ .

All results lie between  $-7/11$  and  $+37/11$ .

(1) See sheet 13, "Approximations in Numerical Analysis", a publication of the Rand Corporation

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FLIP BESSEL FUNCTIONS SUB ROUTINE

COMMAND CODES

64  $J_0(x) \rightarrow y$

65  $J_0(x) \rightarrow y$  ;  $Y_0(x) \rightarrow 00037$

66  $J_1(x) \rightarrow y$

67  $J_1(x) \rightarrow y$  ;  $Y_1(x) \rightarrow 00037$

LOCATION: 72000 to 72443

TEMPORARIES: 75110 to 75777

Do not specify to the Flip loader.

These functions are computed by numerical approximations (1)  
and are believed correct to seven decimal digits. Commands  
64 and 66 are much faster than 65 and 67.

(1) M T A C, October 1954, pp 240-241

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## FLIP

## Exponential Subroutine

Command Code: 70

Number of Cells: 27

I Description

This command computes the exponential of (x) and stores it in y and R. Full accuracy is obtained by a power series. For values of (x)  $\geq 64$ , an alarm halt occurs.  $e^{-x}$  is obtained by computing  $e^x$  and reciprocating.

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FLIP COMPLEX ARITHMETIC SUBROUTINE

Command Codes

72  $Y+X \rightarrow S$

73  $Y-X \rightarrow S$

74  $Y \times X \rightarrow S$

75  $Y \div X \rightarrow S$

Number of Cells: 42 (decimal)

Temporaries Used: 00002 to 00037

Use command code 72 to specify this to the loader.

These commands treat  $(x) + i (x+1)$  as  $X$ ,  $(y) + i (y+1)$  as  $Y$ , and  $(00036) + i (00037)$  as  $S$ , where  $i = \sqrt{-1}$ .  $x$  or  $y$  or both can be 0036 and can be modified by counters  $b_1$  and  $b_2$ . Both components of  $X$ , of  $Y$ , and of  $S$  are packed floating point numbers.

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FLIP

Trace Subroutine

Command Code: 77

Number of Cells: 26

I Description

The trace routine operates in two phases. Phase I operates concurrently with the running of the routine being tested and stores information on Magnetic Tape 2 (MT2). Phase II operates separately from the routine being tested. It reads the information which was stored by Phase I on MT2, processes it and punches a paper tape output. The content of ES will be automatically restored after this phase.

II Phase I

The trace subroutine must be specified to the loader. Its "command code" for this purpose is 77. It requires 26 cells. When loaded, it will operate whenever MJ1 is on. The MJ instruction is in cell 01735. This subroutine uses cells 74000 to 74041 as temporaries.

III Phase 2

This operation uses the ES and cell 40000 but will restore both when completed. Its operating instructions are: -

1. Set PAK to 77600. Press Start. The 1103 prints out "Rewind MT2" and halts.
2. After rewinding MT2, start. (if PAK was disturbed, set it to 40000). The routine will search the tape for the data, then process it one block at a time. The output is punched on paper tape. The end of data will be apparent when the routine searches MT2 without punching paper tape. Halt.
3. To continue the problem, set PAK to 40000 and start. The 1103 will restore ES and 40 00 and halt with a 56 00000 40000 command.

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FLIP Direct Charactron Trace

(71140 to 71400 and 77570 to 77630)

1. Activating the trace:

Start at 77600. Cells 00002 to 00014 and 74340 to 75777 will be disturbed by activating.

2. Tracing:

Start your routine at any desired point. Tracing will be printed on the Charactron.

3. Fault in any Flip command:

Start at 01735. This insures that this command appears on the trace.

4. Deactivating:

Start at 77600. This is necessary to finish the trace. The frames will be properly run out, but the film must be manually indexed within a few minutes to prevent sticking. The same cells are disturbed as in activating.

5. Continuing run:

Start at any desired point. Flip will run normally.

Tracing speed:- About 8 commands a second.

Restriction:- After tracing, Flip on MD must be restored before it can be loaded into ES again.

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#### IV Output

The trace routine output prints a 32 digit line for each FLIP instruction. If a jump occurs, either an erroneous line appears or no line at all. Some FLIP subroutine commands include FLIP basic commands. These will appear as extra lines before the FLIP subroutine command line. The lines have the form:

AAAA OP xxxx yyyy ± q.qqqqqq ± pp

where AAAA is the last four digits of the address of the instruction.

OP is the command code.

xxxx is the basic x address.

yyyy is the basic y address.

The result of the operation, in floating decimal form, is  $q \cdot 10^p$  where  $1 \leq q < 10$ . Some of the FLIP subroutine commands do not leave their result in R. For these, the result,  $q \cdot 10^p$  will be erroneous.

In order to avoid confusion, when several problems are traced using the same magnetic tape, Phase II overwrites the trace information as it is processed.



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Rev. 6/28/54

## Assembly Program - SC 001

Each subroutine to be assembled by the assembly program must be coded in absolute form as if its initial instruction were to be located at address 01000. In actual fact, however, the subroutine is placed in electrostatic storage at an almost arbitrary location selected by the coder. It is the function of the assembly routine to modify all addresses in the subroutine commands that are dependent on the location of the initial command. In order to perform this function correctly, the assembly routine must be informed of the actual electrostatic address  $s$  of the initial command of each subroutine and of the number  $n$  of successive commands to be modified in each case. It will then scan  $(s + j - 1)$   $j = 1, 2, \dots, n$  for each subroutine altering the  $\phi$  and  $\theta$  addresses by adding  $s - 01000$  to them whenever necessary. A particular address will be modified if and only if the 10th bit from the right in its 15 bit array is a one i.e. if it is of the form  $xxx\ xxi\ xxx\ xxx\ xxx$ . For electrostatic addresses this means that all addresses of the form  $01XXX$  (X an arbitrary octal digit) and only such addresses will be modified. Hence, all electrostatic addresses which are to be absolute i.e. independent of the location of the initial instruction must have the form  $00XXX$ . The addresses of the accumulator and Q-register should be given as 20000 and 10000 respectively in order to avoid assembly modification. Since the assembly routine modifies  $n$  successive commands of the subroutine starting from some initial one, subroutine constants should commence in address  $10000 + n$ .

The assembly subroutine is coded as if its initial command were stored at address 00100 and its final command at address 00121 and must be so located in electrostatic memory to be properly used. It is permanently stored at drum locations 77756-77777 (18).

Before entering the assembly subroutine the coder must set the exit address  $\phi$  (00101). This can be done expeditiously by entering the subroutine with the instruction 37 00101 00100. This stores the return address into  $\phi$  (00101) before entering, so that control will be returned to the next address following the return jump.

The coder must provide the assembly routine with the various numbers  $s$  &  $n$  which it needs. If there are  $k$  subroutines to be assembled, this information must be placed at addresses  $00121 + i$ ,  $i = 1, 2, \dots, k$ , where  $op(00121 + i) = 00$ ,  $\theta(00121 + i) = n$ ,  $\phi(00121 + i) = s$ . The  $(00121 + k + 1)$  must always be set identically equal to zero. Thus for example, if  $k = 3$  (i.e. three subroutines are assembly modified) and  $n_1 = 13$ ,  $n_2 = 5$ ,  $n_3 = 21$ ;  $s_1 = 01054$ ,  $s_2 = 00200$ , and  $s_3 = 01700$  (all numbers being octal) the data for the assembly routine would be as follows:

Address	Contents
00122	00 00013 01054
00123	00 00005 00200
00124	00 00021 01700
00125	00 00000 00000

The coder should bear in mind that the assembly routine itself uses as temporary storage the locations 00005, 00006, and 00007.

Summary

Only suitably coded subroutines may be assembled. A subroutine is considered to be suitably coded if it satisfies the following conditions.

(1) it is written in absolute form as if its initial instruction were to be located at address 01000.

- (2) all addresses independent of the location of the initial instruction are of the form xxx x0 xxx xxx.
- (3) all addresses to be modified are of the form xxx x01 xxx xxx.
- (4) all subroutine constants are located immediately following the last subroutine instruction.

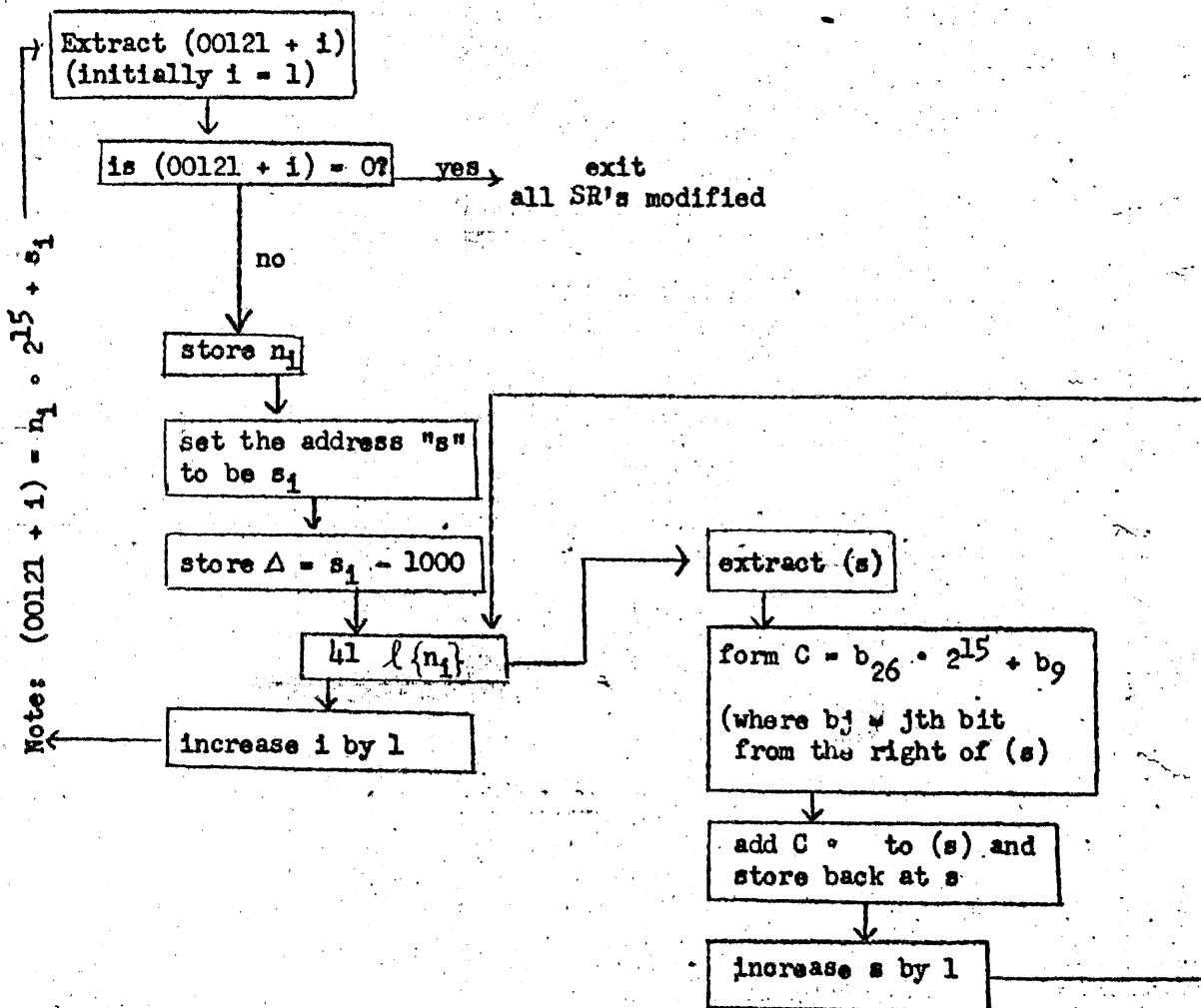
The coder must load all subroutines to be modified into the locations in electrostatic storage which he has chosen.

The coder must block transfer the assembly program from drum addresses 77756-77777 to electrostatic addresses 00100-00121.

The coder must load the numbers  $n$  and  $s$  for each subroutine to be modified into addresses  $00121 + i$ ,  $i = 1, 2, \dots, k$ , where  $k$  is the number of subroutines to be modified.

The coder must load zero into the address  $00121 + k + 1$ .

The coder must set  $\phi$  (00101) before entering the assembly program, and must provide for entry to the assembly program.



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**C O N V A I R**  
SAN DIEGO

ANALYSIS  
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FLIP (revised 12/9/54)

Subroutine Specifications

FLIP subroutines are coded to start in cell 01000 and are modified by the assembly routine under control of the FLIP loader routine. Each subroutine is assigned a command code number.

I Command Code Parameter

If the subroutine is assigned command number OP (octal), a parameter is placed in drum location  $76555 + 2 \cdot OP$ . It has the form:-

$m_1$	D.A.	$n$	$m_2$
xx	xxxxx	xxx	0 x

where D.A. = Drum address of the subroutine

$4m_2 + m_1$  = number of cells occupied

$n$  = number of cells modified

II Input Information

At the entry to the subroutine, the temporaries contain this information:

Second Octal Digit of Command Code

	0	1	2	3	4	5	6	7
00005	(x)	(x)	(x)	(x)	-(x)	-(x)	-(x)	-(x)
00006	(y)	(R)	(y)	(y)	(y)	(R)	(y)	(y)
00007	0	0	0	(R)	0	0	0	(R)
φ (01734)	y	y	20000	20000	y	y	20000	20000

- 00004 Command code in 1<sup>st</sup> two octal digits.
- 00010 36 bit extension of exponent from (00005)
- 00011 36 bit extension of exponent from (00006)
- 00013 Execution addresses x and y in the u and v positions.
- R 36 bit extension of exponent from (00005)
- 10000 Command code in last two octal digits.

Notes: If any argument was zero, it has been transformed to 000000000200 (octal) with the exponent 77777777600 (octal).

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FLIP (revised 12/9/54)

### III Exit Information

Subroutine exits are to 01607, 01721, 01734, 01735 or 76045.

- a. Exit at 01607. Place zero in  $A$  and go to 01734 (see below)
- b. Exit at 01721. Normalize, test, pack and store. In this case the subroutine should leave:

q  $\textcircled{35}$  in 00005  
 p  $\textcircled{0}$  in 00010

Where the desired result is  $q \cdot 2^p$ .  $q$  and  $p$  may be any possible 36 bit numbers. The routine will normalize, test, pack into R, and go to 01734.

- c. Exit at 01734, 01735 or 01737

01734	11 20000	[00000]	STORE RESULT	(see table above)
01735	45 10000	[01736]	TRACE?	(exits to trace if used)
01736	45 00000	[00000]	Exit	
01737	37 00000	76045	ALARM EXIT	

#### Notes:

- All references to exits above must be in unmodified orders.
- Double duty subroutines (e.g. sine and cosine) are assigned two command codes and treated as two overlapping subroutines.

### IV "Own Code" Subroutines

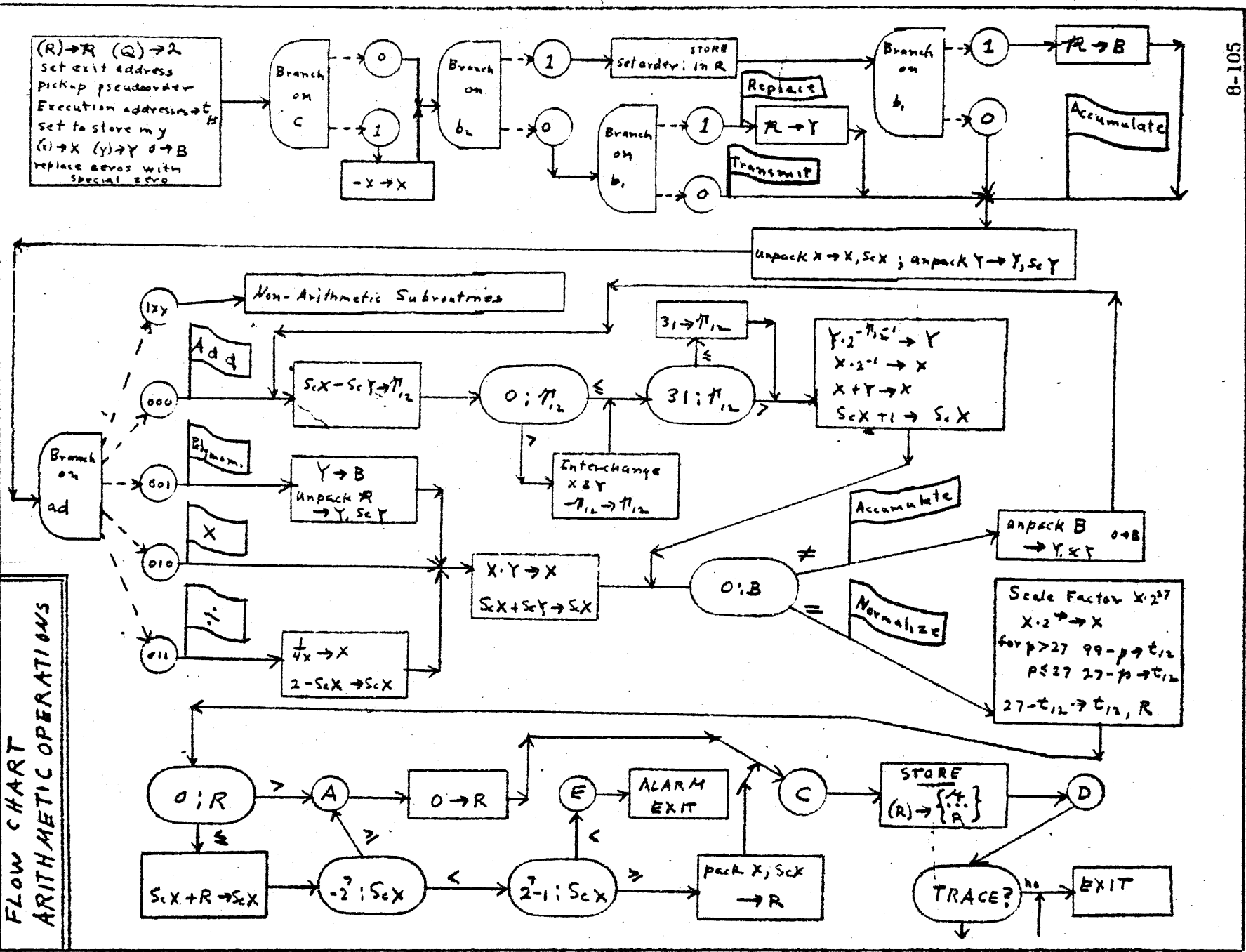
Frequently occurring subroutines can be coded as FLIP subroutines. Before using other FLIP commands in such subroutines, it is necessary to transfer  $\phi$  (1736) and such other information as must be saved to new locations. FLIP basic orders do not use cells 00015 to 00037 or cell 00002. If the subroutine needs no modification or change of location, use 00 00001 00000 for its command code parameter.

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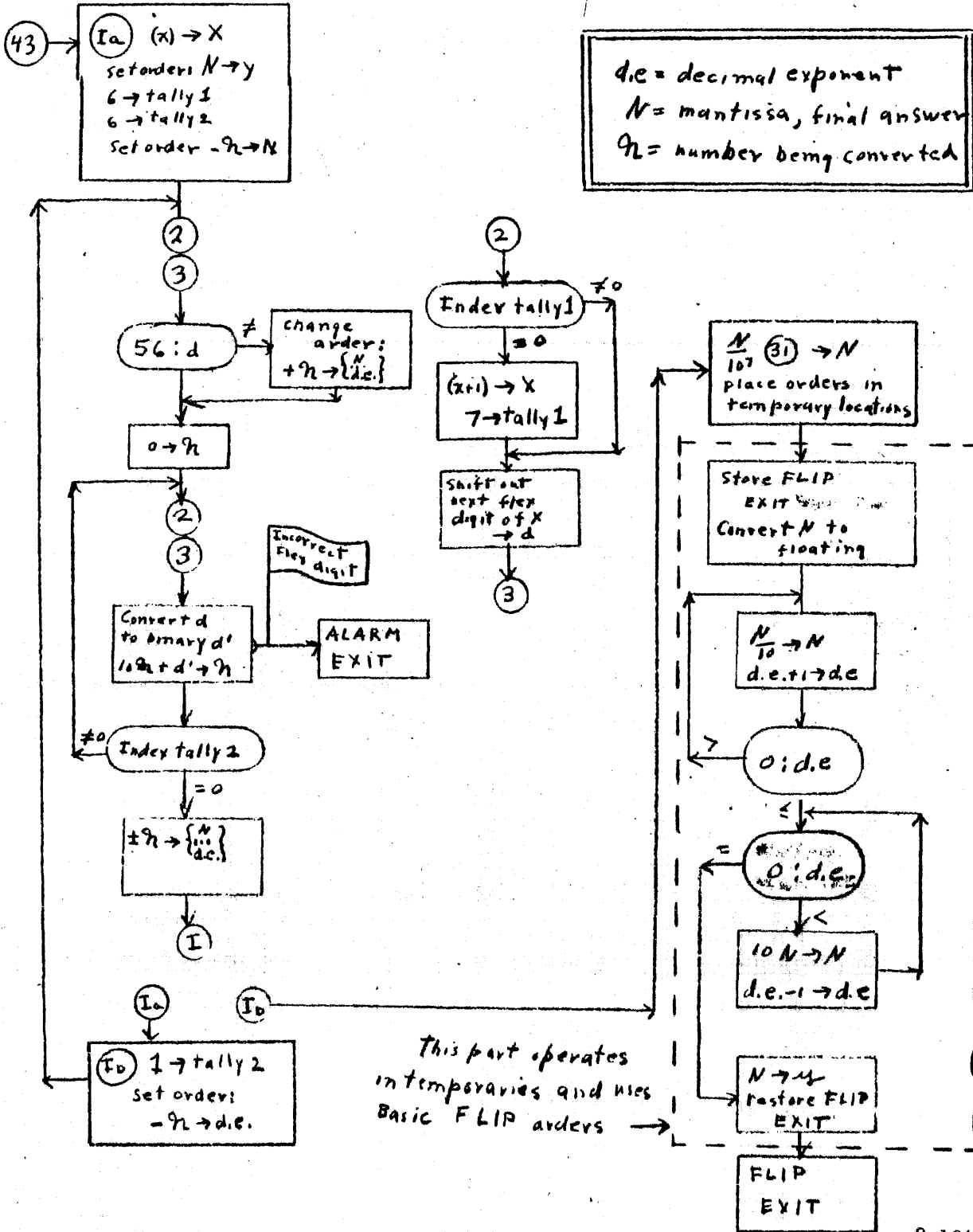
**FLOW CHART  
 ARITHMETIC OPERATIONS**



FLEXOWRITER INPUT

II Flow Chart

$d.e.$  = decimal exponent  
 $N$  = mantissa, final answer  
 $n$  = number being converted

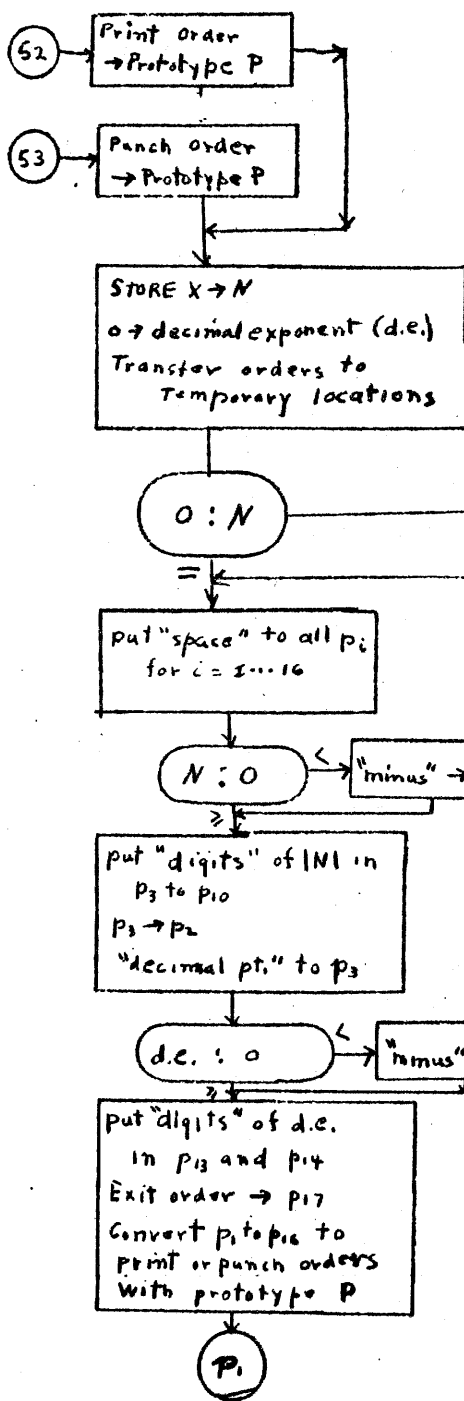


This part operates in temporaries and uses Basic FLIP orders

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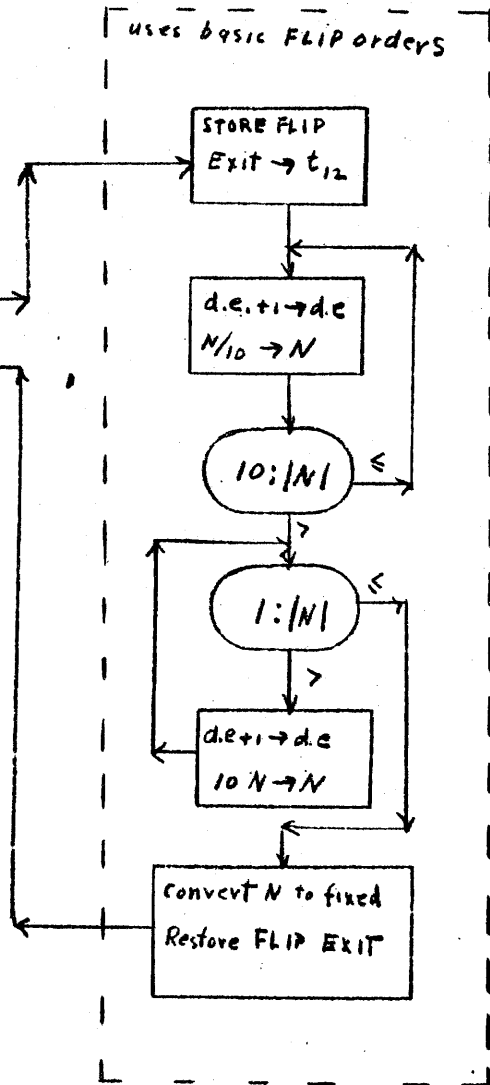
Print and Punch Subroutine

II Flow Chart



$p_i$  are temporary cells used to store digits first as numbers; then as orders.

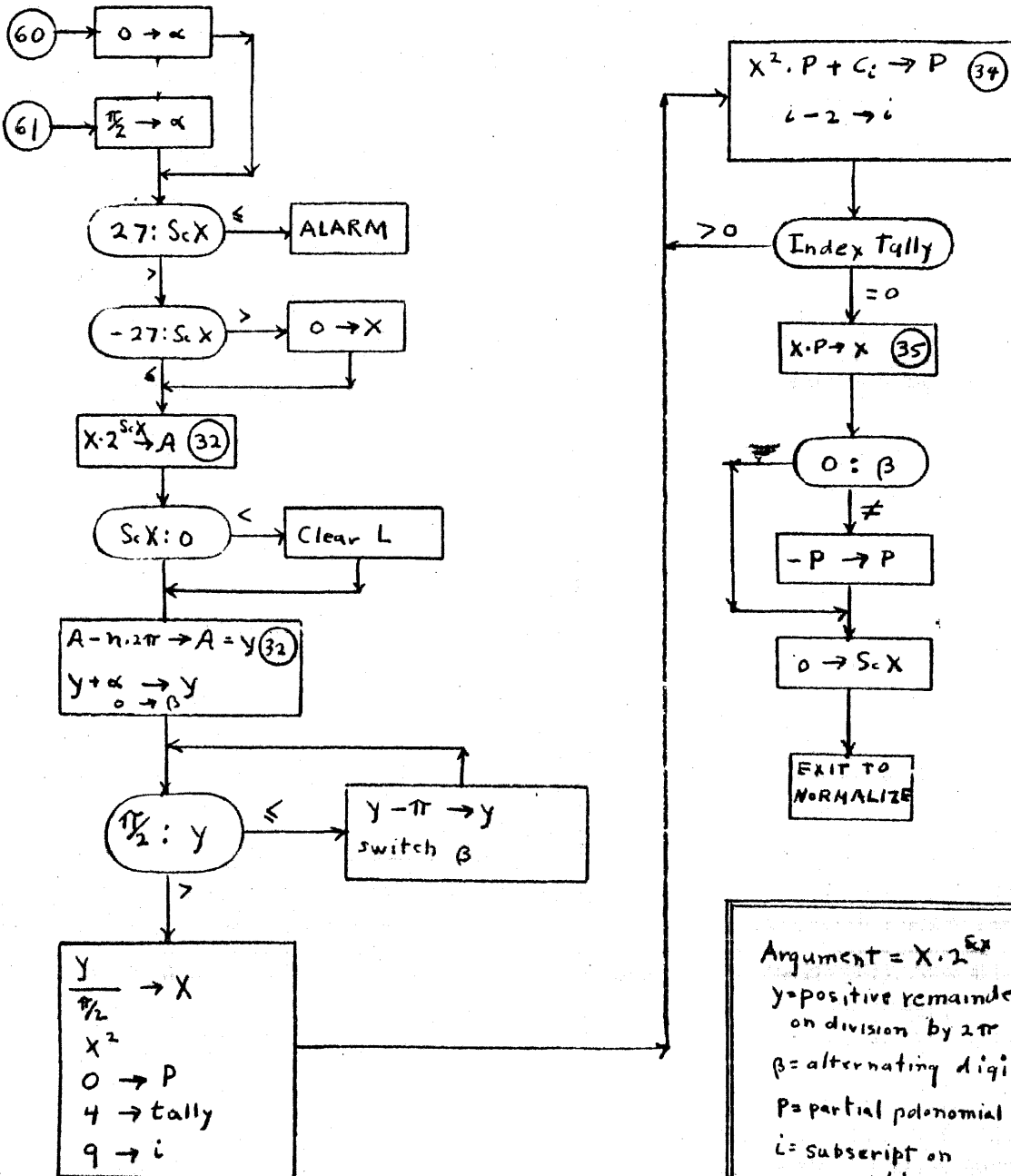
This part operates in a temporary location and uses basic FLIP orders



