

# LANS: A Layout-Aware Neural Solver for Plane Geometry Problem

Anonymous ACL submission

## Abstract

Geometry problem solving (GPS) is a challenging mathematical reasoning task requiring multi-modal understanding, fusion, and reasoning. Existing neural solvers take GPS as a vision-language task but are short in the representation of geometry diagrams that carry rich and complex layout information. In this paper, we propose a layout-aware neural solver named LANS, integrated with two new modules: multimodal layout-aware pre-trained language module (MLA-PLM) and layout-aware fusion attention (LA-FA). MLA-PLM adopts structural-semantic pre-training (SSP) to implement global relationship modeling, and point-match pre-training (PMP) to achieve alignment between visual points and textual points. LA-FA employs a layout-aware attention mask to realize point-guided cross-modal fusion for further boosting layout awareness of LANS. Extensive experiments on datasets Geometry3K and PGPS9K validate the effectiveness of the layout-aware modules and superior problem-solving performance of our LANS solver, over existing symbolic and neural solvers. The code will be made public available soon.

## 1 Introduction

Automatic geometry problem solving (GPS) is a long-standing and challenging research topic in both computer vision and natural language processing communities (Bobrow, 1968; Chou et al., 1996; Seo et al., 2015). Each geometry problem consists of a geometry diagram and a textual problem in different modal forms, complementing each other. GPS necessitates comprehensive mathematical reasoning and multi-modal understanding, making it a pivotal testbed for evaluating the high-level multimodal reasoning ability of artificial intelligence. Past research works of GPS were mainly focused on *symbolic solvers* (Seo et al., 2015; Sachan and Xing, 2017; Lu et al., 2021), which are criticized in respect of complex rules and poor adaptabil-

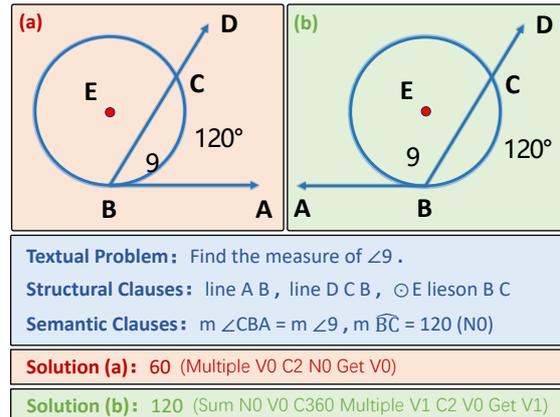


Figure 1: Examples of plane geometry problems. The geometry diagrams (a) and (b) share the same textual problem, structural clauses, and semantic clauses but have different solutions, where structural clauses and semantic clauses are parsed from diagrams. Layout information plays a crucial role in this situation.

ity. With the development of deep learning, *neural solvers* (Chen et al., 2021, 2022; Zhang et al., 2023, 2024), treating GPS as a special vision-language reasoning task, have attracted dominant attention recently.

Layout information is typically defined as positional coordinates of elements such as text, paragraphs, tables, and figures within images (Xu et al., 2020; Gupta et al., 2021). Supplying layout details for elements in document images facilitates parsing reading sequences, executing information extraction, and enhancing document comprehension (Appalaraju et al., 2021; Wang et al., 2021; Hong et al., 2015). In the layout of geometric diagram, the coordinate positions of geometric points and symbols play a crucial role in understanding the elements within geometric diagrams. For example, the coordinate positions of geometric symbols "A" as shown in Figure 1, determine which geometric points are named A, while the coordinate position of the non-geometric symbol "120°" determines the numerical assignment of  $\angle ABD$  instead

of other angle.

Despite considerable efforts devoted to constructing proficiently crafted representations for geometric diagrams, the explicit fusion of positional information into geometric diagrams remains unexplored. Existing neural solvers have adopted different diagram representation schemes, such as *feature maps* (Chen et al., 2021; Cao and Xiao, 2022; Ning et al., 2023), *image patches* (Chen et al., 2022; Ning et al., 2023) and *textual clauses* (Lu et al., 2021; Zhang et al., 2023). For methods based on *image patches* and *feature maps*, several representative geometric problem solvers have employed extensive pre-training strategies, such as jigsaw location prediction (Chen et al., 2021), geometry elements prediction (Chen et al., 2021), masked image modeling (Ning et al., 2023), and character alignment (Ning et al., 2023), to bridge the gap between geometric and natural scene images (Anderson et al., 2018; Yu et al., 2019; Ding et al., 2022). Although rough image pre-training methods have achieved some effectiveness, they often fail to capture finer-grained details. Conversely, methods based on *text clauses* extract the crucial structural and semantic information of geometric problems in the form of clauses. Currently, clause-based approaches yield superior inference results through clause-based deductive reasoning (Lu et al., 2021) or clause pre-training (Zhang et al., 2023). We attribute this to the structured nature of clauses, which makes them more adept at capturing structural information in geometric problems. For example, The structural clause “line B C D” describes a structural relationship that points “B”, “C” and “D” lie on one line in order. The semantic clause “ $m\widehat{BC} = 120$ ” illustrates a semantic relationship for the degree of arc “ $\widehat{BC}$ ” and text “ $120^\circ$ ”.

Although the textual clauses are capable of capturing the primary layout relationships within the images, they lose significant spatial information during the conversion process of diagram parsing (Lu et al., 2023; Trinh et al., 2024). They cannot distinguish the geometry diagram (a) and (b) displayed in Figure 1 because of loss of position information. For example, “CBA” in Figure 1(a) and (b) need the spatial relationship to determine whether it is acute or obtuse. The lack of positional indicators for geometry elements (such as “A,” “B,” etc.) makes it challenging for neural solvers based on text clauses to distinguish between these ambiguous scenarios.

