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ANALYSIS OF PARTIAL-REFLECTION DATA FROM THE SOLAR ECLIPSE OF JULY 10, 1972

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by T. A. Bean S. A. Bowhill



October 1, 1973

Supported by National Aeronautics and Space Administration Grant NGR 14-005-181 Aeronomy Laboratory Department of Electrical Engineering University of Illinois Urbana, Illinois

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ABSTRACT

Partial-reflection data collected for the eclipse of July 10, 1972 as well as for July 9 and 11, 1972, are analyzed to determine eclipse effects on *D*-region electron densities. The partial-reflection experiment was set up to collect data using an on-line PDP-15 computer and DECtape storage. Except for a couple of changes, the experiment was the same setup as used by *Birley and Sechrist* [1971]. The electron-density profiles show good agreement with results from other eclipses. The partial-reflection programs were changed after the eclipse data collection to improve the operation of the partial-reflection system. These changes were mainly due to expanded computer hardware and have simplified the operations of the system considerably.

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1. INTRODUCTION

A solar eclipse can be thought of as the obscuration of solar radiation by the intervention of the moon between the sun and a point on the earth. This obscuring of the sun is a function of time which varies with the location on the earth, altitude, and the type of radiation. Depending on the wavelength of solar radiation and the ionospheric constituents, solar radiation can cause three chemical processes known as dissociation, ionization and excitation [Whitten and Poppoff, 1971]. The variation in solar radiation with time during a solar eclipse is given as an obscuration function and varies according to the different wavelengths of radiation. The obscuration function for visible light is easily calculated, being just that for the visible disk. Figure 1.1 shows this obscuration function for the eclipse of July 10, 1972 at 75 km altitude above the University of Illinois Aeronomy Field Station located near Urbana. At this location the eclipse was partial, with about 60% maximum obscuration. The obscuration functions for various other radiations during a total eclipse are shown in Figure 1.2 [Sears, 1972]. Notice the large difference between the obscuration functions for ultraviolet radiation and X-rays.

Solar radiation with wavelengths less than 2900A causes various chemical reactions in the ionosphere [Whitten and Poppoff, 1971] with the most pronounced effects occurring in the D-region (50 to 90 km). For example, Turco and Sechrist [1970] show two orders of magnitude change in the electron density and more than three orders of magnitude change in CO_3^- and CO_4^- at 75 km during sunrise. Certain solar radiations greatly enhance the concentration of positive ions as well as the electron density so that during the daytime, except for during enhanced particle precipitation [Lauter and Knuth, 1967], the main ionization source above 70 km

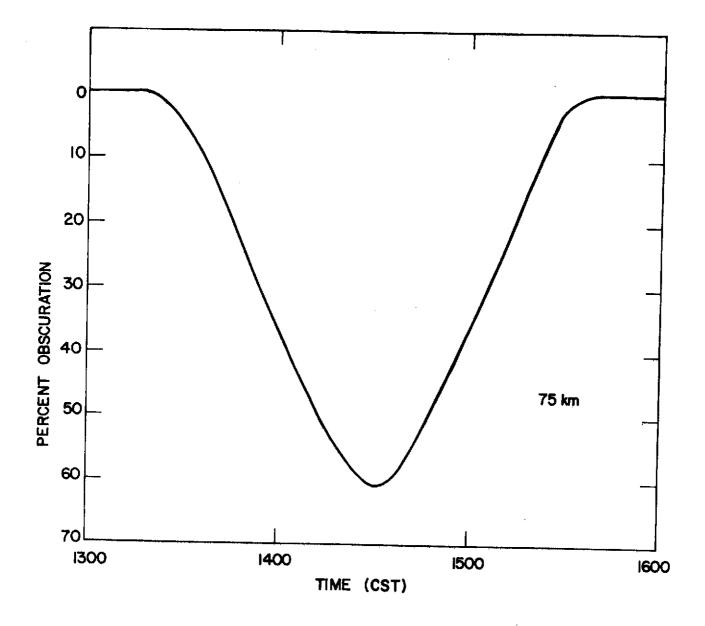


Figure 1.1 The obscuration function of visible light at a height of 75 km for the eclipse of July 10, 1972, near Urbana, Illinois.

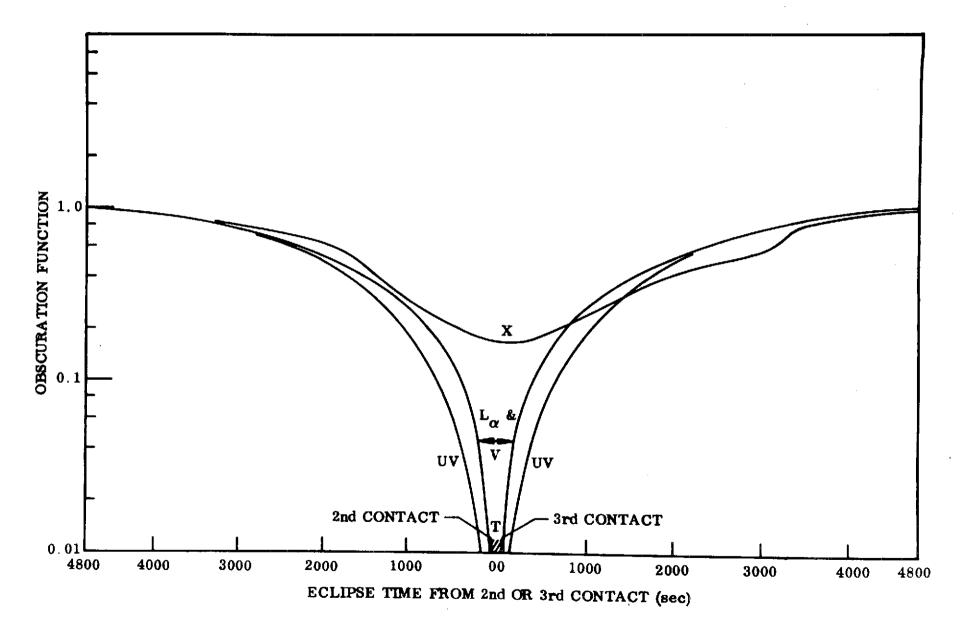


Figure 1.2 Obscuration functions for visible light (V), Lyman alpha (L_{α}), ultraviolet (UV), and X-ray (X) ionizing fluxes for the 1966 solar eclipse from *Sears* [1972].

is solar radiation as given in Section 2.1. Therefore by correlating the electron densities with the obscuration function for the ionizing radiation in a solar eclipse, values for the production and loss of positive ions and confirmation of the ionizing sources can be obtained.

Data from the D region have been obtained by both rocket measurements and ground-based techniques. Although rocket measurements seem to be more accurate [Mechtly, et al., 1967], the amount of data is limited by cost. Ground-based techniques can be set up anywhere and can gather large amounts of data, although the accuracy is not as great, and they are primarily limited to evaluating electron densities. One type of ground-based technique which is discussed in this paper is called the partial-reflection experiment. Data are collected using vertical incident radio waves which are partially reflected from the D region. The information obtained can be in one of two forms: differential absorption [Pirnat and Bowhill, 1968] and differential phase [Wiersma and Sechrist, 1972]. Partial-reflection data using the differential absorption method were collected from 1200 to 1700 CST for the solar eclipse of July 10, 1972, as well as July 9 and 11 as control days. The experiment was set up as described by Birley and Sechrist [1971] with two exceptions as described in Chapter 3. The solar and ionospheric conditions for this experiment are given in Chapter 2.

2. PRODUCTION AND LOSS OF THE D-REGION IONIZATION

Recently several papers have summarized the knowledge of the D region of the ionosphere. Thomas [1971] presents an overall review of the D region while theoretical models of the D region are presented by Sechrist [1972], Ferguson [1971], Donahue [1972], and Radicella and Stowe [1970]. The D region is perhaps the most complicated part of the ionosphere as well as the most difficult part from which to obtain accurate data. The chemical composition is dependent on height and solar zenith angle [Thomas, 1971]; although it consists of neutral constituents, positive ions, negative ions, and free electrons, this chapter is mainly concerned with the processes of formation and loss of free electrons during the daytime (solar zenith angles less than 90°) and during a solar eclipse. Using results obtained from measurements on other eclipses, the expected results from the partial-reflection experiment are given.

2.1 Ionization Sources

Although there is general agreement on what ionizes the neutral *D*-region constituents, there is some doubt as to the relative importance of each source. The ionization sources for the daytime *D* region at midlatitudes, as given by *Mitra and Rowe* [1972] and by *Aikin* [1972] are:

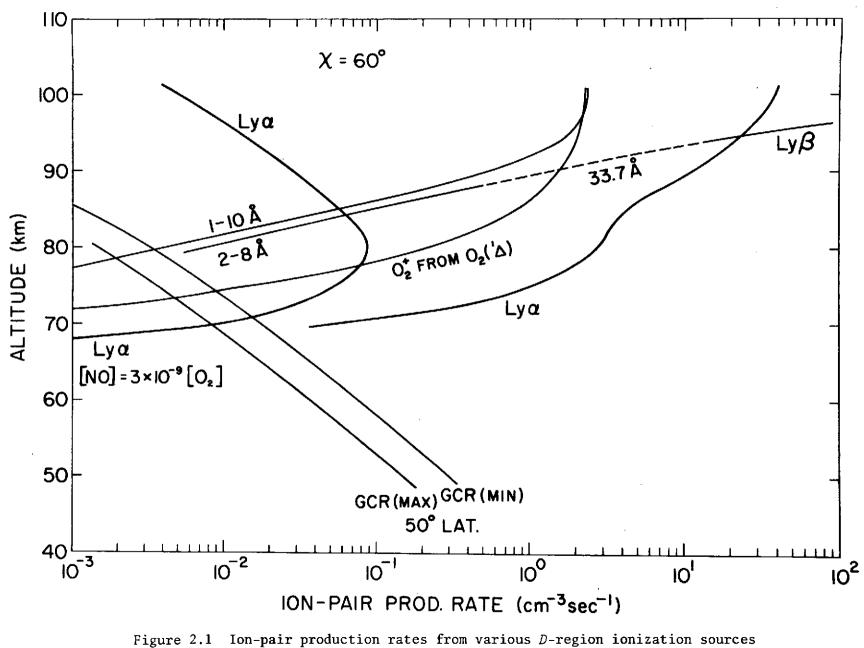
- 1) Lyman- α (1216A) ionizing nitric oxide (NO)
- 2) 1-8A X-rays ionizing all constituents
- 3) 1027-1118Å ultraviolet radiation ionizing metastable $0_2({}^{1}\Delta_{\alpha})$

4) Galactic cosmic rays ionizing all constituents.

Along with these sources precipitating electrons may be considered another source of free electrons, but is of prime importance only in the polar regions, at night, or after a magnetic storm [Lauter and Knuth, 1967] and will not be considered in this paper.

The primary ionization source below 70 km is considered to be galactic cosmic rays [Sechrist, 1972], although its effect may extend as high as 75 km [Keneshea, 1967]. The primary ionization source above 70 km is either (1) or (3) depending upon the nitric oxide distribution adopted. Few measurements of nitric oxide have been made, so most distributions available are from theoretical models. Distributions measured by Barth [1966] and Pearce [1969] are at least an order of magnitude greater than distributions calculated from theoretical models of the ionosphere [Mitra, 1966], but distributions measured by Meira [1971] below 85 km are about the same as those calculated by Shimazaki and Laird [1970]. Using distribution by Barth [1966] for NO, the primary ionization source between 70 and 80 km is Lyman- α ionizing NO, but using nitric oxide distributions given by Shimazaki and Laird [1972] and photoionization rates for $0_2(^{1}\Delta_{g})$ given by Hunten and McElroy [1968], the main ionization source between 70 and 80 km is 1027-1118 Å UV radiation ionizing $0_2(^1 \Delta_{\alpha})$ [Thomas, 1971]. Somoyajulu and Avadbanulu [1972] pointed out that according to measurements by Huffman, et al. [1971], photoionization of $O_2({}^1\Delta_q)$ is important only above 80 km making Lyman- α the main ionization source. Figure 2.1 from Sechrist [1972] shows ion-pair production rates for various radiation during solar minimum. In any case the distribution of NO is important to the rate of production of free electrons between 70 and 80 km, and the distribution by Meira [1971] is used in this paper.

The variation of ionization sources (1) and (3) with respect to solar activity is small [Thomas, [1971], but 2-8 Å X-ray flux can change by several orders of magnitude. Typical X-ray fluxes for different solar activity as given by Aikin [1972] are less than 4 x 10^{-3} ergs cm⁻² sec⁻¹ for a quiet sun, between 4 x 10^{-4} and 4 x 10^{-3} ergs cm⁻² sec⁻¹ for moderate sun, and greater than 4 x 10^{-3} ergs cm⁻² sec⁻¹ for an active sun. A solar flare on July 11 at



as given by Sechrist [1972].

8:10 AM CST produced a 2-8 Å X-ray flux of 1.5 x 10^{-2} ergs cm⁻² sec⁻¹. With an active sun or a solar flare 2-8 Å X-ray ionization can become the primary source of ionization. The 2-8 Å flux for July 9, 10, 11 in Figure 2.2 from the Solar Geophysical Data, 1973 (U. S. Department of Commerce) shows the solar activity to be quiet to moderate. The X-ray flux is expected to have little or no correlation with the electron density of the upper *D* region except for the X-ray burst near 1435 on July 11.

2.2 Formation of Ions in the D Region

The electron density between 70 and 85 km is dependent on the formation of positive ions. The three main ionization reactions for this region are:

- A) $0_2 + hv \neq 0_2^+ + e$
- B) NO + $hv \rightarrow NO^{+} + e$
- C) $N_2 + hv \rightarrow N_2^+ + e$

as seen in Figure 2.3 adapted from *Mitra and Rowe* [1972] and *Donahue* [1972], which is a block diagram of the positive-ion chemistry at 75 km. The main loss process for N_2^+ is by the charge-exchange reaction:

D) $N_2^+ + O_2 \rightarrow N_2 + O_2^-$

This reaction is very fast $(1 \times 10^{-10} \text{ cm}^3 \text{ sec}^{-1})$ [Fehsenfeld, et al., 1965]. Therefore concentrations of N₂⁺ are small and the production of O₂⁺ is either by photoionization or by charge transfer. Electron production, therefore can be determined by the production of NO⁺ and O₂⁺ minus the formation of NO⁺ by charge exchange reactions shown in Figure 2.3. Since the production of NO⁺ is dependent on NO distributions, the production rate of the free electrons also depends on the NO distribution which can differ by at least an order of magnitude (Section 2.1).

The main positive ions between 70 and 80 km are hydrated ions of the form $H^{\dagger}(H_2^{0})_n$, *n* being some number greater than zero [*Narcisi and Bailey*, 1965].

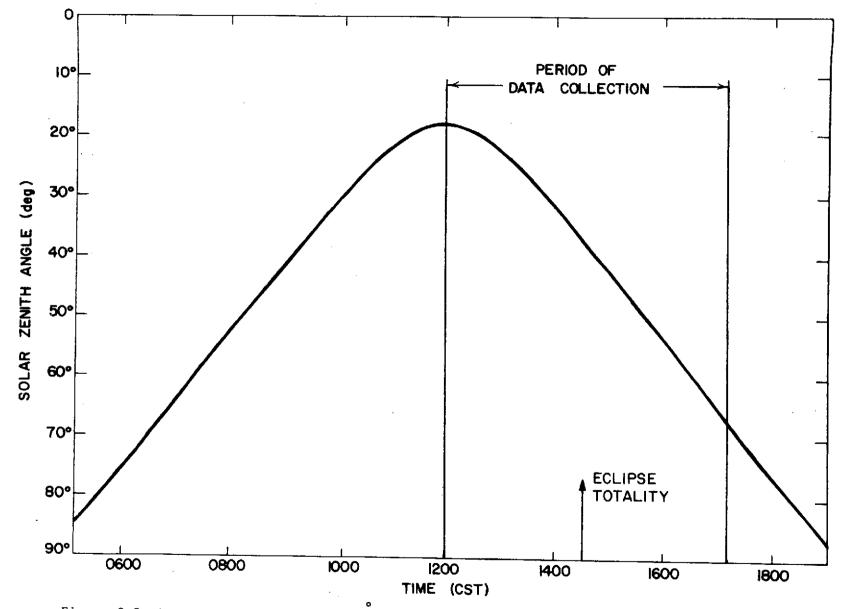


Figure 2.2 Average variations in 2-8 Å X-ray flux during which partial-reflection data were collected on July 9, 10, and 11, 1972.

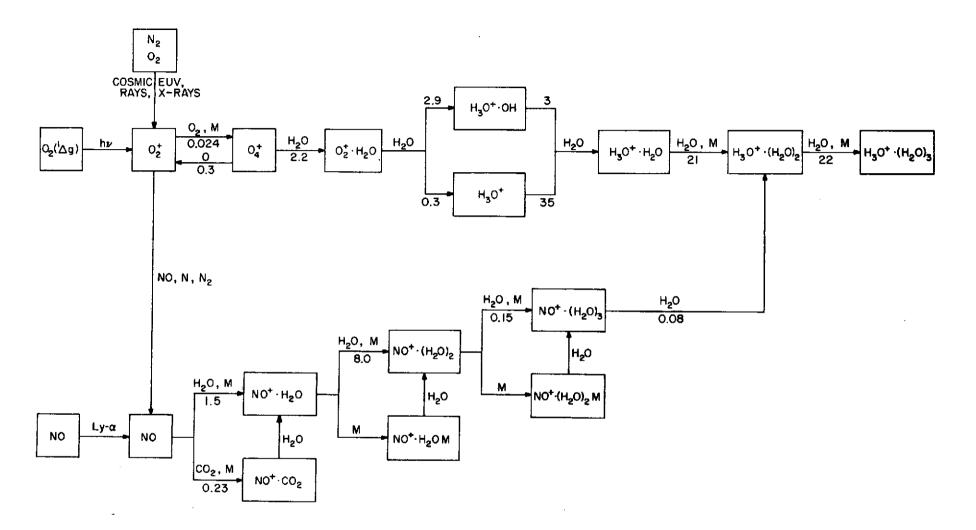


Figure 2.3 Flow diagram of the formation of positive ions including conversion rates [Donahue, 1972]. Three-body rate constants are in units of 10-28 cm6 sec⁻¹; two-body rate constants are in units of 10⁻⁹ cm³ sec⁻¹. Rate constants not given by Donahue are from Good, et al. [1970].

Two basic reaction schemes for the formation of water cluster ions as presented by Fehsenfeld and Ferguson [1969] are from NO⁺ and beginning with the reaction $O_2^{+}+O_2^{+}+M \rightarrow O_4^{+}+M$ where M is a third body. Both schemes are given in Figure 2.3. Each scheme raised several questions which are dealt with by Donahue [1972]. According to Figure 2.3, NO⁺ creates hydrates with masses of 55 and higher, yet 19⁺ and 37⁺ are the dominant hydrates detected. Also the first three reactions with NO⁺ are too slow relative to the loss rate. Problems with the O_2^{+} scheme are: it seems to ignore the large NO⁺ concentration and the ionization of $O_2({}^{1}\Lambda_{g})$ seems to be an overestimation according to Huffman, et al. [1971], but this may be the main source of water clusters between 77 and 85 km [Donahue, 1972]. Even with the large number of hydrated ions [Thomas, 1971]. This recombination represents the main loss process for free electrons between 70 and 80 km.

The formation of negative ions would constitute a loss of free electrons by the attachment reaction;

E) $e + 0_2 + 0_2 \rightarrow 0_2^- + 0_2$. Figure 2.4 by Thomas [1971], giving a scheme for the daytime negative electrons

- at 65 km, shows reaction (E) to be fast, but the loss reactions
 - F) $0_2^+ + 0 \rightarrow 0_3^+ e$

G)
$$0_2^- + 0_2(^1\Delta_q) \rightarrow 2 0_2 + e$$

are much faster. Although the formation of 0_4^- is rapid, there is rapid return to 0_2^- . The negative ion chemistry is dependent on atomic oxygen and $0_2({}^1\Delta_g)$ concentrations. At night these concentrations decrease so that reaction (E) constitutes an important loss process for free electrons.

At eclipse totality free electron production is reduced to that comparable of nighttime electron production, and the production of atomic oxygen and metastable $0_2({}^{1}\Delta_q)$ are also greatly reduced [Shimazaki and Laird, 1972]. By

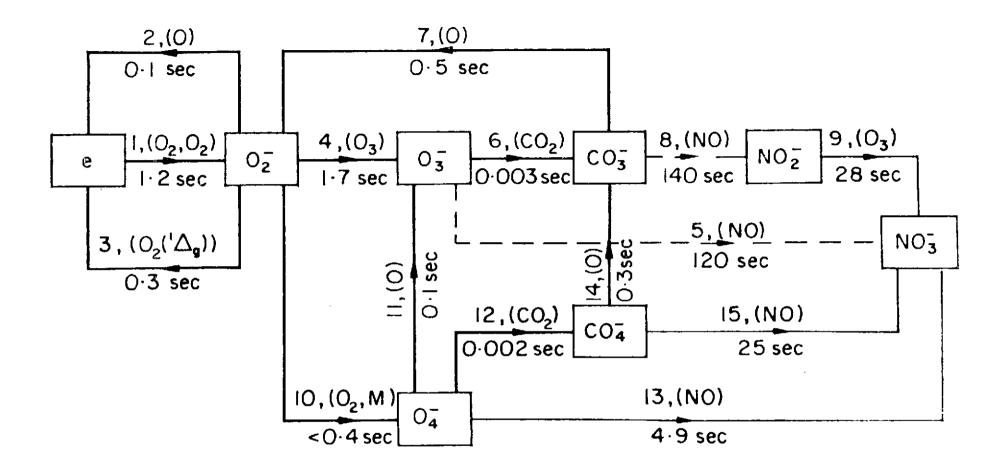


Figure 2.4 Block diagram [Thomas, 1971] showing the negative ion chemistry during the day. The lifetimes of electrons and each ion are for a height of 65 km.

comparison of eclipse data, *Mechtly*, *et al.* [1972] shows the possibility of attachment reactions as being the main loss process at totality. This would mean a large reduction in 0 and $O_2({}^{1}\Delta_g)$, but the reduction measured by *Hunt* [1965] during an eclipse shows less than an order of magnitude change in atomic oxygen. More measurements of atomic oxygen are needed during eclipses to determine more accurately the loss process for free electrons during totality of a solar eclipse.

2.3 Recombination

Above 70 km during the daytime, negative-ion chemistry is not important; so the main loss process of free electrons above 70 km is by recombination with positive ions. The continuity equation for electrons as given by *Whitten and Poppoff* [1971] is:

$$\frac{d[e]}{dt} = \left(\frac{q}{1+\lambda}\right) - \left(\alpha_D + \lambda \alpha_i\right) \left[e\right]^2 - \left(\frac{[e]}{1+\lambda}\right) \frac{d\lambda}{dt}$$
(2.1)

where [e] is the electron density, λ is the ratio of negative ion concentrations to electron densities, q is the ionization rate, α_D is the ion-electron recombination coefficient, and α_i is the ion-ion recombination coefficient.

With the assumption that variation in λ is insignificant, then $d\lambda/dt = 0$ and defining an effective recombination coefficient as $\alpha_{eff} = \alpha_D + \lambda \alpha_i$, Equation (2.1) reduced to:

$$\frac{d[e]}{dt} = \left(\frac{q}{1+\lambda}\right) - \alpha_{\text{eff}}[e]^2$$
(2.2)

During a solar eclipse at totality, the electron production decreases by several orders of magnitude. Using an ionization rate of zero (q = 0), α_{eff} can be obtained from Equation (2.3) for short intervals of time.

$$\alpha_{\text{eff}} = \frac{\Delta[e]}{\Delta t} [e]^2$$
(2.3)

With small changes in the electron density α_{eff} can be obtained by the approximation [*Mitra and Rowe*, 1972]

$$\alpha_{\rm eff} = q/[e]^2(1 + \lambda)$$
 (2.4)

Below 70 km the problem is complicated by the presence of negative ions [Mitra and Rowe, 1972] for which a time dependent analysis of the negative reaction scheme has to be used [Thomas, 1971]. As discussed in Section 2.2, there is the possibility of loss by attachment. Many problems about the loss process still remain unsolved including the question of the NO distribution. 2.4 Expected Results

Figure 1.2 by Sears [1972] gives the obscuration function for different D-region solar ionization sources from the eclipse of 1966. Lyman- α and visible light have the same obscuration function but not so with UV and X-rays. The obscuration function for visible light at Urbana, Illinois for July 10, 1972 (Figure 1.1) is therefore expected to be different from the obscuration function for ultraviolet radiation and X-rays. Using the maps of the sun given in Solar-Geophysical Data, 1972 (U.S. Department of Commerce) and the moon's movement across the sun's disk, an idea of the obscuration function for different solar radiations can be obtained. Since the solar activity during the eclipse was quiet to moderate, the predominate ionization source between 70 and 80 km is expected to be Lyman- α .

The total obscuration is about 60%, therefore data is used from previous eclipses with a similar obscuration and about the same solar zenith angle. The

solar zenith angle is shown in Figure 2.5 to be about 37° . Figure 2.6 by *Deeks* [1966] gives various electron densities for an eclipse during March equinox noon at sunspot minimum. Figure 2.7 by *Smith, et al.* [1965] gives electron density distributions for various obscurations of the eclipse of July 20, 1963. In Figure 2.6 the electron density for 60% obscuration shows little change until above 70 km. For Figure 2.7 at 40% obscuration the electron density at 75 km has no change while above and below this altitude show marked changes. Below 75 km the change is, therefore, expected to be no larger than above 75 km and the change is expected to be approximately 36% (from equation (2.4)). Due to the changing solar zenith angle, the magnitude of the slope of the changing electron densities before the maximum obscuration. 2.5 *Statement of the Problem*

The purpose of this paper is to present the setting up, collection, and analysis of the partial-reflection data taken before, during and after a solar eclipse and to present changes made in the partial-reflection computer programs in order to simplify the operation and more effectively reject noise.

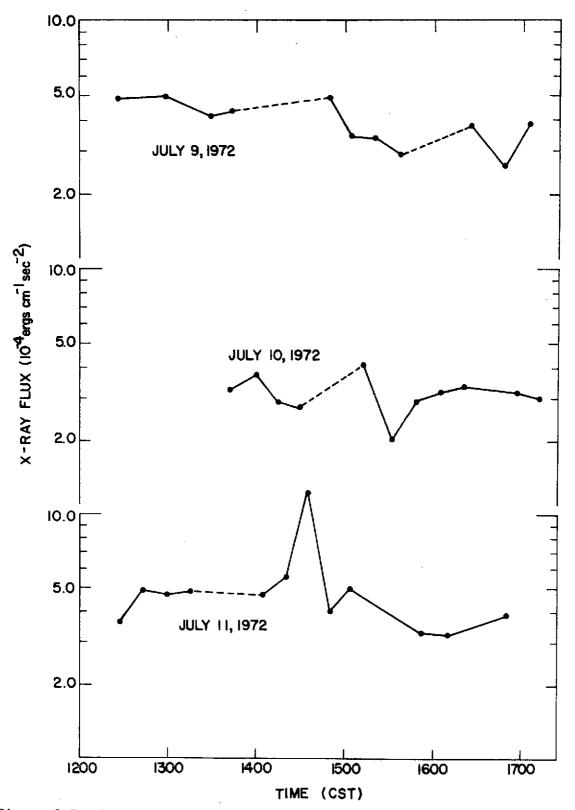


Figure 2.5 The variation of the solar zenith angle for July 10, 1972. The partial-reflection data collected period is shown as well as the time of maximum obscuration for the eclipse.

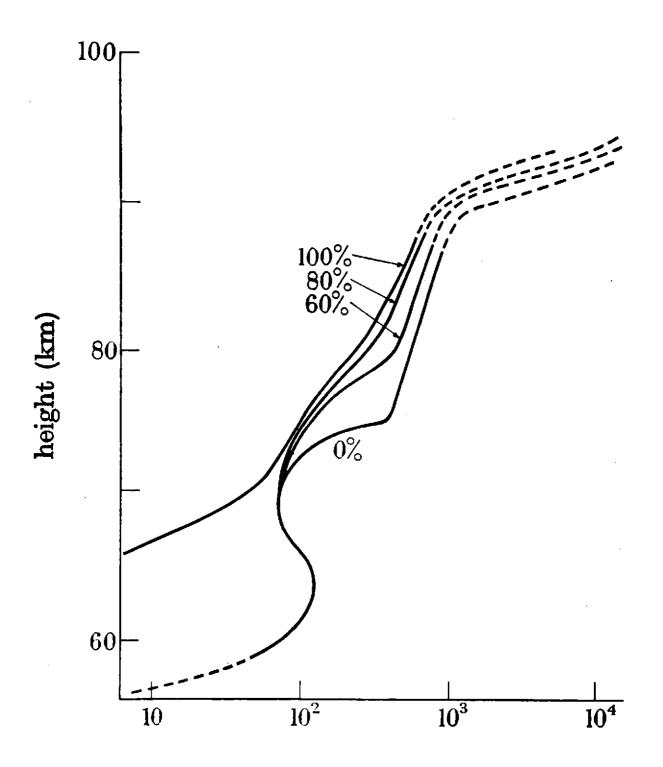


Figure 2.6 Variation of electron density during a solar eclipse at March equinox, mid-day, and sunspot minimum at middle latitudes [Deeks, 1966].

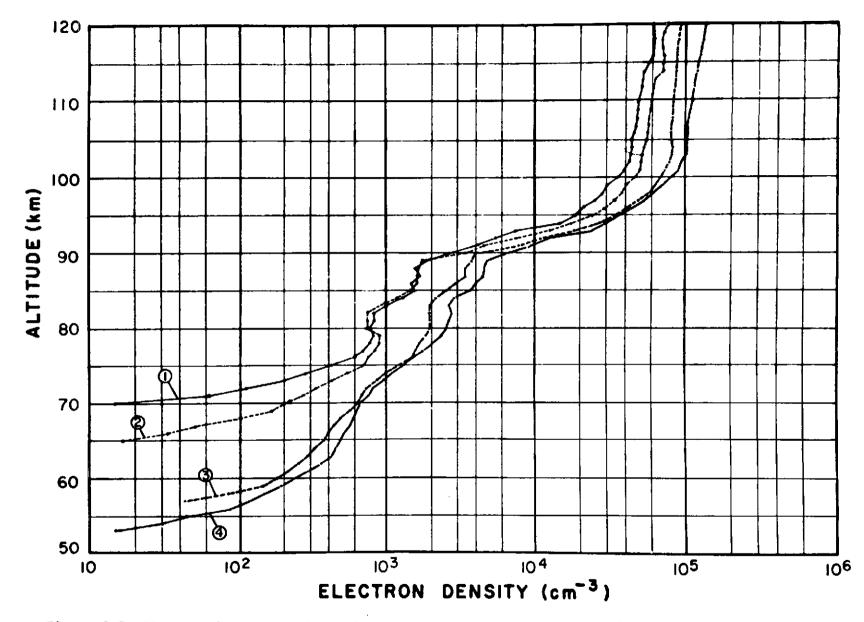


Figure 2.7 Electron-density profiles for the eclipse of July 20, 1963 [Smith, et al., 1965]. Profiles 1, 2, 3, and 4 refer to obscurations of 92%, 86%, 40%, and 2%, respectively. The solar zenith angle was 55° at totality and 61° at 40% obscuration.

3. EXPERIMENTAL TECHNIQUE

The partial-reflection experiment was first performed by Gardner and Pawsey [1953]. Electron densities were deduced for 65 to 82 km from partially reflected, circularly polarized radio waves. The transmitter operated at 1 kw during each 30 μ sec pulse with a center frequency of 2.28 MHz, and the partially reflected signals were displayed on an A-scan oscilloscope. Several improvements have been made in the experiment and are discussed by *Pirnat and Bowhill* [1968].

Gregory [1956] used an increase in transmitter power of 4 kw and a decrease in the transmitter pulse width to 9 µsec. These changes improved the amplitude and resolution of the partial reflections. Fejer and Vice [1959] developed an improved receiving and storing method using a dual-beam cathode-ray tube oscilloscope and camera. The system was operated at 1.83 and 2.63 MHz. Belrose and Burke [1964] also operated at two different frequencies (2.66 and 6.275 MHz) and transmitter power of 1 Mw, were able to obtain electron densities from the D and E region. Belrose and Burke [1964] were the first to use the generalized Appleton-Hartree formulas by Sen and Wyller [1960] for partial-reflection application.

Using the generalized Appleton-Hartree formulas and several approximations, the ratios of partially reflected extraordinary waves (A_x) to the partially reflected ordinary wave (A_o) for two heights can be used to calculate electron densities [*Pirnat and Bowhill*, 1968 and *Reynolds and Sechrist*, 1970]. The ratio A_x/A_o at each height is inversely related to the absorption by the expression $\exp(2\int_0^h k_x - k_o)$ from which the name differential absorption originates. At the University of Illinois the electron density was calculated directly from these ratios, and as seen in Chapter 4, small changes in these ratios can produce large variations in the electron densities. Henry [1966] designed and built the hardware for the partial-reflection experiment at the University of Illinois. The transmitter that is presently being used was built for the purpose of making shipboard measurements. This transmitter operates at 40 kw during each 20 µsec pulse and with 5 pulses per second. The center frequency is 2.66 MHz with a 50-ohm unbalanced output. Figure 3.1 shows a block diagram of the transmitter. The reduction of power from the initial 50 kw used is to give longer life to the tubes used, and the pulse is shortened from 50 µsec used by *Henry* [1966] for better height resolution.

Figure 3.2 shows the two antenna arrays used to transmit and receive circularly polarized signals. Each array consists of 30 half-wave dipoles in the north-south direction and 30 in the east-west direction [Wiersma and Sechrist, 1972]. Each direction has matching networks that differ by 90° from the other direction of the same array to give a circularly polarized radio wave as shown in Figure 3.3. Each array gives approximately 22 dB gain with the main beam in the vertical direction. The first sidelobe is down 14 dB. Since both arrays are the same, this is a decrease of approximately 30 dB in the sidelobes relative to the main signal which has 44 dB gain. Further details on the antennas are given by *Pirnat and Bowhill* [1968] and *Reynolds and Sechrist* [1970]. 3.1 Development of Receiving and Storing Data

The receiver, storage and timing controls have had two main changes in the development of the partial-reflection system. The experiment was originally set up using photographic film to store the partially reflected signals as displayed on an oscilloscope (see Figure 3.4). The controlling circuitry or pulser sent pulses of 30 volts to the transmitter, receiver, and camera. The pulser has remained the same with the exception of the addition of extra control circuitry depending on the storage method. The amplitudes of the received signals

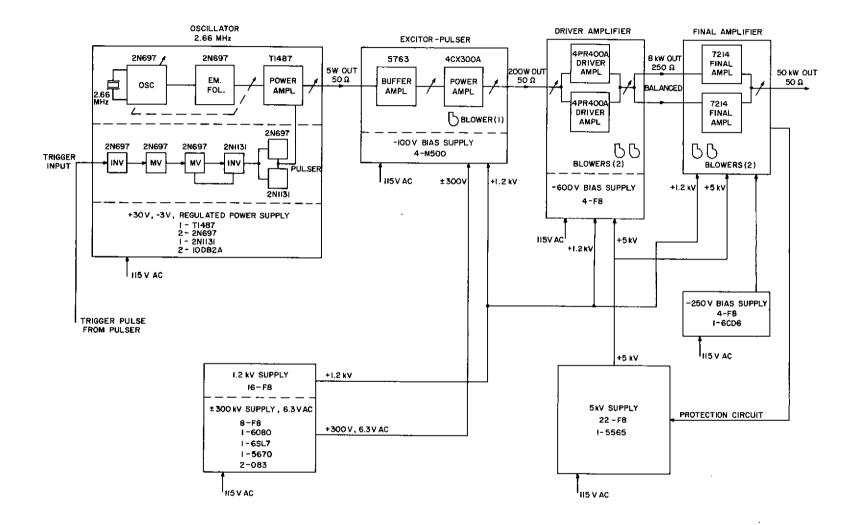


Figure 3.1 Block diagram of the partial-reflection transmitter.

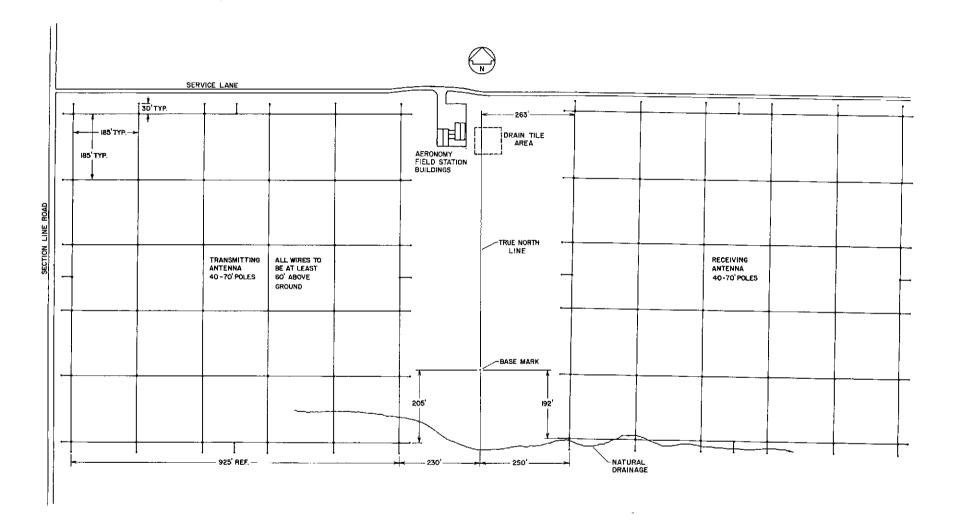


Figure 3.2 Partial-reflection antenna arrays for the Aeronomy Field Station.

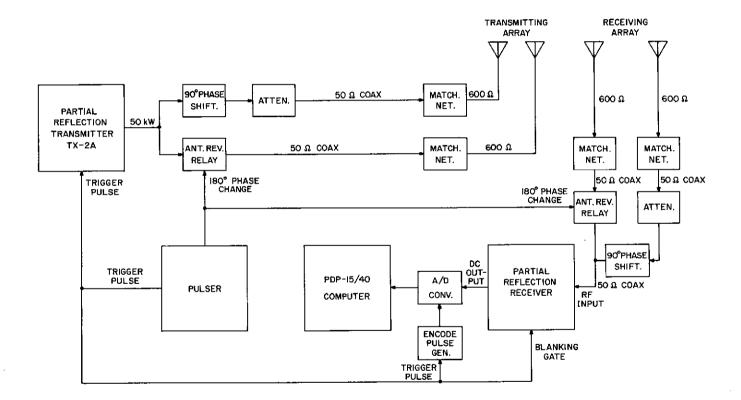


Figure 3.3 Block diagram of the partial-reflection system.

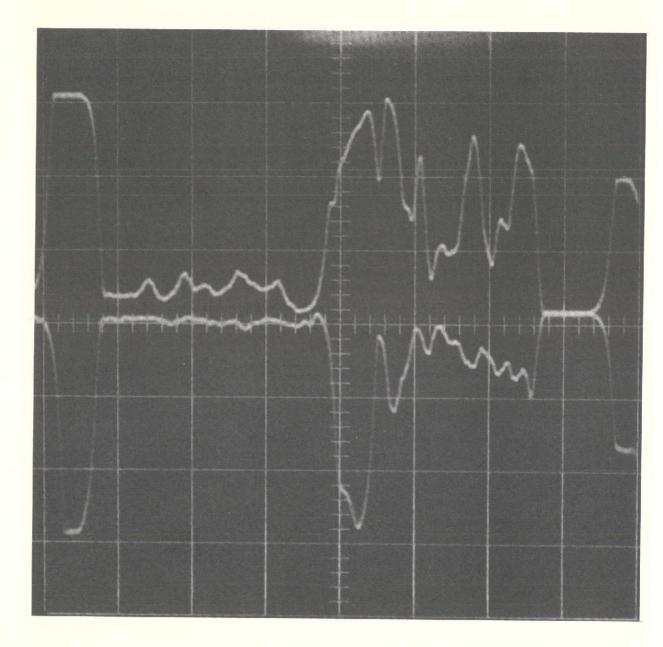


Figure 3.4 Typical frame of data as collected by Henry [1966].

were later measured visually and electron densities were obtained. *Pirnat and Bowhill* [1968] shows that there is good correlation between electron densities calculated from the partial-reflection data and from rocket measurements with the transmitter operating at 25 kw of power during a 50 µsec pulse. This system of collection and storage is inexpensive, but the processing of the data to obtain electron densities is very slow and preparation and operation are complicated.