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Sine and Cosine Subroutine

II Flow Chart

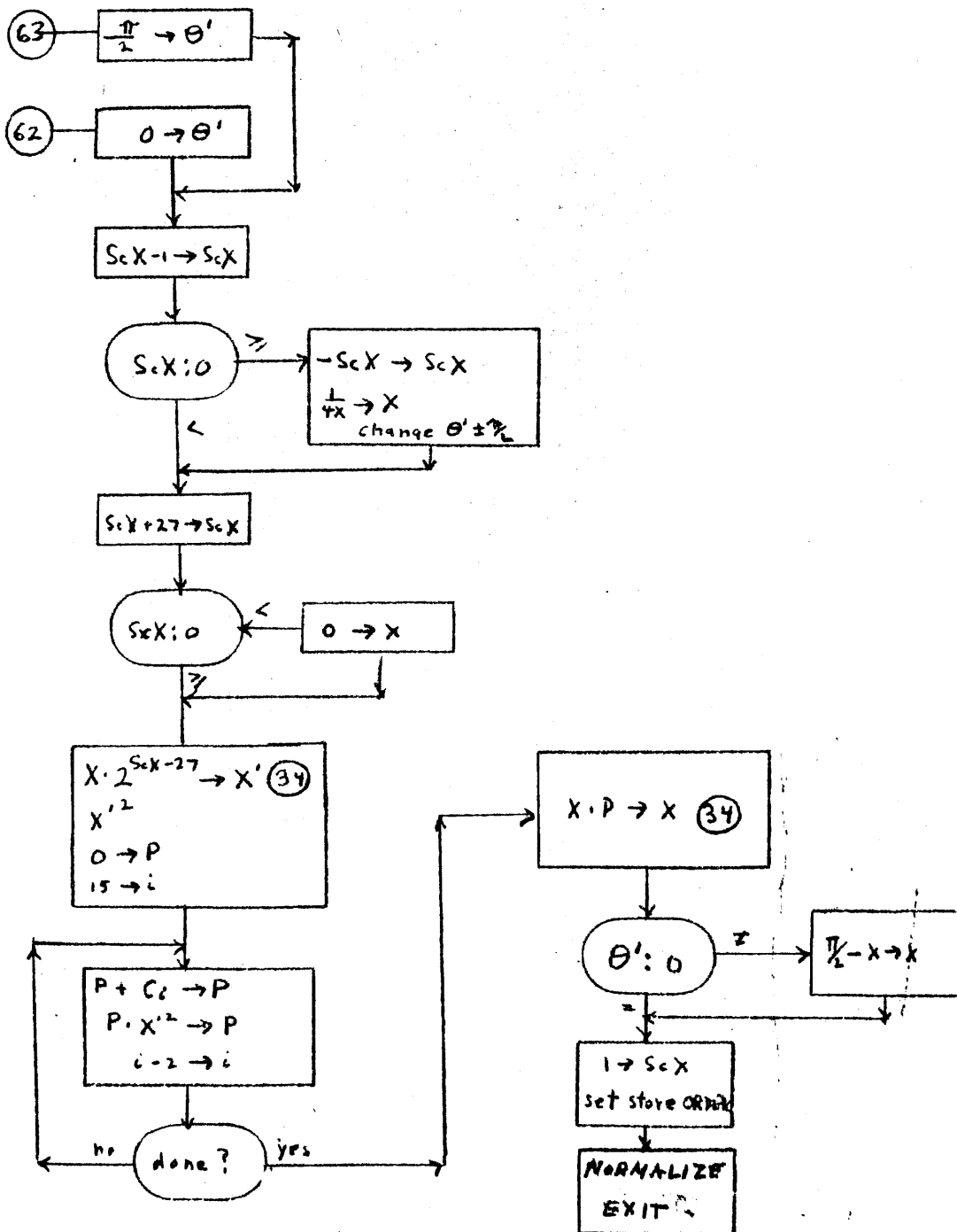


Argument =  $X \cdot 2^{\text{ex}}$   
 y = positive remainder  
 on division by  $2\pi$   
 $\beta$  = alternating digit  
 P = partial polynomial  
 i = subscript on  
 coefficients

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Arc Tangent and Arc Cotangent Subroutine

II Flow Chart



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FLIP CARD ROUTINES  
 FLOATING BINARY TO FLOATING DECIMAL CONVERSION  
 (Approx 8 milliseconds on 1103)

Initially

$$N = N \cdot 2^S \quad 1/2 < |N| < 2 \quad 2^{-7} < 2 < 2^7$$

Define  $R = 10^3 / 2^{10}$

Step 1

Convert to  $S' \equiv S - 120 \quad -247 \leq S' \leq 7$

Minus Exponent  $N' \equiv N \cdot R^{-12} \cdot 2^{-3} \quad 2^{-2} > |N'| > 2^{-4}$   
 $N = N' \cdot 10^{36} \cdot 2^{S' \cdot 3} \cdot 2^3$

Step 2

Change  $S' \equiv 10S'' + t \quad 0 \leq t \leq 9 \quad -25 \leq S'' \leq 0$

Base to  $N = N' \cdot (2^{10})^{S''} \cdot 10^{36} \cdot 2^{3+t}$   
 $2^{10}$

Step 3

Change  $N'' \equiv N' \cdot (R)^{S''} \quad [\text{use table of } R^{2^i} \text{ for } i=0, \dots, 4]$

Base to  $N = N'' \cdot 10^{36+35S''} \cdot 2^{3+t} \quad 2^{-4} < |N''| < 1$   
 $10^3$

Step 4

Change  $p \equiv 36 + 35S''$   
 Base to  $N''' \equiv 2^{3+t} N''$   
 $10$   
 Normalize decimally to get

$$N'''' \equiv 10^{-\alpha} \cdot N'''$$

$$N = N'''' \cdot 10^{p+\alpha}$$



FLIP CARD ROUTINES  
 FLOATING DECIMAL TO FLOATING BINARY CONVERSION  
 (Approx 10 ms on 1103)

Initially  $Q = N \cdot 10^p \quad 1 > |N| > 1/10 \quad |p| < 39$   
 define  $R \equiv 10^3 / 2^{10}$

Step 1

Convert to  
 Positive  
 Decimal  
 Exponent

$$p' \equiv p + 39 \quad 0 < p' < 78$$

$$N' \equiv N \cdot (R)^{-13} \cdot 2^{-2} \quad 1/20 < N' < 1/2$$

$$Q = N' \cdot 2^{-132} \cdot 10^{p'}$$

Step 2

Change  
 Base to  
 $10^3$

$$p' \equiv 3p'' + t \quad 0 \leq t < 3 \quad 0 \leq p'' < 26$$

[this is done by dividing  $p'$  by 3]

$$Q = N' \cdot 2^{-132} \cdot (10^3)^{p''} \cdot 10^t$$

Step 3

Change  
 Base to  
 $2^{10}$

$$p'' \equiv \alpha_4 \cdot 2^4 + \alpha_3 \cdot 2^3 + \alpha_2 \cdot 2^2 + \alpha_1 \cdot 2^1 + \alpha_0 \cdot 2^0$$

( $\alpha_i$  is zero or one)

$$N'' \equiv N' \prod_{i=0}^4 (R)^{\alpha_i \cdot 2^i} = N' (R)^{p''} \quad 1/2 > N'' > 1/80$$

$$Q = N'' \cdot 2^8 \cdot N'' \cdot 10^t$$

Step 4

Change to  
 Base 2

$$N''' \equiv 2^8 N'' \cdot 10^t \quad 2^{10}/80 < N''' < 2^7 \cdot 10^t$$

$$Q = N''' \cdot 2^{10p'' - 140}$$

Normalize  $N'''$  to get

$$N'''' = N''' \cdot 2^{-\alpha}$$

$$Q = N'''' \cdot 2^{10p'' - 136 + \alpha}$$

MAGNETIC TAPE ROUTINE FOR SERVICE ROUTINES

70000	70000	11	00000	74000
70001	70001	11	70043	00000
70002	70002	75	30037	70004
70003	70003	11	00001	74001
70004	70004	16	70045	76000
70005	70005	15	70045	76005
70006	70006	16	70045	76030
70007	70007	11	70044	76037
70010	70010	16	70045	76041
70011	70011	15	70045	77027
70012	70012	16	70045	77030
70013	70013	11	77037	77031
70014	70014	16	70045	77234
70015	70015	11	70044	77241
70016	70016	11	70044	77242
70017	70017	16	70045	77255
70020	70020	11	70044	77275
70021	70021	11	70044	77300
70022	70022	23	10000	10000
70023	70023	75	24000	70025
70024	70024	32	70000	00000
70025	70025	75	22000	70027
70026	70026	32	76000	00000
70027	70027	11	20000	20000
70030	70030	47	70037	70031
70031	70031	75	10007	70031
70032	70032	61	00000	70047
70033	70033	75	30037	70035
70034	70034	11	74001	00001
70035	70035	11	74000	00000
70036	70036	57	00000	00000
70037	70037	61	00000	70047

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MAGNETIC TAPE ROUTINE FOR SERV

70040	70040	61	00000	70046
70041	70041	56	10000	70042
70042	70042	64	30001	00000
70043	70043	45	00000	00001
70044	70044	00	00000	00 *
70045	70045	00	30000	30000
70046	70046	00	00000	00026
70047	70047	00	00000	00045
70050	70050	00	00000	00 24
70051	70051	00	00000	00004
70052	70052	00	00000	00012
70053	70053	00	00000	00004
70054	70054	00	00000	00003
70055	70055	00	00000	00036
70056	70056	11	06724	56451

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MAGNETIC TAPE ROUTINE FOR FLIP

70100	70100	11	70112	00000	SET F1
70101	70101	75	30036	70103	SAVE ES
70102	70102	11	00002	71742	WORKING SPACE
70103	70103	64	00001	00000	READ ONE BLOCK OF MT
70104	70104	11	00000	20000	LOCATER
70105	70105	43	70113	70110	BLOCK ?
70106	70106	35	70107	70107	BACK UP MT
70107	70107	22	00001	00000	TO CORRECT PLACE
70110	70110	66	00000	00000	ADVANCE TO FLIP III
70111	70111	64	00001	00000	READ IN FIRST BLOCK MT
70112	70112	45	00000	00002	JUMP
70113	70113	45	07777	00002	

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## ACTIVATOR

70140	00074	75	30070	70142	SAVE CELLS
70141	00075	11	00100	74100	TO BE USED
70142	00076	31	70160	00017	SET COMMAND TO
70143	00077	15	20000	70145	PICKUP PARAMETERS
70144	00100	75	30040	70146	PICKUP
70145	00101	11	30000	74200	PARAMETERS
70146	00102	75	30016	00120	LOAD ROUTINE
70147	00103	11	70150	00104	TO ES
70150	00104	21	00105	00116	LOCATE
70151	00105	11	00121	20000	ZERO
70152	00106	47	00104	00107	FLAG
70153	00107	31	00105	00071	SET
70154	00110	23	20000	00117	EXIT
70155	00111	35	00114	70160	COMMAND
70156	00112	16	00111	76645	ENTER OLD
70157	00113	45	00000	76575	LOADER ROUTINE
70160	00114	75	30070	30000	RESTORE ES
70161	00115	11	74100	00100	AND EXIT
70162	00116	00	00001	00000	CONSTANTS
70163	00117	00	00011	00121	
70164	00120	75	30040	00104	LOAD PARAMETERS
70165	00121	11	74200	00122	TO ES

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COMPLEX ARITH FLIP

70620	01000	15	00013	01006	SET X PICKUP
70621	01001	31	00013	00017	SET Y
70622	01002	15	20000	01024	PICKUP
70623	01003	75	30020	00032	LOAD ROUTINE
70624	01004	11	01005	00015	TO TEMPORARIES
70625	00015	75	30002	00017	PICKUP
70626	00016	11	30000	00032	X
70627	00017	55	00004	10004	TEST
70630	00020	44	00021	00023	COMMAND CODE
70631	00021	75	30007	00021	LOAD ADD
70632	00022	11	01025	00021	AND SUBTRACT
70633	00023	75	30011	00025	LOAD COMMON PART
70634	00024	11	01034	00013	MULTIPLY AND DIVIDE
70635	00025	44	00026	00015	TEST COMMAND CODE
70636	00026	75	30005	00013	LOAD
70637	00027	11	01045	00023	DIVIDE
70640	00030	16	00002	01736	RESTORE FLIP EXIT
70641	00031	45	06003	01735	EXIT
70642	00032	16	01736	00002	SAVE FLIP EXIT
70643	00033	75	30002	00015	PICKUP
70644	00034	11	30000	00034	Y
70645	00021	44	00022	00024	ADD OR SUBTRACT
70646	00022	15	00031	00024	CHANGE COMMANDS TO
70647	00023	15	00031	00026	SUBTRACT X
70650	00024	1402	0032	0034	ADD
70651	00025	11	20000	00036	REAL PARTS
70652	00026	1402	0033	0035	ADD IMAGINARY
70653	00027	11	20000	00037	PARTS
70654	00013	15	00016	00021	CHANGE COMMANDS TO
70655	00014	15	00024	00016	REVERSE SIGN OF IMAG X
70656	00015	1422	0032	0034	REAL
70657	00016	1427	0033	0035	PART OF

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## COMPLEX ARITH FLIP

70660	00017	11	20000	00036	PRODUCT
70661	00020	1422	0032	0035	IMAGINARY
70662	00021	1423	0033	0034	PART OF
70663	00022	11	20000	00037	PRODUCT
70664	00023	45	00000	00030	JUMP TO EXIT
70665	00023	1422	0032	0032	COMPUTE
70666	00024	1423	0033	0033	DENOMINATOR
70667	00025	11	20000	00032	FOR QUOTIENT
70670	00026	1430	0032	0036	FINISH
70671	00027	1430	0032	0037	DIVISION

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INSPECT AND CHANGE

70700	70700	11	70727	00000	SET FI
70701	70701	23	10000	10000	CLEAR A AND Q
70702	70702	56	00000	70703	HALT
70703	70703	11	40000	70744	SAVE 40000
70704	70704	11	20000	70745	STORE NEW
70705	70705	16	10000	70726	SET
70706	70706	55	10000	00017	VARIABLE
70707	70707	15	10000	70716	COMMANDS
70710	70710	61	00000	70773	PRINT
70711	70711	75	10007	70713	OUT
70712	70712	61	00000	70752	CHANGE
70713	70713	55	10000	00006	PRINT
70714	70714	11	70747	70746	OUT
70715	70715	37	70743	70735	ADDRESS
70716	70716	11	30000	10000	PRINT OUT
70717	70717	37	70743	70734	OLD
70720	70720	11	70745	20000	REPLACE NEW
70721	70721	11	70730	40000	SET 40000
70722	70722	56	00000	70723	HALT
70723	70723	11	20000	10000	PRINT
70724	70724	37	70743	70734	NEW
70725	70725	11	70744	40000	RESTORE 40000
70726	70726	11	10000	30000	STORE NEW
70727	70727	45	00000	70701	JUMP
70730	70730	45	00000	70731	JUMP
70731	70731	11	70744	40000	RESTORE 40000
70732	70732	75	10012	70700	PRINT
70733	70733	61	00000	70747	NO CHANGE
70734	70734	11	70757	70746	OCTAL
70735	70735	61	00000	70747	WORD
70736	70736	55	10000	00003	PRINT
70737	70737	51	70761	20000	SUB

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INSPECT AND CHANGE

70740	70740	35	70762	70741	ROUTINE
70741	70741	00	00000	00 *	
70742	70742	41	70746	70736	
70743	70743	45	00000	30000	
70744	70744	00	00000	00 0	
70745	70745	00	00000	00 0	
70746	70746	00	00000	00*0	
70747	70747	00	00000	00004	
70750	70750	00	00000	00 *6	
70751	70751	00	00000	00003	
70752	70752	00	00000	00004	
70753	70753	00	00000	00016	
70754	70754	00	00000	00005	
70755	70755	00	00000	00030	
70756	70756	00	00000	00006	
70757	70757	00	00000	00013	
70760	70760	00	00000	00 20	
70761	70761	00	00000	00007	
70762	70762	61	00000	70763	
70763	70763	00	00000	00037	
70764	70764	00	00000	00052	
70765	70765	00	00000	00074	
70766	70766	00	00000	00070	
70767	70767**00*	00000	00064		
70770	70770	00	00000	00 62	
70771	70771	00	00000	00066	
70772	70772	00	00000	00072	
70773	70773	00	00000	00045	

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## BIOCTAL TAPE DUMP

71000	71000	37	71052	71014	MANUAL PRESET
71001	71001	23	10000	10000	CLEAR A AND Q
71002	71002	56	00000	71000	HALT
71003	71003	31	71007	00017	PICKUP
71004	71004	15	20000	71005	NEXT
71005	71005	31	01004	00005	PARAMETER
71006	71006	43	20000	71010	DONE ?
71007	71007	45	00000	01005	EXIT
71010	71010	55	20000	00037	PARAMETER IN A AND Q
71011	71011	21	71007	00074	STEP EXIT
71012	71012	37	71052	71014	AUTOMATIC PRESET
71013	71013	45	00000	71003	RETURN
71014	71014	75	30030	71016	LOAD ROUTINE
71015	71015	11	71053	00010	IN TEMPORARIES
71016	71016	31	10000	00017	SET FINAL
71017	71017	15	20000	00034	ADDRESS
71020	71020	15	10000	00010	SET PICKUP
71021	71021	31	10000	00071	TEST STORAGE
71022	71022	46	71023	71024	CLASS
71023	71023	54	00036	00004	SET EXTRACTOR FOR MD
71024	71024	37	71046	71025	SET SWITCH
71025	71025	75	00260	71103	PUNCH
71026	71026	63	00000	00040	LEADER
71027	71027	31	00073	00010	SET UP
71030	71030	35	00010	00035	INTERIM
71031	71031	11	00036	10000	CHECK
71032	71032	53	00034	00035	ADDRESS
71033	71033	15	00010	01775	INSERT ADDRESS
71034	71034	55	01775	10025	TO Q
71035	71035	15	00023	00020	SET TO PUNCH
71036	71036	15	00022	00021	INSERT ADDRESS
71037	71037	37	00024	00011	PUNCH INSERT ADDRESS

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BIOCTAL TAPE DUMP

71040	71040	15	00022	00020	SET TO PUNCH
71041	71041	45	00000	00010	DATA WORDS
71042	71042	15	00010	01775	CHECK ADDRESS
71043	71043	55	01775	10025	TO Q
71044	71044	15	00023	00021	PUNCH CHECK
71045	71045	37	00024	00011	ADDRESS
71046	71046	75	00100	71025	PUNCH
71047	71047	63	00000	00040	TRAILER
71050	71050	37	00030	00010	PUNCH LAST FRAME
71051	71051	37	71046	71042	PUNCH CHECK ADDRESS
71052	71052	45	00000	71001	RETURN
71053	00010	11	34000	10000	PICKUP
71054	00011	16	00016	00013	PRESET
71055	00012	55	10000	00006	ASSEMBLE
71056	00013	11	10000	34000	
71057	00014	21	00013	00074	BIOCTAL
71060	00015	42	00037	00012	DIGITS
71061	00016	63	00000	00002	PUNCH
71062	00017	63	00000	00003	
71063	00020	63	00000	00004	
71064	00021	63	10000	00005	
71065	00022	63	00000	00006	
71066	00023	63	10000	00007	DIGITS
71067	00024	37	00024	34000	SWITCH
71070	00025	21	00010	00073	STEP
71071	00026	11	00036	10000	PICKUP
71072	00027	53	00034	00010	COMMAND
71073	00030	37	00030	00031	SWITCH
71074	00031	43	00034	71050	FINAL END
71075	00032	43	00035	71042	INTERIM END
71076	00033	45	00000	00010	
71077	00034	11	34000	10000	FINAL ADDRESS

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BIOCTAL TAPE DUMP

71100	00035	11	34000	10000	INTERIM CHECK ADDRESS
71101	00036	00	36000	00000	XTRACTOR TO PREVENT CARRY
71102	00037	11	10000	00010	COMPARATOR
71103	71103	63	10000	00040	PUNCH INITIAL FRAME
71104	71104	23	01775	01775	CLEAR TEMPORARY
71105	71105	45	00000	71027	RETURN

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## FLIP CHARACTERON TRACE

## PROCESSING SUBROUTINE

71140	434	75	31340	71142	SAVE
71141	435	11	00440	74440	ES IN MD
71142	436	75	30240	00675	LOAD INTO
71143	437	11	71144	00440	ES
71144	440	16	01600	75506	RESTORE TALLY COMMAND
71145	441	75	30140	00443	LOAD TRACE
71146	442	11	77637	01330	INFORMATION TO ES
71147	443	16	00473	01735	REMOVE TRACE JUMP
71150	444	17	00000	00610	START CHARACTERON
71151	445	75	10011	00450	PRINT
71152	446	77	10000	00637	HEADING
71153	447	00	00000	0000	
71154	450	75	30003	00452	PICKUP
71155	451	11	01330	00640	INFORMATION
71156	452	54	00641	20052	TEST
71157	453	11	20000	20000	FOR
71160	454	43	00613	00474	14 COMMAND
71161	455	21	00451	00616	STEP COMMAND
71162	456	42	00473	00561	DONE BIN ?
71163	457	21	71176	00614	STEP PAGE NO
71164	460	11	20000	10000	PLACE IN Q
71165	461	11	00615	00627	SET POSITION
71166	462	37	00604	00572	PRINT DECIMAL DIGIT
71167	463	37	00604	00572	PRINT DECIMAL DIGIT
71170	464	17	00000	00611	STOP CHARACTERON
71171	465	17	00000	00612	TURN PAGE

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## FLIP CHARACTER TRACE

71172	466	23	00523	00470	TEST WHETHER
71173	467	47	00470	00521	ACTIVATING
71174	470	75	31340	01566	RESTORE
71175	471	11	74440	00440	ES
71176	472	76	56043	77777	PAGE NUMBER
71177	473	11	01461	01736	
71200	474	21	00451	00616	STEP COMMAND
71201	475	15	00632	00627	PRESET VERTICAL POSITION
71202	476	55	00640	10006	PICKUP ADDRESS TO Q LEFT
71203	477	11	00617	00644	5 TO TALLY
71204	500	37	00604	00501	PRINT FIVE
71205	501	41	00644	00570	OCTAL DIGITS
71206	502	21	00627	00620	STEP HORIZONTALLY
71207	503	11	00044	00644	4 TO TALLY
71210	504	11	00641	10000	COMMAND TO Q
71211	505	37	00604	00506	PRINT FOUR
71212	506	41	00644	00570	OCTAL DIGITS
71213	507	21	00627	00607	STEP HORIZONTALLY
71214	510	11	00044	00644	4 TO TALLY
71215	511	37	00604	00512	PRINT FOUR
71216	512	41	00644	00570	OCTAL DIGITS
71217	513	21	00627	00607	STEP HORIZONTALLY
71220	514	11	00044	00644	4 TO TALLY
71221	515	37	00604	00516	PRINT FOUR
71222	516	41	00644	00570	OCTAL DIGITS
71223	517	21	00627	00621	STEP HORIZONTALLY
71224	520	45	00000	00524	JUMP
71225	521	75	10140	00470	CLEAR TRACE

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FLIP CHARACTER TRACE

71226	522	11	00040	77637	BIN
71227	523	75	31340	01566	COMPARATOR
71230	524	11	00040	00645	ZERO TO DECIMAL EXPONENT
71231	525	21	00645	00074	STEP DECIMAL EXPONENT
71232	526	14	30062	40642	DIVIDE X BY 10
71233	527	14	45062	20525	COMPARE WITH ONE
71234	530	14	45062	30540	COMPARE WITH ONE TENTH
71235	531	23	00645	00074	STEP DECIMAL EXPONENT
71236	532	14	20062	40642	MULTIPLY X BY TEN
71237	533	47	00530	00540	
71240	534	13	00007	10000	
71241	535	75	10176	00243	
71242	536	12	10000	01601	
71243	537	21	10000	01776	
71244	540	14	51062	20642	CONVERT
71245	541	54	00642	20001	TO FIXED
71246	542	46	00543	00545	SIGN
71247	543	77	10000	00626	TEST
71250	544	33	20000	00000	AND PRINT
71251	545	35	00631	10000	ROUND
71252	546	77	10000	00625	PRINT DECIMAL POINT
71253	547	11	00067	00644	SEVEN TO TALLY
71254	550	37	00604	00551	PRINT SEVEN
71255	551	41	00644	00572	DECIMAL DIGITS
71256	552	71	00645	00614	SHIFT EXPONENT
71257	553	46	00554	00555	SIGN
71260	554	77	10000	00630	TEST
71261	555	12	20000	10000	AND PRINT

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FLIP CHARACTRON TRACE

71262	556	21	00627	00620	STEP HORIZONTALLY
71263	557	37	00604	00572	PRINT TWO
71264	560	37	00604	00572	DECIMAL DIGITS
71265	561	75	20004	00450	STEP
71266	562	21	00625	00606	VERTICALLY
71267	563	00	00000	0000	
71270	564	00	00000	0000	
71271	565	00	00000	0000	
71272	566	00	00000	0000	
71273	567	00	00000	0000	
71274	570	31	10000	00003	OCTAL DIGIT ENTRANCE
71275	571	45	00000	00574	
71276	572	31	10000	00002	DECIMAL DIGIT ENTRANCE
71277	573	32	10000	00001	
71300	574	11	20000	10000	REMAINDER TO Q
71301	575	34	20000	00063	CLEAR ACC AND SHIFT DIGIT
71302	576	35	00605	00577	SET COMMAND
71303	577	11	00650	00037	PLACE DIGIT
71304	600	15	00627	00447	SET
71305	601	16	00627	00447	POSITION
71306	602	77	10000	00447	PRINT DIGIT
71307	603	21	00627	00607	STEP HORIZONTALLY
71310	604	45	00000	30000	EXIT
71311	605	11	00650	00447	PROTOTYPE
71312	606	00	00000	00036	VERTICAL STEP
71313	607	00	00024	00000	HORIZONTAL STEP
71314	610	00	00000	05000	CHARACTRON
71315	611	00	00000	04400	OPERATING

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FLIP CHARACTER TRACE

71316	612	00	00000	06000	CODES
71317	613	00	00000	00014	12
71320	614	00	50756	00000	$10^{-2}$ TIMES $2^{36}$
71321	615	00	00753	01777	POSITION FOR PAGE NUMBER
71322	616	00	00003	00000	INCREMENT
71323	617	00	00000	00005	5
71324	620	00	00050	00000	INCREMENTS
71325	621	00	00074	00000	
71326	622	37	77777	30000	ONE ROUNDED DOWN
71327	623	31	46314	13374	ONE TENTH ROUNDED DOWN
71330	624	24	00000	00004	10
71331	625	30	01150	00106	DEC PT
71332	626	40	01120	00074	MINUS
71333	627	00	00230	00074	LOCATION
71334	630	40	01424	00074	MINUS
71335	631	00	00000	12000	ROUND
71336	632	00	00230	00000	HORIZONTAL PRESET
71337	633	00	00000	00000	
71340	634	00	00000	00000	
71341	635	00	00000	00000	T
71342	636	00	00000	00000	E
71343	637	23	00620	00000	M
71344	640	33	00644	00000	P
71345	641	01	00666	00000	O
71346	642	41	00712	00000	R
71347	643	45	00762	00000	A
71350	644	43	01006	00000	R
71351	645	14	01032	00000	I

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FLIP CHARACTER TRACE

71352	646	20	01056	00000	E
71353	647	22	01102	00000	S
71354	650	00	00000	00 0	D
71355	651	01	00000	00000	I
71356	652	02	00000	00000	G
71357	653	03	00000	00000	I
71360	654	04	00000	00000	T
71361	655	05	00000	00000	T
71362	656	10	00000	00000	A
71363	657	11	00000	00000	B
71364	660	12	00000	00000	L
71365	661	13	00000	00000	E
71366	662	00	00000	00000	
71367	663	11	01701	20000	
71370	664	36	20000	72612	CLEAR PAGE NUMBER
71371	665	17	00000	71316	MOVE A PAGE
71372	666	23	00674	72500	TEST FOR OUTPUT
71373	667	47	00440	00670	SUBROUTINE
71374	670	11	72612	20000	TEST FOR
71375	671	43	00673	00664	NEW
71376	672	47	00665	00440	PAGE
71377	673	00	00000	00200	CONSTANT
71400	674	75	30274	01100	TEST COMMAND
71401	675	75	30021	00666	RESTORE
71402	676	11	77027	01551	FLIP IN ES

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MAGNETIC TAPE STORAGE

71500	71500	16	71543	71562	SET MANUAL EXIT
71501	71501	11	71560	00000	SET F1
71502	71502	75	30036	71504	LOAD
71503	71503	11	71506	00001	ES PART I
71504	71504	75	30030	00004	LOAD
71505	71505	11	71541	01591	ES PART II
71506	00001	64	00001	00000	ROUTINE
71507	00002	75	30034	00001	FOR
71510	00003	11	00004	30000	RELOADING
71511	00004	11	20000	00037	SAVE F AND L
71512	00005	21	00006	10000	ADVANCE
71513	00006	00	00001	00000	TAPE
71514	00007	11	01571	10000	EXTRACTOR TO Q
71515	00010	53	00006	00001	SET
71516	00011	53	20000	01555	TAPE
71517	00012	53	20000	01565	COMMANDS
71520	00013	15	00037	01553	SET
71521	00014	54	00037	10025	COMMANDS
71522	00015	54	00037	00071	FOR PICKUPS
71523	00016	16	20000	00003	AND STORE
71524	00017	31	10000	00063	COMPUTE
71525	00020	11	20000	00004	TALLY
71526	00021	23	00004	00032	FOR
71527	00022	36	00037	00004	TAPE
71530	00023	73	01575	01577	BLOCKS
71531	00024	34	01575	00017	COMPUTE REMAINDER
71532	00025	13	20000	01576	STORED FROM LAST BLOCK
71533	00026	21	10000	00033	SET
71534	00027	31	20000	00017	BACKUP
71535	00030	35	00006	01571	COMMAND
71536	00031	45	00000	01552	JUMP
71537	00032	00	00000	00033	27

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MAGNETIC TAPE STORAGE

71540	00033	00	00001	00003	
71541	01551	23	00002	01576	CHANGE LAST BLOCK STORAGE
71542	01552	75	30034	01554	LOAD BLOCK OF
71543	01553	11	30000	00004	INFORMATION
71544	01554	16	01573	00000	SET F1
71545	01555	65	00001	00000	DUMP MT
71546	01556	21	01553	01574	STEP
71547	01557	21	00003	01575	COMMANDS
71550	01560	41	01577	01552	INDEX TALLY
71551	01561	37	01561	01551	SWITCH
71552	01562	75	30004	01564	SET AND
71553	01563	11	01570	00001	DUMP
71554	01564	16	01573	00000	TRAILER
71555	01565	65	00001	00000	BLOCK
71556	01566	75	30030	00002	RESTORE
71557	01567	11	77027	01551	FLIP
71560	01570	45	00000	01624	F2 FOR TRAILER BLOCK
71561	01571	00	30000	00000	BACKUP COMMAND
71562	01572	37	71562	00004	EXIT
71563	01573	57	77777	00002	MANUAL ENTRANCE STOP
71564	01574	00	00034	00000	CONSTANTS
71565	01575	00	00000	00034	
71566	01576	00	00000	00*0	TEMPORARIES
71567	01577	00	00000	0000	

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INTEGRATE DIFFERENTIAL EQUATIONS

71600	01000	37	00000	71601	BASIC SUBROUTINE
71601	71601	11	00040	00002	SAVE
71602	71602	16	00000	00002	LOCATION
71603	71603	11	00013	00003	SAVE X AND Y ADDRESSES
71604	71604	75	30025	71606	LOAD SUBROUTINE
71605	71605	11	71646	00013	INTO TEMPORARIES
71606	71606	75	20004	71610	MODIFY V
71607	71607	21	00014	00002	ADDRESSES
71610	71610	21	00024	00002	WITH LOCATION
71611	71611	21	00026	00002	MODIFY
71612	71612	21	00027	00002	Y
71613	71613	21	00032	00002	ADDRESSES
71614	71614	21	00035	00002	WITH
71615	71615	21	00037	00002	LOCATION
71616	71616	31	00002	00017	MODIFY U
71617	71617	35	00024	00024	ADDRESS WITH LOCATION
71620	71620	16	00003	00002	MODIFY SUBROUTINE
71621	71621	71	00075	00002	REFERENCES WITH
71622	71622	35	00036	00036	Y ADDRESS
71623	71623	54	00003	00071	MODIFY SUBROUTINE
71624	71624	21	00023	00003	ADDRESSES
71625	71625	21	00033	00003	WITH
71626	71626	21	00034	00003	X ADDRESS
71627	71627	54	00003	00014	MODIFY SUBROUTINE
71630	71630	21	00023	00003	ADDRESSES
71631	71631	21	00027	00003	WITH
71632	71632	21	00035	00003	X ADDRESS
71633	71633	31	00003	00003	PICK
71634	71634	15	20000	71635	UP
71635	71635	31	00000	00000	N-1
71636	71636	35	00074	00002	N
71637	71637	35	00023	00023	MODIFY

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INTEGRATE DIFFERENTIAL EQUATIO

71640	71640	31	00002	00001	COMMANDS
71641	71641	35	00033	00033	WITH
71642	71642	31	00002	00015	QUANTITY
71643	71643	35	00027	00027	N
71644	71644	75	30002	00013	SHIFT
71645	71645	11	00015	71714	COMMANDS
71646	71646	75	30021	71711	LOAD PART OF
71647	71647	11	00016	77777	SUBROUTINE INTO PLACE
71650	71650	75	30016	00001	LOAD REMAINDER OF
71651	71651	11	71673	00020	SUBROUTINE INTO PLACE
71652	71652	75	30042	00001	SAVE EXIT
71653	00000	11	01736	71716	AND COUNTERS
71654	00001	11	00040	01776	CLEAR
71655	00002	11	00040	01777	COUNTERS
71656	00003	14	22000	14002	DELTA X TIMES YI EQUALS K
71657	00004	47	00005	00015	ZERO ?
71660	00005	11	20000	00036	STORE K
71661	00006	14	22003	62022	K TIMES BJ
71662	00007	14	23400	22026	PLUS Q2 TIMES CJ
71663	00010	11	20000	00037	STORE INCREMENT
71664	00011	14	03003	70037	THREE TIMES INCREMENT
71665	00012	14	23003	62032	PLUS K TIMES AJ
71666	00013	14	00177	44002	ADDED TO QI
71667	00014	14	00003	74002	ADD INCREMENT TO YI
71670	00015	14	40000	00003	INDEX N-1
71671	00016	37	00001	00002	EXECUTE SUBROUTINE
71672	00017	14	44004	30003	INDEX 3
71673	00020	75	30042	01735	RESTORE AND
71674	00021	11	71716	01736	EXIT
71675	00022	20	00000	00000	C
71676	00023	22	57541	46376	O
71677	00024	33	24047	46001	N

