



#CiscoLive

# Advanced ISE Architect, Design and Scale ISE for your production networks

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cisco

## A bit about your Speaker



- Imran Bashir
- Technical Marketing Engineer at Cisco Systems.
- ~10 Years with Cisco Systems
  - Before Cisco Systems, Several Startups
- Focus on Enterprise Security Products
- Several Sessions and White Papers on Security topics

Cisco Security Experts?

Cisco ISE Experts?

AAA Port configurations?



How many on ISE 2.4 ?

How many on ISE 2.6?

How many using SNS-35xx?





#### Session Abstract

In today's world of constant attacks, malware and Ransomware, its important to design, deploy and manage your network with an identity aware secure access platform. Cisco ISE is plays an architectural role for many security solutions and is also one of the main pillars in the overall Cisco's Software defined Access Architecture.

This session will show you how to deliver scalable and highly available access control services using ISE for wired, wireless, and VPN from a single campus to a global deployment. Methodologies for increasing scalability and redundancy will be covered such as load distribution with and without load balancers, optimal profiling design, lessons learned from the trenches, as well as serviceability tips and tricks to help you gain optimal value and productivity from ISE.

Attendees of this session will gain knowledge on how to best design ISE to ensure peak operational performance; stability, and to support

#### Important: Hidden Slide Alert

Look for this "For Your Reference" Symbol in your PDF's

There is a tremendous amount of hidden content, for you to use later!





~500 +/- Slides in Session Reference PDF

Available on ciscolive.com

#### **Documents**



🌊 Session Presentation



🌊 Session Reference

#### View Session



Session Video

## Where can I get help after Cisco Live?

ISE Public Community

http://cs.co/ise-community

Questions answered by ISE TMEs and other Subject Matter Experts – the same persons that support your local Cisco and Partner SEs!

ISE Compatibility Guides

ISE Design Guides

http://cs.co/ise-compatibility

http://cs.co/ise-guides



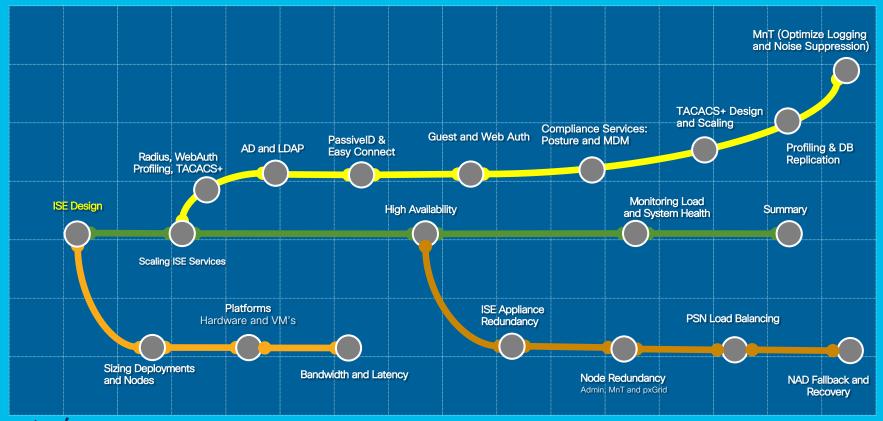
#### Agenda

- ISE Design
- Sizing Deployments and Nodes
- Bandwidth and Latency
- Scaling ISE Services
  - RADIUS, AD/LDAP, Passive ID, Guest, Web Services, TACACS+
  - Profiling and Database Replication
  - MnT (Optimize Logging and Noise Suppression)
- High Availability
  - Appliance Redundancy
  - Admin, MnT, and pxGrid Nodes
  - Certificate Services Redundancy
  - PSN Redundancy with and without Load Balancing
  - NAD Fallback and Recovery
- Monitoring Load and System Health



# Session Agenda







#### **Announcing Cisco ISE 2.6**

#### ISE 2.6 is the Long-term (LTR) "suggested release"

https://community.cisco.com/t5/security-blogs/announcing-ise-2-6/ba-p/3805409

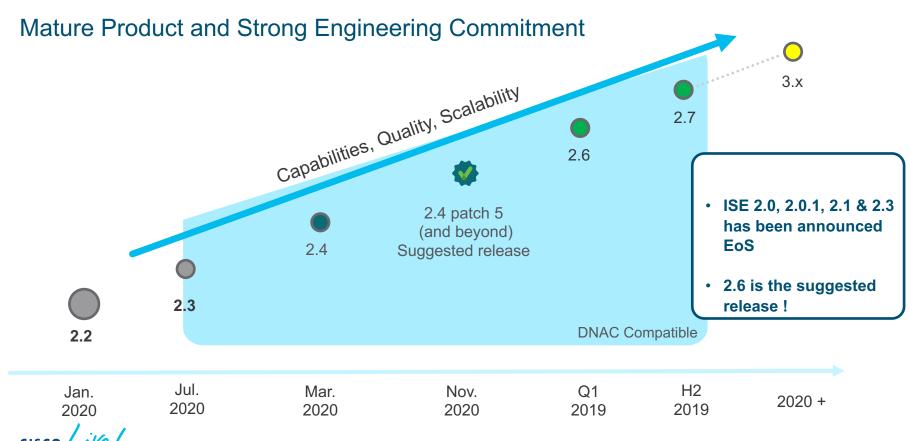
 https://www.cisco.com/c/en/us/products/collateral/security/identity-servicesengine/bulletin-c25-740738.html







#### **ISE** Releases



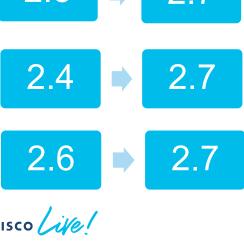


# Upgrade Paths Supported for ISE 2.7













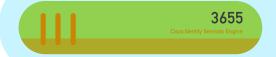
#### Faster, better appliances

#### New SNS-3600 Series hardware



**SNS-3615** 

- 10,000 standalone sessions
- 10,000 PSN sessions



**SNS-3655** 

- 25,000 standalone sessions
- 50,000 PSN sessions



**SNS-3695** 

- 50,000 standalone sessions
- 100,000 PSN sessions

ISE Data Sheet and Ordering Guide

## Which Service has most impact on replication?



**Profiling** 



Guest Access Management



Device Administration



Access Control



BYOD & enterprise mobility



#### SNS-35xx EOL

Milestone	Definition	Date
End-of-Life Announcement Date	The date the document that announces the end-of-sale and end-of-life of a product is distributed to the general public.	March 15, 2019
End-of-Sale Date: HW, App SW	The last date to order the product through Cisco point-of-sale mechanisms. The product is no longer for sale after this date.	June 15, 2019
Last Ship Date: HW, App SW	The last-possible ship date that can be requested of Cisco and/or its contract manufacturers. Actual ship date is dependent on lead time.	September 14, 2019
End of SW Maintenance Releases Date: HW, App SW	The last date that Cisco Engineering may release any final software maintenance releases or bug fixes. After this date, Cisco Engineering will no longer develop, repair, maintain, or test the product software.	June 15, 2020
End of Routine Failure Analysis Date: HW	The last-possible date a routine failure analysis may be performed to determine the cause of hardware product failure or defect.	June 15, 2020
End of New Service Attachment Date: HW, App SW	For equipment and software that is not covered by a service-and-support contract, this is the last date to order a new service-and-support contract or add the equipment and/or software to an existing service-and-support contract.	June 15, 2020
End of Service Contract Renewal Date: App SW	The last date to extend or renew a service contract for the product.	September 11, 2021

The last date to extend or renew a service contract for the productive (SEC-3432)

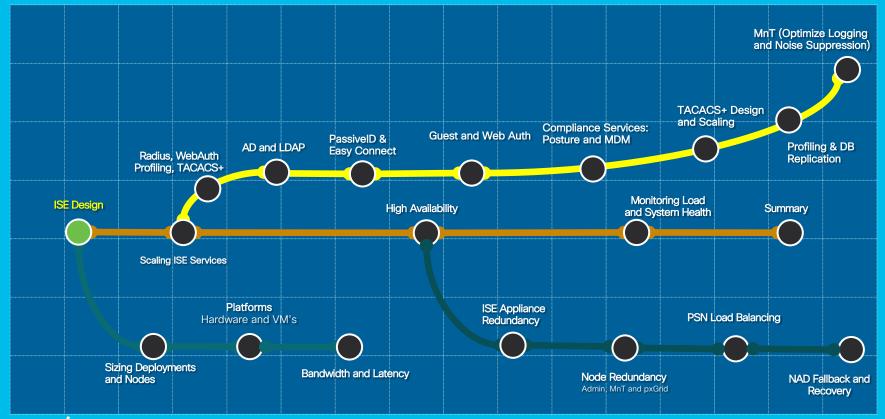
September 11,

**End of Service Contract** 

## Session Agenda

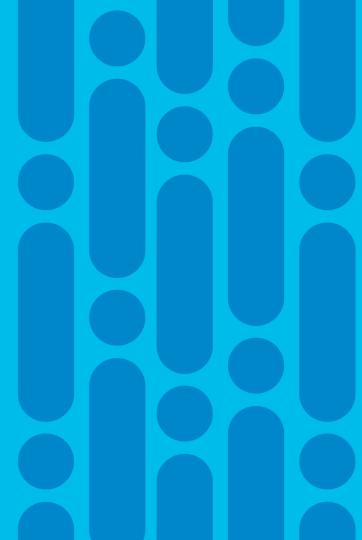
ISE Design

You Are Here





ISE Design



#### Increased Scale with ISE 2.6 on 36xx

- Applies to both physical and virtual deployment
- Compatible with load balancers







1:1 redundancy

Lab and

Evaluation

Small HA Deployment 2 x (PAN+MNT+PSN)

Small Multi-node Deployment 2 x (PAN+MNT), <= 5 PSN

Large Deployment 2 PAN, 2 MNT, <=50 PSN

100 Endpoints

20,000 Endpoints 50,000 Endpoints

500,000 Endpoints 2,000,000 Endpoints(3695-PAN&MnT)

#### Platform Support

# 2.6 Will Be Supported on These Physical Appliances:

- · (M4) Cisco SNS-3515-K9
- · (M4) Cisco SNS-3595-K9
- · (M5) Cisco SNS-3615-K9 ·
- · (M5) Cisco SNS-3655-K9 -
- · (M5) Cisco SNS-3695-K9 -



#### Virtual Appliances:

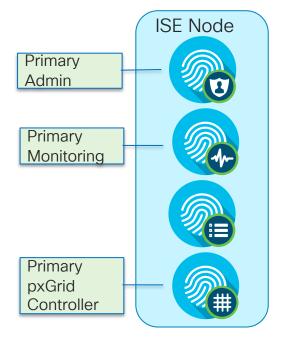
- Cisco R-ISE-VMS-K9=
- Cisco R-ISE-VMM-K9=
- Cisco R-ISE-VML-K9=

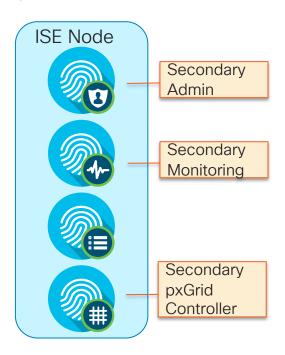
#### Virtual Appliance Operating Systems:

- VMWare
- · Linux KVM RHEL, Ubuntu
- Microsoft Hyper-V

## Basic 2-Node ISE Deployment (Redundant)

- Maximum sessions 50,000 (platform dependent—same as standalone)
- Redundant sizing 50,000 (platform dependent—same as standalone)



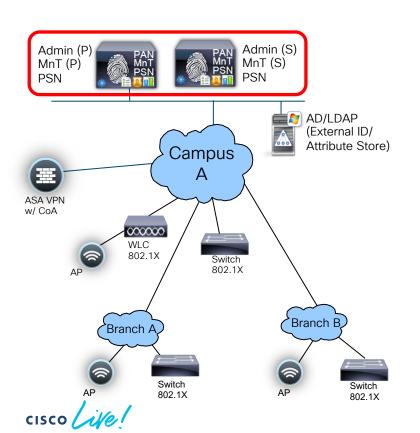




# Basic 2-Node ISE Deployment (Redundant)



Maximum Sessions = 50,000 (Platform dependent) Centralized



PSN

- All Services run on both ISF Nodes
- Set one for Primary Admin / Primary MnT
- Set other for Secondary Monitoring / Secondary Admin
- Max Sessions is platform dependent:
  - 3515 = Max 7.5k sessions
  - 3615 = Max 10k sessions
  - 3595 = Max 20k sessions
  - 3655 = Max 25k sessions
  - 3695 = Max 50k sessions

## Hybrid-Distributed Deployment

Admin + MnT on Same Appliance; Policy Service on Dedicated Appliance

- 2 x Admin+Monitor+pxGRID
- Max 5 PSNs
  - Optional: Dedicate 2 of the 5 for pxGrid
- Max sessions Platform dependent
  - > 7,500 for 3515 as PAN+MnT
  - > 10,000 for 3615 as PAN+MnT
  - 20,000 for 3595 as PAN+MNT
  - > 25,000 for 3655 as PAN+MnT
  - > 50,000 for 3695 as PAN+MnT















**PSN** 

**PSN** 

**PSN** 

**PSN** 

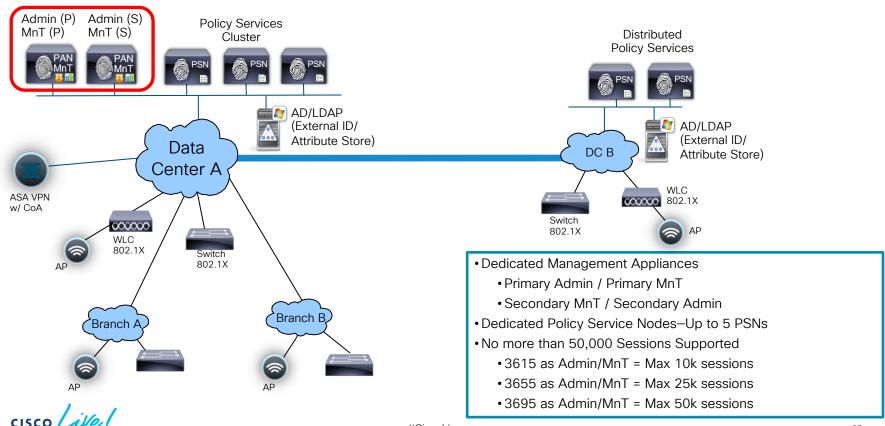
**PSN** 



## Basic Hybrid-Distributed Deployment



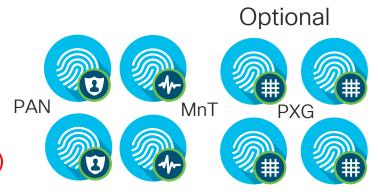
Maximum Sessions = 50,000 / Maximum 5 PSNs

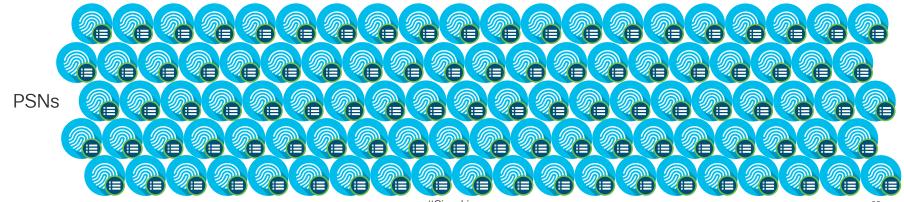


#### Dedicated-Distributed Persona Deployment

Dedicated Appliance for Each Persona: Admin, Monitoring, pxGrid, Policy

- 2 x Admin and 2 x Monitoring and up to 4 x pxGrid
- Max PSNs (Platform dependent)
  - > 50 using 3595/3655/3695 as PAN and MnT
- Max sessions (Platform dependent)
  - 500k using 3595/3655/3695 as PAN and MnT
  - 2M 3695 as PAN/MNT on ISE 2.6 (DOT1X/MAB only)





#### Scaling per use case

#### ISE Performance & Scale

AAA and NAC

Identity Services Engine ...

Policy and Access



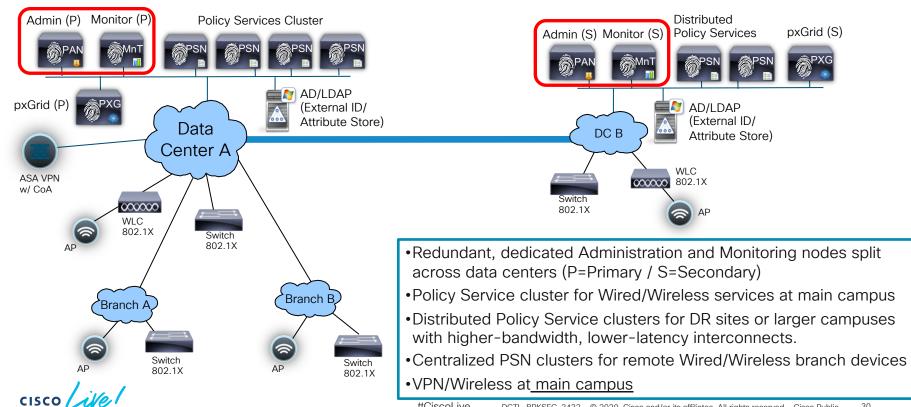
https://community.cisco.com/t5/security-documents/ise-performance-amp-scale/ta-p/3642148#toc-hld-1418220509



# Fully Dedicated-Distributed Deployment

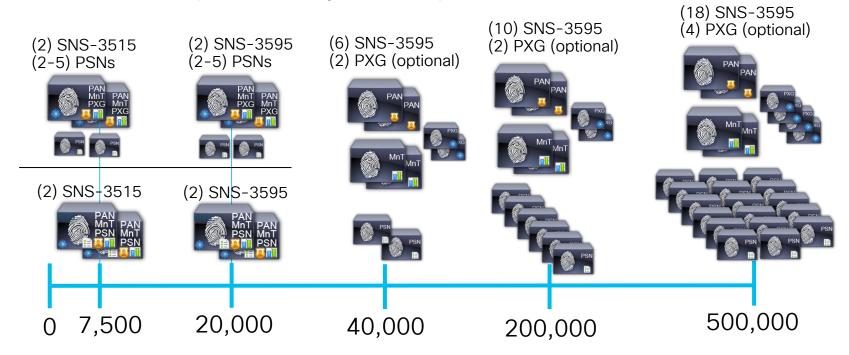


Maximum Sessions = 2M - Maximum 50 PSNs



# Session Scaling by Deployment Model 35xx

Minimum Nodes (Redundancy Included) ISE < 2.6

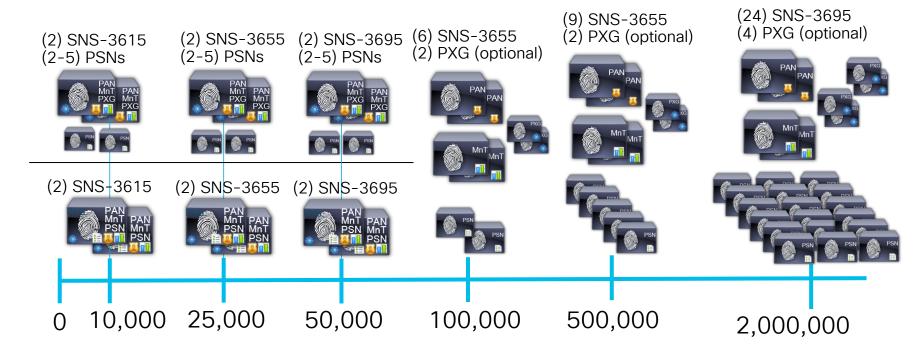




For Your Reference

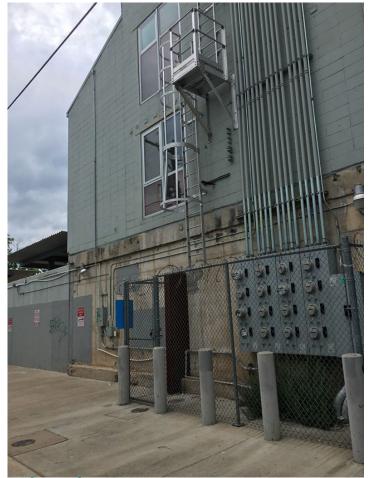
# Session Scaling by Deployment Model 36xx

Minimum Nodes (Redundancy Included) from ISE 2.6





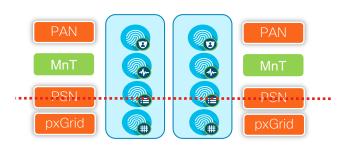
For Your Reference



# Why design is Important

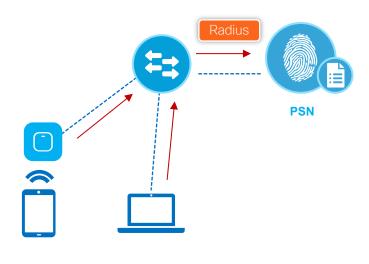


#### Data Center



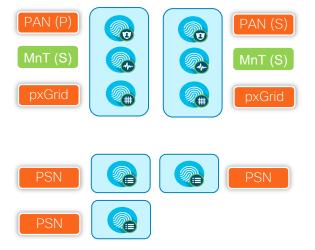


#### **Branch Office**





#### Data Center A

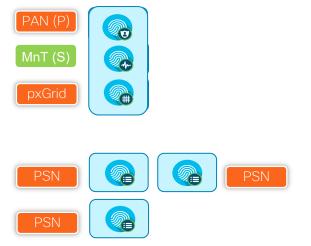


#### Data Center B

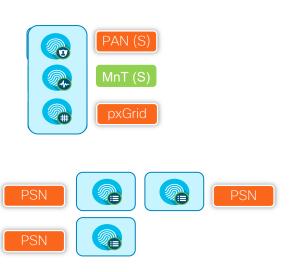




#### Data Center A

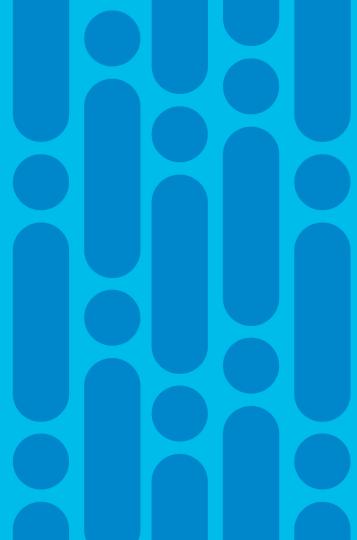


#### Data Center B





Scaling ISE



## ISE Scaling Improvements



#### ISE 2.6+ - community link

- Max concurrent active sessions per deployment = 2M (up from 500k)
  - 2M

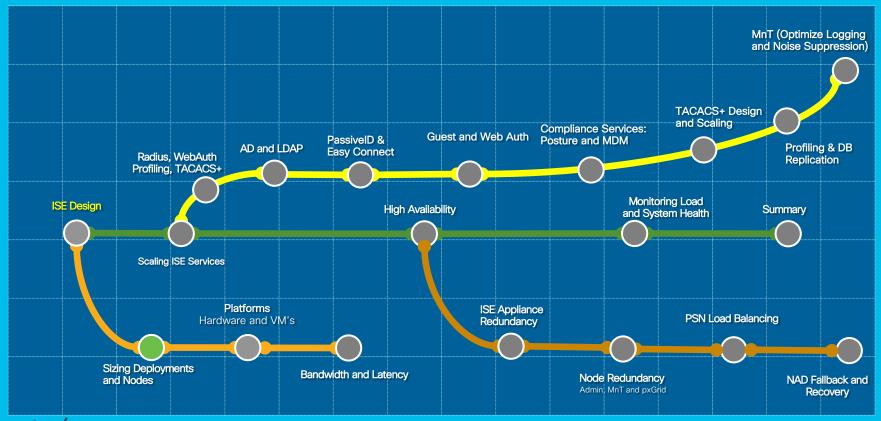
- New in ISE 2.6
- Requires PAN/MnT nodes to be 3695 or VM equivalent
- Max Internal Endpoints = 2M (up from 1.5M) New in ISE 2.6
- Max Internal Users = 300k
- Max Network Access Devices = 100k
- Max Network Device Groups = 10k
- Max PSNs per deployment = 50 Increased scale based on deployment model (max sessions):

	Standalone or PAN+MnT deployment	Dedicated PSN
SNS-3615	10,000	10,000
SNS-3655	25,000	50,000
SNS-3695	50,000	100,000



# Session Agenda Sizing Deployment and Nodes





# Scaling by Deployment/Platform/Persona (36xx)

Max Concurrent Session Counts by Deployment Model/Platform 2.7



By Deployment

Deployment Model	Platform	Max Active Sessions per Deployment	Max # Dedicated PSNs / PXGs	Min # Nodes (no HA) / Max # Nodes (w/ HA)
→ PAN	3615	10,000	0	1 / 2
MnT PSN	3655	25,000	0	1 / 2
	3695	50,000	0	1 / 2
PAN PON	3615 as PAN+MNT	10,000	5 / 2*	2 / 7
PAN PSN PSN PXG	3655 as PAN+MNT	25,000	5 / 2*	2 / 7
	3695 as PAN+MNT	50,000	5 / 4*	2 / 7
PAN MnT PSN PXG	3655 as PAN and MNT	500,000	50 / 4	3 / 58
	3695 as PAN & MNT	500k (2M RAD ONLY)	50 / 4	3 / 58

• By PSN

Max Active Sessions != Max Endpoints; ISE 2.6+ supports 2M Endpoints

Scaling per PSN	Platform	Max Active Sessions per PSN
Dedicated Policy nodes	SNS-3615	10,000
(Max Sessions Gated by	SNS-3655	50,000
Total Deployment Size)	SNS-3695	100,000

\* Each dedicated pxGrid node reduces PSN count by 1 (Medium deployment only)



## Policy Service Node Sizing

Physical and Virtual Appliance Guidance

Max Sessions Per Appliance for Dedicated PSN

Form Factor	Platform Size	Appliance	Maximum Sessions
	Small	SNS-3515	7,500
	Large	SNS-3595	40,000
Physical	Small	SNS-3615	10,000
	Medium	SNS-3655	50,000
	Large	SNS-3695	100,000
Virtual S/M/L		VM	*7,500- 100,000

SNS appliances have unique UDI from manufacturing. If use general UCS appliance, then must deploy as VM

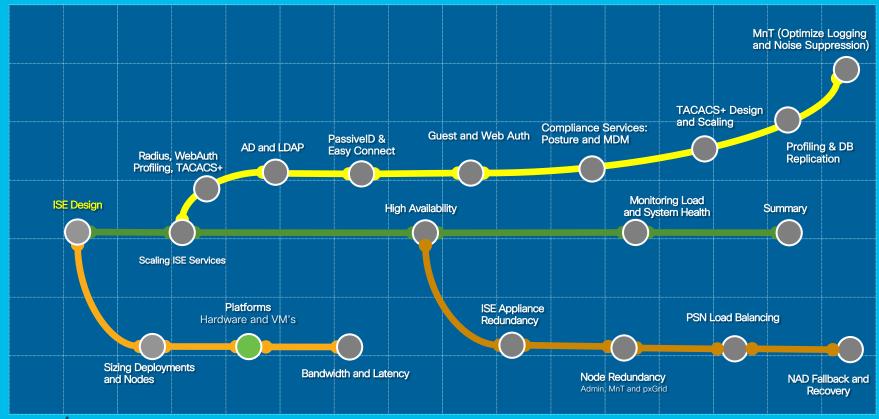
General VM appliance sizing guidance:

- 1) Select physical appliance that meets required persona and scaling requirements
- 2) Configure VM to match or exceed the ISE physical appliance specifications
- 3) 2.4 patch 9 / 2.6 required for SNS-36xx scale



# Session Agenda Platforms - Hardware and VM's







# Sizing Production VMs to Physical Appliances

Summary

Appliance used for	C	PU	Memory	Physical Disk	
sizing comparison	# Cores	Clock Rate*	(GB)	(GB) **	
SNS-3515	6	2.4	16	600	
SNS-3595	8	2.6	64	1,200	
SNS-3615	8	2.1	32	600	
SNS-3655	12	2.1	96	1,200	
SNS-3695	12	2.1	256	1,200/2,400	

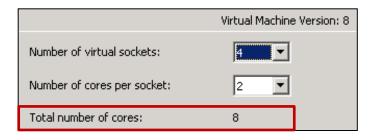
<sup>\*</sup> Minimum VM processor clock rate = 2.0GHz per core (same as OVA).