Reynolds and Sechrist [1970] set up data storage on paper tape. Ordinary and extraordinary samples were punched on paper tape for heights corresponding to 75 km and 80 km. Data can be stored at a rate of 30 values of each sample in one minute. From the paper tape the data can then be read into a computer and processed. This data on paper can be used to obtain an electron density for between 75 and 80 km. Reynolds and Sechrist [1970] show the results using paper tape compares favorably with results from rocket measurements and with the results published by Belrose and Burke [1964]. Although the system has a faster operation than the original system, it produces only one electron density and the added control circuitry is very complex.

Birley and Sechrist [1971] set up the partial-reflection experiment using a PDP-15 computer. The received signals were transmitted to the computer via an analog to digital converter and stored on DECtape to be processed later. The data consisted of four noise samples from 45 to 49.5 km and 21 data samples from 60 to 90 km in 1.5 km increments. The collection rate is 5 sets of 26 samples \sec^{-1} . This collection is done alternating between ordinary partial reflection and extraordinary partial reflections. Electron densities obtained by *Birley and Sechrist* [1971] show good agreement with electron densities obtained from rocket measurements between 67.5 and 82.5 km. The other heights suffered

from too many rejections due to noise and saturation of the analog to digital converter, small signal to noise ratios, or inaccurate A_x/A_o ratios. Computer storage offers several advantages:

- A fast rate of data collection (presently limited to the transmitter speed)
- Data can be stored more compactly and in much larger quantities
- 3) The controlling circuitry is greatly simplified
- 4) The data processing is faster
- 5) [e] can be obtained for every 1.5 km

This type of system also poses several disadvantages:

- 1) High cost
- 2) Development of computer software
- 3) Loss of accuracy in digitizing the data
- Development of new circuitry and modification of the old for adaption to the A/D converter
- More complicated operations (operator must know computer operation)

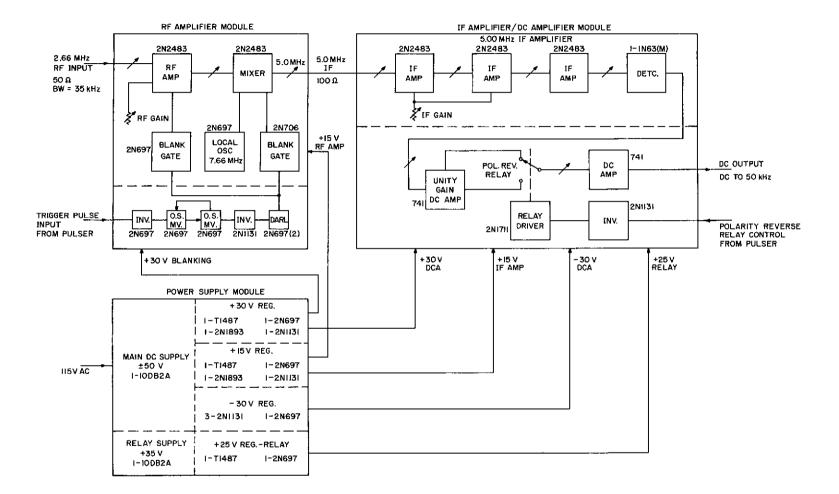
These disadvantages have been reduced with additional equipment and development as given in Section 3.3.

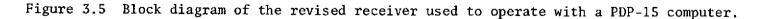
3.2 Partial-Reflection Data Collection for the Solar Eclipse

The partial-reflection receiver was interfaced into the PDP-15 computer to obtain data to be processed as described by *Birley and Sechrist* [1971]. Several changes in the receiver and controlling circuitry and the addition of an analog-to-digital converter were required prior to using the computer. A block diagram of the original receiver is shown on page 18 of Aeronomy Report No. 13, [Henry, 1966]. The analog-to-digital converter saturates with an input of one volt or greater and will be damaged with inputs greater than five volts. The maximum output of the receiver was therefore reduced from 10 volts to 1.5 volts by one of the IF amplifiers, and the full-wave bridge diode detector was replaced by a single diode to reduce the nonlinearity of the receiver. A second blanking gate was inserted with the mixer in the RF amplifier module to more completely remove the initial effects of the transmitter pulse. The polarity reversal circuitry was not used but was left intact while the differential amplifier and inverter were replaced by two DC amplifiers on integrated chips.

The block diagram of the modified receiver is shown in Figure 3.5. Figure 3.6 shows the RF module with the extra blanking gate and Figure 3.7 shows the IF amplifier/DC amplifier module with the revisions. Both modules were modifications of the RF-3 module and IF-6 module respectively, given by *Henry* [1966]. The receiver power supply was unchanged as set up by *Henry* [1966]. Encode pulses as shown in Figure 3.8 were used to control the operation of the A/D converter after *Birley and Sechrist* [1971]. The encode pulse circuitry consists of a 5-volt power supply and 4 monostable multivibrators (Figure 3.9) with a variable timing for length of noise and signal pulses and the delay of each.

Two main modifications were made in the software set up by *Birley and* Sechrist [1971]. For the first change *D. R. Ward* [private communication] set up a computer-controlled synchronization with the external pulser. The timing shown in Figure 3.9 is used to determine which radio wave mode has been received. The computer programs are set up to store only pairs of sets of 26 numbers read from the A/D converter. A set of numbers is read in and assumed to be from a radio wave of ordinary mode. The computer's clock is set for 150 µsec and the computer waits for another set of numbers. If another set is not read in prior





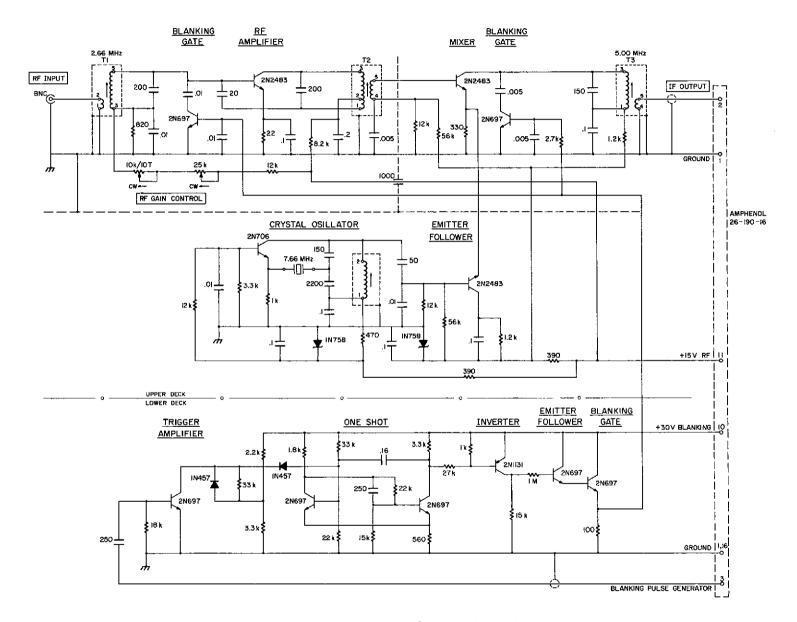


Figure 3.6 The RF amplifier module for the receiver.

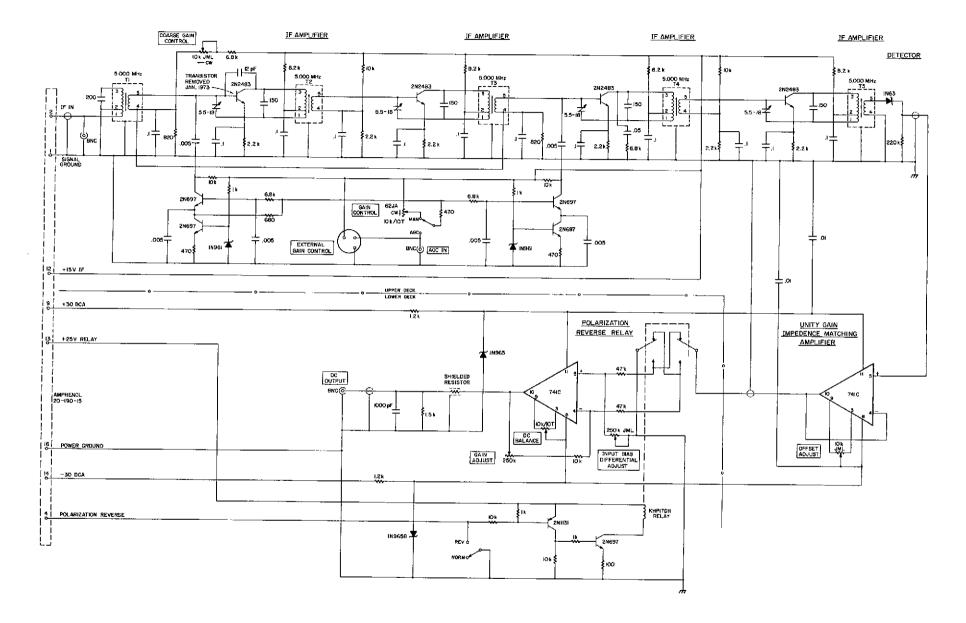


Figure 3.7 The IF and DC amplifier module.

ORDINARY SAMPLE EXTRAORDINARY SAMPLE ORDINARY SAMPLE OLD PULSE 4 NOISE SAMPLES ~ 21 REFLECTED SIGNALS **REVISED PULSE 5 NOISE SAMPLES** SIGNAL SAMPLES IGNORED 33 msec 400 m sec ----

Figure 3.8 The encode pulses as set up by *Birley and Sechrist* [1971] used to collect data during the eclipse, and the revised encode pulses used by the present programs.

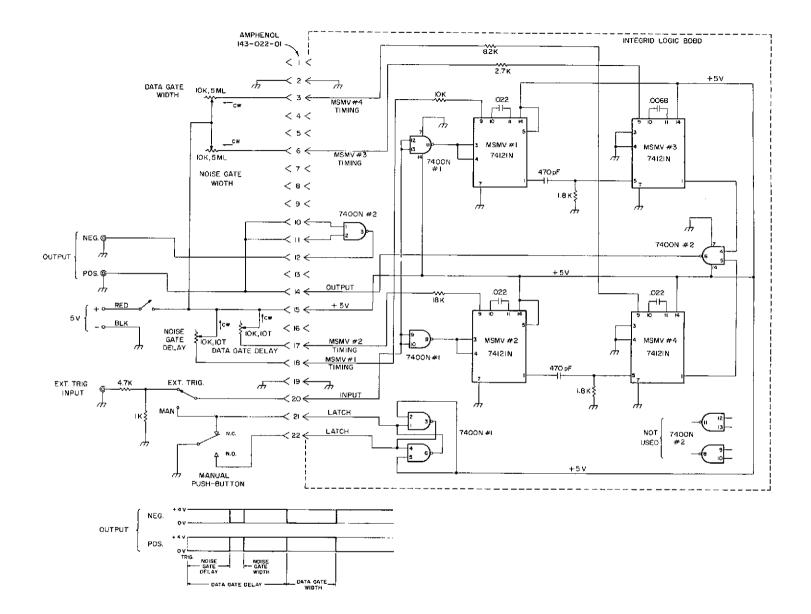
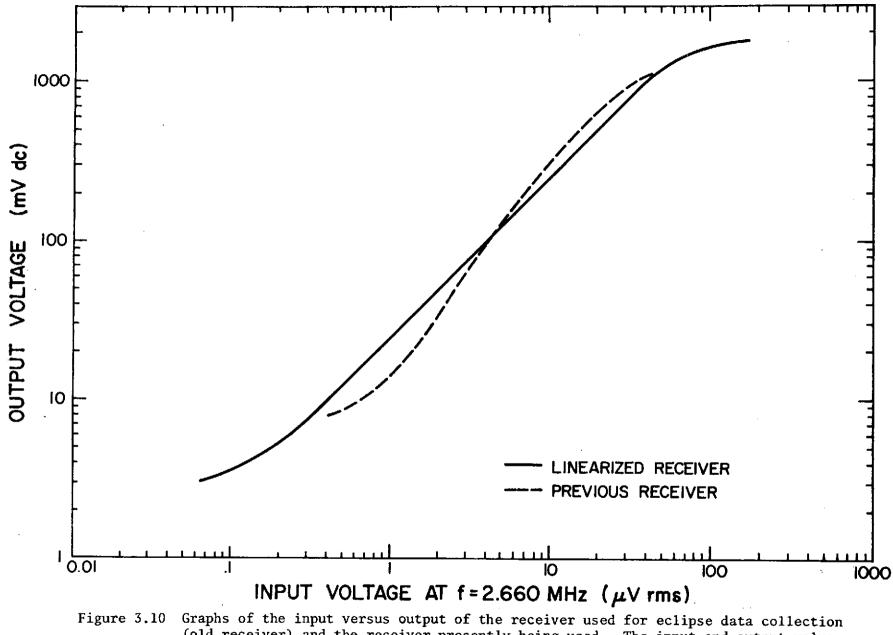


Figure 3.9 The encode pulse circuitry used to produce the former and present encode pulses.

to the 150 μ sec, the set was from an extradordinary radio wave and is rejected. Othewise, both sets are accepted and the computer is synchronized with the pulser. This process is done only when the computer has a possibility of being out of synchronization with the pulser which are:

- 1) Beginning of every file
- 2) After the transfer of a block of data to disk
- After collection is stopped and restarted by console control switch
- During a timing error (no longer a terminal error, see Section 3.3)
- 5) When the computer "forgets to read" (discussed in Section 3.3)

The second change is to account for the nonlinearity of the receiver as seen in Figure 3.10 and was initially set up to adjust the data during processing [Wiersma and Sechrist, 1972]. Due to the time needed for the calibrating operation (approximately a half day), the computer is used which increases the speed of the process while making it possible to account for inaccuracies in the analog to digital converter. This process takes about 40 minutes (including 30 minutes for the receiver warm up). The adjustment to the data is done by using a table look-up method in the collection programs. Since the data stored on the disk are linearized data, the table is not needed after the collection is done and can be deleted after all the data are stored. The method is to convert the A/D converter output to the corresponding normalized receiver input. This is done by injecting a CW signal of a known value using an attenuator with one dB increments and storing the output in the computer using the set up shown in Figure 3.11. Straight line segment approximations to the curve in Figure 3.10 are obtained as shown in Table 3.1. Using outputs from 0 to 511 the corresponding inputs are determined normalized to 511 maximum, stored in a table as shown in



(old receiver) and the receiver presently being used. The input and output values have been normalized to the maximum of the A/D converter (511).

34

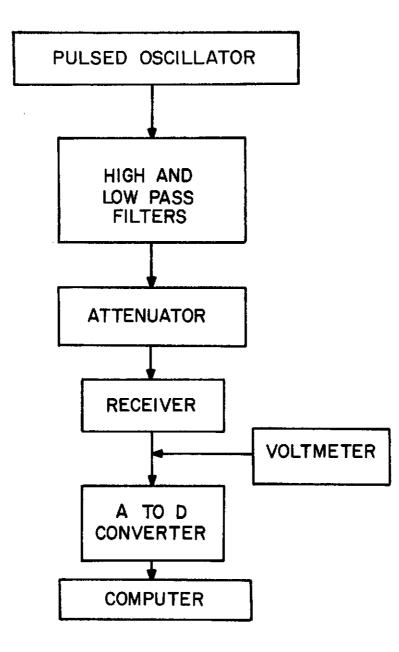


Figure 3.11 The wiring diagram used to calibrate the receiver. The voltmeter is used in setting the initial signal level prior to calibrating.

Table 3.1

Straight line segment approximation to the relationship of receiver input to receiver output.

Slope	Input	A Output	ttenuation Used
S(1)=50.906	TU(1)= 0.000	TUO(1)= 4.786	99DB
S(2)= 3.912	TU(2)= 5.620	TUO(2)= 4.896	45DB
S(3)= 2.394	TU(3)= 6.310	TUO(3)= 5.073	44DB
S(4) = 7.762	TU(4)= 7.080	TUO(4) = 5.394	43 DB
S(5) = 9.151	TU(5)= 7.940	TUO(5) = 5.505	42 DB
S(6) = 2.576	TU(6)= 8.910	TUO(6) = 5.611	41 DB
S(7)= 4.190	TU(7)= 10.000	TUO(7) = 6.034	40DB
S(8)= 1.983	TU(8)= 11.220	TUO(8) = 6.326	39DB
S(9)= 2.255	TU(9)= 12.590	TUO(9) = 7.016	38DB
S(10) = 1.676 S(11) = 2.576 S(12) = 1.946	TU(10)= 14.130 TU(11)= 15.850 TU(12)= 17.780 TU(13)= 19.950	TUO(10) = 7.699 TUO(11) = 8.726 TUO(12) = 9.475 TUO(13) = 10.590	37DB 36DB 35DB 34DB
S(13)= 1.356 S(14)= 1.754 S(15)= 1.381 S(16)= 1.012	TU(13) = 19.590 TU(14) = 22.390 TU(15) = 25.120 TU(16) = 28.180	TUO(14) = 12.389 TUO(15) = 13.945 TUO(16) = 16.161	33DB 32DB 31DB
S(17) = 1.161	TU(17)= 31.620	TUO(17)= 19.560	30DB
S(18) = 0.969	TU(18)= 35.480	TUO(18)= 22.886	29DB
S(19) = 0.910	TU(19)= 39.810	TUO(19)= 27.353	28DB
S(20)= 1.113	TU(20) = 44.670	TUO(20) = 32.694 $TUO(21) = 37.591$ $TUO(22) = 43.794$	27DB
S(21)= 0.987	TU(21) = 50.120		26DB
S(22)= 0.771	TU(22) = 56.240		25DB
S(23)= 1.172 S(24)= 0.708 S(25)= 0.880	TU(23)= 63.100 TU(24)= 70.800 TU(25)= 79.430 TU(26)= 89.130	TUO(23) = 52.693 TUO(24) = 59.260 TUO(25) = 71.451 TUO(26) = 82.478	24DB 23DB 22DB 21DB
S(26) = 0.832 S(27) = 0.980 S(28) = 0.789 S(29) = 0.900	TU(26) = 89.130 TU(27) = 100.000 TU(28) = 112.200 TU(29) = 125.900	TUO(28) = 95.540 TUO(28) = 107.992 TUO(29) = 125.364	200B 190B 180B
S(30) = 0.816	TU(30)= 141.250	TUO(30)= 142.426	1 7DB
S(31) = 0.918	TU(31)= 158.490	TUO(31)= 163.559	1 6DB
S(32) = 0.766	TU(32)= 177.830	TUO(32)= 184.627	1 5DB
S(33)= 0.944 S(34)= 0.913 S(35)= 0.933	TU(33)= 199.530 TU(34)= 223.870 TU(35)= 251.190	TUO(33) = 212.947 TUO(34) = 238.730 TUO(35) = 268.645 TUO(35) = 301.400	14DB 13DB 12DB
S(36) = 1.030	TU(36) = 281.840	TUO(36) = 301.499	11DB
S(37) = 1.111	TU(37) = 316.230	TUO(37) = 334.895	100B
S(38) = 1.260	TU(38) = 354.820	TUO(38) = 369.618	90B
S(39) = 1.306	TU(39) = 398.110	TUO(39) = 403.979	80B
S(40) = 1.471 S(41) = 1.809	TU(40) = 446.680 TU(41) = 501.190 TU(42) = 562.340	TUO(40) = 441.155 TUO(41) = 478.202 TUO(42) = 512.000	7DB 6DB 5DB

Table 3.2, and placed on a storage device (normally a disk). The program DLOGF (given in the Appendix in MACRO language) reads Table 3.2 into the computer, and the table is used during collection of the received partial-reflection signal. Using the table, the MACRO subroutine LIN does the linearization of the numbers read from the analog to digital converter. The programs responsible for the formation of these two tables are TBFORL (FORTRAN IV), LINAP (FORTRAN IV), RADC (MACRO), and TTM (MACRO).

The system as it has been described was used to collect and process the partial-reflection data for the three-day eclipse period of July 9, 10, and 11, 1972. The rest of this chapter will describe further changes and developments of the system. These changes have been due to an increase of 16 K core memory, the addition of 2 disk units capable of storing 262.144 words each, and the changing from a single user monitor system to a background/foreground monitor disk system. 3.3 *Real-Time Data Storage and Automatic Processing*

A computer operates on its own timing system and if this timing system operates along with events outside the computer that affect the operation of the computer, then the computer is said to be operating in real time. For instance, if the computer reads in a set of 26 samples and is able to manipulate or process them before the next set of samples is read in, the computer is doing real-time processing; as opposed to saving the data on tape and processing it later, as done by *Reynolds and Sechrist* [1970]. With high-speed access on the disk (16 msec access time), the background/foreground system made possible real-time collection and processing of partial-reflection data. Due to the complicated timing, slow print-out, and the noise algorithm (discussed in Section 3.4), processing of the data is postponed until after the file is stored on the disk.

The background/foreground monitor system is a double monitor, multipriority level, software system. The two monitors are separate software systems

.

The output of the A/D converter are numbers between 1 and 511. The input for each output is given in this table.

	•				-		10	• •	
1	1	1	1	1	7	11	12	14	16
18	19	21	22	24	25	26	27	28	29
30	31	32 41	33 41	34 42	35 44	- 35 45	36 46	37	38
39	40	50	51	52	52	53		46 55	47
48	49 57	57	58	59	52 60	61	54 63		55
56	66	-67	67	68	68	69	83 70	64 70	65 71
65 72	72	73	74	75	76	76	77		79
80	80	-	82	83	83	84	85	78 86	86
80 87	88	· 81 89	89	90 90	91	92	93	94	80 95
95	96 96	97	98	99	100	101	102	103	103
104	105	105	106	107	100	108	102	110	110
111	112	113	113	114	115	116	116	117	118
119	120	120	121	122	123	124	125	125	126
127	128	129	121	130	131	132	132	133	126
135	135	136	137	138	138	139	140	141	134
142	143	133	144	145	146	147	148	148	141
150	151	152	153	153	154	155	156	140	158
158	159	160	161	162	162	163	164	165	165
166	167	167	168	169	169	170	171	172	172
173	174	174	175	176	176	177	178	179	179
180	181	181	182	183	184	185	186	186	187
188	189	190	191	192	192	193	194	195	196
197	198	198	199	200	201	202	203	204	204
205	296	207	208	279	209	210	211	212	213
214	214	215	216	217	218	219	219	220	221
222	223	224	224	225	226	227	228	229	229
230	231	232	233	234	234	235	236	237	238
239	240	240	241	242	243	244	245	245	246
247	248	249	250	251	251	252	253	254	255
256	257	257	258	259	260	261	262	263	264
265	266	267	268	269	270	271	271	272	273
274	275	276	277	278	279	280	281	282	283
284	285	286	286	287	288	289	290	291	292
293	294	295	296	297	299	300	301	302	303
304	305	306	307	328	309	310	311	312	313
314	315	316	317	318	319	320	321	322	323
324	325	326	327	328	330	331	332	333	334
335	336	338	339	340	341	342	343	344	346
347	348	349	35 Ø	351	353	354	355	356	357
358	359	361	362	363	364	365	366	368	369
370	371	372	374	375	376	377	378	379	381
382	383	384	385	387	388	389	390	391	393
394	395	396	397	399	400	401	402	4 2 3	404
406	407	408	410	411	412	414	415	416	418
419	420	422	423	424	426	427	428	430	431
432	434	435	436	438	439	440	442	443	444
446	447	448	45 Ø	451	452	454	455	456	458
460	461	463	465	466	468	470	471	473	474
476	478	479	481	483	484	486	488	489	491
493	494	496	498	499	501	502	504	506	507
509	511								

sharing the same hardware with programs operating in the foreground system having priority. Each system has 8 automatic priority (API) levels and a mainstream level. There are four hardware levels which have highest priority. The software levels are labeled 4, 5, 6, 7, and 0 where 4 is the highest and 0 is the mainstream, the lowest. When a program initially starts running in either background or foreground, it begins on mainstream. Certain commands require a special subroutine called a real-time subroutine and is designated a priority level from 0 to 4 and stops all operation on lower priority levels (background is lower than foreground) until it exists from the level or performs an I/O operation.

With this system the partial-reflection collection and processing programs as mentioned could operate in real time, but due to several problems in the of data. data could not easily be saved except in processing the The solution used is to collect one file of data and process processed form. that file while the next file of data is being collected. After each file is collected, the operator is told what the next attenuator setting is. The collection program also checks the setting of the switches on the console to allow the operator to control parts of the collection program. Switch 0 acts as an on/off switch which causes collection to stop collecting and wait in a loop if set to 1. Switch 1 allows the background system to share the collection and processing storage device (1 disk) if the switch is set to 1. This sharing is necessary if the collected files are to be stored on DECtape. Switch 3 allows the processed data which are printed out onto the teletype to also be punched onto paper tape if the switch is set to 0. This option is presently used to allow for later plotting of the data using a programmable calculator. Switches 2 and 5 are not used at the present. The rest of the switches are used for determining the length of each file (default length is 513 pairs of sets of

26 numbers). The time of day is determined by using the clock within the computer to give the time in hours and minutes.

The flow diagram of the programs is shown in Figure 3.12. The programs are loaded into the computer and the computer's clock is set to the time of day. The operator is given the option of calibration of the receiver. The linearization table is stored on a disk and some initial information is read in. If the table read in is erroneous the operator must re-do the calibration procedures. The collection is started on priority level 6 and processing waits for the first file to be collected. After collection of the number of sets of samples set on the console switches and the operator changes the attenuator setting, the second file is collected while the first is processed and printed out. This process continues until stopped by the operator. Information used to calculate the noise threshold as described in Section 3.4 is transferred to the processing program after each file is collected and is not stored on the disk. The processing program therefore must remain faster than the collection or this information will be lost.

The processing of files involves rejecting sets of samples that are too noisy (discussed in Section 3.4), summing the squares of unsaturated data, subtracting off the sum of the squared acceptable data, and taking the square root. The resulting data are two sets of 21 samples, one of ordinary modes (A_o) and one of extraordinary mode (A_x) radio waves. This process is done in the main processing program PROC (given in the Appendix). The electron densities are calculated in CALC2 which is discussed in Section 3.5. The results are typed out on the teletype in tabular form as shown in Table 3.3.

The first line of the print-out of processed data is the heading. This gives the time the collection of the file stopped, the date, the reason for the run, and the attenuator setting for the file. The next line contains the noise threshold and the square of the multiplying constant used in the

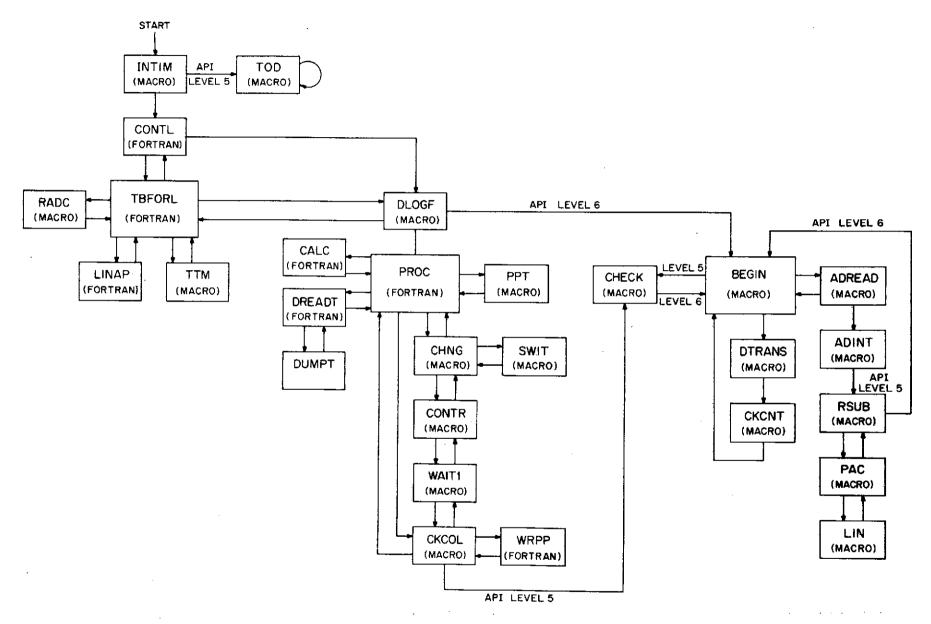


Figure 3.12 A diagram of the control flow of the partial-reflection programs. The programs operate on the API level of the preceding program unless otherwise stated. The collection and processing program operated in parallel with the collection programs operating on API levels 5 and 6, whereas everything else operates serially.

1215	8-1	4-73	Results o DAILY				10 DB
MAX.	ALLOW.	NOISE=	19.8	MULT.	CONST.=	9•610	
			19•9 (; 12•0 (;		11•6 7•5		
513	SAMPLE	S	44 REJ.	(NOISE))		
RE. (N++)		HEIGHT	AV. AO	AV. A	AX AX/AO	ED	
	44	60.0	6+9	4•1	ؕ59	- (7 0	
	44	61.5	9.9	2.0	0•20	5173.	
	44	63•0	3•3	-2.1	0.00	Ø•	
	44	64•5	3•8	4•6	1.22	0.	
	44	66•0	7•8	11•5	1•46	-247.	
	44	67.5	14•4	22.0	1•53	59•	
	44	69 • Ø	22.5	34+9	1•55	105.	
	44	70.5	30•6	44•9	1 • 47	199+	
	44	72.0	30.8	40 • I	1•30	271•	
	44	73+5	36•2	39•0	1.08	339•	
	44	75.0	54•2	49•8	0.92	298•	
	44	76•5	59•1	45•1	ؕ76	340•	
	44	78.0	58•9	34•1	ؕ58	502.	
	44	79.5	57•5	27•3	0 • 48	416•	
	44	81.0	56+5	20.2	ؕ36	682.	
	44	82.5	52.7	14•4	0.27	778.	
	44	84•0	46•6	10+8	0.23	623•	
	44	85•5	99•Ø	12.3	0.12	3003.	
	44	87•0	228•9	26.0	ؕ11	445.	
	53	88•5	307+2	38•Ø	0.12	-694.	
	99	90.0	324•Ø	41•9	0.13	-469.	

maximum noise criterion discussed in Section 3.4. The next two lines are the ordinary and extraordinary mode noise before (number 1) and after (number 2) rejections due to excessive noise. The next line gives the number of pairs of sets of 26 samples collected and the number of these pairs rejected due to saturation. The first column of the table is the number of rejections due to both saturation and excessive noise for each height. The next two columns gives the height of the reflected signals for each row. The next two columns give RMS of the ordinary (A_o) and extraordinary (A_o) signals. The fifth column gives the ratios of extraordinary partial reflections to ordinary partial reflections from the fourth and third column respectively. The last column gives the electron density for between the heights. The last electron density is given as zero since only one height is available to calculate it.

The present method of collection and processing of partial-reflection data is fast, efficient, and easy to operate, but two problems needed to be removed. The increase of input/output operations have increased timing errors which are discussed by *Birley and Sechrist* [1971], and the A/D converter sometimes fails to respond to read commands.

The A/D converter transfers data to the computer using multicycle block transfer as described by *Birley and Sechrist* [1971]. The process is a three cycle operation for each word transferred. After each transfer, the A/D converter interface is tested for synchronization. If the timing between the interface and the I/O processor is altered, transfer is stopped resulting in a timing error. With the present system, this error can result from hardware malfunction or excessive I/O operation occurring. If the latter is the reason, the problem is only temporary and can be remedied by issuing another read. Care is taken to keep the computer synchronized with the pulser. If the error is a hardware problem, the condition will not clear up and collection must stop. The error

will usually occur when data are being collected, processed data are being printed out, and a tape is being copied onto the disk in background, all simultaneously.

The second problem has to do with the A/D converter's interface refusal to transmit data. The problem has been traced to failure in the A/D converter interface logic. The collection program will issue an A/D converter read, but not receive control back and no data are transferred. This problem occurs only with the background/foreground system and it occurs infrequently (once in about every 10,000 read commands). One solution is to issue a double read, but the problem could still occur. The solution used is for the processing to check for this stoppage, restart the collection in an orderly fashion if it has stopped and to ring the teletype bell to let the operator know of the stoppage. This solution does not prevent the failure of the A/D converter interface to transfer data, and the problem will have to be removed for faster ratio of collection, but presently the operator need not be concerned with this problem. The rest of the data is unaltered by this problem.

3.4 Noise Rejection

The partially reflected radio waves from the *D* region are usually small in amplitude on the order of 10 to 1000 mvolts at the output of the 80 dB gain receiver. Noise amplitudes vary between 30 to 1000 mvolts. For the purpose of the noise algorithm, noise is considered to be any interference which is part of the receiver output signal that is not attributed to the partially reflected waves from the vertically transmitted pulse. This noise is divided into two types: background noise and noise bursts. Background noise is noise caused by the reciever (14±3 mV) and general atmospheric noise which is always present (40±10 mV). Noise bursts are caused by lightning and other radio transmitters, and the amplitude of this noise is dependent on the location of the source. Lightning noise will usually last for the duration of one encode pulse while noise due to other

transmitters will last for at least 1/2 second which is several encode pulses (see Figure 3.8) and the noise will be increased usually by 10 to 1000 mvolts. Both types of noise are rejected in the processing program PROC(FORTRAN IV) as shown in the block diagram of this program in Figure 3.13.

Data are collected in pairs of sets of 26 numbers. Each set contains 5 noise samples and 21 samples of partially reflected signals. Each pair contains a set of ordinary mode samples and a set of extraordinary mode samples. In PROC a noise threshold is determined and the square of this multiplied by five is compared to the sum of the squares of the five noise samples of each set. This method of comparison is faster than comparing the RMS of the noise as set up by Birley and Sechrist [1971] since square root operations take approximately 1 msec and squaring takes 70 μ sec on the PDP-15, and the squaring need only be done once per file. If the noise of either mode is greater than the noise threshold, both sets of 21 signal samples are rejected and the next pair of sets are tested. If the noise of both modes is less than this threshold, the noise of both sets are considered acceptable and saved for later processing. The partially reflected signals with acceptable noise for each mode are checked for A/D converter saturation (.997 volts receiver output) at each height. If either of the two samples (one of each mode) is saturated at a height the two samples are rejected; otherwise the data are considered acceptable. This processing of pairs of 26 samples continues until the end of the file is reached. After the file of collected data has gone through this processing, the average of the sum of the squared acceptable noise for each mode is subtracted from the average of the sum of the squared acceptable partially reflected samples of the same mode at each height, and the square roots are printed out as shown in Table 3.3 and as described in Section 3.3.

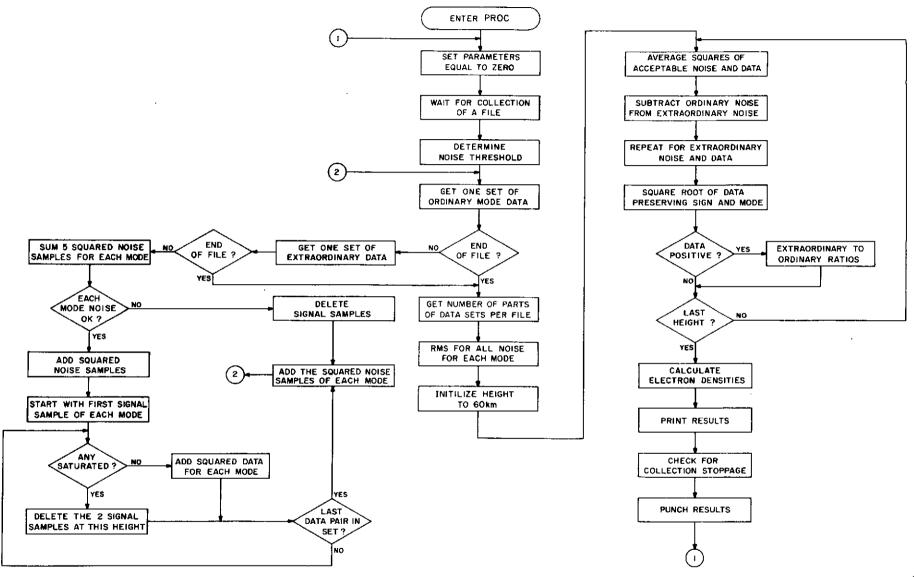


Figure 3.13 A flow chart of the processing program PROC.

Originally, the noise threshold was determined by the operator typing in a value chosen by him as seen in the program PROC73 in the Appendix. This was later changed to an automatic determination based on the attenuator setting used as given at the beginning of a run. This method did not account for the day-to-day variation in noise nor in an erroneous attenuator setting. The noise threshold value is presently determined by the following equation:

$$M = \left(K\left(\sum_{0}^{45} N\right)/45\right)^2$$
(3.1)

where *M* = maximum allowable noise value

- K = arbitrary constant
- N = certain noise samples collected as explained in the following paragraph.

In the collection programs RSUB and LIN, the maximum and sum of each group of 45 noise samples are stored, and the maximum values are compared. The sum of the group with the lowest maximum value is transferred to the processing program PROC and is used in equation (3.1). The constant K has been chosen by trial and error, and values between 2.5 and 3.5 seem to give the best results (equation 3.1 is being used).

Other algorithms have been tried, but none seem to give any obvious improvement in the resulting electron densities. One method is to split 5 noise samples collected with each set of data into 2 for comparison with the noise threshold value and 3 subtracted from the reflected signals. This method works on the theory that the noise within the 5 noise samples is not the same amplitude as the noise within the 21 data samples for each set of 26 data samples, but is statistically the same over the number of samples collected for one file. With the present system, when the number of rejections due to noise is large, (greater than 200 out of 513 pairs of sets of samples), the noise within the noise gate is restricted to a lower level than the noise in the data frame. Therefore, the noise in the data frame would not be completely subtracted off; as it would be with splitting the noise samples. The application of this technique using 4 noise samples showed no improvement in the results. Two possible causes are too few noise samples being used and the noise samples being too close together.

Another method has been developed and tested by *D. R. Ward* [private communication]. A CW signal is inputed into the receiver along with the received data from the antenna. The noise and partially reflected signals are each defined as A $\cos\theta$; where A is the amplitude and θ is the phase. The noise is assumed to be random while the partially reflected signals are assumed to have only a small variation between two sets of samples. Using an algorithm developed by *D. R. Ward* [private communication], the phase and the amplitude of the noise portion of each signal average to zero while the phase and amplitude of the signals do not. This method is used to reject the noise from the partially reflected signals at each height. This method fails to reject interference caused by other transmitted signals since this type of noise does not have random phase. *D. R. Ward* [private communication] has obtained useful electrondensity profiles from the method but generally found no improvement over the present system. Further study and development of either method may improve the processing and should not be discarded.