Considering the under-representation of geom-

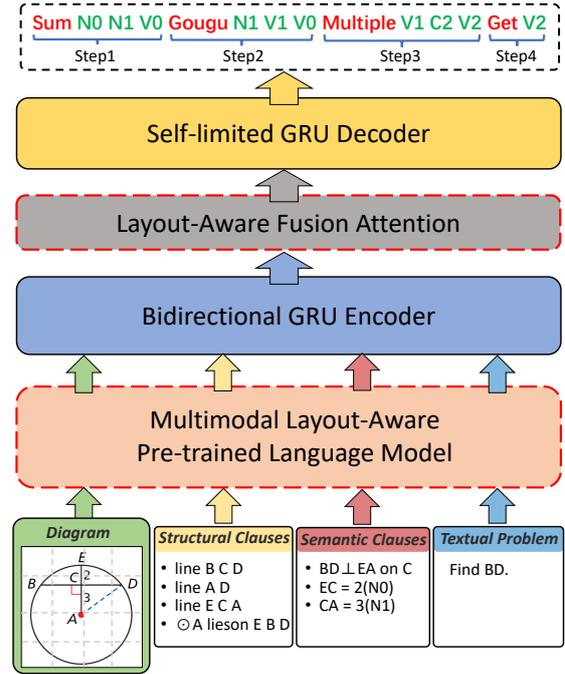


Figure 2: Overview of LANS model. The red dotted boxes are our newly proposed modules in comparison to PGPSNet (Zhang et al., 2023).

etry diagrams, we propose a layout-aware neural solver called LANS. LANS inputs the diagram image, the textual clauses parsed from a diagram, and the textual problem, and outputs the explainable solution program to solve the geometry problem. As shown in Figure 2, two new modules, multimodal layout-aware pre-trained language model (MLA-PLM) and layout-aware fusion attention (LA-FA), are proposed to endow LANS with layout awareness. We introduce a point-match pre-training (PMP) method within MLA-PLM. This method, based on contrastive learning, aims to model the relationship between text clauses and diagrams using layout information in a data-efficient manner. When integrated with structural-semantic pre-training (SSP) in PGPS solver (Zhang et al., 2023), it shows promising outcomes. Then, to better utilize pre-trained multimodal representations, LA-FA module with the layout-aware attention mask is employed in LANS to fuse the diagram and text clauses representation via point positions. LA-FA further enhances the layout awareness in cross-modal fusion.

The contributions of this work are summarized in four folds: (1) We propose a layout-aware neural solver LANS for GPS, which can represent and fuse geometry diagrams effectively. (2) We introduce the MLA-PLM module with two pre-

144	training strategies SSP and PMP, realizing global	2.2 Multimodal Pre-training & Layout-Aware	192
145	relationship modeling and cross-modal alignment	Learning	193
146	of point primitives. (3) We design the LA-FA mod-	Multimodal pre-training realizes alignment and un-	194
147	ule, equipped with a layout-aware attention mask	derstanding between different modalities by a se-	195
148	directed by point positions, to further strengthen	ries of designed auxiliary tasks and then applies	196
149	the layout awareness of LANS. (4) Our LANS out-	to the specific downstream tasks. Common strate-	197
150	performs existing symbolic solvers, neural solvers,	gies involve image-text contrastive learning (Rad-	198
151	and current multimodal large models significantly	ford et al., 2021), image-text matching (Kim et al.,	199
152	on Geometry3K and PGPS9K datasets.	2021), image-grounded text generation (Cho et al.,	200
		2021), and masked object classification (Li et al.,	201
153	<b>2 Related Work</b>	2020). With a large amount of pre-training data,	202
		these strategies exhibit good performance in mul-	203
154	<b>2.1 Geometry Problem Solving</b>	timodal tasks for natural images. However, their	204
		alignment methods are coarse-grained and straight-	205
155	GPS is a special type of multimodal reasoning that	forward and do not fit for complex multi-level and	206
156	examines geometric spatial structure cognition and	fine-grained tasks. Most relevant to our work is the	207
157	mathematical logical reasoning, and also requires	research on document analysis (Liu et al., 2023a).	208
158	the application of geometric theorem knowledge,	Existing advanced document pre-training methods	209
159	which make it highly challenging. Existing works	(Xu et al., 2020, 2021) incorporate textual and vi-	210
160	of GPS can be classified into two categories: sym-	sual blocks with fine-grained position embeddings,	211
161	bolic solvers and neural solvers. The symbolic	and adopt masked visual-language modeling and	212
162	solvers (Seo et al., 2015; Sachan and Xing, 2017;	text-image alignment to pretrain document layout,	213
163	Lu et al., 2021; Peng et al., 2023) parse the diagram	whereas they still do not apply to GPS due to the	214
164	and textual problem into a unified formal language	specificity of geometry objects and small-scale of	215
165	first, and then perform symbolic reasoning by path	GPS datasets. DocFormer (Appalaraju et al., 2021)	216
166	search and condition matching based on the geo-	and LayoutReader (Wang et al., 2021) employ	217
167	metric theorem knowledge. However, symbolic	meticulously designed attention mechanisms target-	218
168	solvers are carefully designed with complex rules	ing information within text boxes to enhance their	219
169	and are hard to extend. The neural solvers treat	perception abilities regarding document content.	220
170	GPS as a visual question answering task and de-	Our LANS proposes targeted and data-efficient pre-	221
171	sign a special interpretable program to represent the	training methods and a geometry layout-aware at-	222
172	problem-solving process. NGS (Chen et al., 2021)	tention to implement geometry layout awareness.	223
173	and Geoformer (Chen et al., 2022) use auxiliary	<b>3 Method</b>	224
174	self-supervised tasks such as location prediction,		
175	elements prediction, and knowledge classification	Before presenting the neural solver model, we first	225
176	to boost cross-modal semantic representation. PG-	describe the formal definition of GPS task here.	226
177	PSNet (Zhang et al., 2023) expresses the geometry	Given a geometry problem $P$ including a geom-	227
178	diagram with textual clauses and fuses multi-modal	etry diagram $D$ and a textual problem $T_{prob}$ , the	228
179	information through structural and semantic pre-	goal is to solve the problem by applying geometric	229
180	training, data augmentation, and self-limited de-	knowledge and obtaining the solution steps $S$ , for-	230
181	coding. SCA-GPS (Ning et al., 2023) tries to align	mulated as $P = \{D, T_{prob}\} \Rightarrow S$ . Then solution	231
182	characters in text and diagram and enhance the	steps are verified in the form of fill-in-the-blank,	232
183	diagram understanding through multi-label classi-	multiple-choice, or logical reasons.	233
184	fication and masked image modeling pre-training.	<b>3.1 Overall Framework</b>	234
185	Although existing neural solvers have achieved im-		
186	pressive performance, they are still coarse-grained	To fully understand and represent the geometry	235
187	at the modal understanding and fusion, especially	diagram, we propose a layout-aware neural solver	236
188	for geometry diagrams with complex layouts. In	called LANS as displayed in Figure 2. First, the	237
189	this paper, we propose a layout-aware neural solver	diagram is parsed into the textual clauses using	238
190	to improve the understanding and fusion of geome-	the geometry diagram parser PGDPNet (Zhang	239
191	try diagrams and therefore promote GPS.	et al., 2022), where the structural clauses $T_{stru}$	240

