HOL-2210-01-SDC Virtualization 101: Introduction to vSphere

vmware[®]

Table of contents

Lab Over	view - HOL-2210-01-SDC - Virtualization 101: Introduction to vSpher	e 4
	Virtualization	4
	Lab Guidance	15
	- Introduction to Management with vCenter Server (60 Min)	19
	Introduction	19
	Hands-on Labs Interactive Simulation: ESXi Installation and	
	Configuration	19
	ESXi Host Client	19
	vCenter 7 Overview	28
	vCenter Server and Creating a Virtual Machine	35
	Cloning Virtual Machines and Using Templates	74
	Using Tagging and Search to Find Objects Quickly	88
	Understanding vSphere Availability and Distributed Resource	
	Scheduler (DRS)	. 103
	vSphere 7 Fault Tolerance Provides Continuous Availability	. 120
	Monitoring Events and Creating Alarms	122
	Configure Shares and Resources	143
	Migrating Virtual Machines with VMware vMotion	. 150
	vSphere Monitoring and Performance	163
	Introduction to vSphere with Tanzu	183
	ESXi Install and Configure	. 185
	Certification Path	. 186
Module 2	- Introduction to vSphere Networking and Security (60 Min)	189
	Introduction	. 189
	Adding and Configuring vSphere Standard Switch	193
	Working with the vSphere Distributed Switch	.230
	Adding and Configuring a vSphere Distributed Switch	281
	Using Host Lockdown Mode	. 324
	Configuring the Host Services and Firewall	.353
	User Access and Authentication Roles	.354
	Understanding Single Sign On	371
	Adding an ESXi Host to Active Directory	.393
	Certification Path	.404



Module	3 - Introduction to vSphere Storage (60 Min)	407
	vSphere Storage Overview	407
	Creating and Configuring vSphere Datastores	410
	Storage vMotion	459
	Managing Virtual Machine Disks	469
	Working with Virtual Machine Snapshots	479
	vSphere Datastore Cluster	499
	Certification Path	508
Conclusion		511
	For More Information	511
Appendix		523
	Hands-on Labs Interface	523



Lab Overview - HOL-2210-01-SDC - Virtualization 101: Introduction to vSphere

Virtualization

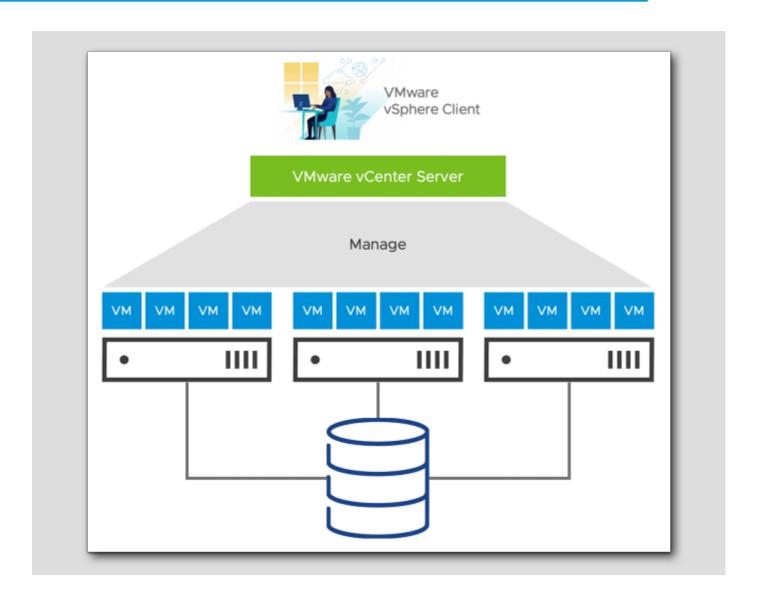
If you are not familiar with Virtualization, this lesson will give you an introduction to it.

If you are familiar with virtualization or have taken this lab previously, you can jump ahead to Module 1 - Introduction to management with vCenter Server.

What is Virtualization:

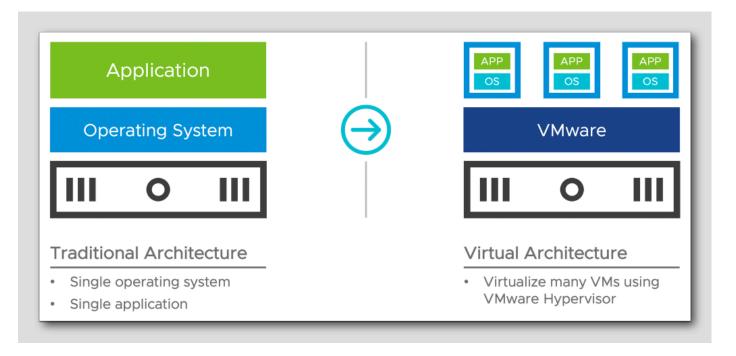
Today's x86 computer hardware was designed to run a single operating system and a single application, leaving most machines vastly underutilized. Virtualization lets you run multiple virtual machines on a single physical machine, with each virtual machine sharing the resources of that one physical computer across multiple environments. Different virtual machines can run different operating systems and multiple applications on the same physical computer.







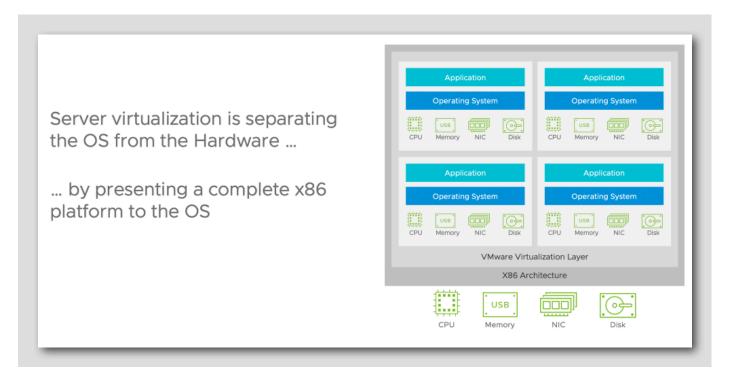
Virtualization Defined [4



Virtualization is placing an additional layer of software called a hypervisor on top of your physical server. The hypervisor enables you to install multiple operating systems and applications on a single server.



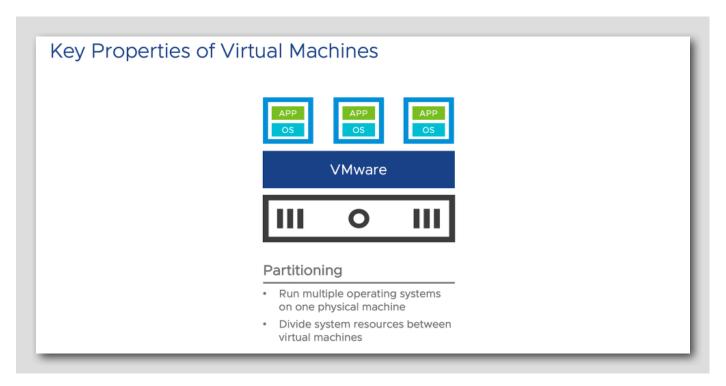
Separation [5]



By isolating the operating system from the hardware, you can create a virtualization-based x86 platform. VMware's hypervisor-based virtualization products and solutions provide you the fundamental technology for x86 virtualization.



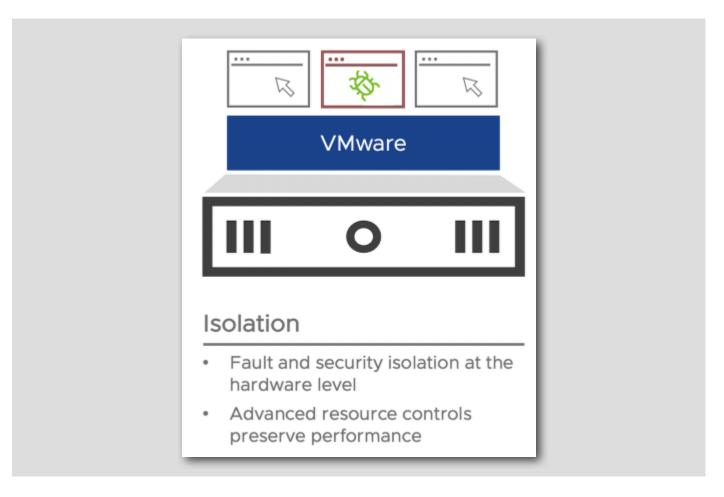
Partitioning [6]



In this screen, you can see how partitioning helps improve utilization.



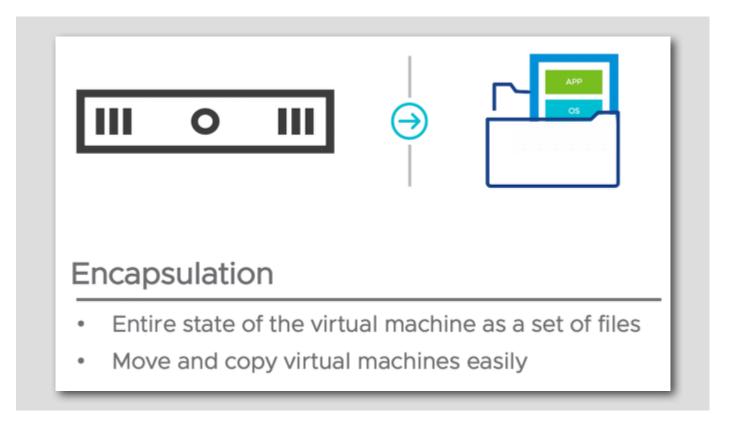
Isolation



You can isolate a VM to find and fix bugs and faults without affecting other VMs and operating systems. Once fixed, an entire VM Restore can be performed in minutes.



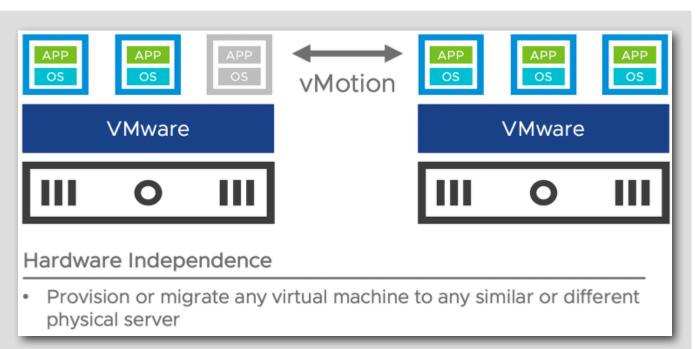
Encapsulation



Encapsulation simplifies management by helping you copy, move and restore VMs by treating entire VMs as files.



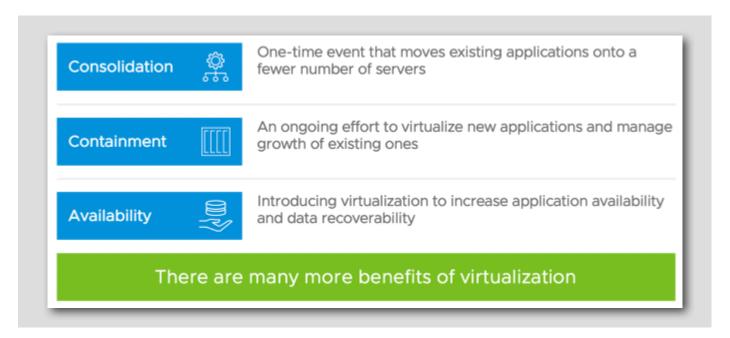
Hardware Independence



VMs are not dependent on any physical hardware or vendor, making your IT more flexible and scalable.



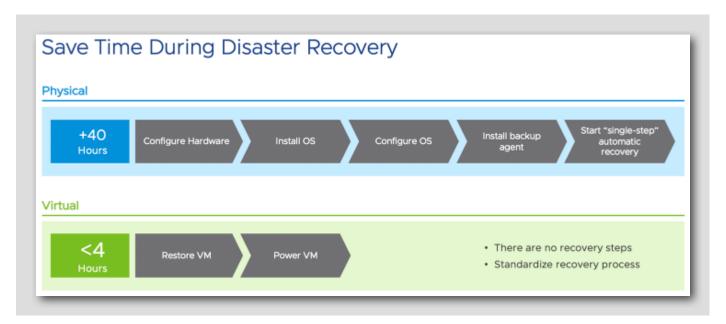
Benefits



Virtualization enables you to consolidate servers and contain applications, resulting in high availability and scalability of critical applications.



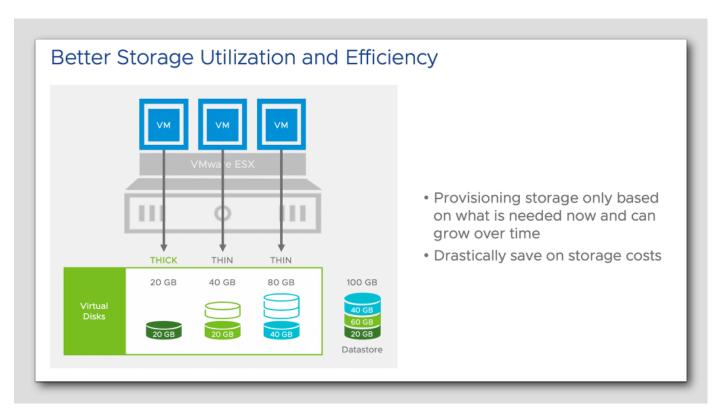
Simplify Recovery



Virtualization eliminates the need for any hardware configuration, OS reinstallation and configuration, or backup agents. A simple restore can recover an entire VM.



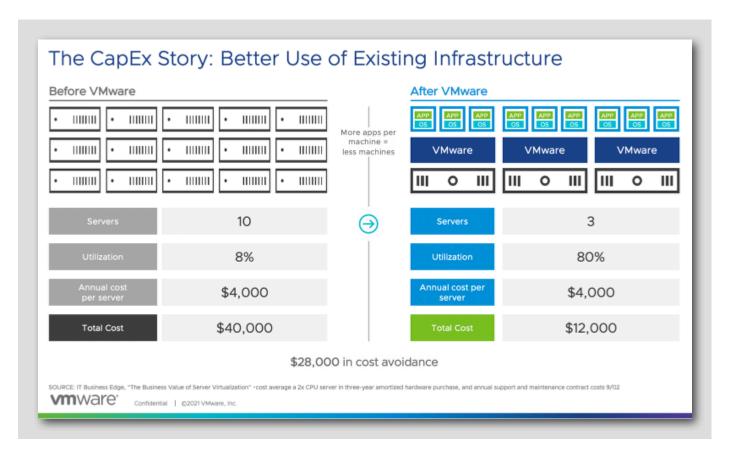
Reduce Storage Costs



A technology called thin provisioning helps you optimize space utilization and reduce storage costs. It provides storage to VMs when it's needed, and shares space with other VMs.



Cost Avoidance



Lab Guidance

Note: It may take more than 90 minutes to complete this lab. You may only finish 2-3 of the modules during your time. However, you may take this lab as many times as you want. The modules are independent of each other so you can start at the beginning of any module and proceed from there. Use the Table of Contents to access any module in the lab. The Table of Contents can be accessed in the upper right-hand corner of the Lab Manual.

This introductory lab demonstrates the core features and functions of vSphere and vCenter. This is an excellent place to begin your Virtualization 101 experience.

This lab will walk you through the core features of vSphere and vCenter, including storage and networking. The lab is broken into 3 Modules and the Modules can be taken in any order.

Lab Module List:

- Module 1 An Introduction to Management with vCenter Server (60 Minutes)
- Module 2 An Introduction to vSphere Networking and Security (60 Minutes)
- Module 3 An Introduction to vSphere Storage (60 Minutes)



Each Module will take approximately 60-90 minutes to complete, but based on your experience this could take more or less time.

We have included videos throughout the modules. To get the most out of these videos, it is recommenced that you have headphones to hear the audio. The timing of each video is noted next to the title. In some cases, videos are included for tasks we are unable to show in a lab environment, while others are there to provide additional information. Some of these videos may contain an earlier edition of vSphere, however, the steps and concepts are primarily the same.

Lab Captains:

- · Doug Baer, Staff Architect, USA
- · Dave Rollins, Staff Architect, USA
- · Dave Cook, Sr. Technical Marketing Architect USA
- · Sandy Visoso, Content Architect, USA
- · Milena Chen, Associate Content Architect, Costa Rica

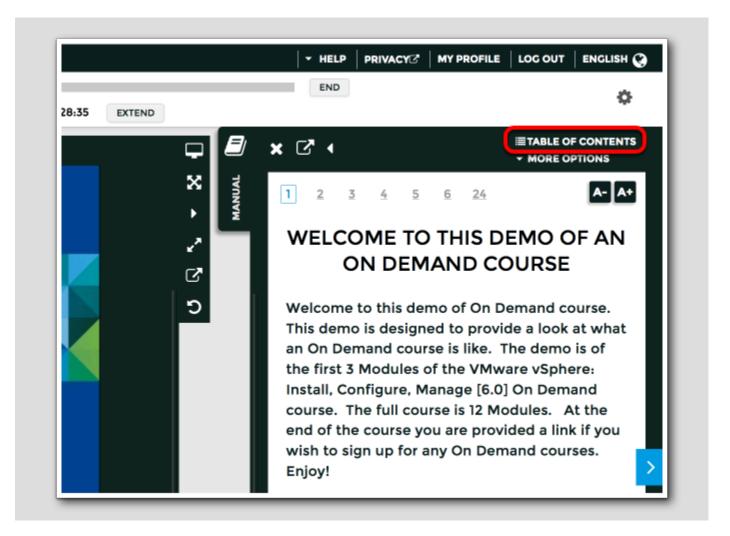
This lab manual can be downloaded from the Hands-on Labs document site found here:

http://docs.hol.vmware.com

This lab may be available in other languages. To set your language preference and view a localized manual deployed with your lab, utilize this document to guide you through the process:

http://docs.hol.vmware.com/announcements/nee-default-language.pdf



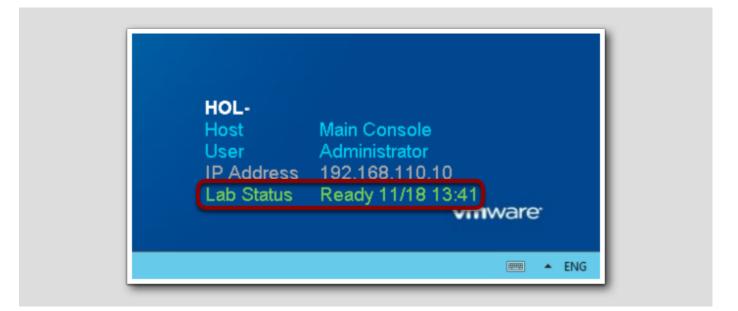


Welcome! If this is your first time taking a lab navigate to the *Appendix* in the Table of Contents to review the interface and features before proceeding.

For returning users, feel free to start your lab by clicking next in the manual.



You are ready....is your lab?



Please verify that your lab has finished all the startup routines and is ready for you to start. If you see anything other than "Ready", please wait a few minutes. If after 5 minutes your lab has not changed to "Ready", please ask for assistance.



Module 1 - Introduction to Management with vCenter Server (60 Min)

Introduction [18]

This module will start with an interactive simulation of an ESXi installation. ESXi is the foundation of vSphere and is sometimes referred to as the host. After the installation, the ESXi Host Client will be reviewed. It is a web-based management tool that allows you to manage a single ESXi host at a time.

The remainder of the module will focus on using the vSphere Client to access vCenter Server and manage your entire virtual infrastructure using one interface. Virtual machines will be created, with more details covered on how to manage and monitor the environment. Lastly, you will be introduced to vSphere Platinum, which provides advanced security capabilities in vSphere in combination with VMware AppDefense.

Hands-on Labs Interactive Simulation: ESXi Installation and Configuration

[19]

This part of the lab is presented as a Hands-on Labs Interactive Simulation. This will allow you to experience steps which are too time-consuming or resource intensive to do live in the lab environment. In this simulation, you can use the software interface as if you are interacting with a live environment.

- 1. Click here to open the interactive simulation. It will open in a new browser window or tab.
- 2. When finished, click the "Return to the lab" link to continue with this lab.

The lab continues to run in the background. If the lab goes into standby mode, you can resume it after completing the module.

ESXi Host Client [20]

The VMware Host Client is an HTML5-based client that is used to connect to and manage single ESXi hosts.

You can use the VMware Host Client to perform administrative and basic troubleshooting tasks, as well as advanced administrative tasks on your target ESXi host. You can also use the VMware Host Client to conduct emergency management when vCenter Server is not available.

It is important to know that the VMware Host Client is different from the vSphere Web Client, regardless of their similar user interfaces. You use the vSphere Web Client to connect to vCenter Server and manage multiple ESXi hosts, whereas you use the VMware Host Client to manage a single ESXi host.

For additional details on the VMware Host Client, please see this PDF (https://docs.vmware.com/en/VMware-vSphere/7.0/vsphere-esxi-host-client-1370-guide.pdf)

This lesson will walk through some of the most frequently used features in the ESXi Host Client.

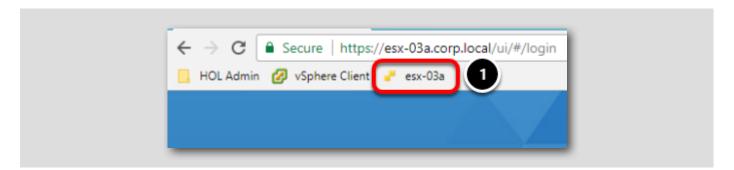


Launch Chrome [21]



1. Click on the Chrome Icon on the Windows Quick Launch Task Bar

Select esx-03a



1. From the Bookmarks bar, select **esx-03a**



Login [23]



1. Login with the following credentials:

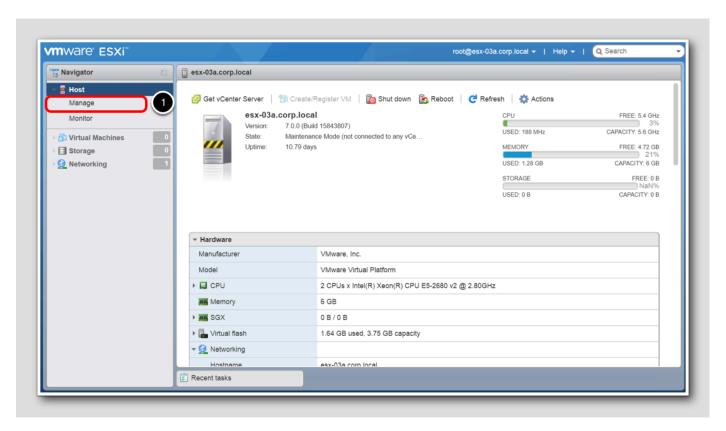
• User name: root

• Password: VMware1!

2. Click the Log in button



ESXi Host Client



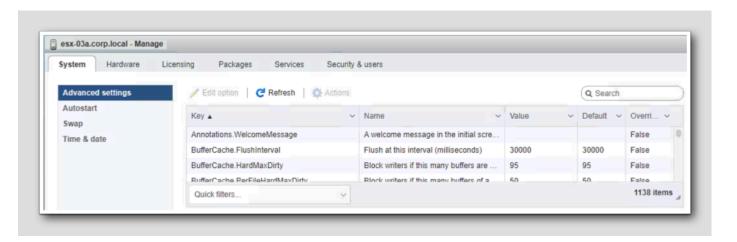
The ESXi Host, in this case, esx-03a, can now be directly managed. This can be useful in test/dev environments where a vCenter Server is not present or in a production environment where the vCenter Server is not reachable.

The initial screen shows high-level details and recent tasks. There are also various power options for the host and an Actions menu for the most common tasks. Note that the server is currently in Maintenance Mode, which will be discussed in a future lesson. Click to minimize the Recent tasks interface to gain more room.

1. Click on Manage

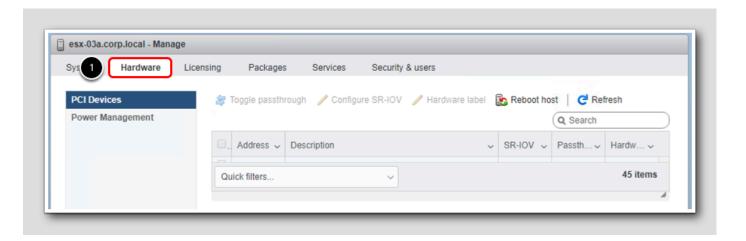


System [25]



On the **System** tab, the most common options set here are the date and time for the host. It can be set and synchronized with an NTP server or set manually. In addition, Autostart settings for the host can be configured here as well.

Hardware [26]



1. Click on the Hardware tab

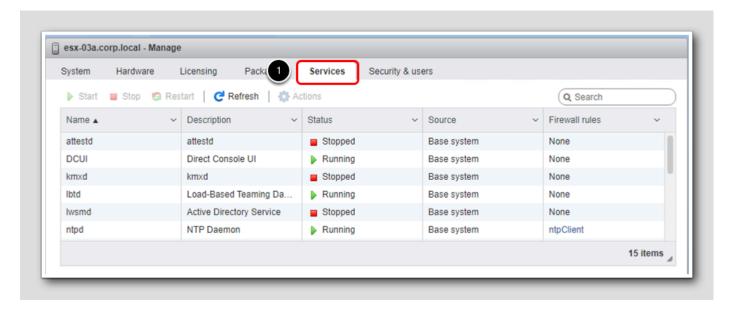




2. Click Power Management

This is where power management policies can be set for the host.

Services [27]

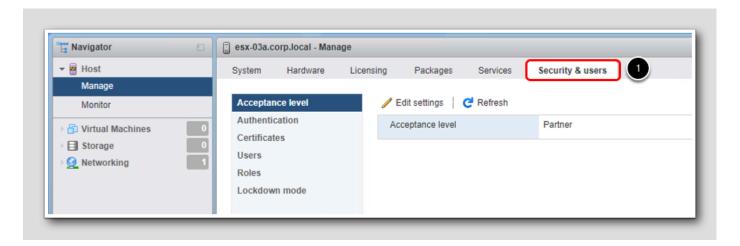


1. Click the Services tab

Services like SSH access and the Direct Console UI can be stopped and started from this screen.



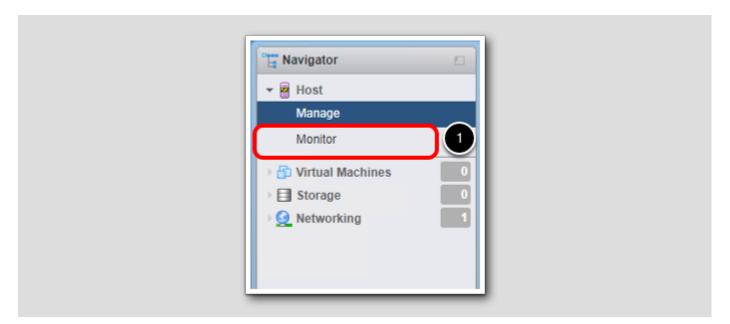
Security and Users



On the Security & Users tab, security options such as authentication to Active Directory and Certificates can be set here. There is also the ability to create additional roles and user accounts for the host itself. This option uses accounts that are local only to the host and not shared with any other hosts or vCenter Server. vCenter Server is set up to use single sign-on which makes account management much easier. This will be reviewed in the lessons that follow.

1. Click on Security & users

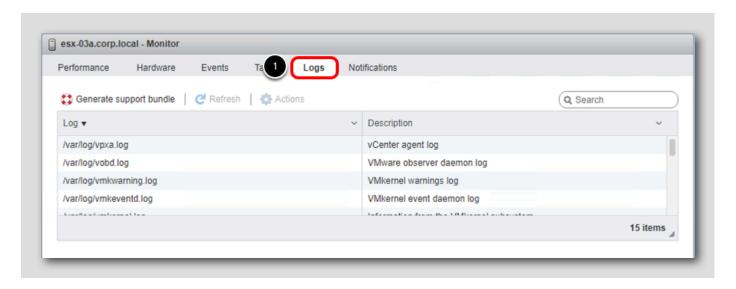
Monitor [29]





The Monitor section includes Performance Charts, Hardware monitoring, an event log and other useful monitoring information.

1. Click on Monitor

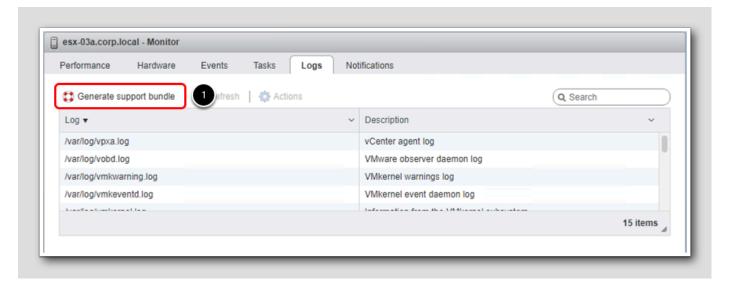


1. Click the Logs tab

On the Logs tab, a support bundle can be created that includes log files and system information that can be helpful in troubleshooting issues.

Generate Support Bundle

[30]





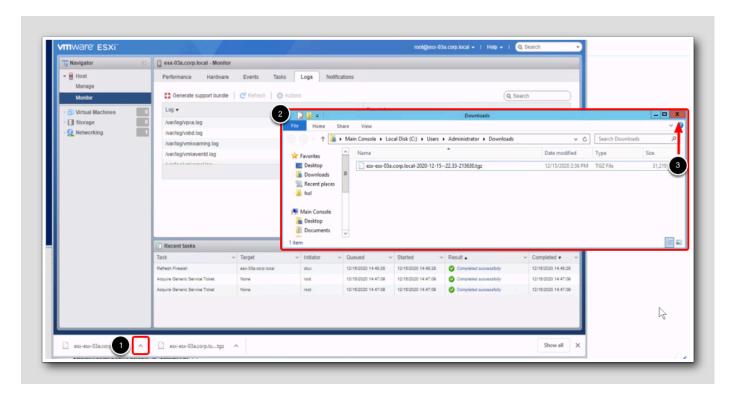
1. Click the Generate Support Bundle button

This operation will automatically download the support file. It will take a couple of minutes.

You may be asked to provide credentials. Use the same information you used to log in:

· Username: root

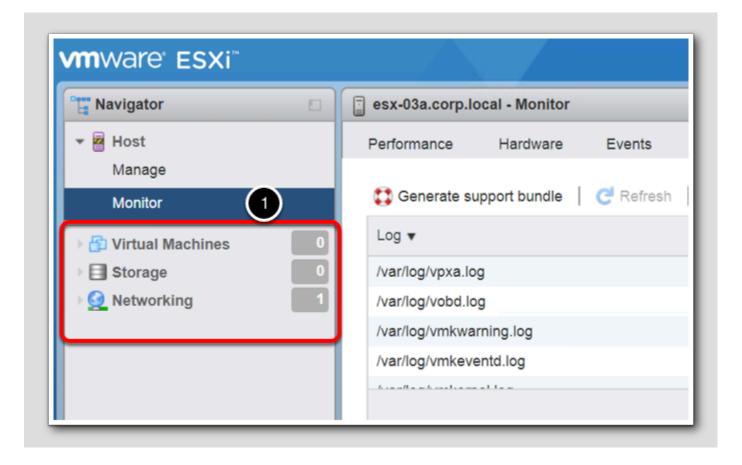
• Password: VMware1!



- 1. Click on the arrow on the downloaded file and select Show in folder.
- 2. A pop-up window will appear with the downloaded support file. Review file if needed.
- 3. Close window when finished.



VMs, Storage and Networking



 In addition to managing and monitoring the host, Virtual Machines can be created, Storage and Networking can be configured at the host level.

Since these features will be covered throughout the lab and the actions performed are identical, just at the vCenter Server level, we will not be reviewing them here.

The ESXi Host Client can be very useful in situations where a vCenter Server is not present to manage the host. However, when a vCenter Server is present, it is the preferred option and provides better tools to manage your infrastructure as a whole.

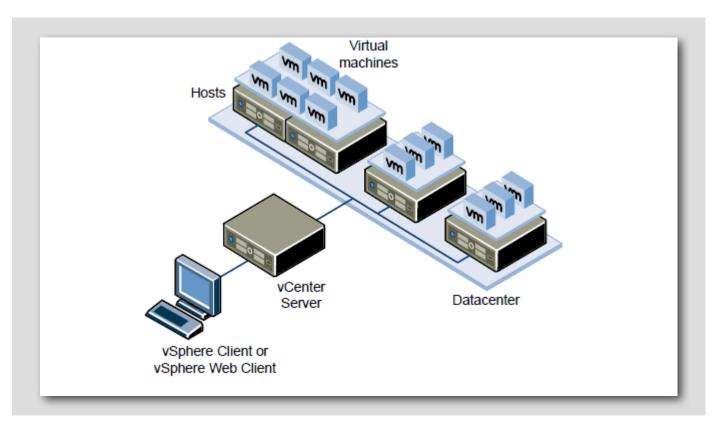
vCenter 7 Overview

vCenter Server unifies resources from individual hosts so that those resources can be shared among virtual machines in the entire datacenter. It accomplishes this by managing the assignment of virtual machines to the hosts and the assignment of resources to the virtual machines within a given host based on the policies that the system administrator sets.



Fo. r

vSphere Components



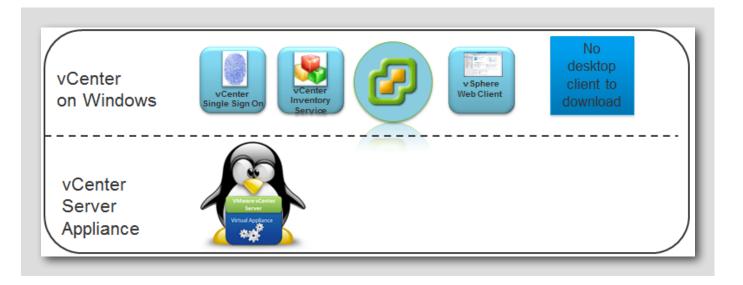
The above diagram shows how vCenter fits in the vSphere stack. With vCenter installed, you have a central point of management. vCenter Server allows the use of advanced vSphere features such as vSphere Distributed Resource Scheduler (DRS), vSphere High Availability (HA), vSphere vMotion, and vSphere Storage vMotion.

The other component is the vSphere Web Client. The vSphere Web Client is the interface to vCenter Server and multi-host environments. It also provides console access to virtual machines. The vSphere Web Client lets you perform all administrative tasks by using an in-browser interface.



vCenter 7 Components



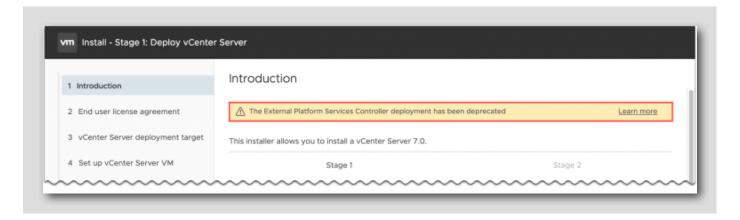


First, there is no longer an option to deploy the external Platform Services Controller (PSC). The only option is the vCenter Server Appliance which contains an embedded PSC. Embedded PSCs have all of the services required to manage a vSphere SSO Domain.

The vCenter Server Appliance (vCSA) is a single preconfigured Linux-based virtual machine optimized for running vCenter Server and associated services.

Platform Services Controller (PSC)







The Platform Services Controller (PSC) includes common services that are used across the suite. These include Single Sign-On (SSO), Licensing, and the VMware Certificate Authority (VMCA). You will learn more about SSO and the VMCA in the following pages.

In vCenter Server 7, PSC convergence now happens automatically during a vCenter Server upgrade! There is no longer a need to perform an upgrade and a convergence as two separate tasks. When upgrading your vCenter Server from version 6.5 or 6.7 to 7.0, the installer can detect external PSCs which allows these two processes to be merged for a simplistic method of upgrading and consolidating *deprecated SSO topologies*.

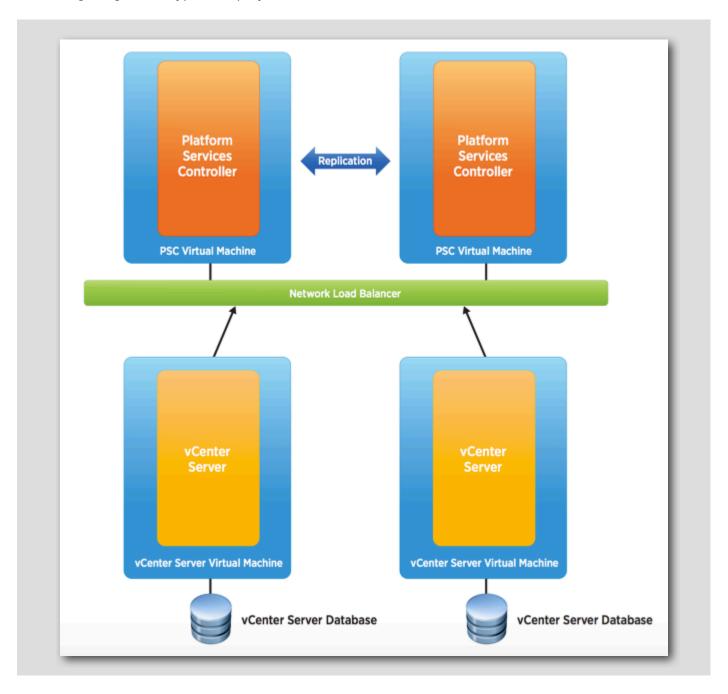
Once the Platform Services Controller is converged, it remains in inventory to be decommissioned by the vSphere Administrator. The upgrade and convergence process in vCenter Server 7 does not decommission the PSC automatically.

vCenter Single Sign On

vSphere 5.1 introduced vCenter Single Sign On (SSO) as part of the vCenter Server management infrastructure. This change affects the vCenter Server installation, upgrading, and operation. Authentication by vCenter Single Sign On makes the VMware cloud infrastructure platform more secure by allowing the vSphere software components to communicate with each other through a secure token exchange mechanism, instead of requiring each component to authenticate a user separately with a directory service like Active Directory.



vCenter Single Sign On - Typical Deployment





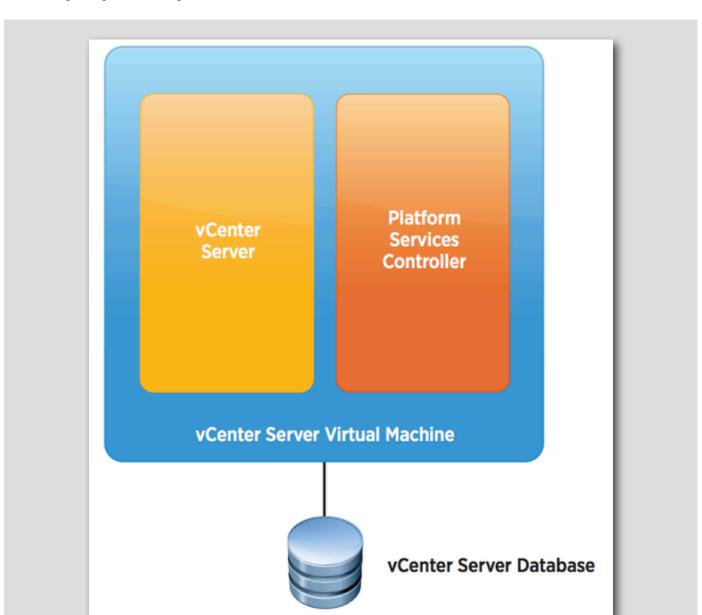
Starting with version 5.1, vSphere includes a vCenter Single Sign-On service as part of the vCenter Server management infrastructure.

Authentication with vCenter Single Sign-On makes vSphere more secure because the vSphere software components communicate with each other by using a secure token exchange mechanism, and all other users also authenticate with vCenter Single Sign-On.

Starting with vSphere 6.0, vCenter Single Sign-On is either included in an embedded deployment or part of the Platform Services Controller. The Platform Services Controller contains all of the services that are necessary for the communication between vSphere components including vCenter Single Sign-On, VMware Certificate Authority, VMware Lookup Service, and the licensing service. For example, in the image above, SSO resides within the Platform Services Controller as part of this multi-vCenter topology.



vCenter Single Sign On - Single vCenter



In a single vCenter topology, the PSC (along with all of its associated services) can run on a single machine, also called the embedded deployment. This single machine could be a physical Windows server, a Windows VM, or the vCSA.

While vCenter Server requires a database, as shown above, SSO itself does not have such a requirement.



More Information on Single Sign On

[39]

The second Module in this lab, Introduction to vSphere Networking and Security covers SSO in more detail.

However, you can also refer to the *vCenter 7 Deployment Guide* for more in-depth requirements and considerations for SSO architecture in vCenter 7.

vCenter Server and Creating a Virtual Machine

[40]

The previous lesson reviewed the ESXi Host Client, which can be used to manage one ESXi host at a time. This lesson will introduce the vSphere Client which is used to connect to vCenter Server to manage your collective infrastructure as a whole. In addition, the process of creating a virtual machine will also be covered.

The vSphere Client is the primary method for system administrators and end-users to interact with the virtual data center environment created by VMware vSphere. vSphere manages a collection of objects that make up the virtual data center, including hosts, clusters, virtual machines, data storage, and networking resources.

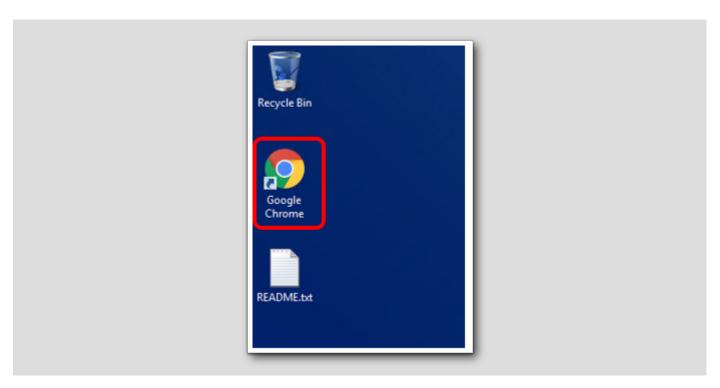
The vSphere Client is a Web browser-based application that you can use to manage, monitor, and administer the objects that make up your virtualized data center. You can use the vSphere Client to observe and modify the vSphere environment in the following ways.

- · Viewing health, status, and performance information on vSphere objects
- Issuing management and administration commands to vSphere objects
- · Creating, configuring, provisioning, or deleting vSphere objects

You can extend vSphere in different ways to create a solution for your unique IT infrastructure. You can extend the vSphere Client with additional GUI features to support these new capabilities, with which you can manage and monitor your unique vSphere environment.



Launch Chrome [41]



If you are not already in Chrome, double click on Google Chrome on your desktop. If you are already in Google Chrome, open a new tab.

Select vSphere Client [42]



1. Click the vSphere Web Client bookmark.



Login to vCenter [43]

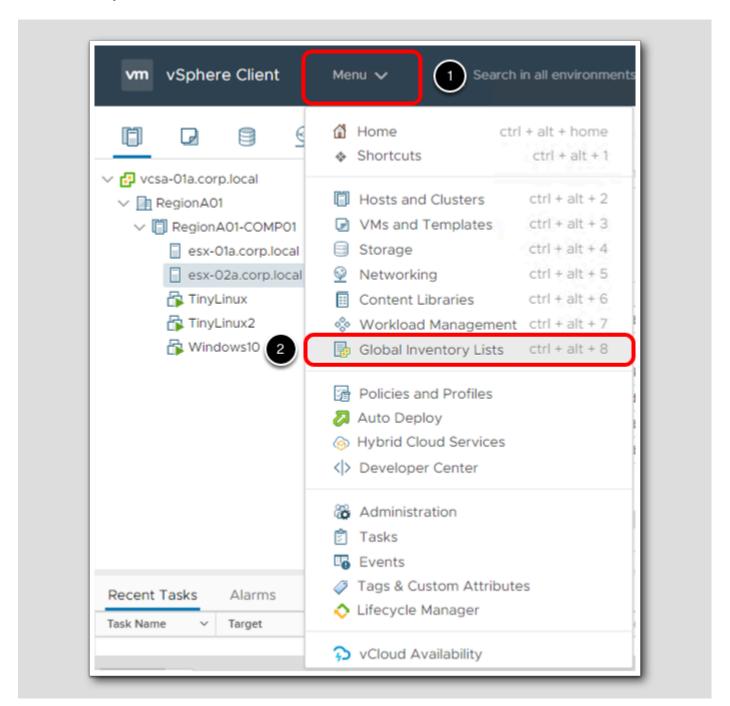


Log in using the following method:

- 1. Click the "Use Windows session authentication" check box.
- 2. Click the "Login" button.



vCenter Inventory



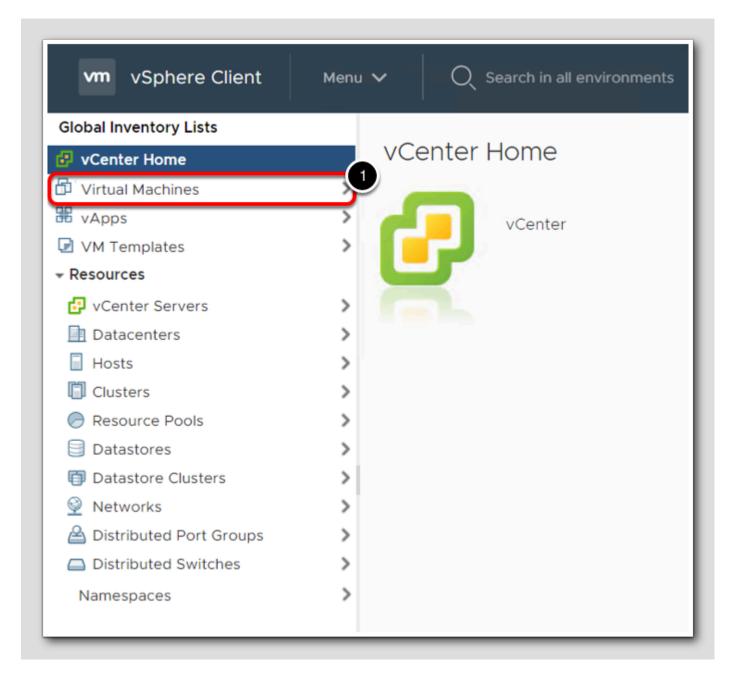


By default, you are brought to a view that shows the Hosts and Clusters attached to vCenter. Get a more complete look by viewing the Global Inventory Lists.

1. Click on the Menu drop-down list and select Global Inventory Lists.

Clicking Global Inventory Lists will take you to the inventory page where you find all the objects associated with vCenter Server systems such as data centers, hosts, clusters, networking, storage, and virtual machines.



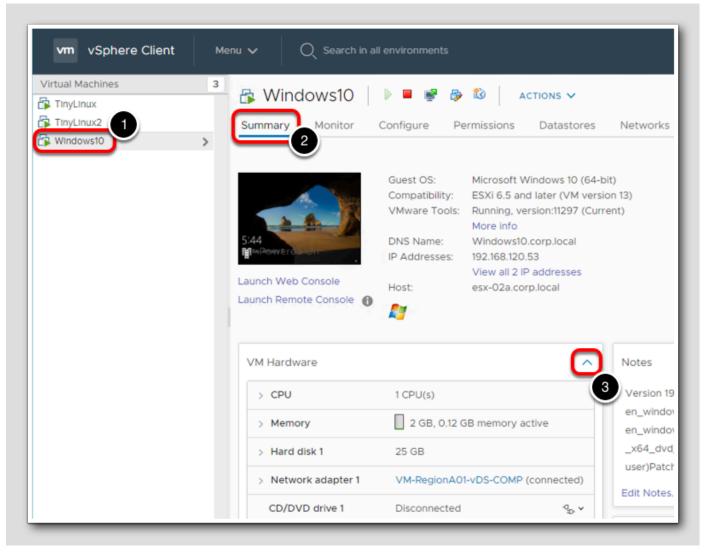


1. Click the "Virtual Machines" inventory item. By selecting this inventory item, you are presented with a list of the VMs which are located in this environment.



Virtual Machine Summary



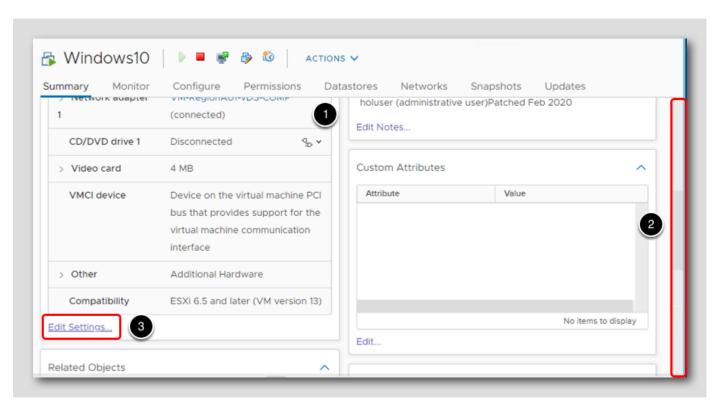


Here are all the virtual machines associated with this vCenter instance.

- 1. Click the "Windows10" virtual machine.
- 2. Click the "Summary" Tab for that virtual machine. On this page, you are able to see all the details regarding the virtual machine. There is an "Edit Settings" link as well to modify the settings of the virtual machine.
- 3. Expand the VM Hardware section.



Edit the settings of a virtual machine.



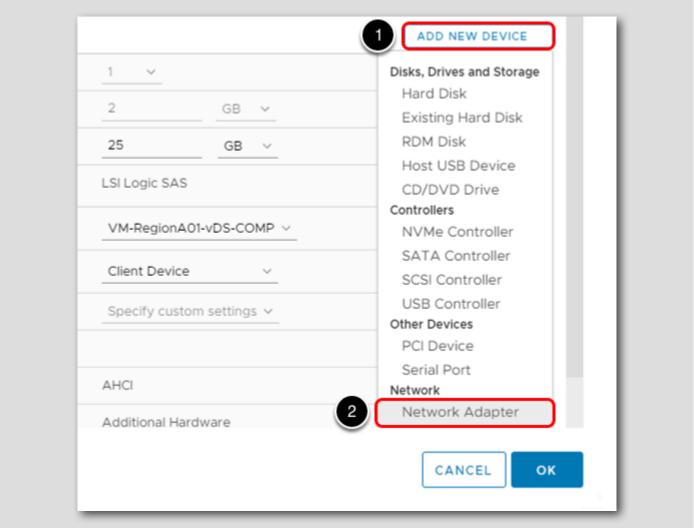
- 1. Review the VM Hardware for the windows10 virtual machine. Note that there is currently only one network adapter.
- 2. Use the scroll bar to move to the bottom of the VM Hardware section.
- 3. Click "Edit Settings" so a second network adapter can be added to the virtual machine.



E471

Add a second network adapter

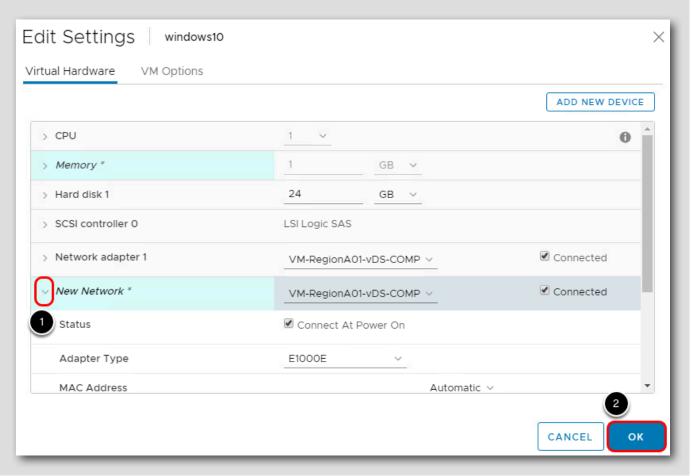




Add another network adapter to the windows10 machine.

- 1. In the Edit Setting window, click the Add New Device button.
- 2. Select Network Adapter from the drop-down list.

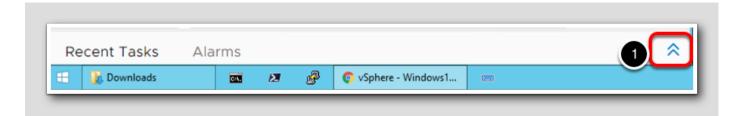
Configure the Second Network Card.



- 1. Click the arrow next to the New Network card to expand and view its settings. Notice that the MAC address is blank at this point. A new MAC address will be generated once this NIC is added or we are able to specify (with some rules) our own MAC address.
- 2. Click "OK" to add the device to the VM. When you select "OK" a new task is created.



Recent Tasks List [50]



Click on on the Arrows to view the Recent Tasks to watch the task's progress.

Recent Tasks List

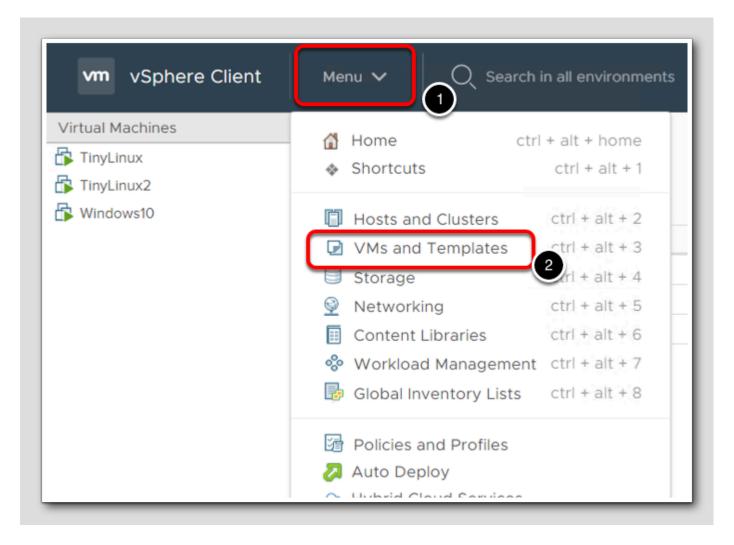


Review the "Recent Tasks" list. Once the task is complete, a second Network Adapter should be shown in the "VM Hardware" section. Note the networks are in a disconnected state because the VM is powered off.

Once you are done viewing the Recent Tasks list, click the down-arrows to minimize it.



Create a Virtual Machine

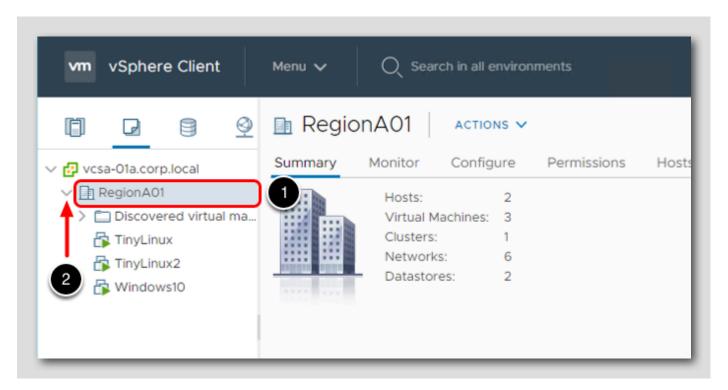


In the next steps, we will create a virtual machine and then, install an operating system.

- 1. To return to the VMs and Templates view, click on ${\bf Menu}.$
- 2. Select VMs and Templates.



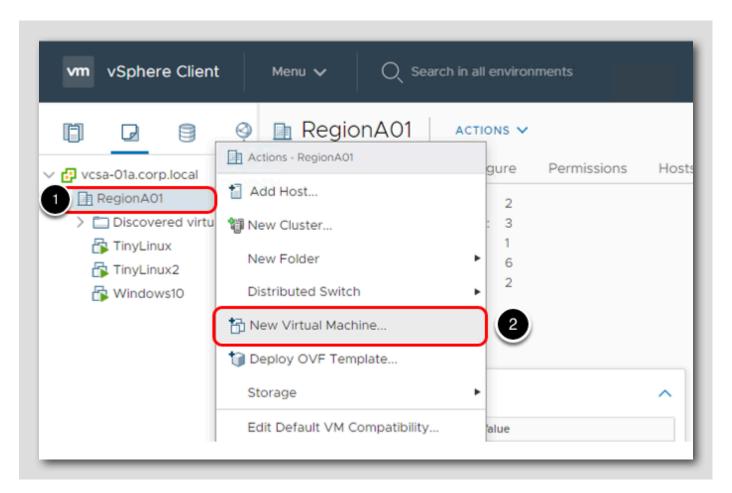
Select and Expand Datacenter



- 1. Click on RegionA01 Datacenter.
- 2. Expand RegionA01 Datacenter so the virtual machines under it can be seen.





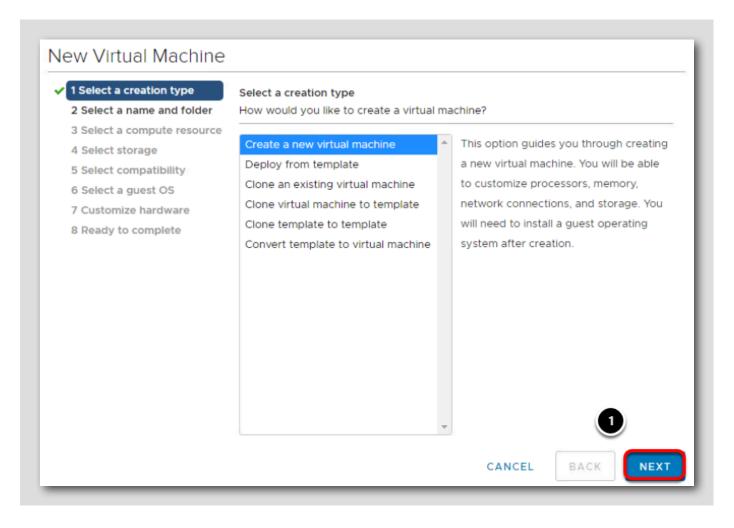


- 1. Right-click on RegionA01 Datacenter.
- 2. Click New Virtual Machine to start the new virtual machine wizard.

This wizard is used to create a new Virtual Machine and place it in the vSphere inventory.



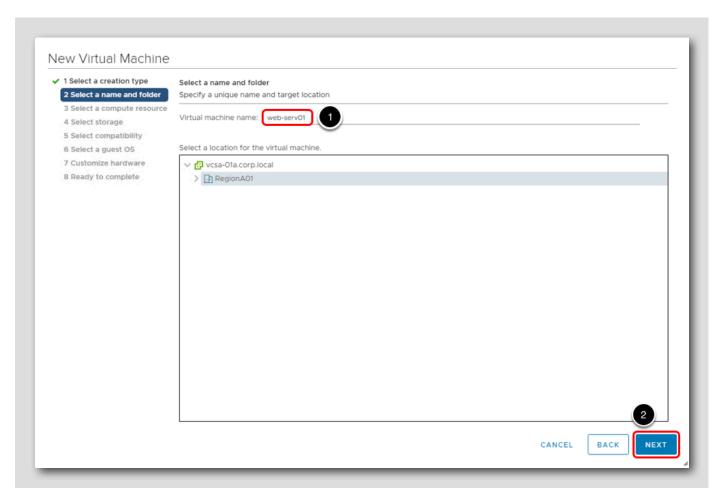
Virtual Machine wizard



1. Since the Create a new virtual machine wizard is highlighted, just click Next.



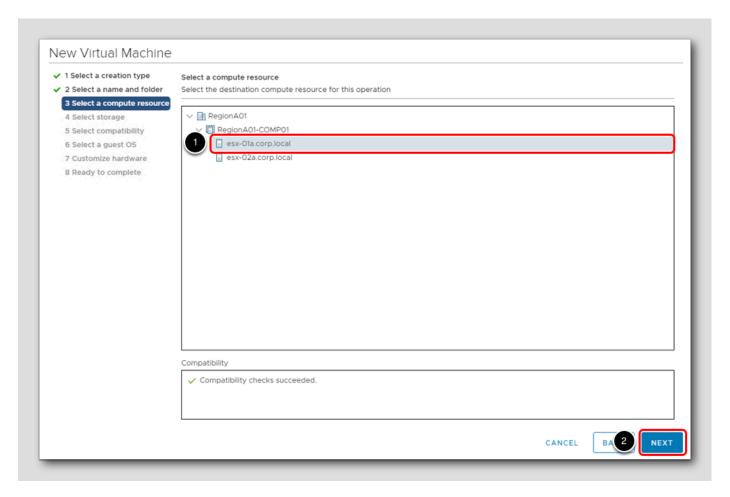
Name the Virtual Machine



- 1. Enter web-serv01 for the name of the new virtual machine.
- 2. Click Next.



Virtual Machine Placement

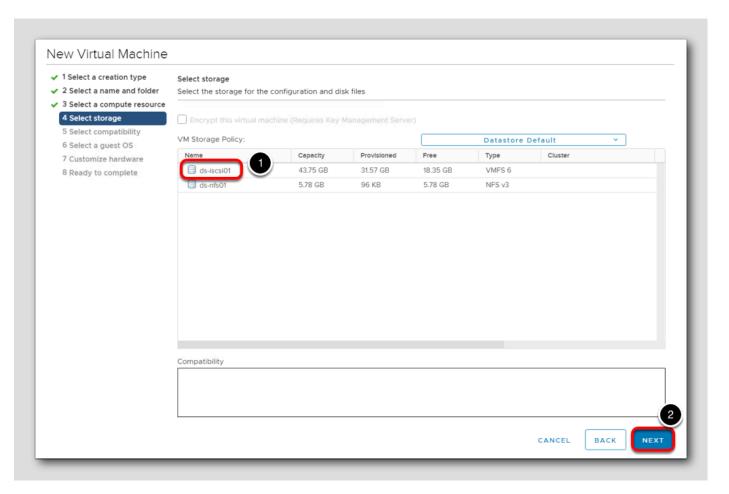


Because Distributed Resource Scheduler (DRS) is not enabled, you just have to select a host to use for the VM. More details on DRS will be covered later in this module.

- 1. Click esx-01a.corp.local.
- 2. Click Next.



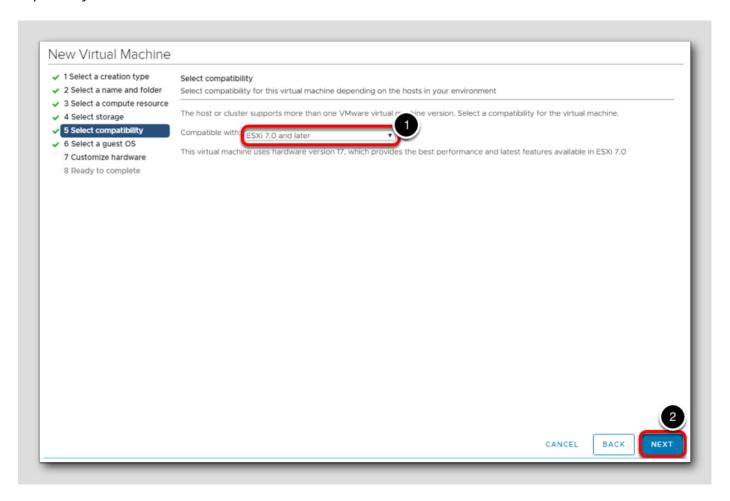
Select Storage [58]



- 1. Ensure the ds-iscsi01 datastore is selected.
- 2. Click Next.



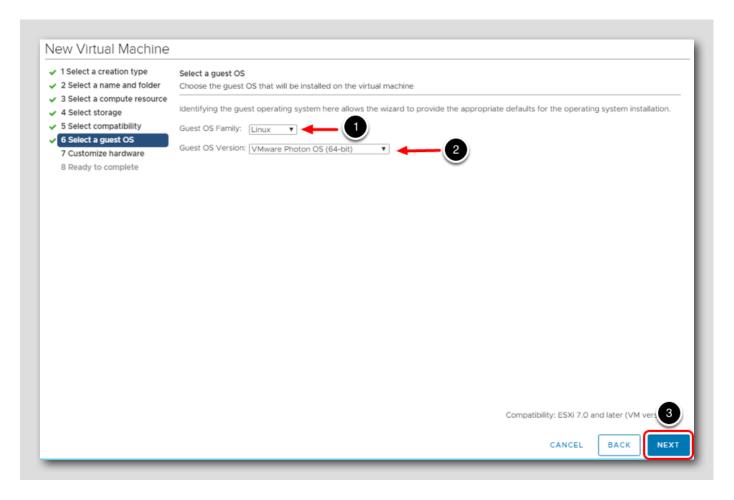
Compatibility [59]



- 1. Select ESXi 7.0 and later.
- 2. Click Next to accept.



Guest OS [60]



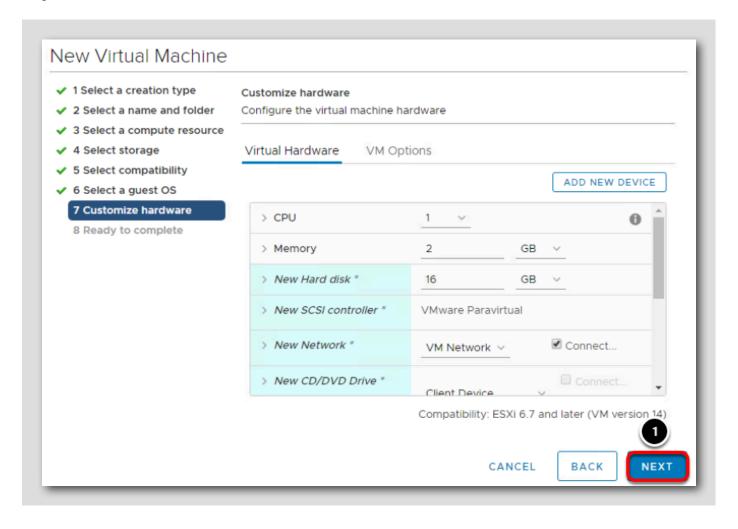
In this step, we will be selecting what operating system we will be installing. When we select the operating system, the supported virtual hardware and recommended configuration is used to create the virtual machine. Keep in mind this does not create a virtual machine with the operating system installed, but rather creates a virtual machine that is tuned appropriately for the operating system you have selected.

- 1. For the Guest OS Family, select Linux from the drop-down menu.
- 2. For the Guest OS Version, select VMware Photon OS (64-bit).
- 3. Click Next to continue.



Change Virtual Disk Size.

E61

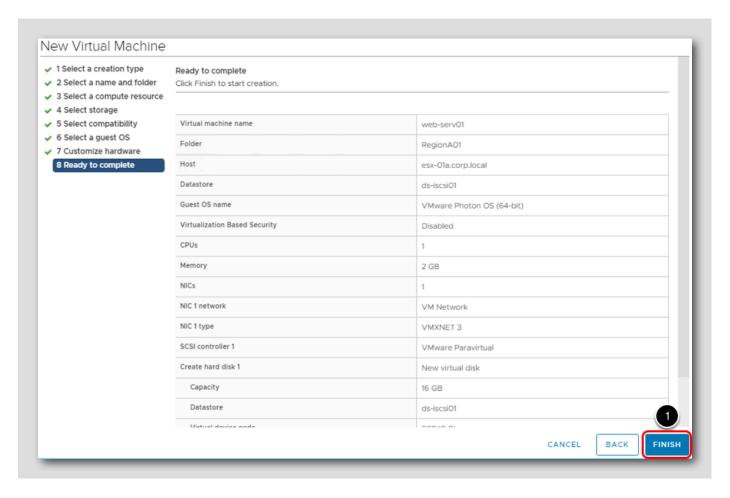


The recommended virtual hardware settings are shown as the default. These can be modified if needed.

1. Leave the default settings and click Next.



Ready to complete [62]

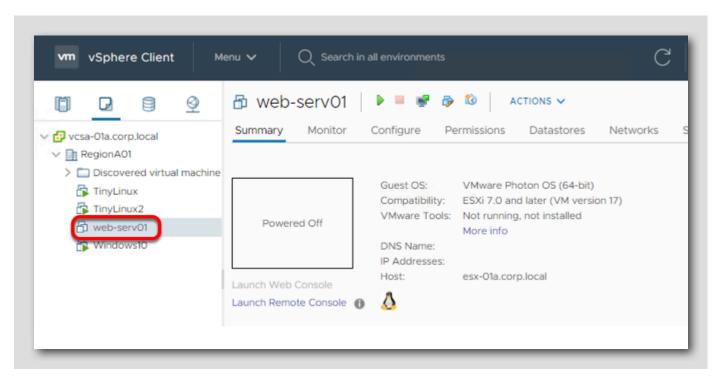


The settings for the virtual machine can be verified prior to it being created.

1. Click **Finish** to create the virtual machine.



Newly created virtual machine



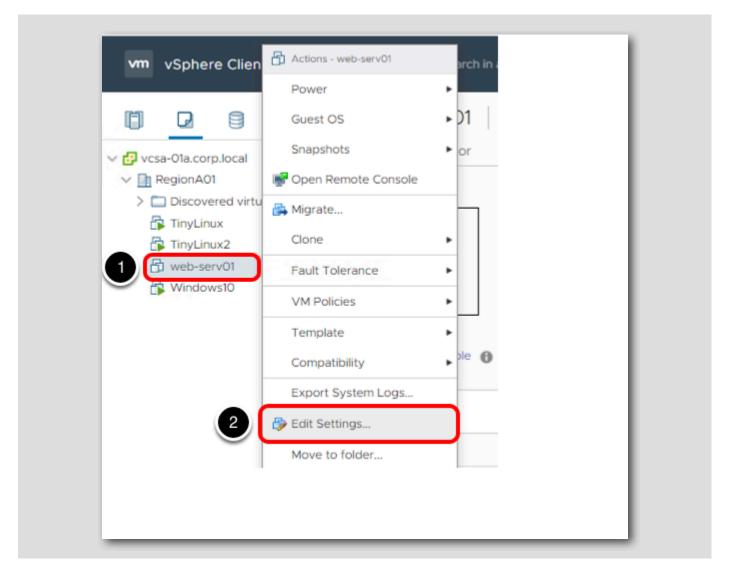
 $Congratulations \ on \ creating \ your \ first \ virtual \ machine \ \textbf{web-serv01}!$

In the next steps, Photon OS will be installed on the virtual machine.



Attaching an ISO to a Virtual Machine





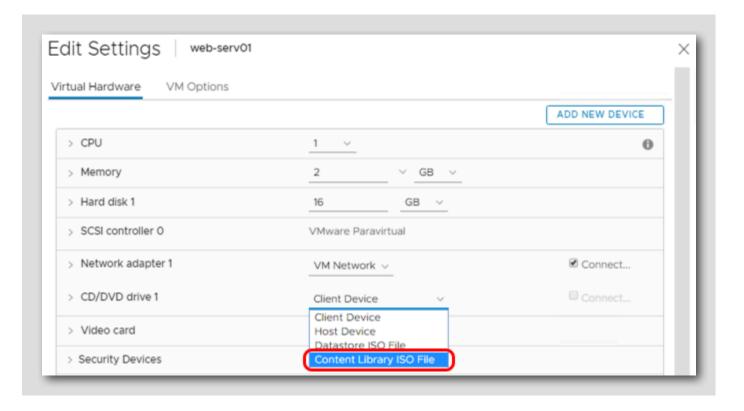
To make it easier to install operating systems on virtual machines, ISO images can be used. These can be kept in the same storage used for virtual machines. In addition, vCenter offers a Content Library as a repository. Content Libraries can then be synchronized to ensure every location is using the same versions.

- 1. To attach an ISO image to the virtual machine we just created, make sure web-serv01 is selected.
- 2. Right-click on web-serv01 and select Edit Settings...



Content Library ISO File

[65]

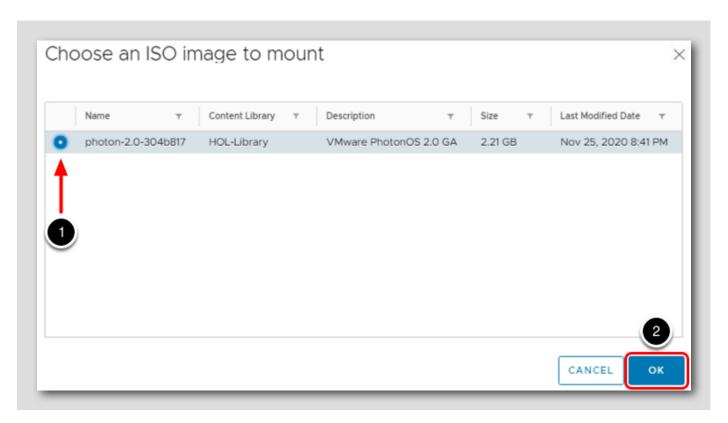


1. From the CD/DVD drive 1 drop-down menu, select Content Library ISO File.

This will open a file explorer to select that file.



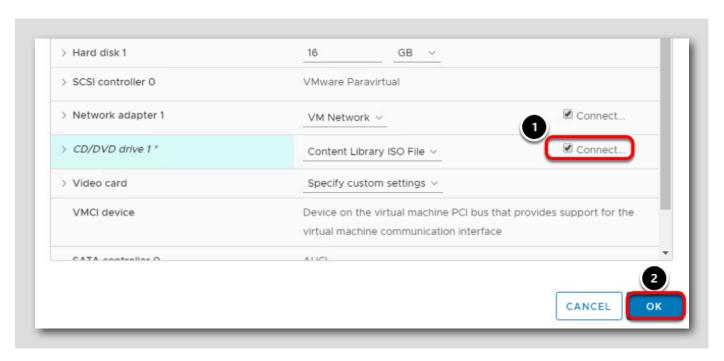
Select Photon [66]



- 1. Click the radio button next to photon-2.0-304b817.
- 2. Click OK.



Connect the drive

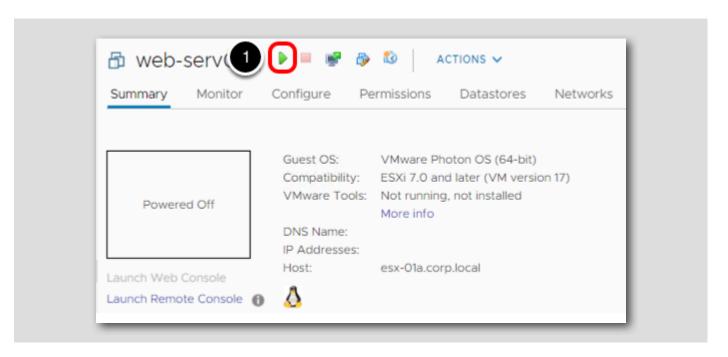


Finally, we want to attach or connect the ISO image to the virtual machine.

- 1. Click the Connected check box next to CD/DVD drive 1.
- 2. Click OK.



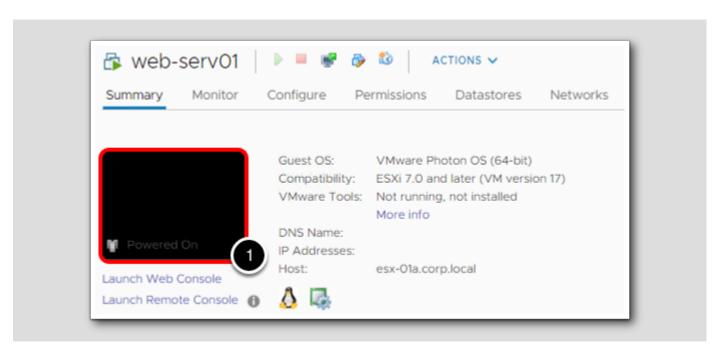
Power on web-serv01



1. Click the green play button to power on the virtual machine and start the installation.



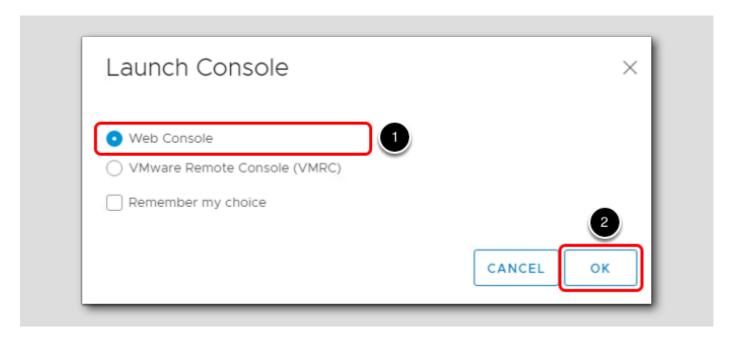
Launch Console [69]



1. To launch the console window, click anywhere in the console window screen.



Web Console [70]

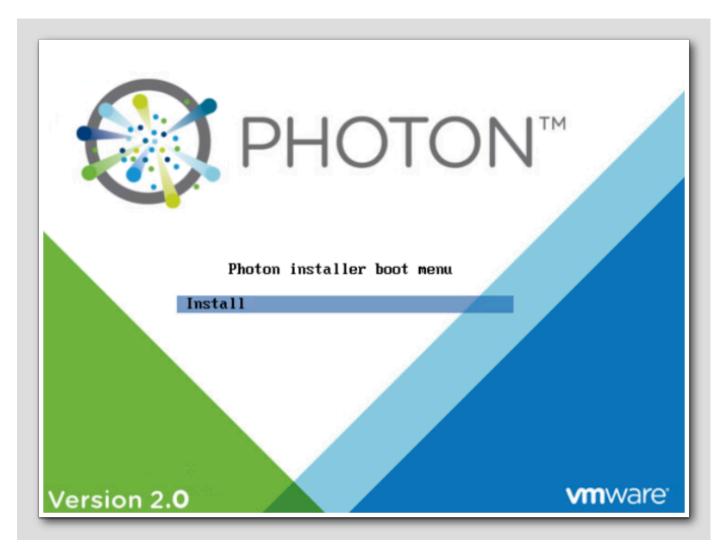


- 1. Select the Web Console.
- 2. Click OK.

Note you also have the option of using the VMware Remote Console (VMRC). This is console is a separate application that needs to be installed on your local device as opposed to the Web Console which will launch in a new browser tab. The VMRC can be useful in certain situations when you need more capabilities, like attaching devices or power cycling options.



Photon Boot Screen

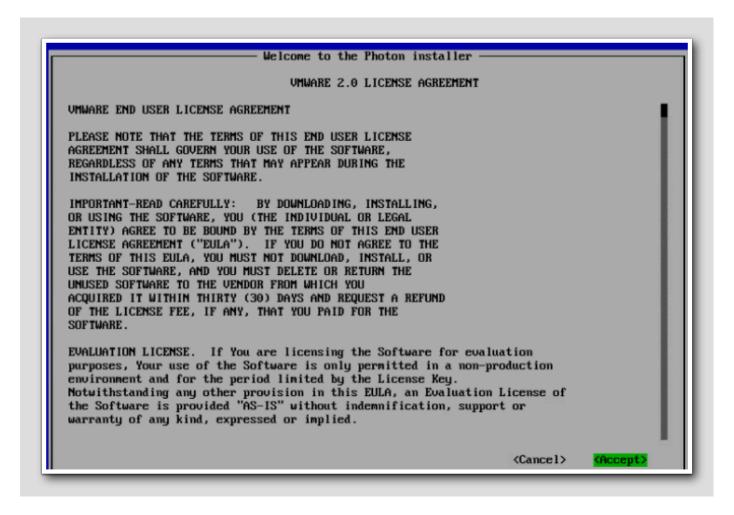


A new tab will open and you will be presented with the Photon OS boot screen.

1. Press the **Enter** key to start the installation process.



License Agreement

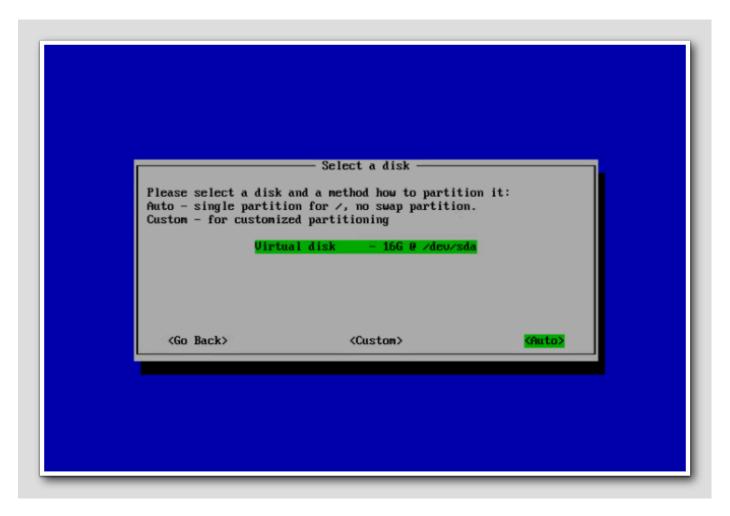


After the boot process is complete, you will be presented with a license agreement.

1. Press Enter to accept.



Select Disk



1. Press Enter to accept the selected disk and use the auto partitioning option.

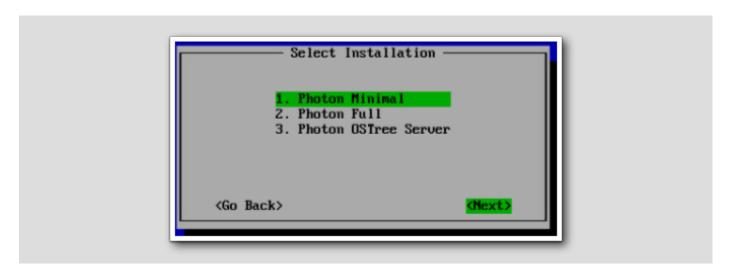


Confirm [74]



1. Press Enter confirm the disk should be erased.

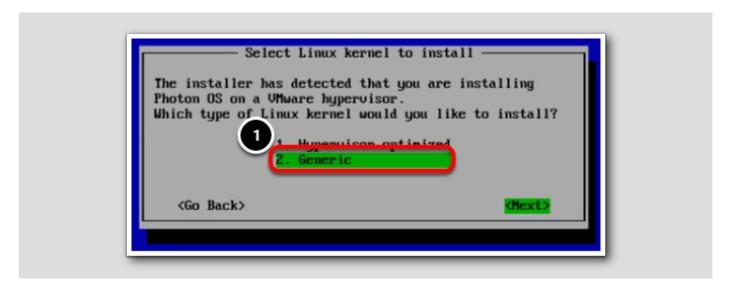
Select Installation [75]



- 1. At the Select Installation screen, make sure the default option of 1. Photon Minimal is selected.
- 2. Press the Enter key.



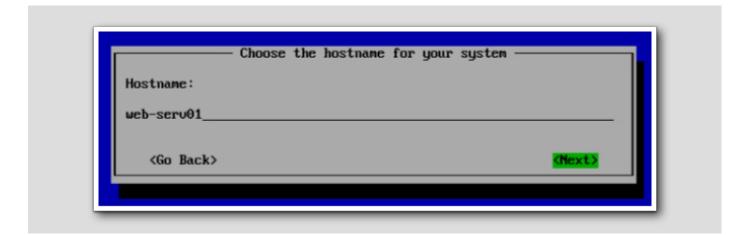
Linux Kernel [76]



- 1. Use the arrow key to select 2. Generic.
- 2. Press the Enter key.

NOTE: If 1. Hypervisor optimized is selected, the virtual machine will not boot. This is due to the unique environment the Hands-on Labs are running in.