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## INTEGRATE DIFFERENTIAL EQUATIO

71700	00025	25	25252	52775	S
71701	00026	40	00000	00000	T
71702	00027	55	20236	31376	A
71703	00030	44	53730	32001	N
71704	00031	52	52525	25376	T
71705	00032	60	00000	00000	S
71706	00033	55	20236	31376	
71707	00034	44	53730	32001	
71710	00035	60	00000	00000	
71711	71711	11	00036	71713	SHIFT COMMAND
71712	71712	37	00017	00017	EXECUTE SUBROUTINE
71713	71713	00	00000	00*0	TEMPORARIES
71714	71714	00	00000	00*0	FOR
71715	71715	00	00000	0000	COMMANDS

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CARD TO PAPER TAPE

71724	71724	17	00000	73376	PICK FIRST CARD
71725	71725	23	00122	00122	LOAD
71726	71726	37	76645	76579	FLIP
71727	71727	14	57101	70530	READ FIRST CARD
71730	71730	23	70530	00074	N-1
71731	71731	46	71732	71734	DONE ?
71732	71732	37	73374	73374	FINISH
71733	71733	57	00000	00000	OFF
71734	71734	75	20006	71736	SEPARATE ADDRESS
71735	71735	73	71765	00002	DIGITS AND N-1
71736	71736	75	20004	71740	ASSEMBLE
71737	71737	32	00002	00003	ADDRESS
71740	71740	35	00006	71760	IN CELL
71741	71741	16	20000	71756	SET STORE
71742	71742	31	20000	00017	COMPUTE
71743	71743	15	20000	71760	LAST
71744	71744	21	71760	00007	ADDRESS
71745	71745	54	00007	10017	SET BLOCK
71746	71746	35	71763	71755	TRANSFER FOR STORE
71747	71747	11	00007	20000	COMPUTE NUMBER
71750	71750	73	71765	00010	OF REMAINING CARDS
71751	71751	47	71752	71773	NONE ?
71752	71752	31	00010	00017	READ
71753	71753	35	71762	71754	REMAINING
71754	71754	14	57000	70537	CARDS
71755	71755	75	30001	71757	STORE
71756	71756	11	70531	30000	RESULTS
71757	71757	37	71007	71003	PUNCH OUT
71760	71760	00	30000	30000	TAPE
71761	71761	45	00000	71727	RETURN
71762	71762	14	57000	70537	PROTOTYPE
71763	71763	75	30001	71757	COMMANDS

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CARD TO PAPER TAPE

71764	71764	00	00000	00*06	6
71765	71765	00	00036	41100	10 TO THE SIXTH
71766	71766	00	00003	03240	10 TO THE FIFTH
71767	71767	00	00000	23420	10 TO THE FOURTH
71770	71770	00	00000	01750	10 TO THE THIRD
71771	71771	00	00000	00144	10 TO THE SECCOND
71772	71772	00	00000	00001	10 TO THE ZERO

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BESSEL FUNCTIONS

72000	01110	16	01122	01735	STOP TRACE
72001	01111	11	00004	00037	SHIFT
72002	01112	55	00037	00006	COMMAND CODE
72003	01113	45	00000	01120	JUMP
72004	01114	75	30670	72006	SAVE
72005	01115	11	01110	75110	ES
72006	01116	75	30441	01110	LOAD
72007	01117	11	72000	01110	THIS
72010	01120	55	00037	10042	TEST
72011	01121	44	01210	01123	ORDER
72012	01122	00	00000	01736	
72013	01123	45	00000	01124	
72014	01124	16	00013	75734	SET STORE
72015	01125	27	00005	01772	RESTORE SIGN
72016	01126	11	00005	01117	OF X
72017	01127	11	00005	20000	TEST
72020	01130	14	45123	01157	RANGE
72021	01131	11	01776	01110	SAVE AND CLEAR
72022	01132	11	00040	01776	INDEX COUNTER
72023	01133	14	21177	41116	COMPUTE
72024	01134	14	20123	21116	POLYNOMIAL
72025	01135	11	00040	20000	FOR
72026	01136	14	12111	65240	FUNCTION OF
72027	01137	14	40123	11136	FIRST
72030	01140	11	20000	01115	KIND (J)
72031	01141	55	00037	10043	TEST FOR
72032	01142	44	01143	01204	OTHER FUNCTION
72033	01143	14	22111	71233	COMPUTE
72034	01144	14	54177	41774	LOG 1/2 J (X)
72035	01145	14	21111	51114	OVER
72036	01146	14	30123	41114	1/2 PI
72037	01147	11	00040	20000	COMPUTE

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## BESSEL FUNCTIONS

72040	01150	14	12111	65247	POLYNOMIAL
72041	01151	14	40123	11150	
72042	01152	11	20000	00037	STORE Y
72043	01153	14	00111	40037	FUNCTION
72044	01154	45	00000	01204	
72045	01155	00	00000	00 0	
72046	01156	00	00000	00 0	
72047	01157	11	00037	01111	SET INDICATOR
72050	01160	14	32111	71230	3 DIVIDED
72051	01161	11	20000	01116	BY X
72052	01162	11	00040	20000	COMPUTE FIRST
72053	01163	14	12111	65256	POLYNOMIAL
72054	01164	14	40123	11163	IN
72055	01165	11	20000	01112	X/3
72056	01166	11	00040	20000	COMPUTE SECOND
72057	01167	14	12111	65265	POLYNOMIAL
72060	01170	14	40123	11167	IN
72061	01171	11	20000	01114	X/3
72062	01172	14	50111	71113	SQUARE ROOT OF X
72063	01173	14	30111	31112	COMPUTE
72064	01174	14	04111	41117	FUNCTION
72065	01175	14	61111	71115	OF FIRST
72066	01176	14	20111	21115	KIND J
72067	01177	55	01111	10043	TEST FOR
72070	01200	44	01201	01204	OTHER FUNCTION
72071	01201	14	60111	70037	SIN (COS)
72072	01202	14	20111	20037	TIMES POLYNOMIAL
72073	01203	45	00000	01204	(REVERSE SIGN)
72074	01204	11	01115	20000	STORE J
72075	01205	11	01110	01776	RESTORE INDEX COUNTER
72076	01206	75	30670	01734	RESTORE ES
72077	01207	11	75110	01110	AND EXIT

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BESSEL FUNCTIONS

72100	01210	11	01217	01140
72101	01211	11	01220	01152
72102	01212	11	01221	01175
72103	01213	11	01222	01201
72104	01214	11	01223	01203
72105	01215	75	30036	01123
72106	01216	11	01276	01240
72107	01217	14	21111	71115
72110	01220	14	31111	70037
72111	01221	14	60111	71115
72112	01222	14	61111	70037
72113	01223	27	00037	01772
72114	01224	00	00000	00*0
72115	01225	00	00000	00*0
72116	01226	00	00000	00*0
72117	01227	00	00000	00*0
72120	01230	30	00000	00002
72121	01231	00	00000	00006
72122	01232	22	00000	00004
72123	01233	20	00000	00000
72124	01234	31	10375	52401
72125	01235	00	00000	0000
72126	01236	00	00000	0000*
72127	01237	00	00000	0000
72130	01240	33	41467	10263
72131	01241	57	65777	45770
72132	01242	26	60360	01373
72133	01243	53	60051	15376
72134	01244	24	17775	63001
72135	01245	56	00000	50002
72136	01246	37	77777	77777
72137	01247	57	55704	15364

CHANGES  
FOR  
SECOND  
ORDER

PROTOTYPE  
COMMANDS

P  
O  
L  
Y  
N  
O  
M  
I

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BESSEL FUNCTIONS

72140	01250	21	41603	10370	A
72141	01251	52	13536	72773	L
72142	01252	20	14225	71776	
72143	01253	50	15233	55777	C
72144	01254	23	30202	76400	O
72145	01255	27	41111	75776	E
72146	01256	22	76253	35763	F
72147	01257	50	11126	20765	F
72150	01260	26	37021	41766	I
72151	01261	47	04115	32762	C
72152	01262	51	27014	73370	E
72153	01263	46	12340	02753	N
72154	01264	31	42042	46400	T
72155	01265	56	16530	25363	S
72156	01266	23	16241	27764	
72157	01267	21	57052	60765	
72160	01270	52	37270	75767	
72161	01271	24	56574	01761	
72162	01272	25	25175	32773	
72163	01273	31	10375	52400	
72164	01274	00	00000	00 0	
72165	01275	00	00000	00-0	
72166	01276	27	20362	77757	
72167	01277	53	13661	55764	
72170	01300	22	12104	53770	
72171	01301	53	60204	30773	
72172	01302	32	77770	44775	
72173	01303	56	00000	12000	
72174	01304	37	77777	77776	
72175	01305	26	65262	11367	
72176	01306	53	36051	71773	
72177	01307	23	77444	00376	

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BESSEL FUNCTIONS

72200	01310	52	73727	73001	
72201	01311	21	26117	15402	
72202	01312	34	24112	15375	
72203	01313	53	50147	60400	
72204	01314	45	57405	13763	
72205	01315	22	47571	71366	
72206	01316	53	43660	00367	
72207	01317	26	32676	11763	
72210	01320	20	77533	65372	
72211	01321	32	13023	04354	
72212	01322	31	42042	46400	
72213	01323	23	07237	04764	
72214	01324	45	65760	24765	
72215	01325	47	50636	33365	
72216	01326	32	10122	54770	
72217	01327	42	30131	30761	
72220	01330	40	00040	42774	
72221	01331	31	10375	52400	
72222	01332	00	00000	00*0	
72223	01333	00	00000	0000	
72224	01334	11	00005	20000	F
72225	01335	46	76045	01336	L
72226	01336	42	00073	01354	I
72227	01337	54	00010	00107	P
72230	01340	43	20000	01344	S
72231	01341	46	01342	01343	U
72232	01342	35	00074	00010	B
72233	01343	54	00005	00107	R
72234	01344	11	00005	00006	O
72235	01345	11	00070	00005	U
72236	01346	31	00006	00042	T
72237	01347	73	00005	00004	I

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## BESSEL FUNCTIONS

72240	01350	54	00005	00107
72241	01351	23	10000	00005
72242	01352	21	00005	00004
72243	01353	44	01346	01354
72244	01354	45	00000	01721
72245	01355	36	00074	00010
72246	01356	13	00005	20000
72247	01357	42	00066	01402
72250	01360	36	00066	00006
72251	01361	54	00006	00001
72252	01362	11	01377	01364
72253	01363	11	00040	00005
72254	01364	21	00005	30000
72255	01365	71	20000	00006
72256	01366	54	20000	00045
72257	01367	11	20000	00005
72260	01370	21	01364	00074
72261	01371	42	01400	01364
72262	01372	54	00005	00101
72263	01373	71	00010	01403
72264	01374	35	00005	00005
72265	01375	11	00067	00010
72266	01376	45	00000	01401
72267	01377	21	00005	01404
72270	01400	21	00005	01414
72271	01401	45	00000	01721
72272	01402	45	00000	01737
72273	01403	00	13056	20577
72274	01404	77	62620	75765
72275	01405	01	11721	41642
72276	01406	74	74607	70746
72277	01407	05	27266	02203

N  
E  
S

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## BESSEL FUNCTIONS

72300	01410	70	22764	23456
72301	01411	12	47414	37545
72302	01412	60	00203	77320
72303	01413	37	77774	20006
72304	01414	11	01470	00004
72305	01415	45	00000	01417
72306	01416	11	00040	00004
72307	01417	23	00010	00056
72310	01420	46	01421	76045
72311	01421	35	00053	20000
72312	01422	46	01424	01425
72313	01423	00	00000	00036
72314	01424	11	00040	00005
72315	01425	36	01423	10000
72316	01426	35	01466	01427
72317	01427	11	00010	10000
72320	01430	44	01431	01432
72321	01431	11	20000	20000
72322	01432	73	01476	10000
72323	01433	35	00004	20000
72324	01434	11	00066	00004
72325	01435	42	01470	01441
72326	01436	55	00004	00001
72327	01437	36	01467	20000
72330	01440	45	01475	01435
72331	01441	54	20000	00043
72332	01442	73	01470	00005
72333	01443	71	00005	10000
72334	01444	54	20000	00045
72335	01445	11	20000	00006
72336	01446	11	00040	00007
72337	01447	15	01440	01453



## BESSEL FUNCTIONS

72340	01450	11	00044	00010
72341	01451	71	00007	00006
72342	01452	54	20000	00045
72343	01453	35	01476	00007
72344	01454	23	01453	00073
72345	01455	41	00010	01451
72346	01456	71	00007	00005
72347	01457	54	20000	00045
72350	01460	11	20000	00005
72351	01461	11	00004	10000
72352	01462	44	01463	01464
72353	01463	13	00005	00005
72354	01464	11	00074	00010
72355	01465	45	00000	01721
72356	01466	54	00005	24110
72357	01467	14	44176	65200
72360	01470	06	22077	32504
72361	01471	31	10375	52202
72362	01472	65	52420	76452
72363	01473	01	21464	25731
72364	01474	77	73155	46346
72365	01475	00	00117	32757
72366	01476	31	10375	52421
72367	01477	44	01605	01334
72370	01500	27	00005	01772
72371	01501	44	01502	01675
72372	01502	16	01712	01734
72373	01503	44	01504	01657
72374	01504	11	01774	00007
72375	01505	45	00000	01657
72376	01506	33	00051	00107
72377	01507	35	00012	00012

BESSEL FUNCTIONS

72400	01510	42	00057	01726
72401	01511	45	00000	01607
72402	01512	44	01514	01513
72403	01513	44	01516	01515
72404	01514	44	01520	01517
72405	01515	44	01522	01521
72406	01516	44	01524	01523
72407	01517	44	01526	01525
72410	01520	44	01530	01527
72411	01521	44	01414	01416
72412	01522	44	01737	01737
72413	01523	44	01737	01737
72414	01524	44	01737	01737
72415	01525	44	01737	01737
72416	01526	44	01737	01737
72417	01527	44	01737	01737
72420	01530	44	01737	01737
72421	01531	44	01737	01737
72422	01532	44	01535	01534
72423	01533	44	00700	01737
72424	01534	44	01737	01355
72425	01535	44	73400	73000
72426	01536	44	01512	01537
72427	01537	44	01546	01540
72430	01540	44	01542	01541
72431	01541	44	01545	01543
72432	01542	44	01531	01544
72433	01543	44	01571	01556
72434	01544	44	01574	01563
72435	01545	44	01737	01552
72436	01546	44	01532	01547
72437	01547	44	01533	01477

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72440	01550	54	00005	00013
72441	01551	23	00011	00057
72442	01552	54	00005	20013
72443	01553	43	20002	01550

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## CHARACTRON OUTPUT

72444	00774	75	31700	72446	SAVE
72445	00775	11	00100	74100	ES
72446	00776	75	30330	01000	LOAD
72447	00777	11	72450	01000	THIS
72450	01000	31	01736	00017	PICK
72451	01001	15	20000	01306	UP
72452	01002	21	01306	01227	COMMAND
72453	01003	42	01230	01005	FROM
72454	01004	23	01306	01231	PROPER
72455	01005	15	20000	01006	PLACE
72456	01006	11	30000	00002	ON MD
72457	01007	31	00002	00017	SET DATA
72460	01010	15	20000	01306	PICKUP
72461	01011	21	01306	01231	COMMAND
72462	01012	42	01230	01014	FROM
72463	01013	23	01306	01231	PROPER PLACE
72464	01014	15	20000	01125	ON MD
72465	01015	55	00002	10025	EXTRACT
72466	01016	51	00045	00003	M
72467	01017	55	10000	00036	TEST
72470	01020	44	01021	01022	L
72471	01021	54	00003	00005	32 TIMES M TO N
72472	01022	11	01232	20000	TEST
72473	01023	47	01310	01042	L
72474	01024	00	00000	00*0	
72475	01025	44	01030	01026	TEST TO SKIP COLUMN REMAINDER
72476	01026	32	01235	00103	MOVE TO
72477	01027	31	20000	00005	NEXT COLUMN
72500	01030	45	00000	01035	JUMP
72501	01031	32	00043	00106	MOVE TO
72502	01032	31	20000	00002	NEXT ROW
72503	01033	44	01035	01034	TEST TO SKIP ROW

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## CHARACTRON OUTPUT

72504	01034	32	00044	00000	SKIP ROW
72505	01035	11	20000	01232	STORE L
72506	01036	44	01041	01037	TEST FOR NEW PAGE
72507	01037	35	00003	20000	TEST WHETHER DATA
72510	01040	42	01245	01042	WILL FIT PAGE
72511	01041	37	01075	01052	TURN PAGE
72512	01042	11	01232	20000	DONE
72513	01043	42	01234	01045	PAGE?
72514	01044	37	01075	01052	TURN PAGE
72515	01045	41	00003	01077	DONE DATA?
72516	01046	45	00000	01312	JUMP
72517	01047	00	00000	00140	CONSTANT
72520	01050	75	31700	01735	RESTORE ES
72521	01051	11	74100	00100	AND EXIT
72522	01052	17	00000	01236	START CHARACTRON
72523	01053	15	01226	01055	PRESET PICKUP
72524	01054	11	00040	00017	SET POSITION
72525	01055	11	30000	10000	PICKUP TITLE CHARACTERS
72526	01056	11	01242	00004	SET TALLY
72527	01057	51	01243	20000	XTRACT CHARACTER
72530	01060	55	10000	00006	SHIFT CHARACTERS
72531	01061	35	00017	20000	ADD POSITION
72532	01062	77	10000	20000	PRINT
72533	01063	21	00017	01244	STEP POSITION
72534	01064	41	00004	01057	INDEX TALLY
72535	01065	21	01055	00073	STEP PICKUP
72536	01066	42	01241	01055	DONE
72537	01067	21	01233	01246	STEP PAGE NO.
72540	01070	35	01247	10000	ROUND PAGE NO.
72541	01071	11	01250	00005	LOCATE PAGE NO.
72542	01072	11	00041	00004	PRINT THREE
72543	01073	37	01226	01214	CHARACTERS

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CHARACTRON OUTPUT

72544	01074	11	00040	01232	CLEAR L
72545	01075	75	10002	30000	STOP AND
72546	01076	17	00000	01237	MOVE FILM
72547	01077	17	00000	01236	START CHARACTRON
72550	01100	55	00002	10014	TEST
72551	01101	44	01102	01111	FORMAT
72552	01102	54	01232	20106	COMPUTE
72553	01103	71	20000	01235	HORIZONTAL
72554	01104	35	01251	00005	FORMAT
72555	01105	31	01232	00042	WORD
72556	01106	31	20000	00075	POSITION
72557	01107	35	00005	00005	
72560	01110	45	00020	01120	JUMP
72561	01111	54	01232	20103	COMPUTE
72562	01112	31	20000	00027	VERTICLE
72563	01113	35	01251	00005	FORMAT
72564	01114	55	01232	10037	WORD
72565	01115	31	10000	00005	POSITION
72566	01116	34	10000	00051	
72567	01117	35	00005	00005	
72570	01120	75	30003	01122	POSITION SIGNS
72571	01121	35	01252	00006	AND DECIMAL PT.
72572	01122	21	01130	00073	STEP PICKUP FROM BIN
72573	01123	42	01255	01127	DONE BIN
72574	01124	75	30020	01126	PICKUP DATA
72575	01125	11	30000	00020	INTO BIN
72576	01126	15	01110	01130	RESET PICKUP FROM BIN
72577	01127	21	01125	00073	STEP PICKUP
72600	01130	11	30000	00011	PICKUP FROM BIN
72601	01131	54	00011	10034	SEPARATE
72602	01132	54	10000	00054	EXPONENT
72603	01133	23	20000	01256	S-120 TO S1

WORD

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## CHARACTRON OUTPUT

72604	01134	73	01257	00012	DIVIDED BY 10 TO S2
72605	01135	35	01260	01154	SET SHIFT OF T PLUS 3
72606	01136	71	00043	00012	3xS2 PLUS
72607	01137	35	01261	00013	36 TO P
72610	01140	15	01164	01147	PRESET MULTIPLY
72611	01141	55	00012	00036	SET S2 TO TEST DIGITS
72612	01142	71	00011	01262	N TIMES
72613	01143	54	20000	00045	$R^{-12} \times 2^{-3}$
72614	01144	11	20000	00011	TO N1
72615	01145	55	00012	00001	MULTIPLY
72616	01146	44	01152	01147	N1
72617	01147	71	30000	00011	BY R TO
72620	01150	54	20000	00045	THE MINUS S2
72621	01151	11	20000	00011	AND
72622	01152	21	01147	00073	STORE
72623	01153	42	01263	01145	AS N2
72624	01154	54	00011	20003	$2^{t+3} \times N2$ TO N2
72625	01155	47	01156	01176	ZERO ?
72626	01156	43	20000	01167	OVERFLOW ?
72627	01157	21	00013	00074	STEP P
72630	01160	54	00011	20003	DIVIDE N2
72631	01161	73	01257	00011	BY 10
72632	01162	23	01154	00043	COMPENSATE SHIFT
72633	01163	42	01307	01165	RIGHT SHIFT
72634	01164	45	01264	01154	JUMP
72635	01165	35	00077	01166	MAKE PROPER
72636	01166	00	00000	00*0	RIGHT SHIFT
72637	01167	21	20000	20000	SHIFT LEFT AND REMOVE SIGN
72640	01170	46	01171	01173	TEST SIGN
72641	01171	13	20000	20000	COMPLEMENT N2
72642	01172	77	10000	00006	PRINT MINUS
72643	01173	35	01247	10000	ROUND

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## CHARACTRON OUTPUT

72644	01174	31	10000	00010	OVER
72645	01175	43	20000	01157	FLOW?
72646	01176	11	01271	00004	PRINT 6
72647	01177	37	01226	01214	DIGITS
72650	01200	77	10000	00010	PRINT DECIMAL PT.
72651	01201	71	00013	01272	SCALE P INTO A
72652	01202	46	01203	01205	TEST SIGN
72653	01203	13	20000	20000	CHANGE SIGN
72654	01204	77	10000	00007	PRINT MINUS
72655	01205	35	01247	10000	ROUND TO Q
72656	01206	21	00005	01273	STEP POSITION
72657	01207	37	01226	01214	PRINT 2
72660	01210	37	01226	01214	DIGITS
72661	01211	17	00000	01237	STOP CHARACTRON
72662	01212	21	01232	00074	STEP L
72663	01213	45	00000	01042	EXIT
72664	01214	31	10000	00002	10 Q <u>DIGIT</u>
72665	01215	32	10000	00001	TO A
72666	01216	11	20000	10000	REPLACE
72667	01217	34	20000	00102	REMAINDER
72670	01220	42	01274	01222	SHIFT
72671	01221	32	01275	00000	CORRECT
72672	01222	32	00005	00000	CHARACTRON CODE
72673	01223	77	10000	20000	PRINT DIGIT
72674	01224	21	00005	01244	STEP POSITION
72675	01225	41	00004	01214	DONE ALL?
72676	01226	45	01276	30000	EXIT
72677	01227	00	73777	00000	
72700	01230	00	76000	00000	
72701	01231	00	74000	00000	
72702	01232	00	00000	00200	L POSITION INDEX OF WORDS
72703	01233	77	73716	66217	PAGE NO.

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CHARACTRON OUTPUT

72704	01234	00	00000	00200
72705	01235	00	00000	00037
72706	01236	00	00000	05000
72707	01237	00	00000	04400
72710	01240	00	00000	06000
72711	01241	11	01306	00000
72712	01242	00	00000	00005
72713	01243	77	00000	00000
72714	01244	00	00024	00000
72715	01245	00	00000	00201
72716	01246	00	04061	11560
72717	01247	00	00000	06554
72720	01250	00	00764	01777
72721	01251	00	00040	00040
72722	01252	40	01750	00000
72723	01253	00	00264	00000
72724	01254	70	01530	00000
72725	01255	11	00040	00000
72726	01256	00	00000	00170
72727	01257	00	00000	00012
72730	01260	54	00011	10003
72731	01261	00	00000	00044
72732	01262	05	24220	44463
72733	01263	71	01271	00000
72734	01264	25	71230	64027
72735	01265	32	36041	57154
72736	01266	35	06512	24172
72737	01267	36	41100	00000
72740	01270	37	20000	00000
72741	01271	00	00000	00006
72742	01272	00	50753	41100
72743	01273	00	00050	00000

CHARACTRON  
OPERATE  
CODES

$10^{-3} \cdot 2^{36}$

$R^{-12} \cdot 2^{-3}$

$R^{16}$

$R^8$

$R^4$

$R^2$

$R^1$

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CHARACTRON OUTPUT

72744	01274	06	00000	00000	
72745	01275	02	00000	00000	
72746	01276	77	77777	77777	TITLE
72747	01277	77	77777	77777	
72750	01300	77	77777	77777	
72751	01301	23	33014	17777	CHARAC-
72752	01302	00	50454	15045	
72753	01303	77	77777	77777	
72754	01304	77	77777	77777	
72755	01305	77	77777	77777	TERS
72756	01306	00	00000	00*0	
72757	01307	54	00011	10000	
72760	01310	55	00002	10014	TEST FOR HORIZONTAL
72761	01311	44	01031	01025	OR VERTICAL FORMAT
72762	01312	11	01232	20000	
72763	01313	55	00002	10014	
72764	01314	44	01315	01316	
72765	01315	36	01323	20000	
72766	01316	42	01047	01321	
72767	01317	44	01321	01320	
72770	01320	37	01075	01052	
72771	01321	75	30002	01050	
72772	01322	11	01232	72702	
72773	01323	00	00000	00020	
72774	01324	00	00000	0000	
72775	01325	00	00000	0000	
72776	01326	00	00000	0000*	
72777	01327	00	00000	0000	

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## FLIP CARD WRITE

73000		75	31700	73002	STORE
73001		11	00100	74100	ES
73002		75	30307	00100	LOAD
73003		11	73004	00100	THIS
73004	00100	17	00000	00077	PRIME
73005	00101	11	00352	00025	PRESET TO
73006	00102	11	00067	00026	EIGHT FIELDS
73007	00103	75	10004	00105	CLEAR
73010	00104	11	00040	00002	CELLS
73011	00105	16	01736	00005	PICKUP
73012	00106	21	00005	00403	
73013	00107	42	00405	00111	THIS
73014	00110	23	00005	00404	
73015	00111	16	00005	00112	FLIP
73016	00112	21	00004	30000	COMMAND
73017	00113	16	00004	00005	SET
73020	00114	21	00005	00404	
73021	00115	42	00405	00117	
73022	00116	23	00005	00404	PICKUP
73023	00117	31	00005	00017	
73024	00120	15	20000	00137	ADDRESS
73025	00121	55	00004	10015	TEST
73026	00122	44	00131	00123	OPTION
73027	00123	11	00074	00003	SET
73030	00124	23	00026	00041	FOR
73031	00125	23	00025	00073	SIX
73032	00126	44	00131	00127	TEST
73033	00127	23	00025	00073	SET TO
73034	00130	11	00041	00003	CMIT NUMBER
73035	00131	55	00004	00025	SET CARD
73036	00132	51	00064	00005	COUNT
73037	00133	47	00342	00343	TEST NO CARDS

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## FLIP CARD WRITE

73040	00134	47	00135	00302	TEST LAST CARD
73041	00135	17	00000	00406	PUNCH AND PICK
73042	00136	75	30010	00140	PICKUP
73043	00137	11	30000	00011	DATA
73044	00140	21	00137	00025	STEP
73045	00141	75	10044	00143	CLEAR
73046	00142	11	00040	00407	IMAGE
73047	00143	11	00026	00010	PRESETS
73050	00144	11	00364	00023	FOR
73051	00145	11	00365	00024	EACH
73052	00146	15	00353	00166	CARD
73053	00147	31	00003	00000	TEST
73054	00150	47	00151	00166	FOR
73055	00151	43	00041	00346	OPTION
73056	00152	21	00166	00073	SEVEN FIELDS
73057	00153	11	00011	20000	TEST
73060	00154	46	00155	00157	CARD
73061	00155	13	00011	00011	NUMBER
73062	00156	11	00074	00002	SIGN
73063	00157	31	00011	00000	TEST
73064	00160	42	00374	00162	FOR
73065	00161	11	00374	20000	SIZE
73066	00162	32	00040	00043	CONVERT
73067	73067	73	00375	20000	NUMBER
73070	00164	37	00260	00233	PLACE IN IMAGE
73071	00165	11	00377	00023	SET BIT
73072	00166	11	30000	00006	PICKUP
73073	00167	21	00166	00073	STEP
73074	00170	54	00006	10034	CONVERT
73075	00171	54	10000	00054	NEGATIVE
73076	00172	23	20000	00354	BINARY EXPONENT
73077	00173	73	00060	00021	AND BASE

FLIP CARD WRITE

73100	00174	35	00372	00217	TO 2
73101	00175	71	00043	00021	EXP 10
73102	00176	35	00362	00007	
73103	00177	16	00353	00212	PRESET
73104	00200	55	00021	00036	FOR LOOP
73105	00201	71	00006	00351	CONVERT
73106	00202	54	20000	00045	FRACTION
73107	00203	11	20000	00006	ALSO
73110	00204	11	00044	00022	SET INDEX
73111	00205	44	00206	00210	TEST AND
73112	00206	11	00074	00002	SET FOR
73113	00207	13	00006	00006	SIGN
73114	00210	55	00021	00001	MULTIPLY
73115	00211	44	00215	00212	
73116	00212	71	00006	30000	
73117	00213	54	20000	00045	BY
73120	00214	11	20000	00006	
73121	00215	21	00212	00074	
73122	00216	41	00022	00210	R EXP P
73123	00217	30	00000	0000	SHIFT
73124	00220	47	00221	00225	TEST ZERO
73125	00221	42	00230	00233	TEST NORMALIZED
73126	00222	21	00007	00074	NORMALIZE
73127	00223	54	00006	20003	IF
73130	00224	73	00060	00006	NECESSARY
73131	00225	23	00217	00043	
73132	00226	42	00373	00231	TEST RIGHT SHIFT
73133	00227	45	00000	00217	RETURN
73134	00230	37	77777	74512	UNITY LESS ROUNDING
73135	00231	35	00077	00232	RIGHT
73136	00232	30	00000	0000	SHIFT
73137	00233	31	20000	00001	SCALE 2 EXP 36

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## FLIP CARD WRITE

73140	00234	35	00371	00006	ROUND
73141	00235	11	00363	00022	SET INDEX
73142	00236	31	00006	00002	PLACE
73143	00237	32	00006	00001	BIT
73144	00240	11	20000	00006	IN
73145	00241	34	20000	00063	IMAGE
73146	00242	35	00024	00243	FOR
73147	00243	30	00000	0000	DIGIT
73150	00244	37	00244	00245	SWITCH
73151	00245	55	00023	00043	SHIFT BIT
73152	00246	44	00247	00250	TEST FIELD
73153	00247	21	00024	00366	ADVANCE FIELD
73154	00250	37	00250	00251	SWITCH
73155	00251	41	00022	00236	TEST END WORD
73156	00252	31	00002	00000	TEST
73157	00253	47	00254	00256	SIGN
73160	00254	11	00400	20000	AND
73161	00255	37	00244	00242	SET SIGN
73162	00256	55	00023	00043	SHIFT BIT
73163	00257	11	00040	00002	CLEAR
73164	00260	37	00260	00261	SWITCH
73165	00261	11	00007	20000	TEST
73166	00262	46	00263	00265	SIGN
73167	00263	13	00007	00007	AND
73170	00264	11	00074	00002	SET SIGN
73171	00265	31	00007	00000	EXP
73172	00265	73	00060	10000	OVER
73173	00267	11	20000	00007	NINE
73174	00270	31	00003	00000	TEST
73175	00271	47	00272	00275	OPTION
73176	00272	31	10000	00017	SET EXP
73177	00273	37	00250	00242	FOR SIX