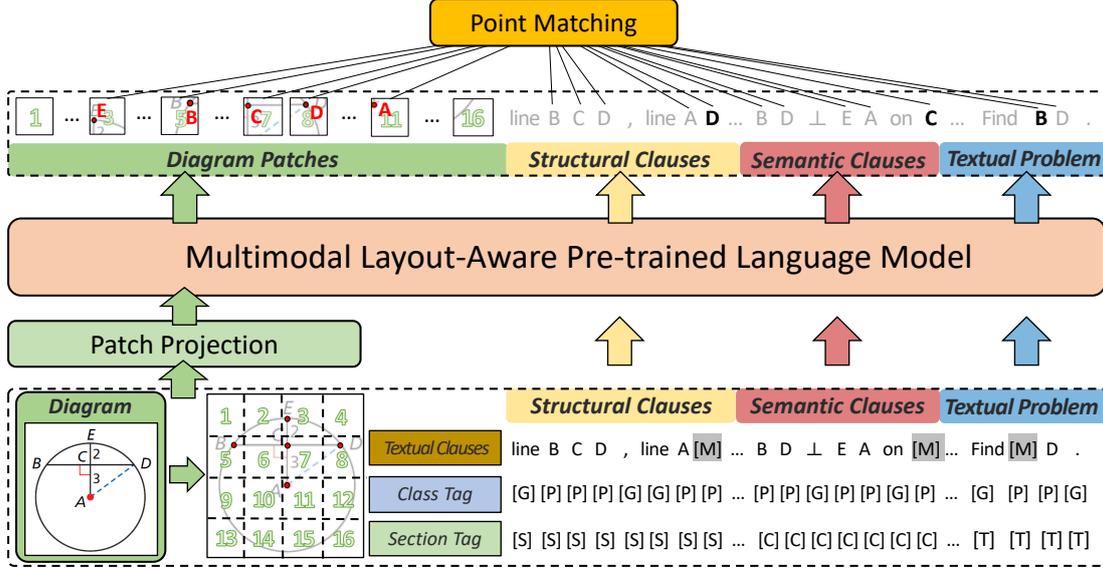


Figure 3: Pipeline of multimodal layout-aware pre-training. The geometry problem is the same as that in Figure 2. [M] denotes mask tokens. Class tags and section tags are the same as (Zhang et al., 2023).

describe the connection relations among geometric primitives and the semantic clauses  $T_{sem}$  depict the semantic relations between non-geometric primitives and geometric primitives (Zhang et al., 2023). Besides, the visual information of diagram image is represented as patches. Therefore, the input of LANS could be further expressed as  $\{D = \{d_i\}_{i=1}^{N_D}, T = \{T_{stru}, T_{sem}, T_{prob}\} = \{t_j\}_{j=1}^{N_T}\}$  after token concatenation, where  $N_D$  is the diagram patch number and  $N_T$  is the text token number. Then, these modal tokens are fed into the multimodal layout-aware pre-trained language model (MLA-PLM) and input into the bidirectional GRU encoder to perform fusion encoding. Next, the mixed encoding context  $H = \{h_i\}_{i=1}^{N_D+N_T}$  leverages the layout-aware fusion attention (LA-FA) to further boost diagram layout awareness. Finally, the enhanced context is decoded by the self-limited GRU decoder and generates the sequential solution program  $S$  in the manner of autoregressive.

### 3.2 Multimodal Layout-Aware Pre-training

Geometry problems are often solved by humans by depicting the geometric structure in visual form no matter whether it has the geometry diagram or not. Previous neural geometric solvers, such as the NGS (Chen et al., 2021), PGPSNet (Zhang et al., 2023) and SCA-GPS (Ning et al., 2023), do not utilize the diagram layout adequately, thus resulting in unsatisfactory performance of GPS. In this paper, we pro-

pose the multimodal layout-aware pre-trained language model (MLA-PLM), with two pre-training strategies: structural-semantic pre-training (SSP) and point matching pre-training (PMP) illustrated in Figure 3, to boost the diagram layout-aware ability during the pre-training stage.

**Revisit Structural-Semantic Pre-training** To enable the multimodal pre-training module to comprehend text clauses and gain a preliminary understanding of the content and layout of geometry diagrams, we adopted the structural-semantic pre-training (SSP) (Zhang et al., 2023) method used in PGPS. MLA-PLM is trained to recover the masked text in a unified text generation manner, and the training loss denotes as  $L_{SSP}$ . Concretely, inputs of MLA-PLM include the diagram patch embeddings  $e_i^D$  and textual token embeddings  $e_j^T$ , where  $e_i^D$  is obtained via patch projection and patch-level positional encoding, and  $e_j^T$  fuses not only positional encoding but also embedding of class tag and section tag following (Zhang et al., 2023) as:

$$e_i^D = \text{PatchProj}(d_i) + \text{PosEmb}(i), \quad 1 \leq i \leq N_D$$

$$e_j^T = \text{TokenEmb}(t_j) + \text{PosEmb}(j) + \text{ClassEmb}(t_j) + \text{SectEmb}(t_j), \quad 1 \leq j \leq N_T \quad (1)$$

where  $\text{PosEmb}(\ast)$  is the sequential position encoding of sequences instead of the spatial position of the diagram layout. The concatenated  $e_i^D$  and  $e_j^T$  are modeled by MLA-PLM and then output  $e_i^{\prime D}$  and  $e_j^{\prime T}$ . For SSP in MLA-PLM, we mask 30% of

text tokens  $t_j$  with mask token  $[M]$  following (Cho et al., 2021) but keep tags unchanged.