3.5 Converting A_x/A_o Ratios to Electron-Density Profiles

The partial-reflection programs assume a constant collision frequency for each height with seasonal variation. The values used were determined from the

following equation [Birley and Sechrist, 1971]:

$$v_m = Kp \tag{3.2}$$

where $K = \text{constant} = 7.3 \times 10^5$

p = pressure in pascals

 $v_m = \text{collision frequency in sec}^{-1}$

The pressures used are from the mean atmospheric model from COSPAR International Reference Atmosphere (1965) with seasonal variations given by U. S. Standard Atmospheric Supplements (1966). Using these pressures, experimentally the values calculated for K vary by as much as 2 x 10⁵ [Lodato and Mechtly, 1971]. The seasonal variations in the collision frequency (Figure 3.14) can vary by as much as 20%. This 20% variation in v_m can cause the calculated [e] to vary by a factor of 1.2. The electron densities are calculated using the refractive index equation given by Sen and Wyller [1960] and several approximations as discussed by Pirnat and Bowhill [1968]. The resulting equation given by Reynolds and Sechrist [1970] is:

$$[e] = \ln\{\left((A_{x}/A_{o}) / (R_{x}/R_{o})\right)_{h_{1}} / \left((A_{x}/A_{o}) / (R_{x}/R_{o})\right)_{h_{2}}\}/FD$$
(3.3)

$$FD = (5\Delta he^2/2cm\varepsilon_o v_m) \{\zeta_{5/2} \left((\omega - \omega_L)/v_m \right) - \zeta_{5/2} \left((\omega + \omega_L)/v_m \right) \}$$
(3.4)

where

<u>ہ</u>م

$$\zeta_{y}(x) = \frac{1}{y!} \int_{0}^{\infty} \frac{\varepsilon y}{\varepsilon^{2} + x^{2}} e^{-\varepsilon} d\varepsilon$$

$$\varepsilon = mV^{2}/2kT$$

[e] = electron density
e = electron charge = 1.6 x 10⁻¹⁹ C
m = electron mass = 9.1 x 10⁻³¹ kg
 ε_{o} = permittivity of free space = 8.85 x 10⁻¹² F m⁻¹

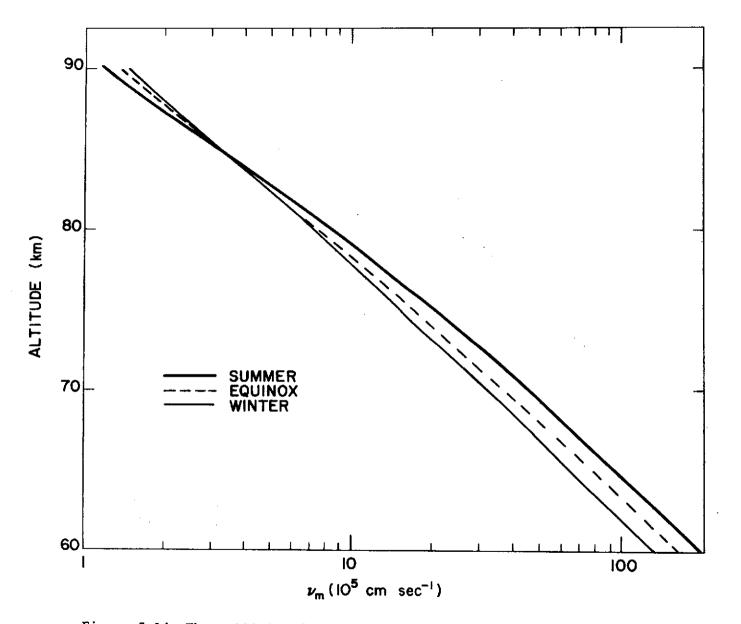


Figure 3.14 The collision frequencies used in the program CALC to obtain electron-density profiles.

 ω = angular frequency of the transmitted wave

 ω_L = gyro-frequency of the electron

 $h_1 = 1$ ower height

 h_2 = higher height

- $\Delta h = h_2 h_1$
- k = Boltzmann constant = 1.38 x 10⁻²³ J° K⁻¹

T = temperature

V = electron velocity

 R_{o} = ordinary mode reflection coefficient

 R_{x} = extraordinary mode reflection coefficient

This equation required a set of collision frequency constants which are given in the program CALC (FORTRAN IV). The ratio $\binom{R_x/R_o}{h_2} / \binom{R_x/R_o}{h_1}$ and FD (equation (3.4)) are calculated in ELDEN (FORTRAN IV). CAL2 (called by PROC) uses these values (which vary only with v_m) as constants for each pair of heights to calculate the electron densities according to Equation (3.5)

$$[e] = \ln \left(\text{RATIO2 x } (A_x/A_o)_{h_1} / (A_x/A_o)_{h_2} \right) / \text{FD}$$

$$\text{RATIO2} = \left(\frac{R_x}{R_o} \right)_{h_1} / \left(\frac{R_x}{R_o} \right)_{h_1} .$$
(3.5)

where *" "*1

This method is used to reduce the amount of core memory required and increase speed of execution of the program. A new CALC2 can be obtained by revising the collision frequencies and running the program CALC which writes the program CALC2. The electron densities are printed out as shown in Table 3.3 and described in Section 3.3

3.6 Equipment Testing

The equipment needs to be tested periodically to determine if it is in operating order. The transmitter is tested by observing and keeping a log of the voltage and current at various locations via meters and an oscilloscope. The antennas are tested by transmitting and receiving signals at various times during the day. At noon the extraordinary signal should be absorbed and at night the ordinary signal should be absorbed. By transmitting and receiving ordinary and extraordinary signals as described in Progress Report 73-1 [Edwards, 1973], the phase and attenuation of each antenna of each array can be set and checked for possible damage. This process is also a partial check for the transmitter and receiver. A spot check of 30 dB difference in ordinary and extraordinary reflections from the E region at noon is done on a daily basis.

The program CHECK (FORTRAN IV) has proved valuable in checking the receiver and the analog to digital converter. CHECK performs a modified dump of the A/D converter as read by the computer. If the number 31 is typed, the output is in the form of partial-reflection data (ordinary and extraordinary pairs), patterned after the new encode pulse shown in Figure 3.8. If any other number is typed in an average of that number rounded to the next higher multiple of 50 is printed out. The 31 pairs of samples are printed out in millivolts only, while the averages are printed out in millivolts and as represented in the A/D converter. This program has had many applications; it showed the blanking gate on a new receiver to be too long. It was used to calibrate the A/D converter using an input from a standard source. Table 3.4 shows the accuracy of the A/D converter as the standard voltage source was varied from 1.0 volts to .1 in .1, .01, and .001 volt increments. It was used in comparing the paper punch system set up by Reynolds and Sechrist [1970] with the computer storing method presented in Section 3.3. CHECK has also been used to determine the number of samples required to have less than 10% error due to noise (at least 100 samples are required). The program is easy to operate and has become important in testing and checking the receiver and the analog to digital converter.

Table 3.4

The output of the A/D converter using a calibrated input source

ADC

	Output	Input
Average	Voltage	Voltage
511.2Ø4	998.444 mV	1000 mV
46Ø.558	899.527 mV	900 mV
4ø9.625	8ØØ.Ø5Ø mV	800 mV
358.528	7ØØ.25Ø mV	700 _. mV
3 Ø7.Ø 57	599.72Ø mV	600 mV
256.Ø2Ø	5ØØ.Ø4Ø mV	500 mV
2ø5.252	4 ØØ. 883 mV	400 mV
154.Ø82	3ØØ.941 mV	300 mV
1Ø2.787	2 ØØ.75 6 mV	200 mV
51 . Ø76	99.758 mV	100 mV
46,349	9 Ø.5 25 mV	90 mV
4Ø.843	79.772 mV	80 mV
35.2Ø8	68.766 mV	70 mV
3Ø.844	6Ø.242 mV	60 mV
25.769	5Ø.33Ø mV	50 mV
19.976	39.Ø16 mV	40 mV
15.022	29.339 mV	30 mV
1Ø.2ØØ	19.922 mV	20 mV
4.83Ø	9.433 mV	10 mV
3.857	7.533 mV	9 mV
3,233	6.315 mV	8 mV
3.Ø1Ø	5.88Ø mV	7 mV
2.847	5.56Ø mV	6 mV
2.443	4.771 mV	5 mV
2.Ø54	4.Ø12 mV	4 mV
1.4Ø4	2.743 mV	3 mV
Ø.659	1.286 mV	2 mV
Ø.125	Ø.244 mV	1 mV
Ø.Ø1Ø	Ø.Ø2Ø mV	0 mV

3.7 Future Development

Several improvements are being made to the system. A new receiver is being made using a linear detector and new RF and IF stages to reduce the receiver noise. Figure 3.10 shows a comparison of the input versus output between the new receiver and the old one. With no input signal, the noise level of the new receiver is 2.5 mV and the level of the older receiver is 14 mV. The circuitry and discussion of it are given in the Aeronomy Progress Report 73-1 [Edwards, 1973].

A digital input/output device is presently being sought which would improve the calibration time and free the operator for other tasks as well as simplify the operation of the system. The purchase of such a device would also reduce the amount of paper presently required.

Another asset would be a line printer. One could reduce the processing time by at least half and allow for more sophisticated processing (with possibly better noise rejection) if such a line printer were purchased.

As mentioned by *Birley and Sechrist* [1971], an increase of transmitter power is also needed. This would improve the signal-to-noise ratio and give better data below 70 km.

The noise problem should be studied more carefully. Perhaps a combination of the method discussed in Section 3.4 would improve the results. Another possibility would be to reject extremely low values of reflected signals.

An additional program to transfer collected data to tape would be helpful. The original programs set up by *Birley and Sechrist* [1971] saved data on tape for future processing. With the present system, collected data can be stored on tape by using a system program called PIP. This requires knowledge in operation of the computer, and the transferring of files can get complicated.

4. EXPERIMENTAL RESULTS

This chapter describes the results from partial-reflection data which was collected and processed by the computer on July 9, 10, and 11, 1972. A solar eclipse occurred on July 10, 1972. The obscuration function shown in Figure 1.1 shows the first contact to be at 1319 CST and the last contact to be at 1536 CST with 60% of the solar disk obscured. The data were collected from 1200 to 1700 CST to show the effects of the solar eclipse on the electron density and collected between the same times on July 9 and 11 to be used as control data. Data were collected in blocks called files. Each file of data, consisting of 1026 sets of 26 numbers, was collected and stored on DECtape every 3.8 minutes. The signal prior to entering the receiver was attenuated with four attenuator (0, 10, 20, and 30 dB). Each file was collected beginning with settings the lowest attenuator setting of 0 dB with each subsequent file collected at the next attenuator settings; 10, 20, and 30 dB, respectively. This process was then repeated. This process was used to obtain the very small echoes as well as the very large ones. The files of data are divided into approximately 15 minute intervals, corresponding to the four attenuator settings.

The data between 1400 and 1430 on July 9 was lost due to an erasure of the disk before it could be processed. These data have been interpolated. The data from July 10 between 1200 and 1300 was erroneous and therefore has been eliminated from the results. The computer results were processed further combining the files with different attenuator settings.

4.1 Reduction of Data

Individual results shown in Figure 4.1 show valid electron densities but are limited height range; therefore, multiple attenuator settings were used to obtain usable data over a greater range of heights. The computer processes

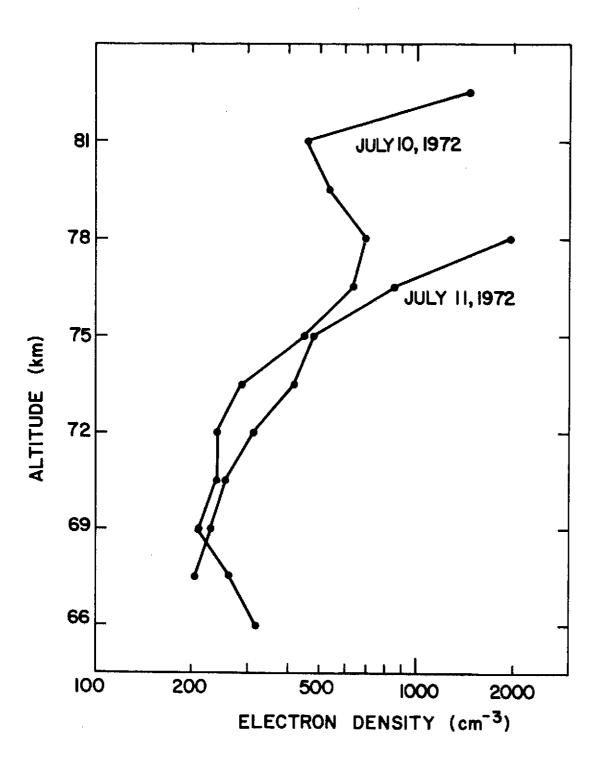


Figure 4.1 Comparison of electron-density profiles on July 10 and 11, 1972. The data were taken at 1432 CST with the attenuator set at 30 dB.

only one file at a time; therefore, further processing was necessary to combine four files corresponding to the four attenuator settings into one set of results. Three methods have been developed to accomplish this. The first method was originally used but problems developed in determining acceptable data and method two was used. Using method two, some acceptable data were being ignored and the 20 and 30 dB settings were found to give similar results. Therefore, method three was developed to utilize much of this acceptable data that were being ignored.

- In method one, the results with the lowest attenuator setting (0 dB) were used for 60 km up to the height where 5% of the ordinary and extraordinary data was rejected due to saturation (see Section 3.4). The electron densities for the higher heights were obtained from the next higher attenuator setting under the same restrictions of saturations. This process continued until the last electron density was obtained. The results of this method seemed to be satisfactory except for above 81 km and below 66 km.
- 2. Method two is the same as method one, but accounts for inaccuracies in the receiver by rejecting electron densities that used A_x/A_o ratios that were less than .09. Electron densities were rejected also if the signal to noise ratio was less than 1. These two revisions eliminated much of the results below 65 km and above 85 km.
- 3. Method three is similar to method two except for the way the multiple attenuators are combined. The electron densities are considered acceptable if the A_x/A_o ratios for both heights are greater than .08, the signal to noise ratio is above 1 for both heights, and the rejections due to saturations were less than 5% for both heights used to calculate the

electron density. If more than one attenuator setting had acceptable electron densities for between two heights, then the median of the acceptable electron densities was used. Using these three methods, the computer results were combined to give one electron-density profile for every 4 attenuator settings. Using either average or medians, electron densities of different heights or of different times were combined as discussed in Section 4.2.

4.2 Electron-Density Results

The results are presented in two forms: by the total differential absorption below each height $(A_{a'}/A_{o}$ ratios) and by electron densities. The $A_{a'}/A_{o}$ ratios given in Figures 4.2, 4.3, and 4.4 are plotted using a sixth order polynomial approximation of the ratio as calculated by method one. The eclipse shows a reduction in absorption which indicated a reduction in electron density as expected. The third day shows irregular absorption with a large increase in absorption. Referring to Figure 2.2. the increase in absorption is related to the X-ray flux burst. The electron density for above 75 km for the three days given in Figure 4.5 shows a good correlation between the large increase in electron density on July 11 and the burst of X-ray flux. Due to this obvious contamination, the second control day is not used for comparison during the burst period.

Figure 4.6 gives the A_x/A_o ratios versus height. The ratios were determined using method one and taking the median of the groups within the hour corresponding to the maximum obscuration of the solar eclipse (1400-1500 CST). Due to the much larger absorption in the control days than during the eclipse, the electron densities above 81 km (approximately) are not valid according to method two and three, but with the eclipse day, the values should be acceptable up to 85 km.

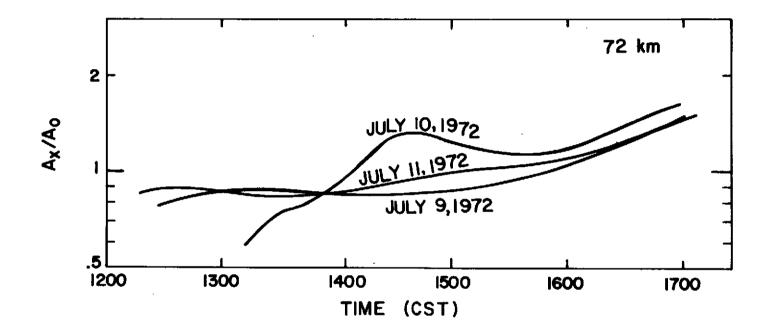


Figure 4.2 Comparison of the A_x/A_o ratio at 72 km for July 9, 10, and 11.

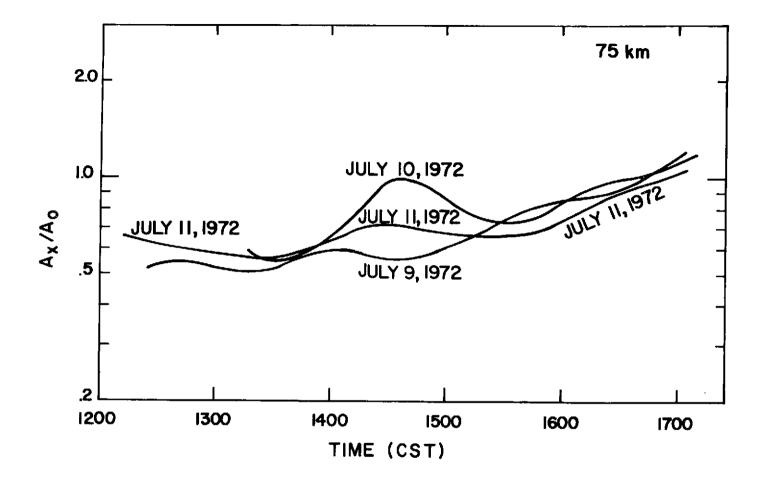


Figure 4.3 Comparison of the A_x/A_o ratio at 75 km for July 9, 10, and 11.

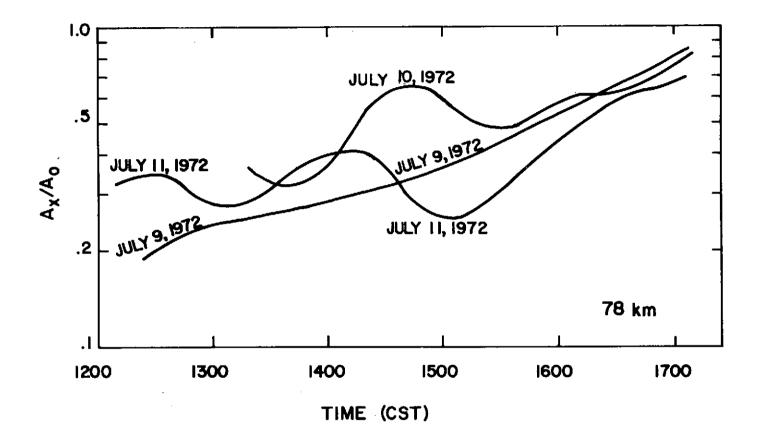


Figure 4.4 Comparison of the A_x/A_o ratio at 78 km for July 9, 10, and 11.

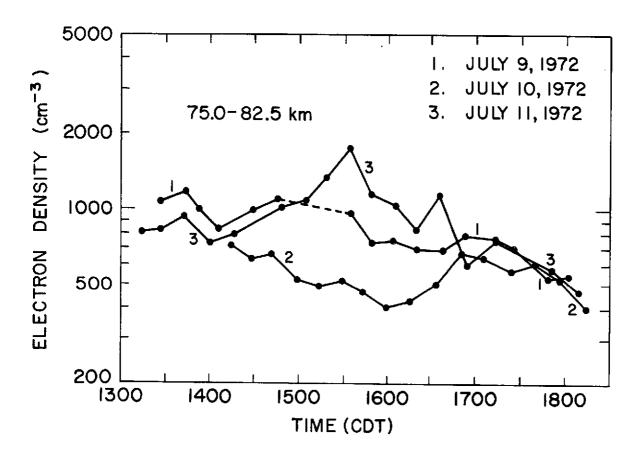


Figure 4.5 Median electron densities between 75 and 82.5 km.

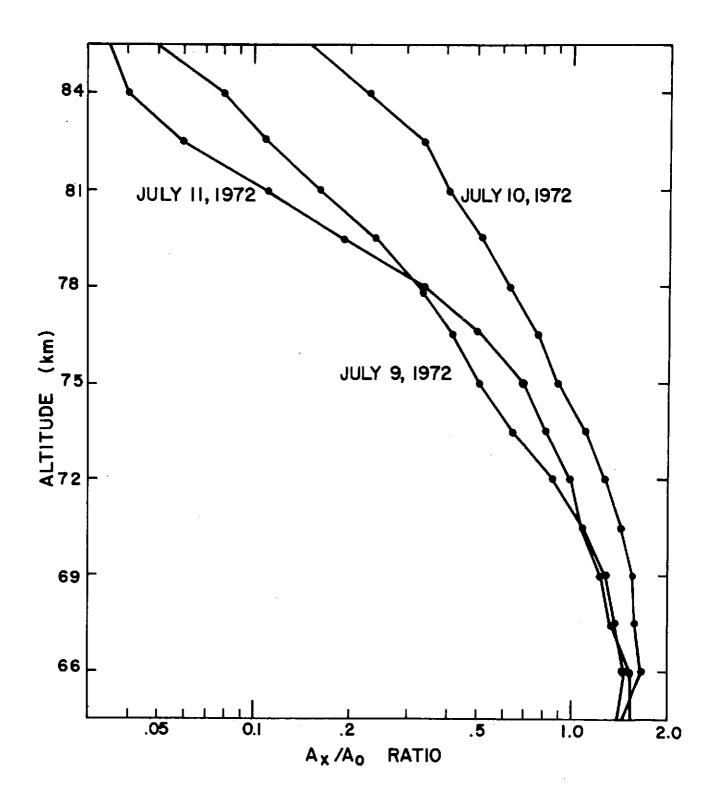


Figure 4.6 Median A_{x}/A_{o} profiles between 1400 and 1500 CST for each day.

Figure 4.7 gives the electron density variation with time. The electron densities are averages between 70.5 and 78 km and between 78 and 87.5 km with the electron densities obtained by using method one for processing the computer result. Figure 4.5 and 4.8 give the electron-density median for 75 to 82.5 km and 67.5 and 75 km, respectively, as each varies with time. These electron densities were obtained using method three. At the lower altitudes, the median electron densities show no effect from the eclipse while the average electron densities do show a slight effect. This difference, though, is mainly attributed to the higher heights the averages were taken from rather than to the method used. The highest heights show large effects due to the eclipse. Figure 4.7 shows a minimum electron density near maximum obscuration of the eclipse while Figure 4.5 shows the minimum being delayed by half an hour. This is attributed to the variation in the data due to the inaccuracies in the partial-reflection equipment. The X-ray burst shown in Figure 2.2 seems to have no effect at the lower altitudes.

Median electron-density variations with height are given in Figure 4.9. These values are the median obtained by processing the computer results utilizing method two and finding the median value between 1400 and 1500 CST. Below 75 km the eclipse does not seem to have much effect on the electron density as shown in Figure 4.9, but above 75 km, the electron density decreases by 45 to 65%. The upper height for this comparison is 81 km due to the small A_x/A_o ratios (shown in Figure 4.6). The electron-density profile shows some conformity to the expectation given in Section 2.4.

4.3 Theoretical Applications

Since the eclipse never reached totality, the electron production (q) cannot be assumed to be zero, but equation (2.4) can be used as an approximation

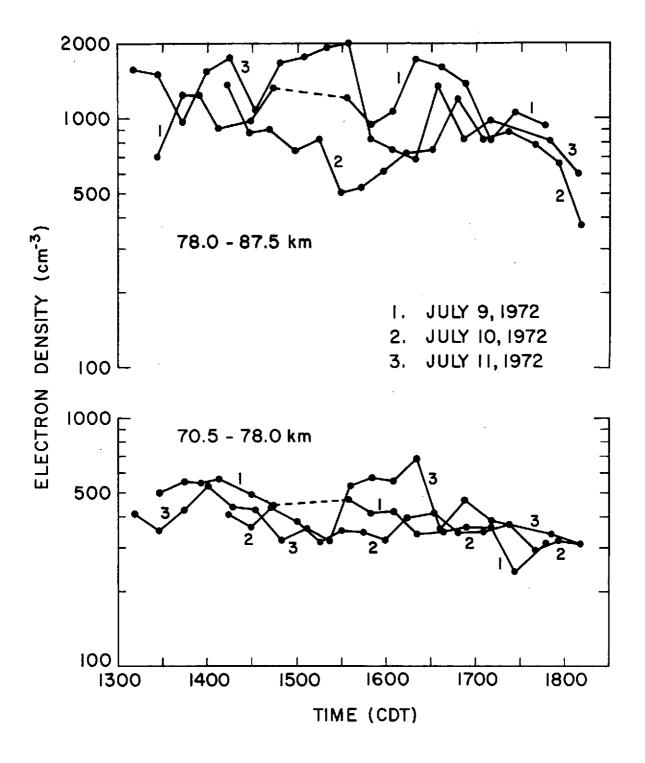


Figure 4.7 Average electron densities between the altitudes 78.0 - 82.5 km and 70.5 - 78.0 km.

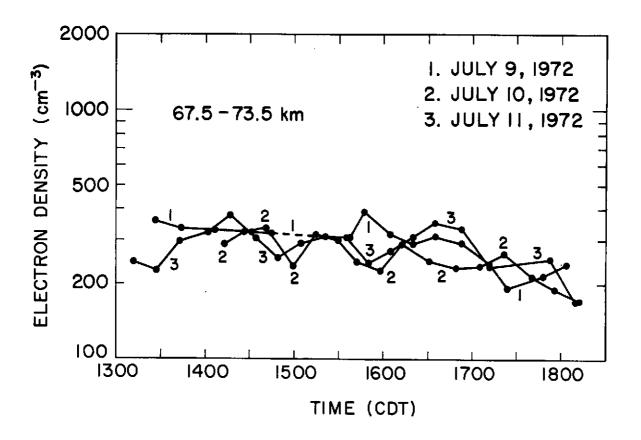


Figure 4.8 Median electron densities between 67.5 and 75 km.

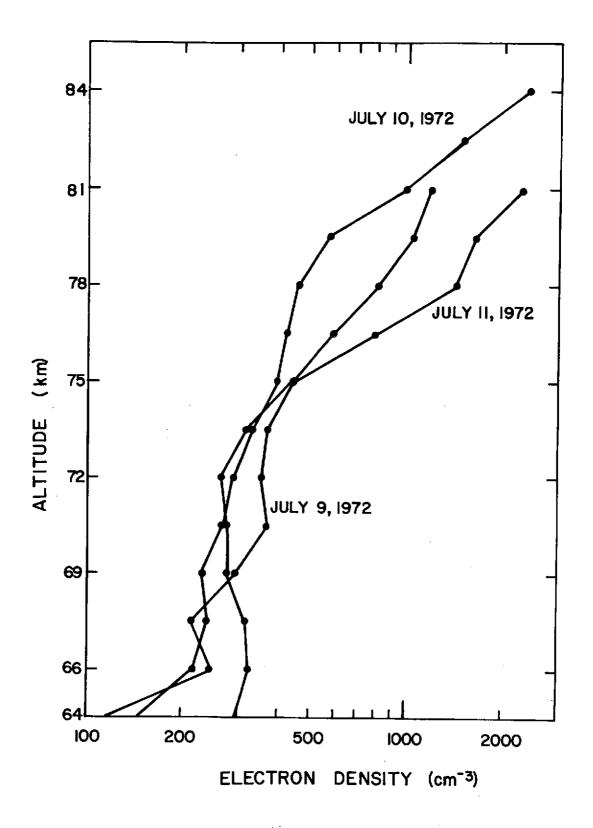


Figure 4.9 Median electron-density profiles between 1400 and 1500 CST.

to [e] and α_{eff} . Equation (3.1)

$$q = \sigma_i(\text{NO}) [\text{NO}] I_{\infty} e^{-\tau} F_{O}$$
(3.1)

where q = electron production rate in cm⁻³ sec⁻¹

- $\sigma_i(NO)$ = ionization cross-section of nitric oxide = 2 x 10⁻¹⁸ cm²
 - [NO] = number density of nitric oxide in cm^{-3}
 - I_{∞} = incident Lyman-alpha flux at the top of the atmosphere = 3.1 x 10¹¹ photons cm⁻² sec⁻¹
 - $F_{_{O}}$ = the function of the unobscured solar disk
 - τ = optical depth

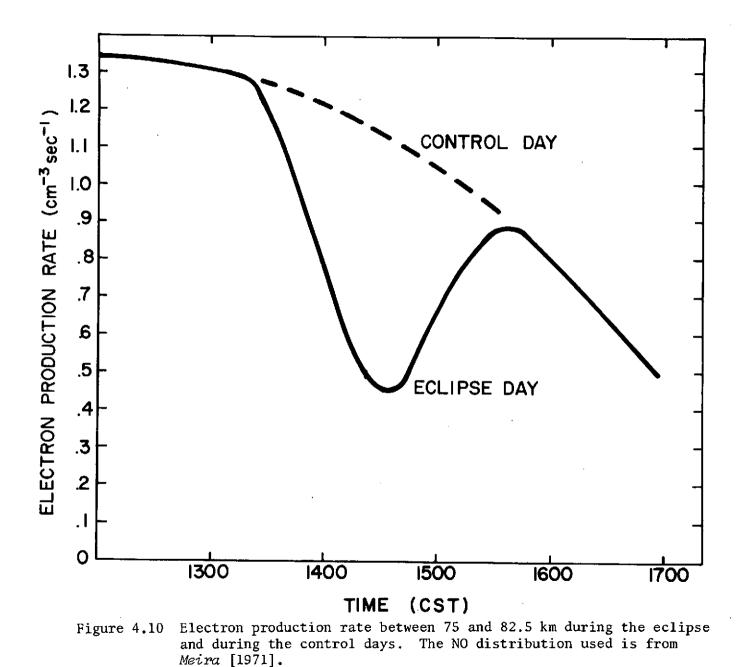
given by Sechrist [1966], was used to approximate the electron production rate and equation (3.2) was used to approximate the optical depth.

$$\tau = \sigma_{\alpha}(0_2) \ [0_2] \ H \sec \chi \tag{3.2}$$

 $[0_2]$ = number density of molecular oxygen in cm⁻³

- H =scale height
- χ = solar zenith angle

Figure 4.10 shows the variation of q during the eclipse as compared to the variation without the eclipse. The electron production rates were used to obtain theoretical electron densities with α_{eff} being chosen to give the best fit to the experimental results. A value of 2 x 10⁻⁶ for α_{eff} was determined for the eclipse day between 75 and 82.5 km and 1.77 x 10⁻⁶ for the same height range on the control days. For the heights 78 to 87.5 km α_{eff} was found to be 8.46 x 10^{-7} . These values for α_{eff} are similar to ones given by *Mitra* [1968]. Figure 4.11 shows a comparison between the theoretical [e] during the eclipse and without the eclipse using α_{eff} of 1.77 x 10^{-6} .





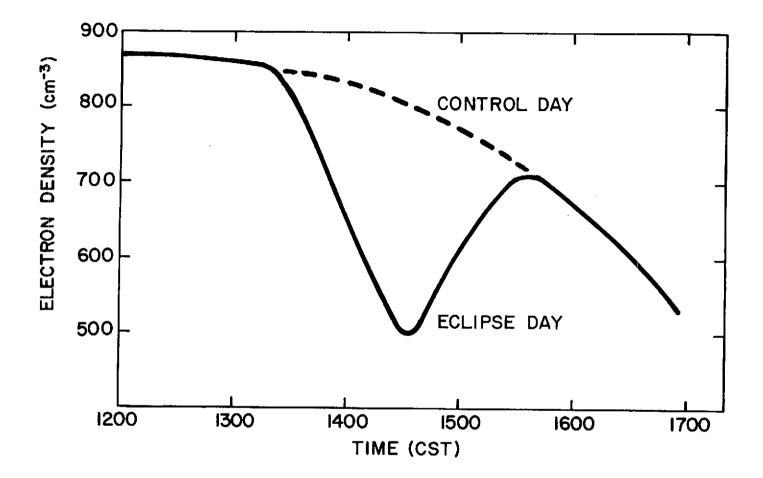


Figure 4.11 Theoretical electron densities between 75 and 82.5 km for eclipse and control day; calculated using an α_{eff} of 1.77 x 10⁻⁶.

The electron density of the eclipse was divided by average electron density of the control data and compared to the obscuration function as seen in Figure 4.12. The comparison of the experimental [e] during the eclipse and the theoretical [e] without the eclipse using equation (2.4) was also made and is shown in Figure 4.13.

The electron density for July 9 shows a good correlation with the solar zenith angle (Figure 4.14) and was therefore divided by the theoretical [e] to eliminate the effects of the solar zenith angle and to determine the variability of the experimental [e] (Figure 4.15). The same comparison is made with the eclipse [e] (Figure 4.15) and shows a similar but greater variability.

Generally, the eclipse electron densities show a decrease that is greater than expected from the equation (2.4). Other than the possibility that this is caused by variabilities due to inaccuracies in the experiment, there are three reasons why this may occur:

- The obscuration function of the ionization source (Lyman-α) is different than the uniform-disk obscuration function used.
- 2. The α_{eff} increased during the eclipse. This could be caused by a change in the hydrated-ion composition between 75 and 81 km.
- 3. Loss by attachment is increased by the eclipse.

The electron-density profiles in Figure 4.10 show good comparison with the profile with 40% obscuration given in Figure 2.7 and with 60% obscuration shown in Figure 2.6. *Smith, et al.* [1965] described small changes below 70 km as the *C*-layer caused by cosmic rays which disappear as the eclipse reaches totality. The effect can be seen up to 69 km in Figure 4.9.

4.4 Summary

Comparing Figure 4.9 Figures 2.6 and 2.7, the electron-density profiles of this eclipse are similar to previous eclipses for the same obscuration. Generally, similar conclusions can be drawn. The difficulty in interpreting the

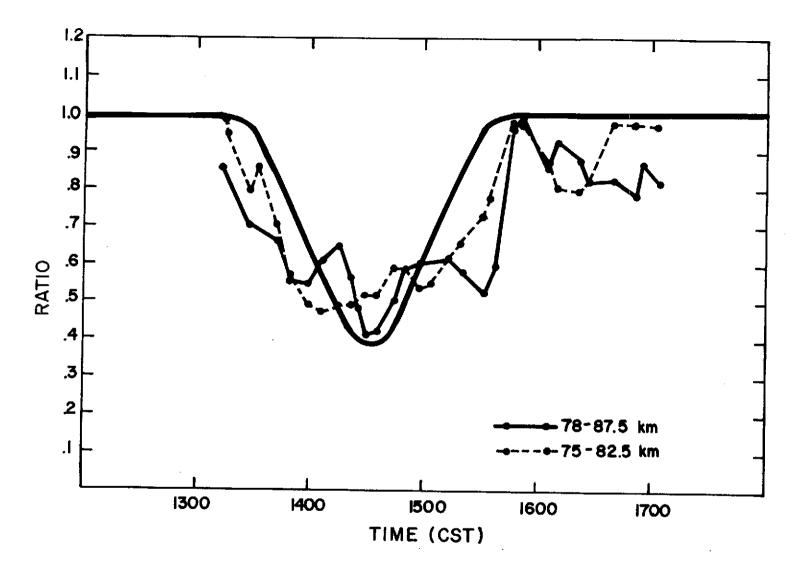


Figure 4.12 The ratio of electron densities for the average of the control day as compared to the unobscured sun.

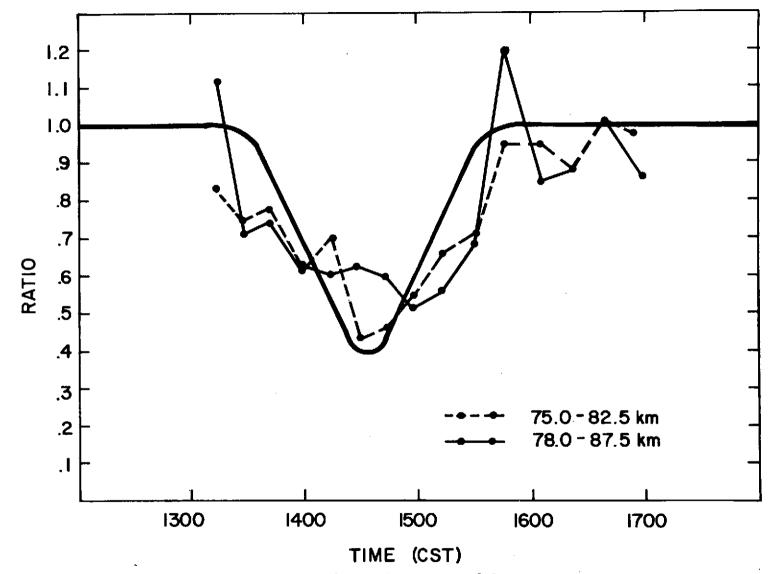


Figure 4.13 The graph of the ratios of the theoretical [e] for the unobscured sun to the experimental [e] for the eclipse as compared to the unobscured sun. The used for 75 to 82.5 km is 1.77×10^{-6} and for 78 to 87.5 km is 8.46 x 10^{-7} .

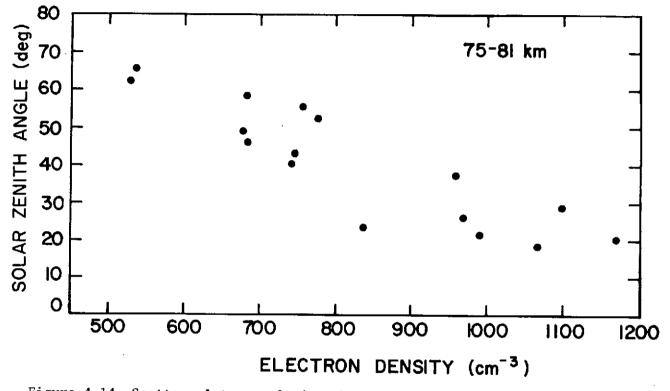


Figure 4.14 Scatter plot correlating the electron density for July 9, 1972 between 75 and 82.5 km to the solar zenith angle.

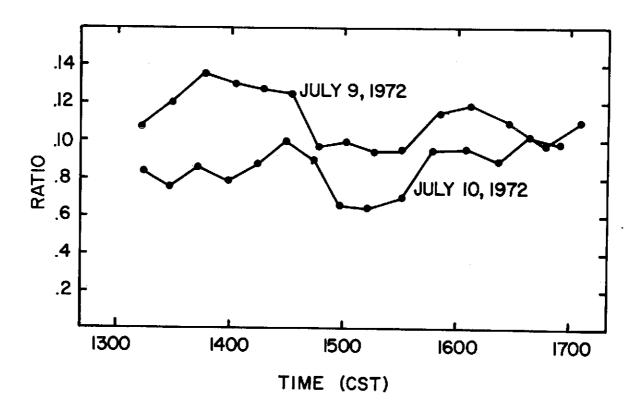


Figure 4.15 The graph of the ratio of theoretical electron densities to the experimental electron densities for July 9, 10, 1972.

results lies in the variation of the electron density of the eclipse with time. In Figures 4.12 and 4.13 a small decrease in electron density precedes the obscuration of the sun. An error of 20% can be expected due to the equipment and 20% error can be expected in the collision frequencies. Errors due to collision frequencies will cancel in Figure 4.12 but the errors due to the equipment will increase. For Figure 4.13, the reverse is true, but there are also errors due to the approximations made in equations (2.4), (3.1), and (3.2). With these possibilities of errors and observing that the ratio after the eclipse can get as low as .8 in Figure 4.12, the initial decrease can be interpreted as experimental error. The errors in Figure 4.13 can be seen in the variations in Figure 4.15.

No correlation could be seen between the X-ray flux and the electron density on the third day except furing the X-ray burst period. Therefore, Lyman- α is assumed to be the main ionization source and the theoretical calculations were made on that assumption.

Of the three reasons for the large decrease in [e], the effects due to changes in hydrated ions is the most likely. During the day electron loss by attachment is insignificant above 75 km. Since the obscuration of the sun was only 60% which corresponded to a production rate similar to that of 65° solar zenith angle, the loss process would still be by recombination.

The larger concentrations of Lyman- α on the solar disk were in the southern hemisphere and were not obscured and the intensity of 1-8 Å X-ray flux was too small to have any large effect. Therefore, the obscuration function of the ionizing source would have the same obscuration or less. This leaves the only possibility for the larger decrease in free electron as being due to changes in the hydrated ions.

5. CONCLUSIONS

The solar eclipse provides a good opportunity to study several processes of the D region and to develop its theoretical model. Accurate interpretation of the eclipse data is required to determine exactly the D-region ion production and loss processes, the variation of α_{eff} , formation of hydrated ions, and negative ion chemistry. A brief theory of the D-region chemistry is presented in Chapter 2 and used to analyze the data in Chapter 4. The equipment used in the collecting and processing of the partially reflected waves, as well as the refinements made in the collection process are given in Chapter 3. The newer partial-reflection system, discussed in Chapter 3, has been in use for the daily collection of data. Results from this newer system are given by Denny and Bowhill [1973]. This chapter reviews the results of the partialreflection data taken during the eclipse and suggests further developments of the partial-reflection system.