## FLIP CARD WRITE

73200	00274	45	00000	00307	OPTION
73201	00275	55	10000	00042	TEST FOR
73202	00276	44	00277	00301	12 ROW BIT
73203	00277	11	00400	20000	AND
73204	00300	37	00244	00242	PLACE IN IMAGE
73205	00301	44	00305	00307	TEST FOR 11 ROW BIT
73206	00302	17	00000	00304	PUNCH WITHOUT PICKING
73207	00303	45	00000	00136	RETURN
73210	00304	00	00000	00102	CONSTANT
73211	00305	11	00401	20000	PLACE BIT
73212	00306	37	00244	00242	IN IMAGE
73213	00307	31	00007	00017	PLACE LAST
73214	00310	37	00250	00242	DIGIT EXP IN IMAGE
73215	00311	37	00260	00252	DO SIGN
73216	00312	31	00003	00000	TEST
73217	00313	47	00314	00315	OPTION
73220	00314	55	00023	00043	SKIP PERIOD POSITION
73221	00315	41	00010	00166	INDEX
73222	00316	11	00057	00022	
73223	00317	31	00003	00000	TEST
73224	00320	47	00321	00327	OPTION
73225	00321	21	00407	00376	PLACE
73226	00322	21	00421	00376	
73227	00323	21	00414	00376	PERIODS
73230	00324	21	00423	00376	
73231	00325	21	00435	00376	IN
73232	00326	21	00430	00376	IMAGE
73233	00327	16	00367	00334	PRESET
73234	00330	16	00402	00335	COMMANDS
73235	00331	15	00367	00332	TO PUNCH
73236	00332	55	30000	00010	PICKUP
73237	00333	77	00000	10000	AND

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## FLIP CARD WRITE

73240	00334	77	10000	30000	PUNCH
73241	00335	77	10000	30000	DATA
73242	00336	23	00332	00073	STEP
73243	00337	23	00334	00074	ALL
73244	00340	23	00335	00074	COMMANDS
73245	00341	41	00022	00332	INDEX CARD
73246	00342	41	00005	00134	INDEX GROUP CARDS
73247	00343	11	00350	73254	RESTORE CARD NUMBER
73250	00344	75	31700	01735	RESTORE
73251	00345	11	74100	00100	ES
73252	00346	21	00350	00074	STEP CARD
73253	00347	45	00000	00160	NUMBER
73254	00350	00	00000		CARD NUMBER
73255	00351	05	24220	44463	R EXP-12 TIMES 2 EXP-3
73256	00352	00	00010	00000	
73257	00353	00	00011	00355	
73260	00354	00	00000	00170	
73261	00355	25	71230	64027	R EXP 16 TIMES 2 EXP 35
73262	00356	32	36041	57154	R EXP 8 TIMES 2 EXP 35
73263	00357	35	06512	24172	R EXP 4 TIMES 2 EXP 35
73264	00360	36	41100	00000	R EXP 2 TIMES 2 EXP 35
73265	00361	37	20000	00000	R EXP 1 TIMES 2 EXP 35
73266	00362	00	00000	00044	
73267	00363	00	00000	00*06	
73270	00364	40	00000	00000	
73271	00365	21	00411	00023	PROTOTYPE COMMAND
73272	00366	00	00014	00000	
73273	00367	00	00452	00422	
73274	00370	00	00000	00*11	
73275	00371	00	00000	06554	
73276	00372	54	00006	10003	
73277	00373	54	00006	10000	



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73300	00374	00	00461	13177	9999999
73301	00375	00	00461	13200	10000000
73302	00376	00	10001	00010	PERIOD CONSTANT
73303	00377	00	04000	00000	
73304	00400	77	77776	77777	11 ROW
73305	00401	77	77775	77777	12 ROW
73306	00402	00	00000	00436	
73307	00403	00	00000	73777	
73310	00404	00	00000	74000	
73311	00405	00	00000	76000	
73312	00406	00	00000	00112	

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## FLIP CARD READ

73400		75	31700	73402	STORE
73401		11	00100	74100	ES
73402		75	30254	00100	ROUTINE
73403		11	73404	00100	TO ES
73404	00100	75	10004	00102	CLEAR
73405	00101	11	00040	00002	TEMP
73406	00102	16	01736	00004	FLIP
73407	00103	21	00004	00327	COMMAND
73410	00104	42	00325	00106	
73411	00105	23	00004	00324	TO
73412	00106	16	00004	00107	
73413	00107	21	00003	30000	ACCUMULATOR
73414	00110	16	20000	00004	SET
73415	00111	21	00004	00324	STORAGE
73416	00112	42	00325	00114	
73417	00113	23	00004	00324	ORDER
73420	00114	16	00004	00317	
73421	00115	55	00003	10015	
73422	00116	11	00334	00360	NUMBER WORDS STORAGE
73423	00117	11	00067	00357	NUMBER-1
73424	00120	44	00131	00121	TEST OPTION
73425	00121	11	00074	00002	6 OPTION
73426	00122	23	00357	00041	WITH
73427	00123	23	00360	00074	CARD
73430	00124	23	00316	00073	NUMBER
73431	00125	37	00125	00126	
73432	00126	44	00131	00127	TEST OPTION
73433	00127	11	00041	00002	WITHOUT
73434	00130	37	00125	00123	CARD NUMBER
73435	00131	55	00003	00025	
73436	00132	51	00064	20000	
73437	00133	43	00040	00322	EXIT IF N IS 0

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## FLIP CARD READ

73440	00134	36	00074	00004	N-1
73441	00135	17	00000	00353	READ AND PICK READ CARD
73442	00136	11	00357	00361	SET INDEX
73443	00137	11	00330	00006	9 TO LINE DIGIT
73444	00140	16	00337	00313	SET TEMPORARY STORAGE
73445	00141	75	10016	00143	CLEAR
73446	00142	11	00040	00021	MATRIX
73447	00143	76	00000	00363	READ
73450	00144	76	10000	10000	ROW
73451	00145	76	10000	00362	
73452	00146	54	00363	00034	
73453	00147	37	00147	00150	
73454	00150	11	00331	00160	SET INITIAL STORAGE
73455	00151	11	00333	00017	SET INDEX 5
73456	00152	31	00066	00001	2 EXP 35 TO A
73457	00153	32	00040	00006	SHIFT 6
73460	00154	44	00155	00156	BIT ZERO TEST
73461	00155	32	00006	00000	ADD LINE DIGIT
73462	00156	46	00157	00153	DONE 6 DIGITS TEST
73463	00157	11	20000	20000	CLEAR A LEFT
73464	00160	30	00000	0000	STORE MATRIX WORD
73465	00161	21	00160	00075	ADVANCE
73466	00162	41	00017	00152	6 TIMES
73467	00163	37	00163	00164	
73470	00164	11	00362	10000	
73471	00165	37	00163	00151	
73472	00166	11	00363	10000	
73473	00167	11	00074	00017	
73474	00170	37	00163	00152	
73475	00171	37	00171	00172	
73476	00172	23	00006	00074	REDUCE LINE DIGIT
73477	00173	46	00174	00143	TEST FOR 11 ROW

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## FLIP CARD READ

73500	00174	11	00336	00006	20 TO LINE DIGIT
73501	00175	37	00171	00143	11 ROW
73502	00176	11	00060	00006	10 TO LINE DIGIT
73503	00177	37	00147	00143	START 12 ROW
73504	00200	31	10000	00001	TEST FOR
73505	00201	44	00202	00203	FLAG
73506	00202	13	00074	00004	OVERRIDE INDEX
73507	00203	55	20000	00043	
73510	00204	37	00171	00150	FINISH 12 ROW
73511	00205	11	00004	20000	TEST FOR
73512	00206	42	00074	00210	LAST CARD
73513	00207	17	00000	00353	
73514	00210	11	00332	00355	SET FOR WORD CHANGE
73515	00211	15	00331	00231	SET FOR EXTRACTION
73516	00212	11	00002	20000	TEST
73517	00213	47	00214	00224	OPTION
73520	00214	37	00244	00224	CARD NUMBER COMPUTED
73521	00215	11	00002	20000	TEST
73522	00216	43	00041	00221	OPTION
73523	00217	11	00017	00007	IDENT NUMBER USED
73524	00220	21	00313	00074	ADVANCE
73525	00221	31	00002	00000	TEST
73526	00222	47	00223	00224	OPTION
73527	00223	37	00232	00226	PERIOD
73530	00224	11	00332	00354	INDEX 6
73531	00225	11	00040	00017	CLEAR
73532	00226	41	00355	00231	TEST TO
73533	00227	21	00231	00073	CHANGE
73534	00230	11	00333	00355	MATRIX
73535	00231	55	30000	00006	WORD
73536	00232	37	00232	00233	POSITION DIGIT
73537	00233	31	00017	00002	X10

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## FLIP CARD READ

73540	00234	32	00017	00001	ADD
73541	00235	52	00064	00017	DIGIT
73542	00236	41	00354	00226	
73543	00237	37	00237	00240	
73544	00240	37	00232	00226	TEST
73545	00241	51	00064	20000	FOR
73546	00242	47	00243	00244	SIGN
73547	00243	13	00017	00017	
73550	00244	37	00244	00245	
73551	00245	11	00017	00020	STORE N
73552	00246	11	00040	00017	
73553	00247	11	00002	20000	TEST
73554	00250	47	00251	00252	OPTION
73555	00251	37	00237	00226	EXP 6 OPTION
73556	00252	37	00244	00226	BOTH OPTIONS
73557	00253	71	00020	00340	CONVERT
73560	00254	11	00040	00356	TO
73561	00255	43	00040	00313	POSITIVE
73562	00256	54	20000	00060	DECIMAL
73563	00257	11	20000	00020	EXPONENT
73564	00260	21	00017	00341	
73565	00261	73	00043	00017	CHANGE
73566	00262	31	20000	00017	TO BASE
73567	00263	35	00342	00301	10 EXP 3
73570	00264	71	00060	00017	CHANGE
73571	00265	36	00343	00354	
73572	00266	16	00344	00273	TO
73573	00267	11	00044	00356	
73574	00270	55	00017	00036	
73575	00271	55	00017	00001	BASE
73576	00272	44	00273	00276	
73577	00273	71	00020	30000	

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FLIP CARD READ

73600	00274	54	20000	00045	
73601	00275	11	20000	00020	2 EXP 10
73602	00276	21	00273	00074	
73603	00277	41	00356	00271	
73604	00300	11	00074	20000	
73605	00301	75	00000	00303	
73606	00302	71	20000	00060	
73607	00303	71	20000	00020	
73610	00304	54	20000	00010	
73611	00305	74	20000	00356	NORMALIZE
73612	00306	11	20000	00020	
73613	00307	11	00352	10000	
73614	00310	21	00356	00354	
73615	00311	53	00020	00356	PACK
73616	00312	35	00005	00005	SUM
73617	00313	11	00356	30000	TEMPORARY STORAGE
73620	00314	21	00313	00074	ADVANCE
73621	00315	41	00361	00221	END OF CARD
73622	00316	75	30010	00320	FINAL
73623	00317	11	00007	30000	STORAGE
73624	00320	21	00317	00360	ADVANCE
73625	00321	41	00004	00136	END TEST
73626	00322	75	31700	01735	RESTORE
73627	00323	11	74100	00100	ES
73630	00324	00	00000	74000	
73631	00325	00	00000	76000	
73632	00326	00	00000	00777	
73633	00327	00	00000	73777	
73634	00330	00	00000	00 11	
73635	00331	35	00021	00021	
73636	00332	00	00000	00#06	
73637	00333	00	00000	00 05	

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## FLIP CARD READ

73640	00334	00	00000	00	10	
73641	00335	13	00020	00	020	
73642	00336	00	00000	00	024	
73643	00337	00	00000	00	07	
73644	00340	22	21147	04	413	R EXP-13X10 EXP-7X2 EXP 57
73645	00341	00	00000	00	*47	
73646	00342	75	00000	00	303	
73647	00343	00	00000	00	210	
73650	00344	00	00000	00	345	
73651	00345	25	71230	64	050	R EXP 16 X 2 EXP 35
73652	00346	32	36041	57	166	R EXP 8 X 2 EXP 35
73653	00347	35	06512	24	200	R EXP 4X 2 EXP 35
73654	00350	36	41100	00	000	R EXP 2 X 2EXP 35
73655	00351	37	20000	00	000	R EXP 1 X 2 EXP 35
73656	00352	77	77777	77	400	EXTRACTION
73657	00353	00	00000	00	105	

## CARD INSTRUCTION REPEAT

73771	16	75736	00002	RESTART
73772	23	00002	00074	
73773	16	20000	73776	WITH
73774	75	31700	73776	LAST
73775	11	74100	00100	FLIP
73776	56	00000	30000	COMMAND

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## ALARM, OCTAL AND FLEXPRINT SUBROUTINE \*

76000	76000	45	00000	76000
76001	76001	16	76026	76022
76002	76002	11	20000	00000
76003	76003	61	00000	76047
76004	76004	55	76012	00005
76005	76005	55	76012	00011
76006	76006	55	76012	00012
76007	76007	34	20000	00003
76010	76010	32	76037	00000
76011	76011	11	20000	76012
76012	76012	00	01000	10001
76013	76013	44	76014	76007
76014	76014	11	10000	76012
76015	76015	61	00000	76021
76016	76016	37	76016	76017
76017	76017	31	00000	00044
76020	76020	11	76000	00000
76021	76021	27	76016	76004
76022	76022	37	76022	76023
76023	76023	31	76000	00017
76024	76024	15	20000	76025
76025	76025	16	76000	00000
76026	76026	15	76023	76025
76027	76027	16	76027	76000
76030	76030	31	76042	00047
76031	76031	37	76016	76047
76032	76032	41	00000	76033
76033	76033	31	20000	00071
76034	76034	37	76016	76005
76035	76035	56	00000	00000
76036	76036	00	00000	00
76037	76037	61	00000	76037

\*See writeup in ZM 491

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## ALARM OCTAL AND FL

76040	76040	00	00000	00	52
76041	76041	00	00000	00	*74
76042	76042	43	01130	12	070
76043	76043	00	00000	00	64
76044	76044	00	00000	00	62
76045	76045	00	00000	00	*66
76046	76046	00	00000	00	*72
76047	76047	61	00000	20	049
76050	76050	34	20000	00	006
76051	76051	47	76047	76	015

## FLIP ALARM ROUTINE

76052	76052	61	00000	76047	PRINT
76053	76053	31	76042	00047	OUT
76054	76054	37	76016	76047	ALARM
76055	76055	31	01736	00017	SET
76056	76056	34	00073	00000	PICKUP
76057	76057	15	20000	76062	COMMAND
76060	76060	31	20000	00052	PRINT
76061	76061	37	76016	76005	ADDRESS
76062	76062	31	30000	00044	PRINT
76063	76063	37	76016	76004	COMMAND
76064	76064	31	01774	00044	PRINT
76065	76065	37	76016	76004	R
76066	76066	15	00013	76070	SET PICKUP
76067	76067	16	00013	76071	COMMANDS
76070	76070	31	30000	00044	PICK UP X
76071	76071	27	20000	30000	PICKUP Y
76072	76072	37	76022	76002	PRINT X AND Y
76073	76073	31	76104	00044	PRINT
76074	76074	37	76016	76047	OUT

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FLIP ALARM ROUTINE

76075	76075	31	01776	00071	FIRST
76076	76076	37	76016	76005	INDEX
76077	76077	31	76105	00044	PRINT
76100	76100	37	76016	76047	OUT
76101	76101	31	01777	00071	SECOND
76102	76102	37	76016	76005	INDEX
76103	76103	56	00000	01735	HALT
76104	76104	1406	2227	0452	CONSTANTS
76105	76105	1406	2227	0474	

REFERENCES TO ALARM ROUTINE

72225	72225	46	76052	01336
72272	72272	45	00000	76052
72310	72310	46	01421	76052
76406	76406	46	01607	76052
76507	76507	45	00000	76052
76554	76554	46	76052	01002
77215	77215	45	00000	76052
77366	77366	75	20013	76052
77456	77456	46	01003	76052
76415	76415	30	06762	83073
71600	71600	37	02000	71601
76645	76645	75	30275	01774

62 Arc Tangent Subroutine

76300	01000	11 00040 00012	$0 \rightarrow \theta^1$
76301	01001	23 00010 00074	$Scx-1 \rightarrow Scx$
76302	01002	46 01007 01003	$0; Scx$
76303	01003	13 00010 00010	$-Scx \rightarrow Scx$
76304	01004	31 00066 00042	} $\frac{1}{4x} \rightarrow x$
76305	01005	73 00005 00005	
76306	01006	27 00012 00062	reverse $\theta'$ ( $\pi/2$ (34) or zero)
76307	01007	21 00010 01043	$Scx + 27 \rightarrow Scx$
76310	01010	46 01011 01012	$0; Scx$
76311	01011	11 00040 20000	$0 \rightarrow Scx$
76312	01012	35 01054 01013	} $x \cdot 2^{Scx-27} \rightarrow x^1$ (34)
76313	01013	[54 00005 50055]	
76314	01014	71 00005 10000	} $(x)^2$ (34)
76315	01015	54 20000 00046	
76316	01016	11 20000 00006	
76317	01017	11 00040 00010	$0 \rightarrow P$
76320	01020	15 01033 01023	$15 \rightarrow i$
76321	01021	[71 00010 00006]	} $P \cdot (x)^2 + C_i \rightarrow P$ (35)
76322	01022	54 20000 00046	
76323	01023	35 [01044] 00010	
76324	01024	21 01023 00073	$1-2 \rightarrow i$
76325	0r025	42 01034 01021	done?
76326	01026	71 00005 00010	} $P \cdot x^1 \rightarrow x$ (34)
76327	01027	54 20000 00045	
76330	01030	11 20000 00005	
76331	01031	11 00012 20000	} $0; \theta^1$
76332	01032	47 01035 01040	

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76333	01033	00	01044	00000	}	constants
76334	01034	35	01054	00000		
76335	01035	44	01036	01037		$0: x^1$
76336	01036	13	20000	20000		$-\theta^1 \rightarrow \theta^1$
76337	01037	36	00005	00005		$\theta^1 - \pi/2 \rightarrow \theta^1$
76340	01040	11	00074	00010		$1 \rightarrow scx$
76341	01041	16	00013	01734		set order
76342	01042	45	00000	01721		exit
76343	01043	00	00000	00033		27.
76344	01044	77	67545	00613		$c_{15}$
76345	01045	00	54613	12165		$c_{13}$
76346	01046	76	15376	17035		$c_{11}$
76347	01047	03	05357	57500		$c_9$
76350	01050	73	43116	35123		$c_7$
76351	01051	06	30402	45553		$c_5$
76352	01052	65	25317	10166		$c_3$
76353	01053	37	77777	23166		$c_1$
76354	01054	54	00005	00055		prototype order

76721 76721 55 76300 03600 loader parameter

63 ARC COTANGENT SUBROUTINE

76356	01000	11	00062	00012		$\pi/2 \text{ (34)} \rightarrow \theta^1$
76357	01001	45	00000	01003		jump
76723	76723	02	76356	00200		loader parameter

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## EXPONENTIAL

76360	01000	23	20000	00067	SCX-7 TO ACC
76361	01001	46	01003	01025	OUT OF RANGE ?
76362	01002	23	00005	00005	CLEAR X AND ACC
76363	01003	42	01030	01002	TOO SMALL ?
76364	01004	35	01032	01005	SET COMMAND
76365	01005	54	00005	00111	X SCALED 2 <sup>28</sup>
76366	01006	71	20000	01031	X
76367	01007	54	20000	00045	TIMES
76370	01010	11	20000	20000	LN 2
76371	01011	73	01027	00010	INTEGER PART TO 00010
76372	01012	31	20000	00042	FRACTIONAL PART DIVIDED
76373	01013	73	01031	00011	BY LN 2 TO 00011
76374	01014	21	00010	00067	STORE EXPONENT OF RESULT
76375	01015	75	10003	01022	SET T, N, P
76376	01016	11	01027	00005	TO UNITY
76377	01017	73	00006	00007	DIVIDE BY N, STORE IN TERM, T
76400	01020	21	00005	00007	ADD TO TO POLONOMIAL, P
76401	01021	21	00006	01027	STEP N
76402	01022	71	00011	00007	X TIMES TERM, T
76403	01023	47	01017	01024	TERM ZERO YET ?
76404	01024	45	00000	01721	EXIT TO NORMALIZE
76405	01025	11	00005	20000	NUMBER NEGATIVE
76406	01026	46	01607	76045	OR POSITIVE ?
76407	01027	00	20000	00000	UNITY SCALED 2
76410	01030	77	77777	77734	-35
76411	01031	27	05243	54513	LN 2 SCALED 2
76412	01032	54	00005	00111	PROTO TYPE COMMAND

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## INPUT SUM CHECK

76414	76414	45	00000	76575	EMPTY
76415	76415	53	16045	07410	SUM ADJUSTER
76416	76416	11	76414	00000	SET F1
76417	76417	23	10000	10000	CLEAR A AND Q
76420	76420	75	30040	76422	LOAD PERMANENT
76421	76421	11	77716	00040	CONSTANTS TO ES
76422	76422	75	12000	76424	CLEAR TEMPORARY
76423	76423	11	10000	74000	STORAGES
76424	76424	75	27777	76426	SUM
76425	76425	32	70001	00000	FLIP
76426	76426	55	20000	00000	SUM TO Q AND A RIGHT
76427	76427	47	76440	76430	TEST SUM
76430	76430	31	76453	00052	PRINT
76431	76431	37	76452	76450	
76432	76432	31	76454	00052	FLIP
76433	76433	37	76452	76450	
76434	76434	31	76455	00052	
76435	76435	37	76452	76450	OK
76436	76436	56	00000	70400	HALT
76437	76437	56	00000	40000	OBSOLETE
76440	76440	31	76456	00052	PRINT
76441	76441	37	76452	76450	
76442	76442	31	76457	00052	NO
76443	76443	37	76452	76450	GO
76444	76444	56	10000	70103	HALT
76445	76445	00	00000	76436	CONSTANT
76446	76446	00	00000	00-0	
76447	76447	00	00000	00*0	
76450	76450	61	00000	20000	PRINT
76451	76451	34	20000	00006	SUB
76452	76452	47	76450	76436	ROUTINE
76453	76453	45	47261	11415	FLIP

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INPUT SUM CHECK

76454	76454	04	03365	74500	OK
76455	76455	00	00000	00*0	EMPTY
76456	76456	45	47020	60304	NO
76457	76457	13	03025	70000	GO

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## 54 LOGARITHM SUBROUTINE

76462	01000	36	00074	00010	$p-1 \rightarrow p$
76463	01001	13	00005	20000	} $q:0$
76464	01002	42	00066	01025	
76465	01003	36	00066	00006	} $2q-1 \rightarrow x$ (35)
76466	01004	54	00006	00001	
76467	01005	11	01022	01007	$8' \rightarrow i$
76470	01006	11	00040	00005	$0 \rightarrow L$
76471	01007	21	00005	30000	$L + a_i \rightarrow L$
76472	01010	71	20000	00006	} $x \cdot L \rightarrow L$ (35)
76473	01011	54	20000	00045	
76474	01012	11	20000	00005	
76475	01013	21	01007	00074	$i-1 \rightarrow i$
76476	01014	42	01023	01007	$0:i$
76477	01015	54	00005	00101	$L$ (28)
76500	01016	71	00010	01026	$p \cdot \ln 2 \rightarrow R$ (28)
76501	01017	35	00005	00005	$L + p \cdot \ln 2 \rightarrow q^1$
76502	01020	11	00067	00010	$7 \rightarrow p^1$
76503	01021	45	00000	01024	exit
76504	01022	21	00005	01027	} prototypes
76505	01023	21	00005	01037	
76506	01024	45	00000	01721	normal exit
76507	01025	45	00000	01737	alarm exit
76510	01026	00	13056	20577	$\ln 2$ (28)
76511	01027	77	62620	75765	$a_8$



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76512	01030	01	11721	41642	a <sub>7</sub>
76513	01031	74	74607	70746	a <sub>6</sub>
76514	01032	05	27266	02203	a <sub>5</sub>
76515	01033	70	22764	23456	a <sub>4</sub>
76516	01034	12	47414	37545	a <sub>3</sub>
76517	01035	60	00203	77320	a <sub>2</sub>
76520	01036	37	77774	20006	a <sub>1</sub>
76705	76705	37	76462	02400	loader parameter

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## 50 SQUARE ROOT SUBROUTINE

76553	01000	11	00005	20000	X → A
76554	01001	46	76045	01002	x:0
76555	01002	42	00073	01020	$2^{-155} : x$ (ie is (x) = 0?)
76556	01003	54	00010	00107	$\frac{1}{2} \text{sc } x \pm \left\{ \begin{smallmatrix} 0 \\ \pm \end{smallmatrix} \right\} \rightarrow \text{scx}$
76557	01004	43	20000	01010	scx odd?
76560	01005	46	01006	01007	scx:0
76561	01006	35	00074	00010	scx + 1 → scx
76562	01007	54	00005	00107	$\frac{1}{2} x \rightarrow x$
76563	01010	11	00005	00006	x → N
76564	01011	11	00070	00005	$1 - 2^{-35} \rightarrow x1$
76565	01012	31	00006	00042	$\frac{1}{2} N \text{ (70)} \rightarrow A$
76566	01013	73	00005	00004	$\frac{1}{2} N \div X1 \rightarrow C, t_4 \text{ (35)}$
76567	01014	54	00005	00107	$\frac{1}{2} X1 \rightarrow A, t_5 \text{ (35)}$
76570	01015	23	10000	00005	$\frac{1}{2} N \div X1 - \frac{1}{2} X1 \rightarrow Q = \Delta X1$
76571	01016	21	00005	00004	$\frac{1}{2} N \div X1 + \frac{1}{2} X1 \rightarrow X1 + 1$
76572	01017	44	01012	01020	$\Delta X1:0$
76573	01020	45	00000	01721	exit
76675	76675	21	76533	02000	loader parameter

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Loader

76575	01537	11	76655	00000	Preset $F_1$
76576	01540	75	30061	01615	} Transfer loader to ES
76577	01541	11	76600	01542	
76600	01542	75	30062	01544	} Transfer Constants and Assembly to ES
76601	01543	11	77716	00040	
76602	01544	11	00122	00003	Requisition parameter $P_1$
76603	01545	11	00003	00004	$P_1 \rightarrow t_4$
76604	01546	31	00004	00017	} $\phi (P_1) \rightarrow \theta (t_5)$
76605	01547	11	20000	00005	
76606	01550	55	00003	00026	$2 \cdot OP \rightarrow \theta (t_3)$
76607	01551	11	01621	10000	Mask $\rightarrow q$
76610	01552	53	00003	01554	Set order: "requisition subroutine parameters"
76611	01553	75	30002	01555	} Requisition Subroutine Parameters $P_1, P_2$
76612	01554	11	01500	00006	
76613	01555	15	00006	01576	} Set order: "Transfer subroutine to ES"
76614	01556	16	00004	01576	
76615	01557	55	00006	00011	} Place parameter for assembly routine
76616	01560	31	00005	00071	
76617	01561	52	01621	00122	
76620	01562	47	01563	01601	Is this the termination flag?
76621	01563	55	00006	00014	} Set repeat order: "Transfer subroutine to ES"
76622	01564	11	01577	20000	
76623	01565	52	01621	01575	
76624	01566	16	00007	01571	} Set subroutine references in Basic Code
76625	01567	55	00007	00025	
76626	01570	16	10000	01572	
76627	01571	16	00004	[30000]	

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76630	01572	15	00005	[30000]	}	
76631	01573	21	01544	00073	}	
76632	01574	21	01561	00074	}	Step to next subroutine
76633	01575	[77	77777	77777]	}	
76634	01576	11	[00000	00000]	}	Transfer Subroutine to ES
76635	01577	75	30000	01544		Prototype order for 01575
76636	01600	00	00000	00000		"Parameter for zero subroutine"
76637	01601	11	01620	01774		Preset exit of Loader
76640	01602	11	01617	00001		Preset F <sub>2</sub>
76641	01603	11	01622	00002		obsolete order
76642	01604	37	00101	00100		Modify subroutines
76643	01605	75	10003	01607	}	
76644	01606	11	00040	01775	}	Clear FLIP temporaries
76645	01607	75	30275	01774	}	
76646	01610	11	76755	01477	}	Transfer in Basic FLIP
76647	01611	75	30222	01776	}	
76650	01612	11	77027	01551	}	
76651	01613	75	30236	01776	}	Obsolete
76652	01614	11	77014	01536	}	
76653	01615	75	30074	01542	}	
76654	01616	11	76661	01704	}	Transfer Subroutine parameters to ES
76655	01617	45	00000	01624	}	(F <sub>2</sub> )
76656	01620	56	00000	00010		Exit order for Loader
76657	01621	00	00177	00000		Extractor
76660	01622	45	00000	76761		obsolete order

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## COMMAND CODE PARAMETERS

76661	01704	01	01731	00000	42
76662	01705	00	00003	00003	
76663	01706	72	77352	05000	43
76664	01707	00	77023	00003	
76665	01710	01	01731	00000	44
76666	01711	00	00003	00003	
76667	01712	01	01731	00000	45
76670	01713	00	00003	00003	
76671	01714	01	01731	00000	46
76672	01715	00	00003	77007	
76673	01716	01	01731	00000	47
76674	01717	00	77007	00003	
76675	01720	21	76553	02000	50
76676	01721	00	00003	77026	
76677	01722	24	76360	00500	51
76700	01723	00	00003	00003	
76701	01724	02	77450	00200	52
76702	01725	00	00003	77011	
76703	01726	70	77262	03400	53
76704	01727	00	77011	00003	
76705	01730	37	76462	02400	54
76706	01731	00	00003	77012	
76707	01732	01	01731	00000	55
76710	01733	00	77012	00003	
76711	01734	01	01731	00000	56
76712	01735	00	00003	77013	
76713	01736	01	01731	00000	57
76714	01737	00	77013	00003	
76715	01740	61	77454	04700	58

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76716	01741	00	00003	76777	
76717	01742	02	77452	00200	61
76720	01743	00	76777	00003	
76721	01744	55	76300	03600	62
76722	01745	00	00003	77000	
76723	01746	02	76356	00200	63
76724	01747	00	77000	00003	
76725	01750	01	01731	00000	64
76726	01751	00	00003	77001	
76727	01752	01	01731	00000	65
76730	01753	00	77001	00003	
76731	01754	01	01731	00000	66
76732	01755	00	00003	77002	
76733	01756	01	01731	00000	67
76734	01757	00	77002	00003	
76735	01760	31	76360	01200	70
76736	01761	00	00003	77003	
76737	01762	01	01731	00000	71
76740	01763	00	77003	00003	
76741	01764	01	01731	00000	72
76742	01765	00	00003	77004	
76743	01766	01	01731	00000	73
76744	01767	00	77004	00003	
76745	01770	01	01731	00000	74
76746	01771	00	00003	77005	
76747	01772	01	01731	00000	75
76750	01773	00	77005	00003	
76751	01774	01	01731	00000	76
76752	01775	00	00003	77006	
76753	01776	32	76521	03100	77
76754	01777	00	00003	77213	

BASIC FLIP

76755	01477	44	01605	01737	SORT
76756	01500	27	00005	01772	REVERSE SIGN OF X
76757	01501	44	01502	01675	STORE IN Y
76760	01502	16	01712	01734	OR R?
76761	01503	44	01504	01657	DECIDE TO
76762	01504	11	01774	00007	ACCUMULATE
76763	01505	45	00000	01657	JUMP
76764	01506	33	00051	00107	-28 TO A
76765	01507	35	00012	00012	-P TO T12
76766	01510	42	00057	01726	11 : -P
76767	01511	45	00000	01607	JUMP TO ZERO OUT
76770	01512	44	01514	01513	S
76771	01513	44	01516	01515	W
76772	01514	44	01520	01517	I
76773	01515	44	01522	01521	T
76774	01516	44	01524	01523	C
76775	01517	44	01526	01525	H
76776	01520	44	01530	01527	I
76777	01521	44	01737	01737	N
77000	01522	44	01737	01737	G
77001	01523	45	00000	72004	W
77002	01524	45	00000	72004	H
77003	01525	44	01737	01737	I
77004	01526	45	00000	01737	F
77005	01527	45	00000	01526	F
77006	01530	44	01737	01737	L
77007	01531	44	01737	01737	E
77010	01532	44	01535	01534	T
77011	01533	44	01737	01737	R
77012	01534	44	72444	01732	E
77013	01535	44	73400	73000	E
77014	01536	44	01512	01537	