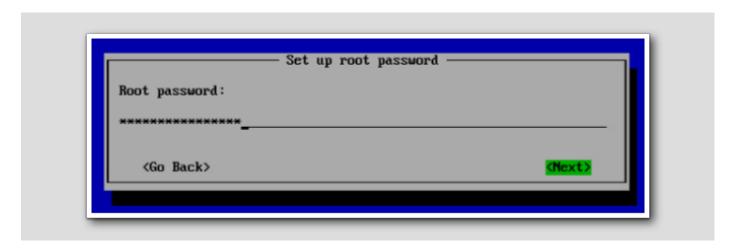
Rename Host





- 1. Use the Backspace key to remove the default hostname.
- 2. Type web-serv01.
- 3. Press the Enter key.

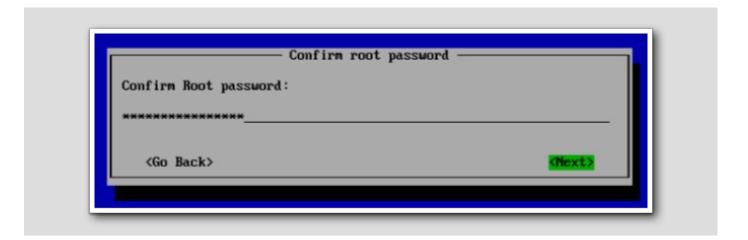
Password [78]



1. For the password, use VMware1!VMware1!

Note that Photon requires a complex, non-dictionary password, which is why the typical password is being repeated.

Confirm Password [79]

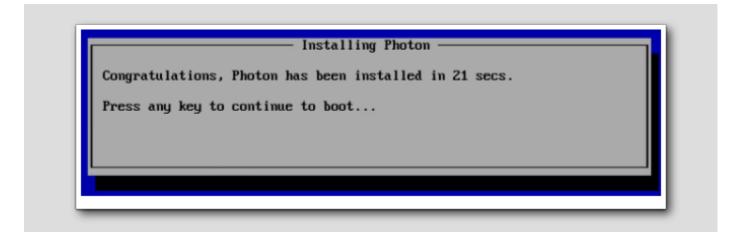




- 1. Type VMware1!VMware1! again to confirm the password.
- 2. Press the Enter key.

Installation Complete

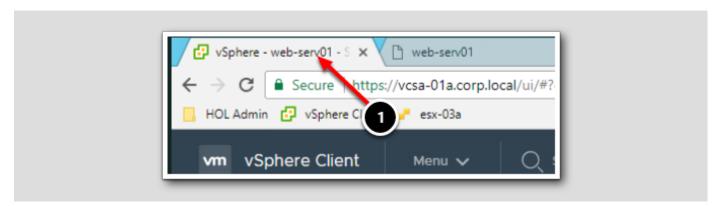
T80



After a minute or two, the installation will be complete.

Press a key to reboot the virtual machine. After a minute or two, the system should boot the login prompt.

vSphere Tab

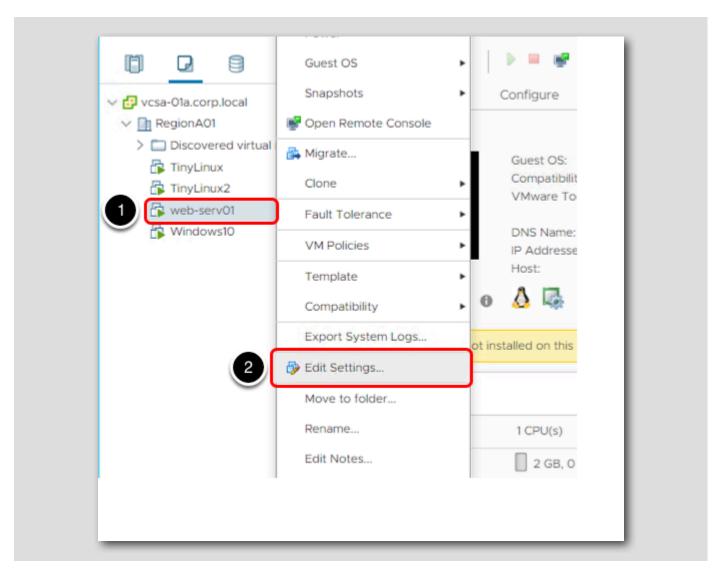


Now that the operating system has been installed and is up and running, the ISO image needs to be disconnected from the virtual machine.

1. Select the vSphere- web-serv01 tab.



Edit Settings [82]

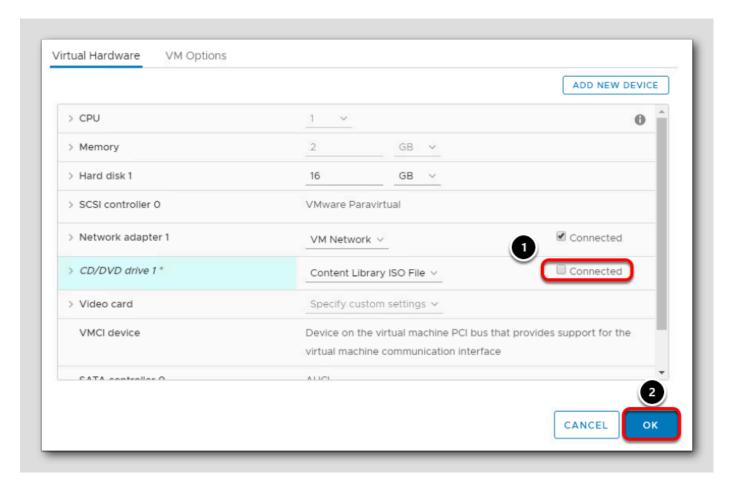


Make sure web-serv01 is still highlighted.

- 1. Right-click on web-serv01.
- 2. Select Edit Settings...



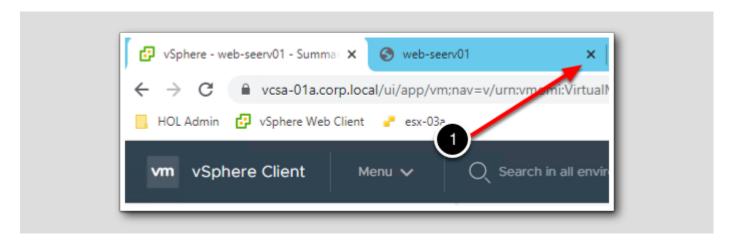
Disconnect CD/DVD



1. Uncheck the Connected box next to CD/DVD drive 1.



web-serv01 Console



1. Click the 'X' to close the console window for web-serv01.

Cloning Virtual Machines and Using Templates

[85]

VMware provides several ways to provision vSphere virtual machines. In the last lesson, you saw how to create a virtual machine and manually install the operating system.

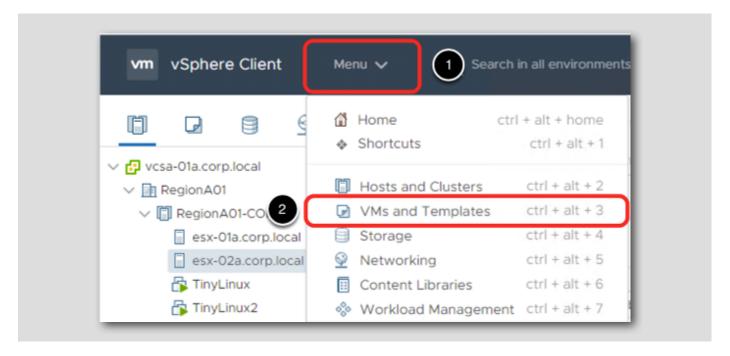
The virtual machine that was created can then be used as a base image from which to clone other virtual machines. Cloning a virtual machine can save time if you are deploying many similar virtual machines. You can create, configure, and install software on a single virtual machine. You can clone it multiple times, rather than creating and configuring each virtual machine individually.

Another provisioning method is to clone a virtual machine to a template. A template is a master copy of a virtual machine that you can use to create and provision virtual machines. Creating a template can be useful when you need to deploy multiple virtual machines from a single baseline but want to customize each system independently of the next. A common value point for using templates is to save time. If you have a virtual machine that you will clone frequently, make that virtual machine a template, and deploy your virtual machines from that template.

In this lesson, you will clone an existing Virtual Machine to a Template and deploy a new Virtual Machine from that Template.



Navigate to the VMs and Templates management pane

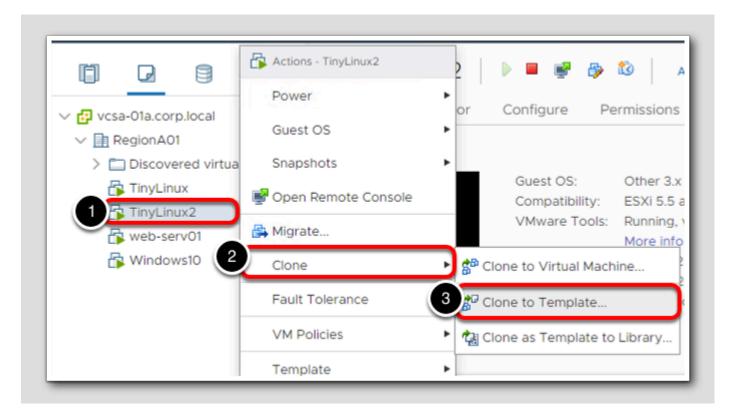


- 1. Click on Menu.
- 2. Select VMs and Templates.



[86]

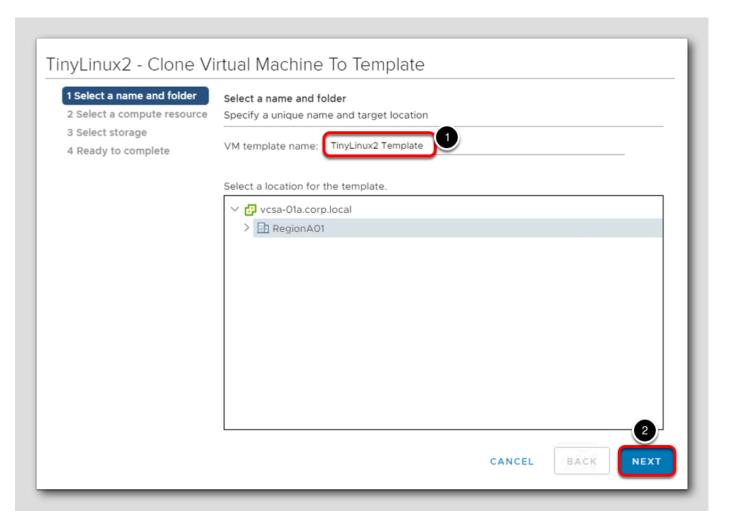
Launch the Clone Virtual Machine to Template wizard



- 1. Right-click the Virtual Machine TinyLinux2.
- 2. Select Clone.
- 3. Select Clone to Template...



Select a name and folder



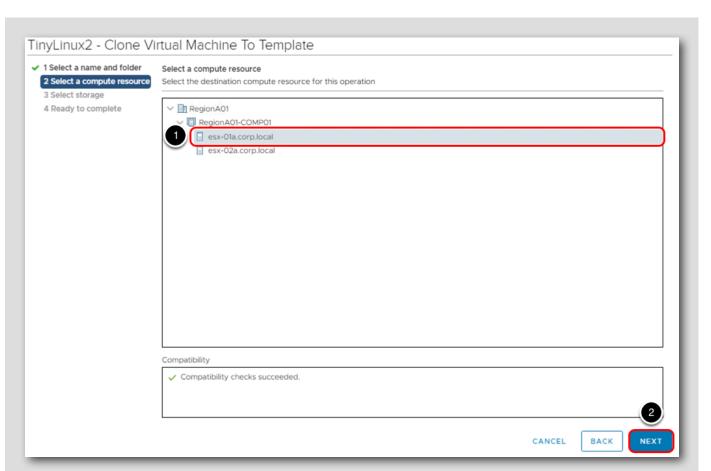
 $1. \ \ \text{In the Clone Virtual Machine to Template wizard, provide a name for the Template} - \textbf{TinyLinux2 Template}$

Please leave the location as RegionA01 for this lab.

2. Click Next



Select Compute Resource



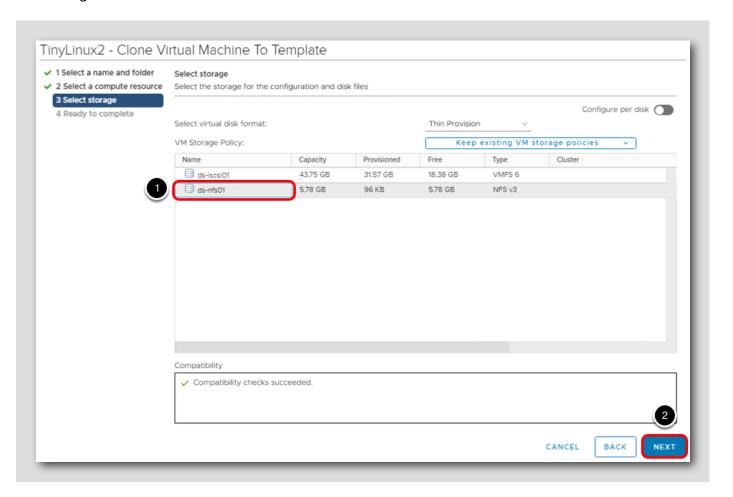
Select a compute resource:

- 1. Choose esx-01a.corp.local.
- 2. Click Next.



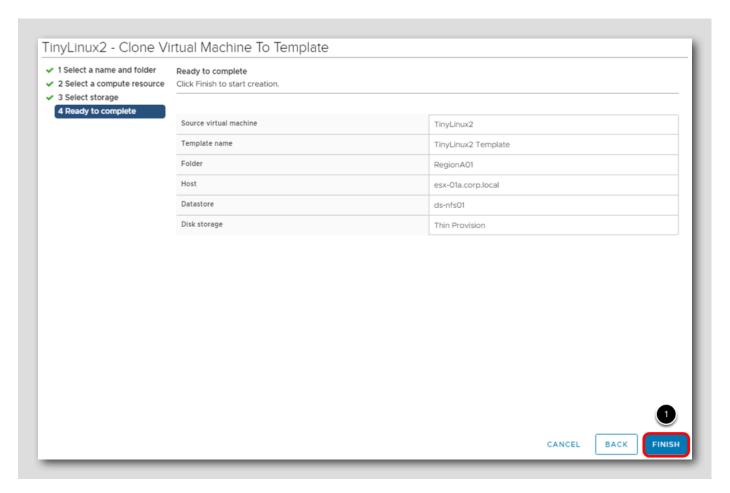
[89]

Select Storage [90]



- 1. Select ds-nfs01 as the datastore.
- 2. Press the Next button.

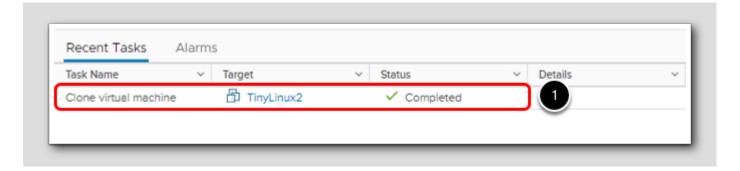




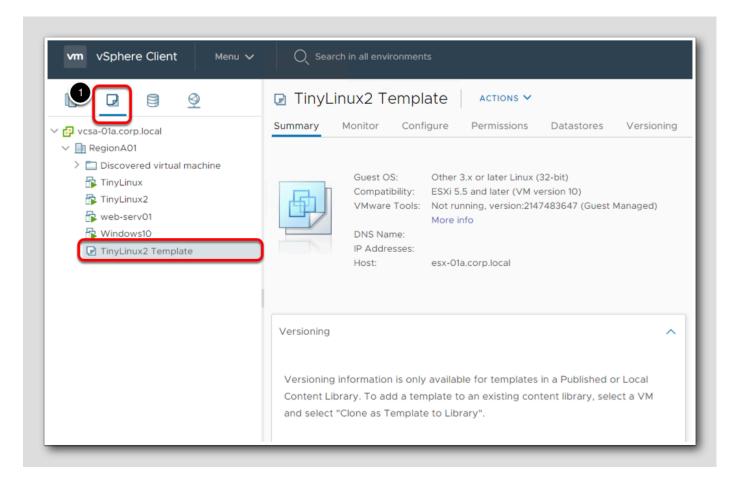
1. Review the VM Template settings and press the Finish button.



Monitor task progress [92]



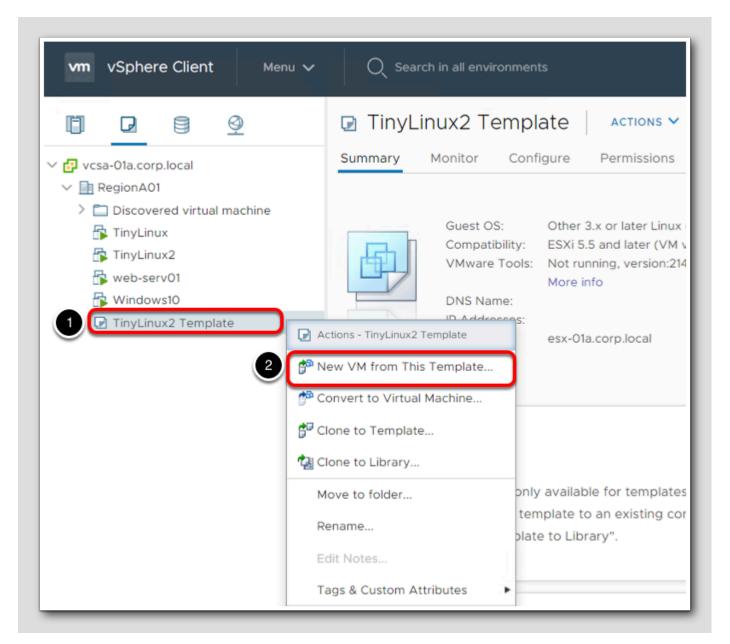
1. You can monitor the progress in the recent task window.



1. Once the task has been completed, click on the VM and Templates icon. TinyLinux 2 Template object should be on the inventory pane.



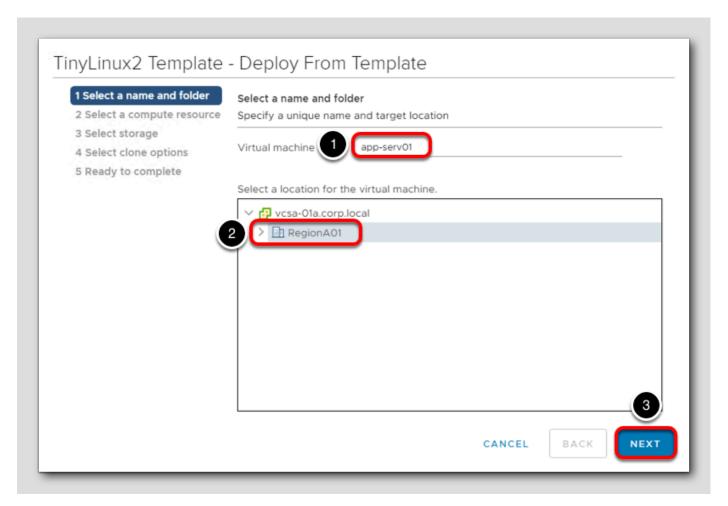




- 1. Select the Template, TinyLinux2 Template
- 2. Right click on TinyLinux2 Template and select New VM from This Template.



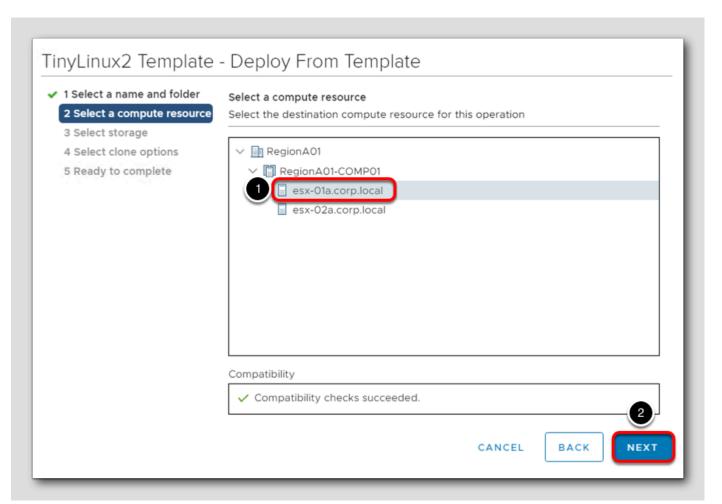
Select a name and folder



- 1. Enter app-serv01 for the name of the new virtual machine.
- 2. Leave the default location of RegionA01 Datacenter.
- 3. Click the Next button.



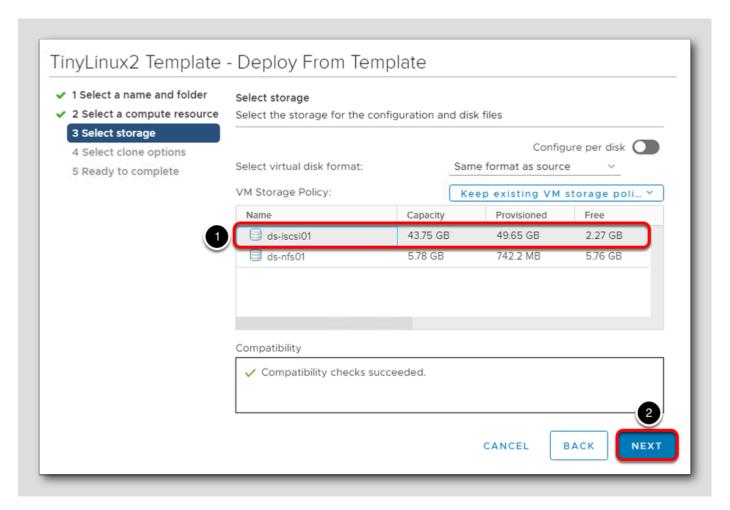
Select compute resource



- 1. Select esx-01a.corp.local.
- 2. Click Next.



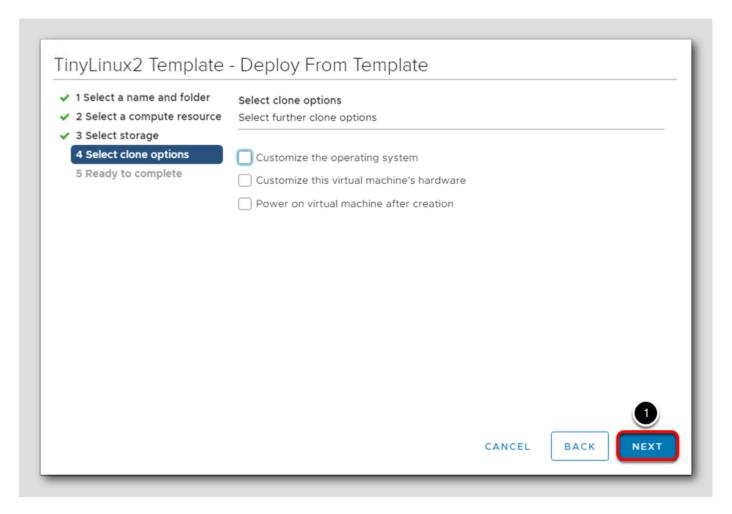
Select storage



- 1. Leave the default datastore selected, ds-iscsi01.
- 2. Click Next.



Select clone options [97]

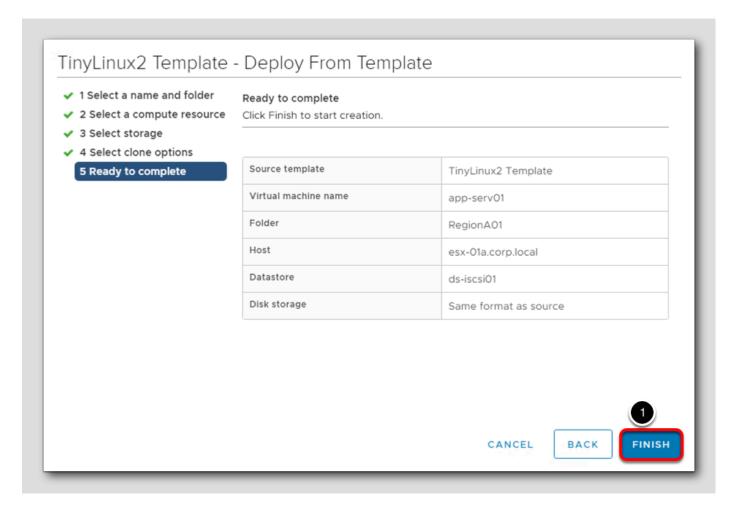


When cloning a virtual machine from a template, the guest operating system and virtual hardware can be modified. For this example, we will not customize the operating system or hardware.

1. Click Next.



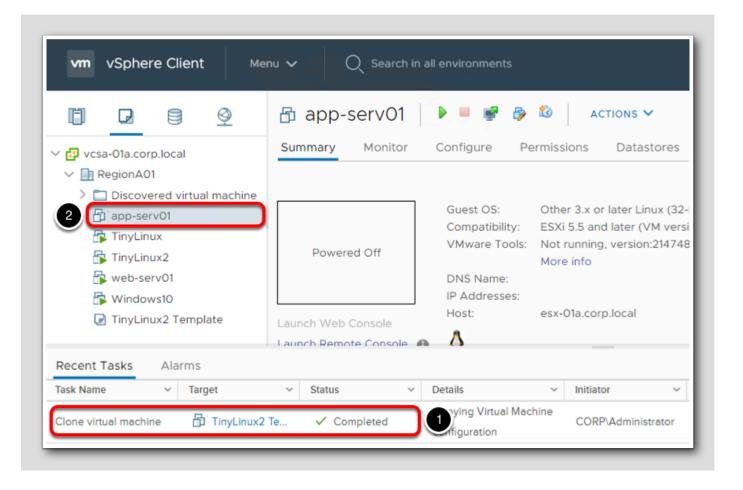
Ready to complete



1. Review the deployment options and then click Finish.



Monitor task progress



- 1. You can view the Recent Tasks window to monitor the virtual machine being created from the template.
- 2. When the task is complete, you will see the app-serv01 virtual machine in the inventory pane.

Using Tagging and Search to Find Objects Quickly

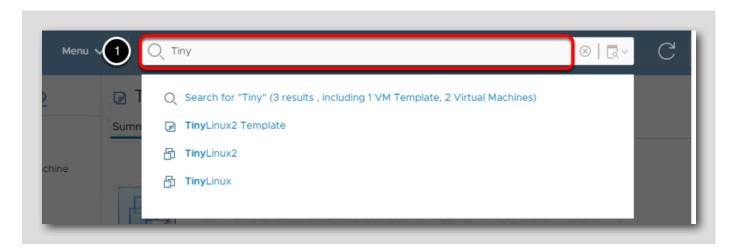
[100

The vSphere Client provides some powerful search options. This lesson will guide you through the different search options to find the inventory of interest quickly. Also, the vCenter Inventory Service enables users to create custom defined tags that can be categorized and added to any inventory objects in the environment. These tags are searchable metadata and reduce the time to find inventory object information. This lab will cover how to create tags and use the tags for a search.



Search for Virtual Machines

F1O1



At the top of the vSphere Client is a search bar that can be used to find objects quickly. This can an object's name, like app-serv01 or an ESXi host. Tags can also be attached to objects and the search feature can be used to find them as well.

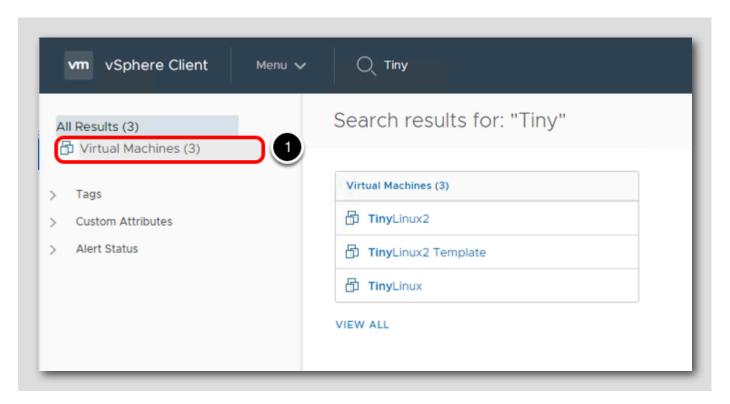
1. Click on the search bar at the top of the screen and type Tiny.

You can see all of the objects that contain the word tiny.

2. Press the Enter key.



Search Results [102]

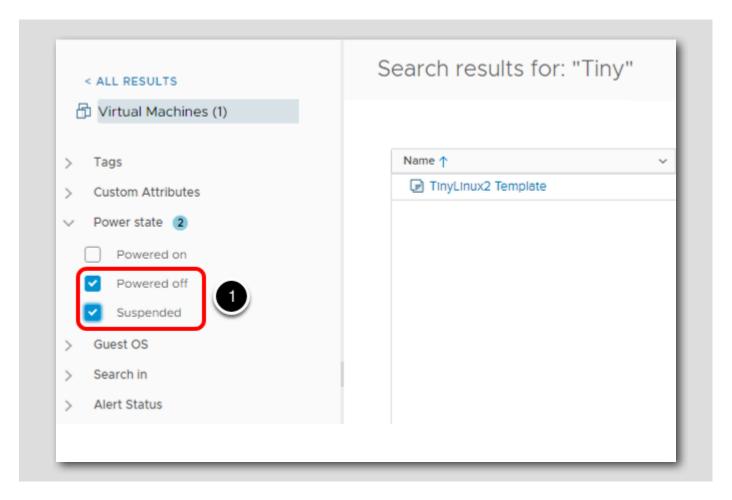


On this page, you can see all the results for objects that contain the word tiny. If you have a large inventory, the results can be narrowed down further by selecting the object type you are looking for. Tags or Custom Attributes could be used to narrow the search results down. Selecting the object type can help you quickly find the object you are looking for.

1. Click on Virtual Machines.



Filter Results [103]



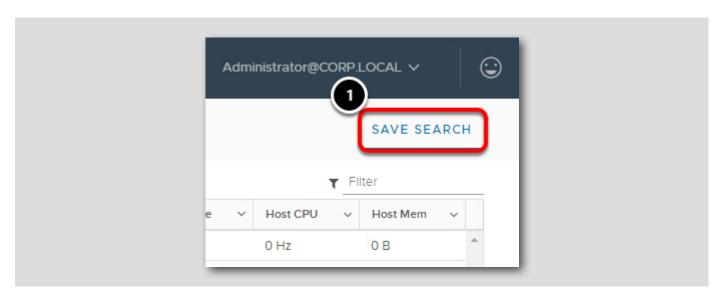
You can then filter the results down even further by specifying:

- The Power state of the virtual machine
- What operating system is running in the virtual machine
- What Host, Cluster or Datacenter to search in
- 1. Tick the box next to Powered Off and Suspended.

The search field is updated with the results.



Save the Search

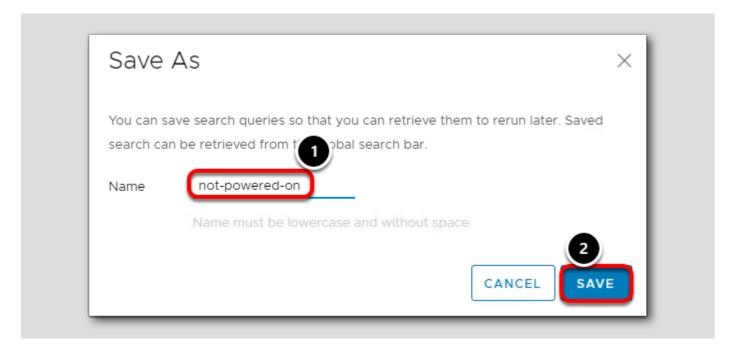


If this is a frequently used search, it can be saved for use in the future.

1. Click the Save Search button.



Name Search [105]



- 1. Name the search not-powered-on
- 2. Click the Save button.

Note that the name must be in lowercase with no spaces between words.

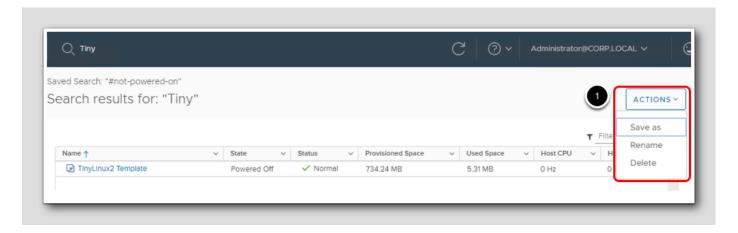
View Saved Search





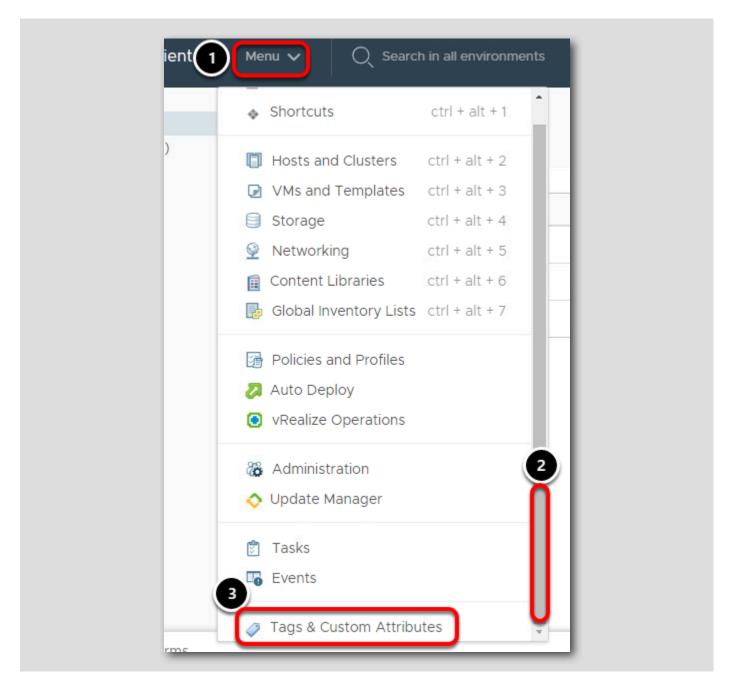
- 1. To view a saved search, click in the Search field.
- 2. Click on the drop-down arrow to see the previously saved search results.
- 3. Click on #not-powered-on.

Not-Powered-On-VMs



1. Note that in the Actions menu, this search can be saved as another name and modified. It can also be renamed or deleted.





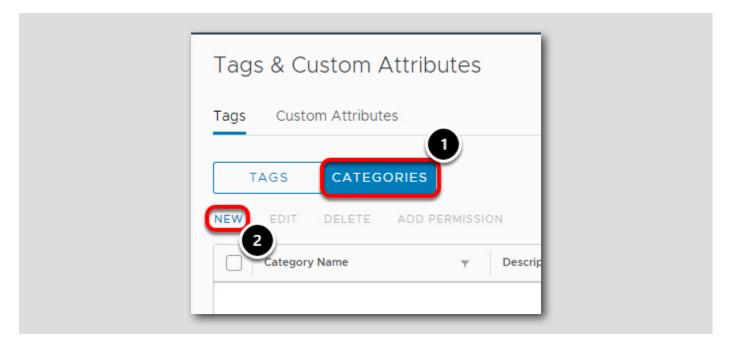


You use tags to add metadata to inventory objects. You can record information about your inventory objects in tags and use the tags in searches.

- 1. Click Menu
- 2. Use the scroll bar to scroll to the bottom of the list.
- 3. Select "Tags and Custom Attributes"

Creating Tag Categories

[109]



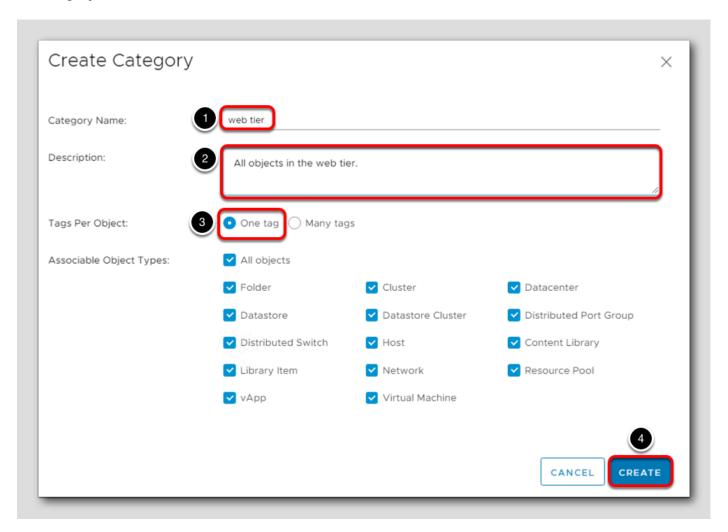
You use categories to group tags together and define how tags can be applied to objects.

Every tag must belong to one and only one category. You must create at least one category before creating any tags.

- 1. Click the Categories tab.
- 2. Click New.



New Category [110]

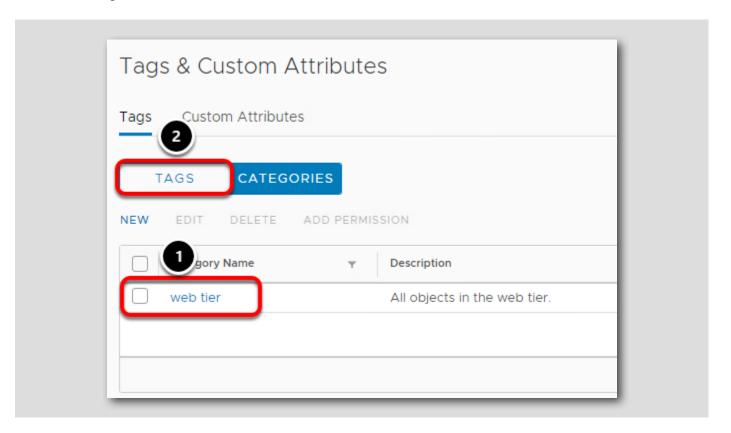


Associable Object Types: We will use the default which states that the new tag in this category can be assigned to all objects. The other option is you can specify a specific object, such as virtual machines or datastores.

- 1. Enter "web tier" for the Category Name.
- 2. For a description, type All objects in the web tier.
- 3. Keep the default "One tag" tags per object
- 4. Click "Create"



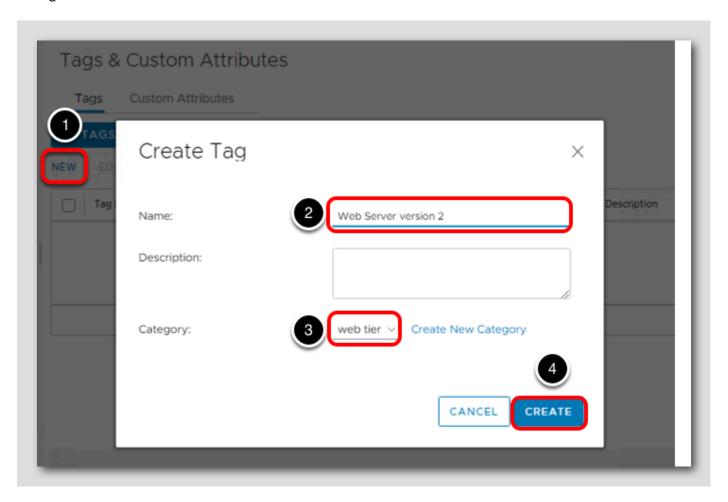
Create a New Tag



- 1. The new category has been created.
- 2. Click the **Tags** tab to create a new a Tag.



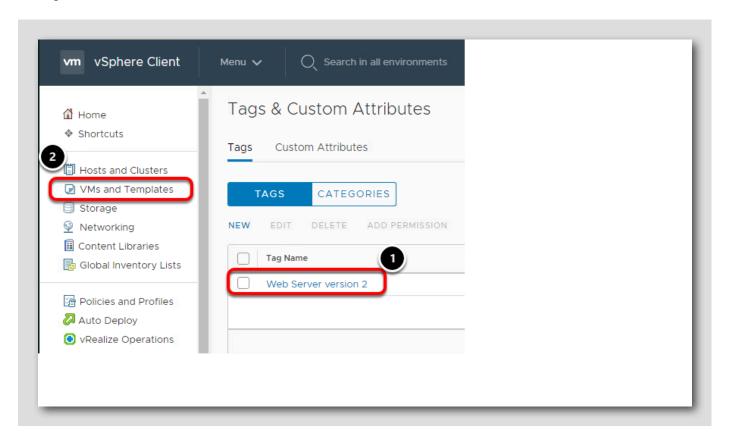
Add Tag



- 1. Click New
- 2. Name the tag Web Server version 2
- 3. Click the tag category web tier in the drop-down box.
- 4. Select Create



New Tag



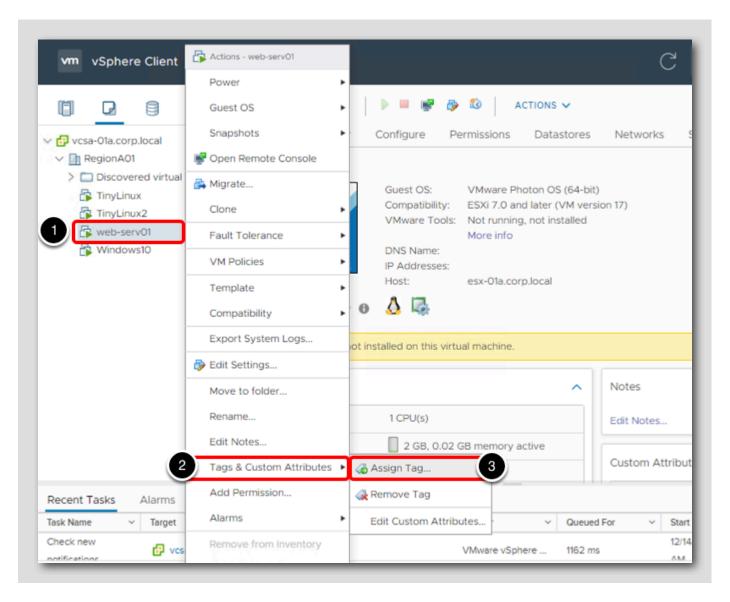
1. The newly created tag has now been added.

In order for these tags to be useful, they need to be assigned to objects. In the next steps, the tag will be assigned to virtual machines.

2. Click on VMs and Templates.



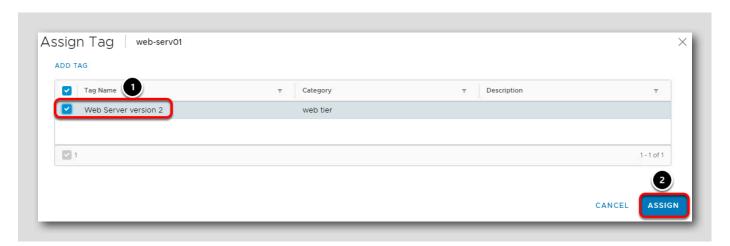
Select a Virtual Machine



- 1. Right-click the virtual machine web-serv01.
- 2. Find Tags & Custom Attributes
- 3. Click Assign Tag...

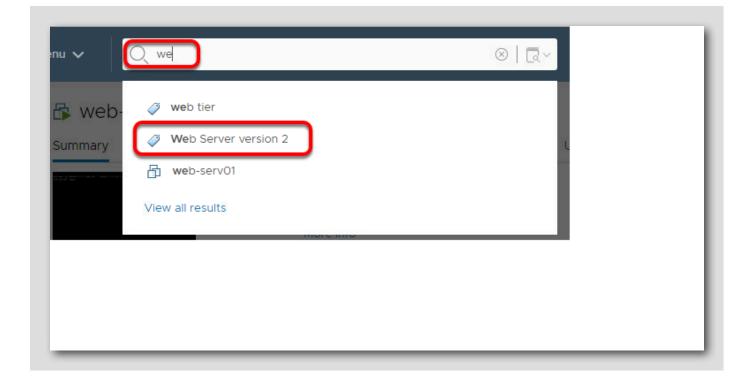


Assign Tag



- 1. Click the Web Server version 2 tag.
- 2. Click Assign.

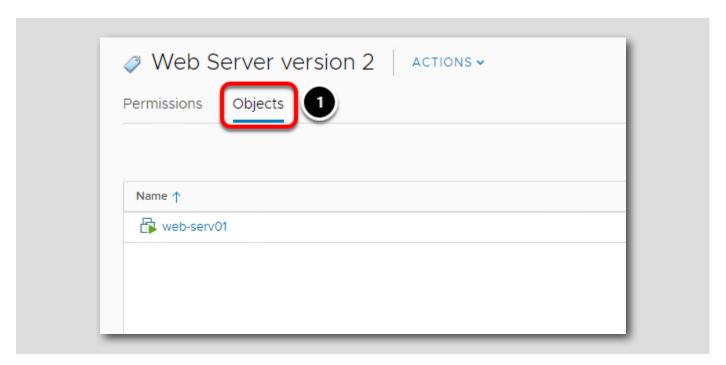
Search Using Tags





- 1. In the Search field enter "we".
- 2. Select the Tag Web Server version 2.

Search Results [117]



1. Click on the Objects tab to find the list of objects which have been assigned the Web-serv01 tag.

Understanding vSphere Availability and Distributed Resource Scheduler (DRS)

118

This lab shows how to use the VMware vSphere web client to enable and configure vSphere Availability and Dynamic Resource Scheduling (DRS). HA protects from down time by automating recovery in the event of a host failure. DRS ensures performance by balancing virtual machine workloads across hosts a cluster.



What is vSphere Availability?

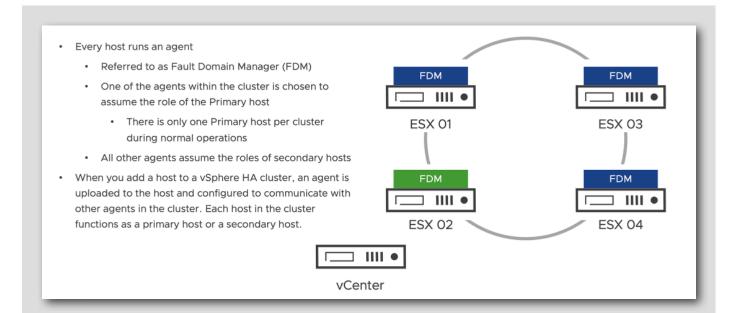
[119]

vSphere Availability provides high availability for virtual machines by pooling the virtual machines and the hosts they reside on into a cluster. Hosts in the cluster are monitored and in the event of a failure, the virtual machines on a failed host are restarted on alternate hosts.

When you create a vSphere Availability cluster, a single host is automatically elected as the primary host. The primary host communicates with vCenter Server and monitors the state of all protected virtual machines and of the secondary hosts. Different types of host failures are possible, and the primary host must detect and appropriately deal with the failure. The primary host must distinguish between a failed host and one that is in a network partition or that has become network isolated. The master host uses network and datastore heartbeating to determine the type of failure. Also note that vSphere Availability is a host function which means there is not a dependency on vCenter in order to effectively fail over VMs to other hosts in the cluster.

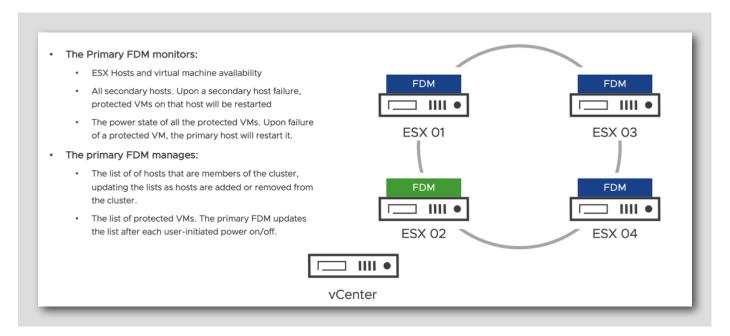
vSphere Availability Primary Components

[120]



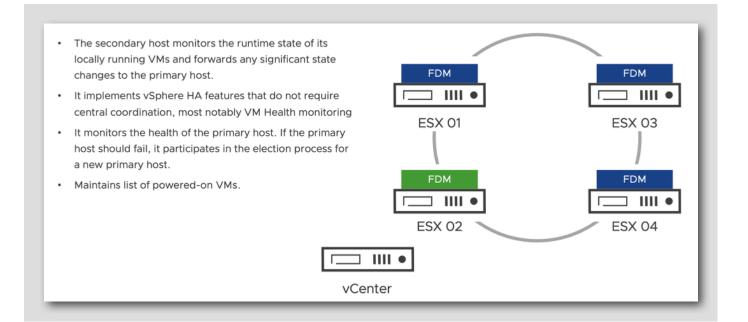


The Primary Host Role



The Secondary Host Role

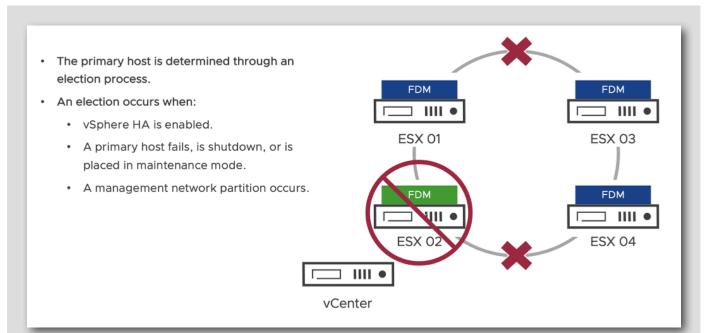
F122





The Primary Host Election Process

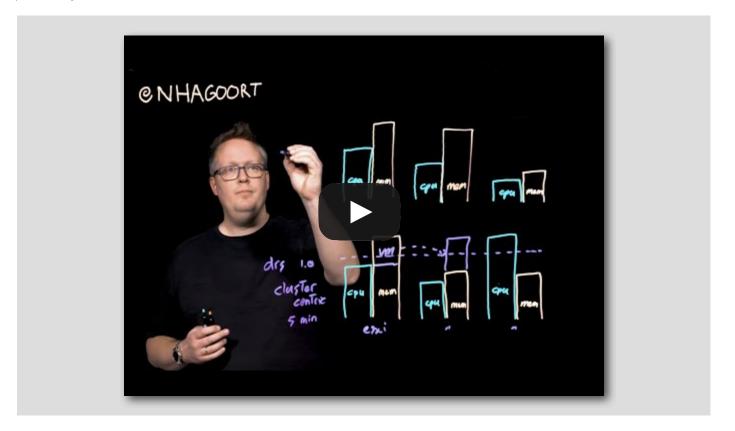
[123]





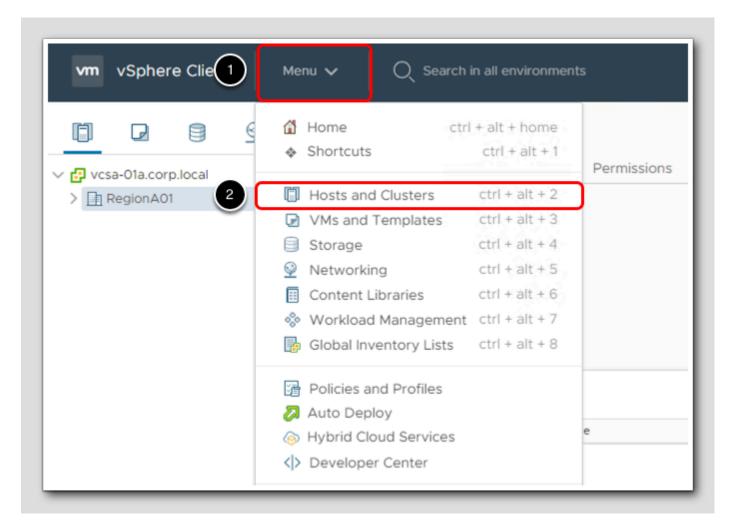
[124]

https://www.youtube.com/watch?v=vnuUzW7Yffo





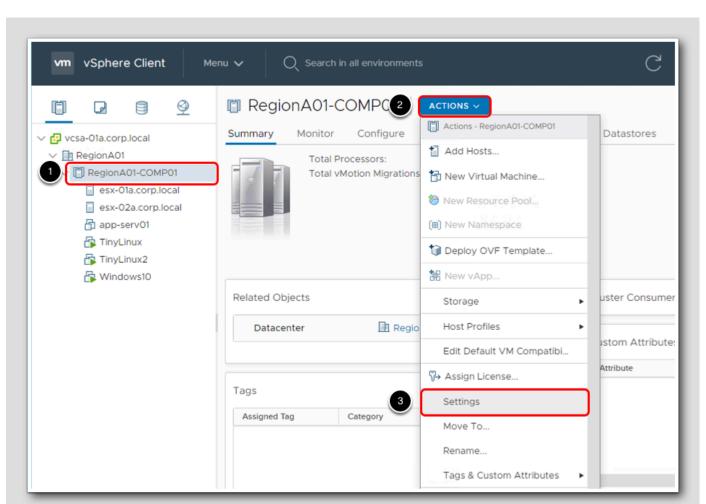




- 1. First, click on Menu
- 2. Select Hosts and Clusters



Settings for vSphere Availability

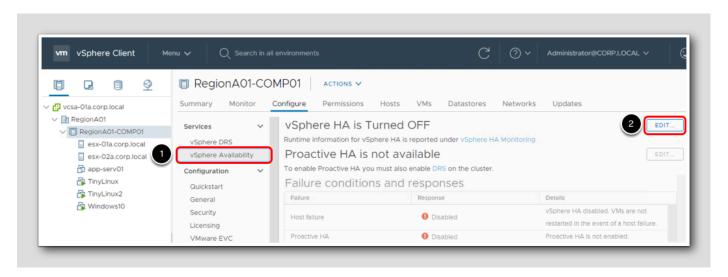


- 1. Click RegionA01 Cluster.
- 2. Click Actions to bring up the drop down-menu.
- 3. Click Settings.



T126

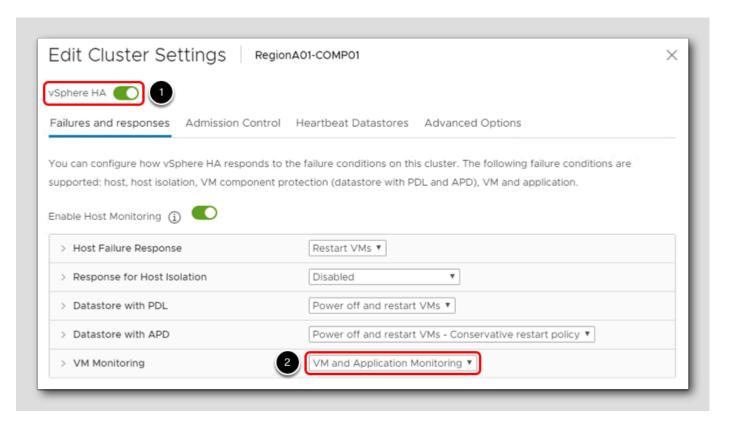
Cluster Settings [127]



- 1. Click vSphere Availability under Services to bring up the settings for high availability. Note that you may need to scroll to the top of the list.
- 2. Click the Edit button next to vSphere HA is Turned OFF.



Enable vSphere HA

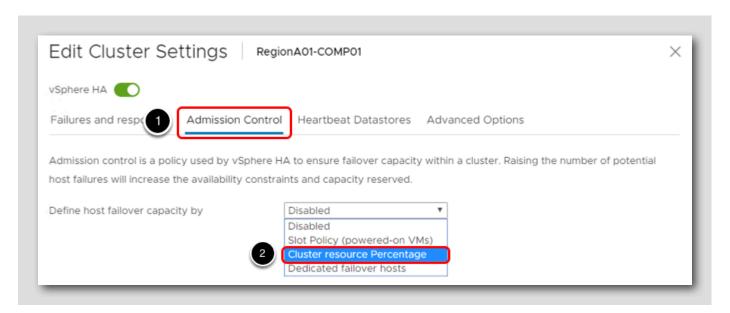


- 1. Click the toggle next to vSphere HA to enable it.
- 2. From the VM Monitoring drop-down list, select VM and Application Monitoring.

By selecting VM and Application Monitoring, a VM will be restarted if heartbeats are not received within a set time, the default is 30 seconds.



Admission Control

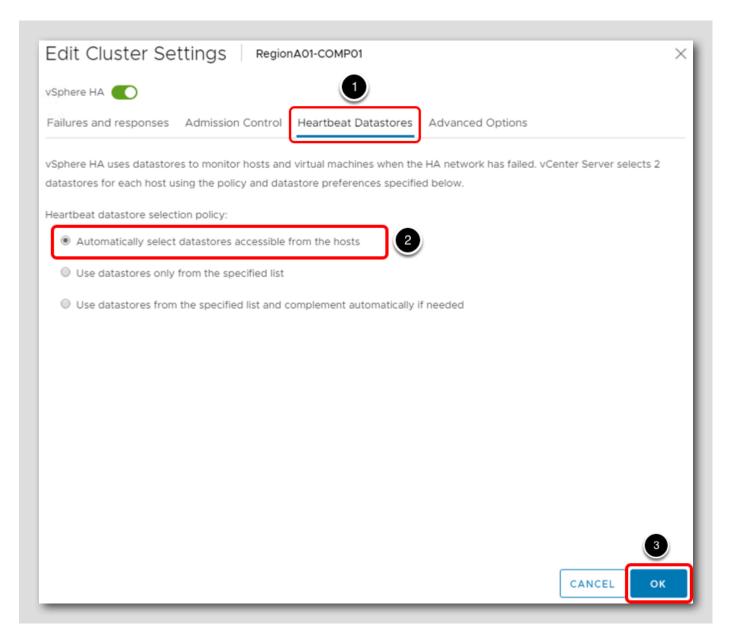


- 1. Click the Admission Control tab.
- 2. In the Define host failover capacity by drop-down menu, select Cluster resource Percentage.

We are setting aside a certain percentage of CPU and Memory resources to be used for failover, in the above case 25% for each.



Heartbeat Datastores [130]

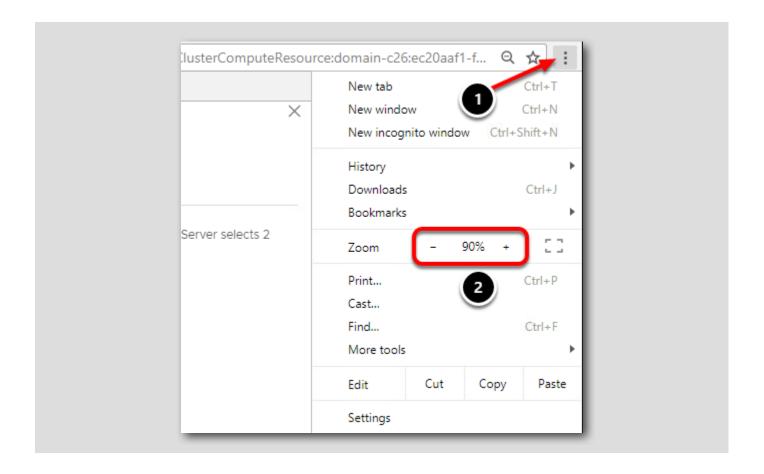


- 1. Click Heartbeat Datastores.
- 2. Select Automatically select datastores accessible from the hosts.

This is another layer of protection. Heartbeat Datastores allows vSphere HA to monitor hosts when a management network partition occurs and to continue to respond to failures that occur.

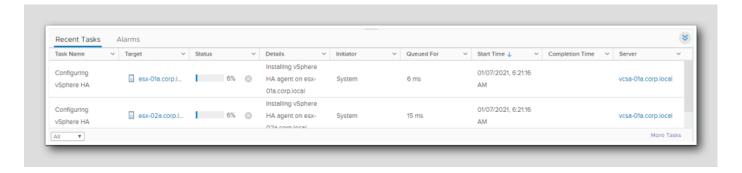
2. Click **OK** to enable vSphere HA.





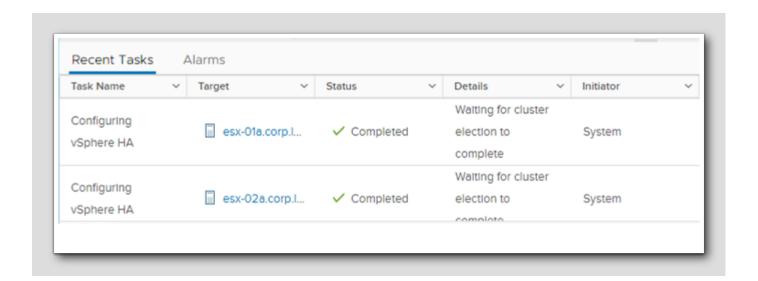
Note: If you do not see the OK button, you may need to zoom out on the web browser to see it.

Monitor the task



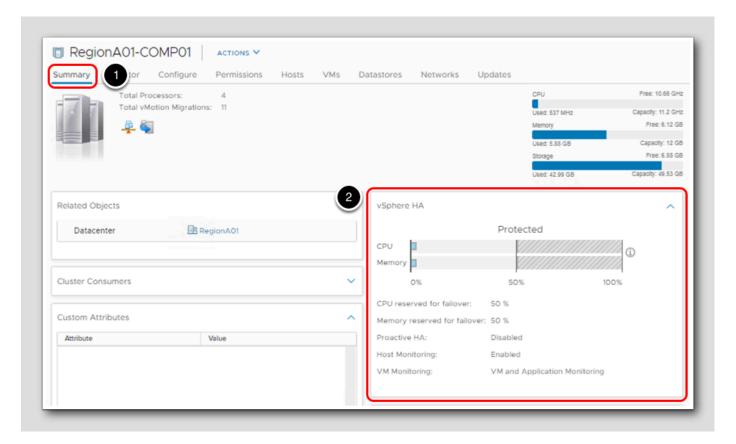
It will take a minute or two to configure vSphere HA. You can monitor the progress in the Recent Tasks window.





Once the three tasks have been completed, you can move on to the next step.





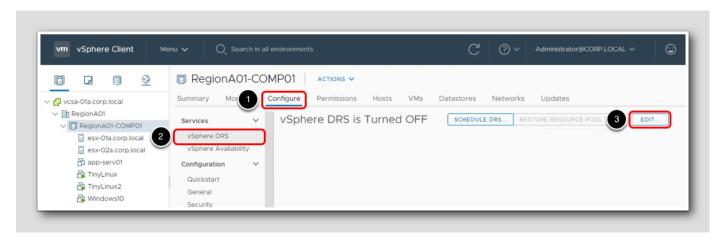
- 1. Click the Summary tab
- 2. Locate and expand the vSphere HA panel in the data area: click on the ">" to the right of the panel's name to expand it.

If vSphere HA does not show Protected and the tasks completed successfully, you may need to click the refresh button.

Notice the bars that display resource usage in blue, protected capacity in light gray, and reserve capacity using stripes.



Enable Distributed Resource Scheduler (DRS)

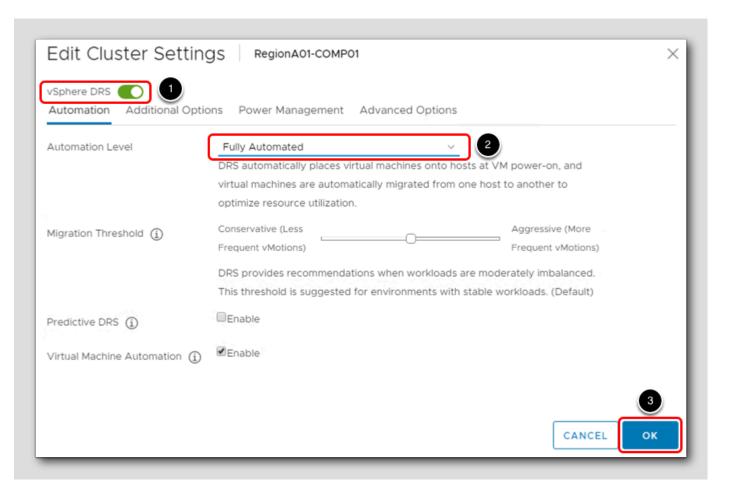


- 1. Click on the **Configure** tab to start the process of enabling Distributed Resource Scheduler.
- 2. Click vSphere DRS.
- 3. Click on the Edit button to modify the DRS settings.



[133

Enable Distributed Resource Scheduler (DRS)

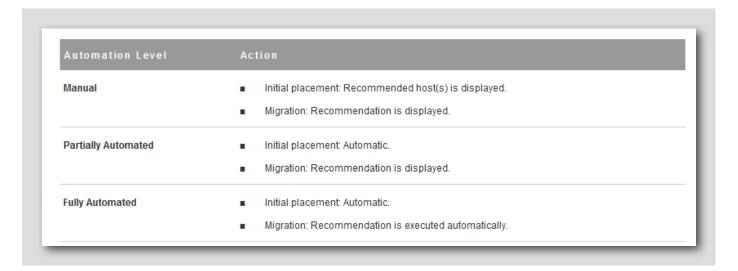


- 1. Verify that vSphere DRS is enabled. If not, click the vSphere DRS to enable.
- 2. Click the drop-down box and select Fully Automated.
- 3. Click OK.



[13.4]

Automation Levels



The chart shown above is showing how DRS affects placement and migration according to the setting Manual, Partially Automated or Fully Automated.

Use the Cluster's Summary Tab to Check Cluster Balance

RegionA01-COMP01 ACTIONS V Summary Configure VMs Updates Permissions Hosts Datastores Networks Cluster Resources 2 vSphere DRS Custom Attributes Cluster DRS Score (i) VM DRS Score (i) Attribute 0-20% 0 VMs 1 VM 59% 40-60% 0 VMs 60-80% 1 VM 1 VM DRS recommendations: 0 No items to display DRS faults: 0 Edit. VIEW DRS SETTINGS VIEW ALL VMS



- 1. Click the Summary tab to display the current status of the cluster.
- 2. The Summary tab of the Cluster RegionA01-COMP01 shows the current balance of the cluster. Also shown in the DRS section is how many recommendations or faults that have occurred with the cluster. (You may have to scroll down to see the vSphere DRS widget).

vSphere 7 Fault Tolerance Provides Continuous Availability

[137]

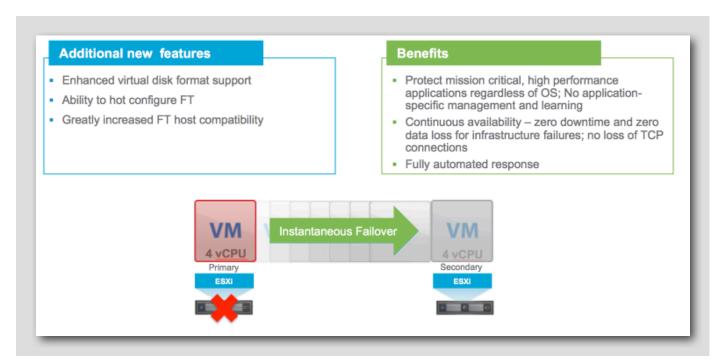
You can use vSphere Fault Tolerance for your virtual machines to ensure continuity with higher levels of availability and data protection. Fault Tolerance is built on the ESXi host platform, and it provides availability by having identical Virtual Machines (VM) run on separate hosts.

vSphere Fault Tolerance (FT) provides continuous availability by creating and maintaining the states of a Primary and Secondary VMs identical. In the event of a failover situation, the Secondary VM will be executed and it will replace the Primary VM (the protected virtual machine) The duplicate virtual machine, the Secondary VM, is created and runs on another host. The primary VM is continuously replicated to the secondary VM so that the secondary VM can take over at any point, thereby providing Fault Tolerant protection. The Primary and Secondary VMs continuously monitor the status of one another to ensure that Fault Tolerance is maintained.

Fault Tolerance avoids "split-brain" situations, which can lead to two active copies of a virtual machine after recovery from a failure. Atomic file locking on shared storage is used to coordinate failover so that only one side continues running as the Primary VM and a new Secondary VM is respawned automatically. vSphere Fault Tolerance can accommodate symmetric multiprocessor (SMP) virtual machines with up to four vCPUs. The entire process is transparent and fully automated and occurs even if vCenter Server is unavailable.

VMware vSphere Fault Tolerance

[138]





The benefits of Fault Tolerance are:

- Protect mission critical, high performance applications regardless of OS
- · Continuous availability Zero downtime, zero data loss for infrastructure failures
- Fully automated response

Several typical situations can benefit from the use of vSphere Fault Tolerance. Fault Tolerance provides a higher level of business continuity than vSphere HA. When a Secondary VM is called upon to replace its Primary VM counterpart, the Secondary VM immediately takes over the Primary VMs role with the entire state of the virtual machine preserved. Applications are already running, and data stored in memory does not need to be reentered or reloaded. Failover provided by vSphere HA restarts the virtual machines affected by a failure.

This higher level of continuity and the added protection of state information and data provides the following use cases where you would want to implement Fault Tolerance:

- Applications which must always be available, especially applications that have long-lasting client connections that users want to maintain during hardware failure.
- · Custom applications that have no other way of doing clustering.
- Cases where high availability might be provided through custom clustering solutions, which are too complicated to configure and maintain.

Another key use case for protecting a virtual machine with Fault Tolerance can be described as On-Demand Fault Tolerance. In this case, a virtual machine is adequately protected with vSphere HA during normal operation. During certain critical periods, you might want to enhance the protection of the virtual machine. For example, you might be running a quarter-end report which, if interrupted, might delay the availability of critical information. With vSphere Fault Tolerance, you can protect this virtual machine before running this report and then turn off or suspend Fault Tolerance after the report has been produced. You can use On-Demand Fault Tolerance to protect the virtual machine during a critical time period and return the resources to normal during non-critical operation. See the *Performance Best Practices for VMware vSphere* and *vSphere 7.0 Availability* for more information.

Video: Protecting Virtual Machines with FT (3:52)

[139

This video shows how to protect virtual machines with VMware Fault Tolerance (FT). Due to resource constraints in the Hands-on Labs environment we are unable to demonstrate this live for you.



https://www.youtube.com/watch?v=dqDGGZ_fGrA



Monitoring Events and Creating Alarms

[140]

vSphere includes a user-configurable events and alarms subsystem. This subsystem tracks events happening throughout vSphere and stores the data in log files and the vCenter Server database. This subsystem also enables you to specify the conditions under which alarms are triggered. Alarms can change state from mild warnings to more serious alerts as system conditions change and can trigger automated alarm actions. This functionality is useful when you want to be informed, or take immediate action, when certain events or conditions occur for a specific inventory object, or group of objects.

Events are records of user actions or system actions that occur on objects in vCenter Server or on a host. Actions that might be reordered as events include, but are not limited to, the following examples:

- A license key expires
- A virtual machine is powered on
- A user logs in to a virtual machine
- · A host connection is lost

Event data includes details about the event such as who generated it, when it occurred, and what type of event.

Alarms are notifications that are activated in response to an event, a set of conditions, or the state of an inventory object. An alarm definition consists of the following elements:



- Name and description Provides an identifying label and description.
- · Alarm type Defines the type of object that will be monitored.
- Triggers Defines the event, condition, or state that will trigger the alarm and defines the notification severity.
- Tolerance thresholds (Reporting) Provides additional restrictions on condition and state triggers thresholds that must be exceeded before the alarm is triggered.
- Actions Defines operations that occur in response to triggered alarms. VMware provides sets of predefined actions that are specific to inventory object types.

Alarms have the following severity levels:

- · Normal green
- · Warning yellow
- · Alert red

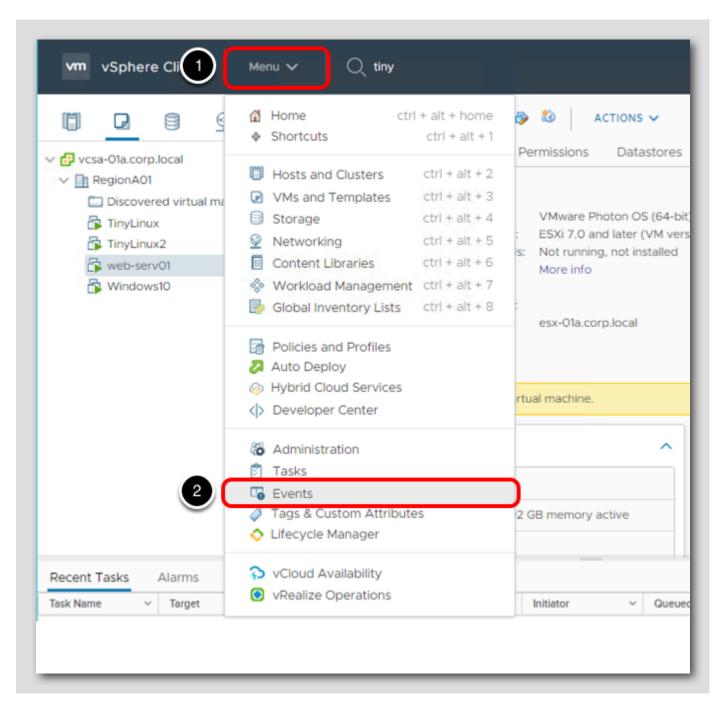
Alarm definitions are associated with the object selected in the inventory. An alarm monitors the type of inventory objects specified in its definition.

For example, you might want to monitor the CPU usage of all virtual machines in a specific host cluster. You can select the cluster in the inventory and add a virtual machine alarm to it. When enabled, that alarm will monitor all virtual machines running in the cluster and will trigger when any one of them meets the criteria defined in the alarm. If you want to monitor a specific virtual machine in the cluster, but not others, you would select that virtual machine in the inventory and add an alarm to it. One easy way to apply the same alarms to a group of objects is to place those objects in a folder and define the alarm on the folder.

In this lab, you will learn how to create an alarm and review the events that have occurred.



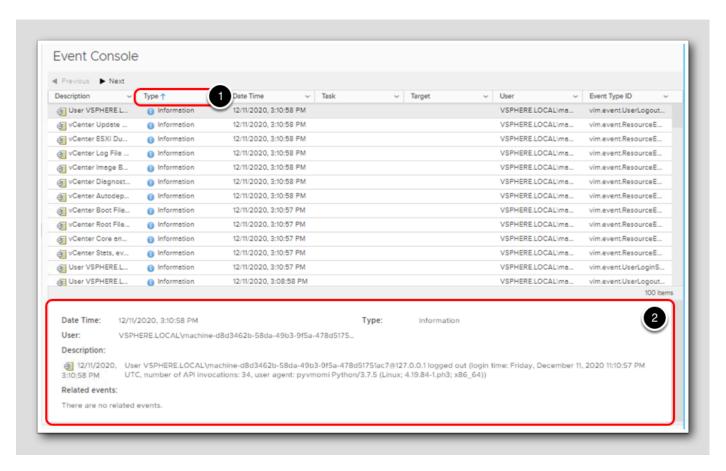
Review default alerts [141]



- 1. Click Menu
- 2. Click on Events menu item



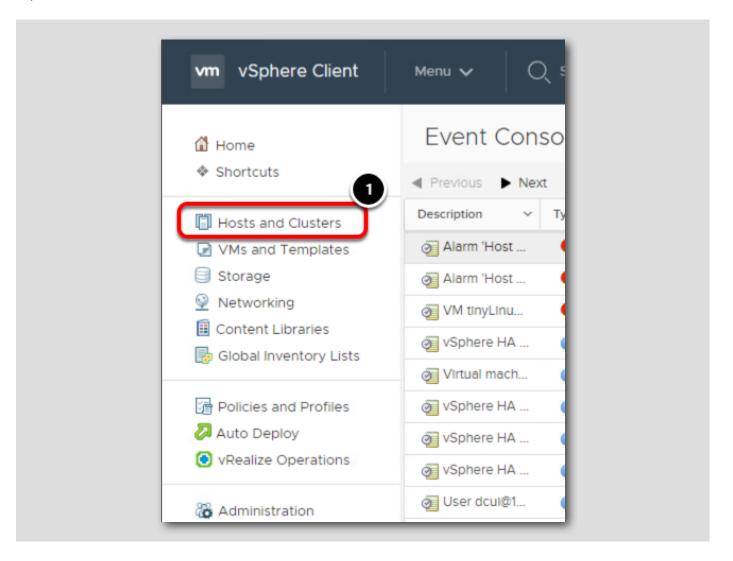
Event Console [142]



- 1. Click on the Type column to sort by level of severity.
- 2. Select an event to review the details of the event.



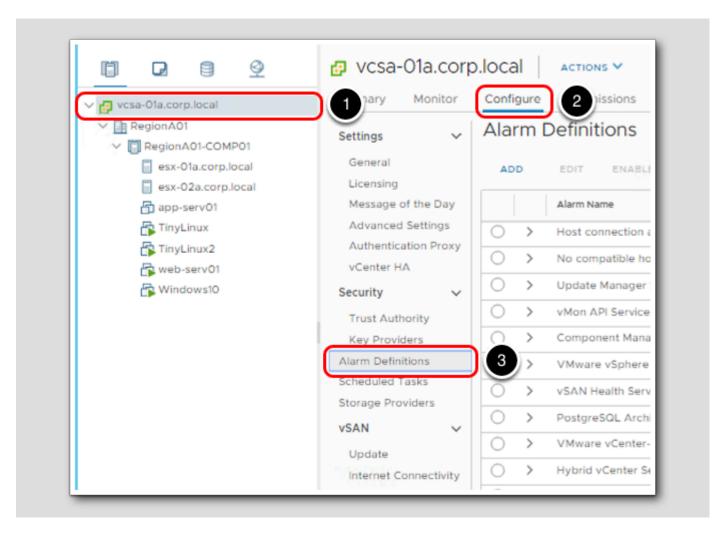
Setup notifications [143]



1. Click Hosts and Clusters.



Setup Notifications [144

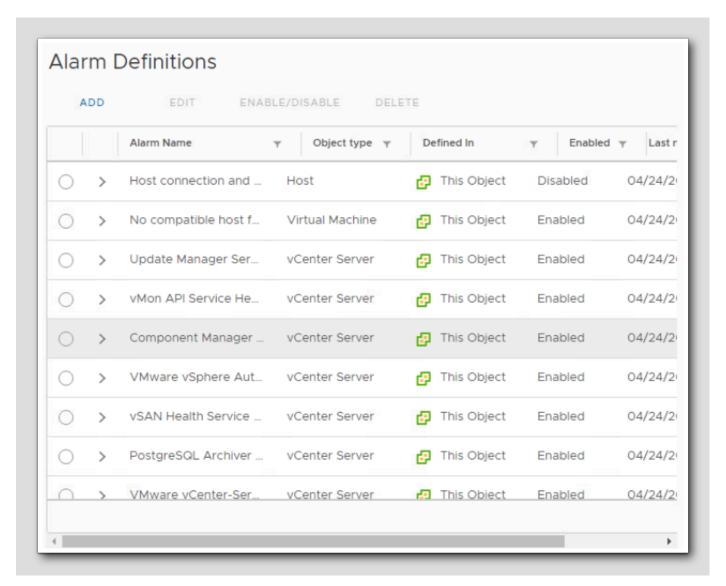


- 1. Select the vCenter vcsa-01a.corp.local
- 2. Click the Configure tab
- 3. Click on Alarm Definitions. The default alarm definitions are shown.

Alarms can be defined at different levels. In the case of the highlighted alarm, you can see it is defined at the top level. Alarms that are defined at the top level are then inherited by the objects below.



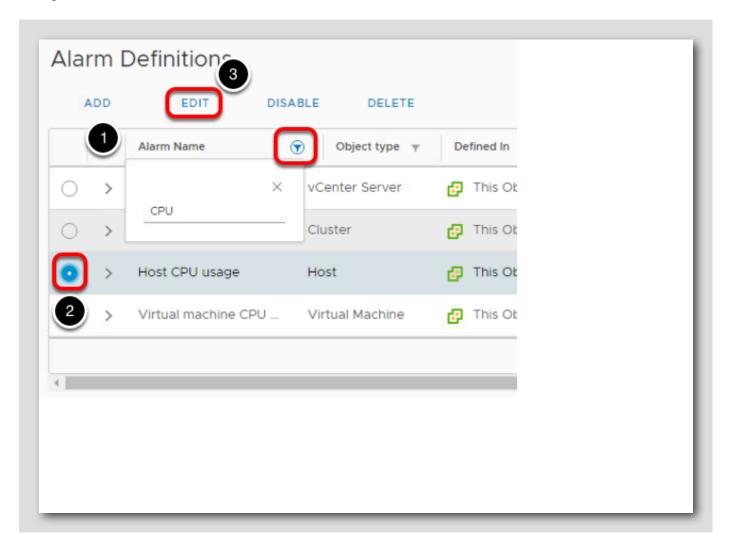
Alarm Definitions



Alarms can be defined at different levels. In the case of the highlighted alarm, you can see it is defined at the top level (vCenter Server). Alarms that are defined at the top level are then inherited by the objects below.



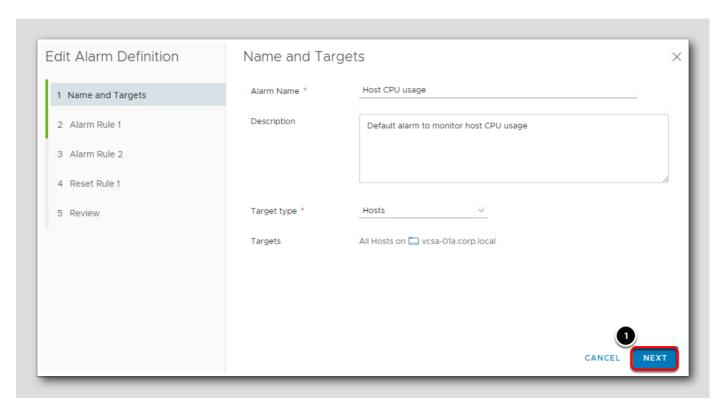
Defining an Alarm



- 1. Click on the Alarm Name filter field and type cpu in the search field.
- 2. Select the **Host CPU usage** alarm
- 3. Click the Edit button



Name and Targets [147]



The Name and Targets screen defines the name of the alarm (Host CPU usage), what object it applies to (Hosts) and where the objects are located.

1. Click Next.



Alarm Rule 1

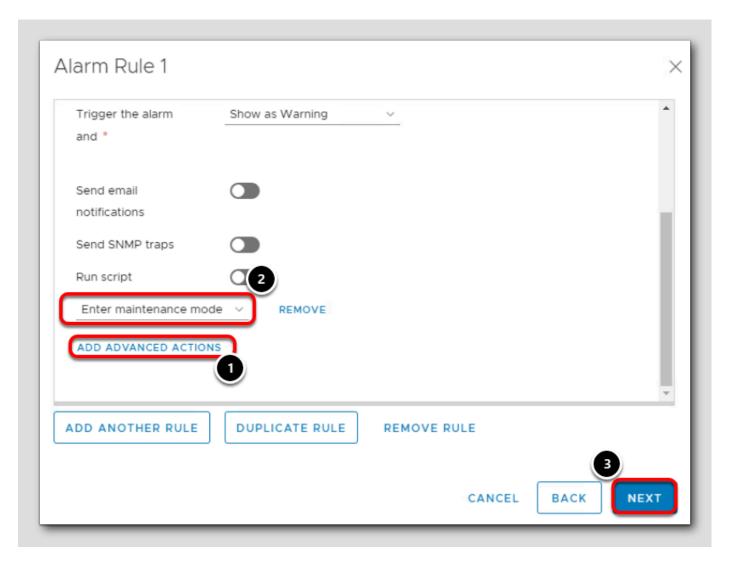


- 1. Change the percentage of 75% to 80%.
- 2. Use the scroll bar to scroll to the bottom.