5.1 Review of Results

The effect of the eclipse below 75 km is below the experimental errors. These errors are due to the variability of receiver gain caused by temperature fluctuations, the 40 µsec pulse width of the transmitter, inaccuracies in the collision frequencies, and inaccuracies in noise reduction. In comparing the [e] profiles for July 9 and 10, 1972 in Figure 4.8, the beginning of the formation of a *C* layer can be seen resulting from cosmic rays. From Section 2.1, the main ionization source between 70 and 80 km is Lyman- α since the X-ray source effects were not observed below 81 km except when the X-ray flux increased above 1×10^{-3} erg cm⁻² sec⁻¹.

The decrease between the electron density from July 9 and from July 10 is dependent on the height and is very marked between 79 and 81 km. Near 80 km,

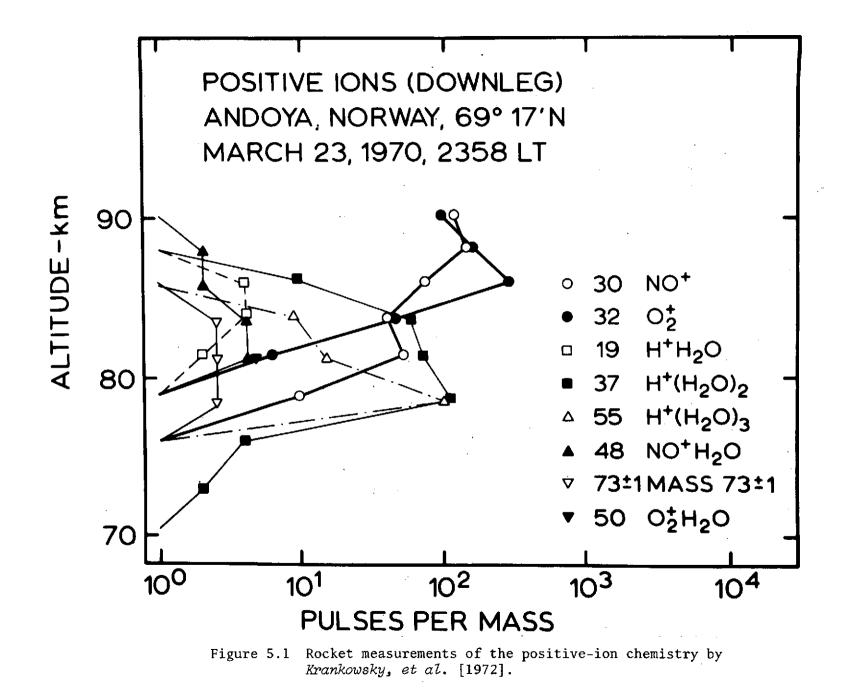
this change in electron density is as much as 55% between the results of July 9 and 10, which was not expected according to equation (2.4). The most probably answer given in Chapter 4 is that it is due to an initial large decrease in hydrated positive ions which are the major ions between 75 and 80 km during the daytime (as seen in Figure 5.1 by Krankowsky, et al. [1972]).

The theoretical [e] were used to compare with the experimental [e] in Figure 4.13 to remove any electron density variability not due to the eclipse. The results in Figures 4.12 and 4.13 show unexpected initial decreases in [e]prior to the eclipse and larger decreases than would be expected during the eclipse, but allowing for 20% error in these results, these variations are within the error limits. In general, there is good agreement with the data from *Smith*, et al., [1927] and *Deeks* [1966].

5.2 Suggestions for Further Work

The present partial-reflection system has proved invaluable in presenting variations in electron densities diurnally and from day-to-day as presented by *Denny and Bowhill* [1973]. The system has several limitations, though. Either the signal-to-noise-ratio should be increased or the rates of data collection increased. Both of these changes would require alterations in the transmitter. By doubling the peak power of the transmitter, meaningful partial reflections could be obtained at lower altitudes without excessively disturbing the ionosphere due to the slow pulse rate as is done in the cross modulation experiment. By increasing the pulse rate, more data could be collected in the same interval of time, allowing for a more accurate statistical evaluation of the noise.

A new receiver has been built as mentioned in Chapter 3. The initial results obtained using it show an improvement in the results, but the problem of eliminating atmospheric noise remains. The main problem lies in defining the noise.



A study should be done on the specific types of noise received and the algorithms required to reject each. This would include receiving and storing noise on DECtape for later evaluation of the amplitude and phase.

A digital input/output would increase the efficiency of the collection and process. Presently the system requires the assistance of the operator every 3-1/2 minutes and uses one page of computer paper for every page of data. With a digital input/output, the computer could set the attenuators and control other switching which would free the operator for other tasks. This would also improve the usefulness of taking differential phase measurements as described by *Wiersma* and Sechrist [1972].

Using a line printer for outputting the data would allow for more sophisticated and complicated processing of data. This would also be required if the rate of collection is increased. To collect one file of data takes 3.5 minutes, to process one, about 45 sec, but to print out the results on the teletype and paper tape takes 2.6 minutes. Therefore, the processing would not be able to keep up with a faster collection unless the speed of printing the results increased.

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.TITLE DLOGF1 DLOGFI IS A COMBINATION OF ALL THE PARTIAL REFLECTION / MACRO PROGRAMS USED IN COLLECTING AND PROCESSING DATA. THE / PROGRAMS CONTAINED IN THIS VERSION ARE: STARTS THE TIME /INITIALIZATION: INTIM DLOGF INITAILIZES COLL.& PROC. PARAM. READM READS UNFORMATTED CHAR. FROM TTY TOD INCREMENTS THE TIME OF DAY /CALIBRATION: RADC READS SAMPLES FROM AVD CONVERTER FOR FORTRAN PROGRAMS TTM WRITES LIN. TABLE OUT ON DISK /COLLECTION: BEGIN MAIN COLL. PROG .-- A REAL TIME SUBROUTINE API LEVEL 6 9T1 GIVES TIME TO LOWER API LEVELS RSUB SETS UP DATA PACK & CHECKS NOISE 1 --R.-T. SUB. AT API LEVEL 5 1 PAC PACKS DATA DOUBLE DTRANS WRITES DATA ON STORAGE DEVICE CKONT CHECKS FOR ENOUGH DATA SEES IF AX & AO IS IN THE RIGHT CHECK 1 ORDER AND ARE COLL. IN PAIRS--API 5 1 LIN LIN. DATA, NEG #=0,& CHECKS NOISE ADREAD 1 PREPARES A/D CONVERTER READ A/D INTERRUPT SERVICE ROUTINE ADINT /PROCESSING: CHNG INIT. DEV. & CHECKS FOR COLL.FIE CONTR WAITS FOR FILE TO BE COLLECTED JAITE ALLOWS TIME FOR BACKGROUND 1 CKCOL CHECKS FOR UNWANTED COLL.STOP USED TO SWITCH DISKS READS DATA, UNPACKS IT,& PUTS SWIT DUMPT IT INTO A FORTRAN ARRAY DATA IS COLLECTED ALTERNATELY ORDINARY AND EXTRAORDINARY AS DISCRIBED BY BIRLEY (AERONOMY REPORT 42). THE TIMING OF THE ADATA IS DETERMINED BY AN EXTERNAL ENCODE PULSE. THE MODE OF THE /DATA INPUTED INTO THE COMPUTER IS DETERMINED BY A TIMING PROGRAM /(CHECK) SET UP BY D. WARD. ESSENTIALLY HOW IT WORKS IS AFTER A FRAME OF DATA HAS BEEN READ IN THE COMPUTERS CLOCK IS SET FOR 9/60 /OF A SECOND (9 PULSES). IF NO OTHER DATA IS READ IN BEFORE THE /TIME EXPIRES THE DATA FRAME WAS EXTRAORDINARY MODE AND IS REJECTED. /OTHERWISE BOTH FRAMES ARE ACCEPTED. THIS CHECK IS MADE AT THE /BEGINNING, AFTER EACH DATA TRANSFER, AND WHENEVER THE COLLECTION /IS RESTARTED OR AN ERROR CONDITION EXIST. THE PROGRAM IS SET SO AS TO NOT OVER MAXIMUM STORAGE ON THE DISK. TTI = 4/TELETYPE IN T T0= 6 /TELETYPE OUT TB1=10 /.DAT SLOT OF LIN. TABLE PLACE TO STORE DATA OUTPT=2 0UTPT2=1 /SECOND PLACE TO STORE DATA DATIN=5 /.DAT SLOT TO READ DATA DATIN2=3 /SECOND . DAT SLOT TO READ DATA 0UT=1 **JOUTPUT TO IJO DEVICE** IN=Ø /INPUT FROM 1/0 DEVICE ASC≂2 /TYPE OF 1/0 MODE /TYPE OF 1/0 MODE IA≠3 DUMP = 4/TYPE OF I/O MODE SKAR=5 /* OF DATA TO BE DELETED TNSAM=37 /* OF SAMPLES TO BE READ IN // OF SAMPLES PER FRAME TO BE STORED /SIZE OF ONE FRAME PACKED DOUBLE N SAM= TN SAM- SKAR NSAMP=NSAM/2+1 DATBLK=TNSAM+2 /SIZE OF INITIAL DATA BLOCK /SIZE OF I BLOCK OF STORAGE DTBLK=374 DATSTR=DTBLK/NSAMP /# OF FRAMES FOR 1 BLOCK OF STORAGE RBLK=10 /SIZE OF BLOCK FOR TTI READ MNCC=-11 /COUNT. FOR # OF NOISE FOR MAX. NOISE NP FC=-6 /MINUS (#+1) OF NOISE PER FRAME NDPC=NSAM/2 / OF DATA PER FRAME DPR=NDPC+1 /RESET FOR POINTER TO DATA /MAX. / FRAMES PER DEVICE MXFPD=350000/NSAMP GLOBL CHNG. DA. AD. DUMPT. DLOGF. CKCOL. CONTL. PROC. RADC. TTM NOFDK=1 •GLOBL TBFORL, PP7, WEPP •IODEV 1,2,3,4,5,6,10 /•DAT TO BE USED / In the second state of t THE FOLLOWING SUBROWLINE IS USED TO PREPARE THE /COLLECTION AND PROCESSING PROGRAMS FOR MUNIPULATION OF DATA. /THE VARIABLES OF THE MACRO PROGRAMS ARE STORED IN THIS SUBROUTINE. /THEREFORE AFTER THIS SUBROUTINE IS EXECUTED IT IS WRITTEN OVEN

AND SHOULD NOT BE REENTERED (FOR IT WILL NOT EXIST).

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	0			
	-	MSG1+3	SET UP RESET FOR TELETYPE	
		RMSG 1	/ MESSAGE	
	JMP	ONC4	GO TO NEXT EXECUTABLE STATEMENT	
		NPFC	COUNTS # OF NOISE PER FRAME	
		MNCC	COUNTS GROUPS OF NOISE FOR MAX. NOI.	
-	lav Lav	-2	/USED TO SWITCH STORAGE DEVICES (IF / NEEDED) FOR COLL. AND PROC.	
		NPFC	/USED TO SKIP AROUND "SKAR" DATA #'S	
		-2	/USED TO SWITCH BUFFERS IN COLL.	
CTT7 (0	-	/TELLS # OF UNWANTED STOPS IN COLL.	
		-DATSTR	/COUNTS / OF DATA / S PER BUFFER	
		-1	ALLOWS PROC. TO READ DATA	
	0 0		/TELLS PROC TO RESTART A FILE I /TELLS PROC. END OF RUN	
	0 51004		/TELLS PROC. END OF RUN /USED TO PUT A LINE FEED IN THE	
	20100		/ NIDDLE OF A FORTRAN OUTPUT LINE	
	0		/SAVE ID TO TEST FOR COLL. STOPAGE	
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-	0 . A 50 T T			
	•ASCII 2900	"SET ATTENUATOR	TO 00DB*<15>	
	2000			
-	-	"TYPE # OF HOURS	FOR THE RUN AND C.R."<15>	
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DMV5 DMV6	117 113		/A.	DDR. OF LOC. OF BACKGND .DAT SLOT Ø
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CODE4	15		ZCH	ECK FOR CARRIAGE RETURN
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	1000		/1.0	OKS FOR DEVICE # 5 (DISK) OKS FOR THE DEVICE # 4 (DECTAPE)
CODE15	1 60000		/US	ED TO FIND THE UNIT # FOR A DEVICE
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CODE20	• DSA	MINEQ	/IN	IT. MULT. TO CONVERT TIME TO MIN
CODE21	NOFOK			
CODE22			735	TS UP # OF DISKS TO BE USED ECKS FOR UNIT 1
CODE23	60000			ECKS FOR UNIT 3
CODE24	-310000		ZCH	ECK FOR ASCII "1" IN DATE
CODE25 CODE26	-14000 3760		/051	ED TO CHECK FOR ASCI1 "5" TO "7"
CODE27	1400		2051	D TO GET SECOND CHAR. IN ASCII WORD
CODE28	360000		ZUSI	ECKS FOR AN ASCII ZERO ED TO CHECK FOR AN ASCII "A"
	-10000		ZUS8	ED TO INCREMENT 2 ASCII LETTERS
CODE30 CODE31	-20000 -4000		7052	O TO INCREMENT 4 ASCII LETTERS
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- ACTOCK I	/nies/ AL 10 GIVE *	LOVS SHARE MODE HE TIME OF DAY	- AND	GETS AND INITIATES THE
/		the second of setting	•	
INTIM		TTO.OUT.INTIM		TUO YTTV
		TTI, IN, INTIM		/TTY IN
	LAC* IAC	DM V4	/GET	ADDR. OF FOREGND .DAT SLOTS
	<u>`</u>	FDATI	,	ONE
			•	

	IAC			
	DAC	FDAT2	1	TWO
	IAC			
	DAC	FDAT3	1	THREE
÷	IAC			
	IAC		1	FIVE
	DAC	FDAT5 Code34	/	F1V2
	TAD DAC	FDAT10	1	EIGHT
	LAC*	FDAT2		DAT SLOT 5 EQUAL
	DAC+	FDAT5	1	TO .DAT SLOT 2
	LAC+	FDAT3		DAT SLOT I EQUAL
	DAC+	FDATI		TO .DAT SLOT 3
	• [N] T			PREPARE FIRST STORAGE DEVICE
	CLEAR	0UTPT -2	/ART	TWO STORAGE
	LAW TAD	CODE21		DEVICES
	SPA	000001	1	REQUIRED ?
	JMP	NDKI I	/NO>	OMIT FOLOWING CODE
	LAC	MDUM1	/YES	CLEAR JUMP AROUND INSTRUCTIONS
	DAC	NDK2	/	TO USE A SECOND DISK
	DAC	NDK3	1	FOR STORAGE
	-INIT	DATIN2.OUT.INTI	м	/PREPARE SECOND DEVICE FOR USE
	• CLEAR		ZREMO	DVE ALL FILES FROM IT
	JMP	*+3		
NDK1	DZM+	FDATI	101.64	AR •DAT SLOTS FOR THE Second Storage Device
	DZM ¥ LAS	FDAT3		THE VALUE OF CONSOLE
	AND	CODE40	1	SWITCH #1
	DAC	SRPO	/SET	ADDR. TO THIS VALUE
	LAW	-1		
	DAC+	-		DW SHARE
	DZ M*	DMV2 RDEAR		TTØ TO ACKNOWLEDGE IC P Around Second Buffer
1	JMP			· ARUWAD SECOND DUFFER
BUF2		DTBLK-350		OND COLLECTION BUFFER
1				
A DERK	LAC	CODEL9		TIALIZE BCD
	DAC	HRC		POINTER
	I SZ SKP	CTM1	/ 445	FOUR NUMBERS BEEN
	JMP	OTLP		EXIT FROM ROUTINE
	WRITE	TTO ASC MSGT 0	/NO.	ASK FOR TIME
	-WALT			· • • • • • • • • • • • • • • • • • • •
1) T	JMS	READM) IN TIME TAINS THE ADDR+ OF CHAH+ READ IN
DT	0 Lav	-5		TALIZE COUNTER TO EXIT THE
	DAC	CTMI		ROUTINE AFTER FIVE #'S
	LAW	- 3	ZINIT	TALIZE COUNTER TO GET
	DAC	CTM2	1	THE MINUTES
	DZ M	MIN		TALIZE LOC. THAT SAVE
NXTI	DZ M JM S	HR CHKN		THE TIME AND MINUTES Next Number
ant.	JMS*	•AD		IPLY BY POWERS OF TEN
	LAC+	HRC	1	TO GET BCD EQUIVALENT
	DAC	SAV2		S THE MINUTES
	TAD	HR		UP THE NUMBERS READ IN AS THE PRESENT TIME
	DAC ISZ	HA CTM2		HE NUMBER PART OF THE MIN. ?
	JMP	JPAR		FIRST TWO #'S ARE THE HOURS
	LAV	-1	/RESE	T COUNTER TO GET ALL THE
	DAC	CTM2		MIN. (REST OF THE #'S)
	LAC	SAV2		MINUTES AND Set into an Addr-
	TAD DAC	MIN MIN		WHICH SAVES MIN.
JPAR	1 SZ	HRC		NEXT MULTIPLYING #
	ISZ	CTMI		INED 5 NUMBERS ?
	JMP	NXT1		GET NEXT NUMBER
0 TLP	LAC	MMIN		K THE MINUTES
	TCA TAD	MIN		HE MINUTES GREATER THAN The Max. Number of Minutes
	SMA			IN AN HOUR ?
	JMP	RDERR		ASK FOR THE TIME AGAIN
	LAC	CHR		CHECK THE TOTAL TIME
	TCA			HE TIME OF DAY #
	TAD	HR		LARGER THAN THE BIGGEST #
	sma Jmp	RDERR		ALLOW FOR THE TIME OF DAY ?
	LAC	ноекн Нн		ASK FOR TIME AGAIN Put the time into the
	DAC	TIMH		DR. WHICH GIVE THE
	DAC	TIME		TIME OF DAY
	TIMER	360, TOD, 5		UP THE TIMING R. T. SUB.
	JMS≠ JMP	CONTL ++2	Z IRAN	SFER CONTROL TO CONTROL PROGRAM
		—		

	-DSA -IDLE	SRP 0	ADDRESS FOR CALIBRATION SURPRESSION
MSGT	8000 9		
C TM 1	+ASCII	C "TIME"<15>	
C TM2 SAV2 HR HRC	Ø Ø Ø • DSA	DECN	ALOC. WHICH COUNTS 5 NUMBERS AUSED TO IGNORE THE HOURS ALOC. TO SAVE THE MIN. #'S ALOC. TO SAVE THE TIME
DECN	• DEC 10000	5.00.1	/POINTER FOR THE BCD MULTIPLIERS /BCD MULTIPLIERS
	1000 100 10 10		
CHKN	- OCT Ø		/SUB. TO SEPARATE OUT THE NUMBERS
	LAU TAD*	-72 DT	PREPARE TO LOOK AT CHARACTER
	SAD	CODE1	/IS CHAR. A CARRIAGE RETURN ?
	JMP	RDERR	TYES, CHECK FOR POSSIBLE ERROR
	I SZ SMA	DT	NO.PREPARE FOR NEXT CHAR.
	JMP	4	/IS ASCII CHARACTER LESS THAN 72 /NO, get next character
	TAD	CODE12	YYES, IS CHARACTER
	SPA		/ LARGER THAN 57 ?
	JMP JMP≉	• - 7 Chkn	/NO, GET NEXT CHARACTER /Yes, Char. is a # so exit
/		****************	55555555555555555555555555555555555555
	- LULCT		**************************************
/			**************************************
RADC	Ø JMS≠	• DA	
	JMP	•+4	/GET VARIABLES AND PLACE ADDRESSES BELOW /JUMP AROUND VARIABLES
NEIA	0		ADDRESS OF THE BUFFER ADDRESS
NB2C NB3F	0 0		ADDRESS OF THE WORD COUNT
4031	DZ.M+	NB3F	/ADDRESS OF THE FLAG /ZERO FLAGVAIT FOR READ IN
	LAC+	NBIA	VINSERT BUFFER ADDRESS INTO THE
	DAC Lac*	NB5	/ A/D CALL ROUTINE
	DAC	NB2C NB4	/INSERT THE WORD COUNT INTO THE / A/D CALL ROUTINE
	LAC	NB3F	VINSERT THE FLAG ADDRESS INTO THE
	DAC	NB6	/ A/D CALL ROUTINE
NB4	JMS Ø	ADREAD	THE AND CALL ROUTINE (TO INIT. READ):
N85	ø		/NUMBER OF SAMPLES TO TAKE /Buf. Address in which to store samples
NB6	ø		/COMPLETION AND ERROR FLAG ADDRESS
NB7	0 JMP≠	RADC	/R-T SUB. FOR INT. SERV. ROUT.TO GO TO
t tm	0	NADC	/RETURN TO FORTRAN PROGRAM /SUBR• TO WRITE LIN• TABLE ON •DAT "TBI"
	JMS+	- DA	COST IS THIS FIRE FIRE DAT THE THE
STA	JMP Ø	•+5	
H EP	LAC*	STA	ADDR. OF ADDR. OF LIN. TABLE ADDR. OF LIN.
	DAC	STA	/ TABLE
	• INIT • ENTER	TBI,OUT,TTM TBI,STT	VPREPARE STORAGE DEVICE
	LAC	STA	/OPEN FILE FOR TABLE /PUT ADDRESS OF TABLE INTO
	DAC	•+3	Z VRITE COMMAND
	•WRITE •√AIT	TBI,DUMP,0,514 TBI	PUT TABLE ON STORAGE DEVICE
	CLOSE		
,	.amb ≉	TTM	
	FFFFFFFFF • EJECT	FFFFFFFFFFFFFFFFFF	FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF
/+++++		*****	******
NC4	DZ M+	SUM4	
	LAC*	TC3	/INITIALIZE TIME OF YEAH LOC. /GET ADDRESS OF THE
	DAC	тсэ	/ DATE
	LAC+ SPA	тсз	AGET FIRST 2 1/2 CHARACTERS
	JMP	LETMON	VARE THEY LETTERS? VYES, CHECK FOR WORDS
	TAD	CODE24	/VO, CHECK THE NUMBERS
	SPA. JMP	ытыт	/IS THE FIRST / A ONE?
	TAD	JINT CODE25	YES, CHECK FOR WINTER MONTHS
	SPA		/IS THE # >4 ?
	JMP TAD	ONC3 CODE25	NO, EXIT
	140	000560	YES

.

	SMA		/IS THE NUMBER < 8 ?
	JMP	ONC 3	AND, EXIT
	I SZ 🕈	SUM4	YES. SET TIME OF YEAR LOC. TO SUM.
	JMP	ONC3	/EXIT
WINT	AND	CODE26	/GET SECOND NUMBER /IS THE NUMBER AN ASCII ZERO (60) 7
	SAD	CODE27	
	JMP	ONC3	/YES, EXIT /No, set time of year loc.
	LAW	-1	
	DAC*	SUM4	/ TO WINTER /EXIT
	JMP	ONC3	VIS THE FIRST LETTER
L ETMON	tad Spa	CODE28	/ AN "A" 7
,	JMP	ONC 3	YES, EXIT
	TAD	CODE29	NO, IS THE FIRST LETTER
		•••====	
	SPA		
	JMP	WINTL	YES, WINTER MONTH
	TAD	CODE30	/NO, IS THE FIRST LETTER / A "F" ?
	SPA		
	JMP	ONC3	/YES, EXIT /NO, IS THE LETTER
	TAD	CODE29	/ A "J" ?
	SPA	CODIE	YES, LOOK AT SECOND CHARACTER
	JMP	SWDIS Code29	NO. IS THE LETTER
	TAD SPA	CODEES	/ A "M" ?
		eurist e	YES, LOOK AT THIRD LETTER
	JMP TAD	EWDIS Code31	NO, IS THE LETTER
	SMA	CODEST	/ A "N" ?
	JMP	ONC3	NO, EXIT
WINTL	LAW	-1	SET TIME OF YEAR LOC.
A 1410	DAC+	SUM4	TO WINTER
	JMP	ONC3	/EXIT
SVDIS	AND	CODE26	/CHECK IF SECOND LETTER
0	SAD	CODE32	/ IS AN "A"
	JMP	JINTL	YES, A WINTER MONTH
	ISZ*	SUM4	INC, SET TIME OF YEAH LOC. TO SUMMER
	JMP	ONC3	ZEXIT
EWDIS	AND	CODE33	VIS THE THIRD LETTER
	SAD	CODE34	/ A "Y" ?
	I 52 *	SUM4	YYES, SET TIME OF YEAR TO SUMMER
	JMP	DNC 3	/EXIT
/			********
/+++++		***************	······································
	• EJECT	חתהחתתחתחתחחח	000000000000000000000000000000000000000
	1000000000 1000000	TIME CLEARS 1/0 D	EVICES FROM MEMORY TO BE ABLE TO
	OU SHOU	ING THE DATA COLL	ECTION DEVICES
/ /	JUW JIININ		
FRDT	ø		
	LAC#	DM V6	/GET LOC. OF THE .IOIN TABLE
	DAC	DUM2	ISAVE THE LOCATION
	TAD	CODELL	/GO TO FOREGROUND DEVICES
	DAC	DUMI	AND SAVE THAT LOC.
	LAC*	DUM2	VGET THE NEG. OF THE # FOREGND
	TAD	CODE34	/ DEVICES AND DOUBLE THE /
	RAL		 (2 WORDS PER DEVICE USED) AND USE AS THE COUNTER
	DAC	DUM2	AND USE AS THE COUNTER AGET FIRST WORD FOR THE FOREGND DEV.
RED01	LAC+	DUM1 CODET	CHECK FOR THE DEVICE /
	AND	CODE7 CODE13	/IS IT A 5 (DISK) ?
	SAD JMP	DKS	YYES, CHECK WHICH DISK
	SAD	CODE14	/NO, IS IT A 4 (DECTAPE) ?
	JMP	DCTP	YES, CHECK WHICH DECTAPE
	SAD	CODE39	/NO, IS IT A 7 (P. PUNCH) ?
	JMP	SAVNI	YES, SAVE IT
DLTDS	LAC	CODE37	/DELETE ALL OTHER DEVICES
	DAC*	DUM1	/ BY INSERTING A DUMMY NAME
	TAD	CODE55	/SET UP THE NEXT DUMMY
	DAC	CODE37	/ NAME
	1 SZ	DUMI	/GO TO NEXT WORD
	LAC	CODE38	VINSERT SECOND DUMMY
	DAC+	DUM1	/ NAME INTO THE TABLE
ANO1	ISZ	DUM1	/GO TO NEXT DEVICE
	1 SZ	DUM2	THAS ALL THE DEVICES BEEN CHECK ?
	JMP	REDO1	NO, CONTINUE
	JMP*	FRDT	YES, RETURN
DKS	LAC*	DUMI	/GET FIRST WORD
	AND .	CODELS	/LOOK AT UNIT NUMBER /IS IT A 1 ?
	SAD JMP	CODE22 DLTDS	YES, DELETE THE DEVICE WORDS
	SAD	CODE23	/IS IT A 3 ?
	SKP	440000 V	YES, CHECK FOR DOUBLE DEVICE COLL.
	JMP	SAVN1	NO, SAVE THE TWO WORDS

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NDK2 LAC. /HAS THE LOC. BEEN CHANGED /HAS THE LOC. BEEN CHAN
 / TO USE 2 DEVICES 7
 /YES, SAVE
 /NO, DELETE LOCATIONS SAD MDUM1 JMP SAVN1 JHP DLTDS DCTP /GET FIRST WORD AGAIN /CHECK THE UNIT NUMBER /IS THE UNIT 4 LESS 1.4C# DUML AND CODE15 TAD CODE36 SPA THAN 4 7 1 JMP DLTDS /YES, DELETE IT SAUNI I SZ DUMI /NO. GO TO NEXT WORD **AN01** /GO TO NEXT DEVICE JMP • E-IECT CALERR .WRITE TTO, ASC, ERRCAL, 0 /LIN. TABLE ERROR +WAIT TTO JMS+ TBFORL /RECALIBRATE .IMP CALTE +BLOCK DTBLK-342 /PROCESSING'S BUFFER / BUF3 ONC3 .INIT TBI.IN.RES /LINEARIZATION TABLE IN /-----LAC* DB /GET ADDR. OF DB SETTINGS FOR DAC DB / THE FORTRAN PROG. LAS /CHECK CONSOLE SWITCH AND CODE40 / /1 SZ.A /IS IT SET 7 . MD ENDDB YYES, USE DEFAULT DE SETTING .WRITE TTO.ASC.MSGDB.0 /DB MESSAGE JMS READM /GET RESPONSE D 80 ø /LOCATION OF THE RESPONSE CKDB LAV -40 /SET ASCII CHAR. LESS THAN TAD* DBØ / 40 TO A NEG. / ISZ DBØ /PREPARE FOR NEXT CHAR. /IS CHAR. > 40 ? SPA JMP ENDDB /NO. THERE ARE NO MORE CHAR. /NO. IS THE ASCII / LESS THAN TAD CODE17 SMA / THAN 72 7 /NO, USE ONLY ONE NUMBER JMP NUMB TAD CODE12 YES, IS THE ASCII CHAR. AN ASCII # (>57) ? /NO, USE ONLY ONE NUMBER /YES, IS THIS THE SECOND # ? SPA JMP NUMI I SZ DBCNT2 SKP ZNO, CONTINUE JMP NI/M2 YES, PROCESS THE TWO "S SAVE THE FIRST " DAC DBPI / AND GET SECOND / /HAS ONE / BEEN OBTAINED ? /NO, RESET COUNTER JMP CKDB NUMI I SZ DBCNT2 . IMP RESETD LAC DBP 1 YYES, GET THE NUMBER AND DAC+ DB SET INTO FORTRAN ARRAY TAD CODE3 SET THE NUMBER UP AS A SPACE AND A # IN ASCII FORMAT USED TO PRINT OUT DB MESSAGE CLLIRAL DAC+ DRP JMP DBINC PREPARE FOR NEXT DB RESETD LAW +2 RESET COUNTER FOR DAC DBCNT2 2 NUMBERS JMP CKDB /TRY AGAIN NUM2 DAC+ DB /SAVE SECOND / IN FORTRAN ARRAY TAD CODE10 /SET UP NUMBER IN CLLIRAL / ASCII CODE DAC DBP 2 AND STORE LAC DBP1 /GET FIRST NUMBER JMS* •AD SET UP THE BCD EQUIVALENT LAC CODE12 TAD+ DB ADD TO THE SECOND # DAC+ DB 1 AND STORE IN FORTRAN PROG. /GET FIRST NUMBER AGAIN LAC DBP I TAD CODE10 /SET UP THE NUMBER / IN ASCII / CODE SVHA CLLIRAR CODE TAD DBP 2 ADD TO PRIVIOUS # TO FORM THE DB SETTING IN ASCII CODE DAC* DBP DBINC 1.Aut -2 **FRESET COUNTER FOR THE** DAC DBCNT2 1 NEXT 2 NUMBERS NEXT LOC. IN THE FORTRAN ARRAY NEXT LOC. IN THE MACRO ARRAY I SZ DB I SZ DBP /COUNTER TELLING / OF DB SETTINGS /HAS FOUR DB SETTINGS BEEN OBTAINED ? ISZ DBCNTI I SZ DBCNT 3 JMP CKDB /NO, GET NEXT SETTING ENDDB LAC DBO /CHECK--HAS ANY NUMBERS

SNA BEEN READ IN ? JMP DEFDR /NO, USE DEFAULT DB TYES, ALLOW POSSIBLY ONE MORE LAW DAC DBCNT3 DB SETTING ISZ DBCNT2 /IS ONE # STILL UNPROCESSED ? NO, CONTINUE THE EXIT YES, PROCESS THE LAST / SKE JMP NUN1+2 DAC+ /SET THE LAST LOC. TO A NEG. # DBP DBCNTI LAC /SET THE FORTRAN COUNTER TO THE . OF DB SETTINGS DAC+ DBC /IF THERE IS ONLY ONE DB / SETTING SET THE LINK TAD CODES RAL. DMU1 LAC /SET UP JUMP AROUND COLL. READ IN SZL /IS THERE MORE THAN ONE DB SETTING ? DAC UPDATI /NO, INSERT JUMP AROUND /USE INPUTED DB SETTINGS JMP •+3 /SET UP ASCII CODE FOR DEFDB LAC CODE6 ZERO DB SETTING DAC DBO 1 LAC CODE2Ø /NO, INITIALIZE MULTIPLIER / TO CONVERT ('S TO MIN. /INITIALIZE STORAGE ADDR. FOR CONVERTING DAC MINEQC DZ M TC1 080) /INITIALIZE DB SETTINGS TO LAC DAC DBP 1 THE BEGINING SET UP COLLECTION'S DB LAC+ DBP DAC MSG9+11 MESSAGE 1 CALTB • SEEK TBI, STT • READ TBI, DUMP, ST1, 512 /READ TABLE IN . WAIT TBI .CLOSE **TBI** LA¥ -775 **ZPREPARES COUNTER TO CHECK** DAC DOM5 THE VALIDITY OF THE LIN. TABLE (ST1+1 LAC /SET POINTER TO THE SECOND LOCATION OF THE TABLE DAC DUM3 /GET THE FIRST NUMBER AND LAC ST1 CALLP TCA COMPLIMENT 1 TAD* DUM3 /IS THE PREVIOUS NUMBER SPA LARGER? JMP CALERA /YES, ERRONEOUS TABLE LAC+ DUM3 /GET PRENSENT LIN. NUMBER I SZ DUM3 /GO TO NEXT NUMBER I SZ DUM2 /IS IT THE END OF THE TABLE ? /NO, CHECK NEXT NUMBER CALLP .IMP YES, DELETE .DAT SLOT 10 DZ M# FDAT10 LAS /GET THE # 1 DATA SWICH FROM AND CODE40 CONSOLE SZA /IS IT SET ? JMP YES, SURPRESS PRINT OUT DL⊒T .WRITE TTO, ASC, MSG7, 0 TTO, ASC, MS38, 0 • WRITE •WRITE TTO, ASC, MSG9, 0 TTO,ASC,MSG10,0 /NUMBER OF HOURS DLWT +WRITE TTO -WALT JMS DBS(18 /SET UP NEXT DB SETTING /READ IN # OF HOURS JMS READM /CONTAINS ADDRESS OF THE #'S READ IN HUNTIM Ø TTO, OUT, P START /RESET THE 'P RESTART -INIT TTL, IN, PSTART ADDRESS . INIT 1 LAC CODE35 *IDEFAULT VALUE* FOR THE LENGTH / OF RUN (20 HOURS) /CHECKS / OF /'S READ IN DAC TC3 DZM DSTOR LAJ - 3 ZPREPARE TO USE NO MORE DAC 105 THAN THREE N MBERS 1 /CHECK IF CHARACTER READ IN G ETHR LAJ - 40 TAD+ RENTIM IS AN ASCIL # OR PERIOD ARESET LOC. IN CHAR. BLOCK AGO TO NEXT CHARACTER DZ M* RUNTIM 1 SZ RUNTIM SPA /IS ASCII CHARACTER < 40 ? JUN FNUM /YES, EXIT SAD CODE16 /NO, IS IT A DECIMAL POINT ? JMP DECPT TYES, GO TO DECIMAL POINT ROUTINE IND, CHECK FOR AN ASCII NUMBER CODE17 TAD /IS THE CHAR. < 72 ? /NO, GET NEXT CHAR. SMA JMP GETHR MES. IS CHARACTER GREATER TAD CODE12 SPA THAN 57 OCTAL 7 /NO. GET NEXT CHARACTER JMP GETHR JMS+ • AD MES, GET THE BINARY CODED DECIMAL MINEOC EQUIVALENT OF THE NUMBER LAC* TCI ADD TO THE PRECEEDING NUMBERS TAD AND SAVE DAC TCI ISZ. MINEGO *ISET UP NEXT MULTIPLIER* /INCREMENT NUMBER COUNTER /HAS ENOUGH #'S BEEN OBTAINED ? DSTOR I SZ TC2 1 57. GETHR /NO, GET NEXT NUMBER JMP

		_	
DECPT	JMP Lay	CNUM -1	YES EXIT
05071	DAC	TC2	/SET COUNTER TO GET ONLY / One more number
	LAV	-2	CHECK THE NUMBER
	TAD	DSTOR	/ COUNTER
	SMA JMP	GETHR	/HAS TVO NUMBERS BEEN OBTAINED ? /Yes, get the last number
	LAC	TCI	/NO, IF THERE WAS A NUMBER, IT IS
	CLL		/ OFF BY A FACTOR OF TEN TOO HIGH
	IDIV		THEREFORE REDUCE THE NUMBER BY A
	12 Lacq		/ FACTOR OF TEN (ZERO IS UNEFFECTED) /GET THE QUIOTIENT
	DAC	TCI	/REPLACE WITH CORRECTED #
	LAC	CODE2	SET THE BCD POINTER TO
	DAC I SZ	MINEQC DSTOR	/ THE LAST MULTIPLIER
	JMP	GETHR	/INCREMENT NUMBER COUNTER /Get Next Number
FNUM	LAW	-2	CHECK THE NUMBER
	TAD	DSTOR	/ COUNTER
	sma Jmp	CNUM	/HAS 2 NUMBERS BEEN READ IN ? /YES, IGNORE THE FOLLOWING CODE
	IAC	0.00.1	THAS EVEN ONE NUMBER BEEN
	SZA		/ READ IN ?
	JMP LAC	NONUM TC1	/NO, USE THE DEFAULT VALUE (13.65 HR)
	CLL	101	YES, THERE IS ONE NUMBER BUT
	IDIV		/ EQUIVALENT SO REDUCE IT BY
	12		/ A FACTOR OF TEN
	LACQ DAC	TCI	GET THE INTEGER ANSWER
CNUM	LAC	TCI	/SAVE CORRECTED NUMBER /Get length of run number
	TCA	_	<pre>/ COMPLIMENT IT</pre>
	DAC	TC3	AND SAVE THE NEGATIVE
NONUM	DZ M	TCI	/INITIALIZE LOC. TO DETERMINE
	DZM	TC2	/ THE END OF THE RUN
	DZ M LAC	MCN TR CODE 18	/INITIALIZE BINARY TIME OF DAY /Set up max. Storage for
	DAC	DSTOR	/ STORAGE DEVICE
	JMS	FRDT	/FREE BACKGROUND DEVICES
	• TIMER JMS*	Ø, BEGIN, 6 Proc	SET UP MAIN REAL TIME SUB.
	JMP	•+4	/START PROCESSING PROG. /# OF PARAMETERS +1
	+ DSA	SUM4	THE SEASON OF THE YEAR
	• DSA • DSA	ALF	/LINE FEED
	IDLE	TIMR	TIME AT THE END OF EACH FILE
/			
END	2009	***************	*******************************
2140	0		
	-ASCII	<14>"***END OF	PROCESSING****'<15>
STPM	8999 8		
	-	<7><7><15>	
	 EJECT 		
/RRRRRF /	RRRRRRRRR	RRRRRRRRRRRRRR	RRARRARRARRARRARRARRARRARRARRARRARRARRA
	PE ONE A	BROUTINE IS USEN T A TIME INTH. 4	D TO READ IN CHARACTERS FROM THE A Carriage Return is Found. The
ZCHARAC	TERS ARE	STORED IN "NBLP	(" (A BLOCK OF LENGTH 30), THE
/ADDRES	S OF "NB	LK" IS PUT INTO	THE LOCATION AFTER THE WINC DEADWH
/THEN R	ETURNED	TO TWO LOCATIONS	ROUTINE. THE PROGRAM CONTROL IS 5 AFTER THE CALLING INSTRUCTION.
1			ATTER THE CREETING INSTRUCTION.
READM	0	bi a Barb	
	LAC DAC#	NUMB READM	/SET THE ADDR. OF THE BLOCK CONTAINING
	I SZ	READM	/ THE READ IN CHAR. INTO THE CALLING / LOC.+1 AND RETURN TO LOC.+2
CONR	• READ	TTI, IA, MTTI, 3	FREAD IN ONE CHARACTER
	- WAIT Lac	TTI MTTI+2	AFT THE CHARGERS
	DAC*	NUMB	/GET THE CHARACTER /STORE IN THE CHAR. BLOCK
	SAD	(177	/IS THE CHAR. A RUBOUT ?
	JMP ISZ	ROU Numb	YYES, DELETE PRIVIOUS CHAR.
	SAD	(25	/NO, PREPARE FOR NEXT CHAR. /IS THE CHAR. A TU ?
	JMP	DLT	YES, DELETE THE LINE
	SAD SKP	(15	/NO, IS THE CHAR. A CARRIAGE RETURN ?
	JMP	CONR	YES, EXIT FROM THE READ LOOP NO, GET NEXT CHAR.
	LAC	(NBLK	VINITIALIZE CHARACTER BLOCK
	DAC	NUMB	/ POINTER
	LAC DAC	(12 RB0T+2	/WRITE OUT ON TTY / A LINE FEED
			- A LINE FEED

DLT	JMS JMP+ LAC DAC	WRT READN (NBLK NUMB	/ONE LETTER WRITE ROUTINE /RETURN TO CALLING ADDR++2 /RESET POINTER TO THE BEGINING / OF THE BLOCK
ROU	LAC JMP LAC DAC+ LAW TAD	(100 •+11 (15 NUMB -1 NUMB	/SET UP TO WRITE / AN © CHAR. /SET A CARRIAGE RETURN INTO THE / PRESENT LOC. OF THE CHAR. BLOCK /GO BACK TO WRITE OVER / THE PREVIOUS CHAR. /IS THE POINTER AT THE BEGINING ?
	SAD JMP DAC LAC DAC JMS JMP	(NUMB CONR NUMB (134 RBOT+8 WRT CONR	YES, DO NOT PRINT OUT ANYTHING NO, RESET POINTER BACK I LOC. PREPARE TO WRITE A "RUBOUT" CHAR. /SET IN OUTPUT ADDR. /WRITE OUT THE ONE CHAR. /READ NEXT CHAR.
WRT	0 •VRITE •VAIT JMP+	TTO, IA, RBOT, 3 TTO WRT	/RETURN
RBOT	2003 0 0		/IMAGE A. OUT PUT / MESSAGE /LOC. TO STORE CHAR. TO OUTPUT PLOTE UNTO
MTTI Numb Nblk	• BLOCK • DSA • BLOCK	3 NBLK 3ø	/BLOCK CHAR. IS READ INTO /Character block pointer /block to store all the read in Char.