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## BASIC FLIP

77015	01537	44	01546	01540	
77016	01540	44	01542	01541	
77017	01541	44	01545	01543	
77020	01542	44	01531	01544	
77021	01543	44	01571	01556	
77022	01544	44	01574	01563	
77023	01545	44	01737	01550	
77024	01546	44	01532	01547	
77025	01547	44	01533	01477	
77026	01550	11	00011	20000	SCY MINUS (TALLY FOR TRACE)
77027	01551	36	00060	00010	10 TO SC X
77030	01552	54	00005	20044	SHIFT X IN A
77031	01553	45	00000	01722	JUMP
77032	01554	11	00005	20000	IS X
77033	01555	47	01500	01501	ZERO ?
77034	01556	21	01776	00074	STEP B1
77035	01557	36	00005	20000	B1-X
77036	01560	42	00074	01602	TEST
77037	01561	11	00040	01776	CLEAR B1
77040	01562	45	00000	01603	EXIT
77041	01563	27	00005	01772	RESTORE SIGN X
77042	01564	21	01777	00074	STEP B2
77043	01565	36	00005	20000	B2-X
77044	01566	42	00074	01602	TEST
77045	01567	11	00040	01777	CLEAR B2
77046	01570	45	00000	01603	EXIT
77047	01571	16	01734	00012	INTERCHANGE
77050	01572	16	01736	01734	Y AND EXIT
77051	01573	16	00012	01736	ADDRESSES
77052	01574	23	20000	00011	SCX-SCY
77053	01575	46	01602	01576	TEST
77054	01576	47	01603	01577	TEST



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## BASIC FLIP

77055	01577	12	00005	00005	X
77056	01600	12	00006	20000	Y
77057	01601	42	00005	01603	TEST
77060	01602	16	01734	01736	CHANGE EXIT
77061	01603	11	01774	20000	RESTORE R
77062	01604	45	00000	01735	EXIT
77063	01605	23	20000	00011	SCX-SCY
77064	01606	42	01765	01610	TEST SHIFT
77065	01607	23	00006	00006	CLEAR Y
77066	01610	46	01737	01611	LEFT SHIFT ?
77067	01611	13	20000	20000	SCX-SXY
77070	01612	35	01773	01613	SHIFT
77071	01613	[54	00006	00110]	Y
77072	01614	45	00000	01734	EXIT
77073	01615	11	00006	00007	Y TO B
77074	01616	31	01774	00034	SCR TO A
77075	01617	47	01620	01612	ZERO ?
77076	01620	11	20000	00011	SCR TO
77077	01621	54	00011	00054	SCY
77100	01622	11	01774	00006	R TO Y
77101	01623	45	00000	01744	EXIT TO MULTIPLY
77102	01624	16	00000	01736	STORE EXIT
77103	01625	11	20000	01774	STORE R
77104	01626	31	00000	00017	PICKUP
77105	01627	35	01766	01630	COMMAND
77106	01630	11	[30000]	10000	IN Q
77107	01631	75	30005	01633	DIVIDE COMMAND
77110	01632	51	01760	00004	IN PARTS
77111	01633	47	01634	01640	INDEX MODIFICATION REQUIRED ?
77112	01634	71	00005	01777	PRODUCE
77113	01635	31	20000	00001	INDEX
77114	01636	72	00006	01776	MODIFICATIONS

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BASIC FLIP

77115	01637	55	20000	00031	REQUIRED
77116	01640	32	00007	00003	PRODUCE
77117	01641	11	20000	00013	PROPER
77120	01642	54	00013	10025	ADDRESSES
77121	01643	55	10000	00014	IN
77122	01644	16	10000	01734	CELL
77123	01645	16	10000	00013	00013
77124	01646	55	10000	00017	
77125	01647	15	10000	01653	SET Y PICKUP
77126	01650	15	00013	01652	SET X PICKUP
77127	01651	11	00040	00007	CLEAR B
77130	01652	11	[30000]	00005	PICKUP
77131	01653	11	[30000]	00006	OPERANDS
77132	01654	55	00004	00011	DECIDE ON
77133	01655	44	01554	01501	SIGN FOR X
77134	01656	11	01774	00006	R TO Y
77135	01657	31	00006	00034	UNPACK
77136	01660	47	01662	01661	AND
77137	01661	31	00066	00001	TEST
77140	01662	11	20000	00011	Y FOR
77141	01663	54	00011	00054	ZERO
77142	01664	31	00005	00034	UNPACK
77143	01665	47	01667	01666	AND
77144	01666	31	00066	00001	TEST
77145	01667	11	20000	00010	X FOR
77146	01670	54	00010	00054	ZERO
77147	01671	55	00004	00041	IS THIS AN
77150	01672	44	01536	01676	ARITHMETIC COMMAND?
77151	01673	11	00005	20000	DIVIDING BY
77152	01674	47	01740	01737	ZERO ?
77153	01675	44	01656	01657	IS R AN OPERAND ?
77154	01676	44	01677	01700	DECIDE

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BASIC FLIP

77155	01677	44	01673	01744	WHAT OPERATION
77156	01700	44	01615	01701	TO PERFORM
77157	01701	23	20000	00011	SCX-SCY TO T11
77160	01702	46	01703	01710	WHICH TO BE SHIFTED ?
77161	01703	11	00005	10000	INTERCHANGE
77162	01704	11	00006	00005	THE
77163	01705	11	10000	00006	ARGUMENTS
77164	01706	11	00011	00010	SCY TO SCX
77165	01707	13	20000	20000	SHIFT TOO
77166	01710	42	00045	01712	LARGE ?
77167	01711	11	00045	20000	SET MAX SHIFT
77170	01712	13	20000	20000	SHIFT
77171	01713	35	01767	01714	Y CORRECT
77172	01714	54	00006	00107	AMOUNT
77173	01715	54	00005	00107	SHIFT X
77174	01716	35	00006	00005	ADD
77175	01717	21	00010	00074	CORRECT SCX
77176	01720	45	00000	01750	JUMP
77177	01721	54	00005	00032	SHIFT X IN A
77200	01722	11	00040	00012	CLEAR T 12
77201	01723	74	20000	00012	X TIMES 2 TO THE P
77202	01724	11	20000	00005	18-P TO T12
77203	01725	47	01506	01734	IS ANSWER ZERO ?
77204	01726	21	00010	00012	SCX -P TO SCX
77205	01727	42	01771	01607	CHECK
77206	01730	42	01770	01732	SIZE OF
77207	01731	45	00000	01737	SCX
77210	01732	11	01772	10000	PACK
77211	01733	53	00005	00010	ANSWER
77212	01734	11	20000	[00000]	STORE
77213	01735	45	10000	[01736]	TRACE SWITCH
77214	01736	45	00000	[00000]	EXIT

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BASIC FLIP

77215	01737	45	00000	76045	ALARM EXIT
77216	01740	11	00041	20000	RECIPROCATE
77217	01741	36	00010	00010	X
77220	01742	31	00066	00042	FOR
77221	01743	73	00005	00005	DIVISION
77222	01744	71	00006	00005	MULTIPLY
77223	01745	54	20000	00043	X TIMES Y
77224	01746	11	20000	00005	AND STORE
77225	01747	21	00010	00011	AS X
77226	01750	54	00007	10034	TEST WHETHER
77227	01751	47	01752	01721	TO ACCUMULATE
77230	01752	11	00007	00006	SHIFT
77231	01753	54	10000	00054	B TO
77232	01754	11	20000	00011	Y STORAGE
77233	01755	11	00010	20000	SCX TO A
77234	01756	11	00040	00007	CLEAR B
77235	01757	45	00000	01701	JUMP
77236	01760	00	77000	00000	EX
77237	01761	00	00200	02000	TR
77240	01762	00	00400	04000	AC
77241	01763	00	00177	71777	TO
77242	01764	00	00600	06000	RS
77243	01765	00	00000	00043	35
77244	01766	10	77777	10000	PROTOTYPE
77245	01767	54	00006	00107	COMMANDS
77246	01770	00	00000	00200	128
77247	01771	77	77777	77600	EXTRACTOR
77250	01772	77	77777	77400	
77251	01773	54	00006	00110	PROTOTYPE COMMAND

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77262	01000	11	01067	00002	prototype → t <sub>2</sub>
77263	01001	11	00005	00035	x → t <sub>35</sub>
77264	01002	11	00040	00036	0 → decimal exponent (d.e.)
77265	01003	75	30016	01005	} load temporary orders
77266	01004	11	01051	00015	
77267	01005	54	00005	20015	} test X
77270	01006	43	20000	01010	
77271	01007	37	00027	00015	enter temporaries
77272	01010	75	10020	01012	} put "space" to all digits
77273	01011	13	00074	00015	
77274	01012	71	00035	01041	X·10 <sup>7</sup>
77275	01013	46	01014	01015	} adjust sign digit
77276	01014	11	01037	00015	
77277	01015	54	20000	00051	X·10 <sup>7</sup> as integer
77300	01016	12	20000	20000	x
77301	01017	35	01050	20000	Round
77302	01020	73	01041	00016	1st digit
77303	01021	13	01040	00017	decimal point
77304	01022	75	30006	01024	} Remaining digits
77305	01023	73	01042	00020	
77306	01024	11	01036	00037	set decimal point
77307	01025	11	00036	20000	} adjust sign digit of d.e.
77310	01026	46	01027	01030	
77311	01027	11	01037	00027	
77312	01030	12	20000	20000	d.e.
77313	01031	73	01047	00030	1st digit d.e.
77314	01032	11	20000	00031	2nd digit d.e.
77315	01033	11	01063	00034	jump order
77316	01034	75	20017	00015	} convert to orders
77317	01035	21	00015	00002	
77320	01036	00	00000	00042	decimal point

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77321	01037	00	00000	00014	12.
77322	01040	00	00000	00006	6.
77323	01041	00	00461	13200	107
77324	01042	00	00036	41100	10 <sup>6</sup>
77325	01043	00	00003	03240	105
77326	01044	00	00000	23420	10 <sup>4</sup>
77327	01045	00	00000	01750	10 <sup>3</sup>
77330	01046	00	00000	00144	10 <sup>2</sup>
77331	01047	00	00000	00012	10
77332	01050	00	00000	00005	5
77333	00015	16	01736	00015	save exit address
77334	00016	21	00036	00074	d.e + 1 → d.e.
77335	00017	14	30003	20035	N ÷ 10 → N
77336	00020	14	45003	10016	10:N
77337	00021	14	45003	00025	1:N
77340	00022	23	00036	00074	d.e.-1 → d.e.
77341	00023	14	20003	20035	10N → N
77342	00024	45	00000	00021	jump
77343	00025	14	51003	20035	FLOATING → FIXED
77344	00026	16	00015	01736	restore exit
77345	00027	45	00000	01735	exit
77346	00030	37	77777	30000	1 (adjusted for rounding)
77347	00031	23	77777	75404	10 (adjusted for rounding)
77350	00032	24	00000	00004	10
77351	01067	63	00000	00045	prototype order
76703	76703	70	77262	03400	loader parameter
					52 PRINT SUBROUTINE
77450	01000	11	00042	00002	set prototype
77451	01001	45	00000	01003	jump
76701	76701	02	77450	00200	loader parameter

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43 INPUT CONVERSION SUBROUTINE

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77352	01000	16	01042	01025	CV-11 set switch Ia
77353	01001	15	00013	01003	} set orders
77354	01002	16	00013	01064	
77355	01003	11	30000	00004	(x) → x
77356	01004	11	01051	00012	6 → tally 2
77357	01005	11	01051	00003	6 → tally 1
77360	01006	11	01046	01024	set order 1 - h → N
77361	01007	37	01041	01032	1st FLEX digit (sign)
77362	01010	43	00061	01012	Test for minus sign
77363	01011	23	01024	01050	charge order: +h → $\left\{ \begin{matrix} N \\ \text{d.e.} \end{matrix} \right\}$
77364	01012	23	00005	00005	0 → A, h
77365	01013	37	01041	01032	one digit → A
77366	01014	75	20013	76045	} binary digit → d'
77367	01015	43	00045	01016	
77370	01016	51	00064	00006	
77371	01017	11	00060	00007	
77372	01020	23	00007	00006	} 10 h + d' → h
77373	01021	71	00060	00005	
77374	01022	35	00007	00005	
77375	01023	41	00003	01013	Index tally 2
77376	01024	[13	00005	30000]	± h → $\left\{ \begin{matrix} N \\ \text{d.e.} \end{matrix} \right\}$
77377	01025	37	01025	30000	I <sub>b</sub>
77400	01026	54	00032	00037	N · 231 → A
77401	01027	73	01070	00032	N · 231 ÷ 10 <sup>7</sup> → N
77402	01030	75	30016	00014	} enter temporary orders
77403	01031	11	01052	00014	
77404	01032	41	00012	01037	Index tally 2 <u>Digit Subroutine</u>
77405	01033	11	01003	20000	} (x+1) → x
77406	01034	35	00073	01035	
77407	01035	11	30000	00004	

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Address	Op Code	Mode	Op 1	Op 2	Op 3	Description
77410	01036	11	00067	00012		CV-11 7 → tally 2
77411	01037	55	00004	00006		shift one flex digit,
77412	01040	51	00064	20000		x tract to A
77413	01041	45	00000	30000		exit
77414	01042	00	00000	01043		constant
77415	01043	11	00074	00003		1 → tally 1
77416	01044	11	01047	01024		set order - $\eta$ → d.e.
77417	01045	45	00000	01007		jump
77420	01046	13	00005	00032	}	constants
77421	01047	13	00005	00033		
77422	01050	02	00000	00000		
77423	01051	00	00000	00006		
77424	00014	16	01736	00002		store exit address
77425	00015	14	42003	20031	}	FIXED → FLOATING
77426	00016	11	20000	00032		
77427	00017	14	30003	10032		$N_i 10 \rightarrow N$
77430	00020	21	00033	00074		d.e. + 1 → d.e.
77431	00021	46	00017	00022		0,d.e.
77432	00022	43	00040	00026		0,d.e.
77433	00023	14	20003	10032		10N → N
77434	00024	23	00033	00074		d.e. - 1 → d.e.
77435	00025	45	00000	00022		jump
77436	00026	11	00032	00000		store
77437	00027	16	00002	01736	}	exit
77440	00030	45	00000	01735		
77441	00031	24	00000	00004		10
77442	01070	00	00461	13200		10 <sup>7</sup>
76663	76663	72	77352	05000		loader parameters

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61 COSINE SUBROUTINE

77452	01000	11	01054	00004	$\pi/2 \rightarrow t_4$
77453	01001	45	00000	01003	jump
76717	76717	02	77452	00200	loader parameter
60 SINE SUBROUTINE					
77454	01000	11	00040	00004	$0 \rightarrow t_4$
77455	01001	23	00010	00056	$scx-27 \rightarrow scx$
77456	01002	46	01003	76045	ALARM?
77457	01003	35	00053	20000	$scx-27 + 54 \rightarrow A$
77460	01004	46	01006	01007	Zero Result?
77461	01005	00	00000	00036	30.
77462	01006	11	00040	00005	$0 \rightarrow x$
77463	01007	36	01005	10000	$scx-27 + 54 - 30 \rightarrow Q, A$
77464	01010	35	01050	01011	} $x \cdot 2^{scx} \rightarrow x$
77465	01011	11	00010	10000	
77466	01012	44	01013	01014	left shift?
77467	01013	11	20000	20000	$0 \rightarrow L$
77470	01014	73	01060	10000	$x - n \cdot 2 \pi \rightarrow A = Y$ (32)
77471	01015	35	00004	20000	$Y + \left\{ \begin{smallmatrix} 0 \\ \pi/2 \end{smallmatrix} \right\} \rightarrow Y$
77472	01016	11	00066	00004	$+ sign \rightarrow t_4$
77473	01017	42	01052	01023	$\pi/2 : Y$
77474	01020	55	00004	00001	change sign $t_4$
77475	01021	36	01051	20000	$Y - \pi \rightarrow Y$
77476	01022	45	01057	01017	jump
77477	01023	54	20000	00043	} $Y / 2\pi \rightarrow x$ (35)
77500	01024	73	01052	00005	
77501	01025	71	00005	10000	} $x^2 \rightarrow v_6$ (35)
77502	01026	54	20000	00045	
77503	01027	11	20000	00006	
77504	01030	11	00040	00007	$0 \rightarrow P$

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77505	01031	15	01022	01035	9 → i
77506	01032	11	00044	00010	4 → tally
77507	01033	71	00007	00006	} x.P + 01 → P (34)
77510	01034	54	20000	00045	
77511	01035	35	01060	00007	
77512	01036	23	01035	00073	
77513	01037	41	00010	01033	done?
77514	01040	71	00007	00005	} x.P → x (34)
77515	01041	54	20000	00045	
77516	01042	11	20000	00005	
77517	01043	11	00004	10000	} check sign t <sub>4</sub>
77520	01044	44	01045	01046	
77521	01045	13	00005	00005	-x → x
77522	01046	11	00074	00010	1 → scx
77523	01047	45	00000	01721	exit
77524	01050	54	00005	24110	prototype
77525	01051	14	44176	65200	↑r (32)
77526	01052	06	22077	32504	↑r/2 (32)
77527	01053	31	10375	52202	o1
77530	01054	65	52420	76452	o3
77531	01055	01	21464	25731	o5
77532	01056	77	73155	46346	o7
77533	01057	00	00117	32757	o9
77534	01060	31	10375	52421	2 ↑r (32)
76715	76715	61	77454	04700	loader parameter

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By: C. J. Swift

## FLIP CHARACTERON TRACE

## ACTIVATING SUBROUTINE

77570	77570	45	26111	41501	FLIPT
77571	77571	45	26110	31501	FLOPT
77572	77572	16	77577	01735	SET ES JUMP TO NOT TRACE
77573	77573	61	00000	20000	PRINT
77574	77574	34	20000	00006	SUB
77575	77575	47	77573	77576	ROUTINE
77576	77576	11	01735	77213	PLACE JUMP IN MD
77577	77577	56	00000	01736	STOP
77600	77600	11	77214	01735	PLACE JUMP IN ES
77601	77601	37	71174	71140	PROCESS TWO
77602	77602	37	71174	71140	PAGES OF TRACE
77603	77603	31	77571	00052	FLOPT TO ACC
77604	77604	37	77604	77606	TWO WAY
77605	77605	37	77604	77572	SWITCH
77606	77606	31	77570	00052	FLIPT TO ACC
77607	77607	37	01735	77573	SET ES JUMP TO TRACE

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## FLIP CHARACTRON TRACE

## CONCURRENT SUBROUTINE

77610	01551	75	30017	01553	LOAD THIS
77611	01552	11	77612	01553	INTO ES
77612	01553	11	20000	01553	STORE ACC
77613	01554	21	01562	01550	SET COMMAND WITH TALLY
77614	01555	31	01736	00017	STORE TRACED COMMAND
77615	01556	36	00073	01551	ADDRESS
77616	01557	15	20000	01560	STORE TRACED
77617	01560	11	30000	01552	COMMAND
77620	01561	75	30003	01563	STORE INFORMATION
77621	01562	00	01540	57637	IN BIN
77622	01563	21	01550	00043	STEP TALLY (UNUSED BITS IN BASIC FLIP)
77623	01564	42	01571	01566	BIN FULL ?
77624	01565	37	71174	71140	PROCESS INFORMATION
77625	01566	11	01553	20000	RESTORE ACC
77626	01567	75	30021	01736	RESTORE BASIC
77627	01570	11	77027	01551	FLIP IN ES
77630	01571	11	00011	20130	PROTOTYPE FOR TEST

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## PERMANENT CONSTANTS

77716	00040	00	00000	0	*
77717	00041	00	00000	00002	
77720	00042	61	00000	00045	
77721	00043	00	00000	00003	
77722	00044	00	00000	00004	
77723	00045	00	00000	00037	
77724	00046	00	00000	00052	
77725	00047	00	00000	00074	
77726	00050	00	00000	00070	
77727	00051	00	00000	00064	
77730	00052	00	00000	00062	
77731	00053	00	00000	00066	
77732	00054	00	00000	00072	
77733	00055	00	00000	00060	
77734	00056	00	00000	00033	
77735	00057	00	00000	00013	
77736	00060	00	00000	00*12	
77737	00061	00	00000	00056	
77740	00062	31	10375	52421	
77741	00063	31	46314	63146	
77742	00064	00	00000	00077	
77743	00065	21	67643	24177	
77744	00066	20	00000	00000	
77745	00067	00	00000	00007	
77746	00070	37	77777	77777	
77747	00071	00	77777	00000	
77750	00072	00	00000	77777	
77751	00073	00	00001	00000	
77752	00074	00	00000	00001	
77753	00075	00	00001	00001	
77754	00076	00	07777	07777	
77755	00077	00	00000	00110	

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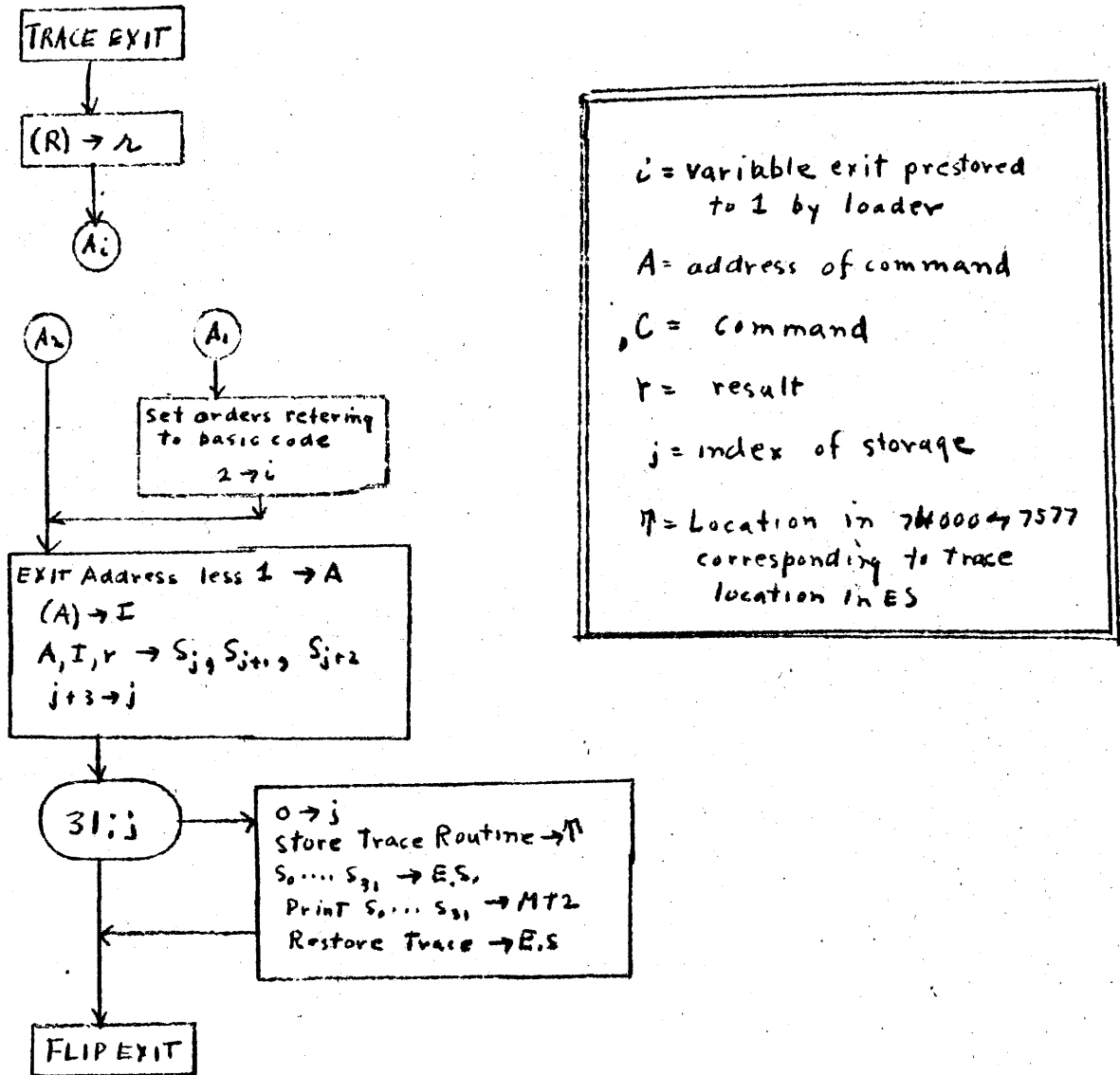
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ASSEMBLY ROUTINE

77756	00100	11	00122	20000	PARAMETER TO A
77757	00101	47	00102	00000	DONE
77760	00102	73	00073	00005	N TO TEMP
77761	00103	16	20000	00112	SET PICKUP
77762	00104	36	00121	00006	COMPUTE ADJUSTER
77763	00105	41	00005	00110	DONE ?
77764	00106	21	00100	00073	STEP PARAMETER PICKUP
77765	00107	45	00000	00100	RETURN
77766	00110	16	00112	00116	SET STORE
77767	00111	11	00040	00007	PICKUP
77770	00112	21	00007	00000	NEXT CELL
77771	00113	55	20000	00033	SHIFT IN Q
77772	00114	51	00075	10000	ADJUST AND
77773	00115	71	10000	00006	STORE
77774	00116	35	00007	00000	COMMAND
77775	00117	21	00112	00074	STEP PICKUP
77776	00120	45	00000	00105	
77777	00121	00	00000	01000	CONSTANT

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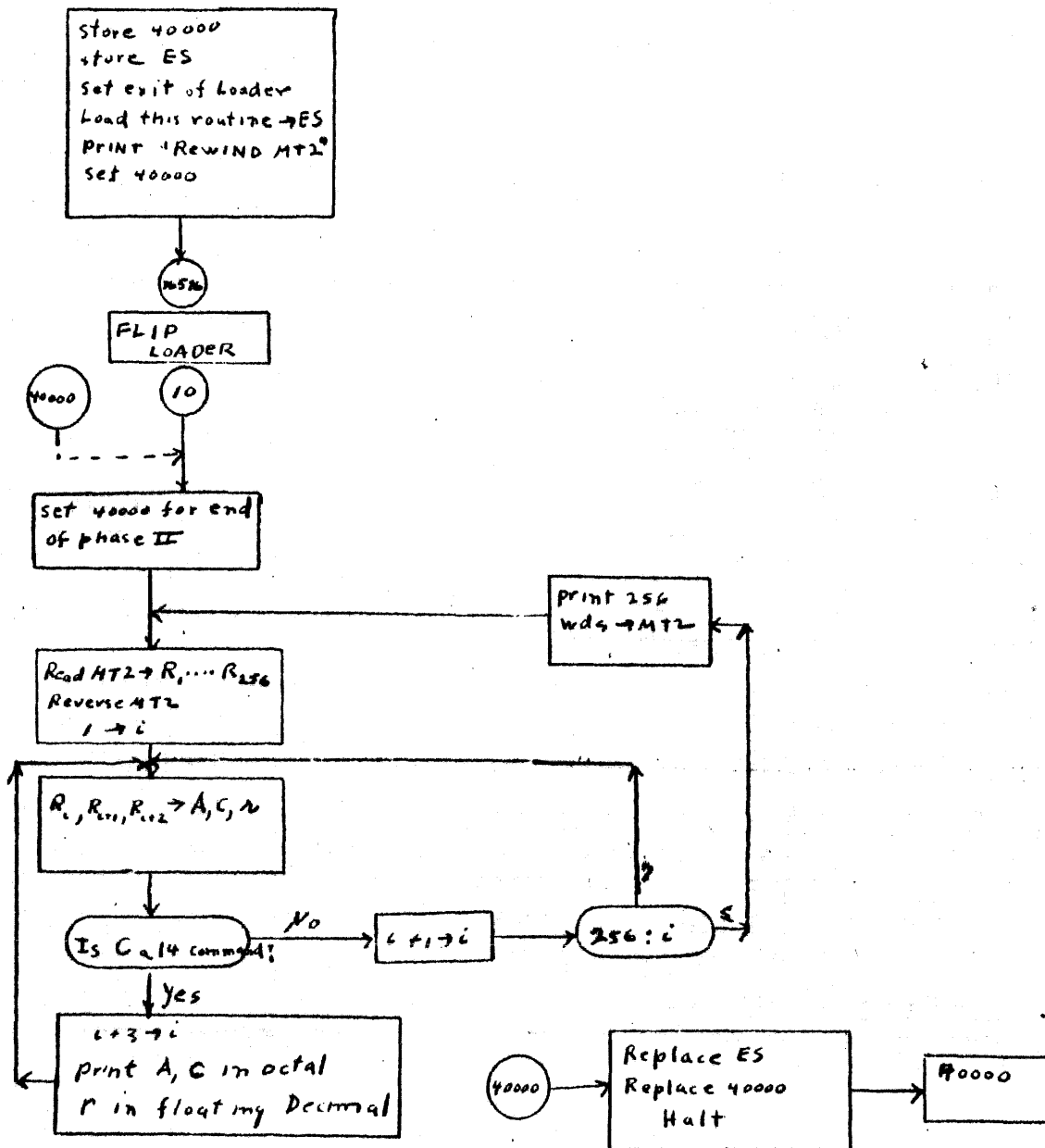
V Flow Chart, Phase I



$i$  = variable exit prestored to 1 by loader  
 $A$  = address of command  
 $C$  = Command  
 $r$  = result  
 $j$  = index of storage  
 $M$  = Location in 74000 - 7577 corresponding to trace location in ES

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VI Flow Chart, Phase II



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77 PHASE I OF TRACE

76521	01000	37	01000	[01023]	2 → 1
76522	01001	11	20000	01025	store R
76523	01002	31	[01736]	00017	} exit address → A
76524	01003	23	20000	00073	
76525	01004	11	20000	01023	
76526	01005	15	20000	01006	} (A) → I
76527	01006	11	[30000]	01024	
76530	01007	75	30003	01011	} store A, I, R on drum
76531	01010	11	01023	[74001]	
76532	01011	21	01010	00043	step
76533	01012	42	01026	01030	done?
76534	01013	16	01027	01010	restore
76535	01014	75	30036	01016	} place es on MD
76536	01015	11	01000	75000	
76537	01016	75	30036	75020	} place information in ES
76540	01017	11	74001	01000	
76541	01020	65	20001	01000	print on MT 2
76542	01021	75	30036	01030	} restore ES
76543	01022	11	75000	01000	
76544	01023	15	01031	01002	set order
76545	01024	75	10040	01001	} clear temporaries
76546	01025	11	00040	74001	
76547	01026	11	01023	74037	} constants
76550	01027	00	00000	74001	
76551	01030	11	01023	20000	restore R
76552	01031	45	01736	01736	exit
76753	76753	32	76521	03100	loader parameter

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PHASE II of TRACE

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77600	00117	11	40000	74000	store 40,000
77601	00120	75	31777	77673	} store E.S.
77602	00121	11	00001	74001	
77603	00122	53	00000	01300	} Loader parameters
77604	00123	00	00000	00000	
77605	00124	45	00000	00215	return from loader
77606	00125	37	00200	00201	print flex characters
77607	00126	45	12203	11406	} Flex characters
77610	00127	22	04470	70157	
77611	00130	74	45000	00000	
77612	00131	00	00000	00000	
77613	00132	11	00124	40000	preset 40,000
77614	00133	45	00000	76575	enter loader
77615	00134	67	20010	00000	back tape
77616	00135	15	00172	00137	preset order
77617	00136	75	30003	00140	} pickup A,I,R
77620	00137	11	[00700]	00020	
77621	00140	11	00021	20000	} Test I
77622	00141	42	00170	00143	
77623	00142	42	00171	00146	
77624	00143	21	00137	00073	Step by one
77625	00144	42	00173	00136	done?
77626	00145	45	00000	00222	jump
77627	00146	21	00137	00174	Step by three
77630	00147	63	00000	00042	punch carriage return
77631	00150	55	00020	00011	shift A by 3 octal
77632	00151	37	00166	00157	punch A
77633	00152	55	00021	00006	shift C

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77634	00153	11	00074	00006	1 → tally	
77635	00154	37	00166	00160	punch operation	
77636	00155	37	00166	00157	punch x	
77637	00156	45	00000	00175	jump	
77640	00157	11	00043	00006	3 → tally	SUBROUTINE FOR OCTAL PUNCH
77641	00160	55	10000	00003	SHIFT	
77642	00161	51	00067	20000	X TRACT DIGIT	
77643	00162	35	00167	00163	set order	
77644	00163	00	00000	00000	punch digit	
77645	00164	41	00006	00160	Index	
77646	00165	63	00000	00044	punch space	
77647	00166	45	00000	00000	exit	
77650	00167	63	00000	00045	prototype order	
77651	00170	13	77777	77777	} constants	
77652	00171	14	77777	77777		
77653	00172	00	00700	00000		
77654	00173	11	01275	00000		
77655	00174	00	00003	00000		
77656	00175	37	00166	00157	punch y	
77657	00176	14	53002	20000	punch r	
77660	00177	45	00000	00136	jump	
77661	00200	45	00000	00000	exit	SUBROUTINE FOR FLEX PRINT
77662	00201	31	00200	00017	} set order	
77663	00202	15	20000	00204		
77664	00203	21	00200	00074	step	
77665	00204	31	00000	00044	Word → L	
77666	00205	47	00206	00200	done?	
77667	00206	54	20000	00006	shift next digit	
77670	00207	61	00000	20000	punch	

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77671	00210	27	00040	00040	clear R
77672	00211	47	00206	00201	done?
77673	00212	11	77605	00010	set exit of loader
77674	00213	75	30200	00125	} put phase II into E.S.
77675	00214	11	77603	00122	
77676	00215	37	40000	00223	set 40,000 for restoration
77677	00216	75	31777	77701	} restore ES
77700	00217	11	74001	00001	
77701	00220	11	74000	40000	restore 40,000
77702	00221	56	00000	40000	halt
77703	00222	65	20010	00300	print over old date
77704	00223	64	20010	00700	read new data
77705	00224	75	10400	00134	} store zeros for printing
77706	00225	11	00040	00300	

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ANALYSIS

PREPARED BY C. J. Swift  
 CHECKED BY C. H. Richards  
 REVISED BY W. G. Gerkin

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SAN DIEGO

PAGE IE001-1  
 REPORT NO. ZM 491  
 MODEL A11  
 DATE 2-27-56

FLEXPRINT SUBROUTINE IE001 (Revised)

This short subroutine is used to print (or punch) a series of flexowriter characters from consecutive six bit positions within words which are stored in consecutive memory locations.