Warning: # Cores not always = # Logical processors / vCPUs due to Hyper Threading \*REQUIRED\*

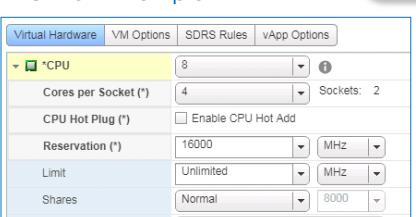
<sup>\*\*</sup> Actual disk requirement is dependent on persona(s) deployed and other factors. See slide on Disk Sizing.

# Configuring CPUs in VMware

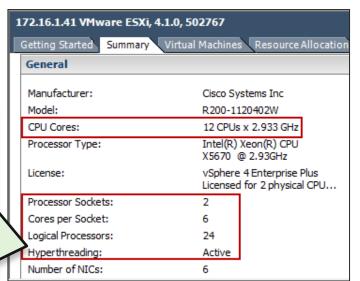
ESXi 5.x Example



ESXi 6.x Example



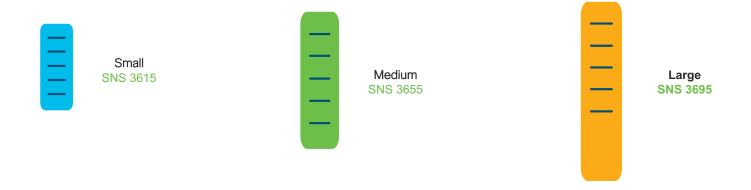
Configure CPU based on cores.
If HT enabled, logical CPUs effectively doubled, but # physical cores is same.





Model	Intel(R) Xeon(R) CPU E5-2640 v3 @ 2.60GHz
Processor speed	2.593 GHz
Processor sockets	2
Processor cores per socket	8
Logical processors	32
Hyperthreading	Enabled

# Profiling for Platform?

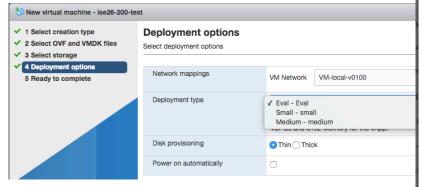




## ISE now supports deployment options in OVA

ESX embedded UI has a bug with (doesn't work with 2 options) 600, 1.2TB Vcenter works for all OVA files

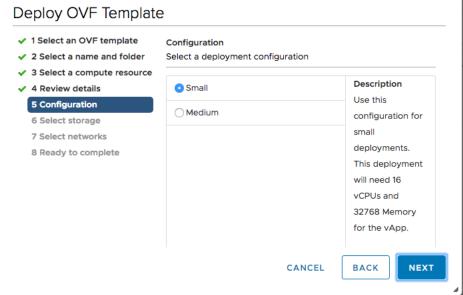
#### FSXi embedded host client



https://kb.vmware.com/s/article/2150338 —

Supported functionality in the HTML5 vSphere Client for vSphere 6.5 & vSphere 6.7 (2150338)

vCenter 6x with HTML5





## ISE 2.7 OVA Files

## Reduced amount of files - using deployment options

OVA FileName	Deployment	Platform	# of	Memory	Disk Capacity
	Options	Profile	vCPUs	(GB)	(GB)
			(HT		
			enabled)		
ISE-2.7.0.356-virtual-SNS3615-	Eval	eval	2	8	200
SNS3655-300.ova	small	sns3615	16	32	
	medium	sns3655	24	96	
ISE-2.7.0.356-virtual-SNS3615-	Small	sns3615	16	32	600
SNS3655-600.ova	Medium	sns3655	24	96	
ISE-2.7.0.356-virtual-SNS3655-	Medium	sns3655			1,200
SNS3695-1200.ova			24	96	
	Large	sns3695			
			24	256	
ISE-2.7.0.356-virtual-SNS3695-	LARGE MNT	sns3695			2,400
2400.ova			24	256	



## ISE 2.6 OVA Files

#### Platform Profile - Lets look at the code



The rules for platform selection are defined in PlatformProfileServiceImpl.java

```
ile Tag
                                                                               /ledium
prrt.maxEapSessions=3000
<ibmSmallMedium>.prrt.maxEapSessions=5000
<ibmLarge>.prrt.maxEapSessions=5000
<ibmLarge>.<psn>.prrt.maxEapSessions=10000
<ucsSmall>.prrt.maxEapSessions=5000
<ucsLarge>.<psn>.prrt.maxEapSessions=20000
<ucsLarge>.prrt.maxEapSessions=20000
<sns3515>.<psn>.prrt.maxEapSessions=10000
<sns3515>.prrt.maxEapSessions=10000
<sns3595>.<psn>.prrt.maxEapSessions=40000
<sns3595>.prrt.maxEapSessions=40000
                   250
                                      Super IVIN I
                                                                    <custom>
```



## **ISE Platform Properties**



### How Does ISE Detect the Size of my Virtual Machine?

- During Installation, ISE checks # CPU cores, RAM, and Disk Space allocated and assigns platform profile
- Profile recalculated if...
  - Resources change (RAM/CPU cores)
  - Persona changes on ISE (node-config.rc).
- Note: Disk size changes NEVER get updated in ISE without reimage.
- Persona change from ISE deployment page will trigger profile recalculation.
- May be out of sync due to upgrade of resources after initial install
  - Migration from eval/PoC
  - Resources added to meet version or capacity requirements



## ISE Platform Properties

Minimum VM Resource Allocation for SNS35xx/36xx

Minimum CPUs	Minimum RAM	Minimum Disk	Platform Profile
2	16	200GB	EVAL
12	16	200GB	SNS_3515
16	64	200GB	SNS_3595
16	256	200GB	"Super MnT" <custom></custom>
16	32	200GB	SNS_3615
24	96	200GB	SNS_3655
24	256	200GB	SNS_3695

35xx/36xx Newer platforms require hyperthreading

- Least Common Denominator used to set platform.
- Example: 4 cores 16 GB RAM = EVAL

35xx

More to come! On 2.4

36xx

- Small -3515 & 3615
- Medium 3595 & 3695
- Large 3695



## Platform Detection and Sizing



### Verify what ISE is seeing

- CPU
  - # sh cpu
- Mem
  - # sh mem
- Detected Platform
  - # sh tech-support

```
ise24-alpha/admin# sh cpu
processor : 0
          : Intel(R) Xeon(R) CPU
                                            X5670 @ 2.93GHz
speed(MHz): 2933.027
cache size: 12288 KB
 {f rocessor} \,:\, {f 1}
          : Intel(R) Xeon(R) CPU
                                            X5670 @ 2.93GHz
speed(MHz): 2933.027
cache size: 12288 KB
orocessor : 2
          : Intel(R) Xeon(R) CPU
                                            X5670 @ 2.93GHz
speed(MHz): 2933.027
cache size: 12288 KB
processor : 3
          : Intel(R) Xeon(R) CPU
                                            X5670 @ 2.93GHz
speed(MHz): 2933.027
cache size: 12288 KB
```

```
PlatformProperties show inventory: Process Output:
```

Profile : UCS\_SMALL

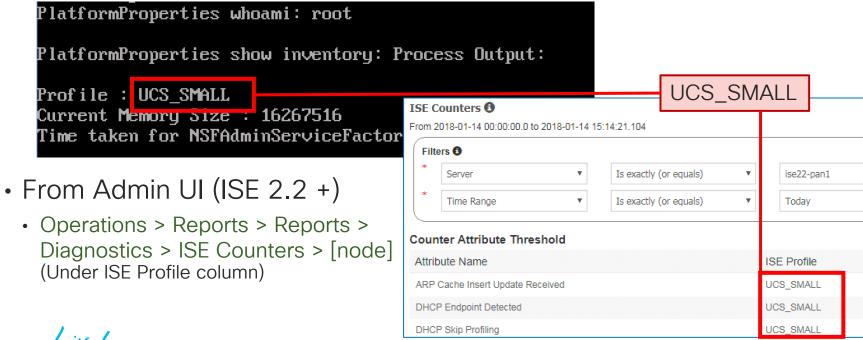
Current Memory Size: 15927532



## **ISE Platform Properties**

Verify ISE Detects Proper VM Resource Allocation

- From CLI...
  - ise-node/admin# show tech | begin PlatformProperties



## ISE VM Disk Storage Requirements



### Minimum Disk Sizes by Persona 2.x

- Upper range sets #days MnT log retention
- Min recommended disk for MnT = 600GB
- Max hardware appliance disk size = 1.2TB (3595/3655) 2.4TB (3695)
- Max virtual appliance disk size = 1.99TB (<2.6) 2.4TB (2.6)</li>
- \*\* Variations depend on where backups saved or upgrade files staged (local or repository), debug, local logging, and data retention requirements.

Persona	Disk (GB)
Standalone	200+*
Administration (PAN) Only	200-300**
Monitoring (MnT) Only	200+*
Policy Service (PSN) Only	200
PAN + MnT	200+*
PAN + MnT + PSN	200+*



## ISE VM Disk Storage Requirements



• 2.0TB+ requires EFI (default is BIOS) - tested up to 2.4TB

Virtual Hardware VM Options			
▶ General Options	VM Name: ise26-2400		
▶ VMware Remote Console Options	Lock the guest operating system when the last remote user disconnects		
▶ VMware Tools	Expand for VMware Tools settings		
▶ Power management	Expand for power management settings		
▼ Boot Options			
Firmware	BIOS ✓ EFI		
Boot Delay	Whenever the virtual machine is powered on or reset, delay boot by  0 milliseconds		
Force BIOS setup	The next time the virtual machine boots, force entry into the BIOS setup screen.		
Failed Boot Recovery	When the virtual machine fails to find a boot device, automatically retry boot after		

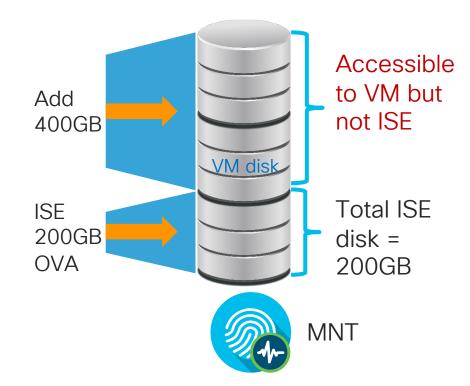


## VM Disk Allocation



CSCvc57684 Incorrect MnT allocations if setup with VM disk resized to larger without ISO re-image

- ISE OVAs prior to ISE 2.2 sized to 200GB. Often sufficient for PSNs or pxGrid nodes but not MnT.
- Misconception: Just get bigger tank and ISE will grow into it!
- No auto-resize of ISE partitions when disk space added after initial software install
- Requires re-image using .iso
- Alternatively: Start with a larger OVA





# MnT Node Log Storage Requirements for RA

Days Retention Based on # Endpoints and Disk Size (ISE 2.2+) Total Disk Space Allocated to MnT Node

	200 GB	400 GB	600 GB	1024 GB	2048 GB	2400 GB (2.6 +)
5,000	504	1007	1510	2577	5154	6665
10,000	252	504	755	1289	2577	3081
25,000	101	202	302	516	1031	1233
50,000	51	101	151	258	516	617
100,000	26	51	76	129	258	309
150,000	17	34	51	86	172	206
200,000	13	26	38	65	129	155
250,000	11	21	31	52	104	125
500,000	6	11	16	26	52	63
2M	1	2	4	6	12	14

**Total Endpoints** 

ISE 2.2 = 50% daysincrease over 2.0/2.1 ISE 2.3 = 25-33% increase over 2.2 ISF 2.4 = 40-60%increase over 2.2

## Assumptions:

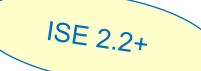
- 10+ auths/day per endpoint
- Log suppression enabled
- ~approzimations

Based on 60% allocation of MnT disk to RADIUS logging (Prior to ISE 2.2, only 30% allocations)

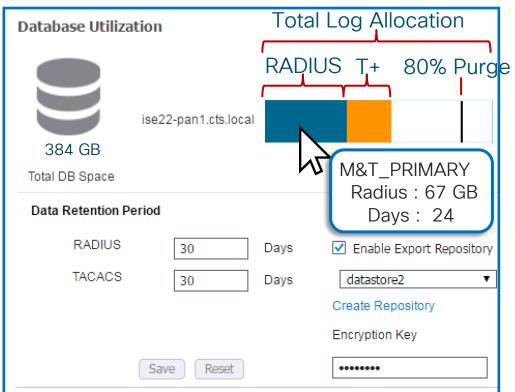
## **RADIUS and TACACS+**

## MnT Log Allocation

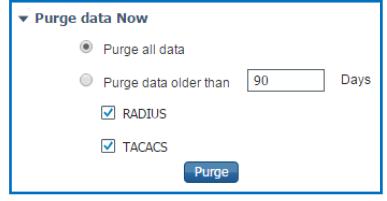




Administration > System > Maintenance > Operational Data Purging



- 60% total disk allocated to both RADIUS and TACACS+ for logging (Previously fixed at 30% and 20%)
- Purge @ 80% (First In-First Out)
- Optional archive of CSV to repository



## ISE VM Disk Provisioning Guidance

- Please! No Snapshots!
  - Snapshots NOT supported; no option to quiesce database prior to snapshot.
- VMotion supported but storage motion not QA tested.
  - Recommend avoid VMotion due to snapshot restrictions.
- Thin Provisioning supported
  - Thick Provisioning highly recommended, especially for PAN and MnT)
- No specific storage media and file system restrictions.
  - For example, VMFS is not required and NFS allowed provided storage is supported by VMware and meets ISE IO performance requirements.





#### IO Performance Requirements:

- ➤ Read 300+ MB/sec
- ➤ Write 50+ MB/sec

#### Recommended disk/controller:

- > 10k RPM+ disk drives
  - ➤ Supercharge with SSD!
- Caching RAID Controller
- ➤ RAID mirroring

  Slower writes using RAID 5\*

http://www.datarecovery.net/articles/raid-level-comparison.html
http://docs.oracle.com/cd/E19658-01/820-4708-13/appendixa.html



<sup>\*</sup>RAID performance levels:

# ISE VM Provisioning Guidance

- Use reservations (built into OVAs)
- Do not oversubscribe!

Customers with VMware expertise may choose to disable resource reservations and over-subscribe, but do so at own risk.



## VM Appliance Resource Validation *Before* Install

Welcome to the Cisco Identity Services Engine Installer Cisco ISE Version: 1.3.0.655



```
Available System Utilities:
Available boot options:
  [1] Cisco ISE Installation (Kevb[2] Virtual Machine Resource Check
 [21 Cisco ISE Installation (Seri[3] Perform System Erase
  [3] System Utilities (Keyboard/M[q] Quit and reload
  [4] System Utilities (Serial Con
  <Enter> Boot existing US from ha Enter option [1 - 3] q to Quit: 2
boot:
    Validate VM
```

Readiness BEFORF Install & Deploy

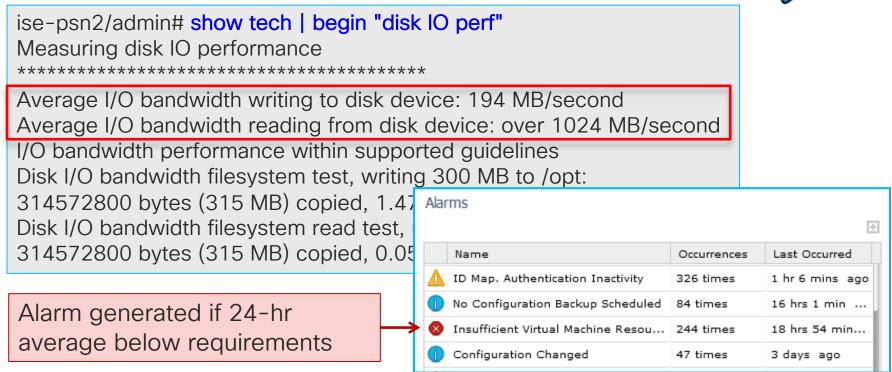
```
[1] Recover Administrator Password
Enter boot option and press <Enter VM Hard Disk total size detected.......: 107 Gigabytes
                             Number of Virtual Network Interfaces detected: 4
                             Number of Virtual CPU Cores detected...... 2
                             CPU Clock Speed detected...... 2933 Mhz
                             Testing UM disk I/O read performance...
                             Average I/O bandwidth reading from disk device: 172 MB/second
                             ERROR: UM I/O PERFORMANCE TESTS FAILED!
                             ERROR: THE BANDWIDTH READING FROM DISK MUST BE AT LEAST 300 MB/sec
                             Press (Enter) to continue..._
```



## VM Appliance Resource Validation After Install

ISE continues to test I/O read/write performance on 3-hour intervals (





## VM Appliance Resource Validation After Install

#### Alarms: Insufficient Virtual Machine Resources



#### Description:

Virtual Machine resources such as CPU, RAM, Disk Space, or IOPS are insufficient on this host

#### Suggested Actions:

Please ensure a minimum VM hosting requirements as specified in installation guide.

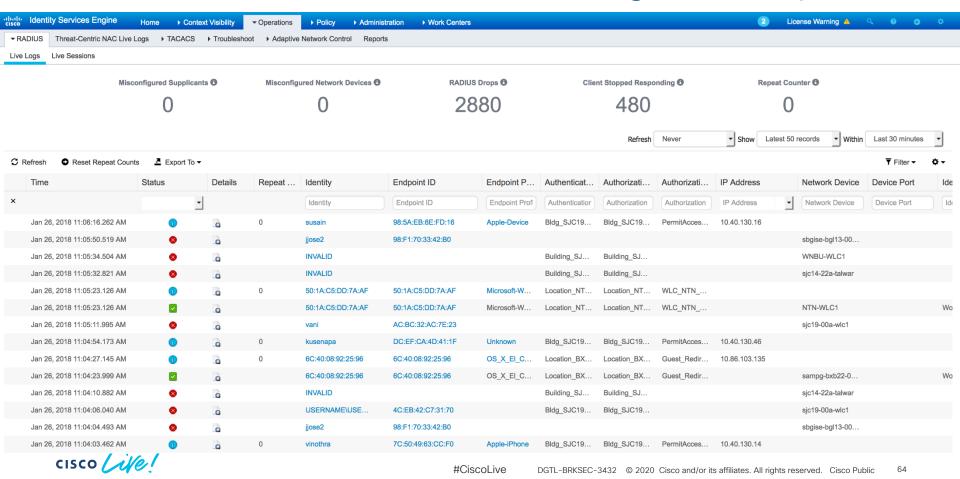
Time Stamp Description Jan 17 2015 03:45:07.733 AM The required minimum number of CPU cores is 4; found only 2 on node ise13-fcs. Jan 17 2015 03:45:07.718 AM The required minimum of RAM is 16 GB; found only 8001 MB on node ise13-fcs.  Jan 17 2015 03:40:07.718 AM On node ise13-fcs average IO write performance is: 32 MB/Sec; which is less than the minimum requirement of 50 MB/Sec. Please update VM hosting to support IO performance requirement.	9	✓ Acknowledge					
Jan 17 2015 03:45:07.718 AM The required minimum of RAM is 16 GB; found only 8001 MB on node ise13-fcs.  Jan 17 2015 03:40:07.718 AM On node ise13-fcs average IO write performance is: 32 MB/Sec; which is less than the minimum requirement of 50 MB/Sec.	[		Time Stamp	Description			
Jan 17 2015 03:40:07.718 AM On node ise13-fcs average IO write performance is: 32 MB/Sec; which is less than the minimum requirement of 50 MB/Sec.	[		Jan 17 2015 03:45:07.733 AM	The required minimum number of CPU cores is 4; found only 2 on node ise13-fcs.			
	[		Jan 17 2015 03:45:07.718 AM	The required minimum of RAM is 16 GB; found only 8001 MB on node ise13-fcs.			
	[		Jan 17 2015 03:40:07.718 AM				

Alarm generated if 24-hr average below requirements





# ISE 2.4+ MnT+ Fast Access to Logs and Repurs



# ISE 2.4+ MnT Vertical Scaling Scaling Enhancements



## Faster Live Log Access

- Run session directory tables from pinned memory
- Tables optimized for faster queries

Benefits MnT on ALL ISE platforms



### Faster Report & Export Performance

- Report related tables pinned into memory for faster retrieval.
- Optimize tables based on platform capabilities.



### Collector Throughput improvement

- Added Multithreaded processing capability to collector.
- Increased collector socket buffer size to avoid packet drops.

# 

## Major Data Reduction

- Remove detailed BLOB data > 7 days old (beyond 2.3 reductions)
- Database optimizations resulting in up to 80% efficiencies

# Where is my Super MnT VM?

Processor
Cores per processor
Memory
Hard Disk

Hardware RAID

Network Interfaces

**Power Supplies** 

**Appliance** 

MnT VM)
Appliance
1 - Intel Xeon
2.60 GHz E52640
2.10 GHz 4116

SNS-3595 (Super

256 GB (8x32GB)

12

SNS-3695

Level 10 Level 10

Cisco 12G SAS
Modular RAID
Controller

Cisco 12G SAS
Modular RAID
Controller

2 X 10Gbase-T

6 x 1GBase-T 4 x 1GBase-T

2 x 770W 2 x 770W

3595 Cisco Identity Services Engine

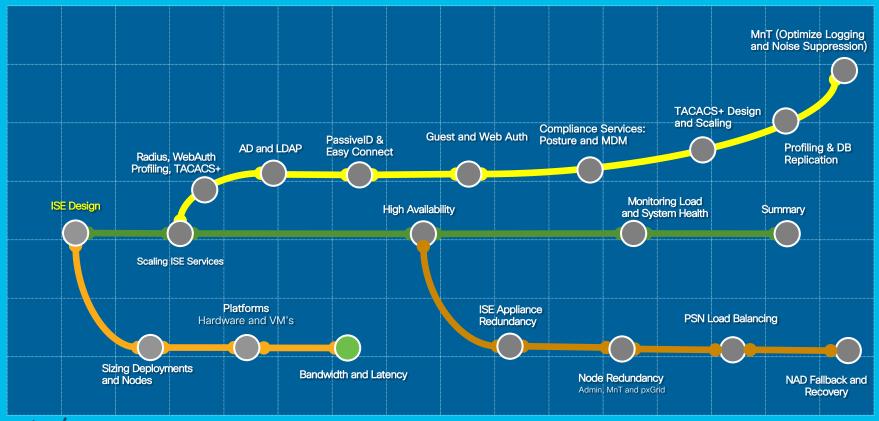




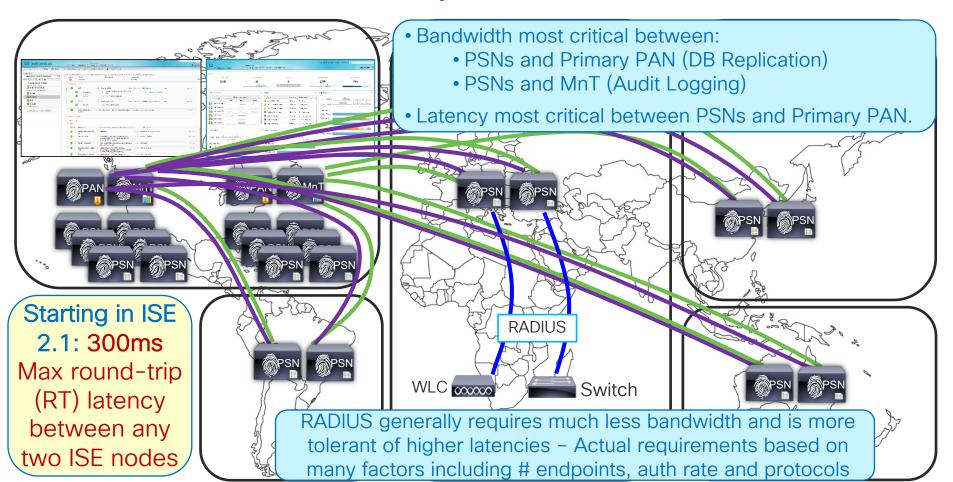
3695

# Session Agenda Bandwidth and Latency





## Bandwidth and Latency



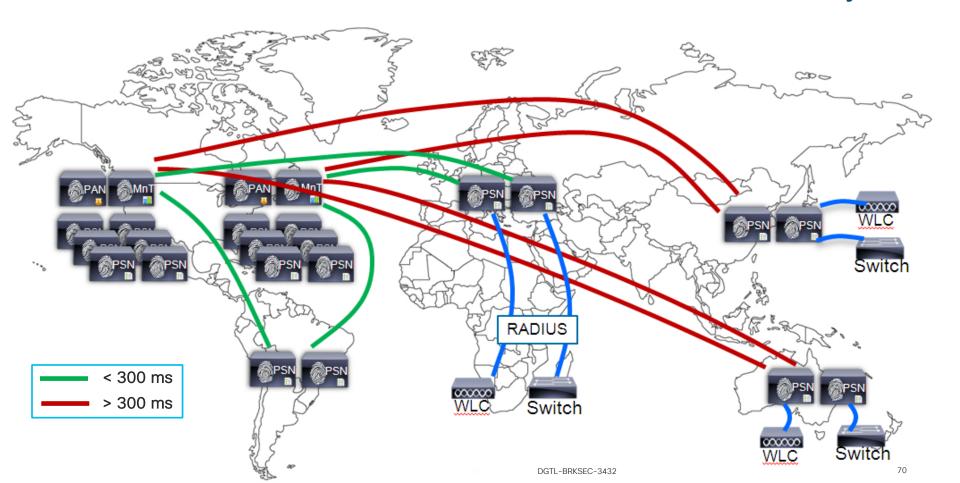
## Have I Told You My Story Over Latency Yet?

"Over Latency?" "No. I Don't Think I'll Ever Get Over Latency."

- Latency guidance is not a "fall off the cliff" number, but a guard rail based on what QA has tested.
- Not all customers have issues with > 300ms while others may have issues with <100ms latency due to overall ISE design and deployment.</li>
- Profiler config is primary determinant in replication requirements between PSNs and PAN which translates to latency.
- When providing guidance, max 300ms roundtrip latency is the correct response from SEs for their customers to design against.