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a

TOD	Ø		
	DAC	SVAC	ANT AC FROM LOWER APL LEVELS
	• TIMER	360, TOD, 5	RESTART CLOCK FOR ANOTHER 6 SECONDS
	I SZ	MCN TR	VINCREMENT BINARY COUNTER
	LAC	MIN	/CHECK THE MINUTE ADDR.
	SAD	MMIN	/IS IT SET TO 59.9 MINUTES 7
	JMP	CMIN	YES, SET UP THE NEW HOUR
	1 SZ	MIN	NO, INCREMENT THE MINUTE COUNTER
	I SZ	TIME	AND TIME OF DAY COUNTER
RESTOR	LAC	SVAC	/RESTOR AC FOR LOWER LEVEL PROGRAM
	• RLXIT	TOD	/EXIT FROM PHOG. AND API LEVEL
CMIN	DZ M	MIN	PRESET MINUTES TO ZERO
	LAC	TIME	CHECK TIME OF DAY
	SAD	CHR	/IS THE TIME AT THE END OF THE DAY ?
	JMP	CTIME	YYES, START A NEW DAY
	TAD	NXHR	NO, CHANGE TO NEXT HOUR
	DAC	TIME	AND SAVE THE TIME
	JMP	RESTOR	/EXIT
CTIME	DZM	TIME	RESTART TIME TO A NEW DAY
	JMP	RESTOR	/ AND EXIT
/TTTTTT	TTTT TTT	TTTTTTTTTTTTTTT	TTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTT
	. EJECT	••••••	
PSTART	DZ M	BEGIN	/RESET RT. SUB. BEGIN TO BE REENTERED
	LAC	MDUMI	PREPARE TO REINITIALIZE THE STORAGE
	DAC	START	/ DEVICE AND BEGIN A NEW FILE
	LAC	IDCOU	THAS THE COLLECTION FINISHED COLLECTING
	SPA		/ THE PRESENT FILE ?
	JMP	•+3	YES, LEAVE AS SET UP
	LAC	(JMP RESTAR	
	DAC	START	/ OLD FILE
	TIMER	Ø.BEGIN.6	RESTART THE COLLECTION
	JMP	DUM7+1	/RESTART THE PROCESSING PROGRAMS
ZMMMMMM			ММММММММММММММММММММММММММММММММММ
	N PROGRA		
1			
BEGIN	ø		ZENTERANCE TO THE MAIN REAL TIME SUB.
	DAC	SAVEAC	•••••
START	NOP		JUSED TO CONTROL PROGRAM FLOW
C1	.INIT	OUTPT, OUT, RESTA	R /DT OUT
••	JMP	INIT	JGO TO INITIALIZING ROUTINE
HDO	JMS	ADREAD	PREPARE TO READ FROM A-D CONVERTER
	TNSAM		/# OF DATA NUMBERS TO READ
	BUF		ADDR. TO STORE DATA . S
	ERS		COMPLETION AND ERROR TIMING FLAG
	5000000+	RSUB	/PRIORITY LEVEL + R-T SUBR. TO EXEC.

RET3 LAU -1 /LOAD -1 INTO MEMORY TO KEEP TRACK OF CNT2 DAC THE SAMPLE THAT HAS BEEN COLL. 1 SAVEAC /RESTORE ACCUMULATOR LAC /RELINQUISH CONTROL TO LOWER PRIORITY ENDI *HLXIT BEGIN ONCE NOP • TIMER 9, CHECK, 5 /SET CLOCK TO WAIT 9/60 SECONDS PKO ADREAD /A-D CONV. READ FOR X-SAMPLES JMS TNSAM /THE VARIABLES USED ARE THE SAME ONES USED FOR THE O-SAMPLE AND ARE BUF 1 ER2 1 500000+RSUB 1 EXPLAINED ABOVE SAVEAC LAC. RLXIT BEGIN EN02 /RELINQUISH CONTROL /GET DECTAPE TRANSFER FLAG RETS LAC TRANE SZA AND TEST IT /FLAG SET - TRANSFER DATA /CLEAR AC TO READ CONSOLE SWITCHES JMS DTRANS CLAICLL Α /GET # FROM CONSOLE'S DATA SWITCHES LAS /PUT BIT 00 OF AC IN L RAL /IS THE LINK A ZERO ? SNL JMP 800 YES, L=0 COLLECT DATA NO, STOP COLL. AND GIVE TIME TO A . TIMER 120,WT1,6 LOWER LEVEL BEFORE RECHEKING SWITCH RLXIT BEGIN W T1 Ø DAC SAVEAC LAC MDUM1 **/PUT CLOCK BACK INTO** ONCE DAC OPERATION /TELLS PROC. COLL. HAS STOPPED DZ.M CAL /SET UP TO RECHECK CONSOLE SWITCHES LAC (JMP A / AND PUT INTO START DAC START LAC SAVEAC .TIMEA Ø.BEBIN.6 /RETURN TO R.-T. SUB. BEGIN RLXIT JT1 / END OF MAIN PROGRAM •BLOCK DATBLK •SIXBT "DATAFIDAT" BUF BUFFER TO STORE AD SAMPLES NAME /NAME OF FILE TO STORE DATA INITIALIZING ROUTINE 1 INIT LAC (BUF) DAC POINT **/POINTER IN DECTAPE BUFFER** NAME OF DECTAPE BUFFER IN USE SAVE THE ID . (THE . DAC TBUF LAC IDCOU DAC CA1 / OF FRAMES PER FILE) ZID NUMBER DZM IDCOU DZ M TRANF /DECTAPE TRANSFER FLAG DZM CNT /COUNTER FOR CLOCK LAC MDUM1 /PUT CLOCK INTO OPERATION DAC ONCE LAW -2 /SET BUF1 AS THE FIRST DAC CTT6 1 BUFFER TO BE USED LAC (777 /INIT. NOISE MAX. DAC MAX4 LOCATION LAJ MNCC /INITIALIZE COUNTER FOR MAXIMUM DAC ALLOWABLE NOISE CTTS LAC MCNTR /GET THE LENGTH OF TIME REQUIRED TCI TAD COLLECT THE PRIVIOUS FILE SAVE IT DAC DBC TAD TC2 ADD TO ALL OTHER PRIVIOUS TIMES TO COLLECT THE OTHER FILES, SAVE AND COMPARE TO THE MAXIMUM TIME DAC TC2 . TAD TC3 VARE THE FILE TIMES LARGER ? SMA JMP EXTIP MES. STOP COLLECTION DECTAPE FILE ROUTINE STORE DATA IN FILE ACCORDING TO RESPONSE 1 1 UΡ .FSTAT OUTPT,NAME /CHECK FOR COLLECTED FILE UPI SKP /(REPLACED BY "SZA")IS FILE PRESENT? JMP UPDATE YYES, ACKNOWLEDGE THE PRESENCE /GET THE BEGINNING TIME FROM WRITE LAC MCNTR THE BINARY CLOCK COUNTER TCA / DAC TCI TO DETERMINE THE COLL. TIME • DLETE OUTP T. NAME /DELETE FILE IF PRESENT С3 OUTP T. NAME • EN TER /OPEN FILE JMS DTRAN S **/WRITE DUMMY BLOCK** JMS DTRANS /TWICE LAC MDUM2 /TELLS PROCESSING THAT COLLECTION DAC REPL / HAS STARTED COLLECTING A FILE JMP RDO /RETURN