A code delete (octal 77) is used to signal the end of printing (or punching); any remaining digit positions in the same word are filled with zeros.

This subroutine is entered by a 37 order; the flexowriter characters to be printed (or punched) follow immediately after this 37 order.

The routine operates from a fixed MD location, resets itself completely, does not require the constant pool, and uses no temporaries.

ENTRIES;

Punch (P.T.)	37 77215 77216		
Print	37 77215 77217		
Drum Allocation	77213-77233	(17)	(21)
		10	8

(Not standard)

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FLEXPRINT/PUNCH

77213	15	77217	77223	}	RESETS
77214	11	77230	77225		
77215	37	77215	[77216]		EXIT
77216	11	77231	77225		PUNCH ENTRY
77217	11	77232	10000		PRINT ENTRY
77220	31	77215	00017	}	SET
77221	15	20000	77223		PICKUP
77222	21	77215	77233		STEP EXIT
77223	31	[77232]	00052		PICK UP FLEX WORD
77224	43	10000	77213		FINISHED?
77225	[61	00000	20000]		PRINT/PUNCH CHARACTER
77226	34	20000	00006		SHIFT NEXT CHARACTER
77227	47	77224	77220		WORD USED UP?
77230	61	00000	20000	}	PRESETS
77231	63	00000	20000		
77232	00	00000	00077		FLAG
77233	00	00000	00001		ADDRESS STEP

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OPERATIONS RESEARCH OFFICE  
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## Complab

Coded by James Chappell

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Checked by J. ChappellDate 13 February 1956Machine checked by J. ChappellTitle Card Title Subroutine

**Use:** This routine converts alpha-numeric information coded in Flexo-writer code into IBM code on cards for use as page headings, column headings, and line titles. These cards, together with data cards, can be listed to produce tabular formats, for example, on the IBM 407.

**Range:** A maximum of 72 letters or digits may be punched in columns 1-72, plus a 4-digit card number in columns 76-79, a 3-digit alpha-numeric deck number in columns 73-75, and a 1-column line space code in column 80.

**Storage:** 156 instructions, 01001b - 01232b  
51 constants in program, 01233b - 01315b  
36 words temporary storage in program, 01316b - 01361b  
19 words temporary storage not in program, 00010b - 00032b  
262 words total storage

The Convair constant storage pool is not used by this routine.

**Format:** The routine is coded in standard form and is self-resetting.

**Parameter words:** Two types of parameter words are used by this routine. See description of parameter words, page 3.

**Modification:** See Modification, page 7.

**Timing:** 1 second per card average. (See Timing, page 7.)

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Description of Service

This subroutine was designed to allow the programmer wishing tabular output to make use of punched card equipment to produce quickly a neat printout of flexible format. The routine uses the standard two-digit octal Flexowriter codes, packed 6 to an 1103 word, as input for setting up the appropriate IBM card code for punching by the 1103 Controlled Reproducer. Since there is not an exact correspondence between all the characters used on the IBM Type 407 Tabulator and the Flexowriter, it was necessary to add some codes and delete others. The codes used are shown on page 10. Inapplicable Flexowriter codes are recognized as illegal codes and are ignored by the routine. A maximum of 12 such coded 1103 words can be punched on one card. This produces 72 characters or spaces in columns 1 - 72 of the card.

The line space code, provided in column 80, is used by the tabulator to determine the number of lines there will be between the last card printed and the card containing the line space code. Although this particular routine is not set up to punch them, the line space code is designed to include numeric data cards. Due to the peculiarities of the tabulator, the dash and the ampersand will not print on alpha-numeric cards. The complete spacing code is shown on page 10. (For 407 wiring, see Listing the Cards, page 8.)

To facilitate the arrangement of the cards for a particular table, a 4-digit card number can be punched in column 76 - 79. For distinguishing sets of cards belonging to different tables, a 3-digit alpha-numeric deck number is provided in columns 73 - 75. These features are particularly helpful if the 1103 programming makes it inconvenient to punch the cards for the lines of the table consecutively. After the cards have been punched, a simple sort on card and deck number will put them in order for listing. The deck number and card number are in addition to the 72 columns of alpha-numeric punching. These may be used at the programmer's option. (See Use of Routine, page 3.)

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Use of Routine

Entry: This subroutine is coded in standard form and is entered in the usual manner:

```

RJ 01001 01002
   Parameter words
   . . . . .
   . . . . .
   . . . . .
NI (i.e., next instruction of the main routine.)

```

The number of parameter words used is flexible, depending upon the needs of the programmer. See Parameter words, below.

Parameter Words: Two types of parameter words are used by this routine which may be designated as primary parameter words and secondary parameter words. A primary parameter word is necessary for every group of cards punched. A secondary parameter word is used only if a card number, a deck number, or a code punch is desired. Any number of Primary parameter words alone or groups of primary and secondary parameter words may follow the RJ entry to the routine, and the routine will exit to the NI, provided that in every case in which a card number, deck number, or code punch is desired, a secondary parameter word follows immediately the associated primary parameter word, and that no secondary parameter word is used where no card nor deck number, nor line space code is used. The format of the two types of parameter words is as follows:

Primary parameter word	OO XXNNZ AAAAA
Secondary parameter word	KK DDDDD CCCCC

The first two octal digits of all primary parameter words must be zeros and the NI must be a legitimate 1103 machine instruction with an operation code greater than 10b since the routine determines the end of the parameter word list by testing for this condition.

X = number of cards to be punched under control of this particular parameter word;  $1 \leq X \leq 77b$

N = number of coded words to be used per card; thus 6N letters or digits of information will be placed on each card;  $1 \leq N \leq 14b$ .

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A = address of first coded 1103 word, A may be either a drum or MC address.

The desired letters or numbers are coded in Flexowriter code, 6 to an 1103 word; for example, ABC 75 would be coded as follows: 30 23160 47262

Therefore, NX consecutive coded words must be provided beginning at location A.

Z = 1 octal digit which determines the use of deck numbers, card numbers, and line space codes. A 1 in the first binary position causes the routine to punch a deck number, a 1 in the second binary position produces a card number, and a 1 in the third binary position produces a line space code. A 0 in any of the 3 positions causes the routine to bypass that portion of the routine controlled by that particular bit.

Thus the values of Z produce the following results:

Z = 0; no deck number, no card number, no line space code  
 1; no deck number, no card number, a line space code  
 2; no deck number, a card number, no line space code  
 3; no deck number, a card number, a line space code  
 4; a deck number, no card number, no line space code  
 5; a deck number, no card number, a line space code  
 6; a deck number, a card number, no line space code  
 7; a deck number, a card number, a line space code

If Z = 0, a Type B Parameter word should not be used.  
 If Z = 0 and a Type B parameter is used, it will be used by the routine as the NI.

If Z  $\neq$  0, a secondary parameter word must be used.

If Z  $\neq$  0, and no secondary parameter word is used, the 1103 word following the primary parameter word will be used as the secondary parameter word.

D = address of Deck number which may be either drum or MC address. The deck number is a 3-digit alpha-numeric number coded in the same manner as the regular coded words and stored in the last 6 octal positions of an 1103 word. The same deck number will be placed on all cards punched under control of a single parameter word. The address of this word is D in the parameter word.

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3 = address of Card number which may be drum or MC address.

The card number must be coded in octal and will be punched as a decimal number in columns 76 - 79 of the card. The 1103 word containing the card number is made up of two parts, as follows:

HH 00000 BBBB

where B is the octal equivalent of the number to be punched in the first card and H is the increment by which the card numbers are to be advanced. For example, if C contained

02 00000 00144

the card numbers would be 100, 102, 104, 106 . . .

The decimal value of the card number can never exceed 4 digits.

K = the line space code (i.e., octal equivalent of card row in which the column 80 punch is desired).

<u>Card Row</u> (Line space code)	<u>Value of K</u> (octal)
12	14
11	13
0	0
9	11
8	10
7	7
6	6
5	5
4	4
3	3
2	2
1	1

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The ORO IBM 407 has been wired to space on this code as follows:

	Single Spacing	Suppress Spacing	Double Spacing	Quadruple Spacing
Numeric data cards	no punch	3	6	9
Alpha-numeric cards (Print wheels 1-72) (from card col. 1-72)	1	4	7	11
Alpha-numeric cards (Print wheels 73-120) (from card col. 1-48)	2	5	8	12

Since the spacing is done before printing the card, the line space code must be placed in the card on which the desired space or space suppression is wanted. Thus to achieve quadruple spacing after a heading, a 9 punch would be placed in the first data card. To print more than 1 card per line, a space suppress code will be placed in all but the first of the cards to be printed on that line.

#### Alarm Conditions

Code 1: A value greater than 14b has been placed on K.

Code 2: Decimal equivalent of card number exceeds 4 digits.

After typing out the appropriate code, the machine will halt on a zero stop. At this time the secondary parameter word upon which the routine is attempting to operate will appear in Q and the address of this secondary parameter word will appear in A<sub>R</sub>. The parameter word in Q will have the normal secondary parameter word format: KK DDDDD CCCCC. Starting the machine again will cause the subroutine to exit either to the NI or return to process the next parameter word, whichever is applicable.

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### Timing

Several timed runs made on the ORO 1103 produced the following results: With the coded information stored in the magnetic core memory, times varied from a minimum of 60 cards per minute with 11 coded words per card, deck number, and line space code to a maximum of 79 cards per minute with only 1 coded word per card and no deck number, card number, or line space code. With the coded words stored in the drum, the corresponding figures were a minimum of 40 cards per minute and a maximum of 75 cards per minute.

### Modification

Since this routine was assembled with the Ramo-Wooldridge one-pass assembly routine (RW-72), it can be modified by changing the directory cards. If this is done, the main program (the A00 regions) should follow in consecutive order. If desired the card image (C100 region) may be assembled elsewhere in the rapid-access memory. If it is desired to modify the octal version of the program, only 254b words should be modified.

### Explanation of Dictionaries

Figure I (page 11) shows a binary breakdown of the card dictionaries. Dictionary I is used for all Flex codes < 45 and Dictionary II is used for all Flex codes > 45. It can be seen that if the appropriate dictionary were shifted row by row, the number of places left corresponding to the octal Flex code, the resulting configuration would be such that the extreme right bits of the 12 words would correspond to the IBM code of the letter, number, or symbol whose Flex code was used. In the routine, to avoid destroying the dictionary, each row is shifted in the Accumulator and handled independently. All unused or illegal codes have an entire column of 1's as a signal to the routine to ignore that code.

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Listing the Cards

Several basic assumptions were made in wiring the 407 control panel for listing these cards. These were:

1. The cards will be in order when fed into the 407. Either they were punched consecutively by the 1103 or they were sorted into the correct order by use of the card and deck number. If the first card to be printed is an alpha-numeric card, it should be preceded by a blank card.
2. The carriagetape is punched to space a fixed amount at the top and bottom of each page.
3. Spacing in excess of 3 lines between printed lines will be taken care of by the use of cards which are blank in columns 1 - 72.
4. Wiring for listing the numeric data cards will be done separately for each table. The wiring for the alpha-numeric cards is the same for all tables and is permanently wired into the control panel.
5. Zero print control will be wired only for numeric data cards. It is this assumption which makes the dash and the ampersand fail to print on alpha-numeric cards.

For purposes of explaining the ORO control panel used to list these cards, one further assumption is made. This assumption is that the reader is familiar with the operation of the IBM 407 tabulator and understands how to wire it for listing. The basic principles for this can be found in pages 5 - 16, 22 - 27, and 54 of IBM Accounting Machine Type 407 Principles of Operation, Fifth Revision, International Business Machines, New York, 1953.

Complete format flexibility is obtained by each person doing the wiring necessary to list his specific numeric cards. This consists of wiring from the second read outlet for impulses from each card column to be printed into the normal print entry for the type wheel in which the column is to print. If only numbers are to be printed with no zeros to the left of the most significant digit, zero print control for all but the type wheel for the most significant digit of the number should be jack plugged. Zero print control for cases involving dollar signs, decimal points, commas, etc. is as shown in the 407 Principles of Operation Manual. When more than 10 filters, which are standard on the machine, are needed, co-selectors 13 and 14 can be used. In this case the

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information to be filtered can be taken into the C (i.e., common) hub of the selector and out of the corresponding T (i.e., transferred) hub of the selector.

For those who may need to set up a similar 407 control panel two problems must be solved. One of these is finding a way to print in two different type wheels from one card column. The second is to provide the line spacing indicated by the column 80 code shown on page 6.

The first of these problems was solved on the ORO board by the combined use of co-selectors and transfer print. Transfer print was picked up on all the line space codes used by alpha-numeric cards. In addition to this co-selectors 1-10 were picked up for those cards which were to print in type wheels 73-120. This means that card columns 1-48 go into the common of the co-selectors and out of the normal side into type wheels 1-48. When the co-selectors transfer because of a 2, 5, 8 or 12 punch in column 80, columns 1-48 will print in type wheels 73-120.

The wiring used to obtain the spacing is shown in Figure 2. This figure also shows the wiring used to pick up Transfer Print Entry for the printing of the alpha-numeric cards. It will be noted that a set of numeric cards which are blank in column 80 will list with single spacing. If these cards were to be double spaced, a 6 should be gang punched in column 80.

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Octal Codes Used for this Subroutine

<u>Letters</u>	<u>Octal Code</u>	<u>Numbers</u>	<u>Octal Code</u>
A	30	0	03
B	23	1	52
C	16	2	74
D	22	3	70
E	20	4	64
F	26	5	62
G	13	6	66
H	05	7	72
I	14	8	60
J	32	9	33
K	36		
L	11		
M	07		
N	06		
O	03		
P	15		
Q	35		
R	12		
S	24		
T	01		
U	34		
V	17		
W	31		
X	27		
Y	25		
Z	21		

<u>Special Symbols</u>		
.	(period)	42
,	(comma)	46
□		63
\$	(dollar sign)	65
*	(asterisk)	67
/	(fraction bar)	50
%	(per cent)	10
#	(number sign)	40
@	(At sign)	41
	Space	04

All other 2-digit octal combinations are recognized as illegal and are ignored.



DICTIONARY I

RAWOOP CODING	OCTAL CODING	CARD ROW	T	O	SpH N	M % L	R G I	P C V	E Z D	B S Y	F X A	W J 9	U Q K	O # @ .
OCD00	01262	12	0	1	0	0	0	0	0	1	1	0	0	0
OCD01	01263	11	0	1	1	0	0	1	1	0	0	0	0	0
OCD02	01264	0	1	1	0	0	0	0	0	0	0	1	0	0
OCD03	01265	1	0	1	0	0	0	0	0	0	0	0	0	0
OCD04	01266	2	0	1	0	0	0	0	0	0	0	0	0	0
OCD05	01267	3	1	1	0	0	0	0	0	0	0	0	0	0
OCD06	01270	4	0	1	0	0	0	0	0	0	0	0	0	0
OCD07	01271	5	0	1	0	0	0	0	1	0	0	0	0	0
OCD08	01272	6	0	1	1	0	0	0	0	0	0	0	0	0
OCD09	01273	7	0	1	0	0	0	0	0	0	0	0	0	0
OCD10	01274	8	0	1	0	0	1	0	0	0	0	0	0	0
OCD11	01275	9	0	1	0	0	0	0	0	0	0	0	0	0

DICTIONARY II

			,	/	1	8	5	□	4	\$	6	*	3	7	2
OCD12	01276	12	1	0	1	0	1	1	1	1	1	1	1	1	1
OCD13	01277	11	1	0	1	0	1	1	1	1	1	1	1	1	1
OCD14	01300	0	1	1	1	1	1	1	1	1	1	1	1	1	1
OCD15	01301	1	1	0	1	1	1	1	1	1	1	1	1	1	1
OCD16	01302	2	1	0	1	0	1	1	1	1	1	1	1	1	1
OCD17	01303	3	1	1	1	0	1	1	1	1	1	1	1	1	1
OCD18	01304	4	1	0	1	0	1	1	1	1	1	1	1	1	1
OCD19	01305	5	1	0	1	0	1	1	1	1	1	1	1	1	1
OCD20	01306	6	1	0	1	0	1	1	1	1	1	1	1	1	1
OCD21	01307	7	1	0	1	0	1	1	1	1	1	1	1	1	1
OCD22	01310	8	1	1	1	0	1	1	1	1	1	1	1	1	1
OCD23	01311	9	1	0	1	0	1	1	1	1	1	1	1	1	1

FIGURE I

CARD TITLE SUBROUTINE

RAWOOP CODING	OCTAL CODING	EXPLANATION
D 01A00 00512	01000 00 00000 00000	DISSECTION OF PARAMETER WORDS
D 02A00 00544	01040 00 00000 00000	FORMULATION OF CARD IMAGE
D 03A00 00600	01130 00 00000 00000	FORMULATION OF DECK NUMBER
D 04A00 00611	01143 00 00000 00000	FORMULATION OF CARD NUMBER
D 05A00 00629	01165 00 00000 00000	FORMULATION OF SPACE CODE
D 06A00 00642	01202 00 00000 00000	PUNCHING OF CARD
D 0AP00 00659	01223 00 00000 00000	ALARM PRINT ROUTINE
D 00K00 00667	01233 00 00000 00000	CONSTANTS
D 0CD00 00690	01262 00 00000 00000	CARD DICTIONARY
D 0PT00 00712	01310 00 00000 00000	POWERS OF TEN
D 0C100 00718	01316 00 00000 00000	CARD IMAGE
D 00T00 00008	00010 00 00000 00000	TEMPORARY STORAGE
01A00 00 00000 00000	01000 00 00000 00000	NOT USED
01A01 MJ 00000 00000	01001 45 00000 00000	NORMAL EXIT
01A02 SP 01A01 00015	01002 31 01001 00017	ENTRANCE
01A03 TU A 01A04	01003 15 20000 01004	} PRIMARY PARAMETER WORD →10b
01A04 TP B 00T00	01004 11 30000 00010	
01A05 SP 00T00 00015	01005 31 00010 00017	STORE ADDRESS OF FIRST
01A06 TU A 00K14	01006 15 20000 01251	CODED WORD
01A07 LQ 00T00 10012	01007 55 00010 10014	} X - 1 → 12b
01A08 QT 00K00 A	01010 51 01233 20000	
01A09 ST OPT05 00T02	01011 36 01315 00012	

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01A10 LQ 00T00 10018	01012 55 00010 10022
01A11 QT 00K00 A	01013 51 01233 20000
01A12 ST OPT05 00T03	01014 36 01315 00013
01A13 QJ 01A16 01A14	01015 44 01020 01016
01A14 QJ 01A16 01A15	01016 44 01020 01017
01A15 QJ 01A16 01A31	01017 44 01020 01037
01A16 TP OPT05 A	01020 11 01315 20000
01A17 SA 01A01 00015	01021 32 01001 00017
01A18 TU A 01A21	01022 15 20000 01025
01A19 TU A 01A22	01023 15 20000 01026
01A20 TU A 01A28	01024 15 20000 01034
01A21 TU B 06A00	01025 15 30000 01202
01A22 SP B 00015	01026 31 30000 00017
01A23 TU A 01A24	01027 15 20000 01030
01A24 SP B 00042	01030 31 30000 00052
01A25 TP A 00T01	01031 11 20000 00011
01A26 SS A 00030	01032 34 20000 00036
01A27 TP A 00T04	01033 11 20000 00014
01A28 LQ B 10006	01034 55 30000 10006
01A29 QT 00K00 00T18	01035 51 01233 00032
01A30 RA 01A01 OPT05	01036 21 01001 01315
01A31 RA 01A01 OPT05	01037 21 01001 01315
02A00 TP OPT05 00T05	01040 11 01315 00015
02A01 RP 30036 02A03	01041 75 30044 01043
02A02 RS OC100 OC100	01042 23 01316 01316

N - 1 → 13b

DECK NUMBER?  
 CARD NUMBER? } TEST Z  
 SPACE CODE?

ADDRESS OF  
 SECONDARY PARAMETER  
 WORD DETERMINED

ADDRESS OF DECK NUMBER STORED

ADDRESS OF CARD  
 NUMBER DETERMINED

H → 11b

CARD NUMBER → 14b

K → 32b

INCREASE EXIT

l → 15b

CLEAR CARD IMAGE

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02A03 TV 02A02 02A34	01043 16 01042 01102	}	SETUP FOR FIELD I
02A04 TU 00K14 02A10	01044 15 01251 01052		
02A05 TU 02A03 02A12	01045 15 01043 01054		
02A06 TU 02A02 02A21	01046 15 01042 01065		
02A07 TU 02A02 02A36	01047 15 01042 01104		
02A08 TP 00T03 00T06	01050 11 00013 00016		N - 1 → 16b
02A09 RS 00T07 00T07	01051 23 00017 00017		CLEAR 17b
02A10 TP <span style="border: 1px solid black; padding: 0 5px;">B</span> 00T08	01052 11 <span style="border: 1px solid black; padding: 0 5px;">30000</span> 00020		CODED WORD → 20b
02A11 TP 00K03 00T09	01053 11 01236 00021		5 → 21b
02A12 TV <span style="border: 1px solid black; padding: 0 5px;">02A02</span> 02A25	01054 16 <span style="border: 1px solid black; padding: 0 5px;">01042</span> 01071		SETUP v OF 1071b
02A13 LQ 00T08 00006	01055 55 00020 00006	}	MASK LETTER INTO A
02A14 QT 00K00 A	01056 51 01233 20000		
02A15 TJ 00K04 02A17	01057 42 01237 01061		TEST FOR APPROPRIATE DICTIONARY
02A16 RA A 00K05	01060 21 20000 01240	}	SETUP SHIFT
02A17 AT 00K06 02A23	01061 35 01241 01067		
02A18 TP 00K07 00T10	01062 11 01242 00022		DICTIONARY COMMAND
02A19 RS 00T11 00T11	01063 23 00023 00023		13 → 22b
02A20 RP 20012 02A22	01064 75 20014 01066	}	CLEAR BIT COUNTER
02A21 LQ <span style="border: 1px solid black; padding: 0 5px;">0C100</span> 00001	01065 55 <span style="border: 1px solid black; padding: 0 5px;">01316</span> 00001		
02A22 RA 00T07 00T05	01066 21 00017 01315		SHIFT CARD IMAGE
02A23 LQ <span style="border: 1px solid black; padding: 0 5px;">0CD00</span> A	01067 55 <span style="border: 1px solid black; padding: 0 5px;">01262</span> 20000		1 PLACE LEFT
02A24 TP 00T05 Q	01070 11 01315 10000		INCREASE COLUMN COUNTER
02A25 QS A <span style="border: 1px solid black; padding: 0 5px;">0C100</span>	01071 53 20000 <span style="border: 1px solid black; padding: 0 5px;">01316</span>		SHIFT APPROPRIATE DICTIONARY AND LEAVE IN A
02A26 QT A A	01072 51 20000 20000		1 BIT MASK → Q
02A27 AT 00T11 00T11	01073 35 00023 00023		MASK FINAL BIT OF ROW OF DICTIONARY INTO ROW OF IMAGE
02A28 RA 02A23 00K02	01074 21 01067 01235		ISOLATE FINAL BIT OF IMAGE ROW
			SUM BITS OF COLUMN
			INCREASE DICTIONARY ROW

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02A29 RA 02A25 OPT05	01075 21 01071 01315	INCREASE IMAGE ROW
02A30 IJ 00T10 02A23	01076 41 00022 01067	12 ROWS?
02A31 TP 00T11 A	01077 11 00023 20000	TEST FOR ILLEGAL CODE, IF LEGAL, GO TO 1106b
02A32 TJ 00K03 02A38	01100 42 01236 01106	
02A33 RP 10012 02A35	01101 75 10014 01103	MASK OUT ILLEGAL BITS
02A34 QS 00K02 OC100	01102 53 01235 01316	
02A35 RP 20012 02A37	01103 75 20014 01105	MOVE IMAGE 1 PLACE RIGHT
02A36 LQ OC100 00035	01104 55 01316 00043	
02A37 RS 00T07 OPT05	01105 23 00017 01315	DECREASE COLUMN COUNTER
02A38 TP 00T07 A	01106 11 00017 20000	TEST FOR COMPLETION OF FIELD
02A39 RJ 00K18 02A46	01107 42 01255 01116	
02A40 TU 02A41 02A12	01110 15 01111 01054	SETUP FOR FIELD II
02A41 TU 00K17 02A21	01111 15 01254 01065	
02A42 TU 00K17 02A36	01112 15 01254 01104	
02A43 TV 00K17 02A34	01113 16 01254 01102	
02A44 RS 00T07 00T07	01114 23 00017 00017	
02A45 RS 00T05 00T05	01115 23 00015 00015	
02A46 IJ 00T09 02A12	01116 41 00021 01054	
02A47 RJ 02A47 02A48	01117 37 01117 01120	OPTIONAL EXIT
02A48 RA 02A10 00K02	01120 21 01052 01235	INCREASE ADDRESS OF CODED WORD
02A49 IJ 00T06 02A10	01121 41 00016 01052	N WORDS COMPLETED?
02A50 IJ 00T05 02A52	01122 41 00015 00124	ONE OR TWO FIELDS USED?
02A51 TP 00K05 A	01123 11 01240 20000	SETUP SHIFT COMMAND
02A52 AT 00K09 A	01124 35 01244 20000	
02A53 ST 00T07 02A55	01125 36 00017 01127	
02A54 RP 20012 03A00	01126 75 20014 01130	MOVE CARD IMAGE TO LEFT
02A55 LQ OC100 0000	01127 55 01316 00000	

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03A00 LQ 00T00 10018	01130 55 00010 10022	} DECK NUMBER USED?	
03A01 QJ 03A02 04A00	01131 44 01132 01143		IF NOT, GO TO 1143b
03A02 TU 03A03 02A12	01132 15 01133 01054	} SETUP FOR FIELD III	
03A03 TU 00K16 02A21	01133 15 01253 01065		
03A04 TU 00K16 02A36	01134 15 01253 01104		
03A05 TU 02A10 00K14	01135 15 01052 01251		
03A06 TU 06A00 02A10	01136 15 01202 01052		
03A07 TV 00K16 02A34	01137 16 01253 01102		
03A08 RJ 02A47 02A09	01140 37 01117 01051		FORM DECK NUMBER IN IMAGE
03A09 RP 20012 04A00	01141 75 20014 01143	} POSITION DECK NUMBER	
03A10 LQ 0C124 00005	01142 55 01346 00005		IN FIELD III
04A00 LQ 00T00 10019	01143 55 00010 10023	CARD NUMBER USED?	
04A01 QJ 04A02 05A00	01144 44 01145 01165	IF NOT, GO TO 1165b	
04A02 TP 00T04 A	01145 11 00014 20000	CARD NUMBER → A	
04A03 TJ 00K01 04A06	01146 42 01245 01151	} ALARM IF CARD NUMBER	
04A04 SP 00K21 00042	01147 31 01260 00052		4 DIGITS
04A05 MJ 00000 0AP00	01150 45 00000 01223		
04A06 RP 30004 04A08	01151 75 30004 01153	CONVERT TO DECIMAL AND	
04A07 DV 0PT02 00T12	01152 73 01312 00024	STORE DIGITS IN 24b - 27b	
04A08 TV 04A07 04A12	01153 16 01152 01157	SETUP v OF 1157b	
04A09 TP 00K08 00T05	01154 11 01243 00015	3 → 15b	
04A10 LQ 0PT05 10005	01155 55 01315 10005	FLOATING 1 → Q	
04A11 TV 00K01 04A14	01156 16 01234 01161	} SETUP v OF 1161b	
04A12 RA 04A14 <span style="border: 1px solid black; padding: 2px;">00T12</span>	01157 21 01161 <span style="border: 1px solid black; padding: 2px;">00024</span>		
04A13 LQ Q            35	01160 55 10000 00043	SHIFT FLOATING 1	
04A14 QS Q <span style="border: 1px solid black; padding: 2px;">0C126</span>	01161 53 10000 <span style="border: 1px solid black; padding: 2px;">01350</span>	MASK BIT INTO IMAGE	
04A15 RA 04A12 0PT05	01162 21 01157 01315		
04A16 IJ 00T05 04A11	01163 41 00015 01156	4 DIGITS FORMED?	
04A17 RA 00T04 00T01	01164 21 00014 00011	INCREASE CARD NUMBER	

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05A00 LQ 00T00 10020	01165 55 00010 10024	}	CODE PUNCH USED?
05A01 QJ 05A02 06A00	01166 44 01167 01202		IF NOT, GO TO 1202b
05A02 TP 00T18 A	01167 11 00032 20000		K→A
05A03 TJ 00K19 05A06	01170 42 01256 01173	}	ALARM IF K→14b
05A04 SP 00K20 00042	01171 31 01257 00052		
05A05 MJ 00000 0AP00	01172 45 00000 01223		
05A06 TJ 00K22 05A09	01173 42 01261 01176	}	DETERMINE ROW OF CARD IMAGE IN WHICH CODE PUNCH IS TO BE PLACED
05A07 ST 00K22 A	01174 36 01261 20000		
05A08 TN A A	01175 13 20000 20000		
05A09 RA A 00K01	01176 21 20000 01234		
05A10 TV A 05A12	01177 16 20000 01201		
05A11 TP OPT05 Q	01200 11 01315 10000		1 BIT MASK→Q
05A12 QS OPT05 <span style="border: 1px solid black; padding: 2px;">0C126</span>	01201 53 01315 <span style="border: 1px solid black; padding: 2px;">01350</span>		MASK BIT INTO ROW OF IMAGE
06A00 EF 00000 00K11	01202 17 00000 01246		CYCLE REPRODUCER
06A01 TP 00K07 00T01	01203 11 01242 00022		ROW COUNTER = 12
06A02 RP 30003 06A04	01204 75 30003 01206	}	SETUP v OF EW ORDERS
06A03 TV 00K12 06A04	01205 16 01247 01206		
06A04 EW 00000 <span style="border: 1px solid black; padding: 2px;">0C135</span>	01206 77 00000 <span style="border: 1px solid black; padding: 2px;">01361</span>	}	EW ORDERS
06A05 EW 10000 <span style="border: 1px solid black; padding: 2px;">0C111</span>	01207 77 10000 <span style="border: 1px solid black; padding: 2px;">01331</span>		
06A06 EW 10000 <span style="border: 1px solid black; padding: 2px;">0C123</span>	01210 77 10000 <span style="border: 1px solid black; padding: 2px;">01345</span>		
06A07 RP 20003 06A09	01211 75 20003 01213	}	DECREASE v OF EW ORDERS
06A08 RS 06A04 OPT05	01212 23 01206 01315		
06A09 IJ 00T10 06A04	01213 41 00022 01206		12 ROWS?
06A10 IJ 00T02 02A00	01214 41 00012 01040		X CARDS COMPLETED?
06A11 SP 01A01 00015	01215 31 01001 00017	}	CONTENTS OF EXIT ADDRESS→Q
06A12 TU A 06A13	01216 15 20000 01217		
06A13 LQ <span style="border: 1px solid black; padding: 2px;">B</span> 10006	01217 55 <span style="border: 1px solid black; padding: 2px;">30000</span> <span style="border: 1px solid black; padding: 2px;">10006</span>		

