DOLLAR SLOT MACHINES

SERVICE INSTRUCTIONS & PARTS CATALOG Covering High Capacity Dollar Lowboy, 3 Reel Intermediate & 3 Wide Reel Games



MANUAL 5000 Spring 77

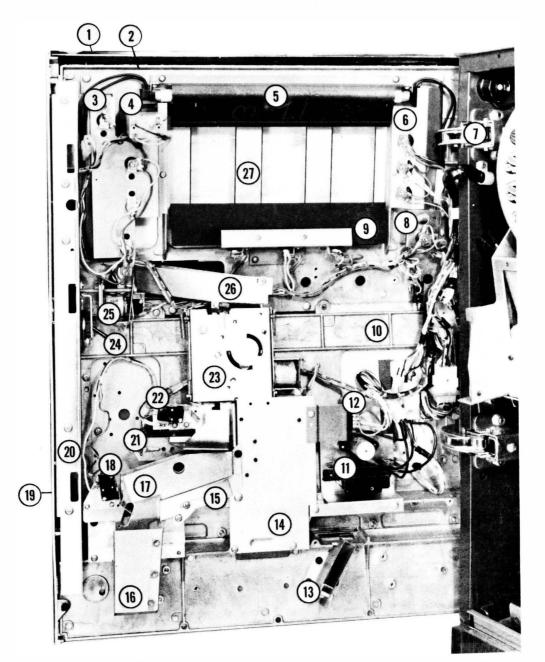
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In regards to parts references throughout this book, often parts numbers are qualified by referring to the particular machine by the number of (narrow) reels wide it is, such as a 3 reel, 4 reel or 5 reel machine. This in turn clarifies the part by machine width thus clarifing a particular part no. If a game is an intermediate 3 reeler $(2 \ 1/4'' \ reel$ width) it is the same cabinet width as a 4 reeler (narrow reel game). If a game is a wide reel, 3 reeler, $(3 \ 1/4'' \ reel \ width)$ it is the same cabinet width as a 5 reel (narrow reel game).

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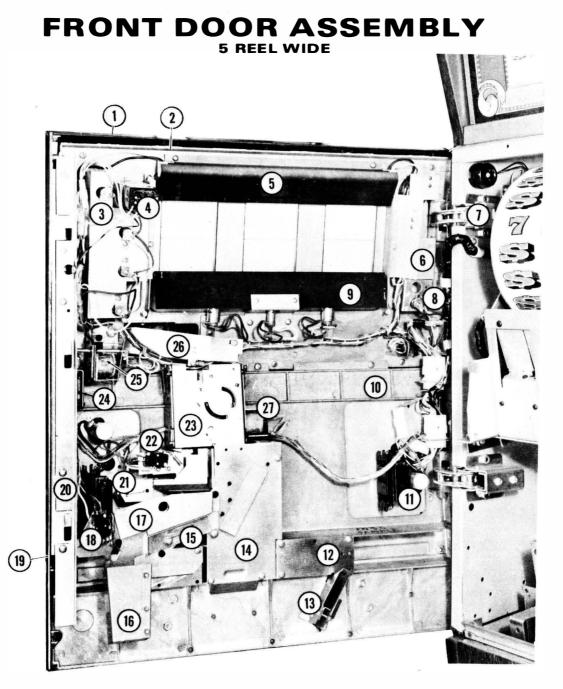
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MOLEX PLUG SERVICE
D.C. COUNTER SERVICE 43

4 REEL WIDE



Inde No.		Description	No. Req.	Index No.	Part No.	Description	No. Req.
1 2 3 4 5	C-780-5 C-1059-2 AS-2360-50 E-664-5 AS-2334-35	Window Frame Upper Door Casting Light Shield Assy Impulse Ctr. & Plug As Florescent Light Brkt Assembly	. 1 . 1 ssy. 1	16 17 18 19	P-6702-1 A-3018-73 A-3039-2 E-108-149 C-657-2 P-7120	Coin Slide Guide Coin Slide Assy Coin Ramp Plate Assy. Micro Switch Door Frame (Lock Sd.) Door Shield	1 1 2) 1
6 7 8 9 10 11 12 13 14	AS-2360-29 A-2875-1 AS-2360-48 A-2937-35 C-1054-5 E-409-1 AS-2538-34 A-3018-74 AS-2872-1	Light Shield Assy Hinge Assy Light Shield Assy Light Shield Assy Lower Door Casting Ballest Plug in Relay Assy. Coin Exit Ramp Cover Plate Assy	. 1 . 2 . 1 . 1 . 1 . 1 . 1 . 1 . 1	21 22 23 24 25	AS-2517-11 E-108-149 A-3074 A-2930 AS-2452 A-2957-8	Coin Deflector & Mag. Micro Sw Slug Rejector Assy Lock Cam Electric Door Lock . Coin Slide Assy Reel Glass (Specify, Coin, Name & Model Number	1 2 1 1 1 1 1

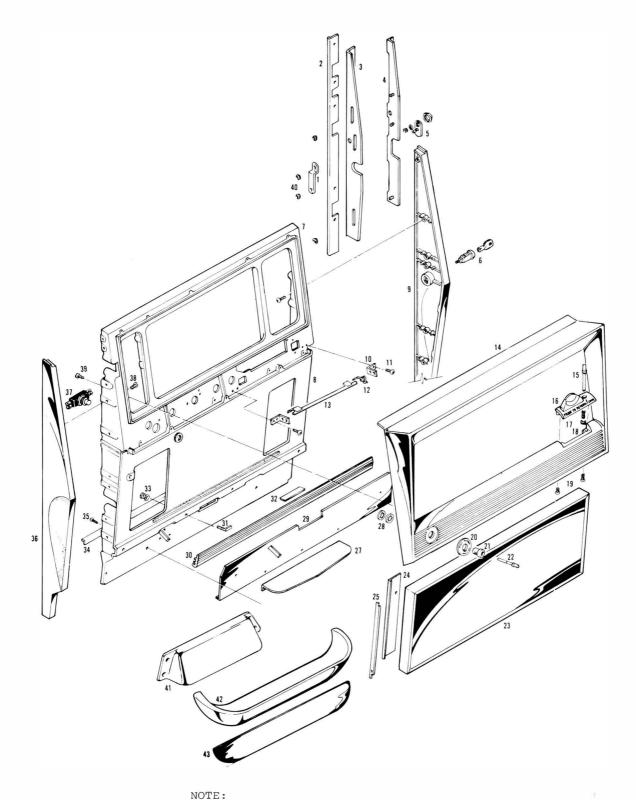
NOTE:FOR A DETAILED PARTS LISTING SEE EXPLODED PARTS DRAWING ON FOLLOWING PAGES.



Inde No.		Description	No. Req.	Inde No.		Description	N Rec	o. q.
1 2 3 4 5	C-980-3 C-1159-2 AS-2360-50 E-664-5 AS-2334-39	Window Frame Upper Door Casting Light Shield Assy Impulse Ctr. & Plug As Florescent Light Brkt. Assembly	. 1 . 1 ssy. 1	14 15 16 17 18 19	AS-2872-1 P-6702-1 A-3018-73 A-3039-2 E-108-149 C-657-2	Cover Plate Assy Coin Slide Guide Coin Slide Assy Coin Ramp Plate Assy. Micro Sw Door Frame (Lock Sd.		1 1 1 1 1
6 7 8 9	AS-2360-29 A-2875-1 AS-2360-48 A-2937-34	Light Shield Assy Hinge Assy Light Shield Assy. Lt. Shield Assy. (20 Stop Mul. Coin)	. 1 . 1	20 21 22 23 24	P-7120 AS-2517-11 E-108-149 A-3074 A-2930	Door Shield Coin Deflector & Mag. Micro Sw Slug Rejector Assy. Lock Cam	•	1 1 1 1 1
10 11 12 13	C-1154-7 E-409-1 A-2925-8 A-3018-74	Lower Door Casting Ballast Light Mtg. Assy Coin Exit Ramp	. 1	25 26 27	AS-2452 A-2957-8 Co-29-1700	Electric Door Lock Coin Slide Assy. Reel Glass (Specify, C Name and Model No. Coil	oin	1

NOTE: FOR A DETAILED PARTS LISTING SEE EXPLODED PARTS DRAWING ON FOLLOWING PAGES.

FRONT VIEW



NOTE: THIS EXPLODED VIEW IS BEING USED WITH INDEX PARTS FOR BOTH \$1.00 MACHINES, THE 4 REEL WIDE DOOR AND THE 5 REEL WIDE DOOR.

Inde No.		Description	No. Req.	Inde No.	
1	P-6427	Lock Crank	1	1	1
2	P-7120	Lock Sd. Door Shield	1	2	1
3	P-6428	Lock Slide Guide	1	3]
4	A-2938	Lock Slide Assy	1	4	1
5	A-2930	Lock Cam Assy.	1	5	
-			1	6	1
6	M-281-40	Lock & Hardware · ·	1	7	(
7	C-1059-2	"Dollar Door" Upper		'	
		Casting · · · · ·	1	0	(
8	C-1054-5	"Dollar Door" Lower		8	
		Casting	1	0	
9	C-657-2	Door Frame (Lock Side)	1	9	(
10	P-6426	Scavenger Bracket	1	10]
11	LSPR-832-1104	Screw	1	11	1
12	SP-399-9	Torsion Spring	1	12	S
13	A-2929	Scavenger Assy	1	13	ł
14	C-	Window Frame	1	14	(
15	A-3085	Scavenger Button Assy.	1	15	ł
16	C-674-17	Coin Drop Casting	1	16	(
17	SP-200-38	Compression Spring .	1	17	2
18	P-448-1	Snap Ring $(1/4'' \text{ Shaft})$.		18]
19	LSPR-832-1108	Screw		19]
20	M-1376	Instruction Disc	1	20	N
21	S-287-8	Button Housing	1	21	5
22	A-3085-3	Push Button	1	22	A
23	AS-2358-43	Display Case	1	23	4
24	P-6665-304	Baffle (Anti-Wire Guard)		24	1
25	P-6682	Shim .031	1	25	(
26	CA-1188-24	Wood Panel	1	26	4
27	AS-2548-13	Wood Panel Assy. w/Cu	р	27]
28	P-3389-2	Retaining Ring		28]
29	P-6441-15	Trim Panel	1	29]
30	C-1160-Coin	Extruded Trim	1	30	(
31	M-606-41	Weld Screw	1	31	N
32	P-1925-164	Flat Plate	1	32]
33	N-01024-2112	Nut	1	33	ľ
34	P-6665-94	Bottom Door Shield	1	34	I
35		8 Screw	1	35	1
36	C-657-3	Door Frame (Hinge Sd.)	1	36	0
37	E-108-97	Push Button Sw	1	37	E
38	MSPB-00832-110			38	N
39	MSPT-00832-111			39	N
40	P-6416-4	Snap Ring	1	40	1
41	C-933	Coin Cover	1 1	41	0
42	C-655-4	Coin Cup (Dollar).	1	42	0
43	P-6688-56	Trim Panel (Dollar) .	1	43	ł

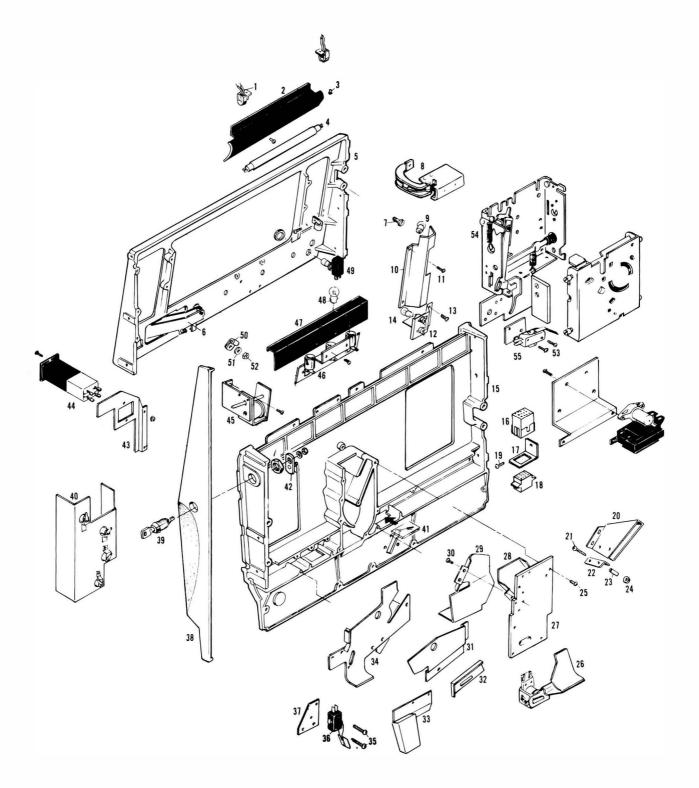
FRONT VIEW 4 REEL WIDE FRONT VIEW 5 REEL WIDE

Inde No.	ex Part No.	Description	No. Req.
1	P-6427	Lock Crank · · · ·	• 1
2	P-7120	Lock Sd. Door Shield	
3	P-6428	Lock Slide Guide · · ·	_
4	A-2928	Lock Slide Assy.	_
5	A-2930	Lock Cam Assy.	
6	M-281-40	Lock & Hardware	
7	C-1159-2	"Dollar Door" Upper	
'	C-1135-2		
8	C-1154		• 1
0	C-1154	"Dollar Door" Lower	
9	0 657 0	Casting $\cdot \cdot \cdot \cdot$	• 1
10	C-657-2	Door Frame (Lock Side)	
11	P-6426	Scavenger Brkt. • • •	
	LSPR-00832-110		. 4
12	SP-399-9	Torsion Spring	
13	A-2929	Scavenger Assy	. 1
14	C-980-1		. 1
15	A-3085	Scavenger Button Assy.	. 1
16	C-674-17	Coin Drop Casting	•
17	SP-200-38	Compression Spring .	. 1
18	P-448-1	Snap Ring $(1/4'')$ Shaft)	
19	LSPR-00832-110		•
20	M-1376	Instruction Disc	
21	S-287-8	Button Housing	. 1
22	A-3085-3	Push Button	. 1
23	AS-2358-34	Display Case	. 1
24	P-6665-304	Baffle (Anti-Wire Guard)	1
25	CA-1188-21	Wood Panel	. 1
26	AS-2548-10	Wood Panel Assy.w/Cup	1
27	P-7209	Guard Plate	. 1
28	P-3389-2		. 2
29	P-6441-11	Trim Panel	. 1
30	C-1160-Coin	Extruded Trim	. 1
31	M-606-41	Weld Screw	
32	P-1925-164	Flat Plate	. 1
33	N-01024-2112	Nut	
34	P-6665-272	Bottom Door Shield	. 1
35	LSPR-00832-110	08 Screw	
36	C-657-3	Door Frame (Hinge Sd.) .	. 1
37	E-108-97	Push Button Sw	. 1
38	MSPB-00832-110		
39	MSPT-00832-11		
40	P-6416-4	Snap Ring • • • • •	
41	C-933		• 1
42	C-655-4	Coin Cup (Dollar)	• 1
43	P-6688-56	Trim Panel (Dollar Ma-	
		chine) · · · · · · ·	• 1
		,	

NOTE:

THIS EXPLODED VIEW IS BEING USED WITH INDEX PARTS FOR BOTH \$1.00 MACHINES, THE 4 REEL WIDE DOOR AND THE 5 REEL WIDE DOOR.

REAR VIEW



NOTE:

THIS EXPLODED VIEW IS BEING USED WITH INDEX PARTS FOR BOTH \$1.00 MACHINES, THE 4 REEL WIDE DOOR AND THE 5 REEL WIDE DOOR.