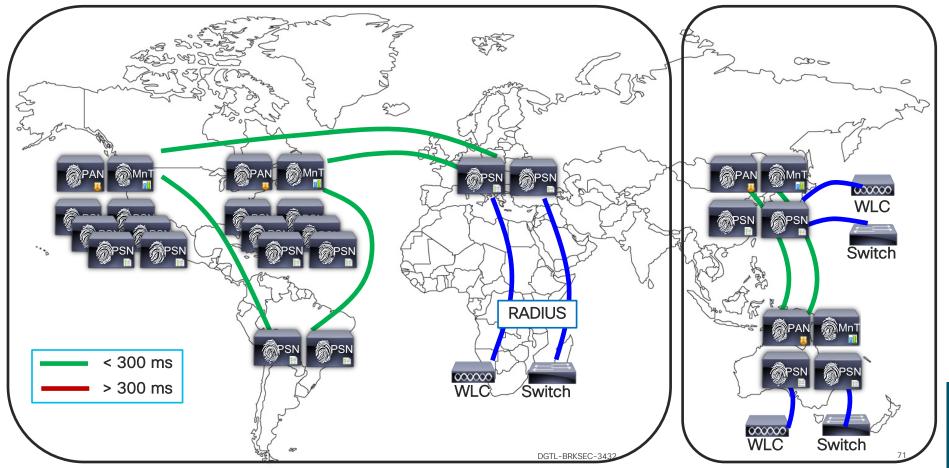


# What if Distributed PSNs > 300ms RTT Latency?

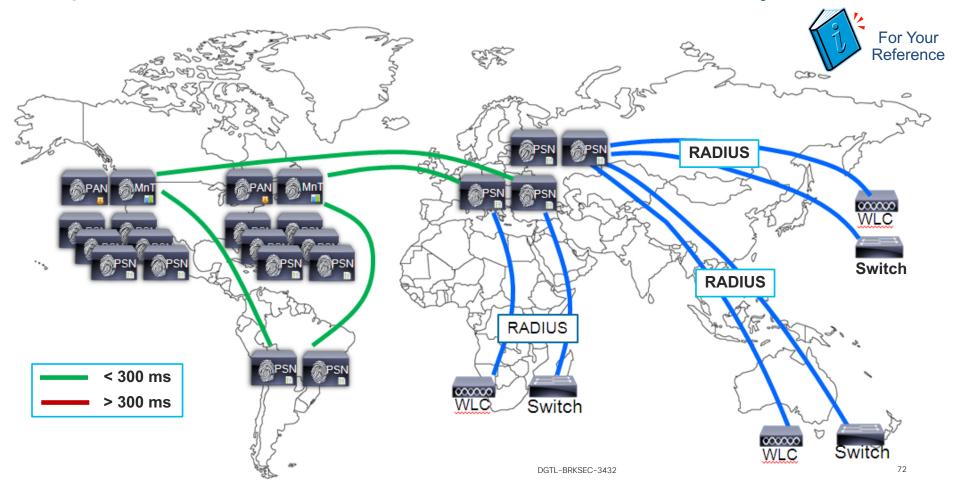


## Option #1: Deploy Separate ISE Instances

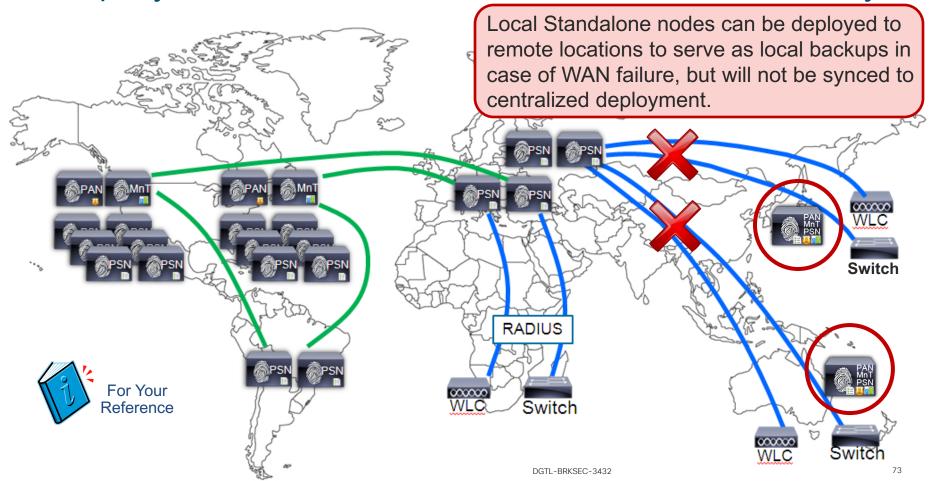
Per-Instance Latency < 300ms



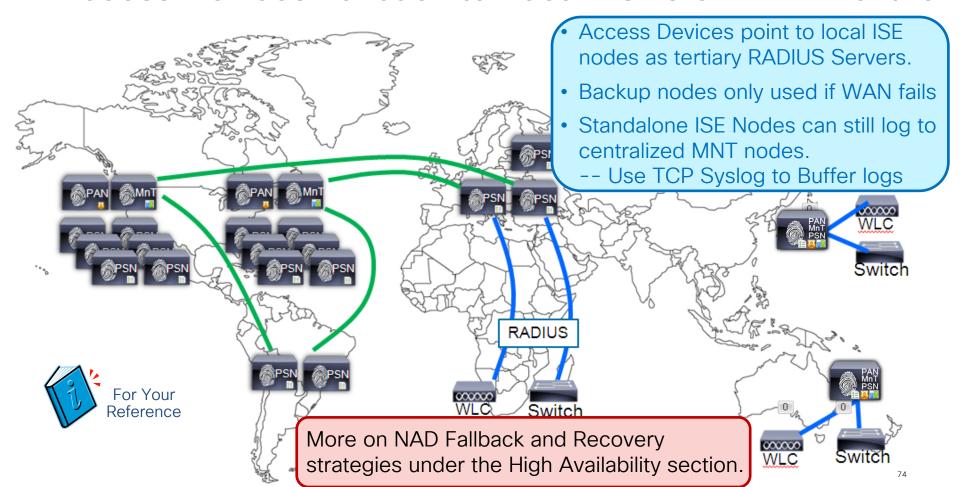
# Option #2: Centralize PSNs Where Latency < 300ms



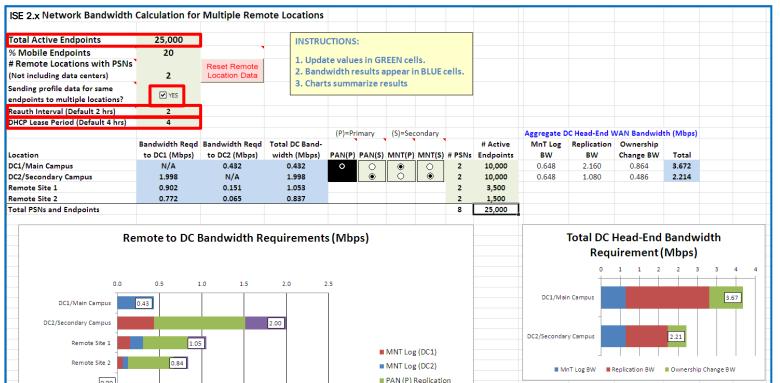
## Deploy Local Standalone ISE Nodes as "Standby"



## Access Devices Fallback to Local PSNs on WAN Failure



# ISE Bandwidth Calculator - Updated for ISE 2.1+



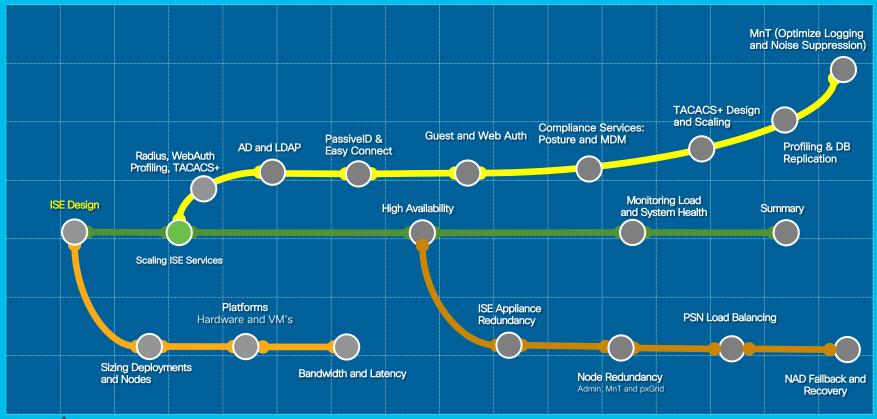
Note: **Bandwidth** required for **RADIUS** traffic is not included. Calculator is focused on inter-ISE node bandwidth requirements.

Available to customers @ https://community.cisco.com/t5/security-documents/ise-latency-and-bandwidth-calculators/ta-p/3641112



# Session Agenda Scaling ISE Services





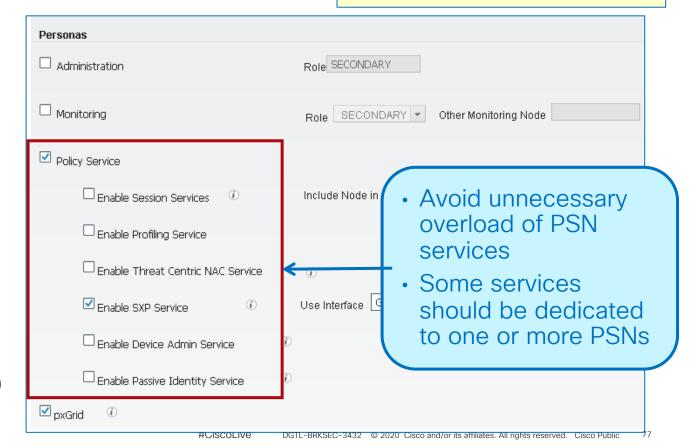


#### ISE Personas and Services

Enable Only What Is Needed!!

Session Services includes base user services such as RADIUS, Guest, Posture, MDM, BYOD/CA

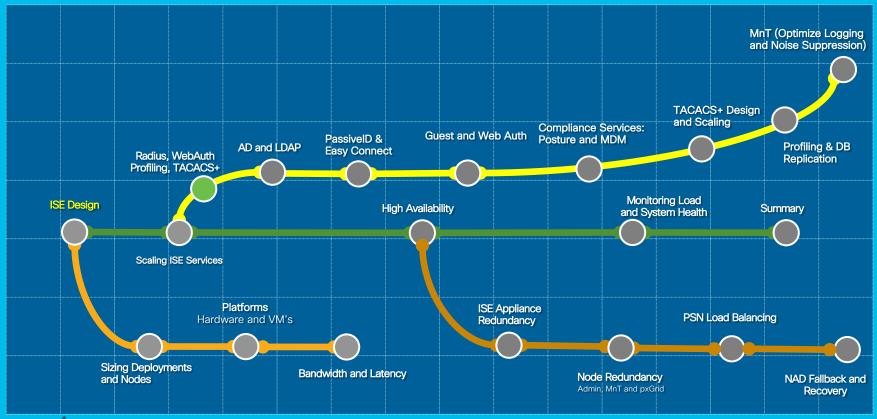
- ISE Personas:
  - PAN
  - MNT
  - PSN
  - pxGrid
- PSN Services
  - Session
  - Profiling
  - TC-NAC
  - ISE SXP
  - Device Admin (TACACS+)
  - Passive Identity (Easy Connect)





# Session Agenda Radius, Web Auth, Profiling, TACACS

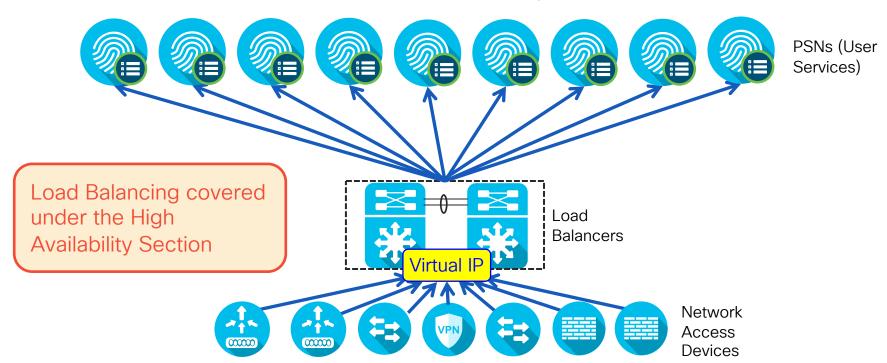






#### Scaling RADIUS, Web, Profiling, and TACACS+ w/LB

- Policy Service nodes can be configured in a cluster behind a load balancer (LB).
- Access Devices send RADIUS and TACACS+ AAA requests to LB virtual IP.



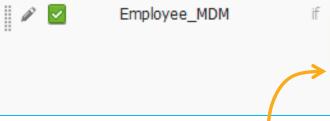


### **Auth Policy Optimization**

Avoid Unnecessary External Store Lookups

- Authorization Policy
- Exceptions (0)
   Standard

- Policy Logic:
  - First Match, Top Down
  - Skip Rule on first negative condition match
- More specific rules generally at top
- Try to place more "popular" rules before less used rules.



(MDM:DeviceCompliantStatus EQUALS Compliant AND MDM:DeviceRegisterStatus EQUALS Registered AND AD1:ExternalGroups EQUALS cts.local/Users/employeescontractors AND EndPoints:LogicalProfile EQUALS Android Devices)

then Employee

Example of a Poor Rule: Employee\_MDM

 All lookups to External Policy and ID Stores performed first, then local profile match!

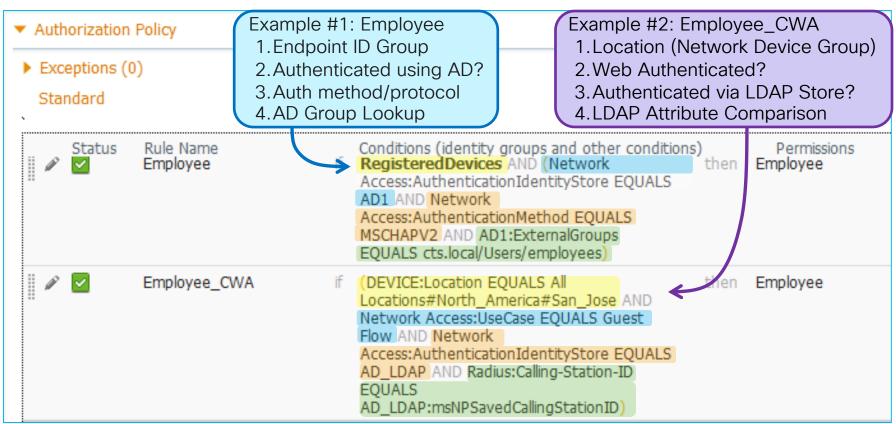




### **Auth Policy Optimization**



Rule Sequence and Condition Order is Important!

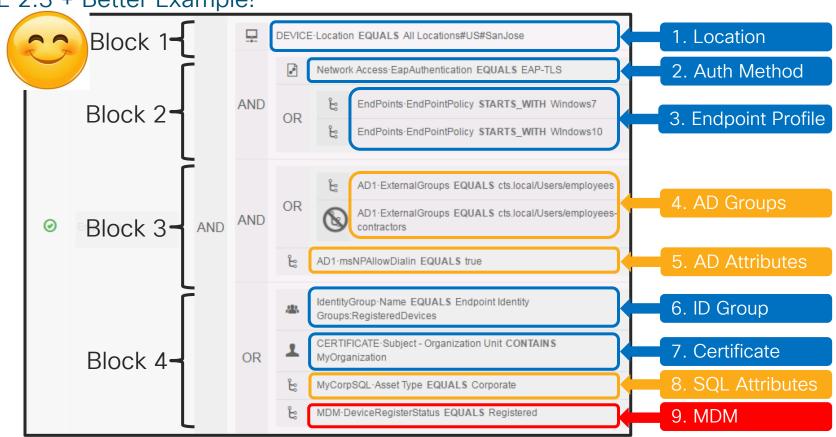


DGTL-BRKSEC-3432

## Auth Policy Optimization



ISE 2.3 + Better Example!





## ISE 2.4+ Auth Policy Scale

- Max Policy Sets = 200

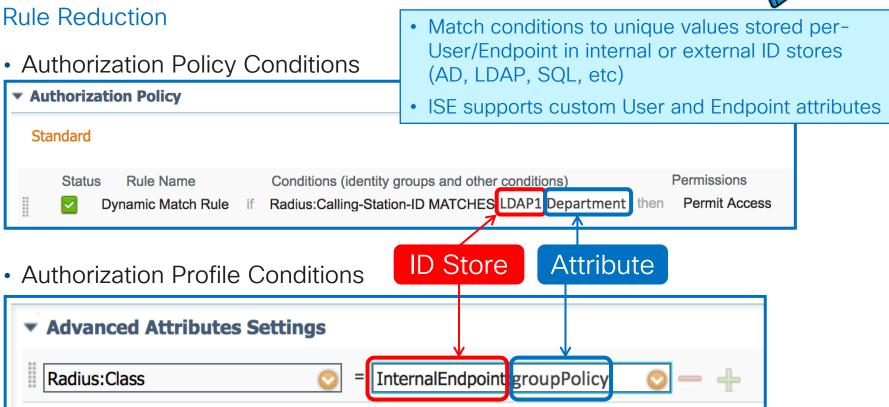
   (up from 100 in 2.2)
- Max Authentication Rules = 1000 (up from 200 in 2.2)
- Max Authorization Rules = 3000 (up from 700 in 2.2)
- Max Authorization Profiles = 3200 (up from 1000 in 2.2)





# Dynamic Variable Substitution



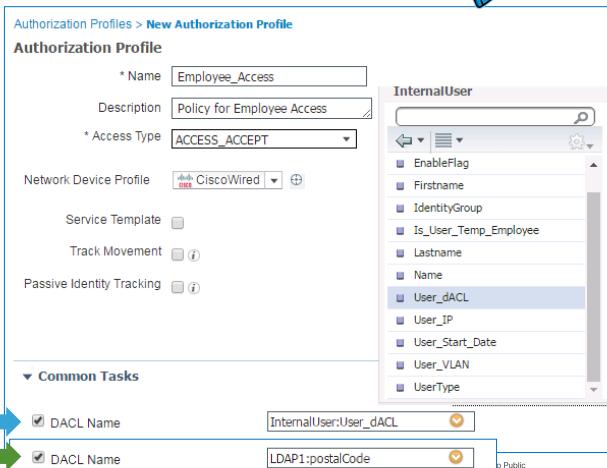


#### Dynamic DACLs in Authorization Profile



#### Per-User Policy in 1 rule

- Populate attribute in internal or external ID store.
- Reference attribute in Authorization Profile under dACL



Internal User example

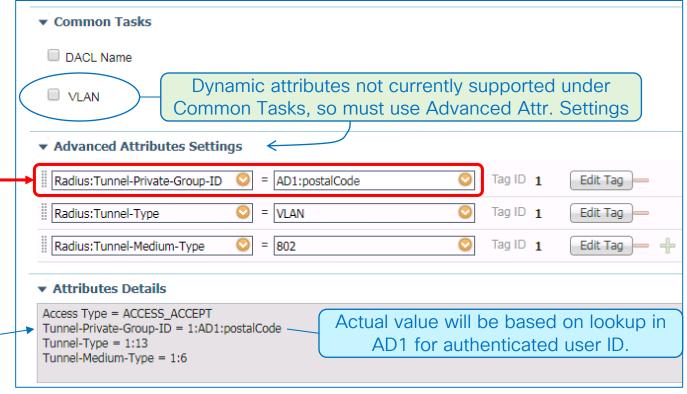
External User example

### Dynamic VLANs in Authorization Profile



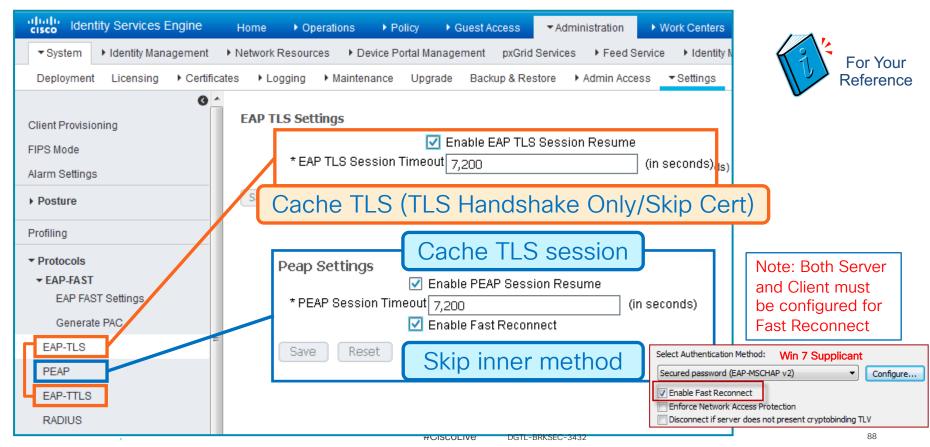
#### Per-User/Endpoint Policy in Single Authorization Rule

- Set VLAN
   number of name
   in unique
   attribute in local
   or external ID
   store.
- Ex: AD1:postalcode
- VLAN value will be retrieved and replaced with variable name:



#### Enable EAP Session Resume / Fast Reconnect

Major performance boost, but not complete auth so avoid excessive timeout value



### Machine Access Restrictions (MAR)



#### Couples Machine + User Authentication

- MAR caches a Machine Authentication via Calling-Station-ID (MAC Address)
- User can be required to have existing cache entry to pass authorization.
- Susceptible to sync issues, especially if cache expires, requiring client

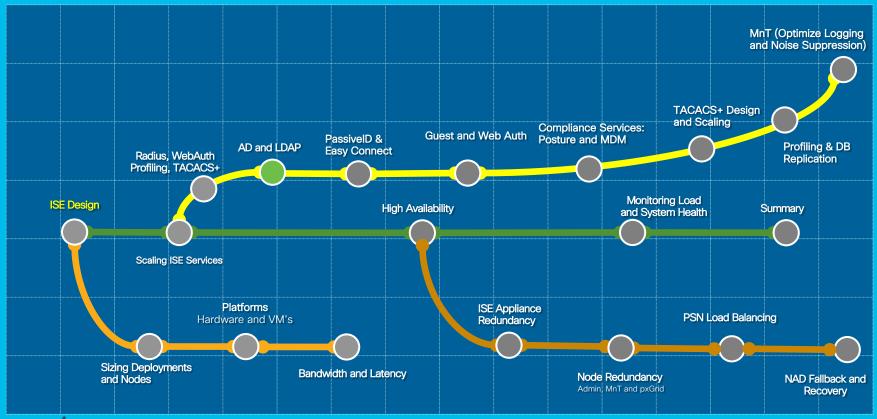
Statu	ıs Rule Name		Conditions (identity groups and other conditions)		Permissions
~	Machine plus User	if	(Network Access:WasMachineAuthenticated to EQUALS True AND AD1:ExternalGroups EQUALS cts.local/Users/employees )	hen	Employee_Access
~	Machine Only	if	AD1:ExternalGroups EQUALS tts.local/Users/Domain Computers	hen	AD_Login
~	User Only	if	(Network Access:WasMachineAuthenticated the EQUALS True AND AD1:ExternalGroups EQUALS cts.local/Users/employees )	hen	Internet_Only



## Session Agenda

AD and LDAP







Enhanced AD Domain Controller Management and Failover Preferred DC Based on Scoring System New in ISE 2.4! -30  $\infty$ Preference given to Lowest Score (scale -100/+100)+58 For Your Reference



## Microsoft LDAP Changes - CSCvs67071





#### My Lab testing:

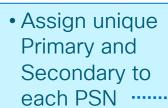
- AD is not impacted
- Clear LDAP Text 389 fails Secure LDAP 636 works

https://techcommunity.microsoft.com/t5/core-infrastructure-and-security/ldap-channel-binding-and-ldap-signing-requirements-update-now/ba-p/921536

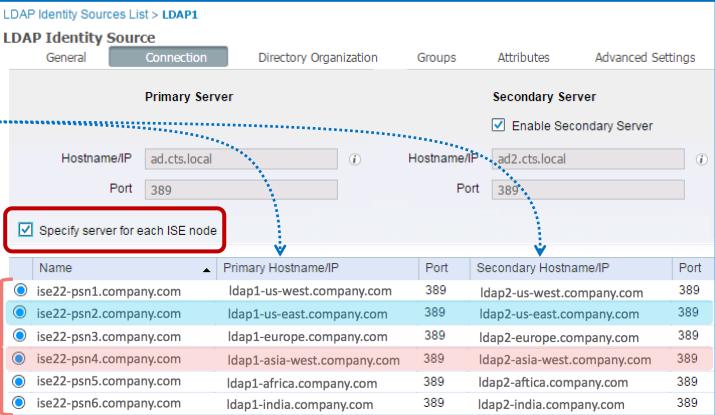
#### Per-PSN LDAP Servers



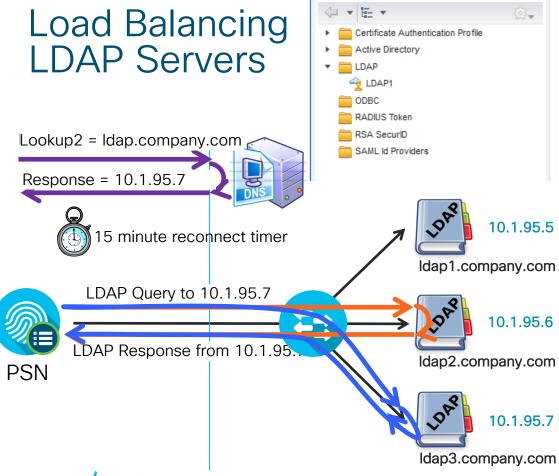




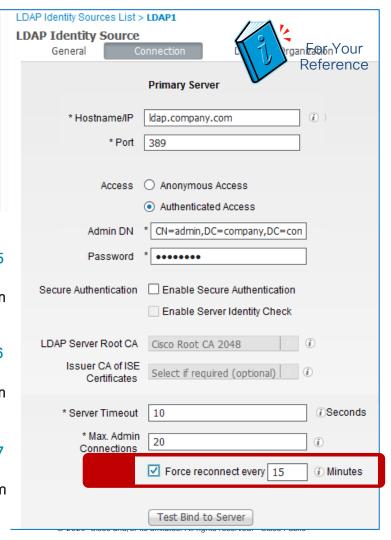
 Allows each PSN to use local or regional LDAP Servers





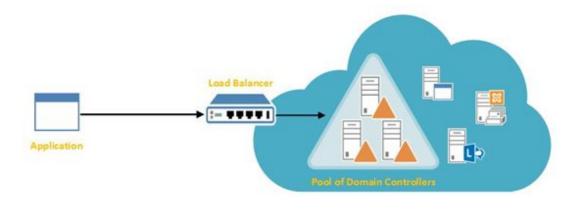


**External Identity Sources** 



cisco ile

## Microsoft X-Directory load balance

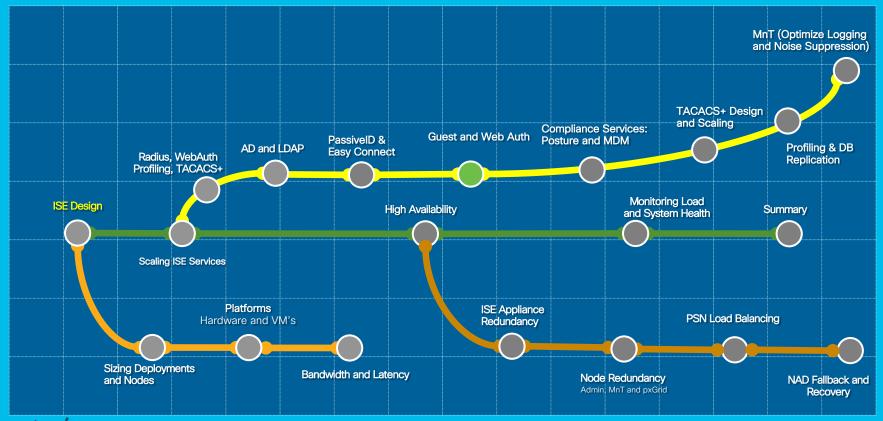


In this article we talked about Load Balancers and whether they are effective to use or not in an Active Directory infrastructure. Although implementing a Load Balancer and configuring Domain Controllers behind a VIP may work in short time, but they will repeatedly generate Kerberos errors and difficulties and clients will fail because of their inability to follow appropriate SPN. Note that by client I mean an AD-unaware application which is trying to work with LDAP.