**Point-Match Pre-training** We propose the PMP based on contrastive, learning modeling to achieve cross-modal alignment between visual points (one type of geometric primitives in the diagram) and textual tokens of the points. For PMP, we match image patches and points inside image patches with the cosine contrastive loss (He et al., 2020; Grill et al., 2020) as follows:

$$L_{PMP} = \frac{-1}{|\mathcal{P}|} \sum_{j \in \mathcal{P}} \log \frac{\exp(\cos\langle e'_j{}^T, e'_+{}^D \rangle / \tau)}{\sum_{i=1}^{N_D} \exp(\cos\langle e'_j{}^T, e'_i{}^D \rangle / \tau)}, \quad (2)$$

where  $\mathcal{P} = \{j \mid \text{Class}(t_j) = [\text{P}], 1 \leq j \leq N_T\}$  is the index list of text tokens corresponding to points,  $e'_+{}^D$  is the embedding of the diagram patch that the point  $t_j$  is located in, and  $\tau$  is the temperature coefficient that empirically set as 0.1. Combining SSP and PMP, our pre-training loss is a multi-task learning loss with the mixed training loss  $L_{all} = L_{SSP} + L_{PMP}$ .

By combining two pre-training strategies SSP and PMP, the solver strengthens the cognition of complex geometry layout. In SSP, the modeling of local relationships leads to the global relationship understanding, for example, we can infer that the mask token in the semantic clause “BD  $\perp$  EA on [M]” is “C” according to structural clauses “line B C D” and “line E C A”. Via PMP, the textual points become aware of layout position from positional encoded image patches by alignment. We do not adopt the simple and direct way of fine-grained 2D position embedding such as in LayoutLM (Xu et al., 2020, 2021). This is because existing GPS datasets do not support large-scale layout understanding pre-training. It is also akin to human geometric cognition in that accurate positioning is not required to understand geometry layout.

### 3.3 Layout-Aware Fusion Attention

Although LANS has already acquired a certain level of layout understanding through the pre-training strategies above, this ability can fade to some extent during downstream training because of the different training targets of GPS. To compensate for the loss of layout awareness in the GPS training phase, we propose layout-aware fusion attention (LA-FA) to enhance the intra-modal and cross-modal token fusion. LA-FA is located between the bidirectional GRU encoder and the self-

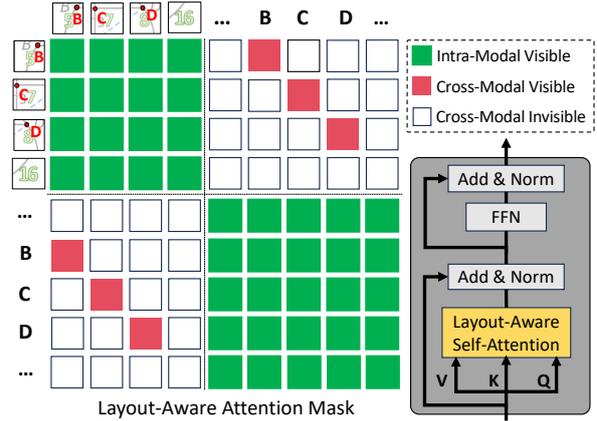


Figure 4: Schematic of Layout-Aware Fusion Attention.

limited GRU decoder.

As shown in Figure 4, the LA-FA module is similar to the transformer encoder block (Vaswani et al., 2017) which also contains layer normalization, feed-forward layer, and residual connection except the layout-aware self-attention. Our layout-aware self-attention uses the carefully designed layout-aware attention mask which allows visibility to all intra-modality tokens but restricts cross-modality visibility if the textual point is not inside the image patch in the visual space. Specifically, we construct the mask matrix  $M_{i,j}$  ( $1 \leq i, j \leq N_D + N_T$ ), which consists of value 0 as invisible and value 1 as visible:

$$M_{i,j} = \begin{cases} 1, & \text{if } (i, j) \in VV \\ 1, & \text{if } (i, j) \in TT \\ 1, & \text{if } (i, j) \in VT \& \text{Pos}(t_j) \in \text{Reg}(d_i) \\ 0, & \text{otherwise} \end{cases} \quad (3)$$

where  $VV = \{(i, j) \mid 1 \leq i, j \leq N_D\}$  is the mask region of visual intra-modality,  $TT = \{(i, j) \mid N_D + 1 \leq i, j \leq N_D + N_T\}$  is the mask region of textual intra-modality,  $VT = \{(i, j) \mid 1 \leq i, j \leq N_D + N_T\} - VV - TT$  is the mask region of cross-modality,  $\text{Pos}(t_j)$  denotes the visual position of point token  $t_j$  and  $\text{Reg}(d_i)$  refers to the visual region of image patch  $d_i$ . Moreover, layout-aware fusion-attention (LA-FA) could be computed by:

$$\text{LA-FA}(Q, K, V, M) = \text{softmax} \left( \frac{QK^T}{\sqrt{m_k}} \cdot M \right) V \quad (4)$$

where  $Q, K, V$  are query matrix, key matrix, and value matrix all transformed from encoding context  $H$ , and  $m_k$  is the dimension of the key vector.

In summary, in the process of cross-modal fusion, LA-FA leverages the point position to guide

the attention between diagram and text, strengthening the understanding of diagram layout. For mitigating the optimization burden, we only use one LA-FA block, as adding more blocks does not bring extra improvement according to our experiments.

## 4 Experiments

### 4.1 Setup

**Model Architecture** The patch projection module for diagram chooses the CNN architecture, selecting a light-weight ResNet10 (He et al., 2016) to extract feature map before meshing. Feeding with diagram images resized as  $256 \times 256$ , the patch projection module maps diagram into  $8 \times 8 = 64$  image patches. In default, we employ a 6-layer, 8-head, 256-input, and 1024-hidden dimensional transformer (Vaswani et al., 2017) as the architecture of MLA-PLA, and a multi-head attention with the same head number and feature dimension for LA-FA. The bidirectional GRU encoder and self-limited GRU decoder in LANS are adopted following the same architecture as PGPSNet (Zhang et al., 2023). Besides, a dropout layer with the value 0.2 is added behind the patch projection module to prevent overfitting during the training stage.