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06A14	QT	00K00	A	01220	51	01233	20000
06A15	TJ	00K15	01A02	01221	42	01252	01002
06A16	MJ	00000	01A01	01222	45	00000	01001
OAP00	PR	00000	A	01223	61	00000	20000
OAP01	SS	A	00006	01224	34	20000	00006
OAP02	ZJ	OAP00	OAP03	01225	47	01223	01226
OAP03	TN	OPT05	A	01226	13	01315	20000
OAP04	SA	01A01	00015	01227	32	01001	00017
OAP05	TU	A	OAP06	01230	15	20000	01231
OAP06	TP	B	Q	01231	11	30000	10000
OAP07	MS	00000	06A11	01232	56	00000	01215
00K00	00	00000	00077	B	01233	00	00000
00K01	00	00000	0C126	01234	00	00000	01350
00K02	00	00001	00000	B	01235	00	00001
00K03	00	00000	00005	B	01236	00	00000
00K04	00	00000	00045	B	01237	00	00000
00K05	00	00014	00000	B	01240	00	00014
00K06	LQ	0CD00	A	01241	55	01262	20000
00K07	00	00000	00013	B	01242	00	00000
00K08	00	00000	00003	B	01243	00	00000
00K09	LQ	0C100	00036	01244	55	01316	00044
00K10	00	00000	23417	B	01245	00	00000
00K11	00	00000	00112	B	01246	00	00000
00K12	00	00000	0C135	01247	00	00000	01361
00K13	00	00000	0C111	01250	00	00000	01331
00K14	00	00000	0C123	01251	00	00000	01345
00K15	00	00000	00010	B	01252	00	00000

OPERATION PORTION OF EXIT → A

TEST FOR NI OR PARAMETER WORD. IF PARAMETER WORD, GO TO 1002b. IF NI, GO TO EXIT AT 1001b

ALARM PRINT ROUTINE

CONSTANTS

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00K16 00 0C124 0C124 01253 00 01346 01346  
 00K17 00 0C112 0C112 01254 00 01332 01332  
 00K18 00 00000 00044 B 01255 00 00000 00044  
 00K19 00 00000 00015 B 01256 00 00000 00015  
 00K20 16 03222 00452 B 01257 16 03222 00452  
 00K21 16 03222 00474 B 01260 16 03222 00474  
 00K22 00 00000 00012 B 01261 00 00000 00012  
 OCD00 22 03254 50007 B 01262 22 03254 50007  
 OCD01 31 54400 02306 B 01263 31 54400 02306  
 OCD02 60 20123 24446 B 01264 60 20123 24446  
 OCD03 20 00000 12006 B 01265 20 00000 12006  
 OCD04 20 00006 00106 B 01266 20 00006 00106  
 OCD05 60 10200 00027 B 01267 60 10200 00027  
 OCD06 20 60010 00416 B 01270 20 60010 00416  
 OCD07 21 00140 00006 B 01271 21 00140 00006  
 OCD08 30 00000 44006 B 01272 30 00000 44006  
 OCD09 20 02400 20006 B 01273 20 02400 20006  
 OCD10 22 20001 00237 B 01274 22 20001 00237  
 OCD11 20 05020 01006 B 01275 20 05020 01006  
 OCD12 52 76501 27777 B 01276 52 76501 27777  
 OCD13 52 76425 27777 B 01277 52 76425 27777  
 OCD14 76 76401 27777 B 01300 76 76401 27777  
 OCD15 57 76401 37777 B 01301 57 76401 37777  
 OCD16 52 76401 37777 B 01302 52 76401 37777  
 OCD17 72 76423 27777 B 01303 72 76423 27777  
 OCD18 52 76545 27777 B 01304 52 76545 27777  
 OCD19 52 76601 27777 B 01305 52 76601 27777

CONSTANTS

DICTIONARY I

DICTIONARY II

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OCD20	52	76411	27777	B	01306	52	76411	27777	
OCD21	52	76401	67777	B	01307	52	76401	67777	
OCD22	72	77525	27777	B	01310	72	77525	27777	
OCD23	52	76401	27777	B	01311	52	76401	27777	
OPT02	00	00000	01750	B	01312	00	00000	01750	10 <sup>3</sup>
OPT03	00	00000	00144	B	01313	00	00000	00144	10 <sup>2</sup>
OPT04	00	00000	00012	B	01314	00	00000	00012	10 <sup>1</sup>
OPT05	00	00000	00001	B	01315	00	00000	00001	10 <sup>0</sup>
OC100	00	00000	00000		01316	00	00000	00000	

CARD IMAGE FORMED HERE

1316b - 1361b

OC136 00 00000 00000 01361 00 00000 00000

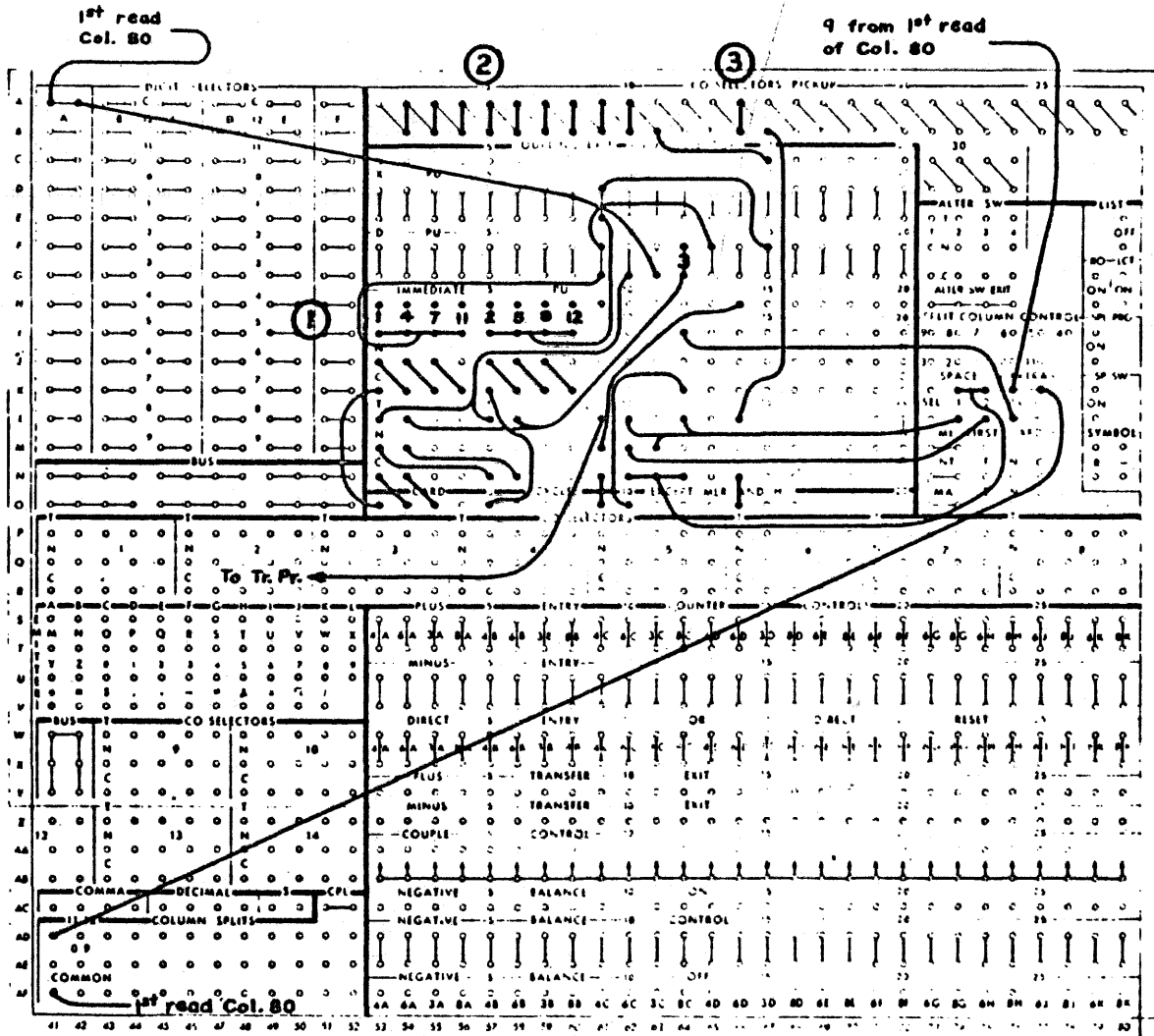
START	XXXXX	00000	45	00000	XXXXX	START CARD
		40000	45	00000	XXXXX	
MEMORY SUM		75202	00	00000	00123	
MEMORY SUM		75203	77	64233	75420	

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Figure 2: Wiring for line spacing and picking up Transfer Print Entry on alpha-numeric cards.

1. Numbers beside the pick up hubs of selectors are the digits from the first read of column 80 which are wired into these hubs via digit selector A.
2. These co-selectors are used to print alpha-numeric columns 1-48 from either type wheels 1-48 when the selectors are normal or from type wheels 73-120 when these selectors are picked up.
3. These co-selectors are picked up whenever Transfer Print Entry is not picked up. They, therefore, can be used as 10 extra positions for filtering special symbols in zero print control.

PI 71900-5-11E



**Figure 2. Wiring for line spacing and picking up Transfer Print Entry on alpha-numeric cards.**

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## WHITE SANDS PROVING GROUND

Computing Branch, FDL

Prepared by K. R. Webster  
ERA EngineerDate 26 Jan 1956Title Octal Card Read

## Use:

Read into Computer cards punched in octal form. Cards can have any number of words from 1 to 6. Cards used for this program can also be listed on tabulator as well as read into machine. If no. of words on card are 6, columns 1 thru 72 must have one punch in each column and columns 73 to 77 must have one punch. If a column is missed, the program will come to a 0 stop indicating an error on the card. This does not apply if all the words in a field are 0. Then that field can be blank. Program will stop after one blank card is read. For no. of words less than 6, only the columns needed have to be punched. Program requires 1 blank card at bottom of deck of cards and several blanks on top. Insert for words is punched in columns 73 thru 77 and number of words in column 80.

## Initial State:

1. F.1 Switch in 00000 Position
2. Set PAK to 45200
3. If operation a card at a time is desired select MS 1. Words will not be placed in storage until next card is run.

Temporary Storage: 00000 to 00202

Entrance Address: 45200

Restrictions: Will not load into ES from 00000 to 00202.

45200	75	30203	00062	block transfer to ES
45201	11	45202	00000	
00000	45202	45	00000 00062	jump to start
00001	45203	00	00000 00105	EF constants
00002	45204	00	00000 00104	
00003	45205	00	00000 00100	
00004	45206	00	00000 00000	row 9 constant
00005	45207	00	00000 00000	row 8 constant
00006	45210	70	00000 00000	row 7 constant
00007	45211	60	00000 00000	row 6 constant
00010	45212	50	00000 00000	row 5 constant
00011	45213	40	00000 00000	row 4 constant
00012	45214	30	00000 00000	row 3 constant
00013	45215	20	00000 00000	row 2 constant
00014	45216	10	00000 00000	row 1 constant
00015	45217	00	00000 00000	row 0 constant
00016	45220	00	00000 00004	insert index
00017	45221	00	00000 00013	digit index
00020	45222	00	00000 00012	row index
00021	45223	00	00000 00001	field index
00022	45224	00	00043 00000	card image constants
00023	45225	00	00044 00000	
00024	45226	00	00045 00000	
00025	45227	00	00046 00000	temp storage constant

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000026	45230	00	00000	00002	word index	
000027	45231	00	00004	00000	start of row constants	
000030	45232	00	00001	00000	constant for advancing addresses	
000031	45233	00	30000	00000	constant for repeat	
000032	45234	00	00000	00371	field III constant	
000033	45235	00	30006	00000	constant	
000034	45236	00	00000	00000	conversion constant	
000035	45237	00	00000	00000	j----n for repeat	
000036	45240	00	00000	00000	row index	
000037	45241	00	00000	00000	digit index	
000040	45242	00	00000	00000	field index	
000041	45243	00	00000	00000	word index	
000042	45244	00	00000	00000	insert index	
000043	45245	00	00000	00000	} card image III	
000044	45246	00	00000	00000		II
000045	45247	00	00000	00000		II
000046	45250	00	00000	00000	} Temp storage for converted words	
000047	45251	00	00000	00000		
000050	45252	00	00000	00000		
000051	45253	00	00000	00000		
000052	45254	00	00000	00000		
000053	45255	00	00000	00000		
000054	45256	00	00000	00000		insert address
000055	45257	00	00000	00000	no. of words on card	

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00056	45260	00	00000	00000	field I addition
00057	45261	00	00000	00000	field II addition
00060	45262	00	00000	00000	field III addition
00061	45263	00	00000	00000	blank
00062	45264	17	00000	00002	} position cards
00063	45265	17	00000	00002	
00064	45266	17	00000	00001	read
00065	45267	15	00035	00067	set up repeat instruction
00066	45270	16	00054	00070	set up transfer instruction
00067	45271	75	00000	00071	} store converted words away
00070	45272	11	00046	00000	
00071	45273	75	10013	00073	} clear temporary storage
00072	45274	11	00004	00046	
00073	45275	11	00020	00036	set row index
00074	45276	15	00027	00141	set up row constant field I
00075	45277	15	00027	00152	set up row constant field II
00076	45300	15	00027	00160	set up row constant for 2nd and 3rd words
00077	45301	15	00027	00172	set up for no. of words
00100	45302	37	00133	00125	jump to read subroutine
00101	45303	37	00202	00136	jump to conversion subroutine
00102	45304	45	00000	00100	jump to read subroutine
00103	45305	11	00031	00035	
00104	45306	11	00055	20000	puts no. of words in A
00105	45307	47	00106	00122	tests for 0 words

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00106	45310	54	00055	00017	shift to U portion
00107	45311	21	00035	00055	forms j-----n
00110	45312	43	00033	00112	tests for less than 6 words
00111	45313	45	00000	00121	jump to next card
00112	45314	11	00056	20000	field I addition → A
00113	45315	47	00120	00114	Test for 0
00114	45316	11	00057	20000	field II addition → A
00115	45317	47	00120	00116	Test for 0
00116	45320	11	00060	20000	field III addition → A
00117	45321	43	00032	00121	test for proper addition
00120	45322	56	00000	00062	Stop for error or end of cards
00121	45323	45	00000	00064	back to next card
00122	45324	75	00004	00124	} clear read side
00123	45325	17	00000	00003	
00124	45326	45	00000	00120	jump to stop
00125	45327	76	00000	00043	
00126	45330	76	10000	00044	read subroutine
00127	45331	76	10000	00045	
00130	45332	21	00056	00044	field addition I
00131	45333	21	00057	00045	field addition II
00132	45334	21	00060	00043	field addition III
00133	45335	41	00036	30000	row index
00134	45336	56	10000	00103	optional stop after every card
00135	45337	45	00000	00103	superfluous conversion subroutine

00136	45340	15	00023	00142	puts field I in transfer
00137	45341	15	00025	00146	puts 1st conversion address in place
00140	45342	11	00021	00040	sets field index
00141	45343	11	02000	00034	puts conversion constant in temp storage
00142	45344	11	30000	10000	puts field I in Q
00143	45345	11	00026	00041	sets word counter
00144	45346	11	00017	00037	sets digit counter
00145	45347	44	00146	00147	check for 1
00146	45350	21	02000	00034	adds converted digit to cell
00147	45351	31	00034	00105	} positions conversion constant
00150	45352	11	20000	00034	
00151	45353	41	00037	00145	digit index
00152	45354	11	02000	00034	sets conversion cell for 2nd word
00153	45355	21	00146	00030	adds 1 to temp storage address
00154	45356	41	00041	00144	word index
00155	45357	15	00024	00142	puts field II word in place
00156	45360	41	00040	00141	field index
00157	45361	55	00043	00034	shifts field III word
00160	45362	11	02000	00034	conversion word to temp storage
00161	45363	31	00034	00063	} positions conversion constant
00162	45364	11	20000	00034	
00163	45365	11	00016	00042	sets insert index
00164	45366	44	00165	00166	check for 1
00165	45367	21	00054	00034	adds converted digit to temp storage

00166	45370	31	00034	00105	} shifts constant and puts it away
00167	45371	11	20000	00034	
00170	45372	41	00042	00164	insert index
00171	45373	55	10000	00002	shift pattern for no. of words
00172	45374	31	00000	00047	} positions conversion constant
00173	45375	11	20000	00034	
00174	45376	44	00175	00176	check for 1
00175	45377	21	00055	00034	adds to temp storage
00176	45400	21	00141	00030	
00177	45401	21	00152	00030	adds 1 to change conversion constant
00200	45402	21	00160	00030	
00201	45403	21	00172	00030	
00202	45404	45	00000	30000	jump back to main routine

WHITE SANDS PROVING GROUND

Computing Branch, FDL

Prepared by L. Graham

Date 20 Jan 1956

Checked by \_\_\_\_\_

Computer  
Checked by L. Graham

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Title Octal Card Dump

Use: Dumps 3 octal words on each Field I and Field II, and the insert address for the card is punched in cols. 73-77 inc.

Initial State: Set IA in U of Q, and No. words set in V of Q. PAK at 5Y500 Y=1 or 2  
Set not to read row 12.

Range: Will dump Drum from 40000 - 77777.  
If Y=1, will dump ES from 00000-00477 and 00710-01777.  
If Y=2, will dump ES from 00000-01477 and 01710-01777.

Limitation: Program must operate from ES.

Drum ES

5Y502	OX500	17	00000	OX603	Pick punch card	
5Y503	OX501	17	00000	OX603	Pick punch card	
5Y504	OX502	11	10000	OX605	$(Q) = (1A)2^{15} + N \rightarrow$	OX605
5Y505	OX503	11	OX617	OX606	} clear both cells	
5Y506	OX504	11	OX617	OX607		
5Y507	OX505	16	OX605	OX606	$N \rightarrow V$ of	OX606
5Y510	OX506	15	OX605	OX607	$IA \rightarrow U$ of	OX607
5Y511	OX507	11	OX606	20000	$N \rightarrow A$	
5Y512	OX510	73	OX610	OX612	$N/6 = n-1 \rightarrow$	OX615
5Y513	OX511	47	OX512	OX513	Test remainder for zero	
5Y514	OX512	11	20000	OX707	No. words on last card	
5Y515	OX513	21	OX612	OX614	counter = n for No. of cards.	
5Y516	OX514	15	OX605	OX516		
5Y517	OX515	75	30006	OX517	} Transfer 6 words to be punched	OX600
5Y520	OX516	11	[30000]	OX631		OX514
5Y521	OX517	15	OX516	OX637		
5Y522	OX520	17	00000	OX604	Pick punch card, and punch	
5Y523	OX521	15	OX627	OX532		
5Y524	OX522	15	OX624	OX526		
5Y525	OX523	11	OX614	OX640	$1 \rightarrow$ OX640. counter for Fields	
5Y526	OX524	75	10041	OX527	} clear card image	
5Y527	OX525	11	OX617	OX646		
5Y530	OX526	21	[OX675]	OX644	constant for forming card image	OX522
5Y531	OX527	11	OX613	OX645		OX546
5Y532	OX530	11	OX622	OX644	$2^{35} \rightarrow$ Floating 1	OX524

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Drum ES

5Y533	OX531	11	OX615	OX642	counter for end of word	OX544
5Y534	OX532	11	OX637	OX643		OX521
5Y535	OX533	11	OX526	OX540		OX542
5Y536	OX534	55	OX643	00003	Shift No. to be punched	
5Y537	OX535	51	OX620	20000		
5Y540	OX536	54	20000	00017		
5Y541	OX537	35	OX540	OX540		
5Y542	OX540	21	OX665	OX644		
5Y543	OX541	55	OX644	00043	Shift floating 1	
5Y544	OX542	41	OX642	OX533	if word is not complete, jump	
5Y545	OX543	21	OX532	OX621		
5Y546	OX544	41	OX645	OX531	If a field is completed, proceed	
5Y547	OX545	15	OX625	OX526		
5Y550	OX546	41	OX640	OX527	Jump to OX527 unless fields I and II are complete	
5Y551	OX547	15	OX626	OX526		
5Y552	OX550	11	OX623	OX642	counter = 4 to punch IA	
5Y553	OX551	11	OX622	OX644	Floating 1	
5Y554	OX552	55	OX644	00010	shift Floating 1	
5Y555	OX553	11	OX637	OX643		
5Y556	OX554	55	OX643	00006	(IA) <sup>21</sup>	
5Y557	OX555	11	OX526	OX562		OX564
5Y560	OX556	55	OX643	00003		
5Y561	OX557	51	OX620	20000		
5Y562	OX560	54	20000	00017		
5Y563	OX561	35	OX562	OX562		

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Drum ES

5Y564	OX562	21	OX703	OX644		
5Y565	OX563	55	OX644	00043	Shift Floating 1	
5Y566	OX564	41	OX642	OX555	Test for counter of 4.	
5Y567	OX565	21	OX703	OX614	Add into 6 row, last column.	
5Y570	OX566	11	OX616	OX641	counter = 10 for 11 rows.	
5Y571	OX567	75	30003	OX571	} fix EW'S for 9 row	
5Y572	OX570	16	OX624	OX571		
5Y573	OX571	77	00000	30000		OX576
5Y574	OX572	77	10000	30000		
5Y575	OX573	77	10000	30000		
5Y576	OX574	75	20003	OX576		
5Y577	OX575	23	OX571	OX614		
5Y600	OX576	41	OX641	OX571	Row counter	
5Y601	OX577	21	OX516	OX611	Increase next IA by 00006	
5Y602	OX600	41	OX612	OX515	Jump back to punch another card.	
5Y603	OX601	56	00000	OX500	Stop.	
5Y604	OX602	00	00000	00000		
5Y605	OX603	00	00000	00110		
5Y606	OX604	00	00000	00112		
5Y607	OX605	00	30000	30000	(Q)	OX502
5Y610	OX606	00	00000	00000	Temp. Storage N	
5Y611	OX607	00	00000	00000	Temp. Storage (IA) 2 <sup>15</sup>	
5Y612	OX610	00	00000	00006		
5Y613	OX611	00	00006	00000		
5Y614	OX612	00	00000	00000		
5Y615	OX613	00	00000	00002		
5Y616	OX614	00	00000	00001		

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Drum ES

5Y617	OX615	00	00000	00013	
5Y620	OX616	00	00000	00012	
5Y621	OX617	00	00000	00000	
5Y622	OX620	00	00000	00007	Q EXTRACTOR
5Y623	OX621	00	00001	00000	
5Y624	OX622	40	00000	00000	Floating I 2
5Y625	OX623	00	00000	00004	
5Y626	OX624	00	OX647	OX706	
5Y627	OX625	00	OX662	OX660	
5Y630	OX626	00	OX675	OX673	
5Y631	OX627	00	OX631	00000	

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## WHITE SANDS PROVING GROUND

## Computing Branch

Prepared by L. GRAHAMPage 1

Checked by \_\_\_\_\_

Date 18 January 1956Computer  
Checked by L. GRAHAMTitle Check on High Speed Punch  
When Punching Biocatal Tapes

1. Read in check tape to 52700.
2. Punch biocatal tape.
3. Set PAK at 52700.  
Set Q at (IA)  $215 + n *$   
Place new biocatal tape in Reader.  
Start.
4. As soon as New Tape is read in set PAK at 52713.  
Turn printer on.  
Runs until 56 stop.

## Results Obtained:

Any error in new punched tape will cause Printer to print correct word (an ES address) and incorrect word.

\* If  $n > 1737$ , change V of 52710 and U of 52723 to a common MD address.

52700 11 10000 52712  
52701 75 30013 00003  
52702 11 52703 00003  
52703 11 00011 10000 00003  
52704 15 00012 00010 00004  
52705 54 00012 00017 00005  
52706 53 20000 00007 00006  
52707 75 30000 45000 00007  
52710 11 00000 60000 00010  
52711 00 07777 00000 00011  
52712 00 70000 01520 00012  
52713 75 30030 00001  
52714 11 52715 00001  
52715 11 52712 10000 00001  
52716 11 10000 00027 00002  
52717 15 10000 00010 00003  
52720 23 00030 00030 00004  
52721 16 10000 00030 00005  
52722 23 00030 00026 00006  
52723 11 60000 20000 00007  
52724 43 00000 00021 00010  
52725 11 00026 00032 00011  
52726 15 00007 00032 00012  
52727 11 00032 10000 00013

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52730 37 50044 50500 00014  
52731 11 00026 00032 00015  
52732 15 00010 00032 00016  
52733 11 00032 10000 00017  
52734 37 50044 50500 00020  
52735 21 00007 00025 00021  
52736 21 00010 00025 00022  
52737 41 00030 00007 00023  
52740 56 00000 70000 00024  
52741 00 00001 00000 00025  
52742 00 00000 00001 00026  
52743 00 00000 00000 00027

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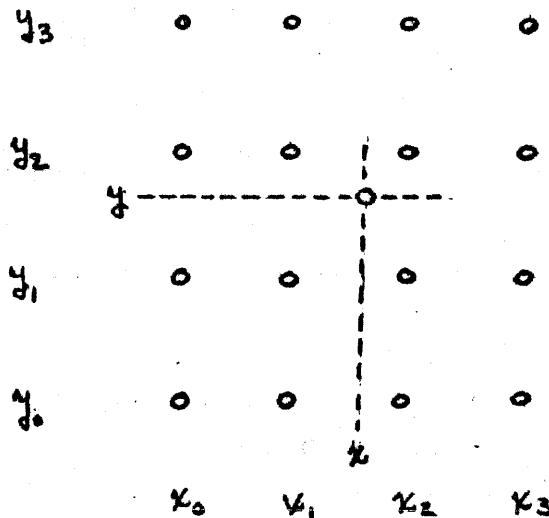
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 CV-122

PAGE CN 002-1  
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#### 4 POINT LAGRANGE INTERPOLATION SUBROUTINE CN 002

This subroutine may be used to interpolate in a tabulated function of one or two variables (one way or two way interpolation, respectively). There are two entrances to this subroutine, one for one way interpolation, the other for two way interpolation.

Third order interpolation is effected by the use of the Lagrange interpolation formula for four points. The four points are found by table lookup and, where the table permits, these points are chosen such that two points lie on either side of the interpolated value. In the case of two way interpolation, 16 tabular values are selected such that the interpolated point  $(x,y)$  is as close to the center of the array pictured below as the table permits:



Four interpolations are made in the x direction in order to find  $F(x, y_0)$ ,  $F(x, y_1)$ ,  $F(x, y_2)$ ,  $F(x, y_3)$ . Using these four points, a final interpolation is made in the y direction to find  $F(x, y)$ .

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The four point Lagrange formula,

$$F(x) = \frac{(x-x_1)(x-x_2)(x-x_3)}{(x_0-x_1)(x_0-x_2)(x_0-x_3)} F(x_0) + \frac{(x-x_0)(x-x_2)(x-x_3)}{(x_1-x_0)(x_1-x_2)(x_1-x_3)} F(x_1) \\ + \frac{(x-x_0)(x-x_1)(x-x_3)}{(x_2-x_0)(x_2-x_1)(x_2-x_3)} F(x_2) + \frac{(x-x_0)(x-x_1)(x-x_2)}{(x_3-x_0)(x_3-x_1)(x_3-x_2)} F(x_3)$$

is used for two reasons:

1. Uniform interval of tabulation is not necessary—thus, where the function behaves badly the points of tabulation may be taken close together, and conversely, where the function is smooth fewer points need be tabulated.
2. Four points appear to be reasonable compromise between speed of computation and accuracy.

This subroutine requires the following information:

1. Table of function values:  $F(x)$  or  $F(x,y)$ .
2. Table of values of  $x$ .
3. Table of values of  $y$  (for two way interpolation).

If these numbers are stored on MD it is suggested that they be stored in the following sequence in order to minimize access time.

All  $y$  values, all  $x$  values, all  $F(x,y)$  values.

$y$  values and  $x$  values must be stored in ascending order:  $x_0, x_1, \dots, x_n$ .

$y_0, y_1, \dots, y_n$ .  $F(x,y)$  stored as follows:

$F(x_0, y_0), F(x_1, y_0), \dots, F(x_n, y_0), F(x_0, y_1), \dots, F(x_n, y_1), \dots, F(x_0, y_n), \dots, F(x_n, y_n)$

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If interpolation outside the tabular values (extrapolation) is attempted, this subroutine prints out "xtrap" and exits to the alarm routine with y in (L) and x in (R).

In case of a divide fault, set (P A K) = 0 and start: The subroutine prints out "oflo" and exits to the alarm routine with y in (L) and x in (R). A divide fault will occur if the tabular values of F(x,y) are scaled too large with respect to ratios of differences in the independent variable.

One can estimate an optimum scaling for F(x) by taking into account the order of computation of intermediate results:

$$\left( \left( \left( \frac{F(x) \Delta x_1}{\Delta x_2} \right) \Delta x_3 \right) \Delta x_4 \right) \Delta x_5 + \dots \text{ETC.}$$

$$\left( \frac{\quad}{\Delta x_6} \right)$$

If F represents the maximum value of F(x) in some region of four consecutive tabulated points, and  $\frac{\Delta x_i}{\Delta x_j}$  represents the maximum ratio of differences in the independent variable in this region, then  $F \cdot s \frac{\Delta x_i}{\Delta x_j} < 2^{35}$  should be a reasonable estimation of the condition for no overflow. The value of s (scale factor of F(x)) is then estimated by the following:

$$s < 35 - \log_2 \left( F \frac{\Delta x_i}{\Delta x_j} \right)$$

Rescaling of F(x) and/or retabulation of points would be necessary to eliminate any overflow that does occur.

The subroutine is entered by means of a return jump command which precedes

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two parameter words. The values of x and y are placed in (R) and (Q), respectively, before entry. The subroutine exits to the command following the second parameter word. F(x,y) is in (A) upon exit.

1. One way interpolation

Initial: x in (A)

Execute: c) 37 01001 01002  
c+1) 00 xxxxx ffff  
c+2) CN NN000 00000  
c+3) Next instruction

Final: F(x) in (A)

2. Two way interpolation

Initial: x in (A)

y in (Q)

Execute: c) 37 01000 01001  
c+1) 00 xxxxx ffff  
c+2) CN NNnnn yyyyy  
c+3) Next instruction

Final: F(x,y) in (A)

PARAMETERS

xxxxx address of first x value  
fffff address of first function value  
NNN number of x values  
nnn number of y values  
yyyyy address of first y value

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This subroutine does not use the constant pool or temporary pool.

Subroutine length------(207) = (135)  
(Including constants) 8 10

Temporaries required------(35) = (29)  
8 10

Total working space------(244) = (164)  
8 10

Number of words for assembly modification------(173) = (123)  
8 10

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DETERMINANT EVALUATION PACKAGE-REAL-CA 010

This is a package including Floating Point Real Arithmetic, CA 001 an interpretive routine for the real arithmetic and the real determinant evaluation routine. It is coded in standard form and can be assembly modified. If this package is assembled at 0100, it will evaluate an  $N \times N$  determinant for  $N = (22)_8 = (18)_{10}$ . Each element of the determinant takes two (2) cells, and the entire determinant must be in ES. This routine requires a setting up for particular  $N$ , location of determinant in ES, and the location of the result in ES, and can not be used for any other  $N$ , determinant location, or result location unless the routine is restored to its original form and set up again. Any number of determinants may be evaluated for a given set-up. The determinant is destroyed during the evaluation. The elimination method is used.

Steps of Elimination:

1.  $1 \rightarrow$  (Det. value location).
2.  $\frac{a_{1j}}{a_{11}}$   $j=2, 3, \dots, N$  (if  $a_{11} = 0$  exchange row 1 with a row which has a non-zero first element, and change the sign of (Det. value location)).
3.  $A_{ij} - A_{11} \frac{A_{ij}}{A_{11}}$   $j, i=2, 3, \dots, N$ .
4. (Det. value location)  $A_{11} \rightarrow$  (Det. value location)
5. Reduce the order of the resulting matrix by one by removing from consideration row one, and col. 1.
6. Repeat steps 2-5 until order of the matrix is reduced to one.