REAR VIEW 4 REEL WIDE

	REAR VIE	W 4 REEL WIDE			
Index	Part No.	Description	No.	Inde: No.	x Part No.
No.	2		Req.	NO.	
1	E-120-119	Socket	2	11	E-120-119
	P-7786-4	Reel Mask		2	P-7786
	LSPR-632-1103	Screw		3	LSPR-632-1103
	E-412-5	Flour. Tube		4	E-112-5
5	C-1059-2	Top Door Casting		5	C-1159-2
	A-2957-8	Coin Slide		6	A-2957-8
7	MSSB-25020-1108	3 Screw		7	MSSB-25020-11
8	A-2875-1	Hinge Assy	2	8	A-2875-1
	E-125-6	Bulb #63	2	9	E-125-6
10	AS-2360-50	Light Shield & Socket Ass	sy. 1	10	AS-2360-50
	LSPR-832-1104	Screw		11	LSPR-832-1104
	A-3096-3	Light Brkt. Assy	1	12	A-3096-3
	LSPR-832-1104	Screw		13	LSPR-832-1104
	E-125-5	Bulb #55		14	E-125-5
	C-1054-5	Lower Door Casting		15	C-1154-8
	E-660-1200	Male Molex		16	E-660-1200
	P-1560-1	Bracket		17	P-1560-1
	E-660-1200	Female Molex		18	E-660-1200
	LSPR-832-1110	Screw		19	LSPR-832-1110
	A-3018-74	Coin Exit Ramp		20	A-3018-74
	LSPR-632-1112 P-6665-512	Screw Bracket		21 22	LSPR-632-1112 P-6665-512
	M-1481-3	Spacer		22	M-1481-3
	M-319-6	Nut		23 24	M-319-6
	LSPR-832-1105	Screw		25	LSPR-832-1105
	AS-2517-11	Coin Diverter		26	AS-2517-11
	P-6429-10	Cover Plate		27	P-6429-10
	P-569-98	Coin Chute		28	P-569-98
	P-6798-2	Coin Chute		29	P-6798-2
	SFPP-832	Screw		30	SFPA-832-1104
31	P-6649-1	Coin Ramp Cover		31	P-6649-1
32	P-6702-1	Coin Guide Side		32	P-6702-1
33	A-3018-72	Coin Slide Assy	1	33	A-3018-72
34	A-3039-2	Coin Ramp Plate	1	34	A-3039-2
35	MSPR-440-1110	Screw		35	MSPR-440-111
	E-108-148	Coin Switch		36	E-108-148
	P-6805	Bracket		37	P-6805
	C-657-2	Door Frame (Lock Side) .		38	C-657-2
	M-281-40	Lock & Hardware		39	M-281-40
	AS-2360-50	Light Shield & Socket Assy		40	AS-2360-50
	G-348-Series	Glass Window	1	41	G-348
	A-2930	Lock Cam		42	A-2930
	P-6442-159	Meter Brkt		43 44	P-6442-159
	E-130-27 AS-2452	Meter	1	44	E-664-5 AS-2452
	AS-2360-63	Brkt. & Socket Assy		46	A-2937-25
	A-2937-36	Light Baffle (22 SP)		47	A-2937-34
	E-125-6	Bulb #63	•	48	E-125-6
	E-188-97	Push Button Sw.		49	E-108-97
	C-271-2	Cable Clip	_	50	C-271-2
	PW-8-12	Washer		51	PW-8-12
	N-832-2112	Nut		52	N-832-2112
	MS-440-10-111	Screw		53	MS-440-10-111
	AS-277-163	Rejector Mount		54	AS-277-163
	E-108-148	Switch		55	E-108-148

REAR VIEW 5 REEL WIDE

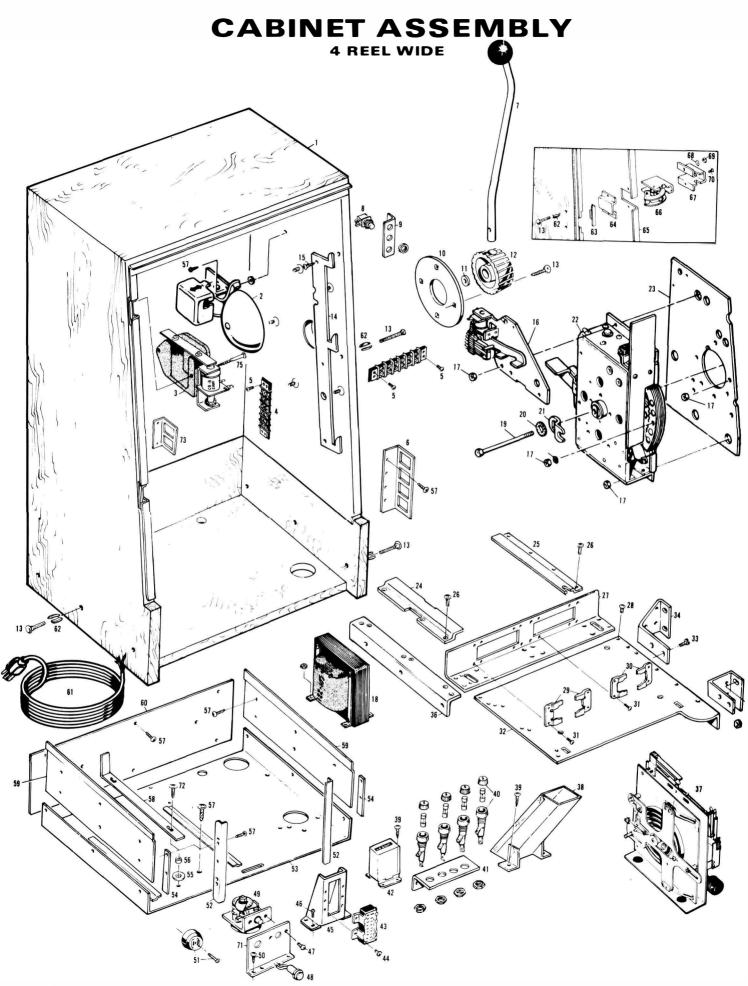
	REAR VI	EVV 5 REEL VVIDE	
Inde No.	Part No.	Description	No. Req.
NU.			req.
11	E-120-119	Socket	. 2
2	P-7786	Reel Mask	. 1
3	LSPR-632-1103	Screw	
4	E-112-5	Flour. Tube	. 1
5	C-1159-2	Top Door Casting	
6	A-2957-8	Coin Slide	
7		$\begin{array}{c} \text{Some Since } \cdot \cdot \cdot \cdot \cdot \cdot \\ \text{Screw} \cdot \cdot \cdot \cdot \cdot \cdot \cdot \cdot \end{array}$	
	A-2875-1		
8 9		Hinge Assy. $\cdot \cdot \cdot \cdot$ Bulb #63 $\cdot \cdot \cdot \cdot \cdot \cdot \cdot$	
-	E-125-6	Dato 1100	-
10	AS-2360-50	Light Shield & Socket Ass	y. 1
11	LSPR-832-1104	Screw	• •
12	A-3096-3	Light Brkt. Assy	
13	LSPR-832-1104	Screw	
14	E-125-5	Bulb #55	. 1
	C-1154-8	Lower Door Casting .	
	E-660-1200		. 2
17	P-1560-1	Bracket	
18	E-660-1200	Female Molex	. 2
19	LSPR-832-1110	Screw	
20	A-3018-74	Coin Exit Ramp	. 1
21	LSPR-632-1112	Screw	. 2
22	P-6665-512	Bracket	. 1
23	M-1481-3	Spacer	. 2
24	M-319-6	Nut	. 2
25	LSPR-832-1105	Screw	. 2
26	AS-2517-11	Coin Diverter	. 1
27	P-6429-10	Cover Plate	. 1
28	P-569-98		. 1
29	P-6798-2	Coin Chute	
30	SFPA-832-1104	Screw	
31	P-6649-1	Coin Ramp Cover	. 1
32	P-6702-1	Coin Guide Side	
33	A-3018-72	Coin Slide Assy	
	A-3039-2	Coin Ramp Plate	
35	MSPR-440-1110	Screw	. 2
36	E-108-148	Coin Switch	
37	P-6805	Bracket	. 1
	C-657-2	Door Frame (Lock Side)	
	M-281-40	Lock & Hardware	. 1
40	AS-2360-50	Light Shield & Socket Assy	
41	G-348	Glass Window	. 1
42	A-2930	Lock Cam	. 1
43	P-6442-159	Meter Bracket	. 1
	E-664-5	Meter	. 1
	AS-2452	Electric Door Lock	. 1
	A-2937-25		. 1
47	A-2937-34	Light Baffle (20 Sp.)	. 1
48	E-125-6	Bulb $#63 \dots \dots$	
	E-108-97	Push Button Switch	. 1
50	C-271-2	0.11.01	• 1
	PW-8-12		. 1
	N-832-2112	N	• 1
	MS-440-10-111	Screw	2
	AS-277-163	Rejector Mount	· 1
	E-108-148	Switch	• •
00	100-110	Switch	•

NOTE:

THIS EXPLODED VIEW IS BEING USED WITH INDEX

PARTS FOR BOTH \$1.00 MACHINES, THE 4 REEL

WIDE DOOR AND THE 5 REEL WIDE DOOR.

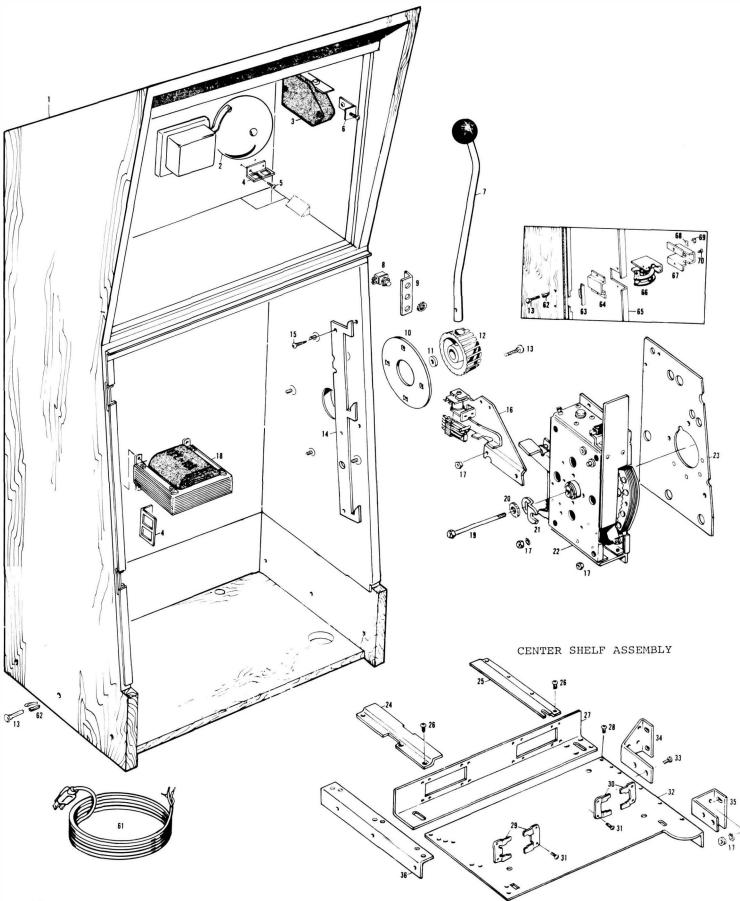


CABINET ASSEMBLY 4 REEL WIDE

Inde No.		Description	No. Req.	Indez No.	x Part No.	Description	No. Req.
$\begin{array}{c} 1\\ 2\\ 3\\ 4\\ 5\\ 6\\ 7\\ 8\\ 9\\ 10\\ 11\\ 12\\ 13\\ 14\\ 15\\ 16\\ 17\\ 18\\ 19\\ 20\\ 21\\ 223\\ 24\\ 25\\ 26\\ 27\\ 28\\ 29\\ 30\\ 31\\ 32\\ 33\\ 4\\ 35\\ \end{array}$	$\begin{array}{c} \text{CA-1164-0401} \\ \text{E-664-1} \\ \text{E-664-6} \\ \text{E-103-67} \\ \text{WSPR-800-1108} \\ \text{P-6417-3} \\ \text{A-2303} \\ \text{E-108-106} \\ \text{P-6665-164} \\ \text{P-6280} \\ \text{P-1158-6} \\ \text{C-641} \\ \text{M-1348-1} \\ \text{P-6416-1} \\ \text{WSPR-1000-1110} \\ \text{AS-435-Series} \\ \text{N-1024-2112} \\ \text{E-122-105} \\ \text{M-1372} \\ \text{P-6288} \\ \text{AS-2301-11} \\ \text{P-6281} \\ \text{P-6406-75} \\ \text{TFPP-1032-1806} \\ \text{P-6415-6} \\ \text{LSPR-1032-1106} \\ \text{P-7444-2} \\ \text{P-7444-1} \\ \text{LSPR-832-1104} \\ \text{P-511-1} \\ \end{array}$	Cabinet Bell Assembly	1 1 2 4 1 1 1 1 1 1 1	$\begin{array}{c} 36\\ 37\\ 38\\ 39\\ 40\\ 41\\ 42\\ 43\\ 44\\ 45\\ 46\\ 7\\ 48\\ 9\\ 50\\ 51\\ 52\\ 53\\ 54\\ 55\\ 56\\ 57\\ 58\\ 59\\ 60\\ 61\\ 62\\ 63\\ 66\\ 67\\ 68\end{array}$	P-6665-345 AS-797-415 A-3018-66 WS-800-1108 E-148-13 P-6500 E-664-7 E-574-1 LSPR-632-1103 P-6417-3 SWPR-832-1104 E-580 E-119-348 WSPR-802-1104 E-580 E-110-1 P-6665-504 A-2974-21 P-1973-383 P-801-107 S-231-777 WSPR-800-1108 P-6665-273 P-6688-58 P-6688-58 P-6688-60 E-126-43 P-6641-3 P-6641-3 P-6641-3 P-66455 P-6414-1 A-2919-17 A-2875-1 P-6295-1 N-25020-2112 LSPR-1032-1104 P-6513-2 SAPT-800-1112 P-1560-2 AS-2896-3 WSPR-800-1132	Timer Reset Bar.Side Plate.Back Plate.Cord Set.Spacer Set.AsHinge Guard.Hinge Protector Brkt.Cabinet Liner.Hinge Assembly.Mtg. Plate Brkt1/4" Lockwasher.Nut.	Reqd. 1 1 1 2 4 1 1 2 4 1 1 2 1 2 1 2 1 2 2 Reqd. 1 2 1 2 1 2 2 2 1 2 2 1 2 2 1 2 2 1 2 2 2 1 1 2 1 2 1 2 1 2 1 2 2 2 2 Reqd. 1 1 2 1 2 1 2 1 2 1 2 1 2 1 2 1 2 2 2 2 2 Reqd. 1 2 1 2 1 2 1 2 1 2 1 2 1 2 1 2 1 2 2 2 2 Reqd. 1 2 1 2 2 2 2 2 1 2 2 1 2 2 2 2 2 2 2 2 2 2 2 1 2 2 2 2 2 2 2 2 2 1 2 2 2 2 2 2 2 2 2 2 2 2 2

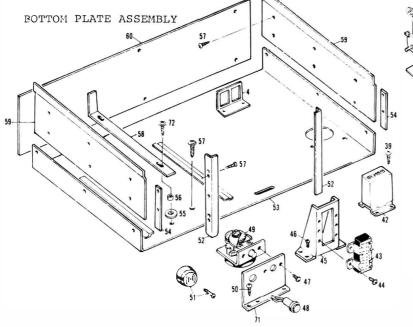
CABINET ASSEMBLY

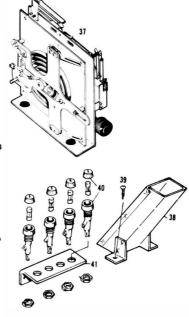
5 REEL WIDE



CABINET ASSEMBLY 5 REEL WIDE

Index No.	Part No.	Description	No. Req.	Index No.	e Part No.	Description	No. Req.
No. 1 2 3 4 5 6 7	CA-1164-396 E-664-1 E-664-6 P-1560-2 WSPR-800-1108 P-6665-160 A-2303 E-108-106 P-6665-164 P-6280 P-1158-6 C-641 M-1348-1 P-6416-1	Cabinet	Req. 1 1 3 2 2 1 1 1 1 1 1 1 1 1 1 1 1 1	No. 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61	$\begin{array}{l} A-3018-66\\ WS-800-1108\\ E-148-13\\ P-6500\\ E-664-7\\ E-574-1\\ LSPR-632-1103\\ P-6417-3\\ SWPR-832-1105\\ LSPR-832-1104\\ E-580\\ E-119-348\\ WSPR-800-1108\\ E-110-1\\ P-6665-504\\ A-2974-18\\ P-1973-383\\ P-801-107\\ S-231-777\\ WSPR-800-1108\\ P-6665-273\\ P-6688-58\\ P-6688-57\\ E-126-43\\ \end{array}$	Coin Chute	Req. 1 2 4 1 1 4 1 4 2 1 2 1 2 2 2 Reqd. 1 2 1 2 1 2 1 2 1 2 1 1 2 1 1 2 1 2 1 2 1 1 2 1 2 1 2 1 2 1 2 2 2 2 2 2 2 2 2 2 2 2 2
24	P-6406-74	Rail Guide	1	62	P-6641-3	Spacer Set As	Reqd. 2
25 26	P-6406-75 TFPP-1032-1806	Rail Guide	1 6	63 64	P-6455 P-6414-1	Hinge Guard Hinge Protector Brkt.	2
27	P-6415-8	Plug Mounting Bracket	1	65	A-2919-15	Cabinet Liner	1
28		Screw	4	66	A-2875-1	Hinge Assembly	2 2
29	P-7444-2	18 Pt. Plug Mtg. Brkt.	2	67 68	P-6295-1	Mtg. Plate Brkt 1/4'' Lockwasher	2 4
30 31	P-7444-1 LSPR-832-1104	24 Pt. Plug Mtg. Brkt. Screw	2 8		N-25020-2112	Nut	4
32	P-511-2	Base Plate	1	70	LSPR-1032-1104		2
33	SAPP-1032-1106		4	71	P-6513-2	Timer Mounting Brkt	1
$34 \\ 35$	P-6268-4 P-6268-3	Rail Mtg. Bracket · · Rail Mtg. Bracket	1	72	SAPT-800-1112	Screw	2
36	P-6665-345	Rail Assembly	1	,	6		
37	AS-797-398	Payout Unit Assembly	1	N			
зоттом	PLATE ASSEMBLY	· ·		No.	17. 37		





HANDLE MECHANISM ASSEMBLY **USED ON MACHINES THRU MAY 77**

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Note: Index No.'s 1 - 2 is the auxiliary anti-cheat "Handle Micro-Switch" which is normally used on games with a Replay Register. The function of this unit is to prevent a free play when collecting win credits from the Replay Register. On some games this Micro-Switch is also used to replace the "Dashpot Switch" since the function is somewhat the same but with a faster action.