Notice this will trigger a Warning alarm.



Add Advanced Action [149]

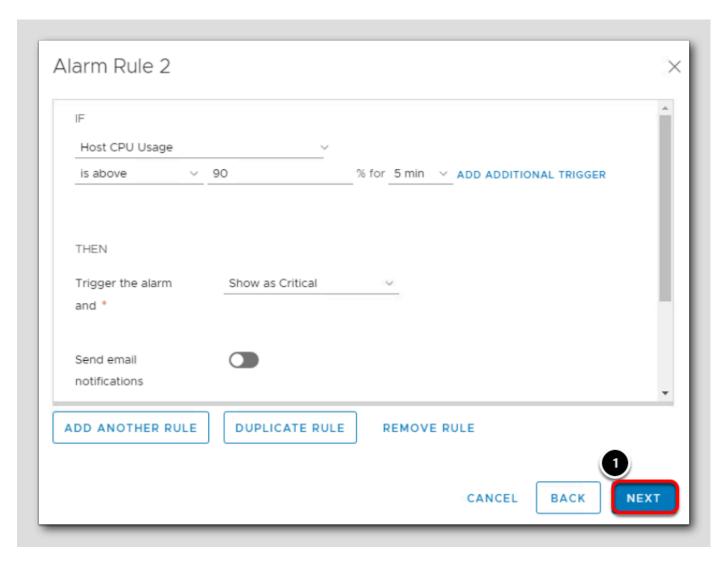


- 1. Click on Add Advanced Action.
- 2. From the drop-down menu (Select an advanced action), select Enter maintenance mode.
- 3. Click Next

When a Host's CPU runs at or above 80% for more than 5 minutes, a Warning alarm will be triggered, and the Host will be put in Maintenance mode. Maintenance mode is covered in Module 3, but when a host is in this state, it is taken offline and any virtual machines that are running on it will be moved to other hosts in the cluster. This lets maintenance be performed on hosts without suffering downtime.



Alarm Rule 2

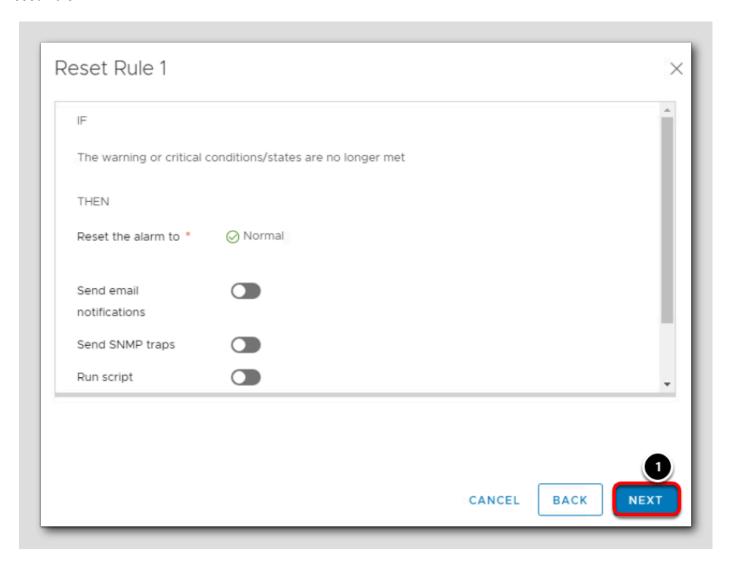


On this screen we can set additional actions based on when a Host's CPU is about 90% for 5 minutes. In this case, it would trigger a Critical alarm. Additional actions could be taken when a Host is in this state.

1. Click Next.



Reset Rule 1

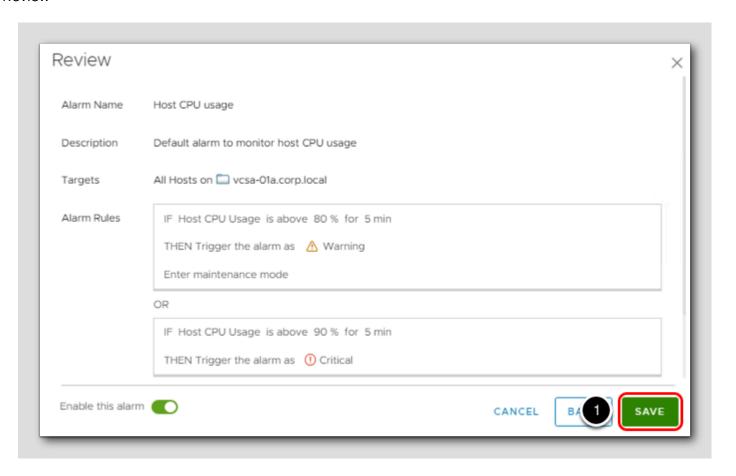


If the conditions that originally triggered the alarm are no longer present, additional actions can take place. As an example, once a Host's CPU is no longer at 80% for more than 5 minutes, an email notification could be sent.

1. Click Next.



Review

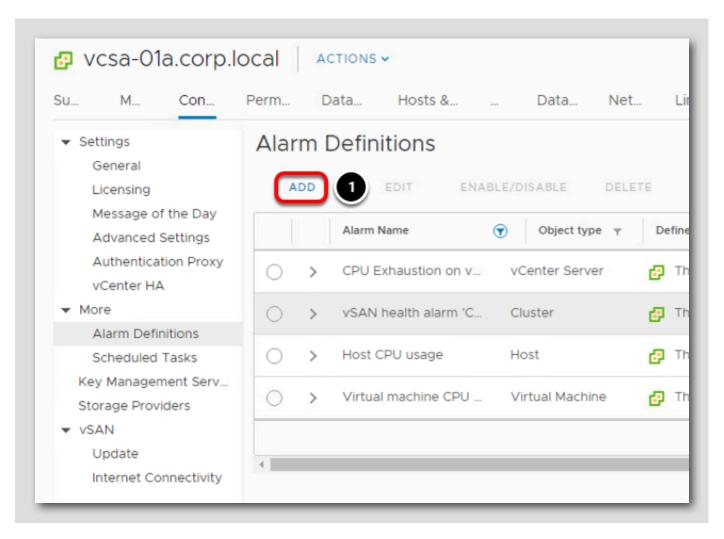


The Review screen shows what was configured.

1. Click Save to keep the changes made to the Alarm.



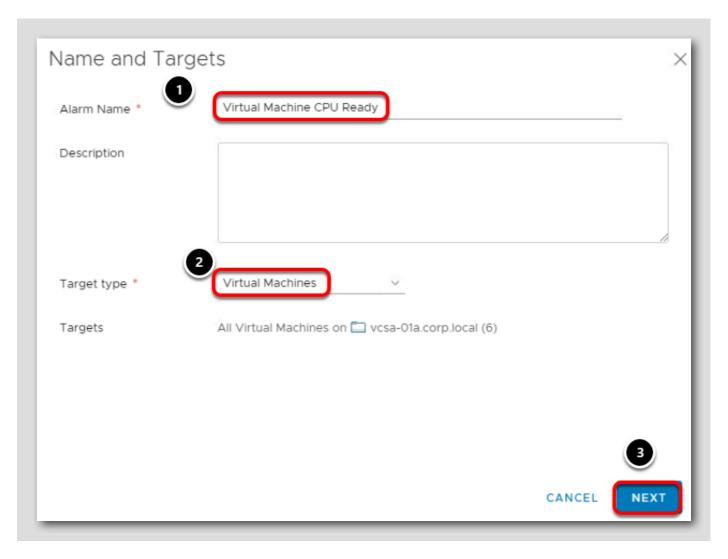
Create New Alarm



1. To add a new alarm, click Add.



New Alarm Definition [154]



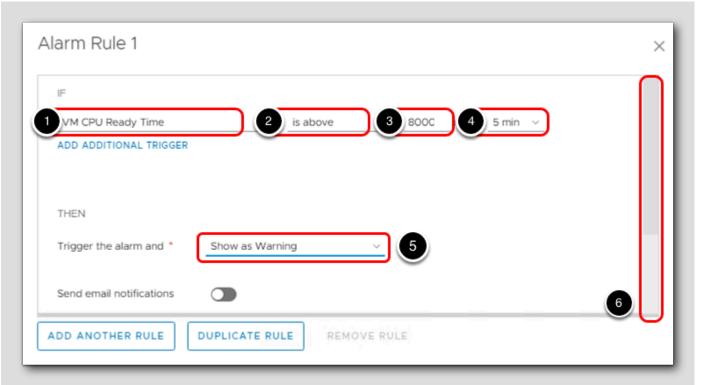
We will be creating an alarm that will migrate a VM if CPU Ready exceeds an average of 8000ms over the course of 5 minutes.

- 1. Enter Virtual Machine CPU Ready for the Alarm name.
- 2. Change Monitor from vCenter Server to Virtual Machines
- 3. Click **Next** to move to the Alarm Rule 1 screen.



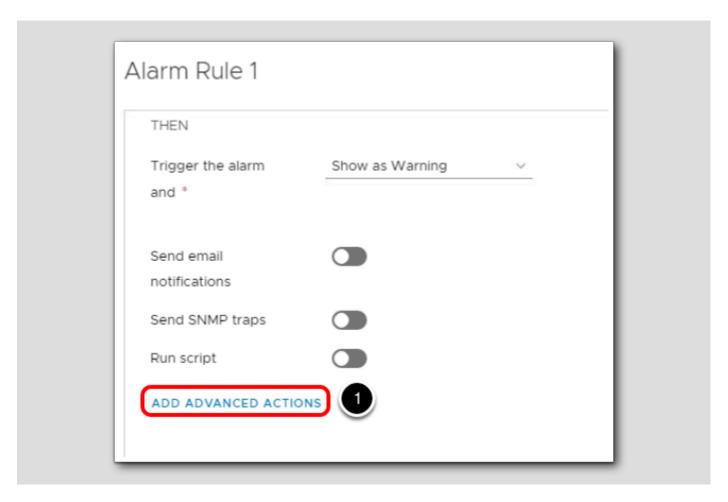
Define CPU Ready Time

[133]



- 1. Click in the field under IF and select VM CPU Ready Time.
- 2. Change the select an operator filed to is above.
- 3. Type 8000 in the ms field
- 4. Use the drop-down menu to select 5 min.
- 5. Select **Show as Warning** in the Trigger the alarm menu.
- 6. Use the scroll bar to scroll to the Add advanced actions section.

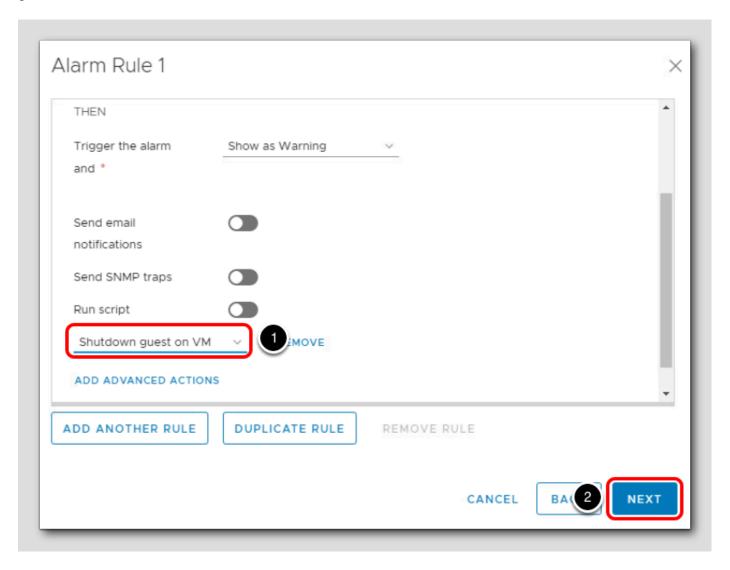
Add Advanced Action [156]



1. Click Add Advanced Actions



Migrate VM



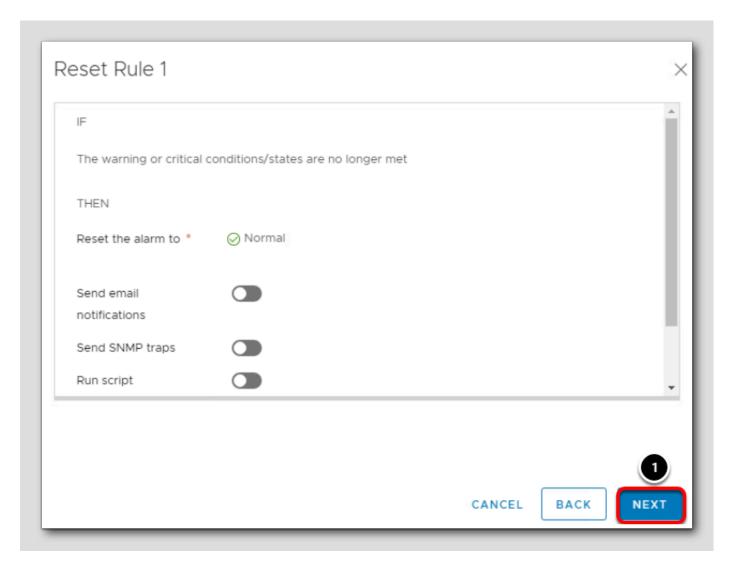
1. From the drop-down menu, select Shutdown guest on VM.

This will gracefully shutdown the virtual machine rather than just powering it off.

2. Click Next.



Reset Rule 1

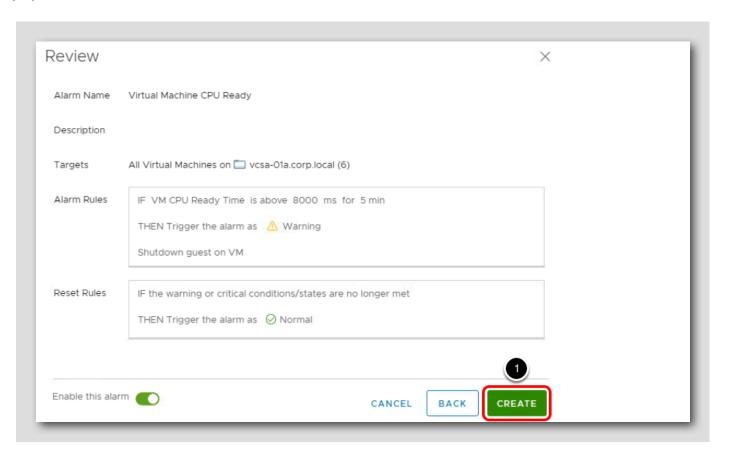


Additional options could be specified once the conditions are clear.

1. Click Next



Review [159]

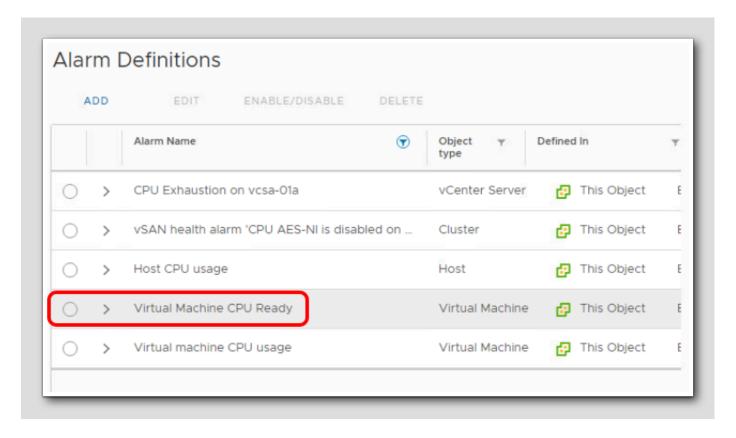


The Review screen shows the details of what was configured for the new alarm.

1. Click Create.



New Alarm Created



If the Alarm Name field is still filtering by "cpu", the newly created alarm is displayed. If not, simply click on the Alarm Name field and type cpu ready to see it.

Configure Shares and Resources

[161]

Shares specify the relative importance of a virtual machine (or resource pool). If a virtual machine has twice as many shares of a resource as another virtual machine, it is entitled to consume twice as much of that resource when these two virtual machines are competing for resources. This lab starts with a video walking you through the process of working with shares and resources. The remainder of this module walks you through making the changes to a VM's resources.

Shares are typically specified as High, Normal, or Low

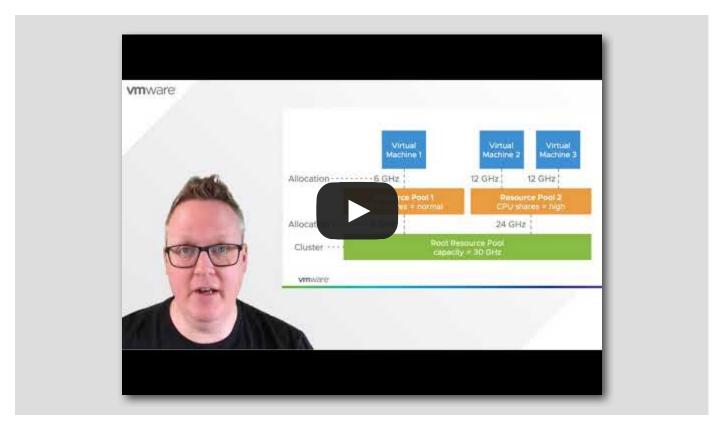
Video: DRS with Scalable Shares in vSphere 7 (4:17)

[162

This video explains how scalable shares are and how are they used in order to effectively distribute compute and memory resources among virtual machines.



https://www.youtube.com/watch?v=jkp25I4R0R8





1631

Resource Management

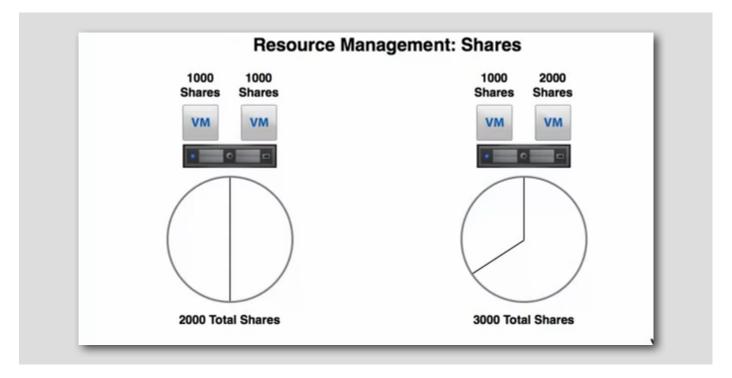
Shares: relative importance of a virtual machine (VM)

Reservation: guaranteed minimum allocation for a VM

Limit: upper bound of resource that can be allocated to a VM



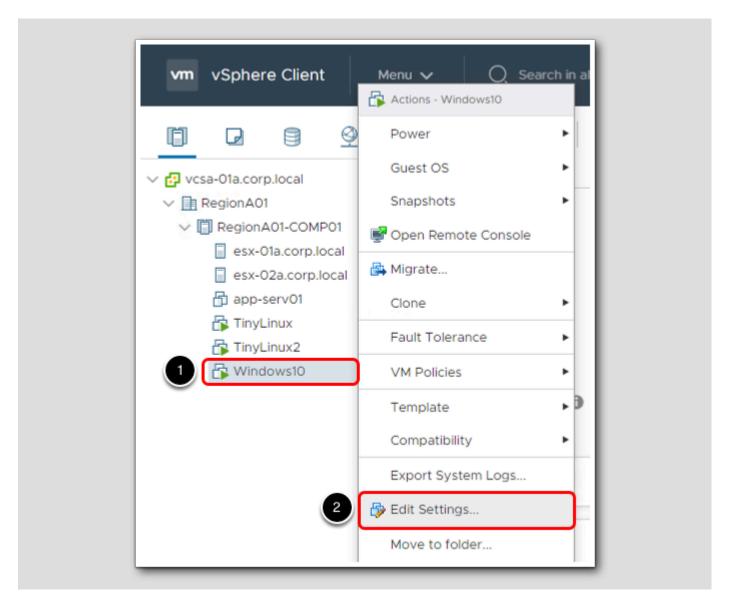
Understanding Shares [164]



The above example shows 2 VM's, one a development VM and the other a Production VM. On the left-hand side of the diagram, you can see the CPU shares are equal. We want to make sure the Production VM gets the majority of the CPU resources when there is contention for those resources in the environment. Changing the shares for the production VM from 1000 shares to 2000 shares accomplishes this goal. The new settings are shown on the right side of the diagram.



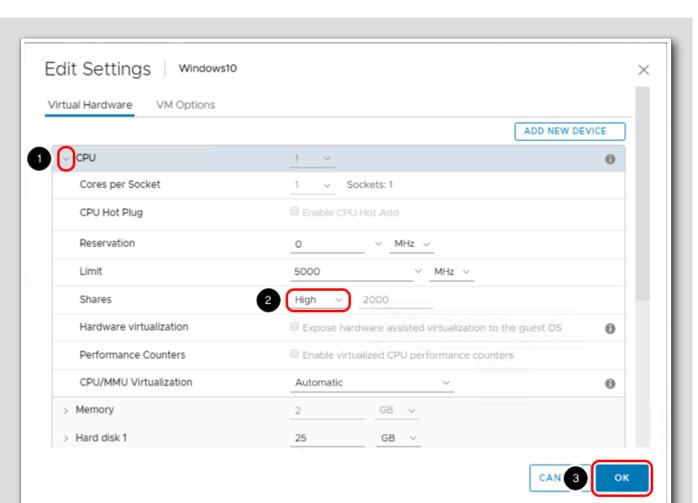
Review CPU settings



- 1. Right click the windows10 virtual machine.
- 2. Select Edit Settings...



Changing Resource Allocation of CPU shares.



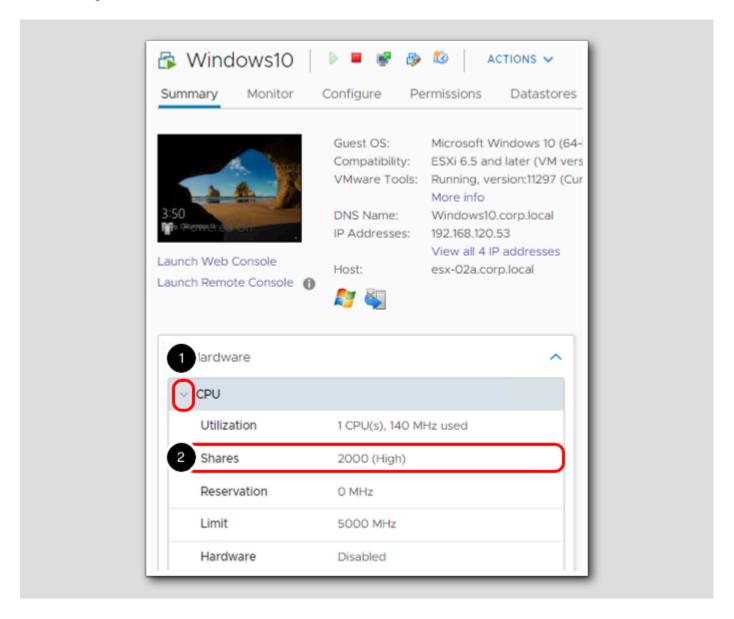
Note the current setting for **Shares** is set to 1000.

- 1. Expand the CPU section of the settings.
- 2. From the Shares drop down box, Click **High** to change the setting of the CPU shares.
- 3.Click OK



[166]

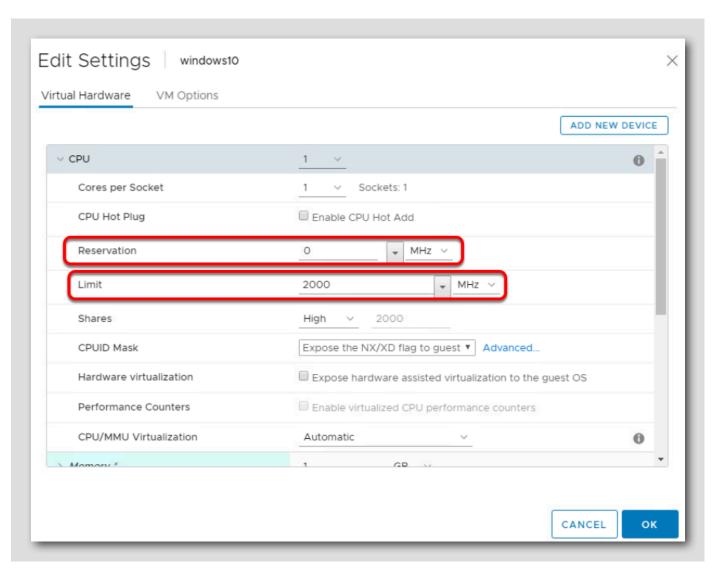
Review Settings [167]



- 1. The new Shares setting of 2000 is now shown in the VM Hardware section.
- 2. You may have to expand the VM Hardware section to see it.



Settings for Limits and Reservations.



Limits and Reservations are set with the same procedure. When you click on the "edit" settings for a VM, you will find the ability to set the Limit and Reservations. Limit restricts a VM from using more than the limit setting. Reservations guarantee a minimum amount of a resource be available for the virtual machine. Try out some settings for Limits and Reservations. One note is that if you try to reserve more of a resource such as memory or CPU than is available, the VM may not power on.

Migrating Virtual Machines with VMware vMotion

Planned downtime typically accounts for over 80% of datacenter downtime. Hardware maintenance, server migration, and firmware updates all require downtime for physical servers. To minimize the impact of this downtime, organizations are forced to delay maintenance until inconvenient and difficult-to-schedule downtime windows.



F160

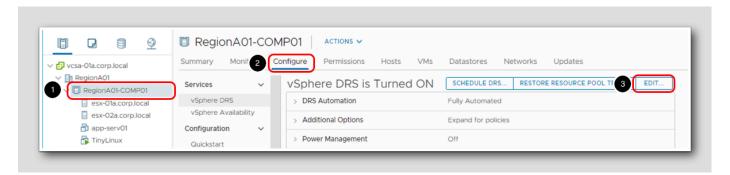
The vMotion functionality in vSphere makes it possible for organizations to reduce planned downtime because workloads in a VMware environment can be dynamically moved to different physical servers without service interruption. Administrators can perform faster and completely transparent maintenance operations, without being forced to schedule inconvenient maintenance windows. With vSphere vMotion, organizations can:

- Eliminate downtime for common maintenance operations.
- · Eliminate planned maintenance windows.
- Perform maintenance at any time without disrupting users and services.

Another feature of vSphere, Storage vMotion allows a virtual machine to be migrated to different storage devices with zero downtime. This technology is covered in more detail in Module 3.

In this lesson, you will learn how to work with vMotion and move virtual machines to different hosts within the cluster.

Edit Cluster Settings

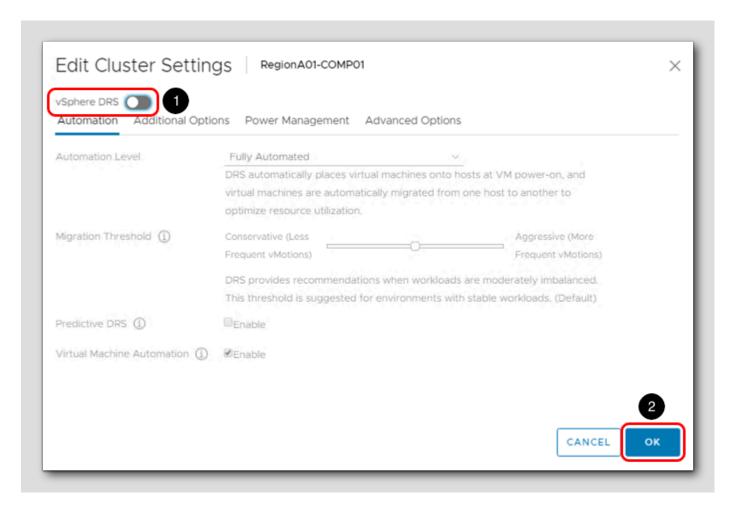


We will disable DRS and then migrate all of the virtual machines esx-02a.corp.local hosts over to esx-01a.corp.local. This will also help prepare us for the next lesson on Performance.

- 1. Select RegionA01-COMP01
- 2. Click the Configure tab
- 3.Click the Edit button



Disable DRS

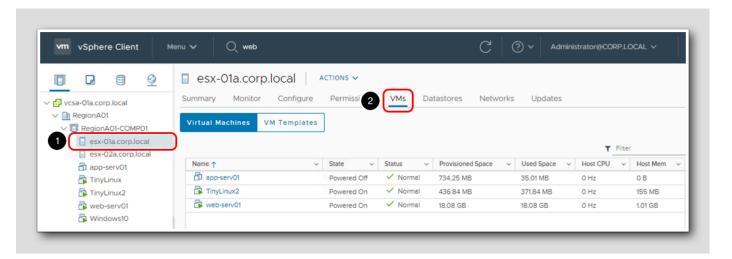


- 1. Flip the switch to disable vSphere DRS.
- 2. Click **OK**

By disabling DRS, this will prevent the virtual machines from being migrated back to esx-01a.corp.local.



Migrating to esx-02a.corp.local



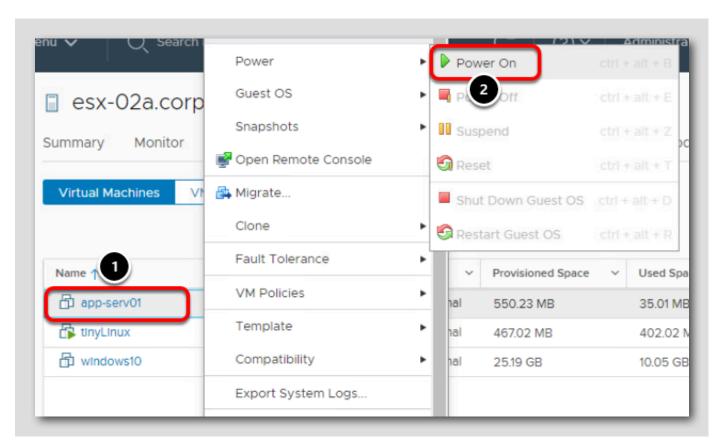
- 1. Select esx-01a.corp.local
- 2. Click the VMs tab

Depending on what other modules you have taken, you may see more VMs.



[172]

Power on VMs [173]

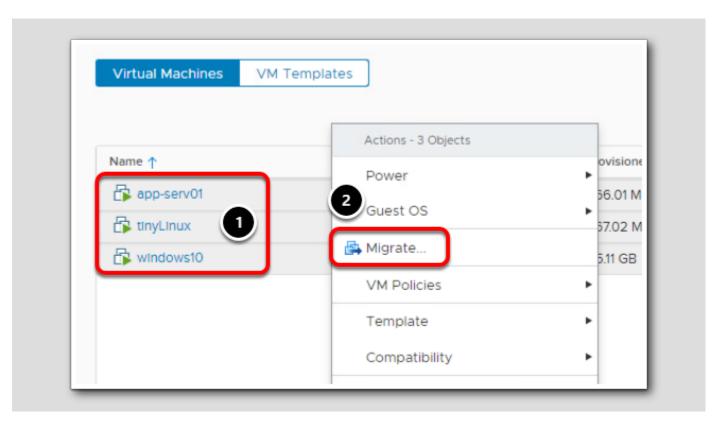


- 1. Look for any virtual machines that are **Powered Off** and select them. Multiple virtual machines can be selected by holding the **Ctrl** key and clicking on them.
- 2. Right click and select Power/Power On

Do this for every powered off virtual machine, otherwise the next step will fail.



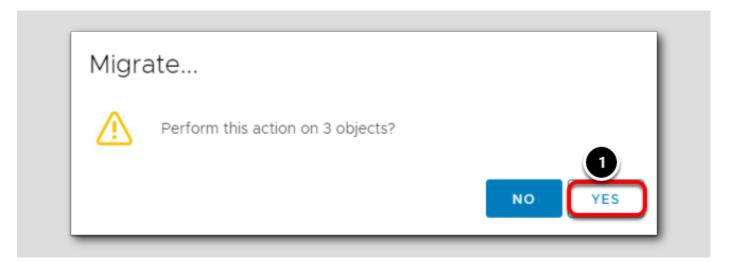
Migrate VMs [174]



- 1. Select all the virtual machines (click the first one on the list, hold the shift key, click the last one on the list).
- 2. Right click and select Migrate...



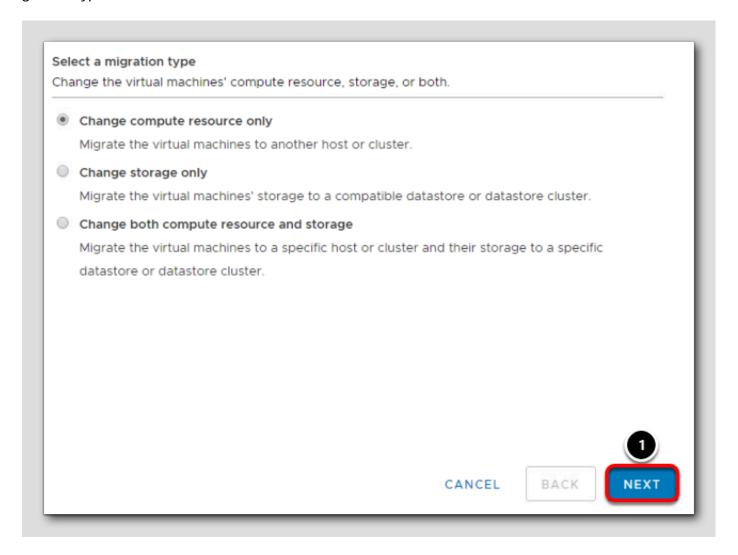
Migrate [175]



Click **Yes** to start the migration process.



Migration Type [176]

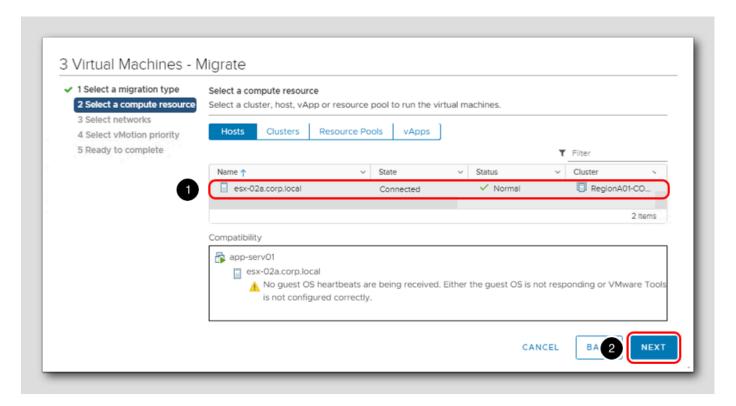


1. Leave the default setting and click Next

In addition to changing what ESXi host the virtual machine will run on (using compute resources), the virtual machine can be moved to different datastores (storage) if needed, A virtual machine can also be moved to a different host and storage at the same time, More on migrating to different storage is covered in Module 3, in the Storage vMotion lesson.



Compute Resource [177]

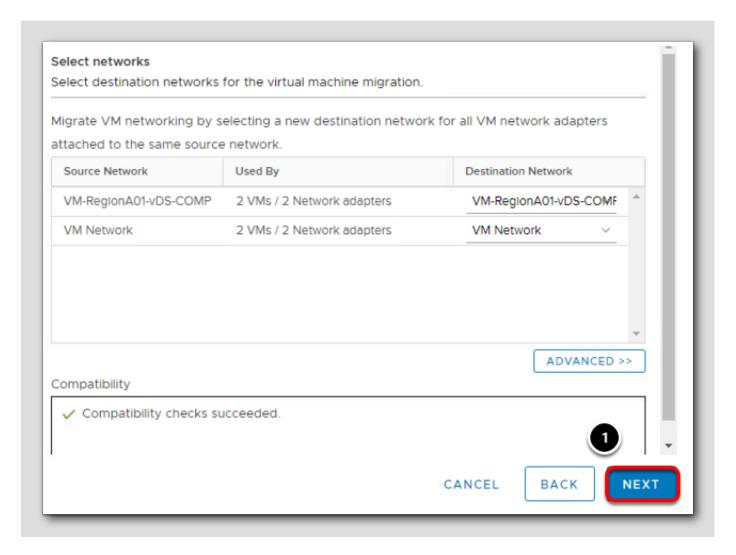


- 1. Select esx-02a.corp.local
- 2. Click Next

Since we want to move all the virtual machines to esx-02a.corp.local, we are selecting a specific host. We could also place it in a Cluster and let DRS decide the best host to move it to.



Networks [178]

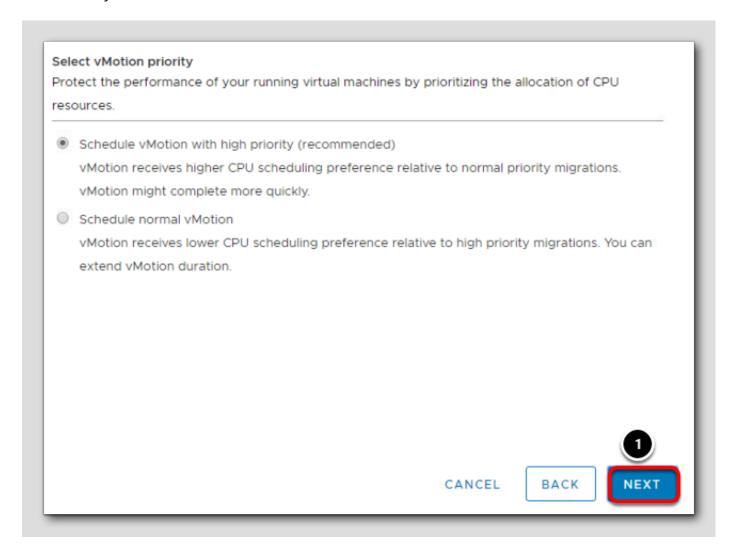


In most cases, the network adapter will not need to be changed.

1. Click Next



vMotion Priority [179]

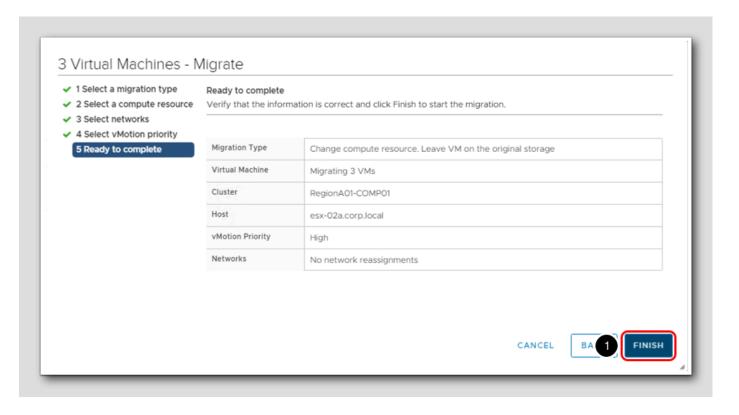


A priority can be set for the vMotion task. In most cases, the default option is OK.

1. Leave the default setting and click Next



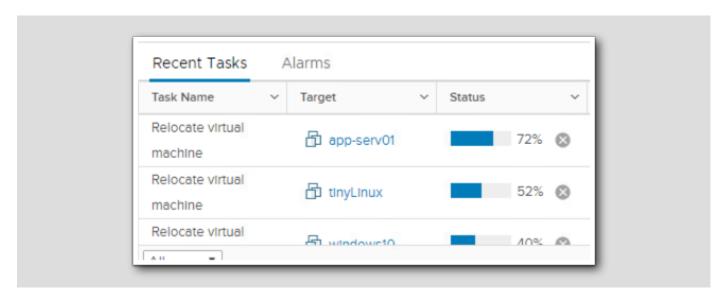
Ready to Complete



Review the settings and click Finish to migrate the virtual machines to esx-02a.corp.local.



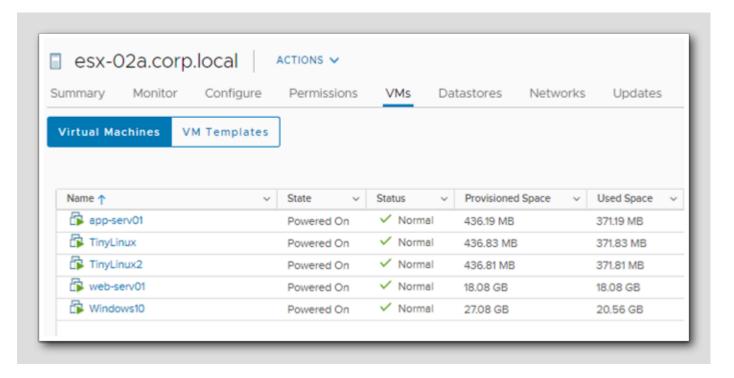
Monitor Progress [181]



You can monitor progress using Recent Tasks.



Migration Complete



When the task has been completed successfully, you should see all of the virtual machines moved over to esx-02a.corp.local.

vSphere Monitoring and Performance

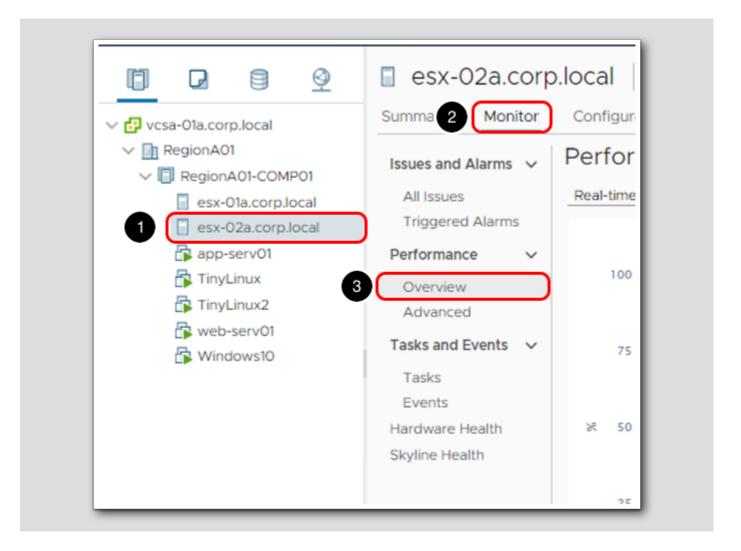
[183

VMware provides several tools to help you monitor your virtual environment and to locate the source of potential issues and current problems. This lesson will walk through using the performance charts and graphs in the vSphere Client.

For a more advanced look at monitoring and performance, consider taking one of the vRealize Operations Hands-on Labs. vRealize Operations provides a more dynamic, proactive approach to monitoring your virtual infrastructure.



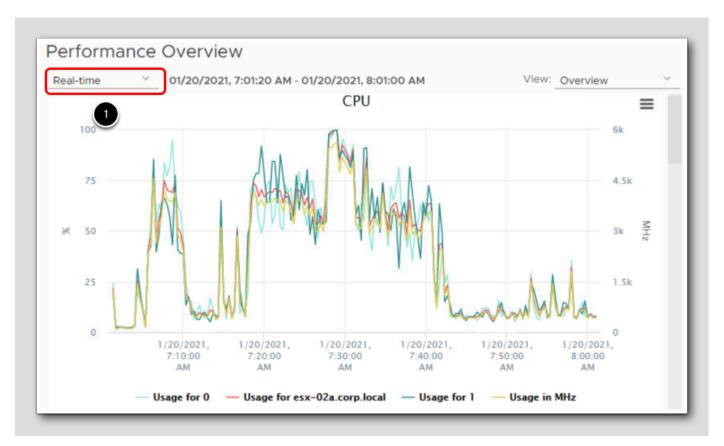
Select esx-02a [184]



- 1. Select esx-02a.corp.local
- 2. Click the Monitor tab
- 3. Click Overview under the Performance section.



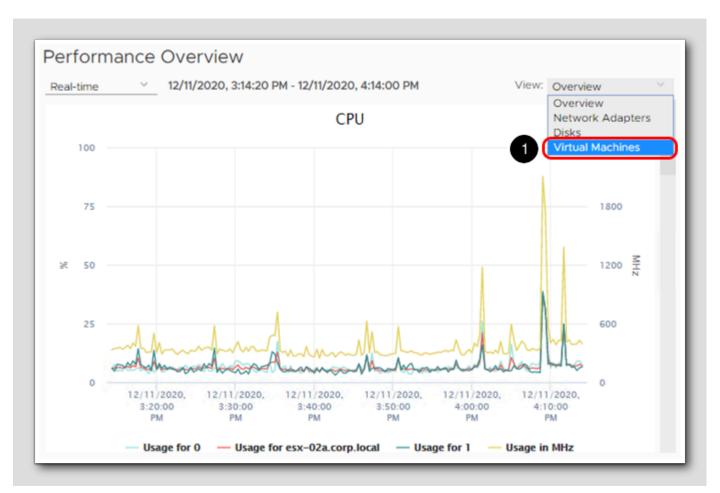
Host CPU Usage



1. Ensure Real-time has been selected from the Time Range drop-down menu.

Here we can see in real time the CPU usage in percent for esx-02a.corp.local. By default, the chart will refresh every 20 seconds. The amount of data you see will depend on how long you have been taking the lab.

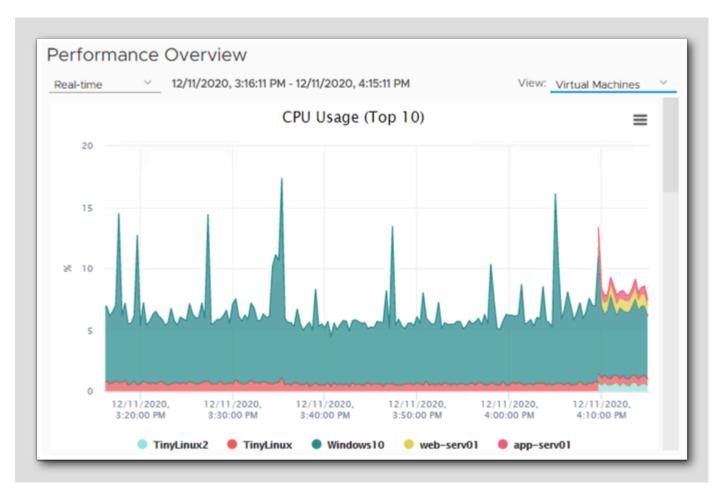




1. Now click the View drop-down box and select Virtual Machines.



Combined CPU Usage

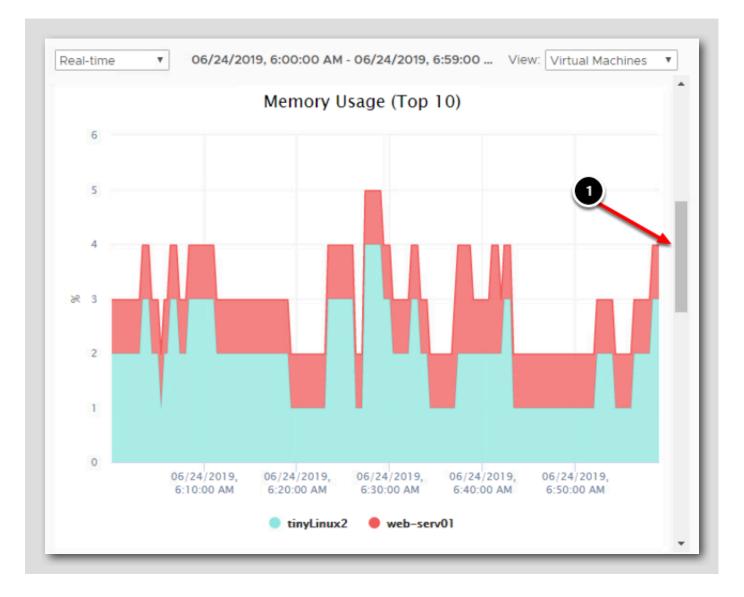


This chart shows the real-time CPU usage of each virtual machine. Each VM is represented by a different color in the graph and you can see at the bottom, which VM is represented by what color. Combined, they give you an idea of overall CPU usage on the host.



Other Available Graphs





There are other graphs available to show host and virtual machine memory usage, network (Mbps) and disk (KBps).

1. Use the scroll bars to access the additional charts.

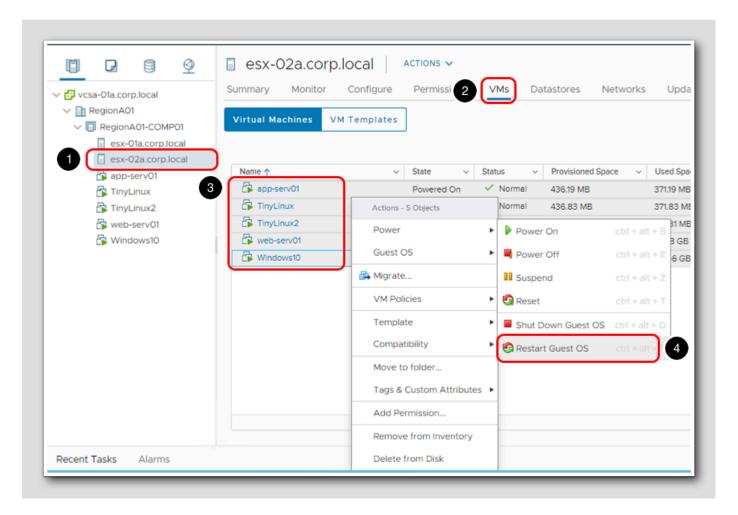
The graphs we have looked at so far will give you an overview of the four main components, CPU, memory, disk and storage. The advanced graphs will give you more detailed information on each of these.

Before we look at these charts, let's generate some CPU activity on esx-01a.corp.local by restarting all of the virtual machines it hosts.



Select the VMs to be Restarted



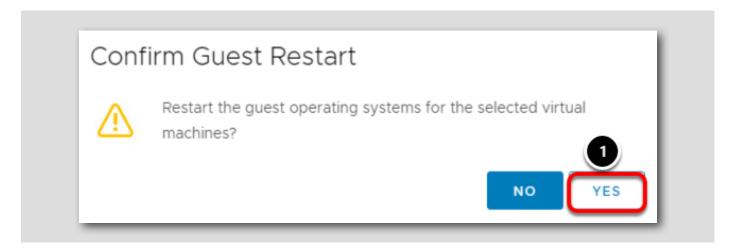


To generate some activity on esx-02a.corp.local, the virtual machines will be rebooted.

- 1. Select esx-02a.corp.local
- 2. Click on the VMs tab
- 3. Click on the first VM that is listed, hold down the Shift key and select the last VM on the list
- 4. Select Power and click the Restart Guest OS button



Confirm Restart

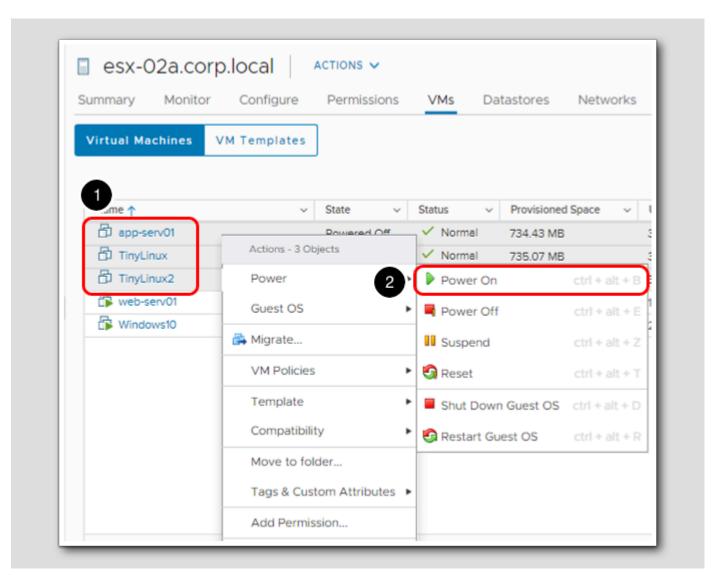


1. Click Yes to continue.

Note: You may also receive a warning that only X of X virtual machines will be restarted. This depend on what other modules and/or lessons have been completed in the lab previously.



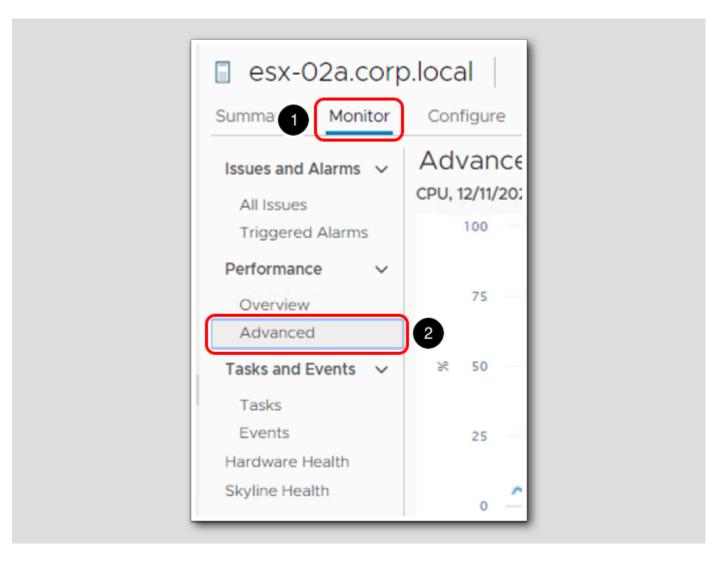
Manually Start VMs



- 1. If TinyLinux, TinyLinux2, or app-serv01 did not restart, but instead shut down.
- 2. Select all and power them on manually.



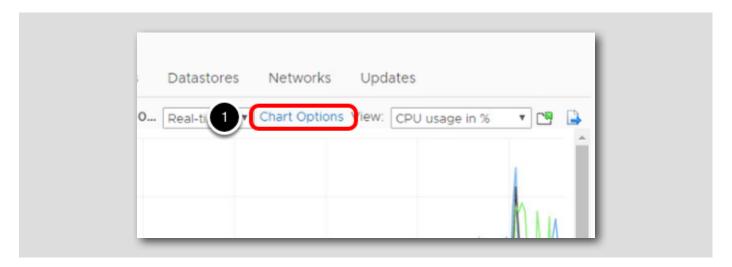
Monitor Performance [192]



- 1. Click on the Monitor tab.
- 2. Click Advanced in the Performance section.





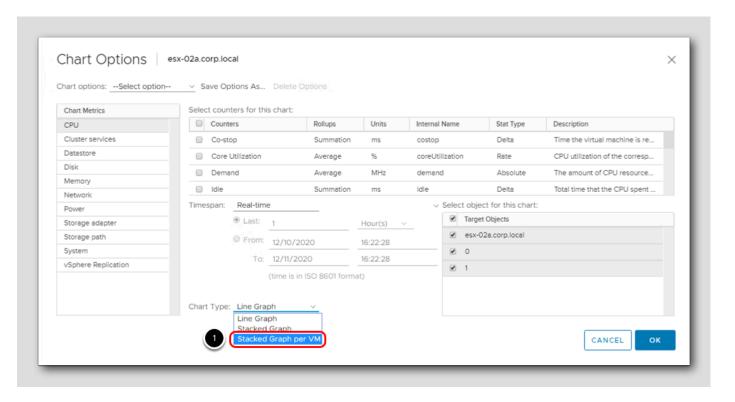


1. Click the Chart Options link.

This will bring up options to customize the chart.



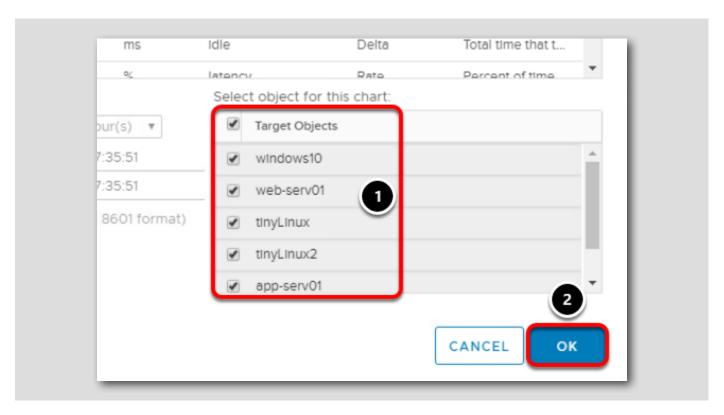
Stacked Graph per VM



1. From the Chart Type drop-down menu, select Stacked Graph per VM.



Select Objects [195]

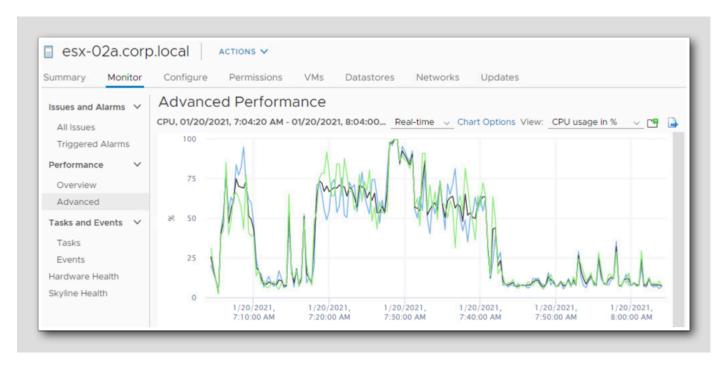


- 1. Under the Select objects for this chart box, verify all the virtual machines are selected.
- 2. Click the **OK** button to see the newly customized chart.



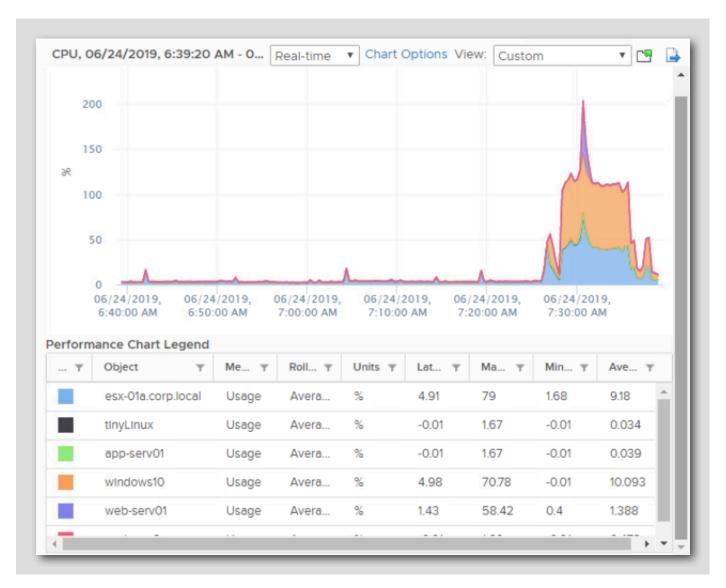
CPU Usage in Real-time

F106



Here we can see the CPU usage of each virtual machine and esx-02a.corp.local.



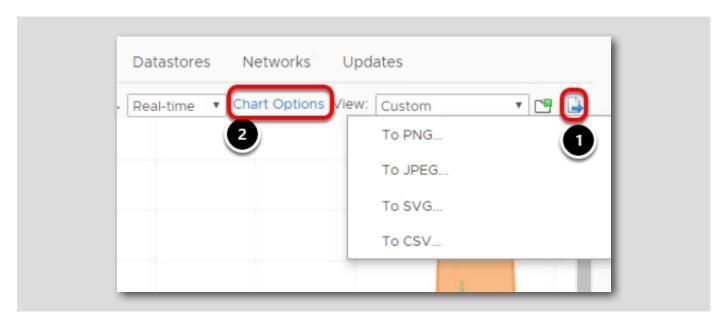


Scroll down and you will see the Performance Chart Legend. You can click on any of the virtual machines or esx-01a.corp.local to highlight it on the chart.



Exporting a Chart Image

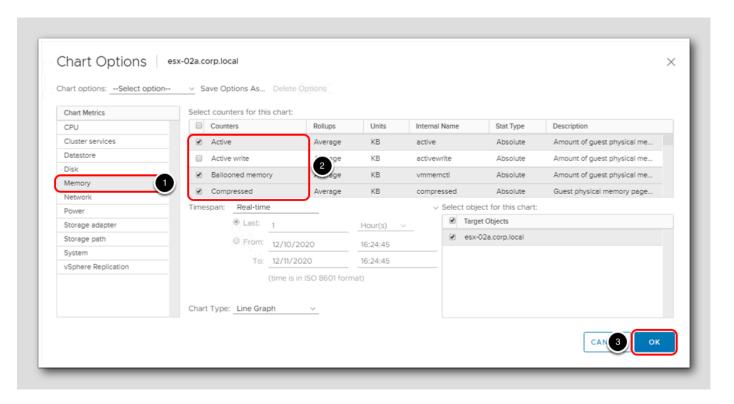
[198



- 1. You can export the chart in multiple formats, either as a graphic or CSV file by clicking the **Export** button.
- 2. Click the Chart Options link



Chart Metrics [199]



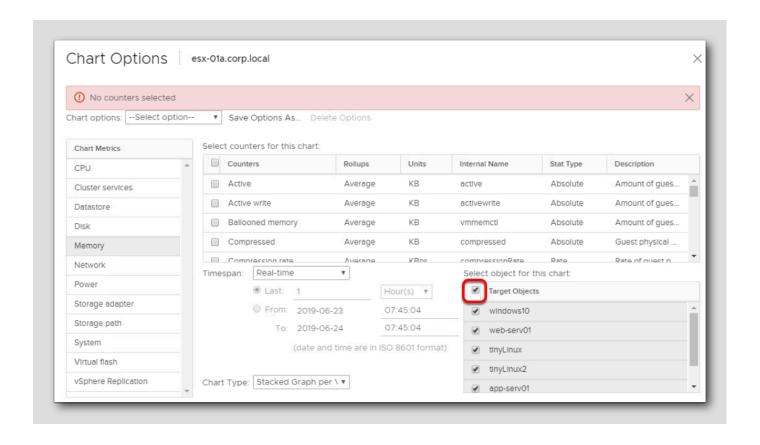
On the left-hand side, you will see a list of all the available chart metrics that can be viewed. The counters will update based on what metric you select.

- 1. Select Memory under Chart metrics.
- 2. Select Active, Ballooned memory, and Compressed for Counters to add.

Notice the counters section updates and now we have additional counters to view for this chart.

3. Click OK.





Note: If you receive an error that No Counter were selected, uncheck and check Target Objects, then click OK.



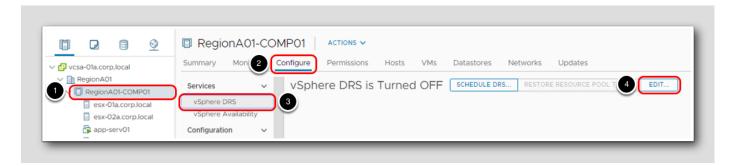




This chart shows the memory counters relative to memory for esx-02a.corp.local. Scroll down the Performance Chart Legend to see the counter each line represents.

Feel free to explore the various chart options and/or continue to the next step.

Enable DRS [201]



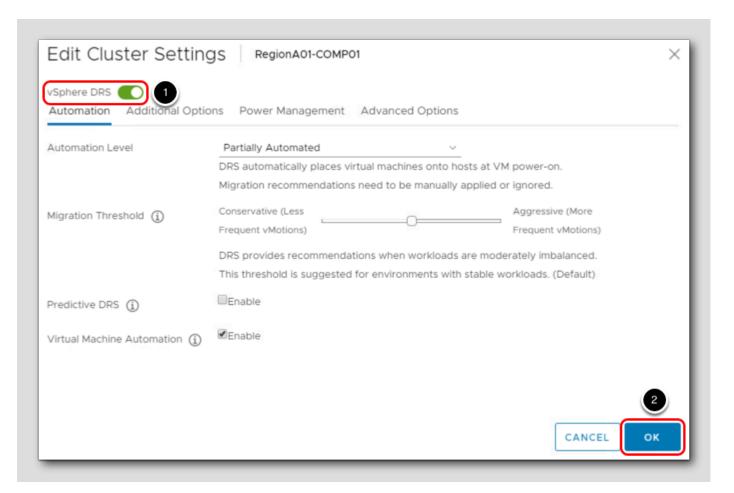


Once you have finished viewing the charts, DRS needs to be enabled again.

- 1. Select RegionA01-COMP01.
- 2. Click the Configure tab.
- 3. Click on vSphere DRS.
- 4. Click the Edit button.

Turn ON vSphere DRS

[20:



- 1. Check the Turn ON vSphere DRS box to enable DRS.
- 2. Click OK.



Further Information

For more information on performance charts, you can view the vSphere Monitoring and Performance guide.

Introduction to vSphere with Tanzu

2041

vSphere 7 is the biggest release of vSphere in over a decade and delivers these innovations and the rearchitecting of vSphere with native Kubernetes that we introduced at VMworld 2019 as Project Pacific.

Common Platform for Running both Kubernetes/Containerized Workloads and VMs

[205]

Kubernetes is now built into vSphere which allows developers to continue using the same industry-standard tools and interfaces they' ve been using to create modern applications. vSphere Admins also benefit because they can help manage the Kubernetes infrastructure using the same tools and skills they have developed around vSphere. To help bridge these two worlds we' ve introduced a new vSphere construct called Namespaces, allowing vSphere Admins to create a logical set of resources, permissions, and policies that enable an application-centric approach.

Agile Operations for Kubernetes Applications

[206]

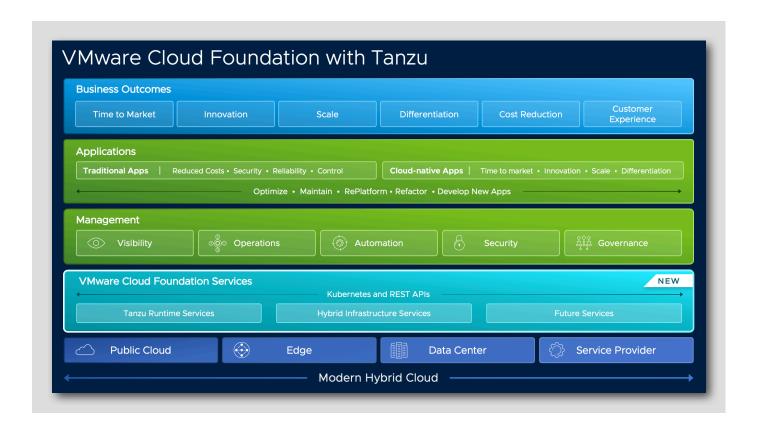
We are introducing a lot of value in vSphere with Tanzu for the VI admin. We deliver a new way to manage infrastructure, called 'application-focused management' for containerized applications. This enables admins to apply policies to an entire group of objects and organize multiple objects into a logical group and then apply policies to the entire group. For example, an administrator can apply security policies and storage limits to a group of containers and Kubernetes clusters that represent an application, rather than to each of the objects individually. This helps improve productivity and reduce errors that can be costly to identify and correct.

VMware Cloud Foundation Services

[207]

vSphere with Tanzu is available through VMware Cloud Foundation 4 with Tanzu. One key innovation available only in VMware Cloud Foundation is a set of developer-facing services and a Kubernetes API surface that IT can provision, called VMware Cloud Foundation Services.





It consists of two families of services: Tanzu Runtime Services and Hybrid Infrastructure Services.

- Tanzu Runtime Services deliver core Kubernetes development services, including an up-to-date distribution of:
 - Tanzu Kubernetes Grid Service- which allows developers to manage consistent, compliant, and conformant Kubernetes clusters to build their modern applications.
- Hybrid Infrastructure Services include full Kubernetes and REST API access that spans creating and manipulating virtual machines, containers, storage, networking, and other core capabilities. It includes the following services today:
 - vSphere Pod Service extends Kubernetes with the ability to run pods directly on the hypervisor. When developers
 deploy containers using the vSphere Pod Service, they get the same level of security isolation, performance
 guarantees, and management capabilities that VMs enjoy.
 - Storage service allows developers to manage persistent disks for use with containers, Kubernetes, and virtual machines.
 - Network service allows developers to manage Virtual Routers, Load Balancers, and Firewall Rules.
 - · Registry service allows developers to store, manage, and better secure Docker and OCI images using Harbor.



Conclusion [208]

VMware vSphere 7 is the efficient and secure platform for the hybrid cloud. It provides a powerful, flexible, and secure foundation for business agility that accelerates the digital transformation to the hybrid cloud as well as success in the digital economy.

Here are the other vSphere labs to take to get familiar with the lastest vSphere 7 release:

- HOL-2111-01-SDC VMware vSphere What's New
- · HOL-2113-01-SDC vSphere with Tanzu

ESXi Install and Configure

[209

Due to the environment the Hands on Labs are running in and the high I/O it would cause, we are not able to install software. Please use the following videos to walk through the process.

Video: Installing and Configuring vSphere (4:36)

[210]

The following video will walk through the process of installing and configuring vSphere.

https://www.youtube.com/watch?v=naK5opxyKWA





Video: Overview of the DCUI (4:58)

[ZII]

This video will walk you through the Direct Console User Interface (DCUI).

https://www.youtube.com/watch?v=CPsX3Sx7XpI



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Module 2 - Introduction to vSphere Networking and Security (60 Min)...

Introduction [214]

The ability to connect virtual machines through a logical switch that is part of the vSphere hypervisor is a necessity for operating systems and applications to communicate on the physical network. Traditionally this was done through a Standard vSwitch, configured individually at each ESXI host in the datacenter.

Since its introduction, the vSphere Distributed Switch quickly became the recommended type of virtual switch to use for most if not all types of network traffic in and out of the ESXi host. This is due mostly in part to its ability to be created and managed centrally through vCenter, as well as the advanced networking features it provides.

Let's spend some time reviewing the similarities and differences between the two types of switches.

Types of virtual switches

[215]

There are two types of virtual switches in ESXi/ESX 4.x, ESXi 5.x, and ESXi 6.x, vNetwork Standard Switch and vNetwork Distributed Switch (vDS).

vNetwork Standard Switch (vSwitch, vSS)

[216]

As in VMware Infrastructure 3, the configuration of each vSwitch resides on the specific ESXi/ESX host. The VI administrators have to manually maintain consistency of the vSwitch configuration across all ESXi/ESX hosts to ensure that they can perform operations such as vMotion.

vSwitches are configured on each ESXi/ESX host.

vNetwork Distributed Switch (dvSwitch, vDS)

[217]

The configuration of vDS is centralized to vCenter Server. The ESXi/ESX 4.x, ESXi 5.x, and ESXi 6.x hosts that belong to a dvSwitch do not need further configuration to be compliant.

Distributed switches provide similar functionality to vSwitches. dvPortgroups is a set of dvPorts. The vDS equivalent of portgroups is a set of ports in a vSwitch. Configuration is inherited from dvSwitch to dvPortgroup, just as from vSwitch to Portgroup.

Virtual machines, Service Console interfaces (vswif), and VMKernel interfaces can be connected to dvPortgroups just as they could be connected to portgroups in vSwitches.



Comparing vNetwork Standard Switch with vNetwork Distributed Switch

T218

These features are available with both types of virtual switches:

- · Can forward L2 frames
- · Can segment traffic into VLANs
- · Can use and understand 802.1q VLAN encapsulation
- · Can have more than one uplink (NIC Teaming)
- · Can have traffic shaping for the outbound (TX) traffic

These features are available only with a Distributed Switch:

- · Can shape inbound (RX) traffic
- · Has a central unified management interface through vCenter Server
- Supports Private VLANs (PVLANs)
- Provides potential customization of Data and Control Planes

vSphere 5.x provides these improvements to Distributed Switch functionality:

- Increased visibility of inter-virtual machine traffic through Netflow.
- Improved monitoring through port mirroring (dvMirror).
- Support for LLDP (Link Layer Discovery Protocol), a vendor-neutral protocol.
- The enhanced link aggregation feature provides choice in hashing algorithms and also increases the limit on number of link aggregation groups.
- Additional port security is enabled through traffic filtering support.
- Improved single-root I/O virtualization (SR-IOV) support and 40GB NIC support.

vSphere 6.x provides these improvements to Distributed Switch functionality:

- Network IO Control New support for per virtual machine Distributed vSwitch bandwidth reservations to guarantee isolation and enforce limits on bandwidth.
- Multicast Snooping Supports IGMP snooping for IPv4 packet and MLD snooping for IPv6 packets in VDS. Improves
 performance and scale with multicast traffic.
- Multiple TCP/IP Stack for vMotion Allows vMotion traffic a dedicated networking stack. Simplifies IP address management with a dedicated default gateway for vMotion traffic.

vSS vs vDS architecture

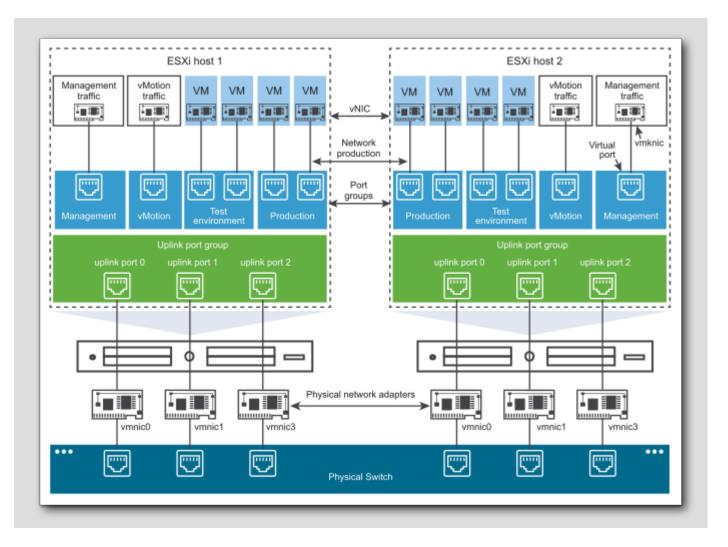
Spend a few minutes reviewing the differences between the Standard vSwitch and Distributed vSwitch architectures.

Pay special attention to how the port groups and uplinks are designed.



vSphere Standard Switch Architecture

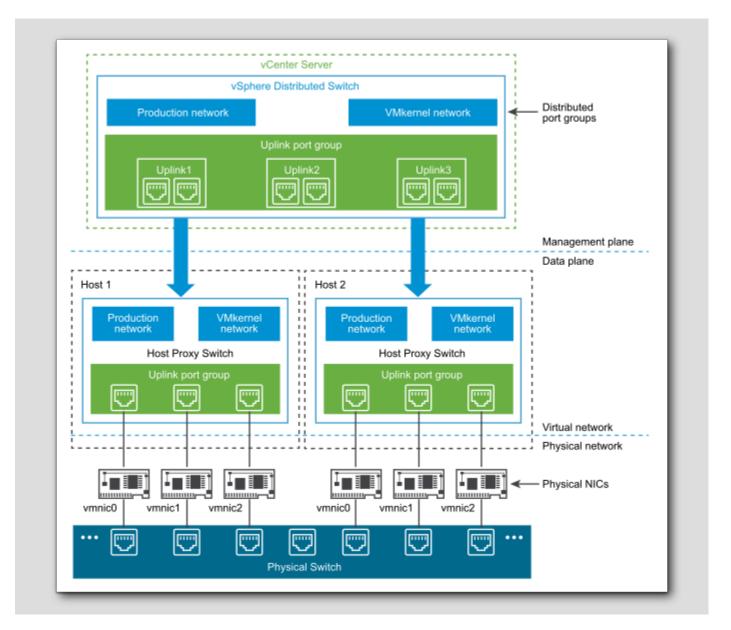
[220]





vSphere Distributed Switch Architecture

[221]



Let's get started!

[222

Now that we have a better understanding of what a Distributed vSwitch is and why we would want to use it, let's spend a little time exploring an example of one.



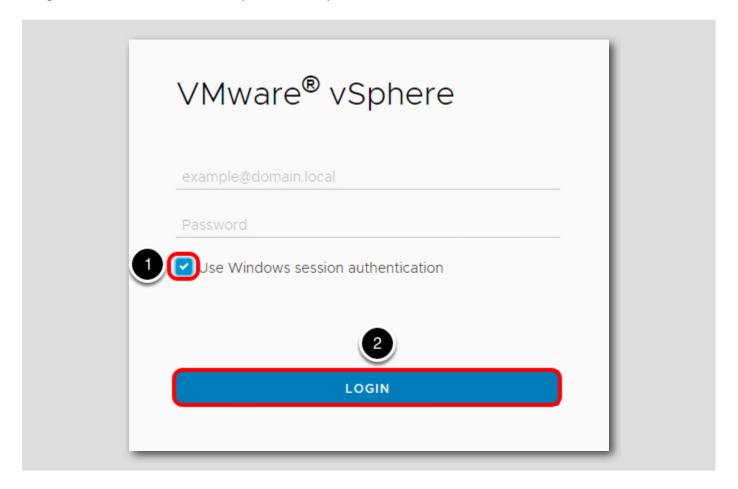
Adding and Configuring vSphere Standard Switch

[223

The following lesson will walk you through the process of creating and configuring the vSphere Standard Switch.

Adding a Virtual Machine Port Group with the vSphere Client

[224]

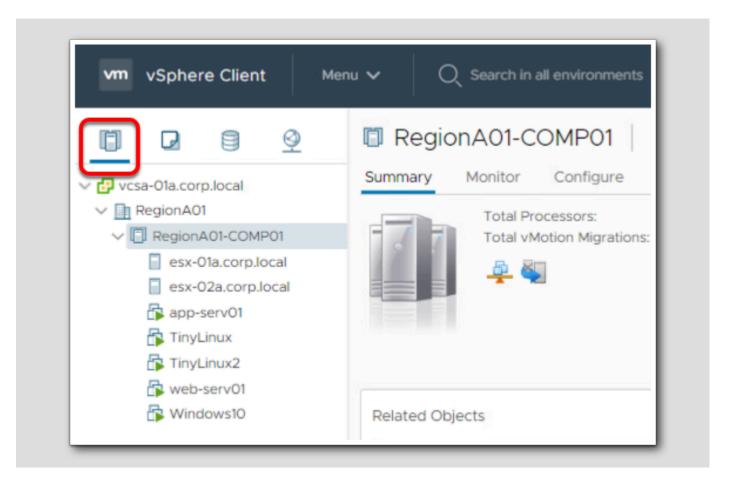


If you are not already logged in, launch the Chrome browser from the desktop and log in to the vSphere Web Client.

- 1. Click the "Use Windows session authentication" check box
- 2. Click "Login"



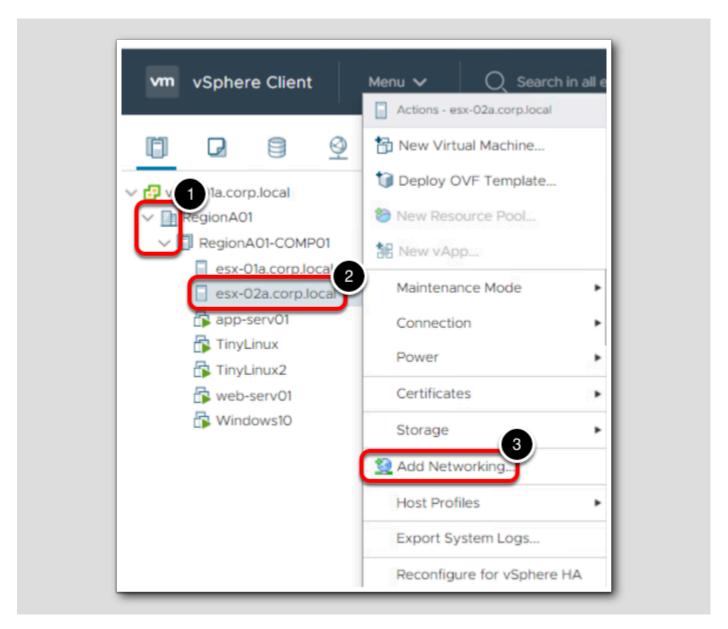
Select Hosts and Clusters



If you are not directed to "Hosts and Clusters", click the icon for it.



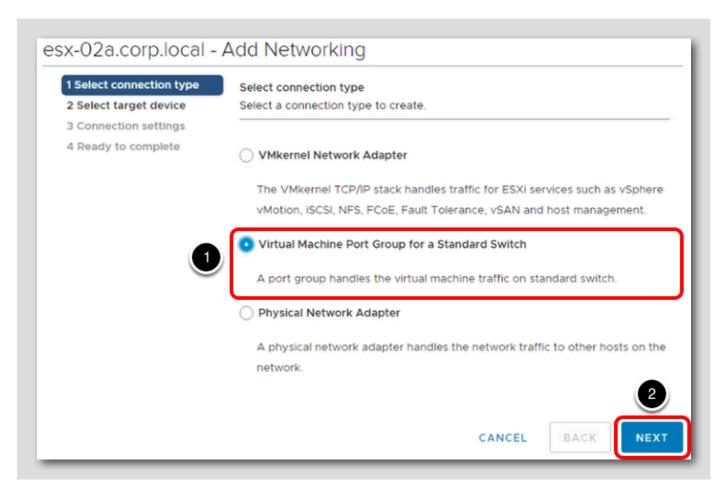
Add Networking [226]



- 1. Under vcsa-01a.corp.local, expand RegionA01 and then RegionA01-COMP01.
- 2. Next, right-click on esx-02a.corp.local in the Navigator.
- 3. Select Add Networking....



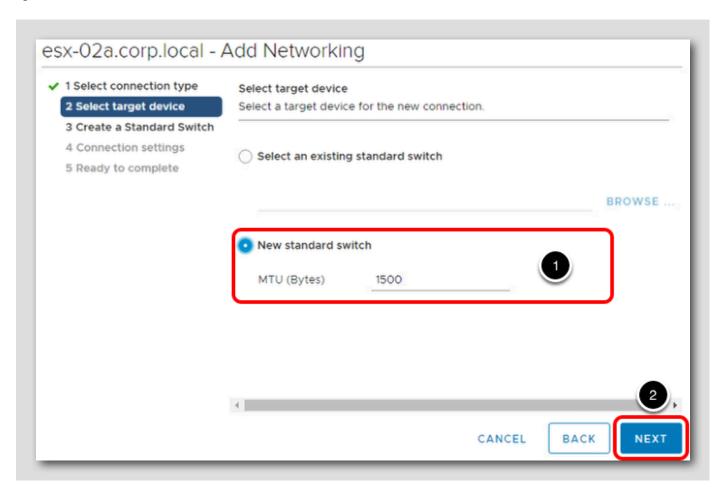
Connection Type



- 1. When asked to select connection type, choose Virtual Machine Port Group for a Standard Switch.
- 2. Click Next.