https://social.technet.microsoft.com/wiki/contents/articles/33547.load-balancers-and-active-directory.aspx

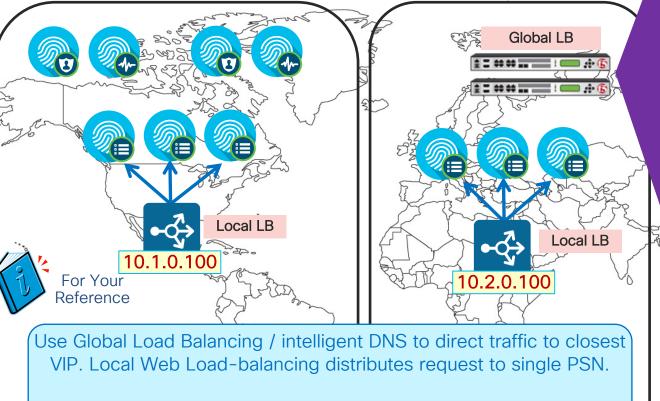
# Session Agenda Guest and WebAuth





# Scaling Global Sponsor / MyDevices

Global Load Balancers / "Smart DNS" Example



Load Balancing simplifies and scales ISE Web Portal Services

ISE-PSN-1
ISE-PSN-2
ISE-PSN-3
ISE-PSN-4
ISE-PSN-5
ISE-PSN-6
ISE-PSN-7
ISE-PSN-8
ISE-PSN-9

10.2.0.100 10.3.0.100 10.1.0.100 10.2.0.100 10.3.0.100 10.1.1.1 10.1.1.2 10.1.1.3 10.2.1.4 10.2.1.5 10.2.1.6 10.3.1.7 10.3.1.8 10.3.1.9 Local LB

10.1.0.100

DNS SERVER: DOMAIN =

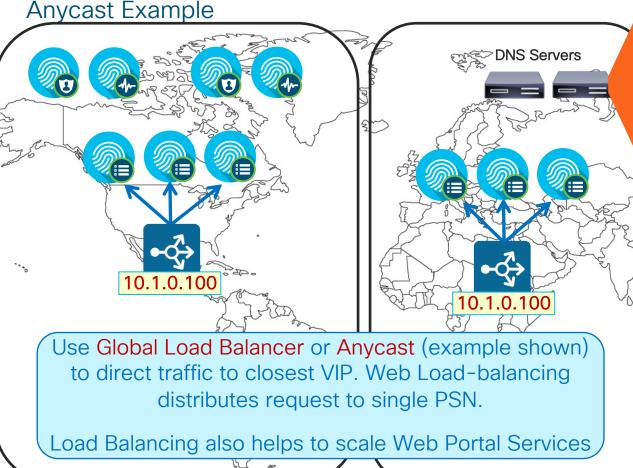
10.3.0.100

COMPANY.COM

**SPONSOR** 

**MYDEVICES** 

Scaling Global Sponsor / MyDevices

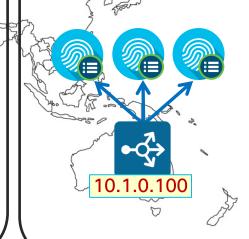


DNS SERVER: DOMAIN = COMPANY.COM **SPONSOR** 10.1.0.100 10.1.1.1

**MYDEVICES** 10.1.0.101 ISE-PSN-1 ISE-PSN-2 10.1.1.2

ISE-PSN-3 10.1.1.3 ISE-PSN-4 10.2.1.4 10.2.1.5 ISE-PSN-5

ISE-PSN-6 10.2.1.6 ISE-PSN-7 10.3.1.7 ISE-PSN-8 10.3.1.8



ISE-PSN-9

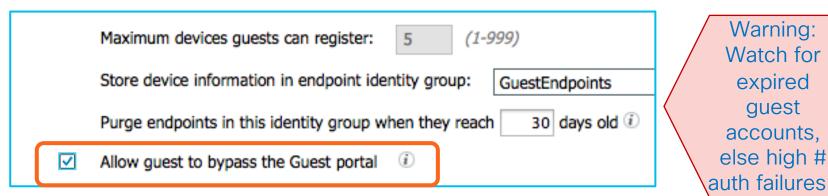
DGTL-BRKSEC-3432

10.3.1.9

## Scaling Guest Authentications Using 802.1X

"Activated Guest" allows guest accounts to be used without ISE web auth portal

- Guests auth with 802.1X using EAP methods like PEAP-MSCHAPv2 / EAP-GTC
- 802.1X auth performance generally much higher than web auth



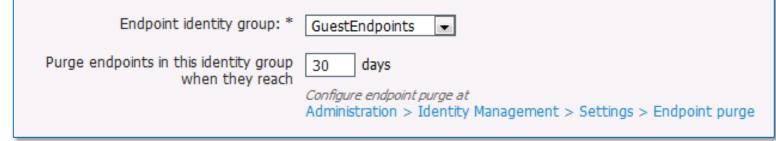
Note: AUP and Password Change cannot be enforced since guest bypasses portal flow.

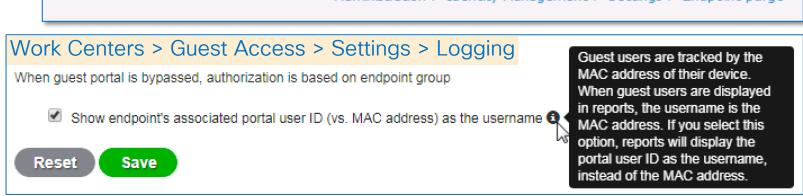


### Scaling Web Auth

#### "Remember Me" Guest Flows

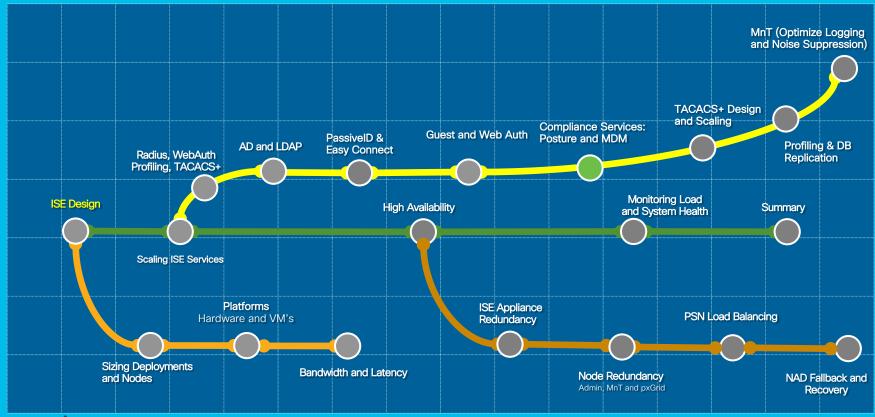
- User logs in to Hotspot/CWA portal and MAC address auto-registered into GuestEndpoint group
- AuthZ Policy for GuestEndpoints ID Group grants access until device purged





# Session Agenda Compliance Services: Posture and MDM





# ISE 2.6 introduced LSD LDD



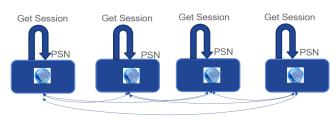


#### ISE Architecture on LDD



#### Session exists in local PSN and MnT node

- Each new session data propagated to all PSNs (in cluster) using Rabbit MQ
- Sessions data cached locally via Redis DB
- Full-Mesh Routing Message Bus
  - No bottlenecks, one hop delivery, truly distributed, persona agnostic



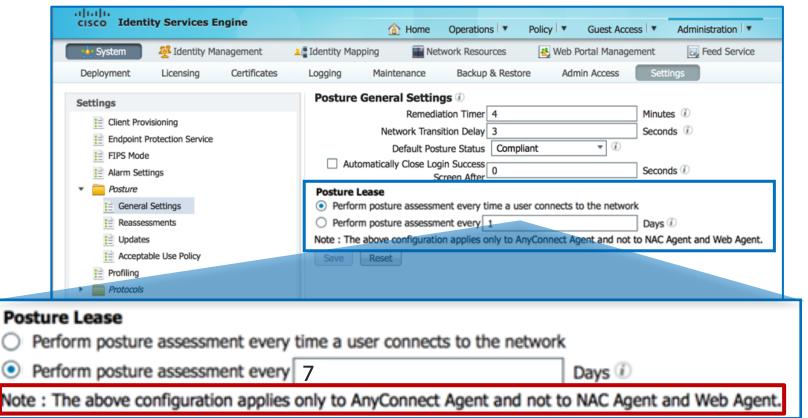
Propagation of sessions between nodes

NODE Groups is not same as LDD, LDD just shares the ownership of the endpoint. MAR Cache is shared between node groups



#### Posture Lease

Once Compliant, user may leave/reconnect multiple times before re-posture



### MDM Scalability and Survivability

What Happens When the MDM Server is Unreachable?

- Scalability ≈ 30 Calls per second per PSN.
  - Cloud-Based deployment typically built for scale and redundancy
    - For cloud-based solutions, Internet bandwidth and latency must be considered.
  - · Premise-Based deployment may leverage load balancing
- ISE 1.4+ supports multiple MDM servers could be same or different vendors.
- Authorization permissions can be set based on MDM connectivity status:
  - MDM:MDMServerReachable Equals UnReachable MDM:MDMServerReachable Equals Reachable



All attributes retrieved & reachability determined by single API call on each new session.



### Scaling MDM

# ISE 2.4 adds support for managing MDM Attributes via ERS API

#### Prepopulate MDM Enrollment and/or Compliance via ERS API

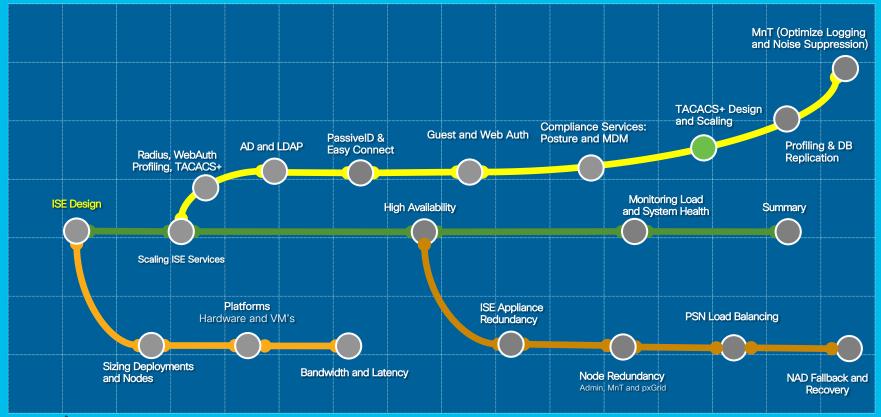
```
<groupId>groupId
<identityStore>identityStore</identityStore>
<identityStoreId>identityStoreId</identityStoreId>
<mac>00:01:02:03:04:05</mac>
<mdmComplianceStatus>false</mdmComplianceStatus>
<mdmEncrypted>false</mdmEncrypted>
<mdmEnrolled>true</mdmEnrolled>
<mdmIMEI>IMEI</mdmIMEI>
<mdmJailBroken>false</mdmJailBroken>
<mdmManufacturer>Apple Inc.</mdmManufacturer>
<mdmModel>iPad</mdmModel>
<mdmOS>iOS</mdmOS>
<mdmPhoneNumber>Phone Number</mdmPhoneNumber>
<mdmPinlock>true</mdmPinlock>
<mdmReachable>true</mdmReachable>
<mdmSerial>AB23D0E45BC01</mdmSerial>
<mdmServerName>AirWatch</mdmServerName>
<portalUser>portalUser/portalUser>
cprofileId>profileId
<staticGroupAssignment>true</staticGroupAssignment>
```

<staticProfileAssignment>false</staticProfileAssignment>

```
<customAttributes>
 <customAttributes>
   <entry>
     <key>MDM Registered</key>
     <value>true</value>
   </entry>
   <entry>
     <key>MDM Compliance</key>
     <value>false</value>
   </entry>
   <entry>
     <key>Attribute XYZ</key>
     <value>Value XYZ</value>
   </entry>
 </customAttributes>
</customAttributes>
```

# Session Agenda Compliance Services: Posture and MDM





## Options for Deploying Device Admin

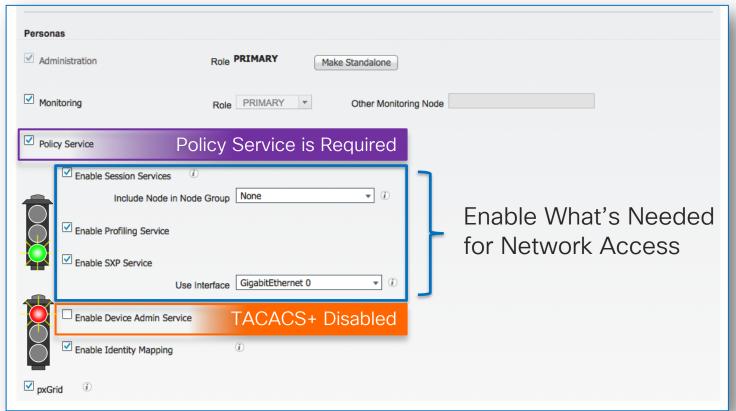
https://community.cisco.com/t5/security-documents/ise-tacacs-deployment-amp-sizing-guidance/ta-p/3612253

Prioritie Business G	S according to Policy and Goals	Separate Deployment  RADIUS TACACS	Separate PSNs  RADIUS TACACS	Mixed PSNs  OOO  RADIUS/TACACS
Separation of Configuration/	Yes: Specialization for TACACS+			
Duty	No: Shared resources/Reduced \$\$			
Independent Scaling of	Yes: Scale as needed/No impact on Device Admin from RADIUS services			
Services	No: Avoid underutilized PSNs			
Suitable for high-volume	Yes: Services dedicated to TACACS+			
Device Admin	No: Focus on "human" device admins			
Separation of Logging Store	Yes: Optimize log retention VM			
2099119 01010	No: Centralized monitoring			

## RADIUS Only PSNs



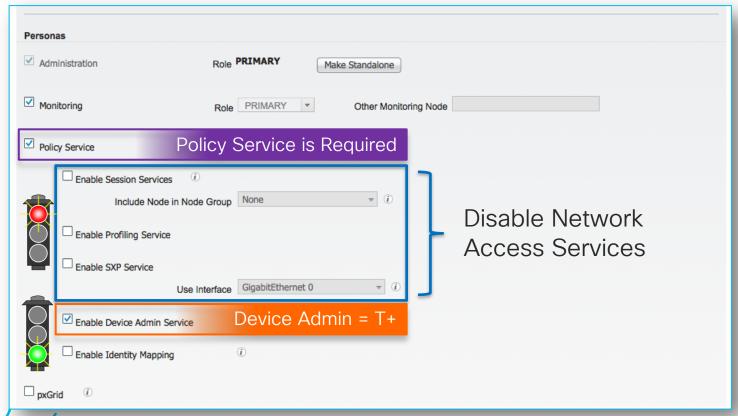
Administration > System > Deployment > [ISE node]



## TACACS+ Only PSNs



#### Administration > System > Deployment > [ISE node]



#### ISE 2.7 TACACS+ Multi-Service Scaling (RADIUS and T+)

Max Concurrent RADIUS + TACACS+ TPS by Deployment Model and Platform

Deployment Model		Platform	Max # Dedicated PSNs	Max RADIUS Sessions per Deployment	Max TACACS+ TPS per Deployment
Observate	A 11	3615	0	10,000	100
Standa- alone	All personas on same node	3655	0	25.000	100
alone		3695	0	50,000	100
I be desired at	PAN+MnT+PXG	3655 as PAN+MNT	* 5 / 3+2	25,000	250 / 3,000
Hybrid	on same node; Dedicated PSN	3695 as PAN+MNT	* 5 / 3+2	50,000	250 / 3,000
Dedicated	Each Persona on	3655 as PAN and MNT	* 50 / 47+3	500,000	2,500 / 6,000
	Dedicated Node	3595 as PAN and MNT	* 50 / 47+3	500,000 (2M)	2,500 / 6,000

<sup>\*</sup> Device Admin service enabled on same PSNs also used for RADIUS OR Split RADIUS and T+ PSNs

Each dedicated T+ PSN node reduces dedicated RADIUS PSN count by 1

Scaling per PSN	Platform	Max RADIUS Sessions per PSN	Max TACACS+ TPS per PSN
Dedicated Policy nodes	SNS-3615	10,000	2,000
(Max Sessions Gated by	SNS-3655	50,000	3,000
Total Deployment Size)	SNS-3695	100,000	3,000

#### ISE 2.7 TACACS+ Multi-Service Scaling (TACACS+ Only)

Max Concurrent TACACS+ TPS by Deployment Model and Platform

By Deployment

Deployment Model		Platform		x # Dedicated PSNs	Max RADIUS Session per Deployment	ns   Max TACACS+ TPS   per Deployment
Stand- All personas on		3615	0		N/A	1,000
alone	same node	3655/3695	0		N/A	1,500
	PAN+MnT+PXG	3615 as PAN+MNT		*5/2	N/A	**2,000 / 2,000
Hybrid	on same node; Dedicated PSN	3655/3695 as PAN+MNT		* 5 / 2	N/A	**3,000 / 3,000
Dedicated	Each Persona on	3655 as PAN and MNT		* 50 / 4	N/A	**5,000 / 5,000
	Dedicated Node	3695 as PAN and MnT		* 50 / 5	N/A	**10,000 / 10,000

\* Device Admin service can be enabled on each PSN; minimally 2 for redundancy.

By PSN

\*\* Max log capacity for MNT

Scaling per PSN	Platform	Max RADIUS Sessions   Max TACACS+ TPS  per PSN
Dedicated Policy nodes	SNS-3615	10,000 2,000
(Max Sessions Gated by		
Total Deployment Size)	SNS-3655/3695	50,000/100,000 3,000

# TACACS+ MnT Scaling

#### Human Versus Automated Device Administration

Consider the "average" size syslog from TACACS+ based on following guidance:

Each TACACS+ Session	Each Command Authorization (per session)
Authentication: 2kB	Command authorization: 2kB
Session authorization: 2kB	Command accounting : 1kB
Session accounting: 1kB	



"Human" Device Admin Example:

- For a normal "human" session we may expect to see 10 commands, so a session would be approximately: [5kB + (10 \* 3kB)) = 35kB. Suppose a maximum of 50 such sessions per admin per day from 50 admins (and few organizations have > 50 admins)
  - 50 human admins would generate < 1 TPS average, ~60k logs/day, or ~90MB/day.
- Automated/Script Device Admin Example:
  - Consider a script that runs 4 times a day against 30,000 devices, (for example, to backup config on all devices). Generally the interaction will be short, say 5 commands:
    - Storage = 30,000 \* 4 \* [5kB + (5 \* 3kB)] = ~2.4 GB/day
    - Total TPS = 30k \* 4 \* [3 + (5 \* 2)] = 1.56M logs = 18 TPS average; 1300 TPS peak.

# TACACS+ Multi-Service Scaling



Required TACACS+ TPS by # Admins and # NADs

		Session Authentication and Accounting Only				Command Accounting Only (10 Commands / Session)				Command Authorization + Acctg (10 Commands / Session)				
		Avg TPS	Peak TPS	Logs/Day	Storage/ dav	Avg TPS	Peak TPS	Logs/Day	Storage/ dav	Avg TPS	Peak TPS	Logs/Day	Storage/ dav	
	# Admins	lased on 50 Admin Sessions per Day												
Admin	1	< 1	< 1	150	< 1MB	< 1	< 1	650	1MB	< 1	<1	1.2k	2MB	
p	5	< 1	< 1	750	1MB	< 1	< 1	3.3k	4MB	< 1	<1	5.8k	9MB	
	10	< 1	< 1	1.5k	3MB	< 1	< 1	6.5k	8MB	< 1	1	11.5k	17MB	
Jar	25	< 1	< 1	3 8k	7MB	< 1	1	16.3k	19MB	< 1	2	28.8k	43MB	
Human	50	< 1	1	7.5k	13MB	< 1	2	32.5k	37MB	1	4	57.5k	86MB	
I	100	< 1	1	ТЪК	25MB	1	4	65k	73MB	2	8	115k	171MB	
	# NADs	Eased on 4 Scripted Sessions per Day												
	500	< 1	5	6k	10MB	< 1	22	26k	30MB	1	38	46k	70MB	
dmin	1,000	< 1	10	12k	20MB	1	43	52k	60MB	1	77	92k	140MB	
Adr	5,000	< 1	50	60k	100MB	3	217	260k	300MB	5	383	460k	700MB	
	10,000	1	100	120k	200MB	6	433	520k	600MB	11	767	920k	1.4GB	
Script	20,000	3	200	240k	400MB	12	867	1.04M	1.2GB	21	1.5k	1.84M	2.7GB	
	30,000	5	300	480k	600MB	18	1.3k	1.56M	1.7GB	32	2.3k	2.76M	4.0GB	
	50,000	7	500	600k	1GB	30	2.2k	2.6M	2.9GB	53	3.8k	4.6M	6.7GB	

### TACACS+ Multi-Service Scaling



Required TACACS+ TPS by # Admins and # NADs

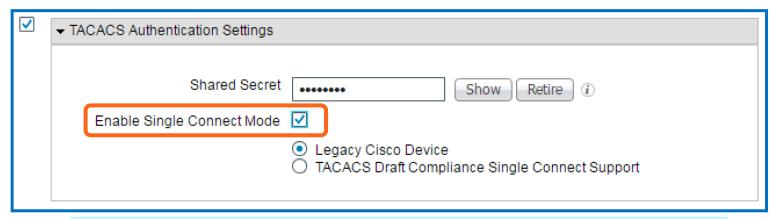
	Session Authentication and				Command Accounting Only				Command Authorization + Acctg					
		Accounting Only					(10 Commands / Session)				(10 Commands / Session)			
		Avg TPS	Peak TPS	Logs/Day	Storage/ day	Avg TPS	Peak TPS	Logs/Day	Storage/ day	Avg TPS	Peak TPS	Logs/Day	Storage/ day	
	# Admins						ased on 50 Admin Sessions per Day							
dmin	1	< 1	< 1	150	< 1MB	< 1	< 1	650	1MB	< 1	<1	1.2k	2MB	
p	5	< 1	< 1	750	1MB	< 1	< 1	3.3k	4MB	< 1	<1	5.8k	9MB	
N A	10	< 1	< 1	1.5k	3MB	< 1	< 1	6.5k	8MB	< 1	1	11.5k	17MB	
Jar	25	< 1	< 1	3.8k	7MB	< 1	1	16.3k	19MB	< 1	2	28.8k	43MB	
umai	50	< 1	1	7.5k	13MB	< 1	2	32.5k	37MB	1	4	57.5k	86MB	
Ī	100	< 1	1	15k	25MB	1	4	65k	73MB	2	8	115k	171MB	
	# NADs	Fased on 4 Scripted Sessions per Day												
ٔ ا	500	< 1	5	6k	10MB	< 1	22	26k	30MB	1	38	46k	70MB	
Admin	1,000	< 1	10	12k	20MB	1	43	52k	60MB	1	77	92k	140MB	
Þ	5,000	< 1	50	60k	100MB	3	217	260k	300MB	5	383	460k	700MB	
	10,000	1	100	120k	200MB	6	433	520k	600MB	11	767	920k	1.4GB	
Script	20,000	3	200	240k	400MB	12	867	1.04M	1.2GB	21	1.5k	1.84M	2.7GB	
S	30,000	5	300	480k	600MB	18	1.3k	1.56M	1.7GB	32	2.3k	2.76M	4.0GB	
	50,000	7	500	600k	1GB	30	2.2k	2.6M	2.9GB	53	3.8k	4.6M	6.7GB	

Peak values based on 5-minute burst to complete each batch request.

# Single Connect Mode

### Scaling TACACS+ for High-Volume NADs

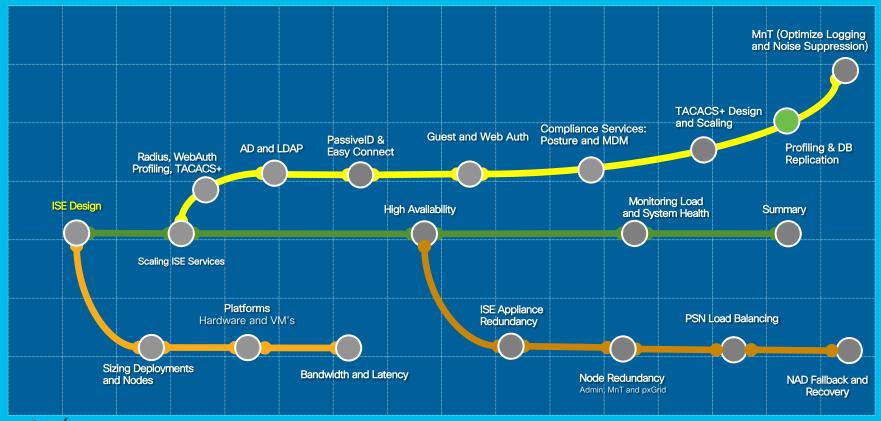
- Multiplexes T+ requests over single TCP connection
  - All T+ requests between NAD and ISE occur over single connection rather than separate connections for each request.
- Recommended for TACACS+ "Top Talkers"
- Note: TCP sockets locked to NADs, so limit use to NADs with highest activity.



Administration > Network Resources > Network Devices > (NAD)

# Session Agenda Profiling & Database Replication







# ISE profiles based on 'profiling policies'

The minimum 'certainty metric' in the profiling policy evaluates the matching profile for an endpoint.