Solution

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HANDLE MECHANISM ASSEMBLY USED ON MACHINES THRU MAY 77

Inde No.	ex Part No.	Description	No. Req.	Inde No.		Description	No. Req.
1	MSPR-00440-1108	Screw	2	26	A-3411	Front Plate Assy	1
2	E-108-91	Micro-Switch	1	27	LSPR-25020-1106	Screw	4
3	LSPR-01032-1106		2	28	A-2904	Handle Bearing Assy	1
4	PW-010-10	Washer	2	29	LSPR-01032-1105	Screw	-
5	P-7242-1	Mtg. Brkt. & Shield .	1	30	R-116	Rubber Bumper	4
6	P-2891-8	"E"Ring (3/8" Shaft) .	2	31	P-474	Bumper Housing	4
7	P-6279	Angle Mtg. Brkt	2	32	LSPR-00832-1103	Screw	-
8	P-2293-6	Cup Washer	1	33	A-203-2	Bearing Stop Plate Assy	
9	S-475-11	Sleeve Shaft	1	34	C-537-30	Nyliner	1
10	SP-200-163	Compression Spring .	1	35	P-6535-1	Pawl (new)	1
11	C-662	Sleeve	1	36	P-800-2	Washer	2
12	P-2293-7	Cup Washer	1	37	A-3060	Actuating Link Assy	1
13	S-231-665	Spacer	1	38	M-319-2	Elastic Stop Nut	1
14	S-475-12	Shaft	1	39	SP-100-1	Extension Spring	1
15	P-2891-6	"E" Ring $(1/4"$ Shaft).	2	40	P-6316-4	"E" Ring (3/16" Shaft).	$\hat{2}$
16	A-3410	Rack Lock Lever &		41	S-739-192	Pin	1
		Shaft Assembly	1	42	P-801-528	Washer	2
17	LSPR-00632-1103	Screw	2	43	C-537-24	Nyliner	2
18	P-1973-243	Plate (fast pulladjust.)	1	44	A-2873-6	Lock Link Assy. (new)	1
19	P-712-2	Retaining Ring(1"truard	c) 2	45	P-1972-15	Lock Link	1
20	A-3412	Latch Pawl Assy. (anti-		46	P-2891-6	"E" Ring (1/4" Shaft) .	1
		fast pull unit)	1	47	P-800-10	Washer	1
21	P-2891-7	"E" Ring (5/16" Shaft) .	4	48	P-6737	Support Link	1
22	AS-2766	Full Stroke Pawl Assy.		49	S-1784-3	Hex. Stud	1
		(new)	1	50	SP-399-21	Return Spring	1
23	SP-100-12	Extension Spring (pawl)	1	51	A-3059	Pivot Link Assembly .	1
24	A-181-1	Lock Pawl Assy	1	52	P-405-58	Lug	1
25	SP-100-7	Extension Spring	1	53	LSPR-832-1106	Screw	1

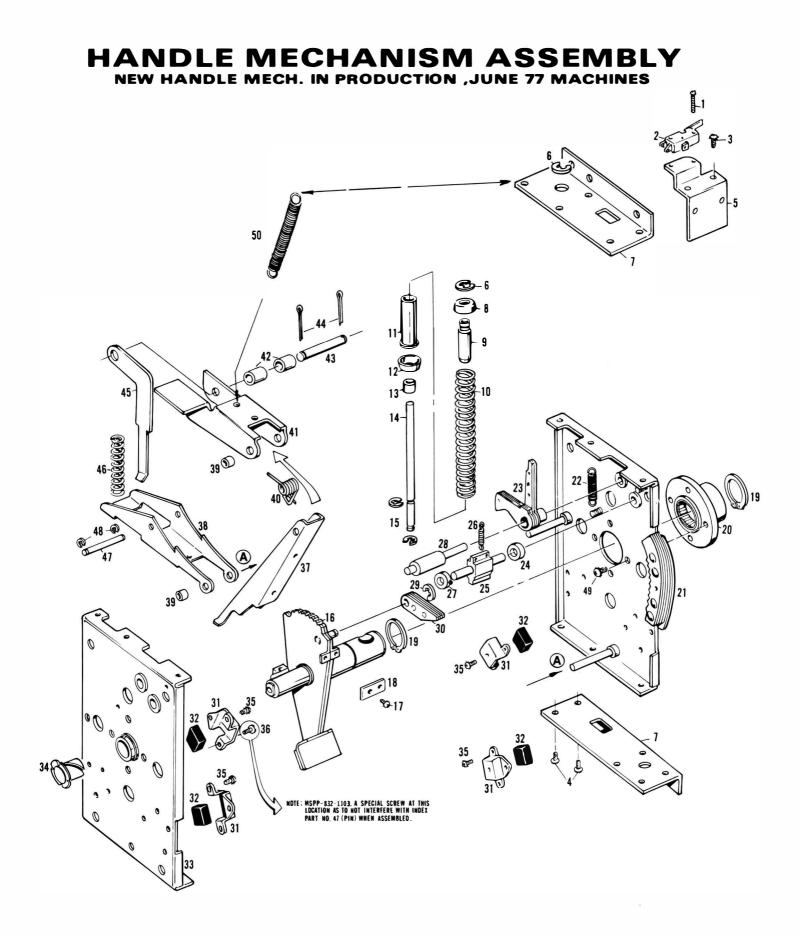
HANDLE MECHANISM SERVICE

It is the Handle Mechanism which initially receives the impact of a hard Handle pull. Because of the tough service requirements, this unit must be of the strongest construction. As a safety factor the Handle Mechanism is built to specifications tentimes the necessary strength to protect the Reel Mechanism from the most aggressive player.

There have been several new developments designed to strengthen & protect the Handle Mech. First an anti-fast pull Speed Lock (Note Ratchet) was added in 1970. In mid-1973 the Full Stroke Pawl & Locking Links were redesigned & strengthened. If you check the Exploded View Parts List, you will notice that these improvements can be incorporated on older machines. It is also suggested that the new front, Anti-Wiring Shield be in place at all times.

Because of the heavy duty use, the Handle Mech. should be lubricated periodically. Use our Lubriplate No. 1 Oil on the light duty pivot points & our Hydrotex Lube #651 on points of heavy stress & sliding parts.

Be sure the anti-fast pull, Speed Lock Pawl swings freely on its pivot, since it engages the Ratchet on a centrifugal force principle (do not lubricate).



HANDLE MECHANISM ASSEMBLY NEW HANDLE MECH. IN PRODUCTION JUNE 77 MACHINES

Inde: No.	x Part No.	Description	No. Req.	Inde No.		Description	No. Req.
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22	RLPP-1032-1804 P-7242-1 P-2891-8 P-6279 P-2293-6 S-475-11 SP-200-163 C-662 P-2293-7 S-231-665 S-475-12 P-2891-6 A-3410 LSPR-632-1104 P-1973-243 P-712-2 A-2904 A-3411-1 SP-100-7	Screw	2 1 10 2 1 2 1 2 1 1 1 1 1 2 1 2 1 1 2 1 1 2 1 1 2 1 1 2 1 1 2 1 1 2 2 1 1 2 2 1 1 2 2 1 1 2 2 1 1 2 2 1 1 2 2 1 1 2 2 1 1 2 2 1 1 1 2 2 1 1 1 2 2 1 1 1 1 1 1 1 1 1 1 1 1 1	$\begin{array}{c} 26\\ 27\\ 28\\ 30\\ 31\\ 32\\ 33\\ 34\\ 35\\ 36\\ 37\\ 38\\ 39\\ 41\\ 42\\ 43\\ 44\\ 56\\ 47\\ \end{array}$	$\begin{array}{c} {\rm SP-100-12} \\ {\rm S-143-30} \\ {\rm S-423-201} \\ {\rm P-2891-7} \\ {\rm A-3412} \end{array}$ $\begin{array}{c} {\rm P-474} \\ {\rm R-116} \\ {\rm A-203-3} \\ {\rm C-537-30} \\ {\rm LSPR-832-1103} \\ {\rm P-6629-118} \\ {\rm P-6629-116} \\ {\rm S-231-818} \\ {\rm SP-399-40} \\ {\rm P-6629-117} \\ {\rm S-231-818} \\ {\rm SP-399-40} \\ {\rm P-6629-117} \\ {\rm S-231-817} \\ {\rm S-739-219} \\ {\rm M-1721-0} \\ {\rm P-6717-31} \\ {\rm SP-200-208} \\ {\rm S-739-218} \end{array}$	Spring	1 1 1 2 1 4 4 1 1 2 1 1 2 1 1 2 1 1 2 1 1 2 1 1 2 1 1 2 1 1 2 1 1 2 1 1 2 1 1 2 1 1 2 1 1 2 1 1 1 2 1 1 1 1 2 1 1 1 1 2 1 1 1 1 2 1 1 1 1 1 2 1 1 1 1 1 2 1
23 24 25	A-181-3 S-231-790 S-2100	Lock Pawl Assy Spacer	1	48 49 50	P-2891-5 LSPR-25020-1100 SP-200-208	"E" Rings	2 4 1

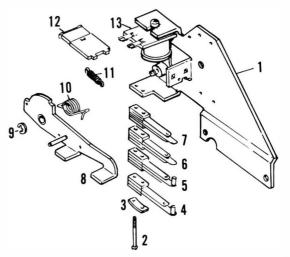
HANDLE LOCKOUT ASSEMBLY

Inde No.	x Part No.	Description	No. Req.
1	A-636-19	Relay Frame & Mtg.	
		Assembly	1
2	MSPR-540-1824	Screw • • • • • •	2
3	P-126-154	Plate • • • • • • •	1
4	ASW-A1-48	Switch \cdots	1
5	ASW-A3-10	Switch \cdots \cdots	1
6	ASW-A2-13	Break Sw	1
7	ASW-A1-10	Make Sw. Handle Relea	se 1
8	A-2867-4	Latch Arm Assy. • •	1
9	P-2891-5	"E" Ring	1
10	SP-341	Return Spring	1
11	SP-100-38	Extension Spring	1
12	A-637-5	Armature	1
13	F-31-2100	Handle Release Coil .	1

OPERATION & SERVICE

On your Slot Machine Schematic the Handle Lockout Unit components are usually referred to as the "Handle Release Coil & Switches".

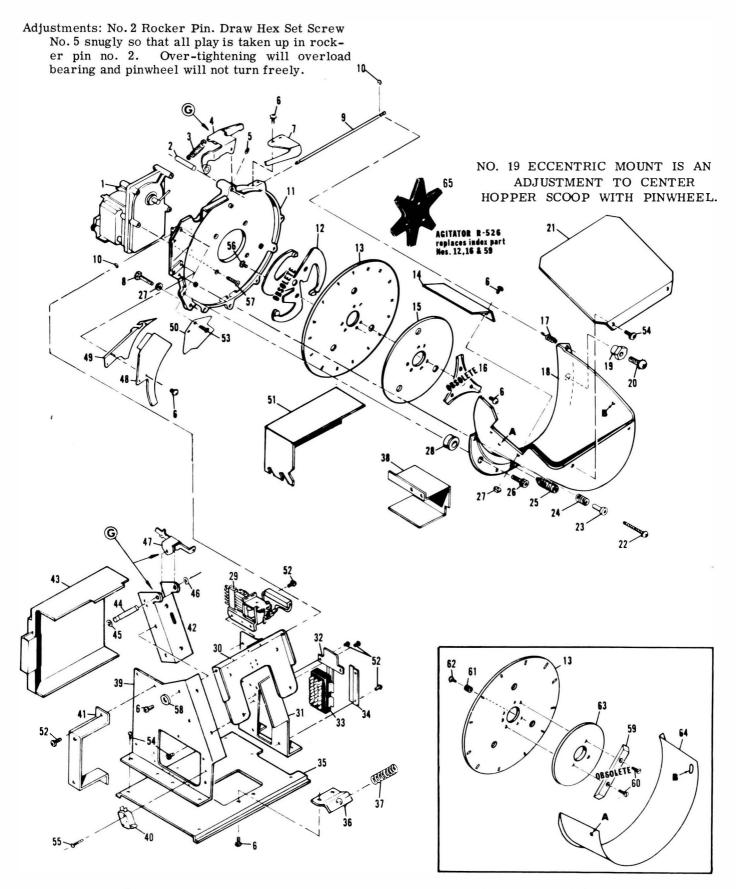
The Handle Lockout Unit is activated by a pulse from a Coin Relay Switch (via the Coin Drop's Coin Switch). At this time the energized Handle release Coil releases the Armature Latch Lever which drops in front of the Handle Mechanism's top Lock Pawl. With the Handle Mech. Lock Pawl thus en-



gaged the Handle can now be pulled. Also at this time the Released armature latch lever has operated the Handle Release Switches whose various functions are described in the previous Reel Mech. Function Section. As the Handle is pulled to initiate play the Handle Mechanism's Reset Shaft mechanically resets the Armature Latch Lever just prior to the Reels kick-off & spin. At this time the Handle Lockout & Switch Units are reset & ready for another play cycle.

The Lockout Unit needs very little service except for occasional switch cleaning and spring, coil and latch inspection.

HOPPER ASSEMBLY



HOPPER ASSEMBLY

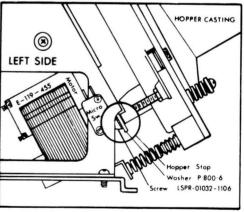
Parts Index No.s 12, 16 and 59 are obsolete, use new agitator R-526 for all coins using bushing and screw index parts 61 & 62 which drive the pinwheel with motor E-119-455.

Inde: No.	x Part No.	Description	No. Req.	Index Part No. No.
1	E-119-455	Motor	1	53 MSPF-00832-11
2	S-2020	Rocker Pin	. 1	54 SFPP-01032-11
3	SP-100-310	Ext. Spring	1	55 MSPR-00400-11
4	A-2893-5	Pivot Roller Assy	. 1	56 MSP-01032-110
5	M-1715-1	Hex Set Screw	. 17	57 MSPF-01032-11
6	LSPR-01032-1106	Screw	. 17	58 P-801-353
7	P-845	Wiper	. 1	59 M-01708
8	CSOH-01032-1112	Screw	. 1	60 MSPF-01032-11
9	S-2018	Pivot Rod	. 1	61 S-231-269
10	P-2891-5	"E" Ring		62 LSPR-01032-110
11	C-840	Wheel Housing		63 P-847-4
12	A-3750	Cone Spider Assy.		
13	P-842 16 Pins	Pin Wheel	1	65 R-526
	P-842-1 12 Pins	Pin Wheel	. 1	
14	P-6717-16	Inlet Slide	1	HOPPER COUNTER
15	P-847 (Specify Coin		-	
16	P-837	Agitator	1-obs	
17	SP-100-309	Spring		per with the desired
18	C-841	Hopper	1	adjustment with the
19	S-2119	Eccentric Mount	1	position, adjust Set
20	LSPR-01032-1110	Screw	1	clockwise position.
21	P-6657-2	Scoop Cover	1	Screw counter clocky
22 23	LSPR-01032-1116		3	Switch clocks into the
	S-2109	Mount	3	set at the given desir
24 25	SP-200-191 M-1590-1	Spring	3 1	
25 26	CSAE-25028-1810		2	
	N-01032-1112	Nut	3	
	M-1689	Ball Bearing		
29	AS-2662	Payout Relay		
20		(Specify model no.)		LEFT SIDE
30	P-843	Pivot Bracket		35 32
31	P-6312-11	Rt. Side Mtg. Brkt.	1	
32	P-7646	Plug Retaining Plate .	1	
33	E-573-1	24 Pt. Male Beauplug .	1	
	E-573-4	30 Pt. Male Beauplug.		***
34	P-6375-1	Plug Retaining Brkt		
35	P-6311	Platform Brkt	1	
36	P-840	Spring Mount	1	
37	SP-200-192	Spring	1	
38	P-6329-1	Relay Cover		
	P-6312-14	Lft. Side Mtg. Brkt.		NOTE
	E-108-148	Sw. (Level Detector) .		NOTE: The above side
41	P-6264-120	Handle · · · · · ·	1	per Stop, a Screw a
42	P-6307	Support Bracket • • •		lower back of Wheel in Exploded View) 2-
	A-3178-1	Counter Cover · · · ·		LSPR-01032-1106.
	S-739-164	Pivot Pin $\cdot \cdot \cdot \cdot \cdot$		LSPR-01032-1100.
	P-2891-6 P-6317-10	"E'' Ring (1/4" Shaft) . Bowed "E" Ring		
	A-2893-4	Pivot Arm	1	
	P-838	Outlet Cover	1	
	P-846	Knife	1	
	P-839	Coin Deflector	-	
	A-3751	Rocker Cover	1	
	SFPP-00832-1106		13	
			-	

	Inde	x Part No.	Descrip	otic	on					1	No.
	No.									Re	q.
	50	MCDE 00000 1100	0								
	53	MSPF-00832-1106	20101	•	•	•	•	•	•	•	2
	54	SFPP-01032-1106	Screw	•	•		•	•	•		8
	55	MSPR-00400-1110	Screw		•	•	•			•	2
	56	MSP-01032-1104	Screw	•	•	•	•	•			3
	57	MSPF-01032-1106	Screw					•			4
	58	P-801-353	Washer		•						1
	59	M-01708	Agitator	(Ľ	00	LL	A	R)			1-obs.
	60	MSPF-01032-1108	Screw		•		•				2
	61	S-231-269	Bushing	•	•						1
	62	LSPR-01032-1108	Screw	•	•						1
	63	P-847-4	Shelf Wh	ee	1 (D	DL	LA	٩R)	1
obs.	64	P-834	Hopper 1	Lir	ner	• (]	DC	L	LA	R)	1
	65	R-526	Agitator	(A	11	C	oin	ns)			1

HOPPER COUNTER BALANCE ADJUSTMENT

Adjustment is made by first filling the Hopper with the desired level of coins. Then start the adjustment with the Micro Switch (No. 40) in the up position, adjust Set Screw (No. 25) screwed into a clockwise position. Now back off adjustment Set Screw counter clockwise very gradually until Micro Switch clocks into the down position. Now Hopper is set at the given desired capacity.