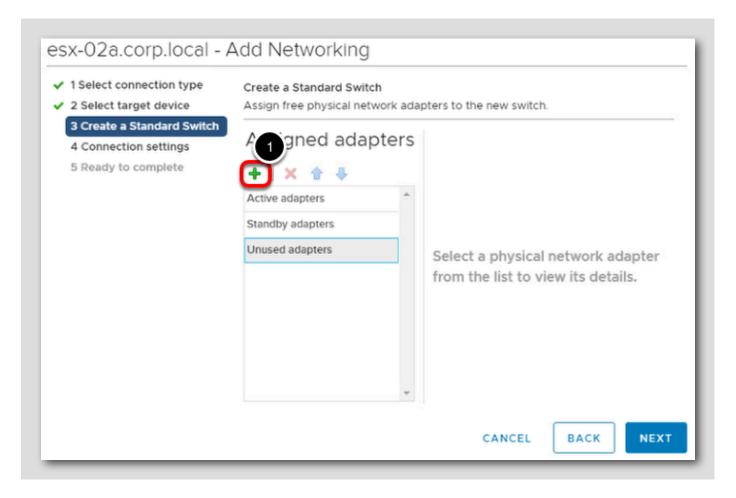
Target Device [228]



- 1. When asked to select a target device, choose New Standard Switch. Note that a larger MTU size can be specified if needed.
- 2. Click Next.



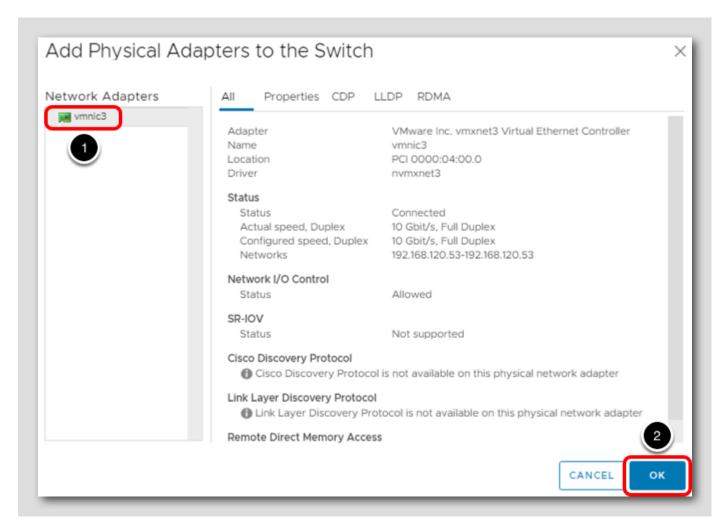
Create a Standard Switch



1. Click the '+' button.



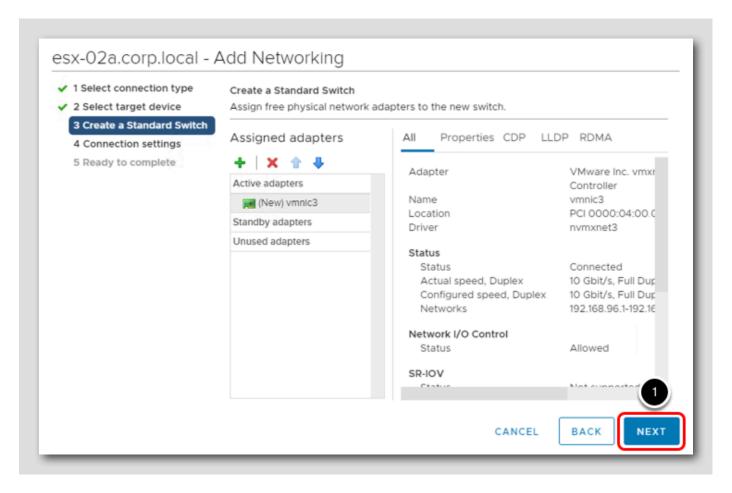
Add Physical Adapter



- 1. Select vmnic3 under Network Adapters
- 2. Click OK.



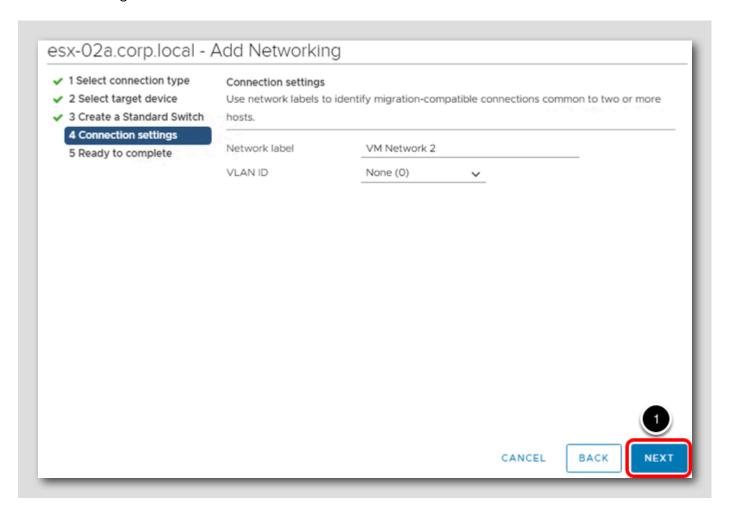
Add Physical Adapter [231]



1. Click Next to continue.



Connection Settings [232]

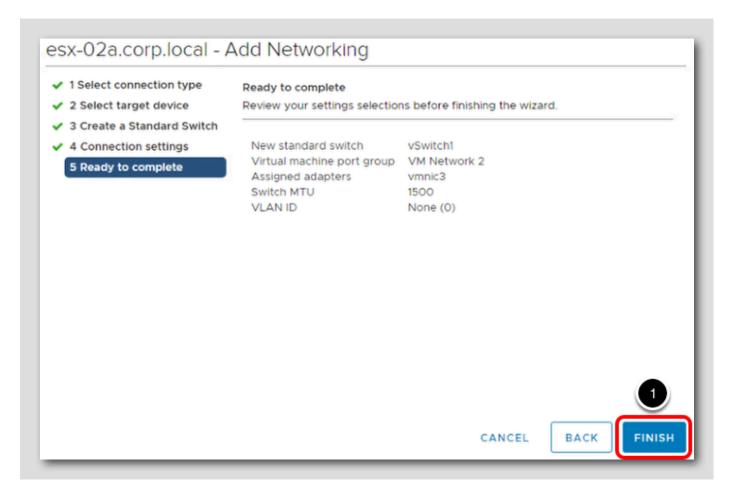


At the Connection settings step of the wizard, for Network label, leave the default name of VM Network 2.

Do not change the VLAN ID; leave this set to None (0).



Complete the Wizard



1. Review the port group settings in Ready to complete and click Finish.



Virtual Switches [234]

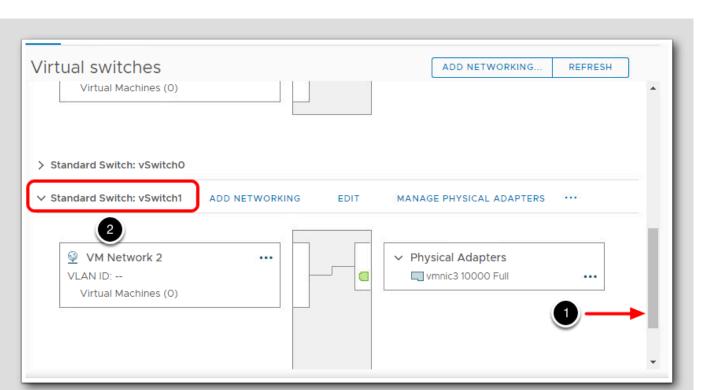


Next, we will verify the switch has been created.

- 1. Click Configure.
- 2. Click on Virtual Switches.



Standard Switch: vSwitch1



- 1. Scroll down until you see Standard Switch: vSwitch1.
- 2. If needed, expand the section.

You should see the above diagram showing a virtual port group (VM Network 2) that is on vSwitch1 and it is using vmnic3 as an uplink.

Editing a Standard Switch in the vSphere Web Client

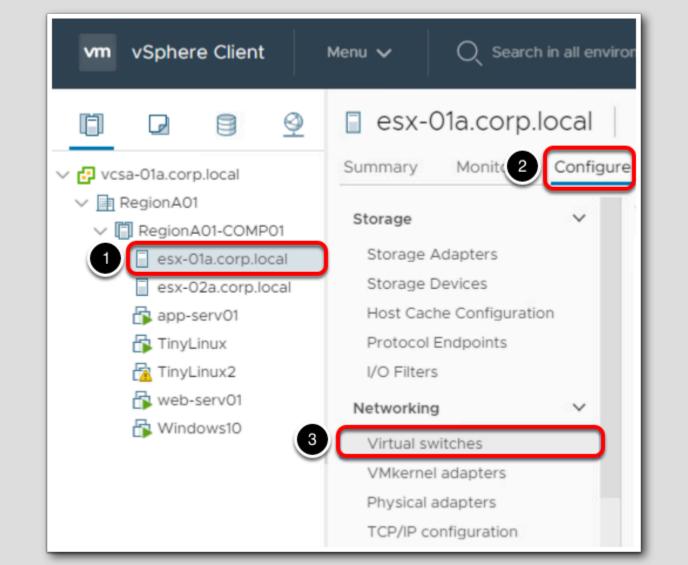
[236

In this lesson, we will review the various properties of a Standard Switch.

vSphere Standard Switch settings control switch-wide defaults and switch properties such as the uplink configuration.



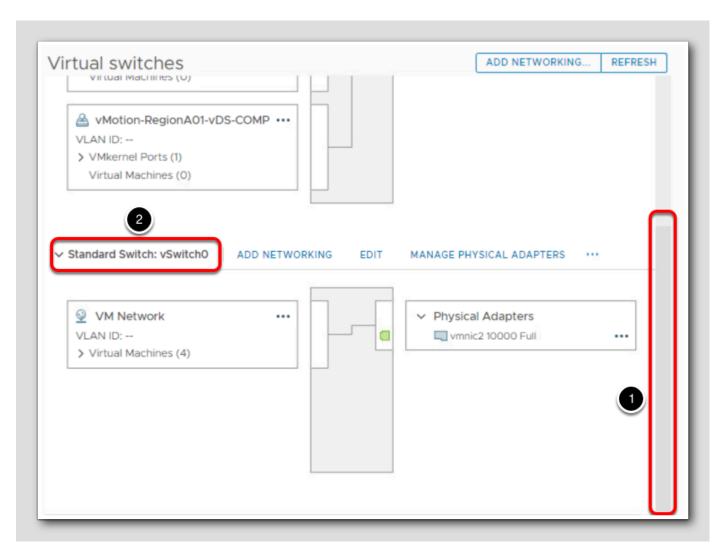
Select esxi-01a.corp.local



- 1. Select esxi-O1a.corp.local.
- 2. Ensure the Configure tab is selected.
- 3. Click Virtual switches.



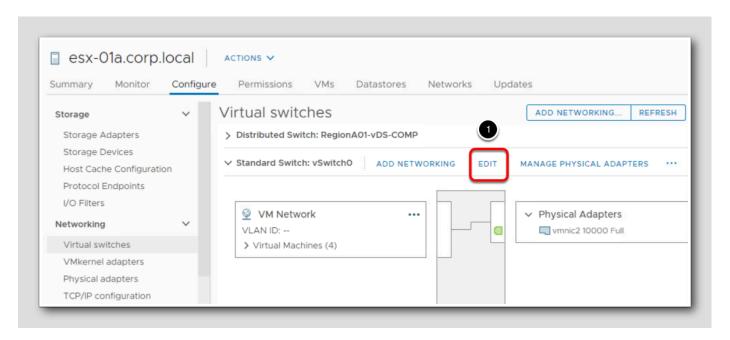
Select vSwitch0 [238]



- 1. You will need to scroll down until you reach the Standard Switch: vSwitchO section.
- 2. Expand the section to view the layout of the switch.



Edit vSwitch1 [239]

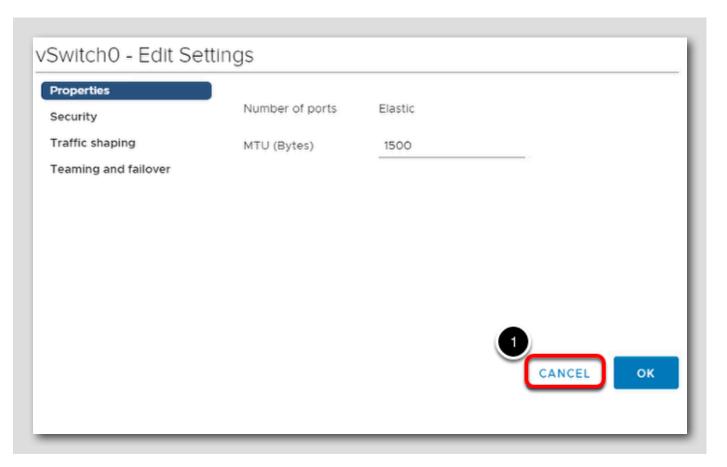


1. Click Edit.



Properties (MTU Setting)

[240]



If you are using jumbo frames in your environment and want to leverage this on a vSphere Standard Switch, you can change the MTU setting here.

You can change the size of the maximum transmission unit (MTU) on a vSphere Standard Switch to increase the amount of payload data transmitted with a single packet, that is, enabling jumbo frames. Be sure to check with your Networking team prior to making any modifications here. To realize the benefit of this setting and prevent performance issues, compatible MTU settings are required across all virtual and physical switches and end devices such as hosts and storage arrays.

You will also notice the Security, Traffic shaping, and Team and Failover options. This is where the default settings for the virtual switch would be set. As you will see later, these defaults may be overridden at the port group level as required.

1. Click the Cancel button.

Next, an additional uplink will be added to the switch and the other options will be reviewed.

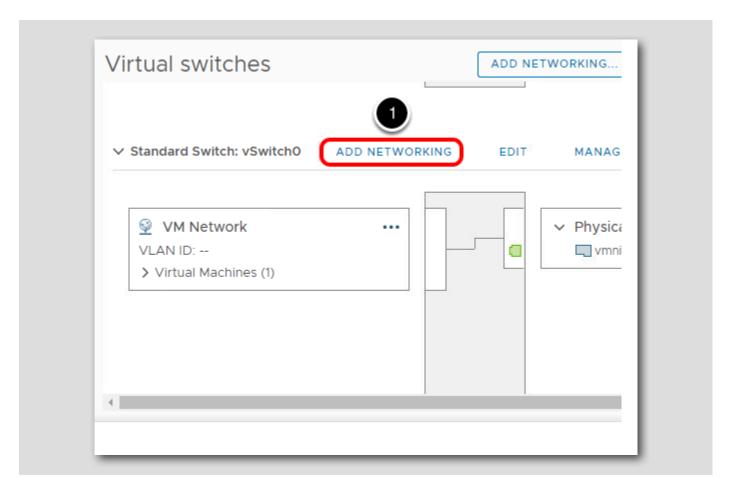


Add Uplink Adapters in the vSphere Web Client

F2.41

You can associate multiple adapters to a single vSphere standard switch to increase throughput and provide redundancy should a link fail. This is known as "NIC Teaming."

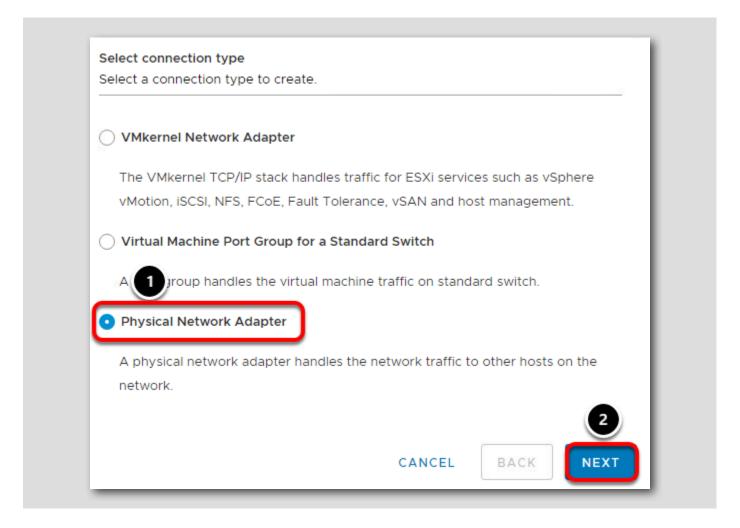
Select Virtual switches



1. Click Add Networking



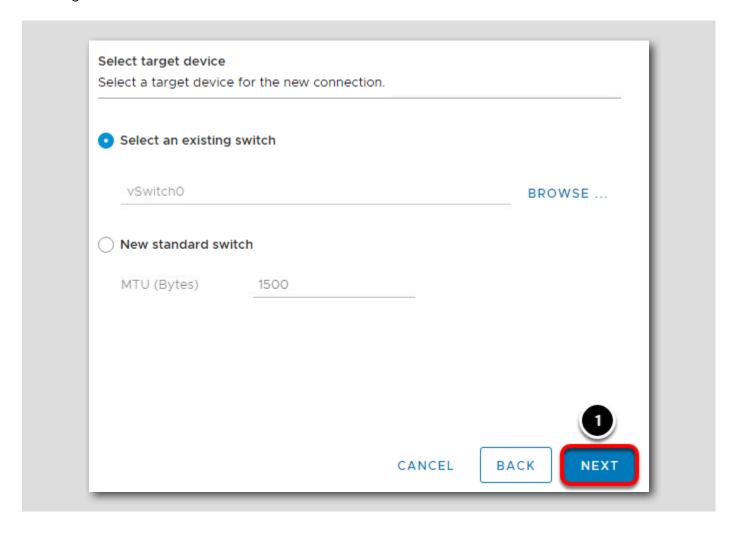
Select Connection Type



- 1. Select Physical Network Adapter.
- 2. Click Next.



Select Target Device [244]

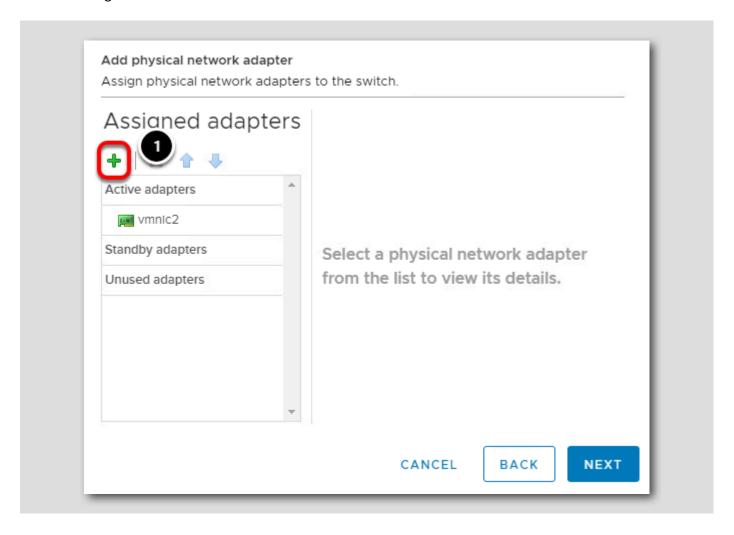


Since a new network connect will be added to vSwitchO, no changes are needed.

1. Click Next.



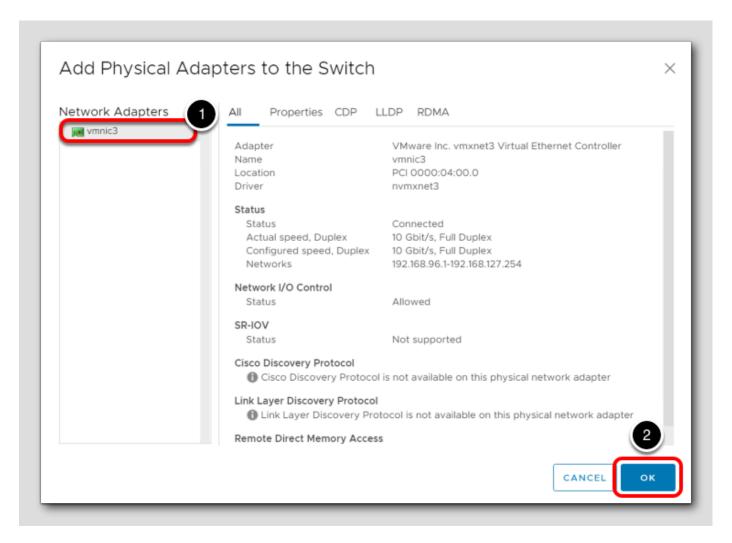
Add Networking [245]



1. Click the green '+' to add the adapter.



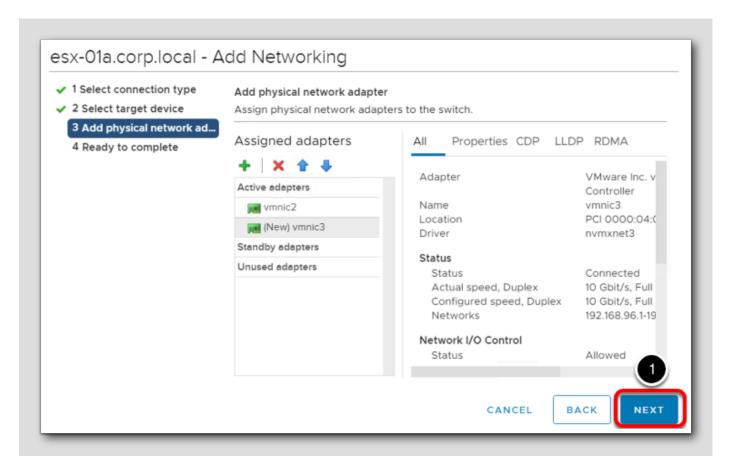
Add vmnic3 [246]



- 1. Click on vmnic3
- 2. Click OK



Assigned Adapters [247]

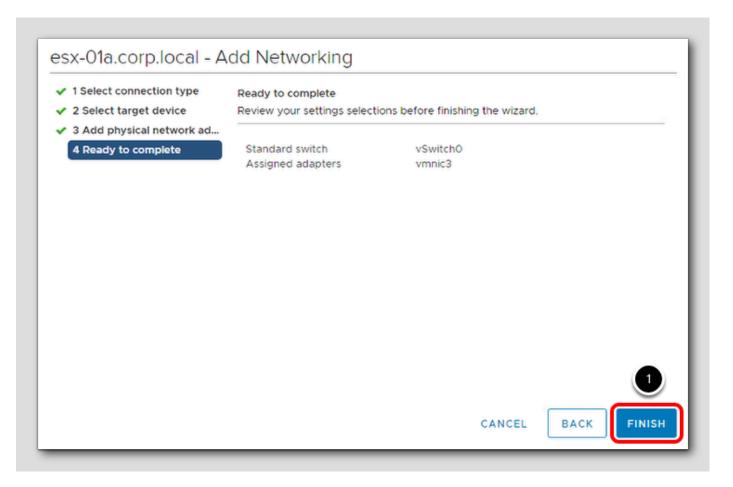


The new adapter has been added in the Active Adapters section. An adapter could also be moved to the Standby Adapters section to be used for failover. The Unused Adapters section can be used when there are multiple portgroups on a switch and you would like the ability to control what traffic flows through which physical adapter. It can be used to segment traffic or be used for individual VLAN traffic.

1. Click Next.



Ready to Complete [248]



Click Finish to add vmnic3 to vSwitch0.

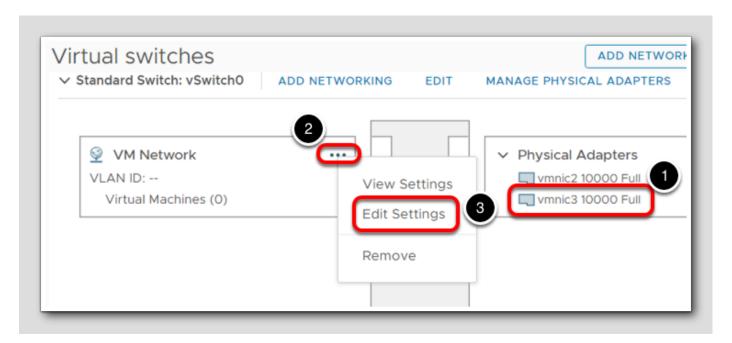
Editing a Standard Switch Port Group

[249]

Once the vSwitch has been configured and its defaults have been set, the port group can be configured. The port group is the construct that is connected to virtual machine NICs and usually represents a VLAN or physical network partition such as Production, Development, Desktop or DMZ.



New vmnic Added [250]



1. In the Physical Adapters section, vmnic3 has been added to the switch.

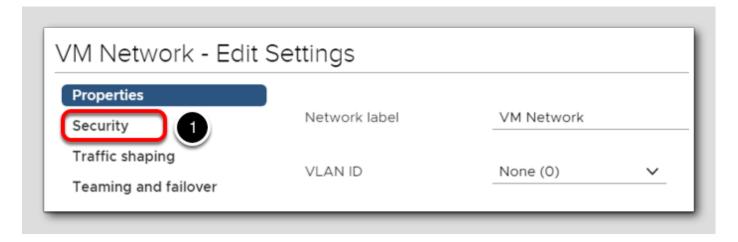
Now we will look at some of the options that can be selected at the port group level of a Standard Switch.

- 2. Click on the drop-down menu for the VM Network port group.
- 3. Select Edit Settings.



Port Group Properties





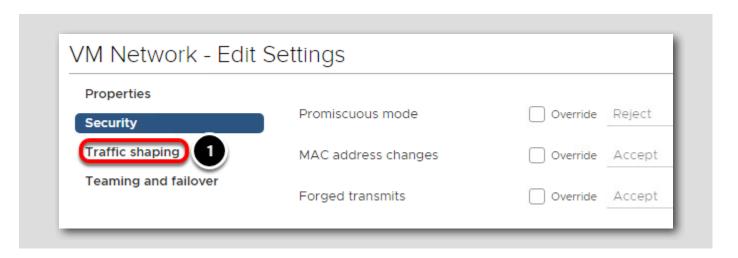
The Properties setting section is where the name or VLAN ID of the port group can be modified.

There is no need to modify these settings for this part of the lab.

1. Click Security.

Port Group Security

[252]





By ticking the Override box, you can override the default setting of the Standard Switch for just this port group.

In this section, you can configure the following:

Promiscuous Mode

- Reject Placing a guest adapter in promiscuous mode has no effect on which frames are received by the adapter.
- <u>Accept</u> Placing a guest adapter in promiscuous mode causes it to detect all frames passed on the vSphere standard switch that are allowed under the VLAN policy for the port group that the adapter is connected to.

MAC Address Changes

- <u>Reject</u> If you set the MAC Address Changes to Reject and the guest operating system changes the MAC address of the adapter to anything other than what is in the .vmx configuration file, all inbound frames are dropped. If the Guest OS changes the MAC address back to match the MAC address in the .vmx configuration file, inbound frames are passed again.
- <u>Accept</u> Changing the MAC address from the Guest OS has the intended effect: frames sent to the altered MAC address are received by the virtual machine.

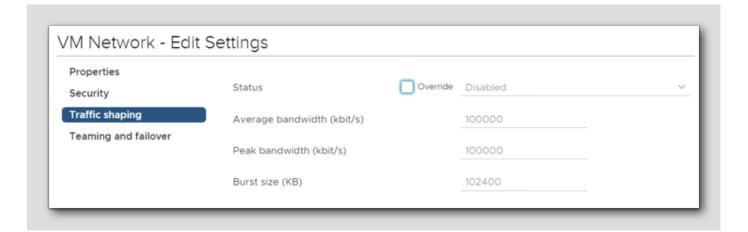
Forged Transmits

- <u>Reject</u> Any outbound frame with a source MAC address that is different from the one currently set on the adapter are dropped.
- Accept No filtering is performed and all outbound frames are passed.

No changes are needed here.

1. Click Traffic shaping.

Traffic Shaping [253]





Just like in the Security settings, you can override the default policy set at the switch level to apply to just this port group.

A traffic shaping policy is defined by average bandwidth, peak bandwidth, and burst size. You can establish a traffic shaping policy for each port group.

ESXi shapes outbound network traffic on standard switches. Traffic shaping restricts the network bandwidth available on a port, but can also be configured to allow bursts of traffic to flow through at higher speeds.

Average Bandwidth

• Establishes the number of bits per second to allow across a port, averaged over time. This number is the allowed average load.

Peak Bandwidth

• Maximum number of bits per second to allow across a port when it is sending or receiving a burst of traffic. This number limits the bandwidth that a port uses when it is using its burst bonus.

Burst Size

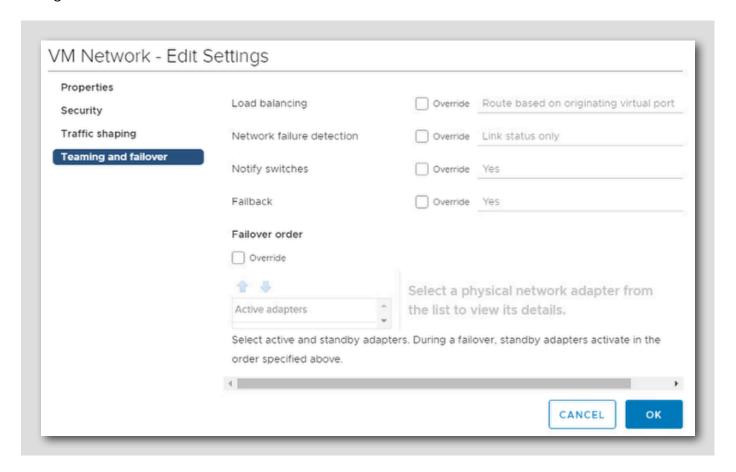
• Maximum number of bytes to allow in a burst. If this parameter is set, a port might gain a burst bonus if it does not use all its allocated bandwidth. When the port needs more bandwidth than specified by the average bandwidth, it might be allowed to temporarily transmit data at a higher speed if a burst bonus is available. This parameter limits the number of bytes that have accumulated in the burst bonus and transfers traffic at a higher speed.

No changes are needed here.

1. Clicking Teaming and failover.



Teaming and Failover [254]





Again, we have the option to override the default virtual switch settings.

Load Balancing Policy - The Load Balancing policy determines how network traffic is distributed between the network adapters in a NIC team. vSphere virtual switches load balance only the outgoing traffic. Incoming traffic is controlled by the load balancing policy on the physical switch.

- Route based on the originating virtual port Select an uplink based on the virtual port IDs on the switch. After the virtual switch selects an uplink for a virtual machine or a VMkernel adapter, it always forwards traffic through the same uplink for this virtual machine or VMkernel adapter.
- <u>Route based on IP hash</u> Select an uplink based on a hash of the source and destination IP addresses of each packet. For non-IP packets, the switch uses the data at those fields to compute the hash. IP-based teaming requires that the physical switch is configured with EtherChannel.
- Route based on source MAC hash Select an uplink based on a hash of the source Ethernet.
- <u>Route based on physical NIC load</u> Available for distributed port groups or distributed ports. Select an uplink based on the current load of the physical network adapters connected to the port group or port. If an uplink remains busy at 75 percent or higher for 30 seconds, the host proxy switch moves a part of the virtual machine traffic to a physical adapter that has free capacity.
- <u>Use explicit failover order</u> From the list of active adapters, always use the highest order uplink that passes failover detection criteria. No actual load balancing is performed with this option.

Network Failure Detection - The method the virtual switch will use for failover detection.

- <u>Link Status only</u> Relies only on the link status that the network adapter provides. This option detects failures such as removed cables and physical switch power failures.
- <u>Beacon Probing</u> Sends out and listens for beacon probes on all NICs in the team, and uses this information, in addition to link status, to determine link failure. ESXi sends beacon packets every second. The NICs must be in an active/active or active/standby configuration because the NICs in an unused state do not participate in beacon probing.

Notify Switches - specifies whether the virtual switch notifies the physical switch in case of a failover.

Failover - specifies whether a physical adapter is returned to active status after recovering from a failure.

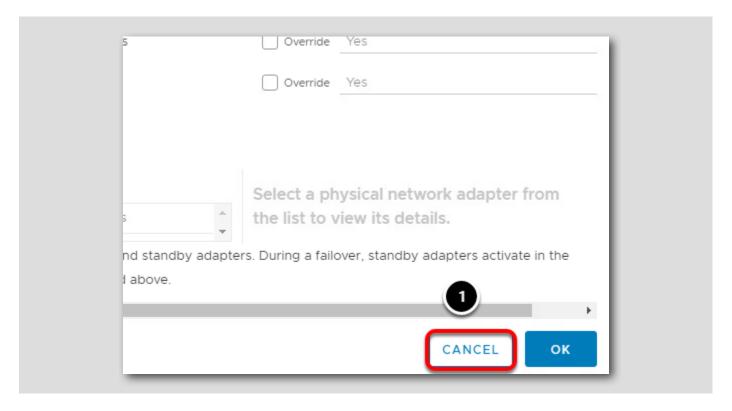
- If failback is set to Yes, the default selection, the adapter is returned to active duty immediately upon recovery, displacing the standby adapter that took over its slot, if any.
- If failback is set to No for a standard port, a failed adapter is left inactive after recovery until another currently active adapter fails and must be replaced.

You can also override the default virtual switch setting for the Failover order of the physical adapters.

No changes are needed here and you may proceed to the next step.



Cancel the Changes

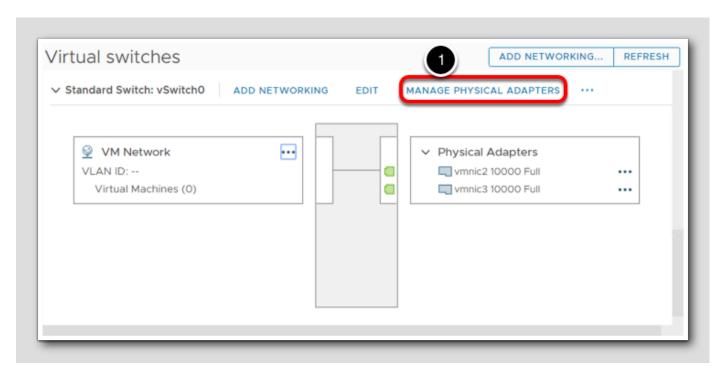


Since we don't want to make any changes to the port group, click the Cancel button.



Removing a Physical Adapter

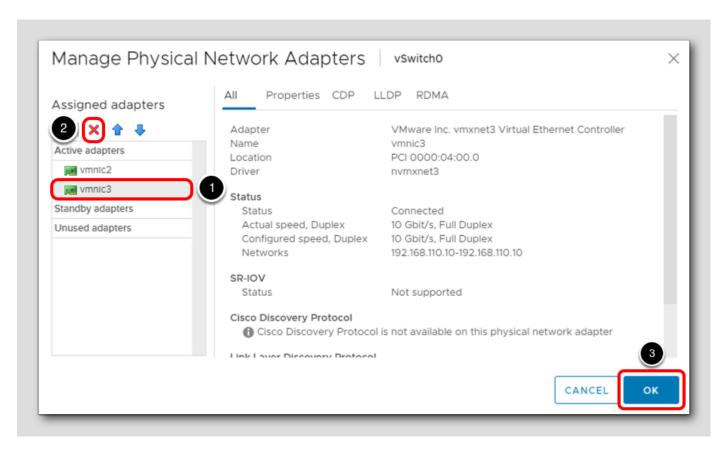
F256



1. Click Manager Physical Adapters for vSwitch0.



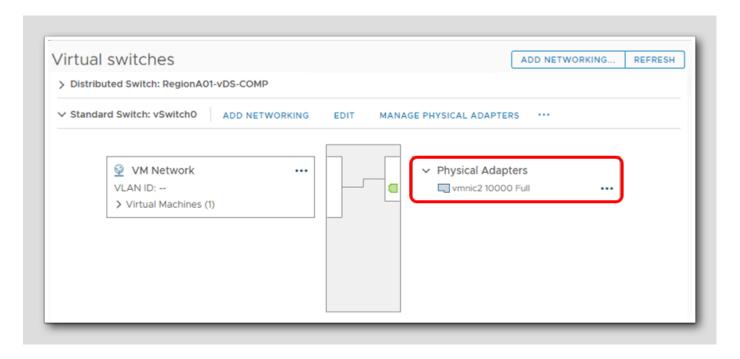
Remove vmnic3 [257]



- 1. Click on vmnic3.
- 2. Click the red 'X' to remove the adapter from the switch.
- 3. Click OK.

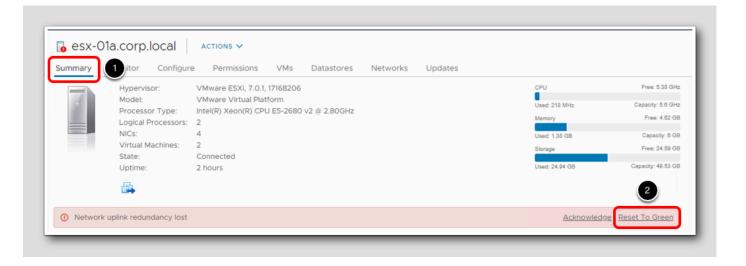


Adapter Removed [258]



1. The adapter, vmnic3 has been removed from the list of physical adapters.

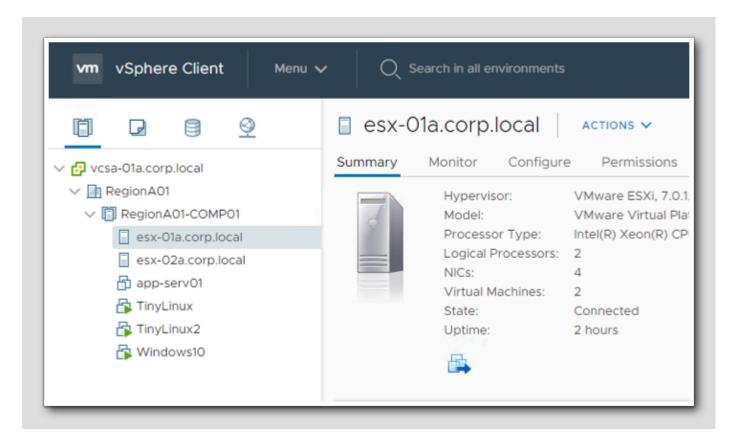
Clear Alerts [259]





Since vmnic3 was removed from vSwitch0, you may receive an alert that network connectivity and/or redundancy has been lost.

- 1. To view these alerts, click on the Summary tab.
- 2. Click n Reset To Green to clear each alert.

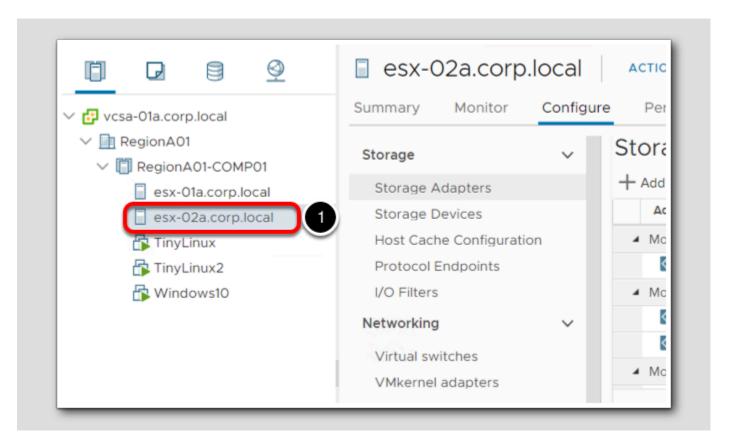


You should no longer see the red exclamation point next to esx-01a.corp.local.



Deleting a Standard Switch

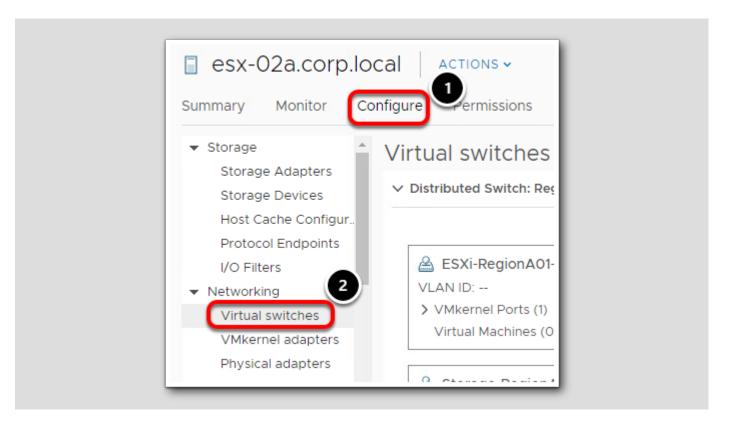
[260]



1. Click on esx-02a.corp.local



Virtual Switches [261]

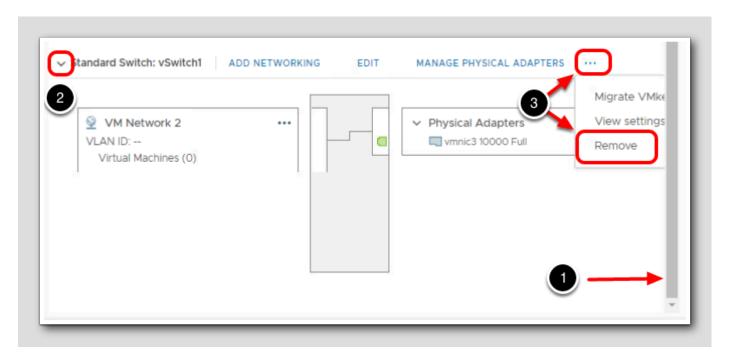


In preparation for the next lesson, we will delete the Standard Switch we created on esx-O2a.corp.local.

- 1. Click the Configure tab.
- 2. Select Virtual switches in the Networking section.



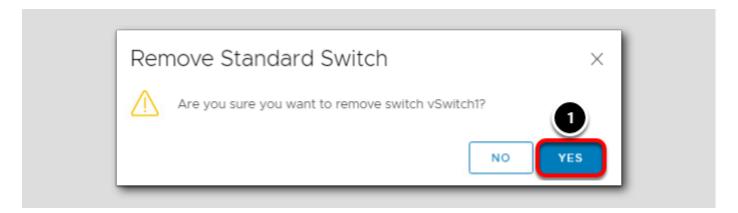
Standard Switch: vSwitch1



- 1. Scroll down until you see the Standard Switch: vSwitch1 section
- 2. Expand the section, if needed.
- 3. Click the '...' menu and select Remove

Remove Standard Switch

[263]



1. Click Yes to remove vSwitch1.



Conclusion [264]

The vSphere Standard Switch is a simple virtual switch configured and managed at the host level. This switch provides access, traffic aggregation and fault tolerance by allowing multiple physical adapters to be bound to each virtual switch.

The VMware vSphere Distributed Switch builds on the capabilities of the vSS and simplifies management in large deployments by appearing as a single switch spanning multiple associated hosts. This allows changes to be made once and propagated to every host that is a member of the switch.

Working with the vSphere Distributed Switch

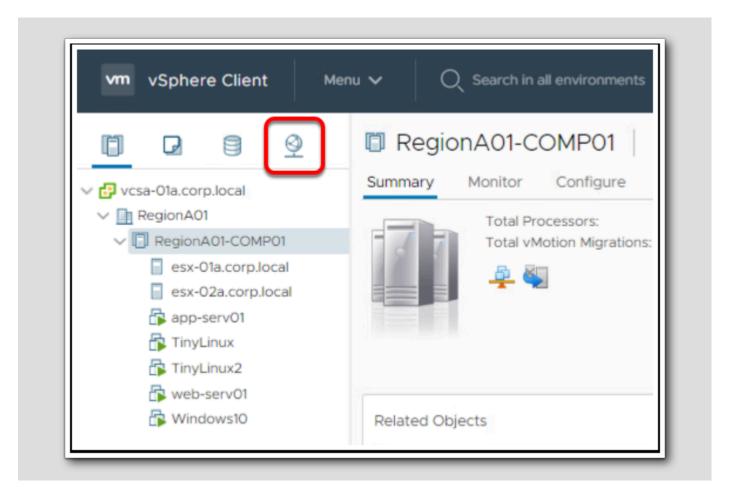
[265]

Before we walk through the process of building our own Distributed vSwitch, let's take a minute to explore an existing vDS.

In this lab we will see how a Distributed vSwitch compares to a Standard vSwitch, how it is configured, and how it is connected to a running virtual machine.



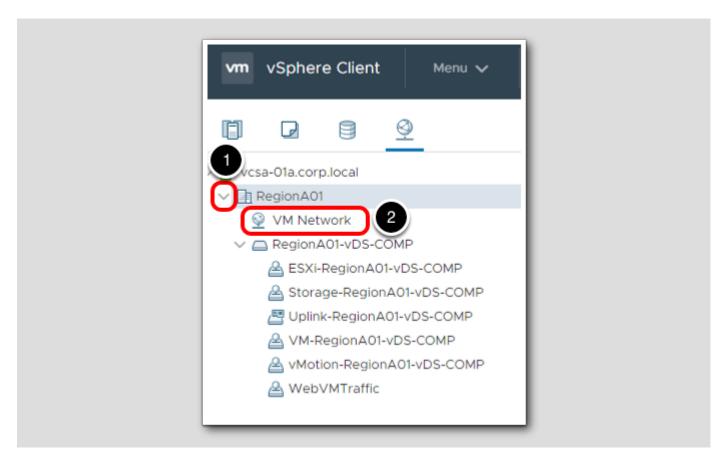
Navigate to networking [266]



1. Click on the Networking icon



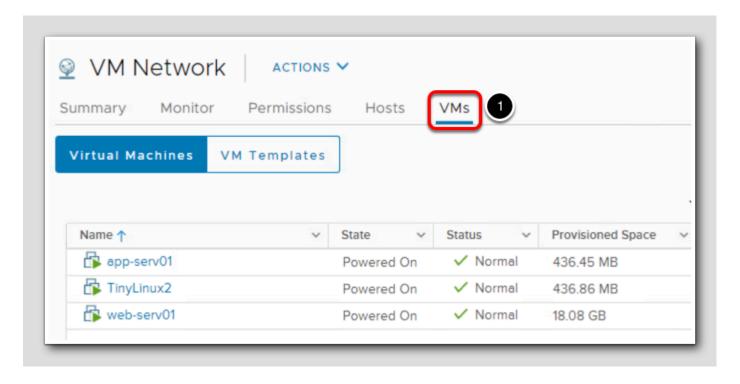
View Standard vSwitch



- 1. Expand RegionA01
- 2. Select VM Network



VM Network [268]



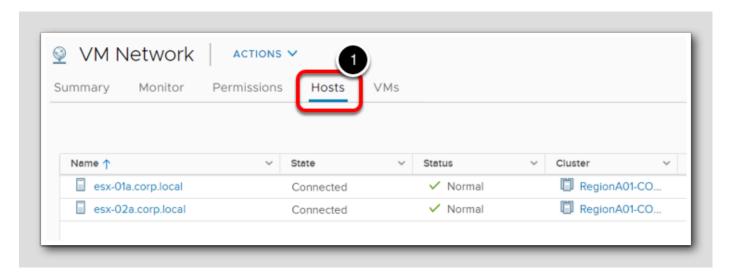
1. Click on VMs tab

Take note of the virtual machines that are connected to this vSwitch. You should see a VM called TinyLinux2.

Note: You may see different results based on what lessons or modules you have already completed.



Hosts [269]

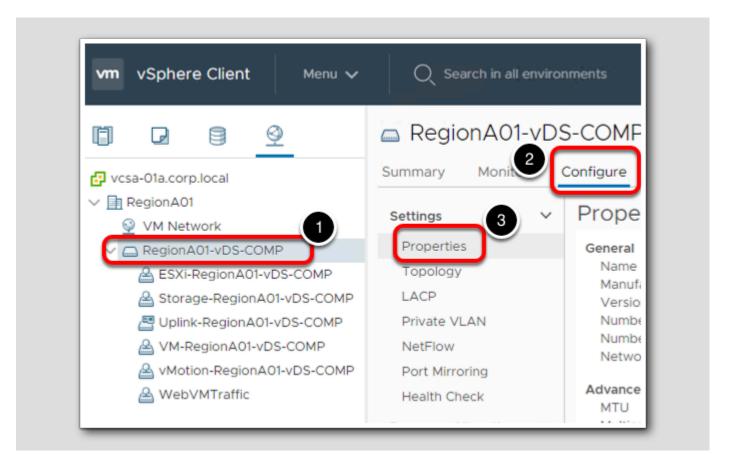


1. Click on Hosts tab

Take note of the hosts connected to the VM Network vSwtich. You should see esx-01a.corp.local and esx-02a.corp.local.



View Distributed Switch

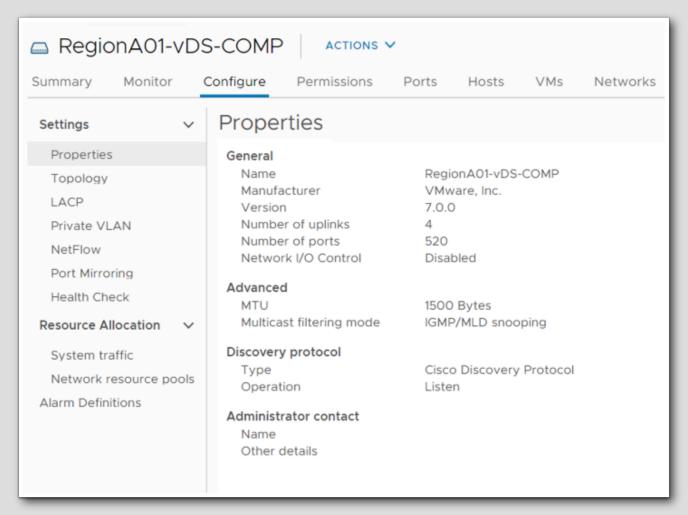


- 1. Click on RegionA01-vDS-COMP
- 2. Select the Configure tab
- 3. Select Properties



Review vDS configuration

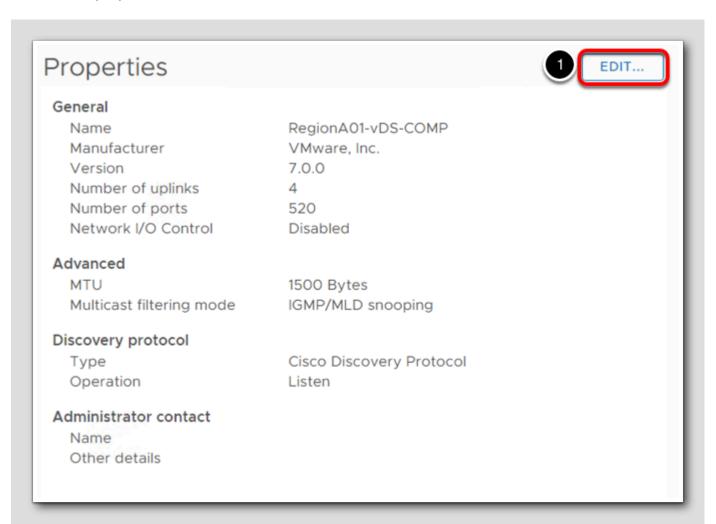
[271]



Basic settings of Distributed Switch are displayed. Such as MTU settings, the version of the switch and discovery protocol being used.



Edit the switch properties

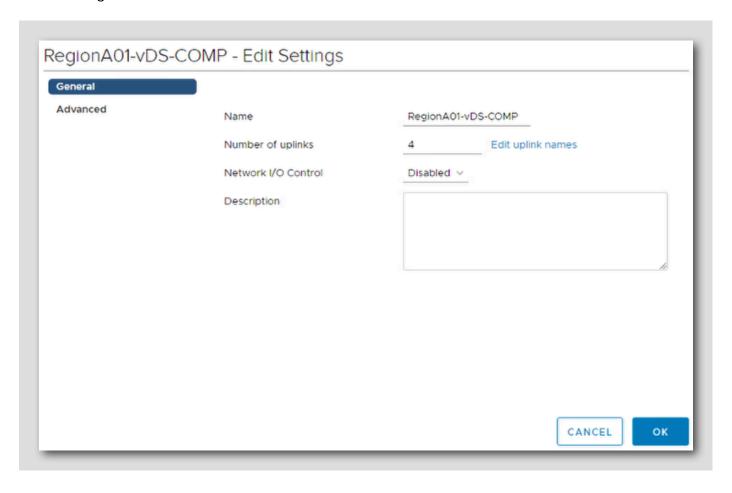


Next, we will explore the various properties of the switch.

1. Click Edit



General Settings [273]



Click General to view the vSphere distributed switch settings. Here you can modify the following:

Name: You can modify the name of your distributed switch.

Number of Uplinks: Increase or decrease the number uplink ports attached to the distributed switch. Note that you can also click the Edit uplink names button to give the uplinks meaningful names.

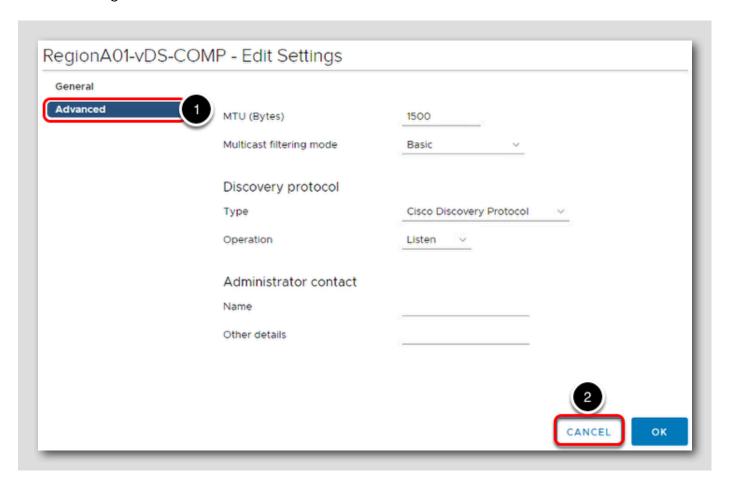
Number of Ports: This setting cannot be modified. The port count will dynamically be scaled up or down by default.

Network I/O Control: You can use the drop-down menu to enable or disable Network I/O Control on the switch.

Description: You can use this field to give a meaningful description of the switch.



Advanced Settings [274]





1. Click **Advanced** to view the vSphere distributed switch settings. Here you will find the following advanced settings for the switch:

MTU (Bytes): Maximum MTU size for the vSphere Distributed Switch. To enable jumbo frames, set a value greater than 1500 bytes. Make sure you check with your Networking team prior to modifying this setting in your environment.

Multicast filtering mode

- <u>Basic</u> The distributed switch forwards traffic that is related to a multicast group based on a MAC address generated from the last 23 bits of the IPv4 address of the group.
- <u>IGMP/MLD snooping</u> The distributed switch forwards multicast traffic to virtual machines according to the IPv4 and IPv6 addresses of subscribed multicast groups by using membership messages defined by the Internet Group Management Protocol (IGMP) and Multicast Listener Discovery protocol.

Discovery Protocol

- <u>Type</u> Cisco Discovery Protocol, Link Layer Discovery Protocol, or disabled.
- Operation to Listen, Advertise, or Both.

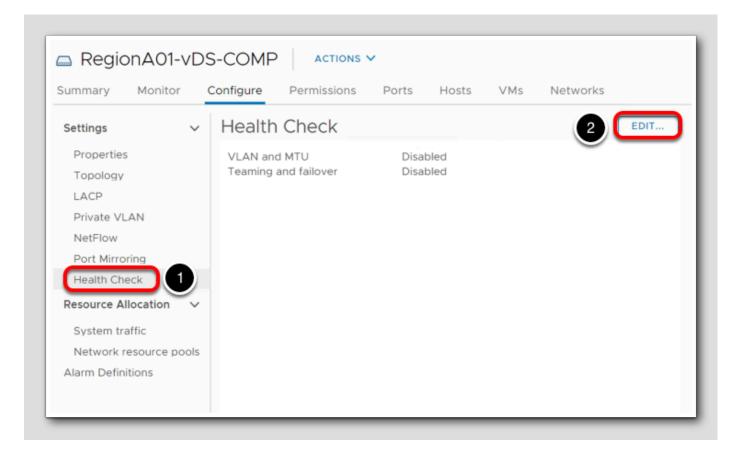
Administrator Contact: Type the name and other details of the administrator for the distributed switch.

2. We don't want to make any changes here, just click Cancel.



Enable or Disable vSphere Distributed Switch Health Check in the vSphere Web Client





The Distributed Switch Health Check monitors for changes in vSphere Distributed Switch configurations. You must enable vSphere Distributed Switch Health Check to perform checks on Distributed Switch configurations.

Health Check is available on ESXi 5.1 Distributed Switches and higher.

1. Click on the Health check tab for Distributed Switch

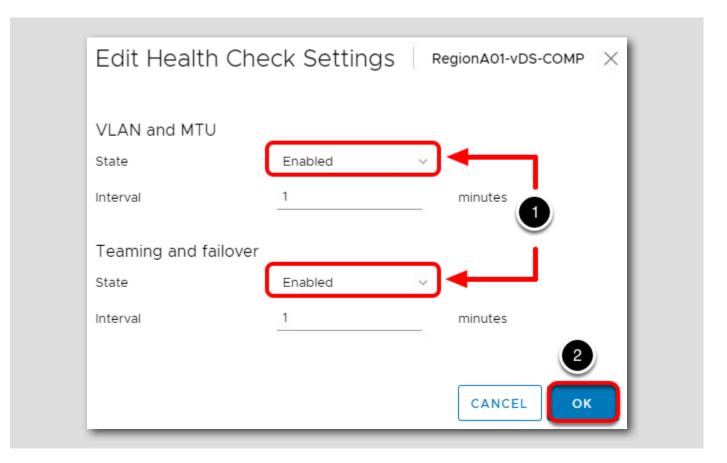
We can see that Health check is disabled for VLAN and MTU as well as Teaming and failover.

2. Click the Edit button



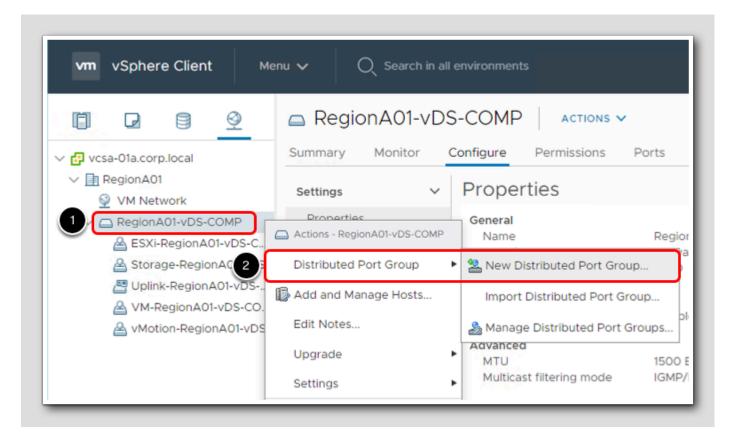
Edit Health Check Settings

[276]



- 1. Select Enabled for both and click OK
- 2. Click **OK** button

Distributed Port Groups



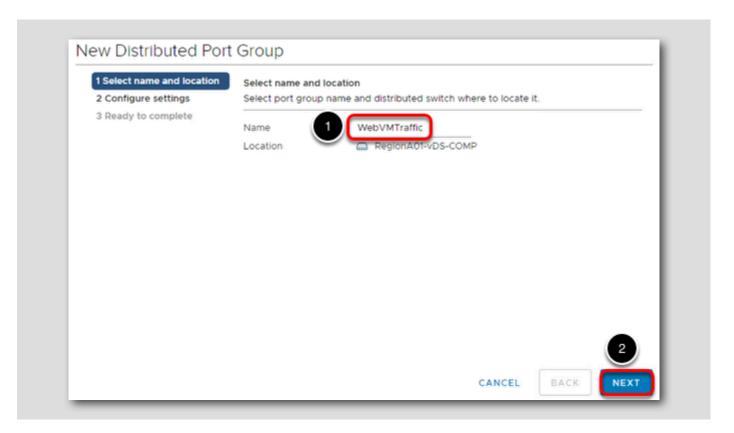
A distributed port group specifies port configuration options for each member port on a vSphere distributed switch. Distributed port groups define how a connection is made to a network.

- 1. Right-click RegionA01-vDS-COMP in the navigator
- 2. Select Distributed Port Group and then New Distributed Port Group...



Select name and location section

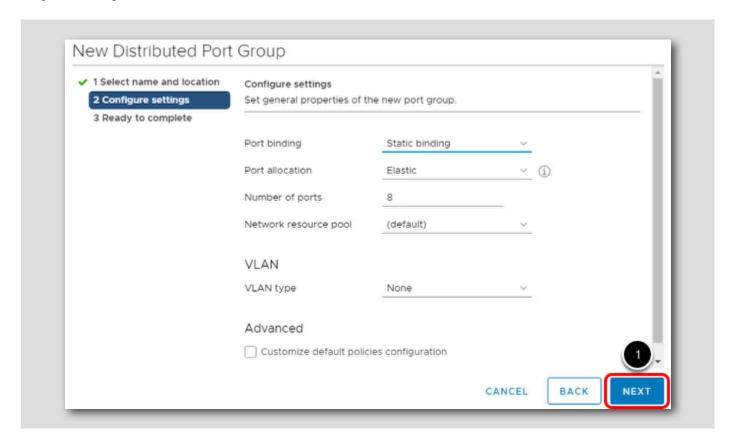
[278]



- 1. Name the new port group WebVMTraffic
- 2. Click Next



Configure settings [279]





When creating a Distributed Port Group, you have the following options available:

Port binding - Choose when ports are assigned to virtual machines connected to this distributed port group.

- Static binding Assign a port to a virtual machine when the virtual machine connects to the distributed port group.
- Ephemeral No port binding. You can assign a virtual machine to a distributed port group with ephemeral port binding also when connected to the host.

Port allocation

- <u>Elastic</u> The default number of ports is eight. When all ports are assigned, a new set of eight ports is created. This is the default.
- Fixed The default number of ports is set to eight. No additional ports are created when all ports are assigned.

Number of ports: Enter the number of ports on the distributed port group.

Network resource pool: If you have created network pool to help control network traffic, you can select it here.

VLAN: Use the Type drop-down menu to select VLAN options:

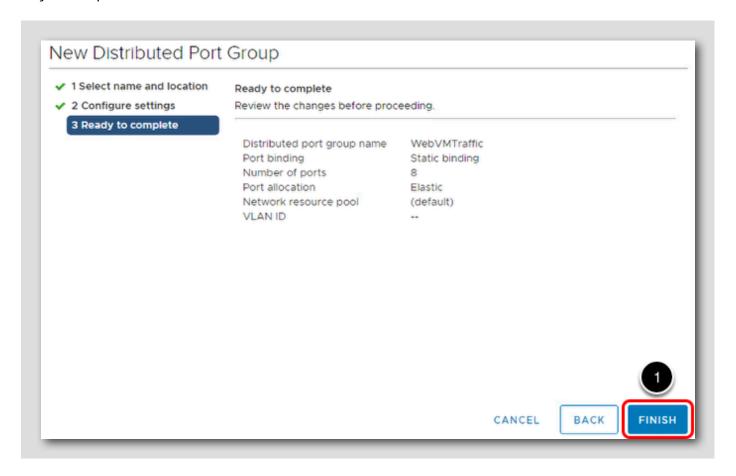
- None Do not use VLAN.
- VLAN In the VLAN ID field, enter a number between 1 and 4094.
- VLAN Trunking Enter a VLAN trunk range.
- Private VLAN Select a private VLAN entry. If you did not create any private VLANs, this menu is empty.

Advanced: Select this check box to customize the policy configurations for the new distributed port group.

1. Just accept the defaults and click Next to continue.



Ready to complete [280]

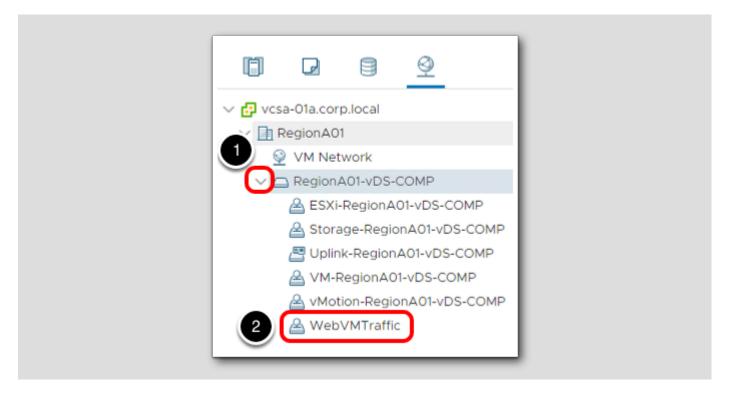


1. Review your settings and click Finish



View the new Distributed Port Group

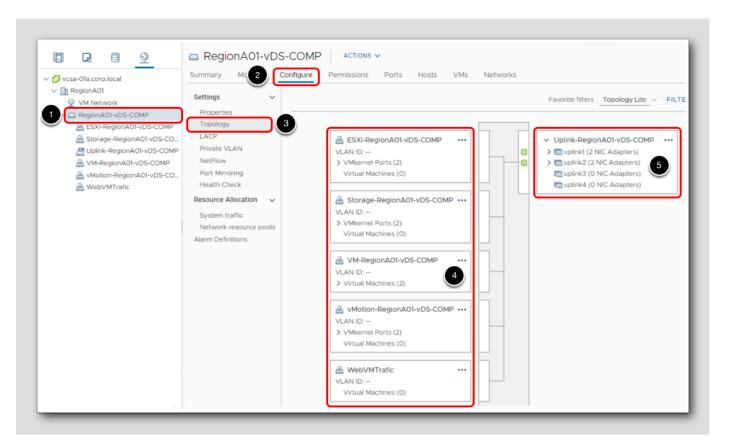




- 1. In the Navigator, expand out RegionA01-vDS-COMP
- 2. The newly created WebVMTraffic Distributed Port Group has been created



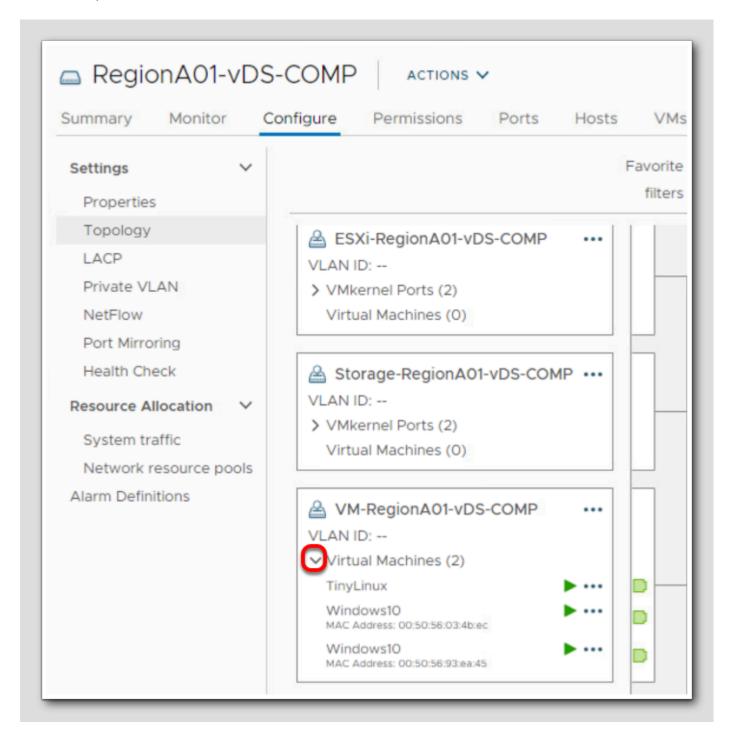
Topology [282]



- 1. Click on RegionA01-vDS-COMP
- 2. Select Configure
- 3. Click on Topology
- 4.On the left side of the diagram you will see the ports groups associated with the distributed switch RegionA01-vDS-COMP. These port groups are how the virtual machines and kernel ports are connected to the vDS. Note how there are VMkernel ports for Management, Storage and vMotion. This is very similar to the configuration you would see on a Standard vSwitch, except that these are defined and configured in one central location instead of individually at each host.
- 5.On the right you will see the uplinks associated with this vDS. These are used to connect the vDS directly to the physical NICs on the hosts that are tied to this Distributed vSwitch.



VM Port Group [283]

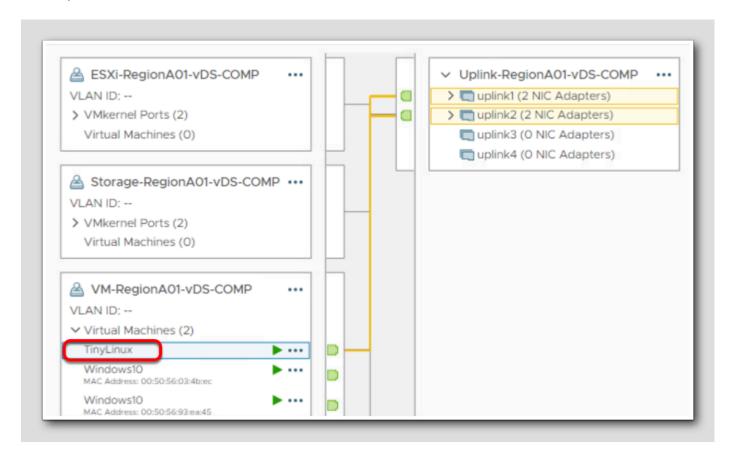




1. Expand Virtual Machines on the VM-RegionA01-vDS-COMP port group

Again, note how there are virtual machines tied to this distributed port group just like you would see in a port group on a standard vSwitch.

Path to Uplinks [284]



1. Click on TinyLinux

Note that a path to an uplink is drawn out and highlighted in orange to show the uplinks, hosts and vmnics it is associated with.

Creating a new Distributed Switch

[285

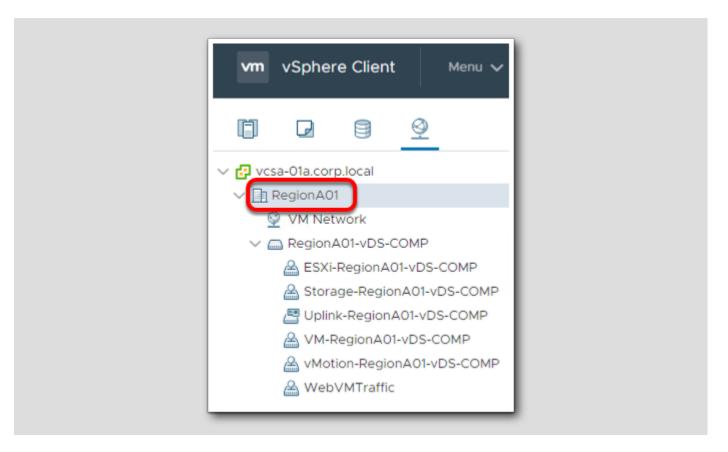
Now that we have had a chance to explore an existing vDS, let's build one of our own.

In this lab we will create a new Distributed vSwitch, add ESXi hosts to it, build port groups and connect them to uplinks so that we can use it to forward virtual machine traffic on to the physical network.



Navigate to RegionA01 Datacenter

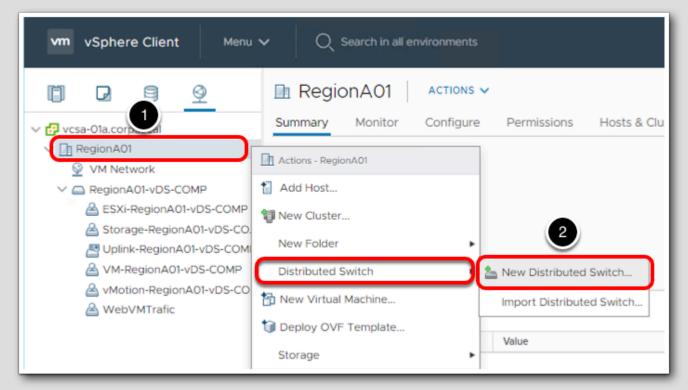
286]



1. In the vSphere Web Client, click on RegionA01



Create a new Distributed Switch



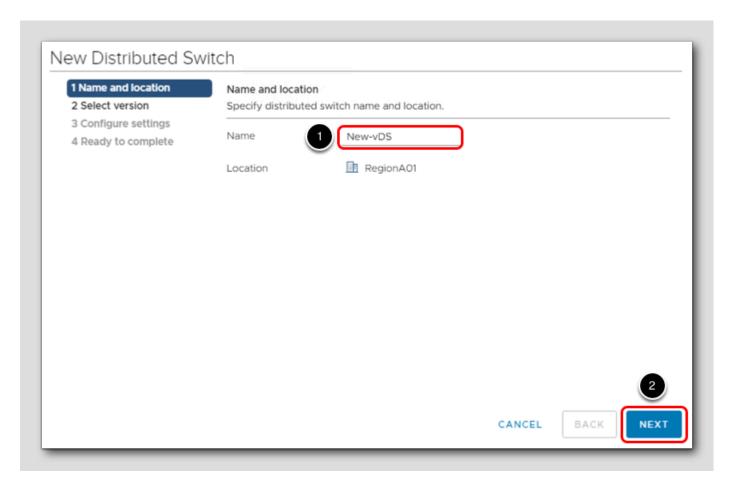
- 1. In the navigator, right-click the RegionA01
- 2. Select Distributed Switch and then New Distributed Switch

This will open the New Distributed Switch wizard.



Name the Distributed Switch

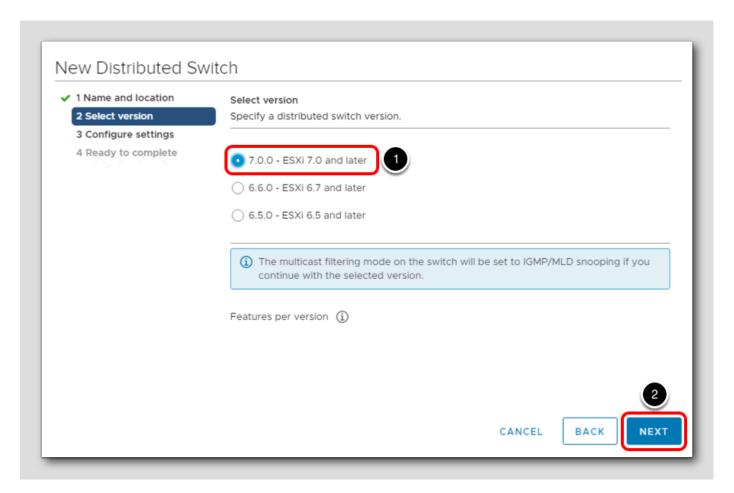
1288



- 1. Type New-vDS in the Name field
- 2. Click Next



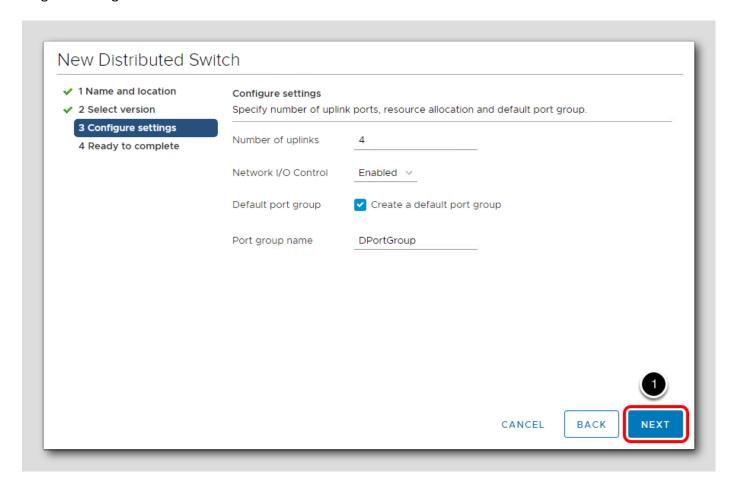
Select the version [289]



- 1. Leave the default setting of 7.0.0 ESXi 7.0 and later
- 2. Click Next



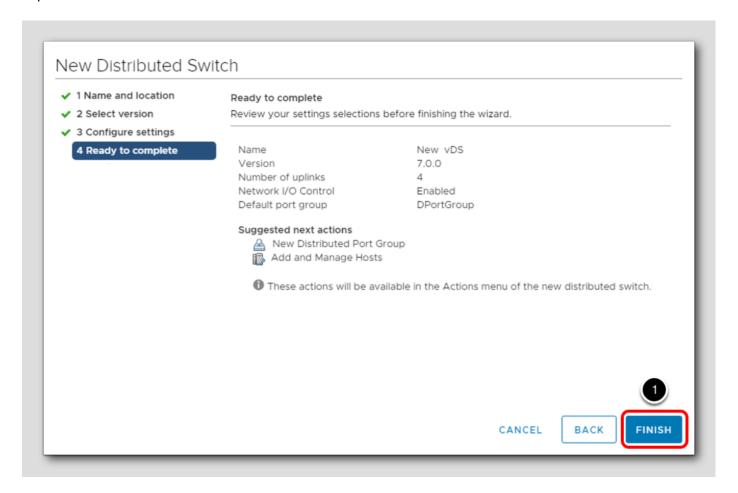
Configure settings [290]



1. Leave the default options and click Next



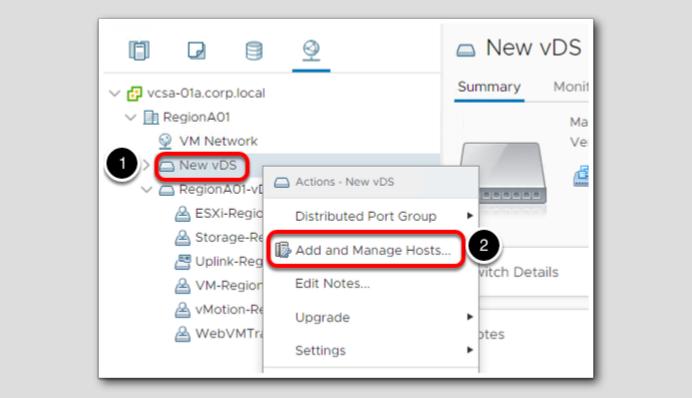
Complete the build [291]



1. Review your settings and click Finish

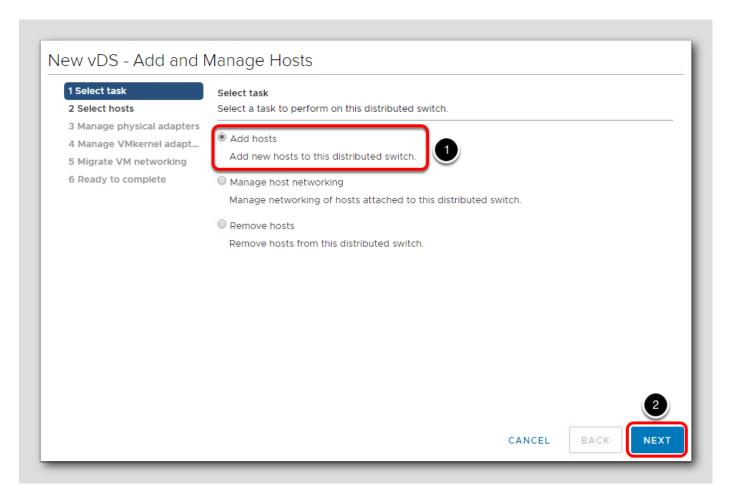


Add hosts to new Distributed Switch



- 1. Right-click on the newly created switch, New vDS
- 2. Select Add and Manage Hosts

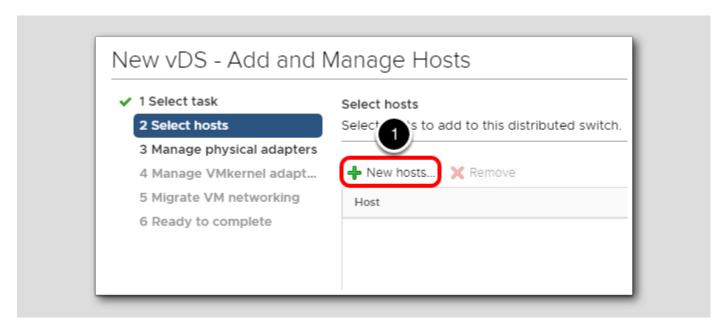
Select task [293]



- 1. On the Select task page, select Add hosts
- 2. Click Next



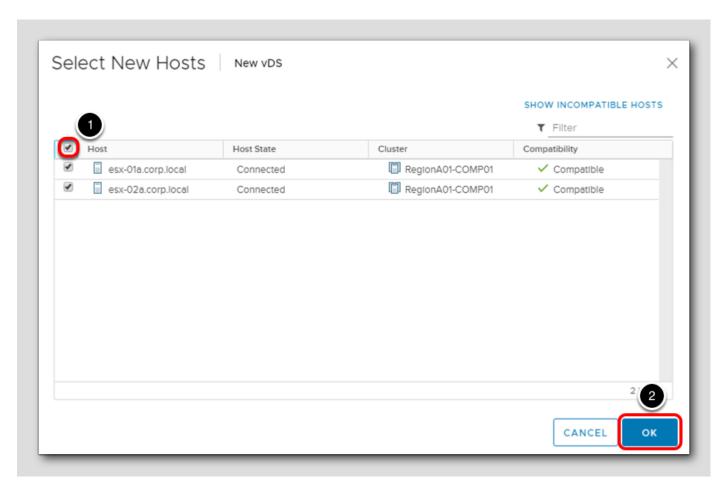
Select hosts [294]



1. On the Select hosts page, click New hosts



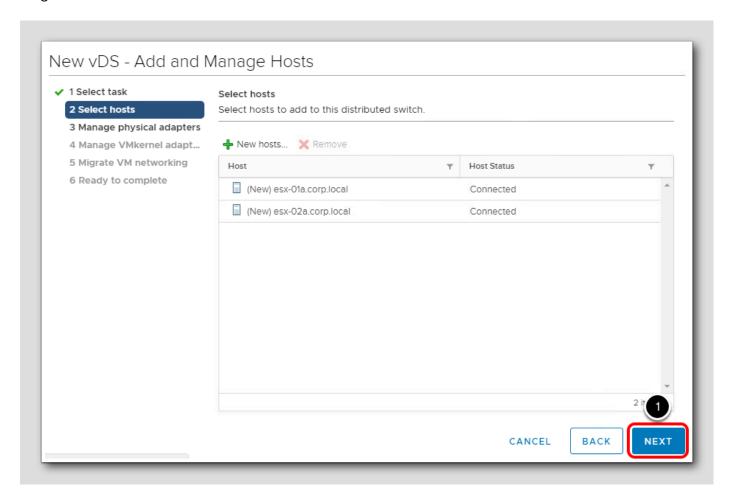
Select New Hosts [295]



- 1. Click the check box on the left to select both hosts in the datacenter
- 2. Click OK



Manage Hosts [296]

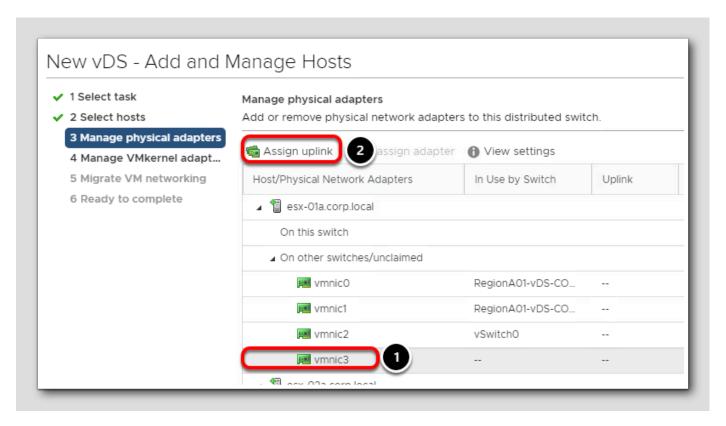


1. Verify the two hosts are listed, then click Next



Assign physical adapters

[297]

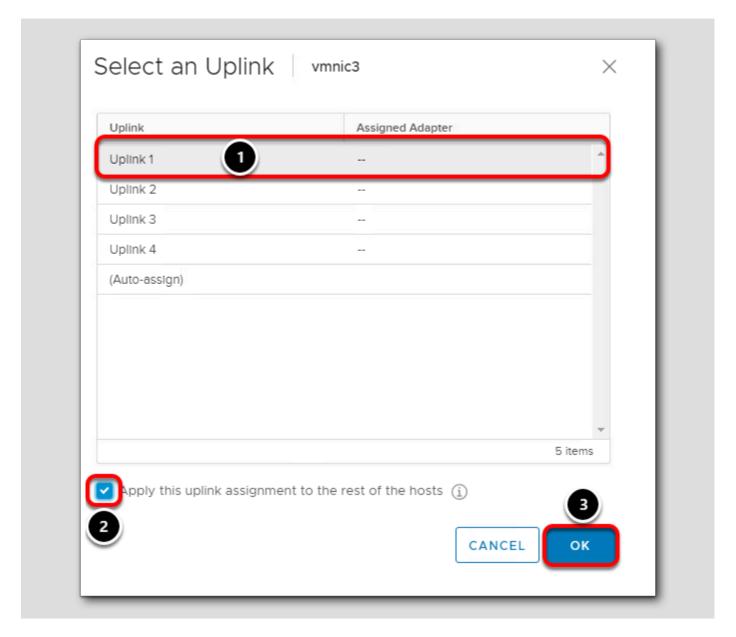


On the Manage physical network adapters page, we want to configure which physical NICs will be used on the distributed switch.