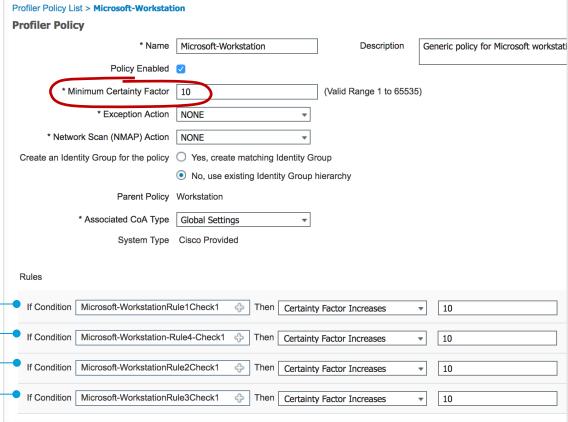


DHCP:dhcp-class-identifier CONTAINS MSFT

DHCP:dhcp-class-identifier CONTAINS MS-UC-Client

IP:User-Agent CONTAINS Windows

NMAP:operating-system CONTAINS Microsoft Windows

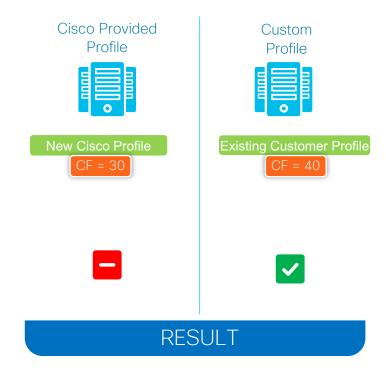


### Profiles Precedence





### Profiles Precedence

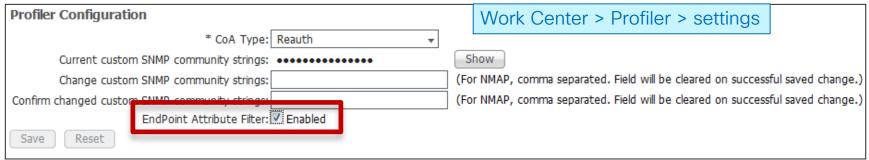




### **Endpoint Attribute Filter and Whitelist Attributes**

Reduces Data Collection and Replication to Subset of Profile-Specific Attributes

- Endpoint Attribute Filter aka "Whitelist filter"
  - Enabled by defauly, only these attributes are collected or replicated.

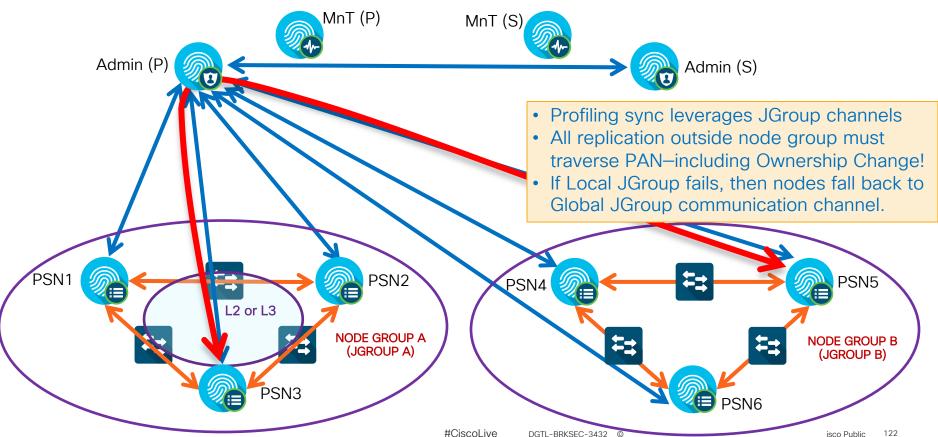


- Whitelist Filter limits profile attribute collection to those required to support default (Cisco-provided) profiles and critical RADIUS operations.
  - Filter must be disabled to collect and/or replicate other attributes.
  - Attributes used in custom conditions are automatically added to whitelist.



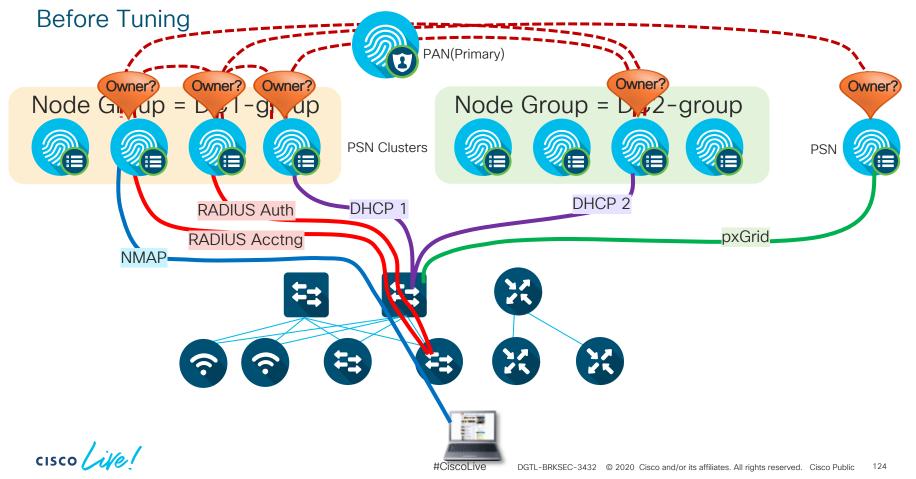
### Inter-Node Communications pre 2.7

Local JGroups and Node Groups



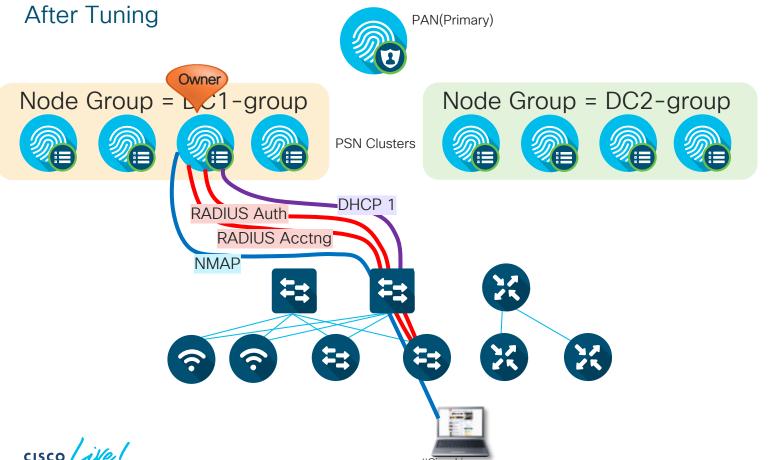
### Profiling and Data Replication pre 2.7 PAN(S) **Before Tuning** PAN(Primary) MNT(S) Node Group = DC1-group Node Group = DC2 **PSN Clusters** PSN DHCP 2 DHCP 1 **RADIUS Auth** NMAP pxGrid RADIUS Acctng Ownership Change 47 Global Replication cisco live!

# Impact of Ownership Changes pre 2.7



### Profiling and Data Replication pre 2.7 PAN(S) After Tuning PAN(Primary) MNT(S) Node Group = DC1-group Node Group = DC2-group **PSN Clusters** PSN DHCP 1 RADIUS Auth pxGric RADIUS Acctng **NMAP** Ownership Change 37 Global Replication cisco live!

# Impact of Ownership Changes pre 2.7





**PSN** 

# Reliable Profiling Services End Point Ownership Changes 2.7

#### Before

#### **Endpoint Ownership**

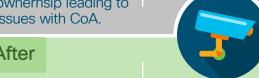
Multiple PSNs that received probe response would compete for endpoint ownerhsip leading to issues with CoA.

#### Static Endpoints

**Endpoints classified** statically would get reclassified if profiling probes are received.

#### Feed Download

Can't get only OUI updates via profiler feed download. Full package would disrupt custom profiling policies.



#### After

#### **Endpoint Ownership**

PSNs wont flap ownership of endpoints, except for new authentication.

#### Static Endpoints

**Endpoints classified** statically wont be reclassified unless the static mapping is removed.

#### Feed Download

New OUI only package available for download and update of existing policies

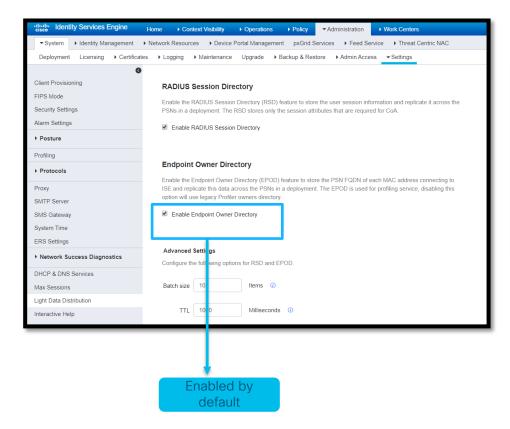
With EPO/LDD feature enabled, endpoint ownership will not change frequently.

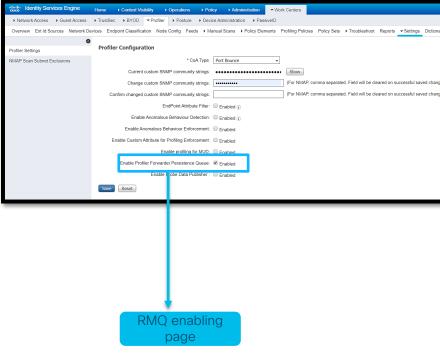
#### Ownership changes only in the below scenarios:

- When there is a successful auth for an endpoint or when the node is down
- When we import endpoints or create in GUI and later endpoint is read by another probe (DHCP).

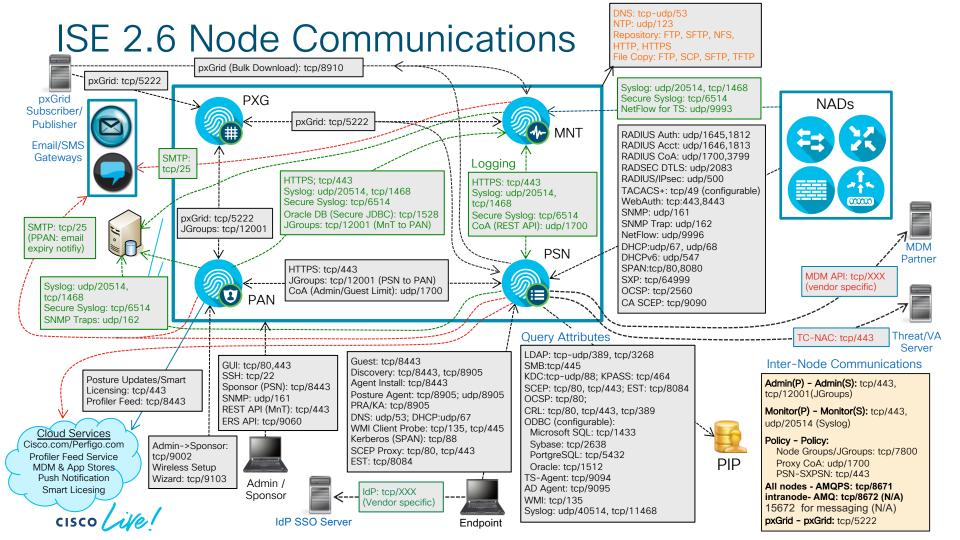


### Enable Endpoint Ownership - 2.7









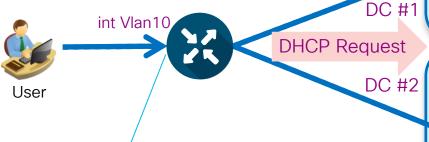
# Profiling Redundancy - Duplicating Profile Data

#### Different DHCP Addresses

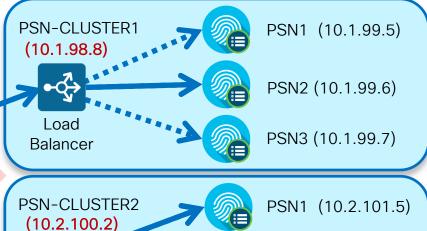
- Provides Redundancy but Leads to Contention for Ownership = Replication

 Common config is to duplicate IP helper data at each NAD to two different PSNs or PSN LB Clusters

Different PSNs receive data



interface Vlan10
 ip helper-address <real\_DHCP\_Server>
 ip helper-address 10.1.98.8
 ip helper-address 10.2.100.2



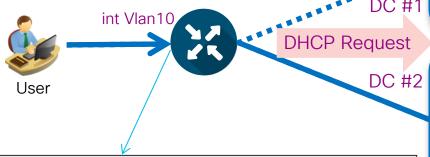


Note: LB depicted, but NOT required

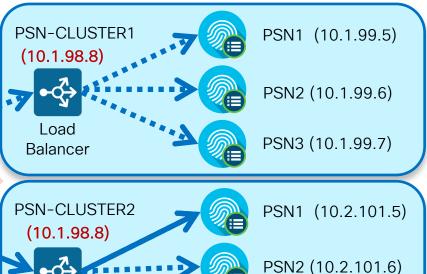
# Scaling Profiling and Replication

Single DHCP VIP Address using Anycast

- Limit Profile Data to a Single PSN and Node Group
- Different PSNs or Load Balancer VIPs host same target IP for DHCP profile data
- Routing metrics determine which PSN or LB VIP receives DHCP from NAD



interface Vlan10
 ip helper-address <real\_DHCP\_Server>
 ip helper-address 10.1.98.8



Note: LB depicted, but NOT required

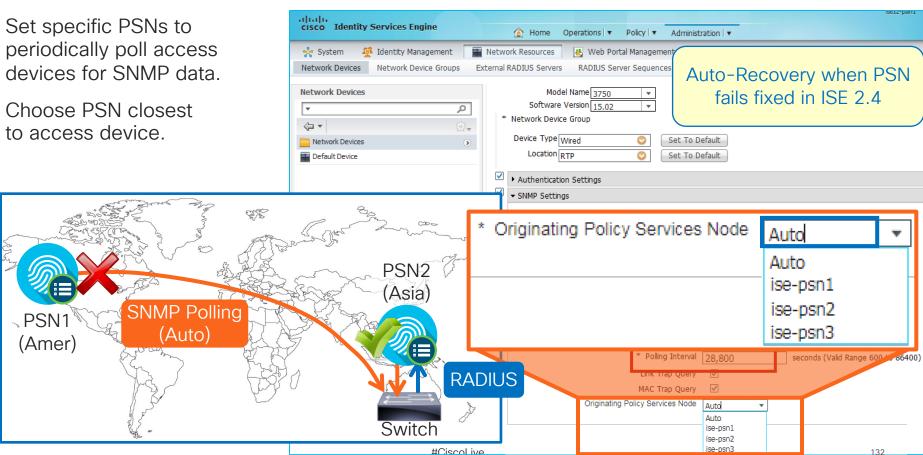
Load

Balancer

PSN3 (10.2.101.7)

# Profiler Tuning for Polled SNMP Query Probe

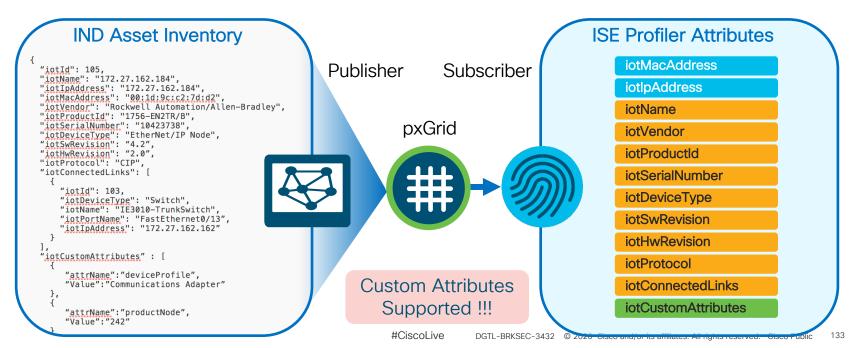
- Set specific PSNs to periodically poll access devices for SNMP data.
- Choose PSN closest



# pxGrid Profiler Probe (Context In)

### First Integration with Cisco Industrial Network Director (IND)

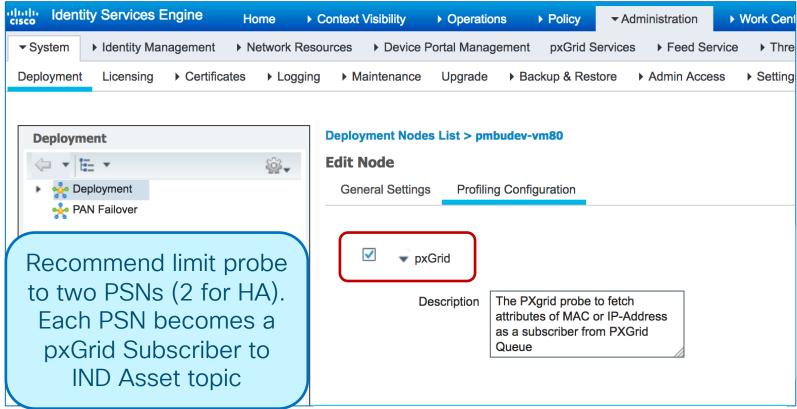
- IND communicates with Industrial Switches and Security Devices and collects detailed information about the connected manufacturing devices.
- IND v1.3 adds pxGrid Publisher interface to communicate IoT attributes to ISE.



### pxGrid Profiler Probe



134



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DGTL-BRKSEC-3432 sco Public

### New and Updated IoT Profile Libraries

Delivered via ISE Community: https://community.cisco.com/t5/security-documents/ise-endpoint-profiles/ta-p/3641187

- Automation and Control
  - Industrial / Manufacturing
  - Building Automation
  - Power / Lighting
  - Transportation / Logistics
  - Financial (ATM, Vending, PoS, eCommerce)
  - IP Camera / Audio-Video / Surveillance and Access Control
  - Other (Defense, HVAC, Elevators, etc)
- Windows Embedded
- Medical NAC Profile Library Updated

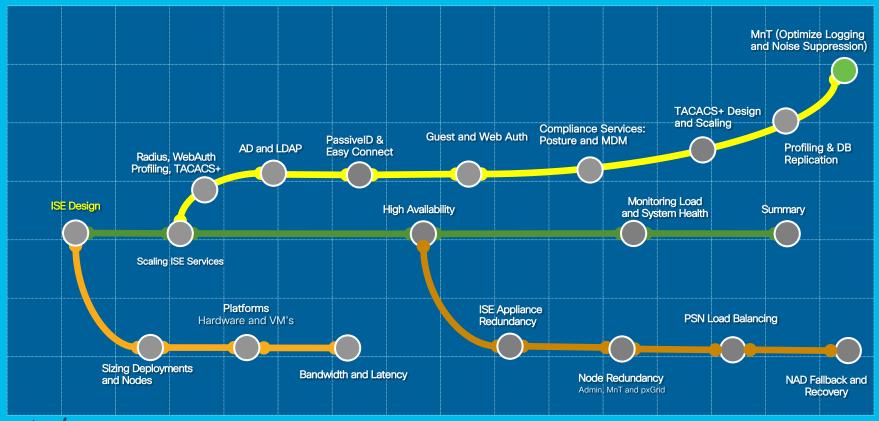






Session Agenda
MnT (Optimize Logging and Noise Suppression)





### The Fall Out From the Mobile Explosion and IoT

- Explosion in number and type of endpoints on the network.
- High auth rates from mobile devices—many personal (unmanaged).
  - Short-lived connections: Continuous sleep/hibernation to conserve battery power, roaming, ...
- Misbehaving supplicants: Unmanaged endpoints from numerous mobile vendors may be misconfigured, missing root CA certificates, or running less-than-optimal OS versions
- Misconfigured NADs. Often timeouts too low & misbehaving clients go unchecked/not throttled.
- Misconfigured Load Balancers—Suboptimal persistence and excessive RADIUS health probes.
- Increased logging from Authentication, Profiling, NADs, Guest Activity, ...
- System not originally built to scale to new loads.
- End user behavior when above issues occur.
- Bugs in client, NAD, or ISE.



### **Advice: Sizing**

### **Endpoint Behavior**

- Different Endpoints behave differently on a network
- Because of this we need to consider the types of endpoints when sizing deployments
- Mobile (handheld) devices are the most demanding due to wireless/power restrictions
- Based on observations from many deployments, a 1x/2x/5x ratio is a good rule of thumb









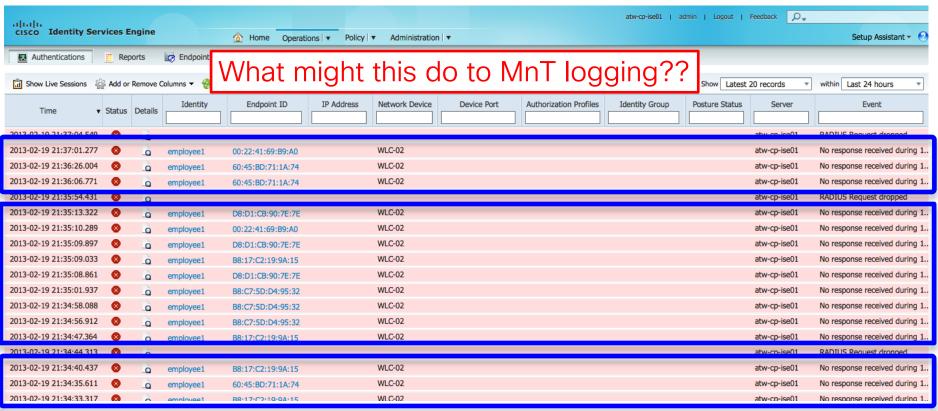
=2X





# No Response Received From Client







### Clients Misbehave!

- Example education customer:
  - ONLY 6,000 Endpoints (all BYOD style)
  - 10M Auths / 9M Failures in a 24 hours!
  - 42 Different Failure Scenarios all related to clients dropping TLS (both PEAP & EAP-TLS).

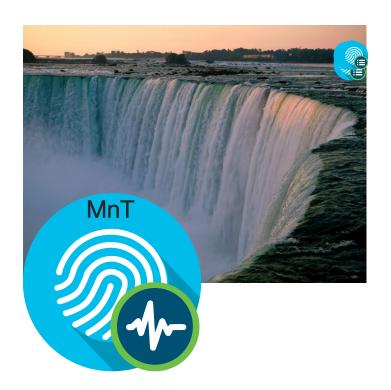


#### Supplicant List:

- Kyocera, Asustek, Murata, Huawei, Motorola, HTC, Samsung, ZTE, RIM, SonyEric, ChiMeiCo, Apple, Intel, Cybertan, Liteon, Nokia, HonHaiPr, Palm, Pantech, LgElectr, TaiyoYud, Barnes&N
- 5411 No response received during 120 seconds on last EAP message sent to the client
  - This error has been seen at a number of Escalation customers
  - · Typically the result of a misconfigured or misbehaving supplicant not completing the EAP process.



Challenge: How to reduce the flood of log messages while increasing PSN and MNT capacity and tolerance

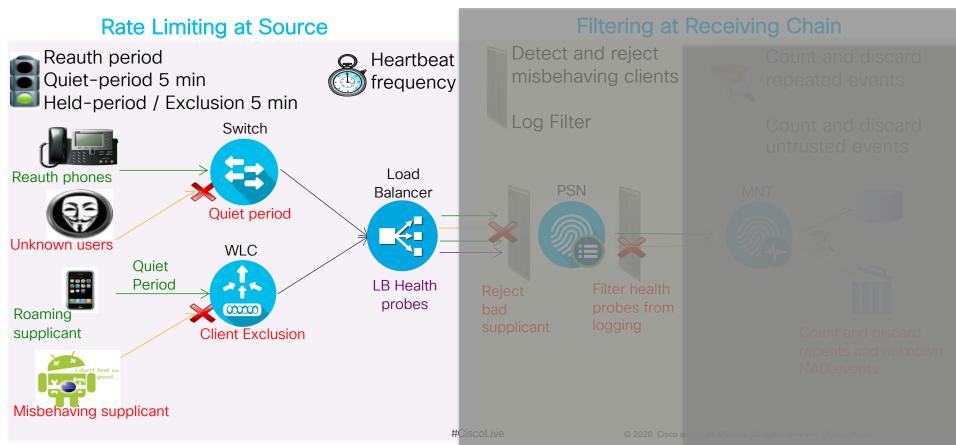






### Getting More Information With Less Data

Scaling to Meet Current and Next Generation Logging Demands



# Tune NAD Configuration

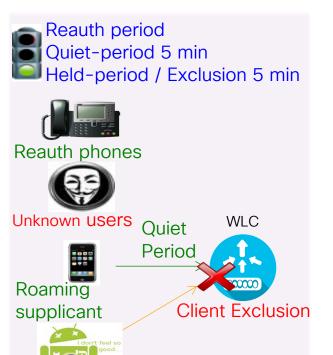
Rate Limiting at Wireless Source

BRKSEC-2059

Deploying ISE in a Dynamic Environment

Clark Gambrel





Misbehaving

supplicant

#### Wireless (WLC)

- RADIUS Server Timeout: Increase from default of 2 to 5 sec
- RADIUS Aggressive-Failover: Disable aggressive failover
- RADIUS Interim Accounting: v7.6: Disable; v8.0+: Enable with interval of 0. (Update auto-sent on DHCP lease or Device Sensor)
- Idle Timer: Increase to 1 hour (3600 sec) for secure SSIDs
- Session Timeout: Increase to 2+ hours (7200+ sec)
- Client Exclusion: Enable and set exclusion timeout to 180+ sec
- Roaming: Enable CCKM / SKC / 802.11r (when feasible)
- Bugfixes: Upgrade WLC software to address critical defects

Prevent Large-Scale Wireless RADIUS Network Melt Downs

http://www.cisco.com/c/en/us/support/docs/wireless-mobility/wireless-lan-wlan/118703-technote-wlc-00.html

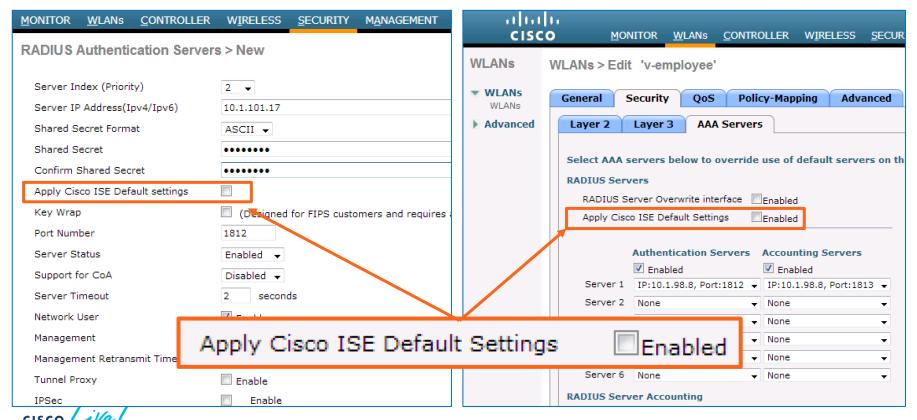
### Wired & Wireless recommended links

**Best Practices and Guides** 

- Top 6 settings for AireOS and ISE Wireless
- ISE and Catalyst 9800 series integration guide
- ISE Guest Access Prescriptive Deployment Guide
- Cisco ISE BYOD Prescriptive Deployment Guide
- ISE Secure Wired Access Prescriptive Deployment Guide



# One-Click Setup for ISE Best Practice Confidence



### Load Balancer RADIUS Test Probes



### Citrix Example

- Probe frequency and retry settings:
  - Time interval between probes:

interval seconds # Default: 5

Number of retries

retries number # Default: 3

Sample Citrix probe configuration:

add lb monitor PSN-Probe RADIUS -respCode 2
-userName citrix\_probe -password citrix123
-radKey cisco123 -LRTM ENABLED -interval 10
-retries 3 -destPort 1812

 Recommended setting: Failover must occur before RADIUS timeout (typically 15-35 sec) while avoiding excessive probing

cisco livel

### F5 Example

- Probe frequency and retry settings:
  - Time interval between probes:

Interval seconds # Default: 10

Timeout before failure = 3\*(interval)+1:Timeout seconds # Default: 31

Sample F5 RADIUS probe configuration:

Type RADIUS
Interval 10
Timeout 31
Manual Resume No
Check Util Up Yes
User Name f5-probe
Password f5-ltm123
Secret cisco123
Alias Address \* All Addresses

Alias Service Port 1812

Debug No

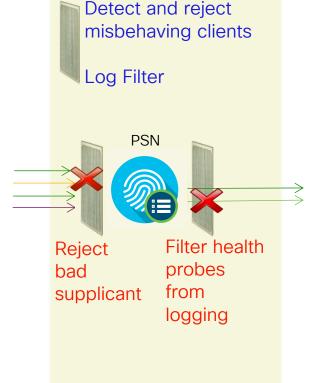
Name PSN-Probe

#CiscoLive

# PSN Noise Suppression and Smarter Logging

#### Filter Noise and Provide Better Feedback on Authentication Issues

- PSN Collection Filters
- PSN Misconfigured Client Dynamic Detection and Suppression
- PSN Accounting Flood Suppression
- Detect Slow Authentications
- Enhanced Handling for EAP sessions dropped by supplicant or Network Access Server (NAS)
- Failure Reason Message and Classification
- Identify RADIUS Request From Session Started on Another PSN
- Improved Treatment for Empty NAK List





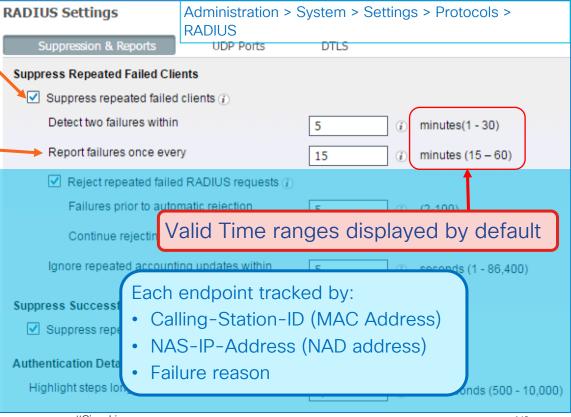
## PSN Filtering and Noise Suppression

**Dynamic Client Suppression** 

Updated in ISE 2.2!