NOTE: The above side Illustrations shows the Hopper Stop, a Screw and Washer which screws into lower back of Wheel Housing Cashing. (Not shown in Exploded View) 2-Washers P-800-6, 2 Screws-LSPR-01032-1106.

DOLLAR HOPPER ASSEMBLY

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Adjustments: No.2 Rocker Pin. Draw Hex Set Screw No. 5 snugly so that all play is taken up in rocker pin no. 2. Over-tightening will overload bearing and pinwheel will not turn freely.

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29

GREASE LIGHTLY

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6.9

(See NOTE: Index 30

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Part No.25)

51

NO. 19 ECCENTRIC MOUNT IS AN ADJUSTMENT TO CENTER HOPPER SCOOP WITH PINWHEEL.

51

NOTE: Index No. 25 spring (SP-200-203) must be used at upper left corner of hopper. The two lower compression springs index part No. 32 (SP-200-191) used on collar of hopper casting are weaker and only to be used on bottom.

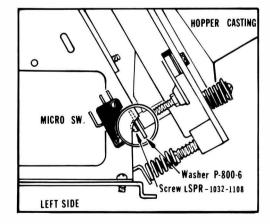
24

HOPPER COUNTER BALANCE ADJUSTMENT

Adjustment is made by first filling the Hopper with the desired level of coins. Then start the adjustment with the Micro Switch (No. 50) in the up position, adjust Set Screw (No. 33) screwed into a clockwise position. Now back off adjustment Set Screw counter clockwise very gradually until Micro Switch clicks into the down position. Now Hopper is set at the given desired capacity.

Inde	ex Part No.	Description	No.
No.			Req.
	E 110 450	Mata	
1	E-119-472	Motor (\$1.00 Hopper) · ·	• 1
2	S-2020	Rocker Pin · · ·	
3	SP-100-326	Ext. Spring · · · ·	
4	A-2893-5		
4 5		Pivot Roller Assy.	
-	M-1715-1	Hex Set Screw(NYLOK	
6	LSPR-1032-1106	Screw · · · · ·	• 14
7	P-845	Wiper · · · · ·	
8	CSOH-01032-1112	Bolt	
9	S-2018	Pivot Rod · · · ·	
10	P-2891-5	"E" Ring • • • • •	-
11	C-840	Wheel Housing · ·	• 1
12	A-3838	Baffle Assy. •••	• 1
13	P-842-1	Pin Wheel (12 Pins)	• 1
14	SP-100-327	Extension Spring	. 1
15	P-847-6	Shelf Wheel (\$1.00) .	. 1
16	R-526	Agitator (\$1.00)	. 1
17	MSPT-1032-1108	Screw	. 2
18	C-841-3	Hopper Casting	. 1
19	S-2119-1	Eccentric Mount .	. 1
20	LSPR-01032-1110	Screw	. 1
21	P-2495	Scoop Extender	. 1
		(5 Reel Wide)	. 1
	P-2495-1	Scoop Extender	
		(4 Reel Wide)	. 1
22	P-6717-16	Inlet Slide (5 reel wide)	-
	P-6717-35	Inlet Slide (4 reel wide	
23	A-2940-5	Scoop Cover Assy.	/ 1
20	A-2340-3		1
	A-2940-6	(5 Reel Wide) · · ·	• 1
	A-2940-0	Scoop Cover Assy.	
		$(4 \text{ Reel Wide}) \cdot \cdot \cdot$	• 1
	(DADWC IICWING		、

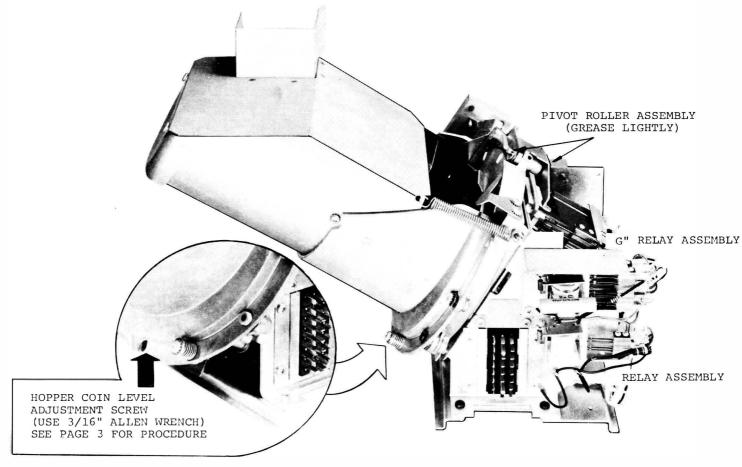
(PARTS LISTING CONTINUED OVERLEAF)



NOTE: The above side Illustration shows the Hopper Stop, a Screw and Washer which screws into lower back of Wheel Housing Casting. (Not shown in Exploded View) 2-Washers P-800-6, 2 Screws LSPR-01032-1106.

DOLLAR HOPPER ASSEMBLY

Index No.	Part No.	Description	No. Req.		Part No.	Description	No. Req.
24	C-841-4	End Cap · · · · ·			A-3751	Rocker Cover Assy.	. 1
25	SP-200-203	Spring (upper left) .	• 1	1 49	P-6312-14	Lft. Side Mounting Br	kt. 1
26	N-01032-2112	Nut • • • • • • • •	• 12	2 50	E-108-148	Switch (Level Detector	r) 1
27	S-231-825	Agitator Bushing • •	• 3	3 51	TFPP-01032-1806	Screw	. 10
28	P-834	Hopper Liner • • •		1 52	P-6264-120	Handle	. 1
29	P-2540-1	Coin Baffle (w/bend)	• 2	2 53	MSPR-440-1110	Screw	. 2
	P-2540	Coin Baffle (no bend)		54	TFPP-832-1106	Screw	. 14
30	LSPR-01032-1116	Screw	. 4	4 55	P-7558-040	Socket Mtg. Brkt	. 1
31	S-2109-1	Mount \ldots	. 3	3 56	E-596-1	Socket	. 1
32	SP-200-191	Spring	. 2	2 57	E-146-788	CR Relay	. 1
33	M-1590-1	Set Screw	. 1	1 58	SAPR-600-1104	Screw	-
34	CSAE-25028-1810	Hex Screw	. 2	2 59	A-3795-3	Outlet Cover Assy	. 1
35	P-2452	Scoop Support Brk	. 1	1 60	P-846	Knife	
36	M-1689	Ball Bearing	. 3	3 61	P-839	Coin Deflector	. 1
37	SP-200-202	Spring	. 1	1 62	MSPF-832-1106	Screw	. 2
38	P-840	Spring Mount	. 1		MSPF-1032-1112	Screw · · · · · · ·	. 4
39	P-6311-8	Platform Brkt	. 1	• · · · · · · · · · · · · · · · · · · ·	MSPT-1032-1120	Screw	
40	P-6312-11	Rt. Side Mounting Brk	t. 1	•	MSPF-1032-1106	Screw	
41	E-573-1	24 Pt. Male Beauplug	. 1	•	S-231-826	Drive Bushing	
42	P-6375-1	Plug Retaining Brkt.	. 2		S-231-827	Spacer (Motor)	
43	RLOC-1032-1810	Screw	. 2	-	P-6665-426	Relay Brkt	
44	P-7646	Plug Retaining Plate	. 1	•	AS-982-1135	Sw. & Brkt. Assm	
45	P-843	Pivot Bracket	. 1	1	P-126-742	Bracket	. 1
46	AS-2662-340	"G" Relay Assy		•	ASW-A10-13	Top Switch	
47	AS-2510	Relay Assembly	. 1	.	ASW-A10-12	2nd Sw	. 1
					ASW-C3-5	3rd Switch	. 1



HOPPER PAYOUT UNIT INTRODUCTION

The Hopper Payout Unit is the virtual brain of the Slot Machine controlling the vital banking functions. Some of these functions are the retention & storage of incoming coins (enough to cover repeated jackpot payouts), the flawless payout and accounting of all winners and the diversion of incoming coins to the Cashbox when there is sufficient reserve in the Hopper. In addition a variety of Relays and Switches are mounted in the Unit according to the requirements of the game. Relays normally installed on the Hopper Payout Unit are the Payout Relay, Hopper Mixer Relay (operates Hopper Motor occasionally to level coins), the Delay Relay (Safety Timer System) & "Plum", "Cherry", & "Jackpot" Relays which assist complex win circuits in the Reel Contact Plate Discs.

PAYOUT COUNTER UNIT

PAYOUT SAFETY TIMER SYSTEM

The Safety Timer System is designed to protect the Hopper Payout Unit from overpayments, if a malfunction should occur, by shutting down the game. Two types of Timer Systems are used, a standard System & a Delay Relay System. The Standard System is used on the majority of Mechanically Stepped Counters This Timer is set to cover the top machine payout (usually a 200 payout measured in seconds) then cut-off. The normal factory Timer Setting is 45 Seconds for Nickels & Dimes, and 50 Seconds for Quarters. The Timer is adjustable with a range of 112 seconds.

The Delay Relay Safety Timer System is used on both Mechanical and Electrically Stepped P.O. Counters.

Many times a malfunction situation is caught even before the payout is complete. This system uses a constantly repeating timer reset cycle of several seconds in duration during a payout with a factory Timer Setting of only 15 Seconds (adjustable). So the maximum over-run is less than 15 seconds and then only if the malfunction occurred at the end of a payout cycle. Check the included Schematic with the Delay Timer Circuit for further details.

TIMER UNIT OPERATION

If the Hopper unit runs for a longer time than required to dispense largest payout (plus margin), the cam on the Timer Motor operates the safety sw. which opens the power supply to machine and lights the neon pilot lite indicating "trouble." After correcting the trouble, the machine can be put back in service by manually resetting the safety switch. The time cycle on the safety timer motor can be adjusted by loosening the lock nut holding the cam and setting the pointer to the number of seconds desired, as indicated on the dial under the cam. The time adjustment varies from 5 seconds to 112 seconds. When the desired time setting is made, lock the cam securely and check by cycling cam several times.

ELECTRICALLY STEPPED COUNTER CIRCUIT FUNCTION

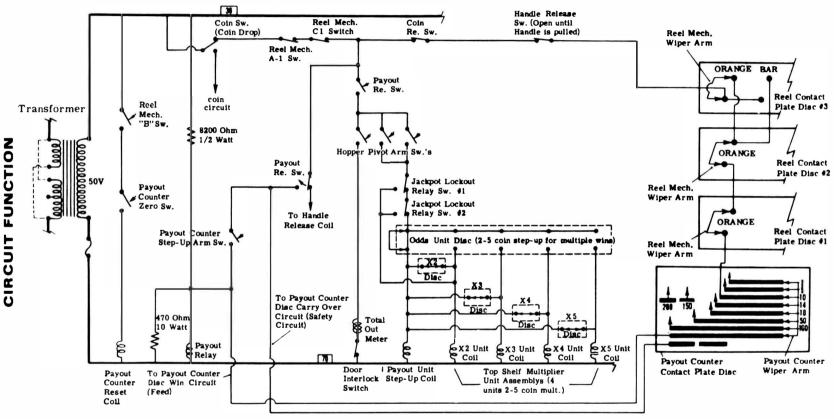
The payout circuit as shown illustrates a three oranges winner. You see the three Reel Mechanism Wipers completing a win circuit on the Reel Mech.'s Contact Plate Discs (Note: Or-Or-Or/Bar = 10) to the P. O. Counter Printed Circuit Disc 10 pay segment. The P.O. Counter Wiper picks up this "hot" circuit & energizes the P.O. Relay. The "hot" P. O. Relay Switches now complete circuits' to the Hopper Motor, Over-Ride Solenoid, Safety Timer System and a hold-in circuit to the P.O. Relay. The Unit is now conditioned to dispense coins.

As the coins are being dispensed the action of the coins rolling out under the Pivot Arm pulses the three Pivot Arm Switches. This action in turn completes circuits to the Total-Out Meter & the Payout Unit Step-Up Coil (via the Odds Disc & Multiplier Units). When more than one coin is played (2-5) the Odds Unit advances completing a circuit to one of the Multiplier Units. On a winner the specific Multiplier Unit pulses the Payout Unit Step-Up Coil on a proportional basis. As an example, if 3 coins were played the P.O. Counter advances once for 3 coins dispensed. This action provides the multiplication factor in payout amounts.

When the P.O. Counter advances to a point where it steps off the "hot" 10 pay segment on the P.O. Counter Disc, the payout is complete & the entire circuit is de-energized (P.O. Relay cuts off all circuits & the Over-Ride Solenoid cuts off coin flow). The P.O. Counter is reset on the next pull of handle as the Reel Mech "B" Switch (just as reels kick off) the Reset Coil (via closed Carriage Zero Switch). The Reset Circuit now opens itself & the payout cycle is complete.

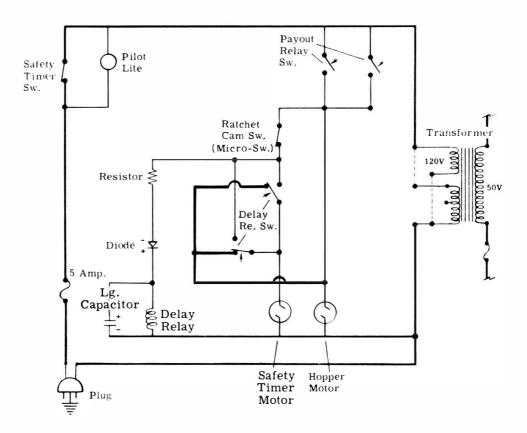


ELECTRICALLY STEPPED COUNTER



HOPPER PAYOUT UNIT FUNCTION

DELAY RELAY SAFETY TIMER SYSTEM CIRCUIT FUNCTION



The Delay Relay Timer has the advantage of a very quick coin cut-off if a payout malfunction or over-run situation occurs. This system uses a cam operated Micro Switch Unit installed on the P.O. Counter Ratchet Gear causing the circuit to the Safety Timer to open every few seconds during a payout. This action causes the Timer to constantly reset itself every few seconds (every 5th step) until the payout is complete. Because the timer cycle is only a few seconds in duration the Timer over-run is adjusted to only 15 seconds (factory set-adjustable). This means if a malfunction occurs causing an inability of the counter to step, this fault will be immediately caught (at anytime during payout) and the Timer will quickly run out (15 sec. maximum). In many cases this will cut off the game even before a payout is complete which is in contrast to the 45 -50 second run of the Standard Timer System.

The Delay Relay itself protects the Timer System in two ways. When the P.O. Relay Switches energize the circuit, the Delay Relay Switches (2 for insurance) complete a circuit from the Ratchet Cam Micro Switch to the Safety Timer. As the Counter steps-up, the Ratchet Cam Micro Switch opens every 5th step causing the Timer circuit to open & reset. The Delay Relay remains energized momentarily (Lg. Capacitor) to allow sufficient time for the timer to reset & at the same time momentarily preventing the second Safety Circuit (heavier line) from connecting into the circuit. If this Micro-Switch Circuit does not pulse (counter does not step) & the Micro Switch does not open, the 15 seconds on the Timer will run out & shut off the game.

If the Micro-Switch is stuck in an open position (Counter not stepping), circuit continuity to this Timer is maintained by a second safety circuit (heav.line). At this time the momentary charge held by the Delay Relay Capacitor will be gone, de-energizing the Delay Relay. Now circuit continuity to the timer will be maintained via the Hopper Motor Feed (heavier line). Again the Timer will be allowed to run out cutting off the game.

HOPPER CUTOFF CIRCUIT

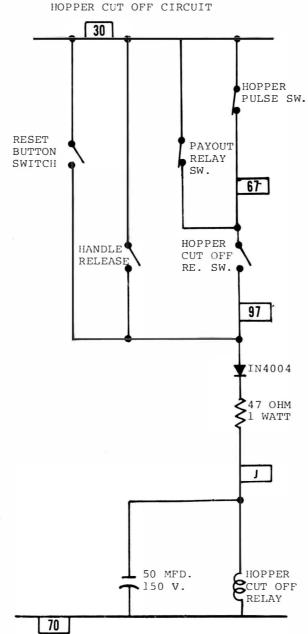
USED IN DOLLAR MACHINES AND HIGH CAPACITY HOPPER MACHINES

HOPPER CUT OFF RELAY

The primary purpose of this circuit is to prevent cheating by means of a wire being inserted thru the coin outlet chute, holding up the hopper roller arm and preventing the payout counter from stepping during a payout.

The hopper cut off relay is pulled in when the handle release trips or by pushing the reset button. Once energized, the relay is held in thru its own make switch and the parallel combination of normally closed payout relay and hopper pulse switches. When the payout relay is energized, the only path

for current to keep the hopper cut off relay held in is thru the hopper pulse switch, which opens for only a very short period of time as a coin passes under the roller. This is not long enough to discharge the capacitor to the point where the relay will drop out. The components in this circuit have been selected so as to provide a 300 milisecond time delay. This is approximately the amount of time it takes for 2 coins to pass under the roller. When the hopper cut off relay drops out, it disables the payout relay and lights the TILT light.