- 1. From the On other switches/unclaimed list, highlight vmnic3
- 2. Click Assign uplink



Assign uplinks to hosts



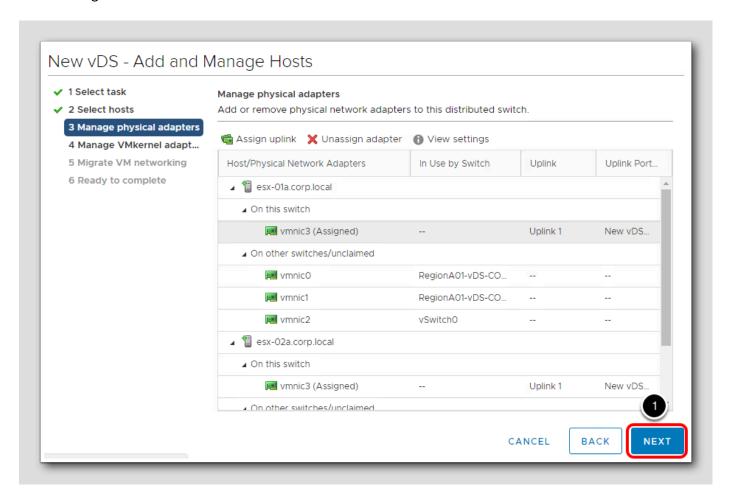
- 1. From the Select an Uplink page, select Uplink 1
- 2. Check the box next to Apply this uplink assignment to the rest of the hosts

This will automatically configure any other hosts that you are adding to this distributed switch with the same vmnic and uplink settings.

3.Click OK



Review settings [299]

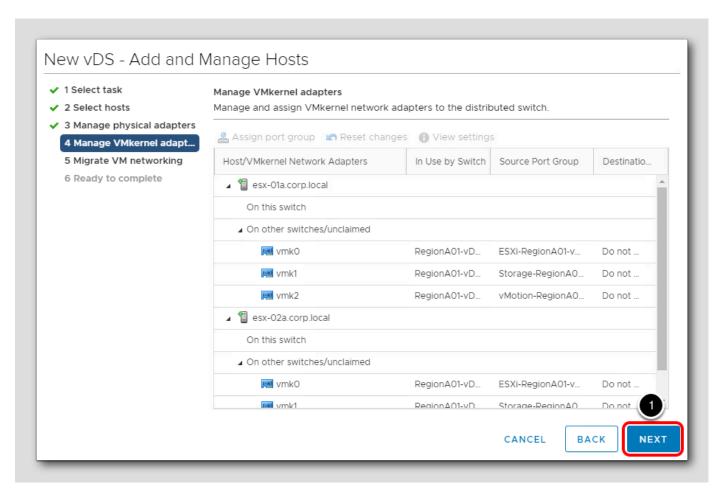


1. Review vmnic and uplink settings for the hosts you are adding and click Next



Manage VMkernel adapters

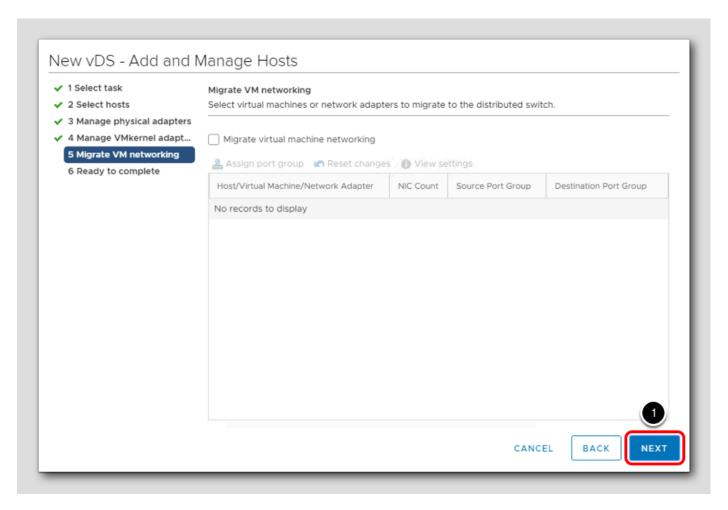
300



1. Since we will not be using this distributed switch for any VMkernel functions, click Next



Migrate VM networking



The add hosts wizard also gives us the ability to migrate VMs from one distributed switch to another on this page. While this action can be done here, we will be doing this in the next lesson.

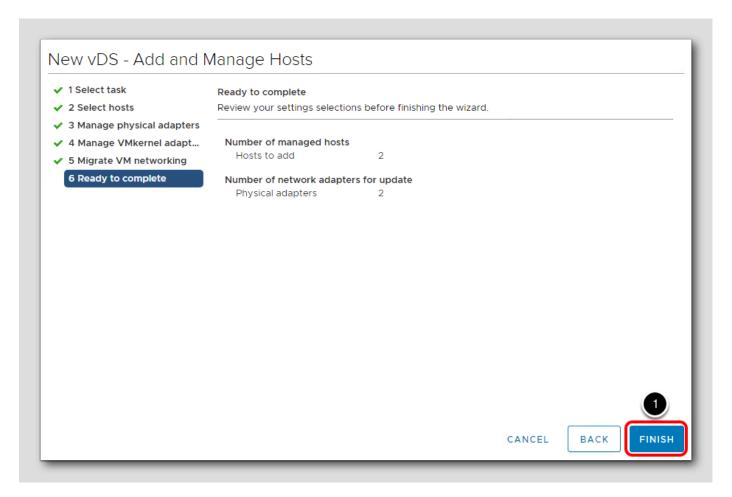
1. Click Next

Also note that this wizard is not the typical place where you would migrate VMs from one virtual switch to another. The process we will be using later is the recommended method.



Complete the host add wizard

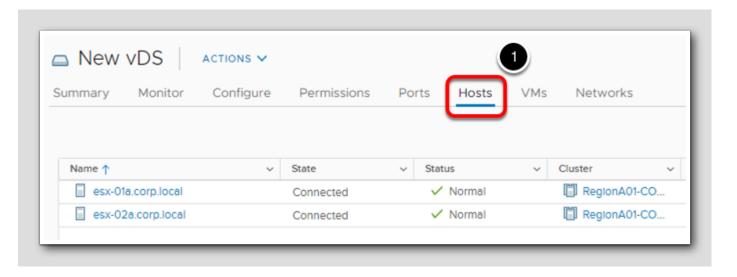
[302



1. On the Ready to Complete page, click Finish



Explore your new vDS

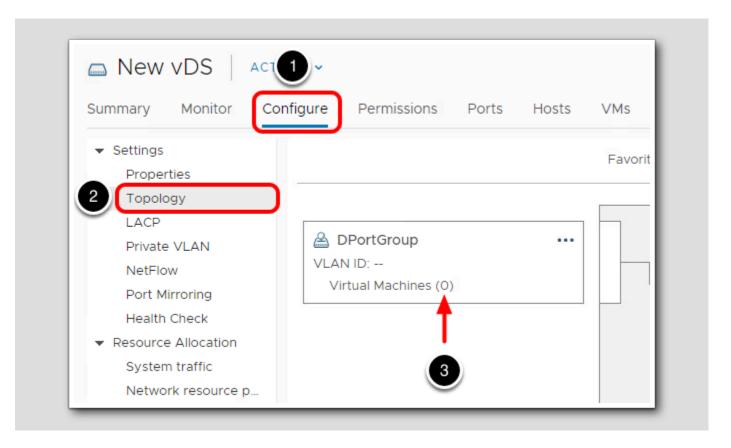


With your new Distributed Switch highlighted, feel free to explore the associated tabs to get a feel for the setup and configuration.

1. Click on the Hosts tab to see the newly connected hosts



Topology [304]



- 1. Click Configure
- 2. Click Topology

Note that your distributed port group DPortGroup does not have any VMs connected to it. The next lesson will walk through the process of migrating VMs to the new vDS.

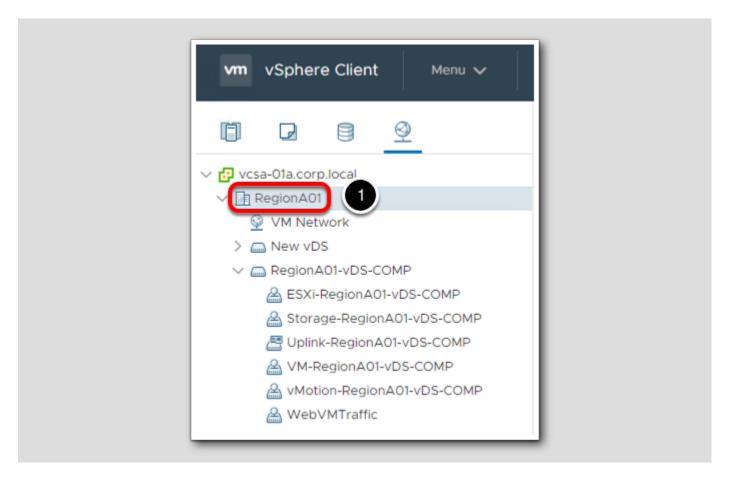
Migrating VMs from vDS to vDS

[305]

Now that we have created a new vDS, we want to take advantage of its capabilities. In this lab we will migrate a running virtual machine from a virtual standard switch to the newly created distributed virtual switch.

In the vSphere Client, there are numerous ways to accomplish the task of VM network migration. However, we will be walking through the procedures specifically outlined in the vSphere product documentation.

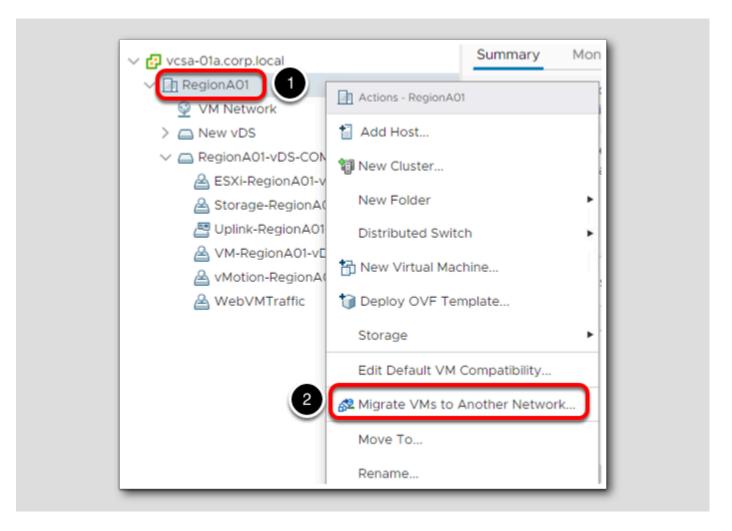




1. To get started, click on RegionA01



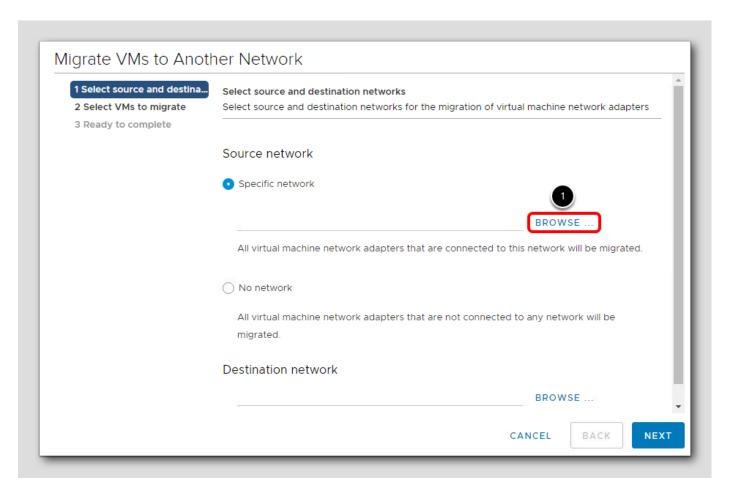
Migrate VMs [307]



- 1. Right-click on RegionA01
- 2. Select Migrate VMs to Another Network



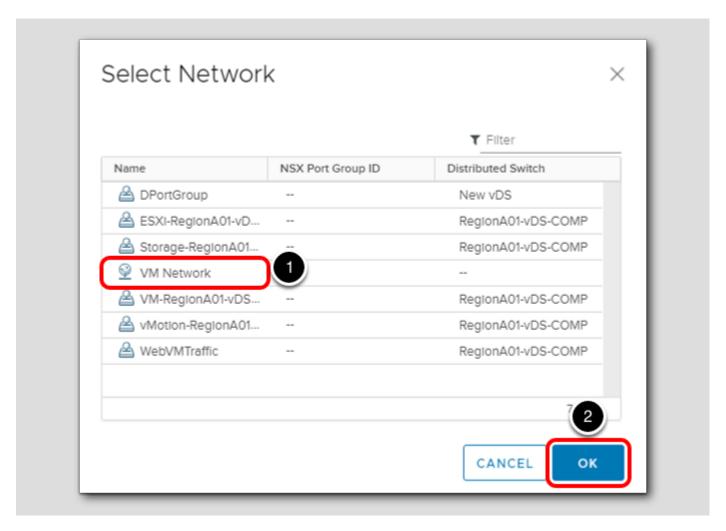
Select source network [308]



1. Under Source network click on Browse



VM Network

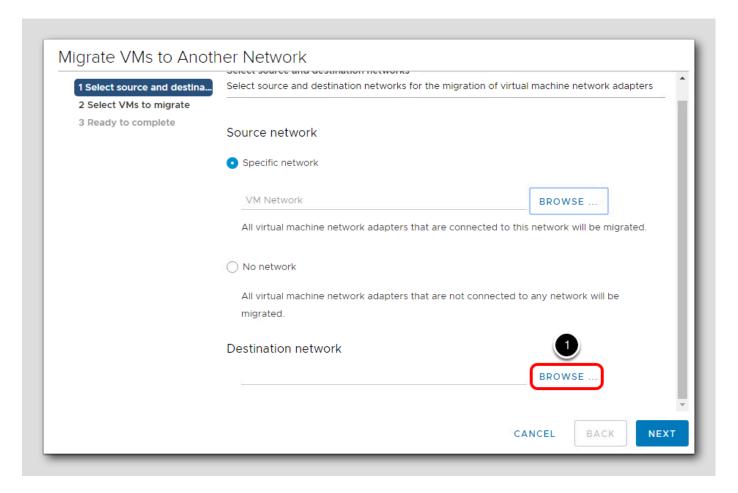


- 1. Select VM Network
- 2. Click OK

This is the network associated with the virtual standard switch where our VM is currently connected that we want to migrate.



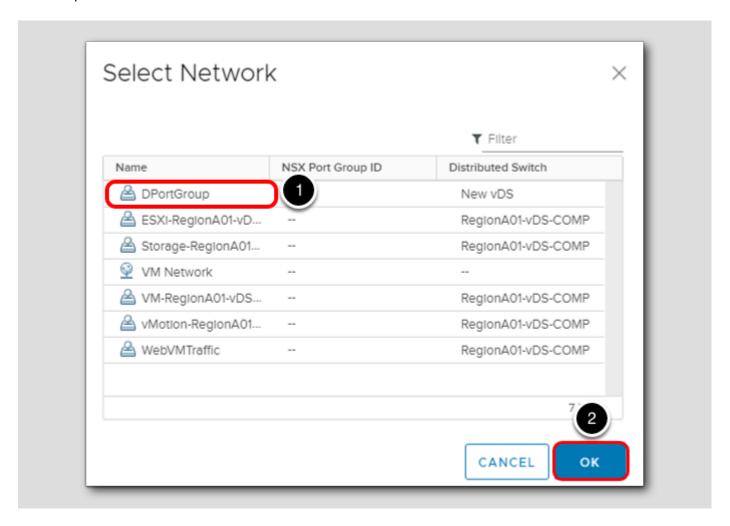
Select destination network



1. Under Destination network select Browse



DPortGroup [311]

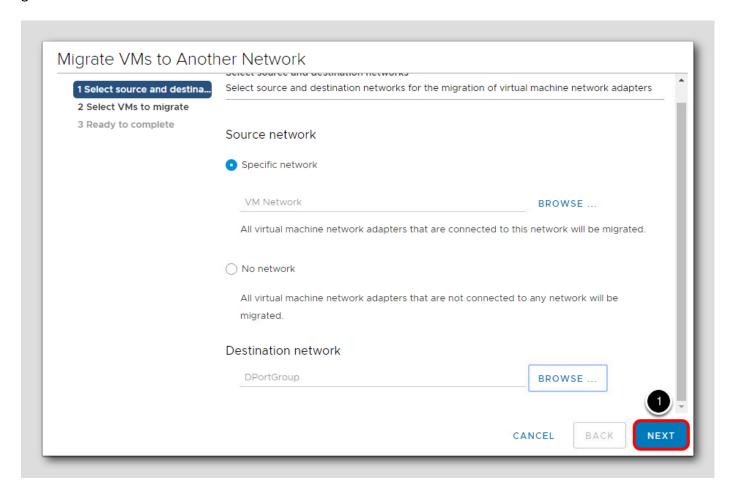


- 1. Select DPortGroup
- 2. Click OK

This is the port group on the new Distributed Switch that you created. This is the new port group that will be used to connect the VM being migrated to the network.



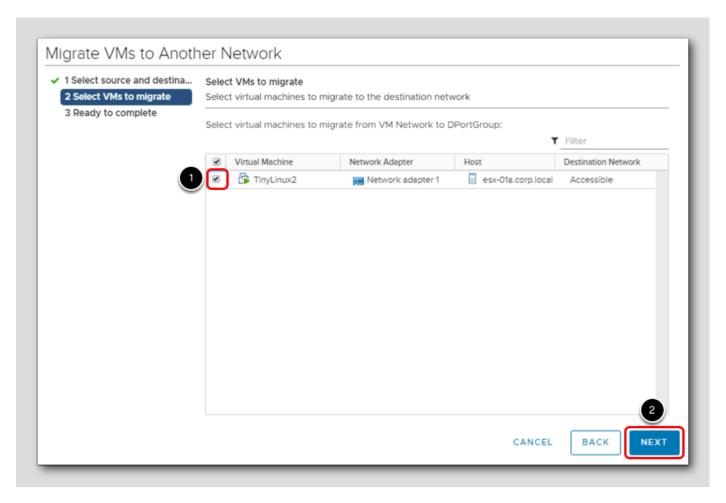
Migrate VMs



1. Click Next



Select VM to migrate



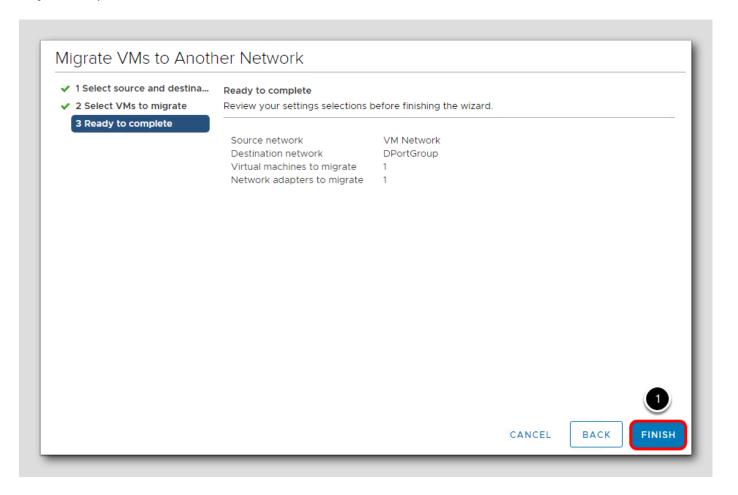
1. Click on TinyLinux2

Note that there is only one adapter associated with this VM. If there was more than one, you would have the option of choosing which one you would want to connect to the new vDS.

2. Click Next.



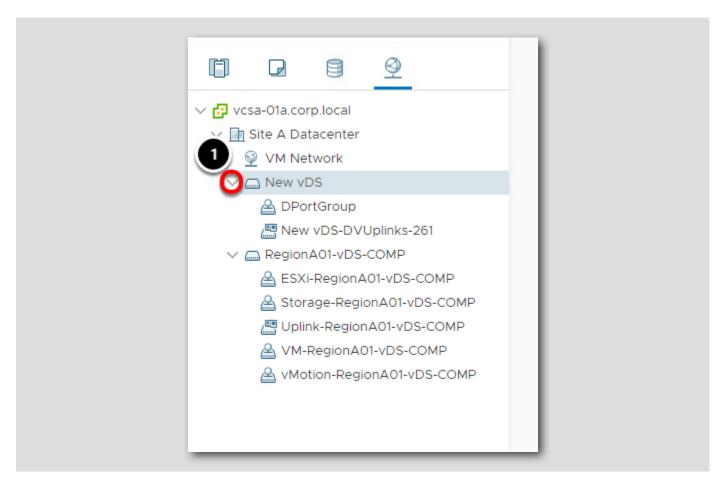
Ready to Complete



1. Click Finish to migrate the VM from a Standard Switch to the new Distributed Switch



Explore your changes [315]

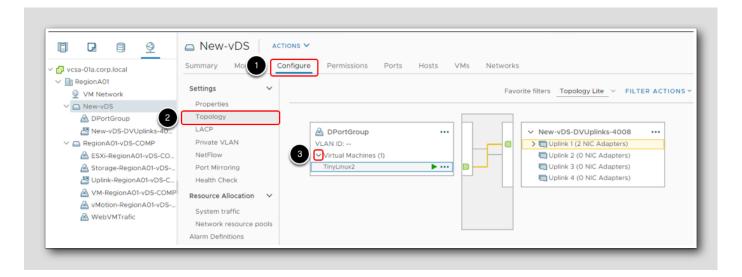


1. Click on the new Distributed Switch and expand it to see all associated port groups and uplink



New-vDS Topology Map

F216



- 1. Click Configure
- 2. Click Topology
- 3. Under DPortGroup, click on the drop-down arrow to expand the view

Select the TinyLinux2 VM and note the highlighted path through the new vDS and Uplink.

Adding and Configuring a vSphere Distributed Switch

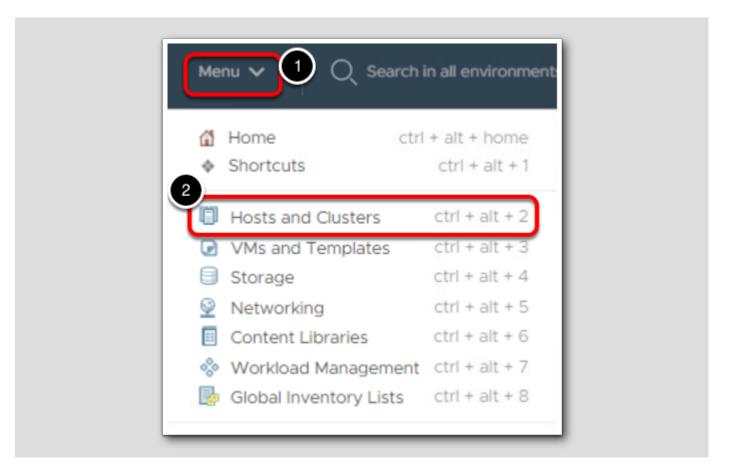
[317]

This lesson will walk you through adding and configuring a Distributed Switch.

Create a vSphere Distributed Switch on a vSphere datacenter to handle networking traffic for all associated hosts in the datacenter. If your system has many hosts and complex port group requirements, creating distributed port groups rather than a standard port groups can go a long way towards easing the administrative burden.

1. Keep the default values and click Next

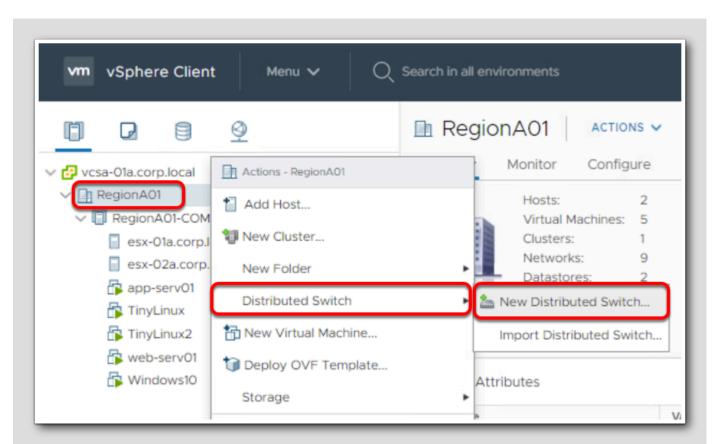
Select Host and Clusters



- 1. Click Menu
- 2. Click Host and Clusters



Add a vSphere Distributed Switch using the vSphere Web Client

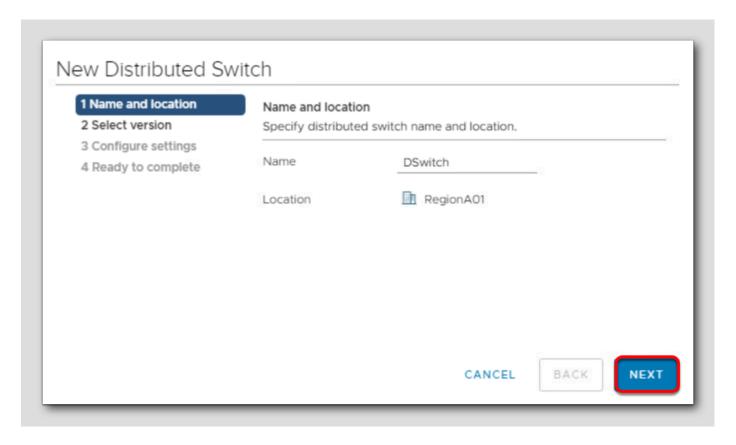


- 1. Under vcsa-01a.corp.local, right-click RegionA01
- 2. Select Distributed Switch and then click New Distributed Switch



[319]

Name and Location [320]

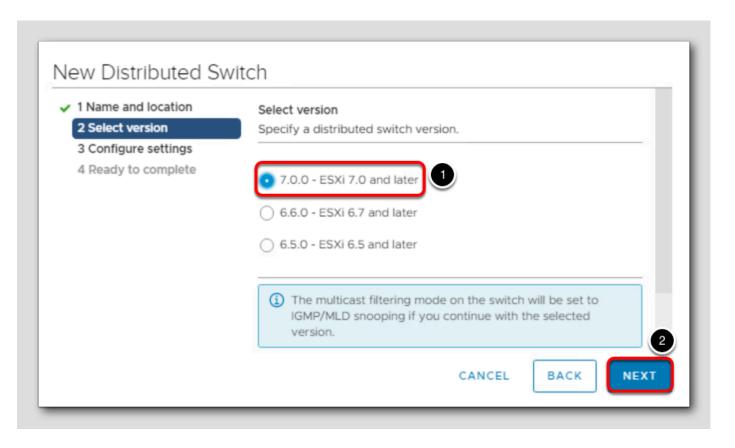


Keep the default name for the new distributed switch.

1. Click Next



Select version [321]

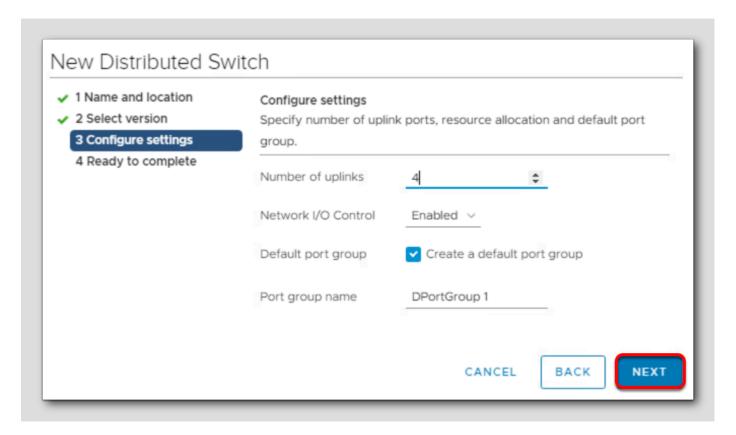


- 1. Leave the default setting of 7.0.0 ESXi 7.0 and later
- 2. Click Next

Note that the version of the Distributed Switch determines which ESXi host versions are able to join the switch. Once all hosts that are a member of a Distributed Switch have been upgraded, the switch may be upgraded to the matching version.



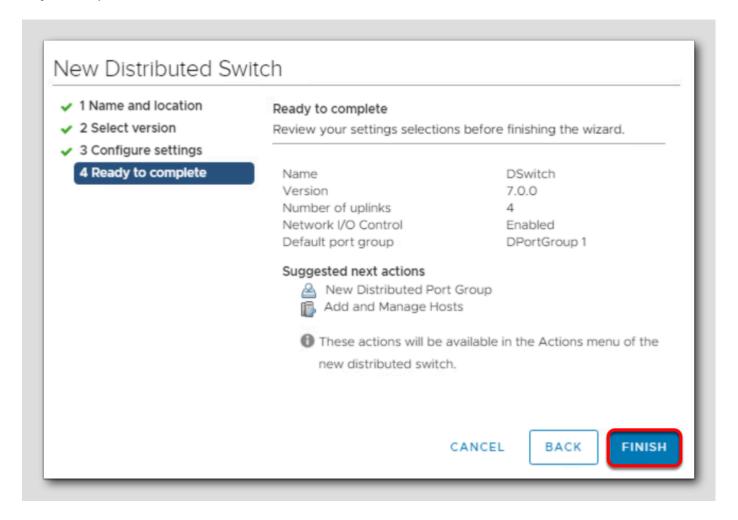
Edit Settings [322]



1. Leave the default options and click Next



Ready to complete



1. Review the settings and click Finish

Notice the next suggested steps are to create Distributed Port Groups and adding Hosts.

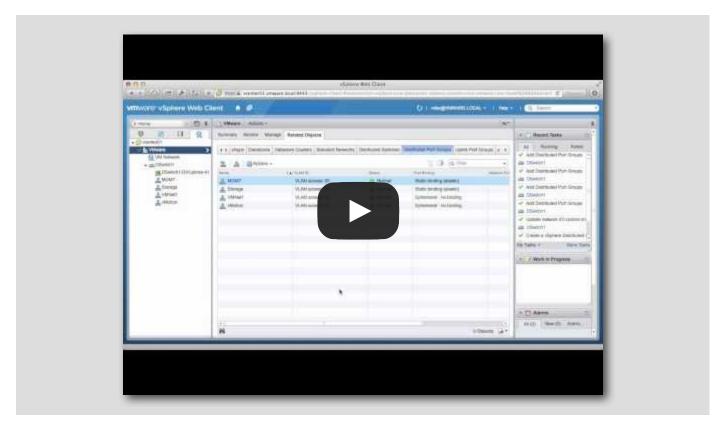
(Optional) Video: Getting Starting with the VMware vSphere Distributed Switch - Part 1 (3:39)

[324

This video guides the user through creating a vSphere Distributed Switch and Port Groups.



https://www.youtube.com/watch?v=NGQ5ejGfuDY





(Optional) Video: Getting Starting with the VMware vSphere Distributed Switch - Part 2 (3:38)

3251

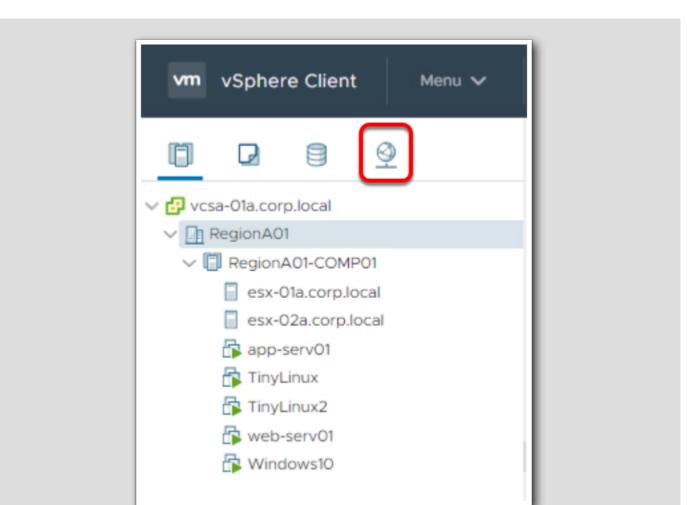
https://www.youtube.com/watch?v=hiu8DLSIoA0



This video guides the user through migrating hosts and VM's to the vSphere Distributed Switch.



Add Hosts to a vSphere Distributed Switch in the vSphere Web Client



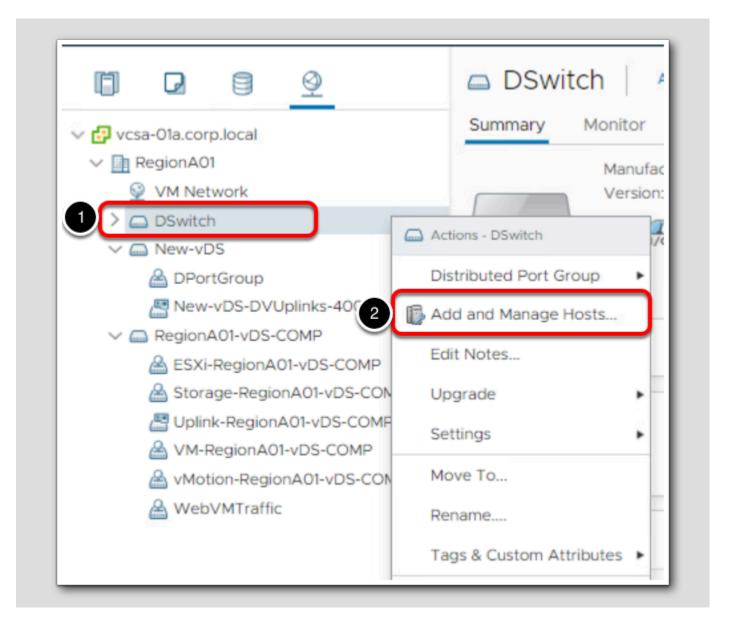
Now that we have created a vSphere distributed switch, let's add hosts and physical adapters to create a virtual network.

1. Click on the Networking icon



[226

Add Hosts [327]

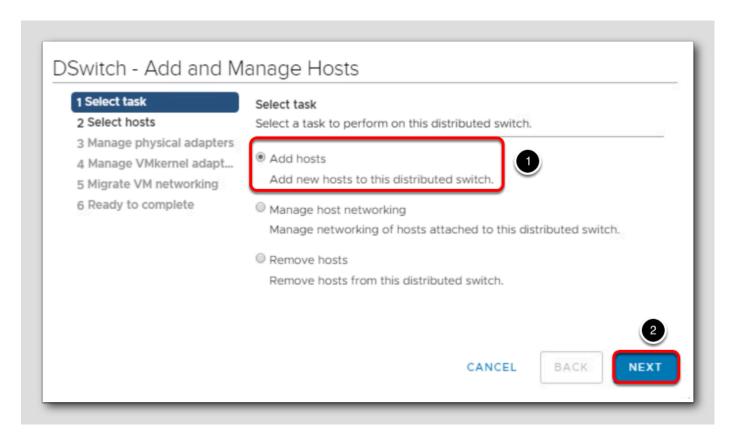


Expand RegionA01 until you see the Distributed Switch we just created, DSwitch.

- 1. Right-click on DSwitch
- 2. Select Add and Manage Hosts



Select task [328]

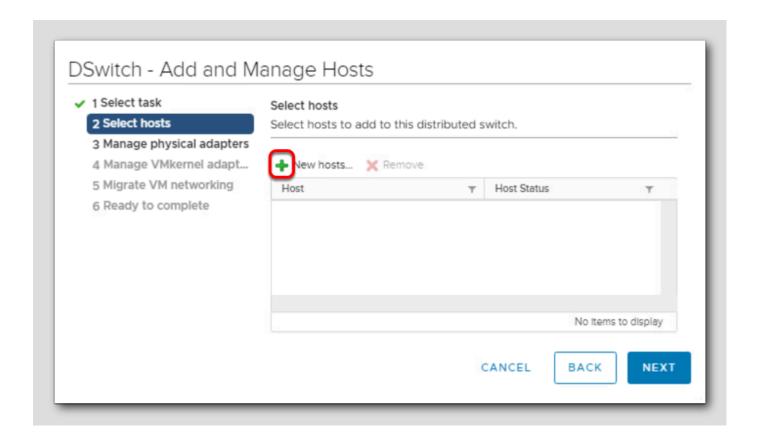


- 1. Select Add hosts
- 2. Click Next

Select hosts

To add hosts to the Distributed Switch, click the green '+'.

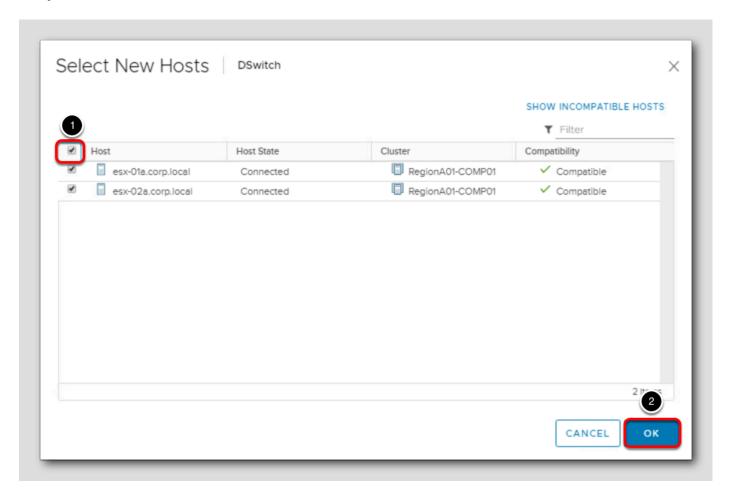




1. Click New hosts



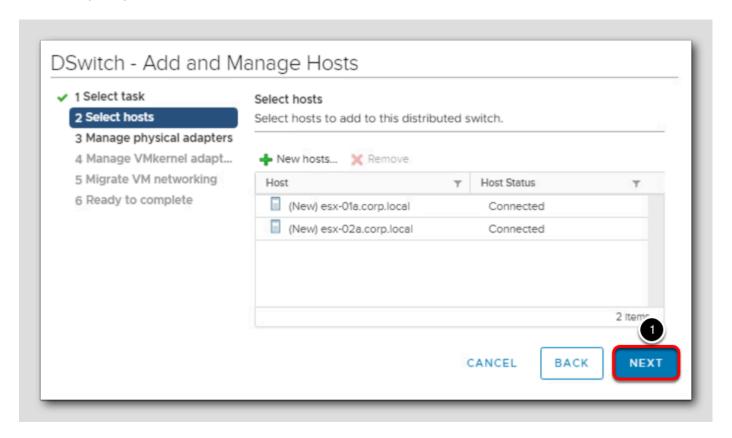
Select your Hosts



- 1. Select all ESXi hosts shown (esx-01a.corp.local and esx-02a.corp.local)
- 2. Click OK



Select hosts (cont.)

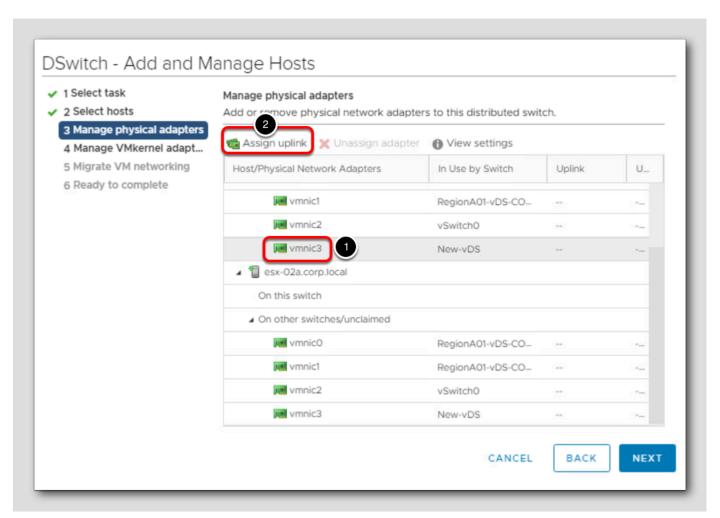


You should now see the hosts that will be added to the switch.

1. Click Next



Manage physical network adapters



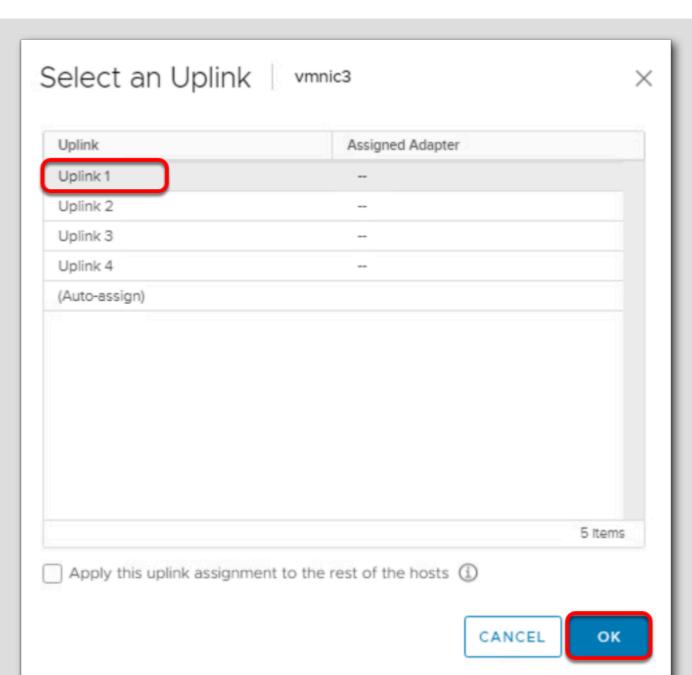
Part of the "Add Host" process involves assigning one or more network adapters from each host to the Distributed Switch. The assigned adapters may not be shared with any other switch in the host.

- 1. Select vmnic3
- 2. Click Assign uplink



3321

Select an Uplink for vmnic3

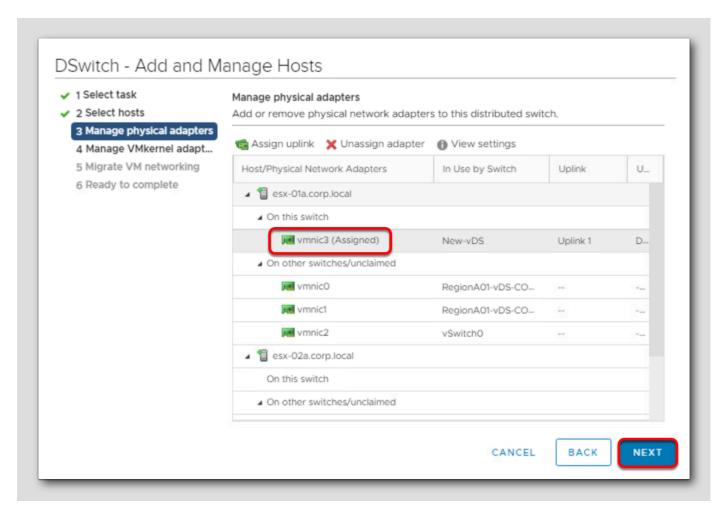


- 1. Select Uplink 1
- 2. Click OK



[333]

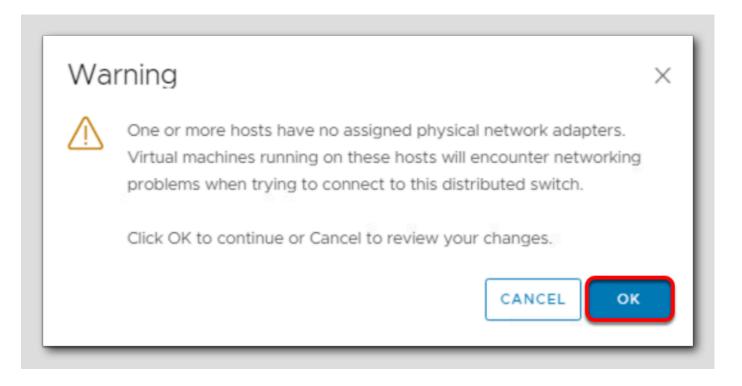
Confirm Addition [334]



1. vmnic3 is assigned and click Next to continue



Warning message

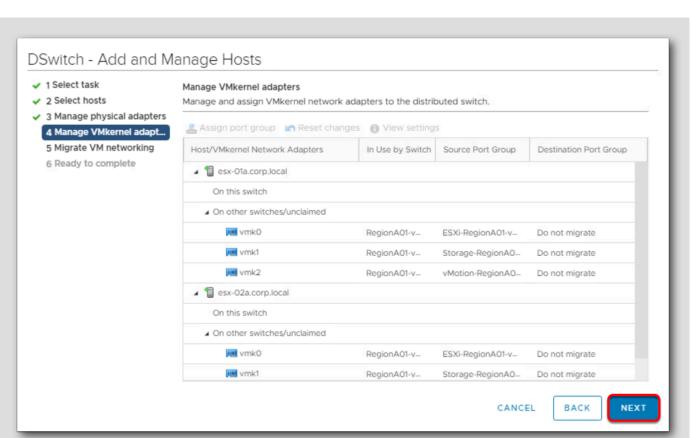


If you did not add a vmnic from each ESXi host, you will receive this warning.

1. Click **OK** to continue



Manage virtual network adapters



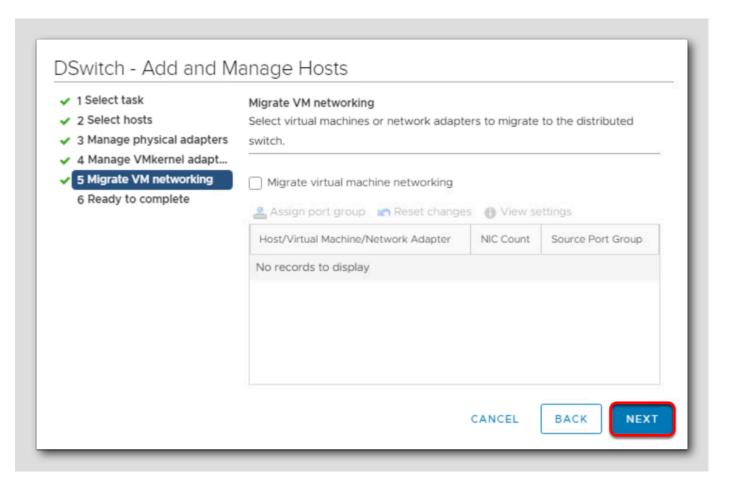
In your environment, you may choose to migrate virtual network adapters from a vSphere Standard or Distributed switch to this new one. In this lab example, we won't move anything.

1. Click Next to continue



[336]

Migrate VM Networking

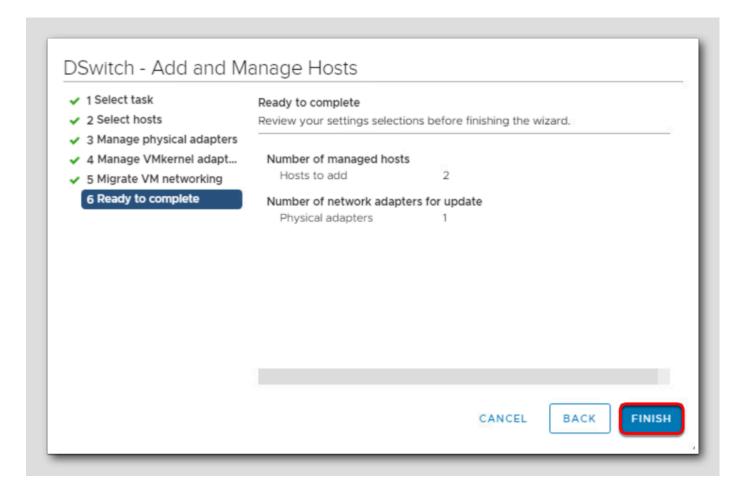


1. Click Next to continue



3371

Ready to complete

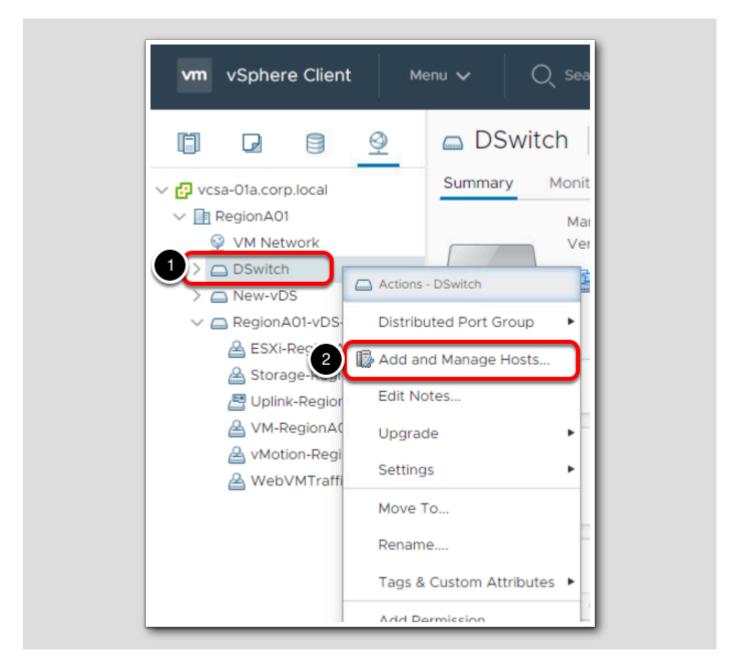


You are now asked to verify the changes you are about to make.

1. Click Finish to commit the changes





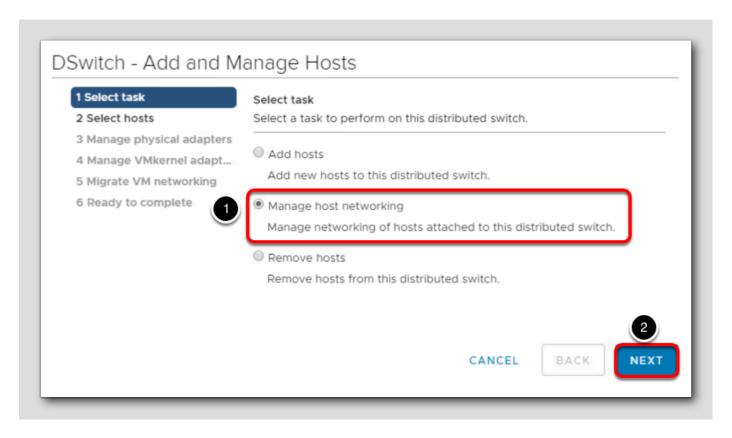


You can change the configuration for hosts and physical adapters on a vSphere Distributed Switch after they are added to the distributed switch.

- 1. Right-click DSwitch in the navigator
- 2. Select Add and Manage Hosts.



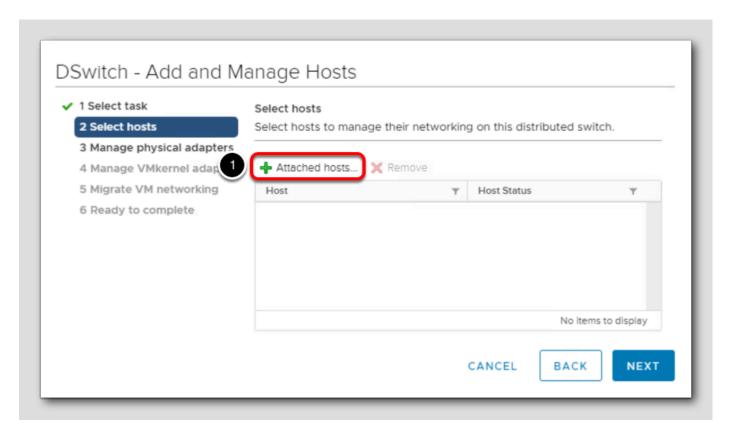
Select Task [340]



- 1. On the 'Select tasks' page, select Manage host networking
- 2. Click Next



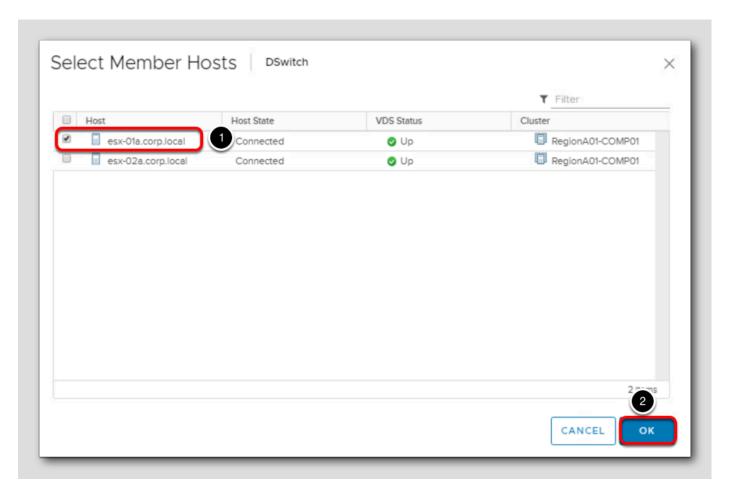
Select hosts [341]



1. Click the green'+' to select the hosts to work with.



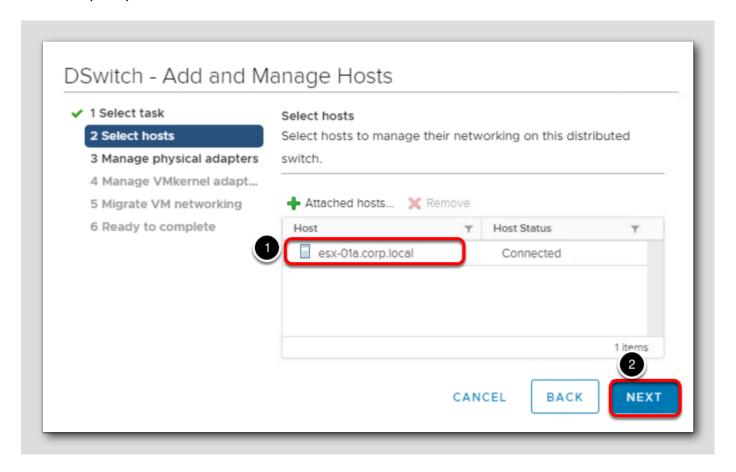
Select member hosts [342]



- 1. On the "Select member hosts" page, select esx-01a.corp.local
- 2. Click OK

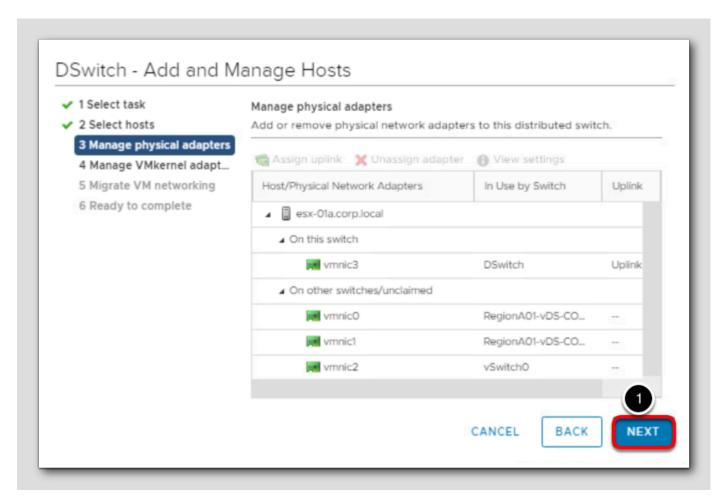


Select hosts (cont.) [343]



- 1. You should now see esx-01a.corp.local added
- 2. Click Next





1. Click Next to continue



Manage VMKernal Adapters

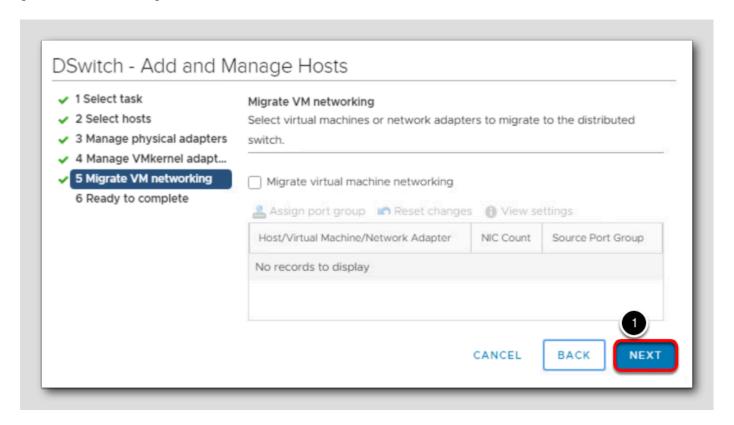
DSwitch - Add and Manage Hosts 1 Select task Manage VMkernel adapters 2 Select hosts Manage and assign VMkernel network adapters to the distributed switch. 3 Manage physical adapters Assign port group Reset changes View settings 4 Manage VMkernel adapt... 5 Migrate VM networking Host/VMkernel Network Adapters In Use by Switch Source Port Group Destination Port Group 6 Ready to complete ▲ 📗 esx-01a.corp.local On this switch ■ On other switches/unclaimed mk0 RegionA01-v... ESXi-RegionA01-v... Do not migrate vmk1 RegionA01-v... Storage-RegionA0... Do not migrate wmk2 RegionA01-v... vMotion-RegionA0... Do not migrate NEXT CANCEL BACK



[3/1]

Migrate VM Networking

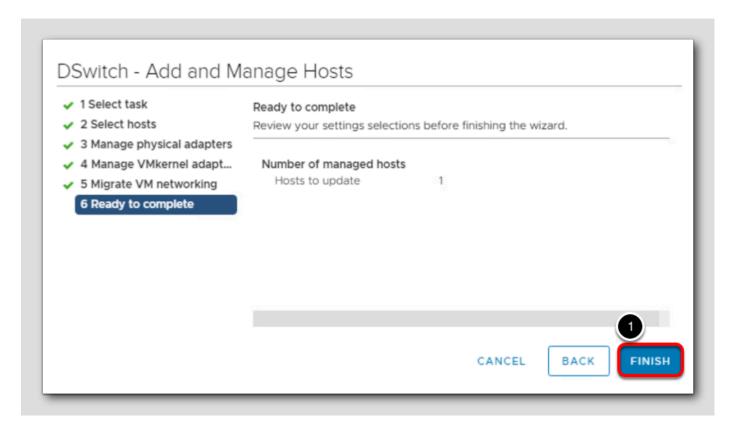
F3.46



1. Click **Next** to continue



Ready to complete

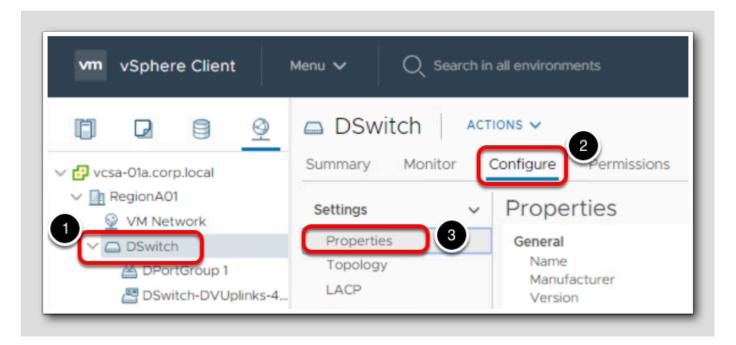


1. Click Finish



Edit General and Advanced vSphere Distributed Switch Settings in the vSphere Web Client

F348

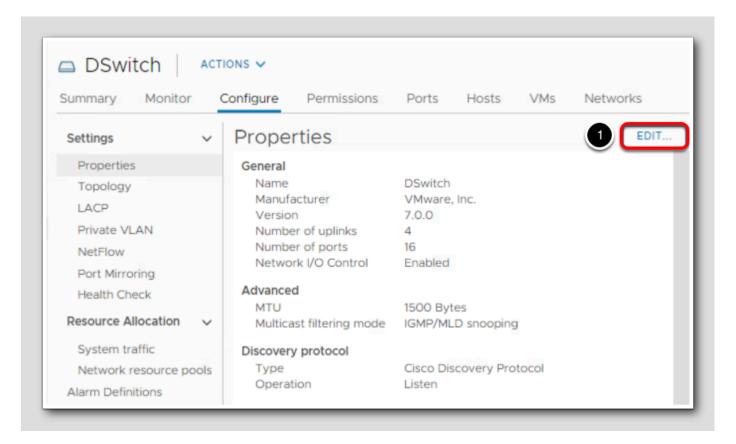


General settings for a vSphere Distributed Switch include the distributed switch name and the number of uplink ports on the distributed switch. Advanced settings for a vSphere Distributed Switch include the Discovery Protocol configuration and the maximum MTU for the switch. Both general and advanced settings can be configured using the vSphere Web Client.

- 1. Make sure the DSwitch is selected under the Navigator pane
- 2. Click the Configure tab
- 3. Click Properties, under Settings

Edit the switch properties

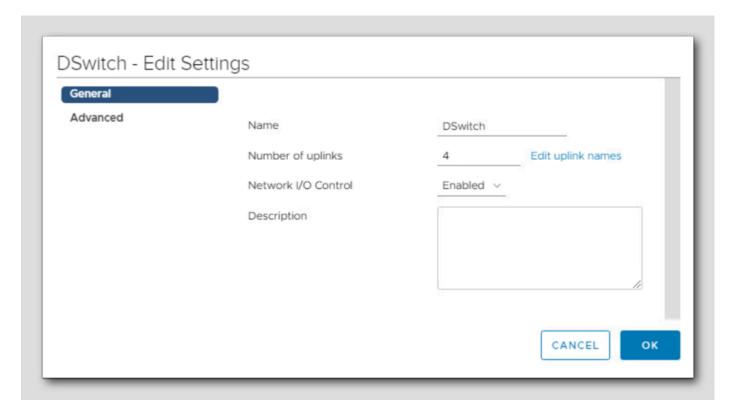
[3/10]



1. Click Edit



General Settings [350]



Click General to view the vSphere distributed switch settings. Here you can modify the following:

Name: You can modify the name of your distributed switch.

Number of Uplinks: Increase or decrease the number uplink ports attached to the distributed switch. Note that you can also click the Edit uplink names button to give the uplinks meaningful names.

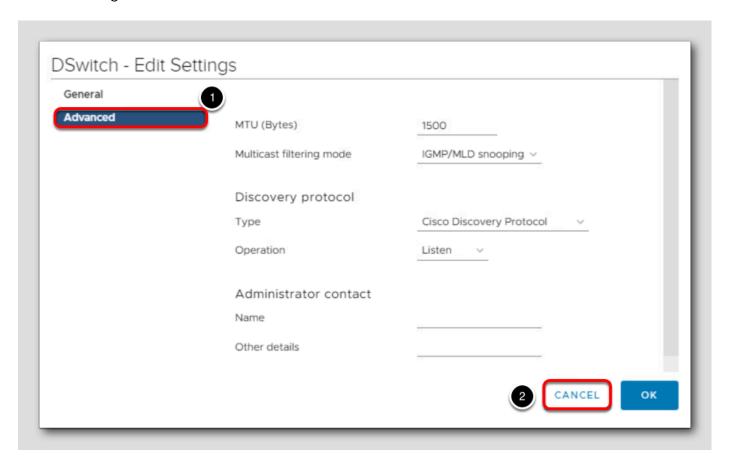
Number of Ports: This setting cannot be modified. The port count will dynamically be scaled up or down by default.

Network I/O Control: You can use the drop-down menu to enable or disable Network I/O Control on the switch.

Description: You can use this field to give a meaningful description of the switch.



Advanced Settings [351]





1. Click Advanced to view the vSphere distributed switch settings. Here you will find the following advanced settings for the switch:

MTU (Bytes): Maximum MTU size for the vSphere Distributed Switch. To enable jumbo frames, set a value greater than 1500 bytes. Make sure you check with your Networking team prior to modifying this setting in your environment.

Multicast filtering mode

- <u>Basic</u> The distributed switch forwards traffic that is related to a multicast group based on a MAC address generated from the last 23 bits of the IPv4 address of the group.
- <u>IGMP/MLD snooping</u> The distributed switch forwards multicast traffic to virtual machines according to the IPv4 and IPv6 addresses of subscribed multicast groups by using membership messages defined by the Internet Group Management Protocol (IGMP) and Multicast Listener Discovery protocol.

Discovery Protocol

- <u>Type</u> Cisco Discovery Protocol, Link Layer Discovery Protocol, or disabled..
- Operation to Listen, Advertise, or Both.

Administrator Contact: Type the name and other details of the administrator for the distributed switch.

1. We don't want to make any changes here, just click Cancel.



Monitor

ACTIONS V

Configure

DSwitch

Summary

Settings

Properties

Topology LACP

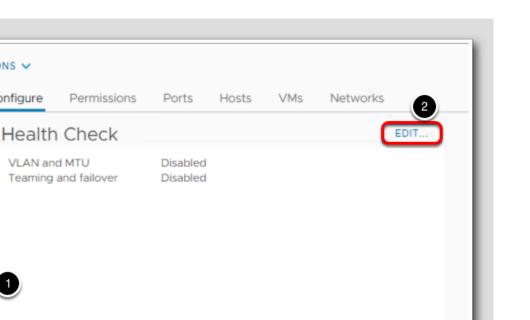
Private VLAN NetFlow Port Mirroring Health Check Resource Allocation

System traffic

Alarm Definitions

Network resource pools

Enable or Disable vSphere Distributed Switch Health Check in the vSphere Web Client



The Distributed Switch Health Check monitors for changes in vSphere Distributed Switch configurations. You must enable vSphere Distributed Switch Health Check to perform checks on Distributed Switch configurations.

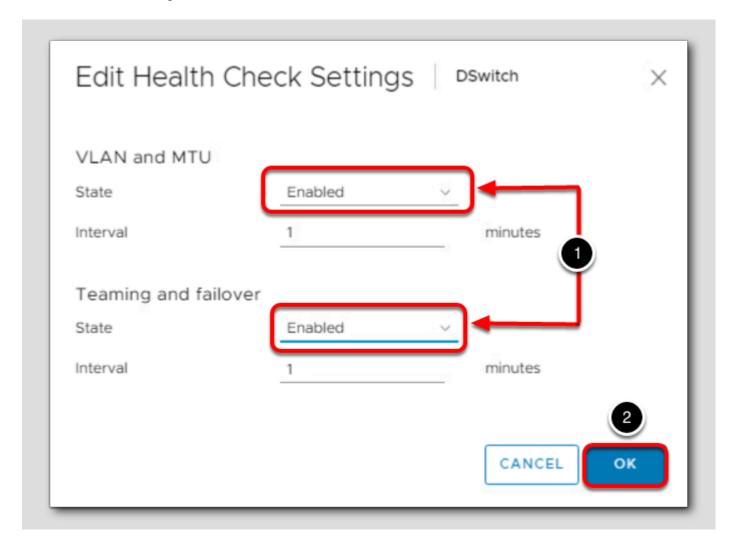
Health Check is available on ESXi 5.1 Distributed Switches and higher. Also, you can only view Health Check information through the vSphere Web Client 5.1 or later.

- 1. Click on the Health check tab for DSwitch. We can see that Health check is disabled for VLAN and MTU as well as Teaming and failover.
- 2. Click the Edit button



Edit Health Check Settings

[353]

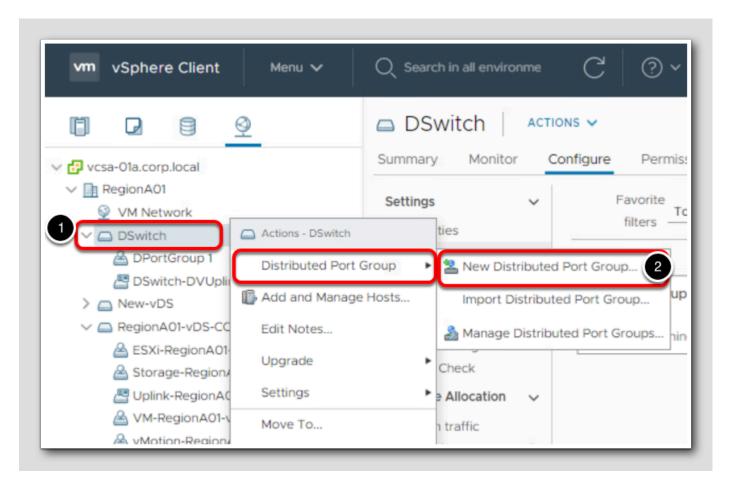


- 1. Select Enabled for both
- 2. Click **OK**



Distributed Port Groups

[354]



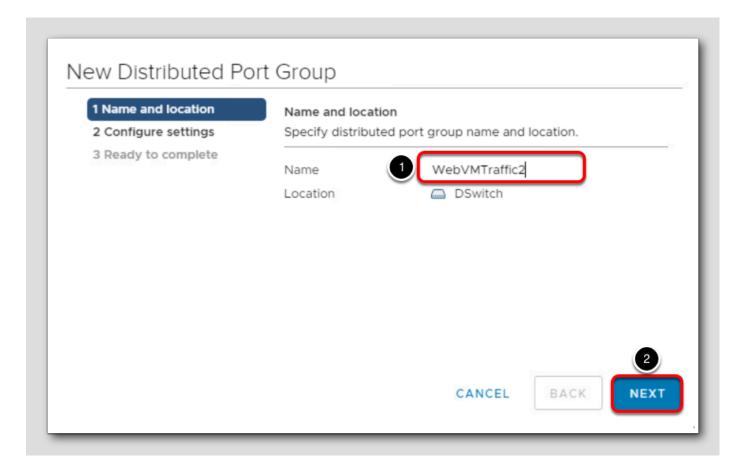
A distributed port group specifies port configuration options for each member port on a vSphere distributed switch. Distributed port groups define how a connection is made to a network.

- 1. Right-click the DSwitch in the navigator
- 2. Select Distributed Port Group and then click New Distributed Port Group



Select name and location section

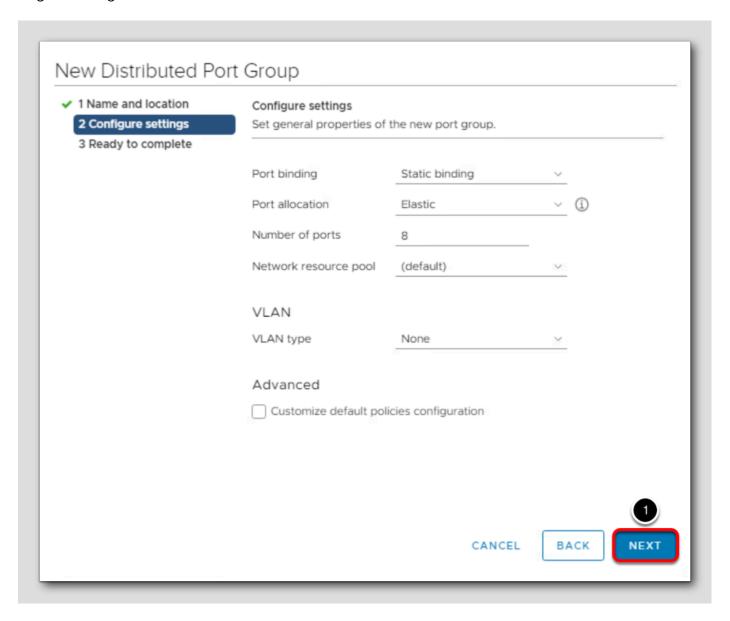
[355



- 1. Name the new port group WebVMTraffic2
- 2. Click Next



Configure settings [356]





1. Keep default settings and click Next

When creating a Distributed Port Group, you have the following options available:

Port binding - Choose when ports are assigned to virtual machines connected to this distributed port group.

- Static binding Assign a port to a virtual machine when the virtual machine connects to the distributed port group.
- <u>Dynamic binding</u> Assign a port to a virtual machine the first time the virtual machine powers on after it is connected to the distributed port group. Dynamic binding has been deprecated since ESXi 5.0.
- Ephemeral No port binding. You can assign a virtual machine to a distributed port group with ephemeral port binding also when connected to the host.

Port allocation

- <u>Elastic</u> The default number of ports is eight. When all ports are assigned, a new set of eight ports is created. This is the default.
- Fixed The default number of ports is set to eight. No additional ports are created when all ports are assigned.

Number of ports: Enter the number of ports on the distributed port group.

Network resource pool: If you have created network pool to help control network traffic, you can select it here.

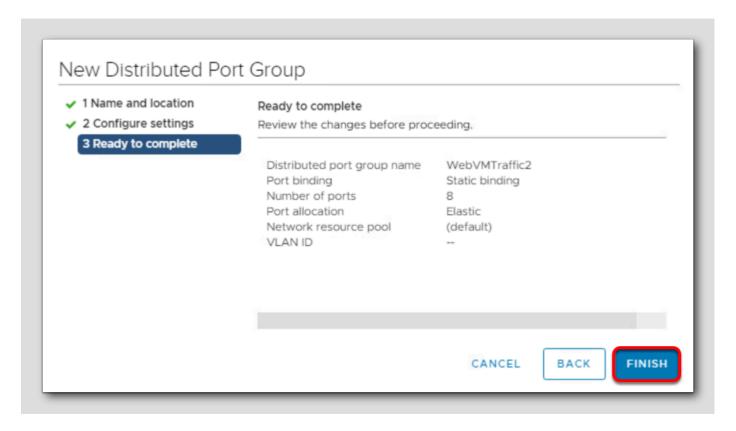
VLAN: Use the Type drop-down menu to select VLAN options:

- None Do not use VLAN.
- VLAN In the VLAN ID field, enter a number between 1 and 4094.
- VLAN Trunking Enter a VLAN trunk range.
- Private VLAN Select a private VLAN entry. If you did not create any private VLANs, this menu is empty.

Advanced: Select this check box to customize the policy configurations for the new distributed port group.



Ready to complete

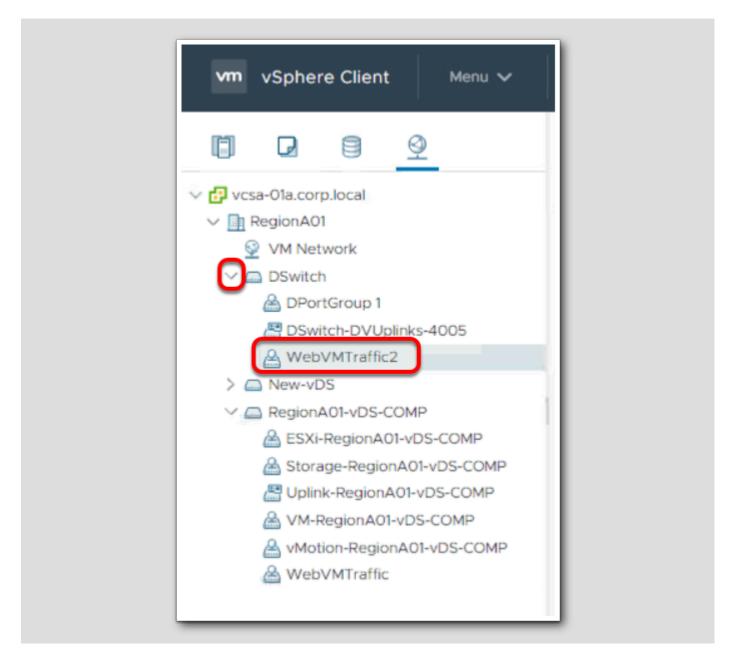


1. Review the settings and click Finish



View the new Distributed Port Group





In the Navigator, expand out DSwitch and you will see the newly created WebVMTraffic Distributed Port Group.

Using Host Lockdown Mode

[359

To increase the security of your ESXi hosts, you can put them in lockdown mode.



When you enable lockdown mode, no users other than vpxuser have authentication permissions, nor can they perform operations against the host directly. Lockdown mode forces all operations to be performed through vCenter Server.

When a host is in lockdown mode, you cannot run vSphere CLI commands from an administration server, from a script or from vSphere Management Assistant (vMA) against the host. External software or management tools might not be able to retrieve or modify information from the ESXi host.

Lockdown mode is only available on ESXi hosts that have been added to vCenter Server. You can enable lockdown mode using the Add Host wizard to add a host to vCenter Server, using the vSphere Web Client to manage a host or using the Direct Console User Interface (DCUI).

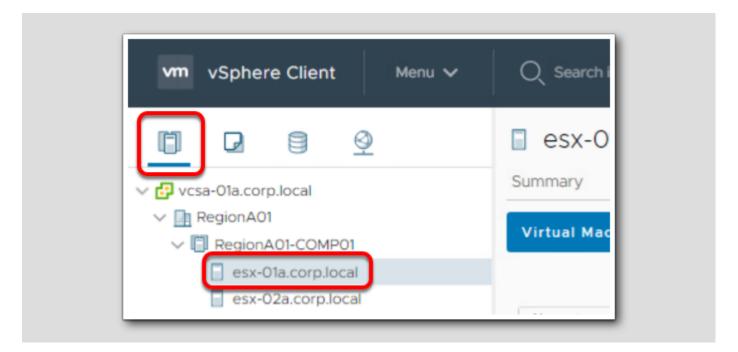
NOTES:

Users with the DCUI Access privilege are authorized to log in to the Direct Console User Interface (DCUI) when lockdown mode is enabled. When you disable lockdown mode using the DCUI, all users with the DCUI Access privilege are granted the Administrator role on the host. The DCUI Access privilege is granted in Advanced Settings on the host.

If you enable or disable lockdown mode using the Direct Console User Interface (DCUI), permissions assigned to users and groups on the host are discarded. To preserve these permissions, you must enable and disable lockdown mode using the vSphere Client connected to vCenter Server.

Enabling or disabling lockdown mode affects which types of users are authorized to access host services, but it does not affect the availability of those services. In other words, if the ESXi Shell, SSH, or Direct Console User Interface (DCUI) services are enabled they will continue to run whether or not the host is in lockdown mode.

Select Hosts and Clusters

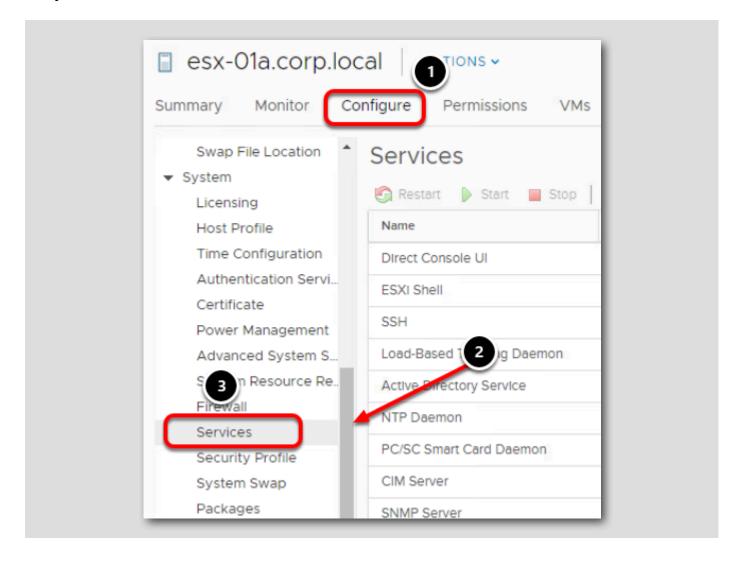




First, you will enable Host Lockdown Mode with the Normal setting on esx-01a.corp.local. This will mean the host will be accessible from vCenter and through the DCUI, but not remotely over SSH.

- 1. From the Navigator, select the Hosts and Clusters tab
- 2. Next, select esx-01a.corp.local

Security Profile



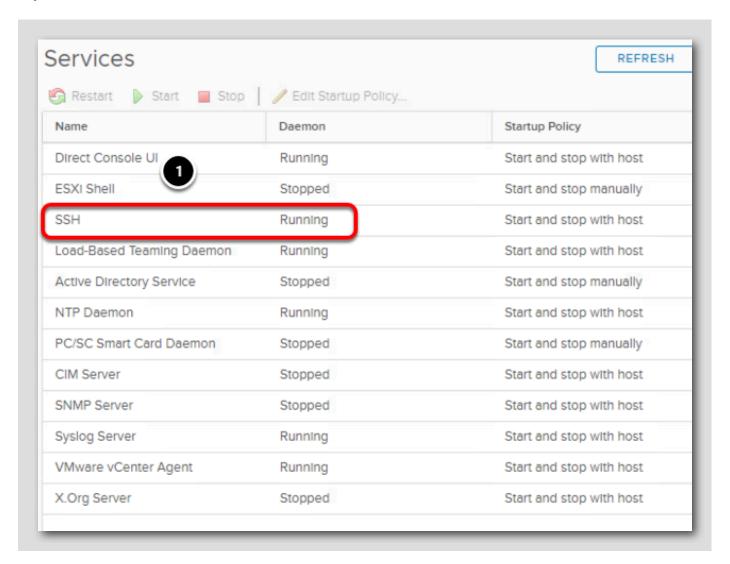


Before we configure Host Lockdown Mode, let's verify the SSH service is running on esx-01a.corp.local.