Flag misconfigured supplicants for same auth failure within specified interval and stop logging to MnT

Send alarm with failure statistics





### PSN Filtering and Noise Suppression

Dynamic Client Suppression

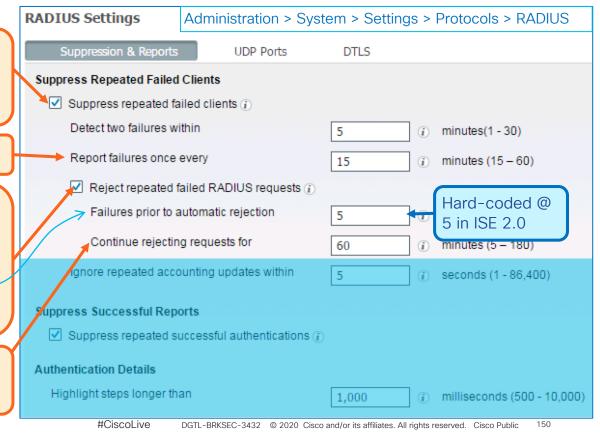
Flag misconfigured supplicants for same auth failure within specified interval and stop logging to MnT

Send alarm with failure statistics

Send immediate Access-Reject (do not even process request) IF:

- 1) Flagged for suppression
- 2) Fail auth total X times for—same failure reason (inc 2 prev)

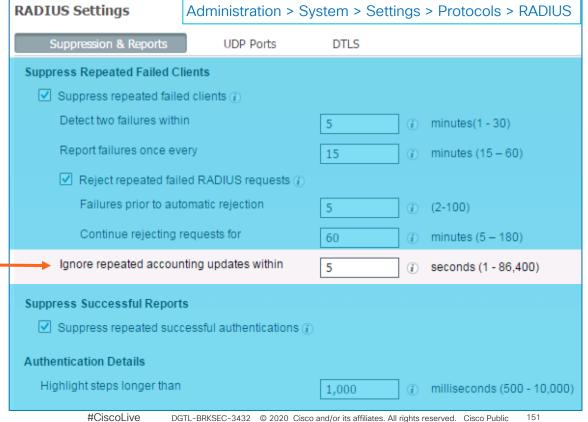
Fully process next request after rejection period expires.



#### **PSN Noise Suppression**

Drop Excessive RADIUS Accounting Updates from "Misconfigured NADs"

Allow 2 RADIUS Accounting Updates for same session in specified interval, then drop.





### MnT Log Suppression and Smarter Logging

#### Drop and Count Duplicates / Provide Better Monitoring Tools

- Drop duplicates and increment counter in Live Log for "matching" passed authentications
- Display repeat counter to Live Sessions entries.
- Update session, but do not log RADIUS Accounting Interim Updates
- Log RADIUS Drops and EAP timeouts to separate table for reporting purposes and display as counters on Live Log Dashboard along with Misconfigured Supplicants and NADs
- Alarm enhancements
- · Revised guidance to limit syslog at the source.
- MnT storage allocation and data retention limits
- More aggressive purging
- Allocate larger VM disks to increase logging capacity and retention.



Count and discard repeated events

Count and discard untrusted events



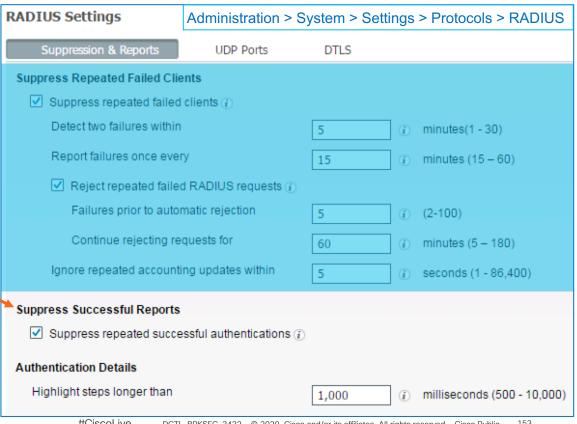
Count and discard repeats and unknown NAD events

#### MnT Noise Suppression

#### Suppress Storage of Repeated Successful Auth Events

Suppress Successful Reports = Do not save repeated successful auth events for the same session to MnT DB

These events will not display in Live Authentications Log but do increment Repeat Counter.





### MnT Noise Suppression

Suppress Storage of Repeated Successful Auth Events

Step latency is visible in Live Logs details

Suppress Successful Reports

= Do not save repeated successful
auth events for the same session
to MnT DB

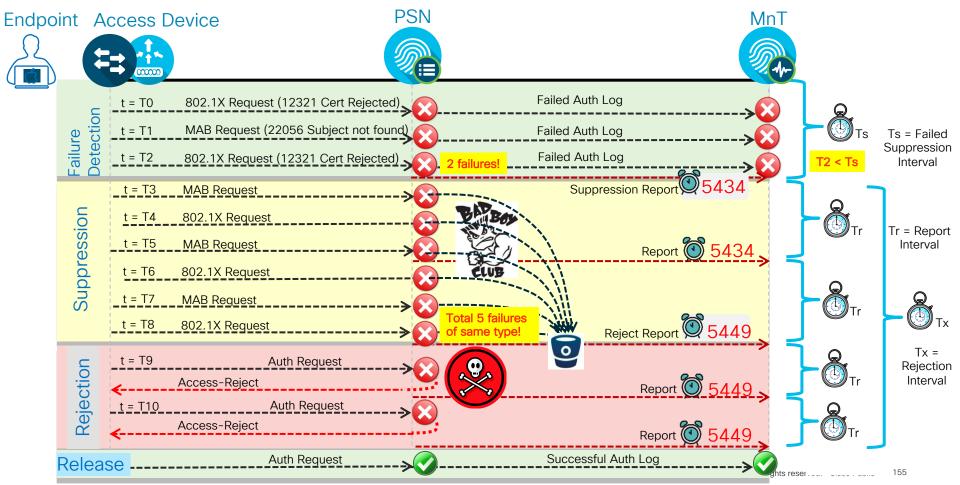
These events will not display in Live Authentications Log but do increment Repeat Counter.

Detect NAD retransmission timeouts and Log auth steps > threshold.



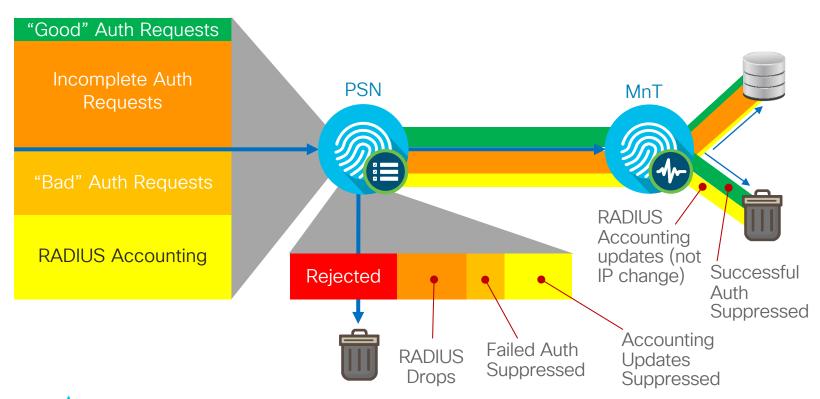
RADIUS Settings	Administration > RADIUS	System > S	ettings	s > Protocols >
Suppression & Reports	UDP Ports	DTLS	-	
Suppress Repeated Failed Clie	ents			
<ul> <li>Suppress repeated failed</li> </ul>	clients 🕡			
Detect two failures within		5	(i)	minutes(1 - 30)
Report failures once every		15	(i)	minutes (15 – 60)
☑ Reject repeated failed	d RADIUS requests 🕧			
Failures prior to autor	matic rejection	5	(i)	(2-100)
Continue rejecting re	quests for	60	(i)	minutes (5 – 180)
Ignore repeated accounting updates within		5	(i)	seconds (1 - 86,400)
Suppress Successful Reports				
Suppress repeated succe	ssful authentications	(i)		
Authentication Details				
Highlight steps longer than		1,000	(i)	milliseconds (500 - 10,000)

# Client Suppression and Reject Timers



### ISE Log Suppression

"Good"-put Versus "Bad"-put





#### WLC - Client Exclusion

#### Blacklist Misconfigured or Malicious Clients



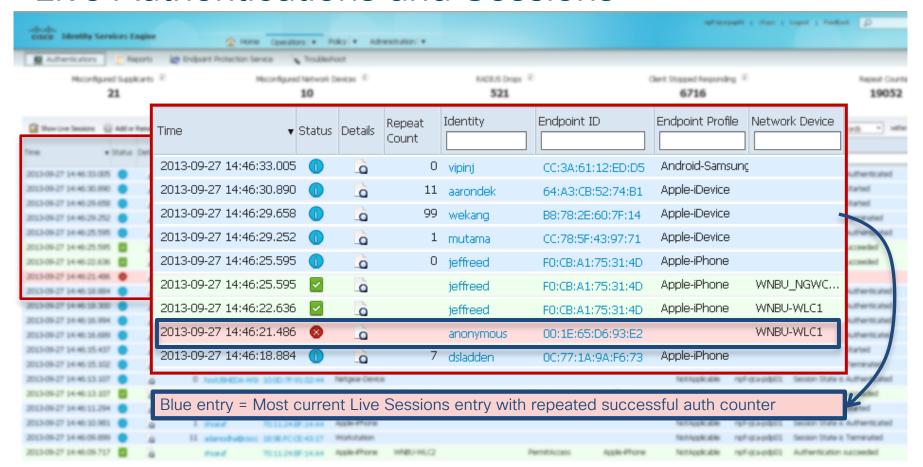
- Excessive Authentication Failures—Clients are excluded on the fourth authentication attempt, after three consecutive failures.
- Client excluded for Time Value specified in WLAN settings. Recommend increase to 1-5 min (60-300 sec). **3 min** is a good start.





Note: Diagrams show default values

#### Live Authentications and Sessions



#### **Authentication Suppression**

#### Enable/Disable

Global Suppression Settings: Administration > System > Settings > Protocols > RADIUS



Caution: Do not disable suppression in deployments with very high auth rates.

It is <u>highly recommended</u> to keep Auth Suppression enabled to reduce MnT logging

Selective Suppression using Collection Filters: Administration > System > Logging >

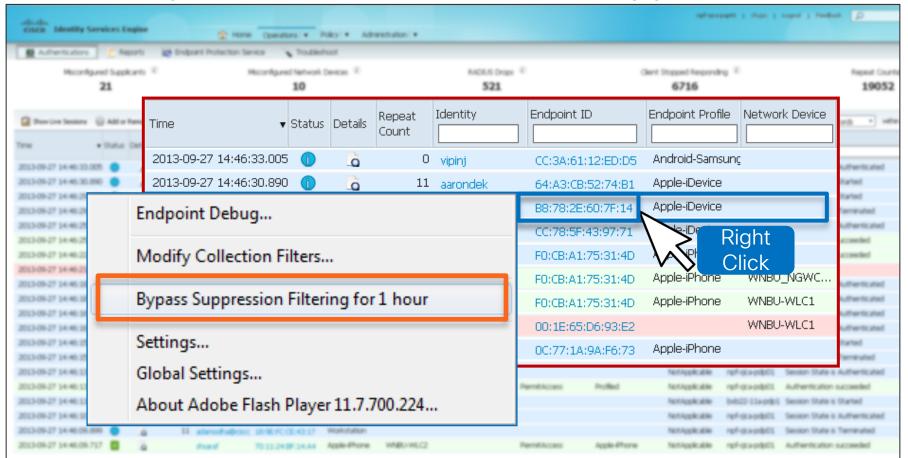
Collection Filters

Configure specific traffic to bypass Successful Auth Suppression

Useful for troubleshooting authentication for a specific endpoint or group of endpoints, especially in high auth environments where global suppression is always required.

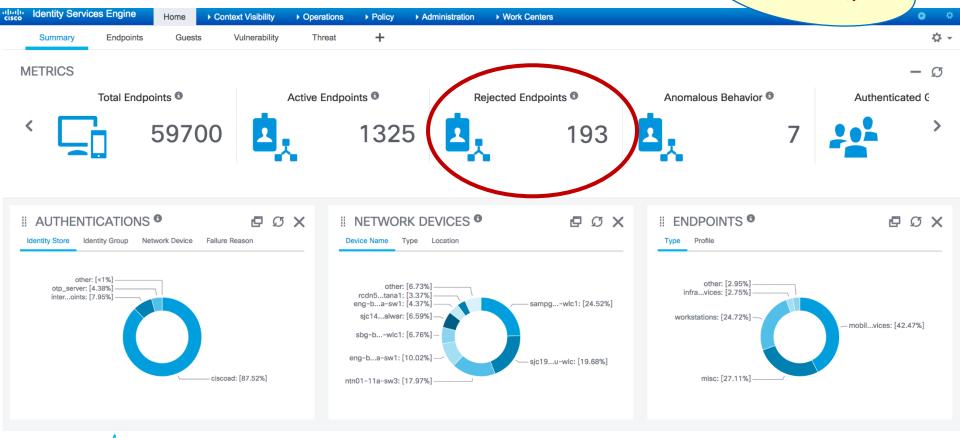


### Per-Endpoint Time-Constrained Suppression



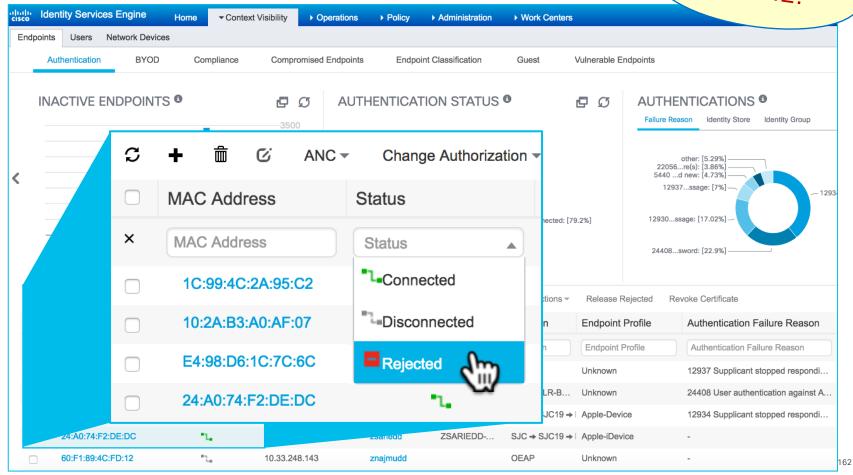
### Visibility into Reject Endpoints!

ISE 2.2!

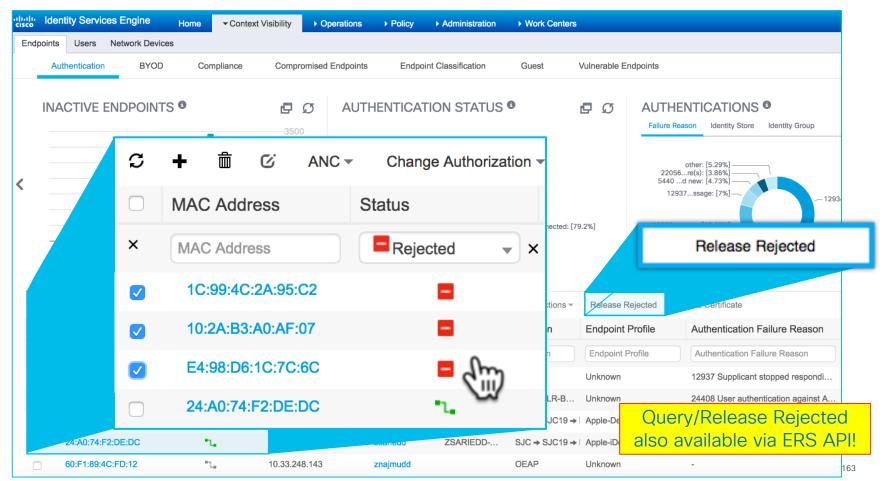


## Releasing Rejected Endpoints

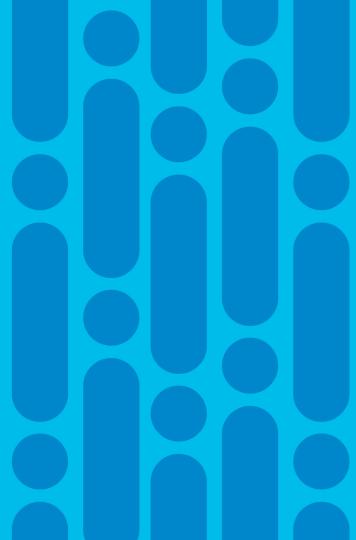
ISE 2.2!



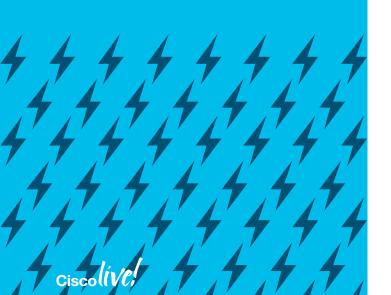
## Releasing Rejected Endpoints



High Availability



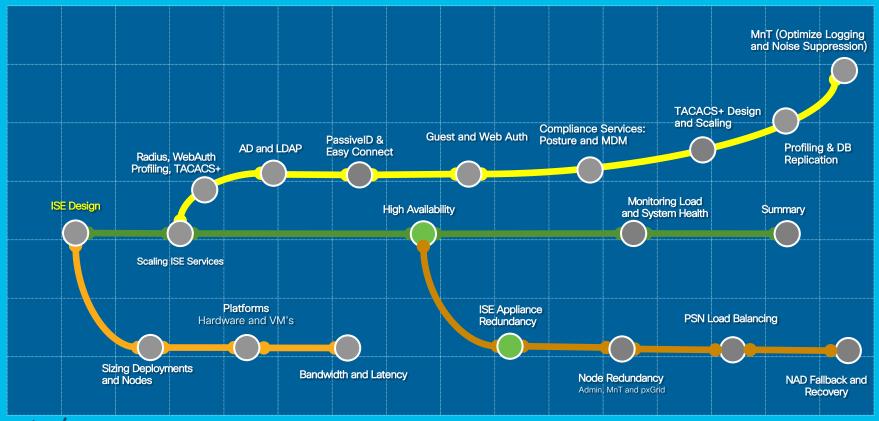
### High Availability Agenda



- ISE Appliance Redundancy
- ISE Node Redundancy
  - Administration Nodes
  - Monitoring Nodes
  - pxGrid Nodes
- HA for Certificate Services
- Policy Service Node Redundancy
  - Load Balancing
  - Non-LB Options
- NAD Fallback and Recovery

# Session Agenda High Availability: ISE Appliance Redundancy





## **Appliance Redundancy**

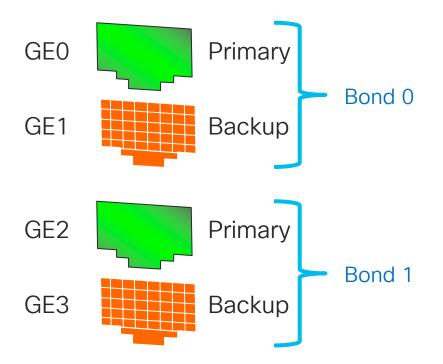
In-Box High Availability

Platform	SNS-3615 (36x5 Small)	SNS-3655 (36x5 Medium)	SNS-3695 (36x5 Large)
Drive Redundancy	No (1) 600GB disk	<b>Yes</b> (4) 600-GB	<b>Yes</b> (8) 600-GB
Controller Redundancy	No	Yes Level 10 Cisco 12G SAS Modular RAID	Yes Level 10 Cisco 12G SAS Modular RAID
Ethernet Redundancy	Yes* 2 X 10Gbase-T 4 x 1GBase-T Up to 3 bonded NICs	Yes* 2 X 10Gbase-T 4 x 1GBase-T Up to 3 bonded NICs	Yes* 2 X 10Gbase-T 4 x 1GBase-T Up to 3 bonded NICs
Redundant Power	No (2 <sup>nd</sup> PSU optional) UCSC-PSU1-770W	Yes	Yes

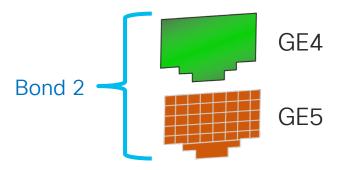


### **NIC Teaming**

**Network Card Redundancy** 



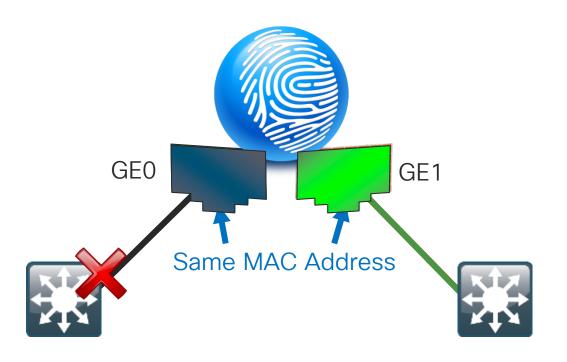
- For Redundancy only–NOT for increasing bandwidth.
- Up to (3) bonds in ISE 2.1
- Bonded Interfaces Preset-Non-Configurable





### NIC Teaming Interfaces for Redundancy

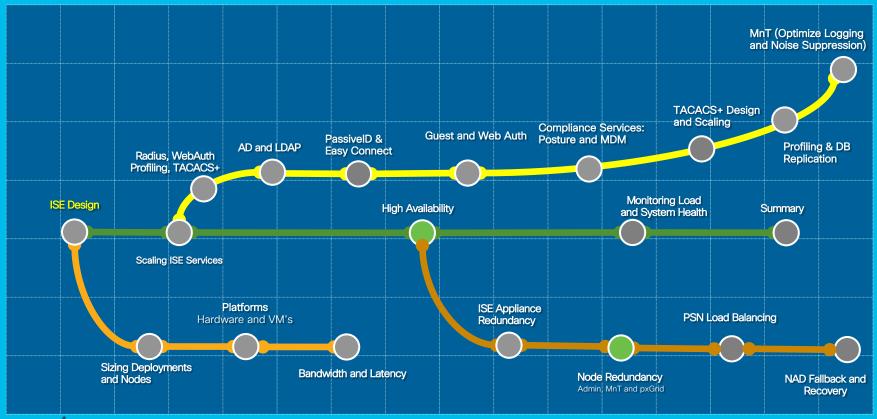
When GE0 is Down, GE1 Takes Over



- Both interfaces assume the same L2 address.
- When GE0 fails, GE1 assumes the IP address and keeps the communications alive.
- Based on Link State of the Primary Interface
- Every 100 milliseconds the link state of the Primary is inspected.

# Session Agenda Node Redundancy: Admin, MnT and pxGrid





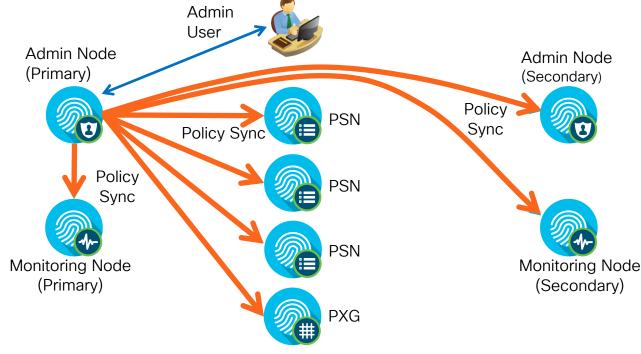
### Admin Node HA and Synchronization

#### PAN Steady State Operation

Changes made to Primary Administration DB are automatically synced to all nodes.

 Maximum two PAN nodes per deployment

Active / Standby





### Admin Node HA and Synchronization

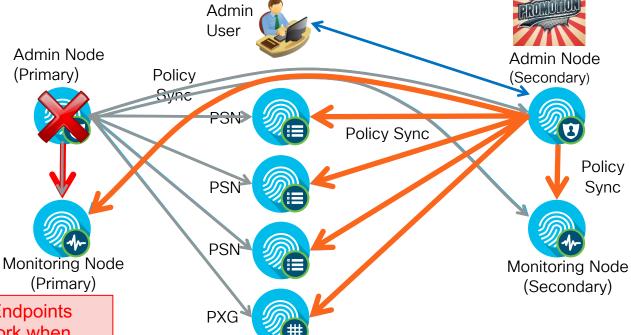
#### Primary PAN Outage and Recovery

 Prior to ISE 1.4 or without auto failover, upon Primary PAN failure, admin user must connect to Secondary PAN and manually promote Secondary to Primary; new Primary syncs all new

changes.

 PSNs buffer endpoint updates if Primary PAN unavailable; buffered updates sent once PAN available.

Promoting
Secondary Admin
may take 10-15
minutes before
process is
complete.



New Guest Users or Registered Endpoints cannot be added/connect to network when Primary Administration node is unavailable!

#### Policy Service Survivability When Admin Down/Unreachable

Which User Services Are Available if Primary Admin Node Is Unavailable?