HOPPER SERVICE

HOPPER SERVICE INTRODUCTION

Hopper payout stepping units are either electrically or mechanically stepped. The dollar machines are electrically stepped with the payout counter unit mounted separately from the hopper. Machines of lesser denominations such as half dollars, quarters and nickels will have the payout counters mounted to the hopper. In machines were multiple coin step-up odds are featured, electrically stepped payout counters are used. Other machines such as single coin or multiple pay line machines use the mechanical step-up payout counters.

HOPPER PAYOUT UNIT SERVICE

First a good cleaning of the unit is in order. An aerosol type de-greaser or contact cleaner can be used, however all parts must be wiped off with a clean cloth to remove any residue & desolved scum, especially on electrical contacts & printed circuits.

For a complete service overhaul of the Hopper Payout Unit, remove the unit from the game & disassemble the various protective shields & scoop cover. Now follow the general point by point procedure.

Now check the Hopper Knife (case hardened). The forward edge should fit as close to the disc as possible with no binding. No coin should be able to wedge itself between the blade & the coin disc when being dispensed. The forward point of the knife should ride down as close as possible in the coin channel without binding. Absolutely no grease or oil should be applied to the area or any other area that comes in contact with coins.

PAYOUT COUNTER ADJUSTMENTS

II. Now the Payout Counter can be adjusted. Remove the top mounting screw, detach the step-up arm spring link (where applic.) & swing the counter down in a service position. Be sure the following adjustments are made in the order presented.

SPRING ADJUSTMENTS

A. First check out the springs for good tension & proper operation. The torsion spring should have enough strength to reset any step-up amount back to zero. This spring is installed with 2 turns on the shaft for proper initial tension (do not allow coils of spring to lap over). When the unit is in a reset position both pawls should be free of the gear teeth & the ratchet should be free to rotate (spring loaded). At this point check out the ratchet teeth for good condition. The ratchet teeth are lightly greased.

B. Now check out the pawls for binding against the frame & for bent or broken parts. The pawls should engage the ratchet gear at a 90° angle & pick up a tooth on the first step (see zero stop & step-up arm stop adjustments). Because the pawls are case hardened bending can easily crack off parts, extreme care in adjusting or replacement is recommended.

The pawl pivot points should be lubricated with our lubriplate #1 oil & the point where the step-up arm rides on the frame (reset pawl engage) should be greased.

STEP-UP ARM STOP

C. The step-uparm has two stop adjustments. One stop (lower stop bracket) controls the amount of overtravel so that only one tooth is picked up at a time. The other stop (top tab) limits the return stroke so that the trailing reset arm picks up its tooth with MINIMUM OF BACKLASH.

A correctly adjusted step-up arm pawl has a 1/64'' of 1/32'' overtravel beyond the full down stroke. This overtravel is adjusted by moving the bracket up or down. If the overtravel is too much, the unit advances with an uneven or jerky motion (& poss. 2 steps at a time). If there is no overtravel the unit may not pickup teeth on high jackpot amounts (affected by torsion spring pressure).

NOTE: This stop is not installed on electrically stepped counters.

The return stroke stop (top tab) is adjusted so that there is approx. 1/64" overtravel between the reset pawl & the face of the ratchet tooth when it is engaged. This tab is usually formed down to achieve a proper stroke, If there is too much back stroke action, certain amount of backlash can occur & a extra payout step may result. This stop is used on both mechanical & electrically stepped counters.

CONTACT PLATE DISC CLEANING

D. Before we adjust the step-up & zero switch acttion it is suggested that the contact plate disc spiral cam & wiper be thoroughly cleaned. Probably the biggest single cause of payout malfunctions is a dirty printed circuit on the contact plate disc. For proper access remove the carriage unit, cam & wiper unit. Now clean & wipe off this disc until it is spotless. A very small amount of lubrication is recommended however. Put a drop of fine oil on the tip of your finger & wipe around on the printed circuit & then wipe off with clean cloth - this will leave just enough lubrication to prevent excess wiper fric-

tion. Now clean & reassemble the wiper & carriage units. Check the wipers for good even contact plate

pressure.

HOPPER SERVICE

E. Now make adjustments to Printed Circuit Disc.

Proper position of disc is indicated by resetting the counter unit to zero and manually stepping the outside finger on the rotating wiper should be centered in the segment identified on the wiring tab at the bottom of the disc by the number 10. On the next step, this finger should move off and clear the segment. This position may be checked at the tabs marked 2-5-10-14 and 18. If the printed circuit disc is not properly positioned, the 2 hex head screws should be loosened slightly to allow the disc to be rotated to the proper position by tapping at a corner. When the proper position is reached the 2 hex head screws should be tightened securely.

F. Now we can adjust the carriage unit's zero stop. This adjustable rubber cushioned stop unit performs several functions. First, it controls the position of the ratchet (& wiper) so that the pawls can engage the ratchet gear teeth correctly, picking up the first tooth & stepping-up the unit smoothly during a payout. Secondly, it stops & absorbs the reset action of the wiper & spiral cam after a payout cycle. Third, the stop controls the zero switches. The ''open at zero switch'' (71 & 48 wires) controls a payout counter reset coil circuit & a ''closed at zero switch'' (hold & draw machines only) de-energizes the draw relay preventing a second play after a win.

When the printed circuit disc is moved to its proper position relative to the finger wiper (paragraph E), the zero stop adjustment must be checked. This is done to coordinate the action of the step-up pawl & nylon ratchet drive on the reverse side of the Counter unit.

To check the setting of the zero stop, step the unit manually several steps. Now rotate the spiral cam manually until the unit has made 1 rotation of at least 360 degrees or 100 steps. Manually depress the plunger on the reset coil and allow the unit to reset to zero. This will latch both pawls out of the ratchet tooth & insure zero position.

The zero stop is adjusted so that when the counter makes its first step-up stroke from zero the reset pawl falls smoothly in front of a tooth face on the ratchet gear (engaged into the gear & not on a peak). the step-up pawl should then engage into the ratchet gear & make one step-up with the reset pawl trailing. To move the ratchet gear into this correct initial position for a smooth pawl engagement the zero stop is adjusted.

On machines produced before August 1973 the zero stop is a concentric rubber washer which has an adjustable cam effect which can move the zero position. On new post - August 1973 - zero stops, a set screw & lock nut controlled zero stop is adjusted.

FEED CARRY-OVER CIRCUIT

G. Now adjust the Outboard Wipers. To check top wiper which carries the 100 step circuit, step unit to 100 steps position. The top finger of the wiper should be off of the contact segment and have enough clearance to that the circuit stays open when the carriage is moved manually to the extremities of the clearances. If adjustment is necessary, the 2 screws holding the wiper assembly should be loosened sufficiently to allow the wiper assembly to be moved to the proper position and when properly positioned, tightened securely.

To check the lower wiper which carries the 200 Steps circuit, repeat the procedure above when the unit is stepped to the 200 step position.

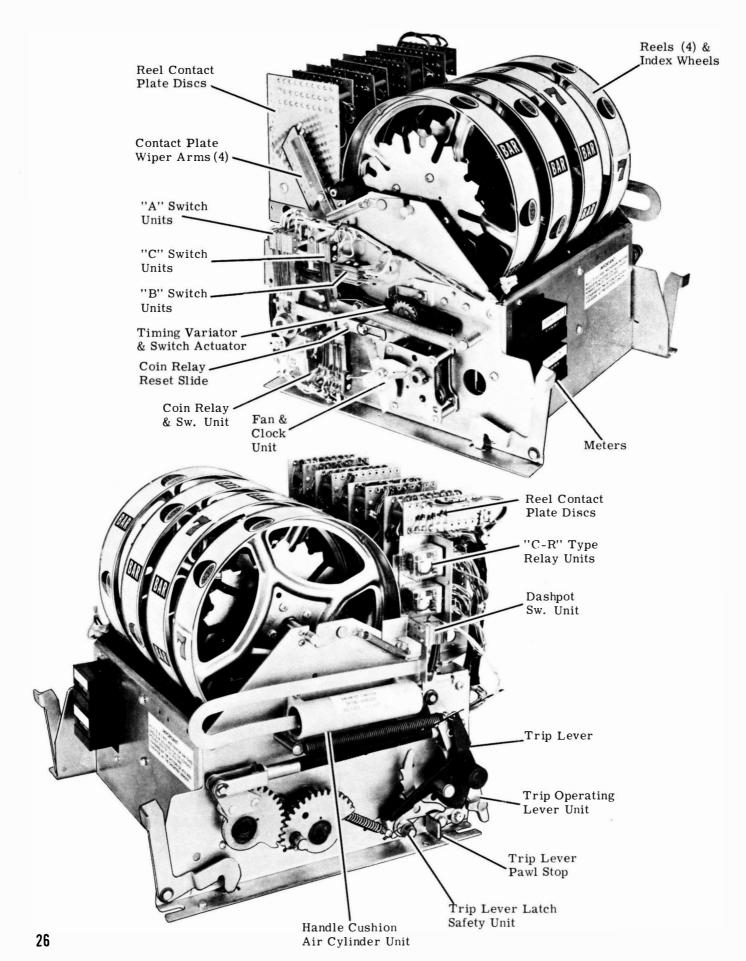
H. Now adjust Step Up Arm Lower Switch the N.C. switch with wire colors grey yellow, grey black). This adjustment is very important to the life of the printed circuit disc as this switch takes the arc generated by the collapse of the payout relay coil. Although this switch is pre-set electrically, the above adjustments change the original setting, therefore the setting is made as follows. Step the payout counter manually to 9 steps; now step once more, but do not release the step-up arm yet; now slowly release the arm and observe that the wiper arm fingers must move off the printed circuit 10 strip before the step up arm switch opens. As a guide, if the switch contacts have moved together to a gap of 1/32 this should take care of the setting.

DELAY RELAY MICRO-SWITCH ADJUSTMENT

I. On machines using a Delay Relay type Safety Timer System an additional micro-switch cam is installed on the counter ratchet gear. This cam operated micro-switch circuit has a five step pulse which energizes the safety timer motor (See the Schematic circuit explanation). The micro-switch position is adjustable. When the counter is at zero the micro-switch should be on the first step of its five step cycle (circuit is closed). On the counters fourth step the micro-switch follower should drop into the gear through which opens the circuit (Fifth Micro-Switch position). As the counter continues to step-up, the micro-switch opens its circuit every fifth step during a payout cycle. Adjust accordingly.

REEL MECHANISM INTRODUCTION

4 REEL GAME SHOWN



REEL MECHANISM FUNCTION

INTRODUCTION

The purpose of this Chapter is to acquaint you with the General Reel Mechanism electro-mechanical switch functions & sequence of switch operation.

On the Reel Mechanism's left side you will notice the Coin Relay Unit, "A" Switches, "B" Switches and "C" Switches. When the Game is coined it is the Coin Relay which initially releases a trip arm which actuates Coin Relay Switches (& in-turn the Handle Release Unit). The Game is now ready to play. On the downward stroke of the Handle the Trip Shaft Lever operates the "A" Switches. The Timer Link (with "B" & "C" Switch actuation & Timer Shaft activation) & the Coin Unit Reset Lever. Also on the downward handle stroke the Handle Mech. resets the Handle Release Unit,

As the reels kickoff the Trip Shaft Lever closes the "A" Switches. The spring loaded Timer Shaft which is Clock controlled now resets the Timer Link (note Variator) which pulses the "B" Switch and closes the "C" Switches.

Note: On all new Schematics the "C-1", "C-2" & "C-3" Switches correspond to the "C", "D" & "E" Switches. This is just a change in nomenclature. the Number 1 indicates this Sw. is closest to the Actuator, then "C-2", "C-3" etc. This also indicates they are part of the same switch unit.

On the Right Side of the Reel Mechanism is the Reel's start motion & trip system operated via the Handle Mechanism. You will also notice the Air Cylinder Pump which cushions the shock of hard handle pulls and gives a smooth handle return. The Dashpot Switch is also operated via the Air Cylinder Pump.

Toward the rear of the Reel Mechanism you notice the Reel Contact Plate Discs & Wiper Arm Units. It is the position of the Wipers that bridge win contact circuit patterns in the Contact Plate Disc which determines winners. The position of the Wiper on the Disc is determined by its engagement in the different Reel Index Plate slotted stops. These stops have a specific slot depth which correspond to each symbol on the Reel.

SWITCH FUNCTION SEQUENCE

The sequence of Reel Mechanism related switch operations from the initial coin deposit thru the Handle pull to the reel index is as follows:

- 1. Game is Coined.
 - A. Coin Relay Unit is energized & actuated. B. Handle Release Unit is energized & actuated.

 Initial Handle Pull A. Dashpot Switch opens.

- B. "A" Switches Open.
- C. "C" Switches Open.
- D. Coin Relay Unit Resets.
- E. Handle Release Unit Resets.
- Reels Kick & Spin

 A. "B" Switch(es) are pulsed.
 B. "A" Switches close.
- Reels Index
 A. "C" Switches close.
- 5. Handle Return A. Dashpot switch closes.

COIN RELAY UNIT OPERATION

The Coin Relay Unit is a major coil operated (trip arm) switching unit on the left side of the Reel Mech. This unit is energized by a pulse from the Coin Drop Sw. & is mechanically reset by a Timer Shaft Lever as the Reels trip off.

When the Coin Relay Unit is activated the the switch functions are as follows:

- 1. The circuit to the Coin Relay Coil is de-energized after tripping the switches.
- 2. The circuit to the "Insert Coin" Lite is transferred to "Coin Accepted" Lite.
- 3. The Feed Circuit to the Reel Mech. Contact Plate Discs is instantly opened to prevent any possibility of the Payout Relay from being energized (P.O. Counter malfunction) before the play cycle has been completed.
- 4. After the initial coin has been deposited (single coin game) the Coin Lockout Coil is de-energized to return any further deposited coins until the play cycle is complete. Multi-coin games use additional Odds/Line Coin Limit Switches & Jackpot Lock-Up Switches in this circuit.
- 5. The circuit to the Handle Release Coil & Total-In Meter is now energized. The handle Release Coil releases a spring loaded Armature Latch & actuates its Switches which perform the following functions:
 - A. The released Armature Latch acts against the Handle Mech. Lock Pawl allowing the Handle to be pulled.
 - B. A Handle Rel. Sw. de-energizes the Handle Release Coil after the Latch Arm is released.
 - C. A Feed Circuit to the Reel Mech. Contact Plate Discs is opened until the Reels trip off (payout safety circuit).
 - Note: The Handle Release Unit is mechanically reset by the Handle Mech. just as the reels kickoff.

REEL MECHANISM FUNCTION

DASHPOT SWITCH OPERATION

At the onset of the game it should be noted until the Handle is fully back in a reset position the Dashpot Switch will prevent the Handle Lockout Coil & Handle Release Coil from being energized. This feature forces a Player to complete a full Handle stroke in either direction (in conjunction with Handle Mech. full stroke features).

A, B & C SWITCH OPERATION

The detailed functions of the various Dashpot, "A", "B" & "C" Switches as the Handle is being pulled is as follows (in sequence):

- 1. As the Handle is initially pulled the Dashpot Sw. opens, dropping out the Coin Lockout Circuit & assuring that the Handle Release Coil is de-energized.
- 2. As the Handle movement engages the Reel Mech. (first click) the Trip Shaft Lever opens the "A" Switches assuring that all Reel Disc & Payout Circuits are Open. The "A" Switches then reset when the Reels kickoff.
- 3. A few more inches into the Handle Pull (second click) & the Timer Link Lever opens the "C" Switches. The "C" Switches remain open until a moment after the Reels have indexed. This action assures that the Reel Disc Feed remains open ("C-1" with brown & gray-red Wires), until the Reel Mech Wipers have came to a rest on the Disc Contacts & after all other Reel Sw. Units have completed their tasks. At this time the Game is conditioned for a possible payout cycle. Other "C" Switches have closed a Handle Release Circuit & closed a "Insert Coin" Lite Circuit (multiple coin games only) conditioning the Game for another play cycle.
- 4. The "B" Sw. is pulsed by the Timer Link Lever just as the Reels kickoff. This action resets the Payout Counter back to zero if there was a winner on the previous Games play cycle. As you remember on a win the P.O. Counter steps-up until its Wiper steps off the "hot" printed circuit segment on the Disc. The "Open at Zero" Carriage Sw. also closes as the Counter steps-up. It is the action of the "B" Sw. which energizes the Counter Reset Coil, resetting the previous winner & opening this circuit again. This entire action is completed before the reel spin is complete, so that the P.O. Counter is conditioned for another win cycle as the reels index.
- 5. Upon completion of the play cycle & the return of the Handle, the Dashpot Sw. closes. This action closes a circuit to the Coin Lockout Coil which allows a deposited coin to be accepted for a new game.

ANTI-CHEAT RELAY OPERATION

On many new Slots there is an additional Anti-Cheat Relay Safety Switch installed on the Feed Circuit to the Reel Mech. Contact Plate Discs (not shown on the illustrated Schematic). This Anti-Cheat Relay is energized via a pulse from a Reel Mech. "A-1" Transfer Switch. A lock-in circuit keeps this Relay continuously energized until shut-off or its Tilt-Switch circuit is disturbed.