**Training Hyperparameters Details** We choose the AdamW optimizer (Loshchilov and Hutter, 2017) with the weight decay  $1 \times 10^{-2}$  and the step decline schedule with the decay rate of 0.5, and the training batch size is set as 128. We provide a more detailed description of the remaining parameters we use during the pre-training and fine-tuning stages in the appendix B.1.

**Datasets and Metrics** We evaluate the performance of proposed LANS on two plane geometry problem datasets: Geometry3K (Lu et al., 2021) and PGPS9K (Zhang et al., 2023). They all have fine-grained diagram annotation and interpretable solution programs. The textual clauses and point positions used in this paper are converted from the diagram annotation. The solution program consists of several solving steps, each step consists of an operator and associated operands, where the operator corresponds to a geometric theorem and operands are arranged according to the theorem formula. The paired program executor based on Python calculates the numerical results of solution programs. The MLA-PLA module of LANS is pre-trained from scratch on PGPS9K dataset that

masks solution programs, because of the shortage of geometric corpus and the great distribution gap in contrast with natural corpus.

Similar to PGPSNet (Zhang et al., 2023), we use three evaluation metrics to assess the numerical performance of our LANS, namely *Completion*, *Choice*, and *Top-3*. In the *Completion*, the neural solver selects the first executable solution program as the *Completion* result. The *Choice* is defined as choosing the correct option from four candidates but selecting one randomly if the outputted answer is not in. In the *Top-3*, the solution is considered correct if it is among the top three confidence solutions. We set the *Completion* as evaluation metric for ablation study in section 4.3 by default. Given the outstanding capabilities of multimodal large models in addressing multimodal reasoning problems, we compared popular existing open-source multimodal large models in Table 1 with the currently most powerful multimodal model, GPT-4V. Evaluation was conducted in both *Completion* and *Choice* modes, where in *Completion* mode, the large model was required to directly provide answers, and in *Choice* mode, reference options were added to the prompt for the large model.

### 4.2 Comparison with State-of-the-art Solvers

We compare LANS with state-of-the-art models, including neural solvers, symbolic solvers, and multimodal large models in Table 1, in terms of both performance and parameter quantity. The results indicate that our LANS achieves excellent model performance by incorporating efficient parameters.

As to symbolic solvers, InterGPS (Lu et al., 2021) solved geometry problems by searching and matching with unified formal language. According to the input source of formal language, InterGPS presents three types of results, e.g., "Predict" means that all formal language is predicted by its parsers, "Diagram GT" denotes that formal clauses of diagram use ground truth, and "All GT" indicates that formal clauses of diagram and textual problem are all ground truth. GeoDRL (Peng et al., 2023) improved the search strategy of Inter-GPS with logical graph deduction and deep reinforcement learning. Experimental results show that our LANS outperforms symbolic solvers on all datasets and in all evaluation metrics. Even compared with InterGPS (All GT) which uses annotated formal clauses designed carefully, LANS gains a 3.1% improvement in *Completion* and a 6.4% improvement in *Choice* mode on Geometry3K Dataset.

Method	Geometry3K			PGPS9K			Parameters
	Completion	Choice	Top-3	Completion	Choice	Top-3	
Human Expert (Lu et al., 2021)	-	90.9	-	-	-	-	-
InterGPS (Predict)* (Lu et al., 2021)	44.6	56.9	-	-	-	-	-
InterGPS (Diagram GT)* (Lu et al., 2021)	64.2	71.7	-	59.8	68.0	-	-
InterGPS (All GT)* (Lu et al., 2021)	69.0	75.9	-	-	-	-	-
GeoDRL (Predict) (Peng et al., 2023)	-	68.4	-	-	-	-	-
Baseline (Neural Solver) (Lu et al., 2021)	-	35.9	-	-	-	-	-
NGS <sup>&amp;</sup> (Chen et al., 2021)	35.3	58.8	62.0	34.1	46.1	60.9	80M
Geoformer <sup>&amp;</sup> (Chen et al., 2022)	36.8	59.3	62.5	35.6	47.3	62.3	267M
SCA-GPS (Ning et al., 2023)	-	76.7	-	-	-	-	> 310M
PGPSNet (Zhang et al., 2023)	65.0	77.9	80.7	62.7	70.4	79.5	23M
LLaVA-v1.5 (Liu et al., 2023b)	7.6	11.2	-	6.3	9.1	-	7B
mPLUG-Owl2 (Ye et al., 2023)	12.1	17.4	-	10.1	13.1	-	7B
Qwen-VL (Bai et al., 2023)	22.1	26.7	-	20.1	23.2	-	7B
GPT-4V (Achiam et al., 2023a)	38.7	41.4	-	30.2	35.7	-	-
LANS (ours)	<b>72.1</b>	<b>82.3</b>	<b>82.8</b>	<b>66.7</b>	<b>74.0</b>	<b>82.2</b>	26M

Table 1: Performance comparison among state-of-the-art GPS solvers. \* denotes results re-produced with the open source code. & denotes methods re-implemented by us.

As to neural solvers, NGS (Chen et al., 2021) and Geoformer (Chen et al., 2022) relied primarily on textual problems to solve problems. Even though re-implementing them with the textual clauses parsed from the diagram and the same augmentation strategies, performance gaps between these two solvers and our LANS are still significant, 32.6% and 31.1% lower in Completion on PGPS9K, respectively. SCA-GPS (Ning et al., 2023) shows similar performance as InterGPS (All GT) because diagram understanding methods, character alignments, and masked image modeling, are coarse-grained and ineffective. PGPSNet (Zhang et al., 2023) employed textual clauses to model diagram layout but lost lots of visual information. Our LANS is enhanced at modal alignment and fusion for better layout awareness and surpasses PGPSNet by 7.1% and 4.0% in Completion on Geometry3K and PGPS9K. The improvements in Top-3 are less than in Completion because most of the correct solutions are concentrated among highly confident candidates.