- 1. Clicking Configure tab
- 2. Scroll down until you find the System section
- 3. Click Services

Verify SSH is Enabled

[362

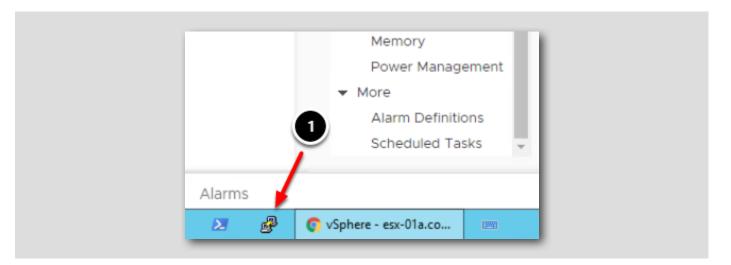


1. We can see that the SSH service is enabled and Running on esx-01a.corp.local



Open an SSH session to esx-01a

L363

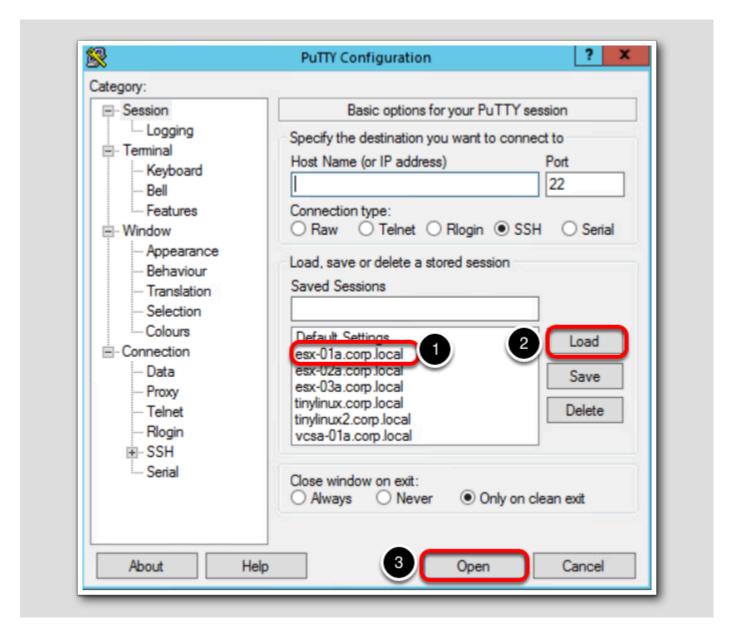


First, verify you can login to esx-01a using an SSH connection.

1. From the Windows Taskbar, click on the PuTTY icon



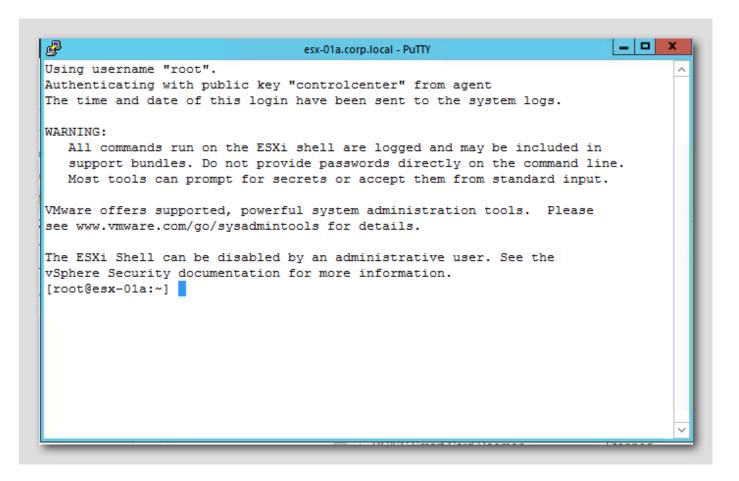
Connect to esx-01a



- 1. Under Saved Sessions, click on esx-01a.corp.local
- 2. Click Load
- 3. Click the Open button



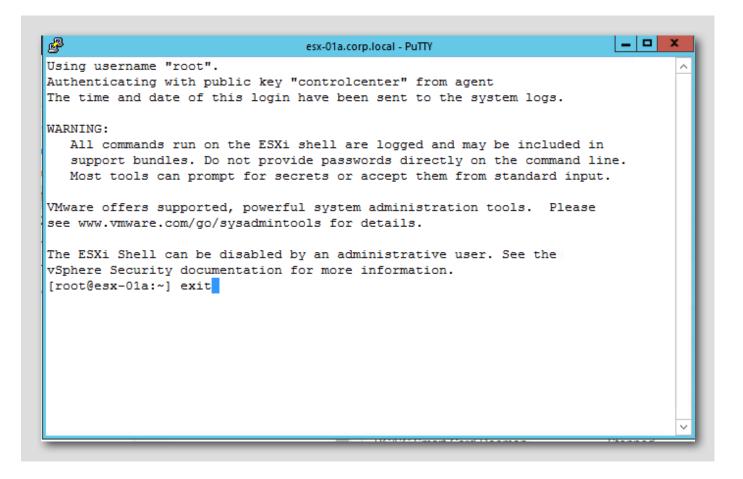
Logged into esx-01a



You will be automatically logged in to esx-01a.corp.local because we have configured public-key authentication from the Main Console machine to the ESXi host.



Close the PuTTY Session



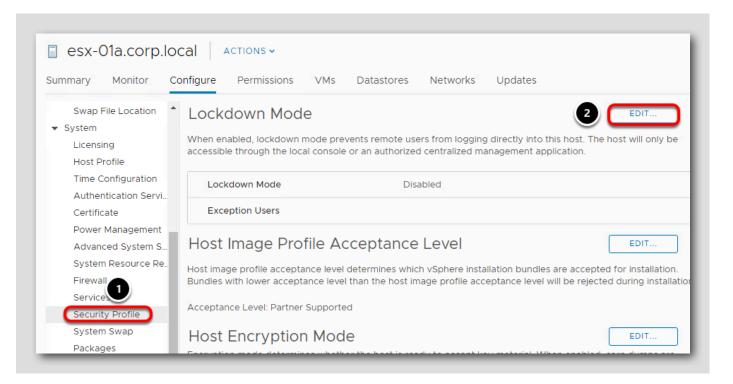
1. Close the PuTTY session by typing 'exit' and pressing Enter

Once you hit Enter, the PuTTY window will disappear.



Enabling Lockdown Mode

F267

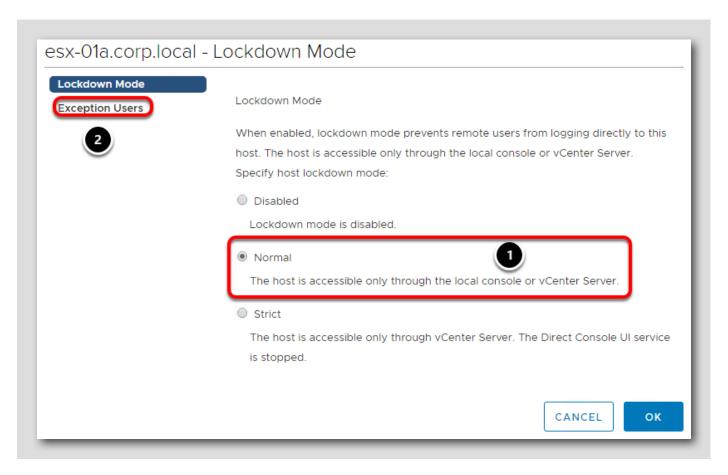


Go back to the vSphere Client

- 1. Click Security Profile
- 2. Click on the Edit button next to Lockdown Mode



Lockdown Mode [368]

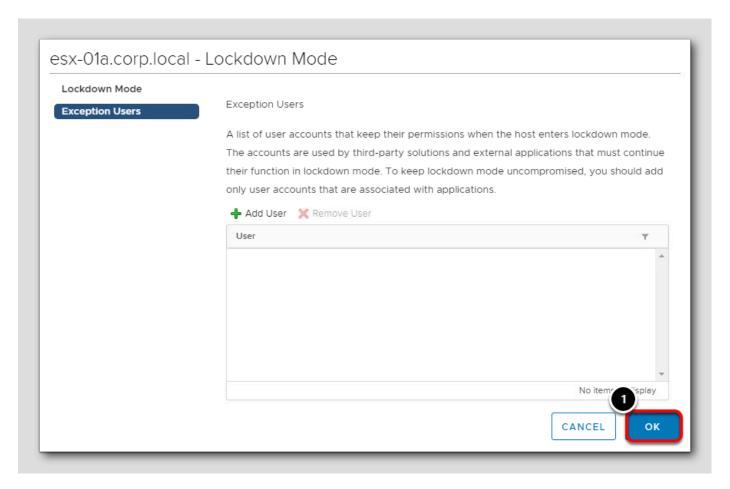


Lockdown Mode is currently disabled. If we set it to Normal, we will not be able to access the host over SSH and only through vCenter or the local console (physically in front of the host). Lockdown Mode can also be set to Strict, meaning only vCenter can access the host and SSH and the local console are disabled.

- 1. Click the Normal radio button
- 2. Click on Exception Users



Exception Users [369]

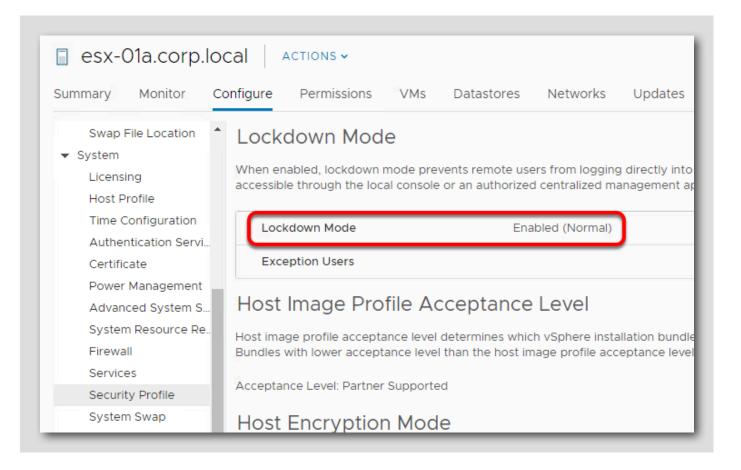


As previously noted, when Lockdown Mode is enabled, remote access to the host is disabled. Some third-party applications rely on this access and it can be granted by adding the accounts they use to the Exception List. This should not be a way for specific users to bypass security and should only be used for applications that require access.

1. Click OK to enable Lockdown Mode



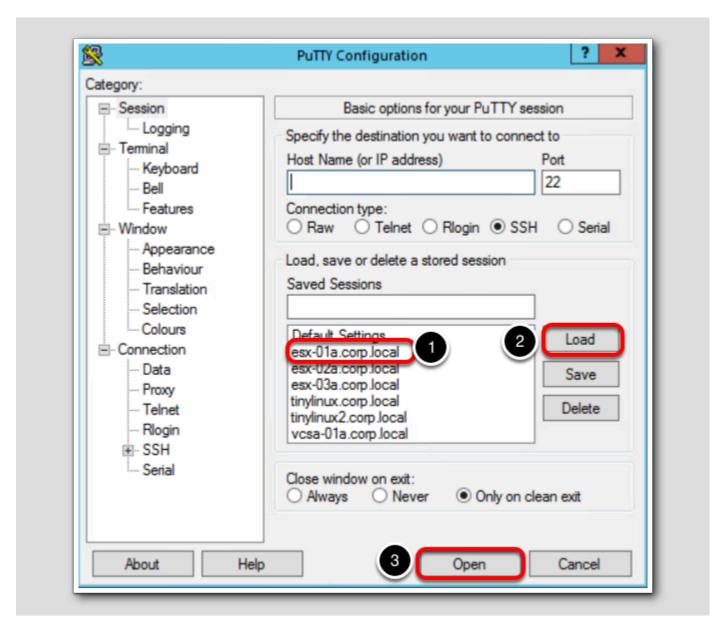
Lockdown Mode Enabled



Wait for the vSphere Client to refresh to see that Lockdown Mode has been enabled.



PuTTY Session to esx-01a

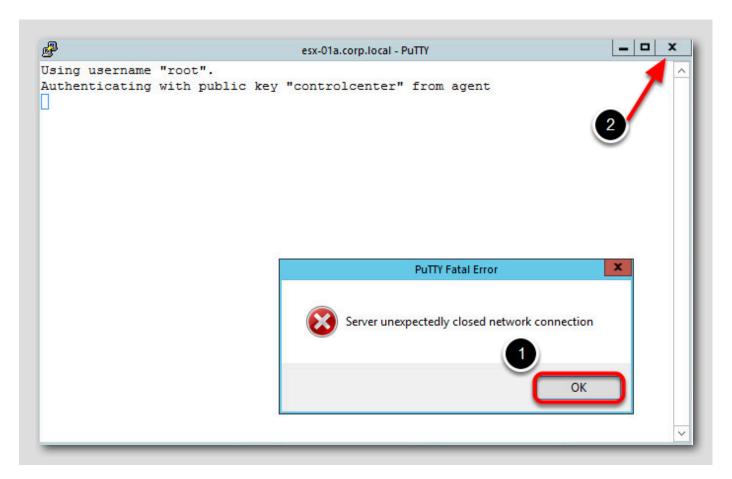


Using the same steps we used above, open the PuTTY application from the Windows Taskbar.

- 1. Click on esx-01a.corp.local under Saved Sessions
- 2. Click Load
- 3. Click Open



Denied!

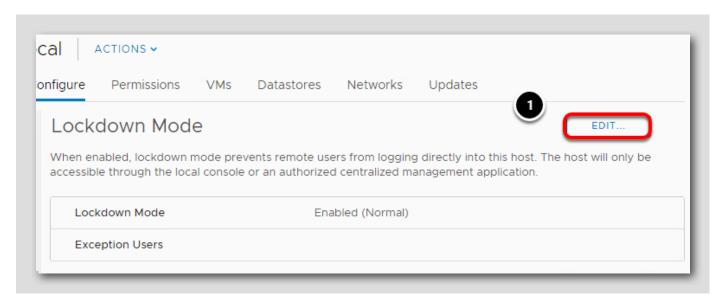


You should receive an error when trying to connect to esx-O1a.corp.local. The host has been configured with Host Lockdown Mode and will refuse any remote connections, unless those users were added to the Exception User list.

- 1. Click OK
- 2. Close PuTTY by clicking the ${}^{\backprime}\!\!X^{\backprime}$ in the top right-hand corner of the window



Disable Lockdown Mode

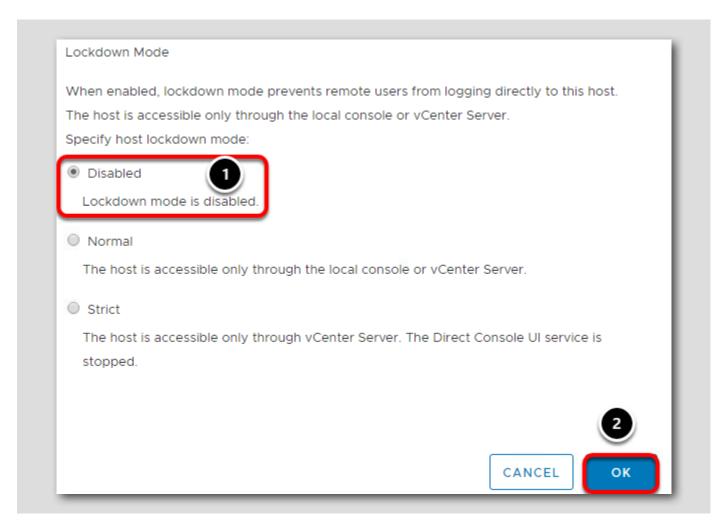


Go back to the vSphere Client.

1. Click on the Edit button again under Lockdown Mode



Lockdown Mode [374]

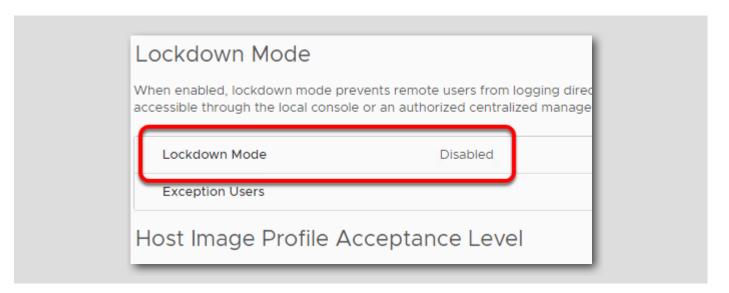


- 1. Check the Disabled radio button
- 2. Click **OK** to continue



Host Lockdown Mode Disabled

[375

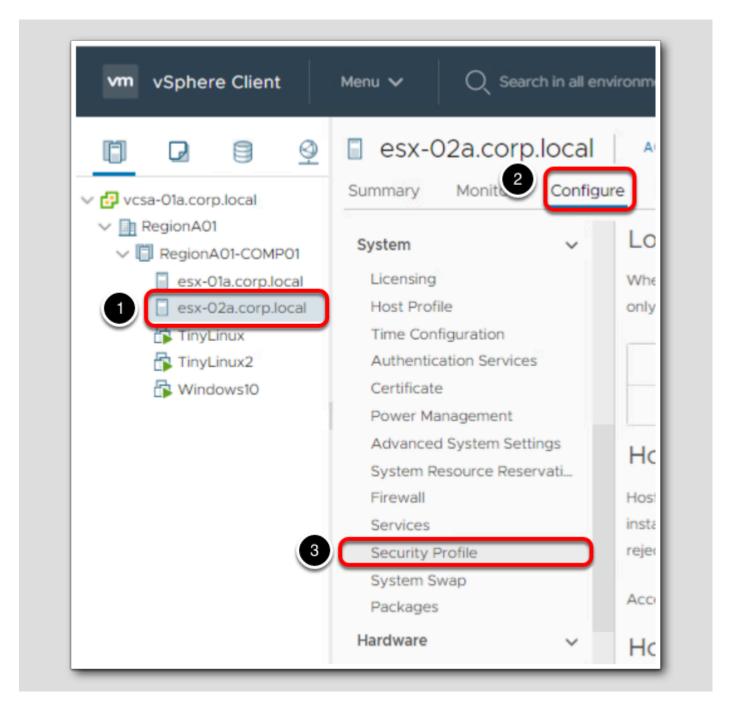


Lockdown Mode for the host should now be disabled.

Host Lockdown Mode provides an excellent way to further secure your vSphere hosts.



Strict Mode [376]

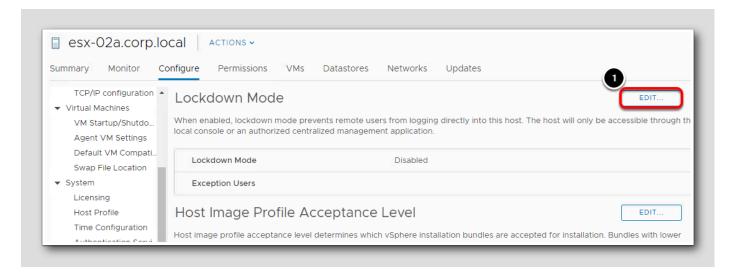




Now you will set esx-02a.corp.local to use the Strict Mode of Host Lockdown. This means the host is only available through vCenter Server and access to the DCUI and SSH are disabled.

- 1. Click on esx-02a.corp.local.
- 2. Click the Configure tab, if it is not already selected
- 3. Click on Security Profile under the System section

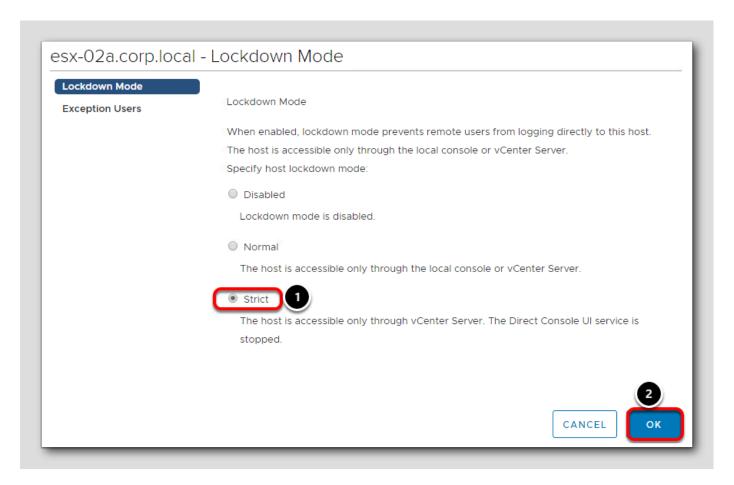
Enable Lockdown Mode



1. Click on the Edit button



Lockdown Mode - Strict

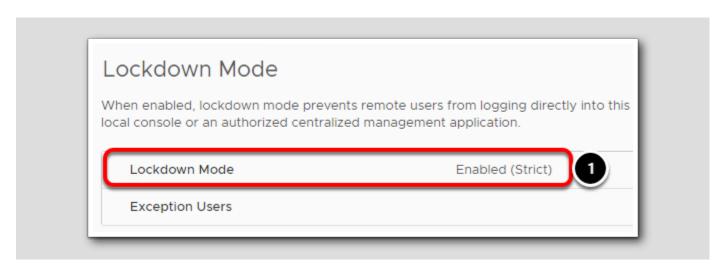


- 1. Click button next to Strict
- 2. Click OK

Again, note that users can be added to the exception list. This will only apply to SSH and not the DCUI.



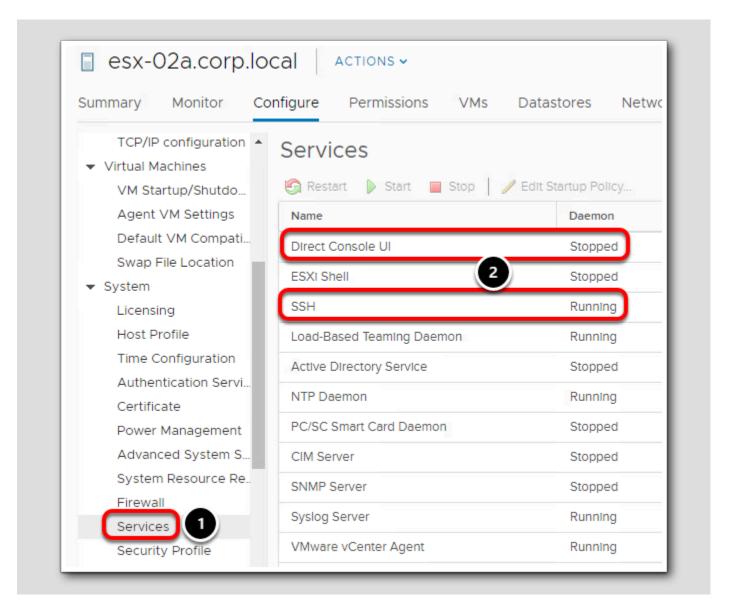
Strict Mode - Enabled [379]



1. Notice Lockdown Mode is now Enabled



Services [380]

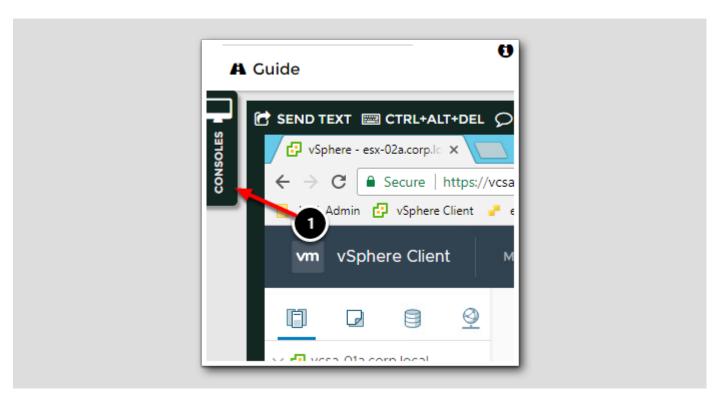


1. Click on Services.

You can see the Direct Console UI (DCUI) service has been stopped. Note that the SSH service is still running in case users have been added to the Exception List.



DCUI Disabled

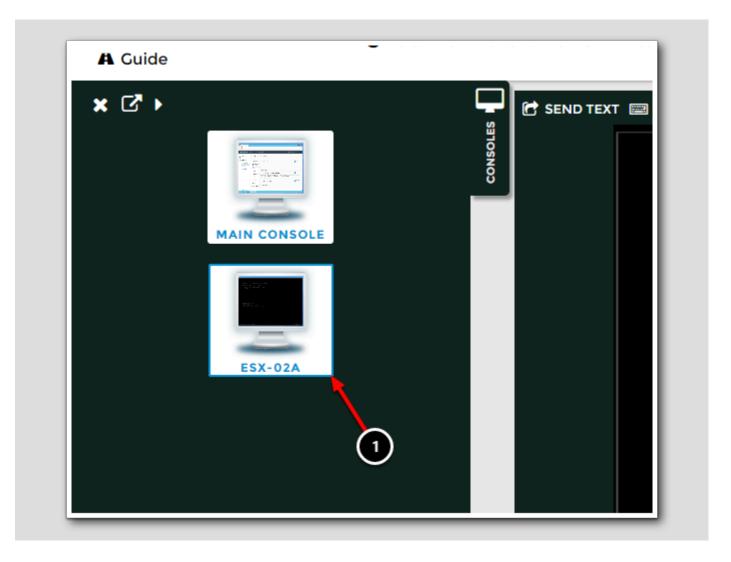


1. On the far, right-hand side of the web page, look for the Consoles tab and click on it.

This will give us access to the DCUI on esx-02a-corp.local.



Select ESX-02A [382]



1. Click on the thumbnail for ESX-02A.

The console window will load the DCUI for esx-02a.corp.local.



Click in the Console

```
VMware ESXi 6.7.0 (VMKernel Release Build 10302600)

VMware, Inc. VMware Virtual Platform

2 x Intel(R) Xeon(R) CPU E5-2600 v2 @ 2.80GHz

5 GiB Memory

To manage this host go to:
http://esx-02a/
http://esx-02a/
http://192.160.110.52/ (STATIC)
http://Ife80::250:56ff:fe01:dfdc1/ (STATIC)
```

Click in the console and press the space bar to wake up the host.



Press F2



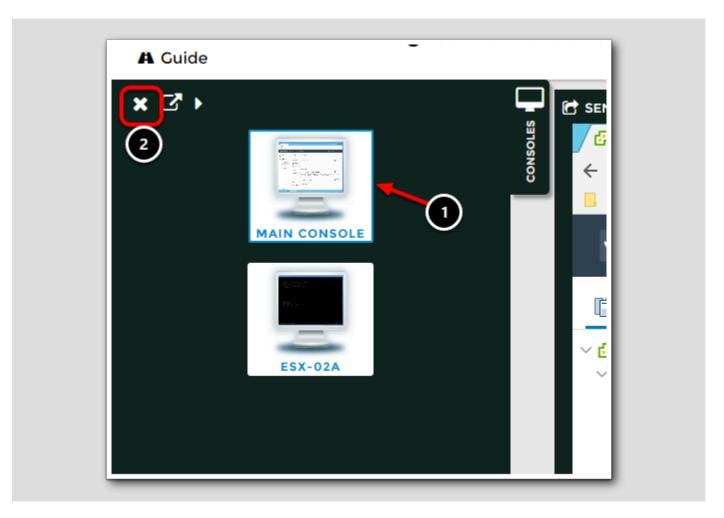
1. Now press the F2 key to log in to the DCUI.

You should receive an error that access to the DCUI has been disabled.

2. Press the Enter key to dismiss the message.



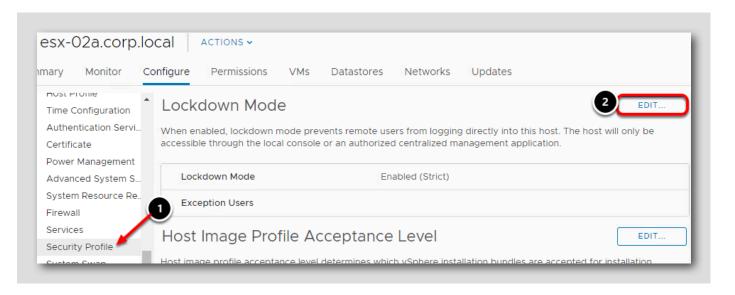
Main Console [385]



- 1. Go back to the Console and click MAIN CONSOLE to return to the Windows desktop.
- 2. After the Main Console loads, click the X to close the Console panel.



Disable Lockdown Mode

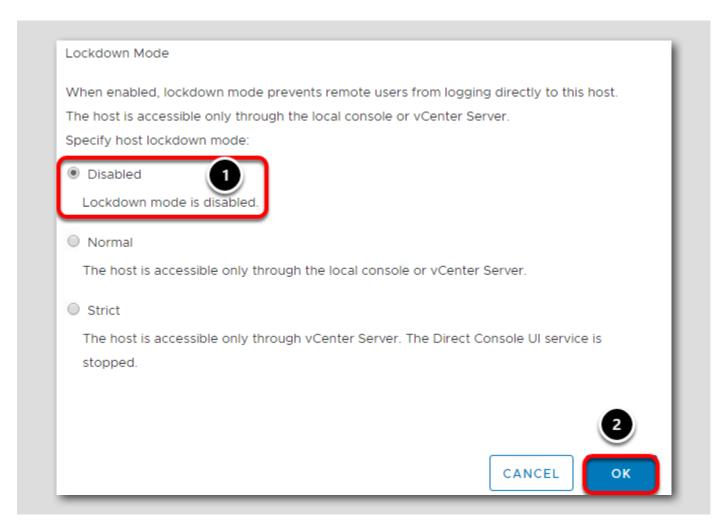


Go back to the vSphere Client.

- 1. Click on Security Profile.
- 2. Click on the Edit button again under Lockdown Mode.



Lockdown Mode

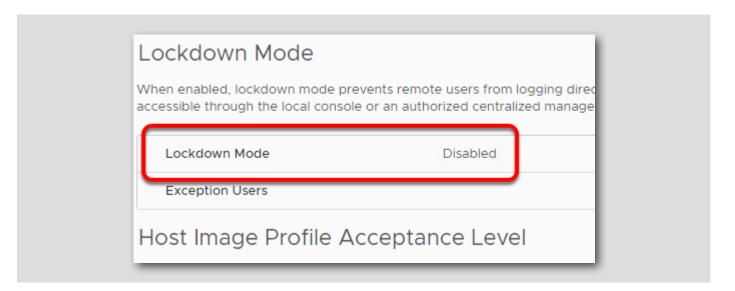


- 1. Check the Disabled radio button
- 2. Click **OK** to continue.



Host Lockdown Mode Disabled

[388



Lockdown Mode for the host should now be disabled.

Host Lockdown Mode provides an excellent way to further secure your vSphere hosts.

Configuring the Host Services and Firewall

[389]

This lesson includes a short video on how to use the VMware ESXi firewall.

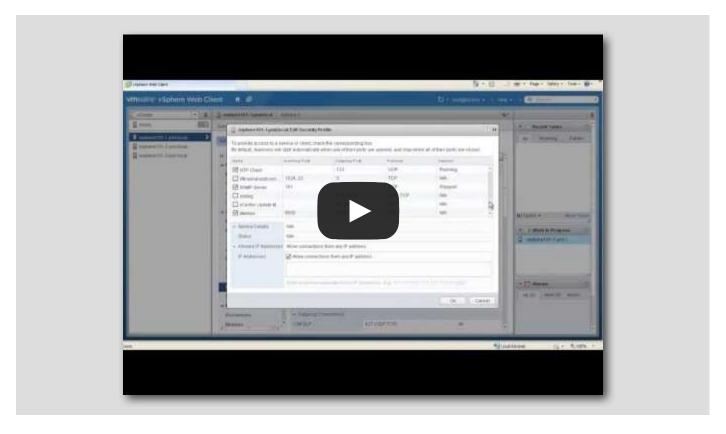
Video: Configure vSphere Host Firewall for VMware vSphere (4:34)

[390]

This video shows how to use the VMware ESXi Firewall on the vSphere host to block incoming and outgoing communication and to manage the services running on the host.



https://www.youtube.com/watch?v=bzjsjQdnTuk



User Access and Authentication Roles

[391]

VMware recommends that you create roles to suit the access control needs of your environment. If you create or edit a role on a vCenter Server system that is part of a connected group in Linked Mode, the changes that you make are propagated to all other vCenter Server systems in the group.

Linked Mode connects multiple vCenter Server systems together by using one or more Platform Services Controllers. It lets you view and search across all linked vCenter Servers and replicate roles, permissions, licenses, policies and tags.

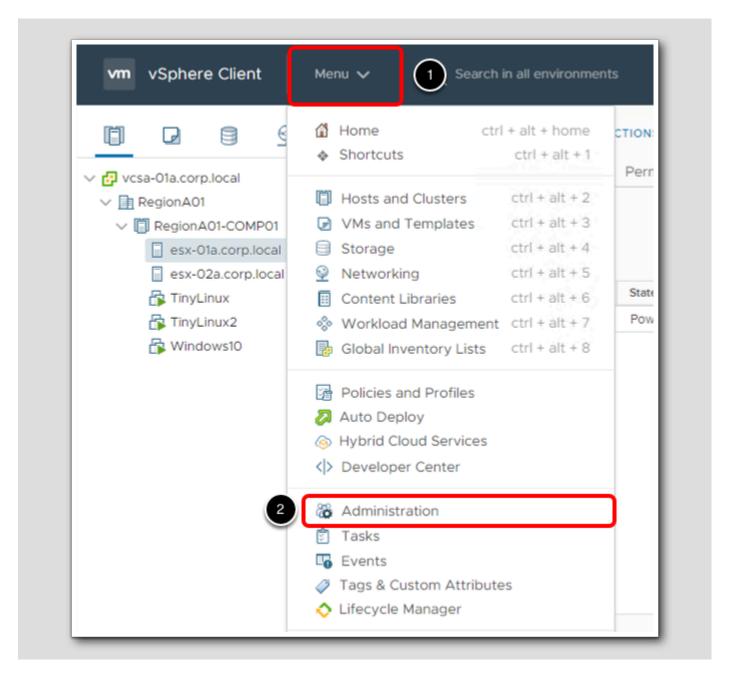
Create a Role in the vSphere Client

[392]

In the following steps, we will create a role in the vSphere Client that we can assign rights for the role.



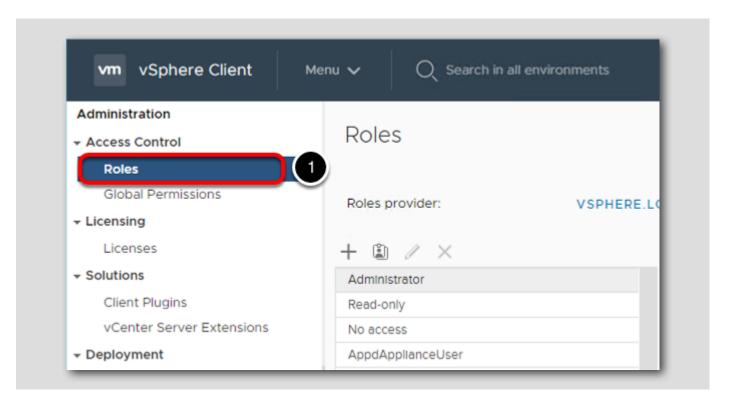
Administration [393]



- 1. In the vSphere Client, click on Menu
- 2. Select Administration



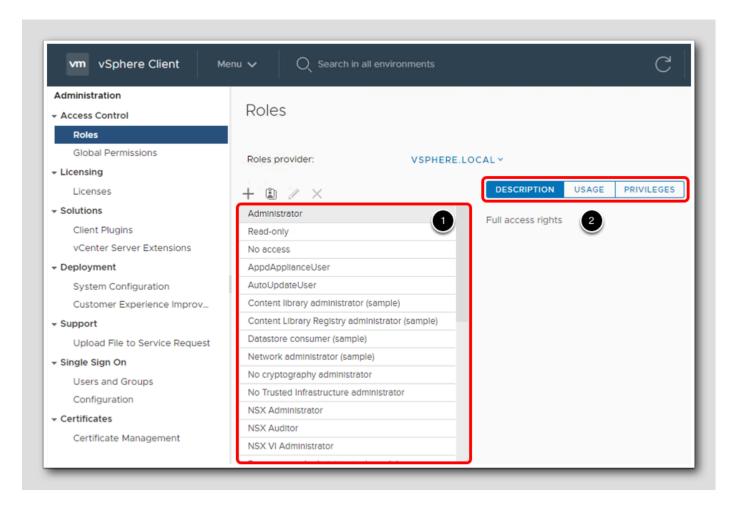
Roles [394]



1. Verify the Roles tab is selected



Roles Overview [395]

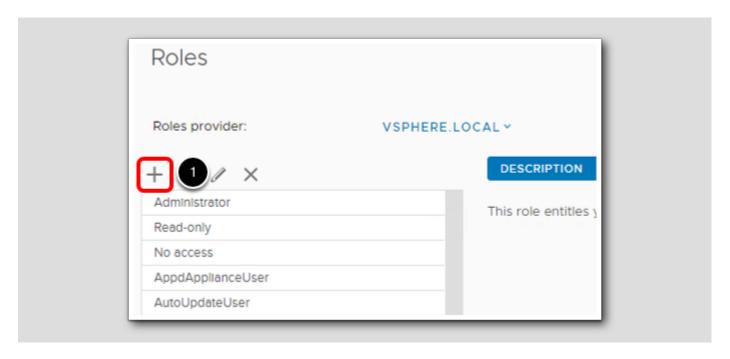


- 1. The "Roles" panel shows various roles that already exist or are provided as sample to use or create roles from
- 2. When a role is selected, information such as Description, Usage, and Privileges will be displayed by clicking the corresponding buttons

You can use one of the provided roles as a starting point to create your own or in some cases, it may make sense to create a new rule with zero permissions and only add the one the role will need.



Add a Role [396]

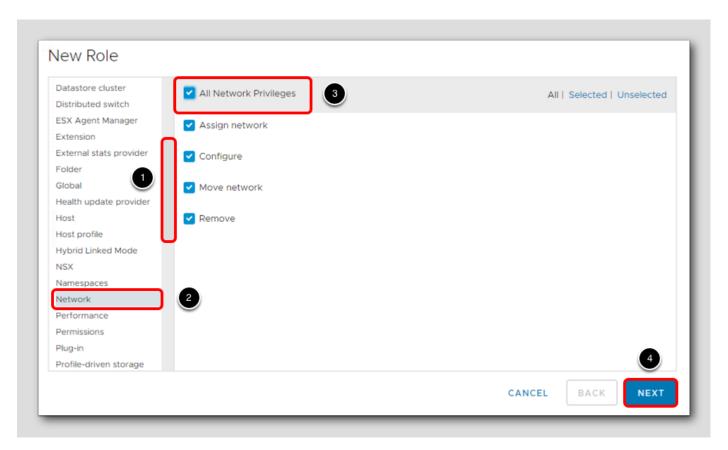


In this first example, a role will be created for a new contractor that will only be performing networking tasks.

1. Click on the '+' to add a new role



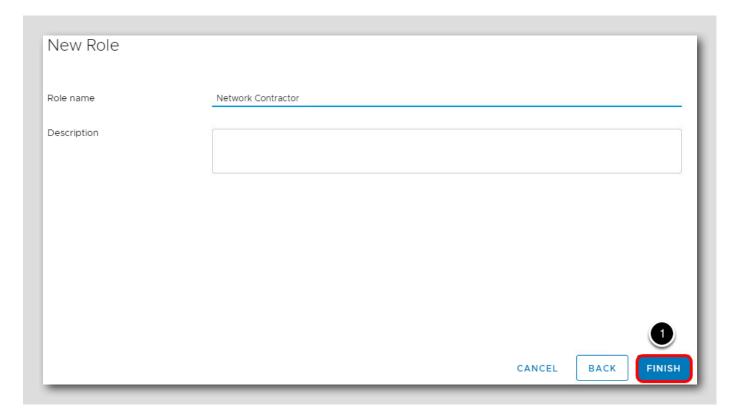
New Role



- 1. Use the scrollbar to scroll down until you see Network
- 2. Click Network
- 3. Tick the box for All Network Privileges
- 4. Click Next



Role name



- 1. Name the role Network Contractor
- 2. Click the Finish button to create the new role

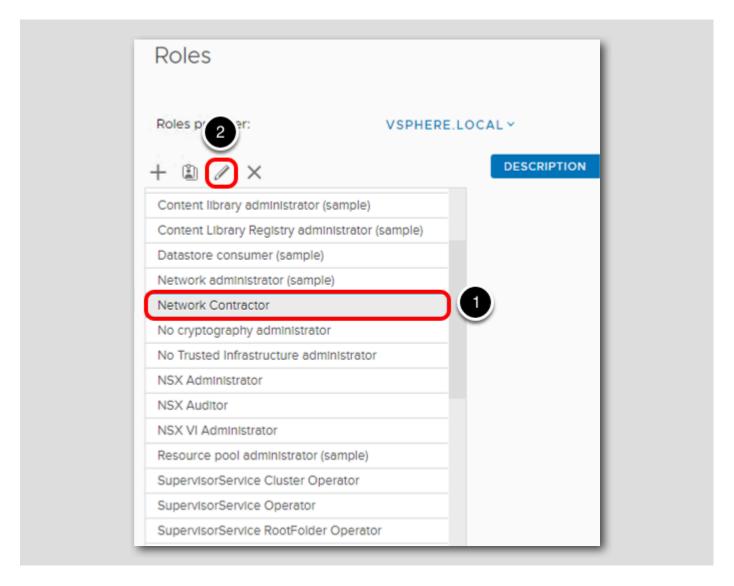
Edit a Role in the vSphere Client

[399]

When you edit a role, you can change the privileges selected for that role. When completed, these privileges are applied to any user or group that is assigned the edited role. In Linked Mode, the changes you make are propagated to all other vCenter Server systems in the group. However, assignments of roles to specific users and objects are not shared across linked vCenter Server systems.



Edit Role [400]

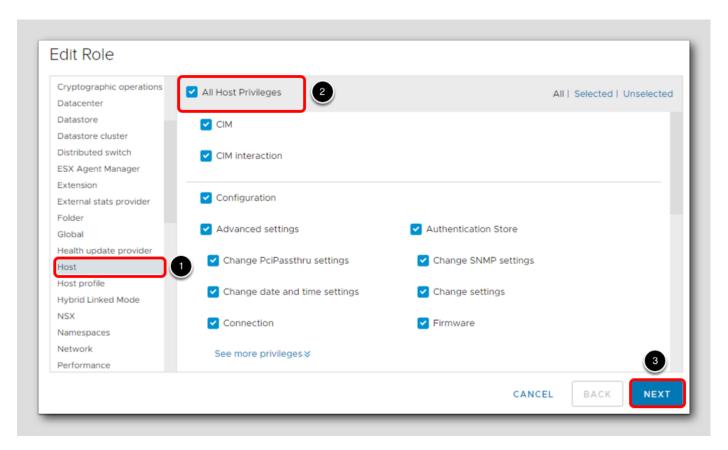


Sometimes a role may need to be updated for access to additional objects or tasks in vCenter. As an example, say the Network Contractor now needs access to the ESXi Hosts.

- 1. Scroll down if necessary, and click on the role Network Contractor
- 2. Click the pencil button to edit the role



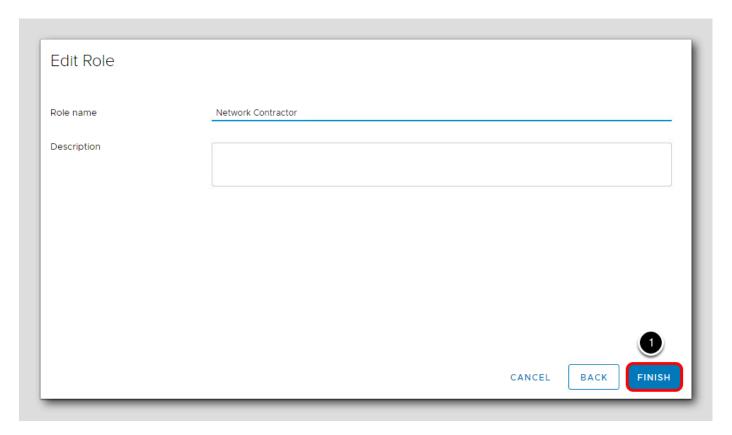
Add Permissions [401]



- 1. Click on Host
- 2. Tick the box next to All Host Privileges
- 3. Click Next







We will keep the same Role name.

1. Click Finish.

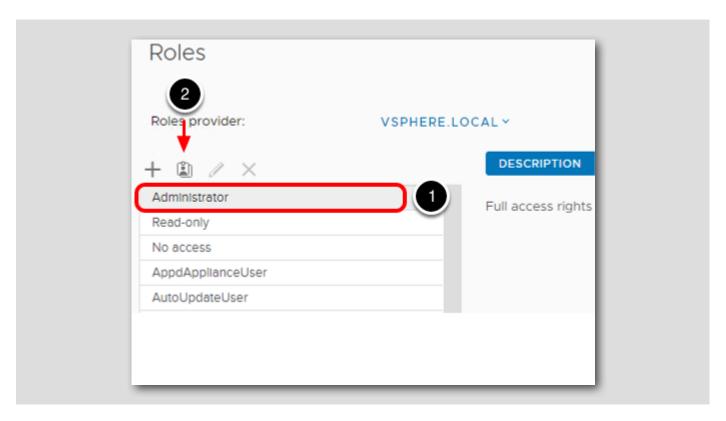
Clone a Role in the vSphere Client

[403

You can make a copy of an existing role, rename it, and edit it. When you make a copy, the new role is not applied to any users, groups or objects -- it does not inherit anything from the parent except the settings. In Linked Mode, the changes are propagated to all other vCenter Server systems in the group, but assignments of roles to specific users and objects are not shared across linked vCenter Server systems.



Clone a Role



In this next example, the Administrator role will be cloned and the privileges that are not needed will be removed.

- 1. Click on the Administrator role
- 2. Click the Clone button



Clone Role [405]

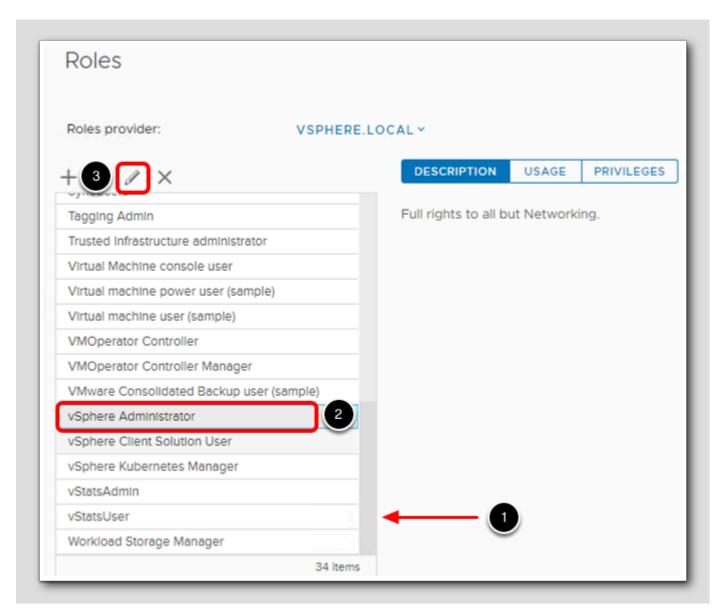


As an example, a new vSphere Amin is hired and they only need access to the compute and storage infrastructure, with no access to networking components.

- 1. For the Role name, type **vSphere Administrator**
- 2. In the Description field, type Full rights to all but Networking
- 3.Click OK



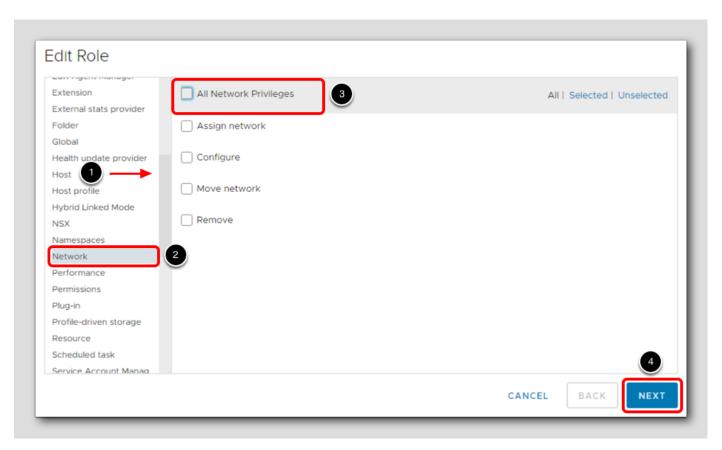
New Role Cloned [406]



- 1. Scroll to the bottom of the list to find the newly created role
- 2. Click on vSphere Administrator
- 3. Click the pencil button to edit the role



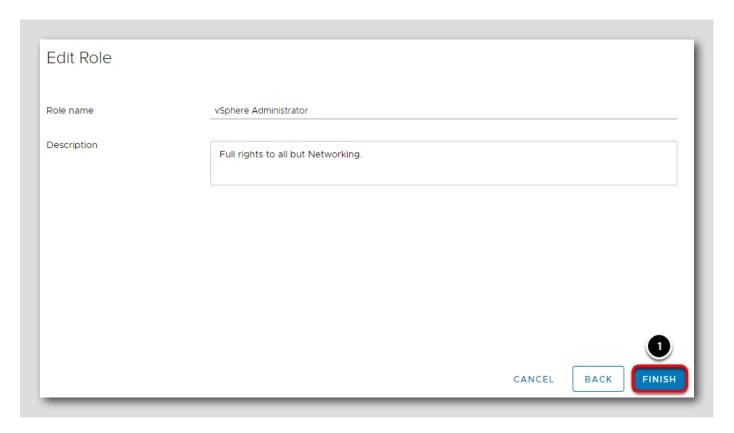
Edit Role - Network



- 1. Scroll down until you see Network
- 2. Click on Network
- 3. Untick All Network Privileges
- 4. Click Next



Edit Role



1. Keep the same role name and click the Finish button

Remove a Role in the vSphere Client

[409]

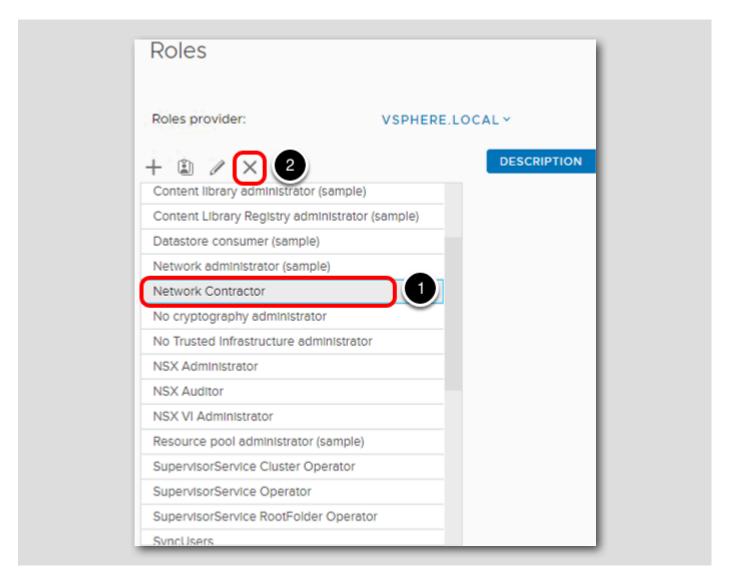
When you remove a role that is not assigned to any users or groups, the definition of the role is removed from the list of roles. When you remove a role that is assigned to a user or group, you can remove assignments or replace them with an assignment to another role.

NOTE:

Before removing a role from a vCenter Server system that is part of a connected group in Linked Mode, check the use of that role on the other vCenter Server systems in the group. Removing a role from one vCenter Server system also removes that role from all other vCenter Server systems in the group, even if you reassign permissions to another role on the current vCenter Server system.



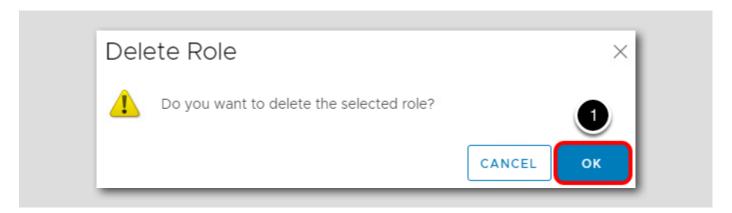
Delete Role [410]



- 1. Click on the Network Contractor role to select it
- 2. Click the Delete button



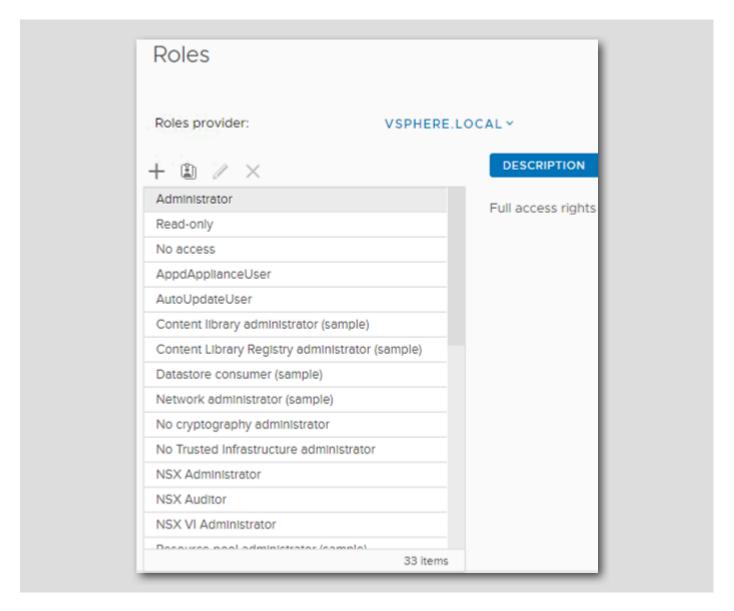
Confirm Deletion [411]



1. Click **OK** to confirm you want to delete this role



Role Deleted [412]



We can see that the role named Network Contractor has been deleted.

Creating unique and granular roles for users in your organization enables better security for your vSphere infrastructure.

Understanding Single Sign On

[413]

You use vCenter Single Sign-On to authenticate and manage vCenter Server users.



The Single Sign-On administrative interface is part of the vSphere Web Client. To configure Single Sign-On and manage Single Sign-On users and groups, you log in to the vSphere Web Client as a user with Single Sign-On administrator privileges. This might not be the same user as the vCenter Server administrator. Enter the credentials on the vSphere Web Client login page and upon authentication, you can access the Single Sign-On administration tool to create users and assign administrative permissions to other users.

In vSphere versions prior to 5.1, users were authenticated when vCenter Server validated their credentials against an Active Directory domain or the list of local operating system users. As of vSphere 5.1, users authenticate through vCenter Single Sign On. The default Single Sign-On administrator for vSphere 5.1 is admin@System-Domain and administrator@vsphere.local for vSphere 5.5 and higher. The password for this account is the one you specified at installation. These credentials are used to log in to the vSphere Web Client to access the Single Sign-On administration tool. You can then assign Single Sign-On administrator privileges to specific users who are allowed to manage the Single Sign-On server. These users might be different from the users that administer vCenter Server.

NOTE: Logging in to the vSphere Web Client with Windows session credentials is supported only for Active Directory users of the domain to which the Single Sign On system belongs.

Single Sign-On Identity Sources

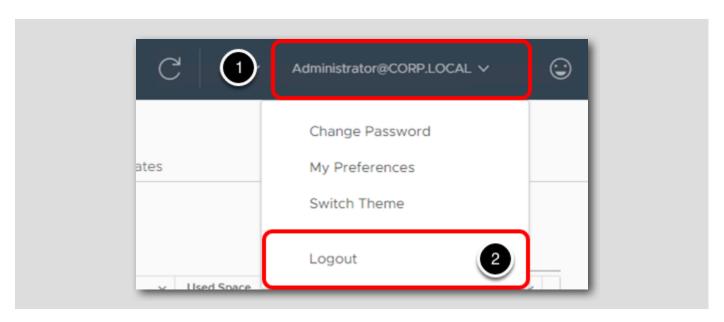
[414]

In most cases, vSphere SSO will be deployed to use an external Identity Source for primary authentication. In this lab environment, SSO has been integrated with Microsoft Active Directory so that users from the corp.local domain can log in to vSphere using their AD credentials.

In this section, we will look at the configured Identity Sources within Single Sign-on.

Log out as Administrator@CORP.LOCAL

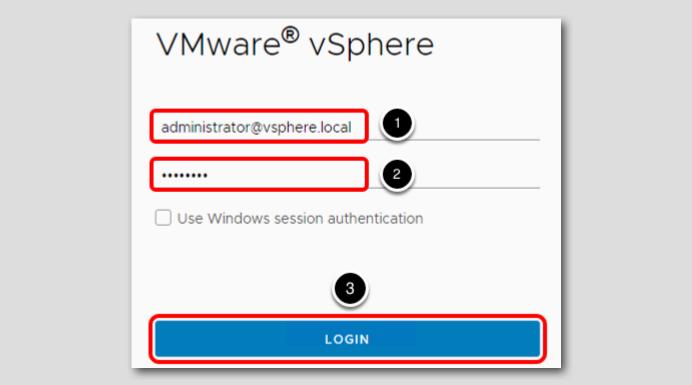
[415]



- 1. If you are currently logged in to the vSphere Web Client, click on Administrator@CORP.LOCAL
- 2. Select Logout



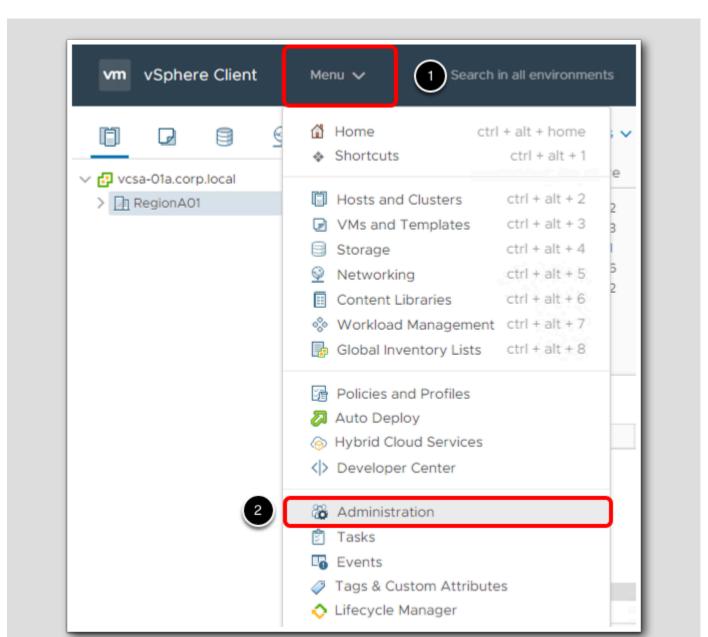
Log into vSphere Web Client as SSO Admin



Login to the vSphere Web Client with an account which has the SSO Admin privilege:

- 1. Username administrator@vsphere.local
- 2. Password VMware1!
- 3. Click Login

Navigate to Administration

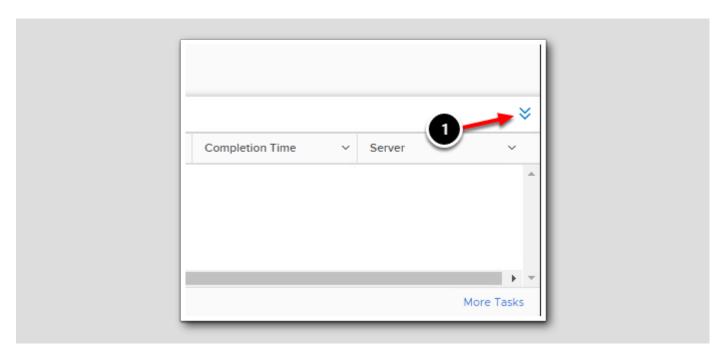


- 1. Click Menu
- 2. Select Administration



[417]

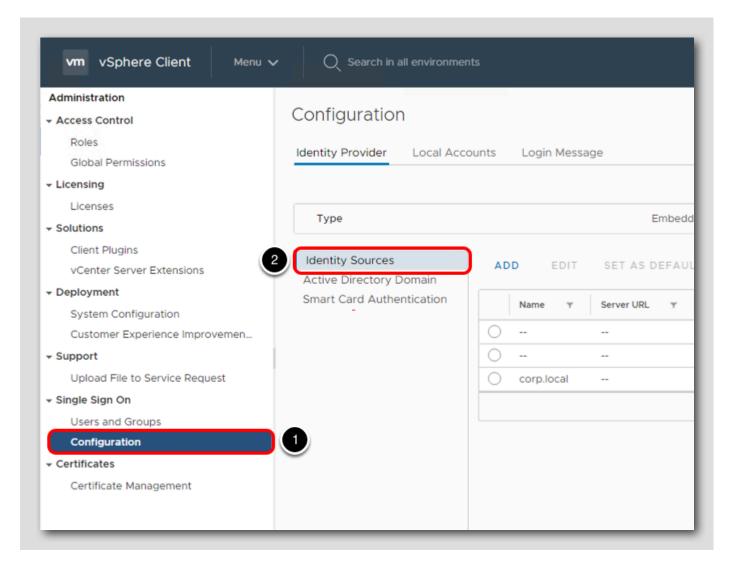
Minimize Recent Tasks



1. To see more of the vSphere Client, minimize the Recent Tasks window by clicking the two down arrows.



vSphere Single Sign-on

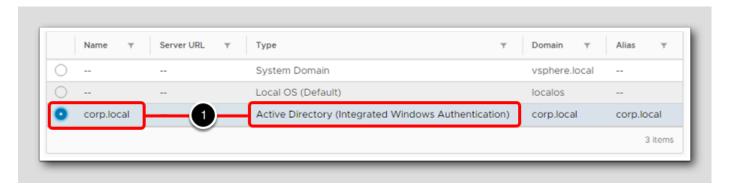


When the machine with the Platform Services Controller (PSC), which runs the Single Sign-On component, is added to an Active Directory domain, the Identity Source for that domain is automatically added to SSO.

- 1. Click on Configuration in the Single Sign-On section of the Navigator
- 2. Click on the Identity Sources tab



Identity Sources [420]



1. Notice that the corp.local domain is listed as an Active Directory identity source

Users in the domains listed here can be granted permissions within vSphere.

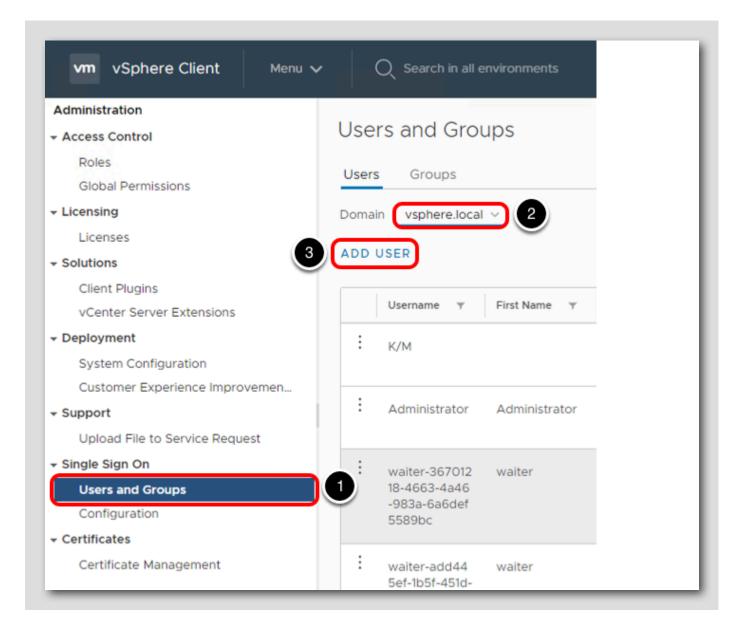
Add a vCenter Single Sign On User with the vSphere Client

421

In the vSphere Client, users listed on the Users tab are internal to vCenter Single Sign On. These users are not the same as local operating system users, which are local to the operating system of the machine where Single Sign On is installed (for example, Windows). When you add a Single Sign On user with the Single Sign On administration tool, that user is stored in the Single Sign On database, which runs on the system where Single Sign On is installed. These users are part of the SSO domain, by default, "vsphere.local" -- or "System-Domain" for vSphere 5.1. Exactly one system identity source is associated with an installation of Single Sign On.





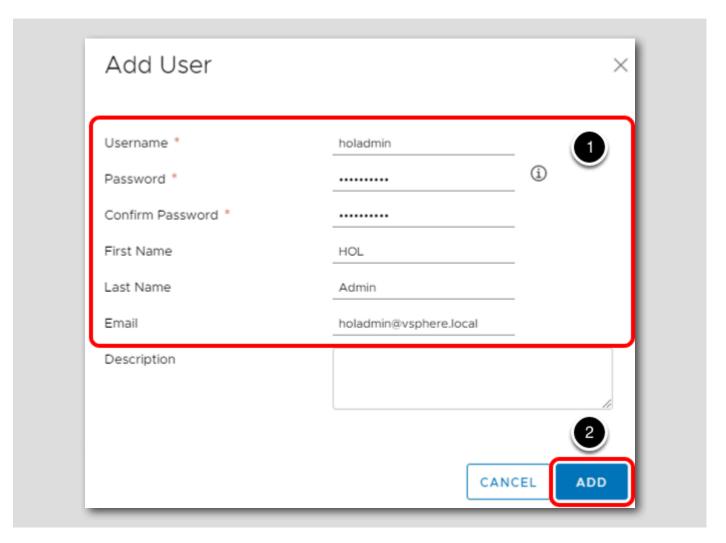


- 1. Click on Users and Groups under Single Sign-On
- 2. From the drop-down list, select vsphere.local for the Domain
- 3.On the Users tab, click the ${\bf Add}\ {\bf User}$



Enter Properties for New User

[423



1. Fill out the New User form as follows:

Username: holadminPassword: VMware1!

Confirm password: VMware1!

First name: HOLLast name: Admin

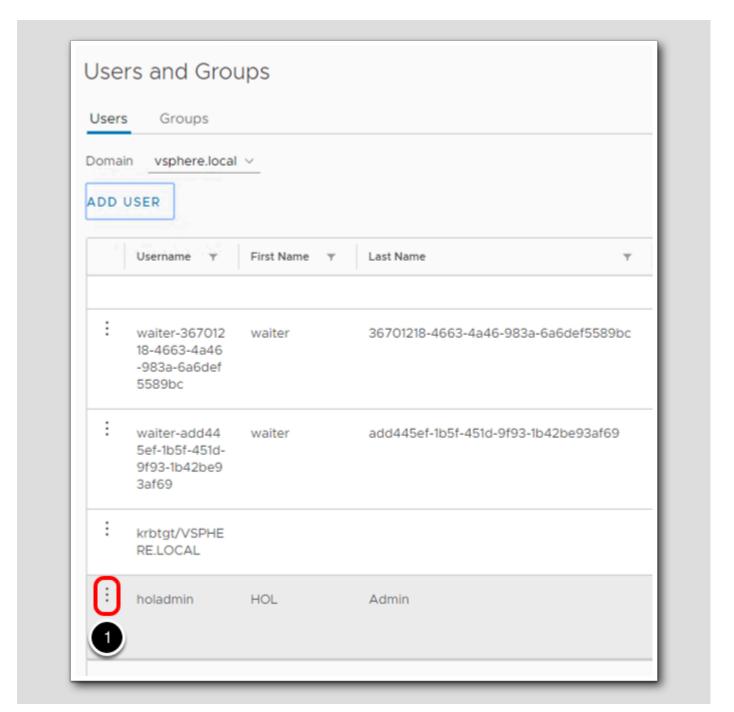
• Email address: holadmin@vsphere.local

2. Click ADD to create the user

NOTE: You cannot change the user's name after you create the user. First and Last name are optional parameters.



New User Added [424]





Here we can see the new user has been added.

1. Clicking on the three dots next to the username, allows for editing, deleting or disabling the user.

Add a vCenter Single Sign On Group with the vSphere Client

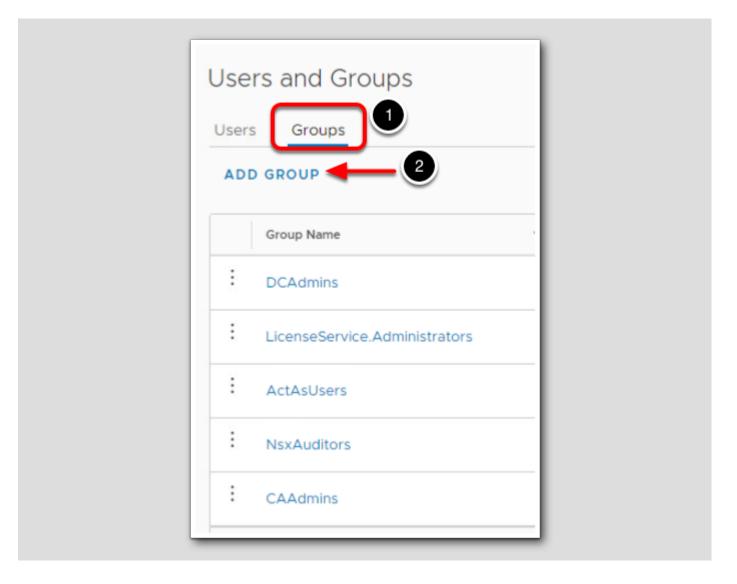
425]

In the vSphere Client, groups listed on the Groups tab are internal to vCenter Single Sign On. A group lets you create a container for a collection of group members called principals. When you add a Single Sign On group with the Single Sign On administration tool, the group is stored in the Single Sign On database. The database runs on the system where Single Sign On is installed. These groups are part of the identity source domain vsphere.local (the default for vSphere 5.5 and higher), or System-Domain for vSphere 5.1.

Group members can be users or other groups, and a group can contain members from across multiple identity sources. After you create a group and add principals, you apply permissions to the group. Members of the group inherit the group permissions.



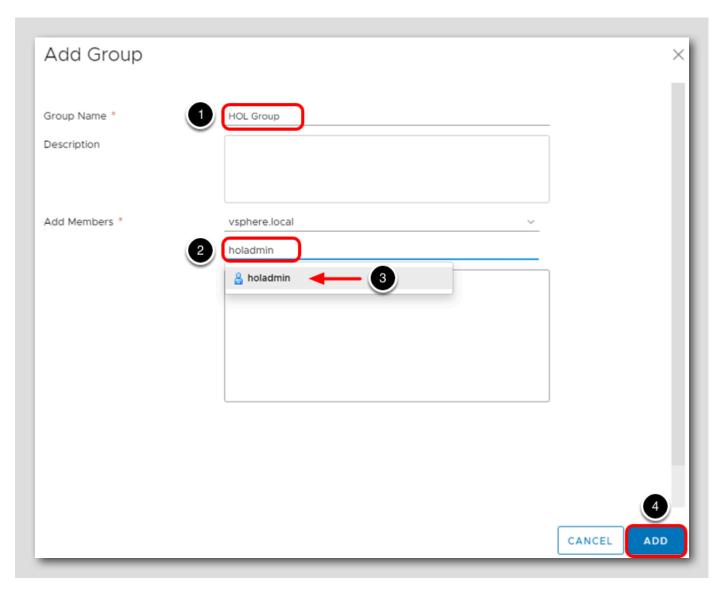
Click Groups [426]



- 1. Click Groups
- 2. Click Add Group



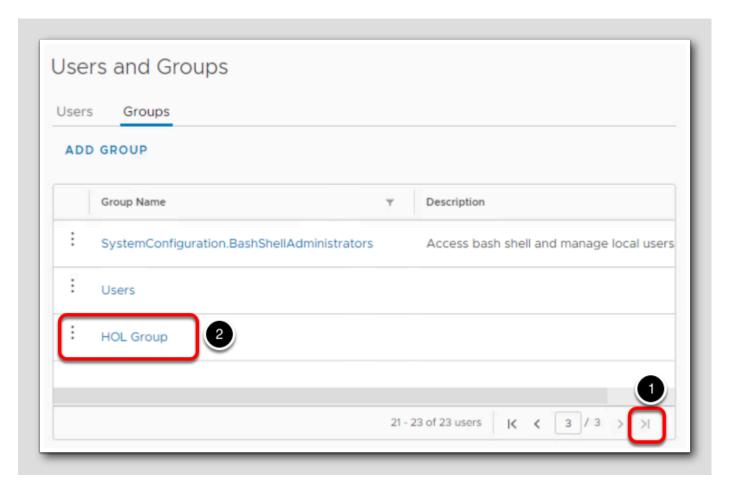
Create the new group



- 1. For the Group Name, type HOL Group
- 2. Add the user that was previously created by typing holadmin
- 3. Click holadmin from the drop-down list
- 4. Click the Add button



New Group Added [428]



- 1. Click on the arrow (→) to move to the third page of Groups
- 2. Here is the group, HOL Group that was just created

Add Members to a vCenter Single Sign On Group in the vSphere Client

[429

Members of a vCenter Single Sign On group can be users or other groups from one or more identity sources. Members of a group are called principals. Groups listed on the Groups tab in the vSphere Client are internal to Single Sign On and are part of the identity source System-Domain. You can add group members from other domains to a local group. You can also nest groups.



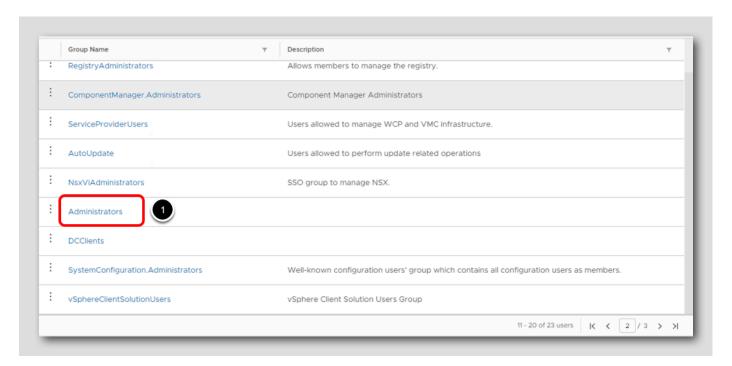
Return to Page 2 [430]



1. Click on the **left arrow (<)** to return to the second page of Groups.

Add Members to Users and Groups

[431]

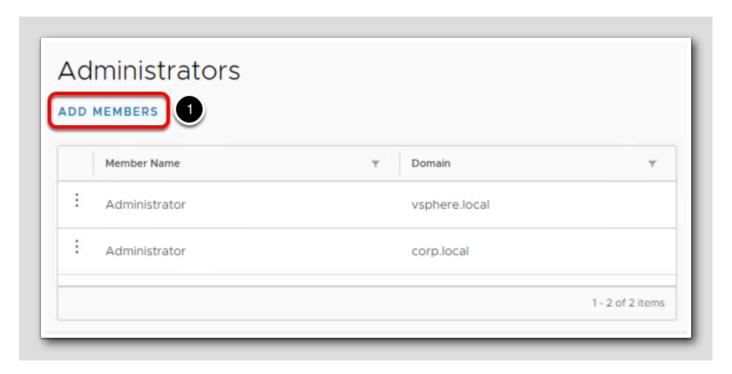


1. Click on the Administrators group under the Group Names table

Note: You may need to scroll down to see it.



Add Members [432]

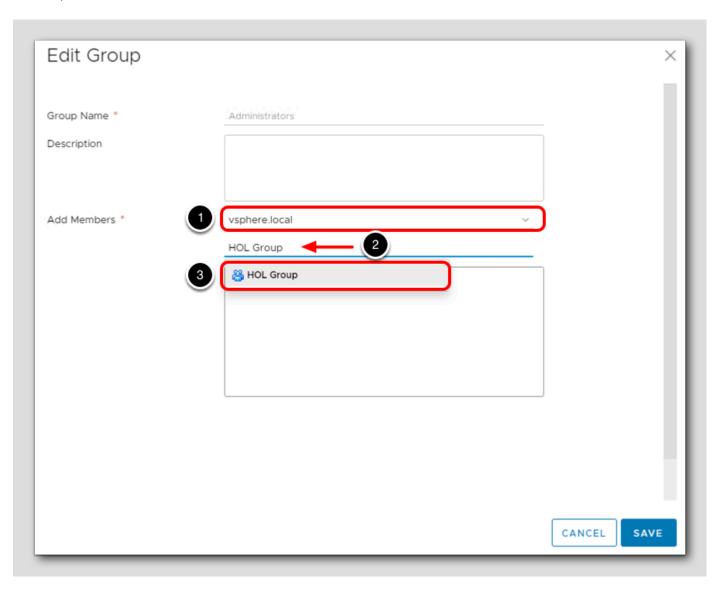


The Administrator account for the vsphere.local and corp.local domains are members.

1. Click Add Members

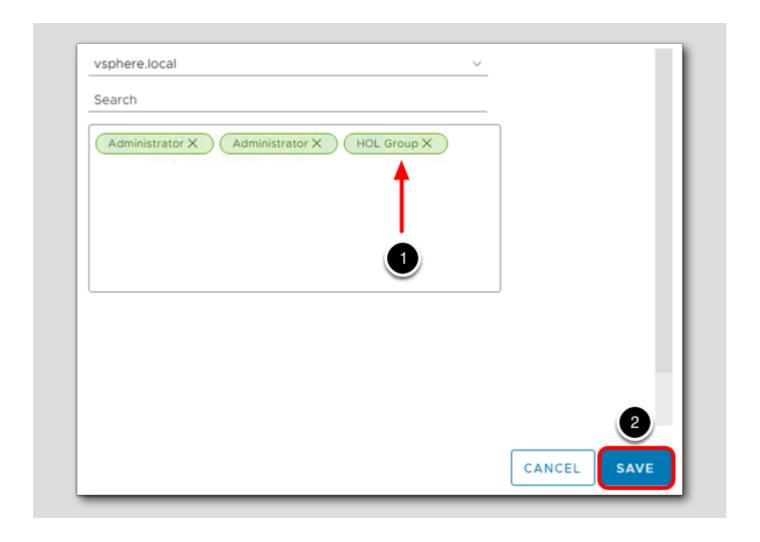


Edit Group



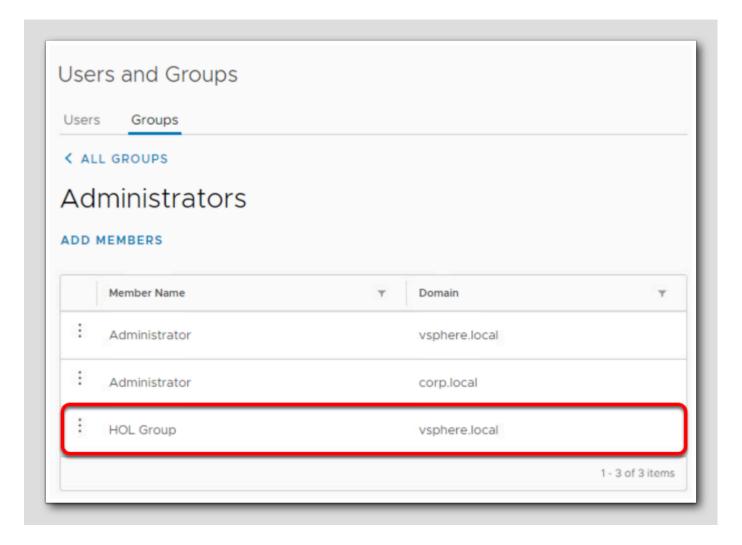
- 1. Make sure the domain selected is vsphere.local
- 2. Type HOL Group in the search box
- 3. Click on HOL Group to add it to the member list





- 1. You should see HOL Group added to the list.
- 2. Click Save.

New Member Added



The HOL Group has now been added to the Administrator group.

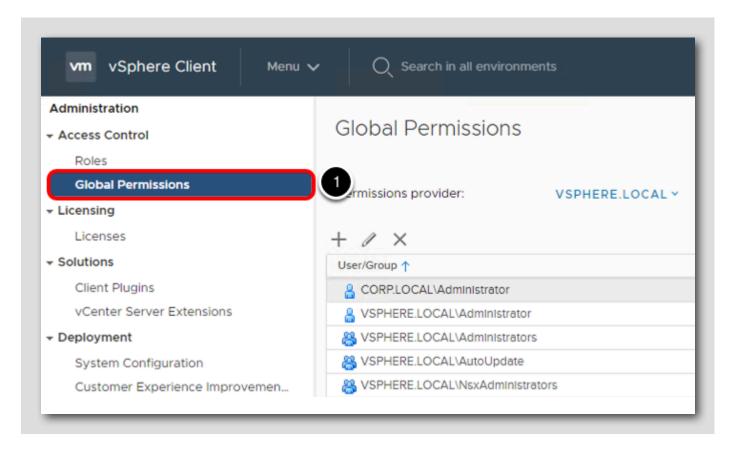
Assign Global Permissions

[435

Once identity sources, users and groups have been configured, they must be assigned permissions in order to be useful in vSphere.



List Global Permissions [436]



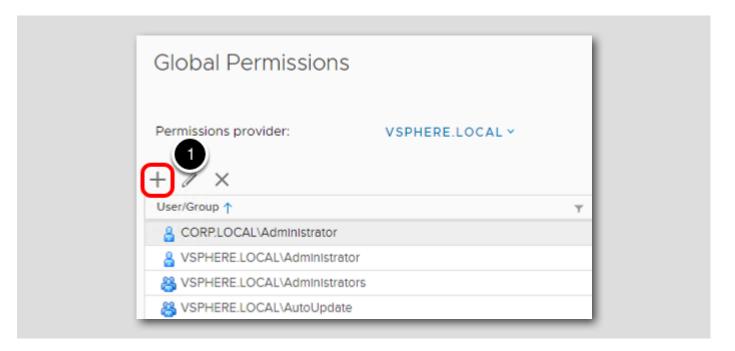
1. Click on the Global Permissions item under Access Control

SSO provides the ability to grant Global Permissions to an account by specifying the required access here. In the lab, this list represents the default permissions granted, with the exception of the CORP.LOCAL\Administrator user that we have added with Administrator permissions to the entire vSphere infrastructure.



Add New Global Permission

[437

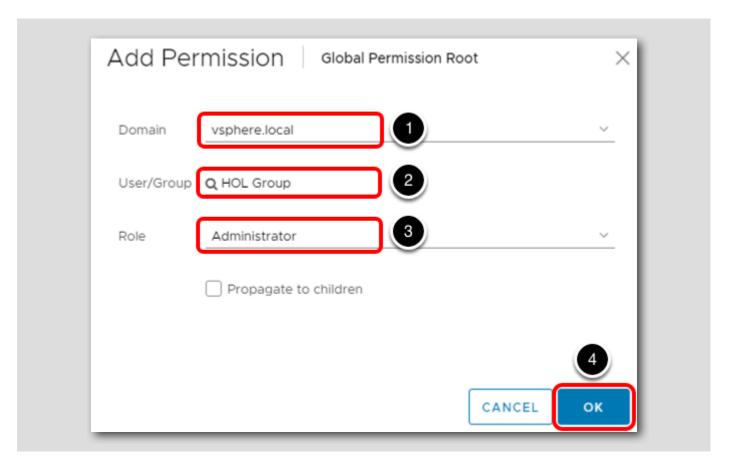


The members of the HOL Group will need to manage all virtual machines in the environment, so we will configure permissions here.