UPDATE LAC TIME /SETS THE TIME TO THE RND DAG IT HAR / AND ROUNDS OFT THE AND THAN / AND ROUNDS OFT THE MEARLEST MIN- WRITE TTO ASC.MSGL. 4 / LEP RESENT * WAIT TTO / REPLACED BY "JMP BLK2" FOR 1 DB SET. WITE TTO ASC.MSGL. 4 / KEEP ITT * WAIT TTO WENTE TO ASC.MSGL. 4 / KEEP ITT * WAIT TTO WENTE COM / ASC.MSGL. 5 / KEEP ITT * WAIT TTO WENTE COM / ASC.MSGL. 5 / KEEP ITT * WAIT TTO WENTE COM / AND RESO OF THE RESONSE ADDRESS OF THE RESONSE ADDRES				
<pre>ind time / ADD POONDS OFF TO THE NEAREST MIN- </pre>	UPDATE			
		-		
UPDAT1 NOP /REPLACED BY "UMP BLKS" FOR 1 DB SET. WITE TTO ASC.MSG8.34 /READ RESPONSE BLKI WAS READM /READ RESPONSE COM GET READ IN CHARACTER MEDIA GETCHI LACE COM /GET READ IN CHARACTER IZWE COM /GET READ IN CHARACTER METT MAD ITAD CASC.MSG8.34 /MEDIA /METT IZWE COM //GET READ IN CHARACTER METT MAD //GET READ INSPONSE //GET //GET MAD //GET READ INSPONSE //GET //GET MAD //GET READ RESPONSE //GET //GET MAD //GET CHARACTER //GET //GET MAD //GET CHARACTER //GET //GET MAD GETCHI //GET CHARACTER //GET JMP BLK3 //GET CHARACTER //GET JMP GONA //SET GRAGACTER //GET JMP GONA //SET GRAGACTER //GET JMP COME //GET NETT /GET GRAGACTER JMP <td></td> <td>WRITE</td> <td>TTO, ASC. MSG1.0</td> <td>FILE PRESENT</td>		WRITE	TTO, ASC. MSG1.0	FILE PRESENT
. WHITE TTO.ASC.MSGB.34 (MEEP IT? WIT TTO. BLK1 JMS READM /READ RESPONSE COM 0 GETCHI LAC* COM / GET READ IN CHARACTER MEDDRESS OF THE RESPONSE GETCHI LAC* COM / AND ZEND THE LOC. SAD (116 /IS CHARACTER A "WT? JWP STAAN /IS CHARACTER A "WT? JWP BLK3 //O, CONTINUE DAC* COM / NEXT CHARACTER JWP BLK3 //O, CONTINUE DAC* COM //NEXT CHARACTER JWP GETCHI / HEPEAT LAC LETCHG /INITIALIZE THE BLOCK LAC COM / CONTINUE DIPUT CHAR. LAC COM / GET ITAST JWP GETCHI / HEPEAT DAC* COM / GET ITAST JWP GETCHI / HEPEAT JWP GETCHI / HEPEAT JWP GETCHI / HEPEAT LAC LETCHG /INITIALIZE THE BLOCK LAC COM / GET ITAST JWP GETCHI / HEPEAT LAC LISC COM / GET ITAST JWP GETCHI / HEPEAT LAC LISC COM / GET ITAST JWP GETCHI / HEPEAT JWP GETCHI / HEPEAT JWP GETCHI / HEPEAT LAC COM / GET ITAST JWP GETCHI / HEPEAT JWP GETCHI / HEPEAT JWP GETCHI / HEPEAT JWP GETCHI / HEPEAT JWP GETCHI / HEPEAT LAC LISC // SI UP AS ASCII CHAR. LAC (148 // ASCII FOR ZENO SUMA // PEEPARE FOR MESSAGE LAC (148 // ASCII FOR ZENO SUMA // PEEPARE FOR MESSAGE LAC (148 // ASCII FOR ZENO SUMA // PEEPARE FOR MESSAGE LAC COM // SET UP NEXT CHAR. LAC (15 // IS CHAR. A CARBIAGE RETURN ? JWP +*3 // YES, EXIT SAA // NO. IS IT A ZENO ? JWP +*3 // YES, EXIT JWP +*3 // YES, EXIT JWP +*3 // YES, EXIT JWP +*3 // YES, MESTARE THE CONTANT CHANGE LAC COM // SET UP NEXT CHAR. BLK2 JWS DBSUG // SET UP NEXT CHAR. LAC COM // SET UP NEXT CHAR. BLK2 JWS DBSUG // SET UP NEXT CHAR. LAC COM // SET UP NEXT CHAR. BLK2 JWS DBSUG // SET UP NEXT CHAR. LAC COM // SET UP NEXT CHAR. STAAN // LEACH DO YER LOT THE STAAL JWP WRITE // NEWNER SIZE OF TAD DSTOR // WEINT A CENTER THE STAALLOUT // DBSUG 0 JWP WRITE // SET US ASSAGE TY DE MESSAGES ? JWP // SET NEWNER JWEINTER JAC COM // SET NEXT DE STAALLOUT // JUP // DEBODDDEDDEDDEDDE			T TO	THE ACED BY I ME BUY AN EAS L DR FFT.
- VAIT TTO VALUE TTO VADDRESS OF THE RESPONSE VADDRESS OF THE RESPONSE VADDRESS OF THE RESPONSE VADDRESS OF THE RESPONSE VADDRESS OF THE LOC- SAD (116 // ISCHARACTER A "N"' WP STAGN // ISCHARACTER NAP STAGN // ISCHARACTER NAP STAGN // ISCHARACTER JAP GETCHI // HEFGAT BLK3 // OCTALI JAP GETCHI // HEFGAT BLK3 // OCTALIT HE BLOCK LAC & COM // INITIALIZE THE BLOCK LAC & COM // SET FIRST CHAR- SHA // INITIALIZE THE BLOCK LAC & COM // SET IN TO ANDE REMAINDER LAC & COM // SET IN TO ANDE REMAINDER TAD (G // PRESATE FOR MESSAGE SAG // OPEP // SAUCH ITH TO ANDE AVER REMAINDER LAC (II 42 // ASCII FOR VERS SAG // OPEP // SAUCH NUMBER SAG // OPEP // SAUCH NUMBER 5 TAD // GO // PREDARE FOR MESSAGE SAL // ISE // ASCII FOR VERSAGE SAL // SET UP AS CHAR. 4S IN ASCII VORDS SZL // ISE // ASCII FOR NUMBER 5 TAD // DEP // SAUCH NUMBER 5 TAD // SAUCH NUMBER 1 LAC (II 42 // ASCII FOR NUMBER 5 TAD // SET UP AS CHAR. 4S IN ASCII VORDS SZL // ISE // ASCII FOR NUMBER 5 TAD // SET UP AS CHAR. 4S IN ASCII VORDS SZL // ISE // ASCI I FOR NUMBER 5 TAD // SET UP NUM CONSTANT CHANGE DAC // DEP // SAUCH NUMBER 1 ACC // SET UP NUM CONSTANT CHANGE LAC (II 42 // ASCI I FOR NUMBER 5 TAD // SET UP NUM CONSTANT CHANGE LAC // SET UP NUM CONSTANT CHANGE SAA // INFORMENT TREE POW THE SAME SAA // ISE // STORAGE SIZE OF LAST AD // SET UP NEXT DE MESSAGE SOLARS TAD // SET UP NEXT DE MESSAGE SOLARS TAD // SET UP NEXT DE MESSAGE SOLARS TAD // SET UP NEXT DE SAVE AD // SET UP NEXT DE SAVE AD // SET UP NEXT DE SAGE // SAUCH // SET UP NEXT CHANGE STAGN // SET UP NEXT DE MESSAGE SOLARS // SAUCH // SET UP NEXT DE SAME AD // SUBNOUTINE TO CHANGE THE DE MESSAGE SOLARS DE DEDBOBORDEDEDBO	UPDATI		TTO. ASC. MS09. 34	
ADDRESS OF THE RESPONSE GETCHL LAC+ COM / GET READ IN CHARACTER REM+ COM / AND ZERO THE LOC- SAD (116 / 15 CHARATER A "N"T JMP STAGN //SC ADD ZERO THE LOC- SAD (116 / 15 CHARATER A "N"T JMP STAGN //SC ADD ZERO THE LOCA SAA / THAN 72 OCTAL JMP BLX3 //CRECK IF NUM. IS LESS SAA / THAN 72 OCTAL TAD (172 //CRECK IF NUM. IS LESS SAA / TAN 72 OCTAL JMP BLX3 //NC CONTAL JMP COM //NEX CHARACTER MP GETCHL //NEFT SAUCE DSP GETCHL //NEFT SAUCE DSP GETCHL //NEFT SAUCE LAC* COM //NEX CHARACTER JMP GETCHL //NEFT SAUCE LAC* COM //SET FIRST CHAR. JMP CONDB //YES. GAUGE TAD (12 //SET FIRST CHAR. JMP CONDB //YES. GAUGE IT DAC* CHS //PASS TO PROC THE DE CHANGE TAD (12 //SET FIRST CHAR. JMP CONDB //YES. GAUGE IT DAC* CHS //PASS TO PROC THE DE CHANGE TAD (12 //SET UP SACII CHAR. JMP CONDB //YES. GAUGE IT DAC* CHS //PASS TO PROC THE DE CHANGE TAD (12 //SET UP SACII CHAR. JMP CONDB //SET UP ASCII CHAR. JMA //SET UP ASCII FOR SCALE DAC* CHS //SET UP SACII CHAR. JMA //SET UP ASCII FOR SCALE DAC* CHS //SET UP SACII SCALA. JMP //SAUE NUMBER DAC* DBP //ADD TO OTHER DE SETTING CLLTRAR //SET UP AS CHAR. 4S IN ASCII VORDS DAC* DBP //SAUE NEW DE SETTING CLLTRAR //SET UP AS CHAR. 4S IN ASCII VORDS DAC* DBP //SAUE NEW DE SETTING CLLTRAR //SET UP NEXT CHAR. LAC* COM //SET UP NEXT CHAR. DAC* DBP //SAUE NEXT DE MESAGE LAC (N2 //SET UP NEXT DE MESAGE LAC (N2 //SET UP NEXT CHAR. LAC* COM //SET UP NEXT CHAR. DAC* CN2 //SET UP NEXT DE MESAGE LAC (N2 //SET UP NEXT DE MESAGE JMP //SET UP NEXT DE MESAGE STOCHAR LAC (N2 //SET UP NEXT DE MESAGE STOCHAR LAC (N2 //SET UP NEXT DE MESAGE STOCHAR LAC (N2 //SET UP NEXT DE SAUE JMP //SET UP NEXT DE MESAGE STOCHAR ALLOUT //SET UP NEXT DE MESAGE STOCHARE SAUES 7 JMP //SET UP NEXT DE MESAGE STOCHA				
GETCHI LAC* COM //BET READ IN CHARACTER SAD (116 / IS CHARACTER A "N"" SAD (116 / IS CHARACTER A "N"" TAD (12 //IS CHARACTER A "N"" JMP BLX3 //NC. CONTINUE DAC* COM //INITALIZE THE BLOCK DAC* COM //INITALIZE THE BLOCK LAC* COM //INITALIZE THE BLOCK TAD (11 //OFFSET THE / BY -1 CLLIFAR //INITALIZE THE BLOCK LAC* CIMS //PASS IO PACO THE DE CHANGE TAD (60 //SET UP AS ASCII CHAH- SWAA //SET UP AS CHAR. 445 IN ASCII VORDS SZL (152 //SC UP AS CHAR. 445 IN ASCII VORDS SZL (152 //SC UP AS CHAR. 445 IN ASCII VORDS SZL (152 //SC UP AS CHAR. 445 IN ASCII VORDS SZL (152 //SC HAR. ACARRIAGE RETURN 7 JMP +*3 //YES, EXIT SZA //NO. IS II A ZERO 7 DAC* COM //CLEAR CHAR. BLK2 JMS DBSUB //SET UP NEXT CHAR. SAD (15 //ISC HAR. A CARRIAGE RETURN 7 JMP +*3 //YES, RESTART THE COUNTING MDUM3 JMP RPTI //YES, RESTART THE COUNTING AMP //IS IN // MCERMENT NAME ISZ MSIN+3 //INCREMENT TALE THE JMP //IS //ISC MARE I AND THESAGE LAC* CM2 // FILL JMP //IS //ISC MARE // INCREMENT TALE TAD CAC // FILL //ADD STOR // ILAN OTHER THE COUNTING ADD COM //IS II THE END OF THE DM MESSAGE 7 JMP //IS //ISC MISSAGE TO DE PRINTED OUT // DEDDEDDEDDEDDEDDEDDEDDEDDEDDEDDEDDEDDED	BLKI	JMS	READM	
Constant Deve Con / AND DERO THE LOC- AND DERO / IS CHARACTER A "N" ANP STAGN //IS CHARACTER A "N" ANP STAGN //IS CHARACTER A "N" ANP BLK3 //IS CHARACTER A "N" ANP BLK3 //IS CHARACTER THAN SPA / STOCTALT ANP BLK3 //IS CHARACTER BLK3 //IS CON //ISS, SAUE ISZ COM //ISS TO PROC THE DB CHARGE ISZ COM //ISS COM //ISS TO PROC THE DB CHARGE ISZ COM //ISS COM //ISS COM //ISS COM CONDB ISZ COM //ISS COM //ISS COM //ISS COM ISZ COM //ISS PAUE NEW IS STITING CLLIRAR //ISS COM //ISS NEWT CHAR- SAD (115 //ISC/ARA. 4GARIAGE STING CLLIRAR //ISS COM //ISS NEWT CHAR- SAD (115 //ISC/ARA. A CARRIAGE RETURN ? JMP +3 //ISS ENTING CLLIRAR //ISS COM //ISS NEWT CHAR- SAD (115 //ISC/ARA. A CARRIAGE RETURN ? JMP +3 //ISS ENTING CLLIRAR //ISS COM //ISS NEWT CHAR- SAD (115 //ISC/ARA. A CARRIAGE RETURN ? JMP +3 //ISS ENT THE CONSTANT CHARGE ISZ COM //ISS NEWT CHAR- ISZ MARGEN //ISS NEWT TILE JAD DETON // WILL AND THE STORAGE ALLOWT MDUM3 JMP PT //YES, RESTART THE CONTING ISZ MARGEN //ISS NEWT TILE ISZ MARGEN //ISS NEWT TILE JAD CNE // FILE JAD CNE // FILE JAD CNE // FILE JAD CNE // FILE JAGC CNE // FILE JAGC CNE // FILE JAGC CNE // FILE JAGC DDE // SETTING CONTER DE MESSAGE		-	0.014	ADDRESS OF THE RESPONSE
SGD TILE //SCARACTER A "N"" JPP STAGN //SS TAD (-72 //CHECK IF NUM. 15 LESS TAD (12 //YES, IS NUM. GREATER THAN JPP BLK3 //NO. CONTINUE SPA //ST (JES, IS NUM. GREATER THAN SPA //ST (JES, IS NUM. GREATER THAN SPA //ST (JES, SAVE JAP GETCHI //HEFEAT JAP GETCHI //HEFEAT BLK3 LAC LETCHG //HITIALIZE THE BLOCK LAC COM //ST (JEST CHAR- CAC COM //ST (JEST CHAR- SAA //ST (JEST SASUE) DAC* CHE //ST (JEST SASUE) DAC* CHE //ST (JEST SASUE) CLLHAR //DIVIDE BY T40 AND SAVE REMAINDER TAD (-60 //ST (JEST SASUE) LAC (JES //ASCII FOR FADC) SLL LAC (JES //ASCII FOR SAGOI CHAH- SAVE NUMBER LAC (JES //ASCII FOR NUMGER 5 LAC (JES //ASCII FOR NUMGER 5 SLL LAC COM //SET UP NEXT CHAR- SAD (15 //JSC CHAR- SAD (JS //JSC CHAR- SAD (JSC //SSC CHAR- SAD (JSC //SSC CHAR- SAD (JSC //SSC CHAR- SAD (JSC //SSC CHAR- SAD //SSC CHAR-	g etchi			
TAD 172 TAD				
<pre>SMA JMP BLK3 //NO. CONTINUE TAD (12 //NO. CONTINUE TAD (13 //YES, IS NUM. GREATER THAN /TAD (14 //YES, IS NUM. GREATER THAN /TAD (12 //YES, SAVE JSC COM //YES, SAVE ISZ COM //YES, ISMORE IT DACC CKG //YES, ISMORE IT DACC CKG //YES, ISMORE IT TAD (-1 //YESS ISMORE IT CLIHAR //YES, ISMORE IT CLIHAR //YES, ISMORE IT CLIHAR //YESS ISMORE STING CONDB ISZ COM //SET UP NEXT CHAR. SAL (152 //ASCII FOR NUMBER LACC (152 //ASCII FOR NUMBER 5 TAD* DBP //ADD TO OTHER DE SETTING CONDB ISZ COM //SET UP NEXT CHAR. SAL (153 //YES, EXIT JMP +*3 //YES, EXIT JMP +*3 //YES, EXIT SZA //YES, EXIT DAC* CMULC //OLEAR CHAR. ADD STORAGE SIZE OF LAST TAD DBUB //SET UP NEXT DB MESAGE DAC (NN //DD STORAGE SIZE OF LAST TAD DBUB //SET UP NEXT DB MESAGE TAD DBUB //SET UP NEXT DB MESAGE TAD DBUB //SET UP NEXT DB MESAGE TAD DBUB //YES, RESTAT THE COUNTING TAD DBUB //YES, RESTAT THE COUNTING STAGN // LEANTHER FILE OF THE SAME TAD DSTOR // WILL ANOTHER FILE OF THE SAME TAD DSTOR // WILL ANOTHER FILE OF THE SAME TAD DSTOR // WILL ANOTHER FILE OF THE SAME STAGN LACC CNI // HENOVE THE SIZE OF TAD TAS // MESAGE TYTEE LACA DBG // SUBHOUTINE TO CHAMSE THE DD MESSAGE TYTEE LACA DBF // SUBHOUTINE TO CHAMSE THE DD MESSAGE TY // DBUBD DEDDEDDEDDEDDEDDEDDEDDEDDEDDEDDEDDEDDE</pre>		-		
<pre>Jord BLK3 //O. CONTINUE TAD (12 //YES, IS NUM, GREATER THAN SPA //YES, SAVE JSC COM //YES, SAVE JSC DBP //YES THE AND SAVE JSC DBP //YES THE AND SAVE JSC DBP //YES THE SAVE THE JSC DBP //YES THE SAVE THE JSC DBP //YES THE SAVE THE JSC DBP //YES THE SAVE THE SAVE JSC DBP //YES THE SAVE THE SAVE THE JSC DBP //YES THE SAVE THE SAVE THE JSC DBP //YES THE SAVE THE SAV</pre>		•	(-72	-
TAD (12 /YES, IS NUM. GREATER THAN SPA / S7 OCTAL 7 JAP BLK3 /NO. CONTINUE DAC COM /YES, SAVE ISZ COM /YES, SAVE ISZ COM /NEXT CHARACTER BLK3 LAC LETCKG /INITIALIZE THE BLOCK LAC COM / GET FIRST CHAR. LAC COM / GET FIRST CHAR. LAC COM / GET FIRST CHAR. SNA //IS IT A ZERO 7 JMP CONDE /YES, IGNORE IT DAC CKG //PASS TO PROC THE DB CHANGE TAD (-1 /OFFSET THS # 97 -1 CLINAR /DUVIDE Y TO AND SAVE REMAINDER TAD (-1 /OFFSET THS # 97 -1 CLINAR //DUVIDE Y TO AND SAVE REMAINDER TAD (-1 /OFFSET THS # 97 -1 CLINAR //DUVIDE Y TO AND SAVE REMAINDER TAD (-1 /OFFSET THS # 97 -1 CLINAR //PIEPARE FOR MESSAGE DAC CKG //SET UP AS ASCII CHAR. SWA //PIEPARE FOR MESSAGE LAC (152 /ASCII FOR NUMGER 5 TAD DBP //ADD TO OTHER DE SETTING CONDE JSZ COM //SET WEY DE SETTING CLINAR //SET UP AS CHAR. 445 IN ASCII WORDS SZL ///SET CMAR. 445 IN ASCII WORDS SZL ///SET STORAGE SIZC ///SET STORAGE SIZC ///SET ///SET CMAR. DAC CONS //SET UP NEXT DB MESAGE BLK2 JMC CONS //SET UP NEXT DB MESAGE TAD CNN //ADD STORAGE SIZC OF LAST TAD TEN! //ADD STORAGE SIZC OF LAST TAD TEN! //ADD INCRAMENT THE COUNTING MDUM3 JMP RPT! //YES, RESTART THE COUNTING TAD TEN! //ADD INCREMENT THE STORAGE ALLOW? MDUM3 JMP RPT! //YES, RESTART THE COUNTING TAD TEN! //ADD INCREMENT THE STORAGE ALLOW? MDUM3 JMP RPT! //YES, RESTART THE COUNTING TAD TC2 // BY THE PRECEDING TAD CN2 // FILE AND SAVE FILE STAGN LAC CNI //REMOVE THE SIZE OF TAD CN2 // SUBROUTINE TO CHANGE THE DB MESSAGE TY CMAR LAC NOM // SI IT THE END OF THE DB MESSAGES ? JMP +44 //SU IN SET TIME SAGE SMA //IS IT THE END OF THE DB MESSAGES ? JMP +44 //SI IT THE SEND OF THE DB MESSAGE S SMA //IS IT THE SEND OF T		-	BLK3	
MOD BLK3 /NO. CONTINUE DAG COM /YES. SAVE SISE COM /WEXT CHARACTER JMP GETCHI /REPEAT BLK3 LAC LETCHG /INTITALIZE THE BLOCK DAG COM /GET FIRST CHAR. JMP CONDB /YES. IGNORE IT DAG CMO /PES. IGNORE IT DAG CAN /PARSARE FOR MESSAGE TAD C-1 /OFFSET THE 4 BY -1 CLLTRAR /PEFCHARE FOR MESSAGE ////////////////////////////////////		TAD	(12	
Date Cont YES. SAUE IS COM YNEXT CHARAGTER JMP GETCHI /HEPEAT BLK3 LAC LOTHG /INITIALIZE THE BLOCK DAC COM /GET FIRST CHARA. LAC COM /GET FIRST CHARA. SNA /YES. GNORE IT JMP CONDB /YES. GNORE IT JMP COM /GET FIRST CHARA. JMP COMDB /YES. GNORE IT JMP CONDB /YES. GNORE STOP AS ASCII CHARA. SUHA /DEP /SAVE NUMBER LAC CIA2 /ASCI POR NUMGER 5 TAD DEP /AND TO OTHER DE SETTING CONDB /YES. PART CHARA. ASCI I VORDS SZL LAC CIA2 ASCI I VORDS SZL LAC INST AZERO SETTING LAC CIA3 /ASCI PA			DI 1/2	
ISZ COM /NEXT CHARAGTER BLK3 LAC LETCHG /INITIALIZE THE BLOCK LAC LETCHG /INITIALIZE THE BLOCK LAC COM /GET FIRST CHAR. LAC COM /GET FIRST CHAR. LAC COM /GET FIRST CHAR. JMP CONDE /YES. IGNORE IT DAC COM /YES. IGNORE IT DAC COM /YES. IGNORE IT TAD (-1 /OFFSET THE / BY -1 CLIPAR /DUVIDE BY TVO AND SAVE REMAINDER TAD (-1 /OFFSET THE / BY -1 CLIPAR /DUVIDE BY TVO AND SAVE REMAINDER TAD (-1 /OFFSET THE / BY -1 CLIPAR /DUVIDE BY TVO AND SAVE REMAINDER TAD (-1 /OFFSET THE / BY -1 CLIPAR /DUVIDE BY TVO AND SAVE REMAINDER TAD (-1 /OFFSET THE / BY -1 CLIPAR /DUVIDE BY TVO AND SAVE REMAINDER TAD (-1 /OFFSET THE / BY -1 CLIPAR /DUVIDE BY TVO AND SAVE REMAINDER TAD //SET UP AS CHAR. SAVE NUMBER LAC (140 /ASCII FOR NUMGER 5 LAC (140 /ASCII FOR NUMGER 5 LAC (140 /ASCII FOR ACHAR. SAL (152 /ASCII FOR ACHAR. CONDB ISC ODM /SET UP NEXT CHAR. SAD (15 //SET UP NEXT DE MESAGE DAC COM //SET UP NEXT DE MESAGE DAC COM //SET UP NEXT DE MESAGE DAC COM //SET UP NEXT DE MESAGE LAC COM //SET UP NEXT DE MESAGE TAD DSTOR // ULL ANOTHER FILE OF THE SAME ISZ NASI+3 //NCREMENT TELETYPE ISZ MS1+3 //NCREMENT TELETYPE ISZ MS1+3 //NCREMENT TELETYPE DAC COM2 // FILE AND SAVE TAD DSTOR // ULL ANOTHER FILE OF THE SAME STAGN LAC CMI // KENOWE THE SIZE OF TCA // THE LAST FILE MDUM3 JMP WRITE //RETURN TO NEW FILE MDUM3 JMP WRITE //RETURN TO NEW FILE DAC CM2 // FILE AND STORAGE COUNTER LAC // DAC // SOTAGE COUNTER LAC // THE USED // THE USED // TAD TC2 // SY THE PRECEEDING MDUM3 JMP WRITE //RETURN TO NEW FILE DAC CM2 // FILE MD STORAGE TO BE PRINTED OUT // DAC CC2 // SY THE PRESEDEDADEDEDADEDEDADEDEDADEDEDADEDEDADEDA				
BLK3 LCC LETCHG /INITIALIZE THE BLOCK DAC COM /GET FIRST GHAR. LAC* COM /GET FIRST GHAR. SNA CONDB /YES, IGNORE IT DAC* CHG /PASS TO PROC THE DE CHANGE TAD C-1 /OFFSET THE # BY +1 CLLIARR /DIVIDE BY TWO AND SAVE REMAINDER TAD C4 /OFFSET THE # BY +1 CLLIARR /DIVIDE BY TWO AND SAVE REMAINDER SWA /PHEPARE FOR MESSAGE LAC C140 /ASCII FOR NUMBER LAC C142 /ASCII FOR NUMBER LAC C152 /ASCI FOR NUMBER LAC CAD DO OTHER DE SETTING CLLIRAR /SET UP NEXT CHAR. SAU CAD TO OTHER DE SETTING LAC COM /SET UP NEXT CHAR. SAD C15 /ISC RAR.A CARRIAGE RETURN ? NDWA SAU SET UP NEXT CHAR. SAD COM				
DLNS DAG COM / CONTAINING THE INPUT CHAR. LAC* COM /GET FIRST CHAR. SNA / VES, IGNORE IT JMP CONDE /YES, IGNORE IT DAC* CHS /PASS TO PROC THE DE CHANGE TAD C+1 /OFFSET THE / BY +1 CLLIHAR / DIVIDE BY TVO AND SAVE REMAINDER TAD C+1 /OFFSET THE / BY +1 CLLIHAR / DIVIDE BY TVO AND SAVE REMAINDER TAD C+2 DBP /SAVE NUMBER LAC (140 /ASCII FOR NUMGER 5 TAD* DBP /SAVE NUMBER LAC (140 /ASCII FOR NUMGER 5 TAD* DBP /ADD TO OTHER DE SETTING CLLIRAR /SET UP AS CHAR. 445 IN ASCII VORDS SZL LAC (152 /ASCII FOR NUMGER 5 TAD* DBP /SAVE NEW DE SETTING CLLIRAR /SET UP NEXT CHAR. DAC* COM /SET UP NEXT CHAR. SAVE NEW DE SETTING CLLIRAR /SET UP NEXT CHAR. SAUE COM /SET UP NEXT CHAR. DAC* COM /SET UP NEXT CHAR. SAUE COM /SET UP NEXT CHAR. SAUE COM /SET UP NEXT CHAR. SAUE COM /SET UP NEXT DB MESAGE LAC CN2 /GET STORAGE ALREAGY USED LAC CN2 /GET STORAGE ALREAGY USED LAC CN2 / FILE AND SAVE TAD DBSUB /SI UP NEXT DB MESAGE LAC CN2 / FILE AND SAVE TAD DBSUB /SI UP NEXT DB MESAGE LAC CN2 / FILE AND SAVE TAD DSTOR / WILL ANOTHER FILE OF THE SAME ISZ NAME+1 /NG INGREMENT THE COUNTING ISZ NAME+1 /NG INGREMENT THE COUNTING ISZ NAME+1 /NG INGREMENT THE STORAGE ALLOW? MDUMJ JMP RPT1 /YES, RESTART THE COUNTING ISZ NAME+1 /NG INGREMENT THE THE TORAGE ALLOW? MDUMJ JMP RPT1 /YES, RESTART THE COUNTING ISZ NAME+1 /NG INGREMENT THE COUNTING ISZ NAME+1 /NG INGREMENT THE THE TORAGE ALLOW? MDUMJ JMP RPT1 /YES, RESTART THE COUNTING ISZ MSI+3 / INCREMENT THE COUNTING ISZ MSI+3 / INCREMENT THE COUNTING ISZ MSI+3 / INCREMENT THE COUNTING ISZ DBP /GET NEXT DB LAC* DDP / MESAGE TO BE PRINTED OUT // DBSUB 0 ISZ DBP /GET NEXT DB LAC* DDP / MESAGE TO BE PRINTED OUT // DBSUB 0 ISZ DBP /GET NEXT DB LAC* DDP / MESAGE TO BE PRINTED OUT // DBSUB 0 ISZ DBP /GET NEXT DB LAC* DDP / SETTING GIVEN DAC DPP / SETTING GIVEN DAC DPP / SETTING GIVEN DAC DPP / SETTING GIVEN				
LAC* COM /GET FIRST CHAR. JMP CONDB /YES, IGNORE IT DAC* CHG /PASS TO PROC THE DE CHANGE TAD (-1 //DIUDE BY TWO AND SAVE REMAINDER TAD (60 /SET UP AS ASCII CHAH. SUMA /PHEPARE FOR MESSAGE JAC* DBP /SAVE NUMBER LAC (140 /ASCII FOR NUMGER 5 TAD* DBP /ADD TO OTHER DE SETTING GLLIRAR /SET UP AS CHAR. 445 IN ASCII WORDS BAC* DBP /SAVE NEW DE SETTING GLLIRAR /SET UP AS CHAR. 445 IN ASCII WORDS DAC* DBP /SAVE NEW DE SETTING GLLIRAR /SET UP AS CHAR. 445 IN ASCII WORDS DAC* DBP /SAVE NEW DE SETTING GLLIRAR /SET UP AS CHAR. 445 IN ASCII WORDS DAC* DBP /SAVE NEW DE SETTING GLLIRAR /SET UP AS CHAR. 445 IN ASCII WORDS DAC* DBP /SAVE NEW DE SETTING GLLIRAR /SET UP NEXT CHAR. LAC (CM /SET UP NEXT CHAR. SAD. (15 //IS CHAR. A CARRIAGE RETURN 7 JAP +*3 /YES, EXIT SZA //NO. IS IT A ZERO 7 DAC* CMULC /NO. SET UP MUL. CONSTANT CHANGE DEM* COM /CLEAR CHAR. BLK2 JMS DBSUB /SET UP NEXT DB MESAGE LAC CN2 /FILE AND SAVE TAD CN1 /ADD STORAGE SIZE OF LAST DAC CN2 / FILE AND SAVE TAD TEM1 /ADD IT AGAIN AND CHECK TAD DSTOR / WILL ANOTHER FILE OF THE SAME SMA // LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPT1 /YES. RESTART THE COUNTING ISZ MAYE+1 /NG. INCREMENT NAME SMA // LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPT1 //YES. RESTART THE COUNTING ISZ MAYE+1 /NG. INCREMENT NAME ISZ MSI+3 //INCREMENT NAME ISZ MSI+4 //INC INCREMENT NAME ISZ MSI+3 //INCREMENT NAME ISZ MSI+3 //INCREMENT NAME ISZ MSI+4 //INC INCREMENT NAME ISZ MSI+3 //INCREMENT NAME ISZ MSI+3 //INCREMENT NAME ISZ MSI+4 //INC INCREMENT NAME ISZ MSI+5 //INC MONOT OF IGA //INC //INCREMENT NAME ISZ MSI+6 //INC //INCREMENT NAME ISZ MSI+7 //INC //INC USED I IAD COM //INC //INC USED I IAD COM //INC //INC USED I IAD COM //INC //INC INCREMENT NAME ISZ DBP //INTE //INC //INC USED I IAD COM //INC //INC INC //INC	BLK3			
JMP CONDB YES, IGNORE IT DAC+ CHG YASS TO PROC THE DE CHANGE TAD C-1 YOFSET THE # DY TWO AND SAUE REMAINDER CLLIHAR JDIUDE BY TWO AND SAUE REMAINDER TAD C64 YSST UP AS ASCII CHAH- SWRA YPREPARE FOR MESSAGE JAC+ DBP /SAUE NUMBER LAC CIAg /ASCII FOR NUMGER 5 TAD DBP /ADD TO OTHE DE SETTING GLIFAR /SET UP AS CHAR. 445 IN ASCII WORDS DAC+ DBP /ADD TO OTHE DE SETTING GLIFAR /SET UP NEXT CHAR. LAC COM /SET UP NEXT CHAR. LAC COM /SET UP NEXT CHAR. LAC COM /SET UP NEXT DE MESAGE BLK2 JMS DBSUB /SET UP NEXT DE MESAGE BLK2 JMS DBSUB /SET UP NEXT DE MESAGE BLK2 JMS DBSUB /SET UP NEXT DE MESAGE TAD CON /ADD STORAGE SIZE OF LAST TAD CON /ADD TO ADTRE TO ADATE BLK2 JMS DSTOR / LEAND AND SAVE				/GET FIRST CHAR.
DAC* OR // CASS TO PROC THE DB CHANGE TAD (-1 // OFFSET THE B Y -1 CLLINAR // DIVIDE BY TWO AND SAVE REMAINDER TAD (60 // SET UP AS ASCII CHAN- SWA // PEPARE FOR MESSAGE DAC* DBP // SAVE NUMBER LAC (1148 // ASCII FOR THE SAGE LAC (1182 // ASCII FOR NUMGER 5 TAD* DBP // ADD TO OTHER DB SETTING CLLINAR // SET UP AS CHAN. 445 IN ASCII YORDS DAC* DBP // SAVE NEW DB SETTING CLLINAR // SET UP ASCHAN. 445 IN ASCII YORDS DAC* DBP // SAVE NEW DB SETTING CLLINAR // SET UP NEXT CHAR. SAD. (15 // IS CHAR. A CARRIAGE RETURN ? JAP **3 // IS CHAR. A CARRIAGE RETURN ? AC CM2 // FILE AND SAVE // SA		-		
TAD (*1 // DIFSET THE # BY -1 CLLINAR // DIUDE BY TWO AND SAVE REMAINDER CLLINAR // PREPARE FOR MESSAGE SWA // PREPARE FOR MESSAGE DAC* DBP // SAVE NUMBER LAC (140 // ASCII FOR NUMGER 5 TAD* DBP // ADD TO OTHER BS SETTING CLLIRAR // SET UP AS CHAR. 445 IN ASCII VORDS DAC* DBP // SAVE NEW DB SETTING CLLIRAR // SET UP AS CHAR. 445 IN ASCII VORDS DAC* DBP // SAVE NEW DB SETTING CLLIRAR // SET UP AS CHAR. 445 IN ASCII VORDS DAC* DBP // SAVE NEW DB SETTING CONDB ISZ COM // SET UP NEXT CHAR. LAC* COM // SET UP NEXT CHAR. LAC* COM // SET UP NEXT CHAR. LAC* COM // SET UP NEXT DB MESSAGE DAC* CMULC // NG, SET UP MEXT DB MESAGE LAC COM // CLEAR CHAR. BLK2 JMS DBSUB // SET UP NEXT DB MESAGE TAD CNI // ADD STORAGE SIZE OF LAST TAD CNI // ADD STORAGE SIZE OF LAST TAD TEMI // ADD STORAGE SIZE OF LAST TAD TEMI // ADD IT AGAIN AND CHECK TAD DSTOR // ULL ACONTHE FILE OF THE SAME SMA // LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI // YES, RESTART THE COUNTING ISZ NAME*1 // NO. INCREMENT NAME ISZ MSI+3 // INCREMENT TALE TYPE ISZ MSI+3 // INCREMENT TALE OF TAD CNI // HE LAST FILE TAD CNI // HE LAST FILE TAD CN2 // FROM THE STAGN LAC CNI // FROM THE SIGNAGE COUNTER LAC DBC // ENCOULE THE AMOUNT OF TAD TC2 // FROM THE JMP WRITE // FROM THE SIGNAGE COUNTER LAC DBC // ENCOULET FILE MOUNT OF TAD TC2 // BY THE PRECEDING DAC (C2 // FILE JMP WRITE // FROM THE DB MESSAGE TO BE PRINTED OUT // DBSUB Ø LAC* DBP // SIT THE BM ESSAGE TO BE PRINTED OUT // DBSUB Ø LAC* DBP // SIT THE BM ESSAGE TO BE PRINTED OUT // DBSUB Ø LAC* DBP // SIT THE END OF THE DB MESSAGES 7 JMP ++4 // NO, USE THIS MESSAGE SMA // IS IT THE END OF THE DB MESSAGES 7 JMP ++4 // NO, USE THIS MESSAGE SMA // IS IT THE SAGE SMA // IS IT THE SAGE SMA // IS IT THE SAGE SMA // IS IT THE MESSAGE SMA // IS IT THE SAGE SMA // IS IT THE SAGE				
TAD C60 /SETUP AS ASCII CHAH- SWA SWA /PREPARE FOR MESSAGE JAC+ DBP /SAUE NUMBER LAC C140 /ASCII FOR NUMBER LAC C152 /ASCII FOR NUMBER S TAD DBP /ASAUE NEW DB SETTING CONDB DSC COM /SETUP AS CHAR. 445 IN ASCII WORDS DAC+ DBP /SAUE NEW DB SETTING CONDB ISZ COM /SETUP AS CHAR. 445 IN ASCII WORDS SAD C15 /IS CHAR. A CARNAGE RETURN ? JMP +3 /YES, EXIT SAD C15 /IS CHAR. A CARNAGE RETURN ? JMP +3 /YES, EXIT DAC+ CMULC /NO. SET UP NEXT DB MESAGE BLK2 JMS DBSUB /SET UP NEXT DB MESAGE LAC CN2 /GET STORAGE SIZE OF LAST TAD DSTOR /GET STORAGE SIZE OF LAST TAD DSTOR /GET STORAGE ALLOW? <td></td> <td>-</td> <td></td> <td>/OFFSET THE # BY -1</td>		-		/OFFSET THE # BY -1
SWA DAC: DBP //AUE NUMBER LAC (1140 //ASCII FOR NUMBER 5 SZL LAC (152 //ASCII FOR NUMBER 5 TADE DBP //ADD TO OTHER DE SETTING CLIRAR //SET UP ASCIAR: 445 IN ASCII VORDS DAC: DBP //ADD TO OTHER DE SETTING CLIRAR //SET UP ASCHAR: 45 IN ASCII VORDS DAC: DBP //SAVE NEW DE SETTING CONDB ISZ COM //SET UP NEXT CHAR. SAD. (15 //ISCHAR: A CARRIAGE RETURN ? JMP +*3 //ISC FILE AN ACARRIAGE RETURN ? JMP +*3 //ISC FILE AND SAVE DAC: CMULC //NO, SET UP NUL: CONSTANT CHANGE DZM: COM //CLEAR CHAR. BLK2 JMS DBSUE //SET UP NEXT DB MESAGE LAC CN2 //GET STORAGE ALREADY USED TAD CN1 //ADD STORAGE SIZE OF LAST TAD TEM1 //ADD STORAGE SIZE OF LAST TAD TEM1 //NO, INCREMENT NAME ISZ MS1+3 //INCREMENT NAME ISZ MS1+3 //INCREMENT NAME ISZ MS1+3 //INCREMENT NAME STAGN LAC CN2 // FILE AND SAVE SMA // LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI //YES, RESTART THE COUNTING ISZ MS1+3 //INCREMENT NAME ISZ MS1+4 //INCREMENT NAME ISZ MS1+3 //INCREMENT NAME ISZ MS1+4 //INCREMENT NAME ISZ MS1+1 //INCREMENT NAME ISZ MS1+1 //INCREMENT NAME ISZ MS1+1 //INCREMENT NAME ISZ MS1+1 //INCREMENT NAME ISZ DBP //INTRE D DATA DATA DATA DATA DATA DATA DATA D				
DAG* DBP /SAVE NUMBER LAG (140 /ASCII FOR ZERO SZL LAG (152 /ASCII FOR NUMBER 5 TAD* DBP /ADD TO OTHER DE SETTING CLLIRAR /SET UP AS CHAR. 445 IN ASCII ¥ORDS DAG* DBP /SAVE NEW DE SETTING CLLIRAR /SET UP AS CHAR. 445 IN ASCII ¥ORDS DAG* COM /GET NEXT CHAR. LAG* COM /GET NEXT CHAR. SAD (15 /IS CHAR. A CARRIAGE RETURN ? JMP **3 /YES, EXIT DAG* CMULC /NO, SET UP NEXT CHAR. DAG* CMULC /NO, SET UP NEXT CHAR. DAG* CMULC /NO, SET UP NEXT DB MESAGE LAG CM2 /GET STORAGE ALREADY USED TAD CN1 /ADD STORAGE SIZE OF LAST DAG CM2 /FILE AND SAVE TAD TEM1 /ADD IT AGAIN AND CHECK TAD TEM1 /ADD IT AGAIN AND CHECK TAD DSTOR / WILL ANOTHER FILE OF THE SAME SMA // LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI //YES, RESTART THE COUNTING ISZ MSI+3 // MCREMENT TAME ISZ MSI+3 // MCREMENT TRAME STAGN LAG CM2 / FILE AND SAVE STAGN LAG CM1 // ADD IT AGAIN AND CHECK TAD TEM1 // ADD IT AGAIN AND CHECK TAD TO CM2 // FILE AND THE STORAGE ALLOW? MDUM3 JMP RPTI // YES, RESTART THE COUNTING ISZ MSI+3 // MCREMENT NAME LAC CM1 // HEMOVE THE SIZE OF TGA // THE LAST FILE // THE STORAGE COUNTER LAC DBC // FROM THE DAC CM2 // FROM THE DAC CM2 // FROM THE DAC CM2 // FROM THE JAD C12 // FROM THE DAC CM2 // FILE AMD CONT OF TGA // THE LAST FILE // DBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBD			(60	
SZL / ASCII FOR NUMGER 5 LAC (152 / ADD TO OTHER DB SETTING CLLIRAR / SET UP AS CHAR. 445 IN ASCII VORDS DAC* DBP / SAVE NEW DB SETTING CLLIRAR / SET UP NEXT CHAR. SAD (15 / ISCHAR. A CARRIAGE RETURN ? LAC* COM / SET UP NEXT CHAR. SAD (15 / ISCHAR. A CARRIAGE RETURN ? JMP **3 //YES. EXIT DAC* CMULC / NO. 5ST UP MUL. CONSTANT CHANGE DZM* COM / CLEAR CHAR. DAC* CMULC / NO. SST UP MUL. CONSTANT CHANGE DZM* COM / CLEAR CHAR. BLK2 JMS DBSUB / SET UP NEXT DB MESAGE LAC CN2 / GET STORAGE ALREADY USED TAD CN1 / ADD STORAGE SIZE OF LAST DAC CN2 / FILE AND SAVE TAD TEMI / ADD STORAGE SIZE OF LAST TAD DSTOR / WILL ANOTHER FILE OF THE SAME SMA / LENGTH OVERFLOW THE STORAGE ALLOW7 MDUM3 JMP RPTI //YES. RESTART THE COUNTING ISZ NAME*1 //NO. INCREMENT THE STORAGE ALLOW7 MDUM3 JMP RPTI //YES. RESTART THE COUNTING ISZ NAME*1 //NO. INCREMENT THE STORAGE ALLOW7 TAD DSTOR / WILL ANOTHER FILE OF THE SAME LAC CN2 / FROM THE STORAGE THICS JMP WRITE //RETURN TO NEW FILE STAGN LAC CN1 / HEMOVE THE SIZE OF TCA / THE LAST FILE TAD CN2 / FROM THE DAC CN2 / FROM THE LAC DBC //REMOVE THE ANOUNT OF TCA / THE LAST FILE TAD CN2 / FROM THE DAC CN2 / FILE JMP WRITE //RECOLLECT FILE /DBDD0DDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBD			DBP	
LAC (152 TAD+ DBP /ADD TO OTHER DB SETING CLIRAR /SET UP AS CHAR. 445 IN ASCII WORDS DAC+ DBP /SAVE NEW DB SETING CONDB ISZ COM /GET NEXT CHAR. LAC+ COM /SET UP NEXT CHAR. SAD (15 /IS CHAR. A CARRIAGE RETURN ? JMP +*3 /YES, EXIT SZA //NO, IS IT A ZERO ? DAC+ CMULC /NO, SET UP NUL. CONSTANT CHANGE DZM+ COM /CLEAR CHAR. BLK2 JMS DBSUB /SET UP NEXT DB MESAGE LAC CN2 /GET STORAGE SIZE OF LAST DAC + CMUL //NO, SET UP NEXT DB MESAGE LAC CN2 /GET STORAGE SIZE OF LAST DAC + CMUL //NO, ISC IT AGE SIZE OF LAST DAC + CMU //LEAR CHAR. BLK2 JMS DBSUB //SET UP NEXT DB MESAGE IAC CN2 //FILE AND SAVE TAD DSTOR / VILL ANOTHER FILE OF THE SAME // LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI //YES, RESTART THE COUNTING ISZ MASI+3 //NOC INCERENT NAME ISZ MSSI+3 //NOC INCERENT THE SAME JSZ MSSI+3 //NOC INCERENT THE SAME ISZ MSSI+3 //NOC INCERENT THE SAME ISZ MSSI+3 //NOC INCERENT THE SAME ISZ MSSI+3 //NOC INCERENT THE COUNTING ISZ MSSI+3 //NOC INCERENT THE COUNTING ISZ MSSI+3 //NOC INCERENT THE COUNTING ISZ MSSI+3 //NOC INCERENT THE SAME ISZ MSSI+3 //NOC INCERENT THE COUNTING ISZ MSSI+3 //NOC INCERENT THE COUNTER LAC CN1 //HENOVE THE SIZE OF TAD TC2 // FROM THE DAC CN2 //FROM THE DAC CN2 //FROM THE DAC TC2 // FILE /DEDDDEDEDDEDDEDDEDDEDDEDDEDDEDDEDDEDDED		-	(140	ASCII FOR ZERO
TAD* DBP /ADD TO OTHER DB SETTING CLLIRAR /SET UP AS CHAR. 445 IN ASCII WORDS DAC* DBP /SAVE NEW DB SETTING CONDB ISZ COM /GET NEXT CHAR. SAD (15 /ISC CHAR. A CARRIAGE RETURN ? JMP **3 /YES, EXIT SZA /NO, IS IT A ZERO ? DEC* COM /SET UP NEXT CHAR. SZA /NO, SET UP MUL. CONSTANT CHANGE DZM* COM /CLEAR CHAR. DELK2 JMS DBSUB LACC CN2 /GET STORAGE ALREADY USED TAD CN1 /ADD STORAGE ALREADY USED TAD CN2 /FILE AND SAVE TAD DSTOR / WILL ANOTHER FILE OF THE SAME SMA / LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI /YES, RESTART THE COUNTING ISZ NGAL*1 /NO, INCREMENT NAME ////////////////////////////////////			(169	ZASCLL FOR NUMBER 5
DAC+ DBP /SAVE NEW DB SETTING CONDB ISZ COM /GET NEXT CHAR. LAC+ COM /SET UP NEXT CHAR. SAD (15 /IS CHAR. A CARRIAGE RETURN ? JMP +3 //YES. EXIT DAC+ CMULC /NO, IS IT A ZERO ? DAC+ CMULC /NO, SET UP NEXT DE MESAGE LAC COM /CLEAR CHAR. BLK2 JMS DBSUB /SET UP NEXT DE MESAGE LAC COM2 /GET STORAGE ALREADY USED TAD CNI /ADD STORAGE ALREADY USED TAD CNI /ADD STORAGE SIZE OF LAST DAC CN2 / FILE AND SAVE TAD TEMI /ADD STORAGE ALREADY USED TAD DSTOR / WILL ANOTHER FILE OF THE SAME SMA / LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI /YES. RESTART THE COUNTING ISZ NAME+1 /NO. INCREMENT NAME ISZ NAME+1 /NO. INCREMENT NAME ISZ NAME+1 /NO. INCREMENT NAME STAGN LAC CON2 / FILE AD CN2 / FROM THE STORAGE ALLOW? MDUM3 JMP RPTI //YES. RESTART THE COUNTING ISZ NAME+1 /NO. INCREMENT NAME ISZ NAME+1 /NO. INCREMENT THE COUNTING AD CN2 / FROM THE STORAGE ALLOW? MDUM3 JMP RPTI //YES. RESTART THE COUNTING ISZ NAME+1 /NO. INCREMENT NAME ISZ NAME+1 /NO. INCREMENT NAME ISZ NAME+1 /NO. INCREMENT NAME ISZ NAME+1 /NO. INCREMENT NAME ISZ NAME+1 /NO. INCREMENT THE COUNTING ISZ NAME+1 /NO. INCREMENT THE COUNTING ISZ NAME //INCREMENT THE COUNTER LAC DBC // FINCH DISCOUNTER LAC DBC // FILE JMP WRITE //RECOLLECT FILE /DBDDDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDB		_		ADD TO OTHER DB SETTING
CONDB 152 COM /GET NEXT CHAR. LAC* COM /SET UP NEXT CHAR. SAD. (15 //IS CHAR. A CARRIAGE RETURN ? JMP +*3 //IS CHAR. A CARRIAGE RETURN ? JMP **3 //IS CHAR. A CARRIAGE RETURN ? JAC CMULC /NO, SET UP MUL. CONSTANT CHANGE DAC* CMULC /NO, SET UP MUL. CONSTANT CHANGE DAC* CMULC /NO, SET UP NEXT DB MESAGE LAC CN2 /GET STORAGE ALREADY USED TAD CN1 /ADD STORAGE SIZE OF LAST DAC CN2 / FILE AND SAVE TAD TEM1 /ADD IT AGAIN AND CHECK TAD DSTOR / LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI /YES. RESTART THE COUNTING ISZ NAME+1 /NO, INCREMENT THERYPE ISZ MS3I+3 / INCREMENT THE LETYPE ISZ MS1+3 // THE LAST FILE TAD CN2 / FROM THE DAC CN2 / FROM THE LAC DBC // FROM THE DAC CN2 / FILE MOUNT OF TCA / THE LAST FILE /DBDDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBD				
CONDU LAG* COM /SET UP NEXT CHAR. SAD (15 /IS CHAR. A CARRIAGE RETURN ? JMP .+3 /YES. EXIT DAG* CMULC /NO, IS IT A ZERO ? DAG* CMULC /NO, SET UP NUL. CONSTANT CHANGE DZM* COM /CLEAR CHAR. BLK2 JMS DBSUB /SET UP NEXT DB MESAGE LAC CN2 /GET STORAGE ALREADY USED TAD CN1 /ADD STORAGE SIZE OF LAST DAC CN2 / FILE AND SAVE TAD TEMI /ADD IT AGAIN AND CHECK TAD DSTOR / WILL ANOTHER FILE OF THE SAME SMA / LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI /YES. RESTART THE COUNTING ISZ MSI1*3 /INCREMENT TELETYPE ISZ MSI1*3 /INCREMENT TELETYPE JMP WRITE /RETURN TO NEW FILE STAGN LAC CN1 /REMOVE THE SIZE OF JMP WRITE /RETURN TO NEW FILE JMP WRITE /RETURN TO NEW FILE JMP WRITE </td <td>CONDR</td> <td></td> <td></td> <td></td>	CONDR			
JMP ++3 JMP -+3 JMP -+3 JAC+ CMULC DAC+ CMULC DAC+ CMULC DAC+ CMULC DAC+ CMUC DAC+ CMM DAC CMM JMS DBSUB JAC CN2 TAD CN1 JAC CN2 TAD CN1 JAC CN2 TAD CN1 JAC CN2 TAD CN1 JAC CN2 TAD CN1 JAC CN2 TAD TAD TAD JMP RPT1 JMC MDUM3 JMP VRITE JMC MDUM3 JMP VRITE JMC JMC MDUM3 JMP VRITE JMC JMC JMP VRITE JMC JMP VRITE JMC JMC JMP VRITE JMC JMP VRITE JMC JMC JMC JMC JMC JMC JMC JMC	CONDR			SET UP NEXT CHAR.
SZA /NO, IS IT A ZERO ? DAC+ CMULC /NO, SET UP MUL- CONSTANT CHANGE DZM+ COM /CLEAR CHAR. BLK2 JMS DBSUB /SET UP NEXT DB MESAGE JAC CN2 /GET STORAGE ALREADY USED TAD CN1 /ADD STORAGE SIZE OF LAST DAC CN2 /FILE AND SAVE TAD CEN1 /ADD IT AGAIN AND CHECK TAD DSTOR / WILL ANOTHER FILE OF THE SAME SMA / LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI /YES. RESTART THE COUNTING ISZ MAE+1 /NO. INCREMENT TARE ISZ MSI1+3 /INCREMENT TRAME ISZ MSI1+3 /INCREMENT TRAME STAGN LAC CN1 /RETURN TO NEW FILE STAGN LAC CN2 / FROM THE JMP WITE /RETURN TO NEW FILE ////////////////////////////////////				
DAC* CMULC /NO. SET UP MUL. CONSTANT CHANGE DAC* CMULC /NO. SET UP MUL. CONSTANT CHANGE DZM* COM /CLEAR CHAR. BLK2 JMS DBSUB /SET UP NEXT DB MESAGE LAC CN2 /GET STORAGE ALREADY USED TAD CN1 /ADD STORAGE SIZE OF LAST DAC CN2 / FILE AND SAVE TAD TEM1 /ADD IT AGAIN AND CHECK TAD DSTOR / WILL ANOTHER FILE OF THE SAME SMA / LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI /YES. RESTART THE COUNTING ISZ NAME+1 /NO. INCREMENT TALE TYPE ISZ MS31+3 /INCREMENT TALE TYPE ISZ MS31+3 / MESSAGE TWICE JMP WRITE /REITURN TO NEW FILE STAGN LAC CN1 /KEMOVE THE SIZE OF TCA / THE LAST FILE DAC CN2 / FROM THE DAC CN2 / FROM THE DAC CN2 / FROM THE LAC DBC //EMOVE THE AMOUNT OF TCA / TIME USED TCA / TIME USED ADD TC2 / BY THE PRECEEDING DAC TC2 / FILE JMP WRITE /RECOLLECT FILE /DBSDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDB			•+3	
DZM* COM //CLEAR CHAR. BLK2 JMS DBSUB /SET UP NEXT DB MESAGE LAC CN2 /GET STORAGE ALREADY USED TAD CN1 /ADD STORAGE SIZE OF LAST TAD CN2 / FILE AND SAVE TAD TEM1 /ADD IT AGAIN AND CHECK TAD DSTOR / WILL ANOTHER FILE OF THE SAME SMA / LENGTH OVERFIOW THE STORAGE ALLOW? MDUM3 JMP RPT1 /YES, RESTART THE COUNTING ISZ NAME*1 /NOC INCREMENT NAME ISZ MSGI+3 /INCREMENT TELETYPE ISZ MSGI+3 /INCREMENT TELETYPE ISZ MSGI+3 / INCREMENT TELE OF TCA / THE LAST FILE TAD CN2 / FROM THE DAC CN2 / FILE TAD TC2 / BY THE PRECEEDING DAC TC2 / FILE VBBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDB			CMULC	
JERE UND VET VGET STORAGE ALREADY USED TAD CNI /ADD STORAGE SIZE OF LAST DAC CN2 / FILE AND SAVE TAD TEM1 /ADD IT AGAIN AND CHECK TAD DSTOR / WILL ANOTHER FILE OF THE SAME SMA / LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI /YES, RESTART THE COUNTING ISZ NAME+1 /NO, INCREMENT NAME ISZ MAGI+3 /INCREMENT TELETYPE ISZ MAGI+3 /INCREMENT TELETYPE JSTAGN LAC CNI /REMOVE THE SIZE OF TCA / THE LAST FILE TAD CN2 / FROM THE DAC CN2 / STORAGE COUNTER LAC DBC /REMOVE THE AMOUNT OF TCA / TIME USED DAC TC2 / BY THE PRECEEDING DAC TC2 / FILE JMP WRITE /RECOLLECT FILE /DBDB/DBDB/DBDB/DBDB/DBDB/DBDB/DBDB/DB				
TAD CNI /ADD STORAGE SIZE OF LAST DAC CN2 / FILE AND SAVE TAD TEM1 /ADD IT AGAIN AND CHECK TAD DSTOR / WILL ANOTHER FILE OF THE SAME SMA / LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI /YES. RESTART THE COUNTING ISZ NAME+1 /NO. INCREMENT NAME ISZ MS31+3 / MESSAGE TWICE JMP WRITE /RETURN TO NEW FILE STAGN LAC CN1 /REMOVE THE SIZE OF TCA / THE LAST FILE TAD CN2 / FROM THE DAC CN2 / FROM THE DAC CN2 / FROM THE LAC DBC /REMOVE THE AMOUNT OF TCA / TIME USED TAD TC2 / BY THE PRECEDING DAC TC2 / FILE JMP WRITE /RECOLLECT FILE /MP WRITE /RECOLLECT FILE /DBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDB	BLK2			
TAD TEM1 /ADD IT AGAIN AND CHECK TAD DSTOR / WILL ANOTHER FILE OF THE SAME SMA / LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI /YES, RESTART THE COUNTING ISZ NAME+1 /NO, INCREMENT THE COUNTING ISZ MS31+3 / MESSAGE TWICE JMP WRITE /RETURN TO NEW FILE STAGN LAC CN1 /REMOVE THE SIZE OF TCA / THE LAST FILE TAD CN2 / FROM THE DAC CN2 / FROM THE DAC CN2 / FROM THE LAC DBC /HEMOVE THE AMOUNT OF TCA / TIME USED TAD TC2 / BY THE PRECEEDING DAC TC2 / FILE /MP WRITE /RECOLECT FILE /DBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDB				ADD STORAGE SIZE OF LAST
TAD DSTOR / WILL ANOTHER FILE OF THE SAME SMA / LENGTH OVERFLOW THE STORAGE ALLOW? MDUM3 JMP RPTI /YES, RESTART THE COUNTING ISZ NAME+1 /NO, INCREMENT NAME ISZ MSI+3 /INCREMENT TELETYPE ISZ MSI+3 / MESSAGE TWICE JMP WRITE /RETURN TO NEW FILE STAGN LAC CN1 /REMOVE THE SIZE OF TCA / THE LAST FILE TAD CN2 / FROM THE DAC CN2 / FROM THE DAC CN2 / STOHAGE COUNTER LAC DBC /REMOVE THE AMOUNT OF TCA / TIME USED TAD TC2 / BY THE PRECEEDING DAC TC2 / FILE JMP WRITE /RECOLLECT FILE /DEDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBD				
MDUM3 JMP RPTI /YES, RESTART THE COUNTING ISZ NAME+1 /NO, INCREMENT NAME ISZ NAME+1 /NO, INCREMENT NAME ISZ MSI+3 /INCREMENT NAME ISZ MSI+3 /INCREMENT TULETYPE ISZ MSI+3 / MESSAGE TWICE JMP WRITE /RETURN TO NEW FILE STAGN LAC CN1 /REMOVE THE SIZE OF TCA / THE LAST FILE TAD CN2 / FROM THE DAC CN2 / FROM THE AMOUNT OF TCA / TIME USED TAD TC2 / BY THE PRECEEDING DAC TC2 / FILE JMP WRITE /RECOLLECT FILE /DBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDB		-	· · · · · · ·	
ISZ NAME+1 /NO, INCREMENT NAME ISZ MS31+3 /INCREMENT TELETYPE ISZ MS31+3 / MESSAGE JMP WRITE /RETURN TO NEW FILE STAGN LAC CN1 /REMOVE THE SIZE OF TCA / THE LAST FILE TAD CN2 / FROM THE DAC CN2 / STORAGE COUNTER LAC DBC /REMOVE THE AMOUNT OF TCA / TIME USED TAD TC2 / BY THE PRECEEDING DAC TC2 / FILE JMP WRITE /RECOLLECT FILE /DBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDB			20111	/ LENGTH OVERFLOW THE STORAGE ALLOW?
ISZ NAME+1 /NO, INCREMENT NAME ISZ MS31+3 /INCREMENT TELETYPE ISZ MS31+3 / MESSAGE JMP WRITE /RETURN TO NEW FILE STAGN LAC CN1 /REMOVE THE SIZE OF TCA / THE LAST FILE TAD CN2 / FROM THE DAC CN2 / STORAGE COUNTER LAC DBC /REMOVE THE AMOUNT OF TCA / TIME USED TAD TC2 / BY THE PRECEEDING DAC TC2 / FILE JMP WRITE /RECOLLECT FILE /DBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDB	M DUM3	JMP	RPTI	YES, RESTART THE COUNTING
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STAGN LAC CN1 /REMOVE THE SIZE OF TCA / THE LAST FILE TAD CN2 / FROM THE DAC CN2 / STORAGE COUNTER LAC DBC /REMOVE THE AMOUNT OF TCA / TIME USED TAD TC2 / BY THE PRECEEDING DAC TC2 / FILE JMP WRITE /RECOLLECT FILE JDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDB				
TAD CN2 / FROM THE DAC CN2 / STORAGE COUNTER LAC DBC /HEMOVE THE AMOUNT OF TCA / TIME USED TAD TC2 / BY THE PRECEEDING DAC TC2 / FILE JMP WRITE /RECOLLECT FILE /DBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDB	STAGN	LAC		FREMOVE THE SIZE OF
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TAD TC2 / BY THE PRECEEDING DAC TC2 / FILE JMP WRITE / RECOLLECT FILE / DBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDB		LAC	DBC	
DAC TC2 / FILE JMP WRITE /RECOLLECT FILE /DBD3DBD3DBDBDBDBDBDBDBDBDBDBDBDBDBDBDBD			TC2	
<pre>/ DBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDBDB</pre>		• · · · -		
<pre>> SUBROUTINE TO CHANGE THE DB MESSAGE TO BE PRINTED OUT > DBSUB 0 ISZ DBP /GET NEXT DB LAC* DBP / MESSAGE SMA /IS IT THE END OF THE DB MESSAGES ? JMP •+4 /NO. USE THIS MESSAGE LAC (DBO /YES, REPEAT THE DAC DBP / FIRST DB LAC* DBP / FIRST DB LAC* DBP / SETTING GIVEN DAC MS32+11 /INSERT MESSAGE</pre>				
/ DBSUB Ø ISZ DBP /GET NEXT DB LAC* DBP / MESSAGE SMA /IS IT THE END OF THE DB MESSAGES ? JMP .+4 /NO, USE THIS MESSAGE LAC (DBO /YES, REPEAT THE DAC DBP / FIRST DB LAC* DBP / SETTING GIVEN DAC MS32+11 /INSERT MESSAGE				
ISZ DBP /GET NEXT DB LAC* DBP / MESSAGE SMA /IS IT THE END OF THE DB MESSAGES ? JMP +4 /NO, USE THIS MESSAGE LAC (DBO /YES, REPEAT THE DAC DBP / FIRST DB LAC* DBP / SETTING GIVEN DAC MS32+11 /INSERT MESSAGE		308.1001	•••••••••••••••••••••••••••••••••••••••	
LAC* DBP / MESSAGE SMA /IS IT THE END OF THE DB MESSAGES ? JMP •+4 /NO, USE THIS MESSAGE LAC (DBO /YES, REPEAT THE DAC DBP / FIRST DB LAC* DBP / SETTING GIVEN DAC MS32+11 /INSERT MESSAGE	DBSUB	-		ARET MENT DD
SMA/IS IT THE END OF THE DB MESSAGES ?JMP.+4LAC(DBODACDBPLAC*DBPLAC*DBPLAC*DBPLAC*MSPJACMSP2+11JACMSP2+11				
LAC (DBO /YES, REPEAT THE DAC DBP / FIRST DB LAC* DBP / SETTING GIVEN DAC MS32+11 /INSERT MESSAGE				/IS IT THE END OF THE DB MESSAGES ?
DAC DBP / FIRST DB LAC+ DBP / SETTING GIVEN DAC MS32+11 /INSERT MESSAGE				
LAC* DBP / SETTING GIVEN DAC MSJ2+11 /INSERT MESSAGE				
		LAC*	DBP	/ SETTING GIVEN
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		One +		· · · · · · · · · · · · · · · · · · ·

MSG2-MSG1/2+1800 MSG1 a •ASCII <7><14><7><14" ASCII " PRESENT"<15> MSG2 2000 Ø ASCII "SET ATTENUATOR TO 000B AND C.R."<15> PACKING ROUTINE AN ID IS ASSIGNED AND 26 SAMPLES ARE PACKED TWO PER WORD A TOTAL OF 14 WORDS ARE PUT INTO A DECTAPE BUFFER FOR EACH CALL HIGHEST ORDER BIT IS LOST AND NEG. NUMBERS ARE SET TO ZERO ALTERNATES BETWEEN TWO DECTAPE BUFFERS-WHEN ONE IS FULL THE OTHER IS USED FOR STORAGE THE BUFFERS ARE LOCATED IN DLOGF AND WRITE OVER PART OF IT 1 1 RSUB и DAC SAV /SAVE AC t şz CNT /INCREMENT COUNTER MDUM1 NOP /GUARDS AGAINST A -1 IN "CNT" DZ M DHM2 /INITIALIZE THE VARIABLES USED DZ M DUM3 TO DETERMINE THE NOISE LAW NPFC /USE FIRST 5 NOISE SAMPLES TO SET DAC CTTI MAX. ALLOWED NOISE FOR PROC. /SKIP NOISE AFTER THE 5TH IAC DAC CTTS NOISE SAMPLE LAW -1001 /IS THERE A DISK TIMING SAD ER2 ERROR? JMP ERS1 /YES, PRINT MESSAGE NOISE I SZ 10000 /NO. INCREMENT ID NUMBER LAC IDCOU ASSIGN ID NUMBER DAC+ POINT TO BE PLACED ON STORAGE DEVICE VINCREMENT POINT TO NEXT LOCATION VCOUNTER SO THAT 13 WORDS ARE PACKED 1 SZ POINT DATA LAV -NDPC PAC . IM S /GO TO PACKING ROUTINE AGET SUM OF THE NEW 4 NOISE SAMPLES LAC DIM3 AND ADD TO THE 72 NOISE SAMPLE GROUP TAD DUMS DAC DUM5 ZUSE NEW SUM LAC D:IM2 /GET NEW MAX. FOR THE 4 NOISE SAMPLES TCA /COMPARE NEJ MAX. TAD DUM4 WITH OLD MAX. SMA /IS THE NEW MAX. LARGER? . IMP • + 3 INC. KEEP THE OLD MAX. LAC D0M2MYES, REPLACE THE OLD MAX. DAC DUM4 WITH THE NEW MAX. ISZ. CIT2 THAS 72 NOISE SAMPLES BEEN COLLECTED? JMP SKP 4 ZVO, PREPARE TO COLLECT MORE SAMPLES 00.19 LAJ MNCC ARESET COUNTER FOR DAC CITS NOISE DETERMINATION . LAC DU.14 TYES, JET MAX. OF NEW 72 NOISE SAMP. TCA AND COMPARE IT WITH THE MAX. TAD MAX4 OF THE PREVIOUS SET SPA /IS THE NEW ONE LESS THAN THE OLD OVER JIP SKP3 INC. PREPARE FOR ANOTHER COLLECTION DUM4 LAC YES, REPLACE THE OLD MAX. WITH DAC MAX4 THE NEW MAX. F.AC DUMS AREPLACE THE OLD SUM WITH / THE NEW SUM /RESET NOISE SAMPLING DAC S JM4 SKP 3 DZ M DUM4 DGM5 DZ M LOCATIONS SKP 4 LAC CUMP ONCE PREPARE TO REENTER R-T SUB. "BEGIN" CNT2 I SZ 1 BY INSERTING INTO LOC. START LAC (JMP RET2 1 A JUMP STATEMENT DEPENDING ON DAC START CNT2 (WHICH TYPE OF SAMPLE) LAC. SAV 0.8D3IN 6 • TIMER VENTER R-T SUB. "BEGIN" + RLX I T **RSUB** PAC а DAC COUNTR ISTORE WORD NUMBER BEING PACKED LAC (BUF+1 DAC BPOINT /BUF POINTER PASING JMS LIN **ZEO TO TABLE ROUTINE** LAC DUM1 SJHA /HOTATE TO LEFT HALF POINT DAC* /STORE JMS LIN

LAC

DUM1

TAD+ POINT /PACK INTO PREVIOUS ONE DAC+ POINT **/STORE IN BUFI** I SZ POINT MOVE POINTER UP ONE WORD 1 SZ COUNTP **JONE WORD HAS BEEN PACKED** JMP PAKING /13 WORDS HAVE NOT BEEN PACKED LAC+ POINT **/13 WORDS HAVE BEEN PACKED** I SZ CTT8 /END OF BUFFER 7 JMP≠ PAC /NO. CONTINUE COLLECTION YES, RESET THE BUFFER COUNTER LAW -DATSTR DAC CTT8 LAC BUF21 /SET POINTER TO SECOND DAC POINT BUFFER+-BUF2 /GET FIRST BUFFER ADDRESS LAC BUFII I SZ CTT6 /JUST FINISHED FILLING BUF1 ? JMP • +5 YES, PREPARE TO STORE BUF1 POINT DAC /NO. SET POINTER TO BUF! /RESET COUNTER WHICH DETERMINES LAW -2 DAC CTT6 WHICH BUFFER TO TRANSFER 1 PREPARE TO TRANSFER LAC BUF21 DAC TBUF BUF2 /SET TRANSFER FLAG DAC TRANF JMP* PAC /CONTINUE COLLECTION .WRITE TTO,ASC,MSG5,0 /TIMING ERROR ERSI LAC MDUMI /PUT CLOCK OPERATION BACK DAC ONCE IN PROGRAM 1 /PREPARE TO REJECT O-X PAIR I SZ CNT (JMP RDO LAC /REJECT NEXT X-SAMPLE 1 SZ CNT2 /WAS THE LAST AN O-SAMPLE ? /NO, REJECT THE FORMER O-SAMPLE /YES, REJECT NEXT SAMPLE LAC (JMP ONCE START DAC .TIMER Ø.BEGIN.6 /RETURN TO COLLECTION .RLXIT RSUB MSGS 2000 ø .ASCII "TIMING ERROR"<15> SUBROUTINE TRANSFERS 1 BLOCK OF DATA FROM A DESIGNATED BUFFER 1 TO THE STORAGE DEVICE BEING USED. 1 DTRANS Ø TBUF LAC /PASS NAME OF BUFFER DAC ++3 / TO .WRITE .WRITE OUTPT, DUMP, 0, 252 C4 OUTPT C 5 - WAIT DZ M TRANF /CLEAR TRANSFER FLAG JMS CKCNT /CHECK CKCNT ROUTINE LAC (NOP /PUT CLOCK BACK INTO OPERATION DAC ONCE .IMP * DTRANS SUBROUTINE TO CHECK WHICH DATA CONSOLE SWITCHES ARE SET. TOO LARGE SETTINGS AND TOO SMALL SETTINGS ARE GUARDED AGAINST. THE DEFAULT SETTING IS 2000. 1 1 CKCNT Ø LAS /LOAD DATA SWITCHES FROM CONSOLE RTL PUT AC BIT I INTO LINK /TO DI SALLOW SHARING CLA SZL /IS AC BIT 1 SET ? /YES, DO ALLOW / SHARING LAV (177 DAC* LAS /RELOAD DATA SUITCHES AND (17777 /IGNORE TOP 5 BITS TAD (-7 ARE THE SWITCHES SET TO SPA LESS THAN SEVEN ? YES, USE DEFAULT SETTING NO. ARE THEY SET TO GREATER TAD (2000 TAD (+10000 / THAN 10000 (DISK OVERFLOW) ? YES, USE THE DEFAULT SETTING SMA TAD (2000 /NO, RESET THE AC BACK /TEMPARILY STORE NUMBER TAD (10007 DAC TEM1 # CMA /COMPARE THE DATA SWICHES TAD 1 DCOU 1 TO THE ID NUMBER SMA /IS THE ID LESS ? JMP RESTAR /ID GREATER THAN SWITCH SETTING /WILL THE SIZE OF LAC TEM1 TAD CN2 1 THIS FILE DSTOR TAD OVERFLOW SMA 1 THE DISK ? JMP RESTAR YES, CLOSE FILE