Our approach far surpasses the performance of current multimodal large models. This may be attributed to the presence of complex symbolic OCR information, layout details, and abstract elements in geometric images, where the perception capabilities of the Gemini (Team et al., 2023) and GPT-4V (Achiam et al., 2023b) models are insufficient. Similar phenomena have also been observed in the MathVista (Lu et al., 2024) benchmark. For evaluation results and detailed information on the Com-

pletion and Choice multimodal large-scale models, please refer to section C.

### 4.3 Ablation Study

**Effect of Modules** To examine the effect of our proposed modules in LANS, we conducted ablation experiments on the Geometry3K dataset, taking PGPSNet solver (Zhang et al., 2023) who owns the SS-PLM module but without the LA-FA module as the baseline. Experimental results presented in Table 2 illustrate that MLA-PLM module with multimodal pre-training is superior to SS-PLM module with only text-modal pre-training and obtains a 5.4% improvement. LA-FA module further boosts GPS via multi-modal feature fusion in the training phase and achieves a 72.1% accuracy, over baseline 7.1%.

Module	Accuracy
Baseline	65.0
+ MLA-PLM	70.4 (+5.4)
+ MLA-PLM + LA-FA	<b>72.1 (+7.1)</b>

Table 2: Ablation study of modules on Geometry3K.

**Role of Pre-training Strategies** To validate the role of pre-training strategies within MLA-PLM, we did ablation experiments on both SSP and PMP pre-training strategies. Ablation experiments involved two processes: first pre-training with various strategies and then fine-tuning on Geometry3K. Table 3 verifies that SSP and PMP pre-training strategies all improve GPS, where SSP promotes

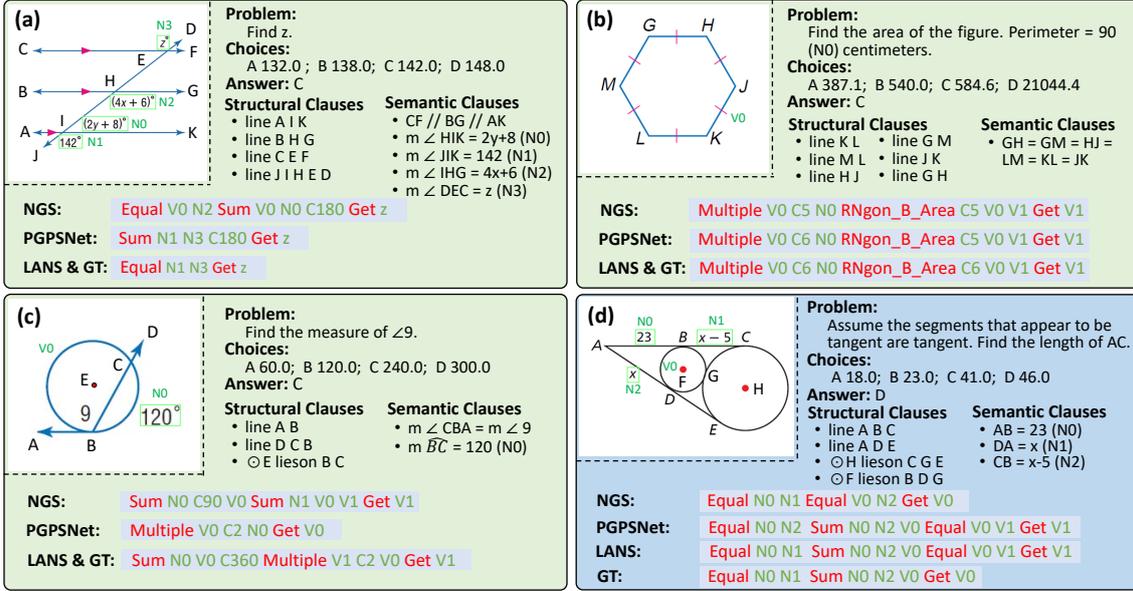


Figure 5: Case analysis on PGPS9K. Solving above problems requires layout awareness of geometry diagram. (a), (b) and (c) are the problems LANS answered correctly, (d) is the problem LANS answered incorrectly.

global relationship recognition and PMP aligns visual points and textual points. The comparison between row 2, row 3, and row 4 demonstrates that the combination of SSP and PMP realizes complex layout understanding synthetically, thus promoting problem-solving together.

Pre-training Strategy	Accuracy
None	38.2
+ SSP	55.4 (+17.2)
+ PMP	66.9 (+28.7)
+ SSP + PMP	<b>72.1 (+33.9)</b>

Table 3: Ablation study of pre-training strategies on Geometry3K dataset.

**Role of Attention Mask** To validate the role of attention mask within the LA-FA module, we compare three types of attention masks: w/o LA-FA, vanilla attention mask (Vaswani et al., 2017), and layout-aware attention mask. Compared with the vanilla attention mask with global visibility, layout-aware attention mask guided by point positions promotes modal fusion and strengthens diagram understanding. The results in Table 4 also indicate the significance of layout-aware attention.

Mask Type	Accuracy
w/o LA-FA	70.4
w Vanilla Attention Mask	70.6
w Layout-Aware Attention Mask	<b>72.1</b>

Table 4: Ablation study of attention mask on Geometry3K dataset.

#### 4.4 Case Analysis and Fail cases

We also conducted a case analysis to discuss the strengths and weaknesses of solvers. Figure 5 displays four plane geometry problems (a)-(d) involving various geometric layouts, and they rely on good layout awareness to solve them. In case (a), the position of C relative to F determines if  $\angle JIK$  and  $\angle DEC$  are corresponding or alternate angles. Results show LANS identifies corresponding angles accurately, unlike other solvers. In case (b), the perception of polygon edge number is the key to solving this problem. Contrary to LANS, other solvers cannot count edge numbers correctly through the diagram or textual clauses, resulting in a wrong solution. Case (c) is the same problem as shown in Figure 1 in which textual clauses cannot identify diagram uniquely. In contrast with PGPSNet, LANS can judge the orientation and type of  $\angle ABC$  and get the right solution.