1. Click the plus button (+) to open the Add New Permission window



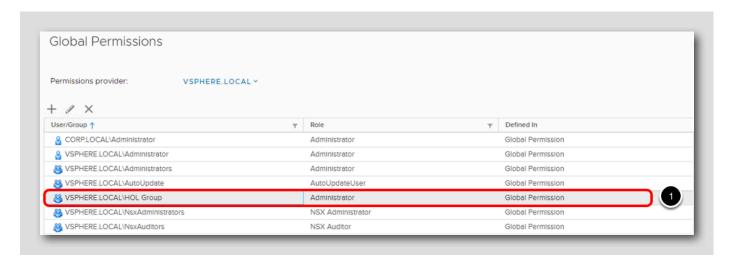
Locate the HOL Group [438]



- 1. Ensure that the vsphere.local domain is selected
- 2. Type HOL Group in the search field
- 3. For the Role, select the Administrator group
- 4. Click the **OK** button



New Global Permission [439]



The newly created vsphere.local Global Permission has been created.

Conclusion [440

Typically, user accounts will not be managed naively within the SSO domain, but will be handled by an external directory source like Microsoft Active Directory or OpenLDAP. Understanding how SSO handles accounts and where to look for account-to-permission binding is useful for managing a vSphere implementation.

Adding an ESXi Host to Active Directory

[441

In this lesson, we will walk through the process of adding an ESXi host to Active Directory.

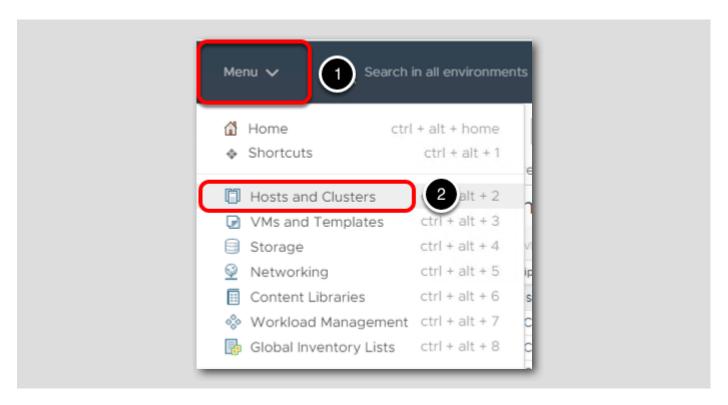
Configure a Host to Use Active Directory in the vSphere Web Client

[442]

In this lesson, we walk through the process of adding a vSphere Host to authenticate against Active Directory.



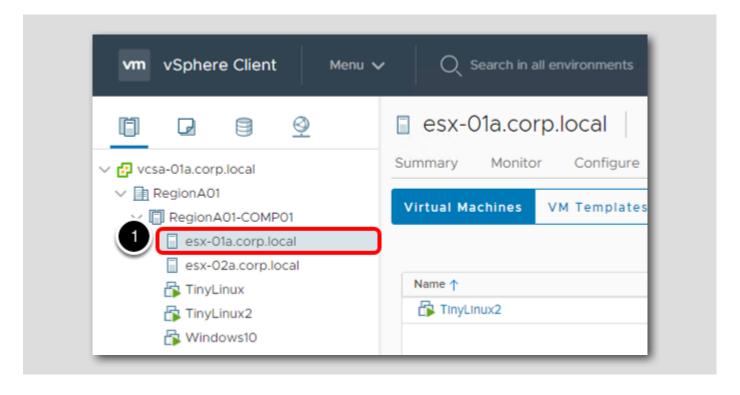
Hosts and Clusters [443]



- 1. Click on Menu
- 2. Select Hosts and Clusters



esx-01a.corp.local

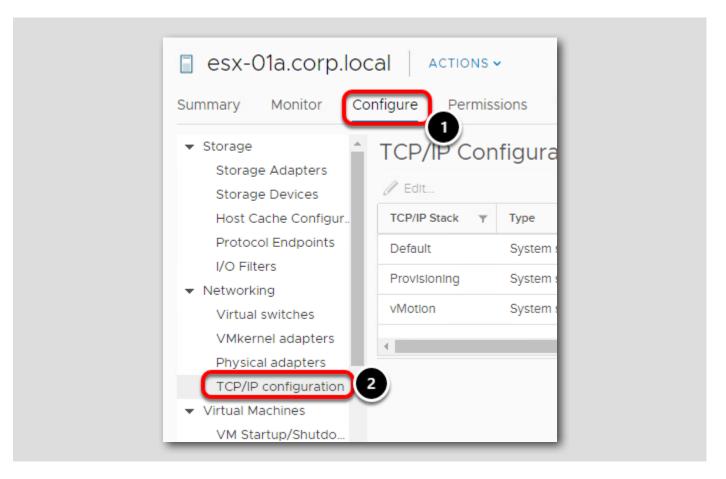


1. Click on esx-O1a.corp.local

Note: You may need to expand Site A Datacenter and/or Site A Cluster 1 to see the host.



TCP/IP Configuration [445]

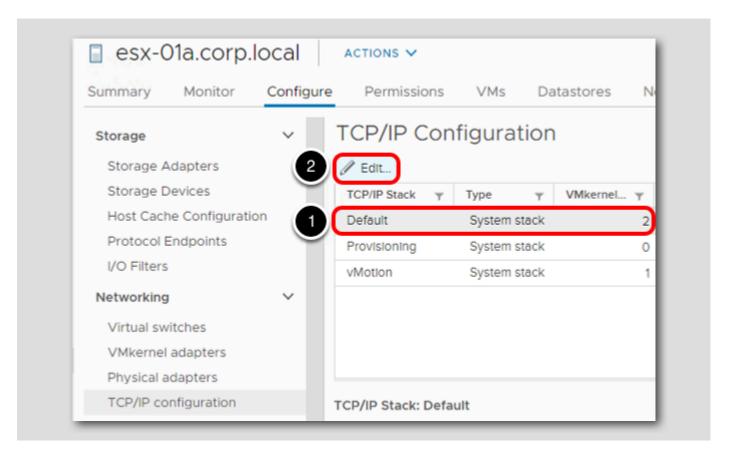


- 1. Click on the Configure tab
- 2. Select the TCP/IP configuration in the Networking section



Edit Default System Stack

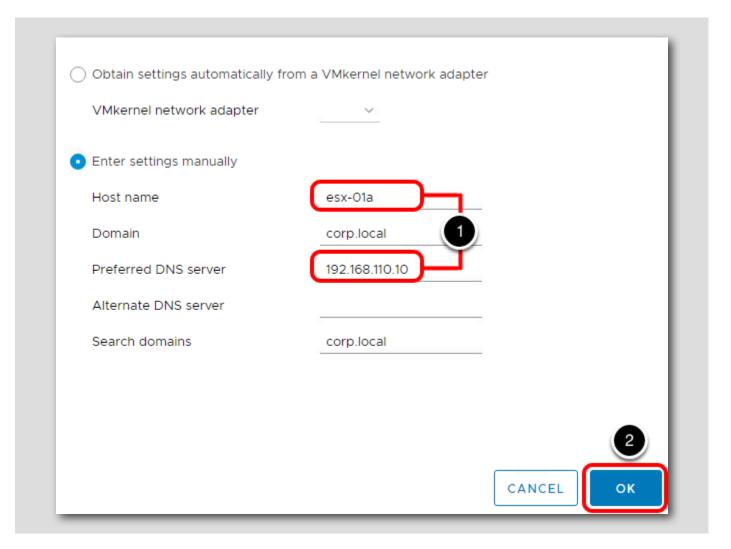
[446



- 1. Click on Default under System stacks
- 2. Click the Pencil Icon to edit the stack



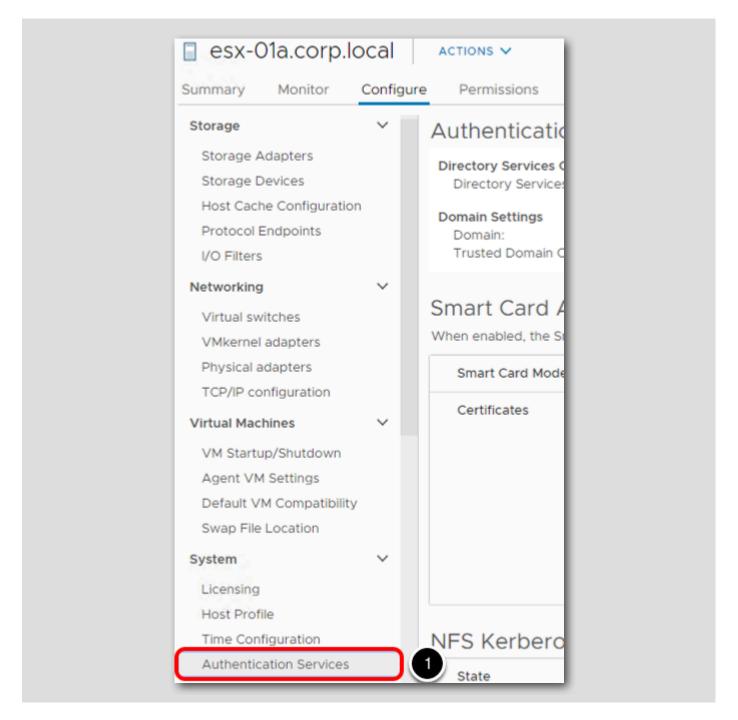
DNS configuration [447]



- 1. Verify that the host name (esx-01a) and DNS server information (192.168.110.10) for the host are correct
- 2. Click OK



[448]



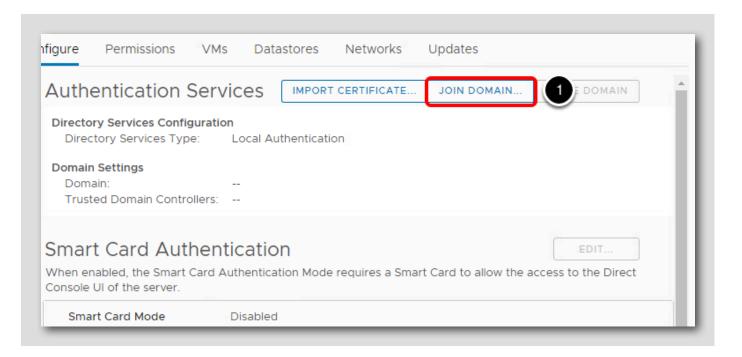


Now that the network settings have been verified, the host will be added to Active Directory.

1. Click on Authentication Services under the System section

You may need to scroll down to see it

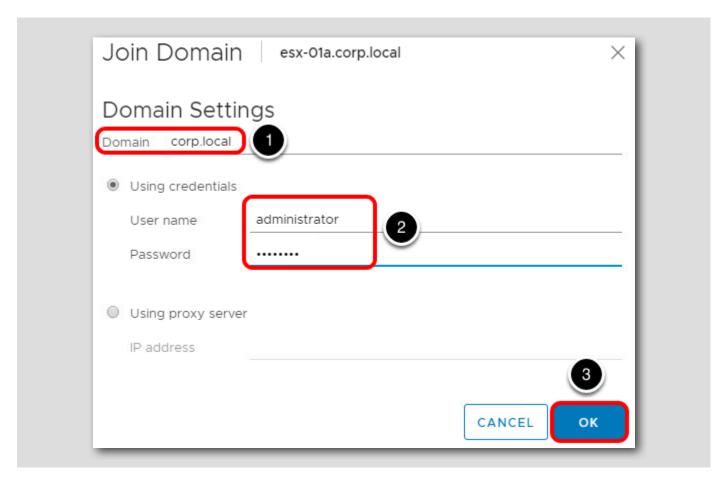
Join Domain [449]



1. Click the Join Domain button.



Join Domain Settings [450]



1. Enter corp.local for the Domain

2. In the Using Credentials section enter:

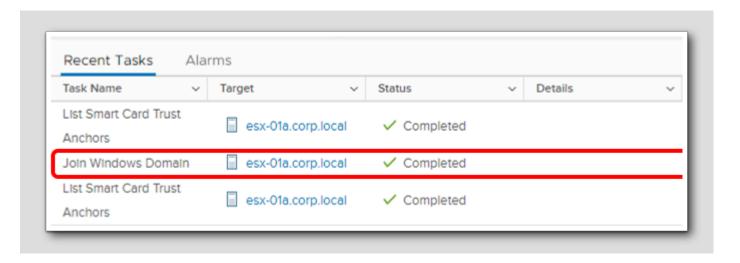
• Username: administrator

• Password: VMware1!

3.Click OK



Recent Tasks [451]

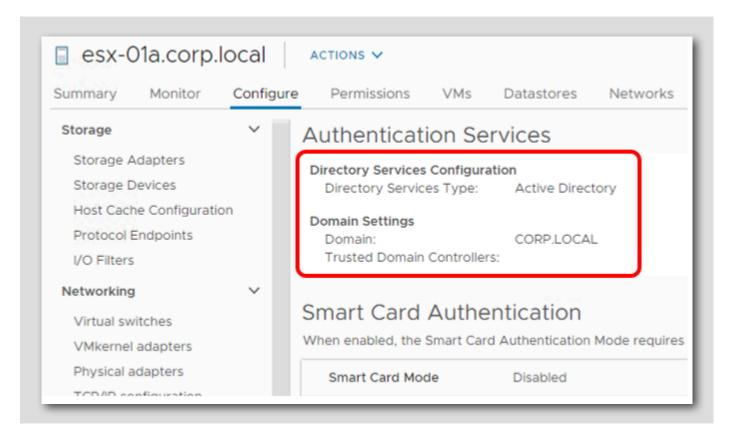


Progress can be monitored using the Recent Tasks window. It should take a minute or two to complete.



Added to Active Directory

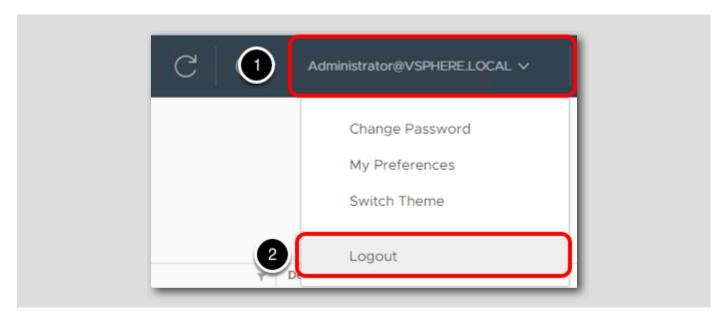
[452]



Once the task has been completed, the Authentication Services section will update to show the host is now connected to the Active Directory domain.







If you are continuing on to other modules in this lab, please log out as administrator@vsphere.local.

- 1. Click Administrator@VSPHERE.LOCAL
- 2. Click Logout

Conclusion [454]

This concludes Module 2 - An Introduction to vSphere Networking and Security . We hope you have enjoyed taking this lab. Please remember to take the survey at the end.

If you have time remaining, here are the other Modules that are part of this lab, along with an estimated time to complete each one. Click on the Table of Contents button to quickly jump to that module in the manual.

- Module 1 An Introduction to Management with vCenter Server (60 Minutes)
- Module 3 An Introduction to vSphere Storage (60 Minutes)

Certification Path [455]

Learn and Practice with Hands-On Labs to help prepare for several VMware Certifications.



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Module 3 - Introduction to vSphere Storage (60 Min)

vSphere Storage Overview

457]

The following lesson provides an overview of the different types of storage available in vSphere.

The vSphere Hypervisor, ESXi, provides host-level storage virtualization, which logically abstracts the physical storage layer from virtual machines.

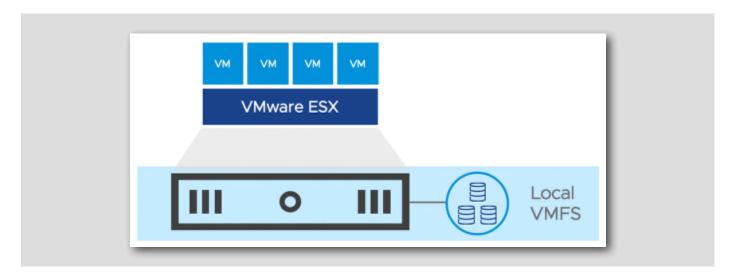
A vSphere virtual machine uses a virtual disk to store its operating system, program files, and other data associated with its activities. A virtual disk is a large physical file, or a set of files, that can be copied, moved, archived, and backed up as easily as any other file. You can configure virtual machines with multiple virtual disks.

To access virtual disks, a virtual machine uses virtual SCSI controllers. These virtual controllers include BusLogic Parallel, LSI Logic Parallel, LSI Logic SAS, and VMware Paravirtual. These controllers are the only types of SCSI controllers that a virtual machine can see and access.

Each virtual disk resides on a vSphere Virtual Machine File System (VMFS) datastore or an NFS-based datastore that are deployed on physical storage. From the standpoint of the virtual machine, each virtual disk appears as if it were a SCSI drive connected to a SCSI controller. Whether the actual physical storage device is being accessed through parallel SCSI, iSCSI, network, Fibre Channel, or FCoE adapters on the host is transparent to the guest operating system and to applications running on the virtual machine.

The vSphere storage management process starts with storage space that your storage administrator allocates on different storage systems prior to vSphere ESXi assignment. vSphere supports two types of storage - Local and Networked. Each type is detailed in the following lesson steps.

Local Storage [458]

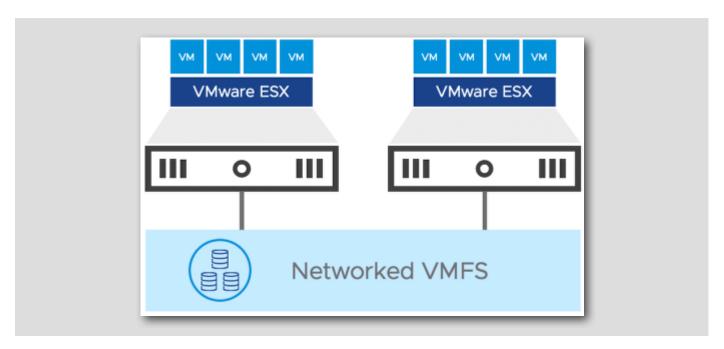


The illustration above depicts virtual machines using Local VMFS storage directly attached to a single ESXi host.

Local storage can be internal hard disks located inside your ESXi host, or it can be external storage systems located outside and connected to the host directly through protocols such as SAS or SATA.



Networked Storage [459]

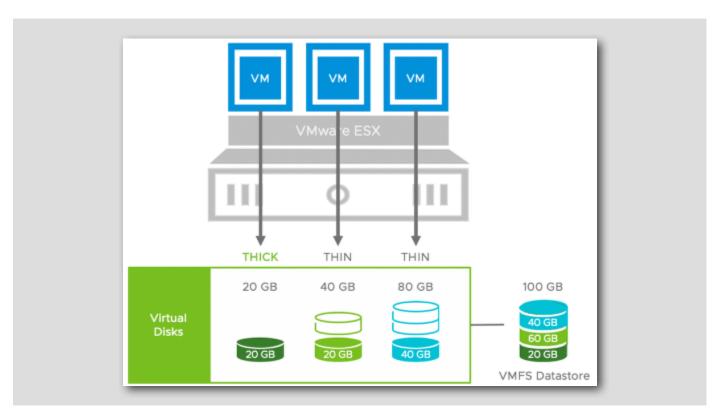


The illustration above depicts virtual machines using networked VMFS storage presented to multiple ESXi hosts.

Networked storage consists of external storage systems that your ESXi host uses to store virtual machine files remotely. Typically, the host accesses these systems over a high-speed storage network. Networked storage devices are typically shared. Datastores on networked storage devices can be accessed by multiple hosts concurrently, and as a result, enable additional vSphere technologies such as High Availability host clustering, Distributed Resource Scheduling, vMotion and Virtual Machines configured with Fault Tolerance. ESXi supports several networked storage technologies - Fiber Channel, iSCSI, NFS, and Shared SAS.



Virtual Machine Disks [460]





The illustration above depicts virtual machines using different types of virtual disk formats against a shared VMFS Datastore.

When you perform certain virtual machine management operations, such as creating a virtual disk, cloning a virtual machine to a template, or migrating a virtual machine, you can specify a provisioning policy for the virtual disk file format. There are three types of virtual disk formats:

Thin Provision

Use this format to save storage space. For the thin disk, you provision as much datastore space as the disk would require based on the value that you enter for the disk size. However, the thin disk starts small and at first, uses only as much datastore space as the disk needs for its initial operations.

Thick Provision Lazy Zeroed

Creates a virtual disk in a default thick format. Space required for the virtual disk is allocated when the virtual disk is created. Data remaining on the physical device is not erased during creation, but is zeroed out on demand at a later time on first write from the virtual machine.

Using the thick-provision, lazy-zeroed format does not zero out or eliminate the possibility of recovering deleted files or restoring old data that might be present on this allocated space. You cannot convert a thick-provisioned, lazy-zeroed disk to a thin disk.

Thick Provision Eager Zeroed

A type of thick virtual disk that supports clustering features such as Fault Tolerance. Space required for the virtual disk is allocated at creation time. In contrast to the thick-provision, lazy-zeroed format, the data remaining on the physical device is zeroed out when the virtual disk is created. In general, it takes much longer to create disks in this format than to create other types of disks.

Creating and Configuring vSphere Datastores

[461]

This lesson will walk you through creating and configuring an NFS, and an iSCSI vSphere Datastore. Also adding and configuring an iSCSI software adapter.

Launch Google Chrome web browser





1. Click on the Chrome Icon on the Windows Quick Launch Task Bar



Enter credentials and log in

[463



- 1. Select "Use Windows session authentication" check box
- 2. Select Login

If credentials aren't saved, use the following:

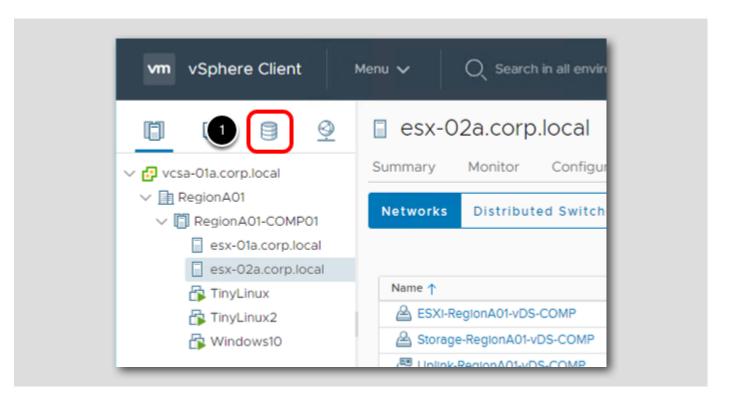
 $\hbox{\bf \cdot} username: administrator@corp.local\\$

• password: VMware1!



Navigate to Storage Management

[464]

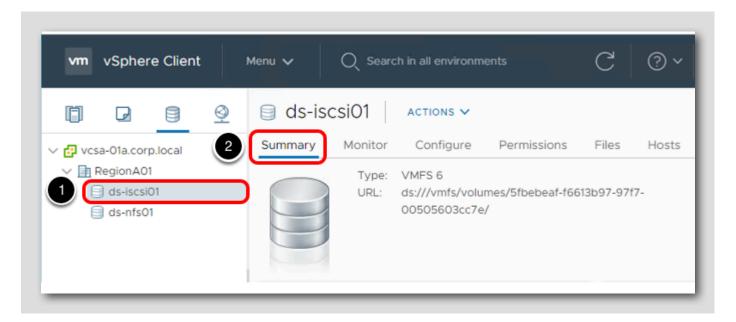


1. Select the **Storage** tab.



Expand RegionA01 Datacenter

[465]



There are 2 storage datastores configured, an ISCSI datastore and an NFS datastore.

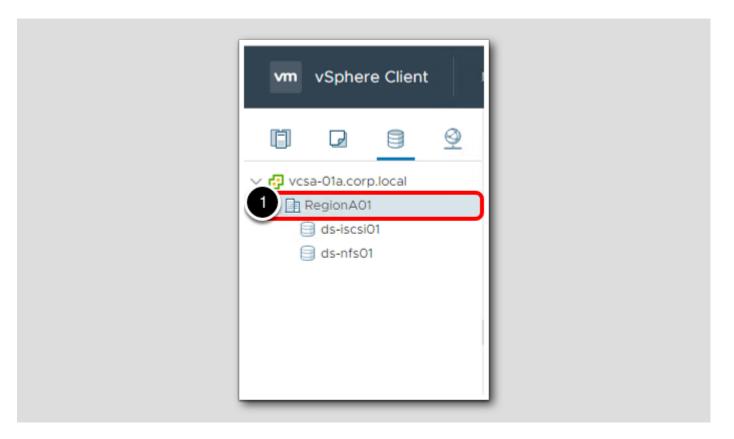
- 1. Select the ds-iscsi01 datastore.
- 2. Click on Summary for summary details of the datastore.

Repeat the steps for the ds-nfs01 datastore.



Create a vSphere NFS Datastore

[466]

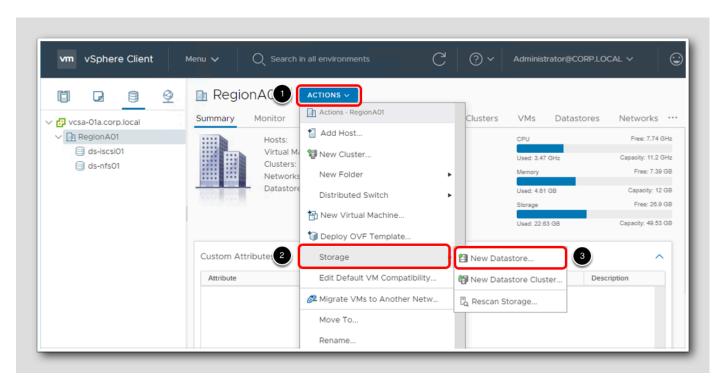


In this section, you will create a new vSphere NFS Datastore using a pre-provisioned NFS mount.

1. Select RegionA01 Datacenter.



New Datastore

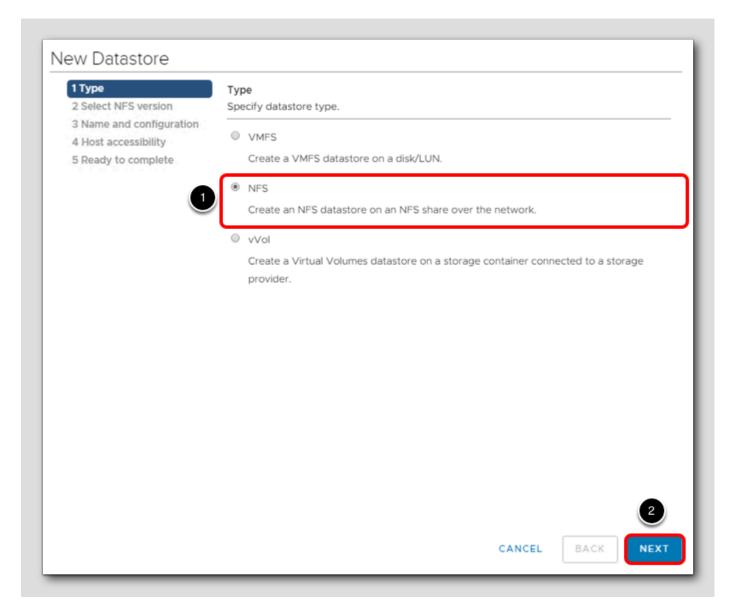


In this section, you will create a new vSphere NFS Datastore using a pre-provisioned NFS mount.

- 1. Select Actions.
- 2. Select Storage.
- 3. Select New Datastore.

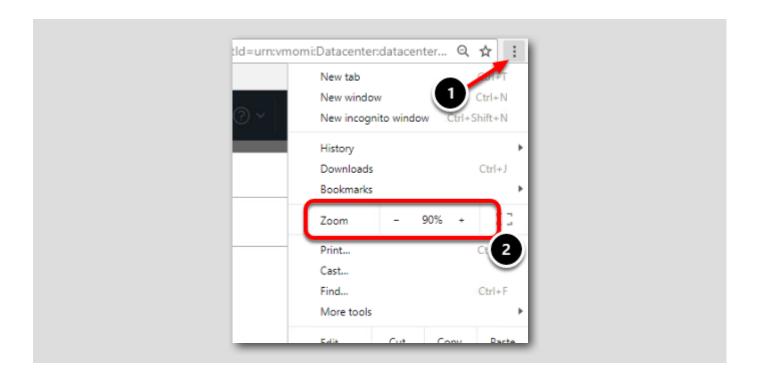


New Datastore - Type



- 1. Select **NFS** for the new Datastore type
- 2. Click Next



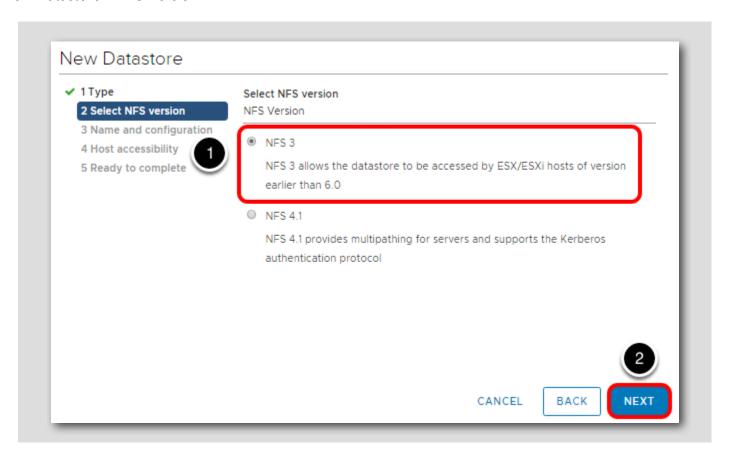


Note: You may need to zoom out in order to see the Next button.



New Datastore - NFS Version

[469]



- 1. Verify NFS Version NFS 3
- 2. Click Next



New Datastore - Name and configuration

New Datastore ✓ 1 Type Name and configuration ✓ 2 Select NFS version Specify name and configuration. 3 Name and configuration 4 Host accessibility If you plan to configure an existing datastore on new hosts in the datacenter, 5 Ready to complete it is recommended to use the "Mount to additional hosts" action from the datastore instead. NFS Share Details ds-nfs02 Datastore name: Folder: /mnt/NFS02 E.g: /vols/vol0/datastore-001 Server: 10.10.20.60 E.g: nas, nas.it.com or 192.168.0.1 Access Mode Mount NFS as read-only

- 1. Give the new Datastore a name, ds-nfs02.
- 2. Enter the Folder /mnt/NFS02 in the NFS Share Details area.
- 3. Enter the Server 10.10.20.60 in the NFS Share Details area.
- 4. Click Next.

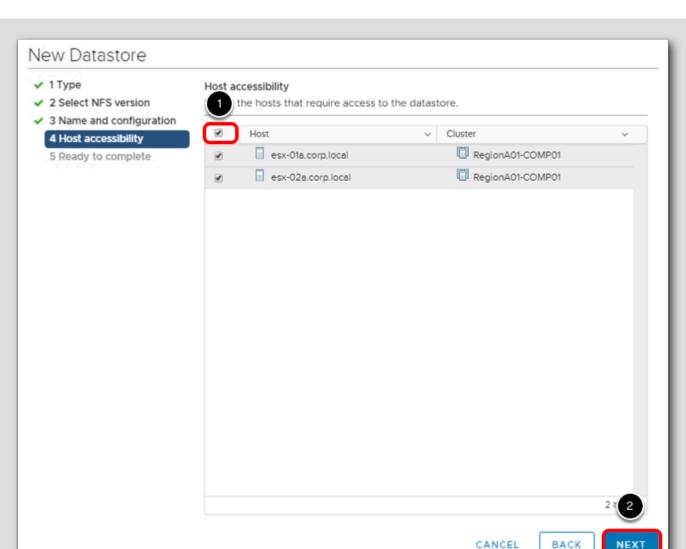


[470]

CANCEL

BACK

New Datastore - Host accessibility



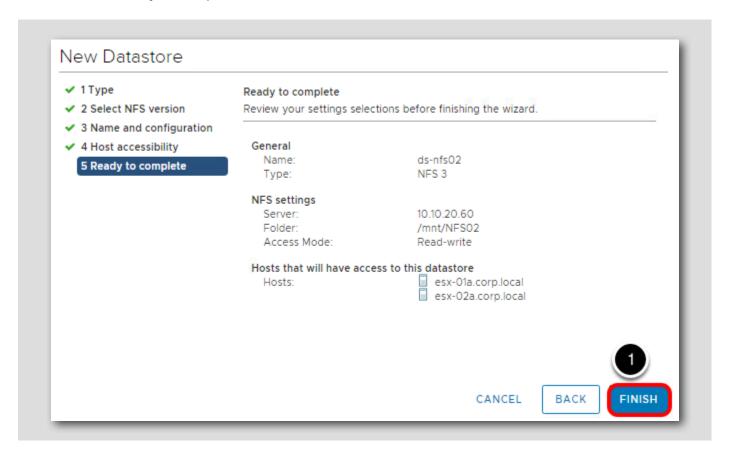
- 1. Select the check box to include all hosts.
- 2. Click Next.



[471]

New Datastore - Ready to complete

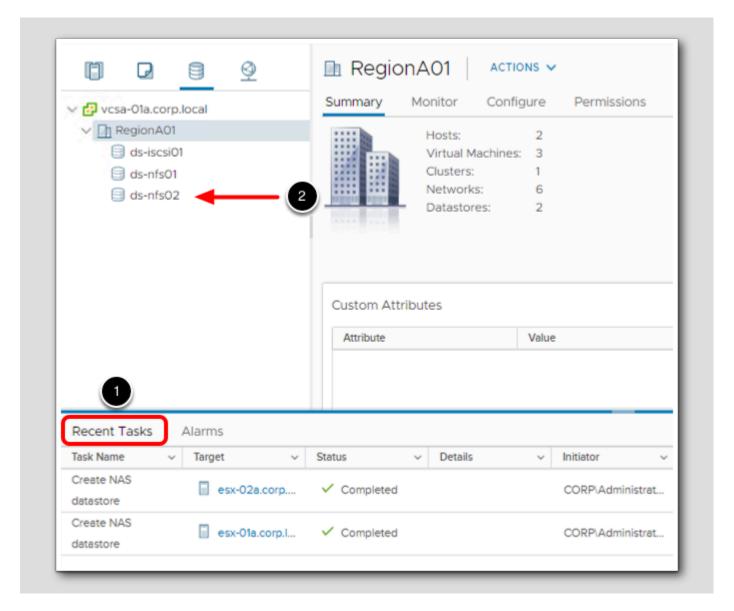
4721



1. Review New Datastore configuration and click Finish.

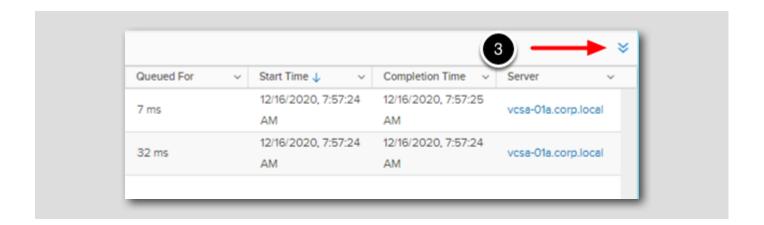


Monitor task progress [473]



- 1. You can follow the progress in the Recent Tasks pane (by clicking on Recent Tasks)
- 2. When complete, you should see the new ds-nfs02 Datastore available for use



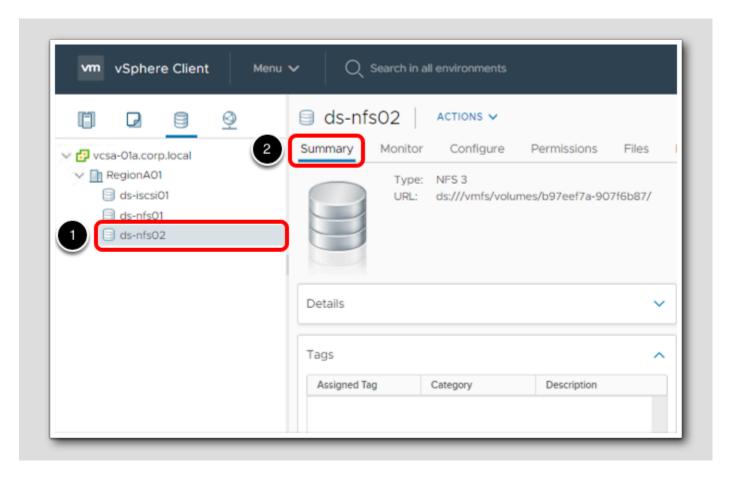


3. Minimize the $\mbox{\bf Recent Tasks}$ pane before continuing to the next step



Review new Datastore Settings

[474]

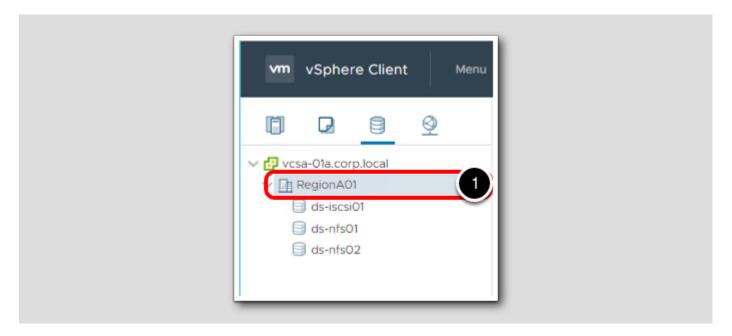


- 1. Select the datastore ds-nfs02 from the inventory list
- 2. Select Summary to review capacity and configuration details



Create a vSphere iSCSI Datastore

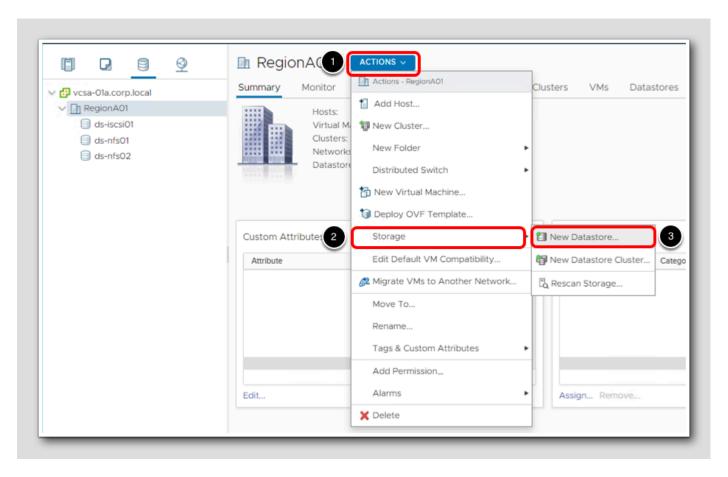
[475]



1. Select RegionA01 Datacenter.



New Datastore

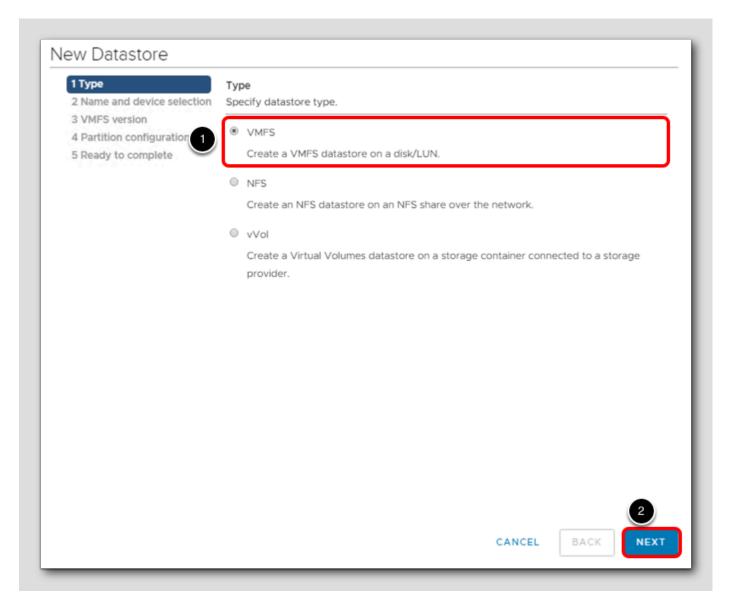


In this section, you will create a new vSphere iSCSI Datastore with a pre-provisioned iSCSI LUN.

- 1. Select Actions.
- 2. Select Storage.
- 3. Select New Datastore.



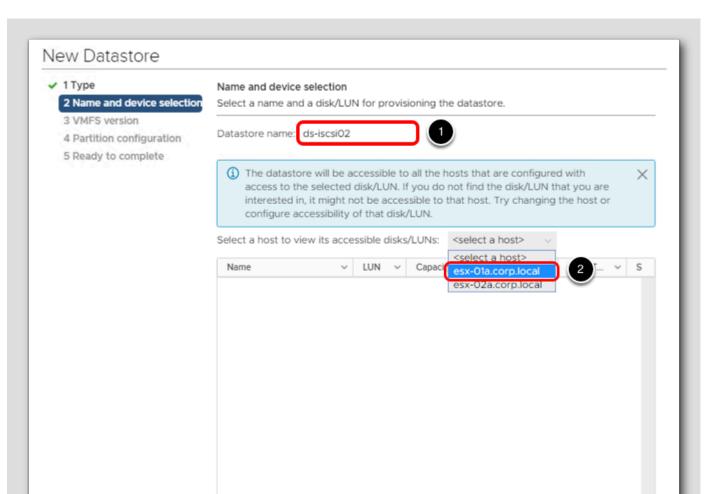
New Datastore - Type



- 1. Verify VMFS is selected.
- 2. Click Next.



New Datastore - Name and Device configuration



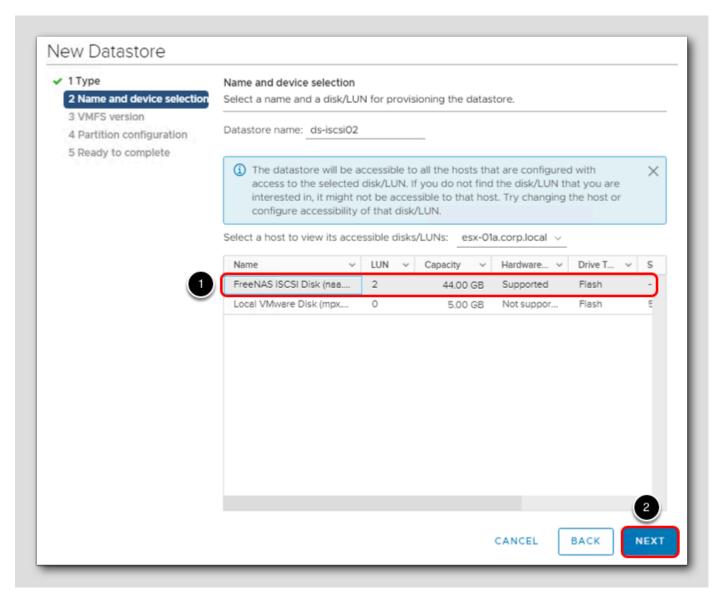
- 1. Give the new Datastore the name ds-iscsi02.
- 2. Select a Host to view the accessible disks/LUNs and select esx-01a.corp.local in the drop-down box.

Note: Do not click Next just yet, proceed to the next step!



[478]

New Datastore - Name and device configuration (cont.)



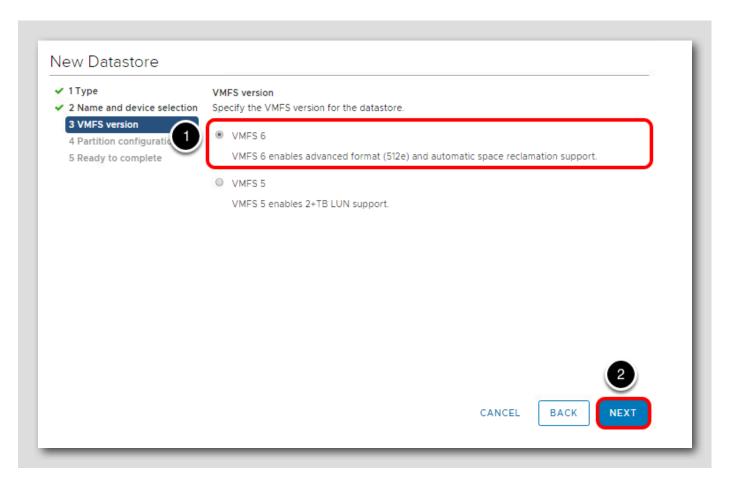
From this view, we can see that there are existing datastores that can be presented to our vSphere environment.

- 1. Select the device with LUN ID 2. In this case, it should be the only device visible with a FreeNAS prefix.
- 2. Click Next.



New Datastore - VMFS Version

480

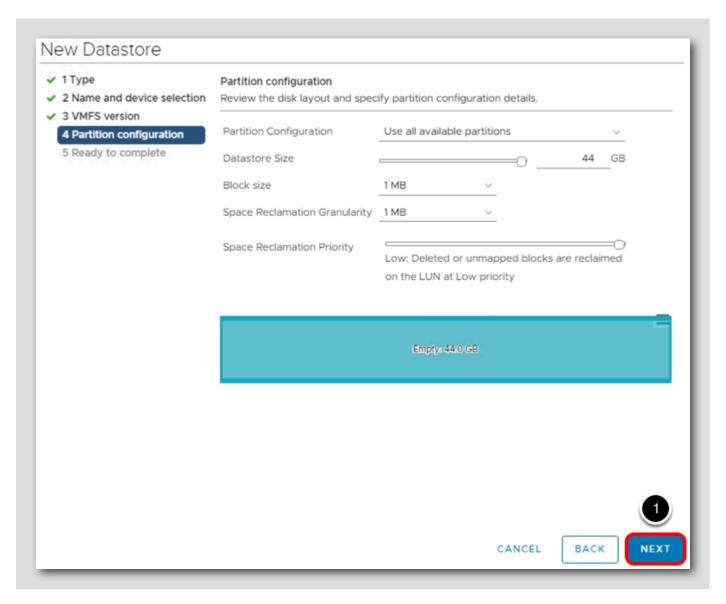


- 1. Leave the default of VMFS 6 selected.
- 2. Click Next.



New Datastore - Partition Configuration

[481]



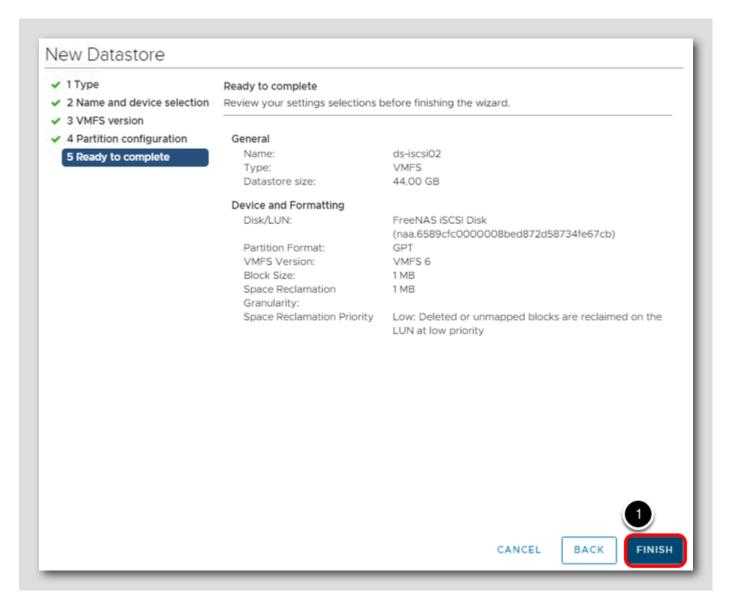
We can use all available capacity for this datastore or change the size if needed. The defaults are fine for this step.

1. Select Next.



New Datastore - Ready to complete

[482

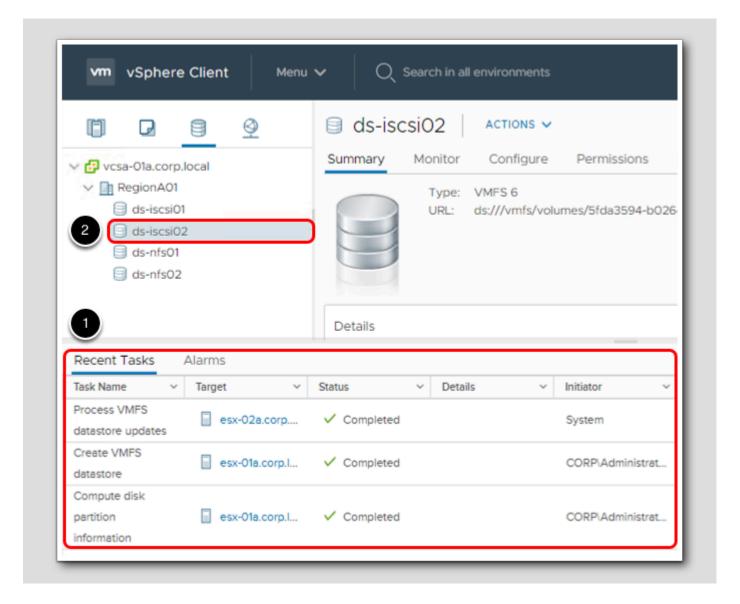


1. Review New Datastore configuration and click Finish.



New Datastore - Monitor task progress



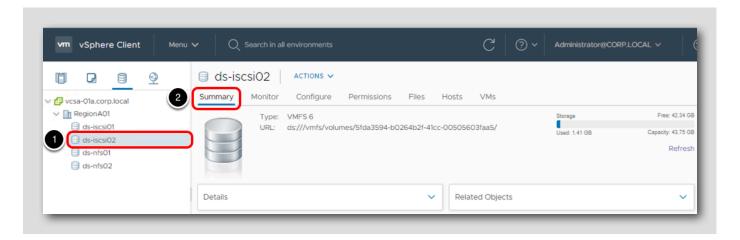


- 1. Note the progress in the Recent Tasks pane
- 2. When complete, you should see the ds-iscsiO2 Datastore available for use



New Datastore - Review Settings





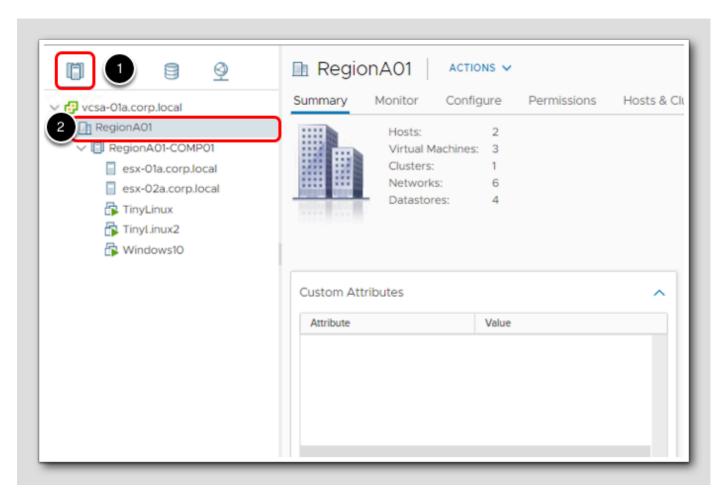
- 1. Select the datastore ds-iscsiO2 from the inventory list
- 2. Select Summary to review capacity and configuration details

Add a new ESXi host

In this section, we will add a new ESXi host, esx-03a.corp.local, to the environment in RegionA01 and ensure that it has the appropriate storage configured so that it can become a productive member of the cluster.



Hosts and Clusters View [486]



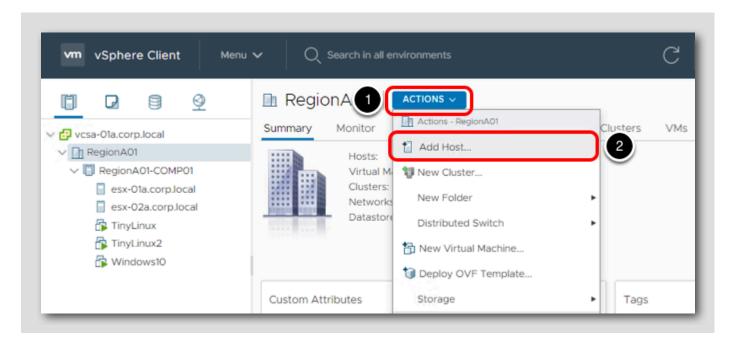
- 1. Click on the Hosts and Clusters icon to return to that Inventory view.
- 2. Select RegionA01 Datacenter.

It is a best practice to bring hosts into a datacenter first before adding them to a cluster. If a host is added to a cluster first, by not having access to the cluster's storage volumes, it could impact High Availability (see Module 1 for more details on High Availability).



Begin the Add Host workflow

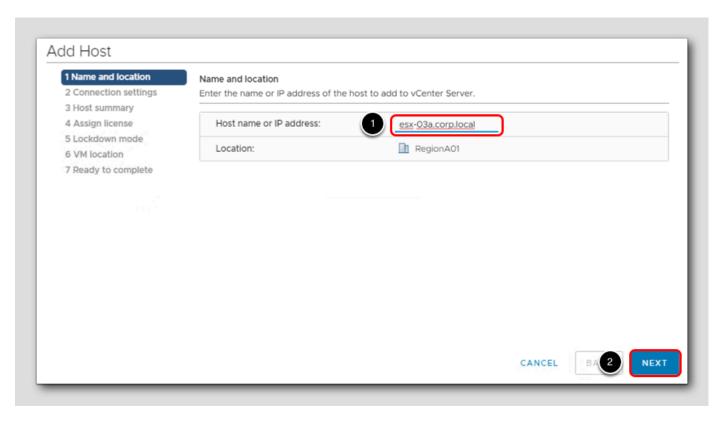
[487



- 1. Go to the Actions menu.
- 2. Select Add Hosts...



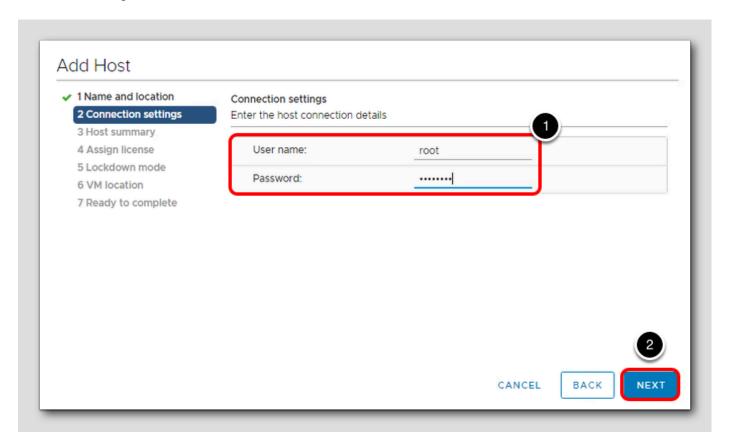
Enter the hostname



- 1. In the Host name or IP address, enter: esx-03a.corp.local
- 2. Click Next.



Connection Settings [489]



1. Enter the following login details:

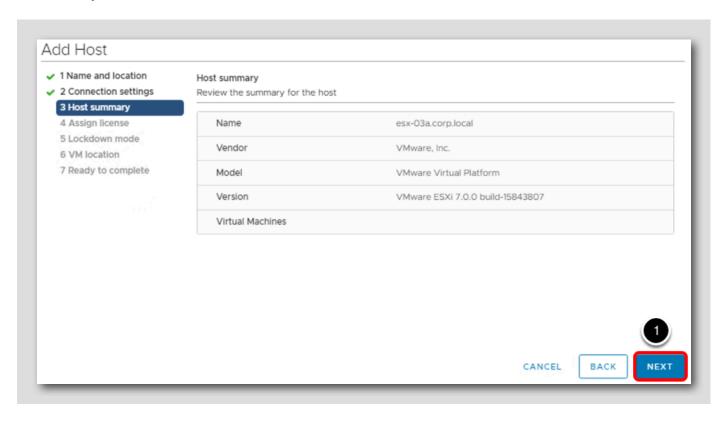
• User name: root

• Password: VMware1!

2. Click Next.



Host Summary [490]

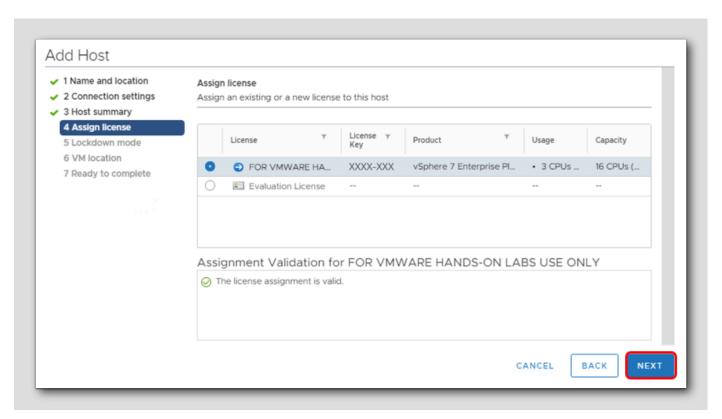


This screen shows the details of the host.

1. Click Next.



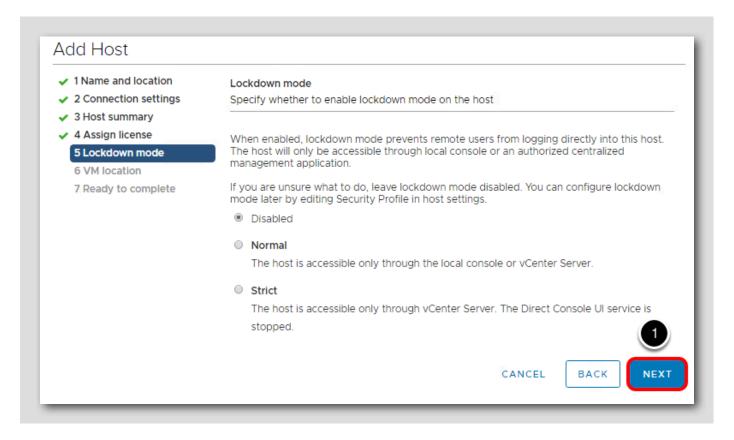
Assign License [491]



1. Leave the default license choice and click Next.



Lockdown Mode [492]

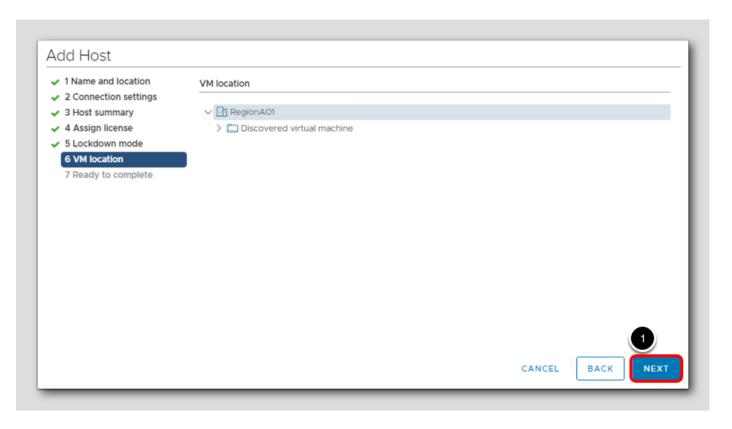


When a host is being added to a Datacenter, it can be placed in what is called Lockdown mode. This can prevent unauthorized users from gaining access to the ESXi host either through local console access or remotely by way of SSH. If you are interested in Lockdown Mode, the details are covered in Module 1.

1. Leave the default setting and click Next.



VM Location [493]

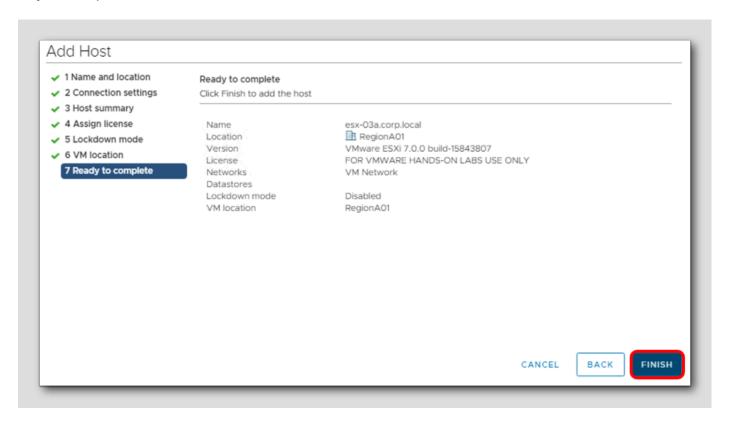


The virtual machines currently on the ESXi host being imported can be placed in either the Datacenter itself or in the default Discovered virtual machines folder.

1. Since there are no virtual machines on esx-03a.corp.local, leave the default setting and click Next.



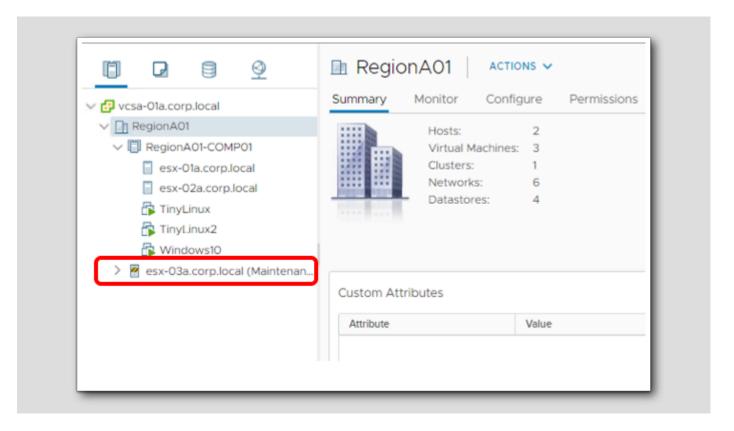
Ready to Complete [494



1. Review the settings and click **Finish** to add the esx-03a.corp.local to the datacenter.



Host Added to Datacenter

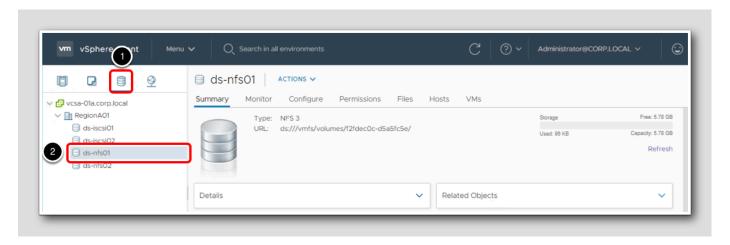


Here you can see esx-03a.corp.local has been added to the datacenter and is in Maintenance Mode.

Maintenance Mode is used for hosts that service. A host could enter Maintenance Mode so that it can be brought offline in order for additional memory to be added to the physical host. In our case, it is in Maintenance Mode once it has been added to the datacenter so that we can verify its settings prior to bringing it online and potentially conflicting with other hosts in the environment.



Datastore view [496]



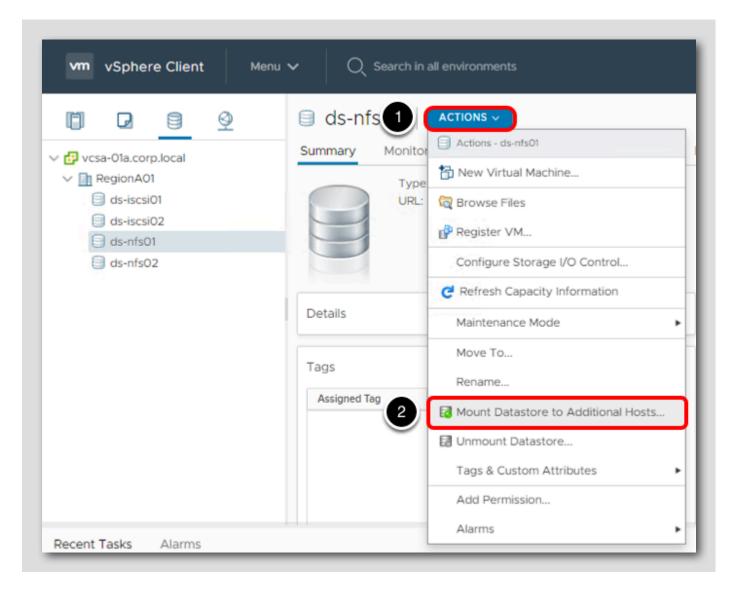
Prior to adding the new host to the cluster, an NFS datastore will be added to the host.

- 1. Click on the Datastore icon to switch to the Datastores view.
- 2. Select the ds-nfs01 datastore in the Inventory.



Mount NFS Datastore to New Host Wizard

[497]



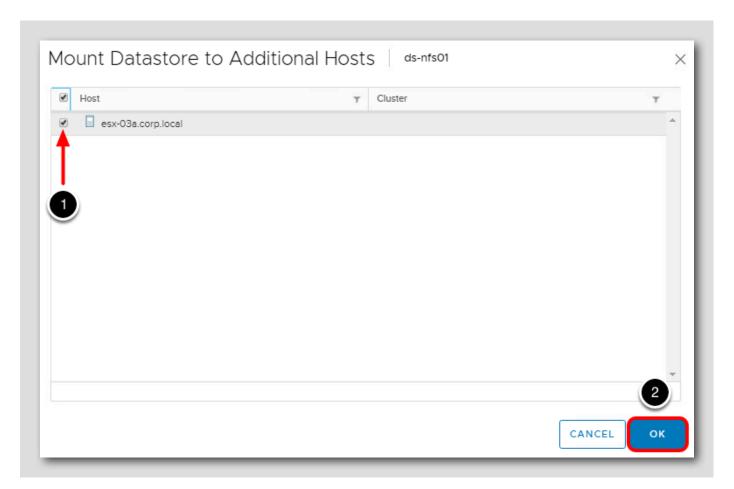
In this case, there are two NFS datastores used by RegionA01 cluster. Adding an existing NFS datastore to a new host is a simple process.

- 1. Click on the Actions menu.
- 2. Select Mount Datastore to Additional Hosts...



Mount NFS Datastore - Select Host

[498

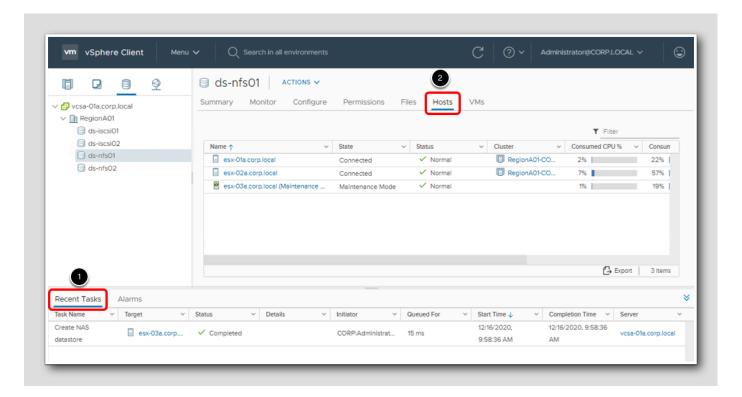


- 1. Click the checkbox next to esx-03a.corp.local
- 2. Click **OK**.



Mount NFS Datastore - Monitor Task

[499]



- 1. The mount task can be monitored in Recent Tasks.
- 2. Once the mount completes, it can be verified by clicking on the Hosts tab.

This will show all hosts in the inventory that have mounted this datastore.

For additional practice, perform the same steps to mount the other NFS datastore, ds-nfs02 to the esx-03a.corp.local host.

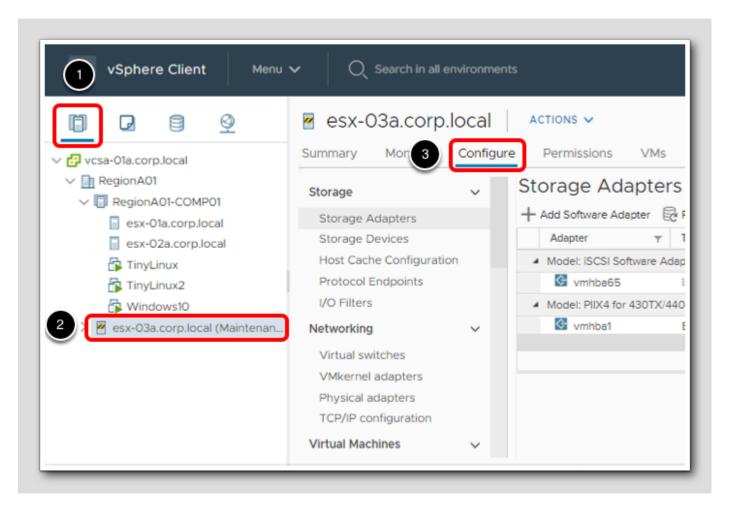
Add iSCSI Target to an ESXi host

[500]

iSCSI devices are presented via an iSCSI Target. Think of this as the host for the iSCSI devices. The ESXi host needs to know where to look for the devices, so this section will go through the process of pointing the ESXi host at the iSCSI target and discovering which LUNs are available.



Select Hosts and Clusters [501]

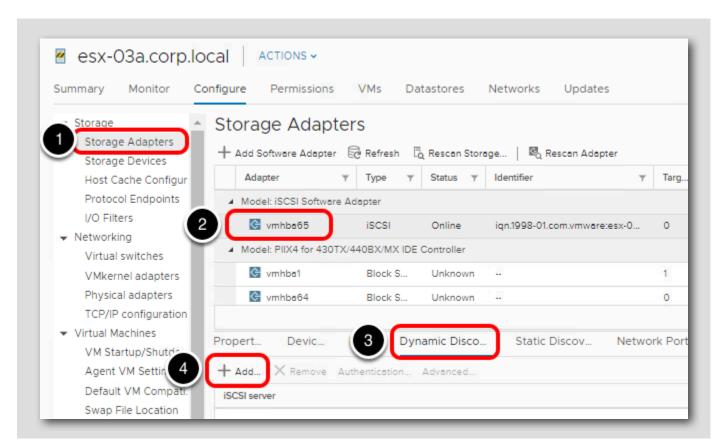


- 1. Select the Hosts and Clusters icon.
- 2. Click on esx-03a.corp.local (Maintenance Mode).
- 3. Click the Configure tab.



Perform Dynamic Discovery

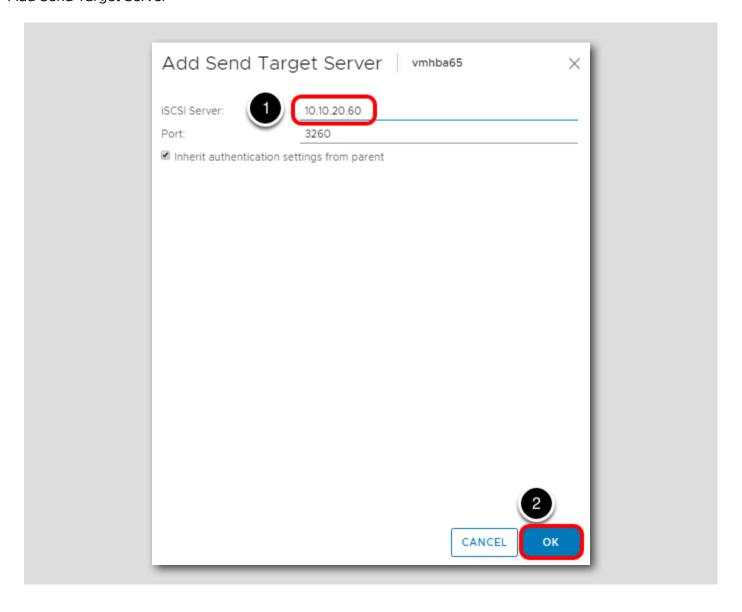
[502]



- 1. Select "Storage Adapters"
- 2. Select the "vmhba65" adapter in the iSCSI Software Adapter section.
- 3. Click on "Dynamic Discovery" notice that the list of iSCSI Servers is currently empty.
- 4.Click "Add"



Add Send Target Server

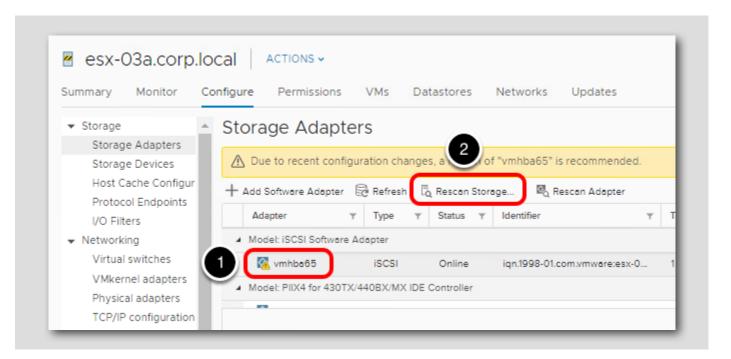


- 1. Enter the iSCSI Server Address: 10.10.20.60
- 2. Select OK.



Rescan the iSCSI storage adapter

[504]

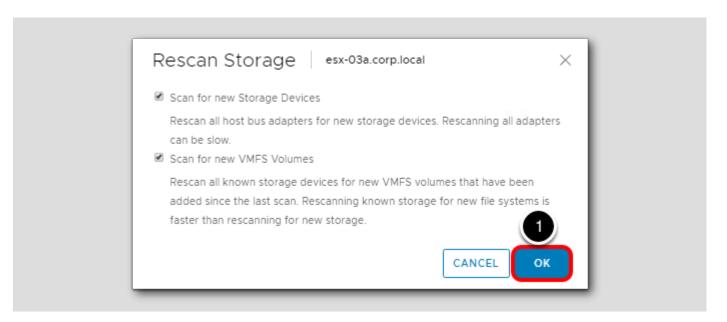


Once the new Target has been added, a message will appear in yellow to remind you of the need to tell the adapter to reach out and query the iSCSI Target.

- 1. Click on the vmhba65 iSCSI adapter to select it.
- 2. Click the Rescan Storage... icon to rescan.



Rescan Storage [505]

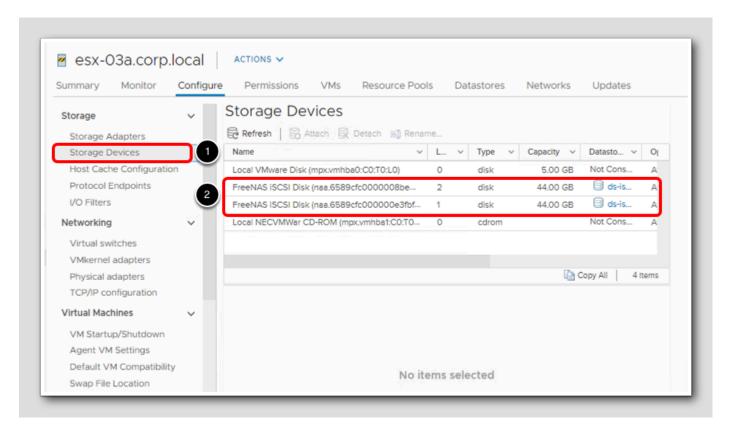


1. Leave the default options selected and click OK.



Verify iSCSI Devices are Visible

[506

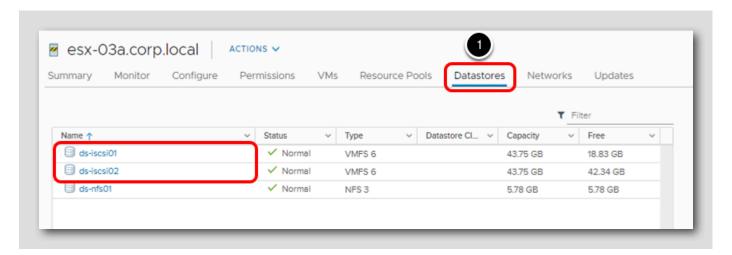


- 1. Once the rescan is complete, Click on Storage Devices.
- 2. You should now see two iSCSI disks connected, both with 44GB of capacity.



Verify iSCSI Datastore Availability

[507]

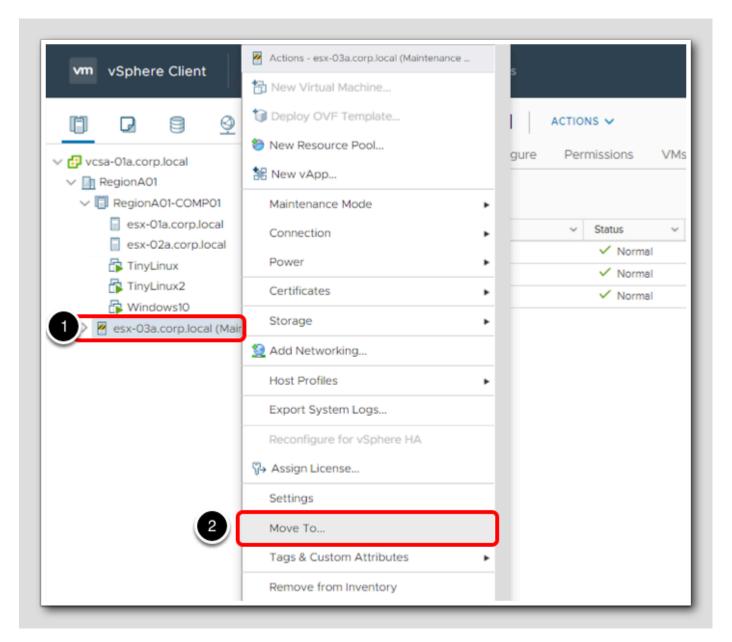


1. Click on the Datastores tab.

Notice that the two iSCSI datastores are now visible to the esx-03a.corp.local host.



Move into the Cluster [508]

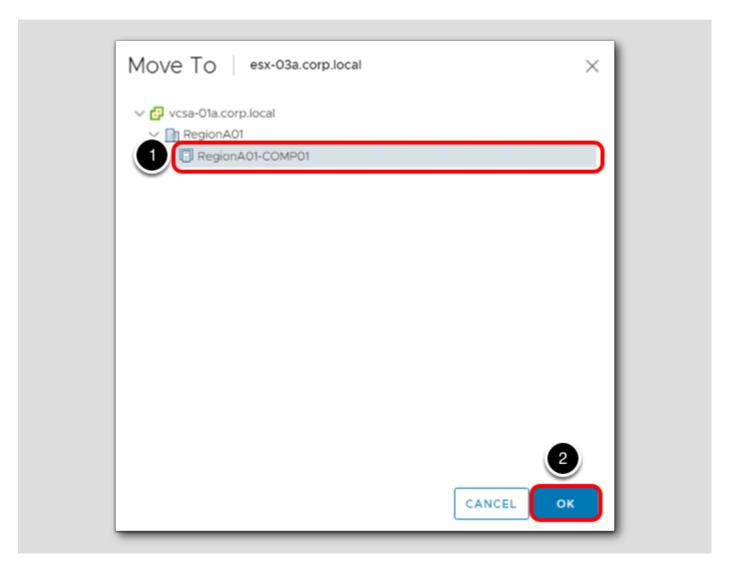


Now that we have the storage configured, move the esx-03a-corp.local into RegionA01-COMP01.

- 1. Right-click on esx-03a.corp.local
- 2. Select Move To...



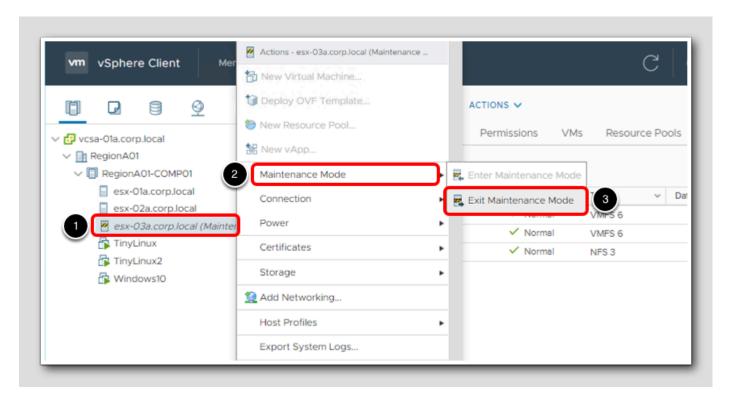
Move To [509]



- 1. Expand RegionA01 and select RegionA01-COMP01.
- 2. Click OK.



Exit Maintenance Mode [510]

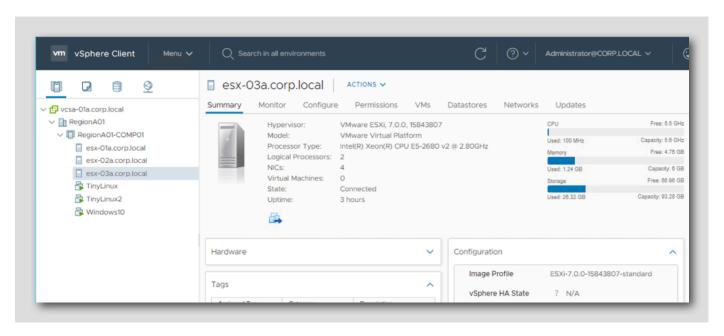


The host has been added to the cluster. Now it can exit Maintenance Mode and participate in the cluster.

- 1. Right-click on esx-03a.corp.local.
- 2. Select Maintenance Mode.
- 3. Click Exit Maintenance Mode.



Ready to Go



After a minute or two, the host will exit Maintenance Mode. If you enabled vSphere HA on the cluster, the HA agent will be configured and started before the host shows a Status of Normal. The process occurs fairly quickly, so a refresh of the Web Client may be required to show the current state.

Note that basic networking for virtual machines, vMotion, and IP Storage have been preconfigured on this host for the purpose of this lab exercise. Adding the new host to a distributed switch would typically be done prior to taking the host out of Maintenance Mode, but is not required for this exercise. Feel free to migrate this switch to the vDS if you would like the practice.

This host is now able to handle workloads for the cluster.

Storage vMotion [512]

Planned downtime typically accounts for over 80% of datacenter downtime. Hardware maintenance, server migration, and firmware updates all require downtime for physical servers. To minimize the impact of this downtime, organizations are forced to delay maintenance until inconvenient and difficult-to-schedule downtime windows.

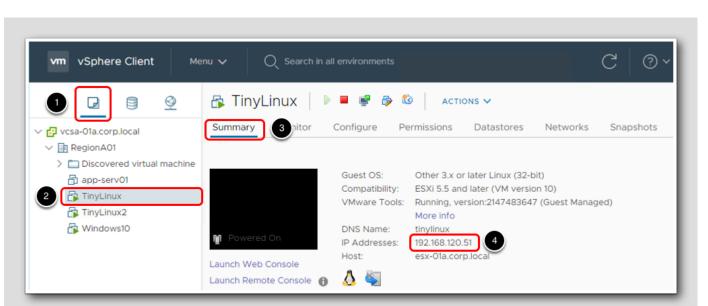
The vMotion and Storage vMotion functionality in vSphere makes it possible for organizations to reduce planned downtime because workloads in a VMware environment can be dynamically moved to different physical servers or to different underlying storage without service interruption. Administrators can perform faster and completely transparent maintenance operations, without being forced to schedule inconvenient maintenance windows. With vSphere vMotion and Storage vMotion, organizations can:

- Eliminate downtime for common maintenance operations.
- · Eliminate planned maintenance windows.
- Perform maintenance at any time without disrupting users and services.

In this lesson, you will learn how to work with vMotion and move virtual machines to different hosts within the cluster.