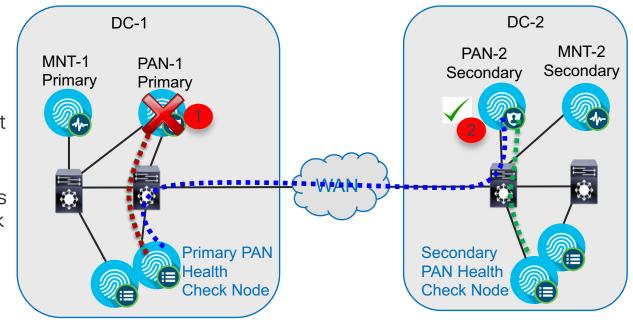
Service	Use case	Works (Y / N)
RADIUS Auth	Generally all RADIUS auth should continue provided access to ID stores	Y
Guest	All existing guests can be authenticated, but new guests, self-registered guests, or guest flows relying on device registration will fail.	N
Profiler	Previously profiled endpoints can be authenticated with existing profile. New endpoints or updates to existing profile attributes received by owner should apply, but not profile data received by PSN in foreign node group.	Y
Posture	Provisioning/Assessment work, but Posture Lease unable to fetch timer.	Y
Device Reg	Device Registration fails if unable to update endpoint record in central db.	N
BYOD/NSP	BYOD/NSP relies on device registration. Additionally, any provisioned certificate cannot be saved to database.	N
MDM	MDM fails on update of endpoint record	N
CA/Cert Services	See BYOD/NSP use case; certificates can be issued but will not be saved and thus fail. OCSP functions using last replicated version of database	N
pxGrid	Clients that are already authorized for a topic and connected to controller will continue to operate, but new registrations and connections will fail.	N
TACACS+	TACACS+ requests can be locally processed per ID store availability.	Y

#### **Automatic PAN Switchover**

Introduced ISE 1.4

Don't forget, after switchover admin must connect to PAN-2 for ISE management!

- Primary PAN (PAN-1) down or network link down.
- If Health Check Node unable to reach PAN-1 but can reach PAN-2
   → trigger failover
- Secondary PAN (PAN-2) is promoted by Health Check Node
- PAN-2 becomes Primary and takes over PSN replication.

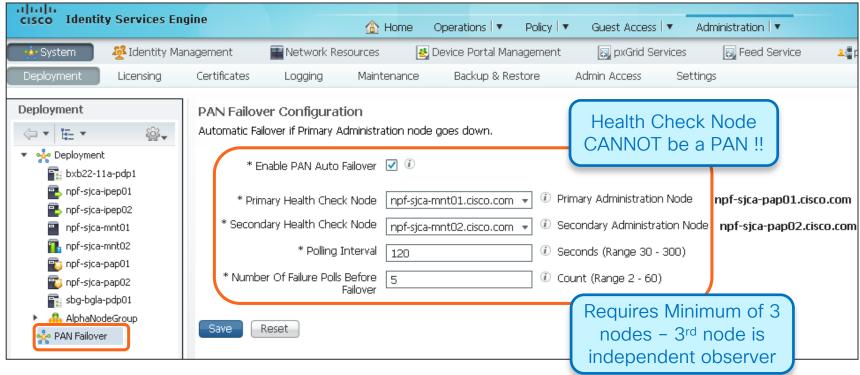


Note: Switchover is NOT immediate. Total time based on polling intervals and promotion time. Expect ~15 - 30 minutes.

#### **PAN Failover**

#### Health Check Node Configuration

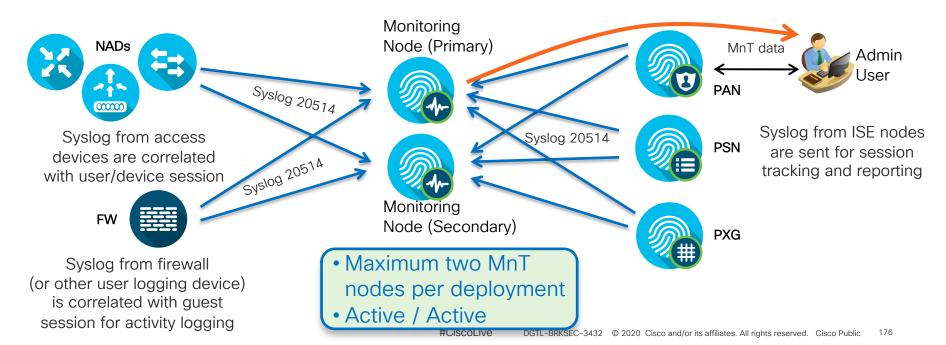
Configuration using GUI only under Administration > System > Deployment > PAN Failover



# HA for Monitoring and Troubleshooting

#### **Steady State Operation**

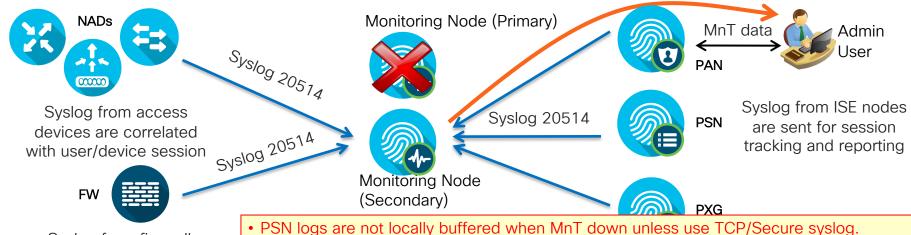
- MnT nodes concurrently receive logging from PAN, PSN, NAD, and ASA
- PAN retrieves log/report data from Primary MnT node when available



## HA for Monitoring and Troubleshooting

#### Primary MnT Outage and Recovery

- Upon MnT node failure, PAN, PSN, NAD, and ASA continue to send logs to remaining MnT node
- PAN auto-detects Active MnT failure and retrieves log/report data from Secondary MnT node.
- Full failover to Secondary MnT may take from 5-15 min depending on type of failure.



Syslog from firewall (or other user logging device) is correlated with guest session for activity logging

- Log DB is not synced between MnT nodes.
- Upon return to service, recovered MnT node will not include data logged during outage
- Backup/Restore required to re-sync MnT database

#### ISE 2.6+: Rabbit MQ

A new type of architecture for ISE messaging services

- Move forward in terms of robustness, reliability, Scalability and code quality
- Introduced in 2.6 for Secure Syslog (WAN survivability)

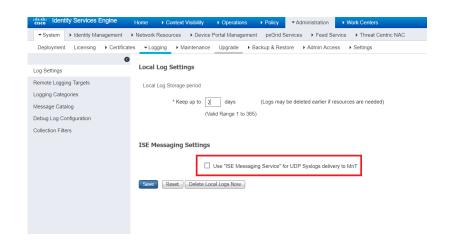




# ISE 2.7: Syslogs over ISE Messaging

WAN survivability and securing Syslog using Rabbit MQ

- Syslogs can use secure ISE Messaging instead of UDP
- Messages buffered on PSN while MNT is down
  - Buffer is 4GB otherwise overflow, 200 per/sec 1kb message, 1.5 hrs filled
- Max TPS ~5000





# HA for pxGrid v2 (ISE 2.3+)

Steady State

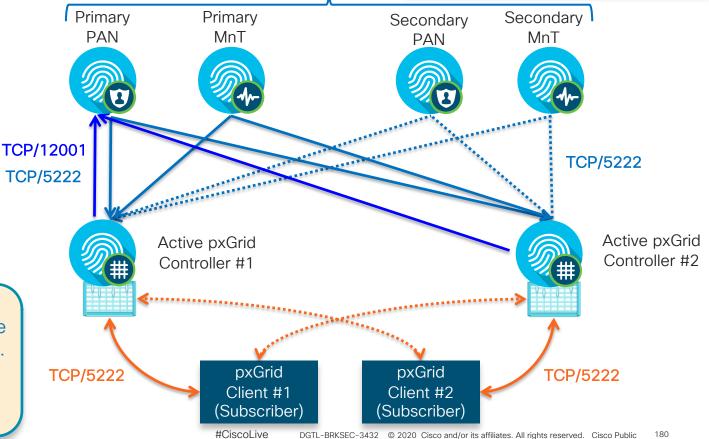
- pxGrid Clients (Publishers)
- 2.3: Max two pxGrid v2 nodes/ deployment (Active/Active)
- 2.4: Max 4 nodes (All Active)

#### PAN Publisher Topics:

- Controller Admin
- TrustSec/SGA
- Endpoint Profile

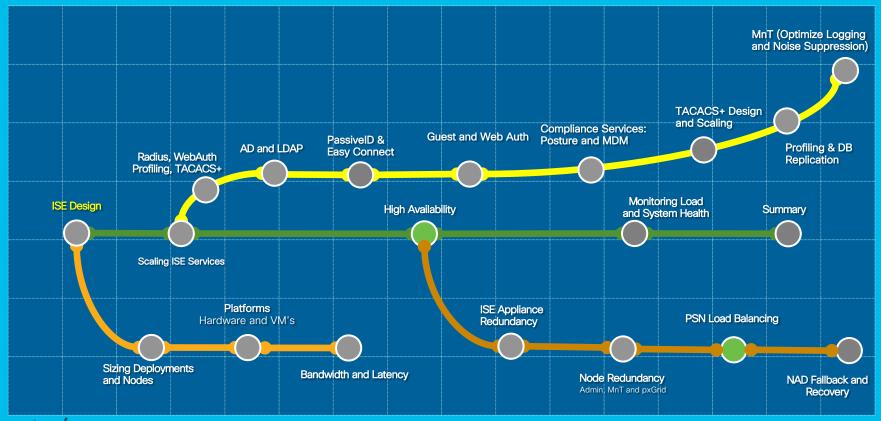
#### MnT Publisher Topics:

- Session Directory
- Identity Group
- ANC (EPS)
- pxGrid clients can be configured with multiple servers for redundancy.
- Clients connect to single active controller for given domain



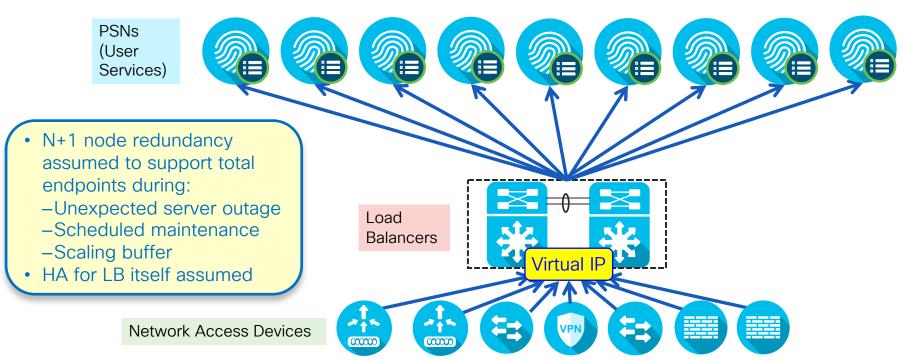
# Session Agenda PSN Load Balancing

You Are Here



#### Load Balancing RADIUS, Web, and Profiling Services

- Policy Service nodes can be configured in a cluster behind a load balancer (LB).
- Access Devices send RADIUS and TACACS+ AAA requests to LB virtual IP.

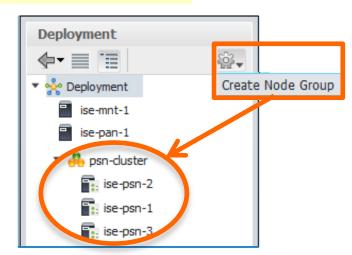




### Configure Node Groups for LB Cluster

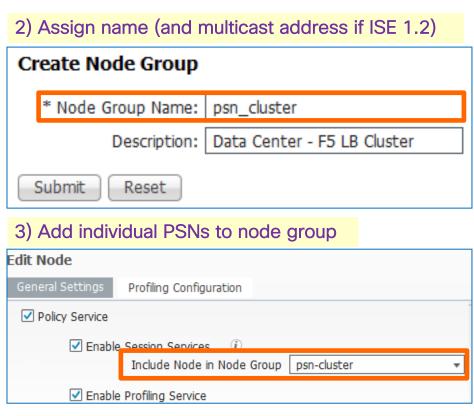
#### Place all PSNs in LB Cluster in Same Node Group

- Administration > System > Deployment
  - 1) Create node group



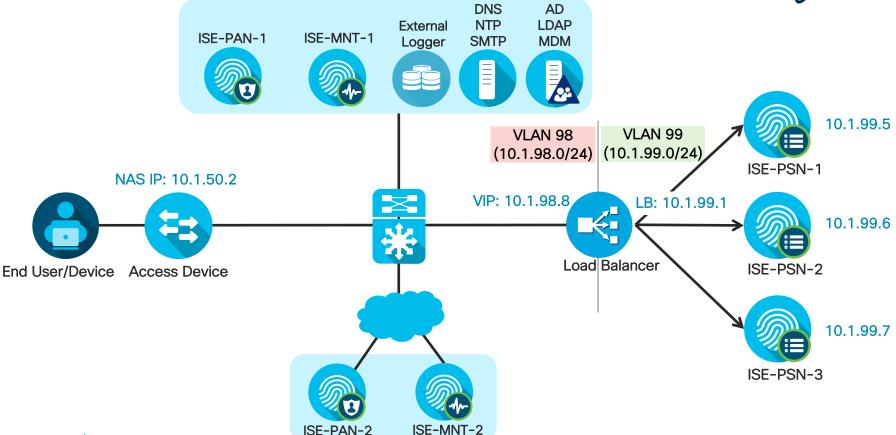
- Node group members can be L2 or L3
- Multicast not required





### High-Level Load Balancing Diagram





## Traffic Flow—Fully Inline: Physical Separation

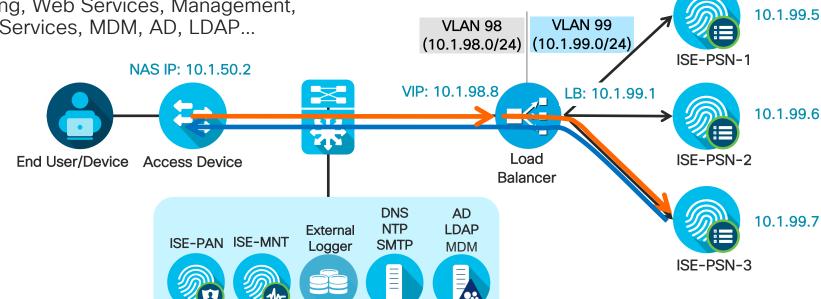
Physical Network Separation Using Separate LB Interfaces

Load Balancer is directly inline between PSNs and rest of network.

All traffic flows through Load Balancer including RADIUS, PAN/MnT,

Profiling, Web Services, Management, Feed Services, MDM, AD, LDAP...

Fully Inline Traffic Flow recommended physical or logical



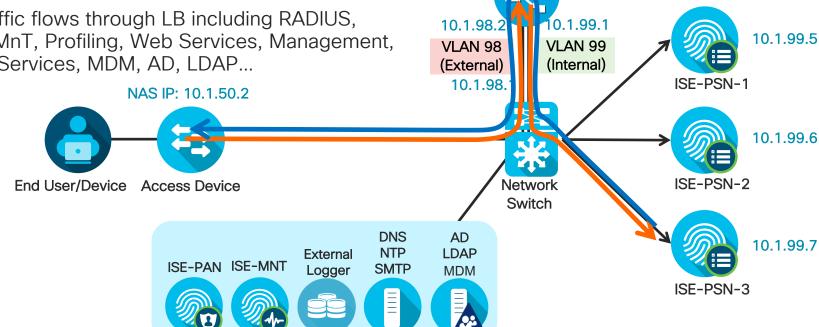


## Traffic Flow-Fully Inline: VLAN Separation

Logical Network Separation Using Single LB Interface and VLAN Trunking

 LB is directly inline between ISE PSNs and rest of network

 All traffic flows through LB including RADIUS, PAN/MnT, Profiling, Web Services, Management, Feed Services, MDM, AD, LDAP...



VIP: 10.1.98.8

**Load Balancer** 

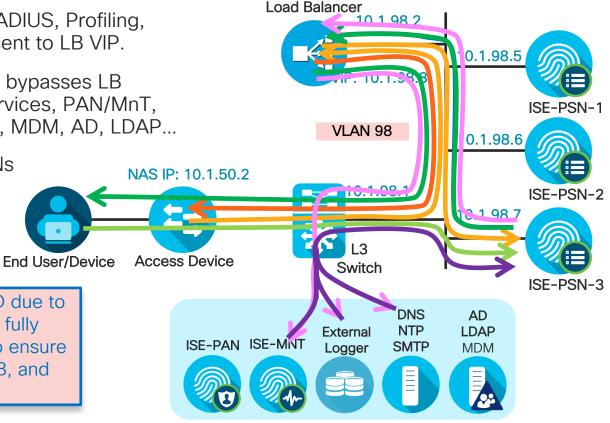


#### Partially Inline: Layer 2/Same VLAN (One PSN Interface)

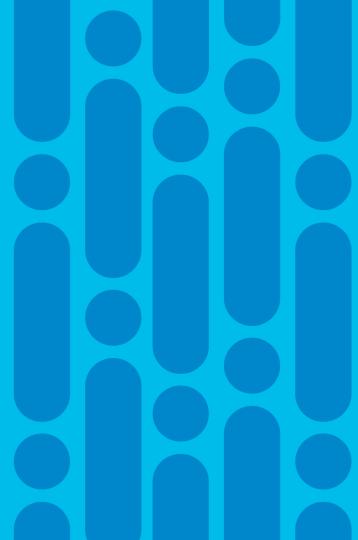
#### Direct PSN Connections to LB and Rest of Network

- All <u>inbound</u> LB traffic such RADIUS, Profiling, and directed Web Services sent to LB VIP.
- Other <u>inbound</u> non-LB traffic bypasses LB including redirected Web Services, PAN/MnT, Management, Feed Services, MDM, AD, LDAP...
- All <u>outbound</u> traffic from PSNs sent to LB as DFGW.
- LB must be configured to allow Asymmetric traffic

Generally NOT RECOMMENDED due to traffic flow complexity—must fully understand path of each flow to ensure proper handling by routing, LB, and end stations.

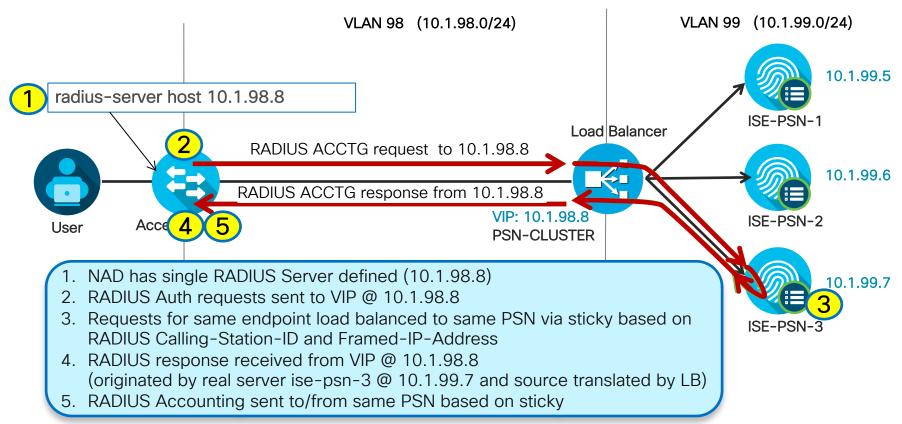


# Load Balancing RADIUS



## Load Balancing RADIUS

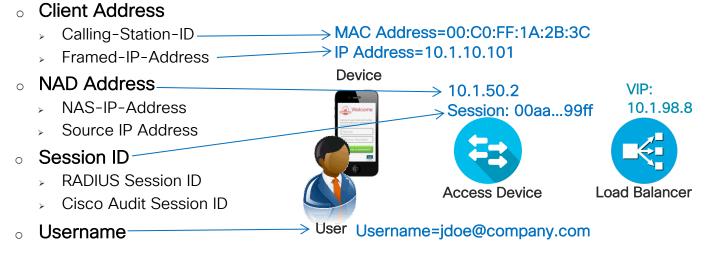
#### Sample Flow



## Load Balancer Persistence (Stickiness) Guidelines

#### Persistence Attributes

Common RADIUS Sticky Attributes









- Best Practice Recommendations (depends on LB support and design)
  - 1. Calling-Station-ID for persistence across NADs and sessions
  - 2. Source IP or NAS-IP-Address for persistence for all endpoints connected to same NAD
  - 3. Audit BRKSEC3432 for persistence across re-authentications

## LB Fragmentation and Reassembly

Be aware of load balancers that do not reassemble RADIUS fragments!

Also watch for fragmented packets that are too small. LBs have min allowed frag size and will drop !!!

Example: EAP-TLS with large certificates

Need to address path fragmentation or persist on source IP

LB on Call-ID

IP RADIUS Frag1





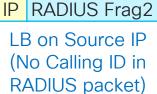
Certificate Part 2

IP Fragment #2

RADIUS w/BigCert | IP Fragment #1

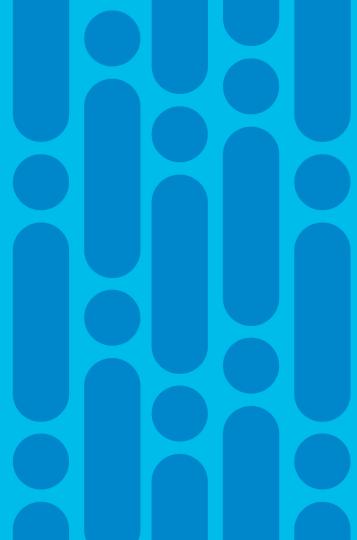
Calling-Station-ID + Certificate Part 1

- ACE reassembles RADIUS packet.
- F5 LTM reassembles packets by default except for FastL4 Protocol
  - Must be manually enabled under the FastL4 Protocol Profile
- Citrix NetScaler fragmentation defect—Resolved in NetScaler 10.5 Build 50.10
  - Issue ID 429415 addresses fragmentation and the reassembly of large/jumbo frames



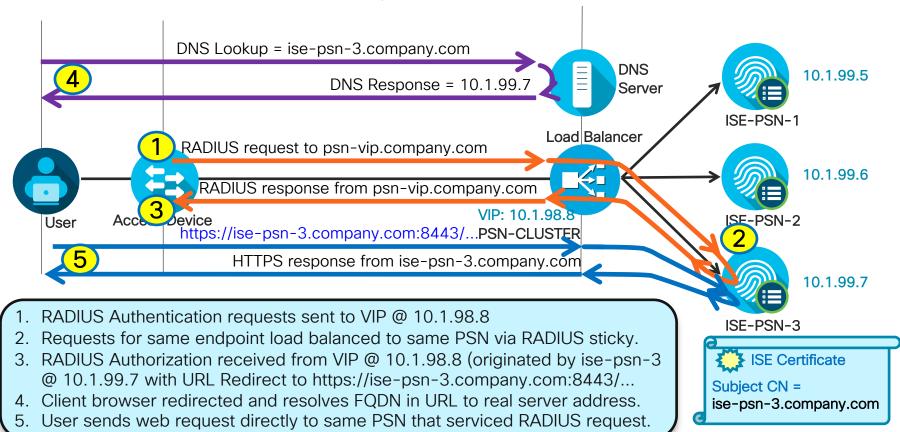


Load Balancing ISE Web Services



#### Load Balancing with URL-Redirection

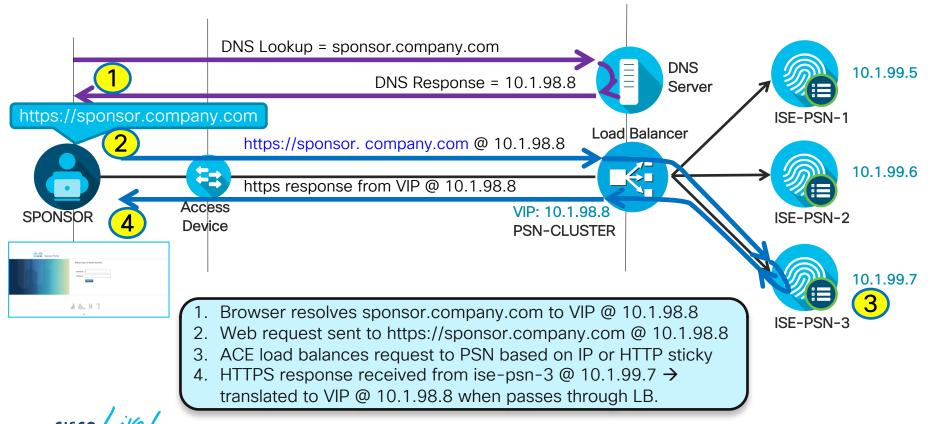
URL Redirect Web Services: Hotspot/DRW, CWA, BYOD, Posture, MDM



## Load Balancing Non-Redirected Web Servic

For Your Reference

Direct Web Services: Sponsor, My Devices, LWA, OCSP



#### "Universal Certs"

Allow Wildcard Certificates 

(i)

Common Name (CN) \$FQDN\$

Organization (O) Cisco

City (L) RTP State (ST) NC Country (C) US

DNS Name

**DNS Name** 

DNS Name

IP Address

Organizational Unit (OU) SBG

Subject Alternative Name (SAN)

Generate CSR's for these Nodes:

Node(s)