## 5 Conclusion

We propose a layout-aware neural solver LANS to understand complex layouts of plane geometry diagrams. Benefiting from the multimodal layout-aware pre-training, LANS is endowed with abilities of global relationship cognition and cross-modal point alignment. Thanks to layout-aware fusion attention, LANS further improves cross-modal fusion directed by point positions. The experimental results demonstrate the superiority of LANS enhanced with layout awareness.

## 577 Limitations

578 LANS is still limited to point primitives to carry  
579 out layout understanding. In the future, we will  
580 try to align higher-level geometric primitives to  
581 obtain better layout understanding and modal fu-  
582 sion. Besides, LANS may generate redundant solu-  
583 tion sequences. Case (d) in Figure 5 is a complex  
584 layout scenario that none of the solvers can solve  
585 correctly. In conclusion, the case analyses above  
586 fully indicate that LANS promotes GPS with en-  
587 hanced layout awareness. Integrating richer layout  
588 information and symbolic cues of elements through  
589 multimodal pretraining is a direction worthy of fur-  
590 ther exploration.

## 591 Ethical Impact

592 As a neural solver addressing multimodal mathe-  
593 matical problems, LANS has the potential for ap-  
594 plication in educational settings, specifically for  
595 the automatic resolution of mathematical problems.  
596 This utilization can contribute to promoting educa-  
597 tional equity.

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727	Trieu H Trinh, Yuhuai Wu, Quoc V Le, He He, and Thang Luong. 2024. Solving olympiad geometry without human demonstrations. <i>Nature</i> , 625(7995):476–482.	<table border="1"> <thead> <tr> <th>Dataset</th> <th>#QA</th> <th>#Type</th> <th>#Avg OP</th> <th>#Avg PL</th> </tr> </thead> <tbody> <tr> <td>Geometry3K</td> <td>3,002</td> <td>4</td> <td>1.98</td> <td>5.35</td> </tr> <tr> <td>PGPS9K</td> <td>9,022</td> <td>30</td> <td>2.43</td> <td>7.45</td> </tr> </tbody> </table>	Dataset	#QA	#Type	#Avg OP	#Avg PL	Geometry3K	3,002	4	1.98	5.35	PGPS9K	9,022	30	2.43	7.45	
Dataset	#QA	#Type	#Avg OP	#Avg PL														
Geometry3K	3,002	4	1.98	5.35														
PGPS9K	9,022	30	2.43	7.45														
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Table 5: Type, OP and PL represent problem type, operator number and program length, respectively

## B Training Details

To ensure the reproducibility of the paper, we provide here the key hyperparameters used during training, as well as the data augmentation methods employed. Additionally, within our method framework, how Patch Projection is relied upon and the granularity of Patch division are crucial for achieving the effectiveness of our approach as described in the paper. We discuss here the impact of these parameters on the replicability of the model.

### B.1 Optimization Parameters Details

During the pre-training phase, the learning rate is initialized to  $5 \times 10^{-4}$  and the learning rate decay is applied at 1,000, 1,800, 2,400, and 3,000 epochs with a total of 3,500 epochs. During the training stage, all modules of LANS train together with an initial learning rate as  $1e^{-4}$  for language model MLA-PLM and  $1e^{-3}$  for other modules, decaying at 160, 280, 360, 440 and 500 epochs uniformly with a total 520 epochs.

All experiments were conducted on an 8-GPU Titan XP server. Training of the MLA-PLM module took approximately 20 hours on a 4-GPU machine, while fine-tuning of LANS on 4 GPUs took 8 hours.

### B.2 Data Augmentation Details

We scale the image to 256 on the longest side and place it in the center of  $256 \times 256$  blank screen. The diagram is flipped randomly and changes the point positions accordingly. For text, following the work (Zhang et al., 2023), we apply four augmentation strategies: token replacement, connection rotation, representation transposition, and clauses shuffle. These augmentation strategies not only improve the diversity of geometry problems but also provide geometric solvers with basic geometric representation knowledge.

### B.3 Impact of hyperparameters

#### Discussion on the Granularity of Patch Division.

To assess the influence of image patches, we adopted four configurations of patch numbers:  $1 \times 1$ ,  $4 \times 4$ ,  $8 \times 8$ , and  $16 \times 16$ . In Table 6, we observe that LANS benefits from fine-grained partitions of the diagram, based on the comparison of row 1 with rows 2, 3, and 4. However, according to the comparison of row 3 with row 4, problem-solving performance declines if the diagram is over-segmented. The possible explanation is

that redundant and blank image grids, which are generated from patch partition, interfere with model attention while increasing the burden of model computation. Therefore, considering overall performance and speed, we choose the  $8 \times 8$  configuration as our model setup.

Image Patch Num.	Geometry3K	PGPS9K
$1 \times 1$	65.0	62.7
$4 \times 4$	70.5	<b>66.8</b>
$8 \times 8$	<b>72.1</b>	66.7
$16 \times 16$	69.1	65.4

Table 6: Comparison of Different Image Patch Numbers.

#### Discussion on the Projection Method of Image Patches.

To validate the impact of patch projection schemes, in Table 7, we tested three types of patch projection modules: None, linear layer, and CNN model. None refers to not using the patch projection module and also not inputting image patches. In our experiments, we find that a redundant placeholder in None does harm to GPS due to additional meaningless optimizations. The linear-based patch projection maps image grids linearly and produces corresponding image patches, which is also commonly adopted in recent transformer architectures (Kim et al., 2021; Li et al., 2022). However, this module does not fit to geometry diagram because it may damage the geometric structure. CNN-based patch projection first extracts global features and then mesh feature maps. That module could better understand the overall layout, bringing with higher solving performance and more stable training, and it is also set as the default patch projection module.