Navigate to Virtual Machines and Templates



Before the Storage vMotion, we'll verify there is no downtime for the virtual machine by constantly ping it. To ping it, we will need the IP address of the virtual machine, TinyLinux-01.

- 1. Click the VMs and Templates tab.
- 2. Select TinyLinux.
- 3. Ensure you are on the $\operatorname{Summary}$ tab.
- 4. Note the IP Address of TinyLinux, 192.168.120.51

Open a Command Prompt

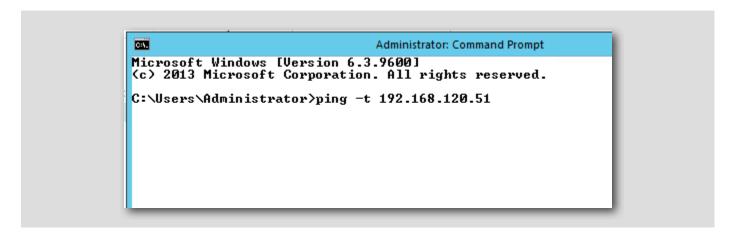
[51



1. Click on the icon to open a **command prompt** from the Windows Task Bar.



Ping TinyLinux-01 [515]



Issue the following in the command prompt and press the Enter key:

ping -t 192.168.120.51

Ping Results [516]

```
Administrator: Command Prompt - ping -t 192.168.120.5

Microsoft Windows [Uersion 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

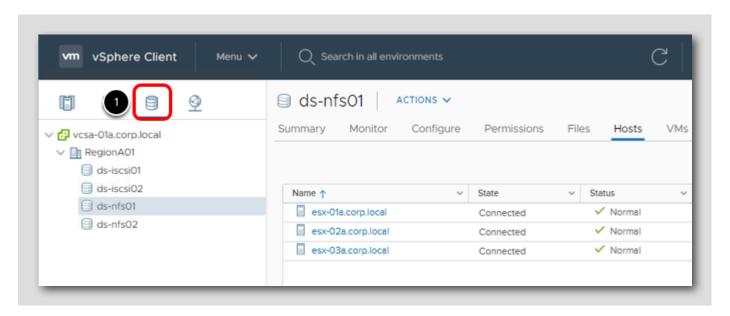
C:\Users\Administrator\ping -t 192.168.120.51

Pinging 192.168.120.51 with 32 bytes of data:
Reply from 192.168.120.51: bytes=32 time=2ms TTL=63
Reply from 192.168.120.51: bytes=32 time=1ms TTL=64
Reply from 192.168.120.51: bytes=32 time<1ms TTL=64
Reply from 192.168.120.51: bytes=32 time=1ms TTL=64
Reply from 192.168.120.51: bytes=32 time=1ms TTL=64
Reply from 192.168.120.51: bytes=32 time<1ms TTL=64
```

You should now see a continuous ping to TinyLinux.

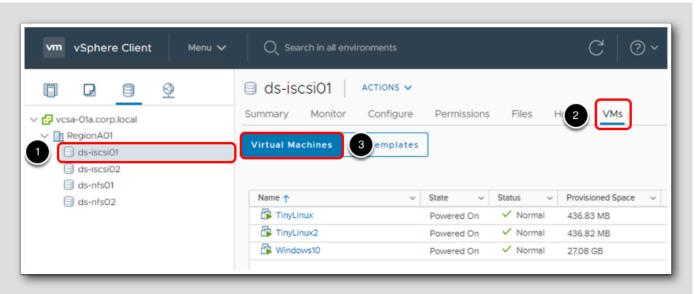


Storage View [517]



1. Click the Storage icon.

List Virtual Machines on a Specified Datastore





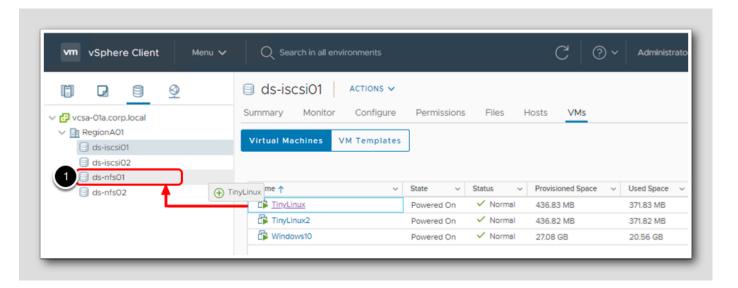
- 1. Click on the ds-iscsi01 datastore object in RegionA01 managed by the vcsa-01a.corp.local vCenter.
- 2. Click VMs.
- 3. Click the Virtual Machines tab.

You should now have a list of all virtual machines on the selected datastore.

Note: depending on which lessons you have completed, the available datastores and virtual machines may be different than the images.

Drag and Drop Storage vMotion

[519

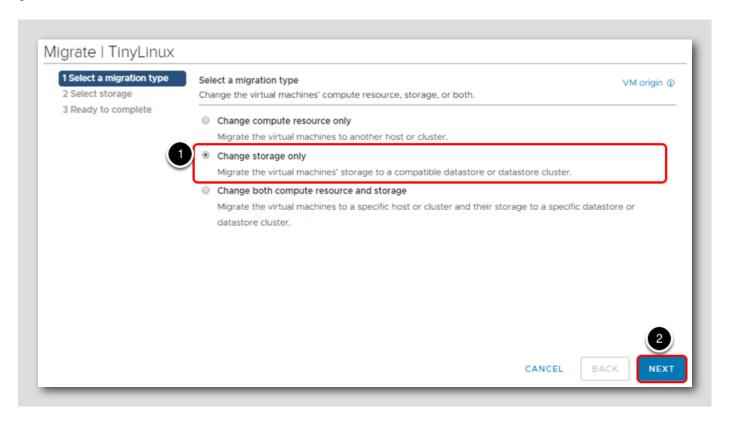


The VM TinyLinux is initially on ds-iscsiO1 and needs to be moved to ds-nfsO1.

1. Click the TinyLinux VM and continue to hold the left mouse button while dragging the VM to the ds-nfs01 datastore object. A green + will appear near the mouse cursor (see picture) when it is pointing at objects which are suitable targets for the object being moved. Let go of the mouse button to drop the TinyLinux VM onto the ds-nfs01 object. The Migrate wizard will launch to complete the process.



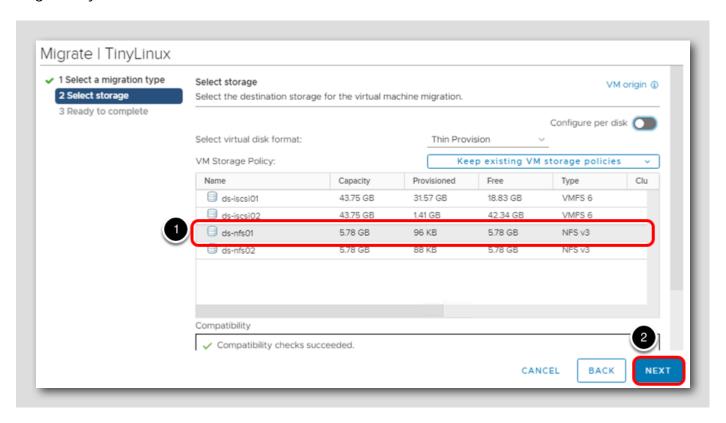
Migrate Datastore [520]



- 1. Select the radio button to Change storage only. Note that as of vSphere 6.5 (and higher) we do have the ability to change compute, network, and storage in the same vMotion operation.
- 2. Click Next.



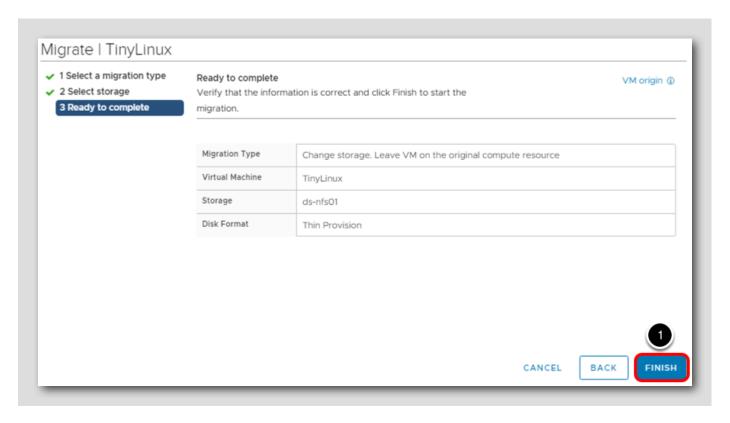
Storage Policy [521]



- 1. Note that the ds-nfs01 datastore is already selected because that is where the VM was dropped prior to starting the wizard.
- 2. Click **Next** to accept the settings for the storage move.



Ready to Complete



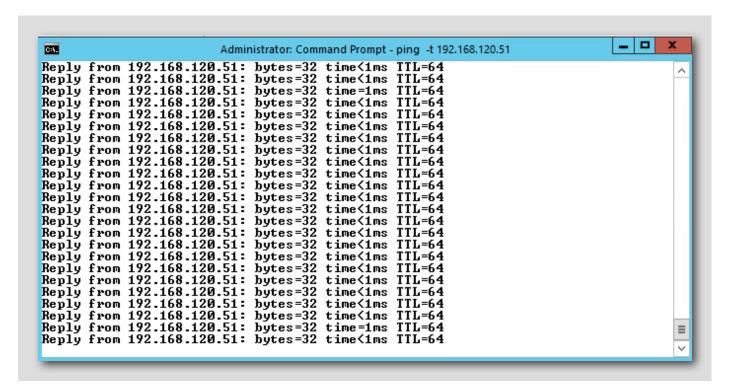
1. Verify your selections on the Ready to complete screen and click Finish to start the migration.

Feel free to monitor the operation within the Recent Tasks pane or move on to the next step.



Confirm no packets were dropped



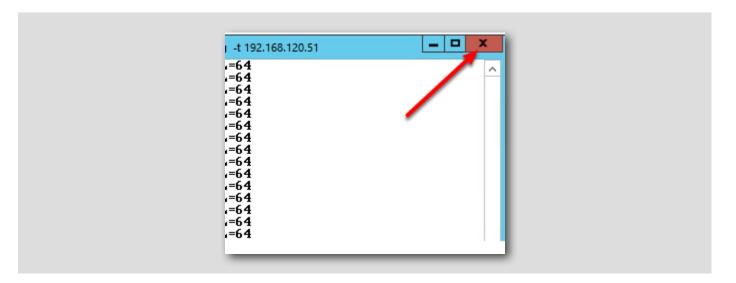


Go back to the command prompt and review the results of the ping. You can use the scroll bar to see if there were any dropped packets.

You may see instances where the time field increases to 2ms, but otherwise no packets should have dropped.



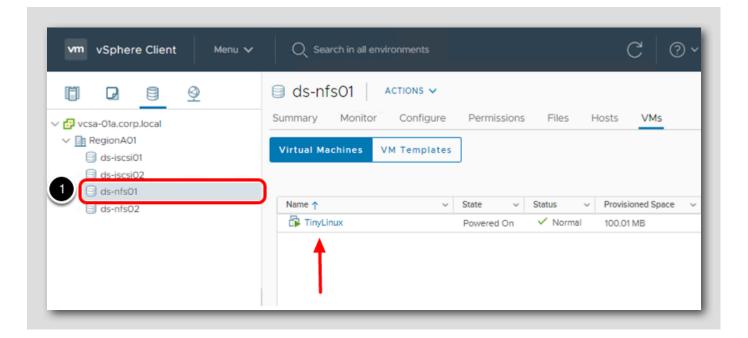
Stop the ping [524



Click the 'X' to stop the ping and close the command window.

Confirm Storage vMotion

[525





The Storage vMotion progress can be monitored in the Recent Tasks panel.

1. Once complete, click on the ds-nfs01 datastore and notice that the TinyLinux virtual machine is listed.

The virtual machine's storage has been migrated from iSCSI to NFS storage without the need to take the virtual machine offline.

Managing Virtual Machine Disks

526]

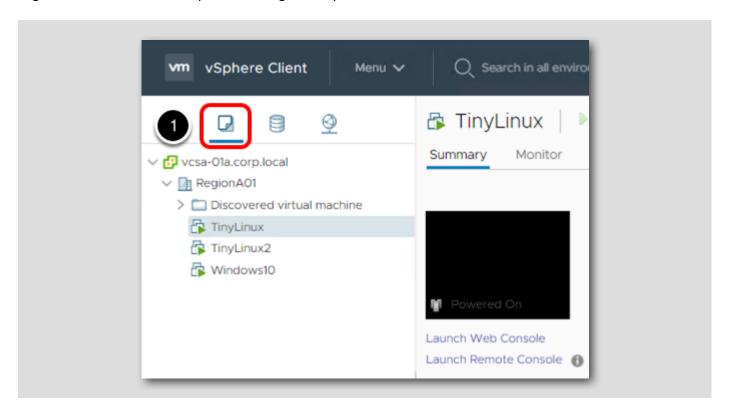
When working with Virtual Machines, you can create a virtual disk or use an existing virtual disk, A virtual disk comprises one or more files on the file system that appear as a single hard disk to the guest operating system. These disks are portable among hosts.

You use the "Create Virtual Machine" wizard to add virtual disks during virtual machine creation. However, in this lesson you will work with an existing Virtual Machine in the inventory.

This lesson will walk you through the process of adding a new virtual disk to an existing Virtual Machine. Additionally, you will extend the Virtual Machine's original disk to a larger capacity.

Navigate to the VMs and Templates management pane

[527]



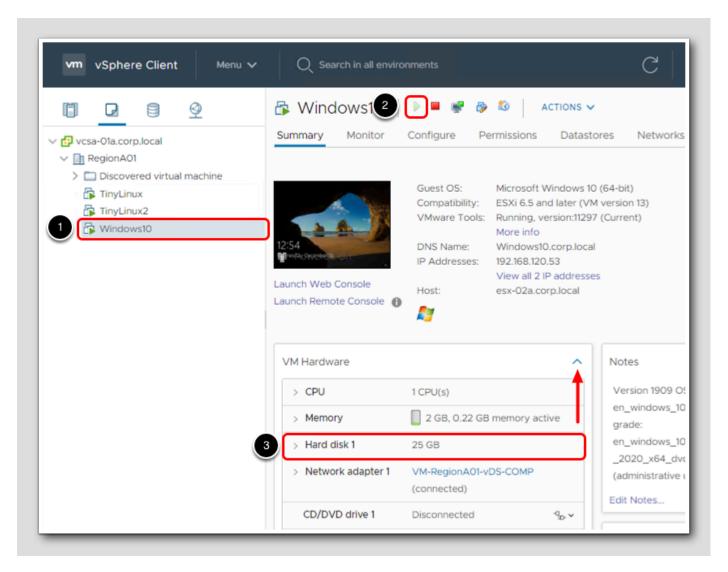
1. Select VMs and Templates.

From this view, we can see that there are several existing Virtual Machines in our vSphere environment. In the next step, we will add a new virtual disk to the Windows10 Virtual Machine.



Verify windows10 Storage

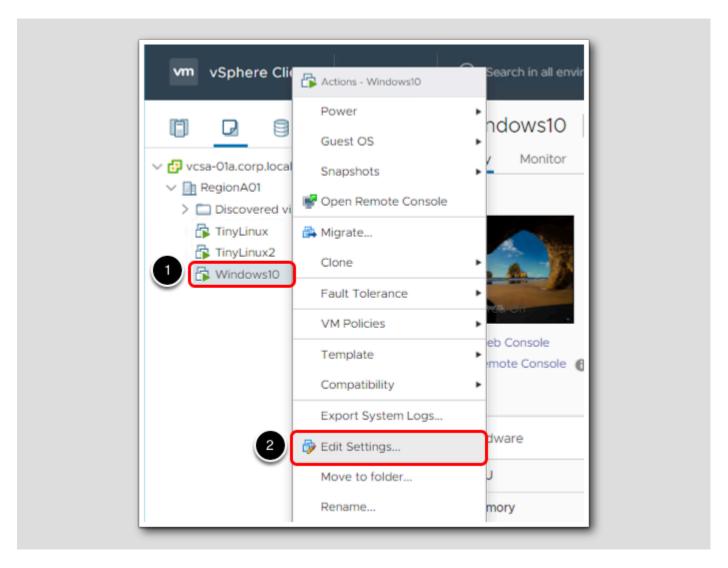
[528]



- 1. Select Virtual Machine Windows10 and click the Summary tab.
- 2. If w12-core is not powered on, click the power on button.
- 3. In the VM Hardware pane, note the original disk configuration single hard disk with a capacity of 25.00 GB. You may need to expand the VM Hardware section to see it.



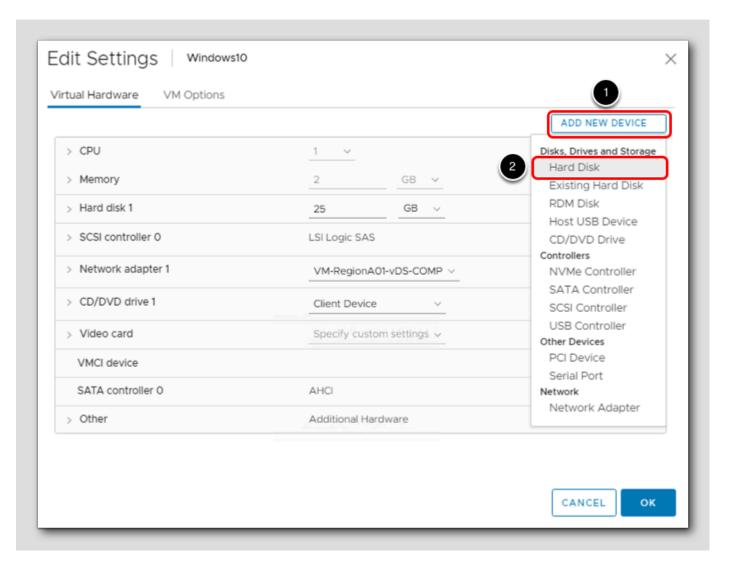
Edit VM Settings [529]



- 1. Right-click on Windows10
- 2. Select Edit Settings



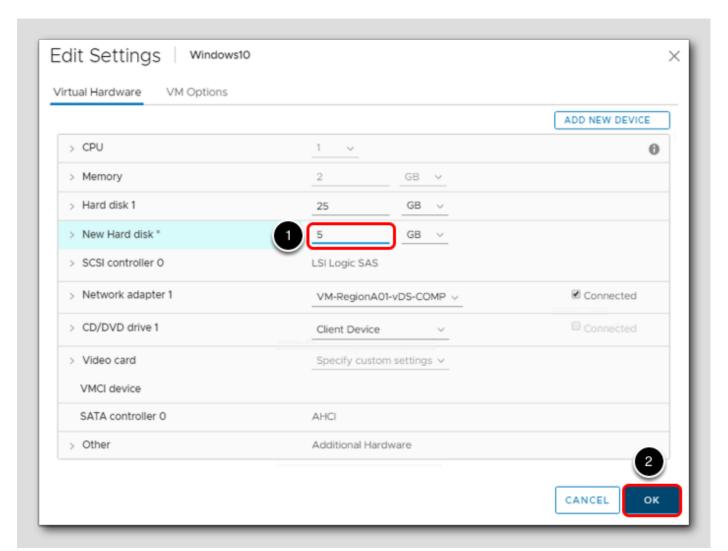
Add New Device [530]



- 1. Click the Add New Device button.
- 2. Click Hard Disk.



Configure Size and Provisioning settings

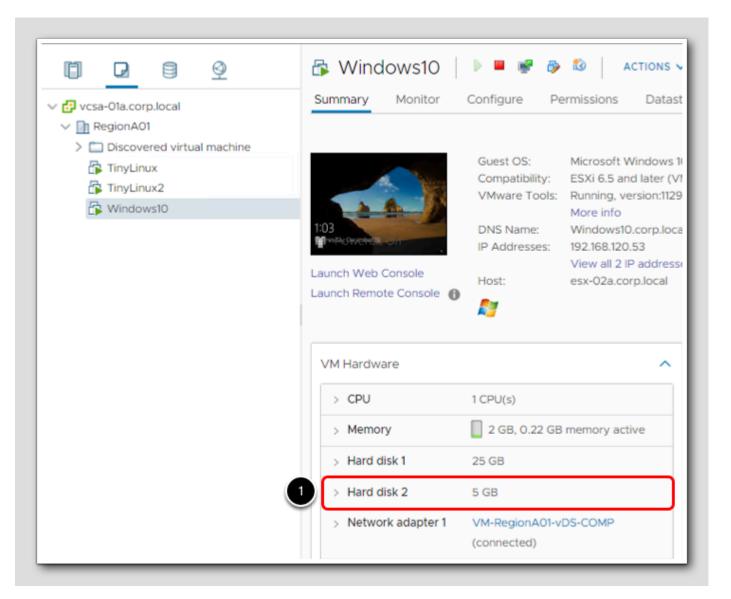


- 1. Decrease the size to 5 GB.
- 2. Click **OK** to create the new virtual disk.



[531]

Monitor task progress [532



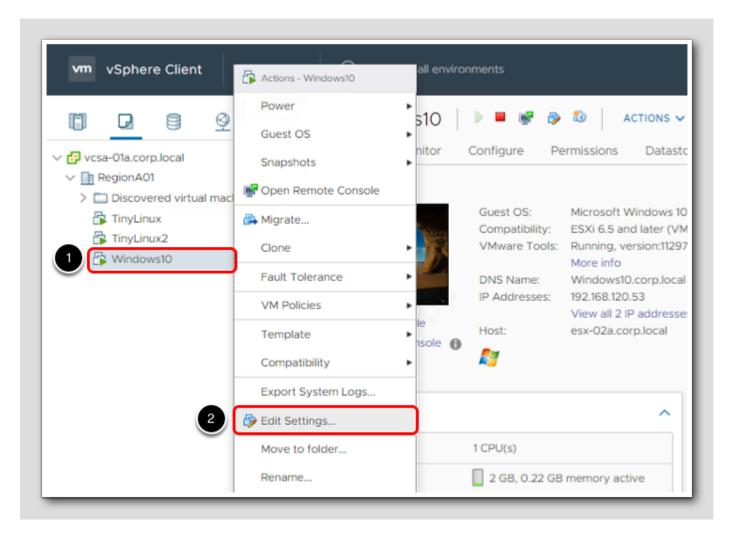
You can follow the progress in the Recent Tasks pane

1. You should now see Hard disk 2 with a capacity of 5 GB available to the Windows10 VM.



Extend an existing Virtual Disk



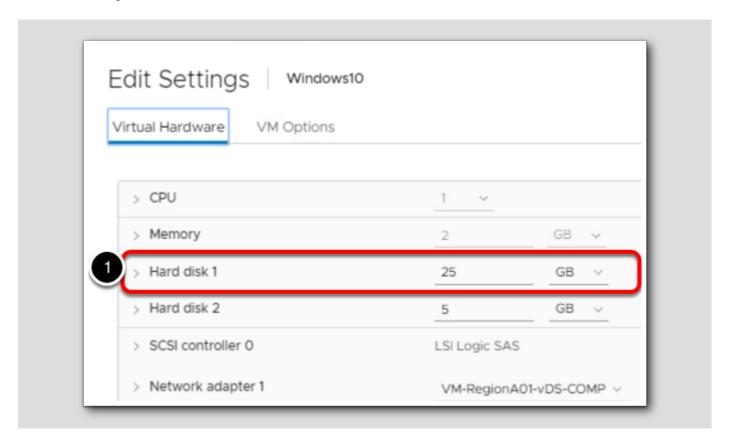


In this section, you will extend an existing Virtual Disk for a Virtual Machine.

- 1. Right-click the Virtual Machine Windows10.
- 2. Select Edit Settings.



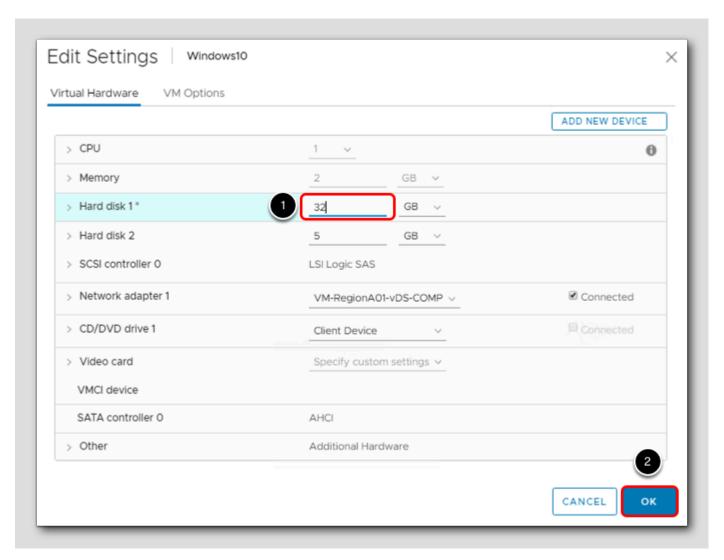
Hard disk 1 settings [534]



1. In the Edit Settings wizard, note the capacity for Hard disk 1 is 25 GB.



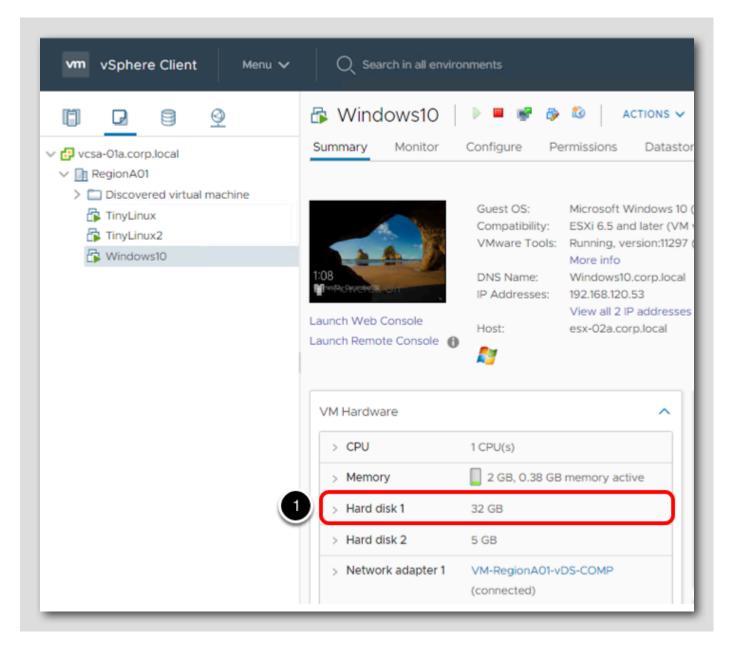
Extend Hard disk 1 [535]



- 1. Type 32 Hard disk 1 capacity field.
- 2. Click OK.



Monitor task progress [536]



You can follow the progress in the Recent Tasks pane.

1. You should now see Hard disk 1 with a capacity of 32 GB available to the windows10 VM.



Configure

Host:

DNS Name:

1 CPU(s)

32 GB

IP Addresses:

Review the Virtual Disk Configuration

Monitor

Windows10

Launch Web Console

VM Hardware

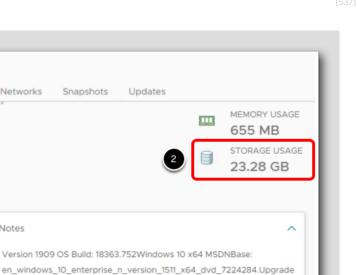
> Memory

Hard disk 1

Hard disk 2

> CPU

Launch Remote Console 📵



- 1. Note each of the configured virtual disks and associated capacity.
- 2. Note that due to Thin Provisioning, the total consumed storage for the virtual disks is only using about half of the 32GB!

ACTIONS V

Datastores

Networks

Notes

user)Patched Feb 2020

Permissions

2 GB, 0.64 GB memory active

More info

192.168.120.53

Windows10.corp.local

View all 2 IP addresses

esx-02a.corp.local

Snapshots

Updates

Version 1909 OS Build: 18363.752Windows 10 x64 MSDNBase:

en_windows_10_business_editions_version_1909_updated_march_202

O_x64_dvd_b193f738.isoUsing UEFlautologon holuser (administrative

Working with Virtual Machine Snapshots

Snapshots preserve the state and data of a virtual machine at the time you take the snapshot. Snapshots are useful when you must revert repeatedly to the same virtual machine state, but you do not want to create multiple virtual machines. You can also take multiple snapshots of a virtual machine to create restoration positions in a linear process. With multiple snapshots, you can save many positions to accommodate many kinds of work processes. The Snapshot Manager in the vSphere Web Client provides several operations for creating and managing virtual machine snapshots and snapshot trees. These operations let you create snapshots, restore any snapshot in the snapshot hierarchy, delete snapshots, and more.

A Virtual Machine snapshot preserves the following information:

- · Virtual machine settings The virtual machine directory, which includes disks that were added or changed after you took the snapshot.
- Power state The virtual machine can be powered on, powered off, or suspended.
- · Disk state State of all the virtual machine's virtual disks.
- Memory state (optional) The contents of the virtual machine's memory.

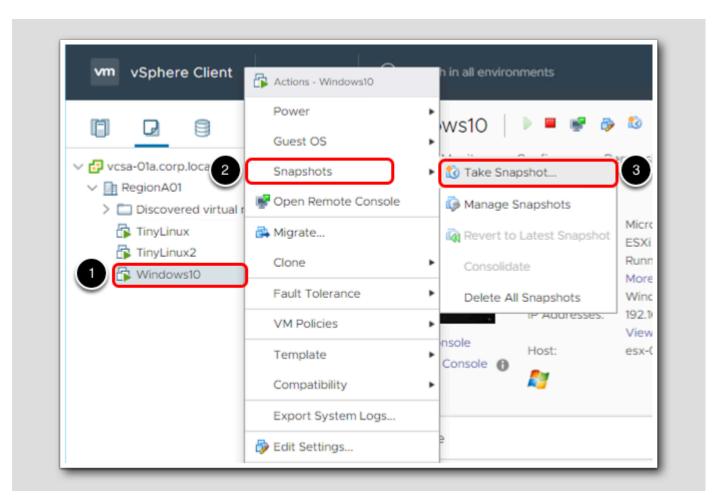
In this section, you will create a Virtual Machine snapshot, make changes to the Virtual Machine's hardware and configuration state, and



then revert back to the original state of the Virtual Machine by leveraging the vSphere Web Client Snapshot Manager.

Take a Virtual Machine Snapshot

[539]



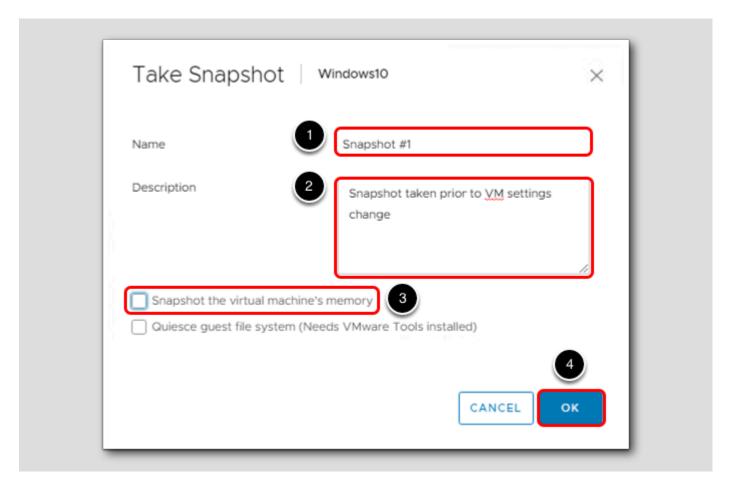
In this step, you'll take a Snapshot of a Virtual Machine.

- 1. Right-click windows10.
- 2. Select Snapshots.
- 3. Click Take Snapshot.



Enter a Name and Description for the VM Snapshot

540]



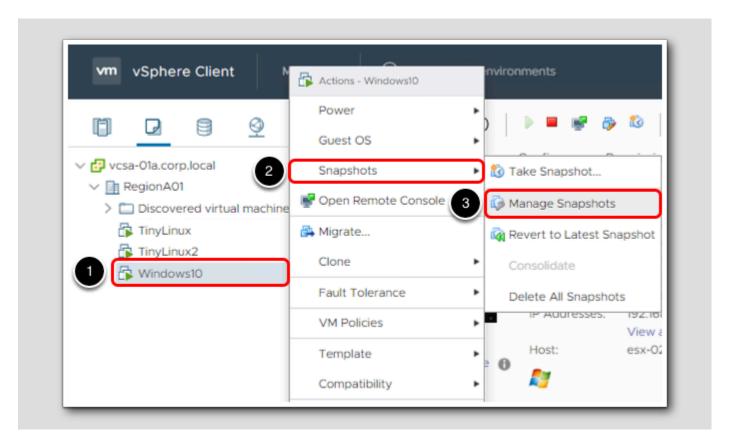
- 1. In the Take Snapshot window, provide a name for the Snapshot point Snapshot #1
- 2. Provide a description for the Snapshot point Snapshot taken prior to VM settings change
- 3. Uncheck the Snapshot the virtual machine's memory box.
- 4. Click OK.

Note: When you take a snapshot of a powered-on virtual machine, you are given the option to capture the running VMs memory state. In our case, since we are in a lab environment, this will generate unneeded I/O.



Open the Snapshots tab

FE/11

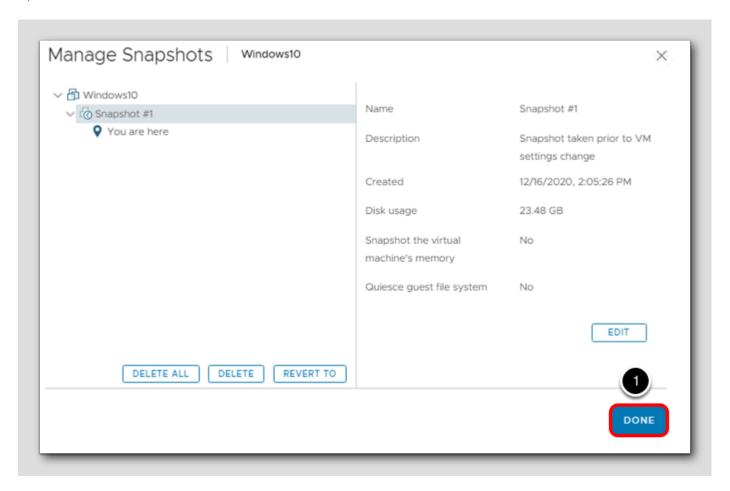


Note the progress in the Recent Tasks pane. Once the snapshot task is complete:

- 1. Right-click Windows10.
- 2. Select Snapshots.
- 3. Click Manage Snapshots.



Snapshot Details [542]



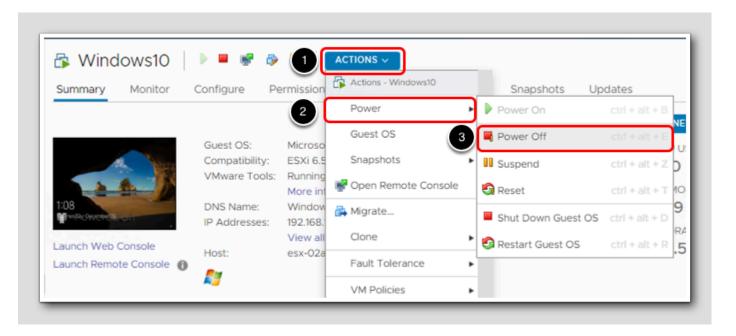
Here you can view the details of the snapshot and verify it was taken.

1. Click **Done** when you are finished viewing the details.



Change the Virtual Machine Settings

5/137

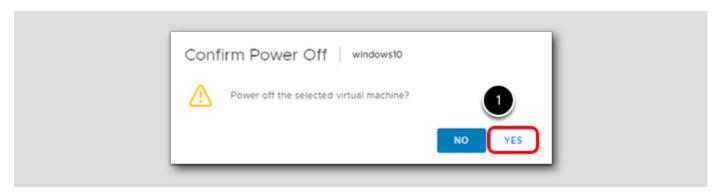


In this section, you will change the memory configuration for the Virtual Machine.

To change the memory configuration for Windows10, we will need to shut it down.

- 1. Click the **Actions** menu.
- 2. Select Power.
- 3.Click on Power Off.

NOTE: This is not the proper way to shut the VM down gracefully, but for our lab environment, it provides a quick way to power off a machine.

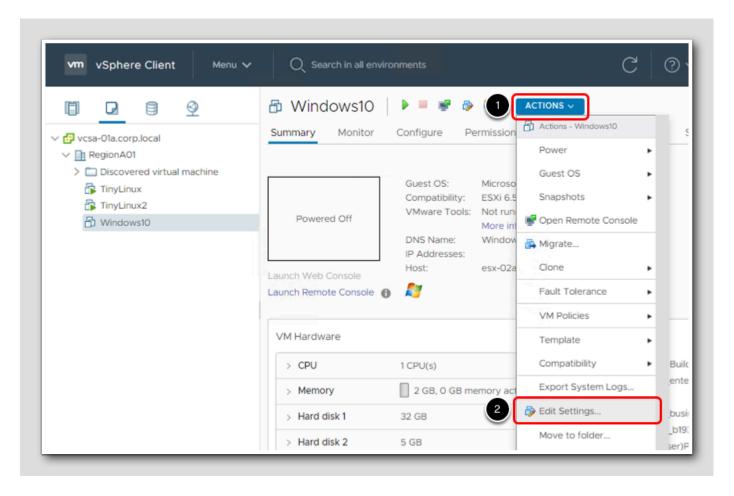


1. Click the Yes button to power off the virtual machine.



Launch the Edit Settings wizard

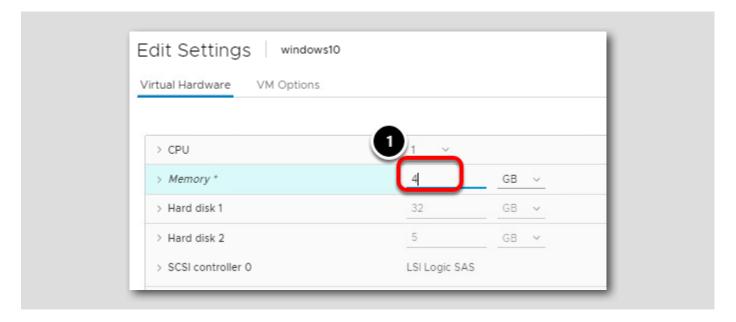
5441



- 1. Click the "Actions" drop-down menu.
- 2. Select "Edit Settings..."

Change the Virtual Machine's settings

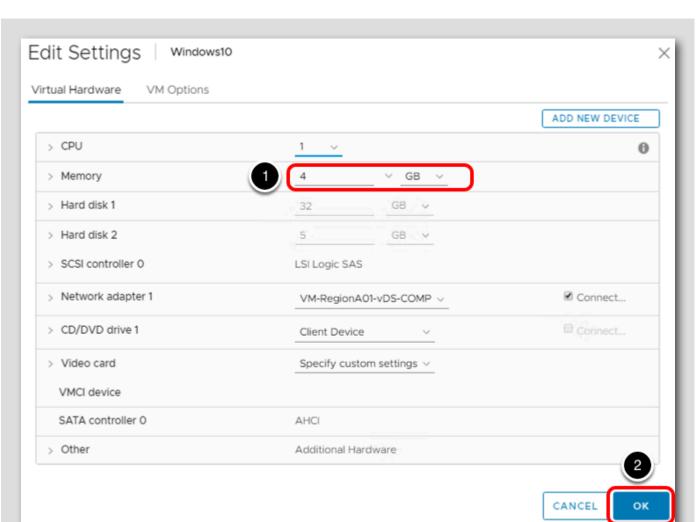
5451



1. In the Memory field, change this setting to "4".



Review the Virtual Machine's new settings

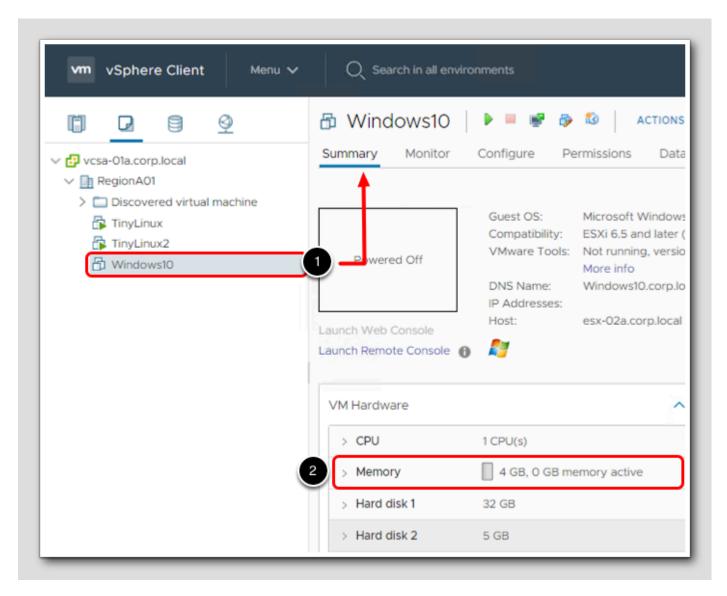


- 1. Note the new Memory configuration.
- 2. Click **OK** to continue.



[546]

Summary tab

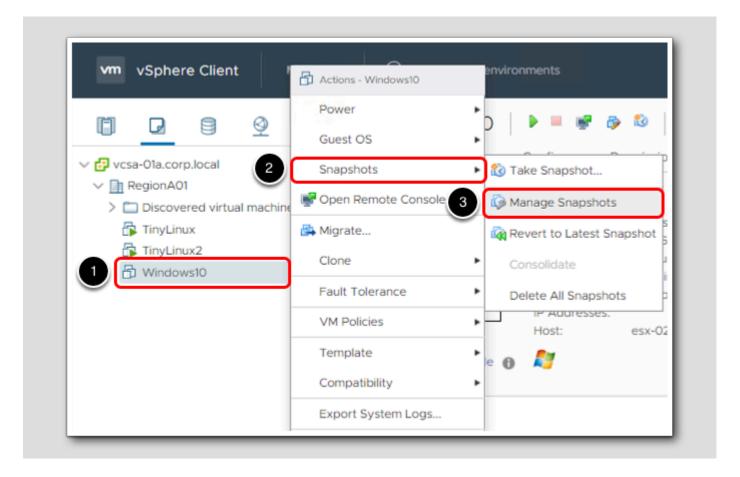


- 1. Make sure you are on the Summary tab for Windows10.
- 2. Verify the memory has been updated.



Revert Virtual Machine settings using the Snapshot Manager





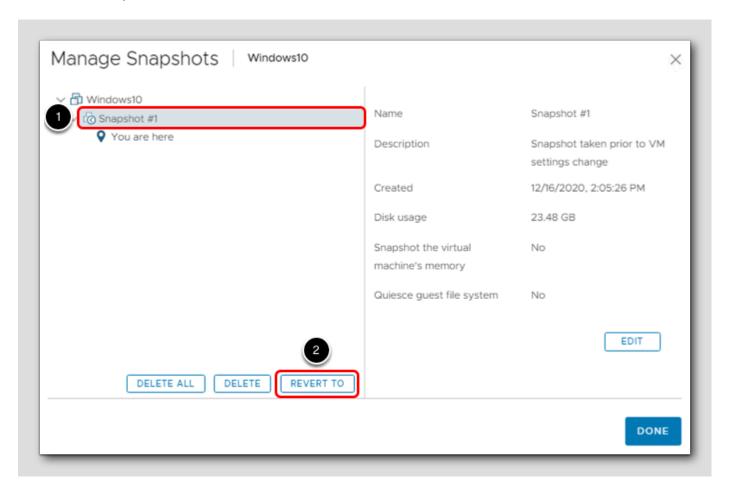
In this section, you revert the Virtual Machine's configuration back to the original state using the Snapshot Manager.

- 1. Right-click Windows10.
- 2. Select Snapshots.
- 3. Click Manage Snapshots.



Select the VM Snapshot to Revert to

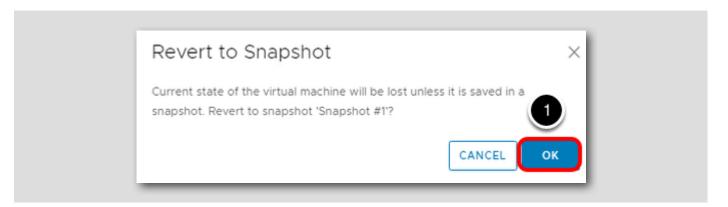
[54<u>0</u>



- 1. Make sure Snapshot #1 is selected.
- 2. Click the Revert To button.

Confirm Revert to Snapshot

[550

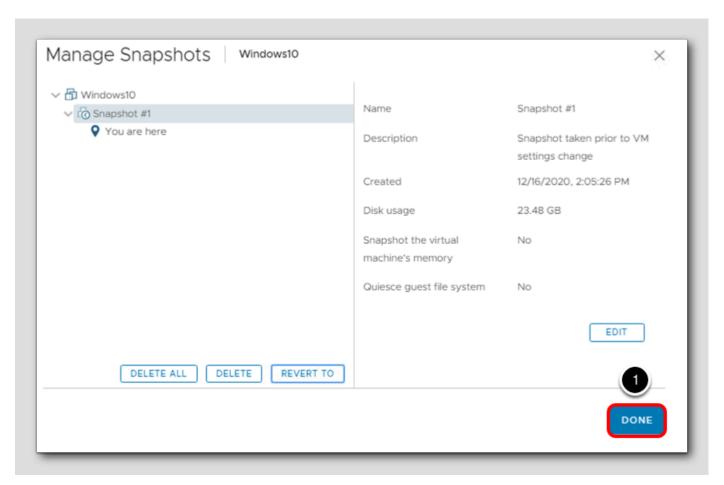


1. Click **OK** to confirm action.



Close Snapshot Window

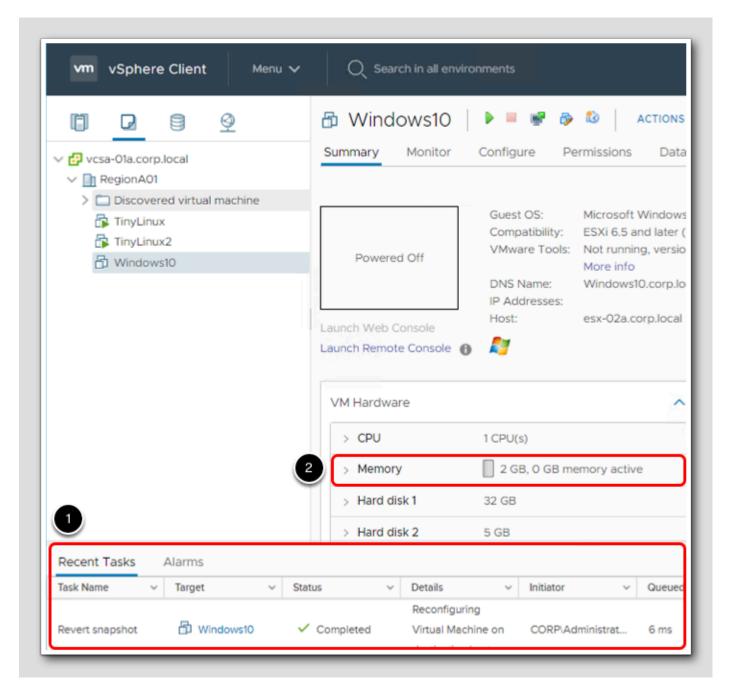
[551



1. Click **Done** to close the Snapshot window.



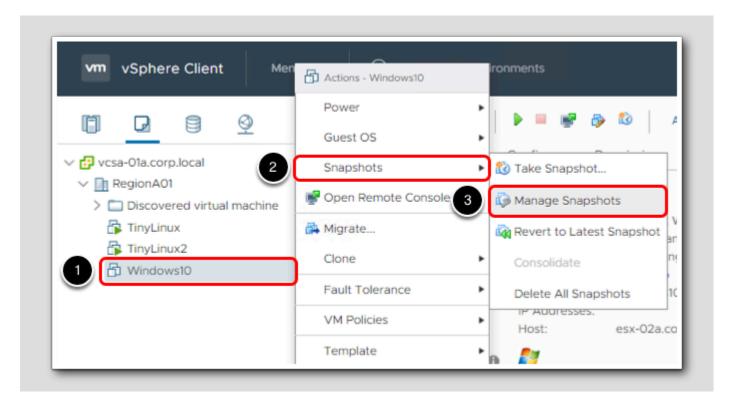
Monitor task progress [552



- 1. Note the progress in the Recent Tasks pane.
- 2. Note the Memory configuration has reverted back to 2 GB.



Delete Snapshot #1 [553]



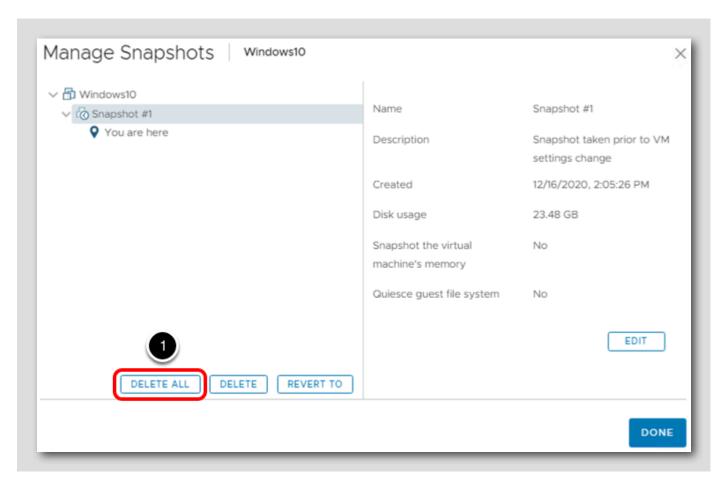
Here you can go and delete the taken snapshot.

- 1. Right-click Windows10.
- 2. Select Snapshots.
- 3. Click Manage Snapshots.



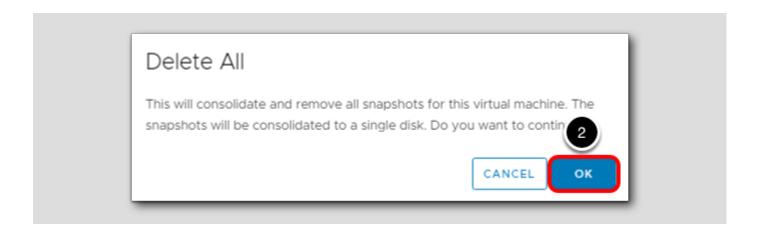
Select the VM Snapshot to Delete All

[554]



1. Click the **Delete All** button to remove the snapshot.



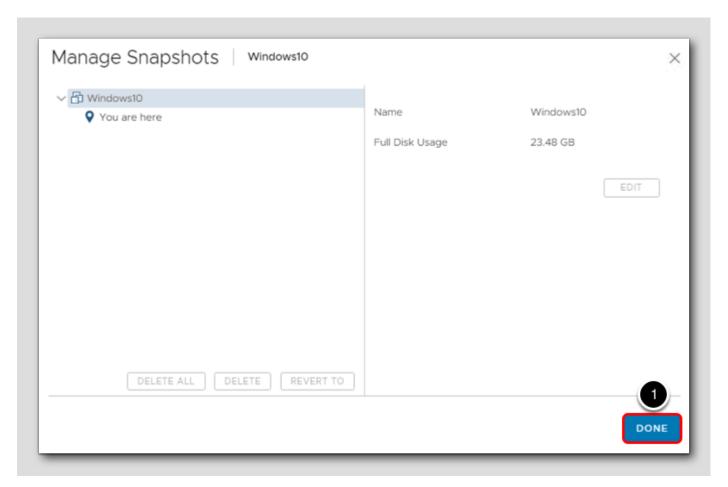


2. Click \mathbf{OK} to confirm the deletion of all the snapshots.



Close Snapshot Window

I555

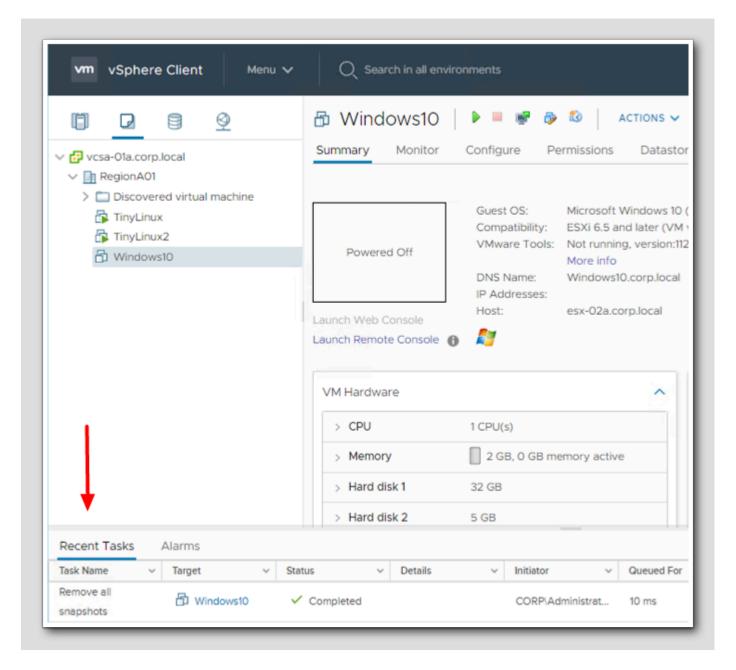


1. Click **Done** to exit the manage snapshots window.

It is a best practice to delete virtual machine snapshots when they are no longer needed. Over time the snapshot delta can grow to be quite large which could result in issues consolidating the virtual machine files and lead to performance issues.



Snapshot Removed [556]



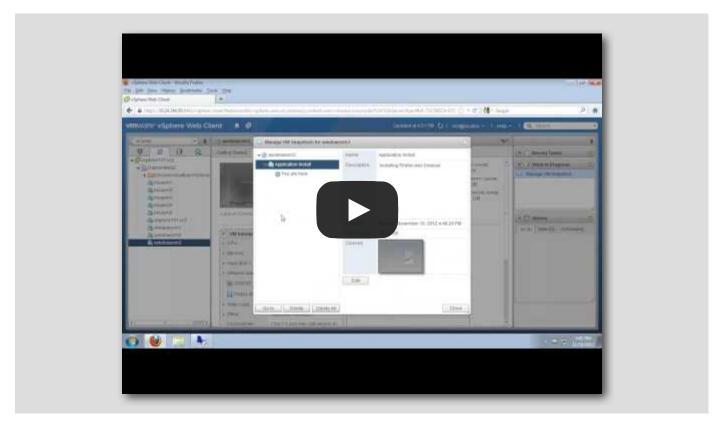
You can watch the progress of the snapshot being deleted in the Recent Tasks window.



Video: More on Virtual Machine Snapshots (2:33)

[557]

https://www.youtube.com/watch?v=7AVIWifTEMM



For more information on vSphere Virtual Machine Snapshots, be sure to check out this video.

vSphere Datastore Cluster

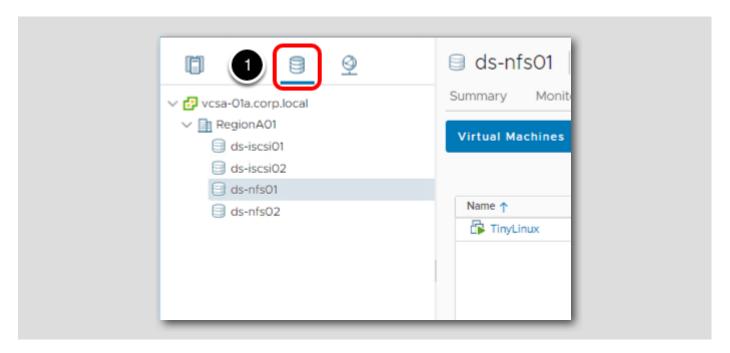
[558]

A vSphere Datastore Cluster balances I/O and storage capacity across a group of vSphere datastores. Depending on the level of automation desired, Storage Dynamic Resource Scheduler will place and migrate virtual machines in order to balance out datastore utilization across the Datastore Cluster.

In this section, you will create a vSphere Datastore Cluster using two iSCSI datastores.



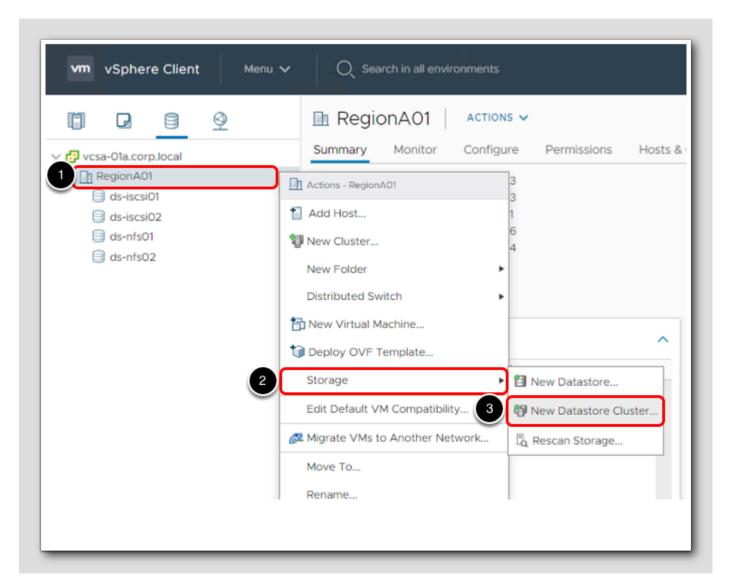
Navigate to Storage [559]



1. Click on the Storage icon



New Datastore Cluster [560]



- 1. Right Click on RegionA01
- 2. Select Storage
- 3. Click New Datastore Cluster...



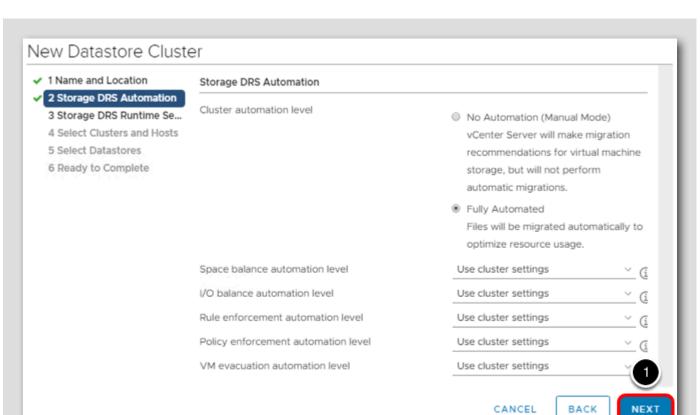
New Datastore Cluster - Name and Location

New Datastore Cluster ✓ 1 Name and Location Name and Location 2 Storage DRS Automation Datastore cluster name: DatastoreCluster-01 3 Storage DRS Runtime Se... 4 Select Clusters and Hosts Location RegionA01 5 Select Datastores ■ Turn ON Storage DRS 6 Ready to Complete vSphere Storage DRS enables vCenter Server to manage datastores as an aggregate pool of storage resources. vSphere Storage DRS also enables vCenter Server to manage the assignment of virtual machines to datastores, suggesting placement when virtual machines are created, migrated or cloned, and migrating running virtual machines to balance load and enforce placement rules. CANCEL BACK

- 1. Enter DatastoreCluster-01 for the name
- 2. Select Next



New Datastore Cluster - Storage DRS Automation



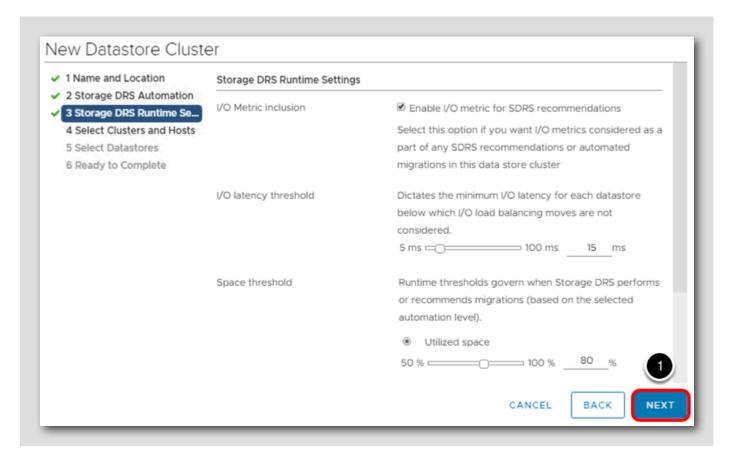
1. Leave the defaults settings and select $\ensuremath{\text{\textbf{Next}}}$



LE CO.

New Datastore Cluster - Storage DRS Runtime Settings



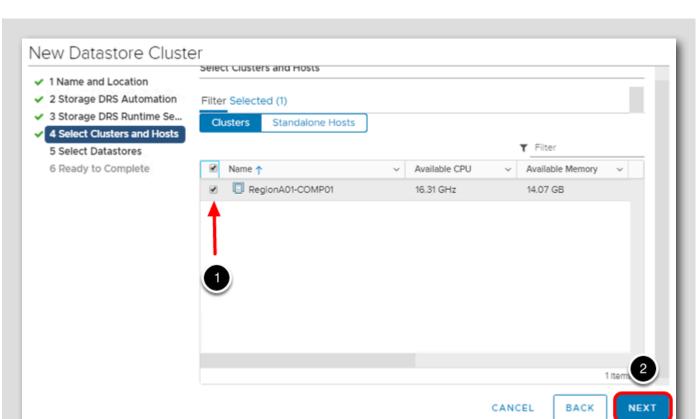


Storage DRS provides multiple options for tuning the sensitivity of storage cluster balancing.

1. Leave the defaults for now and select Next



New Datastore Cluster - Select Clusters and Hosts

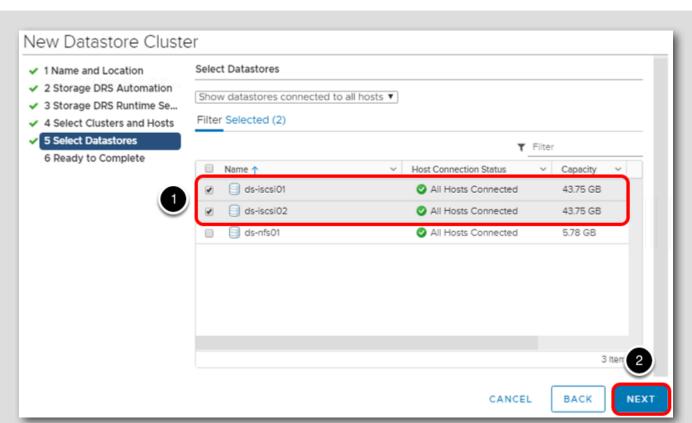


- 1. Because there are no standalone hosts, please select RegionA01-COMP01
- 2. Click the **Next** button



.50-1

New Datastore Cluster - Select Datastores

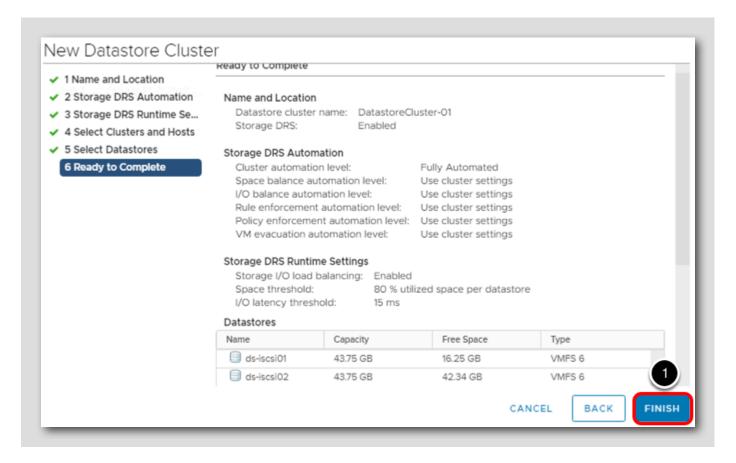


- 1. Select the ds-iscsiO1 and ds-iscsiO2 datastores for the new Datastore Cluster
- 2. Click Next



New Datastore Cluster- Ready to Complete

T566

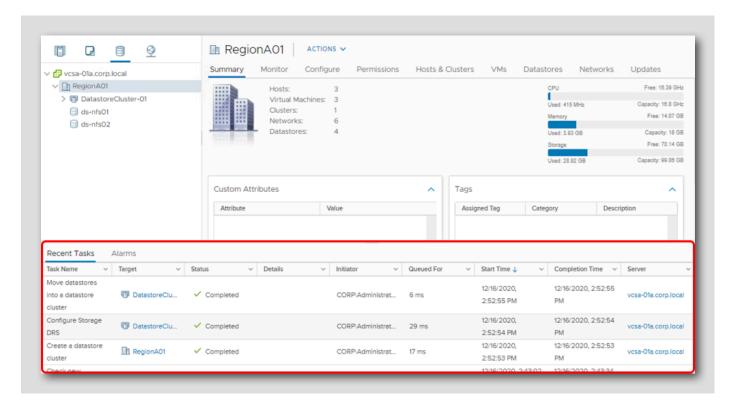


1. Review the Storage DRS settings and click the Finish button



New Datastore Cluster- Summary





View the Recent Tasks to check the progress of the operation.

Conclusion [568

Leveraging vSphere Datastore Clusters in your vSphere environment can help to ensure datastores are filled evenly and I/O is spread out across the group of datastores in the cluster. Storage DRS can automate the initial placement of new virtual machines and adjust virtual machine placement to maintain an even distribution of I/O across the datastore cluster.

Certification Path [569]

Learn and Practice with Hands-On Labs to help prepare for several VMware Certifications.



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Conclusion

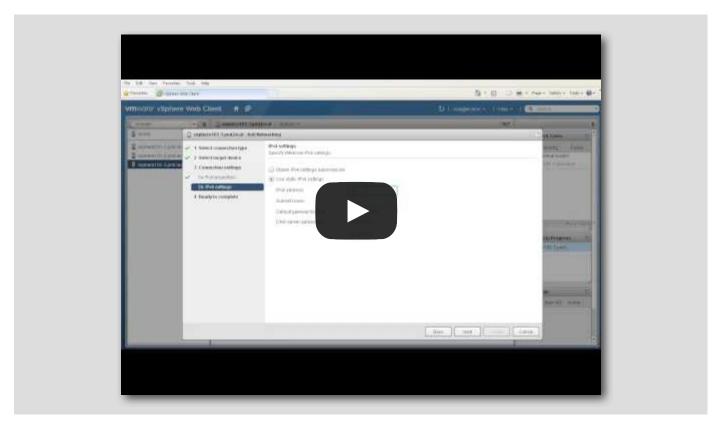
For More Information....

This section provides supplementary documentation and videos.

Video: How to Configure a vSphere Standard Switch (VSS) (4:22)

[572]

https://www.youtube.com/watch?v=XpXuhK0c-f4



This video shows how to use the VMware vSphere web client to configure basic networking for your vSphere hosts using the vSphere Standard Switch (VSS).



vSphere 7 - vCenter Server High Availability

[573]

https://www.youtube.com/watch?v=XkP6QCutw9k



Lightboard illustration of the vCenter Server High Availability options for each deployment type.

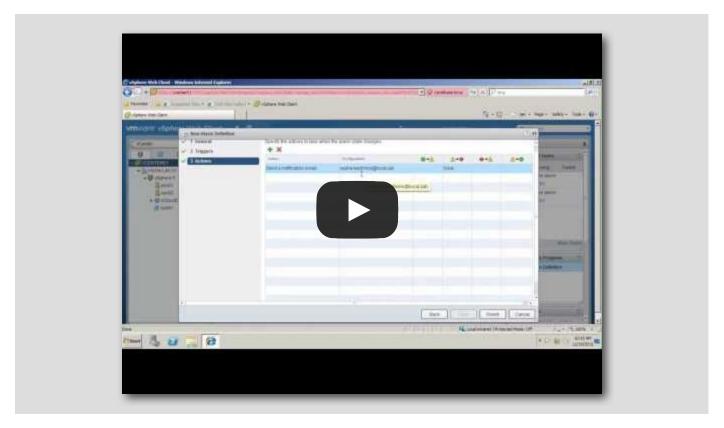
Video: Configure Alarms and Notification for VMware vSphere (5:20)

[574

This video shows how to use the VMware vSphere web client to configure vCenter Server alarms and alerts and how to enable email notification.



https://www.youtube.com/watch?v=8vWNVBDPcu4



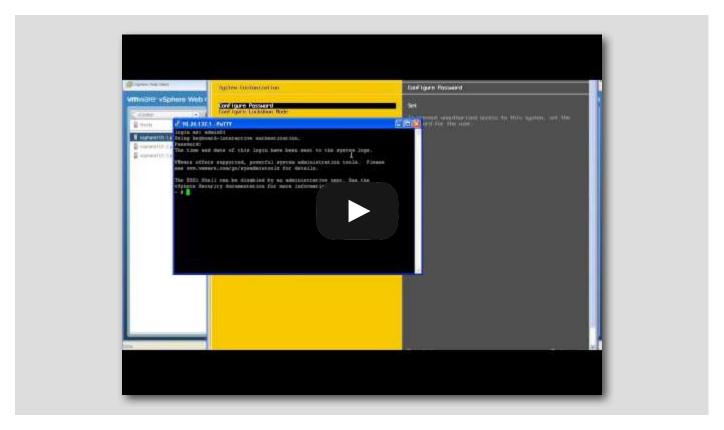
Video: Enable vSphere Host Lockdown Mode for VMware vSphere (4:48)

[575

This video shows how to secure VMware vSphere hosts with Lockdown Mode in order to limit direct access to the host console and to require administrators manage hosts through vCenter Server.



https://www.youtube.com/watch?v=gWlb2HHu3bE



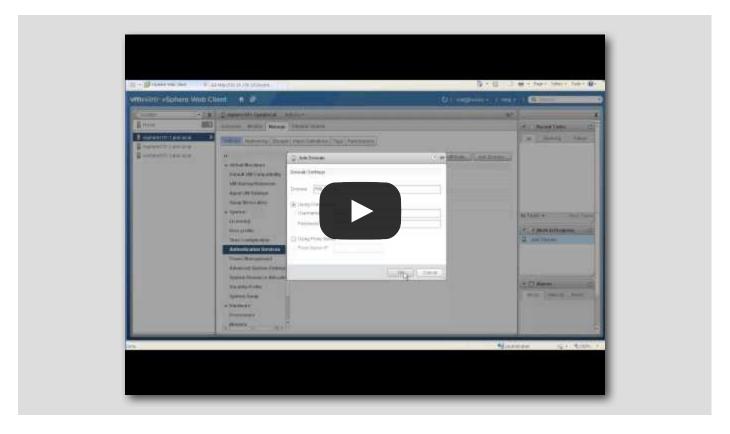
(Optional) Video: Add VMware vSphere Hosts to Active Directory (3:40)

[576]

This video shows how to join a VMware vSphere host to a Microsoft Active Directory (AD) domain in order to allow administrators to use their Active Directory credentials to access and manage hosts.



https://www.youtube.com/watch?v=H74M__Eshtw

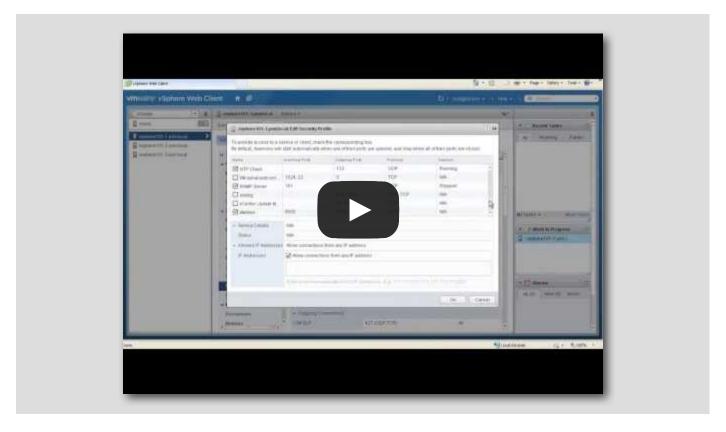


Video: Configure vSphere Host Firewall for VMware vSphere (4:34)

This video shows how to use the VMware ESXi Firewall on the vSphere host to block incoming and outgoing communication and to manage the services running on the host.



https://www.youtube.com/watch?v=bzjsjQdnTuk



REFERENCE - Unlock vCenter Single Sign On Users in the vSphere Web Client

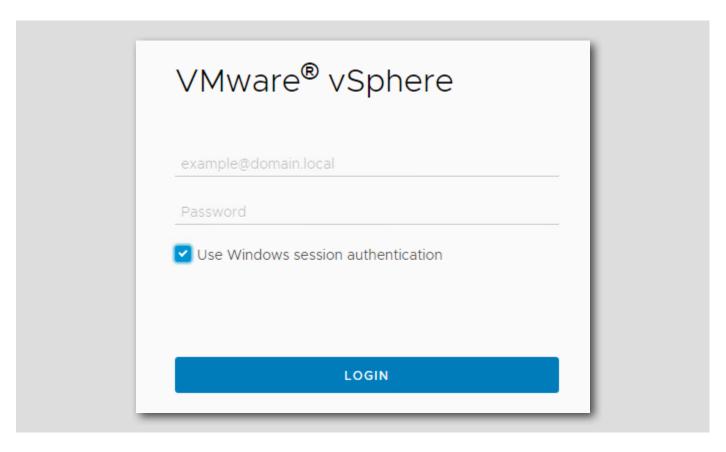
F578

A vCenter Single Sign On user account might be locked when a user exceeds the allowed number of failed login attempts. After a user account is locked, the user cannot log in to the Single Sign On system until the account is unlocked, either manually or after a certain amount of time has elapsed.

You specify the conditions under which a user account is locked in the Single Sign On Lockout Policy. Locked user accounts appear on the Users and Groups administration page. Users with appropriate privileges can manually unlock Single Sign On user accounts before the specified amount of time has elapsed. You must be a member of the Single Sign On Administrators group to unlock a Single Sign On user.



Locked Out User [579]



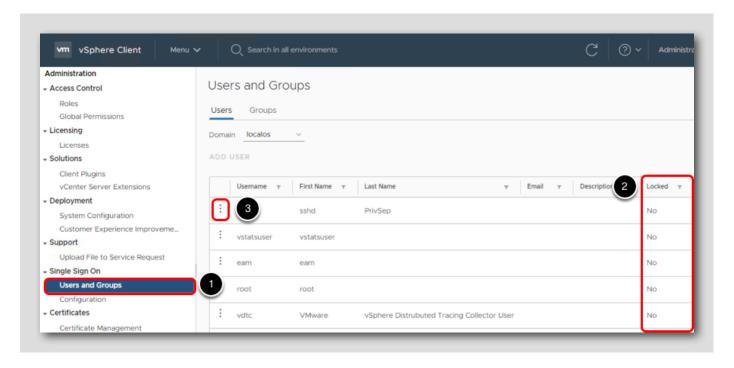
By default, after three failed login attempts, the Users' account is locked.

In the lab, this policy has been disabled in order to prevent login issues that frequently occur with non-US keyboards.

This section has been included for reference purposes only.



Unlocking a User [580]



Login to the vSphere Web Client as a user with SSO Admin privileges and navigate Menu --> Administration.

- 1. Click on Users and Groups
- 2. Locate the locked user account -- it will show as "Yes" in the "Locked" column if the user is locked
- 3. Click the three dots on the left and select the unlock option

Log out of the Web Client.

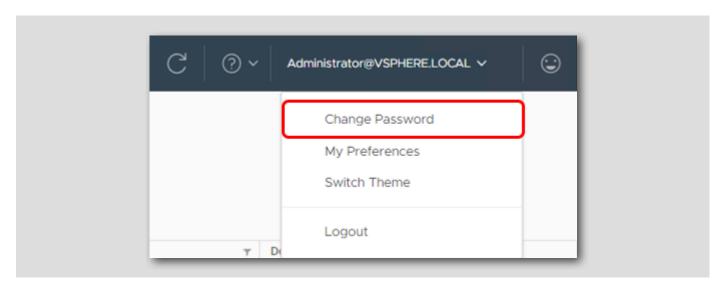
Change Your Password in the vSphere Web Client

[58

Depending on your vCenter Single Sign On privileges, you might not be able to view or edit your Single Sign On user profile. However, all users can change their Single Sign On passwords in the vSphere Web Client. The password policy defined in the vCenter Single Sign-On configuration tool determines when your password expires. By default, Single Sign-On passwords expire after 90 days in vSphere 6, but your system administrator might change this depending on the policy of your organization. If you choose to keep the defaults, remember to change the password for the administrator@vsphere.local account password every 90 days or it will lock out on day 91.



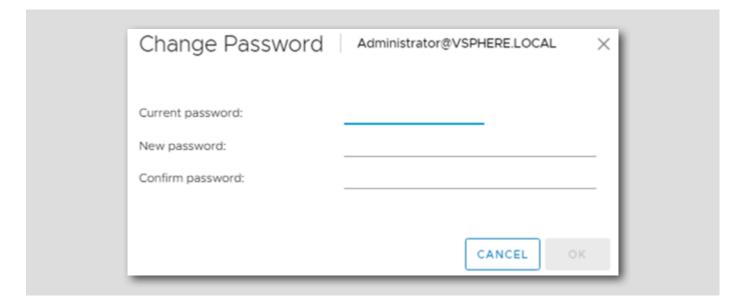
Change Password [582]



In the upper navigation pane, click your user name to pull down the menu.

Change Password Dialog

[583]





Select Change Password and type your current password.

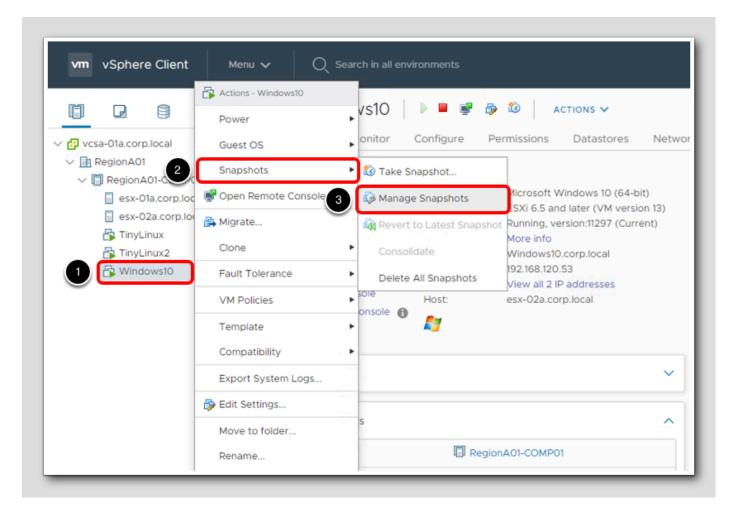
Enter a new password.

Type a new password and confirm it.

Click the **OK** button to make the change.

NOTE: If you do change the password, please make sure to remember it for other activities in the lab.

Snapshot Manager [584]





In this section, you revert the Virtual Machine's configuration back to the original state using the Snapshot Manager.

- 1. Right-click Windows10
- 2. Select Snapshots
- 3. Click Manage Snapshots

What is vSphere Storage DRS? (5:08)

5851

https://www.youtube.com/watch?v=z77xmaxoNec



This animated video shows how VMware Storage DRS reduces the time and complexity of provisioning virtual machines by aggregating data stores into a single pool, called a datastore cluster, enabling rapid placement of virtual machines and virtual machine disks.

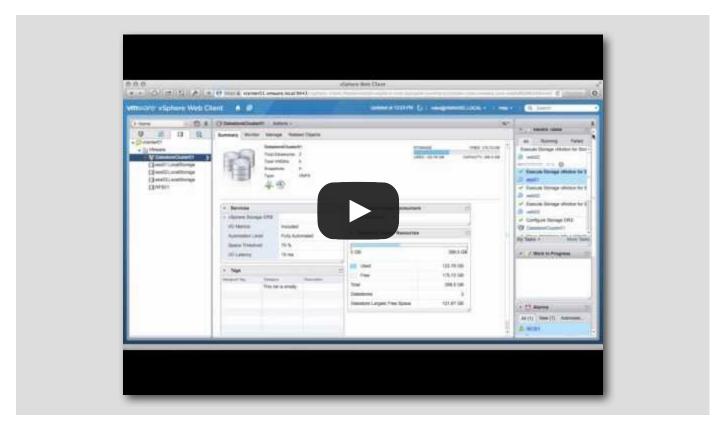
Creating a Datastore Cluster with Storage DRS (3:23)

[586]

This video reviews the process of creating and managing a datastore cluster in a vSphere environment.



https://www.youtube.com/watch?v=gATLj6pUxnk





Appendix

Hands-on Labs Interface

F588

Welcome to Hands-on Labs! This overview of the interface and features will help you to get started quickly. Click next in the manual to explore the Main Console or use the Table of Contents to return to the Lab Overview page or another module.

Location of the Main Console

[589]



- 1. The area in the large RED box contains the Main Console. The Lab Manual is on the tab to the right of the Main Console.
- 2. Some labs have additional consoles found on separate tabs in the upper left. The lab manual will direct you to open another specific console if necessary.
- 3. Your lab starts with 90 minutes on the timer. The lab can not be saved. Your lab will end when the timer expires. Click the EXTEND button to increase the time allowed. If you are at a VMware event, you can extend your lab time twice up to 30 minutes. Each click gives you an additional 15 minutes. Outside of VMware events, you can extend your lab time up to 9 hours and 30 minutes. Each click gives you an additional hour.



Alternate Methods of Keyboard Data Entry

[590]

In this lab you will input text into the Main Console. Besides directly typing it in, there are two very helpful methods of entering data which make it easier to enter complex data.

Click and Drag Lab Manual Content Into Console Active Window

[591]

https://www.youtube.com/watch?v=xS07n6GzGuo



You can also click and drag text and Command Line Interface (CLI) commands directly from the Lab Manual into the active window in the Main Console.

Accessing the Online International Keyboard

[592





You can also use the Online International Keyboard found in the Main Console.

1. Click on the keyboard icon found on the Windows Quick Launch Task Bar.

Click once in active console window

[593]



In this example, you will use the Online Keyboard to enter the "@" sign used in email addresses. The "@" sign is Shift-2 on US keyboard layouts.

- 1. Click once in the active console window.
- 2. Click on the Shift key.



Click on the @ key



1. Click on the "@" key.

Notice the @ sign entered in the active console window.

Activation Prompt or Watermark

[595





When you first start your lab you may notice a watermark on the desktop indicating that Windows is not activated.

A major benefit of virtualization allows virtual machines to be moved and run on any platform. Hands-on Labs utilizes this benefit and hosts labs from multiple datacenters. However, these datacenters may not have identical processors which triggers a Microsoft activation check through the Internet.

Rest assured VMware and Hands-on Labs are in full compliance with Microsoft licensing requirements. The lab that you are using is a self-contained pod and does not have full access to the Internet. Without this, the Microsoft activation process fails and you see this watermark.

This cosmetic issue has no effect on your lab.

Return to Lab Guidance [596]

Use the Table of Contents to return to the Lab Overview page or another module.