Node

Subject

✓ ise-psn

UCC or Wildcard SAN Certificates

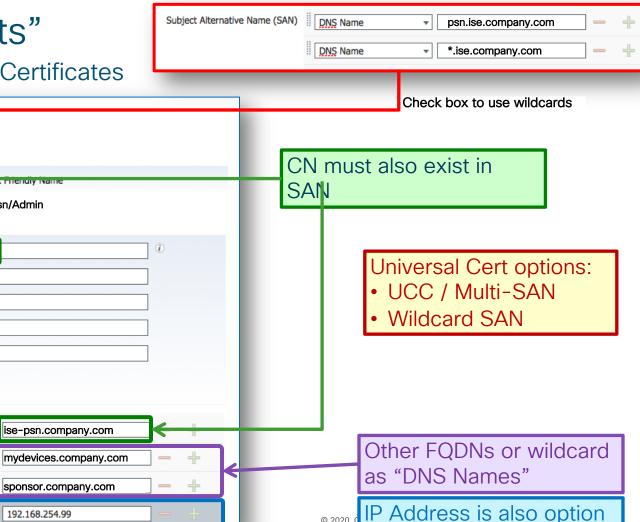
CSK Friendly Name

ise-psn.company.com

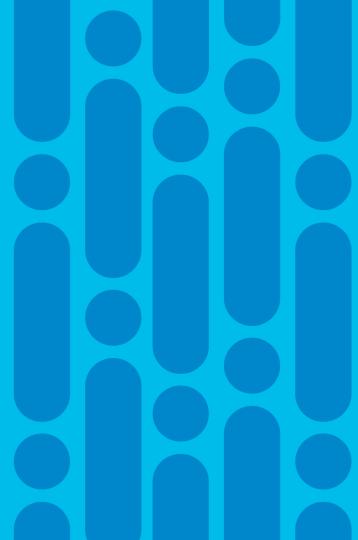
▼ sponsor.company.com

192.168.254.99

ise-psn/Admin

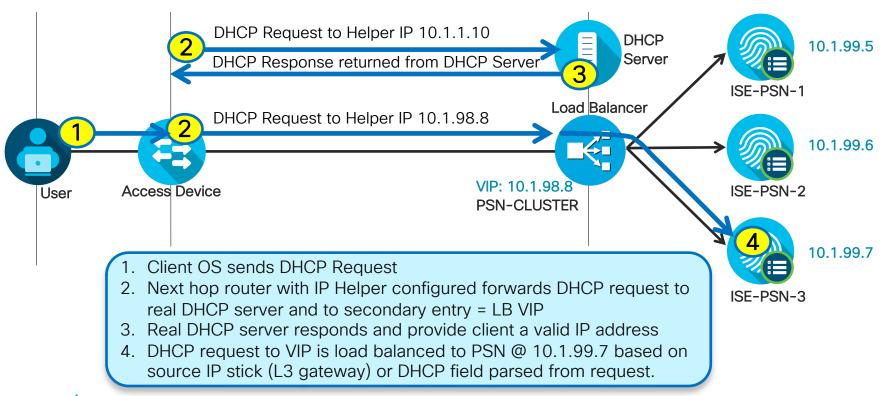


Load Balancing
ISE Profiling Services



#### Load Balancing Profiling Services

#### Sample Flow



## Load Balancing Simplifies Device Configuration

L3 Switch Example for DHCP Relay

```
    Before

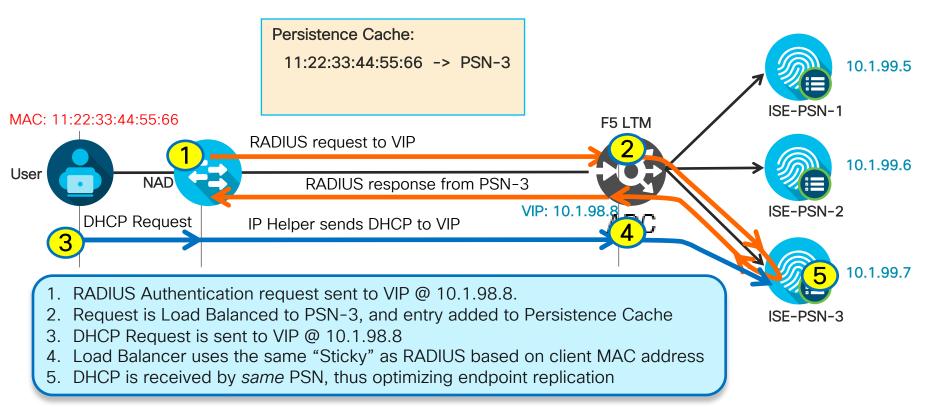
         interface Vlan10
          description EMPLOYEE
          ip address 10.1.10.1 255.255.255.0
          ip helper-address 10.1.100.100 <--- Real DHCP Server
          ip helper-address 10.1.99.5 <--- ISE-PSN-1
          ip helper-address 10.1.99.6 <--- ISE-PSN-2
                                                           Settings apply to each
                                                           L3 interface servicing
                                                           DHCP endpoints

    After

         interface Vlan10
          description EMPLOYEE
          ip address 10.1.10.1 255.255.255.0
          ip helper-address 10.1.100.100 <--- Real DHCP Server
          ip helper-address 10.1.98.8 <--- LB VIP
```

#### Load Balancing Sticky Guidelines

Ensure DHCP and RADIUS for a Given Endpoint Use Same PSN



## Vendor-Specific LB Configurations

- F5 LTM
- Citrix NetScaler
- Cisco ACE
- Cisco ITD (Note)

https://community.cisco.com/t5/security-documents/ise-load-balancing/ta-p/3648759



#### F5 LTM

- Cisco Communities https://community.cisco.com/t5/security-documents/iseload-balancing/ta-p/3648759
- Cisco and F5 Deployment Guide: ISE Load Balancing using BIG-IP:

https://community.cisco.com/t5/securitydocuments/how-to-cisco-amp-f5-deployment-guideise-load-balancing-using/ta-p/3631159

- Linked from F5 website under Cisco Alliance page > White Papers: https://f5.com/solutions/technology-alliances/cisco
- Configuring F5 LTM for Cisco ISE LB: https://community.cisco.com/t5/securitydocuments/configuring-f5-ltm-for-cisco-ise-loadbalancing/ta-p/3642134
- BRKSEC-3699 Reference Presentation Complete working config + screenshots https://www.ciscolive.com/online/connect/sessionDetail. ww?SESSION ID=94152 #Ciscol ive









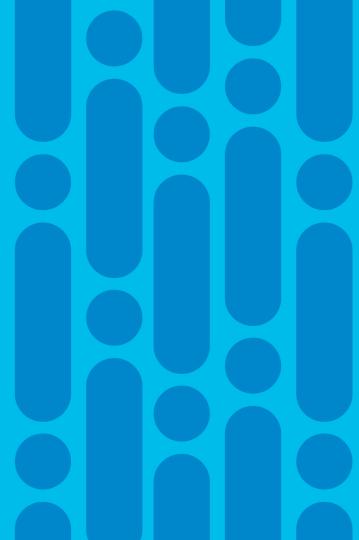
Cisco and F5 Deployment Guide: ISE Load Balancing using BIG-IP

Secure Access How -To Guides Series

Author: Craig Hyps, Cisco Systems

December 2014

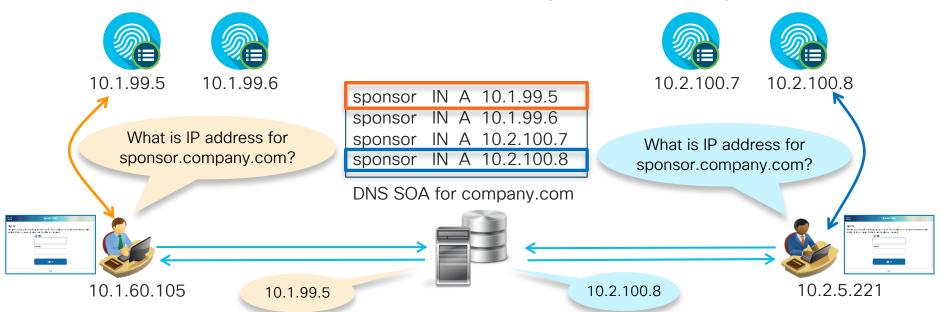
PSN HA Without Load Balancers



## Load Balancing Web Requests Using DNS

Client-Based Load Balancing/Distribution Based on DNS Response

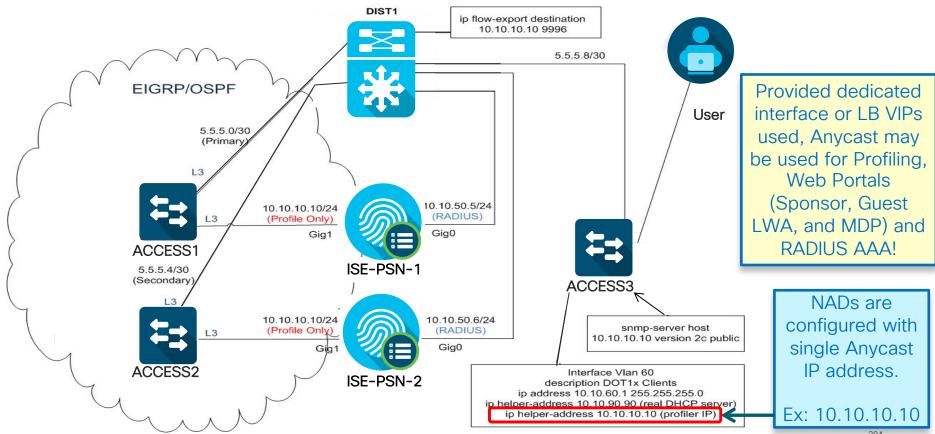
- Examples:
  - · Cisco Global Site Selector (GSS) / F5 BIG-IP GTM / Microsoft's DNS Round-Robin feature
- Useful for web services that use static URLs including LWA, Sponsor, My Devices, OCSP.



## Using Anycast for ISE Redundancy



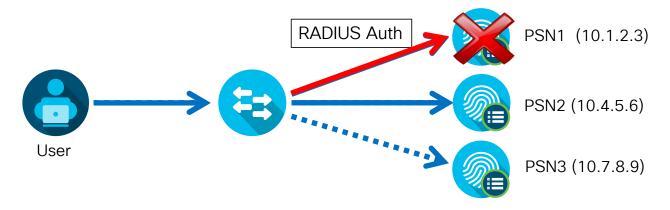
**Profiling Example** 



#### NAD-Based RADIUS Server Redundancy (IOS)

#### Multiple RADIUS Servers Defined in Access Device

- Configure Access Devices with multiple RADIUS Servers.
- Fallback to secondary servers if primary fails



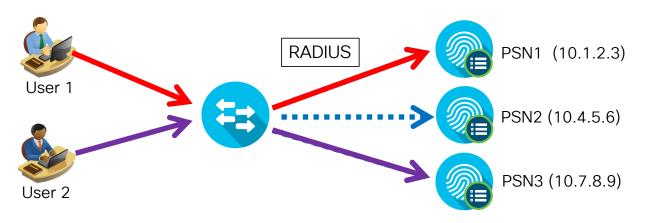
```
radius-server host 10.1.2.3 auth-port 1812 acct-port 1813 radius-server host 10.4.5.6 auth-port 1812 acct-port 1813 radius-server host 10.7.8.9 auth-port 1812 acct-port 1813
```



#### IOS-Based RADIUS Server Load Balancing

#### Switch Dynamically Distributes Requests to Multiple RADIUS Servers

- RADIUS LB feature distributes batches of AAA transactions to servers within a group.
- Each batch assigned to server with least number of outstanding transactions.



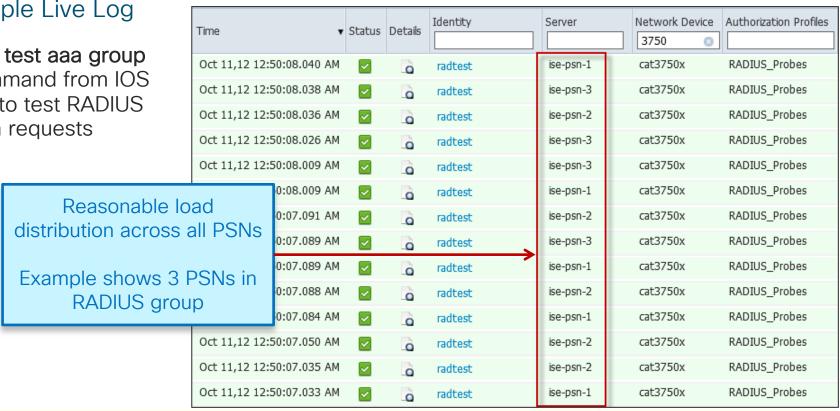
NAD controls the load distribution of AAA requests to all PSNs in RADIUS group without dedicated LB.

```
radius-server host 10.1.2.3 auth-port 1812 acct-port 1813 radius-server host 10.4.5.6 auth-port 1812 acct-port 1813 radius-server host 10.7.8.9 auth-port 1812 acct-port 1813 radius-server load-balance method least-outstanding batch-size 5
```

#### IOS-Based RADIUS Server Load Balancing

Sample Live Log

 Use test aaa group command from IOS CLI to test RADIUS auth requests



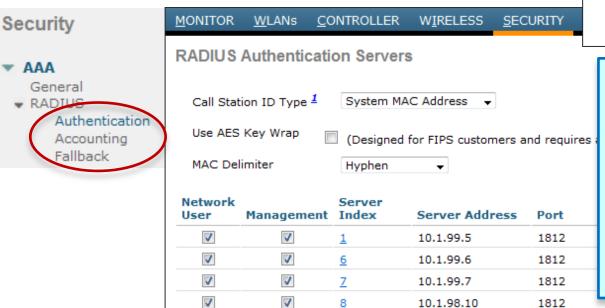
cat3750x# test aaa group radius radtest cisco123 new users 4 count 50

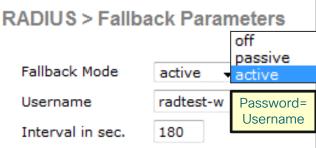
AAA/SG/TEST: Sending 50 Access-Requests @ 10/sec, 0 Accounting-Requests @ 10/sec

## NAD-Based RADIUS Redundancy (WLC)

#### Wireless LAN Controller

- Multiple RADIUS Auth & Accounting Server Definitions
- RADIUS Fallback options: none, passive, or active





Off = Continue exhaustively through list; never preempt to preferred server (entry with lowest index)

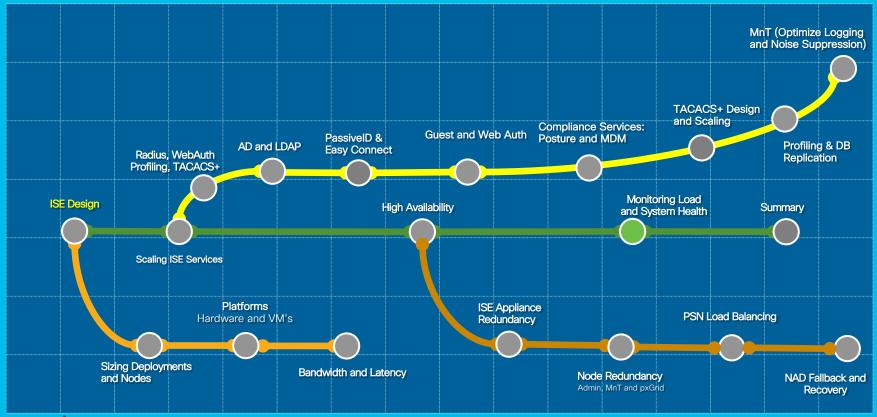
Passive = Quarantine failed RADIUS server for interval then return to active list w/o validation; always preempt.

Active = Mark failed server dead then actively probe status per interval w/username until succeed before return to list; always preempt.

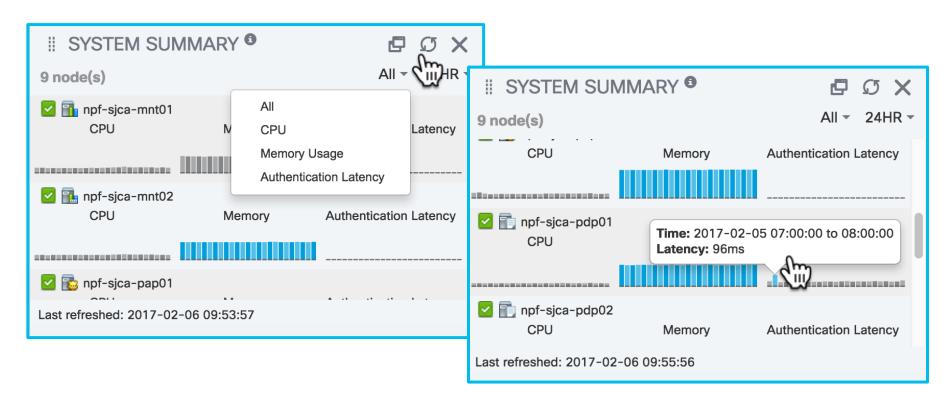
http://www.cisco.com/en/US/products/ps6366/products\_configuration\_example09186a008098987e.shtml

# Session Agenda Monitoring Load and System Health





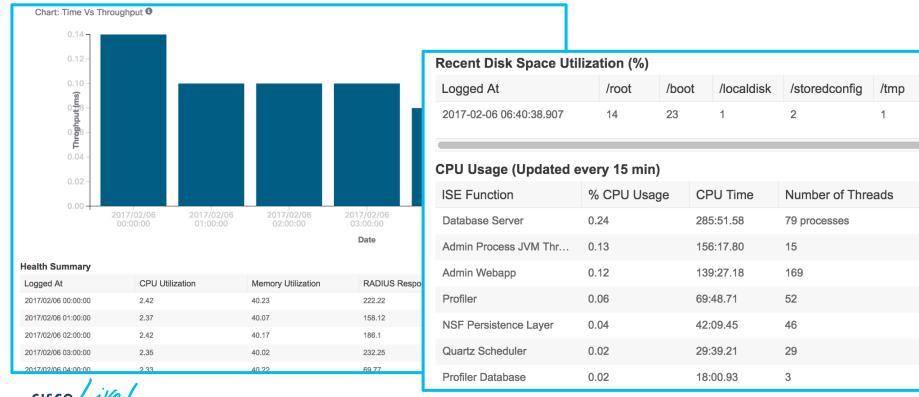
## Home Dashboard - High-Level Server Health





#### Server Health/Utilization Reports

Operations > Reports > Diagnostics > Health Summary



## Key Performance Metrics (KPM)

KPM Reports added in ISE 2.2: Operations > Reports > Diagnostics > KPM

Also available from CLI (# application configure ise)

Provide RADIUS Load, Latency, and Suppression Stats

#### **Key Performance Metrics 1**

From 2017-01-06 00:00:00.0 to 2017-02-05 22:32:38.128

Logged Time	Server	Radius Requests/Hr	Logged To M	Noise/Hr	Suppression/Hr	Avg Load	Max Load	Avg Latency	Avg TPS
2017-02-05 18:01:22.0	npf-sjca-pdp01	343	598	-255	-74.34	4.77	10.83	0.67	0.1
2017-02-05 18:01:22.0	sbg-bgla-pdp01	262	174	88	33.59	2.27	3.75	2.57	0.07
2017-02-05 18:01:22.0	npf-sjca-pdp02	169	271	-102	-60.36	2.16	3.75	0.63	0.05
2017-02-05 17:01:40.0	sbg-bgla-pdp01	227	147	80	35.24	2.39	3.75	0.35	0.06
2017-02-05 17:01:40.0	npf-sjca-pdp02	187	275	-88	-47.06	3.33	8.75	0.64	0.05
2017-02-05 17:01:40.0	npf-sjca-pdp01	343	596	-253	-73.76	3.03	4.17	0.69	0.1
2017-02-05 16:01:23.0	npf-sjca-pdp02	188	297	-109	-57.98	2.39	3.75	0.64	0.05
2017-02-05 16:01:23.0	npf-sjca-pdp01	356	625	-269	-75.56	4.39	9.17	0.74	0.1
2017-02-05 16:01:23.0	sbg-bgla-pdp01	253	131	122	48.22	1.67	2.5	0.72	0.07

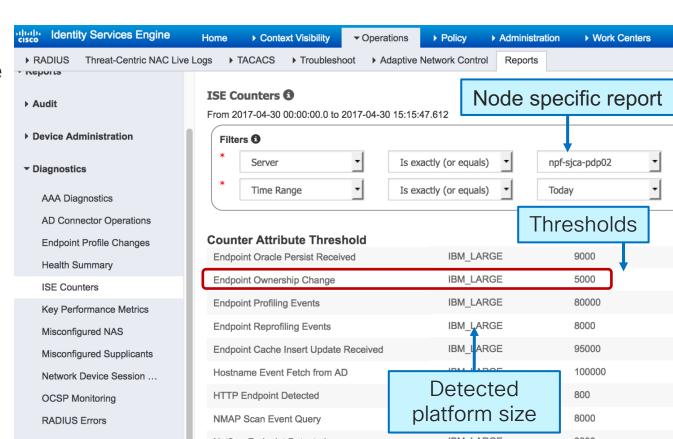
## Serviceability Counter Framework (CF)

4 5 st 8 str 10

The Easy Way: MnT auto-collects key metrics from each node!

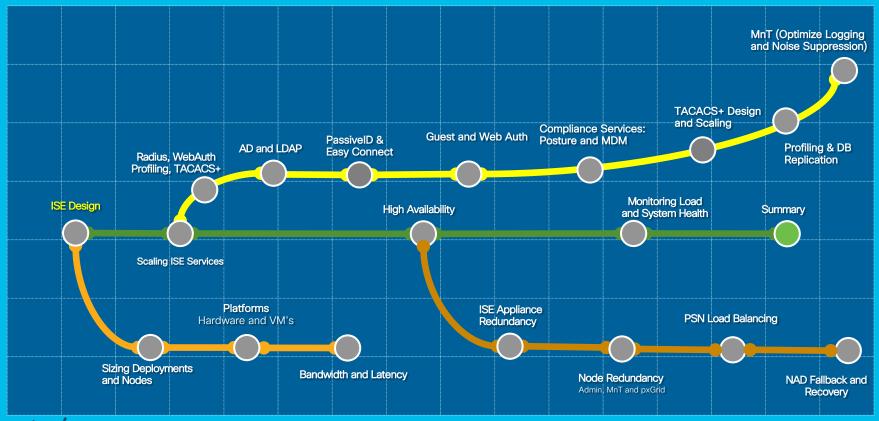
- Enable/disable from 'app configure ise'
- Enabled by default
- Threshold are hard set by platform size
- Alarm sent when exceed threshold
- Running count displayed per collection interval

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# Session Agenda Monitoring Load and System Health





#### ISE Performance & Scale Resources

https://community.cisco.com/t5/security-documents/ise-performance-amp-scale/ta-p/3642148

- Cisco Live: BRKSEC-3432
   Reference version
- ISE Load Balancing Design Guide
- Performance and Scale guidance in HLD template
- Calculators for Bandwidth and Logging



#### **ISE Deployment Sizing and Scalability**

created by Craig Hyps on Feb 14, 2016 1:18 AM, last modified by Craig Hyps on Mar 10, 2016 12:36 PM

#### ISE Install Guide on Deployment Sizing

Cisco Live Breakout Session BRKSEC-3699 on ISE Large Scale Design including Sizing, High Availability, Load Balancing, and Best Practices:

Includes Working Configs for ACE and F5 **BRKSEC-3699 Designing ISE for Scale & High Availability** presented by Craig Hyps: **Presentation** (PDF) | **Reference** (PDF)

- ISE Load Balancing
- ISE Latency and Bandwidth Calculators
- ISE MnT Log sizing calculator for TACACS+ and RADIUS

ISE Performance Metrics are contained in the 
High-Level Design Document





#### Additional Resources

**Public Resources** 

ISE Public Community

ISE Compatibility Guides

ISE Ecosystem Guides

ISE Guest

ISE Feedback

**ISE** Resources

ISE Software & Eval

http://cs.co/ise-community

http://cs.co/ise-compatibility

http://cs.co/ise-guides

http://cs.co/ise-guest

http://cs.co/ise-feedback

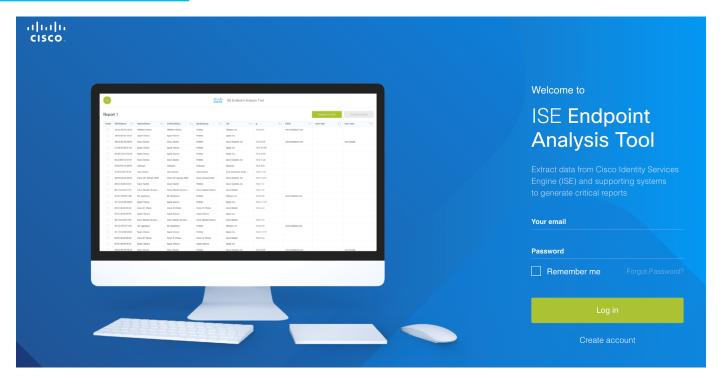
http://cs.co/ise-resources

http://cs.co/ise-eval



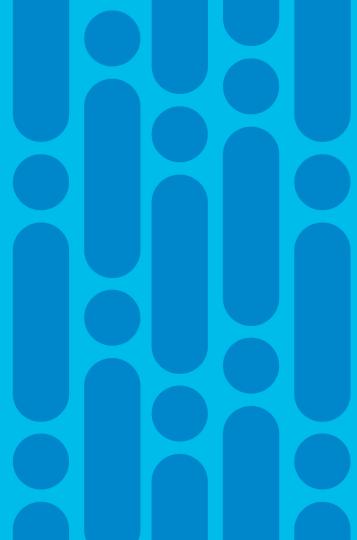
#### ISE Endpoint Analysis Tool

http://iseeat.cisco.com

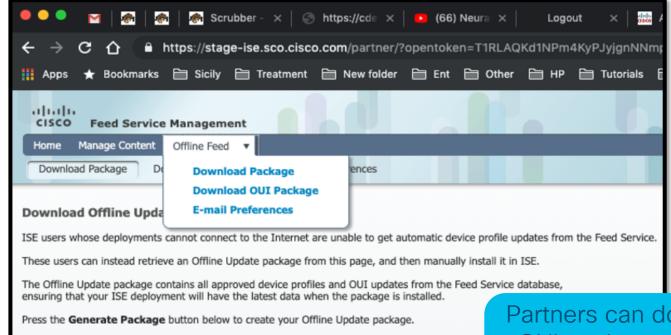




ISE 2.7 Update



#### New Partner Portal- 2.7

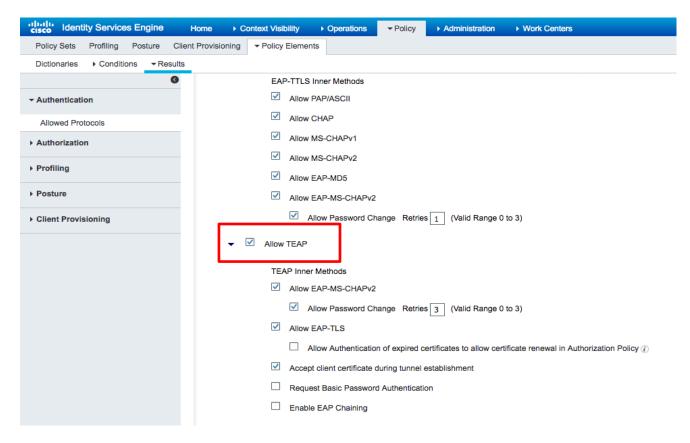


Partners can download just the feed OUI package and upload to offline feed page in ISE just to update the



Generate Package

#### TEAP Support -ISE Configuration





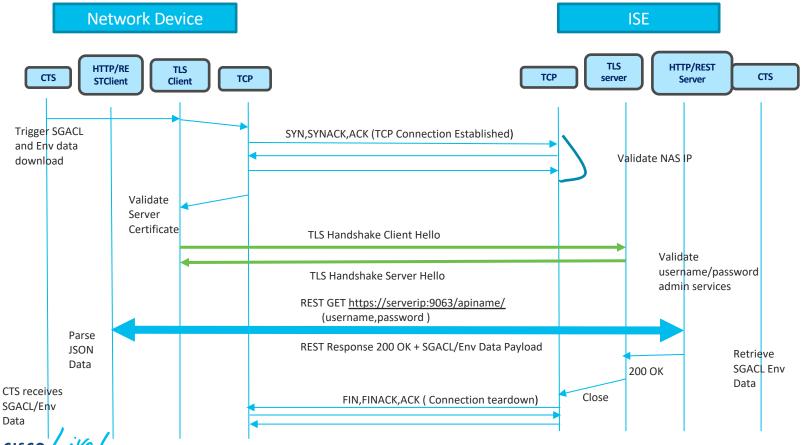
## Streamlining Policy Downloads

- HTTPS Download (using TLS 1.2) for policies and environment data with ISE 2.7 and IOS-XE 17.1.1
- · Reliable transport, avoids PAC mechanisms being needed
- Future versions will provide additional policy download assurance capabilities
- Caveats:
- First release will not operate with ISE Server Load Balancing
  - Devices will send requests to a single PSN! (but IOS-XE will provide a randomization option)
- First release will not provide IPv6 server list over HTTPS



## Streamlining Policy Downloads

HTTPS Download (using TLS 1.2)
Policy and Environment Data
ISE 2.7 and IOS-XE 17.1.1



## **Key Takeaway Points**

- CHECK ISE Virtual Appliances for proper resources and platform detection!
- Avoid excessive auth activity through proper NAD / supplicant tuning and Log Suppression
- Minimize data replication by implementing node groups and profiling best practices
- Leverage load balancers for scale, high availability, and simplifying network config changes
- Be sure to have a local fallback plan on you network access devices

## Please fill out the survey







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