/ID LESS THAN SWITCH SETTING

JM₽*

CKCNT

,				
/ <i>********</i> /222238	********	*****************	<i>*************************************</i>	
/	ROUTINE	TO CLOSE FILE A AND PROCESSING	ND SET UP PARAMETERS FOR	
/ COL	LEC [1 014	AND PROCESSING		
RESTAR	LAC SZA	TRANF	/COMPLETE TRANSFER IF NECESSARY	
M DUMS	JMS	DTHANS		
C 6	WRITE	OUTPT, DUMP, SEVN	2 /WRITE END OF FILE ID	
C2	•WAIT	OUTPT		
C7	•CLOSE LAC	OUTPT MDUM1	/INITIALIZE THE LOCATIONS	
	DAC	START	/ "START" FOR COLLECTION	
	DAC	REPL	/ AND "REPL" FOR PROCESSING	
	LAC	SUM4	GIVE THE SUMMATION OF THE LOWEST	
	DAC* DZM*	SUM 5 CHG	/ NOISE TO THE PROCESSING /RESET DB CHANGER	
	LAC	MDUM2	/IGNORE THE FIRST	
	DAC	UP1	/ FILE ONLY	
/	JMP	START	/GO TO START	
	******		ቘዹጜፚፚዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿዿ	
			<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<	
/ CLOC			AUTOMATIC O-SAMPLE START	
/ CHECK	Ø			
	DAC	SAV	/SAVE AC	
	DZ M	BEGIN	ZERO R-T SUB. TO AVOID POSS. ERROR	
	LAC	CNT	ZEXAMINE COUNTER Zowest bit of CNT in L	
	RAR SZL		FLOWEST BIT OF CN 1 IN L	
	JMP	BKUP	/L=1-CNT ODD-HALF FRAME DURING 9/60 SEC	
5440	JMP	NORM	/L=0-CNT EVEN-FULL FRAME DURING 9/60 SEC	
BKUP	ozm Ral	CNT	/CLEAR HALF FRAME THAT WAS TAKEN: /Restor link	
	LAW	-1	ZRESET IDCOU BACK ONE FRAME	
	TAD	10000		
	DAC	1DC0U		
	LAU TAD	-1 CTT8	ZRESET BUFFER COUNTER Z BACK ONE	
	DAC	CTT8	/ FRAME	
	LAV	-DPR	THESET POINT BACK HALF FRAME	
	TAD DAC	POINT		
	LAC	MDOM1	PUT CLOCK BACK INTO OPERATION	
	JMP	EXTI	PREPARE TO EXIT	
NORM	HAL LAC	COMP PKO	/AESTORE THE LINK /STOP CLOCK FROM OPERATION	
EXT	DAC	ONCE	STOP CLOCK FROM OPERATION	
	LAC	(JMP RDO	PREPARE TO COLLECT	
	DAC	START SAV	AN O-FRAME	
	LAC ∙TIMEH		VRESTORE AC VRETURN TO POINT AT WHICH INTERRUPT	
			/ OCCURED	
/	******	****	· > > > > > > > > > > > > > > > > > > >	
711111	1111111111	3 8 8 7 8 7 8 7 8 8 8 8 8 7 8 9 7 7 8 9 7 7 8 9 7 7 8 9 7 7 8 9 7 7 8 9 7 7 8 9 7 7 7 9 7 7 9 7 7 9 7 7 9 7 7 9 7 7 9 7		
/	SUBYOAL	INE TO DU A TABLE	E LOOKOP FOR DATA LINEARIZATION.	
/ ALS	O SAVES S NEGATI	SUM AND MAXIMUM (OF NUMBERS TO ZE.	DF EACH SET OF 5 NOISE SAMPLES, RO, AND IF NECESSARY JUMPS AROUND	
/ "SK	AR" NUMS	ER OF DATA NUMBER	AND IF NECESSARY JUMP'S AROUND AS BETWEEN THE NOISE AND DATA POINTS.	
/				
LIN	ଏ ISZ	BPOINT		
	LAC*		ZDATA STARTS AT BUF ZGET INPUT DATA WORD	
	AND	(1777	MASK ANY EXTRA BITS	
	TAD	(-1333	/CHECK FOR NEG. #*S	
	sma Jmp	ERI	ZNEG # FOUND	
	TAD		/LOCATE ₹ IN TABLE	
	DAC	DUM1	JGET ADDRESS OF NUMBER	
	LAC* SKP	DUM1	/LOAD LINEARIZED # INTO AC	
ER1	CLAICLL		/SET VE3 # TO ZERO	
	DAC	DOM 1	/STORE LINEARIZED #	
	I SZ		/IS THIS THE FIFTH NOISE SAMPLE ?	
	JMP	•+5 (SKAD	NO. SKIP AROUND CODE	
	LAC TAD	(SKAR BPOINT	YYES, SKIP AROUND "SKAR" DATA OF THE FRAME BEING	
	DAC		COLLECTED	
	LAC	DUMI	ARESTORE THE LIN. DATA #	
	ISZ JMP	CTTI DONOS	/IS IT A NOISE SAMPLE ?	
	LAJ		TYES, PROCESS NOISE SAMPLE TRESET THE TTO COUNTERS	
	DAC		FOR THE DATA OF THE	

. IMP + LIN RETURN ADD TO THE OTHER 4 DONOS ŢAD DIM3 DUM3 NOISE SAMPLES DAC DUM1 LAC /IS THE NOISE SAMPLE TCA GREATER THAN THE TAD DUM2 1 1 OTHER 4 SMA LIN /NO, RETURN JMP # /YES, SET THIS SAMPLE DUM1 LAC. DUM2 AS THE MAX. DAC JMP* LIN ROUTINE TO REINITIALIZE VARIABLES AND IF NEEDED TO SWITCH STORAGE DEVICES. 1 **/RESET FILE** RPT1 LAC AF1 NAME+1 NAME DAC /ZERO LOC. TEM1 DZ M **PRESET DEVICE STORAGE COUNTER** CN2 DZM /DO NOT SWITCH STORAGE DEVICE /CHANGE TO SECOND STORAGE NDK21 N DK2 JMP LAC COUTPT DEVICE BY CHANGING THE CTT3 1 1.57 .DAT SLOTS IN THE COMMANDS: 1 (001912 LAC • EN TER 1 DAC С3 1 -VALT DAC C2 C 5 1 •WAIT DAC 1 +CLOSE DAC C7 (1000 TAD + DLETE VALTE 1 DAC +INIT C1 DAC (2003 TAD 1 • FSTAT DAC UP TAD (1000 1 •931 TE DAC C4 C6 -1 • #RITE DAC RMS01 **/RESET TELETYPE** NDK21 LAC MSG1+3 1 MESSAGE DAC VIGNORE THE FIRST FILE ON V NEXT STORGE DEVICE VCHECK DEVICE SWITCHING CONTROLLER LAC MDUM4 DAC UP L CTT3 LAC /IS IT STILL NEG .? SMA -2 /YES, RESET IT LAV IND, LEAVE IT ALONE CTT3 DAC JMP C1 /NO, GO TO INIT. "AF1" /REINITIALIZES "NAME" AND "FIL" •SIXBT AFI /PREPARE TO COLLECT A NEW SET OF DATA EXTIP DZ M TC2 ZGET TIME FOR LAST FILE LAC TIME ABUND OFF TO THE NEAREST MINUTE (5 TAD TIMR DAC нр т і PREPARE TO START CUMP LAC COLLECTION AT FILE I START DAC 1 /IELLS PROC. TO PROCESS LAST FILE NAME+1 I SZ WRITE TTO ASC. EDC.0 VEND OF COLLECTION TTO . JAIT /INIT. COLL. TIME COUNTER D7.M TC1 /TELLS PROCESSING THAT COLLECTION -1 LAY IS FINISHED COLLECTING CTTII 1 DAC RLXIT BEGIN EDC 2000 Ø •ASCII <11><11><11><11><11><11><15</p> . EJECT BERMIS VIA SERVICE ROUTINES FOR THE HP S610A A TO D CONVERTER. THESE ROUTINES PERMIT INPUT OF ANY SPECIFIED NUMBER OF SAMPLES INTO A CORE BUFFER. INPUT MAY BE OVER-1 LAPPED WITH PROGRAM EXCUTION, AND CONTROL MAY BE RELINQUISHED TO LOWER PRIORITY PROGRAMS WHILE DATA TRANSFER TAKES PLACE. 1 MACHO-15 CALLING SEQUENCE: ADREAD JMS NUMBER OF SAMPLES REQUIRED BUFFER ADDRESS 1 COMPLETION FLAG ADDRESS REAL-TIME SUBROUTINE ADDRESS, PRIORITY LEVEL IN BITS 0-2 (EXAMPLE: 500000+RTSUBA) (RETURNS HERE IMMEDIATELY) IF THE 4TH WORD AFTER THE JMS IS 0. NO REAL-TIME SUBROUTINE WILL BE ACTIVATED. NOTE: THE PRIORITY CODE FOR MAINSTREAM IS 1 THE COMPLETION FLAG IS CLEARED BY THE CALL TO ADREAD, 1 AND SET TO +1 FOR NORMAL COMPLETION OR -1001 IF A DATA 1 TIMING ERROR OCCURS. 1

A DVCR=26 /A-D WORD COUNT ADCAR#ADWCR+1 AND CURRENT ADDRESS REGISTERS SCOM=100 MONITOR'S COMMUNICATION AREA A DVI =703724 /A-D CONVERTER WRITE INITIALIZE A DSO=703701 /SKIP ON WORD COUNT OVERFLOW A DST=703721 /SKIP ON DATA TIMING ERROR ADC0=703704 /CLEAR OVERFLOW FLAG A DCT=703744 /CLEAR TIMING FLAG ENTRY POINT FOR A-D INTERFACE INITIALIZATION 1 ADREAD 0 JMP INSET /REPLACED BY "LAC* ADREAD" TCA DAC* (ADVCR) /SET WORD COUNT I SZ ADREAD LAV ~1 TAD* ADREAD /BUFFER ADDRESS -1 DAC* (ADCAR) / TO CURRENT ADDRESS REG. I SZ ADREAD LAC* ADREAD /GET FLAG ADDRESS DAC INFLAG DZ M* INFLAG /CLEAR FLAG I SZ ADREAD LAC* ADREAD /GET REAL-TIME SUBROUTINE ADDRESS DAC INSUB I SZ ADREAD POINT TO RETURN LOCATION /INITIALIZE INTERFACE ADU I JMP * ADREAD **/RETURN** THE FOLLOWING CODE IS EXECUTED ONLY ONCE INSET LAC+ /GET ENTRY POINT ADDERSS OF .SETUP (.SCOM+55) A DSVA DAC SAU LAC # (.SCOM+51) /ENTRY POINT OF REALTP REALTP DAC LAC (400010 /RAISE THE API I SA LEVEL JMS+ /CALL .SETUP TO CONNECT ADSVA ADSO ADINT TO ADINT 1 THE API DBK /DEBREAK FROM API LEVEL LAC (LAC+ ADREAD DAC ADREAD+1 MODIFY INSTRUCTION JMP ADREAD+1 / AND JUMP TO IT 1 /INTERRUPT SERVICE ROUTINE. EXECUTED IMMEDIATELY AFTER COMPLETION OF DATA TRANSFER. DETERMINES STATUS OF A+D INTERFACE, SETS COMPLETION FLAS AND ACTIVATES REAL-TIME SUBROUTINE. 1 RUNS AT API LEVEL Ø. ADINT ø DBA PAGE ADDRESSING MODE DAC AD5VA ISAVE AC ADST /TIMING ERROR? SKPICLATIAC /NO.+I TO AC LAV -1001 YES, ERROR CODE DAC+ INFLAG /SET FLAG ADCO /CLEAR ADCT INTERFACE FLAGS LAC* (+ SCOM+102 PRAISE TO API I SA LEVEL Ø OR I LAC INSUB /REAL-TIME SUBROUTINE ADDRESS SNA JMP ADXIT BYPASS MONITOR CALLS IF ZERO JMS* REAL TP ACTIVATE REAL-TIME SUBROUTINE ADXIT LAC (404000 /REQUEST AN API INTERRUPT I SA 1 AT SOFTWARE LEVEL 4 LAC ADSVA **/RESTORE AC** D8R SET TO LEAVE HARDWARE API LEVEL JMP* ADINT FRETURN TO INTERRUPTED PROGRAM • EJECT PROCESSING'S MACRO PROGRAMS. THEY INTIALIZE THE SOTRAGE DEVICE, WAIT FOR FILE TO BE COLLECTED, CHECK FOR UNWANTED COLECTION STOPAGE, SWITCH STORAGE DEVICES IF NECESSARY, TELL WHEN THE PROGRAMS HAVE REACHED THE END OF RUN, GIVES TIME TO 1 1 1 BACKGROUND, AND READS IN DATA AND UNPACKS IT.

CHNG ø .MS* • DA /LOAD PARAM. ADDR. IN SUM5 AND CHG . IMP .+4 /SKIP OVER PARAM. LIST SUM5 Ø CHG ø /LOC. TO CHANGE MUL. CONSTANT /RESTART THE DEVICE ? CMULC ø CTTIG 1 SZ. SKP /NO JMP AGN YES, RESET PARAMETERS TO BEGIN. OF DEV. I SZ FIL+1 DU M7 /CHECK IF COLLECTION IS JMS CONTR FINISHED COLLECTING NEW FILE LAC FIL+1 /IS THE COLLECTION CMA 1 RECOLLECTING THE FIRST FILE TAD NAME+1 1 SPA AGAIN ? ANO, SET THE COUNTER TO JUMP AROUND AYES, SET COUNTER TO A POS. # LAW - 1 DAC CTTIØ LAW -1 /PREPARE TO READ DAC CTT9 DATA **/RESET BUF3 POINTER WITH** LAC BUF31 / THE ADDR+ OF BUF3 /PREPARE TO READ TWO DAC POINT2 LAC (ISZ SWITC DAC LCA DUMMY BLOCKS 1 C13 .INIT DATIN, IN, Ø /CHECK FOR PRESENTS OF NEW FILE RT FSTAT DATIN, FIL SNA /FILE NOT PRESENT JMP ERR3 C11 -SEEK DATIN, FIL PREPARE TO READ JMP * CHNG /RETURN TO FORTRAN PROGRAM FIL •SIXBT "DATAFØDAT" NAME OF DATA FILE USED BY PROC. ERR3 -WRITE TTO, ASC, MSG 6,0 /FILE NOT FOUND .IMP CMULC+1 /ERASED FILE ? LOOK FOR NEXT FILE 2000 MSG6 ø +ASCII "FILE NOT FOUND"<15> LAC. AF1 AGN /INITIALIZE DATA-FILE FIL+I DAC / NAME NDK3 SKP /DETERMINES # OF STORAGE DEVICES JMS SULT /CHANGE STORAGE DEVICES JMP DUM7+1 INO, CONTINUE PROCESSING WRITE ENDPR TTO, ASC, END, 0 /END OF PROC. MESSAGE - WAIT TTO JMS READM ZWAIT FOR RESPONSE AND PUT THE ADDR. OF IT HERE ANSE а LAC+ ANSE SAD (120 /IS THE RESPONSE A "P" ? .1002 RSTR YES, SET UP TO RESTART EVERYTHING GIVE COMPLETE CONTROL TO BG. . IDLE .CLEAR RSTR DATIN /CLEAR COLLECTION DEVICE .WRITE TTO, ASC, MSG2, Ø /DB MESSAGE .WAIT TT0 DBSUB /SET UP NEXT DB SETTING JMS WAIT FOR REPLY JMS READM DMRPLY THE REPLY ø MONTA DZ M ZERO BINARY TIMER .TIMER Ø.BEGIN.6 ZRESTART COLLECTION JMP AGN /HESTART PROC. SUBROUTINE USED TO JAIT FOR FILE TO BE COLLECTED AND STORED WHILE GIVING TIME TO BACKGROUND CONTR 0 /COLECTION'S FILE NAME LAC NAME+1 @T2 /IS PROC.'S FILE NAME THE SAME ? ŞAD FIL+1 MDUM4 SKP TYES, GO TO WALT JMP ≠ CONTA /NO. RETURN TO PROCESS FILE I SZ CTT11 /END OF THE SKP RUN 7 JMP ENUPR YES EXIT 30, VALT1, J YYES, RELINQUISH TIME TO BG. • TIMER LAC SAVAC ARESTORE AC + IDLE ANALT FOR CLOCK INTERSUPT /REAL TIME SUB.-- JSED TO ALLOU TIME FOR BACKGROUND WAITI ø DAC SAUAC /SAVE AC ZEAO R-T SUB. ENTRY PT. TO ALLOV REENTH DZM JAITI JMS CKCOL /CHECK FOR COLLECTION STOPPAGE JMP 115 /CHECK FOR END OF COLL. SUBROUFINE TO CHECK FOR UNVANIED COLL. STOPATE CKCOL Ø LA -2 TAD CNT THAS COLL. ENDED ALL COLLECTING SPA FOR TODAY? TYES, RETURN CKCOL .10P* TST1 LAC /NO. HAS COLLECTION STOPPED

TCA READING / IN DATA? IDCOU TAD /(REPLACED BY "NOP" WHEN COLL. IS DONE) /NO, RESET TESTER AND RETURN REPL 5ZA JMP SETI MDUM1 MES, FREE TIMER LAC ONCE OPTION IN COLL. DAC /TELLS IF STOPPAGE OCCURED 1 SZ CTT7 TTO.ASC.STPM.Ø /RING BELL • WRITE .TIMER Ø.CHECK.5 **/RESTART COLLECTION** IDCOU LAC /SET ID # INTO SETI DAC TSTI TESTER FOR STOPPAGE CKCOL /CHECK FOR COLL. TO BE FINISH JMP* SUB. TO CHANGE THE .DAT SLOT #'S TO CHANGE STORAGE DEVICES SWIT ø /SWITCH STORAGE DEVICES / BY CHANGING THE LAC CDATIN CTT4 I SZ (DATIN2 .DAT SLOT IN COMMANDS: LAC 1 1 • SEEK C11 DAC 1 INIT DAC 613 DAC Ç14 1 •WAIT C15 1 +CLOSE DAC DAC RSTR 1 • CLEAR (3000 TAD DAC RT 1 FSTAT (1000 TAD DAC LBA READ /IS DEVICE ON .DAT SLOT "DATIN" LAC CTT4 TO BE PROCESSED? SMA -2 YYES, RESET DEVICE CONTROLLER LAW CTT4 MAKE ANY CHANGE IN CONTROLLER DAC SWIT .1MP # PP7 ø /GET THE CONSOLE DATA SWITCH LAS (40030 NUMBER 3 AND /IS IT A 1 ? SNA WRPP /NO, PRINT DATA OUT ON PAPER TAPE JMS* PP7 JMP * **/RETURN TO PROC** EJECT / .READ, DUMP MODE FROM DECTAPE ON A VARIABLE .DAT SLOT /FILLS 252 DEC WORD BUFFER AND OUTPUIS 26 JURDS TO ARRAY IDAT EVERY TIME CALLED. THESE ARE UNPACKED FROM 18 WORDS OF THE BUFFER. / IDAT: WORD 1 I.D. # VOHD 2-6 NOISE SAMPLES 1 WORD 7-27 DATA 1 / NEGF: SET IF A NEGATIVE NUMBER WAS IN THE DATA DUMPT JM5* + DA PICKUP ADDR OF ADDR JMP ++3 /OF ARRAY ø A2 FLAG Ø /SET ON NEG # LAC* 42 /GET ADDR. DAC A2 OF ARRAY 1 LAW -NDPC /SET COUNTER OF DATA TO BE DAC COUNT PROCESSED 1 SZ CTT9 /GET POINTER JMP LBB /NO, CONTINUE WITH PHESENT SET OF DATA LAV - DATSTR DAC CTT9 LBA • READ DATIN, DUMP, BUF3, DTBLK /GET 1 BLOCK OF DATA C14 .WAIT DATIN LCA SWITC 1 SZ /INITIALLY READ TWO DUMMY BLOCKS JMP LBA /HESET CONTROL TO READ / TWO DUMMY BLOCKS LAW -3 DAC SALTC LAC (JMP LCB THEAD ONE BLOCK OF DATA DAC LCA 1 AT A TIME LCB LAC BUF31 /GET ADDRESS OF BUF3 DAC POINT2 POINTS TO BUF3 L88 POINT2 LAC+ /GET THE ID (FIRST WORD IN DATA SET) SAD SEVN /END OF FILE ID? JMP ENF YES. RESET PARAM'S AND CLOSE FILE LAC* POINT2 /GET ID AND PUT DAC+ A2 INTO THE FORTHAN ARRAY /GO TO NEXT ADDR. OF THE ARRAY /GO TO NEXT DATA WORD ISZ A2 LOOP I SZ POINT2 LA₩ -2 **/PREPARE TO UNPAC** TCIØ DAC TWO DATA WORDS LAC* POINT2 /GET DATA WORDS FROM BUF3

UNPLP AND (777 /SAVE ONE DATA WORD /CHECK FOR NEG. NUMBER CNA 1 SZ * FLAG /SET IF NEG. NUMBER FOUND DAC* A2 /LOAD # INTO FORTRAN ARRAY LAC+ POINTS /GET DATA WORD AGAIN t sz **A**2 /GO TO NEXT LOC. IN ARRAY /UNPACED TWO WORDS? /NO, LOOP AROUND /YES, HAS 34 DATA WORDS BEEN UNPAURED? TCIØ I SZ JMP UNPLP I SZ COUNT /NO, REPEAT UNPACKING PROCESS JMP LOOP /YES, GO TO NEXT ID POINT2 1 57 0UT2 DUMP T **/RETURN** JMP+ 777775 SWITC POINT2 DSA BHE3 _____ / END OF FILE ROUTINE /SET LAST ID TO SEVN LAC ENF 130050 DECIMAL A2 DAC* /CLOSE FILE DATIN .CLOSE C15 /RETURN TO PROC. PROGRAM JMP* DUMP T RT2 • END INTIM PROGRAM SETS UP CALIBRATION AND THE HEADING FOR THE PRINT F THE PROCESSED DATA IN PROC. THE PROGRAM CALLS: OUT OF THE PROCESSED DATA IN PROC. С TBFORL -- CALIBRATION PROGRAM С DLOGF---INITIAL MACRO PROGRAM C С SUBROUTINE CONTL(ISURP) INTEGER DB(4), DBC REAL DATE(2), REAS(5) COMMON /STAT/ DB, DATE, REAS, DBC, DBS, NC4 DATA NR/120784/ **REWIND 4** INITIALIZE THE DB SETTINGS USED C DBC=3 DB(2)=10 DB(3)=25 IF(ISURP.NE.0)GO TO 5 GIVE PRECALIBRATION SETUP C WRITE(6,100) FORMAT(46H TURN OFF PULSER AND ENCODE PULSE POWER SUPPLY/) 100 SET UP CALIBRATION AND LINEARIZATION TABLE С CALL TBFORL ASK FOR AND GET THE DATE С WRITE(6,101)NR 5 FORMAT(5H DATE, A2) · 101 READ(4,201)DATE FORMAT (2A5) 201 C ASK FOR AND GET THE REASON FOR THE RUN WRITE(6,102)NR FORMAT(16H REASON FOR DATA, A2) 122 READ(4,202)REAS FORMAT(5A5) 202 PREPARE FOR COLLECTION AND PROCESSING CALL DLOGF (DB, DBC, DATE) RETURN END THIS PROGRAM SETS UP A LINEAR APPROXIMATION TO THE INPUT OF С C THE RECEIVER VERSUS THE OUTPUT OF THE A/D CONVERTER AS READ BY THE FROM THISLINEAR APPROXIMATION, A TABLE IS FORMED BY C COMPUTER. C USING INPUTS FROM .S TO 511.5 INCREMENTED BY 1. THE OFFSET OF .5 C IS USED FOR BETTER ACCURACY IN THE ROUNDOFF ERROR OF THE A/D CONVER-C TER. ALL THE VALUES OF ZERO IN THE TABLE ARE CHANGED TO 1 SINCE C Ø IS USED TO DESIGNATE NEGATIVE NUMBERS DURING THE COLLECTION. THE PROGRAM CALLS THE SUBROUTINES: С RADC --- READS #'S FROM THE A/D CONVENTER (MACRO) Ċ LINAP--CONVERTS INPUTS TO OUTPUTS FOR THE FORMATION С OF THE LINEARIZATION TABLE С TTM----WRITES LIN. TABLE ONTO A STORAGE DEVICE C

/FIRST WORD IN LEFT HALF

SVHA

```
С
          SUBROUTINE TEFORL
         INTEGER START(512), DLPO, STAT, IAS(44)
         REAL KI
         COMMON /TA/ S(43), TU(44), TUO(44)
         DATA C. CS. CN. NR/1HC, 1HS, 1HN, 120784/
     DETERMINE IF CALIBRATION IS NEEDED AND WHICH PRINTOUT TO USE
 С
 7
         WRITE(6,105)NR
 105
         FORMAT(18H WHICH CALIBRATION/24H (5-SHORT, R-REGULAR, OR
         137H C-COMPLETE PRINT OUT OR N-NO CALIB. ), A2)
         READ(4,204)CAL
         FORMAT(AI)
 204
         I ERR#Ø
         DLP 0=Ø
C
     SET UP THE WANTED CALIBRATION
         IF(CAL.EQ.CN)RETURN
         IF(CAL . EQ . CS) DLP0=-1
         IF(CAL+EQ+C)DLPO=1
     NUMBER OF A/D NUMBERS TO READ PER DB SETTING=NAVI+NAV
С
         NAVI = 5
         NAV= 500
         AV=NAVI+NAU
         ICT=Ø
     NUMBER OF ATTENUATOR SETTINGS=NT1
С
         NTI = 42
         NT2=NT1-1
         NT 3=NT1-2
     INPUT SIGNALS -- FROM 5DB (OF 1000) TO INFINITY
С
         TU(NTI)=562+34
         TU(NT2)=501.19
         TU(NT3)=446.68
         TU(NT1-3)=398.11
         TU(NT1-4)=354.82
         TU(NT1+5)=316.23
         TU(NT1-6)=281.84
         TU(NT1-7)=251-19
         TU(NT1-8)=223.87
         TU(NT1-9)=199+53
         TU(NT1-10)=177.83
         TU(NT1-11)=158+49
         TU(NT1-12)=141-25
         TU(NT1-13)=125-90
         TU(NT1-14)=112.20
         TU(NT1-15)=100.00
         TU(NT1-16)= 89-13
         TU(NT1-17)= 79-43
         TU(NT1-18)= 70.80
         TU(NT1-19)= 63-10
         TU(NT1-20)= 56.24
         TU(NTI-21)= 50.12
         TU(NT1-22)= 44+67
         TU(NT1-23)= 39.81
         TU(NT1+24)= 35-48
TU(NT1-25)= 31-62
         TU(NT1-26)= 28.18
         TU(NT1-27)= 25.12
         TU(NT1-28)= 22.39
         TU(NT1+29)= 19+95
         TU(NT1-30)= 17.78
         TU(NT1-31)= 15.85
         TU(NT1-32)= 14-13
         TU(NT1-33)= 12.59
        TJ(NT1-34)= 11.22
TU(NT1-35)= 10.00
         TU(NT1-36)= 8.91
         TU(NT1-37)=
                      7.94
        TU(NT1+38)= 7.08
         TU(NT1-39)=
                      6.31
        TU(NT1-40)=
                      5+62
         TU(1)= 0.09
20
        TUO(NT1)=512.
С
    SET UP MESSAGES FOR TELLING JHICH ATTENUATOR SETTING TO DO
        DO 11 I=1.NT3
11
        IAS(I)=I+5
        IAS(NT2)=99
    DO LOOP TO INPUT ALL THE OUTPUTED SIGNALS
С
        DO 2 11=1.NT2
        12=NT1-11
        DUM=Ø
        JRITE (6, 100) IAS(11),NR
100
        FORMAT(BH SET TO .12.23HDB ATTENUATION AND C.R..A2)
        HEAD(4,200)F
200
        FORMAT(F5.1)
   IF THE INPUTED NUMBER IS TWO DIGITS RESTART THE SETTINGS
С
        IF(F.GT.10.)GO TO 23
```

```
ISSUE AN A/D CONVERTER READ "NAVI" TIMES
С
        DO 10 J1=1,NAV1
    READ "NAV" NUMBERS FROM THE AZD CONVERTER
C
        CALL RADC(START, NAV, STAT)
400
        IF(STAT-EQ-0)GO TO 400
        DO 1 J=1+NAV
        IF(START(J).GT.511) START(J)=0
C
    STORE THE INPUTED NUMBERS IN A HEAL VARIABLE
        DUM= DUM+FLOAT(START(J))
1
        CONTINUE
10
    AVERAGE THE OUTPUTED NUMBERS AND GO TO THE NEXT SETTING
С
        T(0(12)=DUM/AV
2
        DO 3 11=1+NT2
        12=11+1
        ICT=ICT+1
         13=NT1-11
    SET UP THE SLOPES OF EACH LINE SEGMENT APPROXIMATION
С
        S(II)=(TU(I2)-TU(I1))/(TU0(I2)-TU0(II))
         IF(ICT.EQ.2)GO TO 3
    WRITE OUT STRAIGHT LINE APPROXIMATION TABLE
С
        WRITE(6,102) 11,S(11),11,TJ(11),11,TUO(11),1AS(13)
        107=1
         IF(DLPO.GT.-1)ICT=0
    POSSIBLE ERROR CONDITIONS FOR THE APPROXIMATION JUST FORMED
C
         IF(S(I1)+LT++3+OR+S(I1)+GT+7+) IERR=IERR+1
3
        FORMAT (4H S(,12,2H)=,F6.3,5X,3HTU(,12,2H)=,F8.3,5X,
102
        14HTU0(,12,2H)=,F8,3,3X,12,2HDB)
     WALTE OUT LAST VALUES OF THE TABLE
С
         WRITE(6,101) TU(NT1), TUO(NT1)
        FORMAT(19X,7HTU(42)=,F8.3,5X,8HTU0(42)=,F8.3,7H
101
                                                              508///)
         IERR2=Ø
    FINAL OUTPUT VALUE FOR THE LINEARIZATION TABLE FORMATION
С
        XF=511+5
    GET THE INPUT VALUE AND STORE IN "XF"
C
         CALL LINAP(XF+NTL)
         IF (XF.LE.0.)XF=512
    NORMALIZATION FACTOR OF THE OUTPUT VALUES OF THE LIN. TABLE
С
         K1=1023+/XF
     INITIAL OUTPUT USED TO DETERMINE THE INPUT VALUE
С
        X1=511.5/1024.
    FIRST INPUT VALUE OF THE TABLE
С
         START (1) =1
         DO 4 I=2,512
    NEXT OUT PUT VALUE USED
С
         X3=X1*FLOAT(2*I-1)
    GET THE INPUT VALUE AND STORE IN "X3"
C
         CALL LINAP (X3,NTI)
        X3=(X3+X1+1+)/2+
    IF(X3.LE.1.)X3=1.1
STORE INPUT VALUE IN INTEGER LIN. TABLE
С
         START(1)=IFIX(X3)
     ERROR CONDITION FOR LINEARIZATION TABLE
С
        IF(START(I)+1.LT.START(I-1))IERR2=IERR2+1
4
     LAST VALUE OF THE TABLE
C
        START(512)=511
         IF(DLPO.LT.I) GO TO 6
С
    NEW PAGE
        WRITE (6,103)
FORMAT (1H1)
103
     WRITE LINEARIZATION TABLE ON TELETYPE
С
         WRITE (6,104) (START(I), I=1,512)
         FORMAT (10(15+2X))
104
    NEW PAGE
C
         WRITE(6,103)
     WRITE TABLE ON A STORAGE DEVIVE (DUMP MODE)
С
        CALL TIM(START)
б
     WRITE OUT ANY ERROR AND ALLOW RECALIBRATION IF NEEDED
С
         IFCIERH2.NE.03G0 TO 9
         IF(IEHH EQ. 0) RETURN
         WRITE(6,106)
         FORMAT(//47H
                      ****CHECK CALIBRATION FOR POSSIBLE ERRORS****///)
106
         GO TO 7
         WRITE(6,107)
         FORMAT(37H +++ ERROR--BAD CALIBRATION TABLE +++)
107
         GO TO 7
         RETURN
         END
```

Ç LINAP TRANSFORMS OUTPUT VOLTAGES INTO INPUT VOLTAGES OF Ç THE RECEIVER. THE CALIBRATION DATA IS CONTAINED IN SUB-С С ROUTINE VALUE. C C *********************** С INPUT AND OUTPUT: A IS THE OUTPUT VOLTAGE THAT IS TRANSFORMED INTO С INPUT VOLTAGE С NC5 IS THE NUMBER OF DB SETTINGS С C SUBROUTINE LINAP(A,NC5) COMMON /TA/ S(43), TU(44), TUO(44) N=1 DIVIDE THE STRAIGHT LINE APPROXIMATION INTO 4 AREAS С NC54=(NC5+2)/4 NC53=NC5+3/4 NC52=(NC5+1)/2 FIND WHERE THE INPUTED NUMBER LIES С IF(A.GT.TUO(NC54))N=NC54 IF(A.GT.TUO(NC52))N=NC52 IF(A.GT.TUO(NC53))N=NC53 SET THE UPPER LIMIT OF THE SEARCH C K=N+NC54 С SEARCH FOR THE CORRECT LINE SEGMENT DO 5 I=N.K J=I+1 IF(A.GT.TUO(I).AND.A.LE.TUO(J)) GO TO 10 CONTINUE S LINE SEGMENT COULDN'T BE FOUND С A=Ø+ RETURN GET THE VALUE OF THE CORRESPONDING OUTPUT С A=(A-TUO(1))+S(1)+TU(1) 10 RETU RN END

THIS PROGRAM OPERATES ALONG WITH DLOGFI. IT TAKES DATA READ C C BY A SUBROUTINE AND CHECKS THE NOISE AND SATURATIONS C FOR GOOD DATA. IT SUMS THE SQUARES OF THE DATA AT EACH HEIGHT C AND THE ACCEPTABLE NOISE, SUBTRACTS THE ACCEPTABLE NOISE SQUARED C FROM THDATA, TAKES THE SQUARE ROOT OF THE DATA PRESERVING THE C SIGN, TAKES THE SQUARE ROOT OF THE NOISE, AND PRINTS OUT THE RESULTS ON THE TELETYPE. THE RESULTS MAY ALSO BE PRINTED OUT ON PAPER TAPE С C IF NEEDED. THE PROGRAMS USED BY PROC ARE: CHN3----INITIALIZES STORAGE DEVISE AND WAITS FOR FILE С TO BE COLLECTED PLUS COMMUNICATING WITH COLL. С DRD7 3--STORES DATA IN REAL ARRAY (FØRTRAN) CALC2--CALCULATES ELECTRON DENSITIES (FORTRAN) С ¢ CKCOL---CHECKS FOR UNWANTED STOPS IN COLLECTION ¢ С PROGRAM (MACRO) PP7----CHECKS DATA SWICHES ON THE CONSOLE TO ALLOW OR DISALLOW RESULTS TO BE PUT ON PAPER TAPE C С ſ. SUBROUTINE PROC(IA, PLF, ITIME) COMMON /PPC/ A0(21),AX(21),AVA0(21),AVAX(21),ITIM(4), 1X0(21), IRJ(21), BN0(5), BNX(5), EL(21), 2RBMX, AVNO, BMO, AVNX, BMX, ID, IR COMMON /STAT/ IDB(4), RDATE(2), REAS(5), IDBC, BMXNS, NC4 SRBMX#3.1 RBMX=SRBMX+SRBMX $I \cup I N = -1$ I EQ (J=Ø ISUM=1 NC4=1 С INITIALIZE PAPER PUNCH WRITE(7,1500) INITIALIZE ALL VARIABLES NEEDED TO BE INIT. С 10 SNO=0. SNX=Ø. 18=0 IRN=Ø BM0=0. 8MX=0. DO 100 I=1,21 AVA0(1)=0. AVAX(1)=0. AO(1)=0. AX(1)=0. IRJ(I)≡Ø

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100
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DO 110 I=1-4 BNO(I)=0. BNX(I)=0. 110 INITIALIZE STORAGE DEVICE AND C Ċ PREPARE TO READ DATA CALL CHNG(IBMX, IDBCH, IMCC) IF(IMCC.LE.Ø.OR.IMCC.GT.9)GO TO 20 CMC=FLOAT(IMCC)-4.5 RBMX=RBMX+CMC+CMC+-4 IF(IBMX+LT+1)IBMX=216 20 IMCC=0 NOISE CRITERION С IBMX=THE SUM OF THE SET OF 45 NOISE SAMPLES WHICH HAS THE C MIN. MAXIMUM OF ALL THE MAXIMUMS OF EACH SET OF 45 NOISE SAMPLES C THE AVERAGE NOISE FOR THE FIRST 5 IN EACH FRAME HAS C TO BE LESS THAN SREMX*IBMX/45. WHERE REMX IS THE SUPPLIED CONSTANT. FOR SPEED REMX*(IBMX/45.)**2*5. IS COMPARED TO THE SUM OF THE C Ĉ SQUARES OF THE NOISE. C DUMX= FLOAT(IBMX)/45. IF(DUMX+SRBMX.GT.500.)DUMX=500./SRBMX BMXNS=RBMX+DUMX+5++DUMX KEOF0=0 KEOFX=Ø 1 D=0 GET ORDINARY MODE DATA С CALL DRD7 3(AO, BNO, IERR, ID, KEOFO) 30 IF(KEOFO.EQ.1)GO TO 80 GET EXTRAORDINARY MODE DATA С CALL DRD73(AX, BNX, IERR, ID, XEOFX) IF(KEOFX.EQ.1)GO TO 80 SET UP CHECK FOR REJECTION BECAUSE OF NOISE CRITERION C BMEANO=Ø+ BMEANX¤Ø. DO 120 I=1.5 BMEANO= BMEANO+BNO(I) +BNO(I) BMEANX=BMEANX+BNX(I)*BNX(I) 120 IF (BMEANO.GT. BMXNS. OR. BMEANX.GT. BMXNS)GO TO 50 NOISE USED TO SUTRACT FROM DATA SAMPLES C BMO=BMO+BMEANO BMX=BMX+BMEANX SUM OF THE SQUARE OF THE UNSATURATED DATA AT EACH HEIGHT С DO 140 I=1,21 IF(A0(1).GE.510..OR.AX(1).GE.510.)GO TO 40 35 AVAO(I)=AVAO(I)+AO(I)*AO(I) AVAX(I)=AVAX(I)+AX(I)*AX(I) GO TO 140 REJECTIONS DUE TO SATURATIONS OF DATA C IRJ(I)=IRJ(I)+1 40 CONTINUE 140 GO TO 60 REJECTIONS FROM NOISE CRITERION С 5Ø IH=IH+1 SET UP AVERAGE NOISE USED IN REJECTION CRITERION C 60 SNO=BMEANO+SNO SNX=BMEANX+SNX GO TO 30 80 ID=10/2 BID=ID+5 MAXIMUM ALLOWABLE NOISE C BMXNS=BMXNS/(DUMX+5.+SRBMX) RMS OF ALL NOISE SAMPLES C AVNO= SQRT(SNO/BID) AVNX= SQRT(SNX/BID) NUMBER OF ACCEPTABLE NOISE SAMPLES C HN=5+(ID-IR) DO 150 I=1,21 NUMBER OF REJECTIONS AT EACH HEIGHT С IRJ(I)=IRJ(I)+IR NUMBER OF ACCEPTABLE DATA AT EACH HEIGHT С RSAM=ID-IRJ(I) AVERAGE SUM SQUARED OF ACCEPTABLE DATA FOR EACH HEIGHT MINUS THE С AVERAGE SUM SQUARED OF THE ACCEPTABLE NOISE С AVOC=AVAO(I)/RSAM-BMO/RN AVXC=AVAX(I)/RSAM-BMX/RN THE RMS OF THE ACCEPTABLE DATA AT EACH HEIGHT (PRESERVING THE SIGN) AVAO(I)=(ABS(AVOC)/AVOC)+SQRT(ABS(AVOC)) С AVAX(I)=(ABS(AVXC)/AVXC)+SQRT(ABS(AVXC)) EL(1)=0. XO(I)=0. IF(AVAO(I).LE.0.0.OR.AVAX(I).LE.0.0)GO TO 150 XO(I)=AVAX(I)/AVAO(I)