The main reason for this Tilt Switch Anti-Cheat Circuit (sensitive 3-way Tilt action) is to prevent vigorous handle pounding pulls and general abuse to the Machine. If the Tilt-Switch causes the Relay to de-energize the Feed Circuit to the Reel Mech. Contact Plates is opened ending any payout possibilities instantly. At this time the Machine must be re-coined & a newgame initiated. This circuit is reset on the next pull of the Handle when the "A-1" Switch re-energizes the Relay.

SCHEMATIC INTERPRETATION

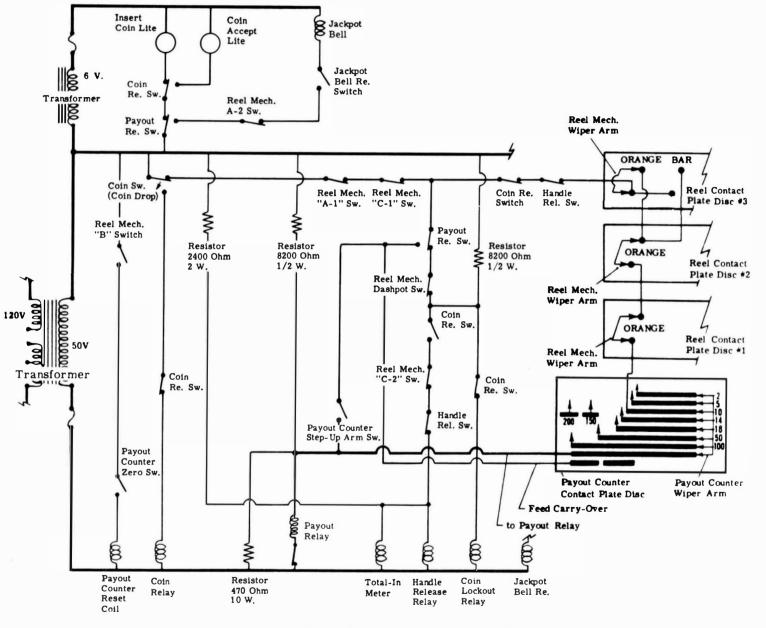
The Schematic shows a simplified 3 Reel, single coin game, showing the various Reel Mechanism Switch Functions. Assume that you are looking at the game the moment the Reels have indexed, the 10 pay "Orange" win has not yet energized the payout circuit. All Relays, Coils & Switches are in their normal de-energized or reset position.

Also assume that this Game has a Mechanically Stepped P.O. Counter & that all jackpots are machine paid (50, 100, 150, 200 - no lock-ups). This Jackpot Circuit is also tied into a Jackpot Bell Relay, which when energized completes a circuit to the Jackpot Bell. The Bell in this instance rings until the jackpot has been paid & P.O. Relay drops out. Bell operation is usually custom ordered per casino requirements so check your Schematic for specialized circuitry. You will find many games set to ring on 20 coin winners & up. On multiplier type slots a Jackpot Lock-Up System is used on large jackpot wins (400 & up). In these games a common set-up has the J. P. Bell set to ring until the Attendant releases the Game Lock-Up & the Player pulls off the winner.

The biggest circuit difference between the single coin game as shown & a multiple coin game (multiplier on 3-5 Line Pay type) is the addition of a Line or Odds Stepping Unit. This Line/Odds Unit conditions the game for multiple coin play, with Limit Sw. action on the Coin Lockout & "Insert Coin" Light. In addition the Total-In circuit is altered & the Line/Odds Unit Disc provides additional payout circuitry.

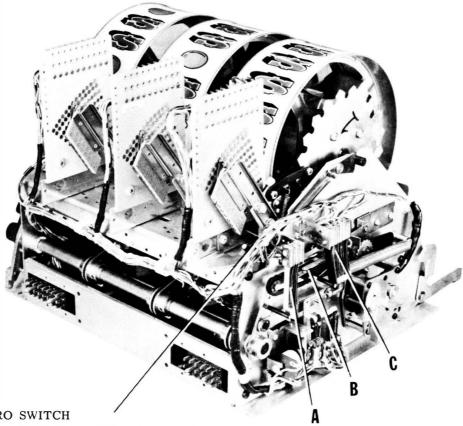


SCHEMATIC INTERPRETATION



MECHANICALLY STEPPED COUNTER

REEL MECHANISM FUNCTION



MICRO SWITCH

Common circuit to multiple coin machines prevents inadvertent resetting of odds when last coin is dropped and handle is pulled before last coin passes coin switch.

- Α Transfer Sw., breaks pay circuit and handle release circuit.
- B1 Resets Win Meter
- B3 Resets Payout Counter
- C1 Breaks Payout and Handle Release Circuits
 C2 Feed Insert Coin Light
 C3 Breaks Handle Release Circuit

- C4 Completes Circuit to Coin Scavenger Coil

– NOTES –

INTRODUCTION

Adjusting the Switches is facilitated by a good knowledge of the Schematic, the Switch & Coil functions and the sequence of electro-mechanical operation. The various Switches & Coils can easily be identified thru Schematic wire color code information & labels on the machine itself.

With the Reel Mechanism out of the Game, operate it with the auxiliary Service Handle (avail. thru Bally Service Dept.). Now watch the action of the Switches for correct actuation good contact follow through & reset action (hold the fan to control reset speed). Adjust the switches accordingly. Also clean the Contacts (if necessary) using a fine burnishing tool & wipe clean with soft paper.

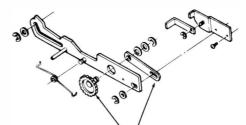
The Switch Actuating Arms & Bars should be free of grime & excess grease and move freely with good reset action (check springs). The slides & pivot points should be lightly greased with our new Hydrotex Lub #651.

As a final check look over the Mechanism to see if the Wires are properly tied down as not to interfere with moving levers & arms (note rear Plug Wires). Also check for good soldered switch connections.

REEL MECH.SWITCH ADJUSTMENTS

The next series of adjustments deals with the various Switches on the Reel Mechanism.

- A. On the right side of the Reel Mech. is the Dashpot Switch. The preliminary adjustment of this Switch can be done with the unit outside of the machine but the final adjustment must be made when the Reel Mech is installed into the cabinet. When in rest position, Dashpot Switch is normally closed and the Link Assembly Arm is approximately 3/16" from the Stop Flate.
- B. The next set of Switches to adjust are on the left side of the Reel Mech. First, there is the "A" Switch Stack. With Index Arm in deepest Reel Index Slot (which causes wiper arm to make last row of rivets on contact plate). The "A" Switch should be open.
- C. Perpendicular to the "A" Switch stack are the "B" Switches. To adjust, set the timer link to its longest stroke by turning the Variator Counterclockwise until the Scrambler Arm reaches its shortest length. Hold the Fan and trip out Reel Mech. "B" Switch should make. The "B" Switch should make clean and stay made until it is off the Timer Link ramp. Now turn the var-



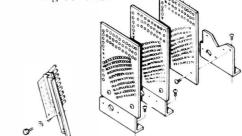
iator until the Scrambler Arm reaches its longest length. Hold the Fan and trip out Reel Mech. Again "B" Switch should make. Now turn Variator to longest length. Repeat procedure as a double check. If the Switches are properly adjusted in the first case, they will automatically be adjusted in the second case.

D. To adjust the "C" Switch located just opposite of the "A" Switch you turn the 3rd Reel Variator to its shortest length. While holding the Varitor Latch away from the Variator, pull Handle slightly. The Latch will now stay clear of Variator. Hold Fan and trip out Mech., allow the Clock to run slowly until the last reel indexes. At that exact point stop the Fan, the "C" Switch must be open. This Switch should be made only after the clock has been released & the Clock Unit has come to a complete stop.

CONTACT PLATES & WIPER ARMS

Probably the biggest problem with the Contact Plate Disc & Wiper Units is dirt & grease deposits which foul up the payout circuits. If there is a payout malfunction of any kind check the Contact Plates first. For proper operation the Contacts must be perfectly clean & shiny with very small amount of a good non-conductive lubricant (Bally LB550X lube)⁻ wiped in over the face. The Wipers must center on the contact rows in all positions with even finger pressure. Tough corrosion on the Contacts can be removed with a Plastic Scouring Pad designed for Teflon surfaces.

Centering the Wiper Fingers on the Contacts can be accomplished thru adjusting the Wiper Arm via the mounting screws.



It is very important not to put too much Wiper Pressure on the Contact Plate Discs. Too much wiper drag can prevent the Index Lever Arms from disengaging from the Reel Index Wheels causing erratic Reel "holds" during game play.

CLOCK UNIT OPERATION

The Clock controls the timed return action of the Timer Shaft after the Reels kick off. Its the Timer Shaft Lever Action which drops out the Reel Trip Pawls (Toggle Levers are released). This Clock controlled action allows the Index Lever Arms to index back into the Reel Stops to halt the spin. The Clock is precision engineered to take heavy duty use but it must be cleaned & lubricated occasionally (use our Lubriplate No. 1 Oil).

Complete Clock Unit Parts Information is shown in the Reel Mech. Left Side Exploded View. Also note the new anti-magnetic Brass Fan & Anti-Wiring shield. These new parts are also available from Bally Parts & Service.

SPRING IMPROVEMENTS

The included Reel Mechanism Exploded Views show the latest (March '74) improvements in play operation via new spring developments. All of the included Spring changes can be incorporated on earlier models.

Refer to the Reel Mech. Center Exploded View. The following important changes have been made (Jan. 74):

- A. A new stronger Toggle Spring is now used for improved Index & Wiper Lever Arm return action. See Index No. 34.
- B. The Timer Idler. Latch Pawl Extension Springs are now all the same (all Reels applies to 3, 4 & 5 reel games). See Index No. 19.
- C. The Index Lever Extension Spring on "Hold & Draw" Games is stronger to prevent reel bounce on "holds". See Index No. 37.

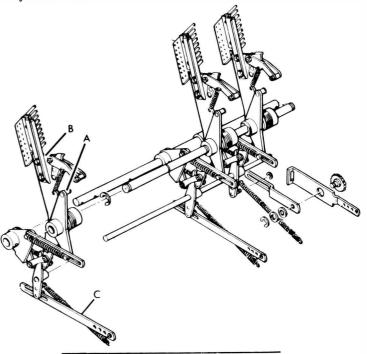
Now refer to the Reel Mech. - Right Side Exploded View. The following important changes have been made (Jan. 74):

- A. The Trip Lever Extension Spring is now stronger for a better reel spring. See Index No. 23.
- B. The Drive Shaft Compression Spring is also stronger to compensate for the heavier Trip Spring_install as a pair. See Index No.33&34
- C. The Drive Gear Return Torsion Spring has now been replaced by a more accessible & reliable Extension Spring. To convert older machines simply order the new Spring Bushing & longer Screw - fits on old gear (old Torsion Spring can be released & left on shaft). See Index No.'s 17 - 19.

REEL MECH. INTERNAL SERVICE & ADJUSTMENTS

For good service access to the internal working parts, remove the Reel Unit. Now wipe off excess grease & grime. The Unit can now be lightly lubricated with our lubriplate #1 Oil. Slides & units with heavy duty loads can be lightly greased using our Hydrotex Lube #651.

The only internal part variations are different Drive Lever Arms (20, 22, & 25 stop units) Contact Wipers, Index Arms for 22 & 25 "Hold & Draw" Games & Timer Latch Arms Links. The Timer Latch Links have slightly different length adjustments (longer to shorter) so that the Index Lever Arms can release in a timed 1 - 2 - 3(-4)(-5)reel stop sequence. See the exploded view for adjustments.

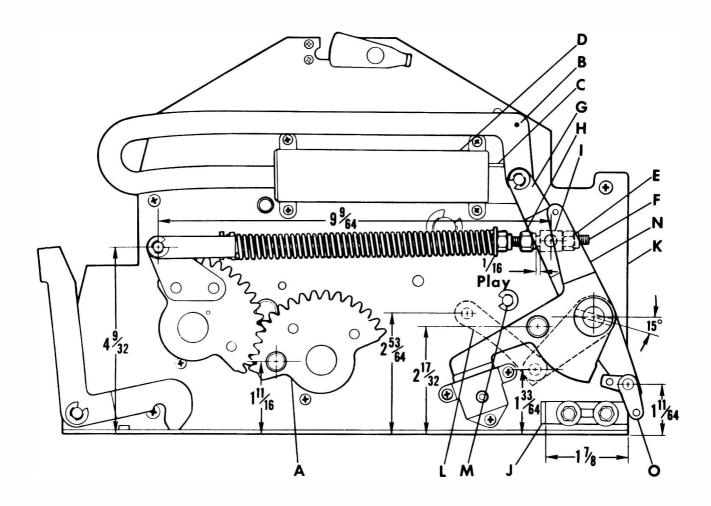


With the Reel Unit out of the mechanism you can easily see if the Trip Operating Lever is tripping off the Stop Bracket at the correct moment (Note: Reel Mech-Right Side Stop Brkt. Adjust. Illustration). The stop Bracket Adjustment can be checked by observing the action of the Toggle Levers as the Handle is slowly pulled.

Observe the Toggle Levers as they rise up to the point where they almost touch the Toggle Stop Shaft (M). At this time the Latching Pawls will move under the Toggles, latching them in place (making a clicking sound as they latch up). At this exact moment the Trip Arm should be ready to trip off the Stop Bracket to fire off the Reels. See the Right Side Reel Mech. Adjustments.

RIGHT SIDE REEL TRIP & SPIN ADJUSTMENTS

The following Illustrations show the Right Side of the Reel Mechanism in the 3 positions prior to Kick-off. These Illustrations show the factory standard average settings of the Trip Arm Stop Bracket (J) & Trip Arm Drive Shaft (G). Also shown are the center line dimensions & operating distances of various levers & Shafts (as per engineering design). It should also be noted that because of variations in tolerances, these given dimensions are a general guide & may need calibrating when working on an individual machine.



REST POSITION ADJUSTMENT

The illustration of the Reel Mechanism is shown in a rest position with all adjustments completed for a proper operating mechanism. The dimensions shown are reference points for checking an adjusted unit.

Set the reel mechanism on a flat surface. The first setting to be made is the height of the Roller Stud on the 1 2 Gear Assembly "A". When checking the dimension be sure Link Assembly "B" is against Stop Plate "C" at rear of Cylinder "D". To make this adjustment, turn the outer nut "E" on the threaded Drive Shaft "F" of the Trip Operating Lever "G" to obtain a 1-11/16" dimension shown.

The inner nut "H" is now adjusted to give a minimum of 1/16" to a maximum of 3/32" of play between nut and coupling "I" as shown.

These figures are dependent on the Trip Arm Stop Bracket "J" being adjusted exactly as described above.

RIGHT SIDE REEL TRIP & SPIN ADJUSTMENTS

STOP BRACKET ADJUSTMENT

The next setting to be made is the Stop Bracket "J". This is done by moving the bracket to a position when measured, that should read approximantly 1-7/8" from the end of the Side Plate "K" to the inside form of bracket (see previous page).

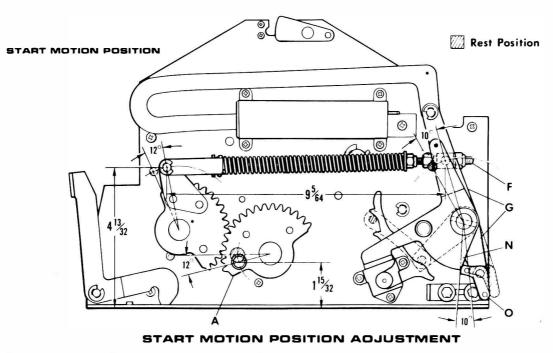
If the Stop Bracket is set in too far the Trip Arm will fire off before the Toggles are locked up (Latch Pawl) causing a uncoordinated reel spin. If the Stop Bracket is set out too far the Trip Operating Lever Pawl cannot trip off the Stop Bracket because the Handle is in a full "down" position (full stroke limit). At this time the Handle will stick in a down position until a Service Man opens the Machine & manually releases the Trip Pawl.

The setting of the Trip Arm Stop Bracket is extremely critical for a proper kick-off & spin. As you see in the Reel Mechanism's Trip Position Illustration the Toggle Levers (L) are in a "full up" position against the Toggle Stop Rod (M) & the Timer Latch Pawl (P) has moved under the Toggle Levers almost against the ToggleStop Rod Locking the Toggles in a "up" position (in-turn cocking back the Index Levers which releases the Reels). Also notice that the Trip Operating Lever Pawl (O) is against the Stop Bracket & ready to fire off. This is the correct Stop Bracket adjustment position.

TRIP ARM DRIVE SHAFT ADJUSTMENT

The Trip Arm Drive Shaft Adjust. "F" is factory set according to the dimensions shown in the First Illustration. This setting gives a full stroke to the Trip Arm Levers & aligns the roller stud (actuating Gear) with the Handle Mech. Actuating Arm. The alignment into the Handle Mech. Actuating Arm is essential so that the Handle Mecchanism's full stroke actuation corresponds to the Trip Operating Levers full stroke actuation & tripoff. When installing a Reel Mech. back into the Cabinet see that the Roller Stud aligns perfectly with the Handle Mech. Actuating Arm.