Projection Type	Geometry3K	PGPS9K
None	64.2	61.3
Linear	69.4	65.5
CNN	<b>72.1</b>	<b>66.7</b>

Table 7: Comparison of different patch projections

## C Multitmodal LLM Eval Details

### C.1 Eval Prompt Details

We illustrate in Table 8 with examples of how the prompts used for evaluating the multimodal large model vary across different Eval Mode. Our Prompt consists of several components, including

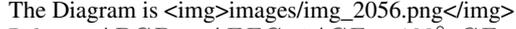
Eval Mode	Prompt
Choice	<p><b>Role Prompt:</b> You are a geometric problem-solving robot. Please solve the following geometry problems based on the contents of the diagram and the problem description.</p> <p><b>Diagram:</b> The Diagram is </p> <p><b>Question:</b> If <math>RL = 5</math>, <math>RT = 9</math>, and <math>WS = 6</math>, find <math>RW</math>.</p> <p><b>Choices:</b> (A) 5.4 (B) 6.6 (C) 6.0 (D) 7.5</p> <p><b>Format Prompt:</b> Please give reason process and provide the correct option, such as: the answer is A/B/C/D:.</p>
Completion	<p><b>Role Prompt:</b> You are a geometric problem-solving robot. Please solve the following geometry problems based on the contents of the diagram and the problem description.</p> <p><b>Diagram:</b> The Diagram is </p> <p><b>Question:</b> Polygon <math>ABCD \sim AEF G</math>, <math>\angle A G F = 108^\circ</math>, <math>G F = 14</math>, <math>A D = 12</math>, <math>D G = 4.5</math>, <math>E F = 8</math>, and <math>A B = 26</math>. Find <math>\angle A D C</math>.</p> <p><b>Format Prompt:</b> Please give reason process and provide the correct option, such as: the answer is 15.0:.</p>

Table 8: The prompts used for Choice and Completion Modes in two specific questions.

Model Name	Model Repository Name/API Version	Sampling Parameters
Qwen-VL	Qwen/Qwen-VL-Chat	do_sample = True, top-k = 5, max_length = 512
LLaVA-1.5	liuhaotian/llava-v1.5-13b	do_sample = True, temperature = 0.2, max_new_tokens = 1024
mPLUG-Owl2	MAGAEr13/mplug-owl2-llama2-7b	do_sample = True, top-k = 5, max_length = 512
GPT4V	gpt-4-1106-vision-preview	Chatbot URL: <a href="https://chat.openai.com">https://chat.openai.com</a>

Table 9: Generating parameters and Huggingface model repository names for multimodal large models

lower than random guessing for select questions. We attribute this to the fact that the visual comprehension component of current multimodal large models is primarily tailored to natural scene images and struggles with abstract forms. For instance, in Figure 6, both GPT4V and LLaVA-v1.5 fail to grasp the relational elements within geometric diagrams, such as understanding the reference to Angle 1. Additionally, models like LLaVA-v1.5 may also generate severe model hallucinations, even output in an incorrect format like "So, the answer is [28.0, 56.0, 62.0, 90.0]," which prevent the extraction of correct results and result in low accuracy.

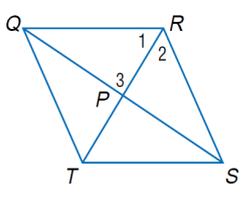
*Role Prompt*, *Diagram*, *Question*, *Choices*, and *Format Prompt*. The *Role Prompt* specifies the type of problem the large model is tasked with solving and the actions it needs to perform. *Diagram* depicting the form’s content, textual description of the *Question*, and *Choices*. To ensure the large model generates standardized output for easy scoring, we have set a *Format Prompt*. The main difference in evaluation between *Choice* and *Completion* modes lies in that, in *completion* mode, the prompt does not provide reference options.

## C.2 Generation Parameter Details

We list the relevant important parameters used for evaluation across different multimodal large models in Table 9.

## C.3 Output detail and discussion of MLLM

Table 1 demonstrates that multimodal large models perform poorly in solving geometric problems. Some open-source models exhibit performance



**Question:** Use rhombus QRST. Find  $\angle 1$  if  $\angle RST = 56$ .

**Choice:** A. 28.0 B. 56.0 C. 26.0 D. 62.0

**Structure Clauses**

line Q P S    line R P T  
 line Q T    line R S  
 line Q R    line T S

**Semantic Clause**

$\angle PRQ = \angle 1$   
 $\angle PRS = \angle 2$   
 $\angle QPR = \angle 3$

**GT Answer:** D.

**LLaVA-v1.5:** Diagram consists of four lines: QP, RT, QT, and RS. We are given that  $\angle PRQ = \angle 1$ ,  $\angle PRS = \angle 2$ , and  $\angle QPR = \angle 3$ . Additionally, we are given that  $\angle RST = 56$ . We can start by using the properties of the rhombus QRST. A rhombus has all four sides equal in length. Let's assume that the length of  $QR = RS = ST = TQ = QR = 1$ . Now, we can use the information about the angles:  $\angle PRQ = \angle 1 = \angle RST / 2 = 56 / 2 = 28$ .  $\angle PRS = \angle 2 = \angle RST / 2 = 56 / 2 = 28$   $\angle QPR = \angle 3 = \angle RST / 2 = 56 / 2 = 28$ . Since  $\angle RST = 56$ , we can find the measure of  $m\angle 1$  by dividing 56 by 2:  $\angle 1 = 56 / 2 = 28$ . So, the answer is [28.0, 56.0, 62.0, 90.0].

**GPT4V:** Since QRST is a rhombus, we know the following properties: 1. All sides of QRST are equal. 2. Opposite angles are equal (i.e.,  $\angle QTS = \angle QRS$  and  $\angle QRT = \angle QST$ ). The diagonals (Q to S and R to T) bisect each other at 90 degrees. Given that  $\angle RST = 56$  degrees and RST is part of the rhombus, this means that  $\angle QRT = 56$  degrees as well, because they are opposite angles. Since the diagonals of a rhombus are perpendicular,  $\angle RPT$  is 90 degrees. We have the measures of two angles in triangle PRT:  $\angle RPT = 90$  degrees and  $\angle RST$  (or  $\angle QRT$ ) = 56 degrees. The sum of angles in a triangle is 180 degrees, so we can find  $\angle 1$  (or  $\angle PRQ$ ) as follows:  $\angle 1 = 180$  degrees -  $\angle RPT$  -  $\angle RST$ .  $\angle 1 = 180$  degrees - 90 degrees - 56 degrees.  $\angle 1 = 34$  degrees.

Figure 6: Case of the multimodal large model LLaVA-v1.5 and GPT4V. The red ones are marked as generated inference hallucinations (Zhang et al., 2023).