THE RMS OF THE ACCEPTABLE NOISE BMO-SQRT(BMO/RN) C BMX=SQRT(BMX/RN) CALL CALC2(X0,1,20,EL,IA) GET THE TIME OF DAY ¢ DO 155 I=1,4 I1=5-I ITIM(I)=ITIME/(10++11) 155 WRITE THE HEADING ON THE TELETYPE С WRITE(6, 1050) ITIM, RDATE, REAS, IDB(NC4) FORMATCIHI, 411, 4X, 2A5, 3X, 5A5, 3X, 12, 2HDB) 1050 WRITE (6,1100) BMXNS, RBMX MULT. CONST. =. F7.3/) FORMATC//19H MAX. ALLOW. NOI SE=, F7.1.16H 1100 WRITE(6,1200)AVNO, BMO, AVNX, BMX FORMAT(16H O-NOISE AV.(1) , F8.1.7H (2) ,F8.1/ 1200 116H X-NOISE AV.(1) .F8.1.7H (2) JF8.1) WRITE(6,1300)ID.IR FORMAT(//IX, I4, BH SAMPLES, 5X, I5, 12H REJ. (NOI SE)//3X, 1 300 14HREJ./48H (N.+SAT.) HEIGHT AV. AO AV. AX AX/AO ED/) HT=5 8.5 DO 160 1=1,21 CHECKS FOR COLLECTION STOPPAGE С CALL CKCOL HT⇔HT+1.5 WRITE(6,1400)IRJ(1),HT,AVAO(1),AVAX(1),XO(1),PLF,EL(1) FORMAT(4X, 14, 4X, F5.1, 3X, F6.1, 2X, F6.1, 2X, F5.2, A3, F6.0) 1400 CONTINUE 1 60 ALLOWS RESULTS TO BE SAVED ON PAPER TAPE С CALL PP7 NEXT ATTENUATOR SETTING С NC4=NC4+1 IF(NC4+3T+IDBC)NC4=1 IF(IDBCH.GT.0)IDB(NC4)=5+IDBCH GO TO 10 FORMAT(1H) 1500 RETURN END DREAD READS 21 SAMPLES OF SIGNAL AND 5 SAMPLES OF NOISE FROM DECTAPE. THE OUTPUT VOLTAGES HAVE BEEN TRANSFORMED INTO С С INPUT VOLTAGES. THE PROGRAM USES SUBROUTINE DUMPT (MACRO) TO C READ DATA FROM STORAGE DEVICE. С C * * С SUBROUTINE DRD73(A, BMEAN, LERR, LD, KEOF) DIMENSION A(21), IDAT(27), BMEAN(5) KEOF=Ø N= 5 N1 = N+1N2=N+2 N3=N1+21 GET ONE SET OF DATA (26 NUMBERS) C CALL DUMPTCIDAT, NEGFO C CHECK ID CONSECUTIVE FFCID-IDAT(1)+1) 13,15,10 CHECK FOR END OF FILE С IF(IDAT(1)+NE+130050) 30 TO 20 10 TELL PROC IT'S THE END OF THE FILE С KE0F=1 RETURN ID=IDAT(1) 15 SET DATA SAMPLES INTO A REAL ARRAY DO 42 MIN=N2.N3 C 40 MEVE=MIN-N1 A(MFVE)=IDAT(MIN) CONTINCE 42 SET NOISE SAMPLES INTO A REAL NUMBER ARRAY C DO 133 J=1+N JEL=J+1 BAEAN(J)=IDAT(JEL) 1.30 RETURN С THE ID IS ERRONEOUS, IGNORE THE REST OF THE DATA JRITE(6,1J3)ID, IDAT(1), IDAT(2) 20 FORMAT(44H ID WAS NOT CONSECUTIVE AND NOT=130350 ; ID=,3(17,3X)) 103 K = 0 = 1

CONTINUE

RETURN END

1 50

SUBROUTINE CALCE(ARRAY, LL, LH, FD, IA)

DIMENSION ARRAY(21), RATIO2(21), FD(21)

GET THE PREDETERMINED CONSTANTS FOR THE RIGHT SEASON C

1F(1A)200,300,100 C

	IA)200,300,100
C CONSTANT	
100 RAT	102(1)= 1.0731152
RAT	102(2)= 1.0778633
RAT	102(3)= 1=0841143
RAT	102(4)= 1.0909986
RAT	102(5)= 1.0990518
	102(6)= 1.0901243
RAT	102(7)= 1.0880302
RAT	102(8)= 1.0864129
	102(9)= 1.0768397
	102(10)= 1+0590323
	102(11)= 1.0495014
	102(12)= 1.0328141
	102(13)= 1.0262468
RAT	102(14)= 1+0166022
	102(15)= 1.0117923
	102(16)= 1.0076428
RAT	102(17)= 1.0044388
RAT	102(18)= 1.0029128
	102(19)= 1.0015084
RAT	102(20)= 1.0008443
FDO	
FD	
FD	
FDI	
FD	
FD	
FD	
FD	• • • • • • • • • • • • • • • • • • • •
FD	• • • • • • • • • •
	10)= 0.722645E-03
	(11) = 0.660879E-03
	(12)= 0.579908E-03
	(13) = 0.492934E-03
	(14) = 0.405772E-03
. –	(15) = 0.328260E-03
	(16)= 0.258602E-03 (17)= 0.201748E-03
	(18)= 0.155429E-03 (19)= 0.118415E-03
	(20) = 0.915812E-04
	TO 400
	102(1)= 1.0682487
500 It.	
20.	1102(2)= 1.0890572
	102(3) = 1.0699695
	(102(4) = 1.0979884)
	102(5) = 1.0692204
	(102(6) = 1.3854059)
	(102(7) = 1.0770541)
	102(8)= 1+0745673
	(102(9) = 1 + 0.665843)
	102(10) = 1.0531266
	102(11)= 1.0458097
	102(12)= 1.0329590
101	

RATIO2(13)= 1.0286678 RATIO2(14)= 1.0167225 HATIO2(15)= 1.0127123 RATIO2(16)= 1.0076428 RATIO2(17)= 1.0046818 RATIO2(18)= 1.0023713 RATIO2(19)= 1+0019426 RATIO2(20)= 1.0007090 FD(1)= 0.237897E-03 FD(2)= 0.319960E-03 FD(3)= 0.410827E-03 FD(4)= 0.502861E-03 FD(5)= 0.592594E-03 FD(6)= 0.662825E+03 FD(7)= 0.720342E+03 FD(8)= 0.750909E-03 FD(9)= 0.751034E-03 FD(10)= 0.720293E-03 FD(11)= 0.663644E-03

	FD(12)= 0.588398E-03 FD(13)= 0.500527E-03
	FD(14)= 0.410427 E-03
	FD(15)= 0.330916E-03 FD(16)= 0.258602E-03
	FD(17)= 0.200210E-03
	FD(18)= Ø+156383E-Ø3
	FD(19)= 0.119398E+03 FD(20)= 0.899351E+04
	GO T O 400
-	ANTS FOR EQUINOX Ratio2(1)= 1.0670392
300	RATIO2(2)= 1.0803050
	RATIO2(3)= 1.0780858
	RATIO2(4)= 1.0912947 RATIO2(5)= 1.0914300
	RATIO2(6)= 1.0917337
	RATIO2(7)= 1.0897206
	RATIO2(8)= 1.0825763 RATIO2(9)= 1.0714581
	RATIO2(10)= 1.0590323
	RATIO2(11) = 1.0482702
	RATIO2(12)= 1.0351681 RATIO2(13)= 1.0240435
	RATIO2(14)= 1.0176469
	RATIO2(15)= 1.0117923
	RATIO2(16)= 1.0070148 RATIO2(17)= 1.0048179
	RATIO2(18)= 1.0027836
	AATIO2(19)= 1.0015986 RATIO2(20)= 1.0007970
	FD(1) = 0.188515E-03
	FD(2)= 0.261225E-03
	FD(3)= 0.347697E-03 FD(4)= 0.442169E-03
	FD(5) = 0.542672E-03
	FD(6) = 0.633402E - 03
	FD(7)= 0.705094E-03 FD(8)= 0.747132E-03
	FD(9)= 0.752781E-03
	FD(10) = 0.722645E+03
	FD(11)= 0.661807E-03 FD(12)= 0.579908E-03
	FD(13) = 0.492934E-03
	FD(14)= 0.408105E-03 FD(15)= 0.328260E-03
	FD(16)= 0.261505E-03
	FD(17) = 0.236349E-03
	FD(18)= 0.160195E-03 FD(19)= 0.124908E-03
	FD(20)= 0.997959E-04
439	DO 13 I=LL/LH IF(Array(1)-E0-0OR-Array(I+1)-E0-0-)GO TO 50
C THE	FUNCTION FOR THE CALCULATION OF ELECTRON DENSITIES
	FD(I)=AL03((ARRAY(I)/ARRAY(I+1))*RATI02(I))/FD(I)
50	GO TO 10 FD(I)≖0.
13	CONTINUE
	RETURN
CPPPPPP	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
C WRPF	PUNCHES THE PROCESSED PARTIAL REFLECTION DATA
	›APER TAPE ›››PPPPPPPPPPPPPPPPPPPPPPPPPPPPPPPPP
c	
	SUBROUTINE VRPP COMMON /PPC/ A0(21),AX(21),AVA0(21),AVAX(21),ITIM(4),
	1XO(21), IRJ(21), BNO(5), BNX(5), EL(21),
	2RBMX, AVNO, BMO, AVNX, BMX, ID, IR COMMON, AVNO, BMO, AVNX, BMX, ID, IR
	COMMON /STAT/ IDB(4), RDATE(2), REAS(5), IDBC, BMXNS, NC4 WRITE(7,1050)ITIM, RDATE, REAS, IDB(NC4), BMXNS, RBMX,
	IAVNO, BMO, AVNX, BMX, ID, IR
1050	FORMAT(1H1,4I,4X,2A5,3X,5A5,3X,I2,2HDB/F7.1,F7.3,F8.1, 1F8.1,F8.1,F8.1,I4,I5)
	D0 160 1=1,21
1 40 0	wRITE(7,1400)IRJ(I),AVAO(I),AVAX(I),XO(I),EL(I) FORMAT(1X,I4,F6.1,F6.1,F5.2,F6.0)
1 60	CONTINUE
	RET URN END

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PROC73 EVALUATES COLLECTED PARTIAL-REFLECTION DATA AND C C PRINTS OUT THE ELECTRON DENSITY. PROC73 USES THE FOLLOWING PROGRAMS: HEAD----SETS UP AND PRINTS THE HEADING (FORTRAN) С DINIT---INITIALIZES THE STORAGE DEVIVE (MACRO) FSTAT---LOCATES THE DATA FILE (MACRO) SEEK----FINDS THE FILE ON THE STORAGE DEVICE (MACRO) C С DRD73--SETSSAMPLES INTO THE REAL / ARRAY (FORTRAN) CALC2---CALCULATES THE ELECTRON DENSITY (FORTRAN) C C C 4 Ĉ INTEGER DATIN DIMENSION FNAM(2), AO(21), AX(21), AVAO(21), AVAX(21), 1X0(21), IRJ(21), BN0(5), BNX(5), EL(21) WRITE(6,105) 105 FORMAT(48H TYPE IN SEASON--(1) FOR SUMMER, (-1) FOR WINTER 115H (Ø) OTHERWISE) READ(4.200) IA 200 FORMAT(12) DATIN=2 CALL HEAD(0) 10 INITIALIZE VARIABLES С 12 SN0=0. SNX=0. I Rad I RN=Ø BMO=Ø. BMX=0. DO 16 1=1,21 AVAO(I)=0. AVAX(1)=0. IRJ(I)=0 16 DO 17 I=1.4 BN0(I)=2. BNX(I)=0. 17 INITIALIZE TAPE STORING THE DATA С CALL DINIT С GET THE DATA FILE NAME WRITE(6,23) FORMAT(ISH WHICH DATAFILE) 20 READ(4, 30) FNAM FORMAT (2A5) 30 CHECK THE VALIDITY OF THE NAME GIVEN С CALL FSTAT(DATIN, FNAM, LOG) 13 IF(LOG.NE.0)GO TO 43 WRITE(6,35) FNAM FORMAT(6H FILE , 2A5, 19H NOT FOUND ON DAT 2) 35 30 TO 10 FIND LOCATION OF FILE ON THE TAPE С CALL SEEK(DATIN, FNAM) 40 GET THE MAXIMUM ALLOWABLE NOISE С WRITE(6,57) FORMATCIAH MAXIMUM NOISE) 57 READ(4, 56) BMXNS FOAMAT(F10.0) **S 6** IF(BMXNS.GE.510.)BMXNS=400. FOR SPEED USE THE SQUARE OF THE MAX. ALLOW. NOISE TIMES 5 С DUM4=BMXNS+5+ BMXNS=BMXNS+DUM4 KEO FO#Ø 19 KEOFX=0 ID=Ø GET ONE SET OF 26 ORDINARY SAMPLES С CALL DRD7 3(AO, BNO, I ERR, ID, KEOFO) 48 IFCKEOFO.EQ.I)GO TO 50 GET ONE SET OF 26 EXTHAORDINARY SAMPLES C CALL DRD7 3(AX; BNX; IERH; ID; KEOFX) IF(KEOFX.EQ.1)GO TO 49 GET THE SUM SQUARED OF THE NOISE С BMEANO=0 . BMEANX=0 . DO 440 1=1.5 BMEANO=BMEANO+BNO(I)*BNO(I) BMEANX=BMEANX+BNX(I)*BNX(I) 440 CHECK FOR SETS OF SAMPLES THAT ARE TOO NOI SY С IF(BMEANO.GT.BMXNS.OR.BMEANX.GT.BMXNS)GO TO 510 SUM THE SQUARED NOISE SAMPLES FOR THE С LAST FOUR NOISE SAMPLES PER 25 TOTAL SAMPLES С BMO=BMO+BMEANO-BNO(1)+BNO(1) BMX=BMX+BMEANX-BNX(1)+BNX(1) DO 47 1=1,21 730 IF(AO(I).GE.510..OR.AX(I).GE.510.)GO TO 46

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C SUM OF THE SQUARED GOOD AO AND AX SAMPLES
AVAO(I)=AVAO(I)+AO(I)+AO(I) 120 AVAX(I)=AVAX(I)+AX(I)+AX(I) G0 T0 47
C THE TOTAL / OF REJECTIONS DUE TO SATURATION
C PLUS NOISE ABOVE THE GIVEN MAXIMUM
46 IRJ(I)=IRJ(I)+1
47 CONTINUE
GO TO 520
510 IR=IR+1
520 SNO=BMEANO+SNO
SNX=BMEANX+SNX
GO TO 48
49 ID=ID-1
50 ID=ID/2
BMXNS≂BMXNS/DUM4 C THE RMS OF ALL NOISE SAMPLES TAKEN
AVNO=SQRT(SNO/BID)
AVNX = SQRT(SNX / BID)
C THE NUMBER OF THE ACCEPTABLE NOISE SAMPLES
RN=4*(ID-IR)
DO 52 I=1,21
C NUMBER OF REJECTED DATA AT EACH HEIGHT
IRJ(I)=IRJ(I)+IR
C NUMBER OF ACCEPTABLE DATA AT EACH HEIGHT
RSAM=ID-IRJ(I)
C ACCEPTABLE NOISE IS SUBTRACTED OFF
AVOC=AVAO(I)/RSAM-BMO/RN
AVXC=AVAX(I)/RSAM-BMX/KN
C RMS OF GOOD DATA WITH THE SIGN PRESERVED
AVAO(I)=(ABS(AVOC)/AVOC)+SQRT(ABS(AVOC))
AVAX(I)=(ABS(AVXC)/AVXC)*SQRT(ABS(AVXC)) EL(I)=0
XO(I)=0
IF(AVAO(I).LE.0.0.0R.AVAX(I).LE.0.0)GO TO 52
$\chi_0(1) = AVA\chi(1) / AVAO(1)$
52 CONTINUE
C RMS OF ACCEPTABLE NOISE
BMO=SQRT(BMO/RN)
BMX=SORT(BMX/RN)
C GET ELECTRON DENSITIES
CALL CALC2(XO,1,20,EL,IA) C WRITE THE HEADING
C WRITE THE HEADING CALL HEAD(1)
WRITE (6,100) BMXNS,AVNO,BMO,AVNX,BMX
100 FORMAT (25H MAXIMUM ALLOWABLE NOISE=, F6.1//16H O-NOISE AV.(1)
1F8-1,7H (2),F8-1/16H X-NOISE AV-(1),F8-1,7H (2),F8-1)
WRITE(6,54)ID, IR
54 FORMAT(//1X,14,8H SAMPLES,5X,15,12H REJ.(NOISE)//8H REJECTS,
12X,6HHEIGHT,2X,6HAV, AO,2X,6HAV, AX,2X,5HAX/AO,4X,2HED)
HT=58.5
C WRITE OUT TABLE
D0 53 f=1.21
HT=HT+1.5 WRITE(6.58)101(1).HT.AUAO(1).AUAV(1).WO(1)
WRITE(6,58)IRJ(I),HT,AVAO(I),AVAX(I),XO(I),EL(I) 58 FORMAT(3X,I4,3X,F5.1,3X,F6.1,2X,F6.1,2X,F5.2,3X,F6.0)
53 CONTINUE
30 TO 10
STOP
END

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.TITLE READ DATA IN DUMP MODE / .READ, DUMP MODE FROM DECTAPE ON A VARIABLE .DAT SLOT /FILLS 252 DEC WORD BUFFER AND OUTPUTS 26 /WORDS TO ARRAY IDAT EVERY TIME CALLED. /THESE ARE UNPACKED FROM 18 WORDS OF THE BUFFER. / IDAT: WORD 1 I+D+ # WORD 2-6 NOISE SAMPLES 1 WORD 7-27 DATA SET IF A NEGATIVE NUMBER WAS IN THE DATA / NEGF1 1 .GLOBL DINIT, DUMP T, . DA /TYPE OF I/O MODE DUMP=4 /.DAT SLOT TO READ DATA FROM DATIN=2 / OF SAMPLES PER SET NSAM=32 N SAMP=NSAM/2+1 SIZE OF ONE SET PACKED DOUBLE ISIZE OF ONE BLOCK OF STORAGE DTBLK=374 /* OF SETS PER ONE BLOCK OF STORAGE DATSTR=DTBLK/NSAMP NUMBER OF STORED DATA PAIRS PER SET NDPC=NSAM/2 • IODEV DATIN ø DINIT /INITIALIZE DEVICE STORING THE DATA AINIT DATIN, 0, DINIT LAT -1 /PREPARE TO READ DAC CTT9 IN ONE BLOCK OF DATA 1 LAC BUF31 **/RESET THE BUFFER POINTER WITH** DAC POINT2 THE ADDR. OF BUF3 SHI TC /PREPARE TO READ TWO 1.AC CISZ DUMMY BLOCKS DAC LCA 1 /END OF INITIALIZATION JMP * DINIT DUMPT а JMS* • DA /PICKUP ADDR OF ADDR JMP .+3 /OF ARRAY 8A а FLAG ø /SET ON NEG # 1.AC* A2 /GET ADDR. A2 DAC OF ARRAY SET COUNTER OF DATA TO BE LAW -NDPC COUNT DAC PROCESSED /GET POINTER I SZ CTT9 LBB INO, CONTINUE WITH PRESENT SET OF DATA . IMP RESET COUNTER TO THE NUMBER -DATSTR 1.44 CTT9 / OF SETS PER BLOCK OF STORAGE DATIN, DUMP, BUF3, DTBLK /GET 1 BLOCK OF DATA DAC • READ LBA C14 . WAIT DATIN LCA I SZ SUITC /INITIALLY READ TWO DUMMY BLOCKS JMP LBA **/RESET CONTROL TO READ** LAW -3 SWITC TWO DUMMY BLOCKS DAC FREAD ONE BLOCK OF DATA (JMP LCB LAC LCA DAC AT A TIME /GET ADDRESS OF BUF3 LCB L.AC BUF31 DAC POINT2 POINT2 TO BUF3 /GET THE ID (FIRST WORD IN DATA SET) L 88 LAC* POINT2 SEVN /END OF FILE ID? SAD YYES, RESET PARAM'S AND CLOSE FILE ENF JMP POINT2 /GET ID AND PUT LAC* DAC* A2 INTO THE FORTRAN ARRAY /GO TO NEXT ADDR. OF THE ARRAY I SZ A2 LOOP POINT2 /GO TO NEXT DATA WORD I SZ LAW -2 **/PREPARE TO UNPAC** TWO DATA WORDS DAC TCIØ POINT2 /GET DATA WORDS FROM BUF3 LAC+ /FIRST WORD IN LEFT HALF SWHA /SAVE ONE DATA WORD UNPLP AND (777 /CHECK FOR NEG. NUMBER /SET IF NEG. NUMBER FOUND **SNA** I SZ * FLA3 /LOAD # INTO FORTRAN ARRAY DAC* A2 LAC* POINT2 /GET DATA WORD AGAIN I SZ A2 /GO TO NEXT LOC. IN ARRAY I SZ TCIØ /UNPACED TWO WORDS7 /NO. LOOP AROUND UNPLP JMP YYES, HAS 34 DATA WORDS BEEN UNPACKED? NO, REPEAT UNPACKING PROCESS I SZ COUNT LOOP JMP STUO 1 SZ POINT2 /YES, GO TO NEXT ID DUMP T . IMP # **ZRETHRN** SWITC LAW -3 COUNT LA₩ -NDPC LAW -DATSTH CTT9 376002 SEUN TC10 a • DSA **BUF3** POINT2 BUF31 DSA BUE3 BLOCK DTBLK BUF3 1----

/ END C ENF	DF FILE R LAC	SEVN	/SET LAST ID TO
C15	DAC+ •CLOSE	A2 Datin	/ 130050 DECIMAL /CLOSE FILE
8 T R	JMP*	DUMPT	/RETURN TO PROC. PROGRAM
/		***************	
	• END		
-			ALC ++++++++++++++++++++++++++++++++++++
C C CALCU			QUENCIES, CALC ALONG WITH ELDEN USED IN THE ELECTRON DENSITY
			RONOMY REPORT 29 AND WRITES THE THE ELECTRO DENSITIES FOR THE
C PARTI	AL-REFLEC	TION PROGRAMS.	
C*****			**************************************
	DATA CAL	C2(1), CALC2(2)/5	
	IDAT=l LABL=0		
с с		IN FREQUENCY PROF.	ILES ILE FOR THE SUMMER
1 33	P(1)=192	1+3	
	P(2)=156 P(3)=127		
	P(4)=102 P(5)=82.		
	P(6)=66+	25	
	P(7)=52. P(8)=41.		
	P(9)=32. P(10)=25		
	P(11)=20	+1	
	P(12)=15 P(13)=11		
	P(14)=9. P(15)=6.		
	P(16)=5.	399	
	P(17)=3. P(18)=2.		
	P(19)=2. P(20)=1.		
~	P(21)=1.	183	-2
C WRI		NGRAM HEADING ON TER(IDAT+CALC2)	ID TAPE
13	- JRITE(II FORMAT(6		000000000000CALC20000000000
• -	10000000	000000000000000000000000000000000000000	H C CALC2 IS A LIST OF CONSTANTS
	JAINS TE	E FUNCTION THAT (RAMS/63H C CALC AND ELDEN AND COVT Calculates The/69H C Electron Densities
			TION PROCESSING PROGRAMS./40H C THE PRO ROJRAM./69H CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
	6000000	000000000000000000000000000000000000000	CCCCCCCCCCCCCCC/37H SUBROUTINE A)/39H DIMENSION ARRAY(21),RATIO2
	8(21),FC	(21)/57H C GET	THE PREDETERMINED CONSTANTS FOR THE
		SEASON/19H CONSTANTS FOR TH	IF(IA)233,333,103/ E Summer)
с	GO TO 42 COLLISIC		ILE FOR THE WINTER
299	P(1)=133	3•5	
	P(2)=107 P(3)=87•	12	
	P(4)=70.		
	P(6)=45	28	
	P(7)=36 P(8)=29		
	P(9)=23 P(10)=18	• 52	
	P(11)=1	4 • 97	
	P(12)=1 P(13)=9		
	P(14)=7 P(15)=6	+ 541	
	P(16)=4	•748	
	P(17)=3 P(18)=2		
	P(19)=2		

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P(20)=1.810
         P(21)=1+431
         WRITE(IDAT,11)
         FORMATCIIH
                            GO TO 400/
11
          128H C CONSTANTS FOR THE WINTER)
         00 TO 400
          COLLISION FREQUENCY PROFILE FOR THE EQUINOX
С
         P(1)=160+2
300
         P(2)=130+2
         P(3)=105+3
         P(4)=84.90
         P(5)=68+25
          P(6)=54+75
         P(7)=43+57
          P(8)=34+31
          P(9)=27.07
          P(10)=21.32
          P(11)=16.82
          P(12)=13.26
          P(13)=10+33
          P(14)=8.062
          P(15)=6.246
          P(16)=4+835
          P(17)=3.758
          P(18)=2+915
          P(19)=2.260
          P(20)=1+733
          P(21)=1.359
          WRITE(IDAT,12)
                            GO TO 400/
12
          FORMATCIIH
          125H C CONSTANTS FOR EQUINOX)
     SET THE COLLISION FREQUENCIES TO THE RIGHT ORDER OF MAGNITUDE
С
          D0 401 I=1,21
P(I)=P(I)+(10.**5)
400
          CONTINUE
401
     STATEMENT LABLE FOR THE NEW PROGRAM
С
          LABL=LABL+100
          J1 = J1 + 4
          K=Ø
          DO 20 I=1,20
          K=K+1
          CF(1)=P(K)
          CF(2)=P(K+1)
      CALCULATE CONSTANTS FOR THE ELECTRON DENSITY EQUATION
C
          CALL ELDEN(R, CF, ARRAY(I), ARRAY(I+1), EL(I))
20
          ARRAY(1)=ARRAY(2)/ARRAY(1)
     WRITE FIRST CONTSTANT WITH A STATEMENT LABLE
 С

        WRITE(IDAT, 405)LABL, ARRAY(1)

        FORMAT(1H, 13, 12H

        HATIO2(1)=,F10.7)

          FORMATCIH #13,12H
 405
      WRITE THE REST OF THE RO AND RX CONSTANTS
 С
          DO 25 I=2,20
          ARRAY(I)=ARRAY(I+1)/ARRAY(I)
          WRITE(IDAT, 410) L, ARRAY(I)
 25
                             RATIO2(,12,2H)=, F10+7)
          FORMAT(9H
 410
     WRITE THE CONSTANT DENOMINATORS
DO 30 I=1.20
 С
          WRITE(IDAT, 420) I, EL(I)
 30
                            FD(,12,2H)=,E13+B)
          FORMAT( 5H
 420
      CALCULATE THE REST OF THECONSTANTS
 С
          IF(JI.LT.5)GO TO 200
          IF(J1.LT.10)GO TO 300
      WRITE THE REST OF THE PROGRAM TO CALCULATE ELECTRON DENSITIES
 С
          WRITE(IDAT:40)
          FORMATCIBH 400 DO 10 I=LL.LH/48H
                                                         IF(ARRAY(I).EQ.0..OR.
 40
           1ARRAY(1+1).EQ.0.)GO TO 50/59H C
                                                   THE FUNCTION FOR THE CALCULA
          STION OF ELECTRON DENSITIES/
                    FD(I)=ALOG((ARRAY(I)/ARRAY(I+1))+RATI02(I))/FD(1)/
          351H
                    GO TO 10/12H 50 FD(1)=0./12H 10 CONTINUE/8H
                                                                            RETURN)
           41ØH
          CALL CLOSE(IDAT)
          STOP
          END
C DURING DATA PROCESSING THERE ARE ONLY 2 VARIABLES
C FOR EACH HEIGHT (AD AND AX). THE FOUATION FOR THE
C ELECTRON DENSITY AS GIVEN BY BIRLY (1971) IS:
C ED =LN(((AX(1)/AO(1))/(RX(1)/RO(1)))/((AX(2)/AO(2))/(RX(2)/RO(2)))/FD
C WHERE LN IS THE NATURAL LOG AND 1 AND 2 ARE HEIGHT I AND 2
C SUBROUTINE ELDEN CALCULATES THE CONSTANTS RX, RO, AND FD
```

C FOR EACH HEIGHT.

	SUBROUTINE ELDEN(AXBYAO,GNU,RXROI,RXRO2,FD)
	DIMENSION AXBYAO(3),RXBYRO(3),RX(3),RO(3),QNU(3),RATIO(3)
C	APPROX INTEGRAL PARAMETERS
	A 4=2, 39 83474E-2
	A3=1.1287513E+1
	A2=1.1394160E+2
	A1=2.4653115E+1
	B6=1.8064128E-2
	B 5=9.3877372
	B4=1.4921254E+2
	B3=2,8958085E+2
	B2=1.2049512 E-2
	B1=2.4656819E+1 D3=1.1630641
	D2=1.6901002E+1
	D1=6.5945939
	E5=4,3605732
	E4=6.4993464E+1
	E3=6.8920505E+1
	E2 = 3.5355257E+1
	E1=6.6314497
	AXBYA0(3)=0
c	GNU(3) IS MEAN COLLISION FREQUENCY AT THE INTERMEDIATE HEIGHT
С	CALCULATE C INTEGRALS AT BOTH HEIGHTS AND FOR AVERAGE GNU
	DUM=GNU(1)+GNU(2)
	GNU(3)=#.5*DUM
	DO 22 K=1,3
	0=(2,59614E+7)/GNU(K)
	X=7.3886E+6/GNU(X)
	CTN=D*(0*(0*(0+A1)+A2)+A3)+A4
	CTD = 0* (0* (0* (0* (0* (0+B1)+B2)+B3)+B4)+B5)+B6
	CTO=CTN/CTD CTYN=X*(X*(X+A1)+A2)+A3)+A4
	CTXD=X+(X+(X+(X+(X+(X+(X+(X+(X+(X+(X+(X+(X+(X
	CTX =CTXN/CTXD
	CF0=(0*(0*(0+D1)+D2)+D3)/(0*(0*(0*(0*(0+E1)+F2)+E3)+E4)+E5)
	CFX=(X*(X*(X+D1)+D2)+D3)/(X*(X*(X*(X+(X+E1)+E2)+E3)+E4)+E5)
с	CALCULATE RATIOS
	RX(X):SQRT((X*CTX)**2+(2.5*CFX)**2)
	RO(K) = SORT ((0+CTO) + +2+(2.5+CFO) ++2)
	RXBYRO(K)=RX(K)/RO(K)
	RATIO(K)=AXBYAD(K)/RXBYRO(K)
22	CONTINUE
C	CALCULATE FD FROM FINAL VALUES OF DO LOOP
	FO=(5.*3.1824E+3*CFO)/(4.*3.0E+8*GNU(3))
	FX=(5.+3.1B24E+3+CFX)/(4.+3.0E+8+GNU(3))
	$FD = (FX - FO) * 3 \cdot \theta E + 9$
	RXROI=RXBYRO(I)
	PYRO2=RXBYRO(2)
	RETURN
	E ND

```
*****************
                                ********
С
      DIMENSION IA (50) ,RA1(50) ,RA2(50)
      MAX = 50
      131=31
   WRITE (6,110)
FORMAT(10H ADC CHECK)
DEFAULT VALUE FOR THE # OF SAMPLES = 31
110
С
      NS=131
4
ċ
   READ # OF SAMPLE TO BE READ FROM A D CONVERTER
READ (4,210) IDV
5
210
      FORMAT(15)
      IF(IDV.NE.9) NS=IDV
IF(NS.NE.I31)60 TO 50
```

```
FOR 31 NUMBERS READ IN, THE FORM USED IS 2 SETS OF 31 SAMPLES
C
     AS IN THE PARTIAL REFLECTION COLLECTION
Ĉ
           11:0
           1 CH =0
25
           11=11+1
            CALL INPAD(IA, NS, ICH)
            IF (ICH .EQ. 9) 60 TO 6
6
            IF(11.GT.1) GO TO 11
            DO |3 I=1,I31
      CONVERSION ALGORTHOM FOR A /D CONVERTER NEG. #'S TO COMPUTER
C
      NEGATIVE NUMBERS
Ċ
            IF(IA(I).GT.511)IA(I)=3072+(4096+32768)*7+IA(I)
            RAI(I)=FLOAT (IA(I))/.511
13
            GO TO 25
            WRITE(6,101)
11
      DO LOOP FOR SECOND SET OF NUMBERS READ IN
 C
            DO 15 I=1,I31
            IF (IA(I), GT.511)IA(I)=3072+(4096+32768)*7+IA(I)
HT=45.+FLOAT(I-1)*1.5
IF(I.EQ.5.0R.I.EQ.11)WRITE(6,105)
IF(I.EQ.11)WRITE(6,106)
RA2(I)=FLOAT(IA(I))/.511
      WRITE OUT THE NUMBERS IN AN ORDERLY WAY
WRITE(6,190) HT,RAI(1),RA2(1)
FORMAT(3X,F4.1,4HKM ,F5.0,4HMV ,F5.0,2HMV)
 C
 15
 130
             FORMAT (6H NOISE)
 101
             FORMAT (25H -----)
 105
             FORMAT(5H DATA)
 106
       THE FOLLOWING DUMPS THE AVERAGE OF THE A D CONVERTER NUMBERS
             GO TO 5
  С
            ALSO GIVES THE VALUE IN MILLIVOLTS
       A ND
  ¢
             INS=(NS+ MAX-1) /MAX
 50
             T NS = I NS* MAX
             DO 60 J=1,INS
             I CH =Ø
             CALL INPAD (IA, MAX, ICH)
IF(ICH.EQ.4) GO TO 29
  20
             DO 55 I=1.MAY
             IF(IA(I).GT.511)IA(I)=3072+(4096+32768)*7+1A(I)
             AV=AV+FLOAT(IA(I))
  55
6/4
             CONTINUE
             AV=A V/TNS
             AVV=AV/.512
             WRITEG,120)AV,AVV
FORMAT(9H AVERAGE=,F7.3,12H
                                                       VOLTAGE= F8.3,3H MV)
  127
              GO TO 5
              STOP
             FND
                         A/D CONVERTER SERVICE ROUTINES FOR BG.-FG.
               .TITLE
              REFERING VIA SERVICE ROUTINES FOR THE HP SGIMA A TO D
REFERING VIA SERVICE ROUTINES FOR THE HP SGIMA A TO D
REFER. THESE ROUTINES PERMIT INPUT OF ANY SPECIFIED
       CONVERTER. THESE ROUTINES PERMIT INPUT OF ANY SPECIFIED
NUMBER OF SAMPLES INTO A COPE BUFFER. INPUT MAY BE OVER-
       LAPPED WITH PROGRAM EXCUTION, AND CONTROL MAY BE FELINQUISHED
TO LOWER PRIORITY PROGRAMS WHILE DATA TRANSFER TAKES PLACE.
   1
          MACRO-15 CALLING SEQUENCE:
   1
               .IMS
                          I NPAD
               NUMBER OF SAMPLES REQUIPED
               BUFFER ADDRESS
               COMPLETION FLAG ADDRESS
               REAL-TIME SUBROUTINE ADDRESS, PPIORITY LEVEL IN BITS 0-2
        (EXAMPLE: 500000+RTSUBA)
    1
       IF THE 4TH WORD AFTER THE JMS IS 0, NO REAL-TIME SUBROUTINE
WILL BE ACTIVATED. NOTE: THE PRIORITY CODE FOR MAINSTREAM IS 1
THE COMPLETION FLAG IS CLEARED BY THE CALL TO INPAD,
AND SET TO +1 FOR NORMAL COMPLETION OR -1001 IF A DATA
        (RETURNS HERE IMMEDIATELY)
        TIMING ERROP OCCURS.
                                                 /A-D WORD COUNT
    ADWCR =26
                                                  AND CURRENT ADDRESS REGISTERS
    ADCAR = ADWCP+1
                                                 /MONITOR'S COMMUNICATION AREA
/A -D CONVERTER WRITE INITIALIZE
     SCOM=178
    ADWI =703724
                                                  /SKIP ON WORD COUNT OVERFLOW
/SKIP ON DATA TIMING ERROR
```

/CLEAR OVERFLOW FLAG /CLEAR TIMING FLAG

ADS0=703701 ADST = 703721

ADC0=703704 ADCT = 703744

1 ENTRY POINT FOR A-D INTERFACE INITIALIZATION .GLOBL INPAD, DA I NPA D 9 JMS+ .DA JMP .+4 INAP Ø I NWC 2 INFLAG 9 I NR JMP INSET /REPLACED BY "LAC+ I NWC* TCA (ADWCR) DAC* /SET WORD COUNT LAW -1 INAR TAD* /BUFFER ADDPESS -1 / TO CURRENT ADDRESS REG. /CLEAR FLAG DAC* (ADCAR) DZM* INFLAG /CLEAR REAL-TIME SUBROUTINE /INITIALIZE INTERFACE DZM I NSUB# ADWI JMP≠ I NPAD /RETURN 1 THE FOLLOWING CODE IS EXECUTED ONLY ONCE FT LAC* (.SCOM+55) /GET ENTRY PO 1 INSET /GET ENTRY POINT ADDERSS OF .SETUP ADSVA DAC JMS+ . - 1 /CALL .SETUP TO CONNECT ADINT TO API ADSO ADINT (204 DZM* (LAC* - INWC LAC DAC JMP INR /MODIFY INSTRUCTION INR / AND JUMP TO IT 1 1 /INTERRUPT SEPVICE ROUTINE. EXECUTED IMMEDIATELY AFTER COMPLETION / OF DATA TRANSFER. DETERMINES STATUS OF A-D INTERFACE, SETS / COMPLETION FLAG AND ACTIVATES REAL-TIME SUBROUTINE. 1 PUNS AT API LEVEL 0. 1 ADINT ø DBA /PAGE ADDRESSING MODE /SAVE AC /TIMING ERROR? DAC ADSVA ADST SKPICLAIIAC /NO,+1 TO AC /YES, ERROR CODE /SET FLAG LAW -1001 DAC* INFLAG AD CO /CLEAR ADCT INTERFACE FLAGS 1 ADXIT LAC ADSVA RESTORE AC DBR SET TO LEAVE HARDWARE API LEVEL RETURN TO INTERRUPTED PROGRAM JMP* ADINT .END