This routine uses  $2N$  cells (one row) immediately following the determinant as temporary storage. After it is set up, the last  $(46)_{10} = (56)_8$  cells of the routine are no longer used (from 1340-1416). The amount of storage needed for the determinant is given by  $2(N^2 + N)$ . The elements of the matrix must be stored by rows.

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## ANALYSIS

PREPARED BY J. N. Ellis  
 CHECKED BY D. B. Parker  
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## C O N V A I R

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The real arithmetic, or the real arithmetic and interpretive routine may be used independent of the determinant routine by choosing the proper entrances.

For instructions on the use of real arithmetic see CA 001. The interpretive routine performs the real arithmetic operations referring to a parameter word for the locations of the mantissas of the operands and result.

## REAL ARITHMETIC ENTRANCE

Co 37 01001 01002 Add Ent

Co 37 01001 01003 Mult Ent

Co 37 01001 01004 Div Ent

## INTERPRETIVE ROUTINE ENTRANCE

Co 37 01001 PPPPP

C<sub>1</sub> AAAA BBBB CCCC

Where operations performed are:

Add (A)+(B)→(C) P=1106

Subt (A)-(B)→(C) P=1110

Mult (A)X(B)→(C) P=1112

Div (A)÷(B)→(C) P=1114

Where AAAA-location of mantissa of 1st operand

BBBB-location of mantissa of 2nd operand

CCCC-location of mantissa of result

## DETERMINANT SET-UP ENTRANCE

Co 37 01001 01153

C<sub>1</sub> DDDD RRRR NNNN

Where DDDD-location of Det. in ES

RRRR-location of result in ES

NNNN order of the determinant (octal)

ANALYSIS

PREPARED BY J. N. Ellis  
CHECKED BY D. B. Parker  
REVISED BY

C O N V A I R

A DIVISION OF GENERAL ELECTRIC CORPORATION  
SAN DIEGO

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DETERMINANT EVALUATION ENTRANCE

Co 37 01001 01153

Permanent const. used 40, 74, 77, 43, 66, 44.

Temp. storage 00003-00032, (A), (Q)

Commands for assembly modification 407<sub>8</sub> (263)<sub>10</sub>

Drum Address-70723-71340

PX 71900-8-123

By: J. N. Ellis

Checked by: Donna B. Parker

CV -123

70723	01000	37	76000	76002	ALARM EXIT
70724	01001	45	00000	30000	EXIT
70725	01002	45	00000	01027	ADD ENTRANCE
70726	01003	45	00000	01073	MULTIPLY ENTRANCE
70727	01004	11	00027	20000	DIVIDE ENTRANCE M (OP 2) → (A)
70730	01005	47	01006	01000	DIVIDING BY 0?
70731	01006	11	00025	20000	NO. NUMERATOR → (A)
70732	01007	47	01014	01010	NUMERATOR = 0?
70733	01010	11	00040	00031	YES: 0
70734	01011	11	00040	00032	→ ANSWER
70735	01012	37	01012	01013	S.R. EXIT
70736	01013	45	00000	01001	JUMP TO EXIT
70737	01014	54	20000	00042	NO. M (NUMERATOR) X $2^{34}$ → (A)
70740	01015	73	00027	10000	QUOTIENT X $2^{34}$ → (0)
70741	01016	11	00040	00025	0 → 25
70742	01017	74	10000	00025	NORMALIZE IF (00025) = 0 OR 71
70743	01020	11	20000	00031	NORMALIZED MANTISSA STORED
70744	01021	23	00026	00030	DIFF OF EXP. → (00026)
70745	01022	11	00025	20000	H → A
70746	01023	47	01025	01024	H = 0?
70747	01024	21	00026	00074	H = 0 CORRECTED
70750	01025	11	00026	00032	H = 71 EXP → 00032
70751	01026	45	00000	01012	JUMP TO EXIT
70752	01027	11	00025	20000	ADDITION M (OPERAND 1) → (A)
70753	01030	47	01031	01051	M (OPERAND 1) = 0?
70754	01031	11	00027	20000	NO. M (OPERAND 2) → (A)
70755	01032	47	01036	01033	M (OPERAND 2) = 0?
70756	01033	11	00025	00031	YES: M (OPERAND 1) → M (ANSWER)
70757	01034	11	00026	00032	E (OPERAND 1) → E (ANSWER)
70760	01035	45	00000	01012	JUMP TO EXIT
70761	01036	11	00026	20000	NO. E (OPERAND 1) → (A)

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By: J. N. Ellis  
Checked by: D. B. Parker

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70762	01037	36	00030	00032
70763	01040	46	01047	01041
70764	01041	11	00025	20000
70765	01042	11	00027	00025
70766	01043	11	20000	00027
70767	01044	11	00026	20000
70770	01045	11	00030	00260
70771	01046	11	20000	00030
70772	01047	12	00032	20000
70773	01050	42	01072	01054
70774	01051	11	00027	00031
70775	01052	11	00030	00032
70776	01053	45	00000	01012
70777	01054	16	20000	01055
71000	01055	54	00027	30000
71001	01056	35	00025	20000
71002	01057	11	00040	00032
71003	01060	74	20000	00032
71004	01061	11	20000	00031
71005	01062	47	01064	01063
71006	01063	13	00032	00026
71007	01064	11	00032	20000
71010	01065	42	01071	01067
71011	01066	23	00026	00077
71012	01067	21	00032	00026
71013	01070	45	00000	01012
71014	01071	00	00000	00*46
71015	01072	00	00000	00*43
71016	01073	71	00025	00027
71017	01074	11	00040	00025

E(OP 1) MINUS E(OP2) = K → (00032)  
 K > 0?  
 YES: EXCHANGE  
       OPERAND  
       ONE  
       AND  
       TWO  
 NO: |K| → (A)  
 |K| < 35?  
 |K| ≥ 35 OR M(OP) 1 = 0  
       (OP 2) → ANSWER  
 JUMP TO EXIT  
 |K| < 35? SET SHIFT OF 5 BITS  
 M(OP2) X 2<sup>K</sup> → (A)  
 M(OP2) X 2<sup>K</sup> + M(OP1) → (A)  
 0 → (00032)  
 NORMALIZE M(ANS) = H → (00032)  
 M(ANS) → (00031)  
 M(ANS) = 0?  
 YES: -H → (00026)  
 NO: H → (A)  
 H < 38?  
 NO: E(OP1) - 32 → (00026)  
 YES: E(OP1) PLUS H (OR H-72)  
 JUMP TO EXIT  
 DEC 38  
 DEC 35  
 MULT M(OP1) X M(OP 2) → (A)  
 0 → (00025)

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By: J. N. Ellis  
Checked by: D. B. Parker

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71020	01075	74	20000	00025	NORMALIZE M(ANS)=34 OR 35 → H
71021	01076	11	20000	00031	M(ANS) → (00031)
71022	01077	47	01102	01100	M(ANS) = 07
71023	01100	11	00040	00032	YES; 0 = E(ANS)
71024	01101	45	00000	01012	JUMP TO EXIT
71025	01102	23	00025	01072	NO: H-35 → (00025) = 0 OR -1
71026	01103	21	00026	00030	E(OP1) PLUS E(OP 2) → (A) → (00026)
71027	01104	35	00025	00032	E(ANS) → (00032)
71030	01105	45	00000	01012	JUMP TO EXIT
71031	01106	16	01147	01134	ADD
71032	01107	45	00000	01115	ENTRANCE
71033	01110	16	01151	01134	SUBTRACT
71034	01111	45	00000	01115	ENTRANCE
71035	01112	16	01150	01134	MULTIPLY
71036	01113	45	00000	01115	ENTRANCE
71037	01114	16	01146	01134	DIVIDE ENTRANCE
71040	01115	31	01001	00017	SET
71041	01116	15	20000	01117	PARAMETER
71042	01117	11	00000	01132	LOCATION
71043	01120	55	01144	10003	SET
71044	01121	53	01152	01136	L (Z)
71045	01122	55	01152	00033	SET
71046	01123	55	01145	10003	L (X)
71047	01124	53	01152	01131	
71050	01125	54	01152	00014	SET
71051	01126	53	01152	01133	L(Y)
71052	01127	21	01001	00074	UP EXIT LOC.
71053	01130	75	30002	01132	X →
71054	01131	11	00000	00025	(OP 1)
71055	01132	75	30002	01134	Y →

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By: J. N. Ellis  
Checked by: D. B. ParkerPAGE CA-010-7  
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71056	01133	11	00000	00027	(OP 2)
71057	01134	37	01012	00000	REAL ARITH. JUMP
71060	01135	75	30002	01137	ANSWER
71061	01136	11	00031	00000	→ (Z)
71062	01137	37	01137	01140	S.R. EXIT
71063	01140	45	00000	01001	JUMP TO EXIT
71064	01141	13	00027	00027	- (00027) → (00027)
71065	01142	37	01012	01002	JUMP TO SUB
71066	01143	45	00000	01135	JUMP TO STORE (ANS) ≠ EXIT
71067	01144	70	00000	00777	MASK
71070	01145	00	00777	70000	MASK
71071	01146	00	00000	01004	
71072	01147	00	00000	01002	
71073	01150	00	00000	01003	
71074	01151	00	00000	01141	
71075	01152	00	00000		
71076	01153	45	00000	01303	SET UP S. R. ENTRY
71077	01154	15	01405	01115	SET PARAMETER LOC
71100	01155	15	01323	01174	SET L(A11) X $2^{15}$ → (01174)
71101	01156	15	01323	01177	SET L(A11) $2^{15}$ → (01177)
71102	01157	11	01322	01225	SET L(A12 A11 A12)
71103	01160	11	01306	01242	SET L(A12 A21 T2)
71104	01161	11	01307	01244	SET L(A22 T2 A22)
71105	01162	11	01321	01255	SET L(T2 A11 A22)
71106	01163	11	00066	00003	I →
71107	01164	11	00074	00004	(T1)
71110	01165	11	01302	01337	STORE $2 \times 2^{24} + 4$
71111	01166	11	01314	01336	STORE $2(N-1) \cdot 2^{24}$
71112	01167	75	30006	01171	STORE COPYS
71113	01170	11	01302	01325	$2N \times 2^{15}$

By: J. N. Ellis  
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71114	01171	21	01325	01311	N-1
71115	01172	11	01305	01333	INDEX = N-2
71116	01173	11	01327	01334	INDEX = N-1
71117	01174	11	00000	20000	(A11) → A
71120	01175	47	01217	01166	A = 0?
71121	01176	75	30000	01200	YES: ROW 1
71122	01177	11	00000	00000	→ (TEMP ROW)
71123	01200	15	01177	01205	STORE
71124	01201	21	01205	01326	L (ROW 2)
71125	01202	55	01177	20025	STORE
71126	01203	16	10000	01205	L (ROW 1)
71127	01204	75	30000	01206	ROW 2
71130	01205	11	00000	00000	→ ROW 1
71131	01206	55	01205	20025	STORE
71132	01207	16	10000	01211	L (ROW 2)
71133	01210	75	30000	01212	ROW 1 (TEMP ROW)
71134	01211	11	00000	00000	→ ROW 2
71135	01212	13	00003	00003	(T1) → (T1)
71136	01213	21	01326	01303	2NX2 <sup>15</sup> + 2NX2 <sup>0</sup>
71137	01214	41	01334	01174	TEST NEW A11
71140	01215	75	10002	01277	COL 1 = 0
71141	01216	11	00040	00003	0 →  DET  JUMP TO EXIT
71142	01217	11	01303	01326	COL 1 = 0 RESTORE CONSTANT
71143	01220	23	01327	00074	INDEX - 1
71144	01221	21	01177	01303	SET FOR
71145	01222	21	01174	01312	NEXT ROW
71146	01223	11	01330	01334	SET INDEX = N-1
71147	01224	37	01137	01114	
71150	01225	00	00000		A12/A11 → (A)
71151	01226	21	01225	01302	SET FOR A13



By: J. N. Ellis  
Checked by: D. B. ParkerC<sub>v</sub>-123

71152	01227	41	01334	01224	R/A11
71153	01230	11	01330	01334	SET INDEX=N -2
71154	01231	11	01330	01335	SET INDEX=N-2
71155	01232	31	01242	00003	SET
71156	01233	11	01324	10000	L (A21)
71157	01234	53	20000	01235	
71160	01235	11	00000	20000	(A21)→(A)
71161	01236	47	01241	01237	(A21) = 0?
71162	01237	21	01244	01317	YES; SET FOR NEXT ROW
71163	01240	45	00000	01252	JUMP TO SKIP ROW
71164	01241	37	01137	01112	NO; X
71165	01242	00	00000	00 *	A12 X A21 → T
71166	01243	37	01137	01110	
71167	01244	00	00000	00 *	A22-(A22 A21) → A22
71170	01245	21	01242	01301	SET FOR A13
71171	01246	21	01244	01302	SET FOR A23
71172	01247	41	01335	01241	0 → 1 COL
71173	01250	23	01242	01336	
71174	01251	21	01244	01337	
71175	01252	21	01242	01310	
71176	01253	41	01334	01231	1ST COL 1. 0,0
71177	01254	37	01137	01112	X
71200	01255	00	00000	00000	(T) (A11) → T
71201	01256	23	01330	00074	INDEX -1
71202	01257	23	01336	01301	$4(N+1)X2^{24} + 4 X 2^{12}$
71203	01260	21	01337	01302	$4 \cdot 2^{24} + 4 \cdot 2^{12} + 4$
71204	01261	21	01255	01311	SET FOR A22
71205	01262	21	01331	01315	SET
71206	01263	11	01331	01242	PARAMETERS
71207	01264	21	01332	01320	

By: J. N. ELLIS  
Checked by: D. B. Parker

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71210	01265	11	01332	01244	
71211	01266	21	01325	01302	
71212	01267	21	01225	01325	
71213	01270	41	01333	01173	DET REDUCED ?
71214	01271	11	01255	01273	YES:
71215	01272	37	01137	01112	X
71216	01273	00	00000		T →  DET
71217	01274	15	01406	01115	RESET INT. S:R:
71220	01275	15	01406	01127	
71221	01276	75	30002	01001	STORE
71222	01277	11	00003	00000	DET  & EXIT
71223	01300	00	00000	20000	
71224	01301	00	02000	00000	
71225	01302	00	02000	00002	
71226	01303	31	01001	00017	S R SET UP ENT
71227	01304	15	20000	01305	SET (L) PARAMETER
71230	01305	11	00000	01416	PARAMETER → (T)
71231	01306	21	01001	00074	EXIT PLUS 1
71232	01307	11	01410	10000	MASK → (0)
71233	01310	51	01416	01153	STORE N
71234	01311	11	01153	01304	STORE
71235	01312	23	01304	00074	N-1
71236	01313	36	00074	01305	STORE N-2
71237	01314	71	01300	01153	STORE
71240	01315	11	20000	01310	2N - 2 <sup>12</sup>
71241	01316	55	01310	10003	STORE
71242	01317	11	10000	01303	2N - 2 <sup>15</sup>
71243	01320	35	01300	01311	STORE 2(N+1) · 2 <sup>12</sup>
71244	01321	54	20000	00003	STORE
71245	01322	11	20000	01312	2(N+1) · 2 <sup>15</sup>

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By: J. N. Ellis  
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71246	01323	11	01153	01313	STORE
71247	01324	21	01313	00074	N + 1
71250	01325	71	01301	01153	STORE
71251	01326	11	20000	01314	2NX $2^{24}$
71252	01327	15	01405	01127	SET S R
71253	01330	35	01301	01315	STORE 2 (N+1) $\cdot 2^{24}$
71254	01331	11	01311	01316	STORE
71255	01332	21	01316	01302	$2 \times 2^{24} \cdot 2(N+1) \cdot 2^{12} + 2$
71256	01333	21	01315	01311	STORE $2(N+1) \cdot 2^{24} \cdot 2(N+1) \cdot 2^{12}$
71257	01334	71	00041	01153	STORE
71260	01335	35	01314	01317	2NX $2^{24} + 2N$
71261	01336	35	01302	01320	STORE $2(N+1) \cdot 2^{24} \cdot 2(N+1)$
71262	01337	23	01314	01301	STORE $2(N-1) \cdot 2^{24}$
71263	01340	11	01412	10000	MASK $\rightarrow (0)$
71264	01341	11	01414	01306	STORE L (T2)
71265	01342	11	01414	01307	STORE L (T2)
71266	01343	53	01416	01306	STORE
71267	01344	53	01416	01307	A11
71270	01345	55	01416	00030	
71271	01346	11	01411	10000	MASK $\rightarrow Q$
71272	01347	53	01416	01306	STORE L (A11) $\times 2^{12}$
71273	01350	11	01415	01321	STORE L (T1) $\cdot 2^{24} + L(T1)$
71274	01351	53	01416	01321	STORE L (A11) $\cdot 2^{12}$
71275	01352	11	01410	10000	MASK $\rightarrow (0)$
71276	01353	53	01416	01277	STORE L ( DET )
71277	01354	55	01416	00030	
71300	01355	11	01410	10000	MASK $\rightarrow (0)$
71301	01356	11	01306	01322	
71302	01357	53	01416	01322	STORE
71303	01360	53	01416	01307	L (A11)

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71304	01361	55	01416	00017	
71305	01362	11	01407	10000	MASK → (Q)
71306	01363	51	01416	01323	STORE L (A11) · 2 <sup>15</sup>
71307	01364	21	01322	01302	STORE L (A12 A11 A12)
71310	01365	21	01306	01310	
71311	01366	21	01306	01301	STORE L (A12 A21 T2)
71312	01367	21	01307	01320	STORE L (A22 T2 A22)
71313	01370	11	01413	10000	MASK → (Q)
71314	01371	53	01303	01176	SET
71315	01372	53	01303	01204	REPEAT
71316	01373	53	01303	01210	COMMANDS
71317	01374	15	01323	01211	STORE L (A11)
71320	01375	71	01303	01153	2N <sup>2</sup> → A
71321	01376	35	01211	01211	STORE L (T ROW) · 2 <sup>15</sup>
71322	01377	55	01211	20025	
71323	01400	16	10000	01177	
71324	01401	11	01404	01153	SET ENT JUMP
71325	01402	11	01407	01324	STORE MASK
71326	01403	45	00000	01001	JUMP TO EXIT
71327	01404	45	00000	01154	
71330	01405	00	01137	00000	
71331	01406	00	01001	00000	
71332	01407	00	07777	00000	
71333	01410	00	00000	07777	
71334	01411	00	00777	70000	
71335	01412	77	77000	00000	
71336	01413	00	00777	00000	
71337	01414	00	00000	70007	
71340	01415	00	03000	00003	

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Notes on Timing of the Controlled Reproducer

The controlled Reproducer punches or reads cards at a maximum rate of 120 cards per minute or 500 milliseconds per card. When the Reproducer is started, an electromagnetic clutch is energized and several shafts are turned through one revolution. Each revolution operates cams and mechanisms which execute an 18 point sequence of operations called the "card cycle". During the first five points of a cycle a card is moved through the channel and positioned for reading or punching. The next 12 points process 12 rows of card information. Following the last row there is a final point before starting the next card cycle.

The theoretical execution time for one point of this 18 point cycle is 27.8 or  $\frac{500}{18}$  milliseconds. Because of the mechanical nature of the equipment the theoretical time of 27.8 m.s. may not be realized for every point of a 500 ms. cycle.

A study of the computing times actually available during various portions of a card cycle has been made. Tests were run on four Reproducers. The time available for computation was measured by determining the number of times an Index Jump instruction could be performed without an IO fault occurring. Each of the Reproducers was adjusted to pass cards at the rate of 120/min.

Theoretical Computation Times

Consider a sequence for reading and punching consecutive cards:

EF - V	Select Reproducer	
Other instructions	(interval C)	
EW - OV	Write Field III	} Row 9
EW - IV	Write Field I	
EW - IV	Write Field II	
ER - OV	Read Field III	
ER - IV	Read Field I	
ER - IV	Read Field II	
Other instructions	(interval A)	Row 8
<hr/>		
<hr style="border-top: 1px dashed black;"/>		
<hr/>		
		Row 12
Other instructions	(interval B)	
EF - V or EW, Field III	Select Reproducer for next card if "single card" mode or process Row 9 if "free run" mode	

Three intervals are available for computation:

- (A) The time between card rows (or clutch selection)
- (B) The time from row 12 to the next External Function Instruction
- (C) The time from the External Function instruction to row 9  
(or clutch selection)

The numbers used to designate the 18 points of the card cycle are not sequential. At the start of a cycle when the cards are at rest the Reproducer is at point 14. Points 14 through 18 occur as the card moves through the channel to the next station. During each of the next 12 points a row of information is processed; these points are numbered, corresponding to the card rows, 9, 8, 7, 6, 5, 4, 3, 2, 0, 11, 12. The final point of the cycle is 13. See Figure 1 for a diagram of the card cycle.

(A) At the beginning of each of the 12 cycle points during which row information is processed, a row ENABLE occurs. This activates a timing device. In the case of punching, if information is not loaded into IOB within 15 ms. a NO INFORMATION fault results. In the case of reading, if information is not read out of IOB within 10 ms. a NO INFORMATION fault results.

The NO INFORMATION fault will result only from a failure to process information for Field I in time. There is no fault to indicate a failure to process information for either Field III or Field II. Hence all External Write and External Read instructions for a given row should be programmed consecutively. (There is in fact a period of about 16 ms. following a cycle point during which information may be transferred between the computer and the Reproducer; thus there is time to process Field II following Field I.)

The time from one ROW ENABLE to the next is theoretically 27.8 ms. Thus for programs which execute a punch and read, a punch, or a "normal read", there is theoretically available between rows about 27.6 ms. By a "normal read" is meant an External Read executed at the beginning of a cycle point. It is also possible to execute a "delayed read". After information has been loaded in the IOA or IOB registers it is possible to delay reading it out for 10 ms. after the cycle point. It is thus possible to program around 36 ms. of computation between reading two successive rows. However, the interval available for computation following such a delayed read is at most 27.6. Should the interval following a delayed read be shortened to 17.6 ms. it is then possible to execute another delayed read 36 ms. later. See Figure 2. In performing a punch and read operation it is mandatory that the External Reads follow immediately the External Writes since there is no NO INFORMATION fault protection on other than the External Write, Field I. Thus a delayed read should be used only in a reading operation and not in a reading and punching operation. If a delayed read is executed on row 12 the interval from row 12 to the clutch selection (EF instruction) must be decreased by 10 ms; if a delayed read is used on row 9 the interval from the clutch selection to row 9 may be increased by 10 ms.

(B) The time from the execution of the External Function instruction which selects the Controlled Reproducer to the clutch latch up is known as the clutch access time. Since there are two points at which the clutch may be latched, the access time may vary from 0 to 250 ms.\* In case consecutive card cycles are programmed, if the clutch selection is made within 17.6 ms. of the beginning of point 12 there will be no delay in latching the clutch. Otherwise the clutch may not latch up for as much as a half revolution or 250 ms. If the Reproducer is programmed in the "single card" mode, one may of course include any amount of computation between row 12 and the External Function instruction for the next card cycle. However, if more than 10 ms. of computation takes place a delay of from 0 to 250 ms. will be incurred in latching the clutch.

(C) The time from the clutch selection to point 9 would appear to be 177 milliseconds or 10 ms. of point 12 plus  $6 \times 27.8$  ms. for points 13 through 18. This interval is in fact longer because of a small amount of time required for the clutch to actually latch up.

Actual Computation Times Because of the complex mechanical nature of the Controlled Reproducer, it is to be expected that there will be considerable variation from the theoretical times stated above. Consideration of the tabulated results of the timing trials has led to the following recommendations:

- (A) that no more than 24 ms. be programmed between card rows;
- (B) that no more than 170 ms. be programmed between the External Function instruction and the first External Read or External Write for row 9; and
- (C) that if it is desired not to lose time while the clutch is latched up for the next cycle no more than 10 ms. be programmed between row 12 and the External Function instruction for the following card cycle.

A program whose timing is within these limits is guaranteed to run.

Single Field Reading and Writing It is possible, but not advisable, to execute a single External Read and/or a single External Write to process one field of information from a card row. In the case of reading, Field I only may be read provided nothing is punched in Field II. With the Reproducer set for two-field operation, the first External Read will read from IOB information punched in Field I of row 9. The information from Field II will then be placed in IOB. If this information is not read out during the row 9 point, when row 8 is enabled the information from Field I of row 8 will be placed in IOB. The contents of IOB are now (Field II, row 9)  $\oplus$  (Field I, row 8) which equals (Field I, row 8) provided nothing is punched in Field II. In the case of writing, execution of a single External Write per row will punch in Field I the information loaded in IOB and punch in Field II the zeros resulting from clearing IOB. To program the Reproducer for either reading or writing with a single External Read or External Write instruction per row is exceedingly dangerous. For if the interval between External Read or External Write instructions is not sufficiently long the information for a row may be punched in Field II of the preceding row or read from Field II of the preceding row. Programmers should always code at least two External Read or External Write instruction per row and dump irrelevant information into a one register garbage pit. It is well worth squandering the small additional storage to retain the fault protection.

\*Some Reproducers have a clutch which may be latched at six points; in this case the access time is 0 to 84 ms.

Programming Rules The following rules are set forth to define normal programming of the Controlled Reproducer. Although methods of abnormally programming the Reproducer have been mentioned, programmers are urged not to code in these fashions. It must be emphasized that violation of any of the rules is dangerous. At the very least a programmer must thoroughly understand the operation of the Reproducer. And it must not be assumed that the operation is adequately described in these notes.

A complete discussion of normal programming of the Controlled Reproducer is included in the publications (A) The ERA 1103 Controlled Reproducer, PX71778'A and (B) The ERA 1103 Computer System, Section 6: Programming, PX 71209. The following list of rules for programming the Reproducer is not complete. It is designed to indicate the instances in which the coding is most likely to be faulty.

#### Some Rules for Programming the Controlled Reproducer

- (1) All External Read and External Write instructions processing information for a given row should be consecutive. The External Write instructions should precede the External Read instructions.
- (2) At most 24 milliseconds of computation should be programmed between card rows. If the Reproducer is FREE RUNNING at most 180 milliseconds should be programmed between cards. At most 170 milliseconds should be programmed between the External Function instruction which selects the Reproducer and the External Read and/or External Write instructions for row 9.
- (3) Either 3 or 2 External Read and/or External Write instructions should be programmed per card row, depending on whether Field III is being used or not.



CARD CYCLE 500 M-Secs.

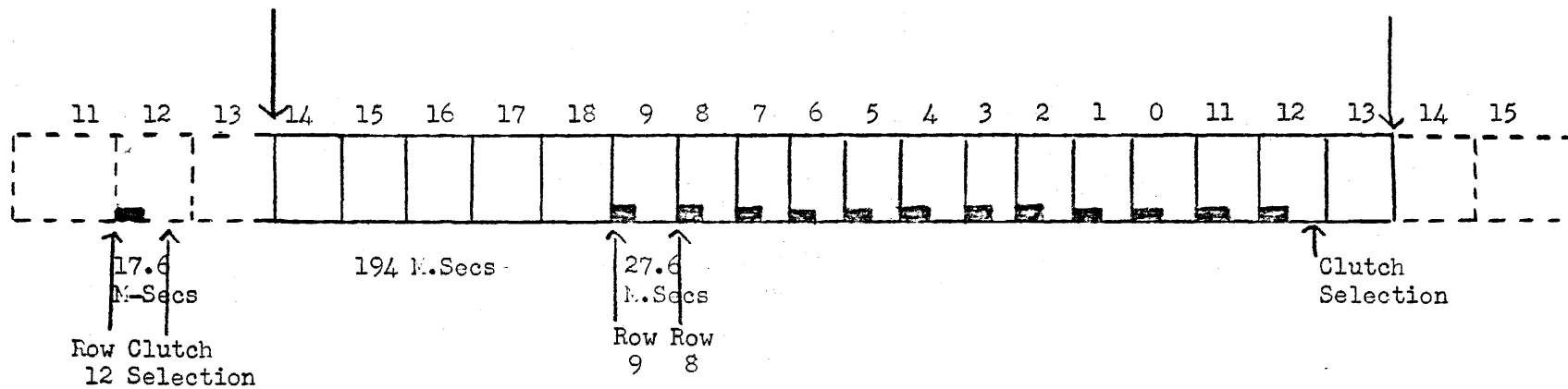


Figure 1

DELAYED READ

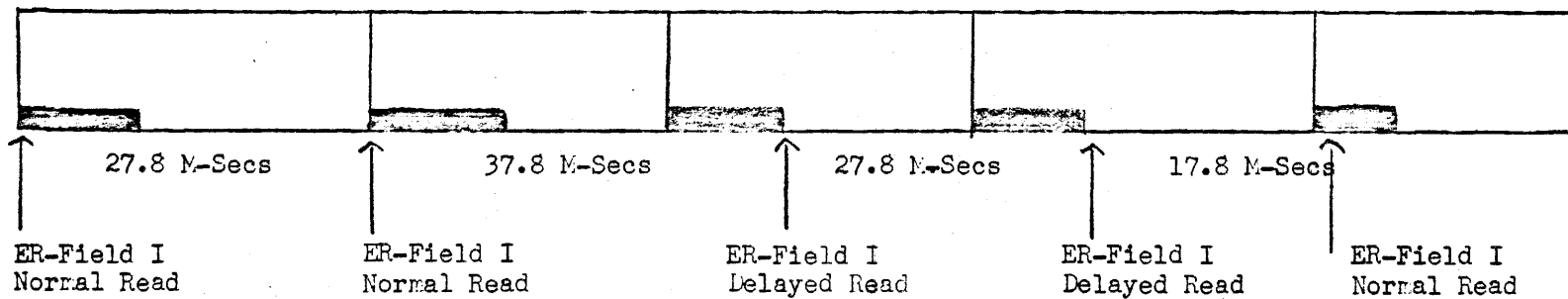


Figure 2

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## Formation of USE - a Cooperative Organization of 1103A Users

16 February 1956

In December of 1955 the desire was expressed by several 1103A purchasers to form a cooperative organization of 1103A users. Accordingly, a meeting was held at the Ramo-Wooldridge Corporation on December 19 and 20 to form such an organization. Attending were representatives of Boeing Airplane Company, Holloman Air Force Base, Lockheed Missile Systems Division, Ramo-Wooldridge Corporation and Remington Rand Univac Division.

The name USE - Univac Scientific Exchange - was selected for the organization. A number of objectives for the group were listed.

1. Exchange of programming techniques and ideas.
2. Exchange of programs and subroutines.
3. Exchange of information on computing organizations, operating procedures, etc.
4. Adoption of a common programming language for exchanged programs.
5. Adoption of a standard format for program write-ups.
6. Adoption of standard subroutine conventions.
7. Setting up of a cooperative manpower effort.
8. Cooperation at the program planning stage.
9. Achievement of a uniform general purpose system for the operation of all 1103A's.

It was pointed out that Remington Rand is continuing the Central Exchange for 1103 and 1103A information. However, material in the Central Exchange is unsolicited and unedited. The philosophy has been to require no special language or format for Central Exchange material; this makes it easy to contribute material and to distribute it quickly.

Membership in USE is open to any organization which is renting or has purchased or has a firm order for one or more Model 1103A computers. USE publications will be available to 1103 and 1103A users only. These publications will be distributed to all 1103 and 1103 A installations.

A structure of working committees was established. On January 9 and 10 the committees met as guests of the Boeing Airplane Company in Seattle, Washington.

Specifications for a common language for the exchange of library programs were discussed. It was emphasized that a particular installation would in no sense be bound to use this common language internally. The common language is designed to be sufficiently general to include most other languages. A minimum assembly program for translating common-language routines to octal programs was described. Specifications were also proposed for subroutine format and standard program write-ups.

Plans were made for immediate cooperation in achieving routines for the 1103A. Investigations of existing routines were initiated to determine the

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value of adapting such routines to the 1103A. In particular, common function routines from the Central Exchange and general matrix routines were to be surveyed. Assignments were made for the framing of specifications for minimum and ultimate data input and output routines.

Discussions of a common compiling routine were begun. The goals of such a compiler were listed as:

- Translation: Symbolic to octal
- Subroutine referencing
- Preparation for input and output formats
- Algebraic coding
- Storage assignment
- Automatic identification
- Scaling
- Automatic post-mortem and diagnosis

Arrangements were made for meetings in St. Paul on February 16 and 17 as guests of Remington Rand Univac Division.