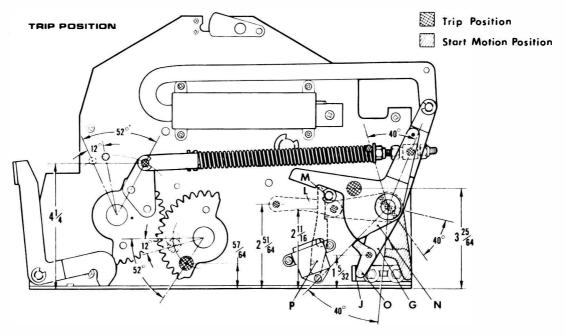
If a Reel Mech. is malfunctioning & it appears the trip-off timing is off, first check the Trip Arm Stop Bracket. If the Stop Bracket adjustment appears correct checkout the Trip Arm Drive Shaft Adjustment. Many times a half turn on the Nuts solves the problem. It should be noted that a maladjusted Stop Bracket or Drive Shaft cause similar problems. If a Drive Shaft is adjusted too long the Trip Operating Lever will trip off too soon (Toggles not latched up) causing an uncoordinated Reel spin. If the Drive Shaft is adjusted too short the Trip Operating Lever cannot trip off the Stop (too long stroke) causing the Handle to lock in a "down" position (Reels still cocked). However, the essential Drive Shaft Adjustment is the proper engagement into the Handle Mech. Actuator for co-ordinated full stroke action.



This illustration shows the starting movement of the 1/2 Gear Assembly "A", Threaded Shaft Assembly "F" and Trip Operating Lever Assembly Pawl "O"

until making contact with Trip Lever Assembly 'N''. At this point the internal mechanism's cycle begins its motion for cocking the Reels.

RIGHT SIDE REEL TRIP & SPIN ADJUSTMENTS



TRIP POSITION AOJUSTMENT

This illustration shows the cocked mechanism just at the time of tripping the Trip Operating Lever Pawl "O" which in turn fires the Drive Lever (not

AIR CYLINDER OPERATION & SERVICE

The Air Cylinder Unit cushions the Reel Mechanism from stress caused by hard & fast Handle pulls (in conjunction with the Drive Shaft Compression Spring) and also provides a smooth Handle return. If it appears there is undue resistance to a Handle Pull check to see if the tiny hole in the end of Cylinder (center) is plugged (causing compression resistance. If it appears there is no delay action to cushion hard, fast handle pulls, you may need a new Piston Cup Seal. The Piston Cylinder should be greased occasionally.

It is very important that this Unit function correctly to prevent undue strain on the Trip Shaft's Levers & Arms, and also to prevent erratic Reel motion during repeated fast, jerking Handle pulls.

REEL UNIT OPERATION & SERVICE

The Reel Units should spin smoothly and freely on the Shaft with no resistance. They should also spin straight & true with no warpage or wobble.

The Reel Hubs are equipped with Needle Bearings for top performance & long life. Lubricate this Hub Unit (note Hole) occasionally with a drop shown) to spin the Reels and unlatch the Latch Pawl Assembly "P".

our Lubriplate No. 1 Oil, then wipe the Unit off to prevent any oil spin-off on the Reel Tapes.

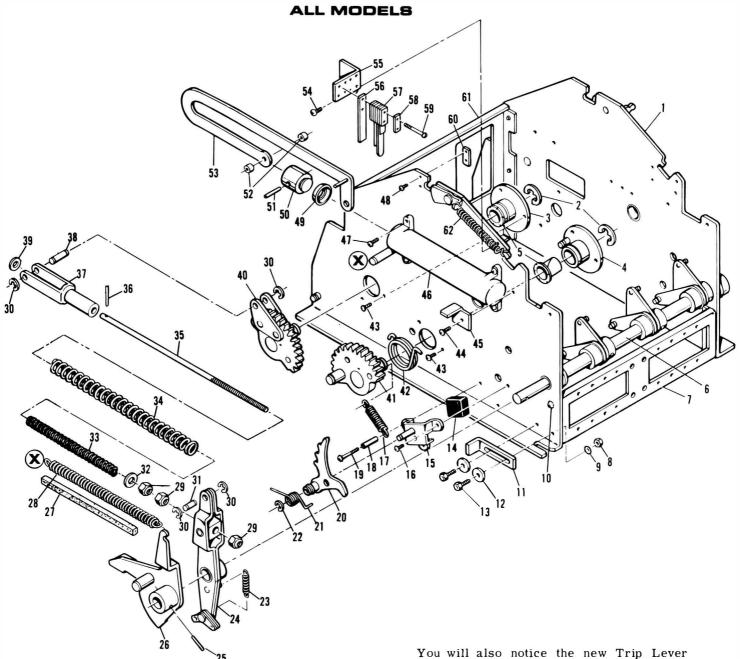
You will also notice a Screw Operated Brake on the Hub. At the present time factory adjusted machines do not use the Brakes. It is felt that a good spin gives the best reel symbol mix. However the Breaking Screw has certain applications where an excess Reel Speed must be controlled. A high speed Reel spin is difficult to index without excessive Reel bounce & noise. In this case a small amount of breaking pressure is advised.

In 1973 Bally introduced a new stainless steel, anti-magnetic reel as standard equipment. This Reel is now available as a replacement part from Bally Parts & Service. When re-installing or replacing Reel Tapes be sure they are securely fastened. The Reel Tapes are plastic laminated & have a very tough smooth surface which is virtually stain proof & indestructable. Because of the very slick surface, the Tape must be properly clamped down in the Reel gripping edge or slippage can occur. Any slippage can throw off the relationship of the Symbol to the Index Wheel causing a confused payout pattern.

It should also be noted that there is a slight difference in the 20, 22 & 25 stop index wheel diameters. The correct 20, 22 or 25 stop drive lever must be used for proper engagement & kick-off. Note exploded view parts list.

REEL MECHANISM – RIGHT SIDE DETAIL

REEL START MOTION AND TRIP MECHANISM



Note: This Exploded View shows many of the new improvements incorporated into the Bally Reel Mechanism (Nov. 1974). You will notice new Springs shown at Index No. 's 17, 23, 28, 33 & 34. These new Springs are designed to give the Reel Unit a better reel spin, added performance & longer life. Also note that Index No. 42 has been replaced with Index No. 's 17 - 19.

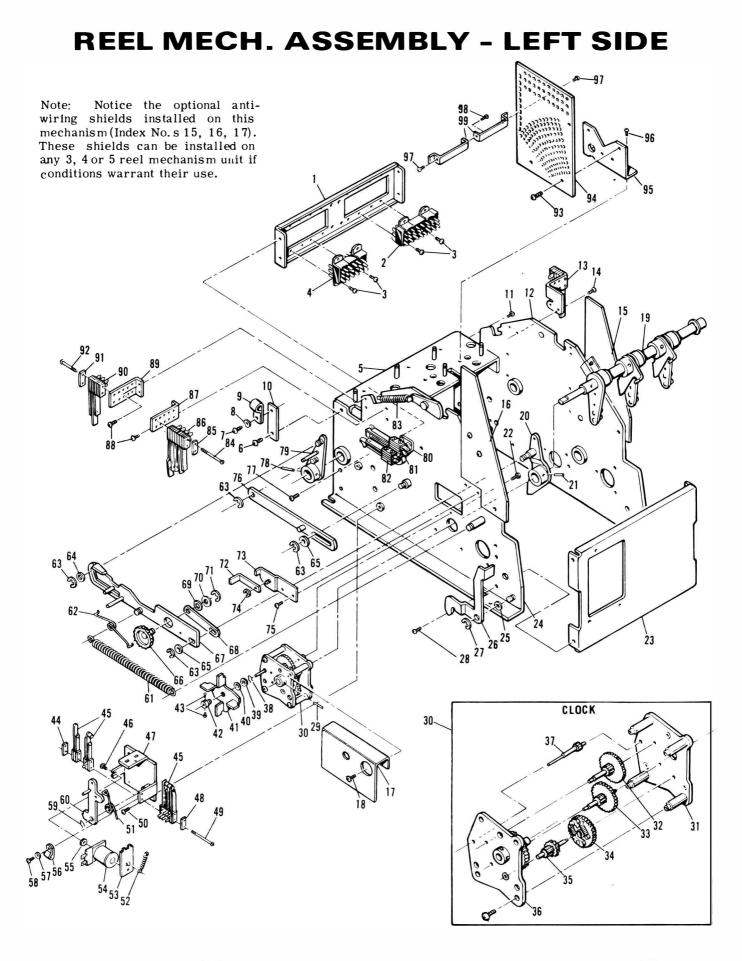
The new Springs can be installed on older 3, 4 & 5 reelers (1964-) if Index No.'s 18, 19, 26, 32, & 35 (new) are also installed. You will also notice the new Trip Lever Latch Safety Unit, Kit No. K-438 (Index No. 's 15, 18-23). This new safety unit gives added full stroke anti-cheat protection to the Reel Unit as the Handle is being pulled. In operation the spring loaded Safety Latch Ratchet engages the Trip Lever in three stages as the handle is pulled prior to the reel kickoff & spin. This ratchet action assures effective one-way, full stroke handle motion & thus ends handle pounding & trick manipulations.

The new Trip Lever Latch Safety Unit can also be installed on all Bally slots manufactured since 1964. It's an easy five minute installation (no drilling), Order Kit No. K-438.

REEL MECHANISM - RIGHT SIDE DETAIL

REEL START MOTION AND TRIP MECHANISM

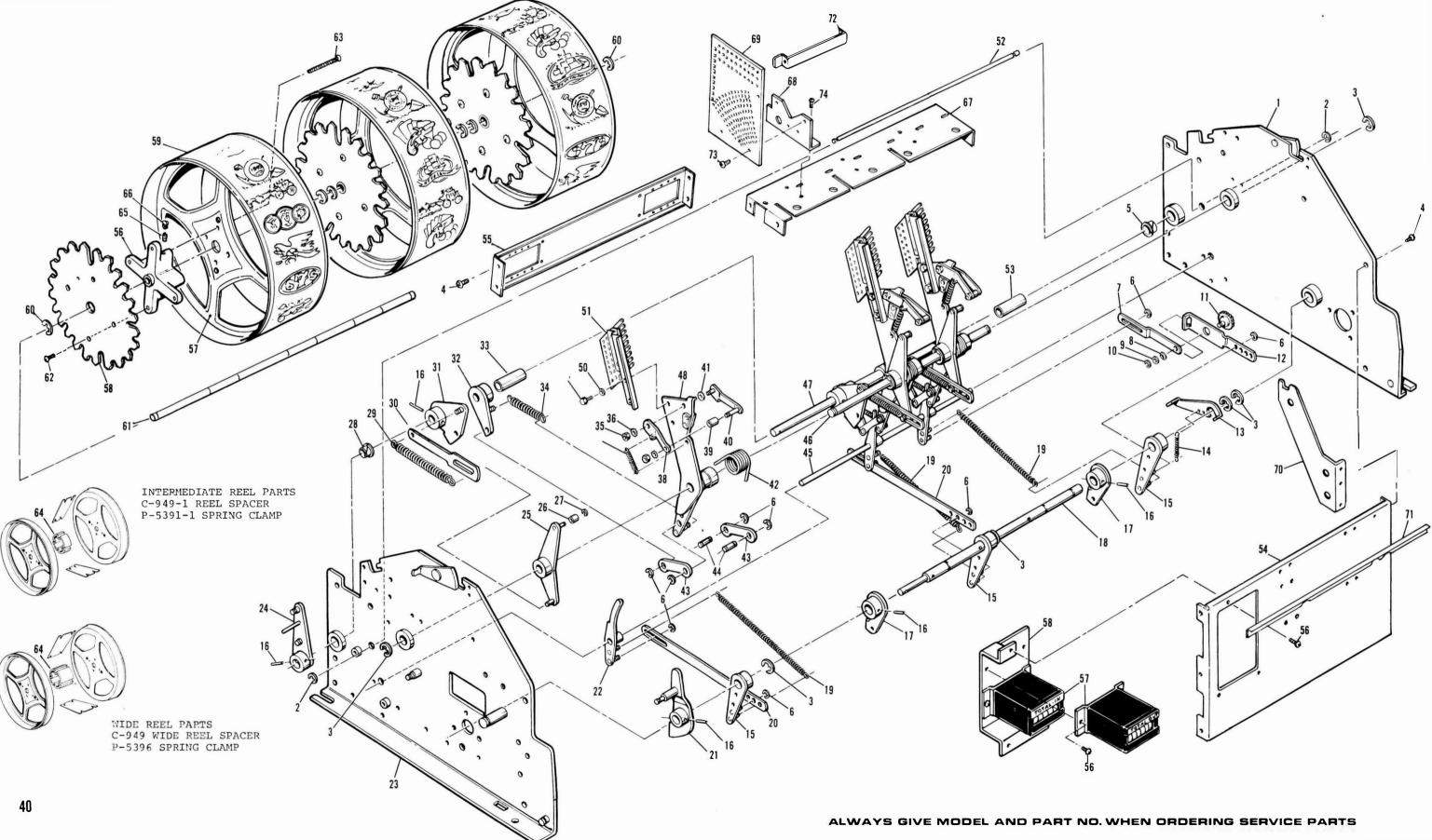
Inde No.	x Part No.	Description	No. Req.	Inde No.	ex Part No.	Description	No. Req.
	Note: This Par	rts List covers all 3, 4,		29	M-319-10	Elastic Stop Nut	3
	& 5 Reel Mac	hines.		30	P-2891-6	''E'' Ring (1 4'' shaft)	4
				31	S-739-160	Coupling Pin	1
1	A-2874-2	Side Plate Assy	1	32	P-801-589	Washer (new)	1
2	P-2891-11	"E" Ring $(5/8"$ Dia. Shaft)	2	33	SP-214-4	Inner Compression Spring	-
3	A-2903	Gear Plate Assy. (shown		1		Left Hand Wound (new).	1
		w/Nyliner in place)	1	34	SP-214-5	Outer Compression Spring	-
4	A-2903-1	Gear Plate & Pin Assy	1			Ring Hand Wound(new) .	1
5	C-537-31	Nyliner	2	35	S-2033-1	Drive Shaft (new)	1
6	AS-2294-1	Trip Shaft Assy. (3 reel).	1	36	P-1637-11	Roll Pin	1
	AS-2294-5	Trip Shaft Assy. (4 reel) .	1	37	A-171-1	Overtravel Fork Unit	1
	AS-2294-7	Trip Shaft Assy. (5 reel) .	1	38	S-739-157	Coupling Pin	1
7	P-6373-3	Tie Bar Brkt.(3 reel)	1	39	P-800-2	Washer	1
	P-6373-4	Tie Bar Brkt. (4 reel)	1	40	A-2865-1	Cam Gear Assy	1
	P-6373-5	Tie Bar Brkt. (5 reel)	1	41	A-2865	Gear Assembly	1
8	N-01032-2112	Nut	2	42	SP-399-6	Torsion Spring (Obsolete -	
9		#10 Lockwasher	2			replaced by Index No. 17	
10		.04 Screw	2			April 1974) As	Req.
11	P-6287	Trip Lever Stop Brkt.	1	43		1104 Screw	6
12	P-800-6	Washer	2	44		1106 Screw	1
13 14		.68 Screw	2 1	45	P-6451	Stop Bracket	1
14	R-116	Rubber Bumper	1	46	C-112	Air Cylinder	1
	Noto: Inday No	.'s 15, 18-23 comprise the		47		1106 Screw	4
		afety Latch Assy., Kit No.		48 49		1103 Screw.	2
		rd Equipment as of April 19	974)	49 50	R-121-1	Neoprene Piston Cup Seal	1
	13-450 (Dialida	it Equipment as of April 13	/14.)	50	S-369 S-1071-83	Piston	1
15	A-3048-1	Bumper Housing & Latch		52	S-231-41	Coupling	1 2
10		Pivot Shaft Assy	1	53	A-2931-41	Bushing	1
16	LSPR-00832-11	.03 Screw	2	00	A-2001-	Link & Fin Assembly	1
17	SP-100-312	Gear Return Spring	1		Note: Index 1	No.'s 54-59 comprise the	
						itch Assy. #AS-982-516	
		ension Spring replaces the				. Unit) or #AS-982-623	
		le Torsion Spring (Index No			(two N.C. S		
		y installation on older mode	ls	1			
		e the Torsion Spring from		54	LSPR-00632-	1103 Screw	2
		(can be left on shaft) & insta		55	P-126-512	Sw. Bracket	1
		Spring on the same Gear P	in	56	P-126-513	Sw. Plate	1
	& Index No.'s	18-19.		57	ASW-A1-34	Dashpot Sw. (Single Type)	1
1.0	M-1481-27	Puching	1			F S SF	-
19		Bushing	1		ASW-A1-52	Dashpot Sw. (Double Type	
20	A-3757	Latch Lever Spring	1 1			Inside Sw.) · · · · ·	1
21	SP-341	Return Spring	1		ASW-A1-51	Dashpot Sw. (Double Type	
22	P-6316-5	Retaining Ring · · · ·	1			Outside Sw.)	1
23	SP-100-12	Trip Pawl Extension Sprin		58	P-137-5	Spring Plate	1
		(new - stronger)	^{'5} 1	59	MSPR-00540-		2
24	A-199-2	Trip Operating Lever Ass		60	P-126-541	Reel Shaft Lock Plate	1
25	F-1637-56	Roll Pin	1	61	P-704-6	Front Plate - 3 Reel Unit-	1
26	A-178-3	Trip Lever Assy. (new) •	1		P-704-9	Front Plate - 4 Reel Unit.	1
27	M-331-1	Felt Plug(fits inside sprin	ng) 1		P-704-14	Front Plate - 5 Reel Unit.	1
28	SP-100-268	Extension Spring(new - fas	ster	62	SP-100-266	Extension Spring (Reel	
		Reel Spin)	1	L.		Shaft Lock) · · · · · ·	1
				•			



REEL MECH. ASSEMBLY - LEFT SIDE

Inde No.	ex Part No.	Description	No. Req.	Indez No.	x Part No.	Description	No. Req.	Inde: No.	x Part No.	Description	No. Req.
	P-6373-3 P-6373-4 P-6373-5	3 Reel, Tie Bar Brkt 4 Reel, Tie Bar Brkt 5 Reel, Tie Bar Brkt	· · 1 · · 1	30 31 32 33	AS-353-2 A-305-1 A-301 A-302	Clock Assy. Clock Base Assy. Pinion & Gear Assy. Pinion & Gear Assy.	$ \ldots 1 $ $ \ldots 1 $	75 76 77	A-2869-1 LSPR-01032-1	104 Screw Reset Link 104 Screw (tie bar) . 106 Screw (w/cable cl	1
2 3 4	E-573-1 LSPR-00632-1 E-573	Beau Plug, 24 pt. Male 103 Screw Beauplug, 18 Pt. Male	8	34	A-307-1 SP-100-31 A-634-1	Gear & Pawl Assy Extension Spring (pawl) Pinion & Ratchet Assy.	1 2	78 79 80	P-1637-53 A-205-7 P-126-520	Roll Pin	1
5	P-495-12 P-495-13 P-495-14	3 Reel, Selector Base - St 4 Reel, Selector Base - S 5 Reel, Selector Base - St	td. 1	36	A-306-2 A-300	Cover & Gear(Note:oil bearings freq.) Fan Shaft & Pinion	1		P-126-616 ASW-A1X-3	"B" Sw. Brkt.(w/"B- Sw. Provision) "B-1" Sw	3'' As Req.
	A-638-5	3 Reel, Selector Base & S Assy. (Hold & Draw typ	tud	38 39	M-254 P-800-10	Hair Pin	1		ASW-A3-X ASW-CLX-3	''B-2''Sw. (top unit) . ''B-3''Sw	As Req.
	A-638-8	4 Reel Selector Base & St Assy. (Hold & Draw Typ first 3 Reels only).	e -	41	P-1158-3 P-608-14 S-1158	Spring Washer Fan(brass, non-magnetic Hub	c). 1	83		Extension Spring	2 e''C-1,
6 7	LSPR-00832-1	106 Screw	1	43		123 Screw			#AS-982-Seri	ld ''C-D-E'') Switch Un es. Specify Game Moo & Function (N.O., N.C	del
8 9	PW-008-11 C-291-8	Washer				Series. These units are al.		84		120 Screw	
	P-1973-274	Cable Plate (for Hold & D				ept for Switches. Specify		85	P-137-5	Spring Plate	
	P-6683	clearance as shown) . Cable Shield - Std. (not sh	1	4.4	drawing indic	to Specify sw. with a cating location.		86	ASW-Series	"C-1" - inside, "C-2 "C-3" - Outside Sw.	Specify
11		104 Screw		45	P-126-154 ASW-Series	Retaining Plate As		87	P-126-84	Model & Sw. No Switch Brkt	
12	A-2874	Side Plate Assy Right				106 Screw	1	88		104 Screw	1
13	A5-982-Series	Dash Pot Sw. Unit(specific single or double sw.)		47	A-636-15	Relay Frame Assy					
14	LSPR-00632-1	103 Screw.		48	P-137-5	Spring Plate				.'s 89-92 comprise the	
				49		126 Screw				Jnit, #AS-982-Series.	
		o. 's 15-17 are optional Ant Is, used primarily on game		51	SP-341	105 Screw (mtg.) Torsion Spring	. 1		N.C., T.).	No., Sw. & Function (1	,
	with no steel	cab. liner.		52 53	SP-100-38 A-637-5	Extension Spring Armature Plate			P-126-84 ASW-Series	Sw. Brkt.	
15	P-7118-1	Reel Mech. Baffle - Rt.			F-31-1500	Coin Re. Coil		50	Abw-beries	"A-1" - Inside, "A-2 Outside Sw. (Specify	
	P-6442-89	Mtg. Brkt. · · · · · · · · · · · · · · · · · · ·		55	P-801-15	Washer				& Sw. No.)	
16	P-7118-2	Reel Mech. Baffle - Left			C-271-4	Cable Clip			P-137-5	Spring Plate	1
	P-6442-89	Mtg. Brkt.			PW-006-11	Washer				115 Screw	2
		104 Screw			M-254-2	106 Screw			MSPT-01032-1 A-184-Series	Contact Disc (riveted) 3-4-5
	P-7605	Fan Guard	••1		A-635-7	Armature Latch Assy.		34		Contact Plate Disc (rivered	
		104 Screw		61	SP-100-241	Extension Spring(tripleve	er) 1			wired - give complet	
19	AS-2294 AS-2294-4	3 Reel, Timer Shaft Assy 4 Reel, Timer Shaft Assy			SP-253	Torsion Spring (variator)				model no. & reel no	
	AS-2294-7	5 Reel, Timer Shaft Assy			P-2891-6 P-801-513	"E" Ring (1/4" Shaft) Washer			A-184-49	Auxiliary Terminal S (if ordering a W-104	
		index no.'s 20 & 21)			P-801-10	Washer				Series it is included	
20	A-2860	Timer Lever Assy	1				_			nec.) · · · · ·	
	P-1637-53	Roll Pin(timer shaft)				o.'s 66-71 comprise the Tin			P-494-6	Contact Plate Brkt	
22	LSPD-00632-1	106 Hex Hd. Screw(clock)	3			tor Assy Series. Specify	y			06 Screw	
23	P-704-6	3 Reel, Front Plate	1	66	your game m A-432-6	Variator Ratchet	1			104 Screw (ends)	
	P-704-9 P-704-14	4 Reel, Front Plate 5 Reel, Front Plate	. 1		A-196-Series	Timer Link & Stud Assy. (specify model no.)			P-6635-2	Stiffener Bracket	
24	A-2874-2	Side Flate Assy Left		68	P-1973-129	Ratchet Link					
	P-1158-25	Spring Washer			P-1158-23	Spring Washer					
	P-6282-8	Lock Lever - Left · · ·	• 1		P-801-214	Washer · · · · · · ·	. 1				
97	P-6282-7	Lock Lever - Right			P-6316-8	"E" Ring					
	P-2891-7 LSPR-01032-1	''E'' Ring (5/16'' shaft) 105 Screw			P-6644 A-3016-1	Variator Ratchet Pawl, Variator Brkt. Assy.	. 1				
	P-1637-11	Roll Pin			P-2891-5		. 1				

REEL MECHANISM ASSEMBLY-CENTER

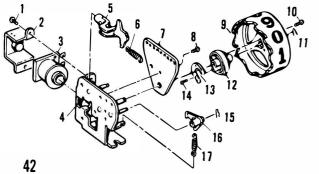


REEL MECHANISM ASSEMBLY

Inde			No.		ex Part No.	Description	No.
No.		R	eq.	No		W/a alt and	Req.
				50	P-801-35	Washer · · · · · · ·	6
1	A-2874	Side Plate Assy Rt	1	51	A-3013-3	Contact Wiper Assy. • •	3
2	P-2891-6	"E" Ring $(1/4"$ Shaft)	10	52	S-739-190	Toggle Stop Rod (5 Reel) •	1
3	P-2891-10	''E'' Ring (1/2'' Shaft)	8		S-739-178	$(4 \text{ Reel}) \cdot \cdot$	1
4			21	50	S-739-159	(3 Reel) • • • • • • •	1
5	C-537-20	Nyliner (trip shaft - rt.).	1	53	S-231-804	Trip Shaft Bushing (Rt. Sid	
6	''E''	8 ()	15	54	P-704-15	Front Plate (5 Reel) • •	1
7	P-6771	Link (3rd reel variator) .	1		P-704-20	$(4 \text{ Reel}) \cdot \cdot$	1
8	P-1158-23	Spring Washer	1		P-704-6	(3 Reel)	1
9	P-801-214	Washer	1	55	P-6373-5	Tie Bar Brkt. (5 Reel) .	1
10	P-6316-8	"E" Ring (3/8" Shaft)	1		P-6373-4	$(4 \text{ Reel}) \cdot \cdot$	1
11	A-432-7	Timer Ratchet & Stud Assy.	1	50	P-6373-3	(3 Reel)	1
12	P-6770	Timer Link	1	56	A-631-2	Hub & Bearing Assy	3
13	P-6769	Ratchet Pawl (Variator		57	P-658-4	Reel (2 per Tape)	6
14	CD 100 940	Actuation)	1	58	P-484-Series	20 Stop Index Wheel - Reel	
14	SP-100-248	Extension Spring (Variator	1			No. 1 (Specify Model No.	
15	A 9061	Actuation)	1		D COA Caulas	& Reel No.)	1
15 16	A-2861 P-1637-53	Timer Link Idler Assy	3		P-684-Series	22 Stop Index Wheel - Reel	
17	A-194-7	Roll Pin	7			No. 1 (Specify Model No.	1
17	A-194-1		2		P-584-Series	& Reel No.)	1
18	S-1912-3	Release)	1		P-J04-Series	25 Stop Index Wheel - Reel No. 1 (Specify Model No.	
19	SP-100-240	Ext. Spring (Latch Pawls)	3			& Reel No.).	1
20	P-917-2	Timer Latch Link	2	59	Real Tanes not	listed here, order Tapes	1
21	A-2860	Timer Lever Assy	1	00	-	e numbers listed on old	
22	A-174-2	Latch Pawl Assy	3			game no., name, and	
23	A-2874-2	Side Plate Assy Left .	1			age if possible.	
23 24	A-205-7	Switch Operating Lever	1	60	P-2891-8	$"E" Ring \cdot \cdot \cdot \cdot \cdot \cdot$	6
27	A-205-1	(trip shaft)	1	61	S-181-75	Reel Shaft (5 Reel)	1
25	A-167-2	Drive Lever Assy20 Stop	3	01	S-181-79	$(4 \text{ Reel}) \dots \dots$	1
20	A-167-6	Drive Lever Assy20 Stop	3		S-181-46	$(3 \text{ Reel}) \cdot \cdot$	1
	A-167-3	Drive Lever Assy25 Stop	3	62		$\begin{array}{cccc} (5 \text{ Keel}) & \cdot & \cdot & \cdot & \cdot \\ 06 \text{ Screw} & \cdot & \cdot & \cdot & \cdot \\ \end{array}$	12
26	S-231-41	Bushing (Kicker)	3	63		Screw R-H	12
27	P-6316-4	Retaining Ring	3	64	C-949	Spacer (Wide Reel)	12
28	C-537-21	Nyliner (Trip Shaft – Lf.)	1	04	C-949-1	Spacer (Intermediate)	
29	SP-10021	Ext. Spring (Drive Lever)	3	65	SP-200-165	Compression Spring	3
30	P-466-2	Drive Link	3	66	M-1715	Set Screw	3
31	A-194-6	Crank - Trip Shaft	3	67	P-495-17	Selector Base (5 Reel)	1
32	A-168-1	Toggle Lever & Link Assy.	1	•••	P-495-19	(4 Reel)	1
33	S-231-41	Trip Shaft Bushing	2		P-495-9	(3 Reel)	1
34	SP-100-311	Ext. Spring (Index Return)	2	68	P-494-6	Contact Plate Brkt	3
35	N-00632-1111	Nut	6	69	A-3013-3	Wiper Plate Assy	3
36		#6 Lockwasher	6	70	P-7726	Reel Shaft Support	2
37	SP-100-240	Ext. Spring (Std. Index Arm)	3	71	P-6665-458	Frt. Reel Mech. Baffle .	1
38	P-491-5	Index Lever Arm	3	72	P-6635-4	Stiffener Bracket	2
39	S-231-43	Bushing (Index Stop)	3	73	MSPT-01032-1	106 Screw	6
40	A-332	Index Lever Arm Assy	3	74	SFPB-00832-11	106 Screw	6
41	P-1158-22	Spring Washer	3				
42	SP-311	Torsion Spring	3				
43	P-471	Toggle Link	6				
44	S-739-158	Pivot Pin	6				
45	S-413-432	Latch Pawl Shaft (5 Reel)	1				
	S-413-395	Latch Pawl Shaft (4 Reel)	1				
46	S-181-74	Index Lever Shaft (5 Reel)	1				
	S-181-78	Index Lever Shaft (4 Reel)	1				
4-	S-181-47	Index Lever Shaft (3 Reel)	1				
47	S-164-58	Trip Shaft (5 Reel)	1				
	S-164-60	$(4 \text{ Reel}) \dots \dots \dots \dots \dots$	1				
4.0	S-164-52	(3 Reel)	1				
48	A-193-1	Wiper Lever Assy	3				
49 6		106 Hex Hd. Screw	6				
6	P-2891-5						

INSERT ASSEMBLY HIGHBOY STYLE 5 REEL WIDE

			Index No. 1. 2. 3. 4. 5. 6. 7. 8. 8.	Part No. AS-827-650 AS-1900-113 AS-1900-114 E-300-859 E-125-22 P-372-7 LS-632-511 P-1820-2	Description Coin Unit Assembly Multiplier Unit Assembly Multiplier Unit Assembly G Relay Assembly No. 44 Bulbs Latch Bracket Binder Hd. Screw #8 X 1/3 Lg. Sheet Metal Screw Hinge Bracket	(12 Step) 2 (10 Step) 2 1 46 2 2" 2
pot Count Ste 1 A-1768 2 A-613-33 3 C-28-1100 4 C-342 5 S-496-101 6 SFPB-00832-1 7 M-254 8 A-1766 9 SP-100-113 10 C-1051-7 11 SP-370 12 P-3389 13 A-1765-8 14 S-737-48 15 M-319-3 16 P-126-154 17 ASW-U1-23 18 P-126-247 19 P-137-5 20 MSSR-00540-1 21 KSOR-00540-1 22 B-27-1300 23 S-496-100 24 P-1158-6 25 A-1402-237 W-1093 26 AS-1046-532 27 P-801-107 28 SAPR-00800-1	Description No. Req'd o.'s 1-34 comprise the Jack- pping Unit, #AS-327-307ND. Base Plate Assembly . 1 Base Plate Assembly . 2 Reset Coil 1 Guide Ring 1 Guide Ring 1 Idide Ring	32 ASW-U2-5 33 MSSR-00544 34 ASW-U0 ASW-U2-2 35 LSPR-00833	Swi T 0-1118 \$ Bot Swi Sc 2-1108 \$	5- 4- 3- 2- 3- 2- 3- 3- 2- 3- 3- 3- 3- 3- 3- 3- 3- 3- 3	pacer 1 ro) Bottom	



1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	SFPB-00832-1106 A-613-94 CD-29-1600 A-2214-26 AS-2293-5 SP-100-121 A-2212-7 LSPR-00540-1103 C-720-5-8 SAPB-00400-1106 M-254 C-704 A-1618-3 SAPB-00400-1104 M-254-1 C-708	Screw		2111111111111111111111111111111111111
		Hald Dawl	•	1
17	SP-100-80	Extension Spring	:	1

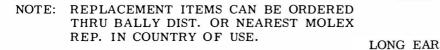
MOLEX PLUG SERVICE

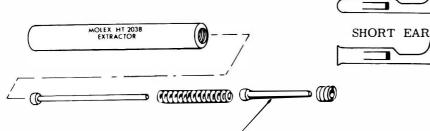
MOLEX HT 2038 EXTRACTOR & PIN

NOTE: The Molex Pin Extractor Tool enables easy service of the Molex Plug, Pins both male and female are removable. Holding Extractor Tool as shown in Illustration, placing Forefinger over shaft as to hold it from turning (as shown), push Shaft over Pin giving Tool a slight twist allowing the Pin Fins to compress easily, thus enabling the Pin to be pushed through Nylon Housing.

BALLY	NO.	MOLEX NO.	TYPE
FEMALE	E-663-2	02-09-1104	1190
FEMALE	E-663-4	02-09-1119	1381
MALE	E-661-2	02-09-2103	1189
MALE	E-661-4	02-09-2118	1380

TYPE 1189-90 LONG EAR TYPE 1380-81 SHORT EAR HAND CRIMPING TOOL HT-1031





REPLACEMENT PART HT 1010-232

MOLEX PLUG RECEPTACLES

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	MALE	FEMALE
2 PIN PLUG	660-2	662-2
4 PIN PLUG	660-4	662-4
12 PIN PLUG	660-12	662-12

MATE

D.C.COUNTER SERVICE

D.C. Counter Service

The only replacement available for any non-resettable counter used in Bally slot machines is part No. E-130-29. There are two advantages in using this counter. The first is that it is more accurate. The second is that, when properly connected, it prevents a loop thru the meter circuit which occured when the door interlock switch was open.

TINAT

NOTE:

WHEN USED ON D.C., POSITIVE SUPPLY MUST BE CONNECTED TO RED LEAD.

DIODES 1N 4007 OR EQIVALENT MOUNTED INTERNALLY AND CONNECTED AS SHOWN IN THE ABOVE DIAGRAM.

ALWAYS GIVE MODEL AND PART NO. WHEN ORDERING SERVICE PARTS

MOLEX HT 2038 EXTRACTCR